



RSVP Refresh Reduction and Reliable Messaging

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The RSVP Refresh Reduction and Reliable Messaging feature includes refresh reduction, which improves the scalability, latency, and reliability of Resource Reservation Protocol (RSVP) signaling to enhance network performance and message delivery.

History for the RSVP Refresh Reduction and Reliable Messaging Feature

Release	Modification
12.2(13)T	This feature was introduced.
12.0(24)S	This feature was integrated into Cisco IOS Release 12.0(24)S.
12.2(14)S	This feature was integrated into Cisco IOS Release 12.2(14)S.
12.0(26)S	Two commands, ip rsvp signalling refresh misses and ip rsvp signalling refresh interval , were added into Cisco IOS Release 12.0(26)S.
12.0(29)S	The <i>burst</i> and <i>max-size</i> argument defaults for the ip rsvp signalling rate-limit command were increased to 8 messages and 2000 bytes, respectively.
12.2(28)SB	This feature was integrated into Cisco IOS Release 12.2(28)SB.
12.2(18)SXF5	This feature was integrated into Cisco IOS Release 12.2(18)SXF5.
12.2(33)SRB	This feature was integrated into Cisco IOS Release 12.2(33)SRB.

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Prerequisites for RSVP Refresh Reduction and Reliable Messaging

RSVP must be configured on two or more routers within the network before you can use the RSVP Refresh Reduction and Reliable Messaging feature.

Restrictions for RSVP Refresh Reduction and Reliable Messaging

Multicast flows are not supported for the reliable messages and summary refresh features.

Information About RSVP Refresh Reduction and Reliable Messaging

To configure the RSVP Refresh Reduction and Reliable Messaging feature, you should understand the following concepts:

- [Feature Design of RSVP Refresh Reduction and Reliable Messaging, page 2](#)
- [Types of Messages in RSVP Refresh Reduction and Reliable Messaging, page 3](#)
- [Benefits of RSVP Refresh Reduction and Reliable Messaging, page 4](#)

Feature Design of RSVP Refresh Reduction and Reliable Messaging

RSVP is a network-control, soft-state protocol that enables Internet applications to obtain special qualities of service (QoS) for their data flows. As a soft-state protocol, RSVP requires that state be periodically refreshed. If refresh messages are not transmitted during a specified interval, RSVP state automatically times out and is deleted.

In a network that uses RSVP signaling, reliability and latency problems occur when an RSVP message is lost in transmission. A lost RSVP setup message can cause a delayed or failed reservation; a lost RSVP refresh message can cause a delay in the modification of a reservation or in a reservation timeout. Intolerant applications can fail as a result.

Reliability problems can also occur when there is excessive RSVP refresh message traffic caused by a large number of reservations in the network. Using summary refresh messages can improve reliability by significantly reducing the amount of RSVP refresh traffic.



Note

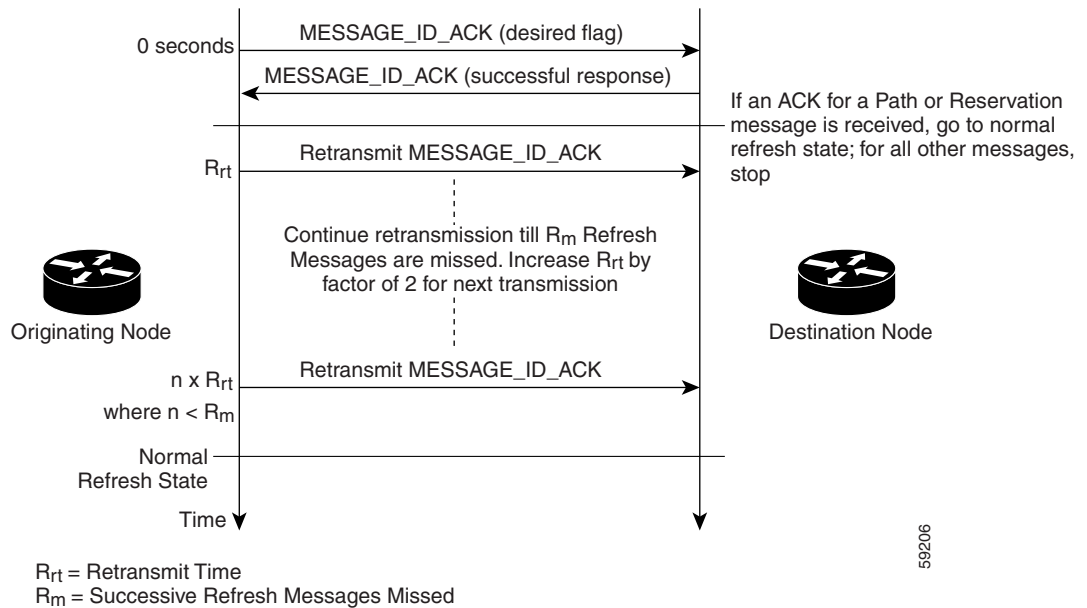
RSVP packets consist of headers that identify the types of messages, and object fields that contain attributes and properties describing how to interpret and act on the content.

Types of Messages in RSVP Refresh Reduction and Reliable Messaging

The RSVP Refresh Reduction and Reliable Messaging feature (Figure 1) includes refresh reduction, which improves the scalability, latency, and reliability of RSVP signaling by introducing the following extensions:

- Reliable messages (MESSAGE_ID, MESSAGE_ID_ACK objects, and ACK messages)
- Bundle messages (reception and processing only)
- Summary refresh messages (MESSAGE_ID_LIST and MESSAGE_ID_NACK objects)

Figure 1 *RSVP Refresh Reduction and Reliable Messaging*



Reliable Messages

The reliable messages extension supports dependable message delivery among neighboring routers by implementing an acknowledgment mechanism that consists of a MESSAGE_ID object and a MESSAGE_ID_ACK object. The acknowledgments can be transmitted in an ACK message or piggybacked in other RSVP messages.

Each RSVP message contains one MESSAGE_ID object. If the ACK_Desired flag field is set within the MESSAGE_ID object, the receiver transmits a MESSAGE_ID_ACK object to the sender to confirm delivery.

Bundle Messages

A bundle message consists of several standard RSVP messages that are grouped into a single RSVP message.

A bundle message must contain at least one submessage. A submessage can be any RSVP message type other than another bundle message. Submessage types include Path, PathErr, Resv, ResvTear, ResvErr, ResvConf, and ACK.

Bundle messages are addressed directly to the RSVP neighbor. The bundle header immediately follows the IP header, and there is no intermediate transport header.

When a router receives a bundle message that is not addressed to one of its local IP addresses, it forwards the message.

**Note**

Bundle messages can be received, but not sent.

Summary Refresh Messages

A summary refresh message supports the refreshing of RSVP state without the transmission of conventional Path and Resv messages. Therefore, the amount of information that must be transmitted and processed to maintain RSVP state synchronization is greatly reduced.

A summary refresh message carries a set of MESSAGE_ID objects that identify the Path and Resv states that should be refreshed. When an RSVP node receives a summary refresh message, the node matches each received MESSAGE_ID object with the locally installed Path or Resv state. If the MESSAGE_ID objects match the local state, the state is updated as if a standard RSVP refresh message were received. However, if a MESSAGE_ID object does not match the receiver's local state, the receiver notifies the sender of the summary refresh message by transmitting a MESSAGE_ID_NACK object.

When a summary refresh message is used to refresh the state of an RSVP session, the transmission of conventional refresh messages is suppressed. The summary refresh extension cannot be used for a Path or Resv message that contains changes to a previously advertised state. Also, only a state that was previously advertised in Path or Resv messages containing MESSAGE_ID objects can be refreshed by using a summary refresh message.

Benefits of RSVP Refresh Reduction and Reliable Messaging

Enhanced Network Performance

Refresh reduction reduces the volume of steady-state network traffic generated, the amount of CPU resources used, and the response time, thereby enhancing network performance.

Improved Message Delivery

The MESSAGE_ID and the MESSAGE_ID_ACK objects ensure the reliable delivery of messages and support rapid state refresh when a network problem occurs. For example, MESSAGE_ID_ACK objects are used to detect link transmission losses.

How to Configure RSVP Refresh Reduction and Reliable Messaging

This section contains the following procedures:

- [Enabling RSVP on an Interface, page 5](#) (required)
- [Enabling RSVP Refresh Reduction, page 6](#) (required)
- [Verifying RSVP Refresh Reduction and Reliable Messaging, page 7](#) (optional)

Enabling RSVP on an Interface

Perform the following task to enable RSVP on an interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ip rsvp bandwidth** [*interface-kbps* [*sub-pool*]]
5. **end**

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable Example: Router> enable	Enables privileged EXEC mode. <ul style="list-style-type: none"> • Enter your password if prompted.
Step 2	configure terminal Example: Router# configure terminal	Enters global configuration mode.
Step 3	interface <i>type number</i> Example: Router(config)# interface Ethernet1	Enters interface configuration mode. <ul style="list-style-type: none"> • The <i>type</i> and <i>number</i> arguments identify the interface to be configured.

	Command or Action	Purpose
Step 4	ip rsvp bandwidth [<i>interface-kbps</i> [<i>sub-pool</i>]] Example: Router(config-if)# ip rsvp bandwidth 7500 7500	Enables RSVP on an interface. <ul style="list-style-type: none"> The optional <i>interface-kbps</i> and <i>sub-pool</i> arguments specify the amount of bandwidth that can be allocated by RSVP flows or to a single flow, respectively. Values are from 1 to 10000000, and from 0 to 10000000, respectively.
Step 5	end Example: Router(config-if)# end	Returns to privileged EXEC mode.

Enabling RSVP Refresh Reduction

Perform the following task to enable RSVP refresh reduction.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip rsvp signalling refresh reduction**
4. **end**

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable Example: Router> enable	Enables privileged EXEC mode. <ul style="list-style-type: none"> Enter your password if prompted.
Step 2	configure terminal Example: Router# configure terminal	Enters global configuration mode.
Step 3	ip rsvp signalling refresh reduction Example: Router(config)# ip rsvp signalling refresh reduction	Enables refresh reduction.
Step 4	end Example: Router(config)# end	Returns to privileged EXEC mode.

Verifying RSVP Refresh Reduction and Reliable Messaging

Perform the following task to verify that the RSVP Refresh Reduction and Reliable Messaging feature is functioning.

SUMMARY STEPS

1. `enable`
2. `clear ip rsvp counters [confirm]`
3. `show ip rsvp`
4. `show ip rsvp counters [interface interface-unit | summary | neighbor]`
5. `show ip rsvp interface [interface-type interface-number] [detail]`
6. `show ip rsvp neighbor [detail]`

DETAILED STEPS

	Command or Action	Purpose
Step 1	<code>enable</code> Example: Router> enable	Enables privileged EXEC mode. <ul style="list-style-type: none"> • Enter your password if prompted.
Step 2	<code>clear ip rsvp counters [confirm]</code> Example: Router# clear ip rsvp counters	(Optional) Clears (sets to zero) all IP RSVP counters that are being maintained by the router.
Step 3	<code>show ip rsvp</code> Example: Router# show ip rsvp	(Optional) Displays RSVP rate-limiting, refresh-reduction, and neighbor information.
Step 4	<code>show ip rsvp counters [interface <i>interface-unit</i> summary neighbor]</code> Example: Router# show ip rsvp counters summary	(Optional) Displays the number of RSVP messages that were sent and received on each interface. <ul style="list-style-type: none"> • The optional summary keyword displays the cumulative number of RSVP messages sent and received by the router over all interfaces.
Step 5	<code>show ip rsvp interface [<i>interface-type interface-number</i>] [detail]</code> Example: Router# show ip rsvp interface detail	(Optional) Displays information about interfaces on which RSVP is enabled including the current allocation budget and maximum available bandwidth. <ul style="list-style-type: none"> • The optional detail keyword displays the bandwidth and signaling parameters.
Step 6	<code>show ip rsvp neighbor [detail]</code> Example: Router# show ip rsvp neighbor detail	(Optional) Displays RSVP-neighbor information including IP addresses. <ul style="list-style-type: none"> • The optional detail keyword displays the current RSVP neighbors and identifies if the neighbor is using IP, User Datagram Protocol (UDP), or RSVP encapsulation for a specified interface or all interfaces.

Configuration Examples for RSVP Refresh Reduction and Reliable Messaging

This section provides the following configuration example:

- [RSVP Refresh Reduction and Reliable Messaging: Example, page 8](#)

RSVP Refresh Reduction and Reliable Messaging: Example

In the following example, RSVP refresh reduction is enabled:

```
Router# configure terminal

Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# interface Ethernet1
Router(config-if)# ip rsvp bandwidth 7500 7500
Router(config-if)# exit
Router(config)# ip rsvp signalling refresh reduction
Router(config)# end
```

The following example verifies that RSVP refresh reduction is enabled:

```
Router# show running-config

Building configuration...
Current configuration : 1503 bytes

!
version 12.2
no service single-slot-reload-enable
service timestamps debug uptime
service timestamps log uptime
no service password-encryption
service internal
!
hostname Router
!
no logging buffered
logging rate-limit console 10 except errors
!
ip subnet-zero
ip cef
!
ip multicast-routing
no ip dhcp-client network-discovery
lcp max-session-starts 0
mpls traffic-eng tunnels
!
!
interface Loopback0
 ip address 192.168.1.1 255.255.255.0
 ip rsvp bandwidth 1705033 1705033
!
interface Tunnel777
 no ip address
 shutdown
!
```

```
interface Ethernet0
 ip address 192.168.0.195 255.0.0.0
 no ip mroute-cache
 media-type 10BaseT
!
interface Ethernet1
 ip address 192.168.5.2 255.255.255.0
 no ip redirects
 no ip proxy-arp
 ip pim dense-mode
 no ip mroute-cache
 media-type 10BaseT
 ip rsvp bandwidth 7500 7500
!
interface Ethernet2
 ip address 192.168.1.2 255.255.255.0
 no ip redirects
 no ip proxy-arp
 ip pim dense-mode
 no ip mroute-cache
 media-type 10BaseT
 mpls traffic-eng tunnels
 ip rsvp bandwidth 7500 7500
!
interface Ethernet3
 ip address 192.168.2.2 255.255.255.0
 ip pim dense-mode
 media-type 10BaseT
 mpls traffic-eng tunnels
!
!
router eigrp 17
 network 192.168.0.0
 network 192.168.5.0
 network 192.168.12.0
 network 192.168.30.0
 auto-summary
 no eigrp log-neighbor-changes
!
ip classless
no ip http server
ip rsvp signalling refresh reduction
!
!
!
!
line con 0
 exec-timeout 0 0
line aux 0
line vty 0 4
 login
 transport input pad v120 telnet rlogin udptn
!
end
```

Additional References

The following sections provide references related to the RSVP Refresh Reduction and Reliable Messaging feature.

Related Documents

Related Topic	Document Title
RSVP commands: complete command syntax, command mode, defaults, usage guidelines, and examples	Cisco IOS Quality of Service Solutions Command Reference
QoS features including signaling, classification, and congestion management	“Quality of Service Overview” module

Standards

Standard	Title
None	—

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

RFCs

RFC	Title
RFC 2205	<i>Resource Reservation Protocol</i>
RFC 2206	<i>RSVP Management Information Base Using SMIv2</i>
RFC 2209	<i>RSVP—Version 1 Message Processing Rules</i>
RFC 2210	<i>The Use of RSVP with IETF Integrated Services</i>
RFC 2211/2212	<i>Specification of the Controlled-Load Network Element Service</i>
RFC 2702	<i>Requirements for Traffic Engineering over MPLS</i>
RFC 2749	<i>Common Open Policy Service (COPS) Usage for RSVP</i>
RFC 2750	<i>RSVP Extensions for Policy Control</i>
RFC 2814	<i>SBM Subnet Bandwidth Manager: A Protocol for RSVP-based Admission Control over IEEE 802-style Networks</i>

RFC	Title
RFC 2961	<i>RSVP Refresh Overhead Reduction Extensions</i>
RFC 2996	<i>Format of the RSVP DCLASS Object</i>

Technical Assistance

Description	Link
<p>The Cisco Support website provides extensive online resources, including documentation and tools for troubleshooting and resolving technical issues with Cisco products and technologies.</p> <p>To receive security and technical information about your products, you can subscribe to various services, such as the Product Alert Tool (accessed from Field Notices), the Cisco Technical Services Newsletter, and Really Simple Syndication (RSS) Feeds.</p> <p>Access to most tools on the Cisco Support website requires a Cisco.com user ID and password.</p>	http://www.cisco.com/techsupport

Command Reference

The following commands are introduced or modified in the feature or features documented in this module. For information about these commands, see the *Cisco IOS Quality of Service Solutions Command Reference* at http://www.cisco.com/en/US/docs/ios/qos/command/reference/qos_book.html. For information about all Cisco IOS commands, use the Command Lookup Tool at <http://tools.cisco.com/Support/CLILookup> or a Cisco IOS master commands list.

- **ip rsvp signalling rate-limit**
- **show ip rsvp signalling rate-limit**

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