

Implementing NTP

Network Time Protocol (NTP) is a protocol designed to time-synchronize devices within a network. Cisco IOS XR software implements NTPv4. NTPv4 retains backwards compatibility with the older versions of NTP, including NTPv3 and NTPv2 but excluding NTPv1, which has been discontinued due to security vulnerabilities.

This module describes the tasks you need to implement NTP on the Cisco IOS XR software.

For more information about NTP on the Cisco IOS XR software and complete descriptions of the NTP commands listed in this module, see Related Documents, on page 20. To locate documentation for other commands that might appear in the course of running a configuration task, search online in .

Table 1: Feature History for Implementing NTP on Cisco IOS XR Software

Release	Modification
Release 5.0.0	This feature was introduced.

This module contains the following topics:

- Prerequisites for Implementing NTP on Cisco IOS XR Software, page 1
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Prerequisites for Implementing NTP on Cisco IOS XR Software

You must be in a user group associated with a task group that includes the proper task IDs. The command reference guides include the task IDs required for each command. If you suspect user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Information About Implementing NTP

NTP synchronizes timekeeping among a set of distributed time servers and clients. This synchronization allows events to be correlated when system logs are created and other time-specific events occur.

NTP uses the User Datagram Protocol (UDP) as its transport protocol. All NTP communication uses Coordinated Universal Time (UTC). An NTP network usually receives its time from an authoritative time source, such as a radio clock or an atomic clock attached to a time server. NTP distributes this time across the network. NTP is extremely efficient; no more than one packet per minute is necessary to synchronize two machines to within a millisecond of each other.

NTP uses the concept of a "stratum" to describe how many NTP "hops" away a machine is from an authoritative time source. A "stratum 1" time server typically has an authoritative time source (such as a radio or atomic clock, or a GPS time source) directly attached, a "stratum 2" time server receives its time via NTP from a "stratum 1" time server, and so on.

NTP avoids synchronizing to a machine whose time may not be accurate, in two ways. First, NTP never synchronizes to a machine that is not synchronized itself. Second, NTP compares the time reported by several machines and does not synchronize to a machine whose time is significantly different than the others, even if its stratum is lower. This strategy effectively builds a self-organizing tree of NTP servers.

The Cisco implementation of NTP does not support stratum 1 service; in other words, it is not possible to connect to a radio or atomic clock (for some specific platforms, however, you can connect a GPS time-source device). We recommend that time service for your network be derived from the public NTP servers available in the IP Internet.

If the network is isolated from the Internet, the Cisco implementation of NTP allows a machine to be configured so that it acts as though it is synchronized via NTP, when in fact it has determined the time using other means. Other machines can then synchronize to that machine via NTP.

Several manufacturers include NTP software for their host systems, and a publicly available version for systems running UNIX and its various derivatives is also available. This software also allows UNIX-derivative servers to acquire the time directly from an atomic clock, which would subsequently propagate time information along to Cisco routers.

The communications between machines running NTP (known as *associations*) are usually statically configured; each machine is given the IP address of all machines with which it should form associations. Accurate timekeeping is made possible by exchanging NTP messages between each pair of machines with an association.

In a LAN environment, NTP can be configured to use IP broadcast messages. As compared to polling, IP broadcast messages reduce configuration complexity, because each machine can simply be configured to send or receive broadcast or multicast messages. However, the accuracy of timekeeping is marginally reduced because the information flow is one-way only.

An NTP broadcast client listens for broadcast messages sent by an NTP broadcast server at a designated IPv4 address. The client synchronizes the local clock using the first received broadcast message.

The time kept on a machine is a critical resource, so we strongly recommend that you use the security features of NTP to avoid the accidental or malicious setting of incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.

When multiple sources of time (VINES, hardware clock, manual configuration) are available, NTP is always considered to be more authoritative. NTP time overrides the time set by any other method.

How to Implement NTP

Configuring Poll-Based Associations



No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

You can configure the following types of poll-based associations between the router and other devices (which may also be routers):

- Client mode
- Symmetric active mode

The client and the symmetric active modes should be used when NTP is required to provide a high level of time accuracy and reliability.

When a networking device is operating in the client mode, it polls its assigned time serving hosts for the current time. The networking device then picks a host from all the polled time servers to synchronize with. Because the relationship that is established in this case is a client-host relationship, the host does not capture or use any time information sent by the local client device. This mode is most suited for file-server and workstation clients that are not required to provide any form of time synchronization to other local clients. Use the **server** command to individually specify the time-serving hosts that you want your networking device to consider synchronizing with and to set your networking device to operate in the client mode.

When a networking device is operating in the symmetric active mode, it polls its assigned time-serving hosts for the current time and it responds to polls by its hosts. Because this is a peer-to-peer relationship, the host also retains time-related information about the local networking device that it is communicating with. This mode should be used when there are several mutually redundant servers that are interconnected via diverse network paths. Most stratum 1 and stratum 2 servers on the Internet today adopt this form of network setup. Use the **peer** command to individually specify the time-serving hosts that you want your networking device to consider synchronizing with and to set your networking device to operate in the symmetric active mode.

When the router polls several other devices for the time, the router selects one device with which to synchronize.



Note

To configure a peer-to-peer association between the router and another device, you must also configure the router as a peer on the other device.

You can configure multiple peers and servers, but you cannot configure a single IP address as both a peer and a server at the same time.

To change the configuration of a specific IP address from peer to server or from server to peer, use the **no** form of the **peer** or **server** command to remove the current configuration before you perform the new configuration. If you do not remove the old configuration before performing the new configuration, the new configuration does not overwrite the old configuration.

SUMMARY STEPS

- 1. configure
- 2. ntp
- **3. server** *ip-address* [**version** *number*] [**key** *key-id*] [**minpoll** *interval*] [**maxpoll** *interval*] [**source** *type interface-path-id*] [**prefer**] [**burst**] [**iburst**]
- **4. peer** *ip-address* [**version** *number*] [**key** *key-id*] [**minpoll** *interval*] [**maxpoll** *interval*] [**source** *type interface-path-id*] [**prefer**]
- **5.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config) # ntp	
Step 3	server ip-address [version number] [key key-id] [minpoll interval] [maxpoll interval] [source type interface-path-id] [prefer] [burst] [iburst]	Forms a server association with another system. This step can be repeated as necessary to form associations with multiple devices.
	Example:	
	RP/0/RP0/CPU0:router(config-ntp)# server 172.16.22.44 minpoll 8 maxpoll 12	
Step 4	peer ip-address [version number] [key key-id] [minpoll interval] [maxpoll interval] [source type	Forms a peer association with another system. This step can be repeated as necessary to form associations with multiple systems.
	interface-path-id] [prefer]	Note To complete the configuration of a peer-to-peer association
	Example:	between the router and the remote device, the router must also be configured as a peer on the remote device.
	RP/0/RP0/CPU0:router(config-ntp)# peer 192.168.22.33 minpoll 8 maxpoll 12 source tengige 0/0/0/1	
Step 5	Use one of the following commands:	Saves configuration changes.
	• end • commit	When you issue the end command, the system prompts you to commit changes:
		Uncommitted changes found, commit them before

Command or Action	Purpose
Example: RP/0/RP0/CPU0:router(config-ntp)# end or RP/0/RP0/CPU0:router(config-ntp)# commit	exiting (yes/no/cancel)? [cancel]: • Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode. • Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes. • Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes. • Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring Broadcast-Based NTP Associates

In a broadcast-based NTP association, an NTP server propagates NTP broadcast packets throughout a network. Broadcast clients listen for the NTP broadcast packets propagated by the NTP server and do not engage in any polling.

Broadcast-based NTP associations should be used when time accuracy and reliability requirements are modest and if your network is localized and has a large number of clients (more than 20). Broadcast-based NTP associations also are recommended for use on networks that have limited bandwidth, system memory, or CPU resources. Time accuracy is marginally reduced in broadcast-based NTP associations because information flows only one way.

Use the **broadcast client** command to set your networking device to listen for NTP broadcast packets propagated through a network. For broadcast client mode to work, the broadcast server and its clients must be located on the same subnet. The time server that is transmitting NTP broadcast packets must be enabled on the interface of the given device using the **broadcast** command.

Use the **broadcast** command to set your networking device to send NTP broadcast packets.



Note

No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

SUMMARY STEPS

- 1. configure
- 2. ntp
- 3. (Optional) broadcastdelay microseconds
- 4. interface type interface-path-id
- 5. broadcast client
- **6.** broadcast [destination ip-address] [key key-id] [version number]
- **7.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# ntp	
Step 3	broadcastdelay microseconds	(Optional) Adjusts the estimated round-trip delay for NTP broadcasts.
	Example:	
	RP/0/RP0/CPU0:router(config-ntp)# broadcastdelay 5000	
Step 4	interface type interface-path-id	Enters NTP interface configuration mode.
	Example:	
	<pre>RP/0/RP0/CPU0:router(config-ntp)# interface POS 0/1/0/0</pre>	
Step 5	broadcast client	Configures the specified interface to receive NTP broadcast packets.
	Example:	Note Go to Step 6, on page 6 to configure the interface to send NTP broadcast packets.
	<pre>RP/0/RP0/CPU0:router(config-ntp-int)# broadcast client</pre>	
Step 6	broadcast [destination ip-address] [key key-id]	Configures the specified interface to send NTP broadcast packets.
	[version number]	Note Go to Step 5, on page 6 to configure the interface to receive
	Example:	NTP broadcast packets.
	RP/0/RP0/CPU0:router(config-ntp-int)#	

	Command or Action	Purpose
	broadcast destination 10.50.32.149	
Step 7	Use one of the following commands:	Saves configuration changes.
	• end • commit	When you issue the end command, the system prompts you to commit changes:
	Example:	Uncommitted changes found, commit them before exiting(yes/no/cancel)? [cancel]:
	<pre>RP/0/RP0/CPU0:router(config-ntp-int) # end Or RP/0/RP0/CPU0:router(config-ntp-int) #</pre>	 Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
	commit	• Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
		 Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.
		• Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring NTP Access Groups



No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

The access list-based restriction scheme allows you to grant or deny certain access privileges to an entire network, a subnet within a network, or a host within a subnet.

The access group options are scanned in the following order, from least restrictive to most restrictive:

- 1 **peer**—Allows time requests and NTP control queries and allows the system to synchronize itself to a system whose address passes the access list criteria.
- 2 serve—Allows time requests and NTP control queries, but does not allow the system to synchronize itself to a system whose address passes the access list criteria.
- 3 serve-only—Allows only time requests from a system whose address passes the access list criteria.
- 4 query-only—Allows only NTP control queries from a system whose address passes the access list criteria.

If the source IP address matches the access lists for more than one access type, the first type is granted. If no access groups are specified, all access types are granted to all systems. If any access groups are specified, only the specified access types are granted.

For details on NTP control queries, see RFC 1305 (NTP version 3).

SUMMARY STEPS

- 1. configure
- 2. ntp
- 3. access-group {peer | query-only | serve | serve-only} access-list-name
- **4.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# ntp	
Step 3	access-group {peer query-only serve serve-only} access-list-name	Creates an access group and applies a basic IPv4 or IPv6 access list to it.
	Example:	
	<pre>RP/0/RP0/CPU0:router(config-ntp)# access-group peer access1</pre>	
Step 4	Use one of the following commands:	Saves configuration changes.
	• end • commit	When you issue the end command, the system prompts you to commit changes:
	Example:	<pre>Uncommitted changes found, commit them before exiting(yes/no/cancel)? [cancel]:</pre>
	<pre>RP/0/RP0/CPU0:router(config-ntp)# end or RP/0/RP0/CPU0:router(config-ntp)#</pre>	 Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
	commit	• Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

Command or Action	Purpose
	 Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.
	• Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring NTP Authentication

This task explains how to configure NTP authentication.



No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

The encrypted NTP authentication scheme should be used when a reliable form of access control is required. Unlike the access-list-based restriction scheme that is based on IP addresses, the encrypted authentication scheme uses authentication keys and an authentication process to determine if NTP synchronization packets sent by designated peers or servers on a local network are deemed as trusted, before the time information that it carries along is accepted.

The authentication process begins from the moment an NTP packet is created. A message authentication code (MAC) is computed using the MD5 Message Digest Algorithm and the MAC is embedded into an NTP synchronization packet. The NTP synchronization packet together with the embedded MAC and key number are transmitted to the receiving client. If authentication is enabled and the key is trusted, the receiving client computes the MAC in the same way. If the computed MAC matches the embedded MAC, the system is allowed to sync to the server that uses this key in its packets.

After NTP authentication is properly configured, your networking device only synchronizes with and provides synchronization to trusted time sources.

SUMMARY STEPS

- 1. configure
- 2. ntp
- 3. authenticate
- 4. authentication-key key-number md5 [clear | encrypted] key-name
- **5.** trusted-key *key-number*
- **6.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# ntp	
Step 3	authenticate	Enables the NTP authentication feature.
	Example:	
	<pre>RP/0/RP0/CPU0:router(config-ntp)# authenticate</pre>	
Step 4	authentication-key key-number md5 [clear	Defines the authentication keys.
	encrypted] key-name	• Each key has a key number, a type, a value, and, optionally, a
	Example:	name. Currently the only key type supported is md5 .
	<pre>RP/0/RP0/CPU0:router(config-ntp)# authentication-key 42 md5 clear key1</pre>	
Step 5	trusted-key key-number	Defines trusted authentication keys.
	Example:	• If a key is trusted, this router only synchronizes to a system that uses this key in its NTP packets.
	<pre>RP/0/RP0/CPU0:router(config-ntp) # trusted-key 42</pre>	
Step 6	Use one of the following commands:	Saves configuration changes.
	• end	• When you issue the end command, the system prompts you to
	• commit	commit changes:
	Example:	Uncommitted changes found, commit them before exiting(yes/no/cancel)?
	RP/0/RP0/CPU0:router(config-ntp)# end	[cancel]:
	or	 Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns
	RP/0/RP0/CPU0:router(config-ntp)# commit	the router to EXEC mode.
		^o Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
		 Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.

Command or Action	Purpose
	Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Disabling NTP Services on a Specific Interface

NTP services are disabled on all interfaces by default.

NTP is enabled globally when any NTP commands are entered. You can selectively prevent NTP packets from being received through a specific interface by turning off NTP on a given interface.

SUMMARY STEPS

- 1. configure
- 2. ntp
- **3.** Use one of the following commands:
 - no interface type interface-path-id
 - interface type interface-path-id disable
- **4.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# ntp	
Step 3	Use one of the following commands:	Disables NTP services on the specified interface.
	• no interface type interface-path-id	
	• interface type interface-path-id disable	
	• interface type interface-path-id disable	

	Command or Action	Purpose
	Example: RP/0/RP0/CPU0:router(config-ntp) # no interface pos 0/0/0/1 Or RP/0/RP0/CPU0:router(config-ntp) # interface POS 0/0/0/1 disable	
Step 4	Use one of the following commands:	Saves configuration changes.
	• end	• When you issue the end command, the system prompts you
	• commit	to commit changes:
	Example: RP/0/RP0/CPU0:router(config-ntp)# end	Uncommitted changes found, commit them before exiting(yes/no/cancel)? [cancel]:
	or RP/0/RP0/CPU0:router(config-ntp)# commit	 Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
		 Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
		 Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.
		Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring the Source IP Address for NTP Packets

By default, the source IP address of an NTP packet sent by the router is the address of the interface through which the NTP packet is sent. Use this procedure to set a different source address.



Note

No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

SUMMARY STEPS

- 1. configure
- 2. ntp
- **3. source** *type interface-path-id*
- **4.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# ntp	
Step 3	source type interface-path-id	Configures an interface from which the IP source address is taken.
	<pre>Example: RP/0/RP0/CPU0:router(config-ntp)# source POS 0/0/0/1</pre>	Note This interface is used for the source address for all packets sent to all destinations. If a source address is to be used for a specific association use the source keyword in the peer or server command shown in Configuring Poll-Based Associations, on page 3.
Step 4	Use one of the following commands:	Saves configuration changes.
	• end	When you issue the end command, the system prompts you to commit changes:
	• commit	changes:
	Example:	<pre>Uncommitted changes found, commit them before exiting(yes/no/cancel)? [cancel]:</pre>
	<pre>RP/0/RP0/CPU0:router(config-ntp)# end Or</pre>	 Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
	<pre>RP/0/RP0/CPU0:router(config-ntp) # commit</pre>	• Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
		 Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.
		Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring the System as an Authoritative NTP Server

You can configure the router to act as an authoritative NTP server, even if the system is not synchronized to an outside time source.



Note

No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

SUMMARY STEPS

- 1. configure
- 2. ntp
- 3. master stratum
- **4.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose	
Step 1	configure		
Step 2	ntp	Enters NTP configuration mode.	
	Example:		
	RP/0/RP0/CPU0:router(config) # ntp		
Step 3	master stratum	Makes the router an authoritative NTP server.	
	<pre>Example: RP/0/RP0/CPU0:router(config-ntp)# master 9</pre>	Note Use the master command with caution. It is very easy to override valid time sources using this command, especially if a low stratum number is configured. Configuring multiple machines in the same network with the master command can cause instability in time keeping if the machines do not agree on the time.	
Step 4	Use one of the following commands:	Saves configuration changes. • When you issue the end command, the system prompts you to commit changes:	
	• end • commit		
		Uncommitted changes found, commit them before	

Command or Action	Purpose
	exiting(yes/no/cancel)?
Example:	[cancel]:
RP/0/RP0/CPU0:router(config-ntp)# end Or	 Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
RP/0/RP0/CPU0:router(config-ntp)# commit	 Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
	• Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.
	• Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Updating the Hardware Clock

On devices that have hardware clocks (system calendars), you can configure the hardware clock to be periodically updated from the software clock. This is advisable for devices using NTP, because the time and date on the software clock (set using NTP) is more accurate than the hardware clock. The time setting on the hardware clock has the potential to drift slightly over time.



Note

No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

SUMMARY STEPS

- 1. configure
- 2. ntp
- 3. update-calendar
- **4.** Use one of the following commands:
 - end
 - commit

	Command or Action	Purpose
Step 1	configure	

	Command or Action	Purpose
Step 2	ntp	Enters NTP configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# ntp	
Step 3	update-calendar	Configures the router to update its system calendar from the software clock at periodic intervals.
	Example:	
	RP/0/RP0/CPU0:router(config-ntp)#update-calendar	
Step 4	Use one of the following commands:	Saves configuration changes.
	• end	• When you issue the end command, the system prompts you to commit
	• commit	changes:
	Example:	<pre>Uncommitted changes found, commit them before exiting(yes/no/cancel)? [cancel]:</pre>
	<pre>RP/0/RP0/CPU0:router(config-ntp)# end Or</pre>	• Entering yes saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
	<pre>RP/0/RP0/CPU0:router(config-ntp)# commit</pre>	• Entering no exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
		 Entering cancel leaves the router in the current configuration session without exiting or committing the configuration changes.
		• Use the commit command to save the configuration changes to the running configuration file and remain within the configuration session.

Verifying the Status of the External Reference Clock

This task explains how to verify the status of NTP components.



Note

The commands can be entered in any order.

SUMMARY STEPS

- 1. show ntp associations [detail] [location node-id]
- 2. show ntp status [location node-id]

DETAILED STEPS

	Command or Action	Purpose
Step 1	show ntp associations [detail] [location node-id]	Displays the status of NTP associations.
	Example:	
	RP/0/RP0/CPU0:router# show ntp associations	
Step 2	show ntp status [location node-id]	Displays the status of NTP.
	Example:	
	RP/0/RP0/CPU0:router# show ntp status	

Examples

The following is sample output from the **show ntp associations** command:

The following is sample output from the **show ntp status** command:

Configuration Examples for Implementing NTP

Configuring Poll-Based Associations: Example

The following example shows an NTP configuration in which the router's system clock is configured to form a peer association with the time server host at IP address 192.168.22.33, and to allow the system clock to be synchronized by time server hosts at IP address 10.0.2.1 and 172.19.69.1:

```
ntp
server 10.0.2.1 minpoll 5 maxpoll 7
peer 192.168.22.33
server 172.19.69.1
```

Configuring Broadcast-Based Associations: Example

The following example shows an NTP client configuration in which interface 0/2/0/0 is configured to receive NTP broadcast packets, and the estimated round-trip delay between an NTP client and an NTP broadcast server is set to 2 microseconds:

```
ntp
interface tengige 0/2/0/0
broadcast client
exit
broadcastdelay 2
```

The following example shows an NTP server configuration where interface 0/2/0/2 is configured to be a broadcast server:

```
ntp
  interface tengige 0/2/0/2
  broadcast
```

Configuring NTP Access Groups: Example

The following example shows a NTP access group configuration where the following access group restrictions are applied:

- Peer restrictions are applied to IP addresses that pass the criteria of the access list named peer-acl.
- Serve restrictions are applied to IP addresses that pass the criteria of access list named serve-acl.
- Serve-only restrictions are applied to IP addresses that pass the criteria of the access list named serve-only-acl.
- Query-only restrictions are applied to IP addresses that pass the criteria of the access list named query-only-acl.

```
ntp
 peer 10.1.1.1
 peer 10.1.1.1
  peer 10.2.2.2
  peer 10.3.3.3
 peer 10.4.4.4
  peer 10.5.5.5
  peer 10.6.6.6
 peer 10.7.7.7
  peer 10.8.8.8
  access-group peer peer-acl
  access-group serve serve-acl
  access-group serve-only serve-only-acl
  access-group query-only query-only-acl
ipv4 access-list peer-acl
  10 permit ip host 10.1.1.1 any
  20 permit ip host 10.8.8.8 any
  exit
ipv4 access-list serve-acl
  10 permit ip host 10.4.4.4 any
  20 permit ip host 10.5.5.5 any
  exit
ipv4 access-list query-only-acl
  10 permit ip host 10.2.2.2 any
  20 permit ip host 10.3.3.3 any
  exit.
ipv4 access-list serve-only-acl
  10 permit ip host 10.6.6.6 any
  20 permit ip host 10.7.7.7 any
  exit
```

Configuring NTP Authentication: Example

The following example shows an NTP authentication configuration. In this example, the following is configured:

- NTP authentication is enabled.
- Two authentication keys are configured (key 2 and key 3).

- The router is configured to allow its software clock to be synchronized with the clock of the peer (or vice versa) at IP address 10.3.32.154 using authentication key 2.
- The router is configured to allow its software clock to be synchronized with the clock by the device at IP address 10.32.154.145 using authentication key 3.
- The router is configured to synchronize only to systems providing authentication key 3 in their NTP packets.

```
ntp
authenticate
authentication-key 2 md5 encrypted 06120A2D40031D1008124
authentication-key 3 md5 encrypted 1311121E074110232621
trusted-key 3
server 10.3.32.154 key 3
peer 10.32.154.145 key 2
```

Disabling NTP on an Interface: Example

The following example shows an NTP configuration in which 0/2/0/0 interface is disabled:

```
ntp
  interface tengige 0/2/0/0
    disable
    exit
  authentication-key 2 md5 encrypted 06120A2D40031D1008124
  authentication-key 3 md5 encrypted 1311121E074110232621
  authenticate
  trusted-key 3
  server 10.3.32.154 key 3
  peer 10.32.154.145 key 2
```

Configuring the Source IP Address for NTP Packets: Example

The following example shows an NTP configuration in which Ethernet management interface 0/0/CPU0/0 is configured as the source address for NTP packets:

```
ntp
authentication-key 2 md5 encrypted 06120A2D40031D1008124
authentication-key 3 md5 encrypted 1311121E074110232621
authenticate
trusted-key 3
server 10.3.32.154 key 3
peer 10.32.154.145 key 2
source MgmtEth0/0/CPU0/0
```

Configuring the System as an Authoritative NTP Server: Example

The following example shows a NTP configuration in which the router is configured to use its own NTP master clock to synchronize with peers when an external NTP source becomes unavailable:

```
ntp
master 6
```

Updating the Hardware Clock: Example

The following example shows an NTP configuration in which the router is configured to update its hardware clock from the software clock at periodic intervals:

```
ntp
server 10.3.32.154
update-calendar
```

Additional References

The following sections provide references related to implementing NTP on Cisco IOS XR software.

Related Documents

Related Topic	Document Title
Cisco IOS XR clock commands	Clock Commands on module of System Management Command Reference for Cisco NCS 6000 Series Routers
Cisco IOS XR NTP commands	NTP Commands on module of System Management Command Reference for Cisco NCS 6000 Series Routers
Information about getting started with Cisco IOS XR Software	
Cisco IOS XR master command index	
Information about user groups and task IDs	Configuring AAA Services on module of System Security Configuration Guide for Cisco NCS 6000 Series Routers

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	_

MIBs

MIBs	MIBs Link
_	To locate and download MIBs using Cisco IOS XR software, use the Cisco MIB Locator found at the following URL and choose a platform under the Cisco Access Products menu: http://cisco.com/public/sw-center/netmgmt/cmtk/mibs.shtml

RFCs

RFCs	Title
RFC 1059	Network Time Protocol, Version 1: Specification and Implementation
RFC 1119	Network Time Protocol, Version 2: Specification and Implementation
RFC 1305	Network Time Protocol, Version 3: Specification, Implementation, and Analysis

Technical Assistance

Description	Link
The Cisco Technical Support website contains thousands of pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	

Additional References