

debug dlsw

Use the **debug dlsw** privileged EXEC command to enable debugging of DLSw+. The **no** form of this command disables debugging output.

```
debug dlsw [border-peers [interface interface | ip address ip-address] | core [flow-control
messages | state | xid] [circuit-number] | local-circuit circuit-number | peers
[interface interface [fast-errors | fast-paks] | ip address ip-address [fast-errors | fast-paks
| fst-seq | udp]] | reachability [error | verbose] [sna | netbios]
```

```
no debug dlsw [border-peers [interface interface | ip address ip-address] | core [flow-control
messages | state | xid] [circuit-number] | local-circuit circuit-number | peers
[interface interface [fast-errors | fast-paks] | ip address ip-address [fast-errors | fast-paks
| fst-seq | udp]] | reachability [error | verbose] [sna | netbios]
```

Syntax Description	
border-peers	(Optional) Enables debugging output for border peer events.
interface <i>interface</i>	(Optional) Specifies a remote peer to debug by a direct interface.
ip address <i>ip-address</i>	(Optional) Specifies a remote peer to debug by its IP address.
core	(Optional) Enables debugging output for DLSw core events.
flow-control	(Optional) Enables debugging output for congestion in the WAN or at the remote end station.
messages	(Optional) Enables debugging output of core messages—specific packets received by DLSw either from one of its peers or from a local medium via the Cisco link services interface.
state	(Optional) Enables debugging output for state changes on the circuit.
xid	(Optional) Enables debugging output for the exchange identification-state machine.
<i>circuit-number</i>	(Optional) Specifies the circuit for which you want core debugging output to reduce the of output.
local-circuit <i>circuit-number</i>	(Optional) Enables debugging output for circuits performing local conversion. Local conversion occurs when both the input and output data-link connections are on the same local peer and no remote peer exists.
peers	(Optional) Enables debugging output for peer events.
fast-errors	(Optional) Debugs errors for fast-switched packets.
fast-paks	(Optional) Debugs fast-switched packets.
fst-seq	(Optional) Debugs FST sequence numbers on fast switched packets.
udp	(Optional) Debugs UDP packets.
reachability	(Optional) Enables debugging output for reachability events (explorer traffic). If no options are specified, event-level information is displayed for all protocols.

error verbose	(Optional) Specifies how much reachability information you want displayed. The verbose keyword displays everything, including errors and events. The error keyword displays error information only. If no option is specified, event-level information is displayed.
sna netbios	(Optional) Specifies that reachability information be displayed for only SNA or NetBIOS protocols. If no option is specified, information for all protocols is displayed.

Usage Guidelines

When you specify no optional keywords, the **debug dlsw** command enables all available DLSw debugging output.

Normally you need to use only the **error** or **verbose** option of the **debug dlsw reachability** command to help identify problems. The **error** option is recommended for use by customers and provides a subset of the messages from the normal event-level debugging. The **verbose** option provides a very detailed view of what is going on and is typically used only by service personnel.

To reduce the amount of debug information displayed, use the **sna** or **netbios** options with the **debug dlsw reachability** command if you know that you have an SNA or NetBIOS problem.

The DLSw core is the engine that is responsible for the establishment and maintenance of remote circuits. If possible, specifying the index of the specific circuit you want to debug reduces the amount of output displayed. However, if you want to watch a circuit initially come up, do not use the *circuit-number* option with the **core** keyword.

The **core flow-control** option provides information about congestion in the WAN or at the remote end station. In these cases, DLSw sends Receiver Not Ready (RNR) frames on its local circuits, slowing data traffic on established sessions and giving the congestion an opportunity to clear.

The **core state** option allows you to see when the circuit changes state. This capability is especially useful for determining why a session cannot be established or why a session is being disconnected.

The **core XID** option allows you to track the XID-state machine. The router tracks XID commands and responses used in negotiations between end stations before establishing a session.

Examples

The following sections show and explain some of the typical DLSw debug messages you might see when using the **debug dlsw** command.

The following example enables UDP packet debugging for a specific remote peer:

```
Router# debug dlsw peer ip-address 1.1.1.6 udp
```

The following message is sample output from the **debug dlsw border-peers** command:

```
*Mar 10 17:39:56: CSM: delete group mac cache for group 0
*Mar 10 17:39:56: CSM: delete group name cache for group 0
*Mar 10 17:40:19: CSM: update group cache for mac 0000.3072.1070, group 10
*Mar 10 17:40:22: DLSw: send_to_group_members(): copy to peer 10.19.32.5
```

The following message is from a router that initiated a TCP connection:

```

DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:ADMIN-OPEN CONNECTION state:DISCONN
DLsw: dtp_action_a() attempting to connect peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:DISCONN->WAIT_WR
DLsw: Async Open Callback 10.3.8.7(2065) -> 11002
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:TCP-WR PIPE OPENED state:WAIT_WR
DLsw: dtp_action_f() start read open timer for peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:WAIT_WR->WAIT_RD
DLsw: passive open 10.3.8.7(11004) -> 2065
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:TCP-RD PIPE OPENED state:WAIT_RD
DLsw: dtp_action_g() read pipe opened for peer 10.3.8.7(2065)
DLsw: CapExId Msg sent to peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:WAIT_RD->WAIT_CAP
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLsw: dtp_action_j() cap msg rcvd from peer 10.3.8.7(2065)
DLsw: Recv CapExId Msg from peer 10.3.8.7(2065)
DLsw: Pos CapExResp sent to peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:WAIT_CAP->WAIT_CAP
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLsw: dtp_action_j() cap msg rcvd from peer 10.3.8.7(2065)
DLsw: Recv CapExPosRsp Msg from peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:WAIT_CAP->WAIT_CAP
DLsw: Processing delayed event:SSP-CAP EXCHANGED - prev state:WAIT_CAP
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:SSP-CAP EXCHANGED state:WAIT_CAP
DLsw: dtp_action_k() cap xchged for peer 10.3.8.7(2065)
DLsw: closing read pipe tcp connection for peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:WAIT_CAP->PCONN_WT
DLsw: Processing delayed event:TCP-PEER CONNECTED - prev state:PCONN_WT
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:TCP-PEER CONNECTED state:PCONN_WT
DLsw: dtp_action_m() peer connected for peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:PCONN_WT->CONNECT
DLsw: START-TPFSM (peer 10.3.8.7(2065)): event:CORE-ADD CIRCUIT state:CONNECT
DLsw: dtp_action_u(), peer add circuit for peer 10.3.8.7(2065)
DLsw: END-TPFSM (peer 10.3.8.7(2065)): state:CONNECT->CONNECT

```

The following message is from a router that received a TCP connection:

```

DLsw: passive open 10.10.10.4(11002) -> 2065
DLsw: START-TPFSM (peer 10.10.10.4(2065)): event:TCP-RD PIPE OPENED state:DISCONN
DLsw: dtp_action_c() opening write pipe for peer 10.10.10.4(2065)
DLsw: END-TPFSM (peer 10.10.10.4(2065)): state:DISCONN->WWR_RDOP
DLsw: Async Open Callback 10.10.10.4(2065) -> 11004
DLsw: START-TPFSM (peer 10.10.10.4(2065)): event:TCP-WR PIPE OPENED state:WWR_RDOP
DLsw: dtp_action_i() write pipe opened for peer 10.10.10.4(2065)
DLsw: CapExId Msg sent to peer 10.10.10.4(2065)
DLsw: END-TPFSM (peer 10.10.10.4(2065)): state:WWR_RDOP->WAIT_CAP
DLsw: START-TPFSM (peer 10.10.10.4(2065)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLsw: dtp_action_j() cap msg rcvd from peer 10.10.10.4(2065)
DLsw: Recv CapExId Msg from peer 10.10.10.4(2065)
DLsw: Pos CapExResp sent to peer 10.10.10.4(2065)
DLsw: END-TPFSM (peer 10.10.10.4(2065)): state:WAIT_CAP->WAIT_CAP
DLsw: START-TPFSM (peer 10.10.10.4(2065)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLsw: dtp_action_j() cap msg rcvd from peer 10.10.10.4(2065)
DLsw: Recv CapExPosRsp Msg from peer 10.10.10.4(2065)
DLsw: END-TPFSM (peer 10.10.10.4(2065)): state:WAIT_CAP->WAIT_CAP
DLsw: Processing delayed event:SSP-CAP EXCHANGED - prev state:WAIT_CAP
DLsw: START-TPFSM (peer 10.10.10.4(2065)): event:SSP-CAP EXCHANGED state:WAIT_CAP
DLsw: dtp_action_k() cap xchged for peer 10.10.10.4(2065)
DLsw: END-TPFSM (peer 10.10.10.4(2065)): state:WAIT_CAP->PCONN_WT
DLsw: dlsw_tcpd_fini() for peer 10.10.10.4(2065)
DLsw: dlsw_tcpd_fini() closing write pipe for peer 10.10.10.4
DLsw: START-TPFSM (peer 10.10.10.4(2065)): event:TCP-CLOSE WR PIPE state:PCONN_WT
DLsw: dtp_action_l() close write pipe for peer 10.10.10.4(2065)

```

```

DLSw: closing write pipe tcp connection for peer 10.10.10.4(2065)
DLSw: END-TPFSM (peer 10.10.10.4(2065)): state:PCONN_WT->PCONN_WT
DLSw: Processing delayed event:TCP-PEER CONNECTED - prev state:PCONN_WT
DLSw: START-TPFSM (peer 10.10.10.4(2065)): event:TCP-PEER CONNECTED state:PCONN_WT
DLSw: dtp_action_m() peer connected for peer 10.10.10.4(2065)
DLSw: END-TPFSM (peer 10.10.10.4(2065)): state:PCONN_WT->CONNECT
DLSw: START-TPFSM (peer 10.10.10.4(2065)): event:CORE-ADD CIRCUIT state:CONNECT
DLSw: dtp_action_u(), peer add circuit for peer 10.10.10.4(2065)
DLSw: END-TPFSM (peer 10.10.10.4(2065)): state:CONNECT->CONNECT

```

The following message is from a router that initiated an FST connection:

```

DLSw: START-FSTPFMSM (peer 10.10.10.4(0)): event:ADMIN-OPEN CONNECTION state:DISCONN
DLSw: dfstp_action_a() attempting to connect peer 10.10.10.4(0)
DLSw: Connection opened for peer 10.10.10.4(0)
DLSw: CapExId Msg sent to peer 10.10.10.4(0)
DLSw: END-FSTPFMSM (peer 10.10.10.4(0)): state:DISCONN->WAIT_CAP
DLSw: START-FSTPFMSM (peer 10.10.10.4(0)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLSw: dfstp_action_e() cap msg rcvd for peer 10.10.10.4(0)
DLSw: Recv CapExPosRsp Msg from peer 10.10.10.4(0)
DLSw: END-FSTPFMSM (peer 10.10.10.4(0)): state:WAIT_CAP->WAIT_CAP
DLSw: START-FSTPFMSM (peer 10.10.10.4(0)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLSw: dfstp_action_e() cap msg rcvd for peer 10.10.10.4(0)
DLSw: Recv CapExId Msg from peer 10.10.10.4(0)
DLSw: Pos CapExResp sent to peer 10.10.10.4(0)
DLSw: END-FSTPFMSM (peer 10.10.10.4(0)): state:WAIT_CAP->WAIT_CAP
DLSw: Processing delayed event:SSP-CAP EXCHANGED - prev state:WAIT_CAP
DLSw: START-FSTPFMSM (peer 10.10.10.4(0)): event:SSP-CAP EXCHANGED state:WAIT_CAP
DLSw: dfstp_action_f() cap xchged for peer 10.10.10.4(0)
DLSw: END-FSTPFMSM (peer 10.10.10.4(0)): state:WAIT_CAP->CONNECT

```

The following message is from a router that received an FST connection:

```

DLSw: START-FSTPFMSM (peer 10.3.8.7(0)): event:SSP-CAP MSG RCVD state:DISCONN
DLSw: dfstp_action_c() cap msg rcvd for peer 10.3.8.7(0)
DLSw: Recv CapExId Msg from peer 10.3.8.7(0)
DLSw: Pos CapExResp sent to peer 10.3.8.7(0)
DLSw: CapExId Msg sent to peer 10.3.8.7(0)
DLSw: END-FSTPFMSM (peer 10.3.8.7(0)): state:DISCONN->WAIT_CAP
DLSw: START-FSTPFMSM (peer 10.3.8.7(0)): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLSw: dfstp_action_e() cap msg rcvd for peer 10.3.8.7(0)
DLSw: Recv CapExPosRsp Msg from peer 10.3.8.7(0)
DLSw: END-FSTPFMSM (peer 10.3.8.7(0)): state:WAIT_CAP->WAIT_CAP
DLSw: Processing delayed event:SSP-CAP EXCHANGED - prev state:WAIT_CAP
DLSw: START-FSTPFMSM (peer 10.3.8.7(0)): event:SSP-CAP EXCHANGED state:WAIT_CAP
DLSw: dfstp_action_f() cap xchged for peer 10.3.8.7(0)
DLSw: END-FSTPFMSM (peer 10.3.8.7(0)): state:WAIT_CAP->CONNECT

```

The following message is from a router that initiated an LLC2 connection:

```

DLSw-LLC2: Sending enable port ; port no : 0
          PEER-DISP Sent : CLSI Msg : ENABLE.Reg dlen: 20
DLSw: Peer Received : CLSI Msg : ENABLE.Cfm CLS_OK dlen: 20
DLSw-LLC2 : Sending activate sap for Serial1 - port_id = 887C3C
          port_type = 7 dgra(UsapID) = 952458
          PEER-DISP Sent : CLSI Msg : ACTIVATE_SAP.Reg dlen: 60
DLSw: Peer Received : CLSI Msg : ACTIVATE_SAP.Cfm CLS_OK dlen: 60
DLSw Got ActSapcnf back for Serial1 - port_id = 8978204, port_type = 7, psap_id = 0

DLSw: START-LLC2PFMSM (peer on interface Serial1): event:ADMIN-OPEN CONNECTION
state:DISCONN
DLSw: dllc2p_action_a() attempting to connect peer on interface Serial1
          PEER-DISP Sent : CLSI Msg : REQ_OPNSTN.Reg dlen: 106
DLSw: END-LLC2PFMSM (peer on interface Serial1): state:DISCONN->ROS_SENT

```

```

DLsw: Peer Received : CLSI Msg : REQ_OPNSTN.Cfm CLS_OK dlen: 106
DLsw: START-LLC2PFSM (peer on interface Serial1): event:CLS-REQOPNSTN.CNF state:ROS_SENT
DLsw: dllc2p_action_c()
  PEER-DISP Sent : CLSI Msg : CONNECT.Reg dlen: 16
DLsw: END-LLC2PFSM (peer on interface Serial1): state:ROS_SENT->CON_PEND

DLsw: Peer Received : CLSI Msg : CONNECT.Cfm CLS_OK dlen: 28
DLsw: START-LLC2PFSM (peer on interface Serial1): event:CLS-CONNECT.CNF state:CON_PEND
DLsw: dllc2p_action_e() send capabilities to peer on interface Serial1
  PEER-DISP Sent : CLSI Msg : SIGNAL_STN.Reg dlen: 8
  PEER-DISP Sent : CLSI Msg : DATA.Reg dlen: 418
DLsw: CapExId Msg sent to peer on interface Serial1
DLsw: END-LLC2PFSM (peer on interface Serial1): state:CON_PEND->WAIT_CAP

DLsw: Peer Received : CLSI Msg : DATA.Ind dlen: 418
DLsw: START-LLC2PFSM (peer on interface Serial1): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLsw: dllc2p_action_k() cap msg rcvd for peer on interface Serial1
DLsw: Recv CapExId Msg from peer on interface Serial1
  PEER-DISP Sent : CLSI Msg : DATA.Reg dlen: 96
DLsw: Pos CapExResp sent to peer on interface Serial1
DLsw: END-LLC2PFSM (peer on interface Serial1): state:WAIT_CAP->WAIT_CAP

DLsw: Peer Received : CLSI Msg : DATA.Ind dlen: 96
DLsw: START-LLC2PFSM (peer on interface Serial1): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLsw: dllc2p_action_k() cap msg rcvd for peer on interface Serial1
DLsw: Recv CapExPosRsp Msg from peer on interface Serial1
DLsw: END-LLC2PFSM (peer on interface Serial1): state:WAIT_CAP->WAIT_CAP

DLsw: Processing delayed event:SSP-CAP EXCHANGED - prev state:WAIT_CAP
DLsw: START-LLC2PFSM (peer on interface Serial1): event:SSP-CAP EXCHANGED state:WAIT_CAP
DLsw: dllc2p_action_l() cap xchged for peer on interface Serial1
DLsw: END-LLC2PFSM (peer on interface Serial1): state:WAIT_CAP->CONNECT

```

The following message is from a router that received an LLC2 connection:

```

DLsw-LLC2: Sending enable port ; port no : 0
  PEER-DISP Sent : CLSI Msg : ENABLE.Reg dlen: 20
DLsw: Peer Received : CLSI Msg : ENABLE.Cfm CLS_OK dlen: 20
DLsw-LLC2 : Sending activate sap for Serial0 - port_id = 887C34
  port_type = 7 dgra(UsapID) = 93AB34
  PEER-DISP Sent : CLSI Msg : ACTIVATE_SAP.Reg dlen: 60
DLsw: Peer Received : CLSI Msg : ACTIVATE_SAP.Cfm CLS_OK dlen: 60
DLsw Got ActSapcnf back for Serial0 - port_id = 8944700, port_type = 7, psap_id = 0

DLsw: Peer Received : CLSI Msg : CONECT_STN.Ind dlen: 39
DLsw: START-LLC2PFSM (peer on interface Serial0): event:CLS-CONNECT_STN.IND state:DISCONN
DLsw: dllc2p_action_s() conn_stn for peer on interface Serial0
  PEER-DISP Sent : CLSI Msg : REQ_OPNSTN.Reg dlen: 106
DLsw: END-LLC2PFSM (peer on interface Serial0): state:DISCONN->CONS_PEND

DLsw: Peer Received : CLSI Msg : REQ_OPNSTN.Cfm CLS_OK dlen: 106
DLsw: START-LLC2PFSM (peer on interface Serial0): event:CLS-REQOPNSTN.CNF state:CONS_PEND
DLsw: dllc2p_action_h() send capabilities to peer on interface Serial0
  PEER-DISP Sent : CLSI Msg : CONNECT.Rsp dlen: 20
  PEER-DISP Sent : CLSI Msg : DATA.Reg dlen: 418
DLsw: CapExId Msg sent to peer on interface Serial0
DLsw: END-LLC2PFSM (peer on interface Serial0): state:CONS_PEND->WAIT_CAP

DLsw: Peer Received : CLSI Msg : CONNECTED.Ind dlen: 8
DLsw: START-LLC2PFSM (peer on interface Serial0): event:CLS-CONNECTED.IND state:WAIT_CAP
DLsw: END-LLC2PFSM (peer on interface Serial0): state:WAIT_CAP->WAIT_CAP

DLsw: Peer Received : CLSI Msg : DATA.Ind dlen: 418
DLsw: START-LLC2PFSM (peer on interface Serial0): event:SSP-CAP MSG RCVD state:WAIT_CAP

```

```

DLSw: dllc2p_action_k() cap msg rcvd for peer on interface Serial0
DLSw: Recv CapExId Msg from peer on interface Serial0
  PEER-DISP Sent : CLSI Msg : DATA.Reg  dlen: 96
DLSw: Pos CapExResp sent to peer on interface Serial0
DLSw: END-LLC2PFISM (peer on interface Serial0): state:WAIT_CAP->WAIT_CAP

DLSw: Peer Received : CLSI Msg : DATA.Ind  dlen: 96
DLSw: START-LLC2PFISM (peer on interface Serial0): event:SSP-CAP MSG RCVD state:WAIT_CAP
DLSw: dllc2p_action_k() cap msg rcvd for peer on interface Serial0
DLSw: Recv CapExPosRsp Msg from peer on interface Serial0
DLSw: END-LLC2PFISM (peer on interface Serial0): state:WAIT_CAP->WAIT_CAP

DLSw: Processing delayed event:SSP-CAP EXCHANGED - prev state:WAIT_CAP
DLSw: START-LLC2PFISM (peer on interface Serial0): event:SSP-CAP EXCHANGED state:WAIT_CAP
DLSw: dllc2p_action_l() cap xchged for peer on interface Serial0
DLSw: END-LLC2PFISM (peer on interface Serial0): state:WAIT_CAP->CONNECT

```

The following messages occur when a CUR_ex (CANUREACH explorer) frame is received from other peers, and the peer statements or the **promiscuous** keyword have not been enabled so that the router is not configured correctly:

```

22:42:44: DLSw: Not promiscuous - Rej conn from 172.20.96.1(2065)
22:42:51: DLSw: Not promiscuous - Rej conn from 172.20.99.1(2065)

```

In the following messages, the router sends a keepalive message every 30 seconds to keep the peer connected. If three keepalive messages are missed, the peer is torn down. These messages are displayed only if keepalives are enabled (by default, keepalives are disabled):

```

22:44:03: DLSw: Keepalive Request sent to peer 172.20.98.1(2065) (168243148)
22:44:03: DLSw: Keepalive Response from peer 172.20.98.1(2065) (168243176)
22:44:34: DLSw: Keepalive Request sent to peer 172.20.98.1(2065) (168274148)
22:44:34: DLSw: Keepalive Response from peer 172.20.98.1(2065) (168274172)

```

The following peer debug messages indicate that the local peer is disconnecting from the specified remote peer because of missed peer keepalives:

```

0:03:24: DLSw: keepalive failure for peer on interface Serial0
0:03:24: DLSw: action_d(): for peer on interface Serial0
0:03:24: DLSW: DIRECT aborting connection for peer on interface Serial0
0:03:24: DLSw: peer on interface Serial0, old state CONNECT, new state DISCONN

```

The following peer debug messages result from an attempt to connect to an IP address that does not have DLsw enabled. The local router attempts to connect in 30-second intervals:

```

23:13:22: action_a() attempting to connect peer 172.20.100.1(2065)
23:13:22: DLSw: CONN: peer 172.20.100.1 open failed, rejected [9]
23:13:22: action_a() retries: 8 next conn time: 861232504
23:13:52: action_a() attempting to connect peer 172.20.100.1(2065)
23:13:52: DLSw: CONN: peer 172.20.100.1 open failed, rejected [9]
23:13:52: action_a() retries: 9 next conn time: 861292536

```

The following peer debug messages indicates a remote-peer statement is missing on the router (address 172.20.100.1) to which the connection attempt is sent:

```

23:14:52: action_a() attempting to connect peer 172.20.100.1(2065)
23:14:52: DLSw: action_a(): Write pipe opened for peer 172.20.100.1(2065)
23:14:52: DLSw: peer 172.20.100.1(2065), old state DISCONN, new state WAIT_RD
23:14:52: DLSw: dlsw_tcpd_fini() closing connection for peer 172.20.100.1
23:14:52: DLSw: action_d(): for peer 172.20.100.1(2065)
23:14:52: DLSw: aborting tcp connection for peer 172.20.100.1(2065)
23:14:52: DLSw: peer 172.20.100.1(2065), old state WAIT_RD, new state DISCONN

```

The following messages show a peer connection opening with no errors or abnormal events:

```
23:16:37: action_a() attempting to connect peer 172.20.100.1(2065)
23:16:37: DLSw: action_a(): Write pipe opened for peer 172.20.100.1(2065)
23:16:37: DLSw: peer 172.20.100.1(2065), old state DISCONN, new state WAIT_RD
23:16:37: DLSw: passive open 172.20.100.1(17762) -> 2065
23:16:37: DLSw: action_c(): for peer 172.20.100.1(2065)
23:16:37: DLSw: peer 172.20.100.1(2065), old state WAIT_RD, new state CAP_EXG
23:16:37: DLSw: peer 172.20.100.1(2065) conn_start_time set to 861397784
23:16:37: DLSw: CapExId Msg sent to peer 172.20.100.1(2065)
23:16:37: DLSw: Recv CapExId Msg from peer 172.20.100.1(2065)
23:16:37: DLSw: Pos CapExResp sent to peer 172.20.100.1(2065)
23:16:37: DLSw: action_e(): for peer 172.20.100.1(2065)
23:16:37: DLSw: Recv CapExPosRsp Msg from peer 172.20.100.1(2065)
23:16:37: DLSw: action_e(): for peer 172.20.100.1(2065)
23:16:37: DLSw: peer 172.20.100.1(2065), old state CAP_EXG, new state CONNECT
23:16:37: DLSw: dlsw_tcpd_fini() closing write pipe for peer 172.20.100.1
23:16:37: DLSw: action_g(): for peer 172.20.100.1(2065)
23:16:37: DLSw: closing write pipe tcp connection for peer 172.20.100.1(2065)
23:16:38: DLSw: peer_act_on_capabilities() for peer 172.20.100.1(2065)
```

The following two messages show that an information frame is passing through the router:

```
DLSw: dlsw_tr2fct() lmac:c000.a400.0000 rmac:0800.5a29.75fe ls:5 rs:4 i:34
DLSw: dlsw_tr2fct() lmac:c000.a400.0000 rmac:0800.5a29.75fe ls:4 rs:4 i:34
```

Sample Debug DLSw Reachability Messages

The messages in this section are based on the following items:

- Reachability is stored in cache. DLSw+ maintains two reachability caches: one for MAC addresses and one for NetBIOS names. Depending on how long entries have been in the cache, they are either fresh or stale.
- If a router has a fresh entry in the cache for a certain resource, it answers a locate request for that resource without verifying that it is still available. A locate request is typically a TEST frame for MAC addresses or a FIND_NAME_QUERY for NetBIOS.
- If a router has a stale entry in the cache for a certain resource, it verifies that the entry is still valid before answering a locate request for the resource by sending a frame to the resource's last known location and waits for a resource. If the entry is a REMOTE entry, the router sends a CUR_ex frame to the remote peer to verify. If the entry is a LOCAL entry, it sends either a TEST frame or a NetBIOS FIND_NAME_QUERY on the appropriate local port.
- By default, all reachability cache entries remain fresh for 4 minutes after they are learned. For MAC addresses, you can change this time with the **dlsw timer sna-verify-interval** command. For NetBIOS names, you can change this with the **dlsw timer netbios-verify-interval** command.
- By default, all reachability cache entries age out of the cache 16 minutes after they are learned. For MAC addresses, you can change this time with the **dlsw timer sna-cache-timeout** command. For NetBIOS names, you can change the time with the **dlsw timer netbios-cache-timeout** command.

Table 40 describes the debug output indicating that the DLSW router received an SSP message that is flow controlled and should be counted against the sender's window.

```
Dec 6 11:26:49: CSM: Received SSP CUR csex flags = 80, mac 4000.90b1.26cf,
The csex flags = 80 means that this is an CUR_ex (explorer).
Dec 5 10:48:33: DLSw: 1620175180 decr r - s:27 so:0 r:27 ro:0
```

Table 40 Debug Output Command Descriptions

Field	Description
decr r	Decrement received count.
s	This DLSW router's granted units for the circuit.
so	0=This DLSW router does not owe a flow control acknowledgment. 1=This router owes a flow control acknowledgment.
r	Partner's number of granted units for the circuit.
ro	Indicates whether the partner owes flow control acknowledgment.

The following message shows that DLSw is sending an I frame to a LAN:

```
Dec 5 10:48:33: DISP Sent : CLSI Msg : DATA.Req dlen: 1086
```

The following message shows that DLSw received the I frame from the LAN:

```
Dec 5 10:48:35: DLSW Received-disp : CLSI Msg : DATA.Ind dlen: 4
```

The following messages show that the reachability cache is cleared:

```
Router# clear dlsw rea

23:44:11: CSM: Clearing CSM cache
23:44:11: CSM: delete local mac cache for port 0
23:44:11: CSM: delete local name cache for port 0
23:44:11: CSM: delete remote mac cache for peer 0
23:44:11: CSM: delete remote name cash dlsw rea
```

The next group of messages show that the DLSw reachability cache is added, and that a name query is perform from the router Marian:

```
23:45:11: CSM: core_to_csm CLSI_MSG_PROC - port_id 5EFBB4
23:45:11: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:11: CSM: update local cache for mac 0800.5a30.7a9b, port 5EFBB4
23:45:11: CSM: update local cache for name MARIAN , port 5EFBB4
23:45:11: CSM: Received CLS_UDATA_STN from Core
23:45:11: CSM: Received netbios frame type A
23:45:11: CSM: Processing Name Query
23:45:11: CSM: Netbios Name Query: ws_status = 6
23:45:11: CSM: Write to peer 0 ok.
23:45:11: CSM: Freeing clsi message
23:45:11: CSM: core_to_csm CLSI_MSG_PROC - port_id 658AB4
23:45:11: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:11: CSM: update local cache for mac 0800.5a30.7a9b, port 658AB4
23:45:11: CSM: update local cache for name MARIAN , port 658AB4
23:45:11: CSM: Received CLS_UDATA_STN from Core
23:45:11: CSM: Received netbios frame type A
23:45:11: CSM: Processing Name Query
23:45:11: CSM: Netbios Name Query: ws_status = 5
23:45:11: CSM: DLXNR_PEND match found.... drop name query
23:45:11: CSM: Freeing clsi message
23:45:12: CSM: core_to_csm CLSI_MSG_PROC - port_id 5EFBB4
23:45:12: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:12: CSM: update local cache for mac 0800.5a30.7a9b, port 5EFBB4
23:45:12: CSM: update local cache for name MARIAN , port 5EFBB4
23:45:12: CSM: Received CLS_UDATA_STN from Core
```

```

23:45:12: CSM: Received netbios frame type A
23:45:12: CSM: Processing Name Query
23:45:12: CSM: Netbios Name Query: ws_status = 5
23:45:12: CSM: DLXNR_PEND match found.... drop name query
23:45:12: CSM: Freeing clsi message
23:45:12: CSM: core_to_csm CLSI_MSG_PROC - port_id 658AB4
23:45:12: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:12: CSM: update local cache for mac 0800.5a30.7a9b, port 658AB4
23:45:12: CSM: update local cache for name MARIAN , port 658AB4
23:45:12: CSM: Received CLS_UDATA_STN from Core
23:45:12: CSM: Received netbios frame type A
23:45:12: CSM: Processing Name Query
23:45:12: CSM: Netbios Name Query: ws_status = 5
23:45:12: CSM: DLXNR_PEND match found.... drop name query
23:45:12: CSM: Freeing clsi message
23:45:12: CSM: core_to_csm CLSI_MSG_PROC - port_id 5EFBB4
23:45:12: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:12: CSM: update local cache for mac 0800.5a30.7a9b, port 5EFBB4
23:45:12: CSM: update local cache for name MARIAN , port 5EFBB4
23:45:12: CSM: Received CLS_UDATA_STN from Core
23:45:12: CSM: Received netbios frame type A
23:45:12: CSM: Processing Name Query
23:45:12: CSM: Netbios Name Query: ws_status = 5
23:45:12: CSM: DLXNR_PEND match found.... drop name query
23:45:12: CSM: Freeing clsi message
23:45:12: CSM: core_to_csm CLSI_MSG_PROC - port_id 658AB4
23:45:12: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:12: CSM: update local cache for mac 0800.5a30.7a9b, port 658AB4
23:45:12: CSM: update local cache for name MARIAN , port 658AB4
23:45:12: CSM: Received CLS_UDATA_STN from Core
23:45:12: CSM: Received netbios frame type A
23:45:12: CSM: Processing Name Query
23:45:12: CSM: Netbios Name Query: ws_status = 5
23:45:12: CSM: DLXNR_PEND match found.... drop name query
23:45:12: CSM: Freeing clsi message
23:45:18: CSM: Deleting Reachability cache
23:45:18: CSM: Deleting DLX NR pending record...
23:45:38: CSM: core_to_csm CLSI_MSG_PROC - port_id 5EFBB4
23:45:38: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:38: CSM: update local cache for mac 0800.5a30.7a9b, port 5EFBB4
23:45:38: CSM: update local cache for name MARIAN , port 5EFBB4
23:45:38: CSM: Received CLS_UDATA_STN from Core
23:45:38: CSM: Received netbios frame type 8
23:45:38: CSM: Write to peer 0 ok.
23:45:38: CSM: Freeing clsi message
23:45:38: CSM: core_to_csm CLSI_MSG_PROC - port_id 658AB4
23:45:38: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:38: CSM: update local cache for mac 0800.5a30.7a9b, port 658AB4
23:45:38: CSM: update local cache for name MARIAN , port 658AB4
23:45:38: CSM: Received CLS_UDATA_STN from Core
23:45:38: CSM: Received netbios frame type 8
23:45:38: CSM: Write to peer 0 ok.
23:45:38: CSM: Freeing clsi message

```

The following messages show that Marian is added to the network:

```

23:45:38: CSM: core_to_csm CLSI_MSG_PROC - port_id 5EFBB4
23:45:38: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:38: CSM: update local cache for mac 0800.5a30.7a9b, port 5EFBB4
23:45:38: CSM: update local cache for name MARIAN , port 5EFBB4
23:45:38: CSM: Received CLS_UDATA_STN from Core
23:45:38: CSM: Received netbios frame type 8
23:45:38: CSM: Write to peer 0 ok.
23:45:38: CSM: Freeing clsi message

```

```

23:45:38: CSM: core_to_csm CLSI_MSG_PROC - port_id 658AB4
23:45:38: CSM: 0800.5a30.7a9b passes local mac excl. filter
23:45:38: CSM: update local cache for mac 0800.5a30.7a9b, port 658AB4
23:45:38: CSM: update local cache for name MARIAN           , port 658AB4
23:45:38: CSM: Received CLS_UDATA_STN from Core
23:45:38: CSM: Received netbios frame type 8
23:45:38: CSM: Write to peer 0 ok.
23:45:38: CSM: Freeing clsi message

```

In the next group of messages, an attempt is made to add the router Ginger on the Ethernet:

```

0:07:44: CSM: core_to_csm CLSI_MSG_PROC - port_id 658AB4
0:07:44: CSM: 0004.f545.24e6 passes local mac excl. filter
0:07:44: CSM: update local cache for mac 0004.f545.24e6, port 658AB4
0:07:44: CSM: update local cache for name GINGER           , port 658AB4
0:07:44: CSM: Received CLS_UDATA_STN from Core
0:07:44: CSM: Received netbios frame type 8
0:07:44: CSM: Write to peer 0 ok.

```

In the following example, the output from the **show dlsw reachability** command indicates that Ginger is on the Ethernet interface and Marian is on the Token Ring interface:

```
G41# show dlsw reachability
```

```
DLSw MAC address reachability cache list
```

Mac Addr	status	Loc.	peer/port	rif
0004.f545.24e6	FOUND	LOCAL	P007-S000	--no rif--
0800.5a30.7a9b	FOUND	LOCAL	P000-S000	06C0.0621.7D00
			P007-S000	F0F8.0006.A6FC.005F.F100.0000.0000.0000

```
DLSw NetBIOS Name reachability cache list
```

NetBIOS Name	status	Loc.	peer/port	rif
GINGER	FOUND	LOCAL	P007-S000	--no rif--
MARIAN	FOUND	LOCAL	P000-S000	06C0.0621.7D00
			P007-S000	--no rif--

debug drip event

Use the **debug drip event** privileged EXEC command to display debug messages for Duplicate Ring Protocol (DRiP) events. Use the **no** form of this command to disable debugging output.

debug drip event

no debug drip event

Syntax Description This command has no arguments or keywords.

Defaults Debugging is disabled for DRiP events.

Command History	Release	Modification
	11.3(4)T	This command was introduced.

Usage Guidelines When a TrBRF interface is configured on the RSM, the DRiP protocol is activated. The DRiP protocol adds the VLAN ID specified in the router command to its database and recognizes the VLAN as a locally configured, active VLAN.

Examples Following examples show output for the **debug drip event** command.

DRiP gets a packet from the network:

```
612B92C0: 01000C00 00000000 0C501900 0000AAAA .....P....**
612B92D0: 0300000C 00020000 00000100 0CCCCCCC .....LLL
612B92E0: 00000C50 19000020 AAAA0300 000C0102 ...P... **.....
612B92F0: 01010114 00000002 00000002 00000C50 .....P
612B9300: 19000001 04C00064 04 .....@.d.
```

DRiP gets a packet from the network:

```
Recvd. pak
```

DRiP recognizes that the VLAN ID it is getting is a new one from the network:

```
6116C840:                0100 0CCCCCCC          ...LLL
6116C850: 00102F72 CBF0024 AAAA0300 000C0102 ../rK{.$**.....
6116C860: 01FF0214 0002E254 00015003 00102F72 .....bT..P.../r
6116C870: C8000010 04C00014 044003EB 14      H....@...@.k.
DRIP : remote update - Never heard of this vlan
```

DRiP attempts to resolve any conflicts when it hears of a new VLAN. The value action = 1 means to notify the local platform of change in state:

```
DRIP : resolve remote for vlan 20 in VLAN0
DRIP : resolve remote - action = 1
```

The local platform is notified of change in state:

```
DRIP Change notification active vlan 20
```

Another new VLAN ID was received in the packet:

```
DRIP : resolve remote for vlan 1003 in Vlan0
```

No action is required:

```
DRIP : resolve remote - action = 0
```

Thirty seconds have expired, and DRiP sends its local database entries to all its trunk ports:

```
DRIP : local timer expired
DRIP : transmit on 0000.0c50.1900, length = 24
612B92C0: 01000C00 00000000 0C501900 0000AAAA .....P....**
612B92D0: 0300000C 00020000 00000100 0CCCCCCC .....LLL
612B92E0: 00000C50 19000020 AAAA0300 000C0102 ...P... **.....
612B92F0: 01FF0114 00000003 00000002 00000C50 .....P
612B9300: 19000001 04C00064 04 .....@.d.
```

debug drip packet

Use the **debug drip packet** privileged EXEC command to display debug messages for DRiP packets. Use the **no** form of this command to disable debugging output.

debug drip packet

no debug drip packet

Syntax Description

This command has no arguments or keywords.

Defaults

Debugging is not enabled for DRiP packets.

Command History

Release	Modification
11.3(4)T	This command was introduced.

Usage Guidelines

Before you use this command, you can optionally use the **clear drip** command first. As a result the DRiP counters are reset to 0. If the DRiP counters begin to increment, the router is receiving packets.

Examples

Following is sample output for the **debug drip packet** command.

The following type of output is displayed when a packet is entering the router and you use the **show debug** command:

```
039E5FC0:      0100 0CCCCCCC 00E0A39B 3FFB0028      ...LLL.~#.?{.(
039E5FD0: AAAA0300 00C0102 01FF0314 0000A5F6      **.....%v
039E5FE0: 00008805 00E0A39B 3C000000 04C00028      ....~#.<....@.(
039E5FF0: 04C00032 044003EB 0F                          .@.2.@.k.
039FBD20:                          01000C00 00000010      .....
```

The following type of output is displayed when a packet is transmitted by the router:

```
039FBD30: A6AEB450 0000AAAA 0300000C 00020000      &.4P.**.....
039FBD40: 00000100 0CCCCCCC 0010A6AE B4500020      ....LLL..&.4P.
039FBD50: AAAA0300 00C0102 01FF0114 00000003      **.....
039FBD60: 00000002 0010A6AE B4500001 04C00064      .....&.4P...@.d
039FBD70: 04                          .
```

Related Commands

Command	Description
debug drip event	Displays debug messages for DRIP events.

debug dsc clock

Use the **debug dsc clock** privileged EXEC command to display output for the time-division multiplexing (TDM) clock switching events on the dial shelf controller. To turn off output, use the **no** form of this command.

debug dsc clock

no debug dsc clock

Syntax Description

This command was no arguments or keywords.

Command History

Release	Modification
11.3(2)AA	This command was introduced.

Usage Guidelines

The **debug dsc clock** command displays TDM clock switching events on the dial shelf controller. The information displayed includes the following:

- Clock configuration messages received from trunks via the bus
- Dial shelf controller clock configuration messages from the router shelf over the dial shelf interface link
- Clock switchover algorithm events

Examples

The following example shows that the **debug dsc clock** command has been enabled, that trunk messages are received, and that the configuration message has been received:

```
AS5800# debug dsc clock
Dial Shelf Controller Clock debugging is on
AS5800#
00:02:55: Clock Addition msg of len 12 priority 8 from slot 1 port 1 on line 0
00:02:55: Trunk 1 has reloaded
```

Related Commands

Command	Description
show dsc clock	Displays information about the dial shelf controller clock.

debug dsip

Use the **debug dsip** privileged EXEC command to display output for distributed system interconnect protocol (DSIP) used between the router shelf and the dial shelf. To disable the output, use the **no** form of this command.

```
debug dsip {all | api | boot | console | trace | transport}
```

```
no debug dsip {all | api | boot | console | trace | transport}
```

Syntax Description

all	View all DSIP messages.
api	View DSIP client interface (API) messages.
boot	View DSIP booting messages that are generated when a download of the feature board image is occurring properly.
console	View DSIP console operation.
trace	Enable logging of header information concerning DSIP packets entering the system in a trace buffer.
transport	Debug the DSIP transport layer, the module that interacts with the underlying physical media driver.

Command History

Release	Modification
11.3(2)AA	This command was introduced.

Usage Guidelines

The **debug dsip** command is used to display messages for DSIP between the router shelf and the dial shelf. Using this command, you can display booting messages generated when the download of an image occurs, view console operation, trace logging of MAC header information, and view DSIP transport layer information as modules interact with the underlying physical media driver. This command can be applied to a single modem or a group of modems.

Once the **debug dsip trace** command is enabled, you can read the information captured in the trace buffer using the **show dsip tracing** command.

Examples

The following example shows the available **debug dsip** command options:

```
AS5800# debug dsip ?
  all          All DSIP debugging messages
  api          DSIP API debugging
  boot         DSIP booting
  console      DSIP console
  trace        DSIP tracing
  transport    DSIP transport
```

The following example indicates the **debug dsip trace** command logs MAC headers of the various classes of DSIP packets. View the logged information using the **show dsip tracing** command.

```
AS5800# debug dsip trace
NIP tracing debugging is on
AS5800# show dsip tracing
NIP Control Packet Trace
-----
Dest:00e0.b093.2238 Src:0007.4c72.0058 Type:200B SrcShelf:1 SrcSlot:11
MsgType:0 MsgLen:82 Timestamp: 00:49:14
-----
Dest:00e0.b093.2238 Src:0007.4c72.0028 Type:200B SrcShelf:1 SrcSlot:5
MsgType:0 MsgLen:82 Timestamp: 00:49:14
-----
```

Related Commands

Command	Description
debug modem dsip	Displays output for modem control messages that are received or sent to the router.

debug dspu activation

Use the **debug dspu activation** privileged EXEC command to display information on downstream physical unit (DSPU) activation. The **no** form of this command disables debugging output.

debug dspu activation [*name*]

no debug dspu activation [*name*]

Syntax Description

name (Optional) Host or PU name designation.

Usage Guidelines

The **debug dspu activation** command displays all DSPU activation traffic. To restrict the output to a specific host or physical unit (PU), include the host or PU *name* argument. You cannot turn off debugging output for an individual PU if that PU has not been named in the **debug dspu activation** command.

Examples

The following is sample output from the **debug dspu activation** command. Not all intermediate numbers are shown for the “activated” and “deactivated” logical unit (LU) address ranges.

```
Router# debug dspu activation

DSPU: LS HOST3745 connected
DSPU: PU HOST3745 activated
DSPU: LU HOST3745-2 activated
DSPU: LU HOST3745-3 activated
...
DSPU: LU HOST3745-253 activated
DSPU: LU HOST3745-254 activated

DSPU: LU HOST3745-2 deactivated
DSPU: LU HOST3745-3 deactivated
...
DSPU: LU HOST3745-253 deactivated
DSPU: LU HOST3745-254 deactivated
DSPU: LS HOST3745 disconnected
DSPU: PU HOST3745 deactivated
```

Table 41 describes significant fields in the output.

Table 41 *debug dspu activation* Command Field Descriptions

Field	Description
DSPU	Downstream PU debug message.
LS	Link station (LS) event triggered the message.
PU	PU event triggered the message.
LU	LU event triggered the message.
HOST3745	Host name or PU name.

Table 41 debug dspu activation Command Field Descriptions (continued)

Field	Description
HOST3745-253	Host name or PU name and the LU address, separated by a dash.
connected activated disconnected deactivated	Event that occurred to trigger the message.

Related Commands

Command	Description
debug dspu packet	Displays information on DSPU packet.
debug dspu state	Displays information on DSPU FSM state changes.
debug dspu trace	Displays information on DSPU trace activity.

debug dspu packet

Use the **debug dspu packet** privileged EXEC command to display information on downstream physical unit (DSPU) packet. The **no** form of this command disables debugging output.

debug dspu packet *[name]*

no debug dspu packet *[name]*

Syntax Description

name (Optional) Host or PU name designation.

Usage Guidelines

The **debug dspu packet** command displays all DSPU packet data flowing through the router. To restrict the output to a specific host or PU, include the host or PU *name* argument. You cannot turn off debugging output for an individual PU if that PU has not been named in the **debug dspu packet** command.

Examples

The following is sample output from the **debug dspu packet** command:

```
Router# debug dspu packet

DSPU: Rx: PU HOST3745 data length 12 data:
      2D0003002BE16B80 000D0201
DSPU: Tx: PU HOST3745 data length 25 data:
      2D0000032BE1EB80 000D020100850000 000C060000010000 00
DSPU: Rx: PU HOST3745 data length 12 data:
      2D0004002BE26B80 000D0201
DSPU: Tx: PU HOST3745 data length 25 data:
      2D0000042BE2EB80 000D020100850000 000C060000010000 00
```

Table 42 describes significant fields in the output.

Table 42 *debug dspu packet* Command Field Descriptions

Field	Description
DSPU: Rx:	Received frame (packet) from the remote PU to the router PU.
DSPU: Tx:	Transmitted frame (packet) from the router PU to the remote PU.
PU HOST3745	Host name or PU associated with the transmit or receive.
data length 12 data:	Number of bytes of data, followed by up to 128 bytes of displayed data.

Related Commands

Command	Description
debug drip event	Displays debug messages for DRiP packets.
debug dspu state	Displays information on DSPU FSM state changes.
debug dspu trace	Displays information on DSPU trace activity.

debug dspu state

Use the **debug dspu state** privileged EXEC command to display information on downstream physical unit (DSPU) finite state machine (FSM) state changes. The **no** form of this command disables debugging output.

debug dspu state [*name*]

no debug dspu state [*name*]

Syntax Description

name (Optional) Host or PU name designation.

Usage Guidelines

Use the **debug dspu state** command to display only the FSM state changes. To see all FSM activity, use the **debug dspu trace** command. You cannot turn off debugging output for an individual PU if that PU has not been named in the **debug dspu state** command.

Examples

The following is sample output from the **debug dspu state** command. Not all intermediate numbers are shown for the “activated” and “deactivated” logical unit (LU) address ranges.

```
Router# debug dspu state

DSPU: LS HOST3745: input=StartLs, Reset -> PendConOut
DSPU: LS HOST3745: input=ReqOpn.Cnf, PendConOut -> Xid
DSPU: LS HOST3745: input=Connect.Ind, Xid -> ConnIn
DSPU: LS HOST3745: input=Connected.Ind, ConnIn -> Connected
DSPU: PU HOST3745: input=Actpu, Reset -> Active
DSPU: LU HOST3745-2: input=uActlu, Reset -> upLuActive
DSPU: LU HOST3745-3: input=uActlu, Reset -> upLuActive
...
DSPU: LU HOST3745-253: input=uActlu, Reset -> upLuActive
DSPU: LU HOST3745-254: input=uActlu, Reset -> upLuActive

DSPU: LS HOST3745: input=PuStopped, Connected -> PendDisc
DSPU: LS HOST3745: input=Disc.Cnf, PendDisc -> PendClose
DSPU: LS HOST3745: input=Close.Cnf, PendClose -> Reset
DSPU: PU HOST3745: input=T2ResetPu, Active -> Reset
DSPU: LU HOST3745-2: input=uStopLu, upLuActive -> Reset
DSPU: LU HOST3745-3: input=uStopLu, upLuActive -> Reset
...
DSPU: LU HOST3745-253: input=uStopLu, upLuActive -> Reset
DSPU: LU HOST3745-254: input=uStopLu, upLuActive -> Reset
```

Table 43 describes significant fields in the output.

Table 43 *debug dspu state* Command Field Descriptions

Field	Description
DSPU	Downstream PU debug message.
LS	Link station (LS) event triggered the message.
PU	PU event triggered the message.
LU	LU event triggered the message.

Table 43 *debug dspu state Command Field Descriptions (continued)*

Field	Description
HOST3745-253	Host name or PU name and LU address.
input=input,	Input received by the FSM.
previous-state, -> current-state	Previous state and current new state as seen by the FSM.

Related Commands

Command	Description
debug drip event	Displays debug messages for DRiP packets.
debug drip packet	Displays information on DSPU packet.
debug dspu trace	Displays information on DSPU trace activity.

debug dspu trace

Use the **debug dspu trace** privileged EXEC command to display information on downstream physical unit (DSPU) trace activity, which includes all finite state machine (FSM) activity. The **no** form of this command disables debugging output.

debug dspu trace [*name*]

no debug dspu trace [*name*]

Syntax Description

<i>name</i>	Host or PU name designation.
-------------	------------------------------

Usage Guidelines

Use the **debug dspu trace** command to display all FSM state changes. To see FSM state changes only, use the **debug dspu state** command. You cannot turn off debugging output for an individual PU if that PU has not been named in the **debug dspu trace** command.

Examples

The following is sample output from the **debug dspu trace** command:

```
Router# debug dspu trace

DSPU: LS HOST3745 input = 0 ->(1,a1)
DSPU: LS HOST3745 input = 5 ->(5,a6)
DSPU: LS HOST3745 input = 7 ->(5,a9)
DSPU: LS HOST3745 input = 9 ->(5,a28)
DSPU: LU HOST3745-2 in:0 s:0->(2,a1)
DSPU: LS HOST3745 input = 19 ->(8,a20)
DSPU: LS HOST3745 input = 18 ->(8,a17)
DSPU: LU HOST3745-3 in:0 s:0->(2,a1)
DSPU: LS HOST3745 input = 19 ->(8,a20)
DSPU: LS HOST3745 input = 18 ->(8,a17)
DSPU: LU HOST3745-252 in:0 s:0->(2,a1)
DSPU: LS HOST3745 input = 19 ->(8,a20)
DSPU: LS HOST3745 input = 18 ->(8,a17)
DSPU: LU HOST3745-253 in:0 s:0->(2,a1)
DSPU: LS HOST3745 input = 19 ->(8,a20)
DSPU: LS HOST3745 input = 18 ->(8,a17)
DSPU: LU HOST3745-254 in:0 s:0->(2,a1)
DSPU: LS HOST3745 input = 19 ->(8,a20)
```

Table 44 describes significant fields in the output.

Table 44 *debug dspu trace* Command Field Descriptions

Field	Description
7:23:57	Time stamp.
DSPU	Downstream PU debug message.
LS	Link station (LS) event triggered the message.
PU	A PU event triggered the message.
LU	LU event triggered the message.
HOST3745-253	Host name or PU name and LU address.

Table 44 *debug dspu trace Command Field Descriptions (continued)*

Field	Description
in:input s:state ->(new-state, action)	String describing the following: <ul style="list-style-type: none"> • input—LU FSM input • state—Current FSM state • new-state—New FSM state • action—FSM action
input=input -> (new-state, action)	String describing the following: <ul style="list-style-type: none"> • input—PU or LS FSM input • new-state—New PU or LS FSM state • action—PU or LS FSM action

Related Commands

Command	Description
debug drip event	Displays debug messages for DRiP packets.
debug drip packet	Displays information on DSPU packet.
debug dspu state	Displays information on DSPU FSM state changes.

debug dss ipx event

To display debug messages for route change events that affect IPX Multilayer Switching (MLS), use the **debug dss ipx event** privileged EXEC command. To disable debugging output, use the **no** form of the command.

debug dss ipx event

no debug dss ipx event

Syntax Description This command has no arguments or keywords.

Defaults Debugging is not enabled.

Command History	Release	Modification
	12.0(5)T	This command was introduced.

Examples The following displays sample output from the **debug dss ipx event** command:

```
Router# debug dss ipx event
DSS IPX events debugging is on
Router# conf t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# int vlan 22
Router(config-if)# ipx access-group 800 out
05:51:36:DSS-feature:dss_ipxcache_version():idb:NULL, reason:42,
prefix:0, mask:FFFFFFFF
05:51:36:DSS-feature:dss_ipx_access_group():idb:Vlan22
05:51:36:DSS-feature:dss_ipx_access_list()
05:51:36:DSS-base 05:51:33.834 dss_ipx_invalidate_interface V122
05:51:36:DSS-base 05:51:33.834 dss_set_ipx_flowmask_reg 2
05:51:36:%IPX mls flowmask transition from 1 to 2 due to new status of
simple IPX access list on interfaces
```

Related Commands	Command	Description
	debug mls rp	Displays various MLS debugging elements.

debug eigrp fsm

Use the **debug eigrp fsm** privileged EXEC command to display debugging information about Enhanced Interior Gateway Routing Protocol (EIGRP) feasible successor metrics (FSM). The **no** form of this command disables debugging output.

debug eigrp fsm

no debug eigrp fsm

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

This command helps you observe EIGRP feasible successor activity and to determine whether route updates are being installed and deleted by the routing process.

Examples

The following is sample output from the **debug eigrp fsm** command:

```
Router# debug eigrp fsm

DUAL: dual_rcvupdate(): 172.25.166.0 255.255.255.0 via 0.0.0.0 metric 750080/0
DUAL: Find FS for dest 172.25.166.0 255.255.255.0. FD is 4294967295, RD is 42949
67295 found
DUAL: RT installed 172.25.166.0 255.255.255.0 via 0.0.0.0
DUAL: dual_rcvupdate(): 192.168.4.0 255.255.255.0 via 0.0.0.0 metric 4294967295/
4294967295
DUAL: Find FS for dest 192.168.4.0 255.255.255.0. FD is 2249216, RD is 2249216
DUAL: 0.0.0.0 metric 4294967295/4294967295not found Dmin is 4294967295
DUAL: Dest 192.168.4.0 255.255.255.0 not entering active state.
DUAL: Removing dest 192.168.4.0 255.255.255.0, nexthop 0.0.0.0
DUAL: No routes. Flushing dest 192.168.4.0 255.255.255.0
```

In the first line, DUAL stands for diffusing update algorithm. It is the basic mechanism within EIGRP that makes the routing decisions. The next three fields are the Internet address and mask of the destination network and the address through which the update was received. The metric field shows the metric stored in the routing table and the metric advertised by the neighbor sending the information. “Metric... inaccessible” usually means that the neighbor router no longer has a route to the destination, or the destination is in hold-down.

In the following output, EIGRP is attempting to find a feasible successor for the destination. Feasible successors are part of the DUAL loop avoidance methods. The FD field contains more loop avoidance state information. The RD field is the reported distance, which is the metric used in update, query or reply packets.

The indented line with the “not found” message means a feasible successor (FS) was not found for 192.168.4.0 and EIGRP must start a diffusing computation. This means it begins to actively probe (sends query packets about destination 192.168.4.0) the network looking for alternate paths to 192.164.4.0.

```
DUAL: Find FS for dest 192.168.4.0 255.255.255.0. FD is 2249216, RD is 2249216
DUAL: 0.0.0.0 metric 4294967295/4294967295not found Dmin is 4294967295
```

The following output indicates the route DUAL successfully installed into the routing table:

```
DUAL: RT installed 172.25.166.0 255.255.255.0 via 0.0.0.0
```

The following output shows that no routes were discovered to the destination and the route information is being removed from the topology table:

```
DUAL: Dest 192.168.4.0 255.255.255.0 not entering active state.  
DUAL: Removing dest 192.168.4.0 255.255.255.0, nexthop 0.0.0.0  
DUAL: No routes. Flushing dest 192.168.4.0 255.255.255.0
```

debug eigrp neighbor

To display neighbors discovered by the Enhanced Interior Gateway Routing Protocol (EIGRP), use the **debug eigrp neighbor** command in privileged EXEC mode. To disable **debug eigrp neighbor**, use the **no** form of this command.

debug eigrp neighbor [siatimer] [static]

no debug eigrp neighbor [siatimer] [static]

Syntax Description	Parameter	Description
	siatimer	(Optional) Stuck-in-active (SIA) timer messages.
	static	(Optional) Static routes.

Defaults Debugging for EIGRP neighbors is not enabled.

Command Modes Privileged EXEC

Command History	Release	Modification
	12.0(7)T	This command was introduced.

Examples The following is sample output from the **debug eigrp neighbor** command.

```
Router# debug eigrp neighbor static

EIGRP Static Neighbors debugging is on

Router#configure terminal

Router(config)#router eigrp 100

Router(config-router)#neighbor 10.1.1.1 e3/1

Router(config-router)#
22:40:07:EIGRP:Multicast Hello is disabled on Ethernet3/1!
22:40:07:EIGRP:Add new static nbr 10.1.1.1 to AS 100 Ethernet3/1

Router(config-router)#no neighbor 10.1.1.1 e3/1

Router(config-router)#
22:41:23:EIGRP:Static nbr 10.1.1.1 not in AS 100 Ethernet3/1 dynamic list
22:41:23:EIGRP>Delete static nbr 10.1.1.1 from AS 100 Ethernet3/1
22:41:23:EIGRP:Multicast Hello is enabled on Ethernet3/1!
```

■ debug eigrp neighbor

Related Commands

Command	Description
show ip eigrp neighbors	Displays EIGRP neighbors.
neighbor	Defines a neighboring router with which to exchange routing information.

debug eigrp packet

Use the **debug eigrp packet** privileged EXEC command to display general debugging information. The **no** form of this command disables debugging output.

debug eigrp packet

no debug eigrp packet

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

If a communication session is closing when it should not be, an end-to-end connection problem can be the cause. The **debug eigrp packet** command is useful for analyzing the messages traveling between the local and remote hosts.

Examples

The following is sample output from the **debug eigrp packet** command:

```
Router# debug eigrp packet

EIGRP: Sending HELLO on Ethernet0/1
        AS 109, Flags 0x0, Seq 0, Ack 0
EIGRP: Sending HELLO on Ethernet0/1
        AS 109, Flags 0x0, Seq 0, Ack 0
EIGRP: Sending HELLO on Ethernet0/1
        AS 109, Flags 0x0, Seq 0, Ack 0
EIGRP: Received UPDATE on Ethernet0/1 from 192.195.78.24,
        AS 109, Flags 0x1, Seq 1, Ack 0
EIGRP: Sending HELLO/ACK on Ethernet0/1 to 192.195.78.24,
        AS 109, Flags 0x0, Seq 0, Ack 1
EIGRP: Sending HELLO/ACK on Ethernet0/1 to 192.195.78.24,
        AS 109, Flags 0x0, Seq 0, Ack 1
EIGRP: Received UPDATE on Ethernet0/1 from 192.195.78.24,
        AS 109, Flags 0x0, Seq 2, Ack 0
```

The output shows transmission and receipt of Enhanced Interior Gateway Routing Protocol (EIGRP) packets. These packet types may be HELLO, UPDATE, REQUEST, QUERY, or REPLY packets. The sequence and acknowledgment numbers used by the EIGRP reliable transport algorithm are shown in the output. Where applicable, the network layer address of the neighboring router is also included.

Table 45 describes significant fields in the output.

Table 45 *debug eigrp packet Command Field Descriptions*

Field	Description
EIGRP:	EIGRP packet information.
AS n	Autonomous system number.

Table 45 *debug eigrp packet Command Field Descriptions (continued)*

Field	Description
Flags nxn	<p>A flag of 1 means the sending router is indicating to the receiving router that this is the first packet it has sent to the receiver.</p> <p>A flag of 2 is a multicast that should be conditionally received by routers that have the conditionally-receive (CR) bit set. This bit gets set when the sender of the multicast has previously sent a sequence packet explicitly telling it to set the CR bit.</p>
HELLO	<p>Hello packets are the neighbor discovery packets. They are used to determine whether neighbors are still alive. As long as neighbors receive the hello packets the router is sending, the neighbors validate the router and any routing information sent. If neighbors lose the hello packets, the receiving neighbors invalidate any routing information previously sent. Neighbors also transmit hello packets.</p>

debug eigrp transmit

To display transmittal messages sent by the Enhanced Interior Gateway Routing Protocol (EIGRP), use the **debug eigrp transmit** command in privileged EXEC mode. To disable **debug eigrp transmit**, use the **no** form of this command.

debug eigrp transmit [**ack**] [**build**] [**detail**] [**link**] [**packetize**] [**peerdown**] [**startup**] [**strange**]

no debug eigrp transmit [**ack**] [**build**] [**detail**] [**link**] [**packetize**] [**peerdown**] [**sia**] [**startup**] [**strange**]

Syntax Description		
ack	(Optional)	Information for acknowledgment (ACK) messages sent by the system.
build	(Optional)	Build information messages (messages that indicate that a topology table was either successfully built or could not be built).
detail	(Optional)	Additional detail for debug output.
link	(Optional)	Information regarding topology table linked-list management.
packetize	(Optional)	Information regarding topology table linked-list management.
peerdown	(Optional)	Information regarding the impact on packet generation when a peer is down.
sia	(Optional)	Stuck-in-active (SIA) messages.
startup	(Optional)	Information regarding peer startup and initialization packets that have been transmitted.
strange	(Optional)	Unusual events relating to packet processing.

Defaults Debugging for EIGRP transmittal messages is not enabled.

Command Modes Privileged EXEC

Command History	Release	Modification
	12.1	This command was introduced.

Examples

The following is sample output from the **debug eigrp transmit** command.

```
Router# debug eigrp transmit

EIGRP Transmission Events debugging is on
  (ACK, PACKETIZE, STARTUP, PEERDOWN, LINK, BUILD, STRANGE, SIA, DETAIL)

Router#configure terminal

Enter configuration commands, one per line.  End with CNTL/Z.
Router#(config)#router eigrp 100
Router#(config-router)#network 10.4.9.0 0.0.0.255
Router#(config-router)#
5d22h: DNDB UPDATE 10.0.0.0/8, serno 0 to 1, refcount 0
Router#(config-router)#
```

debug fddi smt-packets

Use the **debug fddi smt-packets** privileged EXEC command to display information about Station Management (SMT) frames received by the router. The **no** form of this command disables debugging output.

debug fddi smt-packets

no debug fddi smt-packets

Syntax Description

This command has no arguments or keywords.

Examples

The following is sample output from the **debug fddi smt-packets** command. In this example, an SMT frame has been output by Fiber Distributed Data Interface (FDDI) 1/0. The SMT frame is a next station addressing (NSA) neighbor information frame (NIF) request frame with the parameters as shown.

```
Router# debug fddi smt-packets

SMT O: Fddi1/0, FC=NSA, DA=ffff.ffff.ffff, SA=00c0.eeee.be04,
class=NIF, type=Request, vers=1, station_id=00c0.eeee.be04, len=40
- code 1, len 8 -- 000000016850043F
- code 2, len 4 -- 00010200
- code 3, len 4 -- 00003100
- code 200B, len 8 -- 0000000100000000
```

Table 46 describes the fields in the output.

Table 46 *debug fddi smt-packets Command Field Descriptions*

Field	Description
SMT O	SMT frame was transmitted from the interface FDDI 1/0. Also, SMT I indicates an SMT frame was received on the interface FDDI 1/0.
Fddi1/0	Interface associated with the frame.
FC	Frame control byte in the media access control (MAC) header.
DA, SA	Destination and source addresses in FDDI form.
class	Frame class. Values can be echo frame (ECF), neighbor information frame (NIF), parameter management frame (PMF), request denied frame (RDF), status information frame (SIF), and status report frame (SRF).
type	Frame type. Values can be Request, Response, and Announce.
vers	Version identification. Values can be 1 or 2.
station_id	Station identification.
len	Packet size.
code 1, len 8 -- 000000016850043F	Parameter type X'0001—upstream neighbor address (UNA), parameter length in bytes, and parameter value. SMT parameters are described in the SMT specification ANSI X3T9.

debug frame-relay

Use the **debug frame-relay** privileged EXEC command to display debugging information about the packets that are received on a Frame Relay interface. The **no** form of this command disables debugging output.

debug frame-relay

no debug frame-relay

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

This command helps you analyze the packets that have been received. However, because the **debug frame-relay** command generates a lot of output, only use it when traffic on the Frame Relay network is less than 25 packets per second.

To analyze the packets that have been *sent* on a Frame Relay interface, use the **debug frame-relay packet** command.

Examples

The following is sample output from the **debug frame-relay** command:

```
Router# debug frame-relay

Serial0(i): dlci 500(0x7C41), pkt type 0x809B, datagramsize 24
Serial1(i): dlci 1023(0xFCF1), pkt type 0x309, datagramsize 13
Serial0(i): dlci 500(0x7C41), pkt type 0x809B, datagramsize 24
Serial1(i): dlci 1023(0xFCF1), pkt type 0x309, datagramsize 13
Serial0(i): dlci 500(0x7C41), pkt type 0x809B, datagramsize 24
```

Table 47 describes significant fields.

Table 47 *debug frame-relay Command Field Descriptions*

Field	Description
Serial0(i):	Indicates that the Serial0 interface has received this Frame Relay datagram as input.
dlci 500(0x7C41)	Indicates the value of the data link connection identifier (DLCI) for this packet in decimal (and q922). In this case, 500 has been configured as the multicast DLCI.
pkt type 0x809B	Indicates the packet type code. Possible supported signaling message codes are: <ul style="list-style-type: none"> 0x308—Signaling message; valid only with a DLCI of 0. 0x309—LMI message; valid only with a DLCI of 1023

Table 47 *debug frame-relay Command Field Descriptions (continued)*

Field	Description
pkt type 0x809B (continued)	<ul style="list-style-type: none"> • Possible supported Ethernet type codes are: • 0x0201—IP on 3MB net • 0x0201—Xerox ARP on 10MB nets • 0xCC—RFC 1294 (only for IP) • 0x0600—XNS • 0x0800—IP on 10 MB net • 0x0806—IP ARP • 0x0808—Frame Relay ARP • 0x0BAD—VINES IP • 0x0BAE—VINES loopback protocol • 0x0BAF—VINES Echo <p>Possible HDLC type codes are:</p> <ul style="list-style-type: none"> • 0x6001—DEC MOP booting protocol • 0x6002—DEC MOP console protocol • 0x6003—DECnet Phase IV on Ethernet • 0x6004—DEC LAT on Ethernet • 0x8005—HP Probe • 0x8035—RARP • 0x8038—DEC spanning tree • 0x809b—Apple EtherTalk • 0x80f3—AppleTalk ARP • 0x8019—Apollo domain • 0x80C4—VINES IP • 0x80C5— VINES ECHO • 0x8137—IPX • 0x9000—Ethernet loopback packet IP • 0x1A58— IPX, standard form • 0xFEFE—CLNS • 0xEFEF—ES-IS • 0x1998—Uncompressed TCP • 0x1999—Compressed TCP • 0x6558—Serial line bridging
datagramsize 24	Indicates size of this datagram in bytes.

debug frame-relay callcontrol

Use the **debug frame-relay callcontrol** privileged EXEC command to display Frame Relay layer 3 (network layer) call control information. The **no** form of this command disables debugging output.

debug frame-relay callcontrol

no debug frame-relay callcontrol

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

The **debug frame-relay callcontrol** command is used specifically for observing FRF.4/Q.933 signaling messages and related state changes. The FRF.4/Q.933 specification describes a state machine for call control. The signaling code implements the state machine. The debug statements display the actual event and state combinations.

The Frame Relay switched virtual circuit (SVC) signaling subsystem is an independent software module. When used with the **debug frame-relay networklayerinterface** command, the **debug frame-relay callcontrol** command provides a better understanding of the call setup and teardown sequence. The **debug frame-relay networklayerinterface** command provides the details of the interactions between the signaling subsystem on the router and the Frame Relay subsystem.

Examples

The following state changes can be observed during a call setup on the calling party side. The **debug frame-relay networklayerinterface** command shows the following state changes or transitions:

```
STATE_NULL -> STATE_CALL_INITIATED -> STATE_CALL_PROCEEDING->STATE_ACTIVE
```

The following messages are samples of output generated during a call setup on the calling side:

```
6d20h: U0_SetupRequest: Serial0
6d20h: L3SDL: Ref: 1, Init: STATE_NULL, Rcvd: SETUP_REQUEST, Next: STATE_CALL_INITIATED
6d20h: U1_CallProceeding: Serial0
6d20h: L3SDL: Ref: 1, Init: STATE_CALL_INITIATED, Rcvd: MSG_CALL_PROCEEDING, Next:
STATE_CALL_PROCEEDING
6d20h: U3_Connect: Serial0
6d20h: L3SDL: Ref: 1, Init: STATE_CALL_PROCEEDING, Rcvd: MSG_CONNECT, Next: STATE_ACTIVE
6d20h:
```

The following messages are samples of output generated during a call setup on the called party side. Note the following state transitions as the call goes to the active state:

```
STATE_NULL -> STATE_CALL_PRESENT-> STATE_INCOMING_CALL_PROCEEDING->STATE_ACTIVE
```

```
1w4d: U0_Setup: Serial2/3
1w4d: L3SDL: Ref: 32769, Init: STATE_NULL, Rcvd: MSG_SETUP, Next: STATE_CALL_PRESENT
1w4d: L3SDL: Ref: 32769, Init: STATE_CALL_PRESENT, Rcvd: MSG_SETUP, Next:
STATE_INCOMING_CALL_PROC 1w4d: L3SDL: Ref: 32769, Init: STATE_INCOMING_CALL_PROC,
Rcvd: MSG_SETUP, Next: STATE_ACTIVE
```

Table 48 explains the possible call states.

Table 48 Frame Relay Switched Virtual Circuit (SVC) Call States

Call State	Description
Null	No call exists.
Call Initiated	User has requested the network to establish a call.
Outgoing Call Proceeding	User has received confirmation from the network that the network has received all call information necessary to establish the call.
Call Present	User has received a request to establish a call but has not yet responded.
Incoming Call Proceeding	User has sent acknowledgment that all call information necessary to establish the call has been received (for an incoming call).
Active	On the called side, the network has indicated that the calling user has been awarded the call. On the calling side, the remote user has answered the call.
Disconnect Request	User has requested that the network clear the end-to-end call and is waiting for a response.
Disconnect Indication	User has received an invitation to disconnect the call because the network has disconnected the call.
Release Request	User has requested that the network release the call and is waiting for a response.

Related Commands

Command	Description
debug frame-relay	Displays debugging information about the packets that are received on a Frame Relay interface.
debug frame-relay networklayerinterface	Displays NLI information.

debug frame-relay end-to-end keepalive

To display debug messages for the Frame Relay End-to-End Keepalive feature, use the **debug frame-relay end-to-end keepalive** command. Use the **no** form of this command to disable the display of debug messages.

debug frame-relay end-to-end keepalive { events | packet }

no debug frame-relay end-to-end keepalive { events | packet }

Syntax Description

events	Displays keepalive events.
packet	Displays keepalive packets sent and received.

Command History

Release	Modification
12.0(5)T	This command was introduced.

Usage Guidelines

We recommend that both commands be enabled.

Examples

The following examples show typical output from the **debug frame-relay end-to-end keepalive packet** command. The following example shows output for an outgoing request packet:

```
EEK (o, Serial0.1 DLCI 200): 1 1 1 3 2 4 3
```

The seven number fields that follow the colon signify the following:

Field	Description
first (example value = 1)	Information Element (IE) type.
second (example value = 1)	IE length.
third (example value = 1)	Report ID. 1 = request, 2 = reply.
fourth (example value = 3)	Next IE type. 3 = LIV ID (Keepalive ID).
fifth (example value = 2)	IE length. (This IE is a Keepalive IE.)
sixth (example value = 4)	Send sequence number.
seventh (example value = 3)	Receive sequence number.

The following example shows output for an incoming reply packet:

```
EEK (i, Serial0.1 DLCI 200): 1 1 2 3 2 4 4
```

The seven number fields that follow the colon signify the following:

Field	Description
first (example value = 1)	Information Element (IE) type.
second (example value = 1)	IE length.
third (example value = 2)	Report ID. 1 = request, 2 = reply.

Field	Description
fourth (example value = 3)	Next IE type. 3 = LIV ID (Keepalive ID).
fifth (example value = 2)	IE length. (This IE is a Keepalive IE.)
sixth (example value = 4)	Send sequence number.
seventh (example value = 4)	Receive sequence number.

The following example shows typical output from the **debug frame-relay end-to-end keepalive events** command:

```
EEK SUCCESS (request, Serial0.2 DLCI 400)
EEK SUCCESS (reply, Serial0.1 DLCI 200)
EEK sender timeout (Serial0.1 DLCI 200)
```

debug frame-relay events

Use the **debug frame-relay events** privileged EXEC command to display debugging information about Frame Relay ARP replies on networks that support a multicast channel and use dynamic addressing. The **no** form of this command disables debugging output.

debug frame-relay events

no debug frame-relay events

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

This command is useful for identifying the cause of end-to-end connection problems during the installation of a Frame Relay network or node.



Note

Because the **debug frame-relay events** command does not generate much output, you can use it at any time, even during periods of heavy traffic, without adversely affecting other users on the system.

Examples

The following is sample output from the **debug frame-relay events** command:

```
Router# debug frame-relay events

Serial2(i): reply rcvd 172.16.170.26 126
Serial2(i): reply rcvd 172.16.170.28 128
Serial2(i): reply rcvd 172.16.170.34 134
Serial2(i): reply rcvd 172.16.170.38 144
Serial2(i): reply rcvd 172.16.170.41 228
Serial2(i): reply rcvd 172.16.170.65 325
```

As the output shows, **debug frame-relay events** returns one specific message type. The first line, for example, indicates that IP address 172.16.170.26 sent a Frame Relay ARP reply; this packet was received as input on the Serial2 interface. The last field (126) is the data-link connection identifier (DLCI) to use when communicating with the responding router.

debug frame-relay fragment

To display information related to Frame Relay fragmentation on a PVC, use the **debug frame-relay fragment** privileged EXEC command. Use the **no** form of this command to turn off the debug function.

debug frame-relay fragment [**event** | **interface** *type number dlci*]

no debug frame-relay fragment [**event** | **interface** *type number dlci*]

Syntax Description	event	(Optional) Displays event or error messages related to Frame Relay fragmentation.
	interface	(Optional) Displays fragments received or transmitted on the specified interface.
	<i>type</i>	(Optional) Interface type for which you wish to display fragments received and/or transmitted.
	<i>number</i>	(Optional) Interface number.
	<i>dlci</i>	(Optional) DLCI value of the PVC for which you wish to display fragments received and/or transmitted.

Command History	Release	Modification
	12.0(3)XG	This command was introduced.

Usage Guidelines

This command will display event or error messages related to Frame Relay fragmentation; it is only enabled at the PVC level on the selected interface.

This command is not supported on the Cisco MC3810 for fragments received by a PVC configured via the **voice-encap** command.

Examples

The following example shows sample output from the **debug frame-relay fragment** command:

```
router# debug frame-relay fragment interface serial 0/0 109
This may severely impact network performance.
You are advised to enable 'no logging console debug'. Continue?[confirm]
Frame Relay fragment/packet debugging is on
Displaying fragments/packets on interface Serial0/0 dlci 109 only

Serial0/0(i): dlci 109, rx-seq-num 126, exp_seq-num 126, BE bits set, frag_hdr 04 C0 7E
Serial0/0(o): dlci 109, tx-seq-num 82, BE bits set, frag_hdr 04 C0 52
```

The following example shows sample output from the **debug frame-relay fragment event** command:

```
router# debug frame-relay fragment event
This may severely impact network performance.
You are advised to enable 'no logging console debug'. Continue?[confirm]
Frame Relay fragment event/errors debugging is on
```

■ debug frame-relay fragment

```
Frame-relay reassembled packet is greater than MTU size, packet dropped on serial 0/0
dlci 109
```

```
Unexpected B bit frame rx on serial0/0 dlci 109, dropping pending segments
```

```
Rx an out-of-sequence packet on serial 0/0 dlci 109, seq_num_received 17
seq_num_expected 19
```

Related Commands

Command	Description
debug ccf11 session	Displays the ccf11 function calls during call setup and teardown.
debug ccsvoice vofr-debug	Displays the ccsvoice function calls during call setup and teardown.
debug ccsvoice vofr-session	Displays the ccsvoice function calls during call setup and teardown.
debug voice vofr	Shows Cisco trunk and FRF.11 trunk call setup attempts; shows which dial peer is used in the call setup.
debug vpm port	Shows the behavior of the Holst state machine.
debug vtsp port	Shows the behavior of the VTSP state machine.
debug vtsp vofr subframe	Displays the first 10 bytes (including header) of selected VoFR subframes for the interface.

debug frame-relay foresight

Use the **debug frame-relay foresight** privileged EXEC command to observe Frame Relay traces relating to traffic shaping with router ForeSight enabled. The **no** form of this command disables debugging output.

debug frame-relay foresight

no debug frame-relay foresight

Syntax Description

This command has no arguments or keywords.

Examples

The following is sample output from the shows the display message returned in response to the **debug frame-relay fragment** command:

```
Router# debug frame-relay foresight
```

```
FR rate control for DLCI 17 due to ForeSight msg
```

This message indicates the router learned from the ForeSight message that DLCI 17 is now experiencing congestion. The output rate for this circuit should be slowed down, and in the router this DLCI is configured to adapt traffic shaping in response to foresight messages.

Related Commands

Command	Description
show frame-relay pvc	Displays statistics about PVCs for Frame Relay interfaces.

debug frame-relay informationelements

Use the **debug frame-relay informationelements** privileged EXEC command to display information about Frame Relay layer 3 (network layer) information element parsing and construction. The **no** form of this command disables debugging output.

debug frame-relay informationelements

no debug frame-relay informationelements

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

Within the FRF.4/Q.933 signaling specification, messages are divided into subunits called information elements. Each information element defines parameters specific to the call. These parameters can be values configured on the router, or values requested from the network.

The **debug frame-relay informationelements** command shows the signaling message in hexadecimal. Use this command to determine parameters being requested and granted for a call.



Note

Use the **debug frame-relay informationelements** command when the **debug frame-relay callcontrol** command offers no clues as to why calls are not being set up.



Caution

The **debug frame-relay informationelements** command displays a large amount of information in bytes. You must be familiar with FRF.4/Q.933 to decode the information contained within the debug output.

Examples

The following is sample output from the **debug frame-relay informationelements** command. In this example, each information element has a length associated with it. For those with odd-numbered lengths, only the specified bytes are valid, and the extra byte is invalid. For example, in the message “Call Ref, length: 3, 0x0200 0x0100,” only “02 00 01” is valid, the last “00” is invalid.

```
1w0d# debug frame-relay informationelements

1w0d: Outgoing MSG_SETUP

1w0d: Dir: U --> N, Type: Prot Disc, length: 1, 0x0800
1w0d: Dir: U --> N, Type: Call Ref, length: 3, 0x0200 0x0100
1w0d: Dir: U --> N, Type: Message type, length: 1, 0x0500
1w0d: Dir: U --> N, Type: Bearer Capability, length: 5, 0x0403 0x88A0 0xCF00
1w0d: Dir: U --> N, Type: DLCI, length: 4, 0x1902 0x46A0
1w0d: Dir: U --> N, Type: Link Lyr Core, length: 27, 0x4819 0x090B 0x5C0B 0xDC0A
1w0d:           0x3140 0x31C0 0x0B21 0x4021
1w0d:           0xC00D 0x7518 0x7598 0x0E09
1w0d:           0x307D 0x8000
1w0d: Dir: U --> N, Type: Calling Party, length: 12, 0x6C0A 0x1380 0x3837 0x3635
1w0d:           0x3433 0x3231
1w0d: Dir: U --> N, Type: Calling Party Subaddr, length: 4, 0x6D02 0xA000
1w0d: Dir: U --> N, Type: Called Party, length: 11, 0x7009 0x9331 0x3233 0x3435
```

```

1w0d:                0x3637 0x386E
1w0d: Dir: U --> N, Type: Called Party Subaddr, length: 4, 0x7102 0xA000
1w0d: Dir: U --> N, Type: Low Lyr Comp, length: 5, 0x7C03 0x88A0 0xCE65
1w0d: Dir: U --> N, Type: User to User, length: 4, 0x7E02 0x0000

```

Table 49 explains the information elements in the example shown.

Table 49 Information Elements in a Setup Message

Information Element	Description
Prot Disc	Protocol discriminator.
Call Ref	Call reference.
Message Type	Message type such as <i>setup</i> , <i>connect</i> , and <i>call proceeding</i> .
Bearer Capability	Coding format such as data type and layer 2 and layer 3 protocols.
DLCI	Data-link connection identifier.
Link Lyr Core	Link layer core quality of service (QOS) requirements.
Calling Party	Type of source number (X121/E164) and the number.
Calling Party Subaddr	Subaddress that originated the call.
Called Party	Type of destination number (X121/E164) and the number.
Called Party Subaddr	Subaddress of the called party.
Low Lyr Comp	Coding format, data type, layer 2 and layer 3 protocols intended for the end user.
User to User	Information between end users.

Related Commands

Command	Description
debug frame-relay callcontrol	Displays Frame Relay layer 3 (network layer) call control information.

debug frame-relay ip tcp header-compression

To display debugging information about TCP/IP header compression on Frame Relay interfaces, use the **debug frame-relay ip tcp header-compression** command in privileged EXEC mode. To disable debugging output, use the **no** form of this command.

debug frame-relay ip tcp header-compression

no debug frame-relay ip tcp header-compression

Syntax Description This command has no arguments or keywords.

Defaults Disabled

Command Modes Privileged EXEC

Command History	Release	Modification
	10.0	This command was introduced.

Usage Guidelines The **debug frame-relay ip tcp header-compression** command shows the control packets that are passed to initialize IP header compression (IPHC) on a permanent virtual circuit (PVC). For Cisco IPHC, typically two packets are passed: one sent and one received per PVC. (Inverse Address Resolution Protocol (InARP) packets are sent on PVCs that do not have a mapping defined between a destination protocol address and the data-link connection identifier (DLCI) or Frame Relay PVC bundle that connects to the destination address.)

Debug messages are displayed only if the IPHC control protocol is renegotiated (for an interface or PVC state change or for a configuration change).

Examples The following is sample output from the **debug frame-relay ip tcp header-compression** command when Cisco IPHC is configured in the IPHC profile:

```
Router# debug frame-relay ip tcp header-compression
```

```
*Nov 14 09:22:07.991: InARP REQ: Tx compr_flags 43 *Nov 14 09:22:08.103: InARP RSP: Rx
compr_flags: 43
```

Table 50 describes the significant fields shown in the display.

Table 50 *debug frame-relay ip tcp header-compression Field Descriptions*

Field	Description
InARP REQ: Tx	Indicates that an InARP request was sent or received. Following are the possible values: <ul style="list-style-type: none"> • InARP REQ Tx—An InARP request was sent. • InARP REQ Rx—An InARP request was received.
InARP RSP: Rx	Indicates that an InARP response was sent or received. Following are the possible values: <ul style="list-style-type: none"> • InARP REQ Tx—An InARP response was sent. • InARP REQ Rx—An InARP response was received.
compr_flags: 43	Compression flags that Frame Relay peers use to negotiate Cisco IPHC options. It consists of a bit mask, and the number is displayed in hexadecimal format. Following are the bits: <ul style="list-style-type: none"> • 0x0001—TCP IPHC • 0x0002—RTP IPHC • 0x0004—Passive TCP compression • 0x0008—Passive RTP compression • 0x0040—Frame Relay IPHC options

debug frame-relay lapf

Use the **debug frame-relay lapf** privileged EXEC command to display Frame Relay switched virtual circuit (SVC) layer 2 information. The **no** form of this command disables debugging output.

debug frame-relay lapf

no debug frame-relay lapf

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

Use the **debug frame-relay lapf** command to troubleshoot the data-link control portion of layer 2 that runs over data-link connection identifier (DLCI) 0. Use this command only if you have a problem bringing up layer 2. You can use the **show interface serial** command to determine the status of layer 2. If it shows a Link Access Procedure, Frame Relay (LAPF) state of down-layer 2 has a problem.

Examples

The following is sample output from the **debug frame-relay lapf** command. In this example, a line being brought up indicates an exchange of set asynchronous balanced mode extended (SABME) and unnumbered acknowledgment (UA) commands. A SABME is initiated by both sides, and a UA is the response. Until the SABME gets a UA response, the line is not declared to be up. The p/f value indicates the poll/final bit setting. TX means send, and RX means receive.

```
1w0d# debug frame-relay lapf

1w0d: *LAPF Serial0 TX -> SABME Cmd p/f=1
1w0d: *LAPF Serial0 Enter state 5
1w0d: *LAPF Serial0 RX <- UA Rsp p/f=1
1w0d: *LAPF Serial0 lapf_ua_5
1w0d: *LAPF Serial0 Link up!
1w0d: *LAPF Serial0 RX <- SABME Cmd p/f=1
1w0d: *LAPF Serial0 lapf_sabme_78
1w0d: *LAPF Serial0 TX -> UA Rsp p/f=1
```

In the following example, a line in an up LAPF state should see a steady exchange of RR (receiver ready) messages. TX means send, RX means receive, and N(R) indicates the receive sequence number.

```
1w0d# debug frame-relay lapf

1w0d: *LAPF Serial0 T203 expired, state = 7
1w0d: *LAPF Serial0 lapf_rr_7
1w0d: *LAPF Serial0 TX -> RR Rsp p/f=1, N(R)= 3
1w0d: *LAPF Serial0 RX <- RR Cmd p/f=1, N(R)= 3
1w0d: *LAPF Serial0 lapf_rr_7
1w0d: *LAPF Serial0 TX -> RR Rsp p/f=1, N(R)= 3
1w0d: *LAPF Serial0 RX <- RR Cmd p/f=1, N(R)= 3
1w0d: *LAPF Serial0 lapf_rr_7
```

debug frame-relay lmi

Use the **debug frame-relay lmi** privileged EXEC command to display information on the local management interface (LMI) packets exchanged by the router and the Frame Relay service provider. The **no** form of this command disables debugging output.

debug frame-relay lmi [*interface name*]

no debug frame-relay lmi [*interface name*]

Syntax Description	interface name (Optional) Name of interface.
---------------------------	---

Usage Guidelines You can use this command to determine whether the router and the Frame Relay switch are sending and receiving LMI packets properly.



Note Because the **debug frame-relay lmi** command does not generate much output, you can use it at any time, even during periods of heavy traffic, without adversely affecting other users on the system.

Examples The following is sample output from the **debug frame-relay lmi** command:

```
router# debug frame-relay lmi
```

LMI exchange

```
Serial1(out): StEnq, clock 20212760, myseq 206, mineseen 205, yourseen 136, DTE up
Serial1(in): Status, clock 20212764, myseq 206
RT IE 1, length 1, type 1
KA IE 3, length 2, yourseq 138, myseq 206
Serial1(out): StEnq, clock 20222760, myseq 207, mineseen 206, yourseen 138, DTE up
Serial1(in): Status, clock 20222764, myseq 207
RT IE 1, length 1, type 1
KA IE 3, length 2, yourseq 140, myseq 207
Serial1(out): clock 20232760, myseq 208, mineseen 207, yourseen 140, line up
RT IE 1, length 1, type 1
KA IE 3, length 2, yourseq 142, myseq 208
```

Full LMI status message

```
Serial1(out): StEnq, clock 20252760, myseq 210, mineseen 209, yourseen 144, DTE up
Serial1(in): Status, clock 20252764,
RT IE 1, length 1, type 0
KA IE 3, length 2, yourseq 146, myseq 210
PVC IE 0x7, length 0x6, dlci 400, status 0, bw 56000
PVC IE 0x7, length 0x6, dlci 401, status 0, bw 56000
```

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The first four lines describe an LMI exchange. The first line describes the LMI request the router has sent to the switch. The second line describes the LMI reply the router has received from the switch. The third and fourth lines describe the response to this request from the switch. This LMI exchange is followed by two similar LMI exchanges. The last six lines consist of a full LMI status message that includes a description of the router's two permanent virtual circuits (PVCs).

Table 51 describes significant fields in the first line of the **debug frame-relay lmi** output.

Table 51 *debug frame-relay lmi Command Field Descriptions*

Field	Description
Serial1(out)	Indicates that the LMI request was sent out on the Serial1 interface.
StEnq	Command mode of message: StEnq—Status inquiry Status—Status reply
clock 20212760	System clock (in milliseconds). Useful for determining whether an appropriate amount of time has transpired between events.
myseq 206	Myseq counter maps to the router's CURRENT SEQ counter.
yourseen 136	Yourseen counter maps to the LAST RCVD SEQ counter of the switch.
DTE up	Line protocol up/down state for the DTE (user) port.

Table 52 describes significant fields in the third and fourth lines of **debug frame-relay lmi** output.

Table 52 *debug frame-relay lmi Command Field Descriptions*

Field	Description
RT IE 1	Value of the report type information element.
length 1	Length of the report type information element (in bytes).
type 1	Report type in RT IE.
KA IE 3	Value of the keepalive information element.
length 2	Length of the keepalive information element (in bytes).
yourseq 138	Yourseq counter maps to the CURRENT SEQ counter of the switch.
myseq 206	Myseq counter maps to the router's CURRENT SEQ counter.

Table 53 describes significant fields in the last line of **debug frame-relay lmi** output.

Table 53 *debug frame-relay lmi Command Field Descriptions*

Field	Description
PVC IE 0x7	Value of the permanent virtual circuit information element type.
length 0x6	Length of the PVC IE (in bytes).

Table 53 *debug frame-relay lmi Command Field Descriptions (continued)*

Field	Description
dci 401	DLCI decimal value for this PVC.
status 0	Status value. Possible values include the following: <ul style="list-style-type: none">• 0x00—Added/inactive• 0x02—Added/active• 0x04—Deleted• 0x08—New/inactive• 0x0a—New/active
bw 56000	Committed information rate in decimal, for the DLCI.

debug frame-relay networklayerinterface

Use the **debug frame-relay networklayerinterface** privileged EXEC command to display Network Layer Interface (NLI) information. The **no** form of this command disables debugging output.

debug frame-relay networklayerinterface

no debug frame-relay networklayerinterface

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

The Frame Relay SVC signaling subsystem is decoupled from the rest of the router code by means of the Network Layer Interface intermediate software layer.

The **debug frame-relay networklayerinterface** command shows what happens within the network layer interface when a call is set up or torn down. All output that contains an *NL* relate to the interaction between the Q.933 signaling subsystem and the Network Layer Interface.



Note

The **debug frame-relay networklayerinterface** command has no significance to anyone who is not familiar with the inner workings of the Cisco IOS software. This command is typically used by service personnel to debug problem situations.

Examples

The following is sample output from the **debug frame-relay networklayerinterface** command. This example displays the output generated when a call is set up. The second example shows the output generated when a call is torn down.

```
1w0d# debug frame-relay networklayerinterface

1w0d: NLI STATE: L3_CALL_REQ, Call ID 1 state 0
1w0d: NLI: Walking the event table 1
1w0d: NLI: Walking the event table 2
1w0d: NLI: Walking the event table 3
1w0d: NLI: Walking the event table 4
1w0d: NLI: Walking the event table 5
1w0d: NLI: Walking the event table 6
1w0d: NLI: Walking the event table 7
1w0d: NLI: Walking the event table 8
1w0d: NLI: Walking the event table 9
1w0d: NLI: NL0_L3CallReq
1w0d: NLI: State: STATE_NL_NULL, Event: L3_CALL_REQ, Next: STATE_L3_CALL_REQ
1w0d: NLI: Enqueued outgoing packet on holdq
1w0d: NLI: Map-list search: Found maplist bermuda
1w0d: daddr.subaddr 0, saddr.subaddr 0, saddr.subaddr 0
1w0d: saddr.subaddr 0, daddr.subaddr 0, daddr.subaddr 0
1w0d: nli_parameter_negotiation
1w0d: NLI STATE: NL_CALL_CNF, Call ID 1 state 10
1w0d: NLI: Walking the event table 1
1w0d: NLI: Walking the event table 2
1w0d: NLI: Walking the event table 3
1w0d: NLI: NLx_CallCnf
1w0d: NLI: State: STATE_L3_CALL_REQ, Event: NL_CALL_CNF, Next: STATE_NL_CALL_CNF
1w0d: Checking maplist "junk"
1w0d: working with maplist "bermuda"
```

```

1w0d: Checking maplist "bermuda"
1w0d: working with maplist "bermuda"
1w0d: NLI: Emptying holdQ, link 7, dlci 100, size 104

1w0d# debug frame-relay networklayerinterface

1w0d: NLI: L3 Call Release Req for Call ID 1
1w0d: NLI STATE: L3_CALL_REL_REQ, Call ID 1 state 3
1w0d: NLI: Walking the event table 1
1w0d: NLI: Walking the event table 2
1w0d: NLI: Walking the event table 3
1w0d: NLI: Walking the event table 4
1w0d: NLI: Walking the event table 5
1w0d: NLI: Walking the event table 6
1w0d: NLI: Walking the event table 7
1w0d: NLI: Walking the event table 8
1w0d: NLI: Walking the event table 9
1w0d: NLI: Walking the event table 10
1w0d: NLI: NLx_L3CallRej
1w0d: NLI: State: STATE_NL_CALL_CNF, Event: L3_CALL_REL_REQ, Next: STATE_L3_CALL_REL_REQ
1w0d: NLI: junk: State: STATE_NL_NULL, Event: L3_CALL_REL_REQ, Next: STATE_NL_NULL
1w0d: NLI: Map-list search: Found maplist junk
1w0d: daddr.subaddr 0, saddr.subaddr 0, saddr.subaddr 0
1w0d: saddr.subaddr 0, daddr.subaddr 0, daddr.subaddr 0
1w0d: nli_parameter_negotiation
1w0d: NLI STATE: NL_REL_CNF, Call ID 1 state 0
1w0d: NLI: Walking the event table 1
1w0d: NLI: Walking the event table 2
1w0d: NLI: Walking the event table 3
1w0d: NLI: Walking the event table 4
1w0d: NLI: Walking the event table 5
1w0d: NLI: Walking the event table 6
1w0d: NLI: Walking the event table 7
1w0d: NLI: NLx_RelCnf
1w0d: NLI: State: STATE_NL_NULL, Event: NL_REL_CNF, Next: STATE_NL_NULL

```

Table 54 describes the states and events in the output.

Table 54 Network Layer Interface State and Event Descriptions

State and Event	Description
L3_CALL_REQ	Internal call setup request. Network layer indicates that a switched virtual circuit (SVC) is required.
STATE_NL_NULL	Call in initial state—no call exists.
STATE_L3_CALL_REQ	Setup message sent out and waiting for a reply. This is the state the network layer state machine transitions to when a call request is received from Layer 3 but no confirmation has been received from the network.
NL_CALL_CNF	Message sent from Q.933 signaling subsystem to the Network Layer Interface asking that internal resources be allocated for the call.
STATE_L3_CALL_CNF	Q.933 state indicating that the call is active. After the network confirms a call request using a connect message, the Q.933 state machine transitions to this state.

Table 54 Network Layer Interface State and Event Descriptions (continued)

State and Event	Description
STATE_NL_CALL_CNF	Internal software state indicating software resources are assigned and the call is up. After Q.933 transitions to the STATE_L3_CALL_CNF state, it sends an NL_CALL_CNF message to the network layer state machine, which then transitions to the STATE_NL_CALL_CNF state.
L3_CALL_REL_REQ	Internal request to release the call.
STATE_L3_CALL_REL_REQ	Internal software state indicating the call is in the process of being released. At this point, the Q.933 subsystem is told that the call is being released and a disconnect message goes out for the Q.933 subsystem.
NL_REL_CNF	Indication from the Q.933 signaling subsystem that the signaling subsystem is releasing the call. After receiving a release complete message from the network indicating that the release process is complete, the Q.933 subsystem sends an NL_REL_CNF event to the network layer subsystem.

Related Commands

Command	Description
debug frame-relay callcontrol	Displays Frame Relay layer 3 (network layer) call control information.

debug frame-relay packet

Use the **debug frame-relay packet** privileged EXEC command to display information on packets that have been sent on a Frame Relay interface. The **no** form of this command disables debugging output.

debug frame-relay packet [**interface name** [**dcli value**]]

no debug frame-relay packet [**interface name** [**dcli value**]]

Syntax Description

interface name	(Optional) Name of interface or subinterface.
dcli value	(Optional) Data-link connection identifier (DLCI) decimal value.

Usage Guidelines

This command helps you analyze the packets that are sent on a Frame Relay interface. Because the **debug frame-relay packet** command generates large amounts of output, only use it when traffic on the Frame Relay network is less than 25 packets per second. Use the options to limit the debugging output to a specific DLCI or interface.

To analyze the packets *received* on a Frame Relay interface, use the **debug frame-relay** command.

Examples

The following is sample output from the **debug frame-relay packet** command:

```
router# debug frame-relay packets
```

```
Serial0: broadcast = 1, link 809B, addr 65535.255
Serial0(o):DLCI 500 type 809B size 24
```

```
Serial0: broadcast - 0, link 809B, addr 10.2
Serial0(o):DLCI 100 type 809B size 104
```

```
Serial0: broadcast search
Serial0(o):DLCI 300 type 809B size 24
Serial0(o):DLCI 400 type 809B size 24
```

Groups of
output lines

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The **debug frame-relay packet** output consists of groups of output lines; each group describes a Frame Relay packet that has been sent. The number of lines in the group can vary, depending on the number of data link connection identifiers (DLCIs) on which the packet was sent. For example, the first two pairs of output lines describe two different packets, both of which were sent out on a single DLCI. The last three lines describe a single Frame Relay packet that was sent out on two DLCIs.

Table 55 describes significant fields shown in the first pair of output lines.

Table 55 *Debug Frame-Relay Packet Field Descriptions*

Field	Description
Serial0:	Interface that has sent the Frame Relay packet.
broadcast = 1	Destination of the packet. Possible values include the following: <ul style="list-style-type: none"> • broadcast = 1—Broadcast address • broadcast = 0—Particular destination • broadcast search—Searches all Frame Relay map entries for this particular protocol that include the keyword broadcast.
link 809B	Link type, as documented in the debug frame-relay command.
addr 65535.255	Destination protocol address for this packet. In this case, it is an AppleTalk address.
Serial0(o):	(o) indicates that this is an output event.
DLCI 500	Decimal value of the DLCI.
type 809B	Packet type, as documented under debug frame-relay .
size 24	Size of this packet (in bytes).

The following lines describe a Frame Relay packet sent to a particular address; in this case AppleTalk address 10.2:

```
Serial0: broadcast - 0, link 809B, addr 10.2
Serial0(o):DLCI 100 type 809B size 104
```

The following lines describe a Frame Relay packet that went out on two different DLCIs, because two Frame Relay map entries were found:

```
Serial0: broadcast search
Serial0(o):DLCI 300 type 809B size 24
Serial0(o):DLCI 400 type 809B size 24
```

The following lines do not appear. They describe a Frame Relay packet sent to a true broadcast address.

```
Serial1: broadcast search
Serial1(o):DLCI 400 type 800 size 288
```

debug frame-relay ppp

Use the **debug frame-relay ppp** privileged EXEC command to display debugging information. To disable debugging output, use the **no** form of this command.

debug frame-relay ppp

no debug frame-relay ppp

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

Displays error messages for link states and LMI status changes for PPP over Frame Relay sessions.

To debug process-switched packets, use the **debug frame-relay packet** and/or **debug ppp packet** commands. To analyze the packets that have been *sent* on a Frame Relay interface, use the **debug frame-relay packet** command.

The **debug frame-relay ppp** command is generated from process level switching only and is not CPU intensive.

Examples

Figure 32 shows output from the **debug frame-relay ppp** command where the encapsulation failed for VC 100.

Figure 32 Sample Debug Frame-Relay PPP Output

```
Router# debug frame-relay ppp
FR-PPP: encaps failed for FR VC 100 on Serial0 down
FR-PPP: input- Serial0 vc or va down, pak dropped
```

Figure 33 shows the output from the **debug frame-relay ppp** and **debug frame-relay packet** commands. This example shows a virtual interface (virtual interface 1) successfully establishing a PPP connection over PPP.

Figure 33 Sample Debug Frame-Relay PPP and Debug Frame Relay Packet Output

```
Router# debug frame-relay ppp
Router# debug frame-relay packet

Vi1 LCP: O CONFREQ [Closed] id 1 len 10
Vi1 LCP:   MagicNumber 0xE0638565 (0x0506E0638565)
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 16
Vi1 PPP: I pkt type 0xC021, datagramsize 14
Vi1 LCP: I CONFACK [REQsent] id 1 len 10
Vi1 LCP:   MagicNumber 0xE0638565 (0x0506E0638565)
Vi1 PPP: I pkt type 0xC021, datagramsize 14
Vi1 LCP: I CONFREQ [ACKrcvd] id 6 len 10
Vi1 LCP:   MagicNumber 0x000EAD99 (0x0506000EAD99)
Vi1 LCP: O CONFACK [ACKrcvd] id 6 len 10
Vi1 LCP:   MagicNumber 0x000EAD99 (0x0506000EAD99)
```

```

Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 16
Vil IPCP: O CONFREQ [Closed] id 1 len 10
Vil IPCP:   Address 170.100.9.10 (0x0306AA64090A)
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 16
Vil PPP: I pkt type 0x8021, datagramsize 14
Vil IPCP: I CONFREQ [REQsent] id 1 len 10
Vil IPCP:   Address 170.100.9.20 (0x0306AA640914)
Vil IPCP: O CONFACK [REQsent] id 1 len 10
Vil IPCP:   Address 170.100.9.20 (0x0306AA640914)
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 16
Vil PPP: I pkt type 0x8021, datagramsize 14
Vil IPCP: I CONFACK [ACKsent] id 1 len 10
Vil IPCP:   Address 170.100.9.10 (0x0306AA64090A)
Vil PPP: I pkt type 0xC021, datagramsize 16
Vil LCP: I ECHOREQ [Open] id 1 len 12 magic 0x000EAD99
Vil LCP: O ECHOREP [Open] id 1 len 12 magic 0xE0638565
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 18
Vil LCP: O ECHOREQ [Open] id 1 len 12 magic 0xE0638565
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 18
Vil LCP: echo_cnt 4, sent id 1, line up

```

Figure 34 shows the output for the **debug frame-relay ppp** and **debug frame-relay packet** commands which report a failed PPP over Frame Relay session. The problem is due to a challenge handshake authentication protocol (CHAP) failure.

Figure 34 Failed PPP over Frame Relay Debug Output

```

Router# debug frame-relay ppp
Router# debug frame-relay packet

Vil LCP: O CONFREQ [Listen] id 24 len 10
Vil LCP:   MagicNumber 0xE068EC78 (0x0506E068EC78)
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 16
Vil PPP: I pkt type 0xC021, datagramsize 19
Vil LCP: I CONFREQ [REQsent] id 18 len 15
Vil LCP:   AuthProto CHAP (0x0305C22305)
Vil LCP:   MagicNumber 0x0014387E (0x05060014387E)
Vil LCP: O CONFACK [REQsent] id 18 len 15
Vil LCP:   AuthProto CHAP (0x0305C22305)
Vil LCP:   MagicNumber 0x0014387E (0x05060014387E)
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 21
Vil PPP: I pkt type 0xC021, datagramsize 14
Vil LCP: I CONFACK [ACKsent] id 24 len 10
Vil LCP:   MagicNumber 0xE068EC78 (0x0506E068EC78)
Vil PPP: I pkt type 0xC223, datagramsize 32
Vil CHAP: I CHALLENGE id 12 len 28 from "krishna"
Vil LCP: O TERMREQ [Open] id 25 len 4
Serial2/1(o): dlci 201(0x3091), NLPID 0x3CF(PPP), datagramsize 10
Vil PPP: I pkt type 0xC021, datagramsize 8
Vil LCP: I TERMACK [TERMsent] id 25 len 4
Serial2/1(i): dlci 201(0x3091), pkt type 0x2000, datagramsize 303
%SYS-5-CONFIG_I: Configured from console by console
Vil LCP: TIMEout: Time 0x199580 State Listen

```

debug fras error

Use the **debug fras error** privileged EXEC command to display information about Frame Relay Access Support (FRAS) protocol errors. The **no** form of this command disables debugging output.

debug fras error

no debug fras error

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

For complete information on the FRAS process, use the **debug fras message** along with the **debug fras error** command.

Examples

The following is sample output from the **debug fras error** command. This example shows that no logical connection exists between the local station and remote station in the current setup.

```
Router# debug fras error
```

```
FRAS: No route, lmac 1000.5acc.7fb1 rmac 4fff.0000.0000, lSap=0x4, rSap=0x4
```

```
FRAS: Can not find the Setup
```

Related Commands

Command	Description
debug cls message	Displays information about CLS messages.
debug fras message	Displays general information about FRAS messages.
debug fras state	Displays information about FRAS data-link control state changes.

debug fras-host activation

Use the **debug fras-host activation** privileged EXEC command to display the LLC2 session activation and deactivation frames (such as XID, SABME, DISC, UA) that are being handled by FRAS Host. The **no** form of this command disables debugging output.

debug fras-host activation

no debug fras-host activation

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

If many LLC2 sessions are being activated or deactivated at any time, this command may generate large amounts of output to the console.

Examples

The following is sample output from the **debug fras-host activation** command:

```
Router# debug fras-host activation

FRHOST: Snd      TST C to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x00 SSAP
= 0x04
FRHOST: Fwd BNN  XID to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd HOST XID to BNN, DA = 400f.dddd.001e SA = 4001.3745.1088 DSAP = 0x04 SSAP
= 0x05
FRHOST: Fwd BNN  XID to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd HOST SABME to BNN, DA = 400f.dddd.001e SA = 4001.3745.1088 DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd BNN  UA to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x05
```

The first line indicates that FRAS Host sent a TEST Command to the host. In the second line, the FRAS Host forwards an XID frame from a BNN device to the host. In the third line, FRAS Host forwards an XID from the host to the BNN device. Table 56 describes the common fields in these lines of output.

Table 56 *debug fras-host activation Command Field Descriptions*

Field	Description
DA	Destination MAC address of the frame.
SA	Source MAC address of the frame.
DSAP	Destination SAP of the frame.
SSAP	Source SAP of the frame.

debug fras-host error

Use the **debug fras-host error** privileged EXEC command to enable FRAS Host to send error messages to the console. The **no** form of this command disables debugging output.

debug fras-host error

no debug fras-host error

Syntax Description

This command has no arguments or keywords.

Examples

The following is sample output from the **debug fras-host error** command when the I-field in a TEST Response frame from a host does not match the I-field of the TEST Command sent by the FRAS Host:

```
Router# debug fras-host error
```

```
FRHOST: SRB TST R Protocol Violation - LLC I-field not maintained.
```

debug fras-host packet

Use the **debug fras-host packet** privileged EXEC command to see what LLC2 session frames are being handled by FRAS Host. The **no** form of this command disables debugging output.

debug fras-host packet

no debug fras-host packet

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

Use this command with great care. If many LLC2 sessions are active and passing data, this command may generate a tremendous amount of output to the console and impact performance.

Examples

The following is sample output from the **debug fras-host packet** command:

```
Router# debug fras-host packet

FRHOST: Snd      TST C to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x00 SSAP
= 0x04
FRHOST: Fwd BNN  XID to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd HOST XID to  BNN, DA = 400f.dddd.001e SA = 4001.3745.1088 DSAP = 0x04 SSAP
= 0x05
FRHOST: Fwd BNN  XID to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd HOST SABME to  BNN, DA = 400f.dddd.001e SA = 4001.3745.1088 DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd BNN  UA to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x05
FRHOST: Fwd HOST LLC-2 to  BNN, DA = 400f.dddd.001e SA = 4001.3745.1088 DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd BNN LLC-2 to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x05
FRHOST: Fwd HOST LLC-2 to  BNN, DA = 400f.dddd.001e SA = 4001.3745.1088 DSAP = 0x04 SSAP
= 0x04
FRHOST: Fwd BNN LLC-2 to HOST, DA = 4001.3745.1088 SA = 400f.dddd.001e DSAP = 0x04 SSAP
= 0x04
```

The **debug fras-host packet** output contains all of the output from the **debug fras-host activation** command as well as additional information. The first six lines of this sample display are the same as the output from the **debug fras-host activation** command. The last lines show LLC-2 frames being transmitted between the BNN device and the host. Table 57 describes the common fields in these lines of output.

Table 57 *debug fras-host packet Command Field Descriptions*

Field	Description
DA	Destination MAC address of the frame.
SA	Source MAC address of the frame.

Table 57 debug fras-host packet Command Field Descriptions (continued)

Field	Description
DSAP	Destination SAP of the frame.
SSAP	Source SAP of the frame.

debug fras-host snmp

Use the **debug fras-host snmp** privileged EXEC command to display messages to the console describing SNMP requests to the FRAS Host MIB. The **no** form of this command disables debugging output.

debug fras-host snmp

no debug fras-host snmp

Syntax Description This command has no arguments or keywords.

Usage Guidelines Use of this command may result in large amounts of output to the screen. Only use this command for problem determination.

Examples The following is sample output from the **debug fras-host snmp** command. In this example, the MIB variable `k_frasHostConnEntry_get()` is providing SNMP information for a FRAS host.

```
Router# debug fras-host snmp
```

```
k_frasHostConnEntry_get(): serNum = -1, vRingIfIdx = 31, frIfIdx = 12
Hmac = 4001.3745.1088, frLocSap = 4, Rmac = 400f.dddd.001e, frRemSap = 4
```

Table 58 describes fields shown in this sample output.

Table 58 *debug fras-host snmp Command Field Descriptions*

Field	Description
serNum	Serial number of the SNMP request.
vRingIfIdx	Interface index of a virtual Token Ring.
frIfIdx	Interface index of a frame relay serial interface.
Hmac	MAC address associated with the host for this connection.
frLocSap	SAP associated with the host for this connection.
Rmac	MAC address associated with the FRAD for this connection.
frRemSap	LLC-2 SAP associated with the FRAD for this connection.

debug fras message

Use the **debug fras message** privileged EXEC command to display general information about Frame Relay Access Support (FRAS) messages. The **no** form of this command disables debugging output.

debug fras message

no debug fras message

Syntax Description

This command has no arguments or keywords.

Usage Guidelines

For complete information on the FRAS process, use the **debug fras error** along with the **debug fras message** command.

Examples

The following is sample output from the **debug fras message** command. This example shows incoming Cisco Link Services (CLS) primitives.

```
Router# debug fras message
```

```
FRAS: receive 4C23
```

```
FRAS: receive CC09
```

Related Commands

Command	Description
debug cls message	Limits output for some debugging commands based on the interfaces.
debug fras error	Displays information about FRAS protocol errors.
debug fras state	Displays information about FRAS data-link control state changes.

debug fras state

Use the **debug fras state** privileged EXEC command to display information about Frame Relay Access Support (FRAS) data link control link state changes. The **no** form of this command disables debugging output.

debug fras state

no debug fras state

Syntax Description

This command has no arguments or keywords.

Examples

The following is sample output from the **debug fras state** command. This example shows the state changing from a *request open station is sent* state to an *exchange XID* state.

Possible states are the following: reset, request open station is sent, exchange xid, connection request is sent, signal station wait, connection response wait, connection response sent, connection established, disconnect wait, and number of link states.

```
Router# debug fras state

FRAS: TR0 (04/04) oldstate=LS_RQOPNSTNSENT, input=RQ_OPNSTN_CNF
FRAS: newstate=LS_EXCHGXID
```

Related Commands

Command	Description
debug cls message	Limits output for some debugging commands based on the interfaces.
debug fras error	Displays information about FRAS protocol errors.
debug fras state	Displays general information about FRAS messages.

debug ftpserver

Use the **debug ftpserver** privileged EXEC command to display information about the FTP server process. The **no** form of this command disables debugging output.

debug ftpserver

no debug ftpserver

Syntax Description

This command has no arguments or keywords.

Examples

The following is sample output from the **debug ftpserver** command:

```
Router# debug ftpserver

Mar  3 10:21:10: %FTPSERVER-6-NEWCONN: FTP Server - new connection made.
-Process= "TCP/FTP Server", ipl= 0, pid= 53
Mar  3 10:21:10: FTPSRV_DEBUG:FTP Server file path: 'disk0:'
Mar  3 10:21:10: FTPSRV_DEBUG:(REPLY) 220
Mar  3 10:21:10: FTPSRV_DEBUG:FTProuter IOS-FTP server (version 1.00) ready.
Mar  3 10:21:10: FTPSRV_DEBUG:FTP Server Command received: 'USER aa'
Mar  3 10:21:20: FTPSRV_DEBUG:(REPLY) 331
Mar  3 10:21:20: FTPSRV_DEBUG>Password required for 'aa'.
Mar  3 10:21:20: FTPSRV_DEBUG:FTP Server Command received: 'PASS aa'
Mar  3 10:21:21: FTPSRV_DEBUG:(REPLY) 230
Mar  3 10:21:21: FTPSRV_DEBUG:Logged in.
Mar  3 10:21:21: FTPSRV_DEBUG:FTP Server Command received: 'SYST'
Mar  3 10:21:21: FTPSRV_DEBUG:(REPLY) 215
Mar  3 10:21:21: FTPSRV_DEBUG:Cisco IOS Type: L8 Version: IOS/FTP 1.00
Mar  3 10:21:21: FTPSRV_DEBUG:FTP Server Command received: 'PWD'
Mar  3 10:21:35: FTPSRV_DEBUG:(REPLY) 257
Mar  3 10:21:39: FTPSRV_DEBUG:FTP Server Command received: 'CWD disk0:/syslogd.d'r/'
Mar  3 10:21:45: FTPSRV_DEBUG:FTP Server file path: 'disk0:/syslogd.dir'
Mar  3 10:21:45: FTPSRV_DEBUG:(REPLY) 250
Mar  3 10:21:45: FTPSRV_DEBUG:CWD command successful.
Mar  3 10:21:45: FTPSRV_DEBUG:FTP Server Command received: 'PORT 171,69,30,20,22',32
Mar  3 10:21:46: FTPSRV_DEBUG:(REPLY) 200
Mar  3 10:21:46: FTPSRV_DEBUG:PORT command successful.
Mar  3 10:21:46: FTPSRV_DEBUG:FTP Server Command received: 'LIST'
Mar  3 10:21:47: FTPSRV_DEBUG:FTP Server file path: 'disk0:/syslogd.dir/.'
Mar  3 10:21:47: FTPSRV_DEBUG:(REPLY) 220
Mar  3 10:23:11: FTPSRV_DEBUG:Opening ASCII mode data connection for file list.
Mar  3 10:23:11: FTPSRV_DEBUG:(REPLY) 226
Mar  3 10:23:12: FTPSRV_DEBUG:Transfer complete.
Mar  3 10:23:12: FTPSRV_DEBUG:FTP Server Command received: 'TYPE I'
Mar  3 10:23:14: FTPSRV_DEBUG:(REPLY) 200
Mar  3 10:23:14: FTPSRV_DEBUG>Type set to I.
Mar  3 10:23:14: FTPSRV_DEBUG:FTP Server Command received: 'PORT 171,69,30,20,22',51
Mar  3 10:23:20: FTPSRV_DEBUG:(REPLY) 200
Mar  3 10:23:20: FTPSRV_DEBUG:PORT command successful.
Mar  3 10:23:20: FTPSRV_DEBUG:FTP Server Command received: 'RETR syslogd.1'
Mar  3 10:23:21: FTPSRV_DEBUG:FTP Server file path: 'disk0:/syslogd.dir/syslogd.1'
Mar  3 10:23:21: FTPSRV_DEBUG:FTPSERVER: Input path passed Top-dir(disk0:/syslogd.dir/)
test.
```

```
Mar 3 10:23:21: FTPSRV_DEBUG:(REPLY) 150
Mar 3 10:23:21: FTPSRV_DEBUG:Opening BINARY mode data connection for syslogd.1 (607317
bytes).
Mar 3 10:23:21: FTPSRV_DEBUG:(REPLY) 226
Mar 3 10:23:29: FTPSRV_DEBUG:Transfer complete.
```

The sample output corresponds to the following FTP client session. In this example, the user connects to the FTP server, views the contents of the top-level directory, and gets a file.

```
FTPclient% ftp FTProuter
Connected to FTProuter.cisco.com.
220 FTProuter IOS-FTP server (version 1.00) ready.
Name (FTProuter:me): aa
331 Password required for 'aa'.
Password:
230 Logged in.
Remote system type is Cisco.
ftp> pwd
257 "disk0:/syslogd.dir/" is current directory.
ftp> dir
200 PORT command successful.
150 Opening ASCII mode data connection for file list.
syslogd.1
syslogd.2
syslogd.3
syslogd.4
syslogd.5
syslogd.6
syslogd.7
syslogd.8
syslogd.9
syslogd.cur
226 Transfer complete.
ftp> bin
200 Type set to I.
ftp> get syslogd.1
200 PORT command successful.
150 Opening BINARY mode data connection for syslogd.1 (607317 bytes).
226 Transfer complete.
607317 bytes received in 7.7 seconds (77 Kbytes/s)
ftp>
```

The following **debug ftpserver** command output indicates that no top-level directory is specified. Therefore, the client cannot access any location on the FTP server. Use the **ftp-server topdir** command to specify the top-level directory.

```
Mar 3 10:29:14: FTPSRV_DEBUG:(REPLY) 550
Mar 3 10:29:14: FTPSRV_DEBUG:Access denied to 'disk0:'
```

debug h225

To display additional information about the actual contents of H.225 RAS messages, use the **debug h225** privileged EXEC command. Use the **no** form of this command to disable debugging output.

```
debug h225 {asn1 | events}
```

```
no debug h225 {asn1 | events}
```

Syntax Description	asn1	events
	Indicates that only the ASN.1 contents of any H.225 message sent or received will be displayed.	Indicates that key Q.931 events that occur when placing an H.323 call from one gateway to another will be displayed.

Command History	Release	Modification
	11.3(6)NA2	This command was introduced.

Usage Guidelines Both versions of the debug H225 command display information about H.225 messages. H.225 messages are used to exchange RAS information between gateways and gatekeepers as well as to exchange Q.931 information between gateways.

The **debug h225 events** command displays key Q.931 events that occur when placing an H.323 call from one gateway to another. Q.931 events are carried in H.225 messages. This command enables you to monitor Q.931 state changes such as setup, alert, connected, and released.



Note

Although the debug information includes the hexadecimal output of the entire H.225 message, only the key state changes are decoded.

The **debug h225 asn1** command displays the ASN.1 contents of any H.225 message sent or received that contains ASN.1 content. Not all H.225 messages contain ASN.1 content. Some messages contain both Q.931 information and ASN.1 information; if you enter this command, only ASN.1 information will be displayed.

Examples

The following sample display for the **debug h225 events** command shows a call being placed from gateway GW13 to gateway GW14. Before the call was placed, the gateway exchanged RAS messages with the gatekeeper. Because RAS messages do not contain Q.931 information, these messages do not appear in this output.

```
Router# debug h225 events
H.225 Event Messages debugging is on
Router#

*Mar 2 02:47:14.689:      H225Lib::h225TConn:connect in progress on socket [2]
*Mar 2 02:47:14.689:      H225Lib::h225TConn:Q.931 Call State is initialized to be
[Null].
*Mar 2 02:47:14.697:Hex representation of the SETUP TPKT to
send.0300004D080200DC05040380C0A36C0991313323313333303070099131342331343330307E0026050080
060008914A000102004B1F5E5D8990006C0000000005BF7454000C0700000000000000
```

```

*Mar 2 02:47:14.701:
*Mar 2 02:47:14.701:      H225Lib::h225SetupRequest:Q.931 SETUP sent from socket [2]
*Mar 2 02:47:14.701:      H225Lib::h225SetupRequest:Q.931 Call State changed to [Call
Initiated].
*Mar 2 02:47:14.729:Hex representation of the received
TPKT03000021080280DC013401017E0012050340060008914A000100000109350E2B28
*Mar 2 02:47:14.729:
*Mar 2 02:47:14.729:      H225Lib::h225RecvData:Q.931 ALERTING received from socket [2]
*Mar 2 02:47:14.729:      H225Lib::h225RecvData:Q.931 Call State changed to [Call
Delivered].
*Mar 2 02:47:17.565:Hex representation of the received
TPKT03000034080280DC07040380C0A37E0023050240060008914A0001000109350E2B2802004B1F5E5D89900
06C000000005BF7454
*Mar 2 02:47:17.569:
*Mar 2 02:47:17.569:      H225Lib::h225RecvData:Q.931 CONNECT received from socket [2]
*Mar 2 02:47:17.569:      H225Lib::h225RecvData:Q.931 Call State changed to [Active].
*Mar 2 02:47:23.273:Hex representation of the received
TPKT0300001A080280DC5A080280107E000A050500060008914A0001
*Mar 2 02:47:23.273:
*Mar 2 02:47:23.273:      H225Lib::h225RecvData:Q.931 RELEASE COMPLETE received from
socket [2]
*Mar 2 02:47:23.273:      H225Lib::h225RecvData:Q.931 Call State changed to [Null].
*Mar 2 02:47:23.293:Hex representation of the RELEASE COMPLETE TPKT to
send.0300001A080200DC5A080280107E000A050500060008914A0001
*Mar 2 02:47:23.293:
*Mar 2 02:47:23.293:      H225Lib::h225TerminateRequest:Q.931 RELEASE COMPLETE sent from
socket [2]. Call state changed to [Null].
*Mar 2 02:47:23.293:      H225Lib::h225TClose:TCP connection from socket [2] closed

```

The following output shows the same call being placed from gateway GW13 to gateway GW14 using the **debug h225 asn1** command. The output is very long but you can track the following information:

- The admission request to the gatekeeper.
- The admission confirmation from the gatekeeper.
- The ASN.1 portion of the H.225/Q.931 setup message from the calling gateway to the called gateway.
- The ASN.1 portion of the H.225/Q.931 setup response from the called gateway, indicating that the call has proceeded to alerting state.
- The ASN.1 portion of the H.225/Q.931 message from the called gateway, indicating that the call has been connected.
- The ASN.1 portion of the H.225/Q.931 message from the called gateway, indicating that the call has been released.
- The ANS.1 portion of the H.225 RAS message from the calling gateway to the gatekeeper, informing it that the call has been disengaged.
- The ASN.1 portion of the H.225 RAS message from the gatekeeper to the calling gateway, confirming the disengage request.
- The ASN.1 portion of the H.225/Q.931 release complete message sent from the called gateway to the calling gateway.

```

Router# debug h225 asn1
H.225 ASN1 Messages debugging is on
Router#

value RasMessage ::= admissionRequest :
*Mar 2 02:48:18.445: {
*Mar 2 02:48:18.445:      requestSeqNum 03320,

```

```

*Mar 2 02:48:18.445:      callType pointToPoint :NULL,
*Mar 2 02:48:18.445:      callModel direct :NULL,
*Mar 2 02:48:18.445:      endpointIdentifier "60D6BA4C00000001",
*Mar 2 02:48:18.445:      destinationInfo
*Mar 2 02:48:18.445:      {
*Mar 2 02:48:18.445:          e164 : "14#14300"
*Mar 2 02:48:18.445:      },
*Mar 2 02:48:18.449:      srcInfo
*Mar 2 02:48:18.449:      {
*Mar 2 02:48:18.449:          e164 : "13#13300"
*Mar 2 02:48:18.449:      },
*Mar 2 02:48:18.449:      bandwidth 0640,
*Mar 2 02:48:18.449:      callReferenceValue 0224,
*Mar 2 02:48:18.449:      conferenceID '4B1F5E5D899000720000000005C067A4'H,
*Mar 2 02:48:18.449:      activeMC FALSE,
*Mar 2 02:48:18.449:      answerCall FALSE
*Mar 2 02:48:18.449:  }
*Mar 2 02:48:18.449:25800CF7 00F00036 00300044 00360042 00410034 00430030 00300030
00300030
00300030 00310103 80470476 33010380 46046633 40028000 E04B1F5E 5D899000
72000000 0005C067 A400
29000CF7 40028000 0109350E 06B80077
value RasMessage ::= admissionConfirm :
*Mar 2 02:48:18.469:  {
*Mar 2 02:48:18.469:      requestSeqNum 03320,
*Mar 2 02:48:18.469:      bandwidth 0640,
*Mar 2 02:48:18.469:      callModel direct :NULL,
*Mar 2 02:48:18.469:      destCallSignalAddress ipAddress :
*Mar 2 02:48:18.469:      {
*Mar 2 02:48:18.469:          ip '0109350E'H,
*Mar 2 02:48:18.469:          port 01720
*Mar 2 02:48:18.469:      },
*Mar 2 02:48:18.469:      irrFrequency 0120
*Mar 2 02:48:18.473:  }
*Mar 2 02:48:18.473: value H323-UserInformation ::=
*Mar 2 02:48:18.481: {
*Mar 2 02:48:18.481: h323-uu-pdu
*Mar 2 02:48:18.481: {
*Mar 2 02:48:18.481:   h323-message-body setup :
*Mar 2 02:48:18.481:   {
*Mar 2 02:48:18.481:     protocolIdentifier { 0 0 8 2250 0 1 },
*Mar 2 02:48:18.481:     sourceInfo
*Mar 2 02:48:18.481:     {
*Mar 2 02:48:18.481:       terminal
*Mar 2 02:48:18.481:       {
*Mar 2 02:48:18.481:         },
*Mar 2 02:48:18.481:       mc FALSE,
*Mar 2 02:48:18.481:       undefinedNode FALSE
*Mar 2 02:48:18.481:     },
*Mar 2 02:48:18.481:     activeMC FALSE,
*Mar 2 02:48:18.481:     conferenceID '4B1F5E5D899000720000000005C067A4'H,
*Mar 2 02:48:18.481:     conferenceGoal create :NULL,
*Mar 2 02:48:18.485:     callType pointToPoint :NULL,
*Mar 2 02:48:18.485:     sourceCallSignalAddress ipAddress :
*Mar 2 02:48:18.485:     {
*Mar 2 02:48:18.485:       ip '00000000'H,
*Mar 2 02:48:18.485:       port 00
*Mar 2 02:48:18.485:     }
*Mar 2 02:48:18.485:   }
}

```

```

*Mar 2 02:48:18.485: }
*Mar 2 02:48:18.485:}
*Mar 2 02:48:18.485:00800600 08914A00 0102004B 1F5E5D89 90007200 00000005 C067A400
0C070000
00000000 00
value H323-UserInformation ::=
*Mar 2 02:48:18.525:{
*Mar 2 02:48:18.525: h323-uu-pdu
*Mar 2 02:48:18.525: {
*Mar 2 02:48:18.525:   h323-message-body alerting :
*Mar 2 02:48:18.525:   {
*Mar 2 02:48:18.525:     protocolIdentifier { 0 0 8 2250 0 1 },
*Mar 2 02:48:18.525:     destinationInfo
*Mar 2 02:48:18.525:     {
*Mar 2 02:48:18.525:       mc FALSE,
*Mar 2 02:48:18.525:       undefinedNode FALSE
*Mar 2 02:48:18.525:     },
*Mar 2 02:48:18.525:     h245Address ipAddress :
*Mar 2 02:48:18.525:     {
*Mar 2 02:48:18.525:       ip '0109350E'H,
*Mar 2 02:48:18.525:       port 011050
*Mar 2 02:48:18.525:     }
*Mar 2 02:48:18.525:   }
*Mar 2 02:48:18.525: }
*Mar 2 02:48:18.525:}
*Mar 2 02:48:18.525:value H323-UserInformation ::=
*Mar 2 02:48:22.753:{
*Mar 2 02:48:22.753: h323-uu-pdu
*Mar 2 02:48:22.753: {
*Mar 2 02:48:22.753:   h323-message-body connect :
*Mar 2 02:48:22.753:   {
*Mar 2 02:48:22.753:     protocolIdentifier { 0 0 8 2250 0 1 },
*Mar 2 02:48:22.753:     h245Address ipAddress :
*Mar 2 02:48:22.753:     {
*Mar 2 02:48:22.753:       ip '0109350E'H,
*Mar 2 02:48:22.753:       port 011050
*Mar 2 02:48:22.753:     },
*Mar 2 02:48:22.753:     destinationInfo
*Mar 2 02:48:22.753:     {
*Mar 2 02:48:22.753:       terminal
*Mar 2 02:48:22.753:       {
*Mar 2 02:48:22.753:         },
*Mar 2 02:48:22.757:       mc FALSE,
*Mar 2 02:48:22.757:       undefinedNode FALSE
*Mar 2 02:48:22.757:     },
*Mar 2 02:48:22.757:     conferenceID '4B1F5E5D899000720000000005C067A4'H
*Mar 2 02:48:22.757:   }
*Mar 2 02:48:22.757: }
*Mar 2 02:48:22.757:}
*Mar 2 02:48:22.757:value H323-UserInformation ::=
*Mar 2 02:48:27.109:{
*Mar 2 02:48:27.109: h323-uu-pdu
*Mar 2 02:48:27.109: {
*Mar 2 02:48:27.109:   h323-message-body releaseComplete :
*Mar 2 02:48:27.109:   {
*Mar 2 02:48:27.109:     protocolIdentifier { 0 0 8 2250 0 1 }
*Mar 2 02:48:27.109:   }
*Mar 2 02:48:27.109: }
*Mar 2 02:48:27.109:}
*Mar 2 02:48:27.109:value RasMessage ::= disengageRequest :
*Mar 2 02:48:27.117: {
*Mar 2 02:48:27.117:   requestSeqNum 03321,
*Mar 2 02:48:27.117:   endpointIdentifier "60D6BA4C00000001",

```

```
*Mar 2 02:48:27.117:      conferenceID '4B1F5E5D899000720000000005C067A4'H,
*Mar 2 02:48:27.121:      callReferenceValue 0224,
*Mar 2 02:48:27.121:      disengageReason normalDrop :NULL
*Mar 2 02:48:27.121: }
*Mar 2 02:48:27.121:3C0CF81E 00360030 00440036 00420041 00340043 00300030 00300030
00300030
00300031 4B1F5E5D 89900072 00000000 05C067A4 00E020
400CF8
value RasMessage ::= disengageConfirm :
*Mar 2 02:48:27.133: {
*Mar 2 02:48:27.133:      requestSeqNum 03321
*Mar 2 02:48:27.133: }
*Mar 2 02:48:27.133:value H323-UserInformation ::=
*Mar 2 02:48:27.133:{
*Mar 2 02:48:27.133: h323-uu-pdu
*Mar 2 02:48:27.133: {
*Mar 2 02:48:27.133:      h323-message-body releaseComplete :
*Mar 2 02:48:27.133:      {
*Mar 2 02:48:27.133:          protocolIdentifier { 0 0 8 2250 0 1 }
*Mar 2 02:48:27.133:      }
*Mar 2 02:48:27.133: }
*Mar 2 02:48:27.133: }
*Mar 2 02:48:27.133:}
*Mar 2 02:48:27.133:05000600 08914A00 01
.
```

debug h225 asn1

Use the **debug h225 asn1** privileged EXEC command to display ASN1 contents of RAS and Q.931 messages. The **no** form of this command disables debugging output.

debug h225 asn1

no debug h225 asn1

Syntax Description This command has no arguments or keywords.

Command History

Release	Modification
11.3(2)NA	This command was introduced.
12.0(3)T	This command was modified.



Caution

This command slows down the system considerably and connections may time out.

Examples

The following are sample output from the **debug h225 asn1** command.

Sample 1: Gatekeeper Trace with ASN1 Turned On, Call Being Established

This report shows two proxy call scenarios. A trace is collected on the gatekeeper with ASN1 turned on. The call is being established.

```
gk1# debug h225 asn1
H.225 ASN1 Messages debugging is on
gk1#24800006 03C00030 00300036 00380041 00450037 00430030 00300030 00300030
00300030 00310140 0F007000 74006500 6C003200 33004000 7A006F00 6E006500
32002E00 63006F00 6D020180 AAAA4006 00700074 0065006C 00320031 0033401E
0000015F C8490FB4 B9D111BF AF0060B0 00E94500
value RasMessage ::= admissionRequest :
{
  requestSeqNum 7,
  callType pointToPoint : NULL,
  endpointIdentifier "0068AE7C00000001",
  destinationInfo
  {
    h323-ID : "ptel23@zone2.com"
  },
  srcInfo
  {
    e164 : "7777",
    h323-ID : "ptel213"
  },
  bandwidth 7680,
  callReferenceValue 1,
  conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
  activeMC FALSE,
  answerCall FALSE
}
```

```

value RasMessage ::= admissionConfirm :
{
  requestSeqNum 7,
  bandwidth 7680,
  callModel direct : NULL,
  destCallSignalAddress ipAddress :
  {
    ip '65000001'H,
    port 1720
  },
  irrFrequency 30
}
29000006 401E0000 65000001 06B8001D
2480001D 03C00030 00300036 00380041 00390036 00300030 00300030 00300030
00300030 00320140 0F007000 74006500 6C003200 33004000 7A006F00 6E006500
32002E00 63006F00 6D014006 00700074 0065006C 00320031 00334002 8000015F
C8490FB4 B9D111BF AF0060B0 00E94540
value RasMessage ::= admissionRequest :
{
  requestSeqNum 30,
  callType pointToPoint : NULL,
  endpointIdentifier "0068A96000000002",
  destinationInfo
  {
    h323-ID : "ptel23@zone2.com"
  },
  srcInfo
  {
    h323-ID : "ptel213"
  },
  bandwidth 640,
  callReferenceValue 1,
  conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
  activeMC FALSE,
  answerCall TRUE
}
value ACFnonStandardInfo ::=
{
  srcTerminalAlias
  {
    e164 : "7777",
    h323-ID : "ptel213"
  },
  dstTerminalAlias
  {
    h323-ID : "ptel23@zone2.com"
  },
  dstProxyAlias
  {
    h323-ID : "px2"
  },
  dstProxySignalAddress
  {
    ip '66000001'H,
    port 1720
  }
}
C00203AA AA800600 70007400 65006C00 32003100 3301800F 00700074 0065006C
00320033 0040007A 006F006E 00650032 002E0063 006F006D 01800200 70007800
32660000 0106B8

```

```

value RasMessage ::= admissionConfirm :
{
  requestSeqNum 30,
  bandwidth 7680,
  callModel direct : NULL,
  destCallSignalAddress ipAddress :
  {
    ip '66000001'H,
    port 1720
  },
  irrFrequency 30,
  nonStandardData
  {
    nonStandardIdentifier h221NonStandard :
    {
      t35CountryCode 181,
      t35Extension 0,
      manufacturerCode 18
    },
    data
    'C00203AAAA8006007000740065006C00320031003301800F007000740065006C003200 ...'H
  }
}

2980001D 401E0000 66000001 06B8001D 40B50000 1247C002 03AAAA80 06007000
74006500 6C003200 31003301 800F0070 00740065 006C0032 00330040 007A006F
006E0065 0032002E 0063006F 006D0180 02007000 78003266 00000106 B8
24C0001E 03C00030 00300036 00380041 00390036 00300030 00300030 00300030
00300030 00320140 0F007000 74006500 6C003200 33004000 7A006F00 6E006500
32002E00 63006F00 6D006600 000106B8 020180AA AA400600 70007400 65006C00
32003100 33401E00 00435FC8 490FB4B9 D111BFAF 0060B000 E94500

value RasMessage ::= admissionRequest :
{
  requestSeqNum 31,
  callType pointToPoint : NULL,
  endpointIdentifier "0068A96000000002",
  destinationInfo
  {
    h323-ID : "ptel23@zone2.com"
  },
  destCallSignalAddress ipAddress :
  {
    ip '66000001'H,
    port 1720
  },
  srcInfo
  {
    e164 : "7777",
    h323-ID : "ptel213"
  },
  bandwidth 7680,
  callReferenceValue 67,
  conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
  activeMC FALSE,
  answerCall FALSE
}

value RasMessage ::= admissionConfirm :
{
  requestSeqNum 31,
  bandwidth 7680,
  callModel direct : NULL,
  destCallSignalAddress ipAddress :
  {
    ip '66000001'H,
    port 1720
  }
}

```

```
    },
    irrFrequency 30
  }
}
```

Sample 2: Source Proxy Trace with ASN1 Turned On, Call Being Torn Down

This report shows two proxy call scenarios. A trace is collected on the source proxy with ASN1 turned on. The call is being torn down

```
px1# debug h225 asn1
H.225 ASN1 Messages debugging is on
px1#
value H323-UserInformation ::=
{
  h323-uu-pdu
  {
    h323-message-body setup :
    {
      protocolIdentifier { 0 0 8 2250 0 1 },
      sourceAddress
      {
        h323-ID : "ptel213"
      },
      sourceInfo
      {
        terminal
        {
          },
          mc FALSE,
          undefinedNode FALSE
        },
        destinationAddress
        {
          h323-ID : "ptel23@zone2.com"
        },
        activeMC FALSE,
        conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
        conferenceGoal create : NULL,
        callType pointToPoint : NULL,
        sourceCallSignalAddress ipAddress :
        {
          ip '3200000C'H,
          port 1720
        }
      }
    }
  }
}
value RasMessage ::= admissionRequest :
{
  requestSeqNum 30,
  callType pointToPoint : NULL,
  endpointIdentifier "0068A96000000002",
  destinationInfo
  {
    h323-ID : "ptel23@zone2.com"
  },
  srcInfo
  {
    h323-ID : "ptel213"
  },
  bandwidth 640,
  callReferenceValue 1,
```

```

        conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
        activeMC FALSE,
        answerCall TRUE
    }
2480001D 03C00030 00300036 00380041 00390036 00300030 00300030 00300030
00300030 00320140 0F007000 74006500 6C003200 33004000 7A006F00 6E006500
32002E00 63006F00 6D014006 00700074 0065006C 00320031 00334002 8000015F
C8490FB4 B9D111BF AF0060B0 00E94540
2980001D 401E0000 66000001 06B8001D 40B50000 1247C002 03AAAA80 06007000
74006500 6C003200 31003301 800F0070 00740065 006C0032 00330040 007A006F
006E0065 0032002E 0063006F 006D0180 02007000 78003266 00000106 B8
value RasMessage ::= admissionConfirm :
{
    requestSeqNum 30,
    bandwidth 7680,
    callModel direct : NULL,
    destCallSignalAddress ipAddress :
        {
            ip '66000001'H,
            port 1720
        },
    irrFrequency 30,
    nonStandardData
    {
        nonStandardIdentifier h221NonStandard :
            {
                t35CountryCode 181,
                t35Extension 0,
                manufacturerCode 18
            },
        data
        'C00203AAAA8006007000740065006C00320031003301800F007000740065006C003200 ...'H
    }
}
C00203AA AA800600 70007400 65006C00 32003100 3301800F 00700074 0065006C
00320033 0040007A 006F006E 00650032 002E0063 006F006D 01800200 70007800
32660000 0106B8
value ACFnonStandardInfo ::=
{
    srcTerminalAlias
    {
        e164 : "7777",
        h323-ID : "ptel213"
    },
    dstTerminalAlias
    {
        h323-ID : "ptel23@zone2.com"
    },
    dstProxyAlias
    {
        h323-ID : "px2"
    },
    dstProxySignalAddress
    {
        ip '66000001'H,
        port 1720
    }
}
value RasMessage ::= admissionRequest :
{
    requestSeqNum 31,
    callType pointToPoint : NULL,
    endpointIdentifier "0068A96000000002",
    destinationInfo

```

```

    {
      h323-ID : "ptel23@zone2.com"
    },
    destCallSignalAddress ipAddress :
    {
      ip '66000001'H,
      port 1720
    },
    srcInfo
    {
      e164 : "7777",
      h323-ID : "ptel213"
    },
    bandWidth 7680,
    callReferenceValue 67,
    conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
    activeMC FALSE,
    answerCall FALSE
  }
24C0001E 03C00030 00300036 00380041 00390036 00300030 00300030 00300030
00300030 00320140 0F007000 74006500 6C003200 33004000 7A006F00 6E006500
32002E00 63006F00 6D006600 000106B8 020180AA AA400600 70007400 65006C00
32003100 33401E00 00435FC8 490FB4B9 D111BFAF 0060B000 E94500
2900001E 401E0000 66000001 06B8001D
value RasMessage ::= admissionConfirm :
  {
    requestSeqNum 31,
    bandWidth 7680,
    callModel direct : NULL,
    destCallSignalAddress ipAddress :
    {
      ip '66000001'H,
      port 1720
    },
    irrFrequency 30
  }
value H323-UserInformation ::=
  {
    h323-uu-pdu
    {
      h323-message-body callProceeding :
      {
        protocolIdentifier { 0 0 8 2250 0 1 },
        destinationInfo
        {
          gateway
          {
            protocol
            {
              h323 :
              {
                {
                }
              }
            },
            mc FALSE,
            undefinedNode FALSE
          }
        }
      }
    }
  }
01000600 08914A00 01088001 2800
value H323-UserInformation ::=
  {
    h323-uu-pdu
  }

```

```

{
  h323-message-body setup :
  {
    protocolIdentifier { 0 0 8 2250 0 1 },
    sourceAddress
    {
      h323-ID : "ptel213"
    },
    sourceInfo
    {
      vendor
      {
        vendor
        {
          t35CountryCode 181,
          t35Extension 0,
          manufacturerCode 18
        }
      },
      gateway
      {
        protocol
        {
          h323 :
          {
          }
        }
      },
      mc FALSE,
      undefinedNode FALSE
    },
    destinationAddress
    {
      h323-ID : "ptel23@zone2.com"
    },
    destCallSignalAddress ipAddress :
    {
      ip '66000001'H,
      port 1720
    },
    activeMC FALSE,
    conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H,
    conferenceGoal create : NULL,
    callType pointToPoint : NULL,
    sourceCallSignalAddress ipAddress :
    {
      ip '65000001'H,
      port 1720
    },
    remoteExtensionAddress h323-ID : "ptel23@zone2.com"
  }
}
}
00B80600 08914A00 01014006 00700074 0065006C 00320031 00332800 B5000012
40012800 01400F00 70007400 65006C00 32003300 40007A00 6F006E00 65003200
2E006300 6F006D00 66000001 06B8005F C8490FB4 B9D111BF AF0060B0 00E94500
0E070065 00000106 B822400F 00700074 0065006C 00320033 0040007A 006F006E
00650032 002E0063 006F006D
value H323-UserInformation ::=
{
  h323-uu-pdu
  {
    h323-message-body callProceeding :
    {

```

```

        protocolIdentifier { 0 0 8 2250 0 1 },
        destinationInfo
        {
            gateway
            {
                protocol
                {
                    h323 :
                    {
                    }
                }
            },
            mc FALSE,
            undefinedNode FALSE
        }
    }
}
}
value H323-UserInformation ::=
{
    h323-uu-pdu
    {
        h323-message-body alerting :
        {
            protocolIdentifier { 0 0 8 2250 0 1 },
            destinationInfo
            {
                mc FALSE,
                undefinedNode FALSE
            }
        }
    }
}
value H323-UserInformation ::=
{
    h323-uu-pdu
    {
        h323-message-body alerting :
        {
            protocolIdentifier { 0 0 8 2250 0 1 },
            destinationInfo
            {
                mc FALSE,
                undefinedNode FALSE
            }
        }
    }
}
03000600 08914A00 010000
value H323-UserInformation ::=
{
    h323-uu-pdu
    {
        h323-message-body connect :
        {
            protocolIdentifier { 0 0 8 2250 0 1 },
            h245Address ipAddress :
            {
                ip '66000001'H,
                port 11011
            },
            destinationInfo
            {
                gateway

```

```

        {
            protocol
            {
                h323 :
                {
                }
            }
        },
        mc FALSE,
        undefinedNode FALSE
    },
    conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H
}
}
}
value H323-UserInformation ::=
{
    h323-uu-pdu
    {
        h323-message-body connect :
        {
            protocolIdentifier { 0 0 8 2250 0 1 },
            h245Address ipAddress :
            {
                ip '65000001'H,
                port 11007
            },
            destinationInfo
            {
                gateway
                {
                    protocol
                    {
                        h323 :
                        {
                        }
                    }
                },
                mc FALSE,
                undefinedNode FALSE
            },
            conferenceID '5FC8490FB4B9D111BFAF0060B000E945'H
        }
    }
}
}
02400600 08914A00 01006500 00012AFF 08800128 005FC849 0FB4B9D1 11BFAF00
60B000E9 45

```

Sample 3: Destination Router Trace, Both RAS and H.225 Traces Are Enabled

This report shows two proxy call scenarios. A trace is collected on a destination router where both destination proxy and destination gatekeeper co-exist. Both RAS and H.225 traces are enabled for one complete call.

```

px2#
RASLib::RASRecvData: successfully rcvd message of length 80 from 40.0.0.33:1585
RASLib::RASRecvData: LRQ rcvd from [40.0.0.33:1585] on sock [6880372]
RASLib::ras_sendto: msg length 111 sent to 40.0.0.33
RASLib::RASSendLCF: LCF sent to 40.0.0.33
H225Lib::h225TAccept: TCP connection accepted from 101.0.0.1:11002 on
socket [2]
H225Lib::h225TAccept: Q.931 Call State is initialized to be [Null].
Hex representation of the received TPKT

```

```

030000A60802008005040488988CA56C0591373737377E008D0500B8060008914A000101400
6007000740065006C0032003100332800B50000124001280001400F007000740065006C00320
0330040007A006F006E00650032002E0063006F006D006600000106B8003DC8490FB4B9D111B
FAF0060B000E945000E07006500000106B822400F007000740065006C003200330040007A006
F006E00650032002E0063006F006D
H225Lib::h225RecvData: Q.931 SETUP received from socket [2]
H225Lib::h225RecvData: State changed to [Call Present].
RASlib::ras_sendto: msg length 119 sent to 102.0.0.1
RASLib::RASSendARQ: ARQ sent to 102.0.0.1
RASLib::RASRecvData: successfully rcvd message of length 119 from 102.0.0.1:24999
RASLib::RASRecvData: ARQ rcvd from [102.0.0.1:24999] on sock [0x68FC74]
RASlib::ras_sendto: msg length 16 sent to 70.0.0.31
RASLib::RASSendACF: ACF sent to 70.0.0.31
RASLib::RASRecvData: successfully rcvd message of length 16 from 102.0.0.1:1719
RASLib::RASRecvData: ACF rcvd from [102.0.0.1:1719] on sock [0x67E6A4]
RASlib::ras_sendto: msg length 119 sent to 102.0.0.1
RASLib::RASSendARQ: ARQ sent to 102.0.0.1
RASLib::RASRecvData: successfully rcvd message of length 119 from 102.0.0.1:24999
RASLib::RASRecvData: ARQ rcvd from [102.0.0.1:24999] on sock [0x68FC74]
RASlib::ras_sendto: msg length 16 sent to 70.0.0.31
RASLib::RASSendACF: ACF sent to 70.0.0.31
RASLib::RASRecvData: successfully rcvd message of length 16 from 102.0.0.1:1719
RASLib::RASRecvData: ACF rcvd from [102.0.0.1:1719] on sock [0x67E6A4]
Hex representation of the CALL PROCEEDING TPKT to send.
0300001B08028080027E000F050100060008914A00010880012800
H225Lib::h225CallProcRequest: Q.931 CALL PROCEEDING sent from socket
[2]. Call state remains unchanged (Q.931 FSM simplified for H.225.0)
H225Lib::h225TConn: connect in progress on socket [4]
H225Lib::h225TConn: Q.931 Call State is initialized to be [Null].
Hex representation of the SETUP TPKT to send.
030000A50802008005040388COA56C0591373737377E008D0500B8060008914A00010140060
07000740065006C0032003100332800B50000124001280001400F007000740065006C0032003
30040007A006F006E00650032002E0063006F006D005A00000D06B8003DC8490FB4B9D111BFA
F0060B000E945000E07006600000106B822400F007000740065006C003200330040007A006F0
06E00650032002E0063006F006D
H225Lib::h225SetupRequest: Q.931 SETUP sent from socket [4]
H225Lib::h225SetupRequest: Q.931 Call State changed to [Call Initiated].
RASLib::RASRecvData: successfully rcvd message of length 123 from 90.0.0.13:1700
RASLib::RASRecvData: ARQ rcvd from [90.0.0.13:1700] on sock [0x68FC74]
RASlib::ras_sendto: msg length 16 sent to 90.0.0.13
RASLib::RASSendACF: ACF sent to 90.0.0.13
Hex representation of the received TPKT
0300001808028080027E000C050100060008914A00010200
H225Lib::h225RecvData: Q.931 CALL PROCEEDING received from socket [4]
Hex representation of the received TPKT
0300001808028080017E000C050300060008914A00010200
H225Lib::h225RecvData: Q.931 ALERTING received from socket [4]
H225Lib::h225RecvData: Q.931 Call State changed to [Call Delivered].
Hex representation of the ALERTING TPKT to send.
0300001808028080017E000C050300060008914A00010000
H225Lib::h225AlertRequest: Q.931 ALERTING sent from socket [2]. Call
state changed to [Call Received].
Hex representation of the received TPKT
030000350802808007040488988EA57E0023050240060008914A0001005A00000D06A402003
DC8490FB4B9D111BFAF0060B000E945
H225Lib::h225RecvData: Q.931 CONNECT received from socket [4]
H225Lib::h225RecvData: Q.931 Call State changed to [Active].
Hex representation of the CONNECT TPKT to send.
030000370802808007040388COA57E0026050240060008914A000100660000012AFC0880012
8003DC8490FB4B9D111BFAF0060B000E945
H225Lib::h225SetupResponse: Q.931 CONNECT sent from socket [2]
H225Lib::h225SetupResponse: Q.931 Call State changed to [Active].
RASlib::ras_sendto: msg length 108 sent to 102.0.0.1

```

```

RASLib::RASSendIRR: IRR sent to 102.0.0.1
RASLib::RASRecvData: successfully rcvd message of length 108 from 102.0.0.1:24999
RASLib::RASRecvData: IRR rcvd from [102.0.0.1:24999] on sock [0x68FC74]
RASLib::RASRecvData: successfully rcvd message of length 101 from 90.0.0.13:1700
RASLib::RASRecvData: IRR rcvd from [90.0.0.13:1700] on sock [0x68FC74]
Hex representation of the received TPKT
0300001A080280805A080280107E000A050500060008914A0001
H225Lib::h225RecvData: Q.931 RELEASE COMPLETE received from socket [2]
H225Lib::h225RecvData: Q.931 Call State changed to [Null].
RASLib::ras_sendto: msg length 55 sent to 102.0.0.1
RASLib::RASSendDRQ: DRQ sent to 102.0.0.1
H225Lib::h225RecvData: no connection on socket [2]
RASLib::RASRecvData: successfully rcvd message of length 55 from 102.0.0.1:24999
RASLib::RASRecvData: DRQ rcvd from [102.0.0.1:24999] on sock [0x68FC74]
RASLib::ras_sendto: msg length 3 sent to 70.0.0.31
RASLib::RASSendDCF: DCF sent to 70.0.0.31
Hex representation of the RELEASE COMPLETE TPKT to send.
0300001A080280805A080280107E000A050500060008914A0001
H225Lib::h225TerminateRequest: Q.931 RELEASE COMPLETE sent from socket [2]. Call
state changed to [Null].
H225Lib::h225TClose: TCP connection from socket [2] closed
RASLib::ras_sendto: msg length 55 sent to 102.0.0.1
RASLib::RASSendDRQ: DRQ sent to 102.0.0.1
RASLib::RASRecvData: successfully rcvd message of length 3 from 102.0.0.1:1719
RASLib::RASRecvData: DCF rcvd from [102.0.0.1:1719] on sock [0x67E6A4]
RASLib::RASRecvData: successfully rcvd message of length 55 from 102.0.0.1:24999
RASLib::RASRecvData: DRQ rcvd from [102.0.0.1:24999] on sock [0x68FC74]
RASLib::ras_sendto: msg length 3 sent to 70.0.0.31
RASLib::RASSendDCF: DCF sent to 70.0.0.31
RASLib::RASRecvData: successfully rcvd message of length 3 from 102.0.0.1:1719
RASLib::RASRecvData: DCF rcvd from [102.0.0.1:1719] on sock [0x67E6A4]
Hex representation of the RELEASE COMPLETE TPKT to send.
0300001A080280805A080280107E000A050500060008914A0001
H225Lib::h225TerminateRequest: Q.931 RELEASE COMPLETE sent from socket [4]. Call
state changed to [Null].
H225Lib::h225TClose: TCP connection from socket [4] closed
RASLib::RASRecvData: successfully rcvd message of length 55 from 90.0.0.13:1700
RASLib::RASRecvData: DRQ rcvd from [90.0.0.13:1700] on sock [0x68FC74]
RASLib::ras_sendto: msg length 3 sent to 90.0.0.13
RASLib::RASSendDCF: DCF sent to 90.0.0.13

```

debug h225 events

Use the **debug h225 events** privileged EXEC command to display Q.931 events. The **no** form of this command disables debugging output.

debug h225 events

no debug h225 events

Syntax Description

This command has no arguments or keywords.

Command History

Release	Modification
11.3(2)NA	This command was introduced.
12.0(3)T	This command was modified.

Examples

The following are sample output from the **debug h225 events** command.

Sample 1: Source Proxy Trace with H.225 Turned On, Call Being Established

This report shows two proxy call scenarios. A trace is collected on the source proxy with H.225 turned on. The call is being established.

```

px1# debug h225 events
H.225 Event Messages debugging is on
px1# H225Lib::h225TAccept: TCP connection accepted from 50.0.0.12:1701 on
socket [2]
    H225Lib::h225TAccept: Q.931 Call State is initialized to be [Null].
Hex representation of the received TPKT
0300007408020001050404889886A56C0580373737377E005B0500B0060008914A000101400
6007000740065006C003200310033020001400F007000740065006C003200330040007A006F0
06E00650032002E0063006F006D004EC8490FB4B9D111BFAF0060B000E945000C07003200000
C06B8
    H225Lib::h225RecvData: Q.931 SETUP received from socket [2]
    H225Lib::h225RecvData: State changed to [Call Present].
Hex representation of the CALL PROCEEDING TPKT to send.
0300001B08028001027E000F050100060008914A00010880012800
    H225Lib::h225CallProcRequest: Q.931 CALL PROCEEDING sent from socket
[2]. Call state remains unchanged (Q.931 FSM simplified for H.225.0)
    H225Lib::h225TConn: connect in progress on socket [4]
    H225Lib::h225TConn: Q.931 Call State is initialized to be [Null].
Hex representation of the SETUP TPKT to send.
030000A60802008405040488988CA56C0591373737377E008D0500B8060008914A000101400
6007000740065006C0032003100332800B50000124001280001400F007000740065006C00320
0330040007A006F006E00650032002E0063006F006D0066600000106B8004EC8490FB4B9D111B
FAF0060B000E945000E07006500000106B822400F007000740065006C003200330040007A006
F006E00650032002E0063006F006D
    H225Lib::h225SetupRequest: Q.931 SETUP sent from socket [4]
    H225Lib::h225SetupRequest: Q.931 Call State changed to [Call Initiated].
Hex representation of the received TPKT
0300001B08028084027E000F050100060008914A00010880012800
    H225Lib::h225RecvData: Q.931 CALL PROCEEDING received from socket [4]
Hex representation of the received TPKT
0300001808028084017E000C050300060008914A00010000

```

```

H225Lib::h225RecvData: Q.931 ALERTING received from socket [4]
H225Lib::h225RecvData: Q.931 Call State changed to [Call Delivered].
Hex representation of the ALERTING TPKT to send.
0300001808028001017E000C050300060008914A00010000
H225Lib::h225AlertRequest: Q.931 ALERTING sent from socket [2]. Call
state changed to [Call Received].
Hex representation of the received TPKT
030000370802808407040388C0A57E0026050240060008914A000100660000012AFF0880012
8004EC8490FB4B9D111BF0060B000E945
H225Lib::h225RecvData: Q.931 CONNECT received from socket [4]
H225Lib::h225RecvData: Q.931 Call State changed to [Active].
Hex representation of the CONNECT TPKT to send.
0300003808028001070404889886A57E0026050240060008914A000100650000012AFC08800
128004EC8490FB4B9D111BF0060B000E945
H225Lib::h225SetupResponse: Q.931 CONNECT sent from socket [2]
H225Lib::h225SetupResponse: Q.931 Call State changed to [Active].

```

Sample 2: Source Proxy Trace with H.225 Turned On, Call Being Torn Down

This report shows two proxy call scenarios. A trace is collected on the source proxy with H.225 turned on. The call is being torn down.

```

px1# debug h225 events
H.225 Event Messages debugging is on
px1#
Hex representation of the received TPKT
0300001A080200015A080200907E000A050500060008914A0001
H225Lib::h225RecvData: Q.931 RELEASE COMPLETE received from socket [2]
H225Lib::h225RecvData: Q.931 Call State changed to [Null].
H225Lib::h225RecvData: no connection on socket [2]
Hex representation of the RELEASE COMPLETE TPKT to send.
0300001A080280015A080280107E000A050500060008914A0001
H225Lib::h225TerminateRequest: Q.931 RELEASE COMPLETE sent from socket [2]. Call
state changed to [Null].
H225Lib::h225TClose: TCP connection from socket [2] closed
Hex representation of the RELEASE COMPLETE TPKT to send.
0300001A080280845A080280107E000A050500060008914A0001
H225Lib::h225TerminateRequest: Q.931 RELEASE COMPLETE sent from socket [4]. Call
state changed to [Null].
H225Lib::h225TClose: TCP connection from socket [4] closed

```

debug h245 asn1

Use the **debug h245 asn1** privileged EXEC command to display ASN1 contents of H.245 messages. The **no** form of this command disables debugging output.

debug h245 asn1

no debug h245 asn1

Syntax Description

This command has no arguments or keywords.

Command History

Release	Modification
11.3(2)NA	This command was introduced.
12.0(3)T	This command was modified.



Caution

This command slows the system down considerably and connections may time out.

debug h245 events

Use the **debug h245 events** privileged EXEC command to display H.245 events. The **no** form of this command disables debugging output.

debug h245 events

no debug h245 events

Syntax Description This command has no arguments or keywords.

Command History

Release	Modification
11.3(2)NA	This command was introduced.
12.0(3)T	This command was modified.

debug ima

To display debug messages for IMA groups and links, enter the **debug ima** privileged EXEC command. Enter the **no** form of this command to disable debugging output.

debug ima

no debug ima

Syntax Description This command has no arguments or keywords.

Defaults Debugging for IMA groups is not enabled.

Command History	Release	Modification
	12.0(5)T	This command was introduced.
	12.0(5)XK	This command was modified.

Examples The following example shows output when you enter the **debug ima** command while adding two ATM links to an IMA group. Notice that the group has not yet been created with the **interface atm slot/imagroup-number** command, so the links are not activated yet as group members. However, the individual ATM links are deactivated.

```
Router# debug ima
IMA network interface debugging is on
Router# config terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# interface atm1/0
Router(config-if)# ima-group 1
Router(config-if)#
01:35:08:IMA shutdown atm layer of link ATM1/0
01:35:08:ima_clear_atm_layer_if ATM1/0
01:35:08:IMA link ATM1/0 removed in firmware
01:35:08:ima_release_channel:ATM1/0 released channel 0.
01:35:08:Bring up ATM1/4 that had been waiting for a free channel.
01:35:08:IMA:no shut the ATM interface.
01:35:08:IMA allocate_channel:ATM1/4 using channel 0.
01:35:08:IMA config_restart ATM1/4
01:35:08:IMA adding link 0 to Group ATM1/IMA1ATM1/0 is down waiting for IMA group 1 to be
activated
01:35:08:Link 0 was added to Group ATM1/IMA1
01:35:08:ATM1/0 is down waiting for IMA group 1 to be created.
01:35:08:IMA send AIS on link ATM1/0
01:35:08:IMA Link up/down Alarm:port 0, new status 0x10, old_status 0x1.
01:35:10:%LINK-3-UPDOWN:Interface ATM1/4, changed state to up
01:35:10:%LINK-3-UPDOWN:Interface ATM1/0, changed state to down
01:35:11:%LINEPROTO-5-UPDOWN:Line protocol on Interface ATM1/4, changed state to up
01:35:11:%LINEPROTO-5-UPDOWN:Line protocol on Interface ATM1/0, changed state to down
Router(config-if)# int atm1/1
Router(config-if)# ima-group 1
Router(config-if)#
```

```

01:37:19:IMA shutdown atm layer of link ATM1/1
01:37:19:ima_clear_atm_layer_if ATM1/1
01:37:19:IMA link ATM1/1 removed in firmware
01:37:19:ima_release_channel:ATM1/1 released channel 1.
01:37:19:Bring up ATM1/5 that had been waiting for a free channel.
01:37:19:IMA:no shut the ATM interface.
01:37:19:IMA allocate_channel:ATM1/5 using channel 1.
01:37:19:IMA config_restart ATM1/5
01:37:19:IMA adding link 1 to Group ATM1/IMA1ATM1/1 is down waiting for IMA group 1 to be
activated
01:37:19:Link 1 was added to Group ATM1/IMA1
01:37:19:ATM1/1 is down waiting for IMA group 1 to be created.
01:37:19:IMA send AIS on link ATM1/1
01:37:19:IMA Link up/down Alarm:port 1, new status 0x10, old_status 0x1.
Router(config-if)#
01:37:21:%LINK-3-UPDOWN:Interface ATM1/5, changed state to up
01:37:21:%LINK-3-UPDOWN:Interface ATM1/1, changed state to down
01:37:22:%LINEPROTO-5-UPDOWN:Line protocol on Interface ATM1/5, changed state to up
01:37:22:%LINEPROTO-5-UPDOWN:Line protocol on Interface ATM1/1, changed state to down

```

Related Commands

Command	Description
debug atm errors	Displays debug messages for ATM errors. Reports specific problems such as encapsulation errors and errors related to OAM cells.
debug atm events	Displays debug messages for ATM events. Reports specific events such as PVC setup completion, changes in carrier states, and interface rates.

debug ip auth-proxy

To display the authentication proxy configuration information on the router, use the **debug ip auth-proxy** command in privileged EXEC mode.

```
debug ip auth-proxy {ftp | function-trace | http | object-creation | object-deletion | tcp | telnet
| timer }
```

Syntax Description	Keyword	Description
	ftp	Displays FTP events related to the authentication proxy.
	function-trace	Displays the authentication proxy functions.
	http	Displays HTTP events related to the authentication proxy.
	object-creation	Displays additional entries to the authentication proxy cache.
	object-deletion	Displays deletion of cache entries for the authentication proxy.
	tcp	Displays TCP events related to the authentication proxy.
	telnet	Displays Telnet related authentication proxy events.
	timer	Displays authentication proxy timer-related events.

Command History	Release	Modification
	12.0(5)T	This command was introduced.

Usage Guidelines Use the **debug ip auth-proxy** command to display authentication proxy activity. Refer to the Examples section for more information about the debug options.



Note

The **function-trace** debugging information provides low-level software information for Cisco technical support representatives. No output examples are provided for this keyword option.

Examples

The following examples illustrates the output of the **debug ip auth-proxy** command. In these examples, debugging is on for object creations, object deletions, HTTP, and TCP.

In this example, the client host at 192.168.201.1 is attempting to make an HTTP connection to the web server located at 192.168.21.1. The HTTP debugging information is on for the authentication proxy. The output shows that the router is setting up an authentication proxy entry for the login request:

```
00:11:10: AUTH-PROXY creates info:
  cliaddr - 192.168.21.1, cliport - 36583
  seraddr - 192.168.201.1, serport - 80
  ip-srcaddr 192.168.21.1
  pak-srcaddr 0.0.0.0
```

Following a successful login attempt, the debugging information shows the authentication proxy entries created for the client. In this example, the client is authorized for SMTP (port 25), FTP data (port 20), FTP control (port 21), and Telnet (port 23) traffic. The dynamic ACL entries are included in the display.

```
00:11:25:AUTH_PROXY OBJ_CREATE:acl item 61AD60CC

00:11:25:AUTH-PROXY OBJ_CREATE:create acl wrapper 6151C7C8 -- acl item 61AD60CC
00:11:25:AUTH-PROXY Src 192.168.162.216 Port [0]
00:11:25:AUTH-PROXY Dst 192.168.162.220 Port [25]
00:11:25:AUTH_PROXY OBJ_CREATE:acl item 6151C908

00:11:25:AUTH-PROXY OBJ_CREATE:create acl wrapper 6187A060 -- acl item 6151C908
00:11:25:AUTH-PROXY Src 192.168.162.216 Port [0]
00:11:25:AUTH-PROXY Dst 192.168.162.220 Port [20]
00:11:25:AUTH_PROXY OBJ_CREATE:acl item 61A40B88

00:11:25:AUTH-PROXY OBJ_CREATE:create acl wrapper 6187A0D4 -- acl item 61A40B88
00:11:25:AUTH-PROXY Src 192.168.162.216 Port [0]
00:11:25:AUTH-PROXY Dst 192.168.162.220 Port [21]
00:11:25:AUTH_PROXY OBJ_CREATE:acl item 61879550

00:11:25:AUTH-PROXY OBJ_CREATE:create acl wrapper 61879644 -- acl item 61879550
00:11:25:AUTH-PROXY Src 192.168.162.216 Port [0]
00:11:25:AUTH-PROXY Dst 192.168.162.220 Port [23]
```

The next example shows the debug output following a **clear ip auth-proxy cache** command to clear the authentication entries from the router. The dynamic ACL entries are removed from the router.

```
00:12:36:AUTH-PROXY OBJ_DELETE:delete auth_proxy cache 61AD6298
00:12:36:AUTH-PROXY OBJ_DELETE:delete create acl wrapper 6151C7C8 -- acl item 61AD60CC
00:12:36:AUTH-PROXY OBJ_DELETE:delete create acl wrapper 6187A060 -- acl item 6151C908
00:12:36:AUTH-PROXY OBJ_DELETE:delete create acl wrapper 6187A0D4 -- acl item 61A40B88
00:12:36:AUTH-PROXY OBJ_DELETE:delete create acl wrapper 61879644 -- acl item 61879550
```

The following example shows the timer information for a dynamic ACL entry. All times are expressed in milliseconds. The *first laststart* is the time that the ACL entry is created relative to the start up time of the router. The *lastref* is the time of the last packet to hit the dynamic ACL relative to the start up time of the router. The *exptime* is the next expected expiration time for the dynamic ACL. The *delta* indicates the remaining time before the dynamic ACL expires. After the timer expires, the debugging information includes a message indicating that the ACL and associated authentication proxy information for the client have been removed.

```
00:19:51:first laststart 1191112

00:20:51:AUTH-PROXY:delta 54220 lastref 1245332 exptime 1251112
00:21:45:AUTH-PROXY:ACL and cache are removed
```

Related Commands

Command	Description
show debug	Displays the debug options set on the router.

debug ip bgp

To display information related to processing BGPs, use the **debug ip bgp** privileged EXEC command. To disable the display of BGP information, use the **no** form of this command.

debug ip bgp [*A.B.C.D.* | **dampening** | **events** | **in** | **keepalives** | **out** | **updates** | **vpn4**]

no debug ip bgp [*A.B.C.D.* | **dampening** | **events** | **in** | **keepalives** | **out** | **updates** | **vpn4**]

Syntax Description	
<i>A.B.C.D.</i>	(Optional) Displays the BGP neighbor IP address.
dampening	(Optional) Displays BGP dampening.
events	(Optional) Displays BGP events.
in	(Optional) BGP inbound information.
keepalives	(Optional) Displays BGP keepalives.
out	(Optional) Displays BGP outbound information.
updates	(Optional) Displays BGP updates.
vpn4	(Optional) Displays VPNv4 NLRI information.

Command History	Release	Modification
	12.0(5)T	This command was introduced.

Examples

The following example displays the output from this command:

```
Router# debug ip bgp vpn4
03:47:14:vpn:bgp_vpn4_bnetinit:100:2:58.0.0.0/8
03:47:14:vpn:bnettable add:100:2:58.0.0.0 / 8
03:47:14:vpn:bestpath_hook route_tag_change for vpn2:58.0.0.0/255.0.0.0(ok)
03:47:14:vpn:bgp_vpn4_bnetinit:100:2:57.0.0.0/8
03:47:14:vpn:bnettable add:100:2:57.0.0.0 / 8
03:47:14:vpn:bestpath_hook route_tag_change for vpn2:57.0.0.0/255.0.0.0(ok)
03:47:14:vpn:bgp_vpn4_bnetinit:100:2:14.0.0.0/8
03:47:14:vpn:bnettable add:100:2:14.0.0.0 / 8
03:47:14:vpn:bestpath_hook route_tag_chacle ip bgp *nge for vpn2:14.0.0.0/255.0.0.0(ok)
```

debug ip casa affinities

To display debug messages for affinities, use the **debug ip casa affinities** privileged EXEC command. Use the **no** form of the command to disable debugging.

debug ip casa affinities

no debug ip casa affinities

Syntax Description This command has no arguments or keywords.

Defaults Debugging for affinities is not enabled.

Command History	Release	Modification
	12.0(5)T	This command was introduced.

Examples The following is output from the **debug ip casa affinities** command:

```
Router# debug ip casa affinities

16:15:36:Adding fixed affinity:
16:15:36: 10.10.1.1:54787 -> 10.10.10.10:23 proto = 6
16:15:36:Updating fixed affinity:
16:15:36: 10.10.1.1:54787 -> 10.10.10.10:23 proto = 6
16:15:36: flags = 0x2, appl addr = 10.10.3.2, interest = 0x5/0x100
16:15:36: int ip:port = 10.10.2.2:1638, sequence delta = 0/0/0/0
16:15:36:Adding fixed affinity:
16:15:36: 10.10.10.10:23 -> 10.10.1.1:54787 proto = 6
16:15:36:Updating fixed affinity:
16:15:36: 10.10.10.10:23 -> 10.10.1.1:54787 proto = 6
16:15:36: flags = 0x2, appl addr = 0.0.0.0, interest = 0x3/0x104
16:15:36: int ip:port = 10.10.2.2:1638, sequence delta = 0/0/0/0
```

Table 59 describes significant fields of the debug output.

Table 59 *debug ip casa affinities Command Field Descriptions*

Field	Description
Adding fixed affinity	Adding a fixed affinity to affinity table.
Updating fixed affinity	Modifying a fixed affinity table with information from the services manager.
flags	Bit field indicating actions to be taken on this affinity.
fwd addr	Address to which packets will be directed.
interest	Services manager that's interested in packets for this affinity.

Table 59 debug ip casa affinities Command Field Descriptions (continued)

Field	Description
int ip:port	Services manager port to which interest packets are sent.
sequence delta	Used to adjust TCP sequence numbers for this affinity.

debug ip casa packets

To display debug messages for packets, use the **debug ip casa packets** privileged EXEC command. Use the **no** form of the command to disable debugging.

debug ip casa packets

no debug ip casa packets

Syntax Description This command has no arguments or keywords.

Defaults Debugging for packets is not enabled.

Command History	Release	Modification
	12.0(5)T	This command was introduced.

Examples The following is output from the **debug ip casa packets** command:

```
Router# debug ip casa packets

16:15:36:Routing CASA packet - TO_MGR:
16:15:36:  10.10.1.1:55299 -> 10.10.10.10:23 proto = 6
16:15:36:  Interest Addr:10.10.2.2  Port:1638
16:15:36:Routing CASA packet - FWD_PKT:
16:15:36:  10.10.1.1:55299 -> 10.10.10.10:23 proto = 6
16:15:36:  Fwd Addr:10.10.3.2
16:15:36:Routing CASA packet - TO_MGR:
16:15:36:  10.10.10.10:23 -> 10.10.1.1:55299 proto = 6
16:15:36:  Interest Addr:10.10.2.2  Port:1638
16:15:36:Routing CASA packet - FWD_PKT:
16:15:36:  10.10.10.10:23 -> 10.10.1.1:55299 proto = 6
16:15:36:  Fwd Addr:0.0.0.0
16:15:36:Routing CASA packet - TICKLE:
16:15:36:  10.10.10.10:23 -> 10.10.1.1:55299 proto = 6
16:15:36:  Interest Addr:10.10.2.2  Port:1638  Interest Mask:SYN
16:15:36:  Fwd Addr:0.0.0.0
16:15:36:Routing CASA packet - FWD_PKT:
16:15:36:  10.10.1.1:55299 -> 10.10.10.10:23 proto = 6
16:15:36:  Fwd Addr:10.10.3.2
```

Table 60 describes significant fields in the debug output.

Table 60 *debug ip casa packets Commands Field Descriptions*

Field	Description
Routing CASA packet - TO_MGR	Forwarding agent is routing a packet to the services manager.
Routing CASA packet - FWD_PKT	Forwarding agent is routing a packet to the forwarding address.
Routing CASA packet - TICKLE	Forwarding agent is signalling services manager while allowing the packet in question to take the appropriate action.
Interest Addr	Services manager address.
Interest Port	Port on the services manager where packet is sent.
Fwd Addr	Address to which packets matching the affinity are sent.
Interest Mask	Services manager that is interested in packets for this affinity.

debug ip casa wildcards

To display debug messages for wildcards, use the **debug ip casa wildcards** privileged EXEC command. Use the **no** form of this command to disable debugging.

debug ip casa wildcards

no debug ip casa wildcards

Syntax Description This command has no arguments or keywords.

Defaults Debugging for wildcards is not enabled.

Command History	Release	Modification
	12.0(5)T	This command was introduced.

Examples The following is output from the **debug ip casa wildcards** command:

```
Router# debug ip casa wildcards

16:13:23:Updating wildcard affinity:
16:13:23:   10.10.10.10:0 -> 0.0.0.0:0 proto = 6
16:13:23:   src mask = 255.255.255.255, dest mask = 0.0.0.0
16:13:23:   no frag, not advertising
16:13:23:   flags = 0x0, appl addr = 0.0.0.0, interest = 0x8107/0x8104
16:13:23:   int ip:port = 10.10.2.2:1638, sequence delta = 0/0/0/0
16:13:23:Updating wildcard affinity:
16:13:23:   0.0.0.0:0 -> 10.10.10.10:0 proto = 6
16:13:23:   src mask = 0.0.0.0, dest mask = 255.255.255.255
16:13:23:   no frag, advertising
16:13:23:   flags = 0x0, appl addr = 0.0.0.0, interest = 0x8107/0x8102
16:13:23:   int ip:port = 10.10.2.2:1638, sequence delta = 0/0/0/0
```

Table 61 describes significant fields in the debug output

Table 61 *debug ip casa wildcards Commands Field Descriptions*

Field	Description
src mask	Source of connection.
dest mask	Destination of connection.
no frag, not advertising	Not accepting IP fragments.
flags	Bit field indicating actions to be taken on this affinity.
fwd addr	Address to which packets matching the affinity will be directed.
interest	Services manager that's interested in packets for this affinity.

Table 61 debug ip casa wildcards Commands Field Descriptions (continued)

Field	Description
int ip: port	Services manager port to which interest packets are sent.
sequence delta	Used to adjust sequence numbers for this affinity.

debug ip cef

To troubleshoot various Cisco Express Forwarding (CEF) events, use the **debug ip cef** command in privileged EXEC mode. To disable debugging, use the **no** form of this command.

```
debug ip cef { drops [rpf [access-list]] [access-list] | receive [access-list] | events [access-list] | interface }
```

```
no debug ip cef { drops [rpf [access-list]] [access-list] | receive [access-list] | events [access-list] | interface }
```

Specific to IPC Records

```
debug ip cef { ipc | interface-ipc | prefix-ipc [access-list] }
```

```
no debug ip cef { ipc | interface-ipc | prefix-ipc [access-list] }
```

Syntax	Description
drops	Records dropped packets.
rpf	(Optional) Records the result of the Reverse Path Forwarding check for packets.
<i>access-list</i>	(Optional) Limits debugging collection to packets that match the list.
receive	Records packets that are ultimately destined to the router, as well as packets destined to a tunnel endpoint on the router. If the decapsulated tunnel is IP, it is CEF switched; otherwise packets are process switched.
events	Records general CEF events.
interface	Records IP CEF interface events.
ipc	Records information related to Interprocess communications (IPC) in CEF. Possible types of events include the following: <ul style="list-style-type: none"> • Transmission status of IPC messages • Status of buffer space for IPC messages • IPC messages received out of sequence • Status of resequenced messages • Throttle requests sent from a line card to the Route Processor
interface-ipc	Records IPC updates related to interfaces. Possible reporting includes an interface coming up or going down, and updates to fibhwidb, fibidb, and so on.
prefix-ipc	Records updates related to IP prefix information. Possible updates include the following: <ul style="list-style-type: none"> • Debugging of IP routing updates in a line card • Reloading of a line card with a new table • Updates related to exceeding the maximum number of routes • Control messages related to forwarding information base (FIB) table prefixes

Defaults

This command is disabled by default.

Command Modes

Privileged EXEC

Command History

Release	Modification
11.2 GS	This command was introduced.
11.1 CC	Multiple platform support was added.
12.0(5)T	The rpf keyword was added.

Usage Guidelines

This command gathers additional information for the handling of CEF interface, IPC, or packet events.

**Note**

For packet events, we recommend that you use an Access Control List (ACL) to limit the messages recorded.

Examples

The following is sample output from the **debug ip cef rpf** command for a packet that is dropped when it fails the RPF check. IP address 172.17.249.252 is the source address and Ethernet 2/0/0 is the input interface:

```
Router# debug ip cef drops rpf

IP CEF drops for RPF debugging is on
00:42:02:CEF-Drop:Packet from 172.17.249.252 via Ethernet2/0/0 -- unicast rpf check
```

The following is sample output for CEF packets that are not switched using information from the FIB table, but are received and sent to the next switching layer:

```
Router# debug ip cef receive

IP CEF received packets debugging is on
00:47:52:CEF-receive:Receive packet for 9.1.104.13
```

Table 62 describes the significant fields shown in the display.

Table 62 *debug ip cef Field Descriptions*

Field	Description
CEF-Drop:Packet from 172.17.249.252 via Ethernet2/0/0 -- unicast rpf check	A packet from IP address 172.17.249.252 is dropped because it failed the reverse path forwarding check.
CEF-receive:Receive packet for 9.1.104.13	CEF has received a packet addressed to the router.

debug ip cef accounting non-recursive

To troubleshoot Cisco Express Forwarding (CEF) accounting records, use the **debug ip cef accounting non-recursive** command in privileged EXEC mode. To disable debugging, use the **no** form of this command.

debug ip cef accounting non-recursive

no debug ip cef accounting non-recursive

Syntax Description This command has no arguments or keywords.

Defaults This command is disabled by default.

Command Modes Privileged EXEC

Command History	Release	Modification
	11.1 CC	This command was introduced.

Usage Guidelines This command records accounting events for nonrecursive prefixes when the **ip cef accounting non-recursive** command is enabled in global configuration mode.

Examples

The following is sample output from the **debug ip cef accounting non-recursive** command.

```
Router# debug ip cef accounting non-recursive

03:50:19:CEF-Acct:tmstats_binary:Beginning generation of tmstats
ephemeral file (mode binary)
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF2000
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1EA0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF17C0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1D40
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1A80
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0740
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF08A0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0B60
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0CC0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0F80
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF10E0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1240
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF13A0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1500
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1920
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0E20
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1660
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF05E0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0A00
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF1BE0
03:50:19:CEF-Acct:snaphoting loadinfo 0x63FF0480
03:50:19:CEF-Acct:tmstats_binary:aggregation complete, duration 0 seconds
03:50:21:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:24:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:24:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:27:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:29:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:32:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:35:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:38:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:41:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:45:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:48:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:49:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:52:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:55:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:writing 45 bytes
03:50:57:CEF-Acct:tmstats_binary:tmstats file written, status 0
```

Table 63 describes the significant fields shown in the display.

Table 63 *debug ip cef accounting non-recursive Field Descriptions*

Field	Description
Beginning generation of tmstats ephemeral file (mode binary)	Tmstats file is being created.
CEF-Acct:snaphoting loadinfo 0x63FF2000	Baseline counters are being written to the tmstats file for each nonrecursive prefix.

Table 63 *debug ip cef accounting non-recursive Field Descriptions*

Field	Description
CEF-Acct:tmstats_binary:aggregation complete, duration 0 seconds	Tmstats file creation is complete.
CEF-Acct:tmstats_binary:writing 45 bytes	Nonrecursive accounting statistics are being updated to the tmstats file.
CEF-Acct:tmstats_binary:tmstats file written, status 0	Update of the tmstats file is complete.

debug ip dhcp server

To enable DHCP server debugging, use the **debug ip dhcp server** privileged EXEC command.

```
debug ip dhcp server { events | packets | linkage }
```

Syntax Description		
	<i>events</i>	Reports server events, like address assignments and database updates.
	<i>packets</i>	Decodes DHCP receptions and transmissions.
	<i>linkage</i>	Displays database linkage information (such as parent-child relationships in a radix tree).

Defaults	Disabled by default.
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Command History	Release	Modification
	12.0(1)T	This command was introduced.