

Use the Show Processes Command

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Introduction

This document describes the show processes command and the detailed statistics attained from the command output.

Prerequisites

Requirements

There are no specific requirements for this document.

Components Used

The information in this document is based on the software version below:

- Cisco IOS® Software Release 12.2(10b)

The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, ensure that you understand the potential impact of any command.

Conventions

For more information on document conventions, see the [Cisco Technical Tips Conventions](#).

Background Information

The **show processes** command displays information about active processes on a device. Issue the **show processes cpu** command to display detailed CPU utilization statistics on these processes and the **show**

processes memory command to show the amount of memory used.

To verify if the CPU or memory utilization level on your device indicates a possible problem, use the Output Interpreter tool. For more information, refer to [Troubleshooting High CPU Utilization](#).

 **Note:** Only registered Cisco users have access to internal Cisco tools and information.

The show processes Command

This is a sample output of the **show processes** command:

```
<#root>

router#

show processes

CPU utilization for five seconds: 0%/0%; one minute: 0%; five minutes: 0%
PID Q  Ty      PC  Runtime(uS)  Invoked  uSecs  Stacks  TTY  Process
  1 C  sp  602F3AF0      0      1627      0 2600/3000  0 Load Meter
  2 L  we  60C5BE00      4       136     29 5572/6000  0 CEF Scanner
  3 L  st  602D90F8    1676      837    2002 5740/6000  0 Check heaps
  4 C  we  602D08F8      0        1      0 5568/6000  0 Chunk Manager
  5 C  we  602DF0E8      0        1      0 5592/6000  0 Pool Manager
  6 M  st  60251E38      0        2      0 5560/6000  0 Timers
  7 M  we  600D4940      0        2      0 5568/6000  0 Serial Backgroun
  8 M  we  6034B718      0        1      0 2584/3000  0 OIR Handler
  9 M  we  603FA3C8      0        1      0 5612/6000  0 IPC Zone Manager
 10 M  we  603FA1A0      0     8124      0 5488/6000  0 IPC Periodic Tim
 11 M  we  603FA220      0        9      0 4884/6000  0 IPC Seat Manager
 12 L  we  60406818    124     2003     61 5300/6000  0 ARP Input
 13 M  we  60581638      0        1      0 5760/6000  0 HC Counter Timer
 14 M  we  605E3D00      0        2      0 5564/6000  0 DDR Timers
 15 M  we  605FC6B8      0        2    011568/12000  0 Dialer event
```

This table lists and describes the fields in the **show processes** command output.

Field	Description
CPU utilization for five seconds	CPU utilization for the last five seconds. The second number indicates the percent of CPU time spent at the interrupt level.
one minute	CPU utilization for the last minute
five minutes	CPU utilization for the last five minutes
PID	Process ID

Q	Process queue priority. Possible values: C (critical), H (high), M (medium), L (low).
Ty	Scheduler test. Possible values: * (that currently runs), E (that waits for an event), S (ready to run, voluntarily relinquished processor), rd (ready to run, wake up conditions have occurred), we (that waits for an event), sa (sleeps until an absolute time), si (sleeps for a time interval), sp (sleeps for a time interval (alternate call), st (sleeps until a timer expires), hg (hung; the process does not execute again), xx (dead: the process has terminated, but has not yet been deleted.).
PC	Current program counter
Runtime (uS)	CPU time the process has used, in microseconds
Invoked	Number of times the process has been invoked
uSecs	Microseconds of CPU time for each process invocation
Stacks	Low water mark or Total stack space available, shown in bytes
TTY	Terminal that controls the process
Process	Name of process. For more information, refer to the Processes section of this document.

 **Note:** Because the network server has a 4000-microsecond clock resolution, runtimes are considered reliable only after a large number of invocations or a reasonable, measured runtime.

The show processes cpu Command

The **show processes cpu** command displays information about the active processes in the router and their CPU utilization statistics. This is a sample output of the **show processes cpu** command:

```
<#root>

router#

show processes cpu

CPU utilization for five seconds: 8%/4%; one minute: 6%; five minutes: 5%
PID Runtime(uS)   Invoked  uSecs   5Sec   1Min   5Min  TTY Process
  1      384      32789    11    0.00%  0.00%  0.00%  0 Load Meter
  2     2752      1179   2334    0.73%  1.06%  0.29%  0 Exec
  3   318592      5273  60419    0.00%  0.15%  0.17%  0 Check heaps
  4         4         1   4000    0.00%  0.00%  0.00%  0 Pool Manager
  5     6472      6568   985    0.00%  0.00%  0.00%  0 ARP Input
  6    10892      9461  1151    0.00%  0.00%  0.00%  0 IP Input
  7    67388     53244  1265    0.16%  0.04%  0.02%  0 CDP Protocol
```

8	145520	166455	874	0.40%	0.29%	0.29%	0	IP Background
9	3356	1568	2140	0.08%	0.00%	0.00%	0	BOOTP Server
10	32	5469	5	0.00%	0.00%	0.00%	0	Net Background
11	42256	163623	258	0.16%	0.02%	0.00%	0	Per-Second Jobs
12	189936	163623	1160	0.00%	0.04%	0.05%	0	Net Periodic
13	3248	6351	511	0.00%	0.00%	0.00%	0	Net Input
14	168	32790	5	0.00%	0.00%	0.00%	0	Compute load avgs
15	152408	2731	55806	0.98%	0.12%	0.07%	0	Per-minute Jobs

This next table lists and describes the fields in the **show processes cpu** output.

Field	Description
CPU utilization for five seconds	CPU utilization for the last five seconds. The first number indicates the total, the second number indicates the percent of CPU time spent at the interrupt level.
one minute	CPU utilization for the last minute
five minutes	CPU utilization for the last five minutes
PID	The process ID
Runtime (uS)	CPU time the process has used, expressed in microseconds
Invoked	The number of times the process has been invoked
uSecs	Microseconds of CPU time for each process invocation
5Sec	CPU utilization by task in the last five seconds
1Min	CPU utilization by task in the last minute
5Min	CPU utilization by task in the last five minutes
TTY	Terminal that controls the process
Process	Name of the process. For more information, refer to the Processes section of this document.

 **Note:** Because the network server has a 4000-microsecond clock resolution, runtimes are considered reliable only after a large number of invocations, or a reasonable, measured runtime.

The show processes memory Command

The **show processes memory** command displays information about the active processes in the router and the memory used. This is a sample output of the **show processes memory** command:

```
<#root>

router>

show processes memory

Total: 106206400, Used: 7479116, Free: 98727284
PID TTY  Allocated    Freed   Holding   Getbufs   Retbufs Process
  0  0      81648      1808   6577644      0         0 *Init*
  0  0         572   123196      572         0         0 *Sched*
  0  0  10750692  3442000      5812   2813524      0         0 *Dead*
  1  0         276      276      3804         0         0 Load Meter
  2  0         228         0      7032         0         0 CEF Scanner
  3  0          0         0      6804         0         0 Check heaps
  4  0      18444         0      25248         0         0 Chunk Manager
  5  0          96         0      6900         0         0 Pool Manager
  6  0         276      276      6804         0         0 Timers
  7  0         276      276      6804         0         0 Serial Backgroun
  8  0          96         0      3900         0         0 OIR Handler
  9  0          96         0      6900         0         0 IPC Zone Manager
 10  0          0         0      6804         0         0 IPC Periodic Tim
 11  0      17728      484     11156         0         0 IPC Seat Manager
 12  0         288      136      7092         0         0 ARP Input

....

 90  0          0         0      6804         0         0 DHCPD Timer
 91  0         152         0      6956         0         0 DHCPD Database

                          7478196 Total
```

 **Note:** Due to the way in which **show processes memory sorted** is implemented in certain Cisco routers and switches, some devices (such as the Cisco 7304) show the total value as the sum of the processor memory and IO memory, rather than the total of the processor memory as shown by **show processes memory**.

This table lists the fields and descriptions in the **show processes memory** command output.

Field	Description
Total	Total amount of memory held.
Used	Total amount of used memory.
Free	Total amount of free memory.

PID	Process ID
TTY	Terminal that controls the process.
Allocated	Bytes of memory allocated by the process.
Freed	Bytes of memory freed by the process, regardless of who originally allocated it
Holding	Amount of memory that is held by a process. This parameter is helps you troubleshoot when a memory leak is suspected. If a process consumes memory and that consumption increases over a period of time, it is likely there is a memory leak. For more information, see Memory Leak Bug .
Getbufs	Number of times the process has requested a packet buffer.
Retbufs	Number of times the process has relinquished a packet buffer.
Process	The name of the process. For more information, refer to the Processes section of this document.
Total	Total amount of memory held by all processes.

The Processes

The next table explains the individual processes in the **show processes** , **show processes cpu** , and **show processes memory** outputs. This is not an exhaustive list.

Process	Explanation
ARP Input	Handles incoming Address Resolution Protocol (ARP) requests.
BGP I/O	Handles reading, writing, and executing Border Gateway Protocol (BGP) messages
BGP Scanner	Scans the BGP and main routing tables to ensure consistency (this is a separate process and it can consume a lot of time).
BGP Router	Main BGP process which starts when the configuration is fully loaded.
BOOTP Server	The gateway Bootstrap Protocol (BOOTP) server process.

CallMIB Background	Deletes the call history if the call history ages out and gathers call information.
CDP Protocol	<ul style="list-style-type: none"> • Main Cisco Discovery Protocol (CDP) - handles the initialization of CDP for each interface • If incoming packet, monitors the CDP queue and timers, then processes it • If timer event, sends update
Check heaps	Checks the memory every minute. It forces a reload if it finds processor corruption.
Compute load avgs	<ul style="list-style-type: none"> • Computes the five minute, exponentially-decayed output bit rate of each network interface, and the loading factor of the entire system. The load average is computed with this formula: $average = ((average - interval) * \exp(-t/C)) + interval$ where $t = 5$ seconds and $C = 5$ minutes, $\exp(-5/60*5) = .983$ • Computes the load of each interface (one by one) and checks the back-up interface load (enables them or shuts them down based on the load).
Dead	Processes as a group that is now dead. See Troubleshooting Memory Problems for more details..
Exec	Handles console exec sessions; has a high priority.
Hybridge Input	Handles incoming transparent bridge packets that slip through the fast paths.
Init	System initialization
IP Background	<ul style="list-style-type: none"> • Called upon when you change the encapsulation (for example, when an interface moves to a new state, an IP address changes, when you add a new Data Exchange Interface (DXI) map, or when some dialer timers expire). • Does the periodic aging of the Internet Control Message Protocol (ICMP) redirect cache. • Modifies the routing table based on the status of the interfaces.
IP Cache Ager	Ages the routing cache and heals stale recursive routes. The ager runs once every time interval (once a minute by default) and checks to make sure that a recursive routing change has not made the entry invalid. Another function of this ager is to make sure that the entire cache gets refreshed approximately every 20 minutes.
IP Input	Process-switched IP packets

IP-RT Background	Periodically revises the gateway of last resort and IP static routes. This process is called on demand, right after the static routes (which the gateway of last resort is dependent on) have been revised.
ISDNMIB Background	Sends ISDN trap service and deletes the call queue if it ages out
ISDN Timers	Handles ISDN carrier timer events
Load Meter	<p>Computes the load average for the different processes every five seconds, and the five minute exponentially-decayed busy time. The load average is computed with this formula: $average = ((average - interval) * \exp(-t/C)) + interval$, where:</p> <ul style="list-style-type: none"> • $t = 5$ seconds and $C = 5$ minutes, $\exp(-5/(60*5)) = .983 \approx 1007/1024$ • $t = 5$ seconds and $C = 1$ minute, $\exp(-5/60) = .920 \approx 942/1024$
Multilink PPP out	Processes multilink packets that have been queued from fast-switching (outbound half fast-switching)
Net Background	<ul style="list-style-type: none"> • Performs a variety of network-related background tasks. These tasks must be performed quickly and cannot block for any reason. The tasks that are called in the net_background process (for example, interface dethrottling) are time critical. • Executes the "Compute load avgs", "Per-minute Jobs", and "Net Input" processes. • Handles interface when it becomes throttled.
Net Input	<ul style="list-style-type: none"> • Handles otherwise unknown packets. This is done at process level so that input queue comes into play. If you operate at interrupt level, you can easily lock up the router. • Handles some known protocols you decide to offer to the bridge. In this case, net_input either sends the packet to NULL, or bridges it.
Net Periodic	<p>Performs interface periodic functions every second such as:</p> <ul style="list-style-type: none"> ◦ resets the periodic counter ◦ clears the input error rate counter ◦ checks serial lines to see if they restart from glitches ◦ performs any periodic keep-alive functions ◦ checks protocol routing table consistency ◦ checks the bridge state consistency that announces line protocol up or down events
Per-minute Jobs	<p>Performs these tasks once a minute:</p> <ul style="list-style-type: none"> • analyzes stack usage

	<ul style="list-style-type: none"> • announces low stacks • executes registered one_minute jobs
Per-second Jobs	Performs a variety of tasks every second; executes registered one_second jobs.
Pool Manager	Manager process manages growth and discards requests from dynamic pools at the interrupt level.
PPP Manager	<ul style="list-style-type: none"> • Manages all PPP Finite State Machine (FSM) operations and processes PPP input packets and interface transitions. • Monitors the PPP queue and the PPP timers (negotiation, authentication, idle, and others).
OSPF Router	Main Open Shortest Path First (OSPF) process
OSPF Hello	The OSPF process which receives hello
Sched	The Scheduler
Serial Background	Watches events and branches to the correct service routine for each expired event (mainly reset of interfaces)
Spanning Tree	<ul style="list-style-type: none"> • Executes the Spanning Tree Protocol (STP), a single process that handles the multiple spanning tree algorithm • Monitors the STP Queue: <ul style="list-style-type: none"> ◦ Process incoming STP packets • Monitors the STP timers: <ul style="list-style-type: none"> ◦ Hello timer ◦ Topology change timers ◦ Digital Equipment Corporation (DEC) short age out timer ◦ Forward delay timer ◦ Message age timer
Tbridge Monitor	<ul style="list-style-type: none"> • Dispatches packets of interest" to the appropriate handler ("traffic of interest" is Cisco Group Management Protocol (CGMP), Internet Group Management Protocol (IGMP),

	<p>OSPF packets [multicasts]</p> <ul style="list-style-type: none"> • Monitors multicast timers which check station entry age-outs and circuit group active circuits
TCP Driver	Sends packet data over a Transmission Control Protocol (TCP) connection. Opens and closes connections, or dropped packets when the queues are full. Remote Source-Route Bridging (RSRB), serial tunneling (STUN), X.25 switching, X.25 over TCP/IP (XOT), Data-link Switching (DLSW), translation, and all TCP connections that start or end at the router currently use TCP Driver.
TCP Timer	Handles retransmission of timeout packets
Virtual exec	Handles virtual type terminal (vty) lines (for example, Telnet sessions on the router).

High CPU utilization, by itself, does not indicate a problem with your device. As a rough guideline, only consistently high CPU utilization over an extended period of time indicates a problem. Further, these commands are not indicators of, but rather, they work to help figure out what went wrong.

Related Information

- [Troubleshooting High CPU Utilization on Cisco Routers](#)
- [Troubleshooting Memory Problems](#)
- [Cisco Technical Support & Downloads](#)