

Configuring Synchronized Clocking on the Cisco MC3810

The Cisco MC3810 supports voice and video streams in addition to traditional data streams. Because voice and video streams are real-time streams and originate from synchronous devices, it is important to configure the synchronous clocking to prevent data corruption and data loss. For a description of the commands used to configure synchronized clocking, refer to the “Voice-Related Commands” chapter in the *Voice, Video, and Home Applications Command Reference*.

Synchronous Clocking Concepts

Due to the real-time nature of voice and video, more configuration and planning is required for voice traffic than is required for traditional data traffic. Because voice and video streams are real-time and continuous, the information is normally generated by the source device and received by the destination device at a synchronized fixed rate. If the source and destination clocking is not synchronized, meaning the devices generate information at different rates, there will be a loss of information as one side over-runs and the other side under-runs.

As a result, for voice and video configurations a single master clock source must be configured to make the network synchronous. The master clock must be used as the clock source for all devices on the network, even when the voice traffic is compressed.

Clocking mismatches can be caused by a variety of configuration problems. The following situations can cause problems:

- Multiple clock sources on the network that are not synchronized

In back-to-back voice systems where the two devices are using different clock sources that are not synchronized, data loss can occur when one device over-runs the voice stream and the other device under-runs the voice stream.

In situations where there is a minor clock mismatch, the Cisco MC3810 may be able to process the mismatch in its internal voice coders, in the same way that the voice coders handle minor network delay and jitter. The voice waveform will be degraded but often not noticeably.

However, when the Cisco MC3810 is using Circuit Emulation to send video traffic, no similar clock compensation is possible as the CES must be in synchronous mode. As a result, when video traffic is sent over a non-synchronized network, data corruption may occur. This will cause video devices connected to the MC3810 to lose frame synchronization and enter a frame-search mode, causing noticeable data loss. Because of these requirements, the network clocks must be synchronized when processing video traffic on the Cisco MC3810.

- Layer 1 conflicts

Layer 1 conflicts can take place when a Cisco MC3810 with two Multiflex Trunks (MFTs) is placed at the border of two separately clocked T1 or E1 networks and is forced to resolve the clock difference between the networks. As a result, DS1 clock and frame slips can occur, which can result in lengthy re-frame times, and can cause an attached DS1 device to declare the line down.

Configure the Cisco MC3810 to a Synchronous Clocked Network

To ensure a synchronized system, you must configure a master clock somewhere within the network, and distribute and recover the clock throughout the network. This will allow end devices at opposite ends of the network to reference a common clock source. If you cannot configure a synchronized system, then you can configure multiple clock sources on your network as long as they are accurate enough that the clocking on both clock sources will match.

You can statically configure the Cisco MC3810 to receive or generate clocking using one of the following scenarios:

- Obtain the synchronous clock from a network device attached to Controller T1 or E1 0 and distribute the clocking to the other controller and the UIO serial ports.
- Obtain the synchronous clock from a network device attached to Controller T1 or E1 1, and distribute the clocking to the other controller and the UIO serial ports.
- Obtain the synchronous clock from a network device directly attached to serial port 0 (in DTE mode only) and distribute the clocking to the other serial ports and to both controllers.
- Generate the clock internally on the Cisco MC3810 and distribute the clocking to all interfaces.
- When in T1 or E1 mode, all MFT types can provide either line or internal clocking. When one controller is configured to line clocking (obtaining the clocking from the network), the other controller must be configured to internal clocking (obtaining the clocking internally from the other controller).

Note Configuring a clock source from the DVM is supported if the installed DVM is either hardware version 4.50 or higher, and the system control board (SCB) is version 6.05 or higher. To verify the hardware version of the SCB, enter the **show version** command and check the entry for the Cisco MC3810 processor revision. To verify the hardware version of the DVM, enter the **show controller T1/E1** command and check the HWVersion entry.

For more information on how to configure clocking for these scenarios, see the “Configure the Clock Source for the Cisco MC3810” section.

In addition, you can define a hierarchy of potential clock sources so that when the primary clock source goes down, the Cisco MC3810 can automatically switch to a backup clock source. For more information, see the “Configure a Hierarchy of Clock Sources for Backup Purposes” section.

Configure the Clock Source for the Cisco MC3810

Because of the different ways that PSTNs provide clocking and how data networks provide clocking, there may be incompatibilities when using the Cisco MC3810 to integrate voice and data networks. As a result, the Cisco MC3810 must synchronize the disparate clocking, and you must be careful in how you configure your clock sources. The clocking can be derived from one of the following sources:

- The PBX
- The video CODEC (for video applications)
- The ATM or Frame Relay WAN carrier
- The Cisco MC3810's internal clock

Depending on the configuration, you must determine how to configure the appropriate interface on the Cisco MC3810 for the clocking configuration. Each interface provides different clocking support, and depending on the interface used, the commands required to configure the clocking are different. You must also determine whether the Cisco MC3810 interface will be the DCE or the DTE in the configuration.

This section is divided into the following sections:

- Configure the Cisco MC3810 to Obtain Clocking from the Network
- Configure the Cisco MC3810 to Use the Internal Clock Source

Configure the Cisco MC3810 to Obtain Clocking from the Network

This section describes several scenarios for statically configuring clocking on the Cisco MC3810. This section includes the following procedures:

- Configure the Cisco MC3810 to Recover Clocking from a Network Device Attached to a T1/E1 Controller
- Configure a T1/E1 Controller to Loop-Time the Clocking Back to the Network Clock Source
- Configure the Cisco MC3810 to Recover Clocking from a Network Device Attached to Serial 0

Note The procedures in this section statically configure the clock source for the interfaces. If the clock source fails, these procedures do not configure a backup clock source. For information on configuring a hierarchy of backup clock sources, see the “Configure a Hierarchy of Clock Sources for Backup Purposes” section.

Configure the Cisco MC3810 to Recover Clocking from a Network Device Attached to a T1/E1 Controller

When the Cisco MC3810 recovers clocking from a network device attached to a T1 or E1 controller, the clock recovery circuit on the controller will place a recovered 2 MHz clock on the common circuit toward the network-clock phase-lock-loop (PLL). Once the network-clock PLL circuit receives the valid 2 MHz clock from the controller, the network clock PLL synchronizes to the recovered clock and redistributes the clock to the rest of the system. The other T1/E1 controller and the serial ports on the Cisco MC3810 then derive their clocking from the network clock PLL.

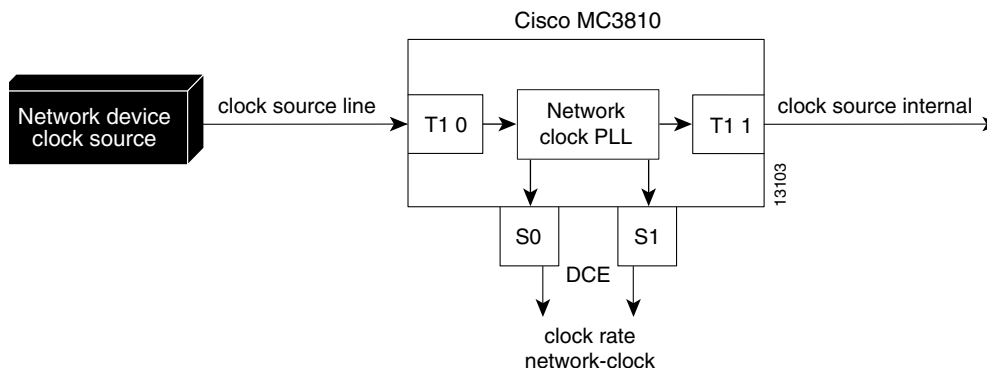
When you configure a T1/E1 controller to recover clocking from a network device, configure the **clock-source** controller command to the **line** setting.

Note Do not configure both T1/E1 controllers to the **line** setting. Doing so will cause both controllers to attempt to drive the network clock PLL at the same time. If you configure both T1/E1 controllers to **line**, there will be clocking conflicts. You will not receive an error message if you misconfigure the clocking in this way. Instead, configure one controller for line timing and the other controller for internal or loop timing.

The one exception to this rule is if you configure backup clocks to dynamically activate if the primary clock fails. For more information, see the “Configure a Hierarchy of Clock Sources for Backup Purposes” section.

Figure 39 shows an example in which the Cisco MC3810 obtains its clock source from a network device attached to controller T1/E1 0 (the MFT).

Figure 39 Obtaining the Clock Source from a Network Device Attached to Controller T1/E1 0



To make sure the network is synchronized, the attached network device that obtains its clocking from the Cisco MC3810 (from the T1/E1 controller clock source set to **internal**) should be configured to derive its clock from the T1/E1 signal transmitted by the Cisco MC3810. If the T1/E1 signal received from the attached network device is not synchronous with the Cisco MC3810 network clock, then frame and clock slips will occur at the T1/E1 controller, causing loss of data.

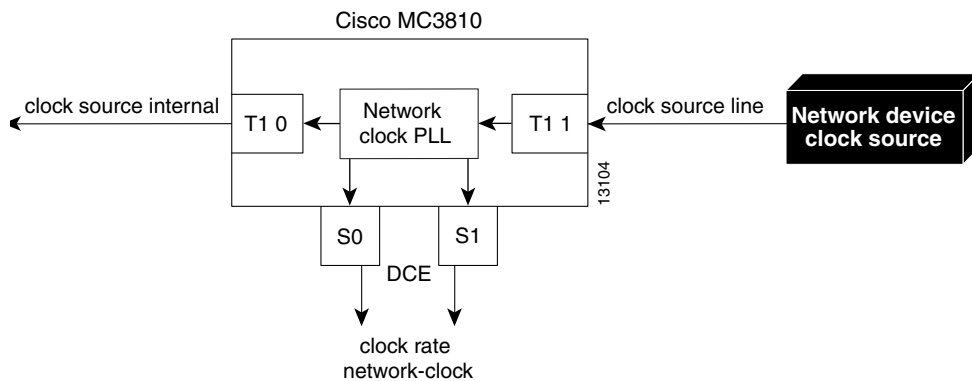
To configure the Cisco MC3810 to obtain its clock source from a network device attached to controller T1/E1 0, use the following commands beginning in global configuration mode:

Step	Command	Purpose
1	controller {T1 E1} 0	Enter controller configuration mode for controller T1/E1 0.
2	clock source line	Configure controller T1/E1 0 to obtain the Cisco MC3810 clock source from an attached network device.
3	controller {T1 E1} 1	Enter controller configuration mode for controller T1/E1 1.
4	clock source internal	Configure controller T1/E1 1 to obtain its clocking from the internal network clock PLL.

Step	Command	Purpose
5	network-clock base-rate {56k 64k}	Set the network clock base rate for the serial ports. The default is 56k.
6	interface serial 0	Enter interface configuration mode for serial 0.
7	clock rate network-clock rate	Configure the network clock speed for DCE mode. The rate must be a multiple of the value set with the network-clock base-rate command. Repeat Steps 6 and 7 for serial port 1.
8	exit	Exit configuration mode.
9	show network-clocks	Display the network clock configuration.

Figure 40 shows an example in which the Cisco MC3810 obtains its clock source from a network device attached to controller T1/E1 1 (the DVM).

Figure 40 Obtaining the Clock Source from a Network Device Attached to Controller T1/E1 1



To configure the Cisco MC3810 to obtain its clock source from a network device attached to controller T1/E1 1, use the following commands beginning in global configuration mode:

Step	Command	Purpose
1	controller {T1 E1} 1	Enter controller configuration mode for controller T1/E1 1.
2	clock source line	Configure controller T1/E1 1 to obtain the Cisco MC3810 clock source from an attached network device.
3	controller {T1 E1} 0	Enter controller configuration mode for T1/E1 0 to configure the clock source for the MFT.
4	clock source internal	Configure controller T1/E1 1 to obtain its clocking from the internal network-clock PLL.
5	network-clock base-rate {56k 64k}	Set the network clock base-rate for the serial ports. The default is 56k.
6	interface serial 0	Enter interface configuration mode for serial 0.

Step	Command	Purpose
7	<code>clock rate network-clock rate</code>	Configure the network clock speed for DCE mode. The rate must be a multiple of the value set with the <code>network-clock base-rate</code> command. Repeat steps 6 and 7 for serial port 1.
8	<code>exit</code>	Exit configuration mode.
9	<code>show network-clocks</code>	Display the network clock configuration.

Configure a T1/E1 Controller to Loop-Time the Clocking Back to the Network Clock Source

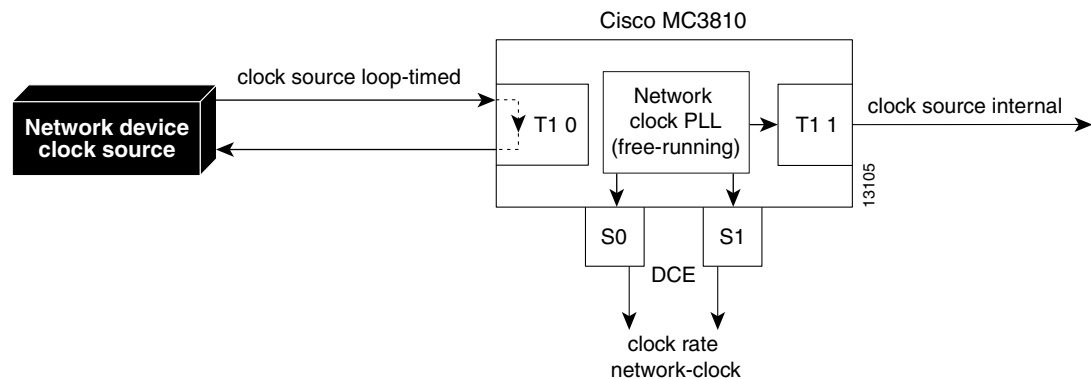
When you configure a T1/E1 controller to loop-time the clocking back to a network device, you configure the `clock-source` controller command to the `loop-timed` setting. The `clock-source` command on the other T1/E1 controller should in most cases be set to the `internal` setting.

When a controller’s clock source is set to loop-timed, that places the internal network clock PLL into free-running mode.

Note Use caution when configuring the controller’s clock source to loop-timed. This setting should only be used in certain cases, such as when there are two master clocks but you can only obtain clocking from one master clock at a time. Using the functionality to configure a hierarchy of clock sources, you can configure a controller set to loop-timed clock source to become the Cisco MC3810’s clock source if the primary clock source fails. For more information about configuring a hierarchy of clock sources, see the “Configure a Hierarchy of Clock Sources for Backup Purposes” section.

Figure 41 shows an example of a configuration in which the input clock source on the MFT is loop-timed back to the clock source device.

Figure 41 Loop-Timed Clock Source on a T1/E1 Controller



To configure the Cisco MC3810 to use loop-timed clock mode on controller T1/E1 0, use the following commands beginning in global configuration mode:

Step	Command	Purpose
1	controller {T1 E1} 0	Enter controller configuration mode for T1/E1 0.
2	clock source loop-timed	Configure controller T1/E1 0 to take the clock from the receive line and transmit it back to the source.
3	controller {T1 E1} 1	Enter controller configuration mode for T1/E1 1.
4	clock source internal	Configure controller T1/E1 1 to obtain its clocking from the internal network clock PLL. Note To configure controller T1 1 for loop-timed mode, follow the same configuration procedure, but change the controller that will be configured for loop-timed mode.
5	network-clock base-rate {56k 64k}	Set the network clock base rate for the serial ports. The default is 56k.
6	interface serial 0	Enter interface configuration mode for serial 0.
7	clock rate network-clock rate	Configure the serial 0 network clock speed for DCE mode. The rate must be a multiple of the value set with the network-clock base-rate command. Repeat steps 6 and 7 for serial port 1.
8	exit	Exit configuration mode.
9	show network-clocks	Display the network clock configuration.

Configure the Cisco MC3810 to Recover Clocking from a Network Device Attached to Serial 0

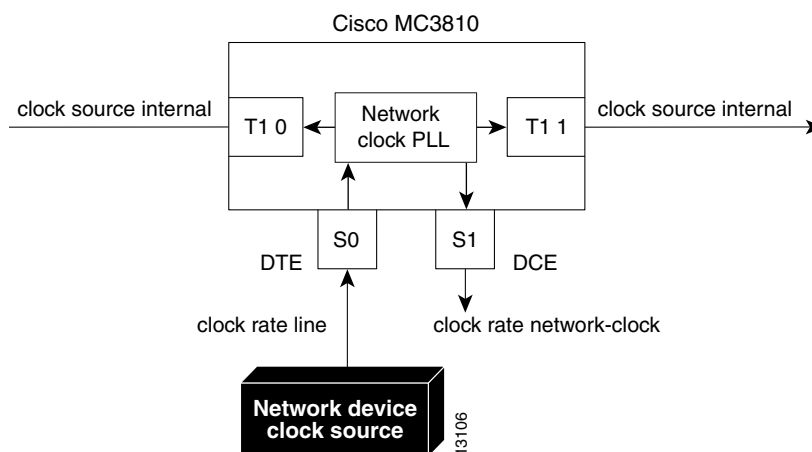
If serial interface 0 is configured as a DTE, it can accept clocking from the attached DCE and use the clocking to drive the network-clock PLL on the Cisco MC3810. The clocking is then distributed to the T1/E1 controllers and to serial interface 1.

Because the input to the network clock PLL must be 2 MHz, a clock multiplier circuit is used to multiply the incoming clock on Serial 0 to 2 MHz in 8 KHz increments. This multiplier is configured using the **clock-rate line** serial interface command. This command is valid only when Serial 0 is configured as the DTE.

Note To recover clocking over serial interfaces, the Cisco MC3810 can recover clocking only from a device attached to Serial 0 in DTE mode. It cannot recover clocking from a device attached to Serial 1, or to Serial 0 in DCE mode.

Figure 42 shows an example of the Cisco MC3810 obtaining clocking from a network device attached to Serial 0.

Figure 42 Clock Source from a Network Device Attached to Serial 0



To configure the Cisco MC3810 to use a network device attached to serial port 0 as the clock source, use the following commands beginning in global configuration mode:

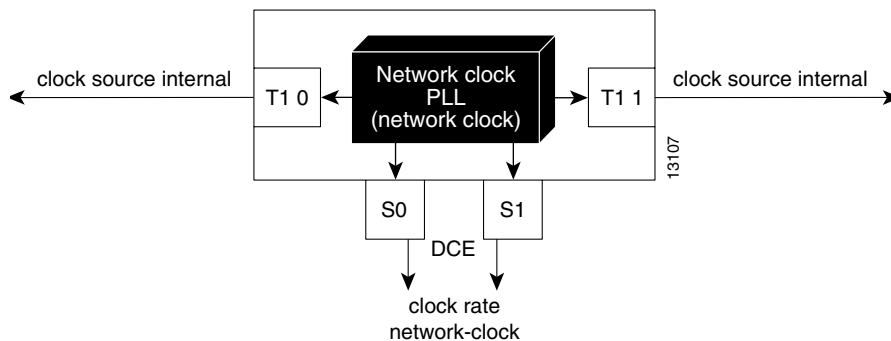
Step	Command	Purpose
1	network-clock base-rate {56k 64k}	Set the network clock base rate for the serial ports. The default is 56k.
2	network-clock-select 1 serial 0	Configure the network clock PLL to use the multiplied 2 MHz. clock from serial 0.
3	interface serial 0	Enter interface configuration mode for serial 0.
4	clock rate line rate	Configure the network clock line rate on serial 0 acting in DTE mode. The rate value is the rate of the incoming clock, and this value must be a multiple of 8 KHz.
5	interface serial 1	Enter interface configuration mode for serial 1.
6	clock rate network-clock rate	Configure the network clock line rate for serial 1 acting in DCE mode. The rate must be a multiple of the value set with the network-clock base-rate command and must match the value set in step 1.
7	controller {T1 E1} 0	Enter controller configuration mode for T1/E1 0.
8	clock source internal	Configure controller T1/E1 0 to obtain its clocking from the internal network clock PLL.
9	controller {T1 E1} 1	Enter controller configuration mode for T1/E1 1.
10	clock source internal	Configure controller T1/E1 1 to obtain its clocking from the internal network clock PLL.
11	exit	Exit configuration mode.
12	show network-clocks	Display the network clock configuration.

Configure the Cisco MC3810 to Use the Internal Clock Source

When you configure the Cisco MC3810 to use the internal clock source, the clock source for both T1/E1 controllers is set to **internal** and the master clocking is generated from the Cisco MC3810's 2 MHz network-clock PLL. The internal clock source is accurate to a Stratum 4 level (± 0.01 percent).

Figure 43 shows an example of the Cisco MC3810 using its internal clock source and propagating it outward onto the associated networks.

Figure 43 Using the Cisco MC3810 Internal Clock Source



To configure the Cisco MC3810 to use its internal 2 MHz clock as the clock source, use the following commands beginning in global configuration mode:

Step	Command	Purpose
1	network-clock base-rate {56k 64k}	Set the network clock base rate for the serial ports. The default is 56k.
2	interface serial 0	Enter interface configuration mode for serial 0.
3	clock rate network-clock rate	Configure the network clock line rate on serial 0 acting in DCE mode. The rate must be a multiple of the value set with the network-clock base-rate command.
4	interface serial 1	Enter interface configuration mode for serial 1.
5	clock rate network-clock rate	Configure the network clock line rate on serial 1 acting in DCE mode. The rate must be a multiple of the value set with the network-clock base-rate command and must match the value set in Step 1.
6	controller {T1 E1} 0	Enter controller configuration mode for T1/E1 0.
7	clock source internal	Configure controller T1/E1 0 to obtain its clocking from the internal network clock PLL
8	controller {T1 E1} 1	Enter controller configuration mode for T1/E1 1.
9	clock source internal	Configure controller T1/E1 1 to obtain its clocking from the internal network clock PLL
10	exit	Exit configuration mode.
11	show network-clocks	Display the network clock configuration.

Note When using the internal Cisco MC3810 clock source as the master clock, make sure to configure any other network devices directly attached to the Cisco MC3810 T1/E1 controllers and serial ports to obtain their clocking from the Cisco MC3810.

Configure a Hierarchy of Clock Sources for Backup Purposes

The previous configurations apply when a static network clock source is desired with a single clock source. In some conditions, you may want to define a hierarchy of clock sources so that if the primary clock source fails, the system can be configured to use a secondary source, rather than switching to the internal clock (as in the previous configuration sections).

Using the **network-clock-select** command, you can configure a dynamic hierarchy of clock sources that are used if the primary clock source fails. Each clock source is assigned a priority. A higher priority number of a clock source places that source higher in the clocking hierarchy. The highest clock source priority is used as the default.

When a clock source fails, the Cisco MC3810 switches to the clock source in the hierarchy with the next highest priority. For example, if the clock source with priority 1 (the highest priority) fails, the Cisco MC3810 switches to the clock source with priority 2. Then, if the clock source with priority 2 fails, the Cisco MC3810 then switches to the clock source with priority 3 (assuming that the clock source with priority 1 has not become active in the meantime.)

If the module providing the clock experiences a failure (for example, if the T1/E1 controller experiences a Loss-of-Signal or Loss-of-Frame), then the clock source will be switched.

Note If you shut down a controller that is the current clock source, the shutdown will not cause the clock source to be switched.

To configure a hierarchy of clock sources for backup purposes, use the following commands beginning in global configuration mode:

Step	Command	Purpose
1	network-clock-select 1-4 [serial 0 system controller]	<p>Specify the highest priority clock source that will provide timing to the system backplane pulse code modulation (PCM) bus. Specify 1 and select the clock source to be assigned the highest priority. This clock source will be used as the default clock source unless it fails.</p> <p>Repeat Step 1, specifying each clock source with a lower priority.</p> <p>If the clock source with the highest priority fails, the clock source with the next priority is used. You can configure four clock sources: one primary clock source and up to three backup clock sources.</p> <p>For example, if serial 0 is priority 1 and controller T1 0 is priority 2, when serial 0 goes down the system will switch to controller T1 0 as the clock source.</p>

Step	Command	Purpose
2	network-clock-switch [<i>switch-delay</i> never] [<i>restore-delay</i> never]	Configure the amount of time the network clock will wait before switching to a different clock, and the amount of time the current network clock will wait before recovering. The <i>switch-delay</i> option sets the duration the system waits before switching to the clock source with the next highest priority (as configured with the network-clock-select command). The <i>restore-delay</i> option sets the duration before the current network clock source recovers.
3	controller {T1 E1} {0 1}	If one of the controllers will be used as a clock source in the hierarchy, enter controller configuration mode for the T1/E1 controller.
4	clock source line	Configure the controller to obtain the Cisco MC3810 clock source from an attached network device. If the other controller will be used as a potential clock source in the hierarchy, repeat Steps 3 and 4. Note To prevent clock source conflicts, make sure to configure both controllers to clock source line <i>after</i> configuring the network-clock-select commands. For more information about how clock source conflicts are resolved using this feature, see the section following this procedure.
5	interface serial 0	If serial interface 0 will be used as a potential clock source in the hierarchy, enter interface configuration mode for serial 0.
6	clock rate line rate	Configure the network clock line rate on serial 0 acting in DTE mode. The rate must be a multiple of the value set with the network-clock base-rate command.
7	exit	Exit configuration mode.
8	show network-clocks	Display the network clock configuration.

When you configure a hierarchy of clock sources, each potential clock source must be pre-configured to a mode that enables the Cisco MC3810 to derive the clock from that source. For example, if a controller will be a potential clock source, the controller clock source must be configured to **line**. If the controller clock source is configured to **internal**, the controller cannot be configured as a potential backup clock source using the **network-clock-select** command.

In the normal configuration, configuring both controllers to clock source line causes clocking conflicts. However, when configuring a hierarchy of clock sources, because only one controller is used as the primary clock source at one time, the conflict is prevented.

The following rules apply to configuring the clock source hierarchy:

- If a controller is a potential clock source in the hierarchy, the controller clock source must be configured to **line**.
- If a controller is a potential clock source in the hierarchy but is not currently being used as the clock source, the clock source setting for that controller is automatically switched to **loop-timed**. This is a temporary state set by the software to prevent a clocking conflict. If the controller becomes the clock source because another clock source fails, the clock source setting for the controller switches to **line**.

In this situation, even though the setting for the controller clock is switched to loop-timed, the actual configuration remains **line**. This is the difference between the pre-configured state and the temporary “set state” of the controller.

- If either controller is the active clock source, the network-clock PLL switch is thrown in the direction of the active clock. The system clock is recovered from the controller with the active clock source.
- If serial interface 0 is the active clock source, the clock source settings for both controllers are automatically set to **loop-timed**, and the network clock PLL switch is thrown in the direction of the serial port. The system clock is driven by a clock recovered from the DTE serial 0 interface, which has been multiplied from (n x 8000) Hz to 2 MHz.
- If the internal system clock is the active clock source, the clock source settings for both controllers are automatically set to **loop-timed**, and the network clock PLL switch is thrown in the direction of the controllers. Because both controllers are in the loop-timed state, neither clock provides a recovered clock to drive the PLL, resulting in a free-running, or internally timed, system clock.

The following is a configuration example showing a hierarchy of clock sources:

```
network-clock-select 1 t1 0
network-clock-select 2 t1 1
network-clock-select 3 serial0
network-clock-select 4 system
network-clock-switch 10 10

controller t1 0
  clock source line

controller t1 1
  clock source line

interface serial0
  clock rate line 64000
```

In this configuration, controller T1 0 is the primary clock source, and the clock source is configured to line. Controller T1 1 is a backup clock source and although the clock source is configured to **line**, the system temporarily sets the clock source to the **loop-timed** state.

If the controller T1 0 clock source fails, the system switches to use controller T1 1 as the clock source. The clock source **loop-timed** “set state” on controller T1 1 is switched to the pre-configured **line** state.