

# **Planning Your Deployment**

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# **Hardware Requirements**

### **Installed RAM**

2GB RAM

### Free physical memory

128 MB

### Free disk space

256 MB

### **CPU** speed and type

Intel Atom Mobile AMD Sempron Processor 3600+ 2 GHz Intel Core2 CPU T7400 @ 2. 16 GHz

#### GPU

Directx 11 on Microsoft Windows 7

### I/O ports

USB 2.0 for USB camera and audio devices.

# **Software Requirements**

#### Supported Versions of Microsoft Lync and Microsoft Skype for Business

- Microsoft Skype for Business Office 365
- Microsoft Skype for Business 2016
- Microsoft Skype for Business 2015
- Microsoft Lync 2013

Microsoft Lync 2013 is supported with the following caveats:

- Escalation from a Microsoft Lync group chat session to a voice or video call is not supported.
- Microsoft Lync 2013 update KB2812461 must be installed to enable right-click to call support.
- Microsoft Lync 2010

### **Supported Operating Systems**

- Microsoft Windows 10, 32 and 64 bit
- Microsoft Windows 8.x, 32 and 64 bit
- Microsoft Windows 7 SP1 or later, 32 and 64 bit

#### Supported Servers

- Cisco Unified Communications Manager version 9.x or later
- Cisco Unity Connection version 8.6(2) or later
- Cisco WebEx Meetings Server version 2.6 MR1 or later
- Cisco Expressway Series for Cisco Unified Communications Manager 9.x or later
- Cisco TelePresence Video Communications Server 8.1.1 or later

## **Virtual Servers**

- Citrix XenDesktop 7.6, 7.5, 7.1
- Citrix XenApp 7.6 published desktop, 7.5 published desktop, 6.5 published desktop
- VMWare Horizon View 6.1, 6.0, 5.3

In a virtual environment, Cisco Virtualization Experience Media Engine (VXME) release 11.5.x is required to support audio and video calls with Cisco UC Integration for Microsoft Lync.

### Supported Directories

- Active Directory Domain Services for Windows Server 2012 R2
- Active Directory Domain Services for Windows Server 2008 R2
- OpenLDAP
- Any server that supports LDAPv3 protocol

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Restriction

Directory integration with OpenLDAP, AD LDS, or ADAM requires you to define specific parameters in a Cisco UC Integration for Microsoft Lync configuration file. See *LDAP Directory Servers* for more information.

### **User Data Service**

• Cisco Unified Communications Manager version 9.1(2) with the following COP file:

cmterm-cucm-uds-912-5.cop.sgn.

• Cisco Unified Communications Manager version 10.0(1). No COP file is required.

#### **Microsoft Internet Explorer**

Cisco UC Integration for Microsoft Lync requires Microsoft Internet Explorer 8.0 or later. The application uses the Microsoft Internet Explorer rendering engine to display HTML content.

#### Support for Microsoft Office (Click to Call)

- Microsoft Office 365, 32 and 64 bit
- Microsoft Office 2016, 32 and 64 bit
- Microsoft Office 2013, 32 and 64 bit
- Microsoft Office 2010, 32 and 64 bit

#### Support for Microsoft Office 365

Cisco UC Integration for Microsoft Lync integrates with Microsoft Lync and Microsoft Skype for Business for IM and Presence.

Cisco UC Integration for Microsoft Lync integrates with Microsoft Outlook and Microsoft Office applications for Click to Call on the client side only.

Cisco UC Integration with Microsoft Lync is therefore compatible with all versions of Microsoft Lync, Skype for Business, Outlook, and Office applications whether they are Office 365-based or traditional on-premise deployments.

# **Network Requirements**

### **ICMP** requests

Cisco UC Integration for Microsoft Lync sends Internet Control Message Protocol (ICMP) requests to the TFTP server. These requests enable the client to determine if it can connect to Cisco Unified Communications Manager. You must configure firewall settings to allow ICMP requests from the client. If your firewall does not allow ICMP requests, the application cannot establish a connection to Cisco Unified Communications Manager.

# **Ports and Protocols**

The client uses the ports and protocols listed in the following table. If you plan to deploy a firewall between the client and a server, configure the firewall to allow these ports and protocols.

	Port	Application Layer Protocol	Transport Layer Protocol	Description
Conf	iguration		<u> </u>	1
	6970	HTTP	ТСР	Connect to the TFTP server to download client configuration files.
	6972	HTTPS	ТСР	Connects to the TFTP server to download client configuration files securely for Cisco Unified Communications Manager release 11.0 and later.
	53	DNS	UDP	Hostname resolution.
	3804	CAPF	ТСР	Issues Locally Significant Certificates (LSC) to IP phones. This port is the listening port for Cisco Unified Communications Manager Certificate Authority Proxy Function (CAPF) enrollment.
	8443	HTTPS		Traffic to Cisco Unified Communications Manager and Cisco Unified Communications Manager IM and Presence Service.
	8191	SOAP	ТСР	Connects to local port to provide Simple Object Access Protocol (SOAP) web services.
Direc confi	ctory Integuration.	gration—For	LDAP cont	tact resolution one of the following ports are used based on LDAP
	389	LDAP	ТСР	LDAP TCP (UDP) Connects to an LDAP directory service.
	3268	LDAP	ТСР	Connects to a Global Catalog server for contact searches.
	636	LDAPS	ТСР	LDAPS TCP Connects securely to an LDAP directory service.
	3269	LDAPS	ТСР	LDAPS TCP Connects securely to the Global Catalog server.
Com	municati	on Manager S	Signaling	

	Port	Application Layer Protocol	Transport Layer Protocol	Description
	2748	CTI	ТСР	Computer Telephony Interface (CTI) used for desk phone control.
	5060	SIP	ТСР	Provides Session Initiation Protocol (SIP) call signaling.
	5061	SIP over TLS	ТСР	SIP over TCP Provides secure SIP call signaling. (Used if Secure SIP is enabled for device.)
	30000 to 39999	FECC	ТСР	Far end camera control (FECC).
	5070 to 6070	BFCP	UDP	Binary Floor Control Protocol (BFCP) for video screen sharing capabilities.
Voice	or Video I	Aedia Exch	ange	
	16384 to 32766	RTP	UDP	Sends RTP media streams for audio or video.
Unity	Connectio	n		
	7080	НТТР	ТСР	Used for Cisco Unity Connection to receive notifications of voice messages (new message, message update, and message deleted).
	7443	HTTPS	ТСР	Used for Cisco Unity Connection to securely receive notifications of voice messages (new message, message update, and message deleted).
	443	HTTPS	ТСР	Connects to Cisco Unity Connection for voicemail.
Cisco	WebEx M	eetings	L	
	80	HTTP	ТСР	Connects to Cisco WebEx Meeting Center for meetings.
	443	HTTPS	ТСР	Connects to Cisco WebEx Meeting Center for meetings.
	8443	HTTPS	ТСР	Web access to Cisco Unified Communications Manager and includes connections for the following:
				• Cisco Unified Communications Manager IP Phone (CCMCIP) server for assigned devices.
				• User Data Service (UDS) for contact resolution.

# **IPv6\_Requirements**

Cisco UC Integration for Microsoft Lync 11.6 is fully IPv6 ready, it works as normal in pure IPv6 and hybrid networks with the limitations listed in this section. Cisco Collaboration solutions do not currently fully support IPv6 deployments. For example, Cisco VCS Expressway for Mobile and Remote Access has limitations in pure IPv6 networks that require NAT64/DNS64 to be deployed in mobile carrier networks. Cisco Unified

Communications Manager and Cisco Unified Communications Manager IM and Presence don't currently support HTTPS in pure IPv6 networks.

This feature is configured in Cisco UC Integration for Microsoft Lync using the IP\_Mode parameter to set the protocol to IPv4, IPv6, or dual stack. Dual stack is the default setting. The IP\_Mode parameter can be included in the jabber-config.xml file or in the bootstrap.

The network IP protocol used by Cisco UC Integration for Microsoft Lync when connecting to services is determined by the following factors:

- The jabber-config.xml IP\_Mode parameter.
- · The client operating system IP capabilities.
- · The server operating system IP capabilities.
- The availability of a DNS record for IPv4 and IPv6.
- Cisco Unified Communications Manager SIP setting for softphone devices configuration for IPv4, IPv6, or both. The SIP connection setting for softphone devices must match the IP\_Mode parameter setting to make a successful connection.
- · Underlying network IP capabilities.

On Cisco Unified Communications Manager, the IP capability is determined by generic server settings and device-specific settings. The following table lists the expected Cisco UC Integration for Microsoft Lync connections given the various settings, this list assumes that the DNS records for IPv4 and IPv6 are both configured.

When the Client OS, Server OS, and IP\_Mode parameter are set to Dual\_Stack, Cisco UC Integration for Microsoft Lync will use either IPv4 or IPv6 address for connections with the server in accordance with RFC6555.

Client OS	Server OS	IP_Mode parameter	Connection Outcome
IPv4 Only	IPv4 Only	IPv4_Only	IPv4 Connection
		IPv6_Only	Connection Failure
		Dual_Stack	IPv4 Connection
IPv4 Only	IPv6 Only	IPv4_Only	Connection Failure
		IPv6_Only	Connection Failure
		Dual_Stack	Connection Failure
IPv6 Only	IPv4 Only	IPv4_Only	Connection Failure
		IPv6_Only	Connection Failure
		Dual_Stack	Connection Failure
IPv6 Only	IPv6 Only	IPv4_Only	Connection Failure
		IPv6_Only	IPv6 Connection
		Dual_Stack	IPv6 Connection

Client OS	Server OS	IP_Mode parameter	Connection Outcome
IPv4 Only	Dual Stack	IPv4_Only	IPv4 Connection
		IPv6_Only	Connection Failure
		Dual_Stack	IPv4 Connection
IPv6 Only	Dual Stack	IPv4_Only	Connection Failure
		IPv6_Only	IPv6 Connection
		Dual_Stack	IPv6 Connection
Dual Stack	IPv4 Only	IPv4_Only	IPv4 Connection
		IPv6_Only	Connection Failure
		Dual_Stack	IPv4 Connection
Dual Stack	IPv6 Only	IPv4_Only	Connection Failure
		IPv6_Only	IPv6 Connection
		Dual_Stack	IPv6 Connection
Dual Stack	Dual Stack	IPv4_Only	IPv4 Connection
		IPv6_Only	IPv6 Connection
		Dual_Stack	IPv6 Connection

When you use Cisco UC Integration for Microsoft Lync in IPv6\_only mode, NAT64/DNS64 is required to connect to an IPv4 infrastructure. For example, when connecting to Cisco WebEx Messenger service, Cisco VCS Expressway for Mobile and Remote Access, and Cisco Spark.

### Limitations

- HTTPS Connectivity
  - In an On-Premises deployment, Cisco UC Integration for Microsoft Lync supports IPv4 only and Dual stack modes to connect to Cisco Unified Communications Manager and Cisco Unified Communications Manager IM and Presence Service. These servers do not currently support IPv6 HTTPS connections.

Cisco UC Integration for Microsoft Lync can connect using HTTPS to Cisco Unity Connection for Voicemail using IPv6 only mode.

- Cisco WebEx Messenger Limitations
  - Cisco WebEx Messenger is not supported on IPv6.
- Telephony Limitations
  - When you upgrade user devices on Cisco Unified Communications Manager to either dual stack or IPv6 only, the corresponding client must be upgraded to 11.6.

- When an installation includes IPv4 endpoints and IPv6 endpoints, we recommend that you use a hardware MTP to bridge the Audio and Video between these devices. This is supported on hardware MTP with Cisco IOS version 15.5. For example, a Cisco 3945 router must run the following T-train build: c3900e-universalk9-mz.SPA.155-2.T2.bin.
- At present we do not have a solution roadmap to support IPv4 and IPv6 simultaneously in Cisco endpoints including Cisco UC Integration for Microsoft Lync. Cisco Unified Communications Manager supports the current functionality which is IPv4-Only and IPv6-Only. An MTP is required to support calls between IPv4-only and IPv6-only endpoints, or IPv4-only or IPv6-only Gateways.
- Mobile and Remote Access Limitations
  - Cisco VCS Expressway for Mobile and Remote Access doesn't support IPv6.
  - If Cisco Unified Communications Manager is configured for an IPv6 SIP connection, you can't connect to Cisco Unified Communications Manager using Cisco VCS Expressway for Mobile and Remote Access to use telephony services.
- Cisco UC Integration for Microsoft Lync uses Windows sign-in credentials of the user to connect to directory services when logged in manually or the service record process. If you want to use customized credentials from Cisco UC Integration for Microsoft Lync to connect to the active directory, enter the credentials in the Cisco Jabber configuration XML file.



Credentials from the service profile on Cisco Unified Communications Manager are not used.

# **Supported Codecs**

Туре	Codec	Codec Type
Audio	G.711	A-law
		µ-law/Mu-law
	G.722.1	24 kb/s and 32 kb/s
	G.729a	
	Opus	
	Requires Cisco Unified	
	Communications Manager 11.0 or	
	later.	
Video	H.264/AVC	

# **Phones, Headsets, and Cameras**

## **CTI Supported Devices**

Cisco UC Integration for Microsoft Lync supports the same CTI devices as Cisco Unified Communications Manager version 9.x or later. See the *CTI supported device matrix* table in the *CTI Supported Devices* topic of the *Cisco Unified TAPI Developer* guide for your Cisco Unified Communications Manager version at the following URL:

http://www.cisco.com/c/en/us/support/unified-communications/unified-communications-manager-callmanager/products-programming-reference-guides-list.html

Plantronics Blackwire C310	Plantronics Voyager Pro UC B230
Plantronics Blackwire C320	Plantronics Voyager Pro UC BT300
Plantronics Blackwire C420	Plantronics Voyager Pro UC WG200/B
Plantronics Blackwire C435	Plantronics W740
Plantronics Blackwire C610	Plantronics WO200/A
Plantronics Blackwire C620	Plantronics WO300
Plantronics Blackwire C710	Polycom CX100 Speakerphone
Plantronics Blackwire C720	Jabra BIZ 2400
Plantronics C220UC	Jabra BIZ 620
Plantronics Calisto P240 series	Jabra GN2000 CIPC Duo
Plantronics Calisto P420	Jabra GN2000 CIPC Mono
Plantronics Calisto P610 series	Jabra Go 6470
Plantronics Calisto P800 series	Jabra PRO 930
Plantronics DSP 400	Jabra PRO 9470
Plantronics Savi 440	Jabra Speak 410
Plantronics Savi 740	Jabra-8120
Plantronics Voyager 510SL	

# **Headsets and Speakers**

### Cameras

Microsoft LifeCam 6000	Tandberg Precision HD devices
Logitech Pro 9000	Cisco VTIII, resolution up to VGA

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# Expressway for Mobile and Remote Access Deployments

Expressway for Mobile and Remote Access for Cisco Unified Communications Manager allows users to access their collaboration tools from outside the corporate firewall without a VPN client. Using Cisco collaboration gateways, the client can connect securely to your corporate network from remote locations such as public Wi-Fi networks or mobile data networks.

You set up Expressway for Mobile and Remote Access as follows:

- Set up servers to support Expressway for Mobile and Remote Access using Cisco Expressway-E and Cisco Expressway-C.\*
  - 1. See the following documents to set up the Cisco Expressway servers:
    - Cisco Expressway Basic Configuration Deployment Guide
    - Mobile and Remote Access via Cisco Expressway Deployment Guide

\* If you currently deploy a Cisco TelePresence Video Communications Server (VCS) environment, you can set up Expressway for Mobile and Remote Access. For more information, see *Cisco VCS Basic Configuration (Control with Expressway) Deployment Guide* and *Mobile and Remote Access via Cisco VCS Deployment Guide*.

2. Add any relevant servers to the whitelist for your Cisco Expressway-C server to ensure that the client can access services that are located inside the corporate network.

To add a server to the Cisco Expressway-C whitelist, use the HTTP server allow setting.

This list can include the servers on which you host voicemail or contact photos.

2. Configure an external DNS server that contains the \_collab-edge DNS SRV record to allow the client to locate the Expressway for Mobile and Remote Access server.

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Important

Int The services domain required for Service Discovery can bootstrapped in the installer or provided by the user in the very first login screen in the form of user@example.com. When the services domain is bootstrapped the initial logon screen is not presented to the user because the domain is already known. 

### Figure 1: How the Client Connects to the Expressway for Mobile and Remote Access

The following diagram illustrates the architecture of an Expressway for Mobile and Remote Access environment.



# **Supported Services**

The following table summarizes the services and functionality that are supported when the client uses Expressway for Mobile and Remote Access to remotely connect to Cisco Unified Communications Manager.

Table 1: Summary of Supported Services for Expressway for Mobile and Remote Access

Service	Supported	Unsupported
Directory	I	
UDS directory search	X	
LDAP directory search		Х
Directory photo resolution	Х	
	* Using HTTP white list on Cisco Expressway-C	
Audio and Video		
Audio and video calls	X	
	* Cisco Unified Communications Manager 9.1(2) and later	
Deskphone control mode (CTI)		Х
Extend and connect		X
Remote desktop control		Х
Session persistency		Х
Early media		Х

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Service	Supported	Unsupported
Self Care Portal access		Х
Voicemail		
Visual voicemail	X	
	* Using HTTP white list on Cisco Expressway-C	
Cisco WebEx Meetings		
On-premises		Х
Cloud	Х	
Cisco WebEx screen share	X	
Installation		
Installer update	X	
	* Using HTTP white list on Cisco Expressway-C	
Customization		
Custom HTML tabs	Х	
	* Using HTTP white list on Cisco Expressway-C	
Security	-	
End-to-end encryption		Х
CAPF enrollment		Х
Troubleshooting		
Problem report generation	X	
Problem report upload		Х

## Directory

When the client connects to services using Expressway for Mobile and Remote Access, it supports directory integration with the following limitations.

• LDAP contact resolution —The client cannot use LDAP for contact resolution when outside of the corporate firewall. Instead, the client must use UDS for contact resolution.

When users are inside the corporate firewall, the client can use either UDS or LDAP for contact resolution. If you deploy LDAP within the corporate firewall, Cisco recommends that you synchronize your LDAP directory server with Cisco Unified Communications Manager to allow the client to connect with UDS when users are outside the corporate firewall.

• Directory photo resolution — To ensure that the client can download contact photos, you must add the server on which you host contact photos to the white list of your Cisco Expressway-C server. To add a server to Cisco Expressway-C white list, use the **HTTP server allow** setting. For more information, see the relevant Cisco Expressway documentation.

## **Audio and Video Calling**

When the client connects to services using Expressway for Mobile and Remote Access, it supports voice and video calling with the following limitations.

- Cisco Unified Communications Manager—Expressway for Mobile and Remote Access supports video and voice calling with Cisco Unified Communications Manager Version 9.1.2 and later.
- Deskphone control mode (CTI)—The client does not support deskphone control mode (CTI), including extension mobility.
- Extend and connect—The client cannot be used to:
  - · Make and receive calls on a Cisco IP Phone in the office.
  - Perform mid-call control such as hold and resume on a home phone, hotel phone, or Cisco IP Phone in the office.
- Early Media—Early Media allows the client to exchange data between endpoints before a connection is established. For example, if a user makes a call to a party that is not part of the same organization, and the other party declines or does not answer the call, Early Media ensures that the user hears the busy tone or is sent to voicemail.

When using Expressway for Mobile and Remote Access, the user does not hear a busy tone if the other party declines or does not answer the call. Instead, the user hears approximately one minute of silence before the call is terminated.

Self care portal access—Users cannot access the Cisco Unified Communications Manager Self Care
Portal when outside the firewall. The Cisco Unified Communications Manager user page cannot be
accessed externally.

Cisco Expressway-E proxies all communications between the client and unified communications services inside the firewall. However, the Cisco Expressway-E does not proxy services that are accessed from a browser that is not part of the client application.

### Voicemail

Voicemail service is supported when the client connects to services using Expressway for Mobile and Remote Access.



Note

To ensure that the client can access voicemail services, you must add the voicemail server to the white list of your Cisco Expressway-C server. To add a server to Cisco Expressway-C white list, use the **HTTP server allow** setting. For more information, see the relevant Cisco Expressway documentation.

### **Cisco WebEx Meetings**

When the client connects to services using Expressway for Mobile and Remote Access, it supports only cloud-based conferencing using Cisco WebEx Meetings Center.

The client cannot access the Cisco WebEx Meetings Server or join or start on-premises Cisco WebEx meetings.

### Installation

When the client connects to services using Expressway for Mobile and Remote Access, it supports installer updates.

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Note

To ensure that the client can download installer updates, you must add the server that hosts the installer updates to the white list of your Cisco Expressway-C server. To add a server to the Cisco Expressway-C white list, use the **HTTP server allow** setting. For more information, see the relevant Cisco Expressway documentation.

### Customization

When the client connects to services using Expressway for Mobile and Remote Access, it supports custom HTML tab configuration.

Note

To ensure that the client can download the custom HTML tab configuration, you must add the server that hosts the custom HTML tab configuration to the white list of your Cisco Expressway-C server. To add a server to the Cisco Expressway-C whitelist, use the **HTTP server allow** setting. For more information, see the relevant Cisco Expressway documentation.

### Security

When the client connects to services using Expressway for Mobile and Remote Access, it supports most security features with the following limitations.

- Initial CAPF enrollment Certificate Authority Proxy Function (CAPF) enrollment is a security service that runs on the Cisco Unified Communications Manager Publisher that issues certificates to the client. To successfully enrol for CAPF, the client must connect from inside the firewall or using VPN.
- End-to-end encryption When users connect through Expressway for Mobile and Remote Access and participate in a call:
  - Media is always encrypted on the call path between the Cisco Expressway-C and devices that are registered to the Cisco Unified Communications Manager using Expressway for Mobile and Remote Access.
  - Media is not encrypted on the call path between the Cisco Expressway-C and devices that are
    registered locally to Cisco Unified Communications Manager, if either the client or an internal
    device is not configured with Encrypted security mode.
  - Media is encrypted on the call path between the Expressway-C and devices that are registered locally to Cisco Unified Communication Manager, if both the client and internal device are configured with Encrypted security mode.

### Troubleshooting

Problem report upload—When the desktop client connects to services using Expressway for Mobile and Remote Access, it cannot send problem reports because the client uploads problem reports over HTTPS to a specified internal server.

To work around this issue, users can save the report locally and send the report in another manner.

# **Cisco AnyConnect**

Cisco AnyConnect refers to a server-client infrastructure that enables the application to connect securely to your corporate network from remote locations such as Wi-Fi or mobile data networks.

The Cisco AnyConnect environment includes the following components:

### **Cisco Adaptive Security Appliance (ASA)**

Provides a service to secure remote access.

#### **Cisco AnyConnect Secure Mobility Client**

Establishes an secure connection to Cisco Adaptive Security Appliance from the user's computer.

Cisco UC Integration for Microsoft Lync supports secure remote access with the following:

- Cisco AnyConnect Secure Mobility Client 2.5
- Cisco AnyConnect Secure Mobility Client 3.1

See the Cisco AnyConnect documentation for information and procedures on the configuration of this infrastructure. It is located here: http://www.cisco.com/en/US/products/ps10884/tsd\_products\_support\_series\_home.html.

# **Deployment with Single Sign-On**

You can enable your services with Security Assertion Markup Language (SAML) single sign-on (SSO).

The following steps describe the sign-in flow for SAML SSO after users start their client:

- 1. The user starts the client. If you configure your Identity Provider (known as an *IdP*) to prompt users to sign in using a Web form, the form is displayed within the client.
- 2. The client sends an authorization request to the service it is connecting to, such as Cisco Unified Communications Manager, or Cisco Unity Connection.
- **3.** The service redirects the client to request authentication from the IdP.
- 4. The IdP requests credentials. Credentials can be supplied in one of the following methods:
  - Form-based authentication that presents a page to the user containing username and password fields.
  - Kerberos for Integrated Windows authentication (IWA).
  - Smart card authentication.
  - Basic http authentication method in which client offers the username and password when making a HTTP request.

- 5. The IdP provides a cookie to the browser or other authentication method. The IdP authenticates the identity using SAML, which allows the service to provide the client with a token.
- 6. The client uses the token for authentication to login to the service.

### **Authentication Methods**

The authentication mechanism impacts user experience of SSO. For example, if you use Kerberos, the client does not prompt users for credentials, because they already provided authentication to gain access to the desktop.

#### **User Sessions**

Users sign in for a *session*, which gives them a pre-defined period to use Cisco UC Integration for Microsoft Lync services. To control how long sessions last, you configure cookie and token timeout parameters. When a session has expired and the client is not able to silently renew it, because user input is required, the user will be prompted to re-authenticate. This can occur when the authorization cookie is no longer valid. If Kerberos or a Smart card is used, no action is needed to re-authenticate, unless a PIN is required for the Smart card; there is no risk of interruption to services, such as voicemail or incoming calls.

# **Single Sign-On Requirements**

## **SAML 2.0**

Use SAML 2.0 to enable single sign-on (SSO) for the client to use Cisco Unified Communications Manager services. SAML 2.0 is not compatible with SAML 1.1. Select an IdP that uses the SAML 2.0 standard. The supported identity providers have been tested to be compliant with SAML 2.0 and can be used to implement SSO.

#### **Supported Identity Providers**

The IdP must be Security Assertion Markup Language (SAML) compliant. The clients support the following identity providers:

- Ping Federate 6.10.0.4
- Microsoft Active Directory Federation Services (ADFS) 2.0
- Open Access Manager (OpenAM) 10.1



**Note** Ensure that you configure Globally Persistent cookies for use with OpenAM.

When you configure the IdP, the configured settings impact how you sign into the client. Some parameters, such as the type of cookie (persistent or session), or the authentication mechanism (Kerberos or Web form), determine how often you have to be authenticated.

## Cookies

To enable cookie sharing with the browser, you must use persistent cookies and not session cookies. Persistent cookies prompt the user to enter credentials one time in the client or in any other desktop application that uses Internet Explorer. Session cookies require that users enter their credentials every time the client is launched.

You configure persistent cookies as a setting on the IdP. If you are using Open Access Manager as your IdP, you must configure Globally Persistent cookies (and not Realm Specific Persistent Cookies).

### **Required Browsers**

To share the authentication cookie (issued by IdP) between the browser and the client, you must specify **Internet Explorer** as your default browser.

# Single Sign-On and Remote Access

For users that provide their credentials from outside the corporate firewall using Expressway Mobile and Remote Access, single sign-on has the following restrictions:

- Single sign-on (SSO) is available with Cisco Expressway 8.5 and Cisco Unified Communications Manager release 10.5.2 or later. You must either enable or disable SSO on both.
- The Identity Provider used must have the same internal and external URL. If the URL is different, the user may be prompted to sign in again when changing between inside and outside the corporate firewall.

# **Enable SAML SSO in the Client**

### Before you begin

- Enable SSO on Cisco Unified Communications Applications 10.5.1 Service Update 1—For information about enabling SAML SSO on this service, read the *SAML SSO Deployment Guide for Cisco Unified Communications Applications, Release 10.5.*
- Enable SSO on Cisco Unity Connection version 10.5—For more information about enabling SAML SSO on this service, read *Managing SAML SSO in Cisco Unity Connection*.

## Procedure

- **Step 1** Deploy certificates on all servers so that the certificate can be validated by a web browser, otherwise users receive warning messages about invalid certificates. For more information about certificate validation, see *Certificate Validation*.
- Step 2 Ensure Service Discovery of SAML SSO in the client. The client uses standard service discovery to enable SAML SSO in the client. Enable service discovery by using the following configuration parameters: ServicesDomain, VoiceServicesDomain, and ServiceDiscoveryExcludedServices. For more information about how to enable service discovery, see *How the Client Locates Services*.
- **Step 3** Define how long a session lasts.

A session is comprised of cookie and token values. A cookie usually lasts longer than a token. The life of the cookie is defined in the Identity Provider, and the duration of the token is defined in the service.

Step 4 When SSO is enabled, by default all Cisco UC Integration for Microsoft Lync users sign in using SSO. Administrators can change this on a per user basis so that certain users do not use SSO and instead sign in with their Cisco UC Integration for Microsoft Lync username and password. To disable SSO for a Cisco UC Integration for Microsoft Lync user, set the value of the SSO\_Enabled parameter to FALSE. If you have configured Cisco UC Integration for Microsoft Lync not to ask users for their email address, their first sign in to Cisco UC Integration for Microsoft Lync may be non-SSO. In some deployments, the parameter ServicesDomainSsoEmailPrompt needs to be set to ON. This ensures that Cisco UC Integration for Microsoft Lync has the information required to perform a first-time SSO sign in. If users signed in to Cisco UC Integration for Microsoft Lync has the required information is available.

# **About Service Discovery**

Service discovery enables clients to automatically detect and locate services on your enterprise network. Clients query domain name servers to retrieve service (SRV) records that provide the location of servers.

The primary benefits to using service discovery are as follows:

- Speeds time to deployment.
- · Allows you to centrally manage server locations.

However, the client can retrieve different SRV records that indicate to the client different servers are present and different services are available. In this way, the client derives specific information about your environment when it retrieves each SRV record.

The following table lists the SRV records that you can deploy and explains the purpose and benefits of each record:

SRV Record	Purpose	Why You Deploy
_cisco-uds	Provides the location of Cisco Unified Communications Manager version 9.0 and later.	<ul> <li>Eliminates the need to specify installation arguments.</li> <li>Lets you centrally manage configuration in UC service profiles.</li> <li>Enables the client to discover the user's home cluster.</li> <li>As a result, the client can automatically get the user's device configuration and register the devices. You do not need to provision users with Cisco Unified Communications Manager IP Phone (CCMCIP) profiles or Trivial File Transfer Protocol (TFTP) server addresses.</li> <li>Supports Expressway for Mobile and Remote Access.</li> </ul>

SRV Record	Purpose	Why You Deploy
_collab-edge	Provides the location of Cisco VCS Expressway or Cisco Expressway-E. The client can retrieve service profiles from Cisco Unified Communications Manager to determine the authenticator.	• Supports deployments with Expressway for Mobile and Remote Access.

# **How the Client Locates Services**

The following steps describe how the client locates services with SRV records:

1. The client's host computer or device gets a network connection.

When the client's host computer gets a network connection, it also gets the address of a Domain Name System (DNS) name server from the DHCP settings.

- **2.** User starts the client.
- 3. The client queries the name server for the following SRV records in order of priority:
  - \_cisco-uds
  - \_collab-edge

The client caches the results of the DNS query to load on subsequent launches.

# **Cisco UDS SRV Record**

In deployments with Cisco Unified Communications Manager version 9 and later, the client can automatically discover services and configuration with the \_cisco-uds SRV record.

The following figure shows how the client uses the cisco-uds SRV record.

Figure 2: UDS SRV Record Login Flow



- 1. The client queries the domain name server for SRV records.
- 2. The domain name server returns the cisco-uds SRV record.
- 3. The client locates the user's home cluster.

As a result, the client can retrieve the device configuration for the user and automatically register telephony services.



**Important** In an environment with multiple Cisco Unified Communications Manager clusters, you can configure the Intercluster Lookup Service (ILS). ILS enables the client to find the user's home cluster and discover services.

If you do not configure ILS, you must manually configure remote cluster information, similar to the Extension Mobility Cross Cluster (EMCC) remote cluster setup. For more information on remote cluster configurations, see the *Cisco Unified Communications Manager Features and Services Guide*.

4. The client retrieves the user's service profile.

The user's service profile contains the addresses and settings for UC services and client configuration.

The client also determines the authenticator from the service profile.

5. The client signs the user in to the authenticator.

The following is an example of the cisco-uds SRV record:

```
cisco-uds. tcp.example.com
                              SRV service location:
                       = 6
         priority
         weight
                       = 30
                       = 8443
         port
         svr hostname = cucm3.example.com
cisco-uds. tcp.example.com
                              SRV service location:
                       = 2
        priority
         weight
                       = 20
         port
                       = 8443
         svr hostname = cucm2.example.com
cisco-uds. tcp.example.com
                              SRV service location:
        priority
                       = 1
         weight
                       = 5
                        = 8443
         port
         svr hostname = cucml.example.com
```

# Survivable Remote Site Telephony

When the Cisco Unified Communications Manager application is unreachable or the WAN is down, use Cisco Unified Survivable Remote Site Telephony (SRST) to retain basic telephony services for your remote users. When connectivity is lost, the client fails over to the local router at the remote site.



Note

SRST versions 8.5 and 8.6 are supported.

SRST provides basic call control, when a system is in failover only start, end, hold, resume, mute, unmute, and dual-tone multifrequency signaling [DTMF]) are enabled.

The following services are not available during failover:

- Video
- · Mid-call features (transfer, iDivert, call park, conferencing, send to mobile)
- Dial via Office (DvO)
- · Ad hoc conferencing
- Binary Floor Control Protocol (BFCP) sharing

For detailed instructions about configuring SRST, see the relevant release of the *Cisco Unified Communication Manager Administration Guide*.

# Audio and Video Performance Reference



Attention

The following data is based on testing in a lab environment. This data is intended to provide an idea of what you can expect in terms of bandwidth usage. The content in this topic is not intended to be exhaustive or to reflect all media scenarios that might affect bandwidth usage.

## Bit Rates for Audio, Video, and Presentation Video

The following table describes bit rates for audio:

Codec	RTP payload in kilobits (kbits) per second	Actual bitrate (kbits per second)	Notes
g.722.1	24/32	54/62	High quality compressed
g.711	64	80	Standard uncompressed
g.729a	8	38	Low quality compressed

## **Bit Rates for Video**

The following table describes bit rates for video with g.711 audio:

Resolution	Pixels	Measured bit rate (kbits per second) with g.711 audio
w144p	256 x 144	156
w288p	512 x 288	320
This is the default size of the video rendering window.		
w448p	768 x 448	570
w576p	1024 x 576	890
720p	1280 x 720	1300

## Notes about the preceding table:

- This table does not list all possible resolutions.
- The measured bit rate is the actual bandwidth used (RTP payload + IP packet overhead).

## **Bit Rates for Presentation Video**

The following table describes the bit rates for presentation video:

Pixels	Estimated wire bit rate at 2 fps (kbits per second)	
720 x 480	41	164
704 x 576	47	188
1024 x 768	80	320
1280 x 720	91	364
1280 x 800	100	400

## Notes about the preceding table:

- The application captures at 8 fps and transmits at 2 to 8 fps.
- The values in this table do not include audio.

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### **Maximum Negotiated Bit Rate**

You specify the maximum payload bit rate in Cisco Unified Communications Manager in the **Region Configuration** window. This maximum payload bit rate does not include packet overhead, so the actual bit rate used is higher than the maximum payload bit rate you specify.

The following table describes how the application allocates the maximum payload bit rate:

Desktop sharing session	Audio	Interactive video (Main video)	Presentation video (Desktop sharing video)
No	The application uses the maximum audio bit rate	The application allocates the remaining bit rate as follows: The maximum video call bit rate minus the audio bit rate.	-
Yes	The application uses the maximum audio bit rate	The application allocates half of the remaining bandwidth after subtracting the audio bit rate.	The application allocates half of the remaining bandwidth after subtracting the audio bit rate.

## **Performance Expectations for Bandwidth**

The application separates the bit rate for audio and then divides the remaining bandwidth equally between interactive video and presentation video. The following table provides information to help you understand what performance you should be able to achieve per bandwidth:

Upload speed	Audio	Audio + Interactive video (Main video)	Audio + Presentation video (Desktop sharing video)	Audio + Interactive video + Presentation video
125 kbps under VPN	At bandwidth threshold for g.711. Sufficient bandwidth for g.729a and g.722.1.	Insufficient bandwidth for video.	Insufficient bandwidth for video.	Insufficient bandwidth for video.
384 kbps under VPN	Sufficient bandwidth for any audio codec.	w288p (512 x 288) at 30 fps	1280 x 800 at 2+ fps	w144p (256 x 144) at 30 fps + 1280 x 720 at 2+ fps
384 kbps in an enterprise network	Sufficient bandwidth for any audio codec.	w288p (512 x 288) at 30 fps	1280 x 800 at 2+ fps	w144p (256 x 144) at 30 fps + 1280 x 800 at 2+ fps
1000 kbps	Sufficient bandwidth for any audio codec.	w576p (1024 x 576) at 30 fps	1280 x 800 at 8 fps	w288p (512 x 288) at 30 fps + 1280 x 800 at 8 fps
2000 kbps	Sufficient bandwidth for any audio codec.	w720p30 (1280 x 720) at 30 fps	1280 x 800 at 8 fps	w288p (1024 x 576) at 30 fps + 1280 x 800 at 8 fps

Note that VPN increases the size of the payload, which increases the bandwidth consumption.

### **Video Rate Adaptation**

The application uses video rate adaptation to negotiate optimum video quality. Video rate adaptation dynamically increases or decreases video bit rate throughput to handle real-time variations on available IP path bandwidth.

Users should expect video calls to begin at lower resolution and scale upwards to higher resolution over a short period of time. The application saves history so that subsequent video calls should begin at the optimal resolution.

# **Cisco Options Package Files**

Review the different Cisco Options Package (COP) files that you might require to deploy the application.

COP File	Description	Cisco Unified Communications Manager Versions
cmterm-cucm-uds-912-5.cop.sgn	Support for Cisco Unified Communications Manager User Data Server (UDS)	9.1(2) or later

# **Directory Integration**

Deployment of the application requires directory integration. The following directory integration is supported:

Enhanced Directory Integration (EDI)

# **EDI Directory Integration**

Enhanced Directory Integration (EDI) uses native Microsoft Windows APIs to retrieve contact data from Microsoft Active Directory.

#### **EDI Configuration**

Cisco UC Integration for Microsoft Lync automatically discovers the directory service and connects to a Global Catalog if it has been installed on a workstation that is registered to an Active Directory domain. This connection can be customized in the configuration file as follows:

Attribute mappings

See Attribute Mapping Parameters.

• Connection settings

See Directory Connection Parameters.

• Query settings

See Directory Query Parameters.

· Contact photo resolution

See Contact Photo Parameters.

· Contact resolution

See Contact Resolution.

### **Retrieving Attributes from the Directory**

Cisco UC Integration for Microsoft Lync can connect to a Global Catalog or Domain Controller to retrieve Active Directory attributes. Use the following information when determining how the application receives attributes in your network.

### **Global Catalog**

Cisco UC Integration for Microsoft Lync connects to a Global Catalog server by default. If you use the default settings, ensure that all attributes reside on your Global Catalog server.

You can replicate attributes to a Global Catalog server using an appropriate tool such as the Microsoft Active Directory Schema snap-in.



**Note** Replicating attributes to your Global Catalog server generates traffic between Active Directory servers in the domain.

See the appropriate Microsoft documentation for instructions on replicating attributes to a Global Catalog server with the Active Directory Schema snap-in.

### **Domain Controller**

You can configure Cisco UC Integration for Microsoft Lync to connect to a Domain Controller if you:

- Do not want to connect to a Global Catalog server.
- Do not want to replicate attributes to a Global Catalog server.



**Note** The application queries only a single domain if you configure it to connect to a Domain Controller.

Specify 1 as the value of the ConnectionType parameter to configure the application to connect to a Domain Controller. See *Directory Connection Parameters* for more information.

#### **Indexing Attributes**

Ensure you index any attributes you use for contact resolution on your directory.

If you use the default attribute mappings, ensure that the following attributes are indexed:

- sAMAccountName
- telephoneNumber

Also, ensure you index the following attributes for secondary number queries:

- otherTelephone
- mobile
- homePhone



**Note** By default secondary number queries are enabled in the application. You can disable secondary number queries with the DisableSecondaryNumberLookups parameter.

# **UDS Directory Integration**

UDS is an interface on Cisco Unified Communications Manager that provides contact resolution. You synchronize contact data into Cisco Unified Communications Manager from Microsoft Active Directory or another LDAP directory source. Cisco UC Integration for Microsoft Lync automatically retrieves that contact data directly from Cisco Unified Communications Manager using the UDS interface.

### **Enable Integration with UDS**

To enable integration with UDS, you perform the following steps:

- 1. Create your directory source in Cisco Unified Communications Manager.
- 2. Synchronize the contact data to Cisco Unified Communications Manager.
- **3.** Specify UDS as the value of the DirectoryServerType parameter in your Cisco UC Integration for Microsoft Lync configuration file.

Contact data resides in Cisco Unified Communications Manager after the synchronization occurs. The application automatically connects to UDS and performs all contact resolution. You do not need to perform any other server configuration tasks to use UDS.

#### **Contact Photo Retrieval**

Configure the application to retrieve contact photos if you integrate with UDS. For more information, see *Contact Photo Retrieval*.

### **Contact Resolution with Multiple Clusters**

For contact resolution with multiple Cisco Unified Communications Manager clusters, synchronize all users on the corporate directory to each Cisco Unified Communications Manager cluster. Provision a subset of those users on the appropriate Cisco Unified Communications Manager cluster.

For example, your organization has 40,000 users. 20,000 users reside in North America. 20,000 users reside in Europe. Your organization has the following Cisco Unified Communications Manager clusters for each location:

- cucm-cluster-na for North America
- cucm-cluster-eu for Europe

In this example, synchronize all 40,000 users to both clusters. Provision the 20,000 users in North America on cucu-cluster-na and the 20,000 users in Europe on cucm-cluster-eu.

When users in Europe call users in North America, the application retrieves the contact details for the user in Europe from cucu-cluster-na.

When users in North America call users in Europe, the application retrieves the contact details for the user in North America from cucu-cluster-eu.

# **Supported LDAP Directory Services**

Cisco UC Integration for Microsoft Lync supports the following directory services:

- Microsoft Active Directory 2012
- Microsoft Active Directory 2008
- Microsoft Active Directory 2003
- OpenLDAP
- Active Directory Lightweight Directory Service (AD LDS) or Active Directory Application Mode (ADAM)
- Any server that supports LDAPv3 protocol

Cisco UC Integration for Microsoft Lync supports the following specific integration scenarios with OpenLDAP, AD LDS, and ADAM:

- OpenLDAP integration using anonymous or authenticated binds.
- Active Directory Lightweight Directory Service (AD LDS) or Active Directory Application Mode (ADAM) integration using anonymous binds, authentication with the Microsoft Windows principal user, or authentication with the AD LDS principal user.

Evaluate your directory service to determine the characteristics of the schema before configuring Cisco UC Integration for Microsoft Lync.

# **Domain Name System Configuration**

Cisco UC Integration for Microsoft Lync must connect to a directory service that can access information for all users in the organization. The application typically retrieves the domain name from the USERDNSDOMAIN environment variable on the user's workstation. This value allows Cisco UC Integration for Microsoft Lync to locate either the Global Catalog or LDAP service in the domain.



Note

The application automatically connects to the Global Catalog. The application must be configured to locate an LDAP service.

In some instances, the value of the USERDNSDOMAIN environment variable does not resolve to the DNS domain name that corresponds to the domain name of the entire forest. For example, an instance where this configuration occurs is when an organization uses a sub-domain or resource domain. In such a configuration,

the USERDNSDOMAIN environment variable resolves to a child domain, not the parent domain. The result of this type of configuration is that the application cannot access information for all users in the organization.

If the USERDNSDOMAIN environment variable resolves to a child domain, you can use one of the following configuration options to connect to a service in the parent domain:

• Configure the application to use the FQDN of the parent domain.

To perform this configuration, you specify the FQDN of the parent domain as the value of the PrimaryServerName parameter.

- Configure your DNS server to direct the application to a server that can access all users in the organization when it requests a Global Catalog or LDAP service.
- Ensure that the Global Catalog or LDAP service has access to all users in the organization.

For more information about configuring your DNS server, see the following Microsoft documentation:

- Configuring DNS for the Forest Root Domain
- Assigning the Forest Root Domain Name
- Deploying a GlobalNames Zone
- Support for DNS Namespace planning in Microsoft server products

# **Quality of Service Configuration**

Cisco UC Integration for Microsoft Lync supports two methods for prioritizing and classifying Real-time Transport Protocol (RTP) traffic as it traverses the network:

- · Deploy with Cisco Media Services Interface
- · Set DSCP values in IP headers of RTP media packets

# **Cisco Media Services Interface**

Cisco Media Services Interface provides a Microsoft Windows service that works with Cisco Prime Collaboration Manager and Cisco Medianet-enabled routers to ensure that Cisco UC Integration for Microsoft Lync can send audio media and video media on your network with minimum latency or packet loss.

Before Cisco UC Integration for Microsoft Lync sends audio media or video media, it checks for Cisco Media Services Interface.

 If the service exists on the computer, Cisco UC Integration for Microsoft Lync provides flow information to Cisco Media Services Interface. The service then signals the network so that routers classify the flow and provide priority to the Cisco UC Integration for Microsoft Lync traffic.

**Tip** We recommend deploying with Cisco Media Services Interface (MSI). This method effectively improves the quality of experience and reduces cost of deployment and operations. MSI also enables the client to become network aware so it can dynamically adapt to network conditions and integrate more tightly with the network.

• If the service does not exist, Cisco UC Integration for Microsoft Lync does not use it and sends audio media and video media as normal.



Note Cisco UC Integration for Microsoft Lync checks for Cisco Media Services Interface for each audio call or video call.

You must install Cisco Media Services Interface separately and ensure your network is enabled for Cisco Medianet. You must also install Cisco Prime Collaboration Manager and routers enabled for Cisco Medianet.

# **Set DSCP Values**

Set Differentiated Services Code Point (DSCP) values in RTP media packet headers to prioritize Cisco UC Integration for Microsoft Lync traffic as it traverses the network.

# Port Ranges on Cisco Unified Communications Manager

You define the port range that the client uses on the SIP profile in Cisco Unified Communications Manager. The client then uses this port range to send RTP traffic across the network.

### Specify a Port Range on the SIP Profile

To specify a port range for the client to use for RTP traffic, do the following:

## Procedure

Step 1	Open the Cisco Unified CM Administration interface.
Step 2	Select Device > Device Settings > SIP Profile.
Step 3	Find the appropriate SIP profile or create a new SIP profile.
	The SIP Profile Configuration window opens.
Step 4	Specify the port range in the following fields:
	Start Media Port
	Defines the start port for media streams. This field sets the lowest port in the range.
	Stop Media Port
	Defines the stop port for media streams. This field sets the highest port in the range.
Step 5	Select Apply Config and then OK.

## How the Client Uses Port Ranges

Cisco UC Integration for Microsoft Lync equally divides the port range that you set in the SIP profile. The client then uses the port range as follows:

· Lower half of the port range for audio streams

• Upper half of the port range for video streams

For example, if you use a start media port of 3000 and an end media port of 4000, the client sends media through ports as follows:

- Ports 3000 to 3501 for audio streams
- Ports 3502 to 4000 for video streams

As a result of splitting the port range for audio media and video media, the client creates identifiable media streams. You can then classify and prioritize those media streams by setting DSCP values in the IP packet headers.

# **Options for Setting DSCP Values**

Methods for setting DSCP values:

- · Set DSCP values with Microsoft Group Policy
- · Set DSCP values on network switches and routers

### **Set DSCP Values with Group Policy**

If you deploy Cisco UC Integration for Microsoft Lync on a later Windows operating system such as Microsoft Windows 7, you can use Microsoft Group Policy to apply DSCP values.

Complete the steps in the following Microsoft support article to create a group policy: http://technet.microsoft.com/en-us/library/cc771283%28v=ws.10%29.aspx

You should create separate policies for audio media and video media with the following attributes:

Attributes	Audio Policy	Video Policy	Signaling Policy
Application name	CUCILync.exe	CUCILync.exe	CUCILync.exe
Protocol	UDP	UDP	ТСР
Port number or range	Corresponding port number or range from the SIP profile on Cisco Unified Communications Manager.	Corresponding port number or range from the SIP profile on Cisco Unified Communications Manager.	5060 for SIP 5061 for secure SIP
DSCP value	46	34	24

#### Set DSCP Values on the Network

You can configure switches and routers to mark DSCP values in the IP headers of RTP media.

To set DSCP values on the network, you must identify the different streams from the client application.

### **Media Streams**

Because the client uses different port ranges for audio streams and video streams, you can differentiate audio media and video media based on those port range. Using the default port ranges in the SIP profile, you should mark media packets as follows:

- Audio media streams in ports from 16384 to 24574 as EF
- Video media streams in ports from 24575 to 32766 as AF41

## **Signaling Streams**

You can identify signaling between the client and servers based on the various ports required for SIP, CTI QBE, and XMPP. For example, SIP signaling between Cisco UC Integration for Microsoft Lync and Cisco Unified Communications Manager occurs through port 5060.

You should mark signaling packets as AF31.

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