

Serial Tunnel and Block Serial Tunnel Commands

Cisco's serial tunnel (STUN) feature allows Synchronous Data Link Control (SDLC) or High-Level Data Link Control (HDLC) devices to connect to one another through a multiprotocol internetwork rather than through a direct serial link. STUN encapsulates SDLC frames in either the Transmission Control Protocol/Internet Protocol (TCP/IP) or the HDLC protocol. STUN provides a straight passthrough of all SDLC traffic (including control frames, such as Receiver Ready) end-to-end between Systems Network Architecture (SNA) devices.

Cisco's SDLC local acknowledgment provides local termination of the SDLC session so that control frames no longer travel the WAN backbone networks. This means end nodes do not time out, and a loss of sessions does not occur. You can configure your network with STUN, or with STUN and SDLC local acknowledgment. To enable SDLC local acknowledgment, the Cisco IOS software must first be enabled for STUN and routers configured to appear on the network as primary or secondary SDLC nodes. TCP/IP encapsulation must be enabled. Cisco's SDLC Transport feature also provides priority queuing for TCP encapsulated frames.

Cisco's block serial tunnel (BSTUN) implementation enables Cisco series 2500, 4000, and 4500 routers to support devices that use the Binary Synchronous Communications (Bisync) data link protocol. This enables enterprises to transport Bisync traffic and SNA multiprotocol traffic over the same network.

Use the commands in this chapter to configure BSTUN, Bisync, STUN, and SDLC local acknowledgment networks. For STUN and BSTUN configuration information and examples, refer to the "Configuring Serial Tunnel and Block Serial Tunnel" chapter in the *Bridging and IBM Networking Configuration Guide*.

bsc char-set

Use the **bsc char-set** interface configuration command to specify the character set used by the Bisync support feature in this serial interface as either EBCDIC or ASCII. Use the **no** form of this command to cancel the character set specification.

```
bsc char-set {ascii | ebcdic}  
no bsc char-set {ascii | ebcdic}
```

Syntax Description

ascii	ASCII character set.
ebcdic	EBCDIC character set.

Default
EBCDIC

Command Mode
Interface configuration

Usage Guidelines
This command first appeared in Cisco IOS Release 11.0.

Example
The following command specifies that the ASCII character set will be used:

```
bsc char-set ascii
```

bsc contention

Use the **bsc contention** interface configuration command to specify that the Bisync link connected to the serial interface is a point-to-point Bisync station. Use the **no** form of this command to cancel the specification.

bsc contention
no bsc contention

Syntax Description

This command has no arguments or keywords.

Default

Bisync contention is disabled.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Because there is no address field used in the point-to-point Bisync, a dummy address 01H is always used for encapsulation. To remove this address dependency, use the **bstun route all** command for point-to-point Bisync link.

Example

The following command specifies that the Bisync link connected to the serial interface is a point-to-point Bisync station:

```
bsc contention
```

Related Command

bstun route

bsc pause

Use the **bsc pause** interface configuration command to specify the interval to the tenth of a second, between starts of the polling cycle. Use the **no** form of this command to cancel the specification.

bsc pause *time*
no bsc pause *time*

Syntax Description

time Interval in tenths of a second. The default value is 10 (1 second).
The maximum time is 25.5 seconds.

Default

10 (1 second)

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

The following command sets the interval to 2 seconds:

```
bsc pause 20
```

bsc poll-timeout

Use the **bsc poll-timeout** interface configuration command to specify the timeout, in tenths of a second, for a poll or select sequence. Use the **no** form of this command to cancel the specification.

bsc poll-timeout *time*
no bsc poll-timeout *time*

Syntax Description

time Time in tenths of a second. The default value is 10 (1 second).

Default

10 (1 second)

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

The following command sets the interval to 2 seconds:

```
bsc poll-timeout 20
```

bsc primary

Use the **bsc primary** interface configuration command to specify that the router is acting as the primary end of the Bisync link connected to the serial interface, and that the attached remote devices are Bisync tributary stations. Use the **no** form of this command to cancel the specification.

bsc primary
no bsc primary

Syntax Description

This command has no arguments or keywords.

Default

No default is specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

The Bisync support feature in the serial interface uses the address of the incoming encapsulation for reply.

Example

The following example specifies the router as the primary role:

```
bsc primary
```

Related Command

bstun route

bsc secondary

Use the **bsc secondary** interface configuration command to specify that the router is acting as the secondary end of the Bisync link connected to the serial interface, and the attached remote device is a Bisync control station. Use the **no** form of this command to cancel the specification.

bsc secondary
no bsc secondary

Syntax Description

This command has no arguments or keywords.

Default

No default is specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

The Bisync support feature in this serial interface uses the address of the poll or selection block in the framing encapsulation. It also generates an end of transmission (EOT) frame preceding each Bisync poll and selection.

Example

The following example specifies the router as the secondary role:

```
bsc secondary
```

Related Command

bstun route

bsc servlim

Use the **bsc servlim** interface configuration command to specify the number of cycles of the active poll list that are performed between polls to control units in the inactive poll list. Use the **no** form of this command to cancel the specification.

bsc servlim *servlim-count*
no bsc servlim *servlim-count*

Syntax Description

servlim-count Number of cycles. The range is 1 to 50. The default is 3.

Default

3 cycles

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

The following command sets the number of cycles to 2:

```
bsc servlim 2
```

bsc spec-poll

Use the **bsc spec-poll** interface configuration command to set specific polls, rather than general polls, used on the host-to-router connection. Use the **no** form of this command to cancel the specification.

bsc spec-poll
no spec-poll

Syntax Description

This command has no arguments or keywords.

Default

No default is specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.1.

Use the **bsc spec-poll** command when a router is connected to a host, and only when that host issues specific polls rather than general polls. Tandem hosts that poll ATM cash machines are typically configured to use specific polls rather than general polls.

Configuring a downstream (control-unit/device connected) router to support specific polling has no effect.

Example

The following commands configure interface serial 0 to use specific poll:

```
interface serial 0
description Connection to host.
encapsulation bstun
bstun group 1
bsc secondary
bsc spec-poll
bsc char-set ebedic
bstun route all tcp <ip-addr-of-remote-peer>
```

bstun group

Use the **bstun group** interface configuration command to specify the BSTUN group to which the interface belongs. Use the **no** form of this command to remove the interface from the BSTUN group.

```
bstun group group-number  
no bstun group group-number
```

Syntax Description

group-number BSTUN group to which the interface belongs.

Default

No default is specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Each BSTUN-enabled interface must be placed in a BSTUN group that was previously defined by the **bstun protocol-group** command. Packets only travel between BSTUN-enabled interfaces that are in the same group.

Example

The following example specifies that serial interface 1 belongs to the previously defined protocol group 1:

```
interface serial 1  
encapsulation bstun  
bstun group 1
```

Related Commands

bstun protocol-group
encapsulation bstun

bstun keepalive-count

Use the **bstun keepalive-count** global configuration command to define the number of times to attempt a peer connection before declaring the peer connection to be down. Use the **no** form of this command to cancel the definition.

bstun keepalive-count *count*
no bstun keepalive-count

Syntax Description

count Number of connection attempts. The range is between 2 and 10 retries.

Default

No default is specified.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.1.

Example

The following example sets the number of times to retry a connection to a peer to 4:

```
bstun keepalive-count 4
```

Related Command

bstun remote-peer-keepalive

bstun peer-name

Use the **bstun peer-name** global configuration command to enable the block serial tunneling function. Use the **no** form of this command to disable the function.

bstun peer-name *ip-address*
no bstun peer-name *ip-address*

Syntax Description

ip-address Address by which this BSTUN peer is known to other BSTUN peers that are using the TCP transport.

Default

No default is specified.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

The **bstun peer-name** command must be configured even if TCP transport is not used.

Example

The following example enables the block serial tunneling function:

```
bstun peer-name 150.10.254.201
```

Related Command

bstun protocol-group

bstun protocol-group

Use the **bstun protocol-group** global configuration command to define a BSTUN group and the protocol it uses. Use the **no** form of this command to delete the BSTUN group.

```
bstun protocol-group group-number {bsc | bsc-local-ack}  
no bstun protocol-group group-number {bsc | bsc-local-ack}
```

Syntax Description

<i>group-number</i>	BSTUN group number. Valid numbers are decimal integers in the range 1 to 255.
bsc	Enables Bisync passthrough.
bsc-local-ack	Enables local acknowledgment of Bisync frames.

Default

No defaults are specified.

Command Mode

Global configuration

Usage Guideline

This command first appeared in Cisco IOS Release 11.0.

The **bsc-local-ack** protocol option only works for 3270 bisync uses.

Example

The following example defines BSTUN group 1, specifies that it uses the Bisync protocol, and indicates that frames will be locally acknowledged:

```
bstun protocol-group 1 bsc bsc-local-ack
```

Related Command

bstun group

bstun remote-peer-keepalive

Use the **bstun remote-peer-keepalive** global configuration command to enable detection of the loss of a peer. Use the **no** form of this command to disable detection.

bstun remote-peer-keepalive *seconds*
no bstun remote-peer-keepalive

Syntax Description

seconds Keepalive interval, in seconds. The range is 1 to 300 seconds.

Default

30 seconds

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.1.

Example

In the following example, the remote-peer-keepalive interval is set to 60 seconds:

```
bstun remote-peer-keepalive 60
```

Related Command

bstun keepalive-count

bstun route

Use the **bstun route** interface configuration command to define how frames will be forwarded from a BSTUN interface to a remote BSTUN peer. Use the **no** form of this command to cancel the definition.

```
bstun route {all | address address-number} {tcp ip-address | interface serial number} [direct]  
no bstun route {all | address address-number} {tcp ip-address | interface serial number}  
[direct]
```

Syntax Description

all	All BSTUN traffic received on the input interface is propagated, regardless of the address contained in the serial frame.
address	Serial frame that contains a specific address is propagated.
<i>address-number</i>	For Bisync protocols, address number is the poll address.
tcp	TCP encapsulation is used to propagate frames that match the entry.
<i>ip-address</i>	IP address of the remote BSTUN peer.
interface serial	HDLC encapsulation is used to propagate the serial frames.
<i>number</i>	Serial line to an appropriately configured router on the other end.
direct	(Optional) Specified interface is also a direct BSTUN link, rather than a serial connection to another peer.

Default

No defaults are specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.1.

Example

In the following example, all BSTUN traffic received on serial interface 0 is propagated, regardless of the address contained in the serial frame:

```
bstun route all interface serial 0
```

encapsulation bstun

Use the **encapsulation bstun** interface configuration command to configure BSTUN on a particular serial interface. Use the **no** form of this command to disable the BSTUN function on the interface.

encapsulation bstun
no encapsulation bstun

Syntax Description

This command has no arguments or keywords.

Default

No default is specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

The **encapsulation bstun** command must be configured on an interface before any further BSTUN or Bisync commands are configured for the interface.

You must use this command to enable BSTUN on an interface. Before using this command, complete the following two tasks:

- Enable BSTUN on a global basis by identifying BSTUN on IP addresses. The command is **bstun peer-name**.
- Define a protocol group number to be applied to the interface. Packets only travel between interfaces that are in the same protocol group. The command is **bstun protocol-group**.

After using the **encapsulation bstun** command, use the **bstun group** command to place the interface in the previously defined protocol group.

Example

The following example configures the BSTUN function on serial interface 0:

```
interface serial 0
no ip address
encapsulation bstun
```

Related Commands

bstun group
bstun peer-name
bstun protocol-group

encapsulation stun

Use the **encapsulation stun** interface configuration command to enable STUN encapsulation on a specified serial interface.

encapsulation stun

Syntax Description

This command has no arguments or keywords.

Default

STUN encapsulation is disabled.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Use this command to enable STUN on an interface. Before using this command, complete the following two tasks:

- Enable STUN on a global basis by identifying STUN on IP addresses. The command is **stun peer-name**.
- Define a protocol group number to be applied to the interface. Packets only travel between interfaces that are in the same protocol group. The command is **stun protocol-group**.

After using the **encapsulation stun** command, use the **stun group** command to place the interface in the previously defined protocol group.

Example

This partial configuration example shows how to enable serial interface 5 for STUN traffic:

```
! sample stun peer name and stun protocol-group global commands
stun peer-name 131.108.254.6
stun protocol-group 2 sdlc
!
interface serial 5
! sample ip address command
no ip address
! enable the interface for STUN; must specify encapsulation stun
! command to further configure the interface
encapsulation stun
! place interface serial 5 in previously defined STUN group 2
stun group 2
! enter stun route command
stun route 7 tcp 131.108.254.7
```

Related Commands

stun group

stun peer-name

stun protocol-group

locaddr-priority-list

Use the **locaddr-priority-list** interface configuration command to establish queuing priorities based upon the address of the logical unit (LU). Use the **no** form of this command to cancel all previous assignments.

locaddr-priority-list *list-number address-number queue-keyword*
no locaddr-priority-list

Syntax Description

<i>list-number</i>	Arbitrary integer between 1 and 10 that identifies the LU address priority list.
<i>address-number</i>	Value of the LOCADDR=parameter on the LU macro, which is a 1-byte address of the LU in hexadecimal.
<i>queue-keyword</i>	Priority queue type: high , medium , normal , or low .

Default

No queuing priorities are established.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Example

The following example shows how to establish queuing priorities based on the address of the serial link on a STUN connection. Note that you must use the **priority-group** interface configuration command to assign a priority group to an input interface:

```
stun peer-name 131.108.254.6
stun protocol-group 1 sdlc
!
interface serial 0
no ip address
encapsulation stun
stun group 1
stun route address 4 interface serial 0 direct
locaddr priority 1
priority-group 1
!
locaddr-priority-list 1 02 high
locaddr-priority-list 1 03 high
locaddr-priority-list 1 04 medium
locaddr-priority-list 1 05 low
```

Related Command
priority-group

priority-group

Use the **priority-group** interface configuration command to assign a priority group to an interface. Use the **no** form of this command to remove assignments.

priority-group *list-number*
no priority-group *list-number*

Syntax Description

list-number Priority list number assigned to the interface.

Default

No priority group is assigned.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Example

The following example shows how to establish queuing priorities based on the address of the serial link on a STUN connection. Note that you must use the **priority-group** interface configuration command to assign a priority group to an output interface.

```
! sample stun peer-name global command
stun peer-name 131.108.254.6
! sample protocol-group command for reference
stun protocol-group 1 sdlc
!
interface serial 0
! disable the ip address for interface serial 0
no ip address
! enable the interface for STUN
encapsulation stun
! sample stun group command
stun group 2
! sample stun route command
stun route address 10 tcp 131.108.254.8 local-ack priority
!
! assign priority group 1 to the input side of interface serial 0
priority-group 1
! assign a low priority to priority list 1 on serial link identified
! by group 2 and address A7
priority-list 1 stun low address 2 A7
```

Related Commands

locaddr-priority-list

priority-list protocol ip tcp

priority-list stun address

priority-list protocol bstun

Use the **priority-list protocol bstun** global configuration command to establish BSTUN queuing priorities based on the BSTUN header. Use the **no** form of this command to revert to normal priorities.

```
priority-list list-number protocol bstun queue [gt | lt packet-size]  
[address bstun-group bsc-addr]  
no priority-list list-number protocol bstun queue [gt | lt packet-size]  
[address bstun-group bsc-addr]
```

Syntax Description

<i>list-number</i>	Arbitrary integer between 1 and 10 that identifies the priority list selected by the user.
<i>queue</i>	Priority queue type: high , medium , normal , or low .
gt lt <i>packet-size</i>	(Optional) Output interface examines header information <i>and</i> packet size and places packets with the BSTUN header that match criteria (gt or lt specified packet size) on specified output.
address <i>bstun-group</i> <i>bsc-addr</i>	(Optional) Output interface examines header information and Bisync address and places packets with the BSTUN header that match Bisync address on the specified output queue.

Default

Prioritize based on BSTUN header.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

In the following example, the output interface examines the header information and places packets with the BSTUN header on the output queue specified as medium.

```
priority-list 1 protocol bstun medium
```

Related Command

encapsulation bstun

priority-list protocol ip tcp

Use the **priority-list protocol ip tcp** global configuration command to establish BSTUN or STUN queuing priorities based on the TCP port. Use the **no** form of this command to revert to normal priorities.

priority-list *list-number* **protocol ip** *queue* **tcp** *tcp-port-number*
no priority-list *list-number* **protocol ip** *queue* **tcp** *tcp-port-number*

Syntax Description

<i>list-number</i>	Arbitrary integer between 1 and 10 that identifies the priority list selected by the user.
<i>queue</i>	Priority queue type: high , medium , normal , or low .
<i>tcp-port-number</i>	BSTUN port and priority settings are as follows: High - BSTUN port 1976 Medium - BSTUN port 1977 Normal - BSTUN port 1978 Low - BSTUN port 1979 STUN port and priority settings are as follows: High - STUN port 1994 Medium - STUN port 1990 Normal - STUN port 1991 Low - STUN port 1992

Default

The default is normal queue.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Use the **priority-list stun address** command first. Priority settings created with this command are assigned to SDLC ports.

Note SDLC local acknowledgment with the priority option must be enabled using the **stun route address tcp** command.

Examples

In the following example, queuing priority for address C1 using priority list 1 is set to high. A priority queue of high is assigned to the SDLC port 1994.

```
priority-list 1 stun high address 1 c1
priority-list 1 protocol ip high tcp 1994
```

In the following example, queuing priority for address C1 using priority list 1 is set to high. A priority queue of high is assigned to BSTUN port 1976.

```
priority-list bstun high address 1 c1
priority-list 1 protocol ip high 1976
```

Related Commands

bstun protocol-group
encapsulation bstun
encapsulation stun
priority-group
priority-list stun address
stun route address tcp

priority-list stun address

Use the **priority-list stun address** global configuration command to establish STUN queuing priorities based on the address of the serial link. Use the **no** form of this command to revert to normal priorities.

priority-list *list-number* **stun** *queue* **address** *group-number* *address-number*
no priority-list *list-number* **stun** *queue-keyword* **address** *group-number* *address-number*

Syntax Description

<i>list-number</i>	Arbitrary integer between 1 and 10 that identifies the priority list selected by the user.
<i>queue</i>	Priority queue type: high , medium , normal , or low .
<i>group-number</i>	Group number that is used in the stun group command.
<i>address-number</i>	Address of the serial link. For an SDLC link, the format is a 1-byte hex value (for example, C1). For a non-SDLC link, the address format can be specified by the stun schema command.

Default

The default is normal queue.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Note SDLC local acknowledgment with the priority option must be enabled using the **stun route address interface serial** command.

The **priority-list** command is described in greater detail in the “System Management Commands” chapter in the *Configuration Fundamentals Command Reference*.

Example

In the following example, queuing priority for address C1 using priority list 1 is set to high:

```
priority-list 1 stun high address 1 c1
```

Related Commands

priority-list protocol ip tcp

stun group

stun route address interface serial

stun schema offset length format

queue-list protocol bstun

Use the **queue-list protocol bstun** global configuration command to customize BSTUN queuing priorities based on the BSTUN header. Use the **no** form of this command to revert to normal priorities.

```
queue-list list-number protocol bstun queue [gt | lt packet-size]
[address bstun-group bsc-addr]
no queue-list list-number protocol bstun queue [gt | lt packet-size]
[address bstun-group bsc-addr]
```

Syntax Description

<i>list-number</i>	Arbitrary integer between 1 and 10 that identifies the priority list selected by the user.
<i>queue</i>	Priority queue type: high , medium , normal , or low .
gt lt <i>packet-size</i>	(Optional) Output interface examines header information <i>and</i> packet size and places packets with the BSTUN header that match criteria (gt or lt specified packet size) on specified output.
address <i>bstun-group bsc-addr</i>	(Optional) Output interface examines header information and Bisync address and places packets with the BSTUN header that match Bisync address on the specified output queue.

Default

Prioritize based on BSTUN header.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

In the following example, the output interface examines the header information and places packets with the BSTUN header on the output queue specified as medium.

```
queue-list 1 protocol bstun medium
```

Related Command

encapsulation bstun

queue-list protocol ip tcp

Use the **queue-list protocol ip tcp** global configuration command to customize BSTUN queuing priorities based on the TCP port. Use the **no** form of this command to revert to normal priorities.

queue-list *list-number* **protocol ip** *queue tcp tcp-port-number*
no queue-list *list-number* **protocol ip** *queue tcp tcp-port-number*

Syntax Description

<i>list-number</i>	Arbitrary integer between 1 and 10 that identifies the priority list selected by the user.
<i>queue</i>	Priority queue type: high , medium , normal , or low .
<i>tcp-port-number</i>	BSTUN port and priority settings are as follows: High - BSTUN port 1976 Medium - BSTUN port 1977 Normal - BSTUN port 1978 Low - BSTUN port 1979 STUN port and priority settings are as follows: High - STUN port 1994 Medium - STUN port 1990 Normal - STUN port 1991 Low - STUN port 1992

Default

The default is normal queue.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

In the following example, queuing priority for address C1 using priority list 1 is set to high. A priority queue of high is assigned to BSTUN port 1976.

```
queue-list bstun high address 1 c1  
queue-list 1 protocol ip high 1976
```

Related Command

encapsulation bstun

sdlc virtual-multidrop

Use the **sdlc virtual-multidrop** interface configuration command to allow SDLC broadcast address FF to be replicated for each of the STUN peers, so each of the end stations receive the broadcast frame. Use the **no** form of this command to disable the SDLC broadcast feature.

sdlc virtual-multidrop
no sdlc virtual-multidrop

Syntax Description

This command has no arguments or keywords.

Default

SDLC broadcast is disabled.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.3.

Example

The following example allows each STUN peer to receive a broadcast frame:

```
sdlc virtual-multidrop
```

Related Command

stun route address tcp

show bsc

Use the **show bsc** privileged EXEC command to display statistics about the interfaces on which Bisync is configured.

```
show bsc [group bstun-group-number] [address address-list]
```

Syntax Description

bstun-group-number BSTUN group number. Valid numbers are decimal integers in the range 1 to 255.

address-list List of poll addresses.

Command Mode

Privileged EXEC

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Sample Displays

The following is sample output from the **show bsc** command:

```
Router# show bsc

BSC pass-through on Serial4:
HDX enforcement state: IDLE.
Frame sequencing state: IDLE.
Total Tx Counts: 0 frames(total). 0 frames(data). 0 bytes.
Total Rx Counts: 0 frames(total). 0 frames(data). 0 bytes.

BSC local-ack on serial5:
Secondary state is CU_Idle.
Control units on this interface:

    Poll address: C2. Select address: E2.
    State is Active.
    Tx Counts: 1137 frames(total). 0 frames(data). 1137 bytes.
    Rx Counts: 1142 frames(total). 0 frames(data). 5710 bytes.

    Poll address: C3. Select address: E3 *CURRENT-CU*
    State is Active.
    Tx Counts: 1136 frames(total). 0 frames(data). 1136 bytes.
    Rx Counts: 1142 frames(total). 0 frames(data). 5710 bytes.

Total Tx Counts: 2273 frames(total). 0 frames(data). 2273 bytes.
Total Rx Counts: 2284 frames(total). 0 frames(data). 11420 bytes.
```

Table 33 describes significant fields shown in the display.

The following is sample output from the **show bsc** command specifying BSTUN group 50:

```
Router# show bsc group 50

BSC local-ack on serial5:
Secondary state is CU_Idle.
```

Control units on this interface:

```
Poll address: C2. Select address: E2.
State is Active.
Tx Counts: 1217 frames(total). 0 frames(data). 1217 bytes.
Rx Counts: 1222 frames(total). 0 frames(data). 6110 bytes.
```

```
Poll address: C3. Select address: E3 *CURRENT-CU*
State is Active.
Tx Counts: 1214 frames(total). 0 frames(data). 1214 bytes.
Rx Counts: 1220 frames(total). 0 frames(data). 6100 bytes.
```

```
Total Tx Counts: 2431 frames(total). 0 frames(data). 2431 bytes.
Total Rx Counts: 2442 frames(total). 0 frames(data). 12200 bytes.
```

The following is sample output from the **show bsc** command specifying BSTUN group 50 and poll address C2:

```
Router# show bsc group 50 address C2
```

```
BSC local-ack on serial5:
Secondary state is CU_Idle.
Control units on this interface:
```

```
Poll address: C2. Select address: E2.
State is Active.
Tx Counts: 1217 frames(total). 0 frames(data). 1217 bytes.
Rx Counts: 1222 frames(total). 0 frames(data). 6110 bytes.
```

```
Total Tx Counts: 1217 frames(total). 0 frames(data). 1217 bytes.
Total Rx Counts: 1222 frames(total). 0 frames(data). 6110 bytes.
```

The following is sample output from the **show bsc** command specifying poll address C2:

```
Router# show bsc address C2
```

```
BSC pass-through on Serial4:
HDX enforcement state: IDLE.
Frame sequencing state: IDLE.
Total Tx Counts: 0 frames(total). 0 frames(data). 0 bytes.
Total Rx Counts: 0 frames(total). 0 frames(data). 0 bytes.
```

```
BSC local-ack on serial5:
Secondary state is CU_Idle.
Control units on this interface:
```

```
Poll address: C2. Select address: E2.
State is Active.
Tx Counts: 1137 frames(total). 0 frames(data). 1137 bytes.
Rx Counts: 1142 frames(total). 0 frames(data). 5710 bytes.
```

```
Total Tx Counts: 1137 frames(total). 0 frames(data). 1137 bytes.
Total Rx Counts: 1142 frames(total). 0 frames(data). 5710 bytes.
```

Table 33 Show BSC Field Descriptions

Field	Description
BSC <i>x</i> on <i>interface y</i>	Indicates whether the router is configured for passthrough or local acknowledgment on the indicated interface.
Output queue depth	Packets queued on this interface. This field is only displayed when the value is not zero.

Table 33 Show BSC Field Descriptions (Continued)

Field	Description
Frame builder state	Current frame building state. This field is only displayed when the state is not IDLE.
HDX enforcement state	Current half-duplex transmit enforcement state. The possible values are: <ul style="list-style-type: none"> • IDLE—Waiting for communication activity. • PND_COMP—Waiting for router to transmit. • PND_RCV—Waiting for attached device to respond to transmission.
Frame sequencing state	<p>Frame sequencing state to protect against network latencies.</p> <p>When the router is configured as the primary end of the link, the possible values are:</p> <ul style="list-style-type: none"> • IDLE—Waiting for a poll. • SEC—In a session with a device. <p>When the router is configured as the secondary end of the link, the possible values are:</p> <ul style="list-style-type: none"> • IDLE—Waiting for a poll. • PRI—In a session with a device. <p>When the router is configured for point-to-point contention, the possible values are:</p> <ul style="list-style-type: none"> • IDLE—Waiting for a poll. • PEND—Waiting for the first data frame. • PRI—Connected device is acting as a primary device. • SEC—Connected device is acting as a secondary device.
Total Tx Counts	Total transmit frame count for the indicated interface.
Total Rx Count	Total receive frame count for the indicated interface.
Primary state is ...	<p>The current state when the router is configured as the primary end of the link. The possible values are:</p> <ul style="list-style-type: none"> • TCU_Down—Waiting for the line to become active. • TCU_EOFfile—A valid block ending in ETX has been received. • TCU_Idle—Waiting for work or notification of completion of the transmission of EOT. • TCU_InFile—A valid block ending in ETB has been received. • TCU_Polled—A general poll has been issued. • TCU_Selected—A select has been issued. • TCU_SpecPolled—A specific poll has been sent. • TCU_TtdDelay—An ETB block was acknowledged, but the next block to be transmitted has not yet been received. • TCU_TtdSent—A TTD has been transmitted because no data was received by the time the timeout for sending Ttd expired. • TCU_TxEofFile—A block of data ending in ETX has been transmitted. • TCU_TxInFile—A block of data ending in ETB has been transmitted. • TCU_TxRetry—Trying to transmit a frame again.

Table 33 Show BSC Field Descriptions (Continued)

Field	Description
Secondary state is ...	<p>The current state when the router is configured as the secondary end of the link. The possible values are:</p> <ul style="list-style-type: none"> • CU_DevBusy—A select has been refused with WACK or RVI. • CU_Down—Waiting for the line to become active. • CU_EOFFile—A valid block ending in ETX has been received. • CU_Idle—Waiting for a poll or select action. • CU_InFile—A valid block ending in ETB has been received. • CU_Selected—A select has been acknowledged. • CU_TtdDelay—An ETB block was acknowledged, but the next block to be transmitted has not yet been received. • CU_TtdSent—A TTD has been transmitted because no data was received by the time the timeout for sending Ttd expired. • CU_TxEOFFile—A block of data ending in ETX has been transmitted. • CU_TxInFile—A block of data ending in ETB has been transmitted. • CU_TxRetry—Trying to transmit a frame again. • CU_TxSpecPollData—A data frame (typically S/S) has been used to answer a specific poll. • CU_TxStatus—Host has polled for device-specific status.
Poll address	Address used when the host wants to get device information.
Select address	Address used when the host wants to send data to the device.
State is ...	<p>Current initialization state of this control unit. The possible values are:</p> <ul style="list-style-type: none"> • Active—The remote device is active. • Inactive—The remote device is dead. • Initializing—No response from remote device yet.
Tx Counts	Transmit frame count for this control unit.
Rx Counts	Receive frame count for this control unit.
Total Tx Counts	Total transmit frame count for the indicated interface.
Total Rx Counts	Total receive frame count for the indicated interface.

show bstun

Use the **show bstun** privileged EXEC command to display the current status of STUN connections.

show bstun [**group** *bstun-group-number*] [**address** *address-list*]

Syntax Description

bstun-group-number BSTUN group number. Valid numbers are decimal integers in the range 1 to 255.

address-list List of poll addresses.

Command Mode

Privileged EXEC

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Sample Displays

The following is sample output from the **show bstun** command with no options:

```
Router# show bstun

This peer: 22.22.1.107
 *Serial0 (group 1 [bsc])
route transport address state rx_pkts tx_pkts drops
all TCP 22.22.1.108 closed 0 0 0

Serial14 (group 3 [bsc])
route transport address state rx_pkts tx_pkts drops
C2 TCP 22.22.2.108 closed 0 0 0
C1 TCP 22.22.2.108 closed 0 0 0
40 TCP 22.22.1.108 closed 0 0 0

Serial15 (group 50 [bsc])
route transport address state rx_pkts tx_pkts drops
C2 TCP 22.22.2.108 open 4 4 0
C3 TCP 22.22.2.108 open 3 3 0
```

The following is sample output from the **show bstun** command specifying BSTUN group 3:

```
Router# show bstun group 3

This peer: 22.22.1.107
Serial14 (group 3 [bsc])
route transport address state rx_pkts tx_pkts drops
C2 TCP 22.22.2.108 closed 0 0 0
C1 TCP 22.22.2.108 closed 0 0 0
40 TCP 22.22.1.108 closed 0 0 0
```

The following is sample output from the **show bstun** command specifying BSTUN group 3 and poll address C1:

```
Router# show bstun group 3 address C1
```

```

This peer: 22.22.1.107
  Serial4 (group 3 [bsc])
route transport address state rx_pkts tx_pkts drops
C1 TCP 22.22.2.108 closed 0 0 0

```

The following is sample output from the **show bstun** command specifying poll address C2:

```

Router# show bstun address C2

This peer: 22.22.1.107
  Serial4 (group 3 [bsc])
route transport address state rx_pkts tx_pkts drops
C2 TCP 22.22.2.108 closed 0 0 0

  Serial15 (group 50 [bsc])
route transport address state rx_pkts tx_pkts drops
C2 TCP 22.22.2.108 open 4 4 0

```

Table 34 describes significant fields shown in the output.

Table 34 Show BSTUN Field Descriptions

Field	Description
This peer	Lists the peer name or address. The interface name (as defined by the description command), its BSTUN group number, and the protocol associated with the group are shown on the next header line.
route	Bisync control unit address.
transport	Description of link, either a serial interface using serial transport (indicated by IF followed by interface name), or a TCP connection to a remote router (TCP followed by IP address).
address	Address or the word <i>all</i> if the default forwarding entry is specified, followed by a repeat of the group number given for the interface.
state	State of the link: open is the normal, working state; direct indicates a direct link to another line, as specified with the direct keyword on the bstun route command.
rx_pkts	Number of received packets.
tx_pkts	Number of transmitted packets.
drops	Number of packets that had to be dropped for whatever reason.

show stun

Use the **show stun** privileged EXEC command to display the current status of STUN connections.

show stun

Syntax Description

This command has no arguments or keywords.

Command Mode

Privileged EXEC

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Sample Display

The following is sample output from the **show stun** command:

```
Router# show stun

This peer: 131.108.10.1
Serial0 -- 3174 Controller for test lab (group 1 [sdlc])
      state  rx-pkts  tx-pkts  drops  poll
7[ 1] IF Serial1  open    20334   86440    5     8P
10[ 1] TCP 131.108.8.1  open    6771    7331     0
all[ 1] TCP 131.108.8.1  open   612301 2338550 1005
```

In the display, the first entry reports proxy polling is enabled for address 7 and serial 0 is running with modulus 8 on the primary side of the link. The link has received 20,334 packets, transmitted 86,440 packets, and dropped 5 packets.

Table 35 describes significant fields shown in the output.

Table 35 Show STUN Field Descriptions

Field	Description
This peer	Lists the peer name or address. The interface name (as defined by the description command), its STUN group number, and the protocol associated with the group are shown on the header line.
STUN address	Address or the word <i>all</i> if the default forwarding entry is specified, followed by a repeat of the group number given for the interface.
Type of link	Description of link, either a serial interface using serial transport (indicated by IF followed by interface name), or a TCP connection to a remote router (TCP followed by IP address).
state	State of the link: open is the normal, working state; direct indicates a direct link to another line, as specified with the direct keyword on the stun route command.
rx_pkts	Number of received packets.
tx_pkts	Number of transmitted packets.

Table 35 Show STUN Field Descriptions (Continued)

Field	Description
drops	Number of packets that for whatever reason had to be dropped.
poll	Report of the proxy poll parameters, if any. P indicates a primary and S indicates a secondary node. The number before the letter is the modulus of the link.

stun group

Use the **stun group** interface configuration command to place each STUN-enabled interface on a router in a previously defined STUN group. Use the **no** form of this command to remove an interface from a group.

stun group *group-number*
no stun group *group-number*

Syntax Description

group-number Integer in the range 1 to 255.

Default

Disabled

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Before using this command, complete the following steps:

- Step 1** Enable STUN on a global basis with the **stun peer-name** command.
- Step 2** Define the protocol group in which you want to place this interface with the **stun protocol-group** command.
- Step 3** Enable STUN on the interface using the **encapsulation stun** command.

Packets only travel between STUN-enabled interfaces that are in the same group. Once a given serial link is configured for the STUN function, it is no longer a shared multiprotocol link. All traffic that arrives on the link is transported to the corresponding peer as determined by the current STUN configuration.

Example

The following example places serial interface 0 in STUN group 2, which is defined to run the SDLC transport:

```
! sample stun peer-name global command
stun peer-name 131.108.254.6
! sample protocol-group command telling group 2 to use the SDLC protocol
stun protocol-group 2 sdlc
!
interface serial 0
! sample ip address subcommand
no ip address
! sample encapsulation stun subcommand
encapsulation stun
! place interface serial0 in previously defined STUN group 2
stun group 2
! enter stun route command
stun route 7 tcp 131.108.254.7
```

Related Commands

encapsulation stun

priority-list stun address

stun peer-name

stun protocol-group

stun keepalive-count

Use the **stun keepalive-count** global configuration command to define the number of times to attempt a peer connection before declaring the peer connection to be down. Use the **no** form of this command to cancel the definition.

stun keepalive-count *count*
no stun keepalive-count

Syntax Description

count Number of connection attempts. The range is between 2 and 10 retries.

Default

No default is specified.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Example

The following example sets the number of times to retry a connection to a peer to 4:

```
stun keepalive-count 4
```

Related Command

stun remote-peer-keepalive

stun peer-name

Use the **stun peer-name** global configuration command to enable STUN for an IP address. Use the **no** form of this command to disable STUN for an IP address.

```
stun peer-name ip-address cls  
no stun peer-name ip-address cls
```

Syntax Description

ip-address IP address by which this STUN peer is known to other STUN peers.

Default

STUN is disabled

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Use this command to enable any further STUN features. After using this command, complete the following steps:

- Step 1** Define the protocol group in which you want to place this interface with the **stun protocol-group** command.
- Step 2** Enable STUN on the interface using the **encapsulation stun** command.
- Step 3** Place the interface in a STUN group with the **stun group** command.

Example

The following example assigns IP address 131.108.254.6 as the STUN peer:

```
stun peer-name 131.108.254.6 cls
```

Related Commands

```
encapsulation stun  
stun group  
stun protocol-group
```

stun protocol-group

Use the **stun protocol-group** global configuration command to create a protocol group. Use the **no** form of this command to remove an interface from the group.

```
stun protocol-group group-number { basic | sdlc [sdlc-tg] | schema }  
no stun protocol-group
```

Syntax Description

<i>group-number</i>	Integer in the range 1 to 255.
basic	Indicates a non-SDLC protocol.
sdlc	Indicates an SDLC protocol.
sdlc-tg	(Optional) Identifies the group as part of an SNA transmission group.
schema	Indicates a custom protocol.

Default

No protocol group established.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Use the **sdlc** keyword to specify an SDLC protocol. You must specify either the **sdlc** or the **sdlc-tg** keyword before you can enable SDLC local acknowledgment. SDLC local acknowledgment is established with the **stun route address tcp** command.

Use the **basic** keyword to specify a non-SDLC protocol, such as HDLC.

Use the **schema** keyword to specify a custom protocol. The custom protocol must have been previously created with the **stun schema** command.

Use the optional **sdlc-tg** keyword, in conjunction with the **sdlc** keyword, to establish an SNA transmission group. A transmission group is a set of protocol groups providing parallel links to the same pair of IBM establishment controllers. This provides redundancy of paths. In case one or more links go down, an alternate path will be used. All STUN connections in a transmission group must connect to the same IP address. SDLC local acknowledgment must be enabled.

Note If you specify the keyword **sdlc** in the **stun protocol group** command string, you cannot specify the **stun route all** command on that interface.

Examples

The following example specifies that group 7 will use the SDLC STUN protocol to route frames within that group:

```
stun protocol-group 7 sdlc
```

The following example specifies that group 5 use the basic protocol, wherein the serial addressing is unimportant and you have a point-to-point link:

```
stun protocol-group 5 basic
```

Related Commands

encapsulation stun

stun route address interface serial

stun route address tcp

stun schema offset length format

stun quick-response

Use the **stun quick-response** global configuration command to enable STUN quick-response, which can be used with local acknowledgment. Use the **no** form of this command to disable STUN quick-response.

stun quick-response
no stun quick-response

Syntax Description

This command has no arguments or keywords.

Default

STUN quick-response is disabled.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.3(5).

This command is used with local acknowledgment (local ack).

When STUN quick-response is enabled, the router responds to an exchange identification (XID) or a Set Normal Response Mode (SNRM) request with a Disconnect Mode (DM) response when the device is not in the CONNECT state. The request is then passed to the remote router and, if the device responds, the reply is cached. The next time the device is sent an XID or SNRM, the router replies with the cached DM response.

Note Using STUN quick-response avoids an AS/400 line reset problem by eliminating the Non-Productive Receive Timer (NPR) expiration in the AS/400. With quick-response enabled, the AS/400 receives a response from the polled device, even when the device is down. If the device does not respond to the forwarded request, the router continues to respond with the cached DM response.

Example

The following example enables STUN quick-response:

```
stun quick-response
```

Related Commands

You can use the master indexes or search online for documentation of related commands.

stun route address interface dlc
stun route address interface serial
stun route address tcp
stun route all interface serial
stun route all tcp

stun remote-peer-keepalive

Use the **stun remote-peer-keepalive** global configuration command to enable detection of the loss of a peer. Use the **no** form of this command to disable detection.

stun remote-peer-keepalive *seconds*
no stun remote-peer-keepalive

Syntax Description

seconds Keepalive interval, in seconds. The range is 1 to 300 seconds.
The default is 30 seconds.

Default

30 seconds

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Example

In the following example, the remote-peer-keepalive interval is set to 60 seconds:

```
stun remote-peer-keepalive 60
```

Related Command

stun keepalive-count

stun route address interface dlci

Use the **stun route address interface dlci** interface configuration command to configure direct Frame Relay encapsulation between STUN peers with SDLC local acknowledgment. Use the **no** form of this command to disable the configuration.

```
stun route address sdhc-addr interface frame-relay-port dlci number localsap local-ack cls
no stun route address sdhc-addr interface frame-relay-port dlci number localsap local-ack cls
```

Syntax Description

<i>sdhc-addr</i>	Address of the serial interface.
<i>frame-relay-port</i>	Port number.
<i>number</i>	Data-link connection identifier (DLCI) number.
<i>localsap</i>	Local connecting SAP.
local-ack	Enable local acknowledgment.
cls	Use Cisco Link Services (CLS) to access the frame relay network.

Default

The configuration is disabled.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 11.0.

Example

The following command enables Frame Relay encapsulation between STUN peers with SDLC local acknowledgment:

```
stun route address c1 interface serial11 dlci 22 04 local-ack
```

Related Command

stun route all interface serial

stun route address interface serial

Use the **stun route address interface serial** interface configuration command to forward all HDLC traffic on a serial interface. Use the **no** form of this command to disable this method of HDLC encapsulation.

stun route address *address-number* **interface serial** *number* [**direct**]
no stun route address *address-number* **interface serial** *number*

Syntax Description

<i>address-number</i>	Address of the serial interface.
<i>number</i>	Number assigned to the serial interface.
direct	(Optional) Forwards all HDLC traffic on a direct STUN link.

Default

The configuration is disabled

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Examples

In the following example, serial frames with a STUN route address of 4 are forwarded through serial interface 0 using HDLC encapsulation:

```
stun route address 4 interface serial 0
```

In the following example, serial frames with STUN route address 4 are propagated through serial interface 0 using STUN encapsulation:

```
stun route address 4 interface serial 0 direct
```

Related Command

stun route all interface serial

stun route address tcp

Use the **stun route address tcp** interface configuration command to specify TCP encapsulation and optionally establish SDLC local acknowledgment (SDLC Transport) for STUN. Use the **no** form of this command to disable this method of TCP encapsulation.

```
stun route address address-number tcp ip-address [local-ack] [priority] [tcp-queue-max]
no stun route address address-number tcp ip-address [local-ack] [priority][tcp-queue-max]
```

Syntax Description

<i>address-number</i>	Number that conforms to SDLC addressing conventions.
<i>ip-address</i>	IP address by which this STUN peer is known to other STUN peers that are using the TCP as the STUN encapsulation.
local-ack	(Optional) Enables local acknowledgment for STUN.
priority	(Optional) Establishes the four levels used in priority queuing: low, medium, normal, and high.
tcp-queue-max	(Optional) Sets the maximum size of the outbound TCP queue for the SDLC link.

Defaults

TCP encapsulation is not established; TCP queue size default is 100.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0. The **tcp-queue-max** keyword first appeared in Cisco IOS Release 11.1.

SDLC Transport participates in SDLC windowing and retransmission through support of local acknowledgment. SDLC sessions require that end nodes send acknowledgments for a set amount of data frames received before allowing further data to be transmitted. Local acknowledgment provides local termination of the SDLC session, so that control frames no longer travel the WAN backbone networks. This means end nodes do not time out, and a loss of sessions does not occur.

Example

In the following example, a frame with a source-route address of 10 is propagated using TCP encapsulation to a device with an IP address of 131.108.8.1:

```
stun route address 10 tcp 131.108.8.1
```

Related Commands

A dagger (†) indicates that the command is documented outside this chapter.

sdlc address ff ack-mode †

stun route all tcp

stun route all interface serial

Use the **stun route all interface serial** interface configuration command to encapsulate and forward all STUN traffic using HDLC encapsulation on a serial interface.

stun route all interface serial *number* [**direct**]

Syntax Description

<i>number</i>	Number assigned to the serial interface.
direct	(Optional) Indicates that the specified interface is also a direct STUN link, rather than a serial connection to another peer.

Default

No default is specified.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

An appropriately configured router must exist on the other end of the designated serial line. The outgoing serial link still can be used for other kinds of traffic (the frame is not TCP encapsulated). This mode is used when TCP/IP encapsulation is not needed or when higher performance is required. Enter the serial line number connected to the router for the *interface-number* argument.

Examples

In the following example, all traffic on serial interface 0 is propagated using STUN encapsulation:

```
stun route all interface serial 0
```

In the following example, serial interface 1 is a direct STUN link, not a serial connection to another peer:

```
stun route all interface serial 1 direct
```

Related Command

stun route address interface serial

stun route all tcp

Use the **stun route all tcp** interface configuration command with TCP encapsulation to forward all STUN traffic on an interface regardless of what address is contained in the serial frame.

stun route all tcp *ip-address*

Syntax Description

ip-address

IP address by which this remote STUN peer is known to other STUN peers. Use the address that identifies the remote STUN peer that is connected to the far serial link.

Default

Disabled

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

TCP/IP encapsulation allows movement of serial frames across arbitrary media types and topologies. This is particularly useful for building shared, multiprotocol enterprise network backbones.

Example

In the following example, all STUN traffic received will be propagated through the bridge:

```
stun route all tcp 131.108.10.1
```

stun schema offset length format

Use the **stun schema offset length format** global configuration command to define a protocol other than SDLC for use with STUN. Use the **no** form of this command to disable the new protocol.

stun schema *name* **offset** *constant-offset* **length** *address-length* **format** *format-keyword*
no stun schema *name* **offset** *constant-offset* **length** *address-length* **format** *format-keyword*

Syntax Description

<i>name</i>	Name that defines your protocol. It can be up to 20 characters in length.
<i>constant-offset</i>	Constant offset, in bytes, for the address to be found in the frame.
<i>address-length</i>	Length in one of the following formats: decimal (4 bytes), hexadecimal (8 bytes), or octal (4 bytes).
<i>format-keyword</i>	Format to be used to specify and display addresses for routes on interfaces that use this STUN protocol. The allowable format keywords are decimal (0 to 9), hexadecimal (0 to F), and octal (0 to 7).

Default

No protocol is defined.

Command Mode

Global configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

Use this command before defining the protocol group (**stun protocol-group** command). The serial protocol you define must meet the following criteria:

- The protocol uses full-duplex conventions (RTS/CTS always high).
- The protocol uses standard HDLC checksum and framing (beginning/end of frames, data between frames).
- Addresses are contained in a constant location (offset) within the frame.
- Addresses are found on a byte boundary.

Example

In the following example, a protocol named *new-sdlc* is created. In the protocol frame structure, the constant offset is 0, the address length is 1 byte, and the address format is hexadecimal:

```
stun schema new-sdlc offset 0 length 1 format hexadecimal
```

Related Commands

A dagger (†) indicates that the command is documented outside this chapter.

priority-list stun †
stun protocol-group

stun sdlc-role primary

Use the **stun sdlc-role primary** interface configuration command to assign the router the role of SDLC primary node. Primary nodes poll secondary nodes in a predetermined order.

stun sdlc-role primary

Syntax Description

This command has no arguments or keywords.

Default

No role is assigned.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

If the router is connected to a cluster controller, for example a 3x74, it should appear as a front-end processor such as a 37x5, and must be assigned the role of a primary node.

Example

The following example assigns the router the role of SDLC primary node:

```
stun sdlc-role primary
```

Related Commands

encapsulation stun

stun sdlc-role secondary

stun sdlc-role secondary

Use the **stun sdlc-role secondary** interface configuration command to assign the router the role of SDLC secondary node. Secondary nodes respond to polls sent by the SDLC primary by transmitting any outgoing data they may have.

stun sdlc-role secondary

Syntax Description

This command has no arguments or keywords.

Default

No secondary role is assigned.

Command Mode

Interface configuration

Usage Guidelines

This command first appeared in Cisco IOS Release 10.0.

If the router is connected to a front-end processor, for example a 37x5, it should appear as a cluster controller such as a 3x74, and must be assigned the role of a secondary node.

Example

The following example assigns the router the role of SDLC secondary node:

```
stun sdlc-role secondary
```

Related Commands

encapsulation stun
stun sdlc-role primary