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## **Contents**

1.1 domhandler 4.3.0
1.1.1 Available under license
1.2 babel-loader 8.2.3
1.2.1 Available under license
1.3 @rollup/plugin-node-resolve 11.2.1
1.3.1 Available under license
1.4 @emotion/hash 0.8.0
1.4.1 Available under license
1.5 indent-string 4.0.0
1.5.1 Available under license
1.6 pretty-bytes 5.6.0
1.6.1 Available under license
1.7 postcss-normalize-timing-functions 5.0.2
1.7.1 Available under license
1.8 @types/react 18.0.7
1.8.1 Available under license
1.9 tootalinate-once 1.1.2
1.9.1 Available under license
1.10 @babel/plugin-transform-sticky-regex 7.16.7
1.10.1 Available under license
1.11 eslint-plugin-import 2.25.4
1.11.1 Available under license
1.12 railties 6.1.5
1.12.1 Available under license
1.13 @types/serve-index 1.9.1

1.13.1 Available under license

#### 1.14 @emotion/sheet 1.1.0

1.14.1 Available under license

#### 1.15 babel-plugin-syntax-top-level-await 7.14.5

1.15.1 Available under license

#### 1.16 http-parser-js 0.5.5

1.16.1 Available under license

#### 1.17 combined-stream 1.0.8

#### 1.18 hoist-non-react-statics 3.3.2

1.18.1 Available under license

#### 1.19 y18n 5.0.8

1.19.1 Available under license

#### 1.20 strip-final-newline 2.0.0

1.20.1 Available under license

#### 1.21 es-to-primitive 1.2.1

1.21.1 Available under license

#### 1.22 babel-preset-typescript 7.16.7

1.22.1 Available under license

#### 1.23 svgr-babel-plugin-remove-jsx-attribute 5.4.0

1.23.1 Available under license

#### 1.24 tailwindcss 3.0.15

1.24.1 Available under license

#### 1.25 p-retry 4.6.1

1.25.1 Available under license

#### 1.26 browserslist 4.19.1

1.26.1 Available under license

#### 1.27 xpath 3.2.0

1.27.1 Available under license

#### 1.28 is-date-object 1.0.5

1.28.1 Available under license

#### 1.29 react-is 16.13.1

1.29.1 Available under license

#### 1.30 types-babel-core 7.1.18

1.30.1 Available under license

#### 1.31 saxes 5.0.1

1.31.1 Available under license

#### 1.32 define-lazy-prop 2.0.0

1.32.1 Available under license

#### 1.33 promise 8.1.0

1.33.1 Available under license

1.34 css-tree 1.0.0-alpha.37
1.34.1 Available under license
1.35 babel-plugin-polyfill-corejs3 0.5.1
1.35.1 Available under license
1.36 escape-string-regexp 1.0.5
1.37 unicode-canonical-property-names-ecmascript 2.0.0
1.37.1 Available under license
1.38 @types/bonjour 3.5.10
1.38.1 Available under license
1.39 fresh 0.5.2
1.39.1 Available under license
1.40 lodash.memoize 4.1.2
1.40.1 Available under license
1.41 @webassemblyjs/helper-buffer 1.11.1
1.41.1 Available under license
1.42 postcss-discard-overridden 5.0.2
1.42.1 Available under license
1.43 domexception 2.0.1
1.43.1 Available under license
1.44 picocolors 0.2.1
1.44.1 Available under license
1.45 cross-spawn 7.0.3
1.45.1 Available under license
1.46 acorn-import-assertions 1.8.0
1.46.1 Available under license
1.47 @babel/helper-replace-supers 7.16.7
1.47.1 Available under license
1.48 entities 2.2.0
1.48.1 Available under license
1.49 lz4 1.8.3
1.49.1 Available under license
1.50 gzip-size 6.0.0
1.50.1 Available under license
1.51 flow 0.176.3
1.51.1 Available under license
1.52 clean-stack 2.2.0
1.52.1 Available under license

1.53 fs-monkey 1.0.3

1.53.1 Available under license

## 1.54 @typescript-eslint/scope-manager 5.10.0 1.54.1 Available under license 1.55 picocolors 1.0.0 1.55.1 Available under license 1.56 util.promisify 1.0.1 1.56.1 Available under license 1.57 toidentifier 1.0.1 1.57.1 Available under license 1.58 css-what 3.4.2 1.58.1 Available under license 1.59 mini-mime 1.1.2 1.59.1 Available under license 1.60 require-from-string 2.0.2 1.60.1 Available under license 1.61 watchpack 2.3.1 1.61.1 Available under license 1.62 glob-parent 6.0.2 1.62.1 Available under license 1.63 regexpu-core 4.8.0 1.63.1 Available under license 1.64 postcss-calc 8.2.2 1.64.1 Available under license 1.65 types-babel-traverse 7.14.2 1.65.1 Available under license 1.66 @ jest/globals 27.4.6 1.66.1 Available under license 1.67 p-limit 2.3.0 1.67.1 Available under license 1.68 types-stack-utils 2.0.1 1.68.1 Available under license 1.69 babel-helper-compilation-targets 7.16.7 1.69.1 Available under license 1.70 @babel/plugin-transform-spread 7.16.7 1.70.1 Available under license 1.71 esprima 4.0.1 1.71.1 Available under license 1.72 emittery 0.8.1

1.72.1 Available under license

1.73 postcss-discard-empty 5.0.1

1.73.1 Available under license
1.74 postcss-normalize-repeat-style 5.0.2
1.74.1 Available under license
1.75 ansi-styles 3.2.1
1.76 active-model 6.1.5
1.76.1 Available under license

### 1.77 mime-types 2.1.34

1.77.1 Available under license

#### 1.78 p-locate 5.0.0

1.78.1 Available under license

#### 1.79 utils-merge 1.0.1

1.79.1 Available under license

#### 1.80 css-to-react-native 3.0.0

1.80.1 Available under license

#### 1.81 @webassemblyjs/floating-point-hex-parser 1.11.1

1.81.1 Available under license

#### 1.82 color-convert 2.0.1

1.82.1 Available under license

#### 1.83 p-map 4.0.0

1.83.1 Available under license

#### 1.84 types-json5 0.0.29

1.84.1 Available under license

#### 1.85 jest-environment-node 27.4.6

1.85.1 Available under license

#### 1.86 ahoy.js 0.4.0

1.86.1 Available under license

#### 1.87 css-select-base-adapter 0.1.1

1.87.1 Available under license

#### 1.88 to-regex-range 5.0.1

1.88.1 Available under license

#### 1.89 @sinonjs/commons 1.8.3

1.89.1 Available under license

#### 1.90 ws 7.5.6

1.90.1 Available under license

#### 1.91 universalify 0.1.2

1.91.1 Available under license

#### 1.92 qs 6.9.6

1.92.1 Available under license

#### 1.93 @babel/runtime 7.17.9

1.93.1 Available under license	
1.94 serve-index 1.9.1	
1.94.1 Available under license	
1.95 jsesc 2.5.2	
1.95.1 Available under license	
1.96 @types/eslint-scope 3.7.3	
1.96.1 Available under license	
1.97 pkg-up 3.1.0	
1.97.1 Available under license	
1.98 emojis-list 3.0.0	
1.98.1 Available under license	
1.99 min-indent 1.0.1	
1.99.1 Available under license	
1.100 p-locate 3.0.0	
1.100.1 Available under license	
1.101 inherits 2.0.3	
1.101.1 Available under license	
1.102 svgr-babel-plugin-replace-jsx-attribute-value 5.0.1	
1.102.1 Available under license	
1.103 npm-run-path 4.0.1	
1.103.1 Available under license	
1.104 debug 3.2.7	
1.104.1 Available under license	
1.105 @babel/plugin-transform-modules-systemjs 7.16.7	
1.105.1 Available under license	
1.106 postcss-color-hex-alpha 8.0.2	
1.106.1 Available under license	
1.107 sindresorhus-globals 11.12.0	
1.107.1 Available under license	
1.108 commander 2.20.3	
1.108.1 Available under license	
1.109 tryer 1.0.1	
1.109.1 Available under license	
1.110 @babel/plugin-transform-react-pure-annotations 7.16	.7
1.110.1 Available under license	
1.111 eslint-import-resolver-node 0.3.6	
1.111.1 Available under license	
1.112 webpack-dev-server 4.7.3	

1.112.1 Available under license

## 1.113 websocket-driver 0.7.4 1.113.1 Available under license 1.114 whatwg-encoding 1.0.5 1.114.1 Available under license 1.115 prelude-ls 1.1.2 1.115.1 Available under license 1.116 postcss-flexbugs-fixes 5.0.2 1.116.1 Available under license 1.117 is-module 1.0.0 1.117.1 Available under license 1.118 is-path-cwd 2.2.0 1.118.1 Available under license 1.119 clean-css 5.2.2 1.119.1 Available under license 1.120 events 3.3.0 1.120.1 Available under license 1.121 jsesc 0.5.0 1.121.1 Available under license 1.122 eslint 8.7.0 1.122.1 Available under license 1.123 ajv 8.9.0 1.123.1 Available under license 1.124 ignore 4.0.6 1.124.1 Available under license 1.125 webpack-manifest-plugin 4.1.1 1.125.1 Available under license 1.126 ruby-public-suffix 4.0.6 1.126.1 Available under license 1.127 is-number-object 1.0.6 1.127.1 Available under license 1.128 ruby-jwt 2.1.0 1.128.1 Available under license 1.129 setprototypeof 1.1.0 1.129.1 Available under license 1.130 obuf 1.1.2 1.130.1 Available under license 1.131 dlv 1.1.3 1.131.1 Available under license 1.132 http-errors 1.6.3

1.132.1 Available under license
1.133 mimic-fn 2.1.0
1.133.1 Available under license
1.134 typescript-eslint-eslint-plugin 5.10.0
1.134.1 Available under license
1.135 @babel/plugin-syntax-object-rest-spread 7.8.3
1.135.1 Available under license
1.136 @svgr/core 5.5.0
1.136.1 Available under license
1.137 http-deceiver 1.2.7
1.137.1 Available under license
1.138 onetime 5.1.2
1.138.1 Available under license
1.139 source-map 0.6.1
1.139.1 Available under license
1.140 postcss-modules-scope 3.0.0
1.140.1 Available under license
1.141 magic-string 0.25.7
1.141.1 Available under license
1.142 babel-preset-jest 27.4.0
1.142.1 Available under license
1.143 fastq 1.13.0
1.143.1 Available under license
1.144 char-regex 1.0.2
1.144.1 Available under license
1.145 immer 9.0.12
1.145.1 Available under license
1.146 axobject-query 2.2.0
1.146.1 Available under license
1.147 nwsapi 2.2.0
1.147.1 Available under license

1.148 glob-parent 5.1.2

1.149 on-headers 1.0.2

1.150 postcss-js 4.0.0

1.151 readdirp 3.6.0

1.148.1 Available under license

1.149.1 Available under license

1.150.1 Available under license

1.151.1 Available under license

## 1.152 jest-changed-files 27.4.2 1.152.1 Available under license 1.153 is-root 2.1.0 1.153.1 Available under license 1.154 postcss-normalize 10.0.1 1.154.1 Available under license 1.155 jest-pnp-resolver 1.2.2 1.155.1 Available under license 1.156 get-stream 6.0.1 1.156.1 Available under license 1.157 bytes 3.1.1 1.157.1 Available under license 1.158 workbox-navigation-preload 6.4.2 1.158.1 Available under license 1.159 tslib 1.14.1 1.159.1 Available under license 1.160 @babel/helper-validator-option 7.16.7 1.160.1 Available under license 1.161 @typescript-eslint/types 5.10.0 1.161.1 Available under license 1.162 @types/aria-query 4.2.2 1.162.1 Available under license 1.163 globalid 1.0.0 1.163.1 Available under license 1.164 activerecord-object-relation-mapping-put-on-rails 6.1.5 1.164.1 Available under license 1.165 mkdirp 0.5.5 1.165.1 Available under license 1.166 @babel/plugin-proposal-class-static-block 7.16.7 1.166.1 Available under license 1.167 @babel/plugin-bugfix-safari-id-destructuring-collision-in-functionexpression 7.16.7 1.167.1 Available under license 1.168 escodegen 2.0.0 1.168.1 Available under license 1.169 @webassemblyjs/helper-numbers 1.11.1

1.170 babel-plugin-macros 3.1.0

1.169.1 Available under license

## 1.171 testing-library-jest-dom 5.16.4 1.171.1 Available under license 1.172 depd 1.1.2 1.172.1 Available under license 1.173 optionator 0.9.1 1.173.1 Available under license 1.174 slash 4.0.0 1.174.1 Available under license 1.175 @babel/highlight 7.16.10 1.175.1 Available under license 1.176 node-uuid 8.3.2 1.176.1 Available under license 1.177 chalk 3.0.0 1.177.1 Available under license 1.178 signal-exit 3.0.6 1.178.1 Available under license 1.179 postcss-image-set-function 4.0.4 1.179.1 Available under license 1.180 @webassemblyjs/helper-wasm-section 1.11.1 1.180.1 Available under license 1.181 rollup 2.64.0 1.181.1 Available under license 1.182 mylib 0.0.0 1.182.1 Available under license 1.183 stylehacks 5.0.1 1.183.1 Available under license 1.184 prettier-linter-helpers 1.0.0 1.184.1 Available under license 1.185 @babel/plugin-transform-computed-properties 7.16.7 1.185.1 Available under license 1.186 is-arrayish 0.2.1 1.186.1 Available under license 1.187 is-core-module 2.8.1

1.187.1 Available under license

1.188 multicast-dns-service-types 1.1.0

1.188.1 Available under license

1.189 natural-compare 1.4.0

1.189.1 Available under license

1.190 react-spinners 0.11.0

1.190.1 Available under license
1.191 uri-js 4.4.1
1.191.1 Available under license
1.192 axios 0.27.2
1.192.1 Available under license
1.193 postcss-color-functional-notation 4.2.1
1.193.1 Available under license
1.194 yargs 16.2.0
1.194.1 Available under license
1.195 postcss-browser-comments 4.0.0
1.195.1 Available under license
1.196 renderkid 3.0.0
1.196.1 Available under license
1.197 https-proxy-agent 5.0.0
1.197.1 Available under license
1.198 unquote 1.1.1
1.198.1 Available under license
1.199 jest-resolve 27.4.6
1.199.1 Available under license
1.200 type-check 0.4.0
1.200.1 Available under license
1.201 webpack 5.66.0
1.201.1 Available under license
1.202 dns-packet 1.3.4
1.202.1 Available under license
1.203 globby 11.1.0
1.203.1 Available under license
1.204 svg-parser 2.0.4
1.204.1 Available under license
1.205 strip-bom 3.0.0
1.205.1 Available under license
1.206 postcss-color-rebeccapurple 7.0.2
1.206.1 Available under license
1.207 activestorage 6.1.5
1.207.1 Available under license
1.208 @emotion/utils 1.0.0
1.208.1 Available under license

1.209 has-bigints 1.0.1

1.209.1 Available under license

1.210.1 Available under license
1.211 array-flatten 1.1.1
1.211.1 Available under license
1.212 svgr-babel-plugin-svg-em-dimensions 5.4.0
1.212.1 Available under license
1.213 supports-preserve-symlinks-flag 1.0.0
1.213.1 Available under license
1.214 locate-path 2.0.0
1.214.1 Available under license
1.215 file-loader 6.2.0
1.215.1 Available under license
1.216 eslint-module-utils 2.7.2
1.216.1 Available under license
1.217 dom-serializer 0.2.2
1.217.1 Available under license
1.218 safer-buffer 2.1.2
1.218.1 Available under license
1.219 v8-to-istanbul 8.1.1
1.219.1 Available under license
1.220 test-exclude 6.0.0
1.220.1 Available under license
1.221 vary 1.1.2
1.221.1 Available under license
1.222 is-generator-fn 2.1.0
1.222.1 Available under license
1.223 shallowequal 1.1.0
1.223.1 Available under license
1.224 error-ex 1.3.2
1.224.1 Available under license
1.225 btoa 1.2.1
1.225.1 Available under license
1.226 redent 3.0.0
1.226.1 Available under license
1.227 eslint-scope 7.1.0
1.227.1 Available under license
1.228 argparse 2.0.1

1.210 yocto-queue 0.1.0

1.229 ws 8.4.2

1.228.1 Available under license

1.230 parse-json 5.2.0
1.230.1 Available under license
1.231 strip-comments 2.0.1
1.231.1 Available under license
1.232 unicode-match-property-value-ecmascript 2.0.0
1.232.1 Available under license
1.233 @typescript-eslint/visitor-keys 5.10.0
1.233.1 Available under license
1.234 chrome-trace-event 1.0.3
1.234.1 Available under license
1.235 kind-of 6.0.3
1.235.1 Available under license
1.236 http-proxy-agent 4.0.1
1.236.1 Available under license
1.237 source-map-resolve 0.6.0
1.237.1 Available under license
1.238 async 0.9.2
1.238.1 Available under license
1.239 eslint-plugin-jest 25.7.0
1.239.1 Available under license
1.240 string-width 4.2.3
1.240.1 Available under license
1.241 @types/resolve 1.17.1
1.241.1 Available under license
1.242 object-inspect 1.12.0
1.242.1 Available under license
1.243 slash 3.0.0
1.243.1 Available under license
1.244 @babel/helper-define-polyfill-provider 0.3.1
1.244.1 Available under license
1.245 readable-stream 2.3.7
1.245.1 Available under license
1.246 nodelib-fs-walk 1.2.8
1.246.1 Available under license
1.247 follow-redirects 1.14.9
1.247.1 Available under license
1.248 activesupport 6.1.5
1.248.1 Available under license

1.229.1 Available under license

## 1.249 jest-haste-map 27.4.6 1.249.1 Available under license 1.250 postcss 8.4.5 1.250.1 Available under license 1.251 fs-extra 9.1.0 1.251.1 Available under license 1.252 method-source 1.0.0 1.252.1 Available under license 1.253 rack 2.2.3 1.253.1 Available under license 1.254 dom-accessibility-api 0.5.10 1.254.1 Available under license 1.255 babel-preset-current-node-syntax 1.0.1 1.255.1 Available under license 1.256 workbox-broadcast-update 6.4.2 1.256.1 Available under license 1.257 reacttraining-react-router 6.3.0 1.257.1 Available under license 1.258 neo-async 2.6.2 1.258.1 Available under license 1.259 @emotion/react 11.7.1 1.259.1 Available under license 1.260 puma-webserver 5.6.2 1.260.1 Available under license 1.261 @babel/plugin-proposal-json-strings 7.16.7 1.261.1 Available under license 1.262 eslint-plugin-lodash 7.4.0 1.262.1 Available under license 1.263 postcss-nesting 10.1.2 1.263.1 Available under license 1.264 adjust-sourcemap-loader 4.0.0 1.264.1 Available under license 1.265 chokidar 3.5.3 1.265.1 Available under license 1.266 body-parser 1.19.1 1.266.1 Available under license 1.267 cookie-signature 1.0.6 1.267.1 Available under license 1.268 mini-css-extract-plugin 2.5.2

1.268.1 Available under license
1.269 @humanwhocodes/config-array 0.9.2
1.269.1 Available under license
1.270 babel-plugin-transform-react-remove-prop-types 0.4.24
1.270.1 Available under license
1.271 @babel/plugin-syntax-class-properties 7.12.13
1.271.1 Available under license
1.272 @eslint/eslintrc 1.0.5
1.272.1 Available under license
1.273 @babel/plugin-proposal-export-namespace-from 7.16.7
1.273.1 Available under license
1.274 istanbul-reports 3.1.3
1.274.1 Available under license
1.275 nodelib-fs-stat 2.0.5
1.275.1 Available under license
1.276 is-extglob 2.1.1
1.276.1 Available under license
1.277 @webassemblyjs/wasm-edit 1.11.1
1.277.1 Available under license
1.278 svgr-hast-util-to-babel-ast 5.5.0
1.278.1 Available under license
1.279 recursive-readdir 2.2.2
1.279.1 Available under license
1.280 duplexer 0.1.2
1.280.1 Available under license
1.281 tslib 2.3.1
1.281.1 Available under license
1.282 workbox-range-requests 6.4.2
1.282.1 Available under license
1.283 css-has-pseudo 3.0.3
1.283.1 Available under license
1.284 callsites 3.1.0
1.284.1 Available under license
1.285 dedent 0.7.0
1.285.1 Available under license
1.286 espree 9.3.0
1.286.1 Available under license
1.287 rails-dom-testing 2.0.3

1.287.1 Available under license

1.288.1 Available under license
1.289 @rollup/plugin-babel 5.3.0
1.289.1 Available under license
1.290 object.values 1.1.5
1.290.1 Available under license
1.291 @types/html-minifier-terser 6.1.0
1.291.1 Available under license
1.292 nth-check 2.0.1
1.292.1 Available under license
1.293 svgr-babel-plugin-add-jsx-attribute 5.4.0
1.293.1 Available under license
1.294 @babel/plugin-transform-destructuring 7.16.7
1.294.1 Available under license
1.295 is-symbol 1.0.4
1.295.1 Available under license
1.296 jest-types 27.4.2
1.296.1 Available under license
1.297 @babel/helper-plugin-utils 7.16.7
1.297.1 Available under license
1.298 postcss-normalize-url 5.0.4
1.298.1 Available under license
1.299 workbox-core 6.4.2
1.299.1 Available under license
1.300 css-select 4.2.1
1.300.1 Available under license
1.301 domelementtype 1.3.1
1.301.1 Available under license
1.302 typescript-eslint-experimental-utils 5.10.0
1.302.1 Available under license
1.303 strip-ansi 6.0.1
1.303.1 Available under license
1.304 doctrine 3.0.0
1.304.1 Available under license
1.305 crypto-random-string 2.0.0
1.305.1 Available under license
1.306 has 1.0.3
1.306.1 Available under license
1.307 unbox-primitive 1.0.1

1.288 babel-plugin-polyfill-regenerator 0.3.1

1.307.1 Available under license
1.308 @babel/generator 7.16.8
1.308.1 Available under license
1.309 workbox-background-sync 6.4.2
1.309.1 Available under license
1.310 object-is 1.1.5
1.310.1 Available under license
1.311 destroy 1.0.4
1.311.1 Available under license
1.312 is-shared-array-buffer 1.0.1
1.312.1 Available under license
1.313 spring-framework 4.0.0
1.313.1 Available under license
1.314 graceful-fs 4.2.9
1.314.1 Available under license
1.315 wrap-ansi 7.0.0
1.315.1 Available under license
1.316 string_decoder 1.1.1
1.316.1 Available under license
1.317 write-file-atomic 3.0.3
1.317.1 Available under license
1.318 types-react-dom 18.0.0
1.318.1 Available under license
1.319 process-nextick-args 2.0.1
1.319.1 Available under license
1.320 babel-plugin-transform-typescript 7.16.8
1.320.1 Available under license
1.321 @webassemblyjs/ast 1.11.1
1.321.1 Available under license
1.322 lodash-es 4.17.21
1.322.1 Available under license
1.323 @babel/parser 7.16.10
1.323.1 Available under license
1.324 workbox-cacheable-response 6.4.2
1.324.1 Available under license
1.325 react-dev-utils 12.0.1
1.325.1 Available under license
1.326 kleur 3.0.3
1.326.1 Available under license

1.327.1 Available under license
1.328 postcss-modules-local-by-default 4.0.0
1.328.1 Available under license
1.329 turbolinks 5.2.1
1.329.1 Available under license
1.330 @surma/rollup-plugin-off-main-thread 2.2.3
1.330.1 Available under license
1.331 postcss-env-function 4.0.4
1.331.1 Available under license
1.332 ansi-html-community 0.0.8
1.332.1 Available under license
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# 1.3 @rollup/plugin-node-resolve 11.2.1

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# 1.4 @emotion/hash 0.8.0

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# 1.5 indent-string 4.0.0

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# 1.6 pretty-bytes 5.6.0

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# 1.7 postcss-normalize-timing-functions 5.0.2

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# 1.8 @types/react 18.0.7

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# 1.9 tootallnate-once 1.1.2

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# 1.10 @babel/plugin-transform-sticky-regex 7.16.7

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# 1.11 eslint-plugin-import 2.25.4

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# 1.12 railties 6.1.5

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# 1.13 @types/serve-index 1.9.1

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# 1.14 @emotion/sheet 1.1.0

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# 1.15 babel-plugin-syntax-top-level-await 7.14.5

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# 1.16 http-parser-js 0.5.5

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Some files from the tests folder are from joyent/node and mscedex/io.js, a fork of nodejs/io.js:

- tests/iojs/test-http-parser-durability.js

This file is from https://github.com/mscdex/io.js/blob/js-http-parser/test/pummel/test-http-parser-durability.js with modifications by Jan Schr (jscissr).

"""

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"""

tests/fixtures/\*
 tests/parallel/\*
 tests/testpy/\*
 tests/common.js
 tests/test.py
 tests/utils.py

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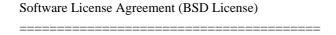
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# 1.17 combined-stream 1.0.8

# 1.18 hoist-non-react-statics 3.3.2

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# 1.22 babel-preset-typescript 7.16.7

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# 1.23 svgr-babel-plugin-remove-jsx-attribute 5.4.0

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# 1.24 tailwindcss 3.0.15

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# 1.25 p-retry 4.6.1

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# 1.26 browserslist 4.19.1

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# 1.27 xpath 3.2.0

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# 1.28 is-date-object 1.0.5

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# 1.29 react-is 16.13.1

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# 1.30 types-babel-core 7.1.18

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# 1.31 saxes 5.0.1

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# 1.32 define-lazy-prop 2.0.0

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# 1.33 promise 8.1.0

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# 1.34 css-tree 1.0.0-alpha.37

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# 1.35 babel-plugin-polyfill-corejs3 0.5.1

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# 1.36 escape-string-regexp 1.0.5

# 1.37 unicode-canonical-property-namesecmascript 2.0.0

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# 1.38 @types/bonjour 3.5.10

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# 1.39 fresh 0.5.2

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# 1.41 @webassemblyjs/helper-buffer 1.11.1

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# 1.42 postcss-discard-overridden 5.0.2

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# 1.43 domexception 2.0.1

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# 1.44 picocolors 0.2.1

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# 1.45 cross-spawn 7.0.3

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# 1.46 acorn-import-assertions 1.8.0

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## Usage

This module provides a plugin that can be used to extend the Acorn Parser class:

'``js

const {Parser} = require('acorn');

const {importAssertions} = require('acorn-import-assertions');

Parser.extend(importAssertions).parse('...');

...

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# 1.47 @babel/helper-replace-supers 7.16.7

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# 1.69 babel-helper-compilation-targets 7.16.7

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### 1.138 onetime 5.1.2

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### 1.151 readdirp 3.6.0

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### 1.152 jest-changed-files 27.4.2

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### 1.154 postcss-normalize 10.0.1

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### 1.155 jest-pnp-resolver 1.2.2

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# <img src="https://github.com/facebook/jest/blob/master/website/static/img/jest.png" height="40" align="right" /> [Plug'n'Play](https://github.com/yarnpkg/rfcs/pull/101) resolver for Jest

[![npm version](https://img.shields.io/npm/v/jest-pnp-resolver.svg)](https://www.npmjs.com/package/jest-pnp-resolver)

[![node version](https://img.shields.io/node/v/jest-pnp-resolver.svg)](https://www.npmjs.com/package/jest-pnp-resolver)

\*This plugin is also available for Rollup ([rollup-plugin-pnp-resolve](https://github.com/arcanis/rollup-plugin-pnp-resolve)), TypeScript ([ts-pnp](https://github.com/arcanis/ts-pnp)), and Webpack ([pnp-webpack-plugin](https://github.com/arcanis/pnp-webpack-plugin))\*

```
## Installation

varn add -D jest-pnp-resolver

## Usage
```

As of `jest@^24.4.0` you don't need to manually add this package anymore. The default resolver will already use PnP.

Simply add the resolver to your configuration. For example, a minimal `jest.config.js` would be as such:

```
""js
module.exports = {
  resolver: require.resolve(`jest-pnp-resolver`)
};
""
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>
```

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#### Found in path(s):

\*/opt/cola/permits/1165426961\_1621012418.44/0/jest-pnp-resolver-1-2-2-4-tgz/package/README.md

### 1.156 get-stream 6.0.1

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### 1.157 bytes 3.1.1

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### 1.158 workbox-navigation-preload 6.4.2

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### 1.159 tslib 1.14.1

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### 1.160 @babel/helper-validator-option 7.16.7

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### 1.162 @types/aria-query 4.2.2

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### 1.163 globalid 1.0.0

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### 1.164 activerecord-object-relation-mappingput-on-rails 6.1.5

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Repository: git://github.com/paulmillr/readdirp.git

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## 1.197 https-proxy-agent 5.0.0

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This module provides an `http.Agent` implementation that connects to a specified HTTP or HTTPS proxy server, and can be used with the built-in `https` module.

Specifically, this `Agent` implementation connects to an intermediary "proxy" server and issues the [CONNECT HTTP method][CONNECT], which tells the proxy to open a direct TCP connection to the destination server.

Since this agent implements the CONNECT HTTP method, it also works with other protocols that use this method when connecting over proxies (i.e. WebSockets). See the "Examples" section below for more.

```
Install with `npm`:

"" bash
$ npm install https-proxy-agent
""

Examples
------
#### `https` module example

"" js
var url = require('url');
var https = require('https');
var HttpsProxyAgent = require('https-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
```

```
console.log('using proxy server %j', proxy);
// HTTPS endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'https://graph.facebook.com/tootallnate';
console.log('attempting to GET %j', endpoint);
var options = url.parse(endpoint);
// create an instance of the `HttpsProxyAgent` class with the proxy server information
var agent = new HttpsProxyAgent(proxy);
options.agent = agent;
https.get(options, function (res) {
console.log("response" event!', res.headers);
res.pipe(process.stdout);
});
#### `ws` WebSocket connection example
``` is
var url = require('url');
var WebSocket = require('ws');
var HttpsProxyAgent = require('https-proxy-agent');
// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);
// WebSocket endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'ws://echo.websocket.org';
var parsed = url.parse(endpoint);
console.log('attempting to connect to WebSocket %j', endpoint);
// create an instance of the `HttpsProxyAgent` class with the proxy server information
var options = url.parse(proxy);
var agent = new HttpsProxyAgent(options);
// finally, initiate the WebSocket connection
var socket = new WebSocket(endpoint, { agent: agent });
socket.on('open', function () {
console.log("open" event!");
socket.send('hello world');
});
socket.on('message', function (data, flags) {
console.log("message" event! %j %j', data, flags);
```

```
socket.close();
});

API
---
### new HttpsProxyAgent(Object options)
```

The `HttpsProxyAgent` class implements an `http.Agent` subclass that connects to the specified "HTTP(s) proxy server" in order to proxy HTTPS and/or WebSocket requests. This is achieved by using the [HTTP `CONNECT` method][CONNECT].

The `options` argument may either be a string URI of the proxy server to use, or an "options" object with more specific properties:

- \* 'host' String Proxy host to connect to (may use 'hostname' as well). Required.
- \* `port` Number Proxy port to connect to. Required.
- \* `protocol` String If `https:`, then use TLS to connect to the proxy.
- \* `headers` Object Additional HTTP headers to be sent on the HTTP CONNECT method.
- \* Any other options given are passed to the `net.connect()`/`tls.connect()` functions.

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\* /opt/ws\_local/PERMITS\_SQL/1063935529\_1593103864.72/0/https-proxy-agent-5-0-0-1-tgz/package/README.md

### 1.198 unquote 1.1.1

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### 1.202 dns-packet 1.3.4

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

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Release	Deriv	ed Yea	ar C	)wner	GPL-	
from			C	compatible? (1)		
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1.3 thru 1	.5.2 1.2	1995	5-1999	CNRI	yes	
1.6	1.5.2	2000	CNR	I no		
2.0	1.6	2000	BeOp	en.com	no	
1.6.1	1.6	2001	CNR	I ye	s (2)	
2.1	2.0+1.6	5.1 2001	PS	F no	O	
2.0.1	2.0+1.6	5.1 2001	PS	SF y	res	
2.1.1	2.1+2.0	0.1 2001	PS	SF y	res	
2.1.2	2.1.1	2002	PSF	yes	;	
2.1.3	2.1.2	2002	PSF	yes	;	
2.2 and at	ove 2.1	.1 20	01-now	PSF	yes	

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## 1.236 http-proxy-agent 4.0.1

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```
http-proxy-agent
### An HTTP(s) proxy `http.Agent` implementation for HTTP
[![Build Status](https://github.com/TooTallNate/node-http-proxy-
agent/workflows/Node%20CI/badge.svg)](https://github.com/TooTallNate/node-http-proxy-
agent/actions?workflow=Node+CI)
This module provides an 'http.Agent' implementation that connects to a specified
HTTP or HTTPS proxy server, and can be used with the built-in 'http' module.
__Note:__ For HTTP proxy usage with the `https` module, check out
[`node-https-proxy-agent`](https://github.com/TooTallNate/node-https-proxy-agent).
Installation
-----
Install with `npm`:
``` bash
$ npm install http-proxy-agent
Example
-----
``` is
var url = require('url');
var http = require('http');
var HttpProxyAgent = require('http-proxy-agent');
// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);
// HTTP endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'http://nodejs.org/api/';
console.log('attempting to GET %j', endpoint);
var opts = url.parse(endpoint);
// create an instance of the `HttpProxyAgent` class with the proxy server information
var agent = new HttpProxyAgent(proxy);
opts.agent = agent;
http.get(opts, function (res) {
```

```
console.log("response" event!', res.headers);
res.pipe(process.stdout);
});
...
License
------
(The MIT License)
```

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Found in path(s):

\*/opt/cola/permits/1168115570\_1621938856.22/0/http-proxy-agent-4-0-1-5-tgz/package/README.md

### 1.237 source-map-resolve 0.6.0

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## 1.239 eslint-plugin-jest 25.7.0

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## 1.244 @babel/helper-define-polyfill-provider

0.3.1

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### 1.267 cookie-signature 1.0.6

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# cookie-signature

Sign and unsign cookies.

## Example

```js

var cookie = require('cookie-signature');

```
var val = cookie.sign('hello', 'tobiiscool');
val.should.equal('hello.DGDUkGlIkCzPz+C0B064FNgHdEjox7ch8tOBGslZ5QI');
var val = cookie.sign('hello', 'tobiiscool');
cookie.unsign(val, 'tobiiscool').should.equal('hello');
cookie.unsign(val, 'luna').should.be.false;

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```

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# 1.268 mini-css-extract-plugin 2.5.2

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### 1.276 is-extglob 2.1.1

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# 1.277 @webassemblyjs/wasm-edit 1.11.1

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### 1.278 svgr-hast-util-to-babel-ast 5.5.0

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### 1.279 recursive-readdir 2.2.2

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# 1.282 workbox-range-requests 6.4.2

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# 1.283 css-has-pseudo 3.0.3

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### 1.290 object.values 1.1.5

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# 1.291 @types/html-minifier-terser 6.1.0

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# 1.293 svgr-babel-plugin-add-jsx-attribute

5.4.0

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# 1.294 @babel/plugin-transform-destructuring

7.16.7

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### 1.295 is-symbol 1.0.4

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# 1.308 @babel/generator 7.16.8

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# 1.309 workbox-background-sync 6.4.2

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# 1.312 is-shared-array-buffer 1.0.1

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# 1.317 write-file-atomic 3.0.3

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# 1.319 process-nextick-args 2.0.1

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7.16.8

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# 1.324 workbox-cacheable-response 6.4.2

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# 1.331 postcss-env-function 4.0.4

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# 1.336 case-sensitive-paths-webpack-plugin 2.4.0

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# 1.337 @babel/plugin-bugfix-v8-spread-parameters-in-optional-chaining 7.16.7

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# 1.338 @typescript-eslint/type-utils 5.10.0

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# 1.340 @babel/plugin-proposal-privatemethods 7.16.7

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## 1.341 language-subtag-registry 0.3.21

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# Handle Thing

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> Wrap Streams2 instance into a HandleWrap. The right thing when you need it

## Usage

### Examples

`soonâ,,`

### API

`soonâ,,`

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 $*/opt/cola/permits/1237943706\_1638869476.45/0/spdy-http2-handle-thing-v2-0-1-0-gcc8c5c9-tar-gz/spdy-http2-handle-thing-115c789/README.md$ 

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### 1.382 symbol-tree 3.2.4

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# 1.383 workbox-routing 6.4.2

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### 1.384 Iru-cache 6.0.0

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# 1.385 @babel/helper-hoist-variables 7.16.7

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# 1.387 @babel/helper-optimise-call-expression

7.16.7

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# 1.388 typescript-eslint-typescript-estree 5.10.0

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# 1.394 @trysound/sax 0.2.0

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# 1.396 svgo 1.3.2

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## 1.397 is-arguments 1.1.1

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### 1.398 jest-validate 27.4.6

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### 1.401 array-prototype-flatmap 1.2.5

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## 1.402 @babel/runtime-corejs3 7.16.8

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# 1.414 setprototypeof 1.2.0

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# 1.415 error-stack-parser 2.0.6

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# 1.416 language-tags 1.0.5

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# IANA Language Tags for JavaScript #

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Based on [BCP 47](http://tools.ietf.org/html/bcp47) ([RFC 5646](http://tools.ietf.org/html/rfc5646)) and the latest [IANA language subtag registry](http://www.iana.org/assignments/language-subtag-registry).

This project will be updated as the standards change.

## JSON data ##

See the [language-subtag-registry](https://github.com/mattcg/language-subtag-registry) project for the underlying JSON data.

```
## API ##

"js

var tags = require('language-tags')
```

Note that all lookups and checks for tags and subtags are case insensitive. For formatting according to common conventions, see `tag.format`.

```
### tags(tag) ###
```

Check whether a hyphen-separated tag is valid and well-formed. Always returns a `Tag`, which can be checked using the `valid` method.

### tags.check(tag) ###

Shortcut for `tags(tag).valid()`. Return `true` if the tag is valid, `false` otherwise. For meaningful error output see `tag.errors()`.

```
### tags.subtags(subtag), tags.subtags(subtags) ###
```

Look up one or more subtags. Returns an array of `Subtag` objects. Returns an empty array if all of the subtags are non-existent.

Calling `tags.subtags('mt')` will return an array with two `Subtag` objects: one for Malta (the 'region' type subtag) and one for Maltese (the 'language' type subtag).

```
> tags.subtags('mt');

[Subtag, Subtag]

> tags.subtags('bumblebee');

[]
```

To get or check a single subtag by type use `tags.language(subtag)`, `tags.region(subtag)` or `tags.type(subtag, type)`.

```
### tags.filter(subtags) ###
```

The opposite of `tags.subtags(subtags)`. Returns an array of codes that are not registered subtags, otherwise returns an empty array.

```
> tags.filter(['en', 'Aargh']);
['Aargh']
```

### tags.search(description, [all]) ###

Search for tags and subtags by description. Supports either a RegExp object or a string for `description`. Returns an array of `Subtag` and `Tag` objects or an empty array if no results were found.

Note that `Tag` objects in the results represent 'grandfathered' or 'redundant' tags. These are excluded by default. Set the `all` parameter to `true` to include them.

Search is case-insensitive if `description` is a string.

```
### tags.languages(macrolanguage) ###
```

Returns an array of `Subtag` objects representing all the 'language' type subtags belonging to the given 'macrolanguage' type subtag.

Throws an error if `macrolanguage` is not a macrolanguage.

```
> tags.languages('zh');
[Subtag, Subtag...]
```

```
> tags.languages('en');
Error: 'en' is not a valid macrolanguage.
### tags.language(subtag) ###
Convenience method to get a single 'language' type subtag. Can be used to validate an input value as a language
subtag. Returns a `Subtag` object or `null`.
> tags.language('en');
Subtag
> tags.language('us');
null
### tags.region(subtag) ###
As above, but with 'region' type subtags.
> tags.region('mt');
Subtag
> tags.region('en');
null
### tags.type(subtag, type) ###
Get a subtag by type. Returns the subtag matching 'type' as a 'Subtag' object otherwise returns 'null'.
A 'type' consists of one of the following strings: 'language', 'extlang', 'script', 'region' or 'variant'. To get a
'grandfathered' or 'redundant' type tag use `tags(tag)`.
> tags.type('zh', 'macrolanguage');
Subtag
> tags.type('zh', 'script');
null
### tags.date() ###
Returns the file date for the underlying data, as a string.
...
> tags.date();
'2004-06-28'
```

```
### Subtag ###
#### subtag.type() ####
Get the subtag type (either 'language', 'extlang', 'script', 'region' or 'variant'). See [RFC 5646 section
2.2](http://tools.ietf.org/html/rfc5646#section-2.2) for type definitions.
#### subtag.descriptions() ####
Returns an array of description strings (a subtag may have more than one description).
> tags.language('ro').descriptions();
['Romanian', 'Moldavian', 'Moldovan']
#### subtag.preferred() ####
Returns a preferred subtag as a `Subtag` object if the subtag is deprecated. For example, `ro` is preferred over
deprecated 'mo'.
> tags.language('mo').preferred();
Subtag
...
#### subtag.script() ####
For subtags of type 'language' or 'extlang', returns a `Subtag` object representing the language's default script. See
[RFC 5646 section 3.1.9](http://tools.ietf.org/html/rfc5646#section-3.1.9) for a definition of 'Suppress-Script'.
#### subtag.scope() ####
Returns the subtag scope as a string, or `null` if the subtag has no scope.
Tip: if the subtag represents a macrolanguage, you can use `tags.languages(macrolanguage)` to get a list of all the
macrolanguage's individual languages.
> tags.language('zh').scope();
'macrolanguage'
> tags.language('nah').scope();
'collection'
#### subtag.deprecated() ####
```

```
> tags.language('ja').deprecated();
'2008-11-22'
#### subtag.added() ####
Returns a date string reflecting the date the subtag was added to the registry.
> tags.language('ja').added();
'2005-10-16'
#### subtag.comments() ####
Returns an array of comments, if any, otherwise returns an empty array.
> tags.language('nmf').comments();
['see ntx']
#### subtag.format() ####
Return the subtag code formatted according to the case conventions defined in [RFC 5646 section
2.1.1](http://tools.ietf.org/html/rfc5646#section-2.1.1).
- language codes are made lowercase ('mn' for Mongolian)
- script codes are made lowercase with the initial letter capitalized ('Cyrl' for Cyrillic)
- country codes are capitalized ('MN' for Mongolia)
### Tag ###
#### tag.preferred() ####
If the tag is listed as 'deprecated' or 'redundant' it might have a preferred value. This method returns a `Tag` object if
so.
> tags('zh-cmn-Hant').preferred();
Tag
...
#### tag.type() ####
```

Returns a date string reflecting the deprecation date if the subtag is deprecated, otherwise returns 'null'.

```
Returns `grandfathered` if the tag is grandfathered, `redundant` if the tag is redundant, and `tag` if neither. For a
definition of grandfathered and redundant tags, see [RFC 5646 section
2.2.8](http://tools.ietf.org/html/rfc5646#section-2.2.8).
#### tag.subtags() ####
Returns an array of subtags making up the tag, as `Subtag` objects.
#### tag.language(), tag.region(), tag.script() ####
Shortcuts for `tag.find('language')`, `tag.find('region')` and `tag.find('script')`.
#### tag.find(type) ####
Find a subtag of the given type from those making up the tag.
#### tag.valid() ####
Returns `true` if the tag is valid, `false` otherwise.
#### tag.errors() ####
Returns an array of `Error` objects if the tag is invalid. The `message` property of each is readable and helpful
enough for UI output. The 'code' property can be checked against the 'Tag.ERR_*' constants. Each error will also
have either a `subtag` or `tag` property with the code of the offending tag.
#### tag.format() ####
Format a tag according to the case conventions defined in [RFC 5646 section
2.1.1](http://tools.ietf.org/html/rfc5646#section-2.1.1).
> tags('en-gb').format();
'en-GB'
#### tag.deprecated() ####
For grandfathered or redundant tags, returns a date string reflecting the deprecation date if the tag is deprecated.
> tags('zh-cmn-Hant').deprecated();
'2009-07-29'
#### tag.added() ####
```

For grandfathered or redundant tags, returns a date string reflecting the date the tag was added to the registry.

#### tag.descriptions() ####

Returns an array of tag descriptions for grandfathered or redundant tags, otherwise returns an empty array.

## Resources ##

- [Python version by the Flanders Heritage Agency](https://github.com/OnroerendErfgoed/language-tags)
- [Language Subtag Lookup tool by Richard Ishida](http://rishida.net/utils/subtags/)
- [W3C Internationalization Checker](http://validator.w3.org/i18n-checker/)
- [RFC 5646](http://tools.ietf.org/html/rfc5646)

## Credits and collaboration ##

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## 1.417 rimraf 3.0.2

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## 1.418 jest-source-map 27.4.0

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# 1.420 @webassemblyjs/wasm-opt 1.11.1

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## 1.423 erubi 1.10.0

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## 1.426 workbox-sw 6.4.2

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## 1.427 html-encoding-sniffer 2.0.1

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# 1.428 @babel/helper-split-export-declaration

### 7.16.7

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## 1.429 hoist-non-react-statics v3.3.2

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# 1.430 which-boxed-primitive 1.0.2

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# 1.431 queue-microtask 1.2.3

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# 1.432 @babel/helper-validator-identifier 7.16.7

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# 1.433 @babel/plugin-proposal-numericseparator 7.16.7

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# 1.434 source-map-support 0.5.21

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# 1.435 @babel/plugin-transform-regenerator

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## 1.436 react-from-facebook 18.1.0

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## 1.437 connection-pool 2.2.5

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## 1.438 sassc-rails 2.1.2

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# 1.439 @babel/plugin-transform-functionname 7.16.7

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## 1.440 batch 0.6.1

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## 1.444 tmpl 1.0.5

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/**
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* by removing the patch and match functionality and certain advanced
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```

#### Found in path(s):

\* /opt/cola/permits/1192537190\_1629238385.79/0/fast-diff-1-2-0-6-tgz/package/diff.js

# 1.472 postcss-reduce-transforms 5.0.2

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### 1.473 @rails/actioncable 7.0.2-4

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### 1.474 supports-color 8.1.1

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### 1.475 cosmiconfig 7.0.1

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# 1.476 jest-resolve-dependencies 27.4.6

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### 1.477 which 2.0.2

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### 1.478 jest-runtime 27.4.6

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# 1.479 inflight 1.0.6

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### 1.480 html-webpack-plugin 5.5.0

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# 1.481 websocket-extensions-ruby 0.1.5

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### 1.482 multicast-dns 6.2.3

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### 1.483 @babel/helpers 7.16.7

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### 1.484 workbox-precaching 6.4.2

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# 1.485 @babel/helper-remap-async-to-generator 7.16.8

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### 1.486 react-scripts 5.0.1

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# 1.487 @babel/preset-modules 0.1.5

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### 1.488 workbox-streams 6.4.2

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### 1.489 has-tostringtag 1.0.0

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# 1.490 acorn-jsx 5.3.2

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### 1.491 proxy-addr 2.0.7

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### 1.492 parent-module 1.0.1

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# 1.493 postcss-normalize-charset 5.0.1

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### 1.494 dist 1.0.0

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Metadata-Version: 1.1

Name: dist Version: 1.0.0

Summary: Compute distance between two coordinates on the map

Home-page: https://github.com/duboviy/dist

Author: Eugene Duboviy

Author-email: eugene.dubovoy@gmail.com

License: UNKNOWN

Download-URL: https://github.com/duboviy/dist/tarball/1.0.0

Description:

As more and more apps are using maps, the more demand for geolocation capabilities increase.

Geolocation is about the reporting of your location to other users,

as well as associating real-world locations (such as landmarks) to your location.

This repo helps to accurately calculate the distance between two locations

and presents a time efficient practical solution,

that is almost 3 times faster than similar fast pure python implementation.

Keywords: distance, coordinates, map, performance

Platform: UNKNOWN

Classifier: Programming Language :: Python
Classifier: Programming Language :: Python :: 3
Classifier: Intended Audience :: Developers
Classifier: License :: OSI Approved :: MIT License

Classifier: Operating System :: OS Independent

Classifier: Topic :: Software Development :: Libraries :: Python Modules

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# 1.495 ruby-on-rails 6.1.5

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# 1.497 @babel/helper-simple-access 7.16.7

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# 1.498 @types/body-parser 1.19.2

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### 1.500 workbox-window 6.4.2

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# 1.502 jest-watch-typeahead 1.0.0

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### 1.503 temp-dir 2.0.0

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### 1.504 jest-transform 27.4.6

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### 1.505 timer 0.1.0

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# 1.506 @babel/plugin-transform-block-scoping 7.16.7

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### 1.507 globals 13.12.0

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### 1.509 sprintf-js 1.0.3

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### 1.510 aria-query 4.2.2

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# 1.546 request-store 1.5.0

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### 1.547 acorn 8.7.0

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# 1.550 @babel/plugin-proposal-privateproperty-in-object 7.16.7

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### 1.551 core-js-compat 3.20.3

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# 1.552 js-tokens 4.0.0

# 1.553 flavorjoness-loofah 2.15.0

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### 1.554 fast-levenshtein 2.0.6

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# 1.555 json-schema-traverse 0.4.1

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### 1.556 doteny-expand 5.1.0

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# 1.557 @babel/plugin-syntax-async-generators 7.8.4

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# 1.558 array-union 2.1.0

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### 1.562 @xtuc/long 4.2.2

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### 1.572 types-jest 27.4.0

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### 1.573 @babel/plugin-transform-new-target

### 7.16.7

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## 1.576 @webassemblyjs/helper-api-error

### 1.11.1

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# 1.577 @babel/helper-explode-assignable-expression 7.16.7

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# optipng-bin [![Build Status](https://secure.travis-ci.org/imagemin/optipng-bin.svg?branch=master)](http://travis-ci.org/imagemin/optipng-bin)

> [OptiPNG](http://optipng.sourceforge.net) is a PNG optimizer that recompresses image files to a smaller size, without losing any information.

```
## Install
```bash
$ npm install --save optipng-bin
## Usage
```js
var execFile = require('child_process').execFile;
var optipng = require('optipng-bin').path;
execFile(optipng, ['-out', 'output.png', 'input.png'], function (err) {
if (err) {
 throw err;
}
console.log('Image minified!');
});
## CLI
```bash
$ npm install --global optipng-bin
```bash
$ optipng --help
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*/opt/cola/permits/1188041113\_1628542684.71/0/optipng-bin-1-0-0-tgz/package/README.md
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### 1.619 fraction.js 4.1.2

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### 1.620 stympy-s-faker 1.9.6

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# Faker::DrivingLicence

```
```ruby
```

# Generate a licence number in GB format, as issued in England, Scotland and Wales

# The DVSA does not publish their checksum algorithm, so the last 3 characters

# are random

# Optional arguments: last\_name, initials, date\_of\_birth, gender

Faker::DrivingLicence.british\_driving\_licence #=> "MCDER712081VF7EK"

Faker::DrivingLicence.british\_driving\_licence(last\_name: "O'Carroll",

initials: "J", gender: :female,

date\_of\_birth: Date.parse("1986-10-24")) #=> "OCARR815246J91HT"

# Generate a Northern Irish licence number

Faker::DrivingLicence.northern\_irish\_driving\_licence #=> "70702548"

# Generate a UK driving licence number in either GB or NI format, at a rate

# consistent with their relative populations

# Optional arguments: last\_name, initials, date\_of\_birth, gender

Faker::DrivingLicence.uk\_driving\_licence #=> "OCARR815246J91HT"

Faker::DrivingLicence.uk driving licence #=> "70702548"

### 1.621 anymatch 3.1.2

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### 1.624 svgr-babel-preset 5.5.0

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## 1.629 babel-plugin-transform-memberexpression-literals 7.16.7

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### 1.684 detect-node 2.1.0

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### 1.685 common-path-prefix 3.0.0

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# 1.687 @types/mime 1.3.2

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# 1.689 @babel/plugin-proposal-optional-catch-binding 7.16.7

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# 1.691 sockjs 0.3.24

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# 1.692 source-list-map 2.0.1

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### 1.693 postcss 7.0.39

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# 1.694 is-potential-custom-element-name 1.0.1

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# 1.698 @babel/helper-get-function-arity 7.16.7

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### 1.701 zeitwerk 2.5.4

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# 1.704 bfj 7.0.2

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\*/opt/cola/permits/1136068458\_1613674113.94/0/fb-watchman-2-0-1-1-tgz/package/index.js

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### 1.772 css-select 2.1.0

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# 1.773 @webassemblyjs/leb128 1.11.1

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## 1.775 strip-bom 4.0.0

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## 1.777 inherits 2.0.4

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# 1.779 asynckit 0.4.0

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# 1.781 @babel/types 7.16.8

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# 1.783 has-flag 4.0.0

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# 1.784 @babel/plugin-syntax-class-static-block 7.14.5

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# 1.785 pretty-error 4.0.0

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# 1.786 common-tags 1.8.2

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# 1.787 types-istanbul-lib-coverage 2.0.4

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# 1.788 react-error-overlay 6.0.11

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# 1.789 regjsparser 0.7.0

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# 1.791 @babel/plugin-transform-arrow-functions 7.16.7

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# 1.792 redis-ruby-library 4.6.0

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# 1.793 @types/q 1.5.5

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# **1.794 concurrent-ruby 1.1.9**

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## 1.795 timsort 0.3.0

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# 1.817 @babel/plugin-syntax-numeric-separator 7.10.4

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## 1.826 side-channel 1.0.4

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# 1.827 @babel/helper-skip-transparentexpression-wrappers 7.16.0

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# 1.830 @babel/plugin-transform-modules-umd

## 7.16.7

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# 1.832 @babel/plugin-proposal-logical-assignment-operators 7.16.7

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# 1.833 glob-to-regexp 0.4.1

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 $*/opt/ws\_local/PERMITS\_SQL/1086297497\_1599251413.21/0/fitzgen-glob-to-regexp-0-4-1-0-g2abf65a-targz/fitzgen-glob-to-regexp-2abf65a/README.md$ 

## 1.834 lines-and-columns 1.2.4

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## 1.835 colorette 2.0.16

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## 1.836 filelist 1.0.2

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* */
```

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\*/opt/cola/permits/1240102785\_1639137437.63/0/filelist-1-0-2-tgz/FileList-v1.0.2/index.js

## 1.837 esrecurse 4.3.0

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- $*/opt/cola/permits/1162566273\_1620862144.53/0/estools-esrecurse-v4-3-0-0-g8ceb637-1-tar-gz/estools-esrecurse-t285b57/gulpfile.babel.js$

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 $*/opt/cola/permits/1162566273\_1620862144.53/0/estools-esrecurse-v4-3-0-0-g8ceb637-1-tar-gz/estools-esrecurse-f285b57/esrecurse.js$ 

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# 1.838 @babel/preset-env 7.16.10

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# 1.839 @babel/plugin-transform-react-display-

## name 7.16.7

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## 1.840 buffer-from 1.1.2

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# 1.841 postcss-focus-within 5.0.3

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### 1.842 terser-webpack-plugin 5.3.0

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- 1. [Install node](http://nodejs.org/#download).
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# 1.847 @babel/plugin-transform-react-jsx

### 7.16.7

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# 1.849 @babel/plugin-proposal-class-properties 7.16.7

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# 1.851 unicode-match-property-ecmascript 2.0.0

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## 1.856 object.getownpropertydescriptors 2.1.3

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# 1.862 @babel/plugin-proposal-object-restspread 7.16.7

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### 1.884 levn 0.3.0

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### 1.890 chalk 4.1.2

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### 7.16.7

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# 1.894 babel-jest 27.4.6

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# 1.911 locate-path 6.0.0

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# 1.912 @babel/helper-module-transforms

7.16.7

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### 1.920 csstools-normalize-css 12.0.0

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# 1.923 get-package-type 0.1.0

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# 1.924 jest-watcher 27.4.6

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### 1.925 tr46 2.1.0

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# 1.926 @babel/plugin-syntax-dynamic-import

7.8.3

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# 1.927 regenerator-transform 0.14.5

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# 1.928 path-parse 1.0.7

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# 1.930 svgr-babel-plugin-transform-svg-component 5.5.0

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# 1.931 ansi-escapes 4.3.2

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# 1.934 to-fast-properties 2.0.0

# 1.935 postcss-overflow-shorthand 3.0.2

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# 1.941 @babel/plugin-transform-async-togenerator 7.16.8

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# 1.957 retry 0.13.1

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### 1.958 xtend 4.0.2

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# 1.959 babel-plugin-proposal-decorators

# 7.16.7

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# 1.963 @babel/plugin-transform-template-literals 7.16.7

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# 1.971 core-util-is 1.0.3

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# 1.974 @babel/plugin-transform-react-jsx-development 7.16.7

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### 1.1010 object.fromentries 2.0.5

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# 1.1013 @babel/plugin-transform-named-capturing-groups-regex 7.16.8

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# 1.1016 ruby-i18n 1.10.0

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# 1.1018 object.entries 1.1.5

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# 1.1024 get-own-enumerable-propertysymbols 3.0.2

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# 1.1035 eslint-config-prettier 8.5.0

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## 1.1042 @babel/plugin-transform-unicoderegex 7.16.7

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## 1.1053 @types/sockjs 0.3.33

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## 1.1055 postcss-focus-visible 6.0.3

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# 1.1058 babel-plugin-transform-runtime 7.16.10

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

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Release	Deriv	red Yea	ır Ow	ner	GPL-	
	from		CO	compatible? (1)		
0.9.0 thru	1.2	1991-	1995 CV	VI	yes	
1.3 thru 1	.5.2 1.2	1995	-1999 C	NRI	yes	
1.6	1.5.2	2000	CNRI	no		
2.0	1.6	2000	BeOper	n.com r	10	
1.6.1	1.6	2001	CNRI	yes	(2)	
2.1	2.0+1.6	5.1 2001	PSF	no		
2.0.1	2.0+1.0	6.1 2001	PSF	ye	es	
2.1.1	2.1+2.0	0.1 2001	PSF	ye	es	
2.1.2	2.1.1	2002	PSF	yes		
2.1.3	2.1.2	2002	PSF	yes		
2.2 and al	ove 2.1	.1 200	01-now	PSF	yes	

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# 1.1080 @babel/plugin-transformexponentiation-operator 7.16.7

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# 1.1085 @babel/plugin-proposal-async-generator-functions 7.16.8

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# 1.1087 whatwg-fetch 3.6.2

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#### Found in path(s):

\* /opt/cola/permits/1237943358\_1638869593.85/0/wbuf-1-7-3-tgz/package/README.md

# 1.1102 ahoy\_matey 4.0.3

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# 1.1103 rspec 5.1.0

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# 1.1104 mdn-data 2.0.4

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# 1.1105 sisteransi 1.0.5

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# 1.1106 delayed-stream 1.0.0

# 1.1107 @babel/plugin-syntax-privateproperty-in-object 7.14.5

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4.17.28

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# 1.1111 html-entities 2.3.2

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# 1.1113 @babel/helper-builder-binary-assignment-operator-visitor 7.16.7

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# 1.1114 eslint-config-react-app 7.0.1

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# 1.1115 @types/range-parser 1.2.4

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# 1.1116 types-babel-generator 7.6.4

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# 1.1117 css-declaration-sorter 6.1.4

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# 1.1119 @webassemblyjs/ieee754 1.11.1

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# 1.1120 js-yaml 4.1.0

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# 1.1121 jest-runner 27.4.6

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# 1.1122 @pmmmwh/react-refresh-webpack-plugin 0.5.4

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## 1.1123 cssnano 5.0.15

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## 1.1126 select-hose 2.0.0

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# 1.1127 pirates 4.0.4

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# 1.1129 @types/connect-history-api-fallback

1.3.5

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# 1.1133 json-parse-better-errors 1.0.2

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# 1.1134 json5 2.2.0

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# 1.1135 msgpack-c 1.4.2

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# 1.1136 find-up 4.1.0

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# 1.1138 jest-snapshot 27.4.6

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# 1.1139 char-regex 2.0.0

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## 1.1141 co 4.6.0

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# 1.1142 @svgr/webpack 5.5.0

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# 1.1143 babel-plugin-syntax-optional-chaining

7.8.3

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# 1.1144 ejs 3.1.6

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## 1.1146 levn 0.4.1

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## 1.1147 loader-utils 1.4.0

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# 1.1148 postcss-normalize-string 5.0.2

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# 1.1149 lograge 0.11.2

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## 1.1150 ms 2.1.3

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# 1.1151 p-limit 1.3.0

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# 1.1152 prop-types 15.8.1

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## 1.1153 mdn-data 2.0.14

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# 1.1154 @types/connect 3.4.35

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# 1.1155 parse5 6.0.1

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# 1.1156 @babel/eslint-parser 7.16.5

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## 1.1157 webidl-conversions 6.1.0

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# 1.1158 @types/graceful-fs 4.1.5

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# 1.1159 json-stable-stringify-without-jsonify 1.0.1

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# 1.1160 yaml 1.10.2

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# 1.1162 is-path-inside 3.0.3

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# 1.1163 regex-parser 2.2.11

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# 1.1164 define-properties 1.1.3

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# 1.1165 requires-port 1.0.0

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# 1.1166 babel-plugin-syntax-jsx 6.18.0

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# 1.1167 yallist 4.0.0

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# 1.1168 msjs 2.1.2

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## 1.1169 minitest 5.15.0

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#### Found in path(s):

\* /opt/cola/permits/1276941972\_1645699556.87/0/minitest-5-15-0-gem/data-tar-gz/lib/minitest/benchmark.rb No license file was found, but licenses were detected in source scan.

= minitest/{test,spec,mock,benchmark}

home :: https://github.com/seattlerb/minitest

bugs :: https://github.com/seattlerb/minitest/issues

rdoc :: http://docs.seattlerb.org/minitest

vim :: https://github.com/sunaku/vim-ruby-minitest emacs:: https://github.com/arthurnn/minitest-emacs

#### == DESCRIPTION:

minitest provides a complete suite of testing facilities supporting TDD, BDD, mocking, and benchmarking.

"I had a class with Jim Weirich on testing last week and we were allowed to choose our testing frameworks. Kirk Haines and I were paired up and we cracked open the code for a few test frameworks...

I MUST say that minitest is \*very\* readable / understandable compared to the 'other two' options we looked at. Nicely done and thank you for helping us keep our mental sanity."

-- Wayne E. Seguin

minitest/test is a small and incredibly fast unit testing framework. It provides a rich set of assertions to make your tests clean and readable.

minitest/spec is a functionally complete spec engine. It hooks onto minitest/test and seamlessly bridges test assertions over to spec expectations.

minitest/benchmark is an awesome way to assert the performance of your algorithms in a repeatable manner. Now you can assert that your newb co-worker doesn't replace your linear algorithm with an exponential one!

minitest/mock by Steven Baker, is a beautifully tiny mock (and stub) object framework.

minitest/pride shows pride in testing and adds coloring to your test output. I guess it is an example of how to write IO pipes too. :P

minitest/test is meant to have a clean implementation for language implementors that need a minimal set of methods to bootstrap a working test suite. For example, there is no magic involved for test-case discovery.

"Again, I can't praise enough the idea of a testing/specing framework that I can actually read in full in one sitting!"

-- Piotr Szotkowski

Comparing to rspec:

rspec is a testing DSL. minitest is ruby.

-- Adam Hawkins, "Bow Before MiniTest"

minitest doesn't reinvent anything that ruby already provides, like: classes, modules, inheritance, methods. This means you only have to learn ruby to use minitest and all of your regular OO practices like extract-method refactorings still apply.

== FEATURES/PROBLEMS:

- \* minitest/autorun the easy and explicit way to run all your tests.
- \* minitest/test a very fast, simple, and clean test system.
- \* minitest/spec a very fast, simple, and clean spec system.
- \* minitest/mock a simple and clean mock/stub system.
- \* minitest/benchmark an awesome way to assert your algorithm's performance.
- \* minitest/pride show your pride in testing!
- \* Incredibly small and fast runner, but no bells and whistles.
- \* Written by squishy human beings. Software can never be perfect. We will all eventually die.

#### == RATIONALE:

See design\_rationale.rb to see how specs and tests work in minitest.

```
== SYNOPSIS:
```

Given that you'd like to test the following class:

```
class Meme
 def i_can_has_cheezburger?
  "OHAI!"
 end
 def will_it_blend?
  "YES!"
 end
end
=== Unit tests
```

Define your tests as methods beginning with +test\_+.

```
require "minitest/autorun"
class TestMeme < Minitest::Test
 def setup
  @meme = Meme.new
 end
 def test_that_kitty_can_eat
  assert_equal "OHAI!", @meme.i_can_has_cheezburger?
 end
 def test_that_it_will_not_blend
  refute_match /^no/i, @meme.will_it_blend?
 end
 def test_that_will_be_skipped
  skip "test this later"
```

```
end
end
=== Specs
require "minitest/autorun"
describe Meme do
 before do
   @meme = Meme.new
 end
 describe "when asked about cheeseburgers" do
   it "must respond positively" do
    _(@meme.i_can_has_cheezburger?).must_equal "OHAI!"
  end
 end
 describe "when asked about blending possibilities" do
   it "won't say no" do
    _(@meme.will_it_blend?).wont_match /^no/i
   end
 end
end
For matchers support check out:
* https://github.com/wojtekmach/minitest-matchers
* https://github.com/rmm5t/minitest-matchers_vaccine
=== Benchmarks
Add benchmarks to your tests.
# optionally run benchmarks, good for CI-only work!
require "minitest/benchmark" if ENV["BENCH"]
class TestMeme < Minitest::Benchmark
 # Override self.bench_range or default range is [1, 10, 100, 1_000, 10_000]
 def bench_my_algorithm
   assert_performance_linear 0.9999 do |n| # n is a range value
    @obj.my_algorithm(n)
   end
 end
end
Or add them to your specs. If you make benchmarks optional, you'll
```

need to wrap your benchmarks in a conditional since the methods won't

```
be defined. In minitest 5, the describe name needs to match <tt>/Bench(mark)?$/</tt>.
```

```
describe "Meme Benchmark" do
if ENV["BENCH"] then
bench_performance_linear "my_algorithm", 0.9999 do |n|
100.times do
@obj.my_algorithm(n)
end
end
end
end
end

TestBlah 100 1000 10000
bench_my_algorithm 0.006167 0.079279 0.786993
bench_other_algorithm 0.061679 0.792797 7.869932
```

Output is tab-delimited to make it easy to paste into a spreadsheet.

```
=== Mocks
```

Mocks and stubs defined using terminology by Fowler & Meszaros at http://www.martinfowler.com/bliki/TestDouble.html:

"Mocks are pre-programmed with expectations which form a specification of the calls they are expected to receive. They can throw an exception if they receive a call they don't expect and are checked during verification to ensure they got all the calls they were expecting."

```
class MemeAsker
def initialize(meme)
@meme = meme
end

def ask(question)
method = question.tr(" ", "_") + "?"
@meme.__send__(method)
end
end

require "minitest/autorun"

describe MemeAsker, :ask do
describe "when passed an unpunctuated question" do
```

```
it "should invoke the appropriate predicate method on the meme" do
@meme = Minitest::Mock.new
@meme_asker = MemeAsker.new @meme
@meme.expect :will_it_blend?, :return_value

@meme_asker.ask "will it blend"

@meme.verify
end
end
end
==== Multi-threading and Mocks
```

Minitest mocks do not support multi-threading. If it works, fine, if it doesn't you can use regular ruby patterns and facilities like local variables. Here's an example of asserting that code inside a thread is run:

```
def test_called_inside_thread
  called = false
  pr = Proc.new { called = true }
  thread = Thread.new(&pr)
  thread.join
  assert called, "proc not called"
end
==== Stubs
```

Mocks and stubs are defined using terminology by Fowler & Meszaros at http://www.martinfowler.com/bliki/TestDouble.html:

"Stubs provide canned answers to calls made during the test".

Minitest's stub method overrides a single method for the duration of the block.

```
def test_stale_eh
  obj_under_test = Something.new
  refute obj_under_test.stale?
  Time.stub :now, Time.at(0) do # stub goes away once the block is done    assert obj_under_test.stale?
  end
end
```

A note on stubbing: In order to stub a method, the method must actually exist prior to stubbing. Use a singleton method to create a

```
new non-existing method:
def obj_under_test.fake_method
end
=== Running Your Tests
Ideally, you'll use a rake task to run your tests, either piecemeal or
all at once. Both rake and rails ship with rake tasks for running your
tests. BUT! You don't have to:
 % ruby -Ilib:test test/minitest/test_minitest_test.rb
 Run options: --seed 37685
 # Running:
  ..... (etc)
 Finished in 0.107130s, 1446.8403 runs/s, 2959.0217 assertions/s.
  155 runs, 317 assertions, 0 failures, 0 errors, 0 skips
There are runtime options available, both from minitest itself, and also
provided via plugins. To see them, simply run with +--help+:
 % ruby -Ilib:test test/minitest/test_minitest_test.rb --help
 minitest options:
    -h, --help
                           Display this help.
    -s, --seed SEED
                               Sets random seed. Also via env. Eg: SEED=n rake
    -v, --verbose
                             Verbose. Show progress processing files.
                                   Filter run on /regexp/ or string.
    -n, --name PATTERN
    -e, --exclude PATTERN
                                   Exclude /regexp/ or string from run.
 Known extensions: pride, autotest
    -p, --pride
                           Pride. Show your testing pride!
    -a, --autotest
                            Connect to autotest server.
You can set up a rake task to run all your tests by adding this to your Rakefile:
 require "rake/testtask"
 Rake::TestTask.new(:test) do |t|
  t.libs << "test"
  t.libs << "lib"
  t.test_files = FileList["test/**/test_*.rb"]
 end
```

```
task :default => :test
```

```
== Writing Extensions
```

To define a plugin, add a file named minitest/XXX\_plugin.rb to your project/gem. That file must be discoverable via ruby's LOAD\_PATH (via rubygems or otherwise). Minitest will find and require that file using Gem.find\_files. It will then try to call +plugin\_XXX\_init+ during startup. The option processor will also try to call +plugin\_XXX\_options+ passing the OptionParser instance and the current options hash. This lets you register your own command-line options. Here's a totally bogus example:

```
# minitest/bogus_plugin.rb:
module Minitest
def self.plugin_bogus_options(opts, options)
  opts.on "--myci", "Report results to my CI" do
    options[:myci] = true
    options[:myci_addr] = get_myci_addr
    options[:myci_port] = get_myci_port
    end
end

def self.plugin_bogus_init(options)
    self.reporter << MyCI.new(options) if options[:myci]
end
end</pre>
```

Minitest uses composite reporter to output test results using multiple reporter instances. You can add new reporters to the composite during the init\_plugins phase. As we saw in +plugin\_bogus\_init+ above, you simply add your reporter instance to the composite via <tt><<</tt>

+AbstractReporter+ defines the API for reporters. You may subclass it and override any method you want to achieve your desired behavior.

```
start :: Called when the run has started.
record :: Called for each result, passed or otherwise.
report :: Called at the end of the run.
passed? :: Called to see if you detected any problems.
```

Using our example above, here is how we might implement MyCI:

```
# minitest/bogus_plugin.rb
```

=== Adding custom reporters

```
module Minitest
   class MyCI < AbstractReporter
    attr_accessor :results, :addr, :port
    def initialize options
     self.results = []
     self.addr = options[:myci_addr]
     self.port = options[:myci_port]
    end
    def record result
     self.results << result
    end
    def report
     CI.connect(addr, port).send_results self.results
    end
   end
   # code from above...
 end
== FAQ
=== What versions are compatible with what? Or what versions are supported?
Minitest is a dependency of rails, which until fairly recently had an
overzealous backwards compatibility policy. As such, I'm stuck
supporting versions of ruby that are long past EOL. Once rails 5.2 is
dropped (hopefully April 2021), I get to drop a bunch of versions of
ruby that I have to currently test against.
(As of 2021-01-31)
Current versions of rails: (https://endoflife.date/rails)
| rails | min ruby | rec ruby | minitest | status |
|-----+------
|7.0| >= 2.7 | |3.0| >= 5.1 | Future |
| 6.1 | >= 2.5 | 3.0 | >= 5.1 | Current |
| 6.0 | >= 2.5 | 2.6 | >= 5.1 | Security |
|5.2| \ge 2.2.2| 2.5 | \sim > 5.1 | Security | EOL @railsconf 2021?
Current versions of ruby: (https://endoflife.date/ruby)
| ruby | Status | EOL Date |
|-----
```

| 3.0 | Current | 2024-03-31 |

```
| 2.7 | Maint | 2023-03-31 |
| 2.6 | Maint* | 2022-03-31 |
| 2.5 | EOL | 2021-03-31 |
| 2.4 | EOL | 2020-03-31 |
| 2.3 | EOL | 2019-03-31 |
| 2.2 | EOL | 2018-03-31 |
```

See also:

- \* https://www.fastruby.io/blog/ruby/rails/versions/compatibility-table.html
- \* https://jamesjeffersconsulting.com/ruby-rails-version-matrix/

```
=== How to test SimpleDelegates?
```

The following implementation and test:

```
class Worker < SimpleDelegator
  def work
  end
end

describe Worker do
  before do
    @worker = Worker.new(Object.new)
  end

it "must respond to work" do
    _(@worker).must_respond_to :work
  end
end</pre>
```

outputs a failure:

1) Failure:

Worker#test\_0001\_must respond to work [bug11.rb:16]: Expected #<Object:0x007f9e7184f0a0> (Object) to respond to #work.

Worker is a SimpleDelegate which in 1.9+ is a subclass of BasicObject. Expectations are put on Object (one level down) so the Worker (SimpleDelegate) hits +method\_missing+ and delegates down to the +Object.new+ instance. That object doesn't respond to work so the test fails.

You can bypass <tt>SimpleDelegate#method\_missing</tt> by extending the worker with <tt>Minitest::Expectations</tt>. You can either do that in your setup at the instance level, like:

before do

```
@worker = Worker.new(Object.new)
   @worker.extend Minitest::Expectations
 end
or you can extend the Worker class (within the test file!), like:
 class Worker
   include ::Minitest::Expectations
 end
=== How to share code across test classes?
Use a module. That's exactly what they're for:
 module UsefulStuff
   def useful method
    # ...
   end
 end
 describe Blah do
   include UsefulStuff
   def test_whatever
    # useful_method available here
   end
 end
Remember, +describe+ simply creates test classes. It's just ruby at
the end of the day and all your normal Good Ruby Rules (tm) apply. If
you want to extend your test using setup/teardown via a module, just
make sure you ALWAYS call super. before/after automatically call super
for you, so make sure you don't do it twice.
=== How to run code before a group of tests?
Use a constant with begin...end like this:
describe Blah do
 SETUP = begin
   # ... this runs once when describe Blah starts
 end
 # ...
end
```

This can be useful for expensive initializations or sharing state. Remember, this is just ruby code, so you need to make sure this technique and sharing state doesn't interfere with your tests. === Why am I seeing <tt>uninitialized constant MiniTest::Test (NameError)</tt>?

Are you running the test with Bundler (e.g. via <tt>bundle exec</tt>)? If so, in order to require minitest, you must first add the <tt>gem 'minitest'</tt> to your Gemfile and run +bundle+. Once it's installed, you should be able to require minitest and run your tests.

== Prominent Projects using Minitest:

```
* arel
```

- \* journey
- \* mime-types
- \* nokogiri
- \* rails (active\_support et al)
- \* rake
- \* rdoc
- \* ...and of course, everything from seattle.rb...
- == Developing Minitest:

Minitest requires {Hoe}[https://rubygems.org/gems/hoe].

=== Minitest's own tests require UTF-8 external encoding.

This is a common problem in Windows, where the default external Encoding is often CP850, but can affect any platform.

Minitest can run test suites using any Encoding, but to run Minitest's own tests you must have a default external Encoding of UTF-8.

If your encoding is wrong, you'll see errors like:

```
--- expected
+++ actual
@@ -1,2 +1,3 @@
# encoding: UTF-8
-"Expected \\w+/ to not match \"blah blah blah\"."
+"Expected \\\w+/ to not match # encoding: UTF-8
+\"blah blah blah\\"."
```

To check your current encoding, run:

```
ruby -e 'puts Encoding.default_external'
```

If your output is something other than UTF-8, you can set the RUBYOPTS env variable to a value of '-Eutf-8'. Something like:

RUBYOPT='-Eutf-8' ruby -e 'puts Encoding.default\_external'

Check your OS/shell documentation for the precise syntax (the above will not work on a basic Windows CMD prompt, look for the SET command). Once you've got it successfully outputing UTF-8, use the same setting when running rake in Minitest.

=== Minitest's own tests require GNU (or similar) diff.

This is also a problem primarily affecting Windows developers. PowerShell has a command called diff, but it is not suitable for use with Minitest.

If you see failures like either of these, you are probably missing diff tool:

#### 4) Failure:

TestMinitestUnitTestCase#test\_assert\_equal\_different\_long

[D:/ruby/seattlerb/minitest/test/minitest/test\_minitest\_test.rb:936]:

Expected: "--- expected\n+++ actual\n@@ -1 +1 @@\n-

\"blahblahblahblahblahblahblahblah\""

#### 5) Failure:

TestMinitestUnitTestCase#test\_assert\_equal\_different\_collection\_hash\_hex\_invisible [D:/ruby/seattlerb/minitest/test/minitest/test\_minitest\_test.rb:845]:

Expected: "No visible difference in the Hash#inspect output.\nYou should look at the implementation of #== on Hash or its members.\n

```
{1=>#<Object:0xXXXXXX>}"
```

Actual: "Expected: {1=>#<Object:0x00000003ba0470>}\n Actual: {1=>#<Object:0x00000003ba0448>}"

If you use Cygwin or MSYS2 or similar there are packages that include a GNU diff for Windows. If you don't, you can download GNU diffutils from http://gnuwin32.sourceforge.net/packages/diffutils.htm (make sure to add it to your PATH).

You can make sure it's installed and path is configured properly with:

```
diff.exe -v
```

There are multiple lines of output, the first should be something like:

```
diff (GNU diffutils) 2.8.1
```

If you are using PowerShell make sure you run diff.exe, not just diff, which will invoke the PowerShell built in function.

== Known Extensions:

```
Minitest::Spec expectations (e.g.
                   <tt>page.must_have_content("Title")</tt>).
color_pound_spec_reporter :: Test names print Ruby Object types in color with
                   your Minitest Spec style tests.
                          :: Metadata for describe/it blocks & CLI tag filter.
minispec-metadata
                  E.g. <tt>it "requires JS driver", js: true do</tt> &
                   <tt>ruby test.rb --tag js</tt> runs tests tagged :js.
                       :: Minimal support to use Spec style in Rails 5+.
minispec-rails
mini-apivore
                       :: for swagger based automated API testing.
                        :: Around block for minitest. An alternative to
minitest-around
                  setup/teardown dance.
minitest-assert_errors
                         :: Adds Minitest assertions to test for errors raised
                   or not raised by Minitest itself.
minitest-autotest
                       :: autotest is a continuous testing facility meant to
                  be used during development.
                        :: minitest-bacon extends minitest with bacon-like
minitest-bacon
                  functionality.
minitest-bang
                       :: Adds support for RSpec-style let! to immediately
                  invoke let statements before each test.
minitest-bisect
                       :: Helps you isolate and debug random test failures.
minitest-blink1_reporter :: Display test results with a Blink1.
minitest-capistrano
                         :: Assertions and expectations for testing
                   Capistrano recipes.
minitest-capybara
                         :: Capybara matchers support for minitest unit and
minitest-chef-handler
                          :: Run Minitest suites as Chef report handlers
minitest-ci
                     :: CI reporter plugin for Minitest.
minitest-context
                        :: Defines contexts for code reuse in Minitest
                  specs that share common expectations.
minitest-debugger
                         :: Wraps assert so failed assertions drop into
                  the ruby debugger.
                       :: Patches Minitest to allow for an easily
minitest-display
                  configurable output.
minitest-documentation
                           :: Minimal documentation format inspired by rspec's.
                          :: Detailed output inspired by rspec's documentation
minitest-doc_reporter
                   format.
                       :: Print out emoji for your test passes, fails, and
minitest-emoji
                   skips.
minitest-english
                       :: Semantically symmetric aliases for assertions and
                  expectations.
minitest-excludes
                        :: Clean API for excluding certain tests you
                  don't want to run under certain conditions.
minitest-fail-fast
                       :: Reimplements RSpec's "fail fast" feature
minitest-filecontent
                         :: Support unit tests with expectation results in files.
                   Differing results will be stored again in files.
minitest-filesystem
                         :: Adds assertion and expectation to help testing
```

:: Bridge between Capybara RSpec matchers and

capybara minitest spec

filesystem contents.

minitest-firemock :: Makes your Minitest mocks more resilient.

minitest-focus :: Focus on one test at a time.

minitest-gcstats :: A minitest plugin that adds a report of the top

tests by number of objects allocated.

minitest-global\_expectations:: Support minitest expectation methods for all objects

minitest-great\_expectations :: Generally useful additions to minitest's

assertions and expectations.

minitest-growl :: Test notifier for minitest via growl.

minitest-happy :: GLOBALLY ACTIVATE MINITEST PRIDE! RAWR! minitest-have\_tag :: Adds Minitest assertions to test for the existence of

HTML tags, including contents, within a provided string.

minitest-heat :: Reporting that builds a heat map of failure locations minitest-hooks :: Around and before\_all/after\_all/around\_all hooks

minitest-hyper :: Pretty, single-page HTML reports for your Minitest runs

minitest-implicit-subject :: Implicit declaration of the test subject.

minitest-instrument :: Instrument ActiveSupport::Notifications when

test method is executed.

minitest-instrument-db :: Store information about speed of test execution

provided by minitest-instrument in database.

minitest-junit :: JUnit-style XML reporter for minitest.

minitest-keyword :: Use Minitest assertions with keyword arguments.

minitest-libnotify :: Test notifier for minitest via libnotify.

minitest-line :: Run test at line number.

minitest-logger :: Define assert\_log and enable minitest to test log messages.

Supports Logger and Log4r::Logger.

minitest-macruby :: Provides extensions to minitest for macruby UI

testing.

minitest-matchers :: Adds support for RSpec-style matchers to

minitest.

minitest-matchers\_vaccine :: Adds assertions that adhere to the matcher spec,

but without any expectation infections.

minitest-metadata :: Annotate tests with metadata (key-value).

minitest-mock\_expectations :: Provides method call assertions for minitest.

minitest-mongoid :: Mongoid assertion matchers for Minitest.
minitest-must\_not :: Provides must\_not as an alias for wont in

Minitest.

minitest-optional\_retry :: Automatically retry failed test to help with flakiness.

minitest-osx :: Reporter for the Mac OS X notification center.

minitest-parallel\_fork :: Fork-based parallelization

minitest-parallel-db :: Run tests in parallel with a single database.

minitest-power\_assert :: PowerAssert for Minitest.

minitest-predicates :: Adds support for .predicate? methods.
minitest-profile :: List the 10 slowest tests in your suite.
minitest-rails :: Minitest integration for Rails 3.x.

minitest-rails-capybara :: Capybara integration for Minitest::Rails. minitest-reporters :: Create customizable Minitest output formats.

minitest-rg :: Colored red/green output for Minitest.

minitest-rspec\_mocks :: Use RSpec Mocks with Minitest.

minitest-server :: minitest-server provides a client/server setup

with your minitest process, allowing your test run to send its results directly to a handler.

minitest-sequel :: Minitest assertions to speed-up development and

testing of Ruby Sequel database setups.

minitest-shared\_description :: Support for shared specs and shared spec

subclasses

 $minitest-should\_syntax \qquad :: RSpec-style < tt > x.should == y < / tt > assertions \ for$ 

Minitest.

minitest-shouldify :: Adding all manner of shoulds to Minitest (bad

idea)

minitest-snail :: Print a list of tests that take too long

minitest-spec-context :: Provides rspec-ish context method to

Minitest::Spec.

minitest-spec-expect :: Expect syntax for Minitest::Spec (e.g.

expect(sequences).to\_include :celery\_man).

minitest-spec-magic :: Minitest::Spec extensions for Rails and beyond.

minitest-spec-rails :: Drop in Minitest::Spec superclass for

Active Support :: Test Case.

minitest-sprint :: Runs (Get it? It's fast!) your tests and makes

it easier to rerun individual failures.

minitest-stately :: Find leaking state between tests

minitest-stub\_any\_instance :: Stub any instance of a method on the given class

for the duration of a block.

minitest-stub-const :: Stub constants for the duration of a block.

minitest-tags :: Add tags for minitest.

minitest-unordered :: Adds a new assertion to minitest for checking the

contents of a collection, ignoring element order.

minitest-vcr :: Automatic cassette managment with Minitest::Spec

and VCR.

minitest\_log :: Adds structured logging, data explication, and verdicts.

minitest\_owrapper :: Get tests results as a TestResult object.
minitest\_should :: Shoulda style syntax for minitest test::unit.
minitest\_tu\_shim :: Bridges between test/unit and minitest.

mongoid-minitest :: Minitest matchers for Mongoid.
mutant-minitest :: Minitest integration for mutant.
pry-rescue :: A pry plugin w/ minitest support. See

pry-rescue/minitest.rb.

rematch :: Declutter your test files from large hardcoded data

and update them automatically when your code changes.

rspec2minitest :: Easily translate any RSpec matchers to Minitest

assertions and expectations.

#### == Unknown Extensions:

Authors... Please send me a pull request with a description of your minitest extension.

- \* assay-minitest
- \* detroit-minitest
- \* em-minitest-spec
- \* flexmock-minitest
- \* guard-minitest
- \* guard-minitest-decisiv
- \* minitest-activemodel
- \* minitest-ar-assertions
- \* minitest-capybara-unit
- \* minitest-colorer
- \* minitest-deluxe
- \* minitest-extra-assertions
- \* minitest-rails-shoulda
- \* minitest-spec
- \* minitest-spec-should
- \* minitest-sugar
- \* spork-minitest
- == Minitest related goods
- \* minitest/pride fabric: http://www.spoonflower.com/fabric/3928730-again-by-katie allen
- == REQUIREMENTS:
- \* Ruby 2.3+. No magic is involved. I hope.
- == INSTALL:

sudo gem install minitest

On 1.9, you already have it. To get newer candy you can still install the gem, and then requiring "minitest/autorun" should automatically pull it in. If not, you'll need to do it yourself:

gem "minitest" # ensures you"re using the gem, and not the built-in MT require "minitest/autorun"

# ... usual testing stuffs ...

DO NOTE: There is a serious problem with the way that ruby 1.9/2.0 packages their own gems. They install a gem specification file, but don't install the gem contents in the gem path. This messes up Gem.find\_files and many other things (gem which, gem contents, etc).

Just install minitest as a gem for real and you'll be happier.

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#### Found in path(s):

\*/opt/cola/permits/1276941972\_1645699556.87/0/minitest-5-15-0-gem/data-tar-gz/README.rdoc

# 1.1170 object.assign 4.1.2

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### 1.1171 at-least-node 1.0.0

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# 1.1172 @babel/helper-environment-visitor

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# 1.1173 istanbul-lib-source-maps 4.0.1

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# 1.1174 @babel/plugin-transform-parameters

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### 1.1175 webidl-conversions 4.0.2

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# 1.1179 shell-quote 1.7.3

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# 1.1180 lodash.uniq 4.5.0

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### 1.1181 jest-test-sequencer 27.4.6

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# 1.1182 socketry-nio4r 2.5.8

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# 1.1185 unique-string 2.0.0

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### 1.1188 domutils 1.7.0

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# 1.1191 testing-library-user-event 14.1.1

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# 1.1197 emoji-regex 8.0.0

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# 1.1198 @babel/plugin-syntax-import-meta 7.10.4

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\*/opt/cola/permits/1160999962 1620425949.03/0/agent-base-6-0-2-4-tgz/package/README.md

# 1.1204 jwt-decode 3.1.2

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### 1.1205 is-wsl 2.2.0

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# 1.1206 babel-plugin-jest-hoist 27.4.0

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# 1.1208 etag 1.8.1

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# 1.1215 prelude-ls 1.2.1

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# 5.14.2

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# 1.1217 postcss-double-position-gradients 3.0.4

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# 1.1218 my-scope-package-b 0.0.0

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The basic library functions are written in C and are freestanding. Also included in the distribution is a set of C++ wrapper functions.

#### THE BASIC LIBRARY FUNCTIONS

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Written by: Philip Hazel Email local part: ph10 Email domain: cam.ac.uk

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property.

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2.1	2.0+1.6	5.1 2001	PSF	no	)
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src/utils/escape.js","../src/utils/generateComponentId.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/mode
ls/ThemeProvider.js","../src/models/StyledComponent.js","../src/utils/generateDisplayName.js","../src/utils/joinStrin
gs.js","../src/utils/createWarnTooManyClasses.js","../src/utils/domElements.js","../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js",".../src/constructors/styled.js"
onstructors/constructWithOptions.js","../src/models/GlobalStyle.js","../src/constructors/createGlobalStyle.js","../src/
constructors/keyframes.js","../src/models/ServerStyleSheet.js", "../src/hoc/withTheme.js", "../src/hooks/useTheme.js",
"../src/secretInternals.js", "../src/base.js"], "sourcesContent": ["// @flow\nimport type { Interpolation } from
'../types';\n\nexport default (\n strings: Array<string>,\n interpolations: Array<Interpolation>\n):
Array<Interpolation> => \{n \text{ const result} = [\text{strings}[0]]; n \text{ for (let } i = 0, \text{ len} = \text{interpolations.length}; i < \text{len}; i += 1)
n = 1, 
'react-is';\n\nexport default (x: any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ?
x.toString(): Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n","// @flow\nexport const
EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport
default function isFunction(test: any): boolean %checks {\n return typeof test === 'function';\n}\n","//
@flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n
target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return (\n (process.env.NODE_ENV !==
'production' ? typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n //
FlowFixMe\n target.name \|\n 'Component'\n',"// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC DISABLE SPEEDY: ?boolean;\ndeclare var VERSION :
string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT APP SC ATTR || process.env.SC ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const
SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE SPEEDY =\n Boolean(typeof
SC DISABLE SPEEDY === 'boolean'\n ? SC DISABLE SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT APP SC DISABLE SPEEDY !== "\n
process.env.REACT APP SC DISABLE SPEEDY === 'false' ? false :
process.env.REACT APP SC DISABLE SPEEDY\n : (typeof process !== 'undefined' && typeof
  ?
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env. NODE\_ENV !== 'production' \  \  )\  \  )); \\ \\ |n\rangle /n \  \  ) \\ |n\rangle /n \  \  ) \\ |n\rangle /n \  \  ) \\ |n\rangle /n \  \  | \\ |n\rangle /n \  \ 
styles\nexport const STATIC_EXECUTION_CONTEXT = { };\n","// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : { };\n\n/**\n * super basic
args.length; c < len; c += 1) \{ n b.push(args[c]); ln \} \\ n b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln b.forEach(d => \{ ln a = a.replace(/%[a-z]/, d); ln \} ); ln ln a = a.replace(/%[a-z]/, d); ln ln a = a.replace(/(a-z)/, d); ln a = a.re
return a;\n\\\n\*\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
                              `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0 ? `Args: ${interpolations.join(', ')}`: "\n
  \n );\n } else {\n throw new
Error(format(ERRORS[code], ...interpolations).trim());\n \\n\\n","export default {\"1\":\"Cannot create styled-
component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s
```

styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\\n\".\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\\n".\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\\n\\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g. $\n$ is $\n$ is $\n$ is $\n$ is, $\n$ prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styledcomponents/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"\_This error was replaced with a dev-time warning, it will be deleted for v4 final.\_ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\".\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\\".\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n\r.\n\nconst BASE SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE SIZE);\n this.length = BASE SIZE;\n this.tag = tag;\n  $\n$ indexOfGroup(group: number): number  $\{n \mid \text{let index} = 0; n \mid \text{for (let } i = 0; i < \text{group; } i++) \}$ this.groupSizes[i];\n \\n\n return index;\n \\n\n insertRules(group: number, rules: string[]): void \\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n  $const oldSize = oldBuffer.length; \n\$ let newSize = oldSize;\n while (group  $\geq$  newSize) {\n  $newSize <<= 1;\n$ if  $(newSize < 0) \{ \n$ throwStyledError(16, `\${group}`);\n }\n n nthis.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length =  $newSize; \n\$ for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n  $\ln \$  let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length;  $i < l; i++) \{ \n$ if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n  $\n$  \\n \\n clearGroup(group: number): void \\n if (group < this.length) \\\n length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex =  $startIndex + length; \n\$ this.groupSizes[group] = 0;\n\n for (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n  $\n$   $\n$   $\n$   $\n$  getGroup(group: number): string  $\n$  let css = ";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n\n const length = this.groupSizes[group];\n

```
const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;\n for (let i = startIndex;
  css += \S{this.tag.getRule(i)} \S{SPLITTER}'; n } \n return css; n } n', "//
i < endIndex; i++) \{ \n
@flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister:
Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =
1;\n\nexport const resetGroupIds = () => {\n groupIDRegister = new Map();\n reverseRegister = new Map();\n
nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id))
\\n return (groupIDRegister.get(id): any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) \\n
nextFreeGroup++;\n\ }\n\n const group = nextFreeGroup++;\n\n if (\n process.env.NODE_ENV!== 'production'
&&\n ((group \mid 0) < 0 \mid group > MAX_SMI\n ) {\n throwStyledError(16, `${group}`);\n }\n\n
groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n\;\n\nexport const
getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + }
1;\n \n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n\;\n","// @flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[\{SC\_ATTR\}][\{SC\_ATTR\_VERSION\} = `"\{SC\_VERSION\} ""]`; `nconst MARKER\_RE = "SELECTOR" = `"SELECTOR" = `"SELECTO
new\ RegExp(^{\$}SC_ATTR}///,g(///d+)///[id=''([///w///d-]+)/''//].*?''([^']*)`);\\ (nexport\ const\ outputSheet=0.15).
(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; 
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue;\n\n const selector = `${SC ATTR}.g${group}[id=\"${id}\"]`;\n\n let content = ";\n if (names !==
undefined) \{\n names.forEach(name => \{\n
   if (name.length > 0) {\n
  content += \S{name}, \S n
   }\n
  });\n }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
rehydration\n css += `{\text{content}} {selector}{content:\"${content}\"}${SPLITTER}`:\n \\n\n return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line\n if
((name = names[i])) \{ \n
   sheet.registerName(id, name);\n \n \\n \\n\chance\n \rangle\n \rangle\n\rangle\n \rangle\n \r
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []:\langle n \rangle n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
  const marker = part.match(MARKER RE);\n\ if (marker) {\n\
   const group = parseInt(marker[1], 10) \mid 0;\n
const id = marker[2]; \n\n
  // Rehydrate componentId to group index mapping\n
  if (group !== 0) {\n
setGroupForId(id, group);\n
  // Rehydrate names and rules\n
   // looks like: data-
styled.g11[id=\''idA\'']{content:\''nameA,\''}\n
   rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
   rules.length = 0;\n } else {\n rules.push(part);\n }\n
  n n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \langle n \rangle for (let i = 0, 1 = nodes.length; i < 1; i + + 1 (\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
  if (node.parentNode) {\n
             rehydrateSheetFromTag(sheet, node);\n\n
  n \in \n \in \n in \n \in \n in \n in
node.parentNode.removeChild(node);\n
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n | n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
```

undefined;\n\;\n\n/\*\* Create a style element inside `target` or <head> after the last \*\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n const parent = target || head;\n const style = document.createElement('style');\n const prevStyle = findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n style.setAttribute(SC\_ATTR, SC\_ATTR\_ACTIVE);\n style.setAttribute(SC\_ATTR\_VERSION,  $SC_VERSION$ );\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/\*\* Get the CSSStyleSheet instance for a given style element \*/nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return ((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i++) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n\n throwStyledError(17);\n return (undefined: any);\n};\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n} \n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:  $CSSStyleSheet; \n\n length: number; \n\n constructor(target?: HTMLElement) {\n const element = (this.element = (this.element) {\n const element = (this.el$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n\try \\n\this.sheet.insertRule(rule, index):\\n\ this.length++;\n return true;\n \} catch (\_error) \{\n return false;\n \}\n\n deleteRule(index: number): void {\n this.sheet.deleteRule(index);\n this.length--;\n }\n\n getRule(index: number): string {\n const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n return ";\n }\n \\n\/n\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index  $\geq 0$  {\n const node = document.createTextNode(rule);\n this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm in rules: string[]; \n\ length: number; \n\ constructor(\_target?: HTMLElement) {\n\ this.rules = []; \n\ this$ this.length = 0;\n \\n in sertRule(index: number, rule: string): boolean \\n if (index <= this.length) \\n this.rules.splice(index, 0, rule);\n this.length++;\n return true;\n } else {\n return false; $\n }\n \$  $deleteRule(index: number): void {n this.rules.splice(index, 1);} n this.length--; n } n getRule(index: number):$ string  $\{ n : f(index < this.length) \}$  return this.rules[index];  $\{ n : f(index < this.length) \}$ return "; $\n \$ n  $\n \$ n","// @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for

stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new this.options =  $\{\n$  ...defaultOptions, $\n$ Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS\_BROWSER && SHOULD\_REHYDRATE) {\n SHOULD REHYDRATE = rehydrateSheet(this);\n \\n\n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n}  $groupNames = new Set(); \n$ groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n \\n\n /\*\* Insert new rules which also marks the name as known \*/n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\ /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\ /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\\n'\*\* Outputs the current sheet as a CSS string with markers for SSR \*/n toString(): string {\n return outputSheet(this);\n }\n}\n","// @flow\n/\* eslint-disable no-bitwise \*/n\nconst AD\_REPLACER\_R =  $\frac{1}{2} \frac{1}{2} \frac{1}$ capitalised\n \* counterparts \*\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*/nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabetlength \*\n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n name = getAlphabeticChar(x | charsLength) | 0} % charsLength) + name;\n \\n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD REPLACER R, '\$1-\$2');\n\\\n","// @flow\n/\* eslint-disable \*\\n\\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i = x.length;\n\n while (i)  $\{\n h = (h * 33) \land x.charCodeAt(-i);\n \} \land return h;\n\};\n\n'$  This is a djb2 hashing function\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function is Static Rules (rules: Rule Set): boolean  $\{ n \text{ for (let } i = 0; i < rules. length; i < rules. le$  $+= 1) \{ n \text{ const rule} = \text{rules[i]}; n \text{ if } (isFunction(rule) \&\& !isStyledComponent(rule)) } \}$ allowed to be static if they're just being\n // used to get the classname of a nested styled component\n false;\n \n \n\n return true;\n\n","// @flow\nimport \ SC\_VERSION \} from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED =  $hash(SC\_VERSION); n\n/**\n * ComponentStyle is all like the static from the sta$ the CSS-specific stuff, not the React-specific stuff.\n \*\nexport default class ComponentStyle {\n baseHash: number;\n\n baseStyle: ?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n

staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n this.staticRulesId = ":\n this.isStatic = process.env.NODE ENV === 'production' &&\n (baseStyle === undefined || baseStyle.isStatic) &&\n isStaticRules(rules);\n this.componentId = componentId;\n\n // SC\_VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId);\n\n this.baseStyle = baseStyle;\n\n // NOTE: This registers the componentId, which ensures a consistent order\n // for this component's styles compared to others\n StyleSheet.registerId(componentId);\n \\n\n \*Flattens a rule set into valid CSS\n \* Hashes it, wraps the whole chunk in a .hash1234 {}\n \* Returns the hash to be injected on render()\n \*\*/\n generateAndInjectStyles(executionContext: Object, styleSheet: names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n }\n\n // force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic && !stylis.hash) {\n (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n names.push(this.staticRulesId);\n } else {\n const cssStatic = flatten(this.rules, executionContext, styleSheet,  $const name = generateName(phash(this.baseHash, cssStatic) >>> 0); \n\n$ stylis).join(");\n (!styleSheet.hasNameForId(componentId, name)) {\n const cssStaticFormatted = stylis(cssStatic, `.\${name}`, undefined, componentId);\n\n styleSheet.insertRules(componentId, name, cssStaticFormatted);\n names.push(name);\n this.staticRulesId = name; $\n$ n else n const  $ext{length} = this.rules; <math>n$ let dynamicHash = phash(this.baseHash, stylis.hash);\n let css = "; n nfor (let i = 0; i < length; i++) {\n const if (typeof partRule === 'string') {\n partRule = this.rules[i];\n\n  $css += partRule; \n\n$ (process.env.NODE ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n } else if (partRule) {\n const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n dynamicHash = phash(dynamicHash, partString + i);\n css += partString;\n n nif (css) {\n const name = generateName(dynamicHash >>> 0);\n\n if (!styleSheet.hasNameForId(componentId, name)) {\n const cssFormatted = stylis(css, `.\${name}`, undefined, componentId);\n styleSheet.insertRules(componentId, name, cssFormatted);\n names.push(name);\n  $n \leq n$ from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT REGEX = /^\\s\*\\/\/.\*\$/gm;\nconst COMPLEX\_SELECTOR\_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n options = const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) const parsedRules = parsingRules;\n  $parsingRules = [];\n return parsedRules;\n }\n \$ ;\n\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let \_componentId: string;\n let \_selector: string;\n let \_selectorRegexp: RegExp;\n let \_consecutiveSelfRefRegExp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) =>  $\{\n$  if  $(\n$  // do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0 ? COMPLEX\_SELECTOR\_PREFIX.indexOf(string[\_selector.length]) === -1 : true) &&\n // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(\_consecutiveSelfRefRegExp)\n ) {\n return \`.\${\_componentId}\};\n }\n\n return match;\n  $\$ ;\n\n /\*\*\n \* When writing a style like\n \*\n \* & + & {\n \* color: red;\n \*}\n \*\n \* The second ampersand should be a reference to the static component class. stylis\n \* has no knowledge of static class so we have to intelligently replace the base selector.\n \*\n \* https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <more info about the context phase values\n \*\"2\" means this plugin is taking effect at the very end after all other processing is complete\n \*\n const selfReferenceReplacementPlugin = (context, \_, selectors) => {\n if (context)

```
=== 2 && selectors.length && selectors[0].lastIndexOf( selector) > 0) {\n // eslint-disable-next-line no-param-
            selectors[0] = selectors[0].replace(\_selectorRegexp, selfReferenceReplacer);\n }\n };\n\
stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function
stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS =
css.replace(COMMENT_REGEX, ");\n const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}}
\`: flatCSS;\n\n \'/ stylis has no concept of state to be passed to plugins\n \'/ but since JS is single-threaded, we
can rely on that to ensure\n // these properties stay in sync with the current stylis run\n componentId =
_consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n return stylis(prefix || !selector ? ":
selector, cssStr);\n\n\stringifyRules.hash = plugins.length\n\ ? plugins\n
  .reduce((acc, plugin) => \{ \n
   n n
if (!plugin.name) {\n
                         throwStyledError(15);\n
   return phash(acc, plugin.name);\n
SEED)\n
            .toString()\n : ";\n\n return stringifyRules;\n\\n","/**\n * MIT License\n *\n * Copyright (c) 2016
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FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT,
TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR
THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n *\n/n* eslint-disable *\n\nexport default
function(insertRule) \n const delimiter = '/*|*/';\n const needle = `${delimiter}}`;\n\n function toSheet(block) {\n
if (block) {\n
               try {\n
                          insertRule(`${block}}`);\n
   context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) \{\n
switch (context) {\n // property\n
  // @import\n
  if (depth === 0 && content.charCodeAt(0)
                                 case 1:\n
=== 64) return insertRule(`${content};`), ";\n
   break;\n
   // selector\n
   case 2:\n
  if (ns === 0) return
content + delimiter;\n
                       break;\n
                                  // at-rule\n
   case 3:\n
   switch (ns) {\n
  // @font-face, @page\n
case 102:\n
               case 112:\n
                                return insertRule(selectors[0] + content), ";\n
  default:\n
  return
content + (at === 0? delimiter: ");\n
                                      }\n
   case -2:\n
   content.split(needle).forEach(toSheet);\n }\n
};\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from
'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier }
from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n
disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?:
Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const
StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =
StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:
Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return
useContext(StyleSheetContext) || masterSheet;\n\nexport function useStylis(): Stringifier {\n return
useContext(StylisContext) || masterStylis;\n\nexport default function StyleSheetManager(props: Props) {\n const
[plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const
styleSheet = useMemo(() => {n let sheet = contextStyleSheet; | n if (props.sheet) {n}
  // eslint-disable-next-
line prefer-destructuring\n
                         sheet = props.sheet;\n \} else if (props.target) \{\n
sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n
```

```
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n
                           options: { prefix: !props.disableVendorPrefixes },\n
createStylisInstance({\n
  }),\n
[props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
  <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n
   ? React.Children.only(props.children)\n
  : props.children \\n
  </styleSheetContext.Provider>\n );\n\,\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n
                      styleSheet.insertRules(\n
   this.id.\n
   resolvedName.\n
  stylisInstance(this.rules,
resolvedName, '@keyframes')\n
                                );\n \n \\n \};\n\n toString = () => {\n return throwStyledError(12,
String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name +
stylisInstance.hash;\n \n^*\n","// @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => -${char.toLowerCase()}:\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n * > hyphenateStyleName('MozTransition')\n * <\"-moz-transition\"\n * >
hyphenateStyleName('msTransition')\n * <\"-ms-transition\"\n *\n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *
@return {string}\n *\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ":\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => \{\n const rules = [];\n for (const key in obj) \{\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n
                          rules.push(`${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key]))
      rules.push(...objToCssArray(obj[key], key));\n } else {\n
   rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};`);\n }\n return prevKey ? [`${prevKey} {`, ...rules, '}']:
rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n
stylisInstance: ?Stringifier\n): any \n if (Array.isArray(chunk)) \n const ruleSet = []; \n for (let i = 0, len = 0) \]
chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n
                     if (result === ") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /* Handle other
components */n if (isStyledComponent(chunk)) {\n return \.${chunk.styledComponentId}\\\;\n \\n\ /* Either
execute or defer the function *\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
      const result = chunk(executionContext);\n\n
  if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n
                         // eslint-disable-next-line no-console\n
  console.warn(\n
`${getComponentName(\n
                                 chunk \ n
  )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
```

more details.`\n );\n n nreturn flatten(result, executionContext, styleSheet, stylisInstance);\n } else return chunk;\n  $\n$  if (chunk instanceof Keyframes) {\n if (styleSheet) {\n} chunk.inject(styleSheet, return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /\* Handle objects \*/\n return isPlainObject(chunk)?objToCssArray(chunk): chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n return (\n typeof test === 'function'\n && !(\n test.prototype\n && test.prototype.isReactComponent\n )\n );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMe\n if (value == null || typeof value === 'boolean' || value === ') {\n return ":\n }\n\n if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n return `\${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from ../utils/isPlainObject';\nimport { EMPTY ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/\*\*\n \* Used when flattening object styles to determine if we should\n \* expand an array of styles.\n  $*\langle nconst \ addTag = arg => \{\ if (Array.isArray(arg)) \} \ // eslint-disable-next-line no-param-reassign \ // eslint-disable$ arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // \$FlowFixMe\n return addTag(flatten(interleave(EMPTY\_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string')  $\n$  // \$FlowFixMe\n return styles;\n \\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n if (process.env.NODE\_ENV !== 'production') {\n const parsedIdString = componentId ?` with the id of \"\${componentId}\\"`: ";\n const message `The component \${displayName}\${parsedIdString} has been created dynamically.\\n`+\n \"You may see this warning because you've called styled inside another component.\\n\" +\n To resolve this only create new StyledComponents outside of any render method and function component.';\n\n // If a hook is called outside of a component:\n // React 17 and earlier throw an error\n // React 18 and above use console.error\n\n const originalConsoleError = console.error // eslint-disable-line no-console\n try {\n let didNotCallInvalidHook = /\* \$FlowIgnore[cannot-write] \*/\n console.error = (consoleErrorMessage, ...consoleErrorArgs) => { // eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n // be called outside of a React component.\n if (invalidHookCallRe.test(consoleErrorMessage)) {\n  $didNotCallInvalidHook = false \$ // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message);\n originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n }\n }\n // We purposefully call `useRef` outside of a component and expect it to throw\n // If it doesn't, then we're inside another component.\n // eslint-disable-next-line react-hooks/rules-of-hooks\n  $useRef();\n\n$ (didNotCallInvalidHook &&!seen.has(message)) {\n // eslint-disable-next-line no-console\n console.warn(message);\n seen.add(message);\n n catch (error) {\n // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n // be called outside of a React if (invalidHookCallRe.test(error.message)) {\n // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message);\n  $n }$  finally n\$FlowIgnore[cannot-write] \*\n console.error = originalConsoleError; // eslint-disable-line no-console\n \}\n \n\;\n","// @flow\nimport { EMPTY\_OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\;\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY\_OBJECT) => {\n return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not  $supported \ | \ | \ |^{-}-|+/g; \ |^{-}-|+$ 

```
$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n
*/\nexport default function escape(str: string): string {\n return (\n str\n
  // Replace all possible CSS selectors\n
 .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n
  .replace(dashesAtEnds,
")\n );\n\n^*,"// @flow\n/* eslint-disable */\nimport generateAlphabeticName from
'./generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n return
generateAlphabeticName(hash(str) >>> 0);\n\;\n","// @flow\nimport type { IStyledComponent } from
'../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks
{\n return (\n typeof target === 'string' &&\n (process.env.NODE_ENV !== 'production'\n
   ? target.charAt(0)
=== target.charAt(0).toLowerCase()\n : true)\n );\n}\n","/* eslint-disable *\n/**\n mixin-deep;
https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-
compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is
hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files
(the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use,
copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to
whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and
this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE
SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED,
INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A
PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR
COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER
IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN
CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
SOFTWARE.\n*\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val === 'object'
&& val !== null && !Array.isArray(val))\n );\n\rnonst isValidKey = key => {\n return key !== ' proto '
&& key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n const obj =
target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n
\\n\n\nexport default function mixinDeep(target, ...rest) \\n for (const obj of rest) \\n if (isObject(obj)) \\n
(const key in obj) {\n
                       if (isValidKey(key)) {\n
   mixin(target, obj[key], key);\n
  }\n
  n > n > n
return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from
'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type
Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype
Props = {\n children?: Element<any>,\n theme: ThemeArgument,\n};\n\nexport const ThemeContext:
Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer =
ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if
(!theme) {\n return throwStyledError(14);\n }\n\n if (isFunction(theme)) {\n const mergedTheme =
theme(outerTheme); \n if (\n process.env.NODE_ENV !== 'production' &&\n
   (mergedTheme === null ||
return mergedTheme;\n \\n if (Array.isArray(theme) || typeof theme !== 'object') {\n return
throwStyledError(8);\n \\n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n\\n\/**\n * Provide a
theme to an entire react component tree via context\n *\nexport default function ThemeProvider(props: Props) {\n
const outerTheme = useContext(ThemeContext);\n const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), \[ \n \] props.theme,\\n \]);\\n\\n if (!props.children) \[ \n \]
return null;\n \\n\n return < ThemeContext. Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from
'@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n Attrs,\n
IStyledComponent,\n IStyledStatics,\n RuleSet,\n ShouldForwardProp,\n Target,\n} from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
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'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY ARRAY, EMPTY OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = { };\n\n/* We
depend on components having unique IDs *\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no
displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \parallel 0) + 1;\\n\n const
componentId = `${name}-${generateComponentId(\n // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ?`${parentComponentId}-
${componentId}`: componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const
resolvedAttrs = { }; \n\ attrs.forEach(attrDef => { } \n\ let resolvedAttrDef = attrDef; \n\ let key; \n\ if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in *\n for (key in resolvedAttrDef) {\n context[key] = resolvedAttrs[key] = \n
                  ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n
'className'\n
  : resolvedAttrDef[key];\n \n
/* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis)\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks/n if (process.env.NODE ENV !== 'production')
useDebugValue(className);\n\n if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent.\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean\n) {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production'?
forwardedComponent.warnTooManyClasses: undefined\n);\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = { };\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
computedProps[key];\n } else if (\n
                                     shouldForwardProp\n
   ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n
                           : isTargetTag\n
  ? validAttr(key)\n
   : true\n ) {\n
  // Don't pass through non
HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n \n \n if
(props.style && attrs.style !== props.style) {\n propsForElement.style = { ...props.style, ...attrs.style };\n }\n\n
```

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propsForElement.className = Array.prototype\n .concat(\n
   foldedComponentIds,\n
   styledComponentId,\n
 generatedClassName !== styledComponentId ? generatedClassName : null,\n
   props.className,\n
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY_ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ?`${escape(options.displayName)}-
${options.componentId}\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
    ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n
  : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n
nested shouldForwardProp calls\n
  shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n
filterFn.\n
                        elementToBeCreated\n
  ) &&\n
   ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n // eslint-disable-next-line prefer-
                            destructuring\n
const\ componentStyle = new\ ComponentStyle(\n \ rules,\n \ styledComponentId,\n \ isTargetStyledComp?
((target: Object).componentStyle: ComponentStyle): undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.componentStyle = componentStyle; \n WrappedStyledComponentStyle = componentStyle; \n WrappedStyledComponentStyle = componentStyle = componentStyle; \n WrappedStyledComponentStyle = componentStyle = compon
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n
   ((target: any):
IStyledComponent).foldedComponentIds,\n
   ((target: any): IStyledComponent).styledComponentId\n
   )\n :
EMPTY ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function \ withComponent(tag: Target) \ \{ \ n \ const \ \{ \ componentId: \ n \ const \ \} \}
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n
  previousComponentId
&&\n
              `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
                                ...optionsToCopy,\n
   attrs: finalAttrs,\n
   componentId: newComponentId,\n \};\n\n
return createStyledComponent(tag, newOptions, rules);\n\\ Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n get() {\n return this._foldedDefaultProps;\n },\n\n set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n
  ? merge({}, ((target: any): IStyledComponent).defaultProps,
obi)\n
                : obj;\n },\n });\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n displayName,\n
   styledComponentId\n );\n \\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n if
```

```
(isCompositeComponent) {\n hoist<\n IStyledStatics,\n
   $PropertyType<IStyledComponent, 'target'>,\n
[key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n
   // all SC-specific things should not be hoisted\n
  componentStyle: true,\n
                             displayName: true,\n
  foldedComponentIds: true,\n
  shouldForwardProp: true,\n
 styledComponentId: true,\n
                               target: true,\n
  with Component: true,\n});\n}\nn return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ?
`styled.${target}`: `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n *\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n let generatedClasses = { };\n let warningSeen = false;\n\n return (className: string)
                                 generatedClasses[className] = true;\n
=> {\n if (!warningSeen) {\n
(Object.keys(generatedClasses).length >= LIMIT) {\n}
  // Unable to find latestRule in test environment.\n
  const parsedIdString = componentId? with the id of
eslint-disable no-console, prefer-template */\n
\"\{componentId\}\": ";\n\n
                                 console.warn(\n
   'Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}.\\n`+\n
  'Consider using the attrs method, together with a style object for
  ' const Component = styled.div.attrs(props =>
frequently changed styles.\\n' +\n
  'Example: \n' + \n
(\{ \setminus n' + \setminus n \})
                ' style: \{ \mid n' + \mid n \}
   background: props.background,\\n' +\n
   , \n' + n
))`width: 100\%;`\\n\\n' +\n
                                  ' < Component /> '
   );\n
   warningSeen = true;\n
  generatedClasses =
         'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n
'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n
'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'em',\n 'embed',\n 'fieldset',\n
'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n
'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n
'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuitem',\n 'meta',\n 'meter',\n 'nay',\n 'noscript',\n
'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n
'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n
'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n
'tr',\n 'track',\n 'u',\n 'u',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n
'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n
'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n","//
@flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from
'../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from
'../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n/ Shorthands for all
valid HTML Elements\ndomElements.forEach(domElement => {\n styled[domElement] =
styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-
is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from
'../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n
componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY_OBJECT\n) {\n if
(!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /* This is callable directly as a
template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction =
(...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are called, wrap up a new
template function and merge options *\\n templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime */n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
...options,\n
               attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
```

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templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from
'../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default
class GlobalStyle {\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n constructor(rules:
RuleSet, componentId: string) {\n this.rules = rules;\n this.componentId = componentId;\n this.isStatic =
isStaticRules(rules);\n\n // pre-register the first instance to ensure global styles\n // load before component ones\n
 StyleSheet.registerId(this.componentId + 1);\n \\n\n createStyles(\n instance: number,\n executionContext:
Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \\n const flatCSS = flatten(this.rules,
executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join("), ");\n const id = this.componentId +
instance;\n\n // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.insertRules(id, id, css);\n \\n\n removeStyles(instance: number, styleSheet: StyleSheet) {\n
styleSheet.clearRules(this.componentId + instance);\n \\n renderStyles(\n instance: number,\n
executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) {\n if (instance > 2)
StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n
\n\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport {
STATIC EXECUTION CONTEXT } from '../constants';\nimport GlobalStyle from
'../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport {
ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from
'../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from
default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const
rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`:\n const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n \\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId)); \n\ const instance = instanceRef.current; \n\ if
(process.env.NODE ENV !== 'production' && React.Children.count(props.children)) {\n
  // eslint-disable-next-
                   console.warn(\n
  `The global style component ${ styledComponentId} was given child JSX.
line no-console\n
createGlobalStyle does not render children.\\n );\\n \ \\n\\n if (\n
  process.env.NODE ENV !== 'production'
         rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n
  `Please do not use @import CSS syntax in createGlobalStyle
disable-next-line no-console\n console.warn(\n
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical k> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.\n);\n }\n\n if (styleSheet.server) {\n
   renderStyles(instance,
props, styleSheet, theme, stylis);\n \\n\n if (!_SERVER__) \\n // this conditional is fine because it is
compiled away for the relevant builds during minification,\n
  // resulting in a single unguarded hook call\n
eslint-disable-next-line react-hooks/rules-of-hooks\n
   useLayoutEffect(() => {\n}
   if (!styleSheet.server) {\n
 renderStyles(instance, props, styleSheet, theme, stylis);\n
   return () => globalStyle.removeStyles(instance,
styleSheet);\n
                 }\n
                        }, [instance, props, styleSheet, theme, stylis]);\n \\n\n return null;\n \\n\n function
renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n
context = \{ \n
                 ...props,\n
                               theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
\}; \n\n
         globalStyle.renderStyles(instance, context, styleSheet, stylis);\n \\n\ /\n\n // $FlowFixMe\n return
React.memo(GlobalStyleComponent);\n}\n","// @flow\nimport css from './css';\nimport generateComponentId
from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation,
```

```
Styles \ from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations:
Array<Interpolation>\n): Keyframes {\n /* Warning if you've used keyframes on React Native */n if (\n
process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product ===
'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n
   'keyframes' cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated. \n );\n \\n\n const rules =
css(strings, ...interpolations).join(");\n const name = generateComponentId(rules);\n return new Keyframes(name,
rules);\n\\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport {
IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError
from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport
StyleSheetManager from './StyleSheetManager';\n\ndeclare var SERVER : boolean;\n\nconst
CLOSING\_TAG\_R = /^\s^*<\v[a-z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\
instance: StyleSheet;\n\n sealed: boolean;\n\n constructor() {\n this.instance = new StyleSheet({ isServer: true
});\n this.sealed = false;\n \\n\n emitSheetCSS = (): string => \\n const css = this.instance.toString();\n if
(!css) return ";\n\n const nonce = getNonce();\n const attrs = [nonce && `nonce=\"${nonce}\\"`,
`${SC_ATTR}=\"true\"`, `${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n const htmlAttr =
attrs.filter(Boolean).join(' ');\n\n return \style \{htmlAttr}\>\$\css\</style\`;\n\n collectStyles(children: any)
sheet={this.instance}>{children}</StyleSheetManager>;\n }\n\n getStyleTags = (): string => {\n if (this.sealed)}
         return throwStyledError(2);\n }\n return this._emitSheetCSS();\n };\n getStyleElement = () => {\n}
                            return throwStyledError(2);\n \n const props = {\n [SC_ATTR]: ",\n
if (this.sealed) {\n
[SC ATTR VERSION]: SC VERSION,\n dangerouslySetInnerHTML: {\n
   html:
this.instance.toString(),\n },\n };\n const nonce = getNonce();\n if (nonce) {\n (props: any).nonce =
nonce;\n \\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return
[<style {...props} key=\"sc-0-0\" />];\n\n // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n
throwStyledError(3);\n } else if (this.sealed) {\n return throwStyledError(2);\n }\n\n if ( SERVER ) {\n
 this.seal();\n\
                       // eslint-disable-next-line global-require\n
  const { Readable, Transform } =
                               const readableStream: Readable = input;\n const { instance: sheet, _emitSheetCSS } =
require('stream');\n\n
   transform: function appendStyleChunks(chunk, /* encoding
this;\n\
               const transformer = new Transform({\n
*/ , callback) {\n
                               // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n
  // then reset its
rules so we get only new ones for the next chunk\n
   const renderedHtml = chunk.toString();\n
  const html
= emitSheetCSS();\n\n
                                       sheet.clearTag();\n\n
  // prepend style html to chunk, unless the start of the chunk
is a\n
              // closing tag in which case append right after that\n
  if (CLOSING_TAG_R.test(renderedHtml))
             const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n
   const before = renderedHtml.slice(0,
\{ n \}
endOfClosingTag);\n
                                     const after = renderedHtml.slice(endOfClosingTag);\n\n
  this.push(before + html
+ after);\n
                     } else {\n
   this.push(html + renderedHtml);\n
  n n
  callback();\n
  \}, n
             readableStream.on('error', err => {\n
  // forward the error to the transform stream\n
});\n\n
transformer.emit('error', err);\n
   });\n\n
  this.sealed = true;\n \};\n\\n","// @flow\nimport React, { useContext, type AbstractComponent } from
'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from
'../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName
from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: {
theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//):
AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n/\/\n// but the old build system
tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n //
$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme = React.forwardRef((props,
ref) => {\n const theme = useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be
inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme,
```

```
defaultProps);\n\n if (process.env.NODE ENV !== 'production' && themeProp === undefined) {\n
disable-next-line no-console\n
                               console.warn(\n
   `[withTheme] You are not using a ThemeProvider nor
passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n
   Component\n
            );\n \n return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n
hoistStatics(WithTheme, Component);\n\n WithTheme.displayName =
`WithTheme(${getComponentName(Component)})`;\n\n return WithTheme;\n};\n","// @flow\nimport {
useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () =>
useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n/* eslint-disable *\n\nimport StyleSheet
from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n
StyleSheet,\n masterSheet,\n};\n","// @flow\n/* Import singletons *\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components
*/nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components *\nimport withTheme from '.\noc\withTheme';\n\n/* Import hooks *\nimport useTheme
from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on
React Native *\nif (\n process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n
navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like
you've imported 'styled-components' on React Native.\\n\" +\n
  \"Perhaps you're looking to import 'styled-
components/native'?\\n\" +\n
                              'Read more about this at https://www.styled-components.com/docs/basics#react-
native'\n );\n\n/* Warning if there are several instances of styled-components *\nif (process.env.NODE_ENV
!== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n window['_styled-
components-init__'] = window['__styled-components-init__'] || 0;\n\n if (window['__styled-components-init__']
=== 1) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances
of 'styled-components' initialized in this application. \" +\n
  'This may cause dynamic styles to not render
properly, errors during the rehydration process, '+\n
  'a missing theme prop, and makes your application bigger
without good reason.\n\ +\
                                 'See https://s-c.sh/2BAXzed for more info.'\n );\n }\n\n window['__styled-
components-init '] += 1;\n\n\n* Export everything *\nexport * from './secretInternals';\nexport {\n
createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n
StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n
useTheme,\n SC VERSION as version,\n
withTheme,\n};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","pr
ototype", "call", "typeOf", "EMPTY ARRAY", "freeze", "EMPTY OBJECT", "isFunction", "test", "getComponentNam
e", "target", "process", "env", "NODE_ENV", "displayName", "name", "isStyledComponent", "styledComponentId", "SC
_ATTR","REACT_APP_SC_ATTR","SC_VERSION","__VERSION__","IS_BROWSER","window","DISABLE_
SPEEDY", "Boolean", "SC_DISABLE_SPEEDY", "REACT_APP_SC_DISABLE_SPEEDY", "STATIC_EXECUTI
ON_CONTEXT", "ERRORS", "format", "a", "b", "c", "arguments", "forEach", "d", "replace", "throwStyledComponentsE
rror", "code", "Error", "join", "trim", "DefaultGroupedTag", "tag", "groupSizes", "Uint32Array", "indexOfGroup", "group"
"index", "this", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleIndex", "I", "inse
rtRule", "clearGroup", "startIndex", "endIndex", "deleteRule", "getGroup", "css", "getRule", "groupIDRegister", "Map", "r
everseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "setGroupForId", "SELECTOR
","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","reh
ydrateSheetFromTag", "style", "parts", "textContent", "part", "marker", "march", "parseInt", "getTag", "getNonce", "__we
bpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","n
odeType", "hasAttribute", "findLastStyleTag", "nextSibling", "undefined", "setAttribute", "nonce", "insertBefore", "CSS
OMTag", "element", "appendChild", "createTextNode", "styleSheets", "ownerNode", "getSheet", "rule", "_error", "cssRul
es","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REH
```

YDRATE", "defaultOptions", "isServer", "useCSSOMInjection", "StyleSheet", "options", "globalStyles", "gs", "server", " querySelectorAll", "getAttribute", "parentNode", "rehydrateSheet", "registerId", "reconstructWithOptions", "withNames ", "allocateGSInstance", "hasNameForId", "add", "groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", " size", "selector", "outputSheet", "AD\_REPLACER\_R", "getAlphabeticChar", "String", "fromCharCode", "generateAlphabeticChar", "string", "s abeticName", "Math", "abs", "phash", "h", "charCodeAt", "hash", "isStaticRules", "SEED", "ComponentStyle", "compone ntId", "baseStyle", "staticRulesId", "isStatic", "baseHash", "generateAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssStatic", "flatten", "generateName", "cssStaticFormatted", "dynamicHash", "partRule", "partChunk", "partStri ng","Array","isArray","cssFormatted","COMMENT\_REGEX","COMPLEX\_SELECTOR\_PREFIX","createStylisIn stance","\_componentId","\_selector","\_selectorRegexp","\_consecutiveSelfRefRegExp","plugins","Stylis","parsingR ules", "parseRulesPlugin", "toSheet", "block", "e", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "de limiter", "insertRulePlugin", "selfReferenceReplacer", "offset", "string", "indexOf", "stringifyRules", "prefix", "flatCSS", "cssStr", "use", "\_", "lastIndexOf", "parsedRules", "reduce", "acc", "plugin", "StyleSheetContext", "React", "createContext" ","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext"," useStylis", "StyleSheetManager", "props", "useState", "stylisPlugins", "setPlugins", "contextStyleSheet", "useMemo", "di sableCSSOMInjection", "disableVendorPrefixes", "useEffect", "shallowequal", "Provider", "value", "Children", "only", " children", "Keyframes", "inject", "stylisInstance", "resolvedName", "\_this", "getName", "uppercaseCheck", "uppercasePa ttern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "isFalsish", "chunk", "ruleS et","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","ha sOwnProperty", "isCss", "hyphenate", "unitless", "addTag", "arg", "styles", "interleave", "invalidHookCallRe", "seen", "ch eckDynamicCreation", "message", "originalConsoleError", "error", "didNotCallInvalidHook", "consoleErrorMessage", "consoleErrorArgs", "useRef", "providedTheme", "defaultProps", "theme", "escapeRegex", "dashesAtEnds", "escape", "s tr", "isTag", "charAt", "isObject", "val", "isValidKey", "mixin", "mixinDeep", "rest", "ThemeContext", "ThemeConsumer" ,"ThemeProvider","outerTheme","themeContext","mergedTheme","mergeTheme","identifiers","createStyledCompo nent", "isTargetStyledComp", "isCompositeComponent", "attrs", "parentComponentId", "generateComponentId", "gene rateId", "generateDisplayName", "finalAttrs", "concat", "filter", "shouldForwardProp", "prop", "filterFn", "elementToBe Created", "WrappedStyledComponent", "componentStyle", "forwardRef", "ref", "forwardedComponent", "forwardedRe f", "componentAttrs", "foldedComponentIds", "useDebugValue", "resolvedAttrs", "attrDef", "resolvedAttrDef", "useRes olvedAttrs", "determineTheme", "generatedClassName", "warnTooManyClasses", "className", "useInjectedStyle", "re fToForward", "\$as", "isTargetTag", "computedProps", "propsForElement", "validAttr", "withComponent", "previou sComponentId", "optionsToCopy", "newComponentId", "defineProperty", "\_foldedDefaultProps", "merge", "generated Classes", "warningSeen", "keys", "parsedIdString", "createWarnTooManyClasses", "hoist", "styled", "constructWithOpti ons", "componentConstructor", "isValidElementType", "templateFunction", "withConfig", "config", "StyledComponent ","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","createGlobalStyle","JSON ","stringify","globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","memo","keyfram es","navigator","product","ServerStyleSheet","\_emitSheetCSS","SC\_ATTR\_VERSION","getStyleTags","sealed","g etStyleElement", "dangerouslySetInnerHTML", html", "seal", "collectStyles", "interleaveWithNodeStream", "input", "Component", "With Theme", "theme Prop", "hoist Statics", "use Theme", PRIVATE "], "mappings": "wlBAGA, eAC EA,EACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,G AAK,EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAA NA,GAC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,EAAO L,ICNGM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA, ECCD,SAASC,EACtBC,SAG4B,eAAzBC,OAAOC,IAAIC,UAA8C,iBAAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ ,EAAOK,MACP,YCXW,SAASC,EAAkBN,UACjCA,GAA8C,iBAA7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAA ZP,UAA4BA,QAAQC,IAAIO,mBAAqBR,QAAQC,IAAIM,UACjF,cAIWE,EAAaC,QAGbC,EAA+B,oBAAXC,Q AA0B,gBAAiBA,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZf,cAA8E,IAA5CA,QAAQC,I AAIe,6BAA2F,KAA5ChB,QAAQC,IAAIe,4BACnE,UAA5ChB,QAAQC,IAAIe,6BAAkDhB,QAAQC,IAAIe,4BA CtD,oBAAZhB,cAAoE,IAAlCA,QAAQC,IAAIc,mBAAuE,KAAlCf,QAAQC,IAAIc,kBACnE,UAAlCf,QAAQC,I AAIc,mBAAwCf,QAAQC,IAAIc,kBACvC,eAAzBf,QAAQC,IAAIC,UAKTe,EAA2B,GCzBlCC,EAAkC,eAAzBl

B,QAAQC,IAAIC,SCHZ,GAAK,0DAA4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK,8OAAgP,uHAA2H,gEAAo E,mCAAqC,oUAAsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDG7/F,GAKIE,SAASiB,YA CHC,0CACEC,EAAI,GAEDC,EAAI,EAAGtC,EAAMuC,UAAKtC,OAAQqC,EAAItC,EAAKsC,GAAK,EAC/CD ,EAAEnC,KAAUoC,uBAAAA,mBAAAA,WAGdD,EAAEG,SAAQ,SAAAC,GACRL,EAAIA,EAAEM,QAAQ,S AAUD,MAGnBL,EAOM,SAASO,EACtBC,8BACG/C,mCAAAA,yBAE0B,eAAzBmB,QAAQC,IAAIC,SACR,IA AI2B,qDACuCD,4BAC7C/C,EAAeI,OAAS,YAAcJ,EAAeiD,KAAK,MAAU,KAIIE,IAAID,MAAMV,gBAAOD,E AAOU,WAAU/C,IAAgBkD,QE9BrD,IAMDC,wBAOQC,QACLC,WAAa,IAAIC,YAVR,UAWTID,OAXS,SAYT gD,IAAMA,6BAGbG,aAAA,SAAaC,WACPC,EAAQ,EACHvD,EAAI,EAAGA,EAAIsD,EAAOtD,IACzBuD,GA ASC,KAAKL,WAAWnD,UAGpBuD,KAGTE,YAAA,SAAYH,EAAeI,MACrBJ,GAASE,KAAKL,WAAWjD,OA AQ,SAC7ByD,EAAYH,KAAKL,WACjBS,EAAUD,EAAUZD,OAEtB2D,EAAUD,EACPN,GAASO,IACdA,IAA Y,GACE,GACZC,EAAiB,MAAOR,QAIvBH,WAAa,IAAIC,YAAYS,QAC7BV,WAAWY,IAAIJ,QACfzD,OAAS 2D,MAET,IAAI7D,EAAI4D,EAAS5D,EAAI6D,EAAS7D,SAC5BmD,WAAWnD,GAAK,UAIrBgE,EAAYR,KA AKH,aAAaC,EAAQ,GACjCtD,EAAI,EAAGiE,EAAIP,EAAMxD,OAAQF,EAAIiE,EAAGjE,IACnCwD,KAAKN, IAAIgB,WAAWF,EAAWN,EAAM1D,WAClCmD,WAAWG,KAChBU,QAKNG,WAAA,SAAWb,MACLA,EAA QE,KAAKtD,OAAQ,KACjBA,EAASsD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD ,EAAalE,OAEzBiD,WAAWG,GAAS,MAEpB,IAAItD,EAAIoE,EAAYpE,EAAIqE,EAAUrE,SAChCkD,IAAIoB, WAAWF,OAK1BG,SAAA,SAASjB,OACHkB,EAAM,MACNIB,GAASE,KAAKtD,QAAqC,IAA3BsD,KAAKL, WAAWG,UACnCkB,UAGHtE,EAASsD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAW D,EAAalE,EAErBF,EAAIoE,EAAYpE,EAAIqE,EAAUrE,IACrCwE,GAAUhB,KAAKN,IAAIuB,QAAQzE,GHhF T,mBGmFbwE,QCzFPE,EAAuC,IAAIC,IAC3CC,EAAuC,IAAID,IAC3CE,EAAgB,EAQPC,EAAgB,SAACC,MA CxBL,EAAgBM,IAAID,UACdL,EAAgBO,IAAIF,QAGvBH,EAAgBI,IAAIH,IACzBA,QAGIvB,EAAQuB,UAGa, eAAzB5D,QAAQC,IAAIC,YACF,EAARmC,GAAa,GAAKA,EAzBR,GAAK,KA2BjBQ,EAAiB,MAAOR,GAG1 BoB,EAAgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,GACpBzB,GAGI4B,EAAgB,SAAC5B,U ACrBsB,EAAgBK,IAAI3B,IAGhB6B,EAAgB,SAACJ,EAAYzB,GACpCA,GAASuB,IACXA,EAAgBvB,EAAQ, GAG1BoB,EAAgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,IC3CvBK,WAAoB5D,mCACpB6D, EAAY,IAAIC,WAAW9D,kDAkC3B+D,EAA4B,SAACC,EAAcT,EAAYU,WAEvDpE,EADEqE,EAAQD,EAAQ E,MAAM,KAGnB3F,EAAI,EAAGiE,EAAIyB,EAAMxF,OAAQF,EAAIiE,EAAGiE,KAEICqB,EAAOqE,EAAM1 F,KAChBwF,EAAMI,aAAab,EAAI1D,IAKvBwE,EAAwB,SAACL,EAAcM,WACrCC,GAASD,EAAME,aAAe,I AAIL,ML1ClB,aK2ChBjC,EAAkB,GAEf1D,EAAI,EAAGiE,EAAI8B,EAAM7F,OAAQF,EAAIiE,EAAGjE,IAAK ,KACtCiG,EAAOF,EAAM/F,GAAGgD,UACjBiD,OAECC,EAASD,EAAKE,MAAMd,MAEtBa,EAAQ,KACJ5C, EAAkC,EAA1B8C,SAASF,EAAO,GAAI,IAC5BnB,EAAKmB,EAAO,GAEJ,IAAV5C,IAEF6B,EAAcJ,EAAIzB, GAGIBiC,EAA0BC,EAAOT,EAAImB,EAAO,IAC5CV,EAAMa,SAAS5C,YAAYH,EAAOI,IAGpCA,EAAMxD, OAAS,OAEfwD,EAAMvD,KAAK8F,MCzEXK,EAAW,iBAEU,oBAAXzE,aAC0B,IAA7BA,OAAO0E,kBACZ1E ,OAAO0E,kBAET,MCYOC,EAAe,SAACxF,OACrByF,EAASC,SAASD,KAClBE,EAAS3F,GAAUyF,EACnBX,E AAQY,SAASE,cAAc,SAC/BC,EAlBiB,SAAC7F,WAChB8F,EAAe9F,EAAf8F,WAEC9G,EAAl8G,EAAW5G,O AAQF,GAAK,EAAGA,IAAK,KACrC+G,EAAUD,EAAW9G,MACvB+G,GARa,IAQJA,EAAMC,UAA6BD,EAA ME,aAAazF,UACxDuF,GAYKG,CAAiBP,GAC7BQ,OAA4BC,IAAdP,EAA0BA,EAAUM,YAAc,KAEtErB,EAA MuB,aAAa7F,EPrBS,UOsB5BsE,EAAMuB,aPrBuB,sBACL1F,aOsBlB2F,EAAQhB,WAEVgB,GAAOxB,EAAM AKiE,QAAUjB,EAAaxF,GAG7CyG,EAAQC,YAAYhB,SAASiB,eAAe,UAEvCnC,MDae,SAACtC,MACnBA,EA AIsC,aACGtC,EAAIsC,cAIPoC,EAAgBlB,SAAhBkB,YACC5H,EAAI,EAAGiE,EAAI2D,EAAY1H,OAAQF,EA AIIE,EAAG¡E,IAAK,KAC5CwF,EAAQoC,EAAY5H,MACtBwF,EAAMqC,YAAc3E,SACbsC,EAIb1B,EAAiB,IC 3BFgE,CAASL,QACjBvH,OAAS,6BAGhBgE,WAAA,SAAWX,EAAewE,mBAEjBvC,MAAMtB,WAAW6D,EA AMxE,QACvBrD,UACE,EACP,MAAO8H,UACA,MAIX1D,WAAA,SAAWf,QACJiC,MAAMIB,WAAWf,QACJ BrD,YAGPuE,QAAA,SAAQIB,OACAWE,EAAOvE,KAAKgC,MAAMyC,SAAS1E,eAEpB6D,IAATW,GAA8C,i BAAjBA,EAAKG,QAC7BH,EAAKG,QAEL,SAMAC,wBAOCnH,OACJyG,EAAWjE,KAAKiE,QAAUjB,EAAax F,QACxCoH,MAAQX,EAAQX,gBAChB5G,OAAS,6BAGhBgE,WAAA,SAAWX,EAAewE,MACpBxE,GAASC, KAAKtD,QAAUqD,GAAS,EAAG,KAChC8E,EAAO3B,SAASiB,eAAeI,GAC/BO,EAAU9E,KAAK4E,MAAM7E

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Array<Interpolation> => \{ n \text{ const result} = [\text{strings}[0]]; n \text{ for (let } i = 0, \text{ len} = \text{interpolations.length}; i < \text{len}; i += 1)
n = 1, 
'react-is';\n\nexport default (x: any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString?
x.toString(): Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n","// @flow\nexport const
EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport
default function isFunction(test: any): boolean %checks {\n return typeof test === 'function';\n}\n","//
@flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n
target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return (\n (process.env.NODE_ENV !==
'production' ? typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n //
$FlowFixMe\n target.name ||\n 'Component\n');\n\\n","// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC DISABLE SPEEDY: ?boolean;\ndeclare var VERSION :
string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT APP SC ATTR || process.env.SC ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const
SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE SPEEDY =\n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT APP SC DISABLE SPEEDY !== "\n
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT APP SC DISABLE SPEEDY\n
  : (typeof process !== 'undefined' && typeof
process.env.SC DISABLE SPEEDY !== 'undefined' && process.env.SC DISABLE SPEEDY !== "\n
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env.NODE ENV !== 'production'\n )\n ));\\n\n/ Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = { };\n","// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : { };\n\n/**\n * super basic
version of sprintf\n */\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\n for (let c = 1, len =
return a;\n\n\/**\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
              `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
Error(\n
interpolations.length > 0 ? `Args: ${interpolations.join(', ')}`: "\n
  \n );\n } else {\n throw new
component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it
across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\",\"3\":\"Streaming SSR is only supported
in a Node.js environment; Please do not try to call this method in the browser.\\\\\\\".\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used
on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
```

removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n\\\js\\ntheme= $\{() => (\{\})\}\n'``\n\\n\\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\"$ prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styledcomponents/styled-components/issues/1941#issuecomment-417862021\\n\\n\".\"11\":\" This error was replaced with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\".\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\".\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","//  $@flow \n/* eslint-disable no-use-before-define */n\nimport type { GroupedTag, Tag } from './types'; nimport { }$ SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE SIZE);\n this.length = BASE SIZE;\n this.tag = tag;\n  $\n$ indexOfGroup(group: number): number  $\{\n$  let index = 0;\n for (let i = 0; i < group; i++)  $\{\n$  index += this.groupSizes[i]:\n \\n\n return index:\n \\n\n insertRules(group: number, rules: string[]): void \\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n const oldSize = oldBuffer.length; $\n\$ let newSize = oldSize;\n while (group >= newSize) {\n  $newSize <<= 1;\n$ if  $(newSize < 0) \{ \ n \}$ throwStyledError(16, `\${group}`);\n }\n n nthis.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length =  $newSize; \n\$ for (let i = oldSize; i < newSize; i++) {\n rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $\n$   $\n$   $\n$   $\n$   $\n$   $\n$  if (group < this.length)  $\n$ const startIndex = this.indexOfGroup(group);\n length = this.groupSizes[group];\n const endIndex =  $startIndex + length; \n\$ this.groupSizes[group] = 0;\n\n for (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n  $\n$  \\n \\n getGroup(group: number): string \\n let css = ";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group); $\n$  const endIndex = startIndex + length; $\n$  for (let i = startIndex;  $i < endIndex; i++) \{ \n$  $css += \frac{s}{this.tag.getRule(i)} {SPLITTER}`; \n } \n return css; \n } \n","//$ @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX\_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => \\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n\;\n\nexport const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) \\n return (groupIDRegister.get(id): any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) \\n 

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&&\n ((group \mid 0) < 0 \mid group > MAX\_SMI\n ) {\n throwStyledError(16, `${group}`);\n }\n\n
groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n};\n\nexport const
getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + }
1;\n \\n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n\\;\n\",\"/\ @flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE =
new\ RegExp(^{\$}SC_ATTR}///,g(///d+)///[id=''([///w///d-]+)/''//].*?''([^']*)`);\\ (nexport\ const\ outputSheet=0.15).
(sheet: Sheet) => \{\n const tag = sheet.getTag();\n const \{ length \} = tag;\n\n let css = ";\n for (let group = 0; length \} = tag;\n\n let css = ";\n for (let group = 0; length \} = tag;\n\n let css = ";\n for (let group = 0; length \} = tag;\n\n let css = ";\n for (let group = 0; length \} = tag;\n\n let css = ";\n for (let group = 0; length ) = tag;\n\n let css = ";\n for (length ) = tag;\n\n let css = ";\n for (length ) = tag;\n\n let css = tag;\n\n le
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue; \\ \n\ const selector = \SC_ATTR \]. \\ \slange \\ \group \[id=\"\S[id]\"]\] \\ \n\ let \ content = "; \\ \n\ if \ (names \!== \nline) \\ \n\ let \ (names \!= \n \n) \\ \n\ let \ (names \ names \n) \\ \n\ let \ (names 
   content += \S{name}, \; \ n
undefined) \{\n names.forEach(name => \{\n
  if (name.length > 0) {\n
  ));\n \\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
rehydration\n css += \S{\text{content}}^{\sc} {\text{content}}^{\sc} {\text{SPLITTER}}^{\sc} \n 
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(','):\n let name;\n\n for (let i = 0, l = names.length; i < l; i + +) {\n // eslint-disable-next-line\n if
((name = names[i])) \{ \n
   sheet.registerName(id, name);\n }\n}:\nnconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []:\langle n \rangle n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
 const marker = part.match(MARKER_RE);\langle n \rangle if (marker) \langle n \rangle const group = parseInt(marker[1], 10) | 0;\langle n \rangle
   // Rehydrate componentId to group index mapping\n
const id = marker[2]; \n\
   if (group !== 0) {\n
setGroupForId(id, group);\n
   // Rehydrate names and rules\n
   // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
   rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n \n = 0\n } else {\n
   rules.push(part);\n}\n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \n for (let i = 0, 1 = nodes.length; i < 1; i++) {\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC ATTR) !== SC ATTR ACTIVE)
           rehydrateSheetFromTag(sheet, node);\n\n
   if (node.parentNode) {\n
*/n\ eclare var window: { __webpack_nonce__: string }; n\ eturn typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n |;\n\nexport default getNonce;\n","// @flow\n\nimport { SC ATTR, SC ATTR ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n const { childNodes } = target; \n\n for (let i = childNodes.length; i >= 0; i--) {\n const } }
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last *\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n style.setAttribute(SC_ATTR_VERSION,
SC_VERSION;\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/** Get the CSSStyleSheet instance for a given style
element */nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return
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((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i + +) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n\n throwStyledError(17);\n return (undefined: any);\n};\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target \}: SheetOptions): Tag => \\n if (isServer) \\n return new VirtualTag(target);\n \} else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n \n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet: makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n this.length++;\n return true;\n \} catch (\_error) \{\n return false;\n \}\n\n deleteRule(index: number): void {\n this.sheet.deleteRule(index);\n this.length--;\n }\n\n getRule(index: number): string {\n const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n return "; $\n$  } $\n$ \\n\/n\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index  $\geq 0$  (\n const node = document.createTextNode(rule);\n const refNode = this.element.insertBefore(node, refNode || null);\n this.nodes[index];\n this.length++;\n return true;\n } return false; $\n$   $\n$   $\n$  deleteRule(index: number): void  $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n }\n\n getRule(index: number): string {\n if  $(index < this.length) {\n return this.nodes[index].textContent;\n } else {\n return ";\n }\n }\n {\n}\n^** A$ completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm n.c.} = {\rm n.c.}$ this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length) \\n this.rules.splice(index, 0, rule);\n this.length++;\n return true;\n } else {\n return false; $\n }\n \$  $deleteRule(index: number): void {n this.rules.splice(index, 1);} n this.length--; n } n getRule(index: number):$ string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$ @flow\nimport { DISABLE SPEEDY, IS BROWSER } from '../constants';\nimport { EMPTY OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*\n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs =  $EMPTY_OBJECT_n$  globalStyles?: GlobalStylesAllocationMap = { },\n names?: NamesAllocationMap\n ) {\n this.options =  $\{\n$  ...defaultOptions, $\n$ ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS\_BROWSER && SHOULD\_REHYDRATE) {\n SHOULD\_REHYDRATE =

rehydrateSheet(this);\n \n\n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ \/\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n groupNames = new Set();\n groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n \\n\n /\*\* Insert new rules which also marks the name as known \*/n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\ /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\ /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/n toString(): string {\n return outputSheet(this);\n }\n}\n","// @flow\n/\* eslint-disable no-bitwise \*/n\nconst AD\_REPLACER\_R =  $/(a)(d)/gi; \ln n^*$  This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n \* counterparts \*\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*/nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabetlength \*/n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n name = getAlphabeticChar(x)} % charsLength) + name;\n \\n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD\_REPLACER\_R, '\$1-\$2');\n}\n","// @flow\n/\* eslint-disable \*\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i = x.length;\n\n while (i)  $\{\n h = (h * 33) \land x.charCodeAt(-i); \n \} \land return h; \n\}; \n\n' This is a dib2 hashing$ function\nexport const hash = (x: string): number => \\n return phash(SEED, x);\n\;\","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function is Static Rules (rules: Rule Set): boolean  $\{ n \text{ for (let } i = 0; i < rules. length; i < rules. le$ += 1) {\n const rule = rules[i];\n\n if (isFunction(rule) && !isStyledComponent(rule)) {\n allowed to be static if they're just being\n // used to get the classname of a nested styled component\n false;\n \n \n\n return true;\n\n","// @flow\nimport { SC\_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport the CSS-specific stuff, not the React-specific stuff.\n \*/nexport default class ComponentStyle {\n baseHash: number;\n\n baseStyle: ?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n this.staticRulesId = ";\n this.isStatic = process.env.NODE\_ENV === 'production' &&\n (baseStyle === undefined || baseStyle.isStatic) &&\n isStaticRules(rules);\n this.componentId = componentId;\n\n // SC\_VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId);\n\n this.baseStyle = baseStyle;\n\n // NOTE: This registers the componentId, which ensures a consistent order\n // for this component's styles compared to others\n StyleSheet.registerId(componentId);\n \\n\ /\*\n \* Flattens a rule set into valid CSS\n \* Hashes it, wraps the whole chunk in a .hash1234 {}\n \*

Returns the hash to be injected on render()\n \*\*/\n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier)  $\{\n$  const { componentId } = this;\n\n const names = [];\n\n if (this.baseStyle) names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n \\n\n // force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic && !stylis.hash) {\n (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n const cssStatic = flatten(this.rules, executionContext, styleSheet, names.push(this.staticRulesId);\n } else {\n const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n stylis).join(");\n (!styleSheet.hasNameForId(componentId, name)) {\n const cssStaticFormatted = stylis(cssStatic, `.\${name}`, undefined, componentId);\n\n styleSheet.insertRules(componentId, name, cssStaticFormatted);\n this.staticRulesId = name; $\n$ names.push(name);\n  $n } else {n}$ const { length } = this.rules;\n let dynamicHash = phash(this.baseHash, stylis.hash);\n let css = ";\n\n for (let i = 0; i < length; i++) {\n const if (typeof partRule === 'string') {\n  $partRule = this.rules[i]; \n\n$  $css += partRule; \n\n$ (process.env.NODE ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n } else if const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n dynamicHash = phash(dynamicHash, partString + i);\n css += partString;\n }\n n nif (css) {\n const name = generateName(dynamicHash >>> 0);\n\n if (!styleSheet.hasNameForId(componentId, name)) {\n cssFormatted = stylis(css, `.\${name}`, undefined, componentId);\n styleSheet.insertRules(componentId, name, n ncssFormatted);\n names.push(name);\n  $n \leq n$ from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT\_REGEX = /^\\s\*\\/\/.\*\$/gm;\nconst COMPLEX\_SELECTOR\_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n\;\n\nexport default function createStylisInstance(\n options = EMPTY\_OBJECT,\n plugins = EMPTY\_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY\_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) const parsedRules = parsingRules;\n parsingRules = [];\n return parsedRules;\n \n \;\n\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let componentId: string;\n let \_selector: string;\n let \_selectorRegexp: RegExp;\n let \_consecutiveSelfRefRegExp: RegExp;\n\n const  $selfReferenceReplacer = (match, offset, string) => {\n if (\n }$ // do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0 ? COMPLEX\_SELECTOR\_PREFIX.indexOf(string[\_selector.length]) // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  $=== -1 : true) &\&\n$ !string.match(\_consecutiveSelfRefRegExp)\n ) {\n return \`.\${\_componentId}\}';\n }\n\n return match;\n  $\$ ;\n\n /\*\*\n \* When writing a style like\n \*\n \* & + & {\n \* color: red;\n \*}\n \*\n \* The second ampersand should be a reference to the static component class. stylis\n \* has no knowledge of static class so we have to intelligently replace the base selector.\n \*\n \* https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <more info about the context phase values\n \*\"2\" means this plugin is taking effect at the very end after all other processing is complete\n \*\n const selfReferenceReplacementPlugin = (context, \_, selectors) => {\n if (context) === 2 && selectors.length && selectors[0].lastIndexOf(\_selector) > 0) {\n // eslint-disable-next-line no-param $selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \n }\n }; \n\$ stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT\_REGEX, ");\n const cssStr = selector && prefix ? `\${prefix} \${selector} { \${flatCSS}} \`: flatCSS;\n\n \'/ stylis has no concept of state to be passed to plugins\n \'/ but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n \_componentId = 

```
_consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n return stylis(prefix || !selector ? ":
selector, cssStr);\n\n\stringifyRules.hash = plugins.length\n\ ? plugins\n
  .reduce((acc, plugin) => \{ \n
if (!plugin.name) {\n
                                     throwStyledError(15);\n
   n n
  return phash(acc, plugin.name);\n
SEED)\n
                  .toString()\n : ";\n\n return stringifyRules;\n\\n","/**\n * MIT License\n *\n * Copyright (c) 2016
Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this
software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction,
including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell
copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following
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FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT,
TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR
THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n *\n/* eslint-disable *\n\nexport default
function(insertRule) \n const delimiter = '/*|*/';\n const needle = `${delimiter}}`;\n\n function toSheet(block) {\n
if (block) \{\n try \{\n
                                     insertRule(`${block}}`);\n
  context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n
  // @import\n
  if (depth === 0 && content.charCodeAt(0)
switch (context) {\n
                             // property\n
   case 1:\n
=== 64) return insertRule(`${content};`), ";\n
  break;\n
   // selector\n
   case 2:\n
  if (ns === 0) return
content + delimiter:\n
                                   break;\n
  // at-rule\n
   case 3:\n
   switch (ns) {\n
   // @font-face, @page\n
case 102:\n
                       case 112:\n
   return insertRule(selectors[0] + content), ";\n
   default:\n
   return
content + (at === 0? delimiter: ");\n
   }\n
  case -2:\n
   content.split(needle).forEach(toSheet);\n
};\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from
'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier }
from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n
disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?:
Array<Function>,\n target?: HTMLElement,\n\;\n\nexport const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const
StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =
StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:
Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return
useContext(StyleSheetContext) || masterSheet;\n\nnexport function useStylis(): Stringifier {\n return
useContext(StylisContext) || masterStylis;\n \n\nexport default function StyleSheetManager(props: Props) {\n const
[plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const
styleSheet = useMemo(() => {n | let sheet = contextStyleSheet; n/n | if (props.sheet) {n | // eslint-disable-next-styleSheet; n/n | if (props.sheet) {n | // eslint-disable-next-styleSheet; n/n | // e
line prefer-destructuring\n
                                       sheet = props.sheet;\n } else if (props.target) {\n
sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n
sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n      }\n\n      return sheet;\n },
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n
createStylisInstance({\n
                                     options: { prefix: !props.disableVendorPrefixes },\n
   }),\n
[props.disableVendorPrefixes, plugins]\n );\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
  <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n
   ? React.Children.only(props.children)\n
  : props.children}\n
   </StyleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
```

masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-\${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id, styleSheet.insertRules(\n resolvedName)) {\n this.id,\n resolvedName,\n stylisInstance(this.rules, resolvedName, '@keyframes')\n );\n  $\n$  ;\n\n toString = () => {\n return throwStyledError(12, String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name + stylisInstance.hash;\n  $\n^* \in \mathbb{N}^n$  and  $\n^* \in \mathbb{N}^n$  inlined version of  $\n^* \in \mathbb{N}^n$ https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n \*/\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => -\${char.toLowerCase()}';\n\n/\*\*\n \* Hyphenates a camelcased CSS property name, for example:\n \*\n \* > hyphenateStyleName('backgroundColor')\n \* < \"backgroundcolor\"\n \* > hyphenateStyleName('MozTransition')\n \* <\"-moz-transition\"\n \* >  $hyphenateStyleName('msTransition') \\ | n * \langle "-ms-transition' " | n * As Modernizr suggests | n * As Modernizr s$ (http://modernizr.com/docs/#prefixed), an `ms` prefix\n \* is converted to `-ms-`.\n \*\n \* @param {string} string\n \* @return {string}\n \*\nexport default function hyphenateStyleName(string: string): string {\n return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from ../types';\n\n/\*\*\n \* It's falsish not falsy because 0 is allowed.\n \*/\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === ":\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> =>  $\{\n$  const rules = []; $\n$  for (const key in obj)  $\{\n$  if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n rules.push(`\${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key])) rules.push(...objToCssArray(obj[key], key));\n } else {\n rules.push(`\${hyphenate(key)}: \${addUnitIfNeeded(key, obj[key])};`);\n }\n }\n return prevKey ? [`\${prevKey} {`, ...rules, '}']: rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n stylisInstance:  $?Stringifier\n)$ : any  $\n if (Array.isArray(chunk)) \n const ruleSet = []; \n for (let i = 0, len = 0) \]$ chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n if (result === ") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ":\n }\n\n /\* Handle other components \*/n if (isStyledComponent(chunk)) {\n return \.\${chunk.styledComponentId}\\\;\n }\n\n /\* Either execute or defer the function \*\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext) if (process.env.NODE ENV !== 'production' &&  $const result = chunk(executionContext); \n\$ isElement(result)) {\n // eslint-disable-next-line no-console\n console.warn(\n `\${getComponentName(\n )} is not a styled component and cannot be referred to via chunk\n component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n return flatten(result, executionContext, styleSheet, stylisInstance);\n } else return chunk;\n \\n\n if (chunk instanceof Keyframes) \\n if (styleSheet) \\n chunk.inject(styleSheet, return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /\* Handle objects \*/\n stylisInstance);\n return isPlainObject(chunk)?objToCssArray(chunk): chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n return (\n typeof test === 'function'\n && !(\n test.prototype\n && test.prototype.isReactComponent\n )\n );\n\\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n

```
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === ') {\n return ";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\text{nconst} addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // $FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from
'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const
checkDynamicCreation = (displayName: string, componentId?: string) => {\n if (process.env.NODE_ENV !==
'production') {\n const parsedIdString = componentId ?` with the id of \"${componentId}\\"`: ";\n const message
      `The component ${displayName}${parsedIdString} has been created dynamically.\\n`+\n \"You may see
this warning because you've called styled inside another component.\\n\" +\n
   'To resolve this only create new
StyledComponents outside of any render method and function component.';\n\n // If a hook is called outside of a
component:\n // React 17 and earlier throw an error\n // React 18 and above use console.error\n\n const
originalConsoleError = console.error // eslint-disable-line no-console\n try {\n
   let didNotCallInvalidHook =
        /* $FlowIgnore[cannot-write] *\n console.error = (consoleErrorMessage, ...consoleErrorArgs) => { //
eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses
`checkDynamicCreation` to\n // be called outside of a React component.\n
(invalidHookCallRe.test(consoleErrorMessage)) {\n
   didNotCallInvalidHook = false \ 
   // This shouldn't
happen, but resets `warningSeen` if we had this error happen intermittently\n
   seen.delete(message);\n
             originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n
   }\n
   // We
purposefully call `useRef` outside of a component and expect it to throw\n
  // If it doesn't, then we're inside
another component.\n
                       // eslint-disable-next-line react-hooks/rules-of-hooks\n
   useRef();\n\n
   if
(didNotCallInvalidHook &&!seen.has(message)) {\n
   // eslint-disable-next-line no-console\n
console.warn(message);\n
                             seen.add(message);\n} catch (error) {\n // The error here is expected,
since we're expecting anything that uses `checkDynamicCreation` to\n // be called outside of a React
                if (invalidHookCallRe.test(error.message)) {\n
   // This shouldn't happen, but resets
`warningSeen` if we had this error happen intermittently\n
  seen.delete(message);\n
  n \} finally {n}
$FlowIgnore[cannot-write] *\n console.error = originalConsoleError; // eslint-disable-line no-console\n \}\n
\n\;\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\;\n\nexport
default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n return (props.theme !==
defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n","// @flow\n\n// Source:
https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not
$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n
*/nexport default function escape(str: string): string {\n return (\n str\n
   // Replace all possible CSS selectors\n
  .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n
   .replace(dashesAtEnds,
")\n );\n}\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from
'./generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n return
generateAlphabeticName(hash(str) >>> 0);\n\;\n","// @flow\nimport type { IStyledComponent } from
'../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks
{\n return (\n typeof target === 'string' &&\n (process.env.NODE_ENV !== 'production'\n ? target.charAt(0)
```

```
=== target.charAt(0).toLowerCase()\n
                                    : true)\n );\n}\n","/* eslint-disable */n/**\n mixin-deep;
https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-
compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is
hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files
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COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER
IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN
CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
SOFTWARE.\n*\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val === 'object'
&& val !== null && !Array.isArray(val))\n );\n\rconst isValidKey = key => {\n return key !== ' proto '
&& key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n const obj =
target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n
\n\n\nexport default function mixinDeep(target, ...rest) \n for (const obj of rest) \n if (isObject(obj)) \n
  for
                        if (isValidKey(key)) {\n
   mixin(target, obj[key], key);\n
(const key in obj) {\n
  }\n
   n > n > n
return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from
'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type
Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype
Props = {\n children?: Element<any>,\n theme: ThemeArgument,\n};\n\nexport const ThemeContext:
Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer =
ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if
(!theme) {\n return throwStyledError(14);\n }\n\n if (isFunction(theme)) {\n const mergedTheme =
theme(outerTheme);\n\ if (\n process.env.NODE_ENV !== 'production' &&\n
  (mergedTheme === null ||
return throwStyledError(7);\n }\n
 return mergedTheme;\n \\n\n if (Array.isArray(theme) || typeof theme !== 'object') {\n return
throwStyledError(8);\n \\n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n\\n\/**\n * Provide a
theme to an entire react component tree via context\n *\nexport default function ThemeProvider(props: Props) {\n
const outerTheme = useContext(ThemeContext);\n const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n ]);\n\n if (!props.children) {\n
return null;\n \\n\n return < ThemeContext. Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from
'@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n Attrs,\n
IStyledComponent,\n IStyledStatics,\n RuleSet,\n ShouldForwardProp,\n Target,\n} from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY ARRAY, EMPTY OBJECT } from '../utils/empties':\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = { };\n\n/* We
```

depend on components having unique IDs \*\nfunction generateId(displayName?: string, parentComponentId?: string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no displayName can lead to duplicate componentIds $\$ n identifiers $[name] = (identifiers[name] \parallel 0) + 1; \ n < n$  const componentId = `\${name}-\${generateComponentId(\n // SC\_VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n SC\_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ?`\${parentComponentId}-\${componentId}`: componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY OBJECT, props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const  $resolvedAttrs = { }; \n\ attrs.forEach(attrDef => { } \n\ let resolvedAttrDef = attrDef; \n\ let key; \n\ if$ (isFunction(resolvedAttrDef)) {\n guard-for-in  $*\n$  for (key in resolvedAttrDef) {\n context[key] = resolvedAttrs[key] = \n key === ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n 'className'\n : resolvedAttrDef[key];\n \n /\* eslint-enable guard-for-in \*\n });\n\n return [context, resolvedAttrs];\n\n\nfunction useInjectedStyle<T>(\n componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string>\n) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY\_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis)\n\n // eslintdisable-next-line react-hooks/rules-of-hooks/n if (process.env.NODE ENV !== 'production') useDebugValue(className);\n\n if (process.env.NODE\_ENV !== 'production' && !isStatic && warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction useStyledComponentImpl(\n forwardedComponent: IStyledComponent.\n props: Object,\n forwardedRef: Ref<any>,\n isStatic: boolean\n) {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE\_ENV !== 'production') useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n // should be an immutable value, but behave for now.\n const theme = determineTheme(props, useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme || EMPTY OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n componentStyle,\n isStatic,\n context,\n process.env.NODE\_ENV !== 'production'? forwardedComponent.warnTooManyClasses: undefined\n);\n\n const refToForward = forwardedRef;\n\n const elementToBeCreated: Target = attrs.\$as || props.\$as || attrs.as || props.as || target;\n\n const isTargetTag = isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const propsForElement = { };\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if  $(\text{key}[0] === '\$' \parallel \text{key} === 'as') \text{ continue}; \quad \text{else if (key} === 'forwardedAs') } \{ \setminus \{ \} \} \}$ propsForElement.as = computedProps[key];\n } else if (\n shouldForwardProp\n ? shouldForwardProp(key, validAttr, elementToBeCreated)\n : isTargetTag\n ? validAttr(key)\n : true $\n$  )  $\n$ // Don't pass through non HTML tags through to HTML elements\n  $propsForElement[key] = computedProps[key]; \ } \ } \$ (props.style && attrs.style !== props.style)  $n = props.style = ...props.style, ...attrs.style :\n \n\n$  $propsForElement.className = Array.prototype\n$  .concat(\n foldedComponentIds,\n styledComponentId,\n generatedClassName !== styledComponentId ? generatedClassName : null,\n props.className,\n attrs.className\n )\n .filter(Boolean)\n .join(' ');\n\n propsForElement.ref = refToForward;\n\n return createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n target: \$PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules: RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent = !isTag(target);\n\n const {\n attrs = EMPTY\_ARRAY,\n componentId = generateId(options.displayName,

```
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n
  ?`${escape(options.displayName)}-
${options.componentId}`\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
  ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n
  : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n
nested shouldForwardProp calls\n
                                   shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n
               elementToBeCreated\n
   ) &&\n
   ((options.shouldForwardProp: anv):
filterFn.\n
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n
   // eslint-disable-next-line prefer-
                 shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n
destructuring\n
const\ componentStyle = new\ ComponentStyle(\n \ rules,\n \ styledComponentId,\n \ is TargetStyledComp ?
((target: Object).componentStyle: ComponentStyle): undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n *\n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n
  ((target: any):
IStyledComponent).foldedComponentIds,\n
  ((target: any): IStyledComponent).styledComponentId\n
EMPTY ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) \{\n const \{\n componentId:
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n previousComponentId
         `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
newOptions = \{ \n
                    ...optionsToCopy,\n
   attrs: finalAttrs,\n
   componentId: newComponentId_n \; n \
return createStyledComponent(tag, newOptions, rules);\n\ Object.defineProperty(WrappedStyledComponent,
                              return\ this.\_foldedDefaultProps;\\ \ \ \ \ \},\\ \ \ \ \ \ set(obj)\ \{\\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \}
'defaultProps', {\n get() {\n
this. foldedDefaultProps = isTargetStyledComp\n
  ? merge({}, ((target: any): IStyledComponent).defaultProps,
          : obj;\n },\n });\n\n if (process.env.NODE ENV !== 'production') {\n
obj)\n
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n displayName,\n
   styledComponentId\n );\n }\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n if
(isCompositeComponent) {\n hoist<\n IStyledStatics,\n
  $PropertyType<IStyledComponent, 'target'>,\n
   {
[key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n
   // all SC-specific things should not be hoisted\n
   attrs: true,\n
  componentStyle: true,\n
                            displayName: true,\n
   foldedComponentIds: true,\n
  shouldForwardProp: true,\n
 styledComponentId: true,\n
                              target: true,\n
  with Component: true, \n }); \n }\n return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ?
```

`styled.\${target}`: `Styled(\${getComponentName(target)})`;\n}\n","/\*\*\n \* Convenience function for joining strings to form className chains\n \*/\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return a && b ?`\${a} \${b}`: a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string, componentId: string) => {\n let generatedClasses = { };\n let warningSeen = false;\n\n return (className: string) generatedClasses[className] = true;\n => {\n if (!warningSeen) {\n if // Unable to find latestRule in test environment.\n  $(Object.keys(generatedClasses).length >= LIMIT) {\n}$ eslint-disable no-console, prefer-template \*\n const parsedIdString = componentId? `with the id of  $\"\{componentId\}\"\ : ";\n\n$ `Over \${LIMIT} classes were generated for component console.warn(\n \${displayName}\${parsedIdString}.\\n`+\n 'Consider using the attrs method, together with a style object for frequently changed styles.\\n' +\n ' const Component = styled.div.attrs(props =>  $'Example: \n' + \n$ ' style:  $\{ \setminus n' + \setminus n \}$  $(\{ \setminus n' + \setminus n \})$ background: props.background,\\n' +\n  $, \n' + n$ ))`width: 100%;`\\n\\n' +\n ' < Component /> ');\n warningSeen = true;\n generatedClasses =  $\ln \n : \n : \n : \n : \n \$ 'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n 'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n 'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'em',\n 'embed',\n 'fieldset',\n 'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n 'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n 'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuitem',\n 'meta',\n 'meter',\n 'nay',\n 'noscript',\n 'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n 'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n 'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n 'tr',\n 'track',\n 'u',\n 'u',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n 'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from ../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n/ Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n styled[domElement] = styled(domElement);\n\);\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'reactis';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY\_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY\_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /\* This is callable directly as a template function \*\n // \$FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /\* If config methods are called, wrap up a new template function and merge options  $* \land n$  templateFunction.withConfig = config =>  $\n$ constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /\* Modify/inject new props at runtime \*/n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n ...options,\n attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return templateFunction;\n\\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n constructor(rules: RuleSet, componentId: string) {\n this.rules = rules;\n this.componentId = componentId;\n this.isStatic = isStaticRules(rules);\n\n // pre-register the first instance to ensure global styles\n // load before component ones\n StyleSheet.registerId(this.componentId + 1);\n \\n\n createStyles(\n instance: number.\n executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \\n const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join("), ");\n const id = this.componentId +

```
instance;\n\n // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.clearRules(this.componentId + instance);\n \\n\n renderStyles(\n instance: number,\n
executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) {\n if (instance > 2)
StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n
\n\n","// @flow\n/* eslint-disable no-underscore-dangle *\nimport React from 'react';\nimport { IS BROWSER,
SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from
'../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager
from './StyleSheetManager';\n\ndeclare var SERVER : boolean;\n\nconst CLOSING TAG R = /^\\s*<\\/[a-
z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\n\n instance: StyleSheet;\n\n sealed:
boolean;\n\n constructor() {\n this.instance = new StyleSheet({ isServer: true });\n this.sealed = false;\n }\n\n
emitSheetCSS = (): string => {\n const css = this.instance.toString();\n if (!css) return ";\n\n const nonce =
getNonce();\n const attrs = [nonce && `nonce=\"${nonce}\\"`, `${SC_ATTR}=\"true\"`,
\SC_ATTR_VERSION = \SC_VERSION \"\];\n const htmlAttr = attrs.filter(Boolean).join('');\n\n return
`<style ${htmlAttr}>${css}</style>`;\n };\n\n collectStyles(children: any) {\n if (this.sealed) {\n
sheet={this.instance}>{children}</StyleSheetManager>:\n }\n\n getStyleTags = (): string => {\n if (this.sealed)
      return throwStyledError(2);\n }\n return this._emitSheetCSS();\n };\n getStyleElement = () => {\n
                   return throwStyledError(2);\n }\n const props = {\n
   [SC_ATTR]: ",\n
if (this.sealed) {\n
[SC ATTR VERSION]: SC VERSION,\n dangerouslySetInnerHTML: {\n
   html:
this.instance.toString(),\n \},\n \};\n\n const nonce = getNonce();\n if (nonce) \{\n
  (props: any).nonce =
nonce;\n \\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return
[<style {...props} key=\"sc-0-0\" />];\n\n // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n
throwStyledError(3);\n } else if (this.sealed) {\n return throwStyledError(2);\n }\n\n if ( SERVER ) {\n
 this.seal();\n\
               // eslint-disable-next-line global-require\n
  const { Readable, Transform } =
                     const readableStream: Readable = input;\n
  const { instance: sheet, _emitSheetCSS } =
require('stream');\n\n
   transform: function appendStyleChunks(chunk, /* encoding
this;\n\
          const transformer = new Transform({\n
*/ , callback) {\n
                     // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n
  // then reset its
rules so we get only new ones for the next chunk\n
  const renderedHtml = chunk.toString();\n
  const html
= emitSheetCSS();\n\n
                          sheet.clearTag();\n\n
  // prepend style html to chunk, unless the start of the chunk
is a\n
          // closing tag in which case append right after that\n
   if (CLOSING_TAG_R.test(renderedHtml))
         const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n
  const before = renderedHtml.slice(0,
\{ n \}
endOfClosingTag);\n
                         const after = renderedHtml.slice(endOfClosingTag);\n\n
  this.push(before + html
+ after);\n
              } else {\n
                             this.push(html + renderedHtml);\n
   n n
   callback();\n
   \}, n
        readableStream.on('error', err => {\n
   // forward the error to the transform stream\n
});\n\n
transformer.emit('error', err);\n
                             });\n\n
                                      masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n StyleSheet,\n
masterSheet,\n};\n","// @flow\n/* Import singletons */\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components
*/nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components *\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks *\nimport useTheme
from './hooks/useTheme';\n\ndeclare var __SERVER_: boolean;\n\n/* Warning if you've imported this file on
```

React Native \*/nif (\n process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like you've imported 'styled-components' on React Native.\\n\" +\n \"Perhaps you're looking to import 'styled-'Read more about this at https://www.styled-components.com/docs/basics#reactcomponents/native'?\\n\" +\n native'\n );\n}\n\n/\* Warning if there are several instances of styled-components \*/\nif (process.env.NODE\_ENV !== 'production' && process.env.NODE\_ENV !== 'test' && typeof window !== 'undefined') {\n window['\_\_styledcomponents-init '] = window[' styled-components-init '] || 0;\n\n if (window[' styled-components-init '] === 1) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n 'This may cause dynamic styles to not render properly, errors during the rehydration process, '+\n 'a missing theme prop, and makes your application bigger without good reason.\\n\\n' +\n 'See https://s-c.sh/2BAXzed for more info.'\n );\n \n\n window['\_styledcomponents-init\_\_'] += 1;\n\n\n\* Export everything \*\nexport \* from '.\secretInternals';\nexport {\n createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n useTheme,\n SC\_VERSION as version,\n withTheme,\n};\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport { STATIC EXECUTION CONTEXT } from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation \ from \'../types';\nimport \ checkDynamicCreation \ from \'../utils/checkDynamicCreation';\nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-\${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules, styledComponentId);\n\n if (process.env.NODE\_ENV !== 'production') {\n checkDynamicCreation(styledComponentId);\n \\n\n function GlobalStyleComponent(props: GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const theme = useContext(ThemeContext);\n const instanceRef =  $useRef(styleSheet.allocateGSInstance(styledComponentId)); \n\ const instance = instanceRef.current; \n\ if$ (process.env.NODE ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-nextconsole.warn(\n `The global style component \${ styledComponentId} was given child JSX. line no-console\n createGlobalStyle does not render children.\\n );\\n  $\$  \\n\\n if (\n process.env.NODE ENV !== 'production' rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n `Please do not use @import CSS syntax in createGlobalStyle disable-next-line no-console\n console.warn(\n at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical k> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. $\n$ );\n }\n\n if (styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n \\n\n if (!\_SERVER\_\_) \\n // this conditional is fine because it is compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n eslint-disable-next-line react-hooks/rules-of-hooks\n  $useLayoutEffect(() => {\n}$ if (!styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n return () => globalStyle.removeStyles(instance, styleSheet);\n }\n }, [instance, props, styleSheet, theme, stylis]);\n \\n\n return null;\n \\n\n function renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n globalStyle.renderStyles(instance, STATIC\_EXECUTION\_CONTEXT, styleSheet, stylis);\n } else {\n  $context = \{ \n$ ...props.\n theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n  $\}; \n\n$ globalStyle.renderStyles(instance, context, styleSheet, stylis);\n \\n\ /\n\n // \$FlowFixMe\n return React.memo(GlobalStyleComponent);\n}\n","// @flow\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation,

Styles \ from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes {\n /\* Warning if you've used keyframes on React Native \*/n if (\n process.env.NODE\_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n "keyframes" cannot be used on css(strings, ...interpolations).join(");\n const name = generateComponentId(rules);\n return new Keyframes(name, rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<\$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n/\n/\ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<\*, \*>) => {\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme = useContext(ThemeContext);\n // \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE ENV!== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class )}\"`\n \"\${getComponentName(\n Component\n );\n  $\n$  return < Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName =  $\With Theme(\{get Component Name(Component)\})\; \n\n return$ WithTheme;\n\;\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","p rototype","call","typeOf","EMPTY\_ARRAY","freeze","EMPTY\_OBJECT","isFunction","test","getComponentNa me", "target", "process", "env", "NODE ENV", "displayName", "isStyledComponent", "styledComponentId", "S C ATTR", "REACT APP SC ATTR", "IS BROWSER", "window", "DISABLE SPEEDY", "Boolean", "SC DISAB LE\_SPEEDY", "REACT\_APP\_SC\_DISABLE\_SPEEDY", "STATIC\_EXECUTION\_CONTEXT", "ERRORS", "for mat", "a", "b", "c", "arguments", "for Each", "d", "replace", "throw Styled Components Error", "code", "Error", "join", "trim", " Default Grouped Tag", "tag", "group Sizes", "Uint 32 Array", "index Of Group", "group", "index", "this", "insert Rules", "rules the support of the support","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex", "endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup", "getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER\_RE","RegExp","re hydrateNamesFromContent", "sheet", "content", "names", "split", "registerName", "rehydrateSheetFromTag", "style", "p arts", "textContent", "part", "marker", "match", "parseInt", "getTag", "getNonce", "\_\_webpack\_nonce\_\_", "makeStyleTag" ","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLa  $stStyleTag", "nextSibling", "undefined", "setAttribute", "\_VERSION\_", "nonce", "insertBefore", "CSSOMTag", "elember to the content of the c$ ent", "appendChild", "createTextNode", "styleSheets", "ownerNode", "getSheet", "rule", "\_error", "cssRules", "cssText", " TextTag", "nodes", "node", "refNode", "removeChild", "VirtualTag", "\_target", "splice", "SHOULD\_REHYDRATE", "d efaultOptions", "isServer", "useCSSOMInjection", "StyleSheet", "options", "globalStyles", "gs", "server", "querySelector All", "getAttribute", "parentNode", "rehydrateSheet", "registerId", "reconstructWithOptions", "withNames", "allocateGS Instance", "hasNameForId", "add", "groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", "size", "selecto r","outputSheet","AD\_REPLACER\_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName", "Math", "abs", "phash", "h", "charCodeAt", "hash", "isStaticRules", "SEED", "ComponentStyle", "componentId", "baseSt yle", "staticRulesId", "isStatic", "baseHash", "generateAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssS tatic", "flatten", "generateName", "cssStaticFormatted", "dynamicHash", "partRule", "partChunk", "partString", "Array", " isArray", "cssFormatted", "COMMENT\_REGEX", 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AG/D,IAAK,KACtCoI,EAASD,EAAMnI,GACjBoI,GL/EsB,WK+EdA,EAAKgB,aAAa5H,KAC5BmE,EAAsBL,E AAO8C,GAEzBA,EAAKiB,YACPjB,EAAKiB,WAAWf,YAAYF,KIjC9BkB,CAAehG,SArBZiG,WAAP,SAAkB1 E,UACTD,EAAcC,+BAwBvB2E,uBAAA,SAAuBT,EAA+BU,mBAAAA,IAAAA,GAAsB,GACnE,IAAIX,OACJx F,KAAKyF,WAAYA,GACtBzF,KAAK2F,GACJQ,GAAanG,KAAKkC,YAAU0B,MAIjCwC,mBAAA,SAAmB7E ,UACTvB,KAAK2F,GAAGpE,IAAOvB,KAAK2F,GAAGpE,IAAO,GAAK,KAI7CsB,OAAA,kBACS7C,KAAKN ,MAAQM,KAAKN,KDtEH4F,KCsEgCtF,KAAKyF,SDtErCH,SAAUC,IAAAA,kBAAmB7H,IAAAA,OLCxBgC, EKAzB4F,EACK,IAAIL,EAAWvH,GACb6H,EACF,IAAItB,EAASvG,GAEb,IAAIkH,EAAQIH,GLJd,IAAI+B,E AAkBC,KADD,IAACA,IKDL4F,EAAUC,EAAmB7H,KC0ErD2I,aAAA,SAAa9E,EAAYxD,UAChBiC,KAAKkC, MAAMV,IAAID,IAAQvB,KAAKkC,MAAMT,IAAIF,GAAUC,IAAIZD,MAI7DqE,aAAA,SAAab,EAAYxD,MA CvBuD,EAAcC,GAETvB,KAAKkC,MAAMV,IAAID,QAKZW,MAAMT,IAAIF,GAAU+E,IAAIvI,OALP,KACjB wI,EAAa,IAAIC,IACvBD,EAAWD,IAAIvI,QACVmE,MAAM3B,IAAIgB,EAAIgF,OAOvBtG,YAAA,SAAYsB,E AAYxD,EAAcmC,QAC/BkC,aAAab,EAAIxD,QACjB8E,SAAS5C,YAAYqB,EAAcC,GAAKrB,MAI/CuG,WAA A,SAAWIF,GACLvB,KAAKkC,MAAMV,IAAID,SACXW,MAAMT,IAAIF,GAAUmF,WAK9BC,WAAA,SAA WpF,QACJsB,SAASIC,WAAWW,EAAcC,SAClCkF,WAAWIF,MAIIBqF,SAAA,gBAGOIH,SAAMkE,KAIb7G,S AAA,kBJpHyB,SAACiF,WACpBtC,EAAMsC,EAAMa,SACVjG,EAAW8C,EAAX9C,OAEJoE,EAAM,GACDIB, EAAQ,EAAGA,EAAQID,EAAQkD,IAAS,KACrCyB,EAAKG,EAAc5B,WACd8D,IAAPrC,OAEEW,EAAQF,EA AME,MAAMT,IAAIF,GACxBrB,EAAQR,EAAIqB,SAASjB,MACtBoC,GAAUhC,GAAUgC,EAAM2E,UAEzBC ,EAAc5I,OAAY4B,UAAayB,OAEzCU,EAAU,QACA2B,IAAV1B,GACFA,EAAMjD,SAAQ,SAAAIB,GACRA,E AAKnB,OAAS,IAChBqF,GAAclE,UAOpBiD,MAAUd,EAAQ4G,eAAqB7E,yBAGlCjB,EIwFE+F,CAAY/G,YC3 HjBgH,EAAgB,WAOhBC,EAAoB,SAAC5H,UACzB6H,OAAOC,aAAa9H,GAAQA,EAAO,GAAK,GAAK,MAG hC,SAAS+H,EAAuB/H,OAEzCvC,EADAiB,EAAO,OAINjB,EAAIuK,KAAKC,IAAIjI,GAAOvC,EAZP,GAYwB A,EAAKA,EAZ7B,GAYgD,EAChEiB,EAAOkJ,EAAkBnK,EAbT,IAa4BiB,SAGtCkJ,EAAkBnK,EAhBR,IAgB2B iB,GAAMoB,QAAQ6H,EAAe,SCpBrE,IAKMO,EAAQ,SAACC,EAAW1K,WAC3BJ,EAAII,EAAEF,OAEHF,GA CL8K,EAAS,GAAJA,EAAU1K,EAAE2K,aAAa/K,UAGzB8K,GAIIE,EAAO,SAAC5K,UACZyK,EAjBW,KAiBC zK,ICfN,SAAS6K,EAAczH,OAC/B,IAAIxD,EAAI,EAAGA,EAAIwD,EAAMtD,OAAQF,GAAK,EAAG,KACIC8 H,EAAOtE,EAAMxD,MAEfa,EAAWiH,KAAUxG,EAAkBwG,UAGIC,SAIJ,ECPT,IAAMoD,EAAOF,EbEa5D,Sa GL+D,wBAaP3H,EAAgB4H,EAAqBC,QAC1C7H,MAAQA,OACR8H,cAAgB,QAChBC,SAAoC,eAAzBtK,QAA QC,IAAIC,gBACX+F,IAAdmE,GAA2BA,EAAUE,WACtCN,EAAczH,QACX4H,YAAcA,OAIdI,SAAWX,EAA MK,EAAME,QAEvBC,UAAYA,EAIjBvC,EAAWS,WAAW6B,sBAQxBK,wBAAA,SAAwBC,EAA0BC,EAAwB C,OAChER,EAAgB9H,KAAhB8H,YAEF5F,EAAQ,MAEVIC,KAAK+H,WACP7F,EAAMrF,KAAKmD,KAAK+ H,UAAUI,wBAAwBC,EAAkBC,EAAYC,IAI9EtI,KAAKiI,WAAaK,EAAOZ,QACvB1H,KAAKgI,eAAiBK,EAA WhC,aAAayB,EAAa9H,KAAKgI,eAClE9F,EAAMrF,KAAKmD,KAAKgI,mBACX,KACCO,EAAYC,GAAQxI,K AAKE,MAAOkI,EAAkBC,EAAYC,GAAQ/I,KAAK,IAC3ExB,EAAO0K,EAAalB,EAAMvH,KAAKkI,SAAUK, KAAe,OAEzDF,EAAWhC,aAAayB,EAAa/J,GAAO,KACzC2K,EAAqBJ,EAAOC,MAAexK,OAAQ6F,EAAWkE, GAEpEO,EAAWpI,YAAY6H,EAAa/J,EAAM2K,GAG5CxG,EAAMrF,KAAKkB,QACNiK,cAAgBjK,MAElB,SA CGnB,EAAWoD,KAAKE,MAAhBtD,OACJ+L,EAAcpB,EAAMvH,KAAKKI,SAAUI,EAAOZ,MAC1C1G,EAA M,GAEDtE,EAAI,EAAGA,EAAIE,EAAQF,IAAK,KACzBkM,EAAW5I,KAAKE,MAAMxD,MAEJ,iBAAbkM,E ACT5H,GAAO4H,EAEsB,eAAzBjL,QAAQC,IAAIC,WAA2B8K,EAAcpB,EAAMoB,EAAaC,EAAWIM,SACIF, GAAIkM,EAAU,KACbC,EAAYL,GAAQI,EAAUR,EAAkBC,EAAYC,GAC5DQ,EAAaC,MAAMC,QAAQH,GA AaA,EAAUtJ,KAAK,IAAMsJ,EACnEF,EAAcpB,EAAMoB,EAAaG,EAAapM,GAC9CsE,GAAO8H,MAIP9H,EA AK,KACDjD,EAAO0K,EAAaE,IAAgB,OAErCN,EAAWhC,aAAayB,EAAa/J,GAAO,KACzCkL,EAAeX,EAAOt H,MAASjD,OAAQ6F,EAAWkE,GACxDO,EAAWpI,YAAY6H,EAAa/J,EAAMkL,GAG5C/G,EAAMrF,KAAKk B,WAIRmE,EAAM3C,KAAK,WCtGhB2J,EAAgB,gBAChBC,EAA0B,CAAC,IAAK,IAAK,IAAK,KAOjC,SAAS C,SAyBIBC,EACAC,EACAC,EACAC,eAzB6BIM,QAFjCmI,QAAAA,aAAUnI,QACVmM,QAAAA,aAAUrM,IA EJkL,EAAS,IAAIoB,EAAOjE,GAMtBkE,EAAe,GAWbC,ECdR,SAAwBlJ,YAIbmJ,EAAQC,MACXA,MAEApJ, EAAcoJ,OACd,MAAOC,YAIN,SACLC,EACA/H,EACAgI,EACAC,EACAC,EACAC,EACAXN,EACAyN,EACA C,EACAC,UAEQP,QAED,KAEW,IAAVM,GAAyC,KAA1BrI,EAAQwF,WAAW,GAAW,OAAO/G,EAAcuB,OA Aa,cAGhF,KACQ,IAAPoI,EAAU,OAAOpI,EA/BT,mBAkCT,SACKoI,QAED,SACA,WACI3J,EAAWuJ,EAAU,

GAAKhI,GAAU,kBAEpCA,GAAkB,IAAPsI,EAzCV,QAyCiC,SAEzC,EACJtI,EAAQE,MA3CIqI,UA2CUvL,QA AQ4K,KD/BXY,EAAiB,SAAAjG,GACxCmF,EAAa9M,KAAK2H,MAQdkG,EAAwB,SAAC/H,EAAOgI,EAAQ C,UAG9B,IAAXD,IAA8E,IAA/DxB,EAAwB0B,QAAQD,EAAOtB,EAAU1M,UAEhEgO,EAAOjI,MAAM6G,G AKT7G,MAHM0G,YA4BNyB,EAAe9J,EAAK8F,EAAUiE,EAAQjD,YAAAA,IAAAA,EAAc,SACrDkD,EAAUh K,EAAI7B,QAAQ+J,EAAe,IACrC+B,EAASnE,GAAYiE,EAAYA,MAAUjE,QAAckE,OAAcA,SAK7E3B,EAAe vB,EACfwB,EAAYxC,EACZyC,EAAkB,IAAIzH,YAAYwH,QAAgB,KACIDE,EAA4B,IAAI1H,aAAawH,cAEtC hB,EAAOyC,IAAWjE,EAAW,GAAKA,EAAUmE,UAdrD3C,EAAO4C,cAAQzB,GAPwB,SAACO,EAASmB,EA AGIB,GACIC,IAAZD,GAAiBC,EAAUrN,QAAUqN,EAAU,GAAGmB,YAAY9B,GAAa,IAE7EW,EAAU,GAAK A,EAAU,GAAG9K,QAAQoK,EAAiBmB,KAIDd,EAlD9B,SAAAI,OACP,IAAbA,EAAgB,KACZqB,EAAc1B,SA CpBA,EAAe,GACR0B,OA+DXP,EAAepD,KAAO+B,EAAQ7M,OAC1B6M,EACG6B,QAAO,SAACC,EAAKC, UACPA,EAAOzN,MACVuC,EAAiB,IAGZiH,EAAMgE,EAAKC,EAAOzN,QHnGf,MGqGXhB,WACH,GAEG+ N,ME3FIW,GAAgDC,EAAMC,gBACtDC,GAAqBH,GAAkBI,SACvCC,GAA6CJ,EAAMC,gBAGnDI,IAFiBD,G 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,YAAU5R,IAErD6R,QAAQC,KACH9Q,EACDyQ,uLAKC1F,GAAQ/L,EAAQ2L,EAAkBC,EAAY1F,GC7E5C,IA A6B9P,SDiFtC0Q,aAAiBd,GACf/E,GACF6F,EAAMb,OAAOhF,EAAYiF,GAClBY,EAAMT,QAAQH,IACTY,E AITM,EAAcN,GAzEM,SAAhBO,EAAiBC,EAAaC,OEbH5Q,EAAciP,EFc9C9M,EAAQ,OAET,IAAM0O,KAAO F,EACXA,EAAIG,eAAeD,KAAQX,GAAUS,EAAIE,MAEzC7F,MAAMC,QAAQ0F,EAAIE,KAASF,EAAIE,GA AKE,OAAUvR,EAAWmR,EAAIE,IAChE1O,EAAMrD,KAAQkS,GAAUH,OAASF,EAAIE,GAAM,KACICJ,EA AcE,EAAIE,IAC3B1O,EAAMrD,WAANqD,EAAcuO,EAAcC,EAAIE,GAAMA,IAEtC1O,EAAMrD,KAAQkS,G AAUH,SExBU7Q,EFwBe6Q,EErBxC,OAHuC5B,EFwBM0B,EAAIE,KErBxB,kBAAV5B,GAAiC,KAAVA,EAC 1C,GAGY,iBAAVA,GAAgC,IAAVA,GAAiBjP,KAAQiR,EAInD9H,OAAO8F,GAAOxN,OAHTwN,qBFoBL2B, GAAcA,eAAgBzO,GAAO,MAAOA,EA0DrBuO,CAAcP,GAASA,EAAMnR,WG9E7D,IAAMkS,GAAS,SAAAC, UACTnG,MAAMC,QAAQkG,KAEhBA,EAAIJ,OAAQ,GAEPI,GAGM,SAASIO,GAAImO,8BAAmB3S,mCAAA A,2BACzCe,EAAW4R,IAAWX,EAAcW,GAE/BF,GAAOzG,GAAQ4G,EAAWhS,GAAc+R,UAAW3S,MAG9B,I AA1BA,EAAeI,QAAkC,IAAlBuS,EAAOvS,QAAqC,iBAAduS,EAAO,GAE/DA,EAIFF,GAAOzG,GAAQ4G,EA 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No license file was found, but licenses were detected in source scan.

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```
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our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at
75 for 'a' until 'z' (25) and then start at 65 for capitalised letters *\nconst getAlphabeticChar = (code: number): string
=>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to
base-52 *\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /*
get a char and divide by alphabet-length */n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0)
{\n name = getAlphabeticChar(x % charsLength) + name;\n }\n\n return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n\\\n","// @flow\n/* eslint-disable *\\\\next{n\next{next} rost SEED} = \text{N} \text{n\next{next} rost} \text{SED} = \text{N} \text{n\next{next} rost} \text{n\next{next} rost} \text{N} \text{n\next{next} rost} \text{n\next{n\next{next} rost} \text{n\next{n\next{next} rost} \text{n\next{n\next{next} rost} \text{n\next{n\next{n\next{next} rost} rost} \text{n\next{n\next{n\next{n\next{next} rost} rost} \text{n\ne
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number \Rightarrow \\n let i =
x.length;\n\n while (i) \{\n h = (h * 33) \land x.charCodeAt(-i);\n \} \land return h;\n\};\n\n' This is a djb2 hashing
function\nexport const hash = (x: string): number => \{\n return phash(SEED, x);\n\;\n","// @flow\n/* eslint-disable
*/nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\;\n","// @flow\nimport type {
IStyledComponent } from '../types';\n\nexport default function getComponentName(\n target:
$PropertyType<IStyledComponent, 'target'>\n): string {\n return (\n (process.env.NODE ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n
target.name ||\n 'Component'\n );\n\n","// @flow\nexport default function isFunction(test: any): boolean %checks
\n return typeof test === 'function':\n\\n","// @flow\nexport default function isStatelessFunction(test: any):
boolean \{ n \text{ return } (n \text{ type of test } === \text{ 'function'} \} 
   test.prototype\n
test.prototype.isReactComponent\n )\n )\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean => n x !== null \&\& n type of x === 'object' \&\& n (x.toString ? x.toString ):
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n","// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__:
string;\n\nexport const SC ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT APP SC ATTR || process.env.SC ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const
SC VERSION = VERSION :\nexport const SPLITTER = '/*!sc*\/\n':\n\nexport const IS BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE SPEEDY =\n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT APP SC DISABLE SPEEDY !== 'undefined' &&
process.env.REACT APP SC DISABLE SPEEDY !== "\n
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT APP SC DISABLE SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env.NODE_ENV !== 'production'\n )\n ));\\\n\// Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = { };\n","// @flow\nexport const EMPTY_ARRAY =
Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","export default {\"1\":\"Cannot create
styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you
trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used
on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
client?\n\,"\":\"Trying to insert a new style tag, but the given Node is unmounted!\n\ Are you using a
```

custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n\\"js\\ntheme= $\{() => (\{\})\}\n'``\n\\n\\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\"$ prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styledcomponents/styled-components/issues/1941#issuecomment-417862021\\n\\n\".\"11\":\" This error was replaced with a dev-time warning, it will be deleted for v4 final.\_ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\\\\\\\ helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\".\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE\_ENV !== 'production' ? errorMap : {}; $\n/n/**$ n \* super basic version of sprintf\n \*\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\n for (let c = 1, len = args.length; c < len; c + = 1) {\n b.push(args[c]);\n }\n\n b.forEach(d => {\n a = 1}) a.replace((%[a-z]/, d);\n\n return a;\n\\\\n\\*\*\n \* Create an error file out of errors.md for development and a simple web link to the full errors\n \* in production mode.\n \*/\nexport default function throwStyledComponentsError(\n code: string | number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE ENV === 'production') {\n throw new Error(\n `An error occurred. See https://git.io/JUIaE#\${code} for more information.\${\n interpolations.length > 0? Args: \$\interpolations.join(', ')\rangle`: "\n\rangle \n\rangle else \n\rangle throw new Error(format(ERRORS[code], ...interpolations).trim());\n \\n","// @flow\n/\* eslint-disable no-use-before-define \*/n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error':\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*\nexport const  $makeGroupedTag = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag: Tag): GroupedTag => \{ \\ \ \ \, left = (tag): GroupedTag => \{ \\ \ \ \, left = (tag): GroupedTag => \{ \} \} \} \}$ = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE\_SIZE);\n this.length = BASE\_SIZE;\n this.tag = tag;\n \\n\n indexOfGroup(group: number): number \\n let index = 0;\n for (let i = 0; i < group; i++) {\n  $index += this.groupSizes[i];\n }\n\n return index;\n }\n\n$ insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n const oldSize = oldBuffer.length;\n\n let newSize = oldSize;\n while (group >= newSize) {\n newSize  $<<= 1:\n$ if  $(\text{newSize} < 0) \{ \n$ throwStyledError(16, `\${group}`);\n }\n n nthis.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length = newSize;\n\n for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n  $n \in \ln n$ if (this.tag.insertRule(ruleIndex, = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $n \leq n \leq n$ void  $\{\n$  if (group < this.length)  $\{\n$  const length = this.groupSizes[group]; $\n$ const startIndex = this.indexOfGroup(group);\n this.groupSizes[group] = 0;\n\n for

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n > n  and etGroup(group:
(let i = startIndex; i < endIndex; i++) {\n
  this.tag.deleteRule(startIndex);\n
number): string \{ n \mid \text{tecs} = "; n \mid \text{f(group} >= \text{this.length} \mid \text{this.groupSizes[group]} === 0) \} \}
  return css;\n
\\n\n\ const length = this.groupSizes[group];\n\ const startIndex = this.indexOfGroup(group);\n\ const endIndex
= startIndex + length;\n\n for (let i = startIndex; i < endIndex; i++) \{\n
`${this.tag.getRule(i)}${SPLITTER}`;\n }\n\n return css;\n }\n\n","// @flow\n\nimport throwStyledError from
'../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id):
any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) \\n nextFreeGroup++;\n \\n\n const group =
nextFreeGroup++; \n\ if (\n\ process.env.NODE\_ENV !== 'production' &\&\n\ ((group | 0) < 0 || group > 0)
MAX_SMI)\n ) {\n throwStyledError(16, `${group}`);\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n return group;\n\;\n\nexport const getIdForGroup = (group: number): void | string
=> {\n return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n if
(group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n\;\n\","// @flow\n\nimport { SPLITTER, SC ATTR, SC ATTR ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\\"]`;\nconst MARKER_RE = new
RegExp(^{\$}SC_ATTR)\\\\\\\\\\[id="([///w]//l-]+)"///].*?''([^/"]*)^);\\\\\\[in]nexport const outputSheet = (A_1)^{-1}(A_1)
(sheet: Sheet) \Rightarrow {\n const tag = sheet.getTag();\n const { length } = tag;\n\n let css = ":\n for (let group = 0;
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue;\n\n const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n let content = ";\n if (names !==
undefined) \{\n names.forEach(name => \{\n
  if (name.length > 0) {\n
   content += \S{name}, \S n
   }\n
  });\n }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line\n if
((name = names[i])) \{ \n
   sheet.registerName(id, name);\n }\n}:\nnconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []; \n\ for (let i = 0, l = parts.length; i < l; i++) {\n const part = parts[i].trim(); \n if (!part) continue; \n\n if (!part) continu
  const\ marker = part.match(MARKER\_RE); \ \ if\ (marker) {\ \ }
   const group = parseInt(marker[1], 10) \mid 0;\n
const id = marker[2]; \n\
   // Rehydrate componentId to group index mapping\n
   if (group !== 0) {\n
setGroupForId(id, group);\n
   // Rehydrate names and rules\n
   // looks like: data-
styled.g11[id=\''idA\'']{content:\''nameA,\''}\n
  rehydrateNamesFromContent(sheet, id, marker[3]);\n
   rules.length = 0;\n } else {\n rules.push(part);\n }\n
sheet.getTag().insertRules(group, rules);\n
   n n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \n for (let i = 0, 1 = nodes.length; i < 1; i++) {\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
           rehydrateSheetFromTag(sheet, node);\n\n
   if (node.parentNode) {\n
node.parentNode.removeChild(node);\n
  */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n | n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
```

child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT\_TYPE &&  $child.hasAttribute(SC\_ATTR)) \\ \{ n return ((child: any): HTMLStyleElement); \\ n \\ \} \\ n return$ undefined;\n\;\n\n/\*\* Create a style element inside `target` or <head> after the last \*/\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n const parent = target || head;\n const style = document.createElement('style');\n const prevStyle = findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n style.setAttribute(SC\_ATTR, SC\_ATTR\_ACTIVE);\n style.setAttribute(SC\_ATTR\_VERSION,  $SC_VERSION$ ;\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/\*\* Get the CSSStyleSheet instance for a given style element \*/nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return ((tag.sheet: any): CSSStyleSheet);\n }\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i++) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n\n throwStyledError(17);\n return (undefined: any);\n};\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target \}: SheetOptions): Tag => \\n if (isServer) \\n return new VirtualTag(target);\n \} else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n \n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:  $CSSStyleSheet; \n\n length: number; \n\n constructor(target?: HTMLElement) {\n const element = (this.element = (this.element) {\n const element = (this.el$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n \\n\n insertRule(index: number, rule: string): boolean \\n\try \\n\this.sheet.insertRule(rule, index):\\n\ this.length++;\n return true;\n \} catch (\_error) \{\n return false;\n \}\n\n deleteRule(index: number): void {\n this.sheet.deleteRule(index);\n this.length--;\n }\n\n getRule(index: number): string {\n const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n return ";\n }\n \\n\/n\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index  $\geq 0$  {\n const node = document.createTextNode(rule);\n this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm in rules: string[]; \n\ length: number; \n\ constructor(\_target?: HTMLElement) {\n\ this.rules = []; \n\ this$ this.length = 0;\n \\n\ insertRule(index: number, rule: string): boolean \\n\ if (index <= this.length) \\n this.rules.splice(index, 0, rule);\n this.length++;\n return true; $\n$  } else { $\n$ return false; $\n }\n \$  $deleteRule(index: number): void {n this.rules.splice(index, 1); n this.length--; n }n getRule(index: number):$ string  $\{ n : f(index < this.length) \}$  return this.rules[index];  $\{ n : f(index < this.length) \}$ return "; $\n }\n }\n ,\"//$ @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n

target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype !IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/\nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/\n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new this.options =  $\{\n$  ...defaultOptions, $\n$ Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS\_BROWSER && SHOULD\_REHYDRATE) {\n SHOULD REHYDRATE = rehydrateSheet(this);\n }\n\n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ \/\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n} groupNames = new Set();\n groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n \\n\n /\*\* Insert new rules which also marks the name as known \*/n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n\n'\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\\n'\*\* Outputs the current sheet as a CSS string with markers for SSR \*/n toString(): string {\n return outputSheet(this);\n }\n}\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/\* eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`;\n\n function toSheet(block) {\n if (block)  $\{\n$  try  $\{\n$ insertRule(`\${block}}`);\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n switch (context) {\n // property\n case 1:\n // @import\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`\${content};`), ";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), ";\n default:\n return

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content + (at === 0? delimiter : ");\n
  }\n
  case -2:\n
  content.split(needle).forEach(toSheet);\n \n
};\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash,
SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX =
/^\\s*\/\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs
= {\n options?: Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n
options = EMPTY OBJECT,\n plugins = EMPTY ARRAY,\n}: StylisInstanceConstructorArgs =
EMPTY_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n //
and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR
architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin =
context => {\n if (context === -2) {\n const parsedRules = parsingRules;\n parsingRules = [];\n
parsedRules;\n }\n };\n\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n
});\n\n let componentId: string;\n let selector: string;\n let selectorRegexp: RegExp;\n let
_consecutiveSelfRefRegExp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) => {\n if (\n
do not replace the first occurrence if it is complex (has a modifier)\n
  (offset === 0 ?
COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n // no consecutive self
refs (.b.b); that is a precedence boost and treated differently\n
   !string.match(_consecutiveSelfRefRegExp)\n )
      return `.${ componentId}`;\n }\n\n return match;\n };\n\n /**\n * When writing a style like\n *\n *
& + & \{n * \text{color}; \text{red}; n * \} \n * The second ampersand should be a reference to the static component
class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n *
https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n *\"2\"
means this plugin is taking effect at the very end after all other processing is complete\n */\n const
selfReferenceReplacementPlugin = (context, _, selectors) => {\n if (context === 2 && selectors.length &&
selectors[0].lastIndexOf( selector) > 0) {\n // eslint-disable-next-line no-param-reassign\n
selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n }\n };\n\n stylis.use([...plugins,
selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT REGEX, ");\n const cssStr
= selector && prefix ? \{\text{selector}\} \{\text{selector}\}  \( \{\text{flatCSS}}\) \( \text{: flatCSS}\) \( \text{/n} \) // stylis has no concept of state to be
passed to plugins\n // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in
sync with the current stylis run\n _componentId = componentId;\n _selector = selector;\n _selectorRegexp =
new RegExp(`\\\\${_selector}\\\\b`, 'g');\n _consecutiveSelfRefRegExp = new
stringifyRules.hash = plugins.length\n ? plugins\n
  .reduce((acc, plugin) => \{\n
   if (!plugin.name) {\n
 throwStyledError(15);\n
                              n n
   return phash(acc, plugin.name);\n
  \}, SEED)\n
  .toString()\n:
";\n\n return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props
= {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?:
StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\nexport function
useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function
useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n \n\nexport default function
StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const
contextStyleSheet = useStyleSheet(); \n\ const styleSheet = useMemo(() => {n let sheet = contextStyleSheet; \n\ n}
 if (props.sheet) {\n // eslint-disable-next-line prefer-destructuring\n sheet = props.sheet;\n } else if
```

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(props.target) {\n
                          sheet = sheet.reconstructWithOptions(\{ target: props.target \}, false); \n \} \n if
  sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n
(props.disableCSSOMInjection) {\n
\\n\n return sheet;\n \\, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n
               createStylisInstance({\n
  options: { prefix: !props.disableVendorPrefixes },\n
   }),\n
   plugins,\n
[props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
  <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n
  ? React.Children.only(props.children)\n
   : props.children \\n
   </StyleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`:\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n
                              styleSheet.insertRules(\n
  this.id,\n
  resolvedName,\n
   stylisInstance(this.rules,
resolvedName, '@keyframes')\n
  );\n \n ;\n\n toString = () => {\n return throwStyledError(12,
String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name +
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => -${char.toLowerCase()}:\n\n/**\n * Hyphenates a camelcased
hyphenateStyleName('msTransition') \\ | * < ''-ms-transition'' \\ | * As Modernizr suggests \\ | * ( As Modernizr suggests ) \\ 
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *
@return {string}\n *\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === ') {\n return ":\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => \{\n const rules = [\]; \n for (const key in obj) \{\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
                                      rules.push(`${hyphenate(key)}:`, obi[key], ';');\n } else if (isPlainObject(obj[key]))
isFunction(obj[key])) {\n
         rules.push(...objToCssArray(obj[key], key));\n } else {\n
   rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};`);\n }\n }\n return prevKey ? [`${prevKey} {`, ...rules, '}']:
rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n
stylisInstance: ?Stringifier\n): any \n if (Array.isArray(chunk)) \n const ruleSet = \n;\n for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
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stylisInstance);\n\n
  if (result === ") continue;\n
  else if (Array.isArray(result)) ruleSet.push(...result);\n
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /* Handle other
components * \n if (isStyledComponent(chunk)) {\n return `.${chunk.styledComponentId}`; \n \n\n /* Either \n (isStyledComponentId) ` (in \n ) / (in \n )
execute or defer the function *\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
           const result = chunk(executionContext);\n\n
  if (process.env.NODE ENV !== 'production' &&
isElement(result)) {\n
  // eslint-disable-next-line no-console\n
   console.warn(\n
`${getComponentName(\n
   )} is not a styled component and cannot be referred to via
  chunk\n
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.\\n
                                    );\n
   n n
  return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
return chunk;\n \\n\n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n
  chunk.inject(styleSheet,
stylisInstance);\n
                                    return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed =
{ };\n\nexport default function warnOnce(message) {\n if (printed[message]) return;\n printed[message] = true;\n\n
if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst
SINGLE_QUOTE = \"\".charCodeAt(0);\nconst DOUBLE_QUOTE = \"\".charCodeAt(0);\nconst BACKSLASH =
"\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = "\n'.charCodeAt(0);\nconst SPACE = '
.charCodeAt(0);\nconst FEED = \\f'.charCodeAt(0);\nconst TAB = \\t'.charCodeAt(0);\nconst CR =
\\r'.charCodeAt(0);\nconst CLOSE SQUARE = '['.charCodeAt(0);\nconst CLOSE SQUARE =
']'.charCodeAt(0);\nconst OPEN PARENTHESES = '('.charCodeAt(0);\nconst CLOSE PARENTHESES =
')'.charCodeAt(0);\nconst OPEN_CURLY = '{'.charCodeAt(0);\nconst CLOSE_CURLY =
'}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst
COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /[
RE_BAD_BRACKET = /.[\|\|/\|(\|\|n]);\\n\nexport default function tokenize(input, options = {}) {\n\ const tokens
= [];\n const css = input.css.valueOf();\n\n const ignore = options.ignoreErrors;\n\n let code,\n next,\n quote,\n
lines_{n} = last_{n} = content_{n} = escape_{n} = nextLine_{n} = escape_{n} = esc
const length = css.length;\n let offset = -1;\n let line = 1;\n let pos = 0;\n\n function unclosed(what) \\n throw
input.error(`Unclosed \{\text{what}\}`, line, pos - offset);\n \\n\n while (pos < length) \{\n\ code =
css.charCodeAt(pos);\n\n if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n
  offset = pos;\n
  line += 1;\n }\n\n switch (code) {\n
   case NEWLINE:\n
SPACE:\n
                        case TAB:\n
   case CR:\n
  do \{ n \}
  next += 1; \ n
   case FEED:\n
   next = pos; \ n
code = css.charCodeAt(next); \n
   if (code === NEWLINE) {\n
   offset = next; n
   line += 1;\n
}\n
              } while (\n
  code === SPACE ||\n
   code === NEWLINE || \ 
   code === TAB \parallel \ 
   code
=== CR || \setminus n
                               code === FEED \setminus n
   tokens.push(['space', css.slice(pos, next)]);\n
   ); \n\n
   pos = next -
1;\n
               break;\n\n
  case OPEN SQUARE:\n
   tokens.push(['[', '[', line, pos - offset]);\n
   break;\n\n
CLOSE SQUARE:\n
   tokens.push([']', ']', line, pos - offset]);\n
  break;\n\n
  case OPEN CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n
  break;\n\n
   case CLOSE_CURLY:\n
  tokens.push(['}', '}', line,
                                    break; \hspace{-0.5em} \backslash n \backslash n
  case \; COLON: \backslash n
pos - offset]);\n
  tokens.push([':', ':', line, pos - offset]);\n
   break;\n\n
case SEMICOLON:\n
   tokens.push([';', ';', line, pos - offset]);\n
   break;\n\n
OPEN_PARENTHESES:\n
  prev = tokens.length ? tokens[tokens.length - 1][1] : ";\n
   n =
css.charCodeAt(pos + 1);\n
   if (\n
   prev === 'url' &&\n
   n !== SINGLE_QUOTE &&\n
DOUBLE_QUOTE &&\n
   n \stackrel{!}{=} SPACE \&\&\n
  n :== NEWLINE &\&\n
   n :== TAB &\& n
   n
!== FEED &\& n
  n :== CR \setminus n
   ) {\n
   next = pos; \ n
   do \{ n \}
   escaped = false; \ n
  next =
css.indexOf(')', next + 1);\n
   if (next === -1) {\n
   if (ignore) {\n
   next = pos; \ n
break:\n
                              } else {\n
  unclosed('bracket');\n
   }\n
  }\n
   escapePos = next;\n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) \{\n
  escapePos = 1;\n
   escaped =
!escaped;\n
                                 }\n
  } while (escaped);\n\n
  tokens.push([\n]
  'brackets',\n
  css.slice(pos,
next + 1), n
                                 line,\n
  pos - offset,\n
   line,\n
  next - offset,\n
   ]);\n
   pos = next; \ n
```

```
} else {\n
               next = css.indexOf(')', pos + 1);\n
   content = css.slice(pos, next + 1);\n\n
   if (next === -1 ||
RE BAD BRACKET.test(content)) {\n
  tokens.push(['(', '(', line, pos - offset]);\n
  } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n
   pos = next; n
   }\n
   n n
             case CLOSE_PARENTHESES:\n
   tokens.push([')', ')', line, pos - offset]);\n
break;\n\n
  break;\n\
  case
SINGLE\_QUOTE: \backslash n
                        case DOUBLE QUOTE:\n
   quote = code === SINGLE_QUOTE ? \""\" : "\"";\n
next = pos; \ n
                  do \{ n \}
                              escaped = false; \ n
   next = css.indexOf(quote, next + 1); \ n
   if (next === -1)
\{ n \}
          if (ignore) {\n
                                 next = pos + 1;\n
   break;\n
   } else {\n
   unclosed('quote');\n
  }\n
            }\n
                     escapePos = next;\n
   while (css.charCodeAt(escapePos - 1) === BACKSLASH) \{\n
escapePos -= 1;\n
                         escaped = !escaped;\n
  }\n
   \} while (escaped);\n\
   content = css.slice(pos, next
  last = lines.length - 1;\n\n
+ 1); \ n
           lines = content.split('\n');\n
   if (last > 0) \{ \n
  nextLine = line +
last;\n
            nextOffset = next - lines[last].length; \n
  } else {\n
  nextLine = line; \ n
  nextOffset =
offset;\n
             n n
                       tokens.push([\n
   'string',\n
   css.slice(pos, next + 1),\n
  line,\n
   pos -
offset,\n
              nextLine,\n
                                next - nextOffset,\n
   ]); \n\n
  offset = nextOffset; \ n
  line = nextLine;\n
pos = next; \ n
                  break;\n\n
                                case AT:\n
  RE\_AT\_END.lastIndex = pos + 1;\n
  RE_AT_END.test(css);\n
  if (RE\_AT\_END.lastIndex === 0) \{ \n
   next = css.length - 1;\n
   } else {\n
   next =
RE AT END.lastIndex - 2;\n
                                   }\n
   tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n
                     pos = next; \ n
                                       break;\n\n
   case BACKSLASH:\n
   next = pos; \ n
   escape = true; \ n
  while (css.charCodeAt(next + 1) === BACKSLASH) \{ \n
  next += 1; \ n
  escape = !escape;\n
   }\n
code = css.charCodeAt(next + 1); \ n
  if (\n
  escape &&\n
   (code !== SLASH &&\n
  code !==
                     code !== NEWLINE &&\n
SPACE &&\n
   code !== TAB &\&\n
   code !== CR \&\&\n
   code
!== FEED)\n
                  ) {\n
                             next += 1; n
  }\n
   tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                          pos = next; \ n
  break;\n\n
  default:\n
   if (code === SLASH &&
   next = css.indexOf('*/', pos + 2) + 1;\n
css.charCodeAt(pos + 1) === ASTERISK) \{\n
  if (next === 0) {\n
      if (ignore) {\n
                            next = css.length; \ n
  } else {\n
  unclosed('comment');\n
  }\n
n n
           content = css.slice(pos, next + 1);\n
   lines = content.split('\n');\n
   last = lines.length - 1; \n\n
if (last > 0) \{ \n
                       nextLine = line + last; \ n
   nextOffset = next - lines[last].length;\n
nextLine = line;\n
                         nextOffset = offset; \ n
   n n
   tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n
                                       offset = nextOffset; \n
   line = nextLine; \n
  pos = next; \ n
  } else
         RE WORD END.lastIndex = pos + 1;\n
   if
   RE WORD END.test(css);\n
(RE WORD END.lastIndex === 0) {\n
  next = css.length - 1;\n
   } else {\n
  next =
RE_WORD_END.lastIndex - 2;\n
  tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
   n n
line, next - offset]);\n
                           pos = next; n
   n n
  break;\n \n \ \n\n pos++;\n \n \ return tokens;\n\n \ \n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '{':
[32, 39], // green\n'\; [32, 39], // green\n': [1, 22], // bold\n'; [1, 22], // bold\n'(: [1, 22], // bold\n'): [1, 22],
// bold\n};\n\nfunction code(color) {\n return \\u001b[${color}m`;\n}\nfunction terminalHighlight(css) {\n const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n const result = [];\n tokens.forEach(token => {\n const
color = HIGHLIGHT_THEME[token[0]];\n if (color) {\n
   result.push(\n
  token[1]\n
   .split(/\r?\n/)\n
  .map(i => code(color[0]) + i + code(color[1])) \setminus n
   .join('\n')\n
  );\n } else {\n
   result.push(token[1]);\n
\\n \});\n return result.join(");\n\\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error\n * try {\n * postcss.parse('a{'}\n * } catch (error) {\n * if (error.name === 'CssSyntaxError') {\n *
//=> CssSyntaxError\n * }\n * }\n *\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
```

```
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n /**\n * @param {string} message - error
message\n * @param {number} [line] - source line of the error\n * @param {number} [column] - source column
of the error\n * @param {string} [source] - source code of the broken file\n * @param {string} [file] - absolute
path to the broken file\n * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n */n
constructor(message, line, column, source, file, plugin) {\n /**\n * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n
  always check error type\n
   by `error.name ===
'CssSyntaxError' instead of\n *
   `error instanceof CssSyntaxError`, because\n *
  npm
could have several PostCSS versions.\n *\n *@example\n * if (error.name === 'CssSyntaxError') {\n *
error //=> CssSyntaxError\n * \ \n *\\n this.name = 'CssSyntaxError';\n /**\\n * @member { string } - Error
             *\n * @example\n * error.message //=> 'Unclosed block'\n *\n this.reason = message;\n\n
message.\n
if (file) {\n
             /**\n
                      * @member {string} - Absolute path to the broken file.\n
   *\n
  * @example\n
                             * error.input.file //=> 'a.css'\n
   */\n
error.file
            //=> 'a.sass'\n
  this.file = file;\n }\n if (source) {\n
         * @member {string} - Source code of the broken file.\n
   *\n
   * @example\n
  * error.source
//=> 'a { b {} }\\n
                    * error.input.column //=> 'a b { }'\n
  */\n
   this.source = source;\n }\n if (plugin) {\n
         * @member {string} - Plugin name, if error came from plugin.\n
  *\n
   * @example\n
error.plugin //=> 'postcss-vars'\n
   this.plugin = plugin;\n \\n if (typeof line !== 'undefined' && typeof
column !== 'undefined') {\n
                             /**\n
                                      * @member {number} - Source line of the error.\n
  * error.input.line //=> 4\n
   /**\n
@example\n
               * error.line
                              //=> 2\n
  */\n
   this.line = line;\n
@member {number} - Source column of the error.\n
  *\n
   * @example\n
   * error.column
  //=>1\n
error.input.column //=> 4\n
                              */\n
                                     this.column = column;\n }\n this.setMessage();\n if
(Error.captureStackTrace) {\n Error.captureStackTrace(this, CssSyntaxError);\n }\n \n\n setMessage() {\n
/**\n * @member {string} - Full error text in the GNU error format\n *
   with plugin, file, line and
column.\n *\n *@example\n *error.message //=> 'a.css:1:1: Unclosed block'\n */n this.message =
this.plugin?`${this.plugin}:`:";\n this.message += this.file? this.file: '<css input>';\n if (typeof this.line!==
'undefined') {\n this.message += \cdots\{\text{this.line}\}:\$\text{this.column}\cdot\;\n \}\n this.message += \cdot\:\$\text{this.reason}\cdot\;\n
\\\n\ /**\\n * Returns a few lines of CSS source that caused the error.\\\n *\\n * If the CSS has an input source map
without `sourceContent`,\n * this method will return an empty string.\n *\n * @param {boolean} [color] whether
arrow will be colored red by terminal\n *
  color codes. By default, PostCSS will detect\n *
     color support by `process.stdout.isTTY`\n *
   and
`process.env.NODE_DISABLE_COLORS`.\n *\n * @example\n * error.showSourceCode() //=> \" 4 | \\n *
          // 5 \mid a \{ \mid n * \}
                                       // > 6 \mid bad \mid n *
   //
   | ^\n *
  7 |
  //
}\n *
                        8 | b {\"\n *\n * @return {string} few lines of CSS source that caused the error\n *\\n
showSourceCode(color) {\n if (!this.source) return ";\n\n let css = this.source;\n if (typeof color ===
'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines =
css.split(/\r2\n); const start = Math.max(this.line - 3, 0); const end = Math.min(this.line + 2,
lines.length);\n\ const maxWidth = String(end).length;\n\ return lines\n
   .slice(start, end)\n
index) => \{ \n
                 const number = start + 1 + index;\n
   const padded = `${number}`.slice(-maxWidth);\n
const gutter = `${padded} | `;\n
                                  if (number === this.line) {\n
   const spacing =\n
return `>${gutter}${line}\\n
${spacing}^`;\n
                   } else {\n
                                  return `${gutter}${line}`;\n
  n  n
   .join('\n');\n \n /**\n *
Returns error position, message and source code of the broken part.\n *\n *@example\n *error.toString() //=>
\"CssSyntaxError: app.css:1:1: Unclosed block\n *
   // > 1 | a \{ n * \}
  //
   | ^\"\n *\n *
@return {string} error position, message and source code\n *\n toString() {\n let code =
this.showSourceCode();\n if (code) \n code = \n\n \code \n';\n \n return \$\{this.name\}:
${this.message}${code}`;\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.');\n return this.input;\n \\n\n /**\n * @memberof CssSyntaxError#\n * @member {Input} input -
Input object with PostCSS internal information\n *
   about input file. If input has source map\n *
          from previous tool, PostCSS will use origin\n *
  (for example, Sass) source. You can use
```

```
this\n *
                                       object to get PostCSS input source.\n *\n *@example\n *error.input.file //=> 'a.css'\n
                       //=> 'a.sass'\n */\n}\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc
* error.file
*/n \cdot defaultRaw = {n \ colon: ': ', \ indent: ' ', \ beforeDecl: '\n', \ beforeRule: '\n', \ beforeOpen: '', \ beforeDecl: '\n', \ beforeRule: '\n', \ beforeOpen: '', \ beforeDecl: '\n', \ beforeRule: '\n', \ beforeOpen: '', 
beforeClose: "\n',\n beforeComment: "\n',\n after: "\n',\n emptyBody: ",\n commentLeft: '',\n commentRight: '
',\n};\n\nfunction capitalize(str) {\n return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n
constructor(builder) {\n this.builder = builder;\n }\n\n stringify(node, semicolon) {\n this[node.type](node,
comment(node) {\n const left = this.raw(node, 'left', 'commentLeft');\n const right = this.raw(node, 'right',
\label{lem:comment_log_log_log} $$\operatorname{left}_{\node.text}_{\node.\node,\node,\n} \n\ \ell(\node,\
const between = this.raw(node, 'between', 'colon');\n let string = node.prop + between + this.rawValue(node,
'value');\n\ if (node.important) {\n
  string += node.raws.important || '!important';\n }\n\n if (semicolon)
string += ';';\n this.builder(string, node);\n }\n\n rule(node) {\n this.block(node, this.rawValue(node,
'selector'));\n \n\n atrule(node, semicolon) {\n let name = `@${node.name}';\n const params = node.params ?
this.rawValue(node, 'params'): ";\n\n if (typeof node.raws.afterName !== 'undefined') {\n
node.raws.afterName; \  }  else if (params) {\n name += ' '; \n } \n\n if (node.nodes) {\n}
   this.block(node,
name + params);\n } else {\n const end = (node.raws.between || ") + (semicolon ? ';' : ");\n this.builder(name
(node.nodes[last].type !== 'comment') break;\n
  last -= 1;\n \n const semicolon = this.raw(node,
'semicolon');\n for (let i = 0; i < node.nodes.length; i++) {\n
   const child = node.nodes[i];\n
   const before =
this.raw(child, 'before');\n if (before) this.builder(before);\n this.stringify(child, last !== i || semicolon);\n }\n
\\\n\\n\\block(node, start) \\\n\\\ const between = this.raw(node, 'between', 'beforeOpen');\\\\n\\\\ this.builder(`\$\{start +
between \{`, node, 'start'); \n\n let after; \n if (node.nodes && node.nodes.length) \\n
  this.body(node);\n
after = this.raw(node, 'after');\n } else {\n after = this.raw(node, 'after', 'emptyBody');\n }\n\n if (after)
this.builder(after);\n this.builder('}', node, 'end');\n \n raw(node, own, detect) \n let value;\n if (!detect)
detect = own; \n\ // Already had\n if (own) {\n value = node.raws[own]; \n}
  if (typeof value !==
'undefined') return value;\n \n const parent = node.parent;\n\n // Hack for first rule in CSS\n if (detect ===
                      if (!parent || (parent.type === 'root' && parent.first === node)) {\n
  return ";\n
   n \geq n 
Floating child without parent\n if (!parent) return defaultRaw[detect];\n\n // Detect style by other nodes\n const
root = node.root();\n if (!root.rawCache) root.rawCache = { };\n if (typeof root.rawCache[detect] !== 'undefined')
          this.beforeAfter(node, detect);\n } else {\n const method = `raw${capitalize(detect)}`;\n
   if (this[method])
            value = this[method](root, node);\n
   } else {\n
   root.walk(i => \{ \n
  value = i.raws[own];\n
   if
(typeof value !== 'undefined') return false;\n
   });\n
   \n\n if (typeof value === 'undefined') value =
value;\n root.walk(i => {\n}
  if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n
i.raws.semicolon;\n
                                       if (typeof value !== 'undefined') return false;\n
  n } \n });\n return value;\n }\n\n
rawEmptyBody(root) {\n let value;\n root.walk(i => {\n }
   if (i.nodes && i.nodes.length === 0) {\n
  value =
i.raws.after;\n
                              if (typeof value !== 'undefined') return false;\n
   n } \n });\n return value;\n }\n\n
const p =
i.parent;\n
                     if (p && p !== root && p.parent && p.parent === root) {\n
   if (typeof i.raws.before !==
'undefined') {\n
                                   const parts = i.raws.before.split(\n');\n
  value = parts[parts.length - 1];\n
  value =
value.replace(/[^\\]/g, ");\n
  return false;\n
  }\n
  n }\n });\n return value;\n }\n\n
'undefined') {\n
                                value = i.raws.before;\n
   if (value.indexOf('\n') !== -1) {\n
  value =
  \n });\n if (typeof value === 'undefined') {\n
value.replace(/[^\\n]+\$/, ");\n
   }\n
  return false;\n
value = this.raw(node, null, 'beforeDecl');\n \\n return value;\n \\n rawBeforeDecl(root, node) \\n let
value;\n root.walkDecls(i => {\n
   if (typeof i.raws.before !== 'undefined') {\n
   value = i.raws.before; \ n
  if
(value.indexOf('\n') !== -1) {\n}
   value = value.replace(/[^\n]+$/, ");\n
   }\n
  return false;\n
   n } (n }); n
```

```
rawBeforeRule(root) \{ \n let value; \n root.walk(i => \{ \n let value; \n root.walk(i => \{ \n let value; \n let value; \n let value; \n root.walk(i => \{ \n let value; \n let value; \n let value; \n let value; \n root.walk(i => \{ \n let value; \n let val
   if (i.nodes && (i.parent !== root || root.first !== i))
\{ n \}
          if (typeof i.raws.before !== 'undefined') {\n
  value = i.raws.before;\n
   if (value.indexOf('\\n') !== -
                 value = value.replace(/[^\n]+\$/, ");\n
1) {\n
   }\n
   return false;\n
  }\n
   n } (n }); n return
if (typeof i.raws.after !== 'undefined') {\n
  value = i.raws.after;\n
  if (value.indexOf('\n') !== -1)
             value = value.replace(/[^\n]+$/, ");\n
\{ n \}
  }\n
  return false;\n
   }\n
  n } n }); n return value; n
\n rawBeforeOpen(root) {\n let value;\n root.walk(i => {\n if (i.type !== 'decl') {\n}
   value =
i.raws.between;\n
                            if (typeof value !== 'undefined') return false;\n \n }\n });\n return value;\n }\n\n
rawColon(root) {\n let value;\n root.walkDecls(i => {\n if (typeof i.raws.between !== 'undefined') {\n}
value = i.raws.between.replace(/[^\]/g, ");\
   return false;\n
   n } n }); n return value; n <math>n 
beforeAfter(node, detect) {\n let value;\n if (node.type === 'decl') {\n value = this.raw(node, null,
'beforeDecl');\n } else if (node.type === 'comment') {\n value = this.raw(node, null, 'beforeComment');\n }
else if (detect === 'before') {\n value = this.raw(node, null, 'beforeRule');\n } else {\n
  value = this.raw(node,
null, 'beforeClose');\n \\n\n let buf = node.parent;\n let depth = 0;\n while (buf && buf.type !== 'root') \\n
depth += 1;\n
                      buf = buf.parent;\n \ \\\n if (value.indexOf('\\n') !== -1) {\n const indent = this.raw(node,
null, 'indent');\n
                        if (indent.length) {\n
  for (let step = 0; step < depth; step++) value += indent;\n
 return value;\n \\n\n rawValue(node, prop) \\n const value = node[prop];\n const raw = node.raws[prop];\n
if (raw && raw.value === value) \{\n return raw.raw;\n } else \{\n return value;\n \n \n \n\nexport
default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,
builder) {\n const str = new Stringifier(builder);\n str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError
from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport
warnOnce from './warn-once';\n\n^* @ typedef {object} position\n^* @ property {number} line - source line in
file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n *
@property {Input} input - {@link Input} with input file\n * @property {position} start - The starting position of
the node's source\n * @property {position} end - The ending position of the node's source\n */n\nconst
cloneNode = function(obj, parent) {\n const cloned = new obj.constructor();\n\n for (const i in obj) {\n if
(!obj.hasOwnProperty(i)) continue;\n let value = obj[i];\n const type = typeof value;\n\n if (i === 'parent' &&
type === 'object') {\n
                                if (parent) cloned[i] = parent;\n } else if (i === 'source') {\n cloned[i] = value;\n }
else if (value instanceof Array) {\n
   cloned[i] = value.map(j => cloneNode(j, cloned));\n     } else if (i !== 'before'
&& i !== 'after' && i !== 'between' && i !== 'semicolon') {\n if (type === 'object' && value !== null) value =
following common methods.\n *\n * @abstract\n *\nclass Node {\n /**\n * @param {object} [defaults] - value
for node properties \ ^*/n \ constructor(defaults = { }) \ \  this.raws = { }; \  for (const name in defaults) {\ 1
position\n * of the node in the source, showing line and column numbers and also\n * a small excerpt to facilitate
debugging.\n *\n * If present, an input source map will be used to get the original position\n * of the source,
even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very
useful error messages.\n *\n * @param {string} message - error description\n * @param {object} [opts]
options\n * @param {string} opts.plugin - plugin name that created this error.\n *
  PostCSS will
set it automatically.\n * @param {string} opts.word - a word inside a node's string that should\n *
    be highlighted as the source of the error\n *@param {number} opts.index - an index inside a node's string that
should n *
  be highlighted as the source of the error\ *\ * @return {CssSyntaxError} error
object to throw it\n *\n *@example\n * if (!variables[name]) {\n * throw decl.error('Unknown variable ' +
name, { word: name });\n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n * // color:
$black\n * // a\n * //
                                       ^n * // background: white * * ^n */ n error(message, opts = { }) { n if
(this.source) {\n const pos = this.positionBy(opts);\n return this.source.input.error(message, pos.line,
pos.column, opts);\n } else \{\n return new CssSyntaxError(message);\n \}\n / **\n * This method is
```

if (typeof value === 'undefined')  $\n$  value = this.raw(node, null, 'beforeRule');\n  $\n$  return value;\n  $\n$ 

```
provided as a convenience wrapper for {@link Result#warn}.\n *\n *@param {Result} result
   - the {@link
Result | instance | *
                                     that will receive the warning\n * @param {string} text
  - warning
message\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this
                              PostCSS will set it automatically.\n * @param {string} opts.word - a word
warning.\n *
inside a node's string that should\n *
  be highlighted as the source of the warning\n * @param
{number} opts.index - an index inside a node's string that should\n *
  be highlighted as the
source of the warning\n *\n *@return {Warning} created warning object\n *\n *@example\n *const plugin
= postcss.plugin('postcss-deprecated', () => {\n * return (root, result) => {\n * root.walkDecls('bad', decl =>
         n = node: this ; n for (const i in opts) data[i] = opts[i]; n return result.warn(text, data); n \n\n
/**\n * Removes the node from its parent and cleans the parent properties\n * from the node and its children.\n
*\n * @example\n * if ( decl.prop.match(/^-webkit-/) ) {\n * decl.remove(); \n * }\n * \n * @return {Node} }
node to make calls chain\n */n remove() {\n if (this.parent) {\n this.parent.removeChild(this);\n }\n
this.parent = undefined;\n return this;\n \\n\n /**\n * Returns a CSS string representing the node.\n *\n *
@param {stringifier|syntax} [stringifier] - a syntax to use\n *
   in string generation\n
*\n * @return {string} CSS string of this node\n *\n * @example\n * postcss.rule({ selector: 'a' }).toString()
//=> \"a { }\"\n *\n toString(stringifier = stringify) {\n if (stringifier.stringify) stringifier = stringifier.stringify;\n
let result = ":\n stringifier(this, i => \{\n result += i;\n \});\n return result;\n \{\n *Returns a clone
of the node.\n *\n * The resulting cloned node and its (cloned) children will have\n * a clean parent and code
style properties.\n *\n * @param {object} [overrides] - new properties to override in the clone.\n *\n *
@example\n * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n * cloned.raws.before //=> undefined\n
* cloned.parent
                 //=> undefined\n * cloned.toString() //=> -moz-transform: scale(0)\n *\n * @return {Node}
clone of the node\n *\n clone(overrides = {}) {\n const cloned = cloneNode(this);\n for (const name in
                node and insert the resulting cloned node\n * before the current node.\n *\n * @param {object} [overrides] - new
properties to override in the clone.\n *\n *@example\n *decl.cloneBefore({ prop: '-moz-' + decl.prop });\n *\n
* @return {Node} - new node\n *\n cloneBefore(overrides = {}) {\n const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n return cloned;\n \\n\n *Shortcut to clone the node and insert the
resulting cloned node\n * after the current node.\n *\n * @param {object} [overrides] - new properties to
override in the clone.\n *\n * @return {Node} - new node\n *\n cloneAfter(overrides = {}) {\n const cloned
= this.clone(overrides);\n this.parent.insertAfter(this, cloned);\n return cloned;\n }\n\n **\n * Inserts node(s)
before the current node and removes the current node.\n *\n * @param {...Node} nodes - node(s) to replace
current one\n *\n * @example\n * if ( atrule.name == 'mixin' ) {\n *
atrule.replaceWith(mixinRules[atrule.params]);\n * \n * @return {Node} current node to methods chain\n
*/n \text{ replaceWith(...nodes) } /n \text{ if (this.parent) } /n \text{ nodes.forEach(node => } /n
   this.parent.insertBefore(this,
           );\n\n
                    this.remove();\n \\n\n return this;\n \\n\n /**\n * Removes the node from its current
parent and inserts it\n * at the end of `newParent`.\n *\n * This will clean the `before` and `after` code {@link
Node#raws} data\n * from the node and replace them with the indentation style of `newParent`.\n * It will also
clean the `between` property\n * if `newParent` is in another {@link Root}.\n *\n * @param {Container}
newParent - container node where the current node\n *
   will be moved\n *\n * @example\n
* atrule.moveTo(atrule.root());\n *\n * @return {Node} current node to methods chain\n *\n
moveTo(newParent) {\n this.cleanRaws(this.root() === newParent.root());\n this.remove();\n
newParent.append(this);\n return this;\n \\n\n /**\n * Removes the node from its current parent and inserts it
into\n * a new parent before `otherNode`.\n *\n * This will also clean the node's code style properties just as it
would\n * in {@link Node#moveTo}.\n *\n * @param {Node} otherNode - node that will be before current
node\n *\n * @return {Node} current node to methods chain\n *\n moveBefore(otherNode) {\n
this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertBefore(otherNode,
this);\n return this;\n \\n\n **\n * Removes the node from its current parent and inserts it into\n * a new parent
```

after `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo}.\n \*\n \* @param {Node} otherNode - node that will be after current node\n \*\n \* @return {Node} current node to methods chain\n \*/n moveAfter(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertAfter(otherNode, this);\n return this;\n }\n\n /\*\*\n \* Returns the next child of the node's parent.\n \* Returns `undefined` if the current node is the last child.\n \*\n \*@return {Node|undefined} next node\n \*\n \*@example\n \* if (comment.text === 'delete next') {\n \* index = this.parent.index(this);\n return this.parent.nodes[index + 1];\n }\n\n /\*\*\n \* Returns the previous child of the node's parent.\n \*Returns `undefined` if the current node is the first child.\n \*\n \*@return  $\{\text{Node} \mid \text{undefined}\}\$  previous node $\$ \*\n \*@example\n \* const annotation = decl.prev();\n \* if (annotation.type == 'comment' ) {\n \* readAnnotation(annotation.text);\n \* }\n \*\n prev() {\n const index = this.parent.index(this);\n return this.parent.nodes[index - 1];\n  $\$  \n\n toJSON() {\n const fixed = { };\n\n for (const name in this) {\n if (!this.hasOwnProperty(name)) continue;\n if (name === 'parent') continue;\n const value = this[name]; $\n$ if (value instanceof Array) {\n  $fixed[name] = value.map(i => {\n}$ if (typeof i === 'object' && i.toJSON)  $\{\n$ return i.toJSON();\n } else {\n return i;\n }\n });\n } else if (typeof value === 'object' && value.toJSON) {\n  $fixed[name] = value.toJSON();\n$ } else fixed[name] = value;\n If the node is missing\n \* the code style property (because the node was manually built or cloned)\n \* PostCSS will try to autodetect the code style property by looking\n \* at other nodes in the tree.\n \*\n \* @param {string} - name of code style property\n \* @param {string} [defaultType] - name of default value, it can be prop missed\n \* if the value is the same as prop n \* n \* @example n \* const root =postcss.parse('a { background: white }');\n \*root.nodes[0].append({ prop: 'color', value: 'black' });\n \* root.nodes[0].nodes[1].raws.before //=> undefined\n \* root.nodes[0].nodes[1].raw('before') //=> ' '\n \*\n \* @return {string} code style value $\ */n$  raw(prop, defaultType) {\n const str = new Stringifier();\n return str.raw(this, prop, defaultType);\n \\n\n /\*\*\n \* Finds the Root instance of the node's tree.\n \*\n \* @example\n \* root.nodes[0].nodes[0].root() === root\n \*\n \* @return {Root} root parent\n \*\n root() {\n let result = this;\n while (result.parent) result = result.parent;\n return result;\n \\n\n cleanRaws(keepBetween) \\n delete this.raws.before;\n delete this.raws.after;\n if (!keepBetween) delete this.raws.between;\n }\n\n positionInside(index) {\n const string = this.toString();\n let column = this.source.start.column;\n let line = this.source.start.line;\n\n for (let i = 0; i < index; i++) {\n if  $(string[i] === '\n')$  {\n  $column = 1;\n$  $+= 1; \ n$ } else {\n  $pos = this.source.start; \ if (opts.index) {\ pos = this.positionInside(opts.index); \ } else if (opts.word) {\ n } else if (op$ const index = this.toString().indexOf(opts.word); $\n$  if (index !== -1) pos = this.positionInside(index); $\n$  } $\n$ return pos;\n \\n\n removeSelf() \\n\n warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n return this.remove();\n \\n\n replace(nodes) \\n warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n return this.replaceWith(nodes);\n \\n\n style(own, detect) \\n warnOnce('Node#style() is deprecated. Use Node#raw()');\n return this.raw(own, detect);\n  $\n$  cleanStyles(keepBetween) {\n warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n return this.cleanRaws(keepBetween);\n \\n\n\ get before() \\n\ warnOnce('Node#before is deprecated. Use Node#raws.before');\n\ return this.raws.before;\n \n\n set before(val) \( \)\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n this.raws.before = val;\n \\n\n get between() \\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n return this.raws.between;\n \\n\n set between(val) \\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n this.raws.between = val;\n \\\n\n /\*\*\n \* @memberof Node#\n \* @member {string} type - String representing the node's type.\n \* Possible values are `root`, `atrule`, `rule`,\n \* 'decl', or 'comment'.\n \*\n \* @example\n \* postcss.decl({ prop: 'color', value: 'black' }).type //=> 'decl'\n \* $\n$ \n /\*\*\n \* @memberof Node#\n \* @member {Container} parent - the node's parent node.\n \*\n \*@example\n \*root.nodes[0].parent == root;\n \*/\n\n /\*\*\n \*@memberof Node#\n \* @member {source } source - the input source of the node\n \*\n \* The property is used in source map

```
generation.\n *\n * If you create a node manually (e.g., with `postcss.decl()`),\n * that node will not have a
`source` property and will be absent\n * from the source map. For this reason, the plugin developer should\n *
consider cloning nodes to create new ones (in which case the new node's\n * source will reference the original,
cloned node) or setting\n * the `source` property manually.\n *\n *\``js\n * // Bad\n * const prefixed =
postcss.decl({\n * prop: '-moz-' + decl.prop,\n * value: decl.value\n * });\n *\n *// Good\n * const prefixed
= decl.clone({prop: '-moz-' + decl.prop }); n * ``` n * n * ```js n * if (atrule.name == 'add-link') {n * const}
rule = postcss.rule({ selector: 'a', source: atrule.source });\n * atrule.parent.insertBefore(atrule, rule);\n * }\n *
```\n *\n *@example\n *decl.source.input.from //=> '/home/ai/a.sass'\n *decl.source.start //=> { line: 10,
                                //=> { line: 10, column: 12 }\n *\n\n /**\n * @member of Node#\n *
column: 2 \\n * decl.source.end
@member {object} raws - Information to generate byte-to-byte equal\n *
                                                                               node string as it was in the
origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n **
`before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE
hack).\n ** `after`: the space symbols after the last child of the node\n * to the end of the node.\n **
`between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last
parameter\n * and `{` for at-rules.\n **`semicolon`: contains true if the last child has\n * an (optional)
semicolon.\n ** afterName: the space between the at-rule name and its parameters.\n ** left: the space
symbols between '/*' and the comment's text.\n ** 'right': the space symbols between the comment's text\n *
and <code>*&#47;</code>.\n ** `important`: the content of the important statement.\n * if it is not just
`!important`.\n *\n * PostCSS cleans selectors, declaration values and at-rule parameters\n * from comments and
extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's
value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a
Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n*\n * Represents a CSS
declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const
decl = root.first.first; \n * decl.type
                                //=> 'decl'\n * decl.toString() //=> ' color: black'\n */\nclass Declaration
extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'decl';\n }\n\n get value() {\n
warnOnce('Node# value was deprecated. Use Node#raws.value');\n return this.raws.value;\n \\n\n set
_value(val) {\n warnOnce('Node#_value was deprecated. Use Node#raws.value');\n this.raws.value = val;\n
\\n\n\ get important() \\n\ warnOnce('Node# important was deprecated. Use Node#raws.important');\n\ return
this.raws.important;\n \\n\n set _important(val) \\n warnOnce('Node#_important was deprecated. Use
Node#raws.important');\n this.raws.important = val;\n \/\\n *@memberof Declaration#\n *@member
\{\);\n * const decl = root.first.first;\n * decl.prop //=> 'color'\n *\\n\n /**\n * @memberof Declaration#\n *
@member {string} value - the declaration's value\n *\n * @example\n * const root = postcss.parse('a { color:
Declaration#\n * @member {boolean} important - `true` if the declaration\n *
!important annotation.\n *\n *@example\n *const root = postcss.parse('a { color: black !important; color: red
@member of Declaration#\n * @member object raws - Information to generate byte-to-byte equal\n *
   node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n *\n ** `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols
before the declaration (IE hack).\n **`between`: the symbols between the property and value\n * for
declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n **`important`: the content of
the important statement,\n * if it is not just `!important`.\n *\n * PostCSS cleans declaration from comments
and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a
declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root =
postcss.parse('a {\\n color:black\\n}')\n *root.first.first.raws //=> { before: '\\n ', between: ':' }\n */\n}\n\nexport
default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n *
```

Represents a comment between declarations or statements (rule and at-rules).\n \*\n \* Comments inside selectors, atrule parameters, or declaration values\n \* will be stored in the `raws` properties explained above.\n \*\n \* @extends Node\n \*/\nclass Comment extends Node \{\n constructor(defaults) \{\n super(defaults);\n this.type = 'comment';\n \\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return this.raws.left;\n \\n\n set left(val) {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n this.raws.left = val;\n \n\n get right() {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n return this.raws.right;\n \\n\n set right(val) \\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n this.raws.right = val;\n \\n\n \*\*\n \* @memberof Comment#\n \* @member {string} text - the comment's text\n \*\n\n /\*\*\n \* @member of Comment#\n \* @member {object} raws - Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n \*\n \* Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \* \* `before`: the space symbols before the node.\n \*\*`left`: the space symbols between`/\*` and the comment's text.\n \*\*`right`: the space symbols between the comment's text.\n \*\n\nexport default Comment;\n","// @flow\nimport Declaration from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input)  $\n$  this.input = input;  $\n$  this.pos = 0;  $\n$  this.root = new Root();  $\n$  this.current = this.root;  $\n$  this.spaces = ";\n this.semicolon = false;\n\n this.root.source = { input, start: { line: 1, column: 1 } };\n  $\n$  \n\n tokenize() {\n  $token = this.tokens[this.pos]; \n\$ switch (token[0]) {\n case 'space':\n case ';':\n this.spaces +=  $break;\n\n$  $token[1];\n$ case '}':\n this.end(token);\n  $break;\n\n$ case 'comment':\n this.comment(token);\n break;\n\n case 'at-word':\n this.atrule(token);\n break; $\n\n$ case this.emptyRule(token);\n '{':\n break;\n\n default:\n this.other();\n break;\n n nthis.pos += 1; \n this.endFile();\n \\n\n comment(token) \\n const node = new Comment();\n this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n const text = token[1].slice(2, -2); if  $(/^\s*\$/.test(text)) \{\n node.text = ";\n extra | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) | (-1) |$ node.raws.left = text; nnode.raws.right = ";\n } else {\n const match = text.match( $/^(\s^*)([^]*[^\\s])(\s^*)$/);\n$  $node.text = match[2];\n$  $node.raws.left = match[1];\n$  $node.raws.right = match[3]; n } n emptyRule(token) { const node = } node.raws.right = match[3]; n } node.raws.right = match[$ new Rule();\n this.init(node, token[2], token[3]);\n node.selector = ";\n node.raws.between = ";\n this.current = node;\n \\n\n other() \\n\n let token;\n let end = false;\n let type = null;\n let colon = false;\n let bracket = null;\n const brackets = [];\n\n const start = this.pos;\n while (this.pos < this.tokens.length) {\n this.tokens[this.pos];\n if (!bracket) bracket = token;\n brackets.push(type === '(' ? ')' : ']');\n } else if (brackets.length === 0) {\n if (type === ';') {\n if (colon) {\n this.decl(this.tokens.slice(start, this.pos + 1));\n return;\n  $else {\n}$ break;\n }\n } else if (type === '{') {\n this.rule(this.tokens.slice(start, this.pos + 1));\n return;\n } else if (type === '}') {\n this.pos  $= 1;\n$ end = true; $\n$ break;\n } else if (type === ':') {\n  $colon = true; \ n$ }\n } else if (type === brackets[brackets.length - 1]) {\n brackets.pop();\n this.pos  $+= 1;\n$  }\n if (this.pos === this.tokens.length) {\n (brackets.length === 0) bracket = null;\n n nthis.pos  $= 1;\n$ end = true;\n }\n\n if (brackets.length > 0) this.unclosedBracket(bracket);\n\n if (end && colon) {\n while (this.pos > start) {\n token = this.tokens[this.pos][0];\n if (token !== 'space' && token !== 'comment') break;\n this.pos  $= 1;\n$ }\n this.decl(this.tokens.slice(start, this.pos + 1));\n return;\n  $\ln \theta = \operatorname{N}(x)$ this.init(node, tokens[0][2], tokens[0][3]); $\n$  node.raws.between = this.spacesFromEnd(tokens); $\n$ this.raw(node, 'selector', tokens);\n this.current = node;\n \\n\n decl(tokens) \\n\n const node = new this.semicolon = true;\n node.source.end = { line: last[4], column:  $last[5] \}; \$  else  $\{ \$  $node.source.end = \{ line: last[2], column: last[3] \}; \ \} \ \$  while (tokens[0][0] !==tokens[0][3]; n = tokens[0][3]; n = tokens[0][0]; n = tokens[0][0]; n = tokens[0][0]; n = tokens[0][0]; n = tokens[0][0]if (type === ':' ||

```
node.prop += tokens.shift()[1];\n }\n
type === 'space' || type === 'comment') {\n
                                                                break;\n
node.raws.between = "; \n\ let token; \n while (tokens.length) {\n}
                                                                                                token = tokens.shift(); \n\n
                                                                                                                                        if (token[0]
                                                                                                             node.raws.between += token[1];\n
=== ':') {\n
                     node.raws.between += token[1];\n
                                                                         break;\n } else {\n
   \n if (node.prop[0] === '_' || node.prop[0] === '*') {\n node.raws.before += node.prop[0];\n |
node.prop = node.prop.slice(1);\n \\n node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n\n for (let i = tokens.length - 1; i > 0; i--) {\n
                                                                                                                         token = tokens[i];\n
                                                  node.important = true; \ n
if (token[1] === '!important') {\n}
                                                                                         let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n
                                                                      if (string !== '!important') node.raws.important = string;\n
             } else if (token[1] === 'important') {\n
                                                                         const cache = tokens.slice(0);\n
                                                                                                                          let str = "; \n
                                                                          if (str.trim().indexOf('!') === 0 \&\& type !== 'space') \{\n
= i; j > 0; j--) {\n}
                              const type = cache[i][0];\n
  break;\n
                      }\n
                                  str = cache.pop()[1] + str;\n
                                                                              }\n
                                                                                        if (str.trim().indexOf('!') === 0) \{ \n
node.important = true; \ n
                                         node.raws.important = str;\n
                                                                                       tokens = cache; \ n
                                                                                                                     }\n
                                                                                                                            n n
                                                                                                                                         if (token[0]
!== 'space' && token[0] !== 'comment') {\n
                                                                 break:\n
                                                                               \n \\n\n this.raw(node, 'value', tokens);\\n\n if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n \\n atrule(token) \\n const node = new
AtRule(); n = token[1].slice(1); n = if (node.name ====") {n = this.unnamedAtrule(node, token); n = token[1].slice(1); n = token[1].sli
\n this.init(node, token[2], token[3]);\n\n let last = false;\n let open = false;\n const params = [];\n\n
this.pos += 1;\n while (this.pos < this.tokens.length) {\n
                                                                               token = this.tokens[this.pos];\n\n
                                                                                                                                  if (token[0] ===
              node.source.end = { line: token[2], column: token[3] };\n
                                                                                                 this.semicolon = true;\n
                                                                                                                                        break;\n
else if (token[0] === '{'} {\n
                                            open = true; \ n
                                                                     break:\n
                                                                                     else if (token[0] === '\)' \n
                                                                                                                                    this.end(token);\n
     break;\n
                   } else {\n
                                        params.push(token);\n
                                                                           n n
                                                                                      this.pos += 1;\n }\n if (this.pos ===
this.tokens.length) \{\n = \text{last} = \text{true}; \n = \text{hn} \cap \text{node.raws.between} = \text{this.spacesFromEnd(params)}; \n = \text{if} \cap \text{holosome}
(params.length) {\n node.raws.afterName = this.spacesFromStart(params);\n this.raw(node, 'params',
                                        token = params[params.length - 1];\n
params);\n
                   if (last) {\n
                                                                                                node.source.end = { line: token[4], column:
token[5] ;\n
                        this.spaces = node.raws.between;\n
                                                                             node.raws.between = ";\n
                                                                                                                    n } else {n}
node.raws.afterName = "; n node.params = "; n } / n if (open) { n node.nodes = []; n } 
                                                                                                                                   this.current =
node;\n \\n\ end(token) \\n if (this.current.nodes && this.current.nodes.length) \\n
this.current.raws.semicolon = this.semicolon;\n \\n this.semicolon = false;\n\n this.current.raws.after =
(this.current.raws.after \| \| \|) + this.spaces;\n this.spaces = ";\n\n if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n this.current = this.current.parent;\n } else {\n
this.unexpectedClose(token);\n \\n endFile() {\n if (this.current.parent) this.unclosedBlock();\n if
(this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n
this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n \\\n\n // Helpers\\n\n init(node, line, column)
{\n this.current.push(node);\n\n node.source = { start: { line, column }, input: this.input };\n node.raws.before
= this.spaces;\n this.spaces = ";\n if (node.type !== 'comment') this.semicolon = false;\n }\n\n raw(node, prop,
tokens) \{\n let token, type;\n const length = tokens.length;\n let value = ";\n let clean = true;\n for (let i = 0;
i < length; i += 1) \{ \n token = tokens[i]; \n
                                                                type = token[0]; \ \ n
                                                                                           if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n}
                                        clean = false; \n
                                                                } else {\n
                                                                                     value += token[1];\n
                                                                                                                     n \in \mathbb{N} if (!clean) n
const raw = tokens.reduce((all, i) => all + i[1], ");\n
                                                                         lastTokenType = tokens[tokens.length - 1][0];\n if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n
                               spaces = tokens.pop()[1] + spaces; n } n spaces; n } n spacesFromStart(tokens)
{\n let next;\n let spaces = ";\n while (tokens.length) {\n next = tokens[0][0];\n if (next !== 'space' &&
next !== 'comment') break;\n spaces += tokens.shift()[1];\n }\n return spaces;\n }\n\n stringFrom(tokens,
from) \{\n let result = ";\n for (let i = from; i < tokens.length; i++) \{\n result += tokens[i][1];\n \}\n
tokens.splice(from, tokens.length - from);\n return result;\n \n \n\n colon(tokens) \\n let brackets = 0;\n let
token, type, prev;\n for (let i = 0; i < tokens.length; i++) {\n token = tokens[i];\n
                                                                                                                     type = token[0]; \n\n
(type === '(') \{ \ n \})
                             brackets += 1;\n
                                                      } else if (type === ')') {\n
                                                                                                brackets = 1;\n
                                                                                                                        } else if (brackets === 0
&& type === ':') {\n
                                 if (!prev) {\n
                                                           this.doubleColon(token);\n
                                                                                                      } else if (prev[0] === 'word' &&
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prev[1] === 'progid') {\n continue;\n } else {\n return i;\n }\n n n $prev = token; \ \ \} \ \$ return false;\n \\n\ // Errors\n\n unclosedBracket(bracket) \\n throw this.input.error('Unclosed bracket', bracket[2], bracket[3]);\n \n\n unknownWord(start) {\n const token = this.tokens[start];\n throw this.input.error('Unknown word', token[2], token[3]);\n \\n\n unexpectedClose(token) {\n throw this.input.error('Unexpected }', token[2], token[3]);\n \n unclosedBlock() {\n const pos = this.current.source.start;\n throw this.input.error('Unclosed block', pos.line, pos.column);\n \\n\n doubleColon(token) {\n throw this.input.error('Double colon', token[2], token[3]);\n }\n\n unnamedAtrule(node, token)  $\{\n$  throw this.input.error('At-rule without name', token[2], token[3]);\n  $\}\n$ precheckMissedSemicolon(tokens) {\n // Hook for Safe Parser\n tokens;\n }\n\n  $\c check Missed Semicolon(tokens) {\n const colon = this.colon(tokens); \n if (colon === false) return; \n let \]$ founded = 0;\n let token;\n for (let j = colon - 1;  $j \ge 0$ ; j--) {\n token = tokens[j]; n if (token[0] !=='space') {\n founded  $+= 1;\n$ if (founded === 2) break;\n \n \n throw this.input.error('Missed semicolon', token[2], token[3]);\n \\n","// @flow\nimport Parser from './parser';\nimport Input from './input';\n\nexport default function parse(css, opts) {\n if (opts && opts.safe) {\n throw new Error('Option safe was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n \\n\n const input = new Input(css, opts);\n\n const parser = new Parser(input);\n try {\n parser.tokenize();\n parser.loop();\n } catch (e) {\n if (e.name === 'CssSyntaxError' && opts && opts.from) {\n if (\\.scss\frac{1}{i.test(opts.from)}) {\n} e.message  $+=\n$ '\nYou tried to parse SCSS with '+\n 'the standard CSS parser; '+\n 'try again with the postcss-scss parser';\n } else if (\\.less\family.i.test(opts.from)) {\\n e.message  $+=\n$ '\\nYou tried to parse Less with '+\n standard CSS parser; '+\n 'try again with the postcss-less parser';\n  $n \in \mathbb{N}$  throw e;\n \n\n return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warnonce';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n return  $nodes.map(i \Rightarrow {n if (i.nodes) i.nodes = cleanSource(i.nodes);} delete i.source;} return i;} h} \n/n/**n$ \* @callback childCondition\n \* @param {Node} node - container child\n \* @param {number} index - child  $index n * @param {Node[]} nodes - all container children n * @return {boolean} n * \/ n \n / * \/ n \n / * \ @callback$ childIterator\n \* @param {Node} node - container child\n \* @param {number} index - child index\n \* @return {@link Rule} container nodes\n \* inherit some common methods to help work with their children.\n \*\n \* Note that all containers can store any content. If you write a rule inside\n \* a rule, PostCSS will parse it.\n \*\n \* @extends Node\n \* @abstract\n \*/nclass Container extends Node {\n push(child) {\n child.parent = this;\n this.nodes.push(child);\n return this;\n \\n\ /\*\*\n \* Iterates through the container's immediate children,\n \* calling `callback` for each child.\n \*\n \* Returning `false` in the callback will break iteration.\n \*\n \* This method only iterates through the container's immediate children.\n \* If you need to recursively iterate through all the container's descendant\n \* nodes, use {@link Container#walk}.\n \*\n \* Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n \* if you are mutating the array of child nodes during iteration.\n \* PostCSS will adjust the current index to match the mutations.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \* @example\n \* const root = postcss.parse('a { color: black; z-index: 1 }');\n \* const rule = root.first;\n \*\n \* for ( let decl of rule.nodes ) {\n \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Cycle will be infinite, because cloneBefore moves the current node\n \* // to the next index\n \* \\n \* \n \* rule.each(decl =>  $\{\n$  \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Will be executed only for color and z-index\n \* });\n \*/n each(callback) {\n if (!this.lastEach) this.lastEach = 0;\n if (!this.indexes) this.indexes = { };\n\n this.lastEach += 1;\n const id = this.lastEach;\n this.indexes[id] = 0;\n\n if (!this.nodes) return undefined;\n\n let index, result;\n while (this.indexes[id] < this.nodes.length)  $\{\n$  index = this.indexes[id];\n  $callback(this.nodes[index], index);\n$  if (result === false) break;\n\n this.indexes[id]  $+= 1;\n$   $\n\$ this.indexes[id];\n\n return result;\n \\n\n /\*\*\n \* Traverses the container's descendant nodes, calling callback\n \* for each node.\n \*\n \* Like container.each(), this method is safe to use\n \* if you are mutating arrays during

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Container#each}.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n *
@return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walk(node => {\n *
// Traverses all descendant nodes.\n * });\n *\n walk(callback) {\n return this.each((child, i) => {\n
= callback(child, i);\n
                                 if (result !== false && child.walk) {\n
                                                                                            result = child.walk(callback);\n
result;\n });\n }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each
declaration node.\n *\n * If you pass a filter, iteration will only happen over declarations\n * with matching
properties.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during
iteration.\n *\n * @param {string|RegExp} [prop] - string or regular expression\n *
filter declarations by property name\n * @param {childIterator} callback - iterator receives each node and index\n
*\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n *
root.walkDecls(decl => {\n * checkPropertySupport(decl.prop);\n *});\n *\n * root.walkDecls('border-radius',
decl => \{ n * decl.remove(); n * \} \}; n * root.walkDecls(/^background/, decl => \{ n * decl.value = \} \} \}
takeFirstColorFromGradient(decl.value);\n * });\n */\n walkDecls(prop, callback) {\n if (!callback) {\n}
callback = prop; \n
                           return this.walk((child, i) \Rightarrow {\n
                                                                             if (child.type === 'decl') {\n
i);\n
                     });\n } else if (prop instanceof RegExp) {\n return this.walk((child, i) => {\n
                                                                                                                                           if (child.type
=== 'decl' && prop.test(child.prop)) {\n
                                                              return callback(child, i);\n
                                                                                                         }\n
                                                                                                                  ); n } else {n
                                                                                                                                              return
this.walk((child, i) \Rightarrow {\n
                                         if (child.type === 'decl' && child.prop === prop) {\n
                                                                                                                          return callback(child, i);\n
              });\n }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each rule
node.\n *\n * If you pass a filter, iteration will only happen over rules\n * with matching selectors.\n *\n *
Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n *
@param {string|RegExp} [selector] - string or regular expression\n *
                                                                                                                               to filter rules by
selector\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return
{false|undefined} returns `false` if iteration was broke\n *\n *@example\n *const selectors = [];\n *
root.walkRules(rule => {\n * selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses
${selectors.length} selectors`);\n *\n walkRules(selector, callback) {\n if (!callback) {\n
                   return this.walk((child, i) => \{ \n
                                                                        if (child.type === 'rule') {\n
                                                                                                                      return callback(child, i);\n
          );\n } else if (selector instanceof RegExp) \n  return this.walk((child, i) => \n 
 }\n
                                                                                                                                   if (child.type ===
'rule' && selector.test(child.selector)) {\n
                                                                return callback(child, i);\n
                                                                                                           }\n
                                                                                                                   );\n } else {\n}
                                                                                                                                                return
this.walk((child, i) \Rightarrow {\n
                                         if (child.type === 'rule' && child.selector === selector) {\n
                                        callback(child, i);\n
                                 }\n
callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that
have matching names.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating
arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n *
         to filter at-rules by name\n * @param {childIterator} callback - iterator receives each node and index\n *\n
 * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule
=> \{\n * if (isOld(rule.name)) rule.remove(); \n * \}\}; \n * n * let first = false; \n * root.walkAtRules('charset', like the false'); \n * root.walkAtRules('
rule => \{ \{n * if (!first) \} \{n * first = true; \{n * \} else \{ n * rule.remove(); \{n * \}\} \}; \{n * \} \} \}
                                                                          callback = name; \ n
walkAtRules(name, callback) {\n if (!callback) {\n
                                                                                                           return this.walk((child, i) \Rightarrow {\n
if (child.type === 'atrule') {\n
                                                return callback(child, i);\n
                                                                                           }\n
                                                                                                    });\n } else if (name instanceof RegExp)
         return this.walk((child, i) \Rightarrow {\n
                                                            if (child.type === 'atrule' && name.test(child.name)) {\n
callback(child, i);\n
                                 }\n
                                        );\n } else {\n}
                                                                      return this.walk((child, i) \Rightarrow {\n
                                                                                                                        if (child.type === 'atrule'
&& child.name === name) \{\n
                                                  return callback(child, i);\n
                                                                                             }\n
                                                                                                      );\n }\n /\n /**\n * Traverses the
container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link
Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param
{childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if
iteration was broke\n *\n *@example\n *root.walkComments(comment => {\n * comment.remove();\n *
});\n *\n walkComments(callback) {\n return this.walk((child, i) => {\n if (child.type === 'comment') {\n}
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iteration.\n \*\n \* If you only need to iterate through the container's immediate children.\n \* use {@link

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return callback(child, i);\n
                                              \n }\n }\n\n /**\n * Inserts new nodes to the start of the container.\n *\n *
@param \{...(Node|object|string|Node[])\}\ children - new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods new nodes n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this node for methods n * n * @return {Node} this n * @r
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
rule.append({ prop: 'color', value: 'black' });
                                                                              // declaration\n * rule.append({ text: 'Comment' })
                                                                                                                                                                                              //
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n *\n append(...children)
{\n children.forEach(child => {\n const nodes = this.normalize(child, this.last);\n nodes.forEach(node =>
this.nodes.push(node));\n });\n return this;\n \n^*\n * Inserts new nodes to the end of the container.\n *\n
* @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.prepend(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
                                                                                                                                                                   // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n */\n prepend(...children)
this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n
                                                                                                                                                       for (const id in
this.indexes) {\n
                                   this.indexes[id] = this.indexes[id] + nodes.length;\n
                                                                                                                              n );\n return this;\n \ln n
cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n this.nodes.forEach(node
=> node.cleanRaws(keepBetween));\n }\n \\n\n /**\n * Insert new node before old node within the container.\n
*\n * @param {Node|number} exist
                                                                           - child or child's index.\n * @param {Node|object|string|Node[]} add
- new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl,
decl.clone(\{prop: '-webkit-' + decl.prop \})); \ * \ n insertBefore(exist, add) \{n exist = this.index(exist); \ n \in \{n, n\} \}
const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
 nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n
index = this.indexes[id]; \ if (exist <= index) {\ } \ 
                                                                                              this.indexes[id] = index + nodes.length;\n
return this;\n \\n\n /**\n * Insert new node after old node within the container.\n *\n * @param {Node|number}
                     - child or child's indexn * @param {Node|object|string|Node[]} add - new noden * n * @return
exist
{Node} this node for methods chain\n *\n insertAfter(exist, add) {\n exist = this.index(exist);\n\n const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0,
node));\n let index;\n for (const id in this.indexes) {\n index = this.indexes[id];\n if (exist < index) {\n index = this.indexes[id];\n if (exist < index) {\n index = this.indexes[id];\n index
this.indexes[id] = index + nodes.length;\n \n \\n\n return this;\n \\n\n remove(child) \\n if (typeof child
!== 'undefined') {\n
                                    warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n } else {\n super.remove();\n }\n return this;\n }\n\n *Removes node
from the container and cleans the parent properties\n * from the node and its children.\n *\n * @param
{Node|number} child - child or child's index\n *\n *@return {Node} this node for methods chain\n *\n *
@example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *
                          //=> undefined\n *\n removeChild(child) {\n child = this.index(child);\n
this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes)
           index = this.indexes[id]; \ if (index >= child) {\ \ }
                                                                                                          this.indexes[id] = index - 1;\n
                                                                                                                                                                   n \leq n 
this;\n \\n\ /**\n * Removes all children from the container\n * and cleans their parent properties.\n *\n *
@return {Node} this node for methods chain\n *\n *@example\n *rule.removeAll();\n *rule.nodes.length
//=> 0\n *\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n
return this;\n \\n\n /**\n * Passes all declaration values within the container that match pattern\n * through
callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you
are using a custom unit or function\n * and need to iterate through all values.\n *\n * @param
{string|RegExp} pattern - replace pattern\n * @param {object} opts
                                                                                                                                           - options to speed up the
search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast
```

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- string that's used\n
                                             to narrow down values and speed up\n
the regexp search\n * @param {function|string} callback - string to replace pattern\n
or callback that returns a new\n *
                                                      value.\n
                                                                                        The callback will
receive\n
                                  the same arguments as those\n *
                                                                                        passed to a
function parameter\n *
                                             of `String#replace`.\n *\n * @return {Node} this node for
methods chain \n *\n *@example\n *root.replaceValues(/\d+rem/, { fast: 'rem' }, string => {\n * return}
15 * parseInt(string) + 'px';\n * });\n */\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n}
callback = opts; \n opts = {}; \n } \n\ this.walkDecls(decl => {} \n
                                                                  if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n
                                              if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
  callback returns `true`\n * for all of the container's children.\n *\n * @param {childCondition} condition -
iterator returns true or false.\n *\n *@return {boolean} is every child pass condition\n *\n *@example\n *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n *\n every(condition) {\n return
this.nodes.every(condition);\n \\n\ /**\n * Returns `true` if callback returns `true` for (at least) one\n * of the
container's children.\n *\n * @param {childCondition} condition - iterator returns true or false.\n *\n *
@return {boolean} is some child pass condition\n *\n *@example\n *const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n *\\n some(condition) {\n return this.nodes.some(condition);\n }\n\n /**\n * Returns a
`child`'s index within the {@link Container#nodes} array.\n *\n *@param {Node} child - child of the current
container.\n *\n * @return {number} child index\n *\n * @example\n * rule.index( rule.nodes[2] ) //=> 2\n
^*\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n
this.nodes.indexOf(child);\n \n \\n\n /**\n * The container's first child.\n *\n * @type {Node}\n *\n *
@example\n * rule.first == rules.nodes[0];\n */\n get first() {\n if (!this.nodes) return undefined;\n return
this.nodes[0];\n \n \n * The container's last child.\n *\n * @type {Node}\n *\n * @example\n *
rule.last == rule.nodes[rule.nodes.length - 1];\n *\n get last() {\n if (!this.nodes) return undefined;\n return
this.nodes[this.nodes.length - 1];\n \n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n}
                                                                                                    nodes
= cleanSource(parse(nodes).nodes);\n } else if (!Array.isArray(nodes)) {\n
                                                                        if (nodes.type === 'root') {\n
nodes = nodes.nodes; \n
                       } else if (nodes.type) {\n
                                                   nodes = [nodes]; \ 
                                                                        } else if (nodes.prop) {\n
(typeof nodes.value === 'undefined') {\n
                                          throw new Error('Value field is missed in node creation');\n
else if (typeof nodes.value !== 'string') {\n
                                            nodes.value = String(nodes.value);\n
                                                                                          nodes = [new]
Declaration(nodes)];\n
                       } else if (nodes.selector) {\n
                                                      nodes = [new Rule(nodes)]; \n
                                                                                    } else if (nodes.name)
                                        } else if (nodes.text) {\n
\{ n \}
       nodes = [new AtRule(nodes)]; \ 
                                                                  nodes = [new Comment(nodes)];\n
else {\n
           throw new Error('Unknown node type in node creation');\n
                                                                    n \geq n 
nodes.map(i => {\n} if (typeof i.raws === 'undefined') i = this.rebuild(i); \n\n
                                                                          if (i.parent) i = i.clone(); \ 
(typeof i.raws.before === 'undefined') {\n
                                         if (sample && typeof sample.raws.before !== 'undefined') {\n
i.raws.before = sample.raws.before.replace(/[^\\s]/g, ");\n
                                                        }\n
                                                              }\n
                                                                     i.parent = this;\n
                                                                                       return i:\n });\n\n
return processed;\n \\n\n rebuild(node, parent) \\n let fix;\n if (node.type === 'root') \\n
                                                                                       fix = new Root(); \n
} else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n}
Rule(); n  else if (node.type === 'decl') {n  fix = new Declaration(); n } else if (node.type === 'comment')
      fix = new Comment(); \n \\n\n for (const i in node) \\\n
                                                             if (i === 'nodes') \{\n
                                                                                      fix.nodes =
node.nodes.map(j => this.rebuild(j, fix));\n
                                          } else if (i === 'parent' && parent) {\n
                                                                                  fix.parent = parent;\n
else if (node.hasOwnProperty(i)) {\n
                                     fix[i] = node[i];\n
                                                       n \in \ln \pi
this.walk(callback);\n \\n\n eachDecl(prop, callback) \\n warnOnce('Container#eachDecl is deprecated.' + 'Use
Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n \\n\n eachRule(selector, callback) \\n
warnOnce('Container#eachRule is deprecated.' + 'Use Container#walkRules instead.');\n return
this.walkRules(selector, callback);\n \\n eachAtRule(name, callback) \\n warnOnce('Container#eachAtRule is
deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n \n\n
eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use
```

Container#walkComments instead.');\n return this.walkComments(callback);\n }\n\n get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n \\n\n set semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n \n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n \\n\n set after(val) \\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n this.raws.after = val;\n \\n\n /\*\*\n \* @memberof Container#\n \* @member {Node[]} nodes - an array containing the container's children\n \*\n \*@example\n \*const root = postcss.parse('a { color: black }');\n \*  $/\!/=> 'a'\n * root.nodes[0].nodes[0].prop /\!/=> 'color'\n$ root.nodes.length  $//=> 1\n * root.nodes[0].selector$ \*/\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from './warn-once':\n\n/\*\*\n \* Represents an at-rule.\n \*\n \* If it's followed in the CSS by a {} block, this node will have\n \* a nodes property representing its children.\n \*\n \* @extends Container\n \*\n \* @example\n \* const root = postcss.parse('@charset \"UTF-8\"; @media print { }');\n \*\n \* const charset = root.first;\n \* charset.type //=> 'atrule'\n \* charset.nodes //=> undefined\n \*\n \* const media = root.last;\n \* media.nodes //=> []\n \*/nclass AtRule extends Container  $\{\n constructor(defaults)\} \{\n super(defaults);\n this.type = 'atrule';\n \} \{\n constructor(defaults)\} \}$ append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return this.raws.afterName;\n \\n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n this.raws.afterName = val;\n \\n\n get \_params() \\n warnOnce('AtRule#\_params was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n \\n\n set \_params(val) {\n warnOnce('AtRule# params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n \\n\n /\*\*\n \* @member of AtRule#\n \* @member {string} name - the at-rule's name immediately follows the `@`\n \*\n \* @example\n \* const root = postcss.parse('@media print { }');\n \* media.name //=> 'media'\n \* const media = root.first;\n \*\n\n /\*\*\n \* @member of AtRule#\n \* @member { string } params - the at-rule's parameters, the values\n \* that follow the at-rule's name but precede\n \* any  $\{\}$  block $\n *\n *$ @example\n \* const root = postcss.parse('@media print, screen { }');\n \* const media = root.first;\n \* media.params //=> 'print, screen'\n \*/\n\n /\*\*\n \* @memberof AtRule#\n \* @member {object} raws -Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n  $*\n$ Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \*\* before`: the space symbols before the node. It also stores `\*`\n \* and `\_` symbols before the declaration (IE hack).\n \* \* `after`: the space symbols after the last child of the node\n \* to the end of the node.\n \*\*`between`: the symbols between the property and value\n \* for declarations, selector and `{` for rules, or last parameter\n \* and `{` for at-rules.\n \* \*`semicolon`: contains true if the last child has\n \* an (optional) semicolon.\n \*\*`afterName`: the space between the at-rule name and its parameters.\n \*\n \* PostCSS cleans at-rule parameters from comments and extra spaces,\n \* but it stores origin content in raws properties.\n \* As such, if you don't change a declaration's value,\n \* PostCSS will use the raw value with comments.\n \*\n \* @example\n \* const root = postcss.parse(' @media\\nprint {\\n}')\n \* root.first.first.raws //=> { before: ' ',\n \* // between: ' ',\n \* // afterName:  $\n',\n' *$ // after:  $\n' \n \$  \n\nexport default AtRule; \n","// @flow\n/\*\*\n \* Contains helpers for safely splitting lists of CSS values,\n \* preserving parentheses and quotes.\n \*\n \* @example\n  $array = []; \ \$  let  $current = "; \ \$  let  $split = false; \ \ \$  let  $false; \ \ \$  let  $false; \ \$  let  $false; \ \$  let  $false; \ \ \$  let  $false; \ \$  let  $false; \ \$  let  $false; \ \ \$  let  $false; \$ for (let i = 0; i < string.length; i++) {\n const letter =  $string[i];\n\n$  if (quote) {\n if (escape) {\n  $escape = false; \ n$ } else if (letter === '\\\\') {\n  $escape = true; \n$  $}$  else if (letter === quote)  ${\n}$  $quote = false; \n$ } else if (letter === \"" || letter === \""\") {\n  $quote = letter; \n$ } else if (letter === '(') {\n func  $+= 1;\n$  $}$  else if (letter === ')')  $\{\n$ if (func > 0) func  $-= 1;\n$  $else if (func === 0) {\n}$ if (separators.indexOf(letter) !== -1) split = true;\n  $n\n$ if (split) {\n if (current !== ") array.push(current.trim());\n current = ";\n  $split = false; \n$ } else {\n current += letter;\n \\\n if (last || current !== ") array.push(current.trim());\\n return array;\\n \},\\\n \\*\*\\n \* Safely splits space-

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separated values (such as those for `background`,\n * `border-radius`, and other shorthand properties).\n *\n *
@param {string} string - space-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n
* postess.list.space('1px calc(10\% + 1px)') //=> ['1px', 'calc(10\% + 1px)']\n *\n space(string) {\n const spaces =
['', '\n', '\\t'];\n return list.split(string, spaces);\n },\n\n **\n * Safely splits comma-separated values (such as
those for `transition-*`\n * and `background` properties).\n *\n * @param {string} string - comma-separated
values\n *\n *@return {string[]} splitted values\n *\n *@example\n *postcss.list.comma('black, linear-
gradient(white, black)')\n *//=> ['black', 'linear-gradient(white, black)']\n */\n comma(string) {\n const comma
= ',';\n return list.split(string, [comma], true);\n },\n};\n\nexport default list;\n","// @flow\nimport './at-rule'; //
break cyclical dependency deadlock - #87\n\nimport Container from './container';\nimport warnOnce from './warn-
once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n *
@extends Container\n *\n * @example\n * const root = postcss.parse('a{ }');\n * const rule = root.first;\n * rule.type
  //=> 'rule'\n * rule.toString() //=> 'a{ }\n *\nclass Rule extends Container {\n constructor(defaults) {\n
super(defaults); \  \  \, this.type = 'rule'; \  \  \, if (!this.nodes) \  this.nodes = []; \  \  \, \} \  \  \, '** \  \  \, * An array \  containing \  the
rule's individual selectors.\n * Groups of selectors are split at commas.\n *\n * @type {string[]}\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n *\n * rule.selector //=> 'a, b'\n
* rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong'];\n * rule.selector //=> 'a, strong'\n *\n get
selectors() {\n return list.comma(this.selector);\n }\n\n set selectors(values) {\n const match = this.selector?
this.selector.match(/.\space): null;\n const sep = match? match[0]: `,${this.raw('between', 'beforeOpen')}`;\n
this.selector = values.join(sep);\n \\n\ get _selector() {\n warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n return this.raws.selector;\n \\n\n set _selector(val) \\n warnOnce('Rule#_selector is
deprecated. Use Rule#raws.selector');\n this.raws.selector = val;\n \\n /**\n *@memberof Rule#\n *
@member {string} selector - the rule's full selector represented\n *
                                                                                   as a string\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n * rule.selector //=> 'a, b'\n
*/\n\n /**\n * @memberof Rule#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
            node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the
default CSS parser uses:\n *\n ** before`: the space symbols before the node. It also stores `*`\n * and ``
symbols before the declaration (IE hack).\n **`after`: the space symbols after the last child of the node\n * to
the end of the node.\n **`between`: the symbols between the property and value\n * for declarations, selector
and `{` for rules, or last parameter\n * and `{` for at-rules.\n **` semicolon`: contains true if the last child has\n
* an (optional) semicolon.\n *\n * PostCSS cleans selectors from comments and extra spaces.\n * but it stores
origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the
raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n *
Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if (
decl.important') {\n * decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n
/**\n * @param {string} text
                                 - warning message\n * @param {Object} [opts]
                                                                                    - warning options\n *
@param {Node} opts.node - CSS node that caused the warning\n * @param {string} opts.word - word in CSS
source that caused the warning\n * @param {number} opts.index - index in CSS node string that caused\n *
            the warning\n * @param {string} opts.plugin - name of the plugin that created\n *
this warning. {@link Result#warn} fills\n *
                                                             this property automatically.\n */\n
constructor(text, opts = \{\}) \{\n /**\n * @member \{string\} - Type to filter warnings from \n *
{@link Result#messages}. Always equal\n *
                                                         to \"warning\"\.\n *\n * @example\n * const
nonWarning = result.messages.filter(i => i.type !== 'warning')\n *\\n this.type = 'warning';\n /**\n
@member {string} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid
!important'\n *\n this.text = text;\n\n if (opts.node && opts.node.source) \{\n
                               /**\n
opts.node.positionBy(opts);\n
                                         * @member {number} - Line in the input file\n
                                                                                                        with
this warning's source\n
                          *\n
                                 * @example\n
                                                    * warning.line //=> 5\n
                                                                              */\n
                                                                                     this.line = pos.line;\n
/**\n
         * @member {number} - Column in the input file\n
                                                                           with this warning's source.\n
                                                                                                           *\n
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this.column = pos.column;\n }\n for (const opt in
 * @example\n
                 * warning.column //=> 6\n
                                            */\n
opts) this[opt] = opts[opt];\n \\n\n /**\n * Returns a warning position and message.\n *\n * @example\n *
warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n *\n * @return {string} warning position and
message\n */\n toString() {\n if (this.node) {\n return this.node.error(this.text, {\n
                                                                               plugin: this.plugin,\n
index: this.index,\n
                     word: this.word,\n
                                       }).message;\n } else if (this.plugin) {\n
                                                                              return `${this.plugin}:
                          return this.text;\n \n \\n\n /**\n * @member of Warning#\n * @member
{\text{this.text}}\n } else {n}
{string} plugin - The name of the plugin that created\n *
                                                               it will fill this property automatically.\n
               this warning. When you call {@link Node#warn}\n *\n * @example\n * warning.plugin //=>
'postcss-important'\n *\n\n /**\n * @member of Warning#\n * @member {Node} node - Contains the CSS node
that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n
*/\n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef {object}
Message\n * @property {string} type - message type\n * @property {string} plugin - source PostCSS plugin
name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by
{@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n *
postcss([cssnext]).process(css).then(function (result) {\n * console.log(result.css);\n * });\n *\n * @example\n *
processor used for this transformation.\n * @param {Root}
                                                     root - Root node after all transformations.\n *
@param {processOptions} opts - options from the {@link Processor#process}\n *
Root#toResult}\n */\n constructor(processor, root, opts) {\n /**\n * @member {Processor} - The Processor
                             for this transformation.\n *\n * @example\n * for ( let plugin of
instance used\n *
result.processor.plugins) {\n * if (plugin.postcssPlugin === 'postcss-bad') {\n *
                                                                            throw 'postcss-good is
incompatible with postcss-bad';\n * \n * }\n * }\n * \n this.processor = processor;\n /**\n * @member
{Message[]} - Contains messages from plugins\n *
                                                          (e.g., warnings or custom messages).\n
      Each message should have type\n
                                                  and plugin properties.\n *\n * @example\n
postcss.plugin('postcss-min-browser', () \Rightarrow {\n * return (root, result) \Rightarrow {\n * var browsers =
detectMinBrowsersByCanIUse(root);\n * result.messages.push({\n *
                                                                    type: 'min-browser',\n *
plugin: 'postcss-min-browser',\n
                                   browsers: browsers\n * });\n * };\n
                                                                          * });\n
* root.toResult().root == root;\n  *\n this.root = root;\n /**\n  * @member {processOptions} - Options from
the {@link Processor#process}\n
                                              or {@link Root#toResult} call\n
produced this Result instance.\n *\n *@example\n *root.toResult(opts).opts == opts;\n *\n this.opts =
opts;\n /**\n * @member {string} - A CSS string representing of {@link Result#root}.\n *\n *
@example\n *postcss.parse('a{}').toResult().css //=> \"a{}\"\n */\n this.css = undefined;\n /**\n *
@member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n *
                                                                                      class from the
`source-map` library,\n
                                        representing changes\n
                                                                                 to the {@link
Result#root} instance.\n *\n *@example\n *result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n
 * @example\n * if ( result.map ) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n *
* result + " === result.css\n *\n * @return {string} string representing of {@link Result#root}\n *\n toString()
{\n return this.css;\n }\n\n /**\n * Creates an instance of {@link Warning} and adds it\n * to {@link
Result#messages \\n *\n * @param \{\string\}\ text - \warning \message\n * @param \{\Object\} \[ \left[ \text{opts} \]
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
string that caused\n *
                                   the warning\n * @param {string} opts.plugin - name of the plugin that
created\n *
                          this warning. {@link Result#warn} fills\n *
                                                                                  this property
automatically.\n *\n *@return {Warning} created warning\n *\n warn(text, opts = {}) {\n if (!opts.plugin)}
     if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n
                                                         opts.plugin = this.lastPlugin.postcssPlugin;\n
```

\\\n\ /\*\*\\n \* Returns warnings from plugins. Filters {@link Warning} instances\\n \* from {@link console.warn(warn.toString());\n \* \);\n \*\n \*@return {Warning[]} warnings from plugins\n \*\n warnings()  ${\rm in } return this.messages.filter(i => i.type === 'warning'); n } \n *An alias for the {@link Result#css}$ property.\n \* Use it with syntaxes that generate non-CSS output.\n \* @type {string}\n \*\n \* @example\n \* result.css === result.content;\n \*/n get content() {\n return this.css;\n }\n\n\nexport default Result;\n","// @flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from './result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof obj.then === 'function';\n\\\n\\*\n \* @callback onFulfilled\\n \* @param {Result} result\\n \*\\\\\n\\*\n \* @callback onRejected\n \* @param {Error} error\n \*/n\n/\*\*\n \* A Promise proxy for the result of PostCSS transformations.\n \*\n \* A `LazyResult` instance is returned by {@link Processor#process}.\n \*\n \* @example\n \* const lazy = postcss([cssnext]).process(css);\n \*/nclass LazyResult {\n constructor(processor, css, opts) {\n this.stringified = false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n css;\n } else if (css instanceof LazyResult || css instanceof Result) {\n  $root = css.root;\n$ if (css.map) {\n if (typeof opts.map === 'undefined') opts.map = { };\n if (!opts.map.inline) opts.map.inline = false;\n  $opts.map.prev = css.map;\n$ \n \} else \\n let parser = parse;\n if (opts.syntax) parser = opts.syntax.parse;\n if (opts.parser) parser = opts.parser;\n if (parser.parse) parser = parser.parse;\n\n  $root = parser(css, opts);\n$ } catch (error) {\n this.error = error; $\n$  $n \in \ln n$  this.result = new Result(processor, root, opts);\n \\n\n \* Returns a {@link Processor} instance, which will be used\n \* for CSS transformations.\n \* @type {Processor}\n \*/\n get processor() {\n return this.result.processor;\n }\n\n /\*\*\n \* Options from the {@link Processor#process} call.\n \* @type {processOptions}\n \*/\n get opts() {\n return this.result.opts;\n \\n\/r\*\n \*Processes input CSS through synchronous plugins, converts `Root`\n \* to a CSS string and returns {@link Result#css}.\n \*\n \* This property will only work with synchronous plugins.\n \* If the processor contains any asynchronous plugins\n \* it will throw an error. This is why this method is only\n \* for debug purpose, you should always use {@link LazyResult#then}.\n \*\n \*@type {string}\n \*@see Result#css\n \*/n get css() {\n return this.stringify().css;\n }\n\n /\*\*\n \* An alias for the `css` property. Use it with syntaxes\n \* that generate non-CSS output.\n \*\n \* This property will only work with synchronous plugins.\n \* If the processor contains any asynchronous plugins\n \* it will throw an error. This is why this method is only\n \* for debug purpose, you should always use {@link LazyResult#then}.\n \*\n \* @type {string}\n \* @see Result#content\n \*\n get content() {\n return this.stringify().content;\n }\n\n /\*\*\n \* Processes input CSS through synchronous plugins\n \* and returns {@link Result#map}.\n \*\n \* This property will only work with synchronous plugins.\n \* If the processor contains any asynchronous plugins\n \* it will throw an error. This is why this method is only\n \* for debug purpose, you should always use {@link LazyResult#then}.\n \*\n \* @type {SourceMapGenerator}\n \* @see Result#map\n \*/n get map() {\n return this.stringify().map;\n }\n\n /\*\*\n \* Processes input CSS through synchronous plugins\n \* and returns {@link Result#root}.\n \*\n \* This property will only work with synchronous plugins. If the processor\n \* contains any asynchronous plugins it will throw an error.\n \*\n \* This is why this method is only for debug purpose,\n \* you should always use {@link LazyResult#then}.\n \*\n \* @type {Root}\n \* @see Result#root\n \*\n get root() {\n return this.sync().root;\n \\\n\ /\*\*\\n\ \* Processes input CSS through synchronous plugins\\n\ \* and returns {@link Result#messages}.\\n\ \*\\n \* This property will only work with synchronous plugins. If the processor\n \* contains any asynchronous plugins it will throw an error.\n \*\n \* This is why this method is only for debug purpose,\n \* you should always use {@link LazyResult#then}.\n \*\n \* @type {Message[]}\n \* @see Result#messages\n \*\n get messages() {\n return this.sync().messages;\n \\n\ /\*\*\n \* Processes input CSS through synchronous plugins\n \* and calls {@link Result#warnings()}.\n \*\n \*@return {Warning[]} warnings from plugins\n \*\n warnings() {\n return this.sync().warnings();\n \\n\n /\*\*\n \* Alias for the {@link LazyResult#css} property.\n \*\n \*@example\n \* lazy + " === lazy.css;\n \*\n \* @return { string } output CSS\n \*\n toString() {\n return this.css;\n }\n\n /\*\*\n \* Processes input CSS through synchronous and asynchronous plugins\n \* and calls `onFulfilled` with a Result instance. If a plugin throws\n \* an error, the `onRejected` callback will be executed.\n \*\n \* It implements

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standard Promise API.\n *\n *@param {onFulfilled} onFulfilled - callback will be executed\n *
       when all plugins will finish work\n * @param {onRejected} onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); n *}); n * /n then(onFulfilled,
onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n **\n * Processes input CSS through
synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n *\n * It
implements standard Promise API.\n *\mathbb{n} *@param {onRejected} onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); \n * }).catch(error =>
console.error(error);\n * });\n */\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n
handleError(error, plugin) {\n try {\n
                                                         this.error = error;\n
                                                                                       if (error.name === 'CssSyntaxError' &&
!error.plugin) {\n
                             error.plugin = plugin.postcssPlugin;\n
                                                                                       error.setMessage();\n
                                                                                                                         } else if
(plugin.postcssVersion) {\n
                                           const pluginName = plugin.postcssPlugin;\n
                                                                                                             const pluginVer =
plugin.postcssVersion;\n
                                       const runtimeVer = this.result.processor.version;\n
                                                                                                                  const a = pluginVer.split('.');\n
    const b = runtimeVer.split('.');\n\n
                                                        if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n}
                                                                                                                                        warnOnce(\n
      `${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n
                                                                                                                                  `uses
${pluginVer}. Perhaps this is `+\n
                                                          `the source of the error below.`\n
                                                                                                               );\n
                                                                                                                          }\n
                                                                                                                                    }\n } catch (err)
       if (console && console.error) console.error(err);\n \\n asyncTick(resolve, reject) \\n if (this.plugin
>= this.processor.plugins.length) {\n
                                                      this.processed = true;\n
                                                                                          return resolve();\n \n try \n
plugin = this.processor.plugins[this.plugin];\n
                                                                  const promise = this.run(plugin);\n
                                                                                                                      this.plugin += 1;\n\
                                                                                                                                                   if
(isPromise(promise)) {\n
                                        promise\n
                                                             .then(() => {\n
                                                                                           this.asyncTick(resolve, reject);\n
.catch(error => \{ \n
                                   this.handleError(error, plugin);\n
                                                                                         this.processed = true;\n
                                                                                                                                  reject(error);\n
 });\n
          } else {\n
                               this.asyncTick(resolve, reject);\n
                                                                                }\n } catch (error) {\n
                                                                                                                     this.processed = true; \ n
reject(error);\n \ \n \ \n \ if (this.processed) {\n
                                                                                         return new Promise((resolve, reject) => {\n
                                                                                                                                                          if
(this.error) {\n
                           reject(this.error);\n
                                                            } else {\n
                                                                                resolve(this.stringify());\n
                                                                                                                          }\n
                                                                                                                                    );\n }\n if
(this.processing) {\n
                             if (this.error) return reject(this.error);\n
                                                         this.plugin = 0;\n
                                                                                     this.asyncTick(resolve, reject);\n }).then(() => {\n
  this.processed = true;\n return this.stringify();\n });\n\n return this.processing;\n \n \n\n sync() {\n if
(this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) \{\n
                                                                                                                           throw new Error('Use
process(css).then(cb) to work with async plugins');\n }\n\n if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n
                                                                                                                            if (isPromise(promise))
           throw new Error('Use process(css).then(cb) to work with async plugins');\n
                                                                                                                  n } n }); n return
this.result;\n \ n\n run(plugin) {\n this.result.lastPlugin = plugin;\n \ try {\n
                                                                                                               return plugin(this.result.root,
this.result);\n } catch (error) {\n
                                                this.handleError(error, plugin);\n throw error;\n \n \n stringify() {\n
if (this.stringified) return this.result;\n this.stringified = true;\n\n this.sync();\n\n const opts = this.result.opts;\n
let str = stringify;\n if (opts.syntax) str = opts.syntax.stringify;\n if (opts.stringifier) str = opts.stringifier;\n if
(str.stringify) str = str.stringify;\n\n let result = ";\n str(this.root, i => \{\n result += i;\n \});\n this.result.css
= result;\n\n return this.result;\n }\n}\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part
                                                                                            - part of generated CSS connected to this
                                                   - AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n
node\n * @param {Node} node
*/\n\n/**\n * @callback parser\n *\n * @param {string|toString} css - string with input CSS or any object\n *
                   with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n *\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n *\n * @param {Node}
            - start node for stringifing. Usually {@link Root}.\n * @param {builder} builder - function to concatenate
CSS from node's parts\n *
                                                          or generate string and source map\n *\n * @return {void}\n *\\n\n\*\n
* @typedef {object} syntax\n * @property {parser} parse
                                                                                      - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input
```

```
CSS\n * @param {Result} result - result to set warnings or check other plugins\n *\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n *\n\n/**\n * @typedef {object}
                                                - the path of the CSS source file.\n *
processOptions\n * @property {string} from
You should always set `from`,\n *
                                                       because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to
                                                                      - the path where you'll put the output\n *
                    CSS file. You should always set `to`\n *
                                                                                 to generate correct source
maps.\n * @property {parser} parser
                                        - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax
                                                                            - object with `parse` and
`stringify`\n * @property {object} map
                                            - source map options\n * @property {boolean} map.inline
 - does source map should\n *
                                                            be embedded in the output\ *
                                                                   comment\n * @property
        CSS as a base64-encoded\n *
{string|object|false|function} map.prev - source map content\n *
                                                                                           from a previous\n *
                              processing step\n *
                                                                               (for example, Sass).\n *
                     PostCSS will try to find\n *
                                                                               previous map\n *
               automatically, so you\n *
                                                                      could disable it by\n *
                                                                          - does PostCSS should set\n *
           `false` value.\n * @property {boolean} map.sourcesContent
                       the origin content to map\n * @property {string|false} map.annotation
                                                     annotation comment to map\n * @property {string}
PostCSS should set\n *
map.from
                      - override `from` in map's\n *
                                                                                  `sources`\n */\n/\n/**\n *
Contains plugins to process CSS. Create one 'Processor' instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *
processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n */\nclass Processor {\n /**\n * @param {Array.<Plugin|pluginFunction>|Processor}}
plugins - PostCSS\n *
                          plugins. See {@link Processor#use} for plugin format.\n *\n constructor(plugins = [])
{\n /**\n * @member {string} - Current PostCSS version.\n *\n * @example\n * if (
result.processor.version.split('.')[0] !== '5' ) {\n * throw new Error('This plugin works only with PostCSS 5');\n
* \n this.version = '5.2.0';\n /**\n * @member {pluginFunction[]} - Plugins added to this processor.\n
 *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.plugins.length //=> 2\n
 *\n this.plugins = this.normalize(plugins);\n \\n\n /**\n * Adds a plugin to be used as a CSS processor.\n *\n
* PostCSS plugin can be in 4 formats:\n ** A plugin created by {@link postcss.plugin} method.\n ** A
function. PostCSS will pass the function a @{link Root}\n * as the first argument and current {@link Result}
instance\n * as the second.\n ** An object with a `postcss` method. PostCSS will use that method\n * as
described in #2.\n ** Another {@link Processor} instance. PostCSS will copy plugins\n * from that instance
into this one.\n *\n * Plugins can also be added by passing them as arguments when creating\n * a `postcss`
instance (see [`postcss(plugins)`]).\n *\n * Asynchronous plugins should return a `Promise` instance.\n *\n *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n *
Processor}\n *
                                             with plugins\ ^*\ ^* @example\ ^* const processor = postcss()\ ^*
* .use(autoprefixer)\n * .use(precss);\n *\n * @return {Processes} current processor to make methods chain\n
*/\n use(plugin) {\n this.plugins = this.plugins.concat(this.normalize([plugin]));\n return this;\n }\n\n /**\n *
Parses source CSS and returns a {@link LazyResult} Promise proxy.\n * Because some plugins can be
asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the {@link
LazyResult} methods.\n *\n *@param {string|toString|Result} css - String with input CSS or\n *
       any object with a `toString()`\n *
                                                             method, like a Buffer.\n *
Optionally, send a {@link Result}\n *
                                                            instance and the processor will\n *
     take the {@link Root} from it.\n * @param {processOptions} [opts] - options\n *\n * @return
{LazyResult} Promise proxy\n *\n * @example\n * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n *
.then(result => \{ \n * console.log(result.css); \n * \} ); \n * \land n process(css, opts = \{ \} ) \{ \n return new \} \}
if
```

```
(i.postcss) i = i.postcss; \n\
                                       if (typeof i === 'object' && Array.isArray(i.plugins)) {\n
                                                                                                                               normalized =
                                              \} else if (typeof i === 'function') \{\n
normalized.concat(i.plugins);\n
                                                                                                        normalized.push(i);\n
throw new Error(`${i} is not a PostCSS plugin`);\n
                                                                        n );\n return normalized;\n \n \n\nexport default
Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}'); \n * root.type
                                                                                                                             //=> 'root'\n *
root.nodes.length //=> 2\n */\nclass Root extends Container {\n constructor(defaults) {\n super(defaults);\n
this.type = 'root';\n if (!this.nodes) this.nodes = [];\n \\n\n removeChild(child) {\n child = this.index(child);\n\n
                                                                 this.nodes[1].raws.before = this.nodes[child].raws.before;\n
if (child === 0 \&\& this.nodes.length > 1) {\n}
\ln \ return super.removeChild(child);\n \\n normalize(child, sample, type) {\n const nodes =
                                                                if (type === 'prepend') {\n
super.normalize(child);\n\n if (sample) {\n}
                                                                                                            if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n
                                                                           } else {\n
                                                                                                delete sample.raws.before;\n
                                                                                                                                               }\n
else if (this.first !== sample) {\n
                                                  nodes.forEach(node => \{\n
                                                                                                node.raws.before = sample.raws.before;\n
           \ln \ n/n return nodes; \ n/n /**\n * Returns a {@link Result} instance representing the root's
CSS.\n *\n * @param {processOptions} [opts] - options with only `to` and `map` keys\n *\n * @return
{Result} result with current root's CSS\n *\n * @example\n * const root1 = postcss.parse(css1, { from: 'a.css'
});\n * const root2 = postcss.parse(css2, { from: 'b.css' });\n * root1.append(root2);\n * const result =
root1.toResult(\{ to: 'all.css', map: true \}); \ */n toResult(opts = \{ \}) \{ n const lazy = new LazyResult(new 
Processor(), this, opts);\n return lazy.stringify();\n \n remove(child) {\n warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n this.removeChild(child);\n \\n\n prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n \\n\n
/**\n * @memberof Root#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
        node string as it was in the origin input.\n *\n * Every parser saves its own properties.\n * but the default
CSS parser uses:\n *\n ** `after`: the space symbols after the last child to the end of file.\n ** `semicolon`: is
the last child has an (optional) semicolon.\n *\n * @example\n * postcss.parse('a \{\n\n').raws //=> { after: '\n'
\\n *postcss.parse('a { }').raws //=> { after: " }\n */\n\nexport default Root;\n","// @flow\nimport './root'; //
break cyclical dependency deadlock - #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n */\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n */nclass Input {\n /**\n * @param
{string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n */n
constructor(css, opts = \{\}) \{\n *@member \{\text{string}\}\ - input CSS source\n *\n *@example\n
const input = postcss.parse('a{}', { from: file }).input;\n * input.css //=> \"a{}\";\n */\n this.css =
css.toString(); \n\  if (this.css[0] === '\uFEFF' || this.css[0] === '\uFFFE') {\n}
                                                                                                                  this.css = this.css.slice(1);\n
                                    if (/^\w+:\\//.test(opts.from)) \{\n
                                                                                             /**\n
\n if (opts.from) {\n
                                                                                                            * @member {string} - The absolute
path to the CSS source file\n
                                                                 defined with the `from` option.\n
                                                                                                                      *\n
                                                                                                                                  * @example\n
const root = postcss.parse(css, { from: 'a.css' });\n
                                                                           * root.source.input.file //=> '/home/ai/a.css'\n
this.file = opts.from;\n
                                   } else {\n
                                                       this.file = path.resolve(opts.from);\n
                                                                                                              n > n 
                                                                                                                                            let map =
new PreviousMap(this.css, opts);\n
                                                      if ( map.text ) {\n
                                                                                         /!**\n
                                                                                                            * @member {PreviousMap} - The
input source map passed from\n
                                                                             a compilation step before PostCSS\n
                                                              *\n
(for example, from Sass compiler).\n
                                                                             * @example\n
root.source.input.map.consumer().sources //=> ['a.sass']\n
                                                                                          *!/\n
                                                                                                          this.map = map;\n
                                                                                                                                             let file =
map.consumer().file;\n
                                         if (!this.file && file) this.file = this.mapResolve(file);\n
                                                                                                                              \n^*/\n if (!this.file)
                                     /**\n
         sequence += 1;\n
                                                   * @member {string} - The unique ID of the CSS source. It will be\n
\{ n \}
        created if `from` option is not provided\n
                                                                                         (because PostCSS does not know the file path).\n
 *\n
            * @example\n
                                     * const root = postcss.parse(css);\n
                                                                                           * root.source.input.file //=> undefined\n
```

root.source.input.id //=> \"<input css 1>\"\n \*/\n this.id = `<input css \${sequence}>`;\n }\n if (this.map) this.map.file = this.from;\n  $\n$  \n\n error(message, line, column, opts = {}) \n let result;\n const origin = this.origin(line, column);\n if (origin) {\n result = new CssSyntaxError(\n message,\n origin.line,\n origin.file,\n origin.column,\n origin.source,\n opts.plugin\n ); $\n$  } else { $\n$ result = newsource: this.css  $\}$ ;\n if (this.file) result.input.file = this.file;\n\n return result;\n  $\}$ \n\n \*\*\n \* Reads the input source map and returns a symbol position\n \* in the input source (e.g., in a Sass file that was compiled\n \* to CSS before being passed to PostCSS).\n \*\n \*@param {number} line - line in input CSS\n \*@param {number} column - column in input CSS\n \*\n \* @return {filePosition} position in input source\n \*\n \* @example\n \* root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n \*\n origin(line, column) {\n if (!this.map) return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line, column });\n if (!from.source) return false;\n\n const result = {\n file: this.mapResolve(from.source),\n line: from.line.\n if (source) result.source = source;\n\n return result;\n\ \\n\n mapResolve(file)  $\n if (/^\w+:\w/.//.test(file)) \n$ return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot || '.', file);\n }\n }\n \n /\*\*\n \* The CSS source identifier. Contains {@link Input#file} if the user\n \* set the `from` option, or {@link Input#id} if they did not.\n \* @type {string}\n \*\n \* @example\n \* const root = postcss.parse(css, { from: 'a.css' });\n \* root.source.input.from //=> \"/home/ai/a.css\"\n \*\n \* const root = postcss.parse(css);\n \* root.source.input.from @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n tokenize() {\n this.tokens = tokenize(this.input, { ignoreErrors: true });\n \n\n comment(token) {\n const node = new Comment();\n this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n let text =  $token[1].slice(2);\n$  if  $(text.slice(-2) === '*/') text = text.slice(0, -2);\n\n$  if  $(/^\s*\$/.test(text)) \n$ ";\n  $text.match(/^(\s))(^{r}[^\s])(\s^*)(), n$  node.text = match[2]; n node.text = match[2]; n $node.raws.right = match[3]; n } n \ nunclosedBracket() { } n unknownWord(start) { n const buffer = } node.raws.right = match[3]; n } n } node.raws.right = match[3]; n } node.raws.right = m$ this.tokens.slice(start, this.pos + 1);\n this.spaces += buffer.map(i => i[1]).join(");\n \\n\n unexpectedClose() \\n  $\protect{precheckMissedSemicolon(tokens)} \n const colon = this.colon(tokens); \n if (colon === false) return; \n let$  $split; n ext{ for (split = colon - 1; split >= 0; split--) } n ext{ if (tokens[split][0] === 'word') break; n } n ext{ for (split -= 'word') break; n } n$ 1; split  $\geq$  0; split--) {\n if (tokens[split][0] !== 'space') {\n  $split += 1;\n$ break;\n  $n \in \mathbb{N}$ endFile() {\n if (this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n\n while (this.current.parent) {\n this.current = this.current.parent;\n this.current.raws.after = "; $\n$  } $\n$  } $\n$ ,"//  $@flow \\ \\ nimport\ Safe Parser\ from\ './safe-parser'; \\ \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser\ from\ './safe-parser'; \\ \\ n\ low \\ for unimport\ Safe Parser'; \\ n\ low \\ for unimport\ Safe Parser'; \\ n\ low \\ for un$ safeParse(css, opts) {\n const input = new Input(css, opts);\n\n const parser = new SafeParser(input);\n \*/nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from '../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from '../utils/flatten';\n// \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated =  $\{ \}: \n\$  const resetStyleCache = () =>  $\{ \n\$  generated =  $\{ \}: \n\}: \n\$ . InlineStyle takes arbitrary CSS and generates a flat object\n \*\nexport default (styleSheet: StyleSheet) => {\n class InlineStyle {\n rules: RuleSet;\n\n constructor(rules: RuleSet) {\n this.rules = rules; $\n$  } $\n$  generateStyleObject(executionContext: Object) { $\n$ const flatCSS = flatten(this.rules, executionContext).join(");\n\n const hash = generateComponentId(flatCSS);\n if (!generated[hash]) {\n const root = parse(flatCSS);\n  $declPairs = []; \ n$  $root.each(node => \{\n$ if (node.type === 'decl') {\n declPairs.push([node.prop,

```
node.value]);\n
                   } else if (process.env.NODE ENV !== 'production' && node.type !== 'comment') {\n
                                   console.warn(`Node of type ${node.type} not supported as an inline
/* eslint-disable no-console */\n
style`);\n
              }\n
                     });\n
                             // RN currently does not support differing values for the corner radii of Image\n
// components (but does for View). It is almost impossible to tell whether we'll have\n
                                                                                 // support, so we'll just
disable multiple values here.\n
                               // https://github.com/styled-components/css-to-react-native/issues/11\n
styleObject = transformDeclPairs(declPairs, [\n
                                                'borderRadius',\n
                                                                     'borderWidth',\n
                                                                                         'borderColor',\n
   'borderStyle',\n
                              const styles = styleSheet.create({\n
                     ]);\n
                                                                   generated: styleObject,\n
                                                                                              });\n
generated[hash] = styles.generated;\n
                                    }\n
                                         return generated[hash];\n}\n}\nreturn InlineStyle;\n;\n","/*
eslint-disable */\n/**\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be
consistently transpiled to an IE-compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present,
Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software
and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including
without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of
the Software, and to permit persons to whom the Software is \n furnished to do so, subject to the following
conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or
substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY
OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF
MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO
EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES
OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS
IN\n THE SOFTWARE.\n*\\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val ===
'object' && val !== null && !Array.isArray(val))\n );\n};\n\nconst isValidKey = key => {\n return key !==
'__proto__' && key !== 'constructor' && key !== 'prototype';\n\nfunction mixin(target, val, key) {\n const obj
= target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n
\\n\n\nexport default function mixinDeep(target, ...rest) \\n for (const obj of rest) \\n if (isObject(obj)) \\n
(const key in obj) {\n
                       if (isValidKey(key)) {\n
                                                   mixin(target, obj[key], key);\n
                                                                                   }\n
                                                                                         n \leq n \leq n
any,\n\:\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY OBJECT) => {\n
return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n\","//
@flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target:
$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n
(process.env.NODE ENV !== 'production'\n
                                          ? target.charAt(0) === target.charAt(0).toLowerCase()\n
true)\n );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from
'./getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target:
$PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ? `styled.${target}` :
`Styled(${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element,
type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from
../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme
((outerTheme?: Theme) => Theme);\n\ntype Props = {\n children?: Element<any>,\n theme:
ThemeArgument,\n;\nexport const ThemeContext: Context<Theme | void> = React.createContext();\nexport const ThemeContext:
const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument,
outerTheme?: Theme): Theme {\n if (!theme) {\n return throwStyledError(14);\n }\n\n if (isFunction(theme))
(mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n
throwStyledError(7);\n \\n\n return mergedTheme;\n \\n\n if (Array.isArray(theme) || typeof theme !==
'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ? { ...outerTheme, ...theme } :
theme;\n\n\/n**\n * Provide a theme to an entire react component tree via context\n */\nexport default function
```

```
ThemeProvider(props: Props) \{\n const outerTheme = useContext(ThemeContext);\n const themeContext =
useMemo(() => mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n]);\n\ if
(!props.children) {\n return null;\n }\n\n return < ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, {
createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from
'../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY,
EMPTY OBJECT } from '../utils/empties';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from
'../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from
'./ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from
'../types';\n\n/ NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or
StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()
=> true:\n\nclass StyledNativeComponent extends Component<*, *> {\n root: ?Object;\n\n attrs = { };\n\n render()
{\n return (\n
                           <ThemeConsumer>\n
                                                                   \{(theme?: Theme) => \{\n
                                                                                                                  const {\n
                                                                                                                                          $as:
transientAsProp,\n
                                                                       as: renderAs,\n
                                                                                                                      forwardedAs,\n
forwardedRef,\n
                                   testID.\n
                                                          style = [], \ n
                                                                                       ...props\n
                                                                                                              = this.props;\n\n
                                                                                                                                                  const {
defaultProps, target, shouldForwardProp } = forwardedComponent;\n
                                                                                                               const elementToBeRendered =\n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n
                                                                                                             const generatedStyles =
this.generateAndInjectStyles(\n
                                                         determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
                                              const isTargetTag = isTag(elementToBeRendered);\n
  this.props\n
                            ); \n\n
                                                                                                                                      const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n
                                                                                        const propFilterFn = shouldForwardProp || (isTargetTag
&& validAttr);\n
                                  const propsForElement = { };\n
                                                                                        let key;\n\n
                                                                                                                  for (key in computedProps) {\n
if (key[0] === '$' || key === 'as') continue;\n
                                                                           else if (key === 'forwardedAs') {\n
                                                                                                                                            propsForElement.as
                                 } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n
= props[key];\n
                                                                                                                                   // Don't pass through
filtered tags through to native elements\n
                                                                        propsForElement[key] = computedProps[key];\n
                                                                                                                                                            }\n
                propsForElement.style = typeof style === 'function' ?\n
                                                                                                           (state) => { \setminus n }
                                                                                                                                          return
[generatedStyles].concat(style(state))\n
                                                                  }\n
                                                                                : [generatedStyles].concat(style);\n
propsForElement.testID = testID;\n\n
                                                               if (forwardedRef) propsForElement.ref = forwardedRef;\n
                                                                                                                                                              if
                                                                                          return createElement(elementToBeRendered,
(forwardedAs) propsForElement.as = forwardedAs; \n\n
propsForElement);\n
                                     </ThemeConsumer>\n );\n \\n\n buildExecutionContext(theme: ?Object, props:
Object, attrs: Attrs: \{n \in S, n \in S
\{\}; \n\ attrs.forEach(attrDef => \n let resolvedAttrDef = attrDef; \n
                                                                                                               let attr;\n
                                                                                                                                   let key;\n\n
                                                                                                                                                         if
(isFunction(resolvedAttrDef)) {\n
                                                         resolvedAttrDef = resolvedAttrDef(context);\n
                                                                                                                                   n n
                                                                                                                                                /* eslint-disable
guard-for-in */\n for (key in resolvedAttrDef) {\n
                                                                                    attr = resolvedAttrDef[key];\n
                                                                                                                                        this.attrs[key] = attr;\n
  context[key] = attr;\n
                                       }\n
                                                 /* eslint-enable ^{n} });\n\n return context;\n ^{n}
generateAndInjectStyles(theme: any, props: any) \n const { inlineStyle } = props.forwardedComponent; \n
const executionContext = this.buildExecutionContext(\n
                                                                                       theme,\n
                                                                                                          props,\n
props.forwardedComponent.attrs\n );\n\n return inlineStyle.generateStyleObject(executionContext);\n \n\n
setNativeProps(nativeProps: Object) {\n if (this.root !== undefined) {\n
                                                                                                               // $FlowFixMe\n
this.root.setNativeProps(nativeProps);\n } else if (process.env.NODE_ENV !== 'production') {\n
disable-next-line no-console\n
                                                 console.warn(\n
                                                                                 'setNativeProps was called on a Styled Component wrapping
a stateless functional component.\n
                                                         createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n const {\n}
EMPTY_ARRAY,\n
                                    displayName = generateDisplayName(target),\n
                                                                                                                ParentComponent =
StyledNativeComponent,\n } = options;\n\n const isClass = !isTag(target);\n const isTargetStyledComp =
isStyledComponent(target);\n\n // $FlowFixMe\n const WrappedStyledNativeComponent =
React.forwardRef((props, ref) => (\n
                                                           <ParentComponent\n
                                                                                                  {...props}\n
forwardedComponent={WrappedStyledNativeComponent}\n
                                                                                                  forwardedRef = \{ref\} \setminus n /> \setminus n )); \setminus n \setminus n const
```

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finalAttrs = \n
               // $FlowFixMe\n
                                    isTargetStyledComp && target.attrs\n
                                                             : attrs;\n\n // eslint-disable-next-line prefer-
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n
destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n // $FlowFixMe\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (shouldForwardProp) {\n
                                                                                          // compose nested
                              shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
shouldForwardProp calls\n
$FlowFixMe\n
                    target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n
                                                                     } else {\n
                                                                                  // eslint-disable-next-line
                                                                             n \in n^n /**n * forwardRef
                         shouldForwardProp = target.shouldForwardProp; \n
prefer-destructuring\n
creates a new interim component, which we'll take advantage of\n * instead of extending ParentComponent to
create another interim class\n *\n\n // $FlowFixMe\n WrappedStyledNativeComponent.attrs =
finalAttrs;\n\n WrappedStyledNativeComponent.displayName = displayName;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n
                                                                   // $FlowFixMe\n
                                                                                       isTargetStyledComp?
target.inlineStyle.rules.concat(rules): rules\n );\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n // $FlowFixMe\n
WrappedStyledNativeComponent.target = isTargetStyledComp\n
                                                                  ? // $FlowFixMe\n
                                                                                         target.target\n
target;\n // $FlowFixMe\n WrappedStyledNativeComponent.withComponent = function withComponent(tag:
              const { displayName: , componentId: , ...optionsToCopy } = options;\n
                                                                                          const newOptions =
\{ n \}
       ...optionsToCopy,\n
                               attrs: finalAttrs,\n
                                                     ParentComponent,\n
                                                                             \}; \n\n
                                                                                      return
createStyledNativeComponent(tag, newOptions, rules);\n };\n\n // $FlowFixMe\n
Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n
                                                                                          return
this._foldedDefaultProps;\n
                              , n n
                                       set(obj) {\n
                                                       // $FlowFixMe\n
                                                                            this. foldedDefaultProps =
isTargetStyledComp ? merge({ }, target.defaultProps, obj) : obj;\n
                                                                  ,\n });\n if (isClass) {\n
hoist(WrappedStyledNativeComponent, (target: any), {\n
                                                           // all SC-specific things should not be hoisted\n
attrs: true,\n
                displayName: true,\n
                                         shouldForwardProp: true,\n
                                                                        inlineStyle: true,\n
styledComponentId: true,\n
                               target: true,\n
                                                 withComponent: true,\n
                                                                           );\n }\n\ return
WrappedStyledNativeComponent;\n \;\n\n return createStyledNativeComponent;\n\;\n","// @flow\nimport type {
Interpolation } from '../types';\n\nexport default (\n strings: Array<string>,\n interpolations:
Array < Interpolation > \n): Array < Interpolation > => \{ \n const result = [strings[0]]; \n for (let i = 0, len = 1) \}
interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], strings[i + 1]);\n }\n\n return
result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
'../utils/isPlainObject';\nimport { EMPTY ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\nconst addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // $FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n\n","// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
{ EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function
constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object =
EMPTY_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /*
This is callable directly as a template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are
called, wrap up a new template function and merge options */n templateFunction.withConfig = config =>/n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
```

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runtime *\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
              attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport
hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport
determineTheme from '../utils/determineTheme';\nimport getComponentName from
'../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?:
any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<$Diff<Config,
{ theme?: any }> & { theme?: any }, Instance>\n/\n// but the old build system tooling doesn't support the
syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n // $FlowFixMe This should be
React.forwardRef(Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme =
useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be inferrable\n const {
defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if
(process.env.NODE ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-
console\n
            console.warn(\n
                               `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a
theme in defaultProps in component class \"${getComponentName(\n
                                                                     Component\n
                                                                                      )}\"`\n
return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme,
WithTheme;\n\;\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from
'../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n","// @flow\n\n/* eslint-disable import/no-unresolved */\nimport _InlineStyle from
'../models/InlineStyle';\nimport StyledNativeComponent from '../models/StyledNativeComponent';\n\nimport css
from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport
ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from
'../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from
'../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst reactNative = require('react-
native');\n\nconst InlineStyle = InlineStyle(reactNative.StyleSheet);\nconst StyledNativeComponent =
StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) =>
constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for
some reason, so let's\n * assume it's for a good reason and not eagerly load them all *\nconst aliases =
`ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image
ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n
Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Slider\n SliderIOS
SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBar\n
SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n
Touchable Touchable Highlight Touchable Native Feedback Touchable Opacity Touchable Without Feedback \n View
ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`;\n\n/* Define a getter for each alias
which simply gets the reactNative component\n * and passes it to styled */naliases.split(/\\s+/m).forEach(alias =>\n
Object.defineProperty(styled, alias, {\n enumerable: true,\n configurable: false,\n get() {\n
styled(reactNative[alias]);\n },\n })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer,
ThemeContext, withTheme, useTheme };\nexport default
styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g
enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash"
"str", "getComponentName", "target", "process", "env", "NODE_ENV", "displayName", "isFunction", "test", "isStateless",
Function", "prototype", "isReactComponent", "toString", "Object", "call", "typeOf", "isStyledComponent", "styledComp
onentId", "SC_ATTR", "REACT_APP_SC_ATTR", "SC_ATTR_ACTIVE", "SC_ATTR_VERSION", "SC_VERSIO
N","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_
SPEEDY", "REACT_APP_SC_DISABLE_SPEEDY", "EMPTY_ARRAY", "freeze", "EMPTY_OBJECT", "ERRORS
","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro
```

r","join","trim", "makeGroupedTag", "tag", "DefaultGroupedTag", "BASE SIZE", "groupSizes", "Uint32Array", "index OfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleInd ex","I","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX SMI","g roupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "set GroupForId", "SELECTOR", "MARKER\_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part s", "textContent", "part", "marker", "match", "parseInt", "rehydrateSheet", "nodes", "document", "querySelectorAll", "nod e", "getAttribute", "parentNode", "removeChild", "getNonce", "\_\_webpack\_nonce\_\_", "ELEMENT\_TYPE", "findLastSt yleTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevSt yle", "nextSibling", "setAttribute", "nonce", "insertBefore", "getSheet", "styleSheets", "ownerNode", "makeTag", "isServe r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule", "\_error","cssRules","cssText","refNode","\_target","splice","SHOULD\_REHYDRATE","defaultOptions","StyleShe et", "registerId", "options", "globalStyles", "gs", "server", "reconstructWithOptions", "withNames", "allocateGSInstance" ,"hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","to Sheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT\_REG EX", "COMPLEX SELECTOR PREFIX", "createStylisInstance", "plugins", "stylis", "Stylis", "parsingRules", "returnR ulesPlugin", "parsedRules", "parseRulesPlugin", "insertRulePlugin", "\_componentId", "\_selector", "\_selectorRegexp", " consecutiveSelfRefRegExp", "selfReferenceReplacer", "offset", "string", "indexOf", "selfReferenceReplacementPlugi n"," ","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext", "React", "createContext", "StyleSheetConsumer", "Consumer", "StylisContext", "StylisConsumer", "m asterSheet", "masterStylis", "Keyframes", "inject", "styleSheet", "stylisInstance", "resolvedName", "getName", "uppercas eCheck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "ad dUnitIfNeeded", "value", "unitless", "isFalsish", "chunk", "objToCssArray", "obj", "prevKey", "key", "hasOwnProperty", "Array", "isArray", "isCss", "hyphenate", "isPlainObject", "flatten", "executionContext", "ruleSet", "result", "isElement", console", "warn", "printed", "warnOnce", "message", "SINGLE\_QUOTE", "DOUBLE\_QUOTE", "BACKSLASH", "SL ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN SQUARE","CLOSE SQUARE","OPEN PARENTH ESES", "CLOSE PARENTHESES", "OPEN CURLY", "CLOSE CURLY", "SEMICOLON", "ASTERISK", "COLO N","AT","RE\_AT\_END","RE\_WORD\_END","RE\_BAD\_BRACKET","tokenize","input","tokens","valueOf","ign ore", "ignoreErrors", "next", "quote", "lines", "last", "escape", "nextLine", "nextOffset", "escaped", "escapePos", "prev", "n" ,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT\_THEME","brackets","comment","color","termi nalHighlight", "Input", "token", "map", "CssSyntaxError", "source", "file", "reason", "setMessage", "captureStackTrace", " showSourceCode", "supportsColor", "start", "max", "end", "min", "maxWidth", "number", "padded", "gutter", "spacing", " defaultRaw", "colon", "indent", "beforeDecl", "beforeRule", "beforeOpen", "beforeClose", "beforeComment", "after", "e mptyBody", "commentLeft", "commentRight", "capitalize", "toUpperCase", "Stringifier", "builder", "stringify", "semicol on", "type", "root", "body", "raws", "left", "raw", "right", "text", "decl", "between", "prop", "rawValue", "important", "atrule" ","params", "afterName", "before", "own", "detect", "first", "rawCache", "beforeAfter", "method", "walk", "rawSemicolon", "rawEmptyBody"," rawIndent"," p"," rawBeforeComment"," walkComments"," rawBeforeDecl"," walkDecls"," rawBeforeComments (and the comments (and the commentsoreRule", "rawBeforeClose", "rawBeforeOpen", "rawColon", "buf", "step", "cloneNode", "cloned", "constructor", "j", "No de", "defaults", "opts", "positionBy", "data", "remove", "stringifier", "clone", "overrides", "cloneBefore", "cloneAfter", "ins ertAfter", "replaceWith", "moveTo", "newParent", "cleanRaws", "append", "moveBefore", "otherNode", "moveAfter", "to JSON", "fixed", "defaultType", "keepBetween", "positionInside", "word", "removeSelf", "cleanStyles", "val", "Declaratio n", "Comment", "Parser", "Root", "current", "spaces", "tokenizer", "loop", "emptyRule", "other", "endFile", "init", "Rule", " bracket", "pop", "unclosedBracket", "unknownWord", "spacesFromEnd", "shift", "spacesFromStart", "precheckMissedS emicolon", "stringFrom", "cache", "checkMissedSemicolon", "AtRule", "unnamedAtrule", "open", "unexpectedClose", " unclosedBlock", "clean", "all", "lastTokenType", "from", "doubleColon", "founded", "parse", "safe", "parser", "cleanSourc e", "Container", "each", "callback", "lastEach", "indexes", "walkRules", "walkAtRules", "children", "normalize", "prepend ","reverse","unshift", "exist", "removeAll", "replaceValues", "pattern", "props", "fast", "every", "condition", "some", "sam ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato

rs", "array", "func", "letter", "space", "comma", "values", "sep", "Warning", "opt", "Result", "processor", "messages", "lastPl ugin", "postcssPlugin", "warning", "warnings", "filter", "isPromise", "then", "LazyResult", "stringified", "inline", "syntax", "sync", "onFulfilled", "onRejected", "async", "handleError", "postcssVersion", "pluginName", "pluginVer", "runtimeVer ","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR esolve", "sourceContentFor", "sourceRoot", "SafeParser", "buffer", "safeParser", "generated", "InlineStyle", "generateStyle", eObject", "generateComponentId", "declPairs", "styleObject", "transformDeclPairs", "styles", "create", "isObject", "isVal idKey", "mixin", "mixinDeep", "rest", "providedTheme", "defaultProps", "theme", "isTag", "charAt", "generateDisplayNa me", "Theme Context", "Theme Consumer", "merge Theme", "outer Theme", "merged Theme", "Theme Provider", "use Context", "Theme Consumer", "merged Theme", "metext", "themeContext", "useMemo", "validAttr", "StyledNativeComponent", "attrs", "render", "transientAsProp", "\$as", "r ender As", "as", "forwarded Component", "forwarded As", "forwarded Ref", "test ID", "should Forward Prop", "element ToBarder As", "forwarded Ref", "test ID", "should Forward Prop", "element ToBarder As", "forwarded Ref", "test ID", "should Forward Prop", "element ToBarder As", "forwarded Ref", "test ID", "should Forward Prop", "element ToBarder As", "forwarded Ref", "test ID", "should Forward Prop", "element ToBarder As", "forward Prop", "element ToBarder As "forward Prop", "element ToBarder AseRendered", "generatedStyles", "generateAndInjectStyles", "determineTheme", "isTargetTag", "computedProps", "prop FilterFn", "propsForElement", "state", "ref", "buildExecutionContext", "attrDef", "resolvedAttrDef", "inlineStyle", "setNativeProps", "nativeProps", "Component", "createStyledNativeComponent", "ParentComponent", "isClass", "isTar getStyledComp", "WrappedStyledNativeComponent", "forwardRef", "finalAttrs", "filterFn", "elementToBeCreated", " withComponent","\_\_\_","optionsToCopy","newOptions","defineProperty","\_foldedDefaultProps","merge","hoist","str ings", "addTag", "arg", "interleave", "constructWithOptions", "componentConstructor", "isValidElementType", "templat eFunction", "withConfig", "config", "WithTheme", "themeProp", "hoistStatics", "useTheme", "reactNative", "require", " InlineStyle", "StyledNativeComponent", "styled", "aliases", "alias", "enumerable", "configurable"], "mappings": ";;;;;;;;; AAAA;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAtB;AAEA;;;AAEA,IAAMC,WAAW,GAAG,EAApB;AAEA;; AACA,IAAMC,iBAAiB,GAAG,SAApBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,CA AoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAY,EAAZ,GAAiB,EAArB,CAAxB,CADwB;AAAA,CAA1B;AAGA;; ;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ;A AEA;;AACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAyBK,CAAC,GAAGP,W AA7B,EAA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAA0B,CAAIE,EAAqE;AACnEM,IAAAA,IAAI,GAA GL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAiB, CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAmE,OAAnE ,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IAAM C,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAAkC;AACrD,MAAIO,CAAC,GAAGP,CA AC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAAU;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,GAA WN,CAAC,CAACS,UAAF,CAAa,EAAEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAWP,A AAO, IAAMI, IAAI, GAAG, SAAPA, IAAO, CAACV, CAAD, EAAuB; 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AA+B;AAC7B,QAAMwF,IAAI,GAAG,KAAKvD,KAAL,CAAWyD,QAAX,CAAoB1F,KAApB,CAAb,CAD6B;; AAG7B,QAAIwF,IAAI,KAAKrD,SAAT,IAAsB,OAAOqD,IAAI,CAACG,OAAZ,KAAwB,QAAID,EAA4D;AAC 1D,aAAOH,IAAI,CAACG,OAAZ;AACD,KAFD,MAEO;AACL,aAAO,EAAP;AACD;AACF,GAxCH;;AAAA;AA AA;AA2CA;;AACA,IAAaP,OAAb;AAOE,mBAAY3I,MAAZ,EAAkC;AAChC,QAAM4I,OAAO,GAAI,KAAKA, OAAL,GAAelB,YAAY,CAAC1H,MAAD,CAA5C;AACA,SAAK2G,KAAL,GAAaiC,OAAO,CAACtB,UAArB;A ACA,SAAK3H,MAAL,GAAc,CAAd;AACD;;AAXH;;AAAA,UAaEsE,UAbF,GAaE,oBAAWV,KAAX,EAA0Bw F,IAA1B,EAAiD;AAC/C,QAAIxF,KAAK,IAAI,KAAK5D,MAAd,IAAwB4D,KAAK,IAAI,CAArC,EAAwC;AAC tC,UAAMuD,IAAI,GAAGF,QAAQ,CAACkC,cAAT,CAAwBC,IAAxB,CAAb;AACA,UAAMI,OAAO,GAAG,KA AKxC,KAAL,CAAWpD,KAAX,CAAhB;AACA,WAAKqF,OAAL,CAAaV,YAAb,CAA0BpB,IAA1B,EAAgCqC, OAAO,IAAI,IAA3C;AACA,WAAKxJ,MAAL;AACA,aAAO,IAAP;AACD,KAND,MAMO;AACL,aAAO,KAAP; AACD;AACF,GAvBH;;AAAA,UAyBE0E,UAzBF,GAyBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKqF,OAAL,C AAa3B,WAAb,CAAyB,KAAKN,KAAL,CAAWpD,KAAX,CAAzB;AACA,SAAK5D,MAAL;AACD,GA5BH;;A AAA,UA8BE6E,OA9BF,GA8BE,iBAAQjB,KAAR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB,E AAyB;AACvB,aAAO,KAAKgH,KAAL,CAAWpD,KAAX,EAAkB8C,WAAzB;AACD,KAFD,MAEO;AACL,aA AO,EAAP;AACD;AACF,GApCH;;AAAA;AAAA;AAuCA;;AACA,IAAaoC,UAAb;AAKE,sBAAYW,OAAZ,EA AmC;AACjC,SAAK3F,KAAL,GAAa,EAAb;AACA,SAAK9D,MAAL,GAAc,CAAd;AACD;;AARH;;AAAA,UA UEsE,UAVF,GAUE,oBAAWV,KAAX,EAA0BwF,IAA1B,EAAiD;AAC/C,QAAIxF,KAAK,IAAI,KAAK5D,MA AlB,EAA0B;AACxB,WAAK8D,KAAL,CAAW4F,MAAX,CAAkB9F,KAAlB,EAAyB,CAAzB,EAA4BwF,IAA5 B;AACA,WAAKpJ,MAAL;AACA,aAAO,IAAP;AACD,KAJD,MAIO;AACL,aAAO,KAAP;AACD;AACF,GAIB H;;AAAA,UAoBE0E,UApBF,GAoBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKE,KAAL,CAAW4F,MAAX,CAA kB9F,KAAlB,EAAyB,CAAzB;AACA,SAAK5D,MAAL;AACD,GAvBH;;AAAA,UAyBE6E,OAzBF,GAyBE,iBA AQjB,KAAR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB,EAAyB;AACvB,aAAO,KAAK8D,KA AL,CAAWF,KAAX,CAAP;AACD,KAFD,MAEO;AACL,aAAO,EAAP;AACD;AACF,GA/BH;;AAAA;AAAA;;A C5FA,IAAI+F,gBAAgB,GAAG/H,UAAvB;AAWA,IAAMgI,cAAc,GAAiB;AACnChB,EAAAA,QAAQ,EAAE,C AAChH,UADwB;AAEnCiH,EAAAA,iBAAiB,EAAE,CAAC/G;AAFe,CAAC(;AAKA;;IACqB+H;AAWnB;aACO C,aAAP,oBAAkB1E,EAAlB,EAAsC;AACpC,WAAOD,aAAa,CAACC,EAAD,CAApB;AACD;;AAED,sBACE2E, OADF,EAEEC,YAFF,EAGEhE,KAHF,EAIE;AAAA,QAHA+D,OAGA;AAHAA,MAAAA,OAGA,GAHgC3H,Y AGhC;AAAA;;AAAA,QAFA4H,YAEA;AAFAA,MAAAA,YAEA,GAF2C,EAE3C;AAAA;;AACA,SAAKD,OAA L,gBACKH,cADL,MAEKG,OAFL;AAKA,SAAKE,EAAL,GAAUD,YAAV;AACA,SAAKhE,KAAL,GAAa,IAAI hB,GAAJ,CAAQB,KAAR,CAAb;AACA,SAAKkE,MAAL,GAAc,CAAC,CAACH,OAAO,CAACnB,QAAxB,CA RA;;AAWA,QAAI,CAAC,KAAKsB,MAAN,IAAgBtI,UAAhB,IAA8B+H,gBAAIC,EAAoD;AACIDA,MAAAA,g BAAgB,GAAG,KAAnB;AACA5C,MAAAA,cAAc,CAAC,IAAD,CAAd;AACD;AACF;;;;SAEDoD,yBAAA,gCA AuBJ,OAAvB,EAAsDK,SAAtD,EAAkF;AAAA,QAA5BA,SAA4B;AAA5BA,MAAAA,SAA4B,GAAN,IAAM;A AAA;;AAChF,WAAO,IAAIP,UAAJ,cACA,KAAKE,OADL,MACiBA,OADjB,GAEL,KAAKE,EAFA,EAGJG,SA AS,IAAI,KAAKpE,KAAnB,IAA6BD,SAHxB,CAAP;AAKD;;SAEDsE,qBAAA,4BAAmBjF,EAAnB,EAA+B;AA C7B,WAAQ,KAAK6E,EAAL,CAAQ7E,EAAR,IAAc,CAAC,KAAK6E,EAAL,CAAQ7E,EAAR,KAAe,CAAhB,I AAqB,CAA3C;AACD;AAED;;;SACAU,SAAA,kBAAqB;AACnB,WAAO,KAAKzC,GAAL,KAAa,KAAKA,GA AL,GAAWD,cAAc,CAACuF,OAAO,CAAC,KAAKoB,OAAN,CAAR,CAAtC,CAAP;AACD;AAED;;;SACAO,eA AA,sBAAalF,EAAb,EAAyB7F,IAAzB,EAAgD;AAC9C,WAAO,KAAKyG,KAAL,CAAWX,GAAX,CAAeD,EAA f,KAAuB,KAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BC,GAA1B,CAA8B9F,IAA9B,CAA7B; AACD;AAED;;;SACA+G,eAAA,sBAAalB,EAAb,EAAyB7F,IAAzB,EAAuC;AACrC4F,IAAAA,aAAa,CAACC,E AAD,CAAb;;AAEA,QAAI,CAAC,KAAKY,KAAL,CAAWX,GAAX,CAAeD,EAAf,CAAL,EAAyB;AACvB,UAA MmF,UAAU,GAAG,IAAIC,GAAJ,EAAnB;AACAD,MAAAA,UAAU,CAACE,GAAX,CAAelL,IAAf;AACA,WA AKyG,KAAL,CAAW7B,GAAX,CAAeiB,EAAf,EAAmBmF,UAAnB;AACD,KAJD,MAIO;AACJ,WAAKvE,KA AL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BqF,GAA1B,CAA8BIL,IAA9B;AACD;AACF;AAED;;;SACAs E,cAAA,qBAAYuB,EAAZ,EAAwB7F,IAAxB,EAAsCuE,KAAtC,EAAuD;AACrD,SAAKwC,YAAL,CAAkBIB,E AAIB,EAAsB7F,IAAtB;AACA,SAAKuG,MAAL,GAAcjC,WAAd,CAA0BsB,aAAa,CAACC,EAAD,CAAvC,EA A6CtB,KAA7C;AACD;AAED;;;SACA4G,aAAA,oBAAWtF,EAAX,EAAuB;AACrB,QAAI,KAAKY,KAAL,CAA

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OAAIB;AACD,KAHD;AAIA,WAAO,IAAP;AACD;AAED;;;;;;;;;SAoBAsW,UAAA,mBAAqB;AAAA;;A AAA,uCAAVF,QAAU;AAAVA,MAAAA,QAAU;AAAA;;AACnBA,IAAAA,QAAQ,GAAGA,QAAQ,CAACG,O AAT,EAAX;AACAH,IAAAA,QAAQ,CAAC1a,OAAT,CAAiB,UAAA+E,KAAK,EAAI;AACxB,UAAMZ,KAAK, GAAG,MAAI,CAACwW,SAAL,CAAe5V,KAAf,EAAsB,MAAI,CAACyP,KAA3B,EAAkC,SAAlC,EAA6CqG,O AA7C,EAAd;;AACA1W,MAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAAA,eAAI,MAAI,CAACH, KAAL,CAAW2W,OAAX,CAAmBxW,IAAnB,CAAJ;AAAA,OAAlB;;AACA,WAAK,IAAM/B,EAAX,IAAiB,M AAI,CAACgY,OAAtB,EAA+B;AAC7B,QAAA,MAAI,CAACA,OAAL,CAAahY,EAAb,IAAmB,MAAI,CAACgY ,OAAL,CAAahY,EAAb,IAAmB4B,KAAK,CAAChH,MAA5C;AACD;AACF,KAND;AAOA,WAAO,IAAP;AAC D;;SAED2Z,YAAA,mBAAUQ,WAAV,EAAuB;AACrB,oBAAMR,SAAN,YAAgBQ,WAAhB;;AACA,QAAI,KA AKnT,KAAT,EAAgB;AACd,WAAKA,KAAL,CAAWnE,OAAX,CAAmB,UAAAsE,IAAI;AAAA,eAAIA,IAAI,C AACwS,SAAL,CAAeQ,WAAf,CAAJ;AAAA,OAAvB;AACD;AACF;AAED;;;;;;;;SAWA5R,eAAA,sBAAaqV, KAAb,EAAoBnT,GAApB,EAAyB;AAAA;;AACvBmT,IAAAA,KAAK,GAAG,KAAKha,KAAL,CAAWga,KAA X,CAAR;AAEA,QAAM1H,IAAI,GAAG0H,KAAK,KAAK,CAAV,GAAc,SAAd,GAA0B,KAAvC;AACA,QAAM 5W,KAAK,GAAG,KAAKwW,SAAL,CAAe/S,GAAf,EAAoB,KAAKzD,KAAL,CAAW4W,KAAX,CAApB,EAAu C1H,IAAvC,EAA6CwH,OAA7C,EAAd;AACA1W,IAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAA A,aAAI,MAAI,CAACH,KAAL,CAAW0C,MAAX,CAAkBkU,KAAIB,EAAyB,CAAzB,EAA4BzW,IAA5B,CAAJ ;AAAA,KAAIB;AAEA,QAAIvD,KAAJ;;AACA,SAAK,IAAMwB,EAAX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC 7BxZ,MAAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CAAR;;AACA,UAAIwY,KAAK,IAAIha,KAA b,EAAoB;AACIB,aAAKwZ,OAAL,CAAahY,EAAb,IAAmBxB,KAAK,GAAGoD,KAAK,CAAChH,MAAjC;AA CD;AACF;;AAED,WAAO,IAAP;AACD;AAED;;;;;;;SAQAuZ,cAAA,qBAAYqE,KAAZ,EAAmBnT,GAAnB,E AAwB;AAAA;;AACtBmT,IAAAA,KAAK,GAAG,KAAKha,KAAL,CAAWga,KAAX,CAAR;AAEA,QAAM5W, KAAK,GAAG,KAAKwW,SAAL,CAAe/S,GAAf,EAAoB,KAAKzD,KAAL,CAAW4W,KAAX,CAApB,EAAuCF, OAAvC,EAAd;AACA1W,IAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAAA,aAAI,MAAI,CAACH, KAAL,CAAW0C,MAAX,CAAkBkU,KAAK,GAAG,CAA1B,EAA6B,CAA7B,EAAgCzW,IAAhC,CAAJ;AAAA, KAAIB;AAEA,QAAIvD,KAAJ;;AACA,SAAK,IAAMwB,EAAX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC7BxZ,M AAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CAAR;;AACA,UAAIwY,KAAK,GAAGha,KAAZ,EAA mB;AACjB,aAAKwZ,OAAL,CAAahY,EAAb,IAAmBxB,KAAK,GAAGoD,KAAK,CAAChH,MAAjC;AACD;AA CF;;AAED,WAAO,IAAP;AACD;;SAEDiZ,SAAA,gBAAOrR,KAAP,EAAc;AACZ,QAAI,OAAOA,KAAP,KAAi B,WAArB,EAAkC;AAChC4I,MAAAA,QAAQ,CAAC,qCAAqC,2BAAtC,CAAR;AACA,WAAKIJ,WAAL,CAAi BM,KAAjB;AACD,KAHD,MAGO;AACL,sBAAMqR,MAAN;AACD;;AACD,WAAO,IAAP;AACD;AAED;;;;;;;; ;;;;;;SAcA3R,cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,K AAX,CAAR;AACA,SAAKZ,KAAL,CAAWY,KAAX,EAAkBK,MAAIB,GAA2BIC,SAA3B;AACA,SAAKIB,KA AL,CAAW0C,MAAX,CAAkB9B,KAAIB,EAAyB,CAAzB;AAEA,QAAIhE,KAAJ;;AACA,SAAK,IAAMwB,EA AX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC7BxZ,MAAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CA AR;;AACA,UAAIxB,KAAK,IAAIgE,KAAb,EAAoB;AAClB,aAAKwV,OAAL,CAAahY,EAAb,IAAmBxB,KAA K,GAAG,CAA3B;AACD;AACF;;AAED,WAAO,IAAP;AACD;AAED;;;;;;SAUAia,YAAA,qBAAY;AACV,S AAK7W,KAAL,CAAWnE,OAAX,CAAmB,UAAAsE,IAAI;AAAA,aAAKA,IAAI,CAACc,MAAL,GAAclC,SAA ;;;SA6BA8W,gBAAA,uBAAcC,OAAd,EAAuBjF,IAAvB,EAA6BoE,QAA7B,EAAuC;AACrC,QAAI,CAACA,QA AL,EAAe;AACbA,MAAAA,QAAQ,GAAGpE,IAAX;AACAA,MAAAA,IAAI,GAAG,EAAP;AACD;;AAED,SAA Kb,SAAL,CAAe,UAAAvB,IAAI,EAAI;AACrB,UAAIoC,IAAI,CAACkF,KAAL,IAAclF,IAAI,CAACkF,KAAL,C AAWIR,OAAX,CAAmB4J,IAAI,CAACE,IAAxB,MAAkC,CAAC,CAArD,EAAwD;AACxD,UAAIkC,IAAI,CAA CmF, IAAL, IAAavH, IAAI, CAACxH, KAAL, CAAWpC, OAAX, CAAmBgM, IAAI, CAACmF, IAAxB, MAAkC, CAACMF, IAAXB, MAAAC,CAApD,EAAuD;AAEvDvH,MAAAA,IAAI,CAACxH,KAAL,GAAawH,IAAI,CAACxH,KAAL,CAAWvP,O AAX,CAAmBoe,OAAnB,EAA4Bb,QAA5B,CAAb;AACD,KALD;AAOA,WAAO,IAAP;AACD;AAED;;;;;;;;;; AWAgB,QAAA,eAAMC,SAAN,EAAiB;AACf,WAAO,KAAKnX,KAAL,CAAWkX,KAAX,CAAiBC,SAAjB,CA AP;AACD;AAED;;;;;;;;SAWAC,OAAA,cAAKD,SAAL,EAAgB;AACd,WAAO,KAAKnX,KAAL,CAAWoX,I AAX,CAAgBD,SAAhB,CAAP;AACD;AAED;;;;;;;;SAUAva,QAAA,eAAMgE,KAAN,EAAa;AACX,QAAI,OA

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qC,IAAlB,EAA6B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC3B;;;;;;;AAQA, SAAK5C,IAAL,GAAY,SAAZ;AACA;;;;;;;AAMA,SAAKO,IAAL,GAAYA,IAAZ;;AAEA,QAAIqC,IAAI,CAAC3 R,IAAL,IAAa2R,IAAI,CAAC3R,IAAL,CAAU6M,MAA3B,EAAmC;AACjC,UAAMf,GAAG,GAAG6F,IAAI,CA AC3R,IAAL,CAAU4R,UAAV,CAAqBD,IAArB,CAAZ;AACA;;;;;;;AAOA,WAAKvN,IAAL,GAAY0H,GAAG,C AAC1H,IAAhB;AACA;;;;;;;AAOA,WAAKC,MAAL,GAAcyH,GAAG,CAACzH,MAAlB;AACD;;AAED,SAAK, IAAMgU,GAAX,IAAkB1G,IAAlB;AAAwB,WAAK0G,GAAL,IAAY1G,IAAI,CAAC0G,GAAD,CAAhB;AAAxB ;AACD;AAED;;;;;;;SAQAze,WAAA,oBAAW;AACT,QAAI,KAAKoG,IAAT,EAAe;AACb,aAAO,KAAKA,IA AL,CAAUiM,KAAV,CAAgB,KAAKqD,IAArB,EAA2B;AAChC/I,QAAAA,MAAM,EAAE,KAAKA,MADmB;A AEhC9J,QAAAA,KAAK,EAAE,KAAKA,KAFoB;AAGhCyW,QAAAA,IAAI,EAAE,KAAKA;AAHqB,OAA3B,E AIJ5J,OAJH;AAKD,KAND,MAMO,IAAI,KAAK/C,MAAT,EAAiB;AACtB,aAAU,KAAKA,MAAf,UAA0B,KAA K+I,IAA/B;AACD,KAFM,MAEA;AACL,aAAO,KAAKA,IAAZ;AACD;AACF;AAED;;;;;;;;AAUA;;;;;;;;AC3 FF;;;;;AAMA;;;;;;;;IAcMgJ;AACJ;;;;;AAMA,kBAAYC,SAAZ,EAAuBvJ,IAAvB,EAA6B2C,IAA7B,EAAm C;AACjC;;;;;;;;AAWA,SAAK4G,SAAL,GAAiBA,SAAjB;AACA;;;;;;;;AAkBA,SAAKC,QAAL,GAAgB, EAAhB;AACA;;;;;;AAMA,SAAKxJ,IAAL,GAAYA,IAAZ;AACA;;;;;;;AAQA,SAAK2C,IAAL,GAAYA,IAAZ; AACA;;;;;;AAMA,SAAKIU,GAAL,GAAWmB,SAAX;AACA;;;;;;;;;AAcA,SAAK+N,GAAL,GAAW/N,SAA X;AACD;AAED;;;;;;;SAQAhF,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;; AgBA0L,OAAA,cAAKmG,IAAL,EAAWqC,IAAX,EAAsB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,G AAJ,EAAI;AAAA;;AACpB,QAAI,CAACA,IAAI,CAACpL,MAAV,EAAkB;AAChB,UAAI,KAAKkS,UAAL,IAA mB,KAAKA,UAAL,CAAgBC,aAAvC,EAAsD;AACpD/G,QAAAA,IAAI,CAACpL,MAAL,GAAc,KAAKkS,UA AL,CAAgBC,aAA9B;AACD;AACF;;AAED,QAAMC,OAAO,GAAG,IAAIP,OAAJ,CAAY9I,IAAZ,EAAkBqC,IA AlB,CAAhB;AACA,SAAK6G,QAAL,CAAc/c,IAAd,CAAmBkd,OAAnB;AAEA,WAAOA,OAAP;AACD;AAED; ;;;;;;;;;SAWAC,WAAA,oBAAW;AACT,WAAO,KAAKJ,QAAL,CAAcK,MAAd,CAAqB,UAAAjgB,CAAC;AA AA,aAAIA,CAAC,CAACmW,IAAF,KAAW,SAAf;AAAA,KAAtB,CAAP;AACD;AAED;;;;;;;;;wBAQc;AACZ, aAAO,KAAKtR,GAAZ;AACD;;;;;;AClKH,SAASqb,SAAT,CAAmB1Q,GAAnB,EAAwB;AACtB,SAAO,OAAOA ,GAAP,KAAe,QAAf,IAA2B,OAAOA,GAAG,CAAC2Q,IAAX,KAAoB,UAAtD;AACD;AAED;;;;;AAKA;;;;AAK A;;;;;;;;;IAQMC;AACJ,sBAAYT,SAAZ,EAAuB9a,GAAvB,EAA4BkU,IAA5B,EAAkC;AAChC,SAAKsH,WAA L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AAClDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAlB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED;;;;;;;AAmGA;;;;;SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA P;AACD;AAED;;;;;;SAQAhf,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;;;; AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA kBM,WAAlB,EAA+BC,UAA/B,CAAP;AACD;AAED;;;;;;;;;;;oBAiBA,gBAAMA,UAAN,EAAkB;AAChB, WAAO,KAAKC,KAAL,YAAmBD,UAAnB,CAAP;AACD;;SAEDE,cAAA,qBAAYvN,KAAZ,EAAmB1F,MAAn B,EAA2B;AACzB,QAAI;AACF,WAAK0F,KAAL,GAAaA,KAAb;;AACA,UAAIA,KAAK,CAAC7T,IAAN,KAA e,gBAAf,IAAmC,CAAC6T,KAAK,CAAC1F,MAA9C,EAAsD;AACpD0F,QAAAA,KAAK,CAAC1F,MAAN,GA AeA,MAAM,CAACmS,aAAtB;AACAzM,QAAAA,KAAK,CAACe,UAAN;AACD,OAHD,MAGO,IAAIzG,MAA M,CAACkT,cAAX,EAA2B;AAChC,YAAMC,UAAU,GAAGnT,MAAM,CAACmS,aAA1B;AACA,YAAMiB,SA

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L,GAAYpK,IAAnB;AACD;AAED;;;;;;;;;;;wBAae;AACb,aAAO,KAAKoK,IAAL,GAAYZ,QAAnB;AACD;;;;; AC5JH;AACA,AAEA;;;;;;AAOA;;;;;;;;AAUA;;;;;;AAMA;;;;AAKA;;;;;AAKA;;;;;AAKA;;;;; ;;;;;;;;;;;AAkCA;;;;;;IASM8B;AACJ;;;AAIA,qBAAY1V,OAAZ,EAA0B;AAAA,QAAdA,OAAc;AAAd A,MAAAA,OAAc,GAAJ,EAAI;AAAA;;AACxB;;;;;;;AAQA,SAAKiV,OAAL,GAAe,OAAf;AACA;;;;;;;AAOA, SAAKjV,OAAL,GAAe,KAAKyR,SAAL,CAAezR,OAAf,CAAf;AACD;AAED;;;;;;;;;;;;SA6BAmB, MAAA,aAAIQ,MAAJ,EAAY;AACV,SAAK3B,OAAL,GAAe,KAAKA,OAAL,CAAa2V,MAAb,CAAoB,KAAK1 E,SAAL,CAAe,CAAC9P,MAAD,CAAf,CAApB,CAAf;AACA,WAAO,IAAP;AACD;AAED;;;;;;;;SAs BApN,UAAA,iBAAQsE,GAAR,EAAakU,IAAb,EAAwB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAA J,EAAI;AAAA;;AACtB,WAAO,IAAIqH,UAAJ,CAAe,IAAf,EAAqBvb,GAArB,EAA0BkU,IAA1B,CAAP;AACD; ;SAED0E,YAAA,mBAAUzR,OAAV,EAAmB;AACjB,QAAI4V,UAAU,GAAG,EAAjB;AACA5V,IAAAA,OAAO ,CAACIJ,OAAR,CAAgB,UAAA9C,CAAC,EAAI;AACnB,UAAIA,CAAC,CAAC6hB,OAAN,EAAe7hB,CAAC,G AAGA,CAAC,CAAC6hB,OAAN;;AAEf,UAAI,OAAO7hB,CAAP,KAAa,QAAb,IAAyB4P,KAAK,CAACC,OAA N,CAAc7P,CAAC,CAACgM,OAAhB,CAA7B,EAAuD;AACrD4V,QAAAA,UAAU,GAAGA,UAAU,CAACD,M AAX,CAAkB3hB,CAAC,CAACgM,OAApB,CAAb;AACD,OAFD,MAEO,IAAI,OAAOhM,CAAP,KAAa,UAAjB ,EAA6B;AAClC4hB,QAAAA,UAAU,CAAC/e,IAAX,CAAgB7C,CAAhB;AACD,OAFM,MAEA;AACL,cAAM,I AAIkD,KAAJ,CAAalD,CAAb,8BAAN;AACD;AACF,KAVD;AAWA,WAAO4hB,UAAP;AACD;;;;;AC1LH;;;;;;; ;;;IAUM/G;;;AACJ,gBAAY/B,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY ,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;;;;SAEDM, cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,KAAX,CAAR;;A AEA,QAAIA,KAAK,KAAK,CAAV,IAAe,KAAKZ,KAAL,CAAWhH,MAAX,GAAoB,CAAvC,EAA0C;AACxC, WAAKgH,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAnB,GAA4B,KAAKIQ,KAAL,CAAWY,KAAX, EAAkByO,IAAlB,CAAuBa,MAAnD;AACD;;AAED,gCAAa5P,WAAb,YAAyBM,KAAzB;AACD;;SAED4V,YA AA,mBAAU5V,KAAV,EAAiByW,MAAjB,EAAyBnI,IAAzB,EAA+B;AAC7B,QAAMIP,KAAK,wBAASwW,SA AT,YAAmB5V,KAAnB,CAAX;;AAEA,QAAIyW,MAAJ,EAAY;AACV,UAAInI,IAAI,KAAK,SAAb,EAAwB;A ACtB,YAAI,KAAKIP,KAAL,CAAWhH,MAAX,GAAoB,CAAxB,EAA2B;AACzBqe,UAAAA,MAAM,CAAChI,I AAP,CAAYa,MAAZ,GAAqB,KAAKIQ,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAxC;AACD,SAFD, MAEO;AACL,iBAAOmH,MAAM,CAAChI,IAAP,CAAYa,MAAnB;AACD;AACF,OAND,MAMO,IAAI,KAAK G,KAAL,KAAegH,MAAnB,EAA2B;AAChCrX,QAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI,EAAI; AACpBA,UAAAA,IAAI,CAACkP,IAAL,CAAUa,MAAV,GAAmBmH,MAAM,CAAChI,IAAP,CAAYa,MAA/B; AACD,SAFD;AAGD;AACF;;AAED,WAAOIQ,KAAP;AACD;AAED;;;;;;;;SAaA6a,WAAA,kBAAS/I,IAAT, EAAoB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAClB,QAAMgJ,IAAI,GAAG,I AAI3B,UAAJ,CAAe,IAAIsB,SAAJ,EAAf,EAAgC,IAAhC,EAAsC3I,IAAtC,CAAb;AACA,WAAOgJ,IAAI,CAAC 9L,SAAL,EAAP;AACD;;SAEDiD,SAAA,gBAAOrR,KAAP,EAAc;AACZ4I,IAAAA,QAAQ,CAAC,iDAAD,CAA R;AACA,SAAKIJ,WAAL,CAAiBM,KAAjB;AACD;;SAEDma,UAAA,mBAAU;AACRvR,IAAAA,QAAQ,CAAC ,uDAAD,CAAR;AACA,WAAO,KAAKwD,MAAL,CAAY/B,KAAZ,CAAkB6B,GAAzB;AACD;AAED;;;;;;;;;;;; ;;;EAjEiBkJ;;ACZnB,IAAIgF,QAAQ,GAAG,CAAf;AAEA;;;;;;AAOA;;;;;IAOMpO;AACJ;;;AAIA,iBAAYhP,G AAZ,EAAiBkU,IAAjB,EAA4B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC1B; ;;;;;;AAOA,SAAKIU,GAAL,GAAWA,GAAG,CAAC7D,QAAJ,EAAX;;AAEA,QAAI,KAAK6D,GAAL,CAAS,C AAT,MAAgB,QAAhB,IAA4B,KAAKA,GAAL,CAAS,CAAT,MAAgB,QAAhD,EAA0D;AACxD,WAAKA,GAA L,GAAW,KAAKA,GAAL,CAASyO,KAAT,CAAe,CAAf,CAAX;AACD;;AAED,QAAIyF,IAAI,CAAC2D,IAAT, EAAe;AACb,UAAI,YAAY9b,IAAZ,CAAiBmY,IAAI,CAAC2D,IAAtB,CAAJ,EAAiC;AAC/B;;;;;;;AAQA,aAAK xI,IAAL,GAAY6E,IAAI,CAAC2D,IAAjB;AACD,OAVD,MAUO;AACL,aAAKxI,IAAL,GAAYgO,IAAI,CAACd, OAAL,CAAarI,IAAI,CAAC2D,IAAIB,CAAZ;AACD;AACF;AAED;;;;;;;;;;AAiBA,QAAI,CAAC,KAAKxI,I AAV,EAAgB;AACd+N,MAAAA,QAAQ,IAAI,CAAZ;AACA;;;;;;;;;AAUA,WAAK5c,EAAL,mBAAwB4c,QAA xB;AACD;;AACD,QAAI,KAAKIO,GAAT,EAAc,KAAKA,GAAL,CAASG,IAAT,GAAgB,KAAKwI,IAArB;AAC f;;;;SAEDrJ,QAAA,eAAM3C,OAAN,EAAelF,IAAf,EAAqBC,MAArB,EAA6BsN,IAA7B,EAAwC;AAAA,QAAX A,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACtC,QAAI3I,MAAJ;AACA,QAAM+R,MAAM,GA AG,KAAKA,MAAL,CAAY3W,IAAZ,EAAkBC,MAAIB,CAAf;;AACA,QAAI0W,MAAJ,EAAY;AACV/R,MAA

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AAb,CAAkBJ,SAAIB,GAA8B,KAAKA,SAAnC;AACD;;AACD,SAAK4E,OAAL,CAAaxE,IAAb,CAAkBb,KAAI B,GAA0B,CAAC,KAAKqF,OAAL,CAAaxE,IAAb,CAAkBb,KAAlB,IAA2B,EAA5B,IAAkC,KAAKsF,MAAjE;; AAEA,WAAO,KAAKD,OAAL,CAAa5S,MAApB,EAA4B;AAC1B,WAAK4S,OAAL,GAAe,KAAKA,OAAL,CA Aa5S,MAA5B;AACA,WAAK4S,OAAL,CAAaxE,IAAb,CAAkBb,KAAlB,GAA0B,EAA1B;AACD;AACF;;;EAxE qCmF;;ACLxC;AACA,AAIe,SAAS+H,SAAT,CAAmB9d,GAAnB,EAAwBkU,IAAxB,EAA8B;AAC3C,MAAM7 G,KAAK,GAAG,IAAI2B,KAAJ,CAAUhP,GAAV,EAAekU,IAAf,CAAd;AAEA,MAAMgE,MAAM,GAAG,IAAI 0F,UAAJ,CAAevQ,KAAf,CAAf;AACA6K,EAAAA,MAAM,CAAC9K,QAAP;AACA8K,EAAAA,MAAM,CAAC 9B,IAAP;AAEA,SAAO8B,MAAM,CAAC3G,IAAd;AACD;;ACbD;AAUA,IAAIwM,SAAS,GAAG,EAAhB;AAE A,AAIA;;;;AAGA,oBAAe,UAACrU,UAAD,EAA4B;AAAA,MACnCsU,WADmC;AAIvC,yBAAY9e,KAAZ,EAA 4B;AAC1B,WAAKA,KAAL,GAAaA,KAAb;AACD;;AANsC;;AAAA,WAQvC+e,mBARuC,GAQvC,6BAAoB5S, gBAApB,EAA8C;AAC5C,UAAM3C,OAAO,GAAG0C,OAAO,CAAC,KAAKIM,KAAN,EAAamM,gBAAb,CAA P,CAAsC/M,IAAtC,CAA2C,EAA3C,CAAhB;AAEA,UAAMhD,IAAI,GAAG4iB,mBAAmB,CAACxV,OAAD,CA AhC;;AACA,UAAI,CAACqV,SAAS,CAACziB,IAAD,CAAd,EAAsB;AACpB,YAAMiW,IAAI,GAAGyG,SAAK, CAACtP,OAAD,CAAlB;AACA,YAAMyV,SAAS,GAAG,EAAlB;AACA5M,QAAAA,IAAI,CAAC8G,IAAL,CA AU,UAAA9V,IAAI,EAAI;AAChB,cAAIA,IAAI,CAAC+O,IAAL,KAAc,MAAIB,EAA0B;AACxB6M,YAAAA,S AAS,CAACngB,IAAV,CAAe,CAACuE,IAAI,CAACyP,IAAN,EAAYzP,IAAI,CAAC+H,KAAjB,CAAf;AACD,W AFD,MAEO,IAAI5O,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC2G,IAAI,CAAC+O,IAAL, KAAc,SAA3D,EAAsE;AAC3E;AACA7F,YAAAA,OAAO,CAACC,IAAR,mBAA6BnJ,IAAI,CAAC+O,IAAIC;A ACD;AACF,SAPD,EAHoB;AAYpB;AACA;AACA;;AACA,YAAM8M,WAAW,GAAGC,kBAAkB,CAACF,SAA D,EAAY,CAChD,cADgD,EAEhD,aAFgD,EAGhD,aAHgD,EAIhD,aAJgD,CAAZ,CAAtC;AAMA,YAAMG,MAA M,GAAG5U,UAAU,CAAC6U,MAAX,CAAkB;AAC/BR,UAAAA,SAAS,EAAEK;AADoB,SAAIB,CAAf;AAGA L,QAAAA,SAAS,CAACziB,IAAD,CAAT,GAAkBgjB,MAAM,CAACP,SAAzB;AACD;;AACD,aAAOA,SAAS,C AACziB,IAAD,CAAhB;AACD,KAvCsC;;AAAA;AAAA;;AA0CzC,SAAO0iB,WAAP;AACD,CA3CD;;ACnBA;; AACA;;;;;;;;;;;AA2BA,IAAMQ,QAAQ,GAAG,SAAXA,QAAW,CAAA5I,GAAG,EAAI;AACtB,SACE, OAAOA,GAAP,KAAe,UAAf,IAA8B,OAAOA,GAAP,KAAe,QAAf,IAA2BA,GAAG,KAAK,IAAnC,IAA2C,CAA C7K,KAAK,CAACC,OAAN,CAAc4K,GAAd,CAD5E;AAGD,CAJD;;AAMA,IAAM6I,UAAU,GAAG,SAAbA,U AAa,CAAA5T,GAAG,EAAI;AACxB,SAAOA,GAAG,KAAK,WAAR,IAAuBA,GAAG,KAAK,aAA/B,IAAgDA, GAAG,KAAK,WAA/D;AACD,CAFD;;AAIA,SAAS6T,KAAT,CAAejjB,MAAf,EAAuBma,GAAvB,EAA4B/K,G AA5B,EAAiC;AAC/B,MAAMF,GAAG,GAAGIP,MAAM,CAACoP,GAAD,CAAIB;;AACA,MAAI2T,QAAQ,CA AC5I,GAAD,CAAR,IAAiB4I,QAAQ,CAAC7T,GAAD,CAA7B,EAAoC;AAClCgU,IAAAA,SAAS,CAAChU,GA AD,EAAMiL,GAAN,CAAT;AACD,GAFD,MAEO;AACLna,IAAAA,MAAM,CAACoP,GAAD,CAAN,GAAc+K, GAAd;AACD;AACF;;AAED,AAAe,SAAS+I,SAAT,CAAmBljB,MAAnB,EAAoC;AAAA,oCAANmjB,IAAM;A AANA,IAAAA,IAAM;AAAA;;AACjD,2BAAkBA,IAAlB,2BAAwB;AAAnB,QAAMjU,GAAG,YAAT;;AACH,Q AAI6T,QAAQ,CAAC7T,GAAD,CAAZ,EAAmB;AACjB,WAAK,IAAME,GAAX,IAAkBF,GAAlB,EAAuB;AACr B,YAAI8T,UAAU,CAAC5T,GAAD,CAAd,EAAqB;AACnB6T,UAAAA,KAAK,CAACjjB,MAAD,EAASkP,GA AG,CAACE,GAAD,CAAZ,EAAmBA,GAAnB,CAAL;AACD;AACF;AACF;AACF;;AAED,SAAOpP,MAAP;AA CD;;AC3DD;AACA,AAMA,sBAAe,UAAC2d,KAAD,EAAeyF,aAAf,EAAmCC,YAAnC,EAAwE;AAAA,MAArC A,YAAqC;AAArCA,IAAAA,YAAqC,GAAjBthB,YAAiB;AAAA;;AACrF,SAAQ4b,KAAK,CAAC2F,KAAN,KA AgBD,YAAY,CAACC,KAA7B,IAAsC3F,KAAK,CAAC2F,KAA7C,IAAuDF,aAAvD,IAAwEC,YAAY,CAACC, KAA5F;AACD,CAFD;;ACPA;AAGA,AAAe,SAASC,KAAT,CAAevjB,MAAf,EAAmF;AAChG,SACE,OAAOA, MAAP,KAAkB,QAAIB,KACCC,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GACGH,MAAM,CA ACwjB,MAAP,CAAc,CAAd,MAAqBxjB,MAAM,CAACwjB,MAAP,CAAc,CAAd,EAAiB9U,WAAjB,EADxB,G AEG,IAHJ,CADF;AAMD;;ACVD;AAEA,AAGe,SAAS+U,mBAAT,CACbzjB,MADa,EAEL;AACR,SAAOujB,K AAK,CAACvjB,MAAD,CAAL,eAA0BA,MAA1B,eAA+CD,gBAAgB,CAACC,MAAD,CAA/D,MAAP;AACD;;I CKY0jB,YAAY,GAA0BnW,KAAK,CAACC,aAAN,EAA5C;AAEP,IAAamW,aAAa,GAAGD,YAAY,CAAChW, QAAnC;;AAEP,SAASkW,UAAT,CAAoBN,KAApB,EAA0CO,UAA1C,EAAqE;AACnE,MAAI,CAACP,KAAL,E AAY;AACV,WAAOzf,0BAAgB,CAAC,EAAD,CAAvB;AACD;;AAED,MAAIxD,UAAU,CAACijB,KAAD,CAA d,EAAuB;AACrB,QAAMQ,WAAW,GAAGR,KAAK,CAACO,UAAD,CAAzB;;AAEA,QACE5jB,OAAO,CAAC

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No license file was found, but licenses were detected in source scan.

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Array<string>,\n interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n const result =
[strings[0]]; n \text{ for (let } i = 0, len = interpolations.length; } i < len; } i += 1) {n result.push(interpolations[i], strings[i], strings[i], strings[i], result.push(interpolations[i], strings[i], result.push(interpolations[i], strings[i], result.push(interpolations[i], strings[i], result.push(interpolations[i], strings[i], result.push(interpolations[i], result.pus
+ 1]);\n }\n\n return result;\n};\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean
=>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() : Object.prototype.toString.call(x))
=== '[object Object]' &&\n !typeOf(x);\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport
const EMPTY OBJECT = Object.freeze({});\n","// @flow\nexport default function isFunction(test: any): boolean
%checks {\n return typeof test === 'function';\n}\n","// @flow\nimport type { IStyledComponent } from
'../types';\n\nexport default function getComponentName(\n target: $PropertyType<IStyledComponent, 'target'>\n):
string {\n return (\n (process.env.NODE ENV !== 'production' ? typeof target === 'string' && target : false) |\n
// $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n target.name ||\n 'Component'\n );\n}\n","//
@flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const
SC ATTR: string =\n (typeof process !== 'undefined' && (process.env.REACT APP SC ATTR ||
process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const
SC ATTR VERSION = 'data-styled-version';\nexport const SC VERSION = VERSION :\nexport const
SPLITTER = '/*!sc*/\n':\n\nexport const IS BROWSER = typeof window !== 'undefined' && 'HTMLElement' in
window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n ?
SC DISABLE SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.REACT APP SC DISABLE SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n
process.env.REACT APP SC DISABLE SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC DISABLE SPEEDY !== 'undefined' && process.env.SC DISABLE SPEEDY !== "\n
                                                                                                                                                                                                                      ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env.NODE_ENV !== 'production'\n )\n ));\\\n\// Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = { };\n","// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : { };\n\n/**\n * super basic
args.length; c < len; c += 1) \{ n b.push(args[c]); n \} \\ n b.forEach(d => \{ n a = a.replace(/%[a-z]/, d); n \}); n \} 
return a;\langle n \rangle / n / n^*  Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
                      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0 ? `Args: ${interpolations.join(', ')}`: "\n
                                                                                                                                     n \rightarrow n );\n } else {\n throw new
component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it
```

odels/ThemeProvider.js","../src/utils/checkDynamicCreation.js","../src/utils/determineTheme.js","../src/utils/generat

across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\\\\\\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\\\\\\\\\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme= $\{() => (\{\})\}\$ \\n``\\\n\\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\\n\".\"9\":\"Missing document `<head>`\\n\\\n\".\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styledcomponents/styled-components/issues/1941#issuecomment-417862021\\n\\n\".\"11\":\" This error was replaced with a dev-time warning, it will be deleted for v4 final.\_ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\\\\\\\ helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n\;\n\nconst BASE SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE SIZE);\n this.length = BASE SIZE;\n this.tag = tag;\n  $\n$ indexOfGroup(group: number): number  $\{ n \mid \text{let index} = 0; n \mid \text{for (let } i = 0; i < \text{group}; i++) \} \}$ this.groupSizes[i];\n \\n return index;\n \\n insertRules(group: number, rules: string[]): void \\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n const oldSize = oldBuffer.length;\n\n let newSize = oldSize;\n while (group  $\geq$  newSize) {\n newSize  $<<= 1;\n$ if (newSize < 0) {\n throwStyledError(16, `\${group}`);\n this.groupSizes = new Uint32Array(newSize);\n }\n n nthis.groupSizes.set(oldBuffer);\n this.length =  $newSize; \n\$ for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n  $\ln \ln \sinh \theta$  let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $\ln \n$  \\\n \\\n clearGroup(group: number): void \\\n if (group < this.length) \\\\n length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n  $startIndex + length; \n\$ this.groupSizes[group] = 0;\n\n for (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n  $\n$   $\n$   $\n$   $\n$  getGroup(group: number): string  $\n$  let css = ";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;\n\n for (let i = startIndex;

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i < endIndex; i++) \{ \n
                                              css += \frac{s}{this.tag.getRule(i)} {SPLITTER}'; n } \n' return css; n } \n',"//
@flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX SMI = 1 << 31 - 1;\n\nlet groupIDRegister:
Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =
1;\n\nexport const resetGroupIds = () => {\n groupIDRegister = new Map();\n reverseRegister = new Map();\n
nextFreeGroup = 1;\n\;\n\nexport const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id))
\\n return (groupIDRegister.get(id): any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) \\n
nextFreeGroup++;\n\ \n\n\ const group = nextFreeGroup++;\n\n\ if (\n\ process.env.NODE\ ENV !== 'production'
&&\n ((group \mid 0) < 0 \mid group > MAX_SMI\n ) {\n throwStyledError(16, `${group}`);\n }\n\n
groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n};\n\nexport const
getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + }
1;\n \\n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n\];\n\","// @flow\n\nimport {
SPLITTER, SC ATTR, SC ATTR ACTIVE, SC ATTR VERSION, SC VERSION } from '../constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE =
new\ RegExp(^{\$}SC_ATTR}///.g(///d+)///[id=''([///w///d-]+)/''//].*?''([^']*)^);\\ (nexport\ const\ outputSheet=0.15)
(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; 
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue; \\ \n\ const selector = \SC_ATTR \]. \\ \slange \\ \group \[id=\"\S[id]\"]\] \\ \n\ let \ content = "; \\ \n\ if \ (names \!== \nline) \\ \n\ let \ (names \!= \n \n) \\ \n\ let \ (names \ names \n) \\ \n\ let \ (names 
undefined) \{\n names.forEach(name => \{\n
                                                                                                   if (name.length > 0) {\n
                                                                                                                                                             content += \S{name}, \S n
  });\n \\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n\;\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line\n if
                                                    sheet.registerName(id, name);\n }\n }
((name = names[i])) \{ \n
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []; \\ \n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim(); \n if (!part) continue; \n\n extraporation \neq i \text{ in } \neq i \text{ in }
  const marker = part.match(MARKER RE);\n\n if (marker) \{\n const group = parseInt(marker[1], 10) \mid 0;\n
const id = marker[2];\n\n
                                                      if (group !==0) {\n
                                                                                                      // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n
                                                               // Rehydrate names and rules\n
                                                                                                                                    // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
                                                                                                  rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
                                                                                       n n
                                                                                                         rules.length = 0;\n } else {\n rules.push(part);\n }\n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \langle n \rangle for (let i = 0, 1 = nodes.length; i < 1; i + + 1 (\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
             rehydrateSheetFromTag(sheet, node);\n\n if (node.parentNode) {\n
node.parentNode.removeChild(node);\n \\n \\n \\n\;\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n | n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n
                                                                       return ((child: any): HTMLStyleElement);\n \n \n\n return
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last *\nexport const makeStyleTag =
```

(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n const parent = target || head;\n const style = document.createElement('style');\n const prevStyle = findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n style.setAttribute(SC\_ATTR, SC\_ATTR\_ACTIVE);\n style.setAttribute(SC\_ATTR\_VERSION,  $SC_VERSION$ );\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/\*\* Get the CSSStyleSheet instance for a given style element \*/nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return ((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, 1 = styleSheets.length; i < 1; i++) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n \n\n throwStyledError(17);\n return (undefined: any);\n];\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n \\n\\:\n\nexport class CSSOMTag implements Tag \\n element: HTMLStyleElement;\\n\n sheet:  $CSSStyleSheet; \\ | n | n length: number; \\ | n | constructor(target?: HTMLElement) \\ | \{ n | const element = (this.element =$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n return true;\n } catch ( error) {\n return false;\n }\n\ deleteRule(index: number): void {\n this.sheet.deleteRule(index);\n this.length--;\n }\n\n getRule(index: number): string {\n const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n \n\n/\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index  $\geq 0$  {\n const node = document.createTextNode(rule);\n const refNode = this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ else {\n this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if  $(index < this.length) \{ \n$ return this.nodes[index].textContent;\n } else {\n return "; $\n \$ n  $\n \$ n  $\n \$ n completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm in rules: string[]; \n\ length: number; \n\ constructor(\_target?: HTMLElement) {\n\ this.rules = []; \n\ this$ this.length = 0;\n \\n is ertRule(index: number, rule: string): boolean \\n if (index <= this.length) \\n this.length++; $\n$  return true; $\n$  } else { $\n$ this.rules.splice(index, 0, rule);\n return false; $\n }\n \$ deleteRule(index: number): void {\n this.rules.splice(index, 1);\n this.length--;\n }\n\n getRule(index: number): string {\n if (index < this.length) {\n return this.rules[index];\n } else {\n return "; $\n \$ n  $\n \$ n","// @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs:

GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new this.options =  $\{\n$  ...defaultOptions, $\n$ Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS BROWSER && SHOULD REHYDRATE) {\n SHOULD REHYDRATE = rehydrateSheet(this);\n }\n\n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n  $groupNames = new Set();\n$ groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n \\n\n\/n\* Insert new rules which also marks the name as known \*/\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/\n toString(): string {\n return outputSheet(this);\n }\n}\n","// @flow\n/\* eslint-disable no-bitwise \*/\n\nconst AD REPLACER  $R = /(a)(d)/gi; \ln n/*$  This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n \* counterparts \*\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*/\nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabetlength \*/n for  $(x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {<math>n = getAlphabeticChar(x + factor) | 0}$ % charsLength) + name;\n \\n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD\_REPLACER\_R, '\$1-\$2');\n\\n","// @flow\n/\* eslint-disable \*/\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i = x.length;\n\n while (i)  $\{\n h = (h * 33) \land x.charCodeAt(-i); \n \} \land return h; \n\}; \n\n'$  This is a djb2 hashing function\nexport const hash =  $(x: string): number => {\n return phash(SEED, x);\n};\n","// @flow\nimport {$ SC\_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC\_VERSION);\n\n/\*\*\n \* ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n \*\nexport default class ComponentStyle {\n baseHash: number;\n\n baseStyle: ?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n this.staticRulesId = ";\n this.isStatic = process.env.NODE\_ENV === 'production' &&\n (baseStyle === undefined || baseStyle.isStatic) &&\n isStaticRules(rules);\n this.componentId = componentId;\n\n // SC\_VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId);\n\n this.baseStyle

```
= baseStyle;\n\n // NOTE: This registers the componentId, which ensures a consistent order\n // for this
component's styles compared to others\n StyleSheet.registerId(componentId);\n \\n\n /*\n * Flattens a rule set
into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {}\n * Returns the hash to be injected on
render()\n **\n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n
 const { componentId } = this;\n\ const names = [];\n\ if (this.baseStyle) {\n\
names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n }\n\n // force
dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic && !stylis.hash) {\n
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n
                                                    } else {\n
                                                                          const cssStatic = flatten(this.rules, executionContext, styleSheet,
                             const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n
stylis).join(");\n
(!styleSheet.hasNameForId(componentId, name)) {\n
                                                                                     const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n\n
                                                   styleSheet.insertRules(componentId, name, cssStaticFormatted);\n
                                      this.staticRulesId = name;\n
names.push(name);\n
                                                                                   n } else {n}
                                                                                                             const { length } = this.rules;\n
                                                                                                                                                                let
dynamicHash = phash(this.baseHash, stylis.hash);\n let css = ";\n\n
                                                                                                         for (let i = 0; i < length; i++) {\n
                                                                                                                                                                const
                                              if (typeof partRule === 'string') {\n
partRule = this.rules[i]; \n\n
                                                                                                          css += partRule; \n\n
(process.env.NODE ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n
                                                                                                                                                    } else if
                             const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n
                                                                                                                                                  const
partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n
                                                                                                                   dynamicHash =
phash(dynamicHash, partString + i);\n
                                                                css += partString;\n
                                                                                                    }\n
                                                                                                              n n
                                                                                                                          if (css) {\n
                                                                                                                                                 const name =
generateName(dynamicHash >>> 0);\n\n
                                                                  if (!styleSheet.hasNameForId(componentId, name)) {\n
                                                                                                                                                           const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n
                                                                                                         styleSheet.insertRules(componentId, name,
                                                                                  \n \\n return names.join('');\\n \\n","function
cssFormatted);\n
                               n n
                                             names.push(name);\n
stylis_min (W) \{ n \text{ function } M(d, c, e, h, a) \}  for (var m = 0, b = 0, v = 0, n = 0, q, g, x = 0, K = 0, k, u = k = q = 0, t = 
1 === J \&\& 0 !== b + n + v + m \&\& (0 !== b \&\& (g = 47 === b ? 10 : 47), n = v = m = 0, B++, J++);
                                        if (1 === J \&\& (0 < r \&\& (f = f.replace(N, ")), 0 < f.trim().length)) {\n}
=== b + n + v + m) \{ \ n \}
                                                                                                                                                      switch (g)
\{ n \}
               case 32:\n
                                        case 9:\n
                                                               case 59:\n
                                                                                         case 13:\n
                                                                                                                  case 10:\n
                                                                                                                                             break;\n\n
default:\n
                          f \neq e.charAt(1); \ n
                                                                              g = 59; n
                                                                                                                                             case 123:\n
                                                              n n
                                                                                                  n n
                                                                                                                 switch (g) {\n
f = f.trim(); \ n
                              q = f.charCodeAt(0); \ n
                                                                         k = 1; \ n \ n
                                                                                                  for (t = ++1; 1 < B;) \{ \n
                                                                                                                                                switch (g =
e.charCodeAt(1)) {\n
                                            case 123:\n
                                                                            k++;\n
                                                                                                      break;\n\n
                                                                                                                                   case 125:\n
                                                                                                                                                                    k--
                   break;\n\n
                                                                               switch (g = e.charCodeAt(l + 1)) \{ \n
                                                                                                                                                      case 42:\n
;\n
                                                 case 47:\n
            case 47:\n
                                              a: {\n
                                                                            for (u = 1 + 1; u < J; ++u) \{ \n
                                                                                                                                             switch
(e.charCodeAt(u)) {\n
                                                         case 47:\n
                                                                                                  if (42 === g \&\& 42 === e.charCodeAt(u - 1)
&& 1 + 2 !== u) {\n
                                                         1 = u + 1; \ n
                                                                                                      break a;\n
                                                                                                                                               n n
        break;\n\n
                                               case 10:\n
                                                                                         if (47 === g) \{ \n
                                                                                                                                              1 = u + 1; \ n
                 break a;\n
                                                          n n
                                                                                         }\n
                                                                                                                   n n
                                                                                                                                               1 = u; n
                                                   break;\n\n
                                                                                case 91:\n
                                                                                                                                         case 40:\n
    n n
                            n n
                                                                                                               g++;\n\n
g++; n n
                          case 34:\n
                                                       case 39:\n
                                                                                      for (; l++ < J && e.charCodeAt(l) !== g;) {\n
                                       if (0 === k) break;\n
                                                                                                                       k = e.substring(t, 1); \n
                                                                                                                                                                 0
n n
                    n n
                                                                                                      n n
                                                                                                                                                                   0 <
=== q \&\& (q = (f = f.replace(ca, ").trim()).charCodeAt(0));\n\n
                                                                                                      switch (q) \{\n
                                                                                                                                      case 64:\n
r \&\& (f = f.replace(N, ")); \n
                                                      g = f.charCodeAt(1); \n\n
                                                                                                         switch (g) {\n
                                                                                                                                             case 100:\n
   case 109:\n
                                   case 115:\n
                                                                    case 45:\n
                                                                                                     r = c:\n
                                                                                                                                 break;\n\n
                                                                                                                                                                    0
default:\n
                               r = O; \ n
                                                         n n
                                                                               k = M(c, r, k, g, a + 1); \ n
                                                                                                                                 t = k.length; \ n
< A && (r = X(O, f, I), C = H(3, k, r, c, D, z, t, g, a, h), f = r.join("), void 0!== C && 0 === (t = (k = 1.5))
C.trim()).length) && (g = 0, k = ");\n
                                                                     if (0 < t) switch (g) \{ \n
                                                                                                                      case 115:\n
                                                                                                                                                        f =
f.replace(da, ea);\n\n
                                              case 100:\n
                                                                              case 109:\n
                                                                                                               case 45:\n
                                                                                                                                               k = f + '\{' + k + \}
'}';\n
                        break;\n\n
                                                       case 107:\n
                                                                                         f = f.replace(fa, '\$1 \$2');\n
                                                                                                                                                 k = f + '\{' + k + \}
                        k = 1 === w \parallel 2 === w \&\& L('@' + k, 3) ? '@-webkit-' + k + '@' + k : '@' + k;\n
'}';\n
```

```
break;\n\n
                            default:\n
                                                         k = f + k, 112 === h && (k = (p += k, "));\n
                                                                                                                                 else k = ":\n
                              default:\n
                                                                                                                             F += k: \ n
                                                                                                                                                    k = I
    break;\n\n
                                                       k = M(c, X(c, f, I), k, h, a + 1);\n
                                                                                                             n n
                                                                                                                                            case 59:\n
= r = u = q = 0;\n
                                f = "; \ n
                                                    g = e.charCodeAt(++1);\n
                                                                                               break;\n\n
                                                                                                                     case 125:\n
       f = (0 < r ? f.replace(N, ") : f).trim();\n
                                                                   if (1 < (t = f.length)) switch (0 === u \&\& (q = f.charCodeAt(0),
p.length, h, a, h)) && 0 === (t = (f = C.trim()).length) && (f = ' \x00 \x00'), q = f.charCodeAt(0), g = f.cha
                                          case 0:\n
                                                                   break;\n\n
                                                                                            case 64:\n
                                                                                                                       if (105 === g || 99 === g)
f.charCodeAt(1), q) {\n
                  G += f + e.charAt(1);\n
                                                               break;\n
                                                                                        n n
                                                                                                          default:\n
                                                                                                                                    58 !==
f.charCodeAt(t - 1) && (p += P(f, q, g, f.charCodeAt(2)));
                                                                                          }\n
                                                                                                        I = r = u = q = 0;\n
                                                                                                                                          f = "; \ n
                                                                                                                                47 === b ? b = 0 :
 g = e.charCodeAt(++1);\n
                                         }\n
                                                \ln n switch (g) \ln 
                                                                                       case 13:\n
                                                                                                           case 10:\n
                                                                                                    0 < A * Y && H(0, f, c, d, D, z,
0 === 1 + q \&\& 107 !== h \&\& 0 < f.length \&\& (r = 1, f += '\x00');
                                                   D++;\n
                                                                                                             case 125:\n
p.length, h, a, h);\n
                                z = 1; \ n
                                                                     break;\n\n
                                                                                         case 59:\n
                                                                                                                                    if (0 === b + n)
                                             break:\n
+ v + m) \{ \n
                          z++: \n
                                                                n n
                                                                             default:\n
                                                                                                  z++:\n
                                                                                                                   y = e.charAt(1); \n\n
switch (g) \{\n
                            case 9:\n
                                                 case 32:\n
                                                                          if (0 === n + m + b) switch (x) \{ \ 
                                                                                                                                      case 44:\n
                                                                                   y = "; n
    case 58:\n
                              case 9:\n
                                                       case 32:\n
                                                                                                            break;\n\n
                                                                                                                                       default:\n
      32 !== g \&\& (y = '');\n
                                                 }\n
                                                                 break:\n\n
                                                                                        case 0:\n
                                                                                                               break;\n\n
     case 12:\n
                              y = ' \backslash f'; n
                                                        break;\n\n
                                                                               case 11:\n
                                                                                                         y = ' \ v'; \ n
                                                                                                                                   break;\n\n
                        case 38:\n
                                                                                                 break;\n\n
                                                                                                                         case 108:\n
                                                                                                                                                   if (0
                                                                                                     112 === x && 58 === e.charCodeAt(1
=== n + b + m + E \&\& 0 < u) switch (1 - u) {\n
                                                                           case 2:\n
- 3) && (E = x); \ n \ n
                                                                 111 === K \&\& (E = K);\n
                                                                                                                                break;\n\n
                                        case 8:\n
                                                                                                                 }\n
                        0 === n + b + m && (u = 1);\n
                                                                                                                            0 === b + v + n + m
case 58:\n
                                                                            break;\n\n
                                                                                                    case 44:\n
&& (r = 1, y += '\r');\n
                                          break;\n\n
                                                                 case 34:\n
                                                                                        case 39:\n
                                                                                                                 0 === b \&\& (n = n === g ? 0 :
0 === n ? g : n); \ n
                                   break;\n\n
                                                          case 91:\n
                                                                                   0 === n + b + v \&\& m++;\n
                                                                                                                                    break;\n\n
                        0 === n + b + v \&\& m--;\n
                                                                                                                        0 === n + b + m \&\& v--
case 93:\n
                                                                        break;\n\n
                                                                                               case 41:\n
;\n
               break;\n\n
                                      case 40:\n
                                                              if (0 === n + b + m) \{ \ 
                                                                                                           if (0 === q) switch (2 * x + 3 * K)
{\n
                   case 533:\n
                                                  break;\n\n
                                                                               default:\n
                                                                                                           q = 1; n
                                                                                                                                   }\n
v++;\n
                    n n
                                      break;\n\n
                                                             case 64:\n
                                                                                      0 === b + v + n + m + u + k & (k = 1); \ n
                       case 42:\n
                                              case 47:\n
                                                                       if (!(0 < n + m + v)) switch (b) \{\n
break;\n\n
switch (2 * g + 3 * e.charCodeAt(l + 1)) \{ \n
                                                                           case 235:\n
                                                                                                            b = 47;\n
                                                                                                                                           break;\n\n
             case 220:\n
                                              t = 1, b = 42;\n
                                                                                n n
                                                                                                     break;\n\n
                                                                                                                                case 42:\n
n n
                                             p.length;\n\ if (0 < t) \{\n
                                      r = c; n if (0 < A && (C = H(2, p, r, d, D, z, t, h, a, h), void <math>0 !== C && 0 === (p + 1)
= C).length)) return G + p + F;\n p = r.join(',') + '\{' + p + '\}'; \setminus n \text{ if } (0! == w * E) \{ \setminus n \} \}
                                                                                                                             2 !== w || L(p, 2) || (E
= 0); \langle n \rangle n
                  switch (E) {\n
                                            case 111:\n
                                                                    p = p.replace(ha, ':-moz-$1') + p;\n
                                                                                                                             break;\n\n
112:\n
                  c = h; n \quad var \ a = h.length, n
                                            case 1:\n
                                                                                                                                 var b = 0; n n
for (d = 0 === m ? " : d[0] + ' '; b < a; ++b) {\n}
                                                                     c[b] = Z(d, c[b], e).trim();\n
                                                                                                                 n n
                                                                                                                              break;\n\n
default:\n
                  var \ v = b = 0; \ \ n \ \ \ 
                                                for (c = []; b < a; ++b) \{ \n
                                                                                           for (var n = 0; n < m; ++n) {\n
                                                                                                                                              c[v++] =
Z(d[n] + '', h[b], e).trim();\n
                                             }\n
                                                       \ln \pi < \ln T return c;\n \\n\n function Z(d, c, e) \\\n var h =
c.charCodeAt(0);\n 33 > h && (h = (c = c.trim()).charCodeAt(0));\n\n switch (h) \{\n\}
                                                                                                                         case 38:\n
c.replace(F, '\$1' + d.trim());\n\n case 58:\n
                                                                 return d.trim() + c.replace(F, '$1' + d.trim()); \n\n
                                                                                                                                       default:\n
if (0 < 1 * e && 0 < c.indexOf('\\f')) return c.replace(F, (58 === d.charCodeAt(0) ? " : '\$1') + d.trim());\n \\n\n
                                                                                          m = 2 * c + 3 * e + 4 * h; \ n \ if (944 === m)
return d + c;\n \\n function P(d, c, e, h) \\n var a = d + ';',\n
      d = a.indexOf(':', 9) + 1;\n
                                              var b = a.substring(d, a.length - 1).trim(); \ b = a.substring(0, d).trim() + b +
{\n
';';\n return 1 === w \parallel 2 === w \&\& L(b, 1)? '-webkit-' + b + b : b;\n }\n\n if (0 === w \parallel 2 === w \&\& !L(a, b)
1)) return a;\n\n switch (m) \{\n case 1015:\n return 97 === a.charCodeAt(10)? '-webkit-' + a + a : a;\n\n
```

```
case 951:\n
                                          return 116 === a.charCodeAt(3) ? '-webkit-' + a + a : a;\n\n
                                                                                                                                                                                                              case 963:\n
                                                                                                                                                                                                                                                           return 110 ===
a.charCodeAt(5)? '-webkit-' + a + a : a; \n\ case 1009:\n
                                                                                                                                                                         if (100 !== a.charCodeAt(4)) break; \n\n
969:\n
                          case 942:\n
                                                                    return '-webkit-' + a + a;\n\n
                                                                                                                                                        case 978:\n
                                                                                                                                                                                                   return '-webkit-' + a + '-moz-' + a + a; \n\n
                                                                                         return '-webkit-' + a + '-moz-' + a + '-ms-' + a + a;\n\n case 883:\n
    case 1019:\n
                                               case 983:\n
=== a.charCodeAt(8)) return '-webkit-' + a + a;\n
                                                                                                                                            if (0 < a.indexOf('image-set(', 11)) return a.replace(ja, '$1-
webkit-\$2') + a;\n
                                                           break;\n\n
                                                                                              case 932:\n
                                                                                                                                         if (45 === a.charCodeAt(4)) switch (a.charCodeAt(5)) {\n
                                                 return '-webkit-box-' + a.replace('-grow', ") + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive')
case 103:\n
                                                                                     return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') + a;\n\n
+ a; \n\n
                                    case 115:\n
                                                                                                                                                                                                                                                                                      case 98:\n
                                                                                                                                                                                                                                        return '-webkit-' + a + '-ms-'
                return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a;\n
                                                                                                                                                                                                                  }\n
                                                                                  return '-webkit-' + a + '-ms-flex-' + a + a;\n\n
+ a + a; \n\n
                                       case 964:\n
                                                                                                                                                                                                                case 1023:\n
                                                                                                                                                                                                                                                               if (99!==
a.charCodeAt(8)) break;\n
                                                                                 b = a.substring(a.indexOf(':', 15)).replace('flex-', ").replace('space-between',
                                         return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a;\n\n
'justify');\n
return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') + a : a;\n\n
                                                                                                                                                                                                                     case 1e3:\n
a.substring(13).trim();\n
                                                                           c = b.indexOf('-') + 1;\n\n
                                                                                                                                                            switch (b.charCodeAt(0) + b.charCodeAt(c)) {\n
                                                 b = a.replace(G, 'tb');\n
case 226:\n
                                                                                                                                 break;\n\n
                                                                                                                                                                            case 232:\n
                                                                                                                                                                                                                             b = a.replace(G, 'tb-rl');\n
break;\n\n
                                           case 220:\n
                                                                                            b = a.replace(G, 'lr');\n
                                                                                                                                                                           break:\n\n
                                                                                                                                                                                                                      default:\n
                                                                                                                                                                                                                                                                  return a;\n
n n
                          return '-webkit-' + a + '-ms-' + b + a;\n\n case 1017:\n
                                                                                                                                                                                          if (-1 === a.indexOf('sticky', 9)) break;\n\n
 case 975:\n
                                            c = (a = d).length - 10;\n
                                                                                                                       b = (33 === a.charCodeAt(c) ? a.substring(0, c) :
a).substring(d.indexOf(':', 7) + 1).trim();\n\
                                                                                                                               switch (m = b.charCodeAt(0) + (b.charCodeAt(7) \mid 0)) {\n
case 203:\n
                                                 if (111 > b.charCodeAt(8)) break;\n\n
                                                                                                                                                                    case 115:\n
                                                                                                                                                                                                                     a = a.replace(b, '-webkit-' + b) + ';'
+ a;\n
                                  break;\n\n
                                                                             case 207:\n
                                                                                                                           case 102:\n
                                                                                                                                                                             a = a.replace(b, '-webkit-' + (102 < m ? 'inline-' : '')
+ 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a;\n
                                                                                                                                                                                                                                                    n n
                                                                                                                                                                                                                                                                              return a +
                                                                    if (45 === a.charCodeAt(5)) switch (a.charCodeAt(6)) {\n
                         case 938:\n
                                                                                                                                                                                                                                             case 105:\n
                                                                                                                                                                                                                                                                                               return
b = a.replace('-items', ''), '-webkit' + a + '-webkit-box-' + b + '-ms-flex-' + b + a; \n\n
                                                                                                                                                                                                                                           case 115:\n
                                                                                                                                                                                                                                                                                            return '-
webkit-' + a + '-ms-flex-item-' + a.replace(ba, ") + a;\n\n
                                                                                                                                                                  default:\n
                                                                                                                                                                                                               return '-webkit-' + a + '-ms-flex-line-
pack' + a.replace('align-content', ").replace(ba, ") + a;\n
                                                                                                                                                             }\n
                                                                                                                                                                                  break;\n\n
                                                                                                                                                                                                                      case 973:\n
                                                                                                                                                                                                                                                              case 989:\n
(45 !== a.charCodeAt(3) || 122 === a.charCodeAt(4)) break; n\n
                                                                                                                                                                                   case 931:\n
                                                                                                                                                                                                                          case 953:\n
                                                                                                                                                                                                                                                                     if (!0 ===
la.test(d)) return 115 === (b = d.substring(d.indexOf(':') + 1)).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'),
c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', ")) +
                       break;\n\n
                                                        case 962:\n
                                                                                                    if (a = '-webkit-' + a + (102 = = a.charCodeAt(5) ? '-ms-' + a : ") + a, 211
=== e + h && 105 === a.charCodeAt(13) && 0 < a.indexOf('transform', 10)) return a.substring(0, a.indexOf(';', 27)
+ 1).replace(ma, \$1-webkit-\$2') + a;\n\n\ return a;\n\ \\n\n\ function L(d, c) \{\n var n e = d.indexOf(1 === c?
                                    h = d.substring(0, 3 !== c ? e : 10); n = d.substring(e + 1, d.length - 1); n = return R(2 !== c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h : e = c ? h
c.charCodeAt(2));\n return e !== c + ';'? e.replace(oa, 'or ($1)').substring(4) : '(' + c + ')';\n }\n\n function H(d, c,
e, h, a, m, b, v, n, q) \{ n \text{ for } (var g = 0, x = c, w; g < A; ++g) \} 
                                                                                                                                                                                  switch (w = S[g].call(B, d, x, e, h, a, m, b, v, n,
q)) {\n
                              case void 0:\n
                                                                               case !1:\n
                                                                                                                      case !0:\n
                                                                                                                                                            case null:\n
                                                                                                                                                                                                           break;\n\n
                                                                                                                                                                                                                                                  default:\n
                                                                                                                                                                                                                                                                                           x = w; n
       \n if (x !== c) return x;\n in function (d) in switch (d) case void (d).
                                                              break;\n\n
                                                                                                 default:\n
                                                                                                                                        if ('function' === typeof d) S[A++] = d;else if ('object' ===
A = S.length = 0;\n
typeof d) for (var c = 0, e = d.length; c < e; ++c) {\n
                                                                                                                                                        T(d[c]); \ n
                                                                                                                                                                                                else Y = !!d \mid 0;\n n \rightarrow T;\n
\ln U(d) = d \cdot V(d)  void 0 \cdot V(d) = d \cdot V(d) = d \cdot V(d)  void 0 \cdot V(d) = d \cdot V(
= d): w = 0); \n return U; \n \n function B(d, c) \n var e = d; \n 33 > e.charCodeAt(0) && (e = e.trim()); \n return U; \n 30 > e.trim()); \n 3
V = e; \ n = [V]; \ n \in \{0 < A\} \ \ var \ h = H(-1, c, e, e, e, D, z, 0, 0, 0, 0); \ void \ 0 !== h \&\& 'string' === h \& 'string' == h \& 'string' === h \& 'string' === h \& 'string' == h \& 'string' === h \& 'string' == h \& 'string' === h \& 'string' === h \& 'string' === h \& 'string' == h \& 'st
typeof h && (c = h);\n \\n var a = M(O, e, c, 0, 0);\n 0 < A && (h = H(-2, a, e, e, D, z, a.length, 0, 0, 0),
aa = /: */g,\n ka = /zoo|gra/,\n ma = /([,:])(transform)/g,\n
                                                                                                                                                                                                                          ia = /, \ r+?/g, n
/[\\\]/g,\n
/([ | t | r | n ]) * | f? & /g, | n  fa = /@(k | w +) | s*(| S*) | s*/, | n 
                                                                                                                                                                Q = /::(place)/g,\n ha = /:(read-only)/g,\n
                                                                                                                                                                                                                                                                                             G =
[svh]\w+-[tblr]{2}/\n da = (\\svh)\s^*(\)/g,\n oa = ((\svh)^*?);/g,\n ba = (-self]flex-/g,\n
```

 $[^*]^*?(:[rp][el]a[\w-]+)[^]*/,n la = /stretch|:\w+\w-(?:conte|avail)/,n ja = /([^-])(image-set\)/,\n$  $D=1, \quad E=0, \quad w=1, \quad O=[], \quad S=[], \quad A=0, \quad R=null, \quad Y=0, \quad V="; \quad A=0, \quad C=0, \quad C=$ B.use = T;\n B.set = U;\n void 0 !== W && U(W);\n return B;\n\nexport default stylis\_min;\n", "import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT\_REGEX = /^\\s\*\\/\/.\*\$/gm;\nconst COMPLEX SELECTOR PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n\;\n\nexport default function createStylisInstance({\n options = EMPTY\_OBJECT,\n plugins = EMPTY\_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY\_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) parsingRules =  $[]:\n$  return parsedRules; $\n$   $\n$   $\n$   $\n$   $\n$ const parsedRules = parsingRules;\n parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let \_componentId: string;\n let \_selector: string;\n let \_selectorRegexp: RegExp;\n let \_consecutiveSelfRefRegExp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) =>  $\{\n$  if  $(\n$  // do not replace the first occurrence if it is (offset === 0 ? COMPLEX\_SELECTOR\_PREFIX.indexOf(string[\_selector.length]) complex (has a modifier)\n  $=== -1 : true) &\&\n$ // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(\_consecutiveSelfRefRegExp)\n ) {\n return \`.\${\_componentId}\}';\n }\n\n return match;\n  $\$ ;\n\n /\*\*\n \* When writing a style like\n \*\n \* & + & {\n \* color: red;\n \*}\n \*\n \* The second ampersand should be a reference to the static component class, stylis\n \* has no knowledge of static class so we have to intelligently replace the base selector.\n \*\n \* https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <more info about the context phase values\n \*\"2\" means this plugin is taking effect at the very end after all other processing is complete\n \*\n const selfReferenceReplacementPlugin = (context, , selectors) =>  $\{\n$  if (context === 2 && selectors.length && selectors[0].lastIndexOf(\_selector) > 0) {\n // eslint-disable-next-line no-param $selectors[0] = selectors[0].replace(selectorRegexp, selfReferenceReplacer); \n }\n }; \n\$ stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT\_REGEX, ");\n const cssStr = selector && prefix ? `\${prefix} \${selector} { \${flatCSS}} \`: flatCSS:\n\n \\/ stylis has no concept of state to be passed to plugins\n \\/ but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n \_componentId = \_consecutiveSelfRefRegExp = new RegExp(`(\\\\\${\_selector}\\\\b){2,}`);\n\n return stylis(prefix || !selector ? ": selector, cssStr);\n \\n\n stringifyRules.hash = plugins.length\n ? plugins\n  $.reduce((acc, plugin) => \{ \n$ return phash(acc, plugin.name);\n if (!plugin.name) {\n throwStyledError(15);\n n nSEED)\n .toString()\n : ";\n\n return stringifyRules;\n\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/n eslint-disable \*\n\nexport default

```
function(insertRule) \n const delimiter = '/*|*/';\n const needle = `${delimiter}}`;\n\n function toSheet(block) {\n
if (block) {\n
                try {\n
                           insertRule(`${block}}`);\n
                                                        context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n
                                                  // @import\n
                                                                   if (depth === 0 && content.charCodeAt(0)
switch (context) {\n
                      // property\n
                                    case 1:\n
=== 64) return insertRule(`${content};`), ";\n
                                               break;\n
                                                          // selector\n
                                                                         case 2:\n
                                                                                      if (ns === 0) return
content + delimiter;\n
                         break;\n
                                   // at-rule\n
                                                 case 3:\n
                                                              switch (ns) \{\n
                                                                                  // @font-face, @page\n
                                  return insertRule(selectors[0] + content), ";\n
case 102:\n
                case 112:\n
                                                                                  default:\n
                                                                                                  return
content + (at === 0? delimiter: ");\n
                                        }\n
                                             case -2:\n
                                                           content.split(needle).forEach(toSheet);\n }\n
};\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from
'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier }
from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n
disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?:
Array<Function>,\n target?: HTMLElement,\n\;\n\nexport const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const
StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =
StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:
Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return
useContext(StyleSheetContext) || masterSheet;\n\n\nexport function useStylis(): Stringifier {\n\ return}
useContext(StylisContext) || masterStylis;\n\nexport default function StyleSheetManager(props: Props) {\n const
[plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const
styleSheet = useMemo(() => {n let sheet = contextStyleSheet; nn if (props.sheet) {n}
line prefer-destructuring\n
                          sheet = props.sheet;\n } else if (props.target) {\n
sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n
sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n }\n\n return sheet;\n },
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n
                           options: { prefix: !props.disableVendorPrefixes },\n
createStylisInstance({\n
                                                                                             }),\n
[props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
                                                    <StylisContext.Provider value={stylis}>\n
{process.env.NODE ENV !== 'production'\n
                                                ? React.Children.only(props.children)\n
                                                                                            : props.children \\n
  shallowEqual(objA, objB, compare, compareContext) {\n var ret = compare ? compare.call(compareContext, objA,
objB): void 0; \n if (ret !== void 0) {\n return !!ret;\n }\n\n if (objA === objB) {\n return true;\n }\n\n if
(typeof objA !== "object" || !objA || typeof objB !== "object" || !objB) {n return false; n }nn var keysA =
Object.keys(objA);\n var keysB = Object.keys(objB);\n\n if (keysA.length !== keysB.length) {\n return false;\n
\\n\n\ var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB);\n\n\ // Test for A's keys different from
B.\n for (var idx = 0; idx < keysA.length; idx++) \{\n var key = keysA[idx];\n\n if (!bHasOwnProperty(key)) \{\n
  return false;\n \n var valueA = objA[key];\n var valueB = objB[key];\n ret = compare?
compare.call(compareContext, valueA, valueB, key): void 0;\n\n if (ret === false || (ret === void 0 && valueA
!== valueB)) {\n return false;\n }\n\n return true;\n};\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n
                      styleSheet.insertRules(\n
                                                  this.id,\n
                                                               resolvedName,\n
                                                                                    stylisInstance(this.rules,
resolvedName, '@keyframes')\n );\n }\n toString = () => {\n return throwStyledError(12,
String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name +
```

stylisInstance.hash;\n  $\n \leq n \leq n$  @flow\n\n/\*\*\n \* inlined version of\n \* https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n \*/\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => -\${char.toLowerCase()}';\n\n/\*\*\n \* Hyphenates a camelcased CSS property name, for example:\n \*\n \* > hyphenateStyleName('backgroundColor')\n \* < \"backgroundcolor\"\n \* > hyphenateStyleName('MozTransition')\n \* <\"-moz-transition\"\n \* > hyphenateStyleName('msTransition')\n \* <\"-ms-transition\"\n \*\n \* As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n \* is converted to `-ms-`.\n \*\n \* @param {string} string\n \* @return {string}\n \*/\nexport default function hyphenateStyleName(string: string): string {\n return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string;\n}\n", "var unitlessKeys = {\n animationIterationCount: 1,\n borderImageOutset: 1,\n borderImageSlice: 1,\n borderImageWidth: 1,\n boxFlex: 1,\n boxFlexGroup: 1,\n boxOrdinalGroup: 1,\n columnCount: 1,\n columns: 1,\n flex\text{Prink: 1,\n flexPositive: 1,\n flexShrink: 1,\n flex\text{Negative: 1,\n flex} flexOrder: 1,\n gridRow: 1,\n gridRowEnd: 1,\n gridRowSpan: 1,\n gridRowStart: 1,\n gridColumn: 1,\n gridColumnEnd: 1,\n gridColumnSpan: 1,\n gridColumnStart: 1,\n msGridRow: 1,\n msGridRowSpan: 1,\n msGridColumn: 1,\n msGridColumnSpan: 1,\n fontWeight: 1,\n lineHeight: 1,\n opacity: 1,\n order: 1,\n orphans: 1,\n tabSize: 1,\n widows: 1,\n zIndex: 1,\n zoom: 1,\n WebkitLineClamp: 1,\n // SVG-related properties\n fillOpacity: 1,\n floodOpacity: 1,\n stopOpacity: 1,\n strokeDasharray: 1,\n strokeDashoffset: 1,\n strokeMiterlimit: 1,\n strokeOpacity: 1,\n strokeWidth: 1\n};\n\nexport default unitlessKeys;\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded':\nimport { type Stringifier } from '../types':\n\n/\*\*\n \* It's falsish not falsy because 0 is allowed.\n \*/\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === :\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n const rules = [];\n\n for (const key in obj) {\n if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n rules.push(`\${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key])) {\n rules.push(...objToCssArray(obj[key], key));\n } else [`\${prevKey} {`, ...rules, '}'] : rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n stylisInstance: ?Stringifier\n): any {\n if (Array.isArray(chunk)) {\n const ruleSet =  $[]:\n$  for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n if (result === ") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n else ruleSet.push(result);\n \\n\n return ruleSet;\n \\n\n if (isFalsish(chunk)) \\\n return ";\n }\n\n /\* Handle other components \*/\n if (isStyledComponent(chunk)) {\n return `.\${chunk.styledComponentId}`:\n  $\n$  \n\n /\* Either execute or defer the function \*\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext) {\n const result = chunk(executionContext);\n\n (process.env.NODE\_ENV !== 'production' && isElement(result)) {\n // eslint-disable-next-line no-console\n console.warn(\n `\${getComponentName(\n chunk\n )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-othercomponents for more details.\\n );\n n nreturn flatten(result, executionContext, styleSheet, stylisInstance);\n } else return chunk;\n }\n\n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n chunk.inject(styleSheet, stylisInstance);\n return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /\* Handle objects \*\n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n return (\n typeof test === 'function'\n test.prototype\n && test.prototype.isReactComponent $\n$ ) $\n$ ); $\n$ } $\n$ ","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from

https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMe\n if (value == null || typeof value === 'boolean' || value === ') {\n return ";\n }\n\n if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n return `\${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from ../utils/isPlainObject';\nimport { EMPTY ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types'; $\n^* \$  Used when flattening object styles to determine if we should $\$  expand an array of styles. $\$  $*\langle nconst \ addTag = arg => \{\ if (Array.isArray(arg)) \} \ // eslint-disable-next-line no-param-reassign \ // eslint-disable$ arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // \$FlowFixMe\n return addTag(flatten(interleave(EMPTY ARRAY, [styles, ...interpolations])));\n \\n if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string')  $\n$  // \$FlowFixMe\n return styles;\n \\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n\\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n constructor(rules: RuleSet, componentId: string) {\n this.rules = rules;\n this.componentId = componentId;\n this.isStatic = isStaticRules(rules);\n\n // pre-register the first instance to ensure global styles\n // load before component ones\n StyleSheet.registerId(this.componentId + 1);\n \n\n createStyles(\n instance: number,\n executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n ) {\n const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join("), ");\n const id = this.componentId + instance;\n\n // NOTE: We use the id as a name as well, since these rules never change\n styleSheet.insertRules(id, id, css);\n \\n\n removeStyles(instance: number, styleSheet: StyleSheet) {\n styleSheet.clearRules(this.componentId + instance);\n }\n\n renderStyles(\n instance: number,\n executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \\n if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n \\n\,\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean  $\{\n$  for (let i = 0; i < rules.length; i + 1)  $\{\n$  const rule = rules[i];  $\n$  if (isFunction(rule) && !isStyledComponent(rule)) {\n // functions are allowed to be static if they're just being\n // used to get the classname of a nested styled component\n return false;\n  $\n$  \\n return true;\n\\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n children?: Element<any>,\n theme: ThemeArgument,\n\;\n\nexport const ThemeContext: Context<Theme | void> = mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if (!theme) {\n return  $throwStyledError(14);\n \n if (isFunction(theme)) {\n const mergedTheme = theme(outerTheme); \n if (\n extra formula for the formula for the$ process.env.NODE\_ENV !== 'production' &&\n (mergedTheme === null || Array.isArray(mergedTheme) || if (Array,isArray(theme) || typeof theme !== 'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n\\\n\n/\*\*\n \* Provide a theme to an entire react component tree via context\\\n \*/nexport default function ThemeProvider(props: Props) {\n const outerTheme = useContext(ThemeContext);\n const themeContext =  $useMemo(() => mergeTheme(props.theme, outerTheme), [\n props.theme, \n props.theme]$ outerTheme,\n ]);\n\n if (!props.children) {\n return null;\n }\n\n return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\n\nimport { useRef } from

```
'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const
checkDynamicCreation = (displayName: string, componentId?: string) => {\n if (process.env.NODE_ENV !==
'production') {\n const parsedIdString = componentId?` with the id of \"${componentId}\\"`: ";\n const message
      `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n \"You may see
this warning because you've called styled inside another component.\\n\" +\n
                                                                            'To resolve this only create new
StyledComponents outside of any render method and function component.';\n\n // If a hook is called outside of a
component:\n // React 17 and earlier throw an error\n // React 18 and above use console.error\n\n const
originalConsoleError = console.error // eslint-disable-line no-console\n try {\n
                                                                               let didNotCallInvalidHook =
       /* $FlowIgnore[cannot-write] */\n
                                            console.error = (consoleErrorMessage, ...consoleErrorArgs) => { //
eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses
`checkDynamicCreation` to\n // be called outside of a React component.\n
(invalidHookCallRe.test(consoleErrorMessage)) {\n
                                                       didNotCallInvalidHook = false \ n
                                                                                            // This shouldn't
happen, but resets `warningSeen` if we had this error happen intermittently\n
                                                                              seen.delete(message);\n
             originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n
                                                                                  }\n
                                                                                        }\n
                                                                                              // We
purposefully call `useRef` outside of a component and expect it to throw\n
                                                                        // If it doesn't, then we're inside
another component.\n
                       // eslint-disable-next-line react-hooks/rules-of-hooks\n
                                                                               useRef();\n\n
(didNotCallInvalidHook &&!seen.has(message)) {\n
                                                       // eslint-disable-next-line no-console\n
console.warn(message);\n
                             seen.add(message);\n
                                                     }\n } catch (error) {\n
                                                                              // The error here is expected,
since we're expecting anything that uses `checkDynamicCreation` to\n // be called outside of a React
                if (invalidHookCallRe.test(error.message)) {\n
                                                                 // This shouldn't happen, but resets
`warningSeen` if we had this error happen intermittently\n
                                                           seen.delete(message);\n
                                                                                      n }  finally n 
$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n \n
\n\;\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\;\n\nexport
default (props: Props, providedTheme: any, defaultProps: any = EMPTY OBJECT) => {\n return (props.theme !==
defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\};\n","// @flow\n/* eslint-disable
*/nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\;\n","// @flow\n/* eslint-
disable no-underscore-dangle */nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR,
SC ATTR VERSION, SC VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport
getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from
'./StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-
z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\n\n instance: StyleSheet;\n\n sealed:
boolean; \n constructor() {\n this.instance = new StyleSheet({ isServer: true }); \n this.sealed = false; \n \n\n
emitSheetCSS = (): string => {\n const css = this.instance.toString();\n if (!css) return ";\n\n const nonce =
getNonce();\n const attrs = [nonce && `nonce=\"${nonce}\\"`, `${SC_ATTR}=\"true\"`,
`${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n const htmlAttr = attrs.filter(Boolean).join('');\n\n return
\sim \ \frac{htmlAttr}> \frac{css}{\sqrt{style}}; n \; n \ collectStyles(children: any) n \ if (this.sealed) n \
sheet={this.instance}>{children}</StyleSheetManager>;\n }\n\n getStyleTags = (): string => {\n if (this.sealed)
      return throwStyledError(2);\n }\n return this._emitSheetCSS();\n };\n getStyleElement = () => {\n
\{ n \}
                    return throwStyledError(2);\n \n const props = \n
                                                                             [SC_ATTR]: ",\n
[SC_ATTR_VERSION]: SC_VERSION,\n
                                            dangerouslySetInnerHTML: {\n
                                                                                html:
this.instance.toString(),\n \ \,\n\ \ \;\n\n\ const\ nonce = getNonce();\n\ if (nonce) \{\n\ \}\n\
                                                                                      (props: any).nonce =
nonce;\n \\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return
[<style {...props} key=\"sc-0-0\" />];\n };\n\n // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n
throwStyledError(3);\n } else if (this.sealed) {\n
                                                return throwStyledError(2);\n \\n\n if (_SERVER__) \\n
 this.seal();\n\
                // eslint-disable-next-line global-require\n const { Readable, Transform } =
```

```
require('stream');\n\n
                      const readableStream: Readable = input;\n
                                                                 const { instance: sheet, emitSheetCSS } =
                                                    transform: function appendStyleChunks(chunk, /* encoding
this;\n\n
           const transformer = new Transform({\n
*/_, callback) {\n
                      // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n
                                                                                          // then reset its
rules so we get only new ones for the next chunk\n
                                                     const renderedHtml = chunk.toString();\n
                                                                                                 const html
                                                     // prepend style html to chunk, unless the start of the chunk
= emitSheetCSS();\n\n
                            sheet.clearTag();\n\n
is a\n
          // closing tag in which case append right after that\n
                                                                if (CLOSING_TAG_R.test(renderedHtml))
         const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n
                                                                        const before = renderedHtml.slice(0,
\{ n \}
                          const after = renderedHtml.slice(endOfClosingTag);\n\n
endOfClosingTag);\n
                                                                                      this.push(before + html
+ after);\n
               } else {\n
                               this.push(html + renderedHtml);\n
                                                                     n n
                                                                               callback();\n
                                                                                               \}, n
         readableStream.on('error', err => {\n
                                               // forward the error to the transform stream\n
}):\n\n
                                        transformer.emit('error', err);\n
                              ); n n
 this.sealed = true;\n \}\n\\\n",\"\use strict';\n\nvar reactIs = require('react-is');\n\\\n'**\n * Copyright 2015, Yahoo!
Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n *\nvar
REACT_STATICS = {\n childContextTypes: true,\n contextTypes: true,\n defaultProps:
true,\n displayName: true,\n getDefaultProps: true,\n getDerivedStateFromError: true,\n
getDerivedStateFromProps: true,\n mixins: true,\n propTypes: true,\n type: true\n};\nvar KNOWN STATICS =
{\n name: true,\n length: true,\n prototype: true,\n caller: true,\n callee: true,\n arguments: true,\n arity:
true\n};\nvar FORWARD REF STATICS = {\n '$$typeof': true,\n render: true,\n defaultProps: true,\n
displayName: true,\n propTypes: true\n};\nvar MEMO_STATICS = {\n '$$typeof': true,\n compare: true,\n
defaultProps: true,\n displayName: true,\n propTypes: true,\n type: true\n};\nvar TYPE_STATICS =
{\}:\nTYPE STATICS[reactIs.ForwardRef] = FORWARD REF STATICS:\nTYPE STATICS[reactIs.Memo] =
MEMO_STATICS;\n\nfunction getStatics(component) {\n // React v16.11 and below\n if
(reactIs.isMemo(component)) {\n return MEMO_STATICS;\n } // React v16.12 and above\n\n\n return
TYPE STATICS[component]'$\text{stypeof'}] || REACT STATICS;\n\n\nvar defineProperty =
Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols:\nvar getOwnPropertyDescriptor =
Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype =
Object.prototype;\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n if (typeof
sourceComponent !== 'string') {\n // don't hoist over string (html) components\n if (objectPrototype) {\n
inheritedComponent = getPrototypeOf(sourceComponent);\n\n
                                                            if (inheritedComponent && inheritedComponent
!== objectPrototype) {\n
                           hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n
                                                                                                    }\n
\\n\n var keys = getOwnPropertyNames(sourceComponent);\\n\n if (getOwnPropertySymbols) \\n
keys.concat(getOwnPropertySymbols(sourceComponent));\n \\n\n var targetStatics =
getStatics(targetComponent);\n\ var sourceStatics = getStatics(sourceComponent);\n\n\ for (var i = 0; i <
                      var key = keys[i];\n\n if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key])
keys.length; ++i) {\n
&& !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n
                                                                                         var descriptor =
getOwnPropertyDescriptor(sourceComponent, key);\n\n
                                                         try {\n
                                                                    // Avoid failures from read-only
                 defineProperty(targetComponent, key, descriptor);\n
                                                                      } catch (e) { }\n
                                                                                        n > n > n 
return targetComponent;\n}\n\nmodule.exports = hoistNonReactStatics;\n","// @flow\n/* eslint-disable */n\nimport
StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const
__PRIVATE__ = {\n StyleSheet,\n masterSheet,\n};\n","// @flow\n/* Import singletons *\nimport
isStyledComponent from './utils/isStyledComponent';\nimport css from './constructors/css';\nimport
createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from
'./constructors/keyframes';\nimport ServerStyleSheet from './models/ServerStyleSheet';\nimport { SC_VERSION }
from './constants';\n\nimport StyleSheetManager, {\n StyleSheetContext,\n StyleSheetConsumer,\n} from
'./models/StyleSheetManager';\n\n/* Import components */\nimport ThemeProvider, { ThemeContext,
ThemeConsumer } from './models/ThemeProvider';\n\n/* Import Higher Order Components *\nimport withTheme
from './hoc/withTheme';\n\n/* Import hooks *\nimport useTheme from './hooks/useTheme';\n\ndeclare var
```

```
process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product ===
'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like you've imported
'styled-components' on React Native.\\n\" +\n \"Perhaps you're looking to import 'styled-components/native'?\\n\"
      'Read more about this at https://www.styled-components.com/docs/basics#react-native'\n );\n\n/*
Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV !== 'production' &&
process.env.NODE ENV !== 'test' && typeof window !== 'undefined') {\n window[' styled-components-init ']
= window['__styled-components-init__'] || 0;\n\n if (window['__styled-components-init__'] === 1) {\n // eslint-
disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components'
initialized in this application. \" +\n
                                     'This may cause dynamic styles to not render properly, errors during the
rehydration process, '+\n
                            'a missing theme prop, and makes your application bigger without good reason.\\n\\n'
       'See https://s-c.sh/2BAXzed for more info.'\n );\n \n\n window['__styled-components-init__'] +=
1;\n\\n\n/* Export everything *\nexport * from './secretInternals';\nexport {\n createGlobalStyle,\n css,\n
isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n StyleSheetContext,\n
StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n useTheme,\n SC_VERSION as
version.\n withTheme.\n\;\"\" @flow\nimport React, { useContext, useLayoutEffect, useRef } from
'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from
../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport {
ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from
'../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from
'./css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const
rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n if (process.env.NODE ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n \\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId)); \n\ const instance = instanceRef.current; \n\ if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-
line no-console\n
                   console.warn(\n
                                      `The global style component ${ styledComponentId} was given child JSX.
createGlobalStyle does not render children.\\n
                                             );\n }\n if (\n
                                                                  process.env.NODE ENV !== 'production'
        rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-
&&\n
disable-next-line no-console\n console.warn(\n
                                                  `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical k> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n );\n }\n\n if (styleSheet.server) {\n
                                                                                      renderStyles(instance,
props, styleSheet, theme, stylis); \n \ if (!__SERVER__) {\n
                                                                 // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n
eslint-disable-next-line react-hooks/rules-of-hooks\n
                                                    useLayoutEffect(() \Rightarrow {\n}
                                                                                if (!styleSheet.server) {\n
 renderStyles(instance, props, styleSheet, theme, stylis);\n
                                                           return () => globalStyle.removeStyles(instance,
styleSheet);\n
                 }\n
                        renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n
context = \{ \n
                              theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
                ...props,\n
        globalStyle.renderStyles(instance, context, styleSheet, stylis);\n \\n\ /\n\n // $FlowFixMe\n return
React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId
```

from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes {\n /\* Warning if you've used keyframes on React Native \*/n if (\n process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n "keyframes" cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated. \( \n \) \( \); \( \n \) \( \n \) const rules = css(strings, ...interpolations).join(");\n const name = generateComponentId(rules);\n return new Keyframes(name, '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react':\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<\$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n/\n/\ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<\*, \*>) => {\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>\n const  $With Theme = React. forward Ref((props, ref) => \{\n const theme = useContext(ThemeContext); \n // \$FlowFixMe \}$ defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE ENV!== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class )}\"`\n \"\${getComponentName(\n Component\n ); $\n$  } $\n$  return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName = `WithTheme(\${\getComponentName(Component)})`:\n\n return WithTheme;\n\;\n","function memoize(fn) {\n var cache = Object.create(null);\n return function (arg) {\n if (cache[arg] === undefined) cache[arg] = fn(arg);\n return cache[arg];\n };\n\nexport default memoize;\n","import memoize from '@emotion/memoize';\n\nvar reactPropsRegex =

 $/^{((children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressContenlements)} \\$ tEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMed ia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoPlay|capture|cellPadding|c ell Spacing | challenge | char Set | checked | cite | class ID | class Name | cols | col Span | content | contentrols|controlsList|coords|crossOrigin|data|dateTime|decoding|default|defer|dir|disabled|disablePictureInPicture|downlo ad|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|header|formNoValidate|formTarget|frameBorder|formNoValidate|formTarget|frameBorder|formNoValidate|formTarget|frameBorder|formNoValidate|formTarget|frameBorder|formNoValidate|formNoValidate|formTarget|frameBorder|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoValidate|formNoVals|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|lis t|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple| muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readO nly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|siz e|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use|sizes|stot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use|sizes|stot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use|sizes|stot|start|step|style|summary|tabIndex|target|title|translate|type|use|sizes|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|step|style|start|start|step|style|start|start|step|style|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|start|staMap|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect|autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|ac centHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeNa me|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHei ght|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|cont ent Script Type | content Style Type | cursor | cx|cy|d| decelerate | descent| diffuse Constant| direction | display| divisor | dominant| display| dispBaseline |dur| dx|dy| edge Mode| elevation| enable Background| end| exponent| external Resources Required| fill| fill| Opacity| fill| opaciIlRule|filter|filter|Res|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSize|Adjust|fontStretch|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSize|fontSizeertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|i

n2|intercept|k|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letter Spacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|markerEnd|markerStart|markerHeight|markerUnits|markerEnd|markerEnd|markerEnd|markerStart|markerHeight|markerUnits|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd rWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orien tation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patter nTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|p rimitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|re sult|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|sta rtOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughThickness|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethroughPosition|strikethring|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidt h|surface Scale|system Language|table Values|target X|target Y|text Anchor|text Decoration|text Rendering|text Length|to|text Particle Values|target Y|text Anchor|text Decoration|text Rendering|text Length|to|text Particle Values|target Y|text Anchor|text Particle Values|target Vrans form |u1|u2| under line Position |under line Thickness |unicode| unicode Bidi |unicode Range |units Per Em|vAlphabetic| value |unicode Bidi |unicode Range |units Per Em|vAlphabetic| value |unicode Bidi |unHanging | vIdeographic | vMathematical | values | vector Effect | version | vertAdvY| vertOriginX | vertOriginY| viewBox| viewBTarget|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlin elector|z|zoomAndPan|for|class|autofocus)|(([Dd][Aa][Tt][Aa]|[Aa][Rr][Ii][Aa]|x)-.\*))\$/; // https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid = /\* # PURE \*/memoize(function (prop) {\n return reactPropsRegex.test(prop) || prop.charCodeAt(0) === 111\n /\* o \*\n && prop.charCodeAt(1)  $===110\n /* n */n && prop.charCodeAt(2) < 91;\n \n/* Z+1 */n);\n/nexport default isPropValid;\n","//$ @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex =  $/[!\"#\$\%\&'()*+,./:;<=>?@[\\\\\]^`{|}~-]+/g;\n\nconst$ dashesAtEnds =  $/(^-|-\$)/g; \ln n/** n * TODO$ : Explore using CSS.escape when it becomes more available n \* inevergreen browsers.\n \*\nexport default function escape(str: string): string \\n return (\n str\n .replace(escapeRegex, '-') $\n$  // Remove extraneous hyphens at the start and end $\n$ possible CSS selectors\n .replace(dashesAtEnds, ")\n );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n (process.env.NODE ENV !== 'production'\n ? target.charAt(0) ===target.charAt(0).toLowerCase()\n : true)\n );\n}\n","/\* eslint-disable \*\n/\*\*\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE  $SOFTWARE.\n^*\n\const$  is  $Object = val => \{\n return (\n typeof val === 'function' || (typeof val === 'object' || (typeof val === 'object'$ && val !== null && !Array.isArray(val))\n );\n\;\n\nconst isValidKey = key => {\n return key !== '\_\_proto\_\_' && key !== 'constructor' && key !== 'prototype';\n\;\n\nfunction mixin(target, val, key) \\n const obj = target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n \\n\n\nexport default function mixinDeep(target, ...rest) \\n for (const obj of rest) \\n if (isObject(obj)) \\n for (const key in obj) {\n if (isValidKey(key)) {\n mixin(target, obj[key], key);\n }\n  $n \leq n \leq n$ return target;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-reactstatics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport {

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SC VERSION } from '../constants';\nimport type {\n Attrs,\n IStyledComponent,\n IStyledStatics,\n RuleSet,\n
ShouldForwardProp,\n Target,\n} from '../types';\nimport { checkDynamicCreation } from
'../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY ARRAY, EMPTY OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = { };\n\n/* We
depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no
displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \parallel 0) + 1;\\n\n const
componentId = `${name}-${generateComponentId(\n // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ?`${parentComponentId}-
${componentId}`: componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY OBJECT,
props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const
resolvedAttrs = { }:\n\ attrs.forEach(attrDef => {\n\ let } resolvedAttrDef = attrDef;\n\ let key;\n\ if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in */n for (key in resolvedAttrDef) {n \quad context[key] = resolvedAttrs[key] = n}
'className'\n
                  ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n
                                                                              : resolvedAttrDef[key];\n \n
/* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis)\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks/n if (process.env.NODE ENV !== 'production')
useDebugValue(className);\n\n if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean\n) {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production'?
forwardedComponent.warnTooManyClasses: undefined\n);\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = { };\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
computedProps[key];\n } else if (\n shouldForwardProp\n
                                                               ? shouldForwardProp(key, validAttr,
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elementToBeCreated)\n
                         : isTargetTag\n
                                            ? validAttr(key)\n
                                                                : true\n ) {\n // Don't pass through non
(props.style && attrs.style !== props.style) \n \ propsForElement.style = { ...props.style, ...attrs.style };\n }\n\
propsForElement.className = Array.prototype\n .concat(\n
                                                         foldedComponentIds,\n
                                                                                   styledComponentId,\n
 generatedClassName !== styledComponentId ? generatedClassName : null,\n
                                                                         props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join(' ');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY_ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ?`${escape(options.displayName)}-
${options.componentId}\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
  ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n
                                                                                    : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n
nested shouldForwardProp calls\n
                                 shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n
filterFn,\n
              elementToBeCreated\n
                                       ) &&\n
                                                  ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n // eslint-disable-next-line prefer-
                destructuring\n
const\ componentStyle = new\ ComponentStyle(\n \ rules,\n \ styledComponentId,\n \ isTargetStyledComp?
((target: Object).componentStyle: ComponentStyle): undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n
                                                     ((target: any):
IStyledComponent).foldedComponentIds,\n
                                           ((target: any): IStyledComponent).styledComponentId\n
                                                                                                 )\n :
EMPTY_ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) \{ n \in \mathbb{Z} \}
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n
                                                                                 previousComponentId
&&\n
        `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
newOptions = \{ \n
                   ...optionsToCopy,\n
                                        attrs: finalAttrs,\n
                                                          componentId: newComponentId,\n \};\n\n
return createStyledComponent(tag, newOptions, rules);\n\\ Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n get() {\n
                            return this._foldedDefaultProps;\n },\n\n set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n
                                                 ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n
         : obj;\n },\n });\n\n if (process.env.NODE_ENV !== 'production') {\n
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checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
                                                       styledComponentId\n );\n }\n\n
= createWarnTooManyClasses(\n displayName,\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n if
(isCompositeComponent) {\n hoist<\n IStyledStatics,\n
                                                              $PropertyType<IStyledComponent, 'target'>,\n
[key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n
                                                   // all SC-specific things should not be hoisted\n
  componentStyle: true,\n
                             displayName: true,\n
                                                     foldedComponentIds: true,\n
                                                                                     shouldForwardProp: true,\n
 styledComponentId: true,\n
                               target: true,\n
                                                with Component: true, \n }); \n }\n return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target)?
`styled.${target}`: `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n *\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n let generatedClasses = { };\n let warningSeen = false;\n\n return (className: string)
=> {\n if (!warningSeen) {\n
                                 generatedClasses[className] = true;\n
(Object.keys(generatedClasses).length >= LIMIT) {\n}
                                                         // Unable to find latestRule in test environment.\n
                                                 const parsedIdString = componentId? with the id of
eslint-disable no-console, prefer-template *\n
\"\{componentId\}\": ";\n\n
                                console.warn(\n
                                                      'Over ${LIMIT} classes were generated for component
{\displaystyle \frac{s}{displayName}}{parsedIdString}.\n +\n }
                                                 'Consider using the attrs method, together with a style object for
                                                               ' const Component = styled.div.attrs(props =>
frequently changed styles.\\n' +\n
                                       'Example: \n' + \n
(\{\setminus n' + \setminus n\})
                ' style: \{ \n' + \n
                                            background: props.background,\\n' +\n
                                                                                         ' }, \n' + \n
))`width: 100\%;`\\n\\n' +\n
                                  ' < Component /> '
                                                          );\n
                                                                  warningSeen = true;\n
                                                                                             generatedClasses =
        StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport
type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent,
tag);\n\n// Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n
styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
{ EMPTY OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function
constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object =
EMPTY_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /*
This is callable directly as a template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are
called, wrap up a new template function and merge options */n templateFunction.withConfig = config =>/n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime */n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
               attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
templateFunction;\n}\n","// @flow\nimport * as secondary from './base';\n\n/* Import singleton constructors
*/nimport styled from './constructors/styled';\n\n/**\n * eliminates the need to do styled.default since the other
APIs\n * are directly assigned as properties to the main function\n * */\n// eslint-disable-next-line guard-for-in\nfor
(const key in secondary) \ln \text{styled[key]} = \text{secondary[key]; } \ln \text{second to styled; } "," // @flow / Thanks to
ReactDOMFactories for this handy list!\n\nexport default [\n 'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n
'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n 'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n
'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n 'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n
'div',\n 'dl',\n 'em',\n 'embed',\n 'fieldset',\n 'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n
'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head-,\n 'header',\n 'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n
'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n 'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n
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'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rr',\n 'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n 'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n 'tr',\n 'track',\n 'u',\n 'ul',\n 'var',\n 'video',\n  $\label{lipse',n} $$ 'wbr', \n '/ SVG' 'circle', \n 'clipPath', \n 'defs', \n 'ellipse', \n 'foreignObject', \n 'g', \n 'image', \n 'line', \n 'wbr', \n 'w$ 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n  $'stop',\n 'svg',\n 'text',\n 'textPath',\n$ 'tspan',\n];\n"],"names":["isStyledComponent","target","styledComponentId","strings","interpolations","result","i","l en","length","push","x","toString","Object","prototype","call","typeOf","EMPTY\_ARRAY","freeze","EMPTY\_OB JECT", "isFunction", "test", "getComponentName", "displayName", "name", "SC ATTR", "process", "env", "REACT A PP\_SC\_ATTR","IS\_BROWSER","window","DISABLE\_SPEEDY","Boolean","SC\_DISABLE\_SPEEDY","REAC T\_APP\_SC\_DISABLE\_SPEEDY", "STATIC\_EXECUTION\_CONTEXT", "ERRORS", "format", "a", "b", "c", "argum ents", "forEach", "d", "replace", "throwStyledComponentsError", "code", "Error", "trim", "DefaultGroupedTag", "tag", "gr oupSizes", "Uint32Array", "indexOfGroup", "group", "index", "this", "insertRules", "rules", "oldBuffer", "oldSize", "newS ize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getG roup", "css", "getRule", "groupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "ge t", "getIdForGroup", "setGroupForId", "SELECTOR", "MARKER\_RE", "RegExp", "rehydrateNamesFromContent", "sh eet", "content", "names", "split", "registerName", "rehydrateSheetFromTag", "style", "parts", "textContent", "part", "marke r","match","parseInt","getTag","getNonce"," webpack nonce 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YAAcN,EAE7G,KAAK,IACH,MAAO,WAAaA,EAAI,OAASA,EAAEM,QAAQ,SAAU,YAAcN,EAErE,KAAK,G ACH,MAAO,WAAaA,EAAI,OAASA,EAAEM,QAAQ,QAAS,kBAAoBN,EAE5E,MAAO,WAAaA,EAAI,OAAS A,EAAIA,EAEvC,KAAK,IACH,MAAO,WAAaA,EAAI,YAAcA,EAAIA,EAE5C,KAAK,KACH,GAAI,KAAOA, EAAE2I,WAAW,GAAI,MAE5B,MAAO,oBADP1I,EAAID,EAAEgL,UAAUhL,EAAE8K,QAAQ,IAAK,KAAKx K,QAAQ,QAAS,IAAIA,QAAQ,gBAAiB,YACID,WAAaN,EAAI,gBAAkBC,EAAID,EAEzE,KAAK,KACH,OAA OoL,EAAGrM,KAAKiB,GAAKA,EAAEM,QAAQ+K,EAAI,aAAerL,EAAEM,QAAQ+K,EAAI,UAAYrL,EAAIA ,EAEjF,KAAK,IAIH,OAFAE,GADAD,EAAID,EAAEgL,UAAU,IAAItK,QACdoK,QAAQ,KAAO,EAEb7K,EAA E0I,WAAW,GAAK1I,EAAE0I,WAAWzI,IACrC,KAAK,IACHD,EAAID,EAAEM,QAAQgL,EAAG,MACjB,MA EF,KAAK,IACHrL,EAAID,EAAEM,QAAQgL,EAAG,SACjB,MAEF,KAAK,IACHrL,EAAID,EAAEM,QAAQgL ,EAAG,MACjB,MAEF,QACE,OAAOtL,EAGX,MAAO,WAAaA,EAAI,OAASC,EAAID,EAEvC,KAAK,KACH,I AAK,IAAMA,EAAE8K,QAAQ,SAAU,GAAI,MAErC,KAAK,IAIH,OAHA5K,GAAKF,EAAIK,GAAGIC,OAAS, GAGbsM,GAFRxK,GAAK,KAAOD,EAAE2I,WAAWzI,GAAKF,EAAEgL,UAAU,EAAG9K,GAAKF,GAAGgL, UAAU3K,EAAEyK,QAAQ,IAAK,GAAK,GAAGpK,QAExEiI,WAAW,IAAwB,EAAlB1I,EAAE0I,WAAW,KAC 1C,KAAK,IACH,GAAI,IAAM1I,EAAE0I,WAAW,GAAI,MAE7B,KAAK,IACH3I,EAAIA,EAAEM,QAAQL,EA AG,WAAaA,GAAK,IAAMD,EACzC,MAEF,KAAK,IACL,KAAK,IACHA,EAAIA,EAAEM,QAAQL,EAAG,YA Ac,IAAMwK,EAAI,UAAY,IAAM,OAAS,IAAMzK,EAAEM,QAAQL,EAAG,WAAaA,GAAK,IAAMD,EAAEM, QAAQL,EAAG,OAASA,EAAI,OAAS,IAAMD,EAG5J,OAAOA,EAAI,IAEb,KAAK,IACH,GAAI,KAAOA,EAA E2I,WAAW,GAAI,OAAQ3I,EAAE2I,WAAW,IAC/C,KAAK,IACH,OAAO1I,EAAID,EAAEM,QAAQ,SAAU,IA AK,WAAaN,EAAI,eAAiBC,EAAI,YAAcA,EAAID,EAE9F,KAAK,IACH,MAAO,WAAaA,EAAI,iBAAmBA,EA AEM,QAAQiL,EAAI,IAAMvL,EAEjE,QACE,MAAO,WAAaA,EAAI,qBAAuBA,EAAEM,QAAQ,gBAAiB,IAAI A,QAAQiL,EAAI,IAAMvL,EAEpG,MAEF,KAAK,IACL,KAAK,IACH,GAAI,KAAOA,EAAE2I,WAAW,IAAM, MAAQ3I,EAAE2I,WAAW,GAAI,MAEzD,KAAK,IACL,KAAK,IACH,IAAI,IAAO6C,EAAGzM,KAAKsB,GAAI ,OAAO,OAASJ,EAAII,EAAE2K,UAAU3K,EAAEyK,QAAQ,KAAO,IAAInC,WAAW,GAAKoC,EAAE1K,EAA EC,QAAQ,UAAW,kBAAmBJ,EAAGqK,EAAG7B,GAAGpI,QAAQ,kBAAmB,YAAcN,EAAEM,QAAQL,EAAG, WAAaA,GAAKD,EAAEM,QAAQL,EAAG,QAAUA,EAAEK,QAAQ,QAAS,KAAON,EACxQ,MAEF,KAAK,IA CH,GAAIA,EAAI,WAAaA,GAAK,MAAQA,EAAE2I,WAAW,GAAK,OAAS3I,EAAI,IAAMA,EAAG,MAAQuK ,EAAI7B,GAAK,MAAQ1I,EAAE2I,WAAW,KAAO,EAAI3I,EAAE8K,QAAQ,YAAa,IAAK,OAAO9K,EAAEgL, UAAU,EAAGhL,EAAE8K,QAAQ,IAAK,IAAM,GAAGxK,QAAQmL,EAAI,gBAAkBzL,EAGvO,OAAOA,EAG T,SAASkL,EAAE7K,EAAGH,GACZ,IAAIqK,EAAIIK,EAAEyK,QAAQ,IAAM5K,EAAI,IAAM,KAC9BwI,EAAI rI,EAAE2K,UAAU,EAAG,IAAM9K,EAAIqK,EAAI,IAErC,OADAA,EAAIIK,EAAE2K,UAAUT,EAAI,EAAGIK ,EAAEIC,OAAS,GAC3BuN,EAAE,IAAMxL,EAAIwI,EAAIA,EAAEpI,QAAQqL,EAAI,MAAOpB,EAAGrK,GA GjD,SAAS0L,EAAGvL,EAAGH,GACb,IAAIqK,EAAIQ,EAAE7K,EAAGA,EAAEvI,WAAW,GAAIzI,EAAEyI, WAAW,GAAIzI,EAAEyI,WAAW,IAC5D,OAAO4B,IAAMrK,EAAI,IAAMqK,EAAEjK,QAAQuL,EAAI,YAAY b,UAAU,GAAK,IAAM9K,EAAI,IAG5E,SAAS4L,EAAEzL,EAAGH,EAAGqK,EAAG7B,EAAG1I,EAAGyK,EA AGxK,EAAG0K,EAAGC,EAAGmB,GACpC,IAAK,IAAkBd,EAAde,EAAI,EAAG3N,EAAI6B,EAAM8L,EAAIC

,IAAKD,EACjC,OAAQf,EAAIiB,EAAEF,GAAGvN,KAAK0N,EAAG9L,EAAGhC,EAAGkM,EAAG7B,EAAG11 ,EAAGyK,EAAGxK,EAAG0K,EAAGC,EAAGmB,IAClD,UAAK,EACL,KAAK,EACL,KAAK,EACL,KAAK,KA CH,MAEF,QACE1N,EAAI4M,EAIV,GAAI5M,IAAM6B,EAAG,OAAO7B,EAmBtB,SAAS+N,EAAE/L,GAGT,Y ADA,KADAA,EAAIA,EAAEgM,UACWX,EAAI,KAAMrL,EAAI,mBAAsBA,EAAI4K,EAAI,GAAKA,EAAI,EA AGS,EAAIrL,GAAK4K,EAAI,GAC/EmB,EAGT,SAASD,EAAE9L,EAAGH,GACZ,IAAIqK,EAAIlK,EAKR,GAJ A,GAAKkK,EAAE5B,WAAW,KAAO4B,EAAIA,EAAE7J,QAE/B6J,EAAI,CADAA,GAGA,EAAI0B,EAAG,CA CT,IAAIvD,EAAIoD,GAAG,EAAG5L,EAAGqK,EAAGA,EAAG+B,EAAGC,EAAG,EAAG,EAAG,EAAG,QACt C,IAAW7D,GAAK,iBAAoBA,IAAMxI,EAAIwI,GAGhD,IAAI1I,EA5jBN,SAASwM,EAAEnM,EAAGH,EAAGq K,EAAG7B,EAAG1I,GACrB,IAAK,IAAgC+L,EAAGC,EAAiBS,EAAuEC,EAAmCC,EAA1JlC,EAAI,EAAGxK, EAAI,EAAGOK,EAAI,EAAGC,EAAI,EAASvM,EAAI,EAAGuO,EAAI,EAAMC,EAAIJ,EAAIV,EAAI,EAAGpK, EAAI,EAAGML,EAAI,EAAGC,EAAI,EAAGC,EAAI,EAAGb,EAAI5B,EAAEpM,OAAQ8O,EAAId,EAAI,EAA Me,EAAI,GAAIC,EAAI,GAAItC,EAAI,GAAIS,EAAI,GAAO3J,EAAIwK,GAAI,CAI5K,GAHAH,EAAIzB,EAA E5B,WAAWhH,GACjBA,IAAMsL,GAAK,IAAMhN,EAAI2K,EAAID,EAAIF,IAAM,IAAMxK,IAAM+L,EAAI, KAAO/L,EAAI,GAAK,IAAK2K,EAAID,EAAIF,EAAI,EAAG0B,IAAKc,KAExF,IAAMhN,EAAI2K,EAAID,EA AIF,EAAG,CACvB,GAAI9I,IAAMsL,IAAM,EAAIH,IAAMI,EAAIA,EAAE5M,QAAQ8M,EAAG,KAAM,EAAI F,EAAExM,OAAOvC,QAAS,CACrE,OAAQ6N,GACN,KAAK,GACL,KAAK,EACL,KAAK,GACL,KAAK,GAC L,KAAK,GACH,MAEF,QACEkB,GAAK3C,EAAE8C,OAAO1L,GAGIBqK,EAAI,GAGN,OAAQA,GACN,KAA K,IAKH,IAHAD,GADAmB,EAAIA,EAAExM,QACAiI,WAAW,GACjB8D,EAAI,EAECO,IAAMrL,EAAGA,EA AIwK,GAAI,CACpB,OAAQH,EAAIzB,EAAE5B,WAAWhH,IACvB,KAAK,IACH8K,IACA,MAEF,KAAK,IAC HA,IACA,MAEF,KAAK,GACH,OAAQT,EAAIzB,EAAE5B,WAAWhH,EAAI,IAC3B,KAAK,GACL,KAAK,GA CH3B,EAAG,CACD,IAAK6M,EAAIIL,EAAI,EAAGkL,EAAII,IAAKJ,EACvB,OAAQtC,EAAE5B,WAAWkE,IA CnB,KAAK,GACH,GAAI,KAAOb,GAAK,KAAOzB,EAAE5B,WAAWkE,EAAI,IAAMIL,EAAI,IAAMkL,EAAG ,CACzDIL,EAAIkL,EAAI,EACR,MAAM7M,EAGR,MAEF,KAAK,GACH,GAAI,KAAOgM,EAAG,CACZrK,EA AIkL,EAAI,EACR,MAAM7M,GAMd2B,EAAIkL,GAKV,MAEF,KAAK,GACHb,IAEF,KAAK,GACHA,IAEF,K AAK,GACL,KAAK,GACH,KAAOrK,IAAMsL,GAAK1C,EAAE5B,WAAWhH,KAAOqK,KAK1C,GAAI,IAAM S,EAAG,MACb9K,IAMF,OAHA8K,EAAIIC,EAAES,UAAUgC,EAAGrL,GACnB,IAAMoK,IAAMA,GAAKmB, EAAIA,EAAE5M,QAAQgN,EAAI,IAAI5M,QAAQiI,WAAW,IAEIDoD,GACN,KAAK,GAIH,OAHA,EAAIe,IA AMI,EAAIA,EAAE5M,QAAQ8M,EAAG,KAC3BpB,EAAIkB,EAAEvE,WAAW,IAGf,KAAK,IACL,KAAK,IAC L, KAAK, IACL, KAAK, GACHmE, EAAI5M, EACJ, MAEF, QACE4M, EAAIS, EAMR, GAFAP, GADAP, EAAID, EAAID,AEtM,EAAG4M,EAAGL,EAAGT,EAAGhM,EAAI,IAChB7B,OACN,EAAI8N,IAAsBU,EAAIb,EAAE,EAAGW, EAAzBK,EAAIxC,EAAEiD,EAAGL,EAAGH,GAAmB7M,EAAGoM,EAAGC,EAAGS,EAAGhB,EAAGhM,EA AGOI,GAAIwE,EAAIJ,EAAEpD,KAAK,SAAK,IAAWID,GAAK,KAAOK,GAAKP,EAAIE,EAAEjM,QAAQvC, UAAY6N,EAAI,EAAGS,EAAI,KAC5I,EAAIO,EAAG,OAAQhB,GACjB,KAAK,IACHkB,EAAIA,EAAE5M,QA AQkN,EAAI5B,GAEpB,KAAK,IACL,KAAK,IACL,KAAK,GACHa,EAAIS,EAAI,IAAMT,EAAI,IACIB,MAEF, KAAK,IAEHA,GADAS,EAAIA,EAAE5M,QAAQmN,EAAI,UACV,IAAMhB,EAAI,IACIBA,EAAI,IAAMxB,GA AK,IAAMA,GAAKC,EAAE,IAAMuB,EAAG,GAAK,YAAcA,EAAI,IAAMA,EAAI,IAAMA,EAC5E,MAEF,QA CEA,EAAIS,EAAIT,EAAG,MAAQ/D,IAAWyE,GAAKV,EAAVA,EAAa,SACnCA,EAAI,GACX,MAEF,QACEA ,EAAID,EAAEtM,EAAGoK,EAAEpK,EAAGgN,EAAGH,GAAIN,EAAG/D,EAAG11,EAAI,GAGnC6K,GAAK4 B, EACLA, EAAIM, EAAID, EAAID, EAAId, EAAI, EACpBmB, EAAI, GACJIB, EAAIzB, EAAE5B, aAAahH, GACnBB, EAAIZB, EAAE5B, aAAahH, GACnBB, EAAIZB, EAAE5B, aAAahH, GACnBB, EAAIZB, E,MAEF,KAAK,IACL,KAAK,GAEH,GAAI,GAAKqL,GADTE,GAAK,EAAIJ,EAAII,EAAE5M,QAAQ8M,EAAG, IAAMF,GAAGxM,QACpBvC,QAAS,OAAQ,IAAM0O,IAAMd,EAAImB,EAAEvE,WAAW,GAAI,KAAOoD,GA AK,GAAKA,GAAK,IAAMA,KAAOiB,GAAKE,EAAIA,EAAE5M,QAAQ,IAAK,MAAMnC,QAAS,EAAI8N,QA AK,KAAYU,EAAIb,EAAE,EAAGoB,EAAGhN,EAAGG,EAAGiM,EAAGC,EAAGY,EAAEhP,OAAQuK,EAAG 1I,EAAG0I,KAAO,KAAOsE,GAAKE,EAAIP,EAAEjM,QAAQvC,UAAY+O,EAAI,QAAanB,EAAImB,EAAEvE, WAAW,GAAIqD,EAAIkB,EAAEvE,WAAW,GAAIoD,GAC9S,KAAK,EACH,MAEF,KAAK,GACH,GAAI,MAA QC,GAAK,KAAOA,EAAG,CACzBV,GAAK4B,EAAI3C,EAAE8C,OAAO1L,GACIB,MAGJ,QACE,KAAOuL,E E,EAAID,EAAID,EAAId,EAAI,EAChBmB,EAAI,GACJIB,EAAIzB,EAAE5B,aAAahH,IAIzB,OAAQqK,GACN,

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mixin-deep; https://github.com/jonschlinkert/mixin-deep Inlined such that it will be consistently transpiled to an IE-compatible syntax.

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SC\_ATTR\_ACTIVE = 'active';\nexport const SC\_ATTR\_VERSION = 'data-styled-version';\nexport const

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typeof process.env.REACT APP SC DISABLE SPEEDY !== 'undefined' &&
process.env.REACT APP SC DISABLE SPEEDY !== "\n
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT APP SC DISABLE SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== '\n
                                                                                                                                                                                        ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env.NODE ENV !== 'production'\n )\n ));\\n\n/ Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = { };\n","// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : { };\n\n/**\n * super basic
version of sprintf\n *\nfunction format(...args) \{\n = args[0]:\n const b = []:\n\n for (let c = 1, len = 1, 
return a;\n\\\n\*\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
                   `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0? Args: {\text{interpolations.join(', ')}} : '' \n } \n } else {\n throw new}
Error(format(ERRORS[code], ...interpolations).trim());\n }\n}\n","export default {\"1\":\"Cannot create styled-
component for component: %s.\\n\\n\".\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it
across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\,"\"3\":\"Streaming SSR is only supported
in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\\\,\"5\":\"The clone method cannot be used
on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
client?\\n\\\n",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\\n\\\n- Are you using a
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop
function, e.g.\n = {() > ({)}}\n = {() > ({)}}\n = {() > ({)}}\n = {() < ({)
prop an object.\\n\\\n\".\"9\":\"Missing document `<head>`\\n\\\n\".\"10\":\"Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\" This error was replaced
with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\`\\\\` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider:
\\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is
uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\\n``\\n\\n,\".\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your
```

render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\n/\* eslint-disable no-use-before-define \*\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n\;\n\nconst BASE\_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE\_SIZE);\n this.length = BASE\_SIZE;\n this.tag = tag;\n  $\n$ indexOfGroup(group: number): number  $\{n \mid \text{let index} = 0; n \mid \text{for (let } i = 0; i < \text{group; } i++) \}$ this.groupSizes[i]:\n \\n\n return index:\n \\n\n insertRules(group: number, rules: string[]): void \\n if (group const oldBuffer = this.groupSizes;\n >= this.groupSizes.length) {\n const oldSize = oldBuffer.length; $\n\$ let newSize = oldSize;\n while (group  $\geq$  newSize) {\n newSize  $<<= 1;\n$ if  $(\text{newSize} < 0) \{ \n$ throwStyledError(16, `\${group}`);\n this.groupSizes = new Uint32Array(newSize);\n }\n n nthis.groupSizes.set(oldBuffer);\n this.length =  $newSize;\n\n$ for (let i = oldSize; i < newSize; i++) {\n  $\n$  \\n\n let ruleIndex = this.indexOfGroup(group + 1);\\n for (let i = 0, 1 = this.groupSizes[i] = 0;\n rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $n \leq n \leq n$ length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n startIndex + length;\n\n this.groupSizes[group] = 0;\n\n for (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n  $\n$  \\n \\n getGroup(group: number): string \\n let css = ";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;\n\n for (let i = startIndex;  $css += \S{this.tag.getRule(i)} \S{SPLITTER}'; n } \n return css; n } n', "//$  $i < endIndex; i++) \{ \n$ @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => \\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n\;\n\nexport const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id): any);\n }\n\n while (reverseRegister.has(nextFreeGroup)) {\n &&\n ((group  $\mid 0$ ) < 0  $\mid$  group > MAX SMI\\n ) {\n throwStyledError(16, `\${group}`);\n }\n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n\};\n\nexport const getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n};\n\nexport const  $setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + }$ 1;\n \n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n\;\n","// @flow\n\nimport { SPLITTER, SC\_ATTR, SC\_ATTR\_ACTIVE, SC\_ATTR\_VERSION, SC\_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[\${SC\_ATTR}][\${SC\_ATTR\_VERSION}=\"\${SC\_VERSION}\"]`;\nconst MARKER\_RE =  $new\ RegExp(^{\$\{SC_ATTR\}},((d+)),((d+)),((d+)),((d+)+),((d+)$  $(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; \text{n$ group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size) continue;\n\n const selector = `\${SC\_ATTR}.g\${group}[id=\"\${id}\"]`;\n\n let content = ";\n if (names !== undefined) {\n names.forEach(name  $\Rightarrow$  {\n if (name.length > 0) {\n content  $+= \S{name}, \S n$ }\n });\n \\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names = content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) {\n // eslint-disable-next-line\n if  $((name = names[i])) \\ \{n \quad sheet.registerName(id, name); n \quad \\ \{n\}; n\\ (name = names[i])) \\ \{n \quad sheet.registerName(id, name); n \quad \\ \{n\}; n\\ (name = names[i])) \\ \{n \quad sheet.registerName(id, name); n \quad \\ \{n\}; n\\ (name = names[i])) \\ \{n \quad sheet.registerName(id, name); n \quad \\ \{n\}; n\\ (name = names[i])) \\ \{n \quad sheet.registerName(id, name); n \quad \\ \{n\}; n\\ (name = names[i])) \\ \{n\}; n\\ (name = names[i]) \\ \{n\}; n\\ (name = names[i])) \\ \{n\}; n\\ (name = names[i]) \\ \{n\}; n\\ (name = names[i])$ 

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Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []:\n\n for (let i = 0, 1 = parts.length; i < 1; i + + ) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
 const marker = part.match(MARKER_RE); \n if (marker) {\n const group = parseInt(marker[1], 10) | 0; \n
                         if (group !== 0) {\n
                                               // Rehydrate componentId to group index mapping\n
const id = marker[2];\n\n
setGroupForId(id, group);\n
                             // Rehydrate names and rules\n
                                                             // looks like: data-
                                             rehydrateNamesFromContent(sheet, id, marker[3]);\n
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
sheet.getTag().insertRules(group, rules);\n
                                                 rules.length = 0;\n } else {\n rules.push(part);\n }\n
                                         n n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \n for (let i = 0, 1 = nodes.length; i < 1; i++) {\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC ATTR) !== SC ATTR ACTIVE)
      rehydrateSheetFromTag(sheet, node);\n\n
                                              if (node.parentNode) {\n
node.parentNode.removeChild(node);\n
                                     */\n\ndeclare var window: { webpack nonce : string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n };\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC ATTR VERSION, SC VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => \{\n const \{ childNodes \} = target; \\ \n for (let i = childNodes.length; i >= 0; i--) \{\n const \} \}
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC ATTR)) {\n
                                 return ((child: any): HTMLStyleElement);\n \n \n\n return
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last */nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC ATTR, SC ATTR ACTIVE);\n style.setAttribute(SC ATTR VERSION,
SC VERSION);\n\ const nonce = getNonce();\n\ if (nonce) style.setAttribute('nonce', nonce);\n\
parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/** Get the CSSStyleSheet instance for a given style
element */nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return
((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet
property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i++) {\n const sheet =
styleSheets[i]:\n if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n \
throwStyledError(17);\n return (undefined: any);\n];\n","// @flow\n/* eslint-disable no-use-before-define
*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment *\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else
\n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:
makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n
\\n\n insertRule(index: number, rule: string): boolean \\n try \\n
                                                               this.sheet.insertRule(rule, index);\n
this.length++;\n
                 return true;\n } catch (_error) {\n return false;\n }\n\n deleteRule(index: number):
void \{\n this.sheet.deleteRule(index);\n this.length--;\n \}\n getRule(index: number): string \{\n const rule =
this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule
!== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n
                                                                                      return ";\n }\n
\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */nexport class TextTag implements
Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?:
```

HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index >= 0) {\n const node = document.createTextNode(rule);\n const refNode = this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } else {\n return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if return this.nodes[index].textContent;\n } else {\n return ";\n }\n }\n\n/n\*\* A  $(index < this.length) \{ \n \}$ completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm in rules: string[]; \n\ length: number; \n\ constructor(\_target?: HTMLElement) {\n\ this.rules = []; \n\ this$ this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length) \\n this.rules.splice(index, 0, rule);\n this.length++;\n return true;\n } else {\n return false; $\n }\n \$  $deleteRule(index: number): void {n this.rules.splice(index, 1);} n this.length--; n } n getRule(index: number):$ string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$  else  $n = \frac{\ln x}{\ln x}$ @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS BROWSER,\n useCSSOMInjection: !DISABLE SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/\n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = EMPTY OBJECT,\n globalStyles?: GlobalStylesAllocationMap = { },\n names?: NamesAllocationMap\n ) {\n this.options =  $\{\n$  ...defaultOptions, $\n$ ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS BROWSER && SHOULD REHYDRATE) {\n SHOULD REHYDRATE = rehydrateSheet(this);\n \\n\n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n this.gs,\n (withNames && this.names)  $\parallel$  undefined $\n$ ); $\n$   $\n$  allocateGSInstance(id: string)  $\n$  return (this.gs[id] = GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ \\\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n  $groupNames = new Set();\n$ groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n\/\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\ /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/\n toString(): string {\n return outputSheet(this);\n }\n}\n","// @flow\n/\* eslint-disable no-bitwise \*/\n\nconst AD\_REPLACER\_R =  $\frac{1}{2} \frac{(a)(d)}{gi} \frac{n}{n}$  This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their

capitalised\n \* counterparts \*/\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*/nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*/\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabet-% charsLength) + name;\n \n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD REPLACER R, '\$1-\$2');\n\\\n","// @flow\n/\* eslint-disable \*\\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i = x.length;\n\n while (i)  $\{\n h = (h * 33) \land x.charCodeAt(-i); \n \} \land return h; \n\}; \n\n' This is a dib2 hashing$ function\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function is  $StaticRules(rules: RuleSet): boolean \{ \ n \ for (let i = 0; i < rules.length; i < rules.length; i < rules.length; i < rules.length; i$ += 1) {\n const rule = rules[i];\n\n if (isFunction(rule) && !isStyledComponent(rule)) {\n // functions are allowed to be static if they're just being\n // used to get the classname of a nested styled component\n false:\n \\n \\n return true;\n\\n","// @flow\nimport \{ SC VERSION \} from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC VERSION);\n\n/\*\*\n \* ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n \*/nexport default class ComponentStyle {\n baseHash: number;\n\n baseStyle: ?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n this.staticRulesId = ";\n this.isStatic = process.env.NODE\_ENV === 'production' &&\n (baseStyle === undefined || baseStyle.isStatic) &&\n isStaticRules(rules);\n this.componentId = componentId;\n\n // SC\_VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId);\n\n this.baseStyle = baseStyle;\n\n // NOTE: This registers the componentId, which ensures a consistent order\n // for this component's styles compared to others\n StyleSheet.registerId(componentId);\n \\\n\ /\*\\n \* Flattens a rule set into valid CSS\\n \* Hashes it, wraps the whole chunk in a .hash1234 { \}\\n \* Returns the hash to be injected on render()\n \*\*\n generateAndInjectStyles(executionContext: Object, styleSheet: names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n \\n\n // force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic &&!stylis.hash) {\n (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n names.push(this.staticRulesId);\n } else {\n const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join(");\n const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n (!styleSheet.hasNameForId(componentId, name)) {\n const cssStaticFormatted = stylis(cssStatic, `.\${name}`, undefined, componentId);\n\n styleSheet.insertRules(componentId, name, cssStaticFormatted);\n names.push(name);\n  $this.staticRulesId = name; \ n$  $n = \ln {n \in {n \in {n \in {n \in {n \in {n}}}}}}$ let dynamicHash = phash(this.baseHash, stylis.hash);\n let css = "; n nfor (let i = 0; i < length; i++) {\n const partRule = this.rules[i];\n\n if (typeof partRule === 'string') {\n  $css += partRule; \n\n$ if (process.env.NODE\_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n } else if (partRule) {\n const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n dynamicHash = phash(dynamicHash, partString + i);\n css += partString;\n }\n n nif (css) {\n const name = generateName(dynamicHash >>> 0);\n\n if (!styleSheet.hasNameForId(componentId, name)) {\n const cssFormatted = stylis(css, `.\${name}`, undefined, componentId);\n styleSheet.insertRules(componentId, name, cssFormatted);\n n nnames.push(name);\n  $n \leq n$  return names.join('');\n  $n \leq n$ 

from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY ARRAY, EMPTY OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport  $insert Rule Plugin \ from \ './stylis Plugin Insert Rule'; \\ | \ COMMENT\_REGEX = /^\\ *\//\/. *\$/gm; \\ | \ construction | \$ COMPLEX\_SELECTOR\_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n\;\n\nexport default function createStylisInstance({\n options = EMPTY\_OBJECT,\n plugins = EMPTY\_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY\_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) const parsedRules = parsingRules;\n parsingRules =  $[]:\n$  return parsedRules; $\n$  } $\n$  }; $\n$  const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let \_componentId: string;\n let \_selector: string;\n let \_selectorRegexp: RegExp;\n let \_consecutiveSelfRefRegExp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) =>  $\{\n$  if  $(\n$  // do not replace the first occurrence if it is (offset === 0 ? COMPLEX\_SELECTOR\_PREFIX.indexOf(string[\_selector.length]) complex (has a modifier)\n === -1 : true) &&\n // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match( consecutiveSelfRefRegExp)\n ) {\n return \`.\${ componentId}\`;\n }\n\n return match;\n  $\$ ;\n\n /\*\*\n \* When writing a style like\n \*\n \* & + & {\n \* color: red;\n \*}\n \*\n \* The second ampersand should be a reference to the static component class, stylis\n \* has no knowledge of static class so we have to intelligently replace the base selector.\n \*\n \* https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <more info about the context phase values\n \*\"2\" means this plugin is taking effect at the very end after all other processing is complete\n \*\n const selfReferenceReplacementPlugin = (context, , selectors) =>  $\{\n$  if (context === 2 && selectors.length && selectors[0].lastIndexOf( selector) > 0) {\n // eslint-disable-next-line no-param $selectors[0] = selectors[0].replace(\_selectorRegexp, selfReferenceReplacer);\n }\n };\n\$ stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT\_REGEX, ");\n const cssStr = selector && prefix ? `\${prefix} \${selector} { \${flatCSS}} \`: flatCSS:\n\n \\/ stylis has no concept of state to be passed to plugins\n \\/ but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n \_componentId = \_consecutiveSelfRefRegExp = new RegExp(`(\\\\\${\_selector}\\\\b){2,}`);\n\n return stylis(prefix || !selector ? ": selector, cssStr);\n \\n\n stringifyRules.hash = plugins.length\n ? plugins\n  $.reduce((acc, plugin) => \{ \n$ if (!plugin.name) {\n throwStyledError(15);\n n nreturn phash(acc, plugin.name);\n SEED)\n .toString()\n : ";\n\n return stringifyRules;\n\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/\* eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`;\n\n function toSheet(block) {\n if (block)  $\{\n$ try {\n insertRule(`\${block}}`);\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n

```
switch (context) {\n // property\n
                                                      case 1:\n
                                                                         // @import\n
                                                                                                  if (depth === 0 && content.charCodeAt(0)
=== 64) return insertRule(`${content};`), ";\n
                                                                     break;\n
                                                                                     // selector\n
                                                                                                          case 2:\n
                                                                                                                              if (ns === 0) return
content + delimiter;\n
                                    break;\n
                                                  // at-rule\n
                                                                        case 3:\n
                                                                                           switch (ns) \{\n
                                                                                                                        // @font-face, @page\n
case 102:\n
                        case 112:\n
                                                 return insertRule(selectors[0] + content), ";\n
                                                                                                                        default:\n
                                                                                                                                                return
content + (at === 0? delimiter: ");\n
                                                                  case -2:\n
                                                          }\n
                                                                                       content.split(needle).forEach(toSheet);\n }\n
};\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from
'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier }
from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n
disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?:
Array<Function>,\n target?: HTMLElement,\n\;\n\nexport const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const
StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =
StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:
Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return
useContext(StyleSheetContext) || masterSheet;\n\nexport function useStylis(): Stringifier {\n return
useContext(StylisContext) || masterStylis;\n\nexport default function StyleSheetManager(props: Props) {\n const
[plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const
styleSheet = useMemo(() => {\n} let sheet = contextStyleSheet; \n\ if (props.sheet) {\n}
line prefer-destructuring\n
                                        sheet = props.sheet;\n } else if (props.target) {\n
sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n
sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n }\n\n return sheet;\n },
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n
                                       options: { prefix: !props.disableVendorPrefixes },\n
createStylisInstance({\n
                                                                                                                                         }),\n
[props.disableVendorPrefixes, plugins]\ );\ n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
                                                                             <StylisContext.Provider value={stylis}>\n
{process.env.NODE ENV !== 'production'\n
                                                                       ? React.Children.only(props.children)\n
   </styleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
                                styleSheet.insertRules(\n
                                                                         this.id,\n
                                                                                            resolvedName,\n
resolvedName)) {\n
                                                                                                                          stylisInstance(this.rules,
resolvedName, '@keyframes')\n );\n \\n toString = () => {\n return throwStyledError(12,
String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name +
stylisInstance.hash;\n \n^*, ''/ @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => -${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n * > hyphenateStyleName('MozTransition')\n * <\"-moz-transition\"\n * >
hyphenateStyleName('msTransition') \\ | * < ''-ms-transition'' \\ | * As Modernizr suggests \\ | * ( As Modernizr suggests ) \\ 
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *
@return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
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'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => \{\n const rules = [];\n for (const key in obj) \{\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
                           rules.push(`${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key]))
isFunction(obj[key])) {\n
      rules.push(...objToCssArray(obj[key], key));\n } else {\n rules.push(`${hyphenate(key)}}:
${addUnitIfNeeded(key, obj[key])};`);\n }\n }\n return prevKey ? [`${prevKey} {`, ...rules, '}']:
rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n
stylisInstance: ?Stringifier\n): any \n if (Array.isArray(chunk)) \n const ruleSet = []; \n for (let i = 0, len = 0) \]
chunk.length, result; i < len; i + = 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n
                      if (result === ") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /* Handle other
components */n if (isStyledComponent(chunk)) {\n return \.${chunk.styledComponentId}\`:\n }\n\n /* Either
execute or defer the function *\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
                                                   if (process.env.NODE ENV !== 'production' &&
      const result = chunk(executionContext); \n\n
isElement(result)) {\n
                          // eslint-disable-next-line no-console\n
                                                                    console.warn(\n
`${getComponentName(\n
                                 chunk \ n
                                               )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
                           n n
more details.`\n
                    ):\n
                                   return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
return chunk;\n \n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n}
                                                                                 chunk.inject(styleSheet,
                    return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
return isPlainObject(chunk)?objToCssArray(chunk): chunk.toString();\n}\n","// @flow\nexport default function
isStatelessFunction(test: any): boolean {\n return (\n typeof test === 'function'\n && !(\n
                                                                                              test.prototype\n
&& test.prototype.isReactComponent\n )\n );\n\\n","// @flow\nimport unitless from '@emotion/unitless';\n\n//
Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === ') {\n return ";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
'../utils/isPlainObject';\nimport { EMPTY ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/nconst addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // \FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from
'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const
checkDynamicCreation = (displayName: string, componentId?: string) => {\n if (process.env.NODE_ENV!==
'production') {\n const parsedIdString = componentId? \` with the id of \"\${componentId}\\\\` : ";\n const message
       `The component ${displayName}${parsedIdString} has been created dynamically.\\n`+\n \"You may see
this warning because you've called styled inside another component.\\n\" +\n
                                                                              'To resolve this only create new
StyledComponents outside of any render method and function component.';\n\n // If a hook is called outside of a
```

```
component:\n // React 17 and earlier throw an error\n // React 18 and above use console.error\n\n const
originalConsoleError = console.error // eslint-disable-line no-console\n try {\n
                                                                                                           let didNotCallInvalidHook =
          /* $FlowIgnore[cannot-write] */\n
                                                            console.error = (consoleErrorMessage, ...consoleErrorArgs) => { //
eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses
`checkDynamicCreation` to\n // be called outside of a React component.\n
(invalidHookCallRe.test(consoleErrorMessage)) {\n
                                                                          didNotCallInvalidHook = false \ 
                                                                                                                             // This shouldn't
happen, but resets `warningSeen` if we had this error happen intermittently\n
                                                                                                          seen.delete(message);\n
                 }\n
                                                                                                                        }\n
                                                                                                                               // We
purposefully call `useRef` outside of a component and expect it to throw\n
                                                                                                  // If it doesn't, then we're inside
                               // eslint-disable-next-line react-hooks/rules-of-hooks\n
another component.\n
                                                                                                           useRef():\n\n
(didNotCallInvalidHook &&!seen.has(message)) {\n
                                                                           // eslint-disable-next-line no-console\n
                                       seen.add(message);\n
console.warn(message);\n
                                                                        n } \operatorname{catch} (error) {\n}
                                                                                                           // The error here is expected,
since we're expecting anything that uses `checkDynamicCreation` to\n // be called outside of a React
                     if (invalidHookCallRe.test(error.message)) {\n
                                                                                        // This shouldn't happen, but resets
`warningSeen` if we had this error happen intermittently\n
                                                                                 seen.delete(message);\n
                                                                                                                    n  finally n 
$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n \}\n
\n\;\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\;\n\nexport
default (props: Props, providedTheme: any, defaultProps: any = EMPTY OBJECT) => {\n return (props.theme !==
defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n\n// Source:
https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not
$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n
*/nexport default function escape(str: string): string {\n return (\n str\n // Replace all possible CSS selectors\n
  .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n
                                                                                                                    .replace(dashesAtEnds,
"\\n );\n}\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from
'./generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n return
generateAlphabeticName(hash(str) >>> 0);\n\;\n","// @flow\nimport type { IStyledComponent } from
'../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks
{\n return (\n typeof target === 'string' &&\n (process.env.NODE ENV !== 'production'\n
                                                                                                                              ? target.charAt(0)
=== target.charAt(0).toLowerCase()\n : true)\n );\n}\n","/* eslint-disable */\n/**\n mixin-deep;
https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-
compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is
hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files
(the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use,
copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to
whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and
this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE
SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED,
INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A
PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR
COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER
IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN
CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
SOFTWARE.\n^*\n\const is Object = val => \{\n return (\n type of val === 'function' || (type of val === 'object' || (type of val ==== 'object' || (type of val ===== 'object' || (type of 
&& val !== null && !Array.isArray(val))\n );\n};\n\nconst isValidKey = key => {\n return key !== '__proto__'
&& key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n const obj =
target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n
\n\n\nexport default function mixinDeep(target, ...rest) {\n for (const obj of rest) {\n if (isObject(obj)) {\n}
                                                                                                                                                  for
```

```
(const key in obj) {\n
                        if (isValidKey(key)) {\n
                                                     mixin(target, obj[key], key);\n
                                                                                      }\n
                                                                                             n > n > n
return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from
'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type
Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype
Props = {\n children?: Element<any>,\n theme: ThemeArgument,\n};\n\nexport const ThemeContext:
Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer =
ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if
(!theme) {\n return throwStyledError(14); \n } \in (isFunction(theme)) {\n const mergedTheme} =
theme(outerTheme); \n\ if (\n process.env.NODE_ENV !== 'production' &&\n
                                                                                 (mergedTheme === null ||
Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n return throwStyledError(7);\n }\n\n
 return mergedTheme;\n \\n if (Array.isArray(theme) || typeof theme !== 'object') {\n return
throwStyledError(8);\n \n \n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n\n\/**\n * Provide a
theme to an entire react component tree via context\n *\nexport default function ThemeProvider(props: Props) {\n
const outerTheme = useContext(ThemeContext);\n const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n ]);\n\n if (!props.children) {\n
return null;\n \\n\n return < ThemeContext. Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from
'@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n Attrs,\n
IStyledComponent,\n IStyledStatics,\n RuleSet,\n ShouldForwardProp,\n Target,\n} from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager':\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = { };\n\n/* We
depend on components having unique IDs *\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no
displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \parallel 0) + 1;\\n\n const
componentId = `${name}-${generateComponentId(\n // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ?`${parentComponentId}-
${componentId}`: componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in */\n for (key in resolvedAttrDef) {\n
                                                 context[key] = resolvedAttrs[key] = \n
                                                                              : resolvedAttrDef[key]; \  \  \} \  \  \  \} \\
'className'\n
                  ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n
/* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks/n if (process.env.NODE_ENV !== 'production')
```

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useDebugValue(className);\n\n if (process.env.NODE ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean\n) {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production'?
forwardedComponent.warnTooManyClasses: undefined\n);\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = { };\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
computedProps[key];\n } else if (\n
                                     shouldForwardProp\n
                                                              ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n
                          : isTargetTag\n
                                             ? validAttr(key)\n
                                                                  : true\n ) {\n
                                                                                  // Don't pass through non
HTML 	ext{ tags through to } HTML 	ext{ elements} n 	ext{ propsForElement[key]} = computedProps[key]; n } n \ \n if
(props.style && attrs.style !== props.style) n = props.style = { ...props.style, ...attrs.style }; n } n
propsForElement.className = Array.prototype\n .concat(\n
                                                           foldedComponentIds,\n styledComponentId,\n
 generatedClassName !== styledComponentId ? generatedClassName : null,\n
                                                                           props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join(' ');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY ARRAY.\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ?`${escape(options.displayName)}-
${options.componentId}`\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
  ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n
nested shouldForwardProp calls\n
                                 shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n
filterFn,\n
              elementToBeCreated\n
                                        ) &&\n
                                                    ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n // eslint-disable-next-line prefer-
                 shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n \n\n
const\ componentStyle = new\ ComponentStyle(\n rules,\n styledComponentId,\n is TargetStyledComp?
((target: Object).componentStyle: ComponentStyle): undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
```

```
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.componentStyle = componentStyle; \n WrappedStyledComponentStyle = componentStyle; \n WrappedStyledComponentStyle = componentStyle = componentStyle; \n WrappedStyledComponentStyle = componentStyle = compon
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n
                                                                                             ((target: any):
IStyledComponent).foldedComponentIds,\n
                                                                             ((target: any): IStyledComponent).styledComponentId\n
EMPTY\_ARRAY; \\ \ \ \ WrappedStyledComponent. \\ styledComponentId = styledComponentId; \\ \ \ \ //\ fold\ the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function \ withComponent(tag: Target) \ \{ \ n \ const \ \{ \ componentId: \ n \ const \ \} \}
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n
                                                                                                                                               previousComponentId
               `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
newOptions = \{ \n
                                  ...optionsToCopy,\n
                                                                      attrs: finalAttrs,\n
                                                                                                       componentId: newComponentId,\n \};\n\n
return createStyledComponent(tag, newOptions, rules);\n\\ Object.defineProperty(WrappedStyledComponent,
'defaultProps', \\n get() \\n return this. foldedDefaultProps:\\n \,\\\n set(obj) \\\n
this._foldedDefaultProps = isTargetStyledComp\n
                                                                                      ? merge({}, ((target: any): IStyledComponent).defaultProps,
                 : obj;\n },\n });\n\n if (process.env.NODE ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n displayName,\n
                                                                                        styledComponentId\n );\n }\n\n
WrappedStyledComponent.toString = () => `. \{ WrappedStyledComponent.styledComponentId \} `: \n if
(isCompositeComponent) {\n hoist<\n IStyledStatics,\n
                                                                                                    $PropertyType<IStyledComponent, 'target'>,\n
[key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n
                                                                                   // all SC-specific things should not be hoisted\n
    componentStyle: true,\n
                                               displayName: true,\n
                                                                                      foldedComponentIds: true,\n
                                                                                                                                         shouldForwardProp: true,\n
                                                                             with Component: true, \n }); \n }\n return
  styledComponentId: true,\n
                                                  target: true,\n
WrappedStyledComponent;\n\\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ?
\ 'styled.{target}': 'Styled(\{getComponentName(target)\})'; \n\\n","/**\n * Convenience function for joining
strings to form className chains\n *\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n let generatedClasses = { };\n let warningSeen = false;\n\n return (className: string)
=> {\n if (!warningSeen) {\n
                                                     generatedClasses[className] = true;\n
(Object.keys(generatedClasses).length >= LIMIT) {\n}
                                                                                            // Unable to find latestRule in test environment.\n
eslint-disable no-console, prefer-template */\n
                                                                                const parsedIdString = componentId? `with the id of
\"\{componentId\}\"\ : ";\n\n
                                                                                       `Over ${LIMIT} classes were generated for component
                                                    console.warn(\n
${displayName}${parsedIdString}.\\n`+\n
                                                                                'Consider using the attrs method, together with a style object for
frequently changed styles.\\n' +\n
                                                                'Example: \n' + \n
                                                                                                      ' const Component = styled.div.attrs(props =>
(\{ \setminus n' + \setminus n \})
                          ' style: \{ \n' + \n' \}
                                                                       background: props.background,\\n' +\n
                                                                                                                                                '},\n'+\n
))`width: 100\%;`\\n\\n' +\n
                                                       ' < Component /> '
                                                                                              );\n
                                                                                                           warningSeen = true;\n
                                                                                                                                                      generatedClasses =
              'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n
'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n
'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'em',\n 'embed',\n 'fieldset',\n
'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n
'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n
'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuitem',\n 'meta',\n 'meter',\n 'nav',\n 'noscript',\n
```

'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n 'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n 'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n 'tr',\n 'track',\n 'u',\n 'u',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n 'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n/ Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'reactis';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY\_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY\_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /\* This is callable directly as a template function \*\n // \$FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /\* If config methods are called, wrap up a new template function and merge options  $* \land n$  templateFunction.withConfig = config =>  $\n$ constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /\* Modify/inject new props at runtime \*\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n constructor(rules: RuleSet, componentId: string) {\n this.rules = rules;\n this.componentId = componentId;\n this.isStatic = isStaticRules(rules);\n\n // pre-register the first instance to ensure global styles\n // load before component ones\n StyleSheet.registerId(this.componentId + 1);\n \\n\n createStyles(\n instance: number.\n executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \\n const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join("), ");\n const id = this.componentId + instance;\n\n // NOTE: We use the id as a name as well, since these rules never change\n styleSheet.insertRules(id, id, css);\n \\n\n removeStyles(instance: number, styleSheet: StyleSheet) {\n styleSheet.clearRules(this.componentId + instance);\n \\n\n renderStyles(\n instance: number,\n executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) {\n if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n \n\n","// @flow\n/\* eslint-disable no-underscore-dangle \*\nimport React from 'react';\nimport { IS\_BROWSER, SC\_ATTR, SC\_ATTR\_VERSION, SC\_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\n\n instance: StyleSheet;\n\n sealed: boolean;  $\n \$  constructor() {\n this.instance = new StyleSheet({ isServer: true }); \n this.sealed = false; \n \n\n \_emitSheetCSS = (): string => {\n const css = this.instance.toString();\n if (!css) return ";\n\n const nonce = getNonce();\n const attrs = [nonce && `nonce=\"\${nonce}\\"`, `\${SC\_ATTR}=\"true\"`, `\${SC\_ATTR\_VERSION}=\"\${SC\_VERSION}\"`];\n const htmlAttr = attrs.filter(Boolean).join('');\n\n return `<style \${htmlAttr}>\${css}</style>`;\n\n collectStyles(children: any) {\n if (this.sealed) {\n throwStyledError(2);\n \\n\n return < StyleSheetManager sheet={this.instance}>{children}</StyleSheetManager>;\n }\n\n getStyleTags = (): string => {\n if (this.sealed) 

```
if (this.sealed) {\n
                  return throwStyledError(2);\n \n const props = \n
                                                                             [SC_ATTR]: ",\n
[SC ATTR VERSION]: SC VERSION,\n
                                            dangerouslySetInnerHTML: {\n
                                                                               html:
this.instance.toString(),\n },\n };\n const nonce = getNonce();\n if (nonce) {\n
                                                                                     (props: any).nonce =
nonce;\n }\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return
[<style {...props} key=\"sc-0-0\" />];\n };\n\n // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n
throwStyledError(3);\n } else if (this.sealed) {\n return throwStyledError(2);\n }\n\n if ( SERVER ) {\n
 this.seal();\n\
                 // eslint-disable-next-line global-require\n
                                                            const { Readable, Transform } =
require('stream');\n\n
                      const readableStream: Readable = input;\n
                                                                 const { instance: sheet, _emitSheetCSS } =
           const transformer = new Transform({\n
                                                    transform: function appendStyleChunks(chunk, /* encoding
this:\n\n
*/ , callback) {\n
                      // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n
                                                                                           // then reset its
rules so we get only new ones for the next chunk\n
                                                     const renderedHtml = chunk.toString();\n
                                                                                                  const html
                                                     // prepend style html to chunk, unless the start of the chunk
= emitSheetCSS();\n\n
                            sheet.clearTag();\n\n
is a\n
          // closing tag in which case append right after that\n
                                                                 if (CLOSING_TAG_R.test(renderedHtml))
         const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n
                                                                        const before = renderedHtml.slice(0,
\{ n \}
                           const after = renderedHtml.slice(endOfClosingTag);\n\n
endOfClosingTag);\n
                                                                                      this.push(before + html
+ after);\n
               } else {\n
                               this.push(html + renderedHtml);\n
                                                                     n n
                                                                               callback();\n
                                                                                                },\n
         readableStream.on('error', err => {\n
});\n\n
                                                // forward the error to the transform stream\n
                                );\n\n
transformer.emit('error', err);\n
                                         return readableStream.pipe(transformer);\n \n \\n\n seal = () => {\n
 this.sealed = true;\n \}\n\\\n",\"\/\ @flow\\n'* eslint-disable *\\\\nimport StyleSheet from './sheet';\\nimport {
masterSheet,\n};\n","// @flow\n/* Import singletons */nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n StyleSheetConsumer.\n} from './models/StyleSheetManager';\n\n/* Import components
*/nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components *\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks *\nimport useTheme
from './hooks/useTheme';\n\ndeclare var SERVER : boolean;\n\n/* Warning if you've imported this file on
React Native */nif (\n process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n
navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like
you've imported 'styled-components' on React Native.\\n\" +\n \"Perhaps you're looking to import 'styled-
components/native'?\\n\" +\n
                              'Read more about this at https://www.styled-components.com/docs/basics#react-
native'\n );\n\n/* Warning if there are several instances of styled-components *\nif (process.env.NODE ENV
!== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n window['__styled-
components-init__'] = window['__styled-components-init__'] || 0;\n\n if (window['__styled-components-init__']
=== 1) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances
of 'styled-components' initialized in this application. \" +\n
                                                           'This may cause dynamic styles to not render
properly, errors during the rehydration process, '+\n
                                                     'a missing theme prop, and makes your application bigger
without good reason.\n\n' + \n
                                 'See https://s-c.sh/2BAXzed for more info.'\n );\n \n\n window['__styled-
components-init__'] += 1;\n\ \n\n/* Export everything *\nexport * from './secretInternals';\nexport {\n}
createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n
StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n
useTheme,\n SC_VERSION as version,\n withTheme,\n};\n","// @flow\nimport React, { useContext,
useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport
GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from
'../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type {
Interpolation } from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport
```

```
determineTheme from '../utils/determineTheme';\nimport generateComponentId from
GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n strings:
Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const rules = css(strings, ...interpolations);\n const
styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}';\n const globalStyle = new
GlobalStyle(rules, styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n \\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId)); \n\ const instance = instanceRef.current; \n\ if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n
                                                                                   // eslint-disable-next-
                                     `The global style component ${ styledComponentId} was given child JSX.
line no-console\n
                  console.warn(\n
                                           );\n }\n\n if (\n process.env.NODE ENV !== 'production'
createGlobalStyle does not render children.\\n
        rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n
                                                `Please do not use @import CSS syntax in createGlobalStyle
disable-next-line no-console\n console.warn(\n
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical k> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.\n);\n }\n\n if (styleSheet.server) {\n
                                                                                  renderStyles(instance,
props, styleSheet, theme, stylis);\n \\n\n if (! SERVER ) \\n // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n
eslint-disable-next-line react-hooks/rules-of-hooks\n
                                                  useLayoutEffect(() => {\n}
                                                                              if (!styleSheet.server) {\n
renderStyles(instance, props, styleSheet, theme, stylis);\n
                                                         return () => globalStyle.removeStyles(instance,
                     styleSheet);\n
                }\n
renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n}
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n
                             theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
context = \{ \n
                ...props,\n
\}; \n\n
        globalStyle.renderStyles(instance, context, styleSheet, stylis);\n \\n \/\ $FlowFixMe\n return
React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId
from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation,
Styles \ from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations:
Array<Interpolation>\n): Keyframes {\n /* Warning if you've used keyframes on React Native */n if (\n
process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product ===
'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n
                                                                           'keyframes' cannot be used on
css(strings, ...interpolations).join(");\n const name = generateComponentId(rules);\n return new Keyframes(name,
rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from
'../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics
from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme
from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this
would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n// Component:
AbstractComponent<Config, Instance>\n//): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any
}, Instance>\n/\n/\ but the old build system tooling doesn't support the syntax\n\nexport default (Component:
AbstractComponent<*, *>) => {\n // $FlowFixMe This should be React.forwardRef<Config, Instance>\n const
With Theme = React. forward Ref((props, ref) => \{\n const theme = useContext(ThemeContext); \n // \$FlowFixMe \}
defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp =
determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE_ENV!== 'production' && themeProp
=== undefined) {\n // eslint-disable-next-line no-console\n
                                                         console.warn(\n
                                                                             `[withTheme] You are not
```

\"\${getComponentName(\n )}\"`\n Component\n );\n  $\n$  return < Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName = `WithTheme(\${getComponentName(Component)})`;\n\n return WithTheme;\n\;\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","p rototype","call","typeOf","EMPTY\_ARRAY","freeze","EMPTY\_OBJECT","isFunction","test","getComponentNa me", "target", "process", "env", "NODE ENV", "displayName", "name", "isStyledComponent", "styledComponentId", "S C\_ATTR","REACT\_APP\_SC\_ATTR","IS\_BROWSER","window","DISABLE\_SPEEDY","Boolean","SC\_DISAB LE\_SPEEDY", "REACT\_APP\_SC\_DISABLE\_SPEEDY", "STATIC\_EXECUTION\_CONTEXT", "ERRORS", "for mat", "a", "b", "c", "arguments", "forEach", "d", "replace", "throwStyledComponentsError", "code", "Error", "join", "trim", " DefaultGroupedTag", "tag", "groupSizes", "Uint32Array", "indexOfGroup", "group", "index", "this", "insertRules", "rules ","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex", "endIndex", "deleteRule", "getGroup", "css", "getRule", "groupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER\_RE","RegExp","re hydrateNamesFromContent", "sheet", "content", "names", "split", "registerName", "rehydrateSheetFromTag", "style", "p arts", "textContent", "part", "marker", "march", "parseInt", "getTag", "getNonce", "\_webpack\_nonce\_\_", "makeStyleTag ","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLa  $stStyleTag", "nextSibling", "undefined", "setAttribute", "\_VERSION\_", "nonce", "insertBefore", "CSSOMTag", "elember to the content of the c$ ent","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","\_error","cssRules","cssText"," TextTag", "nodes", "node", "refNode", "removeChild", "VirtualTag", "\_target", "splice", "SHOULD\_REHYDRATE", "d efaultOptions", "isServer", "useCSSOMInjection", "StyleSheet", "options", "globalStyles", "gs", "server", "querySelector All", "getAttribute", "parentNode", "rehydrateSheet", "registerId", "reconstructWithOptions", "withNames", "allocateGS Instance", "hasNameForId", "add", "groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", "size", "selecto r","outputSheet","AD REPLACER R","getAlphabeticChar","String", "fromCharCode", "generateAlphabeticName", "Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseSt yle", "staticRulesId", "isStatic", "baseHash", "generateAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssS tatic", "flatten", "generateName", "cssStaticFormatted", "dynamicHash", "partRule", "partChunk", "partString", "Array", " isArray", "cssFormatted", "COMMENT\_REGEX", "COMPLEX\_SELECTOR\_PREFIX", "createStylisInstance", "\_co mponentId", "\_selector", "\_selectorRegexp", "\_consecutiveSelfRefRegExp", "plugins", "Stylis", "parsingRules", "parseR ulesPlugin", "toSheet", "block", "e", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "delimiter", "inse rtRulePlugin", "selfReferenceReplacer", "offset", "string", "indexOf", "stringifyRules", "prefix", "flatCSS", "cssStr", "use "," ","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleShee tConsumer", "Consumer", "StylisContext", "masterSheet", "masterStylis", "useStyleSheet", "useContext", "useStylis", "S tyleSheetManager", "props", "useState", "stylisPlugins", "setPlugins", "contextStyleSheet", "useMemo", "disableCSSO MInjection", "disableVendorPrefixes", "useEffect", "shallowequal", "Provider", "value", "Children", "only", "children", " Keyframes", "inject", "stylisInstance", "resolvedName", "\_this", "getName", "uppercaseCheck", "uppercasePattern", "ms Pattern", "prefix And Lower Case", "char", "to Lower Case", "hyphenate Style Name", "is Falsish", "chunk", "rule Set", "is Rea ctComponent", "isElement", "console", "warn", "isPlainObject", "objToCssArray", "obj", "prevKey", "key", "hasOwnPro perty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDyna micCreation", "message", "originalConsoleError", "error", "didNotCallInvalidHook", "consoleErrorMessage", "console ErrorArgs", "useRef", "providedTheme", "defaultProps", "theme", "escapeRegex", "dashesAtEnds", "escape", "str", "isTa g", "charAt", "isObject", "val", "isValidKey", "mixin", "mixinDeep", "rest", "ThemeContext", "ThemeConsumer", "identif iers", "createStyledComponent", "isTargetStyledComp", "isCompositeComponent", "attrs", "parentComponentId", "gen erateComponentId", "generateId", "generateDisplayName", "finalAttrs", "concat", "filter", "shouldForwardProp", "prop" "filterFn", "elementToBeCreated", "WrappedStyledComponent", "componentStyle", "forwardRef", "ref", "forwardedC omponent", "forwardedRef", "componentAttrs", "foldedComponentIds", "useDebugValue", "resolvedAttrs", "attrDef", " resolvedAttrDef", "useResolvedAttrs", "determineTheme", "generatedClassName", "warnTooManyClasses", "classNa me", "useInjectedStyle", "refToForward", "\$as", "isTargetTag", "computedProps", "propsForElement", "validAttr",

using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class

"withComponent", "previousComponentId", "optionsToCopy", "newComponentId", "defineProperty", \_foldedDefault Props", "merge", "generatedClasses", "warningSeen", "keys", "parsedIdString", "createWarnTooManyClasses", "hoist", " styled", "constructWithOptions", "componentConstructor", "isValidElementType", "templateFunction", "withConfig", " config", "StyledComponent", "domElement", "GlobalStyle", "createStyles", "instance", "removeStyles", "renderStyles", "instance", "removeStyles", "renderStyles", "instance", "removeStyles", "renderStyles", " CLOSING\_TAG\_R", "ServerStyleSheet", "\_emitSheetCSS", "SC\_ATTR\_VERSION", "getStyleTags", "sealed", "getSt  $yle Element", "dangerously SetInner HTML", "\_html", "seal", "collect Styles", "interleave With Node Stream", "input", "read to be a support of the property of the property$ quire", "Transform", "Readable", "readableStream", "transformer", "transform", "callback", "renderedHtml", "html", "end OfClosingTag", "before", "slice", "after", "on", "err", "emit", "pipe", "\_\_PRIVATE\_\_", "navigator", "product", "outerThem e", "themeContext", "mergedTheme", "mergeTheme", "JSON", "stringify", "globalStyle", "GlobalStyleComponent", "cur rent", "count", "some", "memo", "Component", "WithTheme", "themeProp", "hoistStatics"], "mappings": "2jBAGA, eAC EA,EACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,G AAK,EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAA NA,GAC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,SAAO L,ICNGM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA, ECCD,SAASC,EACtBC,SAG4B,eAAzBC,QAAQC,IAAIC,UAA8C,iBAAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ ,EAAOK,MACP,YCXW,SAASC,EAAkBN,UACjCA,GAA8C,iBAA7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAA ZP,UAA4BA,QAAQC,IAAIO,mBAAqBR,QAAQC,IAAIM,UACjF,cAOWE,EAA+B,oBAAXC,QAA0B,gBAAiB A,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZb,cAA8E,IAA5CA,QAAQC,IAAIa,6BAA2F, KAA5Cd,QAAQC,IAAIa,4BACnE,UAA5Cd,QAAQC,IAAIa,6BAAkDd,QAAQC,IAAIa,4BACtD,oBAAZd,cAAo E,IAAlCA,QAAQC,IAAIY,mBAAuE,KAAlCb,QAAQC,IAAIY,kBACnE,UAAlCb,QAAQC,IAAIY,mBAAwCb, QAAQC,IAAIY,kBACvC,eAAzBb,QAAQC,IAAIC,UAKTa,EAA2B,GCzBlCC,EAAkC,eAAzBhB,QAAQC,IAAI C,SCHZ,GAAK,0DAA4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK,8OAAgP,uHAA2H,gEAAoE,mCAAqC,oUA AsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDG7/F,GAKIE,SAASe,YACHC,0CACEC,EA AI,GAEDC,EAAI,EAAGpC,EAAMqC,UAAKpC,OAAQmC,EAAIpC,EAAKoC,GAAK,EAC/CD,EAAEjC,KAA UkC,uBAAAA,mBAAAA,WAGdD,EAAEG,SAAQ,SAAAC,GACRL,EAAIA,EAAEM,QAAQ,SAAUD,MAGnB L,EAOM,SAASO,EACtBC,8BACG7C,mCAAAA,yBAE0B,eAAzBmB,QAAQC,IAAIC,SACR,IAAIyB,qDACuC D,4BAC7C7C,EAAeI,OAAS,YAAcJ,EAAe+C,KAAK,MAAU,KAIIE,IAAID,MAAMV,gBAAOD,EAAOU,WAA U7C,IAAgBgD,QE9BrD,IAMDC,wBAOQC,QACLC,WAAa,IAAIC,YAVR,UAWThD,OAXS,SAYT8C,IAAMA, 6BAGbG,aAAA,SAAaC,WACPC,EAAQ,EACHrD,EAAI,EAAGA,EAAIoD,EAAOpD,IACzBqD,GAASC,KAAK L,WAAWjD,UAGpBqD,KAGTE,YAAA,SAAYH,EAAeI,MACrBJ,GAASE,KAAKL,WAAW/C,OAAQ,SAC7Bu D,EAAYH,KAAKL,WACjBS,EAAUD,EAAUvD,OAEtByD,EAAUD,EACPN,GAASO,IACdA,IAAY,GACE,GA CZC,EAAiB,MAAOR,QAIvBH,WAAa,IAAIC,YAAYS,QAC7BV,WAAWY,IAAIJ,QACfvD,OAASyD,MAET,IA AI3D,EAAI0D,EAAS1D,EAAI2D,EAAS3D,SAC5BiD,WAAWjD,GAAK,UAIrB8D,EAAYR,KAAKH,aAAaC,E AAQ,GACjCpD,EAAI,EAAG+D,EAAIP,EAAMtD,OAAQF,EAAI+D,EAAG/D,IACnCsD,KAAKN,IAAIgB,WA AWF,EAAWN,EAAMxD,WACICiD,WAAWG,KAChBU,QAKNG,WAAA,SAAWb,MACLA,EAAQE,KAAKpD, OAAQ,KACjBA,EAASoD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAahE,OA EzB+C,WAAWG,GAAS,MAEpB,IAAIpD,EAAIkE,EAAYIE,EAAImE,EAAUnE,SAChCgD,IAAIoB,WAAWF,O AK1BG,SAAA,SAASjB,OACHkB,EAAM,MACNIB,GAASE,KAAKpD,QAAqC,IAA3BoD,KAAKL,WAAWG,U ACnCkB,UAGHpE,EAASoD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAahE, EAErBF,EAAIkE,EAAYIE,EAAImE,EAAUnE,IACrCsE,GAAUhB,KAAKN,IAAIuB,QAAQvE,GHhFT,mBGmF bsE,QCzFPE,EAAuC,IAAIC,IAC3CC,EAAuC,IAAID,IAC3CE,EAAgB,EAQPC,EAAgB,SAACC,MACxBL,EAA gBM,IAAID,UACdL,EAAgBO,IAAIF,QAGvBH,EAAgBI,IAAIH,IACzBA,QAGIvB,EAAQuB,UAGa,eAAzB1D, QAAQC,IAAIC,YACF,EAARiC,GAAa,GAAKA,EAzBR,GAAK,KA2BjBQ,EAAiB,MAAOR,GAG1BoB,EAAgB X,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,GACpBzB,GAGI4B,EAAgB,SAAC5B,UACrBsB,EAA gBK,IAAI3B,IAGhB6B,EAAgB,SAACJ,EAAYzB,GACpCA,GAASuB,IACXA,EAAgBvB,EAAQ,GAG1BoB,EA AgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,IC3CvBK,WAAoB1D,mCACpB2D,EAAY,IAAIC, WAAW5D,kDAkC3B6D,EAA4B,SAACC,EAAcT,EAAYU,WAEvDIE,EADEmE,EAAQD,EAAQE,MAAM,KAG nBzF,EAAI,EAAG+D,EAAIyB,EAAMtF,OAAQF,EAAI+D,EAAG/D,KAElCqB,EAAOmE,EAAMxF,KAChBsF,

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## Found in path(s):

\* /opt/cola/permits/1295468786\_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.cjs.js.map

No license file was found, but licenses were detected in source scan.

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```
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\;\n\",\"/\@flow\nimport type {
IStyledComponent \} from '../types';\n\nexport default function getComponentName(\n target:
$PropertyType<IStyledComponent, 'target'>\n): string {\n return (\n (process.env.NODE_ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n
target.name ||\n 'Component'\n );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks
{\n return typeof test === 'function';\n}\n","// @flow\nexport default function isStatelessFunction(test: any):
boolean \{ n \text{ return } (n \text{ type of test } === \text{ 'function'} \} 
                                                               test.prototype\n
test.prototype.isReactComponent\n )\n );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&n !typeOf(x);\n","// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__:
string;\n\nexport const SC ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const
SC VERSION = VERSION :\nexport const SPLITTER = '/*!sc*\/\n':\n\nexport const IS BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof
SC DISABLE SPEEDY === 'boolean'\n ? SC DISABLE SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT APP SC DISABLE SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n
process.env.REACT APP SC DISABLE SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== '\n
                                                                                                         ?
process.env.SC DISABLE SPEEDY === 'false' ? false : process.env.SC DISABLE SPEEDY\n
process.env.NODE_ENV !== 'production'\n )\n ));\\\n\// Shared empty execution context when generating static
styles\nexport const STATIC EXECUTION CONTEXT = { };\n","// @flow\nexport const EMPTY ARRAY =
Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n", "export default {\"1\":\"Cannot create
styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you
trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used
on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
client?\\\\\\\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\\\\\\\\\\n- Are you using a
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop
function, e.g.\\n\\n\\\js\\ntheme=\{() => (\{\})\}\n''\n'\n\\n,\"8\":\"ThemeProvider: Please make your \\\"theme\\\"
prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced
with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\`\\\\` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
```

components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE ENV !== 'production' ? errorMap : {}; $\n/m$ \* super basic version of sprintf $\n */m$ function format(...args) { $\n = args[0]$ ; $\n = const b = []$ ; $\n = args[0]$ ; for (let c = 1, len = args.length; c < len; c + = 1) {\n b.push(args[c]);\n }\n\n b.forEach(d => {\n a = 1}) a.replace(/% [a-z], d); $\n$ }); $\n$  return a; $\n$ } $\n$  \* Create an error file out of errors.md for development and a simple web link to the full errors\n \* in production mode.\n \*/\nexport default function throwStyledComponentsError(\n code: string | number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE ENV === 'production') {\n throw new Error(\n `An error occurred. See https://git.io/JUIaE#\${code} for more information.\${\n interpolations.length > 0 ? `Args: \$\interpolations.join(', ')\in \in \in \;\n );\n \} else \n throw new Error(format(ERRORS[code], ...interpolations).trim()); $\n \n\$  (@flow\n/\* eslint-disable no-use-before-define \*/n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*/nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n};\n\nconst BASE\_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number:\n\n tag: Tag:\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE SIZE);\n this.length = BASE\_SIZE;\n this.tag = tag;\n \\n\n indexOfGroup(group: number): number \\n let index = 0;\n for (let i = 0; i < group; i++) {\n index += this.groupSizes[i];\n }\n\n return index;\n }\n\n insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n  $const oldSize = oldBuffer.length; \n\$ let newSize = oldSize;\n while (group >= newSize) {\n newSize  $\ll 1;\n$ if (newSize < 0) {\n throwStyledError(16, `\${group}`);\n }\n n nthis.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length = for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n  $newSize;\n\n$  $n \in \mathbb{N}$  let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $n \leq n \leq n$ void  $\{\n$  if (group < this.length)  $\{\n$  const length = this.groupSizes[group];\n const startIndex = this.groupSizes[group] = 0;\n\n this.indexOfGroup(group); $\n$  const endIndex = startIndex + length; $\n$ (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n n > n > nnumber): string  $\{ n \mid \text{let css} = \text{":} \mid \text{if (group} >= \text{this.length} \mid \text{this.groupSizes[group]} === 0) \}$ return css;\n \\n\n\ const length = this.groupSizes[group];\n\ const startIndex = this.indexOfGroup(group);\n\ const endIndex = startIndex + length;\n\n for (let i = startIndex; i < endIndex; i++)  $\{\n$ css += `\${this.tag.getRule(i)}\${SPLITTER}`;\n }\n\n return css;\n }\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX\_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>  $n = 1 \cdot n = 1 \cdot n$ getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id): any);\n\n\nwhile (reverseRegister.has(nextFreeGroup)) {\n\nextFreeGroup++;\n\}\n\n\ const group =  $nextFreeGroup++; \n\ if (\n process.env.NODE\_ENV !== 'production' &\&\n ((group | 0) < 0 || group > 0)$ MAX\_SMI)\n ) {\n throwStyledError(16, `\${group}`);\n }\n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n\;\n\nexport const getIdForGroup = (group: number): void | string

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=> {\n return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n if
(group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n\;\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\\"]`;\nconst MARKER_RE = new
(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; 
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue; \\ \n\ const selector = \SC_ATTR \]. \\ \slange \\ \group \[id=\"\S[id]\"]\] \\ \n\ let \ content = "; \\ \n\ if \ (names \!== \nline) \\ \n\ let \ (names \!= \n \n) \\ \n\ let \ (names \ names \n) \\ \n\ let \ (names 
undefined) \{\n names.forEach(name => \{\n
                                                                                     if (name.length > 0) {\n
                                                                                                                                        content += \S{name}, \S{n}
  });\n }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line\n if
((name = names[i])) \{ \ 
                                             sheet.registerName(id, name);\n }\n}:\nnconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []; \\ \n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
 const\ marker = part.match(MARKER\_RE); \ \ if\ (marker) {\ \ }
                                                                                                                 const group = parseInt(marker[1], 10) \mid 0; \  
const id = marker[2];\n\n
                                               if (group !==0) {\n
                                                                                        // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n
                                                      // Rehydrate names and rules\n
                                                                                                                  // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
                                                                                     rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
                                                                          n n
                                                                                           rules.length = 0;\n } else {\n rules.push(part);\n }\n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR);\n for (let i = 0, l = nodes.length; i < l; i++) \n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC ATTR) !== SC ATTR ACTIVE)
           rehydrateSheetFromTag(sheet, node); \n\ if (node.parentNode) {\n\}
node.parentNode.removeChild(node);\n \\n \\n\;\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null \  \  \  : null \  \  
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT TYPE = 1; /* Node.ELEMENT TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n
                                                             return ((child: any): HTMLStyleElement);\n \n\n return
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last *\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n style.setAttribute(SC_ATTR_VERSION,
SC_VERSION;\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/** Get the CSSStyleSheet instance for a given style
element */nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return
((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet
property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i++) {\n const sheet =
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styleSheets[i]:\n if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet):\n }\n \
throwStyledError(17);\n return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define
*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment */nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else
if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n
\\n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:
CSSStyleSheet; \ln \ length: number; \ln \ constructor(target?: HTMLElement) {\ length: number; \ length
makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n
\\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n
                         return true;\n } catch (_error) {\n return false;\n }\n\n deleteRule(index: number):
this.length++;\n
void \{\n this.sheet.deleteRule(index);\n this.length--;\n \}\n getRule(index: number): string \{\n const rule =
this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule
!== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n
\\n\/n** A Tag that emulates the CSSStyleSheet API but uses text nodes *\nexport class TextTag implements
Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?:
HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes =
element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <=
this.length && index \geq 0 {\n
                                           const node = document.createTextNode(rule);\n const refNode =
this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n
                                                                                                     this.length++;\n
                                                                                                                               return true;\n }
else \{\n
              return false;\n }\n }\n }\n deleteRule(index: number): void {\n
this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string {\n if
                                    return this.nodes[index].textContent;\n } else \{\n \ return ";\n \}\n \}\n \n^** A
(index < this.length) {\n
completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag
\ln \operatorname{string}(n) = \operatorname{string}(n) = \operatorname{string}(n)
this.length = 0;\n\ insertRule(index: number, rule: string): boolean {\n\ if (index <= this.length) {\n\}
this.rules.splice(index, 0, rule);\n
                                               this.length++;\n return true;\n } else {\n
                                                                                                              return false;\n }\n \
deleteRule(index: number): void {\n this.rules.splice(index, 1);\n this.length--;\n }\n\n getRule(index: number):
string n = \frac{\ln x}{\ln x} string n = \frac{\ln x}{\ln x} string n = \frac{\ln x}{\ln x} string n = \frac{\ln x}{\ln x}
@flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from
'../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from
'./GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from
'./Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD REHYDRATE =
IS_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n
target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype
NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer:
!IS_BROWSER,\n useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for
stringification and caching */\nexport default class StyleSheet implements Sheet {\n gs:
GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server:
boolean;\n\n tag: void | GroupedTag;\n\n /** Register a group ID to give it an index */n static registerId(id:
string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs =
EMPTY_OBJECT_n globalStyles?: GlobalStylesAllocationMap = { },\n names?: NamesAllocationMap\n ) {\n
this.options = \{\n ...defaultOptions,\n
                                                        ...options,\n };\n this.gs = globalStyles;\n this.names = new
Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created
first\n if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n
                                                                                                             SHOULD_REHYDRATE =
              rehydrateSheet(this);\n \\n\n reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n
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(withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n  $groupNames = new Set();\n$ (this.names.get(id): any).add(name);\n }\n \\n\n /\*\* Insert new rules which also marks the name as known \*/\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\/\n\n /\*\* Clears all cached names for a given group ID \*/\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/\n toString(): string {\n return outputSheet(this);\n }\n}\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/n \*eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`:\n\n function toSheet(block) {\n if (block)  $\{\n$  try  $\{\n$  $insertRule(^{s\{block\}});\n } catch (e) {}\n }\n return function ruleSheet(\n })$ context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n switch (context) {\n // property\n case 1:\n // @import\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`\${content};`), ";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), ";\n default:\n return content + (at === 0? delimiter: ");\n }\n case -2:\n content.split(needle).forEach(toSheet);\n }\n };\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT\_REGEX = /^\\s\*\/\/.\*\$/gm;\nconst COMPLEX\_SELECTOR\_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n options = EMPTY\_OBJECT,\n plugins = EMPTY\_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY\_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin =  $context => {\n if (context === -2) {\n const parsedRules = parsingRules;\n}}$ parsingRules = [];\n return parsedRules;\n \\n \\n const parseRulesPlugin = insertRulePlugin(rule => \\n parsingRules.push(rule);\n });\n\n let \_componentId: string;\n let \_selector: string;\n let \_selectorRegexp: RegExp;\n let

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consecutiveSelfRefRegExp: RegExp:\n\n const selfReferenceReplacer = (match, offset, string) => {\n if (\n
do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0?
COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n // no consecutive self
refs (.b.b); that is a precedence boost and treated differently\n
                                                                                       !string.match( consecutiveSelfRefRegExp)\n )
         return \.\${\_componentId}\}'\n\\n\ return \match:\\n\\\\n\ \\*\\n\ *\\n\ when writing a style like\\n\ *\\n\ *\n\ *\\n\ *\\n\*\n\ *\\n\ *\\n\n
& + & \{n * \text{color} : \text{red}; n * \} \n * The second ampersand should be a reference to the static component
class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n *
https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n *\"2\"
means this plugin is taking effect at the very end after all other processing is complete\n */\n const
selfReferenceReplacementPlugin = (context, , selectors) => {\n if (context === 2 && selectors.length &&
selectors[0].lastIndexOf(\_selector) > 0) {\n // eslint-disable-next-line no-param-reassign \n}
selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n }\n };\n\n stylis.use([...plugins,
selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT_REGEX, ");\n const cssStr
= selector && prefix ? \{\text{selector}\} \{\text{selector}\}  \( \{\text{flatCSS}}\) \( \text{: flatCSS}\) \( \text{/n} \) // stylis has no concept of state to be
passed to plugins\n // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in
sync with the current stylis run\n _componentId = componentId;\n _selector = selector;\n _selectorRegexp =
new RegExp(`\\\\${ selector}\\\\b`, 'g');\n consecutiveSelfRefRegExp = new
RegExp(`())_selector()_i\\b){2,}`);\n\n return stylis(prefix || !selector ? " : selector, cssStr);\n \\n\n
stringifyRules.hash = plugins.length\n ? plugins\n
                                                                             .reduce((acc, plugin) => \{ \n
                                                                                                                            if (!plugin.name) {\n
 throwStyledError(15);\n
                                           n n
                                                           return phash(acc, plugin.name);\n
                                                                                                               }, SEED)\n
                                                                                                                                      .toString()\n:
";\n\n return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props
= {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?:
StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\nexport function
useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function
useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n}\n\nexport default function
StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const
contextStyleSheet = useStyleSheet(); \n\ const styleSheet = useMemo(() => {n let sheet = contextStyleSheet; \n\ n}
 if (props.sheet) {\n // eslint-disable-next-line prefer-destructuring\n
                                                                                                      sheet = props.sheet;\n } else if
(props.target) {\n
                            sheet = sheet.reconstructWithOptions(\{ target: props.target \}, false); \n \} \n if
(props.disableCSSOMInjection) {\n sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n
\\n\n return sheet;\n \\, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n
                                                       options: { prefix: !props.disableVendorPrefixes },\n
                createStylisInstance({\n
                                                                                                                                     plugins,\n
                                                                                                                                                        }).\n
 [props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
                                                                            <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n
                                                                      ? React.Children.only(props.children)\n
                                                                                                                                     : props.children}\n
   </StyleSheetContext.Provider>\n );\n}\n","//@flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`:\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
```

```
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n
                               styleSheet.insertRules(\n
                                                                        this.id,\n
                                                                                           resolvedName,\n
                                                                                                                          stylisInstance(this.rules,
resolvedName, '@keyframes')\n
                                                );\n \n ;\n\n toString = () => {\n return throwStyledError(12,
String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name +
stylisInstance.hash;\n \n^* \in \mathbb{N}^n and \n^* \in \mathbb{N}^n inlined version of \n^* \in \mathbb{N}^n
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => -${char.toLowerCase()}';\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n * > hyphenateStyleName('MozTransition')\n * <\"-moz-transition\"\n * >
hyphenateStyleName('msTransition') \\ | n * \langle "-ms-transition' " | n * As Modernizr suggests | n * As Modernizr s
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *
@return {string}\n *\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === ') {\n return ";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
'../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n const rules = [];\n\n for (const key in obj) {\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n rules.push(`${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key]))
         rules.push(...objToCssArray(obj[key], key));\n } else {\n rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};`);\n }\n }\n return prevKey ? [`${prevKey} {`, ...rules, '}']:
rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n
stylisInstance: ?Stringifier\n): any \n if (Array.isArray(chunk)) \n const ruleSet = []; \n for (let i = 0, len = 0) \]
chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n
                              if (result === ") continue;\n
                                                                         else if (Array.isArray(result)) ruleSet.push(...result);\n
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /* Handle other
components */n if (isStyledComponent(chunk)) {\n return \.${chunk.styledComponentId}\\\;\n }\n\n /* Either
execute or defer the function *\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
         const result = chunk(executionContext);\n\n
                                                                       if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n
                                    // eslint-disable-next-line no-console\n
                                                                                                console.warn(\n
`${getComponentName(\n
                                              chunk \n
                                                                 )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.\\n
                                                 return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
return chunk;\n \\n if (chunk instanceof Keyframes) \\n if (styleSheet) \\n
                                                                                                                 chunk.inject(styleSheet,
                            return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
stylisInstance);\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed =
{\};\n\nexport default function warnOnce(message) {\n if (printed[message]) return;\n printed[message] = true;\n\n
```

```
if (typeof console !== 'undefined' && console.warn) console.warn(message);\n\\n","// @flow\nconst
SINGLE_QUOTE = \"\".charCodeAt(0);\nconst DOUBLE_QUOTE = \"\".charCodeAt(0);\nconst BACKSLASH =
"\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = "\n'.charCodeAt(0);\nconst SPACE = '
'.charCodeAt(0);\nconst FEED = "\\f'.charCodeAt(0);\nconst TAB = "\\t'.charCodeAt(0);\nconst CR =
"\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE =
']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES =
')'.charCodeAt(0);\nconst OPEN CURLY = '{'.charCodeAt(0);\nconst CLOSE CURLY =
'}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst
COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /[
= [];\n const css = input.css.valueOf();\n\n const ignore = options.ignoreErrors;\n\n let code,\n next,\n quote,\n
const length = css.length;\n let offset = -1;\n let line = 1;\n let pos = 0;\n\n function unclosed(what) \{\n throw
input.error(`Unclosed \{\text{what}\}`, line, pos - offset);\n \\n while (pos < length) \\n code =
css.charCodeAt(pos);\n\n if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n
                         offset = pos;\n
                                         line += 1;\n }\n\n switch (code) {\n
                                                                                 case NEWLINE:\n
SPACE:\n
            case TAB:\n
                           case CR:\n
                                         case FEED:\n
                                                          next = pos; \ n
                                                                           do {n}
                                                                                      next += 1:\n
code = css.charCodeAt(next);\n
                                  if (code === NEWLINE) {\n
                                                                    offset = next:\n
                                                                                         line += 1:\n
       } while (\n
                       code === SPACE || \ n
                                                code === NEWLINE || \setminus n
                                                                             code === TAB || \setminus n
}\n
                                                                                                    code
=== CR ||\n
                code === FEED \setminus n
                                      ); \n\n
                                               tokens.push(['space', css.slice(pos, next)]);\n
1:\n
        break;\n\n
                    case OPEN_SQUARE:\n
                                                tokens.push(['[', '[', line, pos - offset]);\n
                                                                                          break;\n\n
                                                                                                      case
CLOSE_SQUARE:\n
                        tokens.push([']', ']', line, pos - offset]);\n
                                                                 break;\n\n
                                                                              case OPEN_CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n
                                         break;\n\n
                                                      case CLOSE CURLY:\n
                                                                                  tokens.push(['}', '}', line,
pos - offset]);\n
                  break;\n\n
                               case COLON:\n
                                                   tokens.push([':', ':', line, pos - offset]);\n
                                                                                            break;\n\n
case SEMICOLON:\n
                        tokens.push([';', ';', line, pos - offset]);\n
                                                                  break;\n\n
OPEN PARENTHESES:\n
                              prev = tokens.length ? tokens[tokens.length - 1][1]: ";\n
css.charCodeAt(pos + 1);\n
                             if (\n
                                        prev === 'url' &&\n
                                                                n \mathrel{!==} SINGLE\_QUOTE \&\& \backslash n
                                                                                                  n!==
DOUBLE QUOTE &&\n
                             n :== SPACE &\& n
                                                      n \mathrel{!==} NEWLINE \&\&\n
                                                                                  n \mathrel{!==} TAB \&\& \n
                                                                                                        n
!== FEED &\& n
                     n !== CR \setminus n
                                    ) {\n
                                              next = pos; \ n
                                                                do \{ n \}
                                                                            escaped = false;\n
                                                                                                    next =
css.indexOf(')', next + 1);\n
                                if (next === -1) \{ \n
                                                          if (ignore) {\n
                                                                                next = pos; \ n
break;\n
               } else {\n
                                 unclosed('bracket');\n
                                                             }\n
                                                                       }\n
                                                                                escapePos = next; \ n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
                                                                 escapePos = 1;\n
                                                                                          escaped =
                          \} while (escaped);\n\n
                                                                         'brackets',\n
                                                                                          css.slice(pos,
!escaped;\n
                 }\n
                                                    tokens.push([\n
next + 1), n
                 line,\n
                              pos - offset,\n
                                                 line,\n
                                                              next - offset,\n
                                                                                 ]);\n
                                                                                           pos = next; \ n
} else {\n
              next = css.indexOf(')', pos + 1);\n
                                                   content = css.slice(pos, next + 1);\n\n
                                                                                           if (next === -1 ||
RE BAD BRACKET.test(content)) {\n
                                           tokens.push(['(', '(', line, pos - offset]);\n
                                                                                      } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n
                                                                        pos = next; \ n
                                                                                          }\n
                                                                                                  n n
            case CLOSE_PARENTHESES:\n
                                                tokens.push([')', ')', line, pos - offset]);\n
                                                                                          break;\n\n
break;\n\n
SINGLE_QUOTE:\n
                      case DOUBLE_QUOTE:\n
                                                    quote = code === SINGLE_QUOTE ? \"\" : "\"';\n
next = pos; n
                do \{ n \}
                            escaped = false; \ n
                                                  next = css.indexOf(quote, next + 1); \ n
                                                                                           if (next === -1)
\{ n \}
         if (ignore) {\n
                              next = pos + 1; \ n
                                                      break;\n
                                                                     } else {\n
                                                                                     unclosed('quote');\n
  }\n
           }\n
                   escapePos = next; \ n
                                           while (css.charCodeAt(escapePos - 1) === BACKSLASH) \{\n
escapePos -= 1;\n
                       escaped = !escaped;\n
                                                        \} while (escaped);\n\
                                                                                 content = css.slice(pos, next)
+ 1); \ n
          lines = content.split('\n');\n
                                        last = lines.length - 1;\n\n
                                                                     if (last > 0) \{ \n
                                                                                        nextLine = line +
last;\n
           nextOffset = next - lines[last].length; \n
                                                    } else {\n
                                                                  nextLine = line;\n
                                                                                        nextOffset =
offset;\n
            n n
                     tokens.push([\n
                                         'string',\n
                                                       css.slice(pos, next + 1),\n
                                                                                    line,\n
                                                                                                pos -
offset,\n
             nextLine,\n
                             next - nextOffset,\n
                                                    ]); \n\n
                                                              offset = nextOffset; \n
                                                                                      line = nextLine; \ n
```

```
pos = next; \ n
                        break;\n\n
                                          case AT:\n
                                                               RE\_AT\_END.lastIndex = pos + 1;\n
                                                                                                                       RE_AT_END.test(css);\n
   if (RE\_AT\_END.lastIndex === 0) \{ \n
                                                              next = css.length - 1;\n
                                                                                                   } else {\n
                                                                                                                         next =
RE_AT_END.lastIndex - 2;\n
                                               }\n
                                                         tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n
                            pos = next; \ n
                                                    break;\n\n
                                                                       case BACKSLASH:\n
                                                                                                            next = pos; \ n
                                                                                                                                    escape = true; \ n
  while (css.charCodeAt(next + 1) === BACKSLASH) \{ \n
                                                                                       next += 1;\n
                                                                                                                escape = !escape;\n
                                                                                                                                                 }\n
code = css.charCodeAt(next + 1);\n
                                                      if (\n
                                                                     escape &&\n
                                                                                               (code !== SLASH &&\n
                                                                                                                                          code !==
                            code !== NEWLINE &&\n
                                                                            code !== TAB &&\n
SPACE &&\n
                                                                                                                  code !== CR &\& n
                                                                                                                                                      code
!== FEED)\n
                        ) {\n
                                      next += 1; \ n
                                                              }\n
                                                                         tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                                   pos = next; \ n
                                                           break;\n\n
                                                                              default:\n
                                                                                                 if (code === SLASH &&
                                                                       next = css.indexOf('*/', pos + 2) + 1;\n
css.charCodeAt(pos + 1) === ASTERISK) {\n}
                                                                                                                                  if (next === 0) \{\n
        if (ignore) {\n
                                      next = css.length; \ n
                                                                           else {\n}
                                                                                                   unclosed('comment');\n
                                                                                                                                             }\n
n n
               content = css.slice(pos, next + 1);\n
                                                                       lines = content.split('\\n');\n
                                                                                                                    last = lines.length - 1; \n\n
                              nextLine = line + last; \ n
if (last > 0) \{ \n
                                                                         nextOffset = next - lines[last].length;\n
                                                                                                                                     } else {\n
nextLine = line; \ n
                                  nextOffset = offset; \ n
                                                                       n n
                                                                                      tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n
                                                    offset = nextOffset; \n
                                                                                          line = nextLine; \n
                                                                                                                          pos = next; \ n
\{ n \}
            RE_WORD_END.lastIndex = pos + 1;\n
                                                                            RE WORD END.test(css);\n
                                                                                                                            if
(RE_WORD_END.lastIndex === 0) \{ \ 
                                                                next = css.length - 1;\n
                                                                                                       } else {\n
                                                                                                                             next =
RE WORD END.lastIndex - 2;\n
                                                      n n
                                                                     tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                                    pos = next; \ n
                                                             n n
                                                                          break;\n \n \ \n\n pos++;\n \n \ return tokens;\n\n \ \n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '{:
[32, 39], // green\n'\; [32, 39], // green\n': [1, 22], // bold\n'; [1, 22], // bold\n'(: [1, 22], // bold\n'): [1, 22],
// bold\n};\n\nfunction code(color) {\n return `\u001b[${color}m`;\n}\nfunction terminalHighlight(css) {\n const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n const result = [];\n tokens.forEach(token => {\n const
token[1]\n
                                                                                                                                   .split(/\r?\n/)\n
   .map(i => code(color[0]) + i + code(color[1])) \setminus n
                                                                            .join('\n')\n
                                                                                                );n } else {n
                                                                                                                        result.push(token[1]);\n
\\n \});\n return result.join(");\n\\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once':\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error \ * try \{ n * postcss.parse('a{'}) n * \} catch (error) \{ n * if (error.name === 'CssSyntaxError') \} (n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse('a{'}) n * error n * try { n * postcss.parse(
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n /**\n * @param {string} message - error
message\n * @param {number} [line] - source line of the error\n * @param {number} [column] - source column
of the error\n * @param {string} [source] - source code of the broken file\n * @param {string} [file] - absolute
path to the broken file\n * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n */n
constructor(message, line, column, source, file, plugin) {\n /**\n * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n
                                                                   always check error type\n
                                                                                                                            by `error.name ===
'CssSyntaxError' instead of\n *
                                                              `error instanceof CssSyntaxError`, because\n
could have several PostCSS versions.\n *\n *@example\n * if (error.name === 'CssSyntaxError') {\n
error //=> CssSyntaxError\n * \\n *\\n this.name = 'CssSyntaxError';\\n /**\\n
                                                                                                                    * @member {string} - Error
message.\n
                   *\n
                          * @example\n
                                                 * error.message //=> 'Unclosed block'\n *\\n this.reason = message;\n\n
                   /**\n
if (file) {\n
                                * @member {string} - Absolute path to the broken file.\n
                                                                                                                             * @example\n
error.file
                 //=> 'a.sass'\n
                                         * error.input.file //=> 'a.css'\n
                                                                                       */\n
                                                                                                 this.file = file;\n }\n if (source) {\n
/**\n
            * @member {string} - Source code of the broken file.\n
                                                                                             *\n
                                                                                                       * @example\n
                                                                                                                                 * error.source
```

```
* @member {string} - Plugin name, if error came from plugin.\n
                                                                                                 *\n
                                                                                                          * @example\n
                                           */\n
                                                      this.plugin = plugin;\n }\n if (typeof line !== 'undefined' && typeof
error.plugin //=> 'postcss-vars'\n
column !== 'undefined') {\n
                                      /**\n
                                                  * @member {number} - Source line of the error.\n
                                                       * error.input.line //=> 4\n
                                                                                            */\n
                                                                                                                               /**\n
@example\n
                     * error.line
                                       //=> 2\n
                                                                                                     this.line = line;\n
@member {number} - Source column of the error.\n
                                                                      *\n
                                                                               * @example\n
                                                                                                       * error.column
                                                                                                                              //=> 1\n
error.input.column //=> 4\n
                                       *∧n
                                                this.column = column;\n }\n\n this.setMessage();\n\n if
(Error.captureStackTrace) {\n Error.captureStackTrace(this, CssSyntaxError);\n }\n \n setMessage() {\n
        * @member {string} - Full error text in the GNU error format\n
                                                                                                             with plugin, file, line and
              *\n *@example\n *error.message //=> 'a.css:1:1: Unclosed block'\n *\n this.message =
this.plugin?`${this.plugin}:`:";\n this.message += this.file? this.file: '<css input>';\n if (typeof this.line!==
                       \\\n\ /**\\n * Returns a few lines of CSS source that caused the error.\\\n *\\n * If the CSS has an input source map
without `sourceContent`,\n * this method will return an empty string.\n *\n * @param {boolean} [color] whether
arrow will be colored red by terminal\n *
                                                                       color codes. By default, PostCSS will detect\n *
       color support by `process.stdout.isTTY`\n *
                                                                                   and
`process.env.NODE_DISABLE_COLORS`.\n *\n *@example\n *error.showSourceCode() //=> \" 4 | }\n *
                                                                                             //
                                                   // > 6 \mid bad \mid n *
                                                                                                     | ^\n *
                   5 \mid a \mid n *
                                n *
showSourceCode(color) {\n if (!this.source) return ";\n\n let css = this.source;\n if (typeof color ===
'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines =
css.split(/\r?\n/);n const start = Math.max(this.line - 3, 0);\n const end = Math.min(this.line + 2,
.slice(start, end)\n
                                                                                                                              .map((line,
                      const number = start + 1 + index;\n
                                                                        const padded = `${number}`.slice(-maxWidth);\n
const gutter = \ {padded} | \;\n
                                             if (number === this.line) {\n
                                                                                        const spacing =\n
return `>${gutter}${line}\\n
                         } else {\n
                                             return `${gutter}${line}`;\n
                                                                                     }\n })\n
                                                                                                        .join('\n');\n \n /**\n *
Returns error position, message and source code of the broken part.\n *\n *@example\n *error.toString() //=>
\"CssSyntaxError: app.css:1:1: Unclosed block\n *
                                                                             // > 1 \mid a \{ \mid n * \}
                                                                                                                        | ^\''\n *\n *
                                                                                                                //
@return {string} error position, message and source code\n */\n toString() {\n let code =
${this.message}${code}`;\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.');\n return this.input;\n \\n\n *@memberof CssSyntaxError#\n *@member {Input} input -
Input object with PostCSS internal information\n *
                                                                                   about input file. If input has source map\n *
             from previous tool, PostCSS will use origin\n *
                                                                                            (for example, Sass) source. You can use
this\n *
                              object to get PostCSS input source.\n *\n *@example\n *error.input.file //=> 'a.css'\n
                  //=> 'a.sass'\n *\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc
*/n \cdot defaultRaw = {n \ colon: ': ', \ indent: ' ', \ beforeDecl: '\n', \ beforeRule: '\n', \ beforeOpen: '', \ beforeDecl: '\n', \ beforeRule: '\n', \ beforeOpen: '', \ beforeDecl: '\n', \ beforeRule: '\n', \ beforeOpen: '', 
beforeClose: "\n',\n beforeComment: "\n',\n after: "\n',\n emptyBody: ",\n commentLeft: ' ',\n commentRight: '
',\n};\n\nfunction capitalize(str) {\n return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n
constructor(builder) {\n this.builder = builder;\n }\n\n stringify(node, semicolon) {\n this[node.type](node,
comment(node) {\n const left = this.raw(node, 'left', 'commentLeft');\n const right = this.raw(node, 'right',
const between = this.raw(node, 'between', 'colon');\n let string = node.prop + between + this.rawValue(node,
'value');\n\n if (node.important) {\n string += node.raws.important || '!important';\n }\n\n if (semicolon)
string += ';';\n this.builder(string, node);\n \\n\n rule(node) \\n this.block(node, this.rawValue(node,
'selector'));\n \n\n atrule(node, semicolon) {\n let name = `@${node.name}';\n const params = node.params ?
```

\* error.input.column //=> 'a b  $\{ \} \$  \n \*\n

this.source = source; $\n$  } $\n$  if (plugin) { $\n$ 

//=> 'a { b { } }\\n

```
this.rawValue(node, 'params'): ";\n\n if (typeof node.raws.afterName !== 'undefined') {\n
node.raws.afterName; \  } else if (params) {\n name += ' '; \n } \n\n if (node.nodes) {\n}
                                                                                                                                                                                this.block(node,
name + params);\n } else {\n
                                                            const end = (node.raws.between || ") + (semicolon? ';': ");\n
                                                                                                                                                                                this.builder(name
+ params + end, node);\n \n \n\n body(node) {\n let last = node.nodes.length - 1;\n while (last > 0) {\n if
(node.nodes[last].type !== 'comment') break;\n
                                                                                        last -= 1;\n \n const semicolon = this.raw(node,
'semicolon');\n for (let i = 0; i < node.nodes.length; i++) {\n const child = node.nodes[i];\n
                                                                                                                                                                                  const before =
this.raw(child, 'before');\n if (before) this.builder(before);\n this.stringify(child, last !== i || semicolon);\n }\n
between}{`, node, 'start');\n\n let after;\n if (node.nodes && node.nodes.length) {\n this.body(node);\n
after = this.raw(node, 'after');\n } else {\n after = this.raw(node, 'after', 'emptyBody');\n }\n\n if (after)
this.builder(after);\n this.builder('}', node, 'end');\n \n raw(node, own, detect) {\n let value;\n if (!detect)
detect = own; \n // Already had \n if (own) {\n}
                                                                                               value = node.raws[own];\n if (typeof value !==
'undefined') return value;\n \ \\n\n const parent = node.parent;\n\n // Hack for first rule in CSS\n if (detect ===
                            if (!parent || (parent.type === 'root' && parent.first === node)) {\n
                                                                                                                                                             return ";\n
                                                                                                                                                                                    n }\n /\n
Floating child without parent\n if (!parent) return defaultRaw[detect];\n\n // Detect style by other nodes\n const
root = node.root();\n if (!root.rawCache) root.rawCache = { };\n if (typeof root.rawCache[detect] !== 'undefined')
            return root.rawCache[detect];\n }\n\n if (detect === 'before' || detect === 'after') {\n
this.beforeAfter(node, detect);\n } else {\n
                                                                                     const method = `raw${capitalize(detect)}`;\n
                                                                                                                                                                             if (this[method])
{\n
              value = this[method](root, node);\n
                                                                                  } else {\n
                                                                                                              root.walk(i \Rightarrow {\n}
                                                                                                                                                           value = i.raws[own];\n
                                                                                                                                                                                                               if
(typeof value !== 'undefined') return false;\n
                                                                                        \) \n \ \\n \\n \if (typeof value === 'undefined') value =
value;\n root.walk(i => \{\n if (i.nodes && i.nodes.length && i.last.type === 'decl') \{\n
                                            if (typeof value !== 'undefined') return false;\n \n);\n return value;\n \n
i.raws.semicolon;\n
rawEmptyBody(root) \{ n | let value; n | root.walk(i => \{ n | if (i.nodes && i.nodes.length === 0) \} \}
                                                                                                                                                                                                    value =
i.raws.after;\n
                                 if (typeof value !== 'undefined') return false;\n
                                                                                                                          rawIndent(root) {\n if (root.raws.indent) return root.raws.indent;\n let value;\n root.walk(i => {\n
                                                                                                                                                                                               const p =
                        if (p && p !== root && p.parent && p.parent === root) {\n
                                                                                                                                              if (typeof i.raws.before !==
'undefined') {\n
                                      const parts = i.raws.before.split('\\n');\n
                                                                                                                        value = parts[parts.length - 1];\n
                                                                                                                                                                                              value =
value.replace(/[^\]/g, ");\n
                                                            return false;\n
                                                                                              }\n
                                                                                                           n } n }); n return value; n <math>n 
rawBeforeComment(root, node) {\n let value;\n root.walkComments(i => {\n if (typeof i.raws.before !==
                                                                                        if (value.indexOf('\n') !== -1) {n}
'undefined') {\n
                                    value = i.raws.before;\n
                                                                                                                                                                 value =
value.replace(/[^\\n]+\$/, ");\n
                                                              }\n
                                                                            return false;\n
                                                                                                           n } \ if (typeof value === 'undefined') {\n
value;\n root.walkDecls(i => \{ \n if (typeof i.raws.before !== 'undefined') \{ \n
                                                                                                                                                                                                                if
                                                                                                                                                            value = i.raws.before;\n
(value.indexOf('\n') !== -1) {\n}
                                                                    value = value.replace(/[^{\n}]+\$/, ");\n
                                                                                                                                                 }\n
                                                                                                                                                               return false;\n
                                                                                                                                                                                               n }\n
  if (typeof value === 'undefined') \n value = this.raw(node, null, 'beforeRule');\n \n return value;\n \n
rawBeforeRule(root) \{ \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, |
{\n
              if (typeof i.raws.before !== 'undefined') {\n
                                                                                                        value = i.raws.before;\n
                                                                                                                                                              if (value.indexOf('\\n') !== -
                        value = value.replace(/[^\n]+\$/, ");\n
                                                                                                                       return false;\n
1) {\n
                                                                                                       }\n
                                                                                                                                                          }\n
                                                                                                                                                                      n } (n }); n return
if (i.nodes && i.nodes.length > 0)
\{ n \}
              if (typeof i.raws.after !== 'undefined') {\n
                                                                                                    value = i.raws.after;\n
                                                                                                                                                       if (value.indexOf('\n')!== -1)
\{ n \}
                   value = value.replace(/[^\]+\$/, ");\
                                                                                                 }\n
                                                                                                                  return false;\n
                                                                                                                                                    }\n
                                                                                                                                                                 n } (n }); n return value; n
\n rawBeforeOpen(root) \n let value;\n root.walk(i => \n if (i.type !== 'decl') \n
                                                                                                                                                                                 value =
i.raws.between;\n
                                        if (typeof value !== 'undefined') return false;\n \n }\n return value;\n }\n\n
rawColon(root) \{ n \mid t \mid value; n \mid root.walkDecls(i => \{ n \mid if (typeof i.raws.between !== 'undefined') \{ n \mid value; n
value = i.raws.between.replace(/[^\\]/g, ");\n
                                                                                           return false;\n
                                                                                                                           n } n });\n return value;\n }\n\n
beforeAfter(node, detect) {\n let value;\n if (node.type === 'decl') {\n value = this.raw(node, null,
'beforeDecl');\n } else if (node.type === 'comment') {\n value = this.raw(node, null, 'beforeComment');\n }
```

null, 'beforeClose');\n \\n\n let buf = node.parent;\n let depth = 0;\n while (buf && buf.type !== 'root') {\n depth += 1; h = -1; for (let step = 0; step < depth; step++) value += indent;\n null, 'indent');\n if (indent.length) {\n nreturn value;\n \\n\n rawValue(node, prop) \\n const value = node[prop];\n const raw = node.raws[prop];\n if (raw && raw.value === value)  $\{\n$  return raw.raw;\n } else  $\{\n$  return value;\n  $\}\n\}\n\$ default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node, builder) {\n const str = new Stringifier(builder);\n str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\n\n/\*\*\n \* @typedef {object} position\n \* @property {number} line - source line in file\n \* @property {number} column - source column in file\n \*/\n\n/\*\*\n \* @typedef {object} source\n \* @property {Input} input - {@link Input} with input file\n \* @property {position} start - The starting position of the node's source\n \* @property {position} end - The ending position of the node's source\n \*/n\nconst cloneNode = function(obj, parent) {\n const cloned = new obj.constructor();\n\n for (const i in obj) {\n if (!obj.hasOwnProperty(i)) continue;\n let value = obj[i];\n const type = typeof value;\n\n if (i === 'parent' && type === 'object') {\n if (parent) cloned[i] = parent;\n } else if (i === 'source') {\n cloned[i] = value;\n } else if (value instanceof Array) {\n  $cloned[i] = value.map(j => cloneNode(j, cloned)); \$  else if (i !== 'before' && i !== 'after' && i !== 'between' && i !== 'semicolon') {\n if (type === 'object' && value !== null) value = cloneNode(value);\n following common methods.\n \*\n \* @abstract\n \*\nclass Node {\n /\*\*\n \* @param {object} [defaults] - value for node properties  $\ *\n$  constructor(defaults = {}) {\n this.raws = {};\n for (const name in defaults) {\n} position\n \* of the node in the source, showing line and column numbers and also\n \* a small excerpt to facilitate debugging.\n \*\n \* If present, an input source map will be used to get the original position\n \* of the source, even from a previous compilation step\n \* (e.g., from Sass compilation).\n \*\n \* This method produces very useful error messages.\n \*\n \* @param {string} message - error description\n \* @param {object} [opts] options\n \* @param {string} opts.plugin - plugin name that created this error.\n \* set it automatically.\n \* @param {string} opts.word - a word inside a node's string that should\n \* be highlighted as the source of the error\n \*@param {number} opts.index - an index inside a node's string that should\n \* be highlighted as the source of the error\n \*\n \* @return {CssSyntaxError} error object to throw it\n \*\n \*@example\n \* if (!variables[name]) {\n \* throw decl.error('Unknown variable ' + name, { word: name });\n \* // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable \$black\n \* // color: \$black\n \* // a\n \* //  $^n * // background: white * * ^n */n error(message, opts = { }) { if$ (this.source) {\n const pos = this.positionBy(opts);\n return this.source.input.error(message, pos.line, pos.column, opts);\n } else {\n return new CssSyntaxError(message);\n }\n }\n\n \*\*\n \* This method is provided as a convenience wrapper for {@link Result#warn}.\n \*\n \* @param {Result} result - the {@link that will receive the warning\n \* @param {string} text Result | instance \n \* - warning message\n \* @param {object} [opts] - options\n \* @param {string} opts.plugin - plugin name that created this warning.\n \* PostCSS will set it automatically.\n \* @param {string} opts.word - a word inside a node's string that should\n \* be highlighted as the source of the warning\n \* @param {number} opts.index - an index inside a node's string that should\n \* be highlighted as the source of the warning\n \*\n \*@return {Warning} created warning object\n \*\n \*@example\n \*const plugin = postcss.plugin('postcss-deprecated', () =>  $\{\n * return (root, result) => \{\n * root.walkDecls('bad', decl => root.walkDec$ n = node: this; n = node: t/\*\*\n \* Removes the node from its parent and cleans the parent properties\n \* from the node and its children.\n  $*\n * @example\n * if ( decl.prop.match(/^-webkit-/) ) {\n * decl.remove();\n * }\n * \n * @return {Node}$ 

node to make calls chain\n \*/\n remove() {\n if (this.parent) {\n this.parent.removeChild(this);\n }\n

else if (detect === 'before') {\n value = this.raw(node, null, 'beforeRule');\n } else {\n value = this.raw(node,

this.parent = undefined;\n return this;\n  $\n^*$  Returns a CSS string representing the node.\n \*\n \* @param {stringifier|syntax} [stringifier] - a syntax to use\n \* in string generation\n \*\n \* @return {string} CSS string of this node\n \*\n \* @example\n \* postcss.rule({ selector: 'a' }).toString() //=> \"a { }\"\n \*\n toString(stringifier = stringify) {\n if (stringifier.stringify) stringifier = stringifier.stringify;\n let result = ";\n stringifier(this, i =>  $\{\n$  result += i;\n  $\}$ );\n return result;\n  $\{\n\}$  \*Returns a clone of the node.\n \*\n \* The resulting cloned node and its (cloned) children will have\n \* a clean parent and code style properties.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \* @example\n \* const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n \* cloned.raws.before //=> undefined\n //=> undefined\n \* cloned.toString() //=> -moz-transform: scale(0)\n \*\n \* @return {Node} clone of the node $\ ^* \$ n clone(overrides = {}) {\n const cloned = cloneNode(this);\n for (const name in overrides) {\n node and insert the resulting cloned node\n \* before the current node.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \*@example\n \*decl.cloneBefore({ prop: '-moz-' + decl.prop });\n \*\n \* @return {Node} - new node\n \*\n cloneBefore(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertBefore(this, cloned);\n return cloned;\n \\\n\n \* Shortcut to clone the node and insert the resulting cloned node\n \* after the current node.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \* @return {Node} - new node\n \*\n cloneAfter(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertAfter(this, cloned);\n return cloned;\n \\n\ /\*\*\n \* Inserts node(s) before the current node and removes the current node.\n \*\n \* @param {...Node} nodes - node(s) to replace current one\n \*\n \* @example\n \* if ( atrule.name == 'mixin' ) {\n \* atrule.replaceWith(mixinRules[atrule.params]);\n \* \n \* @return {Node} current node to methods chain\n \*/n replaceWith(...nodes) /n if (this.parent) /n nodes.forEach(node => /nthis.parent.insertBefore(this, this.remove();\n  $\n$  \n\n return this;\n \\\n\n /\*\*\n \* Removes the node from its current ); n nparent and inserts it\n \* at the end of `newParent`.\n \*\n \* This will clean the `before` and `after` code {@link Node#raws} data\n \* from the node and replace them with the indentation style of `newParent`.\n \* It will also clean the `between` property\n \* if `newParent` is in another {@link Root}.\n \*\n \* @param {Container} newParent - container node where the current node\n \* will be moved $\n$  \* $\n$  \* @example $\n$ \* atrule.moveTo(atrule.root());\n \*\n \* @return {Node} current node to methods chain\n \*\n moveTo(newParent) {\n this.cleanRaws(this.root() === newParent.root());\n this.remove();\n newParent.append(this);\n return this;\n \\n\n /\*\*\n \* Removes the node from its current parent and inserts it into\n \* a new parent before `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo}.\n \*\n \* @param {Node} otherNode - node that will be before current node\n \*\n \* @return {Node} current node to methods chain\n \*\n moveBefore(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertBefore(otherNode, this);\n return this;\n \\n\n \*\*\n \* Removes the node from its current parent and inserts it into\n \* a new parent after `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo].\n \*\n \*@param {Node} otherNode - node that will be after current node\n \*\n \*@return {Node} current node to methods chain\n \*/n moveAfter(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertAfter(otherNode, this);\n return this;\n }\n\n /\*\*\n \* Returns the next child of the node's parent.\n \* Returns `undefined` if the current node is the last child.\n \*\n \*@return {Node|undefined} next node\n \*\n \*@example\n \* if (comment.text === 'delete next') {\n \* index = this.parent.index(this);\n return this.parent.nodes[index + 1];\n  $\$ \n\n /\*\*\n \* Returns the previous child of the node's parent.\n \*Returns `undefined` if the current node is the first child.\n \*\n \*@return {Node|undefined} previous node\n \*\n \* @example\n \* const annotation = decl.prev();\n \* if ( annotation.type == 'comment' ) {\n \* readAnnotation(annotation.text);\n \* }\n \*\n prev() {\n const index = this.parent.index(this);\n return this.parent.nodes[index - 1];\n  $\$  \n\n toJSON() {\n const fixed = {};\n\n for (const name in this) {\n if (!this.hasOwnProperty(name)) continue;\n if (name === 'parent') continue;\n

```
fixed[name] = value.map(i => {\n}
const value = this[name];\n if (value instanceof Array) {\n
                                                                                                        if
(typeof i === 'object' && i.toJSON) {\n}
                                             return i.toJSON();\n
                                                                       } else {\n
                                                                                       return i;\n
                                                                                                       }\n
        } else if (typeof value === 'object' && value.toJSON) {\n
                                                                    fixed[name] = value.toJSON();\n
                                                                                                        } else
                                 \n \\n\n return fixed;\\n\ \\n\n'**\\n * Returns a {@link Node#raws} value.
\{ n \}
       fixed[name] = value;\n
If the node is missing\n * the code style property (because the node was manually built or cloned)\n * PostCSS
will try to autodetect the code style property by looking\n * at other nodes in the tree.\n *\n * @param {string}
          - name of code style property\n * @param {string} [defaultType] - name of default value, it can be
prop
                               if the value is the same as prop n * n * @example n * const root =
missed\n *
postcss.parse('a { background: white }');\n *root.nodes[0].append({ prop: 'color', value: 'black' });\n *
root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> ' \n *\n *
@return {string} code style value\n *\n raw(prop, defaultType) {\n const str = new Stringifier();\n return
str.raw(this, prop, defaultType);\n \\n\/n /**\n * Finds the Root instance of the node's tree.\n *\n * @example\n
* root.nodes[0].nodes[0].root() === root\n *\n * @return {Root} root parent\n *\n root() {\n let result =
this;\n while (result.parent) result = result.parent;\n return result;\n \\n\n cleanRaws(keepBetween) \\n delete
this.raws.before;\n delete this.raws.after;\n if (!keepBetween) delete this.raws.between;\n }\n\n
positionInside(index) {\n const string = this.toString();\n let column = this.source.start.column;\n let line =
this.source.start.line;\n\n for (let i = 0; i < index; i++) {\n if (string[i] === '\n') {\n
                                                                                        column = 1;\n
+= 1;\n
          } else {\n
                        column += 1;\n
                                         \ln \n return { line, column };\n \n\n positionBy(opts) {\n let
pos = this.source.start;\n if (opts.index) {\n pos = this.positionInside(opts.index);\n } else if (opts.word) {\n
const index = this.toString().indexOf(opts.word);\n if (index !== -1) pos = this.positionInside(index);\n }\n
return pos;\n \\n\n removeSelf() \\n\n warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n return
this.remove();\n \\n\n replace(nodes) \\n warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n
return this.replaceWith(nodes);\n \\n\n style(own, detect) \\n warnOnce('Node#style() is deprecated. Use
Node#raw()'):\n return this.raw(own, detect);\n \\n\n cleanStyles(keepBetween) \\n
warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n return this.cleanRaws(keepBetween);\n
\\n\n get before() \\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n return
this.raws.before;\n \\n\n set before(val) \\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n
this.raws.before = val;\n \\n\ get between() {\n warnOnce('Node#between is deprecated. Use
Node#raws.between');\n return this.raws.between;\n \\n\n set between(val) \\n warnOnce('Node#between is
deprecated. Use Node#raws.between');\n this.raws.between = val;\n \\\n\n /**\n * @memberof Node#\n *
@member {string} type - String representing the node's type.\n *
                                                                               Possible values are `root`,
`atrule`, `rule`,\n *
                                 `decl`, or `comment`.\n *\n * @example\n * postcss.decl({ prop: 'color',
value: 'black' }).type //=> 'decl'\n *\n\n /**\n * @memberof Node#\n * @member {Container} parent - the
node's parent node.\n *\n * @example\n * root.nodes[0].parent == root:\n *\n\n /**\n * @member of
Node#\n * @member {source } source - the input source of the node\n *\n * The property is used in source map
generation.\n *\n * If you create a node manually (e.g., with `postcss.decl()`),\n * that node will not have a
`source` property and will be absent\n * from the source map. For this reason, the plugin developer should\n *
consider cloning nodes to create new ones (in which case the new node's\n * source will reference the original,
cloned node) or setting\n * the `source` property manually.\n *\n * ```js\n * // Bad\n * const prefixed =
postcss.decl({\n * prop: '-moz-' + decl.prop,\n * value: decl.value\n * });\n *\n *// Good\n * const prefixed
= decl.clone({prop: '-moz-' + decl.prop }); \ * ``` \n * \n * ``` js\n * if (atrule.name == 'add-link') {\n * const}
rule = postcss.rule({ selector: 'a', source: atrule.source });\n * atrule.parent.insertBefore(atrule, rule);\n * }\n *
\``\n *\n *@example\n * decl.source.input.from //=> '/home/ai/a.sass'\n * decl.source.start //=> { line: 10,
column: 2 \\n * decl.source.end
                                    //=> { line: 10, column: 12 }\n */\n\n /**\n * @member of Node#\n *
@member {object} raws - Information to generate byte-to-byte equal\n *
                                                                                      node string as it was in the
origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n **
`before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE
hack).\n ** `after`: the space symbols after the last child of the node\n * to the end of the node.\n **
```

`between`: the symbols between the property and value\n \* for declarations, selector and `{` for rules, or last parameter $\ * \ and \ '$  for at-rules. $\ * \ * \ semicolon'$ : contains true if the last child has $\ * \ an$  (optional) semicolon.\n \*\* `afterName`: the space between the at-rule name and its parameters.\n \*\* `left`: the space symbols between '/\*' and the comment's text.\n \*\* 'right': the space symbols between the comment's text\n \* and <code>\*&#47;</code>.\n \*\* `important`: the content of the important statement,\n \* if it is not just `!important`.\n \*\n \* PostCSS cleans selectors, declaration values and at-rule parameters\n \* from comments and extra spaces, but it stores origin content in raws\n \* properties. As such, if you don't change a declaration's value,\n \* PostCSS will use the raw value with comments.\n \*\n \* @example\n \* const root = postcss.parse('a Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n\*\n \* Represents a CSS  $declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const$ decl = root.first.first;\n \* decl.type //=> 'decl'\n \* decl.toString() //=> ' color: black'\n \*/\nclass Declaration extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'decl';\n }\n\n get value() {\n warnOnce('Node#\_value was deprecated. Use Node#raws.value');\n return this.raws.value;\n }\n\n set \_value(val) {\n warnOnce('Node#\_value was deprecated. Use Node#raws.value');\n this.raws.value = val;\n \\n\n\ get important() \\n\ warnOnce('Node# important was deprecated. Use Node#raws.important');\n\ return this.raws.important;\n \\n\n set \_important(val) \\n warnOnce('Node#\_important was deprecated. Use Node#raws.important');\n this.raws.important = val;\n  $\n /**\n *@member of Declaration#\n *@member$ {string} prop - the declaration's property name\n \*\n \*@example\n \*const root = postcss.parse('a { color: black \{\);\n \* const decl = root.first.first;\n \* decl.prop //=> 'color'\n \*\\n\n /\*\*\n \* @memberof Declaration#\n \* @member {string} value - the declaration's value\n \*\n \* @example\n \*const root = postcss.parse('a { color: black \}');\n \*const decl = root.first.first;\n \* decl.value //=> 'black'\n \*/\n\n /\*\*\n \* @memberof Declaration#\n \* @member {boolean} important - `true` if the declaration\n \* !important annotation.\n \*\n \*@example\n \*const root = postcss.parse('a { color: black !important; color: red @member of Declaration#\n \* @member object raws - Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n \*\n \* Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \*\* `before`: the space symbols before the node. It also stores `\*`\n \* and `\_` symbols before the declaration (IE hack).\n \*\*`between`: the symbols between the property and value\n \* for declarations, selector and `{` for rules, or last parameter\n \* and `{` for at-rules.\n \*\* `important`: the content of the important statement,\n \* if it is not just `!important`.\n \*\n \* PostCSS cleans declaration from comments and extra spaces,\n \* but it stores origin content in raws properties.\n \* As such, if you don't change a declaration's value,\n \* PostCSS will use the raw value with comments.\n \*\n \* @example\n \* const root = postcss.parse('a {\\n color:black\\n}')\n \*root.first.first.raws //=> { before: \\n ', between: ':' }\n \*\n}\n\nexport default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/\*\*\n \* Represents a comment between declarations or statements (rule and at-rules).\n \*\n \* Comments inside selectors, atrule parameters, or declaration values\n \* will be stored in the `raws` properties explained above.\n \*\n \* @extends Node\n \*\nclass Comment extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'comment';\n \\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return this.raws.left;\n \\n\n set left(val) \\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n this.raws.left = val;\n \\n\n get right() \\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n return this.raws.right;\n }\n\n set right(val) {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n this.raws.right = val;\n \\n\n \*\*\n \* @memberof Comment#\n \* @member {string} text - the comment's text\n \*\n\n /\*\*\n \* @member f Comment#\n \* @member {object} raws - Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n \*\n \* Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \*\* `before`: the space symbols before the node.\n \*\*`left`: the space symbols between`/\*` and the comment's text.\n \*\*`right`: the space symbols between the comment's text.\n \*\n\nexport default Comment;\n","// @flow\nimport Declaration

```
from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from
'./at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input)
\n this.input = input; \n this.pos = 0; \n this.root = new Root(); \n this.current = this.root; \n this.spaces =
";\n this.semicolon = false;\n\n this.root.source = { input, start: { line: 1, column: 1 } };\n \n \n\n tokenize() {\n
this.tokens = tokenizer(this.input);\n \ln \log() \ln \det token; while (this.pos < this.tokens.length) {\n
token = this.tokens[this.pos];\n\n
                                                               switch (token[0]) {\n
                                                                                                            case 'space':\n
                                                                                                                                             case ';':\n
                                                                                                                                                                        this.spaces +=
                                                                                   this.end(token);\n
token[1];\n
                              break;\n\n
                                                        case '}':\n
                                                                                                                             break;\n\n
                                                                                                                                                        case 'comment':\n
this.comment(token);\n
                                                   break;\n\n
                                                                             case 'at-word':\n
                                                                                                                    this.atrule(token);\n
                                                                                                                                                                  break;\n\n
                                                                                                                                                                                            case
'{':\n
                   this.emptyRule(token);\n
                                                                         break;\n\n
                                                                                                   default:\n
                                                                                                                               this.other();\n
                                                                                                                                                                  break;\n
                                                                                                                                                                                       n n
this.pos += 1; \n \\n this.endFile();\n \\n\n comment(token) \\\n const node = new Comment();\n
this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n const text =
token[1].slice(2, -2);\n if (/^\s*$/.test(text)) {\n node.text = ";\n
                                                                                                                             node.raws.left = text; n
= ";\n } else {\n const match = text.match(/^(\s^*)([^]*[^\s])(\s^*)$/);\n node.text = match[2];\n solution = (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1
node.raws.left = match[1]; \\ node.raws.right = match[3]; \\ n \\ n emptyRule(token) \\ n const node = node.raws.right = match[3]; \\ n \\ n emptyRule(token) \\ 
new Rule();\n this.init(node, token[2], token[3]);\n node.selector = ";\n node.raws.between = ";\n this.current
null; const brackets = []; \n\n const start = this.pos;\n while (this.pos < this.tokens.length) {\n}
this.tokens[this.pos];\n
                                            type = token[0]; \n\ if (type === '(' || type === '[') \{\n\ endownermed || type === '['] \} 
                                                                                                                                                        if (!bracket) bracket =
token;\n
                      brackets.push(type === '(' ? ')' : ']');\n
                                                                                              } else if (brackets.length === 0) {\n
                                                                                                                                                                     if (type === ';') {\n
    if (colon) {\n
                                        this.decl(this.tokens.slice(start, this.pos + 1));\n
                                                                                                                                       return;\n
                                                                                                                                                                 } else {\n
break;\n
                                       } else if (type === '{') {\n
                                                                                              this.rule(this.tokens.slice(start, this.pos + 1));\n
                                                                                                                                                                                           return;\n
      } else if (type === '}') {\n
                                                              this.pos = 1;\n
                                                                                                   end = true;\n
                                                                                                                                    break;\n
                                                                                                                                                           } else if (type === ':') {\n
     colon = true; \ n
                                        }\n
                                                } else if (type === brackets[brackets.length - 1]) {\n
                                                                                                                                                       brackets.pop();\n
(brackets.length === 0) bracket = null;\n
                                                                             n n
                                                                                            this.pos += 1;\n }\n if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n end = true;\n \n if (brackets.length > 0) this.unclosedBracket(bracket);\n\n if (end &&
colon) {\n
                       while (this.pos > start) {\n
                                                                              token = this.tokens[this.pos][0];\n
                                                                                                                                                 if (token !== 'space' && token
!== 'comment') break;\n
                                                  this.pos = 1;\n
                                                                                   }\n
                                                                                               this.decl(this.tokens.slice(start, this.pos + 1);\n
\n this.unknownWord(start);\n \\n\n rule(tokens) \\n\n tokens.pop();\n\n const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n node.raws.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n\ this.current = node;\n\ \n\n\ decl(tokens) \{\n\ const node = new
this.semicolon = true;\n tokens.pop();\n \n if (last[4]) {\n
                                                                                                                      node.source.end = { line: last[4], column:
last[5] \}; \  else \{\ 
                                              node.source.end = \{ line: last[2], column: last[3] \}; n \} \ while (tokens[0][0] !== 
                        'word') {\n
tokens[0][3] ; n = tokens[0][0]; while (tokens.length) {\n const type = tokens[0][0]; \n
type === 'space' || type === 'comment') {\n
                                                                                   break;\n
                                                                                                        }\n
                                                                                                                node.prop += tokens.shift()[1];\n }\n\n
node.raws.between = "; \n\n let token; \n while (tokens.length) {\n}
                                                                                                                             token = tokens.shift(); \n\n
                                                                                                                                                                                 if (token[0]
=== ':') {\n
                           node.raws.between += token[1];\n
                                                                                                break;\n
                                                                                                                  } else {\n
                                                                                                                                             node.raws.between += token[1];\n
   \n \n if (node.prop[0] === '_' || node.prop[0] === '*') {\n
                                                                                                                         node.raws.before += node.prop[0];\n
node.prop = node.prop.slice(1);\n \\n node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens); \n for (let i = tokens.length - 1; i > 0; i--) {\n
                                                                                                                                                               token = tokens[i];\n
if (token[1] === '!important') {\n}
                                                                 node.important = true; \ n
                                                                                                                    let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n
                                                                                           if (string !== '!important') node.raws.important = string;\n
                 } else if (token[1] === 'important') {\n
                                                                                                const cache = tokens.slice(0);\n
                                                                                                                                                               let str = "; \n
                                                                                                                                                                                             for (let j
= i; j > 0; j--) {\n}
                                        const type = cache[i][0];\n
                                                                                                 if (str.trim().indexOf('!') === 0 \&\& type !== 'space') \{\n
   break;\n
                                            str = cache.pop()[1] + str;\n
                                                                                                     }\n
                                                                                                                   if (str.trim().indexOf('!') === 0) \{ \n
                            }\n
node.important = true; \ n
                                                    node.raws.important = str;\n
                                                                                                                 tokens = cache; \ n
                                                                                                                                                        }\n
                                                                                                                                                                    n n
                                                                                                                                                                                   if (token[0]
!== 'space' && token[0] !== 'comment') {\n
                                                                                    break;\n
                                                                                                        \n \\n\n this.raw(node, 'value', tokens);\\n\n if
```

```
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n \\n\ atrule(token) \\n\ const node = new
AtRule(); n = token[1].slice(1); n = if (node.name ====") {n = this.unnamedAtrule(node, token); n = token[1].slice(1); n = token[1].sli
\n this.init(node, token[2], token[3]);\n\n let last = false;\n let open = false;\n const params = [];\n\n
this.pos += 1;\n while (this.pos < this.tokens.length) {\n token = this.tokens[this.pos];\n\n
                                                                                                                                                                                                                 if (token[0] ===
';') {\n
                        node.source.end = { line: token[2], column: token[3] };\n
                                                                                                                                                             this.semicolon = true;\n
                                                                                                                                                                                                                          break;\n
else if (token[0] === '{'}) {\n}
                                                                      open = true;\n
                                                                                                               break;\n
                                                                                                                                         else if (token[0] === ')' (n
                                                                                                                                                                                                                   this.end(token);\n
        break;\n
                                 } else {\n
                                                                params.push(token);\n
                                                                                                                        n n
                                                                                                                                           this.pos += 1;\n }\n if (this.pos ===
this.tokens.length) \{\n last = true; \n \\\n node.raws.between = this.spacesFromEnd(params); \n if
(params.length) {\n node.raws.afterName = this.spacesFromStart(params);\n
                                                                                                                                                                              this.raw(node, 'params',
params);\n
                              if (last) {\n
                                                                token = params[params.length - 1];\n
                                                                                                                                                           node.source.end = { line: token[4], column:
token[5] ;\n
                                      this.spaces = node.raws.between;\n
                                                                                                                            node.raws.between = "; \ n
                                                                                                                                                                                          n } else {n}
node.raws.afterName = "; n node.params = "; n } n if (open) { node.params = "; n } n if (open) { node.params = "; n } n if (open) } n if (op
                                                                                                                                                                   node.nodes = []; \ n
node;\n \\n\ end(token) {\n if (this.current.nodes && this.current.nodes.length) {\n
this.current.raws.semicolon = this.semicolon;\n \\n this.semicolon = false;\n\n this.current.raws.after =
(this.current.raws.after \| \| \|) + this.spaces;\n this.spaces = ";\n\n if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n this.current = this.current.parent;\n } else {\n
this.unexpectedClose(token);\n \\n endFile() {\n if (this.current.parent) this.unclosedBlock();\n if
(this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n
this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n \\\n\n // Helpers\\n\n init(node, line, column)
{\n this.current.push(node);\n\n node.source = { start: { line, column }, input: this.input };\n node.raws.before
= this.spaces:\n this.spaces = ":\n if (node.type !== 'comment') this.semicolon = false;\n \\n\n raw(node, prop,
tokens) \{\n let token, type; \n const length = tokens.length; \n let value = "; \n let clean = true; \n for (let i = 0;
                                                                                                       type = token[0];\n if (type === 'comment' || (type === 'space'
i < length; i += 1) \{ \n token = tokens[i]; \n
&& i === length - 1)) {\n}
                                                                clean = false; n
                                                                                                          } else {\n
                                                                                                                                         value += token[1];\n
                                                                                                                                                                                           n \in \mathbb{N} if (!clean) n
const \ raw = tokens.reduce((all, i) => all + i[1], "); \\ \ node.raws[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ value, \ raw \}; \\ \ node[prop] = \{ \ v
value;\n \\n spacesFromEnd(tokens) \\n let lastTokenType;\n let spaces = ";\n while (tokens.length) \\\n
lastTokenType = tokens[tokens.length - 1][0];\n if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n spaces = tokens.pop()[1] + spaces;\n \n return spaces;\n \n spacesFromStart(tokens)
n = t \cdot n let spaces = ";\n while (tokens.length) n = t \cdot n next = tokens[0][0];\n
                                                                                                                                                                                                  if (next !== 'space' &&
next !== 'comment') break;\n
                                                                  spaces += tokens.shift()[1];\n }\n return spaces;\n }\n\n stringFrom(tokens,
from) \{\n let result = ";\n for (let i = from; i < tokens.length; i++) \{\n result += tokens[i][1];\n \}\n
tokens.splice(from, tokens.length - from);\n return result;\n \n \n\n colon(tokens) {\n let brackets = 0;\n let
token, type, prev;\n for (let i = 0; i < tokens.length; i++) {\n token = tokens[i];\n type = token[0];\n\n
                                                                                       } else if (type === ')') {\n
(type === '(') \{ \ n \} \}
                                              brackets += 1;\n
                                                                                                                                                          brackets = 1;\n
                                                                                                                                                                                                 } else if (brackets === 0
                                                                                                                                                                    } else if (prev[0] === 'word' &&
&& type === ':') {\n
                                                      if (!prev) \{\n
                                                                                               this.doubleColon(token);\n
prev[1] === 'progid') {\n
                                                                  continue;\n
                                                                                                     } else {\n
                                                                                                                                      return i;\n
                                                                                                                                                                       }\n
                                                                                                                                                                                     n n
                                                                                                                                                                                                       prev = token; \  \  \} \  \  
return false;\n \\n\ // Errors\n\n unclosedBracket(bracket) \\n throw this.input.error('Unclosed bracket',
this.input.error('Unknown word', token[2], token[3]);\n \\n\n unexpectedClose(token) {\n throw
this.input.error('Unexpected \', token[2], token[3]);\n \\n unclosedBlock() \\n const pos =
this.current.source.start;\n throw this.input.error('Unclosed block', pos.line, pos.column);\n \\n\n
doubleColon(token) {\n throw this.input.error('Double colon', token[2], token[3]);\n }\n\n unnamedAtrule(node,
token) \{\n throw this.input.error('At-rule without name', token[2], token[3]);\n \n
precheckMissedSemicolon(tokens) {\n // Hook for Safe Parser\n tokens;\n }\n\n
\c check Missed Semicolon(tokens) {\n const colon = this.colon(tokens); \n if (colon === false) return; \n let 
founded = 0;\n let token;\n for (let j = colon - 1; j >= 0; j --) {\n token = tokens[j];\n
                                                                                                                                                                                                       if (token[0]!==
'space') {\n
                                  founded += 1;\n
                                                                               if (founded === 2) break;\n
                                                                                                                                              \n \n throw this.input.error('Missed
semicolon', token[2], token[3]);\n \n","// @flow\nimport Parser from './parser';\nimport Input from
```

'./input';\n\nexport default function parse(css, opts) {\n if (opts && opts.safe) {\n throw new Error('Option safe was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n \\n\n const input = new Input(css, opts);\n\n const parser = new Parser(input);\n try {\n parser.tokenize();\n parser.loop();\n } catch (e) {\n if (e.name === 'CssSyntaxError' && opts && opts.from) {\n if (\\.scss\$/i.test(opts.from)) {\n e.message +=\n '\\nYou tried to parse SCSS with '+\n 'the standard CSS parser; '+\n 'try again with the postcss-scss parser';\n } else if (\\.less\footnotest(opts.from)) {\n e.message  $+=\n$ '\\nYou tried to parse Less with ' +\n 'try again with the postcss-less parser';\n standard CSS parser; '+\n  $n \in \mathbb{N}$  throw e;\n \n\n return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warnonce';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n return  $nodes.map(i \Rightarrow {n if (i.nodes) i.nodes = cleanSource(i.nodes);}n delete i.source;}n return i;}n });}n}/n/**n$ \* @callback childCondition\n \* @param {Node} node - container child\n \* @param {number} index - child  $index n * @param {Node[]} nodes - all container children n * @return {boolean} n * /n n /* @ callback$ childIterator\n \* @param {Node} node - container child\n \* @param {number} index - child index\n \* @return {@link Rule} container nodes\n \* inherit some common methods to help work with their children.\n \*\n \* Note that all containers can store any content. If you write a rule inside\n \* a rule, PostCSS will parse it.\n \*\n \* @extends Node\n \* @abstract\n \*/\nclass Container extends Node {\n push(child) {\n child.parent = this;\n this.nodes.push(child);\n return this;\n \\n\ /\*\*\n \* Iterates through the container's immediate children,\n \* calling `callback` for each child.\n \*\n \* Returning `false` in the callback will break iteration.\n \*\n \* This method only iterates through the container's immediate children.\n \* If you need to recursively iterate through all the container's descendant\n \* nodes, use {@link Container#walk}.\n \*\n \* Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n \* if you are mutating the array of child nodes during iteration.\n \* PostCSS will adjust the current index to match the mutations.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \* @example\n \* const root = postcss.parse('a { color: black; z-index: 1 }');\n \* const rule = root.first;\n \*\n \* for ( let decl of rule.nodes ) {\n \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Cycle will be infinite, because cloneBefore moves the current node\n \* // to the next index\n \*  $\$  \n \*\n \* rule.each(decl =>  $\$  \n \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Will be executed only for color and z-index\n \* });\n \*/n each(callback) {\n if (!this.lastEach) this.lastEach = 0;\n if (!this.indexes) this.indexes = { };\n\n this.lastEach += 1;\n const id = this.lastEach;\n this.indexes[id] = 0;\n\n if (!this.nodes) return undefined;\n\n let index, result;\n while (this.indexes[id] < this.nodes.length) {\n index = this.indexes[id];\n callback(this.nodes[index], index);\n if (result === false) break; $\n\$ this.indexes[id]  $+= 1;\n$  }\n\n delete this.indexes[id];\n\n return result;\n }\n\n /\*\*\n \* Traverses the container's descendant nodes, calling callback\n \* for each node.\n \*\n \* Like container.each(), this method is safe to use\n \* if you are mutating arrays during iteration.\n \*\n \* If you only need to iterate through the container's immediate children,\n \* use {@link Container#each}.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \*@example\n \*root.walk(node => {\n \* // Traverses all descendant nodes.\n \* });\n \*\n walk(callback) {\n return this.each((child, i) => {\n return this.each( = callback(child, i);\n if (result !== false && child.walk) {\n result = child.walk(callback);\n }\n return result;\n });\n }\n\n /\*\*\n \* Traverses the container's descendant nodes, calling callback\n \* for each declaration node.\n \*\n \* If you pass a filter, iteration will only happen over declarations\n \* with matching properties.\n \*\n \* Like {@link Container#each}, this method is safe\n \* to use if you are mutating arrays during iteration.\n \*\n \* @param {string|RegExp} [prop] - string or regular expression\n \* filter declarations by property name\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \*@return {false|undefined} returns `false` if iteration was broke\n \*\n \*@example\n \* root.walkDecls(decl => {\n \* checkPropertySupport(decl.prop);\n \*});\n \*\n \* root.walkDecls('border-radius', 

```
takeFirstColorFromGradient(decl.value);\n * });\n */\n walkDecls(prop, callback) {\n if (!callback) {\n}
callback = prop; \n
                          return this.walk((child, i) \Rightarrow {\n
                                                                            if (child.type === 'decl') {\n
                                                                                                                         return callback(child,
                    });\n } else if (prop instanceof RegExp) {\n
                                                                                   return this.walk((child, i) \Rightarrow {\n
                                                                                                                                     if (child.type
                                                            return callback(child, i);\n
=== 'decl' && prop.test(child.prop)) {\n
                                                                                                    }\n
                                                                                                             ); n } else {n
this.walk((child, i) => \{ \n
                                       if (child.type === 'decl' && child.prop === prop) {\n
                                                                                                                     return callback(child, i);\n
             });\n }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each rule
node.\n *\n * If you pass a filter, iteration will only happen over rules\n * with matching selectors.\n *\n *
Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n *
@param {string|RegExp} [selector] - string or regular expression\n *
                                                                                                                         to filter rules by
selector\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return
{false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const selectors = [];\n *
root.walkRules(rule => {\n * selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses
${selectors.length} selectors`);\n *\n walkRules(selector, callback) {\n if (!callback) {\n
selector;\n\n
                    return this.walk((child, i) => \{\n
                                                                     if (child.type === 'rule') {\n
                                                                                                                 return callback(child, i);\n
          });\n } else if (selector instanceof RegExp) {\n
                                                                             return this.walk((child, i) \Rightarrow {\n
'rule' && selector.test(child.selector)) {\n
                                                             return callback(child, i);\n
                                                                                                      }\n
                                                                                                               );\n } else {\n}
                                                                                                                                          return
if (child.type === 'rule' && child.selector === selector) {\n
callback(child, i);\n
                                        callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that
have matching names.\n *\n * Like { @link Container#each}, this method is safe\n * to use if you are mutating
arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n *
         to filter at-rules by name\n *@param {childIterator} callback - iterator receives each node and index\n *\n
* @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule
rule => \{ \{n * if (!first) \} \{n * first = true; n * \} else \{ n * rule.remove(); n * \} \}, n * \} \}; n * \footnote{html} n * first = true; 
walkAtRules(name, callback) \ \{\ \ \ callback = name; \ \ \ return \ this.walk((child, i) => \{\ \ \ \ \ \ \ \ \} \} \}
if (child.type === 'atrule') {\n
                                              return callback(child, i);\n
                                                                                       }\n
                                                                                               });\n } else if (name instanceof RegExp)
                                                         if (child.type === 'atrule' && name.test(child.name)) {\n
        return this.walk((child, i) => \{ \n
callback(child, i);\n
                                }\n
                                      );\n } else {\n return this.walk((child, i) => {\n})}
                                                                                                                    if (child.type === 'atrule'
                                                                                                 );\n }\n \ \n\n /**\n * Traverses the
&& child.name === name) \{\n
                                                return callback(child, i);\n
                                                                                         }\n
container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link
Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param
{childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if
iteration was broke\n *\n *@example\n *root.walkComments(comment => {\n * comment.remove();\n *
});\n *\n walkComments(callback) {\n return this.walk((child, i) => {\n if (child.type === 'comment') {\n}
return callback(child, i);\n
                                      n );\n }\n\n /**\n * Inserts new nodes to the start of the container.\n *\n *
@param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
                                                                                                                               // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n */n append(...children)
this.nodes.push(node));\n });\n return this;\n \n / \n * Inserts new nodes to the end of the container.\n *\n |
* @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.prepend(decl1, decl2);\n *\n * root.append({
name: 'charset', params: \"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
                                                                                                                               // rule\n *
```

```
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n */\n prepend(...children)
this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n for (const id in
this.indexes) {\n
                  this.indexes[id] = this.indexes[id] + nodes.length;\n
                                                                  n } n }); n return this; n } n 
cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n
                                                                               this.nodes.forEach(node
*\n * @param {Node|number} exist
                                       - child or child's index.\n * @param {Node|object|string|Node[]} add
- new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl,
const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
 nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n
index = this.indexes[id]; \ if (exist <= index) {\ } 
                                                 this.indexes[id] = index + nodes.length;\n
return this;\n \\n\n /**\n * Insert new node after old node within the container.\n *\n * @param {Node|number}
           - child or child's index\n *@param {Node|object|string|Node[]} add - new node\n *\n *@return
{Node} this node for methods chain\ */n  insertAfter(exist, add) {\ n  exist = this.index(exist);\ n/n  const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0,
(node); (n) let index; (node) for (const id in this.indexes) (node) index = this.indexes[id]; (node) if (exist < index) (node)
!== 'undefined') {\n warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n } else {\n super.remove();\n }\n return this;\n }\n\n *Removes node
from the container and cleans the parent properties\n * from the node and its children.\n *\n * @param
{Node|number} child - child or child's index\n *\n * @return {Node} this node for methods chain\n *\n *
@example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *
decl.parent
             //=> undefined\n */\n removeChild(child) {\n child = this.index(child);\n
this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes)
      index = this.indexes[id];\n
                               if (index \geq child) {\n
                                                        this.indexes[id] = index - 1;\n
                                                                                    n \in \mathbb{N}
this;\n \\n\n /**\n * Removes all children from the container\n * and cleans their parent properties.\n *\n *
@return {Node} this node for methods chain\n *\n * @example\n * rule.removeAll();\n * rule.nodes.length
//=> 0\n *\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n
return this;\n \\n\n /**\n * Passes all declaration values within the container that match pattern\n * through
callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you
are using a custom unit or function\n * and need to iterate through all values.\n *\n * @param
{string|RegExp} pattern - replace pattern\n * @param {object} opts
                                                                         - options to speed up the
search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast
- string that's used\n
                                           to narrow down values and speed up\n
the regexp search\n * @param {function|string} callback - string to replace pattern\n *
or callback that returns a new\n *
                                                    value.\n
                                                                                     The callback will
receive\n
                                 the same arguments as those\n
                                                                                     passed to a
                                           of `String#replace`.\n *\n * @return {Node} this node for
function parameter\n
methods chain\n *\n *@example\n *root.replaceValues(\/\d+rem/, { fast: 'rem' }, string => {\n * return
15 * parseInt(string) + 'px';\n * });\n */\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n
callback = opts; \ n
                  opts = \{ \}; \  \  \} \  \   this.walkDecls(decl => \{ \  \  \} \  \  
                                                                if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
  decl.value = decl.value.replace(pattern, callback);\n });\n\n return this;\n }\n\n /**\n * Returns `true` if
callback returns `true`\n * for all of the container's children.\n *\n * @param {childCondition} condition -
iterator returns true or false.\n *\n * @return {boolean} is every child pass condition\n *\n * @example\n *
```

const noPrefixes = rule.every(i => i.prop[0] !== '-');\n \*\n every(condition) {\n return

this.nodes.every(condition);\n \\n\ /\*\*\n \* Returns `true` if callback returns `true` for (at least) one\n \* of the container's children.\n \*\n \* @param {childCondition} condition - iterator returns true or false.\n \*\n \* @return {boolean} is some child pass condition\n \*\n \*@example\n \*const hasPrefix = rule.some(i => i.prop[0] === '-');\n \*\n some(condition) {\n return this.nodes.some(condition);\n }\n\n /\*\*\n \* Returns a `child`'s index within the {@link Container#nodes} array.\n \*\n \*@param {Node} child - child of the current container.\n \*\n \* @return {number} child index\n \*\n \* @example\n \* rule.index( rule.nodes[2] ) //=> 2\n \*\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n this.nodes.indexOf(child);\n \\n\/\*\*\n \* The container's first child.\n \*\n \* @type {Node}\n \*\n \* @example\n \* rule.first == rules.nodes[0];\n \*/n get first() {\n if (!this.nodes) return undefined;\n return this.nodes[0];\n \\n\n /\*\*\n \* The container's last child.\n \*\n \* @type {Node}\n \*\n \* @example\n \* rule.last == rule.nodes[rule.nodes.length - 1];\n \*\n get last() {\n if (!this.nodes) return undefined;\n return this.nodes[this.nodes.length - 1];\n  $\n$  normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n} = cleanSource(parse(nodes),nodes);\n \} else if (!Array.isArray(nodes)) \\n \if (nodes.type === 'root') \\n  $nodes = nodes.nodes; \ n$ } else if (nodes.type) {\n  $nodes = [nodes]; \ n$ } else if (nodes.prop) {\n if (typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new]Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)]; n} else if (nodes.name)  $nodes = [new AtRule(nodes)]; \$ } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n else {\n throw new Error('Unknown node type in node creation');\n  $n \in \mathbb{N}$  and  $n \in \mathbb{N}$  $nodes.map(i => \{ \n$ if (typeof i.raws === 'undefined') i = this.rebuild(i);\n\n if (i.parent) i = i.clone();\n if (typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n i.raws.before = sample.raws.before.replace(/[^\\s]/g, ");\n }\n }\n i.parent = this; $\n$ return i;\n });\n\n return processed;\n \\n\n rebuild(node, parent) \\n let fix;\n if (node.type === 'root') \\n  $fix = new Root(); \$ } else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n  $Rule();\n$  } else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment') fix.nodes =  $node.nodes.map(j => this.rebuild(j, fix));\n$ } else if (i === 'parent' && parent) {\n  $fix.parent = parent; \ n$ else if (node.hasOwnProperty(i)) {\n  $n \in \ln \pi$  $fix[i] = node[i];\n$ this.walk(callback);\n \\n eachDecl(prop, callback) \\n warnOnce('Container#eachDecl is deprecated. ' + 'Use Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n \\n\n eachRule(selector, callback) \\n warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.');\n return this.walkRules(selector, callback);\n \\n eachAtRule(name, callback) \\n warnOnce('Container#eachAtRule is deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n \n\n eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use Container#walkComments instead.');\n return this.walkComments(callback);\n \n\n get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n \\n\n set semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n \n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n \\n\n set after(val) {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n containing the container's children\n \*\n \*@example\n \*const root = postcss.parse('a { color: black }');\n \* root.nodes.length //=> 1\n \* root.nodes[0].selector //=> 'a'\n \* root.nodes[0].nodes[0].prop //=> 'color'\n \*/\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from './warn-once'; $\n\n/**\n *$  Represents an at-rule. $\n *\n *$  If it's followed in the CSS by a {} block, this node will have\n \* a nodes property representing its children.\n \*\n \* @extends Container\n \*\n \* @example\n \* const root = postcss.parse('@charset \"UTF-8\"; @media print { }');\n \*\n \* const charset = root.first;\n \* charset.type //=> 'atrule'\n \* charset.nodes //=> undefined\n \*\n \* const media = root.last;\n \* media.nodes //=> []\n \*\nclass AtRule

```
extends Container {\n constructor(defaults) {\n super(defaults);\n this.type = 'atrule';\n }\n\n
append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n
prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get
afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return
this.raws.afterName;\n \n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use
AtRule#raws.afterName');\n this.raws.afterName = val;\n \\n\n get _params() \\n warnOnce('AtRule#_params
was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n \\n\n set params(val) \\n
warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n \\n\n /**\n
* @member of AtRule#\n * @member {string} name - the at-rule's name immediately follows the `@`\n *\n *
@example\n * const root = postcss.parse('@media print { }');\n * media.name //=> 'media'\n * const media =
root.first;\n *\n\n /**\n * @memberof AtRule#\n * @member { string } params - the at-rule's parameters, the
values\n *
                          that follow the at-rule's name but precede\n *
                                                                                        any \{\} block\n *\n *
@example\n * const root = postcss.parse('@media print, screen { }');\n * const media = root.first;\n *
media.params //=> 'print, screen'\n */\n\n /**\n * @memberof AtRule#\n * @member {object} raws -
Information to generate byte-to-byte equal\n *
                                                            node string as it was in the origin input.\n *\n
Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * before`: the space symbols
before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n **`after`: the space
symbols after the last child of the node\n * to the end of the node.\n **`between`: the symbols between the
property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n *
*`semicolon`: contains true if the last child has\n * an (optional) semicolon.\n **`afterName`: the space
between the at-rule name and its parameters.\\n *\n * PostCSS cleans at-rule parameters from comments and extra
spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value,\n
* PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('
@media\\nprint \{\n\}'\ * root.first.first.raws //=> { before: ' ',\n *
                                                                                // between: ' ',\n *
 // afterName: '\\n',\n *
                                       // after: \n' \n * \n \ \n\nexport default AtRule; \n'', "// @flow\n/**\n *
Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n
* const list = postcss.list;\n *\n * @namespace list\n *\\nconst list = \{\n split(string, separators, last) \}\n const
for (let i = 0; i < string.length; i++) {\n const letter = string[i];\n\n if (quote) {\n
                                                                                      if (escape) {\n
escape = false;\n
                    } else if (letter === '\\\\') {\n
                                                     escape = true; \n
                                                                         } else if (letter === quote) {\n
                          } else if (letter === \"" || letter === \""\") {\n
quote = false;\n
                   }\n
                                                                        quote = letter;\n } else if (letter ===
'(') {\n
          func += 1;\n } else if (letter === ')') {\n
                                                        if (func > 0) func = 1;\n } else if (func === 0) {\n
if (separators.indexOf(letter) !== -1) split = true;\n
                                                   n n
                                                            if (split) {\n
                                                                            if (current !== ")
                                                 split = false; \ n
array.push(current.trim());\n
                               current = ";\n
                                                                 } else {\n
                                                                                current += letter;\n
                                                                                                      }\n
\\n\n if (last || current !== ") array.push(current.trim());\n return array;\n \},\n\n /**\n * Safely splits space-
separated values (such as those for `background`,\n * `border-radius`, and other shorthand properties).\n *\n *
@param {string} string - space-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n
* postess.list.space('1px calc(10\% + 1px)') //=> ['1px', 'calc(10\% + 1px)']\n *\n space(string) {\n const spaces =
['', "\\n', "\\t'];\n return list.split(string, spaces);\n },\n\n * Safely splits comma-separated values (such as
those for `transition-*`\n * and `background` properties).\n *\n * @param {string} string - comma-separated
values\n *\n *@return {string[]} splitted values\n *\n *@example\n *postcss.list.comma('black, linear-
gradient(white, black)')\n *//=> ['black', 'linear-gradient(white, black)']\n */\n comma(string) {\n const comma
= ',';\n return list.split(string, [comma], true);\n },\n};\n\nexport default list;\n","// @flow\nimport './at-rule'; //
break cyclical dependency deadlock - #87\n\nimport Container from './container';\nimport warnOnce from './warn-
once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n *
@extends Container\n *\n * @example\n * const root = postcss.parse('a{}');\n * const rule = root.first;\n * rule.type
  //=> 'rule'\n * rule.toString() //=> 'a{ }\n *\nclass Rule extends Container {\n constructor(defaults) {\n
super(defaults);\n this.type = 'rule';\n if (!this.nodes) this.nodes = [];\n \\\n\/**\n * An array containing the
```

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@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n *\n * rule.selector //=> 'a, b'\n
* rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong'];\n * rule.selector //=> 'a, strong'\n *\n get
selectors() {\n return list.comma(this.selector);\n }\n\n set selectors(values) {\n const match = this.selector?
this.selector.match((\,\)): null;\n const sep = match ? match[0]: \,\${this.raw('between', 'beforeOpen')}\;\n
this.selector = values.join(sep);\n \\n\ get _selector() {\n warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n return this.raws.selector;\n \\n\n set selector(val) \\n warnOnce('Rule# selector is
deprecated. Use Rule#raws.selector');\n this.raws.selector = val;\n }\n\n /**\n * @memberof Rule#\n *
@member {string} selector - the rule's full selector represented\n *
                                                                                                                     as a string\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n * rule.selector //=> 'a, b'\n
*/n / ** \ * @member of Rule # \ * @member of Pule * \ * @member of Rule # \ * @member of Pule # \ * @member of Rule # \ * @member of Pule # \ * @member
                 node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the
default CSS parser uses:\n *\n * `before`: the space symbols before the node. It also stores `*`\n * and `_`
symbols before the declaration (IE hack).\n **`after`: the space symbols after the last child of the node\n * to
the end of the node.\n **`between`: the symbols between the property and value\n * for declarations, selector
and `{` for rules, or last parameter\n * and `{` for at-rules.\n **`semicolon`: contains true if the last child has\n
* an (optional) semicolon.\n *\n * PostCSS cleans selectors from comments and extra spaces,\n * but it stores
origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the
raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n *
root.first.first.raws //=> { before: ", between: '', after: \ln \ /n \ \n\nexport default Rule; \n", "// @flow\n/**\n *
Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if (
decl.important') {\n * decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n
                                               - warning message\n * @param {Object} [opts] - warning options\n *
/**\n * @param {string} text
@param {Node} opts.node - CSS node that caused the warning\n * @param {string} opts.word - word in CSS
source that caused the warning\n * @param {number} opts.index - index in CSS node string that caused\n *
                the warning\n * @param {string} opts.plugin - name of the plugin that created\n *
this warning. {@link Result#warn} fills\n *
                                                                                      this property automatically.\n */\n
constructor(text, opts = \{\}\}\ \n *\mathbb{**}\n * \text{@member } \{\string}\} - \text{Type to filter warnings from}\n *
                                                                                to \"warning\"\.\n *\n * @example\n * const
{@link Result#messages}. Always equal\n *
nonWarning = result.messages.filter(i => i.type !== 'warning')\n */\n this.type = 'warning';\n /**\n *
@member {string} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid
!important'\n *\n this.text = text;\n\n if (opts.node && opts.node.source) \{\n const pos =
opts.node.positionBy(opts);\n
                                           /**\n
                                                         * @member {number} - Line in the input file\n
                                                                                                                                                   with
                                               * @example\n
                                                                         * warning.line //=> 5\n
                                                                                                              */\n
this warning's source\n
                                     *\n
                                                                                                                        this.line = pos.line;\n
            * @member {number} - Column in the input file\n
                                                                                                          with this warning's source.\n
                           * warning.column //=> 6\n
                                                                     */\n
                                                                              this.column = pos.column;\n \ \n\n for (const opt in
opts) this[opt] = opts[opt];\n \\n /**\n * Returns a warning position and message.\n *\n * @example\n *
warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n *\n *@return {string} warning position and
message\n *\n toString() {\n if (this.node) {\n return this.node.error(this.text, {\n
                                                                                                                             plugin: this.plugin,\n
 index: this.index,\n
                                  word: this.word,\n
                                                             }).message;\n      } else if (this.plugin) {\n
                                                                                                                            return `${this.plugin}:
{\text{this.text}}\n } else {\n
                                        return this.text;\n \n \\n\n /**\n * @member of Warning#\n * @member
\{\text{string}\}\ plugin - The name of the plugin that created\ ^*
                                                                                                    it will fill this property automatically.\n
                        this warning. When you call {@link Node#warn}\n *\n * @example\n * warning.plugin //=>
'postcss-important'\n *\n\n /**\n * @member of Warning#\n * @member {Node} node - Contains the CSS node
that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n
*/\n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef {object}
Message\n * @property {string} type - message type\n * @property {string} plugin - source PostCSS plugin
name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by
```

rule's individual selectors.\n \* Groups of selectors are split at commas.\n \*\n \* @type {string[]}\n \*\n \*

```
{@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n *
postcss([cssnext]).process(css).then(function (result) {\n * console.log(result.css);\n * });\n *\n * @example\n *
var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n /**\n * @param {Processor} processor -
processor used for this transformation.\n * @param {Root}
                                                                                    root
                                                                                               - Root node after all transformations.\n *
@param {processOptions} opts - options from the {@link Processor#process}\n *
Root#toResult}\n */\n constructor(processor, root, opts) {\n /**\n * @member {Processor} - The Processor
                                            for this transformation.\n *\n * @example\n * for ( let plugin of
instance used\n
result.processor.plugins) {\n * if (plugin.postcssPlugin === 'postcss-bad') {\n * throw 'postcss-good is
incompatible with postcss-bad';\n * \n * }\n * }\n * \n this.processor = processor;\n /**\n * @member
{Message[]} - Contains messages from plugins\n *
                                                                                          (e.g., warnings or custom messages).\n
         Each message should have type\n *
                                                                              and plugin properties.\n
                                                                                                                 *\n * @example\n
postcss.plugin('postcss-min-browser', () => \{\n * return (root, result) => \{\n * var browsers =
detectMinBrowsersByCanIUse(root);\n * result.messages.push({\n *
                                                                                                          type: 'min-browser',\n
                                                      browsers: browsers\n * });\n * };\n * });\n */\n
plugin: 'postcss-min-browser',\n *
this.messages = []; n /**n * @member {Root} - Root node after all transformations.\n *\n * @example\n | ...
the {@link Processor#process}\n *
                                                                        or {@link Root#toResult} call\n *
produced this Result instance.\n *\n *@example\n *root.toResult(opts).opts == opts;\n *\n this.opts =
opts;\n /**\n * @member {string} - A CSS string representing of {@link Result#root}.\n *\n
@example\n *postcss.parse('a{}').toResult().css //=> \"a{}\"\n *\n this.css = undefined;\n /**\n *
@member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n *
                                                                                                                                      class from the
`source-map` library,\n
                                                              representing changes\n
                                                                                                                             to the {@link
Result#root} instance.\n *\n *@example\n *result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n
  * @example\n * if ( result.map ) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n
* result + " === result.css\n *\n * @return {string} string representing of {@link Result#root}\n *\n toString()
{\n return this.css;\n }\n\n /**\n * Creates an instance of {@link Warning} and adds it\n * to {@link
Result#messages}.\n *\n * @param {string} text - warning message\n * @param {Object} [opts]
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
string that caused\n *
                                                       the warning\n * @param {string} opts.plugin - name of the plugin that
created\n *
                                         this warning. {@link Result#warn} fills\n *
                                                                                                                               this property
automatically.\n *\n *@return {Warning} created warning\n *\n warn(text, opts = {}) {\n if (!opts.plugin)}
        if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n opts.plugin = this.lastPlugin.postcssPlugin;\n
\\\n\ /**\\n * Returns warnings from plugins. Filters {@link Warning} instances\\n * from {@link
console.warn(warn.toString());\n * \);\n *\n *@return {Warning[]} warnings from plugins\n */n warnings()
{\rm hom} = {\rm hom} / {\rm h
property.\n * Use it with syntaxes that generate non-CSS output.\n * @type {string}\n *\n * @example\n *
result.css === result.content;\n *\n get content() {\n return this.css;\n }\n\n\nexport default Result;\n","//
@flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from
'./result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof
obj.then === 'function';\n\\\\n\*\n * @callback onFulfilled\\\n * @param {Result} result\\\n *\\\\\\\n\\*\\\n * @callback
onRejected\n * @param {Error} error\n */n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n
*\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy =
postcss([cssnext]).process(css);\n *\nclass LazyResult {\n constructor(processor, css, opts) {\n this.stringified =
false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n
```

```
css:\n } else if (css instanceof LazyResult || css instanceof Result) {\n root = css.root;\n
                                                                                                                                                                if (css.map) {\n
if (typeof opts.map === 'undefined') opts.map = { };\n
                                                                                                 if (!opts.map.inline) opts.map.inline = false;\n
opts.map.prev = css.map;\n
                                                  n  else n  let parser = parse;
                                                                                                                          if (opts.syntax) parser =
                                       if (opts.parser) parser = opts.parser;\n
opts.syntax.parse;\n
                                                                                                            if (parser.parse) parser = parser.parse;\n\n
             root = parser(css, opts);\n
                                                            } catch (error) {\n
                                                                                                    this.error = error;\n
                                                                                                                                         n \in \mathbb{N}  this.result = new
Result(processor, root, opts);\n \\n\n /**\n * Returns a {@link Processor} instance, which will be used\n * for
CSS transformations.\n * @type {Processor}\n */\n get processor() {\n return this.result.processor;\n }\n\n
/**\n * Options from the {@link Processor#process} call.\n * @type {processOptions}\n */\n get opts() {\n
return this.result.opts;\n \\n\n /**\n * Processes input CSS through synchronous plugins, converts `Root`\n * to a
CSS string and returns {@link Result#css}.\n *\n * This property will only work with synchronous plugins.\n *
If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n *
for debug purpose, you should always use {@link LazyResult#then}.\n *\n *@type {string}\n *@see
Result#css\n *\n get css() {\n return this.stringify().css;\n }\n\n /**\n * An alias for the `css` property. Use it
with syntaxes\n * that generate non-CSS output.\n *\n * This property will only work with synchronous
plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method
is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n * @type {string}\n *
@see Result#content\n */n get content() {\n return this.stringify().content;\n }\n\n /**\n * Processes input
CSS through synchronous plugins\n * and returns {@link Result#map}.\n *\n * This property will only work
with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This
is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n *
@type {SourceMapGenerator}\n * @see Result#map\n */n get map() {\n return this.stringify().map;\n }\n\n
/**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n *\n * This
property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will
throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use {@link
LazyResult#then}.\n *\n * @type {Root}\n * @see Result#root\n */n get root() {\n return this.sync().root;\n
\\\n\ /**\\n\ * Processes input CSS through synchronous plugins\\n\ * and returns {@link Result#messages}.\\n\ *\\n
 * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins
it will throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use
return this.sync().messages;\n \\n\ /**\n * Processes input CSS through synchronous plugins\n * and calls
{@link Result#warnings()}.\n *\n *@return {Warning[]} warnings from plugins\n *\n warnings() {\n return
this.sync().warnings();\n \n *\n * Alias for the {@link LazyResult#css} property.\n *\n * @example\n *
lazy + " === lazy.css;\n *\n * @return {string} output CSS\n *\n toString() {\n return this.css;\n }\n\n /**\n
* Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result
instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n *\n * It implements
standard Promise API.\n *\n * @param {onFulfilled} onFulfilled - callback will be executed\n *
        when all plugins will finish work\n * @param {onRejected } onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => \{\n * console.log(result.css); \n * \}); \n * \land n then(onFulfilled, for the fulfilled, for the ful
onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n /**\n * Processes input CSS through
synchronous and asynchronous plugins\n * and calls on Rejected for each error thrown in any plugin.\n *\n * It
implements standard Promise API.\n *\mathbb{n} *@param {onRejected} onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); \n * }).catch(error =>
console.error(error);\n * });\n */\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n
handleError(error, plugin) {\n try {\n
                                                                       this.error = error;\n
                                                                                                             if (error.name === 'CssSyntaxError' &&
!error.plugin) {\n
                                     error.plugin = plugin.postcssPlugin;\n
                                                                                                            error.setMessage();\n
                                                                                                                                                       } else if
(plugin.postcssVersion) {\n
                                                      const pluginName = plugin.postcssPlugin;\n
                                                                                                                                         const pluginVer =
```

```
plugin.postcssVersion;\n
                             const runtimeVer = this.result.processor.version;\n
                                                                                    const a = pluginVer.split('.');\n
                                         if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) \{ \n
   const b = runtimeVer.split('.');\n\n
                                                                                                    warnOnce(\n
    `${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n
                                                                                                `uses
\{\text{pluginVer}\}. \text{ Perhaps this is } + \
                                           `the source of the error below.`\n
                                                                                  );\n
                                                                                          }\n
                                                                                                 }\n } catch (err)
      if (console && console.error) console.error(err);\n \\n\n asyncTick(resolve, reject) \\n if (this.plugin
>= this.processor.plugins.length) {\n
                                       this.processed = true;\n
                                                                  return resolve();\n \n try \n
plugin = this.processor.plugins[this.plugin];\n
                                                 const promise = this.run(plugin);\n
                                                                                       this.plugin += 1; \n\
(isPromise(promise)) {\n
                             promise\n
                                             .then(() => {\n
                                                                   this.asyncTick(resolve, reject);\n
                                                                                                          })\n
.catch(error => \{ \n
                          this.handleError(error, plugin);\n
                                                                  this.processed = true;\n
                                                                                                reject(error);\n
}):\n
         } else {\n
                       this.asyncTick(resolve, reject);\n
                                                           }\n } catch (error) {\n
                                                                                      this.processed = true;\n
                                                                                                                  if
reject(error);\n \ \n \n async() {\n if (this.processed) {\n
                                                                  return new Promise((resolve, reject) => {\n
(this.error) {\n
                    reject(this.error);\n
                                            } else {\n
                                                           resolve(this.stringify());\n
                                                                                          }\n
                                                                                                 );\n }\n if
(this.processing) \{\n
                      return this.processing;\n \\n\n this.processing = new Promise((resolve, reject) => \\n
if (this.error) return reject(this.error);\n
                                          this.plugin = 0;\n
                                                              this.asyncTick(resolve, reject);\n}).then(() => {\n
  this.processed = true;\n
                            return this.stringify();\n});\nn return this.processing;\n}\nn sync() {\n if
(this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) \{\n
                                                                                           throw new Error('Use
process(css).then(cb) to work with async plugins');\n \\n if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n
                                                                                            if (isPromise(promise))
        throw new Error('Use process(css).then(cb) to work with async plugins');\n
                                                                                    n } n }); n return
this.result;\n \\n\n run(plugin) \\n this.result.lastPlugin = plugin;\n\n try \\n return plugin(this.result.root,
this.result);\n } catch (error) {\n this.handleError(error, plugin);\n
                                                                         throw error;\n \ \n \n stringify() \n
if (this.stringified) return this.result;\n this.stringified = true;\n\n this.sync();\n\n const opts = this.result.opts;\n
let str = stringify;\n if (opts.syntax) str = opts.syntax.stringify;\n if (opts.stringifier) str = opts.stringifier;\n if
(str.stringify) str = str.stringify; \n\n let result = "; \n str(this.root, i => {\n}
                                                                              result += i;\n });\n this.result.css
= result;\n\n return this.result;\n }\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part
                                                                   - part of generated CSS connected to this
                                      - AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n
node\n * @param {Node} node
*/\n\n/**\n * @callback parser\n *\n * @param {string|toString} css - string with input CSS or any object\n *
              with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n *\n * @return {Root} PostCSS AST\n *\n\n/**\n * @callback stringifier\n *\n * @param {Node}
         - start node for stringifing. Usually {@link Root}.\n * @param {builder } builder - function to concatenate
node
                                           or generate string and source map\n *\n * @return {void}\n *\\n\n/**\n
CSS from node's parts\n *
* @typedef {object} syntax\n * @property {parser} parse
                                                               - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n *\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n *\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n *\n\n/**\n * @typedef {object}
processOptions\n * @property {string} from
                                                    - the path of the CSS source file.\n *
You should always set `from`,\n *
                                                          because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to
                                                                         - the path where you'll put the output\n *
                     CSS file. You should always set `to`\n *
                                                                                     to generate correct source
maps.\n * @property {parser} parser
                                           - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax
                                                                                 - object with `parse` and
`stringify`\n * @property {object} map
                                               - source map options\n * @property {boolean} map.inline
 - does source map should\n *
                                                               be embedded in the output\ *
         CSS as a base64-encoded\n *
                                                                       comment\n * @property
{string|object|false|function} map.prev - source map content\n *
                                                                                                from a previous\n *
                               processing step\n *
                                                                                   (for example, Sass).\n *
```

```
PostCSS will try to find\n *
                                                                               previous map\n *
               automatically, so you\n *
                                                                      could disable it by\n *
           `false` value.\n * @property {boolean} map.sourcesContent
                                                                           - does PostCSS should set\n *
                       the origin content to map\n * @property {string|false} map.annotation
PostCSS should set\n *
                                                     annotation comment to map\n * @property { string}
map.from
                      - override `from` in map's\n *
                                                                                   `sources`\n */\n/\n/**\n *
Contains plugins to process CSS. Create one 'Processor' instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *
processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n *\nclass Processor {\n /**\n * @param {Array.<Plugin|pluginFunction>|Processor}}
plugins - PostCSS\n *
                          plugins. See {@link Processor#use} for plugin format.\n */\n constructor(plugins = [])
{\n /** \n * @member {string}} - Current PostCSS version.\n *\n * @example\n
result.processor.version.split('.')[0] !== '5') {\n * throw new Error('This plugin works only with PostCSS 5');\n
      *\n this.version = 5.2.0';\n /**\n * @member {pluginFunction[]} - Plugins added to this processor.\n
       * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.plugins.length //=> 2\n
 *\n this.plugins = this.normalize(plugins);\n \\n\n /**\n * Adds a plugin to be used as a CSS processor.\n *\n
* PostCSS plugin can be in 4 formats:\n * * A plugin created by {@link postcss.plugin} method.\n * * A
function. PostCSS will pass the function a @{link Root}\n * as the first argument and current {@link Result}
instance\n * as the second.\n ** An object with a `postcss` method. PostCSS will use that method\n * as
described in #2.\n ** Another {@link Processor} instance. PostCSS will copy plugins\n * from that instance
into this one.\n *\n * Plugins can also be added by passing them as arguments when creating\n * a `postcss`
instance (see [`postcss(plugins)`]).\n *\n * Asynchronous plugins should return a `Promise` instance.\n *\n *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n *
Processor}\n *
                                             with plugins\n *\n * @example\n * const processor = postcss()\n
* .use(autoprefixer)\n * .use(precss);\n *\n * @return {Processes} current processor to make methods chain\n
*/\n use(plugin) {\n this.plugins = this.plugins.concat(this.normalize([plugin]));\n return this;\n }\n\n /**\n *
Parses source CSS and returns a {@link LazyResult} Promise proxy.\n * Because some plugins can be
asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the {@link
LazyResult} methods.\n *\n *@param {string|toString|Result} css - String with input CSS or\n *
       any object with a `toString()`\n *
                                                              method, like a Buffer.\n *
Optionally, send a {@link Result}\n *
                                                            instance and the processor will\ *
      take the {@link Root} from it.\n *@param {processOptions} [opts] - options\n *\n *@return
{LazyResult} Promise proxy\n *\n * @example\n * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n *
.then(result => \{ \  \  \, \text{console.log(result.css)}; \  \  \, \text{ * } \}); \  \  \, \text{$\uparrow$ n$ process(css, opts = { }) } \  \, \{ \  \  \, \text{n} \  \, \text{return new} \} \}
if
(i.postcss) i = i.postcss; \n\
                           if (typeof i === 'object' && Array.isArray(i.plugins)) {\n
normalized.concat(i.plugins);\n } else if (typeof i === 'function') {\n
                                                                        normalized.push(i);\n
                                                                                                } else {\n
throw new Error(`${i} is not a PostCSS plugin`);\n
                                                  n > n > n return normalized; n > n > n < n
Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock - #87\n\nimport Container from
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}'); n * root.type
                                                                                      //=> 'root'\n *
root.nodes.length //=> 2\n */\nclass Root extends Container {\n constructor(defaults) {\n super(defaults);\n
this.type = 'root';\n if (!this.nodes) this.nodes = [];\n \\n\n removeChild(child) \\n child = this.index(child);\n\n
if (\text{child} === 0 \&\& \text{this.nodes.length} > 1) \{\n this.nodes[1].raws.before = this.nodes[child].raws.before;\n
\ln return super.removeChild(child); \n \normalize(child, sample, type) {\n const nodes = }
if (this.nodes.length > 1) {\n
```

delete sample.raws.before;\n

}\n

}

sample.raws.before = this.nodes[1].raws.before;\n } else {\n

```
nodes.forEach(node => \{\n
else if (this.first !== sample) {\n
                                                                                              node.raws.before = sample.raws.before;\n
           \ln \ n/n return nodes; \ n/n ** Returns a {@link Result} instance representing the root's
CSS.\n *\n * @param {processOptions} [opts] - options with only `to` and `map` keys\n *\n * @return
{Result} result with current root's CSS\n *\n * @example\n * const root1 = postcss.parse(css1, { from: 'a.css'
});\n *const root2 = postcss.parse(css2, { from: 'b.css' });\n *root1.append(root2);\n *const result =
root1.toResult(\{ to: 'all.css', map: true \}); n * / n toResult(opts = { }) { n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const lazy = new LazyResult(new layers) } / n const layers } / n cons
Processor(), this, opts);\n return lazy.stringify();\n \n\n remove(child) {\n warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n this.removeChild(child);\n }\n\n prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n \\n\n
/**\n * @member object raws - Information to generate byte-to-byte equal\n *
        node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n *\n ** `after`: the space symbols after the last child to the end of file.\n ** `semicolon`: is
the last child has an (optional) semicolon.\n *\n * @example\n * postcss.parse('a { }\\n').raws //=> { after: '\\n'
\\n *postcss.parse('a { }').raws //=> { after: " }\n */\n\nexport default Root;\n","// @flow\nimport './root'; //
break cyclical dependency deadlock - #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n */\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\nclass Input {\n /**\n * @param
{string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n */n
constructor(css, opts = \{\}) \{\n /**\n * @member \{string\} - input CSS source\n *\n * @example\n
const input = postcss.parse('a{}', { from: file }).input;\n * input.css //=> \"a{}\";\n */\n this.css =
css.toString();\n\n if (this.css[0] === \n\n this.css[0] === \n\n {\n
                                                                                                                this.css = this.css.slice(1);\n
n \in \{n \in \mathbb{N} \mid n \in \mathbb{N} \}
                                    if (/^\w+:\)//.test(opts.from)) {\n}
                                                                                           /**\n
                                                                                                          * @member {string} - The absolute
path to the CSS source file\n
                                                                defined with the `from` option.\n
                                                                                                                    *\n
                                                                                                                               * @example\n
                                                                                                                                              */\n
const root = postcss.parse(css, { from: 'a.css' });\n
                                                                          * root.source.input.file //=> '/home/ai/a.css'\n
this.file = opts.from;\n
                                  } else {\n
                                                      this.file = path.resolve(opts.from);\n
                                                                                                          n \geq n 
                                                                                                                                         let map =
new PreviousMap(this.css, opts);\n
                                                                                       /!**\n
                                                                                                          * @member {PreviousMap} - The
                                                     if ( map.text ) {\n
input source map passed from\n
                                                                            a compilation step before PostCSS\n
 (for example, from Sass compiler).\n
                                                             *\n
                                                                            * @example\n
root.source.input.map.consumer().sources //=> ['a.sass']\n
                                                                                        *!/\n
                                                                                                        this.map = map;\n
                                                                                                                                          let file =
map.consumer().file;\n
                                        if (!this.file && file ) this.file = this.mapResolve(file);\n
                                                                                                                           n*/n if (!this.file)
{\n
        sequence += 1;\n
                                                 * @member {string} - The unique ID of the CSS source. It will be\n
        created if `from` option is not provided\n
                                                                                       (because PostCSS does not know the file path).\n
           * @example\n
                                     * const root = postcss.parse(css);\n
                                                                                         * root.source.input.file //=> undefined\n
root.source.input.id //=> \"<input css 1>\"\n
                                                                  */\n
                                                                            this.id = `<input css ${sequence}>`;\n }\n if (this.map)
this.map.file = this.from;\n \n \n\n error(message, line, column, opts = {}) \n let result;\n const origin =
this.origin(line, column);\n if (origin) {\n
                                                              result = new CssSyntaxError(\n
                                                                                                               message,\n
                                                                                                                                     origin.line,\n
origin.column,\n
                            origin.source,\n
                                                        origin.file,\n
                                                                               opts.plugin\n
                                                                                                     );\n } else {\n
                                                                                                                                result = new
CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n\\n\\result.input = \{\line, \column,
source: this.css \};\n if (this.file) result.input.file = this.file;\n\n return result;\n \}\n\n **\n * Reads the input
source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS
before being passed to PostCSS).\n *\n * @param {number} line - line in input CSS\n * @param {number}
column - column in input CSS\n *\n *@return {filePosition} position in input source\n *\n *@example\n *
root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n *\n origin(line, column) {\n if (!this.map)
return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line,
line: from.line,\n
                           column: from.column,\n \};\n\n const source = consumer.sourceContentFor(from.source);\n
```

if (source) result.source = source;\n\n return result;\n \\n\n mapResolve(file)  $\n$  if  $(/^\w+:\w+:\w+.)/\w+.$ return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot | '.', file);\n \\n\n /\*\*\n \* The CSS source identifier. Contains {@link Input#file} if the user\n \* set the `from` option, or {@link Input#id} if they did not.\n \* @type {string}\n \*\n \* @example\n \* const root = postcss.parse(css, { from: 'a.css' });\n \* root.source.input.from //=> \"/home/ai/a.css\"\n \*\n \* const root = postcss.parse(css);\n \* root.source.input.from @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n\ tokenize() {\n\ this.tokens = tokenize(this.input, { ignoreErrors: true });\n \n\n comment(token) {\n const node = new Comment();\n this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n let text = node.text =  $node.raws.right = "; n } else {n}$  $node.raws.left = text;\n$ const match =  $text.match(/^(\s^*)([^]*[^\s])(\s^*)); n \quad node.text = match[2]; n \quad node.raws.left = match[1]; n$  $node.raws.right = match[3]; n } n \ node.raws.right = match[3]; n } node.raws.right = match[$ this.tokens.slice(start, this.pos + 1);\n this.spaces += buffer.map(i => i[1]).join(");\n \\n\n unexpectedClose() \\n this.current.raws.after += '';\n \\n\n doubleColon() {\\\n\n unnamedAtrule(node) {\\\n node.name = ":\n \\\n\n precheckMissedSemicolon(tokens) {\n const colon = this.colon(tokens);\n if (colon === false) return;\n\n let split, for  $(split = colon - 1; split >= 0; split--) {\n if <math>(tokens[split][0] === 'word') break$ ; \n for (split -= break)1;  $split \ge 0$ ;  $split += 1;\n$ break;\n n > n constendFile() {\n if (this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n\n while (this.current.parent) {\n this.current = this.current.parent;\n this.current.raws.after = ";\n }\n }\n}\n","// @flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function safeParse(css, opts) {\n const input = new Input(css, opts);\n\n const parser = new SafeParser(input);\n parser.tokenize();\n parser.loop();\n\n return parser.root;\n}\n","// @flow\n/\* eslint-disable import/no-unresolved \*\nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from '../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from '../utils/flatten';\n// \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated =  $\{\}; \n\$  const resetStyleCache = () =>  $\{\n\$  generated =  $\{\}; \n\}; \n\$ . InlineStyle takes arbitrary CSS and generates a flat object\n \*/nexport default (styleSheet: StyleSheet) => {\n class InlineStyle {\n rules: RuleSet;\n\n constructor(rules: RuleSet) {\n this.rules = rules;\n }\n\n generateStyleObject(executionContext: Object) {\n const flatCSS = flatten(this.rules, executionContext).join(");\n\n const hash = generateComponentId(flatCSS);\n if (!generated[hash]) {\n const root = parse(flatCSS);\n const  $declPairs = [];\n$  $root.each(node => \{\n$ if (node.type === 'decl') {\n declPairs.push([node.prop, node.value]);\n } else if (process.env.NODE\_ENV !== 'production' && node.type !== 'comment') {\n console.warn(`Node of type \${node.type} not supported as an inline /\* eslint-disable no-console \*/\n style`);\n // RN currently does not support differing values for the corner radii of Image\n // components (but does for View). It is almost impossible to tell whether we'll have\n // support, so we'll just disable multiple values here.\n // https://github.com/styled-components/css-to-react-native/issues/11\n const styleObject = transformDeclPairs(declPairs, [\n 'borderRadius',\n 'borderWidth',\n 'borderColor',\n generated: styleObject,\n 'borderStyle',\n 1);\n const styles = styleSheet.create({\n });\n generated[hash] = styles.generated;}\n return generated[hash]; $\n$  } $\n$  } $\n$  return InlineStyle; $\n$ }; $\n$ ","/\* eslint-disable \*/\n/\*\*\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of

the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE SOFTWARE.\n\*\\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n );\n};\n\nconst isValidKey = key => {\n return key !== '\_\_proto\_\_' && key !== 'constructor' && key !== 'prototype';\n\;\n\nfunction mixin(target, val, key) {\n const obj = target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n \\n\n\nexport default function mixinDeep(target, ...rest) \\n for (const obj of rest) \\n if (isObject(obj)) \\n (const key in obj) {\n if (isValidKey(key)) {\n mixin(target, obj[key], key);\n }\n n > n > nreturn target;\n}\n","// @flow\nimport { EMPTY\_OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\:\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY OBJECT) => {\n return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n\","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n (process.env.NODE\_ENV !== 'production'\n ? target.charAt(0) === target.charAt(0).toLowerCase()\n true)\n );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ? `styled.\${target}` : `Styled(\${getComponentName(target)})`:\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n children?: Element<any>,\n theme: const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if (!theme) {\n return throwStyledError(14);\n }\n\n if (isFunction(theme)) (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n throwStyledError(7);\n \\n\n return mergedTheme;\n \\n\n if (Array.isArray(theme) || typeof theme !== 'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/\*\*\n \* Provide a theme to an entire react component tree via context\n \*/\nexport default function ThemeProvider(props: Props) {\n const outerTheme = useContext(ThemeContext);\n const themeContext =  $useMemo(() => mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n]);\n\$  if (!props.children) {\n return null;\n }\n\n return < ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, { createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT } from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from '../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from './ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from '../types';\n\n/ NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()

=> true;\n\nclass StyledNativeComponent extends Component<\*, \*> {\n root: ?Object;\n\n attrs = {};\n\n render()

```
n = {n return (n)}
                 <ThemeConsumer>\n
                                          \{(theme?: Theme) => \{\n
                                                                        const {\n
                                                                                        $as:
transientAsProp,\n
                        as: renderAs,\n
                                             forwardedComponent,\n
                                                                           forwardedAs,\n
forwardedRef,\n
                      testID,\n
                                     style = [], \ n
                                                       ...props\n
                                                                      } = this.props; \n\n
                                                                                             const {
defaultProps, target, shouldForwardProp } = forwardedComponent;\n
                                                                       const\ elementToBeRendered = \hspace{-0.5em} \setminus n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n
                                                                     const generatedStyles =
this.generateAndInjectStyles(\n
                                    determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
                             const isTargetTag = isTag(elementToBeRendered);\n
                                                                                     const computedProps =
 this.props\n
                  ); \n\n
this.attrs !== props ? { ...props, ...this.attrs } : props;\n
                                                        const propFilterFn = shouldForwardProp || (isTargetTag
&& validAttr);\n
                     const propsForElement = { };\n
                                                        let key;\n\
                                                                        for (key in computedProps) {\n
if (key[0] === '$' || key === 'as') continue;\n
                                               else if (key === 'forwardedAs') {\n
                                                                                         propsForElement.as
= props[key]; \n
                     } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n
                                                                                   // Don't pass through
filtered tags through to native elements\n
                                              propsForElement[key] = computedProps[key];\n
          propsForElement.style = typeof style === 'function' ?\n
n n
                                                                    (state) => { \setminus n }
                                                                                        return
[generatedStyles].concat(style(state))\n
                                          }\n
                                                   : [generatedStyles].concat(style);\n
propsForElement.testID = testID;\n\n
                                        if (forwardedRef) propsForElement.ref = forwardedRef;\n
                                                                                                     if
                                                         return createElement(elementToBeRendered,
(forwardedAs) propsForElement.as = forwardedAs; \n\n
propsForElement);\n
                        </ThemeConsumer>\n );\n }\n\n buildExecutionContext(theme: ?Object, props:
Object, attrs: Attrs) n = 0 const context = 0 ...props, theme n = 0; n = 0 if n = 0 return context; n = 0
let key;\n\n
(isFunction(resolvedAttrDef)) {\n
                                   resolvedAttrDef = resolvedAttrDef(context); \n
                                                                                           /* eslint-disable
                                                                                   n n
guard-for-in */\n for (key in resolvedAttrDef) {\n
                                                     attr = resolvedAttrDef[key];\n
                                                                                      this.attrs[key] = attr;\n
 context[key] = attr;\n
                         }\n
                               /* eslint-enable ^{n} });\n\n return context;\n ^{n}
generateAndInjectStyles(theme: any, props: any) \n const { inlineStyle } = props.forwardedComponent; \n
const executionContext = this.buildExecutionContext(\n
                                                        theme,\n
                                                                   props,\n
props.forwardedComponent.attrs\n );\n\n return inlineStyle.generateStyleObject(executionContext);\n }\n\n
setNativeProps(nativeProps: Object) {\n if (this.root !== undefined) {\n // $FlowFixMe\n
this.root.setNativeProps(nativeProps);\n } else if (process.env.NODE ENV !== 'production') {\n
disable-next-line no-console\n console.warn(\n
                                                   'setNativeProps was called on a Styled Component wrapping
a stateless functional component.\n\);\n\\n\n\nexport default (InlineStyle: Function) => {\n\ const
createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n const {\n}
EMPTY\_ARRAY,\n displayName = generateDisplayName(target),\n
                                                                     ParentComponent =
StyledNativeComponent,\n } = options;\n\n const isClass = !isTag(target);\n const isTargetStyledComp =
isStyledComponent(target);\n\n // $FlowFixMe\n const WrappedStyledNativeComponent =
React.forwardRef((props, ref) => (\n <ParentComponent\n
                                                              {...props}\n
forwardedComponent={WrappedStyledNativeComponent}\n
                                                              forwardedRef = \{ref\} \setminus n /> \setminus n )); \setminus n \setminus n const
finalAttrs =\n // $FlowFixMe\n isTargetStyledComp && target.attrs\n
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n
                                                           : attrs;\n\n // eslint-disable-next-line prefer-
destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n // $FlowFixMe\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (shouldForwardProp) {\n
                                                                                       // compose nested
shouldForwardProp calls\n
                             shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
$FlowFixMe\n
                   target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n
                                                                   } else {\n
                                                                                // eslint-disable-next-line
prefer-destructuring\n
                         shouldForwardProp = target.shouldForwardProp;\n
                                                                            \n \n \n \n * forwardRef
creates a new interim component, which we'll take advantage of\n * instead of extending ParentComponent to
create _another_ interim class\n *\n\n // $FlowFixMe\n WrappedStyledNativeComponent.attrs =
finalAttrs;\n\n WrappedStyledNativeComponent.displayName = displayName;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n // $FlowFixMe\n isTargetStyledComp?
```

```
target.inlineStyle.rules.concat(rules): rules\n );\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n // $FlowFixMe\n
WrappedStyledNativeComponent.target = isTargetStyledComp\n ? // $FlowFixMe\n
                                                                                          target.target\n
target;\n // $FlowFixMe\n WrappedStyledNativeComponent.withComponent = function withComponent(tag:
              const { displayName: _, componentId: __, ...optionsToCopy } = options;\n
                                                                                          const newOptions =
\{ n \}
        ...optionsToCopy,\n
                                attrs: finalAttrs,\n
                                                      ParentComponent,\n
                                                                                       return
createStyledNativeComponent(tag, newOptions, rules);\n };\n\n // $FlowFixMe\n
Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n
                                                                             get() \{ \n
                                                                                          return
this. foldedDefaultProps;\n
                              , n n
                                       set(obj) {\n
                                                       // $FlowFixMe\n
                                                                             this. foldedDefaultProps =
isTargetStyledComp? merge({}, target.defaultProps, obj): obj;\n
                                                                   ,\n });\n\n if (isClass) {\n
hoist(WrappedStyledNativeComponent, (target: any), {\n
                                                            // all SC-specific things should not be hoisted\n
attrs: true,\n
                displayName: true,\n
                                         shouldForwardProp: true,\n
                                                                         inlineStyle: true,\n
                                                 withComponent: true,\n
styledComponentId: true,\n
                               target: true,\n
                                                                            );\n }\n\ return
WrappedStyledNativeComponent;\n \};\n\n return createStyledNativeComponent;\n\};\n","// @flow\nimport type {
Interpolation } from '../types';\n\nexport default (\n strings: Array<string>,\n interpolations:
Array < Interpolation > \n): Array < Interpolation > => \{ \n const result = [strings[0]]; \n for (let i = 0, len = 1) \}
interpolations.length; i < len; i + 1) {\n result.push(interpolations[i], strings[i + 1]);\n }\n\n return
result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
'../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\nconst addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // $FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
{ EMPTY OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function
constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object =
EMPTY_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /*
This is callable directly as a template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are
called, wrap up a new template function and merge options */n templateFunction.withConfig = config =>/n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime *\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
               attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
...options.\n
templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport
hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport
determineTheme from '../utils/determineTheme';\nimport getComponentName from
'../utils/getComponentName';\n\n/ NOTE: this would be the correct signature:\n// export default <Config: { theme?:
any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<$Diff<Config,
{ theme?: any }> & { theme?: any }, Instance>n/n/ but the old build system tooling doesn't support the
syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n // $FlowFixMe This should be
React.forwardRef(Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme =
useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be inferrable\n const {
defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if
(process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-
```

console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\${getComponentName(\n Component\n )}\"`\n ); $n } n$ return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName = `WithTheme(\${getComponentName(Component)})`;\n\n return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n\n/\* eslint-disable import/no-unresolved \*/\nimport InlineStyle from '../models/InlineStyle';\nimport \_StyledNativeComponent from '../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst reactNative = require('reactnative');\n\nconst InlineStyle = InlineStyle(reactNative.StyleSheet);\nconst StyledNativeComponent = \_StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag);\n\n/\* React native lazy-requires each of these modules for some reason, so let's\n \* assume it's for a good reason and not eagerly load them all \*\nconst aliases = `ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Slider\n SliderIOS SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBar\n SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedback\n View ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`;\n\n/\* Define a getter for each alias which simply gets the reactNative component\n \* and passes it to styled \*/naliases.split(/\\s+/m).forEach(alias =>\n Object.defineProperty(styled, alias, {\n enumerable: true,\n configurable: false,\n get() {\n styled(reactNative[alias]);\n },\n })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme \};\nexport default styled;\n"],"names":["AD\_REPLACER\_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash" "str", "getComponentName", "target", "process", "env", "NODE\_ENV", "displayName", "isFunction", "test", "isStateless", Function", "prototype", "isReactComponent", "toString", "Object", "call", "typeOf", "isStyledComponent", "styledComponent", "typeOf", "isStyledComponent", "typeOf", onentId", "SC\_ATTR", "REACT\_APP\_SC\_ATTR", "SC\_ATTR\_ACTIVE", "SC\_ATTR\_VERSION", "SC\_VERSIO N","\_VERSION\_\_","SPLITTER","IS\_BROWSER","window","DISABLE\_SPEEDY","Boolean","SC\_DISABLE\_ SPEEDY", "REACT\_APP\_SC\_DISABLE\_SPEEDY", "EMPTY\_ARRAY", "freeze", "EMPTY\_OBJECT", "ERRORS ","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro r","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE\_SIZE","groupSizes","Uint32Array","index OfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleInd ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX\_SMI","g roupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "setToupIDRegister", "map", "reverseRegister", "mextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "setToupIDRegister", "mextFreeGroup", "getIdForGroup", "getIGroupForId", "SELECTOR", "MARKER\_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod e", "getAttribute", "parentNode", "removeChild", "getNonce", "\_webpack\_nonce\_\_", "ELEMENT\_TYPE", "findLastSt yleTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevSt yle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServe r", "useCSSOMInjection", "VirtualTag", "CSSOMTag", "TextTag", "element", "appendChild", "createTextNode", "rule", "\_error", "cssRules", "cssText", "refNode", "\_target", "splice", "SHOULD\_REHYDRATE", "defaultOptions", "StyleShe et", "registerId", "options", "globalStyles", "gs", "server", "reconstructWithOptions", "withNames", "allocateGSInstance"

","hasNameForId", "groupNames", "Set", "add", "clearNames", "clear", "clearRules", "clearTag", "delimiter", "needle", "to Sheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT\_REG EX", "COMPLEX\_SELECTOR\_PREFIX", "createStylisInstance", "plugins", "stylis", "Stylis", "parsingRules", "returnR ulesPlugin", "parsedRules", "parseRulesPlugin", "insertRulePlugin", "\_componentId", "\_selector", "\_selectorRegexp", " \_consecutiveSelfRefRegExp", "selfReferenceReplacer", "offset", "string", "indexOf", "selfReferenceReplacementPlugi n","\_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext", "React", "createContext", "StyleSheetConsumer", "Consumer", "StylisContext", "StylisConsumer", "m asterSheet", "masterStylis", "Keyframes", "inject", "styleSheet", "stylisInstance", "resolvedName", "getName", "uppercas eCheck", "uppercasePattern", "msPattern", 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AACD; AACF; AACF, CAVD; ; AAYA, IAAMBH, qBAAqB, GAAG,SAAxBA,qBAAwB,CAACV,KAAD,EAAeW,KAAf,EAA2C;AACvE,MAAMC,KAAK,GAAG,CAACD,K AAK,CAACE,WAAN,IAAqB,EAAtB,EAA0BL,KAA1B,CAAgC1E,QAAhC,CAAd;AACA,MAAMmC,KAAK,GAACA,MAAMmC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAAK,GAACA,MAAMMC,KAACA,MAAMMC,KAACA,MAAMMC,KAACA,MAAMMC,KAACA,MAAMMC,KAACA,MAAMMC,KAACA,MAAMMC,KAACA,MAAMMC,CAACA,MAAMACA,MAAAa,EAAxB;;AAEA,OAAK,IAAI/D,CAAC,GAAG,CAAR,EAAWsE,CAAC,GAAGoC,KAAK,CAACzG,MAA1 B,EAAkCD,CAAC,GAAGsE,CAAtC,EAAyCtE,CAAC,EAA1C,EAA8C;AAC5C,QAAM4G,IAAI,GAAGF,KAA K,CAAC1G,CAAD,CAAL,CAASoD,IAAT,EAAb;AACA,QAAI,CAACwD,IAAL,EAAW;AAEX,QAAMC,MAA M,GAAGD,IAAI,CAACE,KAAL,CAAWnB,SAAX,CAAf;;AAEA,QAAIkB,MAAJ,EAAY;AACV,UAAMjD,KA AK,GAAGmD,QAAQ,CAACF,MAAM,CAAC,CAAD,CAAP,EAAY,EAAZ,CAAR,GAA0B,CAAxC;AACA,UA AMxB,EAAE,GAAGwB,MAAM,CAAC,CAAD,CAAjB;;AAEA,UAAIjD,KAAK,KAAK,CAAd,EAAiB;AACf;A ACA6B,QAAAA,aAAa,CAACJ,EAAD,EAAKzB,KAAL,CAAb,CAFe;AAIf;;AACAyC,QAAAA,yBAAyB,CAAC P,KAAD,EAAQT,EAAR,EAAYwB,MAAM,CAAC,CAAD,CAAIB,CAAzB;AACAf,QAAAA,KAAK,CAACC,M AAN,GAAejC,WAAf,CAA2BF,KAA3B,EAAkCG,KAAlC;AACD;;AAEDA,MAAAA,KAAK,CAAC9D,MAAN, GAAe,CAAf;AACD,KAdD,MAcO;AACL8D,MAAAA,KAAK,CAAClB,IAAN,CAAW+D,IAAX;AACD;AACF; 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AAAA;AA2CA;;AACA,IAAaP,OAAb;AAOE,mBAAY3I,MAAZ,EAAkC;AAChC,QAAM4I,OAAO,GAAI,KAA KA,OAAL,GAAelB,YAAY,CAAC1H,MAAD,CAA5C;AACA,SAAK2G,KAAL,GAAaiC,OAAO,CAACtB,UAAr B;AACA,SAAK3H,MAAL,GAAc,CAAd;AACD;;AAXH;;AAAA,UAaEsE,UAbF,GAaE,oBAAWV,KAAX,EAA0 BwF,IAA1B,EAAiD;AAC/C,QAAIxF,KAAK,IAAI,KAAK5D,MAAd,IAAwB4D,KAAK,IAAI,CAArC,EAAwC;A ACtC,UAAMuD,IAAI,GAAGF,QAAQ,CAACkC,cAAT,CAAwBC,IAAxB,CAAb;AACA,UAAMI,OAAO,GAAG, KAAKxC,KAAL,CAAWpD,KAAX,CAAhB;AACA,WAAKqF,OAAL,CAAaV,YAAb,CAA0BpB,IAA1B,EAAgC qC,OAAO,IAAI,IAA3C;AACA,WAAKxJ,MAAL;AACA,aAAO,IAAP;AACD,KAND,MAMO;AACL,aAAO,KA AP;AACD;AACF,GAvBH;;AAAA,UAyBE0E,UAzBF,GAyBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKqF,OAA L,CAAa3B,WAAb,CAAyB,KAAKN,KAAL,CAAWpD,KAAX,CAAzB;AACA,SAAK5D,MAAL;AACD,GA5BH; ;AAAA,UA8BE6E,OA9BF,GA8BE,iBAAQjB,KAAR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB

,EAAyB;AACvB,aAAO,KAAKgH,KAAL,CAAWpD,KAAX,EAAkB8C,WAAzB;AACD,KAFD,MAEO;AACL,a AAO,EAAP;AACD;AACF,GApCH;;AAAA;AAAA;AAuCA;;AACA,IAAaoC,UAAb;AAKE,sBAAYW,OAAZ,E AAmC;AACjC,SAAK3F,KAAL,GAAa,EAAb;AACA,SAAK9D,MAAL,GAAc,CAAd;AACD;;AARH;;AAAA,U AUEsE,UAVF,GAUE,oBAAWV,KAAX,EAA0BwF,IAA1B,EAAiD;AAC/C,QAAIxF,KAAK,IAAI,KAAK5D,M AAIB,EAA0B;AACxB,WAAK8D,KAAL,CAAW4F,MAAX,CAAkB9F,KAAIB,EAAyB,CAAzB,EAA4BwF,IAA 5B;AACA,WAAKpJ,MAAL;AACA,aAAO,IAAP;AACD,KAJD,MAIO;AACL,aAAO,KAAP;AACD;AACF,GAIB H;;AAAA,UAoBE0E,UApBF,GAoBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKE,KAAL,CAAW4F,MAAX,CAA kB9F,KAAlB,EAAyB,CAAzB;AACA,SAAK5D,MAAL;AACD,GAvBH;;AAAA,UAyBE6E,OAzBF,GAyBE,iBA AQjB,KAAR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB,EAAyB;AACvB,aAAO,KAAK8D,KA AL,CAAWF,KAAX,CAAP;AACD,KAFD,MAEO;AACL,aAAO,EAAP;AACD;AACF,GA/BH;;AAAA;AAAA;;A C5FA,IAAI+F,gBAAgB,GAAG/H,UAAvB;AAWA,IAAMgI,cAAc,GAAiB;AACnChB,EAAAA,QAAQ,EAAE,C AAChH,UADwB;AAEnCiH,EAAAA,iBAAiB,EAAE,CAAC/G;AAFe,CAArC;AAKA;;IACqB+H;AAWnB;aACO C,aAAP,oBAAkB1E,EAAlB,EAAsC;AACpC,WAAOD,aAAa,CAACC,EAAD,CAApB;AACD;;AAED,sBACE2E, OADF,EAEEC,YAFF,EAGEhE,KAHF,EAIE;AAAA,QAHA+D,OAGA;AAHAA,MAAAA,OAGA,GAHgC3H,Y AGhC;AAAA;;AAAA,QAFA4H,YAEA;AAFAA,MAAAA,YAEA,GAF2C,EAE3C;AAAA;;AACA,SAAKD,OAA L,gBACKH,cADL,MAEKG,OAFL;AAKA,SAAKE,EAAL,GAAUD,YAAV;AACA,SAAKhE,KAAL,GAAa,IAAI hB,GAAJ,CAAQBB,KAAR,CAAb;AACA,SAAKKE,MAAL,GAAc,CAAC,CAACH,OAAO,CAACnB,QAAxB,CA RA;;AAWA,QAAI,CAAC,KAAKsB,MAAN,IAAgBtI,UAAhB,IAA8B+H,gBAAIC,EAAoD;AACIDA,MAAAA,g BAAgB,GAAG,KAAnB;AACA5C,MAAAA,cAAc,CAAC,IAAD,CAAd;AACD;AACF;;;;SAEDoD,yBAAA,gCA AuBJ,OAAvB,EAAsDK,SAAtD,EAAkF;AAAA,QAA5BA,SAA4B;AAA5BA,MAAAA,SAA4B,GAAN,IAAM;A AAA;;AAChF,WAAO,IAAIP,UAAJ,cACA,KAAKE,OADL,MACiBA,OADjB,GAEL,KAAKE,EAFA,EAGJG,SA AS,IAAI,KAAKpE,KAAnB,IAA6BD,SAHxB,CAAP;AAKD;;SAEDsE,qBAAA,4BAAmBjF,EAAnB,EAA+B;AA C7B,WAAQ,KAAK6E,EAAL,CAAQ7E,EAAR,IAAc,CAAC,KAAK6E,EAAL,CAAQ7E,EAAR,KAAe,CAAhB,I AAqB,CAA3C;AACD;AAED;;;SACAU,SAAA,kBAAqB;AACnB,WAAO,KAAKzC,GAAL,KAAa,KAAKA,GA AL,GAAWD,cAAc,CAACuF,OAAO,CAAC,KAAKoB,OAAN,CAAR,CAAtC,CAAP;AACD;AAED;;;SACAO,eA AA,sBAAalF,EAAb,EAAyB7F,IAAzB,EAAgD;AAC9C,WAAO,KAAKyG,KAAL,CAAWX,GAAX,CAAeD,EAA f,KAAuB,KAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BC,GAA1B,CAA8B9F,IAA9B,CAA7B; AACD;AAED;;;;SACA+G,eAAA,sBAAalB,EAAb,EAAyB7F,IAAzB,EAAuC;AACrC4F,IAAAA,aAAa,CAACC,E AAD,CAAb;;AAEA,QAAI,CAAC,KAAKY,KAAL,CAAWX,GAAX,CAAeD,EAAf,CAAL,EAAyB;AACvB,UAA MmF,UAAU,GAAG,IAAIC,GAAJ,EAAnB;AACAD,MAAAA,UAAU,CAACE,GAAX,CAAelL,IAAf;AACA,WA AKyG,KAAL,CAAW7B,GAAX,CAAeiB,EAAf,EAAmBmF,UAAnB;AACD,KAJD,MAIO;AACJ,WAAKvE,KA AL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BqF,GAA1B,CAA8BIL,IAA9B;AACD;AACF;AAED;;;SACAs E,cAAA,qBAAYuB,EAAZ,EAAwB7F,IAAxB,EAAsCuE,KAAtC,EAAuD;AACrD,SAAKwC,YAAL,CAAkBIB,E AAIB,EAAsB7F,IAAtB;AACA,SAAKuG,MAAL,GAAcjC,WAAd,CAA0BsB,aAAa,CAACC,EAAD,CAAvC,EA A6CtB,KAA7C;AACD;AAED;;;SACA4G,aAAA,oBAAWtF,EAAX,EAAuB;AACrB,QAAI,KAAKY,KAAL,CAA WX,GAAX,CAAeD,EAAf,CAAJ,EAAwB;AACrB,WAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA 0BuF,KAA1B;AACD;AACF;AAED;;;SACAC,aAAA,oBAAWxF,EAAX,EAAuB;AACrB,SAAKU,MAAL,GAAc vB,UAAd,CAAyBY,aAAa,CAACC,EAAD,CAAtC;AACA,SAAKsF,UAAL,CAAgBtF,EAAhB;AACD;AAED;;;S ACAyF,WAAA,oBAAW;AACT;AACA;AACA,SAAKxH,GAAL,GAAW0C,SAAX;AACD;AAED;;;SACAhF,W AAA,oBAAmB;AACjB,WAAO6E,WAAW,CAAC,IAAD,CAAlB;AACD;;;;;AC/HH;;;;;;;;;;;AAoBA;AAEA ,AAAe,2BAAStB,UAAT,EAAqB;AAClC,MAAMwG,SAAS,GAAG,OAAlB;AACA,MAAMC,MAAM,GAAMD, SAAN,MAAZ;;AAEA,WAASE,OAAT,CAAiBC,KAAjB,EAAwB;AACtB,QAAIA,KAAJ,EAAW;AACT,UAAI;A ACF3G,QAAAA,UAAU,CAAI2G,KAAJ,OAAV;AACD,OAFD,CAEE,OAAOC,CAAP,EAAU;AACb;AACF;;AA ED,SAAO,SAASC,SAAT,CACLC,OADK,EAELjF,OAFK,EAGLkF,SAHK,EAILC,OAJK,EAKLC,IALK,EAML C,MANK,EAOLxL,MAPK,EAQLyL,EARK,EASLC,KATK,EAULC,EAVK,EAWL;AACA,YAAQP,OAAR;AAC E;AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAACIG,UAAR,CAAMB ,CAAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAIC;AACjD;AACF;;AA CA,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF

;;AACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBA AOnH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAelF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,m BAAOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,C AAC,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;A ArBJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC, GAAD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,g CAAd1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OA C+C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC, OAAX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,iBAA iB,GAAG,SAApBA,iBAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AAC IB,UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD; AACF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,Y AAY,CAACtJ,IAAb,CAAkBwG,IAAlB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ; ;AACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F ,KAAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uB AAuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,G AAkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YA AX;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAaA;;;;;;;;;;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjC A,8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IA AiBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC ,CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAa1L,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB,c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAlB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkCIH,QAAIC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G, MAAJ,QAAgB6G,SAAhB,UAAgC,GAAhC,CAAlB;AACAE,IAAAA,yBAAyB,GAAG,IAAI/G,MAAJ,SAAiB6G, SAAjB,cAA5B;AAEA,WAAOR,MAAM,CAACoB,MAAM,IAAI,CAACIH,QAAX,GAAsB,EAAtB,GAA2BA,QA R,GACIB+L,OAAO,CACJyB,MADH,CACU,UAACC,GAAD,EAAMC,MAAN,EAAiB;AACvB,QAAI,CAACA, MAAM,CAACnO,IAAZ,EAAkB;AAChB2E,MAAAA,0BAAgB,CAAC,EAAD,CAAhB;AACD;;AAED,WAAOrE ,KAAK,CAAC4N,GAAD,EAAMC,MAAM,CAACnO,IAAb,CAAZ;AACD,GAPH,EAOKK,IAPL,EAQGmB,QAR H,EADkB,GAUlB,EAVJ;AAYA,SAAOoM,cAAP;AACD;;AC5GD;AACA,AAeO,IAAMQ,iBAAiB,GAA+BC,cA AK,CAACC,aAAN,EAAtD;AACP,AAAO,IAAMC,kBAAkB,GAAGH,iBAAiB,CAACI,QAA7C;AACP,AAAO,IA AMC,aAAa,GAAgCJ,cAAK,CAACC,aAAN,EAAnD;AACP,AAAO,IAAMI,cAAc,GAAGD,aAAa,CAACD,QAAr C;AAEP,AAAO,IAAMG,WAAW,GAAe,IAAIrE,UAAJ,EAAhC;AACP,AAAO,IAAMsE,YAAY,GAAgBrC,oBA AoB,EAAtD;;ACtBP;AACA;IAKqBsC;AAOnB,qBAAY7O,IAAZ,EAA0BuE,KAA1B,EAAyC;AAAA;;AAAA,S AMzCuK,MANyC,GAMhC,UAACC,UAAD,EAAyBC,cAAzB,EAAwE;AAAA,UAA/CA,cAA+C;AAA/CA,QAA AA,cAA+C,GAAjBJ,YAAiB;AAAA;;AAC/E,UAAMK,YAAY,GAAG,KAAI,CAACjP,IAAL,GAAYgP,cAAc,CA ACrO,IAAhD;;AAEA,UAAI,CAACoO,UAAU,CAAChE,YAAX,CAAwB,KAAI,CAAClF,EAA7B,EAAiCoJ,YA AjC,CAAL,EAAqD;AACnDF,QAAAA,UAAU,CAACzK,WAAX,CACE,KAAI,CAACuB,EADP,EAEEoJ,YAFF, EAGED,cAAc,CAAC,KAAI,CAACzK,KAAN,EAAa0K,YAAb,EAA2B,YAA3B,CAHhB;AAKD;AACF,KAhBw C;;AAAA,SAkBzCzN,QAlByC,GAkB9B,YAAM;AACf,aAAOmD,0BAAgB,CAAC,EAAD,EAAK9E,MAAM,CA AC,KAAI,CAACG,IAAN,CAAX,CAAvB;AACD,KApBwC;;AACvC,SAAKA,IAAL,GAAYA,IAAZ;AACA,SAA K6F,EAAL,qBAA0B7F,IAA1B;AACA,SAAKuE,KAAL,GAAaA,KAAb;AACD;;;;SAkBD2K,UAAA,iBAAQF,cA AR,EAAoD;AAAA,QAA5CA,cAA4C;AAA5CA,MAAAA,cAA4C,GAAdJ,YAAc;AAAA;;AACID,WAAO,KAA

K5O,IAAL,GAAYgP,cAAc,CAACrO,IAAlC;AACD;;;;;ACrCH;;AAEA;;;;AAKA,IAAMwO,cAAc,GAAG,SAAv B;AACA,IAAMC,gBAAgB,GAAG,UAAzB;AACA,IAAMC,SAAS,GAAG,MAAIB;;AACA,IAAMC,kBAAkB,G AAG,SAArBA,kBAAqB,CAACC,KAAD;AAAA,eAA8BA,KAAI,CAACC,WAAL,EAA9B;AAAA,CAA3B;AAE A;;;;;;;;;;AAgBA,AAAe,SAASC,kBAAT,CAA4BnC,MAA5B,EAAoD;AACjE,SAAO6B,cAAc,CAAC/N,IA Af,CAAoBkM,MAApB,IACLA,MAAM,CACLIN,OADD,CACSgP,gBADT,EAC2BE,kBAD3B,EAECIP,OAFD,C AESiP,SAFT,EAEoB,MAFpB,CADK,GAIL/B,MAJF;AAKD;;AClCD;AACA;AAGA,AAAe,SAASoC,eAAT,CA AyB1P,IAAzB,EAAuC2P,KAAvC,EAAwD;AACrE;AACA;AACA,MAAIA,KAAK,IAAI,IAAT,IAAiB,OAAOA, KAAP,KAAiB,SAAlC,IAA+CA,KAAK,KAAK,EAA7D,EAAiE;AAC/D,WAAO,EAAP;AACD;;AAED,MAAI,O AAOA,KAAP,KAAiB,QAAjB,IAA6BA,KAAK,KAAK,CAAvC,IAA4C,EAAE3P,IAAI,IAAI4P,QAAV,CAAhD, EAAqE;AACnE,WAAUD,KAAV,QADmE;AAEpE;;AAED,SAAO9P,MAAM,CAAC8P,KAAD,CAAN,CAAc/L,I AAd,EAAP;AACD;;AChBD;AACA,AAWA;;;;AAGA,IAAMiM,SAAS,GAAG,SAAZA,SAAY,CAAAC,KAAK;A AAA,SAAIA,KAAK,KAAKtJ,SAAV,IAAuBsJ,KAAK,KAAK,IAAjC,IAAyCA,KAAK,KAAK,KAAnD,IAA4DA, KAAK,KAAK,EAA1E;AAAA,CAAvB;;AAEA,AAAO,IAAMC,aAAa,GAAG,SAAhBA,aAAgB,CAACC,GAAD, EAAcC,OAAd,EAA6D;AACxF,MAAM1L,KAAK,GAAG,EAAd;;AAEA,OAAK,IAAM2L,GAAX,IAAkBF,GAAl B,EAAuB;AACrB,QAAI,CAACA,GAAG,CAACG,cAAJ,CAAmBD,GAAnB,CAAD,IAA4BL,SAAS,CAACG,GA AG,CAACE,GAAD,CAAJ,CAAzC,EAAqD;;AAErD,QAAKE,KAAK,CAACC,OAAN,CAAcL,GAAG,CAACE,G AAD,CAAjB,KAA2BF,GAAG,CAACE,GAAD,CAAH,CAASI,KAArC,IAA+CnP,UAAU,CAAC6O,GAAG,CAA CE,GAAD,CAAJ,CAA7D,EAAyE;AACvE3L,MAAAA,KAAK,CAACIB,IAAN,CAAckN,kBAAS,CAACL,GAA D,CAAvB,QAAiCF,GAAG,CAACE,GAAD,CAApC,EAA2C,GAA3C;AACD,KAFD,MAEO,IAAIM,aAAa,CAA CR,GAAG,CAACE,GAAD,CAAJ,CAAjB,EAA6B;AACIC3L,MAAAA,KAAK,CAACIB,IAAN,OAAAkB,KAAK ,EAASwL,aAAa,CAACC,GAAG,CAACE,GAAD,CAAJ,EAAWA,GAAX,CAAtB,CAAL;AACD,KAFM,MAEA; AACL3L,MAAAA,KAAK,CAAClB,IAAN,CAAckN,kBAAS,CAACL,GAAD,CAAvB,UAAiCR,eAAe,CAACQ, GAAD,EAAMF,GAAG,CAACE,GAAD,CAAT,CAAhD;AACD;AACF;;AAED,SAAOD,OAAO,IAAOA,OAAP,g BAAuB1L,KAAvB,GAA8B,GAA9B,KAAqCA,KAAnD;AACD,CAhBM;AAkBP,AAAe,SAASkM,OAAT,CACb X,KADa,EAEbY,gBAFa,EAGb3B,UAHa,EAIbC,cAJa,EAKR;AACL,MAAIoB,KAAK,CAACC,OAAN,CAAcP,K AAd,CAAJ,EAA0B;AACxB,QAAMa,OAAO,GAAG,EAAhB;;AAEA,SAAK,IAAInQ,CAAC,GAAG,CAAR,EAA W4C,GAAG,GAAG0M,KAAK,CAACrP,MAAvB,EAA+BmQ,MAApC,EAA4CpQ,CAAC,GAAG4C,GAAhD,EA AqD5C,CAAC,IAAI,CAA1D,EAA6D;AAC3DoQ,MAAAA,MAAM,GAAGH,OAAO,CAACX,KAAK,CAACtP,C AAD,CAAN,EAAWkQ,gBAAX,EAA6B3B,UAA7B,EAAyCC,cAAzC,CAAhB;AAEA,UAAI4B,MAAM,KAAK, EAAf,EAAmB,SAAnB,KACK,IAAIR,KAAK,CAACC,OAAN,CAAcO,MAAd,CAAJ,EAA2BD,OAAO,CAACtN, IAAR,OAAAsN,OAAO,EAASC,MAAT,CAAP,CAA3B,KACAD,OAAO,CAACtN,IAAR,CAAauN,MAAb;AAC N;;AAED,WAAOD,OAAP;AACD;;AAED,MAAId,SAAS,CAACC,KAAD,CAAb,EAAsB;AACpB,WAAO,EAAP ;AACD;AAED;;;AACA,MAAIIO,iBAAiB,CAACkO,KAAD,CAArB,EAA8B;AAC5B,iBAAWA,KAAK,CAACjO ,iBAAjB;AACD;AAED;;;AACA,MAAIV,UAAU,CAAC2O,KAAD,CAAd,EAAuB;AACrB,QAAIzO,mBAAmB,C AACyO,KAAD,CAAnB,IAA8BY,gBAAlC,EAAoD;AAClD,UAAME,OAAM,GAAGd,KAAK,CAACY,gBAAD, CAApB;;AAEA,UAAI3P,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC4P,iBAAS,CAACD,O AAD,CAAtD,EAAgE;AAC9D;AACAE,QAAAA,OAAO,CAACC,IAAR,CACKIQ,gBAAgB,CACjBiP,KADiB,C ADrB;AAKD;;AAED,aAAOW,OAAO,CAACG,OAAD,EAASF,gBAAT,EAA2B3B,UAA3B,EAAuCC,cAAvC,C AAd;AACD,KAbD,MAaO,OAAOc,KAAP;AACR;;AAED,MAAIA,KAAK,YAAYjB,SAArB,EAAgC;AAC9B,QA AIE,UAAJ,EAAgB;AACde,MAAAA,KAAK,CAAChB,MAAN,CAAaC,UAAb,EAAyBC,cAAzB;AACA,aAAOc, KAAK,CAACZ,OAAN,CAAcF,cAAd,CAAP;AACD,KAHD,MAGO,OAAOc,KAAP;AACR;AAED;;;AACA,SAA OU,aAAa,CAACV,KAAD,CAAb,GAAuBC,aAAa,CAACD,KAAD,CAApC,GAA8CA,KAAK,CAACtO,QAAN,E AArD;AACD;;AC3FD;AACA,IAAMwP,OAAO,GAAG,EAAhB;AAEA,AAAe,SAASC,QAAT,CAAkBC,OAAlB, EAA2B;AACxC,MAAIF,OAAO,CAACE,OAAD,CAAX,EAAsB;AACtBF,EAAAA,OAAO,CAACE,OAAD,CAA P,GAAmB,IAAnB;AAEA,MAAI,OAAOJ,OAAP,KAAmB,WAAnB,IAAkCA,OAAO,CAACC,IAA9C,EAAoDD, OAAO,CAACC,IAAR,CAAaG,OAAb;AACrD;;ACRD;AACA,IAAMC,YAAY,GAAG,IAAIzQ,UAAJ,CAAe,CA Af,CAArB;AACA,IAAM0Q,YAAY,GAAG,IAAI1Q,UAAJ,CAAe,CAAf,CAArB;AACA,IAAM2Q,SAAS,GAAG, KAAK3Q,UAAL,CAAgB,CAAhB,CAAlB;AACA,IAAM4Q,KAAK,GAAG,IAAI5Q,UAAJ,CAAe,CAAf,CAAd;A

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## Found in path(s):

\*/opt/cola/permits/1295468786\_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-components.native.cjs.js.map

No license file was found, but licenses were detected in source scan.

## {"version":3,"file":"styled-

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'production' ? typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n //
$FlowFixMe\n target.name ||\n 'Component'\n);\n}\n","// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC DISABLE SPEEDY: ?boolean;\ndeclare var VERSION :
string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT APP SC ATTR || process.env.SC ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const
SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE SPEEDY =\n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT APP SC DISABLE SPEEDY !== "\n
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC DISABLE SPEEDY !== 'undefined' && process.env.SC DISABLE SPEEDY !== "\n
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process.env.NODE ENV !== 'production'\n )\n ));\\n\n/ Shared empty execution context when generating static
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'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : { };\n\n/**\n * super basic
version of sprintf\n *\nfunction format(...args) \{\n = args[0]:\n const b = []:\n\n for (let c = 1, len = 1, 
return a;\n\n\/**\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n *\nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
             `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0? Args: ${interpolations.join(', ')}`: "\n
                                                                                     \n );\n } else {\n throw new
Error(format(ERRORS[code], ...interpolations).trim());\n }\n}\n","export default {\"1\":\"Cannot create styled-
component for component: %s.\\n\\n\".\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it
across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\,"\"3\":\"Streaming SSR is only supported
in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\\\,\"5\":\"The clone method cannot be used
on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop
prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced
with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\`\\\\` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is
```

not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\\".\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\n/\* eslint-disable no-use-before-define \*\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n\;\n\nconst BASE\_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE SIZE);\n this.length = BASE SIZE;\n this.tag = tag;\n  $\n$ indexOfGroup(group: number): number  $\{\n$  let index = 0;\n for (let i = 0; i < group; i++)  $\{\n$ this.groupSizes[i]:\n \\n\n return index:\n \\n\n insertRules(group: number, rules: string[]): void \\n if (group  $\geq$  this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n const oldSize = oldBuffer.length;\n\n let  $newSize = oldSize;\n$  while (group >= newSize)  $\{\n$  $newSize <<= 1;\n$ if  $(newSize < 0) \{ \n$ throwStyledError(16, `\${group}`);\n }\n n nthis.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length =  $newSize; \n\n$ for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n  $\n$  \\n\ let ruleIndex = this.indexOfGroup(group + 1);\n\ for (let i = 0, 1 = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n const startIndex = this.indexOfGroup(group);\n length = this.groupSizes[group];\n const endIndex =  $startIndex + length; \n\$ this.groupSizes[group] = 0;\n\n for (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n  $\n$  \\n \\n getGroup(group: number): string \\n let css = ";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;\n\n for (let i = startIndex;  $css += \frac{s}{this.tag.getRule(i)} {SPLITTER}'; \n } \n return css; \n } \n',"//$  $i < endIndex; i++) \{ \n$ @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => \\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) \\n return (groupIDRegister.get(id): any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) \\n nextFreeGroup++;\n }\n\n const group = nextFreeGroup++;\n\n if (\n process.env.NODE\_ENV !== 'production' &&\n ((group  $\mid 0$ ) < 0  $\mid group > MAX_SMI$ \n ) {\n throwStyledError(16, `\${group}`);\n }\n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n\;\n\nexport const getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n};\n\nexport const  $setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + }$ 1;\n \\n\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n\;\n\",\"/\ @flow\n\nimport { SPLITTER, SC\_ATTR, SC\_ATTR\_ACTIVE, SC\_ATTR\_VERSION, SC\_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[\${SC\_ATTR}][\${SC\_ATTR\_VERSION}=\"\${SC\_VERSION}\"]`;\nconst MARKER\_RE = (sheet: Sheet)  $\Rightarrow$  {\n const tag = sheet.getTag();\n const { length } = tag;\n\n let css = ";\n for (let group = 0; group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const

```
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue; \\ \n\ const selector = \SC_ATTR \]. \\ \slange \\ \group \[id=\"\S[id]\"]\] \\ \n\ let \ content = "; \\ \n\ if \ (names \!== \nline) \\ \n\ let \ (names \!= \n \n) \\ \n\ let \ (names \ names \n) \\ \n\ let \ (names 
undefined) \{\n names.forEach(name => \{\n
                                                                 if (name.length > 0) {\n
                                                                                                       content += \S{name}, \S n
                                                                                                                                              }\n
 });\n }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line\n if
                                  sheet.registerName(id, name);\n \n \\n\;\n\nconst rehydrateSheetFromTag = (sheet:
((name = names[i])) \{ \n
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []:\n\n for (let i = 0, 1 = parts.length; i < 1; i + +) {\n const part = parts[i].trim();\n if (!part) continue:\n\n
 const\ marker = part.match(MARKER\_RE); \ \ if\ (marker) {\ \ }
                                                                                      const group = parseInt(marker[1], 10) \mid 0;\n
const id = marker[2]; \n\
                                    if (group !==0) {\n
                                                                   // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n
                                         // Rehydrate names and rules\n
                                                                                      // looks like: data-
styled.g11[id=\''idA\'']{content:\''nameA,\''}\n
                                                                rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
                                                                    rules.length = 0;\n } else {\n rules.push(part);\n }\n
                                                        n n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \langle n \rangle for (let i = 0, 1 = nodes.length; i < 1; i + + 1 (\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC ATTR) !== SC ATTR ACTIVE)
        rehydrateSheetFromTag(sheet, node);\n\n
                                                                 if (node.parentNode) {\n
*/\n\ndeclare var window: { webpack nonce : string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n | n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC ATTR VERSION, SC VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
                                              return ((child: any): HTMLStyleElement);\n \n \n\n return
child.hasAttribute(SC ATTR)) {\n
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last *\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC ATTR, SC ATTR ACTIVE);\n style.setAttribute(SC ATTR VERSION,
SC_VERSION;\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/** Get the CSSStyleSheet instance for a given style
element */nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return
((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet
property\n const { styleSheets } = document;\n for (let i = 0, 1 = styleSheets.length; i < 1; i++) {\n const sheet =
styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n \n\n
throwStyledError(17);\n return (undefined: any);\n\];\n\","// @flow\n/* eslint-disable no-use-before-define
*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment */nexport const makeTag = ({ isServer,
useCSSOMInjection, target \}: SheetOptions): Tag => \\n if (isServer) \\n return new VirtualTag(target);\n \} else
if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n
\n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:
makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n
```

element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n this.length++;\n return true;\n \} catch (\_error) \\n return false;\n \}\n\n deleteRule(index: number): void {\n this.sheet.deleteRule(index);\n this.length--;\n }\n\n getRule(index: number): string {\n const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n \\n\/n\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \n\n insertRule(index: number, rule: string): boolean \n if (index <= this.length && index  $\geq 0$  {\n const node = document.createTextNode(rule);\n const refNode = this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if  $(index < this.length) \{ \$ completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm n rules: string[]; \n\ length: number; \n\ constructor(\_target?: HTMLElement) {\n\ this.rules = []; \n\ this.$ this.length = 0;\n\ insertRule(index: number, rule: string): boolean {\n\ if (index <= this.length) {\n\} this.rules.splice(index, 0, rule);\n this.length++;\n return true;\n } else {\n return false; $\n }\n \$  $deleteRule(index: number): void {n this.rules.splice(index, 1);} n this.length--; n } n getRule(index: number):$ string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$ @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS BROWSER,\n useCSSOMInjection: !DISABLE SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/n static registerId(id: string): number  $\{\n$  return getGroupForId(id);\n  $\}\n$  constructor(\n options: SheetConstructorArgs = EMPTY OBJECT,\n globalStyles?: GlobalStylesAllocationMap =  $\{ \}$ \n names?: NamesAllocationMap\n  $\}$  $this.options = \{ \ \ ...defaultOptions, \ \ \ \ ...options, \ \ \ \}; \ \ \ this.gs = globalStyles; \ \ \ this.names = new$ Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS\_BROWSER && SHOULD\_REHYDRATE) {\n SHOULD\_REHYDRATE = rehydrateSheet(this);\n \n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\n /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n  $groupNames = new Set();\n$ groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n \\n\n\/n\ /\*\* Insert new rules which also marks the name as known \*/\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n

this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\ /\*\* Clears all cached names for a given group ID \*\\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/n toString(): string {\n return outputSheet(this);\n }\n}\n","// @flow\n/\* eslint-disable no-bitwise \*/n\nconst AD\_REPLACER\_R =  $\frac{1}{2} \frac{1}{2} \frac{1}$ capitalised\n \* counterparts \*\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*/\nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabetlength \*/n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n name = getAlphabeticChar(x | name = getAlphab % charsLength) + name;\n \\n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD\_REPLACER\_R, '\$1-\$2');\n\\\n","// @flow\n/\* eslint-disable \*/\n\\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i = x.length;\n\n while (i)  $\{ n \mid h = (h * 33) \land x.charCodeAt(-i); n \} \n return h; n ; n \n' This is a dib2 hashing$ function\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function is Static Rules (rules: Rule Set): boolean  $\{ n \text{ for (let } i = 0; i < rules. length; i < rules. le$ += 1) {\n const rule = rules[i];\n\n if (isFunction(rule) && !isStyledComponent(rule)) {\n // functions are allowed to be static if they're just being\n // used to get the classname of a nested styled component\n false;\n \n \n\n return true;\n\n","// @flow\nimport { SC\_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC\_VERSION);\n\n/\*\*\n \* ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n \*/nexport default class ComponentStyle {\n baseHash: number;\n\n baseStyle: ?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n this.staticRulesId = ";\n this.isStatic = process.env.NODE\_ENV === 'production' &&\n (baseStyle === undefined || baseStyle.isStatic) &&\n isStaticRules(rules);\n this.componentId = componentId;\n\n // SC VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId);\n\n this.baseStyle = baseStyle;\n\n // NOTE: This registers the componentId, which ensures a consistent order\n // for this component's styles compared to others\n StyleSheet.registerId(componentId);\n \\n\n \*Flattens a rule set into valid CSS\n \* Hashes it, wraps the whole chunk in a .hash1234 {}\n \* Returns the hash to be injected on render()\n \*\*/\n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n const { componentId } = this;\n\n const names = [];\n\n if (this.baseStyle) names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n \\n\n // force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic && !stylis.hash) {\n (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n names.push(this.staticRulesId);\n } else {\n const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join(");\n const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n if (!styleSheet.hasNameForId(componentId, name)) {\n const cssStaticFormatted = stylis(cssStatic, `.\${name}`, undefined, componentId);\n\n styleSheet.insertRules(componentId, name, cssStaticFormatted);\n n nnames.push(name);\n this.staticRulesId = name; $\n$  $n } else {n}$ const { length } = this.rules;\n dynamicHash = phash(this.baseHash, stylis.hash);\n let  $css = "; \n\ for (let i = 0; i < length; i++) {\n}$ const

```
partRule = this.rules[i];\n\n
                             if (typeof partRule === 'string') {\n
                                                                   css += partRule; \n\n
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n
                                                                                               } else if
(partRule) {\n
                  const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n
                                                                                             const
partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n
                                                                         dynamicHash =
                                                                              if (css) \{ n \}
phash(dynamicHash, partString + i);\n
                                         css += partString;\n
                                                                }\n
                                                                      n n
                                                                                             const name =
generateName(dynamicHash >>> 0);\n\n
                                          if (!styleSheet.hasNameForId(componentId, name)) {\n
                                                                                                   const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n
                                                                   styleSheet.insertRules(componentId, name,
cssFormatted);\n
                    n n
                             names.push(name);\n
                                                    n \leq n 
from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT
} from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport
insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\/.*$/gm;\nconst
COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?:
Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n options =
EMPTY_OBJECT,\n plugins = EMPTY_ARRAY,\n\}: StylisInstanceConstructorArgs = EMPTY_OBJECT) \{\n
const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own
plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules =
[];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2)
      const parsedRules = parsingRules;\n parsingRules = [];\n return parsedRules;\n \n \;\n\n const
parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let _componentId: string;\n
let _selector: string;\n let _selectorRegexp: RegExp;\n let _consecutiveSelfRefRegExp: RegExp;\n\n const
selfReferenceReplacer = (match, offset, string) => {\n} if (\n
                                                          // do not replace the first occurrence if it is
complex (has a modifier)\n
                            (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])
=== -1 : true) &&\n
                    // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n
!string.match( consecutiveSelfRefRegExp)\n ) {\n
                                                  return \.{_componentId}`;\n }\n\n return match;\n
\;\n\n /**\n * When writing a style like\n *\n * & + & {\n * color: red;\n * }\n *\n * The second
ampersand should be a reference to the static component class, stylis * has no knowledge of static class so we
have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <-
more info about the context phase values\n *\"2\" means this plugin is taking effect at the very end after all other
processing is complete\n *\n const selfReferenceReplacementPlugin = (context, , selectors) => {\n if (context)
=== 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n // eslint-disable-next-line no-param-
            selectors[0] = selectors[0].replace(\_selectorRegexp, selfReferenceReplacer);\n }\n };\n\
reassign\n
stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function
stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS =
css.replace(COMMENT_REGEX, ");\n const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}}
\`: flatCSS;\n\n \'/ stylis has no concept of state to be passed to plugins\n \'/ but since JS is single-threaded, we
can rely on that to ensure\n // these properties stay in sync with the current stylis run\n _componentId =
_consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n return stylis(prefix || !selector ? ":
.reduce((acc, plugin) => \{ \n
if (!plugin.name) {\n
                          throwStyledError(15);\n
                                                      n n
                                                                return phash(acc, plugin.name);\n
SEED)\n
             .toString()\n : ";\n\n return stringifyRules;\n\\n","/**\n * MIT License\n *\n * Copyright (c) 2016
Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this
software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction,
including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell
copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following
conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or
substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT
WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE
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WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, In \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/\* eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`;\n\n function toSheet(block) {\n insertRule(`\${block}}`);\n if (block) {\n try {\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n // @import\n switch (context) {\n // property\n case 1:\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`\${content};`), ";\n if (ns === 0) return break:\n // selector\n case 2:\n content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n return insertRule(selectors[0] + content), ";\n case 102:\n case 112:\n default:\n return content + (at === 0? delimiter : ");\n }\n case -2:\n content.split(needle).forEach(toSheet);\n }\n };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n\;\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n \\nexport function useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n\nexport default function StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const  $styleSheet = useMemo(() => {\n} let sheet = contextStyleSheet; \n\ if (props.sheet) {\n}$ // eslint-disable-nextline prefer-destructuring $\n$  sheet = props.sheet; $\n$  } else if (props.target) { $\n$ [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n createStylisInstance({\n options: { prefix: !props.disableVendorPrefixes },\n plugins,\n }),\n [props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n <StyleSheetContext.Provider value={styleSheet}>\n <StylisContext.Provider value={stylis}>\n {process.env.NODE\_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children \\n </StyleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-\${name}`:\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n styleSheet.insertRules(\n this.id,\n resolvedName,\n stylisInstance(this.rules, resolvedName, '@keyframes')\n );\n  $\n$  };\n\n toString = () => {\n return throwStyledError(12, String(this.name));\n };\n\n getName(stylisInstance: Stringifier = masterStylis) {\n return this.name + https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n \*/\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst  $prefixAndLowerCase = (char: string): string => `-$\{char.toLowerCase()\}`; \n\n/**\n * Hyphenates a camelcased$ 

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CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\n^* > hyphenateStyleName('MozTransition')\n^* < \"-moz-transition\"\n^* > 
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *
@return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ":\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => \{\n const rules = [];\n for (const key in obj) \{\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n rules.push(`${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key]))
            rules.push(...objToCssArray(obj[key], key));\n } else {\n
                                                                                                                      rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};`);\n }\n }\n return prevKey ? [`${prevKey} {`, ...rules, '}']:
rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n
stylisInstance: ?Stringifier\n): any \n if (Array.isArray(chunk)) \n const ruleSet = []; \n for (let i = 0, len = 0,
chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n
                                       if (result === ") continue;\n
                                                                                              else if (Array.isArray(result)) ruleSet.push(...result);\n
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /* Handle other
components */n if (isStyledComponent(chunk)) {\n return \.${chunk.styledComponentId}\`:\n }\n\n /* Either
execute or defer the function *\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
                                                                                             if (process.env.NODE ENV !== 'production' &&
           const result = chunk(executionContext);\n\n
isElement(result)) {\n
                                              // eslint-disable-next-line no-console\n
                                                                                                                           console.warn(\n
`${getComponentName(\n
                                                                                     )} is not a styled component and cannot be referred to via
                                                            chunk\n
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.\\n
                                    );\n
                                                 n n
                                                                return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
return chunk;\n \n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n}
                                                                                                                                                 chunk.inject(styleSheet,
                                    return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
stylisInstance);\n
return isPlainObject(chunk)?objToCssArray(chunk): chunk.toString();\n}\n","// @flow\nexport default function
isStatelessFunction(test: any): boolean {\n return (\n typeof test === 'function'\n && !(\n test.prototype\n
&& test.prototype.isReactComponent\n )\n );\n\\n","// @flow\nimport unitless from '@emotion/unitless';\n\n//
Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof\ value === "boolean' \parallel value === ") \ \{\ n \ return\ "; \ n \ \} \ (typeof\ value === "number' \&\&\ value !== 0 \&\&\ val
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\text{nconst} addTag = arg => {\text if (Array.isArray(arg)) }/\text eslint-disable-next-line no-param-reassign\n}
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
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&& styles.length === 1 && typeof styles[0] === 'string')  $\n$  // \$FlowFixMe\n return styles;\n \\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n if (process.env.NODE\_ENV !== 'production') {\n const parsedIdString = componentId? ` with the id of \"\${componentId}\\"`: ";\n const message `The component \${displayName}\${parsedIdString} has been created dynamically.\\n` +\n \"You may see this warning because you've called styled inside another component.\\n\" +\n 'To resolve this only create new StyledComponents outside of any render method and function component.';\n\n // If a hook is called outside of a component:\n // React 17 and earlier throw an error\n // React 18 and above use console.error\n\n const originalConsoleError = console.error // eslint-disable-line no-console\n try {\n let didNotCallInvalidHook = /\* \$FlowIgnore[cannot-write] \*/\n console.error = (consoleErrorMessage, ...consoleErrorArgs) => { // eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses // be called outside of a React component.\n `checkDynamicCreation` to\n (invalidHookCallRe.test(consoleErrorMessage)) {\n didNotCallInvalidHook = false\n // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message);\n else {\n originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n }\n }\n // We purposefully call `useRef` outside of a component and expect it to throw\n // If it doesn't, then we're inside another component.\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useRef(); n n(didNotCallInvalidHook &&!seen.has(message)) {\n // eslint-disable-next-line no-console\n seen.add(message);\n console.warn(message);\n n catch (error) {\n // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n // be called outside of a React component.\n if (invalidHookCallRe.test(error.message)) {\n // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message);\n  $n \} finally {n}$ \$FlowIgnore[cannot-write] \*\/n console.error = originalConsoleError; // eslint-disable-line no-console\n \n \n\;\n","// @flow\nimport { EMPTY\_OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\;\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY OBJECT) => {\n return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not \$)/g;\n\n/\*\*\n \* TODO: Explore using CSS.escape when it becomes more available\n \* in evergreen browsers.\n \*/nexport default function escape(str: string): string {\n return (\n str\n // Replace all possible CSS selectors\n .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n .replace(dashesAtEnds, ")\n );\n}\n","// @flow\n/\* eslint-disable \*\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\;\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n (process.env.NODE\_ENV !== 'production'\n ? target.charAt(0) === target.charAt(0).toLowerCase()\n : true)\n );\n}\n","/\* eslint-disable \*\\n/\*\*\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR

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COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER
IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN
CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
SOFTWARE.\n*\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val === 'object'
&& val !== null && !Array.isArray(val))\n );\n\;\n\nconst isValidKey = key => {\n return key !== '__proto__'
&& key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n const obj =
target[key]; n if (isObject(val) && isObject(obj)) {n mixinDeep(obj, val); n } else {n target[key] = val; n}
\n\n\nexport default function mixinDeep(target, ...rest) {\n for (const obj of rest) {\n if (isObject(obj)) {\n}
(const key in obj) {\n
                        if (isValidKey(key)) {\n
                                                     mixin(target, obj[key], key);\n
                                                                                       }\n
return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from
'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type
Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype
Props = {\n children?: Element<any>,\n theme: ThemeArgument,\n};\n\nexport const ThemeContext:
Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer =
ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if
(!theme) \{\n return throwStyledError(14);\n \}\n if (isFunction(theme)) \{\n const mergedTheme =
theme(outerTheme);\n\ if (\n process.env.NODE_ENV !== 'production' &&\n
                                                                                  (mergedTheme === null ||
Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n return throwStyledError(7);\n }\n\n
 return mergedTheme;\n \\n if (Array.isArray(theme) || typeof theme !== 'object') {\n return
throwStyledError(8);\n \n \n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n\n\/**\n * Provide a
theme to an entire react component tree via context\n *\nexport default function ThemeProvider(props: Props) {\n
const outerTheme = useContext(ThemeContext);\n const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n ]);\n\n if (!props.children) {\n
return null;\n \\n\n return < ThemeContext. Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from
'@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n Attrs,\n
IStyledComponent,\n IStyledStatics,\n RuleSet,\n ShouldForwardProp,\n Target,\n} from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = \{ \}; \n\n'* We
depend on components having unique IDs *\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no
displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \parallel 0) + 1;\\n\n const
componentId = `${name}-${generateComponentId(\n // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ?`${parentComponentId}-
${componentId}`: componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const
resolvedAttrS = {};\n\ attrs.forEach(attrDef => {}\n\ let\ resolvedAttrDef = attrDef;\n\ let\ key;\n\n\ if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
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guard-for-in */n for (key in resolvedAttrDef) {\n context[key] = resolvedAttrs[key] = \n
                                                                                        key ===
                 ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n
'className'\n
                                                                            : resolvedAttrDef[key];\n \n
/* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis)\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean\n) {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production'?
forwardedComponent.warnTooManyClasses: undefined\n );\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = { };\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
                                    shouldForwardProp\n
                                                             ? shouldForwardProp(key, validAttr,
computedProps[key];\n } else if (\n
elementToBeCreated)\n
                          : isTargetTag\n
                                            ? validAttr(key)\n
                                                                 : true\n ) \n
                                                                                // Don't pass through non
HTML \text{ tags through to } HTML \text{ elements} \setminus propsForElement[key] = computedProps[key]; \n \n \n if
(props.style && attrs.style !== props.style) {\n propsForElement.style = { ...props.style, ...attrs.style };\n }\n\n
propsForElement.className = Array.prototype\n.concat(\n
                                                          foldedComponentIds,\n
                                                                                    styledComponentId,\n
 generatedClassName !== styledComponentId ? generatedClassName : null,\n
                                                                          props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join(' ');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ?`${escape(options.displayName)}-
${options.componentId}`\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
  ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n
nested shouldForwardProp calls\n
                                 shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n
                                                                                    prop,\n
filterFn,\n
              elementToBeCreated \backslash n
                                        ) &&\n
                                                   ((options.shouldForwardProp: any):
```

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destructuring\n
                        shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n \n\n
const\ componentStyle = new\ ComponentStyle(\n rules,\n styledComponentId,\n is TargetStyledComp?
((target: Object).componentStyle: ComponentStyle): undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n *\n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
                                                                             ((target: any):
= isTargetStyledComp\n ? Array.prototype.concat(\n
IStyledComponent).foldedComponentIds,\n
                                                               ((target: any): IStyledComponent).styledComponentId\n
                                                                                                                                             )\n :
EMPTY ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) \{ n \in \mathbb{Z} \}
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n
                                                                                                                      previousComponentId
           `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
newOptions = \{ \n
                           ...optionsToCopy,\n
                                                          attrs: finalAttrs,\n
                                                                                    componentId: newComponentId,\n \};\n\n
return createStyledComponent(tag, newOptions, rules);\n\\ Object.defineProperty(WrappedStyledComponent,
                                         return this. foldedDefaultProps;\n },\n\n set(obj) {\n
'defaultProps', {\n get() {\n
this._foldedDefaultProps = isTargetStyledComp\n
                                                                       ? merge({}, ((target: any): IStyledComponent).defaultProps,
              : obj;\n },\n });\n\n if (process.env.NODE ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n
                                              displayName,\n
                                                                        styledComponentId\n );\n }\n\n
WrappedStyledComponent.toString = () => `.\${WrappedStyledComponent.styledComponentId}`; \n\ if \n\
(isCompositeComponent) {\n hoist<\n IStyledStatics,\n
                                                                                   $PropertyType<IStyledComponent, 'target'>,\n
                                                                                                                                                    {
[key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n
                                                                    // all SC-specific things should not be hoisted\n
   componentStyle: true,\n
                                      displayName: true,\n
                                                                      foldedComponentIds: true,\n
                                                                                                                 shouldForwardProp: true,\n
 styledComponentId: true,\n
                                                               with Component: true, \n }); \n }\n return
                                         target: true,\n
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ?
`styled.${target}`: `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n *\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n let generatedClasses = { };\n let warningSeen = false;\n\n return (className: string)
=> {\n if (!warningSeen) {\n
                                            generatedClasses[className] = true;\n
                                                                                                   if
(Object.keys(generatedClasses).length >= LIMIT) {\n}
                                                                            // Unable to find latestRule in test environment.\n
eslint-disable no-console, prefer-template */\n
                                                                  const parsedIdString = componentId? `with the id of
\"\{componentId\}\": ";\n\n
                                           console.warn(\n
                                                                        `Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}.\\n`+\n
                                                                 'Consider using the attrs method, together with a style object for
frequently changed styles.\\n' +\n
                                                    'Example: \n' + \n
                                                                                    ' const Component = styled.div.attrs(props =>
(\{ \setminus n' + \setminus n \})
                     ' style: \{ \setminus n' + \setminus n \}
                                                          background: props.background,\\n' +\n
                                                                                                                      '}, \n' + \n
```

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))`width: 100\%;`\\n\\n' +\n
                                  ' <Component />'\n
                                                           );\n
                                                                   warningSeen = true;\n
                                                                                              generatedClasses =
         'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n
'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n
'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'em',\n 'embed',\n 'fieldset',\n
'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n
'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n
'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuitem',\n 'meta',\n 'meter',\n 'nav',\n 'noscript',\n
'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n
'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n
'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n
'tr',\n 'track',\n 'u',\n 'u',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n
'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n
'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n","//
@flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from
../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from
'../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n/ Shorthands for all
valid HTML Elements\ndomElements.forEach(domElement => {\n styled[domElement] =
styled(domElement);\n\);\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-
is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from
'../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n
componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY_OBJECT\n) {\n if
(!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /* This is callable directly as a
template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction =
(...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are called, wrap up a new
template function and merge options */\n templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime *\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
               attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from
'../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default
class GlobalStyle {\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n constructor(rules:
RuleSet, componentId: string) {\n this.rules = rules;\n this.componentId = componentId;\n this.isStatic =
isStaticRules(rules);\n\n // pre-register the first instance to ensure global styles\n // load before component ones\n
 StyleSheet.registerId(this.componentId + 1);\n \\n\n createStyles(\n instance: number,\n executionContext:
Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \{\n const flatCSS = flatten(this.rules,
executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join("), ");\n const id = this.componentId +
instance;\n\n // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.insertRules(id, id, css);\n \\n\n removeStyles(instance: number, styleSheet: StyleSheet) {\n
styleSheet.clearRules(this.componentId + instance);\n \\n\n renderStyles(\n instance: number,\n
executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \\n if (instance > 2)
StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n
\n\,""// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport {
STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from
'../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport {
ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from
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'../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from
'./css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n strings: Array<string>\n ...interpolations: Array<Interpolation>\n) {\n const
rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n \\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId)); \n\ const instance = instanceRef.current; \n\ if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n
                                                                                                                    // eslint-disable-next-
                                                    `The global style component ${ styledComponentId} was given child JSX.
line no-console\n
                         console.warn(\n
                                                                                         process.env.NODE ENV !== 'production'
createGlobalStyle does not render children.\\n
                                                            );\n \n if (\n
           rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n
                                                                    `Please do not use @import CSS syntax in createGlobalStyle
disable-next-line no-console\n console.warn(\n
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical k> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n
                                                              );\n \ if (styleSheet.server) {\n
                                                                                                                   renderStyles(instance,
props, styleSheet, theme, stylis);\n \n if (!_SERVER_) {\n // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n
eslint-disable-next-line react-hooks/rules-of-hooks\n
                                                                      useLayoutEffect(() => {\n}
                                                                                                             if (!styleSheet.server) {\n
 renderStyles(instance, props, styleSheet, theme, stylis);\n
                                                                                 return () => globalStyle.removeStyles(instance,
                              styleSheet);\n
                       }\n
renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n}
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n
                                         theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
context = \{ \n
                      ...props,\n
\}; \n\n
           globalStyle.renderStyles(instance, context, styleSheet, stylis);\n \\n \/\ $FlowFixMe\n return
React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId
from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation,
Styles \ from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations:
Array<Interpolation>\n): Keyframes {\n /* Warning if you've used keyframes on React Native */n if (\n
process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product ===
'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n
                                                                                                         'keyframes' cannot be used on
css(strings, ...interpolations).join(");\n const name = generateComponentId(rules);\n return new Keyframes(name,
rules);\n}\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport {
IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError
from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport
StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst
CLOSING\_TAG\_R = /^\s^*<\v[a-z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;}\n\nexport default class {\n isStreaming: boolean;}\n\ne
instance: StyleSheet;\n\ sealed: boolean;\n\ constructor() \n\ this.instance = new StyleSheet(\ isServer: true
});\n this.sealed = false;\n \\n\n _emitSheetCSS = (): string => \\n const css = this.instance.toString();\n if
(!css) return ";\n\n const nonce = getNonce();\n const attrs = [nonce && `nonce=\"${nonce}\\"`,
`${SC_ATTR}=\"true\"`, `${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n const htmlAttr =
attrs.filter(Boolean).join(' ');\n\n return `<style ${htmlAttr}>${css}</style>`;\n };\n\n collectStyles(children: any)
sheet={this.instance}>{children}</StyleSheetManager>;\n }\n\n getStyleTags = (): string => {\n if (this.sealed)
```

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if (this.sealed) {\n
                    return throwStyledError(2);\n \n const props = \n
                                                                            [SC_ATTR]: ",\n
[SC ATTR VERSION]: SC VERSION,\n
                                            dangerouslySetInnerHTML: {\n
                                                                               html:
this.instance.toString(),\n },\n };\n const nonce = getNonce();\n if (nonce) {\n
                                                                                     (props: any).nonce =
nonce;\n }\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return
[<style {...props} key=\"sc-0-0\" />];\n };\n\n // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n
throwStyledError(3);\n } else if (this.sealed) {\n return throwStyledError(2);\n }\n\n if ( SERVER ) {\n
 this.seal();\n\
                // eslint-disable-next-line global-require\n
                                                           const { Readable, Transform } =
require('stream');\n\n
                      const readableStream: Readable = input;\n
                                                                 const { instance: sheet, _emitSheetCSS } =
           const transformer = new Transform({\n
                                                    transform: function appendStyleChunks(chunk, /* encoding
this:\n\n
*/ , callback) {\n
                      // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n
                                                                                          // then reset its
rules so we get only new ones for the next chunk\n
                                                     const renderedHtml = chunk.toString();\n
                                                                                                 const html
                                                     // prepend style html to chunk, unless the start of the chunk
= emitSheetCSS();\n\n
                            sheet.clearTag();\n\n
is a\n
          // closing tag in which case append right after that\n
                                                                if (CLOSING_TAG_R.test(renderedHtml))
         const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n
\{ n \}
                                                                        const before = renderedHtml.slice(0,
endOfClosingTag);\n
                          const after = renderedHtml.slice(endOfClosingTag);\n\n
                                                                                      this.push(before + html
+ after);\n
               } else {\n
                               this.push(html + renderedHtml);\n
                                                                     n n
                                                                               callback();\n
                                                                                               },\n
         readableStream.on('error', err => {\n
});\n\n
                                                // forward the error to the transform stream\n
                                );\n\n
transformer.emit('error', err);\n
                                        this.sealed = true;\n \};\n\\n","// @flow\nimport React, { useContext, type AbstractComponent } from
'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from
'../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName
from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: {
theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//):
AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n/\/\n// but the old build system
tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n //
$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme = React.forwardRef((props,
ref) => {\n const theme = useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be
inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme,
defaultProps);\n\n if (process.env.NODE ENV !== 'production' && themeProp === undefined) {\n
disable-next-line no-console\n console.warn(\n
                                                   `[withTheme] You are not using a ThemeProvider nor
passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n
                                                                                               Component\n
            );\n \n return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n
hoistStatics(WithTheme, Component);\n\n WithTheme.displayName =
`WithTheme(${getComponentName(Component)})`;\n\n return WithTheme;\n};\n","// @flow\nimport {
useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () =>
useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n/* eslint-disable */\n\nimport StyleSheet
from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n
StyleSheet,\n masterSheet,\n};\n","// @flow\n/* Import singletons *\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components
*/nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components *\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks *\nimport useTheme
from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on
React Native */nif (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n
navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like
```

you've imported 'styled-components' on React Native.\\n\" +\n \"Perhaps you're looking to import 'styled-'Read more about this at https://www.styled-components.com/docs/basics#reactcomponents/native'?\\n\" +\n native'\n );\n\n/\* Warning if there are several instances of styled-components \*\nif (process.env.NODE\_ENV !== 'production' && process.env.NODE\_ENV !== 'test' && typeof window !== 'undefined') {\n window['\_styledcomponents-init\_\_'] = window['\_\_styled-components-init\_\_'] || 0;\n\n if (window['\_\_styled-components-init\_\_'] === 1) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n 'This may cause dynamic styles to not render properly, errors during the rehydration process, '+\n 'a missing theme prop, and makes your application bigger without good reason. $\n\n' + \n$ 'See https://s-c.sh/2BAXzed for more info.'\n );\n \n\n window['\_styledcomponents-init '] += 1;\n\n\n\* Export everything \*\nexport \* from './secretInternals';\nexport {\n createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n useTheme,\n SC VERSION as version,\n  $with Theme, \verb|\n||; \verb|\n"||, \verb|\names|| = ("strings", "interpolations", "result", "i", "len", "length", "push", "x", "toString", "Object", "properties of the properties of$ ototype", "call", "typeOf", "EMPTY\_ARRAY", "freeze", "EMPTY\_OBJECT", "isFunction", "test", "getComponentNam" e", "target", "process", "env", "NODE ENV", "displayName", "name", "isStyledComponent", "styledComponentId", "SC \_ATTR","REACT\_APP\_SC\_ATTR","SC\_VERSION","\_\_VERSION\_\_","IS\_BROWSER","window","DISABLE\_ SPEEDY", "Boolean", "SC DISABLE SPEEDY", "REACT APP SC DISABLE SPEEDY", "STATIC EXECUTI ON CONTEXT", "ERRORS", "format", "a", "b", "c", "arguments", "forEach", "d", "replace", "throwStyledComponentsE rror", "code", "Error", "join", "trim", "DefaultGroupedTag", "tag", "groupSizes", "Uint32Array", "indexOfGroup", "group" "index", "this", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleIndex", "I", "inse rtRule", "clearGroup", "startIndex", "endIndex", "deleteRule", "getGroup", "css", "getRule", "groupIDRegister", "Map", "r everseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "setGroupForId", "SELECTOR ","MARKER RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","reh ydrateSheetFromTag", "style", "parts", "textContent", "part", "marker", "march", "parseInt", "getTag", "getNonce", "\_we bpack nonce ","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","n odeType", "hasAttribute", "findLastStyleTag", "nextSibling", "undefined", "setAttribute", "nonce", "insertBefore", "CSS OMTag", "element", "appendChild", "createTextNode", "styleSheets", "ownerNode", "getSheet", "rule", "\_error", "cssRul es", "cssText", "TextTag", "nodes", "node", "refNode", "removeChild", "VirtualTag", "target", "splice", "SHOULD REH YDRATE", "defaultOptions", "isServer", "useCSSOMInjection", "StyleSheet", "options", "globalStyles", "gs", "server", " querySelectorAll", "getAttribute", "parentNode", "rehydrateSheet", "registerId", "reconstructWithOptions", "withNames ", "allocateGSInstance", "hasNameForId", "add", "groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", " size", "selector", "outputSheet", "AD\_REPLACER\_R", "getAlphabeticChar", "String", "fromCharCode", "generateAlph abeticName", "Math", "abs", "phash", "h", "charCodeAt", "hash", "isStaticRules", "SEED", "ComponentStyle", "compone ntId", "baseStyle", "staticRulesId", "isStatic", "baseHash", "generateAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssStatic", "flatten", "generateName", "cssStaticFormatted", "dynamicHash", "partRule", "partChunk", "partStri ng", "Array", "isArray", "cssFormatted", "COMMENT REGEX", "COMPLEX SELECTOR PREFIX", "createStylisIn stance","\_componentId","\_selector","\_selectorRegexp","\_consecutiveSelfRefRegExp","plugins","Stylis","parsingR ules", "parseRulesPlugin", "toSheet", "block", "e", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "de limiter", "insertRulePlugin", "selfReferenceReplacer", "offset", "string", "indexOf", "stringifyRules", "prefix", "flatCSS", "cssStr", "use", "\_", "lastIndexOf", "parsedRules", "reduce", "acc", "plugin", "StyleSheetContext", "React", "createContext" ","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext"," useStylis", "StyleSheetManager", "props", "useState", "stylisPlugins", "setPlugins", "contextStyleSheet", "useMemo", "di sableCSSOMInjection", "disableVendorPrefixes", "useEffect", "shallowequal", "Provider", "value", "Children", "only", " children", "Keyframes", "inject", "stylisInstance", "resolvedName", "getName", "uppercaseCheck", "uppercasePa ttern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "isFalsish", "chunk", "ruleS et","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","ha sOwnProperty", "isCss", "hyphenate", "unitless", "addTag", "arg", "styles", "interleave", "invalidHookCallRe", "seen", "ch

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No license file was found, but licenses were detected in source scan.

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```
base-52 */nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /*
get a char and divide by alphabet-length */n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0)
{\n name = getAlphabeticChar(x % charsLength) + name;\n }\n\n return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n\\\n","// @flow\n/* eslint-disable *\\\\next{n\next{next} rost SEED} = \text{N} \text{n\next{next} rost} \text{SED} = \text{N} \text{n\next{next} rost} \text{n\next{next} rost} \text{N} \text{n\next{next} rost} \text{n\next{n\next{next} rost} \text{n\next{n\next{next} rost} \text{n\next{n\next{next} rost} \text{n\next{n\next{n\next{next} rost} rost} \text{n\next{n\next{n\next{n\next{next} rost} rost} \text{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\next{n\ne
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number \Rightarrow {\n let i =
x.length;\n\n while (i) \{\n h = (h * 33) \land x.charCodeAt(--i);\n \} \land return h;\n\};\n\n' This is a djb2 hashing
function\nexport const hash = (x: string): number => \{\n return phash(SEED, x);\n\;\n","// @flow\n/* eslint-disable
*/nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\;\n\",\"/\@flow\nimport type {
IStyledComponent } from '../types';\n\nexport default function getComponentName(\n target:
$PropertyType<IStyledComponent, 'target'>\n): string {\n return (\n (process.env.NODE_ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n
target.name ||\n 'Component'\n );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks
{\n return typeof test === 'function';\n}\n","// @flow\nexport default function isStatelessFunction(test: any):
boolean {\n return (\n typeof test === 'function'\n &&!(\n
                                                                                                              test.prototype\n
test.prototype.isReactComponent\n )\n );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n","// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC DISABLE SPEEDY: ?boolean;\ndeclare var VERSION :
string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const
SC ATTR ACTIVE = 'active';\nexport const SC ATTR VERSION = 'data-styled-version';\nexport const
SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE SPEEDY =\n Boolean(typeof
SC DISABLE SPEEDY === 'boolean'\n ? SC DISABLE SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT APP SC DISABLE SPEEDY !== "\n
process.env.REACT APP SC DISABLE SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC DISABLE SPEEDY !== 'undefined' && process.env.SC DISABLE SPEEDY !== "\n
                                                                                                                                                                                       ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env.NODE_ENV !== 'production'\n )\n ));\\\n\// Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = { };\n","// @flow\nexport const EMPTY_ARRAY =
Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","export default {\"1\":\"Cannot create
styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you
trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used
on the client!\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop
function, e.g.\n = {() > ({)}}\n = {() > ({)}}\n = {() > ({)}}\n = {() > ({)}}\n = {() < ({)
prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually
```

this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styledcomponents/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"\_This error was replaced with a dev-time warning, it will be deleted for v4 final.\_ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\\\\\\\ helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\".\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE ENV !== 'production' ? errorMap : {}; $\n/n/**$ n \* super basic version of sprintf\n \*\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\n for (let c = 1, len = args.length; c < len; c + = 1) {\n b.push(args[c]);\n }\n\n b.forEach(d => {\n a = 1}) a.replace(/% [a-z]/, d); $\n$ }); $\n$  return a; $\n$ } $\n$ \* $\n$ \* Create an error file out of errors.md for development and a simple web link to the full errors\n \* in production mode.\n \*/\nexport default function throwStyledComponentsError(\n code: string | number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE\_ENV === 'production') {\n throw new Error(\n `An error occurred. See https://git.io/JUIaE#\${code} for more information.\${\n interpolations.length > 0? Args: \$\interpolations.join(', ')\rangle`: "\n\rangle \n\rangle else \n\rangle throw new Error(format(ERRORS[code], ...interpolations).trim());\n  $\n^{n},"//$ @flow\n/\* eslint-disable no-use-before-define \* $\n$ n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*/nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n};\n\nconst BASE\_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE\_SIZE);\n this.length = BASE\_SIZE;\n this.tag = tag;\n  $\n$  indexOfGroup(group: number): number {\n let index = 0;\n for (let i = 0; i < group; i++) {\n index += this.groupSizes[i];\n }\n\n return index;\n }\n\n insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer = const oldSize = oldBuffer.length; $\n\$  let newSize = oldSize; $\n$ this.groupSizes;\n while (group >= newSize) {\n newSize  $\ll 1;\n$ if (newSize < 0) {\n throwStyledError(16, `\${group}`);\n this.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n n nthis.length = newSize;\n\n for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n  $n \in \ln n$ = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $n \leq n \leq n$ void  $\{\n$  if (group < this.length)  $\{\n$  const length = this.groupSizes[group]; $\n$ const startIndex = this.indexOfGroup(group);\n this.groupSizes[group] = 0;\n\n (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n  $n \in \mathbb{N}$ number): string  $\{\n$  let css = ";\n if (group >= this.length || this.groupSizes[group] === 0)  $\{\n$ return css;\n \\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;  $\ln$  for (let i = startIndex; i < endIndex; i++)  $\ln$ 

```
`${this.tag.getRule(i)}${SPLITTER}`;\n }\n\n return css;\n }\n\n","// @flow\n\nimport throwStyledError from
'../utils/error';\n\nconst MAX SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id):
any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) \\n nextFreeGroup++;\n \\n\n const group =
nextFreeGroup++;\n\n if (\n process.env.NODE ENV !== 'production' &&\n ((group \mid 0) < 0 || group >
MAX_SMI)\n ) {\n throwStyledError(16, `${group}`);\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n if
(group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n\;\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC ATTR VERSION, SC VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\\"]`;\nconst MARKER_RE = new
RegExp(^{SC_ATTR})\\\\\\\\[id="([///w]//-]+)"///].*?'([/^"]*)^);\\\\[in] lid="([///w]//-]+)"///-].*?'([/^"]*)^);\\\\[in] lid="([///w]/-]+)"///-].*?'([/^"]*)^);\\\\[in] lid="([///w]/-]+)"///-].*?'([//"]*)^);\\\\[in] lid="([///w]/-]+)"///-].*?'([//"]*)^);\\\\[in] lid="([///w]/-]+)"///-].*?'([//"]*)^);\\\\[in] lid="([///w]/-]+)"///-].*?'([//"]*)^);\\\\[in] lid="([//w]/-]+)"///-].*
(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; 
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue; \\ \n\ const selector = \SC_ATTR \]. \\ \slange \\ \group \[id=\"\S[id]\"]\] \\ \n\ let \ content = "; \\ \n\ if \ (names \!== \nline) \\ \n\ let \ (names \!= \n \n) \\ \n\ let \ (names \ names \n) \\ \n\ let \ (names 
undefined) \{\n names.forEach(name => \{\n
                                                                                         if (name.length > 0) {\n
                                                                                                                                             content += \S{name}, \S{n}
  });\n \\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n\;\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line \n if
                                               sheet.registerName(id, name);\n }\n }\n }\n }\n }\n }\n }\n }\n }\n
((name = names[i])) \{ \n
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []; \\ \n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim(); \n if (!part) continue; \n\n extraporation \neq i \text{ in } \neq i \text{ in }
 const marker = part.match(MARKER RE);\n\n if (marker) \{\n const group = parseInt(marker[1], 10) \mid 0;\n
const id = marker[2];\n\n
                                                 if (group !==0) {\n
                                                                                           // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n
                                                         // Rehydrate names and rules\n
                                                                                                                      // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
                                                                                        rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
                                                                              n n
                                                                                              rules.length = 0;\n } else {\n rules.push(part);\n }\n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \langle n \rangle for (let i = 0, 1 = nodes.length; i < 1; i + + 1 (\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
           rehydrateSheetFromTag(sheet, node);\n\n if (node.parentNode) {\n
node.parentNode.removeChild(node);\n \\n \\n \\n\;\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n | n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n
                                                               return ((child: any): HTMLStyleElement);\n \n \n\n return
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last *\nexport const makeStyleTag =
```

(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n const parent = target || head;\n const style = document.createElement('style');\n const prevStyle = findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n style.setAttribute(SC\_ATTR, SC\_ATTR\_ACTIVE);\n style.setAttribute(SC\_ATTR\_VERSION,  $SC_VERSION$ );\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/\*\* Get the CSSStyleSheet instance for a given style element \*/nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return} ((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, 1 = styleSheets.length; i < 1; i++) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n \n\n throwStyledError(17);\n return (undefined: any);\n];\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n \\n\\:\n\nexport class CSSOMTag implements Tag \\n element: HTMLStyleElement;\\n\n sheet:  $CSSStyleSheet; \\ | n | n length: number; \\ | n | constructor(target?: HTMLElement) \\ | \{ n | const element = (this.element =$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n return true;\n } catch ( error) {\n return false;\n }\n\ deleteRule(index: number): void {\n this.sheet.deleteRule(index);\n this.length--;\n }\n\n getRule(index: number): string {\n const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n \n\n/\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index  $\geq 0$  {\n const node = document.createTextNode(rule);\n const refNode = this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ else {\n this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if (index < this.length) {\n return this.nodes[index].textContent;\n } else {\n return "; $\n \$ n  $\n \$ n  $\n \$ n completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm n rules: string[]; \n\ length: number; \n\ constructor(\_target?: HTMLElement) {\n\ this.rules = []; \n\ this.$ this.length = 0;\n \\n is ertRule(index: number, rule: string): boolean \\n if (index <= this.length) \\n this.length++; $\n$  return true; $\n$  } else { $\n$ this.rules.splice(index, 0, rule);\n return false; $\n }\n \$ deleteRule(index: number): void {\n this.rules.splice(index, 1);\n this.length--;\n }\n\n getRule(index: number): string {\n if (index < this.length) {\n return this.rules[index];\n } else {\n return "; $\n \$ n  $\n \$ n","// @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs:

GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new this.options =  $\{\n$  ...defaultOptions, $\n$ Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS BROWSER && SHOULD REHYDRATE) {\n SHOULD REHYDRATE = rehydrateSheet(this);\n }\n\n reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n  $groupNames = new Set();\n$ groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n \\n\ \\n\n /\*\* Insert new rules which also marks the name as known \*/\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/\n toString(): string {\n return outputSheet(this);\n }\n}\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/\* eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`;\n\n function toSheet(block) {\n insertRule(`\${block}}`);\n if (block)  $\{\n$  try  $\{\n$ context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n switch (context) {\n // property\n case 1:\n // @import\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`\${content};`), ";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), ";\n content + (at === 0? delimiter : ");\n }\n case -2:\n };\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT \ from './empties';\nimport throwStyledError from './error';\nimport \ phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT\_REGEX =

```
/^\\s*\\/\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs
= {\n options?: Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n
options = EMPTY_OBJECT,\n plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs =
EMPTY_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n //
and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR
architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin =
context => {\n if (context === -2) {\n const parsedRules = parsingRules;\n}}
                                                                               parsingRules = \prod;\n
parsedRules;\n }\n };\n\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n
});\n\n let _componentId: string;\n let _selector: string;\n let _selectorRegexp: RegExp;\n let
consecutiveSelfRefRegExp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) => {\n if (\n
do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0?
COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n // no consecutive self
refs (.b.b); that is a precedence boost and treated differently\n
                                                            !string.match( consecutiveSelfRefRegExp)\n )
      return \.\${\_componentId}\};\n\\n\ return \match;\n\\\\n\\*\\n\ *When writing a style like\\n\ *\n\ *
& + & \{n * \text{color} : \text{red}; n * \} \n * The second ampersand should be a reference to the static component
class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n *
https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n *\"2\"
means this plugin is taking effect at the very end after all other processing is complete\n */\n const
selfReferenceReplacementPlugin = (context, _, selectors) => {\n if (context === 2 && selectors.length &&
selectors[0].lastIndexOf(_selector) > 0) {\n // eslint-disable-next-line no-param-reassign\n
selectors[0].replace( selectorRegexp, selfReferenceReplacer);\n }\n };\n\n stylis.use([...plugins,
selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT_REGEX, ");\n const cssStr
= selector && prefix ? `${prefix } ${selector} { ${flatCSS}} ` : flatCSS;\n\n // stylis has no concept of state to be
passed to plugins\n // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in
sync with the current stylis run\n componentId = componentId;\n selector = selector;\n selectorRegexp =
new RegExp(`\\\\${_selector}\\\\b`, 'g');\n _consecutiveSelfRefRegExp = new
stringifyRules.hash = plugins.length\n? plugins\n
                                                      .reduce((acc, plugin) => \{\n
                                                                                       if (!plugin.name) {\n
 throwStyledError(15);\n
                              n n
                                         return phash(acc, plugin.name);\n
                                                                              \}, SEED)\n
                                                                                              .toString()\n:
";\n\n return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props
= {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?:
StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\nexport function
useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n \n\nexport function
useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n \n\nexport default function
StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const
contextStyleSheet = useStyleSheet(); \n\ const styleSheet = useMemo(() => {n let sheet = contextStyleSheet; \n\ n}
 if (props.sheet) {\n // eslint-disable-next-line prefer-destructuring\n sheet = props.sheet;\n } else if
(props.target) {\n
                   sheet = sheet.reconstructWithOptions(\{ \text{ target: props.target } \}, false);\n \n if
(props.disableCSSOMInjection) {\n
                                      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n
\\n\n return sheet;\n \\, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n
 () => n
           createStylisInstance({\n
                                       options: { prefix: !props.disableVendorPrefixes },\n
                                                                                             plugins,\n
                                                                                                           }).\n
```

```
[props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
                                                                          <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n
                                                                      ? React.Children.only(props.children)\n
                                                                                                                                    : props.children}\n
   </styleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from
../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n
                               styleSheet.insertRules(\n
                                                                        this.id,\n
                                                                                           resolvedName,\n
                                                                                                                         stylisInstance(this.rules,
resolvedName, '@keyframes')\n
                                                String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name +
stylisInstance.hash;\n \n^* \in \mathbb{N}^n and \n^* \in \mathbb{N}^n inlined version of \n^* \in \mathbb{N}^n
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => -${char.toLowerCase()}';\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color \verb|\| n * > hyphenateStyleName('MozTransition') \verb|\| n * < \verb|\| -moz-transition' \verb|\| n * > |
hyphenateStyleName('msTransition') \\ | n * \langle "-ms-transition' " | n * As Modernizr suggests | n * As Modernizr s
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @ param { string } string \n *
@return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n\\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === ') {\n return ";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n *\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n const rules = [];\n\n for (const key in obj) {\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
                                      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n  } else if (isPlainObject(obj[key]))
isFunction(obj[key])) {\n
         rules.push(...objToCssArray(obj[key], key));\n } else {\n
                                                                                           rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};');\n }\n }\n return prevKey ? [`${prevKey} {`, ...rules, '}']:
rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n
stylisInstance: ?Stringifier\n): any \n if (Array.isArray(chunk)) \n const ruleSet = \n;\n for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n
                              if (result === ") continue;\n
                                                                        else if (Array.isArray(result)) ruleSet.push(...result);\n
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /* Handle other
components */n if (isStyledComponent(chunk)) {\n return \.${chunk.styledComponentId}\`;\n }\n\n /* Either
execute or defer the function *\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
```

```
const result = chunk(executionContext);\n\n
                                                                        if (process.env.NODE_ENV !== 'production' &&
                                   // eslint-disable-next-line no-console\n
isElement(result)) {\n
                                                                                             console.warn(\n
`${getComponentName(\n
                                             chunk\n
                                                                )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
                                                return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
                           );\n
                                     n n
                                                                                                               chunk.inject(styleSheet,
return chunk;\n \ if (chunk instanceof Keyframes) {\n if (styleSheet) {\n}
                           return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
stylisInstance);\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed =
{\};\n\nexport default function warnOnce(message) {\n if (printed[message]) return;\n printed[message] = true;\n\n
if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst
SINGLE_QUOTE = \"\".charCodeAt(0);\nconst DOUBLE_QUOTE = \\"\".charCodeAt(0);\nconst BACKSLASH =
"\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = "\n'.charCodeAt(0);\nconst SPACE = '
'.charCodeAt(0);\nconst FEED = "\\f'.charCodeAt(0);\nconst TAB = "\\t'.charCodeAt(0);\nconst CR =
"\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE =
']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES =
')'.charCodeAt(0);\nconst OPEN_CURLY = '{'.charCodeAt(0);\nconst CLOSE_CURLY =
'}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst
COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE AT END = /[
= []:\n const css = input.css.valueOf():\n\n const ignore = options.ignoreErrors;\n\n let code,\n next,\n quote,\n
lines_{n} = last_{n} = content_{n} = escape_{n} = escap
const length = css.length;\n let offset = -1;\n let line = 1;\n let pos = 0;\n\n function unclosed(what) \{\n throw
input.error('Unclosed ${what}', line, pos - offset);\n \\n\n while (pos < length) {\n code =
css.charCodeAt(pos);\n\n if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) \{ \n
                                    offset = pos;\n
                                                            line += 1;\n \\n\n switch (code) \\n
                                                                                                                    case NEWLINE:\n
SPACE:\n
                  case TAB:\n
                                        case CR:\n
                                                            case FEED:\n
                                                                                     next = pos; \ n
                                                                                                             do \{ n \}
                                                                                                                              next += 1; n
code = css.charCodeAt(next);\n
                                                  if (code === NEWLINE) {\n
                                                                                                   offset = next; \ n
                                                                                                                                  line += 1;\n
                                                                      code === NEWLINE \parallel \mid n
}\n
           } while (\n
                                 code === SPACE ||\n
                                                                                                                 code === TAB \parallel \mid n
                                                                                                                                                  code
=== CR ||\n
                        code === FEED \setminus n
                                                       ); \n\n
                                                                     tokens.push(['space', css.slice(pos, next)]);\n
1;\n
           break;\n\n
                              case OPEN_SQUARE:\n
                                                                      tokens.push(['[', '[', line, pos - offset]);\n
                                                                                                                                   break;\n\n
                                                                                                                                                     case
CLOSE SQUARE:\n
                                   tokens.push([']', ']', line, pos - offset]);\n
                                                                                               break;\n\n
                                                                                                                  case OPEN CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n
                                                             break;\n\n
                                                                               case CLOSE CURLY:\n
                                                                                                                        tokens.push(['}', '}', line,
pos - offset]);\n
                                              case COLON:\n
                                                                          tokens.push([':', ':', line, pos - offset]);\n
                           break;\n\n
                                                                                                                                      break;\n\n
case SEMICOLON:\n
                                    tokens.push([';', ';', line, pos - offset]);\n
                                                                                                break;\n\n
OPEN PARENTHESES:\n
                                            prev = tokens.length ? tokens[tokens.length - 1][1] : ";\n
                                                          prev === 'url' &&\n
                                                                                             n!== SINGLE QUOTE &&\n
css.charCodeAt(pos + 1);\n
                                           if (\n
                                                                                                                                               n!==
DOUBLE_QUOTE &&\n
                                           n :== SPACE &\&\n
                                                                               n \mathrel{!==} NEWLINE \&\&\n
                                                                                                                       n \mathrel{!==} TAB \&\& \n
                                                                                                                                                       n
!== FEED &&\n
                               n \mathrel{!==} CR \setminus n
                                                                                             do \{ n \}
                                                                                                               escaped = false; \ n
                                                    ) {\n
                                                                   next = pos; n
                                                                                                                                                  next =
css.indexOf(')', next + 1);\n
                                              if (next === -1) {\n
                                                                                    if (ignore) {\n
                                                                                                                    next = pos; \ n
break;\n
                       } else {\n
                                                unclosed('bracket');\n
                                                                                         }\n
                                                                                                       }\n
                                                                                                                     escapePos = next;\n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
                                                                                               escapePos = 1:\n
                                                                                                                                   escaped =
!escaped;\n
                         }\n
                                      \} while (escaped);\n\
                                                                           tokens.push([\n
                                                                                                          'brackets',\n
                                                                                                                                    css.slice(pos,
next + 1), n
                         line,\n
                                            pos - offset,\n
                                                                        line,\n
                                                                                           next - offset,\n
                                                                                                                       ]);\n
                                                                                                                                     pos = next; \ n
} else {\n
                     next = css.indexOf(')', pos + 1);\n
                                                                          content = css.slice(pos, next + 1);\n\n
                                                                                                                                    if (next === -1 ||
RE_BAD_BRACKET.test(content)) {\n
                                                               tokens.push(['(', '(', line, pos - offset]);\n
                                                                                                                              } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n
                                                                                                         pos = next; \ n
                                                                                                                                   }\n
                                                                                                                                              n n
break;\n\n
                  case CLOSE_PARENTHESES:\n
                                                                      tokens.push([')', ')', line, pos - offset]);\n
                                                                                                                                   break;\n\n
                                                                                                                                                     case
```

```
quote = code === SINGLE_QUOTE ? \"'\" : "\"';\n
SINGLE QUOTE:\n
                        case DOUBLE QUOTE:\n
                                                     next = css.indexOf(quote, next + 1); \ n
next = pos; \ n
                 do \{ n \}
                             escaped = false;\n
                                                                                                 if (next === -1)
\{ n \}
          if (ignore) {\n
                                next = pos + 1; \ n
                                                         break;\n
                                                                         } else {\n
                                                                                           unclosed('quote');\n
                    escapePos = next; \n
                                              while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
  }\n
           }\n
escapePos -= 1;\n
                        escaped = !escaped; \n
                                                    }\n
                                                            } while (escaped);\n\n
                                                                                      content = css.slice(pos, next)
+ 1); \ n
           lines = content.split('\n');\n
                                           last = lines.length - 1; \n\
                                                                         if (last > 0) {\n
                                                                                              nextLine = line +
last;\n
            nextOffset = next - lines[last].length; \n
                                                                      nextLine = line; \ n
                                                       } else {\n
                                                                                              nextOffset =
offset;\n
             n n
                      tokens.push([\n
                                            'string',\n
                                                           css.slice(pos, next + 1),\n
                                                                                          line,\n
                                                                                                      pos -
offset,\n
              nextLine,\n
                               next - nextOffset,\n
                                                       ]); \n\n
                                                                  offset = nextOffset; \n
                                                                                            line = nextLine; \ n
                                              RE AT END.lastIndex = pos + 1;\n
pos = next; \ n
                 break:\n\n
                               case AT:\n
                                                                                       RE AT END.test(css);\n
  if (RE\_AT\_END.lastIndex === 0) \{ \n
                                              next = css.length - 1;\n
                                                                         } else {\n
                                                                                        next =
RE_AT_END.lastIndex - 2;\n
                                          tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n
                     pos = next; \ n
                                      break;\n\n
                                                    case BACKSLASH:\n
                                                                               next = pos; \ n
                                                                                                escape = true; \ n
 while (css.charCodeAt(next + 1) === BACKSLASH) \{ \n
                                                                next += 1; \ n
                                                                                  escape = !escape;\n
                                                                                                          }\n
code = css.charCodeAt(next + 1); \ 
                                       if (\n
                                                  escape &&\n
                                                                     (code !== SLASH &\& n
                                                                                                     code !==
                     code !== NEWLINE &&\n
SPACE &&\n
                                                       code !== TAB &\& n
                                                                                   code !== CR &\& n
                                                                                                             code
!== FEED)\n
                 ) {\n
                            next += 1; \ n
                                             }\n
                                                     tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                          pos = next; \ n
                                           break;\n\n
                                                         default:\n
                                                                       if (code === SLASH &&
css.charCodeAt(pos + 1) === ASTERISK) \{\n
                                                   next = css.indexOf('*/', pos + 2) + 1;\n
                                                                                               if (next === 0) {\n
      if (ignore) {\n
                            next = css.length; \ n
                                                       } else {\n
                                                                        unclosed('comment');\n
                                                                                                       }\n
n n
           content = css.slice(pos, next + 1);\n
                                                    lines = content.split('\n');\n
                                                                                     last = lines.length - 1; \n\n
if (last > 0) \{ \n
                      nextLine = line + last; \ n
                                                     nextOffset = next - lines[last].length;\n
                                                                                                 } else {\n
nextLine = line; \ n
                         nextOffset = offset; \ n
                                                    n n
                                                               tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n
                                      offset = nextOffset; \n
                                                                  line = nextLine;\n
                                                                                         pos = next; \ n
                                                                                                           } else
{\n
         RE_WORD_END.lastIndex = pos + 1;\n
                                                       RE_WORD_END.test(css);\n
                                                                                          if
                                                                                            next =
(RE WORD END.lastIndex === 0) {\n
                                              next = css.length - 1;\n
                                                                           } else {\n
RE WORD END.lastIndex - 2;\n
                                       n n
                                                  tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                                            n\n
                                                      break;\n \n \ \n\n pos++;\n \ \n\n return tokens;\n\\n","//
                          pos = next; \ n
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT THEME = {\n
brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '{':
[32, 39], // green\n'\; [32, 39], // green\n': [1, 22], // bold\n'; [1, 22], // bold\n'(: [1, 22], // bold\n'): [1, 22],
// bold\n};\n\nfunction code(color) {\n return \\u001b[${color}m`;\n}\nfunction terminalHighlight(css) {\n const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n const result = [];\n tokens.forEach(token => {\n const
color = HIGHLIGHT\_THEME[token[0]]; \ if (color) {\ } result.push(\ ) 
                                                                                token[1]\n
                                                                                                .split(/\r?\n/)\n
  .map(i => code(color[0]) + i + code(color[1])) \setminus n
                                                       .join('\n')\n
                                                                      );\n } else {\n
                                                                                         result.push(token[1]);\n
\\n \});\n return result.join(");\n\\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error \ try \{ n * postcss.parse('a{'}) n * \} catch (error) \{ n * if (error.name === 'CssSyntaxError') \} n * error \} 
variable', { plugin: 'postcss-vars' });\n *\nclass CssSyntaxError {\n /**\n * @param {string} message - error
message\n * @param {number} [line] - source line of the error\n * @param {number} [column] - source column
of the error\n * @param {string} [source] - source code of the broken file\n * @param {string} [file] - absolute
path to the broken file\n * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n *\n
```

```
constructor(message, line, column, source, file, plugin) {\n /**\n * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n *
                                             always check error type\n *
                                                                                     by `error.name ===
'CssSyntaxError' instead of\n
                                           `error instanceof CssSyntaxError`, because\n
could have several PostCSS versions.\n *\n *@example\n * if (error.name === 'CssSyntaxError') {\n
error //=> CssSyntaxError\n * \n * \n *\n this.name = 'CssSyntaxError';\n /**\n * @member { string } - Error
message.\n
                  * @example\n * error.message //=> 'Unclosed block'\n */\n this.reason = message;\n\n
             /**\n
                      * @member {string} - Absolute path to the broken file.\n
if (file) {\n
                                                                               *\n
                                                                                      * @example\n
error.file
                            * error.input.file //=> 'a.css'\n
            //=> 'a.sass'\n
                                                           */\n
                                                                  this.file = file;\n }\n if (source) {\n
/**\n
        * @member {string} - Source code of the broken file.\n
                                                                *\n
                                                                       * @example\n
                    * error.input.column //=> 'a b { }'\n
//=> 'a { b { } }\\n
                                                        *∧n
                                                               this.source = source;\n }\n if (plugin) {\n
        * @member {string} - Plugin name, if error came from plugin.\n
                                                                        *\n
                                                                               * @example\n
                                */\n
                                        this.plugin = plugin;\n }\n if (typeof line !== 'undefined' && typeof
error.plugin //=> 'postcss-vars'\n
                             /**\n
                                     * @member {number} - Source line of the error.\n
column !== 'undefined') {\n
                                                                                               /**\n
@example\n
               * error.line
                             //=> 2\n
                                         * error.input.line //=> 4\n
                                                                     */\n
                                                                           this.line = line;\n
@member {number} - Source column of the error.\n
                                                    *\n
                                                           * @example\n
                                                                             * error.column
                                                                                              //=> 1\n
error.input.column //=> 4\n
                             */\n
                                    (Error.captureStackTrace) {\n Error.captureStackTrace(this, CssSyntaxError);\n }\n \n setMessage() {\n
/**\n * @member { string } - Full error text in the GNU error format\n *
                                                                                  with plugin, file, line and
column.\n *\n *@example\n *error.message //=> 'a.css:1:1: Unclosed block'\n */n this.message =
this.plugin?`${this.plugin}:`:";\n this.message += this.file? this.file: '<css input>';\n if (typeof this.line!==
                 this.message += `:${this.line}:${this.column}`:\n this.message += `:${this.reason}`:\n
\\\n\ /**\\n * Returns a few lines of CSS source that caused the error.\\\n *\\n * If the CSS has an input source map
without `sourceContent`,\n * this method will return an empty string.\n *\n * @param {boolean} [color] whether
arrow will be colored red by terminal\n *
                                                     color codes. By default, PostCSS will detect\n *
     color support by `process.stdout.isTTY`\n *
                                                              and
`process.env.NODE DISABLE COLORS`.\n *\n *@example\n *error.showSourceCode() //=> \" 4 | }\n *
                                                                           | ^\n *
          // 5 \mid a \mid n *
                                      // > 6 \mid bad \mid n *
}\n *
                        showSourceCode(color) {\n if (!this.source) return ":\n\n let css = this.source;\n if (typeof color ===
'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines =
css.split(/\r?\n/);n const start = Math.max(this.line - 3, 0);\n const end = Math.min(this.line + 2,
lines.length);\n\ const maxWidth = String(end).length;\n\ return lines\n
                                                                         .slice(start, end)\n
index) => \{ \n
                 const number = start + 1 + index;\n
                                                      const padded = `${number}`.slice(-maxWidth);\n
const gutter = `${padded}|`;\n
                                 if (number === this.line) {\n
                                                                  const spacing =\n
gutter.replace(\(\d/g, '') + line.slice(0, this.column - 1).replace(\(\f/g, '');\n
                                                                            return `>${gutter}${line}\\n
${spacing}^`;\n
                   } else {\n
                                 return `${gutter}${line}`;\n
                                                                }\n
                                                                     })\n
                                                                             .join('\n');\n }\n /**\n *
Returns error position, message and source code of the broken part.\n *\n *@example\n *error.toString() //=>
                                                         // > 1 | a \{ n * 
\"CssSyntaxError: app.css:1:1: Unclosed block\n *
                                                                                    //
                                                                                         | ^\"\n *\n *
@return {string} error position, message and source code\n *\n toString() {\n let code =
this.showSourceCode();\n if (code) \n code = \n\n \code \n';\n \n return \$\{this.name\}:
${this.message}${code}`:\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.');\n return this.input;\n \\n\n /**\n * @memberof CssSyntaxError#\n * @member {Input} input -
Input object with PostCSS internal information\n *
                                                              about input file. If input has source map\n *
         from previous tool, PostCSS will use origin\n *
                                                                     (for example, Sass) source. You can use
this\n *
                      object to get PostCSS input source.\n *\n *@example\n *error.input.file //=> 'a.css'\n
* error.file
             //=> 'a.sass'\n *\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc
*/n\nconst defaultRaw = {\n colon: ': ',\n indent: ' ',\n beforeDecl: '\\n',\n beforeRule: '\\n',\n beforeOpen: '',\n
beforeClose: "\n',\n beforeComment: "\n',\n after: "\n',\n emptyBody: ",\n commentLeft: '',\n commentRight: '
```

```
',\n};\n\nfunction capitalize(str) {\n return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n
constructor(builder) {\n this.builder = builder;\n }\n\n stringify(node, semicolon) {\n this[node.type](node,
semicolon);\n \\n root(node) \\n this.body(node);\n if (node.raws.after) this.builder(node.raws.after);\n \\n\n
comment(node) {\n const left = this.raw(node, 'left', 'commentLeft');\n const right = this.raw(node, 'right',
const between = this.raw(node, 'between', 'colon');\n let string = node.prop + between + this.rawValue(node,
                                  'value');\n\ if (node.important) \n
string += ';':\n this.builder(string, node);\n \\n\n rule(node) \\n this.block(node, this.rawValue(node,
'selector'));\n \n\n atrule(node, semicolon) {\n let name = `@${node.name}';\n const params = node.params?
this.rawValue(node, 'params'): ":\n\n if (typeof node.raws.afterName !== 'undefined') {\n
node.raws.afterName;\n } else if (params) {\n name += ' ';\n }\n\n if (node.nodes) {\n}
                                                                                   this.block(node,
name + params);\n } else {\n const end = (node.raws.between || ") + (semicolon?';':");\n
                                                                                   this.builder(name
(node.nodes[last].type !== 'comment') break;\n
                                         last -= 1;\n \n const semicolon = this.raw(node,
'semicolon');\n for (let i = 0; i < node.nodes.length; i++) {\n
                                                       const child = node.nodes[i];\n
this.raw(child, 'before');\n if (before) this.builder(before);\n this.stringify(child, last !== i || semicolon);\n }\n
between}{`, node, 'start');\n\n let after;\n if (node.nodes && node.nodes.length) {\n this.body(node);\n
after = this.raw(node, 'after');\n } else {\n after = this.raw(node, 'after', 'emptyBody');\n }\n\n if (after)
this.builder(after);\n this.builder('}', node, 'end');\n }\n\n raw(node, own, detect) {\n let value;\n if (!detect)
detect = own; \ \ // \ Already \ had \ if (own) {\ \ }
                                             value = node.raws[own];\n if (typeof value !==
'undefined') return value;\n \\n\n const parent = node.parent;\n\n // Hack for first rule in CSS\n if (detect ===
             if (!parent || (parent.type === 'root' && parent.first === node)) {\n
                                                                          return ";\n
                                                                                     \n \\n\n //
Floating child without parent\n if (!parent) return defaultRaw[detect];\n\n // Detect style by other nodes\n const
root = node.root();\n if (!root.rawCache) root.rawCache = { };\n if (typeof root.rawCache[detect] !== 'undefined')
     return
this.beforeAfter(node, detect);\n } else {\n const method = `raw${capitalize(detect)}`;\n
                                                                                  if (this[method])
      value = this[method](root, node);\n} else {\n
                                                                         value = i.raws[own]; \ n
                                                                                                 if
\{ n \}
                                                    root.walk(i => \{ \n
(typeof value !== 'undefined') return false;\n
                                         \ \)\ \\n \\\n \\\n \if \(\text{typeof value} === 'undefined'\) value =
value;\n root.walk(i => \{\n if (i.nodes && i.nodes.length && i.last.type === 'decl') \{\n
i.raws.semicolon;\n
                    if (typeof value !== 'undefined') return false;\n \n }\n });\n return value;\n }\n\n
rawEmptyBody(root) \{ n | let value; n | root.walk(i => \{ n | if (i.nodes && i.nodes.length === 0) \} \}
                                                                                            value =
               if (typeof value !== 'undefined') return false;\n
i.raws.after;\n
                                                         n } n }); n return value; n <math>n 
rawIndent(root) {\n if (root.raws.indent) return root.raws.indent;\n let value;\n root.walk(i => {\n
i.parent;\n
           if (p && p !== root && p.parent && p.parent === root) {\n
                                                                   if (typeof i.raws.before !==
'undefined') {\n
                  const parts = i.raws.before.split('\\n');\n
                                                         value = parts[parts.length - 1];\n
                                                                                          value =
value.replace(/[^\\]/g, ");\
                            return false;\n
                                            }\n
                                                  n } n }); n return value; n <math>n 
'undefined') {\n
                 value = i.raws.before;\n
                                         if (value.indexOf('\n') !== -1) {\n
                                                                            value =
value.replace(/[^\n]+\$/, ");\n
                             }\n
                                    return false;\n
                                                   \n });\n if (typeof value === 'undefined') {\n
value = this.raw(node, null, 'beforeDecl');\n \\n return value;\n \\n rawBeforeDecl(root, node) \\n let
value;\n root.walkDecls(i \Rightarrow \{\n
                                if (typeof i.raws.before !== 'undefined') {\n
                                                                         value = i.raws.before;\n
                                                                                                  if
(value.indexOf('\n') !== -1) {\n}
                                value = value.replace(/[^\]+\$/, ");\
                                                                    }\n
                                                                           return false;\n
                                                                                          n } (n }); n
 if (typeof value === 'undefined') \n value = this.raw(node, null, 'beforeRule');\n \n return value;\n \n
rawBeforeRule(root) \{ n | tet value; n | root.walk(i => \{ n | if (i.nodes && (i.parent !== root || root.first !== i) \}
\{ n \}
      if (typeof i.raws.before !== 'undefined') {\n
                                                 value = i.raws.before; \ n
                                                                          if (value.indexOf('\\n') !== -
1) {\n
           value = value.replace(/[^\]+$/, ");\n
                                                }\n
                                                        return false;\n
                                                                              n } n }); n return
                                                                        }\n
```

```
value;\n \n if (i.nodes && i.nodes.length > 0)
          if (typeof i.raws.after !== 'undefined') {\n
\{ n \}
                                                                        value = i.raws.after;\n
                                                                                                             if (value.indexOf('\n') !== -1)
\{ n \}
             value = value.replace(/[^\]+$/, ");\n
                                                                      }\n
                                                                                   return false;\n
                                                                                                                    n } (n }); n return value; n
\n rawBeforeOpen(root) {\n let value;\n root.walk(i => {\n if (i.type !== 'decl') {\n if (i.type !=
                                                                                                                                value =
i.raws.between;\n
                             if (typeof value !== 'undefined') return false;\n
                                                                                             rawColon(root) {\n let value;\n root.walkDecls(i => {\n if (typeof i.raws.between !== 'undefined') {\n}
                                                                  return false;\n
value = i.raws.between.replace(/[^\\s:]/g, ");\n
                                                                                         n } n }); n return value; n <math>n 
beforeAfter(node, detect) {\n let value;\n if (node.type === 'decl') {\n value = this.raw(node, null,
'beforeDecl');\n } else if (node.type === 'comment') {\n value = this.raw(node, null, 'beforeComment');\n }
else if (detect === 'before') {\n value = this.raw(node, null, 'beforeRule');\n } else {\n value = this.raw(node,
null, 'beforeClose');\n \\n\n let buf = node.parent;\n let depth = 0;\n while (buf && buf.type !== 'root') \\n
                     buf = buf.parent;\n \\n\n if (value.indexOf("\n') !== -1) \\n const indent = this.raw(node,
null, 'indent');\n if (indent.length) {\n
                                                          for (let step = 0; step < depth; step++) value += indent;\n
                                                                                                                                          n 
 return value;\n \\n\n rawValue(node, prop) \\n const value = node[prop];\n const raw = node.raws[prop];\n
if (raw && raw.value === value) \{\n return raw.raw;\n } else \{\n return value;\n \}\n\}\n\
default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,
builder) {\n const str = new Stringifier(builder);\n str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError
from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport
warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line - source line in
file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n *
@property {Input} input - {@link Input} with input file\n * @property {position} start - The starting position of
the node's source\n * @property {position} end - The ending position of the node's source\n * \( \n \)\nconst
cloneNode = function(obj, parent) {\n const cloned = new obj.constructor();\n\n for (const i in obj) {\n if
(!obj.hasOwnProperty(i)) continue;\n let value = obj[i];\n const type = typeof value;\n\n if (i === 'parent' &&
type === 'object') {\n if (parent) cloned[i] = parent;\n } else if (i === 'source') {\n cloned[i] = value;\n }
else if (value instanceof Array) {\n
                                                cloned[i] = value.map(j => cloneNode(j, cloned)); \  else if (i !== 'before'
&& i !== 'after' && i !== 'between' && i !== 'semicolon') {\n if (type === 'object' && value !== null) value =
                               cloned[i] = value; \n \ \n\ \ \n' return cloned; \n\; \n''* All node classes inherit the
cloneNode(value);\n
following common methods.\n *\n * @abstract\n */\nclass Node {\n /**\n * @param {object} [defaults] - value
for node properties \ ^*/n \ constructor(defaults = {}) \ (n \ this.raws = {}); n \ for (const name in defaults) {}n
position\n * of the node in the source, showing line and column numbers and also\n * a small excerpt to facilitate
debugging.\n *\n * If present, an input source map will be used to get the original position\n * of the source,
even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very
useful error messages.\n *\n * @param {string} message - error description\n * @param {object} [opts]
options\n * @param {string} opts.plugin - plugin name that created this error.\n *
set it automatically.\n *@param {string} opts.word - a word inside a node's string that should\n *
    be highlighted as the source of the error\n *@param {number} opts.index - an index inside a node's string that
                                        be highlighted as the source of the error\ *\ * @return {CssSyntaxError} error
object to throw it\n *\n *@example\n * if ( !variables[name] ) {\n * throw decl.error('Unknown variable ' +
name, { word: name });\n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n * // color:
                                        ^{n} * // background: white * * \n */n error(message, opts = { }) { n if
$black\n * // a\n * //
(this.source) {\n const pos = this.positionBy(opts);\n return this.source.input.error(message, pos.line,
pos.column, opts);\n } else \{\n return new CssSyntaxError(message);\n \}\n / **\n * This method is
provided as a convenience wrapper for {@link Result#warn}.\n *\n * @param {Result} result - the {@link
Result | instance \n *
                                                     that will receive the warning\n * @param {string} text
                                                                                                                                    - warning
message\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this
warning.\n *
                                           PostCSS will set it automatically.\n * @param {string} opts.word - a word
```

inside a node's string that should\n \* be highlighted as the source of the warning\n \* @param {number} opts.index - an index inside a node's string that should\n \* be highlighted as the source of the warning\n \*\n \*@return {Warning} created warning object\n \*\n \*@example\n \*const plugin = postcss.plugin('postcss-deprecated', () =>  $\{\n * return (root, result) => \{\n * root.walkDecls('bad', decl => root.walkDec$ decl.warn(result, 'Deprecated property bad');\n \* });\n \* });\n \* });\n \*\n warn(result, text, opts) \\n\ const data = \{ node: this \};\n\ for (const i in opts) data[i] = opts[i];\n\ return result.warn(text, data);\n\ \\n\n\ /\*\*\n \* Removes the node from its parent and cleans the parent properties\n \* from the node and its children.\n  $*\n * @example\n * if ( decl.prop.match(/^-webkit-/) ) {\n * decl.remove();\n * }\n * \n * @return {Node}$ node to make calls chain\n \*/n remove() {\n if (this.parent) {\n this.parent.removeChild(this);\n }\n this.parent = undefined:\n return this:\n\\\n\ \*\n \* Returns a CSS string representing the node.\n \*\n \* @param {stringifier|syntax} [stringifier] - a syntax to use\n \* in string generation\n \*\n \* @return {string} CSS string of this node\n \*\n \* @example\n \* postcss.rule({ selector: 'a' }).toString() //=> \"a { }\"\n \*\n toString(stringifier = stringify) {\n if (stringifier.stringify) stringifier = stringifier.stringify;\n let result = ";\n stringifier(this, i =>  $\{\n$  result += i;\n  $\}$ );\n return result;\n  $\{\n / **\n$  \* Returns a clone of the node.\n \*\n \* The resulting cloned node and its (cloned) children will have\n \* a clean parent and code style properties.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \* @example\n \* const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n \* cloned.raws.before //=> undefined\n //=> undefined\n \* cloned.toString() //=> -moz-transform: scale(0)\n \*\n \* @return {Node} clone of the node\n \*\n clone(overrides =  $\{\}$ ) \\n const cloned = cloneNode(this);\n for (const name in overrides) {\n node and insert the resulting cloned node\n \* before the current node.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \*@example\n \*decl.cloneBefore({ prop: '-moz-' + decl.prop });\n \*\n \* @return {Node} - new node\n \*\n cloneBefore(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertBefore(this, cloned);\n return cloned;\n \\\n\n \*Shortcut to clone the node and insert the resulting cloned node\n \* after the current node.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\\n \*\n \* @return {Node} - new node\\n \*\\n cloneAfter(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertAfter(this, cloned);\n return cloned;\n \\n\ /\*\*\n \* Inserts node(s) before the current node and removes the current node.\n \*\n \* @param {...Node} nodes - node(s) to replace current one $\n$  \* $\n$  \* @example $\n$  \* if ( atrule.name == 'mixin' ) { $\n$  \* atrule.replaceWith(mixinRules[atrule.params]);\n \*\n \*\mathreal\* @return {Node} current node to methods chain\n  $*/n \text{ replaceWith(...nodes) } \{ \text{ if (this.parent) } \{ \text{ nodes.forEach(node => } \{ \text{ nodes.forEach(node => } \} \} \}$ this.parent.insertBefore(this,  $);\n\n$ this.remove();\n }\n\n return this;\n }\n\n /\*\*\n \* Removes the node from its current parent and inserts it\n \* at the end of `newParent`.\n \*\n \* This will clean the `before` and `after` code {@link Node#raws} data\n \* from the node and replace them with the indentation style of `newParent`.\n \* It will also clean the `between` property\n \* if `newParent` is in another {@link Root}.\n \*\n \* @param {Container} newParent - container node where the current node\n \* will be moved $\n$  \* $\n$  \* @example $\n$ \* atrule.moveTo(atrule.root());\n \*\n \* @return {Node} current node to methods chain\n \*\n moveTo(newParent) {\n this.cleanRaws(this.root() === newParent.root());\n this.remove();\n newParent.append(this);\n return this;\n }\n\n /\*\*\n \* Removes the node from its current parent and inserts it into\n \* a new parent before `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo}.\n \*\n \* @param {Node} otherNode - node that will be before current node\n \*\n \* @return {Node} current node to methods chain\n \*\n moveBefore(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertBefore(otherNode, this);\n return this;\n \\n\n \*\*\n \* Removes the node from its current parent and inserts it into\n \* a new parent after `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo}.\n \*\n \* @param {Node} otherNode - node that will be after current node\n \*\n \* @return {Node} current node to methods chain\n \*\n moveAfter(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertAfter(otherNode, this);\n return this;\n }\n\n

/\*\*\n \* Returns the next child of the node's parent.\n \* Returns `undefined` if the current node is the last child.\n \*\n \*@return {Node|undefined} next node\n \*\n \*@example\n \* if (comment.text === 'delete next') {\n \* index = this.parent.index(this);\n return this.parent.nodes[index + 1];\n }\n\n /\*\*\n \* Returns the previous child of the node's parent.\n \*Returns `undefined` if the current node is the first child.\n \*\n \*@return {Node|undefined} previous node\n \*\n \* @example\n \* const annotation = decl.prev();\n \* if ( annotation.type == 'comment' ) {\n \* readAnnotation(annotation.text);\n \* }\n \*\n prev() {\n const index = this.parent.index(this);\n return this.parent.nodes[index - 1];\n  $\$  \n\n toJSON() {\n const fixed = {};\n\n for (const name in this) {\n if (!this.hasOwnProperty(name)) continue;\n if (name === 'parent') continue;\n const value = this[name]; $\n$ if (value instanceof Array) {\n  $fixed[name] = value.map(i => {\n}$ (typeof i === 'object' && i.toJSON)  $\{\n$ return i.toJSON();\n } else {\n return i;\n }\n } else if (typeof value === 'object' && value.toJSON) {\n fixed[name] = value.toJSON();\n  $\{ n \}$  $fixed[name] = value;\n$ If the node is missing\n \* the code style property (because the node was manually built or cloned)\n \* PostCSS will try to autodetect the code style property by looking\n \* at other nodes in the tree.\n \*\n \* @param {string} prop - name of code style property\n \* @param {string} [defaultType] - name of default value, it can be missed\n \* if the value is the same as prop $\ ^*\ ^*$  @example $\ ^*$  const root = postcss.parse('a { background: white }');\n \*root.nodes[0].append({ prop: 'color', value: 'black' });\n \* root.nodes[0].nodes[1].raws.before //=> undefined\n \* root.nodes[0].nodes[1].raw('before') //=> ' '\n \*\n \* @return {string} code style value $\ */n$  raw(prop, defaultType) { $\ n$  const str = new Stringifier(); $\ n$  return str.raw(this, prop, defaultType);\n \\n\/\*\n \*Finds the Root instance of the node's tree.\n \*\n \*@example\n \* root.nodes[0].nodes[0].root() === root\n \*\n \* @return {Root} root parent\n \*\n root() {\n let result = this;\n while (result.parent) result = result.parent;\n return result;\n \\n\n cleanRaws(keepBetween) \\n delete this.raws.before;\n delete this.raws.after;\n if (!keepBetween) delete this.raws.between;\n \\n\n positionInside(index) {\n const string = this.toString();\n let column = this.source.start.column;\n let line = this.source.start.line;\n\n for (let i = 0; i < index; i++) {\n if (string[i] === "\n') {\n  $column = 1; \ n$ } else {\n  $column += 1;\n$  $\n$  \\\n return { line, column };\\\n \\\n positionBy(opts) {\\n let  $pos = this.source.start; \ if (opts.index) {\ n \ pos = this.positionInside(opts.index); \ } else if (opts.word) {\ n \ } else if$ const index = this.toString().indexOf(opts.word); $\n$  if (index !== -1) pos = this.positionInside(index); $\n$  } $\n$ return pos;\n \\n\n removeSelf() \\n\n warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n return this.remove();\n \\n\n replace(nodes) \\n warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n return this.replaceWith(nodes);\n \\n\n style(own, detect) \\n warnOnce('Node#style() is deprecated. Use Node#raw()');\n return this.raw(own, detect);\n  $\n$  cleanStyles(keepBetween) {\n warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n return this.cleanRaws(keepBetween);\n \\n\n\ get before() \\n\ warnOnce('Node#before is deprecated. Use Node#raws.before');\n\ return this.raws.before;\n \\n\n set before(val) \\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n this.raws.before = val;\n \\n\ get between() {\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n return this.raws.between;\n \\n\n set between(val) \\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n this.raws.between = val;\n }\n\n /\*\*\n \* @memberof Node#\n \* @member {string} type - String representing the node's type.\n \* Possible values are `root`, `atrule`, \rule`,\n \* `decl`, or `comment`.\n \*\n \* @example\n \* postcss.decl({ prop: 'color', value: 'black' }).type //=> 'decl'\n \* $\n$ \n /\*\*\n \* @memberof Node#\n \* @member {Container} parent - the node's parent node.\n \*\n \*@example\n \*root.nodes[0].parent == root;\n \*/n\n /\*\*\n \*@memberof Node#\n \* @member {source} source - the input source of the node\n \*\n \* The property is used in source map generation.\n \*\n \* If you create a node manually (e.g., with `postcss.decl()`),\n \* that node will not have a `source` property and will be absent\n \* from the source map. For this reason, the plugin developer should\n \* consider cloning nodes to create new ones (in which case the new node's\n \* source will reference the original, cloned node) or setting\n \* the `source` property manually.\n \*\n \* ```js\n \* // Bad\n \* const prefixed =

```
postcss.decl({\n * prop: '-moz-' + decl.prop,\n * value: decl.value\n * });\n *\n * // Good\n * const prefixed
= decl.clone({prop: '-moz-' + decl.prop }); n * ``` n * n * ```js n * if (atrule.name == 'add-link') {n * const}
```\n *\n *@example\n * decl.source.input.from //=> '/home/ai/a.sass'\n * decl.source.start //=> { line: 10,
                                 //=> { line: 10, column: 12 }\n *\n\n /**\n * @member of Node#\n *
column: 2 \\n * decl.source.end
@member {object} raws - Information to generate byte-to-byte equal\n *
   node string as it was in the
origin input.\n *\n * Every parser saves its own properties.\n * but the default CSS parser uses:\n *\n **
`before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE
hack).\n ** `after`: the space symbols after the last child of the node\n * to the end of the node.\n **
`between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last
parameter\n * and `{` for at-rules.\n **`semicolon`: contains true if the last child has\n * an (optional)
semicolon.\n ** `afterName`: the space between the at-rule name and its parameters.\n ** `left`: the space
symbols between '/*' and the comment's text.\n ** 'right': the space symbols between the comment's text\n *
and <code>*&#47;</code>.\n ** `important`: the content of the important statement,\n * if it is not just
`!important`.\n *\n * PostCSS cleans selectors, declaration values and at-rule parameters\n * from comments and
extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's
value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a
Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS
declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const
decl = root.first.first; \n * decl.type
                                 //=> 'decl'\n * decl.toString() //=> ' color: black'\n *\nclass Declaration
extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'decl';\n }\n\n get _value() {\n
warnOnce('Node#_value was deprecated. Use Node#raws.value');\n return this.raws.value;\n }\n\n set
value(val) {\n warnOnce('Node# value was deprecated. Use Node#raws.value');\n this.raws.value = val;\n
\n\n get _important() {\n warnOnce('Node#_important was deprecated. Use Node#raws.important');\n return
this.raws.important;\n \\n\n set important(val) \\n warnOnce('Node# important was deprecated. Use
Node#raws.important');\n this.raws.important = val;\n \n /**\n *@member of Declaration#\n *@member
{string} prop - the declaration's property name\n *\n *@example\n *const root = postcss.parse('a { color: black
';\n * const decl = root.first.first;\n * decl.prop //=> 'color'\n */\n\n /**\n * @member of Declaration#\n *
@member {string} value - the declaration's value\n *\n * @example\n * const root = postcss.parse('a { color:
black \}');\n *const decl = root.first.first;\n * decl.value //=> 'black\n */\n\n /**\n * @memberof
Declaration#\n * @member {boolean} important - `true` if the declaration\n *
!important annotation.\n *\n *@example\n *const root = postcss.parse('a { color: black !important; color: red
@member of Declaration#\n * @member object raws - Information to generate byte-to-byte equal\n *
    node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n *\n ** `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols
before the declaration (IE hack).\n **`between`: the symbols between the property and value\n * for
declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n ** `important`: the content of
the important statement,\n * if it is not just \interpretation *\n * PostCSS cleans declaration from comments
and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a
declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root =
postcss.parse('a {\\n color:black\\n}')\n *root.first.first.raws //=> { before: '\\n ', between: ':' }\n */\n}\n\nexport
default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n *
Represents a comment between declarations or statements (rule and at-rules).\n *\n * Comments inside selectors, at-
rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n *\n * @extends
Node\n */\nclass Comment extends Node {\n constructor(defaults) {\n super(defaults);\n this.type =
'comment';\n \\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return
```

this.raws.left;\n \\n\n set left(val) {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n this.raws.left =  $val;\n$  }\n\n get right() {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n return this.raws.right;\n \\n\n set right(val) \\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n this.raws.right = val;\n \\n\n \*@memberof Comment#\n \* @member {string} text - the comment's text\n \*\n\n /\*\*\n \* @member of Comment#\n \* @member {object} raws - Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n \*\n \* Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \*\* `before`: the space symbols before the node.\n \*\*`left`: the space symbols between`/\*` and the comment's text.\n \*\*`right`: the space symbols between the comment's text.\n \*\n\nexport default Comment;\n","// @flow\nimport Declaration from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input)  $\n$  this.input = input;  $\n$  this.pos = 0;  $\n$  this.root = new Root();  $\n$  this.current = this.root;  $\n$  this.spaces = ":\n this.semicolon = false;\n\n this.root.source = { input, start: { line: 1, column: 1 } }:\n  $\n$  \n\n tokenize() {\n this.tokens = tokenizer(this.input);\n  $\ln \log() \ln \det token;$  while (this.pos < this.tokens.length) {\n  $token = this.tokens[this.pos];\n\n$ switch (token[0]) {\n case 'space':\n case ';':\n token[1];\n  $break;\n\n$ case '}':\n this.end(token);\n break;\n\n case 'comment':\n this.comment(token);\n break; $\n\$ case 'at-word':\n this.atrule(token);\n break;\n\n case '{':\n this.emptyRule(token);\n break;\n\n default:\n this.other();\n break;\n n nthis.pos += 1; \n this.endFile();\n \\n\n comment(token) \\n const node = new Comment();\n this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n const text =  $token[1].slice(2, -2);\n if (/^\s*$/.test(text)) {\n node.text = ";\n$ node.raws.left = text; n= ";\n } else {\n const match = text.match( $/^(\s^*)([^]*[^\s])(\s^*)$/);\n node.text = match[2];\n solution = (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1$  $node.raws.left = match[1]; \\ node.raws.right = match[3]; \\ n \\ n emptyRule(token) \\ n const node = node.raws.right = match[3]; \\ n \\ n emptyRule(token) \\$ new Rule();\n this.init(node, token[2], token[3]);\n node.selector = ";\n node.raws.between = ";\n this.current = node;\n \\n\n other() \\n\n let token;\n let end = false;\n let type = null;\n let colon = false;\n let bracket = null; const brackets = [];\n\n const start = this.pos;\n while (this.pos < this.tokens.length) {\n this.tokens[this.pos];\n  $type = token[0]; \n\$ if (type === '(' || type === '[') {\n if (!bracket) bracket = token;\n brackets.push(type === '(' ? ')' : ']');\n } else if (brackets.length === 0) {\n if (type === ';') {\n if (colon) {\n this.decl(this.tokens.slice(start, this.pos + 1));\n return;\n } else {\n break;\n }\n } else if (type === '{') {\n this.rule(this.tokens.slice(start, this.pos + 1));\n return;\n } else if (type === '}') {\n this.pos  $= 1;\n$ end = true; $\n$ break;\n } else if (type === ':') {\n  $colon = true; \ n$ }\n } else if (type === brackets[brackets.length - 1]) {\n brackets.pop();\n n n(brackets.length === 0) bracket = null;\n this.pos  $+= 1;\n$  }\n if (this.pos === this.tokens.length) {\n colon) {\n while (this.pos > start) {\n token = this.tokens[this.pos][0];\n if (token !== 'space' && token !== 'comment') break;\n this.pos  $= 1;\n$ }\n this.decl(this.tokens.slice(start, this.pos + 1));\n  $\n$  this.unknownWord(start);\n \\n\n rule(tokens) \\n\n tokens.pop();\n\n const node = new Rule();\n this.init(node, tokens[0][2], tokens[0][3]); $\n$  node.raws.between = this.spacesFromEnd(tokens); $\n$ this.raw(node, 'selector', tokens);\n this.current = node;\n  $\$ \n\n decl(tokens) {\n const node = new this.semicolon = true;\n  $tokens.pop(); \ \ \} \ if (last[4]) {\ \ } \$ node.source.end = { line: last[4], column:  $last[5] \}; \$  else  $\{\$  $node.source.end = \{ line: last[2], column: last[3] \}; n \} \ while (tokens[0][0] !==$ 'word') {\n tokens[0][3];\n\n node.prop = ";\n while (tokens.length) {\n const type =  $tokens[0][0];\n$ if (type === ':' || type === 'space' || type === 'comment') {\n break;\n  $node.prop += tokens.shift()[1];\n \n\n$  $node.raws.between = "; \n\ let token; \ while (tokens.length) {\n}$  $token = tokens.shift(); \n\n$ if (token[0] === ':') {\n node.raws.between += token[1];\n break;\n } else {\n  $node.raws.between += token[1];\n$  $\n$  if (node.prop[0] === '-' || node.prop[0] === '\*') {\n node.raws.before += node.prop[0];\n |

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node.prop = node.prop.slice(1);\n \\n node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n\n for (let i = tokens.length - 1; i > 0; i--) {\n
   token = tokens[i];\n
if (token[1] === '!important') {\n}
  node.important = true;\n
  let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n
   if (string !== '!important') node.raws.important = string;\n
             } else if (token[1] === 'important') {\n
   const cache = tokens.slice(0);\n
break;\n
   let str = "; \n
   for (let i
= i; j > 0; j--) {\n}
                              const type = cache[j][0];\n
   if (str.trim().indexOf('!') === 0 \&\& type !== 'space') \{\n
   if (str.trim().indexOf('!') === 0) \{ \n \}
  break;\n
                     }\n
                                 str = cache.pop()[1] + str;\n
   }\n
node.important = true; \ n
  node.raws.important = str;\n
  tokens = cache; \ n
  }\n
  n \in \{token[0]\}
!== 'space' && token[0] !== 'comment') {\n
  break;\n
  n \in \n this.raw(node, 'value', tokens); \n\n if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n \\n\ atrule(token) \\n\ const node = new
AtRule();\n node.name = token[1].slice(1);\n if (node.name === ") {\n this.unnamedAtrule(node, token);\n
this.pos += 1:\n while (this.pos < this.tokens.length) \n token = this.tokens[this.pos]:\n
   if (token[0] ===
';') {\n
              node.source.end = { line: token[2], column: token[3] };\n
   this.semicolon = true;\n
   break;\n
else if (token[0] === '{'} {\n
   open = true;\n
  break;\n
  } else if (token[0] === '}') {\n
  this.end(token);\n
    break:\n
                    } else {\n
                                       params.push(token);\n
  n n
   this.pos += 1;\n }\n if (this.pos ===
this.tokens.length) \{\n last = true; \n \\\n node.raws.between = this.spacesFromEnd(params); \n if
(params.length) {\n node.raws.afterName = this.spacesFromStart(params);\n this.raw(node, 'params',
params);\n
                  if (last) {\n
  token = params[params.length - 1]; \ 
   node.source.end = { line: token[4], column:
                       this.spaces = node.raws.between;\n
  node.raws.between = "; \ n
token[5] ;\n
   n else {n}
node.raws.afterName = ":\n node.params = ":\n }\n\ if (open) {\n}
  node.nodes = []; \ n
node; n  n
this.current.raws.semicolon = this.semicolon;\n \ \n this.semicolon = false;\n\n this.current.raws.after =
(this.current.raws.after || ") + this.spaces;\n this.spaces = ";\n\n if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n this.current = this.current.parent;\n } else {\n
this.unexpectedClose(token);\n \\n endFile() {\n if (this.current.parent) this.unclosedBlock();\n if
(this.current.nodes && this.current.nodes.length) {\n
  this.current.raws.semicolon = this.semicolon;\n \n
this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n \\\n\n // Helpers\\n\n init(node, line, column)
{\n this.current.push(node);\n\n node.source = { start: { line, column }, input: this.input };\n node.raws.before
= this.spaces;\n this.spaces = ";\n if (node.type !== 'comment') this.semicolon = false;\n \n\n raw(node, prop,
tokens) \{\n let token, type;\n const length = tokens.length;\n let value = ";\n let clean = true;\n for (let i = 0;
i < length; i += 1) \{ \n token = tokens[i]; \n
  type = token[0];\n if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n}
  clean = false; \n
   } else {\n
  value += token[1];\n
   n \in \mathbb{N} if (!clean) n \in \mathbb{N}
value;\n \\n spacesFromEnd(tokens) \\n let lastTokenType;\n let spaces = ";\n while (tokens.length) \\\n
lastTokenType = tokens[tokens.length - 1][0];\n if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n spaces = tokens.pop()[1] + spaces;\n \n return spaces;\n \n spacesFromStart(tokens)
n = t \cdot n let spaces = ";\n while (tokens.length) n = t \cdot n next = tokens[0][0];\n
  if (next !== 'space' &&
   spaces += tokens.shift()[1];\n }\n return spaces;\n }\n\n stringFrom(tokens,
next !== 'comment') break;\n
from) \{\n let result = ":\n for (let i = from; i < tokens.length; i++) \{\n result += tokens[i][1];\n \}\n
tokens.splice(from, tokens.length - from);\n return result;\n \n \n\n colon(tokens) {\n let brackets = 0;\n let
token, type, prev;\n for (let i = 0; i < tokens.length; i++) {\n token = tokens[i];\n
  (type === '(') \{ \n
                            brackets += 1;\n
  } else if (type === ')') {\n
   brackets = 1; \ n
   } else if (brackets === 0
&& type === ':') {\n
                                 if (!prev) {\n
  this.doubleColon(token);\n
   } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n
   continue;\n
  } else {\n
   return i;\n
   }\n
  n n
  prev = token; \  \  \} \  \  
return false;\n \\n\n // Errors\n\n unclosedBracket(bracket) \\n throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n \\n\n unknownWord(start) {\n const token = this.tokens[start];\n throw
this.input.error('Unknown word', token[2], token[3]);\n \\n\n unexpectedClose(token) \\n throw
```

this.input.error('Unexpected }', token[2], token[3]);\n \n unclosedBlock() {\n const pos = this.current.source.start;\n throw this.input.error('Unclosed block', pos.line, pos.column);\n \\n\n doubleColon(token) {\n throw this.input.error('Double colon', token[2], token[3]);\n }\n\n unnamedAtrule(node, token) {\n throw this.input.error('At-rule without name', token[2], token[3]);\n }\n\n precheckMissedSemicolon(tokens) {\n // Hook for Safe Parser\n tokens;\n }\n\n  $\c check Missed Semicolon(tokens) {\n const colon = this.colon(tokens); \n if (colon === false) return; \n let \]$ founded = 0;\n let token;\n for (let j = colon - 1; j >= 0; j --) {\n token = tokens[j];\n if (token[0] !== 'space') {\n founded  $+= 1;\n$ if (founded === 2) break;\n  $\n$  \n throw this.input.error('Missed semicolon', token[2], token[3]);\n \\n","// @flow\nimport Parser from './parser';\nimport Input from './input';\n\nexport default function parse(css, opts) {\n if (opts && opts.safe) {\n throw new Error('Option safe was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n \\n\n const input = new Input(css, opts);\n\n const parser = new Parser(input);\n try {\n parser.tokenize();\n parser.loop();\n } catch (e) {\n if (e.name === 'CssSyntaxError' && opts && opts.from) {\n if (\\.scss\\$/i.test(opts.from)) {\n e.message  $+=\n$ '\\nYou tried to parse SCSS with '+\n 'the standard CSS parser; '+\n 'try again with the postcss-scss parser';\n } else if (/\.less\$/i.test(opts.from)) {\n e.message  $+=\n$ '\\nYou tried to parse Less with ' +\n standard CSS parser; '+\n 'try again with the postcss-less parser';\n  $n \in \mathbb{N}$  throw e;\n \n\n return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warnonce';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n return  $nodes.map(i => {n if (i.nodes) i.nodes = cleanSource(i.nodes);} delete i.source; n return i; n }); n}/n/**/n return i; n }); n }$ \* @callback childCondition\n \* @param {Node} node - container child\n \* @param {number} index - child  $index n * @param {Node[]} nodes - all container children n * @return {boolean} n * / n / n / * * @ callback n * @return {boolean} n * / n / n / * * (n * @ callback n * ) * (n * ) *$ childIterator\n \* @param {Node} node - container child\n \* @param {number} index - child index\n \* @return  $\{false \mid nh/** \mid false \mid iteration \mid n*/n \mid n/** \mid n* The \{@link Root\}, \{@link AtRule\}, and \{false \mid nh/** \mid nh/* \mid nh/** \mid nh/* \mid nh/* \mid nh/** \mid nh/* \mid nh$ {@link Rule} container nodes\n \* inherit some common methods to help work with their children.\n \*\n \* Note that all containers can store any content. If you write a rule inside\n \* a rule, PostCSS will parse it.\n \*\n \* @extends Node\n \* @abstract\n \*/\nclass Container extends Node {\n push(child) {\n child.parent = this;\n this.nodes.push(child);\n return this;\n \\n\ /\*\*\n \* Iterates through the container's immediate children,\n \* calling `callback` for each child. $\n$  \* $\n$  \* Returning `false` in the callback will break iteration. $\n$  \* $\n$  \* This method only iterates through the container's immediate children.\n \* If you need to recursively iterate through all the container's descendant\n \* nodes, use {@link Container#walk}.\n \*\n \* Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n \* if you are mutating the array of child nodes during iteration.\n \* PostCSS will adjust the current index to match the mutations.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \* @example\n \* const root = postcss.parse('a { color: black; z-index: 1 }');\n \* const rule = root.first;\n \*\n \* for ( let decl of rule.nodes ) {\n \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Cycle will be infinite, because cloneBefore moves the current node\n \* // to the next index\n \* \\n \* \n \* rule.each(decl =>  $\{\n *$ decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Will be executed only for color and z-index\n \* });\n \*/n each(callback) {\n if (!this.lastEach) this.lastEach = 0;\n if (!this.indexes) this.indexes = { };\n\n this.lastEach += 1;\n const id = this.lastEach;\n this.indexes[id] = 0;\n\n if (!this.nodes) return undefined;\n\n let index, result;\n while (this.indexes[id] < this.nodes.length) {\n index = this.indexes[id];\n  $callback(this.nodes[index], index);\n$  if (result === false) break;\n\n this.indexes[id]  $+= 1;\n$   $\n$  delete this.indexes[id];\n\n return result;\n \\n\n /\*\*\n \* Traverses the container's descendant nodes, calling callback\n \* for each node.\n \*\n \* Like container.each(), this method is safe to use\n \* if you are mutating arrays during iteration.\n \*\n \* If you only need to iterate through the container's immediate children,\n \* use {@link Container#each}.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \*@example\n \*root.walk(node => {\n \* // Traverses all descendant nodes.\n \* });\n \*\n walk(callback) {\n return this.each((child, i) => {\n

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= callback(child, i);\n if (result !== false && child.walk) {\n
  result = child.walk(callback);\n
  }\n
  return
result;\n });\n }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each
declaration node.\n *\n * If you pass a filter, iteration will only happen over declarations\n * with matching
properties.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during
iteration.\n *\n * @param {string|RegExp} [prop] - string or regular expression\n *
filter declarations by property name\n * @param {childIterator} callback - iterator receives each node and index\n
*\n *@return {false|undefined} returns `false` if iteration was broke\n *\n *@example\n *
root.walkDecls(decl => {\n * checkPropertySupport(decl.prop);\n *});\n *\n * root.walkDecls('border-radius',
decl => \{ n * decl.remove(); n * \} \}; n * root.walkDecls(/^background/, decl => \{ n * decl.value = \} \} \}
takeFirstColorFromGradient(decl.value);\n * \);\n *\n walkDecls(prop, callback) \\n if (!callback) \\n
callback = prop;\n
                    return this.walk((child, i) => \{\n
  if (child.type === 'decl') {\n
   return callback(child,
               });\n } else if (prop instanceof RegExp) {\n
  return this.walk((child, i) => \{\n
  if (child.type
=== 'decl' && prop.test(child.prop)) {\n
  return callback(child, i);\n
  }\n
   );\n } else {\n}
this.walk((child, i) \Rightarrow {\n
                             if (child.type === 'decl' && child.prop === prop) {\n
   return callback(child, i);\n
          });\n }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each rule
node.\n *\n * If you pass a filter, iteration will only happen over rules\n * with matching selectors.\n *\n *
Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n *
@param {string|RegExp} [selector] - string or regular expression\n *
  to filter rules by
selector\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return
{false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const selectors = [];\n *
root.walkRules(rule => {\n * selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses
\{\text{selectors.length}\}\ selectors`);\n *\\n walkRules(\text{selector, callback}) \{\n if (!callback) \{\n \}\}
selector;\n\n
               return this.walk((child, i) => \{\n
   if (child.type === 'rule') {\n
  return callback(child, i);\n
       });\n } else if (selector instanceof RegExp) {\n
   return this.walk((child, i) \Rightarrow {\n
   if (child.type ===
'rule' && selector.test(child.selector)) {\n
   return callback(child, i);\n
  }\n
  );\n } else {\n}
  return
this.walk((child, i) \Rightarrow {\n
                             if (child.type === 'rule' && child.selector === selector) {\n
callback(child, i);\n
                       }\n
                              callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that
have matching names.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating
arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n *
      to filter at-rules by name\n *@param {childIterator} callback - iterator receives each node and index\n *\n
* @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule
rule => \{ \{n * if (!first) \} \{n * first = true; n * \} else \{ n * rule.remove(); n * \} \}, n * \} \}; n * \langle n * \} \}
\text{walkAtRules(name, callback)} \{ \text{n} \text{ if (!callback) } \{ \text{n} \text{ callback} = \text{name; n} \text{ return this.walk((child, i) => } \{ \text{name; n} \text{ return this.walk((child, i) => } \{ \text{name; n} \text{ return this.walk((child, i) => } \} \} 
if (child.type === 'atrule') {\n
                                  return callback(child, i);\n
  }\n
  });\n } else if (name instanceof RegExp)
      return this.walk((child, i) => \{\n
  if (child.type === 'atrule' && name.test(child.name)) {\n
callback(child, i);\n
                        }\n
                            );\n } else \n  return this.walk((child, i) => \n 
  if (child.type === 'atrule'
&& child.name === name) {\n
                                   return callback(child, i);\n
  }\n
   );\n }\n \ \n\n /**\n * Traverses the
container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link
Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param
{childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if
iteration was broke\n *\n *@example\n *root.walkComments(comment => {\n * comment.remove();\n *
return callback(child, i);\n
                            n > n > n / n / n / n / n  Inserts new nodes to the start of the container.
@param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({
```

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name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
   // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n */n append(...children)
{\n children.forEach(child => {\n const nodes = this.normalize(child, this.last);\n nodes.forEach(node =>
this.nodes.push(node));\n });\n return this;\n \n /**\n * Inserts new nodes to the end of the container.\n *\n
* @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n *rule.prepend(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
  // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
  //
comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n */\n prepend(...children)
{\n children = children.reverse();\n children.forEach(child => {\n const nodes = this.normalize(child,
this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n
   for (const id in
this.indexes) {\n
                            this.indexes[id] = this.indexes[id] + nodes.length;\n
  n }\n });\n return this;\n }\n\
cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n
   this.nodes.forEach(node
=> node.cleanRaws(keepBetween));\n }\n \\n\n /**\n * Insert new node before old node within the container.\n
*\n * @param {Node|number} exist
  - child or child's index.\n * @param {Node|object|string|Node[]} add
- new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl,
decl.clone(\{prop: '-webkit-' + decl.prop \})); \ */n insertBefore(exist, add) \{n exist = this.index(exist); \ n/n exist = this.inde
const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
 nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n
index = this.indexes[id]; \ if (exist <= index) {\ \ }
   this.indexes[id] = index + nodes.length;\n
return this;\n \\n\n /**\n * Insert new node after old node within the container.\n *\n * @param {Node|number}
                - child or child's index\n * @param {Node|object|string|Node|]} add - new node\n *\n * @return
{Node} this node for methods chain\n *\n insertAfter(exist, add) {\n exist = this.index(exist);\n\n const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0,
(node); (n) let index; (node) for (const id in this.indexes) (node) index = this.indexes[id]; (node) if (exist < index) (node)
!== 'undefined') {\n warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n } else {\n super.remove();\n }\n return this;\n }\n\n *Removes node
from the container and cleans the parent properties\n * from the node and its children.\n *\n * @param
@example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *
                    //=> undefined\n */\n removeChild(child) \{\n child = this.index(child);\n
decl.parent
this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes)
         index = this.indexes[id];\n
  if (index \geq child) {\n
   this.indexes[id] = index - 1;\n
  n \in n 
this;\n \\n\ /**\n * Removes all children from the container\n * and cleans their parent properties.\n *\n *
@return {Node} this node for methods chain\n *\n *@example\n *rule.removeAll();\n *rule.nodes.length
//=> 0\n *\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n
return this;\n \\n\n /**\n * Passes all declaration values within the container that match pattern\n * through
callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you
are using a custom unit or function\n * and need to iterate through all values.\n *\n * @param
{string|RegExp} pattern - replace pattern\n * @param {object} opts
  - options to speed up the
search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast
- string that's used\n
  to narrow down values and speed up\n
the regexp search\n * @param {function|string} callback - string to replace pattern\n *
or callback that returns a new\n *
  value.\n
  The callback will
  passed to a
receive\n *
   the same arguments as those\n
```

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function parameter\n
   of `String#replace`.\n *\n * @return {Node} this node for
methods chain \n *\mathbb{m} = \mathbb{m} =
15 * parseInt(string) + 'px';\n * });\n *\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n}
if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
    decl.value = decl.value.replace(pattern, callback);\n });\n\n return this;\n }\n\n /**\n * Returns `true` if
callback returns `true`\n * for all of the container's children.\n *\n * @param {childCondition} condition -
iterator returns true or false.\n *\n * @return {boolean} is every child pass condition\n *\n * @example\n *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n *\n every(condition) {\n return
this.nodes.every(condition);\n \\n\ /**\n * Returns `true` if callback returns `true` for (at least) one\n * of the
container's children.\n *\n * @param {childCondition} condition - iterator returns true or false.\n *\n *
@return {boolean} is some child pass condition\n *\n *@example\n *const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n *\\n some(condition) {\n return this.nodes.some(condition);\n }\\n\n *Returns a
`child`'s index within the {@link Container#nodes} array.\n *\n *@param {Node} child - child of the current
container.\n *\n * @return {number} child index\n *\n * @example\n * rule.index( rule.nodes[2] ) //=> 2\n
*/\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n
this.nodes.indexOf(child);\n \\n\/*\n *The container's first child.\n *\n *@type {Node}\n *\n *
@example\n * rule.first == rules.nodes[0];\n */\n get first() {\n if (!this.nodes) return undefined;\n return
this.nodes[0];\n \n \n * The container's last child.\n *\n * @type {Node}\n *\n * @example\n *
this.nodes[this.nodes.length - 1];\n \n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n}
nodes = nodes.nodes; \ n
  } else if (nodes.type) {\n
  nodes = [nodes]; \ n
  } else if (nodes.prop) {\n
  if
(typeof nodes.value === 'undefined') {\n
  throw new Error('Value field is missed in node creation');\n
else if (typeof nodes.value !== 'string') {\n
   nodes.value = String(nodes.value);\n
  }\n
   nodes = [new]
Declaration(nodes)];\n
  } else if (nodes.selector) {\n
   nodes = [new Rule(nodes)]; n} else if (nodes.name)
{\n
             nodes = [new AtRule(nodes)]; \ 
  } else if (nodes.text) {\n
   nodes = [new Comment(nodes)];\n
                    else {\n
nodes.map(i => \{ \n
                                  if (typeof i.raws === 'undefined') i = this.rebuild(i); \n\ if (i.parent) i = i.clone(); \n\ if (
   if
(typeof i.raws.before === 'undefined') {\n
  if (sample && typeof sample.raws.before !== 'undefined') {\n
i.raws.before = sample.raws.before.replace(/[^\\]/g, ");\n
   }\n
   }\n
  i.parent = this; \n
   return i;\n });\n\n
return processed;\n \\n\n rebuild(node, parent) \\n let fix;\n if (node.type === 'root') \\n
   fix = new Root(); \n
 } else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n
Rule(); \  else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment')
           fix = new Comment(); \n \n for (const i in node) \n if (i === 'nodes') \n
  fix.nodes =
node.nodes.map(j => this.rebuild(j, fix));\n
  } else if (i === 'parent' && parent) {\n
   fix.parent = parent; \ n
else if (node.hasOwnProperty(i)) {\n
   fix[i] = node[i];\n \n \n return fix;\n \n eachInside(callback)
\\n warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.');\n return
this.walk(callback);\n \\n eachDecl(prop, callback) \\n warnOnce('Container#eachDecl is deprecated. ' + 'Use
Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n \\n\n eachRule(selector, callback) \\n
 warnOnce('Container#eachRule is deprecated.' + 'Use Container#walkRules instead.');\n return
this.walkRules(selector, callback);\n \\n eachAtRule(name, callback) \\n warnOnce('Container#eachAtRule is
deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n }\n\n
eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use
Container#walkComments instead.');\n return this.walkComments(callback);\n \n\n get semicolon() {\n
warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n \\n\n set
semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n
this.raws.semicolon = val;\n \\n\n get after() \\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n
```

```
return this.raws.after;\n \\n\n set after(val) {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n
this.raws.after = val;\n }\n /**\n * @memberof Container#\n * @member {Node[]} nodes - an array
containing the container's children\n *\n *@example\n *const root = postcss.parse('a { color: black }');\n *
                      //=> 1\n * root.nodes[0].selector
  //=> 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n
root.nodes.length
*/\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from
'./warn-once';\ln n/** n * Represents an at-rule.\ln * \ln i it's followed in the CSS by a \{\} block, this node will
have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root =
postcss.parse('@charset \"UTF-8\"; @media print { }');\n *\n * const charset = root.first;\n * charset.type //=>
'atrule'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes //=> []\n *\nclass AtRule
extends Container \{\n constructor(defaults) \}  super(defaults);\n this.type = 'atrule';\n \} \n\n
append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n
prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get
afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return
this.raws.afterName;\n \\n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use
AtRule#raws.afterName');\n this.raws.afterName = val;\n \\n\n get _params() \\n warnOnce('AtRule#_params
was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n \\n\n set params(val) \\n
warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n \\n\n /**\n
* @member of AtRule#\n * @member {string} name - the at-rule's name immediately follows the `@`\n *\n *
@example\n * const root = postcss.parse('@media print { }');\n * media.name //=> 'media'\n * const media =
root.first;\n *\n\n /**\n * @member of AtRule#\n * @member { string } params - the at-rule's parameters, the
values\n *
                          that follow the at-rule's name but precede\n *
@example\n * const root = postcss.parse('@media print, screen {}');\n * const media = root.first;\n *
media.params //=> 'print, screen'\n */\n\n /**\n * @member of AtRule#\n * @member {object} raws -
Information to generate byte-to-byte equal\n *
   node string as it was in the origin input.\n *\n
Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols
before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `after`: the space
symbols after the last child of the node\n * to the end of the node.\n ** `between`: the symbols between the
property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n *
*`semicolon`: contains true if the last child has\n * an (optional) semicolon.\n **`afterName`: the space
between the at-rule name and its parameters.\\n *\n * PostCSS cleans at-rule parameters from comments and extra
spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value,\n
* PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('
@media\\nprint \{\n\}'\ * root.first.first.raws //=> { before: ' ',\n *
  // between: ' ',\n *
 // afterName: \n',\n' *
                                       // after: \n' \n * \n \n \
Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n
* const list = postcss.list;\n *\n * @namespace list\n *\\nconst list = \{\n split(string, separators, last) \}\n const
if (quote) {\n
for (let i = 0; i < string.length; i++) {\n const letter = string[i];\n\n
  if (escape) {\n
escape = false; \ n
                    } else if (letter === '\\\\') {\n
   escape = true; \n
   } else if (letter === quote) {\n
quote = false;\n
                   }\n
                          } else if (letter === \"" || letter === \""\") {\n
  quote = letter;\n
   } else if (letter ===
'(') {\n
                        } else if (letter === ')') {\n
   if (func > 0) func = 1;\n
  else if (func === 0) {\n}
if (separators.indexOf(letter) !== -1) split = true;\n
   n n
  if (split) {\n
  if (current !== ")
array.push(current.trim());\n
                               current = ";\n
   split = false; \ n
  } else {\n
  current += letter;\n
  }\n
\\n\n if (last || current !== ") array.push(current.trim());\n return array;\n \\.\n\n /**\n * Safely splits space-
separated values (such as those for `background`,\n * `border-radius`, and other shorthand properties).\n *\n *
@param {string} string - space-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n
* postess.list.space('1px calc(10\% + 1px)') //=> ['1px', 'calc(10\% + 1px)']\n */\n space(string) {\n const spaces =
['', '\n', '\t'];\n return list.split(string, spaces);\n },\n\n /**\n * Safely splits comma-separated values (such as
```

```
those for `transition-*`\n * and `background` properties).\n *\n * @param {string} string - comma-separated
values\n *\n *@return {string[]} splitted values\n *\n *@example\n *postcss.list.comma('black, linear-
gradient(white, black)')\n * //=> ['black', 'linear-gradient(white, black)']\n *\n comma(string) {\n const comma
= ',';\n return list.split(string, [comma], true);\n },\n};\n\nexport default list;\n","// @flow\nimport './at-rule'; //
break cyclical dependency deadlock - #87\n\nimport Container from './container';\nimport warnOnce from './warn-
once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n *
@extends Container\n *\n * @example\n * const root = postcss.parse('a{ }');\n * const rule = root.first;\n * rule.type
  //=> 'rule'\n * rule.toString() //=> 'a{ }\\n *\nclass Rule extends Container {\n constructor(defaults) {\n
super(defaults);\n this.type = 'rule';\n if (!this.nodes) this.nodes = [];\n \n\n\n /**\n * An array containing the
rule's individual selectors.\n * Groups of selectors are split at commas.\n *\n * @type {string[]}\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n *\n * rule.selector //=> 'a, b\n
* rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong'];\n * rule.selector //=> 'a, strong'\n *\n get
selectors() {\n return list.comma(this.selector);\n }\n\n set selectors(values) {\n const match = this.selector?
this.selector.match((\,\)): null;\n const sep = match ? match[0]: \,\${this.raw('between', 'beforeOpen')}\;\n
this.selector = values.join(sep);\n \\n\ get _selector() {\n warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n return this.raws.selector;\n \\n\n set _selector(val) \\n warnOnce('Rule#_selector is
deprecated. Use Rule#raws.selector');\n this.raws.selector = val;\n }\n\n /**\n * @memberof Rule#\n *
@member {string} selector - the rule's full selector represented\n *
  as a string\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n * rule.selector //=> 'a, b'\n
*/\n\n /**\n * @memberof Rule#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
            node string as it was in the origin input.\n *\n * Every parser saves its own properties.\n * but the
default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_`
symbols before the declaration (IE hack).\n **`after`: the space symbols after the last child of the node\n * to
the end of the node.\n **`between`: the symbols between the property and value\n * for declarations, selector
and `{` for rules, or last parameter\n * and `{` for at-rules.\n **`semicolon`: contains true if the last child has\n
* an (optional) semicolon.\n *\n * PostCSS cleans selectors from comments and extra spaces.\n * but it stores
origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the
raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n *
Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if (
decl.important') {\n * decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n
/**\n * @param {string} text
                                 - warning message\n * @param {Object} [opts] - warning options\n *
@param {Node} opts.node - CSS node that caused the warning\n * @param {string} opts.word - word in CSS
source that caused the warning\n * @param {number} opts.index - index in CSS node string that caused\n *
           the warning\n * @param {string} opts.plugin - name of the plugin that created\n *
   this property automatically.\n */\n
this warning. {@link Result#warn} fills\n *
constructor(text, opts = \{\}\}\ \n *\mathbb{**}\n * \text{@member } \{\string}\} - \text{Type to filter warnings from}\n *
  to \"warning\"\.\n *\n * @example\n * const
{ @link Result#messages }. Always equal\n *
nonWarning = result.messages.filter(i => i.type !== 'warning')\n */\n this.type = 'warning';\n /**\n *
@member {string} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid
!important'\n */n this.text = text;\n\n if (opts.node && opts.node.source) {\n
opts.node.positionBy(opts);\n
                               /**\n
  * @member {number} - Line in the input file\n
   with
this warning's source\n
                          *\n
                                 * @example\n
   * warning.line //=> 5\n
   */\n
   this.line = pos.line;\n
/**\n
         * @member {number} - Column in the input file\n
  with this warning's source.\n
                   * warning.column //=> 6\n
   *\n this.column = pos.column;\n \\n\n for (const opt in
opts) this[opt] = opts[opt];\n \\n\n /**\n * Returns a warning position and message.\n *\n * @example\n *
warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n *\n * @return {string} warning position and
message\n *\n toString() {\n if (this.node) {\n return this.node.error(this.text, {\n
  plugin: this.plugin,\n
```

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index: this.index,\n
                      word: this.word,\n
   }).message;\n } else if (this.plugin) {\n return `${this.plugin}:
                         return this.text;\n \n \\n\n /**\n * @member of Warning#\n * @member
{\text{this.text}}\,\n\} else {\n
{string} plugin - The name of the plugin that created\n *
   it will fill this property automatically.\n
               this warning. When you call {@link Node#warn}\n *\n *@example\n *warning.plugin //=>
'postcss-important'\n *\n\n /**\n * @member of Warning#\n * @member {Node} node - Contains the CSS node
that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n
*/n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef {object}
Message\n * @property {string} type - message type\n * @property {string} plugin - source PostCSS plugin
name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by
{@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n *
postcss([cssnext]).process(css).then(function (result) {\n * console.log(result.css);\n * });\n *\n * @example\n *
var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n /**\n * @param {Processor} processor}
processor used for this transformation.\n * @param {Root}
  root
   - Root node after all transformations.\n *
@param {processOptions} opts - options from the {@link Processor#process}\n *
Root#toResult}\n */\n constructor(processor, root, opts) {\n /**\n * @member {Processor} - The Processor
                              for this transformation.\n *\n * @example\n * for ( let plugin of
instance used\n
result.processor.plugins) {\n * if (plugin.postcssPlugin === 'postcss-bad') {\n * throw 'postcss-good is
incompatible with postcss-bad';\n * }\n * });\n */\n this.processor = processor;\n /**\n * @member
{Message[]} - Contains messages from plugins\n *
  (e.g., warnings or custom messages).\n
      Each message should have type\n *
  and plugin properties.\n *\n * @example\n *
postcss.plugin('postcss-min-browser', () => \{\n * return (root, result) => \{\n * var browsers =
detectMinBrowsersByCanIUse(root);\n * result.messages.push({\n *
   type: 'min-browser',\n
plugin: 'postcss-min-browser',\n * browsers: browsers\n * });\n * };\n * });\n * \n
this.messages = []: n /**n * @member {Root} - Root node after all transformations.\n *\n * @example\n
* root.toResult().root == root;\n  *\n this.root = root;\n /**\n * @member {processOptions} - Options from
the {@link Processor#process}\n *
  or {@link Root#toResult} call\n *
produced this Result instance.\n *\n *@example\n *root.toResult(opts).opts == opts;\n *\n this.opts =
opts;\n /**\n * @member {string} - A CSS string representing of {@link Result#root}.\n *\n
@example\n * postcss.parse('a{}').toResult().css //=> \"a{}\"\n *\\n this.css = undefined;\n /**\\n *
@member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n *
   class from the
`source-map` library,\n
   representing changes\n *
   to the {@link
Result#root} instance.\n *\n *@example\n *result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n
 * @example\n * if ( result.map ) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n
* result + " === result.css\n *\n * @return {string} string representing of {@link Result#root}\n *\n toString()
{\n return this.css;\n }\n\n /**\n * Creates an instance of {@link Warning} and adds it\n * to {@link
Result#messages}.\n *\n *@param {string} text - warning message\n *@param {Object} [opts]
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
string that caused\n *
                                    the warning\n * @param {string} opts.plugin - name of the plugin that
created\n *
                           this warning. {@link Result#warn} fills\n *
  this property
automatically.\n *\n *@return {Warning} created warning\n *\n warn(text, opts = {}) {\n if (!opts.plugin)}
      if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n opts.plugin = this.lastPlugin.postcssPlugin;\n
\\\n\ /**\\n * Returns warnings from plugins. Filters {@link Warning} instances\\n * from {@link
Result#messages}.\n *\n * @example\n * result.warnings().forEach(warn => {\n *
console.warn(warn.toString());\n * });\n *\n *@return {Warning[]} warnings from plugins\n */n warnings()
{\rm in } return this.messages.filter(i => i.type === 'warning'); n } \n /** An alias for the {@link Result#css}
```

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property.\n * Use it with syntaxes that generate non-CSS output.\n * @type {string}\n *\n * @example\n *
result.css === result.content;\n */n get content() {\n return this.css;\n }\n\n\nexport default Result;\n","//
@flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from
'./result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof
obj.then === 'function';\n\n^*n * @callback onFulfilled\n * @param {Result} result\n *\n^*\n\n/**\n * @callback
onRejected\n * @param {Error} error\n */\n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n
*\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy =
postcss([cssnext]).process(css);\n */nclass LazyResult {\n constructor(processor, css, opts) {\n this.stringified =
false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n
css;\n } else if (css instanceof LazyResult || css instanceof Result) {\n root = css.root;\n
  if (css.map) {\n
if (typeof opts.map === 'undefined') opts.map = { };\n
  if (!opts.map.inline) opts.map.inline = false;\n
opts.map.prev = css.map;\n
                                       n  else n  let parser = parse;
   if (opts.syntax) parser =
opts.syntax.parse;\n
                              if (opts.parser) parser = opts.parser;\n
  if (parser.parse) parser = parser.parse;\n\n
          root = parser(css, opts);\n
   } catch (error) {\n
  this.error = error;\n
   n \in \mathbb{N} this.result = new
Result(processor, root, opts);\n \\n\n /**\n * Returns a {@link Processor} instance, which will be used\n * for
CSS transformations.\n * @type {Processor}\n */\n get processor() {\n return this.result.processor;\n }\n\n
/**\n * Options from the {@link Processor#process} call.\n * @type {processOptions}\n */\n get opts() {\n
return this.result.opts;\n \\n\n /**\n * Processes input CSS through synchronous plugins, converts `Root`\n * to a
CSS string and returns {@link Result#css}.\n *\n * This property will only work with synchronous plugins.\n *
If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n *
for debug purpose, you should always use {@link LazyResult#then}.\n *\n *@type {string}\n *@see
Result#css\n *\n get css() {\n return this.stringify().css;\n }\n\n /**\n * An alias for the `css` property. Use it
with syntaxes\n * that generate non-CSS output.\n *\n * This property will only work with synchronous
plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method
is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n *@type {string}\n *
@see Result#content\n *\n get content() {\n return this.stringify().content;\n }\n\n /**\n * Processes input
CSS through synchronous plugins\n * and returns {@link Result#map}.\n *\n * This property will only work
with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This
is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n *
@type {SourceMapGenerator}\n * @see Result#map\n */n get map() {\n return this.stringify().map;\n }\n\n
/**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n *\n * This
property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will
throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use {@link
\\\n\ /**\\n\ * Processes input CSS through synchronous plugins\\n\ * and returns {@link Result#messages}.\\n\ *\\n
 * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins
it will throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use
{@link LazyResult#then}.\n *\n * @type {Message[]}\n * @see Result#messages\n *\n get messages() {\n
return this.sync().messages;\n \\n\ /**\n * Processes input CSS through synchronous plugins\n * and calls
{@link Result#warnings()}.\n *\n *@return {Warning[]} warnings from plugins\n *\n warnings() {\n return
this.sync().warnings();\n \\n\ /**\n * Alias for the {@link LazyResult#css} property.\n *\n * @example\n *
lazy + " === lazy.css;\n *\n *@return {string} output CSS\n *\n toString() {\n return this.css;\n }\n\n /**\n
* Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result
instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n *\n * It implements
standard Promise API.\n *\n * @param {onFulfilled} onFulfilled - callback will be executed\n *
      when all plugins will finish work\n * @param {onRejected } onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); n *}); n * / n then(onFulfilled, then then the console.log(result.css); n * }); n * / n then then then the console.log(result.css); n * }); n * / n then then then the console.log(result.css); n * }); n * / n then then then the console.log(result.css); n * }); n * / n then then the console.log(result.css); n * / n then then
```

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onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n **\n * Processes input CSS through
synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n *\n * It
implements standard Promise API.\n *\n * @param {onRejected} onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); \n * }).catch(error =>
console.error(error);\n * });\n *\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n
  this.error = error;\n
   if (error.name === 'CssSyntaxError' &&
handleError(error, plugin) {\n try {\n
   error.setMessage();\n
!error.plugin) {\n
                              error.plugin = plugin.postcssPlugin;\n
  } else if
(plugin.postcssVersion) {\n
  const pluginName = plugin.postcssPlugin;\n
  const pluginVer =
  const runtimeVer = this.result.processor.version;\n
plugin.postcssVersion;\n
   const a = pluginVer.split('.');\n
    const b = runtimeVer.split('.');\n\n
   if (a[0] !== b[0] \parallel parseInt(a[1]) > parseInt(b[1])) \{ \n
   warnOnce(\n
      `${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n
\{\text{pluginVer}\}. \text{ Perhaps this is } + \
   `the source of the error below.`\n
   ):\n
   }\n
  }\n } catch (err)
         if (console && console.error) console.error(err);\n \\n\n asyncTick(resolve, reject) \\n if (this.plugin
>= this.processor.plugins.length) {\n
   this.processed = true;\n
  return resolve();\n \n try \n
plugin = this.processor.plugins[this.plugin];\n
   const promise = this.run(plugin);\n
   this.plugin += 1;\n\
(isPromise(promise)) {\n
   promise\n
   .then(() => {\n
   this.asyncTick(resolve, reject);\n
   })\n
.catch(error => \{ \n
                                    this.handleError(error, plugin);\n
   this.processed = true;\n
   reject(error);\n
 });\n
            } else {\n
                                this.asyncTick(resolve, reject);\n
  }\n } catch (error) {\n
  this.processed = true;\n
reject(error);\n \ \n\n async() {\n if (this.processed) {\n}
   return new Promise((resolve, reject) => {\n
  if
(this.error) {\n
                            reject(this.error);\n
   } else {\n
   resolve(this.stringify());\n
   }\n
  });\n }\n if
(this.processing) \{\n return this.processing; \n \}\n this.processing = new Promise((resolve, reject) => \{\n
if (this.error) return reject(this.error);\n
  this.plugin = 0;\n
   this.asyncTick(resolve, reject);\n}).then(() => {\n
  this.processed = true;\n
                                       return this.stringify();\n};\n return this.processing;\n}\n sync() {\n if
(this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) {\n
  throw new Error('Use
process(css).then(cb) to work with async plugins');\n \\n if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n
   if (isPromise(promise))
           throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n }\n }\),\n\n return
\{ n \}
this.result;\n \\n\n run(plugin) \\n this.result.lastPlugin = plugin;\n\n try \\n return plugin(this.result.root,
this.result);\n } catch (error) {\n
   this.handleError(error, plugin);\n
   throw error;\n \ \n \n stringify() \n
if (this.stringified) return this.result;\n this.stringified = true;\n\n this.sync();\n\n const opts = this.result.opts;\n
 let str = stringify;\n if (opts.syntax) str = opts.syntax.stringify;\n if (opts.stringifier) str = opts.stringifier;\n if
(str.stringify) str = str.stringify;\n\ let result = ";\n str(this.root, i => {\n
  result += i;\n });\n this.result.css
= result;\n\n return this.result;\n }\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part
  - part of generated CSS connected to this
node\n * @param {Node} node
   - AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n
*/\n\n/**\n * @callback parser\n *\n * @param {string|toString} css - string with input CSS or any object\n *
                    with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n *\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n *\n * @param {Node}
node
            - start node for stringifing. Usually {@link Root}.\n * @param {builder} builder - function to concatenate
CSS from node's parts\n *
  or generate string and source map\n *\n * @return {void}\n *\\n\n/**\n
* @typedef {object} syntax\n * @property {parser} parse
  - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n *\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n *\n^*\n^* * @typedef {object}
processOptions\n * @property { string} from
  - the path of the CSS source file.\n *
You should always set `from`,\n *
  because it is used in source map\n *
```

```
generation and syntax error messages.\n * @property {string} to
  - the path where you'll put the output\n *
                                  CSS file. You should always set `to`\n *
   to generate correct source
maps.\n * @property {parser} parser
  - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax
  - object with 'parse' and
`stringify`\n * @property {object} map
  - source map options\n * @property {boolean} map.inline
  - does source map should\n *
   be embedded in the output\n *
              CSS as a base64-encoded\n *
   comment\n * @property
{string|object|false|function} map.prev - source map content\n *
  from a previous\n *
   processing step\n *
   (for example, Sass).\n *
                                    PostCSS will try to find\n *
   previous map\n *
                         automatically, so you\n *
   could disable it by\n *
                  `false` value.\n * @property {boolean} map.sourcesContent
  - does PostCSS should set\n *
                                      the origin content to map\n * @property {string|false} map.annotation
   - does
PostCSS should set\n *
  annotation comment to map\n * @property {string}
   `sources`\n */\n\n/**\n *
map.from
                                     - override `from` in map's\n *
Contains plugins to process CSS. Create one 'Processor' instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *
processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n *\nclass Processor {\n /**\n * @param {Array.<Plugin|pluginFunction>|Processor}}
plugins - PostCSS\n *
  plugins. See {@link Processor#use} for plugin format.\n *\n constructor(plugins = [])
{\n /**\n * @member {string} - Current PostCSS version.\n *\n * @example\n * if (
result.processor.version.split('.')[0] !== '5') {\n * throw new Error('This plugin works only with PostCSS 5');\n
* \n this.version = '5.2.0';\n /**\n * @member {pluginFunction[]} - Plugins added to this processor.\n
            * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.plugins.length //=> 2\n
  *\n this.plugins = this.normalize(plugins);\n \\n\n /**\n * Adds a plugin to be used as a CSS processor.\n *\n
 * PostCSS plugin can be in 4 formats:\n * * A plugin created by {@link postcss.plugin} method.\n * * A
function. PostCSS will pass the function a @{link Root}\n * as the first argument and current {@link Result}
instance\n * as the second.\n ** An object with a `postcss` method. PostCSS will use that method\n * as
described in #2.\n ** Another {@link Processor} instance. PostCSS will copy plugins\n * from that instance
into this one.\n *\n * Plugins can also be added by passing them as arguments when creating\n * a `postcss`
instance (see ['postcss(plugins)']).\n *\n * Asynchronous plugins should return a 'Promise' instance.\n *\n *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n *
Processor}\n *
  with plugins\ ^*\ ^* @example\ ^* const processor = postcss()\ ^*
 * .use(autoprefixer)\n * .use(precss);\n *\n * @return {Processes} current processor to make methods chain\n
 *\n use(plugin) {\n this.plugins = this.plugins.concat(this.normalize([plugin]));\n return this;\n }\n\n /**\n *
Parses source CSS and returns a {@link LazyResult} Promise proxy.\n * Because some plugins can be
asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the {@link
LazyResult} methods.\n *\n *@param {string|toString|Result} css - String with input CSS or\n *
            any object with a `toString()`\n *
   method, like a Buffer.\n *
Optionally, send a {@link Result}\n *
   instance and the processor will\n *
         take the {@link Root} from it.\n *@param {processOptions} [opts] - options\n *\n *@return
{LazyResult} Promise proxy\n *\n * @example\n * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n *
. then(result => \{ \  \  \, \text{console.log(result.css)}; \  \  \, \text{ } \  \, \}); \  \  \, \text{n } \  \, \text{process(css, opts = \{ \} ) } \  \, \{ \  \  \, \text{n } \  \, \text{return new } \  \, \}); \  \  \, \text{n} \  \, \text{return new } \  \, \text{n} \  \, 
if
(i.postcss) i = i.postcss; \n\
  if (typeof i === 'object' && Array.isArray(i.plugins)) {\n
normalized.concat(i.plugins);\n } else if (typeof i === 'function') {\n
   normalized.push(i);\n
   } else {\n
throw new Error(\{i\} is not a PostCSS plugin\}\n \}); \n return normalized; \n \\n\n\nexport default
Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from
```

```
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}'); n * root.type
  //=> 'root'\n *
root.nodes.length //=> 2\n */\nclass Root extends Container {\n constructor(defaults) {\n super(defaults);\n
this.type = 'root';\n if (!this.nodes) this.nodes = [];\n \\n\n removeChild(child) {\n child = this.index(child);\n\n
 if (child === 0 \&\& this.nodes.length > 1) {\n}
  this.nodes[1].raws.before = this.nodes[child].raws.before;\n
\\n\n return super.removeChild(child);\n \\n\n normalize(child, sample, type) \\n const nodes =
super.normalize(child);\n\ if (sample) {\n if (type === 'prepend') {\n
   if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n
  } else {\n
   delete sample.raws.before;\n
  nodes.forEach(node => {\n
else if (this.first !== sample) {\n
   node.raws.before = sample.raws.before;\n
           \ln \ n/n return nodes; \ n/n /**\n * Returns a {@link Result} instance representing the root's
CSS.\n *\n * @param {processOptions} [opts] - options with only `to` and `map` keys\n *\n * @return
{Result} result with current root's CSS\n *\n *@example\n *const root1 = postcss.parse(css1, { from: 'a.css'
});\n *const root2 = postcss.parse(css2, { from: 'b.css' });\n *root1.append(root2);\n *const result =
root1.toResult(\{ to: 'all.css', map: true \}); n * \n toResult(opts = \{ \}) \{ n const lazy = new LazyResult(new LazyResult(new
Processor(), this, opts);\n return lazy.stringify();\n \n\n remove(child) {\n warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n this.removeChild(child);\n \\n\n prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n \\n\n
/**\n * @member object raws - Information to generate byte-to-byte equal\n *
        node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n *\n ** `after`: the space symbols after the last child to the end of file.\n ** `semicolon`: is
the last child has an (optional) semicolon.\n *\n * @example\n * postcss.parse('a { }\\n').raws //=> { after: "\\n'
break cyclical dependency deadlock – #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n *\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\nclass Input {\n /**\n * @param
\{string\}\ css\ -input\ CSS\ source\ *\ @param\ \{object\}\ [opts]\ -\ \{@link\ Processor\#process\}\ options\ n\ *\ n\ 
constructor(css, opts = \{\}) \{\n /**\n * @member \{string\} - input CSS source\n *\n * @example\n
const input = postcss.parse('a{}', { from: file }).input;\n * input.css //=> \"a{}\";\n *\n this.css =
css.toString();\n\n if (this.css[0] === '\nFFF' \parallel this.css[0] === '\nFFE') {\n}
   this.css = this.css.slice(1);\n
n \in \{n \in \mathbb{N} \mid n \in \mathbb{N} \}
                                     if (/^\w+:\\//.test(opts.from)) {\n}
  /**\n
   * @member {string} - The absolute
path to the CSS source file\n
   defined with the `from` option.\n
   *\n
   * @example\n
const root = postcss.parse(css, { from: 'a.css' });\n
   * root.source.input.file //=> '/home/ai/a.css'\n
  */\n
this.file = opts.from;\n
                                   } else {\n
   this.file = path.resolve(opts.from);\n
  n } n } n / n /* n
   let map =
  /!**\n
   * @member {PreviousMap} - The
new PreviousMap(this.css, opts);\n
  if ( map.text ) {\n
input source map passed from\n
   a compilation step before PostCSS\n
 (for example, from Sass compiler).\n
   * @example\n
root.source.input.map.consumer().sources //=> ['a.sass']\n
   *!/\n
   this.map = map;\n
  let file =
map.consumer().file;\n
   if (!this.file && file ) this.file = this.mapResolve(file);\n
   n*/n if (!this.file)
\{ n \}
         sequence += 1;\n
                                     /**\n
  * @member {string} - The unique ID of the CSS source. It will be\n
        created if `from` option is not provided\n
  (because PostCSS does not know the file path).\n
           * @example\n
                                     * const root = postcss.parse(css);\n
   * root.source.input.file //=> undefined\n
root.source.input.id //=> \"<input css 1>\"\n
   */\n
   this.id = `<input css ${sequence}>`;\n }\n if (this.map)
this.map.file = this.from;\n \n \n\n error(message, line, column, opts = {}) \n let result;\n const origin =
this.origin(line, column);\n if (origin) {\n
   result = new CssSyntaxError(\n
   message,\n
   origin.line,\n
origin.column,\n
                             origin.source,\n
   origin.file,\n
  opts.plugin\n
  );\n } else {\n
  result = new
```

source: this.css  $\$ ;\n if (this.file) result.input.file = this.file;\n\n return result;\n  $\$ \n\n \*\*\n \* Reads the input source map and returns a symbol position\n \* in the input source (e.g., in a Sass file that was compiled\n \* to CSS before being passed to PostCSS).\n \*\n \* @param {number} line - line in input CSS\n \* @param {number} column - column in input CSS\n \*\n \* @return {filePosition} position in input source\n \*\n \* @example\n \* root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n \*\n origin(line, column) {\n if (!this.map) return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line, line: from.line,\n column: from.column,\n };\n\n const source = consumer.sourceContentFor(from.source);\n if (source) result.source = source;\n\n return result;\n\ \\n\n mapResolve(file)  $\n$  if  $(/^{\w}+:\///.test(file)) {\n}$ return file; $\n$  } else { $\n$ return path.resolve(this.map.consumer().sourceRoot | '.', file);\n }\n\n /\*\*\n \* The CSS source identifier. Contains {@link Input#file} if the user\n \* set the `from` option, or {@link Input#id} if they did not.\n \* @type {string}\n \*\n \* @example\n \* const root = postcss.parse(css, { from: 'a.css' });\n \* root.source.input.from //=> \"/home/ai/a.css\"\n \*\n \* const root = postcss.parse(css);\n \* root.source.input.from @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n tokenize() {\n this.tokens = tokenize(this.input, { ignoreErrors: true });\n \n\n comment(token) {\n const node = new Comment();\n node.text = node.raws.right = ";\n } else {\n const match =  $node.raws.left = text;\n$  $text.match(/(\s^*)([^]*[^\s)](\s^*), n \quad node.text = match[2]; n \quad node.raws.left = match[1]; n$  $node.raws.right = match[3]; n } n \ node.raws.right = match[3]; n } node.raws.right = match[$ this.tokens.slice(start, this.pos + 1);\n this.spaces += buffer.map(i => i[1]).join(");\n \\n\n unexpectedClose() \\n precheckMissedSemicolon(tokens)  $\{\n$  const colon = this.colon(tokens);\n if (colon === false) return;\n\n let split, for  $(split = colon - 1; split >= 0; split--) {\n if <math>(tokens[split][0] === 'word') break$ ; \n for (split -= break)1;  $split \ge 0$ ;  $split += 1;\n$ break;\n n > n constendFile() {\n if (this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n\n while (this.current.parent) {\n this.current = this.current.parent;\n this.current.raws.after = ";\n }\n \\n","// @flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function safeParse(css, opts) {\n const input = new Input(css, opts);\n\n const parser = new SafeParser(input);\n parser.tokenize();\n parser.loop();\n\n return parser.root;\n}\n","// @flow\n/\* eslint-disable import/no-unresolved \*/nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from '../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from '../utils/flatten';\n// \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated =  $\{\}; \n\$  const resetStyleCache = () =>  $\{\n\$  generated =  $\{\}; \n\}; \n\$ . InlineStyle takes arbitrary CSS and generates a flat object\n \*\nexport default (styleSheet: StyleSheet) => {\n class InlineStyle {\n rules: RuleSet;\n\n constructor(rules: RuleSet) {\n this.rules = rules;\n \\n\n generateStyleObject(executionContext: Object) {\n const flatCSS = flatten(this.rules, executionContext).join(");\n\n const hash = generateComponentId(flatCSS);\n if (!generated[hash]) {\n const root = parse(flatCSS);\n const  $declPairs = []; \ n$  $root.each(node => \{\n$ if (node.type === 'decl') {\n declPairs.push([node.prop, node.value]);\n } else if (process.env.NODE\_ENV !== 'production' && node.type !== 'comment') {\n /\* eslint-disable no-console \*/\n console.warn(`Node of type \${node.type} not supported as an inline style`);\n // RN currently does not support differing values for the corner radii of Image\n // components (but does for View). It is almost impossible to tell whether we'll have\n // support, so we'll just

```
disable multiple values here.\n
                               // https://github.com/styled-components/css-to-react-native/issues/11\n
   const
styleObject = transformDeclPairs(declPairs, [\n
   'borderRadius',\n
  'borderWidth',\n
  'borderColor',\n
   'borderStyle',\n
                     ]);\n
                             const styles = styleSheet.create({\n
  generated: styleObject,\n
   });\n
  return generated[hash];\n \n \\n return InlineStyle;\n\;\n","/*
generated[hash] = styles.generated;\n
                                    }\n
eslint-disable */\n/**\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be
consistently transpiled to an IE-compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present,
Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software
and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including
without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of
the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following
conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or
substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY
OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF
MERCHANTABILITY, IN FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO
EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES
OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS
IN\n THE SOFTWARE.\n*\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val ===
'object' && val !== null && !Array.isArray(val))\n );\n};\n\nconst isValidKey = key => {\n return key !==
'__proto__' && key !== 'constructor' && key !== 'prototype';\n\;\n\nfunction mixin(target, val, key) {\n const obj
= target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n
\n\n\nexport default function mixinDeep(target, ...rest) \n for (const obj of rest) \n if (isObject(obj)) \n
(const key in obj) {\n
                       if (isValidKey(key)) {\n
  mixin(target, obj[key], key);\n
  }\n
  n > n > n
return target;\n\\n","// @flow\nimport { EMPTY OBJECT } from './empties';\n\ntype Props = {\n theme?:
any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n
return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n\","//
@flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target:
$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n
(process.env.NODE ENV !== 'production'\n
   ? target.charAt(0) === target.charAt(0).toLowerCase()\n
true)\n );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from
'./getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target:
$PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ? `styled.${target}` :
`Styled(${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element,
type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from
../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme
((outerTheme?: Theme) => Theme);\n\ntype Props = {\n children?: Element<any>,\n theme:
const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument,
outerTheme?: Theme): Theme {\n if (!theme) {\n return throwStyledError(14);\n }\n\n if (isFunction(theme))
(mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n
throwStyledError(7);\n \\n\n return mergedTheme;\n \\n\n if (Array.isArray(theme) || typeof theme !==
'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ? { ...outerTheme, ...theme } :
theme;\n\n\/n**\n * Provide a theme to an entire react component tree via context\n */\nexport default function
ThemeProvider(props: Props) \{\n const outerTheme = useContext(ThemeContext);\n const themeContext =
useMemo(() => mergeTheme(props.theme, outerTheme), [\n props.theme, outerTheme, \n]); \n if
(!props.children) {\n return null;\n }\n\n return < ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, {
```

```
createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from
'../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY ARRAY,
EMPTY_OBJECT } from '../utils/empties';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from
'../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from
'./ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from
'../types';\n\n/ NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or
StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()
=> true;\n\nclass StyledNativeComponent extends Component<*, *> {\n root: ?Object;\n\n attrs = { };\n\n render()
                           <ThemeConsumer>\n
   \{(theme?: Theme) => \{\n
n = {n return (n)}
  const {\n
   $as:
transientAsProp,\n
                                      as: renderAs,\n
  forwardedComponent,\n
   forwardedAs,\n
forwardedRef,\n
                                   testID,\n
   style = [], n
   ...props\n
   } = this.props; \n\n
   const {
defaultProps, target, shouldForwardProp } = forwardedComponent;\n
   const elementToBeRendered =\n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n
  const generatedStyles =
   determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
this.generateAndInjectStyles(\n
  const isTargetTag = isTag(elementToBeRendered);\n
  this.props\n
                             ); \n\n
  const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n
   const propFilterFn = shouldForwardProp || (isTargetTag
&& validAttr);\n
                                  const propsForElement = { };\n
   let key;\n\n
   for (key in computedProps) {\n
   else if (key === 'forwardedAs') {\n
if (key[0] === '$' || key === 'as') continue;\n
   propsForElement.as
                                 } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n
= props[key]; \ n
   // Don't pass through
filtered tags through to native elements\n
   propsForElement[key] = computedProps[key];\n
                propsForElement.style = typeof\ style === 'function'\ ?\ 'n
n n
  (state) => { \setminus n }
   return
[generatedStyles].concat(style(state))\n
  : [generatedStyles].concat(style);\n
   }\n
propsForElement.testID = testID; \n\
  if (forwardedRef) propsForElement.ref = forwardedRef;\n
  if
(forwardedAs) propsForElement.as = forwardedAs;\n\n
   return createElement(elementToBeRendered,
   </ThemeConsumer>\n );\n \\n\n buildExecutionContext(theme: ?Object, props:
propsForElement);\n
                                      Object, attrs: Attrs) \{n \text{ const context} = \{ \dots \text{props, theme } \}; \\ n \text{ if (!attrs.length) return context}; \\ n \text{ this.attrs} = \{ \dots \text{props, theme } \}; \\ n \text{ if (!attrs.length) return context}; \\ n \text{ this.attrs} = \{ \dots \text{props, theme } \}; \\ n \text{ if (!attrs.length) return context}; \\ n \text{ this.attrs} = \{ \dots \text{props, theme } \}; \\ n \text{ if (!attrs.length) return context}; \\ n \text{ this.attrs} = \{ \dots \text{props, theme } \}; \\ n
if
  let key;\n\
(isFunction(resolvedAttrDef)) {\n
   resolvedAttrDef = resolvedAttrDef(context);\n
  n n
   /* eslint-disable
guard-for-in */\n for (key in resolvedAttrDef) {\n
  attr = resolvedAttrDef[key];\n
   this.attrs[key] = attr;\n
  context[key] = attr; \ n
                                       }\n
   /* eslint-enable ^{n});\n\n return context;\n \\n\n
generateAndInjectStyles(theme: any, props: any) \n const { inlineStyle } = props.forwardedComponent; \n
const executionContext = this.buildExecutionContext(\n
  theme,\n
  props,\n
props.forwardedComponent.attrs\n );\n\n return inlineStyle.generateStyleObject(executionContext);\n\n
setNativeProps(nativeProps: Object) {\n if (this.root !== undefined) {\n // $FlowFixMe\n
this.root.setNativeProps(nativeProps);\n } else if (process.env.NODE_ENV !== 'production') {\n
disable-next-line no-console\n console.warn(\n
   'setNativeProps was called on a Styled Component wrapping
a stateless functional component.\n
   );\n \n \in \n \n\nexport default (InlineStyle: Function) => {\n const
createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n const {\n}
EMPTY_ARRAY,\n
                                    displayName = generateDisplayName(target),\n
  ParentComponent =
StyledNativeComponent,\n } = options;\n\n const isClass = !isTag(target);\n const isTargetStyledComp =
isStyledComponent(target);\n\n // $FlowFixMe\n const WrappedStyledNativeComponent =
React.forwardRef((props, ref) \Rightarrow (\n
   <ParentComponent\n
   \{...props\}\n
forwardedComponent={WrappedStyledNativeComponent}\n
  forwardedRef={ref}\n
  />\n ));\n const
finalAttrs = \n
                       // $FlowFixMe\n isTargetStyledComp && target.attrs\n
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n
   : attrs;\n\n // eslint-disable-next-line prefer-
destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n // $FlowFixMe\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (shouldForwardProp) {\n
   // compose nested
```

```
shouldForwardProp calls\n
                              shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
                    target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n
$FlowFixMe\n
  } else {\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n
  // eslint-disable-next-line
prefer-destructuring\n
                         shouldForwardProp = target.shouldForwardProp;\n
   n \in n 
creates a new interim component, which we'll take advantage of\n * instead of extending ParentComponent to
create _another_ interim class\n */\n\n // $FlowFixMe\n WrappedStyledNativeComponent.attrs =
finalAttrs;\n\n WrappedStyledNativeComponent.displayName = displayName;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n
   // $FlowFixMe\n
   isTargetStyledComp?
target.inlineStyle.rules.concat(rules): rules\n );\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n // $FlowFixMe\n
WrappedStyledNativeComponent.target = isTargetStyledComp\n
  ? // $FlowFixMe\n
   target.target\n
target;\n // $FlowFixMe\n WrappedStyledNativeComponent.withComponent = function withComponent(tag:
              const { displayName: _, componentId: __, ...optionsToCopy } = options;\n
   const newOptions =
                               attrs: finalAttrs,\n
\{ n \}
       ...optionsToCopy,\n
   ParentComponent,\n
  return
createStyledNativeComponent(tag, newOptions, rules);\n\ };\n\n\ // $FlowFixMe\n
Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n
  get() \{ \n
   return
this. foldedDefaultProps;\n
                              , n n
                                       set(obj) {\n
  // $FlowFixMe\n
  this. foldedDefaultProps =
isTargetStyledComp? merge({}, target.defaultProps, obj): obj;\n
  ,\n });\n if (isClass) {\n
hoist(WrappedStyledNativeComponent, (target: any), {\n
   // all SC-specific things should not be hoisted\n
   shouldForwardProp: true,\n
attrs: true,\n
                displayName: true,\n
  inlineStyle: true,\n
   );\n }\n\ return
styledComponentId: true,\n
                               target: true,\n
  withComponent: true,\n
WrappedStyledNativeComponent;\n \};\n\n return createStyledNativeComponent;\n\};\n","// @flow\nimport type {
Interpolation } from '../types';\n\nexport default (\n strings: Array<string>,\n interpolations:
Array<Interpolation>\n): Array<Interpolation> => {\n const result = [strings[0]];\n\n for (let i = 0, len =
interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], strings[i + 1]);\n }\n\n return
result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
'../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/nconst addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY ARRAY, [styles, ...interpolations])));\n \\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // $FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n\\n","// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
{ EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function
constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object =
EMPTY_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /*
This is callable directly as a template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are
called, wrap up a new template function and merge options */n templateFunction.withConfig = config =>/n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime */n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
...options,\n
              attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport
hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport
```

```
determineTheme from '../utils/determineTheme';\nimport getComponentName from
'../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?:
any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<$Diff<Config,
{ theme?: any }> & { theme?: any }, Instance>\n/\n/\ but the old build system tooling doesn't support the
syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n // $FlowFixMe This should be
React.forwardRef(Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme =
useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be inferrable\n const {
defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if
(process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-
                                `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a
console\n
            console.warn(\n
theme in defaultProps in component class \"${getComponentName(\n
  Component\n
   )}\"`\n
   );n } n 
return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme,
Component);\n\n WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n return
WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from
'../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n","// @flow\n\n/* eslint-disable import/no-unresolved */\nimport reactPrimitives from 'react-
primitives';\n\nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from
'../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from
'../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from
'../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from
'../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent';\n\nimport type { Target } from
'../types';\n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet);\nconst StyledNativeComponent =
_StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) =>
constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for
some reason, so let's\n * assume it's for a good reason and not eagerly load them all */\nconst aliases = 'Image Text
Touchable View ';\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes
it to styled \ast/naliases.split(/\s+/m).forEach(alias =>\n Object.defineProperty(styled, alias, \n enumerable:
true,\n configurable: false,\n get() {\n return styled(reactPrimitives[alias]);\n },\n })\n);\n\nexport { css,
isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme \};\nexport default
styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g
enerateAlphabeticName", "name", "x", "Math", "abs", "replace", "SEED", "phash", "h", "i", "length", "charCodeAt", "hash"
"str", "getComponentName", "target", "process", "env", "NODE_ENV", "displayName", "isFunction", "test", "isStateless",
Function", "prototype", "isReactComponent", "toString", "Object", "call", "typeOf", "isStyledComponent", "styledComp
onentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSIO
N","_VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_
SPEEDY", "REACT_APP_SC_DISABLE_SPEEDY", "EMPTY_ARRAY", "freeze", "EMPTY_OBJECT", "ERRORS
","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro
r","join","trim", "makeGroupedTag", "tag", "DefaultGroupedTag", "BASE_SIZE", "groupSizes", "Uint32Array", "index
OfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleInd
ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","g
roupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "getI, "getIdForGroup", "set
GroupForId", "SELECTOR", "MARKER_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size
","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part
s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod
e","getAttribute","parentNode","removeChild","getNonce","\_webpack\_nonce\_","ELEMENT\_TYPE","findLastSt
yleTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevSt
yle", "nextSibling", "setAttribute", "nonce", "insertBefore", "getSheet", "styleSheets", "ownerNode", "makeTag", "isServe
r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule",
```

" error", "cssRules", "cssText", "refNode", " target", "splice", "SHOULD REHYDRATE", "defaultOptions", "StyleShe et","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance" ","hasNameForId", "groupNames", "Set", "add", "clearNames", "clear", "clearRules", "clearTag", "delimiter", "needle", "to Sheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT REG EX", "COMPLEX\_SELECTOR\_PREFIX", "createStylisInstance", "plugins", "stylis", "stylis", "parsingRules", "returnR ulesPlugin", "parsedRules", "parseRulesPlugin", "insertRulePlugin", "componentId", selector", selectorRegexp", consecutiveSelfRefRegExp", "selfReferenceReplacer", "offset", "string", "indexOf", "selfReferenceReplacementPlugi n","\_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext", "React", "createContext", "StyleSheetConsumer", "Consumer", "StylisContext", "StylisConsumer", "m asterSheet", "masterStylis", "Keyframes", "inject", "styleSheet", "stylisInstance", "resolvedName", "getName", "uppercas eCheck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "ad dUnitIfNeeded", "value", "unitless", "isFalsish", "chunk", "objToCssArray", "obj", "prevKey", "key", "hasOwnProperty", "Array", "isArray", "isCss", "hyphenate", "isPlainObject", "flatten", "executionContext", "ruleSet", "result", "isElement", " console", "warn", "printed", "warnOnce", "message", "SINGLE\_QUOTE", "DOUBLE\_QUOTE", "BACKSLASH", "SL ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN\_SQUARE","CLOSE\_SQUARE","OPEN\_PARENTH ESES", "CLOSE PARENTHESES", "OPEN CURLY", "CLOSE CURLY", "SEMICOLON", "ASTERISK", "COLO N","AT","RE\_AT\_END","RE\_WORD\_END","RE\_BAD\_BRACKET","tokenize","input","tokens","valueOf","ign ore", "ignoreErrors", "next", "quote", "lines", "last", "escape", "nextLine", "nextOffset", "escaped", "escapePos", "prev", "n" "pos", "unclosed", "what", "error", "slice", "lastIndex", "HIGHLIGHT\_THEME", "brackets", "comment", "color", "termi nalHighlight", "Input", "token", "map", "CssSyntaxError", "source", "file", "reason", "setMessage", "captureStackTrace", "file", "file" showSourceCode", "supportsColor", "start", "max", "end", "min", "maxWidth", "number", "padded", "gutter", "spacing", " defaultRaw", "colon", "indent", "beforeDecl", "beforeRule", "beforeOpen", "beforeClose", "beforeComment", "after", "e mptyBody", "commentLeft", "commentRight", "capitalize", "toUpperCase", "Stringifier", "builder", "stringify", "semicol on", "type", "root", "body", "raws", "left", "raw", "right", "text", "decl", "between", "prop", "rawValue", "important", "atrule" ","params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon", "rawEmptyBody", "rawIndent", "p", "rawBeforeComment", "walkComments", "rawBeforeDecl", "walkDecls", "rawBef oreRule", "rawBeforeClose", "rawBeforeOpen", "rawColon", "buf", "step", "cloneNode", "cloned", "constructor", "j", "No de", "defaults", "opts", "positionBy", "data", "remove", "stringifier", "clone", "overrides", "cloneBefore", "cloneAfter", "ins ertAfter", "replaceWith", "moveTo", "newParent", "cleanRaws", "append", "moveBefore", "otherNode", "moveAfter", "to JSON", "fixed", "defaultType", "keepBetween", "positionInside", "word", "removeSelf", "cleanStyles", "val", "Declaratio n", "Comment", "Parser", "Root", "current", "spaces", "tokenizer", "loop", "emptyRule", "other", "endFile", "init", "Rule", " bracket", "pop", "unclosedBracket", "unknownWord", "spacesFromEnd", "shift", "spacesFromStart", "precheckMissedS emicolon", "stringFrom", "cache", "checkMissedSemicolon", "AtRule", "unnamedAtrule", "open", "unexpectedClose", " unclosedBlock", "clean", "all", "lastTokenType", "from", "doubleColon", "founded", "parse", "safe", "parser", "cleanSourc e", "Container", "each", "callback", 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AAAA, QAHA+D, OAGA; AAHAA, MAAAA, OAGA, GAHgC3H, YAGhC; AA AA;;AAAA,QAFA4H,YAEA;AAFAA,MAAAA,YAEA,GAF2C,EAE3C;AAAA;;AACA,SAAKD,OAAL,gBACK H,cADL,MAEKG,OAFL;AAKA,SAAKE,EAAL,GAAUD,YAAV;AACA,SAAKhE,KAAL,GAAa,IAAIhB,GAAJ, CAAQB,KAAR,CAAb;AACA,SAAKkE,MAAL,GAAc,CAAC,CAACH,OAAO,CAACnB,QAAxB,CARA;;AA WA,QAAI,CAAC,KAAKsB,MAAN,IAAgBtI,UAAhB,IAA8B+H,gBAAlC,EAAoD;AAClDA,MAAAA,gBAAgB, GAAG,KAAnB;AACA5C,MAAAA,cAAc,CAAC,IAAD,CAAd;AACD;AACF;;;;SAEDoD,yBAAA,gCAAuBJ,OA AvB,EAAsDK,SAAtD,EAAkF;AAAA,QAA5BA,SAA4B;AAA5BA,MAAAA,SAA4B,GAAN,IAAM;AAAA;;AA ChF,WAAO,IAAIP,UAAJ,cACA,KAAKE,OADL,MACiBA,OADjB,GAEL,KAAKE,EAFA,EAGJG,SAAS,IAAI, KAAKpE,KAAnB,IAA6BD,SAHxB,CAAP;AAKD;;SAEDsE,qBAAA,4BAAmBjF,EAAnB,EAA+B;AAC7B,WA AQ,KAAK6E,EAAL,CAAQ7E,EAAR,IAAc,CAAC,KAAK6E,EAAL,CAAQ7E,EAAR,KAAe,CAAhB,IAAqB,C AA3C;AACD;AAED;;;SACAU,SAAA,kBAAqB;AACnB,WAAO,KAAKzC,GAAL,KAAa,KAAKA,GAAL,GAA WD,cAAc,CAACuF,OAAO,CAAC,KAAKoB,OAAN,CAAR,CAAtC,CAAP;AACD;AAED;;;SACAO,eAAA,sBA AalF,EAAb,EAAyB7F,IAAzB,EAAgD;AAC9C,WAAO,KAAKyG,KAAL,CAAWX,GAAX,CAAeD,EAAf,KAAu B,KAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BC,GAA1B,CAA8B9F,IAA9B,CAA7B;AACD; AAED;;;SACA+G,eAAA,sBAAalB,EAAb,EAAyB7F,IAAzB,EAAuC;AACrC4F,IAAAA,aAAa,CAACC,EAAD,C AAb;;AAEA,QAAI,CAAC,KAAKY,KAAL,CAAWX,GAAX,CAAeD,EAAf,CAAL,EAAyB;AACvB,UAAMmF, UAAU,GAAG,IAAIC,GAAJ,EAAnB;AACAD,MAAAA,UAAU,CAACE,GAAX,CAAelL,IAAf;AACA,WAAKy G,KAAL,CAAW7B,GAAX,CAAeiB,EAAf,EAAmBmF,UAAnB;AACD,KAJD,MAIO;AACJ,WAAKvE,KAAL,C AAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BqF,GAA1B,CAA8BIL,IAA9B;AACD;AACF;AAED;;;SACAsE,cA AA,qBAAYuB,EAAZ,EAAwB7F,IAAxB,EAAsCuE,KAAtC,EAAuD;AACrD,SAAKwC,YAAL,CAAkBIB,EAAI B,EAAsB7F,IAAtB;AACA,SAAKuG,MAAL,GAAcjC,WAAd,CAA0BsB,aAAa,CAACC,EAAD,CAAvC,EAA6Ct B,KAA7C;AACD;AAED;;;SACA4G,aAAA,oBAAWtF,EAAX,EAAuB;AACrB,QAAI,KAAKY,KAAL,CAAWX, GAAX,CAAeD,EAAf,CAAJ,EAAwB;AACrB,WAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0Bu F,KAA1B;AACD;AACF;AAED;;;SACAC,aAAA,oBAAWxF,EAAX,EAAuB;AACrB,SAAKU,MAAL,GAAcvB, UAAd,CAAyBY,aAAa,CAACC,EAAD,CAAtC;AACA,SAAKsF,UAAL,CAAgBtF,EAAhB;AACD;AAED;;;SAC AyF,WAAA,oBAAW;AACT;AACA;AACA,SAAKxH,GAAL,GAAW0C,SAAX;AACD;AAED;;;SACAhF,WAA A,oBAAmB;AACjB,WAAO6E,WAAW,CAAC,IAAD,CAAlB;AACD;;;;;AC/HH;;;;;;;;;;;AAoBA;AAEA,A AAe,2BAAStB,UAAT,EAAqB;AACIC,MAAMwG,SAAS,GAAG,OAAIB;AACA,MAAMC,MAAM,GAAMD,SA AN,MAAZ;;AAEA,WAASE,OAAT,CAAiBC,KAAjB,EAAwB;AACtB,QAAIA,KAAJ,EAAW;AACT,UAAI;AA CF3G,QAAAA,UAAU,CAAI2G,KAAJ,OAAV;AACD,OAFD,CAEE,OAAOC,CAAP,EAAU;AACb;AACF;;AAE D,SAAO,SAASC,SAAT,CACLC,OADK,EAELjF,OAFK,EAGLkF,SAHK,EAILC,OAJK,EAKLC,IALK,EAMLC, MANK,EAOLxL,MAPK,EAQLyL,EARK,EASLC,KATK,EAULC,EAVK,EAWL;AACA,YAAQP,OAAR;AACE; AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAACIG,UAAR,CAAmB,C AAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAIC;AACjD;AACF;;AACA ,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF;;A ACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBAAO nH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAelF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,mBA AOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,CAA C,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;AAr BJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC,GA AD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,gCA Ad1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OAC+ C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC,OA AX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,iBAAiB, GAAG,SAApBA,iBAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AAClB, UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD;AA CF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,YAA Y,CAACtJ,IAAb,CAAkBwG,IAAlB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ;;A ACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F,K AAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uBA AuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,GA AkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YAA X;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAaA;;;;;;;;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjCA, 8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IAA iBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC, CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAa1L,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB,c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAlB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkCIH,QAAIC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G, MAAJ,QAAgB6G,SAAhB,UAAgC,GAAhC,CAAlB;AACAE,IAAAA,yBAAyB,GAAG,IAAI/G,MAAJ,SAAiB6G, SAAjB,cAA5B;AAEA,WAAOR,MAAM,CAACoB,MAAM,IAAI,CAACIH,QAAX,GAAsB,EAAtB,GAA2BA,QA A5B,EAAsCqH,MAAtC,CAAb;AACD;;AAEDJ,EAAAA,cAAc,CAACjN,IAAf,GAAsB6L,OAAO,CAAC/L,MAA R,GACIB+L,OAAO,CACJyB,MADH,CACU,UAACC,GAAD,EAAMC,MAAN,EAAiB;AACvB,QAAI,CAACA, MAAM,CAACnO,IAAZ,EAAkB;AAChB2E,MAAAA,0BAAgB,CAAC,EAAD,CAAhB;AACD;;AAED,WAAOrE ,KAAK,CAAC4N,GAAD,EAAMC,MAAM,CAACnO,IAAb,CAAZ;AACD,GAPH,EAOKK,IAPL,EAQGmB,QAR H,EADkB,GAUlB,EAVJ;AAYA,SAAOoM,cAAP;AACD;;AC5GD;AACA,AAeO,IAAMQ,iBAAiB,GAA+BC,KA AK,CAACC,aAAN,EAAtD;AACP,AAAO,IAAMC,kBAAkB,GAAGH,iBAAiB,CAACI,QAA7C;AACP,AAAO,IA rC;AAEP,AAAO,IAAMG,WAAW,GAAe,IAAIrE,UAAJ,EAAhC;AACP,AAAO,IAAMsE,YAAY,GAAgBrC,oBA AoB,EAAtD;;ACtBP;AACA;IAKqBsC;AAOnB,qBAAY7O,IAAZ,EAA0BuE,KAA1B,EAAyC;AAAA;;AAAA,S AMzCuK,MANyC,GAMhC,UAACC,UAAD,EAAyBC,cAAzB,EAAwE;AAAA,UAA/CA,cAA+C;AAA/CA,QAA AA,cAA+C,GAAjBJ,YAAiB;AAAA;;AAC/E,UAAMK,YAAY,GAAG,KAAI,CAACjP,IAAL,GAAYgP,cAAc,CA ACrO,IAAhD;;AAEA,UAAI,CAACoO,UAAU,CAAChE,YAAX,CAAwB,KAAI,CAACIF,EAA7B,EAAiCoJ,YA AjC,CAAL,EAAqD;AACnDF,QAAAA,UAAU,CAACzK,WAAX,CACE,KAAI,CAACuB,EADP,EAEEoJ,YAFF, EAGED,cAAc,CAAC,KAAI,CAACzK,KAAN,EAAa0K,YAAb,EAA2B,YAA3B,CAHhB;AAKD;AACF,KAhBw C;;AAAA,SAkBzCzN,QAlByC,GAkB9B,YAAM;AACf,aAAOmD,0BAAgB,CAAC,EAAD,EAAK9E,MAAM,CA AC,KAAI,CAACG,IAAN,CAAX,CAAvB;AACD,KApBwC;;AACvC,SAAKA,IAAL,GAAYA,IAAZ;AACA,SAA

K6F,EAAL,qBAA0B7F,IAA1B;AACA,SAAKuE,KAAL,GAAaA,KAAb;AACD;;;;SAkBD2K,UAAA,iBAAQF,cA AR,EAAoD;AAAA,QAA5CA,cAA4C;AAA5CA,MAAAA,cAA4C,GAAdJ,YAAc;AAAA;;AACID,WAAO,KAA K5O,IAAL,GAAYgP,cAAc,CAACrO,IAAlC;AACD;;;;;ACrCH;;AAEA;;;;AAKA,IAAMwO,cAAc,GAAG,SAAv B;AACA,IAAMC,gBAAgB,GAAG,UAAzB;AACA,IAAMC,SAAS,GAAG,MAAIB;;AACA,IAAMC,kBAAkB,G AAG,SAArBA,kBAAqB,CAACC,KAAD;AAAA,eAA8BA,KAAI,CAACC,WAAL,EAA9B;AAAA,CAA3B;AAE A;;;;;;;;;;AAgBA,AAAe,SAASC,kBAAT,CAA4BnC,MAA5B,EAAoD;AACjE,SAAO6B,cAAc,CAAC/N,IA Af,CAAoBkM,MAApB,IACLA,MAAM,CACLIN,OADD,CACSgP,gBADT,EAC2BE,kBAD3B,EAECIP,OAFD,C AESiP,SAFT,EAEoB,MAFpB,CADK,GAIL/B,MAJF;AAKD;;AClCD;AACA;AAGA,AAAe,SAASoC,eAAT,CA AyB1P,IAAzB,EAAuC2P,KAAvC,EAAwD;AACrE;AACA;AACA,MAAIA,KAAK,IAAI,IAAT,IAAiB,OAAOA, KAAP,KAAiB,SAAlC,IAA+CA,KAAK,KAAK,EAA7D,EAAiE;AAC/D,WAAO,EAAP;AACD;;AAED,MAAI,O AAOA,KAAP,KAAiB,QAAjB,IAA6BA,KAAK,KAAK,CAAvC,IAA4C,EAAE3P,IAAI,IAAI4P,QAAV,CAAhD, EAAqE;AACnE,WAAUD,KAAV,QADmE;AAEpE;;AAED,SAAO9P,MAAM,CAAC8P,KAAD,CAAN,CAAc/L,I AAd,EAAP;AACD;;AChBD;AACA,AAWA;;;;AAGA,IAAMiM,SAAS,GAAG,SAAZA,SAAY,CAAAC,KAAK;A AAA,SAAIA,KAAK,KAAKtJ,SAAV,IAAuBsJ,KAAK,KAAK,IAAjC,IAAyCA,KAAK,KAAK,KAAND,IAA4DA, KAAK,KAAK,EAA1E;AAAA,CAAvB;;AAEA,AAAO,IAAMC,aAAa,GAAG,SAAhBA,aAAgB,CAACC,GAAD, EAAcC,OAAd,EAA6D;AACxF,MAAM1L,KAAK,GAAG,EAAd;;AAEA,OAAK,IAAM2L,GAAX,IAAkBF,GAAl B,EAAuB;AACrB,QAAI,CAACA,GAAG,CAACG,cAAJ,CAAmBD,GAAnB,CAAD,IAA4BL,SAAS,CAACG,GA AG,CAACE,GAAD,CAAJ,CAAzC,EAAqD;;AAErD,QAAKE,KAAK,CAACC,OAAN,CAAcL,GAAG,CAACE,G AAD,CAAjB,KAA2BF,GAAG,CAACE,GAAD,CAAH,CAASI,KAArC,IAA+CnP,UAAU,CAAC6O,GAAG,CAA CE,GAAD,CAAJ,CAA7D,EAAyE;AACvE3L,MAAAA,KAAK,CAACIB,IAAN,CAAckN,kBAAS,CAACL,GAA D,CAAvB,QAAiCF,GAAG,CAACE,GAAD,CAApC,EAA2C,GAA3C;AACD,KAFD,MAEO,IAAIM,aAAa,CAA CR,GAAG,CAACE,GAAD,CAAJ,CAAjB,EAA6B;AACIC3L,MAAAA,KAAK,CAACIB,IAAN,OAAAkB,KAAK ,EAASwL,aAAa,CAACC,GAAG,CAACE,GAAD,CAAJ,EAAWA,GAAX,CAAtB,CAAL;AACD,KAFM,MAEA; AACL3L,MAAAA,KAAK,CAACIB,IAAN,CAAckN,kBAAS,CAACL,GAAD,CAAvB,UAAiCR,eAAe,CAACQ, GAAD,EAAMF,GAAG,CAACE,GAAD,CAAT,CAAhD;AACD;AACF;;AAED,SAAOD,OAAO,IAAOA,OAAP,g BAAuB1L,KAAvB,GAA8B,GAA9B,KAAqCA,KAAnD;AACD,CAhBM;AAkBP,AAAe,SAASkM,OAAT,CACb X,KADa,EAEbY,gBAFa,EAGb3B,UAHa,EAIbC,cAJa,EAKR;AACL,MAAIoB,KAAK,CAACC,OAAN,CAAcP,K AAd,CAAJ,EAA0B;AACxB,QAAMa,OAAO,GAAG,EAAhB;;AAEA,SAAK,IAAInQ,CAAC,GAAG,CAAR,EAA W4C,GAAG,GAAG0M,KAAK,CAACrP,MAAvB,EAA+BmQ,MAApC,EAA4CpQ,CAAC,GAAG4C,GAAhD,EA AqD5C,CAAC,IAAI,CAA1D,EAA6D;AAC3DoQ,MAAAA,MAAM,GAAGH,OAAO,CAACX,KAAK,CAACtP,C AAD,CAAN,EAAWkQ,gBAAX,EAA6B3B,UAA7B,EAAyCC,cAAzC,CAAhB;AAEA,UAAI4B,MAAM,KAAK, EAAf,EAAmB,SAAnB,KACK,IAAIR,KAAK,CAACC,OAAN,CAAcO,MAAd,CAAJ,EAA2BD,OAAO,CAACtN, IAAR,OAAAsN,OAAO,EAASC,MAAT,CAAP,CAA3B,KACAD,OAAO,CAACtN,IAAR,CAAauN,MAAb;AAC N;;AAED,WAAOD,OAAP;AACD;;AAED,MAAId,SAAS,CAACC,KAAD,CAAb,EAAsB;AACpB,WAAO,EAAP ;AACD;AAED;;;AACA,MAAIIO,iBAAiB,CAACkO,KAAD,CAArB,EAA8B;AAC5B,iBAAWA,KAAK,CAACjO ,iBAAjB;AACD;AAED;;;AACA,MAAIV,UAAU,CAAC2O,KAAD,CAAd,EAAuB;AACrB,QAAIzO,mBAAmB,C AACyO,KAAD,CAAnB,IAA8BY,gBAAlC,EAAoD;AAClD,UAAME,OAAM,GAAGd,KAAK,CAACY,gBAAD, CAApB;;AAEA,UAAI3P,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC4P,SAAS,CAACD,OA AD,CAAtD,EAAgE;AAC9D;AACAE,QAAAA,OAAO,CAACC,IAAR,CACKIQ,gBAAgB,CACjBiP,KADiB,CA DrB;AAKD;;AAED,aAAOW,OAAO,CAACG,OAAD,EAASF,gBAAT,EAA2B3B,UAA3B,EAAuCC,cAAvC,CA Ad;AACD,KAbD,MAaO,OAAOc,KAAP;AACR;;AAED,MAAIA,KAAK,YAAYjB,SAArB,EAAgC;AAC9B,QAA IE,UAAJ,EAAgB;AACde,MAAAA,KAAK,CAAChB,MAAN,CAAaC,UAAb,EAAyBC,cAAzB;AACA,aAAOc,K AAK,CAACZ,OAAN,CAAcF,cAAd,CAAP;AACD,KAHD,MAGO,OAAOc,KAAP;AACR;AAED;;;AACA,SAAO U,aAAa,CAACV,KAAD,CAAb,GAAuBC,aAAa,CAACD,KAAD,CAApC,GAA8CA,KAAK,CAACtO,QAAN,EA ArD;AACD;;AC3FD;AACA,IAAMwP,OAAO,GAAG,EAAhB;AAEA,AAAe,SAASC,QAAT,CAAkBC,OAAIB,E AA2B;AACxC,MAAIF,OAAO,CAACE,OAAD,CAAX,EAAsB;AACtBF,EAAAA,OAAO,CAACE,OAAD,CAAP, GAAmB,IAAnB;AAEA,MAAI,OAAOJ,OAAP,KAAmB,WAAnB,IAAkCA,OAAO,CAACC,IAA9C,EAAoDD,O AAO,CAACC,IAAR,CAAaG,OAAb;AACrD;;ACRD;AACA,IAAMC,YAAY,GAAG,IAAIzQ,UAAJ,CAAe,CAAf

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GAAGX,IAAN;AACA;;AAEF;AACE,YAAInT,IAAI,KAAK0R,KAAT,IAAkBjM,GAAG,CAAC3E,UAAJ,CAAe gT,GAAG,GAAG,CAArB,MAA4BvB,QAAlD,EAA4D;AAC1DY,UAAAA,IAAI,GAAG1N,GAAG,CAACkI,OA AJ,CAAY,IAAZ,EAAkBmG,GAAG,GAAG,CAAxB,IAA6B,CAApC;;AACA,cAAIX,IAAI,KAAK,CAAb,EAAgB ;AACd,gBAAIF,MAAJ,EAAY;AACVE,cAAAA,IAAI,GAAG1N,GAAG,CAAC5E,MAAX;AACD,aAFD,MAEO; AACLkT,cAAAA,QAAQ,CAAC,SAAD,CAAR;AACD;AACF;;AAED/M,UAAAA,OAAO,GAAGvB,GAAG,CA ACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAAV;AACAE,UAAAA,KAAK,GAAGrM,OAAO,C AACE,KAAR,CAAc,IAAd,CAAR;AACAoM,UAAAA,IAAI,GAAGD,KAAK,CAACxS,MAAN,GAAe,CAAtB;;A AEA,cAAIyS,IAAI,GAAG,CAAX,EAAc;AACZE,YAAAA,QAAQ,GAAGpH,IAAI,GAAGkH,IAAIB;AACAG,Y AAAA,UAAU,GAAGN,IAAI,GAAGE,KAAK,CAACC,IAAD,CAAL,CAAYzS,MAAhC;AACD,WAHD,MAGO; AACL2S,YAAAA,QAAQ,GAAGpH,IAAX;AACAqH,YAAAA,UAAU,GAAGhG,MAAb;AACD;;AAEDsF,UAA AA,MAAM,CAACtP,IAAP,CAAY,CAAC,SAAD,EAAYuD,OAAZ,EAAqBoF,IAArB,EAA2B0H,GAAG,GAAGr G,MAAjC,EAAyC+F,QAAzC,EAAmDL,IAAI,GAAGM,UAA1D,CAAZ;AAEAhG,UAAAA,MAAM,GAAGgG,U AAT;AACArH,UAAAA,IAAI,GAAGoH,QAAP;AACAM,UAAAA,GAAG,GAAGX,IAAN;AACD,SA3BD,MA2 BO;AACLR,UAAAA,WAAW,CAACwB,SAAZ,GAAwBL,GAAG,GAAG,CAA9B;AACAnB,UAAAA,WAAW,C AACnR,IAAZ,CAAiBiE,GAAjB;;AACA,cAAIkN,WAAW,CAACwB,SAAZ,KAA0B,CAA9B,EAAiC;AAC/BhB, YAAAA,IAAI,GAAG1N,GAAG,CAAC5E,MAAJ,GAAa,CAApB;AACD,WAFD,MAEO;AACLsS,YAAAA,IAAI ,GAAGR,WAAW,CAACwB,SAAZ,GAAwB,CAA/B;AACD;;AAEDpB,UAAAA,MAAM,CAACtP,IAAP,CAAY, CAAC,MAAD,EAASgC,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAAT,EAAmC/ G,IAAnC,EAAyC0H,GAAG,GAAGrG,MAA/C,EAAuDrB,IAAvD,EAA6D+G,IAAI,GAAG1F,MAApE,CAAZ;A ACAqG,UAAAA,GAAG,GAAGX,IAAN;AACD;;AAED;AAzOJ;;AA4OAW,IAAAA,GAAG;AACJ;;AAED,SAA Of,MAAP;AACD;;AC9SD;AACA,AAGA,IAAMqB,eAAe,GAAG;AACtBC,EAAAA,QAAQ,EAAE,CAAC,EAA D,EAAK,EAAL,CADY;AACF;AACpB3G,EAAAA,MAAM,EAAE,CAAC,EAAD,EAAK,EAAL,CAFc;AAEJ;AA CIB,aAAW,CAAC,EAAD,EAAK,EAAL,CAHW;AAGD;AACrB4G,EAAAA,OAAO,EAAE,CAAC,EAAD,EAAK ,EAAL,CAJa;AAIH;AACnB,OAAK,CAAC,EAAD,EAAK,EAAL,CALiB;AAKP;AACf,OAAK,CAAC,EAAD,EA AK,EAAL,CANiB;AAMP;AACf,OAAK,CAAC,CAAD,EAAI,EAAJ,CAPiB;AAOR;AACd,OAAK,CAAC,CAAD, EAAI,EAAJ,CARiB;AAQR;AACd,OAAK,CAAC,CAAD,EAAI,EAAJ,CATiB;AASR;AACd,OAAK,CAAC,CAA D,EAAI,EAAJ,CAViB;;AAAA,CAAxB;;AAaA,SAAStU,IAAT,CAAcuU,KAAd,EAAqB;AACnB,mBAAiBA,KA AjB;AACD;;AAED,SAASC,iBAAT,CAA2B/O,GAA3B,EAAgC;AAC9B,MAAMsN,MAAM,GAAGF,QAAQ,CA AC,IAAI4B,KAAJ,CAAUhP,GAAV,CAAD,EAAiB;AAAEyN,IAAAA,YAAY,EAAE;AAAhB,GAAjB,CAAvB;A ACA,MAAMIC,MAAM,GAAG,EAAf;AACA+B,EAAAA,MAAM,CAACrP,OAAP,CAAe,UAAAgR,KAAK,EAA I;AACtB,QAAMH,KAAK,GAAGH,eAAe,CAACM,KAAK,CAAC,CAAD,CAAN,CAA7B;;AACA,QAAIH,KAAJ ,EAAW;AACTvD,MAAAA,MAAM,CAACvN,IAAP,CACEiR,KAAK,CAAC,CAAD,CAAL,CACGxN,KADH,C ACS,OADT,EAEGyN,GAFH,CAEO,UAAA/T,CAAC;AAAA,eAAIZ,IAAI,CAACuU,KAAK,CAAC,CAAD,CAA N,CAAJ,GAAiB3T,CAAjB,GAAqBZ,IAAI,CAACuU,KAAK,CAAC,CAAD,CAAN,CAA7B;AAAA,OAFR,EAG GxQ,IAHH,CAGQ,IAHR,CADF;AAMD,KAPD,MAOO;AACLIN,MAAAA,MAAM,CAACvN,IAAP,CAAYIR,K AAK,CAAC,CAAD,CAAjB;AACD;AACF,GAZD;AAaA,SAAO1D,MAAM,CAACjN,IAAP,CAAY,EAAZ,CAAP ;AACD;;AChCD;;;;;;;;;;;;;A2BM6Q;AACJ;;;;;;AAQA,0BAAYtD,OAAZ,EAAqBIF,IAArB,EAA2BC, MAA3B,EAAmCwI,MAAnC,EAA2CC,IAA3C,EAAiDvG,MAAjD,EAAyD;AACvD;;;;;;;;;AAYA,SAAKnO,IA AL,GAAY,gBAAZ;AACA;;;;;;;AAMA,SAAK2U,MAAL,GAAczD,OAAd;;AAEA,QAAIwD,IAAJ,EAAU;AACR; ;;;;;AAOA,WAAKA,IAAL,GAAYA,IAAZ;AACD;;AACD,QAAID,MAAJ,EAAY;AACV;;;;;;AAOA,WAAKA, MAAL,GAAcA,MAAd;AACD;;AACD,QAAItG,MAAJ,EAAY;AACV;;;;;AAMA,WAAKA,MAAL,GAAcA,MA Ad;AACD;;AACD,QAAI,OAAOnC,IAAP,KAAgB,WAAhB,IAA+B,OAAOC,MAAP,KAAkB,WAArD,EAAkE;A AChE;;;;;;;AAOA,WAAKD,IAAL,GAAYA,IAAZ;AACA;;;;;;;AAOA,WAAKC,MAAL,GAAcA,MAAd;AACD;; AAED,SAAK2I,UAAL;;AAEA,QAAIIR,KAAK,CAACmR,iBAAV,EAA6B;AAC3BnR,MAAAA,KAAK,CAACm R,iBAAN,CAAWB,IAAXB,EAA8BL,cAA9B;AACD;AACF;;;;SAEDI,aAAA,sBAAa;AACX;;;;;;AAOA,SAAK1D ,OAAL,GAAe,KAAK/C,MAAL,GAAiB,KAAKA,MAAtB,UAAmC,EAAlD;AACA,SAAK+C,OAAL,IAAgB,KA AKwD,IAAL,GAAY,KAAKA,IAAjB,GAAwB,aAAxC;;AACA,QAAI,OAAO,KAAK1I,IAAZ,KAAqB,WAAzB,E AAsC;AACpC,WAAKkF,OAAL,UAAoB,KAAKIF,IAAzB,SAAiC,KAAKC,MAAtC;AACD;;AACD,SAAKiF,OA

AL,WAAqB,KAAKyD,MAA1B;AACD;AAED;;;;;;;;;;;SAqBAG,iBAAA,wBAAeX,KAAf,EAAsB;AAAA ;;AACpB,QAAI,CAAC,KAAKM,MAAV,EAAkB,OAAO,EAAP;AAEIB,QAAIpP,GAAG,GAAG,KAAKoP,MAA f;AACA,QAAI,OAAON,KAAP,KAAiB,WAArB,EAAkCA,KAAK,GAAGY,aAAR;AACIC,QAAIZ,KAAJ,EAAW 90,GAAG,GAAG+0,iBAAiB,CAAC/0,GAAD,CAAvB;AAEX,QAAM4N,KAAK,GAAG5N,GAAG,CAACyB,K AAJ,CAAU,OAAV,CAAd;AACA,QAAMkO,KAAK,GAAG9U,IAAI,CAAC+U,GAAL,CAAS,KAAKjJ,IAAL,G AAY,CAArB,EAAwB,CAAxB,CAAd;AACA,QAAMkJ,GAAG,GAAGhV,IAAI,CAACiV,GAAL,CAAS,KAAKnJ ,IAAL,GAAY,CAArB,EAAwBiH,KAAK,CAACxS,MAA9B,CAAZ;AAEA,QAAM2U,QAAQ,GAAGvV,MAAM, CAACqV,GAAD,CAAN,CAAYzU,MAA7B;AAEA,WAAOwS,KAAK,CACTa,KADI,CACEkB,KADF,EACSE,G ADT,EAEJX,GAFI,CAEA,UAACvI,IAAD,EAAO3H,KAAP,EAAiB;AACpB,UAAMgR,MAAM,GAAGL,KAAK, GAAG,CAAR,GAAY3Q,KAA3B;AACA,UAAMiR,MAAM,GAAG,OAAID,MAAJ,EAAavB,KAAb,CAAmB,CA ACsB,QAApB,CAAf;AACA,UAAMG,MAAM,SAAOD,MAAP,QAAZ;;AACA,UAAID,MAAM,KAAK,KAAI,C AACrJ,IAApB,EAA0B;AACxB,YAAMwJ,OAAO,GACXD,MAAM,CAACnV,OAAP,CAAe,KAAf,EAAsB,GAAt B,IAA6B4L,IAAI,CAAC8H,KAAL,CAAW,CAAX,EAAc,KAAI,CAAC7H,MAAL,GAAc,CAA5B,EAA+B7L,OA A/B,CAAuC,QAAvC,EAAiD,GAAjD,CAD/B;AAEA,qBAAWmV,MAAX,GAAoBvJ,IAApB,WAA8BwJ,OAA9B ;AACD,OAJD,MAIO;AACL,qBAAWD,MAAX,GAAoBvJ,IAApB;AACD;AACF,KAbI,EAcJrI,IAdI,CAcC,IAdD, CAAP;AAeD;AAED;;;;;;;;;SAUAnC,WAAA,oBAAW;AACT,QAAI5B,IAAI,GAAG,KAAKkV,cAAL,EAAX;; AACA,QAAIIV,IAAJ,EAAU;AACRA,MAAAA,IAAI,YAAUA,IAAV,OAAJ;AACD;;AACD,WAAU,KAAKI,IA Af,UAAwB,KAAKkR,OAA7B,GAAuCtR,IAAvC;AACD;;;;wBAEe;AACdqR,MAAAA,QAAQ,CAAC,4DAAD,C AAR;AACA,aAAO,KAAKyB,KAAZ;AACD;AAED;;;;;;;;;;;ACjNF;;AACA;AAEA,IAAM+C,UAAU,GAAG; AACjBC,EAAAA,KAAK,EAAE,IADU;AAEjBC,EAAAA,MAAM,EAAE,MAFS;AAGjBC,EAAAA,UAAU,EAA E,IAHK;AAIjBC,EAAAA,UAAU,EAAE,IAJK;AAKjBC,EAAAA,UAAU,EAAE,GALK;AAMjBC,EAAAA,WAA W,EAAE,IANI;AAOjBC,EAAAA,aAAa,EAAE,IAPE;AAQjBC,EAAAA,KAAK,EAAE,IARU;AASjBC,EAAAA, SAAS,EAAE,EATM;AAUjBC,EAAAA,WAAW,EAAE,GAVI;AAWjBC,EAAAA,YAAY,EAAE;AAXG,CAAnB; ;AAcA,SAASC,UAAT,CAAoBzV,GAApB,EAAyB;AACvB,SAAOA,GAAG,CAAC,CAAD,CAAH,CAAO0V,W AAP,KAAuB1V,GAAG,CAACkT,KAAJ,CAAU,CAAV,CAA9B;AACD;;IAEKyC;AACJ,uBAAYC,OAAZ,EAAq B;AACnB,SAAKA,OAAL,GAAeA,OAAf;AACD;;;;SAEDC,YAAA,mBAAU7O,IAAV,EAAgB8O,SAAhB,EAA2 B;AACzB,SAAK9O,IAAI,CAAC+O,IAAV,EAAgB/O,IAAhB,EAAsB8O,SAAtB;AACD;;SAEDE,OAAA,cAAKh P,IAAL,EAAW;AACT,SAAKiP,IAAL,CAAUjP,IAAV;AACA,QAAIA,IAAI,CAACkP,IAAL,CAAUb,KAAd,EA AqB,KAAKO,OAAL,CAAa5O,IAAI,CAACkP,IAAL,CAAUb,KAAvB;AACtB;;SAED/B,UAAA,iBAAQtM,IAA R,EAAc;AACZ,QAAMmP,IAAI,GAAG,KAAKC,GAAL,CAASpP,IAAT,EAAe,MAAf,EAAuB,aAAvB,CAAb;A ACA,QAAMqP,KAAK,GAAG,KAAKD,GAAL,CAASpP,IAAT,EAAe,OAAf,EAAwB,cAAxB,CAAd;AACA,SA AK4O,OAAL,QAAkBO,IAAlB,GAAyBnP,IAAI,CAACsP,IAA9B,GAAqCD,KAArC,SAAgDrP,IAAhD;AACD;;S AEDuP,OAAA,cAAKvP,IAAL,EAAW8O,SAAX,EAAsB;AACpB,QAAMU,OAAO,GAAG,KAAKJ,GAAL,CAA SpP,IAAT,EAAe,SAAf,EAA0B,OAA1B,CAAhB;AACA,QAAI0F,MAAM,GAAG1F,IAAI,CAACyP,IAAL,GAA YD,OAAZ,GAAsB,KAAKE,QAAL,CAAc1P,IAAd,EAAoB,OAApB,CAAnC;;AAEA,QAAIA,IAAI,CAAC2P,SA AT,EAAoB;AAClBjK,MAAAA,MAAM,IAAI1F,IAAI,CAACkP,IAAL,CAAUS,SAAV,IAAuB,aAAjC;AACD;;A AED,QAAIb,SAAJ,EAAepJ,MAAM,IAAI,GAAV;AACf,SAAKkJ,OAAL,CAAalJ,MAAb,EAAqB1F,IAArB;AAC D;;SAEDiC,OAAA,cAAKjC,IAAL,EAAW;AACT,SAAK8D,KAAL,CAAW9D,IAAX,EAAiB,KAAK0P,QAAL,C AAc1P,IAAd,EAAoB,UAApB,CAAjB;AACD;;SAED4P,SAAA,gBAAO5P,IAAP,EAAa8O,SAAb,EAAwB;AACt B,QAAI1W,IAAI,SAAO4H,IAAI,CAAC5H,IAApB;AACA,QAAMyX,MAAM,GAAG7P,IAAI,CAAC6P,MAAL, GAAc,KAAKH,QAAL,CAAc1P,IAAd,EAAoB,QAApB,CAAd,GAA8C,EAA7D;;AAEA,QAAI,OAAOA,IAAI,C AACkP,IAAL,CAAUY,SAAjB,KAA+B,WAAnC,EAAgD;AAC9C1X,MAAAA,IAAI,IAAI4H,IAAI,CAACkP,IA AL,CAAUY,SAAIB;AACD,KAFD,MAEO,IAAID,MAAJ,EAAY;AACjBzX,MAAAA,IAAI,IAAI,GAAR;AACD;; AAED,QAAI4H,IAAI,CAACH,KAAT,EAAgB;AACd,WAAKiE,KAAL,CAAW9D,IAAX,EAAiB5H,IAAI,GAAG yX,MAAxB;AACD,KAFD,MAEO;AACL,UAAMvC,GAAG,GAAG,CAACtN,IAAI,CAACkP,IAAL,CAAUM,OA AV,IAAqB,EAAtB,KAA6BV,SAAS,GAAG,GAAH,GAAS,EAA/C,CAAZ;AACA,WAAKF,OAAL,CAAaxW,IAA I,GAAGyX,MAAP,GAAgBvC,GAA7B,EAAkCtN,IAAlC;AACD;AACF;;SAEDiP,OAAA,cAAKjP,IAAL,EAAW; AACT,QAAIsL,IAAI,GAAGtL,IAAI,CAACH,KAAL,CAAWhH,MAAX,GAAoB,CAA/B;;AACA,WAAOyS,IAA

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,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUM,OAAjB;AACD;sBAEW6D,KAAK;AACfhK,MAAAA,QAAQ,C AAC,mDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUM,OAAV,GAAoB6D,GAApB;AACD;AAED;;;;;;;;AAUA Y5B,QAAZ,EAAsB;AAAA;;AACpB,6BAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY,MAAZ;AAFoB;AAGrB;; ;;wBAEY;AACX1F,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUnH,KAAjB;A ACD; sBAEUsL, KAAK; AACdhK, MAAAA, QAAQ, CAAC, iDAAD, CAAR; AACA, WAAK6F, IAAL, CAAUnH, KA AV,GAAkBsL,GAAlB;AACD;;;wBAEgB;AACfhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA,aAAO,KAA K6F,IAAL,CAAUS,SAAjB;AACD;sBAEc0D,KAAK;AAClBhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA, WAAK6F,IAAL,CAAUS,SAAV,GAAsB0D,GAAtB;AACD;AAED;;;;;;;;AAUA;;;;;;;;AAUA;;;;;;;AAWA;;;;; MA,QAAN;AACA,UAAK3C,IAAL,GAAY,SAAZ;AAFoB;AAGrB;;;;wBAEU;AACT1F,MAAAA,QAAQ,CAAC, oDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUC,IAAjB;AACD;sBAEQkE,KAAK;AACZhK,MAAAA,QA AQ,CAAC,oDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUC,IAAV,GAAiBkE,GAAjB;AACD;;;wBAEW;AACV hK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUG,KAAjB;AACD;sBAESgE,K AAK;AACbhK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUG,KAAV,GAAkBgE,GA AlB;AACD;AAED;;;;;AAKA;;;;;;;;EA/BoB5B;;ACZtB;AACA;IAOqB+B;AACnB,kBAAY1I,KAAZ,EAAm B;AACjB,SAAKA,KAAL,GAAaA,KAAb;AAEA,SAAKgB,GAAL,GAAW,CAAX;AACA,SAAKkD,IAAL,GAA Y,IAAIyE,IAAJ,EAAZ;AACA,SAAKC,OAAL,GAAe,KAAK1E,IAApB;AACA,SAAK2E,MAAL,GAAc,EAAd;A ACA,SAAK7E,SAAL,GAAiB,KAAjB;AAEA,SAAKE,IAAL,CAAUnC,MAAV,GAAmB;AAAE/B,MAAAA,KA AK,EAALA,KAAF;AAASsC,MAAAA,KAAK,EAAE;AAAEhJ,QAAAA,IAAI,EAAE,CAAR;AAAWC,QAAAA, MAAM,EAAE;AAAnB;AAAhB,KAAnB;AACD;;;;SAEDwG,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAc6I,Q AAS,CAAC,KAAK9I,KAAN,CAAvB;AACD;;SAED+I,OAAA,gBAAO;AACL,QAAInH,KAAJ;;AACA,WAAO, KAAKZ,GAAL,GAAW,KAAKf,MAAL,CAAYIS,MAA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3 B,MAAL,CAAY,KAAKe,GAAjB,CAAR;;AAEA,cAAQY,KAAK,CAAC,CAAD,CAAb;AACE,aAAK,OAAL;AA CA,aAAK,GAAL;AACE,eAAKiH,MAAL,IAAejH,KAAK,CAAC,CAAD,CAApB;AACA;;AAEF,aAAK,GAAL;A ACE,eAAKY,GAAL,CAASZ,KAAT;AACA;;AAEF,aAAK,SAAL;AACE,eAAKJ,OAAL,CAAaI,KAAb;AACA;; AAEF,aAAK,SAAL;AACE,eAAKkD,MAAL,CAAYID,KAAZ;AACA;;AAEF,aAAK,GAAL;AACE,eAAKoH,SA AL,CAAepH,KAAf;AACA;;AAEF;AACE,eAAKqH,KAAL;AACA;AAxBJ;;AA2BA,WAAKjI,GAAL,IAAY,CA AZ;AACD;;AACD,SAAKkI,OAAL;AACD;;SAED1H,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1M,IAAI,GA AG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA 0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAkB;AAAEIJ, MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,CAAC,CAAD ;AAA/B,KAAIB;AAEA,QAAM4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAAe,CAAf,E AAkB,CAAC,CAAnB,CAAb;;AACA,QAAI,QAAQ1S,IAAR,CAAa8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA, IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;A ACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,EAAlB;AACD,KAJD,MAIO;AACL,UAAM3P, KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;AACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY 5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CA AC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,C AAvB;AACD;AACF;;SAEDoU,YAAA,mBAAUpH,KAAV,EAAiB;AACf,QAAM1M,IAAI,GAAG,IAAIkU,IAAJ ,EAAb;AACA,SAAKD,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA0BA,KAAK,CAA C,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAACjB,QAAL,GAAgB,EAAhB;AACAiB,IAAAA,IAAI,CAACkP,IA AL,CAAUM,OAAV,GAAoB,EAApB;AACA,SAAKKE,OAAL,GAAe1T,IAAf;AACD;;SAED+T,QAAA,iBAAQ; AACN,QAAIrH,KAAJ;AACA,QAAIY,GAAG,GAAG,KAAV;AACA,QAAIyB,IAAI,GAAG,IAAX;AACA,QAAI jB,KAAK,GAAG,KAAZ;AACA,QAAIqG,OAAO,GAAG,IAAd;AACA,QAAM9H,QAAQ,GAAG,EAAjB;AAEA, QAAMe,KAAK,GAAG,KAAKtB,GAAnB;;AACA,WAAO,KAAKA,GAAL,GAAW,KAAKf,MAAL,CAAYIS,M AA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3B,MAAL,CAAY,KAAKe,GAAjB,CAAR;AACAiD,M AAAA,IAAI,GAAGrC,KAAK,CAAC,CAAD,CAAZ;;AAEA,UAAIqC,IAAI,KAAK,GAAT,IAAgBA,IAAI,KAAK

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FF;;;;;AAMA;;;;;;;;IAcMgJ;AACJ;;;;;AAMA,kBAAYC,SAAZ,EAAuBvJ,IAAvB,EAA6B2C,IAA7B,EAAm C;AACjC;;;;;;;;AAWA,SAAK4G,SAAL,GAAiBA,SAAjB;AACA;;;;;;;;AAkBA,SAAKC,QAAL,GAAgB, EAAhB;AACA;;;;;;AAMA,SAAKxJ,IAAL,GAAYA,IAAZ;AACA;;;;;;;AAQA,SAAK2C,IAAL,GAAYA,IAAZ; AACA;;;;;;AAMA,SAAKIU,GAAL,GAAWmB,SAAX;AACA;;;;;;;;AAcA,SAAK+N,GAAL,GAAW/N,SAA X;AACD;AAED;;;;;;;SAQAhF,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;; AgBA0L,OAAA,cAAKmG,IAAL,EAAWqC,IAAX,EAAsB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,G AAJ,EAAI;AAAA;;AACpB,QAAI,CAACA,IAAI,CAACpL,MAAV,EAAkB;AAChB,UAAI,KAAKkS,UAAL,IAA mB,KAAKA,UAAL,CAAgBC,aAAvC,EAAsD;AACpD/G,QAAAA,IAAI,CAACpL,MAAL,GAAc,KAAKkS,UA AL,CAAgBC,aAA9B;AACD;AACF;;AAED,QAAMC,OAAO,GAAG,IAAIP,OAAJ,CAAY9I,IAAZ,EAAkBqC,IA AlB,CAAhB;AACA,SAAK6G,QAAL,CAAc/c,IAAd,CAAmBkd,OAAnB;AAEA,WAAOA,OAAP;AACD;AAED; ;;;;;;;;;SAWAC,WAAA,oBAAW;AACT,WAAO,KAAKJ,QAAL,CAAcK,MAAd,CAAqB,UAAAjgB,CAAC;AA AA,aAAIA,CAAC,CAACmW,IAAF,KAAW,SAAf;AAAA,KAAtB,CAAP;AACD;AAED;;;;;;;;;wBAQc;AACZ, aAAO,KAAKtR,GAAZ;AACD;;;;;;AClKH,SAASqb,SAAT,CAAmB1Q,GAAnB,EAAwB;AACtB,SAAO,OAAOA ,GAAP,KAAe,QAAf,IAA2B,OAAOA,GAAG,CAAC2Q,IAAX,KAAoB,UAAtD;AACD;AAED;;;;;AAKA;;;;;AAK A;;;;;;;;;IAQMC;AACJ,sBAAYT,SAAZ,EAAuB9a,GAAvB,EAA4BkU,IAA5B,EAAkC;AAChC,SAAKsH,WAA L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AAClDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAlB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED;;;;;;;AAmGA;;;;;SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA P;AACD;AAED;;;;;;;SAQAhf,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;; AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA kBM,WAAlB,EAA+BC,UAA/B,CAAP;AACD;AAED;;;;;;;;;;;oBAiBA,gBAAMA,UAAN,EAAkB;AAChB, WAAO,KAAKC,KAAL,YAAmBD,UAAnB,CAAP;AACD;;SAEDE,cAAA,qBAAYvN,KAAZ,EAAmB1F,MAAn B,EAA2B;AACzB,QAAI;AACF,WAAK0F,KAAL,GAAaA,KAAb;;AACA,UAAIA,KAAK,CAAC7T,IAAN,KAA e,gBAAf,IAAmC,CAAC6T,KAAK,CAAC1F,MAA9C,EAAsD;AACpD0F,QAAAA,KAAK,CAAC1F,MAAN,GA AeA,MAAM,CAACmS,aAAtB;AACAzM,QAAAA,KAAK,CAACe,UAAN;AACD,OAHD,MAGO,IAAIzG,MAA M,CAACkT,cAAX,EAA2B;AAChC,YAAMC,UAAU,GAAGnT,MAAM,CAACmS,aAA1B;AACA,YAAMiB,SA AS,GAAGpT,MAAM,CAACkT,cAAzB;AACA,YAAMG,UAAU,GAAG,KAAK5Q,MAAL,CAAYuP,SAAZ,CAA sBsB, OAAzC; AACA, YAAMxe, CAAC, GAAGse, SAAS, CAACza, KAAV, CAAgB, GAAhB, CAAV; AACA, YAAMxe, CAAC, CAAC,5D,CAAC,GAAGse,UAAU,CAAC1a,KAAX,CAAiB,GAAjB,CAAV;;AAEA,YAAI7D,CAAC,CAAC,CAAD,CA AD,KAASC,CAAC,CAAC,CAAD,CAAV,IAAiBqE,QAAQ,CAACtE,CAAC,CAAC,CAAD,CAAF,CAAR,GAAi BsE,QAAQ,CAACrE,CAAC,CAAC,CAAD,CAAF,CAA9C,EAAsD;AACpD+N,UAAAA,QAAQ,CACN,MAAG,k CAAkC,KAArC,IAA6CuQ,UAA7C,cAAgEF,UAAhE,oBACUC,SADV,2DADM,CAAR;AAKD;AACF;AACF,KA pBD,CAoBE,OAAOG,GAAP,EAAY;AACZ,UAAI5Q,OAAO,IAAIA,OAAO,CAAC+C,KAAvB,EAA8B/C,OAA O,CAAC+C,KAAR,CAAc6N,GAAd;AAC/B;AACF;;SAEDC,YAAA,mBAAUC,OAAV,EAAmBC,MAAnB,EAA 2B;AAAA;;AACzB,QAAI,KAAK1T,MAAL,IAAe,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB/L,MAA1C,EAAkD; AAChD,WAAKse,SAAL,GAAiB,IAAjB;AACA,aAAO6C,OAAO,EAAd;AACD;;AAED,QAAI;AACF,UAAMzT, MAAM,GAAG,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB,KAAK2B,MAA5B,CAAf;AACA,UAAM2T,OAAO,GA

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AAkB,OAAO,KAAP;AAEIB,QAAM7D,MAAM,GAAG;AACb8D,MAAAA,IAAI,EAAE,KAAKoO,UAAL,CAAg B5F,IAAI,CAACzI,MAArB,CADO;AAEbzI,MAAAA,IAAI,EAAEkR,IAAI,CAAClR,IAFE;AAGbC,MAAAA,M AAM,EAAEiR,IAAI,CAACjR;AAHA,KAAf;AAMA,QAAMwI,MAAM,GAAGmO,QAAQ,CAACG,gBAAT,CA A0B7F,IAAI,CAACzI,MAA/B,CAAf;AACA,QAAIA,MAAJ,EAAY7D,MAAM,CAAC6D,MAAP,GAAgBA,MA AhB;AAEZ,WAAO7D,MAAP;AACD;;SAEDkS,aAAA,oBAAWpO,IAAX,EAAiB;AACf,QAAI,YAAYtT,IAAZ, CAAiBsT,IAAjB,CAAJ,EAA4B;AAC1B,aAAOA,IAAP;AACD,KAFD,MAEO;AACL,aAAOgO,IAAI,CAACd,O AAL,CAAa,KAAKrN,GAAL,CAASqO,QAAT,GAAoBI,UAApB,IAAkC,GAA/C,EAAoDtO,IAApD,CAAP;AAC D;AACF;AAED;;;;;;;;;wBAYW;AACT,aAAO,KAAKA,IAAL,IAAa,KAAK7O,EAAzB;AACD;;;;;IClKkBod; ;;;;;;;SACnBxQ,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAcF,QAAQ,CAAC,KAAKC,KAAN,EAAa;AAAEI, MAAAA,YAAY,EAAE;AAAhB,KAAb,CAAtB;AACD;;SAEDoB,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1 M,IAAI,GAAG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,C AArB,EAA0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAk B;AAAEIJ,MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,C AAC,CAAD;AAA/B,KAAIB;AAEA,QAAI4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAA e,CAAf,CAAX;AACA,QAAIoD,IAAI,CAACpD,KAAL,CAAW,CAAC,CAAZ,MAAmB,IAAvB,EAA6BoD,IAAI, GAAGA,IAAI,CAACpD,KAAL,CAAW,CAAX,EAAc,CAAC,CAAf,CAAP;;AAE7B,QAAI,QAAQ1S,IAAR,CAA a8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA,IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAA CkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,E AAIB;AACD,KAJD,MAIO;AACL,UAAM3P,KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;A ACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACk P,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CAAC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAA UG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,CAAvB;AACD;AACF;;SAED2U,kBAAA,2BAAkB;;SAEIBC,cAA A,qBAAYIH,KAAZ,EAAmB;AACjB,QAAMkO,MAAM,GAAG,KAAKvQ,MAAL,CAAYmB,KAAZ,CAAkBkB, KAAIB,EAAyB,KAAKtB,GAAL,GAAW,CAApC,CAAf;AACA,SAAK6H,MAAL,IAAe2H,MAAM,CAAC3O,G AAP,CAAW,UAAA/T,CAAC;AAAA,aAAIA,CAAC,CAAC,CAAD,CAAL;AAAA,KAAZ,EAAsBmD,IAAtB,CA A2B,EAA3B,CAAf;AACD;;SAEDkZ,kBAAA,2BAAkB;AAChB,SAAKvB,OAAL,CAAaxE,IAAb,CAAkBb,KAA IB,IAA2B,GAA3B;AACD;;SAEDkH,cAAA,uBAAc;;SAEdR,gBAAA,uBAAc/U,IAAd,EAAoB;AACIBA,IAAAA, IAAI,CAAC5H,IAAL,GAAY,EAAZ;AACD;;SAEDsc,0BAAA,iCAAwB3J,MAAxB,EAAgC;AAC9B,QAAM+C, KAAK,GAAG,KAAKA,KAAL,CAAW/C,MAAX,CAAd;AACA,QAAI+C,KAAK,KAAK,KAAd,EAAqB;AAErB, QAAI5O,KAAJ;;AACA,SAAKA,KAAK,GAAG4O,KAAK,GAAG,CAArB,EAAwB5O,KAAK,IAAI,CAAjC,EAA oCA,KAAK,EAAzC,EAA6C;AAC3C,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,MAAzB, EAAiC;AACIC;;AACD,SAAKA,KAAK,IAAI,CAAd,EAAiBA,KAAK,IAAI,CAA1B,EAA6BA,KAAK,EAAIC,E AAsC;AACpC,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,OAAzB,EAAkC;AAChCA,QA AAA,KAAK,IAAI,CAAT;AACA;AACD;AACF;;AACD,QAAM6U,KAAK,GAAGhJ,MAAM,CAACxI,MAAP,C AAcrD,KAAd,EAAqB6L,MAAM,CAACIS,MAAP,GAAgBqG,KAArC,CAAd;AACA,SAAKqQ,IAAL,CAAUwE, KAAV;AACD;;SAEDc,uBAAA,gCAAuB;;SAEvBb,UAAA,mBAAU;AACR,QAAI,KAAKN,OAAL,CAAa7T,KA Ab,IAAsB,KAAK6T,OAAL,CAAa7T,KAAb,CAAmBhH,MAA7C,EAAqD;AACnD,WAAK6a,OAAL,CAAaxE,I AAb,CAAkBJ,SAAIB,GAA8B,KAAKA,SAAnC;AACD;;AACD,SAAK4E,OAAL,CAAaxE,IAAb,CAAkBb,KAAI B,GAAOB,CAAC,KAAKqF,OAAL,CAAaxE,IAAb,CAAkBb,KAAlB,IAA2B,EAA5B,IAAkC,KAAKsF,MAAjE;;AAEA,WAAO,KAAKD,OAAL,CAAa5S,MAApB,EAA4B;AAC1B,WAAK4S,OAAL,GAAe,KAAKA,OAAL,CA Aa5S,MAA5B;AACA,WAAK4S,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,GAA0B,EAA1B;AACD;AACF;;;EAxE qCmF;;ACLxC;AACA,AAIe,SAAS+H,SAAT,CAAmB9d,GAAnB,EAAwBkU,IAAxB,EAA8B;AAC3C,MAAM7 G,KAAK,GAAG,IAAI2B,KAAJ,CAAUhP,GAAV,EAAekU,IAAf,CAAd;AAEA,MAAMgE,MAAM,GAAG,IAAI 0F,UAAJ,CAAevQ,KAAf,CAAf;AACA6K,EAAAA,MAAM,CAAC9K,QAAP;AACA8K,EAAAA,MAAM,CAAC 9B,IAAP;AAEA,SAAO8B,MAAM,CAAC3G,IAAd;AACD;;ACbD;AAUA,IAAIwM,SAAS,GAAG,EAAhB;AAE A,AAIA;;;;AAGA,oBAAe,UAACrU,UAAD,EAA4B;AAAA,MACnCsU,WADmC;AAIvC,yBAAY9e,KAAZ,EAA 4B; AAC1B, WAAKA, KAAL, GAAaA, KAAb; AACD;; AANsC;; AAAA, WAQvC+e, mBARuC, GAQvC, 6BAAoB5S, AAC1B, WAAKA, KAAL, GAAaA, KAAb; AACD;; AANsC;; AAAA, WAQvC+e, mBARuC, GAQvC, 6BAAoB5S, AAC1B, WAAKA, KAAL, GAAaA, KAAb; AACD;; AANsC;; AAAA, WAQvC+e, mBARuC, GAQvC, 6BAAoB5S, AAC1B, WAAC1B, WAAC1B, WAAC1B, WAAC1B, WAAC1B, WAC1B, WAAC1B, WAC1B, WAC1B,gBAApB,EAA8C;AAC5C,UAAM3C,OAAO,GAAG0C,OAAO,CAAC,KAAKIM,KAAN,EAAamM,gBAAb,CAA

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AACA;;;;;;;;;;;AA2BA,IAAMQ,QAAQ,GAAG,SAAXA,QAAW,CAAA5I,GAAG,EAAI;AACtB,SACE, OAAOA,GAAP,KAAe,UAAf,IAA8B,OAAOA,GAAP,KAAe,QAAf,IAA2BA,GAAG,KAAK,IAAnC,IAA2C,CAA C7K,KAAK,CAACC,OAAN,CAAc4K,GAAd,CAD5E;AAGD,CAJD;;AAMA,IAAM6I,UAAU,GAAG,SAAbA,U AAa,CAAA5T,GAAG,EAAI;AACxB,SAAOA,GAAG,KAAK,WAAR,IAAuBA,GAAG,KAAK,aAA/B,IAAgDA, GAAG,KAAK,WAA/D;AACD,CAFD;;AAIA,SAAS6T,KAAT,CAAejjB,MAAf,EAAuBma,GAAvB,EAA4B/K,G AA5B,EAAiC;AAC/B,MAAMF,GAAG,GAAGIP,MAAM,CAACoP,GAAD,CAAIB;;AACA,MAAI2T,QAAQ,CA AC5I,GAAD,CAAR,IAAiB4I,QAAQ,CAAC7T,GAAD,CAA7B,EAAoC;AAClCgU,IAAAA,SAAS,CAAChU,GA AD,EAAMiL,GAAN,CAAT;AACD,GAFD,MAEO;AACLna,IAAAA,MAAM,CAACoP,GAAD,CAAN,GAAc+K, GAAd;AACD;AACF;;AAED,AAAe,SAAS+I,SAAT,CAAmBljB,MAAnB,EAAoC;AAAA,oCAANmjB,IAAM;A AANA,IAAAA,IAAM;AAAA;;AACjD,2BAAkBA,IAAlB,2BAAwB;AAAnB,QAAMjU,GAAG,YAAT;;AACH,Q 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## Found in path(s):

 $*/opt/cola/permits/1295468786\_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.esm. js. map$ 

No license file was found, but licenses were detected in source scan.

## {"version":3,"file":"styled-

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 $valid.esm.js","../src/utils/escape.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/models/StyledComponent. js","../src/utils/generateDisplayName.js","../src/utils/joinStrings.js","../src/constructors/styled.js","../src/constructors/constructWithOptions.js","../src/index-standalone.js","../src/utils/domElements.js"],"sourcesContent":["//@flow\nexport default function isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n strings: Array<string>,\n interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n const}$ 

```
result = [strings[0]]; \\ \n for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], n/m for (let i = 0, len = interpolations.length; i < len; i < 
strings[i+1];\n \\n return result;\n\;\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any):
boolean => \ x !== null &\& \ typeof x === 'object' &\& \ (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n","// @flow\nexport const
EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport
default function isFunction(test: any): boolean %checks {\n return typeof test === 'function';\n}\n","//
@flow\n\ndeclare var SC DISABLE SPEEDY: ?boolean;\ndeclare var VERSION : string;\n\nexport const
SC_ATTR: string =\n (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR ||
process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const
SC ATTR VERSION = 'data-styled-version';\nexport const SC VERSION = VERSION :\nexport const
SPLITTER = '/*!sc*/\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in
window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n ?
SC DISABLE SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n
   : (typeof process !== 'undefined' && typeof
process.env.SC DISABLE SPEEDY !== 'undefined' && process.env.SC DISABLE SPEEDY !== "\n
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n
process.env.NODE_ENV !== 'production'\n )\n ));\\\n\// Shared empty execution context when generating static
styles\nexport const STATIC EXECUTION CONTEXT = { };\n","// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : { };\n\n/**\n * super basic
version of sprintf\n */\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\n for (let c = 1, len = (a + b))
return a;\n^n^n Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE ENV === 'production') {\n throw new
              `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0? Args: {\text{interpolations.join(', ')}} : '' \n } \n } else {\n throw new}
Error(format(ERRORS[code], ...interpolations).trim());\n \\n","// @flow\n/* eslint-disable no-use-before-define
*/\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport
throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation
*/\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new
DefaultGroupedTag(tag);\n\;\n\nconst BASE SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements
GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n
this.groupSizes = new Uint32Array(BASE_SIZE);\n this.length = BASE_SIZE;\n this.tag = tag;\n \n
indexOfGroup(group: number): number \{\n let index = 0;\n for (let i = 0; i < group; i++) \{\n index +=
this.groupSizes[i];\n \\n return index;\n \\n insertRules(group: number, rules: string[]): void \\n if (group
>= this.groupSizes.length) {\n
   const oldBuffer = this.groupSizes;\n
  let newSize = oldSize;\n while (group >= newSize) {\n
   newSize <<= 1;\n
   if (newSize < 0) \{ \n
throwStyledError(16, `${group}`);\n
  }\n
   n n
  this.groupSizes = new Uint32Array(newSize);\n
this.groupSizes.set(oldBuffer);\n
   this.length = newSize; \n\
   for (let i = oldSize; i < newSize; i++) {\n
this.groupSizes[i] = 0;\n \n \\n let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, 1 =
rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n
  this.groupSizes[group]++;\n
ruleIndex++;\n
                        \n \\n \\n clearGroup(group: number): void \\n if (group < this.length) \\\n
length = this.groupSizes[group];\n
  const startIndex = this.indexOfGroup(group);\n
   const endIndex =
startIndex + length; \n\
                                   this.groupSizes[group] = 0;\n\n
  for (let i = \text{startIndex}; i < \text{endIndex}; i++) {\n
   \n \\n \\n getGroup(group: number): string \\n let css = ";\n if (group
this.tag.deleteRule(startIndex);\n
```

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>= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n\n const length = this.groupSizes[group];\n
 i < endIndex; i++) {n css += `$\{this.tag.getRule(i)\}} {SPLITTER}'; n }nn return css; n }n}n","//
@flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister:
Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =
1;\n\nexport const resetGroupIds = () => {\n groupIDRegister = new Map();\n reverseRegister = new Map();\n
nextFreeGroup = 1;\n\;\n\nexport const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id))
{\n return (groupIDRegister.get(id): any);\n }\n\n while (reverseRegister.has(nextFreeGroup)) {\n
nextFreeGroup++;\n }\n\n const group = nextFreeGroup++;\n\n if (\n process.env.NODE_ENV !== 'production'
&&\n ((group \mid 0) < 0 \mid  group > MAX SMI\\n ) {\n throwStyledError(16, `${group}`);\n }\n\n
groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n\;\n\nexport const
getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + }
1;\n \\n\ groupIDRegister.set(id, group);\n\ reverseRegister.set(group, id);\n\;\n\",\"\" @flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE =
(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; 
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue;\n\n const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n let content = ";\n if (names !==
undefined) \{\n names.forEach(name => \{\n
   if (name.length > 0) {\n
  content += `${name},`;\n
 );\n \\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, 1 = names.length; i < 1; i++) \{\n // eslint-disable-next-line\n if
Sheet, style: HTMLStyleElement) => \{\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []; \\ \n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
const id = marker[2];\n\n
                       if (group !==0) {\n
   // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n
                          // Rehydrate names and rules\n
   // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
   rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
                                   n = 0; n  else n = 0; n 
  rules.push(part);\n \n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \n for (let i = 0, 1 = nodes.length; i < 1; i++) \n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
     rehydrateSheetFromTag(sheet, node);\n\n
  if (node.parentNode) {\n
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null\n };\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
```

child.hasAttribute(SC ATTR)) {\n return ((child: any): HTMLStyleElement);\n }\n return undefined;\n\;\n\n/\*\* Create a style element inside `target` or <head> after the last \*\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n const parent = target || head;\n const style = document.createElement('style');\n const prevStyle = findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n style.setAttribute(SC\_ATTR, SC\_ATTR\_ACTIVE);\n style.setAttribute(SC\_ATTR\_VERSION, SC VERSION); $\n$  const nonce = getNonce(); $\n$  if (nonce) style.setAttribute('nonce', nonce); $\n$ parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/\*\* Get the CSSStyleSheet instance for a given style element \*/nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return ((tag.sheet: any): CSSStyleSheet);\n \\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, 1 = styleSheets.length; i < 1; i++) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n\n throwStyledError(17);\n return (undefined: any);\n};\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target \}: SheetOptions): Tag => \\n if (isServer) \\n return new VirtualTag(target);\n \} else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n \\n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:  $CSSStyleSheet; \n\n\ length: number; \n\n\ constructor(target?: HTMLElement) \n\ const element = (this.element = (this.element) \n\ const element = (this.$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n return true;\n } catch (\_error) {\n return false;\n }\n\n deleteRule(index: number): this.length++;\n void  $\{\n$  this.sheet.deleteRule(index); $\n$  this.length--; $\n$   $\}\n$  getRule(index: number): string  $\{\n$  const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n return "; $\n$  } $\n$ \\n\/\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index >= 0) {\n const node = document.createTextNode(rule);\n const refNode = this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n return true;\n } return false; $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  ${\rm n.c.} = {\rm n.c.}$ this.length = 0;\n \\n is ertRule(index: number, rule: string): boolean \\n if (index <= this.length) \\n this.rules.splice(index, 0, rule);\n this.length++;\n  $deleteRule(index: number): void {n this.rules.splice(index, 1); n this.length--; n }n getRule(index: number):$ string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$ @flow\nimport { DISABLE\_SPEEDY, IS\_BROWSER } from '../constants';\nimport { EMPTY\_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer:

!IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/\n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = ...defaultOptions,\n ...options, $\n$  }; $\n$  this.gs = globalStyles; $\n$  this.names = new this.options =  $\{\n$ Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created first\n if (!this.server && IS\_BROWSER && SHOULD\_REHYDRATE) {\n SHOULD REHYDRATE = rehydrateSheet(this);\n \\n\ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ \/\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n  $groupNames = new Set(); \n$ groupNames.add(name);\n this.names.set(id, groupNames);\n } else {\n (this.names.get(id): any).add(name);\n }\n \\n\n /\*\* Insert new rules which also marks the name as known \*/\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\\n\n /\*\* Clears all cached names for a given group ID \*\\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/n toString(): string {\n return outputSheet(this);\n }\n}\n","// @flow\n/\* eslint-disable no-bitwise \*/n\nconst  $AD_REPLACER_R = /(a)(d)/gi; \ln n/*$  This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n \* counterparts \*\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*/\nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabetlength \*/n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n name = getAlphabeticChar(x | name = getAlphab % charsLength) + name;\n \n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD\_REPLACER\_R, '\$1-\$2');\n\\\n","// @flow\n/\* eslint-disable \*/\n\\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i = x.length;\n\n while (i)  $\{\n h = (h * 33) \land x.charCodeAt(-i); \n \} \land return h; \n\}; \n\n'$  This is a djb2 hashing function\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function is Static Rules (rules: Rule Set): boolean  $\{ n \text{ for (let } i = 0; i < rules. length; i < rules. le$ += 1) {\n const rule = rules[i];\n\n if (isFunction(rule) && !isStyledComponent(rule)) {\n // functions are allowed to be static if they're just being\n // used to get the classname of a nested styled component\n false;\n \n \n\n return true;\n\n","// @flow\nimport \ SC\_VERSION \} from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules'; $\n\$ const SEED = hash(SC\_VERSION); $\n\$ '\*\n \* ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n \*\nexport default class ComponentStyle {\n baseHash:

```
number;\n\n baseStyle: ?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n
staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n
this.rules = rules;\n this.staticRulesId = ";\n this.isStatic = process.env.NODE_ENV === 'production' &&\n
(baseStyle === undefined || baseStyle.isStatic) &&\n
  isStaticRules(rules);\n this.componentId =
componentId;\n\n // SC_VERSION gives us isolation between multiple runtimes on the page at once\n // this is
improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED,
componentId);\n\n this.baseStyle = baseStyle;\n\n // NOTE: This registers the componentId, which ensures a
consistent order\n // for this component's styles compared to others\n StyleSheet.registerId(componentId);\n
\\n\n *Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {}\n *
Returns the hash to be injected on render()\n **\n generateAndInjectStyles(executionContext: Object, styleSheet:
StyleSheet, stylis: Stringifier) {\n const { componentId } = this;\n\n const names = [];\n\n if (this.baseStyle)
      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n \\n\n // force
dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic && !stylis.hash) {\n
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n
                                  } else {\n
  const cssStatic = flatten(this.rules, executionContext, styleSheet,
                   const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n
stylis).join(");\n
(!styleSheet.hasNameForId(componentId, name)) {\n
  const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n\n
                                 styleSheet.insertRules(componentId, name, cssStaticFormatted);\n
names.push(name);\n
                        this.staticRulesId = name;\n
  n } else {n}
  const { length } = this.rules;\n
  let
dynamicHash = phash(this.baseHash, stylis.hash);\n let css = ";\n\n
   for (let i = 0; i < length; i++) {\n
  const
                              if (typeof partRule === 'string') {\n
partRule = this.rules[i];\n\n
   css += partRule; \n\n
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n
  } else if
                   const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n
   const
partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n
   dynamicHash =
phash(dynamicHash, partString + i);\n
   css += partString;\n
   }\n
   n n
   if (css) {\n
  const name =
generateName(dynamicHash >>> 0);\n\n
   if (!styleSheet.hasNameForId(componentId, name)) {\n
   const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n
  styleSheet.insertRules(componentId, name,
cssFormatted);\n
                    n\n
                             names.push(name);\n
   n \leq n  return names.join('');\n n \leq n 
stylis min (W) \{n \text{ function } M(d, c, e, h, a) \} for (var m = 0, b = 0, v = 0, n = 0, q, g, x = 0, K = 0, k, u = k = q =
=== b + n + v + m) \{ \ n \}
                          if (1 === J \&\& (0 < r \&\& (f = f.replace(N, ")), 0 < f.trim().length)) {\n}
  switch (g)
\{ n \}
          case 32:\n
                          case 9:\n
   case 59:\n
  case 13:\n
  case 10:\n
  break;\n\n
default:\n
                 f \neq e.charAt(1); n
  g = 59;\n
  case 123:\n
  n n
  n n
   switch (g) {\n
f = f.trim(); \ n
                   q = f.charCodeAt(0); \ n
  k = 1; \ n \ n
  for (t = ++1; 1 < B;) \{ \n
  switch (g =
e.charCodeAt(1)) {\n
                            case 123:\n
  k++;\n
   break;\n\n
   case 125:\n
   k--
   case 42:\n
;\n
             break;\n\n
                                case 47:\n
   switch (g = e.charCodeAt(1 + 1)) \{ \n
        case 47:\n
                              a: {\n
   for (u = 1 + 1; u < J; ++u) \{ \n
  switch
(e.charCodeAt(u)) {\n
                                     case 47:\n
  if (42 === g && 42 === e.charCodeAt(u - 1)
&& 1 + 2 !== u) {\n
                                     1 = u + 1; \ n
  break a;\n
   n n
     break;\n\n
                               case 10:\n
  if (47 === g) \{ \n
  1 = u + 1; \ n
           break a;\n
                                      n\n
  }\n
   n n
   1 = u; n
   n n
                  n n
                                 break;\n\n
  case 91:\n
  g++;\n\n
  case 40:\n
g++;\n\n
                 case 34:\n
                                    case 39:\n
  for (; l++ < J && e.charCodeAt(l) !== g;) {\n
n n
             n n
                          if (0 === k) break;\n
  n n
  k = e.substring(t, 1); \ n
   0
  0 <
=== q & (q = (f = f.replace(ca, ").trim()).charCodeAt(0));\n\n
  switch (q) \{\n
   case 64:\n
r \&\& (f = f.replace(N, ")); \ n
                                   g = f.charCodeAt(1); \n\n
  switch (g) {\n
  case 100:\n
  case 109:\n
                       case 115:\n
  case 45:\n
   r = c; \ n
  break;\n\n
```

```
default:\n
                   r = O; \ n
                                    n n
   k = M(c, r, k, g, a + 1); \ n
  t = k.length; n
< A && (r = X(O, f, I), C = H(3, k, r, c, D, z, t, g, a, h), f = r.join("), void 0!== C && 0 === (t = (k = 1.5))
  if (0 < t) switch (g) \{ \n
C.trim()).length) && (g = 0, k = "));\n
  case 115:\n
   f =
f.replace(da, ea);\n\n
                            case 100:\n
   case 109:\n
   case 45:\n
   k = f + '\{' + k + \}
   k=f+\,{}^{\shortmid}\{\,{}^{\shortmid}+k+
  f = f.replace(fa, '\$1 \$2');\n
'}';\n
               break;\n\n
                                  case 107:\n
               k = 1 === w \parallel 2 === w \&\& L('@'+k,3) ? '@-webkit-'+k+'@'+k : '@'+k;\n
'}';\n
break;\n\n
                   default:\n
                                       k = f + k, 112 === h && (k = (p += k, "));\n
  else k = "; n
   F += k; \ n
                    default:\n
                                     k = M(c, X(c, f, I), k, h, a + 1);\n
   break;\n\n
   n n
  k = I
= r = u = q = 0;\n
                      f = "; n
                                   g = e.charCodeAt(++1);\n
   break;\n\n
   case 125:\n
   case 59:\n
     f = (0 < r ? f.replace(N, ") : f).trim();\n
  if (1 < (t = f.length)) switch (0 === u & (q = f.charCodeAt(0)),
p.length, h, a, h)) && 0 === (t = (f = C.trim()).length) && (f = '\x00'\x00'), q = f.charCodeAt(0), g = f.charCodeAt(0)
                             case 0:\n
  break;\n\n
   case 64:\n
   if (105 === g || 99 === g)
f.charCodeAt(1), q) {\n
            G += f + e.charAt(1); \n
   break;\n
  n n
  default:\n
  58 !==
f.charCodeAt(t-1) && (p += P(f, q, g, f.charCodeAt(2)));
   I = r = u = q = 0;\n
   }\n
  f = "; n
   47 === b ? b = 0 :
 g = e.charCodeAt(++l);\n
                          }\n
                                 n \approx \sinh(g) 
   case 13:\n
   case 10:\n
  0 < A * Y && H(0, f, c, d, D, z,
0 === 1 + q \&\& 107 !== h \&\& 0 < f.length \&\& (r = 1, f += '\x00');
                                   D++;\n
  case 125:\n
  if (0 === b + n)
p.length, h, a, h);\n
                      z = 1; n
   break;\n\n
   case 59:\n
+ v + m) \{ \n
                 z++;\n
                              break:\n
   n n
  default:\n
   z++;\n
  y = e.charAt(1); \n\n
                   case 9:\n
                                 case 32:\n
  if (0 === n + m + b) switch (x) \{ \ 
switch (g) {\n
   case 44:\n
   y = "; n
  case 58:\n
                    case 9:\n
                                     case 32:\n
   break;\n\n
  default:\n
    32 !== g \&\& (y = '');\n
                                 }\n
  break;\n\n
  case 0:\n
  break;\n\n
   case 12:\n
                                      break;\n\n
                    y = ' \setminus f'; n
   case 11:\n
   y = ' \langle v'; n \rangle
   break;\n\n
                0 === n + b + m && (r = I = 1, y = '\f' + y);\
case 38:\n
  break;\n\n
  case 108:\n
  if (0
=== n + b + m + E \&\& 0 < u) switch (1 - u) \{ \n
   case 2:\n
   112 === x \&\& 58 === e.charCodeAt(1)
- 3) && (E = x);\n\
  111 === K \&\& (E = K);\n
   break:\n\n
                           case 8:\n
   }\n
                0 === n + b + m && (u = 1);\n
   0 === b + v + n + m
case 58:\n
  break;\n\n
  case 44:\n
&& (r = 1, y += '\r');\n
                            break;\n\n
  case 34:\n
  case 39:\n
   0 === b \&\& (n = n === g ? 0 :
0 === n ? g : n); \ n
  case 91:\n
   0 === n + b + v \&\& m++;\n
                        break;\n\n
  break:\n\n
                0 === n + b + v \&\& m--;\n
  0 === n + b + m \&\& v--
case 93:\n
   break;\n\n
   case 41:\n
          break;\n\n
                          case 40:\n
  if (0 === n + b + m) \{ \ 
  if (0 === q) switch (2 * x + 3 * K)
;\n
{\n
             case 533:\n
                                  break;\n\n
   default:\n
   q = 1; n
v++;\n
             n n
                          break;\n\n
  case 64:\n
   0 === b + v + n + m + u + k & (k = 1); \ n
               case 42:\n
                               case 47:\n
  if (!(0 < n + m + v)) switch (b) \{\n
break;\n\n
switch (2 * g + 3 * e.charCodeAt(l + 1)) \{ \n
   case 235:\n
  b = 47;\n
  break;\n\n
         case 220:\n
                               t = 1, b = 42;\n
  n n
   break;\n\n
   case 42:\n
n n
                              1++;\n \n
p.length; \ln \inf (0 < t) {
                          r = c; n if (0 < A && (C = H(2, p, r, d, D, z, t, h, a, h), void <math>0 !== C && 0 === (p + 1)
= C).length)) return G + p + F;\n p = r.join(',') + '\{' + p + '\}'; \setminus n \text{ if } (0! == w * E) \{ \setminus n \}
   2 !== w \parallel L(p, 2) \parallel (E
= 0); n n
            switch (E) \{\n
                              case 111:\n
  p = p.replace(ha, ':-moz-$1') + p;\n
            p = p.replace(Q, '::-webkit-input-\$1') + p.replace(Q, '::-moz-\$1') + p.replace(Q, ':-ms-input-\$1') + p;\n
112:\n
  n n
           c = h; n \quad var \ a = h.length, n
                             m = d.length; \n\  switch (m) {\n  case 0:\n}
   case 1:\n
  var b = 0; n n
for (d = 0 === m ? " : d[0] + ' '; b < a; ++b) {\n}
   c[b] = Z(d, c[b], e).trim();\n
   n n
  break;\n\n
default:\n
            for (c = []; b < a; ++b) \{ \n
  for (var n = 0; n < m; ++n) {\n
  c[v++] =
Z(d[n] + '', h[b], e).trim();\n
                              }\n
                                    \ln \frac{\ln z}{\ln r}  return c;\n \\n function Z(d, c, e) \\n var h =
```

```
c.replace(F, \$1' + d.trim()); \n\ case 58:\n
   return d.trim() + c.replace(F, '$1' + d.trim()); \n\n
if (0 < 1 * e && 0 < c.indexOf('\f')) return c.replace(F, (58 === d.charCodeAt(0) ? " : '$1') + d.trim());\n }\n\n
return d + c;\n \\n function P(d, c, e, h) \{\n var a = d + ';',\n 
  m = 2 * c + 3 * e + 4 * h; \ n \ if (944 === m)
         d = a.indexOf(':', 9) + 1;\n
   var b = a.substring(d, a.length - 1).trim(); \ b = a.substring(0, d).trim() + b +
          return 1 === w || 2 === w && L(b, 1) ? '-webkit-' + b + b : b;\n }\n\n if (0 === w || 2 === w && !L(a,
';';\n
1)) return a;\n\ switch (m) \n
  case 1015:\n
  return 97 === a.charCodeAt(10)? '-webkit-' + a + a : a; n = a
                     return 116 === a.charCodeAt(3) ? '-webkit-' + a + a : a;\n\n
case 951:\n
  case 963:\n
   return 110 ===
a.charCodeAt(5) ? '-webkit-' + a + a : a; \n\ case 1009:\n
   if (100 !== a.charCodeAt(4)) break; \n\n
969:\n
             case 942:\n
                                   return '-webkit-' + a + a;\n\n
   case 978:\n
  return '-webkit-' + a + '-moz-' + a + a;\n\n
  return '-webkit-' + a + '-moz-' + a + '-ms-' + a + a;\n\n case 883:\n
  case 1019:\n
                        case 983:\n
   if (45
=== a.charCodeAt(8)) return '-webkit-' + a + a;\n
  if (0 < a.indexOf('image-set(', 11)) return a.replace(ja, '$1-
webkit-\$2') + a;\n
                              break;\n\n
  case 932:\n
   if (45 === a.charCodeAt(4)) switch (a.charCodeAt(5)) {\n
                         return '-webkit-box-' + a.replace('-grow', ") + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive')
case 103:\n
+ a; \n\n
                  case 115:\n
  return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') + a;\n\n
        return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a;\n
  }\n
  return '-webkit-' + a + '-ms-'
  return '-webkit-' + a + '-ms-flex-' + a + a;\n\n
+ a + a; \n\n
                    case 964:\n
  case 1023:\n
   if (99!==
a.charCodeAt(8)) break;\n
  b = a.substring(a.indexOf(':', 15)).replace('flex-', ").replace('space-between',
'justify');\n
                     return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a;\n\n
return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') + a : a;\n\n
  case 1e3:\n
  b =
                                      c = b.indexOf('-') + 1;\n\n
  switch (b.charCodeAt(0) + b.charCodeAt(c)) {\n}
a.substring(13).trim();\n
case 226:\n
                         b = a.replace(G, 'tb');\n
  break;\n\n
  case 232:\n
  b = a.replace(G, 'tb-rl'); \ n
break;\n\n
                      case 220:\n
   b = a.replace(G, 'lr'); \ 
  break;\n\n
  default:\n
   return a;\n
             return '-webkit-' + a + '-ms-' + b + a;\n\n case 1017:\n
n n
  if (-1 === a.indexOf('sticky', 9)) break;\n\
 case 975:\n
                       c = (a = d).length - 10;\n
   b = (33 === a.charCodeAt(c) ? a.substring(0, c) :
a).substring(d.indexOf(':', 7) + 1).trim();\n\
   switch (m = b.charCodeAt(0) + (b.charCodeAt(7) \mid 0)) {\n
case 203:\n
                         if (111 > b.charCodeAt(8)) break;\n\n
   case 115:\n
  a = a.replace(b, '-webkit-' + b) + ';'
+ a;\n
                 break;\n\n
                                       case 207:\n
   case 102:\n
   a = a.replace(b, '-webkit-' + (102 < m ? 'inline-' : ")
+ 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a;\n
  n n
   return a +
             case 938:\n
                                   if (45 === a.charCodeAt(5)) switch (a.charCodeAt(6)) {\n
  case 105:\n
  return
b = a.replace('-items', ''), '-webkit-' + a + '-webkit-box-' + b + '-ms-flex-' + b + a;\n\
   case 115:\n
   return '-
webkit-' + a + '-ms-flex-item-' + a.replace(ba, ") + a;\n\
   return '-webkit-' + a + '-ms-flex-line-
  default:\n
pack' + a.replace('align-content', ").replace(ba, ") + a;\n
   }\n
  break;\n\n
  case 973:\n
   case 989:\n
(45 !== a.charCodeAt(3) \parallel 122 === a.charCodeAt(4)) break; \n\
  case 931:\n
  case 953:\n
  if (!0 ===
la.test(d)) return 115 === (b = d.substring(d.indexOf(':') + 1)).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'),
c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', ")) +
           break;\n\n
                             case 962:\n
   if (a = '-webkit-' + a + (102 = = a.charCodeAt(5) ? '-ms-' + a : ") + a, 211
=== e + h && 105 === a.charCodeAt(13) && 0 < a.indexOf('transform', 10)) return a.substring(0, a.indexOf(';', 27)
+ 1).replace(ma, \$1-webkit-\$2) + a;\n\n\ return a;\n\ h\n\ function L(d, c) {\n\ var e = d.indexOf(1 === c?
                  h = d.substring(0, 3 !== c ? e : 10); e = d.substring(e + 1, d.length - 1); return R(2 !== c ? h : 1);
h.replace(na, '1'), e, c);\n \n\n function ea(d, c) \n var e = P(c, c.charCodeAt(0), c.charCodeAt(1),
e, h, a, m, b, v, n, q) \{ n \text{ for } (var g = 0, x = c, w; g < A; ++g) \} 
  switch (w = S[g].call(B, d, x, e, h, a, m, b, v, n,
q)) {\n
               case void 0:\n
   case !1:\n
  case !0:\n
  case null:\n
  break;\n\n
   default:\n
  x = w; n
   n = n  if (x !== c) return x; n  in function T(d)  if (x !== c) return x; n  in function T(d)  in switch (d)  case void 0: n 
A = S.length = 0;\n
                                break;\n\n
  default:\n
  if ('function' === typeof d) S[A++] = d;else if ('object' ===
typeof d) for (var c = 0, e = d.length; c < e; ++c) {\n
  T(d[c]); \ n
  else Y = !!d \mid 0; \  \  \} \   return T; \  \  
\n function U(d) {\n d = d.prefix;\n void 0 !== d && (R = null, d ? 'function' !== typeof d ? w = 1 : (w = 2, R)
= d): w = 0); \n return U; \n \n function B(d, c) \n var e = d; \n 33 > e.charCodeAt(0) && (e = e.trim()); \n return U; \n 30 > e.trim()); \n 3
```

 $V = e; \ n = [V]; \ n \in \{0 < A\} \ \ var \ h = H(-1, c, e, e, e, D, z, 0, 0, 0, 0); \ void 0 !== h \&\& 'string' === h \& 'string' === h \& 's tring' == h \& 's tring' === h \& 's tring' == h$ typeof h && (c = h);\n\ var a = M(O, e, c, 0, 0);\n\ 0 < A && (h = H(-2, a, e, e, D, z, a.length, 0, 0, 0),  $/[\\\]/g,\n$  $aa = /: */g,\n$   $ka = /zoo|gra/,\n$   $ma = /([,:])(transform)/g,\n$   $ia = /,\r+?/g,\n$  F = $fa = /@(k \ w+) \ s*(\ s*) \ s*/, n$  $/([\t \n])*\f?&/g,\n$  $Q = /::(place)/g,\n$  ha = /:(read-only)/g,\n G = $/[svh]\w+-[tblr]{2}/\n$  $da = \langle \langle ( \rangle *(.*) \rangle g, n$   $oa = \langle ( [ \rangle S] *?); g, n$  $ba = /-self|flex-/g,\n$  $/[^]*?(:[rp][el]a[\w-]+)[^]*/,\n$  $la = /stretch|:\s*\w+\-(?:conte|avail)/,\n$   $ja = /([^-])(image-set)/()/,\n$  $D = 1, \ C = 0, \ W = 1, \ C = [], \ C = [], \ C = [], \ C = 0, \ C = 0,$  $Y = 0, n \quad V = "; n$ B.use = T;\n B.set = U;\n void  $0 \stackrel{!}{=} W \&\& U(W)$ ;\n return B;\n\n\nexport default stylis\_min;\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY ARRAY, EMPTY OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT\_REGEX = /^\\s\*\\/\/.\*\$/gm;\nconst COMPLEX SELECTOR PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n options = EMPTY\_OBJECT,\n plugins = EMPTY\_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY\_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) const parsedRules = parsingRules;\n parsingRules = [];\n return parsedRules;\n }\n };\n\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let \_componentId: string;\n let selector: string;\n let selectorRegexp; RegExp;\n let consecutiveSelfRefRegExp; RegExp;\n\n const selfReferenceReplacer = (match, offset, string) =>  $\{\n$  if  $(\n$  // do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0 ? COMPLEX\_SELECTOR\_PREFIX.indexOf(string[\_selector.length])  $=== -1 : true) &\&\n$ // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(\_consecutiveSelfRefRegExp)\n ) {\n return \`.\${\_componentId}\}';\n }\n\n return match;\n ampersand should be a reference to the static component class, stylis\n \* has no knowledge of static class so we have to intelligently replace the base selector.\n \*\n \* https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <more info about the context phase values\n \*\"2\" means this plugin is taking effect at the very end after all other processing is complete\n \*\n const selfReferenceReplacementPlugin = (context, , selectors) =>  $\{\n$  if (context === 2 && selectors.length && selectors[0].lastIndexOf(\_selector) > 0) {\n // eslint-disable-next-line no-param $selectors[0] = selectors[0].replace(selectorRegexp, selfReferenceReplacer); \n }\n }; \n\$ stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT\_REGEX, ");\n const cssStr = selector && prefix ? `\${prefix} \${selector} { \${flatCSS}} \`: flatCSS;\n\n \'/ stylis has no concept of state to be passed to plugins\n \'/ but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n \_componentId = \_consecutiveSelfRefRegExp = new RegExp(`(\\\\\${\_selector}\\\\b){2,}`);\n\n return stylis(prefix || !selector ? ": selector, cssStr);\n\n\ stringifyRules.hash = plugins.length\n\ ? plugins\n  $.reduce((acc, plugin) => \{\n$ if (!plugin.name) {\n throwStyledError(15);\n n nreturn phash(acc, plugin.name);\n .toString()\n : ";\n\n return stringifyRules;\n\\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 SEED)\n Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT

WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/\* eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`;\n\n function toSheet(block) {\n if (block) {\n try {\n insertRule(`\${block}}`);\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n if (depth === 0 && content.charCodeAt(0) switch (context) {\n // property\n case 1:\n // @import\n === 64) return insertRule(`\${content};`), ";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // @font-face, @page\n // at-rule\n case 3:\n switch (ns) {\n return insertRule(selectors[0] + content), ";\n case 102:\n case 112:\n default:\n return content + (at === 0? delimiter : ");\n }\n case -2:\n content.split(needle).forEach(toSheet);\n }\n };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n\n\nexport function useStylis(): Stringifier {\n\ return} useContext(StylisContext) || masterStylis;\n\nexport default function StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const  $styleSheet = useMemo(() => {\n} let sheet = contextStyleSheet; \n\ if (props.sheet) {\n}$ line prefer-destructuring\n sheet = props.sheet;\n } else if (props.target) {\n sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n }\n\n return sheet;\n }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n createStylisInstance({\n options: { prefix: !props.disableVendorPrefixes },\n }),\n [props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n <StyleSheetContext.Provider value={styleSheet}>\n <StylisContext.Provider value={stylis}>\n {process.env.NODE\_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children}\n shallowEqual(objA, objB, compare, compareContext) {\n var ret = compare? compare.call(compareContext, objA, objB):  $void 0; \n if (ret !== void 0) {n return !! ret; \n } \n if (objA === objB) {n return true; \n } \n if$  $(typeof objA !== "object" || !objA || typeof objB !== "object" || !objB) {n return false; n }nn var keysA =$ Object.keys(objA);\n var keysB = Object.keys(objB);\n\n if (keysA.length !== keysB.length) {\n return false;\n \\n\n var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB);\n\n // Test for A's keys different from compare.call(compareContext, valueA, valueB, key): void 0;\n\n if (ret === false || (ret === void 0 && valueA return false;\n \\n\n return true;\n\\;\n","// @flow\nimport StyleSheet from  $!== valueB)) \{ \n$ '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n

rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-\${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id, styleSheet.insertRules(\n this.id,\n resolvedName,\n resolvedName)) {\n stylisInstance(this.rules, );\n }\n };\n\n toString = () => {\n return throwStyledError(12, resolvedName, '@keyframes')\n String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name + stylisInstance.hash;\n  $\n^*, ''/$  @flow\n\n/\*\*\n \* inlined version of\n \* https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n \*/\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => -\${char.toLowerCase()}:\n\n/\*\*\n \* Hyphenates a camelcased CSS property name, for example:\n \*\n \* > hyphenateStyleName('backgroundColor')\n \* < \"background $color\n^* > hyphenateStyleName('MozTransition')\n^* < \"-moz-transition\"\n^* >$ hyphenateStyleName('msTransition')\n \* <\"-ms-transition\"\n \*\n \* As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n \* is converted to `-ms-`.\n \*\n \* @param {string} string\n \* @return {string}\n \*/\nexport default function hyphenateStyleName(string: string): string {\n return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string;\n}\n", "var unitlessKeys = {\n animationIterationCount: 1,\n borderImageOutset: 1,\n borderImageSlice: 1,\n borderImageWidth: 1,\n boxFlex: 1,\n boxFlexGroup: 1,\n boxOrdinalGroup: 1,\n columnCount: 1,\n columns: 1,\n flex\text{Prink: 1,\n flexPositive: 1,\n flexShrink: 1,\n flex\text{Negative: 1,\n flex} flexOrder: 1,\n gridRow: 1,\n gridRowEnd: 1,\n gridRowSpan: 1,\n gridRowStart: 1,\n gridColumn: 1,\n gridColumnEnd: 1,\n gridColumnSpan: 1,\n gridColumnStart: 1,\n msGridRow: 1,\n msGridRowSpan: 1,\n msGridColumn: 1,\n msGridColumnSpan: 1,\n fontWeight: 1,\n lineHeight: 1,\n opacity: 1,\n order: 1,\n orphans: 1,\n tabSize: 1,\n widows: 1,\n zIndex: 1,\n zoom: 1,\n WebkitLineClamp: 1,\n // SVG-related properties\n fillOpacity: 1,\n floodOpacity: 1,\n stopOpacity: 1,\n strokeDasharray: 1,\n strokeDashoffset: 1,\n strokeMiterlimit: 1,\n strokeOpacity: 1,\n strokeWidth: 1\n};\n\nexport default unitlessKeys;\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded':\nimport { type Stringifier } from '../types':\n\n/\*\*\n \* It's falsish not falsy because 0 is allowed.\n \*\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n const rules = [];\n\n for (const key in obj) {\n if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n rules.push(`\${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key])) {\n rules.push(...objToCssArray(obj[key], key));\n } else ?Object,\n styleSheet: ?Object,\n stylisInstance: ?Stringifier\n): any {\n if (Array.isArray(chunk)) {\n const ruleSet = []; $\n$  for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n if (result === ") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n else ruleSet.push(result);\n \\n\n return ruleSet;\n \\n\n if (isFalsish(chunk)) \{\n return ";\n }\n\n /\* Handle other components \*/\n if (isStyledComponent(chunk)) {\n return `. $\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\footnote{`.}\$ (isStatelessFunction(chunk) && executionContext) {\n  $const result = chunk(executionContext); \n\n$ (process.env.NODE\_ENV !== 'production' && isElement(result)) {\n // eslint-disable-next-line no-console\n console.warn(\n `\${getComponentName(\n chunk\n )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-othercomponents for more details.\n );\n n nreturn flatten(result, executionContext, styleSheet,

```
stylisInstance);\n } else return chunk;\n }\n\n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n
chunk.inject(styleSheet, stylisInstance);\n return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n
/* Handle objects *\n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","//
@flow\nexport default function isStatelessFunction(test: any): boolean {\n return (\n typeof test === 'function'\n
  && test.prototype.isReactComponent\n )\n );\n}\n","// @flow\nimport unitless
&& !(\n
               test.prototype\n
from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === ') {\n return ":\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
../utils/isPlainObject';\nimport { EMPTY ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*\langle nconst \ addTag = arg => \{\ if (Array.isArray(arg)) \} \ // eslint-disable-next-line no-param-reassign \ // eslint-disable
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // $FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n\\n","// @flow\nimport StyleSheet from
'../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport
isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n componentId: string;\n\n isStatic:
boolean;\n\n rules: RuleSet;\n\n constructor(rules: RuleSet, componentId: string) {\n this.rules = rules;\n
this.componentId = componentId;\n this.isStatic = isStaticRules(rules);\n\n // pre-register the first instance to
ensure global styles\n // load before component ones\n StyleSheet.registerId(this.componentId + 1);\n \n\n
createStyles(\n instance: number,\n executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n
) {\n const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join("),
");\n const id = this.componentId + instance;\n\n // NOTE: We use the id as a name as well, since these rules
never change\n styleSheet.insertRules(id, id, css);\n \n\n removeStyles(instance: number, styleSheet:
StyleSheet) {\n styleSheet.clearRules(this.componentId + instance);\n }\n\n renderStyles(\n instance: number,\n
 executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n) \{\n if (instance > 2)
StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n
\n\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport
throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key:
string]: mixed \;\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = \\n
children?: Element<any>,\n theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void>
= React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction
mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n if (!theme) {\n return
throwStyledError(14);\n \n if (isFunction(theme)) {\n const mergedTheme = theme(outerTheme);\n\n if (\n
 process.env.NODE ENV !== 'production' &&\n
   (mergedTheme === null || Array.isArray(mergedTheme) ||
if (Array,isArray(theme) || typeof theme !== 'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ?
{ ...outerTheme, ...theme } : theme;\n\\\n\n/**\n * Provide a theme to an entire react component tree via context\n
*/nexport default function ThemeProvider(props: Props) {\n const outerTheme = useContext(ThemeContext);\n
outerTheme,\n ]);\n\n if (!props.children) {\n return null;\n }\n\n return <ThemeContext.Provider
```

value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport { EMPTY OBJECT } from './empties'; $\n\$  Props = { $\n$  theme?: any, $\n$ }; $\n\$  default (props: Props, providedTheme: any, defaultProps: any = EMPTY\_OBJECT) => {\n return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n/\* eslint-disable \*/\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\};\n","// @flow\n/\* eslint-disable no-underscore-dangle \*/\nimport React from 'react';\nimport { IS BROWSER, SC ATTR, SC ATTR VERSION, SC VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var \_\_SERVER\_\_: boolean;\n\nconst CLOSING TAG  $R = /^\s^* < |/[a-z]/i; \n\nexport default class ServerStyleSheet {\n isStreaming:}$ boolean;\n\n instance: StyleSheet;\n\n sealed: boolean;\n\n constructor() {\n this.instance = new StyleSheet({ isServer: true  $\}$ ;\n\ this.sealed = false;\n\ \n\n\_emitSheetCSS = (): string =>  $\{$ \n\ const css = this.instance.toString();\n if (!css) return ";\n\n const nonce = getNonce();\n const attrs = [nonce && collectStyles(children: any) {\n if (this.sealed) {\n return throwStyledError(2);\n }\n\n return <StyleSheetManager sheet={this.instance}>{children}</StyleSheetManager>;\n }\n\n getStyleTags = (): string => n = f(this.sealed) return throwStyledError(2);\n \ \n\n return this. emitSheetCSS();\n \ \;\n\n  $getStyleElement = () => {n if (this.sealed) {n return throwStyledError(2); n }nn const props = {n$ [SC\_ATTR]: ",\n [SC\_ATTR\_VERSION]: SC\_VERSION,\n dangerouslySetInnerHTML: {\n this.instance.toString(), $\n$  }, $\n$  }; $\n$  const nonce = getNonce(); $\n$  if (nonce) { $\n$ (props: any).nonce = nonce;\n \\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return [<style {...props} key=\"sc-0-0\" />];\n };\n\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) {\n if (! SERVER || IS BROWSER) {\n this.seal(); $\n\$ // eslint-disable-next-line global-require\n const { Readable, Transform } = require('stream');\n\n const readableStream: Readable = input;\n const { instance: sheet, emitSheetCSS } = this;\n\n const transformer = new Transform({\n transform: function appendStyleChunks(chunk, /\* encoding \*/ , callback) {\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n // then reset its rules so we get only new ones for the next chunk\n const renderedHtml = chunk.toString();\n const html = \_emitSheetCSS();\n\n // prepend style html to chunk, unless the start of the chunk sheet.clearTag();\n\n is a\n // closing tag in which case append right after that\n if (CLOSING\_TAG\_R.test(renderedHtml))  $\{ n \}$ const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n const before = renderedHtml.slice(0, endOfClosingTag);\n const after = renderedHtml.slice(endOfClosingTag);\n\n this.push(before + html + after);\n this.push(html + renderedHtml);\n n ncallback();\n  $\}, \ n$  $});\n\n$ readableStream.on('error', err => {\n // forward the error to the transform stream\n return readableStream.pipe(transformer);\n  $\n$  \\n seal = () => {\n transformer.emit('error', err);\n ); n nInc.\n \* Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n \*\nvar REACT\_STATICS = {\n childContextTypes: true,\n contextTypes: true,\n defaultProps: true,\n displayName: true,\n getDefaultProps: true,\n getDerivedStateFromError: true,\n getDerivedStateFromProps: true,\n mixins: true,\n propTypes: true,\n type: true\n};\nvar KNOWN\_STATICS = {\n name: true,\n length: true,\n prototype: true,\n caller: true,\n callee: true,\n arguments: true,\n arity: true\n};\nvar FORWARD\_REF\_STATICS = {\n '\$\$typeof': true,\n render: true,\n defaultProps: true,\n displayName: true,\n propTypes: true\n};\nvar MEMO\_STATICS = {\n '\$\$typeof': true,\n compare: true,\n defaultProps: true,\n displayName: true,\n propTypes: true,\n type: true\n};\nvar TYPE\_STATICS = {\};\nTYPE\_STATICS[reactIs.ForwardRef] = FORWARD\_REF\_STATICS;\nTYPE\_STATICS[reactIs.Memo] = MEMO\_STATICS;\n\nfunction getStatics(component) {\n // React v16.11 and below\n if

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(reactIs.isMemo(component)) {\n return MEMO_STATICS;\n } // React v16.12 and above\n\n\n return
TYPE STATICS[component]'$\text{stypeof'}] || REACT STATICS:\n\\nvar defineProperty =
Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor =
Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype =
Object.prototype;\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n if (typeof
sourceComponent !== 'string') {\n // don't hoist over string (html) components\n if (objectPrototype) {\n
inheritedComponent = getPrototypeOf(sourceComponent);\n\n
   if (inheritedComponent && inheritedComponent
!== objectPrototype) {\n
                            hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n
\ln var keys = getOwnPropertyNames(sourceComponent); \n if (getOwnPropertySymbols) {\n}
  kevs =
keys.concat(getOwnPropertySymbols(sourceComponent));\n }\n\n var targetStatics =
getStatics(targetComponent);\n var sourceStatics = getStatics(sourceComponent);\n\n for (var i = 0; i <
                       var key = keys[i];\n\n if (!KNOWN STATICS[key] && !(blacklist && blacklist[key])
keys.length; ++i) {\n
&& !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n
   var descriptor =
getOwnPropertyDescriptor(sourceComponent, key);\n\n
   try {\n
  // Avoid failures from read-only
properties\n
                 defineProperty(targetComponent, key, descriptor);\n
  } catch (e) { }\n
  n > n > n
return targetComponent;\n}\n\nmodule.exports = hoistNonReactStatics;\n","// @flow\n/* eslint-disable */\n\nimport
StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const
PRIVATE = {\n StyleSheet,\n masterSheet,\n};\n","//@flow\nimport React, { useContext, useLayoutEffect,
useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle
from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport {
ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from
'../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from
'./css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n strings: Array<string>\n ...interpolations: Array<Interpolation>\n) {\n const
rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n if (process.env.NODE ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n \\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId)); \n\ const instance = instanceRef.current; \n\ if
(process.env.NODE ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-
line no-console\n
                   console.warn(\n
                                       `The global style component ${ styledComponentId} was given child JSX.
createGlobalStyle does not render children.\\n
  );\n }\n if (\n
  process.env.NODE ENV !== 'production'
         rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-
&&\n
disable-next-line no-console\n
                              console.warn(\n
  `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical k> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n
   );\n \ if (styleSheet.server) {\n
  renderStyles(instance,
props, styleSheet, theme, stylis);\n \ if (!__SERVER__) {\n
   // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n
eslint-disable-next-line react-hooks/rules-of-hooks\n
   useLayoutEffect(() \Rightarrow {\n}
  if (!styleSheet.server) {\n
 renderStyles(instance, props, styleSheet, theme, stylis);\n
   return () => globalStyle.removeStyles(instance,
styleSheet);\n
                  }\n
                        }, [instance, props, styleSheet, theme, stylis]);\n \ \n\n return null;\n \\n\n function
renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n
   const
```

 $context = \{ \n$ ...props,\n theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n globalStyle.renderStyles(instance, context, styleSheet, stylis);\n \\n\ /\n\ /\ \$FlowFixMe\n return  $\}; \n\n$ React.memo(GlobalStyleComponent);\n}\n","// @flow\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes {\n /\* Warning if you've used keyframes on React Native \*/n if (\n process.env.NODE ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n "keyframes" cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated. \( \n \) \( \); \( \n \) \( \n \) const rules = css(strings, ...interpolations).join(");\n const name = generateComponentId(rules);\n return new Keyframes(name, rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react':\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<\$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n/\n/\ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<\*, \*>) => {\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>\n const  $With Theme = React. forward Ref((props, ref) => \{\n const theme = useContext(ThemeContext); \n // \$FlowFixMe \} \}$ defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE\_ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\${getComponentName(\n Component\n )}\"`\n );\n  $\n$  return < Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName = `WithTheme(\${\getComponentName(Component)})`:\n\n return WithTheme;\n\;\n","function memoize(fn) {\n var cache = Object.create(null);\n return function (arg) {\n if (cache[arg] === undefined) cache[arg] = fn(arg);\n return cache[arg];\n };\n\nnexport default memoize;\n","import memoize from '@emotion/memoize';\n\nvar reactPropsRegex =

 $/^{((children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressContenlements)} \\$ tEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMed ia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoPlay|capture|cellPadding|c ell Spacing | challenge | charSet | checked | cite | class ID | class Name | cols | colSpan | content | content Editable | context Menu| content | contentad|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|header|formTarget|frameBorder|header|formTarget|frameBorder|header|formTarget|frameBorder|header|formTarget|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|header|frameBorder|frameBorder|header|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|frameBorder|fras|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|lis t|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple| muted | name | nonce | noValidate | open | optimum | pattern | placeholder | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | radio Group | readOut | plays In line | poster | preload | profile | poster | preload | prnly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|siz e|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use Map|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect| autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|ac centHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeNa me|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHei ght|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|cont ent Script Type | content Style Type | cursor | cx|cy|d| decelerate | descent| diffuse Constant| direction | display| divisor | dominant| display| dispBaseline |dur| dx|dy| edge Mode| elevation| enable Background| end| exponent| external Resources Required| fill| fill| Opacity| fill| opacity| fill| fill| opacity| fill| fill| opacity| fi

IlRule|filter|filter|Res|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSize|Adjust|fontStretch|foliation | for the property of the pnt Style | font Variant | font Weight | format | from | fr| fx| fy| g1| g2| glyph Name | glyph Orientation Horizontal | glyph Orientation Variant | from | fr| fx| fy| g1| g2| glyph Name | glyph Orientation Horizontal | glyph Orientation Variant | from | fr| fx| fy| g1| g2| glyph Name | glyph Orientation Horizontal | glyph Orientation Variant | from | fr| fx| fy| g1| g2| glyph Name | glyph Orientation Horizontal | glyph Orientation Variant | from | fr| fx| fy| g1| g2| g1| g1| g2| g1| g1| g2| g1| g1| g2| g1| g2|ertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|i n2|intercept|k|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letter Spacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|markerEnd|markerEnd|markerStart|markerHeight|markerUnits|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|markerEnd|marker rWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orien tation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patter nTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|p rimitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|re sult|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|sta rtOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThickness|strikethroughThicknessing|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidt h|surface Scale|system Language|table Values|target X|target Y|text Anchor|text Decoration|text Rendering|text Length|to|text Part Anchor|text Part Anchor|teransform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|v Hanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBox|viewBo Target|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlin elector|z|zoomAndPan|for|class|autofocus||(([Dd][Aa][Tt][Aa][[Aa][Rr][Ii][Aa]|x)-.\*))\$/; // https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid = /\* # PURE \*/memoize(function (prop) {\n return reactPropsRegex.test(prop) || prop.charCodeAt(0) === 111\n /\* o \*\n && prop.charCodeAt(1)  $===110\n /* n */n && prop.charCodeAt(2) < 91;\n \n/* Z+1 */n);\n/nexport default isPropValid;\n","//$ @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex =  $/[!\"#\$\%\&'()*+,./:;<=>?@[\\\\\]^`{|}~-]+/g;\n\nconst$ dashesAtEnds =  $/(^-|-\$)/g; \ln n/** n * TODO$ : Explore using CSS.escape when it becomes more available n \* inevergreen browsers.\n \*\nexport default function escape(str: string): string {\n return (\n str\n // Replace all .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n possible CSS selectors\n .replace(dashesAtEnds, ")\n );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n (process.env.NODE ENV !== 'production'\n ? target.charAt(0) ===target.charAt(0).toLowerCase()\n : true)\n );\n}\n","/\* eslint-disable \*\n/\*\*\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE  $SOFTWARE.\n^*\n\const$  is  $Object = val => \{\n return (\n type of val === 'function' || (type of val === 'object' || (type of val$ && val !== null && !Array.isArray(val))\n );\n\;\n\nconst isValidKey = key => {\n return key !== '\_\_proto\_\_' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n const obj = target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n \\n\n\nexport default function mixinDeep(target, ...rest) \\n for (const obj of rest) \\n if (isObject(obj)) \\n for

```
mixin(target, obj[key], key);\n
(const key in obj) {\n
                        if (isValidKey(key)) {\n
  }\n
  n > n > n
return target;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-
statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport {
SC_VERSION } from '../constants';\nimport type {\n Attrs,\n IStyledComponent,\n IStyledStatics,\n RuleSet,\n
ShouldForwardProp,\n Target,\n} from '../types';\nimport { checkDynamicCreation } from
'../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = { };\n\n/* We
depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no
displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \parallel 0) + 1; \ n < n const
componentId = `${name}-${generateComponentId(\n // SC VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ?`${parentComponentId}-
${componentId}`: componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY OBJECT,
props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const
resolvedAttrs = { }:\n\ attrs.forEach(attrDef => {\n\ let } resolvedAttrDef = attrDef;\n\ let key;\n\ if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in *\n for (key in resolvedAttrDef) {\n context[key] = resolvedAttrs[key] = \n
'className'\n
                  ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n
  : resolvedAttrDef[key];\n \n
/* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis)\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks/n if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n if (process.env.NODE ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean\n) {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production'?
forwardedComponent.warnTooManyClasses: undefined\n);\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
```

```
propsForElement = { };\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(\text{key}[0] === '\$' \parallel \text{key} === 'as') \text{ continue}; \quad \text{else if (key} === 'forwardedAs') } \{ \setminus \{ \} \} \}
   propsForElement.as =
computedProps[key];\n } else if (\n
                                    shouldForwardProp\n
   ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n
                          : isTargetTag\n
  ? validAttr(key)\n
   : true\n ) {\n
   // Don't pass through non
(props.style && attrs.style !== props.style) \n \propsForElement.style = { ...props.style, ...attrs.style };\n }\n\
propsForElement.className = Array.prototype\n .concat(\n
  foldedComponentIds,\n
  styledComponentId,\n
 generatedClassName !== styledComponentId ? generatedClassName : null,\n
   props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join(' ');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY_ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ?`${escape(options.displayName)}-
${options.componentId}\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
  ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n
   : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n
nested shouldForwardProp calls\n
                                  shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n
filterFn,\n
               elementToBeCreated\n
   ) &&\n
   ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n // eslint-disable-next-line prefer-
                 shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n \n\n
destructuring\n
const\ componentStyle = new\ ComponentStyle(\n \ rules,\n \ styledComponentId,\n \ isTargetStyledComp?
((target: Object).componentStyle: ComponentStyle): undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n
   ((target: any):
IStyledComponent).foldedComponentIds,\n
   ((target: any): IStyledComponent).styledComponentId\n
  )\n :
EMPTY_ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function \ withComponent(tag: Target) \ \{ \ n \ const \ \{ \ componentId: \ n \ const \ \} \} 
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n
   previousComponentId
&&\n
        `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
newOptions = \{ \ n \}
                    ...optionsToCopy,\n
  attrs: finalAttrs,\n
  componentId: newComponentId,\n \};\n\n
return createStyledComponent(tag, newOptions, rules);\n\\ Object.defineProperty(WrappedStyledComponent,
```

```
'defaultProps', {\n get() {\n
                                return this. foldedDefaultProps;\n \,\n\n set(obj) \\n
this. foldedDefaultProps = isTargetStyledComp\n
   ? merge({}, ((target: any): IStyledComponent).defaultProps,
          : obj;\n },\n });\n\n if (process.env.NODE_ENV !== 'production') {\n}
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n displayName,\n
  styledComponentId\n );\n \\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n if
(isCompositeComponent) {\n hoist<\n IStyledStatics,\n
  PropertyType < IStyledComponent, 'target'>, \n
[key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n
  // all SC-specific things should not be hoisted\n
  componentStyle: true,\n
                              displayName: true,\n
  foldedComponentIds: true,\n
   shouldForwardProp: true.\n
 styledComponentId: true,\n
                                target: true,\n
   with Component: true, \n }); \n }\n return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target)?
`styled.${target}`: `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n *\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return
a && b ?`${a} ${b}`: a || b;\n}\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport
StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport
type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent,
tag);\n\n// Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n
styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
{ EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function
constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object =
EMPTY_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /*
This is callable directly as a template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are
called, wrap up a new template function and merge options */\n templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime *\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
               attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
...options,\n
templateFunction;\n}\n","// @flow\nimport * as secondary from './base';\n\n/* Import singleton constructors
*/nimport styled from './constructors/styled';\n\n/**\n * eliminates the need to do styled.default since the other
APIs\n * are directly assigned as properties to the main function\n * */\n// eslint-disable-next-line guard-for-in\nfor
(const key in secondary) \n styled[key] = secondary[key];\n\nexport default styled;\n","// @flow\n// Thanks to
ReactDOMFactories for this handy list!\n\nexport default [\n 'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n
'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n 'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n
'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n 'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n
'div',\n 'dl',\n 'em',\n 'embed',\n 'fieldset',\n 'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n
'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head-,\n 'header',\n 'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'imgt,\n 'input',\n
'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n 'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n
'menuitem',\n 'meta',\n 'meter',\n 'nav',\n 'noscript',\n 'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n
'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rr',\n 'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n
'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n 'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n
'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n 'tr',\n 'track',\n 'u',\n 'ul',\n 'var',\n 'video',\n
'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n 'foreignObject',\n 'g',\n 'image',\n 'line',\n
'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n
'stop',\n 'svg',\n 'text',\n 'textPath',\n
```

'tspan',\n];\n"],"names":["isStyledComponent","target","styledComponentId","strings","interpolations","result","i","l en","length","push","x","toString","Object","prototype","call","typeOf","EMPTY\_ARRAY","freeze","EMPTY\_OB JECT", "isFunction", "test", "SC\_ATTR", "process", "env", "REACT\_APP\_SC\_ATTR", "IS\_BROWSER", "window", " DISABLE SPEEDY", "Boolean", "SC DISABLE SPEEDY", "REACT APP SC DISABLE SPEEDY", "STATIC EXECUTION\_CONTEXT", "throwStyledComponentsError", "code", "Error", "join", "DefaultGroupedTag", "tag", "groupedTag", "tag", "tag", "groupedTag", "tag", "tag upSizes", "Uint32Array", "indexOfGroup", "group", "index", "this", "insertRules", "rules", "oldBuffer", "oldSize", "newSi ze", "throwStyledError", "set", "ruleIndex", "l", "insertRule", "clearGroup", "startIndex", "endIndex", "deleteRule", "getGr oup", "css", "getRule", "groupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get ","getIdForGroup","setGroupForId","SELECTOR","MARKER RE","RegExp","rehydrateNamesFromContent","sh eet", "content", "name", "names", "split", "registerName", "rehydrateSheetFromTag", "style", "parts", "textContent", "part" ","trim","marker","markel","parseInt","getTag","getNonce","\_webpack\_nonce\_\_","makeStyleTag","head","documen t","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextS ibling", "undefined", "setAttribute", "VERSION ", "nonce", "insertBefore", "CSSOMTag", "element", "appendChild ","createTextNode","styleSheets","ownerNode","getSheet","rule","\_error","cssRules","cssText","TextTag","nodes", "node", "refNode", "removeChild", "VirtualTag", "\_target", "splice", "SHOULD\_REHYDRATE", "defaultOptions", "isS erver", "useCSSOMInjection", "StyleSheet", "options", "globalStyles", "gs", "server", "querySelectorAll", "getAttribute", "parentNode", "rehydrateSheet", "registerId", "reconstructWithOptions", "withNames", "allocateGSInstance", "hasNam eForId", "add", "groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", "size", "selector", "forEach", "outpu tSheet", "AD REPLACER R", "getAlphabeticChar", "String", "fromCharCode", "generateAlphabeticName", "Math", " abs", "replace", "phash", "h", "charCodeAt", "hash", "isStaticRules", "SEED", "ComponentStyle", "componentId", "baseSt yle", "staticRulesId", "isStatic", "baseHash", "generateAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssS tatic", "flatten", "generateName", "cssStaticFormatted", "dynamicHash", "partRule", "partChunk", "partString", "Array", " isArray", "cssFormatted", "stylis\_min", "W", "X", "d", "c", "e", "ia", "a", "m", "b", "Z", "v", "n", "F", "indexOf", "P", "substrin "k","y","C","K","u","r","I","t","J","f","p","N","charAt","ca","O","da","fa","Y","E","ha","Q","use","T","COMMEN T REGEX", "COMPLEX SELECTOR PREFIX", "createStylisInstance", "componentId", "selector", selector Reg exp", 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"valueB", "shallowequal", "Provider", "value", "children", "Keyframes", "inject", "stylisInstance", "resolved Name"," this", "getName", "uppercaseCheck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLo werCase", "hyphenateStyleName", "unitlessKeys", "animationIterationCount", "borderImageOutset", "borderImageSlic e","borderImageWidth","boxFlex","boxFlexGroup","boxOrdinalGroup","columnCount","columns","flex","flexGro w","flexPositive","flexShrink","flexNegative","flexOrder","gridRow","gridRowEnd","gridRowSpan","gridRowStar 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idColumn", "msGridColumnSpan", "fontWeight", "lineHeight", "opacity", "order", "orphans", "tabSize", "widows", "zInd ex", "zoom", "WebkitLineClamp", "fillOpacity", "floodOpacity", "strokeDasharray", "strokeDashaffset", "strokeMiterlimit", "strokeOpacity", "strokeWidth", "isFalsish", "chunk", "ruleSet", "isReactComponent", "isPlainObject ","objToCssArray","obj","prevKey","isCss","hyphenate","unitless","addTag","arg","styles","interleave","GlobalStyl e", "createStyles", "instance", "removeStyles", "renderStyles", "ThemeContext", "ThemeConsumer", "providedTheme", " defaultProps","theme","str","ServerStyleSheet","\_emitSheetCSS","SC\_ATTR\_VERSION","filter","getStyleTags"," sealed", "getStyleElement", "dangerouslySetInnerHTML", "\_\_html", "seal", "collectStyles", "interleaveWithNodeStrea m","input","REACT\_STATICS","childContextTypes","contextType","contextTypes","displayName","getDefaultPr ops", "getDerivedStateFromError", "getDerivedStateFromProps", "mixins", "propTypes", "type", "KNOWN\_STATICS

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A,EAAEnC,QAAQ,QAAS,kBAAoBmC,EAE5E,MAAO,WAAaA,EAAI,OAASA,EAAIA,EAEvC,KAAK,IACH, MAAO,WAAaA,EAAI,YAAcA,EAAIA,EAE5C,KAAK,KACH,GAAI,KAAOA,EAAEhC,WAAW,GAAI,MAE5B ,MAAO,oBADPkC,EAAIF,EAAES,UAAUT,EAAEO,QAAQ,IAAK,KAAK1C,QAAQ,QAAS,IAAIA,QAAQ,gBA AiB, YACID, WAAamC, EAAI, gBAAkBE, EAAIF, EAEZE, KAAK, KACH, OAAOa, EAAG jM, KAAKOL, GAAKA, E AAEnC,QAAQiD,EAAI,aAAed,EAAEnC,QAAQiD,EAAI,UAAYd,EAAIA,EAEjF,KAAK,IAIH,OAFAH,GADA K,EAAIF,EAAES,UAAU,IAAI3H,QACdyH,QAAQ,KAAO,EAEbL,EAAEIC,WAAW,GAAKkC,EAAEIC,WAA W6B,IACrC,KAAK,IACHK,EAAIF,EAAEnC,QAAQkD,EAAG,MACjB,MAEF,KAAK,IACHb,EAAIF,EAAEnC, QAAQkD,EAAG,SACjB,MAEF,KAAK,IACHb,EAAIF,EAAEnC,QAAQkD,EAAG,MACjB,MAEF,QACE,OAA Of,EAGX,MAAO,WAAaA,EAAI,OAASE,EAAIF,EAEvC,KAAK,KACH,IAAK,IAAMA,EAAEO,QAAQ,SAAU, GAAI,MAErC,KAAK,IAIH,OAHAV,GAAKG,EAAIJ,GAAG5L,OAAS,GAGbiM,GAFRC,GAAK,KAAOF,EAA EhC,WAAW6B,GAAKG,EAAES,UAAU,EAAGZ,GAAKG,GAAGS,UAAUb,EAAEW,QAAQ,IAAK,GAAK,GA AGZH,QAExEKF,WAAW,IAAWB,EAAIBKC,EAAEIC,WAAW,KAC1C,KAAK,IACH,GAAI,IAAMKC,EAAEIC, WAAW,GAAI,MAE7B,KAAK,IACHgC,EAAIA,EAAEnC,QAAQqC,EAAG,WAAaA,GAAK,IAAMF,EACzC,M AEF,KAAK,IACL,KAAK,IACHA,EAAIA,EAAEnC,QAAQqC,EAAG,YAAc,IAAMD,EAAI,UAAY,IAAM,OAA S,IAAMD,EAAEnC,QAAQqC,EAAG,WAAaA,GAAK,IAAMF,EAAEnC,QAAQqC,EAAG,OAASA,EAAI,OAAS ,IAAMF,EAG5J,OAAOA,EAAI,IAEb,KAAK,IACH,GAAI,KAAOA,EAAEhC,WAAW,GAAI,OAAQgC,EAAEh C,WAAW,IAC/C,KAAK,IACH,OAAOkC,EAAIF,EAAEnC,QAAQ,SAAU,IAAK,WAAamC,EAAI,eAAiBE,EAA I,YAAcA,EAAIF,EAE9F,KAAK,IACH,MAAO,WAAaA,EAAI,iBAAmBA,EAAEnC,QAAQmD,EAAI,IAAMhB, EAEjE,QACE,MAAO,WAAaA,EAAI,qBAAuBA,EAAEnC,QAAQ,gBAAiB,IAAIA,QAAQmD,EAAI,IAAMhB,E AEpG,MAEF,KAAK,IACL,KAAK,IACH,GAAI,KAAOA,EAAEhC,WAAW,IAAM,MAAQgC,EAAEhC,WAAW, GAAI,MAEzD,KAAK,IACL,KAAK,IACH,IAAI,IAAOiD,EAAGrM,KAAKgL,GAAI,OAAO,OAASM,EAAIN,E AAEa,UAAUb,EAAEW,QAAQ,KAAO,IAAIvC,WAAW,GAAKwC,EAAEZ,EAAE/B,QAAQ,UAAW,kBAAmBg C,EAAGC,EAAG/B,GAAGF,QAAQ,kBAAmB,YAAcmC,EAAEnC,QAAQqC,EAAG,WAAaA,GAAKF,EAAEnC ,QAAQqC,EAAG,QAAUA,EAAErC,QAAQ,QAAS,KAAOmC,EACxQ,MAEF,KAAK,IACH,GAAIA,EAAI,WA AaA,GAAK,MAAQA,EAAEhC,WAAW,GAAK,OAASgC,EAAI,IAAMA,EAAG,MAAQF,EAAI/B,GAAK,MAA QiC,EAAEhC,WAAW,KAAO,EAAIgC,EAAEO,QAAQ,YAAa,IAAK,OAAOP,EAAES,UAAU,EAAGT,EAAEO, QAAQ,IAAK,IAAM,GAAG1C,QAAQqD,EAAI,gBAAkBIB,EAGvO,OAAOA,EAGT,SAASW,EAAEf,EAAGC,G ACZ,IAAIC,EAAIF,EAAEW,QAAQ,IAAMV,EAAI,IAAM,KAC9B9B,EAAI6B,EAAEa,UAAU,EAAG,IAAMZ, EAAIC,EAAI,IAErC,OADAA,EAAIF,EAAEa,UAAUX,EAAI,EAAGF,EAAE5L,OAAS,GAC3BmN,EAAE,IAA MtB,EAAI9B,EAAIA,EAAEF,QAAQuD,EAAI,MAAOtB,EAAGD,GAGjD,SAASwB,EAAGZB,EAAGC,GACb,I AAIC,EAAIU,EAAEX,EAAGA,EAAE7B,WAAW,GAAI6B,EAAE7B,WAAW,GAAI6B,EAAE7B,WAAW,IAC5 D,OAAO8B,IAAMD,EAAI,IAAMC,EAAEjC,QAAQyD,EAAI,YAAYb,UAAU,GAAK,IAAMZ,EAAI,IAG5E,SA AS0B,EAAE3B,EAAGC,EAAGC,EAAG/B,EAAGIC,EAAGC,EAAGC,EAAGC,EAAGC,EAAGC,IAA K,IAAkBd,EAAde,EAAI,EAAGvN,EAAI2L,EAAM4B,EAAIC,IAAKD,EACjC,OAAQf,EAAIiB,EAAEF,GAAGn N,KAAKsN,EAAGhC,EAAG1L,EAAG4L,EAAG/B,EAAGiC,EAAGC,EAAGC,EAAGE,EAAGC,EAAGmB,IAC ID,UAAK,EACL,KAAK,EACL,KAAK,EACL,KAAK,KACH,MAEF,QACEtN,EAAIwM,EAIV,GAAIxM,IAAM2 L,EAAG,OAAO3L,EAmBtB,SAAS2N,EAAEjC,GAGT,YADA,KADAA,EAAIA,EAAEkC,UACWX,EAAI,KAA MvB,EAAI,mBAAsBA,EAAIc,EAAI,GAAKA,EAAI,EAAGS,EAAIvB,GAAKc,EAAI,GAC/EmB,EAGT,SAASD ,EAAEhC,EAAGC,GACZ,IAAIC,EAAIF,EAKR,GAJA,GAAKE,EAAE9B,WAAW,KAAO8B,EAAIA,EAAEhH, QAE/BgH,EAAI,CADAA,GAGA,EAAI4B,EAAG,CACT,IAAI3D,EAAIwD,GAAG,EAAG1B,EAAGC,EAAGA, EAAGiC,EAAGC,EAAG,EAAG,EAAG,EAAG,QACtC,IAAWjE,GAAK,iBAAoBA,IAAM8B,EAAI9B,GAGhD,I AAIIC,EA5jBN,SAASiC,EAAErC,EAAGC,EAAGC,EAAG/B,EAAGIC,GACrB,IAAK,IAAgCwB,EAAGC,EAAi BS,EAAuEC,EAAmCC,EAA1JnC,EAAI,EAAGC,EAAI,EAAGE,EAAI,EAAGC,EAAI,EAASnM,EAAI,EAAGm O,EAAI,EAAMC,EAAIJ,EAAIV,EAAI,EAAG5K,EAAI,EAAG2L,EAAI,EAAGC,EAAI,EAAGC,EAAI,EAAGb, EAAI9B,EAAE9L,OAAQ0O,EAAId,EAAI,EAAMe,EAAI,GAAIC,EAAI,GAAItC,EAAI,GAAIS,EAAI,GAAOnK ,EAAIgL,GAAI,CAI5K,GAHAH,EAAI3B,EAAE9B,WAAWpH,GACjBA,IAAM8L,GAAK,IAAMxC,EAAIG,EA AID,EAAIH,IAAM,IAAMC,IAAMuB,EAAI,KAAOvB,EAAI,GAAK,IAAKG,EAAID,EAAIH,EAAI,EAAG2B,IA AKc,KAExF,IAAMxC,EAAIG,EAAID,EAAIH,EAAG,CACvB,GAAIrJ,IAAM8L,IAAM,EAAIH,IAAMI,EAAIA,

EAAE9E,QAAQgF,EAAG,KAAM,EAAIF,EAAE7J,OAAO9E,QAAS,CACrE,OAAQyN,GACN,KAAK,GACL,K AAK,EACL,KAAK,GACL,KAAK,GACL,KAAK,GACH,MAEF,QACEkB,GAAK7C,EAAEgD,OAAOIM,GAGIB 6K,EAAI,GAGN,OAAQA,GACN,KAAK,IAKH,IAHAD,GADAmB,EAAIA,EAAE7J,QACAkF,WAAW,GACjBk E,EAAI,EAECO,IAAM7L,EAAGA,EAAIgL,GAAI,CACpB,OAAQH,EAAI3B,EAAE9B,WAAWpH,IACvB,KAA K,IACHsL,IACA,MAEF,KAAK,IACHA,IACA,MAEF,KAAK,GACH,OAAQT,EAAI3B,EAAE9B,WAAWpH,EA AI,IAC3B,KAAK,GACL,KAAK,GACHoJ,EAAG,CACD,IAAKsC,EAAI1L,EAAI,EAAG0L,EAAII,IAAKJ,EACv B,OAAQxC,EAAE9B,WAAWsE,IACnB,KAAK,GACH,GAAI,KAAOb,GAAK,KAAO3B,EAAE9B,WAAWsE,E AAI,IAAM1L,EAAI,IAAM0L,EAAG,CACzD1L,EAAI0L,EAAI,EACR,MAAMtC,EAGR,MAEF,KAAK,GACH, GAAI,KAAOyB,EAAG,CACZ7K,EAAI0L,EAAI,EACR,MAAMtC,GAMdpJ,EAAI0L,GAKV,MAEF,KAAK,GA CHb,IAEF,KAAK,GACHA,IAEF,KAAK,GACL,KAAK,GACH,KAAO7K,IAAM8L,GAAK5C,EAAE9B,WAAW pH,KAAO6K,KAK1C,GAAI,IAAMS,EAAG,MACbtL,IAMF,OAHAsL,EAAIpC,EAAEW,UAAUgC,EAAG7L,G ACnB,IAAM4K,IAAMA,GAAKmB,EAAIA,EAAE9E,QAAQkF,EAAI,IAAIjK,QAAQkF,WAAW,IAElDwD,GA CN,KAAK,GAIH,OAHA,EAAIe,IAAMI,EAAIA,EAAE9E,QAAQgF,EAAG,KAC3BpB,EAAIkB,EAAE3E,WAA W,IAGf,KAAK,IACL,KAAK,IACL,KAAK,IACL,KAAK,GACHuE,EAAI1C,EACJ,MAEF,QACE0C,EAAIS,EA MR,GAFAP,GADAP,EAAID,EAAEpC,EAAGOC,EAAGL,EAAGT,EAAGZB,EAAI,IAChBhM,OACN,EAAION,I AAsBU,EAAIb,EAAE,EAAGW,EAAZBK,EAAI5C,EAAEqD,EAAGL,EAAGH,GAAmB3C,EAAGkC,EAAGC,E AAGS,EAAGhB,EAAGzB,EAAGjC,GAAI4E,EAAIJ,EAAE5M,KAAK,SAAK,IAAWyM,GAAK,KAAOK,GAA KP,EAAIE,EAAEtJ,QAAQ9E,UAAYyN,EAAI,EAAGS,EAAI,KAC5I,EAAIO,EAAG,QAAQhB,GACjB,KAAK,I ACHkB,EAAIA,EAAE9E,QAAQoF,EAAI5B,GAEpB,KAAK,IACL,KAAK,IACL,KAAK,GACHa,EAAIS,EAAI,I AAMT,EAAI,IAClB,MAEF,KAAK,IAEHA,GADAS,EAAIA,EAAE9E,QAAQqF,EAAI,UACV,IAAMhB,EAAI,I ACIBA,EAAI,IAAMxB,GAAK,IAAMA,GAAKC,EAAE,IAAMuB,EAAG,GAAK,YAAcA,EAAI,IAAMA,EAAI,I AAMA,EAC5E,MAEF,QACEA,EAAIS,EAAIT,EAAG,MAAQnE,IAAW6E,GAAKV,EAAVA,EAAa,SACnCA,E AAI,GACX,MAEF,QACEA,EAAID,EAAEpC,EAAGF,EAAEE,EAAG8C,EAAGH,GAAIN,EAAGnE,EAAGiC,E AAI,GAGnCM,GAAK4B,EACLA,EAAIM,EAAID,EAAID,EAAId,EAAI,EACpBmB,EAAI,GACJIB,EAAI3B,EA AE9B,aAAapH,GACnB,MAEF,KAAK,IACL,KAAK,GAEH,GAAI,GAAK6L,GADTE,GAAK,EAAIJ,EAAII,EA AE9E,QAAQgF,EAAG,IAAMF,GAAG7J,QACpB9E,QAAS,OAAQ,IAAMsO,IAAMd,EAAImB,EAAE3E,WAA W,GAAI,KAAOwD,GAAK,GAAKA,GAAK,IAAMA,KAAOiB,GAAKE,EAAIA,EAAE9E,QAAQ,IAAK,MAAM 7J,QAAS,EAAI0N,QAAK,KAAYU,EAAIb,EAAE,EAAGoB,EAAG9C,EAAGD,EAAGmC,EAAGC,EAAGY,EA AE5O,OAAQ+J,EAAGiC,EAAGjC,KAAO,KAAO0E,GAAKE,EAAIP,EAAEtJ,QAAQ9E,UAAY2O,EAAI,QAAa nB,EAAImB,EAAE3E,WAAW,GAAIyD,EAAIkB,EAAE3E,WAAW,GAAIwD,GAC9S,KAAK,EACH,MAEF,KA AK,GACH,GAAI,MAAQC,GAAK,KAAOA,EAAG,CACzBV,GAAK4B,EAAI7C,EAAEgD,OAAOIM,GACIB,M AGJ,QACE,KAAO+L,EAAE3E,WAAWyE,EAAI,KAAOG,GAAKpC,EAAEmC,EAAGnB,EAAGC,EAAGkB,EA AE3E,WAAW,KAEhEwE,EAAID,EAAID,EAAId,EAAI,EAChBmB,EAAI,GACJIB,EAAI3B,EAAE9B,aAAapH,I AIZB,OAAQ6K,GACN,KAAK,GACL,KAAK,GACH,KAAOvB,EAAIA,EAAI,EAAI,IAAM,EAAIsB,GAAK,MA AQzD,GAAK,EAAI4E,EAAE3O,SAAWuO,EAAI,EAAGI,GAAK,MAC5E,EAAIjB,EAAIyB,GAAK5B,EAAE,E AAGoB,EAAG9C,EAAGD,EAAGmC,EAAGC,EAAGY,EAAE5O,OAAQ+J,EAAGiC,EAAGjC,GACjDiE,EAAI, EACJD,IACA,MAEF,KAAK,GACL,KAAK,IACH,GAAI,IAAM7B,EAAIG,EAAID,EAAIH,EAAG,CACvB+B,IA CA,MAGJ,QAIE,OAHAA,IACAG,EAAIrC,EAAEgD,OAAOIM,GAEL6K,GACN,KAAK,EACL,KAAK,GACH,G AAI,IAAMpB,EAAIJ,EAAIC,EAAG,OAAQhM,GAC3B,KAAK,GACL,KAAK,GACL,KAAK,EACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAAK,GACL,KAACHiO,EAAI,GACJ,MAEF,QACE,KAAOV,IAAMU,EAAI,KAErB,MAEF,KAAK,EACHA,EAAI,MACJ,MAEF,K AAK,GACHA,EAAI,MACJ,MAEF,KAAK,GACHA,EAAI,MACJ,MAEF,KAAK,GACH,IAAM9B,EAAIH,EAAI D,IAAMsC,EAAIC,EAAI,EAAGL,EAAI,KAAOA,GAC1C,MAEF,KAAK,IACH,GAAI,IAAM9B,EAAIH,EAAID ,EAAImD,GAAK,EAAId,EAAG,OAAQ1L,EAAI0L,GAC5C,KAAK,EACH,MAAQpO,GAAK,KAAO4L,EAAE9 B,WAAWpH,EAAI,KAAOwM,EAAIIP,GAEID,KAAK,EACH,MAAQmO,IAAMe,EAAIf,GAEtB,MAEF,KAAK, GACH,IAAMhC,EAAIH,EAAID,IAAMqC,EAAI1L,GACxB,MAEF,KAAK,GACH,IAAMsJ,EAAIE,EAAIC,EAA IJ,IAAMsC,EAAI,EAAGJ,GAAK,MACpC,MAEF,KAAK,GACL,KAAK,GACH,IAAMjC,IAAMG,EAAIA,IAAM oB,EAAI,EAAI,IAAMpB,EAAIoB,EAAIpB,GAC5C,MAEF,KAAK,GACH,IAAMA,EAAIH,EAAIE,GAAKH,IA CnB,MAEF,KAAK,GACH,IAAMI,EAAIH,EAAIE,GAAKH,IACnB,MAEF,KAAK,GACH,IAAMI,EAAIH,EAAI

D,GAAKG,IACnB,MAEF,KAAK,GACH,GAAI,IAAMC,EAAIH,EAAID,EAAG,CACnB,GAAI,IAAMuB,EAAG, OAAQ,EAAItN,EAAI,EAAImO,GAC/B,KAAK,IACH,MAEF,QACEb,EAAI,EAERpB,IAGF,MAEF,KAAK,GAC H,IAAMF,EAAIE,EAAIC,EAAIJ,EAAIqC,EAAIJ,IAAMA,EAAI,GACpC,MAEF,KAAK,GACL,KAAK,GACH,K AAM,EAAI7B,EAAIJ,EAAIG,GAAI,OAAQF,GAC5B,KAAK,EACH,OAAQ,EAAIuB,EAAI,EAAI3B,EAAE9B, WAAWpH,EAAI,IACnC,KAAK,IACHsJ,EAAI,GACJ,MAEF,KAAK,IACHuC,EAAI7L,EAAGsJ,EAAI,GAGf,M AEF,KAAK,GACH,KAAOuB,GAAK,KAAOvN,GAAKuO,EAAI,IAAM7L,IAAM,KAAOkJ,EAAE9B,WAAWyE ,EAAI,KAAOG,GAAK9C,EAAEW,UAAUgC,EAAG7L,EAAI,IAAKuL,EAAI,GAAIjC,EAAI,IAIxH,IAAMA,IA AMyC,GAAKR,GAGrBE,EAAInO,EACJA,EAAIuN,EACJ7K,IAKF,GAAI,GAFJ6L,EAAIG,EAAE5O,QAEK,CA ET,GADAuO,EAAI1C,EACA,EAAI6B,QAA2C,KAArCU,EAAIb,EAAE,EAAGqB,EAAGL,EAAG3C,EAAGmC, EAAGC,EAAGS,EAAG1E,EAAGiC,EAAGjC,KAAoB,KAAO6E,EAAIR,GAAGpO,OAAS,OAAO+M,EAAI6B, EAAItC,EAGzG,GAFAsC,EAAIL,EAAE5M,KAAK,KAAO,IAAMiN,EAAI,IAExB,GAAMIC,EAAI0C,EAAG,C AGf,OAFA,IAAM1C,GAAKC,EAAEiC,EAAG,KAAOQ,EAAI,GAEnBA,GACN,KAAK,IACHR,EAAIA,EAAE/ E,QAAQwF,EAAI,YAAcT,EAChC,MAEF,KAAK,IACHA,EAAIA,EAAE/E,QAAQyF,EAAG,sBAAwBV,EAAE/ E,QAAQyF,EAAG,aAAeV,EAAE/E,QAAQyF,EAAG,iBAAmBV,EAGzGQ,EAAI,GAIR,OAAOrC,EAAI6B,EAA ItC,EA8PP2B,CAAEe,EAAGID,EAAGD,EAAG,EAAG,GAKtB,OAJA,EAAI6B,QAAmD,KAA7C3D,EAAIwD,G AAG,EAAGvB,EAAGF,EAAGA,EAAGiC,EAAGC,EAAGhC,EAAEhM,OAAQ,EAAG,EAAG,MAAqBgM,EAA IjC,GAE5EqF,EAAI,EACJpB,EAAID,EAAI,EACD/B,EAGT,IAAI+C,EAAK,QACLF,EAAI,YACJ/B,EAAK,OA CLD,EAAK,UACLK,EAAK,sBACLnB,EAAK,SACLO,EAAI,oBACJ4C,EAAK,qBACLI,EAAI,aACJD,EAAK,g BACLtC,EAAI,qBACJkC,EAAK,kBACL3B,EAAK,eACLN,EAAK,eACLI,EAAK,8BACLH,EAAK,mCACLL,E AAK,sBACLoB,EAAI,EACJD,EAAI,EACJqB,EAAI,EACJ1C,EAAI,EACJsC,EAAI,GACJrB,EAAI,GACJD,EAA I,EACJP,EAAI,KACJgC,EAAI,EAKR,OAHAvB,EAAE2B,IApEF,SAASC,EAAE5D,GACT,OAAQA,GACN,UA AK,EACL,KAAK,KACH8B,EAAIC,EAAE3N,OAAS,EACf,MAEF,QACE,GAAI,mBAAsB4L,EAAG+B,EAAED ,KAAO9B,OAAO,GAAI,iBAAoBA,EAAG,IAAK,IAAIC,EAAI,EAAGC,EAAIF,EAAE5L,OAAQ6L,EAAIC,IAA KD,EAC7G2D,EAAE5D,EAAEC,SACCsD,EAAU,IAAJvD,EAGjB,OAAO4D,GAwDT5B,EAAEIL,IAAMmL,O ACR,IAAWnC,GAAKmC,EAAEnC,GACXkC,EC5lBT,IAAM6B,EAAgB,gBAChBC,EAA0B,CAAC,IAAK,IAA K,IAAK,KAOjC,SAASC,SAyBIBC,EACAC,EACAC,EACAC,eAzB6BrP,QAFjCoH,QAAAA,aAAUpH,QACVsP, QAAAA,aAAUxP,IAEJqK,EAAS,IAAIoF,EAAOnI,GAMtBoI,EAAe,GAWbC,ECdO,SAAStN,YAIbuN,EAAQC, MACXA,MAEAxN,EAAcwN,OACd,MAAOvE,YAIN,SACLWE,EACAIM,EACAMM,EACAC,EACAC,EACAC, EACA1Q,EACA2Q,EACAC,UAEQP,QAED,KAEW,IAAVM,GAAyC,KAA1BxM,EAAQ4F,WAAW,G AAW,OAAOnH,EAAcuB,OAAa,cAGhF,KACQ,IAAPuM,EAAU,OAAOvM,EA/BT,mBAkCT,SACKuM,QAED, SACA,WACI9N,EAAW0N,EAAU,GAAKnM,GAAU,kBAEpCA,GAAkB,IAAPyM,EAzCV,QAyCiC,SAEzC,EA CJzM,EAAQG,MA3CIuM,UA2CU1H,QAAQgH,KD/BXW,EAAiB,SAAAIK,GACxCqJ,EAAajQ,KAAK4G,MAQ dmK,EAAwB,SAAChM,EAAOiM,EAAQC,UAG9B,IAAXD,IAA8E,IAA/DvB,EAAwBnD,QAAQ2E,EAAOrB,E AAU7P,UAEhEkR,EAAOIM,MAAM+K,GAKT/K,MAHM4K,YA4BNuB,EAAehO,EAAKgG,EAAU2E,EAAQzD ,YAAAA,IAAAA,EAAc,SACrD+G,EAAUjO,EAAI0G,QAAQ4F,EAAe,IACrC4B,EAASII,GAAY2E,EAAYA,M AAU3E,QAAciI,OAAcA,SAK7ExB,EAAevF,EACfwF,EAAY1G,EACZ2G,EAAkB,IAAI7L,YAAY4L,QAAgB,K ACIDE,EAA4B,IAAI9L,aAAa4L,cAEtChF,EAAOiD,IAAW3E,EAAW,GAAKA,EAAUkI,UAdrDxG,EAAO0E,cA AQS,GAPwB,SAACM,EAASgB,EAAGf,GAClC,IAAZD,GAAiBC,EAAUvQ,QAAUuQ,EAAU,GAAGgB,YAAY 1B,GAAa,IAE7EU,EAAU,GAAKA,EAAU,GAAG1G,QAAQiG,EAAiBkB,KAIDb,EAlD9B,SAAAG,OACP,IAAb A,EAAgB,KACZkB,EAActB,SACpBA,EAAe,GACRsB,OA+DXL,EAAelH,KAAO+F,EAAQhQ,OAC1BgQ,EAC GyB,QAAO,SAACC,EAAKC,UACPA,EAAOtN,MACV5B,EAAiB,IAGZqH,EAAM4H,EAAKC,EAAOtN,QJnGf ,MIqGXIE,WACH,GAEGgR,EE3FF,IAAMS,EAAgDC,EAAMC,gBACtDC,EAAqBH,EAAkBI,SACvCC,EAA6CJ ,EAAMC,gBAGnDI,GAFiBD,EAAcD,SAEL,IAAInK,GAC9BsK,EAA4BxC,IAEIC,SAASyC,WACPC,aAAWT,I AAsBM,EAGnC,SAASI,WACPD,aAAWJ,IAAkBE,EAGvB,SAASI,GAAkBC,SACVC,WAASD,EAAME,eAAtC 1C,OAAS2C,OACVC,EAAoBR,IAEpBxH,EAAaiI,WAAQ,eACrB1O,EAAQyO,SAERJ,EAAMrO,MAERA,EAA QqO,EAAMrO,MACLqO,EAAM/S,SACf0E,EAAQA,EAAMoE,uBAAuB,CAAE9I,OAAQ+S,EAAM/S,SAAU,IA G7D+S,EAAMM,wBACR3O,EAAQA,EAAMoE,uBAAuB,CAAEX,mBAAmB,KAGrDzD,IACN,CAACqO,EAA MM,sBAAuBN,EAAMrO,MAAOqO,EAAM/S,SAE9CoL,EAASgI,WACb,kBACEID,EAAqB,CACnB7H,QAAS,

CAAEgG,QAAS0E,EAAMO,uBAC1B/C,QAAAA,MAEJ,CAACwC,EAAMO,sBAAuB/C,WAGhCgD,aAAU,YC 5DK,SAAsBC,EAAMC,EAAMC,EAASC,GAC1D,IAAIC,OAA2D,EAE/D,QAAY,IAARA,EACF,QAASA,EAGX ,GAAIJ,IAASC,EACX,OAAO,EAGT,GAAoB,iBAATD,IAAsBA,GAAwB,iBAATC,IAAsBA,EACpE,OAAO,EA GT,IAAII,EAAQIT,OAAOmT,KAAKN,GACpBO,EAAQpT,OAAOmT,KAAKL,GAExB,GAAII,EAAMtT,SAA WwT,EAAMxT,OACzB,OAAO,EAMT,IAHA,IAAIyT,EAAkBrT,OAAOC,UAAUqT,eAAeC,KAAKT,GAGIDU, EAAM,EAAGA,EAAMN,EAAMtT,OAAQ4T,IAAO,CAC3C,IAAIC,EAAMP,EAAMM,GAEhB,IAAKH,EAAgBI ,GACnB,OAAO,EAGT,IAAIC,EAASb,EAAKY,GACdE,EAASb,EAAKW,GAIIB,IAAY,KAFZR,OAAoE,SAEtC, IAARA,GAAkBS,IAAWC,EACjD,OAAO,EAIX,OAAO,GDmBAC,CAAahE,EAASwC,EAAME,gBAAgBC,EAA WH,EAAME,iBACjE,CAACF,EAAME,gBAGRb,gBAACD,EAAkBqC,UAASC,MAAOtJ,GACjCiH,gBAACI,EA AcgC,UAASC,MAAOrJ,GAGzB2H,EAAM2B,eEjEGC,yBAOP/P,EAAchC,mBAM1BgS,OAAS,SAACzJ,EAAw B0J,YAAAA,IAAAA,EAA8BnC,OACxDoC,EAAeC,EAAKnQ,KAAOiQ,EAAerK,KAE3CW,EAAWIC,aAAa8L, EAAK9Q,GAAI6Q,IACpC3J,EAAWxI,YACToS,EAAK9Q,GACL6Q,EACAD,EAAeE,EAAKnS,MAAOkS,EAAc ,qBAK/CpU,SAAW,kBACFsC,EAAiB,GAAI+G,OAAOgL,EAAKnQ,aAlBnCA,KAAOA,OACPX,mBAAqBW,O ACrBhC,MAAQA,qBAmBfoS,QAAA,SAAQH,mBAAAA,IAAAA,EAA8BnC,GAC7BhQ,KAAKkC,KAAOiQ,E AAerK,WC7BhCyK,GAAiB,UACjBC,GAAmB,WACnBC,GAAY,OACZC,GAAqB,SAACC,aAA6BA,EAAKC,e AkB/C,SAASC,GAAmB9D,UAClCwD,GAAe9T,KAAKsQ,GACzBA,EACCrH,QAAQ8K,GAAkBE,IAC1BhL,Q AAQ+K,GAAW,QACpB1D,ECjCJ,IAAI+D,GAAe,CACjBC,wBAAyB,EACzBC,kBAAmB,EACnBC,iBAAkB,E ACIBC, iBAAkB, EACIBC, QAAS, EACTC, aAAc, EACdC, gBAAiB, EACjBC, YAAa, EACbC, QAAS, EACTC, KAA M,EACNC,SAAU,EACVC,aAAc,EACdC,WAAY,EACZC,aAAc,EACdC,UAAW,EACXC,QAAS,EACTC,WAA Y,EACZC,YAAa,EACbC,aAAc,EACdC,WAAY,EACZC,cAAe,EACfC,eAAgB,EAChBC,gBAAiB,EACjBC,UAA W,EACXC,cAAe,EACfC,aAAc,EACdC,iBAAkB,EACIBC,WAAY,EACZC,WAAY,EACZC,QAAS,EACTC,MA AO,EACPC,QAAS,EACTC,QAAS,EACTC,OAAQ,EACRC,OAAQ,EACRC,KAAM,EACNC,gBAAiB,EAEjBC, YAAa,EACbC,aAAc,EACdC,YAAa,EACbC,gBAAiB,EACjBC,iBAAkB,EAClBC,iBAAkB,EAClBC,cAAe,EACf C,YAAa,GC/BTC,GAAY,SAAAC,UAASA,MAAAA,IAAmD,IAAVA,GAA6B,KAAVA,GAoBxE,SAASjN,GACt BiN,EACArN,EACAC,EACAOJ,MAEIhJ,MAAMC,QAAQyM,GAAQ,SAGYnY,EAF9BoY,EAAU,GAEPnY,EA AI,EAAGC,EAAMiY,EAAMhY,OAAgBF,EAAIC,EAAKD,GAAK,EAGzC,MAFfD,EAASkL,GAAQiN,EAAMI Y,GAAI6K,EAAkBC,EAAY0J,MAGhDhJ,MAAMC,QAAQ1L,GAASoY,EAAQhY,WAARgY,EAAgBpY,GAC3 Coy, EAAQhy, KAAKJ, WAGboy, SAGLF, GAAUC, GACL, GAILxy, EAAkBwy, OACTA, EAAMty, kBAIfiB, EA AWqX,GC9DG,mBAFwBpX,EDiEhBoX,IC7DtBpX,EAAKP,WACFO,EAAKP,UAAU6X,mBD4DcvN,EAapBqN ,EADLjN,GAXQiN,EAAMrN,GAWEA,EAAkBC,EAAY0J,GAIrD0D,aAAiB5D,GACfxJ,GACFoN,EAAM3D,OA AOzJ,EAAY0J,GACIB0D,EAAMvD,QAAQH,IACT0D,EAITG,EAAcH,GAzEM,SAAhBI,EAAiBC,EAAaC,OEb HjU,EAAc6P,EFc9C7R,EAAQ,OAET,IAAMwR,KAAOwE,EACXA,EAAI3E,eAAeG,KAAQkE,GAAUM,EAAIx E,MAEzCvI,MAAMC,QAAQ8M,EAAIxE,KAASwE,EAAIxE,GAAK0E,OAAU5X,EAAW0X,EAAIxE,IAChExR ,EAAMpC,KAAQuY,GAAU3E,OAASwE,EAAIxE,GAAM,KAClCsE,EAAIxE,IAC3BxR,EAAMpC,WA ANoC,EAAc+V,EAAcC,EAAIxE,GAAMA,IAEtCxR,EAAMpC,KAAQuY,GAAU3E,SExBUxP,EFwBewP,EErBx C,OAHuCK,EFwBMmE,EAAIxE,KErBxB,kBAAVK,GAAiC,KAAVA,EAC1C,GAGY,iBAAVA,GAAgC,IAAVA ,GAAiB7P,KAAQoU,GAInDjP,OAAO0K,GAAOpP,OAHT0P,qBF0BL0E,GAAcA,eAAgBjW,GAAO,MAAOA,E A0DrB+V,CAAcJ,GAASA,EAAM7X,eCzFjBS,EEW5C,IAAM8X,GAAS,SAAAC,UACTrN,MAAMC,QAAQoN, KAEhBA,EAAIJ,OAAQ,GAEPI,GAGM,SAASxV,GAAIyV,8BAAmBhZ,mCAAAA,2BACzCe,EAAWiY,IAAWT ,EAAcS,GAE/BF,GAAO3N,GAAQ8N,EAAWrY,GAAcoY,UAAWhZ,MAG9B,IAA1BA,EAAeI,QAAkC,IAAIB4 Y,EAAO5Y,QAAqC,iBAAd4Y,EAAO,GAE/DA,EAIFF,GAAO3N,GAAQ8N,EAAWD,EAAQhZ,SC1BtBkZ,yBA OPzW,EAAgBgI,QACrBhI,MAAQA,OACRgI,YAAcA,OACdG,SAAWN,EAAc7H,GAI9BwF,EAAWS,WAAWn G,KAAKkI,YAAc,8BAG3C0O,aAAA,SACEC,EACArO,EACAC,EACAC,OAGM1H,EAAM0H,EADIE,GAAQ5I ,KAAKE,MAAOsI,EAAkBC,EAAYC,GACvClJ,KAAK,IAAK,IAC/B+B,EAAKvB,KAAKKI,YAAc2O,EAG9BpO ,EAAWxI,YAAYsB,EAAIA,EAAIP,MAGjC8V,aAAA,SAAaD,EAAkBpO,GAC7BA,EAAW5B,WAAW7G,KAA KkI,YAAc2O,MAG3CE,aAAA,SACEF,EACArO,EACAC,EACAC,GAEImO,EAAW,GAAGnR,EAAWS,WAAW nG,KAAKkI,YAAc2O,QAGtDC,aAAaD,EAAUpO,QACvBmO,aAAaC,EAAUrO,EAAkBC,EAAYC,SCrCjDsO,G AAsCtH, EAAMC, gBAE5CsH, GAAgBD, GAAanH, qBCT1BQ, EAAc6G, EAAoBC, mBAAAA, IAAAA, EAAoB5Y, and the substitution of the substi

GAC5D8R,EAAM+G,QAAUD,EAAaC,OAAS/G,EAAM+G,OAAUF,GAAiBC,EAAaC,mBCH9EC,UACP9P,EA AuBO,EAAKuP,KAAS,ICOzBC,2CAYnBC,cAAgB,eACRvW,EAAMqR,EAAKwE,SAAS7Y,eACrBgD,EAAK, MAAO,OAEXiD,EAAQjB,oBACA,CAACiB,aAAmBA,MAAavF,YAAqB8Y,+BAC7CC,OAAOxY,SAASO,KAA K,SAEfwB,mBAW/B0W,aAAe,kBACTrF,EAAKsF,OACArX,EAAiB,GAGnB+R,EAAKkF,sBAGdK,gBAAkB,o BACZvF,EAAKsF,cACArX,EAAiB,OAGpB+P,UACH3R,GAAU,K7BhDc,uBACLsF,U6BiDpB6T,wBAAyB,CA CvBC,OAAQzF,EAAKwE,SAAS7Y,eAIpBiG,EAAQjB,WACViB,IACDoM,EAAYpM,MAAQA,GAIhB,CAACy L,6BAAWW,GAAOqB,IAAI,mBAsDhCqG,KAAO,WACL1F,EAAKsF,QAAS,QAzGTd,SAAW,IAAInR,EAAW, CAAEF,UAAU,SACtCmS,QAAS,6BAchBK,cAAA,SAAchG,UACRhS,KAAK2X,OACArX,EAAiB,GAGnBoP,g BAACU,IAAkBpO,MAAOhC,KAAK6W,UAAW7E,MAkCnDiG,yBAAA,SAAyBC,UAEd5X,EAAiB,SCrE1B6X, GAAgB,CAClBC,mBAAmB,EACnBC,aAAa,EACbC,cAAc,EACdnB,cAAc,EACdoB,aAAa,EACbC,iBAAiB,EAC jBC,0BAA0B,EAC1BC,0BAA0B,EAC1BC,QAAQ,EACRC,WAAW,EACXC,MAAM,GAEJC,GAAgB,CACIB5 W,MAAM,EACNrE,QAAQ,EACRK,WAAW,EACX6a,QAAQ,EACRC,QAAQ,EACRC,WAAW,EACXC,OAAO, GASLC,GAAe,CACjBC,UAAY,EACZpI,SAAS,EACTmG,cAAc,EACdoB,aAAa,EACbK,WAAW,EACXC,MAA M,GAEJQ,GAAe,GAInB,SAASC,GAAWC,GAEIB,OAAIC,EAAQC,OAAOF,GACVJ,GAIFE,GAAaE,EAAoB,W AAMpB,GAVhDkB,GAAaG,EAAQE,YAhBK,CACxBN,UAAY,EACZO,QAAQ,EACRxC,cAAc,EACdoB,aAAa, EACbK,WAAW,GAYbS,GAAaG,EAAQI,MAAQT,GAY7B,IAAIU,GAAiB5b,OAAO4b,eACxBC,GAAsB7b,OA AO6b,oBAC7BC,GAAwB9b,OAAO8b,sBAC/BC,GAA2B/b,OAAO+b,yBAClCC,GAAiBhc,OAAOgc,eACxBC,G AAkBjc,OAAOC,aAC7B,SAASic,EAAqBC,EAAiBC,EAAiBC,GAC9D,GAA+B,iBAApBD,EAA8B,CAEvC,GA AIH,GAAiB,CACnB,IAAIK,EAAqBN,GAAeI,GAEpCE,GAAsBA,IAAuBL,IAC/CC,EAAqBC,EAAiBG,EAAoB D,GAI9D,IAAIIJ,EAAO0I,GAAoBO,GAE3BN,KACF3I,EAAOA,EAAKoJ,OAAOT,GAAsBM,KAM3C,IAHA,IA AII,EAAgBnB,GAAWc,GAC3BM,EAAgBpB,GAAWe,GAEtB1c,EAAI,EAAGA,EAAIyT,EAAKvT,SAAUF,EA AG,CACpC,IAAI+T,EAAMN,EAAKzT,GAEf,KAAKmb,GAAcpH,IAAU4I,GAAaA,EAAU5I,IAAWgJ,GAAiBA ,EAAchJ,IAAW+I,GAAiBA,EAAc/I,IAAO,CAC7I,IAAIiJ,EAAaX,GAAyBK,EAAiB3I,GAE3D,IAEEmI,GAAeO, EAAiB1I,EAAKiJ,GACrC,MAAOhR,OAKf,OAAOyQ,GC7FIQ,GAAc,CACzBIV,WAAAA,EACAqK,YAAAA,s DCQa,SACbvS,8BACGC,mCAAAA,wBAEGyC,EAAQc,iBAAIxD,UAAYC,IACxBF,eAAiCsd,GAAoBC,KAAK C,UAAU7a,IACpE8a,EAAc,IAAIrE,GAAYzW,EAAO3C,YAMIC0d,EAAqB5K,OACtB5H,EAAawH,IACbvH,EA ASyH,IACTiH,EAAQIH,aAAW8G,IAGnBH,EAFcqE,SAAOzS,EAAWnC,mBAAmB/I,IAE5B4d,eAmBzB1S,EA AW3C,QACbiR,EAAaF,EAAUxG,EAAO5H,EAAY2O,EAAO1O,GAOjD0S,mBAAgB,eACT3S,EAAW3C,cACdi R,EAAaF,EAAUxG,EAAO5H,EAAY2O,EAAO1O,GAC1C,kBAAMsS,EAAY1E,aAAaD,EAAUpO,MAEjD,CAA CoO,EAAUxG,EAAO5H,EAAY2O,EAAO1O,IAGnC,cAGAqO,EAAaF,EAAUxG,EAAO5H,EAAY2O,EAAO1O, MACpDsS,EAAY3S,SACd2S,EAAYjE,aAAaF,EAAUzX,EAA0BqJ,EAAYC,OACpE,KACCyF,OACDkC,GACH +G,MAAOiE,GAAehL,EAAO+G,EAAO6D,EAAqB9D,gBAG3D6D,EAAYjE,aAAaF,EAAU1I,EAAS1F,EAAYC, WAKrDgH,EAAM4L,KAAKL,yCC9EL,SACbzd,8BACGC,mCAAAA,wBAcGyC,EAAQc,iBAAIxD,UAAYC,IA AgB+B,KAAK,IAC7C0C,EAAO2Y,GAAoB3a,UAC1B,IAAI+R,GAAU/P,EAAMhC,qIPoBd,SAAuBmQ,OAC9B kL,EAAarL,aAAW8G,IACxBwE,EAAe9K,WAAQ,kBA9B/B,SAAoB0G,EAAsBmE,UACnCnE,EAID5Y,EAAW4 Y,GACOA,EAAMmE,GAYxBpS,MAAMC,QAAQgO,IAA2B,iBAAVA,EAC1B9W,EAAiB,GAGnBib,OAAkBA, KAAenE,GAAUA,EApBzC9W,EAAiB,IA4BSmb,CAAWpL,EAAM+G,MAAOmE,KAAa,CACtElL,EAAM+G,M ACNmE,WAGGIL,EAAM2B,SAIJtC,gBAACsH,GAAalF,UAASC,MAAOyJ,GAAenL,EAAM2B,UAHjD,eQlDM, kBAAM9B,aAAW8G,alCORhT,2BmCGV0X,OAERC,EAAYjM,EAAMkM,YAAW,SAACvL,EAAOwL,OACnCz E,EAAQIH,aAAW8G,IAEjBG,EAAiBuE,EAAjBvE,aACF2E,EAAYT,GAAehL,EAAO+G,EAAOD,UAWxCzH,g BAACgM,OAAcrL,GAAO+G,MAAO0E,EAAWD,IAAKA,eAGtDE,GAAaJ,EAAWD,GAExBC,EAAUpD,mCAE HoD,oBCtCT,SAASK,GAAQC,GACf,IAAIC,EAAQje,OAAOke,OAAO,MAC1B,OAAO,SAAU3F,GAEf,YADm B1S,IAAfoY,EAAM1F,KAAoB0F,EAAM1F,GAAOyF,EAAGzF,IACvC0F,EAAM1F,ICFjB,IAAI4F,GAAkB,s7H AEIBC,GAA6BL,IAAQ,SAAUM,GACjD,OAAOF,GAAgB3d,KAAK6d,IAAgC,MAAvBA,EAAKzU,WAAW,IA E3B,MAAvByU,EAAKzU,WAAW,IAEhByU,EAAKzU,WAAW,GAAK,MCLpB0U,GAAc,wCAEdC,GAAe,WA MN,SAASC,GAAOpF,UAE3BA,EAEG3P,QAAQ6U,GAAa,KAGrB7U,QAAQ8U,GAAc,IChBd,SAASE,GAAMp f, SAER, iBAAXA, MCuBX, IAAMqf, GAAW, SAAAC, SAEE, mBAARA, GAAsC, iBAARA, GAA4B, OAARA, IAAiama, Caraba, CarBzT,MAAMC,QAAQwT,IAItFC,GAAa,SAAAnL,SACF,cAARA,GAA+B,gBAARA,GAAiC,cAARA,GAGzD,SA

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No license file was found, but licenses were detected in source scan.

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rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/postcss/warning.js",".../.../src/vendor/pos endor/postcss/result.js","../../src/vendor/postcss/lazy-

result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../.. /src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-

parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../s rc/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/Styled NativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/constructors/c tions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js","../../src/primitives/index.js"],"sourcesContent":["/ / @flow\n/\* eslint-disable no-bitwise \*/\n\nconst AD\_REPLACER\_R = /(a)(d)/gi;\n\n/\* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n \* counterparts \*/\nconst charsLength = 52;\n\n/\* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters \*\nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/\* input a number, usually a hash and convert it to base-52 \*\nexport default function generateAlphabeticName(code: number): string {\n let name = ";\n let x;\n\n /\* get a char and divide by alphabet-length \*/n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0){\n name = getAlphabeticChar(x % charsLength) + name;\n }\n\n return (getAlphabeticChar(x % charsLength) + name).replace(AD\_REPLACER\_R, '\$1-\$2');\n\\\n","// @flow\\n/\* eslint-disable  $*\$ \\\\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number  $\Rightarrow$  {\n let i =

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x.length;\n\n while (i) \{ n \mid h = (h * 33) \land x.charCodeAt(--i); n \} \land return h; n \}; n \land f This is a djb2 hashing
*/nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n\;\n\",\"/ @flow\nimport type {
IStyledComponent \} from '../types';\n\nexport default function getComponentName(\n target:
$PropertyType<IStyledComponent, 'target'>\n): string {\n return (\n (process.env.NODE_ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n
target.name ||\n 'Component'\n );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks
\\n return typeof test === 'function';\n\\n","// @flow\nexport default function isStatelessFunction(test: any):
boolean \{ n \text{ return } (n \text{ type of test } === \text{ 'function'} \} 
   test.prototype\n
test.prototype.isReactComponent\n )\n );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&n !typeOf(x);\n","// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__:
string;\n\nexport const SC ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const
SC ATTR ACTIVE = 'active';\nexport const SC ATTR VERSION = 'data-styled-version';\nexport const
SC VERSION = VERSION :\nexport const SPLITTER = '/*!sc*\/\n':\n\nexport const IS BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof
SC DISABLE SPEEDY === 'boolean'\n ? SC DISABLE SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT APP SC DISABLE SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n
process.env.REACT APP SC DISABLE SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC DISABLE SPEEDY !== 'undefined' && process.env.SC DISABLE SPEEDY !== "\n
  ?
process.env.SC DISABLE SPEEDY === 'false' ? false : process.env.SC DISABLE SPEEDY\n
process.env.NODE_ENV !== 'production'\n )\n ));\\\n\// Shared empty execution context when generating static
styles\nexport const STATIC EXECUTION CONTEXT = { };\n","// @flow\nexport const EMPTY ARRAY =
Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n", "export default {\"1\":\"Cannot create
styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you
trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\".\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n-Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used
on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop
function, e.g.\nis\nis\nis,\n
prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced
with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
```

supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styledcomponents.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n``\\n\\n,\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\".\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\;","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE ENV !== 'production' ? errorMap : {}; $\n/n/**$ n \* super basic version of sprintf\n \*\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\n for (let c = 1, len = args.length; c < len; c + = 1) {\n b.push(args[c]);\n }\n\n b.forEach(d => {\n a = 1}) a.replace(/% [a-z]/, d); $\n$ }); $\n$  return a; $\n$ } $\n$ \* $\n$ \* Create an error file out of errors.md for development and a simple web link to the full errors\n \* in production mode.\n \*/\nexport default function throwStyledComponentsError(\n code: string | number.\n ...interpolations: Array<any>\n) {\n if (process.env.NODE ENV === 'production') {\n throw new Error(\n `An error occurred. See https://git.io/JUIaE#\${code} for more information.\${\n interpolations.length > 0? Args: \$\interpolations.join(', ')\intro \intro \in ...interpolations).trim());\n  $\n^{n},"//$ @flow\n/\* eslint-disable no-use-before-define \* $\n$ n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/\*\* Create a GroupedTag with an underlying Tag implementation \*/nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n};\n\nconst BASE\_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number:\n\n tag: Tag:\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE SIZE);\n this.length = BASE\_SIZE;\n this.tag = tag;\n  $\n$  indexOfGroup(group: number): number {\n let index = 0;\n for (let i = 0; i < group; i++) {\n index += this.groupSizes[i];\n }\n\n return index;\n }\n\n insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n  $const oldSize = oldBuffer.length; \n\n$  let  $newSize = oldSize; \n$  while (group >=newSize) {\n newSize  $<<= 1;\n$ if (newSize < 0) {\n throwStyledError(16, `\${group}`);\n n nthis.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length = for (let i = oldSize; i < newSize; i++) {\n newSize;\n\n this.groupSizes[i] = 0;\n  $n \in \mathbb{N}$  let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n  $n \leq n \leq n$ void  $\{\n$  if  $\{group < this.length\} \}$  const  $\{group < this.group\} \}$ const startIndex = this.indexOfGroup(group);\n  $const\ endIndex = startIndex + length; \n\$ this.groupSizes[group] = 0;\n\n (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n n > n > nnumber): string  $\{ n \mid \text{tecs} = "; n \mid \text{f(group} >= \text{this.length} \mid \text{this.groupSizes[group]} === 0) \} \}$ return css;\n \\n\n\ const length = this.groupSizes[group];\n\ const startIndex = this.indexOfGroup(group);\n\ const endIndex = startIndex + length; $\n\$  for (let i = startIndex; i < endIndex; i++) { $\n$ css += `\${this.tag.getRule(i)}\${SPLITTER}`;\n }\n\n return css;\n }\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX\_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>  $n = 1 \cdot n = 1 \cdot n$ getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id): any);\n \\n\n while (reverseRegister.has(nextFreeGroup)) {\n nextFreeGroup++;\n }\n\n const group =

```
nextFreeGroup++;\n\n if (\n process.env.NODE ENV !== 'production' &&\n ((group \mid 0) < 0 \mid  group >
MAX_SMI)\n ) {\n throwStyledError(16, `${group}`);\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n if
(group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n\;\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC ATTR VERSION, SC VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\\"]`;\nconst MARKER_RE = new
RegExp(^{SC_ATTR})\\\\\\\\\\[id="([///w]//-]+)"///].*?'([/^"]*)^);\\\\\\[in] nexport const outputSheet = ([//w]//-1+(1-w)/-1+(
(\text{sheet: Sheet}) => \{ \text{n const tag} = \text{sheet.getTag}(); \text{n const } \{ \text{length} \} = \text{tag}; \text{n/n let css} = "; \text{n for (let group} = 0; 
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue; \\ \n\ const selector = \SC_ATTR \]. \\ \slange \\ \group \[id=\"\S[id]\"]\] \\ \n\ let \ content = "; \\ \n\ if \ (names \!== \nline) \\ \n\ let \ (names \!= \n \n) \\ \n\ let \ (names \ names \n) \\ \n\ let \ (names 
undefined) \{\n names.forEach(name => \{\n
   if (name.length > 0) {\n
   content += `${name},`;\n
  });\n \\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) \{\n // eslint-disable-next-line\n if
  sheet.registerName(id, name);\n \n \\n};\n\nconst rehydrateSheetFromTag = (sheet:
((name = names[i])) \{ \ 
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || ").split(SPLITTER);\n const rules:
string[] = []; \\ \n for (let i = 0, 1 = parts.length; i < 1; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
 const\ marker = part.match(MARKER\_RE); \ \ if\ (marker) {\ \ }
  const group = parseInt(marker[1], 10) \mid 0; \  
const id = marker[2];\n\n
  if (group !==0) {\n
  // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n
  // Rehydrate names and rules\n
   // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n
  rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n
  n n
   rules.length = 0;\n } else {\n rules.push(part);\n }\n
\n;\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR); \n for (let i = 0, 1 = nodes.length; i < 1; i++) {\n const node =
((nodes[i]: any): HTMLStyleElement);\n if (node && node.getAttribute(SC ATTR) !== SC ATTR ACTIVE)
           rehydrateSheetFromTag(sheet, node); \n\ if (node.parentNode) {\n\}
node.parentNode.removeChild(node);\n \\n \\n\;\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window. webpack nonce !== 'undefined'\n ? window. webpack nonce \n
: null\n : null\n | null\n | SC_ATTR_SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT TYPE = 1; /* Node.ELEMENT TYPE *\n\n/** Find
last style element if any inside target *\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => \{\n const \{ childNodes \} = target;\n\n for (let i = childNodes.length; i >= 0; i--) \{\n const \} \}
child = ((childNodes[i]: any): ?HTMLElement);\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n
   return ((child: any): HTMLStyleElement);\n \n\n return
undefined;\n\;\n\n/** Create a style element inside `target` or <head> after the last *\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n return style;\n\;\n\n/** Get the CSSStyleSheet instance for a given style
```

element \*\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return ((tag.sheet: any): CSSStyleSheet);\n }\n\n // Avoid Firefox quirk where the style element might not have a sheet property\n const { styleSheets } = document;\n for (let i = 0, 1 = styleSheets.length; i < 1; i++) {\n const sheet = styleSheets[i]; if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n\n throwStyledError(17);\n return (undefined: any);\n};\n","// @flow\n/\* eslint-disable no-use-before-define \*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/\*\* Create a CSSStyleSheet-like tag depending on the environment \*\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n \\n\;\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet: makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n \\n\n insertRule(index: number, rule: string): boolean \\n try \\n this.sheet.insertRule(rule, index);\n return true;\n } catch (\_error) {\n return false;\n }\n\n deleteRule(index: number): this.length++;\n void  $\{\n$  this.sheet.deleteRule(index); $\n$  this.length--; $\n$   $\}\n$  getRule(index: number): string  $\{\n$  const rule = this.sheet.cssRules[index];\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined && typeof rule.cssText === 'string') {\n return rule.cssText;\n } else {\n \\n\/n\*\* A Tag that emulates the CSSStyleSheet API but uses text nodes \*\nexport class TextTag implements Tag {\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element = makeStyleTag(target));\n this.nodes = element.childNodes;\n this.length = 0;\n \\n insertRule(index: number, rule: string): boolean \\n if (index <= this.length && index  $\geq 0$  {\n const node = document.createTextNode(rule);\n const refNode = this.nodes[index];\n this.element.insertBefore(node, refNode || null);\n this.length++;\n else {\n return false; $\n$  } $\n$  } $\n$  } $\n$  deleteRule(index: number): void { $\n$ this.element.removeChild(this.nodes[index]);\n this.length--;\n \\n\n getRule(index: number): string \\n if  $(index < this.length) \{ \n$ return this.nodes[index].textContent;\n } else {\n return "; $\n \$ n  $\n \$ n  $\n \$ n completely virtual (server-side) Tag that doesn't manipulate the DOM \*/nexport class VirtualTag implements Tag  $\ln \operatorname{string}(n) = \operatorname{string}(n) = \operatorname{string}(n)$ this.length = 0;\n\ insertRule(index: number, rule: string): boolean {\n\ if (index <= this.length) {\n\} this.rules.splice(index, 0, rule);\n this.length++; $\n$  return true; $\n$  } else { $\n$ return false; $\n }\n \$ deleteRule(index: number): void {\n this.rules.splice(index, 1);\n this.length--;\n }\n\n getRule(index: number): string  $n = \frac{\ln x}{\ln x}$  string  $n = \frac{\ln x}{\ln x}$ @flow\nimport { DISABLE SPEEDY, IS BROWSER } from '../constants';\nimport { EMPTY OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD\_REHYDRATE = IS\_BROWSER;\n\ntype SheetConstructorArgs = {\n isServer?: boolean,\n useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n isServer: !IS\_BROWSER,\n useCSSOMInjection: !DISABLE\_SPEEDY,\n};\n\n/\*\* Contains the main stylesheet logic for stringification and caching \*/nexport default class StyleSheet implements Sheet {\n gs: GlobalStylesAllocationMap;\n\n names: NamesAllocationMap;\n\n options: SheetOptions;\n\n server: boolean;\n\n tag: void | GroupedTag;\n\n /\*\* Register a group ID to give it an index \*/n static registerId(id: string): number {\n return getGroupForId(id);\n }\n\n constructor(\n options: SheetConstructorArgs = this.options = {\n ...defaultOptions,\n ...options,\n };\n\n this.gs = globalStyles;\n this.names = new Map(names);\n this.server = !!options.isServer;\n\n // We rehydrate only once and use the sheet that is created

first\n if (!this.server && IS BROWSER && SHOULD REHYDRATE) {\n SHOULD REHYDRATE = withNames?: boolean = true) {\n return new StyleSheet(\n { ...this.options, ...options },\n (withNames && this.names) || undefined\n );\n \n\n allocateGSInstance(id: string) \{\n return (this.gs[id] = (this.gs[id]  $\parallel 0$ ) + 1);\n \\n\ /\*\* Lazily initialises a GroupedTag for when it's actually needed \*\n getTag(): GroupedTag {\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n }\n\n /\*\* Check whether a name is known for caching \*/\n hasNameForId(id: string, name: string): boolean {\n return this.names.has(id) && (this.names.get(id): any).has(name);\n\ /\*\* Mark a group's name as known for caching \*/n registerName(id: string, name: string) {\n getGroupForId(id);\n\n if (!this.names.has(id)) {\n this.names.set(id, groupNames);\n } else {\n  $groupNames = new Set(); \n$ groupNames.add(name);\n (this.names.get(id): any).add(name);\n \\n\n\/n\* Insert new rules which also marks the name as known \*/\n insertRules(id: string, name: string, rules: string[]) {\n this.registerName(id, name);\n this.getTag().insertRules(getGroupForId(id), rules);\n \\/\n\n /\*\* Clears all cached names for a given group ID \*/\n clearNames(id: string) {\n if (this.names.has(id)) {\n (this.names.get(id): any).clear();\n }\n }\n\n /\*\* Clears all rules for a given group ID \*\n clearRules(id: string) {\n this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n \\n\n /\*\* Clears the entire tag which deletes all rules but not its names \*\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n \\n\n /\*\* Outputs the current sheet as a CSS string with markers for SSR \*/\n toString(): string {\n return outputSheet(this);\n }\n}\n","/\*\*\n \* MIT License\n \*\n \* Copyright (c) 2016 Sultan Tarimo\n \*\n \* Permission is hereby granted, free of charge, to any person obtaining a copy of\n \* this software and associated documentation files (the \"Software\"),\n \* to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n \* sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n \*\n \* The above copyright notice and this permission notice shall be included in all\n \* copies or substantial portions of the Software.\n \*\n \* THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n \* OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n \* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n \* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n \* WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n \* IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n \*\n/n \*eslint-disable \*\n\nexport default function(insertRule)  $\n$  const delimiter = '/\*|\*/';\n const needle = `\${delimiter}}`:\n\n function toSheet(block) {\n if (block)  $\{\n$  try  $\{\n$ insertRule(`\${block}}`);\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n // @import\n switch (context) {\n // property\n case 1:\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`\${content};`), ";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), ";\n default:\n return content + (at === 0? delimiter: ");\n case -2:\n }\n \;\n\\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT \ from './empties';\nimport throwStyledError from './error';\nimport \ phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT\_REGEX = /^\\s\*\/\/.\*\$/gm;\nconst COMPLEX\_SELECTOR\_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n options = EMPTY\_OBJECT,\n plugins = EMPTY\_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY\_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin =

```
context => {\n if (context === -2) {\n const parsedRules = parsingRules;\n parsingRules = [];\n
parsedRules;\n \\n \:\n\n const parseRulesPlugin = insertRulePlugin(rule => \\n parsingRules.push(rule);\n
});\n\n let _componentId: string;\n let _selector: string;\n let _selectorRegexp: RegExp;\n let
_consecutiveSelfRefRegExp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) => {\n if (\n
do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0?
COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n // no consecutive self
   !string.match(_consecutiveSelfRefRegExp)\n )
refs (.b.b); that is a precedence boost and treated differently\n
              return \.\${\_componentId}\}'\n\\n\ return \match:\\n\\\\n\ \\*\\n\ *\\n\ when writing a style like\\n\ *\\n\ *\n\ *\\n\ *\\n\*\n\ *\\n\ *\\n\n
& + & \{n * \text{color: red;} n * \} n * \text{The second ampersand should be a reference to the static component}
class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n *
https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n *\"2\"
means this plugin is taking effect at the very end after all other processing is complete\n */n const
selfReferenceReplacementPlugin = (context, _, selectors) => {\n if (context === 2 && selectors.length &&
selectors[0].lastIndexOf(_selector) > 0) {\n // eslint-disable-next-line no-param-reassign\n
selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n }\n };\n\n stylis.use([...plugins,
selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT_REGEX, ");\n const cssStr
= selector && prefix ? `${prefix} ${selector} { ${flatCSS}} ` : flatCSS;\n\n // stylis has no concept of state to be
passed to plugins\n // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in
sync with the current stylis run\n _componentId = componentId;\n _selector = selector;\n _selectorRegexp =
new RegExp(`\\\\${ selector}\\\\b`, 'g');\n consecutiveSelfRefRegExp = new
RegExp(`())_selector()_i\\b){2,}`);\n\n return stylis(prefix || !selector ? " : selector, cssStr);\n \\n\n
stringifyRules.hash = plugins.length\n ? plugins\n
  .reduce((acc, plugin) => \{\n
  if (!plugin.name) {\n
  throwStyledError(15);\n
  n n
   return phash(acc, plugin.name);\n
  \}, SEED)\n
  .toString()\n:
";\n\n return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props
= {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?:
StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\nexport function
useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n \n\nexport function
useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n}\n\nexport default function
StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const
contextStyleSheet = useMemo(() => \{\n let sheet = contextStyleSheet; \n\n let sheet = contextStyleSheet = contextStyleSheet; \n\n let sheet = contextStyleSheet; \n\n let sh
  if (props.sheet) {\n // eslint-disable-next-line prefer-destructuring\n
   sheet = props.sheet;\n } else if
  sheet = sheet.reconstructWithOptions(\{ target: props.target \}, false); \\ \  \  ) \\ \ \  \ ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  \ ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  \ ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \  ) \\ \  \ ) \\ \ \  \ ) \\ \  \ ) \\ \  \ ) \\ \ \ ) \\ \ \ ) \\ \ \  \ ) \\ \ \ ) \\ \ \  \ ) \\ \ \  \ ) \\ \ \ ) \\ \ \ ) \\ \ \ ) \\ \ \ ) \\ \ \ ) \\ \ \ \ ) \\ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ ) \\ \ \ ) \\ \ \ ) \\ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \ \ \ ) \\ \
(props.target) {\n
(props.disableCSSOMInjection) {\n sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n
\\n\n\ return sheet;\n\\, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n\ const stylis = useMemo(\n
                         createStylisInstance({\n
   options: { prefix: !props.disableVendorPrefixes },\n
  plugins,\n
  }),\n
 [props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n
   <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n
   ? React.Children.only(props.children)\n
  : props.children}\n
      </StyleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
```

masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-\${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id, styleSheet.insertRules(\n resolvedName)) {\n this.id,\n resolvedName,\n stylisInstance(this.rules, resolvedName, '@keyframes')\n String(this.name));\n \};\n\n getName(stylisInstance: Stringifier = masterStylis) \\n return this.name + stylisInstance.hash;\n  $\n^* \in \mathbb{N}^n$  and  $\n^* \in \mathbb{N}^n$  inlined version of  $\n^* \in \mathbb{N}^n$ https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n \*/\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string =>  $^-$ {char.toLowerCase()} $^*$ ;\n\n/\*\*\n \* Hyphenates a camelcased CSS property name, for example:\n \*\n \* > hyphenateStyleName('backgroundColor')\n \* < \"backgroundcolor\"\n \* > hyphenateStyleName('MozTransition')\n \* <\"-moz-transition\"\n \* >  $hyphenateStyleName('msTransition') \\ | n * \langle "-ms-transition' " | n * As Modernizr suggests | n * As Modernizr s$ (http://modernizr.com/docs/#prefixed), an `ms` prefix\n \* is converted to `-ms-`.\n \*\n \* @param {string} string\n \* @return {string}\n \*\nexport default function hyphenateStyleName(string: string): string {\n return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMe\n if (value == null || typeof value === 'boolean' || value === ") {\n return ";\n }\n\n if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n return `\${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/\*\*\n \* It's falsish not falsy because 0 is allowed.\n \*/\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n const rules = [];\n\n for (const key in obj) {\n if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n rules.push(`\${hyphenate(key)}:`, obj[key], ';');\n } else if (isPlainObject(obj[key])) rules.push(...objToCssArray(obj[key], key));\n } else {\n rules.push(`\${hyphenate(key)}: \${addUnitIfNeeded(key, obj[key])};`);\n }\n }\n return prevKey ? [`\${prevKey} {`, ...rules, '}'] : rules;\n\;\n\nexport default function flatten(\n chunk: any,\n executionContext: ?Object,\n styleSheet: ?Object,\n stylisInstance:  $?Stringifier\n)$ : any  $\n if (Array.isArray(chunk)) \n const ruleSet = []; \n for (let i = 0, len = 0) \]$ chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet, if (result === ") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n stylisInstance);\n\n ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return ";\n }\n\n /\* Handle other components \*/n if (isStyledComponent(chunk)) {\n return \.\${chunk.styledComponentId}\`;\n }\n\n /\* Either execute or defer the function \*\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext) const result = chunk(executionContext);\n\n if (process.env.NODE\_ENV !== 'production' && isElement(result)) {\n // eslint-disable-next-line no-console\n console.warn(\n `\${getComponentName(\n  $chunk \n$ )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n return flatten(result, executionContext, styleSheet, stylisInstance);\n } else return chunk;\n \\n\n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n chunk.inject(styleSheet,

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stylisInstance);\n
                           return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed =
{\};\n\nexport default function warnOnce(message) {\n if (printed[message]) return;\n printed[message] = true;\n\n
if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst
SINGLE_QUOTE = \"\".charCodeAt(0);\nconst DOUBLE_QUOTE = \\"\".charCodeAt(0);\nconst BACKSLASH =
"\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = "\n'.charCodeAt(0);\nconst SPACE = '
'.charCodeAt(0);\nconst FEED = "\\f'.charCodeAt(0);\nconst TAB = "\\t'.charCodeAt(0);\nconst CR =
"\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE =
']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES =
')'.charCodeAt(0);\nconst OPEN CURLY = '{'.charCodeAt(0);\nconst CLOSE CURLY =
'}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst
COLON = ':'.charCodeAt(0); \land AT = '@'.charCodeAt(0); \land RE_AT_END = /[
= [];\n const css = input.css.valueOf();\n\n const ignore = options.ignoreErrors;\n\n let code,\n next,\n quote,\n
lines_{n} = last_{n} = content_{n} = escape_{n} = nextLine_{n} = escape_{n} = esc
const length = css.length;\n let offset = -1;\n let line = 1;\n let pos = 0;\n\n function unclosed(what) \{\n throw
css.charCodeAt(pos);\n\n if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n
                                    offset = pos; \ n
  line += 1;\n }\n\n switch (code) {\n
  case NEWLINE:\n
SPACE:\n
                  case TAB:\n
  case CR:\n
   case FEED:\n
  next = pos; \ n
  do \{ n \}
  next += 1;\n
code = css.charCodeAt(next);\n
  if (code === NEWLINE) {\n
  offset = next; n
  line += 1;\n
          } while (\n
                                 code === SPACE || \ n
   }\n
  code
=== CR ||\n
                       code === FEED \setminus n
  ); \n\n
  tokens.push(['space', css.slice(pos, next)]);\n
1;\n
           break;\n\n
                             case OPEN_SQUARE:\n
   tokens.push(['[', '[', line, pos - offset]);\n
   break;\n\n
   case
CLOSE SQUARE:\n
                                   tokens.push([']', ']', line, pos - offset]);\n
  break;\n\n
  case OPEN CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n
  break;\n\n
  case CLOSE CURLY:\n
  tokens.push(['}', '}', line,
pos - offset]);\n
                           break;\n\n
   case COLON:\n
   tokens.push([':', ':', line, pos - offset]);\n
  break;\n\n
                                   tokens.push([';', ';', line, pos - offset]);\n
case SEMICOLON:\n
  break;\n\n
OPEN PARENTHESES:\n
   prev = tokens.length ? tokens[tokens.length - 1][1] : ";\n
css.charCodeAt(pos + 1);\n
  if (\n
   prev === 'url' &&\n
  n \mathrel{!==} SINGLE\_QUOTE \&\& \backslash n
   n!==
DOUBLE QUOTE &&\n
  n :== SPACE &\& n
  n \mathrel{!==} NEWLINE \&\&\n
  n \mathrel{!==} TAB \&\& \n
   n
!== FEED &\& n
                              n !== CR \setminus n
  ) {\n
  next = pos; \ n
   do \{ n \}
  escaped = false;\n
  next =
css.indexOf(')', next + 1);\n
   if (next === -1) {\n
   if (ignore) {\n
  next = pos; \ n
break;\n
                      } else {\n
   unclosed('bracket');\n
  }\n
  }\n
  escapePos = next; \ n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
  escapePos = 1;\n
   escaped =
                                     } while (escaped);\n\n
!escaped;\n
                         }\n
  tokens.push([\n
   'brackets',\n
  css.slice(pos,
next + 1), n
                         line,\n
   pos - offset,\n
   line,\n
   next - offset,\n
   ]);\n
   pos = next; \ n
                    next = css.indexOf(')', pos + 1);\n
   content = css.slice(pos, next + 1);\n\n
  if (next === -1 ||
} else {\n
RE_BAD_BRACKET.test(content)) {\n
   tokens.push(['(', '(', line, pos - offset]);\n
  } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n
  pos = next; \ n
  n n
   }\n
break;\n\n
                  case CLOSE_PARENTHESES:\n
   tokens.push([')', ')', line, pos - offset]);\n
   break;\n\n
   case
SINGLE_QUOTE:\n
                                case DOUBLE_QUOTE:\n
   quote = code === SINGLE_QUOTE ? \"\" : "\"';\n
next = pos; \ n
                       do \{ n \}
  escaped = false; \ n
  next = css.indexOf(quote, next + 1); \ n
  if (next === -1)
\{ n \}
              if (ignore) {\n
   next = pos + 1; \ n
  break;\n
   } else {\n
  unclosed('quote');\n
   }\n
               }\n
                            escapePos = next; \ n
  while (css.charCodeAt(escapePos - 1) === BACKSLASH) \{\n
escapePos -= 1;\n
                                 escaped = !escaped;\n
   \} while (escaped);\n\
  content = css.slice(pos, next)
+1); \ n
               lines = content.split('\n');\n
  last = lines.length - 1; \n\n
  if (last > 0) \{ \n
  nextLine = line +
```

```
last;\n
                nextOffset = next - lines[last].length;\n
   } else {\n
  nextLine = line; \ n
   nextOffset =
offset;\n
                  n n
                                tokens.push([\n]
   'string',\n
  css.slice(pos, next + 1),\n
  line,\n
   pos -
offset,\n
                   nextLine,\n
  next - nextOffset,\n
   ]); \n \n
   offset = nextOffset; \n
   line = nextLine;\n
   RE\_AT\_END.lastIndex = pos + 1;\n
pos = next; \ n
                        break;\n\n
   case AT:\n
  RE_AT_END.test(css);\n
   if (RE\_AT\_END.lastIndex === 0) \{ \n
  next = css.length - 1;\n
   } else {\n
   next =
RE_AT_END.lastIndex - 2;\n
   }\n
  tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n
                             pos = next; \ n
  break;\n\n
  case BACKSLASH:\n
  next = pos; \ n
   escape = true; \ n
  while (css.charCodeAt(next + 1) === BACKSLASH) \{ \n
   next += 1; \ n
   escape = !escape;\n
  }\n
code = css.charCodeAt(next + 1);\n
   if (\n
  escape &&\n
   (code !== SLASH &&\n
   code !==
                             code !== NEWLINE &&\n
   code !== TAB &&\n
SPACE &&\n
  code !== CR &\& n
   code
!== FEED)\n
                         ) {\n
                                       next += 1; \ n
   }\n
  tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                                    pos = next; \ n
  break;\n\n
   default:\n
   if (code === SLASH &&
css.charCodeAt(pos + 1) === ASTERISK) {\n}
  next = css.indexOf('*/', pos + 2) + 1;\n
   if (next === 0) {\n
        if (ignore) {\n
                                       next = css.length; \ n
  else {\n}
   unclosed('comment');\n
  }\n
n n
               content = css.slice(pos, next + 1);\n
  lines = content.split('\\n');\n
  last = lines.length - 1; \n\n
if (last > 0) \{ \n
                               nextLine = line + last; \ n
  nextOffset = next - lines[last].length;\n
  } else {\n
nextLine = line; \ n
                                  nextOffset = offset; \ n
  n n
  tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n
  offset = nextOffset; \n
  line = nextLine; \n
   pos = next; \ n
{\n
             RE_WORD_END.lastIndex = pos + 1;\n
   RE_WORD_END.test(css);\n
  if
(RE_WORD_END.lastIndex === 0) \{ \ 
   next = css.length - 1;\n
   } else {\n
  next =
RE WORD END.lastIndex - 2;\n
   n n
  tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n
                                     pos = next; \ n
  n n
  break;\n \n \ \n\n pos++;\n \n \ return tokens;\n\n \ \n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '{:
[32, 39], // green\n'\; [32, 39], // green\n': [1, 22], // bold\n'; [1, 22], // bold\n'(: [1, 22], // bold\n'): [1, 22],
// bold\n};\n\nfunction code(color) {\n return \\u001b[${color}m`;\n}\nfunction terminalHighlight(css) {\n const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n const result = [];\n tokens.forEach(token => {\n const
color = HIGHLIGHT\_THEME[token[0]]; \ if (color) {\ } result.push(\ )n
  token[1]\n
  .split(/\backslash r?\backslash n/)\backslash n
   .map(i => code(color[0]) + i + code(color[1])) \setminus n
   .join('\setminus n')\setminus n
  );n } else {n
  result.push(token[1]);\n
\\n \});\n return result.join(");\n\\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error \ * try \{ n * postcss.parse('a{'}) n * \} catch (error) \{ n * if (error.name === 'CssSyntaxError') \} (n * error e
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n /**\n * @param {string} message - error
message\n * @param {number} [line] - source line of the error\n * @param {number} [column] - source column
of the error\n * @param {string} [source] - source code of the broken file\n * @param {string} [file] - absolute
path to the broken file\n * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n *\n
constructor(message, line, column, source, file, plugin) {\n /**\n * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n
  always check error type\n *
   by `error.name ===
'CssSyntaxError' instead of\n *
  `error instanceof CssSyntaxError`, because\n
could have several PostCSS versions.\n *\n *@example\n * if (error.name === 'CssSyntaxError') {\n
error //=> CssSyntaxError\n * \\n *\\n this.name = 'CssSyntaxError';\\n /**\\n
  * @member {string} - Error
message.\n
                 *\n *@example\n *error.message //=> 'Unclosed block'\n *\n this.reason = message;\n\n
```

```
if (file) {\n
                  /**\n
                               * @member {string} - Absolute path to the broken file.\n
  *\n
  * @example\n
   */\n
                                       * error.input.file //=> 'a.css'\n
error.file
                //=> 'a.sass'\n
   this.file = file;\n }\n if (source) {\n
/**\n
   *\n
            * @member {string} - Source code of the broken file.\n
   * @example\n
  * error.source
                           * error.input.column //=> 'a b { }'\n
//=> 'a { b { } }\\n
   */\n
  this.source = source;\n }\n if (plugin) {\n
            * @member {string} - Plugin name, if error came from plugin.\n
   *\n
   * @example\n
   */\n
error.plugin //=> 'postcss-vars'\n
  this.plugin = plugin;\n \rightarrow if (typeof line !== 'undefined' && typeof
column !== 'undefined') {\n
  /**\n
  * @member {number} - Source line of the error.\n
   * error.input.line //=> 4\n
  */\n
  /**\n
@example\n
                     * error.line
   //=> 2\n
   this.line = line;\n
@member {number} - Source column of the error.\n
   *\n
   * @example\n
   * error.column
  //=> 1\n
error.input.column //=> 4\n
  this.column = column;\n }\n\n this.setMessage();\n\n if
  *∧n
(Error.captureStackTrace) {\n Error.captureStackTrace(this, CssSyntaxError);\n }\n \n setMessage() {\n
/**\n * @member {string} - Full error text in the GNU error format\n
  with plugin, file, line and
column.\n *\n *@example\n *error.message //=> 'a.css:1:1: Unclosed block'\n *\n this.message =
this.plugin?`${this.plugin}:`:";\n this.message += this.file? this.file: '<css input>';\n if (typeof this.line!==
                        \\\n\ /**\\n * Returns a few lines of CSS source that caused the error.\\\n *\\n * If the CSS has an input source map
without `sourceContent`,\n * this method will return an empty string.\n *\n * @param {boolean} [color] whether
arrow will be colored red by terminal\n *
  color codes. By default, PostCSS will detect\n *
       color support by `process.stdout.isTTY`\n *
   and
`process.env.NODE_DISABLE_COLORS`.\n *\n *@example\n *error.showSourceCode() //=> \" 4 | }\n *
   //
   // > 6 \mid bad \mid n *
   | ^\n *
              // 5 \mid a \mid n *
n *
                                 8 | b {\"\n *\n * @return {string} few lines of CSS source that caused the error\n *\\n
showSourceCode(color) {\n if (!this.source) return ";\n\n let css = this.source;\n if (typeof color ===
'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines =
css.split(/\r?\n/);n const start = Math.max(this.line - 3, 0);\n const end = Math.min(this.line + 2,
lines.length);\n\ const maxWidth = String(end).length;\n\ return lines\n
   .slice(start, end)\n
   .map((line,
index) => \{ \n
                       const number = start + 1 + index;\n
   const padded = `${number}`.slice(-maxWidth);\n
const gutter = \ {padded} | \;\n
  if (number === this.line) {\n
  const spacing =\n
return `>${gutter}${line}\\n
${spacing}^`;\n
                          } else {\n
  return `${gutter}${line}`;\n
   }\n
  })\n
  .join('\n');\n }\n /**\n *
Returns error position, message and source code of the broken part.\n *\n *@example\n *error.toString() //=>
   | ^\''\n *\n *
\"CssSyntaxError: app.css:1:1: Unclosed block\n *
  // > 1 | a \{ n * \}
   //
@return {string} error position, message and source code\n */\n toString() {\n let code =
this.showSourceCode();\n if (code) \n code = \n\n \code \n \code
${this.message}${code}`;\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.');\n return this.input;\n \\n\n *@memberof CssSyntaxError#\n *@member {Input} input -
Input object with PostCSS internal information\n *
   about input file. If input has source map\n *
             from previous tool, PostCSS will use origin\n *
  (for example, Sass) source. You can use
this\n *
                               object to get PostCSS input source.\n *\n * @example\n * error.input.file //=> 'a.css\n
                   //=> 'a.sass'\n */n}\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc
* error.file
*/n\nconst defaultRaw = {\n colon: ': ',\n indent: ' ',\n beforeDecl: '\\n',\n beforeRule: '\\n',\n beforeOpen: '',\n
beforeClose: "\n',\n beforeComment: "\n',\n after: "\n',\n emptyBody: ",\n commentLeft: '',\n commentRight: '
',\n};\n\nfunction capitalize(str) {\n return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n
constructor(builder) {\n this.builder = builder;\n }\n\n stringify(node, semicolon) {\n this[node.type](node,
comment(node) {\n const left = this.raw(node, 'left', 'commentLeft');\n const right = this.raw(node, 'right',
const between = this.raw(node, 'between', 'colon');\n let string = node.prop + between + this.rawValue(node,
```

```
'value');\n\n if (node.important) {\n
  string += ';':\n this.builder(string, node);\n \\n\n rule(node) \\n this.block(node, this.rawValue(node,
'selector'));\n \n\n atrule(node, semicolon) {\n let name = `@${node.name}';\n const params = node.params ?
this.rawValue(node, 'params'): ";\n\n if (typeof node.raws.afterName !== 'undefined') {\n
node.raws.afterName;\n } else if (params) {\n name += ' ';\n }\n\n if (node.nodes) {\n}
   this.block(node,
name + params);\n } else {\n const end = (node.raws.between || ") + (semicolon ? ';' : ");\n
   this.builder(name
(node.nodes[last].type !== 'comment') break;\n
   last -= 1;\n \n const semicolon = this.raw(node,
'semicolon');\n for (let i = 0; i < node.nodes.length; i++) {\n
   const child = node.nodes[i];\n
   const before =
this.raw(child, 'before');\n if (before) this.builder(before);\n this.stringify(child, last !== i || semicolon);\n }\n
between}{`, node, 'start');\n\n let after;\n if (node.nodes && node.nodes.length) {\n this.body(node);\n
after = this.raw(node, 'after');\n } else {\n after = this.raw(node, 'after', 'emptyBody');\n }\n\n if (after)
this.builder(after);\n this.builder('}', node, 'end');\n \n raw(node, own, detect) \n let value;\n if (!detect)
detect = own; \n\ // Already had\n if (own) {\n}
  value = node.raws[own];\n if (typeof value !==
'undefined') return value;\n \\n\n const parent = node.parent;\n\n // Hack for first rule in CSS\n if (detect ===
                          if (!parent || (parent.type === 'root' && parent.first === node)) {\n
  return ";\n
  n } n 
Floating child without parent\n if (!parent) return defaultRaw[detect];\n\n // Detect style by other nodes\n const
root = node.root();\n if (!root.rawCache) root.rawCache = { };\n if (typeof root.rawCache[detect] !== 'undefined')
            return\ root.rawCache[detect]; \\ \ \ \ \ \ \  if\ (detect === 'before' \mid \mid detect === 'after')\ \{\ \ \ \ \ \ \ \ \}
this.beforeAfter(node, detect);\n } else {\n
   const method = `raw${capitalize(detect)}`;\n
  if (this[method])
{\n
              value = this[method](root, node);\n
  } else {\n
   root.walk(i \Rightarrow {\n}
  value = i.raws[own];\n
   if
(typeof value !== 'undefined') return false;\n
  \) \n \ \\n \\n if (typeof value === 'undefined') value =
value;\n root.walk(i => \{\n if (i.nodes && i.nodes.length && i.last.type === 'decl') \{\n
  if (typeof value !== 'undefined') return false;\n \n }\n });\n return value;\n }\n\n
i.raws.semicolon;\n
rawEmptyBody(root) \{ n \ let value; n \ root.walk(i => \{ n \ if (i.nodes && i.nodes.length === 0) \} \}
   value =
                                if (typeof value !== 'undefined') return false;\n
i.raws.after;\n
  n );\n return value;\n \ln n
rawIndent(root) {\n if (root.raws.indent) return root.raws.indent;\n let value;\n root.walk(i => {\n
   const p =
                       if (p && p !== root && p.parent && p.parent === root) {\n
  if (typeof i.raws.before !==
   value = parts[parts.length - 1];\n
'undefined') {\n
                                     const parts = i.raws.before.split('\\n');\n
   value =
value.replace(/[^\]/g, ");\n
   return false;\n
  }\n
  n } n }); n return value; n <math>n 
rawBeforeComment(root, node) {\n let value;\n root.walkComments(i => {\n if (typeof i.raws.before !==
   if (value.indexOf('\n') !== -1) {\n
'undefined') {\n
                                   value = i.raws.before;\n
  value =
value.replace(/[^\\n]+\$/, ");\n
  }\n
  return false;\n
   \n });\n if (typeof value === 'undefined') {\n
value;\n root.walkDecls(i \Rightarrow \{ n \text{ if (typeof i.raws.before !== 'undefined') } \}
   value = i.raws.before;\n
  if
(value.indexOf('\n') !== -1) {\n}
  value = value.replace(/[^\n]+$/, ");\n
   return false;\n
   n } (n }); n
  if (typeof value === 'undefined') \n value = this.raw(node, null, 'beforeRule');\n \n return value;\n \n
rawBeforeRule(root) \{ n | let value; n | root.walk(i => \{ n | if (i.nodes && (i.parent !== root || root.first !== i) \}
\{ n \}
              if (typeof i.raws.before !== 'undefined') {\n
   value = i.raws.before;\n
   if (value.indexOf('\\n') !== -
1) {\n
                       value = value.replace(/[^\]+$/, ");\n
  }\n
  return false;\n
   }\n
   n } (n }); n return
if (i.nodes && i.nodes.length > 0)
\{ n \}
              if (typeof i.raws.after !== 'undefined') {\n
  value = i.raws.after; \ n
   if (value.indexOf('\n')!== -1)
\{ n \}
                  value = value.replace(/[^\n]+$/, ");\n
   }\n
   return false;\n
  }\n
  n } (n }); n return value; n
\n rawBeforeOpen(root) {\n let value;\n root.walk(i => {\n if (i.type !== 'decl') {\n if (i.type !=
  value =
i.raws.between;\n
                                       if (typeof value !== 'undefined') return false;\n \n }\n return value;\n }\n\n
rawColon(root) \{ n \mid t \mid value; n \mid root.walkDecls(i => \{ n \mid if (typeof i.raws.between !== 'undefined') \{ n \mid value; n
```

```
value = i.raws.between.replace(/[^{\\\}]/g, ");\n
  return false;\n
  n }\n });\n return value;\n }\n\n
beforeAfter(node, detect) {\n let value;\n if (node.type === 'decl') {\n value = this.raw(node, null,
'beforeDecl');\n } else if (node.type === 'comment') {\n value = this.raw(node, null, 'beforeComment');\n }
else if (detect === 'before') {\n value = this.raw(node, null, 'beforeRule');\n } else {\n value = this.raw(node,
null, 'beforeClose');\n \\n\n let buf = node.parent;\n let depth = 0;\n while (buf && buf.type !== 'root') \\n
depth += 1; h = -1; 
   for (let step = 0; step < depth; step++) value += indent;\n
null, 'indent');\n if (indent.length) {\n
   n 
 return value;\n \\n\n rawValue(node, prop) \\n const value = node[prop];\n const raw = node.raws[prop];\n
if (raw && raw.value === value) \{\n return raw.raw;\n } else \{\n return value;\n \}\n\}\n\
default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,
builder) {\n const str = new Stringifier(builder);\n str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError
from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport
warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line - source line in
file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n *
@property {Input} input - {@link Input} with input file\n * @property {position} start - The starting position of
the node's source\n * @property {position} end - The ending position of the node's source\n */n\nconst
cloneNode = function(obj, parent) {\n const cloned = new obj.constructor();\n\n for (const i in obj) {\n if
(!obj.hasOwnProperty(i)) continue;\n let value = obj[i];\n const type = typeof value;\n\n if (i === 'parent' &&
type === 'object') {\n if (parent) cloned[i] = parent;\n } else if (i === 'source') {\n cloned[i] = value;\n }
   cloned[i] = value.map(j => cloneNode(j, cloned));\n     } else if (i !== 'before'
else if (value instanceof Array) {\n
&& i!== 'after' && i!== 'between' && i!== 'semicolon') {\n if (type === 'object' && value !== null) value =
cloneNode(value);\n
                                     following common methods.\n *\n * @abstract\n */\nclass Node {\n /**\n * @param {object} [defaults] - value
for node properties \ ^*/n \ constructor(defaults = {}) \ (n \ this.raws = {}); n \ for (const name in defaults) {}n
this[name] = defaults[name];\n  \n  \\n\ /**\n  * Returns a CssSyntaxError instance containing the original
position\n * of the node in the source, showing line and column numbers and also\n * a small excerpt to facilitate
debugging.\n *\n * If present, an input source map will be used to get the original position\n * of the source,
even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very
useful error messages.\n *\n * @param {string} message - error description\n * @param {object} [opts]
options\n * @param {string} opts.plugin - plugin name that created this error.\n *
set it automatically.\n *@param {string} opts.word - a word inside a node's string that should\n *
     be highlighted as the source of the error\n *@param {number} opts.index - an index inside a node's string that
  be highlighted as the source of the error\ *\ * @return {CssSyntaxError} error
object to throw it\n *\n *@example\n * if (!variables[name]) {\n * throw decl.error('Unknown variable ' +
name, { word: name });\n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n * // color:
$black\n * // a\n * //
   ^n * // background: white * * \n */\n error(message, opts = { }) { \n if
(this.source) {\n const pos = this.positionBy(opts);\n return this.source.input.error(message, pos.line,
pos.column, opts);\n } else {\n return new CssSyntaxError(message);\n }\n }\n\n *This method is
provided as a convenience wrapper for {@link Result#warn}.\n *\n * @param {Result} result - the {@link
Result | instance | *
   that will receive the warning\n * @param {string} text
  - warning
message\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this
warning.\n *
   PostCSS will set it automatically.\n * @param {string} opts.word - a word
inside a node's string that should\n *
   be highlighted as the source of the warning\n * @param
{number} opts.index - an index inside a node's string that should\n *
   be highlighted as the
source of the warning\n *\n *@return {Warning} created warning object\n *\n *@example\n *const plugin
= postcss.plugin('postcss-deprecated', () => \{\n * return (root, result) => \{\n * root.walkDecls('bad', decl => root.walkDec
```

/\*\*\n \* Removes the node from its parent and cleans the parent properties\n \* from the node and its children.\n  $*\n * @example\n * if ( decl.prop.match(/^-webkit-/) ) {\n * decl.remove();\n * }\n * \n * @return {Node}$ node to make calls chain\n \*/n remove() {\n if (this.parent) {\n this.parent.removeChild(this);\n }\n this.parent = undefined;\n return this;\n  $\n^*$  Returns a CSS string representing the node.\n \*\n \* @param {stringifier|syntax} [stringifier] - a syntax to use\n \* in string generation\n \*\n \* @return {string} CSS string of this node\n \*\n \* @example\n \* postcss.rule({ selector: 'a' }).toString() //=> \"a { }\"\n \*\n toString(stringifier = stringify) {\n if (stringifier.stringify) stringifier = stringifier.stringify;\n let result = ";\n stringifier(this, i =>  $\{\n$  result += i;\n  $\}$ );\n return result;\n  $\{\n / **\n$  \* Returns a clone of the node.\n \*\n \* The resulting cloned node and its (cloned) children will have\n \* a clean parent and code style properties.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \* @example\n \* const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n \* cloned.raws.before //=> undefined\n //=> undefined\n \* cloned.toString() //=> -moz-transform: scale(0)\n \*\n \* @return {Node} clone of the node $\ ^* \$ n clone(overrides = {}) {\n const cloned = cloneNode(this);\n for (const name in overrides) {\n node and insert the resulting cloned node\n \* before the current node.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\n \*\n \*@example\n \*decl.cloneBefore({ prop: '-moz-' + decl.prop });\n \*\n \* @return {Node} - new node\n \*\n cloneBefore(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertBefore(this, cloned);\n return cloned;\n \\\n\n \*Shortcut to clone the node and insert the resulting cloned node\n \* after the current node.\n \*\n \* @param {object} [overrides] - new properties to override in the clone.\\n \*\n \* @return {Node} - new node\n \*\\n cloneAfter(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertAfter(this, cloned);\n return cloned;\n \\n\ /\*\*\n \* Inserts node(s) before the current node and removes the current node.\n \*\n \* @param {...Node} nodes - node(s) to replace current one\n \*\n \* @example\n \* if ( atrule.name == 'mixin' ) {\n \* atrule.replaceWith(mixinRules[atrule.params]);\n \* \n \* @return {Node} current node to methods chain\n \*/n replaceWith(...nodes) /n if (this.parent) /n nodes.forEach(node => /nthis.parent.insertBefore(this, this.remove();\n  $\n$  \n\n return this;\n \\\n\n /\*\*\n \* Removes the node from its current  $);\n\n$ parent and inserts it\n \* at the end of `newParent`.\n \*\n \* This will clean the `before` and `after` code {@link Node#raws} data\n \* from the node and replace them with the indentation style of `newParent`.\n \* It will also clean the `between` property\n \* if `newParent` is in another {@link Root}.\n \*\n \* @param {Container} newParent - container node where the current node\n \* will be moved $\n$  \* $\n$  \* @example $\n$ \* atrule.moveTo(atrule.root());\n \*\n \* @return {Node} current node to methods chain\n \*\n moveTo(newParent) {\n this.cleanRaws(this.root() === newParent.root());\n this.remove();\n newParent.append(this);\n return this;\n \\n\n /\*\*\n \* Removes the node from its current parent and inserts it into\n \* a new parent before `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo}.\n \*\n \* @param {Node} otherNode - node that will be before current node\n \*\n \* @return {Node} current node to methods chain\n \*\n moveBefore(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertBefore(otherNode, this);\n return this;\n \\n\n \*\*\n \* Removes the node from its current parent and inserts it into\n \* a new parent after `otherNode`.\n \*\n \* This will also clean the node's code style properties just as it would\n \* in {@link Node#moveTo}.\n \*\n \* @param {Node} otherNode - node that will be after current node\n \*\n \* @return {Node} current node to methods chain\n \*/\n moveAfter(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertAfter(otherNode, this);\n return this;\n \\n\n /\*\*\n \* Returns the next child of the node's parent.\n \* Returns `undefined` if the current node is the last child.\n \*\n \*@return {Node|undefined} next node\n \*\n \*@example\n \* if (comment.text === 'delete next') {\n \* index = this.parent.index(this);\n return this.parent.nodes[index + 1];\n \\n\n /\*\*\n \* Returns the previous child of the node's parent.\n \*Returns `undefined` if the current node is the first child.\n \*\n \*@return {Node|undefined} previous node\n \*\n \* @example\n \* const annotation = decl.prev();\n \* if ( annotation.type

== 'comment' ) {\n \* readAnnotation(annotation.text);\n \* }\n \*/\n prev() {\n const index = this.parent.index(this);\n return this.parent.nodes[index - 1];\n \\n\n toJSON()  $\{\n$  const fixed =  $\{\n$ ;\n\n for (const name in this) {\n if (!this.hasOwnProperty(name)) continue;\n if (name === 'parent') continue;\n  $fixed[name] = value.map(i => {\n}$ const value = this[name]; $\n$ if (value instanceof Array) {\n if (typeof  $i === 'object' && i.toJSON) {\n}$ return i.toJSON();\n } else {\n return i;\n }\n } else if (typeof value === 'object' && value.toJSON) {\n fixed[name] = value.toJSON();\n } else  $\{ n \}$  $fixed[name] = value;\n$ If the node is missing\n \* the code style property (because the node was manually built or cloned)\n \* PostCSS will try to autodetect the code style property by looking\n \* at other nodes in the tree.\n \*\n \* @param {string} - name of code style property\n \* @param {string} [defaultType] - name of default value, it can be prop missed\n \* if the value is the same as prop $\ ^*\ ^*$  @example $\ ^*$  const root = postcss.parse('a { background: white }');\n \*root.nodes[0].append({ prop: 'color', value: 'black' });\n \* root.nodes[0].nodes[1].raws.before //=> undefined\n \* root.nodes[0].nodes[1].raw('before') //=> ' \n \*\n \* @return {string} code style value\n \*\n raw(prop, defaultType) {\n const str = new Stringifier();\n return str.raw(this, prop, defaultType);\n \\n\/\*\n \*Finds the Root instance of the node's tree.\n \*\n \*@example\n \* root.nodes[0].nodes[0].root() === root\n \*\n \* @return {Root} root parent\n \*\n root() {\n let result = this;\n while (result.parent) result = result.parent;\n return result;\n \\n\n cleanRaws(keepBetween) \\n delete this.raws.before;\n delete this.raws.after;\n if (!keepBetween) delete this.raws.between;\n \\n\n positionInside(index) {\n const string = this.toString();\n let column = this.source.start.column;\n let line = this.source.start.line;\n\n for (let i = 0; i < index; i++) {\n if  $(string[i] === '\n') {\n'} = (n+1) {\n'$  $column = 1; \ n$  $+= 1;\n$ } else {\n  $column += 1;\n$  $\ln \n$  return { line, column };\n \n\n positionBy(opts) {\n let pos = this.source.start;\n if (opts.index) {\n pos = this.positionInside(opts.index);\n } else if (opts.word) {\n const index = this.toString().indexOf(opts.word);\n if (index !== -1) pos = this.positionInside(index); $\n$ } return pos;\n \\n\n removeSelf() \\n\n warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n return this.remove();\n \\n\n replace(nodes) \\n warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n return this.replaceWith(nodes);\n \\n\n style(own, detect) \\n warnOnce('Node#style() is deprecated. Use Node#raw()');\n return this.raw(own, detect);\n  $\n$  cleanStyles(keepBetween) {\n warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n return this.cleanRaws(keepBetween);\n \\n\n\ get before() \\n\ warnOnce('Node#before is deprecated. Use Node#raws.before');\n\ return this.raws.before;\n \\n\n set before(val) \\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n this.raws.before = val;\n \\n\ get between() {\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n return this.raws.between;\n \\n\n set between(val) \\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n this.raws.between = val;\n \\\n\n /\*\*\n \* @memberof Node#\n \* @member {string} type - String representing the node's type.\n \* Possible values are `root`, `atrule`, `rule`,\n \* `decl`, or `comment`.\n \*\n \* @example\n \* postcss.decl({ prop: 'color', value: 'black' }).type //=> 'decl'\n \*\n\n /\*\*\n \* @memberof Node#\n \* @member {Container} parent - the node's parent node.\n \*\n \*@example\n \*root.nodes[0].parent == root;\n \*/n\n /\*\*\n \*@memberof Node#\n \* @member {source } source - the input source of the node\n \*\n \* The property is used in source map generation.\n \*\n \* If you create a node manually (e.g., with `postcss.decl()`),\n \* that node will not have a `source` property and will be absent\n \* from the source map. For this reason, the plugin developer should\n \* consider cloning nodes to create new ones (in which case the new node's\n \* source will reference the original, cloned node) or setting\n \* the `source` property manually.\n \*\n \* ```js\n \* // Bad\n \* const prefixed = postcss.decl({\n \* prop: '-moz-' + decl.prop,\n \* value: decl.value\n \* });\n \*\n \*// Good\n \* const prefixed =  $decl.clone({prop: '-moz-' + decl.prop }); \ * ``` \ n * \ '``js\n * if (atrule.name == 'add-link') {\n * const}$ rule = postcss.rule({ selector: 'a', source: atrule.source });\n \* atrule.parent.insertBefore(atrule, rule);\n \* }\n \* \``\n \*\n \*@example\n \* decl.source.input.from //=> '/home/ai/a.sass'\n \* decl.source.start //=> { line: 10, column: 2 \\n \* decl.source.end //=> { line: 10, column: 12 }\n \*\\\n\\n /\*\*\\n \* @member of Node#\\n \* @member {object} raws - Information to generate byte-to-byte equal\n \* node string as it was in the

origin input.\n \*\n \* Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \*\* `before`: the space symbols before the node. It also stores `\*`\n \* and `\_` symbols before the declaration (IE hack).\n \*\* `after`: the space symbols after the last child of the node\n \* to the end of the node.\n \*\* `between`: the symbols between the property and value\n \* for declarations, selector and `{` for rules, or last parameter\n \* and `{` for at-rules.\n \*\*`semicolon`: contains true if the last child has\n \* an (optional) semicolon.\n \*\* `afterName`: the space between the at-rule name and its parameters.\n \*\* `left`: the space symbols between '/\*' and the comment's text.\n \*\* 'right': the space symbols between the comment's text\n \* and <code>\*&#47;</code>.\n \*\* `important`: the content of the important statement,\n \* if it is not just `!important`.\n \*\n \* PostCSS cleans selectors, declaration values and at-rule parameters\n \* from comments and extra spaces, but it stores origin content in raws\n \* properties. As such, if you don't change a declaration's value,\n \* PostCSS will use the raw value with comments.\n \*\n \* @example\n \* const root = postcss.parse('a Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n\*\n \* Represents a CSS  $declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const$ decl = root.first.first;\n \* decl.type //=> 'decl'\n \* decl.toString() //=> ' color: black'\n \*/\nclass Declaration extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'decl';\n }\n\n get value() {\n warnOnce('Node#\_value was deprecated. Use Node#raws.value');\n return this.raws.value;\n }\n\n set value(val) {\n warnOnce('Node# value was deprecated. Use Node#raws.value');\n this.raws.value = val;\n \n\n get \_important() {\n warnOnce('Node#\_important was deprecated. Use Node#raws.important');\n return this.raws.important;\n \\n\n set \_important(val) {\n warnOnce('Node#\_important was deprecated. Use Node#raws.important');\n this.raws.important = val;\n  $\n /**\n *@member of Declaration#\n *@member$ \{\);\n \* const decl = root.first.first;\n \* decl.prop //=> 'color'\n \*\\n\n /\*\*\n \* @memberof Declaration#\n \* @member {string} value - the declaration's value\n \*\n \* @example\n \* const root = postcss.parse('a { color: black \}');\n \*const decl = root.first.first;\n \* decl.value //=> 'black'\n \*/\n\n /\*\*\n \* @memberof Declaration#\n \* @member {boolean} important - `true` if the declaration\n \* !important annotation.\n \*\n \*@example\n \*const root = postcss.parse('a { color: black !important; color: red \frac{1}{2}\;\n \* root.first.first.important //=> true\n \* root.first.last.important //=> undefined\n \*\n\n /\*\*\n \* @member of Declaration#\n \* @member of Object raws - Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n \*\n \* Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \* \* before`: the space symbols before the node. It also stores `\*`\n \* and `\_` symbols before the declaration (IE hack).\n \*\*`between`: the symbols between the property and value\n \* for declarations, selector and `{` for rules, or last parameter\n \* and `{` for at-rules.\n \*\* `important`: the content of the important statement,\n \* if it is not just \important \.\n \*\n \* PostCSS cleans declaration from comments and extra spaces,\n \* but it stores origin content in raws properties.\n \* As such, if you don't change a declaration's value,\n \* PostCSS will use the raw value with comments.\n \*\n \* @example\n \* const root = postcss.parse('a {\\n color:black\\n}')\n \*root.first.first.raws //=> { before: \\n ', between: ':' }\n \*\\n}\n\nexport default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/\*\*\n \* Represents a comment between declarations or statements (rule and at-rules).\n \*\n \* Comments inside selectors, atrule parameters, or declaration values\n \* will be stored in the `raws` properties explained above.\n \*\n \* @extends Node\n \*\nclass Comment extends Node \n constructor(defaults) \n super(defaults);\n this.type = 'comment';\n \\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return this.raws.left;\n \\n\n set left(val) \\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n this.raws.left = val;\n \\n\n get right() {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n return this.raws.right;\n }\n\n set right(val) {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n this.raws.right = val;\n \\n\n \*\*\n \* @memberof Comment#\n \* @member {string} text - the comment's text\n \*/n\n /\*\*\n \* @member of Comment#\n \* @member {object} raws - Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n \*\n

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* Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * before: the space
symbols before the node.\n **`left`: the space symbols between`/*` and the comment's text.\n **`right`: the
space symbols between the comment's text.\n *\n\nexport default Comment;\n","// @flow\nimport Declaration
from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from
'./at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input)
\n this.input = input; \n this.pos = 0; \n this.root = new Root(); \n this.current = this.root; \n this.spaces =
":\n this.semicolon = false;\n\n this.root.source = { input, start: { line: 1, column: 1 } }:\n \n \n\n tokenize() {\n
this.tokens = tokenizer(this.input);\n \ln \log() \ln \det token; while (this.pos < this.tokens.length) {\n
token = this.tokens[this.pos];\n\n
  switch (token[0]) {\n
  case 'space':\n
  case ';':\n
   this.spaces +=
token[1];\n
                              break:\n\n
   case '}':\n
   this.end(token):\n
   break:\n\n
  case 'comment':\n
this.comment(token);\n
  break;\n\n
   case 'at-word':\n
  this.atrule(token);\n
  break;\n\n
   case
   default:\n
'{':\n
                   this.emptyRule(token);\n
  break;\n\n
   this.other();\n
  break;\n
  n n
this.pos += 1; \n \\n this.endFile();\n \\n\n comment(token) \\\n const node = new Comment();\n
this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n const text =
token[1].slice(2, -2);\n if (/^\s*$/.test(text)) {\n node.text = ";\n
   node.raws.left = text; n
= ";\n } else {\n const match = text.match(/^(\s^*)([^]*[^\s])(\s^*)$/);\n node.text = match[2];\n solution = (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1) | (1
node.raws.left = match[1]; n \quad node.raws.right = match[3]; n \quad node.raws.left = match[1]; n \quad node.raws.right = match[3]; n \quad node.raws.left = match[1]; n \quad node.raws.right = match[3]; n \quad
new Rule();\n this.init(node, token[2], token[3]);\n node.selector = ";\n node.raws.between = ";\n this.current
= node;\n \\n\n other() \\n\n let token;\n let end = false;\n let type = null;\n let colon = false;\n let bracket =
null; const brackets = [];\n\n const start = this.pos;\n while (this.pos < this.tokens.length) {\n}
this.tokens[this.pos];\n
   type = token[0]; \n\ if (type === '(' || type === '[') \{\n\ endownermed || type === '['] \})
   if (!bracket) bracket =
   if (type === ';') {\n
token;\n
                       brackets.push(type === '(' ? ')' : ']');\n
   } else if (brackets.length === 0) {\n
    if (colon) {\n
  this.decl(this.tokens.slice(start, this.pos + 1));\n
   return;\n
  } else {\n
break;\n
  } else if (type === '{') {\n
   this.rule(this.tokens.slice(start, this.pos + 1));\n
  return;\n
      } else if (type === '}') {\n
   this.pos = 1;\n
  end = true;\n
  break;\n
  } else if (type === ':') {\n
     colon = true; \ n
  \n \} else if (type === brackets[brackets.length - 1]) {\n
   brackets.pop();\n
(brackets.length === 0) bracket = null;\n
  n n
   this.pos += 1;\n }\n if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n end = true;\n }\n\n if (brackets.length > 0) this.unclosedBracket(bracket);\n\n if (end &&
colon) {\n
                        while (this.pos > start) {\n
   token = this.tokens[this.pos][0];\n
  if (token !== 'space' && token
!== 'comment') break;\n
   this.pos = 1;\n
  }\n
  this.decl(this.tokens.slice(start, this.pos + 1));\n
\n this.unknownWord(start);\n \\n\n rule(tokens) \\n\n tokens.pop();\n\n const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n\n node.raws.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n\ this.current = node;\n\ \n\n\ decl(tokens) \{\n\ const node = new
this.semicolon = true;\n tokens.pop();\n }\n if (last[4]) {\n
  node.source.end = { line: last[4], column:
last[5] \}; \  else \{\ 
  node.source.end = \{ line: last[2], column: last[3] \}; n \} \ while (tokens[0][0] !== 
                         'word') {\n
tokens[0][3] ;\n\n node.prop = ";\n while (tokens.length) {\n
   const type = tokens[0][0];\n
type === 'space' || type === 'comment') {\n
  break;\n
  node.prop += tokens.shift()[1];\n \n\n
node.raws.between = "; \n\n let token; \n while (tokens.length) {\n}
   token = tokens.shift(); \n\n
  if (token[0]
=== ':') {\n
                            node.raws.between += token[1];\n
   break;\n
  } else {\n
  node.raws.between += token[1];\n
   \n \n if (node.prop[0] === '_' || node.prop[0] === '*') {\n
   node.raws.before += node.prop[0];\n
this.precheckMissedSemicolon(tokens);\n\ for (let i = tokens.length - 1; i > 0; i--) {\n
  token = tokens[i];\n
if (token[1] === '!important') {\n}
  node.important = true; \ n
  let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n
  if (string !== '!important') node.raws.important = string;\n
                     } else if (token[1] === 'important') {\n
   const cache = tokens.slice(0); \n
  let str = "; \n
  for (let j
= i; j > 0; j--) {\n}
  const type = cache[i][0];\n
  if (str.trim().indexOf('!') === 0 \&\& type !== 'space') \{\n
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break;\n
                                   }\n
  str = cache.pop()[1] + str;\n
   }\n
   if (str.trim().indexOf('!') === 0) \{ \n
node.important = true; \ n
  node.raws.important = str;\n
   tokens = cache; \n
   }\n
  \ln n  if token[0]
!== 'space' && token[0] !== 'comment') {\n
   break;\n
  (node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n \\n\ atrule(token) \\n\ const node = new
AtRule();\n node.name = token[1].slice(1);\n if (node.name === ") {\n this.unnamedAtrule(node, token);\n
\n this.init(node, token[2], token[3]);\n\n let last = false;\n let open = false;\n const params = [];\n\n
this.pos += 1;\n while (this.pos < this.tokens.length) {\n token = this.tokens[this.pos];\n\n
   if (token[0] ===
';') {\n
                       node.source.end = { line: token[2], column: token[3] };\n
   this.semicolon = true;\n
   break;\n
else if (token[0] === '{'} {\n
   open = true;\n
   break;\n
   } else if (token[0] === '}') {\n
  this.end(token);\n
       break:\n
                                 } else {\n
   params.push(token);\n
  n n
   this.pos += 1;\n }\n if (this.pos ===
this.tokens.length) \{\n last = true; \n \\\n node.raws.between = this.spacesFromEnd(params); \n if
(params.length) {\n node.raws.afterName = this.spacesFromStart(params);\n this.raw(node, 'params',
params);\n
                              if (last) {\n
  token = params[params.length - 1]; \ 
  node.source.end = { line: token[4], column:
token[5] ;\n
                                     this.spaces = node.raws.between;\n
  node.raws.between = "; \ n
  n } else {n}
node.raws.afterName = "; n node.params = "; n } n if (open) { node.params = "; n } n if (open) { node.params = "; n } n if (open) } n if (op
  node.nodes = []; \ n
node; n  n
this.current.raws.semicolon = this.semicolon;\n \rightarrow\n this.semicolon = false;\n\n this.current.raws.after =
(this.current.raws.after \| \| \|) + this.spaces;\n this.spaces = ";\n\n if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n this.current = this.current.parent;\n } else {\n
this.unexpectedClose(token);\n \\n endFile() {\n if (this.current.parent) this.unclosedBlock();\n if
(this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n
this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n \\\n\n // Helpers\\n\n init(node, line, column)
{\n this.current.push(node);\n\n node.source = { start: { line, column }, input: this.input };\n node.raws.before
= this.spaces;\n this.spaces = ";\n if (node.type !== 'comment') this.semicolon = false;\n }\n\n raw(node, prop,
tokens) \{\n let token, type; \n const length = tokens.length; \n let value = "; \n let clean = true; \n for (let i = 0;
i < length; i += 1) \{ \  token = tokens[i]; \  \  \}
  type = token[0];\n if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n}
  clean = false; n
  } else {\n
   value += token[1];\n
  n \in \mathbb{N} if (!clean) n
value;\n \\n spacesFromEnd(tokens) \\n let lastTokenType;\n let spaces = ";\n while (tokens.length) \\\n
lastTokenType = tokens[tokens.length - 1][0];\n if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n spaces = tokens.pop()[1] + spaces;\n \n return spaces;\n \n spacesFromStart(tokens)
n = t \cdot n let spaces = ";\n while (tokens.length) n = t \cdot n next = tokens[0][0];\n
   if (next !== 'space' &&
next !== 'comment') break;\n
  spaces += tokens.shift()[1];\n \\n return spaces;\n \\n\n stringFrom(tokens,
from) \{\n let result = ";\n for (let i = from; i < tokens.length; i++) \{\n result += tokens[i][1];\n \}\n
tokens.splice(from, tokens.length - from);\n return result;\n \n \n\n colon(tokens) \n let brackets = 0;\n let
token, type, prev;\n for (let i = 0; i < tokens.length; i++) {\n
   token = tokens[i];\n type = token[0];\n\n
(type === '(') \{ \ n \} \}
  brackets += 1;\n
   } else if (type === ')') {\n
  brackets = 1; \ n
   } else if (brackets === 0
  this.doubleColon(token); \n
&& type === ':') {\n
   if (!prev) {\n
  } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n
   continue;\n
  } else {\n
  return i;\n
  }\n
   n n
   prev = token; \  \  \} \  \  
return false;\n \\n\n // Errors\n\n unclosedBracket(bracket) \\n throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n \n\n unknownWord(start) \n const token = this.tokens[start];\n throw
this.input.error('Unknown word', token[2], token[3]);\n \\n\n unexpectedClose(token) \\n throw
this.input.error('Unexpected \', token[2], token[3]);\n \\n unclosedBlock() \\n const pos =
this.current.source.start;\n throw this.input.error('Unclosed block', pos.line, pos.column);\n \\n\n
doubleColon(token) {\n throw this.input.error('Double colon', token[2], token[3]);\n }\n\n unnamedAtrule(node,
token) {\n throw this.input.error('At-rule without name', token[2], token[3]);\n }\n\n
precheckMissedSemicolon(tokens) {\n // Hook for Safe Parser\n tokens;\n }\n\n
\label{lem:checkMissedSemicolon(tokens)} $$ \n const colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon(tokens); n if (colon === false) return; n let the colon = this.colon = thi
```

founded = 0;\n let token;\n for (let j = colon - 1; j >= 0; j--) {\n token = tokens[j];\n if (token[0]!== 'space') {\n founded  $+= 1;\n$ if (founded === 2) break;\n  $\n$  \\n throw this.input.error('Missed semicolon', token[2], token[3]);\n \\n","// @flow\nimport Parser from './parser';\nimport Input from './input';\n\nexport default function parse(css, opts) {\n if (opts && opts.safe) {\n throw new Error('Option safe was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n \\n\n const input = new Input(css, opts);\n\n const parser = new Parser(input);\n try {\n parser.tokenize();\n parser.loop();\n } catch (e) {\n if (e.name === 'CssSyntaxError' && opts && opts.from) {\n if (\\.scss\\$/i.test(opts.from)) {\n e.message  $+=\n$ '\\nYou tried to parse SCSS with '+\n 'the standard CSS parser; '+\n 'try again with the postcss-scss parser';\n  $e.message \mathrel{+=} \backslash n$ } else if (\\.less\family.i.test(opts.from)) {\n '\\nYou tried to parse Less with ' +\n 'try again with the postcss-less parser';\n standard CSS parser; '+\n  $n \in \mathbb{N}$  throw e;\n \n\n return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warnonce';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n return  $nodes.map(i \Rightarrow {n if (i.nodes) i.nodes = cleanSource(i.nodes);} delete i.source; n return i; n }); n}n/n/**n$ \* @callback childCondition\n \* @param {Node} node - container child\n \* @param {number} index - child  $index n * @param {Node[]} nodes - all container children n * @return {boolean} n * /n n /* m * @callback$ childIterator\n \* @param {Node} node - container child\n \* @param {number} index - child index\n \* @return  $\{false | undefined\} \ returning \ false \ will break iteration \ * \ n * \ terms \ * \ terms \ terms$ {@link Rule} container nodes\n \* inherit some common methods to help work with their children.\n \*\n \* Note that all containers can store any content. If you write a rule inside\n \* a rule, PostCSS will parse it.\n \*\n \* @extends Node\n \* @abstract\n \*/\nclass Container extends Node {\n push(child) {\n child.parent = this;\n this.nodes.push(child);\n return this;\n \\n\ /\*\*\n \* Iterates through the container's immediate children,\n \* calling `callback` for each child.\n \*\n \* Returning `false` in the callback will break iteration.\n \*\n \* This method only iterates through the container's immediate children.\n \* If you need to recursively iterate through all the container's descendant\n \* nodes, use {@link Container#walk}.\n \*\n \* Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n \* if you are mutating the array of child nodes during iteration.\n \* PostCSS will adjust the current index to match the mutations.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \* @example\n \* const root = postcss.parse('a { color: black; z-index: 1 }');\n \* const rule = root.first;\n \*\n \* for ( let decl of rule.nodes ) {\n \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Cycle will be infinite, because cloneBefore moves the current node\n \* // to the next index\n \* \\n \* \n \* rule.each(decl =>  $\{\n$  \* decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n \* // Will be executed only for color and z-index\n \* });\n \*/n each(callback) {\n if (!this.lastEach) this.lastEach = 0;\n if (!this.indexes) this.indexes = { };\n\n this.lastEach += 1;\n const id = this.lastEach;\n this.indexes[id] = 0;\n\n if (!this.nodes) return undefined;\n\n let index, result;\n while (this.indexes[id] < this.nodes.length) {\n index = this.indexes[id];\n this.indexes[id]  $+= 1;\n$   $\n$  delete callback(this.nodes[index], index);\n if (result === false) break; $\n\$ this.indexes[id];\n\n return result;\n }\n\n /\*\*\n \* Traverses the container's descendant nodes, calling callback\n \* for each node.\n \*\n \* Like container.each(), this method is safe to use\n \* if you are mutating arrays during iteration.\n \*\n \* If you only need to iterate through the container's immediate children,\n \* use {@link Container#each}.\n \*\n \* @param {childIterator} callback - iterator receives each node and index\n \*\n \* @return {false|undefined} returns `false` if iteration was broke\n \*\n \*@example\n \*root.walk(node => {\n \* // Traverses all descendant nodes.\n \* });\n \*\n walk(callback) {\n return this.each((child, i) => {\n = callback(child, i);\n if (result !== false && child.walk) {\n result = child.walk(callback);\n }\n return result;\n });\n }\n\n /\*\*\n \* Traverses the container's descendant nodes, calling callback\n \* for each declaration node.\n \*\n \* If you pass a filter, iteration will only happen over declarations\n \* with matching properties.\n \*\n \* Like {@link Container#each}, this method is safe\n \* to use if you are mutating arrays during iteration.\n \*\n \* @param {string|RegExp} [prop] - string or regular expression\n \* filter declarations by property name\n \* @param {childIterator} callback - iterator receives each node and index\n

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*\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n *
root.walkDecls(decl => {\n * checkPropertySupport(decl.prop);\n *});\n *\n * root.walkDecls('border-radius',
decl => \{ n * decl.remove(); n * \} \}; n * root.walkDecls(/^background/, decl => \{ n * decl.value = \} \} \}
takeFirstColorFromGradient(decl.value);\n * \);\n *\n walkDecls(prop, callback) \\n if (!callback) \\n
callback = prop; \ n
                                       return this.walk((child, i) => \{\n
  if (child.type === 'decl') {\n
   return callback(child,
                            });\n } else if (prop instanceof RegExp) {\n
  return this.walk((child, i) \Rightarrow {\n
   if (child.type
=== 'decl' && prop.test(child.prop)) {\n
   return callback(child, i);\n
   }\n
   );\n } else {\n}
this.walk((child, i) => \{ \n
   if (child.type === 'decl' && child.prop === prop) {\n
  return callback(child, i);\n
                   });\n }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each rule
node.\n *\n * If you pass a filter, iteration will only happen over rules\n * with matching selectors.\n *\n *
Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n *
@param {string|RegExp} [selector] - string or regular expression\n *
   to filter rules by
selector\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return
{false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const selectors = [];\n *
root.walkRules(rule => {\n * selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses
${selectors.length} selectors`);\n *\n walkRules(selector, callback) {\n if (!callback) {\n
selector;\n\n
                            return this.walk((child, i) \Rightarrow {\n
  if (child.type === 'rule') {\n
   return callback(child, i);\n
             });\n } else if (selector instanceof RegExp) {\n
  return this.walk((child, i) => \{\n
'rule' && selector.test(child.selector)) {\n
  return callback(child, i);\n
   }\n
   );\n } else {\n}
   return
   if (child.type === 'rule' && child.selector === selector) \{n\}
this.walk((child, i) \Rightarrow {\n
callback(child, i);\n
   callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that
have matching names.\n *\n * Like { @link Container#each}, this method is safe\n * to use if you are mutating
arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n *
            to filter at-rules by name\n *@param {childIterator} callback - iterator receives each node and index\n *\n
 * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule
=> \{\n * if (isOld(rule.name)) rule.remove(); \n * \}); \n * let first = false; \n * root.walkAtRules('charset', like the content of the con
rule => \{\n * if (!first) \{\n * first = true; \n * \} else \{\n * rule.remove(); \n * \} \n * \}); \n * \land n => \{\n * first = true; \n * \} else \{\n * rule.remove(); \n * \} \n * \} \}; \n * \land n => \{\n * first = true; \n * \} else \{\n * rule.remove(); \n * \} \n * \} \}; \n * \land n => \{\n * first = true; \n * \} else \{\n * rule.remove(); \n * \} \n * \} \}; \n * \land n => \{\n * first = true; \n * \} \}; \n * \land n => \{\n * first
\text{walkAtRules(name, callback)} \{ \text{n} \text{ if (!callback) } \{ \text{n} \text{ callback} = \text{name; n} \text{ return this.walk((child, i) => } \{ \text{name; n} \text{ return this.walk((child, i) => } \{ \text{name; n} \text{ return this.walk((child, i) => } \} \} 
if (child.type === 'atrule') {\n
  return callback(child, i);\n
   }\n
   });\n } else if (name instanceof RegExp)
   if (child.type === 'atrule' && name.test(child.name)) {\n
            return this.walk((child, i) => \{ \n
callback(child, i);\n
  }\n
   );\n } else {\n return this.walk((child, i) => {\n})};
  if (child.type === 'atrule'
&& child.name === name) \{\n
   return callback(child, i);\n
  }\n
  );\n }\n \ \n\n /**\n * Traverses the
container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link
Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param
{childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if
iteration was broke\n *\n *@example\n *root.walkComments(comment => {\n * comment.remove();\n *
});\n *\n walkComments(callback) {\n return this.walk((child, i) => {\n if (child.type === 'comment') {\n}
  n  });\n }\n\n /**\n * Inserts new nodes to the start of the container.\n *\n *
return callback(child, i);\n
@param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({
   // rule\n*
name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n */n append(...children)
{\n children.forEach(child => {\n const nodes = this.normalize(child, this.last);\n nodes.forEach(node =>
this.nodes.push(node));\n });\n return this;\n }\n\n /**\n * Inserts new nodes to the end of the container.\n *\n
 * @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
```

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chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n *rule.prepend(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' });
  // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' })
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n */\n prepend(...children)
this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n
  for (const id in
this.indexes) {\n
                   this.indexes[id] = this.indexes[id] + nodes.length;\n
   n } n }); n return this; n } n 
cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n
  this.nodes.forEach(node
*\n * @param {Node|number} exist
  - child or child's index.\n * @param {Node|object|string|Node[]} add
- new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl,
const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
 nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n
index = this.indexes[id]; \ if (exist <= index) {\ } 
   this.indexes[id] = index + nodes.length;\n
return this;\n \\n\n /**\n * Insert new node after old node within the container.\n *\n * @param {Node|number}
           - child or child's index\n * @param {Node|object|string|Node[]} add - new node\n *\n * @return
{Node} this node for methods chain\n *\n insertAfter(exist, add) {\n exist = this.index(exist);\n\n const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0,
(node); (n) let index; (node) for (const id in this.indexes) (node) index = this.indexes[id]; (node) if (exist < index) (node)
this.indexes[id] = index + nodes.length;\n \n \\n\n return this;\n \\n\n remove(child) \\n if (typeof child
!== 'undefined') {\n warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n } else \{n \text{ super.remove();} n \} \setminus \text{return this;} n \} / n \text{ *Removes node}
from the container and cleans the parent properties\n * from the node and its children.\n *\n * @param
{Node|number} child - child or child's index\n *\n * @return {Node} this node for methods chain\n *\n *
@example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *
              //=> undefined\n */\n removeChild(child) {\n child = this.index(child);\n
decl.parent
this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes)
      index = this.indexes[id];\n
                                if (index \geq child) {\n
  this.indexes[id] = index - 1;\n
   n \in \mathbb{N}
this;\n \\n\ /**\n * Removes all children from the container\n * and cleans their parent properties.\n *\n *
@return {Node} this node for methods chain\n *\n *@example\n *rule.removeAll();\n *rule.nodes.length
//=> 0\n *\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n
return this;\n \ \n\n /**\n \ Passes all declaration values within the container that match pattern\n \ * through
callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you
are using a custom unit or function\n * and need to iterate through all values.\n *\n * @param
{string|RegExp} pattern - replace pattern\n * @param {object} opts
   - options to speed up the
search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast
- string that's used\n
  to narrow down values and speed up\n
the regexp search\n * @param {function|string} callback - string to replace pattern\n *
or callback that returns a new\n *
  value.\n
  The callback will
receive\n
                                  the same arguments as those\n
  passed to a
   of `String#replace`.\n *\n * @return {Node} this node for
function parameter\n
methods chain \n *\n *@example\n *root.replaceValues(/\d+rem/, { fast: 'rem' }, string => {\n * return}
15 * parseInt(string) + 'px';\n * });\n */\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n
                   opts = \{\}; \  \  \} \  \   this.walkDecls(decl => \{\  \  \} \  \  
callback = opts; \ n
   if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
  decl.value = decl.value.replace(pattern, callback);\n });\n\n return this;\n }\n\n /**\n * Returns `true` if
```

callback returns `true`\n \* for all of the container's children.\n \*\n \* @param {childCondition} condition iterator returns true or false.\n \*\n \* @return {boolean} is every child pass condition\n \*\n \* @example\n \* const noPrefixes = rule.every(i => i.prop[0] !== '-');\n \*\n every(condition) {\n return this.nodes.every(condition);\n \\n\ /\*\*\n \* Returns `true` if callback returns `true` for (at least) one\n \* of the container's children.\n \*\n \* @param {childCondition} condition - iterator returns true or false.\n \*\n \* @return {boolean} is some child pass condition\n \*\n \*@example\n \*const hasPrefix = rule.some(i => i.prop[0] === '-');\n \*\\n some(condition) {\n return this.nodes.some(condition);\n }\\n\n \*Returns a `child`'s index within the {@link Container#nodes} array.\n \*\n \*@param {Node} child - child of the current container.\n \*\n \* @return {number} child index\n \*\n \* @example\n \* rule.index( rule.nodes[2] ) //=> 2\n \*\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n this.nodes.indexOf(child);\n \\n\/\*\n \*The container's first child.\n \*\n \*@type {Node}\n \*\n \* @example\n \* rule.first == rules.nodes[0];\n \*/n get first() {\n if (!this.nodes) return undefined;\n return this.nodes[0];\n \\n\n /\*\*\n \* The container's last child.\n \*\n \* @type {Node}\n \*\n \* @example\n \* rule.last == rule.nodes[rule.nodes.length - 1];\n \*\n get last() {\n if (!this.nodes) return undefined;\n return this.nodes[this.nodes.length - 1];\n  $\n$  normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n}  $nodes = nodes.nodes; \ n$ } else if (nodes.type) {\n  $nodes = [nodes]; \ n$ } else if (nodes.prop) {\n if (typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new]Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)];\n } else if (nodes.name)  $nodes = [new AtRule(nodes)]; \$ } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n else {\n throw new Error('Unknown node type in node creation');\n  $n \in \mathbb{N}$  and  $n \in \mathbb{N}$  $nodes.map(i => \{ \n$ if (typeof i.raws === 'undefined') i = this.rebuild(i);\n\n if (i.parent) i = i.clone();\n if (typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n i.raws.before = sample.raws.before.replace(/[^\\s]/g, ");\n }\n }\n i.parent = this; $\n$ return i;\n });\n\n return processed;\n \\n\n rebuild(node, parent) \\n let fix;\n if (node.type === 'root') \\n  $fix = new Root(); \n$ } else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n  $Rule(); \$  else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment')  $fix = new Comment(); \n$  for (const i in node) {\n if (i === 'nodes') {\n fix.nodes =  $node.nodes.map(j => this.rebuild(j, fix));\n$ } else if (i === 'parent' && parent) {\n  $fix.parent = parent; \ n$ else if (node.hasOwnProperty(i)) {\n  $fix[i] = node[i];\n$   $\n$   $\n$   $\n$   $\n$  return  $fix;\n$   $\n$  eachInside(callback) \\n warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.');\n return this.walk(callback);\n \\n eachDecl(prop, callback) \\n warnOnce('Container#eachDecl is deprecated. ' + 'Use Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n \\n eachRule(selector, callback) \{\n warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.');\n return this.walkRules(selector, callback);\n \\n eachAtRule(name, callback) \\n warnOnce('Container#eachAtRule is deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n \n\n eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use Container#walkComments instead.');\n return this.walkComments(callback);\n }\n\n get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n \\n\n set semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n \n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n \\n\n set after(val) \\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n this.raws.after = val;\n \\n\n /\*\*\n \* @memberof Container#\n \* @member {Node[]} nodes - an array containing the container's children\n \*\n \*@example\n \*const root = postcss.parse('a { color: black }');\n \* root.nodes.length //=> 1\n \* root.nodes[0].selector //=> 'a'\n \* root.nodes[0].nodes[0].prop //=> 'color'\n \*/\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from './warn-once'; $\n\n/**\n *$  Represents an at-rule. $\n *\n *$  If it's followed in the CSS by a {} block, this node will

have\n \* a nodes property representing its children.\n \*\n \* @extends Container\n \*\n \* @example\n \* const root = postcss.parse('@charset \"UTF-8\"; @media print { }');\n \*\n \* const charset = root.first;\n \* charset.type //=> 'atrule'\n \* charset.nodes //=> undefined\n \*\n \* const media = root.last;\n \* media.nodes //=> []\n \*\nclass AtRule extends Container  $\{\n constructor(defaults) \}$  super(defaults);  $\n this.type = 'atrule'; \n \}$ append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return this.raws.afterName;\n \n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n this.raws.afterName = val;\n \\n\n get \_params() \\n warnOnce('AtRule#\_params was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n \\n\n set params(val) \\n warnOnce('AtRule#\_params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n \\n\n /\*\*\n \* @member of AtRule#\n \* @member {string} name - the at-rule's name immediately follows the `@`\n \*\n \* @example\n \* const root = postcss.parse('@media print { }');\n \* media.name //=> 'media'\n \* const media = root.first;\n \*\n\n /\*\*\n \* @member of AtRule#\n \* @member { string } params - the at-rule's parameters, the values\n \* that follow the at-rule's name but precede\n \* any  $\{\}$  block $\n *\n *$ @example\n \* const root = postcss.parse('@media print, screen { }');\n \* const media = root.first;\n \* media.params //=> 'print, screen'\n \*/\n\n /\*\*\n \* @member of AtRule#\n \* @member {object} raws -Information to generate byte-to-byte equal\n \* node string as it was in the origin input.\n  $*\n$ Every parser saves its own properties,\n \* but the default CSS parser uses:\n \*\n \*\* `before`: the space symbols before the node. It also stores `\*`\n \* and `\_` symbols before the declaration (IE hack).\n \*\*`after`: the space symbols after the last child of the node\n \* to the end of the node.\n \*\* `between`: the symbols between the property and value\n \* for declarations, selector and `{` for rules, or last parameter\n \* and `{` for at-rules.\n \* \* `semicolon`: contains true if the last child has\n \* an (optional) semicolon.\n \* \* `afterName`: the space between the at-rule name and its parameters.\\n \*\n \* PostCSS cleans at-rule parameters from comments and extra spaces,\n \* but it stores origin content in raws properties.\n \* As such, if you don't change a declaration's value,\n \* PostCSS will use the raw value with comments.\n \*\n \* @example\n \* const root = postcss.parse(' @media\\nprint  $\{\n\}'$ \\n \* root.first.first.raws //=> { before: ' ',\n \* // between: ' ',\n \* // afterName:  $\n',\n' *$ // after:  $\n' \n \$  \n\nexport default AtRule; \n","// @flow\n/\*\*\n \* Contains helpers for safely splitting lists of CSS values,\n \* preserving parentheses and quotes.\n \*\n \* @example\n \* const list = postcss.list;\n \*\n \* @namespace list\n \*\\nconst list =  $\{\n split(string, separators, last) \}$ \n const for (let i = 0; i < string.length; i++) {\n const letter = string[i];\n\n if (quote) {\n if (escape) {\n escape = false; n} else if (letter === '\\\') {\n  $escape = true; \n$ } else if (letter === quote) {\n } else if (letter === \"" || letter === \""\") {\n quote = false; n}\n quote = letter;\n } else if (letter === if (func > 0) func  $= 1; \$  else if (func === 0) {\n func  $+= 1;\n$ } else if (letter === ')') {\n n nif (separators.indexOf(letter) !== -1) split = true;\n if (split) {\n if (current !== ")  $split = false; \ n$ array.push(current.trim());\n current = ";\n } else {\n current += letter;\n }\n \\\n if (last || current !== ") array.push(current.trim());\\n return array;\\n \},\\\n \\*\*\\n \* Safely splits spaceseparated values (such as those for `background`,\n \* `border-radius`, and other shorthand properties).\n \*\n \* @param {string} string - space-separated values\n \*\n \* @return {string[]} splitted values\n \*\n \* @example\n \* postess.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']\n \*\n space(string) {\n const spaces = ['', '\n', '\t'];\n return list.split(string, spaces);\n },\n\n \*\*\n \* Safely splits comma-separated values (such as those for `transition-\*`\n \* and `background` properties).\n \*\n \* @param {string} string - comma-separated values\n \*\n \*@return {string[]} splitted values\n \*\n \*@example\n \*postcss.list.comma('black, lineargradient(white, black)')\n \*//=> ['black', 'linear-gradient(white, black)']\n \*/\n comma(string) {\n const comma = ',';\n return list.split(string, [comma], true);\n },\n};\n\nexport default list;\n","// @flow\nimport './at-rule'; // break cyclical dependency deadlock - #87\n\nimport Container from './container';\nimport warnOnce from './warnonce';\nimport list from './list';\n\n/\*\*\n \* Represents a CSS rule: a selector followed by a declaration block.\n \*\n \*

```
@extends Container\n *\n * @example\n * const root = postcss.parse('a{}');\n * const rule = root.first;\n * rule.type
  //=> 'rule'\n * rule.toString() //=> 'a{ }\\n *\nclass Rule extends Container {\n constructor(defaults) {\n
super(defaults);\n this.type = 'rule';\n if (!this.nodes) this.nodes = [];\n \n\n\n /**\n * An array containing the
rule's individual selectors.\n * Groups of selectors are split at commas.\n *\n * @type {string[]}\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n *\n * rule.selector //=> 'a, b'\n
* rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong'];\n * rule.selector //=> 'a, strong'\n *\n get
selectors() {\n return list.comma(this.selector);\n }\n\n set selectors(values) {\n const match = this.selector?
this.selector.match((\,\)): null;\n const sep = match ? match[0]: \,\${this.raw('between', 'beforeOpen')}\;\n
this.selector = values.join(sep);\n \\n\ get _selector() {\n warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n return this.raws.selector;\n \\n\n set selector(val) \\n warnOnce('Rule# selector is
deprecated. Use Rule#raws.selector');\n this.raws.selector = val;\n \n /**\n * @member of Rule#\n *
@member {string} selector - the rule's full selector represented\n *
  as a string\n *\n *
@example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n * rule.selector //=> 'a, b'\n
*/\n\n /**\n * @memberof Rule#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
            node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the
default CSS parser uses:\n *\n * `before`: the space symbols before the node. It also stores `*`\n * and `_`
symbols before the declaration (IE hack).\n **`after`: the space symbols after the last child of the node\n * to
the end of the node.\n **`between`: the symbols between the property and value\n * for declarations, selector
and `{` for rules, or last parameter\n * and `{` for at-rules.\n **`semicolon`: contains true if the last child has\n
* an (optional) semicolon.\n *\n * PostCSS cleans selectors from comments and extra spaces,\n * but it stores
origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the
raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n *
root.first.first.raws //=> { before: ", between: '', after: \ln \ /n \ \n\nexport default Rule; \n", "// @flow\n/**\n *
Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if (
decl.important') {\n * decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n
                                 - warning message\n * @param {Object} [opts] - warning options\n *
/**\n * @param {string} text
@param {Node} opts.node - CSS node that caused the warning\n * @param {string} opts.word - word in CSS
source that caused the warning\n * @param {number} opts.index - index in CSS node string that caused\n *
            the warning\n * @param {string} opts.plugin - name of the plugin that created\n *
this warning. {@link Result#warn} fills\n *
  this property automatically.\n */\n
constructor(text, opts = \{\}\}\ \n *\mathre{*}\n * \text{@member } \{\string}\} - \text{Type to filter warnings from}\n *
   to \"warning\"\.\n *\n * @example\n * const
{@link Result#messages}. Always equal\n *
nonWarning = result.messages.filter(i => i.type !== 'warning')\n */\n this.type = 'warning';\n /**\n *
@member {string} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid
!important'\n *\n this.text = text;\n\n if (opts.node && opts.node.source) \{\n const pos =
opts.node.positionBy(opts);\n
                               /**\n
   * @member {number} - Line in the input file\n
   with
this warning's source\n
                          *\n
                                 * @example\n
  * warning.line //=> 5\n
  *∧n
  this.line = pos.line;\n
  *
         * @member {number} - Column in the input file\n
  with this warning's source.\n
                   * warning.column //=> 6\n
  *\n this.column = pos.column;\n \n for (const opt in
opts) this[opt] = opts[opt];\n \\n\n /**\n * Returns a warning position and message.\n *\n * @example\n *
warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n *\n * @return {string} warning position and
message\n */n toString() {\n if (this.node) {\n}}
  return this.node.error(this.text, {\n
  plugin: this.plugin,\n
 index: this.index,\n
                        word: this.word,\n
  )).message;\n } else if (this.plugin) {\n
  return `${this.plugin}:
{this.text}\,\n\ else {\n
                            return this.text;\n \n \\n\n /**\n * @member of Warning#\n * @member
\{\text{string}\}\ plugin - The name of the plugin that created\ ^*
   it will fill this property automatically.\n
                 this warning. When you call {@link Node#warn}\n *\n *@example\n *warning.plugin //=>
'postcss-important'\n */\n\n /**\n * @memberof Warning#\n * @member {Node} node - Contains the CSS node
that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n
```

```
*/n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef {object}
Message\n * @property {string} type - message type\n * @property {string} plugin - source PostCSS plugin
name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by
\{@link LazyResult\#then}\n * or \{@link Root\#toResult\} methods.\n *\n * @example\n *
postcss([cssnext]).process(css).then(function (result) {\n * console.log(result.css);\n * });\n *\n * @example\n *
var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n /**\n * @param {Processor} processor -
processor used for this transformation.\n * @param {Root}
  root
   - Root node after all transformations.\n *
@param {processOptions} opts - options from the {@link Processor#process}\n *
Root#toResult}\n */\n constructor(processor, root, opts) {\n /**\n * @member {Processor} - The Processor
   for this transformation.\n *\n * @example\n * for ( let plugin of
instance used\n
result.processor.plugins) {\n * if (plugin.postcssPlugin === 'postcss-bad') {\n * throw 'postcss-good is
incompatible with postcss-bad';\n * \n * }\n * }\n * \n this.processor = processor;\n /**\n * @member
{Message[]} - Contains messages from plugins\n *
  (e.g., warnings or custom messages).\n
          Each message should have type\n *
  and plugin properties.\n
  *\n * @example\n *
postcss.plugin('postcss-min-browser', () \Rightarrow {\n * return (root, result) \Rightarrow {\n * var browsers \Rightarrow
detectMinBrowsersByCanIUse(root);\n * result.messages.push({\n *
   type: 'min-browser',\n
   plugin: 'postcss-min-browser',\n *
* root.toResult().root == root;\n  *\n this.root = root;\n /**\n * @member {processOptions} - Options from
the {@link Processor#process}\n *
   or {@link Root#toResult} call\n *
produced this Result instance.\n *\n *@example\n *root.toResult(opts).opts == opts;\n *\n this.opts =
opts;\n /**\n * @member {string} - A CSS string representing of {@link Result#root}.\n *\n
@example\n *postcss.parse('a{}').toResult().css //=> \"a{}\"\n *\n this.css = undefined;\n /**\n *
@member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n *
   class from the
`source-map` library,\n
  representing changes\n
   to the {@link
Result#root} instance.\n *\n *@example\n *result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n
  * @example\n * if ( result.map ) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n
* result + " === result.css\n *\n * @return {string} string representing of {@link Result#root}\n *\n toString()
{\n return this.css;\n }\n\n /**\n * Creates an instance of {@link Warning} and adds it\n * to {@link
Result#messages}.\n *\n * @param {string} text - warning message\n * @param {Object} [opts]
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
  the warning\n * @param {string} opts.plugin - name of the plugin that
string that caused\n *
created\n *
  this warning. {@link Result#warn} fills\n *
   this property
automatically.\n *\n *@return {Warning} created warning\n *\n warn(text, opts = {}) {\n if (!opts.plugin)}
         if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n opts.plugin = this.lastPlugin.postcssPlugin;\n
\\\n\ /**\\n * Returns warnings from plugins. Filters {@link Warning} instances\\n * from {@link
Result#messages}.\n *\n * @example\n * result.warnings().forEach(warn => \{\n *\}
console.warn(warn.toString());\n * \);\n *\n *@return {Warning[]} warnings from plugins\n *\n warnings()
n = \frac{1}{n} + 
property.\n * Use it with syntaxes that generate non-CSS output.\n * @type {string}\n *\n * @example\n *
result.css === result.content;\n *\n get content() {\n return this.css;\n }\n\n\nexport default Result;\n","//
@flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from
'./result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof
obj.then === 'function';\n\\\\n\*\n * @callback onFulfilled\\\n * @param {Result} result\\\n *\\\\\\\n\*\\\n * @callback
onRejected\n * @param {Error} error\n */n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n
```

```
*\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy =
postcss([cssnext]).process(css);\n *\nclass LazyResult {\n constructor(processor, css, opts) {\n this.stringified =
false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n
css;\n } else if (css instanceof LazyResult || css instanceof Result) {\n root = css.root;\n
  if (css.map) {\n
if (typeof opts.map === 'undefined') opts.map = { };\n
   if (!opts.map.inline) opts.map.inline = false;\n
opts.map.prev = css.map;\n
   n  else n  let parser = parse;
  if (opts.syntax) parser =
                                       if (opts.parser) parser = opts.parser;\n
opts.syntax.parse;\n
   if (parser.parse) parser = parser.parse;\n\n
             root = parser(css, opts);\n
  } catch (error) {\n
  this.error = error;\n
   n \in \mathbb{N} this.result = new
Result(processor, root, opts);\n \\n\n /**\n * Returns a {@link Processor} instance, which will be used\n * for
CSS transformations.\n * @type {Processor}\n */\n get processor() {\n return this.result.processor;\n }\n\n
/**\n * Options from the {@link Processor#process} call.\n * @type {processOptions}\n */\n get opts() {\n
return this.result.opts;\n \\n\/r*\n * Processes input CSS through synchronous plugins, converts `Root`\n * to a
CSS string and returns {@link Result#css}.\n *\n * This property will only work with synchronous plugins.\n *
If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n *
for debug purpose, you should always use {@link LazyResult#then}.\n *\n *@type {string}\n *@see
Result#css\n *\n get css() {\n return this.stringify().css;\n }\n\n /**\n * An alias for the `css` property. Use it
with syntaxes\n * that generate non-CSS output.\n *\n * This property will only work with synchronous
plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method
is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n * @type {string}\n *
@see Result#content\n */n get content() {\n return this.stringify().content;\n }\n\n /**\n * Processes input
CSS through synchronous plugins\n * and returns {@link Result#map}.\n *\n * This property will only work
with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This
is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n *
@type {SourceMapGenerator}\n * @see Result#map\n */n get map() {\n return this.stringify().map;\n }\n\n
/**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n *\n * This
property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will
throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use {@link
LazyResult#then}.\n *\n * @type {Root}\n * @see Result#root\n */n get root() {\n return this.sync().root;\n
\\\n\ /**\\n\ * Processes input CSS through synchronous plugins\\n\ * and returns {@link Result#messages}.\\n\ *\\n
 * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins
it will throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use
return this.sync().messages;\n \\n\ /**\n * Processes input CSS through synchronous plugins\n * and calls
{@link Result#warnings()}.\n *\n *@return {Warning[]} warnings from plugins\n *\n warnings() {\n return
this.sync().warnings();\n \\n\ /**\n * Alias for the {@link LazyResult#css} property.\n *\n * @example\n *
lazy + " === lazy.css;\n *\n * @return {string} output CSS\n *\n toString() {\n return this.css;\n }\n\n /**\n
* Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result
instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n *\n * It implements
standard Promise API.\n *\n * @param {onFulfilled} onFulfilled - callback will be executed\n *
        when all plugins will finish work\n * @param {onRejected } onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); n *}); n * /n then(onFulfilled, for the first of the fi
onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n /**\n * Processes input CSS through
synchronous and asynchronous plugins\n * and calls on Rejected for each error thrown in any plugin.\n *\n * It
implements standard Promise API.\n *\mathbb{n} *@param {onRejected} onRejected - callback will be execited on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css); \n * }).catch(error =>
console.error(error);\n * });\n *\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n
```

```
handleError(error, plugin) {\n try {\n
  this.error = error;\n
  if (error.name === 'CssSyntaxError' &&
  error.setMessage();\n
!error.plugin) {\n
                      error.plugin = plugin.postcssPlugin;\n
   } else if
(plugin.postcssVersion) {\n
                                const pluginName = plugin.postcssPlugin;\n
   const pluginVer =
                             const\ runtimeVer = this.result.processor.version; \ n
plugin.postcssVersion;\n
  const a = pluginVer.split('.');\n
   if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n}
   const b = runtimeVer.split('.');\n\n
  warnOnce(\n
    `${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n
   `the source of the error below.`\n
\{\text{pluginVer}\}. Perhaps this is +\n
  );\n
  }\n
   }\n } catch (err)
      if (console && console.error) console.error(err);\n \\n\n asyncTick(resolve, reject) \\n if (this.plugin
>= this.processor.plugins.length) {\n
                                       this.processed = true;\n
  return resolve();\n \n try \n
plugin = this.processor.plugins[this.plugin];\n
  const promise = this.run(plugin);\n
   this.plugin += 1; \n\
  .then(() => {\n
(isPromise(promise)) {\n
                             promise\n
   this.asyncTick(resolve, reject);\n
  })\n
.catch(error => \{ \n
                          this.handleError(error, plugin);\n
  this.processed = true;\n
  reject(error);\n
});\n
         } else {\n
                       this.asyncTick(resolve, reject);\n
   }\n } catch (error) {\n
  this.processed = true;\n
reject(error);\n \ \n \n async() {\n if (this.processed) {\n
  return new Promise((resolve, reject) => {\n
  if
(this.error) {\n
                    reject(this.error);\n
  } else {\n
  resolve(this.stringify());\n
  }\n
   );\n }\n if
(this.processing) \{\n
                      return this.processing;\n \\n\n this.processing = new Promise((resolve, reject) => \\n
if (this.error) return reject(this.error);\n
  this.plugin = 0;\n
   this.asyncTick(resolve, reject);\n }).then(() => {\n
  this.processed = true;\n
                            return this.stringify();\n};\n return this.processing;\n}\n sync() {\n if
(this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) {\n
   throw new Error('Use
process(css).then(cb) to work with async plugins');\n \\n\n if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n
  if (isPromise(promise))
        throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n }\n }\),\n\n return
this.result;\n \\n\n run(plugin) {\n this.result.lastPlugin = plugin;\n\n try {\n return plugin(this.result.root,
this.result);\n } catch (error) {\n
                                   this.handleError(error, plugin);\n
   throw error;\n \ \n \n stringify() \n
if (this.stringified) return this.result;\n this.stringified = true;\n\n this.sync();\n\n const opts = this.result.opts;\n
let str = stringify;\n if (opts.syntax) str = opts.syntax.stringify;\n if (opts.stringifier) str = opts.stringifier;\n if
(str.stringify) str = str.stringify;\n\ let result = ";\n str(this.root, i => {\n
  result += i;\n });\n this.result.css
= result;\n\n return this.result;\n }\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part
  - part of generated CSS connected to this
                                      - AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n
node\n * @param {Node} node
*/\n\n/**\n * @callback parser\n *\n * @param {string|toString} css - string with input CSS or any object\n *
              with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n *\n * @return {Root} PostCSS AST\n *\/n\n/**\n * @callback stringifier\n *\n * @param {Node}
         - start node for stringifing. Usually {@link Root}.\n * @param {builder } builder - function to concatenate
node
   or generate string and source map\n *\n * @return \{\text{void}\}\n */\n\/**\n
CSS from node's parts\n *
* @typedef {object} syntax\n * @property {parser} parse
   - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n *\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n */\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n *\n^*\n\n/**\n * @typedef {object}
processOptions\n * @property {string} from
  - the path of the CSS source file.\n *
You should always set `from`,\n *
  because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to
   - the path where you'll put the output\n *
                     CSS file. You should always set `to`\n *
   to generate correct source
maps.\n * @property {parser} parser
   - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax
   - object with 'parse' and
`stringify`\n * @property {object} map
   - source map options\n * @property {boolean} map.inline
 - does source map should\n *
   be embedded in the output\n *
```

```
CSS as a base64-encoded\n *
  comment\n * @property
{string|object|false|function} map.prev - source map content\n *
   from a previous\n *
  processing step\n *
   (for example, Sass).\n *
                                   PostCSS will try to find\n *
   previous map\n *
                         automatically, so you\n *
  could disable it by\n *
                  `false` value.\n * @property {boolean} map.sourcesContent
  - does PostCSS should set\n *
                                     the origin content to map\n * @property {string|false} map.annotation
PostCSS should set\n *
  annotation comment to map\ * @property {string}
map.from
                                     - override `from` in map's\n *
  `sources`\n */\n/\n/**\n *
Contains plugins to process CSS. Create one 'Processor' instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *
processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n *\nclass Processor {\n /**\n * @param {Array.<Plugin|pluginFunction>|Processor}}
plugins - PostCSS\n *
   plugins. See {@link Processor#use} for plugin format.\n */\n constructor(plugins = [])
{\n /**\n *@member {string} - Current PostCSS version.\n *\n *@example\n * if (
result.processor.version.split('.')[0] !== '5') {\n * throw new Error('This plugin works only with PostCSS 5');\n
* \\n \ *\\n \ this.version = '5.2.0';\n \ /**\n \ * @member \{pluginFunction[]\} - Plugins added to this processor.\n
           * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.plugins.length //=> 2\n
  *\n this.plugins = this.normalize(plugins);\n \\n\n /**\n * Adds a plugin to be used as a CSS processor.\n *\n
 * PostCSS plugin can be in 4 formats:\n * * A plugin created by {@link postcss.plugin} method.\n * * A
function. PostCSS will pass the function a @{link Root}\n * as the first argument and current {@link Result}
instance\n * as the second.\n ** An object with a `postcss` method. PostCSS will use that method\n * as
described in #2.\n ** Another {@link Processor} instance. PostCSS will copy plugins\n * from that instance
into this one.\n *\n * Plugins can also be added by passing them as arguments when creating\n * a `postcss`
instance (see ['postcss(plugins)']).\n *\n * Asynchronous plugins should return a 'Promise' instance.\n *\n *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n *
Processor}\n *
   with plugins\n *\n * @example\n * const processor = postcss()\n
 * .use(autoprefixer)\n * .use(precss);\n *\n * @return {Processes} current processor to make methods chain\n
 *\n use(plugin) {\n this.plugins = this.plugins.concat(this.normalize([plugin]));\n return this;\n }\n\n /**\n *
Parses source CSS and returns a {@link LazyResult} Promise proxy.\n * Because some plugins can be
asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the {@link
LazyResult} methods.\n *\n * @param {string|toString|Result} css - String with input CSS or\n *
           any object with a `toString()`\n *
   method, like a Buffer.\n *
Optionally, send a {@link Result}\n *
   instance and the processor will\n *
         take the {@link Root} from it.\n *@param {processOptions} [opts] - options\n *\n *@return
{LazyResult} Promise proxy\n *\n * @example\n * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n *
.then(result => \{ \  \  \, \text{console.log(result.css)}; \  \  \, \text{ * } \  \}); \  \  \, \text{n } \  \, \text{process(css, opts = } \{ \  \  \}) \  \, \{ \  \  \, \text{n } \  \, \text{return new } \  \, \}); \  \  \, \text{n } \  \, \text{process(css, opts = } \{ \  \  \}) \  \, \text{n } \  \, \text{return new } \  \, \text{n } \ \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n } \  \, \text{n 
if
  if (typeof i === 'object' && Array.isArray(i.plugins)) {\n
(i.postcss) i = i.postcss; \n\
normalized.concat(i.plugins);\n } else if (typeof i === 'function') {\n
   normalized.push(i);\n
  } else {\n
throw new Error(`${i} is not a PostCSS plugin`);\n
  n > \n });\n return normalized;\n n < n < n
Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}'); \n * root.type
  //=> 'root'\n *
root.nodes.length //=> 2\n */\nclass Root extends Container {\n constructor(defaults) {\n super(defaults);\n
this.type = 'root';\n if (!this.nodes) this.nodes = [];\n \\n\n removeChild(child) \\n child = this.index(child);\n\n
 if (child === 0 \&\& this.nodes.length > 1) \{\n this.nodes[1].raws.before = this.nodes[child].raws.before;\n
```

```
\ln \ return super.removeChild(child);\n \\n normalize(child, sample, type) {\n const nodes =
if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n
   } else {\n
  delete sample.raws.before;\n
                                    nodes.forEach(node => \{\n
else if (this.first !== sample) {\n
  node.raws.before = sample.raws.before;\n
        \ln \ n/n return nodes; \ n/n /**\n * Returns a {@link Result} instance representing the root's
CSS.\n *\n * @param {processOptions} [opts] - options with only `to` and `map` keys\n *\n * @return
{Result} result with current root's CSS\n *\n *@example\n *const root1 = postcss.parse(css1, { from: 'a.css'
});\n *const root2 = postcss.parse(css2, { from: 'b.css' });\n *root1.append(root2);\n *const result =
root1.toResult(\{ to: 'all.css', map: true \}); n * \n toResult(opts = \{ \}) \{ n const lazy = new LazyResult(new layers) \} 
Processor(), this, opts);\n return lazy.stringify();\n \n\n remove(child) {\n warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n this.removeChild(child);\n \\n\n prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n \\n\n
/**\n * @member of Root#\n * @member object raws - Information to generate byte-to-byte equal / *
      node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n *\n ** `after`: the space symbols after the last child to the end of file.\n ** `semicolon`: is
the last child has an (optional) semicolon.\n *\n *@example\n *postcss.parse('a {}\\n').raws //=> { after: '\\n'
\\n *postcss.parse('a { }').raws //=> { after: " }\n */\n\nexport default Root;\n","// @flow\nimport './root'; //
break cyclical dependency deadlock – #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n *\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n */nclass Input {\n /**\n * @param
{string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n */n
constructor(css, opts = \{\}\}\ \langle n \rangle ** n * @member \{string\} - input CSS source n * n * @example n
const input = postcss.parse('a{}', { from: file }).input;\n * input.css //=> \"a{}\";\n */\n this.css =
css.toString();\n\n if (this.css[0] === '\nFFFE') {\n}
   this.css = this.css.slice(1);\n
n \in \{n \in \mathbb{N} \mid n \in \mathbb{N} \}
                          if (/^\w+:\\//.test(opts.from)) {\n}
  /**\n
   * @member {string} - The absolute
path to the CSS source file\n
  defined with the `from` option.\n
  *\n
  * @example\n
const root = postcss.parse(css, { from: 'a.css' });\n
   * root.source.input.file //=> '/home/ai/a.css'\n
   */\n
   n } n } n / n /* n
this.file = opts.from;\n
                         } else {\n
                                       this.file = path.resolve(opts.from);\n
   let map =
new PreviousMap(this.css, opts);\n
   /!**\n
  * @member {PreviousMap} - The
                                      if ( map.text ) {\n
input source map passed from\n
   a compilation step before PostCSS\n
(for example, from Sass compiler).\n
  *\n
   * @example\n
  *!/\n
root.source.input.map.consumer().sources //=> ['a.sass']\n
   this.map = map;\n
  let file =
map.consumer().file;\n
                             if (!this.file && file ) this.file = this.mapResolve(file);\n
   n*/n if (!this.file)
{\n
      sequence += 1;\n
                                    * @member {string} - The unique ID of the CSS source. It will be\n
     created if `from` option is not provided\n
   (because PostCSS does not know the file path).\n
        * @example\n
                           * const root = postcss.parse(css);\n
   * root.source.input.file //=> undefined\n
   this.id = `<input css ${sequence}>`;\n }\n if (this.map)
root.source.input.id //=> \"<input css 1>\"\n
   */\n
this.map.file = this.from;\n \n \n\n error(message, line, column, opts = {}) \n let result;\n const origin =
this.origin(line, column);\n if (origin) {\n
   result = new CssSyntaxError(\n
  message,\n
  origin.line,\n
origin.column,\n
                    origin.source.\n
   origin.file,\n
   opts.plugin\n
  );n } else {n
  result = new
CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n\\n\\result.input = \{\line, \column,
source: this.css \;\n if (this.file) result.input.file = this.file;\n\n return result;\n \\n\n /**\n * Reads the input
source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS
before being passed to PostCSS).\n *\n * @param {number} line - line in input CSS\n * @param {number}
column - column in input CSS\n *\n *@return {filePosition} position in input source\n *\n *@example\n *
root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n *\n origin(line, column) {\n if (!this.map)
```

return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor(\{ \text{ line,} column });\n if (!from.source) return false;\n\n const result = {\n file: this.mapResolve(from.source),\n line: from.line,\n column: from.column,\n \};\n\n const source = consumer.sourceContentFor(from.source);\n if (source) result.source = source;\n\n return result;\n \\n\n mapResolve(file) \\n if  $(/^\w+:\w+:\w+.)/\w$  (source) \\n return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot | '.', file);\n \\n\n /\*\*\n \* The CSS source identifier. Contains {@link Input#file} if the user\n \* set the `from` option, or {@link Input#id} if they did not.\n \* @type {string}\n \*\n \* @example\n \* const root = postcss.parse(css, { from: 'a.css' });\n \* root.source.input.from //=> \"/home/ai/a.css\"\n \*\n \* const root = postcss.parse(css);\n \* root.source.input.from @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n\ tokenize() {\n\ this.tokens = tokenize(this.input, { ignoreErrors: true });\n \n\n comment(token) {\n const node = new Comment();\n this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n let text = node.text =  $node.raws.right = "; n } else {n}$  $node.raws.left = text;\n$ const match =  $text.match(/^(\s^*)([^]*[^\s])(\s^*)); n \quad node.text = match[2]; n \quad node.raws.left = match[1]; n$  $node.raws.right = match[3]; n } n \ nunclosedBracket() { } n unknownWord(start) { n const buffer = } node.raws.right = match[3]; n } n } node.raws.right = match[3]; n } node.raws.right = m$ this.tokens.slice(start, this.pos + 1);\n this.spaces += buffer.map(i => i[1]).join(");\n \\n\n unexpectedClose() \\n  $precheckMissedSemicolon(tokens) \{ \ const colon = this.colon(tokens); \ if (colon === false) return; \ \ let$ split, for  $(split = colon - 1; split >= 0; split--) {\n if <math>(tokens[split][0] === 'word') break$ ; \n for (split -= break) $split += 1;\n$ 1;  $split \ge 0$ ;  $split \ge 0$ ; break;\n n > n constendFile() {\n if (this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon = this.semicolon;\n }\n this.current.raws.after = (this.current.raws.after || ") + this.spaces;\n\n while (this.current.parent) {\n this.current = this.current.parent;\n this.current.raws.after = "; $\n \$ n } $\n \$ n","// @flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function safeParse(css, opts) {\n const input = new Input(css, opts);\n\n const parser = new SafeParser(input);\n parser.tokenize();\n parser.loop();\n\n return parser.root;\n}\n","// @flow\n/\* eslint-disable import/no-unresolved \*\nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from '../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from '../utils/flatten';\n// \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated =  $\{\}; \n\$  const resetStyleCache = () =>  $\{\n\$  generated =  $\{\}; \n\}; \n\$ . InlineStyle takes arbitrary CSS and generates a flat object\n \*\nexport default (styleSheet: StyleSheet) => {\n class InlineStyle {\n rules: RuleSet;\n\n constructor(rules: RuleSet) {\n this.rules = rules; $\n$  } $\n$  generateStyleObject(executionContext: Object) { $\n$ const flatCSS = flatten(this.rules, executionContext).join(");\n\n const hash = generateComponentId(flatCSS);\n if (!generated[hash]) {\n const root = parse(flatCSS);\n const  $declPairs = []; \ n$  $root.each(node => \{\n$ if (node.type === 'decl') {\n declPairs.push([node.prop, node.value]);\n } else if (process.env.NODE\_ENV !== 'production' && node.type !== 'comment') {\n /\* eslint-disable no-console \*/\n console.warn(`Node of type \${node.type} not supported as an inline style`);\n // RN currently does not support differing values for the corner radii of Image\n // support, so we'll just // components (but does for View). It is almost impossible to tell whether we'll have\n disable multiple values here.\n // https://github.com/styled-components/css-to-react-native/issues/11\n const styleObject = transformDeclPairs(declPairs, [\n 'borderRadius',\n 'borderWidth',\n 'borderColor',\n 'borderStyle',\n 1);\n const styles = styleSheet.create({\n generated: styleObject,\n });\n generated[hash] = styles.generated;}\n return generated[hash];\n  $\n$  \\n\n return InlineStyle;\n\;\n","/\* eslint-disable \*/\n/\*\*\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present,

Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is \n furnished to do so, subject to the following conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE SOFTWARE.\n\*\\n\nconst isObject = val => {\n return (\n typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n );\n};\n\nconst isValidKey = key => {\n return key !== '\_\_proto\_\_' && key !== 'constructor' && key !== 'prototype';\n\;\n\nfunction mixin(target, val, key) {\n const obj = target[key];\n if (isObject(val) && isObject(obj)) {\n mixinDeep(obj, val);\n } else {\n target[key] = val;\n \n\n\nexport default function mixinDeep(target, ...rest) \n for (const obj of rest) \n if (isObject(obj)) \n (const key in obj) {\n if (isValidKey(key)) {\n mixin(target, obj[key], key);\n }\n n > n > nreturn target;\n\\n","// @flow\nimport { EMPTY OBJECT } from './empties';\n\ntype Props = {\n theme?: any,\n\:\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY OBJECT) => {\n return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n\;\n\","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n return (\n typeof target === 'string' &&\n (process.env.NODE\_ENV !== 'production'\n ? target.charAt(0) === target.charAt(0).toLowerCase()\n true)\n );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ? `styled.\${target}` : `Styled(\${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n children?: Element<any>,\n theme: const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme  $\{\n \text{ if (!theme) } \{\n \text{ return throwStyledError(14);} n \} \{\n \text{ if (isFunction(theme))} \}$ (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n throwStyledError(7);\n \\n\n return mergedTheme;\n \\n\n if (Array.isArray(theme) || typeof theme !== 'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/\*\*\n \* Provide a theme to an entire react component tree via context\n \*/\nexport default function ThemeProvider(props: Props) {\n const outerTheme = useContext(ThemeContext);\n const themeContext =  $useMemo(() => mergeTheme(props.theme, outerTheme), [\n props.theme, outerTheme, \n]); \n if$ (!props.children) {\n return null;\n }\n\n return < ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, { createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY\_ARRAY, EMPTY\_OBJECT } from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from '../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from

'./ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from

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'../types';\n\n/ NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or
StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()
=> true;\n\nclass StyledNativeComponent extends Component<*, *> {\n root: ?Object;\n\n attrs = { };\n\n render()
{\n return (\n
                 <ThemeConsumer>\n
  \{(theme?: Theme) => \{\n
  const \{ \n
  $as:
transientAsProp,\n
                        as: renderAs,\n
   forwardedComponent,\n
   forwardedAs,\n
forwardedRef,\n
                      testID,\n
                                     style = [], \ n
   ...props\n
  } = this.props; \n\n
   const {
defaultProps, target, shouldForwardProp } = forwardedComponent;\n
  const elementToBeRendered =\n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n
   const generatedStyles =
this.generateAndInjectStyles(\n
                                    determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
                             const isTargetTag = isTag(elementToBeRendered);\n
 this.props\n
                  ):\n\n
   const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n
  const propFilterFn = shouldForwardProp || (isTargetTag
                     const propsForElement = { };\n
&& validAttr);\n
  let key;\n\
  for (key in computedProps) {\n
if (key[0] === '$' || key === 'as') continue;\n
   else if (key === 'forwardedAs') {\n
   propsForElement.as
= props[key]; \ n
                     } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n
   // Don't pass through
filtered tags through to native elements\n
  propsForElement[key] = computedProps[key];\n
          propsForElement.style = typeof style === 'function' ?\n
n n
  (state) => { \setminus n }
   return
[generatedStyles].concat(style(state))\n
  }\n
   : [generatedStyles].concat(style);\n
propsForElement.testID = testID; \n\
  if (forwardedRef) propsForElement.ref = forwardedRef;\n
   if
   return createElement(elementToBeRendered,
(forwardedAs) propsForElement.as = forwardedAs; \n\n
propsForElement);\n
                              </ThemeConsumer>\n );\n }\n\n buildExecutionContext(theme: ?Object, props:
                        Object, attrs: Attrs) n = 0 const context = 0 ...props, theme n = 0; n = 0 if n = 0 return context; n = 0
   let key;\n\
if
(isFunction(resolvedAttrDef)) {\n
                                   resolvedAttrDef = resolvedAttrDef(context); \n
   /* eslint-disable
   n n
guard-for-in */\n for (key in resolvedAttrDef) {\n
   attr = resolvedAttrDef[key];\n
  this.attrs[key] = attr;\n
 context[key] = attr; \ n
                         }\n
                               /* eslint-enable ^{n} });\n\n return context;\n ^{n}
generateAndInjectStyles(theme: any, props: any) \{\n \in \{\n\}\}\ = props.forwardedComponent;\n \in \{\n\}
const executionContext = this.buildExecutionContext(\n
  theme,\n
   props,\n
props.forwardedComponent.attrs\n );\n\n return inlineStyle.generateStyleObject(executionContext);\n\n
setNativeProps(nativeProps: Object) {\n if (this.root !== undefined) {\n // $FlowFixMe\n
this.root.setNativeProps(nativeProps);\n } else if (process.env.NODE ENV !== 'production') {\n
disable-next-line no-console\n console.warn(\n
   'setNativeProps was called on a Styled Component wrapping
a stateless functional component.\n\);\n\\n\n\nexport default (InlineStyle: Function) => {\n\ const
createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n const {\n}
EMPTY\_ARRAY,\n displayName = generateDisplayName(target),\n ParentComponent =
StyledNativeComponent,\n } = options;\n\n const isClass = !isTag(target);\n const isTargetStyledComp =
isStyledComponent(target);\n\n // $FlowFixMe\n const WrappedStyledNativeComponent =
React.forwardRef((props, ref) => (\n < ParentComponent\n
  {...props}\n
forwardedComponent={WrappedStyledNativeComponent}\n
  forwardedRef = \{ref\} \setminus n /> \setminus n )); \setminus n \setminus n const
finalAttrs =\n // $FlowFixMe\n isTargetStyledComp && target.attrs\n
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n
   : attrs;\n\n // eslint-disable-next-line prefer-
destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n // $FlowFixMe\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (shouldForwardProp) {\n
   // compose nested
shouldForwardProp calls\n
                             shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
$FlowFixMe\n
                   target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n
  } else {\n
  // eslint-disable-next-line
prefer-destructuring\n
                         shouldForwardProp = target.shouldForwardProp;\n
  n \in \n
creates a new interim component, which we'll take advantage of\n * instead of extending ParentComponent to
create _another_ interim class\n */\n\n // $FlowFixMe\n WrappedStyledNativeComponent.attrs =
```

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finalAttrs;\n\n WrappedStyledNativeComponent.displayName = displayName;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n
  // $FlowFixMe\n
   isTargetStyledComp?
target.inlineStyle.rules.concat(rules): rules\n );\n\n // $FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n // $FlowFixMe\n
WrappedStyledNativeComponent.target = isTargetStyledComp\n
   ? // $FlowFixMe\n
  target.target\n
target;\n // $FlowFixMe\n WrappedStyledNativeComponent.withComponent = function withComponent(tag:
              const { displayName: _, componentId: __, ...optionsToCopy } = options;\n
  const newOptions =
Target) {\n
\{ n \}
       ...optionsToCopy,\n
                               attrs: finalAttrs,\n
   ParentComponent,\n
  return
createStyledNativeComponent(tag, newOptions, rules);\n };\n\n // $FlowFixMe\n
Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n
   get() \{ \n
  return
this._foldedDefaultProps;\n
                                       set(obj) {\n
  // $FlowFixMe\n
  this._foldedDefaultProps =
                              , n n
isTargetStyledComp? merge({}, target.defaultProps, obj): obj;\n
   ,\n });\n\n if (isClass) {\n
hoist(WrappedStyledNativeComponent, (target: any), {\n
  // all SC-specific things should not be hoisted\n
                displayName: true,\n
   shouldForwardProp: true,\n
attrs: true,\n
   inlineStyle: true,\n
styledComponentId: true,\n
                               target: true,\n
   withComponent: true,\n
  );\n }\n\ return
WrappedStyledNativeComponent;\n \};\n\n return createStyledNativeComponent;\n\};\n","// @flow\nimport type {
Interpolation } from '../types';\n\nexport default (\n strings: Array<string>,\n interpolations:
Array < Interpolation > \n): Array < Interpolation > => {\n const result = [strings[0]]; \n for (let i = 0, len = 1)}
interpolations.length; i < len; i += 1) \{n result.push(interpolations[i], strings[i + 1]); n \} \ 
result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from
'../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from
'../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\nconst addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') \n // $FlowFixMe\n return styles;\n \\n\n //
$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
{ EMPTY OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function
constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object =
EMPTY OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /*
This is callable directly as a template function ^*/^n // ^*FlowFixMe: Not typed to avoid destructuring arguments/^n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are
called, wrap up a new template function and merge options */n templateFunction.withConfig = config =>/n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime *\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
...options.\n
               attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport
hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport
determineTheme from '../utils/determineTheme';\nimport getComponentName from
'../utils/getComponentName';\n\n/ NOTE: this would be the correct signature:\n// export default <Config: { theme?:
any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n//): AbstractComponent<$Diff<Config,
{ theme?: any }> & { theme?: any }, Instance>n/n/n but the old build system tooling doesn't support the
syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n // $FlowFixMe This should be
React.forwardRef(Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme =
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useContext(ThemeContext);\n // \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE\_ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line noconsole.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a console\n theme in defaultProps in component class \"\${getComponentName(\n Component\n )}\"`\n ); $n } n$ return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName = `WithTheme(\${getComponentName(Component)})`;\n\n return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n\n/\* eslint-disable import/no-unresolved \*/\nimport reactPrimitives from 'reactprimitives';\n\nimport \_InlineStyle from '../models/InlineStyle';\nimport \_StyledNativeComponent from '../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst InlineStyle = InlineStyle(reactPrimitives.StyleSheet);\nconst StyledNativeComponent = \_StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag);\n\n/\* React native lazy-requires each of these modules for some reason, so let's\n \* assume it's for a good reason and not eagerly load them all \*\nconst aliases = 'Image Text Touchable View ';\n\n/\* Define a getter for each alias which simply gets the reactNative component\n \* and passes it to styled  $\ast$ /naliases.split(/\s+/m).forEach(alias =>\n Object.defineProperty(styled, alias,  $\n$  enumerable: true,\n configurable: false,\n get() {\n return styled(reactPrimitives[alias]);\n },\n })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\nexport default styled;\n"],"names":["AD REPLACER R","charsLength","getAlphabeticChar","code","String","fromCharCode","g enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash" "str", "getComponentName", "target", "process", "env", "NODE ENV", "displayName", "isFunction", "test", "isStateless", Function", "prototype", "isReactComponent", "toString", "Object", "call", "typeOf", "isStyledComponent", "styledComp onentId", "SC\_ATTR", "REACT\_APP\_SC\_ATTR", "SC\_ATTR\_ACTIVE", "SC\_ATTR\_VERSION", "SC\_VERSIO N","\_\_VERSION\_\_","SPLITTER","IS\_BROWSER","window","DISABLE\_SPEEDY","Boolean","SC\_DISABLE\_ SPEEDY", "REACT APP SC DISABLE SPEEDY", "EMPTY ARRAY", "freeze", "EMPTY OBJECT", "ERRORS ","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro r","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE\_SIZE","groupSizes","Uint32Array","index OfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleInd ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX SMI","g roupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "set GroupForId", "SELECTOR", "MARKER\_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod  $e","getAttribute","parentNode","removeChild","getNonce","\_webpack\_nonce\_","ELEMENT\_TYPE","findLastSt$ yleTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevSt yle", "nextSibling", "setAttribute", "nonce", "insertBefore", "getSheet", "styleSheets", "ownerNode", "makeTag", "isServe r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule", "\_error", "cssRules", "cssText", "refNode", "\_target", "splice", "SHOULD\_REHYDRATE", "defaultOptions", "StyleShe et", "registerId", "options", "globalStyles", "gs", "server", "reconstructWithOptions", "withNames", "allocateGSInstance" ","hasNameForId", "groupNames", "Set", "add", "clearNames", "clear", "clearRules", "clearTag", "delimiter", "needle", "to Sheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT\_REG EX", "COMPLEX\_SELECTOR\_PREFIX", "createStylisInstance", "plugins", "stylis", "Stylis", "parsingRules", "returnR ulesPlugin", "parsedRules", "parseRulesPlugin", "insertRulePlugin", "\_componentId", "\_selector", "\_selectorRegexp", "

consecutiveSelfRefRegExp", "selfReferenceReplacer", "offset", "string", "indexOf", "selfReferenceReplacementPlugi n"," ","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext", "React", "createContext", "StyleSheetConsumer", "Consumer", "StylisContext", "StylisConsumer", "m asterSheet", "masterStylis", "Keyframes", "inject", "styleSheet", "stylisInstance", "resolvedName", "getName", "uppercas eCheck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "ad dUnitIfNeeded", "value", "unitless", "isFalsish", "chunk", "objToCssArray", "obj", "prevKey", "key", "hasOwnProperty", "Array", "isArray", "isCss", "hyphenate", "isPlainObject", "flatten", "executionContext", "ruleSet", "result", "isElement", " console", "warn", "printed", "warnOnce", "message", "SINGLE QUOTE", "DOUBLE QUOTE", "BACKSLASH", "SL ASH", "NEWLINE", "SPACE", "FEED", "TAB", "CR", "OPEN SQUARE", "CLOSE SQUARE", "OPEN PARENTH ESES", "CLOSE PARENTHESES", "OPEN CURLY", "CLOSE CURLY", "SEMICOLON", "ASTERISK", "COLO N","AT","RE\_AT\_END","RE\_WORD\_END","RE\_BAD\_BRACKET","tokenize","input","tokens","valueOf","ign ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n" "pos", "unclosed", "what", "error", "slice", "lastIndex", "HIGHLIGHT THEME", "brackets", "comment", "color", "termi nalHighlight", "Input", "token", "map", "CssSyntaxError", "source", "file", "reason", "setMessage", "captureStackTrace", "file", "file" showSourceCode", "supportsColor", "start", "max", "end", "min", "maxWidth", "number", "padded", "gutter", "spacing", " defaultRaw", "colon", "indent", "beforeDecl", "beforeRule", "beforeOpen", "beforeClose", "beforeComment", "after", "e mptyBody", "commentLeft", "commentRight", "capitalize", "toUpperCase", "Stringifier", "builder", "stringify", "semicol on", "type", "root", "body", "raws", "left", "raw", "right", 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AIB,EAA0B;AACxB,WAAK8D,KAAL,CAAW4F,MAAX,CAAkB9F,KAAIB,EAAyB,CAAzB,EAA4BwF,IAA5 B;AACA,WAAKpJ,MAAL;AACA,aAAO,IAAP;AACD,KAJD,MAIO;AACL,aAAO,KAAP;AACD;AACF,GAIB H;;AAAA,UAoBE0E,UApBF,GAoBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKE,KAAL,CAAW4F,MAAX,CAA kB9F,KAAlB,EAAyB,CAAzB;AACA,SAAK5D,MAAL;AACD,GAvBH;;AAAA,UAyBE6E,OAzBF,GAyBE,iBA AQjB,KAAR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB,EAAyB;AACvB,aAAO,KAAK8D,KA AL,CAAWF,KAAX,CAAP;AACD,KAFD,MAEO;AACL,aAAO,EAAP;AACD;AACF,GA/BH;;AAAA;AAAA;;A C5FA,IAAI+F,gBAAgB,GAAG/H,UAAvB;AAWA,IAAMgI,cAAc,GAAiB;AACnChB,EAAAA,QAAQ,EAAE,C AAChH,UADwB;AAEnCiH,EAAAA,iBAAiB,EAAE,CAAC/G;AAFe,CAAC(;AAKA;;IACqB+H;AAWnB;aACO C,aAAP,oBAAkB1E,EAAlB,EAAsC;AACpC,WAAOD,aAAa,CAACC,EAAD,CAApB;AACD;;AAED,sBACE2E, OADF,EAEEC,YAFF,EAGEhE,KAHF,EAIE;AAAA,QAHA+D,OAGA;AAHAA,MAAAA,OAGA,GAHgC3H,Y AGhC;AAAA;;AAAA,QAFA4H,YAEA;AAFAA,MAAAA,YAEA,GAF2C,EAE3C;AAAA;;AACA,SAAKD,OAA L,gBACKH,cADL,MAEKG,OAFL;AAKA,SAAKE,EAAL,GAAUD,YAAV;AACA,SAAKhE,KAAL,GAAa,IAAI hB,GAAJ,CAAQBB,KAAR,CAAb;AACA,SAAKKE,MAAL,GAAc,CAAC,CAACH,OAAO,CAACnB,QAAxB,CA RA;;AAWA,QAAI,CAAC,KAAKsB,MAAN,IAAgBtI,UAAhB,IAA8B+H,gBAAIC,EAAoD;AACIDA,MAAAA,g BAAgB,GAAG,KAAnB;AACA5C,MAAAA,cAAc,CAAC,IAAD,CAAd;AACD;AACF;;;;SAEDoD,yBAAA,gCA AuBJ,OAAvB,EAAsDK,SAAtD,EAAkF;AAAA,QAA5BA,SAA4B;AAA5BA,MAAAA,SAA4B,GAAN,IAAM;A AAA;;AAChF,WAAO,IAAIP,UAAJ,cACA,KAAKE,OADL,MACiBA,OADjB,GAEL,KAAKE,EAFA,EAGJG,SA AS,IAAI,KAAKpE,KAAnB,IAA6BD,SAHxB,CAAP;AAKD;;SAEDsE,qBAAA,4BAAmBjF,EAAnB,EAA+B;AA C7B,WAAQ,KAAK6E,EAAL,CAAQ7E,EAAR,IAAc,CAAC,KAAK6E,EAAL,CAAQ7E,EAAR,KAAe,CAAhB,I AAqB,CAA3C;AACD;AAED;;;SACAU,SAAA,kBAAqB;AACnB,WAAO,KAAKzC,GAAL,KAAa,KAAKA,GA AL,GAAWD,cAAc,CAACuF,OAAO,CAAC,KAAKoB,OAAN,CAAR,CAAtC,CAAP;AACD;AAED;;;SACAO,eA AA,sBAAalF,EAAb,EAAyB7F,IAAzB,EAAgD;AAC9C,WAAO,KAAKyG,KAAL,CAAWX,GAAX,CAAeD,EAA f,KAAuB,KAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BC,GAA1B,CAA8B9F,IAA9B,CAA7B; AACD;AAED;;;SACA+G,eAAA,sBAAalB,EAAb,EAAyB7F,IAAzB,EAAuC;AACrC4F,IAAAA,aAAa,CAACC,E AAD,CAAb;;AAEA,QAAI,CAAC,KAAKY,KAAL,CAAWX,GAAX,CAAeD,EAAf,CAAL,EAAyB;AACvB,UAA MmF,UAAU,GAAG,IAAIC,GAAJ,EAAnB;AACAD,MAAAA,UAAU,CAACE,GAAX,CAAelL,IAAf;AACA,WA AKyG,KAAL,CAAW7B,GAAX,CAAeiB,EAAf,EAAmBmF,UAAnB;AACD,KAJD,MAIO;AACJ,WAAKvE,KA AL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BqF,GAA1B,CAA8BIL,IAA9B;AACD;AACF;AAED;;;SACAs E,cAAA,qBAAYuB,EAAZ,EAAwB7F,IAAxB,EAAsCuE,KAAtC,EAAuD;AACrD,SAAKwC,YAAL,CAAkBIB,E AAIB,EAAsB7F,IAAtB;AACA,SAAKuG,MAAL,GAAcjC,WAAd,CAA0BsB,aAAa,CAACC,EAAD,CAAvC,EA A6CtB,KAA7C;AACD;AAED;;;SACA4G,aAAA,oBAAWtF,EAAX,EAAuB;AACrB,QAAI,KAAKY,KAAL,CAA WX,GAAX,CAAeD,EAAf,CAAJ,EAAwB;AACrB,WAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA 0BuF,KAA1B;AACD;AACF;AAED;;;SACAC,aAAA,oBAAWxF,EAAX,EAAuB;AACrB,SAAKU,MAAL,GAAc vB,UAAd,CAAyBY,aAAa,CAACC,EAAD,CAAtC;AACA,SAAKsF,UAAL,CAAgBtF,EAAhB;AACD;AAED;;;S ACAyF,WAAA,oBAAW;AACT;AACA;AACA,SAAKxH,GAAL,GAAW0C,SAAX;AACD;AAED;;;SACAhF,W AAA,oBAAmB;AACjB,WAAO6E,WAAW,CAAC,IAAD,CAAlB;AACD;;;;;AC/HH;;;;;;;;;;AAoBA;AAEA ,AAAe,2BAAStB,UAAT,EAAqB;AAClC,MAAMwG,SAAS,GAAG,OAAlB;AACA,MAAMC,MAAM,GAAMD, SAAN,MAAZ;;AAEA,WAASE,OAAT,CAAiBC,KAAjB,EAAwB;AACtB,QAAIA,KAAJ,EAAW;AACT,UAAI;A ACF3G,QAAAA,UAAU,CAAI2G,KAAJ,OAAV;AACD,OAFD,CAEE,OAAOC,CAAP,EAAU;AACb;AACF;;AA ED,SAAO,SAASC,SAAT,CACLC,OADK,EAELjF,OAFK,EAGLkF,SAHK,EAILC,OAJK,EAKLC,IALK,EAML C,MANK,EAOLxL,MAPK,EAQLyL,EARK,EASLC,KATK,EAULC,EAVK,EAWL;AACA,YAAQP,OAAR;AAC E;AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAACIG,UAAR,CAAmB ,CAAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAIC;AACjD;AACF;;AA CA,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF ;;AACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBA AOnH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAelF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,m BAAOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,C AAC,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;A

ArBJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC, GAAD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,g CAAd1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OA C+C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC, OAAX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,iBAA iB,GAAG,SAApBA,iBAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AAC IB,UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD; AACF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,Y AAY,CAACtJ,IAAb,CAAkBwG,IAAlB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ; ;AACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F ,KAAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uB AAuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,G AAkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YA AX;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAaA;;;;;;;;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjC A,8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IA AiBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC ,CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAa1L,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB,c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAlB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkCIH,QAAlC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G, MAAJ,QAAgB6G,SAAhB,UAAgC,GAAhC,CAAlB;AACAE,IAAAA,yBAAyB,GAAG,IAAI/G,MAAJ,SAAiB6G, SAAjB,cAA5B;AAEA,WAAOR,MAAM,CAACoB,MAAM,IAAI,CAACIH,QAAX,GAAsB,EAAtB,GAA2BA,QA A5B,EAAsCqH,MAAtC,CAAb;AACD;;AAEDJ,EAAAA,cAAc,CAACjN,IAAf,GAAsB6L,OAAO,CAAC/L,MAA R,GACIB+L,OAAO,CACJyB,MADH,CACU,UAACC,GAAD,EAAMC,MAAN,EAAiB;AACvB,QAAI,CAACA, MAAM, CAACnO, IAAZ, EAAkB; AAChB2E, MAAAA, 0BAAgB, CAAC, EAAD, CAAhB; AACD; ; AAED, WAAOrEAAD, CAAC, CAAC,,KAAK,CAAC4N,GAAD,EAAMC,MAAM,CAACnO,IAAb,CAAZ;AACD,GAPH,EAOKK,IAPL,EAQGmB,QAR H,EADkB,GAUlB,EAVJ;AAYA,SAAOoM,cAAP;AACD;;AC5GD;AACA,AAeO,IAAMQ,iBAAiB,GAA+BC,cA AK,CAACC,aAAN,EAAtD;AACP,AAAO,IAAMC,kBAAkB,GAAGH,iBAAiB,CAACI,QAA7C;AACP,AAAO,IA AMC,aAAa,GAAgCJ,cAAK,CAACC,aAAN,EAAnD;AACP,AAAO,IAAMI,cAAc,GAAGD,aAAa,CAACD,QAAr C;AAEP,AAAO,IAAMG,WAAW,GAAe,IAAIrE,UAAJ,EAAhC;AACP,AAAO,IAAMsE,YAAY,GAAgBrC,oBA AoB,EAAtD;;ACtBP;AACA;IAKqBsC;AAOnB,qBAAY7O,IAAZ,EAA0BuE,KAA1B,EAAyC;AAAA;;AAAA,S AMzCuK,MANyC,GAMhC,UAACC,UAAD,EAAyBC,cAAzB,EAAwE;AAAA,UAA/CA,cAA+C;AAA/CA,QAA AA,cAA+C,GAAjBJ,YAAiB;AAAA;;AAC/E,UAAMK,YAAY,GAAG,KAAI,CAACjP,IAAL,GAAYgP,cAAc,CA ACrO,IAAhD;;AAEA,UAAI,CAACoO,UAAU,CAAChE,YAAX,CAAwB,KAAI,CAACIF,EAA7B,EAAiCoJ,YA AjC,CAAL,EAAqD;AACnDF,QAAAA,UAAU,CAACzK,WAAX,CACE,KAAI,CAACuB,EADP,EAEEoJ,YAFF, EAGED,cAAc,CAAC,KAAI,CAACzK,KAAN,EAAa0K,YAAb,EAA2B,YAA3B,CAHhB;AAKD;AACF,KAhBw C;;AAAA,SAkBzCzN,QAlByC,GAkB9B,YAAM;AACf,aAAOmD,0BAAgB,CAAC,EAAD,EAAK9E,MAAM,CA AC,KAAI,CAACG,IAAN,CAAX,CAAvB;AACD,KApBwC;;AACvC,SAAKA,IAAL,GAAYA,IAAZ;AACA,SAA K6F,EAAL,qBAA0B7F,IAA1B;AACA,SAAKuE,KAAL,GAAaA,KAAb;AACD;;;;SAkBD2K,UAAA,iBAAQF,cA AR,EAAoD;AAAA,QAA5CA,cAA4C;AAA5CA,MAAAA,cAA4C,GAAdJ,YAAc;AAAA;;AACID,WAAO,KAA K5O,IAAL,GAAYgP,cAAc,CAACrO,IAAlC;AACD;;;;;ACrCH;;AAEA;;;;AAKA,IAAMwO,cAAc,GAAG,SAAv B;AACA,IAAMC,gBAAgB,GAAG,UAAzB;AACA,IAAMC,SAAS,GAAG,MAAIB;;AACA,IAAMC,kBAAkB,G AAG,SAArBA,kBAAqB,CAACC,KAAD;AAAA,eAA8BA,KAAI,CAACC,WAAL,EAA9B;AAAA,CAA3B;AAE A;;;;;;;;;;AAgBA,AAAe,SAASC,kBAAT,CAA4BnC,MAA5B,EAAoD;AACjE,SAAO6B,cAAc,CAAC/N,IA

Af,CAAoBkM,MAApB,IACLA,MAAM,CACLIN,OADD,CACSgP,gBADT,EAC2BE,kBAD3B,EAECIP,OAFD,C AESiP,SAFT,EAEoB,MAFpB,CADK,GAIL/B,MAJF;AAKD;;AClCD;AACA;AAGA,AAAe,SAASoC,eAAT,CA AyB1P,IAAzB,EAAuC2P,KAAvC,EAAwD;AACrE;AACA;AACA,MAAIA,KAAK,IAAI,IAAT,IAAiB,OAAOA, KAAP,KAAiB,SAAlC,IAA+CA,KAAK,KAAK,EAA7D,EAAiE;AAC/D,WAAO,EAAP;AACD;;AAED,MAAI,O AAOA,KAAP,KAAiB,QAAjB,IAA6BA,KAAK,KAAK,CAAvC,IAA4C,EAAE3P,IAAI,IAAI4P,QAAV,CAAhD, EAAqE;AACnE,WAAUD,KAAV,QADmE;AAEpE;;AAED,SAAO9P,MAAM,CAAC8P,KAAD,CAAN,CAAc/L,I AAd,EAAP;AACD;;AChBD;AACA,AAWA;;;;AAGA,IAAMiM,SAAS,GAAG,SAAZA,SAAY,CAAAC,KAAK;A AAA,SAAIA,KAAK,KAAKtJ,SAAV,IAAuBsJ,KAAK,KAAK,IAAjC,IAAyCA,KAAK,KAAK,KAAND,IAA4DA, KAAK,KAAK,EAA1E;AAAA,CAAvB;;AAEA,AAAO,IAAMC,aAAa,GAAG,SAAhBA,aAAgB,CAACC,GAAD, EAAcC,OAAd,EAA6D;AACxF,MAAM1L,KAAK,GAAG,EAAd;;AAEA,OAAK,IAAM2L,GAAX,IAAkBF,GAAl B,EAAuB;AACrB,QAAI,CAACA,GAAG,CAACG,cAAJ,CAAmBD,GAAnB,CAAD,IAA4BL,SAAS,CAACG,GA AG,CAACE,GAAD,CAAJ,CAAzC,EAAqD;;AAErD,QAAKE,KAAK,CAACC,OAAN,CAAcL,GAAG,CAACE,G AAD,CAAjB,KAA2BF,GAAG,CAACE,GAAD,CAAH,CAASI,KAArC,IAA+CnP,UAAU,CAAC6O,GAAG,CAA CE,GAAD,CAAJ,CAA7D,EAAyE;AACvE3L,MAAAA,KAAK,CAACIB,IAAN,CAAckN,kBAAS,CAACL,GAA D,CAAvB,QAAiCF,GAAG,CAACE,GAAD,CAApC,EAA2C,GAA3C;AACD,KAFD,MAEO,IAAIM,aAAa,CAA CR,GAAG,CAACE,GAAD,CAAJ,CAAjB,EAA6B;AACIC3L,MAAAA,KAAK,CAACIB,IAAN,OAAAkB,KAAK ,EAASwL,aAAa,CAACC,GAAG,CAACE,GAAD,CAAJ,EAAWA,GAAX,CAAtB,CAAL;AACD,KAFM,MAEA; AACL3L,MAAAA,KAAK,CAACIB,IAAN,CAAckN,kBAAS,CAACL,GAAD,CAAvB,UAAiCR,eAAe,CAACQ, GAAD,EAAMF,GAAG,CAACE,GAAD,CAAT,CAAhD;AACD;AACF;;AAED,SAAOD,OAAO,IAAOA,OAAP,g BAAuB1L,KAAvB,GAA8B,GAA9B,KAAqCA,KAAnD;AACD,CAhBM;AAkBP,AAAe,SAASkM,OAAT,CACb X,KADa,EAEbY,gBAFa,EAGb3B,UAHa,EAIbC,cAJa,EAKR;AACL,MAAIoB,KAAK,CAACC,OAAN,CAAcP,K AAd,CAAJ,EAA0B;AACxB,QAAMa,OAAO,GAAG,EAAhB;;AAEA,SAAK,IAAInQ,CAAC,GAAG,CAAR,EAA W4C,GAAG,GAAG0M,KAAK,CAACrP,MAAvB,EAA+BmQ,MAApC,EAA4CpQ,CAAC,GAAG4C,GAAhD,EA AqD5C,CAAC,IAAI,CAA1D,EAA6D;AAC3DoQ,MAAAA,MAAM,GAAGH,OAAO,CAACX,KAAK,CAACtP,C AAD,CAAN,EAAWkQ,gBAAX,EAA6B3B,UAA7B,EAAyCC,cAAzC,CAAhB;AAEA,UAAI4B,MAAM,KAAK, EAAf,EAAmB,SAAnB,KACK,IAAIR,KAAK,CAACC,OAAN,CAAcO,MAAd,CAAJ,EAA2BD,OAAO,CAACtN, IAAR,OAAAsN,OAAO,EAASC,MAAT,CAAP,CAA3B,KACAD,OAAO,CAACtN,IAAR,CAAauN,MAAb;AAC N;;AAED,WAAOD,OAAP;AACD;;AAED,MAAId,SAAS,CAACC,KAAD,CAAb,EAAsB;AACpB,WAAO,EAAP ;AACD;AAED;;;AACA,MAAIIO,iBAAiB,CAACkO,KAAD,CAArB,EAA8B;AAC5B,iBAAWA,KAAK,CAACjO ,iBAAjB;AACD;AAED;;;AACA,MAAIV,UAAU,CAAC2O,KAAD,CAAd,EAAuB;AACrB,QAAIzO,mBAAmB,C AACyO,KAAD,CAAnB,IAA8BY,gBAAIC,EAAoD;AACID,UAAME,OAAM,GAAGd,KAAK,CAACY,gBAAD, CAApB;;AAEA,UAAI3P,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC4P,iBAAS,CAACD,O AAD,CAAtD,EAAgE;AAC9D;AACAE,QAAAA,OAAO,CAACC,IAAR,CACKIQ,gBAAgB,CACjBiP,KADiB,C ADrB;AAKD;;AAED,aAAOW,OAAO,CAACG,OAAD,EAASF,gBAAT,EAA2B3B,UAA3B,EAAuCC,cAAvC,C AAd;AACD,KAbD,MAaO,OAAOc,KAAP;AACR;;AAED,MAAIA,KAAK,YAAYjB,SAArB,EAAgC;AAC9B,QA AIE,UAAJ,EAAgB;AACde,MAAAA,KAAK,CAAChB,MAAN,CAAaC,UAAb,EAAyBC,cAAzB;AACA,aAAOc, KAAK,CAACZ,OAAN,CAAcF,cAAd,CAAP;AACD,KAHD,MAGO,OAAOc,KAAP;AACR;AAED;;;AACA,SAA OU,aAAa,CAACV,KAAD,CAAb,GAAuBC,aAAa,CAACD,KAAD,CAApC,GAA8CA,KAAK,CAACtO,QAAN,E AArD;AACD;;AC3FD;AACA,IAAMwP,OAAO,GAAG,EAAhB;AAEA,AAAe,SAASC,QAAT,CAAkBC,OAAlB, EAA2B;AACxC,MAAIF,OAAO,CAACE,OAAD,CAAX,EAAsB;AACtBF,EAAAA,OAAO,CAACE,OAAD,CAA P,GAAmB,IAAnB;AAEA,MAAI,OAAOJ,OAAP,KAAmB,WAAnB,IAAkCA,OAAO,CAACC,IAA9C,EAAoDD, OAAO,CAACC,IAAR,CAAaG,OAAb;AACrD;;ACRD;AACA,IAAMC,YAAY,GAAG,IAAIzQ,UAAJ,CAAe,CA Af,CAArB;AACA,IAAM0Q,YAAY,GAAG,IAAI1Q,UAAJ,CAAe,CAAf,CAArB;AACA,IAAM2Q,SAAS,GAAG, KAAK3Q,UAAL,CAAgB,CAAhB,CAAlB;AACA,IAAM4Q,KAAK,GAAG,IAAI5Q,UAAJ,CAAe,CAAf,CAAd;A ACA,IAAM6Q,OAAO,GAAG,KAAK7Q,UAAL,CAAgB,CAAhB,CAAhB;AACA,IAAM8Q,KAAK,GAAG,IAAI 9Q,UAAJ,CAAe,CAAf,CAAd;AACA,IAAM+Q,IAAI,GAAG,KAAK/Q,UAAL,CAAgB,CAAhB,CAAb;AACA,IA AMgR,GAAG,GAAG,KAAKhR,UAAL,CAAgB,CAAhB,CAAZ;AACA,IAAMiR,EAAE,GAAG,KAAKjR,UAAL, CAAgB,CAAhB,CAAX;AACA,IAAMkR,WAAW,GAAG,IAAIIR,UAAJ,CAAe,CAAf,CAApB;AACA,IAAMmR,

YAAY,GAAG,IAAInR,UAAJ,CAAe,CAAf,CAArB;AACA,IAAMoR,gBAAgB,GAAG,IAAIpR,UAAJ,CAAe,CA Af,CAAzB;AACA,IAAMqR,iBAAiB,GAAG,IAAIrR,UAAJ,CAAe,CAAf,CAA1B;AACA,IAAMsR,UAAU,GAA G,IAAItR,UAAJ,CAAe,CAAf,CAAnB;AACA,IAAMuR,WAAW,GAAG,IAAIvR,UAAJ,CAAe,CAAf,CAApB;A ACA,IAAMwR,SAAS,GAAG,IAAIxR,UAAJ,CAAe,CAAf,CAAIB;AACA,IAAMyR,QAAQ,GAAG,IAAIzR,UA AJ,CAAe,CAAf,CAAjB;AACA,IAAM0R,KAAK,GAAG,IAAI1R,UAAJ,CAAe,CAAf,CAAd;AACA,IAAM2R,E AAE,GAAG,IAAI3R,UAAJ,CAAe,CAAf,CAAX;AAEA,IAAM4R,SAAS,GAAG,+BAAIB;AACA,IAAMC,WAA W,GAAG,4CAApB;AACA,IAAMC,cAAc,GAAG,eAAvB;AAEA,AAAe,SAASC,QAAT,CAAkBC,KAAlB,EAAy BII,OAAzB,EAAuC;AAAA,MAAdA,OAAc;AAAdA,IAAAA,OAAc,GAAJ,EAAI;AAAA;;AACpD,MAAMmI,M AAM,GAAG,EAAf;AACA,MAAMtN,GAAG,GAAGqN,KAAK,CAACrN,GAAN,CAAUuN,OAAV,EAAZ;AAE A,MAAMC,MAAM,GAAGrI,OAAO,CAACsI,YAAvB;AAEA,MAAIIT,IAAJ,EACEmT,IADF,EAEEC,KAFF,EA GEC,KAHF,EAIEC,IAJF,EAKEtM,OALF,EAMEuM,MANF,EAOEC,QAPF,EAQEC,UARF,EASEC,OATF,EAU EC,SAVF,EAWEC,IAXF,EAYEC,CAZF;AAcA,MAAMhT,MAAM,GAAG4E,GAAG,CAAC5E,MAAnB;AACA, MAAI4M,MAAM,GAAG,CAAC,CAAd;AACA,MAAIrB,IAAI,GAAG,CAAX;AACA,MAAI0H,GAAG,GAAG,C AAV;;AAEA,WAASC,QAAT,CAAkBC,IAAlB,EAAwB;AACtB,UAAMIB,KAAK,CAACmB,KAAN,eAAwBD,I AAxB,EAAgC5H,IAAhC,EAAsC0H,GAAG,GAAGrG,MAA5C,CAAN;AACD;;AAED,SAAOqG,GAAG,GAAGj T,MAAb,EAAqB;AACnBb,IAAAA,IAAI,GAAGyF,GAAG,CAAC3E,UAAJ,CAAegT,GAAf,CAAP;;AAEA,QAA I9T,IAAI,KAAK2R,OAAT,IAAoB3R,IAAI,KAAK6R,IAA7B,IAAsC7R,IAAI,KAAK+R,EAAT,IAAetM,GAAG, CAAC3E,UAAJ,CAAegT,GAAG,GAAG,CAArB,MAA4BnC,OAArF,EAA+F;AAC7FIE,MAAAA,MAAM,GAA GqG,GAAT;AACA1H,MAAAA,IAAI,IAAI,CAAR;AACD;;AAED,YAAQpM,IAAR;AACE,WAAK2R,OAAL;A ACA,WAAKC,KAAL;AACA,WAAKE,GAAL;AACA,WAAKC,EAAL;AACA,WAAKF,IAAL;AACEsB,QAAA A,IAAI,GAAGW,GAAP;;AACA,WAAG;AACDX,UAAAA,IAAI,IAAI,CAAR;AACAnT,UAAAA,IAAI,GAAGV F,GAAG,CAAC3E,UAAJ,CAAeqS,IAAf,CAAP;;AACA,cAAInT,IAAI,KAAK2R,OAAb,EAAsB;AACpBIE,YAA AA,MAAM,GAAG0F,IAAT;AACA/G,YAAAA,IAAI,IAAI,CAAR;AACD;AACF,SAPD,QAQEpM,IAAI,KAAK4 R,KAAT,IACA5R,IAAI,KAAK2R,OADT,IAEA3R,IAAI,KAAK8R,GAFT,IAGA9R,IAAI,KAAK+R,EAHT,IAIA/ R,IAAI,KAAK6R,IAZX;;AAeAkB,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,OAAD,EAAUgC,GAAG,CA ACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAf,CAAV,CAAZ;AACAW,QAAAA,GAAG,GAAGX,IAAI,GAAG,CAA b;AACA;;AAEF,WAAKnB,WAAL;AACEe,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAA N,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAKWE,YAAL;AACEc,QAAA A,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MA AvB,CAAZ;AACA;;AAEF,WAAK2E,UAAL;AACEW,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,E AAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK4E,WAAL;AA CEU,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,G AAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK+E,KAAL;AACEO,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAA C,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK6E, SAAL;AACES,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0 H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAKyE,gBAAL;AACE0B,QAAAA,IAAI,GAAGb,MAAM, CAACIS,MAAP,GAAgBkS,MAAM,CAACA,MAAM,CAACIS,MAAP,GAAgB,CAAjB,CAAN,CAA0B,CAA1B, CAAhB,GAA+C,EAAtD;AACAgT,QAAAA,CAAC,GAAGpO,GAAG,CAAC3E,UAAJ,CAAegT,GAAG,GAAG, CAArB, CAAJ;; AACA, YACEF, IAAI, KAAK, KAAT, IACAC, CAAC, KAAKtC, YADN, IAEAsC, CAAC, KAAKrC, YADN, IAEASC, CAAC, YACAC, YADN, IAEASC, CAAC, YACAC, YADN, IAEASC, CAAC, YACAC, YADN, IAEASC, CAAC, YACAC, YACAC, YADN, IAEASC, CAAC, YACAC, YAAFN,IAGAqC,CAAC,KAAKjC,KAHN,IAIAiC,CAAC,KAAKIC,OAJN,IAKAkC,CAAC,KAAK/B,GALN,IAMA +B,CAAC,KAAKhC,IANN,IAOAgC,CAAC,KAAK9B,EARR,EASE;AACAoB,UAAAA,IAAI,GAAGW,GAAP;; AACA,aAAG;AACDJ,YAAAA,OAAO,GAAG,KAAV;AACAP,YAAAA,IAAI,GAAG1N,GAAG,CAACkI,OAAJ, CAAY,GAAZ,EAAiBwF,IAAI,GAAG,CAAxB,CAAP;;AACA,gBAAIA,IAAI,KAAK,CAAC,CAAd,EAAiB;AAC f,kBAAIF,MAAJ,EAAY;AACVE,gBAAAA,IAAI,GAAGW,GAAP;AACA;AACD,eAHD,MAGO;AACLC,gBAA AA,QAAQ,CAAC,SAAD,CAAR;AACD;AACF;;AACDJ,YAAAA,SAAS,GAAGR,IAAZ;;AACA,mBAAO1N,GA AG,CAAC3E,UAAJ,CAAe6S,SAAS,GAAG,CAA3B,MAAkClC,SAAzC,EAAoD;AAClDkC,cAAAA,SAAS,IAAI ,CAAb;AACAD,cAAAA,OAAO,GAAG,CAACA,OAAX;AACD;AACF,WAhBD,QAgBSA,OAhBT;;AAkBAX,U AAAA,MAAM,CAACtP,IAAP,CAAY,CACV,UADU,EAEVgC,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX, IAAI,GAAG,CAAtB,CAFU,EAGV/G,IAHU,EAIV0H,GAAG,GAAGrG,MAJI,EAKVrB,IALU,EAMV+G,IAAI,G AAG1F,MANG,CAAZ;AAQAqG,UAAAA,GAAG,GAAGX,IAAN;AACD,SAtCD,MAsCO;AACLA,UAAAA,IA AI,GAAG1N,GAAG,CAACkI,OAAJ,CAAY,GAAZ,EAAiBmG,GAAG,GAAG,CAAvB,CAAP;AACA9M,UAAA A,OAAO,GAAGvB,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAAV;;AAEA,cAAI A,IAAI,KAAK,CAAC,CAAV,IAAeP,cAAc,CAACpR,IAAf,CAAoBwF,OAApB,CAAnB,EAAiD;AAC/C+L,YAA AA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,M AAVB,CAAZ;AACD,WAFD,MAEO;AACLsF,YAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,UAAD,EAAauD, OAAb,EAAsBoF,IAAtB,EAA4B0H,GAAG,GAAGrG,MAAIC,EAA0CrB,IAA1C,EAAgD+G,IAAI,GAAG1F,MA AvD,CAAZ;AACAqG,YAAAA,GAAG,GAAGX,IAAN;AACD;AACF;;AAED;;AAEF,WAAKhB,iBAAL;AACE Y,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GA AGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK8D,YAAL;AACA,WAAKC,YAAL;AACE4B,QAAAA,KAAK,GA AGpT,IAAI,KAAKuR,YAAT,GAAwB,GAAxB,GAA8B,GAAtC;AACA4B,QAAAA,IAAI,GAAGW,GAAP;;AAC A,WAAG;AACDJ,UAAAA,OAAO,GAAG,KAAV;AACAP,UAAAA,IAAI,GAAG1N,GAAG,CAACkI,OAAJ,CA AYyF,KAAZ,EAAmBD,IAAI,GAAG,CAA1B,CAAP;;AACA,cAAIA,IAAI,KAAK,CAAC,CAAd,EAAiB;AACf,g BAAIF,MAAJ,EAAY;AACVE,cAAAA,IAAI,GAAGW,GAAG,GAAG,CAAb;AACA;AACD,aAHD,MAGO;AAC LC,cAAAA,QAAQ,CAAC,OAAD,CAAR;AACD;AACF;;AACDJ,UAAAA,SAAS,GAAGR,IAAZ;;AACA,iBAA O1N,GAAG,CAAC3E,UAAJ,CAAe6S,SAAS,GAAG,CAA3B,MAAkClC,SAAzC,EAAoD;AAClDkC,YAAAA,S AAS,IAAI,CAAb;AACAD,YAAAA,OAAO,GAAG,CAACA,OAAX;AACD;AACF,SAhBD,QAgBSA,OAhBT;;A AkBA1M,QAAAA,OAAO,GAAGvB,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAA V;AACAE,QAAAA,KAAK,GAAGrM,OAAO,CAACE,KAAR,CAAc,IAAd,CAAR;AACAoM,QAAAA,IAAI,GA AGD,KAAK,CAACxS,MAAN,GAAe,CAAtB;;AAEA,YAAIyS,IAAI,GAAG,CAAX,EAAc;AACZE,UAAAA,QA AQ,GAAGpH,IAAI,GAAGkH,IAAIB;AACAG,UAAAA,UAAU,GAAGN,IAAI,GAAGE,KAAK,CAACC,IAAD,C AAL,CAAYzS,MAAhC;AACD,SAHD,MAGO;AACL2S,UAAAA,QAAQ,GAAGpH,IAAX;AACAqH,UAAAA,U AAU,GAAGhG,MAAb;AACD;;AAEDsF,QAAAA,MAAM,CAACtP,IAAP,CAAY,CACV,QADU,EAEVgC,GAA G,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAFU,EAGV/G,IAHU,EAIV0H,GAAG,GAAG rG,MAJI,EAKV+F,QALU,EAMVL,IAAI,GAAGM,UANG,CAAZ;AASAhG,QAAAA,MAAM,GAAGgG,UAAT; 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AACE,KAAR,CAAc,IAAd,CAAR;AACAoM,UAAAA,IAAI,GAAGD,KAAK,CAACxS,MAAN,GAAe,CAAtB;;A AEA,cAAIyS,IAAI,GAAG,CAAX,EAAc;AACZE,YAAAA,QAAQ,GAAGpH,IAAI,GAAGkH,IAAIB;AACAG,Y AAAA,UAAU,GAAGN,IAAI,GAAGE,KAAK,CAACC,IAAD,CAAL,CAAYzS,MAAhC;AACD,WAHD,MAGO; AACL2S,YAAAA,QAAQ,GAAGpH,IAAX;AACAqH,YAAAA,UAAU,GAAGhG,MAAb;AACD;;AAEDsF,UAA AA,MAAM,CAACtP,IAAP,CAAY,CAAC,SAAD,EAAYuD,OAAZ,EAAqBoF,IAArB,EAA2B0H,GAAG,GAAGr G,MAAjC,EAAyC+F,QAAzC,EAAmDL,IAAI,GAAGM,UAA1D,CAAZ;AAEAhG,UAAAA,MAAM,GAAGgG,U AAT;AACArH,UAAAA,IAAI,GAAGoH,QAAP;AACAM,UAAAA,GAAG,GAAGX,IAAN;AACD,SA3BD,MA2 BO;AACLR,UAAAA,WAAW,CAACwB,SAAZ,GAAwBL,GAAG,GAAG,CAA9B;AACAnB,UAAAA,WAAW,C AACnR,IAAZ,CAAiBiE,GAAjB;;AACA,cAAIkN,WAAW,CAACwB,SAAZ,KAA0B,CAA9B,EAAiC;AAC/BhB, YAAAA,IAAI,GAAG1N,GAAG,CAAC5E,MAAJ,GAAa,CAApB;AACD,WAFD,MAEO;AACLsS,YAAAA,IAAI ,GAAGR,WAAW,CAACwB,SAAZ,GAAwB,CAA/B;AACD;;AAEDpB,UAAAA,MAAM,CAACtP,IAAP,CAAY, CAAC,MAAD,EAASgC,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAAT,EAAmC/ G,IAAnC,EAAyC0H,GAAG,GAAGrG,MAA/C,EAAuDrB,IAAvD,EAA6D+G,IAAI,GAAG1F,MAApE,CAAZ;A ACAqG,UAAAA,GAAG,GAAGX,IAAN;AACD;;AAED;AAzOJ;;AA4OAW,IAAAA,GAAG;AACJ;;AAED,SAA Of,MAAP;AACD;;AC9SD;AACA,AAGA,IAAMqB,eAAe,GAAG;AACtBC,EAAAA,QAAQ,EAAE,CAAC,EAA D,EAAK,EAAL,CADY;AACF;AACpB3G,EAAAA,MAAM,EAAE,CAAC,EAAD,EAAK,EAAL,CAFc;AAEJ;AA CIB,aAAW,CAAC,EAAD,EAAK,EAAL,CAHW;AAGD;AACrB4G,EAAAA,OAAO,EAAE,CAAC,EAAD,EAAK ,EAAL,CAJa;AAIH;AACnB,OAAK,CAAC,EAAD,EAAK,EAAL,CALiB;AAKP;AACf,OAAK,CAAC,EAAD,EA AK,EAAL,CANiB;AAMP;AACf,OAAK,CAAC,CAAD,EAAI,EAAJ,CAPiB;AAOR;AACd,OAAK,CAAC,CAAD, EAAI,EAAJ,CARIB;AAQR;AACd,OAAK,CAAC,CAAD,EAAI,EAAJ,CATIB;AASR;AACd,OAAK,CAAC,CAA D,EAAI,EAAJ,CAViB;;AAAA,CAAxB;;AAaA,SAAStU,IAAT,CAAcuU,KAAd,EAAqB;AACnB,mBAAiBA,KA AjB;AACD;;AAED,SAASC,iBAAT,CAA2B/O,GAA3B,EAAgC;AAC9B,MAAMsN,MAAM,GAAGF,QAAQ,CA AC,IAAI4B,KAAJ,CAAUhP,GAAV,CAAD,EAAiB;AAAEyN,IAAAA,YAAY,EAAE;AAAhB,GAAjB,CAAvB;A ACA,MAAMIC,MAAM,GAAG,EAAf;AACA+B,EAAAA,MAAM,CAACrP,OAAP,CAAe,UAAAgR,KAAK,EAA I;AACtB,QAAMH,KAAK,GAAGH,eAAe,CAACM,KAAK,CAAC,CAAD,CAAN,CAA7B;;AACA,QAAIH,KAAJ ,EAAW;AACTvD,MAAAA,MAAM,CAACvN,IAAP,CACEiR,KAAK,CAAC,CAAD,CAAL,CACGxN,KADH,C ACS,OADT,EAEGyN,GAFH,CAEO,UAAA/T,CAAC;AAAA,eAAIZ,IAAI,CAACuU,KAAK,CAAC,CAAD,CAA N, CAAJ, GAAiB3T, CAAjB, GAAqBZ, IAAI, CAACuU, KAAK, CAAC, CAAD, CAAN, CAA7B; AAAA, OAFR, EAGAC, CAAD, CAAN, CAA7B; AAAA, OAFR, CAAD, CAAD, CAAN, CAA7B; AAAA, OAFR, CAAD, CGxQ,IAHH,CAGQ,IAHR,CADF;AAMD,KAPD,MAOO;AACLIN,MAAAA,MAAM,CAACvN,IAAP,CAAYIR,K AAK,CAAC,CAAD,CAAjB;AACD;AACF,GAZD;AAaA,SAAO1D,MAAM,CAACjN,IAAP,CAAY,EAAZ,CAAP ;AACD;;AChCD;;;;;;;;;;;;;A2BM6Q;AACJ;;;;;;AAQA,0BAAYtD,OAAZ,EAAqBIF,IAArB,EAA2BC, MAA3B,EAAmCwI,MAAnC,EAA2CC,IAA3C,EAAiDvG,MAAjD,EAAyD;AACvD;;;;;;;;;AAYA,SAAKnO,IA AL,GAAY,gBAAZ;AACA;;;;;;;AAMA,SAAK2U,MAAL,GAAczD,OAAd;;AAEA,QAAIwD,IAAJ,EAAU;AACR; ;;;;;AAOA,WAAKA,IAAL,GAAYA,IAAZ;AACD;;AACD,QAAID,MAAJ,EAAY;AACV;;;;;;AAOA,WAAKA, MAAL,GAAcA,MAAd;AACD;;AACD,QAAItG,MAAJ,EAAY;AACV;;;;;AAMA,WAAKA,MAAL,GAAcA,MA Ad;AACD;;AACD,QAAI,OAAOnC,IAAP,KAAgB,WAAhB,IAA+B,OAAOC,MAAP,KAAkB,WAArD,EAAkE;A AChE;;;;;;AAOA,WAAKD,IAAL,GAAYA,IAAZ;AACA;;;;;;AAOA,WAAKC,MAAL,GAAcA,MAAd;AACD;; AAED,SAAK2I,UAAL;;AAEA,QAAIIR,KAAK,CAACmR,iBAAV,EAA6B;AAC3BnR,MAAAA,KAAK,CAACm R, iBAAN, CAAwB, IAAxB, EAA8BL, cAA9B; AACD; AACF; ;;; SAEDI, aAAA, sBAAa; AACX; ;;;;;; AAOA, SAAK1DAACA, SAACA, SAACA,,OAAL,GAAe,KAAK/C,MAAL,GAAiB,KAAKA,MAAtB,UAAmC,EAAlD;AACA,SAAK+C,OAAL,IAAgB,KA AKwD,IAAL,GAAY,KAAKA,IAAjB,GAAwB,aAAxC;;AACA,QAAI,OAAO,KAAK1I,IAAZ,KAAqB,WAAzB,E AAsC;AACpC,WAAKkF,OAAL,UAAoB,KAAKIF,IAAzB,SAAiC,KAAKC,MAAtC;AACD;;AACD,SAAKiF,OA AL,WAAqB,KAAKyD,MAA1B;AACD;AAED;;;;;;;;;;SAqBAG,iBAAA,wBAAeX,KAAf,EAAsB;AAAA ;;AACpB,QAAI,CAAC,KAAKM,MAAV,EAAkB,OAAO,EAAP;AAEIB,QAAIpP,GAAG,GAAG,KAAKoP,MAA f;AACA,QAAI,OAAON,KAAP,KAAiB,WAArB,EAAkCA,KAAK,GAAGY,aAAR;AACIC,QAAIZ,KAAJ,EAAW 90,GAAG,GAAG+0,iBAAiB,CAAC/0,GAAD,CAAvB;AAEX,QAAM4N,KAAK,GAAG5N,GAAG,CAACyB,K AAJ,CAAU,OAAV,CAAd;AACA,QAAMkO,KAAK,GAAG9U,IAAI,CAAC+U,GAAL,CAAS,KAAKjJ,IAAL,G AAY,CAArB,EAAwB,CAAxB,CAAd;AACA,QAAMkJ,GAAG,GAAGhV,IAAI,CAACiV,GAAL,CAAS,KAAKnJ

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AAED;;;;;;;;SAWAhF,WAAA,kBAASmY,WAAT,EAAkC;AAAA,QAAzBA,WAAyB;AAAzBA,MAAAA,W AAyB,GAAXID,SAAW;AAAA;;AAChC,QAAIkD,WAAW,CAACID,SAAhB,EAA2BkD,WAAW,GAAGA,WAA W,CAACID,SAA1B;AAC3B,QAAI7F,MAAM,GAAG,EAAb;AACA+I,IAAAA,WAAW,CAAC,IAAD,EAAO,UA AAnZ,CAAC,EAAI;AACrBoQ,MAAAA,MAAM,IAAIpQ,CAAV;AACD,KAFU,CAAX;AAGA,WAAOoQ,MAA P;AACD;AAED;;;;;;;;SAgBAgJ,QAAA,eAAMC,SAAN,EAAsB;AAAA,QAAhBA,SAAgB;AAAhBA,MAA AA,SAAgB,GAAJ,EAAI;AAAA;;AACpB,QAAMX,MAAM,GAAGD,SAAS,CAAC,IAAD,CAAxB;;AACA,SAA K,IAAMjZ,IAAX,IAAmB6Z,SAAnB,EAA8B;AAC5BX,MAAAA,MAAM,CAACIZ,IAAD,CAAN,GAAe6Z,SAA S,CAAC7Z,IAAD,CAAxB;AACD;;AACD,WAAOkZ,MAAP;AACD;AAED;;;;;;;;SAWAY,cAAA,qBAAYD,S AAZ,EAA4B;AAAA,QAAhBA,SAAgB;AAAhBA,MAAAA,SAAgB,GAAJ,EAAI;AAAA;;AAC1B,QAAMX,MA AM,GAAG,KAAKU,KAAL,CAAWC,SAAX,CAAf;AACA,SAAKnR,MAAL,CAAYM,YAAZ,CAAyB,IAAzB,E AA+BkQ,MAA/B;AACA,WAAOA,MAAP;AACD;AAED;;;;;;;;SAQAa,aAAA,oBAAWF,SAAX,EAA2B;AAAA ,QAAhBA,SAAgB;AAAhBA,MAAAA,SAAgB,GAAJ,EAAI;AAAA;;AACzB,QAAMX,MAAM,GAAG,KAAKU, KAAL,CAAWC,SAAX,CAAf;AACA,SAAKnR,MAAL,CAAYsR,WAAZ,CAAWB,IAAxB,EAA8Bd,MAA9B;AA CA,WAAOA,MAAP;AACD;AAED;;;;;;;;;SAYAe,cAAA,uBAAsB;AAAA;;AACpB,QAAI,KAAKvR,MAAT,E AAiB;AAAA,wCADJjB,KACI;AADJA,QAAAA,KACI;AAAA;;AACfA,MAAAA,KAAK,CAACnE,OAAN,CAA c,UAAAsE,IAAI,EAAI;AACpB,QAAA,KAAI,CAACc,MAAL,CAAYM,YAAZ,CAAyB,KAAzB,EAA+BpB,IAA/  $B; AACD, OAFD; AAIA, WAAK8R, MAAL; AACD;; AAED, WAAO, IAAP; AACD; AAED; \\ ; ; ; ; ; ; ; ; ; ; SAiBAQ, SAED; \\ AACD; AAED; \\ AACD; \\ AAED; \\$ AA,gBAAOC,SAAP,EAAkB;AAChB,SAAKC,SAAL,CAAe,KAAKxD,IAAL,OAAgBuD,SAAS,CAACvD,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAS,IAAAA,SAAS,CAACE,MAAV,CAAiB,IAAjB;AACA,WAAO,IAAP;A ACD;AAED;;;;;;;SAWAC,aAAA,oBAAWC,SAAX,EAAsB;AACpB,SAAKH,SAAL,CAAe,KAAKxD,IAAL, OAAgB2D,SAAS,CAAC3D,IAAV,EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,C AAiBM,YAAjB,CAA8BuR,SAA9B,EAAyC,IAAzC;AACA,WAAO,IAAP;AACD;AAED;;;;;;;;;SAWAC,YAA

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AV,GAAkBsL,GAAlB;AACD;;;wBAEgB;AACfhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA,aAAO,KAA K6F,IAAL,CAAUS,SAAjB;AACD;sBAEc0D,KAAK;AAClBhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA, WAAK6F,IAAL,CAAUS,SAAV,GAAsB0D,GAAtB;AACD;AAED;;;;;;;;AAUA;;;;;;;;AAUA;;;;;;;AAWA;;;;; MA,QAAN;AACA,UAAK3C,IAAL,GAAY,SAAZ;AAFoB;AAGrB;;;;wBAEU;AACT1F,MAAAA,QAAQ,CAAC, oDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUC,IAAjB;AACD;sBAEQkE,KAAK;AACZhK,MAAAA,QA AQ,CAAC,oDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUC,IAAV,GAAiBkE,GAAjB;AACD;;;wBAEW;AACV hK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUG,KAAjB;AACD;sBAESgE,K AAK;AACbhK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUG,KAAV,GAAkBgE,GA AlB;AACD;AAED;;;;;AAKA;;;;;;;;EA/BoB5B;;ACZtB;AACA;IAOqB+B;AACnB,kBAAY1I,KAAZ,EAAm B;AACjB,SAAKA,KAAL,GAAaA,KAAb;AAEA,SAAKgB,GAAL,GAAW,CAAX;AACA,SAAKkD,IAAL,GAA Y,IAAIyE,IAAJ,EAAZ;AACA,SAAKC,OAAL,GAAe,KAAK1E,IAApB;AACA,SAAK2E,MAAL,GAAc,EAAd;A ACA,SAAK7E,SAAL,GAAiB,KAAjB;AAEA,SAAKE,IAAL,CAAUnC,MAAV,GAAmB;AAAE/B,MAAAA,KA AK,EAALA,KAAF;AAASsC,MAAAA,KAAK,EAAE;AAAEhJ,QAAAA,IAAI,EAAE,CAAR;AAAWC,QAAAA, MAAM,EAAE;AAAnB;AAAhB,KAAnB;AACD;;;;SAEDwG,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAc6I,Q AAS,CAAC,KAAK9I,KAAN,CAAvB;AACD;;SAED+I,OAAA,gBAAO;AACL,QAAInH,KAAJ;;AACA,WAAO, KAAKZ,GAAL,GAAW,KAAKf,MAAL,CAAYIS,MAA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3 B,MAAL,CAAY,KAAKe,GAAjB,CAAR;;AAEA,cAAQY,KAAK,CAAC,CAAD,CAAb;AACE,aAAK,OAAL;AA CA,aAAK,GAAL;AACE,eAAKiH,MAAL,IAAejH,KAAK,CAAC,CAAD,CAApB;AACA;;AAEF,aAAK,GAAL;A ACE,eAAKY,GAAL,CAASZ,KAAT;AACA;;AAEF,aAAK,SAAL;AACE,eAAKJ,OAAL,CAAaI,KAAb;AACA;; AAEF,aAAK,SAAL;AACE,eAAKkD,MAAL,CAAYID,KAAZ;AACA;;AAEF,aAAK,GAAL;AACE,eAAKoH,SA AL,CAAepH,KAAf;AACA;;AAEF;AACE,eAAKqH,KAAL;AACA;AAxBJ;;AA2BA,WAAKjI,GAAL,IAAY,CA AZ;AACD;;AACD,SAAKkI,OAAL;AACD;;SAED1H,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1M,IAAI,GA AG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA 0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAkB;AAAEIJ, MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,CAAC,CAAD ;AAA/B,KAAIB;AAEA,QAAM4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAAe,CAAf,E AAkB,CAAC,CAAnB,CAAb;;AACA,QAAI,QAAQ1S,IAAR,CAAa8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA, IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;A ACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,EAAlB;AACD,KAJD,MAIO;AACL,UAAM3P, KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;AACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY 5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CA AC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,C AAvB;AACD;AACF;;SAEDoU,YAAA,mBAAUpH,KAAV,EAAiB;AACf,QAAM1M,IAAI,GAAG,IAAIkU,IAAJ ,EAAb;AACA,SAAKD,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA0BA,KAAK,CAA C,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAACjB,QAAL,GAAgB,EAAhB;AACAiB,IAAAA,IAAI,CAACkP,IA AL,CAAUM,OAAV,GAAoB,EAApB;AACA,SAAKkE,OAAL,GAAe1T,IAAf;AACD;;SAED+T,QAAA,iBAAQ; AACN,QAAIrH,KAAJ;AACA,QAAIY,GAAG,GAAG,KAAV;AACA,QAAIyB,IAAI,GAAG,IAAX;AACA,QAAI jB,KAAK,GAAG,KAAZ;AACA,QAAIqG,OAAO,GAAG,IAAd;AACA,QAAM9H,QAAQ,GAAG,EAAjB;AAEA, QAAMe,KAAK,GAAG,KAAKtB,GAAnB;;AACA,WAAO,KAAKA,GAAL,GAAW,KAAKf,MAAL,CAAYIS,M AA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3B,MAAL,CAAY,KAAKe,GAAjB,CAAR;AACAiD,M AAAA,IAAI,GAAGrC,KAAK,CAAC,CAAD,CAAZ;;AAEA,UAAIqC,IAAI,KAAK,GAAT,IAAgBA,IAAI,KAAK AC5Q,IAAT,CAAcsT,IAAI,KAAK,GAAT,GAAe,GAAf,GAAqB,GAAnC;AACD,OAHD,MAGO,IAAI1C,QAAQ , CAACxT, MAAT, KAAoB, CAAxB, EAA2B; AAChC, YAAIkW, IAAI, KAAK, GAAb, EAAkB; AAChB, cAAIjB, KAAChB, cAAIJB, CAAIJB,AJ,EAAW;AACT,iBAAKyB,IAAL,CAAU,KAAKxE,MAAL,CAAYmB,KAAZ,CAAkBkB,KAAlB,EAAyB,KAA KtB,GAAL,GAAW,CAApC,CAAV;AACA;AACD,WAHD,MAGO;AACL;AACD;AACF,SAPD,MAOO,IAAIiD,I AAI,KAAK,GAAb,EAAkB;AACvB,eAAK9M,IAAL,CAAU,KAAK8I,MAAL,CAAYmB,KAAZ,CAAkBkB,KAA

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AAJ,EAAI;AAAA;;AACpB,QAAI,CAACA,IAAI,CAACpL,MAAV,EAAkB;AAChB,UAAI,KAAKkS,UAAL,IAA mB,KAAKA,UAAL,CAAgBC,aAAvC,EAAsD;AACpD/G,QAAAA,IAAI,CAACpL,MAAL,GAAc,KAAKkS,UA AL,CAAgBC,aAA9B;AACD;AACF;;AAED,QAAMC,OAAO,GAAG,IAAIP,OAAJ,CAAY9I,IAAZ,EAAkBqC,IA AlB,CAAhB;AACA,SAAK6G,QAAL,CAAc/c,IAAd,CAAmBkd,OAAnB;AAEA,WAAOA,OAAP;AACD;AAED; ;;;;;;;;SAWAC,WAAA,oBAAW;AACT,WAAO,KAAKJ,QAAL,CAAcK,MAAd,CAAqB,UAAAjgB,CAAC;AA AA,aAAIA,CAAC,CAACmW,IAAF,KAAW,SAAf;AAAA,KAAtB,CAAP;AACD;AAED;;;;;;;;;wBAQc;AACZ, aAAO,KAAKtR,GAAZ;AACD;;;;;;ACIKH,SAASqb,SAAT,CAAmB1Q,GAAnB,EAAwB;AACtB,SAAO,OAAOA ,GAAP,KAAe,QAAf,IAA2B,OAAOA,GAAG,CAAC2Q,IAAX,KAAoB,UAAtD;AACD;AAED;;;;;AAKA;;;;;AAK A;;;;;;;;;IAQMC;AACJ,sBAAYT,SAAZ,EAAuB9a,GAAvB,EAA4BkU,IAA5B,EAAkC;AAChC,SAAKsH,WAA L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AAClDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAlB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED;;;;;;;AAmGA;;;;;SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA P;AACD;AAED;;;;;;;SAQAhf,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;; AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA kBM,WAAlB,EAA+BC,UAA/B,CAAP;AACD;AAED;;;;;;;;;;oBAiBA,gBAAMA,UAAN,EAAkB;AAChB, WAAO,KAAKC,KAAL,YAAmBD,UAAnB,CAAP;AACD;;SAEDE,cAAA,qBAAYvN,KAAZ,EAAmB1F,MAAn B,EAA2B;AACzB,QAAI;AACF,WAAK0F,KAAL,GAAaA,KAAb;;AACA,UAAIA,KAAK,CAAC7T,IAAN,KAA e,gBAAf,IAAmC,CAAC6T,KAAK,CAAC1F,MAA9C,EAAsD;AACpD0F,QAAAA,KAAK,CAAC1F,MAAN,GA AeA,MAAM,CAACmS,aAAtB;AACAzM,QAAAA,KAAK,CAACe,UAAN;AACD,OAHD,MAGO,IAAIzG,MAA M,CAACkT,cAAX,EAA2B;AAChC,YAAMC,UAAU,GAAGnT,MAAM,CAACmS,aAA1B;AACA,YAAMiB,SA AS,GAAGpT,MAAM,CAACkT,cAAzB;AACA,YAAMG,UAAU,GAAG,KAAK5Q,MAAL,CAAYuP,SAAZ,CAA sBsB,OAAzC;AACA,YAAMxe,CAAC,GAAGse,SAAS,CAACza,KAAV,CAAgB,GAAhB,CAAV;AACA,YAAM 5D,CAAC,GAAGse,UAAU,CAAC1a,KAAX,CAAiB,GAAjB,CAAV;;AAEA,YAAI7D,CAAC,CAAC,CAAD,CA AD,KAASC,CAAC,CAAC,CAAD,CAAV,IAAiBqE,QAAQ,CAACtE,CAAC,CAAC,CAAD,CAAF,CAAR,GAAi BsE,QAAQ,CAACrE,CAAC,CAAC,CAAD,CAAF,CAA9C,EAAsD;AACpD+N,UAAAA,QAAQ,CACN,MAAG,k CAAkC,KAArC,IAA6CuQ,UAA7C,cAAgEF,UAAhE,oBACUC,SADV,2DADM,CAAR;AAKD;AACF,KA pBD,CAoBE,OAAOG,GAAP,EAAY;AACZ,UAAI5Q,OAAO,IAAIA,OAAO,CAAC+C,KAAvB,EAA8B/C,OAA O,CAAC+C,KAAR,CAAc6N,GAAd;AAC/B;AACF;;SAEDC,YAAA,mBAAUC,OAAV,EAAmBC,MAAnB,EAA 2B;AAAA;;AACzB,QAAI,KAAK1T,MAAL,IAAe,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB/L,MAA1C,EAAkD; AAChD,WAAKse,SAAL,GAAiB,IAAjB;AACA,aAAO6C,OAAO,EAAd;AACD;;AAED,QAAI;AACF,UAAMzT, MAAM,GAAG,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB,KAAK2B,MAA5B,CAAf;AACA,UAAM2T,OAAO,GA AG,KAAKC,GAAL,CAAS5T,MAAT,CAAhB;AACA,WAAKA,MAAL,IAAe,CAAf;;AAEA,UAAIuS,SAAS,CA ACoB,OAAD,CAAb,EAAwB;AACtBA,QAAAA,OAAO,CACJnB,IADH,CACQ,YAAM;AACV,UAAA,KAAI,C AACgB,SAAL,CAAeC,OAAf,EAAwBC,MAAxB;AACD,SAHH,WAIS,UAAAhO,KAAK,EAAI;AACd,UAAA,K AAI,CAACuN,WAAL,CAAiBvN,KAAjB,EAAwB1F,MAAxB;;AACA,UAAA,KAAI,CAAC4Q,SAAL,GAAiB,IA AjB;AACA8C,UAAAA,MAAM,CAAChO,KAAD,CAAN;AACD,SARH;AASD,OAVD,MAUO;AACL,aAAK8N, SAAL,CAAeC,OAAf,EAAwBC,MAAxB;AACD;AACF,KAIBD,CAkBE,OAAOhO,KAAP,EAAc;AACd,WAAKk

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,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;;;;SAEDM, cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,KAAX,CAAR;;A AEA,QAAIA,KAAK,KAAK,CAAV,IAAe,KAAKZ,KAAL,CAAWhH,MAAX,GAAoB,CAAvC,EAA0C;AACxC, WAAKgH,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAnB,GAA4B,KAAKIQ,KAAL,CAAWY,KAAX, EAAkByO,IAAlB,CAAuBa,MAAnD;AACD;;AAED,gCAAa5P,WAAb,YAAyBM,KAAzB;AACD;;SAED4V,YA AA,mBAAU5V,KAAV,EAAiByW,MAAjB,EAAyBnI,IAAzB,EAA+B;AAC7B,QAAMIP,KAAK,wBAASwW,SA AT,YAAmB5V,KAAnB,CAAX;;AAEA,QAAIyW,MAAJ,EAAY;AACV,UAAInI,IAAI,KAAK,SAAb,EAAWB;A ACtB,YAAI,KAAKIP,KAAL,CAAWhH,MAAX,GAAoB,CAAxB,EAA2B;AACzBqe,UAAAA,MAAM,CAAChI,I AAP,CAAYa,MAAZ,GAAqB,KAAKIQ,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAxC;AACD,SAFD, MAEO;AACL,iBAAOmH,MAAM,CAAChI,IAAP,CAAYa,MAAnB;AACD;AACF,OAND,MAMO,IAAI,KAAK G,KAAL,KAAegH,MAAnB,EAA2B;AAChCrX,QAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI,EAAI; AACpBA,UAAAA,IAAI,CAACkP,IAAL,CAAUa,MAAV,GAAmBmH,MAAM,CAAChI,IAAP,CAAYa,MAA/B; AACD,SAFD;AAGD;AACF;;AAED,WAAOIQ,KAAP;AACD;AAED;;;;;;;SAaA6a,WAAA,kBAAS/I,IAAT, EAAoB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAClB,QAAMgJ,IAAI,GAAG,I AAI3B,UAAJ,CAAe,IAAIsB,SAAJ,EAAf,EAAgC,IAAhC,EAAsC3I,IAAtC,CAAb;AACA,WAAOgJ,IAAI,CAAC 9L,SAAL,EAAP;AACD;;SAEDiD,SAAA,gBAAOrR,KAAP,EAAc;AACZ4I,IAAAA,QAAQ,CAAC,iDAAD,CAA R;AACA,SAAKIJ,WAAL,CAAiBM,KAAjB;AACD;;SAEDma,UAAA,mBAAU;AACRvR,IAAAA,QAAQ,CAAC ,uDAAD,CAAR;AACA,WAAO,KAAKwD,MAAL,CAAY/B,KAAZ,CAAkB6B,GAAzB;AACD;AAED;;;;;;;;;;;;; ;;;EAjEiBkJ;;ACZnB,IAAIgF,QAAQ,GAAG,CAAf;AAEA;;;;;;AAOA;;;;;;IAOMpO;AACJ;;;AAIA,iBAAYhP,G AAZ,EAAiBkU,IAAjB,EAA4B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC1B; ;;;;;AAOA,SAAKIU,GAAL,GAAWA,GAAG,CAAC7D,QAAJ,EAAX;;AAEA,QAAI,KAAK6D,GAAL,CAAS,C AAT,MAAgB,QAAhB,IAA4B,KAAKA,GAAL,CAAS,CAAT,MAAgB,QAAhD,EAA0D;AACxD,WAAKA,GAA L,GAAW,KAAKA,GAAL,CAASyO,KAAT,CAAe,CAAf,CAAX;AACD;;AAED,QAAIyF,IAAI,CAAC2D,IAAT, EAAe;AACb,UAAI,YAAY9b,IAAZ,CAAiBmY,IAAI,CAAC2D,IAAtB,CAAJ,EAAiC;AAC/B;;;;;;;AAQA,aAAK xI,IAAL,GAAY6E,IAAI,CAAC2D,IAAjB;AACD,OAVD,MAUO;AACL,aAAKxI,IAAL,GAAYgO,IAAI,CAACd, OAAL,CAAarI,IAAI,CAAC2D,IAAIB,CAAZ;AACD;AACF;AAED;;;;;;;;;AAiBA,QAAI,CAAC,KAAKxI,I AAV,EAAgB;AACd+N,MAAAA,QAAQ,IAAI,CAAZ;AACA;;;;;;;;;AAUA,WAAK5c,EAAL,mBAAwB4c,QAA xB;AACD;;AACD,QAAI,KAAKIO,GAAT,EAAc,KAAKA,GAAL,CAASG,IAAT,GAAgB,KAAKwI,IAArB;AAC f;;;;SAEDrJ,QAAA,eAAM3C,OAAN,EAAeIF,IAAf,EAAqBC,MAArB,EAA6BsN,IAA7B,EAAwC;AAAA,QAAX A,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACtC,QAAI3I,MAAJ;AACA,QAAM+R,MAAM,GA AG,KAAKA,MAAL,CAAY3W,IAAZ,EAAkBC,MAAIB,CAAf;;AACA,QAAI0W,MAAJ,EAAY;AACV/R,MAA AA,MAAM,GAAG,IAAI4D,cAAJ,CACPtD,OADO,EAEPyR,MAAM,CAAC3W,IAFA,EAGP2W,MAAM,CAAC 1W,MAHA,EAIP0W,MAAM,CAACIO,MAJA,EAKPkO,MAAM,CAACjO,IALA,EAMP6E,IAAI,CAACpL,MAN E,CAAT;AAQD,KATD,MASO;AACLyC,MAAAA,MAAM,GAAG,IAAI4D,cAAJ,CAAmBtD,OAAnB,EAA4BIF, IAA5B,EAAkCC,MAAIC,EAA0C,KAAK5G,GAA/C,EAAoD,KAAKqP,IAAzD,EAA+D6E,IAAI,CAACpL,MAA pE,CAAT;AACD;;AAEDyC,IAAAA,MAAM,CAAC8B,KAAP,GAAe;AAAE1G,MAAAA,IAAI,EAAJA,IAAF;A AAQC,MAAAA,MAAM,EAANA,MAAR;AAAgBwI,MAAAA,MAAM,EAAE,KAAKpP;AAA7B,KAAf;AACA, QAAI,KAAKqP,IAAT,EAAe9D,MAAM,CAAC8B,KAAP,CAAagC,IAAb,GAAoB,KAAKA,IAAzB;AAEf,WAA O9D,MAAP;AACD;AAED;;;;;;;;;SAaA+R,SAAA,gBAAO3W,IAAP,EAAaC,MAAb,EAAqB;AACnB,QAAI, CAAC,KAAKsI,GAAV,EAAe,OAAO,KAAP;AACf,QAAMqO,QAAQ,GAAG,KAAKrO,GAAL,CAASqO,QAAT, EAAjB;AAEA,QAAM1F,IAAI,GAAG0F,QAAQ,CAACC,mBAAT,CAA6B;AAAE7W,MAAAA,IAAI,EAAJA,IA AF;AAAQC,MAAAA,MAAM,EAANA;AAAR,KAA7B,CAAb;AACA,QAAI,CAACiR,IAAI,CAACzI,MAAV,E AAkB,OAAO,KAAP;AAEIB,QAAM7D,MAAM,GAAG;AACb8D,MAAAA,IAAI,EAAE,KAAKoO,UAAL,CAAg B5F,IAAI,CAACzI,MAArB,CADO;AAEbzI,MAAAA,IAAI,EAAEkR,IAAI,CAAClR,IAFE;AAGbC,MAAAA,M AAM,EAAEiR,IAAI,CAACjR;AAHA,KAAf;AAMA,QAAMwI,MAAM,GAAGmO,QAAQ,CAACG,gBAAT,CA A0B7F,IAAI,CAACzI,MAA/B,CAAf;AACA,QAAIA,MAAJ,EAAY7D,MAAM,CAAC6D,MAAP,GAAgBA,MA AhB;AAEZ,WAAO7D,MAAP;AACD;;SAEDkS,aAAA,oBAAWpO,IAAX,EAAiB;AACf,QAAI,YAAYtT,IAAZ, CAAiBsT,IAAjB,CAAJ,EAA4B;AAC1B,aAAOA,IAAP;AACD,KAFD,MAEO;AACL,aAAOgO,IAAI,CAACd,O

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#### Found in path(s):

 $*/opt/cola/permits/1295468786\_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.cjs.js.map$ 

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## 1.1225 defunkts-diff-lcs 1.5.0

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- \* Copyright 20042013 Austin Ziegler.
- \* Adapted from Algorithm::Diff (Perl) by Ned Konz and a Smalltalk version by Mario I. Wolczko.

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# 1.1235 babel-plugin-proposal-optional-chaining 7.16.7

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## 1.1238 @apideck/better-ajv-errors 0.3.2

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### 1.1272 websocket-driver-ruby 0.7.5

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# 1.1274 big.js 5.2.2

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## 1.1275 istanbuljs-load-nyc-config 1.1.0

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### 1.1278 workbox-build 6.4.2

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### 1.1279 jest-leak-detector 27.4.6

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### 1.1280 simplecov-html 0.12.3

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### 1.1281 find-cache-dir 3.3.2

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# 1.1285 babel-plugin-named-asset-import 0.3.8

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## 1.1286 performance-now 2.1.0

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## 1.1287 exit 0.1.2

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## 1.1288 addressable-uri-parser 2.8.0

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