



## **QoS: Regulating Packet Flow Configuration Guide, Cisco IOS Release 12.2SR**

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# Regulating Packet Flow Using Traffic Shaping

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This module contains overview information about regulating the packet flow on a network. Regulating the packet flow (that is, the flow of traffic) on the network is also known as traffic shaping. Traffic shaping allows you to control the speed of traffic leaving an interface. This way, you can match the flow of the traffic to the speed of the interface receiving the packet. Cisco provides three mechanisms for regulating or shaping traffic: Class-Based Traffic Shaping, Generic Traffic Shaping (GTS), and Frame Relay Traffic Shaping (FRTS). Before configuring any of these mechanisms, it is important that you understand the overview information presented in this module.

- [Finding Feature Information, page 1](#)
- [Information About Traffic Shaping, page 1](#)
- [Where to Go Next, page 6](#)
- [Additional References, page 6](#)

## Finding Feature Information

Your software release may not support all the features documented in this module. For the latest feature information and caveats, see the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the Feature Information Table at the end of this document.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to [www.cisco.com/go/cfn](http://www.cisco.com/go/cfn). An account on Cisco.com is not required.

## Information About Traffic Shaping

- [Benefits of Shaping Traffic on a Network, page 1](#)
- [Cisco Traffic Shaping Mechanisms, page 2](#)
- [Token Bucket and Traffic Shaping, page 3](#)
- [Traffic Shaping and Rate of Transfer, page 4](#)
- [How Traffic Shaping Regulates Traffic, page 4](#)
- [Traffic Shaping versus Traffic Policing, page 5](#)

## Benefits of Shaping Traffic on a Network

The benefits of shaping traffic on the network include the following:

- It allows you to control the traffic going out an interface, matching the traffic flow to the speed of the interface.
- It ensures that traffic conforms to the policies contracted for it.
- Traffic shaping helps to ensure that a packet adheres to a stipulated contract and determines the appropriate quality of service to apply to the packet.
- It avoids bottlenecks and data-rate mismatches. For instance, central-to-remote site data speed mismatches.
- Traffic shaping prevents packet loss.

Here are some scenarios for which you would use traffic shaping:

- Control access to bandwidth when, for example, policy dictates that the rate of a given interface should not on the average exceed a certain rate even though the access rate exceeds the speed.
- Configure traffic shaping on an interface if you have a network with differing access rates. Suppose that one end of the link in a Frame Relay network runs at 256 kbps and the other end of the link runs at 128 kbps. Sending packets at 256 kbps could cause failure of the applications using the link.

A similar, more complicated case would be a link-layer network giving indications of congestion that has differing access rates on different attached data terminal equipment (DTE); the network may be able to deliver more transit speed to a given DTE device at one time than another. (This scenario warrants that the token bucket be derived, and then its rate maintained.)

- If you offer a substrate service. In this case, traffic shaping enables you to use the router to partition your T1 or T3 links into smaller channels.
- Traffic shaping is especially important in Frame Relay networks because the switch cannot determine which packets take precedence, and therefore which packets should be dropped when congestion occurs. Moreover, it is of critical importance for real-time traffic such as Voice over Frame Relay (VoFR) that latency be bounded, thereby bounding the amount of traffic and traffic loss in the data link network at any given time by keeping the data in the router that is making the guarantees. Retaining the data in the router allows the router to prioritize traffic according to the guarantees it is making. (Packet loss can result in detrimental consequences for real-time and interactive applications.)

## Cisco Traffic Shaping Mechanisms

Cisco provides three traffic shaping mechanisms: Class-Based Traffic Shaping, GTS, and FRTS.

All three mechanisms are similar in implementation, though their command-line interfaces (CLIs) differ somewhat and they use different types of queues to contain and shape traffic that is deferred. In particular, the underlying code that determines whether a packet is sent or delayed is common to all three mechanisms, and all three mechanism use a token bucket metaphor (see the [Token Bucket and Traffic Shaping, page 3](#)).

The table below lists the differences between traffic shaping mechanisms.

**Table 1** *Differences Between Traffic Shaping Mechanisms*

Traffic Shaping Mechanism	Class-Based	GTS	FRTS

---

**Traffic Shaping Mechanism**
**Command-Line Interface**

- Applies configuration on a per-class basis
- Applies configuration on a per interface or subinterface basis
- **traffic group** command supported
- Classes of parameters
- Applies configuration to all virtual circuits (VCs) on an interface through inheritance mechanism
- No **traffic group**group

**Queues Supported**

- Class-based WFQ (CBWFQ)
- Weighted Fair Queueing (WFQ) per interface or subinterface
- WFQ, strict priority queue with WFQ, custom queue (CQ), priority queue (PQ), first-in first-out (FIFO) per VC

**For More Details, See The . . .**

"Regulating Packet Flow on a Per-Class Basis -- Using Class-Based Traffic Shaping" module

"Regulating Packet Flow on a Per-Interface Basis -- Using Generic Traffic Shaping" module

"MQC-Based Frame Relay Traffic Shaping" module

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## Token Bucket and Traffic Shaping

Traffic shaping uses a token bucket metaphor to shape traffic. A token bucket is a formal definition of a rate of transfer. It has three components: a burst size, a mean rate, and a time interval (Tc). Although the mean rate is generally represented as bits per second, any two values may be derived from the third by the relation shown as follows:

$$\text{mean rate} = \text{burst size} / \text{time interval}$$

Here are some definitions of these terms:

- Mean rate--Also called the committed information rate (CIR), it specifies how much data can be sent or forwarded per unit time on average.
- Burst size--Also called the committed burst (Bc) size, it specifies in bits (or bytes) per burst how much traffic can be sent within a given unit of time to not create scheduling concerns. (For a traffic shaper, it specifies bits per burst.)
- Time interval--Also called the measurement interval, it specifies the time quantum in seconds per burst.

By definition, over any integral multiple of the interval, the bit rate of the interface will not exceed the mean rate. The bit rate, however, may be arbitrarily fast within the interval.

A token bucket is used to manage a device that regulates the data in a flow. For example, the regulator might be a traffic shaper. A token bucket itself has no discard or priority policy. Rather, a token bucket discards tokens and leaves to the flow the problem of managing its transmission queue if the flow overdrives the regulator.

In the token bucket metaphor, tokens are put into the bucket at a certain rate. The bucket itself has a specified capacity. If the bucket fills to capacity, newly arriving tokens are discarded. Each token is permission for the source to send a certain number of bits into the network. To send a packet, the regulator must remove from the bucket a number of tokens equal in representation to the packet size.

If not enough tokens are in the bucket to send a packet, the packet waits until the bucket has enough tokens. If the bucket is already full of tokens, incoming tokens overflow and are not available to future packets.

Thus, at any time, the largest burst a source can send into the network is roughly proportional to the size of the bucket.

Note that the token bucket mechanism used for traffic shaping has both a token bucket and a data buffer, or queue; if it did not have a data buffer, it would be a traffic policer. For traffic shaping, packets that arrive that cannot be sent immediately are delayed in the data buffer.

For traffic shaping, a token bucket permits burstiness but bounds it. It guarantees that the burstiness is bounded so that the flow will never send faster than the capacity of the token bucket plus the time interval multiplied by the established rate at which tokens are placed in the bucket. It also guarantees that the long-term transmission rate will not exceed the established rate at which tokens are placed in the bucket.

## Traffic Shaping and Rate of Transfer

Traffic shaping limits the rate of transmission of data. You can limit the data transfer to one of the following:

- A specific configured rate
- A derived rate based on the level of congestion

As mentioned, the rate of transfer depends on these three components that constitute the token bucket: burst size, mean rate, time (measurement) interval. The mean rate is equal to the burst size divided by the interval.

When traffic shaping is enabled, the bit rate of the interface will not exceed the mean rate over any integral multiple of the interval. In other words, during every interval, a maximum of burst size can be sent. Within the interval, however, the bit rate may be faster than the mean rate at any given time.

One additional variable applies to traffic shaping: excess burst ( $B_e$ ) size. The  $B_e$  size corresponds to the number of noncommitted bits--those outside the CIR--that are still accepted by the Frame Relay switch but marked as discard eligible (DE).

In other words, the  $B_e$  size allows more than the burst size to be sent during a time interval in certain situations. The switch will allow the packets belonging to the excess burst to go through but it will mark them by setting the DE bit. Whether the packets are sent depends on how the switch is configured.

When the  $B_e$  size equals 0, the interface sends no more than the burst size every interval, achieving an average rate no higher than the mean rate. However, when the  $B_e$  size is greater than 0, the interface can send as many as  $B_c$  plus  $B_e$  bits in a burst, if in a previous time period the maximum amount was not sent. Whenever less than the burst size is sent during an interval, the remaining number of bits, up to the  $B_e$  size, can be used to send more than the burst size in a later interval.

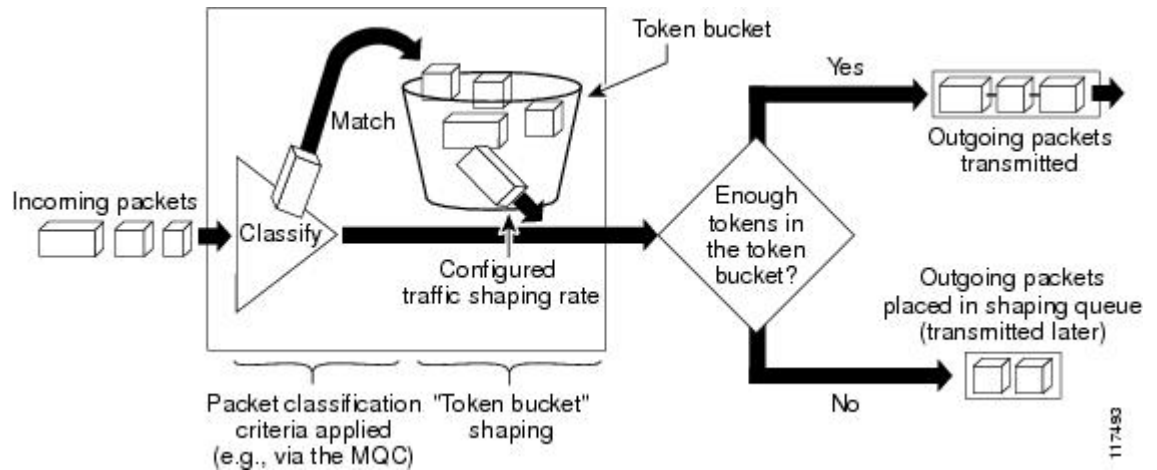
## How Traffic Shaping Regulates Traffic

As mentioned previously, Cisco provides three mechanisms for shaping traffic: Class-Based Traffic Shaping, GTS, and FRTS. All three mechanisms are similar in implementation, though their CLIs differ somewhat and they use different types of queues to contain and shape traffic that is deferred.



The figure below illustrates how a traffic shaping mechanism regulates traffic.

**Figure 1** How a Traffic Shaping Mechanism Regulates Traffic



In the figure above, incoming packets arrive at an interface. The packets are classified using a "classification engine," such as an access control list (ACL) or the Modular Quality of Service Command-Line Interface (MQC). If the packet matches the specified classification, the traffic shaping mechanism continues. Otherwise, no further action is taken.

Packets matching the specified criteria are placed in the token bucket. The maximum size of the token bucket is the  $B_c$  size plus the  $B_e$  size. The token bucket is filled at a constant rate of  $B_c$  worth of tokens at every  $T_c$ . This is the configured traffic shaping rate.

If the traffic shaping mechanism is active (that is, packets exceeding the configured traffic shaping rate already exist in a transmission queue), at every  $T_c$ , the traffic shaper checks to see if the transmission queue contains enough packets to send (that is, up to either  $B_c$  (or  $B_c$  plus  $B_e$ ) worth of traffic).

If the traffic shaper is not active (that is, there are no packets exceeding the configured traffic shaping rate in the transmission queue), the traffic shaper checks the number of tokens in the token bucket. One of the following occurs:

- If there are enough tokens in the token bucket, the packet is sent (transmitted).
- If there are not enough tokens in the token bucket, the packet is placed in a shaping queue for transmission at a later time.

## Traffic Shaping versus Traffic Policing

Although traffic shaping and traffic policing can be implemented together on the same network, there are distinct differences between them, as shown in the table below.

**Table 2** *Differences Between Traffic Shaping and Traffic Policing*

	Traffic Shaping	Traffic Policing
<b>Triggering Event</b>	<ul style="list-style-type: none"> <li>Occurs automatically at regular intervals (Tc).</li> </ul> <p>or</p> <p>Occurs whenever a packet arrives at an interface.</p>	<ul style="list-style-type: none"> <li>Occurs whenever a packet arrives at an interface.</li> </ul>
<b>What it Does</b>	<ul style="list-style-type: none"> <li>Classifies packets.</li> <li>If packet does not meet match criteria, no further action is taken.</li> <li>Packets meeting match criteria are sent (if there are enough tokens in the token bucket)</li> </ul> <p>or</p> <p>Packets are placed in a queue for transmission later.</p> <ul style="list-style-type: none"> <li>If the number of packets in the queue exceed the queue limit, the packets are dropped.</li> </ul>	<ul style="list-style-type: none"> <li>Classifies packets.</li> <li>If packet does not meet match criteria, no further action is taken.</li> <li>Packets meeting match criteria and conforming to, exceeding, or violating a specified rate, receive the configured policing action (for example, drop, send, mark then send).</li> <li>Packets are not placed in queue for transmission later.</li> </ul>

## Where to Go Next

To configure Class-Based Traffic Shaping, see the "Regulating Packet Flow on a Per-Class Basis -- Using Class-Based Traffic Shaping" module.

To configure GTS, see the "Regulating Packet Flow on a Per-Interface Basis -- Using Generic Traffic Shaping" module.

To configure FRTS, see the "MQC-Based Frame Relay Traffic Shaping" module.

## Additional References

### Related Documents

Related Topic	Document Title
Cisco IOS commands	<a href="#">Cisco IOS Master Commands List, All Releases</a>
QoS commands: complete command syntax, command modes, command history, defaults, usage guidelines, and examples	<i>Cisco IOS Quality of Service Solutions Command Reference</i>

Related Topic	Document Title
Packet classification	"Classifying Network Traffic" module
MQC, policy maps, class maps, and hierarchical policy maps	"Applying QoS Features Using the MQC" module
WFQ, CBWFQ, PQ, CQ, FIFO and other queueing mechanisms	"Congestion Management Overview" module
Class-Based Traffic Shaping	"Regulating Packet Flow on a Per-Class Basis -- Using Class-Based Traffic Shaping" module
GTS	"Regulating Packet Flow on a Per-Interface Basis -- Using Generic Traffic Shaping" module
FRTS	"MQC-Based Frame Relay Traffic Shaping" module

### Standards

Standard	Title
No new or modified standards are supported, and support for existing standards has not been modified.	--

### MIBs

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### RFCs

RFCs	Title
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## Technical Assistance

Description	Link
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# Regulating Packet Flow on a Per-Class Basis Using Class-Based Traffic Shaping

Packet flow on a network can be regulated using a traffic shaping mechanism. One such traffic shaping mechanism is a Cisco feature called Class-Based Traffic Shaping. Class-Based Traffic Shaping allows you to regulate the flow of packets (on a per-traffic-class basis) going out an interface, matching the packet flow to the speed of the interface. This module describes the concepts and tasks related to configuring Class-Based Traffic Shaping.

- [Finding Feature Information, page 9](#)
- [Prerequisites for Configuring Class-Based Traffic Shaping, page 9](#)
- [Restrictions for Configuring Class-Based Traffic Shaping, page 10](#)
- [Information About Class-Based Traffic Shaping, page 10](#)
- [How to Configure Class-Based Traffic Shaping, page 12](#)
- [Configuration Examples for Class-Based Traffic Shaping, page 16](#)
- [Where to Go Next, page 17](#)
- [Additional References, page 17](#)
- [Feature Information for Class-Based Traffic Shaping, page 18](#)

## Finding Feature Information

Your software release may not support all the features documented in this module. For the latest feature information and caveats, see the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the Feature Information Table at the end of this document.

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## Prerequisites for Configuring Class-Based Traffic Shaping

Be familiar with the concepts in the "Regulating Packet Flow Using Traffic Shaping" module.

Use Feature Navigator to determine if the platform in use supports Class-Based Traffic Shaping. Access Cisco Feature Navigator at <http://www.cisco.com/go/fn>.

Distributed Cisco Express Forwarding (dCEF) must be enabled if the customer is using a Versatile Interface Processor (VIP) on the router.

A policy map and a class map must be created first using the Modular Quality of Service (QoS) Command-Line Interface (MQC).

## Restrictions for Configuring Class-Based Traffic Shaping

Adaptive traffic shaping for Frame Relay networks is supported for Frame Relay networks only.

Class-Based Traffic Shaping applies to outbound traffic only.

Class-Based Traffic Shaping does not support the following commands:

- **traffic-shape adaptive**
- **traffic shape fecn-adaptive**
- **traffic-shape group**
- **traffic-shape rate**

## Information About Class-Based Traffic Shaping

- [Class-Based Traffic Shaping Functionality, page 10](#)
- [Benefits of Class-Based Traffic Shaping, page 11](#)
- [Hierarchical Policy Map Structure of Class-Based Traffic Shaping, page 11](#)

## Class-Based Traffic Shaping Functionality

Class-Based Traffic Shaping is a traffic shaping mechanism (also known as a "traffic shaper"). A traffic shaper typically delays excess traffic using a buffer, or queueing mechanism, to hold packets and shape the flow when the data rate of the source is higher than expected. It holds and shapes traffic to a particular bit rate by using the token bucket mechanism. For more information about token buckets and traffic shaping, see the "Regulating Packet Flow Using Traffic Shaping" module.

Class-Based Traffic Shaping is the Cisco-recommended traffic shaping mechanism.



### Note

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Class-Based Traffic Shaping should be used instead of what was previously referred to as Distributed Traffic Shaping (DTS). Class-Based Traffic Shaping can and should be used on the Cisco 7500 series router with a VIP2-40, VIP2-50, or greater processor.

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Using the Class-Based Traffic Shaping, you can perform the following tasks:

- Configure traffic shaping on a per-traffic-class basis. It allows you to fine-tune traffic shaping for one or more classes and it allows you to configure traffic shaping on a more granular level.
- Specify average rate or peak rate traffic shaping. Specifying peak rate shaping allows you to make better use of available bandwidth by allowing more data than the configured traffic shaping rate to be sent if the bandwidth is available.
- Configure traffic shaping in a hierarchical policy map structure. That is, traffic shaping is configured in a primary-level (parent) policy map and other QoS features (for instance, CBWFQ and traffic policing) can be configured in the secondary-level (child) policy maps. For more information, see the [Hierarchical Policy Map Structure of Class-Based Traffic Shaping, page 11](#).

## Benefits of Class-Based Traffic Shaping

All of the benefits associated with traffic shaping also apply to Class-Based Traffic Shaping, but on a more granular level. For information about the benefits of traffic shaping, see the "Regulating Packet Flow Using Traffic Shaping" module.

## Hierarchical Policy Map Structure of Class-Based Traffic Shaping

With the Class-Based Traffic Shaping mechanism, traffic shaping can be configured in a hierarchical policy map structure; that is, traffic shaping is enabled in a primary-level (parent) policy map and other QoS features used with traffic shaping, such as CBWFQ and traffic policing, can be enabled in a secondary-level (child) policy map.

Traffic shaping is enabled by using the **shape** command (and specifying a rate) in a policy map. When traffic shaping is enabled, one the following actions occur:

- Packets exceeding the specified rate are placed in a queue using an appropriate queueing mechanism.
- Packets conforming to the specified rate are transmitted.

When packets are placed in a queue, the default queueing mechanism used is weighted fair queueing (WFQ). However, with Class-Based Traffic Shaping, class-based WFQ (CBWFQ) can be configured as an alternative queueing mechanism.

CBWFQ allows you to fine-tune the way traffic is placed in a queue. For instance, you can specify that all voice traffic be placed in a high-priority queue and all traffic from a specific class be placed in a lower-priority queue.

If you want to use CBWFQ with the Class-Based Traffic Shaping mechanism, the following conditions must be met:

- A secondary-level (child) policy map *must* be created. This secondary-level (child) policy map is then used to configure CBWFQ by enabling the **bandwidth** command.
- Traffic shaping *must* be configured in the primary-level (parent) policy map.



### Note

CBWFQ is supported in both the primary-level (parent) policy map and the secondary-level (child) policy map. However, to use CBWFQ at the secondary-level (child) policy map, traffic shaping *must* be configured in the primary-level (parent) policy map.

The following sample configuration illustrates how the Class-Based Traffic Shaping mechanism is configured in a hierarchical policy map structure:

```
enable
configure terminal
policy-map policy_parent           ! This is the primary-level policy map.
  class class-default
    shape average 1000000         ! This enables traffic shaping.
  service-policy policy_child     ! This associates the policy maps.
```

Traffic shaping must be configured in the primary-level (parent) policy map. With this configuration, WFQ is used as the default queueing mechanism for placing all the traffic in a queue.

In the following secondary-level (child) policy map, the alternative queueing mechanism CBWFQ is configured:

```
enable
```

```

configure terminal
policy-map policy_child      ! This is the secondary-level policy map.
class class-default
bandwidth percent 50        ! This enables CBWFQ.

```

In the secondary-level (child) policy map, additional QoS features used with traffic shaping (for example, CBWFQ and traffic policing) are typically configured. For Class-Based Traffic Shaping, the only two QoS features supported at the secondary-level (child) policy map are CBWFQ and traffic policing.

## How to Configure Class-Based Traffic Shaping

- [Configuring Class-Based Traffic Shaping in a Primary-Level Policy Map, page 12](#)
- [Configuring the Secondary-Level Policy Map, page 14](#)

### Configuring Class-Based Traffic Shaping in a Primary-Level Policy Map

Traffic shaping is configured in a policy map. Policy maps determine the specific quality of service (QoS) feature that will be applied to traffic on a network. In this module, the QoS feature being applied is traffic shaping.

Traffic shaping is configured in the primary-level (parent) policy map in the hierarchy.

Before configuring traffic shaping, you must use the MQC to create a policy map and a class map.



#### Note

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Traffic shaping is supported in the primary-level (parent) policy map *only*.

---

#### SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **policy-map** *policy-map-name*
4. **class** { *class-name* | **class-default** }
5. **shape** [**average** | **peak**] *mean-rate* [*burst-size*] [*excess-burst-size*]
6. **service-policy** *policy-map-name*
7. **end**
8. **show policy-map**
9. **show policy-map interface** *type number*
10. **exit**



## DETAILED STEPS

	Command or Action	Purpose
Step 1	<p><b>enable</b></p> <p><b>Example:</b></p> <pre>Router&gt; enable</pre>	<p>Enables privileged EXEC mode.</p> <ul style="list-style-type: none"> <li>Enter your password if prompted.</li> </ul>
Step 2	<p><b>configure terminal</b></p> <p><b>Example:</b></p> <pre>Router# configure terminal</pre>	<p>Enters global configuration mode.</p>
Step 3	<p><b>policy-map <i>policy-map-name</i></b></p> <p><b>Example:</b></p> <pre>Router(config)# policy-map policy_parent</pre>	<p>Specifies the name of the policy map created earlier and enters policy-map configuration mode. See the <a href="#">Configuring Class-Based Traffic Shaping in a Primary-Level Policy Map</a>, page 12 for more information.</p> <ul style="list-style-type: none"> <li>Enter the policy map name.</li> </ul>
Step 4	<p><b>class {<i>class-name</i>   <b>class-default</b>}</b></p> <p><b>Example:</b></p> <pre>Router(config-pmap)# class class-default</pre>	<p>Specifies the name of the class whose policy you want to create and enters policy-map class configuration mode.</p> <ul style="list-style-type: none"> <li>Enter the name of the class or enter the <b>class-default</b> keyword.</li> </ul>
Step 5	<p><b>shape [average   peak] <i>mean-rate</i> [<i>burst-size</i>] [<i>excess-burst-size</i>]</b></p> <p><b>Example:</b></p> <pre>Router(config-pmap-c)# shape average 1000000</pre>	<p>Shapes traffic according to the keyword and rate specified.</p> <ul style="list-style-type: none"> <li>Enter the keyword and rate.</li> </ul>
Step 6	<p><b>service-policy <i>policy-map-name</i></b></p> <p><b>Example:</b></p> <pre>Router(config-pmap-c)# service-policy policy_child</pre>	<p>Uses a service policy as a QoS policy within a policy map (called a hierarchical service policy).</p> <ul style="list-style-type: none"> <li>Enter the policy map name.</li> </ul>
Step 7	<p><b>end</b></p> <p><b>Example:</b></p> <pre>Router(config-pmap-c)# end</pre>	<p>Returns to privileged EXEC mode.</p>

	Command or Action	Purpose
Step 8	<b>show policy-map</b>  <b>Example:</b> Router# show policy-map	(Optional) Displays all configured policy maps.
Step 9	<b>show policy-map interface <i>type number</i></b>  <b>Example:</b> Router# show policy-map interface serial4/0	(Optional) Displays the packet statistics of all classes that are configured for all service policies either on the specified interface or subinterface or on a specific PVC on the interface. <ul style="list-style-type: none"> <li>• Enter the interface type and number.</li> </ul>
Step 10	<b>exit</b>  <b>Example:</b> Router# exit	(Optional) Exits privileged EXEC mode.

- [What to Do Next, page 14](#)

## What to Do Next

To configure a secondary-level (child) policy map in the hierarchical policy map structure (an optional task), proceed with the instructions in [Configuring the Secondary-Level Policy Map, page 14](#).

## Configuring the Secondary-Level Policy Map



### Note

CBWFQ is supported in both the primary-level (parent) policy map and the secondary-level (child) policy map. However, to use CBWFQ in the secondary-level (child) policy map, traffic shaping *must* be configured in the primary-level (parent) policy map. For more information about CBWFQ in a secondary-level (child) policy map, see the [Hierarchical Policy Map Structure of Class-Based Traffic Shaping, page 11](#).

**SUMMARY STEPS**

1. **enable**
2. **configure terminal**
3. **policy-map** *policy-map-name*
4. **class** {*class-name* | **class-default**}
5. **bandwidth** {*bandwidth-kbps* | **remaining percent** *percentage* | **percent** *percentage*}
6. **end**
7. **show policy-map**
8. **show policy-map interface** *type number*
9. **exit**

**DETAILED STEPS**

Command or Action	Purpose
<b>Step 1</b> <b>enable</b>  <b>Example:</b> Router> enable	Enables privileged EXEC mode. <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<b>Step 2</b> <b>configure terminal</b>  <b>Example:</b> Router# configure terminal	Enters global configuration mode.
<b>Step 3</b> <b>policy-map</b> <i>policy-map-name</i>  <b>Example:</b> Router(config)# policy-map policy1	Specifies the name of the policy map created earlier and enters policy-map configuration mode. See the <a href="#">Configuring the Secondary-Level Policy Map, page 14</a> for more information.  Enter the policy map name.
<b>Step 4</b> <b>class</b> { <i>class-name</i>   <b>class-default</b> }	Specifies the name of the class whose policy you want to create and enters policy-map class configuration mode. <ul style="list-style-type: none"> <li>• Enter the name of the class or enter the <b>class-default</b> keyword.</li> </ul>

Command or Action	Purpose
<p><b>Step 5</b> <b>bandwidth</b> {<i>bandwidth-kbps</i>   <b>remaining percent</b> <i>percentage</i>   <b>percent</b> <i>percentage</i>}</p> <p><b>Example:</b></p> <pre>Router(config-pmap-c)# bandwidth percent 50</pre> <p><b>Example:</b></p>	<p>Specifies or modifies the bandwidth allocated for a class belonging to a policy map.</p> <ul style="list-style-type: none"> <li>Enter the amount of bandwidth as a number of kbps, a relative percentage of bandwidth, or an absolute amount of bandwidth.</li> </ul> <p><b>Note</b> The <b>bandwidth</b> command used here is only an example of a QoS feature than can be configured. The <b>bandwidth</b> command configures CBWFQ. You could also use the <b>police</b> command to configure traffic policing.</p>
<p><b>Step 6</b> <b>end</b></p> <p><b>Example:</b></p> <pre>Router(config-pmap-c)# end</pre>	<p>Returns to privileged EXEC mode.</p>
<p><b>Step 7</b> <b>show policy-map</b></p> <p><b>Example:</b></p> <pre>Router# show policy-map</pre>	<p>(Optional) Displays all configured policy maps.</p>
<p><b>Step 8</b> <b>show policy-map interface</b> <i>type number</i></p> <p><b>Example:</b></p> <pre>Router# show policy-map interface serial4/0</pre>	<p>(Optional) Displays the packet statistics of all classes that are configured for all service policies either on the specified interface or subinterface or on a specific PVC on the interface.</p> <ul style="list-style-type: none"> <li>Enter the interface type and number.</li> </ul>
<p><b>Step 9</b> <b>exit</b></p> <p><b>Example:</b></p> <pre>Router# exit</pre>	<p>(Optional) Exits privileged EXEC mode.</p>

## Configuration Examples for Class-Based Traffic Shaping

- [Example Class-Based Traffic Shaping Configuration, page 16](#)

### Example Class-Based Traffic Shaping Configuration

The following is an example of Class-Based Traffic Shaping configured in a hierarchical policy map structure. In this example, two policy maps have been created; the primary-level (parent) policy map called

"policy\_parent," and a secondary-level (child) policy map called "policy\_child." Traffic shaping is configured in the policy\_parent policy map, and CBWFQ has been configured in the policy\_child policy map.

The **service-policy** command associates the two policy maps in the hierarchical policy map structure.

```
enable
configure terminal
policy-map policy_parent
  class class-default
    shape average 1000000      ! This enables traffic shaping.
    service-policy policy_child ! This associates the policy maps.
  exit
exit
policy-map policy_child
  class class-default
    bandwidth percent 50     ! This enables CBWFQ.
  end
```

## Where to Go Next

To configure Generic Traffic Shaping (GTS), see the "Regulating Packet Flow on a Per-Interface Basis Using Generic Traffic Shaping" module.

To configure Frame Relay Traffic Shaping (FRTS), see the "MQC-Based Frame Relay Traffic Shaping" module.

## Additional References

### Related Documents

Related Topic	Document Title
Cisco IOS commands	<a href="#">Cisco IOS Master Commands List, All Releases</a>
QoS commands: complete command syntax, command modes, command history, defaults, usage guidelines, and examples	<i>Cisco IOS Quality of Service Solutions Command Reference</i>
Packet classification	"Classifying Network Traffic" module
MQC, policy maps, class maps, and hierarchical policy maps	"Applying QoS Features Using the MQC" module
CBWFQ and other queueing mechanisms	"Configuring Weighted Fair Queueing" module
Overview information about using traffic shaping to regulate packet flow on a network	"Regulating Packet Flow Using Traffic Shaping" module
GTS	"Regulating Packet Flow on a Per-Interface Basis Using Generic Traffic Shaping" module
FRTS	"MQC-Based Frame Relay Traffic Shaping" module

**Standards**

Standard	Title
No new or modified standards are supported, and support for existing standards has not been modified.	--

**MIBs**

MIB	MIBs Link
No new or modified MIBs are supported, and support for existing MIBs has not been modified.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: <a href="http://www.cisco.com/go/mibs">http://www.cisco.com/go/mibs</a>

**RFCs**

RFC	Title
No new or modified RFCs are supported, and support for existing RFCs has not been modified.	--

**Technical Assistance**

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	<a href="http://www.cisco.com/cisco/web/support/index.html">http://www.cisco.com/cisco/web/support/index.html</a>

## Feature Information for Class-Based Traffic Shaping

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to [www.cisco.com/go/cfn](http://www.cisco.com/go/cfn). An account on Cisco.com is not required.

**Table 3**      **Feature Information for Class-Based Traffic Shaping**

<b>Feature Name</b>	<b>Software Releases</b>	<b>Feature Configuration Information</b>
Distributed Traffic Shaping	12.2(8)T	Distributed Traffic Shaping (DTS) is a legacy method for regulating the flow of packets going out an interface. Class-Based Traffic Shaping should be used instead of (DTS).
Generic Traffic Shaping (GTS)	15.0(1)S	The GTS feature was integrated into the Cisco IOS Release 15.0(1)S release.

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Any Internet Protocol (IP) addresses and phone numbers used in this document are not intended to be actual addresses and phone numbers. Any examples, command display output, network topology diagrams, and other figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses or phone numbers in illustrative content is unintentional and coincidental.







# Regulating Packet Flow on a Per-Interface Basis Using Generic Traffic Shaping

Packet flow on a network can be regulated using a traffic shaping mechanism. One such traffic shaping mechanism is a Cisco feature called Generic Traffic Shaping (GTS). Generic Traffic Shaping allows you to regulate the flow of packets going out an interface or subinterface, matching the packet flow to the speed of the interface. This module describes the concepts and tasks related to configuring Generic Traffic Shaping.

- [Finding Feature Information, page 21](#)
- [Prerequisites for Configuring Generic Traffic Shaping, page 21](#)
- [Restrictions for Configuring Generic Traffic Shaping, page 22](#)
- [Information About Configuring Generic Traffic Shaping, page 22](#)
- [How to Configure Generic Traffic Shaping, page 23](#)
- [Configuration Examples for Generic Traffic Shaping, page 28](#)
- [Where to Go Next, page 30](#)
- [Additional References, page 30](#)
- [Feature Information for Generic Traffic Shaping, page 31](#)

## Finding Feature Information

Your software release may not support all the features documented in this module. For the latest feature information and caveats, see the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the Feature Information Table at the end of this document.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to [www.cisco.com/go/cfn](http://www.cisco.com/go/cfn). An account on Cisco.com is not required.

## Prerequisites for Configuring Generic Traffic Shaping

- Be familiar with the concepts in the "Regulating Packet Flow Using Traffic Shaping" module.
- Use Feature Navigator to determine if the platform in use supports GTS. Access Cisco Feature Navigator at <http://www.cisco.com/go/fn>.

## Restrictions for Configuring Generic Traffic Shaping

- GTS is not supported on the following interfaces:
  - Multilink PPP (MLP) interfaces
  - Integrated Services Digital Networks (ISDNs), dialer interfaces, or generic routing encapsulation (GRE) tunnel interfaces on the Cisco 7500 series router
- GTS is not supported with flow switching.

## Information About Configuring Generic Traffic Shaping

- [Generic Traffic Shaping Functionality](#), page 22
- [Adaptive Generic Traffic Shaping on Frame Relay Networks](#), page 22
- [Access Control List Functionality and Generic Traffic Shaping](#), page 23
- [Benefits of Generic Traffic Shaping](#), page 23

## Generic Traffic Shaping Functionality

GTS is a traffic shaping mechanism (also known as a "traffic shaper"). A traffic shaper typically delays excess traffic using a buffer, or queueing mechanism, to hold packets and shape the flow when the data rate of the source is higher than expected. It holds and shapes traffic to a particular bit rate by using the token bucket mechanism. See the "Regulating Packet Flow Using Traffic Shaping" module.



### Note

GTS is similar to Class-Based Traffic Shaping. Although Class-Based Traffic Shaping is the Cisco-recommended mechanism, GTS is still supported.

GTS supports traffic shaping on most media and encapsulation types on the router.

GTS works with a variety of Layer 2 technologies, including Frame Relay, ATM, Switched Multimegabit Data Service (SMDS), and Ethernet.

GTS performs the following tasks:

- Applies traffic shaping on a per-interface basis and uses access control lists (ACLs) to select the traffic to shape.
- On a Frame Relay subinterface, dynamically adapts to available bandwidth by integrating backward explicit congestion notification (BECN) signals, or shapes to a specified rate. This is known as adaptive GTS.
- On an ATM/ATM Interface Processor (AIP) interface, responds to the Resource Reservation Protocol (RSVP) feature signalled over statically configured ATM permanent virtual circuits (PVCs).

## Adaptive Generic Traffic Shaping on Frame Relay Networks

If adaptive GTS is configured on a Frame Relay network using the **traffic-shape rate** command, you can also use the **traffic-shape adaptive** command to specify the minimum bit rate to which the traffic is shaped.

With adaptive GTS, the router uses backward explicit congestion notifications (BECNs) to estimate the available bandwidth and adjust the transmission rate accordingly. The actual maximum transmission rate

will be between the rate specified in the **traffic-shape adaptive** command and the rate specified in the **traffic-shape rate** command.

Configure these two commands on both ends of the network link, enabling the router at the high-speed end to detect and adapt to congestion even when traffic is flowing primarily in one direction.

For more information about configuring adaptive GTS, see the [Configuring Adaptive Generic Traffic Shaping for Frame Relay Networks](#), page 27.

## Access Control List Functionality and Generic Traffic Shaping

Access control lists filter network traffic by controlling whether routed packets are forwarded or blocked at the router interface. When configured with GTS, the router examines each packet to determine how to shape the traffic on the basis of the criteria you specified for the access control list.

Access control list criteria could be the source address of the traffic, the destination address of the traffic, the upper-layer protocol, or other information. Note that sophisticated users can sometimes successfully evade or fool basic access control lists because no authentication is required.

## Benefits of Generic Traffic Shaping

All of the benefits associated with traffic shaping also apply to GTS. For information about the benefits of traffic shaping, see the "Regulating Packet Flow Using Traffic Shaping" module.

## How to Configure Generic Traffic Shaping

- [Configuring Generic Traffic Shaping on an Interface](#), page 23
- [Configuring Generic Traffic Shaping Using an Access Control List](#), page 25
- [Configuring Adaptive Generic Traffic Shaping for Frame Relay Networks](#), page 27

## Configuring Generic Traffic Shaping on an Interface

### SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **traffic-shape rate** *bit-rate [burst-size] [excess-burst-size] [buffer-limit]*
5. **end**
6. **show traffic-shape** [*interface-type interface-number*]
7. **show traffic-shape statistics** [*interface-type interface-number*]
8. **exit**

## DETAILED STEPS

Command or Action	Purpose
<p><b>Step 1</b> <code>enable</code></p> <p><b>Example:</b></p> <pre>Router&gt; enable</pre>	<p>Enables privileged EXEC mode.</p> <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<p><b>Step 2</b> <code>configure terminal</code></p> <p><b>Example:</b></p> <pre>Router# configure terminal</pre>	<p>Enters global configuration mode.</p>
<p><b>Step 3</b> <code>interface type number</code></p> <p><b>Example:</b></p> <pre>Router(config)# interface s4/0</pre>	<p>Configures an interface (or subinterface) type and enters interface configuration mode.</p> <ul style="list-style-type: none"> <li>• Enter the interface type number.</li> </ul>
<p><b>Step 4</b> <code>traffic-shape rate bit-rate [burst-size] [excess-burst-size] [buffer-limit]</code></p> <p><b>Example:</b></p> <pre>Router(config-if)# traffic-shape rate 128000</pre>	<p>Enables traffic shaping for outbound traffic on an interface based on the bit rate specified.</p> <ul style="list-style-type: none"> <li>• Enter the bit rate.</li> </ul>
<p><b>Step 5</b> <code>end</code></p> <p><b>Example:</b></p> <pre>Router(config-if)# end</pre>	<p>Returns to privileged EXEC mode.</p>
<p><b>Step 6</b> <code>show traffic-shape [interface-type interface-number]</code></p> <p><b>Example:</b></p> <pre>Router# show traffic-shape serial4/0</pre>	<p>(Optional) Displays the current traffic-shaping configuration.</p>
<p><b>Step 7</b> <code>show traffic-shape statistics [interface-type interface-number]</code></p> <p><b>Example:</b></p> <pre>Router# show traffic-shape statistics serial4/0</pre>	<p>(Optional) Displays the current traffic-shaping statistics.</p>

Command or Action	Purpose
<b>Step 8</b> <code>exit</code>  <b>Example:</b> <pre>Router# exit</pre>	(Optional) Exits privileged EXEC mode.

## Configuring Generic Traffic Shaping Using an Access Control List

### SUMMARY STEPS

1. `enable`
2. `configure terminal`
3. `access-list access-list-number {deny | permit} source [source-wildcard]`
4. `interface type number`
5. `traffic-shape group access-list bit-rate [burst-size [excess-burst-size]]`
6. `end`
7. `show traffic-shape [interface-type interface-number]`
8. `show traffic-shape statistics [interface-type interface-number]`
9. `exit`

### DETAILED STEPS

Command or Action	Purpose
<b>Step 1</b> <code>enable</code>  <b>Example:</b> <pre>Router&gt; enable</pre>	Enables privileged EXEC mode. <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<b>Step 2</b> <code>configure terminal</code>  <b>Example:</b> <pre>Router# configure terminal</pre>	Enters global configuration mode.
<b>Step 3</b> <code>access-list access-list-number {deny   permit} source [source-wildcard]</code>  <b>Example:</b> <pre>Router(config)# access-list 1 permit 192.5.34.0 0.0.0.255</pre>	Shapes traffic according to specified access list. <ul style="list-style-type: none"> <li>• Enter the access list number, one of the required keywords, and the source information.</li> </ul>

Command or Action	Purpose
<p><b>Step 4</b> <code>interface type number</code></p> <p><b>Example:</b></p> <pre>Router(config)# interface s4/0</pre>	<p>Configures an interface (or subinterface) type and enters interface configuration mode.</p> <ul style="list-style-type: none"> <li>Enter the interface type number.</li> </ul>
<p><b>Step 5</b> <code>traffic-shape group access-list bit-rate [burst-size [excess-burst-size]]</code></p> <p><b>Example:</b></p> <pre>Router(config-if)# traffic-shape group 101 128000</pre>	<p>Enables traffic shaping based on a specific access list for outbound traffic on an interface.</p> <ul style="list-style-type: none"> <li>Enter the access list number and the bit rate.</li> </ul>
<p><b>Step 6</b> <code>end</code></p> <p><b>Example:</b></p> <pre>Router(config-if)# end</pre>	<p>Returns to privileged EXEC mode.</p>
<p><b>Step 7</b> <code>show traffic-shape [interface-type interface-number]</code></p> <p><b>Example:</b></p> <pre>Router# show traffic-shape serial4/0</pre>	<p>(Optional) Displays the current traffic-shaping configuration.</p>
<p><b>Step 8</b> <code>show traffic-shape statistics [interface-type interface-number]</code></p> <p><b>Example:</b></p> <pre>Router# show traffic-shape statistics serial4/0</pre>	<p>(Optional) Displays the current traffic-shaping statistics.</p>
<p><b>Step 9</b> <code>exit</code></p> <p><b>Example:</b></p> <pre>Router# exit</pre>	<p>(Optional) Exits privileged EXEC mode.</p>

**Note**

Repeat the above procedure for each additional type of traffic you want to shape.

# Configuring Adaptive Generic Traffic Shaping for Frame Relay Networks

## SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **traffic-shape rate** *bit-rate [burst-size] [excess-burst-size] [buffer-limit]*
5. **traffic-shape adaptive** *bit-rate*
6. **traffic-shape fecn-adapt**
7. **end**
8. **show traffic-shape** [*interface-type interface-number*]
9. **show traffic-shape statistics** [*interface-type interface-number*]
10. **exit**

## DETAILED STEPS

	Command or Action	Purpose
Step 1	<p><b>enable</b></p> <p><b>Example:</b></p> <pre>Router&gt; enable</pre>	<p>Enables privileged EXEC mode.</p> <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
Step 2	<p><b>configure terminal</b></p> <p><b>Example:</b></p> <pre>Router# configure terminal</pre>	<p>Enters global configuration mode.</p>
Step 3	<p><b>interface</b> <i>type number</i></p> <p><b>Example:</b></p> <pre>Router(config)# interface s4/0</pre>	<p>Configures an interface (or subinterface) type and enters interface configuration mode.</p> <ul style="list-style-type: none"> <li>• Enter the interface type number.</li> </ul>
Step 4	<p><b>traffic-shape rate</b> <i>bit-rate [burst-size] [excess-burst-size] [buffer-limit]</i></p> <p><b>Example:</b></p> <pre>Router(config-if)# traffic-shape rate 128000</pre>	<p>Enables traffic shaping for outbound traffic on an interface based on the bit rate specified.</p> <ul style="list-style-type: none"> <li>• Enter the bit rate.</li> </ul>

	Command or Action	Purpose
Step 5	<b>traffic-shape adaptive</b> bit-rate  <b>Example:</b> Router(config-if)# traffic-shape adaptive 64000	Configures a Frame Relay subinterface to estimate the available bandwidth when BECNs are received. <ul style="list-style-type: none"> <li>Enter the bit rate.</li> </ul>
Step 6	<b>traffic-shape fecn-adapt</b>  <b>Example:</b> Router(config-if)# traffic-shape fecn-adapt	Configures reflection of forward explicit congestion notifications (FECNs) as BECNs.
Step 7	<b>end</b>  <b>Example:</b> Router(config-if)# end	Returns to privileged EXEC mode.
Step 8	<b>show traffic-shape</b> [ <i>interface-type interface-number</i> ]  <b>Example:</b> Router# show traffic-shape serial4/0	(Optional) Displays the current traffic-shaping configuration.
Step 9	<b>show traffic-shape statistics</b> [ <i>interface-type interface-number</i> ]  <b>Example:</b> Router# show traffic-shape statistics serial4/0	(Optional) Displays the current traffic-shaping statistics.
Step 10	<b>exit</b>  <b>Example:</b> Router# exit	(Optional) Exits privileged EXEC mode.

## Configuration Examples for Generic Traffic Shaping

- [Example Generic Traffic Shaping on an Interface Configuration, page 29](#)
- [Example Generic Traffic Shaping Using an Access Control List Configuration, page 29](#)
- [Example Adaptive Generic Traffic Shaping for a Frame Relay Network Configuration, page 29](#)



## Example Generic Traffic Shaping on an Interface Configuration

The following is an example of GTS configured on serial interface s4/0:

```
enable

configure terminal

interface s4/0

traffic-shape rate 128000

end
```

## Example Generic Traffic Shaping Using an Access Control List Configuration

The following is an example of GTS configured using an ACL. In this example, GTS is configured for the outbound traffic on ACL 1.

```
enable

configure terminal

access-list 1 permit 192.5.34.0 0.0.0.255

interface s4/0

traffic-shape group 101 128000

end
```

## Example Adaptive Generic Traffic Shaping for a Frame Relay Network Configuration

The following is an example of adaptive GTS configured on Frame Relay network. In this example, adaptive GTS is configured using the **traffic-shaperate** command. The **traffic-shapeadaptive** command specifies the minimum bit rate to which the traffic is shaped. The actual maximum transmission rate will be

between the rate specified in the **traffic-shapeadaptive** command and the rate specified in the **traffic-shaperate** command.

```
enable
```

```
configure terminal
```

```
interface s4/0
```

```
traffic-shape rate 128000
```

```
traffic-shape adaptive 64000
```

```
traffic-shape fecn-adapt
```

```
end
```

## Where to Go Next

To configure Class-Based Traffic Shaping, see the "Regulating Packet Flow on a Per-Class Basis Using Class-Based Traffic Shaping" module.

To configure Frame Relay Traffic Shaping (FRTS), see the "MQC-Based Frame Relay Traffic Shaping" module.

## Additional References

### Related Documents

Related Topic	Document Title
Cisco IOS commands	<a href="#">Cisco IOS Master Commands List, All Releases</a>
QoS commands: complete command syntax, command modes, command history, defaults, usage guidelines, and examples	<a href="#">Cisco IOS Quality of Service Solutions Command Reference</a>
Overview information about using traffic shaping to regulate packet flow on a network	"Regulating Packet Flow Using Traffic Shaping" module
Class-Based Traffic Shaping	"Regulating Packet Flow on a Per-Class Basis Using Class-Based Traffic Shaping" module

Related Topic	Document Title
FRTS	"MQC-Based Frame Relay Traffic Shaping" module

Standards	
Standard	Title
No new or modified standards are supported, and support for existing standards has not been modified.	--

MIBs	
MIB	MIBs Link
No new or modified MIBs are supported, and support for existing MIBs has not been modified.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: <a href="http://www.cisco.com/go/mibs">http://www.cisco.com/go/mibs</a>

RFCs	
RFC	Title
No new or modified RFCs are supported, and support for existing RFCs has not been modified.	--

Technical Assistance	
Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	<a href="http://www.cisco.com/cisco/web/support/index.html">http://www.cisco.com/cisco/web/support/index.html</a>

## Feature Information for Generic Traffic Shaping

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to [www.cisco.com/go/cfn](http://www.cisco.com/go/cfn). An account on Cisco.com is not required.

**Table 4**      **Feature Information for Generic Traffic Shaping**

Feature Name	Software Releases	Feature Configuration Information
Generic Traffic Shaping	12.2(1) 15.0(1)S Cisco IOS XE 3.1.0 SG	This feature was introduced. This feature was integrated into the Cisco IOS Release 15.0(1)S.  In Cisco IOS XE 3.1.0 SG, this feature was integrated.

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