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1.5 protobuf 3.0.0-beta-3

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This file contains a list of people who have made large contributions to the public version of Protocol Buffers.

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* Small optimizations to Python serialization.

Leandro Lucarella <llucax@gmail.com>

* VI syntax highlighting tweaks.

* Fix compiler to not make output executable.

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* Heuristic detection of sub-messages when printing unknown fields in text format.

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* Added @Override annotation to generated Java code where appropriate.

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* Tru64 support.

Monty Taylor <monty.taylor@gmail.com>

* Solaris 10 + Sun Studio fixes.

Alek Storm <alek.storm@gmail.com>

* Slicing support for repeated scalar fields for the Python API.

Oleg Smolsky <oleg.smolsky@gmail.com>

* MS Visual Studio error format option.

* Detect unordered_map in stl_hash.m4.

Brian Olson <brianolson@google.com>

* gzip/zlib I/O support.

Michael Poole <mdpoole@troilus.org>

* Fixed warnings about generated constructors not explicitly initializing

all fields (only present with certain compiler settings).

* Added generation of field number constants.

Wink Saville <wink@google.com>

* Fixed initialization ordering problem in logging code.

Will Pierce <willp@nuclei.com>

* Small patch improving performance of in Python serialization.

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* Emacs mode for Protocol Buffers (editors/protobuf-mode.el).

Scott Stafford <scott.stafford@gmail.com>

* Added Swap(), SwapElements(), and RemoveLast() to Reflection interface.

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* HPUX support.

Oliver Jowett <oliver.jowett@gmail.com>

- * Detect whether zlib is new enough in configure script.
- * Fixes for Solaris 10 32/64-bit confusion.

Evan Jones <evanj@mit.edu>

- * Optimize Java serialization code when writing a small message to a stream.
- * Optimize Java serialization of strings so that UTF-8 encoding happens only once per string per serialization call.
- * Clean up some Java warnings.

* Fix bug with permanent callbacks that delete themselves when run.

Michael Kucharski <m.kucharski@gmail.com>

* Added CodedInputStream.getTotalBytesRead().

Kacper Kowalik <xarthisius.kk@gmail.com>

* Fixed m4/acx_pthread.m4 problem for some Linux distributions.

William Orr <will@worrbase.com>

* Fixed detection of sched_yield on Solaris.

* Added atomicops for Solaris

Andrew Paprocki <andrew@ishiboo.com>

- * Fixed minor IBM xIC compiler build issues
- * Added atomicops for AIX (POWER)

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base64.cpp and base64.h

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****** SHA1 Library (sha1/sha1.hpp) ******

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- * An almost complete rewrite of MySpell for use by
- * the Mozilla project has been developed by David Einstein
- * (Deinst@world.std.com). David and I are now
- * working on parallel development tracks to help
- * our respective projects (Mozilla and OpenOffice.org
- * and we will maintain full affix file and dictionary
- * file compatibility and work on merging our versions
- * of MySpell back into a single tree. David has been

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*

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- * and fixed numerous problems with the encoding
- * case conversion tables.

*

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This is an attempt to acknowledge early contributions to the garbage collector. Later contributions should instead be mentioned in README.changes.

HISTORY -

Early versions of this collector were developed as a part of research projects supported in part by the National Science Foundation and the Defense Advance Research Projects Agency.

The garbage collector originated as part of the run-time system for the Russell programming language implementation. The first version of the garbage collector was written primarily by Al Demers. It was then refined and mostly rewritten, primarily by Hans-J. Boehm, at Cornell U., the University of Washington, Rice University (where it was first used for C and assembly code), Xerox PARC, SGI, and HP Labs. However, significant contributions have also been made by many others.

Some other contributors:

More recent contributors are mentioned in the modification history in README.changes. My apologies for any omissions.

The SPARC specific code was originally contributed by Mark Weiser. The Encore Multimax modifications were supplied by Kevin Kenny (kenny@m.cs.uiuc.edu). The adaptation to the IBM PC/RT is largely due to Vernon Lee, on machines made available to Rice by IBM. Much of the HP specific code and a number of good suggestions for improving the generic code are due to Walter Underwood. Robert Brazile (brazile@diamond.bbn.com) originally supplied the ULTRIX code. Al Dosser (dosser@src.dec.com) and Regis Cridlig (Regis.Cridlig@cl.cam.ac.uk) subsequently provided updates and information on variation between ULTRIX systems. Parag Patel (parag@netcom.com) supplied the A/UX code. Jesper Peterson(jep@mtiame.mtia.oz.au), Michel Schinz, and Martin Tauchmann (martintauchmann@bigfoot.com) supplied the Amiga port. Thomas Funke (thf@zelator.in-berlin.de(?)) and Brian D.Carlstrom (bdc@clark.lcs.mit.edu) supplied the NeXT ports. Douglas Steel (doug@wg.icl.co.uk) provided ICL DRS6000 code. Bill Janssen (janssen@parc.xerox.com) supplied the SunOS dynamic loader specific code. Manuel Serrano (serrano@cornas.inria.fr) supplied linux and Sony News specific code. Al Dosser provided Alpha/OSF/1 code. He and Dave Detlefs(detlefs@src.dec.com) also provided several generic bug fixes. Alistair G. Crooks(agc@uts.amdahl.com) supplied the NetBSD and 386BSD ports. Jeffrey Hsu (hsu@soda.berkeley.edu) provided the FreeBSD port. Brent Benson (brent@jade.ssd.csd.harris.com) ported the collector to a Motorola 88K processor running CX/UX (Harris NightHawk). Ari Huttunen (Ari.Huttunen@hut.fi) generalized the OS/2 port to nonIBM development environments (a nontrivial task). Patrick Beard (beard@cs.ucdavis.edu) provided the initial MacOS port. David Chase, then at Olivetti Research, suggested several improvements. Scott Schwartz (schwartz@groucho.cse.psu.edu) supplied some of the code to save and print call stacks for leak detection on a SPARC. Jesse Hull and John Ellis supplied the C++ interface code.

Zhong Shao performed much of the experimentation that led to the current typed allocation facility. (His dynamic type inference code hasn't made it into the released version of the collector, yet.) The following people hereby grant permission to replace all existing licenses on their contributions to Boost with the Boost Software License, Version 1.0. (boostinspect:nolicense boostinspect:nocopyright) Aleksey Gurtovoy (agurtovoy@meta-comm.com) Andrei Alexandrescu (andrewalex - at - hotmail.com) (See Boost list message of August 12, 2004 11:06:58 AM EST) Andrew Lumsdaine () Anthony Williams (anthony -at- justsoftwaresolutions.co.uk) Beman Dawes (bdawes@acm.org) Brad King (brad.king -at- kitware.com) (See Boost list message of Wed, 21 Jul 2004 11:15:46 -0400) Brian Osman (osman -at- vvisions.com) (See CVS log) Bruce Barr (schmoost -at- yahoo.com) (See Boost list of Mon, 16 Aug 2004 15:06:43 -0500) Bruno da Silva de Oliveira (bruno - at - esss.com.br) Christain Engstrom (christian.engstrom -at- glindra.org) (See Boost list message of Mon, 30 Aug 2004 14:31:49 +0200)Cromwell D Enage (sponage -at- yahoo.com) (See Boost list message of August 12, 2004 11:49:13 AM EST) Dan Gohman (djg -at- cray.com) (See Boost list messsage of Sat, 21 Aug 2004 10:54:59 +0100) Dan Nuffer (dan -at- nuffer.name) Daniel Frey (d.frey -at- gmx.de, daniel.frey -at- aixigo.de) Daniel Nuffer (dan -at- nuffer.name) Darin Adler (darin -at- bentspoon.com) (Email to Andreas Huber, see change log) Daryle Walker (darylew - at - hotmail.com) Dave Abrahams (dave@boost-consulting.com) Dave Moore (dmoore -at- viefinancial.com) (See Boost list message of 18 Dec 2003 15:35:50 -0500) David Abrahams (dave@boost-consulting.com) Dietmar Kuehl (dietmar kuehl -at- yahoo.com) (Email to Andreas Huber, see change log) Douglas Gregor (gregod -at- cs.rpi.edu, dgregor -at- cs.indiana.edu, doug.gregor -at- gmail.com) Dr John Maddock (john - at - johnmaddock.co.uk) Edward D. Brey (brey -at- ductape.net) (Email to Andreas Huber, see change log) Eric Ford (un5o6n902 -at- sneakemail.com) (See Boost list message of Sun, 15 Aug 2004 10:29:13 +0100) Eric Friedman (ebf@users.sourceforge.net) Eric Niebler (eric@boost-consulting.com) Fernando Cacciola (fernando_cacciola@ciudad.com.ar) Fernando Luis Cacciola Carballal (fernando_cacciola@ciudad.com.ar) Francois Faure (Francois.Faure -at- imag.fr) (See CVS log) Gary Powell (powellg - at - amazon.com) (See Boost list message of 10 Feb 2004 14:22:46 -0800) Gennadiy Rozental (rogeeff -at- mail.com) (Email to Andreas Huber, see change log) Gottfried Ganssauge (Gottfried.Ganssauge -at- HAUFE.DE) (See Boost List message of Mon, 16 Aug 2004 10:09:19 +0200) Gottfried Ganauge (Gottfried.Ganssauge -at- HAUFE.DE) (Alternative spelling of Gottfried Ganssauge) Greg Colvin (gregory.colvin -at- oracle.com) (See Boost list message of Sat, 14 Aug 2004 10:57:00 +0100) Gregory Colvin (gregory.colvin -at- oracle.com) (See Boost list message of Sat, 14 Aug 2004 10:57:00 +0100) Gunter Winkler (gunter.winkler -at- unibw-muenchen.de) (See Boost List message of Mon, 16 Aug 2004 10:24:17 +0200)

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1.13 openh264 1.7

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include \$(SRC_PATH)build/arch.mk SHAREDLIBSUFFIX = so SHAREDLIBSUFFIXFULLVER=\$(SHAREDLIBSUFFIX).\$(FULL_VERSION) SHAREDLIBSUFFIXMAJORVER=\$(SHAREDLIBSUFFIX).\$(SHAREDLIB_MAJORVERSION) SHLDFLAGS = -WI,-soname,\$(LIBPREFIX)\$(PROJECT_NAME).\$(SHAREDLIBSUFFIXMAJORVER) CFLAGS += -fPIC -fstack-protector-all LDFLAGS += -lpthread STATIC LDFLAGS += -lpthread -lm ifeq (\$(ASM_ARCH), x86) ifeq (\$(ARCH), x86 64) ASMFLAGS += -f elf64 else ASMFLAGS += -f elf endif endif # Contributors to the OpenH264 project

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1.14 tufao 0.6

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1.15 json-cpp 1.8.4

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1.17 libjson 7.6.1

1.17.1 Available under license :

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1.18 qca 2.0.3

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1.19 curl 7.51.0

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zlib

(Used for compressed Transfer-Encoding support) Uses an MIT-style license that shouldn't collide with any other library.

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1.20 qt 5.12.4

1.20.1 Available under license :

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1.21 libwebp 0.5.2

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```
// -----
```

// #!/bin/sh

Wrapper for Microsoft lib.exe

me=ar-lib scriptversion=2012-03-01.08; # UTC

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Written by Peter Rosin <peda@lysator.liu.se>.

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1.22 libvpx 1.6.1-1352-g3ba9a2c8b

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1.23 rsamd5c++inplementation 1.02

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*

* _____

* Modified 7/98

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*

Files:

base/sigslot.cc base/sigslot.h

License:

// sigslot.h: Signal/Slot classes

//

// Written by Sarah Thompson (sarah@telergy.com) 2002.

//

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Files:

common_audio/signal_processing/spl_sqrt_floor.c common_audio/signal_processing/spl_sqrt_floor_arm.S

License:

/*

* Written by Wilco Dijkstra, 1996. The following email exchange establishes the

* license.

*

* From: Wilco Dijkstra < Wilco.Dijkstra@ntlworld.com>

* Date: Fri, Jun 24, 2011 at 3:20 AM

* Subject: Re: sqrt routine

* To: Kevin Ma <kma@google.com>

* Hi Kevin,

* Thanks for asking. Those routines are public domain (originally posted to

* comp.sys.arm a long time ago), so you can use them freely for any purpose.

* Cheers,

* Wilco

*

* ----- Original Message -----

* From: "Kevin Ma" <kma@google.com>

* To: <Wilco.Dijkstra@ntlworld.com>

* Sent: Thursday, June 23, 2011 11:44 PM

* Subject: Fwd: sqrt routine

* Hi Wilco,

* I saw your sqrt routine from several web sites, including

* http://www.finesse.demon.co.uk/steven/sqrt.html.

* Just wonder if there's any copyright information with your Successive

* approximation routines, or if I can freely use it for any purpose.

* Thanks.

* Kevin

*/

Files:

modules/audio_coding/codecs/g711/main/source/g711.c modules/audio_coding/codecs/g711/main/source/g711.h

License:

/*

* SpanDSP - a series of DSP components for telephony

* g711.h - In line A-law and u-law conversion routines

* Written by Steve Underwood <steveu@coppice.org>

- * Copyright (C) 2001 Steve Underwood
- *

* Despite my general liking of the GPL, I place this code in the

* public domain for the benefit of all mankind - even the slimy

* ones who might try to proprietize my work and use it to my

* detriment.

*/

Files:

modules/audio_coding/codecs/g722/main/source/g722_decode.c modules/audio_coding/codecs/g722/main/source/g722_enc_dec.h modules/audio_coding/codecs/g722/main/source/g722_encode.c

License:

/*

* SpanDSP - a series of DSP components for telephony

*

* g722_decode.c - The ITU G.722 codec, decode part.

```
*
```

* Written by Steve Underwood <steveu@coppice.org>

*

* Copyright (C) 2005 Steve Underwood

```
*
```

* Despite my general liking of the GPL, I place my own contributions

- * to this code in the public domain for the benefit of all mankind -
- * even the slimy ones who might try to proprietize my work and use it
- * to my detriment.

*

* Based in part on a single channel G.722 codec which is:

```
*
```

* Copyright (c) CMU 1993

* Computer Science, Speech Group

* Chengxiang Lu and Alex Hauptmann

*/

Files:

modules/audio_coding/codecs/isac/main/source/fft.c

License:

* Copyright(c)1995,97 Mark Olesen <olesen@me.QueensU.CA>

* Queen's Univ at Kingston (Canada)

*

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* should make their way back to the general Internet community so

* that everyone benefits.

*/

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modules/audio_device/mac/portaudio/pa_memorybarrier.h modules/audio_device/mac/portaudio/pa_ringbuffer.c modules/audio_device/mac/portaudio/pa_ringbuffer.h

License:

/*

* \$Id: pa_memorybarrier.h 1240 2007-07-17 13:05:07Z bjornroche \$

* Portable Audio I/O Library

- * Memory barrier utilities
- *

* Author: Bjorn Roche, XO Audio, LLC

*

* This program uses the PortAudio Portable Audio Library.

- * For more information see: http://www.portaudio.com
- * Copyright (c) 1999-2000 Ross Bencina and Phil Burk

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*/

/*

* \$Id: pa_ringbuffer.c 1421 2009-11-18 16:09:05Z bjornroche \$

* Portable Audio I/O Library

* Ring Buffer utility.

*

* Author: Phil Burk, http://www.softsynth.com

* modified for SMP safety on Mac OS X by Bjorn Roche

* modified for SMP safety on Linux by Leland Lucius

* also, allowed for const where possible

* modified for multiple-byte-sized data elements by Sven Fischer

*

* Note that this is safe only for a single-thread reader and a

* single-thread writer.

*

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common_audio/fft4g.c modules/audio_processing/aec/aec_rdft.c

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/*

* http://www.kurims.kyoto-u.ac.jp/~ooura/fft.html

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Source:

http://www1.cse.wustl.edu/~schmidt/ACE-copying.html

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system_wrappers/source/set_thread_name_win.h

Source: http://msdn.microsoft.com/en-us/cc300389.aspx#P

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1.26 stackwalker 34912.0

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1.29 jansson 2.7

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1.30 rfc4122 1

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1.31 open-Idap 2.4.48

1.32 opus 1.1.3

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1.33 log4cxx 0.10.0

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