

# **Embedded Event Manager Commands**

This module describes the commands that are used to set the Embedded Event Manager (EEM) operational attributes and monitor EEM operations.

The Cisco IOS XR software EEM functions as the central clearing house for the events detected by any portion of Cisco IOS XR software High Availability Services. The EEM is responsible for fault detection, fault recovery, and process the reliability statistics in a system. The EEM is policy driven and enables you to configure the high-availability monitoring features of the system to fit your needs.

The EEM monitors the reliability rates achieved by each process in the system. You can use these metrics during testing to identify the components that do not meet their reliability or availability goals, which in turn enables you to take corrective action.

To use commands of this module, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using any command, contact your AAA administrator for assistance.

For detailed information about the EEM concepts, configuration tasks, and examples, see the *Configuring and Managing Embedded Event Manager Policies* module in *Cisco IOS XR System Monitoring Configuration Guide for the Cisco XR 12000 Series Router*.

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## event manager directory user

To specify a directory name for storing user library files or user-defined Embedded Event Manager (EEM) policies, use the **event manager directory user** command in Global Configuration mode. To disable the use of a directory for storing user library files or user-defined EEM policies, use the **no** form of this command.

event manager directory user {library path| policy path}
no event manager directory user {library path| policy path}

#### **Syntax Description**

library	Specifies a directory name for storing user library files.	
path	Absolute pathname to the user directory on the flash device.	
policy	Specifies a directory name for storing user-defined EEM policies.	

#### **Command Default**

No directory name is specified for storing user library files or user-defined EEM policies.

#### **Command Modes**

Global Configuration mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The fault manager userlibdirectory and fault manager userpolicydirectory commands were replaced with the event manager directory user command.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

## **Usage Guidelines**

Cisco IOS XR software supports only the policy files that are created by using the Tool Command Language (TCL) scripting language. The TCL software is provided in the Cisco IOS XR software image when the EEM is installed on the network device. Files with the .tcl extension can be EEM policies, TCL library files, or a special TCL library index file named tclindex. The tclindex file contains a list of user function names and library files that contain the user functions (procedures). The EEM searches the user library directory when the TCL starts to process the tclindex file.

## **User Library**

A user library directory is needed to store user library files associated with authoring EEM policies. If you do not plan to write EEM policies, you do not have to create a user library directory.

To create user library directory before identifying it to the EEM, use the **mkdir** command in EXEC mode. After creating the user library directory, use the **copy** command to copy the .tcl library files into the user library directory.

#### **User Policy**

A user policy directory is essential to store the user-defined policy files. If you do not plan to write EEM policies, you do not have to create a user policy directory. The EEM searches the user policy directory when you enter the **event manager policy** *policy-name* **user** command.

To create a user policy directory before identifying it to the EEM, use the **mkdir** command in EXEC mode. After creating the user policy directory, use the **copy** command to copy the policy files into the user policy directory.

#### Task ID

Task ID	Operations
eem	read, write

## **Examples**

This example shows how to set the pathname for a user library directory to /usr/lib/tcl on disk0:

RP/0/0/CPU0:router(config) # event manager directory user library disk0:/usr/lib/tcl This example shows how to set the location of the EEM user policy directory to /usr/fm policies on disk0:

RP/0/0/CPU0:router(config) # event manager directory user policy disk0:/usr/fm\_policies

Command	Description
event manager policy, on page 7	Registers an EEM policy with the EEM.
show event manager directory user, on page 16	Displays the directory name for storing user library and policy files.

## event manager environment

To set an Embedded Event Manager (EEM) environment variable, use the **event manager environment** command in Global Configuration mode. To remove the configuration, use the **no** form of this command.

event manager environment var-name [var-value]

no event manager environment var-name

#### **Syntax Description**

var-name	Name assigned to the EEM environment configuration variable.
var-value	(Optional) Series of characters, including embedded spaces, to be placed in the environment variable <i>var-name</i> .

#### **Command Default**

None

#### **Command Modes**

Global Configuration mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>fault manager environment</b> command was replaced with the <b>event manager environment</b> command.
	The var-value argument was changed from required to optional.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

## **Usage Guidelines**

Environment variables are available to EEM policies when you set the variables using the **event manager environment** command. They become unavailable when you remove them with the **no** form of this command.

By convention, the names of all the environment variables defined by Cisco begin with an underscore character ( ) to set them apart, for example, show cmd.

Spaces can be used in the *var-value* argument. This command interprets everything after the *var-name* argument uptil the end of the line in order to be a part of the *var-value* argument.

Use the show event manager environment, on page 18 command to display the name and value of all EEM environment variables before and after they have been set using the **event manager environment** command.

## Task ID

Task ID	Operations
eem	read, write

## **Examples**

This example shows how to define a set of EEM environment variables:

```
RP/0/0/CPU0:router(config) # event manager environment representation of the config of
```

Command	Description
show event manager environment, on page 18	Displays the name and value for all the EEM environment variables.

# event manager policy

To register an Embedded Event Manager (EEM) policy with the EEM, use the **event manager policy** command in Global Configuration mode. To unregister an EEM policy from the EEM, use the **no** form of this command.

event manager policy policy-name username [persist-time [seconds| infinite]| type {system| user}]

**no event manager policy** *policy-name* [**username** *username*]

event manager policy < name of policy file> username < val> [persist-time < val> {system| user} [checksum|  $\{$  md5| sha-1 $\}$ | < checksum\_val>]][secure-mode|  $\{$  trust| cisco rsa-2048 $\}$ ]

## **Syntax Description**

policy-name	Name of the policy file.
username username	Specifies the username used to run the script. This name can be different from that of the user who is currently logged in, but the registering user must have permissions that are a superset of the username that runs the script. Otherwise, the script is not registered, and the command is rejected.
	In addition, the username that runs the script must have access privileges to the commands issued by the EEM policy being registered.
persist-time [seconds   infinite]	(Optional) The length of the username authentication validity, in seconds. The default time is 3600 seconds (1 hour). The <i>seconds</i> range is 0 to 4294967294. Enter 0 to stop the username authentication from being cached. Enter the <b>infinite</b> keyword to stop the username from being marked as invalid.
type	(Optional) Specifies the type of policy.
system	(Optional) Registers a system policy defined by Cisco.
user	(Optional) Registers a user-defined policy.
checksum{md5sha-1}	Specifies a script that is verified against checksum policies.
secure-mode{trustcisco rsa-2048}	Specifies a script that is verified against Cisco signing server in secure mode.

## **Command Default**

The default persist time is 3600 seconds (1 hour).

#### **Command Modes**

Global Configuration mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.

Release	Modification
Release 3.3.0	Support was added for the required keyword and argument <b>username</b> <i>username</i> .
	Support was added for the optional keyword and argument <b>persist-time</b> [ seconds   <b>infinite</b> ].
Release 3.6.0	The <b>fault manager policy</b> command was replaced with the <b>event manager policy</b> command.
	The <b>type</b> keyword was added.
Release 3.7.0	Task ID was changed from fault-mgr to eem.
Release 5.2.0	Support added for verifying scripts against digital signatures, checksum, third party scripts and Cisco signing server.

### **Usage Guidelines**

The EEM schedules and runs policies on the basis of an event specification that is contained within the policy itself. When the **event manager policy** command is invoked, the EEM examines the policy and registers it to be run when the specified event occurs. An EEM script is available to be scheduled by the EEM until the **no** form of this command is entered.



Note

AAA authorization (such as the **aaa authorization** command with the **eventmanager** and **default** keywords) must be configured before the EEM policies can be registered. The **eventmanager** and **default** keywords must be configured for policy registration. See the *Configuring AAA Services on* the Cisco IOS XR Softwaremodule of *Cisco IOS XR System Security Configuration Guide for the Cisco XR 12000 Series Router* for more information on AAA authorization configuration.

#### Username

Enter the username that should execute the script with the **username** keyword and argument. This name can be different from the user who is currently logged in, but the registering user must have permissions that are a superset of the username that runs the script. Otherwise, the script will not be registered, and the command will be rejected. In addition, the username that runs the script must have access privileges to the commands issued by the EEM policy being registered.

#### Persist-time

When a script is first registered, the configured **username** for the script is authenticated. If authentication fails, or if the AAA server is down, the script registration fails.

After the script is registered, the username is authenticated each time a script is run.

If the AAA server is down, the username authentication can be read from memory. The **persist-time** determines the number of seconds this username authentication is held in memory.

- If the AAA server is down and the **persist-time** has not expired, the username is authenticated from memory, and the script runs.
- If the AAA server is down, and the **persist-time** has expired, user authentication fails, and the script does not run.



EEM attempts to contact the AAA server and refresh the username reauthenticate whenever the configured **refresh-time** expires. See the event manager refresh-time, on page 11 command for more information.

These values can be used for the **persist-time**:

- The default **persist-time** is 3600 seconds (1 hour). Enter the **event manager policy** command without the **persist-time** keyword to set the **persist-time** to 1 hour.
- Enter zero to stop the username authentication from being cached. If the AAA server is down, the username is not authenticated and the script does not run.
- Enter **infinite** to stop the username from being marked as invalid. The username authentication held in the cache will not expire. If the AAA server is down, the username is authenticated from the cache.

#### **Type**

If you enter the **event manager policy** command without specifying the **type** keyword, the EEM first tries to locate the specified policy file in the system policy directory. If the EEM finds the file in the system policy directory, it registers the policy as a system policy. If the EEM does not find the specified policy file in the system policy directory, it looks in the user policy directory. If the EEM locates the specified file in the user policy directory, it registers the policy file as a user policy. If the EEM finds policy files with the same name in both the system policy directory and the user policy directory, the policy file in the system policy directory takes precedence, and the policy file is registered as a system policy.

#### Task ID

Task ID	Operations
eem	read, write

#### **Examples**

This example shows how to register a user-defined policy named cron.tcl located in the user policy directory:

RP/0/0/CPU0:router(config)# event manager policy cron.tcl username joe

Command	Description
event manager environment, on page 5	Specifies a directory for storing user library files.
event manager refresh-time, on page 11	Specifies the time between the system attempts to contact the AAA server and refresh the username reauthentication.
show event manager environment, on page 18	Displays the name and value for all EEM environment variables.
show event manager policy available, on page 26	Displays EEM policies that are available to be registered.
show event manager policy registered, on page 28	Displays the EEM policies that are already registered.

event manager policy

# event manager refresh-time

To define the time between user authentication refreshes in Embedded Event Manager (EEM), use the **event manager refresh-time** command in Global Configuration mode. To restore the system to its default condition, use the **no** form of this command.

event manager refresh-time seconds

no event manager refresh-time seconds

## **Syntax Description**

seconds	Number of seconds between user authentication refreshes, in seconds. Range is 10
	to 4294967295.

#### **Command Default**

The default refresh time is 1800 seconds (30 minutes).

## **Command Modes**

Global Configuration mode

## **Command History**

Release	Modification
Release 3.3.0	This command was introduced.
Release 3.6.0	The <b>fault manager refresh-time</b> command was replaced with the <b>event manager refresh-time</b> command.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

## **Usage Guidelines**

EEM attempts to contact the AAA server and refresh the username reauthentication whenever the configured **refresh-time** expires.

## Task ID

Task ID	Operations
eem	read, write

## **Examples**

This example shows how to set the refresh time:

RP/0/0/CPU0:router(config) # event manager refresh-time 1900

## event manager run

To manually run an Embedded Event Manager (EEM) policy, use the **event manager run** command in EXEC mode.

event manager run policy [argument [... [ argument15 ]]]

#### **Syntax Description**

policy	Name of the policy file.
[argument[[argument15]]]	Argument that you want to pass to the policy. The maximum number of arguments is 15.

#### **Command Default**

No registered EEM policies are run.

#### **Command Modes**

EXEC mode

## **Command History**

Release	Modification
Release 3.6.0	This command was introduced.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

#### **Usage Guidelines**

EEM usually schedules and runs policies on the basis of an event specification that is contained within the policy itself. The **event manager run** command allows policies to be run manually.

You can query the arguments in the policy file by using the TCL command *event\_reqinfo*, as shown in this example:

Use the event manager policy, on page 7 command to register the policy before using the **event manager run** command to run the policy. The policy can be registered with none as the event type.

#### Task ID

Task ID	Operations
eem	read

#### **Examples**

This example of the **event manager run** command shows how to manually run an EEM policy named policy-manual.tcl:

```
RP/0/0/CPU0:Sep 20 10:26:31.170 : user-plocy.tcl[65724]: The reqinfo of arg2 is parameter2.

RP/0/0/CPU0:Sep 20 10:26:31.170 : user-plocy.tcl[65724]: The reqinfo of argc is 3.

RP/0/0/CPU0:Sep 20 10:26:31.171 : user-plocy.tcl[65724]: The reqinfo of arg3 is parameter3.

RP/0/0/CPU0:Sep 20 10:26:31.171 : user-plocy.tcl[65724]: The reqinfo of event_type_string is none.

RP/0/0/CPU0:Sep 20 10:26:31.172 : user-plocy.tcl[65724]: The reqinfo of event_pub_sec is 1190283990.

RP/0/0/CPU0:Sep 20 10:26:31.173 : user-plocy.tcl[65724]: The reqinfo of event_pub_time is 1190283990.

RP/0/0/CPU0:Sep 20 10:26:31.173 : user-plocy.tcl[65724]: The reqinfo of event_pub_time is 1190283990.

RP/0/0/CPU0:Sep 20 10:26:31.173 : user-plocy.tcl[65724]: The reqinfo of event_id is 3.

RP/0/0/CPU0:Sep 20 10:26:31.175 : user-plocy.tcl[65724]: The reqinfo of event_type is 16.

RP/0/0/CPU0:Sep 20 10:26:31.175 : user-plocy.tcl[65724]: The reqinfo of event_pub_msec is
```

Command	Description
event manager policy, on page 7	Registers an EEM policy with the EEM.

## event manager scheduler suspend

To suspend the Embedded Event Manager (EEM) policy scheduling execution immediately, use the **event manager scheduler suspend** command in Global Configuration mode. To restore a system to its default condition, use the **no** form of this command.

event manager scheduler suspend no event manager scheduler suspend

**Syntax Description** This command has no keywords or arguments.

**Command Default** Policy scheduling is active by default.

**Command Modes** Global Configuration mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>fault manager schedule-policy suspend</b> command was replaced with the <b>event manager scheduler suspend</b> command.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

#### **Usage Guidelines**

Use the **event manager scheduler suspend** command to suspend all the policy scheduling requests, and do not perform scheduling until you enter the **no** form of this command. The **no** form of this command resumes policy scheduling and runs pending policies, if any.

It is recommended that you suspend policy execution immediately instead of unregistering policies one by one, for the following reasons:

- Security—If you suspect that the security of your system has been compromised.
- Performance—If you want to suspend policy execution temporarily to make more CPU cycles available for other functions.

#### Task ID

Task ID	Operations
eem	read, write

## **Examples**

This example shows how to disable policy scheduling:

RP/0/0/CPU0:router(config)# event manager scheduler suspend

This example shows how to enable policy scheduling:

RP/0/0/CPU0:router(config) # no event manager scheduler suspend

Command	Description
event manager policy, on page 7	Registers an EEM policy with the EEM.

# show event manager directory user

To display the current value of the EEM user library files or user-defined Embedded Event Manager (EEM) policies, use the **show event manager directory user** command in EXEC mode.

show event manager directory user {library| policy}

#### **Syntax Description**

library	Specifies the user library files.
policy	Specifies the user-defined EEM policies.

#### **Command Default**

None

#### **Command Modes**

EXEC mode

#### **Command History**

Release	Modification	
Release 3.2	This command was introduced.	
Release 3.6.0	The show fault manager userlibdirectory and show fault manager userpolicydirectory commands were replaced with the show event manager directory user command.	
Release 3.7.0	Task ID was changed from fault-mgr to eem.	

#### **Usage Guidelines**

Use the **show event manager directory user** command to display the current value of the EEM user library or policy directory.

## Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the show event manager directory user command:

RP/0/0/CPU0:router# show event manager directory user library disk0:/fm user lib dir

 $\label{eq:rectory} \mbox{RP/0/O/CPU0:router\# show event manager directory user policy} \\ \mbox{disk0:/fm\_user\_pol\_dir}$ 

Command	Description
event manager directory user, on page 3	Specifies the name of a directory that is to be used for storing either the user library or the policy files.

# show event manager environment

To display the names and values of the Embedded Event Manager (EEM) environment variables, use the **show event manager environment** command in EXEC mode.

show event manager environment [all| environment-name]

#### **Syntax Description**

all	(Optional) Specifies all the environment variables.	
environment-name	(Optional) Environment variable for which data is displayed.	

#### **Command Default**

All environment variables are displayed.

#### **Command Modes**

EXEC mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>show fault manager environment</b> command was replaced with the <b>show event manager environment</b> command.

## **Usage Guidelines**

Use the **show event manager environment** command to display the names and values of the EEM environment variables.

#### Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the **show event manager environment** command:

RP/0/0/CPU0:router# show event manager environment

This table describes the significant fields in the display.

Table 1: show event manager environment Field Descriptions

Field	Description
No.	Number of the EEM environment variable.
Name	Name of the EEM environment variable.
Value	Value of the EEM environment variable.

Command	Description
event manager environment, on page 5	Specifies a directory to use for storing user library files.

# show event manager metric hardware

To display the Embedded Event Manager (EEM) reliability data for the processes running on a particular node, use the **show event manager metric hardware** command in EXEC mode.

show event manager metric hardware location {node-id| all}

## **Syntax Description**

location	Specifies the location of the node.
node-id	EEM reliability data for the specified node. The <i>node-id</i> argument is entered in the <i>rack/slot/module</i> notation.
all	Specifies all the nodes.

#### **Command Default**

None

#### **Command Modes**

EXEC mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>show fault manager metric hardware</b> command was replaced with the <b>show event manager metric environment</b> command.

#### **Usage Guidelines**

No specific guidelines impact the use of this command.

#### Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the **show event manager metric hardware** command:

RP/0/0/CPU0:router# show event manager metric hardware location 0/0/CPU0

node: 0/0/CPU0

Most recent online: Mon Sep 10 21:45:02 2007

```
Number of times online: 1
Cumulative time online: 0 days, 09:01:07
Most recent offline: n/a
Number of times offline: 0
Cumulative time offline: 0 days, 00:00:00
```

This table describes the significant fields shown in the display.

## Table 2: show event manager metric hardware location Field Descriptions

Field	Description
node	Node with processes running.
Most recent online	The last time the node was started.
Number of times online	Total number of times the node was started.
Cumulative time online	Total amount of time the node was available.
Most recent offline	The last time the process was terminated abnormally.
Number of times offline	Total number of times the node was terminated.
Cumulative time offline	Total amount of time the node was terminated.

Command	Description
show processes	Displays information about active processes.

## show event manager metric process

To display the Embedded Event Manager (EEM) reliability metric data for processes, use the **show event manager metric process** command in EXEC mode.

show event manager metric process {all | job-id| process-name} location {all | node-id}

## **Syntax Description**

all	Specifies all the processes.
job-id	Process associated with this job identifier. The value ranges from 0-4294967295.
process-name	Process associated with this name.
location	Specifies the location of the node.
all	Displays hardware reliability metric data for all the nodes.
node-id	Hardware reliability metric data for a specified node. Displays detailed Cisco Express Forwarding information for the designated node. The <i>node-id</i> argument is entered in the <i>rack/slot/module</i> notation.

#### **Command Default**

None

## **Command Modes**

EXEC mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>show fault manager metric process</b> command was replaced with the <b>show event manager metric process</b> command.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

## **Usage Guidelines**

The system maintains a record of when processes start and end. This data is used as the basis for reliability analysis.

Use the **show event manager metric process** command to obtain availability information for a process or group of processes. A process is considered available when it is running.

#### Task ID

Task ID	Operations
eem	read

#### **Examples**

This is sample output from the **show event manager metric process** command:

RP/0/0/CPU0:router# show event manager metric process all location all

```
job id: 88, node name: 0/4/CPU0
process name: wd-critical-mon, instance: 1
last event type: process start
recent start time: Wed Sep 19 13:31:07 2007
recent normal end time: n/a
recent abnormal end time: n/a
number of times started: 1
number of times ended normally: 0
number of times ended abnormally: 0
most recent 10 process start times:
Wed Sep 19 13:31:07 2007
most recent 10 process end times and types:
cumulative process available time: 21 hours 1 minutes 31 seconds 46 milliseconds
cumulative process unavailable time: 0 hours 0 minutes 0 seconds 0 milliseconds
process availability: 1.000000000
number of abnormal ends within the past 60 minutes (since reload): 0
number of abnormal ends within the past 24 hours (since reload): 0
number of abnormal ends within the past 30 days (since reload): 0
job id: 54, node name: 0/4/CPU0
process name: dllmgr, instance: 1
last event type: process start
recent start time: Wed Sep 19 13:31:07 2007
recent normal end time: n/a
recent abnormal end time: n/a
number of times started: 1
number of times ended normally: 0
number of times ended abnormally: 0
most recent 10 process start times:
Wed Sep 19 13:31:07 2007
most recent 10 process end times and types:
cumulative process available time: 21 hours 1 minutes 31 seconds 41 milliseconds
cumulative process unavailable time: 0 hours 0 minutes 0 seconds 0 milliseconds
process availability: 1.000000000
number of abnormal ends within the past 60 minutes (since reload): 0
number of abnormal ends within the past 24 hours (since reload): 0
number of abnormal ends within the past 30 days (since reload): 0
This table describes the significant fields shown in the display.
```

Table 3: show event manager metric process Field Descriptions

Field	Description
job id	Number assigned as the job identifier.
node name	Node with the process running.
process name	Name of the process running on the node.
instance	Instance or thread of a multithreaded process.
comp id	Component of which the process is a member.
version	Specific software version or release of which the process is a member.
last event type	Last event type on the node.
recent end type	Most recent end type.
recent start time	Last time the process was started.
recent normal end time	Last time the process was stopped normally.
recent abnormal end time	Last time the process was terminated abnormally.
recent abnormal end type	Reason for the last abnormal process termination. For example, the process was aborted or crashed.
number of times started	Number of times the process has been started.
number of times ended normally	Number of times the process has been stopped normally.
number of times ended abnormally	Number of times the process has stopped abnormally.
most recent 10 process start times	Times of the last ten process starts.
cumulative process available time	Total time the process has been available.
cumulative process unavailable time	Total time the process has been out of service due to a restart, abort, communication problems, and so on.
process availability	Uptime percentage of the process (time running—the duration of any outage).
number of abnormal ends within the past 60 minutes	Number of times the process has stopped abnormally within the last 60 minutes.

Field	Description
number of abnormal ends within the past 24 hours	Number of times the process has stopped abnormally within the last 24 hours.
number of abnormal ends within the past 30 days	Number of times the process has stopped abnormally within the last 30 days.

Command	Description
show processes	Displays information about active processes.

# show event manager policy available

To display Embedded Event Manager (EEM) policies that are available to be registered, use the **show event manager policy available** command in EXEC mode.

show event manager policy available [system| user]

#### **Syntax Description**

system	(Optional) Displays all the available system policies.
user	(Optional) Displays all the available user policies.

#### **Command Default**

If this command is invoked with no optional keywords, it displays information for all available system and user policies.

#### **Command Modes**

EXEC mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>show fault manager policy available</b> command was replaced with the <b>show event manager policy available</b> command.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

#### **Usage Guidelines**

Use the **show event manager policy available** command to find out what policies are available to be registered just prior to using the **event manager policy** command to register policies.

This command is also useful if you forget the exact name of a policy that is required for the **event manager policy** command.

#### Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the **show event manager policy available** command:

RP/0/0/CPU0:router# show event manager policy available

OL-28484-01

```
No.
     Type
               Time Created
      system Tue Jan 12 09:41:32 2004
                                                   pr_sample_cdp_abort.tcl
                                                   pr_sample_cdp_revert.tcl
sl_sample_intf_down.tcl
     system
               Tue Jan 12 09:41:32 2004
     system Tue Jan 12 09:41:32 2004
                                                   tm_sample_cli_cmd.tcl
tm_sample_crash_hist.tcl
wd_sample_proc_mem_used.tcl
4
     system Tue Jan 12 09:41:32 2004
      system Tue Jan 12 09:41:32 2004
     system Tue Jan 12 09:41:32 2004
     system Tue Jan 12 09:41:32 2004
                                                   wd_sample_sys_mem_used.tcl
```

This table describes the significant fields shown in the display.

## Table 4: show event manager policy available Field Descriptions

Field	Description
No.	Number of the policy.
Туре	Type of policy.
Time Created	Time the policy was created.
Name	Name of the policy.

Command	Description
event manager policy, on page 7	Registers an EEM policy with the EEM.
show event manager policy registered, on page 28	Displays the EEM policies that are already registered.

## show event manager policy registered

To display the Embedded Event Manager (EEM) policies that are already registered, use the **show event manager policy registered** command in EXEC mode.

show event manager policy registered[event-type type] [system| user] [time-ordered| name-ordered]

#### **Syntax Description**

event-type type

(Optional) Displays the registered policies for a specific event type, where the valid *type* options are as follows:

- application—Application event type
- counter—Counter event type
- hardware—Hardware event type
- oir—Online insertion and removal (OIR) event type
- process-abort—Process abort event type
- process-start—Process start event type
- process-term—Process termination event type
- process-user-restart—Process user restart event type
- process-user-shutdown—Process user shutdown event type
- statistics—Statistics event type
- syslog—Syslog event type
- timer-absolute—Absolute timer event type
- timer-countdown—Countdown timer event type
- timer-cron—Clock daemon (cron) timer event type
- timer-watchdog—Watchdog timer event type
- wdsysmon—Watchdog system monitor event type

system	(Optional) Displays the registered system policies.	
user	(Optional) Displays the registered user policies.	
time-ordered	(Optional) Displays the policies according to registration time.	
name-ordered	(Optional) Displays the policies in alphabetical order according to policy name.	

## **Command Default**

If this command is invoked with no optional keywords or arguments, it displays the registered EEM policies for all the event types. The policies are displayed according to the registration time.

#### **Command Modes**

EXEC mode

## **Command History**

Release	Modification
Release 3.2	This command was introduced.
Release 3.6.0	The <b>show fault manager policy registered</b> command was replaced with the <b>show event manager policy registered</b> command.
Release 3.7.0	Task ID was changed from fault-mgr to eem.

## **Usage Guidelines**

The output of the **show event manager policy registered** command is most beneficial if you are writing and monitoring the EEM policies. The output displays registered policy information in two parts. The first line in each policy description lists the index number assigned to the policy, policy type (system or user), type of event registered, time at which the policy was registered, and name of the policy file. The remaining lines of each policy description display information about the registered event and how the event is to be handled, and come directly from the Tool Command Language (TCL) command arguments that make up the policy file

Registered policy information is documented in the Cisco publication *Writing Embedded Event Manager Policies Using Tcl.* 

#### Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the **show event manager policy registered** command:

#### RP/0/0/CPU0:router# show event manager policy registered

1 version	system 00.00.00	proc abort 00 instance 1 path :	± *	Name test1.tcl
		maxrun_sec 20 maxrum		0 1
name {cr	4		Wed Jan 16 23:44:58 2004	test2.tc1
priority	normal n	maxrun sec 20 maxrum	n nsec 0	
3	system	proc abort	Wed Jan 16 23:45:02 2004	test3.tcl
path {cdj	p}			
priority		maxrun_sec 20 maxrum		
4	system	syslog	Wed Jan 16 23:45:41 2004	test4.tcl
		{test_pattern}		
		maxrun sec 90 maxrum		
5	system	timer cron	Wed Jan 16 23:45:12 2004	test5.tcl
name {cr	ontimer2	}		
priority	normal n	maxrun sec 30 maxrum	n nsec 0	
6	system	wdsysmon	Wed Jan 16 23:45:15 2004	test6.tcl
<pre>timewin_sec 120 timewin_nsec 0 sub1 mem_tot_used {node {localhost} op gt val 23000}</pre>				

```
priority normal maxrun_sec 40 maxrun_nsec 0
         system wdsysmon
                                      Wed Jan 16 23:45:19 2004
 timewin sec 120 timewin nsec 0 sub1 mem proc {node {localhost} procname
 {wdsysmon} op gt val 80 is_percent FALSE}
priority normal maxrun sec 40 maxrun nsec 0
This is the sample of a script that is signed by Cisco:
        system timer watchdog
                                     Off Fri Apr 23 14:03:27 2010 script signed cisco.tcl
     name {clistimer} time 30.000
     nice 0 queue-priority normal maxrun 0.000 scheduler rp primary Secu 2048 Dsig Cisco
This is the sample of a script that is signed by third party:
         system timer watchdog
                                      Off
                                            Fri Apr 23 14:03:27 2010 script signed.tcl
script
     name {clistimer} time 30.000
     nice 0 queue-priority normal maxrun 0.000 scheduler rp primary Secu Trust Dsig
Tcl trustpoint
```

#### This is the sample of a script that is verified against a configured checksum:

```
script user timer watchdog Off Fri Apr 23 14:03:27 2010 test3_3rd_signed.tcl name {clistimer} time 30.000 nice 0 queue-priority normal maxrun 0.000 scheduler rp primary Secu none Cksm MD5
```

This is the sample of a script that is signed by a combination of security levels. If a SHA-1 or MD5 script is verified and registered, the checksum information displays as Cksm sha1 or Cksm md5. The following example shows a SHA-1 checksum signed by Tcl trustpoint:

```
script user timer watchdog Off Fri Apr 23 14:03:27 2010 test3_3rd_signed.tcl name {clistimer} time 30.000 nice 0 queue-priority normal maxrun 0.000 scheduler rp_primary Cksm sha1 Dsig Tcl_trustpoint
```

This table describes the significant fields displayed in the example.

#### Table 5: show event manager policy registered Field Descriptions

Field	Description
No.	Number of the policy.
Туре	Type of policy.
Event Type	Type of the EEM event for which the policy is registered.
Time Registered	Time at which the policy was registered.
Name	Name of the policy.

Command	Description
event manager policy, on page 7	Registers an EEM policy with the EEM.

# show event manager refresh-time

To display the time between the user authentication refreshes in the Embedded Event Manager (EEM), use the **show event manager refresh-time** command in EXEC mode.

show event manager refresh-time

**Syntax Description** 

This command has no keywords or arguments.

**Command Default** 

None

**Command Modes** 

EXEC mode

## **Command History**

Release	Modification	
Release 3.3.0	This command was introduced.	
Release 3.6.0	The <b>show fault manager refresh-time</b> command was replaced with the <b>show event manager refresh-time</b> command.	
Release 3.7.0	Task ID was changed from fault-mgr to eem.	

## **Usage Guidelines**

The output of the **show event manager refresh-time** command is the refresh time, in seconds.

#### Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the **show event manager refresh-time** command:

RP/0/0/CPU0:router# show event manager refresh-time
Output:
1800 seconds

Command	Description
event manager refresh-time, on page 11	Specifies the time between the system attempts to contact the AAA server, and refreshes the username reauthentication.

show event manager refresh-time

# show event manager statistics-table

To display the currently supported statistic counters maintained by the Statistic Event Detector, use the **show event manager statistics-table** command in EXEC mode.

show event manager statistics-table {stats-name| all}

## **Syntax Description**

stats-name	Specific statistics type to be displayed. There are three statistics types:		
	• generic (ifstats-generic)		
	• interface table (ifstats-iftable)		
	• data rate (ifstats-datarate)		
all	Displays the possible values for the <i>stats-name</i> argument.		
	Displays the output for all the statistics types.		

## **Command Default**

None

#### **Command Modes**

EXEC mode

## **Command History**

Release	Modification	
Release 3.2	This command was introduced.	
Release 3.6.0	The <b>show fault manager statistics-table</b> command was replaced with the <b>show event manager statistics-table</b> command.	
Release 3.7.0	Task ID was changed from fault-mgr to eem.	

## **Usage Guidelines**

Use the **show event manager statistics-table all** command to display the output for all the statistics types.

#### Task ID

Task ID	Operations
eem	read

## **Examples**

This is a sample output of the **show event manager statistics-table all** command:

RP/0/0/CPU0:router# show event manager statistics-table all

Name	Type	Description
ifstats-generic	bag	Interface generic stats
ifstats-iftable	bag	Interface iftable stats
ifstats-datarate	bag	Interface datarate stats

This is a sample output providing more detailed information on the ifstats-iftable interface statistics table:

### ${\tt RP/0/0/CPU0:} router {\tt\#} \ \textbf{show event manager statistics-table if stats-iftable}$

PacketsReceived uint64 Bytes rcvd PacketsSent uint64 Bytes rcvd PacketsSent uint64 Bytes sent BytesSent uint64 Bytes sent BytesSent uint64 Bytes sent MulticastPacketsReceived uint64 Broadcast pkts rcvd BroadcastPacketsReceived uint64 Broadcast pkts rcvd MulticastPacketsSent uint64 Broadcast pkts sent BroadcastPacketsSent uint64 Broadcast pkts sent BroadcastPacketsSent uint64 Broadcast pkts sent OutputDropsCount uint32 Total output drops InputDropsCount uint32 Total input drops InputDropsCount uint32 Received drops RuntPacketsReceived uint32 Received giant packets GiantPacketsReceived uint32 Received trunt packets GiantPacketsReceived uint32 Received trunt packets UnknownProtocolPacketsReceiveduint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Total input errors CRCErrorCount uint32 Input crc errors InputOverruns uint32 Input crc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Input ignored packets InputBorrors UntputErrorsCount uint32 Input ignored packets InputDaborts uint32 Input ignored packets InputDutDutDutDrerruns uint32 Output underruns OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBufferFailures uint32 Output buffer swapped out Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 AvailabilityFlag uint32 SysUpTime when counters were last clear counters LastClearTime uint32 SysUpTime when counters were last cleared (in seconds)	Name	Type	Description
PacketsSent BytesSent Unint64 BytesSent WulticastPacketsReceived uint64 BroadcastPacketsReceived uint64 Broadcast pkts rcvd BroadcastPacketsSent Unint64 Broadcast pkts rcvd MulticastPacketsSent Unint64 Broadcast pkts sent BroadcastPacketsSent Unint64 Broadcast pkts rcvd MulticastPackets sent Unint64 Broadcast pkts rcvd Total input drops Input queue drops Input packets Received giant packets Received parity packets Received throttled packets Received parity packets UnknownProtocol pkts rcvd InputErrorsCount Unint32 Input crc errors Input overruns Input overruns Input overruns FramingErrorsReceived Unint32 Input overruns FramingErrorsReceived Unint32 Input overruns FramingErrorsReceived Unint32 Input overruns FramingErrorsReceived Unint32 Input doverruns Unint32 Input doverruns Unint32 Input doverruns Unint32 Input overruns FramingErrorsReceived Unint32 Input overruns Input overruns Input	PacketsReceived	uint64	Packets rcvd
BytesSent wint64 wint64 Multicast pkts rcvd BroadcastPacketsReceived wint64 Broadcast pkts rcvd MulticastPacketsSent wint64 Multicast pkts sent BroadcastPacketsSent wint64 Broadcast pkts sent OutputDropsCount wint32 Total output drops InputDropsCount wint32 Total input drops InputQueueDrops wint32 Input queue drops RuntPacketsReceived wint32 Received runt packets GiantPacketsReceived wint32 Received giant packets ThrottledPacketsReceived wint32 Received parity packets InputDropsCount wint32 Total input errors UnknownProtocolPacketsReceivedwint32 Unknown protocol pkts rcvd InputErrorsCount wint32 Input crc errors InputOverruns wint32 Input overruns FramingFrorsReceived wint32 Framing-errors rcvd InputIgnoredPackets wint32 Input ignored packets Input aborts OutputErrorsCount wint32 Total output errors OutputDuderruns wint32 Input aborts OutputBufferFailures wint32 Output underruns OutputBufferFailures wint32 Output buffer failures OutputBuffersSwappedOut wint32 Applique ResetCount wint32 Number of board resets CarrierTransitions wint32 Availability bit mask NumberOfSecondSsinceLastClearCounterswint32 Seconds since last clear counters	BytesReceived		Bytes rcvd
MulticastPacketsReceived uint64 BroadcastPacketsReceived uint64 BroadcastPacketsSent uint64 BroadcastPacketsSent uint64 BroadcastPacketsSent uint64 BroadcastPacketsSent uint64 BroadcastPacketsSent uint64 Broadcast pkts sent BroadcastPacketsSent uint64 Broadcast pkts sent OutputDropsCount uint32 Total output drops InputDropsCount uint32 Input queue drops RuntPacketsReceived uint32 Received runt packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 ParityPacketsReceived uint32 Received throttled packets  ParityPacketsReceived uint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Input core errors InputOverruns InputOverruns InputOverruns Input overruns FramingErrorsReceived uint32 Input ignored packets Input aborts OutputErrorsCount uint32 Input aborts OutputUnderruns uint32 Input aborts OutputUnderruns uint32 Output underruns OutputBufferFailures Output buffer failures OutputBuffersSwappedOut uint32 ResetCount Unin33 Number of board resets CarrierTransitions NumberOfSecondsSinceLastClearCounters NumberOfSecondsSinceLastClearCountersuint32 Seconds since Last Clear Counters	PacketsSent	uint64	Packets sent
BroadcastPacketsReceived uint64	BytesSent	uint64	Bytes sent
MulticastPacketsSent uint64 Broadcast pkts sent BroadcastPacketsSent uint64 Broadcast pkts sent OutputDropsCount uint32 Total output drops InputDropsCount uint32 Total input drops InputQueueDrops uint32 Input queue drops RuntPacketsReceived uint32 Received giant packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received parity packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Input errors CRCErrorCount uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputBufferFailures uint32 Output buffer failures OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Number of board resets CarrierTransitions uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	MulticastPacketsReceived	uint64	Multicast pkts rcvd
BroadcastPacketsSent uint64 Broadcast pkts sent OutputDropsCount uint32 Total output drops InputDropsCount uint32 Total input drops InputDropsCount uint32 Input queue drops RuntPacketsReceived uint32 Received runt packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received parity packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input crc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputBufferFailures uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBufferFswappedOut Applique uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	BroadcastPacketsReceived	uint64	Broadcast pkts rcvd
OutputDropsCount uint32 Total output drops InputQueueDrops uint32 Input queue drops RuntPacketsReceived uint32 Received runt packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received parity packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input crc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputBufferFailures uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	MulticastPacketsSent	uint64	Multicast pkts sent
InputDropsCount uint32 Total input drops InputQueueDrops uint32 Input queue drops RuntPacketsReceived uint32 Received runt packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received parity packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input orc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Total output errors OutputBufferFailures uint32 Output buffer failures OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut Applique uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	BroadcastPacketsSent	uint64	Broadcast pkts sent
InputQueueDrops uint32 Input queue drops RuntPacketsReceived uint32 Received runt packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received throttled packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts revd InputErrorsCount uint32 Input errors CRCErrorCount uint32 Input overruns InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Input ignored packets InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputUnderruns uint32 Output buffer failures OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	OutputDropsCount	uint32	Total output drops
RuntPacketsReceived uint32 Received runt packets GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received throttled packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input orc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	InputDropsCount	uint32	Total input drops
GiantPacketsReceived uint32 Received giant packets ThrottledPacketsReceived uint32 Received throttled packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input overruns InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	InputQueueDrops	uint32	Input queue drops
ThrottledPacketsReceived uint32 Received throttled packets ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input overruns InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	RuntPacketsReceived	uint32	Received runt packets
ParityPacketsReceived uint32 Received parity packets UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input crc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	GiantPacketsReceived	uint32	Received giant packets
UnknownProtocolPacketsReceiveduint32 Unknown protocol pkts rcvd InputErrorsCount uint32 Total input errors CRCErrorCount uint32 Input crc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	${\tt ThrottledPacketsReceived}$	uint32	Received throttled packets
InputErrorsCount uint32 Total input errors  CRCErrorCount uint32 Input crc errors  InputOverruns uint32 Input overruns  FramingErrorsReceived uint32 Framing-errors rcvd  InputIgnoredPackets uint32 Input aborts  OutputAborts uint32 Input aborts  OutputErrorsCount uint32 Total output errors  OutputUnderruns uint32 Output underruns  OutputBufferFailures uint32 Output buffer failures  OutputBuffersSwappedOut Applique uint32 Applique  ResetCount uint32 Number of board resets  CarrierTransitions uint32 Carrier transitions  AvailabilityFlag uint32 Seconds since last clear counters	ParityPacketsReceived	uint32	Received parity packets
CRCErrorCount uint32 Input crc errors InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut aint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	UnknownProtocolPacketsRed	ceiveduint:	32 Unknown protocol pkts rcvd
InputOverruns uint32 Input overruns FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	InputErrorsCount	uint32	Total input errors
FramingErrorsReceived uint32 Framing-errors rcvd InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters			Input crc errors
InputIgnoredPackets uint32 Input ignored packets InputAborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	InputOverruns	uint32	Input overruns
Input Aborts uint32 Input aborts OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	FramingErrorsReceived	uint32	Framing-errors rcvd
OutputErrorsCount uint32 Total output errors OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	InputIgnoredPackets	uint32	Input ignored packets
OutputUnderruns uint32 Output underruns OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	InputAborts	uint32	Input aborts
OutputBufferFailures uint32 Output buffer failures OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	OutputErrorsCount	uint32	Total output errors
OutputBuffersSwappedOut uint32 Output buffers swapped out Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	OutputUnderruns	uint32	Output underruns
Applique uint32 Applique ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	OutputBufferFailures	uint32	Output buffer failures
ResetCount uint32 Number of board resets CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	OutputBuffersSwappedOut	uint32	Output buffers swapped out
CarrierTransitions uint32 Carrier transitions AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	Applique	uint32	Applique
AvailabilityFlag uint32 Availability bit mask NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	ResetCount	uint32	Number of board resets
NumberOfSecondsSinceLastClearCountersuint32 Seconds since last clear counters	CarrierTransitions	uint32	Carrier transitions
	AvailabilityFlag	uint32	Availability bit mask
LastClearTime uint32 SysUpTime when counters were last cleared (in seconds)			ersuint32 Seconds since last clear counters
	LastClearTime	uint32	SysUpTime when counters were last cleared (in seconds)

This table describes the significant fields displayed in the example.

## Table 6: show event manager statistics-table Field Descriptions

Field	Description
Name	Name of the statistic.
	When the <b>all</b> keyword is specified, there are three types of statistics displayed:
	• ifstats-generic
	• ifstats-iftable
	• ifstats-datarate
	When a statistics type is specified, the statistics for the statistic type are displayed.
Туре	Type of statistic.
Description	Description of the statistic.

Command	Description
event manager policy, on page 7	Registers an EEM policy with the EEM.

show event manager statistics-table