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1.323 babel-preset-react-app 10.0.1

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1.328 fast-deep-equal 3.1.3
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1.330 @babel/plugin-transform-duplicate-keys 7.16.7
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1.331 babel-plugin-jest-hoist 27.4.0
1.331.1 Available under license
1.332 p-locate 3.0.0
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1.333 @babel/helper-hoist-variables 7.16.7
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1.334 aria-query 5.0.0
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1.335 @types/trusted-types 2.0.2
1.335.1 Available under license
1.336 istanbul-lib-source-maps 4.0.1
1.336.1 Available under license
1.337 express 4.17.2
1.337.1 Available under license
1.338 string-prototype-trimstart 1.0.4
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1.339 @babel/plugin-proposal-private-methods 7.16.7
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1.340 is-stream 2.0.1
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1.341 content-disposition 0.5.4
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1.342 tsconfig-paths 3.12.0
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1.343 anymatch 3.1.2
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1.344 is-weakref 1.0.2
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1.345 postcss-overflow-shorthand 3.0.2
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1.346 @babel/plugin-proposal-unicode-property-regex 7.16.7

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1.347 eslint-plugin-jest 25.7.0

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1.348 postcss-minify-selectors 5.1.1

1.348.1 Available under license

1.349 regexp-prototype-flags 1.4.1

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1.350 statuses 1.5.0

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1.351 @babel/plugin-transform-parameters 7.16.7

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1.352 @rollup/pluginutils 3.1.0

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1.353 bonjour 3.5.0

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1.354 babel-plugin-transform-reserved-words 7.16.7

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1.356 colorette 2.0.16

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1.357 common-path-prefix 3.0.0

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1.359 svgr-babel-plugin-remove-jsx-empty-expression 5.0.1

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1.366 my-scope-package-b 0.0.0
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1.369 @babel/helper-annotate-as-pure 7.16.7
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1.374 babel-plugin-transform-member-expression-literals 7.16.7
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1.375 path-to-regexp 0.1.7
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1.376 braces 3.0.2
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1.377 workbox-cacheable-response 6.4.2
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1.378 unbox-primitive 1.0.1
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1.380 @babel/helper-member-expression-to-functions 7.16.7
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1.381 monorepo-symlink-test 0.0.0
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1.382 eslint-utils 3.0.0
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1.383 @webassemblyjs/wasm-opt 1.11.1
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1.384 esprima 4.0.1
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1.385 @webassemblyjs/ieee754 1.11.1

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1.386 flow 0.174.1

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1.387 array-flatten 1.1.1

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1.388 xml-name-validator 3.0.0

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1.391 is-docker 2.2.1

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1.392 css-declaration-sorter 6.1.4

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1.393 @babel/plugin-transform-dotall-regex 7.16.7

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1.395 workbox-background-sync 6.4.2

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1.396 sassc-rails 2.1.2

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1.398 types-react-dom 17.0.13

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1.406 array prototype flat 1.2.5
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1.407 @svgr/core 5.5.0
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1.408 jest-environment-node 27.4.6
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1.409 functional-red-black-tree 1.0.1
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1.411 compression 1.7.4
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1.412 minimist 1.2.5
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1.413 @sinonjs/commons 1.8.3
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1.414 postcss-lab-function 4.0.3
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1.415 @webassemblyjs/helper-buffer 1.11.1
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1.427 @babel/plugin-proposal-class-properties 7.16.7

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1.428 typescript-eslint-typescript-estree 5.10.0

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1.430 jsx-ast-utils 3.2.1

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1.431 to-fast-properties 2.0.0

1.432 safe-buffer 5.2.1

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1.433 @babel/plugin-syntax-class-properties 7.12.13

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1.434 http-parser-js 0.5.5

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1.435 postcss-normalize-repeat-style 5.0.2

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1.443 ansi-regex 5.0.1

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1.450 common-tags 1.8.2
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1.452 concurrent-ruby 1.1.9
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1.453 html-encoding-sniffer 2.0.1
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1.454 collectiveidea/interactor 3.1.2
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1.457 @babel/runtime 7.17.2
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1.463 visionmedia-debug 4.3.3
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1.464 object.getownpropertydescriptors 2.1.3

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1.476 @babel/plugin-proposal-object-rest-spread 7.16.7

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1.489 svgr-hast-util-to-babel-ast 5.5.0
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1.490 @webassemblyjs/wasm-parser 1.11.1
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1.491 is-wsl 2.2.0
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1.497 reacttraining-react-router 5.2.1
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1.503 execa 5.1.1

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1.504 stylis 4.0.13

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1.508 @babel/plugin-transform-react-pure-annotations 7.16.7

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1.509 @types/aria-query 4.2.2

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1.510 @babel/plugin-bugfix-safari-id-destructuring-collision-in-function-expression 7.16.7

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1.511 ruby-on-rails 6.1.5

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1.512 readable-stream 3.6.0

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1.513 @types/html-minifier-terser 6.1.0

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1.514 addressable-uri-parser 2.8.0

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1.515 commander 2.20.3

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1.516 collect-v8-coverage 1.0.1

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1.517 supports-preserve-symlinks-flag 1.0.0

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1.520 media-typer 0.3.0

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1.521 w3c-hr-time 1.0.2

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1.522 sanitize-css 13.0.0

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1.523 postcss-logical 5.0.3

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1.524 rspec-support 3.10.3

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1.525 css-tree 1.0.0-alpha.37

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1.529 postcss-pseudo-class-any-link 7.0.2

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1.530 eslint-plugin-lodash 7.4.0

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1.545 object.assign 4.1.2

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1.546 @types/serve-static 1.13.10

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1.547 ignore 4.0.6

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1.548 @types/node 17.0.10

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1.549 jest-message-util 27.4.6

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1.550 postcss-color-hex-alpha 8.0.2

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1.551 @babel/helper-simple-access 7.16.7

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1.564 whatwg-url 8.7.0

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1.567 core-js-pure 3.20.3

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1.580 react-dev-utils 12.0.0

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1.581 cssnano-preset-default 5.1.10

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1.582 @apideck/better-ajv-errors 0.3.2

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1.583 postcss-convert-values 5.0.2

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1.584 postcss-discard-empty 5.0.1

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1.587 @typescript-eslint/types 5.10.0

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1.611 @emotion/unitless 0.7.5

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1.612 react-from-facebook 16.13.1

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1.649 jest-resolve 27.4.6

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1.650 @babel/plugin-syntax-object-rest-spread 7.8.3

1.650.1 Available under license

1.651 type-detect 4.0.8

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1.652 methods 1.1.2

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1.653 postcss-font-variant 5.0.0

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1.654 acorn-node 1.8.2

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1.655 cssstyle 2.3.0

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1.656 glob 7.2.0

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1.657 postcss-colormin 5.2.3

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1.658 @babel/plugin-transform-async-to-generator 7.16.8

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1.659 @types/connect-history-api-fallback 1.3.5

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1.660 webpack-sources 1.4.3

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1.661 css-to-react-native 3.0.0

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1.662 pretty-error 4.0.0

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1.663 postcss-color-rebeccapurple 7.0.2

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1.664 postcss-discard-duplicates 5.0.1

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1.665 semver 6.3.0

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1.666 css-what 5.1.0

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1.667 is-binary-path 2.1.0

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1.668 inherits 2.0.4

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1.669 workbox-recipes 6.4.2

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1.670 strip-bom 3.0.0

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1.671 object.hasown 1.1.0

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1.672 cssnano-utils 3.0.0

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1.673 postcss-ordered-values 5.0.3

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1.674 timsort 0.3.0

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1.675 source-map 0.8.0-beta.0

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1.676 performance-now 2.1.0

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1.677 error-stack-parser 2.0.6

1.677.1 Available under license

1.678 data-urls 2.0.0

1.678.1 Available under license

1.679 @webassemblyjs/wast-printer 1.11.1

1.679.1 Available under license

1.680 param-case 3.0.4

1.680.1 Available under license

1.681 @babel/plugin-syntax-logical-assignment-operators 7.10.4

1.681.1 Available under license

1.682 https-proxy-agent 5.0.0

1.682.1 Available under license

1.683 domutils 2.8.0

1.683.1 Available under license

1.684 process-nextick-args 2.0.1

1.684.1 Available under license

1.685 @babel/plugin-transform-react-display-name 7.16.7

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1.686 css-what 3.4.2

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1.687 write-file-atomic 3.0.3

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1.688 mini-create-react-context 0.4.1

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1.689 is-number 7.0.0

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1.690 object.values 1.1.5

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1.691 @babel/plugin-syntax-optional-catch-binding 7.8.3

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1.692 types-babel-core 7.1.18

1.692.1 Available under license

1.693 detective 5.2.0

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1.694 @babel/plugin-transform-computed-properties 7.16.7

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1.695 string-prototype-matchall 4.0.6

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1.696 babel-helper-compilation-targets 7.16.7

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1.697 babel-plugin-transform-runtime 7.16.10

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1.698 concat-map 0.0.1

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1.699 supports-color 5.5.0

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1.700 postcss-svgo 5.0.3

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1.701 optionator 0.9.1

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1.702 string_decoder 1.1.1

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1.703 btoa 1.2.1

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1.704 lodash.memoize 4.1.2

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1.705 minimalistic-assert 1.0.1

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1.706 postcss-merge-rules 5.0.4

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1.708 abab 2.0.5

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1.710 babel-plugin-polyfill-corejs2 0.3.1

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1.711 source-map-url 0.4.1

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1.712 path-type 4.0.0

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1.713 is-negative-zero 2.0.2

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1.714 @babel/preset-modules 0.1.5

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1.715 shell-quote 1.7.3

1.715.1 Available under license

1.716 type-check 0.4.0

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1.717 fork-ts-checker-webpack-plugin 6.5.0

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1.718 types-json5 0.0.29

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1.719 open 7.4.2

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1.720 jsesc 2.5.2

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1.721 @babel/plugin-transform-template-literals 7.16.7

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1.722 safely_block 0.3.0

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1.723 batch 0.6.1

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1.724 rspec 5.1.0

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1.725 babel-plugin-named-asset-import 0.3.8

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1.726 jest 27.4.7

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1.727 unicode-match-property-ecmascript 2.0.0

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1.728 @babel/traverse 7.16.10

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1.729 file-entry-cache 6.0.1

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1.730 has-flag 3.0.0

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1.731 natural-compare 1.4.0

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1.732 @types/mime 1.3.2

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1.733 is-module 1.0.0

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1.737 icss-utils 5.1.0

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1.738 @babel/plugin-transform-modules-commonjs 7.16.8

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1.739 @humanwhocodes/config-array 0.9.2

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1.740 define-lazy-prop 2.0.0

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1.741 error-ex 1.3.2

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1.746 array-includes 3.1.4

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1.748 at-least-node 1.0.0

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1.750 workbox-strategies 6.4.2

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1.751 camelcase-css 2.0.1

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1.752 postcss-reduce-transforms 5.0.2

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1.753 regenerator-runtime 0.13.9

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1.754 @babel/plugin-transform-destructuring 7.16.7

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1.755 pry-repl 0.14.1

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1.756 async 2.6.3

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1.757 @babel/plugin-syntax-jsx 7.16.7

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1.760 css-has-pseudo 3.0.3

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1.761 http-proxy-middleware 2.0.1

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1.762 webidl-conversions 6.1.0

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1.763 faye-websocket 0.11.4

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1.764 resolve-from 4.0.0

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1.765 @babel/helper-explode-assignable-expression 7.16.7

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1.766 babel-plugin-syntax-flow 7.16.7

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1.767 react-from-facebook 17.0.2

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1.768 jest-environment-jsdom 27.4.6

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1.773 babel-plugin-transform-property-literals 7.16.7

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1.774 has-symbols 1.0.2

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1.775 @types/prop-types 15.7.4

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1.776 v8-to-istanbul 8.1.1

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1.777 ruby-public-suffix 4.0.6

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1.778 esrecurse 4.3.0

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1.782 pkg-dir 4.2.0

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1.783 no-case 3.0.4

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1.784 supports-hyperlinks 2.2.0

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1.785 @babel/plugin-transform-exponentiation-operator 7.16.7

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1.786 json-parse-better-errors 1.0.2

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1.787 regexpp 3.2.0

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1.789 ignore 5.2.0

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1.790 eslint-config-react-app 7.0.0

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1.791 @emotion/stylis 0.8.5

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1.792 is-callable 1.2.4

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1.793 @webassemblyjs/ast 1.11.1

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1.794 clean-css 5.2.2

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1.795 bundler 2.3.9

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1.796 postcss-normalize-url 5.0.4

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1.797 @types/graceful-fs 4.1.5

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1.798 postcss-image-set-function 4.0.4

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1.799 css-escape 1.5.1

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1.801 testing-library-user-event 13.5.0

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1.802 util-deprecate 1.0.2

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1.803 cssom 0.4.4

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1.804 react-error-overlay 6.0.10

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1.805 @babel/helper-builder-binary-assignment-operator-visitor 7.16.7

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1.806 globby 11.1.0

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1.807 istanbuljs-schema 0.1.3

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1.808 css-select 2.1.0

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1.809 postcss-normalize-timing-functions 5.0.2

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1.810 jest-reporters 27.4.6

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1.811 html-webpack-plugin 5.5.0

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1.813 wrappy 1.0.2

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1.814 postcss-modules-values 4.0.0

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1.815 socketry-nio4r 2.5.8

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1.817 color-convert 2.0.1

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1.818 qs 6.9.6

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1.819 babel-loader 8.2.3

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1.820 @babel/plugin-transform-regenerator 7.16.7

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1.821 request-store 1.5.0

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1.822 @types/eslint-scope 3.7.3

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1.823 postcss-modules-local-by-default 4.0.0

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1.824 p-retry 4.6.1

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1.825 @babel/core 7.16.10

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1.826 fill-range 7.0.1

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1.827 acorn 8.7.0

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1.828 define-properties 1.1.3

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1.829 lodash.sortby 4.7.0

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1.830 @xtuc/ieee754 1.2.0

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1.831 axe-core 4.3.5

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1.832 postcss-nested 5.0.6

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1.833 @types/scheduler 0.16.2

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1.834 binary-extensions 2.2.0

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1.835 types-istanbul-reports 3.0.1

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1.836 jest-matcher-utils 27.4.6

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1.840 svgr-babel-preset 5.5.0

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1.843 @babel/plugin-transform-react-jsx 7.16.7

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1.844 turbolinks 5.2.1

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1.845 bytes 3.1.1

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1.846 exit 0.1.2

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1.847 postcss-reduce-initial 5.0.2

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1.848 follow-redirects 1.14.9

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1.849 estraverse 5.3.0

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1.850 obuf 1.1.2

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1.851 @babel/compat-data 7.16.8

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1.852 resolve-url-loader 4.0.0

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1.853 @babel/plugin-transform-sticky-regex 7.16.7

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1.854 workbox-core 6.4.2

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1.855 unique-string 2.0.0

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1.856 @babel/plugin-syntax-async-generators 7.8.4

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1.857 @types/connect 3.4.35

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1.858 @babel/helper-validator-option 7.16.7

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1.859 parent-module 1.0.1

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1.860 guard-listen 3.7.0

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1.861 w3c-xmlserializer 2.0.0

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1.862 babel-plugin-proposal-decorators 7.16.7

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1.863 ruby-mail 2.7.1

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1.864 types-estree 0.0.39

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1.865 open 8.4.0

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1.866 jest-diff 27.4.6

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1.867 harmony-reflect 1.6.2

1.868 raf 3.4.1

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1.870 v8-compile-cache 2.3.0

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1.871 babel-plugin-transform-react-constant-elements 7.16.7

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1.872 @emotion/hash 0.8.0

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1.876 actiontext 6.1.5

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1.879 svgr-babel-plugin-transform-svg-component 5.5.0

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1.881 postcss 8.4.5

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1.882 color-name 1.1.4

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1.883 @babel/eslint-parser 7.16.5

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1.886 language-tags 1.0.5

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1.889 postcss-focus-within 5.0.3

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1.891 locate-path 3.0.0

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1.892 supports-color 7.2.0

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1.893 @babel/plugin-transform-modules-amd 7.16.7

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1.894 fast-json-stable-stringify 2.1.0

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1.895 optionator 0.8.3

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1.897 tailwindcss 3.0.15

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1.898 get-stream 6.0.1

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1.899 svg-parser 2.0.4

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1.900 @babel/plugin-proposal-class-static-block 7.16.7

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1.901 postcss-modules-extract-imports 3.0.0

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1.902 fs-extra 9.1.0

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1.903 postcss-replace-overflow-wrap 4.0.0

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1.905 ejs 3.1.6

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1.906 rails-dom-testing 2.0.3

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1.907 @types/parse-json 4.0.0

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1.908 is-generator-fn 2.1.0

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1.909 postcss-minify-params 5.0.3

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1.911 postcss-value-parser 4.2.0

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1.913 postcss-unique-selectors 5.0.2

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1.915 postcss-browser-comments 4.0.0

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1.916 ci-info 3.3.0

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1.918 react-is 17.0.2

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1.920 nodelib-fs-walk 1.2.8

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1.921 webpack-dev-server 4.7.3

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1.922 quick-lru 5.1.1

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1.923 @eslint/eslintrc 1.0.5

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1.924 svgr-babel-plugin-svg-dynamic-title 5.4.0

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1.925 @babel/plugin-proposal-json-strings 7.16.7

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1.930 types-babel-generator 7.6.4

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1.932 racc 1.6.0

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1.933 to-regex-range 5.0.1

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1.934 @babel/highlight 7.16.10

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1.939 eslint-scope 7.1.0

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1.941 babel-preset-current-node-syntax 1.0.1

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1.942 body-parser 1.19.1

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1.943 css-color-keywords 1.0.0

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1.944 @types/express-serve-static-core 4.17.28

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1.945 types-json-schema 7.0.9

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1.946 babel-plugin-istanbul 6.1.1

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1.947 recursive-readdir 2.2.2

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1.950 rollup-plugin-terser 7.0.2

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1.951 @babel/helper-split-export-declaration 7.16.7

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1.952 eslint-config-airbnb-base 15.0.0

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1.953 is-shared-array-buffer 1.0.1

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1.954 lodash.debounce 4.0.8

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1.957 pascal-case 3.1.2

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1.958 @types/react 17.0.39

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1.961 whatwg-encoding 1.0.5

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1.963 @svgr/webpack 5.5.0

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1.965 workbox-navigation-preload 6.4.2

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1.966 mylib 0.0.0

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1.967 esutils 2.0.3

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1.968 shallowequal 1.1.0

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1.969 babel-plugin-dynamic-import-node 2.3.3

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1.970 @babel/plugin-transform-named-capturing-groups-regex 7.16.8

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1.971 @babel/plugin-proposal-logical-assignment-operators 7.16.7

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1.972 json-stable-stringify-without-jsonify 1.0.1

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1.977 strip-json-comments 3.1.1

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1.978 pkg-up 3.1.0

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1.979 @babel/plugin-proposal-export-namespace-from 7.16.7

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1.980 eventemitter3 4.0.7

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1.997 acorn-jsx 5.3.2

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1.998 fast-levenshtein 2.0.6

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1.1000 @webassemblyjs/helper-numbers 1.11.1

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1.1001 json-schema-traverse 1.0.0

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1.1005 @types/testing-library__jest-dom 5.14.2

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1.1008 @types/serve-index 1.9.1

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1.1042 schema-utils 3.1.1

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1.1072 @typescript-eslint/utils 5.10.0

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1.1275 isarray 0.0.1

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1.1276 @babel/plugin-syntax-numeric-separator 7.10.4

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1.1278 @types/retry 0.12.1

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1.1285 locate-path 5.0.0

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1.1286.1 Available under license
1.1287 @babel/plugin-transform-block-scoping 7.16.7
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1.1 ansi-html-community 0.0.8

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1.2 react-timer-hook 3.0.5

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1.3 relateurl 0.2.7

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1.4 jest-pnp-resolver 1.2.2

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[Plug'n'Play](https://github.com/yarnpkg/rfcs/pull/101) resolver for Jest

[![npm version](https://img.shields.io/npm/v/jest-pnp-resolver.svg)](https://www.npmjs.com/package/jest-pnp-resolver)
[![node version](https://img.shields.io/node/v/jest-pnp-resolver.svg)](https://www.npmjs.com/package/jest-pnp-resolver)

This plugin is also available for Rollup ([rollup-plugin-pnp-resolve](https://github.com/arcanis/rollup-plugin-pnp-resolve)), TypeScript ([ts-pnp](https://github.com/arcanis/ts-pnp)), and Webpack ([pnp-webpack-plugin](https://github.com/arcanis/pnp-webpack-plugin))

Installation

```
yarn add -D jest-pnp-resolver
```

```

## Usage

As of `jest@^24.4.0` you don't need to manually add this package anymore. The default resolver will already use PnP.

Simply add the resolver to your configuration. For example, a minimal `jest.config.js` would be as such:

```js
module.exports = {
 resolver: require.resolve(`jest-pnp-resolver`)
};
```

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Found in path(s):
* /opt/cola/permits/1165426961_1621012418.44/0/jest-pnp-resolver-1-2-2-4-tgz/package/README.md

1.5 del 6.0.0

1.5.1 Available under license :

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1.6 esquery 1.4.0

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1.7 babel-plugin-macros 3.1.0

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1.8 @babel/runtime-corejs3 7.16.8

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1.9 @webassemblyjs/leb128 1.11.1

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1.11 ajv 6.12.6

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1.13 debug 4.3.3

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1.14 ms 2.1.3

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1.15 rb-fsevent 0.11.0

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1.18 @emotion/sheet 1.1.0

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1.26 babel-helper-create-regexp-features-plugin 7.16.7

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1.29 human-signals 2.1.0

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1.30 glob-to-regexp 0.4.1

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1.31 utils-merge 1.0.1

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1.32 ee-first 1.1.1

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1.33 json-schema 0.4.0

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1.34 detect-node 2.1.0

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1.35 regenerator-transform 0.14.5

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1.36 require-directory 2.1.1

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1.37 jest-leak-detector 27.4.6

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1.38 axios 0.26.1

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1.39 chalk 2.4.2

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1.40 wrap-ansi 7.0.0

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1.41 schema-utils 2.7.1

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1.42 postcss-selector-not 5.0.0

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1.43 path-parse 1.0.7

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1.44 is-boolean-object 1.1.2

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1.45 estraverse 4.3.0

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1.46 bootsnap 1.9.3

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1.47 postcss-discard-comments 5.0.1

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1.48 postcss-normalize-string 5.0.2

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1.49 @babel/plugin-syntax-private-property-in-object 7.14.5

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1.50 @xtuc/long 4.2.2

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1.51 istanbul-reports 3.1.3

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1.52 dlv 1.1.3

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1.53 @types/http-proxy 1.17.8

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1.54 http-errors 1.6.3

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1.55 minitest 5.15.0

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Found in path(s):
* /opt/cola/permits/1276941972_1645699556.87/0/minitest-5-15-0-gem/data-tar-gz/lib/minitest/benchmark.rb
No license file was found, but licenses were detected in source scan.

= minitest/{test,spec,mock,benchmark}

home :: https://github.com/seattlerb/minitest
bugs :: https://github.com/seattlerb/minitest/issues
rdoc :: http://docs.seattlerb.org/minitest
vim :: https://github.com/sunaku/vim-ruby-minitest
emacs:: https://github.com/arthurnn/minitest-emacs

== DESCRIPTION:

minitest provides a complete suite of testing facilities supporting

TDD, BDD, mocking, and benchmarking.

> "I had a class with Jim Weirich on testing last week and we were allowed to choose our testing frameworks. Kirk Haines and I were paired up and we cracked open the code for a few test frameworks...
>
> I MUST say that minitest is *very* readable / understandable compared to the 'other two' options we looked at. Nicely done and thank you for helping us keep our mental sanity."
>
> -- Wayne E. Seguin

minitest/test is a small and incredibly fast unit testing framework. It provides a rich set of assertions to make your tests clean and readable.

minitest/spec is a functionally complete spec engine. It hooks onto minitest/test and seamlessly bridges test assertions over to spec expectations.

minitest/benchmark is an awesome way to assert the performance of your algorithms in a repeatable manner. Now you can assert that your newb co-worker doesn't replace your linear algorithm with an exponential one!

minitest/mock by Steven Baker, is a beautifully tiny mock (and stub) object framework.

minitest/pride shows pride in testing and adds coloring to your test output. I guess it is an example of how to write IO pipes too. :P

minitest/test is meant to have a clean implementation for language implementors that need a minimal set of methods to bootstrap a working test suite. For example, there is no magic involved for test-case discovery.

> "Again, I can't praise enough the idea of a testing/specing framework that I can actually read in full in one sitting!"
>
> -- Piotr Szotkowski

Comparing to rspec:

> rspec is a testing DSL. minitest is ruby.
>
> -- Adam Hawkins, "Bow Before MiniTest"

minitest doesn't reinvent anything that ruby already provides, like:
classes, modules, inheritance, methods. This means you only have to
learn ruby to use minitest and all of your regular OO practices like
extract-method refactorings still apply.

== FEATURES/PROBLEMS:

* minitest/autorun - the easy and explicit way to run all your tests.
* minitest/test - a very fast, simple, and clean test system.
* minitest/spec - a very fast, simple, and clean spec system.
* minitest/mock - a simple and clean mock/stub system.
* minitest/benchmark - an awesome way to assert your algorithm's performance.
* minitest/pride - show your pride in testing!
* Incredibly small and fast runner, but no bells and whistles.
* Written by squishy human beings. Software can never be perfect. We will all eventually die.

== RATIONALE:

See design_rationale.rb to see how specs and tests work in minitest.

== SYNOPSIS:

Given that you'd like to test the following class:

```
class Meme
  def i_can_has_cheezburger?
    "OHAI!"
  end

  def will_it_blend?
    "YES!"
  end
end
```

=== Unit tests

Define your tests as methods beginning with +test_+.

```
require "minitest/autorun"

class TestMeme < Minitest::Test
  def setup
    @meme = Meme.new
  end

  def test_that_kitty_can_eat
    assert_equal "OHAI!", @meme.i_can_has_cheezburger?
  end
```

```
  def test_that_it_will_not_blend
    refute_match /^no/i, @meme.will_it_blend?
  end

  def test_that_will_be_skipped
    skip "test this later"
  end
end
```

=== Specs

```
require "minitest/autorun"

describe Meme do
  before do
    @meme = Meme.new
  end

  describe "when asked about cheeseburgers" do
    it "must respond positively" do
      _(@meme.i_can_has_cheezburger?).must_equal "OHAI!"
    end
  end

  describe "when asked about blending possibilities" do
    it "won't say no" do
      _(@meme.will_it_blend?).wont_match /^no/i
    end
  end
end
```

For matchers support check out:

* https://github.com/wojtekmach/minitest-matchers
* https://github.com/rmm5t/minitest-matchers_vaccine

=== Benchmarks

Add benchmarks to your tests.

```
# optionally run benchmarks, good for CI-only work!
require "minitest/benchmark" if ENV["BENCH"]

class TestMeme < Minitest::Benchmark
  # Override self.bench_range or default range is [1, 10, 100, 1_000, 10_000]
  def bench_my_algorithm
    assert_performance_linear 0.9999 do |n| # n is a range value
```

```
      @obj.my_algorithm(n)
    end
  end
end
```

Or add them to your specs. If you make benchmarks optional, you'll
need to wrap your benchmarks in a conditional since the methods won't
be defined. In minitest 5, the describe name needs to match
<tt>/Bench(mark)?$/</tt>.

```
describe "Meme Benchmark" do
  if ENV["BENCH"] then
    bench_performance_linear "my_algorithm", 0.9999 do |n|
      100.times do
        @obj.my_algorithm(n)
      end
    end
  end
end
```

outputs something like:

```
# Running benchmarks:

TestBlah 100 1000 10000
bench_my_algorithm  0.006167  0.079279  0.786993
bench_other_algorithm  0.061679  0.792797  7.869932
```

Output is tab-delimited to make it easy to paste into a spreadsheet.

=== Mocks

Mocks and stubs defined using terminology by Fowler & Meszaros at
http://www.martinfowler.com/bliki/TestDouble.html:

"Mocks are pre-programmed with expectations which form a specification
of the calls they are expected to receive. They can throw an exception
if they receive a call they don't expect and are checked during
verification to ensure they got all the calls they were expecting."

```
class MemeAsker
  def initialize(meme)
    @meme = meme
  end

  def ask(question)
    method = question.tr(" ", "_") + "?"
    @meme.__send__(method)
```

```
  end
end

require "minitest/autorun"

describe MemeAsker, :ask do
  describe "when passed an unpunctuated question" do
    it "should invoke the appropriate predicate method on the meme" do
      @meme = Minitest::Mock.new
      @meme_asker = MemeAsker.new @meme
      @meme.expect :will_it_blend?, :return_value

      @meme_asker.ask "will it blend"

      @meme.verify
    end
  end
end
```

==== Multi-threading and Mocks

Minitest mocks do not support multi-threading. If it works, fine, if it doesn't you can use regular ruby patterns and facilities like local variables. Here's an example of asserting that code inside a thread is run:

```
def test_called_inside_thread
  called = false
  pr = Proc.new { called = true }
  thread = Thread.new(&pr)
  thread.join
  assert called, "proc not called"
end
```

=== Stubs

Mocks and stubs are defined using terminology by Fowler & Meszaros at http://www.martinfowler.com/bliki/TestDouble.html:

"Stubs provide canned answers to calls made during the test".

Minitest's stub method overrides a single method for the duration of the block.

```
def test_stale_eh
  obj_under_test = Something.new

  refute obj_under_test.stale?
```

```
  Time.stub :now, Time.at(0) do   # stub goes away once the block is done
    assert obj_under_test.stale?
  end
end
```

A note on stubbing: In order to stub a method, the method must
actually exist prior to stubbing. Use a singleton method to create a
new non-existing method:

```
def obj_under_test.fake_method
  ...
end
```

=== Running Your Tests

Ideally, you'll use a rake task to run your tests, either piecemeal or
all at once. Both rake and rails ship with rake tasks for running your
tests. BUT! You don't have to:

```
% ruby -Ilib:test test/minitest/test_minitest_test.rb
Run options: --seed 37685

# Running:

..................................................................... (etc)

Finished in 0.107130s, 1446.8403 runs/s, 2959.0217 assertions/s.

155 runs, 317 assertions, 0 failures, 0 errors, 0 skips
```

There are runtime options available, both from minitest itself, and also
provided via plugins. To see them, simply run with +--help+:

```
% ruby -Ilib:test test/minitest/test_minitest_test.rb --help
minitest options:
    -h, --help                    Display this help.
    -s, --seed SEED               Sets random seed. Also via env. Eg: SEED=n rake
    -v, --verbose                 Verbose. Show progress processing files.
    -n, --name PATTERN            Filter run on /regexp/ or string.
    -e, --exclude PATTERN         Exclude /regexp/ or string from run.

Known extensions: pride, autotest
    -p, --pride                   Pride. Show your testing pride!
    -a, --autotest                Connect to autotest server.
```

You can set up a rake task to run all your tests by adding this to your Rakefile:

```
require "rake/testtask"
```

```
  Rake::TestTask.new(:test) do |t|
    t.libs << "test"
    t.libs << "lib"
    t.test_files = FileList["test/**/test_*.rb"]
  end

  task :default => :test
```

== Writing Extensions

To define a plugin, add a file named minitest/XXX_plugin.rb to your project/gem. That file must be discoverable via ruby's LOAD_PATH (via rubygems or otherwise). Minitest will find and require that file using Gem.find_files. It will then try to call +plugin_XXX_init+ during startup. The option processor will also try to call +plugin_XXX_options+ passing the OptionParser instance and the current options hash. This lets you register your own command-line options. Here's a totally bogus example:

```
  # minitest/bogus_plugin.rb:

  module Minitest
    def self.plugin_bogus_options(opts, options)
      opts.on "--myci", "Report results to my CI" do
        options[:myci] = true
        options[:myci_addr] = get_myci_addr
        options[:myci_port] = get_myci_port
      end
    end

    def self.plugin_bogus_init(options)
      self.reporter << MyCI.new(options) if options[:myci]
    end
  end
```

=== Adding custom reporters

Minitest uses composite reporter to output test results using multiple reporter instances. You can add new reporters to the composite during the init_plugins phase. As we saw in +plugin_bogus_init+ above, you simply add your reporter instance to the composite via <tt><<</tt>.

+AbstractReporter+ defines the API for reporters. You may subclass it and override any method you want to achieve your desired behavior.

start :: Called when the run has started.
record :: Called for each result, passed or otherwise.

report :: Called at the end of the run.
passed? :: Called to see if you detected any problems.

Using our example above, here is how we might implement MyCI:

```
# minitest/bogus_plugin.rb

module Minitest
  class MyCI < AbstractReporter
    attr_accessor :results, :addr, :port

    def initialize options
      self.results = []
      self.addr = options[:myci_addr]
      self.port = options[:myci_port]
    end

    def record result
      self.results << result
    end

    def report
      CI.connect(addr, port).send_results self.results
    end
  end

  # code from above...
end
```

== FAQ

=== What versions are compatible with what? Or what versions are supported?

Minitest is a dependency of rails, which until fairly recently had an overzealous backwards compatibility policy. As such, I'm stuck supporting versions of ruby that are long past EOL. Once rails 5.2 is dropped (hopefully April 2021), I get to drop a bunch of versions of ruby that I have to currently test against.

(As of 2021-01-31)

Current versions of rails: (https://endoflife.date/rails)

```
| rails | min ruby | rec ruby | minitest | status   |
|-------+----------+----------+----------+----------|
|   7.0 | >= 2.7   |      3.0 | >= 5.1   | Future   |
|   6.1 | >= 2.5   |      3.0 | >= 5.1   | Current  |
|   6.0 | >= 2.5   |      2.6 | >= 5.1   | Security |
```

| 5.2 | >= 2.2.2 | 2.5 | ~> 5.1 | Security | EOL @railsconf 2021?

Current versions of ruby: (https://endoflife.date/ruby)

ruby	Status	EOL Date
3.0	Current	2024-03-31
2.7	Maint	2023-03-31
2.6	Maint*	2022-03-31
2.5	EOL	2021-03-31
2.4	EOL	2020-03-31
2.3	EOL	2019-03-31
2.2	EOL	2018-03-31

See also:

* https://www.fastruby.io/blog/ruby/rails/versions/compatibility-table.html
* https://jamesjeffersconsulting.com/ruby-rails-version-matrix/

=== How to test SimpleDelegates?

The following implementation and test:

```
class Worker < SimpleDelegator
  def work
  end
end

describe Worker do
  before do
    @worker = Worker.new(Object.new)
  end

  it "must respond to work" do
    _(@worker).must_respond_to :work
  end
end
```

outputs a failure:

```
  1) Failure:
Worker#test_0001_must respond to work [bug11.rb:16]:
Expected #<Object:0x007f9e7184f0a0> (Object) to respond to #work.
```

Worker is a SimpleDelegate which in 1.9+ is a subclass of BasicObject.
Expectations are put on Object (one level down) so the Worker
(SimpleDelegate) hits +method_missing+ and delegates down to the
+Object.new+ instance. That object doesn't respond to work so the test

fails.

You can bypass <tt>SimpleDelegate#method_missing</tt> by extending the worker with <tt>Minitest::Expectations</tt>. You can either do that in your setup at the instance level, like:

```
  before do
    @worker = Worker.new(Object.new)
    @worker.extend Minitest::Expectations
  end
```

or you can extend the Worker class (within the test file!), like:

```
  class Worker
    include ::Minitest::Expectations
  end
```

=== How to share code across test classes?

Use a module. That's exactly what they're for:

```
  module UsefulStuff
    def useful_method
      # ...
    end
  end

  describe Blah do
    include UsefulStuff

    def test_whatever
      # useful_method available here
    end
  end
```

Remember, +describe+ simply creates test classes. It's just ruby at the end of the day and all your normal Good Ruby Rules (tm) apply. If you want to extend your test using setup/teardown via a module, just make sure you ALWAYS call super. before/after automatically call super for you, so make sure you don't do it twice.

=== How to run code before a group of tests?

Use a constant with begin...end like this:

```
 describe Blah do
   SETUP = begin
     # ... this runs once when describe Blah starts
```

```
  end
  # ...
end
```

This can be useful for expensive initializations or sharing state.
Remember, this is just ruby code, so you need to make sure this
technique and sharing state doesn't interfere with your tests.

=== Why am I seeing <tt>uninitialized constant MiniTest::Test (NameError)</tt>?

Are you running the test with Bundler (e.g. via <tt>bundle exec</tt>)? If so,
in order to require minitest, you must first add the <tt>gem 'minitest'</tt>
to your Gemfile and run +bundle+. Once it's installed, you should be
able to require minitest and run your tests.

== Prominent Projects using Minitest:

* arel
* journey
* mime-types
* nokogiri
* rails (active_support et al)
* rake
* rdoc
* ...and of course, everything from seattle.rb...

== Developing Minitest:

Minitest requires {Hoe}[https://rubygems.org/gems/hoe].

=== Minitest's own tests require UTF-8 external encoding.

This is a common problem in Windows, where the default external Encoding is
often CP850, but can affect any platform.
Minitest can run test suites using any Encoding, but to run Minitest's
own tests you must have a default external Encoding of UTF-8.

If your encoding is wrong, you'll see errors like:

```
  --- expected
  +++ actual
  @@ -1,2 +1,3 @@
   # encoding: UTF-8
   -"Expected /\\w+/ to not match \"blah blah blah\"."
   +"Expected /\\w+/ to not match # encoding: UTF-8
   +\"blah blah blah\"."
```

To check your current encoding, run:

```
  ruby -e 'puts Encoding.default_external'
```

If your output is something other than UTF-8, you can set the RUBYOPTS
env variable to a value of '-Eutf-8'. Something like:

```
  RUBYOPT='-Eutf-8' ruby -e 'puts Encoding.default_external'
```

Check your OS/shell documentation for the precise syntax (the above
will not work on a basic Windows CMD prompt, look for the SET command).
Once you've got it successfully outputing UTF-8, use the same setting
when running rake in Minitest.

=== Minitest's own tests require GNU (or similar) diff.

This is also a problem primarily affecting Windows developers. PowerShell
has a command called diff, but it is not suitable for use with Minitest.

If you see failures like either of these, you are probably missing diff tool:

```
    4) Failure:
  TestMinitestUnitTestCase#test_assert_equal_different_long
[D:/ruby/seattlerb/minitest/test/minitest/test_minitest_test.rb:936]:
  Expected: "--- expected\n+++ actual\n@@ -1 +1 @@\n-
\"hahahahahahahahahahahahahahahahahahahahahaha\"\n+\"blahblahblahblahblahblahblahblahblahblah\"\n"
    Actual: "Expected: \"hahahahahahahahahahahahahahahahahahahahaha\"\n  Actual:
\"blahblahblahblahblahblahblahblahblahblah\""


    5) Failure:
  TestMinitestUnitTestCase#test_assert_equal_different_collection_hash_hex_invisible
[D:/ruby/seattlerb/minitest/test/minitest/test_minitest_test.rb:845]:
  Expected: "No visible difference in the Hash#inspect output.\nYou should look at the implementation of #== on
Hash or its members.\n
  {1=>#<Object:0xXXXXXX>}"
    Actual: "Expected: {1=>#<Object:0x00000003ba0470>}\n  Actual: {1=>#<Object:0x00000003ba0448>}"
```

If you use Cygwin or MSYS2 or similar there are packages that include a
GNU diff for Windows. If you don't, you can download GNU diffutils from
http://gnuwin32.sourceforge.net/packages/diffutils.htm
(make sure to add it to your PATH).

You can make sure it's installed and path is configured properly with:

```
  diff.exe -v
```

There are multiple lines of output, the first should be something like:

```
  diff (GNU diffutils) 2.8.1

If you are using PowerShell make sure you run diff.exe, not just diff,
which will invoke the PowerShell built in function.

== Known Extensions:

capybara_minitest_spec      :: Bridge between Capybara RSpec matchers and
                               Minitest::Spec expectations (e.g.
                               <tt>page.must_have_content("Title")</tt>).
color_pound_spec_reporter   :: Test names print Ruby Object types in color with
                               your Minitest Spec style tests.
minispec-metadata           :: Metadata for describe/it blocks & CLI tag filter.
                               E.g. <tt>it "requires JS driver", js: true do</tt> &
                               <tt>ruby test.rb --tag js</tt> runs tests tagged :js.
minispec-rails              :: Minimal support to use Spec style in Rails 5+.
mini-apivore                :: for swagger based automated API testing.
minitest-around             :: Around block for minitest. An alternative to
                               setup/teardown dance.
minitest-assert_errors      :: Adds Minitest assertions to test for errors raised
                               or not raised by Minitest itself.
minitest-autotest           :: autotest is a continuous testing facility meant to
                               be used during development.
minitest-bacon              :: minitest-bacon extends minitest with bacon-like
                               functionality.
minitest-bang               :: Adds support for RSpec-style let! to immediately
                               invoke let statements before each test.
minitest-bisect             :: Helps you isolate and debug random test failures.
minitest-blink1_reporter    :: Display test results with a Blink1.
minitest-capistrano         :: Assertions and expectations for testing
                               Capistrano recipes.
minitest-capybara           :: Capybara matchers support for minitest unit and
                               spec.
minitest-chef-handler       :: Run Minitest suites as Chef report handlers
minitest-ci                 :: CI reporter plugin for Minitest.
minitest-context            :: Defines contexts for code reuse in Minitest
                               specs that share common expectations.
minitest-debugger           :: Wraps assert so failed assertions drop into
                               the ruby debugger.
minitest-display            :: Patches Minitest to allow for an easily
                               configurable output.
minitest-documentation      :: Minimal documentation format inspired by rspec's.
minitest-doc_reporter       :: Detailed output inspired by rspec's documentation
                               format.
minitest-emoji              :: Print out emoji for your test passes, fails, and
                               skips.
minitest-english            :: Semantically symmetric aliases for assertions and
```

expectations.
minitest-excludes :: Clean API for excluding certain tests you
don't want to run under certain conditions.
minitest-fail-fast :: Reimplements RSpec's "fail fast" feature
minitest-filecontent :: Support unit tests with expectation results in files.
Differing results will be stored again in files.
minitest-filesystem :: Adds assertion and expectation to help testing
filesystem contents.
minitest-firemock :: Makes your Minitest mocks more resilient.
minitest-focus :: Focus on one test at a time.
minitest-gcstats :: A minitest plugin that adds a report of the top
tests by number of objects allocated.
minitest-global_expectations:: Support minitest expectation methods for all objects
minitest-great_expectations :: Generally useful additions to minitest's
assertions and expectations.
minitest-growl :: Test notifier for minitest via growl.
minitest-happy :: GLOBALLY ACTIVATE MINITEST PRIDE! RAWR!
minitest-have_tag :: Adds Minitest assertions to test for the existence of
HTML tags, including contents, within a provided string.
minitest-heat :: Reporting that builds a heat map of failure locations
minitest-hooks :: Around and before_all/after_all/around_all hooks
minitest-hyper :: Pretty, single-page HTML reports for your Minitest runs
minitest-implicit-subject :: Implicit declaration of the test subject.
minitest-instrument :: Instrument ActiveSupport::Notifications when
test method is executed.
minitest-instrument-db :: Store information about speed of test execution
provided by minitest-instrument in database.
minitest-junit :: JUnit-style XML reporter for minitest.
minitest-keyword :: Use Minitest assertions with keyword arguments.
minitest-libnotify :: Test notifier for minitest via libnotify.
minitest-line :: Run test at line number.
minitest-logger :: Define assert_log and enable minitest to test log messages.
Supports Logger and Log4r::Logger.
minitest-macruby :: Provides extensions to minitest for macruby UI
testing.
minitest-matchers :: Adds support for RSpec-style matchers to
minitest.
minitest-matchers_vaccine :: Adds assertions that adhere to the matcher spec,
but without any expectation infections.
minitest-metadata :: Annotate tests with metadata (key-value).
minitest-mock_expectations :: Provides method call assertions for minitest.
minitest-mongoid :: Mongoid assertion matchers for Minitest.
minitest-must_not :: Provides must_not as an alias for wont in
Minitest.
minitest-optional_retry :: Automatically retry failed test to help with flakiness.
minitest-osx :: Reporter for the Mac OS X notification center.
minitest-parallel_fork :: Fork-based parallelization
minitest-parallel-db :: Run tests in parallel with a single database.

minitest-power_assert :: PowerAssert for Minitest.
minitest-predicates :: Adds support for .predicate? methods.
minitest-profile :: List the 10 slowest tests in your suite.
minitest-rails :: Minitest integration for Rails 3.x.
minitest-rails-capybara :: Capybara integration for Minitest::Rails.
minitest-reporters :: Create customizable Minitest output formats.
minitest-rg :: Colored red/green output for Minitest.
minitest-rspec_mocks :: Use RSpec Mocks with Minitest.
minitest-server :: minitest-server provides a client/server setup
with your minitest process, allowing your test
run to send its results directly to a handler.
minitest-sequel :: Minitest assertions to speed-up development and
testing of Ruby Sequel database setups.
minitest-shared_description :: Support for shared specs and shared spec
subclasses
minitest-should_syntax :: RSpec-style <tt>x.should == y</tt> assertions for
Minitest.
minitest-shouldify :: Adding all manner of shoulds to Minitest (bad
idea)
minitest-snail :: Print a list of tests that take too long
minitest-spec-context :: Provides rspec-ish context method to
Minitest::Spec.
minitest-spec-expect :: Expect syntax for Minitest::Spec (e.g.
expect(sequences).to_include :celery_man).
minitest-spec-magic :: Minitest::Spec extensions for Rails and beyond.
minitest-spec-rails :: Drop in Minitest::Spec superclass for
ActiveSupport::TestCase.
minitest-sprint :: Runs (Get it? It's fast!) your tests and makes
it easier to rerun individual failures.
minitest-stately :: Find leaking state between tests
minitest-stub_any_instance :: Stub any instance of a method on the given class
for the duration of a block.
minitest-stub-const :: Stub constants for the duration of a block.
minitest-tags :: Add tags for minitest.
minitest-unordered :: Adds a new assertion to minitest for checking the
contents of a collection, ignoring element order.
minitest-vcr :: Automatic cassette managment with Minitest::Spec
and VCR.
minitest_log :: Adds structured logging, data explication, and verdicts.
minitest_owrapper :: Get tests results as a TestResult object.
minitest_should :: Shoulda style syntax for minitest test::unit.
minitest_tu_shim :: Bridges between test/unit and minitest.
mongoid-minitest :: Minitest matchers for Mongoid.
mutant-minitest :: Minitest integration for mutant.
pry-rescue :: A pry plugin w/ minitest support. See
pry-rescue/minitest.rb.
rematch :: Declutter your test files from large hardcoded data
and update them automatically when your code changes.

rspec2minitest :: Easily translate any RSpec matchers to Minitest
assertions and expectations.

== Unknown Extensions:

Authors... Please send me a pull request with a description of your minitest extension.

* assay-minitest
* detroit-minitest
* em-minitest-spec
* flexmock-minitest
* guard-minitest
* guard-minitest-decisiv
* minitest-activemodel
* minitest-ar-assertions
* minitest-capybara-unit
* minitest-colorer
* minitest-deluxe
* minitest-extra-assertions
* minitest-rails-shoulda
* minitest-spec
* minitest-spec-should
* minitest-sugar
* spork-minitest

== Minitest related goods

* minitest/pride fabric: http://www.spoonflower.com/fabric/3928730-again-by-katie_allen

== REQUIREMENTS:

* Ruby 2.3+. No magic is involved. I hope.

== INSTALL:

```
sudo gem install minitest
```

On 1.9, you already have it. To get newer candy you can still install
the gem, and then requiring "minitest/autorun" should automatically
pull it in. If not, you'll need to do it yourself:

```
gem "minitest"     # ensures you"re using the gem, and not the built-in MT
require "minitest/autorun"

# ... usual testing stuffs ...
```

DO NOTE: There is a serious problem with the way that ruby 1.9/2.0
packages their own gems. They install a gem specification file, but

don't install the gem contents in the gem path. This messes up
Gem.find_files and many other things (gem which, gem contents, etc).

Just install minitest as a gem for real and you'll be happier.

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Found in path(s):
* /opt/cola/permits/1276941972_1645699556.87/0/minitest-5-15-0-gem/data-tar-gz/README.rdoc

1.56 fb-watchman 2.0.1

1.56.1 Available under license :

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Found in path(s):
* /opt/cola/permits/1136068458_1613674113.94/0/fb-watchman-2-0-1-1-tgz/package/index.js

1.57 source-map-support 0.5.21

1.57.1 Available under license :

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1.58 readdirp 3.6.0

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1.59 get-intrinsic 1.1.1

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1.60 istanbul-lib-coverage 3.2.0

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1.61 babel-plugin-proposal-optional-chaining 7.16.7

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1.62 merge2 1.4.1

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1.63 stringify-object 3.3.0

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1.64 aria-query 4.2.2

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1.65 jest-docblock 27.4.0

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1.66 slash 4.0.0

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1.67 makeerror 1.0.12

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1.68 babel-preset-jest 27.4.0

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1.69 clean-stack 2.2.0

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1.70 call-bind 1.0.2

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1.71 glob-parent 6.0.2

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1.72 stylehacks 5.0.1

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1.73 string-width 4.2.3

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1.74 @webassemblyjs/wasm-edit 1.11.1

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1.75 @babel/plugin-proposal-numeric-separator 7.16.7

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1.76 @babel/helper-remap-async-to-generator 7.16.8

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1.77 workbox-webpack-plugin 6.4.2

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1.78 @rushstack/eslint-patch 1.1.0

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1.79 thor 1.2.1

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1.80 web-vitals 2.1.4

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1.81 core-js-compat 3.20.3

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1.82 detect-newline 3.1.0

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1.83 prop-types 15.8.1

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1.84 ansi-regex 6.0.1

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1.86 @babel/plugin-syntax-dynamic-import 7.8.3

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1.87 string-length 4.0.2

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1.88 @babel/plugin-transform-typeof-symbol 7.16.7

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1.90 cliui 7.0.4

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1.91 ws 8.4.2

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1.97 source-map 0.7.3

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1.98 @babel/preset-react 7.16.7

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1.99 colord 2.9.2

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1.100 import-local 3.1.0

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1.101 @babel/plugin-transform-spread 7.16.7

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1.103 type-is 1.6.18

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1.106 object-hash 2.2.0

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1.107 cookie 0.4.1

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1.110 @typescript-eslint/type-utils 5.10.0

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1.114 postcss-custom-properties 12.1.3

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1.118 @trysound/sax 0.2.0

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1.122 glob-parent 5.1.2

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1.123 html-minifier-terser 6.1.0

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1.124 resolve-pathname 3.0.0

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1.126 is-glob 4.0.3

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1.127 @pmmmwh/react-refresh-webpack-plugin 0.5.4

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1.128 active-model 6.1.5

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1.129 wbuf 1.7.3

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1.130 selfsigned 2.0.0

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1.131 gensync 1.0.0-beta.2

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1.132 get-own-enumerable-property-symbols 3.0.2

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1.133 @babel/plugin-transform-modules-systemjs 7.16.7

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1.134 npm-run-path 4.0.1

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1.135 commondir 1.0.1

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1.136 postcss-calc 8.2.2

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1.137 history 4.10.1

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1.138 universalify 0.1.2

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1.139 decimal.js 10.3.1

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1.140 unicode-match-property-value-ecmascript 2.0.0

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1.141 terser-webpack-plugin 5.3.0

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1.142 eslint-visitor-keys 2.1.0

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1.143 acorn-import-assertions 1.8.0

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Support for import assertions in acorn

Usage

This module provides a plugin that can be used to extend the Acorn Parser class:

```js
const {Parser} = require('acorn');
const {importAssertions} = require('acorn-import-assertions');
Parser.extend(importAssertions).parse('...');
```

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* /opt/cola/permits/1238056255_1638883785.89/0/acorn-import-assertions-1-8-0-tgz/package/README.md

1.144 strip-bom 4.0.0

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1.145 espree 9.3.0

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1.147 @types/eslint 7.29.0

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1.148 loader-runner 4.2.0

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1.149 tslib 2.3.1

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1.152 builtin-modules 3.2.0

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1.153 babel-plugin-polyfill-corejs3 0.5.1

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1.154 @babel/runtime 7.16.7

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1.156 babel-plugin-syntax-optional-chaining 7.8.3

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1.157 sstephensons-sprockets-rails 3.4.2

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1.159 style-loader 3.3.1

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1.160 destroy 1.0.4

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1.161 chrome-trace-event 1.0.3

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1.162 axobject-query 2.2.0

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1.166 babel-plugin-syntax-typescript 7.16.7

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1.171 domutils 1.7.0

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1.172 @types/sockjs 0.3.33

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1.173 css-minimizer-webpack-plugin 3.4.1

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1.174 postcss-selector-parser 6.0.8

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1.175 svgr-babel-plugin-add-jsx-attribute 5.4.0

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1.176 @babel/helper-get-function-arity 7.16.7

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1.177 @rollup/plugin-babel 5.3.0

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1.178 jsesc v2.5.2

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1.179 jest-cli 27.4.7

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1.180 tiny-warning 1.0.3

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1.181 @emotion/memoize 0.7.5

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1.182 htmlparser2 6.1.0

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1.183 types-estree 0.0.50

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1.184 node-releases 2.0.1

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1.185 babel-plugin-syntax-decorators 7.16.7

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1.187 file-loader 6.2.0

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1.188 @bcoe/v8-coverage 0.2.3

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1.190 autoprefixer 10.4.2

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1.191 globals 11.12.0

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1.192 string-natural-compare 3.0.1

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1.193 @webassemblyjs/helper-api-error 1.11.1

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1.194 dom-accessibility-api 0.5.10

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1.195 typescript-eslint-experimental-utils 5.10.0

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1.196 levn 0.4.1

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1.197 postcss-custom-media 8.0.0

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1.198 @rollup/plugin-replace 2.4.2

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1.199 @typescript-eslint/visitor-keys 5.10.0

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1.200 adjust-sourcemap-loader 4.0.0

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1.201 device-detector 1.0.6

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1.202 source-map-explorer 2.5.2

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1.203 workbox-window 6.4.2

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1.204 @babel/helper-plugin-utils 7.16.7

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1.205 nth-check 1.0.2

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1.206 dns-packet 1.3.4

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1.208 jest-types 27.4.2

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1.209 ipaddr.js 1.9.1

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1.210 stack-utils 2.0.5

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1.211 global-prefix 3.0.0

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1.212 jimweirichs-builder 3.2.4

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1.214 dom-serializer 1.3.2

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1.215 lines-and-columns 1.2.4

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1.216 react-scripts 5.0.0

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1.218 typedarray-to-buffer 3.1.5

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1.219 loader-utils 1.4.0

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1.220 mdn-data 2.0.14

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1.221 iconv-lite 0.6.3

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1.222 @babel/helper-module-imports 7.16.7

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1.223 svgr-babel-plugin-replace-jsx-attribute-value 5.0.1

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1.224 string_decoder 1.3.0

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1.225 ip 1.1.5

1.226 ansi-styles 5.2.0

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1.227 @types/qs 6.9.7

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1.228 react-is 16.13.1

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1.229 babel-plugin-transform-typescript 7.16.8

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1.230 whatwg-fetch 3.6.2

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1.231 mime-types 2.1.34

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1.232 jest-haste-map 27.4.6

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1.233 ffi 1.15.4

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1.234 @babel/helper-function-name 7.16.7

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1.235 uri-js 4.4.1

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1.238 escalade 3.1.1

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1.241 fs-monkey 1.0.3

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1.242 rack-mini-profiler 2.3.3

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1.243 @emotion/serialize 1.0.2

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1.244 @webassemblyjs/utf8 1.11.1

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1.245 es-module-lexer 0.9.3

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1.246 @babel/helpers 7.16.7

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1.247 html-escaper 2.0.2

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1.249 y18n 5.0.8

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1.250 testing-library-dom 8.11.3

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1.251 yargs-parser 20.2.9

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1.252 es-to-primitive 1.2.1

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1.253 chalk 4.1.2

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1.254 fast-glob 3.2.11

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1.255 fsevents 2.3.2

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1.256 source-map 0.6.1

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1.257 regjsparser 0.7.0

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1.259 testing-library-jest-dom 5.16.3

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1.261 is-symbol 1.0.4

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1.262 setprototypeof 1.1.0

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Found in path(s):
* /opt/cola/permits/1160999962_1620425949.03/0/agent-base-6-0-2-4-tgz/package/README.md

1.264 tsutils 3.21.0

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1.265 accepts 1.3.7

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1.266 csstools-normalize-css 12.0.0

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1.267 schema-utils 4.0.0

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1.269 @emotion/is-prop-valid 1.1.2

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1.270 @types/prettier 2.4.3

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1.271 pry-rails 0.3.9

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1.272 is-regex 1.1.4

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1.273 case-sensitive-paths-webpack-plugin 2.4.0

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1.274 actionview 6.1.5

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1.275 utila 0.4.0

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1.276 @babel/helper-validator-identifier 7.16.7

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1.277 @humanwhocodes/object-schema 1.2.1

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1.278 get-symbol-description 1.0.0

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1.279 make-dir 3.1.0

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1.280 defunkts-diff-lcs 1.5.0

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1.281 pretty-bytes 5.6.0

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1.282 array-union 2.1.0

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1.283 @babel/plugin-transform-react-jsx-development 7.16.7

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1.284 puma-webserver 5.6.2

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1.285 ansi-styles 3.2.1

1.286 find-up 2.1.0

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1.287 lodash.uniq 4.5.0

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1.288 safer-buffer 2.1.2

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1.289 workbox-google-analytics 6.4.2

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1.290 @types/resolve 1.17.1

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1.291 min-indent 1.0.1

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1.292 emoji-regex 8.0.0

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1.293 is-potential-custom-element-name 1.0.1

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1.294 json5 2.2.0

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1.295 tryer 1.0.1

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1.296 nodelib-fs-scandir 2.1.5

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1.297 css-prefers-color-scheme 6.0.2

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1.298 react 17.0.2

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1.299 escape-string-regexp 4.0.0

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1.301 eslint-plugin-flowtype 8.0.3

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1.303 object.fromentries 2.0.5

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1.304 jest-resolve-dependencies 27.4.6

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1.305 watchpack 2.3.1

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1.306 jest-get-type 27.4.0

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1.307 mkdirp 0.5.5

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1.308 content-type 1.0.4

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1.309 which 1.3.1

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1.310 eslint-plugin-react-hooks 4.3.0

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1.311 @babel/helper-skip-transparent-expression-wrappers 7.16.0

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1.312 workbox-broadcast-update 6.4.2

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1.314 babel-plugin-transform-react-remove-prop-types 0.4.24

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1.315 fast-diff 1.2.0

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```
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* This library modifies the diff-patch-match library by Neil Fraser
* by removing the patch and match functionality and certain advanced
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*
* ===
*
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*/
```

Found in path(s):
* /opt/cola/permits/1192537190_1629238385.79/0/fast-diff-1-2-0-6-tgz/package/diff.js

1.316 resolve-cwd 3.0.0

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1.318 punycode 2.1.1

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1.322 core-util-is 1.0.3

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1.324 sisteransi 1.0.5

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1.325 sindresorhus-globals 11.12.0

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1.326 msgpack-c 1.4.2

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1.330 @babel/plugin-transform-duplicate-keys 7.16.7

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1.331 babel-plugin-jest-hoist 27.4.0

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1.333 @babel/helper-hoist-variables 7.16.7

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1.334 aria-query 5.0.0

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1.336 istanbul-lib-source-maps 4.0.1

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1.338 string-prototype-trimstart 1.0.4

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1.339 @babel/plugin-proposal-private-methods 7.16.7

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1.342 tsconfig-paths 3.12.0

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1.343 anymatch 3.1.2

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1.345 postcss-overflow-shorthand 3.0.2

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1.346 @babel/plugin-proposal-unicode-property-regex 7.16.7

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1.347 eslint-plugin-jest 25.7.0

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1.348 postcss-minify-selectors 5.1.1

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1.349 regexp-prototype-flags 1.4.1

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1.350 statuses 1.5.0

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1.351 @babel/plugin-transform-parameters 7.16.7

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1.352 @rollup/pluginutils 3.1.0

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1.353 bonjour 3.5.0

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1.354 babel-plugin-transform-reserved-words 7.16.7

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1.355 terser 5.10.0

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1.356 colorette 2.0.16

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1.357 common-path-prefix 3.0.0

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1.358 symbol-tree 3.2.4

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1.359 svgr-babel-plugin-remove-jsx-empty-expression 5.0.1

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1.360 readable-stream 2.3.7

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1.361 es-abstract 1.19.1

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1.362 jbuilder 2.11.5

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1.363 char-regex 1.0.2

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1.364 babel-plugin-syntax-nullish-coalescing-operator 7.8.3

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1.365 domelementtype 1.3.1

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1.366 my-scope-package-b 0.0.0

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A. HISTORY OF THE SOFTWARE
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Python was created in the early 1990s by Guido van Rossum at Stichting
Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands
as a successor of a language called ABC. Guido remains Python's
principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for
National Research Initiatives (CNRI, see http://www.cnri.reston.va.us)
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In May 2000, Guido and the Python core development team moved to
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2.1	2.0+1.6.1	2001	PSF	no
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2.1.1	2.1+2.0.1	2001	PSF	yes
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1.367 delayed-stream 1.0.0

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1.368 mdn-data 2.0.4

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1.369 @babel/helper-annotate-as-pure 7.16.7

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1.370 activejob 6.1.5

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1.371 toidentifier 1.0.1

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1.372 js-yaml 3.14.1

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1.373 http-deceiver 1.2.7

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1.374 babel-plugin-transform-member-expression-literals 7.16.7

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1.375 path-to-regexp 0.1.7

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1.376 braces 3.0.2

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1.377 workbox-cacheable-response 6.4.2

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1.378 unbox-primitive 1.0.1

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1.379 dist 1.0.0

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Metadata-Version: 1.1
Name: dist
Version: 1.0.0
Summary: Compute distance between two coordinates on the map
Home-page: https://github.com/duboviy/dist
Author: Eugene Duboviy
Author-email: eugene.dubovoy@gmail.com
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Download-URL: https://github.com/duboviy/dist/tarball/1.0.0
Description:

As more and more apps are using maps, the more demand for geolocation capabilities increase.
Geolocation is about the reporting of your location to other users,
as well as associating real-world locations (such as landmarks) to your location.
This repo helps to accurately calculate the distance between two locations
and presents a time efficient practical solution,
that is almost 3 times faster than similar fast pure python implementation.

Keywords: distance,coordinates,map,performance
Platform: UNKNOWN
Classifier: Programming Language :: Python
Classifier: Programming Language :: Python :: 3
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1.380 @babel/helper-member-expression-to-functions 7.16.7

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1.381 monorepo-symlink-test 0.0.0

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1.382 eslint-utils 3.0.0

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1.383 @webassemblyjs/wasm-opt 1.11.1

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1.384 esprima 4.0.1

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1.385 @webassemblyjs/ieee754 1.11.1

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1.386 flow 0.174.1

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1.387 array-flatten 1.1.1

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1.388 xml-name-validator 3.0.0

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1.390 global-modules 2.0.0

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1.391 is-docker 2.2.1

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1.392 css-declaration-sorter 6.1.4

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1.393 @babel/plugin-transform-dotall-regex 7.16.7

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1.394 picomatch 2.3.1

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1.395 workbox-background-sync 6.4.2

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1.396 sassc-rails 2.1.2

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1.397 @rails/actioncable 7.0.2-3

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1.398 types-react-dom 17.0.13

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1.425 types-ws 8.2.2

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1.426 cssdb 5.1.0

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1.427 @babel/plugin-proposal-class-properties 7.16.7

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1.428 typescript-eslint-typescript-estree 5.10.0

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1.430 jsx-ast-utils 3.2.1

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1.431 to-fast-properties 2.0.0

1.432 safe-buffer 5.2.1

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1.433 @babel/plugin-syntax-class-properties 7.12.13

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1.434 http-parser-js 0.5.5

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- tests/iojs/test-http-parser-durability.js

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- tests/fixtures/*
tests/parallel/*
tests/testpy/*
tests/common.js
tests/test.py
tests/utils.py

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1.435 postcss-normalize-repeat-style 5.0.2

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1.436 prompts 2.4.2

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1.437 sassc 2.4.0

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1.438 babel-plugin-styled-components 2.0.2

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1.442 jest-worker 26.6.2

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1.444 @babel/template 7.16.7

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1.445 json-schema-traverse 0.4.1

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1.446 http-proxy 1.18.1

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1.448 dom-serializer 0.2.2

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1.449 matrix 0.4.2

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1.450 common-tags 1.8.2

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1.451 postcss-gap-properties 3.0.2

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1.452 concurrent-ruby 1.1.9

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1.453 html-encoding-sniffer 2.0.1

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1.454 collectiveidea/interactor 3.1.2

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1.455 check-types 11.1.2

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1.456 object-keys 1.1.1

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1.457 @babel/runtime 7.17.2

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1.458 multicast-dns 6.2.3

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1.459 schema-utils 2.7.0

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1.460 mime-db 1.51.0

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1.461 ini 1.3.8

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1.462 cosmiconfig 7.0.1

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1.463 visionmedia-debug 4.3.3

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1.464 object.getownpropertydescriptors 2.1.3

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1.465 rollup 2.64.0

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Repository: git@github.com:indutny/hash.js

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magic-string
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Repository: git://github.com/paulmillr/readdirp.git

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require-relative

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Repository: git://github.com/kamicane/require-relative.git

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signal-exit
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Repository: https://github.com/Rich-Harris/sourcemap-codec

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1.466 retry 0.13.1

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1.467 @types/body-parser 1.19.2

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1.468 ajv 8.9.0

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1.469 minimatch 3.0.4

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1.470 acorn-globals 6.0.0

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1.471 cross-spawn 7.0.3

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1.472 damerau-levenshtein 1.0.8

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1.473 semver 7.3.5

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1.475 p-locate 4.1.0

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1.476 @babel/plugin-proposal-object-rest-spread 7.16.7

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1.477 websocket-extensions 0.1.4

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1.478 inherits 2.0.3

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1.480 is-extglob 2.1.1

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1.481 raw-body 2.4.2

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1.482 core-js 3.20.3

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1.483 depd 1.1.2

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1.484 sindresorhus-supports-color 5.5.0

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1.485 p-map 4.0.0

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1.486 type-fest 0.16.0

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1.487 workbox-routing 6.4.2

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1.488 stympy-s-faker 1.9.6

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Faker::DrivingLicence

```ruby
# Generate a licence number in GB format, as issued in England, Scotland and Wales
# The DVSA does not publish their checksum algorithm, so the last 3 characters
# are random
# Optional arguments: last_name, initials, date_of_birth, gender
Faker::DrivingLicence.british_driving_licence       #=> "MCDER712081VF7EK"
Faker::DrivingLicence.british_driving_licence(last_name: "O'Carroll",
                                              initials: "J",
                                              gender: :female,
                                              date_of_birth: Date.parse("1986-10-24")) #=> "OCARR815246J91HT"

# Generate a Northern Irish licence number
Faker::DrivingLicence.northern_irish_driving_licence #=> "70702548"

# Generate a UK driving licence number in either GB or NI format, at a rate
# consistent with their relative populations
```

```
# Optional arguments: last_name, initials, date_of_birth, gender
Faker::DrivingLicence.uk_driving_licence          #=> "OCARR815246J91HT"
Faker::DrivingLicence.uk_driving_licence          #=> "70702548"
```

1.489 svgr-hast-util-to-babel-ast 5.5.0

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1.490 @webassemblyjs/wasm-parser 1.11.1

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1.491 is-wsl 2.2.0

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1.492 jest-validate 27.4.6

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1.493 postcss-discard-overridden 5.0.2

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1.494 lower-case 2.0.2

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1.495 postcss-color-functional-notation 4.2.1

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1.497 reacttraining-react-router 5.2.1

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1.498 ajv-keywords 3.5.2

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1.502 globalid 1.0.0

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1.503 execa 5.1.1

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1.504 stylis 4.0.13

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1.506 xtend 4.0.2

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1.507 jest-console 27.4.6

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1.508 @babel/plugin-transform-react-pure-annotations 7.16.7

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1.509 @types/aria-query 4.2.2

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1.510 @babel/plugin-bugfix-safari-id-destructuring-collision-in-function-expression 7.16.7

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1.511 ruby-on-rails 6.1.5

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1.512 readable-stream 3.6.0

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1.513 @types/html-minifier-terser 6.1.0

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1.514 addressable-uri-parser 2.8.0

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1.517 supports-preserve-symlinks-flag 1.0.0

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1.518 electron-to-chromium 1.4.49

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1.519 has-flag 4.0.0

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1.521 w3c-hr-time 1.0.2

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1.522 sanitize-css 13.0.0

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1.523 postcss-logical 5.0.3

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1.524 rspec-support 3.10.3

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1.525 css-tree 1.0.0-alpha.37

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1.526 filesize 8.0.7

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1.527 dedent 0.7.0

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1.528 upath 1.2.0

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1.532 deep-equal 1.1.1

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1.534 eslint-visitor-keys 3.2.0

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1.540 rimraf 2.6.3

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1.542 aggregate-error 3.1.0

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1.545 object.assign 4.1.2

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1.546 @types/serve-static 1.13.10

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1.547 ignore 4.0.6

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1.548 @types/node 17.0.10

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1.555 sprintf-js 1.0.3

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* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/lib/api.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/test/unit/namespace.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/test/integration/jakelib/rule.jake.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/lib/publish_task.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/test/unit/parseargs.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/lib/parseargs.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/lib/test_task.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/test/integration/file.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/lib/program.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/test/integration/rule.js
* /opt/cola/permits/1240102797_1639152633.97/0/jake-10-8-2-tgz/jake-v10.8.2/test/integration/file_task.js
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Jake -- the JavaScript build tool for Node.js

[![Build Status](https://travis-ci.org/jakejs/jake.svg?branch=master)](https://travis-ci.org/jakejs/jake)

Documentation site at http://jakejs.com

Contributing
1. [Install node](http://nodejs.org/#download).
2. Clone this repository `$ git clone git@github.com:jakejs/jake.git`.
3. Install dependencies `$ npm install`.
4. Run tests with `$ npm test`.
5. Start Hacking!

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1.557 @babel/helper-replace-supers 7.16.7

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1.558 doctrine 2.1.0

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1.559 scheduler 0.20.2

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1.560 resolve 2.0.0-next.3

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1.561 jest-each 27.4.6

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1.562 escape-string-regexp 2.0.0

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1.563 css-tree 1.1.3

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1.564 whatwg-url 8.7.0

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1.565 @babel/plugin-syntax-export-namespace-from 7.8.3

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1.566 get-package-type 0.1.0

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1.567 core-js-pure 3.20.3

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1.568 webidl-conversions 5.0.0

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1.569 jest-serializer 27.4.0

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1.570 source-map-loader 3.0.1

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1.571 @jest/globals 27.4.6

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1.572 sockjs 0.3.24

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1.573 path-exists 4.0.0

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1.574 domelementtype 2.2.0

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1.576 jest-mock 27.4.6

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1.577 lodash 4.17.21

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1.578 dom-accessibility-api 0.5.13

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1.579 svgr-babel-plugin-remove-jsx-attribute 5.4.0

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1.580 react-dev-utils 12.0.0

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1.581 cssnano-preset-default 5.1.10

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1.582 @apideck/better-ajv-errors 0.3.2

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1.583 postcss-convert-values 5.0.2

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1.585 magic-string 0.25.7

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1.587 @typescript-eslint/types 5.10.0

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1.588 ruby-i18n 1.10.0

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1.589 yaml 1.10.2

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1.590 mime 1.6.0

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1.591 ahoy_matey 4.0.3

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1.592 @babel/plugin-transform-new-target 7.16.7

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1.593 @types/q 1.5.5

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1.596 reusify 1.0.4

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1.597 postcss-focus-visible 6.0.3

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1.599 @babel/helper-module-transforms 7.16.7

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1.605 temp 0.9.4

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1.607 types-babel-traverse 7.14.2

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1.611 @emotion/unitless 0.7.5

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1.613 @babel/plugin-transform-function-name 7.16.7

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1.615 cookie-signature 1.0.6

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cookie-signature

Sign and unsign cookies.

Example

```js
var cookie = require('cookie-signature');

var val = cookie.sign('hello', 'tobiiscool');
val.should.equal('hello.DGDUkGlIkCzPz+C0B064FNgHdEjox7ch8tOBGslZ5QI');

var val = cookie.sign('hello', 'tobiiscool');
cookie.unsign(val, 'tobiiscool').should.equal('hello');
cookie.unsign(val, 'luna').should.be.false;
```

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1.617 @babel/helper-optimise-call-expression 7.16.7

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1.618 postcss-flexbugs-fixes 5.0.2

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1.619 nwsapi 2.2.0

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1.621 @babel/plugin-transform-unicode-escapes 7.16.7

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1.622 find-cache-dir 3.3.2

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1.623 postcss-page-break 3.0.4

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1.624 action-mailer 6.1.5

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1.625 postcss-place 7.0.3

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1.627 http-errors 1.8.1

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1.631 ruby-pg 1.2.3

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1.634 value-equal 1.0.1

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1.637 http-proxy-agent 4.0.1

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http-proxy-agent
==========

An HTTP(s) proxy `http.Agent` implementation for HTTP
[![Build Status](https://github.com/TooTallNate/node-http-proxy-agent/workflows/Node%20CI/badge.svg)](https://github.com/TooTallNate/node-http-proxy-agent/actions?workflow=Node+CI)

This module provides an `http.Agent` implementation that connects to a specified HTTP or HTTPS proxy server, and can be used with the built-in `http` module.

__Note:__ For HTTP proxy usage with the `https` module, check out [`node-https-proxy-agent`](https://github.com/TooTallNate/node-https-proxy-agent).

Installation

Install with `npm`:

```` bash
$ npm install http-proxy-agent
```


Example
---

```` js
var url = require('url');
var http = require('http');
var HttpProxyAgent = require('http-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);

// HTTP endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'http://nodejs.org/api/';
console.log('attempting to GET %j', endpoint);
var opts = url.parse(endpoint);

// create an instance of the `HttpProxyAgent` class with the proxy server information
var agent = new HttpProxyAgent(proxy);
opts.agent = agent;

http.get(opts, function (res) {
 console.log('"response" event!', res.headers);
 res.pipe(process.stdout);
});
```

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Found in path(s):
* /opt/cola/permits/1168115570_1621938856.22/0/http-proxy-agent-4-0-1-5-tgz/package/README.md

# 1.638 p-limit 2.3.0

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# 1.639 simplecov-html 0.12.3

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# 1.640 buffer-from 1.1.2

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# 1.641 camel-case 4.1.2

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# 1.642 diff-sequences 27.4.0

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# 1.643 thunky 1.1.0

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# 1.644 babel-plugin-syntax-jsx 6.18.0

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# 1.646 websocket-extensions-ruby 0.1.5

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# 1.648 postcss-double-position-gradients 3.0.4

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# 1.650 @babel/plugin-syntax-object-rest-spread 7.8.3

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# 1.677 error-stack-parser 2.0.6

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# 1.679 @webassemblyjs/wast-printer 1.11.1

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# 1.680 param-case 3.0.4

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# 1.681 @babel/plugin-syntax-logical-assignment-operators 7.10.4

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# 1.682 https-proxy-agent 5.0.0

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https-proxy-agent
==========
### An HTTP(s) proxy `http.Agent` implementation for HTTPS
[![Build Status](https://github.com/TooTallNate/node-https-proxy-agent/workflows/Node%20CI/badge.svg)](https://github.com/TooTallNate/node-https-proxy-agent/actions?workflow=Node+CI)

This module provides an `http.Agent` implementation that connects to a specified
HTTP or HTTPS proxy server, and can be used with the built-in `https` module.

Specifically, this `Agent` implementation connects to an intermediary "proxy"
server and issues the [CONNECT HTTP method][CONNECT], which tells the proxy to
open a direct TCP connection to the destination server.

Since this agent implements the CONNECT HTTP method, it also works with other
protocols that use this method when connecting over proxies (i.e. WebSockets).
See the "Examples" section below for more.

Installation
---

Install with `npm`:

```bash
$ npm install https-proxy-agent
```

Examples
---

#### `https` module example

```js
var url = require('url');
var https = require('https');
var HttpsProxyAgent = require('https-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);

// HTTPS endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'https://graph.facebook.com/tootallnate';
console.log('attempting to GET %j', endpoint);
var options = url.parse(endpoint);

// create an instance of the `HttpsProxyAgent` class with the proxy server information
var agent = new HttpsProxyAgent(proxy);
options.agent = agent;

https.get(options, function (res) {
 console.log('"response" event!', res.headers);
 res.pipe(process.stdout);
});
```

#### `ws` WebSocket connection example

```js
var url = require('url');
var WebSocket = require('ws');
var HttpsProxyAgent = require('https-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);

// WebSocket endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'ws://echo.websocket.org';
var parsed = url.parse(endpoint);
console.log('attempting to connect to WebSocket %j', endpoint);

// create an instance of the `HttpsProxyAgent` class with the proxy server information
var options = url.parse(proxy);

var agent = new HttpsProxyAgent(options);

// finally, initiate the WebSocket connection
var socket = new WebSocket(endpoint, { agent: agent });

socket.on('open', function () {
 console.log('"open" event!');
 socket.send('hello world');
});

socket.on('message', function (data, flags) {
 console.log('"message" event! %j %j', data, flags);
 socket.close();
});
```

API
---

### new HttpsProxyAgent(Object options)

The `HttpsProxyAgent` class implements an `http.Agent` subclass that connects to the specified "HTTP(s) proxy server" in order to proxy HTTPS and/or WebSocket requests. This is achieved by using the [HTTP `CONNECT` method][CONNECT].

The `options` argument may either be a string URI of the proxy server to use, or an "options" object with more specific properties:

* `host` - String - Proxy host to connect to (may use `hostname` as well). Required.
* `port` - Number - Proxy port to connect to. Required.
* `protocol` - String - If `https:`, then use TLS to connect to the proxy.
* `headers` - Object - Additional HTTP headers to be sent on the HTTP CONNECT method.
* Any other options given are passed to the `net.connect()`/`tls.connect()` functions.

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---

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[CONNECT]: http://en.wikipedia.org/wiki/HTTP_tunnel#HTTP_CONNECT_Tunneling

Found in path(s):
* /opt/ws_local/PERMITS_SQL/1063935529_1593103864.72/0/https-proxy-agent-5-0-0-1-tgz/package/README.md

# 1.683 domutils 2.8.0

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# 1.686 css-what 3.4.2

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# 1.689 is-number 7.0.0

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# 1.690 object.values 1.1.5

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# 1.691 @babel/plugin-syntax-optional-catch-binding 7.8.3

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# 1.692 types-babel-core 7.1.18

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# 1.694 @babel/plugin-transform-computed-properties 7.16.7

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# 1.701 optionator 0.9.1

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# 1.706 postcss-merge-rules 5.0.4

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# 1.713 is-negative-zero 2.0.2

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# 1.719 open 7.4.2

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# 1.725 babel-plugin-named-asset-import 0.3.8

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# 1.727 unicode-match-property-ecmascript 2.0.0

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# 1.728 @babel/traverse 7.16.10

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# 1.729 file-entry-cache 6.0.1

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```
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* @version    1.4.0
* @date       2015-10-26
* @stability  3 - Stable
* @author     Lauri Rooden (https://github.com/litejs/natural-compare-lite)
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*/
```

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# 1.732 @types/mime 1.3.2

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# 1.734 is-plain-obj 3.0.0

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# 1.735 workbox-range-requests 6.4.2

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# 1.737 icss-utils 5.1.0

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# 1.738 @babel/plugin-transform-modules-commonjs 7.16.8

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# 1.739 @humanwhocodes/config-array 0.9.2

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# 1.741 error-ex 1.3.2

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# 1.745 ruby-jwt 2.1.0

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# 1.748 at-least-node 1.0.0

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# 1.765 @babel/helper-explode-assignable-expression 7.16.7

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# 1.768 jest-environment-jsdom 27.4.6

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# 1.769 p-limit 1.3.0

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# 1.771 regexp-parser 2.2.0

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# 1.773 babel-plugin-transform-property-literals 7.16.7

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# 1.775 @types/prop-types 15.7.4

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# 1.779 @babel/parser 7.16.10

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# 1.800 handle-thing 2.0.1

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> Wrap Streams2 instance into a HandleWrap. The right thing when you need it

## Usage

### Examples

`soonâ„`

### API

`soonâ„`

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* /opt/cola/permits/1237943706_1638869476.45/0/spdy-http2-handle-thing-v2-0-1-0-gcc8c5c9-tar-gz/spdy-http2-handle-thing-115c789/README.md

# 1.801 testing-library-user-event 13.5.0

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# 1.805 @babel/helper-builder-binary-assignment-operator-visitor 7.16.7

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# 1.820 @babel/plugin-transform-regenerator 7.16.7

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# 1.823 postcss-modules-local-by-default 4.0.0

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# 1.825 @babel/core 7.16.10

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# 1.827 acorn 8.7.0

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# 1.829 lodash.sortby 4.7.0

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# 1.831 axe-core 4.3.5

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# 1.833 @types/scheduler 0.16.2

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# 1.835 types-istanbul-reports 3.0.1

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# 1.836 jest-matcher-utils 27.4.6

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# 1.837 coa 2.0.2

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# 1.840 svgr-babel-preset 5.5.0

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# 1.841 rimraf 3.0.2

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# 1.842 webpack-sources 2.3.1

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# 1.843 @babel/plugin-transform-react-jsx 7.16.7

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# 1.844 turbolinks 5.2.1

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# 1.848 follow-redirects 1.14.9

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# 1.849 estraverse 5.3.0

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# 1.850 obuf 1.1.2

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# 1.851 @babel/compat-data 7.16.8

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# 1.852 resolve-url-loader 4.0.0

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# 1.854 workbox-core 6.4.2

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# 1.856 @babel/plugin-syntax-async-generators 7.8.4

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# 1.859 parent-module 1.0.1

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# 1.860 guard-listen 3.7.0

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# 1.868 raf 3.4.1

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# 1.876 actiontext 6.1.5

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# 1.885 js-tokens 4.0.0

# 1.886 language-tags 1.0.5

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# IANA Language Tags for JavaScript #

[![Build Status](https://travis-ci.org/mattcg/language-tags.png?branch=master)](https://travis-ci.org/mattcg/language-tags)
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Based on [BCP 47](http://tools.ietf.org/html/bcp47) ([RFC 5646](http://tools.ietf.org/html/rfc5646)) and the latest [IANA language subtag registry](http://www.iana.org/assignments/language-subtag-registry).

This project will be updated as the standards change.

## JSON data ##

See the [language-subtag-registry](https://github.com/mattcg/language-subtag-registry) project for the underlying JSON data.

## API ##

```js
var tags = require('language-tags')
```

Note that all lookups and checks for tags and subtags are case insensitive. For formatting according to common conventions, see `tag.format`.

### tags(tag) ###

Check whether a hyphen-separated tag is valid and well-formed. Always returns a `Tag`, which can be checked using the `valid` method.

### tags.check(tag) ###

Shortcut for `tags(tag).valid()`. Return `true` if the tag is valid, `false` otherwise. For meaningful error output see `tag.errors()`.

### tags.subtags(subtag), tags.subtags(subtags) ###

Look up one or more subtags. Returns an array of `Subtag` objects. Returns an empty array if all of the subtags are non-existent.

Calling `tags.subtags('mt')` will return an array with two `Subtag` objects: one for Malta (the 'region' type subtag) and one for Maltese (the 'language' type subtag).

```
> tags.subtags('mt');
[Subtag, Subtag]
> tags.subtags('bumblebee');
[]
```

To get or check a single subtag by type use `tags.language(subtag)`, `tags.region(subtag)` or `tags.type(subtag, type)`.

### tags.filter(subtags) ###

The opposite of `tags.subtags(subtags)`. Returns an array of codes that are not registered subtags, otherwise returns an empty array.

```
> tags.filter(['en', 'Aargh']);
```

```
['Aargh']
```

### tags.search(description, [all]) ###

Search for tags and subtags by description. Supports either a RegExp object or a string for `description`. Returns an array of `Subtag` and `Tag` objects or an empty array if no results were found.

Note that `Tag` objects in the results represent 'grandfathered' or 'redundant' tags. These are excluded by default. Set the `all` parameter to `true` to include them.

Search is case-insensitive if `description` is a string.

### tags.languages(macrolanguage) ###

Returns an array of `Subtag` objects representing all the 'language' type subtags belonging to the given 'macrolanguage' type subtag.

Throws an error if `macrolanguage` is not a macrolanguage.

```
> tags.languages('zh');
[Subtag, Subtag...]
> tags.languages('en');
Error: 'en' is not a valid macrolanguage.
```

### tags.language(subtag) ###

Convenience method to get a single 'language' type subtag. Can be used to validate an input value as a language subtag. Returns a `Subtag` object or `null`.

```
> tags.language('en');
Subtag
> tags.language('us');
null
```

### tags.region(subtag) ###

As above, but with 'region' type subtags.

```
> tags.region('mt');
Subtag
> tags.region('en');
null
```

```

### tags.type(subtag, type) ###

Get a subtag by type. Returns the subtag matching `type` as a `Subtag` object otherwise returns `null`.

A `type` consists of one of the following strings: 'language', 'extlang', 'script', 'region' or 'variant'. To get a 'grandfathered' or 'redundant' type tag use `tags(tag)`.

```
> tags.type('zh', 'macrolanguage');
Subtag
> tags.type('zh', 'script');
null
```

### tags.date() ###

Returns the file date for the underlying data, as a string.

```
> tags.date();
'2004-06-28'
```

### Subtag ###

#### subtag.type() ####

Get the subtag type (either 'language', 'extlang', 'script', 'region' or 'variant'). See [RFC 5646 section 2.2](http://tools.ietf.org/html/rfc5646#section-2.2) for type definitions.

#### subtag.descriptions() ####

Returns an array of description strings (a subtag may have more than one description).

```
> tags.language('ro').descriptions();
['Romanian', 'Moldavian', 'Moldovan']
```

#### subtag.preferred() ####

Returns a preferred subtag as a `Subtag` object if the subtag is deprecated. For example, `ro` is preferred over deprecated `mo`.

```
> tags.language('mo').preferred();
```
```

Subtag
```

#### subtag.script() ####

For subtags of type 'language' or 'extlang', returns a `Subtag` object representing the language's default script. See [RFC 5646 section 3.1.9](http://tools.ietf.org/html/rfc5646#section-3.1.9) for a definition of 'Suppress-Script'.

#### subtag.scope() ####

Returns the subtag scope as a string, or `null` if the subtag has no scope.

Tip: if the subtag represents a macrolanguage, you can use `tags.languages(macrolanguage)` to get a list of all the macrolanguage's individual languages.

```
> tags.language('zh').scope();
'macrolanguage'
> tags.language('nah').scope();
'collection'
```

#### subtag.deprecated() ####

Returns a date string reflecting the deprecation date if the subtag is deprecated, otherwise returns `null`.

```
> tags.language('ja').deprecated();
'2008-11-22'
```

#### subtag.added() ####

Returns a date string reflecting the date the subtag was added to the registry.

```
> tags.language('ja').added();
'2005-10-16'
```

#### subtag.comments() ####

Returns an array of comments, if any, otherwise returns an empty array.

```
> tags.language('nmf').comments();
['see ntx']
```
```

#### subtag.format() ####

Return the subtag code formatted according to the case conventions defined in [RFC 5646 section 2.1.1](http://tools.ietf.org/html/rfc5646#section-2.1.1).

- language codes are made lowercase ('mn' for Mongolian)
- script codes are made lowercase with the initial letter capitalized ('Cyrl' for Cyrillic)
- country codes are capitalized ('MN' for Mongolia)

### Tag ###

#### tag.preferred() ####

If the tag is listed as 'deprecated' or 'redundant' it might have a preferred value. This method returns a `Tag` object if so.

```
> tags('zh-cmn-Hant').preferred();
Tag
```

#### tag.type() ####

Returns `grandfathered` if the tag is grandfathered, `redundant` if the tag is redundant, and `tag` if neither. For a definition of grandfathered and redundant tags, see [RFC 5646 section 2.2.8](http://tools.ietf.org/html/rfc5646#section-2.2.8).

#### tag.subtags() ####

Returns an array of subtags making up the tag, as `Subtag` objects.

#### tag.language(), tag.region(), tag.script() ####

Shortcuts for `tag.find('language')`, `tag.find('region')` and `tag.find('script')`.

#### tag.find(type) ####

Find a subtag of the given type from those making up the tag.

#### tag.valid() ####

Returns `true` if the tag is valid, `false` otherwise.

#### tag.errors() ####

Returns an array of `Error` objects if the tag is invalid. The `message` property of each is readable and helpful enough for UI output. The `code` property can be checked against the `Tag.ERR_*` constants. Each error will also

have either a `subtag` or `tag` property with the code of the offending tag.

#### tag.format() ####

Format a tag according to the case conventions defined in [RFC 5646 section 2.1.1](http://tools.ietf.org/html/rfc5646#section-2.1.1).

```
> tags('en-gb').format();
'en-GB'
```

#### tag.deprecated() ####

For grandfathered or redundant tags, returns a date string reflecting the deprecation date if the tag is deprecated.

```
> tags('zh-cmn-Hant').deprecated();
'2009-07-29'
```

#### tag.added() ####

For grandfathered or redundant tags, returns a date string reflecting the date the tag was added to the registry.

#### tag.descriptions() ####

Returns an array of tag descriptions for grandfathered or redundant tags, otherwise returns an empty array.

## Resources ##

- [Python version by the Flanders Heritage Agency](https://github.com/OnroerendErfgoed/language-tags)
- [Language Subtag Lookup tool by Richard Ishida](http://rishida.net/utils/subtags/)
- [W3C Internationalization Checker](http://validator.w3.org/i18n-checker/)
- [RFC 5646](http://tools.ietf.org/html/rfc5646)

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* /opt/cola/permits/1165426849_1621012224.38/0/mattcg-language-tags-v1-0-5-0-g5ae08f9-1-tar-gz/mattcg-language-tags-5ae08f9/README.md

# 1.887 react-spinners 0.11.0

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# 1.889 postcss-focus-within 5.0.3

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* /opt/cola/permits/1136066270_1613673803.28/0/bser-2-1-1-1-tgz/package/index.js

# 1.891 locate-path 3.0.0

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# 1.899 svg-parser 2.0.4

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# 1.900 @babel/plugin-proposal-class-static-block 7.16.7

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# 1.907 @types/parse-json 4.0.0

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# 1.911 postcss-value-parser 4.2.0

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# 1.912 msjs 2.1.2

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# 1.919 forwarded 0.2.0

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# 1.920 nodelib-fs-walk 1.2.8

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# 1.925 @babel/plugin-proposal-json-strings 7.16.7

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# 1.938 postcss-load-config 3.1.1

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# 1.944 @types/express-serve-static-core 4.17.28

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# 1.958 @types/react 17.0.39

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# 1.959 types-jest 27.4.0

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# 1.960 sourcemap-codec 1.4.8

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# 1.961 whatwg-encoding 1.0.5

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# 1.962 p-try 2.2.0

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# 1.963 @svgr/webpack 5.5.0

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# 1.964 object-assign 4.1.1

# 1.965 workbox-navigation-preload 6.4.2

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# 1.966 mylib 0.0.0

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# 1.967 esutils 2.0.3

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# 1.968 shallowequal 1.1.0

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# 1.969 babel-plugin-dynamic-import-node 2.3.3

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# 1.970 @babel/plugin-transform-named-capturing-groups-regex 7.16.8

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# 1.971 @babel/plugin-proposal-logical-assignment-operators 7.16.7

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# 1.972 json-stable-stringify-without-jsonify 1.0.1

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# 1.973 lru-cache 6.0.0

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# 1.974 strip-indent 3.0.0

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# 1.975 postcss-minify-gradients 5.0.4

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# 1.976 atob 2.1.2

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# 1.977 strip-json-comments 3.1.1

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# 1.978 pkg-up 3.1.0

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# 1.979 @babel/plugin-proposal-export-namespace-from 7.16.7

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# 1.980 eventemitter3 4.0.7

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# 1.981 @babel/plugin-proposal-async-generator-functions 7.16.8

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# 1.982 types-yargs 16.0.4

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# 1.983 jest-source-map 27.4.0

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# 1.984 detect-port-alt 1.1.6

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# 1.985 lodash-merge 4.6.2

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# 1.986 actioncable 6.1.5

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# 1.987 spring-framework 4.0.0

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# 1.995 svgo 1.3.2

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# 1.1004 jest-util 27.4.2

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# 1.1005 @types/testing-library__jest-dom 5.14.2

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# 1.1008 @types/serve-index 1.9.1

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# 1.1013 prelude-ls 1.2.1

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# 1.1015 rgrove-crass 1.0.6

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# 1.1017 jest-runtime 27.4.6

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# 1.1021 @types/range-parser 1.2.4

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# 1.1023 indent-string 4.0.0

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# 1.1025 bindex 0.8.1

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# 1.1028 browser-process-hrtime 1.0.0

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# 1.1029 xpath 3.2.0

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# 1.1031 nanoid 3.2.0

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# 1.1032 sax 1.2.4

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# 1.1033 big.js 5.2.2

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# 1.1049 @types/bonjour 3.5.10

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# 1.1051 @babel/plugin-proposal-optional-catch-binding 7.16.7

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# 1.1053 @rollup/plugin-node-resolve 11.2.1

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# 1.1067 unpipe 1.0.0

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# 1.1068 @babel/helper-wrap-function 7.16.8

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# 1.1070 marcel 1.0.2

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# 1.1078 eslint-module-utils 2.7.2

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# 1.1082 path-key 3.1.1

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# 1.1083 decode-uri-component 0.2.0

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# 1.1084 @sinonjs/fake-timers 8.1.0

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# 1.1085 @babel/plugin-syntax-import-meta 7.10.4

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# 1.1086 testing-library-react 12.1.4

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# 1.1087 activerecord-object-relation-mapping-put-on-rails 6.1.5

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# 1.1088 type-check 0.3.2

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# 1.1089 ms 2.1.2

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# 1.1090 inflight 1.0.6

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# 1.1091 @emotion/weak-memoize 0.2.5

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# 1.1092 @babel/plugin-syntax-bigint 7.8.3

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# 1.1093 babel-plugin-syntax-top-level-await 7.14.5

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# 1.1094 react-router-dom 5.3.0

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{"version":3,"file":"react-router-dom.min.js","sources":["../../node_modules/@babel/runtime/helpers/esm/setPrototypeOf.js","../../node_modules/@babel/runtime/helpers/esm/inheritsLoose.js","../../node_modules/react-is/cjs/react-is.production.min.js","../../node_modules/react-is/index.js","../../node_modules/object-assign/index.js","../../node_modules/prop-types/factoryWithTypeCheckers.js","../../node_modules/prop-types/factoryWithThrowingShims.js","../../node_modules/prop-types/index.js","../../node_modules/prop-types/lib/ReactPropTypesSecret.js","../../node_modules/@babel/runtime/helpers/esm/extends.js","../../node_modules/resolve-pathname/index.js","../../node_modules/value-equal/index.js","../../node_modules/tiny-invariant/dist/tiny-invariant.esm.js","../../node_modules/history/esm/history.js","../../node_modules/mini-create-react-context/dist/esm/index.js","../../node_modules/path-to-regexp/index.js","../../node_modules/path-to-regexp/node_modules/isarray/index.js","../../node_modules/@babel/runtime/helpers/esm/objectWithoutPropertiesLoose.js","../../node_modules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js","../../react-router/esm/react-router.js","../modules/utils/locationUtils.js","../modules/Link.js","../modules/BrowserRouter.js","../modules/HashRouter.js","../modules/NavLink.js"],"sourcesContent":["export default function _setPrototypeOf(o, p) {\n _setPrototypeOf = Object.setPrototypeOf || function _setPrototypeOf(o, p) {\n  o.__proto__ = p;\n  return o;\n };\n\n  return _setPrototypeOf(o, p);\n}","import setPrototypeOf from \"@babel/runtime/helpers/esm/setPrototypeOf\";\nexport default function _inheritsLoose(subClass, superClass) {\n subClass.prototype = Object.create(superClass.prototype);\n  subClass.prototype.constructor = subClass;\n setPrototypeOf(subClass, superClass);\n}","/** @license React v16.9.0\n * react-is.production.min.js\n *\n * Copyright (c) Facebook, Inc. and its affiliates.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';Object.defineProperty(exports,\"__esModule\",{value:!0});\nvar b=\"function\"===typeof Symbol&&Symbol.for,c=b?Symbol.for(\"react.element\"):60103,d=b?Symbol.for(\"react.portal\"):60106,e=b?Symbol.for(\"react.fragment\"):60107,f=b?Symbol.for(\"react.strict_mode\"):60108,g=b?Symbol.for(\"react.profiler\"):60114,h=b?Symbol.for(\"react.provider\"):60109,k=b?Symbol.for(\"react.context\"):60110,l=b?Symbol.for(\"react.async_mode\"):60111,m=b?Symbol.for(\"react.concurrent_mode\"):60111,n=b?Symbol.for(\"react.forward_ref\"):60112,p=b?Symbol.for(\"react.suspense\"):60113,q=b?Symbol.for(\"react.suspense_list\"):\n60120,r=b?Symbol.for(\"react.memo\"):60115,t=b?Symbol.for(\"react.lazy\"):60116,v=b?Symbol.for(\"react.fundamental\"):60117,w=b?Symbol.for(\"react.responder\"):60118;function x(a){if(\"object\"===typeof a&&null!==a){var u=a.$$typeof;switch(u){case c:switch(a=a.type,a){case l:case m:case e:case g:case f:case p:return a;default:switch(a=a&&a.$$typeof,a){case k:case n:case h:return a;default:return u}}case t:case r:case d:return u}}}function y(a){return x(a)===m}exports.typeOf=x;exports.AsyncMode=l;\nexports.ConcurrentMode=m;exports.ContextConsumer=k;exports.ContextProvider=h;exports.Element=c;exports.ForwardRef=n;exports.Fragment=e;exports.Lazy=t;exports.Memo=r;exports.Portal=d;exports.Profiler=g;exports.StrictMode=f;exports.Suspense=p;\nexports.isValidElementType=function(a){return\"string\"===typeof a||\"function\"===typeof a||a===e||a===m||a===g||a===f||a===p||a===q||\"object\"===typeof a&&null!==a&&(a.$$typeof===t||a.$$typeof===r||a.$$typeof===h||a.$$typeof===k||a.$$typeof===n||a.$$typeof===v||a.$$typeof===w)};exports.isAsyncMode=function(a){return y(a)||x(a)===l};exports.isConcurrentMode=y;exports.isContextConsumer=function(a){return x(a)===k};exports.isContextProvider=function(a){return x(a)===h};\nexports.isElement=function(a){return\"object\"===typeof a&&null!==a&&a.$$typeof===c};exports.isForwardRef=function(a){return x(a)===n};exports.isFragment=function(a){return x(a)===e};exports.isLazy=function(a){return x(a)===t};exports.isMemo=function(a){return x(a)===r};exports.isPortal=function(a){return

x(a)===d};exports.isProfiler=function(a){return x(a)===g};exports.isStrictMode=function(a){return x(a)===f};exports.isSuspense=function(a){return x(a)===p};\n","'use strict';\n\nif (process.env.NODE_ENV === 'production') {\n  module.exports = require('./cjs/react-is.production.min.js');\n} else {\n  module.exports = require('./cjs/react-is.development.js');\n}\n","/*\nobject-assign\n(c) Sindre Sorhus\n@license MIT\n*/\n\n'use strict';\n/* eslint-disable no-unused-vars */\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar hasOwnProperty = Object.prototype.hasOwnProperty;\nvar propIsEnumerable = Object.prototype.propertyIsEnumerable;\n\nfunction toObject(val) {\n\tif (val === null || val === undefined) {\n\t\tthrow new TypeError('Object.assign cannot be called with null or undefined');\n\t}\n\n\treturn Object(val);\n}\n\nfunction shouldUseNative() {\n\ttry {\n\t\tif (!Object.assign) {\n\t\t\treturn false;\n\t\t}\n\n\t\t// Detect buggy property enumeration order in older V8 versions.\n\n\t\t// https://bugs.chromium.org/p/v8/issues/detail?id=4118\n\t\tvar test1 = new String('abc');  // eslint-disable-line no-new-wrappers\n\t\ttest1[5] = 'de';\n\t\tif (Object.getOwnPropertyNames(test1)[0] === '5') {\n\t\t\treturn false;\n\t\t}\n\n\t\t// https://bugs.chromium.org/p/v8/issues/detail?id=3056\n\t\tvar test2 = {};\n\t\tfor (var i = 0; i < 10; i++) {\n\t\t\ttest2['_' + String.fromCharCode(i)] = i;\n\t\t}\n\t\tvar order2 = Object.getOwnPropertyNames(test2).map(function (n) {\n\t\t\treturn test2[n];\n\t\t});\n\t\tif (order2.join('') !== '0123456789') {\n\t\t\treturn false;\n\t\t}\n\n\t\t// https://bugs.chromium.org/p/v8/issues/detail?id=3056\n\t\tvar test3 = {};\n\t\t'abcdefghijklmnopqrst'.split('').forEach(function (letter) {\n\t\t\ttest3[letter] = letter;\n\t\t});\n\t\tif (Object.keys(Object.assign({}, test3)).join('') !==\n\t\t\t\t'abcdefghijklmnopqrst') {\n\t\t\treturn false;\n\t\t}\n\n\t\treturn true;\n\t} catch (err) {\n\t\t// We don't expect any of the above to throw, but better to be safe.\n\t\treturn false;\n\t}\n}\n\nmodule.exports = shouldUseNative() ? Object.assign : function (target, source) {\n\tvar from;\n\tvar to = toObject(target);\n\tvar symbols;\n\n\tfor (var s = 1; s < arguments.length; s++) {\n\t\tfrom = Object(arguments[s]);\n\n\t\tfor (var key in from) {\n\t\t\tif (hasOwnProperty.call(from, key)) {\n\t\t\t\tto[key] = from[key];\n\t\t\t}\n\t\t}\n\n\t\tif (getOwnPropertySymbols) {\n\t\t\tsymbols = getOwnPropertySymbols(from);\n\t\t\tfor (var i = 0; i < symbols.length; i++) {\n\t\t\t\tif (propIsEnumerable.call(from, symbols[i])) {\n\t\t\t\t\tto[symbols[i]] = from[symbols[i]];\n\t\t\t\t}\n\t\t\t}\n\t\t}\n\t}\n\n\treturn to;\n};\n","/**\n * Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';\n\nvar ReactIs = require('react-is');\nvar assign = require('object-assign');\n\nvar ReactPropTypesSecret = require('./lib/ReactPropTypesSecret');\nvar checkPropTypes = require('./checkPropTypes');\n\nvar has = Function.call.bind(Object.prototype.hasOwnProperty);\nvar printWarning = function() {};\n\nif (process.env.NODE_ENV !== 'production') {\n  printWarning = function(text) {\n    var message = 'Warning: ' + text;\n    if (typeof console !== 'undefined') {\n      console.error(message);\n    }\n    try {\n      // --- Welcome to debugging React ---\n      // This error was thrown as a convenience so that you can use this stack\n      // to find the callsite that caused this warning to fire.\n      throw new Error(message);\n    } catch (x) {}\n  };\n}\n\nfunction emptyFunctionThatReturnsNull() {\n  return null;\n}\n\nmodule.exports = function(isValidElement, throwOnDirectAccess) {\n  /* global Symbol */\n  var ITERATOR_SYMBOL = typeof Symbol === 'function' && Symbol.iterator;\n  var FAUX_ITERATOR_SYMBOL = '@@iterator'; // Before Symbol spec.\n\n  /**\n   * Returns the iterator method function contained on the iterable object.\n   *\n   * Be sure to invoke the function with the iterable as context:\n   *\n   *     var iteratorFn = getIteratorFn(myIterable);\n   *     if (iteratorFn) {\n   *       var iterator = iteratorFn.call(myIterable);\n   *       ...\n   *     }\n   *\n   * @param {?object} maybeIterable\n   * @return {?function}\n   */\n  function getIteratorFn(maybeIterable) {\n    var iteratorFn = maybeIterable && (ITERATOR_SYMBOL && maybeIterable[ITERATOR_SYMBOL] || maybeIterable[FAUX_ITERATOR_SYMBOL]);\n    if (typeof iteratorFn === 'function') {\n      return iteratorFn;\n    }\n  }\n\n  /**\n   * Collection of methods that allow declaration and validation of props that are\n   * supplied to React components. Example usage:\n   *\n   *   var Props = require('ReactPropTypes');\n   *   var MyArticle = React.createClass({\n   *     propTypes: {\n   *       // An optional string prop named \"description\".\n   *       description: Props.string,\n   *\n   *       // A required enum prop named \"category\".\n   *       category: Props.oneOf(['News','Photos']).isRequired,\n   *\n   *       // A prop named \"dialog\" that requires an instance of

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Dialog.\n   *       dialog: Props.instanceOf(Dialog).isRequired\n   *     },\n   *     render: function() { ... }\n   *   });\n
*\n   * A more formal specification of how these methods are used:\n   *\n   *   type :=
array|bool|func|object|number|string|oneOf([...])|instanceOf(...)\n   *   decl :=
ReactPropTypes.{type}(.isRequired)?\n   *\n   * Each and every declaration produces a function with the same
signature. This\n   * allows the creation of custom validation functions. For example:\n   *\n   *  var MyLink =
React.createClass({\n   *    propTypes: {\n   *      // An optional string or URI prop named \"href\".\n   *      href:
function(props, propName, componentName) {\n   *        var propValue = props[propName];\n   *        if (propValue
!= null && typeof propValue !== 'string' &&\n   *            !(propValue instanceof URI)) {\n   *          return new
Error(\n   *            'Expected a string or an URI for ' + propName + ' in ' +\n   *            componentName\n   *
);\n   *        }\n   *      }\n   *    },\n   *    render: function() {...}\n   *  });\n   *\n   * @internal\n   */\n\n  var
ANONYMOUS = '<<anonymous>>';\n\n  // Important!\n  // Keep this list in sync with production version in
`./factoryWithThrowingShims.js`.\n  var ReactPropTypes = {\n    array: createPrimitiveTypeChecker('array'),\n
bool: createPrimitiveTypeChecker('boolean'),\n    func: createPrimitiveTypeChecker('function'),\n    number:
createPrimitiveTypeChecker('number'),\n    object: createPrimitiveTypeChecker('object'),\n    string:
createPrimitiveTypeChecker('string'),\n    symbol: createPrimitiveTypeChecker('symbol'),\n\n    any:
createAnyTypeChecker(),\n    arrayOf: createArrayOfTypeChecker,\n    element: createElementTypeChecker(),\n
elementType: createElementTypeTypeChecker(),\n    instanceOf: createInstanceTypeChecker,\n    node:
createNodeChecker(),\n    objectOf: createObjectOfTypeChecker,\n    oneOf: createEnumTypeChecker,\n
oneOfType: createUnionTypeChecker,\n    shape: createShapeTypeChecker,\n    exact:
createStrictShapeTypeChecker,\n  };\n\n  /**\n   * inlined Object.is polyfill to avoid requiring consumers ship their
own\n   * https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Object/is\n   */\n
/*eslint-disable no-self-compare*/\n  function is(x, y) {\n    // SameValue algorithm\n    if (x === y) {\n      // Steps
1-5, 7-10\n      // Steps 6.b-6.e: +0 != -0\n      return x !== 0 || 1 / x === 1 / y;\n    } else {\n      // Step 6.a: NaN ==
NaN\n      return x !== x && y !== y;\n    }\n  }\n  /*eslint-enable no-self-compare*/\n\n  /**\n   * We use an Error-
like object for backward compatibility as people may call\n   * PropTypes directly and inspect their output.
However, we don't use real\n   * Errors anymore. We don't inspect their stack anyway, and creating them\n   * is
prohibitively expensive if they are created too often, such as what\n   * happens in oneOfType() for any type before
the one that matched.\n   */\n  function PropTypeError(message) {\n    this.message = message;\n    this.stack = '';\n
}\n  // Make `instanceof Error` still work for returned errors.\n  PropTypeError.prototype = Error.prototype;\n\n
function createChainableTypeChecker(validate) {\n    if (process.env.NODE_ENV !== 'production') {\n      var
manualPropTypeCallCache = {};\n      var manualPropTypeWarningCount = 0;\n    }\n    function
checkType(isRequired, props, propName, componentName, location, propFullName, secret) {\n
componentName = componentName || ANONYMOUS;\n      propFullName = propFullName || propName;\n\n      if
(secret !== ReactPropTypesSecret) {\n        if (throwOnDirectAccess) {\n          // New behavior only for users of
`prop-types` package\n          var err = new Error(\n            'Calling PropTypes validators directly is not supported by
the `prop-types` package. ' +\n            'Use `PropTypes.checkPropTypes()` to call them. ' +\n            'Read more at
http://fb.me/use-check-prop-types'\n          );\n          err.name = 'Invariant Violation';\n          throw err;\n        } else
if (process.env.NODE_ENV !== 'production' && typeof console !== 'undefined') {\n          // Old behavior for
people using React.PropTypes\n          var cacheKey = componentName + ':' + propName;\n          if (\n
!manualPropTypeCallCache[cacheKey] &&\n            // Avoid spamming the console because they are often not
actionable except for lib authors\n            manualPropTypeWarningCount < 3\n          ) {\n            printWarning(\n
        'You are manually calling a React.PropTypes validation ' +\n              'function for the `' + propFullName + '`
prop on `' + componentName  + '`. This is deprecated ' +\n              'and will throw in the standalone `prop-types`
package. ' +\n              'You may be seeing this warning due to a third-party PropTypes ' +\n              'library. See
https://fb.me/react-warning-dont-call-proptypes ' + 'for details.'\n            );\n
manualPropTypeCallCache[cacheKey] = true;\n            manualPropTypeWarningCount++;\n          }\n        }\n
}\n      if (props[propName] == null) {\n        if (isRequired) {\n          if (props[propName] === null) {\n
return new PropTypeError('The ' + location + ' `' + propFullName + '` is marked as required ' + ('in `' +
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componentName + '`, but its value is `null`.'));\n          }\n          return new PropTypeError('The ' + location + ' `' +
propFullName + '` is marked as required in ' + ('`' + componentName + '`, but its value is `undefined`.'));\n        }\n
  return null;\n      } else {\n        return validate(props, propName, componentName, location, propFullName);\n
}\n    }\n\n    var chainedCheckType = checkType.bind(null, false);\n    chainedCheckType.isRequired =
checkType.bind(null, true);\n\n    return chainedCheckType;\n  }\n\n  function
createPrimitiveTypeChecker(expectedType) {\n    function validate(props, propName, componentName, location,
propFullName, secret) {\n      var propValue = props[propName];\n      var propType = getPropType(propValue);\n
  if (propType !== expectedType) {\n        // `propValue` being instance of, say, date/regexp, pass the 'object'\n
// check, but we can offer a more precise error message here rather than\n        // 'of type `object`'.\n        var
preciseType = getPreciseType(propValue);\n\n        return new PropTypeError('Invalid ' + location + ' `' +
propFullName + '` of type ' + ('`' + preciseType + '` supplied to `' + componentName + '`, expected ') + ('`' +
expectedType + '`'));\n      }\n      return null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n
function createAnyTypeChecker() {\n    return createChainableTypeChecker(emptyFunctionThatReturnsNull);\n
}\n\n  function createArrayOfTypeChecker(typeChecker) {\n    function validate(props, propName,
componentName, location, propFullName) {\n      if (typeof typeChecker !== 'function') {\n        return new
PropTypeError('Property `' + propFullName + '` of component `' + componentName + '` has invalid PropType
notation inside arrayOf.');\n      }\n      var propValue = props[propName];\n      if (!Array.isArray(propValue)) {\n
  var propType = getPropType(propValue);\n        return new PropTypeError('Invalid ' + location + ' `' +
propFullName + '` of type ' + ('`' + propType + '` supplied to `' + componentName + '`, expected an array.'));\n
}\n      for (var i = 0; i < propValue.length; i++) {\n        var error = typeChecker(propValue, i, componentName,
location, propFullName + '[' + i + ']', ReactPropTypesSecret);\n        if (error instanceof Error) {\n          return
error;\n        }\n      }\n      return null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createElementTypeChecker() {\n    function validate(props, propName, componentName, location, propFullName)
{\n      var propValue = props[propName];\n      if (!isValidElement(propValue)) {\n        var propType =
getPropType(propValue);\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type ' +
('`' + propType + '` supplied to `' + componentName + '`, expected a single ReactElement.'));\n      }\n      return
null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function createElementTypeTypeChecker()
{\n    function validate(props, propName, componentName, location, propFullName) {\n      var propValue =
props[propName];\n      if (!ReactIs.isValidElementType(propValue)) {\n        var propType =
getPropType(propValue);\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type ' +
('`' + propType + '` supplied to `' + componentName + '`, expected a single ReactElement type.'));\n      }\n      return
null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createInstanceTypeChecker(expectedClass) {\n    function validate(props, propName, componentName, location,
propFullName) {\n      if (!(props[propName] instanceof expectedClass)) {\n        var expectedClassName =
expectedClass.name || ANONYMOUS;\n        var actualClassName = getClassName(props[propName]);\n
return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type ' + ('`' + actualClassName + '`
supplied to `' + componentName + '`, expected ') + ('instance of `' + expectedClassName + '`.'));\n      }\n      return
null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createEnumTypeChecker(expectedValues) {\n    if (!Array.isArray(expectedValues)) {\n      if
(process.env.NODE_ENV !== 'production') {\n        if (arguments.length > 1) {\n          printWarning(\n
'Invalid arguments supplied to oneOf, expected an array, got ' + arguments.length + ' arguments. ' +\n            'A
common mistake is to write oneOf(x, y, z) instead of oneOf([x, y, z]).'\n          );\n        } else {\n
printWarning('Invalid argument supplied to oneOf, expected an array.');\n        }\n      }\n      return
emptyFunctionThatReturnsNull;\n    }\n\n    function validate(props, propName, componentName, location,
propFullName) {\n      var propValue = props[propName];\n      for (var i = 0; i < expectedValues.length; i++) {\n
  if (is(propValue, expectedValues[i])) {\n          return null;\n        }\n      }\n\n      var valuesString =
JSON.stringify(expectedValues, function replacer(key, value) {\n        var type = getPreciseType(value);\n        if
(type === 'symbol') {\n          return String(value);\n        }\n        return value;\n      });\n      return new
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PropTypeError('Invalid ' + location + ' `' + propFullName + '` of value `' + String(propValue) + '` ' + ('supplied to `'
+ componentName + '`, expected one of ' + valuesString + '.'));\n    }\n    return
createChainableTypeChecker(validate);\n  }\n\n  function createObjectOfTypeChecker(typeChecker) {\n    function
validate(props, propName, componentName, location, propFullName) {\n      if (typeof typeChecker !== 'function')
{\n        return new PropTypeError('Property `' + propFullName + '` of component `' + componentName + '` has
invalid PropType notation inside objectOf.');\n      }\n      var propValue = props[propName];\n      var propType =
getPropType(propValue);\n      if (propType !== 'object') {\n        return new PropTypeError('Invalid ' + location + '
`' + propFullName + '` of type ' + ('`' + propType + '` supplied to `' + componentName + '`, expected an object.'));\n
  }\n      for (var key in propValue) {\n        if (has(propValue, key)) {\n          var error = typeChecker(propValue,
key, componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n          if (error instanceof Error)
{\n            return error;\n          }\n        }\n      }\n      return null;\n    }\n    return
createChainableTypeChecker(validate);\n  }\n\n  function createUnionTypeChecker(arrayOfTypeCheckers) {\n    if
(!Array.isArray(arrayOfTypeCheckers)) {\n      process.env.NODE_ENV !== 'production' ? printWarning('Invalid
argument supplied to oneOfType, expected an instance of array.') : void 0;\n      return
emptyFunctionThatReturnsNull;\n    }\n\n    for (var i = 0; i < arrayOfTypeCheckers.length; i++) {\n      var checker
= arrayOfTypeCheckers[i];\n      if (typeof checker !== 'function') {\n        printWarning(\n          'Invalid argument
supplied to oneOfType. Expected an array of check functions, but ' +\n          'received ' +
getPostfixForTypeWarning(checker) + ' at index ' + i + '.'\n        );\n        return emptyFunctionThatReturnsNull;\n
}\n    }\n\n    function validate(props, propName, componentName, location, propFullName) {\n      for (var i = 0; i <
arrayOfTypeCheckers.length; i++) {\n        var checker = arrayOfTypeCheckers[i];\n        if (checker(props,
propName, componentName, location, propFullName, ReactPropTypesSecret) == null) {\n          return null;\n
}\n      }\n\n      return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` supplied to ' + ('`' +
componentName + '`.'));\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createNodeChecker() {\n    function validate(props, propName, componentName, location, propFullName) {\n      if
(!isNode(props[propName])) {\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '`
supplied to ' + ('`' + componentName + '`, expected a ReactNode.'));\n      }\n      return null;\n    }\n    return
createChainableTypeChecker(validate);\n  }\n\n  function createShapeTypeChecker(shapeTypes) {\n    function
validate(props, propName, componentName, location, propFullName) {\n      var propValue = props[propName];\n
  var propType = getPropType(propValue);\n      if (propType !== 'object') {\n        return new
PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type `' + propType + '` ' + ('supplied to `' +
componentName + '`, expected `object`.'));\n      }\n      for (var key in shapeTypes) {\n        var checker =
shapeTypes[key];\n        if (!checker) {\n          continue;\n        }\n        var error = checker(propValue, key,
componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n        if (error) {\n          return
error;\n        }\n      }\n      return null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createStrictShapeTypeChecker(shapeTypes) {\n    function validate(props, propName, componentName, location,
propFullName) {\n      var propValue = props[propName];\n      var propType = getPropType(propValue);\n      if
(propType !== 'object') {\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type `' +
propType + '` ' + ('supplied to `' + componentName + '`, expected `object`.'));\n      }\n      // We need to check all
keys in case some are required but missing from\n      // props.\n      var allKeys = assign({}, props[propName],
shapeTypes);\n      for (var key in allKeys) {\n        var checker = shapeTypes[key];\n        if (!checker) {\n
return new PropTypeError(\n          'Invalid ' + location + ' `' + propFullName + '` key `' + key + '` supplied to `' +
componentName + '`.' +\n          '\\nBad object: ' + JSON.stringify(props[propName], null, '  ') +\n          '\\nValid
keys: ' +  JSON.stringify(Object.keys(shapeTypes), null, '  ')\n        );\n        }\n        var error = checker(propValue,
key, componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n        if (error) {\n          return
error;\n        }\n      }\n      return null;\n    }\n\n    return createChainableTypeChecker(validate);\n  }\n\n  function
isNode(propValue) {\n    switch (typeof propValue) {\n      case 'number':\n      case 'string':\n      case 'undefined':\n
    return true;\n      case 'boolean':\n        return !propValue;\n      case 'object':\n        if (Array.isArray(propValue))
{\n          return propValue.every(isNode);\n        }\n        if (propValue === null || isValidElement(propValue)) {\n
```

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    return true;\n        }\n\n        var iteratorFn = getIteratorFn(propValue);\n        if (iteratorFn) {\n          var iterator
= iteratorFn.call(propValue);\n          var step;\n          if (iteratorFn !== propValue.entries) {\n            while (!(step =
iterator.next()).done) {\n              if (!isNode(step.value)) {\n                return false;\n              }\n            }\n          }
else {\n            // Iterator will provide entry [k,v] tuples rather than values.\n            while (!(step =
iterator.next()).done) {\n              var entry = step.value;\n              if (entry) {\n                if (!isNode(entry[1])) {\n
            return false;\n                }\n              }\n            }\n          }\n        } else {\n          return false;\n        }\n\n
return true;\n      default:\n        return false;\n    }\n  }\n\n  function isSymbol(propType, propValue) {\n    // Native
Symbol.\n    if (propType === 'symbol') {\n      return true;\n    }\n\n    // falsy value can't be a Symbol\n    if
(!propValue) {\n      return false;\n    }\n\n    // 19.4.3.5 Symbol.prototype[@@toStringTag] === 'Symbol'\n    if
(propValue['@@toStringTag'] === 'Symbol') {\n      return true;\n    }\n\n    // Fallback for non-spec compliant
Symbols which are polyfilled.\n    if (typeof Symbol === 'function' && propValue instanceof Symbol) {\n      return
true;\n    }\n\n    return false;\n  }\n\n  // Equivalent of `typeof` but with special handling for array and regexp.\n
function getPropType(propValue) {\n    var propType = typeof propValue;\n    if (Array.isArray(propValue)) {\n
return 'array';\n    }\n    if (propValue instanceof RegExp) {\n      // Old webkits (at least until Android 4.0) return
'function' rather than\n      // 'object' for typeof a RegExp. We'll normalize this here so that /bla/\n      // passes
PropTypes.object.\n      return 'object';\n    }\n    if (isSymbol(propType, propValue)) {\n      return 'symbol';\n    }\n
return propType;\n  }\n\n  // This handles more types than `getPropType`. Only used for error messages.\n  // See
`createPrimitiveTypeChecker`.\n  function getPreciseType(propValue) {\n    if (typeof propValue === 'undefined' ||
propValue === null) {\n      return '' + propValue;\n    }\n    var propType = getPropType(propValue);\n    if
(propType === 'object') {\n      if (propValue instanceof Date) {\n        return 'date';\n      } else if (propValue
instanceof RegExp) {\n        return 'regexp';\n      }\n    }\n    return propType;\n  }\n\n  // Returns a string that is
postfixed to a warning about an invalid type.\n  // For example, \"undefined\" or \"of type array\"\n  function
getPostfixForTypeWarning(value) {\n    var type = getPreciseType(value);\n    switch (type) {\n      case 'array':\n
case 'object':\n        return 'an ' + type;\n      case 'boolean':\n      case 'date':\n      case 'regexp':\n        return 'a ' +
type;\n      default:\n        return type;\n    }\n  }\n\n  // Returns class name of the object, if any.\n  function
getClassName(propValue) {\n    if (!propValue.constructor || !propValue.constructor.name) {\n      return
ANONYMOUS;\n    }\n    return propValue.constructor.name;\n  }\n\n  ReactPropTypes.checkPropTypes =
checkPropTypes;\n  ReactPropTypes.resetWarningCache = checkPropTypes.resetWarningCache;\n
ReactPropTypes.PropTypes = ReactPropTypes;\n\n  return ReactPropTypes;\n};\n","/**\n * Copyright (c) 2013-
present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in
the root directory of this source tree.\n */\n\n'use strict';\n\nvar ReactPropTypesSecret =
require('./lib/ReactPropTypesSecret');\n\nfunction emptyFunction() {}\nfunction emptyFunctionWithReset()
{}\nemptyFunctionWithReset.resetWarningCache = emptyFunction;\n\nmodule.exports = function() {\n  function
shim(props, propName, componentName, location, propFullName, secret) {\n    if (secret ===
ReactPropTypesSecret) {\n      // It is still safe when called from React.\n      return;\n    }\n    var err = new Error(\n
  'Calling PropTypes validators directly is not supported by the `prop-types` package. ' +\n      'Use
PropTypes.checkPropTypes() to call them. ' +\n      'Read more at http://fb.me/use-check-prop-types'\n    );\n
err.name = 'Invariant Violation';\n    throw err;\n  };\n  shim.isRequired = shim;\n  function getShim() {\n    return
shim;\n  };\n  // Important!\n  // Keep this list in sync with production version in `./factoryWithTypeCheckers.js`.\n
var ReactPropTypes = {\n    array: shim,\n    bool: shim,\n    func: shim,\n    number: shim,\n    object: shim,\n
string: shim,\n    symbol: shim,\n\n    any: shim,\n    arrayOf: getShim,\n    element: shim,\n    elementType: shim,\n
  instanceOf: getShim,\n    node: shim,\n    objectOf: getShim,\n    oneOf: getShim,\n    oneOfType: getShim,\n
shape: getShim,\n    exact: getShim,\n\n    checkPropTypes: emptyFunctionWithReset,\n    resetWarningCache:
emptyFunction\n  };\n\n  ReactPropTypes.PropTypes = ReactPropTypes;\n\n  return ReactPropTypes;\n};\n","/**\n
* Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in
the\n * LICENSE file in the root directory of this source tree.\n */\n\nif (process.env.NODE_ENV !== 'production')
{\n  var ReactIs = require('react-is');\n\n  // By explicitly using `prop-types` you are opting into new development
behavior.\n  // http://fb.me/prop-types-in-prod\n  var throwOnDirectAccess = true;\n  module.exports =
```

require('./factoryWithTypeCheckers')(ReactIs.isElement, throwOnDirectAccess);\n} else {\n  // By explicitly using `prop-types` you are opting into new production behavior.\n  // http://fb.me/prop-types-in-prod\n  module.exports = require('./factoryWithThrowingShims')();\n}\n","/**\n * Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';\n\nvar ReactPropTypesSecret = 'SECRET_DO_NOT_PASS_THIS_OR_YOU_WILL_BE_FIRED';\n\nmodule.exports = ReactPropTypesSecret;\n","export default function _extends() {\n  _extends = Object.assign || function (target) {\n  for (var i = 1; i < arguments.length; i++) {\n    var source = arguments[i];\n\n    for (var key in source) {\n      if (Object.prototype.hasOwnProperty.call(source, key)) {\n        target[key] = source[key];\n      }\n    }\n  }\n\n  return target;\n  };\n\n  return _extends.apply(this, arguments);\n}","function isAbsolute(pathname) {\n  return pathname.charAt(0) === '/';\n}\n\n// About 1.5x faster than the two-arg version of Array#splice()\nfunction spliceOne(list, index) {\n  for (var i = index, k = i + 1, n = list.length; k < n; i += 1, k += 1) {\n    list[i] = list[k];\n  }\n\n  list.pop();\n}\n\n// This implementation is based heavily on node's url.parse\nfunction resolvePathname(to) {\n  var from = arguments.length > 1 && arguments[1] !== undefined ? arguments[1] : '';\n\n  var toParts = to && to.split('/') || [];\n  var fromParts = from && from.split('/') || [];\n\n  var isToAbs = to && isAbsolute(to);\n  var isFromAbs = from && isAbsolute(from);\n  var mustEndAbs = isToAbs || isFromAbs;\n\n  if (to && isAbsolute(to)) {\n    // to is absolute\n    fromParts = toParts;\n  } else if (toParts.length) {\n    // to is relative, drop the filename\n    fromParts.pop();\n    fromParts = fromParts.concat(toParts);\n  }\n\n  if (!fromParts.length) return '/';\n\n  var hasTrailingSlash = void 0;\n  if (fromParts.length) {\n    var last = fromParts[fromParts.length - 1];\n    hasTrailingSlash = last === '.' || last === '..' || last === '';\n  } else {\n    hasTrailingSlash = false;\n  }\n\n  var up = 0;\n  for (var i = fromParts.length; i >= 0; i--) {\n    var part = fromParts[i];\n\n    if (part === '.') {\n      spliceOne(fromParts, i);\n    } else if (part === '..') {\n      spliceOne(fromParts, i);\n      up++;\n    } else if (up) {\n      spliceOne(fromParts, i);\n      up--;\n    }\n  }\n\n  if (!mustEndAbs) for (; up--; up) {\n    fromParts.unshift('..');\n  }if (mustEndAbs && fromParts[0] !== '' && (!fromParts[0] || !isAbsolute(fromParts[0]))) fromParts.unshift('');\n\n  var result = fromParts.join('/');\n\n  if (hasTrailingSlash && result.substr(-1) !== '/') result += '/';\n\n  return result;\n}\n\nexport default resolvePathname;","var _typeof = typeof Symbol === \"function\" && typeof Symbol.iterator === \"symbol\" ? function (obj) { return typeof obj; } : function (obj) { return obj && typeof Symbol === \"function\" && obj.constructor === Symbol && obj !== Symbol.prototype ? \"symbol\" : typeof obj; };\n\nfunction valueEqual(a, b) {\n  if (a === b) return true;\n\n  if (a == null || b == null) return false;\n\n  if (Array.isArray(a)) {\n    return Array.isArray(b) && a.length === b.length && a.every(function (item, index) {\n      return valueEqual(item, b[index]);\n    });\n  }\n\n  var aType = typeof a === 'undefined' ? 'undefined' : _typeof(a);\n  var bType = typeof b === 'undefined' ? 'undefined' : _typeof(b);\n\n  if (aType !== bType) return false;\n\n  if (aType === 'object') {\n    var aValue = a.valueOf();\n    var bValue = b.valueOf();\n\n    if (aValue !== a || bValue !== b) return valueEqual(aValue, bValue);\n\n    var aKeys = Object.keys(a);\n    var bKeys = Object.keys(b);\n\n    if (aKeys.length !== bKeys.length) return false;\n\n    return aKeys.every(function (key) {\n      return valueEqual(a[key], b[key]);\n    });\n  }\n\n  return false;\n}\n\nexport default valueEqual;","var isProduction = process.env.NODE_ENV === 'production';\nvar prefix = 'Invariant failed';\nfunction invariant(condition, message) {\n  if (condition) {\n    return;\n  }\n\n  if (isProduction) {\n    throw new Error(prefix);\n  } else {\n    throw new Error(prefix + \": \" + (message || ''));\n  }\n}\n\nexport default invariant;\n","import _extends from '@babel/runtime/helpers/esm/extends';\nimport resolvePathname from 'resolve-pathname';\nimport valueEqual from 'value-equal';\nimport warning from 'tiny-warning';\nimport invariant from 'tiny-invariant';\n\nfunction addLeadingSlash(path) {\n  return path.charAt(0) === '/' ? path : '/' + path;\n}\nfunction stripLeadingSlash(path) {\n  return path.charAt(0) === '/' ? path.substr(1) : path;\n}\nfunction hasBasename(path, prefix) {\n  return new RegExp('^' + prefix + '(\\\\/|\\\\?|#|$)', 'i').test(path);\n}\nfunction stripBasename(path, prefix) {\n  return hasBasename(path, prefix) ? path.substr(prefix.length) : path;\n}\nfunction stripTrailingSlash(path) {\n  return path.charAt(path.length - 1) === '/' ? path.slice(0, -1) : path;\n}\nfunction parsePath(path) {\n  var pathname = path || '/';\n  var search = '';\n  var hash = '';\n  var hashIndex = pathname.indexOf('#');\n\n  if (hashIndex !== -1) {\n    hash = pathname.substr(hashIndex);\n    pathname = pathname.substr(0, hashIndex);\n  }\n\n  var searchIndex =

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pathname.indexOf('?');\n\n  if (searchIndex !== -1) {\n    search = pathname.substr(searchIndex);\n    pathname =
pathname.substr(0, searchIndex);\n  }\n\n  return {\n    pathname: pathname,\n    search: search === '?' ? '' : search,\n
  hash: hash === '#' ? '' : hash\n  };\n}\nfunction createPath(location) {\n  var pathname = location.pathname,\n
search = location.search,\n      hash = location.hash;\n  var path = pathname || '/';\n  if (search && search !== '?') path
+= search.charAt(0) === '?' ? search : \"?\" + search;\n  if (hash && hash !== '#') path += hash.charAt(0) === '#' ?
hash : \"#\" + hash;\n  return path;\n}\n\nfunction createLocation(path, state, key, currentLocation) {\n  var
location;\n\n  if (typeof path === 'string') {\n    // Two-arg form: push(path, state)\n    location = parsePath(path);\n
location.state = state;\n  } else {\n    // One-arg form: push(location)\n    location = _extends({}, path);\n    if
(location.pathname === undefined) location.pathname = '';\n\n    if (location.search) {\n      if
(location.search.charAt(0) !== '?') location.search = '?' + location.search;\n    } else {\n      location.search = '';\n
}\n\n    if (location.hash) {\n      if (location.hash.charAt(0) !== '#') location.hash = '#' + location.hash;\n    } else {\n
   location.hash = '';\n    }\n\n    if (state !== undefined && location.state === undefined) location.state = state;\n
}\n\n  try {\n    location.pathname = decodeURI(location.pathname);\n  } catch (e) {\n    if (e instanceof URIError)
{\n      throw new URIError('Pathname \'" + location.pathname + "\' could not be decoded. ' + 'This is likely caused
by an invalid percent-encoding.');\n    } else {\n      throw e;\n    }\n  }\n\n  if (key) location.key = key;\n\n  if
(currentLocation) {\n    // Resolve incomplete/relative pathname relative to current location.\n    if
(!location.pathname) {\n      location.pathname = currentLocation.pathname;\n    } else if
(location.pathname.charAt(0) !== '/') {\n      location.pathname = resolvePathname(location.pathname,
currentLocation.pathname);\n    }\n  } else {\n    // When there is no prior location and pathname is empty, set it to
/\n    if (!location.pathname) {\n      location.pathname = '/';\n    }\n  }\n\n  return location;\n}\nfunction
locationsAreEqual(a, b) {\n  return a.pathname === b.pathname && a.search === b.search && a.hash === b.hash
&& a.key === b.key && valueEqual(a.state, b.state);\n}\n\nfunction createTransitionManager() {\n  var prompt =
null;\n\n  function setPrompt(nextPrompt) {\n    process.env.NODE_ENV !== \"production\" ? warning(prompt ==
null, 'A history supports only one prompt at a time') : void 0;\n    prompt = nextPrompt;\n    return function () {\n
if (prompt === nextPrompt) prompt = null;\n    };\n  }\n\n  function confirmTransitionTo(location, action,
getUserConfirmation, callback) {\n    // TODO: If another transition starts while we're still confirming\n    // the
previous one, we may end up in a weird state. Figure out the\n    // best way to handle this.\n    if (prompt != null)
{\n      var result = typeof prompt === 'function' ? prompt(location, action) : prompt;\n\n      if (typeof result ===
'string') {\n        if (typeof getUserConfirmation === 'function') {\n          getUserConfirmation(result, callback);\n
 } else {\n          process.env.NODE_ENV !== \"production\" ? warning(false, 'A history needs a
getUserConfirmation function in order to use a prompt message') : void 0;\n          callback(true);\n        }\n      } else
{\n        // Return false from a transition hook to cancel the transition.\n        callback(result !== false);\n      }\n    }
else {\n      callback(true);\n    }\n  }\n\n  var listeners = [];\n\n  function appendListener(fn) {\n    var isActive =
true;\n\n    function listener() {\n      if (isActive) fn.apply(void 0, arguments);\n    }\n\n    listeners.push(listener);\n
return function () {\n      isActive = false;\n      listeners = listeners.filter(function (item) {\n        return item !==
listener;\n      });\n    };\n  }\n\n  function notifyListeners() {\n    for (var _len = arguments.length, args = new
Array(_len), _key = 0; _key < _len; _key++) {\n      args[_key] = arguments[_key];\n    }\n\n
listeners.forEach(function (listener) {\n      return listener.apply(void 0, args);\n    });\n  }\n\n  return {\n
setPrompt: setPrompt,\n    confirmTransitionTo: confirmTransitionTo,\n    appendListener: appendListener,\n
notifyListeners: notifyListeners\n  };\n}\n\nvar canUseDOM = !!(typeof window !== 'undefined' &&
window.document && window.document.createElement);\nfunction getConfirmation(message, callback) {\n
callback(window.confirm(message)); // eslint-disable-line no-alert\n}\n/**\n * Returns true if the HTML5 history
API is supported. Taken from Modernizr.\n *\n * https://github.com/Modernizr/Modernizr/blob/master/LICENSE\n
* https://github.com/Modernizr/Modernizr/blob/master/feature-detects/history.js\n * changed to avoid false
negatives for Windows Phones: https://github.com/reactjs/react-router/issues/586\n */\n\nfunction supportsHistory()
{\n  var ua = window.navigator.userAgent;\n  if ((ua.indexOf('Android 2.') !== -1 || ua.indexOf('Android 4.0') !== -
1) && ua.indexOf('Mobile Safari') !== -1 && ua.indexOf('Chrome') === -1 && ua.indexOf('Windows Phone') ===
-1) return false;\n  return window.history && 'pushState' in window.history;\n}\n/**\n * Returns true if browser
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fires popstate on hash change.\n * IE10 and IE11 do not.\n */\n\nfunction supportsPopStateOnHashChange() {\n
return window.navigator.userAgent.indexOf('Trident') === -1;\n}\n/**\n * Returns false if using go(n) with hash
history causes a full page reload.\n */\n\nfunction supportsGoWithoutReloadUsingHash() {\n  return
window.navigator.userAgent.indexOf('Firefox') === -1;\n}\n/**\n * Returns true if a given popstate event is an
extraneous WebKit event.\n * Accounts for the fact that Chrome on iOS fires real popstate events\n * containing
undefined state when pressing the back button.\n */\n\nfunction isExtraneousPopstateEvent(event) {\n  event.state
=== undefined && navigator.userAgent.indexOf('CriOS') === -1;\n}\n\nvar PopStateEvent = 'popstate';\nvar
HashChangeEvent = 'hashchange';\n\nfunction getHistoryState() {\n  try {\n    return window.history.state || {};\n  }
catch (e) {\n    // IE 11 sometimes throws when accessing window.history.state\n    // See
https://github.com/ReactTraining/history/pull/289\n    return {};\n  }\n}\n/**\n * Creates a history object that uses
the HTML5 history API including\n * pushState, replaceState, and the popstate event.\n */\n\nfunction
createBrowserHistory(props) {\n  if (props === void 0) {\n    props = {};\n  }\n\n  !canUseDOM ?
process.env.NODE_ENV !== \"production\" ? invariant(false, 'Browser history needs a DOM') : invariant(false) :
void 0;\n  var globalHistory = window.history;\n  var canUseHistory = supportsHistory();\n  var
needsHashChangeListener = !supportsPopStateOnHashChange();\n  var _props = props,\n      _props$forceRefresh
= _props.forceRefresh,\n      forceRefresh = _props$forceRefresh === void 0 ? false : _props$forceRefresh,\n
_props$getUserConfirm = _props.getUserConfirmation,\n      getUserConfirmation = _props$getUserConfirm ===
void 0 ? getConfirmation : _props$getUserConfirm,\n      _props$keyLength = _props.keyLength,\n      keyLength =
_props$keyLength === void 0 ? 6 : _props$keyLength;\n  var basename = props.basename ?
stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n\n  function getDOMLocation(historyState) {\n    var
_ref = historyState || {},\n        key = _ref.key,\n        state = _ref.state;\n\n    var _window$location =
window.location,\n        pathname = _window$location.pathname,\n        search = _window$location.search,\n
hash = _window$location.hash;\n    var path = pathname + search + hash;\n    process.env.NODE_ENV !==
\"production\" ? warning(!basename || hasBasename(path, basename), 'You are attempting to use a basename on a
page whose URL path does not begin ' + 'with the basename. Expected path \'" + path + '\" to begin with \'" +
basename + '\".') : void 0;\n    if (basename) path = stripBasename(path, basename);\n    return createLocation(path,
state, key);\n  }\n\n  function createKey() {\n    return Math.random().toString(36).substr(2, keyLength);\n  }\n\n
var transitionManager = createTransitionManager();\n\n  function setState(nextState) {\n    _extends(history,
nextState);\n\n    history.length = globalHistory.length;\n    transitionManager.notifyListeners(history.location,
history.action);\n  }\n\n  function handlePopState(event) {\n    // Ignore extraneous popstate events in WebKit.\n    if
(isExtraneousPopstateEvent(event)) return;\n    handlePop(getDOMLocation(event.state));\n  }\n\n  function
handleHashChange() {\n    handlePop(getDOMLocation(getHistoryState()));\n  }\n\n  var forceNextPop = false;\n\n
function handlePop(location) {\n    if (forceNextPop) {\n      forceNextPop = false;\n      setState();\n    } else {\n
var action = 'POP';\n      transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n        if (ok) {\n          setState({\n            action: action,\n            location: location\n          });\n        } else {\n
        revertPop(location);\n        }\n      });\n    }\n  }\n\n  function revertPop(fromLocation) {\n    var toLocation =
history.location; // TODO: We could probably make this more reliable by\n    // keeping a list of keys we've seen in
sessionStorage.\n    // Instead, we just default to 0 for keys we don't know.\n\n    var toIndex =
allKeys.indexOf(toLocation.key);\n    if (toIndex === -1) toIndex = 0;\n    var fromIndex =
allKeys.indexOf(fromLocation.key);\n    if (fromIndex === -1) fromIndex = 0;\n    var delta = toIndex -
fromIndex;\n\n    if (delta) {\n      forceNextPop = true;\n      go(delta);\n    }\n  }\n\n  var initialLocation =
getDOMLocation(getHistoryState());\n  var allKeys = [initialLocation.key]; // Public interface\n\n  function
createHref(location) {\n    return basename + createPath(location);\n  }\n\n  function push(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined &&
state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n    var action = 'PUSH';\n    var location =
createLocation(path, state, createKey(), history.location);\n    transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n      var href = createHref(location);\n      var key
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= location.key,\n          state = location.state;\n\n      if (canUseHistory) {\n        globalHistory.pushState({\n
key: key,\n          state: state\n        }, null, href);\n\n        if (forceRefresh) {\n          window.location.href = href;\n
  } else {\n          var prevIndex = allKeys.indexOf(history.location.key);\n          var nextKeys = allKeys.slice(0,
prevIndex === -1 ? 0 : prevIndex + 1);\n          nextKeys.push(location.key);\n          allKeys = nextKeys;\n
setState({\n            action: action,\n            location: location\n          });\n        }\n      } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot push state in
browsers that do not support HTML5 history') : void 0;\n        window.location.href = href;\n      }\n    });\n  }\n\n
function replace(path, state) {\n    process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object'
&& path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to replace
when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n    var action =
'REPLACE';\n    var location = createLocation(path, state, createKey(), history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n
    var href = createHref(location);\n      var key = location.key,\n          state = location.state;\n\n      if
(canUseHistory) {\n        globalHistory.replaceState({\n          key: key,\n          state: state\n        }, null, href);\n\n
  if (forceRefresh) {\n          window.location.replace(href);\n        } else {\n          var prevIndex =
allKeys.indexOf(history.location.key);\n          if (prevIndex !== -1) allKeys[prevIndex] = location.key;\n
setState({\n            action: action,\n            location: location\n          });\n        }\n      } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot replace state in
browsers that do not support HTML5 history') : void 0;\n        window.location.replace(href);\n      }\n    });\n  }\n\n
function go(n) {\n    globalHistory.go(n);\n  }\n\n  function goBack() {\n    go(-1);\n  }\n\n  function goForward()
{\n    go(1);\n  }\n\n  var listenerCount = 0;\n\n  function checkDOMListeners(delta) {\n    listenerCount +=
delta;\n\n    if (listenerCount === 1 && delta === 1) {\n      window.addEventListener(PopStateEvent,
handlePopState);\n      if (needsHashChangeListener) window.addEventListener(HashChangeEvent,
handleHashChange);\n    } else if (listenerCount === 0) {\n      window.removeEventListener(PopStateEvent,
handlePopState);\n      if (needsHashChangeListener) window.removeEventListener(HashChangeEvent,
handleHashChange);\n    }\n  }\n\n  var isBlocked = false;\n\n  function block(prompt) {\n    if (prompt === void 0)
{\n      prompt = false;\n    }\n\n    var unblock = transitionManager.setPrompt(prompt);\n\n    if (!isBlocked) {\n
checkDOMListeners(1);\n      isBlocked = true;\n    }\n\n    return function () {\n      if (isBlocked) {\n        isBlocked
= false;\n        checkDOMListeners(-1);\n      }\n\n      return unblock();\n    };\n  }\n\n  function listen(listener) {\n
var unlisten = transitionManager.appendListener(listener);\n    checkDOMListeners(1);\n    return function () {\n
checkDOMListeners(-1);\n      unlisten();\n    };\n  }\n\n  var history = {\n    length: globalHistory.length,\n    action:
'POP',\n    location: initialLocation,\n    createHref: createHref,\n    push: push,\n    replace: replace,\n    go: go,\n
goBack: goBack,\n    goForward: goForward,\n    block: block,\n    listen: listen\n  };\n  return history;\n}\n\nvar
HashChangeEvent$1 = 'hashchange';\nvar HashPathCoders = {\n  hashbang: {\n    encodePath: function
encodePath(path) {\n      return path.charAt(0) === '!' ? path : '!/' + stripLeadingSlash(path);\n    },\n    decodePath:
function decodePath(path) {\n      return path.charAt(0) === '!' ? path.substr(1) : path;\n    }\n  },\n  noslash: {\n
encodePath: stripLeadingSlash,\n    decodePath: addLeadingSlash\n  },\n  slash: {\n    encodePath:
addLeadingSlash,\n    decodePath: addLeadingSlash\n  }\n};\n\nfunction getHashPath() {\n  // We can't use
window.location.hash here because it's not\n  // consistent across browsers - Firefox will pre-decode it!\n  var href =
window.location.href;\n  var hashIndex = href.indexOf('#');\n  return hashIndex === -1 ? '' :
href.substring(hashIndex + 1);\n}\n\nfunction pushHashPath(path) {\n  window.location.hash = path;\n}\n\nfunction
replaceHashPath(path) {\n  var hashIndex = window.location.href.indexOf('#');\n
window.location.replace(window.location.href.slice(0, hashIndex >= 0 ? hashIndex : 0) + '#' + path);\n}\n\nfunction
createHashHistory(props) {\n  if (props === void 0) {\n    props = {};\n  }\n\n  !canUseDOM ?
process.env.NODE_ENV !== \"production\" ? invariant(false, 'Hash history needs a DOM') : invariant(false) : void
0;\n  var globalHistory = window.history;\n  var canGoWithoutReload = supportsGoWithoutReloadUsingHash();\n
var _props = props,\n      _props$getUserConfirm = _props.getUserConfirmation,\n      getUserConfirmation =
_props$getUserConfirm === void 0 ? getConfirmation : _props$getUserConfirm,\n      _props$hashType =
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_props.hashType,\n      hashType = _props$hashType === void 0 ? 'slash' : _props$hashType;\n  var basename =
props.basename ? stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n  var _HashPathCoders$hashT =
HashPathCoders[hashType],\n      encodePath = _HashPathCoders$hashT.encodePath,\n      decodePath =
_HashPathCoders$hashT.decodePath;\n\n  function getDOMLocation() {\n    var path =
decodePath(getHashPath());\n    process.env.NODE_ENV !== \"production\" ? warning(!basename ||
hasBasename(path, basename), 'You are attempting to use a basename on a page whose URL path does not begin ' +
'with the basename. Expected path \'" + path + "\' to begin with \'" + basename + "\'.') : void 0;\n    if (basename) path
= stripBasename(path, basename);\n    return createLocation(path);\n  }\n\n  var transitionManager =
createTransitionManager();\n\n  function setState(nextState) {\n    _extends(history, nextState);\n\n    history.length
= globalHistory.length;\n    transitionManager.notifyListeners(history.location, history.action);\n  }\n\n  var
forceNextPop = false;\n  var ignorePath = null;\n\n  function handleHashChange() {\n    var path = getHashPath();\n
  var encodedPath = encodePath(path);\n\n    if (path !== encodedPath) {\n      // Ensure we always have a properly-
encoded hash.\n      replaceHashPath(encodedPath);\n    } else {\n      var location = getDOMLocation();\n      var
prevLocation = history.location;\n      if (!forceNextPop && locationsAreEqual(prevLocation, location)) return; // A
hashchange doesn't always == location change.\n\n      if (ignorePath === createPath(location)) return; // Ignore this
change; we already setState in push/replace.\n\n      ignorePath = null;\n      handlePop(location);\n    }\n  }\n\n
function handlePop(location) {\n    if (forceNextPop) {\n      forceNextPop = false;\n      setState();\n    } else {\n
var action = 'POP';\n      transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n        if (ok) {\n          setState({\n            action: action,\n            location: location\n          });\n        } else {\n
        revertPop(location);\n        }\n      });\n    }\n  }\n\n  function revertPop(fromLocation) {\n    var toLocation =
history.location; // TODO: We could probably make this more reliable by\n    // keeping a list of paths we've seen in
sessionStorage.\n    // Instead, we just default to 0 for paths we don't know.\n\n    var toIndex =
allPaths.lastIndexOf(createPath(toLocation));\n    if (toIndex === -1) toIndex = 0;\n    var fromIndex =
allPaths.lastIndexOf(createPath(fromLocation));\n    if (fromIndex === -1) fromIndex = 0;\n    var delta = toIndex -
fromIndex;\n\n    if (delta) {\n      forceNextPop = true;\n      go(delta);\n    }\n  } // Ensure the hash is encoded
properly before doing anything else.\n\n\n  var path = getHashPath();\n  var encodedPath = encodePath(path);\n  if
(path !== encodedPath) replaceHashPath(encodedPath);\n  var initialLocation = getDOMLocation();\n  var allPaths
= [createPath(initialLocation)]; // Public interface\n\n  function createHref(location) {\n    return '#' +
encodePath(basename + createPath(location));\n  }\n\n  function push(path, state) {\n    process.env.NODE_ENV
!== \"production\" ? warning(state === undefined, 'Hash history cannot push state; it is ignored') : void 0;\n    var
action = 'PUSH';\n    var location = createLocation(path, undefined, undefined, history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n
    var path = createPath(location);\n      var encodedPath = encodePath(basename + path);\n      var hashChanged =
getHashPath() !== encodedPath;\n\n      if (hashChanged) {\n        // We cannot tell if a hashchange was caused by a
PUSH, so we'd\n        // rather setState here and ignore the hashchange. The caveat here\n        // is that other hash
histories in the page will consider it a POP.\n        ignorePath = path;\n        pushHashPath(encodedPath);\n        var
prevIndex = allPaths.lastIndexOf(createPath(history.location));\n        var nextPaths = allPaths.slice(0, prevIndex
=== -1 ? 0 : prevIndex + 1);\n        nextPaths.push(path);\n        allPaths = nextPaths;\n        setState({\n          action:
action,\n          location: location\n        });\n      } else {\n        process.env.NODE_ENV !== \"production\" ?
warning(false, 'Hash history cannot PUSH the same path; a new entry will not be added to the history stack') : void
0;\n        setState();\n      }\n    });\n  }\n\n  function replace(path, state) {\n    process.env.NODE_ENV !==
\"production\" ? warning(state === undefined, 'Hash history cannot replace state; it is ignored') : void 0;\n    var
action = 'REPLACE';\n    var location = createLocation(path, undefined, undefined, history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n
    var path = createPath(location);\n      var encodedPath = encodePath(basename + path);\n      var hashChanged =
getHashPath() !== encodedPath;\n\n      if (hashChanged) {\n        // We cannot tell if a hashchange was caused by a
REPLACE, so we'd\n        // rather setState here and ignore the hashchange. The caveat here\n        // is that other
hash histories in the page will consider it a POP.\n        ignorePath = path;\n        replaceHashPath(encodedPath);\n
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}\n\n    var prevIndex = allPaths.indexOf(createPath(history.location));\n    if (prevIndex !== -1)
allPaths[prevIndex] = path;\n    setState({\n      action: action,\n      location: location\n    });\n  });\n }\n\n
function go(n) {\n  process.env.NODE_ENV !== \"production\" ? warning(canGoWithoutReload, 'Hash history
go(n) causes a full page reload in this browser') : void 0;\n  globalHistory.go(n);\n }\n\n function goBack() {\n
go(-1);\n }\n\n function goForward() {\n  go(1);\n }\n\n var listenerCount = 0;\n\n function
checkDOMListeners(delta) {\n  listenerCount += delta;\n\n  if (listenerCount === 1 && delta === 1) {\n
window.addEventListener(HashChangeEvent$1, handleHashChange);\n  } else if (listenerCount === 0) {\n
window.removeEventListener(HashChangeEvent$1, handleHashChange);\n  }\n }\n\n var isBlocked = false;\n\n
function block(prompt) {\n  if (prompt === void 0) {\n    prompt = false;\n  }\n\n  var unblock =
transitionManager.setPrompt(prompt);\n\n  if (!isBlocked) {\n    checkDOMListeners(1);\n    isBlocked = true;\n
 }\n\n  return function () {\n    if (isBlocked) {\n      isBlocked = false;\n      checkDOMListeners(-1);\n
}\n\n    return unblock();\n  };\n }\n\n function listen(listener) {\n  var unlisten =
transitionManager.appendListener(listener);\n  checkDOMListeners(1);\n  return function () {\n
checkDOMListeners(-1);\n    unlisten();\n  };\n }\n\n var history = {\n  length: globalHistory.length,\n  action:
'POP',\n  location: initialLocation,\n  createHref: createHref,\n  push: push,\n  replace: replace,\n  go: go,\n
goBack: goBack,\n  goForward: goForward,\n  block: block,\n  listen: listen\n };\n return
history;\n}\n\nfunction clamp(n, lowerBound, upperBound) {\n return Math.min(Math.max(n, lowerBound),
upperBound);\n}\n/**\n * Creates a history object that stores locations in memory.\n */\n\n\nfunction
createMemoryHistory(props) {\n if (props === void 0) {\n  props = {};\n }\n\n var _props = props,\n
getUserConfirmation = _props.getUserConfirmation,\n    _props$initialEntries = _props.initialEntries,\n
initialEntries = _props$initialEntries === void 0 ? ['/'] : _props$initialEntries,\n    _props$initialIndex =
_props.initialIndex,\n    initialIndex = _props$initialIndex === void 0 ? 0 : _props$initialIndex,\n
_props$keyLength = _props.keyLength,\n    keyLength = _props$keyLength === void 0 ? 6 : _props$keyLength;\n
var transitionManager = createTransitionManager();\n\n function setState(nextState) {\n  _extends(history,
nextState);\n\n  history.length = history.entries.length;\n  transitionManager.notifyListeners(history.location,
history.action);\n }\n\n function createKey() {\n  return Math.random().toString(36).substr(2, keyLength);\n }\n\n
var index = clamp(initialIndex, 0, initialEntries.length - 1);\n var entries = initialEntries.map(function (entry) {\n
return typeof entry === 'string' ? createLocation(entry, undefined, createKey()) : createLocation(entry, undefined,
entry.key || createKey());\n }); // Public interface\n\n var createHref = createPath;\n\n function push(path, state) {\n
 process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined
&& state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n  var action = 'PUSH';\n  var location =
createLocation(path, state, createKey(), history.location);\n  transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n    if (!ok) return;\n    var prevIndex = history.index;\n    var
nextIndex = prevIndex + 1;\n    var nextEntries = history.entries.slice(0);\n\n    if (nextEntries.length > nextIndex)
{\n      nextEntries.splice(nextIndex, nextEntries.length - nextIndex, location);\n    } else {\n
nextEntries.push(location);\n    }\n\n    setState({\n      action: action,\n      location: location,\n      index:
nextIndex,\n      entries: nextEntries\n    });\n  });\n }\n\n function replace(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined &&
state !== undefined), 'You should avoid providing a 2nd state argument to replace when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n  var action = 'REPLACE';\n  var location =
createLocation(path, state, createKey(), history.location);\n  transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n    if (!ok) return;\n    history.entries[history.index] = location;\n
setState({\n      action: action,\n      location: location\n    });\n  });\n }\n\n function go(n) {\n  var nextIndex =
clamp(history.index + n, 0, history.entries.length - 1);\n  var action = 'POP';\n  var location =
history.entries[nextIndex];\n  transitionManager.confirmTransitionTo(location, action, getUserConfirmation,
function (ok) {\n    if (ok) {\n      setState({\n        action: action,\n        location: location,\n        index:
nextIndex\n      });\n    } else {\n      // Mimic the behavior of DOM histories by\n      // causing a render after a
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cancelled POP.\n  setState();\n  }\n  });\n  }\n\n  function goBack() {\n  go(-1);\n  }\n\n  function goForward() {\n  go(1);\n  }\n\n  function canGo(n) {\n  var nextIndex = history.index + n;\n  return nextIndex >= 0 && nextIndex < history.entries.length;\n  }\n\n  function block(prompt) {\n  if (prompt === void 0) {\n  prompt = false;\n  }\n\n  return transitionManager.setPrompt(prompt);\n  }\n\n  function listen(listener) {\n  return transitionManager.appendListener(listener);\n  }\n\n  var history = {\n  length: entries.length,\n  action: 'POP',\n  location: entries[index],\n  index: index,\n  entries: entries,\n  createHref: createHref,\n  push: push,\n  replace: replace,\n  go: go,\n  goBack: goBack,\n  goForward: goForward,\n  canGo: canGo,\n  block: block,\n  listen: listen\n  };\n  return history;\n}\n\nexport { createBrowserHistory, createHashHistory, createMemoryHistory, createLocation, locationsAreEqual, parsePath, createPath };\n","import React, { Component } from 'react';\nimport _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport PropTypes from 'prop-types';\nimport warning from 'tiny-warning';\n\nvar MAX_SIGNED_31_BIT_INT = 1073741823;\nvar commonjsGlobal = typeof globalThis !== 'undefined' ? globalThis : typeof window !== 'undefined' ? window : typeof global !== 'undefined' ? global : {};\n\nfunction getUniqueId() {\n  var key = '__global_unique_id__';\n  return commonjsGlobal[key] = (commonjsGlobal[key] || 0) + 1;\n}\n\nfunction objectIs(x, y) {\n  if (x === y) {\n  return x !== 0 || 1 / x === 1 / y;\n  } else {\n  return x !== x && y !== y;\n  }\n}\n\nfunction createEventEmitter(value) {\n  var handlers = [];\n  return {\n  on: function on(handler) {\n  handlers.push(handler);\n  },\n  off: function off(handler) {\n  handlers = handlers.filter(function (h) {\n  return h !== handler;\n  });\n  },\n  get: function get() {\n  return value;\n  },\n  set: function set(newValue, changedBits) {\n  value = newValue;\n  handlers.forEach(function (handler) {\n  return handler(value, changedBits);\n  });\n  }\n  };\n}\n\nfunction onlyChild(children) {\n  return Array.isArray(children) ? children[0] : children;\n}\n\nfunction createReactContext(defaultValue, calculateChangedBits) {\n  var _Provider$childContex, _Consumer$contextType;\n\n  var contextProp = '__create-react-context-' + getUniqueId() + '__';\n\n  var Provider = /*#__PURE__*/function (_Component) {\n  _inheritsLoose(Provider, _Component);\n\n  function Provider() {\n  var _this;\n\n  _this = _Component.apply(this, arguments) || this;\n  _this.emitter = createEventEmitter(_this.props.value);\n  return _this;\n  }\n\n  var _proto = Provider.prototype;\n\n  _proto.getChildContext = function getChildContext() {\n  var _ref;\n\n  return _ref = {}, _ref[contextProp] = this.emitter, _ref;\n  };\n\n  _proto.componentWillReceiveProps = function componentWillReceiveProps(nextProps) {\n  if (this.props.value !== nextProps.value) {\n  var oldValue = this.props.value;\n  var newValue = nextProps.value;\n  var changedBits;\n\n  if (objectIs(oldValue, newValue)) {\n  changedBits = 0;\n  } else {\n  changedBits = typeof calculateChangedBits === 'function' ? calculateChangedBits(oldValue, newValue) : MAX_SIGNED_31_BIT_INT;\n\n  if (process.env.NODE_ENV !== 'production') {\n  warning((changedBits & MAX_SIGNED_31_BIT_INT) === changedBits, 'calculateChangedBits: Expected the return value to be a ' + '31-bit integer. Instead received: ' + changedBits);\n  }\n\n  changedBits |= 0;\n\n  if (changedBits !== 0) {\n  this.emitter.set(nextProps.value, changedBits);\n  }\n  }\n  }\n  };\n\n  _proto.render = function render() {\n  return this.props.children;\n  };\n\n  return Provider;\n  }(Component);\n\n  Provider.childContextTypes = (_Provider$childContex = {}, _Provider$childContex[contextProp] = PropTypes.object.isRequired, _Provider$childContex);\n\n  var Consumer = /*#__PURE__*/function (_Component2) {\n  _inheritsLoose(Consumer, _Component2);\n\n  function Consumer() {\n  var _this2;\n\n  _this2 = _Component2.apply(this, arguments) || this;\n  _this2.state = {\n  value: _this2.getValue()\n  };\n\n  _this2.onUpdate = function (newValue, changedBits) {\n  var observedBits = _this2.observedBits | 0;\n\n  if ((observedBits & changedBits) !== 0) {\n  _this2.setState({\n  value: _this2.getValue()\n  });\n  }\n  };\n\n  return _this2;\n  }\n\n  var _proto2 = Consumer.prototype;\n\n  _proto2.componentWillReceiveProps = function componentWillReceiveProps(nextProps) {\n  var observedBits = nextProps.observedBits;\n  this.observedBits = observedBits === undefined || observedBits === null ? MAX_SIGNED_31_BIT_INT : observedBits;\n  };\n\n  _proto2.componentDidMount = function componentDidMount() {\n  if (this.context[contextProp]) {\n  this.context[contextProp].on(this.onUpdate);\n  }\n\n  var observedBits = this.props.observedBits;\n  this.observedBits = observedBits === undefined ||

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observedBits === null ? MAX_SIGNED_31_BIT_INT : observedBits;\n    };\n\n
_proto2.componentWillUnmount = function componentWillUnmount() {\n      if (this.context[contextProp]) {\n
this.context[contextProp].off(this.onUpdate);\n      }\n    };\n\n    _proto2.getValue = function getValue() {\n      if
(this.context[contextProp]) {\n        return this.context[contextProp].get();\n      } else {\n        return defaultValue;\n
    }\n    };\n\n    _proto2.render = function render() {\n      return onlyChild(this.props.children)(this.state.value);\n
};\n\n    return Consumer;\n  }(Component);\n\n  Consumer.contextTypes = (_Consumer$contextType = {},
_Consumer$contextType[contextProp] = PropTypes.object, _Consumer$contextType);\n  return {\n    Provider:
Provider,\n    Consumer: Consumer\n  };\n}\n\nvar index = React.createContext || createReactContext;\n\nexport
default index;\n","var isarray = require('isarray')\n\n/**\n * Expose `pathToRegexp`.\n */\nmodule.exports =
pathToRegexp\nmodule.exports.parse = parse\nmodule.exports.compile =
compile\nmodule.exports.tokensToFunction = tokensToFunction\nmodule.exports.tokensToRegExp =
tokensToRegExp\n\n/**\n * The main path matching regexp utility.\n *\n * @type {RegExp}\n */\nvar
PATH_REGEXP = new RegExp([\n  // Match escaped characters that would otherwise appear in future matches.\n
// This allows the user to escape special characters that won't transform.\n  '(\\\\\\\\.)',\n  // Match Express-style
parameters and un-named parameters with a prefix\n  // and optional suffixes. Matches appear as:\n  //\n  //
\"/:test(\\\\d+)?\" => [\"/\", \"test\", \"\\d+\", undefined, \"?\", undefined]\n  // \"/route(\\\\d+)\"  => [undefined,
undefined, undefined, \"\\d+\", undefined, undefined]\n  // \"/*\"            => [\"/\", undefined, undefined, undefined,
undefined, \"*\"]\n
'([\\\\/.])?(?:(?:\\\\:(\\\\w+)(?:\\\\(((?:\\\\\\\\.|[^\\\\\\\\()])+)\\\\))?|\\\\(((?:\\\\\\\\.|[^\\\\\\\\()])+)\\\\))([+*?])?|(\\\\*))'\n].join('
|'), 'g')\n\n/**\n * Parse a string for the raw tokens.\n *\n * @param  {string}  str\n * @param  {Object=} options\n *
@return {!Array}\n */\nfunction parse (str, options) {\n  var tokens = []\n  var key = 0\n  var index = 0\n  var path =
''\n  var defaultDelimiter = options && options.delimiter || '/'\n  var res\n\n  while ((res = PATH_REGEXP.exec(str))
!= null) {\n    var m = res[0]\n    var escaped = res[1]\n    var offset = res.index\n    path += str.slice(index, offset)\n
index = offset + m.length\n\n    // Ignore already escaped sequences.\n    if (escaped) {\n      path += escaped[1]\n
continue\n    }\n\n    var next = str[index]\n    var prefix = res[2]\n    var name = res[3]\n    var capture = res[4]\n
var group = res[5]\n    var modifier = res[6]\n    var asterisk = res[7]\n\n    // Push the current path onto the tokens.\n
  if (path) {\n      tokens.push(path)\n      path = ''\n    }\n\n    var partial = prefix != null && next != null && next !==
prefix\n    var repeat = modifier === '+' || modifier === '*'\n    var optional = modifier === '?' || modifier === '*'\n
var delimiter = res[2] || defaultDelimiter\n    var pattern = capture || group\n\n    tokens.push({\n      name: name ||
key++,\n      prefix: prefix || '',\n      delimiter: delimiter,\n      optional: optional,\n      repeat: repeat,\n      partial:
partial,\n      asterisk: !!asterisk,\n      pattern: pattern ? escapeGroup(pattern) : (asterisk ? '.*' : '[^' +
escapeString(delimiter) + ']+?')\n    })\n  }\n\n  // Match any characters still remaining.\n  if (index < str.length) {\n
path += str.substr(index)\n  }\n\n  // If the path exists, push it onto the end.\n  if (path) {\n    tokens.push(path)\n
}\n\n  return tokens\n}\n\n/**\n * Compile a string to a template function for the path.\n *\n * @param  {string}
    str\n * @param  {Object=}            options\n * @return {!function(Object=, Object=)}\n */\nfunction compile (str,
options) {\n  return tokensToFunction(parse(str, options))\n}\n\n/**\n * Prettier encoding of URI path segments.\n
*\n * @param  {string}\n * @return {string}\n */\nfunction encodeURIComponentPretty (str) {\n  return
encodeURI(str).replace(/[\\/?#]/g, function (c) {\n    return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n
})\n}\n\n/**\n * Encode the asterisk parameter. Similar to `pretty`, but allows slashes.\n *\n * @param  {string}\n *
@return {string}\n */\nfunction encodeAsterisk (str) {\n  return encodeURI(str).replace(/[?#]/g, function (c) {\n
return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n  })\n}\n\n/**\n * Expose a method for transforming
tokens into the path function.\n */\nfunction tokensToFunction (tokens) {\n  // Compile all the tokens into regexps.\n
var matches = new Array(tokens.length)\n\n  // Compile all the patterns before compilation.\n  for (var i = 0; i <
tokens.length; i++) {\n    if (typeof tokens[i] === 'object') {\n      matches[i] = new RegExp('^(?:' + tokens[i].pattern
+ ')$')\n    }\n  }\n\n  return function (obj, opts) {\n    var path = ''\n    var data = obj || {}\n    var options = opts || {}\n
  var encode = options.pretty ? encodeURIComponentPretty : encodeURIComponent\n\n    for (var i = 0; i <
tokens.length; i++) {\n      var token = tokens[i]\n\n      if (typeof token === 'string') {\n        path += token\n\n
continue\n      }\n\n      var value = data[token.name]\n      var segment\n\n      if (value == null) {\n        if
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(token.optional) {\n        // Prepend partial segment prefixes.\n        if (token.partial) {\n          path +=
token.prefix\n        }\n\n        continue\n      } else {\n        throw new TypeError('Expected \'" + token.name +
'\" to be defined')\n      }\n    }\n\n    if (isarray(value)) {\n      if (!token.repeat) {\n        throw new
TypeError('Expected \'" + token.name + '\" to not repeat, but received `' + JSON.stringify(value) + '`')\n      }\n\n
 if (value.length === 0) {\n        if (token.optional) {\n          continue\n        } else {\n          throw new
TypeError('Expected \'" + token.name + '\" to not be empty')\n        }\n      }\n\n      for (var j = 0; j <
value.length; j++) {\n        segment = encode(value[j])\n\n        if (!matches[i].test(segment)) {\n          throw new
TypeError('Expected all \'" + token.name + '\" to match \'" + token.pattern + '\", but received `' +
JSON.stringify(segment) + '`')\n        }\n\n        path += (j === 0 ? token.prefix : token.delimiter) + segment\n
}\n\n      continue\n    }\n\n    segment = token.asterisk ? encodeAsterisk(value) : encode(value)\n\n    if
(!matches[i].test(segment)) {\n      throw new TypeError('Expected \'" + token.name + '\" to match \'" +
token.pattern + '\", but received \'" + segment + '\'")\n    }\n\n    path += token.prefix + segment\n  }\n\n  return
path\n  }\n}\n\n/**\n * Escape a regular expression string.\n *\n * @param  {string} str\n * @return {string}\n
*/\nfunction escapeString (str) {\n  return str.replace(/([.+*?=^!:${}()[\\]|\\/\\\\])/g, '\\\\$1')\n}\n\n/**\n * Escape the
capturing group by escaping special characters and meaning.\n *\n * @param  {string} group\n * @return {string}\n
*/\nfunction escapeGroup (group) {\n  return group.replace(/([=!:$\\/()])/g, '\\\\$1')\n}\n\n/**\n * Attach the keys as a
property of the regexp.\n *\n * @param  {!RegExp} re\n * @param  {Array}   keys\n * @return {!RegExp}\n
*/\nfunction attachKeys (re, keys) {\n  re.keys = keys\n  return re\n}\n\n/**\n * Get the flags for a regexp from the
options.\n *\n * @param  {Object} options\n * @return {string}\n */\nfunction flags (options) {\n  return
options.sensitive ? '' : 'i'\n}\n\n/**\n * Pull out keys from a regexp.\n *\n * @param  {!RegExp} path\n * @param
{!Array}  keys\n * @return {!RegExp}\n */\nfunction regexpToRegexp (path, keys) {\n  // Use a negative
lookahead to match only capturing groups.\n  var groups = path.source.match(/\\((?!\\?)/g)\n\n  if (groups) {\n    for
(var i = 0; i < groups.length; i++) {\n      keys.push({\n        name: i,\n        prefix: null,\n        delimiter: null,\n
optional: false,\n        repeat: false,\n        partial: false,\n        asterisk: false,\n        pattern: null\n      })\n    }\n  }\n\n
return attachKeys(path, keys)\n}\n\n/**\n * Transform an array into a regexp.\n *\n * @param  {!Array}  path\n *
@param  {Array}   keys\n * @param  {!Object} options\n * @return {!RegExp}\n */\nfunction arrayToRegexp
(path, keys, options) {\n  var parts = []\n\n  for (var i = 0; i < path.length; i++) {\n
parts.push(pathToRegexp(path[i], keys, options).source)\n  }\n\n  var regexp = new RegExp('(?:' + parts.join('|') + ')',
flags(options))\n\n  return attachKeys(regexp, keys)\n}\n\n/**\n * Create a path regexp from string input.\n *\n *
@param  {string}  path\n * @param  {!Array}  keys\n * @param  {!Object} options\n * @return {!RegExp}\n
*/\nfunction stringToRegexp (path, keys, options) {\n  return tokensToRegExp(parse(path, options), keys,
options)\n}\n\n/**\n * Expose a function for taking tokens and returning a RegExp.\n *\n * @param  {!Array}
tokens\n * @param  {(Array|Object)=} keys\n * @param  {Object=}        options\n * @return {!RegExp}\n
*/\nfunction tokensToRegExp (tokens, keys, options) {\n  if (!isarray(keys)) {\n    options = /** @type {!Object} */
(keys || options)\n    keys = []\n  }\n\n  options = options || {}\n\n  var strict = options.strict\n  var end = options.end
!== false\n  var route = '\n\n  // Iterate over the tokens and create our regexp string.\n  for (var i = 0; i <
tokens.length; i++) {\n    var token = tokens[i]\n\n    if (typeof token === 'string') {\n      route +=
escapeString(token)\n    } else {\n      var prefix = escapeString(token.prefix)\n      var capture = '(?:' + token.pattern
+ ')'\n\n      keys.push(token)\n\n      if (token.repeat) {\n        capture += '(?:' + prefix + capture + ')*'\n      }\n\n      if
(token.optional) {\n        if (!token.partial) {\n          capture = '(?:' + prefix + '(' + capture + '))?'\n        } else {\n
capture = prefix + '(' + capture + ')?'\n        }\n      } else {\n        capture = prefix + '(' + capture + ')'\n      }\n\n
route += capture\n    }\n  }\n\n  var delimiter = escapeString(options.delimiter || '/')\n  var endsWithDelimiter =
route.slice(-delimiter.length) === delimiter\n\n  // In non-strict mode we allow a slash at the end of match. If the
path to\n  // match already ends with a slash, we remove it for consistency. The slash\n  // is valid at the end of a path
match, not in the middle. This is important\n  // in non-ending mode, where \'/test/\' shouldn't match
\'/test//route\'.\n  if (!strict) {\n    route = (endsWithDelimiter ? route.slice(0, -delimiter.length) : route) + '(?:' +
delimiter + '(?=$))?'\n  }\n\n  if (end) {\n    route += '$'\n  } else {\n    // In non-ending mode, we need the capturing
groups to match as much as\n    // possible by using a positive lookahead to the end or next path segment.\n    route
```

+= strict && endsWithDelimiter ? '' : '(?=' + delimiter + '|$)'\n  }\n\n  return attachKeys(new RegExp('^' + route, flags(options)), keys)\n}\n\n/**\n * Normalize the given path string, returning a regular expression.\n *\n * An empty array can be passed in for the keys, which will hold the\n * placeholder key descriptions. For example, using `/user/:id`, `keys` will\n * contain `[{ name: 'id', delimiter: '/', optional: false, repeat: false }]`.\n *\n * @param {(string|RegExp|Array)} path\n * @param  {(Array|Object)=}  keys\n * @param  {Object=}  options\n * @return {!RegExp}\n */\nfunction pathToRegexp (path, keys, options) {\n  if (!isarray(keys)) {\n    options = /** @type {!Object} */ (keys || options)\n    keys = []\n  }\n\n  options = options || {}\n\n  if (path instanceof RegExp) {\n    return regexpToRegexp(path, /** @type {!Array} */ (keys))\n  }\n\n  if (isarray(path)) {\n    return arrayToRegexp(/** @type {!Array} */ (path), /** @type {!Array} */ (keys), options)\n  }\n\n  return stringToRegexp(/** @type {string} */ (path), /** @type {!Array} */ (keys), options)\n}\n","module.exports = Array.isArray || function (arr) {\n  return Object.prototype.toString.call(arr) == '[object Array]';\n};\n","export default function _objectWithoutPropertiesLoose(source, excluded) {\n  if (source == null) return {};\n  var target = {};\n  var sourceKeys = Object.keys(source);\n  var key, i;\n\n  for (i = 0; i < sourceKeys.length; i++) {\n    key = sourceKeys[i];\n    if (excluded.indexOf(key) >= 0) continue;\n    target[key] = source[key];\n  }\n\n  return target;\n}","'use strict';\n\n/**\n * Copyright 2015, Yahoo! Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n */\nvar ReactIs = require('react-is');\nvar REACT_STATICS = {\n    childContextTypes: true,\n    contextType: true,\n    contextTypes: true,\n    defaultProps: true,\n    displayName: true,\n    getDefaultProps: true,\n    getDerivedStateFromError: true,\n    getDerivedStateFromProps: true,\n    mixins: true,\n    propTypes: true,\n    type: true\n};\n\nvar KNOWN_STATICS = {\n    name: true,\n    length: true,\n    prototype: true,\n    caller: true,\n    callee: true,\n    arguments: true,\n    arity: true\n};\n\nvar FORWARD_REF_STATICS = {\n    '$$typeof': true,\n    render: true,\n    defaultProps: true,\n    displayName: true,\n    propTypes: true\n};\n\nvar MEMO_STATICS = {\n    '$$typeof': true,\n    compare: true,\n    defaultProps: true,\n    displayName: true,\n    propTypes: true,\n    type: true\n};\n\nvar TYPE_STATICS = {};\nTYPE_STATICS[ReactIs.ForwardRef] = FORWARD_REF_STATICS;\n\nfunction getStatics(component) {\n    if (ReactIs.isMemo(component)) {\n        return MEMO_STATICS;\n    }\n    return TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n}\n\nvar defineProperty = Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor = Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype = Object.prototype;\n\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n    if (typeof sourceComponent !== 'string') {\n        // don't hoist over string (html) components\n\n        if (objectPrototype) {\n            var inheritedComponent = getPrototypeOf(sourceComponent);\n            if (inheritedComponent && inheritedComponent !== objectPrototype) {\n                hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n            }\n        }\n\n        var keys = getOwnPropertyNames(sourceComponent);\n\n        if (getOwnPropertySymbols) {\n            keys = keys.concat(getOwnPropertySymbols(sourceComponent));\n        }\n\n        var targetStatics = getStatics(targetComponent);\n        var sourceStatics = getStatics(sourceComponent);\n\n        for (var i = 0; i < keys.length; ++i) {\n            var key = keys[i];\n            if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key]) && !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n                var descriptor = getOwnPropertyDescriptor(sourceComponent, key);\n                try {\n                    // Avoid failures from read-only properties\n                    defineProperty(targetComponent, key, descriptor);\n                } catch (e) {}\n            }\n        }\n\n        return targetComponent;\n    }\n\n    return targetComponent;\n}\n\nmodule.exports = hoistNonReactStatics;\n","import _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport React from 'react';\nimport PropTypes from 'prop-types';\nimport { createMemoryHistory, createLocation, locationsAreEqual, createPath } from 'history';\nimport warning from 'tiny-warning';\nimport createContext from 'mini-create-react-context';\nimport invariant from 'tiny-invariant';\nimport _extends from '@babel/runtime/helpers/esm/extends';\nimport pathToRegexp from 'path-to-regexp';\nimport { isValidElementType } from 'react-is';\nimport _objectWithoutPropertiesLoose from

'@babel/runtime/helpers/esm/objectWithoutPropertiesLoose';\nimport hoistStatics from 'hoist-non-react-statics';\n\n// TODO: Replace with React.createContext once we can assume React 16+\n\nvar createNamedContext = function createNamedContext(name) {\n  var context = createContext();\n  context.displayName = name;\n  return context;\n};\n\nvar historyContext = /*#__PURE__*/createNamedContext(\"Router-History\");\n\nvar context = /*#__PURE__*/createNamedContext(\"Router\");\n\n/**\n * The public API for putting history on context.\n */\n\nvar Router = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(Router, _React$Component);\n\n  Router.computeRootMatch = function computeRootMatch(pathname) {\n    return {\n      path: \"/\",\n      url: \"/\",\n      params: {},\n      isExact: pathname === \"/\"\n    };\n  };\n\n  function Router(props) {\n    var _this;\n\n    _this = _React$Component.call(this, props) || this;\n    _this.state = {\n      location: props.history.location\n    }; // This is a bit of a hack. We have to start listening for location\n    // changes here in the constructor in case there are any <Redirect>s\n    // on the initial render. If there are, they will replace/push when\n    // they mount and since cDM fires in children before parents, we may\n    // get a new location before the <Router> is mounted.\n\n    _this._isMounted = false;\n    _this._pendingLocation = null;\n\n    if (!props.staticContext) {\n      _this.unlisten = props.history.listen(function (location) {\n        if (_this._isMounted) {\n          _this.setState({\n            location: location\n          });\n        } else {\n          _this._pendingLocation = location;\n        }\n      });\n    }\n\n    return _this;\n  }\n\n  var _proto = Router.prototype;\n\n  _proto.componentDidMount = function componentDidMount() {\n    this._isMounted = true;\n\n    if (this._pendingLocation) {\n      this.setState({\n        location: this._pendingLocation\n      });\n    }\n  };\n\n  _proto.componentWillUnmount = function componentWillUnmount() {\n    if (this.unlisten) {\n      this.unlisten();\n      this._isMounted = false;\n      this._pendingLocation = null;\n    }\n  };\n\n  _proto.render = function render() {\n    return /*#__PURE__*/React.createElement(context.Provider, {\n      value: {\n        history: this.props.history,\n        location: this.state.location,\n        match: Router.computeRootMatch(this.state.location.pathname),\n        staticContext: this.props.staticContext\n      }\n    }, /*#__PURE__*/React.createElement(historyContext.Provider, {\n      children: this.props.children || null,\n      value: this.props.history\n    }));\n  };\n\n  return Router;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n  Router.propTypes = {\n    children: PropTypes.node,\n    history: PropTypes.object.isRequired,\n    staticContext: PropTypes.object\n  };\n\n  Router.prototype.componentDidUpdate = function (prevProps) {\n    process.env.NODE_ENV !== \"production\" ? warning(prevProps.history === this.props.history, \"You cannot change <Router history>\") : void 0;\n  };\n}\n\n/**\n * The public API for a <Router> that stores location in memory.\n */\n\nvar MemoryRouter = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(MemoryRouter, _React$Component);\n\n  function MemoryRouter() {\n    var _this;\n\n    for (var _len = arguments.length, args = new Array(_len), _key = 0; _key < _len; _key++) {\n      args[_key] = arguments[_key];\n    }\n\n    _this = _React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n    _this.history = createMemoryHistory(_this.props);\n    return _this;\n  }\n\n  var _proto = MemoryRouter.prototype;\n\n  _proto.render = function render() {\n    return /*#__PURE__*/React.createElement(Router, {\n      history: this.history,\n      children: this.props.children\n    });\n  };\n\n  return MemoryRouter;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n  MemoryRouter.propTypes = {\n    initialEntries: PropTypes.array,\n    initialIndex: PropTypes.number,\n    getUserConfirmation: PropTypes.func,\n    keyLength: PropTypes.number,\n    children: PropTypes.node\n  };\n\n  MemoryRouter.prototype.componentDidMount = function () {\n    process.env.NODE_ENV !== \"production\" ? warning(!this.props.history, \"<MemoryRouter> ignores the history prop. To use a custom history, \" + \"use `import { Router }` instead of `import { MemoryRouter as Router }`.\") : void 0;\n  };\n}\n\nvar Lifecycle = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(Lifecycle, _React$Component);\n\n  function Lifecycle() {\n    return _React$Component.apply(this, arguments) || this;\n  }\n\n  var _proto = Lifecycle.prototype;\n\n  _proto.componentDidMount = function componentDidMount() {\n    if (this.props.onMount) this.props.onMount.call(this, this);\n  };\n\n  _proto.componentDidUpdate = function componentDidUpdate(prevProps) {\n    if (this.props.onUpdate) this.props.onUpdate.call(this, this, prevProps);\n  };\n\n  _proto.componentWillUnmount = function componentWillUnmount() {\n    if (this.props.onUnmount) this.props.onUnmount.call(this, this);\n  };\n\n

_proto.render = function render() {\n  return null;\n  };\n\n  return Lifecycle;\n}(React.Component);\n\n/**\n * The public API for prompting the user before navigating away from a screen.\n */\n\nfunction Prompt(_ref) {\n  var message = _ref.message,\n    _ref$when = _ref.when,\n    when = _ref$when === void 0 ? true : _ref$when;\n  return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n  !context ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Prompt> outside a <Router>\") : invariant(false) : void 0;\n  if (!when || context.staticContext) return null;\n  var method = context.history.block;\n  return /*#__PURE__*/React.createElement(Lifecycle, {\n    onMount: function onMount(self) {\n      self.release = method(message);\n    },\n    onUpdate: function onUpdate(self, prevProps) {\n      if (prevProps.message !== message) {\n        self.release();\n        self.release = method(message);\n      }\n    },\n    onUnmount: function onUnmount(self) {\n      self.release();\n    },\n    message: message\n  });\n});\n}\n\nif (process.env.NODE_ENV !== \"production\") {\n  var messageType = PropTypes.oneOfType([PropTypes.func, PropTypes.string]);\n  Prompt.propTypes = {\n  when: PropTypes.bool,\n  message: messageType.isRequired\n  };\n}\n\nvar cache = {};\nvar cacheLimit = 10000;\nvar cacheCount = 0;\n\nfunction compilePath(path) {\n  if (cache[path]) return cache[path];\n  var generator = pathToRegexp.compile(path);\n\n  if (cacheCount < cacheLimit) {\n  cache[path] = generator;\n  cacheCount++;\n  }\n\n  return generator;\n}\n/**\n * Public API for generating a URL pathname from a path and parameters.\n */\n\n\nfunction generatePath(path, params) {\n  if (path === void 0) {\n  path = \"/\";\n  }\n\n  if (params === void 0) {\n  params = {};\n  }\n\n  return path === \"/\" ? path : compilePath(path)(params, {\n  pretty: true\n  });\n}\n\n/**\n * The public API for navigating programmatically with a component.\n */\n\nfunction Redirect(_ref) {\n  var computedMatch = _ref.computedMatch,\n    to = _ref.to,\n    _ref$push = _ref.push,\n  push = _ref$push === void 0 ? false : _ref$push;\n  return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n  !context ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Redirect> outside a <Router>\") : invariant(false) : void 0;\n  var history = context.history,\n  staticContext = context.staticContext;\n  var method = push ? history.push : history.replace;\n  var location = createLocation(computedMatch ? typeof to === \"string\" ? generatePath(to, computedMatch.params) : _extends({}, to, {\n    pathname: generatePath(to.pathname, computedMatch.params)\n  }) : to); // When rendering in a static context,\n  // set the new location immediately.\n\n  if (staticContext) {\n    method(location);\n    return null;\n  }\n\n  return /*#__PURE__*/React.createElement(Lifecycle, {\n    onMount: function onMount() {\n  method(location);\n    },\n    onUpdate: function onUpdate(self, prevProps) {\n      var prevLocation = createLocation(prevProps.to);\n\n      if (!locationsAreEqual(prevLocation, _extends({}, location, {\n        key: prevLocation.key\n      }))) {\n        method(location);\n      }\n    },\n    to: to\n  });\n  });\n}\n\nif (process.env.NODE_ENV !== \"production\") {\n  Redirect.propTypes = {\n  push: PropTypes.bool,\n  from: PropTypes.string,\n  to: PropTypes.oneOfType([PropTypes.string, PropTypes.object]).isRequired\n  };\n}\n\nvar cache$1 = {};\nvar cacheLimit$1 = 10000;\nvar cacheCount$1 = 0;\n\nfunction compilePath$1(path, options) {\n  var cacheKey = \"\" + options.end + options.strict + options.sensitive;\n  var pathCache = cache$1[cacheKey] || (cache$1[cacheKey] = {});\n  if (pathCache[path]) return pathCache[path];\n  var keys = [];\n  var regexp = pathToRegexp(path, keys, options);\n  var result = {\n  regexp: regexp,\n  keys: keys\n  };\n\n  if (cacheCount$1 < cacheLimit$1) {\n  pathCache[path] = result;\n  cacheCount$1++;\n  }\n\n  return result;\n}\n/**\n * Public API for matching a URL pathname to a path.\n */\n\n\nfunction matchPath(pathname, options) {\n  if (options === void 0) {\n  options = {};\n  }\n\n  if (typeof options === \"string\" || Array.isArray(options)) {\n  options = {\n  path: options\n  };\n  }\n\n  var _options = options,\n    path = _options.path,\n    _options$exact = _options.exact,\n    exact = _options$exact === void 0 ? false : _options$exact,\n    _options$strict = _options.strict,\n    strict = _options$strict === void 0 ? false : _options$strict,\n    _options$sensitive = _options.sensitive,\n    sensitive = _options$sensitive === void 0 ? false : _options$sensitive;\n  var paths = [].concat(path);\n  return paths.reduce(function (matched, path) {\n  if (!path && path !== \"\") return null;\n  if (matched) return matched;\n\n  var _compilePath = compilePath$1(path, {\n    end: exact,\n    strict: strict,\n  sensitive: sensitive\n  }),\n    regexp = _compilePath.regexp,\n    keys = _compilePath.keys;\n\n  var match = regexp.exec(pathname);\n  if (!match) return null;\n  var url = match[0],\n    values = match.slice(1);\n  var

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isExact = pathname === url;\n    if (exact && !isExact) return null;\n    return {\n      path: path,\n      // the path used
to match\n      url: path === \"/\" && url === \"\" ? \"/\" : url,\n      // the matched portion of the URL\n      isExact:
isExact,\n      // whether or not we matched exactly\n      params: keys.reduce(function (memo, key, index) {\n
memo[key.name] = values[index];\n        return memo;\n      }, {})\n    };\n  }, null);\n}\n\nfunction
isEmptyChildren(children) {\n  return React.Children.count(children) === 0;\n}\n\nfunction
evalChildrenDev(children, props, path) {\n  var value = children(props);\n  process.env.NODE_ENV !==
\"production\" ? warning(value !== undefined, \"You returned `undefined` from the `children` function of \" +
(\"<Route\" + (path ? \" path=\\\"\" + path + \"\\\"\" : \"\") + \">, but you \") + \"should have returned a React element
or `null`\") : void 0;\n  return value || null;\n}\n/**\n * The public API for matching a single path and rendering.\n
*/\n\n\nvar Route = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(Route,
_React$Component);\n\n  function Route() {\n    return _React$Component.apply(this, arguments) || this;\n  }\n\n
var _proto = Route.prototype;\n\n  _proto.render = function render() {\n    var _this = this;\n\n    return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context$1) {\n      !context$1 ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Route> outside a <Router>\")
: invariant(false) : void 0;\n      var location = _this.props.location || context$1.location;\n      var match =
_this.props.computedMatch ? _this.props.computedMatch // <Switch> already computed the match for us\n      :
_this.props.path ? matchPath(location.pathname, _this.props) : context$1.match;\n\n      var props = _extends({},
context$1, {\n        location: location,\n        match: match\n      });\n\n      var _this$props = _this.props,\n
children = _this$props.children,\n          component = _this$props.component,\n          render = _this$props.render; //
Preact uses an empty array as children by\n      // default, so use null if that's the case.\n\n      if
(Array.isArray(children) && isEmptyChildren(children)) {\n        children = null;\n      }\n\n      return
/*#__PURE__*/React.createElement(context.Provider, {\n        value: props\n      }, props.match ? children ? typeof
children === \"function\" ? process.env.NODE_ENV !== \"production\" ? evalChildrenDev(children, props,
_this.props.path) : children(props) : children : component ? /*#__PURE__*/React.createElement(component, props)
: render ? render(props) : null : typeof children === \"function\" ? process.env.NODE_ENV !== \"production\" ?
evalChildrenDev(children, props, _this.props.path) : children(props) : null);\n    });\n  };\n\n  return
Route;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n  Route.propTypes = {\n
children: PropTypes.oneOfType([PropTypes.func, PropTypes.node]),\n    component: function component(props,
propName) {\n      if (props[propName] && !isValidElementType(props[propName])) {\n        return new
Error(\"Invalid prop 'component' supplied to 'Route': the prop is not a valid React component\");\n      }\n    },\n
exact: PropTypes.bool,\n    location: PropTypes.object,\n    path: PropTypes.oneOfType([PropTypes.string,
PropTypes.arrayOf(PropTypes.string)]),\n    render: PropTypes.func,\n    sensitive: PropTypes.bool,\n    strict:
PropTypes.bool\n  };\n\n  Route.prototype.componentDidMount = function () {\n    process.env.NODE_ENV !==
\"production\" ? warning(!(this.props.children && !isEmptyChildren(this.props.children) &&
this.props.component), \"You should not use <Route component> and <Route children> in the same route; <Route
component> will be ignored\") : void 0;\n    process.env.NODE_ENV !== \"production\" ?
warning(!(this.props.children && !isEmptyChildren(this.props.children) && this.props.render), \"You should not
use <Route render> and <Route children> in the same route; <Route render> will be ignored\") : void 0;\n
process.env.NODE_ENV !== \"production\" ? warning(!(this.props.component && this.props.render), \"You should
not use <Route component> and <Route render> in the same route; <Route render> will be ignored\") : void 0;\n
};\n\n  Route.prototype.componentDidUpdate = function (prevProps) {\n    process.env.NODE_ENV !==
\"production\" ? warning(!(this.props.location && !prevProps.location), '<Route> elements should not change from
uncontrolled to controlled (or vice versa). You initially used no \"location\" prop and then provided one on a
subsequent render.') : void 0;\n    process.env.NODE_ENV !== \"production\" ? warning(!(!this.props.location &&
prevProps.location), '<Route> elements should not change from controlled to uncontrolled (or vice versa). You
provided a \"location\" prop initially but omitted it on a subsequent render.') : void 0;\n  };\n}\n\nfunction
addLeadingSlash(path) {\n  return path.charAt(0) === \"/\" ? path : \"/\" + path;\n}\n\nfunction
addBasename(basename, location) {\n  if (!basename) return location;\n  return _extends({}, location, {\n
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pathname: addLeadingSlash(basename) + location.pathname\n  });\n}\n\nfunction stripBasename(basename,
location) {\n  if (!basename) return location;\n  var base = addLeadingSlash(basename);\n  if
(location.pathname.indexOf(base) !== 0) return location;\n  return _extends({}, location, {\n    pathname:
location.pathname.substr(base.length)\n  });\n}\n\nfunction createURL(location) {\n  return typeof location ===
\"string\" ? location : createPath(location);\n}\n\nfunction staticHandler(methodName) {\n  return function () {\n
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You cannot %s with <StaticRouter>\",
methodName) : invariant(false) ;\n  };\n}\n\nfunction noop() {}\n/**\n * The public top-level API for a \"static\"
<Router>, so-called because it\n * can't actually change the current location. Instead, it just records\n * location
changes in a context object. Useful mainly in testing and\n * server-rendering scenarios.\n */\n\n\nvar StaticRouter =
/*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(StaticRouter, _React$Component);\n\n  function
StaticRouter() {\n    var _this;\n\n    for (var _len = arguments.length, args = new Array(_len), _key = 0; _key <
_len; _key++) {\n      args[_key] = arguments[_key];\n    }\n\n    _this =
_React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n\n    _this.handlePush = function
(location) {\n      return _this.navigateTo(location, \"PUSH\");\n    };\n\n    _this.handleReplace = function (location)
{\n      return _this.navigateTo(location, \"REPLACE\");\n    };\n\n    _this.handleListen = function () {\n      return
noop;\n    };\n\n    _this.handleBlock = function () {\n      return noop;\n    };\n\n    return _this;\n  }\n\n  var _proto =
StaticRouter.prototype;\n\n  _proto.navigateTo = function navigateTo(location, action) {\n    var _this$props =
this.props,\n        _this$props$basename = _this$props.basename,\n        basename = _this$props$basename ===
void 0 ? \"\" : _this$props$basename,\n        _this$props$context = _this$props.context,\n        context =
_this$props$context === void 0 ? {} : _this$props$context;\n    context.action = action;\n    context.location =
addBasename(basename, createLocation(location));\n    context.url = createURL(context.location);\n  };\n\n
_proto.render = function render() {\n    var _this$props2 = this.props,\n        _this$props2$basename =
_this$props2.basename,\n        basename = _this$props2$basename === void 0 ? \"\" : _this$props2$basename,\n
 _this$props2$context = _this$props2.context,\n        context = _this$props2$context === void 0 ? {} :
_this$props2$context,\n        _this$props2$location = _this$props2.location,\n        location = _this$props2$location
=== void 0 ? \"/\" : _this$props2$location,\n        rest = _objectWithoutPropertiesLoose(_this$props2,
[\"basename\", \"context\", \"location\"]);\n\n    var history = {\n      createHref: function createHref(path) {\n
return addLeadingSlash(basename + createURL(path));\n      },\n      action: \"POP\",\n      location:
stripBasename(basename, createLocation(location)),\n      push: this.handlePush,\n      replace: this.handleReplace,\n
    go: staticHandler(\"go\"),\n      goBack: staticHandler(\"goBack\"),\n      goForward:
staticHandler(\"goForward\"),\n      listen: this.handleListen,\n      block: this.handleBlock\n    };\n    return
/*#__PURE__*/React.createElement(Router, _extends({}, rest, {\n      history: history,\n      staticContext: context\n
  }));\n  };\n\n  return StaticRouter;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n
StaticRouter.propTypes = {\n    basename: PropTypes.string,\n    context: PropTypes.object,\n    location:
PropTypes.oneOfType([PropTypes.string, PropTypes.object])\n  };\n\n
StaticRouter.prototype.componentDidMount = function () {\n    process.env.NODE_ENV !== \"production\" ?
warning(!this.props.history, \"<StaticRouter> ignores the history prop. To use a custom history, \" + \"use `import {
Router }` instead of `import { StaticRouter as Router }`.\") : void 0;\n  };\n}\n\n/**\n * The public API for rendering
the first <Route> that matches.\n */\n\nvar Switch = /*#__PURE__*/function (_React$Component) {\n
_inheritsLoose(Switch, _React$Component);\n\n  function Switch() {\n    return _React$Component.apply(this,
arguments) || this;\n  }\n\n  var _proto = Switch.prototype;\n\n  _proto.render = function render() {\n    var _this =
this;\n\n    return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n      !context ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Switch> outside a <Router>\")
: invariant(false) : void 0;\n      var location = _this.props.location || context.location;\n      var element, match; // We
use React.Children.forEach instead of React.Children.toArray().find()\n      // here because toArray adds keys to all
child elements and we do not want\n      // to trigger an unmount/remount for two <Route>s that render the same\n
// component at different URLs.\n\n      React.Children.forEach(_this.props.children, function (child) {\n        if
(match == null && /*#__PURE__*/React.isValidElement(child)) {\n          element = child;\n          var path =
```

child.props.path || child.props.from;\n match = path ? matchPath(location.pathname, _extends({}, child.props, {\n path: path\n })) : context.match;\n }\n });\n return match ? /*#__PURE__*/React.cloneElement(element, {\n location: location,\n computedMatch: match\n }) : null;\n });\n };\n\n return Switch;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n Switch.propTypes = {\n children: PropTypes.node,\n location: PropTypes.object\n };\n\n Switch.prototype.componentDidUpdate = function (prevProps) {\n process.env.NODE_ENV !== \"production\" ? warning(!(this.props.location && !prevProps.location), '<Switch> elements should not change from uncontrolled to controlled (or vice versa). You initially used no \"location\" prop and then provided one on a subsequent render.') : void 0;\n process.env.NODE_ENV !== \"production\" ? warning(!(!this.props.location && prevProps.location), '<Switch> elements should not change from controlled to uncontrolled (or vice versa). You provided a \"location\" prop initially but omitted it on a subsequent render.') : void 0;\n };\n}\n\n/**\n * A public higher-order component to access the imperative API\n */\n\nfunction withRouter(Component) {\n var displayName = \"withRouter(\" + (Component.displayName || Component.name) + \")\";\n\n var C = function C(props) {\n var wrappedComponentRef = props.wrappedComponentRef,\n remainingProps = _objectWithoutPropertiesLoose(props, [\"wrappedComponentRef\"]);\n\n return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n !context ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <\" + displayName + \" /> outside a <Router>\") : invariant(false) : void 0;\n return /*#__PURE__*/React.createElement(Component, _extends({}, remainingProps, context, {\n ref: wrappedComponentRef\n }));\n });\n };\n\n C.displayName = displayName;\n C.WrappedComponent = Component;\n\n if (process.env.NODE_ENV !== \"production\") {\n C.propTypes = {\n wrappedComponentRef: PropTypes.oneOfType([PropTypes.string, PropTypes.func, PropTypes.object])\n };\n }\n\n return hoistStatics(C, Component);\n}\n\nvar useContext = React.useContext;\nfunction useHistory() {\n if (process.env.NODE_ENV !== \"production\") {\n !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useHistory()\") : invariant(false) : void 0;\n }\n\n return useContext(historyContext);\n}\nfunction useLocation() {\n if (process.env.NODE_ENV !== \"production\") {\n !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useLocation()\") : invariant(false) : void 0;\n }\n\n return useContext(context).location;\n}\nfunction useParams() {\n if (process.env.NODE_ENV !== \"production\") {\n !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useParams()\") : invariant(false) : void 0;\n }\n\n var match = useContext(context).match;\n return match ? match.params : {};\n}\nfunction useRouteMatch(path) {\n if (process.env.NODE_ENV !== \"production\") {\n !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useRouteMatch()\") : invariant(false) : void 0;\n }\n\n var location = useLocation();\n var match = useContext(context).match;\n return path ? matchPath(location.pathname, path) : match;\n}\n\nif (process.env.NODE_ENV !== \"production\") {\n if (typeof window !== \"undefined\") {\n var global = window;\n var key = \"__react_router_build__\";\n var buildNames = {\n cjs: \"CommonJS\",\n esm: \"ES modules\",\n umd: \"UMD\"\n };\n\n if (global[key] && global[key] !== \"esm\") {\n var initialBuildName = buildNames[global[key]];\n var secondaryBuildName = buildNames[\"esm\"]; // TODO: Add link to article that explains in detail how to avoid\n // loading 2 different builds.\n\n throw new Error(\"You are loading the \" + secondaryBuildName + \" build of React Router \" + (\"on a page that is already running the \" + initialBuildName + \" \") + \"build, so things won't work right.\");\n }\n\n global[key] = \"esm\";\n }\n}\n\nexport { MemoryRouter, Prompt, Redirect, Route, Router, StaticRouter, Switch, historyContext as __HistoryContext, context as __RouterContext, generatePath, matchPath, useHistory, useLocation, useParams, useRouteMatch, withRouter };\n//# sourceMappingURL=react-router.js.map\n","import { createLocation } from \"history\";\n\nexport const resolveToLocation = (to, currentLocation) =>\n typeof to === \"function\" ? to(currentLocation) : to;\n\nexport const normalizeToLocation = (to, currentLocation) => {\n return typeof to ===

\"string\"\n  ? createLocation(to, null, null, currentLocation)\n  : to;\n};\n","import React from \"react\";\nimport { __RouterContext as RouterContext } from \"react-router\";\nimport { createPath } from 'history';\nimport PropTypes from \"prop-types\";\nimport invariant from \"tiny-invariant\";\nimport {\n  resolveToLocation,\n  normalizeToLocation\n} from \"./utils/locationUtils.js\";\n\n// React 15 compat\nconst forwardRefShim = C => C;\nlet { forwardRef } = React;\nif (typeof forwardRef === \"undefined\") {\n  forwardRef = forwardRefShim;\n}\n\nfunction isModifiedEvent(event) {\n  return !!(event.metaKey || event.altKey || event.ctrlKey || event.shiftKey);\n}\n\nconst LinkAnchor = forwardRef(\n  (\n    {\n      innerRef, // TODO: deprecate\n      navigate,\n      onClick,\n      ...rest\n    },\n    forwardedRef\n  ) => {\n    const { target } = rest;\n\n    let props = {\n      ...rest,\n      onClick: event => {\n        try {\n          if (onClick) onClick(event);\n        } catch (ex) {\n          event.preventDefault();\n          throw ex;\n        }\n\n        if (\n          !event.defaultPrevented && // onClick prevented default\n          event.button === 0 && // ignore everything but left clicks\n          (!target || target === \"_self\") && // let browser handle \"target=_blank\" etc.\n          !isModifiedEvent(event) // ignore clicks with modifier keys\n        ) {\n          event.preventDefault();\n          navigate();\n        }\n      }\n    };\n\n    // React 15 compat\n    if (forwardRefShim !== forwardRef) {\n      props.ref = forwardedRef || innerRef;\n    } else {\n      props.ref = innerRef;\n    }\n\n    /* eslint-disable-next-line jsx-a11y/anchor-has-content */\n    return <a {...props} />;\n  }\n);\n\nif (__DEV__) {\n  LinkAnchor.displayName = \"LinkAnchor\";\n}\n\n/**\n * The public API for rendering a history-aware <a>.\n */\nconst Link = forwardRef(\n  (\n    {\n      component = LinkAnchor,\n      replace,\n      to,\n      innerRef, // TODO: deprecate\n      ...rest\n    },\n    forwardedRef\n  ) => {\n    return (\n      <RouterContext.Consumer>\n        {context => {\n          invariant(context, \"You should not use <Link> outside a <Router>\");\n\n          const { history } = context;\n\n          const location = normalizeToLocation(\n            resolveToLocation(to, context.location),\n            context.location\n          );\n\n          const href = location ? history.createHref(location) : \"\";\n          const props = {\n            ...rest,\n            href,\n            navigate() {\n              const location = resolveToLocation(to, context.location);\n              const isDuplicateNavigation = createPath(context.location) === createPath(normalizeToLocation(location));\n              const method = (replace || isDuplicateNavigation) ? history.replace : history.push;\n\n              method(location);\n            }\n          };\n\n          // React 15 compat\n          if (forwardRefShim !== forwardRef) {\n            props.ref = forwardedRef || innerRef;\n          } else {\n            props.innerRef = innerRef;\n          }\n\n          return React.createElement(component, props);\n        }}\n      </RouterContext.Consumer>\n    );\n  }\n);\n\nif (__DEV__) {\n  const toType = PropTypes.oneOfType([\n    PropTypes.string,\n    PropTypes.object,\n    PropTypes.func\n  ]);\n  const refType = PropTypes.oneOfType([\n    PropTypes.string,\n    PropTypes.func,\n    PropTypes.shape({ current: PropTypes.any })\n  ]);\n\n  Link.displayName = \"Link\";\n\n  Link.propTypes = {\n    innerRef: refType,\n    onClick: PropTypes.func,\n    replace: PropTypes.bool,\n    target: PropTypes.string,\n    to: toType.isRequired\n  };\n}\n\nexport default Link;\n","import React from \"react\";\nimport { Router } from \"react-router\";\nimport { createBrowserHistory as createHistory } from \"history\";\nimport PropTypes from \"prop-types\";\nimport warning from \"tiny-warning\";\n\n/**\n * The public API for a <Router> that uses HTML5 history.\n */\nclass BrowserRouter extends React.Component {\n  history = createHistory(this.props);\n\n  render() {\n    return <Router history={this.history} children={this.props.children} />;\n  }\n}\n\nif (__DEV__) {\n  BrowserRouter.propTypes = {\n    basename: PropTypes.string,\n    children: PropTypes.node,\n    forceRefresh: PropTypes.bool,\n    getUserConfirmation: PropTypes.func,\n    keyLength: PropTypes.number\n  };\n\n  BrowserRouter.prototype.componentDidMount = function() {\n    warning(\n      !this.props.history,\n      \"<BrowserRouter> ignores the history prop. To use a custom history, \" +\n        \"use `import { Router }` instead of `import { BrowserRouter as Router }`.\"\n    );\n  };\n}\n\nexport default BrowserRouter;\n","import React from \"react\";\nimport { Router } from \"react-router\";\nimport { createHashHistory as createHistory } from \"history\";\nimport PropTypes from \"prop-types\";\nimport warning from \"tiny-warning\";\n\n/**\n * The public API for a <Router> that uses window.location.hash.\n */\nclass HashRouter extends React.Component {\n  history = createHistory(this.props);\n\n  render() {\n    return <Router history={this.history} children={this.props.children} />;\n  }\n}\n\nif (__DEV__) {\n  HashRouter.propTypes = {\n    basename: PropTypes.string,\n    children: PropTypes.node,\n    getUserConfirmation: PropTypes.func,\n    hashType: PropTypes.oneOf([\"hashbang\",

\"noslash\", \"slash\"])\n  };\n\n  HashRouter.prototype.componentDidMount = function() {\n    warning(\n
!this.props.history,\n      \"<HashRouter> ignores the history prop. To use a custom history, \" +\n        \"use `import
{ Router }` instead of `import { HashRouter as Router }`.\"\n    );\n  };\n}\n\nexport default HashRouter;\n","import
React from \"react\";\nimport { __RouterContext as RouterContext, matchPath } from \"react-router\";\nimport
PropTypes from \"prop-types\";\nimport invariant from \"tiny-invariant\";\nimport Link from \"./Link.js\";\nimport
{\n  resolveToLocation,\n  normalizeToLocation\n} from \"./utils/locationUtils.js\";\n\n// React 15 compat\nconst
forwardRefShim = C => C;\nlet { forwardRef } = React;\nif (typeof forwardRef === \"undefined\") {\n  forwardRef
= forwardRefShim;\n}\n\nfunction joinClassnames(...classnames) {\n  return classnames.filter(i => i).join(\"
\");\n}\n\n/**\n * A <Link> wrapper that knows if it's \"active\" or not.\n */\nconst NavLink = forwardRef(\n  (\n
{\n      \"aria-current\": ariaCurrent = \"page\",\n      activeClassName = \"active\", // TODO: deprecate\n
activeStyle, // TODO: deprecate\n      className: classNameProp,\n      exact,\n      isActive: isActiveProp,\n
location: locationProp,\n      sensitive,\n      strict,\n      style: styleProp,\n      to,\n      innerRef, // TODO: deprecate\n
    ...rest\n    },\n    forwardedRef\n  ) => {\n    return (\n      <RouterContext.Consumer>\n        {context => {\n
invariant(context, \"You should not use <NavLink> outside a <Router>\");\n\n          const currentLocation =
locationProp || context.location;\n          const toLocation = normalizeToLocation(\n            resolveToLocation(to,
currentLocation),\n            currentLocation\n          );\n          const { pathname: path } = toLocation;\n          // Regex
taken from: https://github.com/pillarjs/path-to-regexp/blob/master/index.js#L202\n          const escapedPath =\n
  path && path.replace(/([.+*?=^!:${}()[\\]|/\\\\])/g, \"\\\\$1\");\n\n          const match = escapedPath\n            ?
matchPath(currentLocation.pathname, {\n              path: escapedPath,\n              exact,\n              sensitive,\n
      strict\n            })\n            : null;\n          const isActive = !!(isActiveProp\n            ? isActiveProp(match,
currentLocation)\n            : match);\n\n          let className =\n            typeof classNameProp === \"function\"\n
    ? classNameProp(isActive)\n            : classNameProp;\n\n          let style =\n            typeof styleProp ===
\"function\" ? styleProp(isActive) : styleProp;\n\n          if (isActive) {\n            className =
joinClassnames(className, activeClassName);\n            style = { ...style, ...activeStyle };\n          }\n\n          const
props = {\n            \"aria-current\": (isActive && ariaCurrent) || null,\n            className,\n            style,\n            to:
toLocation,\n            ...rest\n          };\n\n          // React 15 compat\n          if (forwardRefShim !== forwardRef) {\n
      props.ref = forwardedRef || innerRef;\n          } else {\n            props.innerRef = innerRef;\n          }\n\n
return <Link {...props} />;\n        }}\n      </RouterContext.Consumer>\n    );\n  }\n);\n\nif (__DEV__) {\n
NavLink.displayName = \"NavLink\";\n\n  const ariaCurrentType = PropTypes.oneOf([\n    \"page\",\n    \"step\",\n
\"location\",\n    \"date\",\n    \"time\",\n    \"true\",\n    \"false\"\n  ]);\n\n  NavLink.propTypes = {\n
...Link.propTypes,\n    \"aria-current\": ariaCurrentType,\n    activeClassName: PropTypes.string,\n    activeStyle:
PropTypes.object,\n    className: PropTypes.oneOfType([PropTypes.string, PropTypes.func]),\n    exact:
PropTypes.bool,\n    isActive: PropTypes.func,\n    location: PropTypes.object,\n    sensitive: PropTypes.bool,\n
strict: PropTypes.bool,\n    style: PropTypes.oneOfType([PropTypes.object, PropTypes.func])\n  };\n}\n\nexport
default
NavLink;\n"],"names":["_setPrototypeOf","o","p","Object","setPrototypeOf","__proto__","_inheritsLoose","subCla
ss","superClass","prototype","create","constructor","defineProperty","exports","value","b","Symbol","for","c","d","
e","f","g","h","k","l","m","n","q","r","t","v","w","x","a","u","$$typeof","type","y","module","require$$0","getOwn
PropertySymbols","hasOwnProperty","propIsEnumerable","propertyIsEnumerable","assign","test1","String","getO
wnPropertyNames","test2","i","fromCharCode","map","join","test3","split","forEach","letter","keys","err","should
UseNative","Function","call","bind","emptyFunction","emptyFunctionWithReset","resetWarningCache","shim","pr
ops","propName","componentName","location","propFullName","secret","Error","name","getShim","ReactPropTy
pes","array","isRequired","bool","func","number","object","string","symbol","any","arrayOf","element","elementTy
pe","instanceOf","node","objectOf","oneOf","oneOfType","shape","exact","checkPropTypes","PropTypes","require
$$2","_extends","target","arguments","length","source","key","apply","this","isAbsolute","pathname","charAt","spl
iceOne","list","index","pop","_typeof","iterator","obj","prefix","invariant","condition","addLeadingSlash","path","st
ripLeadingSlash","substr","stripBasename","RegExp","test","hasBasename","stripTrailingSlash","slice","createPath
","search","hash","createLocation","state","currentLocation","hashIndex","indexOf","searchIndex","parsePath","un

defined","decodeURI","URIError","to","from","toParts","fromParts","isToAbs","isFromAbs","mustEndAbs","concat","hasTrailingSlash","last","up","part","unshift","result","resolvePathname","locationsAreEqual","valueEqual","Array","isArray","every","item","aType","aValue","valueOf","bValue","aKeys","bKeys","createTransitionManager","prompt","listeners","setPrompt","nextPrompt","confirmTransitionTo","action","getUserConfirmation","callback","appendListener","fn","isActive","listener","push","filter","notifyListeners","_len","args","_key","canUseDOM","window","document","createElement","getConfirmation","message","confirm","PopStateEvent","HashChangeEvent","getHistoryState","history","createBrowserHistory","globalHistory","canUseHistory","ua","navigator","userAgent","supportsHistory","needsHashChangeListener","_props","_props$forceRefresh","forceRefresh","_props$getUserConfirm","_props$keyLength","keyLength","basename","getDOMLocation","historyState","_ref","_window$location","createKey","Math","random","toString","transitionManager","setState","nextState","handlePopState","event","isExtraneousPopstateEvent","handlePop","handleHashChange","forceNextPop","ok","fromLocation","toLocation","toIndex","allKeys","fromIndex","delta","go","revertPop","initialLocation","createHref","listenerCount","checkDOMListeners","addEventListener","removeEventListener","isBlocked","href","pushState","prevIndex","nextKeys","replace","replaceState","goBack","goForward","block","unblock","listen","unlisten","HashChangeEvent$1","HashPathCoders","hashbang","encodePath","decodePath","noslash","slash","getHashPath","substring","replaceHashPath","createHashHistory","_props$hashType","hashType","_HashPathCoders$hashT","ignorePath","encodedPath","prevLocation","allPaths","lastIndexOf","pushHashPath","nextPaths","clamp","lowerBound","upperBound","min","max","MAX_SIGNED_31_BIT_INT","commonjsGlobal","globalThis","global","str","options","tokensToFunction","parse","React","createContext","defaultValue","calculateChangedBits","_Provider$childContex","_Consumer$contextType","contextProp","getUniqueId","Provider","_Component","_this","emitter","handlers","on","handler","off","get","set","newValue","changedBits","createEventEmitter","_proto","getChildContext","componentWillReceiveProps","nextProps","oldValue","objectIs","render","children","Component","childContextTypes","Consumer","_Component2","_this2","getValue","onUpdate","observedBits","_proto2","componentDidMount","context","componentWillUnmount","onlyChild","contextTypes","arr","pathToRegexp","tokensToRegExp","PATH_REGEXP","res","group","tokens","defaultDelimiter","delimiter","exec","escaped","offset","next","capture","modifier","asterisk","partial","repeat","optional","pattern","escapeString","encodeURIComponentPretty","encodeURI","charCodeAt","toUpperCase","matches","opts","data","encode","pretty","encodeURIComponent","token","segment","TypeError","isarray","JSON","stringify","j","attachKeys","re","flags","sensitive","strict","end","route","endsWithDelimiter","groups","match","regexpToRegexp","parts","arrayToRegexp","stringToRegexp","_objectWithoutPropertiesLoose","excluded","sourceKeys","REACT_STATICS","contextType","defaultProps","displayName","getDefaultProps","getDerivedStateFromError","getDerivedStateFromProps","mixins","propTypes","KNOWN_STATICS","caller","callee","arity","MEMO_STATICS","compare","TYPE_STATICS","getStatics","component","ReactIs","isMemo","ForwardRef","getOwnPropertyDescriptor","getPrototypeOf","objectPrototype","createNamedContext","hoistNonReactStatics","targetComponent","sourceComponent","blacklist","inheritedComponent","targetStatics","sourceStatics","descriptor","_props$initialEntries","initialEntries","_props$initialIndex","initialIndex","entries","entry","nextIndex","nextEntries","splice","canGo","resolveToLocation","normalizeToLocation","forwardRefShim","C","BrowserRouter","createHistory","Router","HashRouter","forwardRef","LinkAnchor","forwardedRef","innerRef","navigate","onClick","rest","ex","preventDefault","defaultPrevented","button","metaKey","altKey","ctrlKey","shiftKey","isModifiedEvent","ref","Link","RouterContext","isDuplicateNavigation","NavLink","ariaCurrent","activeClassName","activeStyle","classNameProp","className","isActiveProp","locationProp","styleProp","style","escapedPath","matchPath","classnames","joinClassnames"],"mappings":"8QAAe,SAASA,EAAAgBC,EAAAGC,GAMzC,OALAF,EAAAkBG,OAAAOC,gBAAAkB,SAAAyBH,EAAAGC,GAErE,OADAD,EAAAEI,UAAAYH,EACPD,IAGcA,EAAAGC,GCLb,SAASI,EAAeC,EAAAUC,GAC/CD,EAASE,UAAAYN,OAAAOO,OAAAOF,EAAAWC,WAE9CL,EADAG,EAASE,UAAAUE,YAAAcJ,EACRC,0LCKdL,OAAAOS,eAAeC,EAAAQ,aAAAa,CAACC,OAAAM,IAC/D,IAAAIC,EAAAE,mBAAAoBC,QAAAQA,OAAAOC,IAAAIC,EAAAEH,EAAAEC,OAAAOC,IAAAI,iBAAAiB,MAAAME,EAAAEJ,EAAAEC,OAAAOC,IAAAI,gBAAAgB,MAAAMG,EAAAEL,EAAAEC,OAAAOC,IAAAI,kBAAAkB,MAAAMI,EAAAEN,EAAAEC,OAAAOC,IAAAI,qBAAAqB,MAAAMK,EAAAEP,EAAAEC,OAAAOC,IAAAI,kBAAAkB,MAAAMM,EAAAER,EAAAEC,OAAAOC,IAAAI,kBAAAkB,MAAAMO,EAAAET,EAAAEC,OAAAOC,IAAAI,iBAAAiB,MAAAMQ,EAAAEV,EAAAEC,OAAAOC,IAAAI,oBAAAoB,MAAAMS,EAAAEX,EAAAEC,OAAAOC,IAAAI,yBAAAyB,MA

AMU,EAAEZ,EAAEC,OAAOC,IAAI,qBAAqB,MAAMf,EAAEa,EAAEC,OAAOC,IAAI,kBAAkB,MAAMW,EA
AEb,EAAEC,OAAOC,IAAI,uBACpf,MAAMY,EAAEd,EAAEC,OAAOC,IAAI,cAAc,MAAMa,EAAEf,EAAEC,
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AI,mBAAmB,MAAM,SAASgB,EAAEC,GAAAG,GAAAG,iBAAkBA,GAAAG,OAAOA,EAAAE,CAAAC,IAAAIC,EAAAE
D,EAAEE,SAAAS,OAAOD,GAAAG,KAAKjB,EAAAE,OAAOgB,EAAAEA,EAAAEG,MAAAQ,KAAAKZ,EAAAE,KAAAKC,
EAAAE,KAAAKN,EAAAE,KAAAKE,EAAAE,KAAAKD,EAAAE,KAAAKnB,EAAAE,OAAOgC,EAAAE,QAAAQ,OAAOA,EAA
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Found in path(s):
* /opt/cola/permits/1247772884_1640342471.91/0/react-router-dom-5-3-0-tgz/package/umd/react-router-dom.min.js.map
No license file was found, but licenses were detected in source scan.

{"version":3,"file":"react-router-dom.js","sources":["../../node_modules/@babel/runtime/helpers/esm/setPrototypeOf.js","../../node_modules/@babel/runtime/helpers/esm/inheritsLoose.js","../../node_modules/react-is/cjs/react-is.production.min.js","../../node_modules/react-is/cjs/react-is.development.js","../../node_modules/react-is/index.js","../../node_modules/object-assign/index.js","../../node_modules/prop-types/lib/ReactPropTypesSecret.js","../../node_modules/prop-types/checkPropTypes.js","../../node_modules/prop-types/factoryWithTypeCheckers.js","../../node_modules/prop-types/index.js","../../node_modules/@babel/runtime/helpers/esm/extends.js","../../node_modules/resolve-pathname/index.js","../../node_modules/value-equal/index.js","../../node_modules/tiny-warning/dist/tiny-warning.esm.js","../../node_modules/tiny-invariant/dist/tiny-invariant.esm.js","../../node_modules/history/esm/history.js","../../node_modules/mini-create-react-context/dist/esm/index.js","../../node_modules/path-to-regexp/node_modules/isarray/index.js","../../node_modules/path-to-regexp/index.js","../../node_modules/@babel/runtime/helpers/esm/objectWithoutPropertiesLoose.js","../../node_modules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js","../../react-router/esm/react-router.js","../modules/BrowserRouter.js","../modules/HashRouter.js","../modules/utils/locationUtils.js","../modules/Link.js","../modules/NavLink.js"],"sourcesContent":["export default function _setPrototypeOf(o, p) {\n  _setPrototypeOf = Object.setPrototypeOf || function _setPrototypeOf(o, p) {\n    o.__proto__ = p;\n    return o;\n  };\n\n  return _setPrototypeOf(o, p);\n}","import setPrototypeOf from \"@babel/runtime/helpers/esm/setPrototypeOf\";\nexport default function _inheritsLoose(subClass, superClass) {\n  subClass.prototype = Object.create(superClass.prototype);\n  subClass.prototype.constructor = subClass;\n  setPrototypeOf(subClass, superClass);\n}","/** @license React v16.9.0\n * react-is.production.min.js\n *\n * Copyright (c) Facebook, Inc. and its affiliates.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';Object.defineProperty(exports,\"__esModule\",{value:!0});\nvar b=\"function\"===typeof Symbol&&Symbol.for,c=b?Symbol.for(\"react.element\"):60103,d=b?Symbol.for(\"react.portal\"):60106,e=b?Symbol.for(\"react.fragment\"):60107,f=b?Symbol.for(\"react.strict_mode\"):60108,g=b?Symbol.for(\"react.profiler\"):60114,h=b?Symbol.for(\"react.provider\"):60109,k=b?Symbol.for(\"react.context\"):60110,l=b?Symbol.for(\"react.async_mode\"):60111,m=b?Symbol.for(\"react.concurrent_mode\"):60111,n=b?Symbol.for(\"react.forward_ref\"):60112,p=b?Symbol.for(\"react.suspense\"):60113,q=b?Symbol.for(\"react.suspense_list\"):\n60120,r=b?Symbol.for(\"react.memo\"):60115,t=b?Symbol.for(\"react.lazy\"):60116,v=b?Symbol.for(\"react.fundamental\"):60117,w=b?Symbol.for(\"react.responder\"):60118;function x(a){if(\"object\"===typeof a&&null!==a){var u=a.$$typeof;switch(u){case c:switch(a=a.type,a){case l:case m:case e:case g:case f:case p:return a;default:switch(a=a&&a.$$typeof,a){case k:case n:case h:return a;default:return u}}case t:case r:case d:return u}}}function y(a){return x(a)===m}exports.typeOf=x;exports.AsyncMode=l;\nexports.ConcurrentMode=m;exports.ContextConsumer=k;exports.ContextProvider=h;exports.Element=c;exports.ForwardRef=n;exports.Fragment=e;exports.Lazy=t;exports.Memo=r;exports.Portal=d;exports.Profiler=g;exports.StrictMode=f;exports.Suspense=p;\nexports.isValidElementType=function(a){return\"string\"===typeof a||\"function\"===typeof

a||a===e||a===m||a===g||a===f||a===p||a===q||\"object\"===typeof
a&&null!==a&&(a.$$typeof===t||a.$$typeof===r||a.$$typeof===h||a.$$typeof===k||a.$$typeof===n||a.$$typeof==
=v||a.$$typeof===w)};exports.isAsyncMode=function(a){return
y(a)||x(a)===l};exports.isConcurrentMode=y;exports.isContextConsumer=function(a){return
x(a)===k};exports.isContextProvider=function(a){return
x(a)===h};\nexports.isElement=function(a){return\"object\"===typeof
a&&null!==a&&a.$$typeof===c};exports.isForwardRef=function(a){return
x(a)===n};exports.isFragment=function(a){return x(a)===e};exports.isLazy=function(a){return
x(a)===t};exports.isMemo=function(a){return x(a)===r};exports.isPortal=function(a){return
x(a)===d};exports.isProfiler=function(a){return x(a)===g};exports.isStrictMode=function(a){return
x(a)===f};exports.isSuspense=function(a){return x(a)===p};\n","/** @license React v16.9.0\n * react-
is.development.js\n *\n * Copyright (c) Facebook, Inc. and its affiliates.\n *\n * This source code is licensed under
the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';\n\n\n\nif
(process.env.NODE_ENV !== \"production\") {\n  (function() {\n'use strict';\n\nObject.defineProperty(exports,
'__esModule', { value: true });\n\n// The Symbol used to tag the ReactElement-like types. If there is no native
Symbol\n// nor polyfill, then a plain number is used for performance.\nvar hasSymbol = typeof Symbol ===
'function' && Symbol.for;\n\nvar REACT_ELEMENT_TYPE = hasSymbol ? Symbol.for('react.element') :
0xeac7;\nvar REACT_PORTAL_TYPE = hasSymbol ? Symbol.for('react.portal') : 0xeaca;\nvar
REACT_FRAGMENT_TYPE = hasSymbol ? Symbol.for('react.fragment') : 0xeacb;\nvar
REACT_STRICT_MODE_TYPE = hasSymbol ? Symbol.for('react.strict_mode') : 0xeacc;\nvar
REACT_PROFILER_TYPE = hasSymbol ? Symbol.for('react.profiler') : 0xead2;\nvar REACT_PROVIDER_TYPE
= hasSymbol ? Symbol.for('react.provider') : 0xeacd;\nvar REACT_CONTEXT_TYPE = hasSymbol ?
Symbol.for('react.context') : 0xeace;\n// TODO: We don't use AsyncMode or ConcurrentMode anymore. They were
temporary\n// (unstable) APIs that have been removed. Can we remove the symbols?\nvar
REACT_ASYNC_MODE_TYPE = hasSymbol ? Symbol.for('react.async_mode') : 0xeacf;\nvar
REACT_CONCURRENT_MODE_TYPE = hasSymbol ? Symbol.for('react.concurrent_mode') : 0xeacf;\nvar
REACT_FORWARD_REF_TYPE = hasSymbol ? Symbol.for('react.forward_ref') : 0xead0;\nvar
REACT_SUSPENSE_TYPE = hasSymbol ? Symbol.for('react.suspense') : 0xead1;\nvar
REACT_SUSPENSE_LIST_TYPE = hasSymbol ? Symbol.for('react.suspense_list') : 0xead8;\nvar
REACT_MEMO_TYPE = hasSymbol ? Symbol.for('react.memo') : 0xead3;\nvar REACT_LAZY_TYPE =
hasSymbol ? Symbol.for('react.lazy') : 0xead4;\nvar REACT_FUNDAMENTAL_TYPE = hasSymbol ?
Symbol.for('react.fundamental') : 0xead5;\nvar REACT_RESPONDER_TYPE = hasSymbol ?
Symbol.for('react.responder') : 0xead6;\n\nfunction isValidElementType(type) {\n  return typeof type === 'string' ||
typeof type === 'function' ||\n  // Note: its typeof might be other than 'symbol' or 'number' if it's a polyfill.\n  type
=== REACT_FRAGMENT_TYPE || type === REACT_CONCURRENT_MODE_TYPE || type ===
REACT_PROFILER_TYPE || type === REACT_STRICT_MODE_TYPE || type === REACT_SUSPENSE_TYPE
|| type === REACT_SUSPENSE_LIST_TYPE || typeof type === 'object' && type !== null && (type.$$typeof ===
REACT_LAZY_TYPE || type.$$typeof === REACT_MEMO_TYPE || type.$$typeof ===
REACT_PROVIDER_TYPE || type.$$typeof === REACT_CONTEXT_TYPE || type.$$typeof ===
REACT_FORWARD_REF_TYPE || type.$$typeof === REACT_FUNDAMENTAL_TYPE || type.$$typeof ===
REACT_RESPONDER_TYPE);\n}\n\n/**\n * Forked from fbjs/warning:\n *
https://github.com/facebook/fbjs/blob/e66ba20ad5be433eb54423f2b097d829324d9de6/packages/fbjs/src/__forks__/
warning.js\n *\n * Only change is we use console.warn instead of console.error,\n * and do nothing when 'console' is
not supported.\n * This really simplifies the code.\n * ---\n * Similar to invariant but only logs a warning if the
condition is not met.\n * This can be used to log issues in development environments in critical\n * paths. Removing
the logging code for production environments will keep the\n * same logic and follow the same code paths.\n
*/\n\nvar lowPriorityWarning = function () {};\n\n{\n  var printWarning = function (format) {\n    for (var _len =
arguments.length, args = Array(_len > 1 ? _len - 1 : 0), _key = 1; _key < _len; _key++) {\n      args[_key - 1] =

arguments[_key];\n    }\n\n    var argIndex = 0;\n    var message = 'Warning: ' + format.replace(/%s/g, function () {\n
    return args[argIndex++];\n    });\n    if (typeof console !== 'undefined') {\n      console.warn(message);\n    }\n
try {\n      // --- Welcome to debugging React ---\n      // This error was thrown as a convenience so that you can use
this stack\n      // to find the callsite that caused this warning to fire.\n      throw new Error(message);\n    } catch (x)
{}\n  };\n\n  lowPriorityWarning = function (condition, format) {\n    if (format === undefined) {\n      throw new
Error(`lowPriorityWarning(condition, format, ...args)` requires a warning ' + 'message argument');\n    }\n    if
(!condition) {\n      for (var _len2 = arguments.length, args = Array(_len2 > 2 ? _len2 - 2 : 0), _key2 = 2; _key2 <
_len2; _key2++) {\n        args[_key2 - 2] = arguments[_key2];\n      }\n\n      printWarning.apply(undefined,
[format].concat(args));\n    }\n  };\n}\n\nvar lowPriorityWarning$1 = lowPriorityWarning;\n\nfunction
typeOf(object) {\n  if (typeof object === 'object' && object !== null) {\n    var $$typeof = object.$$typeof;\n
switch ($$typeof) {\n      case REACT_ELEMENT_TYPE:\n        var type = object.type;\n\n        switch (type) {\n
    case REACT_ASYNC_MODE_TYPE:\n          case REACT_CONCURRENT_MODE_TYPE:\n          case
REACT_FRAGMENT_TYPE:\n          case REACT_PROFILER_TYPE:\n          case
REACT_STRICT_MODE_TYPE:\n          case REACT_SUSPENSE_TYPE:\n            return type;\n          default:\n
          var $$typeofType = type && type.$$typeof;\n\n            switch ($$typeofType) {\n              case
REACT_CONTEXT_TYPE:\n              case REACT_FORWARD_REF_TYPE:\n              case
REACT_PROVIDER_TYPE:\n                return $$typeofType;\n              default:\n                return $$typeof;\n
  }\n        }\n      case REACT_LAZY_TYPE:\n      case REACT_MEMO_TYPE:\n      case
REACT_PORTAL_TYPE:\n        return $$typeof;\n    }\n  }\n\n  return undefined;\n}\n\n// AsyncMode is
deprecated along with isAsyncMode\nvar AsyncMode = REACT_ASYNC_MODE_TYPE;\nvar ConcurrentMode =
REACT_CONCURRENT_MODE_TYPE;\nvar ContextConsumer = REACT_CONTEXT_TYPE;\nvar
ContextProvider = REACT_PROVIDER_TYPE;\nvar Element = REACT_ELEMENT_TYPE;\nvar ForwardRef =
REACT_FORWARD_REF_TYPE;\nvar Fragment = REACT_FRAGMENT_TYPE;\nvar Lazy =
REACT_LAZY_TYPE;\nvar Memo = REACT_MEMO_TYPE;\nvar Portal = REACT_PORTAL_TYPE;\nvar
Profiler = REACT_PROFILER_TYPE;\nvar StrictMode = REACT_STRICT_MODE_TYPE;\nvar Suspense =
REACT_SUSPENSE_TYPE;\n\nvar hasWarnedAboutDeprecatedIsAsyncMode = false;\n\n// AsyncMode should be
deprecated\nfunction isAsyncMode(object) {\n  {\n    if (!hasWarnedAboutDeprecatedIsAsyncMode) {\n
hasWarnedAboutDeprecatedIsAsyncMode = true;\n      lowPriorityWarning$1(false, 'The ReactIs.isAsyncMode()
alias has been deprecated, ' + 'and will be removed in React 17+. Update your code to use ' +
'ReactIs.isConcurrentMode() instead. It has the exact same API.');\n    }\n  }\n  return isConcurrentMode(object) ||
typeOf(object) === REACT_ASYNC_MODE_TYPE;\n}\nfunction isConcurrentMode(object) {\n  return
typeOf(object) === REACT_CONCURRENT_MODE_TYPE;\n}\nfunction isContextConsumer(object) {\n  return
typeOf(object) === REACT_CONTEXT_TYPE;\n}\nfunction isContextProvider(object) {\n  return typeOf(object)
=== REACT_PROVIDER_TYPE;\n}\nfunction isElement(object) {\n  return typeof object === 'object' && object
!== null && object.$$typeof === REACT_ELEMENT_TYPE;\n}\nfunction isForwardRef(object) {\n  return
typeOf(object) === REACT_FORWARD_REF_TYPE;\n}\nfunction isFragment(object) {\n  return typeOf(object)
=== REACT_FRAGMENT_TYPE;\n}\nfunction isLazy(object) {\n  return typeOf(object) ===
REACT_LAZY_TYPE;\n}\nfunction isMemo(object) {\n  return typeOf(object) ===
REACT_MEMO_TYPE;\n}\nfunction isPortal(object) {\n  return typeOf(object) ===
REACT_PORTAL_TYPE;\n}\nfunction isProfiler(object) {\n  return typeOf(object) ===
REACT_PROFILER_TYPE;\n}\nfunction isStrictMode(object) {\n  return typeOf(object) ===
REACT_STRICT_MODE_TYPE;\n}\nfunction isSuspense(object) {\n  return typeOf(object) ===
REACT_SUSPENSE_TYPE;\n}\n\nexports.typeOf = typeOf;\nexports.AsyncMode =
AsyncMode;\nexports.ConcurrentMode = ConcurrentMode;\nexports.ContextConsumer =
ContextConsumer;\nexports.ContextProvider = ContextProvider;\nexports.Element =
Element;\nexports.ForwardRef = ForwardRef;\nexports.Fragment = Fragment;\nexports.Lazy =
Lazy;\nexports.Memo = Memo;\nexports.Portal = Portal;\nexports.Profiler = Profiler;\nexports.StrictMode =
StrictMode;\nexports.Suspense = Suspense;\nexports.isValidElementType =

isValidElementType;\nexports.isAsyncMode = isAsyncMode;\nexports.isConcurrentMode = isConcurrentMode;\nexports.isContextConsumer = isContextConsumer;\nexports.isContextProvider = isContextProvider;\nexports.isElement = isElement;\nexports.isForwardRef = isForwardRef;\nexports.isFragment = isFragment;\nexports.isLazy = isLazy;\nexports.isMemo = isMemo;\nexports.isPortal = isPortal;\nexports.isProfiler = isProfiler;\nexports.isStrictMode = isStrictMode;\nexports.isSuspense = isSuspense;\n  })();\n}\n",'"use strict';\n\nif (process.env.NODE_ENV === 'production') {\n  module.exports = require('./cjs/react-is.production.min.js');\n} else {\n  module.exports = require('./cjs/react-is.development.js');\n}\n","/*\nobject-assign\n(c) Sindre Sorhus\n@license MIT\n*/\n\n'use strict';\n/* eslint-disable no-unused-vars */\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar hasOwnProperty = Object.prototype.hasOwnProperty;\nvar propIsEnumerable = Object.prototype.propertyIsEnumerable;\n\nfunction toObject(val) {\n\tif (val === null || val === undefined) {\n\t\tthrow new TypeError('Object.assign cannot be called with null or undefined');\n\t}\n\n\treturn Object(val);\n}\n\nfunction shouldUseNative() {\n\ttry {\n\t\tif (!Object.assign) {\n\t\t\treturn false;\n\t\t}\n\n\t\t// Detect buggy property enumeration order in older V8 versions.\n\n\t\t// https://bugs.chromium.org/p/v8/issues/detail?id=4118\n\t\tvar test1 = new String('abc');  // eslint-disable-line no-new-wrappers\n\t\ttest1[5] = 'de';\n\t\tif (Object.getOwnPropertyNames(test1)[0] === '5') {\n\t\t\treturn false;\n\t\t}\n\n\t\t// https://bugs.chromium.org/p/v8/issues/detail?id=3056\n\t\tvar test2 = {};\n\t\tfor (var i = 0; i < 10; i++) {\n\t\t\ttest2['_' + String.fromCharCode(i)] = i;\n\t\t}\n\t\tvar order2 = Object.getOwnPropertyNames(test2).map(function (n) {\n\t\t\treturn test2[n];\n\t\t});\n\t\tif (order2.join('') !== '0123456789') {\n\t\t\treturn false;\n\t\t}\n\n\t\t// https://bugs.chromium.org/p/v8/issues/detail?id=3056\n\t\tvar test3 = {};\n\t\t'abcdefghijklmnopqrst'.split('').forEach(function (letter) {\n\t\t\ttest3[letter] = letter;\n\t\t});\n\t\tif (Object.keys(Object.assign({}, test3)).join('') !==\n\t\t\t\t'abcdefghijklmnopqrst') {\n\t\t\treturn false;\n\t\t}\n\n\t\treturn true;\n\t} catch (err) {\n\t\t// We don't expect any of the above to throw, but better to be safe.\n\t\treturn false;\n\t}\n}\n\nmodule.exports = shouldUseNative() ? Object.assign : function (target, source) {\n\tvar from;\n\tvar to = toObject(target);\n\tvar symbols;\n\n\tfor (var s = 1; s < arguments.length; s++) {\n\t\tfrom = Object(arguments[s]);\n\n\t\tfor (var key in from) {\n\t\t\tif (hasOwnProperty.call(from, key)) {\n\t\t\t\tto[key] = from[key];\n\t\t\t}\n\t\t}\n\n\t\tif (getOwnPropertySymbols) {\n\t\t\tsymbols = getOwnPropertySymbols(from);\n\t\t\tfor (var i = 0; i < symbols.length; i++) {\n\t\t\t\tif (propIsEnumerable.call(from, symbols[i])) {\n\t\t\t\t\tto[symbols[i]] = from[symbols[i]];\n\t\t\t\t}\n\t\t\t}\n\t\t}\n\t}\n\n\treturn to;\n};\n","/**\n * Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';\n\nvar ReactPropTypesSecret = 'SECRET_DO_NOT_PASS_THIS_OR_YOU_WILL_BE_FIRED';\n\nmodule.exports = ReactPropTypesSecret;\n","/**\n * Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';\n\nvar printWarning = function() {};\n\nif (process.env.NODE_ENV !== 'production') {\n  var ReactPropTypesSecret = require('./lib/ReactPropTypesSecret');\n  var loggedTypeFailures = {};\n  var has = Function.call.bind(Object.prototype.hasOwnProperty);\n\n  printWarning = function(text) {\n    var message = 'Warning: ' + text;\n    if (typeof console !== 'undefined') {\n      console.error(message);\n    }\n    try {\n      // --- Welcome to debugging React ---\n      // This error was thrown as a convenience so that you can use this stack\n      // to find the callsite that caused this warning to fire.\n      throw new Error(message);\n    } catch (x) {}\n  };\n}\n\n/**\n * Assert that the values match with the type specs.\n * Error messages are memorized and will only be shown once.\n *\n * @param {object} typeSpecs Map of name to a ReactPropType\n * @param {object} values Runtime values that need to be type-checked\n * @param {string} location e.g. \"prop\", \"context\", \"child context\"\n * @param {string} componentName Name of the component for error messages.\n * @param {?Function} getStack Returns the component stack.\n * @private\n */\nfunction checkPropTypes(typeSpecs, values, location, componentName, getStack) {\n  if (process.env.NODE_ENV !== 'production') {\n    for (var typeSpecName in typeSpecs) {\n      if (has(typeSpecs, typeSpecName)) {\n        var error;\n        // Prop type validation may throw. In case they do, we don't want to\n        // fail the render phase where it didn't fail before. So

we log it.\n  // After these have been cleaned up, we'll let them throw.\n  try {\n  // This is intentionally an invariant that gets caught. It's the same\n  // behavior as without this statement except with a better message.\n  if (typeof typeSpecs[typeSpecName] !== 'function') {\n  var err = Error(\n  (componentName || 'React class') + ': ' + location + ' type `' + typeSpecName + '` is invalid; ' +\n  'it must be a function, usually from the `prop-types` package, but received `' + typeof typeSpecs[typeSpecName] + '`.'\n  );\n  err.name = 'Invariant Violation';\n  throw err;\n  }\n  error = typeSpecs[typeSpecName](values, typeSpecName, componentName, location, null, ReactPropTypesSecret);\n  } catch (ex) {\n  error = ex;\n  }\n  if (error && !(error instanceof Error)) {\n  printWarning(\n  (componentName || 'React class') + ': type specification of ' +\n  location + ' `' + typeSpecName + '` is invalid; the type checker ' +\n  'function must return `null` or an `Error` but returned a ' + typeof error + '. ' +\n  'You may have forgotten to pass an argument to the type checker ' +\n  'creator (arrayOf, instanceOf, objectOf, oneOf, oneOfType, and ' +\n  'shape all require an argument).'\n  );\n  }\n  if (error instanceof Error && !(error.message in loggedTypeFailures)) {\n  // Only monitor this failure once because there tends to be a lot of the\n  // same error.\n  loggedTypeFailures[error.message] = true;\n\n  var stack = getStack ? getStack() : '';\n\n  printWarning(\n  'Failed ' + location + ' type: ' + error.message + (stack != null ? stack : '')\n  );\n  }\n  }\n  }\n  }\n}\n\n/**\n * Resets warning cache when testing.\n *\n * @private\n */\ncheckPropTypes.resetWarningCache = function() {\n  if (process.env.NODE_ENV !== 'production') {\n  loggedTypeFailures = {};\n  }\n}\n\nmodule.exports = checkPropTypes;\n","/**\n * Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use strict';\n\nvar ReactIs = require('react-is');\nvar assign = require('object-assign');\n\nvar ReactPropTypesSecret = require('./lib/ReactPropTypesSecret');\nvar checkPropTypes = require('./checkPropTypes');\n\nvar has = Function.call.bind(Object.prototype.hasOwnProperty);\nvar printWarning = function() {};\n\nif (process.env.NODE_ENV !== 'production') {\n  printWarning = function(text) {\n  var message = 'Warning: ' + text;\n  if (typeof console !== 'undefined') {\n  console.error(message);\n  }\n  try {\n  // --- Welcome to debugging React ---\n  // This error was thrown as a convenience so that you can use this stack\n  // to find the callsite that caused this warning to fire.\n  throw new Error(message);\n  } catch (x) {}\n  };\n}\n\nfunction emptyFunctionThatReturnsNull() {\n  return null;\n}\n\nmodule.exports = function(isValidElement, throwOnDirectAccess) {\n  /* global Symbol */\n  var ITERATOR_SYMBOL = typeof Symbol === 'function' && Symbol.iterator;\n  var FAUX_ITERATOR_SYMBOL = '@@iterator'; // Before Symbol spec.\n\n  /**\n  * Returns the iterator method function contained on the iterable object.\n  *\n  * Be sure to invoke the function with the iterable as context:\n  *\n  *  var iteratorFn = getIteratorFn(myIterable);\n  *  if (iteratorFn) {\n  *  var iterator = iteratorFn.call(myIterable);\n  *  ...\n  *  }\n  *\n  * @param {?object} maybeIterable\n  * @return {?function}\n  */\n  function getIteratorFn(maybeIterable) {\n  var iteratorFn = maybeIterable && (ITERATOR_SYMBOL && maybeIterable[ITERATOR_SYMBOL] || maybeIterable[FAUX_ITERATOR_SYMBOL]);\n  if (typeof iteratorFn === 'function') {\n  return iteratorFn;\n  }\n  }\n\n  /**\n  * Collection of methods that allow declaration and validation of props that are\n  * supplied to React components. Example usage:\n  *\n  *  var Props = require('ReactPropTypes');\n  *  var MyArticle = React.createClass({\n  *  propTypes: {\n  *  // An optional string prop named \"description\".\n  *  description: Props.string,\n  *\n  *  // A required enum prop named \"category\".\n  *  category: Props.oneOf(['News','Photos']).isRequired,\n  *\n  *  // A prop named \"dialog\" that requires an instance of Dialog.\n  *  dialog: Props.instanceOf(Dialog).isRequired\n  *  },\n  *  render: function() { ... }\n  *  });\n  *\n  * A more formal specification of how these methods are used:\n  *\n  *  type := array|bool|func|object|number|string|oneOf([...])|instanceOf(...)\n  *  decl := ReactPropTypes.{type}(.isRequired)?\n  *\n  * Each and every declaration produces a function with the same signature. This\n  * allows the creation of custom validation functions. For example:\n  *\n  *  var MyLink = React.createClass({\n  *  propTypes: {\n  *  // An optional string or URI prop named \"href\".\n  *  href: function(props, propName, componentName) {\n  *  var propValue = props[propName];\n  *  if (propValue

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!= null && typeof propValue !== 'string' &&\n   *           !(propValue instanceof URI)) {\n   *         return new
Error(\n   *           'Expected a string or an URI for ' + propName + ' in ' +\n   *           componentName\n   *
);\n   *       }\n   *     }\n   *   },\n   *   render: function() {...}\n   *  });\n   *\n   * @internal\n   */\n\n  var
ANONYMOUS = '<<anonymous>>';\n\n  // Important!\n  // Keep this list in sync with production version in
`./factoryWithThrowingShims.js`.\n  var ReactPropTypes = {\n    array: createPrimitiveTypeChecker('array'),\n
bool: createPrimitiveTypeChecker('boolean'),\n    func: createPrimitiveTypeChecker('function'),\n    number:
createPrimitiveTypeChecker('number'),\n    object: createPrimitiveTypeChecker('object'),\n    string:
createPrimitiveTypeChecker('string'),\n    symbol: createPrimitiveTypeChecker('symbol'),\n\n    any:
createAnyTypeChecker(),\n    arrayOf: createArrayOfTypeChecker,\n    element: createElementTypeChecker(),\n
elementType: createElementTypeTypeChecker(),\n    instanceOf: createInstanceTypeChecker,\n    node:
createNodeChecker(),\n    objectOf: createObjectOfTypeChecker,\n    oneOf: createEnumTypeChecker,\n
oneOfType: createUnionTypeChecker,\n    shape: createShapeTypeChecker,\n    exact:
createStrictShapeTypeChecker,\n  };\n\n  /**\n   * inlined Object.is polyfill to avoid requiring consumers ship their
own\n   * https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Object/is\n   */\n
/*eslint-disable no-self-compare*/\n  function is(x, y) {\n    // SameValue algorithm\n    if (x === y) {\n      // Steps
1-5, 7-10\n      // Steps 6.b-6.e: +0 != -0\n      return x !== 0 || 1 / x === 1 / y;\n    } else {\n      // Step 6.a: NaN ==
NaN\n      return x !== x && y !== y;\n    }\n  }\n  /*eslint-enable no-self-compare*/\n\n  /**\n   * We use an Error-
like object for backward compatibility as people may call\n   * PropTypes directly and inspect their output.
However, we don't use real\n   * Errors anymore. We don't inspect their stack anyway, and creating them\n   * is
prohibitively expensive if they are created too often, such as what\n   * happens in oneOfType() for any type before
the one that matched.\n   */\n  function PropTypeError(message) {\n    this.message = message;\n    this.stack = '';\n
}\n  // Make `instanceof Error` still work for returned errors.\n  PropTypeError.prototype = Error.prototype;\n\n
function createChainableTypeChecker(validate) {\n    if (process.env.NODE_ENV !== 'production') {\n      var
manualPropTypeCallCache = {};\n      var manualPropTypeWarningCount = 0;\n    }\n    function
checkType(isRequired, props, propName, componentName, location, propFullName, secret) {\n
componentName = componentName || ANONYMOUS;\n      propFullName = propFullName || propName;\n\n      if
(secret !== ReactPropTypesSecret) {\n        if (throwOnDirectAccess) {\n          // New behavior only for users of
`prop-types` package\n          var err = new Error(\n            'Calling PropTypes validators directly is not supported by
the `prop-types` package. ' +\n            'Use `PropTypes.checkPropTypes()` to call them. ' +\n            'Read more at
http://fb.me/use-check-prop-types'\n          );\n          err.name = 'Invariant Violation';\n          throw err;\n        } else
if (process.env.NODE_ENV !== 'production' && typeof console !== 'undefined') {\n          // Old behavior for
people using React.PropTypes\n          var cacheKey = componentName + ':' + propName;\n          if (\n
!manualPropTypeCallCache[cacheKey] &&\n            // Avoid spamming the console because they are often not
actionable except for lib authors\n            manualPropTypeWarningCount < 3\n          ) {\n            printWarning(\n
        'You are manually calling a React.PropTypes validation ' +\n              'function for the `' + propFullName + '`
prop on `' + componentName  + '`. This is deprecated ' +\n              'and will throw in the standalone `prop-types`
package. ' +\n              'You may be seeing this warning due to a third-party PropTypes ' +\n              'library. See
https://fb.me/react-warning-dont-call-proptypes ' + 'for details.'\n            );\n
manualPropTypeCallCache[cacheKey] = true;\n            manualPropTypeWarningCount++;\n          }\n        }\n
}\n      if (props[propName] == null) {\n        if (isRequired) {\n          if (props[propName] === null) {\n
return new PropTypeError('The ' + location + ' `' + propFullName + '` is marked as required ' + ('in `' +
componentName + '`, but its value is `null`.'));\n          }\n          return new PropTypeError('The ' + location + ' `' +
propFullName + '` is marked as required in ' + ('`' + componentName + '`, but its value is `undefined`.'));\n        }\n
    return null;\n      } else {\n        return validate(props, propName, componentName, location, propFullName);\n
}\n    }\n\n    var chainedCheckType = checkType.bind(null, false);\n    chainedCheckType.isRequired =
checkType.bind(null, true);\n\n    return chainedCheckType;\n  }\n\n  function
createPrimitiveTypeChecker(expectedType) {\n    function validate(props, propName, componentName, location,
propFullName, secret) {\n      var propValue = props[propName];\n      var propType = getPropType(propValue);\n
```

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  if (propType !== expectedType) {\n        // `propValue` being instance of, say, date/regexp, pass the 'object'\n
// check, but we can offer a more precise error message here rather than\n        // 'of type `object`'.\n        var
preciseType = getPreciseType(propValue);\n\n        return new PropTypeError('Invalid ' + location + ' `' +
propFullName + '` of type ' + ('`' + preciseType + '` supplied to `' + componentName + '`, expected ') + ('`' +
expectedType + '`'));\n      }\n      return null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n
function createAnyTypeChecker() {\n    return createChainableTypeChecker(emptyFunctionThatReturnsNull);\n
}\n\n  function createArrayOfTypeChecker(typeChecker) {\n    function validate(props, propName,
componentName, location, propFullName) {\n      if (typeof typeChecker !== 'function') {\n        return new
PropTypeError('Property `' + propFullName + '` of component `' + componentName + '` has invalid PropType
notation inside arrayOf.');\n      }\n      var propValue = props[propName];\n      if (!Array.isArray(propValue)) {\n
  var propType = getPropType(propValue);\n        return new PropTypeError('Invalid ' + location + ' `' +
propFullName + '` of type ' + ('`' + propType + '` supplied to `' + componentName + '`, expected an array.'));\n
}\n      for (var i = 0; i < propValue.length; i++) {\n        var error = typeChecker(propValue, i, componentName,
location, propFullName + '[' + i + ']', ReactPropTypesSecret);\n        if (error instanceof Error) {\n          return
error;\n        }\n      }\n      return null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createElementTypeChecker() {\n    function validate(props, propName, componentName, location, propFullName)
{\n      var propValue = props[propName];\n      if (!isValidElement(propValue)) {\n        var propType =
getPropType(propValue);\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type ' +
('`' + propType + '` supplied to `' + componentName + '`, expected a single ReactElement.'));\n      }\n      return
null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function createElementTypeTypeChecker()
{\n    function validate(props, propName, componentName, location, propFullName) {\n      var propValue =
props[propName];\n      if (!ReactIs.isValidElementType(propValue)) {\n        var propType =
getPropType(propValue);\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type ' +
('`' + propType + '` supplied to `' + componentName + '`, expected a single ReactElement type.'));\n      }\n      return
null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createInstanceTypeChecker(expectedClass) {\n    function validate(props, propName, componentName, location,
propFullName) {\n      if (!(props[propName] instanceof expectedClass)) {\n        var expectedClassName =
expectedClass.name || ANONYMOUS;\n        var actualClassName = getClassName(props[propName]);\n
return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type ' + ('`' + actualClassName + '`
supplied to `' + componentName + '`, expected ') + ('instance of `' + expectedClassName + '`.'));\n      }\n      return
null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createEnumTypeChecker(expectedValues) {\n    if (!Array.isArray(expectedValues)) {\n      if
(process.env.NODE_ENV !== 'production') {\n        if (arguments.length > 1) {\n          printWarning(\n
'Invalid arguments supplied to oneOf, expected an array, got ' + arguments.length + ' arguments. ' +\n            'A
common mistake is to write oneOf(x, y, z) instead of oneOf([x, y, z]).'\n          );\n        } else {\n
printWarning('Invalid argument supplied to oneOf, expected an array.');\n        }\n      }\n      return
emptyFunctionThatReturnsNull;\n    }\n\n    function validate(props, propName, componentName, location,
propFullName) {\n      var propValue = props[propName];\n      for (var i = 0; i < expectedValues.length; i++) {\n
  if (is(propValue, expectedValues[i])) {\n          return null;\n        }\n      }\n\n      var valuesString =
JSON.stringify(expectedValues, function replacer(key, value) {\n        var type = getPreciseType(value);\n        if
(type === 'symbol') {\n          return String(value);\n        }\n        return value;\n      });\n      return new
PropTypeError('Invalid ' + location + ' `' + propFullName + '` of value `' + String(propValue) + '` ' + ('supplied to `'
+ componentName + '`, expected one of ' + valuesString + '.'));\n    }\n    return
createChainableTypeChecker(validate);\n  }\n\n  function createObjectOfTypeChecker(typeChecker) {\n    function
validate(props, propName, componentName, location, propFullName) {\n      if (typeof typeChecker !== 'function')
{\n        return new PropTypeError('Property `' + propFullName + '` of component `' + componentName + '` has
invalid PropType notation inside objectOf.');\n      }\n      var propValue = props[propName];\n      var propType =
getPropType(propValue);\n      if (propType !== 'object') {\n        return new PropTypeError('Invalid ' + location + '
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`' + propFullName + '` of type ' + ('`' + propType + '` supplied to `' + componentName + '`, expected an object.'));\n
  }\n      for (var key in propValue) {\n        if (has(propValue, key)) {\n          var error = typeChecker(propValue,
key, componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n          if (error instanceof Error)
{\n            return error;\n          }\n        }\n      }\n      return null;\n    }\n    return
createChainableTypeChecker(validate);\n  }\n\n  function createUnionTypeChecker(arrayOfTypeCheckers) {\n    if
(!Array.isArray(arrayOfTypeCheckers)) {\n      process.env.NODE_ENV !== 'production' ? printWarning('Invalid
argument supplied to oneOfType, expected an instance of array.') : void 0;\n      return
emptyFunctionThatReturnsNull;\n    }\n\n    for (var i = 0; i < arrayOfTypeCheckers.length; i++) {\n      var checker
= arrayOfTypeCheckers[i];\n      if (typeof checker !== 'function') {\n        printWarning(\n          'Invalid argument
supplied to oneOfType. Expected an array of check functions, but ' +\n          'received ' +
getPostfixForTypeWarning(checker) + ' at index ' + i + '.'\n        );\n        return emptyFunctionThatReturnsNull;\n
}\n    }\n\n    function validate(props, propName, componentName, location, propFullName) {\n      for (var i = 0; i <
arrayOfTypeCheckers.length; i++) {\n        var checker = arrayOfTypeCheckers[i];\n        if (checker(props,
propName, componentName, location, propFullName, ReactPropTypesSecret) == null) {\n          return null;\n
}\n      }\n\n      return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` supplied to ' + ('`' +
componentName + '`.'));\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createNodeChecker() {\n    function validate(props, propName, componentName, location, propFullName) {\n      if
(!isNode(props[propName])) {\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '`
supplied to ' + ('`' + componentName + '`, expected a ReactNode.'));\n      }\n      return null;\n    }\n    return
createChainableTypeChecker(validate);\n  }\n\n  function createShapeTypeChecker(shapeTypes) {\n    function
validate(props, propName, componentName, location, propFullName) {\n      var propValue = props[propName];\n
  var propType = getPropType(propValue);\n      if (propType !== 'object') {\n        return new
PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type `' + propType + '` ' + ('supplied to `' +
componentName + '`, expected `object`.'));\n      }\n      for (var key in shapeTypes) {\n        var checker =
shapeTypes[key];\n        if (!checker) {\n          continue;\n        }\n        var error = checker(propValue, key,
componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n        if (error) {\n          return
error;\n        }\n      }\n      return null;\n    }\n    return createChainableTypeChecker(validate);\n  }\n\n  function
createStrictShapeTypeChecker(shapeTypes) {\n    function validate(props, propName, componentName, location,
propFullName) {\n      var propValue = props[propName];\n      var propType = getPropType(propValue);\n      if
(propType !== 'object') {\n        return new PropTypeError('Invalid ' + location + ' `' + propFullName + '` of type `' +
propType + '` ' + ('supplied to `' + componentName + '`, expected `object`.'));\n      }\n      // We need to check all
keys in case some are required but missing from\n      // props.\n      var allKeys = assign({}, props[propName],
shapeTypes);\n      for (var key in allKeys) {\n        var checker = shapeTypes[key];\n        if (!checker) {\n
return new PropTypeError(\n          'Invalid ' + location + ' `' + propFullName + '` key `' + key + '` supplied to `' +
componentName + '`.' +\n          '\\nBad object: ' + JSON.stringify(props[propName], null, '  ') +\n          '\\nValid
keys: ' +  JSON.stringify(Object.keys(shapeTypes), null, '  ')\n        );\n        }\n        var error = checker(propValue,
key, componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n        if (error) {\n          return
error;\n        }\n      }\n      return null;\n    }\n\n    return createChainableTypeChecker(validate);\n  }\n\n  function
isNode(propValue) {\n    switch (typeof propValue) {\n      case 'number':\n      case 'string':\n      case 'undefined':\n
    return true;\n      case 'boolean':\n        return !propValue;\n      case 'object':\n        if (Array.isArray(propValue))
{\n          return propValue.every(isNode);\n        }\n        if (propValue === null || isValidElement(propValue)) {\n
      return true;\n        }\n\n        var iteratorFn = getIteratorFn(propValue);\n        if (iteratorFn) {\n          var iterator
= iteratorFn.call(propValue);\n          var step;\n          if (iteratorFn !== propValue.entries) {\n            while (!(step =
iterator.next()).done) {\n              if (!isNode(step.value)) {\n                return false;\n              }\n            }\n          }
else {\n            // Iterator will provide entry [k,v] tuples rather than values.\n            while (!(step =
iterator.next()).done) {\n              var entry = step.value;\n              if (entry) {\n                if (!isNode(entry[1])) {\n
              return false;\n                }\n              }\n            }\n          }\n        } else {\n          return false;\n        }\n\n
return true;\n      default:\n        return false;\n    }\n  }\n\n  function isSymbol(propType, propValue) {\n    // Native
```

Symbol.\n  if (propType === 'symbol') {\n    return true;\n  }\n\n  // falsy value can't be a Symbol\n  if (!propValue) {\n    return false;\n  }\n\n  // 19.4.3.5 Symbol.prototype[@@toStringTag] === 'Symbol'\n  if (propValue['@@toStringTag'] === 'Symbol') {\n    return true;\n  }\n\n  // Fallback for non-spec compliant Symbols which are polyfilled.\n  if (typeof Symbol === 'function' && propValue instanceof Symbol) {\n    return true;\n  }\n\n  return false;\n }\n\n // Equivalent of `typeof` but with special handling for array and regexp.\n function getPropType(propValue) {\n  var propType = typeof propValue;\n  if (Array.isArray(propValue)) {\n  return 'array';\n  }\n  if (propValue instanceof RegExp) {\n    // Old webkits (at least until Android 4.0) return 'function' rather than\n    // 'object' for typeof a RegExp. We'll normalize this here so that /bla/\n    // passes PropTypes.object.\n    return 'object';\n  }\n  if (isSymbol(propType, propValue)) {\n    return 'symbol';\n  }\n  return propType;\n }\n\n // This handles more types than `getPropType`. Only used for error messages.\n // See `createPrimitiveTypeChecker`.\n function getPreciseType(propValue) {\n  if (typeof propValue === 'undefined' || propValue === null) {\n    return '' + propValue;\n  }\n  var propType = getPropType(propValue);\n  if (propType === 'object') {\n    if (propValue instanceof Date) {\n      return 'date';\n    } else if (propValue instanceof RegExp) {\n      return 'regexp';\n    }\n  }\n  return propType;\n }\n\n // Returns a string that is postfixed to a warning about an invalid type.\n // For example, \"undefined\" or \"of type array\"\n function getPostfixForTypeWarning(value) {\n  var type = getPreciseType(value);\n  switch (type) {\n    case 'array':\n    case 'object':\n      return 'an ' + type;\n    case 'boolean':\n    case 'date':\n    case 'regexp':\n      return 'a ' + type;\n    default:\n      return type;\n  }\n }\n\n // Returns class name of the object, if any.\n function getClassName(propValue) {\n  if (!propValue.constructor || !propValue.constructor.name) {\n    return ANONYMOUS;\n  }\n  return propValue.constructor.name;\n }\n\n ReactPropTypes.checkPropTypes = checkPropTypes;\n ReactPropTypes.resetWarningCache = checkPropTypes.resetWarningCache;\n ReactPropTypes.PropTypes = ReactPropTypes;\n\n  return ReactPropTypes;\n};\n","/**\n * Copyright (c) 2013-present, Facebook, Inc.\n *\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n\nif (process.env.NODE_ENV !== 'production') {\n  var ReactIs = require('react-is');\n\n  // By explicitly using `prop-types` you are opting into new development behavior.\n  // http://fb.me/prop-types-in-prod\n  var throwOnDirectAccess = true;\n  module.exports = require('./factoryWithTypeCheckers')(ReactIs.isElement, throwOnDirectAccess);\n} else {\n  // By explicitly using `prop-types` you are opting into new production behavior.\n  // http://fb.me/prop-types-in-prod\n  module.exports = require('./factoryWithThrowingShims')();\n}\n","export default function _extends() {\n  _extends = Object.assign || function (target) {\n    for (var i = 1; i < arguments.length; i++) {\n      var source = arguments[i];\n\n      for (var key in source) {\n        if (Object.prototype.hasOwnProperty.call(source, key)) {\n          target[key] = source[key];\n }\n      }\n    }\n\n    return target;\n  };\n\n  return _extends.apply(this, arguments);\n}","function isAbsolute(pathname) {\n  return pathname.charAt(0) === '/';\n}\n\n// About 1.5x faster than the two-arg version of Array#splice()\nfunction spliceOne(list, index) {\n  for (var i = index, k = i + 1, n = list.length; k < n; i += 1, k += 1) {\n    list[i] = list[k];\n  }\n\n  list.pop();\n}\n\n// This implementation is based heavily on node's url.parse\nfunction resolvePathname(to) {\n  var from = arguments.length > 1 && arguments[1] !== undefined ? arguments[1] : '';\n\n  var toParts = to && to.split('/') || [];\n  var fromParts = from && from.split('/') || [];\n\n  var isToAbs = to && isAbsolute(to);\n  var isFromAbs = from && isAbsolute(from);\n  var mustEndAbs = isToAbs || isFromAbs;\n\n  if (to && isAbsolute(to)) {\n    // to is absolute\n    fromParts = toParts;\n  } else if (toParts.length) {\n    // to is relative, drop the filename\n    fromParts.pop();\n    fromParts = fromParts.concat(toParts);\n  }\n\n  if (!fromParts.length) return '/';\n\n  var hasTrailingSlash = void 0;\n  if (fromParts.length) {\n    var last = fromParts[fromParts.length - 1];\n    hasTrailingSlash = last === '.' || last === '..' || last === '';\n  } else {\n    hasTrailingSlash = false;\n  }\n\n  var up = 0;\n  for (var i = fromParts.length; i >= 0; i--) {\n    var part = fromParts[i];\n\n    if (part === '.') {\n      spliceOne(fromParts, i);\n    } else if (part === '..') {\n      spliceOne(fromParts, i);\n      up++;\n    } else if (up) {\n      spliceOne(fromParts, i);\n      up--;\n    }\n  }\n\n  if (!mustEndAbs) for (; up--; up) {\n    fromParts.unshift('..');\n  }if (mustEndAbs && fromParts[0] !== '' && (!fromParts[0] || !isAbsolute(fromParts[0]))) fromParts.unshift('');\n\n  var result = fromParts.join('/');\n\n  if (hasTrailingSlash && result.substr(-1) !== '/') result += '/';\n\n  return result;\n}\n\nexport default

resolvePathname;","var _typeof = typeof Symbol === \"function\" && typeof Symbol.iterator === \"symbol\" ? function (obj) { return typeof obj; } : function (obj) { return obj && typeof Symbol === \"function\" && obj.constructor === Symbol && obj !== Symbol.prototype ? \"symbol\" : typeof obj; };\n\nfunction valueEqual(a, b) {\n  if (a === b) return true;\n\n  if (a == null || b == null) return false;\n\n  if (Array.isArray(a)) {\n    return Array.isArray(b) && a.length === b.length && a.every(function (item, index) {\n      return valueEqual(item, b[index]);\n    });\n  }\n\n  var aType = typeof a === 'undefined' ? 'undefined' : _typeof(a);\n  var bType = typeof b === 'undefined' ? 'undefined' : _typeof(b);\n\n  if (aType !== bType) return false;\n\n  if (aType === 'object') {\n    var aValue = a.valueOf();\n    var bValue = b.valueOf();\n\n    if (aValue !== a || bValue !== b) return valueEqual(aValue, bValue);\n\n    var aKeys = Object.keys(a);\n    var bKeys = Object.keys(b);\n\n    if (aKeys.length !== bKeys.length) return false;\n\n    return aKeys.every(function (key) {\n      return valueEqual(a[key], b[key]);\n    });\n  }\n\n  return false;\n}\n\nexport default valueEqual;","var isProduction = process.env.NODE_ENV === 'production';\nfunction warning(condition, message) {\n  if (!isProduction) {\n    if (condition) {\n      return;\n    }\n\n    var text = \"Warning: \" + message;\n\n    if (typeof console !== 'undefined') {\n      console.warn(text);\n    }\n\n    try {\n      throw Error(text);\n    } catch (x) {}\n  }\n}\n\nexport default warning;\n","var isProduction = process.env.NODE_ENV === 'production';\nvar prefix = 'Invariant failed';\nfunction invariant(condition, message) {\n  if (condition) {\n    return;\n  }\n\n  if (isProduction) {\n    throw new Error(prefix);\n  } else {\n    throw new Error(prefix + \": \" + (message || ''));\n  }\n}\n\nexport default invariant;\n","import _extends from '@babel/runtime/helpers/esm/extends';\nimport resolvePathname from 'resolve-pathname';\nimport valueEqual from 'value-equal';\nimport warning from 'tiny-warning';\nimport invariant from 'tiny-invariant';\n\nfunction addLeadingSlash(path) {\n  return path.charAt(0) === '/' ? path : '/' + path;\n}\nfunction stripLeadingSlash(path) {\n  return path.charAt(0) === '/' ? path.substr(1) : path;\n}\nfunction hasBasename(path, prefix) {\n  return new RegExp('^' + prefix + '(\\\\/|\\\\?|#|$)', 'i').test(path);\n}\nfunction stripBasename(path, prefix) {\n  return hasBasename(path, prefix) ? path.substr(prefix.length) : path;\n}\nfunction stripTrailingSlash(path) {\n  return path.charAt(path.length - 1) === '/' ? path.slice(0, -1) : path;\n}\nfunction parsePath(path) {\n  var pathname = path || '/';\n  var search = '';\n  var hash = '';\n  var hashIndex = pathname.indexOf('#');\n\n  if (hashIndex !== -1) {\n    hash = pathname.substr(hashIndex);\n    pathname = pathname.substr(0, hashIndex);\n  }\n\n  var searchIndex = pathname.indexOf('?');\n\n  if (searchIndex !== -1) {\n    search = pathname.substr(searchIndex);\n    pathname = pathname.substr(0, searchIndex);\n  }\n\n  return {\n    pathname: pathname,\n    search: search === '?' ? '' : search,\n    hash: hash === '#' ? '' : hash\n  };\n}\nfunction createPath(location) {\n  var pathname = location.pathname,\n      search = location.search,\n      hash = location.hash;\n  var path = pathname || '/';\n  if (search && search !== '?') path += search.charAt(0) === '?' ? search : \"?\" + search;\n  if (hash && hash !== '#') path += hash.charAt(0) === '#' ? hash : \"#\" + hash;\n  return path;\n}\n\nfunction createLocation(path, state, key, currentLocation) {\n  var location;\n\n  if (typeof path === 'string') {\n    // Two-arg form: push(path, state)\n    location = parsePath(path);\n    location.state = state;\n  } else {\n    // One-arg form: push(location)\n    location = _extends({}, path);\n    if (location.pathname === undefined) location.pathname = '';\n\n    if (location.search) {\n      if (location.search.charAt(0) !== '?') location.search = '?' + location.search;\n    } else {\n      location.search = '';\n    }\n\n    if (location.hash) {\n      if (location.hash.charAt(0) !== '#') location.hash = '#' + location.hash;\n    } else {\n      location.hash = '';\n    }\n\n    if (state !== undefined && location.state === undefined) location.state = state;\n  }\n\n  try {\n    location.pathname = decodeURI(location.pathname);\n  } catch (e) {\n    if (e instanceof URIError) {\n      throw new URIError('Pathname \"' + location.pathname + '\" could not be decoded. ' + 'This is likely caused by an invalid percent-encoding.');\n    } else {\n      throw e;\n    }\n  }\n\n  if (key) location.key = key;\n\n  if (currentLocation) {\n    // Resolve incomplete/relative pathname relative to current location.\n    if (!location.pathname) {\n      location.pathname = currentLocation.pathname;\n    } else if (location.pathname.charAt(0) !== '/') {\n      location.pathname = resolvePathname(location.pathname, currentLocation.pathname);\n    }\n  } else {\n    // When there is no prior location and pathname is empty, set it to /\n    if (!location.pathname) {\n      location.pathname = '/';\n    }\n  }\n\n  return location;\n}\nfunction locationsAreEqual(a, b) {\n  return a.pathname === b.pathname && a.search === b.search && a.hash === b.hash && a.key === b.key && valueEqual(a.state, b.state);\n}\n\nfunction createTransitionManager() {\n  var prompt =

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null;\n\n  function setPrompt(nextPrompt) {\n    process.env.NODE_ENV !== \"production\" ? warning(prompt ==
null, 'A history supports only one prompt at a time') : void 0;\n    prompt = nextPrompt;\n    return function () {\n
if (prompt === nextPrompt) prompt = null;\n    };\n  }\n\n  function confirmTransitionTo(location, action,
getUserConfirmation, callback) {\n    // TODO: If another transition starts while we're still confirming\n    // the
previous one, we may end up in a weird state. Figure out the\n    // best way to handle this.\n    if (prompt != null)
{\n      var result = typeof prompt === 'function' ? prompt(location, action) : prompt;\n\n      if (typeof result ===
'string') {\n        if (typeof getUserConfirmation === 'function') {\n          getUserConfirmation(result, callback);\n
 } else {\n          process.env.NODE_ENV !== \"production\" ? warning(false, 'A history needs a
getUserConfirmation function in order to use a prompt message') : void 0;\n          callback(true);\n        }\n      } else
{\n        // Return false from a transition hook to cancel the transition.\n        callback(result !== false);\n      }\n    }
else {\n      callback(true);\n    }\n  }\n\n  var listeners = [];\n\n  function appendListener(fn) {\n    var isActive =
true;\n\n    function listener() {\n      if (isActive) fn.apply(void 0, arguments);\n    }\n\n    listeners.push(listener);\n
return function () {\n      isActive = false;\n      listeners = listeners.filter(function (item) {\n        return item !==
listener;\n      });\n    };\n  }\n\n  function notifyListeners() {\n    for (var _len = arguments.length, args = new
Array(_len), _key = 0; _key < _len; _key++) {\n      args[_key] = arguments[_key];\n    }\n\n
listeners.forEach(function (listener) {\n      return listener.apply(void 0, args);\n    });\n  }\n\n  return {\n
setPrompt: setPrompt,\n    confirmTransitionTo: confirmTransitionTo,\n    appendListener: appendListener,\n
notifyListeners: notifyListeners\n  };\n}\n\nvar canUseDOM = !!(typeof window !== 'undefined' &&
window.document && window.document.createElement);\nfunction getConfirmation(message, callback) {\n
callback(window.confirm(message)); // eslint-disable-line no-alert\n}\n/**\n * Returns true if the HTML5 history
API is supported. Taken from Modernizr.\n *\n * https://github.com/Modernizr/Modernizr/blob/master/LICENSE\n
* https://github.com/Modernizr/Modernizr/blob/master/feature-detects/history.js\n * changed to avoid false
negatives for Windows Phones: https://github.com/reactjs/react-router/issues/586\n */\n\nfunction supportsHistory()
{\n  var ua = window.navigator.userAgent;\n  if ((ua.indexOf('Android 2.') !== -1 || ua.indexOf('Android 4.0') !== -
1) && ua.indexOf('Mobile Safari') !== -1 && ua.indexOf('Chrome') === -1 && ua.indexOf('Windows Phone') ===
-1) return false;\n  return window.history && 'pushState' in window.history;\n}\n/**\n * Returns true if browser
fires popstate on hash change.\n * IE10 and IE11 do not.\n */\n\nfunction supportsPopStateOnHashChange() {\n
return window.navigator.userAgent.indexOf('Trident') === -1;\n}\n/**\n * Returns false if using go(n) with hash
history causes a full page reload.\n */\n\nfunction supportsGoWithoutReloadUsingHash() {\n  return
window.navigator.userAgent.indexOf('Firefox') === -1;\n}\n/**\n * Returns true if a given popstate event is an
extraneous WebKit event.\n * Accounts for the fact that Chrome on iOS fires real popstate events\n * containing
undefined state when pressing the back button.\n */\n\nfunction isExtraneousPopstateEvent(event) {\n  event.state
=== undefined && navigator.userAgent.indexOf('CriOS') === -1;\n}\n\nvar PopStateEvent = 'popstate';\nvar
HashChangeEvent = 'hashchange';\n\nfunction getHistoryState() {\n  try {\n    return window.history.state || {};\n  }
catch (e) {\n    // IE 11 sometimes throws when accessing window.history.state\n    // See
https://github.com/ReactTraining/history/pull/289\n    return {};\n  }\n}\n/**\n * Creates a history object that uses
the HTML5 history API including\n * pushState, replaceState, and the popstate event.\n */\n\nfunction
createBrowserHistory(props) {\n  if (props === void 0) {\n    props = {};\n  }\n\n  !canUseDOM ?
process.env.NODE_ENV !== \"production\" ? invariant(false, 'Browser history needs a DOM') : invariant(false) :
void 0;\n  var globalHistory = window.history;\n  var canUseHistory = supportsHistory();\n  var
needsHashChangeListener = !supportsPopStateOnHashChange();\n  var _props = props,\n      _props$forceRefresh
= _props.forceRefresh,\n      forceRefresh = _props$forceRefresh === void 0 ? false : _props$forceRefresh,\n
_props$getUserConfirm = _props.getUserConfirmation,\n      getUserConfirmation = _props$getUserConfirm ===
void 0 ? getConfirmation : _props$getUserConfirm,\n      _props$keyLength = _props.keyLength,\n      keyLength =
_props$keyLength === void 0 ? 6 : _props$keyLength;\n  var basename = props.basename ?
stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n\n  function getDOMLocation(historyState) {\n    var
_ref = historyState || {},\n        key = _ref.key,\n        state = _ref.state;\n\n    var _window$location =
window.location,\n        pathname = _window$location.pathname,\n        search = _window$location.search,\n
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hash = _window$location.hash;\n    var path = pathname + search + hash;\n    process.env.NODE_ENV !==
\"production\" ? warning(!basename || hasBasename(path, basename), 'You are attempting to use a basename on a
page whose URL path does not begin ' + 'with the basename. Expected path \'" + path + '\" to begin with \'" +
basename + '\".') : void 0;\n    if (basename) path = stripBasename(path, basename);\n    return createLocation(path,
state, key);\n  }\n\n  function createKey() {\n    return Math.random().toString(36).substr(2, keyLength);\n  }\n\n
var transitionManager = createTransitionManager();\n\n  function setState(nextState) {\n    _extends(history,
nextState);\n\n    history.length = globalHistory.length;\n    transitionManager.notifyListeners(history.location,
history.action);\n  }\n\n  function handlePopState(event) {\n    // Ignore extraneous popstate events in WebKit.\n    if
(isExtraneousPopstateEvent(event)) return;\n    handlePop(getDOMLocation(event.state));\n  }\n\n  function
handleHashChange() {\n    handlePop(getDOMLocation(getHistoryState()));\n  }\n\n  var forceNextPop = false;\n\n
function handlePop(location) {\n    if (forceNextPop) {\n      forceNextPop = false;\n      setState();\n    } else {\n
var action = 'POP';\n      transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n        if (ok) {\n          setState({\n            action: action,\n            location: location\n          });\n        } else {\n
        revertPop(location);\n        }\n      });\n    }\n  }\n\n  function revertPop(fromLocation) {\n    var toLocation =
history.location; // TODO: We could probably make this more reliable by\n    // keeping a list of keys we've seen in
sessionStorage.\n    // Instead, we just default to 0 for keys we don't know.\n\n    var toIndex =
allKeys.indexOf(toLocation.key);\n    if (toIndex === -1) toIndex = 0;\n    var fromIndex =
allKeys.indexOf(fromLocation.key);\n    if (fromIndex === -1) fromIndex = 0;\n    var delta = toIndex -
fromIndex;\n\n    if (delta) {\n      forceNextPop = true;\n      go(delta);\n    }\n  }\n\n  var initialLocation =
getDOMLocation(getHistoryState());\n  var allKeys = [initialLocation.key]; // Public interface\n\n  function
createHref(location) {\n    return basename + createPath(location);\n  }\n\n  function push(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined &&
state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n    var action = 'PUSH';\n    var location =
createLocation(path, state, createKey(), history.location);\n    transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n      var href = createHref(location);\n      var key
= location.key,\n          state = location.state;\n\n      if (canUseHistory) {\n        globalHistory.pushState({\n
key: key,\n          state: state\n        }, null, href);\n\n        if (forceRefresh) {\n          window.location.href = href;\n
  } else {\n          var prevIndex = allKeys.indexOf(history.location.key);\n          var nextKeys = allKeys.slice(0,
prevIndex === -1 ? 0 : prevIndex + 1);\n          nextKeys.push(location.key);\n          allKeys = nextKeys;\n
setState({\n            action: action,\n            location: location\n          });\n        }\n      } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot push state in
browsers that do not support HTML5 history') : void 0;\n        window.location.href = href;\n      }\n    });\n  }\n\n
function replace(path, state) {\n    process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object'
&& path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to replace
when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n    var action =
'REPLACE';\n    var location = createLocation(path, state, createKey(), history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n
    var href = createHref(location);\n      var key = location.key,\n          state = location.state;\n\n      if
(canUseHistory) {\n        globalHistory.replaceState({\n          key: key,\n          state: state\n        }, null, href);\n\n
  if (forceRefresh) {\n          window.location.replace(href);\n        } else {\n          var prevIndex =
allKeys.indexOf(history.location.key);\n          if (prevIndex !== -1) allKeys[prevIndex] = location.key;\n
setState({\n            action: action,\n            location: location\n          });\n        }\n      } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot replace state in
browsers that do not support HTML5 history') : void 0;\n        window.location.replace(href);\n      }\n    });\n  }\n\n
function go(n) {\n    globalHistory.go(n);\n  }\n\n  function goBack() {\n    go(-1);\n  }\n\n  function goForward()
{\n    go(1);\n  }\n\n  var listenerCount = 0;\n\n  function checkDOMListeners(delta) {\n    listenerCount +=
delta;\n\n    if (listenerCount === 1 && delta === 1) {\n      window.addEventListener(PopStateEvent,
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handlePopState);\n      if (needsHashChangeListener) window.addEventListener(HashChangeEvent,
handleHashChange);\n    } else if (listenerCount === 0) {\n      window.removeEventListener(PopStateEvent,
handlePopState);\n      if (needsHashChangeListener) window.removeEventListener(HashChangeEvent,
handleHashChange);\n    }\n  }\n\n  var isBlocked = false;\n\n  function block(prompt) {\n    if (prompt === void 0)
{\n      prompt = false;\n    }\n\n    var unblock = transitionManager.setPrompt(prompt);\n\n    if (!isBlocked) {\n
checkDOMListeners(1);\n      isBlocked = true;\n    }\n\n    return function () {\n      if (isBlocked) {\n        isBlocked
= false;\n        checkDOMListeners(-1);\n      }\n\n      return unblock();\n    };\n  }\n\n  function listen(listener) {\n
var unlisten = transitionManager.appendListener(listener);\n    checkDOMListeners(1);\n    return function () {\n
checkDOMListeners(-1);\n      unlisten();\n    };\n  }\n\n  var history = {\n    length: globalHistory.length,\n    action:
'POP',\n    location: initialLocation,\n    createHref: createHref,\n    push: push,\n    replace: replace,\n    go: go,\n
goBack: goBack,\n    goForward: goForward,\n    block: block,\n    listen: listen\n  };\n  return history;\n}\n\nvar
HashChangeEvent$1 = 'hashchange';\nvar HashPathCoders = {\n  hashbang: {\n    encodePath: function
encodePath(path) {\n      return path.charAt(0) === '!' ? path : '!/' + stripLeadingSlash(path);\n    },\n    decodePath:
function decodePath(path) {\n      return path.charAt(0) === '!' ? path.substr(1) : path;\n    }\n  },\n  noslash: {\n
encodePath: stripLeadingSlash,\n    decodePath: addLeadingSlash\n  },\n  slash: {\n    encodePath:
addLeadingSlash,\n    decodePath: addLeadingSlash\n  }\n};\n\nfunction getHashPath() {\n  // We can't use
window.location.hash here because it's not\n  // consistent across browsers - Firefox will pre-decode it!\n  var href =
window.location.href;\n  var hashIndex = href.indexOf('#');\n  return hashIndex === -1 ? '' :
href.substring(hashIndex + 1);\n}\n\nfunction pushHashPath(path) {\n  window.location.hash = path;\n}\n\nfunction
replaceHashPath(path) {\n  var hashIndex = window.location.href.indexOf('#');\n
window.location.replace(window.location.href.slice(0, hashIndex >= 0 ? hashIndex : 0) + '#' + path);\n}\n\nfunction
createHashHistory(props) {\n  if (props === void 0) {\n    props = {};\n  }\n\n  !canUseDOM ?
process.env.NODE_ENV !== \"production\" ? invariant(false, 'Hash history needs a DOM') : invariant(false) : void
0;\n  var globalHistory = window.history;\n  var canGoWithoutReload = supportsGoWithoutReloadUsingHash();\n
var _props = props,\n      _props$getUserConfirm = _props.getUserConfirmation,\n      getUserConfirmation =
_props$getUserConfirm === void 0 ? getConfirmation : _props$getUserConfirm,\n      _props$hashType =
_props.hashType,\n      hashType = _props$hashType === void 0 ? 'slash' : _props$hashType;\n  var basename =
props.basename ? stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n  var _HashPathCoders$hashT =
HashPathCoders[hashType],\n      encodePath = _HashPathCoders$hashT.encodePath,\n      decodePath =
_HashPathCoders$hashT.decodePath;\n\n  function getDOMLocation() {\n    var path =
decodePath(getHashPath());\n    process.env.NODE_ENV !== \"production\" ? warning(!basename ||
hasBasename(path, basename), 'You are attempting to use a basename on a page whose URL path does not begin ' +
'with the basename. Expected path \'' + path + '\' to begin with \'' + basename + '\'.') : void 0;\n    if (basename) path
= stripBasename(path, basename);\n    return createLocation(path);\n  }\n\n  var transitionManager =
createTransitionManager();\n\n  function setState(nextState) {\n    _extends(history, nextState);\n\n    history.length
= globalHistory.length;\n    transitionManager.notifyListeners(history.location, history.action);\n  }\n\n  var
forceNextPop = false;\n  var ignorePath = null;\n\n  function handleHashChange() {\n    var path = getHashPath();\n
 var encodedPath = encodePath(path);\n\n    if (path !== encodedPath) {\n      // Ensure we always have a properly-
encoded hash.\n      replaceHashPath(encodedPath);\n    } else {\n      var location = getDOMLocation();\n      var
prevLocation = history.location;\n      if (!forceNextPop && locationsAreEqual(prevLocation, location)) return; // A
hashchange doesn't always == location change.\n\n      if (ignorePath === createPath(location)) return; // Ignore this
change; we already setState in push/replace.\n\n      ignorePath = null;\n      handlePop(location);\n    }\n  }\n\n
function handlePop(location) {\n    if (forceNextPop) {\n      forceNextPop = false;\n      setState();\n    } else {\n
var action = 'POP';\n      transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n        if (ok) {\n          setState({\n            action: action,\n            location: location\n          });\n        } else {\n
        revertPop(location);\n        }\n      });\n    }\n  }\n\n  function revertPop(fromLocation) {\n    var toLocation =
history.location; // TODO: We could probably make this more reliable by\n    // keeping a list of paths we've seen in
sessionStorage.\n    // Instead, we just default to 0 for paths we don't know.\n\n    var toIndex =
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allPaths.lastIndexOf(createPath(toLocation));\n    if (toIndex === -1) toIndex = 0;\n    var fromIndex =
allPaths.lastIndexOf(createPath(fromLocation));\n    if (fromIndex === -1) fromIndex = 0;\n    var delta = toIndex -
fromIndex;\n\n    if (delta) {\n      forceNextPop = true;\n      go(delta);\n    }\n  } // Ensure the hash is encoded
properly before doing anything else.\n\n\n  var path = getHashPath();\n  var encodedPath = encodePath(path);\n  if
(path !== encodedPath) replaceHashPath(encodedPath);\n  var initialLocation = getDOMLocation();\n  var allPaths
= [createPath(initialLocation)]; // Public interface\n\n  function createHref(location) {\n    return '#' +
encodePath(basename + createPath(location));\n  }\n\n  function push(path, state) {\n    process.env.NODE_ENV
!== \"production\" ? warning(state === undefined, 'Hash history cannot push state; it is ignored') : void 0;\n    var
action = 'PUSH';\n    var location = createLocation(path, undefined, undefined, history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n
    var path = createPath(location);\n      var encodedPath = encodePath(basename + path);\n      var hashChanged =
getHashPath() !== encodedPath;\n\n      if (hashChanged) {\n        // We cannot tell if a hashchange was caused by a
PUSH, so we'd\n        // rather setState here and ignore the hashchange. The caveat here\n        // is that other hash
histories in the page will consider it a POP.\n        ignorePath = path;\n        pushHashPath(encodedPath);\n        var
prevIndex = allPaths.lastIndexOf(createPath(history.location));\n        var nextPaths = allPaths.slice(0, prevIndex
=== -1 ? 0 : prevIndex + 1);\n        nextPaths.push(path);\n        allPaths = nextPaths;\n        setState({\n          action:
action,\n          location: location\n        });\n      } else {\n        process.env.NODE_ENV !== \"production\" ?
warning(false, 'Hash history cannot PUSH the same path; a new entry will not be added to the history stack') : void
0;\n        setState();\n      }\n    });\n  }\n\n  function replace(path, state) {\n    process.env.NODE_ENV !==
\"production\" ? warning(state === undefined, 'Hash history cannot replace state; it is ignored') : void 0;\n    var
action = 'REPLACE';\n    var location = createLocation(path, undefined, undefined, history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n      if (!ok) return;\n
    var path = createPath(location);\n      var encodedPath = encodePath(basename + path);\n      var hashChanged =
getHashPath() !== encodedPath;\n\n      if (hashChanged) {\n        // We cannot tell if a hashchange was caused by a
REPLACE, so we'd\n        // rather setState here and ignore the hashchange. The caveat here\n        // is that other
hash histories in the page will consider it a POP.\n        ignorePath = path;\n        replaceHashPath(encodedPath);\n
  }\n\n      var prevIndex = allPaths.indexOf(createPath(history.location));\n      if (prevIndex !== -1)
allPaths[prevIndex] = path;\n      setState({\n        action: action,\n        location: location\n      });\n    });\n  }\n\n
function go(n) {\n    process.env.NODE_ENV !== \"production\" ? warning(canGoWithoutReload, 'Hash history
go(n) causes a full page reload in this browser') : void 0;\n    globalHistory.go(n);\n  }\n\n  function goBack() {\n
go(-1);\n  }\n\n  function goForward() {\n    go(1);\n  }\n\n  var listenerCount = 0;\n\n  function
checkDOMListeners(delta) {\n    listenerCount += delta;\n\n    if (listenerCount === 1 && delta === 1) {\n
window.addEventListener(HashChangeEvent$1, handleHashChange);\n    } else if (listenerCount === 0) {\n
window.removeEventListener(HashChangeEvent$1, handleHashChange);\n    }\n  }\n\n  var isBlocked = false;\n\n
function block(prompt) {\n    if (prompt === void 0) {\n      prompt = false;\n    }\n\n    var unblock =
transitionManager.setPrompt(prompt);\n\n    if (!isBlocked) {\n      checkDOMListeners(1);\n      isBlocked = true;\n
  }\n\n    return function () {\n      if (isBlocked) {\n        isBlocked = false;\n        checkDOMListeners(-1);\n
}\n\n      return unblock();\n    };\n  }\n\n  function listen(listener) {\n    var unlisten =
transitionManager.appendListener(listener);\n    checkDOMListeners(1);\n    return function () {\n
checkDOMListeners(-1);\n      unlisten();\n    };\n  }\n\n  var history = {\n    length: globalHistory.length,\n    action:
'POP',\n    location: initialLocation,\n    createHref: createHref,\n    push: push,\n    replace: replace,\n    go: go,\n
goBack: goBack,\n    goForward: goForward,\n    block: block,\n    listen: listen\n  };\n  return
history;\n}\n\nfunction clamp(n, lowerBound, upperBound) {\n  return Math.min(Math.max(n, lowerBound),
upperBound);\n}\n/**\n * Creates a history object that stores locations in memory.\n */\n\n\nfunction
createMemoryHistory(props) {\n  if (props === void 0) {\n    props = {};\n  }\n\n  var _props = props,\n
getUserConfirmation = _props.getUserConfirmation,\n      _props$initialEntries = _props.initialEntries,\n
initialEntries = _props$initialEntries === void 0 ? ['/'] : _props$initialEntries,\n      _props$initialIndex =
_props.initialIndex,\n      initialIndex = _props$initialIndex === void 0 ? 0 : _props$initialIndex,\n
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_props$keyLength = _props.keyLength,\n  keyLength = _props$keyLength === void 0 ? 6 : _props$keyLength;\n var transitionManager = createTransitionManager();\n\n  function setState(nextState) {\n  _extends(history, nextState);\n\n  history.length = history.entries.length;\n  transitionManager.notifyListeners(history.location, history.action);\n  }\n\n  function createKey() {\n  return Math.random().toString(36).substr(2, keyLength);\n  }\n\n var index = clamp(initialIndex, 0, initialEntries.length - 1);\n  var entries = initialEntries.map(function (entry) {\n return typeof entry === 'string' ? createLocation(entry, undefined, createKey()) : createLocation(entry, undefined, entry.key || createKey());\n  }); // Public interface\n\n  var createHref = createPath;\n\n  function push(path, state) {\n  process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n  var action = 'PUSH';\n  var location = createLocation(path, state, createKey(), history.location);\n  transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n  if (!ok) return;\n  var prevIndex = history.index;\n  var nextIndex = prevIndex + 1;\n  var nextEntries = history.entries.slice(0);\n\n  if (nextEntries.length > nextIndex) {\n  nextEntries.splice(nextIndex, nextEntries.length - nextIndex, location);\n  } else {\n nextEntries.push(location);\n  }\n\n  setState({\n  action: action,\n  location: location,\n  index: nextIndex,\n  entries: nextEntries\n  });\n  });\n  }\n\n  function replace(path, state) {\n process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to replace when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n  var action = 'REPLACE';\n  var location = createLocation(path, state, createKey(), history.location);\n  transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n  if (!ok) return;\n  history.entries[history.index] = location;\n setState({\n  action: action,\n  location: location\n  });\n  });\n  }\n\n  function go(n) {\n  var nextIndex = clamp(history.index + n, 0, history.entries.length - 1);\n  var action = 'POP';\n  var location = history.entries[nextIndex];\n  transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n  if (ok) {\n  setState({\n  action: action,\n  location: location,\n  index: nextIndex\n  });\n  } else {\n  // Mimic the behavior of DOM histories by\n  // causing a render after a cancelled POP.\n  setState();\n  }\n  });\n  }\n\n  function goBack() {\n  go(-1);\n  }\n\n  function goForward() {\n  go(1);\n  }\n\n  function canGo(n) {\n  var nextIndex = history.index + n;\n  return nextIndex >= 0 && nextIndex < history.entries.length;\n  }\n\n  function block(prompt) {\n  if (prompt === void 0) {\n prompt = false;\n  }\n\n  return transitionManager.setPrompt(prompt);\n  }\n\n  function listen(listener) {\n return transitionManager.appendListener(listener);\n  }\n\n  var history = {\n  length: entries.length,\n  action: 'POP',\n  location: entries[index],\n  index: index,\n  entries: entries,\n  createHref: createHref,\n  push: push,\n  replace: replace,\n  go: go,\n  goBack: goBack,\n  goForward: goForward,\n  canGo: canGo,\n  block: block,\n  listen: listen\n  };\n  return history;\n}\n\nexport { createBrowserHistory, createHashHistory, createMemoryHistory, createLocation, locationsAreEqual, parsePath, createPath };\n","import React, { Component } from 'react';\nimport _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport PropTypes from 'prop-types';\nimport warning from 'tiny-warning';\n\nvar MAX_SIGNED_31_BIT_INT = 1073741823;\nvar commonjsGlobal = typeof globalThis !== 'undefined' ? globalThis : typeof window !== 'undefined' ? window : typeof global !== 'undefined' ? global : {};\n\nfunction getUniqueId() {\n  var key = '__global_unique_id__';\n return commonjsGlobal[key] = (commonjsGlobal[key] || 0) + 1;\n}\n\nfunction objectIs(x, y) {\n  if (x === y) {\n return x !== 0 || 1 / x === 1 / y;\n  } else {\n  return x !== x && y !== y;\n  }\n}\n\nfunction createEventEmitter(value) {\n  var handlers = [];\n  return {\n  on: function on(handler) {\n handlers.push(handler);\n  },\n  off: function off(handler) {\n  handlers = handlers.filter(function (h) {\n return h !== handler;\n  });\n  },\n  get: function get() {\n  return value;\n  },\n  set: function set(newValue, changedBits) {\n  value = newValue;\n  handlers.forEach(function (handler) {\n  return handler(value, changedBits);\n  });\n  }\n  };\n}\n\nfunction onlyChild(children) {\n  return Array.isArray(children) ? children[0] : children;\n}\n\nfunction createReactContext(defaultValue, calculateChangedBits) {\n  var _Provider$childContex, _Consumer$contextType;\n\n  var contextProp = '__create-react-context-' + getUniqueId()

+ '__';\n\n  var Provider = /*#__PURE__*/function (_Component) {\n    _inheritsLoose(Provider, _Component);\n\n
  function Provider() {\n      var _this;\n\n      _this = _Component.apply(this, arguments) || this;\n      _this.emitter =
createEventEmitter(_this.props.value);\n      return _this;\n    }\n\n    var _proto = Provider.prototype;\n\n
_proto.getChildContext = function getChildContext() {\n      var _ref;\n\n      return _ref = {}, _ref[contextProp] =
this.emitter, _ref;\n    };\n\n    _proto.componentWillReceiveProps = function
componentWillReceiveProps(nextProps) {\n      if (this.props.value !== nextProps.value) {\n        var oldValue =
this.props.value;\n        var newValue = nextProps.value;\n        var changedBits;\n\n        if (objectIs(oldValue,
newValue)) {\n          changedBits = 0;\n        } else {\n          changedBits = typeof calculateChangedBits ===
'function' ? calculateChangedBits(oldValue, newValue) : MAX_SIGNED_31_BIT_INT;\n\n          if
(process.env.NODE_ENV !== 'production') {\n            warning((changedBits & MAX_SIGNED_31_BIT_INT)
=== changedBits, 'calculateChangedBits: Expected the return value to be a ' + '31-bit integer. Instead received: ' +
changedBits);\n          }\n\n          changedBits |= 0;\n\n          if (changedBits !== 0) {\n
this.emitter.set(nextProps.value, changedBits);\n          }\n        }\n      }\n    };\n\n    _proto.render = function
render() {\n      return this.props.children;\n    };\n\n    return Provider;\n  }(Component);\n\n
Provider.childContextTypes = (_Provider$childContex = {}, _Provider$childContex[contextProp] =
PropTypes.object.isRequired, _Provider$childContex);\n\n  var Consumer = /*#__PURE__*/function
(_Component2) {\n    _inheritsLoose(Consumer, _Component2);\n\n    function Consumer() {\n      var _this2;\n\n
_this2 = _Component2.apply(this, arguments) || this;\n      _this2.state = {\n        value: _this2.getValue()\n      };\n\n
    _this2.onUpdate = function (newValue, changedBits) {\n        var observedBits = _this2.observedBits | 0;\n\n
if ((observedBits & changedBits) !== 0) {\n          _this2.setState({\n            value: _this2.getValue()\n          });\n
  }\n      };\n\n      return _this2;\n    }\n\n    var _proto2 = Consumer.prototype;\n\n
_proto2.componentWillReceiveProps = function componentWillReceiveProps(nextProps) {\n      var observedBits =
nextProps.observedBits;\n      this.observedBits = observedBits === undefined || observedBits === null ?
MAX_SIGNED_31_BIT_INT : observedBits;\n    };\n\n    _proto2.componentDidMount = function
componentDidMount() {\n      if (this.context[contextProp]) {\n        this.context[contextProp].on(this.onUpdate);\n
  }\n\n      var observedBits = this.props.observedBits;\n      this.observedBits = observedBits === undefined ||
observedBits === null ? MAX_SIGNED_31_BIT_INT : observedBits;\n    };\n\n
_proto2.componentWillUnmount = function componentWillUnmount() {\n      if (this.context[contextProp]) {\n
this.context[contextProp].off(this.onUpdate);\n      }\n    };\n\n    _proto2.getValue = function getValue() {\n      if
(this.context[contextProp]) {\n        return this.context[contextProp].get();\n      } else {\n        return defaultValue;\n
    }\n    };\n\n    _proto2.render = function render() {\n      return onlyChild(this.props.children)(this.state.value);\n
};\n\n    return Consumer;\n  }(Component);\n\n  Consumer.contextTypes = (_Consumer$contextType = {},
_Consumer$contextType[contextProp] = PropTypes.object, _Consumer$contextType);\n  return {\n    Provider:
Provider,\n    Consumer: Consumer\n  };\n}\n\nvar index = React.createContext || createReactContext;\n\nexport
default index;\n","module.exports = Array.isArray || function (arr) {\n  return Object.prototype.toString.call(arr) ==
'[object Array]';\n};\n","var isarray = require('isarray')\n\n/**\n * Expose `pathToRegexp`.\n */\nmodule.exports =
pathToRegexp\nmodule.exports.parse = parse\nmodule.exports.compile =
compile\nmodule.exports.tokensToFunction = tokensToFunction\nmodule.exports.tokensToRegExp =
tokensToRegExp\n\n/**\n * The main path matching regexp utility.\n *\n * @type {RegExp}\n */\nvar
PATH_REGEXP = new RegExp([\n  // Match escaped characters that would otherwise appear in future matches.\n
// This allows the user to escape special characters that won't transform.\n  '(\\\\\\\\.)',\n  // Match Express-style
parameters and un-named parameters with a prefix\n  // and optional suffixes. Matches appear as:\n  //\n  //
\"/:test(\\\\d+)?\" => [\"/\", \"test\", \"\\d+\", undefined, \"?\", undefined]\n  // \"/route(\\\\d+)\"  => [undefined,
undefined, undefined, \"\\d+\", undefined, undefined]\n  // \"/*\"            => [\"/\", undefined, undefined, undefined,
undefined, \"*\"]\n
'([\\\\/.])?(?:(?:\\\\:(\\\\w+)(?:\\\\(((?:\\\\\\\\.|[^\\\\\\\\()])+)\\\\))?|\\\\(((?:\\\\\\\\.|[^\\\\\\\\()])+)\\\\))([+*?])?|(*))'\n].join('
|'), 'g')\n\n/**\n * Parse a string for the raw tokens.\n *\n * @param  {string}  str\n * @param  {Object=} options\n *
@return {!Array}\n */\nfunction parse (str, options) {\n  var tokens = []\n  var key = 0\n  var index = 0\n  var path =

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"\n  var defaultDelimiter = options && options.delimiter || '/'\n  var res\n\n  while ((res = PATH_REGEXP.exec(str))
!= null) {\n    var m = res[0]\n    var escaped = res[1]\n    var offset = res.index\n    path += str.slice(index, offset)\n
index = offset + m.length\n\n    // Ignore already escaped sequences.\n    if (escaped) {\n      path += escaped[1]\n
continue\n    }\n\n    var next = str[index]\n    var prefix = res[2]\n    var name = res[3]\n    var capture = res[4]\n
var group = res[5]\n    var modifier = res[6]\n    var asterisk = res[7]\n\n    // Push the current path onto the tokens.\n
 if (path) {\n      tokens.push(path)\n      path = ''\n    }\n\n    var partial = prefix != null && next != null && next !==
prefix\n    var repeat = modifier === '+' || modifier === '*'\n    var optional = modifier === '?' || modifier === '*'\n
var delimiter = res[2] || defaultDelimiter\n    var pattern = capture || group\n\n    tokens.push({\n      name: name ||
key++,\n      prefix: prefix || '',\n      delimiter: delimiter,\n      optional: optional,\n      repeat: repeat,\n      partial:
partial,\n      asterisk: !!asterisk,\n      pattern: pattern ? escapeGroup(pattern) : (asterisk ? '.*' : '[^' +
escapeString(delimiter) + ']+?')\n    })\n  }\n\n  // Match any characters still remaining.\n  if (index < str.length) {\n
path += str.substr(index)\n  }\n\n  // If the path exists, push it onto the end.\n  if (path) {\n    tokens.push(path)\n
}\n\n  return tokens\n}\n\n/**\n * Compile a string to a template function for the path.\n *\n * @param  {string}
    str\n * @param  {Object=}            options\n * @return {!function(Object=, Object=)}\n */\nfunction compile (str,
options) {\n  return tokensToFunction(parse(str, options))\n}\n\n/**\n * Prettier encoding of URI path segments.\n
*\n * @param  {string}\n * @return {string}\n */\nfunction encodeURIComponentPretty (str) {\n  return
encodeURI(str).replace(/[\\/?#]/g, function (c) {\n    return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n
})\n}\n\n/**\n * Encode the asterisk parameter. Similar to `pretty`, but allows slashes.\n *\n * @param  {string}\n *
@return {string}\n */\nfunction encodeAsterisk (str) {\n  return encodeURI(str).replace(/[?#]/g, function (c) {\n
return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n  })\n}\n\n/**\n * Expose a method for transforming
tokens into the path function.\n */\nfunction tokensToFunction (tokens) {\n  // Compile all the tokens into regexps.\n
var matches = new Array(tokens.length)\n\n  // Compile all the patterns before compilation.\n  for (var i = 0; i <
tokens.length; i++) {\n    if (typeof tokens[i] === 'object') {\n      matches[i] = new RegExp('^(?:' + tokens[i].pattern
+ ')$')\n    }\n  }\n\n  return function (obj, opts) {\n    var path = ''\n    var data = obj || {}\n    var options = opts || {}\n
  var encode = options.pretty ? encodeURIComponentPretty : encodeURIComponent\n\n    for (var i = 0; i <
tokens.length; i++) {\n      var token = tokens[i]\n\n      if (typeof token === 'string') {\n        path += token\n\n
continue\n      }\n\n      var value = data[token.name]\n      var segment\n\n      if (value == null) {\n        if
(token.optional) {\n          // Prepend partial segment prefixes.\n          if (token.partial) {\n            path +=
token.prefix\n          }\n\n          continue\n        } else {\n          throw new TypeError('Expected \'' + token.name +
'\" to be defined')\n        }\n      }\n\n      if (isarray(value)) {\n        if (!token.repeat) {\n          throw new
TypeError('Expected \'' + token.name + '\" to not repeat, but received `' + JSON.stringify(value) + '`')\n        }\n\n
 if (value.length === 0) {\n          if (token.optional) {\n            continue\n          } else {\n            throw new
TypeError('Expected \'' + token.name + '\" to not be empty')\n          }\n        }\n\n        for (var j = 0; j <
value.length; j++) {\n          segment = encode(value[j])\n\n          if (!matches[i].test(segment)) {\n            throw new
TypeError('Expected all \'' + token.name + '\" to match \'' + token.pattern + '\", but received `' +
JSON.stringify(segment) + '`')\n          }\n\n          path += (j === 0 ? token.prefix : token.delimiter) + segment\n
}\n\n        continue\n      }\n\n      segment = token.asterisk ? encodeAsterisk(value) : encode(value)\n\n      if
(!matches[i].test(segment)) {\n        throw new TypeError('Expected \'' + token.name + '\" to match \'' +
token.pattern + '\", but received \'' + segment + '\'')\n      }\n\n      path += token.prefix + segment\n    }\n\n    return
path\n  }\n}\n\n/**\n * Escape a regular expression string.\n *\n * @param  {string} str\n * @return {string}\n
*/\nfunction escapeString (str) {\n  return str.replace(/([.+*?=^!:${}()[\\]|\\/\\\\])/g, '\\\\$1')\n}\n\n/**\n * Escape the
capturing group by escaping special characters and meaning.\n *\n * @param  {string} group\n * @return {string}\n
*/\nfunction escapeGroup (group) {\n  return group.replace(/([=!:$\\/()])/g, '\\\\$1')\n}\n\n/**\n * Attach the keys as a
property of the regexp.\n *\n * @param  {!RegExp} re\n * @param  {Array}   keys\n * @return {!RegExp}\n
*/\nfunction attachKeys (re, keys) {\n  re.keys = keys\n  return re\n}\n\n/**\n * Get the flags for a regexp from the
options.\n *\n * @param  {Object} options\n * @return {string}\n */\nfunction flags (options) {\n  return
options.sensitive ? '' : 'i'\n}\n\n/**\n * Pull out keys from a regexp.\n *\n * @param  {!RegExp} path\n * @param
{!Array}  keys\n * @return {!RegExp}\n */\nfunction regexpToRegexp (path, keys) {\n  // Use a negative
```

lookahead to match only capturing groups.\n  var groups = path.source.match(/\\((?!\\?)/g)\n\n  if (groups) {\n    for (var i = 0; i < groups.length; i++) {\n      keys.push({\n        name: i,\n        prefix: null,\n        delimiter: null,\n        optional: false,\n        repeat: false,\n        partial: false,\n        asterisk: false,\n        pattern: null\n      })\n    }\n  }\n\n  return attachKeys(path, keys)\n}\n\n/**\n * Transform an array into a regexp.\n *\n * @param  {!Array}  path\n * @param  {Array}   keys\n * @param  {!Object} options\n * @return {!RegExp}\n */\nfunction arrayToRegexp (path, keys, options) {\n  var parts = []\n\n  for (var i = 0; i < path.length; i++) {\n    parts.push(pathToRegexp(path[i], keys, options).source)\n  }\n\n  var regexp = new RegExp('(?:' + parts.join('|') + ')', flags(options))\n\n  return attachKeys(regexp, keys)\n}\n\n/**\n * Create a path regexp from string input.\n *\n * @param  {string}  path\n * @param  {!Array}  keys\n * @param  {!Object} options\n * @return {!RegExp}\n */\nfunction stringToRegexp (path, keys, options) {\n  return tokensToRegExp(parse(path, options), keys, options)\n}\n\n/**\n * Expose a function for taking tokens and returning a RegExp.\n *\n * @param  {!Array}  tokens\n * @param  {(Array|Object)=} keys\n * @param  {Object=}         options\n * @return {!RegExp}\n */\nfunction tokensToRegExp (tokens, keys, options) {\n  if (!isarray(keys)) {\n    options = /** @type {!Object} */ (keys || options)\n    keys = []\n  }\n\n  options = options || {}\n\n  var strict = options.strict\n  var end = options.end !== false\n  var route = ''\n\n  // Iterate over the tokens and create our regexp string.\n  for (var i = 0; i < tokens.length; i++) {\n    var token = tokens[i]\n\n    if (typeof token === 'string') {\n      route += escapeString(token)\n    } else {\n      var prefix = escapeString(token.prefix)\n      var capture = '(?:' + token.pattern + ')'\n\n      keys.push(token)\n\n      if (token.repeat) {\n        capture += '(?:' + prefix + capture + ')*'\n      }\n\n      if (token.optional) {\n        if (!token.partial) {\n          capture = '(?:' + prefix + '(' + capture + '))?'\n        } else {\n          capture = prefix + '(' + capture + ')?'\n        }\n      } else {\n        capture = prefix + '(' + capture + ')'\n      }\n\n      route += capture\n    }\n  }\n\n  var delimiter = escapeString(options.delimiter || '/')\n  var endsWithDelimiter = route.slice(-delimiter.length) === delimiter\n\n  // In non-strict mode we allow a slash at the end of match. If the path to\n  // match already ends with a slash, we remove it for consistency. The slash\n  // is valid at the end of a path match, not in the middle. This is important\n  // in non-ending mode, where \"/test/\" shouldn't match \"/test//route\".\n  if (!strict) {\n    route = (endsWithDelimiter ? route.slice(0, -delimiter.length) : route) + '(?:' + delimiter + '(?=$))?'\n  }\n\n  if (end) {\n    route += '$'\n  } else {\n    // In non-ending mode, we need the capturing groups to match as much as\n    // possible by using a positive lookahead to the end or next path segment.\n    route += strict && endsWithDelimiter ? '' : '(?=' + delimiter + '|$)'\n  }\n\n  return attachKeys(new RegExp('^' + route, flags(options)), keys)\n}\n\n/**\n * Normalize the given path string, returning a regular expression.\n *\n * An empty array can be passed in for the keys, which will hold the\n * placeholder key descriptions. For example, using `/user/:id`, `keys` will\n * contain `[{ name: 'id', delimiter: '/', optional: false, repeat: false }]`.\n *\n * @param  {(string|RegExp|Array)} path\n * @param  {(Array|Object)=}       keys\n * @param  {Object=}               options\n * @return {!RegExp}\n */\nfunction pathToRegexp (path, keys, options) {\n  if (!isarray(keys)) {\n    options = /** @type {!Object} */ (keys || options)\n    keys = []\n  }\n\n  options = options || {}\n\n  if (path instanceof RegExp) {\n    return regexpToRegexp(path, /** @type {!Array} */ (keys))\n  }\n\n  if (isarray(path)) {\n    return arrayToRegexp(/** @type {!Array} */ (path), /** @type {!Array} */ (keys), options)\n  }\n\n  return stringToRegexp(/** @type {string} */ (path), /** @type {!Array} */ (keys), options)\n}\n","export default function _objectWithoutPropertiesLoose(source, excluded) {\n  if (source == null) return {};\n  var target = {};\n  var sourceKeys = Object.keys(source);\n  var key, i;\n\n  for (i = 0; i < sourceKeys.length; i++) {\n    key = sourceKeys[i];\n    if (excluded.indexOf(key) >= 0) continue;\n    target[key] = source[key];\n  }\n\n  return target;\n}","'use strict';\n\n/**\n * Copyright 2015, Yahoo! Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n */\nvar ReactIs = require('react-is');\nvar REACT_STATICS = {\n    childContextTypes: true,\n    contextType: true,\n    contextTypes: true,\n    defaultProps: true,\n    displayName: true,\n    getDefaultProps: true,\n    getDerivedStateFromError: true,\n    getDerivedStateFromProps: true,\n    mixins: true,\n    propTypes: true,\n    type: true\n};\n\nvar KNOWN_STATICS = {\n    name: true,\n    length: true,\n    prototype: true,\n    caller: true,\n    callee: true,\n    arguments: true,\n    arity: true\n};\n\nvar FORWARD_REF_STATICS = {\n    '$$typeof': true,\n    render: true,\n    defaultProps: true,\n    displayName: true,\n    propTypes: true\n};\n\nvar MEMO_STATICS = {\n    '$$typeof':

true,\n  compare: true,\n  defaultProps: true,\n  displayName: true,\n  propTypes: true,\n  type: true\n};\n\nvar TYPE_STATICS = {};\nTYPE_STATICS[ReactIs.ForwardRef] = FORWARD_REF_STATICS;\n\nfunction getStatics(component) {\n  if (ReactIs.isMemo(component)) {\n    return MEMO_STATICS;\n  }\n  return TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n}\n\nvar defineProperty = Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor = Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype = Object.prototype;\n\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n  if (typeof sourceComponent !== 'string') {\n    // don't hoist over string (html) components\n\n    if (objectPrototype) {\n      var inheritedComponent = getPrototypeOf(sourceComponent);\n      if (inheritedComponent && inheritedComponent !== objectPrototype) {\n        hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n      }\n    }\n\n    var keys = getOwnPropertyNames(sourceComponent);\n\n    if (getOwnPropertySymbols) {\n      keys = keys.concat(getOwnPropertySymbols(sourceComponent));\n    }\n\n    var targetStatics = getStatics(targetComponent);\n    var sourceStatics = getStatics(sourceComponent);\n\n    for (var i = 0; i < keys.length; ++i) {\n      var key = keys[i];\n      if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key]) && !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n        var descriptor = getOwnPropertyDescriptor(sourceComponent, key);\n        try {\n          // Avoid failures from read-only properties\n          defineProperty(targetComponent, key, descriptor);\n        } catch (e) {}\n      }\n    }\n\n    return targetComponent;\n  }\n\n  return targetComponent;\n}\n\nmodule.exports = hoistNonReactStatics;\n","import _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport React from 'react';\nimport PropTypes from 'prop-types';\nimport { createMemoryHistory, createLocation, locationsAreEqual, createPath } from 'history';\nimport warning from 'tiny-warning';\nimport createContext from 'mini-create-react-context';\nimport invariant from 'tiny-invariant';\nimport _extends from '@babel/runtime/helpers/esm/extends';\nimport pathToRegexp from 'path-to-regexp';\nimport { isValidElementType } from 'react-is';\nimport _objectWithoutPropertiesLoose from '@babel/runtime/helpers/esm/objectWithoutPropertiesLoose';\nimport hoistStatics from 'hoist-non-react-statics';\n\n// TODO: Replace with React.createContext once we can assume React 16+\n\nvar createNamedContext = function createNamedContext(name) {\n  var context = createContext();\n  context.displayName = name;\n  return context;\n};\n\nvar historyContext = /*#__PURE__*/createNamedContext(\"Router-History\");\n\nvar context = /*#__PURE__*/createNamedContext(\"Router\");\n\n/**\n * The public API for putting history on context.\n */\n\nvar Router = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(Router, _React$Component);\n\n  Router.computeRootMatch = function computeRootMatch(pathname) {\n    return {\n      path: \"/\",\n      url: \"/\",\n      params: {},\n      isExact: pathname === \"/\"\n    };\n  };\n\n  function Router(props) {\n    var _this;\n\n    _this = _React$Component.call(this, props) || this;\n    _this.state = {\n      location: props.history.location\n    }; // This is a bit of a hack. We have to start listening for location\n    // changes here in the constructor in case there are any <Redirect>s\n    // on the initial render. If there are, they will replace/push when\n    // they mount and since cDM fires in children before parents, we may\n    // get a new location before the <Router> is mounted.\n\n    _this._isMounted = false;\n    _this._pendingLocation = null;\n\n    if (!props.staticContext) {\n      _this.unlisten = props.history.listen(function (location) {\n        if (_this._isMounted) {\n          _this.setState({\n            location: location\n          });\n        } else {\n          _this._pendingLocation = location;\n        }\n      });\n    }\n\n    return _this;\n  }\n\n  var _proto = Router.prototype;\n\n  _proto.componentDidMount = function componentDidMount() {\n    this._isMounted = true;\n\n    if (this._pendingLocation) {\n      this.setState({\n        location: this._pendingLocation\n      });\n    }\n  };\n\n  _proto.componentWillUnmount = function componentWillUnmount() {\n    if (this.unlisten) {\n      this.unlisten();\n      this._isMounted = false;\n      this._pendingLocation = null;\n    }\n  };\n\n  _proto.render = function render() {\n    return /*#__PURE__*/React.createElement(context.Provider, {\n      value: {\n        history: this.props.history,\n        location: this.state.location,\n        match: Router.computeRootMatch(this.state.location.pathname),\n

staticContext: this.props.staticContext\n  }\n  }, /*#__PURE__*/React.createElement(historyContext.Provider, {\n  children: this.props.children || null,\n  value: this.props.history\n  }));\n  };\n\n  return Router;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n  Router.propTypes = {\n  children: PropTypes.node,\n  history: PropTypes.object.isRequired,\n  staticContext: PropTypes.object\n  };\n\n  Router.prototype.componentDidUpdate = function (prevProps) {\n  process.env.NODE_ENV !== \"production\" ? warning(prevProps.history === this.props.history, \"You cannot change <Router history>\") : void 0;\n  };\n}\n\n/**\n * The public API for a <Router> that stores location in memory.\n */\n\nvar MemoryRouter = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(MemoryRouter, _React$Component);\n\n  function MemoryRouter() {\n  var _this;\n\n  for (var _len = arguments.length, args = new Array(_len), _key = 0; _key < _len; _key++) {\n  args[_key] = arguments[_key];\n  }\n\n  _this = _React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n  _this.history = createMemoryHistory(_this.props);\n  return _this;\n  }\n\n  var _proto = MemoryRouter.prototype;\n\n  _proto.render = function render() {\n  return /*#__PURE__*/React.createElement(Router, {\n  history: this.history,\n  children: this.props.children\n  });\n  };\n\n  return MemoryRouter;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n  MemoryRouter.propTypes = {\n  initialEntries: PropTypes.array,\n  initialIndex: PropTypes.number,\n  getUserConfirmation: PropTypes.func,\n  keyLength: PropTypes.number,\n  children: PropTypes.node\n  };\n\n  MemoryRouter.prototype.componentDidMount = function () {\n  process.env.NODE_ENV !== \"production\" ? warning(!this.props.history, \"<MemoryRouter> ignores the history prop. To use a custom history, \" + \"use `import { Router }` instead of `import { MemoryRouter as Router }`.\") : void 0;\n  };\n}\n\nvar Lifecycle = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(Lifecycle, _React$Component);\n\n  function Lifecycle() {\n  return _React$Component.apply(this, arguments) || this;\n  }\n\n  var _proto = Lifecycle.prototype;\n\n  _proto.componentDidMount = function componentDidMount() {\n  if (this.props.onMount) this.props.onMount.call(this, this);\n  };\n\n  _proto.componentDidUpdate = function componentDidUpdate(prevProps) {\n  if (this.props.onUpdate) this.props.onUpdate.call(this, this, prevProps);\n  };\n\n  _proto.componentWillUnmount = function componentWillUnmount() {\n  if (this.props.onUnmount) this.props.onUnmount.call(this, this);\n  };\n\n  _proto.render = function render() {\n  return null;\n  };\n\n  return Lifecycle;\n}(React.Component);\n\n/**\n * The public API for prompting the user before navigating away from a screen.\n */\n\nfunction Prompt(_ref) {\n  var message = _ref.message,\n  _ref$when = _ref.when,\n  when = _ref$when === void 0 ? true : _ref$when;\n  return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n  !context ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Prompt> outside a <Router>\") : invariant(false) : void 0;\n  if (!when || context.staticContext) return null;\n  var method = context.history.block;\n  return /*#__PURE__*/React.createElement(Lifecycle, {\n  onMount: function onMount(self) {\n  self.release = method(message);\n  },\n  onUpdate: function onUpdate(self, prevProps) {\n  if (prevProps.message !== message) {\n  self.release();\n  self.release = method(message);\n  }\n  },\n  onUnmount: function onUnmount(self) {\n  self.release();\n  },\n  message: message\n  });\n  });\n}\n\nif (process.env.NODE_ENV !== \"production\") {\n  var messageType = PropTypes.oneOfType([PropTypes.func, PropTypes.string]);\n  Prompt.propTypes = {\n  when: PropTypes.bool,\n  message: messageType.isRequired\n  };\n}\n\nvar cache = {};\nvar cacheLimit = 10000;\nvar cacheCount = 0;\n\nfunction compilePath(path) {\n  if (cache[path]) return cache[path];\n  var generator = pathToRegexp.compile(path);\n\n  if (cacheCount < cacheLimit) {\n  cache[path] = generator;\n  cacheCount++;\n  }\n\n  return generator;\n}\n/**\n * Public API for generating a URL pathname from a path and parameters.\n */\n\n\nfunction generatePath(path, params) {\n  if (path === void 0) {\n  path = \"/\";\n  }\n\n  if (params === void 0) {\n  params = {};\n  }\n\n  return path === \"/\" ? path : compilePath(path)(params, {\n  pretty: true\n  });\n}\n\n/**\n * The public API for navigating programmatically with a component.\n */\n\nfunction Redirect(_ref) {\n  var computedMatch = _ref.computedMatch,\n  to = _ref.to,\n  _ref$push = _ref.push,\n  push = _ref$push === void 0 ? false : _ref$push;\n  return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n  !context ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should

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not use <Redirect> outside a <Router>\") : invariant(false) : void 0;\n    var history = context.history,\n
staticContext = context.staticContext;\n    var method = push ? history.push : history.replace;\n    var location =
createLocation(computedMatch ? typeof to === \"string\" ? generatePath(to, computedMatch.params) : _extends({},
to, {\n      pathname: generatePath(to.pathname, computedMatch.params)\n    }) : to); // When rendering in a static
context,\n    // set the new location immediately.\n\n    if (staticContext) {\n      method(location);\n      return null;\n
  }\n\n    return /*#__PURE__*/React.createElement(Lifecycle, {\n      onMount: function onMount() {\n
method(location);\n      },\n      onUpdate: function onUpdate(self, prevProps) {\n        var prevLocation =
createLocation(prevProps.to);\n\n        if (!locationsAreEqual(prevLocation, _extends({}, location, {\n          key:
prevLocation.key\n        }))) {\n          method(location);\n        }\n      },\n      to: to\n    });\n  });\n}\n\nif
(process.env.NODE_ENV !== \"production\") {\n  Redirect.propTypes = {\n    push: PropTypes.bool,\n    from:
PropTypes.string,\n    to: PropTypes.oneOfType([PropTypes.string, PropTypes.object]).isRequired\n  };\n}\n\nvar
cache$1 = {};\nvar cacheLimit$1 = 10000;\nvar cacheCount$1 = 0;\n\nfunction compilePath$1(path, options) {\n
var cacheKey = \"\" + options.end + options.strict + options.sensitive;\n  var pathCache = cache$1[cacheKey] ||
(cache$1[cacheKey] = {});\n  if (pathCache[path]) return pathCache[path];\n  var keys = [];\n  var regexp =
pathToRegexp(path, keys, options);\n  var result = {\n    regexp: regexp,\n    keys: keys\n  };\n\n  if (cacheCount$1 <
cacheLimit$1) {\n    pathCache[path] = result;\n    cacheCount$1++;\n  }\n\n  return result;\n}\n/**\n * Public API
for matching a URL pathname to a path.\n */\n\n\nfunction matchPath(pathname, options) {\n  if (options === void
0) {\n    options = {};\n  }\n\n  if (typeof options === \"string\" || Array.isArray(options)) {\n    options = {\n
path: options\n    };\n  }\n\n  var _options = options,\n      path = _options.path,\n      _options$exact =
_options.exact,\n      exact = _options$exact === void 0 ? false : _options$exact,\n      _options$strict =
_options.strict,\n      strict = _options$strict === void 0 ? false : _options$strict,\n      _options$sensitive =
_options.sensitive,\n      sensitive = _options$sensitive === void 0 ? false : _options$sensitive;\n  var paths =
[].concat(path);\n  return paths.reduce(function (matched, path) {\n    if (!path && path !== \"\") return null;\n    if
(matched) return matched;\n\n    var _compilePath = compilePath$1(path, {\n      end: exact,\n      strict: strict,\n
sensitive: sensitive\n    }),\n        regexp = _compilePath.regexp,\n        keys = _compilePath.keys;\n\n    var match =
regexp.exec(pathname);\n    if (!match) return null;\n    var url = match[0],\n        values = match.slice(1);\n    var
isExact = pathname === url;\n    if (exact && !isExact) return null;\n    return {\n      path: path,\n      // the path used
to match\n      url: path === \"/\" && url === \"\" ? \"/\" : url,\n      // the matched portion of the URL\n      isExact:
isExact,\n      // whether or not we matched exactly\n      params: keys.reduce(function (memo, key, index) {\n
memo[key.name] = values[index];\n        return memo;\n      }, {})\n    };\n  }, null);\n}\n\nfunction
isEmptyChildren(children) {\n  return React.Children.count(children) === 0;\n}\n\nfunction
evalChildrenDev(children, props, path) {\n  var value = children(props);\n  process.env.NODE_ENV !==
\"production\" ? warning(value !== undefined, \"You returned `undefined` from the `children` function of \" +
(\"<Route\" + (path ? \" path=\\\"\" + path + \"\\\"\" : \"\") + \">, but you \") + \"should have returned a React element
or `null`\") : void 0;\n  return value || null;\n}\n/**\n * The public API for matching a single path and rendering.\n
*/\n\n\nvar Route = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(Route,
_React$Component);\n\n  function Route() {\n    return _React$Component.apply(this, arguments) || this;\n  }\n\n
var _proto = Route.prototype;\n\n  _proto.render = function render() {\n    var _this = this;\n\n    return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context$1) {\n      !context$1 ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Route> outside a <Router>\")
: invariant(false) : void 0;\n      var location = _this.props.location || context$1.location;\n      var match =
_this.props.computedMatch ? _this.props.computedMatch // <Switch> already computed the match for us\n      :
_this.props.path ? matchPath(location.pathname, _this.props) : context$1.match;\n\n      var props = _extends({},
context$1, {\n        location: location,\n        match: match\n      });\n\n      var _this$props = _this.props,\n
children = _this$props.children,\n          component = _this$props.component,\n          render = _this$props.render; //
Preact uses an empty array as children by\n      // default, so use null if that's the case.\n\n      if
(Array.isArray(children) && isEmptyChildren(children)) {\n        children = null;\n      }\n\n      return
/*#__PURE__*/React.createElement(context.Provider, {\n        value: props\n      }, props.match ? children ? typeof
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children === \"function\" ? process.env.NODE_ENV !== \"production\" ? evalChildrenDev(children, props, _this.props.path) : children(props) : children : component ? /*#__PURE__*/React.createElement(component, props) : render ? render(props) : null : typeof children === \"function\" ? process.env.NODE_ENV !== \"production\" ? evalChildrenDev(children, props, _this.props.path) : children(props) : null);\n  });\n  };\n\n  return Route;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n  Route.propTypes = {\n  children: PropTypes.oneOfType([PropTypes.func, PropTypes.node]),\n  component: function component(props, propName) {\n  if (props[propName] && !isValidElementType(props[propName])) {\n  return new Error(\"Invalid prop 'component' supplied to 'Route': the prop is not a valid React component\");\n  }\n  },\n  exact: PropTypes.bool,\n  location: PropTypes.object,\n  path: PropTypes.oneOfType([PropTypes.string, PropTypes.arrayOf(PropTypes.string)]),\n  render: PropTypes.func,\n  sensitive: PropTypes.bool,\n  strict: PropTypes.bool\n  };\n\n  Route.prototype.componentDidMount = function () {\n  process.env.NODE_ENV !== \"production\" ? warning(!(this.props.children && !isEmptyChildren(this.props.children) && this.props.component), \"You should not use <Route component> and <Route children> in the same route; <Route component> will be ignored\") : void 0;\n  process.env.NODE_ENV !== \"production\" ? warning(!(this.props.children && !isEmptyChildren(this.props.children) && this.props.render), \"You should not use <Route render> and <Route children> in the same route; <Route render> will be ignored\") : void 0;\n  process.env.NODE_ENV !== \"production\" ? warning(!(this.props.component && this.props.render), \"You should not use <Route component> and <Route render> in the same route; <Route render> will be ignored\") : void 0;\n  };\n\n  Route.prototype.componentDidUpdate = function (prevProps) {\n  process.env.NODE_ENV !== \"production\" ? warning(!(this.props.location && !prevProps.location), '<Route> elements should not change from uncontrolled to controlled (or vice versa). You initially used no \"location\" prop and then provided one on a subsequent render.') : void 0;\n  process.env.NODE_ENV !== \"production\" ? warning(!(!this.props.location && prevProps.location), '<Route> elements should not change from controlled to uncontrolled (or vice versa). You provided a \"location\" prop initially but omitted it on a subsequent render.') : void 0;\n  };\n}\n\nfunction addLeadingSlash(path) {\n  return path.charAt(0) === \"/\" ? path : \"/\" + path;\n}\n\nfunction addBasename(basename, location) {\n  if (!basename) return location;\n  return _extends({}, location, {\n  pathname: addLeadingSlash(basename) + location.pathname\n  });\n}\n\nfunction stripBasename(basename, location) {\n  if (!basename) return location;\n  var base = addLeadingSlash(basename);\n  if (location.pathname.indexOf(base) !== 0) return location;\n  return _extends({}, location, {\n  pathname: location.pathname.substr(base.length)\n  });\n}\n\nfunction createURL(location) {\n  return typeof location === \"string\" ? location : createPath(location);\n}\n\nfunction staticHandler(methodName) {\n  return function () {\n  process.env.NODE_ENV !== \"production\" ? invariant(false, \"You cannot %s with <StaticRouter>\", methodName) : invariant(false) ;\n  };\n}\n\nfunction noop() {}\n/**\n * The public top-level API for a \"static\" <Router>, so-called because it\n * can't actually change the current location. Instead, it just records\n * location changes in a context object. Useful mainly in testing and\n * server-rendering scenarios.\n */\n\n\nvar StaticRouter = /*#__PURE__*/function (_React$Component) {\n  _inheritsLoose(StaticRouter, _React$Component);\n\n  function StaticRouter() {\n  var _this;\n\n  for (var _len = arguments.length, args = new Array(_len), _key = 0; _key < _len; _key++) {\n  args[_key] = arguments[_key];\n  }\n\n  _this = _React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n\n  _this.handlePush = function (location) {\n  return _this.navigateTo(location, \"PUSH\");\n  };\n\n  _this.handleReplace = function (location) {\n  return _this.navigateTo(location, \"REPLACE\");\n  };\n\n  _this.handleListen = function () {\n  return noop;\n  };\n\n  _this.handleBlock = function () {\n  return noop;\n  };\n\n  return _this;\n  }\n\n  var _proto = StaticRouter.prototype;\n\n  _proto.navigateTo = function navigateTo(location, action) {\n  var _this$props = this.props,\n  _this$props$basename = _this$props.basename,\n  basename = _this$props$basename === void 0 ? \"\" : _this$props$basename,\n  _this$props$context = _this$props.context,\n  context = _this$props$context === void 0 ? {} : _this$props$context;\n  context.action = action;\n  context.location = addBasename(basename, createLocation(location));\n  context.url = createURL(context.location);\n  };\n\n  _proto.render = function render() {\n  var _this$props2 = this.props,\n  _this$props2$basename =

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_this$props2.basename,\n        basename = _this$props2$basename === void 0 ? \"\" : _this$props2$basename,\n
 _this$props2$context = _this$props2.context,\n        context = _this$props2$context === void 0 ? {} :
_this$props2$context,\n        _this$props2$location = _this$props2.location,\n        location = _this$props2$location
=== void 0 ? \"/\" : _this$props2$location,\n        rest = _objectWithoutPropertiesLoose(_this$props2,
[\"basename\", \"context\", \"location\"]);\n\n    var history = {\n      createHref: function createHref(path) {\n
return addLeadingSlash(basename + createURL(path));\n      },\n      action: \"POP\",\n      location:
stripBasename(basename, createLocation(location)),\n      push: this.handlePush,\n      replace: this.handleReplace,\n
    go: staticHandler(\"go\"),\n      goBack: staticHandler(\"goBack\"),\n      goForward:
staticHandler(\"goForward\"),\n      listen: this.handleListen,\n      block: this.handleBlock\n    };\n    return
/*#__PURE__*/React.createElement(Router, _extends({}, rest, {\n      history: history,\n      staticContext: context\n
  }));\n  };\n\n  return StaticRouter;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n
StaticRouter.propTypes = {\n    basename: PropTypes.string,\n    context: PropTypes.object,\n    location:
PropTypes.oneOfType([PropTypes.string, PropTypes.object])\n  };\n\n
StaticRouter.prototype.componentDidMount = function () {\n    process.env.NODE_ENV !== \"production\" ?
warning(!this.props.history, \"<StaticRouter> ignores the history prop. To use a custom history, \" + \"use `import {
Router }` instead of `import { StaticRouter as Router }`.\") : void 0;\n  };\n}\n\n/**\n * The public API for rendering
the first <Route> that matches.\n */\n\nvar Switch = /*#__PURE__*/function (_React$Component) {\n
_inheritsLoose(Switch, _React$Component);\n\n  function Switch() {\n    return _React$Component.apply(this,
arguments) || this;\n  }\n\n  var _proto = Switch.prototype;\n\n  _proto.render = function render() {\n    var _this =
this;\n\n    return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n      !context ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Switch> outside a <Router>\")
: invariant(false) : void 0;\n      var location = _this.props.location || context.location;\n      var element, match; // We
use React.Children.forEach instead of React.Children.toArray().find()\n      // here because toArray adds keys to all
child elements and we do not want\n      // to trigger an unmount/remount for two <Route>s that render the same\n
// component at different URLs.\n\n      React.Children.forEach(_this.props.children, function (child) {\n        if
(match == null && /*#__PURE__*/React.isValidElement(child)) {\n          element = child;\n          var path =
child.props.path || child.props.from;\n          match = path ? matchPath(location.pathname, _extends({}, child.props,
{\n            path: path\n          })) : context.match;\n        }\n      });\n      return match ?
/*#__PURE__*/React.cloneElement(element, {\n        location: location,\n        computedMatch: match\n      }) :
null;\n    });\n  };\n\n  return Switch;\n}(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n
Switch.propTypes = {\n    children: PropTypes.node,\n    location: PropTypes.object\n  };\n\n
Switch.prototype.componentDidUpdate = function (prevProps) {\n    process.env.NODE_ENV !== \"production\" ?
warning(!(this.props.location && !prevProps.location), '<Switch> elements should not change from uncontrolled to
controlled (or vice versa). You initially used no \"location\" prop and then provided one on a subsequent render.') :
void 0;\n    process.env.NODE_ENV !== \"production\" ? warning(!(!this.props.location && prevProps.location),
'<Switch> elements should not change from controlled to uncontrolled (or vice versa). You provided a \"location\"
prop initially but omitted it on a subsequent render.') : void 0;\n  };\n}\n\n/**\n * A public higher-order component
to access the imperative API\n */\n\nfunction withRouter(Component) {\n  var displayName = \"withRouter(\" +
(Component.displayName || Component.name) + \")\";\n\n  var C = function C(props) {\n    var
wrappedComponentRef = props.wrappedComponentRef,\n        remainingProps =
_objectWithoutPropertiesLoose(props, [\"wrappedComponentRef\"]);\n\n    return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n      !context ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <\" + displayName + \" />
outside a <Router>\") : invariant(false) : void 0;\n      return /*#__PURE__*/React.createElement(Component,
_extends({}, remainingProps, context, {\n        ref: wrappedComponentRef\n      }));\n    });\n  };\n\n
C.displayName = displayName;\n  C.WrappedComponent = Component;\n\n  if (process.env.NODE_ENV !==
\"production\") {\n    C.propTypes = {\n      wrappedComponentRef: PropTypes.oneOfType([PropTypes.string,
PropTypes.func, PropTypes.object])\n    };\n  }\n\n  return hoistStatics(C, Component);\n}\n\nvar useContext =
```

React.useContext;\nfunction useHistory() {\n  if (process.env.NODE_ENV !== \"production\") {\n    !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useHistory()\") : invariant(false) : void 0;\n  }\n\n  return useContext(historyContext);\n}\nfunction useLocation() {\n  if (process.env.NODE_ENV !== \"production\") {\n    !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useLocation()\") : invariant(false) : void 0;\n  }\n\n  return useContext(context).location;\n}\nfunction useParams() {\n  if (process.env.NODE_ENV !== \"production\") {\n    !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useParams()\") : invariant(false) : void 0;\n  }\n\n  var match = useContext(context).match;\n  return match ? match.params : {};\n}\nfunction useRouteMatch(path) {\n  if (process.env.NODE_ENV !== \"production\") {\n    !(typeof useContext === \"function\") ? process.env.NODE_ENV !== \"production\" ? invariant(false, \"You must use React >= 16.8 in order to use useRouteMatch()\") : invariant(false) : void 0;\n  }\n\n  var location = useLocation();\n  var match = useContext(context).match;\n  return path ? matchPath(location.pathname, path) : match;\n}\n\nif (process.env.NODE_ENV !== \"production\") {\n  if (typeof window !== \"undefined\") {\n    var global = window;\n    var key = \"__react_router_build__\";\n    var buildNames = {\n      cjs: \"CommonJS\",\n      esm: \"ES modules\",\n      umd: \"UMD\"\n    };\n\n    if (global[key] && global[key] !== \"esm\") {\n      var initialBuildName = buildNames[global[key]];\n      var secondaryBuildName = buildNames[\"esm\"]; // TODO: Add link to article that explains in detail how to avoid\n      // loading 2 different builds.\n\n      throw new Error(\"You are loading the \" + secondaryBuildName + \" build of React Router \" + (\"on a page that is already running the \" + initialBuildName + \" \") + \"build, so things won't work right.\");\n    }\n\n    global[key] = \"esm\";\n  }\n}\n\nexport { MemoryRouter, Prompt, Redirect, Route, Router, StaticRouter, Switch, historyContext as __HistoryContext, context as __RouterContext, generatePath, matchPath, useHistory, useLocation, useParams, useRouteMatch, withRouter };\n//# sourceMappingURL=react-router.js.map\n","import React from \"react\";\nimport { Router } from \"react-router\";\nimport { createBrowserHistory as createHistory } from \"history\";\nimport PropTypes from \"prop-types\";\nimport warning from \"tiny-warning\";\n\n/**\n * The public API for a <Router> that uses HTML5 history.\n */\nclass BrowserRouter extends React.Component {\n  history = createHistory(this.props);\n\n  render() {\n    return <Router history={this.history} children={this.props.children} />;\n  }\n}\n\nif (__DEV__) {\n  BrowserRouter.propTypes = {\n    basename: PropTypes.string,\n    children: PropTypes.node,\n    forceRefresh: PropTypes.bool,\n    getUserConfirmation: PropTypes.func,\n    keyLength: PropTypes.number\n  };\n\n  BrowserRouter.prototype.componentDidMount = function() {\n    warning(\n      !this.props.history,\n      \"<BrowserRouter> ignores the history prop. To use a custom history, \" +\n        \"use `import { Router }` instead of `import { BrowserRouter as Router }`.\"\n    );\n  };\n}\n\nexport default BrowserRouter;\n","import React from \"react\";\nimport { Router } from \"react-router\";\nimport { createHashHistory as createHistory } from \"history\";\nimport PropTypes from \"prop-types\";\nimport warning from \"tiny-warning\";\n\n/**\n * The public API for a <Router> that uses window.location.hash.\n */\nclass HashRouter extends React.Component {\n  history = createHistory(this.props);\n\n  render() {\n    return <Router history={this.history} children={this.props.children} />;\n  }\n}\n\nif (__DEV__) {\n  HashRouter.propTypes = {\n  basename: PropTypes.string,\n    children: PropTypes.node,\n    getUserConfirmation: PropTypes.func,\n  hashType: PropTypes.oneOf([\"hashbang\", \"noslash\", \"slash\"])\n  };\n\n  HashRouter.prototype.componentDidMount = function() {\n    warning(\n      !this.props.history,\n      \"<HashRouter> ignores the history prop. To use a custom history, \" +\n        \"use `import { Router }` instead of `import { HashRouter as Router }`.\"\n    );\n  };\n}\n\nexport default HashRouter;\n","import { createLocation } from \"history\";\n\nexport const resolveToLocation = (to, currentLocation) =>\n  typeof to === \"function\" ? to(currentLocation) : to;\n\nexport const normalizeToLocation = (to, currentLocation) => {\n  return typeof to === \"string\"\n    ? createLocation(to, null, null, currentLocation)\n    : to;\n};\n","import React from \"react\";\nimport { __RouterContext as RouterContext } from \"react-router\";\nimport { createPath } from 'history';\nimport PropTypes from \"prop-types\";\nimport invariant from \"tiny-invariant\";\nimport {\n  resolveToLocation,\n

normalizeToLocation\n} from \"./utils/locationUtils.js\";\n\n// React 15 compat\nconst forwardRefShim = C => C;\nlet { forwardRef } = React;\nif (typeof forwardRef === \"undefined\") {\n  forwardRef = forwardRefShim;\n}\n\nfunction isModifiedEvent(event) {\n  return !!(event.metaKey || event.altKey || event.ctrlKey || event.shiftKey);\n}\n\nconst LinkAnchor = forwardRef(\n  (\n    {\n      innerRef, // TODO: deprecate\n      navigate,\n      onClick,\n      ...rest\n    },\n    forwardedRef\n  ) => {\n    const { target } = rest;\n\n    let props = {\n      ...rest,\n      onClick: event => {\n        try {\n          if (onClick) onClick(event);\n        } catch (ex) {\n          event.preventDefault();\n          throw ex;\n        }\n\n        if (\n          !event.defaultPrevented && // onClick prevented default\n          event.button === 0 && // ignore everything but left clicks\n          (!target || target === \"_self\") && // let browser handle \"target=_blank\" etc.\n          !isModifiedEvent(event) // ignore clicks with modifier keys\n        ) {\n          event.preventDefault();\n          navigate();\n        }\n      }\n    };\n\n    // React 15 compat\n    if (forwardRefShim !== forwardRef) {\n      props.ref = forwardedRef || innerRef;\n    } else {\n      props.ref = innerRef;\n    }\n\n    /* eslint-disable-next-line jsx-a11y/anchor-has-content */\n    return <a {...props} />;\n  }\n);\n\nif (__DEV__) {\n  LinkAnchor.displayName = \"LinkAnchor\";\n}\n\n/**\n * The public API for rendering a history-aware <a>.\n */\nconst Link = forwardRef(\n  (\n    {\n      component = LinkAnchor,\n      replace,\n      to,\n      innerRef, // TODO: deprecate\n      ...rest\n    },\n    forwardedRef\n  ) => {\n    return (\n      <RouterContext.Consumer>\n        {context => {\n          invariant(context, \"You should not use <Link> outside a <Router>\");\n\n          const { history } = context;\n\n          const location = normalizeToLocation(\n            resolveToLocation(to, context.location),\n            context.location\n          );\n\n          const href = location ? history.createHref(location) : \"\";\n          const props = {\n            ...rest,\n            href,\n            navigate() {\n              const location = resolveToLocation(to, context.location);\n              const isDuplicateNavigation = createPath(context.location) === createPath(normalizeToLocation(location));\n              const method = (replace || isDuplicateNavigation) ? history.replace : history.push;\n\n              method(location);\n            }\n          };\n\n          // React 15 compat\n          if (forwardRefShim !== forwardRef) {\n            props.ref = forwardedRef || innerRef;\n          } else {\n            props.innerRef = innerRef;\n          }\n\n          return React.createElement(component, props);\n        }}\n      </RouterContext.Consumer>\n    );\n  }\n);\n\nif (__DEV__) {\n  const toType = PropTypes.oneOfType([\n    PropTypes.string,\n    PropTypes.object,\n    PropTypes.func\n  ]);\n  const refType = PropTypes.oneOfType([\n    PropTypes.string,\n    PropTypes.func,\n    PropTypes.shape({ current: PropTypes.any })\n  ]);\n\n  Link.displayName = \"Link\";\n\n  Link.propTypes = {\n    innerRef: refType,\n    onClick: PropTypes.func,\n    replace: PropTypes.bool,\n    target: PropTypes.string,\n    to: toType.isRequired\n  };\n}\n\nexport default Link;\n","import React from \"react\";\nimport { __RouterContext as RouterContext, matchPath } from \"react-router\";\nimport PropTypes from \"prop-types\";\nimport invariant from \"tiny-invariant\";\nimport Link from \"./Link.js\";\nimport {\n  resolveToLocation,\n  normalizeToLocation\n} from \"./utils/locationUtils.js\";\n\n// React 15 compat\nconst forwardRefShim = C => C;\nlet { forwardRef } = React;\nif (typeof forwardRef === \"undefined\") {\n  forwardRef = forwardRefShim;\n}\n\nfunction joinClassnames(...classnames) {\n  return classnames.filter(i => i).join(\" \");\n}\n\n/**\n * A <Link> wrapper that knows if it's \"active\" or not.\n */\nconst NavLink = forwardRef(\n  (\n    {\n      \"aria-current\": ariaCurrent = \"page\",\n      activeClassName = \"active\", // TODO: deprecate\n      activeStyle, // TODO: deprecate\n      className: classNameProp,\n      exact,\n      isActive: isActiveProp,\n      location: locationProp,\n      sensitive,\n      strict,\n      style: styleProp,\n      to,\n      innerRef, // TODO: deprecate\n      ...rest\n    },\n    forwardedRef\n  ) => {\n    return (\n      <RouterContext.Consumer>\n        {context => {\n          invariant(context, \"You should not use <NavLink> outside a <Router>\");\n\n          const currentLocation = locationProp || context.location;\n          const toLocation = normalizeToLocation(\n            resolveToLocation(to, currentLocation),\n            currentLocation\n  );\n          const { pathname: path } = toLocation;\n          // Regex taken from: https://github.com/pillarjs/path-to-regexp/blob/master/index.js#L202\n          const escapedPath =\n            path && path.replace(/([.+*?=^!:${}()[\\]|/\\\\])/g, \"\\\\$1\");\n\n          const match = escapedPath\n            ? matchPath(currentLocation.pathname, {\n              path: escapedPath,\n              exact,\n              sensitive,\n      strict\n              })\n            : null;\n          const isActive = !!(isActiveProp\n            ? isActiveProp(match, currentLocation)\n            : match);\n\n          let className =\n            typeof classNameProp === \"function\"\n

? classNameProp(isActive)\n : classNameProp;\n\n let style =\n typeof styleProp === \"function\" ? styleProp(isActive) : styleProp;\n\n if (isActive) {\n className = joinClassnames(className, activeClassName);\n style = { ...style, ...activeStyle };\n }\n\n const props = {\n \"aria-current\": (isActive && ariaCurrent) || null,\n className,\n style,\n to: toLocation,\n ...rest\n };\n\n // React 15 compat\n if (forwardRefShim !== forwardRef) {\n props.ref = forwardedRef || innerRef;\n } else {\n props.innerRef = innerRef;\n }\n\n return <Link {...props} />;\n }}\n </RouterContext.Consumer>\n );\n }\n);\n\nif (__DEV__) {\n NavLink.displayName = \"NavLink\";\n\n const ariaCurrentType = PropTypes.oneOf([\n \"page\",\n \"step\",\n \"location\",\n \"date\",\n \"time\",\n \"true\",\n \"false\"\n ]);\n\n NavLink.propTypes = {\n ...Link.propTypes,\n \"aria-current\": ariaCurrentType,\n activeClassName: PropTypes.string,\n activeStyle: PropTypes.object,\n className: PropTypes.oneOfType([PropTypes.string, PropTypes.func]),\n exact: PropTypes.bool,\n isActive: PropTypes.func,\n location: PropTypes.object,\n sensitive: PropTypes.bool,\n strict: PropTypes.bool,\n style: PropTypes.oneOfType([PropTypes.object, PropTypes.func])\n };\n}\n\nexport default NavLink;\n"],"names":["setPrototypeOf","require$$1","ReactPropTypesSecret","require$$0","has","printWarning","ReactIs","assign","checkPropTypes","Component","PropTypes","React","getOwnPropertySymbols","createNamedContext","context","createContext","BrowserRouter","history","createHistory","props","render","children","propTypes","basename","string","node","forceRefresh","bool","getUserConfirmation","func","keyLength","number","prototype","componentDidMount","warning","HashRouter","hashType","oneOf","resolveToLocation","to","currentLocation","normalizeToLocation","createLocation","forwardRefShim","C","forwardRef","isModifiedEvent","event","metaKey","altKey","ctrlKey","shiftKey","LinkAnchor","forwardedRef","innerRef","navigate","onClick","rest","target","ex","preventDefault","defaultPrevented","button","ref","displayName","Link","component","replace","RouterContext","invariant","location","href","createHref","isDuplicateNavigation","createPath","method","push","createElement","toType","oneOfType","object","refType","shape","current","any","isRequired","joinClassnames","classnames","filter","i","join","NavLink","ariaCurrent","activeClassName","activeStyle","classNameProp","className","exact","isActiveProp","isActive","locationProp","sensitive","strict","styleProp","style","toLocation","path","pathname","escapedPath","match","matchPath","ariaCurrentType"],"mappings":";;;;;;;;EAAe,SAAS,eAAe,CAAC,CAAC,EAAE,CAAC,EAAE;EAC9C,EAAE,eAAe,GAAG,MAAM,CAAC,cAAc,IAAI,SAAS,eAAe,CAAC,CAAC,EAAE,CAAC,EAAE;EAC5E,IAAI,CAAC,CAAC,SAAS,GAAG,CAAC,CAAC;EACpB,IAAI,OAAO,CAAC,CAAC;EACb,GAAG,CAAC;;EAEJ,EAAE,OAAO,eAAe,CAAC,CAAC,EAAE,CAAC,CAAC,CAAC;EAC/B;;GAAC,DCNc,SAAS,cAAc,CAAC,QAAQ,EAAE,UAAU,EAAE;EC7D,EAAE,QAAQ,CAAC,SAAS,GAAG,MAAM,CAAC,MAAM,CAAC,UAAU,CAAC,SAAS,CAAC,CAAC;EC3D,EAAE,QAAQ,CAAC,SAAS,CAAC,WAAW,GAAG,QAAQ,CAAC;EC5C,EAAEA,eAAe,CAAC,QAAQ,EAAE,UAAU,CAAC,CAAC;EACvC;;;;;;;;;;GAAC;ACLD,EASa,MAAM,CAAC,cAAc,CAAC,OAAO,CAAC,YAAY,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC;EC9E,IAAI,CAAC,CAAC,UAU,GAAG,OAAO,MAAM,EAE,MAM,CAAC,GAAG,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,eAAe,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,cAAc,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,mBAAmB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,eAAe,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,kBAAkB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,uBAAuB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,mBAAmB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,qBAAqB,CAAC;EAC1gB,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,YAAY,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,YAAY,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,mBAAmB,CAAC,CAAC,KAA

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AC,IAI,CAC;UCR,IAI,EAE,CAC;UCP,MAM,EAE,IAI;UCZ,SAS,EAE,IAI;UCf,QAAQ
,EAE,KAK;UCf,MAM,EAE,KAK;UCb,OAO,EAE,KAK;UCd,QAQ,EAE,KAK;UCf,O
AO,EAE,IAI;SCd,EAC;OCH;KCF;;IAED,OAO,UAU,CAC,IAI,EAE,IAI,CAC;GC9B;;;;

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;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;ECGA;EACA;EACA;;MACME;;;;
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AC,UAAD,EAAa,SAAb,EAAwB,OAAxB,CAAhB;EAJW,GAAvB;;EAOAF,EAAAAA,UAAU,CAACH,SAAX,CA
AqBC,iBAArB,GAAyC,YAAW;EAClD,KAAAAC,OAAAO,CACL,CAAC,KAAKf,KAAL,CAAWF,OADP,EAEL,q
EACE,uEAHG,CAAP;EAKD,GAND;EAOD;;EC9BM,IAAMqB,iBAAiB,GAAG,SAApBA,iBAAoB,CAACC,EA
AD,EAAKC,eAAL;EAAA,SAC/B,OAAOD,EAAP,KAAc,UAAd,GAA2BA,EAAE,CAACC,eAAD,CAA7B,GAAi
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C,eAAL,EAAAyB;EAC1D,SAAO,OAAAOD,EAAP,KAAc,QAAAd,GACHG,cAAc,CAACH,EAAD,EAAK,IAAL,EA
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AzB,EAAgC;EAC9B,SAAO,CAAC,EAAEA,KAAK,CAACC,OAAN,IAAiBD,KAAK,CAACE,MAAvB,IAAiCF,
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U,CAC3B,gBAOEQ,YAPF,EAQK;EAAA,MANDC,QAMC,QANDA,QAMC;EAAA,MALDC,QAKC,QALDA,Q
AKC;EAAA,MAJDC,QAIC,QAJDA,OAIC;EAAA,MAHEC,IAGF;;EAAA,MACKC,MADL,GACgBD,IADhB,CA
CKC,MADL;;EAGH,MAAIvC,KAAK,gBACJsC,IADI;EAEPD,IAAAA,OAAO,EAAE,iBAAAT,KAAK,EAAI;EA
ChB,UAAI;EACF,YAAIS,QAAJ,EAAaA,QAAO,CAACT,KAAD,CAAP;EACd,OAFD,CAEE,OAAOY,EAAP,EA
AW;EACXZ,QAAAAA,KAAK,CAACa,cAAN;EACA,cAAMD,EAAN;EACD;;EAED,UACE,CAACZ,KAAK,CAA
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AN;EACAL,UAAAAA,QAAQ;EACT;EACF;EAnBM,IAAT,CAHG;;;EA0BH,MAAIZ,cAAc,KAAKE,UAAvB,EA
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;EAAA,MAPDA,SAOC,gCAPWd,UAOX;EAAA,MANDe,OAMC,SANDA,OAMC;EAAA,MALD5B,EAKC,SAL
DA,EAKC;EAAA,MAJDe,QAIC,SAJDA,QAIC;EAAA,MAHEG,IAGF;;EACH,sBACE9C,6BAACyD,OAAD,CA
Ae,QAAf,QACG,UAAAtD,OAAO,EAAI;EACV,KAAUA,OAAV,IAAAuD,SAAS,QAAU,8CAAV,CAAT,CAAA;
EADU,QAGFpD,OAHE,GAGUH,OAHV,CAGFG,OAHE;EAKV,QAAMqD,QAAQ,GAAAG7B,mBAAmB,CAClC
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pC;EAKA,QAAMC,IAAI,GAAAGD,QAAQ,GAAGrD,OAAO,CAACuD,UAAR,CAAmBF,QAAnB,CAAH,GAAk
C,EAAvD;;EACA,QAAMnD,KAAK,gBACNsC,IADM;EAETc,MAAAAA,IAAI,EAAAJA,IAFS;EAGThB,MAAAAA,
QAHS,sBAGE;EACT,YAAMe,QAAQ,GAAGhC,iBAAiB,CAACC,EAAD,EAAKzB,OAAO,CAACwD,QAAb,CA
AlC;EACA,YAAMG,qBAAqB,GAAGC,UAAU,CAAC5D,OAAO,CAACwD,QAAT,CAAV,KAAiCI,UAAU,CA
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KAAK,CAAC4C,GAAN,GAAAYV,YAAY,IAAIC,QAA5B;EACD,KAFD,MAEO;EACLnC,MAAAAA,KAAK,CAA
CmC,QAAN,GAAAiBA,QAAAjB;EACD;;EAED,wBAAO3C,cAAK,CAACkE,aAAN,CAAAoBX,SAAApB,EAA+B/C,
KAA/B,CAAP;EACD,GAhCH,CADF;EAoCD,CA/CoB,CAAAvB;;AAkDA,EAAa;EACX,MAAM2D,MAAM,GAA
GpE,SAAS,CAACCqE,SAAV,CAAAoB,CACjCrE,SAAS,CAACCc,MADuB,EAEjCd,SAAS,CAACCsE,MAFuB,EAGj
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gB;EAAEC,IAAAAA,OAAO,EAAEzE,SAAS,CAAC0E;EAArB,GAAAhB,CAHkC,CAApB,CAAAhB;EAMAnB,EAA
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zD,SAAS,CAACiB,IAHJ;EAIf+B,IAAAAA,MAAM,EAAEhD,SAAS,CAACc,MAJH;EAKfe,IAAAAA,EAAE,EAAE
uC,MAAM,CAACO;EALI,GAAjB;EAOD;;ECtID,IAAM1C,gBAAc,GAAG,SAAjBA,cAAiB,CAAAAC,CAAC;EA
AA,SAAIA,CAAJ;EAAA,CAAxB;;MACMC,eAAelC,eAAfkC;;EACN,IAAI,OAAOA,YAAP,KAAsB,WAA1B,E
AAuC;EACrCA,EAAAAA,YAAU,GAAGF,gBAAb;EACD;;EAED,SAAS2C,cAAT,GAAAuC;EAAAA,oCAAZC,UAA
Y;EAAZA,IAAAAA,UAAAY;EAAAA;;EACrC,SAAOA,UAAU,CAACC,MAAX,CAAAkB,UAAAAC,CAAAC;EAAAA,WA
AIA,CAAJ;EAAAA,GAAAnB,EAA0BC,IAA1B,CAA+B,GAA/B,CAAP;EACD;EAED;EACA;EACA;;;EACA,IAAM
C,OAAO,GAAG9C,YAAU,CACxB,gBAgBEQ,YAhBF,EAiBK;EAAAA,8BAfD,cAeC;EAAAA,MAfeuC,WAef,iCAf
6B,MAe7B;EAAAA,kCAdDC,eAcC;EAAAA,MAdDA,eAcC,qCAdiB,QAcjB;EAAAA,MAbDC,WAaC,QAbDA,WAa
C;EAAAA,MAZUC,aAYV,QAZDC,SAYC;EAAAA,MAXDC,KAWC,QAXDA,KAWC;EAAAA,MAVSC,YAUT,QA
VDC,QAUC;EAAAA,MATSC,YAST,QATD9B,QASC;EAAAA,MARD+B,SAQC,QARDA,SAQC;EAAAA,MAPDC,
MAOC,QAPDA,MAOC;EAAAA,MANMC,SAMN,QANDC,KAMC;EAAAA,MALDjE,EAKC,QALDA,EAKC;EAA
A,MAJDe,QAIC,QAJDA,QAIC;EAAAA,MAHEG,IAGF;;EACH,sBACE9C,6BAACyD,OAAD,CAAe,QAAf,QAC
G,UAAAtD,OAAO,EAAI;EACV,KAAUA,OAAV,IAAAuD,SAAS,QAAU,iDAAV,CAAT,CAAA;EAEA,QAAM7

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CpCH,iBAAiB,CAACC,EAAD,EAAKC,eAAL,CADmB,EAEpCA,eAFoC,CAAtC;EAJU,QAQQkE,IARR,GAQiB
D,UARjB,CAQFE,QARE;;EAUV,QAAMC,WAAW,GACfF,IAAI,IAAIA,IAAI,CAACvC,OAAL,CAAa,2BAAb,E
AA0C,MAA1C,CADV;EAGA,QAAM0C,KAAK,GAAGD,WAAW,GACrBE,SAAS,CAACtE,eAAe,CAACmE,Q
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AAAA,SAAS,EAATA,SAHkC;EAIlCC,MAAAA,MAAM,EAANA;EAJkC,KAA3B,CADY,GAOrB,IAPJ;EAQA,
QAAMH,QAAQ,GAAG,CAAC,EAAED,YAAY,GAC5BA,YAAY,CAACW,KAAD,EAAQrE,eAAR,CADgB,GA
E5BqE,KAFc,CAAlB;EAIA,QAAIb,SAAS,GACX,OAAOD,aAAP,KAAyB,UAAzB,GACIA,aAAa,CAACI,QAA
D,CADjB,GAEIJ,aAHN;EAKA,QAAIS,KAAK,GACP,OAAOD,SAAP,KAAqB,UAArB,GAAkCA,SAAS,CAACJ,
QAAD,CAA3C,GAAwDI,SAD1D;;EAGA,QAAIJ,QAAQ,EAAc;EACZH,MAAAA,SAAS,GAAGV,cAAc,
,SAAD,EAAYH,eAAZ,CAA1B;EACAW,MAAAA,KAAK,gBAAQA,KAAR,EAAkBV,WAAlB,CAAL;EACD;;E
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SAFS;EAGTQ,MAAAA,KAAK,EALA,KAHS;EAITjE,MAAAA,EAAE,EAAEkE;EAJK,OAKNhD,IALM,CAA
X,CAtCU;;;EA+CV,QAAId,gBAAc,KAAKE,YAAvB,EAAmC;EACjC1B,MAAAA,KAAK,CAAC4C,GAAN,GA
AYV,YAAY,IAAIC,QAA5B;EACD,KAFD,MAEO;EACLnC,MAAAA,KAAK,CAACmC,QAAN,GAAiBA,QAAj
B;EACD;;EAED,wBAAO3C,6BAAC,IAAD,EAAUQ,KAAV,CAAP;EACD,GAvDH,CADF;EA2DD,CA9EuB,CA
A1B;;AAiFA,EAAa;EACXwE,EAAAA,OAAO,CAAC3B,WAAR,GAAsB,SAAtB;EAEA,MAAM+C,eAAe,GAA
GrG,SAAS,CAAC2B,KAAV,CAAgB,CAC1C,MADsC,EAEtC,MAFsC,EAGtC,UAHsC,EAIt C,MAJsC,EAKtC,M
ALsC,EAMtC,MANsC,EAOtC,OAPsC,CAAhB,CAAxB;EAUAsD,EAAAA,OAAO,CAACrE,SAAR,,gBACK2C,I
AAI,CAAC3C,SADV;EAEE,oBAAgByF,eAFlB;EAGElB,IAAAA,eAAe,EAAEnF,SAAS,CAACc,MAH7B;EAIEs
E,IAAAA,WAAW,EAAEpF,SAAS,CAACsE,MAJzB;EAKEgB,IAAAA,SAAS,EAAEtF,SAAS,CAACqE,SAAV,,
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AAK,EAAEvF,SAAS,CAACiB,IANnB;EAOEwE,IAAAA,QAAQ,EAAEzF,SAAS,CAACmB,IAPtB;EAQEyC,IA
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2E,IAAAA,MAAM,EAAE5F,SAS,CAACiB,IAVpB;EAWE6E,IAAAA,KAAK,EAAE9F,SAS,CAACqE,SAAV
,CAAoB,CAACrE,SAS,CAACsE,MAAX,,EAAmBtE,SAS,CAACmB,IA7B,CAAp B;EAXT;EAaD;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;"}

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# 1.1095 istanbuljs-load-nyc-config 1.1.0

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# 1.1096 babel-plugin-transform-flow-strip-types 7.16.7

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# 1.1097 @babel/plugin-transform-literals 7.16.7

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# 1.1098 postcss-normalize-unicode 5.0.2

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# 1.1099 jest-runner 27.4.6

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# 1.1100 rb-inotify v0.10.1

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# 1.1101 path-is-absolute 1.0.1

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# 1.1102 callsites 3.1.0

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# 1.1104 enhanced-resolve 5.8.3

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# 1.1105 sass-rails 6.0.0

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# 1.1106 range-parser 1.2.1

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# 1.1109 confusing-browser-globals 1.0.11

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# 1.1119 webidl-conversions 4.0.2

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# 1.1126 postcss-nesting 10.1.2

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# 1.1131 dotenv-expand 5.1.0

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# 1.1133 @babel/plugin-proposal-private-property-in-object 7.16.7

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# 1.1135 types-istanbul-lib-report 3.0.0

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# 1.1136 regex-parser 2.2.11

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# 1.1137 unicode-canonical-property-names-ecmascript 2.0.0

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# 1.1138 css-loader 6.5.1

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# 1.1139 send 0.17.2

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# 1.1140 commander 8.3.0

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# 1.1141 crypto-random-string 2.0.0

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# 1.1142 source-map 0.5.7

# 1.1143 postcss-normalize-charset 5.0.1

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# 1.1145 portfinder 1.0.28

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# 1.1146 which-boxed-primitive 1.0.2

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# 1.1147 websocket-driver-ruby 0.7.5

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# 1.1148 whatwg-url 7.1.0

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# 1.1149 safe-buffer 5.1.2

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# 1.1150 universalify 2.0.0

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# 1.1151 rails-html-sanitizer 1.4.2

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# 1.1152 micromatch 4.0.4

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# 1.1153 @webassemblyjs/floating-point-hex-parser 1.11.1

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# 1.1154 @babel/plugin-bugfix-v8-spread-parameters-in-optional-chaining 7.16.7

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# 1.1157 @babel/plugin-transform-shorthand-properties 7.16.7

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# 1.1158 @babel/plugin-transform-modules-umd 7.16.7

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# 1.1159 escape-string-regexp 1.0.5

# 1.1160 chokidar 3.5.3

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# 1.1161 jest-config 27.4.7

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# 1.1162 whatwg-mimetype 2.3.0

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# 1.1165 jest-test-sequencer 27.4.6

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# 1.1167 is-path-inside 3.0.3

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# 1.1168 babel-helper-create-class-features-plugin 7.16.10

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# 1.1170 jest-jasmine2 27.4.6

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# 1.1171 my-scope-package-a 0.0.0

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Tests included here are based on build output generated by the six-speed benchmark suite.

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THE BASIC LIBRARY FUNCTIONS
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Written by: Philip Hazel
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A. HISTORY OF THE SOFTWARE
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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release | Derived from | Year | Owner | GPL-compatible? (1) |
|---|---|---|---|---|
| 0.9.0 thru 1.2 | | 1991-1995 | CWI | yes |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | 2.1.2 | 2002 | PSF | yes |
| 2.2 and above | 2.1.1 | 2001-now | PSF | yes |

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# 1.1177 caniuse-lite 1.0.30001300

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# 1.1182 svgr-babel-plugin-transform-react-native-svg 5.4.0

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# 1.1187 babel-preset-typescript 7.16.7

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# 1.1188 qix-color-convert 1.9.3

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# 1.1190 supports-color 8.1.1

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# 1.1191 co 4.6.0

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# 1.1193 get-caller-file 2.0.5

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Hose the data to the handler

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* /opt/cola/permits/1237943322_1638869555.76/0/indutny-select-hose-v2-0-0-0-gee7caf9-tar-gz/indutny-select-hose-99b34fa/README.md

# 1.1196 workbox-expiration 6.4.2

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# 1.1197 mini-css-extract-plugin 2.5.2

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# 1.1198 bin 1.0.0

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> [OptiPNG](http://optipng.sourceforge.net) is a PNG optimizer that recompresses
image files to a smaller size, without losing any information.

## Install

```bash
$ npm install --save optipng-bin
```

## Usage

```js
var execFile = require('child_process').execFile;
var optipng = require('optipng-bin').path;

execFile(optipng, ['-out', 'output.png', 'input.png'], function (err) {
 if (err) {
  throw err;
 }

 console.log('Image minified!');
});
```

## CLI

```bash
$ npm install --global optipng-bin
```

```bash
$ optipng --help
```

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* /opt/cola/permits/1188041113_1628542684.71/0/optipng-bin-1-0-0-tgz/package/README.md

# 1.1199 sass-loader 12.4.0

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# 1.1200 tr46 2.1.0

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# 1.1211 argparse 2.0.1

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release | Derived from | Year | Owner | GPL-compatible? (1) |
|---|---|---|---|---|
| 0.9.0 thru 1.2 | | 1991-1995 | CWI | yes |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | 2.1.2 | 2002 | PSF | yes |
| 2.2 and above | 2.1.1 | 2001-now | PSF | yes |

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# 1.1214 @babel/plugin-transform-classes 7.16.7

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# 1.1229 regjsgen 0.5.2

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# 1.1230 svgo 2.8.0

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# 1.1231 jest-changed-files 27.4.2

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# 1.1232 @webassemblyjs/helper-wasm-section 1.11.1

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# 1.1233 @babel/helper-define-polyfill-provider 0.3.1

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# 1.1234 onetime 5.1.2

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# 1.1235 expect 27.4.6

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# 1.1236 kleur 3.0.3

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# 1.1237 hoist-non-react-statics 3.3.2

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# 1.1238 @surma/rollup-plugin-off-main-thread 2.2.3

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# 1.1239 react-app-polyfill 3.0.0

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# 1.1240 tzinfo 2.0.4

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# 1.1243 graceful-fs 4.2.9

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# 1.1244 capybara 3.36.0

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# 1.1245 connect-history-api-fallback 1.6.0

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# 1.1246 flatted 3.2.4

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# 1.1247 json-parse-even-better-errors 2.3.1

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# 1.1248 rails/web-console 4.2.0

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{"version":3,"file":"styled-components.browser.esm.js","sources":["../src/utils/interleave.js","../src/utils/isPlainObject.js","../src/utils/empties.js","../src/utils/isFunction.js","../src/utils/getComponentName.js","../src/utils/isStyledComponent.js","../src/constants.js","../src/utils/error.js","../src/utils/errors.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/sheet/Rehydration.js","../src/utils/nonce.js","../src/sheet/dom.js","../src/sheet/Tag.js","../src/sheet/Sheet.js","../src/utils/generateAlphabeticName.js","../src/utils/hash.js","../src/utils/isStaticRules.js","../src/models/ComponentStyle.js","../src/utils/stylis.js","../src/utils/stylisPluginInsertRule.js","../src/models/StyleSheetManager.js","../src/models/Keyframes.js","../src/utils/hyphenateStyleName.js","../src/utils/flatten.js","../src/utils/isStatelessFunction.js","../src/utils/addUnitIfNeeded.js","../src/constructors/css.js","../src/utils/checkDynamicCreation.js","../src/utils/determineTheme.js","../src/utils/escape.js","../src/utils/generateComponentId.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/models/ThemeProvider.js","../src/models/StyledComponent.js","../src/utils/generateDisplayName.js","../src/utils/joinStrings.js","../src/utils/createWarnTooManyClasses.js","../src/utils/domElements.js","../src/constructors/styled.js","../src/constructors/constructWithOptions.js","../src/models/GlobalStyle.js","../src/constructors/createGlobalStyle.js","../src/constructors/keyframes.js","../src/models/ServerStyleSheet.js","../src/hoc/withTheme.js","../src/hooks/useTheme.js","../src/secretInternals.js","../src/base.js"],"sourcesContent":["// @flow\nimport type { Interpolation } from

'../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually

this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"};","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n  this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n  let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n  throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n  this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n  this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n  ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n  this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n  const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n  nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const

setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet = (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0; group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size) continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !== undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names = content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if ((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet: Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules: string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n  const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n  setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n  sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n  }\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes = document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node = ((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) {\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n  node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window !== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n  : null\n    : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle = findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION, SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n  parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return ((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet = styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n\n

throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(''));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    const rule = this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule !== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes = element.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode = this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs = EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n this.options = {\n      ...defaultOptions,\n      ...options,\n    };\n\n    this.gs = globalStyles;\n    this.names = new Map(names);\n    this.server = !!options.isServer;\n\n    // We rehydrate only once and use the sheet that is created first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE = false;\n      rehydrateSheet(this);\n    }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n (withNames && this.names) || undefined\n    );\n  }\n\n  allocateGSInstance(id: string) {\n    return (this.gs[id] =

(this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n    return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n    return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n    getGroupForId(id);\n\n    if (!this.names.has(id)) {\n      const groupNames = new Set();\n      groupNames.add(name);\n      this.names.set(id, groupNames);\n    } else {\n      (this.names.get(id): any).add(name);\n    }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n    this.registerName(id, name);\n    this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n    if (this.names.has(id)) {\n      (this.names.get(id): any).clear();\n    }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n    this.getTag().clearGroup(getGroupForId(id));\n    this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n    // NOTE: This does not clear the names, since it's only used during SSR\n    // so that we can continuously output only new rules\n    this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n    return outputSheet(this);\n  }\n}\n","// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n    const rule = rules[i];\n\n    if (isFunction(rule) && !isStyledComponent(rule)) {\n      // functions are allowed to be static if they're just being\n      // used to get the classname of a nested styled component\n      return false;\n    }\n  }\n\n  return true;\n}\n","// @flow\nimport { SC_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n */\nexport default class ComponentStyle {\n  baseHash: number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n    this.rules = rules;\n    this.staticRulesId = '';\n    this.isStatic = process.env.NODE_ENV === 'production' &&\n      (baseStyle === undefined || baseStyle.isStatic) &&\n      isStaticRules(rules);\n    this.componentId = componentId;\n\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n    this.baseHash = phash(SEED, componentId);\n\n    this.baseStyle = baseStyle;\n\n    // NOTE: This registers the componentId, which ensures a consistent order\n    // for this component's styles compared to others\n    StyleSheet.registerId(componentId);\n  }\n\n  /*\n   * Flattens a rule set into valid CSS\n   * Hashes it, wraps the whole chunk in a .hash1234 {}\n   * Returns the hash to be injected on render()\n   * */\n  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n    const { componentId } = this;\n\n    const names = [];\n\n    if (this.baseStyle) {\n      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n    }\n\n    // force

dynamic classnames if user-supplied stylis plugins are in use\n  if (this.isStatic && !stylis.hash) {\n  if (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n  names.push(this.staticRulesId);\n  } else {\n  const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join('');\n  const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n  if (!styleSheet.hasNameForId(componentId, name)) {\n  const cssStaticFormatted = stylis(cssStatic, `.${name}`, undefined, componentId);\n\n  styleSheet.insertRules(componentId, name, cssStaticFormatted);\n  }\n\n  names.push(name);\n  this.staticRulesId = name;\n  }\n  } else {\n  const { length } = this.rules;\n  let dynamicHash = phash(this.baseHash, stylis.hash);\n  let css = '';\n\n  for (let i = 0; i < length; i++) {\n  const partRule = this.rules[i];\n\n  if (typeof partRule === 'string') {\n  css += partRule;\n\n  if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n  } else if (partRule) {\n  const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n  const partString = Array.isArray(partChunk) ? partChunk.join('') : partChunk;\n  dynamicHash = phash(dynamicHash, partString + i);\n  css += partString;\n  }\n  }\n\n  if (css) {\n  const name = generateName(dynamicHash >>> 0);\n\n  if (!styleSheet.hasNameForId(componentId, name)) {\n  const cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n  styleSheet.insertRules(componentId, name, cssFormatted);\n  }\n\n  names.push(name);\n  }\n  }\n\n  return names.join(' ');\n  }\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2) {\n  const parsedRules = parsingRules;\n  parsingRules = [];\n  return parsedRules;\n  }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n  parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n  if (\n  // do not replace the first occurrence if it is complex (has a modifier)\n  (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n  // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  !string.match(_consecutiveSelfRefRegExp)\n  ) {\n  return `${_componentId}`;\n  }\n\n  return match;\n  };\n\n  /**\n  * When writing a style like\n  *\n  * & + & {\n  *  color: red;\n  * }\n  *\n  * The second ampersand should be a reference to the static component class. stylis\n  * has no knowledge of static class so we have to intelligently replace the base selector.\n  *\n  * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n  * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n  */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n  if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n  // eslint-disable-next-line no-param-reassign\n  selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n  }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n  const flatCSS = css.replace(COMMENT_REGEX, '');\n  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n  // stylis has no concept of state to be passed to plugins\n  // but since JS is single-threaded, we can rely on that to ensure\n  // these properties stay in sync with the current stylis run\n  _componentId = componentId;\n  _selector = selector;\n  _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n  _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n  return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n  ? plugins\n  .reduce((acc, plugin) => {\n  if (!plugin.name) {\n  throwStyledError(15);\n  }\n\n  return phash(acc, plugin.name);\n  },

SEED)\n .toString()\n : ";\n\n return stringifyRules;\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n const delimiter = '/*|*/';\n const needle = `${delimiter}}`;\n\n function toSheet(block) {\n if (block) {\n try {\n insertRule(`${block}}`);\n } catch (e) {}\n }\n }\n\n return function ruleSheet(\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n ) {\n switch (context) {\n // property\n case 1:\n // @import\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), ";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), ";\n default:\n return content + (at === 0 ? delimiter : "");\n }\n case -2:\n content.split(needle).forEach(toSheet);\n }\n };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?: StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const styleSheet = useMemo(() => {\n let sheet = contextStyleSheet;\n\n if (props.sheet) {\n // eslint-disable-next-line prefer-destructuring\n sheet = props.sheet;\n } else if (props.target) {\n sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n }\n\n return sheet;\n }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n createStylisInstance({\n options: { prefix: !props.disableVendorPrefixes },\n plugins,\n }),\n [props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n <StyleSheetContext.Provider value={styleSheet}>\n <StylisContext.Provider value={stylis}>\n {process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n );\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)

=> {\n  const resolvedName = this.name + stylisInstance.hash;\n\n  if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n    styleSheet.insertRules(\n      this.id,\n      resolvedName,\n      stylisInstance(this.rules, resolvedName, '@keyframes')\n    );\n  }\n  };\n\n  toString = () => {\n  return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n  return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-color\"\n *   > hyphenateStyleName('MozTransition')\n *   < \"-moz-transition\"\n *   > hyphenateStyleName('msTransition')\n *   < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n          `${getComponentName(\n            chunk\n          )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet, stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return

String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !== 'production') {\n    const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n    const message =\n      `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n      \"You may see this warning because you've called styled inside another component.\\n\" +\n      'To resolve this only create new StyledComponents outside of any render method and function component.';\n\n    // If a hook is called outside of a component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook = true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => { // eslint-disable-line no-console\n      // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n      // be called outside of a React component.\n        if (invalidHookCallRe.test(consoleErrorMessage)) {\n          didNotCallInvalidHook = false\n          // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n          seen.delete(message);\n        } else {\n          originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n        }\n      }\n      // We purposefully call `useRef` outside of a component and expect it to throw\n      // If it doesn't, then we're inside another component.\n      // eslint-disable-next-line react-hooks/rules-of-hooks\n      useRef();\n\n      if (didNotCallInvalidHook && !seen.has(message)) {\n        // eslint-disable-next-line no-console\n console.warn(message);\n        seen.add(message);\n      }\n    } catch (error) {\n      // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n      // be called outside of a React component.\n      if (invalidHookCallRe.test(error.message)) {\n        // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n        seen.delete(message);\n      }\n    } finally {\n      /* $FlowIgnore[cannot-write] */\n      console.error = originalConsoleError; // eslint-disable-line no-console\n    }\n }\n};\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex = /[!\"#$%&'()*+,./:;<=>?@[\\\\\\]^`{|}~-]+/g;\n\nconst dashesAtEnds = /(^-|-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n    str\n      // Replace all possible CSS selectors\n      .replace(escapeRegex, '-')\n\n      // Remove extraneous hyphens at the start and end\n      .replace(dashesAtEnds, '')\n  );\n}\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is

hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?: string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const

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componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-
${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where
resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const
resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if
(isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable
guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key ===
'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n
/* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n  const styleSheet = useStyleSheet();\n  const stylis =
useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-
disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction
useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef:
Ref<any>,\n  isStatic: boolean\n) {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n
foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n  const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n
componentStyle,\n    isStatic,\n    context,\n    process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag =
isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const
propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if
(key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as =
computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n    ) {\n      // Don't pass through non
HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if
(props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };\n  }\n\n
propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n
  generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n
attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n
displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:
RuleSet\n) {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent =
!isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,
options.parentComponentId),\n    displayName = generateDisplayName(target),\n  } = options;\n\n  const
styledComponentId =\n    options.displayName && options.componentId\n      ? `${escape(options.displayName)}-
${options.componentId}`\n      : options.componentId || componentId;\n\n  // fold the underlying StyledComponent
```

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attrs up (implicit extend)\n  const finalAttrs =\n    isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
    ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n      : attrs;\n\n  // eslint-
disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if
(isTargetStyledComp && target.shouldForwardProp) {\n    if (options.shouldForwardProp) {\n      // compose
nested shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n          prop,\n
filterFn,\n          elementToBeCreated\n        ) &&\n        ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n    } else {\n      // eslint-disable-next-line prefer-
destructuring\n      shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n    }\n  }\n\n
const componentStyle = new ComponentStyle(\n    rules,\n    styledComponentId,\n    isTargetStyledComp ?
((target: Object).componentStyle: ComponentStyle) : undefined\n  );\n\n  // statically styled-components don't need
to build an execution context object,\n  // and shouldn't be increasing the number of class names\n  const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n  /**\n   * forwardRef creates a new interim component, which
we'll take advantage of\n   * instead of extending ParentComponent to create _another_ interim class\n   */\n  let
WrappedStyledComponent: IStyledComponent;\n\n  const forwardRef = (props, ref) =>\n    // eslint-disable-next-
line\n    useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName =
displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  //
purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n    ? Array.prototype.concat(\n        ((target: any):
IStyledComponent).foldedComponentIds,\n        ((target: any): IStyledComponent).styledComponentId\n      )\n    :
EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the
underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target =
isTargetStyledComp\n    ? ((target: any): IStyledComponent).target\n    : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n    const { componentId:
previousComponentId, ...optionsToCopy } = options;\n\n    const newComponentId =\n      previousComponentId
&&\n      `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n    const
newOptions = {\n      ...optionsToCopy,\n      attrs: finalAttrs,\n      componentId: newComponentId,\n    };\n\n
return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n    get() {\n      return this._foldedDefaultProps;\n    },\n\n    set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n        ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n        : obj;\n    },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n    WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n      displayName,\n      styledComponentId\n    );\n  }\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n  if
(isCompositeComponent) {\n    hoist<\n      IStyledStatics,\n      $PropertyType<IStyledComponent, 'target'>,\n      {
[key: $Keys<IStyledStatics>]: true }\n    >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n      // all SC-specific things should not be hoisted\n      attrs: true,\n
    componentStyle: true,\n      displayName: true,\n      foldedComponentIds: true,\n      shouldForwardProp: true,\n
  styledComponentId: true,\n      target: true,\n      withComponent: true,\n    });\n  }\n\n  return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ?
`styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
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componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)
=> {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if
(Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*
eslint-disable no-console, prefer-template */\n        const parsedIdString = componentId ? ` with the id of
\"${componentId}\"` : '';\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}.\\n` +\n          'Consider using the attrs method, together with a style object for
frequently changed styles.\\n' +\n          'Example:\\n' +\n          '  const Component = styled.div.attrs(props =>
({\\n' +\n          '    style: {\\n' +\n          '      background: props.background,\\n' +\n          '    },\\n' +\n          '
}))`width: 100%;`\\n\\n' +\n          '  <Component />'\n        );\n        warningSeen = true;\n        generatedClasses =
{};\n      }\n    }\n  };\n};\n","// @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n
'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n  'aside',\n  'audio',\n  'b',\n  'base',\n  'bdi',\n  'bdo',\n  'big',\n
'blockquote',\n  'body',\n  'br',\n  'button',\n  'canvas',\n  'caption',\n  'cite',\n  'code',\n  'col',\n  'colgroup',\n  'data',\n
'datalist',\n  'dd',\n  'del',\n  'details',\n  'dfn',\n  'dialog',\n  'div',\n  'dl',\n  'dt',\n  'em',\n  'embed',\n  'fieldset',\n
'figcaption',\n  'figure',\n  'footer',\n  'form',\n  'h1',\n  'h2',\n  'h3',\n  'h4',\n  'h5',\n  'h6',\n  'head',\n  'header',\n
'hgroup',\n  'hr',\n  'html',\n  'i',\n  'iframe',\n  'img',\n  'input',\n  'ins',\n  'kbd',\n  'keygen',\n  'label',\n  'legend',\n  'li',\n
'link',\n  'main',\n  'map',\n  'mark',\n  'marquee',\n  'menu',\n  'menuitem',\n  'meta',\n  'meter',\n  'nav',\n  'noscript',\n
'object',\n  'ol',\n  'optgroup',\n  'option',\n  'output',\n  'p',\n  'param',\n  'picture',\n  'pre',\n  'progress',\n  'q',\n  'rp',\n
'rt',\n  'ruby',\n  's',\n  'samp',\n  'script',\n  'section',\n  'select',\n  'small',\n  'source',\n  'span',\n  'strong',\n  'style',\n
'sub',\n  'summary',\n  'sup',\n  'table',\n  'tbody',\n  'td',\n  'textarea',\n  'tfoot',\n  'th',\n  'thead',\n  'time',\n  'title',\n
'tr',\n  'track',\n  'u',\n  'ul',\n  'var',\n  'video',\n  'wbr',\n\n  // SVG\n  'circle',\n  'clipPath',\n  'defs',\n  'ellipse',\n
'foreignObject',\n  'g',\n  'image',\n  'line',\n  'linearGradient',\n  'marker',\n  'mask',\n  'path',\n  'pattern',\n
'polygon',\n  'polyline',\n  'radialGradient',\n  'rect',\n  'stop',\n  'svg',\n  'text',\n  'textPath',\n  'tspan',\n];\n","//
@flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from
'../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from
'../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all
valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] =
styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-
is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from
'../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n
componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if
(!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a
template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction =
(...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new
template function and merge options */\n  templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at
runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return
templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from
'../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default
class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules:
RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic =
isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n
  StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext:
Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules,
executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(''), '');\n    const id = this.componentId +
instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n
styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n
```

executionContext: Object,\n  styleSheet: StyleSheet,\n  stylis: Stringifier\n  ) {\n  if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n  // NOTE: Remove old styles, then inject the new ones\n  this.removeStyles(instance, styleSheet);\n  this.createStyles(instance, executionContext, styleSheet, stylis);\n  }\n}\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n  strings: Array<string>,\n  ...interpolations: Array<Interpolation>\n) {\n  const rules = css(strings, ...interpolations);\n  const styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new GlobalStyle(rules, styledComponentId);\n\n  if (process.env.NODE_ENV !== 'production') {\n  checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props: GlobalStyleComponentPropsType) {\n  const styleSheet = useStyleSheet();\n  const stylis = useStylis();\n  const theme = useContext(ThemeContext);\n  const instanceRef = useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n  const instance = instanceRef.current;\n\n  if (process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `The global style component ${styledComponentId} was given child JSX. createGlobalStyle does not render children.`\n  );\n  }\n\n  if (\n  process.env.NODE_ENV !== 'production' &&\n  rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n  ) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app.`\n  );\n  }\n\n  if (styleSheet.server) {\n  renderStyles(instance, props, styleSheet, theme, stylis);\n  }\n\n  if (!__SERVER__) {\n  // this conditional is fine because it is compiled away for the relevant builds during minification,\n  // resulting in a single unguarded hook call\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  useLayoutEffect(() => {\n  if (!styleSheet.server) {\n  renderStyles(instance, props, styleSheet, theme, stylis);\n  return () => globalStyle.removeStyles(instance, styleSheet);\n  }\n  }, [instance, props, styleSheet, theme, stylis]);\n  }\n\n  return null;\n  }\n\n  function renderStyles(instance, props, styleSheet, theme, stylis) {\n  if (globalStyle.isStatic) {\n  globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n  } else {\n  const context = {\n  ...props,\n  theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n  };\n\n  globalStyle.renderStyles(instance, context, styleSheet, stylis);\n  }\n  }\n\n  // $FlowFixMe\n  return React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations: Array<Interpolation>\n): Keyframes {\n  /* Warning if you've used keyframes on React Native */\n  if (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n  navigator.product === 'ReactNative'\n  ) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `keyframes` cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n  );\n  }\n\n  const rules = css(strings, ...interpolations).join('');\n  const name = generateComponentId(rules);\n  return new Keyframes(name, rules);\n}\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n

```
instance: StyleSheet;\n\n  sealed: boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true
});\n    this.sealed = false;\n  }\n\n  _emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if
(!css) return '';\n\n    const nonce = getNonce();\n    const attrs = [nonce && `nonce=\"${nonce}\"`,
`${SC_ATTR}=\"true\"`, `${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n    const htmlAttr =
attrs.filter(Boolean).join(' ');\n\n    return `<style ${htmlAttr}>${css}</style>`;\n  };\n\n  collectStyles(children: any)
{\n    if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    return <StyleSheetManager
sheet={this.instance}>{children}</StyleSheetManager>;\n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed)
{\n      return throwStyledError(2);\n    }\n\n    return this._emitSheetCSS();\n  };\n\n  getStyleElement = () => {\n
if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    const props = {\n      [SC_ATTR]: '',\n
[SC_ATTR_VERSION]: SC_VERSION,\n      dangerouslySetInnerHTML: {\n        __html:
this.instance.toString(),\n      },\n    };\n\n    const nonce = getNonce();\n    if (nonce) {\n      (props: any).nonce =
nonce;\n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return
[<style {...props} key=\"sc-0-0\" />];\n  };\n\n  // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return
throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n
  this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =
require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } =
this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding
*/ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its
rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString();\n          const html
= _emitSheetCSS();\n\n          sheet.clearTag();\n\n          // prepend style html to chunk, unless the start of the chunk
is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))
{\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n            const before = renderedHtml.slice(0,
endOfClosingTag);\n            const after = renderedHtml.slice(endOfClosingTag);\n\n            this.push(before + html
+ after);\n          } else {\n            this.push(html + renderedHtml);\n          }\n\n          callback();\n        },\n
});\n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n
transformer.emit('error', err);\n      });\n\n      return readableStream.pipe(transformer);\n    }\n  }\n\n  seal = () => {\n
  this.sealed = true;\n  };\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from
'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from
'../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName
from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: {
theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ):
AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system
tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  //
$FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props,
ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be
inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme,
defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor
passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n          Component\n
    )}\"`\n      );\n    }\n\n    return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n
hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName =
`WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","// @flow\nimport {
useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () =>
useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n/* eslint-disable */\n\nimport StyleSheet
from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n
StyleSheet,\n  masterSheet,\n};\n","// @flow\n/* Import singletons */\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
```

'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n StyleSheetContext,\n  StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components */\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import Higher Order Components */\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on React Native */\nif (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n) {\n  // eslint-disable-next-line no-console\n  console.warn(\n    \"It looks like you've imported 'styled-components' on React Native.\\n\" +\n      \"Perhaps you're looking to import 'styled-components/native'?\\n\" +\n      'Read more about this at https://www.styled-components.com/docs/basics#react-native'\n  );\n}\n\n/* Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV !== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n  window['__styled-components-init__'] = window['__styled-components-init__'] || 0;\n\n  if (window['__styled-components-init__'] === 1) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n        'This may cause dynamic styles to not render properly, errors during the rehydration process, ' +\n        'a missing theme prop, and makes your application bigger without good reason.\\n\\n' +\n        'See https://s-c.sh/2BAXzed for more info.'\n    );\n  }\n\n  window['__styled-components-init__'] += 1;\n}\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n createGlobalStyle,\n  css,\n  isStyledComponent,\n  keyframes,\n  ServerStyleSheet,\n  StyleSheetConsumer,\n StyleSheetContext,\n  StyleSheetManager,\n  ThemeConsumer,\n  ThemeContext,\n  ThemeProvider,\n useTheme,\n  SC_VERSION as version,\n withTheme,\n};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","prototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentName","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC_ATTR","REACT_APP_SC_ATTR","SC_VERSION","__VERSION__","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsError","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","nonce","insertBefore","CSSOMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","defaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelectorAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selector","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseStyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssStatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingRules","parseRulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","insertRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS",

"cssStr","use","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext
","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","
useStylis","StyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","di
sableCSSOMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","
children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePa
ttern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleS
et","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","ha
sOwnProperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","ch
eckDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage",
"consoleErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","s
tr","isTag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer"
,"ThemeProvider","outerTheme","themeContext","mergedTheme","mergeTheme","identifiers","createStyledCompo
nent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateComponentId","gene
rateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop","filterFn","elementToBe
Created","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedComponent","forwardedRe
f","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","resolvedAttrDef","useRes
olvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","className","useInjectedStyle","re
fToForward","$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previou
sComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefaultProps","merge","generated
Classes","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOpti
ons","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent
","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","createGlobalStyle","JSON
","stringify","globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","memo","keyfram
es","navigator","product","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","g
etStyleElement","dangerouslySetInnerHTML","__html","seal","collectStyles","interleaveWithNodeStream","input",
"Component","WithTheme","themeProp","hoistStatics","useTheme","__PRIVATE__"],"mappings":"wlBAGA,eAC
EA,EACAC,WAEMC,EAAS,CAACF,EAAAQ,IAEfG,EAAAI,EAAAGC,EAAAMH,EAAAeI,OAAAQF,EAAAIC,EAAAKD,G
AAK,EACzDD,EAAAOI,KAAAKL,EAAAeE,GAAAIH,EAAAQG,EAAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAA
NA,GAC6D,qBAAnEA,EAAAEC,SAAWD,EAAAEC,WAAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,EAAO
L,ICNGM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,
ECCD,SASC,EACtBC,SAG4B,eAAzBC,QAAQC,IAAAIC,UAA8C,iBAAXH,GAAuBA,GAEvEA,EAAAOI,aAEPJ
,EAAOK,MACP,YCXW,SASC,EAAkBN,UACjCA,GAA8C,iBAA7BA,EAAAOO,kBCGjC,IAAaC,EACS,oBAA
ZP,UAA4BA,QAAQC,IAAAIO,mBAAqBR,QAAQC,IAAAIM,UACjF,cAIWE,EAAAaC,QAGbC,EAA+B,oBAAXC,Q
AA0B,gBAAiBA,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZf,cAA8E,IAA5CA,QAAQC,I
AAIe,6BAA2F,KAA5ChB,QAAQC,IAAAIe,4BACnE,UAA5ChB,QAAQC,IAAAIe,6BAAkDhB,QAAQC,IAAAIe,4BA
CtD,oBAAZhB,cAAoE,IAAlCA,QAAQC,IAAAIc,mBAAuE,KAAlCf,QAAQC,IAAAIc,kBACnE,UAAlCf,QAAQC,I
AAIc,mBAAwCf,QAAQC,IAAAIc,kBCvC,eAAzBf,QAAQC,IAAAIC,UAKTe,EAA2B,GCzBlCC,EAAkC,eAAzBC
B,QAAQC,IAAAIC,SCHZ,GAAK,0DAA4D,kQAAoQ,wHA0H,wMA0M,oKAAsK,8OAAgP,uHA2H,gEAAo
E,mCAAqC,oUAAsU,2NA6N,wWA0W,4LA8L,kDAAsD,8ZAga,0QA4Q,0IDG7/F,GAKlE,SASiB,YA
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AQ,SAC7ByD,EAAYH,KAAKL,WACjBS,EAAUD,EAAUzD,OAEtB2D,EAAUD,EACPN,GASO,IACdA,IAA
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QE,KAAKtD,OAAQ,KACjBA,EAASsD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD
,EAAalE,OAEzBiD,WAAWG,GAAS,MAEpB,IAAItD,EAAIoE,EAAYpE,EAAIqE,EAAUrE,SAChCkD,IAAIoB,
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WAAWG,UACnCkB,UAGHtE,EAASsD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAW
D,EAAalE,EAErBF,EAAIoE,EAAYpE,EAAIqE,EAAUrE,IACrCwE,GAAUhB,KAAKN,IAAIuB,QAAQzE,GHhF
T,mBGmFbwE,QCzFPE,EAAuC,IAAIC,IAC3CC,EAAuC,IAAID,IAC3CE,EAAgB,EAQPC,EAAgB,SAACC,MA
CxBL,EAAgBM,IAAID,UACdL,EAAgBO,IAAIF,QAGvBH,EAAgBI,IAAIH,IACzBA,QAGIvB,EAAgBvB,EAAQ,
eAAzB5D,QAAQC,IAAIC,YACF,EAARmC,GAAa,GAAKA,EAzBR,GAAK,KA2BjBQ,EAAiB,MAAOR,GAG1
BoB,EAAgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,GACpBzB,GAGI4B,EAAgB,SAAC5B,U
ACrBsB,EAAgBK,IAAI3B,IAGhB6B,EAAgB,SAACJ,EAAYzB,GACpCA,GAASuB,IACXA,EAAgBvB,EAAQ,
GAG1BoB,EAAgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,IC3CvBK,WAAoB5D,mCACpB6D,
EAAY,IAAIC,WAAW9D,kDAkC3B+D,EAA4B,SAACC,EAAcT,EAAYU,WAEvDpE,EADEqE,EAAQD,EAAQ
E,MAAM,KAGnB3F,EAAI,EAAGiE,EAAIyB,EAAMxF,OAAQF,EAAIiE,EAAGjE,KAElCqB,EAAOqE,EAAM1
F,KAChBwF,EAAMI,aAAab,EAAI1D,IAKvBwE,EAAwB,SACL,EAAcM,WCrCC,GAASD,EAAME,aAAe,I
AAIL,ML1ClB,aK2ChBjC,EAAkB,GAEf1D,EAAI,EAAGiE,EAAI8B,EAAM7F,OAAQF,EAAIiE,EAAGjE,IAAK
,KACtCiG,EAAOF,EAAM/F,GAAGgD,UACjBiD,OAECC,EAASD,EAAKE,MAAMd,MAEtBa,EAAQ,KACJ5C,
EAAkC,EAA1B8C,SASF,EAAO,GAAI,IAC5BnB,EAAKmB,EAAO,GAEJ,IAAV5C,IAEF6B,EAAcJ,EAAIzB,
GAGlBiC,EAA0BC,EAAOT,EAAImB,EAAO,IAC5CV,EAAMa,SAAS5C,YAAYH,EAAOI,IAGpCA,EAAMxD,
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No license file was found, but licenses were detected in source scan.

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target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n",'// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n",'// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n",'// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\\n\",\"13\":\"%s is

not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\\n\"};","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n  this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n  let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n  throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n  this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n  this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n  ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n  this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n  const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n  nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet = (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0; group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const

names = sheet.names.get(id);\n  const rules = tag.getGroup(group);\n  if (!names || !rules || !names.size) continue;\n\n  const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n  let content = '';\n  if (names !== undefined) {\n    names.forEach(name => {\n      if (name.length > 0) {\n        content += `${name},`;\n      }\n  });\n  }\n\n  // NOTE: It's easier to collect rules and have the marker\n  // after the actual rules to simplify the rehydration\n  css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names = content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n  // eslint-disable-next-line\n  if ((name = names[i])) {\n    sheet.registerName(id, name);\n  }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet: Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules: string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n  const part = parts[i].trim();\n  if (!part) continue;\n\n  const marker = part.match(MARKER_RE);\n\n  if (marker) {\n    const group = parseInt(marker[1], 10) | 0;\n  const id = marker[2];\n\n    if (group !== 0) {\n      // Rehydrate componentId to group index mapping\n  setGroupForId(id, group);\n      // Rehydrate names and rules\n      // looks like: data-styled.g11[id=\"idA\"]{content:\"nameA,\"}\n      rehydrateNamesFromContent(sheet, id, marker[3]);\n  sheet.getTag().insertRules(group, rules);\n    }\n\n    rules.length = 0;\n  } else {\n    rules.push(part);\n  }\n  }\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes = document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n  const node = ((nodes[i]: any): HTMLStyleElement);\n  if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) {\n    rehydrateSheetFromTag(sheet, node);\n\n    if (node.parentNode) {\n  node.parentNode.removeChild(node);\n    }\n  }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window !== 'undefined'\n  ? typeof window.__webpack_nonce__ !== 'undefined'\n    ? window.__webpack_nonce__\n  : null\n  : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n  const child = ((childNodes[i]: any): ?HTMLElement);\n  if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n    return ((child: any): HTMLStyleElement);\n  }\n  }\n\n  return undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle = findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION, SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n  parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n  return ((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n  const sheet = styleSheets[i];\n  if (sheet.ownerNode === tag) {\n    return ((sheet: any): CSSStyleSheet);\n  }\n  }\n\n  throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n  return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n  return new CSSOMTag(target);\n  } else {\n  return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n\n  // Avoid Edge bug where empty style elements don't create sheets\n

element.appendChild(document.createTextNode(''));\n\n  this.sheet = getSheet(element);\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  try {\n  this.sheet.insertRule(rule, index);\n  this.length++;\n  return true;\n  } catch (_error) {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.sheet.deleteRule(index);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  const rule = this.sheet.cssRules[index];\n  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n  if (rule !== undefined && typeof rule.cssText === 'string') {\n  return rule.cssText;\n  } else {\n  return '';\n  }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n  this.nodes = element.childNodes;\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length && index >= 0) {\n  const node = document.createTextNode(rule);\n  const refNode = this.nodes[index];\n  this.element.insertBefore(node, refNode || null);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.element.removeChild(this.nodes[index]);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.nodes[index].textContent;\n  } else {\n  return '';\n  }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n  this.rules = [];\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length) {\n  this.rules.splice(index, 0, rule);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.rules.splice(index, 1);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.rules[index];\n  } else {\n  return '';\n  }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n  return getGroupForId(id);\n  }\n\n  constructor(\n  options: SheetConstructorArgs = EMPTY_OBJECT,\n  globalStyles?: GlobalStylesAllocationMap = {},\n  names?: NamesAllocationMap\n  ) {\n  this.options = {\n  ...defaultOptions,\n  ...options,\n  };\n\n  this.gs = globalStyles;\n  this.names = new Map(names);\n  this.server = !!options.isServer;\n\n  // We rehydrate only once and use the sheet that is created first\n  if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n  SHOULD_REHYDRATE = false;\n  rehydrateSheet(this);\n  }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n  return new StyleSheet(\n  { ...this.options, ...options },\n  this.gs,\n  (withNames && this.names) || undefined\n  );\n  }\n\n  allocateGSInstance(id: string) {\n  return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n

this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n"," // @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n  name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n"," // @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n  h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n"," // @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n  const rule = rules[i];\n\n  if (isFunction(rule) && !isStyledComponent(rule)) {\n  // functions are allowed to be static if they're just being\n  // used to get the classname of a nested styled component\n  return false;\n  }\n  }\n\n  return true;\n}\n"," // @flow\nimport { SC_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n */\nexport default class ComponentStyle {\n  baseHash: number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n  this.staticRulesId = '';\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n (baseStyle === undefined || baseStyle.isStatic) &&\n  isStaticRules(rules);\n  this.componentId = componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is improved further with use of the babel plugin \"namespace\" feature\n  this.baseHash = phash(SEED, componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n  }\n\n  /*\n  * Flattens a rule set into valid CSS\n  * Hashes it, wraps the whole chunk in a .hash1234 {}\n  * Returns the hash to be injected on render()\n  * */\n  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n  const { componentId } = this;\n\n  const names = [];\n\n  if (this.baseStyle) {\n  names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n  }\n\n  // force dynamic classnames if user-supplied stylis plugins are in use\n  if (this.isStatic && !stylis.hash) {\n  if (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n names.push(this.staticRulesId);\n  } else {\n  const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join('');\n  const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n  if (!styleSheet.hasNameForId(componentId, name)) {\n  const cssStaticFormatted = stylis(cssStatic, `.${name}`, undefined, componentId);\n\n  styleSheet.insertRules(componentId, name, cssStaticFormatted);\n  }\n\n names.push(name);\n  this.staticRulesId = name;\n  }\n  } else {\n  const { length } = this.rules;\n  let dynamicHash = phash(this.baseHash, stylis.hash);\n  let css = '';\n\n  for (let i = 0; i < length; i++) {\n  const

partRule = this.rules[i];\n\n  if (typeof partRule === 'string') {\n  css += partRule;\n\n  if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n  } else if (partRule) {\n  const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n  const partString = Array.isArray(partChunk) ? partChunk.join('') : partChunk;\n  dynamicHash = phash(dynamicHash, partString + i);\n  css += partString;\n  }\n  }\n\n  if (css) {\n  const name = generateName(dynamicHash >>> 0);\n\n  if (!styleSheet.hasNameForId(componentId, name)) {\n  const cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n  styleSheet.insertRules(componentId, name, cssFormatted);\n  }\n\n  names.push(name);\n  }\n  }\n\n  return names.join(' ');\n  }\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2) {\n  const parsedRules = parsingRules;\n  parsingRules = [];\n  return parsedRules;\n  }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n  parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n  if (\n  // do not replace the first occurrence if it is complex (has a modifier)\n  (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n  // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  !string.match(_consecutiveSelfRefRegExp)\n  ) {\n  return `.${_componentId}`;\n  }\n\n  return match;\n  };\n\n  /**\n  * When writing a style like\n  *\n  * & + & {\n  *  color: red;\n  * }\n  *\n  * The second ampersand should be a reference to the static component class. stylis\n  * has no knowledge of static class so we have to intelligently replace the base selector.\n  *\n  * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n  * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n  */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n  if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n  // eslint-disable-next-line no-param-reassign\n  selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n  }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n  const flatCSS = css.replace(COMMENT_REGEX, '');\n  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n  // stylis has no concept of state to be passed to plugins\n  // but since JS is single-threaded, we can rely on that to ensure\n  // these properties stay in sync with the current stylis run\n  _componentId = componentId;\n  _selector = selector;\n  _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n  _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n  return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n  ? plugins\n  .reduce((acc, plugin) => {\n  if (!plugin.name) {\n  throwStyledError(15);\n  }\n\n  return phash(acc, plugin.name);\n  }, SEED)\n  .toString()\n  : '';\n\n  return stringifyRules;\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE

WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n  if (block) {\n    try {\n      insertRule(`${block}}`);\n    } catch (e) {}\n  }\n  }\n\n  return function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n  ) {\n  switch (context) {\n    // property\n    case 1:\n      // @import\n      if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), '';\n      break;\n    // selector\n    case 2:\n      if (ns === 0) return content + delimiter;\n      break;\n    // at-rule\n    case 3:\n      switch (ns) {\n        // @font-face, @page\n        case 102:\n        case 112:\n          return insertRule(selectors[0] + content), '';\n        default:\n          return content + (at === 0 ? delimiter : '');\n      }\n    case -2:\n      content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n    <StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n        {process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n      </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules, resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased

CSS property name, for example:\n *\n *  > hyphenateStyleName('backgroundColor')\n *  < \"background-color\"\n *  > hyphenateStyleName('MozTransition')\n *  < \"-moz-transition\"\n *  > hyphenateStyleName('msTransition')\n *  < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n  .replace(uppercasePattern, prefixAndLowerCase)\n  .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n  if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n  if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n  rules.push(`${hyphenate(key)}:`, obj[key], ';');\n  } else if (isPlainObject(obj[key])) {\n  rules.push(...objToCssArray(obj[key], key));\n  } else {\n  rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n  }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n  const ruleSet = [];\n\n  for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n  result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n  if (result === '') continue;\n  else if (Array.isArray(result)) ruleSet.push(...result);\n  else ruleSet.push(result);\n  }\n\n  return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n  return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n  return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n  if (isStatelessFunction(chunk) && executionContext) {\n  const result = chunk(executionContext);\n\n  if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `${getComponentName(\n  chunk\n  )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n  );\n  }\n\n  return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n  if (styleSheet) {\n  chunk.inject(styleSheet, stylisInstance);\n  return chunk.getName(stylisInstance);\n  } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n  typeof test === 'function'\n  && !(\n  test.prototype\n  && test.prototype.isReactComponent\n  )\n  );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n  return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n  // eslint-disable-next-line no-param-reassign\n  arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n  // $FlowFixMe\n  return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0

&& styles.length === 1 && typeof styles[0] === 'string') {\n  // $FlowFixMe\n  return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !== 'production') {\n  const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n  const message =\n    `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n    \"You may see this warning because you've called styled inside another component.\\n\" +\n    'To resolve this only create new StyledComponents outside of any render method and function component.';\n\n  // If a hook is called outside of a component:\n  // React 17 and earlier throw an error\n  // React 18 and above use console.error\n\n  const originalConsoleError = console.error // eslint-disable-line no-console\n  try {\n    let didNotCallInvalidHook = true\n    /* $FlowIgnore[cannot-write] */\n    console.error = (consoleErrorMessage, ...consoleErrorArgs) => { // eslint-disable-line no-console\n    // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n    // be called outside of a React component.\n      if (invalidHookCallRe.test(consoleErrorMessage)) {\n        didNotCallInvalidHook = false\n        // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n        seen.delete(message);\n      } else {\n        originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n      }\n    }\n    // We purposefully call `useRef` outside of a component and expect it to throw\n    // If it doesn't, then we're inside another component.\n    // eslint-disable-next-line react-hooks/rules-of-hooks\n    useRef();\n\n    if (didNotCallInvalidHook && !seen.has(message)) {\n      // eslint-disable-next-line no-console\n      console.warn(message);\n      seen.add(message);\n    }\n  } catch (error) {\n    // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n    // be called outside of a React component.\n    if (invalidHookCallRe.test(error.message)) {\n      // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n      seen.delete(message);\n    }\n  } finally {\n    /* $FlowIgnore[cannot-write] */\n    console.error = originalConsoleError; // eslint-disable-line no-console\n  }\n}\n};\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex = /[!\"#$%&'()*+,./:;<=>?@[\\\\\\]^`{|}~-]+/g;\n\nconst dashesAtEnds = /(^-|-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n    str\n    // Replace all possible CSS selectors\n    .replace(escapeRegex, '-')\n\n    // Remove extraneous hyphens at the start and end\n    .replace(dashesAtEnds, '')\n  );\n}\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. 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COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?: string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n    SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT, props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if (isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable

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guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key ===
'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n
/* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>\n) {\n  const styleSheet = useStyleSheet();\n  const stylis =
useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-
disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction
useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef:
Ref<any>,\n  isStatic: boolean\n) {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n
foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n  const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n
componentStyle,\n    isStatic,\n    context,\n    process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag =
isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const
propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if
(key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as =
computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n    ) {\n      // Don't pass through non
HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if
(props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };\n  }\n\n
propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n
  generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n
attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n
displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:
RuleSet\n) {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent =
!isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,
options.parentComponentId),\n    displayName = generateDisplayName(target),\n  } = options;\n\n  const
styledComponentId =\n    options.displayName && options.componentId\n      ? `${escape(options.displayName)}-
${options.componentId}`\n      : options.componentId || componentId;\n\n  // fold the underlying StyledComponent
attrs up (implicit extend)\n  const finalAttrs =\n    isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
    ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n      : attrs;\n\n  // eslint-
disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if
(isTargetStyledComp && target.shouldForwardProp) {\n    if (options.shouldForwardProp) {\n      // compose
nested shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n          prop,\n
filterFn,\n          elementToBeCreated\n        ) &&\n        ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n    } else {\n      // eslint-disable-next-line prefer-
```

destructuring\n shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n }\n }\n\n const componentStyle = new ComponentStyle(\n rules,\n styledComponentId,\n isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined\n );\n\n // statically styled-components don't need to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic = componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */\n let WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName = displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n WrappedStyledComponent.attrs = finalAttrs;\n WrappedStyledComponent.componentStyle = componentStyle;\n WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp = shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n // purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds = isTargetStyledComp\n ? Array.prototype.concat(\n ((target: any): IStyledComponent).foldedComponentIds,\n ((target: any): IStyledComponent).styledComponentId\n )\n : EMPTY_ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n const { componentId: previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n previousComponentId &&\n `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const newOptions = {\n ...optionsToCopy,\n attrs: finalAttrs,\n componentId: newComponentId,\n };\n\n return createStyledComponent(tag, newOptions, rules);\n };\n\n Object.defineProperty(WrappedStyledComponent, 'defaultProps', {\n get() {\n return this._foldedDefaultProps;\n },\n\n set(obj) {\n this._foldedDefaultProps = isTargetStyledComp\n ? merge({}, ((target: any): IStyledComponent).defaultProps, obj)\n : obj;\n },\n });\n\n if (process.env.NODE_ENV !== 'production') {\n checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses = createWarnTooManyClasses(\n displayName,\n styledComponentId\n );\n }\n\n WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n if (isCompositeComponent) {\n hoist<\n IStyledStatics,\n $PropertyType<IStyledComponent, 'target'>,\n { [key: $Keys<IStyledStatics>]: true }\n >(WrappedStyledComponent, ((target: any): $PropertyType<IStyledComponent, 'target'>), {\n // all SC-specific things should not be hoisted\n attrs: true,\n componentStyle: true,\n displayName: true,\n foldedComponentIds: true,\n shouldForwardProp: true,\n styledComponentId: true,\n target: true,\n withComponent: true,\n });\n }\n\n return WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n return a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string, componentId: string) => {\n let generatedClasses = {};\n let warningSeen = false;\n\n return (className: string) => {\n if (!warningSeen) {\n generatedClasses[className] = true;\n if (Object.keys(generatedClasses).length >= LIMIT) {\n // Unable to find latestRule in test environment.\n /* eslint-disable no-console, prefer-template */\n const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : "";\n\n console.warn(\n `Over ${LIMIT} classes were generated for component ${displayName}${parsedIdString}.\\n` +\n 'Consider using the attrs method, together with a style object for frequently changed styles.\\n' +\n 'Example:\\n' +\n ' const Component = styled.div.attrs(props => ({\\n' +\n ' style: {\\n' +\n ' background: props.background,\\n' +\n ' },\\n' +\n '

}))`width: 100%;`\\n\\n' +\n  '  <Component />'\n  );\n  warningSeen = true;\n  generatedClasses = {};\n  }\n  }\n  };\n};\n","// @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n  'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n  'aside',\n  'audio',\n  'b',\n  'base',\n  'bdi',\n  'bdo',\n  'big',\n  'blockquote',\n  'body',\n  'br',\n  'button',\n  'canvas',\n  'caption',\n  'cite',\n  'code',\n  'col',\n  'colgroup',\n  'data',\n  'datalist',\n  'dd',\n  'del',\n  'details',\n  'dfn',\n  'dialog',\n  'div',\n  'dl',\n  'dt',\n  'em',\n  'embed',\n  'fieldset',\n  'figcaption',\n  'figure',\n  'footer',\n  'form',\n  'h1',\n  'h2',\n  'h3',\n  'h4',\n  'h5',\n  'h6',\n  'head',\n  'header',\n  'hgroup',\n  'hr',\n  'html',\n  'i',\n  'iframe',\n  'img',\n  'input',\n  'ins',\n  'kbd',\n  'keygen',\n  'label',\n  'legend',\n  'li',\n  'link',\n  'main',\n  'map',\n  'mark',\n  'marquee',\n  'menu',\n  'menuitem',\n  'meta',\n  'meter',\n  'nav',\n  'noscript',\n  'object',\n  'ol',\n  'optgroup',\n  'option',\n  'output',\n  'p',\n  'param',\n  'picture',\n  'pre',\n  'progress',\n  'q',\n  'rp',\n  'rt',\n  'ruby',\n  's',\n  'samp',\n  'script',\n  'section',\n  'select',\n  'small',\n  'source',\n  'span',\n  'strong',\n  'style',\n  'sub',\n  'summary',\n  'sup',\n  'table',\n  'tbody',\n  'td',\n  'textarea',\n  'tfoot',\n  'th',\n  'thead',\n  'time',\n  'title',\n  'tr',\n  'track',\n  'u',\n  'ul',\n  'var',\n  'video',\n  'wbr',\n\n  // SVG\n  'circle',\n  'clipPath',\n  'defs',\n  'ellipse',\n  'foreignObject',\n  'g',\n  'image',\n  'line',\n  'linearGradient',\n  'marker',\n  'mask',\n  'path',\n  'pattern',\n  'polygon',\n  'polyline',\n  'radialGradient',\n  'rect',\n  'stop',\n  'svg',\n  'text',\n  'textPath',\n  'tspan',\n];\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n    constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n      ...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n    StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(''), '');\n    const id = this.componentId + instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n    styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n    styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n    this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n  }\n}\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed:

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boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true });\n    this.sealed = false;\n  }\n\n
_emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if (!css) return '';\n\n    const nonce =
getNonce();\n    const attrs = [nonce && `nonce=\"${nonce}\"`, `${SC_ATTR}=\"true\"`,
`${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n    const htmlAttr = attrs.filter(Boolean).join(' ');\n\n    return
`<style ${htmlAttr}>${css}</style>`;\n  };\n\n  collectStyles(children: any) {\n    if (this.sealed) {\n      return
throwStyledError(2);\n    }\n\n    return <StyleSheetManager
sheet={this.instance}>{children}</StyleSheetManager>;\n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed)
{\n      return throwStyledError(2);\n    }\n\n    return this._emitSheetCSS();\n  };\n\n  getStyleElement = () => {\n
if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    const props = {\n      [SC_ATTR]: '',\n
[SC_ATTR_VERSION]: SC_VERSION,\n      dangerouslySetInnerHTML: {\n        __html:
this.instance.toString(),\n      },\n    };\n\n    const nonce = getNonce();\n    if (nonce) {\n      (props: any).nonce =
nonce;\n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return
[<style {...props} key=\"sc-0-0\" />];\n  };\n\n  // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return
throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n
  this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =
require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } =
this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding
*/ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its
rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString();\n          const html
= _emitSheetCSS();\n\n          sheet.clearTag();\n\n          // prepend style html to chunk, unless the start of the chunk
is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))
{\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n            const before = renderedHtml.slice(0,
endOfClosingTag);\n            const after = renderedHtml.slice(endOfClosingTag);\n\n            this.push(before + html
+ after);\n          } else {\n            this.push(html + renderedHtml);\n          }\n\n          callback();\n        },\n
});\n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n
transformer.emit('error', err);\n      });\n\n      return readableStream.pipe(transformer);\n    }\n  }\n\n  seal = () => {\n
  this.sealed = true;\n  };\n}\n","// @flow\n/* eslint-disable */\n\nimport StyleSheet from './sheet';\nimport {
masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n  StyleSheet,\n
masterSheet,\n};\n","// @flow\n/* Import singletons */\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n  StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components
*/\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components */\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme
from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on
React Native */\nif (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n
navigator.product === 'ReactNative'\n) {\n  // eslint-disable-next-line no-console\n  console.warn(\n    \"It looks like
you've imported 'styled-components' on React Native.\\n\" +\n      \"Perhaps you're looking to import 'styled-
components/native'?\\n\" +\n      'Read more about this at https://www.styled-components.com/docs/basics#react-
native'\n  );\n}\n\n/* Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV
!== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n  window['__styled-
components-init__'] = window['__styled-components-init__'] || 0;\n\n  if (window['__styled-components-init__']
=== 1) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      \"It looks like there are several instances
of 'styled-components' initialized in this application. \" +\n        'This may cause dynamic styles to not render
properly, errors during the rehydration process, ' +\n        'a missing theme prop, and makes your application bigger
without good reason.\\n\\n' +\n        'See https://s-c.sh/2BAXzed for more info.'\n    );\n  }\n\n  window['__styled-
```

components-init__'] += 1;\n}\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n  createGlobalStyle,\n  css,\n  isStyledComponent,\n  keyframes,\n  ServerStyleSheet,\n  StyleSheetConsumer,\n  StyleSheetContext,\n  StyleSheetManager,\n  ThemeConsumer,\n  ThemeContext,\n  ThemeProvider,\n  useTheme,\n  SC_VERSION as version,\n  withTheme,\n};\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n  strings: Array<string>,\n  ...interpolations: Array<Interpolation>\n) {\n  const rules = css(strings, ...interpolations);\n  const styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new GlobalStyle(rules, styledComponentId);\n\n  if (process.env.NODE_ENV !== 'production') {\n    checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props: GlobalStyleComponentPropsType) {\n    const styleSheet = useStyleSheet();\n    const stylis = useStylis();\n    const theme = useContext(ThemeContext);\n    const instanceRef = useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n    const instance = instanceRef.current;\n\n    if (process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `The global style component ${styledComponentId} was given child JSX. createGlobalStyle does not render children.`\n      );\n    }\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n    ) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app.`\n      );\n    }\n\n    if (styleSheet.server) {\n      renderStyles(instance, props, styleSheet, theme, stylis);\n    }\n\n    if (!__SERVER__) {\n      // this conditional is fine because it is compiled away for the relevant builds during minification,\n      // resulting in a single unguarded hook call\n      // eslint-disable-next-line react-hooks/rules-of-hooks\n      useLayoutEffect(() => {\n        if (!styleSheet.server) {\n          renderStyles(instance, props, styleSheet, theme, stylis);\n          return () => globalStyle.removeStyles(instance, styleSheet);\n        }\n      }, [instance, props, styleSheet, theme, stylis]);\n    }\n\n    return null;\n  }\n\n  function renderStyles(instance, props, styleSheet, theme, stylis) {\n    if (globalStyle.isStatic) {\n      globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n    } else {\n      const context = {\n        ...props,\n        theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n      };\n\n      globalStyle.renderStyles(instance, context, styleSheet, stylis);\n    }\n  }\n\n  // $FlowFixMe\n  return React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations: Array<Interpolation>\n): Keyframes {\n  /* Warning if you've used keyframes on React Native */\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    typeof navigator !== 'undefined' &&\n    navigator.product === 'ReactNative'\n  ) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `keyframes` cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n    );\n  }\n\n  const rules = css(strings, ...interpolations).join('');\n  const name = generateComponentId(rules);\n  return new Keyframes(name, rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this

would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n          Component\n        )}\"`\n      );\n    }\n\n    return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","prototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentName","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC_ATTR","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsError","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","defaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelectorAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selector","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseStyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssStatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingRules","parseRulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","insertRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS","cssStr","use","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","StyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSOMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleSet","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","hasOwnProperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage","console

ErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","str","isTag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer","identifiers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateComponentId","generateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop","filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedComponent","forwardedRef","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","resolvedAttrDef","useResolvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","className","useInjectedStyle","refToForward","$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previousComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefaultProps","merge","generatedClasses","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","getStyleElement","dangerouslySetInnerHTML","__html","seal","collectStyles","interleaveWithNodeStream","input","__PRIVATE__","navigator","product","outerTheme","themeContext","mergedTheme","mergeTheme","JSON","stringify","globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","memo","Component","WithTheme","themeProp","hoistStatics"],"mappings":"2jBAGA,eACEA,EACAC,WAEMC,EAAS,CAACF,EAAAQ,IAEfG,EAAAI,EAAAGC,
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Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.browser.cjs.js.map
No license file was found, but licenses were detected in source scan.

{"version":3,"file":"styled-components.native.esm.js","sources":["../../src/utils/generateAlphabeticName.js","../../src/utils/hash.js","../../src/utils/generateComponentId.js","../../src/utils/getComponentName.js","../../src/utils/isFunction.js","../../src/utils/isStatelessFunction.js","../../src/utils/isPlainObject.js","../../src/utils/isStyledComponent.js","../../src/constants.js","../../src/utils/empties.js","../../src/utils/errors.js","../../src/utils/error.js","../../src/sheet/GroupedTag.js","../../src/sheet/GroupIDAllocator.js","../../src/sheet/Rehydration.js","../../src/utils/nonce.js","../../src/sheet/dom.js","../../src/sheet/Tag.js","../../src/sheet/Sheet.js","../../src/utils/stylisPluginInsertRule.js","../../src/utils/stylis.js","../../src/models/StyleSheetManager.js","../../src/models/Keyframes.js","../../src/utils/hyphenateStyleName.js","../../src/utils/addUnitIfNeeded.js","../../src/utils/flatten.js","../../src/vendor/postcss/warn-once.js","../../src/vendor/postcss/tokenize.js","../../src/vendor/postcss/terminal-highlight.js","../../src/vendor/postcss/css-syntax-error.js","../../src/vendor/postcss/stringifier.js","../../src/vendor/postcss/stringify.js","../../src/vendor/postcss/node.js","../../src/vendor/postcss/declaration.js","../../src/vendor/postcss/comment.js","../../src/vendor/postcss/parser.js","../../src/vendor/postcss/parse.js","../../src/vendor/postcss/container.js","../../src/vendor/postcss/at-rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/result.js","../../src/vendor/postcss/lazy-result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../../src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../src/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/StyledNativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOptions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js","../../src/native/index.js"],"sourcesContent":["// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing

function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which

ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\\n\"};","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n        interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n      let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n        ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group >

```
MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if
(group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n
  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n
}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =
document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
{\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n
node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window
!== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n
: null\n    : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find
last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const
child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =
findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return
```

((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet = styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n\n  throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n    element.appendChild(document.createTextNode(''));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n      this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    const rule = this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule !== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes = element.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode = this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n      this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs = EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n    this.options = {\n      ...defaultOptions,\n      ...options,\n    };\n\n    this.gs = globalStyles;\n    this.names = new Map(names);\n    this.server = !!options.isServer;\n\n    // We rehydrate only once and use the sheet that is created first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE =

false;\n  rehydrateSheet(this);\n  }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n  return new StyleSheet(\n  { ...this.options, ...options },\n  this.gs,\n  (withNames && this.names) || undefined\n  );\n  }\n\n  allocateGSInstance(id: string) {\n  return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n  if (block) {\n  try {\n  insertRule(`${block}}`);\n  } catch (e) {}\n  }\n  }\n\n  return function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n  ) {\n  switch (context) {\n  // property\n  case 1:\n  // @import\n  if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), '';\n  break;\n  // selector\n  case 2:\n  if (ns === 0) return content + delimiter;\n  break;\n  // at-rule\n  case 3:\n  switch (ns) {\n  // @font-face, @page\n  case 102:\n  case 112:\n  return insertRule(selectors[0] + content), '';\n  default:\n  return content + (at === 0 ? delimiter : '');\n  }\n  case -2:\n  content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2) {\n  const parsedRules = parsingRules;\n  parsingRules = [];\n  return

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parsedRules;\n    }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n
});\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let
_consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n    if (\n      //
do not replace the first occurrence if it is complex (has a modifier)\n      (offset === 0 ?
COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n      // no consecutive self
refs (.b.b); that is a precedence boost and treated differently\n      !string.match(_consecutiveSelfRefRegExp)\n    )
{\n      return `.${_componentId}`;\n    }\n\n    return match;\n  };\n\n  /**\n   * When writing a style like\n   *\n   *
& + & {\n   *   color: red;\n   * }\n   *\n   * The second ampersand should be a reference to the static component
class. stylis\n   * has no knowledge of static class so we have to intelligently replace the base selector.\n   *\n   *
https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n   * \"2\"
means this plugin is taking effect at the very end after all other processing is complete\n   */\n  const
selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context === 2 && selectors.length &&
selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-reassign\n      selectors[0] =
selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n  stylis.use([...plugins,
selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr
= selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n    // stylis has no concept of state to be
passed to plugins\n    // but since JS is single-threaded, we can rely on that to ensure\n    // these properties stay in
sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegexp =
new RegExp(`\\\\${_selector}\\\\b`, 'g');\n    _consecutiveSelfRefRegExp = new
RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n
stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n          if (!plugin.name) {\n
  throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        }, SEED)\n        .toString()\n    :
'';\n\n  return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props
= {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?:
StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function
useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function
useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function
StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const
contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n
  if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if
(props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if
(props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n
}\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n
  () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n
 [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n
<StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n
    </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n
```

rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules, resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-color\"\n *   > hyphenateStyleName('MozTransition')\n *   < \"-moz-transition\"\n *   > hyphenateStyleName('msTransition')\n *   < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n `${getComponentName(\n          chunk\n          )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet, stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n

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return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed =
{};\n\nexport default function warnOnce(message) {\n  if (printed[message]) return;\n  printed[message] = true;\n\n
if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst
SINGLE_QUOTE = \"'\".charCodeAt(0);\nconst DOUBLE_QUOTE = '\"'.charCodeAt(0);\nconst BACKSLASH =
'\\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = '\\n'.charCodeAt(0);\nconst SPACE = '
'.charCodeAt(0);\nconst FEED = '\\f'.charCodeAt(0);\nconst TAB = '\\t'.charCodeAt(0);\nconst CR =
'\\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE =
']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES =
')'.charCodeAt(0);\nconst OPEN_CURLY = '{'.charCodeAt(0);\nconst CLOSE_CURLY =
'}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst
COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /[
\\n\\t\\r\\f\\{\\(\\)\"\\\\;/\\[\\]#]/g;\nconst RE_WORD_END = /[ \\n\\t\\r\\f\\(\\)\\{\\}:;@!\"\\\\\\]\\[#]|\\/(?=\\*)/g;\nconst
RE_BAD_BRACKET = /.[\\\\\\/\\(\"\\n]/;\n\nexport default function tokenize(input, options = {}) {\n  const tokens
= [];\n  const css = input.css.valueOf();\n\n  const ignore = options.ignoreErrors;\n\n  let code,\n    next,\n    quote,\n
  lines,\n    last,\n    content,\n    escape,\n    nextLine,\n    nextOffset,\n    escaped,\n    escapePos,\n    prev,\n    n;\n\n
const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n\n  function unclosed(what) {\n    throw
input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n\n  while (pos < length) {\n    code =
css.charCodeAt(pos);\n\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n\n    switch (code) {\n      case NEWLINE:\n      case
SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n        next = pos;\n        do {\n          next += 1;\n
code = css.charCodeAt(next);\n          if (code === NEWLINE) {\n            offset = next;\n            line += 1;\n
}\n        } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code
=== CR ||\n          code === FEED\n        );\n\n        tokens.push(['space', css.slice(pos, next)]);\n        pos = next -
1;\n        break;\n\n      case OPEN_SQUARE:\n        tokens.push(['[', '[', line, pos - offset]);\n        break;\n\n      case
CLOSE_SQUARE:\n        tokens.push([']', ']', line, pos - offset]);\n        break;\n\n      case OPEN_CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n        break;\n\n      case CLOSE_CURLY:\n        tokens.push(['}', '}', line,
pos - offset]);\n        break;\n\n      case COLON:\n        tokens.push([':', ':', line, pos - offset]);\n        break;\n\n
case SEMICOLON:\n        tokens.push([';', ';', line, pos - offset]);\n        break;\n\n      case
OPEN_PARENTHESES:\n        prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n        n =
css.charCodeAt(pos + 1);\n        if (\n          prev === 'url' &&\n          n !== SINGLE_QUOTE &&\n          n !==
DOUBLE_QUOTE &&\n          n !== SPACE &&\n          n !== NEWLINE &&\n          n !== TAB &&\n          n
!== FEED &&\n          n !== CR\n        ) {\n          next = pos;\n          do {\n            escaped = false;\n            next =
css.indexOf(')', next + 1);\n            if (next === -1) {\n              if (ignore) {\n                next = pos;\n
break;\n              } else {\n                unclosed('bracket');\n              }\n            }\n            escapePos = next;\n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n              escapePos -= 1;\n              escaped =
!escaped;\n            }\n          } while (escaped);\n\n          tokens.push([\n            'brackets',\n            css.slice(pos,
next + 1),\n            line,\n            pos - offset,\n            line,\n            next - offset,\n          ]);\n          pos = next;\n
} else {\n          next = css.indexOf(')', pos + 1);\n          content = css.slice(pos, next + 1);\n\n          if (next === -1 ||
RE_BAD_BRACKET.test(content)) {\n            tokens.push(['(', '(', line, pos - offset]);\n          } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n            pos = next;\n          }\n        }\n\n
break;\n\n      case CLOSE_PARENTHESES:\n        tokens.push([')', ')', line, pos - offset]);\n        break;\n\n      case
SINGLE_QUOTE:\n      case DOUBLE_QUOTE:\n        quote = code === SINGLE_QUOTE ? \"'\" : '\"';\n
next = pos;\n        do {\n          escaped = false;\n          next = css.indexOf(quote, next + 1);\n          if (next === -1)
{\n            if (ignore) {\n              next = pos + 1;\n              break;\n            } else {\n              unclosed('quote');\n
    }\n          }\n          escapePos = next;\n          while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
escapePos -= 1;\n            escaped = !escaped;\n          }\n        } while (escaped);\n\n        content = css.slice(pos, next
+ 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n\n        if (last > 0) {\n          nextLine = line +
last;\n          nextOffset = next - lines[last].length;\n        } else {\n          nextLine = line;\n          nextOffset =
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offset;\n      }\n\n      tokens.push([\n        'string',\n        css.slice(pos, next + 1),\n        line,\n        pos -
offset,\n        nextLine,\n        next - nextOffset,\n      ]);\n\n      offset = nextOffset;\n      line = nextLine;\n
pos = next;\n      break;\n\n      case AT:\n      RE_AT_END.lastIndex = pos + 1;\n      RE_AT_END.test(css);\n
    if (RE_AT_END.lastIndex === 0) {\n        next = css.length - 1;\n      } else {\n        next =
RE_AT_END.lastIndex - 2;\n      }\n      tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n      pos = next;\n      break;\n\n      case BACKSLASH:\n      next = pos;\n      escape = true;\n
    while (css.charCodeAt(next + 1) === BACKSLASH) {\n        next += 1;\n        escape = !escape;\n      }\n
code = css.charCodeAt(next + 1);\n      if (\n        escape &&\n        (code !== SLASH &&\n        code !==
SPACE &&\n        code !== NEWLINE &&\n        code !== TAB &&\n        code !== CR &&\n        code
!== FEED)\n      ) {\n        next += 1;\n      }\n      tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n      pos = next;\n      break;\n\n      default:\n      if (code === SLASH &&
css.charCodeAt(pos + 1) === ASTERISK) {\n        next = css.indexOf('*/', pos + 2) + 1;\n        if (next === 0) {\n
        if (ignore) {\n          next = css.length;\n        } else {\n          unclosed('comment');\n        }\n
}\n\n        content = css.slice(pos, next + 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n\n
    if (last > 0) {\n        nextLine = line + last;\n        nextOffset = next - lines[last].length;\n        } else {\n
nextLine = line;\n        nextOffset = offset;\n        }\n\n        tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n        offset = nextOffset;\n        line = nextLine;\n        pos = next;\n      } else
{\n        RE_WORD_END.lastIndex = pos + 1;\n        RE_WORD_END.test(css);\n        if
(RE_WORD_END.lastIndex === 0) {\n        next = css.length - 1;\n        } else {\n        next =
RE_WORD_END.lastIndex - 2;\n        }\n\n        tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n        pos = next;\n      }\n\n      break;\n    }\n\n    pos++;\n  }\n\n  return tokens;\n}\n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n  string: [31, 39], // red\n  'at-word': [31, 39], // red\n  comment: [90, 39], // gray\n  '{':
[32, 39], // green\n  '}': [32, 39], // green\n  ':': [1, 22], // bold\n  ';': [1, 22], // bold\n  '(': [1, 22], // bold\n  ')': [1, 22],
// bold\n};\n\nfunction code(color) {\n  return `\\u001b[${color}m`;\n}\n\nfunction terminalHighlight(css) {\n  const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n  const result = [];\n  tokens.forEach(token => {\n    const
color = HIGHLIGHT_THEME[token[0]];\n    if (color) {\n      result.push(\n        token[1]\n        .split(/\\r?\\n/)\n
    .map(i => code(color[0]) + i + code(color[1]))\n        .join('\\n')\n      );\n    } else {\n      result.push(token[1]);\n
}\n  });\n  return result.join("");\n}\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error\n * try {\n *   postcss.parse('a{')\n * } catch (error) {\n *   if ( error.name === 'CssSyntaxError' ) {\n *     error
//=> CssSyntaxError\n *   }\n * }\n *\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n  /**\n   * @param {string} message  - error
message\n   * @param {number} [line]   - source line of the error\n   * @param {number} [column] - source column
of the error\n   * @param {string} [source] - source code of the broken file\n   * @param {string} [file]   - absolute
path to the broken file\n   * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n   */\n
constructor(message, line, column, source, file, plugin) {\n    /**\n     * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n     *                always check error type\n     *                by `error.name ===
'CssSyntaxError'` instead of\n     *                `error instanceof CssSyntaxError`, because\n     *                npm
could have several PostCSS versions.\n     *\n     * @example\n     * if ( error.name === 'CssSyntaxError' ) {\n     *
error //=> CssSyntaxError\n     * }\n     */\n    this.name = 'CssSyntaxError';\n    /**\n     * @member {string} - Error
message.\n     *\n     * @example\n     * error.message //=> 'Unclosed block'\n     */\n    this.reason = message;\n\n
if (file) {\n      /**\n       * @member {string} - Absolute path to the broken file.\n       *\n       * @example\n       *
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error.file //=> 'a.sass'\n * error.input.file //=> 'a.css'\n */\n this.file = file;\n }\n if (source) {\n /**\n * @member {string} - Source code of the broken file.\n *\n * @example\n * error.source //=> 'a { b {} }'\n * error.input.column //=> 'a b { }'\n */\n this.source = source;\n }\n if (plugin) {\n /**\n * @member {string} - Plugin name, if error came from plugin.\n *\n * @example\n * error.plugin //=> 'postcss-vars'\n */\n this.plugin = plugin;\n }\n if (typeof line !== 'undefined' && typeof column !== 'undefined') {\n /**\n * @member {number} - Source line of the error.\n *\n * @example\n * error.line //=> 2\n * error.input.line //=> 4\n */\n this.line = line;\n /**\n * @member {number} - Source column of the error.\n *\n * @example\n * error.column //=> 1\n * error.input.column //=> 4\n */\n this.column = column;\n }\n\n this.setMessage();\n\n if (Error.captureStackTrace) {\n Error.captureStackTrace(this, CssSyntaxError);\n }\n }\n\n setMessage() {\n /**\n * @member {string} - Full error text in the GNU error format\n * with plugin, file, line and column.\n *\n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'\n */\n this.message = this.plugin ? `${this.plugin}: ` : '';\n this.message += this.file ? this.file : '<css input>';\n if (typeof this.line !== 'undefined') {\n this.message += `:${this.line}:${this.column}`;\n }\n this.message += `: ${this.reason}`;\n }\n\n /**\n * Returns a few lines of CSS source that caused the error.\n *\n * If the CSS has an input source map without `sourceContent`,\n * this method will return an empty string.\n *\n * @param {boolean} [color] whether arrow will be colored red by terminal\n * color codes. By default, PostCSS will detect\n * color support by `process.stdout.isTTY`\n * and `process.env.NODE_DISABLE_COLORS`.\n *\n * @example\n * error.showSourceCode() //=> \" 4 | }\n * // 5 | a {\n * // > 6 | bad\n * // | ^\n * // 7 | }\n * // 8 | b {\"\n *\n * @return {string} few lines of CSS source that caused the error\n */\n showSourceCode(color) {\n if (!this.source) return '';\n\n let css = this.source;\n if (typeof color === 'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines = css.split(/\\r?\\n/);\n const start = Math.max(this.line - 3, 0);\n const end = Math.min(this.line + 2, lines.length);\n\n const maxWidth = String(end).length;\n\n return lines\n .slice(start, end)\n .map((line, index) => {\n const number = start + 1 + index;\n const padded = ` ${number}`.slice(-maxWidth);\n const gutter = ` ${padded} | `;\n if (number === this.line) {\n const spacing =\n gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/[^\\t]/g, ' ');\n return `>${gutter}${line}\\n ${spacing}^`;\n } else {\n return ` ${gutter}${line}`;\n }\n })\n .join('\\n');\n }\n\n /**\n * Returns error position, message and source code of the broken part.\n *\n * @example\n * error.toString() //=> \"CssSyntaxError: app.css:1:1: Unclosed block\n * // > 1 | a {\n * // | ^\"\n *\n * @return {string} error position, message and source code\n */\n toString() {\n let code = this.showSourceCode();\n if (code) {\n code = `\\n\\n${code}\\n`;\n }\n return `${this.name}: ${this.message}${code}`;\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use input instead.');\n return this.input;\n }\n\n /**\n * @memberof CssSyntaxError#\n * @member {Input} input - Input object with PostCSS internal information\n * about input file. If input has source map\n * from previous tool, PostCSS will use origin\n * (for example, Sass) source. You can use this\n * object to get PostCSS input source.\n *\n * @example\n * error.input.file //=> 'a.css'\n * error.file //=> 'a.sass'\n */\n}\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc */\n\nconst defaultRaw = {\n colon: ': ',\n indent: '  ',\n beforeDecl: '\\n',\n beforeRule: '\\n',\n beforeOpen: ' ',\n beforeClose: '\\n',\n beforeComment: '\\n',\n after: '\\n',\n emptyBody: '',\n commentLeft: ' ',\n commentRight: ' ',\n};\n\nfunction capitalize(str) {\n return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n constructor(builder) {\n this.builder = builder;\n }\n\n stringify(node, semicolon) {\n this[node.type](node, semicolon);\n }\n\n root(node) {\n this.body(node);\n if (node.raws.after) this.builder(node.raws.after);\n }\n\n comment(node) {\n const left = this.raw(node, 'left', 'commentLeft');\n const right = this.raw(node, 'right', 'commentRight');\n this.builder(`/*${left}${node.text}${right}*/`, node);\n }\n\n decl(node, semicolon) {\n const between = this.raw(node, 'between', 'colon');\n let string = node.prop + between + this.rawValue(node, 'value');\n\n if (node.important) {\n string += node.raws.important || ' !important';\n }\n\n if (semicolon)

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string += ';';\n    this.builder(string, node);\n  }\n\n  rule(node) {\n    this.block(node, this.rawValue(node,
'selector'));\n  }\n\n  atrule(node, semicolon) {\n    let name = `@${node.name}`;\n    const params = node.params ?
this.rawValue(node, 'params') : '';\n\n    if (typeof node.raws.afterName !== 'undefined') {\n      name +=
node.raws.afterName;\n    } else if (params) {\n      name += ' ';\n    }\n\n    if (node.nodes) {\n      this.block(node,
name + params);\n    } else {\n      const end = (node.raws.between || '') + (semicolon ? ';' : '');\n      this.builder(name
+ params + end, node);\n    }\n  }\n\n  body(node) {\n    let last = node.nodes.length - 1;\n    while (last > 0) {\n      if
(node.nodes[last].type !== 'comment') break;\n      last -= 1;\n    }\n\n    const semicolon = this.raw(node,
'semicolon');\n    for (let i = 0; i < node.nodes.length; i++) {\n      const child = node.nodes[i];\n      const before =
this.raw(child, 'before');\n      if (before) this.builder(before);\n      this.stringify(child, last !== i || semicolon);\n    }\n
}\n\n  block(node, start) {\n    const between = this.raw(node, 'between', 'beforeOpen');\n    this.builder(`${start +
between}{`, node, 'start');\n\n    let after;\n    if (node.nodes && node.nodes.length) {\n      this.body(node);\n
after = this.raw(node, 'after');\n    } else {\n      after = this.raw(node, 'after', 'emptyBody');\n    }\n\n    if (after)
this.builder(after);\n    this.builder('}', node, 'end');\n  }\n\n  raw(node, own, detect) {\n    let value;\n    if (!detect)
detect = own;\n\n    // Already had\n    if (own) {\n      value = node.raws[own];\n      if (typeof value !==
'undefined') return value;\n    }\n\n    const parent = node.parent;\n\n    // Hack for first rule in CSS\n    if (detect ===
'before') {\n      if (!parent || (parent.type === 'root' && parent.first === node)) {\n        return '';\n      }\n    }\n\n    //
Floating child without parent\n    if (!parent) return defaultRaw[detect];\n\n    // Detect style by other nodes\n    const
root = node.root();\n    if (!root.rawCache) root.rawCache = {};\n    if (typeof root.rawCache[detect] !== 'undefined')
{\n      return root.rawCache[detect];\n    }\n\n    if (detect === 'before' || detect === 'after') {\n      return
this.beforeAfter(node, detect);\n    } else {\n      const method = `raw${capitalize(detect)}`;\n      if (this[method])
{\n        value = this[method](root, node);\n      } else {\n        root.walk(i => {\n          value = i.raws[own];\n          if
(typeof value !== 'undefined') return false;\n        });\n      }\n    }\n\n    if (typeof value === 'undefined') value =
defaultRaw[detect];\n\n    root.rawCache[detect] = value;\n    return value;\n  }\n\n  rawSemicolon(root) {\n    let
value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n        value =
i.raws.semicolon;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawEmptyBody(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length === 0) {\n        value =
i.raws.after;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawIndent(root) {\n    if (root.raws.indent) return root.raws.indent;\n    let value;\n    root.walk(i => {\n      const p =
i.parent;\n      if (p && p !== root && p.parent && p.parent === root) {\n        if (typeof i.raws.before !==
'undefined') {\n          const parts = i.raws.before.split('\\n');\n          value = parts[parts.length - 1];\n          value =
value.replace(/[^\\s]/g, '');\n          return false;\n        }\n      }\n    });\n    return value;\n  }\n\n
rawBeforeComment(root, node) {\n    let value;\n    root.walkComments(i => {\n      if (typeof i.raws.before !==
'undefined') {\n        value = i.raws.before;\n        if (value.indexOf('\\n') !== -1) {\n          value =
value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n    if (typeof value === 'undefined') {\n
value = this.raw(node, null, 'beforeDecl');\n    }\n    return value;\n  }\n\n  rawBeforeDecl(root, node) {\n    let
value;\n    root.walkDecls(i => {\n      if (typeof i.raws.before !== 'undefined') {\n        value = i.raws.before;\n        if
(value.indexOf('\\n') !== -1) {\n          value = value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n
  if (typeof value === 'undefined') {\n      value = this.raw(node, null, 'beforeRule');\n    }\n    return value;\n  }\n\n
rawBeforeRule(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && (i.parent !== root || root.first !== i))
{\n        if (typeof i.raws.before !== 'undefined') {\n          value = i.raws.before;\n          if (value.indexOf('\\n') !== -
1) {\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return
value;\n  }\n\n  rawBeforeClose(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length > 0)
{\n        if (typeof i.raws.after !== 'undefined') {\n          value = i.raws.after;\n          if (value.indexOf('\\n') !== -1)
{\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return value;\n
}\n\n  rawBeforeOpen(root) {\n    let value;\n    root.walk(i => {\n      if (i.type !== 'decl') {\n        value =
i.raws.between;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawColon(root) {\n    let value;\n    root.walkDecls(i => {\n      if (typeof i.raws.between !== 'undefined') {\n
value = i.raws.between.replace(/[^\\s:]/g, '');\n        return false;\n      }\n    });\n    return value;\n  }\n\n
```

beforeAfter(node, detect) {\n  let value;\n  if (node.type === 'decl') {\n    value = this.raw(node, null, 'beforeDecl');\n  } else if (node.type === 'comment') {\n    value = this.raw(node, null, 'beforeComment');\n  } else if (detect === 'before') {\n    value = this.raw(node, null, 'beforeRule');\n  } else {\n    value = this.raw(node, null, 'beforeClose');\n  }\n\n  let buf = node.parent;\n  let depth = 0;\n  while (buf && buf.type !== 'root') {\n  depth += 1;\n    buf = buf.parent;\n  }\n\n  if (value.indexOf('\\n') !== -1) {\n    const indent = this.raw(node, null, 'indent');\n    if (indent.length) {\n      for (let step = 0; step < depth; step++) value += indent;\n    }\n  }\n\n  return value;\n }\n\n rawValue(node, prop) {\n  const value = node[prop];\n  const raw = node.raws[prop];\n  if (raw && raw.value === value) {\n    return raw.raw;\n  } else {\n    return value;\n  }\n }\n}\n\nexport default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node, builder) {\n  const str = new Stringifier(builder);\n  str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line   - source line in file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n * @property {Input} input  - {@link Input} with input file\n * @property {position} start - The starting position of the node’s source\n * @property {position} end  - The ending position of the node’s source\n */\n\nconst cloneNode = function(obj, parent) {\n  const cloned = new obj.constructor();\n\n  for (const i in obj) {\n  if (!obj.hasOwnProperty(i)) continue;\n  let value = obj[i];\n  const type = typeof value;\n\n  if (i === 'parent' && type === 'object') {\n    if (parent) cloned[i] = parent;\n  } else if (i === 'source') {\n    cloned[i] = value;\n  } else if (value instanceof Array) {\n    cloned[i] = value.map(j => cloneNode(j, cloned));\n  } else if (i !== 'before' && i !== 'after' && i !== 'between' && i !== 'semicolon') {\n    if (type === 'object' && value !== null) value = cloneNode(value);\n    cloned[i] = value;\n  }\n }\n\n  return cloned;\n};\n\n/**\n * All node classes inherit the following common methods.\n *\n * @abstract\n */\nclass Node {\n  /**\n   * @param {object} [defaults] - value for node properties\n   */\n  constructor(defaults = {}) {\n  this.raws = {};\n  for (const name in defaults) {\n  this[name] = defaults[name];\n  }\n }\n\n  /**\n   * Returns a CssSyntaxError instance containing the original position\n   * of the node in the source, showing line and column numbers and also\n   * a small excerpt to facilitate debugging.\n   *\n   * If present, an input source map will be used to get the original position\n   * of the source, even from a previous compilation step\n   * (e.g., from Sass compilation).\n   *\n   * This method produces very useful error messages.\n   *\n   * @param {string} message  - error description\n   * @param {object} [opts]  - options\n   * @param {string} opts.plugin - plugin name that created this error.\n   *  PostCSS will set it automatically.\n   * @param {string} opts.word  - a word inside a node’s string that should\n   *  be highlighted as the source of the error\n   * @param {number} opts.index  - an index inside a node’s string that should\n   *  be highlighted as the source of the error\n   *\n   * @return {CssSyntaxError} error object to throw it\n   *\n   * @example\n   * if ( !variables[name] ) {\n   *  throw decl.error('Unknown variable ' + name, { word: name });\n   *  // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n   *  //  color: $black\n   *  // a\n   *  //  ^\n   *  //  background: white\n   * }\n   */\n  error(message, opts = {}) {\n  if (this.source) {\n    const pos = this.positionBy(opts);\n    return this.source.input.error(message, pos.line, pos.column, opts);\n  } else {\n    return new CssSyntaxError(message);\n  }\n }\n\n  /**\n   * This method is provided as a convenience wrapper for {@link Result#warn}.\n   *\n   * @param {Result} result  - the {@link Result} instance\n   *  that will receive the warning\n   * @param {string} text  - warning message\n   * @param {object} [opts]  - options\n   * @param {string} opts.plugin - plugin name that created this warning.\n   *  PostCSS will set it automatically.\n   * @param {string} opts.word  - a word inside a node’s string that should\n   *  be highlighted as the source of the warning\n   * @param {number} opts.index  - an index inside a node’s string that should\n   *  be highlighted as the source of the warning\n   *\n   * @return {Warning} created warning object\n   *\n   * @example\n   * const plugin = postcss.plugin('postcss-deprecated', () => {\n   *  return (root, result) => {\n   *  root.walkDecls('bad', decl => {\n   *  decl.warn(result, 'Deprecated property bad');\n   *  });\n   *  };\n   * });\n   */\n  warn(result, text, opts) {\n  const data = { node: this };\n  for (const i in opts) data[i] = opts[i];\n  return result.warn(text, data);\n }\n\n  /**\n   * Removes the node from its parent and cleans the parent properties\n   * from the node and its children.\n

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*\n   * @example\n   * if ( decl.prop.match(/^-webkit-/) ) {\n   *   decl.remove();\n   * }\n   *\n   * @return {Node}
node to make calls chain\n   */\n  remove() {\n    if (this.parent) {\n      this.parent.removeChild(this);\n    }\n
this.parent = undefined;\n    return this;\n  }\n\n  /**\n   * Returns a CSS string representing the node.\n   *\n   *
@param {stringifier|syntax} [stringifier] - a syntax to use\n   *                                  in string generation\n
*\n   * @return {string} CSS string of this node\n   *\n   * @example\n   * postcss.rule({ selector: 'a' }).toString()
//=> \"a {}\"\n   */\n  toString(stringifier = stringify) {\n    if (stringifier.stringify) stringifier = stringifier.stringify;\n
 let result = '';\n    stringifier(this, i => {\n      result += i;\n    });\n    return result;\n  }\n\n  /**\n   * Returns a clone
of the node.\n   *\n   * The resulting cloned node and its (cloned) children will have\n   * a clean parent and code
style properties.\n   *\n   * @param {object} [overrides] - new properties to override in the clone.\n   *\n   *
@example\n   * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n   * cloned.raws.before  //=> undefined\n
* cloned.parent       //=> undefined\n   * cloned.toString()   //=> -moz-transform: scale(0)\n   *\n   * @return {Node}
clone of the node\n   */\n  clone(overrides = {}) {\n    const cloned = cloneNode(this);\n    for (const name in
overrides) {\n      cloned[name] = overrides[name];\n    }\n    return cloned;\n  }\n\n  /**\n   * Shortcut to clone the
node and insert the resulting cloned node\n   * before the current node.\n   *\n   * @param {object} [overrides] - new
properties to override in the clone.\n   *\n   * @example\n   * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n   *\n
 * @return {Node} - new node\n   */\n  cloneBefore(overrides = {}) {\n    const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n    return cloned;\n  }\n\n  /**\n   * Shortcut to clone the node and insert the
resulting cloned node\n   * after the current node.\n   *\n   * @param {object} [overrides] - new properties to
override in the clone.\n   *\n   * @return {Node} - new node\n   */\n  cloneAfter(overrides = {}) {\n    const cloned
= this.clone(overrides);\n    this.parent.insertAfter(this, cloned);\n    return cloned;\n  }\n\n  /**\n   * Inserts node(s)
before the current node and removes the current node.\n   *\n   * @param {...Node} nodes - node(s) to replace
current one\n   *\n   * @example\n   * if ( atrule.name == 'mixin' ) {\n   *
atrule.replaceWith(mixinRules[atrule.params]);\n   * }\n   *\n   * @return {Node} current node to methods chain\n
*/\n  replaceWith(...nodes) {\n    if (this.parent) {\n      nodes.forEach(node => {\n        this.parent.insertBefore(this,
node);\n      });\n\n      this.remove();\n    }\n\n    return this;\n  }\n\n  /**\n   * Removes the node from its current
parent and inserts it\n   * at the end of `newParent`.\n   *\n   * This will clean the `before` and `after` code {@link
Node#raws} data\n   * from the node and replace them with the indentation style of `newParent`.\n   * It will also
clean the `between` property\n   * if `newParent` is in another {@link Root}.\n   *\n   * @param {Container}
newParent - container node where the current node\n   *                                  will be moved\n   *\n   * @example\n
* atrule.moveTo(atrule.root());\n   *\n   * @return {Node} current node to methods chain\n   */\n
moveTo(newParent) {\n    this.cleanRaws(this.root() === newParent.root());\n    this.remove();\n
newParent.append(this);\n    return this;\n  }\n\n  /**\n   * Removes the node from its current parent and inserts it
into\n   * a new parent before `otherNode`.\n   *\n   * This will also clean the node's code style properties just as it
would\n   * in {@link Node#moveTo}.\n   *\n   * @param {Node} otherNode - node that will be before current
node\n   *\n   * @return {Node} current node to methods chain\n   */\n  moveBefore(otherNode) {\n
this.cleanRaws(this.root() === otherNode.root());\n    this.remove();\n    otherNode.parent.insertBefore(otherNode,
this);\n    return this;\n  }\n\n  /**\n   * Removes the node from its current parent and inserts it into\n   * a new parent
after `otherNode`.\n   *\n   * This will also clean the node's code style properties just as it would\n   * in {@link
Node#moveTo}.\n   *\n   * @param {Node} otherNode - node that will be after current node\n   *\n   * @return
{Node} current node to methods chain\n   */\n  moveAfter(otherNode) {\n    this.cleanRaws(this.root() ===
otherNode.root());\n    this.remove();\n    otherNode.parent.insertAfter(otherNode, this);\n    return this;\n  }\n\n
/**\n   * Returns the next child of the node's parent.\n   * Returns `undefined` if the current node is the last child.\n
*\n   * @return {Node|undefined} next node\n   *\n   * @example\n   * if ( comment.text === 'delete next' ) {\n   *
const next = comment.next();\n   *   if ( next ) {\n   *     next.remove();\n   *   }\n   * }\n   */\n  next() {\n    const
index = this.parent.index(this);\n    return this.parent.nodes[index + 1];\n  }\n\n  /**\n   * Returns the previous child
of the node's parent.\n   * Returns `undefined` if the current node is the first child.\n   *\n   * @return
{Node|undefined} previous node\n   *\n   * @example\n   * const annotation = decl.prev();\n   * if ( annotation.type
== 'comment' ) {\n   *  readAnnotation(annotation.text);\n   * }\n   */\n  prev() {\n    const index =
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this.parent.index(this);\n  return this.parent.nodes[index - 1];\n  }\n\n  toJSON() {\n  const fixed = {};\n\n  for (const name in this) {\n  if (!this.hasOwnProperty(name)) continue;\n  if (name === 'parent') continue;\n  const value = this[name];\n\n  if (value instanceof Array) {\n  fixed[name] = value.map(i => {\n  if (typeof i === 'object' && i.toJSON) {\n  return i.toJSON();\n  } else {\n  return i;\n  }\n  });\n  } else if (typeof value === 'object' && value.toJSON) {\n  fixed[name] = value.toJSON();\n  } else {\n  fixed[name] = value;\n  }\n  }\n\n  return fixed;\n  }\n\n  /**\n  * Returns a {@link Node#raws} value. If the node is missing\n  * the code style property (because the node was manually built or cloned),\n  * PostCSS will try to autodetect the code style property by looking\n  * at other nodes in the tree.\n  *\n  * @param {string} prop  - name of code style property\n  * @param {string} [defaultType] - name of default value, it can be missed\n  *  if the value is the same as prop\n  *\n  * @example\n  * const root = postcss.parse('a { background: white }');\n  * root.nodes[0].append({ prop: 'color', value: 'black' });\n  * root.nodes[0].nodes[1].raws.before  //=> undefined\n  * root.nodes[0].nodes[1].raw('before') //=> ' '\n  *\n  * @return {string} code style value\n  */\n  raw(prop, defaultType) {\n  const str = new Stringifier();\n  return str.raw(this, prop, defaultType);\n  }\n\n  /**\n  * Finds the Root instance of the node’s tree.\n  *\n  * @example\n  * root.nodes[0].nodes[0].root() === root\n  *\n  * @return {Root} root parent\n  */\n  root() {\n  let result = this;\n  while (result.parent) result = result.parent;\n  return result;\n  }\n\n  cleanRaws(keepBetween) {\n  delete this.raws.before;\n  delete this.raws.after;\n  if (!keepBetween) delete this.raws.between;\n  }\n\n  positionInside(index) {\n  const string = this.toString();\n  let column = this.source.start.column;\n  let line = this.source.start.line;\n\n  for (let i = 0; i < index; i++) {\n  if (string[i] === '\\n') {\n  column = 1;\n  line += 1;\n  } else {\n  column += 1;\n  }\n  }\n\n  return { line, column };\n  }\n\n  positionBy(opts) {\n  let pos = this.source.start;\n  if (opts.index) {\n  pos = this.positionInside(opts.index);\n  } else if (opts.word) {\n  const index = this.toString().indexOf(opts.word);\n  if (index !== -1) pos = this.positionInside(index);\n  }\n  return pos;\n  }\n\n  removeSelf() {\n  warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n  return this.remove();\n  }\n\n  replace(nodes) {\n  warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n  return this.replaceWith(nodes);\n  }\n\n  style(own, detect) {\n  warnOnce('Node#style() is deprecated. Use Node#raw()');\n  return this.raw(own, detect);\n  }\n\n  cleanStyles(keepBetween) {\n  warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n  return this.cleanRaws(keepBetween);\n  }\n\n  get before() {\n  warnOnce('Node#before is deprecated. Use Node#raws.before');\n  return this.raws.before;\n  }\n\n  set before(val) {\n  warnOnce('Node#before is deprecated. Use Node#raws.before');\n  this.raws.before = val;\n  }\n\n  get between() {\n  warnOnce('Node#between is deprecated. Use Node#raws.between');\n  return this.raws.between;\n  }\n\n  set between(val) {\n  warnOnce('Node#between is deprecated. Use Node#raws.between');\n  this.raws.between = val;\n  }\n\n  /**\n  * @memberof Node#\n  * @member {string} type - String representing the node’s type.\n  *  Possible values are `root`, `atrule`, `rule`,\n  *  `decl`, or `comment`.\n  *\n  * @example\n  * postcss.decl({ prop: 'color', value: 'black' }).type //=> 'decl'\n  */\n\n  /**\n  * @memberof Node#\n  * @member {Container} parent - the node’s parent node.\n  *\n  * @example\n  * root.nodes[0].parent == root;\n  */\n\n  /**\n  * @memberof Node#\n  * @member {source} source - the input source of the node\n  *\n  * The property is used in source map generation.\n  *\n  * If you create a node manually (e.g., with `postcss.decl()`),\n  * that node will not have a `source` property and will be absent\n  * from the source map. For this reason, the plugin developer should\n  * consider cloning nodes to create new ones (in which case the new node’s\n  * source will reference the original, cloned node) or setting\n  * the `source` property manually.\n  *\n  * ```js\n  * // Bad\n  * const prefixed = postcss.decl({\n  *  prop: '-moz-' + decl.prop,\n  *  value: decl.value\n  * });\n  *\n  * // Good\n  * const prefixed = decl.clone({ prop: '-moz-' + decl.prop });\n  * ```\n  *\n  * ```js\n  * if ( atrule.name == 'add-link' ) {\n  *  const rule = postcss.rule({ selector: 'a', source: atrule.source });\n  *  atrule.parent.insertBefore(atrule, rule);\n  * }\n  * ```\n  *\n  * @example\n  * decl.source.input.from //=> '/home/ai/a.sass'\n  * decl.source.start  //=> { line: 10, column: 2 }\n  * decl.source.end  //=> { line: 10, column: 12 }\n  */\n\n  /**\n  * @memberof Node#\n  * @member {object} raws - Information to generate byte-to-byte equal\n  *  node string as it was in the origin input.\n  *\n  * Every parser saves its own properties,\n  * but the default CSS parser uses:\n  *\n  * *

`before`: the space symbols before the node. It also stores `*`\n  *  and `_` symbols before the declaration (IE hack).\n  * * `after`: the space symbols after the last child of the node\n  *  to the end of the node.\n  * * `between`: the symbols between the property and value\n  *  for declarations, selector and `{` for rules, or last parameter\n  *  and `{` for at-rules.\n  * * `semicolon`: contains true if the last child has\n  *  an (optional) semicolon.\n  * * `afterName`: the space between the at-rule name and its parameters.\n  * * `left`: the space symbols between `/*` and the comment's text.\n  * * `right`: the space symbols between the comment's text\n  * and <code>*/</code>.\n  * * `important`: the content of the important statement,\n  *  if it is not just `!important`.\n  *\n  * PostCSS cleans selectors, declaration values and at-rule parameters\n  * from comments and extra spaces, but it stores origin content in raws\n  * properties. As such, if you don't change a declaration's value,\n  * PostCSS will use the raw value with comments.\n  *\n  * @example\n  * const root = postcss.parse('a {\\n  color:black\\n}')\n  * root.first.first.raws //=> { before: '\\n  ', between: ':' }\n  */\n}\n\nexport default Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.type       //=> 'decl'\n * decl.toString() //=> ' color: black'\n */\nclass Declaration extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'decl';\n  }\n\n  get _value() {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    return this.raws.value;\n  }\n\n  set _value(val) {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    this.raws.value = val;\n  }\n\n  get _important() {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    return this.raws.important;\n  }\n\n  set _important(val) {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    this.raws.important = val;\n  }\n\n  /**\n  * @memberof Declaration#\n  * @member {string} prop - the declaration's property name\n  *\n  * @example\n  * const root = postcss.parse('a { color: black }');\n  * const decl = root.first.first;\n  * decl.prop //=> 'color'\n  */\n\n  /**\n  * @memberof Declaration#\n  * @member {string} value - the declaration's value\n  *\n  * @example\n  * const root = postcss.parse('a { color: black }');\n  * const decl = root.first.first;\n  * decl.value //=> 'black'\n  */\n\n  /**\n  * @memberof Declaration#\n  * @member {boolean} important - `true` if the declaration\n  *  has an !important annotation.\n  *\n  * @example\n  * const root = postcss.parse('a { color: black !important; color: red }');\n  * root.first.first.important //=> true\n  * root.first.last.important  //=> undefined\n  */\n\n  /**\n  * @memberof Declaration#\n  * @member {object} raws - Information to generate byte-to-byte equal\n  *  node string as it was in the origin input.\n  *\n  * Every parser saves its own properties,\n  * but the default CSS parser uses:\n  *\n  * * `before`: the space symbols before the node. It also stores `*`\n  *  and `_` symbols before the declaration (IE hack).\n  * * `between`: the symbols between the property and value\n  *  for declarations, selector and `{` for rules, or last parameter\n  *  and `{` for at-rules.\n  * * `important`: the content of the important statement,\n  *  if it is not just `!important`.\n  *\n  * PostCSS cleans declaration from comments and extra spaces,\n  * but it stores origin content in raws properties.\n  * As such, if you don't change a declaration's value,\n  * PostCSS will use the raw value with comments.\n  *\n  * @example\n  * const root = postcss.parse('a {\\n  color:black\\n}')\n  * root.first.first.raws //=> { before: '\\n  ', between: ':' }\n  */\n}\n\nexport default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a comment between declarations or statements (rule and at-rules).\n *\n * Comments inside selectors, at-rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n *\n * @extends Node\n */\nclass Comment extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'comment';\n  }\n\n  get left() {\n    warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n    return this.raws.left;\n  }\n\n  set left(val) {\n    warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n    this.raws.left = val;\n  }\n\n  get right() {\n    warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n    return this.raws.right;\n  }\n\n  set right(val) {\n    warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n    this.raws.right = val;\n  }\n\n  /**\n  * @memberof Comment#\n  * @member {string} text - the comment's text\n  */\n\n  /**\n  * @memberof Comment#\n  * @member {object} raws - Information to generate byte-to-byte equal\n  *  node string as it was in the origin input.\n  *\n  * Every parser saves its own properties,\n  * but the default CSS parser uses:\n  *\n  * * `before`: the space

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symbols before the node.\n   * * `left`: the space symbols between `/*` and the comment's text.\n   * * `right`: the
space symbols between the comment's text.\n   */\n}\n\nexport default Comment;\n","// @flow\nimport Declaration
from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from
'./at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n  constructor(input)
{\n    this.input = input;\n\n    this.pos = 0;\n    this.root = new Root();\n    this.current = this.root;\n    this.spaces =
";\n    this.semicolon = false;\n\n    this.root.source = { input, start: { line: 1, column: 1 } };\n  }\n\n  tokenize() {\n
this.tokens = tokenizer(this.input);\n  }\n\n  loop() {\n    let token;\n    while (this.pos < this.tokens.length) {\n
token = this.tokens[this.pos];\n\n      switch (token[0]) {\n        case 'space':\n        case ';':\n          this.spaces +=
token[1];\n          break;\n\n        case '}':\n          this.end(token);\n          break;\n\n        case 'comment':\n
this.comment(token);\n          break;\n\n        case 'at-word':\n          this.atrule(token);\n          break;\n\n        case
'{':\n          this.emptyRule(token);\n          break;\n\n        default:\n          this.other();\n          break;\n      }\n\n
this.pos += 1;\n    }\n    this.endFile();\n  }\n\n  comment(token) {\n    const node = new Comment();\n
this.init(node, token[2], token[3]);\n    node.source.end = { line: token[4], column: token[5] };\n\n    const text =
token[1].slice(2, -2);\n    if (/^\\s*$/.test(text)) {\n      node.text = '';\n      node.raws.left = text;\n      node.raws.right
= '';\n    } else {\n      const match = text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n      node.text = match[2];\n
node.raws.left = match[1];\n      node.raws.right = match[3];\n    }\n  }\n\n  emptyRule(token) {\n    const node =
new Rule();\n    this.init(node, token[2], token[3]);\n    node.selector = '';\n    node.raws.between = '';\n    this.current
= node;\n  }\n\n  other() {\n    let token;\n    let end = false;\n    let type = null;\n    let colon = false;\n    let bracket =
null;\n    const brackets = [];\n\n    const start = this.pos;\n    while (this.pos < this.tokens.length) {\n      token =
this.tokens[this.pos];\n      type = token[0];\n\n      if (type === '(' || type === '[') {\n        if (!bracket) bracket =
token;\n        brackets.push(type === '(' ? ')' : ']');\n      } else if (brackets.length === 0) {\n        if (type === ';') {\n
    if (colon) {\n            this.decl(this.tokens.slice(start, this.pos + 1));\n            return;\n          } else {\n
break;\n          }\n        } else if (type === '{') {\n          this.rule(this.tokens.slice(start, this.pos + 1));\n          return;\n
        } else if (type === '}') {\n          this.pos -= 1;\n          end = true;\n          break;\n        } else if (type === ':') {\n
      colon = true;\n        }\n      } else if (type === brackets[brackets.length - 1]) {\n        brackets.pop();\n        if
(brackets.length === 0) bracket = null;\n      }\n\n      this.pos += 1;\n    }\n    if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n      end = true;\n    }\n\n    if (brackets.length > 0) this.unclosedBracket(bracket);\n\n    if (end &&
colon) {\n      while (this.pos > start) {\n        token = this.tokens[this.pos][0];\n        if (token !== 'space' && token
!== 'comment') break;\n        this.pos -= 1;\n      }\n      this.decl(this.tokens.slice(start, this.pos + 1));\n      return;\n
}\n\n    this.unknownWord(start);\n  }\n\n  rule(tokens) {\n    tokens.pop();\n\n    const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n\n    node.raws.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n    this.current = node;\n  }\n\n  decl(tokens) {\n    const node = new
Declaration();\n    this.init(node);\n\n    const last = tokens[tokens.length - 1];\n    if (last[0] === ';') {\n
this.semicolon = true;\n      tokens.pop();\n    }\n    if (last[4]) {\n      node.source.end = { line: last[4], column:
last[5] };\n    } else {\n      node.source.end = { line: last[2], column: last[3] };\n    }\n\n    while (tokens[0][0] !==
'word') {\n      node.raws.before += tokens.shift()[1];\n    }\n    node.source.start = { line: tokens[0][2], column:
tokens[0][3] };\n\n    node.prop = '';\n    while (tokens.length) {\n      const type = tokens[0][0];\n      if (type === ':' ||
type === 'space' || type === 'comment') {\n        break;\n      }\n      node.prop += tokens.shift()[1];\n    }\n\n
node.raws.between = ';\n\n    let token;\n    while (tokens.length) {\n      token = tokens.shift();\n\n      if (token[0]
=== ':') {\n        node.raws.between += token[1];\n        break;\n      } else {\n        node.raws.between += token[1];\n
    }\n    }\n\n    if (node.prop[0] === '_' || node.prop[0] === '*') {\n      node.raws.before += node.prop[0];\n
node.prop = node.prop.slice(1);\n    }\n    node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n\n    for (let i = tokens.length - 1; i > 0; i--) {\n      token = tokens[i];\n
if (token[1] === '!important') {\n        node.important = true;\n        let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n        if (string !== ' !important') node.raws.important = string;\n
break;\n      } else if (token[1] === 'important') {\n        const cache = tokens.slice(0);\n        let str = '';\n        for (let j
= i; j > 0; j--) {\n          const type = cache[j][0];\n          if (str.trim().indexOf('!') === 0 && type !== 'space') {\n
    break;\n          }\n          str = cache.pop()[1] + str;\n        }\n        if (str.trim().indexOf('!') === 0) {\n
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node.important = true;\n        node.raws.important = str;\n        tokens = cache;\n      }\n    }\n\n    if (token[0]
!== 'space' && token[0] !== 'comment') {\n      break;\n    }\n  }\n\n  this.raw(node, 'value', tokens);\n\n  if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n  }\n\n  atrule(token) {\n  const node = new
AtRule();\n  node.name = token[1].slice(1);\n  if (node.name === '') {\n    this.unnamedAtrule(node, token);\n
}\n  this.init(node, token[2], token[3]);\n\n  let last = false;\n  let open = false;\n  const params = [];\n\n
this.pos += 1;\n  while (this.pos < this.tokens.length) {\n    token = this.tokens[this.pos];\n\n    if (token[0] ===
';') {\n      node.source.end = { line: token[2], column: token[3] };\n      this.semicolon = true;\n      break;\n    }
else if (token[0] === '{') {\n      open = true;\n      break;\n    } else if (token[0] === '}') {\n      this.end(token);\n
    break;\n    } else {\n      params.push(token);\n    }\n\n    this.pos += 1;\n  }\n  if (this.pos ===
this.tokens.length) {\n    last = true;\n  }\n\n  node.raws.between = this.spacesFromEnd(params);\n  if
(params.length) {\n    node.raws.afterName = this.spacesFromStart(params);\n    this.raw(node, 'params',
params);\n    if (last) {\n      token = params[params.length - 1];\n      node.source.end = { line: token[4], column:
token[5] };\n      this.spaces = node.raws.between;\n      node.raws.between = '';\n    }\n  } else {\n
node.raws.afterName = '';\n    node.params = '';\n  }\n\n  if (open) {\n    node.nodes = [];\n    this.current =
node;\n  }\n }\n\n end(token) {\n  if (this.current.nodes && this.current.nodes.length) {\n
this.current.raws.semicolon = this.semicolon;\n  }\n  this.semicolon = false;\n\n  this.current.raws.after =
(this.current.raws.after || '') + this.spaces;\n  this.spaces = '';\n\n  if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n    this.current = this.current.parent;\n  } else {\n
this.unexpectedClose(token);\n  }\n }\n\n endFile() {\n  if (this.current.parent) this.unclosedBlock();\n  if
(this.current.nodes && this.current.nodes.length) {\n    this.current.raws.semicolon = this.semicolon;\n  }\n
this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n }\n\n // Helpers\n\n init(node, line, column)
{\n  this.current.push(node);\n\n  node.source = { start: { line, column }, input: this.input };\n  node.raws.before
= this.spaces;\n  this.spaces = '';\n  if (node.type !== 'comment') this.semicolon = false;\n }\n\n raw(node, prop,
tokens) {\n  let token, type;\n  const length = tokens.length;\n  let value = '';\n  let clean = true;\n  for (let i = 0;
i < length; i += 1) {\n    token = tokens[i];\n    type = token[0];\n    if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n      clean = false;\n    } else {\n      value += token[1];\n    }\n  }\n  if (!clean) {\n
const raw = tokens.reduce((all, i) => all + i[1], '');\n    node.raws[prop] = { value, raw };\n  }\n  node[prop] =
value;\n }\n\n spacesFromEnd(tokens) {\n  let lastTokenType;\n  let spaces = '';\n  while (tokens.length) {\n
lastTokenType = tokens[tokens.length - 1][0];\n    if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n    spaces = tokens.pop()[1] + spaces;\n  }\n  return spaces;\n }\n\n spacesFromStart(tokens)
{\n  let next;\n  let spaces = '';\n  while (tokens.length) {\n    next = tokens[0][0];\n    if (next !== 'space' &&
next !== 'comment') break;\n    spaces += tokens.shift()[1];\n  }\n  return spaces;\n }\n\n stringFrom(tokens,
from) {\n  let result = '';\n  for (let i = from; i < tokens.length; i++) {\n    result += tokens[i][1];\n  }\n
tokens.splice(from, tokens.length - from);\n  return result;\n }\n\n colon(tokens) {\n  let brackets = 0;\n  let
token, type, prev;\n  for (let i = 0; i < tokens.length; i++) {\n    token = tokens[i];\n    type = token[0];\n\n    if
(type === '(') {\n      brackets += 1;\n    } else if (type === ')') {\n      brackets -= 1;\n    } else if (brackets === 0
&& type === ':') {\n      if (!prev) {\n        this.doubleColon(token);\n      } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n        continue;\n      } else {\n        return i;\n      }\n    }\n\n    prev = token;\n  }\n
return false;\n }\n\n // Errors\n\n unclosedBracket(bracket) {\n  throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n }\n\n unknownWord(start) {\n  const token = this.tokens[start];\n  throw
this.input.error('Unknown word', token[2], token[3]);\n }\n\n unexpectedClose(token) {\n  throw
this.input.error('Unexpected }', token[2], token[3]);\n }\n\n unclosedBlock() {\n  const pos =
this.current.source.start;\n  throw this.input.error('Unclosed block', pos.line, pos.column);\n }\n\n
doubleColon(token) {\n  throw this.input.error('Double colon', token[2], token[3]);\n }\n\n unnamedAtrule(node,
token) {\n  throw this.input.error('At-rule without name', token[2], token[3]);\n }\n\n
precheckMissedSemicolon(tokens) {\n  // Hook for Safe Parser\n  tokens;\n }\n\n
checkMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n\n  let
founded = 0;\n  let token;\n  for (let j = colon - 1; j >= 0; j--) {\n    token = tokens[j];\n    if (token[0] !==
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'space') {\n founded += 1;\n if (founded === 2) break;\n }\n }\n throw this.input.error('Missed semicolon', token[2], token[3]);\n }\n}\n","// @flow\nimport Parser from './parser';\nimport Input from './input';\n\nexport default function parse(css, opts) {\n if (opts && opts.safe) {\n throw new Error('Option safe was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n }\n\n const input = new Input(css, opts);\n\n const parser = new Parser(input);\n try {\n parser.tokenize();\n parser.loop();\n } catch (e) {\n if (e.name === 'CssSyntaxError' && opts && opts.from) {\n if (/\\.scss$/i.test(opts.from)) {\n e.message +=\n '\\nYou tried to parse SCSS with ' +\n 'the standard CSS parser; ' +\n 'try again with the postcss-scss parser';\n } else if (/\\.less$/i.test(opts.from)) {\n e.message +=\n '\\nYou tried to parse Less with ' +\n 'the standard CSS parser; ' +\n 'try again with the postcss-less parser';\n }\n }\n throw e;\n }\n\n return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n return nodes.map(i => {\n if (i.nodes) i.nodes = cleanSource(i.nodes);\n delete i.source;\n return i;\n });\n}\n\n/**\n * @callback childCondition\n * @param {Node} node - container child\n * @param {number} index - child index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n */\n\n/**\n * @callback childIterator\n * @param {Node} node - container child\n * @param {number} index - child index\n * @return {false|undefined} returning `false` will break iteration\n */\n\n/**\n * The {@link Root}, {@link AtRule}, and {@link Rule} container nodes\n * inherit some common methods to help work with their children.\n *\n * Note that all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n *\n * @extends Node\n * @abstract\n */\nclass Container extends Node {\n push(child) {\n child.parent = this;\n this.nodes.push(child);\n return this;\n }\n\n /**\n * Iterates through the container’s immediate children,\n * calling `callback` for each child.\n *\n * Returning `false` in the callback will break iteration.\n *\n * This method only iterates through the container’s immediate children.\n * If you need to recursively iterate through all the container’s descendant\n * nodes, use {@link Container#walk}.\n *\n * Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n * if you are mutating the array of child nodes during iteration.\n * PostCSS will adjust the current index to match the mutations.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const root = postcss.parse('a { color: black; z-index: 1 }');\n * const rule = root.first;\n *\n * for ( let decl of rule.nodes ) {\n * decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n * // Cycle will be infinite, because cloneBefore moves the current node\n * // to the next index\n * }\n *\n * rule.each(decl => {\n * decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n * // Will be executed only for color and z-index\n * });\n */\n each(callback) {\n if (!this.lastEach) this.lastEach = 0;\n if (!this.indexes) this.indexes = {};\n\n this.lastEach += 1;\n const id = this.lastEach;\n this.indexes[id] = 0;\n\n if (!this.nodes) return undefined;\n\n let index, result;\n while (this.indexes[id] < this.nodes.length) {\n index = this.indexes[id];\n result = callback(this.nodes[index], index);\n if (result === false) break;\n\n this.indexes[id] += 1;\n }\n\n delete this.indexes[id];\n\n return result;\n }\n\n /**\n * Traverses the container’s descendant nodes, calling callback\n * for each node.\n *\n * Like container.each(), this method is safe to use\n * if you are mutating arrays during iteration.\n *\n * If you only need to iterate through the container’s immediate children,\n * use {@link Container#each}.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walk(node => {\n * // Traverses all descendant nodes.\n * });\n */\n walk(callback) {\n return this.each((child, i) => {\n let result = callback(child, i);\n if (result !== false && child.walk) {\n result = child.walk(callback);\n }\n return result;\n });\n }\n\n /**\n * Traverses the container’s descendant nodes, calling callback\n * for each declaration node.\n *\n * If you pass a filter, iteration will only happen over declarations\n * with matching properties.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {string|RegExp} [prop] - string or regular expression\n * to filter declarations by property name\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n *

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root.walkDecls(decl => {\n   *   checkPropertySupport(decl.prop);\n   * });\n   *\n   * root.walkDecls('border-radius',
decl => {\n   *   decl.remove();\n   * });\n   *\n   * root.walkDecls(/^background/, decl => {\n   *   decl.value =
takeFirstColorFromGradient(decl.value);\n   * });\n   */\n  walkDecls(prop, callback) {\n    if (!callback) {\n
callback = prop;\n      return this.walk((child, i) => {\n        if (child.type === 'decl') {\n          return callback(child,
i);\n        }\n      });\n    } else if (prop instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type
=== 'decl' && prop.test(child.prop)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return
this.walk((child, i) => {\n        if (child.type === 'decl' && child.prop === prop) {\n          return callback(child, i);\n
      }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each rule
node.\n   *\n   * If you pass a filter, iteration will only happen over rules\n   * with matching selectors.\n   *\n   *
Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   *
@param {string|RegExp} [selector] - string or regular expression\n   *                                to filter rules by
selector\n   * @param {childIterator} callback   - iterator receives each node and index\n   *\n   * @return
{false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * const selectors = [];\n   *
root.walkRules(rule => {\n   *   selectors.push(rule.selector);\n   * });\n   * console.log(`Your CSS uses
${selectors.length} selectors`);\n   */\n  walkRules(selector, callback) {\n    if (!callback) {\n      callback =
selector;\n\n      return this.walk((child, i) => {\n        if (child.type === 'rule') {\n          return callback(child, i);\n
  }\n      });\n    } else if (selector instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type ===
'rule' && selector.test(child.selector)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return
this.walk((child, i) => {\n        if (child.type === 'rule' && child.selector === selector) {\n          return
callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling
callback\n   * for each at-rule node.\n   *\n   * If you pass a filter, iteration will only happen over at-rules\n   * that
have matching names.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating
arrays during iteration.\n   *\n   * @param {string|RegExp} [name]   - string or regular expression\n   *
          to filter at-rules by name\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n
   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walkAtRules(rule
=> {\n   *   if ( isOld(rule.name) ) rule.remove();\n   * });\n   *\n   * let first = false;\n   * root.walkAtRules('charset',
rule => {\n   *   if ( !first ) {\n   *     first = true;\n   *   } else {\n   *     rule.remove();\n   *   }\n   * });\n   */\n
walkAtRules(name, callback) {\n    if (!callback) {\n      callback = name;\n      return this.walk((child, i) => {\n
if (child.type === 'atrule') {\n          return callback(child, i);\n        }\n      });\n    } else if (name instanceof RegExp)
{\n      return this.walk((child, i) => {\n        if (child.type === 'atrule' && name.test(child.name)) {\n          return
callback(child, i);\n        }\n      });\n    } else {\n      return this.walk((child, i) => {\n        if (child.type === 'atrule'
&& child.name === name) {\n          return callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the
container’s descendant nodes, calling callback\n   * for each comment node.\n   *\n   * Like {@link
Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   * @param
{childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if
iteration was broke\n   *\n   * @example\n   * root.walkComments(comment => {\n   *   comment.remove();\n   *
});\n   */\n  walkComments(callback) {\n    return this.walk((child, i) => {\n      if (child.type === 'comment') {\n
return callback(child, i);\n      }\n    });\n  }\n\n  /**\n   * Inserts new nodes to the start of the container.\n   *\n   *
@param {...(Node|object|string|Node[])} children - new nodes\n   *\n   * @return {Node} this node for methods
chain\n   *\n   * @example\n   * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n   * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n   * rule.append(decl1, decl2);\n   *\n   * root.append({
name: 'charset', params: '\"UTF-8\"' });  // at-rule\n   * root.append({ selector: 'a' });                    // rule\n   *
rule.append({ prop: 'color', value: 'black' });       // declaration\n   * rule.append({ text: 'Comment' })                    //
comment\n   *\n   * root.append('a {}');\n   * root.first.append('color: black; z-index: 1');\n   */\n  append(...children)
{\n    children.forEach(child => {\n      const nodes = this.normalize(child, this.last);\n      nodes.forEach(node =>
this.nodes.push(node));\n    });\n    return this;\n  }\n\n  /**\n   * Inserts new nodes to the end of the container.\n   *\n
   * @param {...(Node|object|string|Node[])} children - new nodes\n   *\n   * @return {Node} this node for methods
chain\n   *\n   * @example\n   * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n   * const decl2 =
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postcss.decl({ prop: 'background-color', value: 'white' });\n   * rule.prepend(decl1, decl2);\n   *\n   * root.append({
name: 'charset', params: '\"UTF-8\"' });  // at-rule\n   * root.append({ selector: 'a' });                    // rule\n   *
rule.append({ prop: 'color', value: 'black' });       // declaration\n   * rule.append({ text: 'Comment' })                    //
comment\n   *\n   * root.append('a {}');\n   * root.first.append('color: black; z-index: 1');\n   */\n  prepend(...children)
{\n    children = children.reverse();\n    children.forEach(child => {\n      const nodes = this.normalize(child,
this.first, 'prepend').reverse();\n      nodes.forEach(node => this.nodes.unshift(node));\n      for (const id in
this.indexes) {\n        this.indexes[id] = this.indexes[id] + nodes.length;\n      }\n    });\n    return this;\n  }\n\n
cleanRaws(keepBetween) {\n    super.cleanRaws(keepBetween);\n    if (this.nodes) {\n      this.nodes.forEach(node
=> node.cleanRaws(keepBetween));\n    }\n  }\n\n  /**\n   * Insert new node before old node within the container.\n
*\n   * @param {Node|number} exist            - child or child's index.\n   * @param {Node|object|string|Node[]} add
- new node\n   *\n   * @return {Node} this node for methods chain\n   *\n   * @example\n   * rule.insertBefore(decl,
decl.clone({ prop: '-webkit-' + decl.prop }));\n   */\n  insertBefore(exist, add) {\n    exist = this.index(exist);\n\n
const type = exist === 0 ? 'prepend' : false;\n    const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
  nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n    let index;\n    for (const id in this.indexes) {\n
index = this.indexes[id];\n      if (exist <= index) {\n        this.indexes[id] = index + nodes.length;\n      }\n    }\n\n
return this;\n  }\n\n  /**\n   * Insert new node after old node within the container.\n   *\n   * @param {Node|number}
exist            - child or child's index\n   * @param {Node|object|string|Node[]} add - new node\n   *\n   * @return
{Node} this node for methods chain\n   */\n  insertAfter(exist, add) {\n    exist = this.index(exist);\n\n    const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n    nodes.forEach(node => this.nodes.splice(exist + 1, 0,
node));\n\n    let index;\n    for (const id in this.indexes) {\n      index = this.indexes[id];\n      if (exist < index) {\n
 this.indexes[id] = index + nodes.length;\n      }\n    }\n\n    return this;\n  }\n\n  remove(child) {\n    if (typeof child
!== 'undefined') {\n      warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n    } else {\n      super.remove();\n    }\n    return this;\n  }\n\n  /**\n   * Removes node
from the container and cleans the parent properties\n   * from the node and its children.\n   *\n   * @param
{Node|number} child - child or child's index\n   *\n   * @return {Node} this node for methods chain\n   *\n   *
@example\n   * rule.nodes.length  //=> 5\n   * rule.removeChild(decl);\n   * rule.nodes.length  //=> 4\n   *
decl.parent       //=> undefined\n   */\n  removeChild(child) {\n    child = this.index(child);\n
this.nodes[child].parent = undefined;\n    this.nodes.splice(child, 1);\n\n    let index;\n    for (const id in this.indexes)
{\n      index = this.indexes[id];\n      if (index >= child) {\n        this.indexes[id] = index - 1;\n      }\n    }\n\n    return
this;\n  }\n\n  /**\n   * Removes all children from the container\n   * and cleans their parent properties.\n   *\n   *
@return {Node} this node for methods chain\n   *\n   * @example\n   * rule.removeAll();\n   * rule.nodes.length
//=> 0\n   */\n  removeAll() {\n    this.nodes.forEach(node => (node.parent = undefined));\n    this.nodes = [];\n
return this;\n  }\n\n  /**\n     * Passes all declaration values within the container that match pattern\n     * through
callback, replacing those values with the returned result\n     * of callback.\n     *\n     * This method is useful if you
are using a custom unit or function\n     * and need to iterate through all values.\n     *\n     * @param
{string|RegExp} pattern      - replace pattern\n     * @param {object} opts               - options to speed up the
search\n     * @param {string|string[]} opts.props - an array of property names\n     * @param {string} opts.fast
 - string that's used\n     *                                  to narrow down values and speed up\n
the regexp search\n     * @param {function|string} callback   - string to replace pattern\n     *
or callback that returns a new\n     *                                  value.\n     *                                  The callback will
receive\n     *                                  the same arguments as those\n     *                                  passed to a
function parameter\n     *                                  of `String#replace`.\n     *\n     * @return {Node} this node for
methods chain\n     *\n     * @example\n     * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n     *   return
15 * parseInt(string) + 'px';\n     * });\n     */\n  replaceValues(pattern, opts, callback) {\n    if (!callback) {\n
callback = opts;\n      opts = {};\n    }\n\n    this.walkDecls(decl => {\n      if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n      if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
    decl.value = decl.value.replace(pattern, callback);\n    });\n\n    return this;\n  }\n\n  /**\n   * Returns `true` if
callback returns `true`\n   * for all of the container's children.\n   *\n   * @param {childCondition} condition -
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iterator returns true or false.\n *\n * @return {boolean} is every child pass condition\n *\n * @example\n * const noPrefixes = rule.every(i => i.prop[0] !== '-');\n */\n every(condition) {\n return this.nodes.every(condition);\n }\n\n /**\n * Returns `true` if callback returns `true` for (at least) one\n * of the container's children.\n *\n * @param {childCondition} condition - iterator returns true or false.\n *\n * @return {boolean} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some(i => i.prop[0] === '-');\n */\n some(condition) {\n return this.nodes.some(condition);\n }\n\n /**\n * Returns a `child`'s index within the {@link Container#nodes} array.\n *\n * @param {Node} child - child of the current container.\n *\n * @return {number} child index\n *\n * @example\n * rule.index( rule.nodes[2] ) //=> 2\n */\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n return this.nodes.indexOf(child);\n }\n }\n\n /**\n * The container's first child.\n *\n * @type {Node}\n *\n * @example\n * rule.first == rules.nodes[0];\n */\n get first() {\n if (!this.nodes) return undefined;\n return this.nodes[0];\n }\n\n /**\n * The container's last child.\n *\n * @type {Node}\n *\n * @example\n * rule.last == rule.nodes[rule.nodes.length - 1];\n */\n get last() {\n if (!this.nodes) return undefined;\n return this.nodes[this.nodes.length - 1];\n }\n\n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n nodes = cleanSource(parse(nodes).nodes);\n } else if (!Array.isArray(nodes)) {\n if (nodes.type === 'root') {\n nodes = nodes.nodes;\n } else if (nodes.type) {\n nodes = [nodes];\n } else if (nodes.prop) {\n if (typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n } else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)];\n } else if (nodes.name) {\n nodes = [new AtRule(nodes)];\n } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n } else {\n throw new Error('Unknown node type in node creation');\n }\n }\n\n const processed = nodes.map(i => {\n if (typeof i.raws === 'undefined') i = this.rebuild(i);\n\n if (i.parent) i = i.clone();\n if (typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n i.raws.before = sample.raws.before.replace(/[^\\s]/g, '');\n }\n }\n i.parent = this;\n return i;\n });\n\n return processed;\n }\n\n rebuild(node, parent) {\n let fix;\n if (node.type === 'root') {\n fix = new Root();\n } else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n fix = new Rule();\n } else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment') {\n fix = new Comment();\n }\n\n for (const i in node) {\n if (i === 'nodes') {\n fix.nodes = node.nodes.map(j => this.rebuild(j, fix));\n } else if (i === 'parent' && parent) {\n fix.parent = parent;\n } else if (node.hasOwnProperty(i)) {\n fix[i] = node[i];\n }\n }\n\n return fix;\n }\n\n eachInside(callback) {\n warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.');\n return this.walk(callback);\n }\n\n eachDecl(prop, callback) {\n warnOnce('Container#eachDecl is deprecated. ' + 'Use Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n }\n\n eachRule(selector, callback) {\n warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.');\n return this.walkRules(selector, callback);\n }\n\n eachAtRule(name, callback) {\n warnOnce('Container#eachAtRule is deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n }\n\n eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use Container#walkComments instead.');\n return this.walkComments(callback);\n }\n\n get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n }\n\n set semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n }\n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n }\n\n set after(val) {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n this.raws.after = val;\n }\n\n /**\n * @memberof Container#\n * @member {Node[]} nodes - an array containing the container's children\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * root.nodes.length //=> 1\n * root.nodes[0].selector //=> 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n */\n}\n\nexport default Container;\n\n"," // @flow\nimport Container from './container';\nimport warnOnce from './warn-once';\n\n/**\n * Represents an at-rule.\n *\n * If it's followed in the CSS by a {} block, this node will have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root =

postcss.parse('@charset \"UTF-8\"; @media print {}');\n *\n * const charset = root.first;\n * charset.type //=> 'atrule'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes //=> []\n */\nclass AtRule extends Container {\n constructor(defaults) {\n super(defaults);\n this.type = 'atrule';\n }\n\n append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return this.raws.afterName;\n }\n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n this.raws.afterName = val;\n }\n\n get _params() {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n }\n\n set _params(val) {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n }\n\n /**\n * @memberof AtRule#\n * @member {string} name - the at-rule’s name immediately follows the `@`\n *\n * @example\n * const root = postcss.parse('@media print {}');\n * media.name //=> 'media'\n * const media = root.first;\n */\n\n /**\n * @memberof AtRule#\n * @member {string} params - the at-rule’s parameters, the values\n * that follow the at-rule’s name but precede\n * any {} block\n *\n * @example\n * const root = postcss.parse('@media print, screen {}');\n * const media = root.first;\n * media.params //=> 'print, screen'\n */\n\n /**\n * @memberof AtRule#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n * * `afterName`: the space between the at-rule name and its parameters.\n *\n * PostCSS cleans at-rule parameters from comments and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don’t change a declaration’s value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('@media\\nprint {\\n}')\n * root.first.first.raws //=> { before: ' ',\n * // between: ' ',\n * // afterName: '\\n',\n * // after: '\\n' }\n */\n}\n\nexport default AtRule;\n"," // @flow\n/**\n * Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n * const list = postcss.list;\n *\n * @namespace list\n */\nconst list = {\n split(string, separators, last) {\n const array = [];\n let current = '';\n let split = false;\n\n let func = 0;\n let quote = false;\n let escape = false;\n\n for (let i = 0; i < string.length; i++) {\n const letter = string[i];\n\n if (quote) {\n if (escape) {\n escape = false;\n } else if (letter === '\\\\') {\n escape = true;\n } else if (letter === quote) {\n quote = false;\n }\n } else if (letter === '\'' || letter === \"\"\") {\n quote = letter;\n } else if (letter === '(') {\n func += 1;\n } else if (letter === ')') {\n if (func > 0) func -= 1;\n } else if (func === 0) {\n if (separators.indexOf(letter) !== -1) split = true;\n }\n\n if (split) {\n if (current !== '') array.push(current.trim());\n current = '';\n split = false;\n } else {\n current += letter;\n }\n }\n\n if (last || current !== '') array.push(current.trim());\n return array;\n },\n\n /**\n * Safely splits space-separated values (such as those for `background`,\n * `border-radius`, and other shorthand properties).\n *\n * @param {string} string - space-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n * postcss.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']\n */\n space(string) {\n const spaces = [' ', '\\n', '\\t'];\n return list.split(string, spaces);\n },\n\n /**\n * Safely splits comma-separated values (such as those for `transition-*`\n * and `background` properties).\n *\n * @param {string} string - comma-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n * postcss.list.comma('black, linear-gradient(white, black)')\n * //=> ['black', 'linear-gradient(white, black)']\n */\n comma(string) {\n const comma = ',';\n return list.split(string, [comma], true);\n },\n};\n\nexport default list;\n"," // @flow\nimport './at-rule'; // break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport warnOnce from './warn-once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('a{}');\n * const rule = root.first;\n * rule.type

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  //=> 'rule'\n * rule.toString() //=> 'a{}'\n */\nclass Rule extends Container {\n  constructor(defaults) {\n
super(defaults);\n    this.type = 'rule';\n    if (!this.nodes) this.nodes = [];\n  }\n\n  /**\n   * An array containing the
rule's individual selectors.\n   * Groups of selectors are split at commas.\n   *\n   * @type {string[]}\n   *\n   *
@example\n   * const root = postcss.parse('a, b { }');\n   * const rule = root.first;\n   *\n   * rule.selector  //=> 'a, b'\n
* rule.selectors //=> ['a', 'b']\n   *\n   * rule.selectors = ['a', 'strong'];\n   * rule.selector //=> 'a, strong'\n   */\n  get
selectors() {\n    return list.comma(this.selector);\n  }\n\n  set selectors(values) {\n    const match = this.selector ?
this.selector.match(/,\\s*/) : null;\n    const sep = match ? match[0] : `,${this.raw('between', 'beforeOpen')}`;\n
this.selector = values.join(sep);\n  }\n\n  get _selector() {\n    warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n    return this.raws.selector;\n  }\n\n  set _selector(val) {\n    warnOnce('Rule#_selector is
deprecated. Use Rule#raws.selector');\n    this.raws.selector = val;\n  }\n\n  /**\n   * @memberof Rule#\n   *
@member {string} selector - the rule's full selector represented\n   *                                  as a string\n   *\n   *
@example\n   * const root = postcss.parse('a, b { }');\n   * const rule = root.first;\n   * rule.selector //=> 'a, b'\n
*/\n\n  /**\n   * @memberof Rule#\n   * @member {object} raws - Information to generate byte-to-byte equal\n   *
                    node string as it was in the origin input.\n   *\n   * Every parser saves its own properties,\n   * but the
default CSS parser uses:\n   *\n   * * `before`: the space symbols before the node. It also stores `*`\n   *   and `_`
symbols before the declaration (IE hack).\n   * * `after`: the space symbols after the last child of the node\n   *   to
the end of the node.\n   * * `between`: the symbols between the property and value\n   *   for declarations, selector
and `{` for rules, or last parameter\n   *   and `{` for at-rules.\n   * * `semicolon`: contains true if the last child has\n
*   an (optional) semicolon.\n   *\n   * PostCSS cleans selectors from comments and extra spaces,\n   * but it stores
origin content in raws properties.\n   * As such, if you don't change a declaration's value,\n   * PostCSS will use the
raw value with comments.\n   *\n   * @example\n   * const root = postcss.parse('a {\\n  color:black\\n}')\n   *
root.first.first.raws //=> { before: '', between: ' ', after: '\\n' }\n   */\n}\n\nexport default Rule;\n","// @flow\n/**\n *
Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if (
decl.important ) {\n *     decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n
/**\n   * @param {string} text        - warning message\n   * @param {Object} [opts]      - warning options\n   *
@param {Node}   opts.node   - CSS node that caused the warning\n   * @param {string} opts.word   - word in CSS
source that caused the warning\n   * @param {number} opts.index  - index in CSS node string that caused\n   *
                    the warning\n   * @param {string} opts.plugin - name of the plugin that created\n   *
this warning. {@link Result#warn} fills\n   *                                  this property automatically.\n   */\n
constructor(text, opts = {}) {\n    /**\n     * @member {string} - Type to filter warnings from\n     *
{@link Result#messages}. Always equal\n     *                    to `\"warning\"`.\n     *\n     * @example\n     * const
nonWarning = result.messages.filter(i => i.type !== 'warning')\n     */\n    this.type = 'warning';\n    /**\n     *
@member {string} - The warning message.\n     *\n     * @example\n     * warning.text //=> 'Try to avoid
!important'\n     */\n    this.text = text;\n\n    if (opts.node && opts.node.source) {\n      const pos =
opts.node.positionBy(opts);\n      /**\n       * @member {number} - Line in the input file\n       *                    with
this warning's source\n       *\n       * @example\n       * warning.line //=> 5\n       */\n      this.line = pos.line;\n
/**\n       * @member {number} - Column in the input file\n       *                    with this warning's source.\n       *\n
   * @example\n       * warning.column //=> 6\n       */\n      this.column = pos.column;\n    }\n\n    for (const opt in
opts) this[opt] = opts[opt];\n  }\n\n  /**\n   * Returns a warning position and message.\n   *\n   * @example\n   *
warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n   *\n   * @return {string} warning position and
message\n   */\n  toString() {\n    if (this.node) {\n      return this.node.error(this.text, {\n        plugin: this.plugin,\n
  index: this.index,\n        word: this.word,\n      }).message;\n    } else if (this.plugin) {\n      return `${this.plugin}:
${this.text}`;\n    } else {\n      return this.text;\n    }\n  }\n\n  /**\n   * @memberof Warning#\n   * @member
{string} plugin - The name of the plugin that created\n   *                    it will fill this property automatically.\n
*                    this warning. When you call {@link Node#warn}\n   *\n   * @example\n   * warning.plugin //=>
'postcss-important'\n   */\n\n  /**\n   * @memberof Warning#\n   * @member {Node} node - Contains the CSS node
that caused the warning.\n   *\n   * @example\n   * warning.node.toString() //=> 'color: white !important'\n
*/\n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef  {object}
```

Message\n * @property {string} type   - message type\n * @property {string} plugin - source PostCSS plugin name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by {@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n * postcss([cssnext]).process(css).then(function (result) {\n *    console.log(result.css);\n * });\n *\n * @example\n * var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n  /**\n   * @param {Processor} processor - processor used for this transformation.\n   * @param {Root}      root      - Root node after all transformations.\n   * @param {processOptions} opts - options from the {@link Processor#process}\n   *                                or {@link Root#toResult}\n   */\n  constructor(processor, root, opts) {\n    /**\n     * @member {Processor} - The Processor instance used\n     *                       for this transformation.\n     *\n     * @example\n     * for ( let plugin of result.processor.plugins) {\n     *   if ( plugin.postcssPlugin === 'postcss-bad' ) {\n     *     throw 'postcss-good is incompatible with postcss-bad';\n     *   }\n     * });\n     */\n    this.processor = processor;\n    /**\n     * @member {Message[]} - Contains messages from plugins\n     *                       (e.g., warnings or custom messages).\n     *                       Each message should have type\n     *                       and plugin properties.\n     *\n     * @example\n     * postcss.plugin('postcss-min-browser', () => {\n     *   return (root, result) => {\n     *     var browsers = detectMinBrowsersByCanIUse(root);\n     *     result.messages.push({\n     *       type:    'min-browser',\n     *       plugin:  'postcss-min-browser',\n     *       browsers: browsers\n     *     });\n     *   };\n     * });\n     */\n    this.messages = [];\n    /**\n     * @member {Root} - Root node after all transformations.\n     *\n     * @example\n     * root.toResult().root == root;\n     */\n    this.root = root;\n    /**\n     * @member {processOptions} - Options from the {@link Processor#process}\n     *                            or {@link Root#toResult} call\n     *                            that produced this Result instance.\n     *\n     * @example\n     * root.toResult(opts).opts == opts;\n     */\n    this.opts = opts;\n    /**\n     * @member {string} - A CSS string representing of {@link Result#root}.\n     *\n     * @example\n     * postcss.parse('a{}').toResult().css //=> \"a{}\"\n     */\n    this.css = undefined;\n    /**\n     * @member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n     *                                class from the `source-map` library,\n     *                                representing changes\n     *                                to the {@link Result#root} instance.\n     *\n     * @example\n     * result.map.toJSON() //=> { version: 3, file: 'a.css', … }\n     *\n     * @example\n     * if ( result.map ) {\n     *   fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n     * }\n     */\n    this.map = undefined;\n  }\n\n  /**\n   * Returns for @{link Result#css} content.\n   *\n   * @example\n   * result + '' === result.css\n   *\n   * @return {string} string representing of {@link Result#root}\n   */\n  toString() {\n    return this.css;\n  }\n\n  /**\n   * Creates an instance of {@link Warning} and adds it\n   * to {@link Result#messages}.\n   *\n   * @param {string} text        - warning message\n   * @param {Object} [opts]      - warning options\n   * @param {Node}   opts.node   - CSS node that caused the warning\n   * @param {string} opts.word   - word in CSS source that caused the warning\n   * @param {number} opts.index  - index in CSS node string that caused\n   *                               the warning\n   * @param {string} opts.plugin - name of the plugin that created\n   *                               this warning. {@link Result#warn} fills\n   *                               this property automatically.\n   *\n   * @return {Warning} created warning\n   */\n  warn(text, opts = {}) {\n    if (!opts.plugin) {\n      if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n        opts.plugin = this.lastPlugin.postcssPlugin;\n      }\n    }\n\n    const warning = new Warning(text, opts);\n    this.messages.push(warning);\n\n    return warning;\n  }\n\n  /**\n   * Returns warnings from plugins. Filters {@link Warning} instances\n   * from {@link Result#messages}.\n   *\n   * @example\n   * result.warnings().forEach(warn => {\n   *   console.warn(warn.toString());\n   * });\n   *\n   * @return {Warning[]} warnings from plugins\n   */\n  warnings() {\n    return this.messages.filter(i => i.type === 'warning');\n  }\n\n  /**\n   * An alias for the {@link Result#css} property.\n   * Use it with syntaxes that generate non-CSS output.\n   * @type {string}\n   *\n   * @example\n   * result.css === result.content;\n   */\n  get content() {\n    return this.css;\n  }\n}\n\nexport default Result;\n","// @flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from './result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n  return typeof obj === 'object' && typeof obj.then === 'function';\n}\n\n/**\n * @callback onFulfilled\n * @param {Result} result\n */\n\n/**\n * @callback onRejected\n * @param {Error} error\n */\n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n *\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy =

postcss([cssnext]).process(css);\n */\nclass LazyResult {\n  constructor(processor, css, opts) {\n    this.stringified = false;\n    this.processed = false;\n\n    let root;\n    if (typeof css === 'object' && css.type === 'root') {\n      root = css;\n    } else if (css instanceof LazyResult || css instanceof Result) {\n      root = css.root;\n      if (css.map) {\n if (typeof opts.map === 'undefined') opts.map = {};\n        if (!opts.map.inline) opts.map.inline = false;\n opts.map.prev = css.map;\n      }\n    } else {\n      let parser = parse;\n      if (opts.syntax) parser = opts.syntax.parse;\n      if (opts.parser) parser = opts.parser;\n      if (parser.parse) parser = parser.parse;\n\n      try {\n        root = parser(css, opts);\n      } catch (error) {\n        this.error = error;\n      }\n    }\n\n    this.result = new Result(processor, root, opts);\n  }\n\n  /**\n   * Returns a {@link Processor} instance, which will be used\n   * for CSS transformations.\n   * @type {Processor}\n   */\n  get processor() {\n    return this.result.processor;\n  }\n\n  /**\n   * Options from the {@link Processor#process} call.\n   * @type {processOptions}\n   */\n  get opts() {\n return this.result.opts;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins, converts `Root`\n   * to a CSS string and returns {@link Result#css}.\n   *\n   * This property will only work with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   * @see Result#css\n   */\n  get css() {\n    return this.stringify().css;\n  }\n\n  /**\n   * An alias for the `css` property. Use it with syntaxes\n   * that generate non-CSS output.\n   *\n   * This property will only work with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   * @see Result#content\n   */\n  get content() {\n    return this.stringify().content;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#map}.\n   *\n   * This property will only work with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {SourceMapGenerator}\n   * @see Result#map\n   */\n  get map() {\n    return this.stringify().map;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#root}.\n   *\n   * This property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins it will throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use {@link LazyResult#then}.\n   *\n   * @type {Root}\n   * @see Result#root\n   */\n  get root() {\n    return this.sync().root;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#messages}.\n   *\n   * This property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins it will throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use {@link LazyResult#then}.\n   *\n   * @type {Message[]}\n   * @see Result#messages\n   */\n  get messages() {\n return this.sync().messages;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and calls {@link Result#warnings()}.\n   *\n   * @return {Warning[]} warnings from plugins\n   */\n  warnings() {\n    return this.sync().warnings();\n  }\n\n  /**\n   * Alias for the {@link LazyResult#css} property.\n   *\n   * @example\n   * lazy + '' === lazy.css;\n   *\n   * @return {string} output CSS\n   */\n  toString() {\n    return this.css;\n  }\n\n  /**\n   * Processes input CSS through synchronous and asynchronous plugins\n   * and calls `onFulfilled` with a Result instance. If a plugin throws\n   * an error, the `onRejected` callback will be executed.\n   *\n   * It implements standard Promise API.\n   *\n   * @param {onFulfilled} onFulfilled - callback will be executed\n   *

when all plugins will finish work\n   * @param {onRejected}  onRejected  - callback will be execited on any error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   * postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * });\n   */\n  then(onFulfilled, onRejected) {\n    return this.async().then(onFulfilled, onRejected);\n  }\n\n  /**\n   * Processes input CSS through synchronous and asynchronous plugins\n   * and calls onRejected for each error thrown in any plugin.\n   *\n   * It implements standard Promise API.\n   *\n   * @param {onRejected} onRejected - callback will be execited on any error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   * postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * }).catch(error => {\n   * console.error(error);\n   * });\n   */\n  catch(onRejected) {\n    return this.async().catch(onRejected);\n  }\n\n  handleError(error, plugin) {\n    try {\n      this.error = error;\n      if (error.name === 'CssSyntaxError' &&

```
!error.plugin) {\n        error.plugin = plugin.postcssPlugin;\n        error.setMessage();\n      } else if
(plugin.postcssVersion) {\n        const pluginName = plugin.postcssPlugin;\n        const pluginVer =
plugin.postcssVersion;\n        const runtimeVer = this.result.processor.version;\n        const a = pluginVer.split('.');\n
    const b = runtimeVer.split('.');\n\n        if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n          warnOnce(\n
      `${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n              `uses
${pluginVer}. Perhaps this is ` +\n              `the source of the error below.`\n          );\n        }\n      }\n    } catch (err)
{\n      if (console && console.error) console.error(err);\n    }\n  }\n\n  asyncTick(resolve, reject) {\n    if (this.plugin
>= this.processor.plugins.length) {\n      this.processed = true;\n      return resolve();\n    }\n\n    try {\n      const
plugin = this.processor.plugins[this.plugin];\n      const promise = this.run(plugin);\n      this.plugin += 1;\n\n      if
(isPromise(promise)) {\n        promise\n          .then(() => {\n            this.asyncTick(resolve, reject);\n          })\n
.catch(error => {\n            this.handleError(error, plugin);\n            this.processed = true;\n            reject(error);\n
  });\n      } else {\n        this.asyncTick(resolve, reject);\n      }\n    } catch (error) {\n      this.processed = true;\n
reject(error);\n    }\n  }\n\n  async() {\n    if (this.processed) {\n      return new Promise((resolve, reject) => {\n        if
(this.error) {\n          reject(this.error);\n        } else {\n          resolve(this.stringify());\n        }\n      });\n    }\n    if
(this.processing) {\n      return this.processing;\n    }\n\n    this.processing = new Promise((resolve, reject) => {\n
if (this.error) return reject(this.error);\n      this.plugin = 0;\n      this.asyncTick(resolve, reject);\n    }).then(() => {\n
    this.processed = true;\n      return this.stringify();\n    });\n\n    return this.processing;\n  }\n\n  sync() {\n    if
(this.processed) return this.result;\n    this.processed = true;\n\n    if (this.processing) {\n      throw new Error('Use
process(css).then(cb) to work with async plugins');\n    }\n\n    if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n      const promise = this.run(plugin);\n      if (isPromise(promise))
{\n        throw new Error('Use process(css).then(cb) to work with async plugins');\n      }\n    });\n\n    return
this.result;\n  }\n\n  run(plugin) {\n    this.result.lastPlugin = plugin;\n\n    try {\n      return plugin(this.result.root,
this.result);\n    } catch (error) {\n      this.handleError(error, plugin);\n      throw error;\n    }\n  }\n\n  stringify() {\n
if (this.stringified) return this.result;\n    this.stringified = true;\n\n    this.sync();\n\n    const opts = this.result.opts;\n
  let str = stringify;\n    if (opts.syntax) str = opts.syntax.stringify;\n    if (opts.stringifier) str = opts.stringifier;\n    if
(str.stringify) str = str.stringify;\n\n    let result = '';\n    str(this.root, i => {\n      result += i;\n    });\n    this.result.css
= result;\n\n    return this.result;\n  }\n}\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part          - part of generated CSS connected to this
node\n * @param {Node}   node          - AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n
*/\n\n/**\n * @callback parser\n *\n * @param {string|toString} css   - string with input CSS or any object\n *
                with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n *\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n *\n * @param {Node}
node       - start node for stringifing. Usually {@link Root}.\n * @param {builder} builder - function to concatenate
CSS from node's parts\n *                          or generate string and source map\n *\n * @return {void}\n */\n\n/**\n
* @typedef {object} syntax\n * @property {parser} parse          - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root     - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n */\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n */\n\n/**\n * @typedef {object}
processOptions\n * @property {string} from             - the path of the CSS source file.\n *
You should always set `from`,\n *                          because it is used in source map\n *
 generation and syntax error messages.\n * @property {string} to             - the path where you'll put the output\n *
                CSS file. You should always set `to`\n *                          to generate correct source
maps.\n * @property {parser} parser          - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax          - object with `parse` and
`stringify`\n * @property {object} map            - source map options\n * @property {boolean} map.inline
  - does source map should\n *                          be embedded in the output\n *
            CSS as a base64-encoded\n *                          comment\n * @property
```

{string|object|false|function} map.prev - source map content\n * from a previous\n * processing step\n * (for example, Sass).\n * PostCSS will try to find\n * previous map\n * automatically, so you\n * could disable it by\n * `false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set\n * the origin content to map\n * @property {string|false} map.annotation - does PostCSS should set\n * annotation comment to map\n * @property {string} map.from - override `from` in map's\n * `sources`\n */\n\n/**\n * Contains plugins to process CSS. Create one `Processor` instance,\n * initialize its plugins, and then use that instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result => console.log(result.css));\n */\nclass Processor {\n  /**\n   * @param {Array.<Plugin|pluginFunction>|Processor} plugins - PostCSS\n   *  plugins. See {@link Processor#use} for plugin format.\n   */\n  constructor(plugins = []) {\n    /**\n     * @member {string} - Current PostCSS version.\n     *\n     * @example\n     * if ( result.processor.version.split('.')[0] !== '5' ) {\n     *  throw new Error('This plugin works only with PostCSS 5');\n * }\n     */\n    this.version = '5.2.0';\n    /**\n     * @member {pluginFunction[]} - Plugins added to this processor.\n   *\n     * @example\n     * const processor = postcss([autoprefixer, precss]);\n     * processor.plugins.length //=> 2\n   */\n    this.plugins = this.normalize(plugins);\n  }\n\n  /**\n   * Adds a plugin to be used as a CSS processor.\n   *\n  * PostCSS plugin can be in 4 formats:\n   * * A plugin created by {@link postcss.plugin} method.\n   * * A function. PostCSS will pass the function a @{link Root}\n   *  as the first argument and current {@link Result} instance\n   *  as the second.\n   * * An object with a `postcss` method. PostCSS will use that method\n   *  as described in #2.\n   * * Another {@link Processor} instance. PostCSS will copy plugins\n   *  from that instance into this one.\n   *\n   * Plugins can also be added by passing them as arguments when creating\n   * a `postcss` instance (see [`postcss(plugins)`]).\n   *\n   * Asynchronous plugins should return a `Promise` instance.\n   *\n   * @param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n   *  or {@link Processor}\n   *  with plugins\n   *\n   * @example\n   * const processor = postcss()\n   *  .use(autoprefixer)\n   *  .use(precss);\n   *\n   * @return {Processes} current processor to make methods chain\n   */\n  use(plugin) {\n    this.plugins = this.plugins.concat(this.normalize([plugin]));\n    return this;\n  }\n\n  /**\n   * Parses source CSS and returns a {@link LazyResult} Promise proxy.\n   * Because some plugins can be asynchronous it doesn't make\n   * any transformations. Transformations will be applied\n   * in the {@link LazyResult} methods.\n   *\n   * @param {string|toString|Result} css - String with input CSS or\n   *  any object with a `toString()`\n   *  method, like a Buffer.\n   * Optionally, send a {@link Result}\n   *  instance and the processor will\n   *  take the {@link Root} from it.\n   * @param {processOptions} [opts]  - options\n   *\n   * @return {LazyResult} Promise proxy\n   *\n   * @example\n   * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n   * .then(result => {\n   *  console.log(result.css);\n   *  });\n   */\n  process(css, opts = {}) {\n    return new LazyResult(this, css, opts);\n  }\n\n  normalize(plugins) {\n    let normalized = [];\n    plugins.forEach(i => {\n      if (i.postcss) i = i.postcss;\n\n      if (typeof i === 'object' && Array.isArray(i.plugins)) {\n        normalized = normalized.concat(i.plugins);\n      } else if (typeof i === 'function') {\n        normalized.push(i);\n      } else {\n throw new Error(`${i} is not a PostCSS plugin`);\n      }\n    });\n    return normalized;\n  }\n}\n\nexport default Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from './warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('a{color:black} b{z-index:2}');\n * root.type  //=> 'root'\n * root.nodes.length //=> 2\n */\nclass Root extends Container {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'root';\n    if (!this.nodes) this.nodes = [];\n  }\n\n  removeChild(child) {\n    child = this.index(child);\n\n  if (child === 0 && this.nodes.length > 1) {\n      this.nodes[1].raws.before = this.nodes[child].raws.before;\n }\n\n    return super.removeChild(child);\n  }\n\n  normalize(child, sample, type) {\n    const nodes =

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super.normalize(child);\n\n    if (sample) {\n      if (type === 'prepend') {\n        if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n        } else {\n          delete sample.raws.before;\n        }\n      }
else if (this.first !== sample) {\n        nodes.forEach(node => {\n          node.raws.before = sample.raws.before;\n
});\n      }\n    }\n\n    return nodes;\n  }\n\n  /**\n   * Returns a {@link Result} instance representing the root's
CSS.\n   *\n   * @param {processOptions} [opts] - options with only `to` and `map` keys\n   *\n   * @return
{Result} result with current root's CSS\n   *\n   * @example\n   * const root1 = postcss.parse(css1, { from: 'a.css'
});\n   * const root2 = postcss.parse(css2, { from: 'b.css' });\n   * root1.append(root2);\n   * const result =
root1.toResult({ to: 'all.css', map: true });\n   */\n  toResult(opts = {}) {\n    const lazy = new LazyResult(new
Processor(), this, opts);\n    return lazy.stringify();\n  }\n\n  remove(child) {\n    warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n    this.removeChild(child);\n  }\n\n  prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n    return this.source.input.map;\n  }\n\n
/**\n   * @memberof Root#\n   * @member {object} raws - Information to generate byte-to-byte equal\n   *
node string as it was in the origin input.\n   *\n   * Every parser saves its own properties,\n   * but the default
CSS parser uses:\n   *\n   * * `after`: the space symbols after the last child to the end of file.\n   * * `semicolon`: is
the last child has an (optional) semicolon.\n   *\n   * @example\n   * postcss.parse('a {}\\n').raws //=> { after: '\\n'
}\n   * postcss.parse('a {}').raws   //=> { after: '' }\n   */\n}\n\nexport default Root;\n","// @flow\nimport './root'; //
break cyclical dependency deadlock – #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import
PreviousMap    from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef  {object} filePosition\n *
@property {string} file   - path to file\n * @property {number} line   - source line in file\n * @property {number}
column - source column in file\n */\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root  =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\nclass Input {\n  /**\n   * @param
{string} css    - input CSS source\n   * @param {object} [opts] - {@link Processor#process} options\n   */\n
constructor(css, opts = {}) {\n    /**\n     * @member {string} - input CSS source\n     *\n     * @example\n     *
const input = postcss.parse('a{}', { from: file }).input;\n     * input.css //=> \"a{}\";\n     */\n    this.css =
css.toString();\n\n    if (this.css[0] === '\\uFEFF' || this.css[0] === '\\uFFFE') {\n      this.css = this.css.slice(1);\n
}\n\n    if (opts.from) {\n      if (/^\\w+:\\/\\/.test(opts.from)) {\n        /**\n         * @member {string} - The absolute
path to the CSS source file\n         *                    defined with the `from` option.\n         *\n         * @example\n         *
const root = postcss.parse(css, { from: 'a.css' });\n         * root.source.input.file //=> '/home/ai/a.css'\n         */\n
this.file = opts.from;\n      } else {\n        this.file = path.resolve(opts.from);\n      }\n    }\n\n    /*\n        let map =
new PreviousMap(this.css, opts);\n        if ( map.text ) {\n            /!**\n             * @member {PreviousMap} - The
input source map passed from\n             *                    a compilation step before PostCSS\n             *
 (for example, from Sass compiler).\n             *\n             * @example\n             *
root.source.input.map.consumer().sources //=> ['a.sass']\n             *!/\n            this.map = map;\n            let file =
map.consumer().file;\n            if ( !this.file && file ) this.file = this.mapResolve(file);\n        }\n*/\n\n    if (!this.file)
{\n      sequence += 1;\n      /**\n       * @member {string} - The unique ID of the CSS source. It will be\n       *
created if `from` option is not provided\n       *                    (because PostCSS does not know the file path).\n
 *\n       * @example\n       * const root = postcss.parse(css);\n       * root.source.input.file //=> undefined\n       *
root.source.input.id   //=> \"<input css 1>\"\n       */\n      this.id = `<input css ${sequence}>`;\n    }\n    if (this.map)
this.map.file = this.from;\n  }\n\n  error(message, line, column, opts = {}) {\n    let result;\n    const origin =
this.origin(line, column);\n    if (origin) {\n      result = new CssSyntaxError(\n        message,\n        origin.line,\n
origin.column,\n        origin.source,\n        origin.file,\n        opts.plugin\n      );\n    } else {\n      result = new
CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n    }\n\n    result.input = { line, column,
source: this.css };\n    if (this.file) result.input.file = this.file;\n\n    return result;\n  }\n\n  /**\n   * Reads the input
source map and returns a symbol position\n   * in the input source (e.g., in a Sass file that was compiled\n   * to CSS
before being passed to PostCSS).\n   *\n   * @param {number} line   - line in input CSS\n   * @param {number}
column - column in input CSS\n   *\n   * @return {filePosition} position in input source\n   *\n   * @example\n   *
root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n   */\n  origin(line, column) {\n    if (!this.map)
return false;\n    const consumer = this.map.consumer();\n\n    const from = consumer.originalPositionFor({ line,
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column });\n  if (!from.source) return false;\n\n  const result = {\n    file: this.mapResolve(from.source),\n
line: from.line,\n    column: from.column,\n  };\n\n  const source = consumer.sourceContentFor(from.source);\n
if (source) result.source = source;\n\n  return result;\n  }\n\n  mapResolve(file) {\n  if (/^\\w+:\\/\\/.test(file)) {\n
  return file;\n  } else {\n    return path.resolve(this.map.consumer().sourceRoot || '.', file);\n  }\n  }\n\n  /**\n  *
The CSS source identifier. Contains {@link Input#file} if the user\n  * set the `from` option, or {@link Input#id} if
they did not.\n  * @type {string}\n  *\n  * @example\n  * const root = postcss.parse(css, { from: 'a.css' });\n  *
root.source.input.from //=> \"/home/ai/a.css\"\n  *\n  * const root = postcss.parse(css);\n  * root.source.input.from
//=> \"<input css 1>\"\n  */\n  get from() {\n  return this.file || this.id;\n  }\n}\n\nexport default Input;\n","//
@flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser
from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n  tokenize() {\n  this.tokens =
tokenize(this.input, { ignoreErrors: true });\n  }\n\n  comment(token) {\n  const node = new Comment();\n
this.init(node, token[2], token[3]);\n  node.source.end = { line: token[4], column: token[5] };\n\n  let text =
token[1].slice(2);\n  if (text.slice(-2) === '*/') text = text.slice(0, -2);\n\n  if (/^\\s*$/.test(text)) {\n    node.text =
'';\n    node.raws.left = text;\n    node.raws.right = '';\n  } else {\n    const match =
text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n    node.text = match[2];\n    node.raws.left = match[1];\n
node.raws.right = match[3];\n  }\n  }\n\n  unclosedBracket() {}\n\n  unknownWord(start) {\n  const buffer =
this.tokens.slice(start, this.pos + 1);\n  this.spaces += buffer.map(i => i[1]).join('');\n  }\n\n  unexpectedClose() {\n
this.current.raws.after += '}';\n  }\n\n  doubleColon() {}\n\n  unnamedAtrule(node) {\n  node.name = '';\n  }\n\n
precheckMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n\n  let
split;\n  for (split = colon - 1; split >= 0; split--) {\n    if (tokens[split][0] === 'word') break;\n  }\n  for (split -=
1; split >= 0; split--) {\n    if (tokens[split][0] !== 'space') {\n      split += 1;\n      break;\n    }\n  }\n  const
other = tokens.splice(split, tokens.length - split);\n  this.decl(other);\n  }\n\n  checkMissedSemicolon() {}\n\n
endFile() {\n  if (this.current.nodes && this.current.nodes.length) {\n    this.current.raws.semicolon =
this.semicolon;\n  }\n  this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n\n  while
(this.current.parent) {\n    this.current = this.current.parent;\n    this.current.raws.after = '';\n  }\n  }\n}\n","//
@flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function
safeParse(css, opts) {\n  const input = new Input(css, opts);\n\n  const parser = new SafeParser(input);\n
parser.tokenize();\n  parser.loop();\n\n  return parser.root;\n}\n","// @flow\n/* eslint-disable import/no-unresolved
*/\nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from
'../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from
'../utils/flatten';\n// $FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated =
{};\n\nexport const resetStyleCache = () => {\n  generated = {};\n};\n\n/*\n InlineStyle takes arbitrary CSS and
generates a flat object\n */\nexport default (styleSheet: StyleSheet) => {\n  class InlineStyle {\n  rules: RuleSet;\n\n
  constructor(rules: RuleSet) {\n    this.rules = rules;\n  }\n\n  generateStyleObject(executionContext: Object) {\n
    const flatCSS = flatten(this.rules, executionContext).join('');\n\n    const hash =
generateComponentId(flatCSS);\n    if (!generated[hash]) {\n      const root = parse(flatCSS);\n      const
declPairs = [];\n      root.each(node => {\n        if (node.type === 'decl') {\n          declPairs.push([node.prop,
node.value]);\n        } else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {\n
/* eslint-disable no-console */\n          console.warn(`Node of type ${node.type} not supported as an inline
style`);\n        }\n      });\n      // RN currently does not support differing values for the corner radii of Image\n
// components (but does for View). It is almost impossible to tell whether we'll have\n      // support, so we'll just
disable multiple values here.\n      // https://github.com/styled-components/css-to-react-native/issues/11\n      const
styleObject = transformDeclPairs(declPairs, [\n        'borderRadius',\n        'borderWidth',\n        'borderColor',\n
    'borderStyle',\n      ]);\n      const styles = styleSheet.create({\n        generated: styleObject,\n      });\n
generated[hash] = styles.generated;\n    }\n    return generated[hash];\n  }\n  }\n\n  return InlineStyle;\n};\n","/*
eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be
consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present,
Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software

and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, { createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from '../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from './ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from '../types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or

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StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = () => true;\n\nclass StyledNativeComponent extends Component<*, *> {\n  root: ?Object;\n\n  attrs = {};\n\n  render() {\n    return (\n      <ThemeConsumer>\n        {(theme?: Theme) => {\n          const {\n            $as: transientAsProp,\n            as: renderAs,\n            forwardedComponent,\n            forwardedAs,\n            forwardedRef,\n            testID,\n            style = [],\n            ...props\n          } = this.props;\n\n          const { defaultProps, target, shouldForwardProp } = forwardedComponent;\n          const elementToBeRendered =\n            this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n          const generatedStyles = this.generateAndInjectStyles(\n            determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n            this.props\n          );\n\n          const isTargetTag = isTag(elementToBeRendered);\n          const computedProps = this.attrs !== props ? { ...props, ...this.attrs } : props;\n          const propFilterFn = shouldForwardProp || (isTargetTag && validAttr);\n          const propsForElement = {};\n          let key;\n\n          for (key in computedProps) {\n            if (key[0] === '$' || key === 'as') continue;\n            else if (key === 'forwardedAs') {\n              propsForElement.as = props[key];\n            } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n              // Don't pass through filtered tags through to native elements\n              propsForElement[key] = computedProps[key];\n            }\n          }\n\n          propsForElement.style = typeof style === 'function' ?\n            (state) => {\n              return [generatedStyles].concat(style(state))\n            }\n            : [generatedStyles].concat(style);\n          propsForElement.testID = testID;\n\n          if (forwardedRef) propsForElement.ref = forwardedRef;\n          if (forwardedAs) propsForElement.as = forwardedAs;\n\n          return createElement(elementToBeRendered, propsForElement);\n        }}\n      </ThemeConsumer>\n    );\n  }\n\n  buildExecutionContext(theme: ?Object, props: Object, attrs: Attrs) {\n    const context = { ...props, theme };\n\n    if (!attrs.length) return context;\n\n    this.attrs = {};\n\n    attrs.forEach(attrDef => {\n      let resolvedAttrDef = attrDef;\n      let attr;\n      let key;\n\n      if (isFunction(resolvedAttrDef)) {\n        resolvedAttrDef = resolvedAttrDef(context);\n      }\n\n      /* eslint-disable guard-for-in */\n      for (key in resolvedAttrDef) {\n        attr = resolvedAttrDef[key];\n        this.attrs[key] = attr;\n        context[key] = attr;\n      }\n      /* eslint-enable */\n    });\n\n    return context;\n  }\n\n  generateAndInjectStyles(theme: any, props: any) {\n    const { inlineStyle } = props.forwardedComponent;\n\n    const executionContext = this.buildExecutionContext(\n      theme,\n      props,\n      props.forwardedComponent.attrs\n    );\n\n    return inlineStyle.generateStyleObject(executionContext);\n  }\n\n  setNativeProps(nativeProps: Object) {\n    if (this.root !== undefined) {\n      // $FlowFixMe\n      this.root.setNativeProps(nativeProps);\n    } else if (process.env.NODE_ENV !== 'production') {\n      // eslint-disable-next-line no-console\n      console.warn(\n        'setNativeProps was called on a Styled Component wrapping a stateless functional component.'\n      );\n    }\n  }\n}\n\nexport default (InlineStyle: Function) => {\n  const createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n    const {\n      attrs = EMPTY_ARRAY,\n      displayName = generateDisplayName(target),\n      ParentComponent = StyledNativeComponent,\n    } = options;\n\n    const isClass = !isTag(target);\n    const isTargetStyledComp = isStyledComponent(target);\n\n    // $FlowFixMe\n    const WrappedStyledNativeComponent = React.forwardRef((props, ref) => (\n      <ParentComponent\n        {...props}\n        forwardedComponent={WrappedStyledNativeComponent}\n        forwardedRef={ref}\n      />\n    ));\n\n    const finalAttrs =\n      // $FlowFixMe\n      isTargetStyledComp && target.attrs\n        ? Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n        : attrs;\n\n    // eslint-disable-next-line prefer-destructuring\n    let shouldForwardProp = options.shouldForwardProp;\n\n    // $FlowFixMe\n    if (isTargetStyledComp && target.shouldForwardProp) {\n      if (shouldForwardProp) {\n        // compose nested shouldForwardProp calls\n        shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n          // $FlowFixMe\n          target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n          options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n      } else {\n        // eslint-disable-next-line prefer-destructuring\n        shouldForwardProp = target.shouldForwardProp;\n      }\n    }\n\n    /**\n     * forwardRef creates a new interim component, which we'll take advantage of\n     * instead of extending ParentComponent to create _another_ interim class\n     */\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.attrs = finalAttrs;\n\n    WrappedStyledNativeComponent.displayName = displayName;\n\n    // $FlowFixMe\n
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WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n  // $FlowFixMe\n WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n  // $FlowFixMe\n  isTargetStyledComp ? target.inlineStyle.rules.concat(rules) : rules\n  );\n\n  // $FlowFixMe\n WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n  // $FlowFixMe\n WrappedStyledNativeComponent.target = isTargetStyledComp\n  ? // $FlowFixMe\n  target.target\n  : target;\n  // $FlowFixMe\n  WrappedStyledNativeComponent.withComponent = function withComponent(tag: Target) {\n  const { displayName: _, componentId: __, ...optionsToCopy } = options;\n  const newOptions = {\n  ...optionsToCopy,\n  attrs: finalAttrs,\n  ParentComponent,\n  };\n\n  return createStyledNativeComponent(tag, newOptions, rules);\n  };\n\n  // $FlowFixMe\n Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n  get() {\n  return this._foldedDefaultProps;\n  },\n\n  set(obj) {\n  // $FlowFixMe\n  this._foldedDefaultProps = isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;\n  },\n  });\n\n  if (isClass) {\n hoist(WrappedStyledNativeComponent, (target: any), {\n  // all SC-specific things should not be hoisted\n attrs: true,\n  displayName: true,\n  shouldForwardProp: true,\n  inlineStyle: true,\n styledComponentId: true,\n  target: true,\n  withComponent: true,\n  });\n  }\n\n  return WrappedStyledNativeComponent;\n  };\n\n  return createStyledNativeComponent;\n};\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n  result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n  // eslint-disable-next-line no-param-reassign\n arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n  // $FlowFixMe\n  return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n  // $FlowFixMe\n  return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n  return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n  constructWithOptions(componentConstructor, tag, {\n ...options,\n  attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n\n  return templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n  const theme = useContext(ThemeContext);\n  // $FlowFixMe defaultProps isn't declared so it can be inferrable\n  const {

defaultProps } = Component;\n  const themeProp = determineTheme(props, theme, defaultProps);\n\n  if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n        Component\n      )}\"`\n    );\n  }\n\n  return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n\n/* eslint-disable import/no-unresolved */\nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from '../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst reactNative = require('react-native');\n\nconst InlineStyle = _InlineStyle(reactNative.StyleSheet);\nconst StyledNativeComponent = _StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for some reason, so let's\n *  assume it's for a good reason and not eagerly load them all */\nconst aliases = `ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Slider\n SliderIOS SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBar\n SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedback\n View ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`;\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes it to styled */\naliases.split(/\\s+/m).forEach(alias =>\n  Object.defineProperty(styled, alias, {\n    enumerable: true,\n    configurable: false,\n    get() {\n      return styled(reactNative[alias]);\n    },\n  })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\nexport default styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","generateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash","str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStatelessFunction","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComponentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSION","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Error","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","indexOfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","node","getAttribute","parentNode","removeChild","getNonce","__webpack_nonce__","ELEMENT_TYPE","findLastStyleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevStyle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServer","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule",

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No license file was found, but licenses were detected in source scan.

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'string';\n}\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to

troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"};","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n  this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n  let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n  throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n  this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n  this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n  ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n  this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n  const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n  nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group +

1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet = (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0; group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size) continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !== undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names = content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if ((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet: Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules: string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n    const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n      const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n        setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n        sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n  }\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes = document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node = ((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) {\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n        node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window !== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n      : null\n    : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle = findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION, SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n  parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return ((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet = styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n\n  throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define

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*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else
if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n
}\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet:
CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element =
makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode(''));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n
}\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n
this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n\n  deleteRule(index: number):
void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    const rule =
this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule
!== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return '';\n    }\n
}\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements
Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?:
HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =
element.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <=
this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode =
this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    }
else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n
this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if
(index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A
completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag
{\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n
this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n
this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n
deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number):
string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n  }\n}\n","//
@flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from
'../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from
'./GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from
'./Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE =
IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n
target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype
NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer:
!IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for
stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs:
GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server:
boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id:
string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs =
EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n
this.options = {\n      ...defaultOptions,\n      ...options,\n    };\n\n    this.gs = globalStyles;\n    this.names = new
Map(names);\n    this.server = !!options.isServer;\n\n    // We rehydrate only once and use the sheet that is created
first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE =
false;\n      rehydrateSheet(this);\n    }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n
(withNames && this.names) || undefined\n    );\n  }\n\n  allocateGSInstance(id: string) {\n    return (this.gs[id] =
(this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag():
```

GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n  name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n  h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\nimport { SC_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n */\nexport default class ComponentStyle {\n  baseHash: number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n  this.rules = rules;\n  this.staticRulesId = '';\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n  (baseStyle === undefined || baseStyle.isStatic) &&\n  isStaticRules(rules);\n  this.componentId = componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is improved further with use of the babel plugin \"namespace\" feature\n  this.baseHash = phash(SEED, componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n  }\n\n  /*\n  * Flattens a rule set into valid CSS\n  * Hashes it, wraps the whole chunk in a .hash1234 {}\n  * Returns the hash to be injected on render()\n  * */\n  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n  const { componentId } = this;\n\n  const names = [];\n\n  if (this.baseStyle) {\n  names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n  }\n\n  // force dynamic classnames if user-supplied stylis plugins are in use\n  if (this.isStatic && !stylis.hash) {\n  if (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n  names.push(this.staticRulesId);\n  } else {\n  const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join('');\n  const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n  if (!styleSheet.hasNameForId(componentId, name)) {\n  const cssStaticFormatted = stylis(cssStatic, `.${name}`,

undefined, componentId);\n\n styleSheet.insertRules(componentId, name, cssStaticFormatted);\n }\n\n names.push(name);\n this.staticRulesId = name;\n }\n } else {\n const { length } = this.rules;\n let dynamicHash = phash(this.baseHash, stylis.hash);\n let css = '';\n\n for (let i = 0; i < length; i++) {\n const partRule = this.rules[i];\n\n if (typeof partRule === 'string') {\n css += partRule;\n\n if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n } else if (partRule) {\n const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n const partString = Array.isArray(partChunk) ? partChunk.join('') : partChunk;\n dynamicHash = phash(dynamicHash, partString + i);\n css += partString;\n }\n }\n\n if (css) {\n const name = generateName(dynamicHash >>> 0);\n\n if (!styleSheet.hasNameForId(componentId, name)) {\n const cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n styleSheet.insertRules(componentId, name, cssFormatted);\n }\n\n names.push(name);\n }\n }\n\n return names.join(' ');\n }\n}\n","function stylis_min (W) {\n function M(d, c, e, h, a) {\n for (var m = 0, b = 0, v = 0, n = 0, q, g, x = 0, K = 0, k, u = k = q = 0, l = 0, r = 0, I = 0, t = 0, B = e.length, J = B - 1, y, f = '', p = '', F = '', G = '', C; l < B;) {\n g = e.charCodeAt(l);\n l === J && 0 !== b + n + v + m && (0 !== b && (g = 47 === b ? 10 : 47), n = v = m = 0, B++, J++);\n\n if (0 === b + n + v + m) {\n if (l === J && (0 < r && (f = f.replace(N, '')), 0 < f.trim().length)) {\n switch (g) {\n case 32:\n case 9:\n case 59:\n case 13:\n case 10:\n break;\n\n default:\n f += e.charAt(l);\n }\n\n g = 59;\n }\n\n switch (g) {\n case 123:\n f = f.trim();\n q = f.charCodeAt(0);\n k = 1;\n\n for (t = ++l; l < B;) {\n switch (g = e.charCodeAt(l)) {\n case 123:\n k++;\n break;\n\n case 125:\n k--;\n break;\n\n case 47:\n switch (g = e.charCodeAt(l + 1)) {\n case 42:\n case 47:\n a: {\n for (u = l + 1; u < J; ++u) {\n switch (e.charCodeAt(u)) {\n case 47:\n if (42 === g && 42 === e.charCodeAt(u - 1) && l + 2 !== u) {\n l = u + 1;\n break a;\n }\n\n break;\n\n case 10:\n if (47 === g) {\n l = u + 1;\n break a;\n }\n\n }\n }\n\n l = u;\n }\n\n }\n\n break;\n\n case 91:\n g++;\n\n case 40:\n g++;\n\n case 34:\n case 39:\n for (; l++ < J && e.charCodeAt(l) !== g;) {\n }\n\n }\n\n if (0 === k) break;\n l++;\n }\n\n k = e.substring(t, l);\n 0 === q && (q = (f = f.replace(ca, '').trim()).charCodeAt(0));\n\n switch (q) {\n case 64:\n 0 < r && (f = f.replace(N, ''));\n g = f.charCodeAt(1);\n\n switch (g) {\n case 100:\n case 109:\n case 115:\n case 45:\n r = c;\n break;\n\n default:\n r = O;\n }\n\n k = M(c, r, k, g, a + 1);\n t = k.length;\n 0 < A && (r = X(O, f, I), C = H(3, k, r, c, D, z, t, g, a, h), f = r.join(''), void 0 !== C && 0 === (t = (k = C.trim()).length) && (g = 0, k = ''));\n if (0 < t) switch (g) {\n case 115:\n f = f.replace(da, ea);\n\n case 100:\n case 109:\n case 45:\n k = f + '{' + k + '}';\n break;\n\n case 107:\n f = f.replace(fa, '$1 $2');\n k = f + '{' + k + '}';\n k = 1 === w || 2 === w && L('@' + k, 3) ? '@-webkit-' + k + '@' + k : '@' + k;\n break;\n\n default:\n k = f + k, 112 === h && (k = (p += k, ''));\n } else k = '';\n break;\n\n default:\n k = M(c, X(c, f, I), k, h, a + 1);\n }\n\n F += k;\n k = I = r = u = q = 0;\n f = '';\n g = e.charCodeAt(++l);\n break;\n\n case 125:\n case 59:\n f = (0 < r ? f.replace(N, '') : f).trim();\n if (1 < (t = f.length)) switch (0 === u && (q = f.charCodeAt(0), 45 === q || 96 < q && 123 > q) && (t = (f = f.replace(' ', ':')).length), 0 < A && void 0 !== (C = H(1, f, c, d, D, z, p.length, h, a, h)) && 0 === (t = (f = C.trim()).length) && (f = '\\x00\\x00'), q = f.charCodeAt(0), g = f.charCodeAt(1), q) {\n case 0:\n break;\n\n case 64:\n if (105 === g || 99 === g) {\n G += f + e.charAt(l);\n break;\n }\n\n default:\n 58 !== f.charCodeAt(t - 1) && (p += P(f, q, g, f.charCodeAt(2)));\n }\n I = r = u = q = 0;\n f = '';\n g = e.charCodeAt(++l);\n }\n }\n\n switch (g) {\n case 13:\n case 10:\n 47 === b ? b = 0 : 0 === 1 + q && 107 !== h && 0 < f.length && (r = 1, f += '\\x00');\n 0 < A * Y && H(0, f, c, d, D, z,

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p.length, h, a, h);\n        z = 1;\n        D++;\n        break;\n\n        case 59:\n        case 125:\n        if (0 === b + n
+ v + m) {\n            z++;\n            break;\n        }\n\n        default:\n        z++;\n        y = e.charAt(l);\n\n
switch (g) {\n            case 9:\n            case 32:\n            if (0 === n + m + b) switch (x) {\n            case 44:\n
    case 58:\n            case 9:\n            case 32:\n            y = '';\n            break;\n\n            default:\n
        32 !== g && (y = ' ');\n            }\n            break;\n\n            case 0:\n            y = '\\\\0';\n            break;\n\n
        case 12:\n            y = '\\\\f';\n            break;\n\n            case 11:\n            y = '\\\\v';\n            break;\n\n
case 38:\n            0 === n + b + m && (r = I = 1, y = '\\f' + y);\n            break;\n\n            case 108:\n            if (0
=== n + b + m + E && 0 < u) switch (l - u) {\n            case 2:\n            112 === x && 58 === e.charCodeAt(l
- 3) && (E = x);\n\n            case 8:\n            111 === K && (E = K);\n            }\n            break;\n\n
case 58:\n            0 === n + b + m && (u = l);\n            break;\n\n            case 44:\n            0 === b + v + n + m
&& (r = 1, y += '\\r');\n            break;\n\n            case 34:\n            case 39:\n            0 === b && (n = n === g ? 0 :
0 === n ? g : n);\n            break;\n\n            case 91:\n            0 === n + b + v && m++;\n            break;\n\n
case 93:\n            0 === n + b + v && m--;\n            break;\n\n            case 41:\n            0 === n + b + m && v--
;\n            break;\n\n            case 40:\n            if (0 === n + b + m) {\n            if (0 === q) switch (2 * x + 3 * K)
{\n            case 533:\n            break;\n\n            default:\n            q = 1;\n            }\n
v++;\n            }\n\n            break;\n\n            case 64:\n            0 === b + v + n + m + u + k && (k = 1);\n
break;\n\n            case 42:\n            case 47:\n            if (!(0 < n + m + v)) switch (b) {\n            case 0:\n
 switch (2 * g + 3 * e.charCodeAt(l + 1)) {\n            case 235:\n            b = 47;\n            break;\n\n
            case 220:\n            t = l, b = 42;\n            }\n\n            break;\n\n            case 42:\n
 47 === g && 42 === x && t + 2 !== l && (33 === e.charCodeAt(t + 2) && (p += e.substring(t, l + 1)), y = '', b =
0);\n            }\n        }\n\n        0 === b && (f += y);\n    }\n\n    K = x;\n    x = g;\n    l++;\n    }\n\n    t =
p.length;\n\n    if (0 < t) {\n    r = c;\n    if (0 < A && (C = H(2, p, r, d, D, z, t, h, a, h), void 0 !== C && 0 === (p
= C).length)) return G + p + F;\n    p = r.join(',') + '{' + p + '}';\n\n    if (0 !== w * E) {\n        2 !== w || L(p, 2) || (E
= 0);\n\n        switch (E) {\n        case 111:\n        p = p.replace(ha, ':-moz-$1') + p;\n        break;\n\n        case
112:\n        p = p.replace(Q, '::-webkit-input-$1') + p.replace(Q, '::-moz-$1') + p.replace(Q, ':-ms-input-$1') + p;\n
    }\n\n        E = 0;\n    }\n    }\n\n    return G + p + F;\n  }\n\n  function X(d, c, e) {\n    var h = c.trim().split(ia);\n
c = h;\n    var a = h.length,\n        m = d.length;\n\n    switch (m) {\n    case 0:\n    case 1:\n    var b = 0;\n\n
for (d = 0 === m ? '' : d[0] + ' '; b < a; ++b) {\n        c[b] = Z(d, c[b], e).trim();\n        }\n\n        break;\n\n
default:\n        var v = b = 0;\n\n        for (c = []; b < a; ++b) {\n        for (var n = 0; n < m; ++n) {\n        c[v++] =
Z(d[n] + ' ', h[b], e).trim();\n        }\n        }\n\n    }\n\n    return c;\n  }\n\n  function Z(d, c, e) {\n    var h =
c.charCodeAt(0);\n    33 > h && (h = (c = c.trim()).charCodeAt(0));\n\n    switch (h) {\n    case 38:\n        return
c.replace(F, '$1' + d.trim());\n\n    case 58:\n        return d.trim() + c.replace(F, '$1' + d.trim());\n\n    default:\n
if (0 < 1 * e && 0 < c.indexOf('\\f')) return c.replace(F, (58 === d.charCodeAt(0) ? '' : '$1') + d.trim());\n    }\n\n
return d + c;\n  }\n\n  function P(d, c, e, h) {\n    var a = d + ';',\n        m = 2 * c + 3 * e + 4 * h;\n\n    if (944 === m)
{\n    d = a.indexOf(':', 9) + 1;\n    var b = a.substring(d, a.length - 1).trim();\n    b = a.substring(0, d).trim() + b +
';';\n    return 1 === w || 2 === w && L(b, 1) ? '-webkit-' + b + b : b;\n    }\n\n    if (0 === w || 2 === w && !L(a,
1)) return a;\n\n    switch (m) {\n    case 1015:\n        return 97 === a.charCodeAt(10) ? '-webkit-' + a + a : a;\n\n
case 951:\n        return 116 === a.charCodeAt(3) ? '-webkit-' + a + a : a;\n\n    case 963:\n        return 110 ===
a.charCodeAt(5) ? '-webkit-' + a + a : a;\n\n    case 1009:\n        if (100 !== a.charCodeAt(4)) break;\n\n    case
969:\n    case 942:\n        return '-webkit-' + a + a;\n\n    case 978:\n        return '-webkit-' + a + '-moz-' + a + a;\n\n
  case 1019:\n    case 983:\n        return '-webkit-' + a + '-moz-' + a + '-ms-' + a + a;\n\n    case 883:\n        if (45
=== a.charCodeAt(8)) return '-webkit-' + a + a;\n        if (0 < a.indexOf('image-set(', 11)) return a.replace(ja, '$1-
webkit-$2') + a;\n        break;\n\n    case 932:\n        if (45 === a.charCodeAt(4)) switch (a.charCodeAt(5)) {\n
case 103:\n            return '-webkit-box-' + a.replace('-grow', '') + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive')
+ a;\n\n        case 115:\n            return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') + a;\n\n        case 98:\n
            return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a;\n        }\n        return '-webkit-' + a + '-ms-'
+ a + a;\n\n    case 964:\n        return '-webkit-' + a + '-ms-flex-' + a + a;\n\n    case 1023:\n        if (99 !==
a.charCodeAt(8)) break;\n        b = a.substring(a.indexOf(':', 15)).replace('flex-', '').replace('space-between',
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'justify');\n        return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a;\n\n      case 1005:\n
return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') + a : a;\n\n      case 1e3:\n        b =
a.substring(13).trim();\n        c = b.indexOf('-') + 1;\n\n        switch (b.charCodeAt(0) + b.charCodeAt(c)) {\n
case 226:\n            b = a.replace(G, 'tb');\n            break;\n\n          case 232:\n            b = a.replace(G, 'tb-rl');\n
break;\n\n          case 220:\n            b = a.replace(G, 'lr');\n            break;\n\n          default:\n            return a;\n
}\n\n        return '-webkit-' + a + '-ms-' + b + a;\n\n      case 1017:\n        if (-1 === a.indexOf('sticky', 9)) break;\n\n
 case 975:\n        c = (a = d).length - 10;\n        b = (33 === a.charCodeAt(c) ? a.substring(0, c) :
a).substring(d.indexOf(':', 7) + 1).trim();\n\n        switch (m = b.charCodeAt(0) + (b.charCodeAt(7) | 0)) {\n
case 203:\n            if (111 > b.charCodeAt(8)) break;\n\n          case 115:\n            a = a.replace(b, '-webkit-' + b) + ';'
+ a;\n            break;\n\n          case 207:\n          case 102:\n            a = a.replace(b, '-webkit-' + (102 < m ? 'inline-' : '')
+ 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a;\n        }\n\n        return a +
';';\n\n      case 938:\n        if (45 === a.charCodeAt(5)) switch (a.charCodeAt(6)) {\n          case 105:\n            return
b = a.replace('-items', ''), '-webkit-' + a + '-webkit-box-' + b + '-ms-flex-' + b + a;\n\n          case 115:\n            return '-
webkit-' + a + '-ms-flex-item-' + a.replace(ba, '') + a;\n\n          default:\n            return '-webkit-' + a + '-ms-flex-line-
pack' + a.replace('align-content', '').replace(ba, '') + a;\n        }\n        break;\n\n      case 973:\n      case 989:\n        if
(45 !== a.charCodeAt(3) || 122 === a.charCodeAt(4)) break;\n\n      case 931:\n      case 953:\n        if (!0 ===
la.test(d)) return 115 === (b = d.substring(d.indexOf(':') + 1)).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'),
c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', '')) +
a;\n        break;\n\n      case 962:\n        if (a = '-webkit-' + a + (102 === a.charCodeAt(5) ? '-ms-' + a : '') + a, 211
=== e + h && 105 === a.charCodeAt(13) && 0 < a.indexOf('transform', 10)) return a.substring(0, a.indexOf(';', 27)
+ 1).replace(ma, '$1-webkit-$2') + a;\n    }\n\n    return a;\n  }\n\n  function L(d, c) {\n    var e = d.indexOf(1 === c ?
':' : '{'),\n        h = d.substring(0, 3 !== c ? e : 10);\n    e = d.substring(e + 1, d.length - 1);\n    return R(2 !== c ? h :
h.replace(na, '$1'), e, c);\n  }\n\n  function ea(d, c) {\n    var e = P(c, c.charCodeAt(0), c.charCodeAt(1),
c.charCodeAt(2));\n    return e !== c + ';' ? e.replace(oa, ' or ($1)').substring(4) : '(' + c + ')';\n  }\n\n  function H(d, c,
e, h, a, m, b, v, n, q) {\n    for (var g = 0, x = c, w; g < A; ++g) {\n      switch (w = S[g].call(B, d, x, e, h, a, m, b, v, n,
q)) {\n        case void 0:\n        case !1:\n        case !0:\n        case null:\n          break;\n\n        default:\n          x = w;\n
    }\n    }\n\n    if (x !== c) return x;\n  }\n\n  function T(d) {\n    switch (d) {\n      case void 0:\n      case null:\n
A = S.length = 0;\n        break;\n\n      default:\n        if ('function' === typeof d) S[A++] = d;else if ('object' ===
typeof d) for (var c = 0, e = d.length; c < e; ++c) {\n          T(d[c]);\n        } else Y = !!d | 0;\n    }\n\n    return T;\n
}\n\n  function U(d) {\n    d = d.prefix;\n    void 0 !== d && (R = null, d ? 'function' !== typeof d ? w = 1 : (w = 2, R
= d) : w = 0);\n    return U;\n  }\n\n  function B(d, c) {\n    var e = d;\n    33 > e.charCodeAt(0) && (e = e.trim());\n
V = e;\n    e = [V];\n\n    if (0 < A) {\n      var h = H(-1, c, e, e, D, z, 0, 0, 0, 0);\n      void 0 !== h && 'string' ===
typeof h && (c = h);\n    }\n\n    var a = M(O, e, c, 0, 0);\n    0 < A && (h = H(-2, a, e, e, D, z, a.length, 0, 0, 0),
void 0 !== h && (a = h));\n    V = '';\n    E = 0;\n    z = D = 1;\n    return a;\n  }\n\n  var ca = /^\\0+/g,\n      N =
/[\\0\\r\\f]/g,\n      aa = /: */g,\n      ka = /zoo|gra/,\n      ma = /([,: ])(transform)/g,\n      ia = /,\\r+?/g,\n      F =
/([\\t\\r\\n ])*\\f?&/g,\n      fa = /@(k\\w+)\\s*(\\S*)\\s*/,\n      Q = /::(place)/g,\n      ha = /:(read-only)/g,\n      G =
/[svh]\\w+-[tblr]{2}/,\n      da = /\\(\\s*(.*)\\s*\\)/g,\n      oa = /([\\s\\S]*?);/g,\n      ba = /-self|flex-/g,\n      na =
/[^]*?(:[rp][el]a[\\w-]+)[^]*/,\n      la = /stretch|:\\s*\\w+\\-(?:conte|avail)/,\n      ja = /([^-])(image-set\\()/,\n      z =
1,\n      D = 1,\n      E = 0,\n      w = 1,\n      O = [],\n      S = [],\n      A = 0,\n      R = null,\n      Y = 0,\n      V = '';\n
B.use = T;\n  B.set = U;\n  void 0 !== W && U(W);\n  return B;\n}\n\nexport default stylis_min;\n","import Stylis
from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT
} from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport
insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst
COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?:
Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options =
EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n
const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own
plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules =
```

[];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2) {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n    if (\n      // do not replace the first occurrence if it is complex (has a modifier)\n      (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n      // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n      !string.match(_consecutiveSelfRefRegExp)\n    ) {\n      return `.${_componentId}`;\n    }\n\n    return match;\n  };\n\n  /**\n   * When writing a style like\n   *\n   * & + & {\n   *   color: red;\n   * }\n   *\n   * The second ampersand should be a reference to the static component class. stylis\n   * has no knowledge of static class so we have to intelligently replace the base selector.\n   *\n   * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n   * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n   */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-reassign\n      selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n    // stylis has no concept of state to be passed to plugins\n    // but since JS is single-threaded, we can rely on that to ensure\n    // these properties stay in sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n    _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n          if (!plugin.name) {\n            throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        }, SEED)\n        .toString()\n    : '';\n\n  return stringifyRules;\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n  if (block) {\n    try {\n      insertRule(`${block}}`);\n    } catch (e) {}\n  }\n  }\n\n  return function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n  ) {\n  switch (context) {\n    // property\n    case 1:\n      // @import\n      if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), '';\n      break;\n    // selector\n    case 2:\n      if (ns === 0) return content + delimiter;\n      break;\n    // at-rule\n    case 3:\n      switch (ns) {\n        // @font-face, @page\n        case 102:\n        case 112:\n          return insertRule(selectors[0] + content), '';\n        default:\n          return content + (at === 0 ? delimiter : '');\n      }\n    case -2:\n      content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n

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disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?:
Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const
StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =
StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:
Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return
useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return
useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const
[plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const
styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-
line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet =
sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n
sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  },
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n
createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n
[props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n
<StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n
    </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","//\n\nmodule.exports = function
shallowEqual(objA, objB, compare, compareContext) {\n  var ret = compare ? compare.call(compareContext, objA,
objB) : void 0;\n\n  if (ret !== void 0) {\n    return !!ret;\n  }\n\n  if (objA === objB) {\n    return true;\n  }\n\n  if
(typeof objA !== \"object\" || !objA || typeof objB !== \"object\" || !objB) {\n    return false;\n  }\n\n  var keysA =
Object.keys(objA);\n  var keysB = Object.keys(objB);\n\n  if (keysA.length !== keysB.length) {\n    return false;\n
}\n\n  var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB);\n\n  // Test for A's keys different from
B.\n  for (var idx = 0; idx < keysA.length; idx++) {\n    var key = keysA[idx];\n\n    if (!bHasOwnProperty(key)) {\n
    return false;\n    }\n\n    var valueA = objA[key];\n    var valueB = objB[key];\n\n    ret = compare ?
compare.call(compareContext, valueA, valueB, key) : void 0;\n\n    if (ret === false || (ret === void 0 && valueA
!== valueB)) {\n      return false;\n    }\n  }\n\n  return true;\n};\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n
rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-
${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,
resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12,
String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name +
stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-
color\"\n *   > hyphenateStyleName('MozTransition')\n *   < \"-moz-transition\"\n *   >
hyphenateStyleName('msTransition')\n *   < \"-ms-transition\"\n *\n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *
@return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return
uppercaseCheck.test(string)\n  ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern,
'-ms-')\n  : string;\n}\n","var unitlessKeys = {\n  animationIterationCount: 1,\n  borderImageOutset: 1,\n
```

borderImageSlice: 1,\n  borderImageWidth: 1,\n  boxFlex: 1,\n  boxFlexGroup: 1,\n  boxOrdinalGroup: 1,\n  columnCount: 1,\n  columns: 1,\n  flex: 1,\n  flexGrow: 1,\n  flexPositive: 1,\n  flexShrink: 1,\n  flexNegative: 1,\n  flexOrder: 1,\n  gridRow: 1,\n  gridRowEnd: 1,\n  gridRowSpan: 1,\n  gridRowStart: 1,\n  gridColumn: 1,\n  gridColumnEnd: 1,\n  gridColumnSpan: 1,\n  gridColumnStart: 1,\n  msGridRow: 1,\n  msGridRowSpan: 1,\n  msGridColumn: 1,\n  msGridColumnSpan: 1,\n  fontWeight: 1,\n  lineHeight: 1,\n  opacity: 1,\n  order: 1,\n  orphans: 1,\n  tabSize: 1,\n  widows: 1,\n  zIndex: 1,\n  zoom: 1,\n  WebkitLineClamp: 1,\n  // SVG-related properties\n  fillOpacity: 1,\n  floodOpacity: 1,\n  stopOpacity: 1,\n  strokeDasharray: 1,\n  strokeDashoffset: 1,\n  strokeMiterlimit: 1,\n  strokeOpacity: 1,\n  strokeWidth: 1\n};\n\nexport default unitlessKeys;\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n          `${getComponentName(\n            chunk\n          )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet, stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:

Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n    StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(''), '');\n    const id = this.componentId + instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n    styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n    styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n    this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n  }\n}\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n    const rule = rules[i];\n\n    if (isFunction(rule) && !isStyledComponent(rule)) {\n      // functions are allowed to be static if they're just being\n      // used to get the classname of a nested styled component\n      return false;\n    }\n  }\n\n  return true;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !== 'production') {\n    const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n    const message =\n      `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n      \"You may see this warning because you've called styled inside another component.\\n\" +\n      'To resolve this only create new StyledComponents outside of any render method and function component.';\n\n    // If a hook is called outside of a component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook = true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => { // eslint-disable-line no-console\n        // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n        // be called outside of a React component.\n        if

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(invalidHookCallRe.test(consoleErrorMessage)) {\n        didNotCallInvalidHook = false\n        // This shouldn't
happen, but resets `warningSeen` if we had this error happen intermittently\n        seen.delete(message);\n      }
else {\n        originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n      }\n    }\n    // We
purposefully call `useRef` outside of a component and expect it to throw\n    // If it doesn't, then we're inside
another component.\n    // eslint-disable-next-line react-hooks/rules-of-hooks\n    useRef();\n\n    if
(didNotCallInvalidHook && !seen.has(message)) {\n      // eslint-disable-next-line no-console\n
console.warn(message);\n      seen.add(message);\n    }\n  } catch (error) {\n    // The error here is expected,
since we're expecting anything that uses `checkDynamicCreation` to\n    // be called outside of a React
component.\n    if (invalidHookCallRe.test(error.message)) {\n      // This shouldn't happen, but resets
`warningSeen` if we had this error happen intermittently\n      seen.delete(message);\n    }\n  } finally {\n    /*
$FlowIgnore[cannot-write] */\n    console.error = originalConsoleError; // eslint-disable-line no-console\n  }\n
}\n};\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport
default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !==
defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n/* eslint-disable
*/\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\n/* eslint-
disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport
getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from
'./StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-
z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed:
boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true });\n    this.sealed = false;\n  }\n\n
_emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if (!css) return '';\n\n    const nonce =
getNonce();\n    const attrs = [nonce && `nonce=\"${nonce}\"`, `${SC_ATTR}=\"true\"`,
`${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n    const htmlAttr = attrs.filter(Boolean).join(' ');\n\n    return
`<style ${htmlAttr}>${css}</style>`;\n  };\n\n  collectStyles(children: any) {\n    if (this.sealed) {\n      return
throwStyledError(2);\n    }\n\n    return <StyleSheetManager
sheet={this.instance}>{children}</StyleSheetManager>;\n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed)
{\n      return throwStyledError(2);\n    }\n\n    return this._emitSheetCSS();\n  };\n\n  getStyleElement = () => {\n
if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    const props = {\n      [SC_ATTR]: '',\n
[SC_ATTR_VERSION]: SC_VERSION,\n      dangerouslySetInnerHTML: {\n        __html:
this.instance.toString(),\n      },\n    };\n\n    const nonce = getNonce();\n    if (nonce) {\n      (props: any).nonce =
nonce;\n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return
[<style {...props} key=\"sc-0-0\" />];\n  };\n\n  // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return
throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n
  this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =
require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } =
this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding
*/ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its
rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString();\n          const html
= _emitSheetCSS();\n\n          sheet.clearTag();\n\n          // prepend style html to chunk, unless the start of the chunk
is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))
{\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n            const before = renderedHtml.slice(0,
endOfClosingTag);\n            const after = renderedHtml.slice(endOfClosingTag);\n\n            this.push(before + html
+ after);\n          } else {\n            this.push(html + renderedHtml);\n          }\n\n          callback();\n        },\n
});\n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n
transformer.emit('error', err);\n      });\n\n      return readableStream.pipe(transformer);\n    }\n  }\n\n  seal = () => {\n
```

this.sealed = true;\n  };\n}\n","'use strict';\n\nvar reactIs = require('react-is');\n\n/**\n * Copyright 2015, Yahoo! Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n */\nvar REACT_STATICS = {\n  childContextTypes: true,\n  contextType: true,\n  contextTypes: true,\n  defaultProps: true,\n  displayName: true,\n  getDefaultProps: true,\n  getDerivedStateFromError: true,\n  getDerivedStateFromProps: true,\n  mixins: true,\n  propTypes: true,\n  type: true\n};\nvar KNOWN_STATICS = {\n  name: true,\n  length: true,\n  prototype: true,\n  caller: true,\n  callee: true,\n  arguments: true,\n  arity: true\n};\nvar FORWARD_REF_STATICS = {\n  '$$typeof': true,\n  render: true,\n  defaultProps: true,\n  displayName: true,\n  propTypes: true\n};\nvar MEMO_STATICS = {\n  '$$typeof': true,\n  compare: true,\n  defaultProps: true,\n  displayName: true,\n  propTypes: true,\n  type: true\n};\nvar TYPE_STATICS = {};\nTYPE_STATICS[reactIs.ForwardRef] = FORWARD_REF_STATICS;\nTYPE_STATICS[reactIs.Memo] = MEMO_STATICS;\n\nfunction getStatics(component) {\n  // React v16.11 and below\n  if (reactIs.isMemo(component)) {\n    return MEMO_STATICS;\n  } // React v16.12 and above\n\n\n  return TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n}\n\nvar defineProperty = Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor = Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype = Object.prototype;\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n  if (typeof sourceComponent !== 'string') {\n    // don't hoist over string (html) components\n    if (objectPrototype) {\n      var inheritedComponent = getPrototypeOf(sourceComponent);\n\n      if (inheritedComponent && inheritedComponent !== objectPrototype) {\n        hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n      }\n    }\n\n    var keys = getOwnPropertyNames(sourceComponent);\n\n    if (getOwnPropertySymbols) {\n      keys = keys.concat(getOwnPropertySymbols(sourceComponent));\n    }\n\n    var targetStatics = getStatics(targetComponent);\n    var sourceStatics = getStatics(sourceComponent);\n\n    for (var i = 0; i < keys.length; ++i) {\n      var key = keys[i];\n\n      if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key]) && !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n        var descriptor = getOwnPropertyDescriptor(sourceComponent, key);\n\n        try {\n          // Avoid failures from read-only properties\n          defineProperty(targetComponent, key, descriptor);\n        } catch (e) {}\n      }\n    }\n  }\n\n  return targetComponent;\n}\n\nmodule.exports = hoistNonReactStatics;\n","// @flow\n/* eslint-disable */\n\nimport StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n  StyleSheet,\n  masterSheet,\n};\n","// @flow\n/* Import singletons */\nimport isStyledComponent from './utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n  StyleSheetContext,\n  StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components */\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import Higher Order Components */\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on React Native */\nif (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n  navigator.product === 'ReactNative'\n) {\n  // eslint-disable-next-line no-console\n  console.warn(\n    \"It looks like you've imported 'styled-components' on React Native.\\n\" +\n      \"Perhaps you're looking to import 'styled-components/native'?\\n\" +\n      'Read more about this at https://www.styled-components.com/docs/basics#react-native'\n  );\n}\n\n/* Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV !== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n  window['__styled-components-init__'] = window['__styled-components-init__'] || 0;\n\n  if (window['__styled-components-init__'] === 1) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n        'This may cause dynamic styles to not render properly, errors during the rehydration process, ' +\n        'a missing theme prop, and makes your application bigger without good reason.\\n\\n'

+\n 'See https://s-c.sh/2BAXzed for more info.'\n );\n }\n\n window['__styled-components-init__'] += 1;\n}\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n useTheme,\n SC_VERSION as version,\n withTheme,\n};\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules, styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n checkDynamicCreation(styledComponentId);\n }\n\n function GlobalStyleComponent(props: GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const theme = useContext(ThemeContext);\n const instanceRef = useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n const instance = instanceRef.current;\n\n if (process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-line no-console\n console.warn(\n `The global style component ${styledComponentId} was given child JSX. createGlobalStyle does not render children.`\n );\n }\n\n if (\n process.env.NODE_ENV !== 'production' &&\n rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app.`\n );\n }\n\n if (styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n }\n\n if (!__SERVER__) {\n // this conditional is fine because it is compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect(() => {\n if (!styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n return () => globalStyle.removeStyles(instance, styleSheet);\n }\n }, [instance, props, styleSheet, theme, stylis]);\n }\n\n return null;\n }\n\n function renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n const context = {\n ...props,\n theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n };\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis);\n }\n }\n\n // $FlowFixMe\n return React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes {\n /* Warning if you've used keyframes on React Native */\n if (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n '`keyframes` cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n );\n }\n\n const rules = css(strings, ...interpolations).join('');\n const name = generateComponentId(rules);\n return new Keyframes(name, rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme

from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n          Component\n        )}\"`\n      );\n    }\n\n    return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","function memoize(fn) {\n  var cache = Object.create(null);\n  return function (arg) {\n    if (cache[arg] === undefined) cache[arg] = fn(arg);\n    return cache[arg];\n  };\n}\n\nexport default memoize;\n","import memoize from '@emotion/memoize';\n\nvar reactPropsRegex = /^((children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressContentEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMedia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoPlay|capture|cellPadding|cellSpacing|challenge|charSet|checked|cite|classID|className|cols|colSpan|content|contentEditable|contextMenu|controls|controlsList|coords|crossOrigin|data|dateTime|decoding|default|defer|dir|disabled|disablePictureInPicture|download|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|headers|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|list|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple|muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readOnly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|size|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|useMap|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect|autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|accentHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeName|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHeight|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|contentScriptType|contentStyleType|cursor|cx|cy|d|decelerate|descent|diffuseConstant|direction|display|divisor|dominantBaseline|dur|dx|dy|edgeMode|elevation|enableBackground|end|exponent|externalResourcesRequired|fill|fillOpacity|fillRule|filter|filterRes|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSizeAdjust|fontStretch|fontStyle|fontVariant|fontWeight|format|from|fr|fx|fy|g1|g2|glyphName|glyphOrientationHorizontal|glyphOrientationVertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|in2|intercept|k|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letterSpacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|markerWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orientation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patternTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|primitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|result|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|startOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|string|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidth|surfaceScale|systemLanguage|tableValues|targetX|targetY|textAnchor|textDecoration|textRendering|textLength|to|transform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|v

Hanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|viewTarget|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlinkHref|xlinkRole|xlinkShow|xlinkTitle|xlinkType|xmlBase|xmlns|xmlnsXlink|xmlLang|xmlSpace|y|y1|y2|yChannelSelector|z|zoomAndPan|for|class|autofocus)|(([Dd][Aa][Tt][Aa]|[Aa][Rr][Ii][Aa]|x)-.*))$/; // https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid = /* #__PURE__ */memoize(function (prop) {\n  return reactPropsRegex.test(prop) || prop.charCodeAt(0) === 111\n  /* o */\n  && prop.charCodeAt(1) === 110\n  /* n */\n  && prop.charCodeAt(2) < 91;\n}\n/* Z+1 */\n);\n\nexport default isPropValid;\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex = /[!\"#$%&'()*+,./:;<=>?@[\\\\\\]^`{|}~-]+/g;\n\nconst dashesAtEnds = /(^-|-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n    str\n      // Replace all possible CSS selectors\n      .replace(escapeRegex, '-')\n\n      // Remove extraneous hyphens at the start and end\n      .replace(dashesAtEnds, '')\n  );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We

depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?: string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT, props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if (isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key === 'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n    /* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof createWarnTooManyClasses, string, string>\n) {\n  const styleSheet = useStyleSheet();\n  const stylis = useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic && warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef: Ref<any>,\n  isStatic: boolean\n) {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n  // should be an immutable value, but behave for now.\n  const theme = determineTheme(props, useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n componentStyle,\n    isStatic,\n    context,\n    process.env.NODE_ENV !== 'production' ? forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag = isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if (key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as = computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr, elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n    ) {\n      // Don't pass through non HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if (props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };\n  }\n\n  propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n  generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules: RuleSet\n) {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent = !isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,

options.parentComponentId),\n  displayName = generateDisplayName(target),\n  } = options;\n\n  const styledComponentId =\n  options.displayName && options.componentId\n  ? `${escape(options.displayName)}-${options.componentId}`\n  : options.componentId || componentId;\n\n  // fold the underlying StyledComponent attrs up (implicit extend)\n  const finalAttrs =\n  isTargetStyledComp && ((target: any): IStyledComponent).attrs\n  ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n  : attrs;\n\n  // eslint-disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if (isTargetStyledComp && target.shouldForwardProp) {\n  if (options.shouldForwardProp) {\n  // compose nested shouldForwardProp calls\n  shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n  ((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n  prop,\n  filterFn,\n  elementToBeCreated\n  ) &&\n  ((options.shouldForwardProp: any): ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n  } else {\n  // eslint-disable-next-line prefer-destructuring\n  shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n  }\n  }\n\n  const componentStyle = new ComponentStyle(\n  rules,\n  styledComponentId,\n  isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined\n  );\n\n  // statically styled-components don't need to build an execution context object,\n  // and shouldn't be increasing the number of class names\n  const isStatic = componentStyle.isStatic && attrs.length === 0;\n\n  /**\n  * forwardRef creates a new interim component, which we'll take advantage of\n  * instead of extending ParentComponent to create _another_ interim class\n  */\n  let WrappedStyledComponent: IStyledComponent;\n\n  const forwardRef = (props, ref) =>\n  // eslint-disable-next-line\n  useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName = displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n  WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n  WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp = shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  // purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds = isTargetStyledComp\n  ? Array.prototype.concat(\n  ((target: any): IStyledComponent).foldedComponentIds,\n  ((target: any): IStyledComponent).styledComponentId\n  )\n  : EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target = isTargetStyledComp\n  ? ((target: any): IStyledComponent).target\n  : target;\n\n  WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n  const { componentId: previousComponentId, ...optionsToCopy } = options;\n\n  const newComponentId =\n  previousComponentId &&\n  `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n  const newOptions = {\n  ...optionsToCopy,\n  attrs: finalAttrs,\n  componentId: newComponentId,\n  };\n\n  return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent, 'defaultProps', {\n  get() {\n  return this._foldedDefaultProps;\n  },\n\n  set(obj) {\n  this._foldedDefaultProps = isTargetStyledComp\n  ? merge({}, ((target: any): IStyledComponent).defaultProps, obj)\n  : obj;\n  },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n  checkDynamicCreation(displayName, styledComponentId);\n\n  WrappedStyledComponent.warnTooManyClasses = createWarnTooManyClasses(\n  displayName,\n  styledComponentId\n  );\n  }\n\n  WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n  if (isCompositeComponent) {\n  hoist<\n  IStyledStatics,\n  $PropertyType<IStyledComponent, 'target'>,\n  {[key: $Keys<IStyledStatics>]: true }\n  >(WrappedStyledComponent, ((target: any): $PropertyType<IStyledComponent, 'target'>), {\n  // all SC-specific things should not be hoisted\n  attrs: true,\n  componentStyle: true,\n  displayName: true,\n  foldedComponentIds: true,\n  shouldForwardProp: true,\n  styledComponentId: true,\n  target: true,\n  withComponent: true,\n  });\n  }\n\n  return WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ?

`styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string, componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string) => {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if (Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /* eslint-disable no-console, prefer-template */\n        const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component ${displayName}${parsedIdString}.\\n` +\n          'Consider using the attrs method, together with a style object for frequently changed styles.\\n' +\n          'Example:\\n' +\n          '  const Component = styled.div.attrs(props => ({\\n' +\n          '    style: {\\n' +\n          '      background: props.background,\\n' +\n          '    },\\n' +\n          '  }))`width: 100%;`\\n\\n' +\n          '  <Component />'\n        );\n        warningSeen = true;\n        generatedClasses = {};\n      }\n    }\n  };\n};\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n    constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n      ...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return templateFunction;\n}\n","// @flow\nimport * as secondary from './base';\n\n/* Import singleton constructors */\nimport styled from './constructors/styled';\n\n/**\n * eliminates the need to do styled.default since the other APIs\n * are directly assigned as properties to the main function\n * */\n// eslint-disable-next-line guard-for-in\nfor (const key in secondary) {\n  styled[key] = secondary[key];\n}\n\nexport default styled;\n","// @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n  'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n  'aside',\n  'audio',\n  'b',\n  'base',\n  'bdi',\n  'bdo',\n  'big',\n  'blockquote',\n  'body',\n  'br',\n  'button',\n  'canvas',\n  'caption',\n  'cite',\n  'code',\n  'col',\n  'colgroup',\n  'data',\n  'datalist',\n  'dd',\n  'del',\n  'details',\n  'dfn',\n  'dialog',\n  'div',\n  'dl',\n  'dt',\n  'em',\n  'embed',\n  'fieldset',\n  'figcaption',\n  'figure',\n  'footer',\n  'form',\n  'h1',\n  'h2',\n  'h3',\n  'h4',\n  'h5',\n  'h6',\n  'head',\n  'header',\n  'hgroup',\n  'hr',\n  'html',\n  'i',\n  'iframe',\n  'img',\n  'input',\n  'ins',\n  'kbd',\n  'keygen',\n  'label',\n  'legend',\n  'li',\n  'link',\n  'main',\n  'map',\n  'mark',\n  'marquee',\n  'menu',\n  'menuitem',\n  'meta',\n  'meter',\n  'nav',\n  'noscript',\n  'object',\n  'ol',\n  'optgroup',\n  'option',\n  'output',\n  'p',\n  'param',\n  'picture',\n  'pre',\n  'progress',\n  'q',\n  'rp',\n  'rt',\n  'ruby',\n  's',\n  'samp',\n  'script',\n  'section',\n  'select',\n  'small',\n  'source',\n  'span',\n  'strong',\n  'style',\n  'sub',\n  'summary',\n  'sup',\n  'table',\n  'tbody',\n  'td',\n  'textarea',\n  'tfoot',\n  'th',\n  'thead',\n  'time',\n  'title',\n  'tr',\n  'track',\n  'u',\n  'ul',\n  'var',\n  'video',\n  'wbr',\n\n  // SVG\n  'circle',\n  'clipPath',\n  'defs',\n  'ellipse',\n  'foreignObject',\n  'g',\n  'image',\n  'line',\n  'linearGradient',\n  'marker',\n  'mask',\n  'path',\n  'pattern',\n  'polygon',\n  'polyline',\n  'radialGradient',\n  'rect',\n  'stop',\n  'svg',\n  'text',\n  'textPath',\n  'tspan',\n];\n"],"names":["isStyledComponent","target","styledComponentId","strings","interpolations","result","i","len","length","push","x","toString","Object","prototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentName","displayName","name","SC_ATTR","process","env","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REAC

T_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","format","a","b","c","argum
ents","forEach","d","replace","throwStyledComponentsError","code","Error","trim","DefaultGroupedTag","tag","gr
oupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules","oldBuffer","oldSize","newS
ize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getG
roup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","ge
t","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","rehydrateNamesFromContent","sh
eet","content","names","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marke
r","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag","head","document","parent","cr
eateElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextSibling","undef
ined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","element","appendChild","createTextN
ode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","TextTag","nodes","node","refNo
de","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","defaultOptions","isServer","useCS
SOMInjection","StyleSheet","options","globalStyles","gs","server","querySelectorAll","getAttribute","parentNode",
"rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","add",
"groupNames","Set","clearNames","clear","clearRules","clearTag","size","selector","outputSheet","AD_REPLACE
R_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName","Math","abs","phash","h","charCo
deAt","hash","SEED","ComponentStyle","componentId","baseStyle","staticRulesId","isStatic","baseHash","generat
eAndInjectStyles","executionContext","styleSheet","stylis","cssStatic","flatten","join","generateName","cssStaticFo
rmatted","dynamicHash","partRule","partChunk","partString","Array","isArray","cssFormatted","stylis_min","W","
X","e","ia","m","Z","v","n","F","indexOf","P","substring","w","L","ja","ka","aa","G","ba","la","ma","R","na","ea",
"oa","H","q","g","A","S","B","U","prefix","D","z","M","k","y","C","K","u","r","I","t","J","f","p","N","charAt","ca"
,"O","da","fa","Y","E","ha","Q","use","T","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createSty
lisInstance","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsi
ngRules","parseRulesPlugin","toSheet","block","context","selectors","parents","line","column","ns","depth","at","d
elimiter","insertRulePlugin","selfReferenceReplacer","offset","string","stringifyRules","flatCSS","cssStr","_","lastI
ndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleSheetConsumer
","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","StyleSheet
Manager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSOMInjection
","disableVendorPrefixes","useEffect","objA","objB","compare","compareContext","ret","keysA","keys","keysB","
bHasOwnProperty","hasOwnProperty","bind","idx","key","valueA","valueB","shallowequal","Provider","value","C
hildren","only","children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseChe
ck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","unitless
Keys","animationIterationCount","borderImageOutset","borderImageSlice","borderImageWidth","boxFlex","boxFle
xGroup","boxOrdinalGroup","columnCount","columns","flex","flexGrow","flexPositive","flexShrink","flexNegativ
e","flexOrder","gridRow","gridRowEnd","gridRowSpan","gridRowStart","gridColumn","gridColumnEnd","gridCol
umnSpan","gridColumnStart","msGridRow","msGridRowSpan","msGridColumn","msGridColumnSpan","fontWei
ght","lineHeight","opacity","order","orphans","tabSize","widows","zIndex","zoom","WebkitLineClamp","fillOpacit
y","floodOpacity","stopOpacity","strokeDasharray","strokeDashoffset","strokeMiterlimit","strokeOpacity","stroke
Width","isFalsish","chunk","ruleSet","isReactComponent","isElement","console","warn","isPlainObject","objToCss
Array","obj","prevKey","isCss","hyphenate","unitless","addTag","arg","styles","interleave","GlobalStyle","isStatic
Rules","createStyles","instance","removeStyles","renderStyles","ThemeContext","ThemeConsumer","invalidHookC
allRe","seen","checkDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consol
eErrorMessage","consoleErrorArgs","useRef","providedTheme","defaultProps","theme","str","ServerStyleSheet","_
emitSheetCSS","SC_ATTR_VERSION","filter","getStyleTags","sealed","getStyleElement","dangerouslySetInnerH
TML","__html","seal","collectStyles","interleaveWithNodeStream","input","REACT_STATICS","childContextTyp
es","contextType","contextTypes","getDefaultProps","getDerivedStateFromError","getDerivedStateFromProps","mi
xins","propTypes","type","KNOWN_STATICS","caller","callee","arity","MEMO_STATICS","$$typeof","TYPE_
STATICS","getStatics","component","reactIs","isMemo","ForwardRef","render","Memo","defineProperty","getOw

nPropertyNames","getOwnPropertySymbols","getOwnPropertyDescriptor","getPrototypeOf","objectPrototype","hoistNonReactStatics","targetComponent","sourceComponent","blacklist","inheritedComponent","concat","targetStatics","sourceStatics","descriptor","__PRIVATE__","navigator","product","generateComponentId","JSON","stringify","globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","determineTheme","memo","outerTheme","themeContext","mergedTheme","mergeTheme","Component","WithTheme","forwardRef","ref","themeProp","hoistStatics","memoize","fn","cache","create","reactPropsRegex","isPropValid","prop","escapeRegex","dashesAtEnds","escape","isTag","isObject","val","isValidKey","mixin","mixinDeep","rest","identifiers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateId","generateDisplayName","finalAttrs","shouldForwardProp","filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardedComponent","forwardedRef","componentAttrs","foldedComponentIds","resolvedAttrs","attrDef","resolvedAttrDef","useResolvedAttrs","generatedClassName","warnTooManyClasses","className","useInjectedStyle","refToForward","$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previousComponentId","optionsToCopy","newComponentId","_foldedDefaultProps","merge","generatedClasses","warningSeen","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent","domElement","secondary"],"mappings":"sUACe,SAASA,EAAkBC,UACjCA,GAA8C,iBAA7BA,EAAOC,iCCE/BC,EACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAAQF,EAAIC,EAAKD,GAAK,EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAANA,GAC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAAaC,OAAOC,UAAAUF,SAASG,KAAAKJ,MAC3DK,SAAOL,ICNGM,EAAcJ,,OAAAOK,OAAAO,IAC5BC,EAAeN,,OAAAOK,OAAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,,ECCD,SAASC,EACtBpB,SAG6D,iBAAXA,,GAAAuBA,,GAEvEA,EAAOqB,aAEPrB,EAAOsB,MACP,2NCPG,IAAMC,EACS,oBAAZC,,UAA4BA,,QAAQC,,IAAAIC,,mBAAqBF,QAAQC,,IAAAIF,,UACjF,cAOWI,,EAA+B,oBAAXC,,QAA0B,gBAAAiBA,,OAE/DC,,EACXC,,QAAqC,kBAAAtBC,,kBACXA,,kBACoB,oBAAZP,,cAA8E,IAA5CA,,QAAQC,,IAAAIO,6BAA2F,KAA5CR,QAAQC,,IAAAIO,4BACnE,UAA5CR,QAAQC,,IAAAIO,6BAAAkDR,QAAQC,,IAAAIO,4BACtD,oBAAZR,cAAoE,IAAlCA,QAAQC,,IAAAIM,mBAAAuE,KAAlCP,QAAQC,,IAAAIM,mBACnE,UAAlCP,QAAQC,IAAIM,mBAAAwCP,QAAQC,,IAAAIM,mBAM7DE,EAA2B,GCzBlCC,ECHS,GAAAK,0DAA4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK,8OAAgP,uHAA2H,gEAAoE,mCAAqC,oUAAsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDQ/jG,SAASC,YACHC,0CACEC,EAAAI,GAEDC,EAAAI,EAAGhC,EAAAMiC,UAAAKhC,OAAAQ+B,EAAAIhC,EAAAKgC,GAAAK,EAC/CD,EAAAE7B,KAAAU8B,uBAAAAAA,mBAAAAAA,WAGdD,EAAAEG,SAAAQ,SAAAAC,GACRL,EAAAIA,EAAAEM,QAAAQ,SAAAUD,MAGnBL,EAOM,SAASO,EACtBC,8BACGzC,mCAAAAAA,0BASK,IAAAI0C,MAAAMV,gBAAAOD,EAAAOU,WAAAUzC,IAAAgB2C,QE9BrD,IAMDC,wBAOQC,QACLC,WAAAa,IAAAIC,YAVR,UAWT3C,OAXS,SAYTyC,IAAAMA,6BAGbG,aAAAA,SAAAaC,WACPC,EAAAQ,EACHhD,EAAAI,EAAAGA,EAAAI+C,EAAAO/C,IACzBgD,GAASC,KAAAKL,WAAAW5C,UAGpBgD,KAGTE,YAAAA,SAAAYH,EAAAeI,MACrBJ,GAAASE,KAAAKL,WAAAW1C,OAAAQ,SAC7BkD,EAAAAYH,KAAAKL,WACjBS,EAAAUD,EAAAUlD,OAAEtBoD,EAAAUD,EACPN,GAASO,IACdA,IAAAY,GACE,GACCZC,EAAAiB,MAAAOR,QAIvBH,WAAAa,IAAAIC,YAAAYS,QAC7BV,WAAAWY,IAAAIIJ,QACflD,OAASoD,MAET,IAAAItD,EAAAIqD,EAAASrD,EAAAIsD,EAAAStD,SAC5B4C,WAAAW5C,GAAAK,UAIrByD,EAAAYR,KAAAKH,aAAAaC,EAAAQ,GACjC/C,EAAAI,EAAAG0D,EAAAIP,EAAAMjD,OAAAQF,EAAAI0D,EAAAG1D,IACnCiD,KAAAKN,IAAAIgB,WAAAWF,EAAAWN,EAAAMnD,WAClC4C,WAAAWG,KAChBU,QAKNG,WAAAA,SAAAWb,MACLA,EAAAQE,KAAAK/C,OAAAQ,KACjBA,EAAAS+C,KAAAKL,WAAAWG,GACzBc,EAAAaZ,KAAAKH,aAAAaC,GAC/Be,EAAAWD,EAAAa3D,OAAEzB0C,WAAAWG,GAAAS,MAEpB,IAAAI/C,EAAAI6D,EAAAY7D,EAAAI8D,EAAAU9D,SAChC2C,IAAAIoB,WAAAWF,OAK1BG,SAAAA,SAASjB,OAChKB,EAAAM,MACNlB,GAAASE,KAAAK/C,QAAAqC,IAA3B+C,KAAAKL,WAAAWG,UAACnCkB,UAGH/D,EAAAS+C,KAAAKL,WAAAWG,GACzBc,EAAAaZ,KAAAKH,aAAAaC,GAC/Be,EAAAWD,EAAAa3D,EAAErBF,EAAAI6D,EAAAY7D,EAAAI8D,EAAAU9D,IACrCiE,GAAAUhB,KAAAKN,IAAAIuB,QAAAQlE,GHhFT,mBGmFbiE,QCzFPE,EAAAuC,IAAAIC,IAC3CC,EAAAuC,IAAAID,IAC3CE,EAAAgB,EAQPC,EAAAgB,SAACC,MACxBL,EAAAgBM,IAAAID,UACdL,EAAAgBO,IAAAIF,QAGvBH,EAAAgBI,IAAAIH,IACzBA,QAGIvB,EAAAQuB,YAIF,EAARvB,GAAAa,GAAAKA,EAAzBR,GAAAK,KA2BjBQ,EAAAiB,MAAAOR,GAG1BoB,EAAAgBX,IAAAIgB,EAAAIzB,GACxBsB,EAAAgBb,IAAAIT,EAAAOyB,GACpBzB,GAGI4B,EAAAgB,SAAAC5B,UACrBsB,EAAAgBK,IAAAI3B,IAGhB6B,EAAAgB,SAACJ,EAAAYzB,GACpCA,GAASuB,IACXA,EAAAgBvB,EAAAQ,GAG1

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*/
/**
 mixin-deep; https://github.com/jonschlinkert/mixin-deep
 Inlined such that it will be consistently transpiled to an IE-compatible syntax.

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No license file was found, but licenses were detected in source scan.

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'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\\n\"};","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n

```
let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n
throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n
this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n
this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l =
rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n
ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const
length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex =
startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n
this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group
>= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n
  const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex;
i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","//
@flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister:
Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =
1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n
nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id))
{\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n
nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production'
&&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n
groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const
getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group +
1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n","// @flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE =
new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n
  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n
}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =
document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
{\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n
```

node.parentNode.removeChild(node);\n  }\n  }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window !== 'undefined'\n  ? typeof window.__webpack_nonce__ !== 'undefined'\n  ? window.__webpack_nonce__\n  : null\n  : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n  const child = ((childNodes[i]: any): ?HTMLElement);\n  if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n  return ((child: any): HTMLStyleElement);\n  }\n  }\n\n  return undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle = findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION, SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n  parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n  return ((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n  const sheet = styleSheets[i];\n  if (sheet.ownerNode === tag) {\n  return ((sheet: any): CSSStyleSheet);\n  }\n  }\n\n  throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n  return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n  return new CSSOMTag(target);\n  } else {\n  return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n\n  // Avoid Edge bug where empty style elements don't create sheets\n  element.appendChild(document.createTextNode(''));\n\n  this.sheet = getSheet(element);\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  try {\n  this.sheet.insertRule(rule, index);\n  this.length++;\n  return true;\n  } catch (_error) {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.sheet.deleteRule(index);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  const rule = this.sheet.cssRules[index];\n  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n  if (rule !== undefined && typeof rule.cssText === 'string') {\n  return rule.cssText;\n  } else {\n  return '';\n  }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n  this.nodes = element.childNodes;\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length && index >= 0) {\n  const node = document.createTextNode(rule);\n  const refNode = this.nodes[index];\n  this.element.insertBefore(node, refNode || null);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.element.removeChild(this.nodes[index]);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.nodes[index].textContent;\n  } else {\n  return '';\n  }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n  this.rules = [];\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length) {\n  this.rules.splice(index, 0, rule);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n

deleteRule(index: number): void {\n  this.rules.splice(index, 1);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.rules[index];\n  } else {\n  return '';\n  }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n  return getGroupForId(id);\n  }\n\n  constructor(\n  options: SheetConstructorArgs = EMPTY_OBJECT,\n  globalStyles?: GlobalStylesAllocationMap = {},\n  names?: NamesAllocationMap\n  ) {\n  this.options = {\n  ...defaultOptions,\n  ...options,\n  };\n\n  this.gs = globalStyles;\n  this.names = new Map(names);\n  this.server = !!options.isServer;\n\n  // We rehydrate only once and use the sheet that is created first\n  if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n  SHOULD_REHYDRATE = false;\n  rehydrateSheet(this);\n  }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n  return new StyleSheet(\n  { ...this.options, ...options },\n  this.gs,\n  (withNames && this.names) || undefined\n  );\n  }\n\n  allocateGSInstance(id: string) {\n  return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n  name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n  h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\nimport

isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n    const rule = rules[i];\n\n    if (isFunction(rule) && !isStyledComponent(rule)) {\n      // functions are allowed to be static if they're just being\n      // used to get the classname of a nested styled component\n      return false;\n    }\n  }\n\n  return true;\n}\n","// @flow\nimport { SC_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n */\nexport default class ComponentStyle {\n  baseHash: number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n    this.rules = rules;\n    this.staticRulesId = '';\n    this.isStatic = process.env.NODE_ENV === 'production' &&\n      (baseStyle === undefined || baseStyle.isStatic) &&\n      isStaticRules(rules);\n    this.componentId = componentId;\n\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n    this.baseHash = phash(SEED, componentId);\n\n    this.baseStyle = baseStyle;\n\n    // NOTE: This registers the componentId, which ensures a consistent order\n    // for this component's styles compared to others\n    StyleSheet.registerId(componentId);\n  }\n\n  /*\n   * Flattens a rule set into valid CSS\n   * Hashes it, wraps the whole chunk in a .hash1234 {}\n   * Returns the hash to be injected on render()\n   * */\n  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n    const { componentId } = this;\n\n    const names = [];\n\n    if (this.baseStyle) {\n      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n    }\n\n    // force dynamic classnames if user-supplied stylis plugins are in use\n    if (this.isStatic && !stylis.hash) {\n      if (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n        names.push(this.staticRulesId);\n      } else {\n        const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join('');\n        const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n        if (!styleSheet.hasNameForId(componentId, name)) {\n          const cssStaticFormatted = stylis(cssStatic, `.${name}`, undefined, componentId);\n\n          styleSheet.insertRules(componentId, name, cssStaticFormatted);\n        }\n\n        names.push(name);\n        this.staticRulesId = name;\n      }\n    } else {\n      const { length } = this.rules;\n      let dynamicHash = phash(this.baseHash, stylis.hash);\n      let css = '';\n\n      for (let i = 0; i < length; i++) {\n        const partRule = this.rules[i];\n\n        if (typeof partRule === 'string') {\n          css += partRule;\n\n          if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n        } else if (partRule) {\n          const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n          const partString = Array.isArray(partChunk) ? partChunk.join('') : partChunk;\n          dynamicHash = phash(dynamicHash, partString + i);\n          css += partString;\n        }\n      }\n\n      if (css) {\n        const name = generateName(dynamicHash >>> 0);\n\n        if (!styleSheet.hasNameForId(componentId, name)) {\n          const cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n          styleSheet.insertRules(componentId, name, cssFormatted);\n        }\n\n        names.push(name);\n      }\n    }\n\n    return names.join(' ');\n  }\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2) {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n

let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n    if (\n      // do not replace the first occurrence if it is complex (has a modifier)\n      (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n      // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n      !string.match(_consecutiveSelfRefRegExp)\n    ) {\n      return `.${_componentId}`;\n    }\n\n    return match;\n  };\n\n  /**\n   * When writing a style like\n   *\n   * & + & {\n   *   color: red;\n   * }\n   *\n   * The second ampersand should be a reference to the static component class. stylis\n   * has no knowledge of static class so we have to intelligently replace the base selector.\n   *\n   * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n   * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n   */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-reassign\n      selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n    // stylis has no concept of state to be passed to plugins\n    // but since JS is single-threaded, we can rely on that to ensure\n    // these properties stay in sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n    _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n          if (!plugin.name) {\n            throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        }, SEED)\n        .toString()\n    : '';\n\n  return stringifyRules;\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n    if (block) {\n      try {\n        insertRule(`${block}}`);\n      } catch (e) {}\n    }\n  }\n\n  return function ruleSheet(\n    context,\n    content,\n    selectors,\n    parents,\n    line,\n    column,\n    length,\n    ns,\n    depth,\n    at\n  ) {\n    switch (context) {\n      // property\n      case 1:\n        // @import\n        if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), '';\n        break;\n      // selector\n      case 2:\n        if (ns === 0) return content + delimiter;\n        break;\n      // at-rule\n      case 3:\n        switch (ns) {\n          // @font-face, @page\n          case 102:\n          case 112:\n            return insertRule(selectors[0] + content), '';\n          default:\n            return content + (at === 0 ? delimiter : '');\n        }\n      case -2:\n        content.split(needle).forEach(toSheet);\n    }\n  };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const

StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n    <StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n        {process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n      </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules, resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-color\"\n *   > hyphenateStyleName('MozTransition')\n *   < \"-moz-transition\"\n *   > hyphenateStyleName('msTransition')\n *   < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n

stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n `${getComponentName(\n            chunk\n          )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet, stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !== 'production') {\n    const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n    const message =\n      `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n      \"You may see this warning because you've called styled inside another component.\\n\" +\n      'To resolve this only create new StyledComponents outside of any render method and function component.';\n\n    // If a hook is called outside of a component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook = true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => { // eslint-disable-line no-console\n        // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n        // be called outside of a React component.\n        if (invalidHookCallRe.test(consoleErrorMessage)) {\n          didNotCallInvalidHook = false\n          // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n          seen.delete(message);\n        } else {\n          originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n        }\n      }\n      // We purposefully call `useRef` outside of a component and expect it to throw\n      // If it doesn't, then we're inside another component.\n      // eslint-disable-next-line react-hooks/rules-of-hooks\n      useRef();\n\n      if (didNotCallInvalidHook && !seen.has(message)) {\n        // eslint-disable-next-line no-console\n

console.warn(message);\n  seen.add(message);\n  }\n  } catch (error) {\n  // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n  // be called outside of a React component.\n  if (invalidHookCallRe.test(error.message)) {\n  // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n  seen.delete(message);\n  }\n  } finally {\n  /* $FlowIgnore[cannot-write] */\n  console.error = originalConsoleError; // eslint-disable-line no-console\n  }\n }\n};\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex = /[!\"#$%&'()*+,./:;<=>?@[\\\\\\]^`{|}~-]+/g;\n\nconst dashesAtEnds = /(^-|-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n  str\n  // Replace all possible CSS selectors\n  .replace(escapeRegex, '-')\n\n  // Remove extraneous hyphens at the start and end\n  .replace(dashesAtEnds, '')\n  );\n}\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n  typeof target === 'string' &&\n  (process.env.NODE_ENV !== 'production'\n  ? target.charAt(0) === target.charAt(0).toLowerCase()\n  : true)\n  );\n}\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n  typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n  mixinDeep(obj, val);\n  } else {\n  target[key] = val;\n }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n  if (isObject(obj)) {\n  for (const key in obj) {\n  if (isValidKey(key)) {\n  mixin(target, obj[key], key);\n  }\n  }\n  }\n  }\n\n  return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n  return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n  const mergedTheme = theme(outerTheme);\n\n  if (\n  process.env.NODE_ENV !== 'production' &&\n  (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n  ) {\n  return throwStyledError(7);\n  }\n\n  return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n  return

throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?: string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n    SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT, props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if (isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key === 'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n    /* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n  componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof createWarnTooManyClasses, string, string>\n) {\n  const styleSheet = useStyleSheet();\n  const stylis = useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic && warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef: Ref<any>,\n  isStatic: boolean\n) {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n    foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n  // should be an immutable value, but behave for now.\n  const theme = determineTheme(props, useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n

```
componentStyle,\n    isStatic,\n    context,\n    process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag =
isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const
propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if
(key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as =
computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n    ) {\n      // Don't pass through non
HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if
(props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };\n  }\n\n
propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n
  generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n
attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n
displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:
RuleSet\n) {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent =
!isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,
options.parentComponentId),\n    displayName = generateDisplayName(target),\n  } = options;\n\n  const
styledComponentId =\n    options.displayName && options.componentId\n      ? `${escape(options.displayName)}-
${options.componentId}`\n      : options.componentId || componentId;\n\n  // fold the underlying StyledComponent
attrs up (implicit extend)\n  const finalAttrs =\n    isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
    ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n      : attrs;\n\n  // eslint-
disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if
(isTargetStyledComp && target.shouldForwardProp) {\n    if (options.shouldForwardProp) {\n      // compose
nested shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n          prop,\n
filterFn,\n          elementToBeCreated\n        ) &&\n        ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n    } else {\n      // eslint-disable-next-line prefer-
destructuring\n      shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n    }\n  }\n\n
const componentStyle = new ComponentStyle(\n    rules,\n    styledComponentId,\n    isTargetStyledComp ?
((target: Object).componentStyle: ComponentStyle) : undefined\n  );\n\n  // statically styled-components don't need
to build an execution context object,\n  // and shouldn't be increasing the number of class names\n  const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n  /**\n   * forwardRef creates a new interim component, which
we'll take advantage of\n   * instead of extending ParentComponent to create _another_ interim class\n   */\n  let
WrappedStyledComponent: IStyledComponent;\n\n  const forwardRef = (props, ref) =>\n    // eslint-disable-next-
line\n    useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName =
displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  //
purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n    ? Array.prototype.concat(\n        ((target: any):
IStyledComponent).foldedComponentIds,\n        ((target: any): IStyledComponent).styledComponentId\n      )\n    :
EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the
underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target =
isTargetStyledComp\n    ? ((target: any): IStyledComponent).target\n    : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n    const { componentId:
```

```
previousComponentId, ...optionsToCopy } = options;\n\n    const newComponentId =\n      previousComponentId
&&\n      `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n    const
newOptions = {\n      ...optionsToCopy,\n      attrs: finalAttrs,\n      componentId: newComponentId,\n    };\n\n
return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n    get() {\n      return this._foldedDefaultProps;\n    },\n\n    set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n        ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n        : obj;\n    },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n    WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n      displayName,\n      styledComponentId\n    );\n  }\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n  if
(isCompositeComponent) {\n    hoist<\n      IStyledStatics,\n      $PropertyType<IStyledComponent, 'target'>,\n      {
[key: $Keys<IStyledStatics>]: true }\n    >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n      // all SC-specific things should not be hoisted\n      attrs: true,\n
    componentStyle: true,\n      displayName: true,\n      foldedComponentIds: true,\n      shouldForwardProp: true,\n
  styledComponentId: true,\n      target: true,\n      withComponent: true,\n    });\n  }\n\n  return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ?
`styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)
=> {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if
(Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*
eslint-disable no-console, prefer-template */\n        const parsedIdString = componentId ? ` with the id of
\"${componentId}\"` : '';\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}.\\n` +\n          'Consider using the attrs method, together with a style object for
frequently changed styles.\\n' +\n          'Example:\\n' +\n          '  const Component = styled.div.attrs(props =>
({\\n' +\n          '    style: {\\n' +\n          '      background: props.background,\\n' +\n          '    },\\n' +\n          '
}))`width: 100%;`\\n\\n' +\n          '  <Component />'\n        );\n        warningSeen = true;\n        generatedClasses =
{};\n      }\n    }\n  };\n};\n","// @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n
'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n  'aside',\n  'audio',\n  'b',\n  'base',\n  'bdi',\n  'bdo',\n  'big',\n
'blockquote',\n  'body',\n  'br',\n  'button',\n  'canvas',\n  'caption',\n  'cite',\n  'code',\n  'col',\n  'colgroup',\n  'data',\n
'datalist',\n  'dd',\n  'del',\n  'details',\n  'dfn',\n  'dialog',\n  'div',\n  'dl',\n  'dt',\n  'em',\n  'embed',\n  'fieldset',\n
'figcaption',\n  'figure',\n  'footer',\n  'form',\n  'h1',\n  'h2',\n  'h3',\n  'h4',\n  'h5',\n  'h6',\n  'head',\n  'header',\n
'hgroup',\n  'hr',\n  'html',\n  'i',\n  'iframe',\n  'img',\n  'input',\n  'ins',\n  'kbd',\n  'keygen',\n  'label',\n  'legend',\n  'li',\n
'link',\n  'main',\n  'map',\n  'mark',\n  'marquee',\n  'menu',\n  'menuitem',\n  'meta',\n  'meter',\n  'nav',\n  'noscript',\n
'object',\n  'ol',\n  'optgroup',\n  'option',\n  'output',\n  'p',\n  'param',\n  'picture',\n  'pre',\n  'progress',\n  'q',\n  'rp',\n
'rt',\n  'ruby',\n  's',\n  'samp',\n  'script',\n  'section',\n  'select',\n  'small',\n  'source',\n  'span',\n  'strong',\n  'style',\n
'sub',\n  'summary',\n  'sup',\n  'table',\n  'tbody',\n  'td',\n  'textarea',\n  'tfoot',\n  'th',\n  'thead',\n  'time',\n  'title',\n
'tr',\n  'track',\n  'u',\n  'ul',\n  'var',\n  'video',\n  'wbr',\n\n  // SVG\n  'circle',\n  'clipPath',\n  'defs',\n  'ellipse',\n
'foreignObject',\n  'g',\n  'image',\n  'line',\n  'linearGradient',\n  'marker',\n  'mask',\n  'path',\n  'pattern',\n
'polygon',\n  'polyline',\n  'radialGradient',\n  'rect',\n  'stop',\n  'svg',\n  'text',\n  'textPath',\n  'tspan',\n];\n","//
@flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from
'../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from
'../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all
valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] =
styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-
```

is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n  constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n ...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n  StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(''), '');\n    const id = this.componentId + instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n }\n}\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed: boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true });\n    this.sealed = false;\n  }\n\n _emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if (!css) return '';\n\n    const nonce = getNonce();\n    const attrs = [nonce && `nonce=\"${nonce}\"`, `${SC_ATTR}=\"true\"`, `${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n    const htmlAttr = attrs.filter(Boolean).join(' ');\n\n    return `<style ${htmlAttr}>${css}</style>`;\n  };\n\n  collectStyles(children: any) {\n    if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    return <StyleSheetManager sheet={this.instance}>{children}</StyleSheetManager>;\n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    return this._emitSheetCSS();\n  };\n\n  getStyleElement = () => {\n if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    const props = {\n      [SC_ATTR]: '',\n [SC_ATTR_VERSION]: SC_VERSION,\n      dangerouslySetInnerHTML: {\n        __html: this.instance.toString(),\n      },\n    };\n\n    const nonce = getNonce();\n    if (nonce) {\n      (props: any).nonce = nonce;\n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return [<style {...props} key=\"sc-0-0\" />];\n  };\n\n  // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n  this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } = require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } = this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding */ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its

rules so we get only new ones for the next chunk\n const renderedHtml = chunk.toString();\n const html = _emitSheetCSS();\n\n sheet.clearTag();\n\n // prepend style html to chunk, unless the start of the chunk is a\n // closing tag in which case append right after that\n if (CLOSING_TAG_R.test(renderedHtml)) {\n const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n const before = renderedHtml.slice(0, endOfClosingTag);\n const after = renderedHtml.slice(endOfClosingTag);\n\n this.push(before + html + after);\n } else {\n this.push(html + renderedHtml);\n }\n\n callback();\n },\n });\n\n readableStream.on('error', err => {\n // forward the error to the transform stream\n transformer.emit('error', err);\n });\n\n return readableStream.pipe(transformer);\n }\n }\n\n seal = () => {\n this.sealed = true;\n };\n}\n","// @flow\n/* eslint-disable */\n\nimport StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n StyleSheet,\n masterSheet,\n};\n","// @flow\n/* Import singletons */\nimport isStyledComponent from './utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n StyleSheetContext,\n StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components */\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import Higher Order Components */\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on React Native */\nif (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like you've imported 'styled-components' on React Native.\\n\" +\n \"Perhaps you're looking to import 'styled-components/native'?\\n\" +\n 'Read more about this at https://www.styled-components.com/docs/basics#react-native'\n );\n}\n\n/* Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV !== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n window['__styled-components-init__'] = window['__styled-components-init__'] || 0;\n\n if (window['__styled-components-init__'] === 1) {\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n 'This may cause dynamic styles to not render properly, errors during the rehydration process, ' +\n 'a missing theme prop, and makes your application bigger without good reason.\\n\\n' +\n 'See https://s-c.sh/2BAXzed for more info.'\n );\n }\n\n window['__styled-components-init__'] += 1;\n}\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n useTheme,\n SC_VERSION as version,\n withTheme,\n};\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules, styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n checkDynamicCreation(styledComponentId);\n }\n\n function GlobalStyleComponent(props: GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const theme = useContext(ThemeContext);\n const instanceRef = useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n const instance = instanceRef.current;\n\n if (process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-

line no-console\n console.warn(\n `The global style component ${styledComponentId} was given child JSX. createGlobalStyle does not render children.`\n );\n }\n\n if (\n process.env.NODE_ENV !== 'production' &&\n rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app.`\n );\n }\n\n if (styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n }\n\n if (!__SERVER__) {\n // this conditional is fine because it is compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect(() => {\n if (!styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n return () => globalStyle.removeStyles(instance, styleSheet);\n }\n }, [instance, props, styleSheet, theme, stylis]);\n }\n\n return null;\n }\n\n function renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n const context = {\n ...props,\n theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n };\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis);\n }\n }\n\n // $FlowFixMe\n return React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes {\n /* Warning if you've used keyframes on React Native */\n if (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n `keyframes` cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n );\n }\n\n const rules = css(strings, ...interpolations).join('');\n const name = generateComponentId(rules);\n return new Keyframes(name, rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n // $FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme = useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n Component\n )}\"`\n );\n }\n\n return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n return WithTheme;\n};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","prototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentName","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC_ATTR","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsError","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules

","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex",
"endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup",
"getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","re
hydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","p
arts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag
","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLa
stStyleTag","nextSibling","undefined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","elem
ent","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","
TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","d
efaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelector
All","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGS
Instance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selecto
r","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName",
"Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseSt
yle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssS
tatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array","
isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_co
mponentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingRules","parseR
ulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","inse
rtRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS","cssStr","use
","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleShee
tConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","S
tyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSO
MInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","children","
Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePattern","ms
Pattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleSet","isRea
ctComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","hasOwnPro
perty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDyna
micCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage","console
ErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","str","isTa
g","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer","identif
iers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","gen
erateComponentId","generateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop"
,"filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedC
omponent","forwardedRef","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","
resolvedAttrDef","useResolvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","classNa
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styled","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig","
config","StyledComponent","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","
CLOSING_TAG_R","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","getSt
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OfClosingTag","before","slice","after","on","err","emit","pipe","__PRIVATE__","navigator","product","outerThem
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CACwBtQ,uEAKP,eAAzBN,QAAQC,IAAIC,UCZqC,EAAM6X,MAAK,SAAAvT,B,iBATA,IAAkD,IA
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iBwa,OAE/CC"}

Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.cjs.js.map

No license file was found, but licenses were detected in source scan.

{"version":3,"file":"styled-components.native.cjs.js","sources":["../../src/utils/generateAlphabeticName.js","../../src/utils/hash.js","../../src/utils/generateComponentId.js","../../src/utils/getComponentName.js","../../src/utils/isFunction.js","../../src/utils/isStatelessFunction.js","../../src/utils/isPlainObject.js","../../src/utils/isStyledComponent.js","../../src/constants.js","../../src/utils/empties.js","../../src/utils/errors.js","../../src/utils/error.js","../../src/sheet/GroupedTag.js","../../src/sheet/GroupIDAllocator.js","../../src/sheet/Rehydration.js","../../src/utils/nonce.js","../../src/sheet/dom.js","../../src/sheet/Tag.js","../../src/sheet/Sheet.js","../../src/utils/stylisPluginInsertRule.js","../../src/utils/stylis.js","../../src/models/StyleSheetManager.js","../../src/models/Keyframes.js","../../src/utils/hyphenateStyleName.js","../../src/utils/addUnitIfNeeded.js","../../src/utils/flatten.js","../../src/vendor/postcss/warn-once.js","../../src/vendor/postcss/tokenize.js","../../src/vendor/postcss/terminal-highlight.js","../../src/vendor/postcss/css-syntax-error.js","../../src/vendor/postcss/stringifier.js","../../src/vendor/postcss/stringify.js","../../src/vendor/postcss/node.js","../../src/vendor/postcss/declaration.js","../../src/vendor/postcss/comment.js","../../src/vendor/postcss/parser.js","../../src/vendor/postcss/parse.js","../../src/vendor/postcss/container.js","../../src/vendor/postcss/at-rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/result.js","../../src/vendor/postcss/lazy-result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../../src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../src/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/StyledNativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOptions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js","../../src/native/index.js"],"sourcesContent":["// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\n/* eslint-disable */\n\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId ===

'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\\n\"};","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n

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for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a =
a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a
simple web link to the full errors\n * in production mode.\n */\nexport default function
throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if
(process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See
https://git.io/JUIaE#${code} for more information.${\n        interpolations.length > 0 ? ` Args:
${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code],
...interpolations).trim());\n  }\n}\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type {
GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from
'../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const
makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE
= 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length:
number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n
this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n
  for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n
insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer =
this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n      let newSize = oldSize;\n      while (group >=
newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n
}\n\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length =
newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex
= this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex,
rules[i])) {\n        this.groupSizes[group]++;\n        ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number):
void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex =
this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for
(let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group:
number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n
}\n\n    const length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex
= startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css +=
`${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from
'../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id):
any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group =
nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group >
MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if
(group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !==
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undefined) {\n  names.forEach(name => {\n  if (name.length > 0) {\n  content += `${name},`;\n  }\n  });\n  }\n\n  // NOTE: It's easier to collect rules and have the marker\n  // after the actual rules to simplify the rehydration\n  css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names = content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n  // eslint-disable-next-line\n  if ((name = names[i])) {\n  sheet.registerName(id, name);\n  }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet: Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules: string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n  const part = parts[i].trim();\n  if (!part) continue;\n\n  const marker = part.match(MARKER_RE);\n\n  if (marker) {\n  const group = parseInt(marker[1], 10) | 0;\n  const id = marker[2];\n\n  if (group !== 0) {\n  // Rehydrate componentId to group index mapping\n  setGroupForId(id, group);\n  // Rehydrate names and rules\n  // looks like: data-styled.g11[id=\"idA\"]{content:\"nameA,\"}\n  rehydrateNamesFromContent(sheet, id, marker[3]);\n  sheet.getTag().insertRules(group, rules);\n  }\n\n  rules.length = 0;\n  } else {\n  rules.push(part);\n  }\n  }\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes = document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n  const node = ((nodes[i]: any): HTMLStyleElement);\n  if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) {\n  rehydrateSheetFromTag(sheet, node);\n\n  if (node.parentNode) {\n  node.parentNode.removeChild(node);\n  }\n  }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window !== 'undefined'\n  ? typeof window.__webpack_nonce__ !== 'undefined'\n  ? window.__webpack_nonce__\n  : null\n  : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n  const child = ((childNodes[i]: any): ?HTMLElement);\n  if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n  return ((child: any): HTMLStyleElement);\n  }\n  }\n\n  return undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle = findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION, SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n  parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n  return ((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n  const sheet = styleSheets[i];\n  if (sheet.ownerNode === tag) {\n  return ((sheet: any): CSSStyleSheet);\n  }\n  }\n\n  throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n  return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n  return new CSSOMTag(target);\n  } else {\n  return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n\n  // Avoid Edge bug where empty style elements don't create sheets\n  element.appendChild(document.createTextNode(''));\n\n  this.sheet = getSheet(element);\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  try {\n  this.sheet.insertRule(rule, index);\n

this.length++;\n  return true;\n  } catch (_error) {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.sheet.deleteRule(index);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  const rule = this.sheet.cssRules[index];\n  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n  if (rule !== undefined && typeof rule.cssText === 'string') {\n  return rule.cssText;\n  } else {\n  return '';\n  }\n }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n  this.nodes = element.childNodes;\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length && index >= 0) {\n  const node = document.createTextNode(rule);\n  const refNode = this.nodes[index];\n  this.element.insertBefore(node, refNode || null);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.element.removeChild(this.nodes[index]);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.nodes[index].textContent;\n  } else {\n  return '';\n  }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n  this.rules = [];\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length) {\n  this.rules.splice(index, 0, rule);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.rules.splice(index, 1);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.rules[index];\n  } else {\n  return '';\n  }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n  return getGroupForId(id);\n  }\n\n  constructor(\n  options: SheetConstructorArgs = EMPTY_OBJECT,\n  globalStyles?: GlobalStylesAllocationMap = {},\n  names?: NamesAllocationMap\n  ) {\n  this.options = {\n  ...defaultOptions,\n  ...options,\n  };\n\n  this.gs = globalStyles;\n  this.names = new Map(names);\n  this.server = !!options.isServer;\n\n  // We rehydrate only once and use the sheet that is created first\n  if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n  SHOULD_REHYDRATE = false;\n  rehydrateSheet(this);\n  }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n  return new StyleSheet(\n  { ...this.options, ...options },\n  this.gs,\n  (withNames && this.names) || undefined\n  );\n  }\n\n  allocateGSInstance(id: string) {\n  return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears

all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n  if (block) {\n  try {\n  insertRule(`${block}}`);\n  } catch (e) {}\n  }\n  }\n\n  return function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n  ) {\n  switch (context) {\n  // property\n  case 1:\n  // @import\n  if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), ";\n  break;\n  // selector\n  case 2:\n  if (ns === 0) return content + delimiter;\n  break;\n  // at-rule\n  case 3:\n  switch (ns) {\n  // @font-face, @page\n  case 102:\n  case 112:\n  return insertRule(selectors[0] + content), ";\n  default:\n  return content + (at === 0 ? delimiter : '');\n  }\n  case -2:\n  content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2) {\n  const parsedRules = parsingRules;\n  parsingRules = [];\n  return parsedRules;\n  }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n  parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n  if (\n  // do not replace the first occurrence if it is complex (has a modifier)\n  (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n  // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  !string.match(_consecutiveSelfRefRegExp)\n  ) {\n  return `.${_componentId}`;\n  }\n\n  return match;\n  };\n\n  /**\n  * When writing a style like\n  *\n  * & + & {\n  *  color: red;\n  * }\n  *\n  * The second ampersand should be a reference to the static component class. stylis\n  * has no knowledge of static class so we have to intelligently replace the base selector.\n  *\n  * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n  * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n  */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n  if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n  // eslint-disable-next-line no-param-reassign\n  selectors[0] =

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selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n  stylis.use([...plugins,
selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr
= selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n    // stylis has no concept of state to be
passed to plugins\n    // but since JS is single-threaded, we can rely on that to ensure\n    // these properties stay in
sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegexp =
new RegExp(`\\\\${_selector}\\\\b`, 'g');\n    _consecutiveSelfRefRegExp = new
RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n
stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n          if (!plugin.name) {\n
  throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        }, SEED)\n        .toString()\n    :
'';\n\n  return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props
= {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?:
StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function
useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function
useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function
StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const
contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n
  if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if
(props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if
(props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n
}\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n
  () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n
  [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n
<StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n
    </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","// @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n
rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-
${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,
resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12,
String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name +
stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-
color\"\n *   > hyphenateStyleName('MozTransition')\n *   < \"-moz-transition\"\n *   >
hyphenateStyleName('msTransition')\n *   < \"-ms-transition\"\n *\n * As Modernizr suggests
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(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n  .replace(uppercasePattern, prefixAndLowerCase)\n  .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n  return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n  if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n  if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n  rules.push(`${hyphenate(key)}:`, obj[key], ';');\n  } else if (isPlainObject(obj[key])) {\n  rules.push(...objToCssArray(obj[key], key));\n  } else {\n  rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n  }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n  const ruleSet = [];\n\n  for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n  result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n  if (result === '') continue;\n  else if (Array.isArray(result)) ruleSet.push(...result);\n  else ruleSet.push(result);\n  }\n\n  return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n  return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n  return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n  if (isStatelessFunction(chunk) && executionContext) {\n  const result = chunk(executionContext);\n\n  if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `${getComponentName(\n  chunk\n  )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n  );\n  }\n\n  return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n  if (styleSheet) {\n  chunk.inject(styleSheet, stylisInstance);\n  return chunk.getName(stylisInstance);\n  } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed = {};\n\nexport default function warnOnce(message) {\n  if (printed[message]) return;\n  printed[message] = true;\n\n  if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst SINGLE_QUOTE = \'"\'.charCodeAt(0);\nconst DOUBLE_QUOTE = '\'".charCodeAt(0);\nconst BACKSLASH = '\\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = '\\n'.charCodeAt(0);\nconst SPACE = ' '.charCodeAt(0);\nconst FEED = '\\f'.charCodeAt(0);\nconst TAB = '\\t'.charCodeAt(0);\nconst CR = '\\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE = ']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES = ')'.charCodeAt(0);\nconst OPEN_CURLY = '{'.charCodeAt(0);\nconst CLOSE_CURLY = '}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /[ \\n\\t\\r\\f\\{\\(\\)\'"\\\\;/\\[\\]#]/g;\nconst RE_WORD_END = /[ \\n\\t\\r\\f\\(\\)\\{\\}:;@!\'"\\\\\\]\\[#]|\\/(?=*)/g;\nconst RE_BAD_BRACKET = /.[\\\\\\/\\(\'"\\n]/;\n\nexport default function tokenize(input, options = {}) {\n  const tokens

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= [];\n  const css = input.css.valueOf();\n\n  const ignore = options.ignoreErrors;\n\n  let code,\n    next,\n    quote,\n
 lines,\n    last,\n    content,\n    escape,\n    nextLine,\n    nextOffset,\n    escaped,\n    escapePos,\n    prev,\n    n;\n\n
const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n\n  function unclosed(what) {\n    throw
input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n\n  while (pos < length) {\n    code =
css.charCodeAt(pos);\n\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n\n    switch (code) {\n      case NEWLINE:\n      case
SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n        next = pos;\n        do {\n          next += 1;\n
code = css.charCodeAt(next);\n          if (code === NEWLINE) {\n            offset = next;\n            line += 1;\n
}\n        } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code
=== CR ||\n          code === FEED\n        );\n\n        tokens.push(['space', css.slice(pos, next)]);\n        pos = next -
1;\n        break;\n\n      case OPEN_SQUARE:\n        tokens.push(['[', '[', line, pos - offset]);\n        break;\n\n      case
CLOSE_SQUARE:\n        tokens.push([']', ']', line, pos - offset]);\n        break;\n\n      case OPEN_CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n        break;\n\n      case CLOSE_CURLY:\n        tokens.push(['}', '}', line,
pos - offset]);\n        break;\n\n      case COLON:\n        tokens.push([':', ':', line, pos - offset]);\n        break;\n\n
case SEMICOLON:\n        tokens.push([';', ';', line, pos - offset]);\n        break;\n\n      case
OPEN_PARENTHESES:\n        prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n        n =
css.charCodeAt(pos + 1);\n        if (\n          prev === 'url' &&\n          n !== SINGLE_QUOTE &&\n          n !==
DOUBLE_QUOTE &&\n          n !== SPACE &&\n          n !== NEWLINE &&\n          n !== TAB &&\n          n
!== FEED &&\n          n !== CR\n        ) {\n          next = pos;\n          do {\n            escaped = false;\n            next =
css.indexOf(')', next + 1);\n            if (next === -1) {\n              if (ignore) {\n                next = pos;\n
break;\n              } else {\n                unclosed('bracket');\n              }\n            }\n            escapePos = next;\n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n              escapePos -= 1;\n              escaped =
!escaped;\n            }\n          } while (escaped);\n\n          tokens.push([\n            'brackets',\n            css.slice(pos,
next + 1),\n            line,\n            pos - offset,\n            line,\n            next - offset,\n          ]);\n          pos = next;\n
} else {\n          next = css.indexOf(')', pos + 1);\n          content = css.slice(pos, next + 1);\n\n          if (next === -1 ||
RE_BAD_BRACKET.test(content)) {\n            tokens.push(['(', '(', line, pos - offset]);\n          } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n            pos = next;\n          }\n        }\n\n
break;\n\n      case CLOSE_PARENTHESES:\n        tokens.push([')', ')', line, pos - offset]);\n        break;\n\n      case
SINGLE_QUOTE:\n      case DOUBLE_QUOTE:\n        quote = code === SINGLE_QUOTE ? \'"\' : \'';\n
next = pos;\n        do {\n          escaped = false;\n          next = css.indexOf(quote, next + 1);\n          if (next === -1)
{\n            if (ignore) {\n              next = pos + 1;\n              break;\n            } else {\n              unclosed('quote');\n
    }\n          }\n          escapePos = next;\n          while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
escapePos -= 1;\n            escaped = !escaped;\n          }\n        } while (escaped);\n\n        content = css.slice(pos, next
+ 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n\n        if (last > 0) {\n          nextLine = line +
last;\n          nextOffset = next - lines[last].length;\n        } else {\n          nextLine = line;\n          nextOffset =
offset;\n        }\n\n        tokens.push([\n          'string',\n          css.slice(pos, next + 1),\n          line,\n          pos -
offset,\n          nextLine,\n          next - nextOffset,\n        ]);\n\n        offset = nextOffset;\n        line = nextLine;\n
pos = next;\n        break;\n\n      case AT:\n        RE_AT_END.lastIndex = pos + 1;\n        RE_AT_END.test(css);\n
    if (RE_AT_END.lastIndex === 0) {\n          next = css.length - 1;\n        } else {\n          next =
RE_AT_END.lastIndex - 2;\n        }\n        tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n        pos = next;\n        break;\n\n      case BACKSLASH:\n        next = pos;\n        escape = true;\n
   while (css.charCodeAt(next + 1) === BACKSLASH) {\n          next += 1;\n          escape = !escape;\n        }\n
code = css.charCodeAt(next + 1);\n        if (\n          escape &&\n          (code !== SLASH &&\n            code !==
SPACE &&\n            code !== NEWLINE &&\n            code !== TAB &&\n            code !== CR &&\n            code
!== FEED)\n        ) {\n          next += 1;\n        }\n        tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n        pos = next;\n        break;\n\n      default:\n        if (code === SLASH &&
css.charCodeAt(pos + 1) === ASTERISK) {\n          next = css.indexOf('*/', pos + 2) + 1;\n          if (next === 0) {\n
            if (ignore) {\n              next = css.length;\n            } else {\n              unclosed('comment');\n            }\n
```

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}\n\n        content = css.slice(pos, next + 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n\n
 if (last > 0) {\n          nextLine = line + last;\n          nextOffset = next - lines[last].length;\n        } else {\n
nextLine = line;\n          nextOffset = offset;\n        }\n\n        tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n        offset = nextOffset;\n        line = nextLine;\n        pos = next;\n      } else
{\n        RE_WORD_END.lastIndex = pos + 1;\n        RE_WORD_END.test(css);\n        if
(RE_WORD_END.lastIndex === 0) {\n          next = css.length - 1;\n        } else {\n          next =
RE_WORD_END.lastIndex - 2;\n        }\n\n        tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n        pos = next;\n      }\n\n      break;\n    }\n\n    pos++;\n  }\n\n  return tokens;\n}\n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n  string: [31, 39], // red\n  'at-word': [31, 39], // red\n  comment: [90, 39], // gray\n  '{':
[32, 39], // green\n  '}': [32, 39], // green\n  ':': [1, 22], // bold\n  ';': [1, 22], // bold\n  '(': [1, 22], // bold\n  ')': [1, 22],
// bold\n};\n\nfunction code(color) {\n  return `\\u001b[${color}m`;\n}\n\nfunction terminalHighlight(css) {\n  const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n  const result = [];\n  tokens.forEach(token => {\n    const
color = HIGHLIGHT_THEME[token[0]];\n    if (color) {\n      result.push(\n        token[1]\n          .split(/\\r?\\n/)\n
    .map(i => code(color[0]) + i + code(color[1]))\n          .join('\\n')\n      );\n    } else {\n      result.push(token[1]);\n
}\n  });\n  return result.join('');\n}\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error\n * try {\n *   postcss.parse('a{')\n * } catch (error) {\n *   if ( error.name === 'CssSyntaxError' ) {\n *     error
//=> CssSyntaxError\n *   }\n * }\n *\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n  /**\n   * @param {string} message  - error
message\n   * @param {number} [line]   - source line of the error\n   * @param {number} [column] - source column
of the error\n   * @param {string} [source] - source code of the broken file\n   * @param {string} [file]   - absolute
path to the broken file\n   * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n   */\n
constructor(message, line, column, source, file, plugin) {\n    /**\n     * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n     *                    always check error type\n     *                    by `error.name ===
'CssSyntaxError'` instead of\n     *                    `error instanceof CssSyntaxError`, because\n     *                    npm
could have several PostCSS versions.\n     *\n     * @example\n     * if ( error.name === 'CssSyntaxError' ) {\n     *
error //=> CssSyntaxError\n     * }\n     */\n    this.name = 'CssSyntaxError';\n    /**\n     * @member {string} - Error
message.\n     *\n     * @example\n     * error.message //=> 'Unclosed block'\n     */\n    this.reason = message;\n\n
if (file) {\n      /**\n       * @member {string} - Absolute path to the broken file.\n       *\n       * @example\n       *
error.file       //=> 'a.sass'\n       * error.input.file //=> 'a.css'\n       */\n      this.file = file;\n    }\n    if (source) {\n
/**\n       * @member {string} - Source code of the broken file.\n       *\n       * @example\n       * error.source
//=> 'a { b {} }'\n       * error.input.column //=> 'a b { }'\n       */\n      this.source = source;\n    }\n    if (plugin) {\n
/**\n       * @member {string} - Plugin name, if error came from plugin.\n       *\n       * @example\n       *
error.plugin //=> 'postcss-vars'\n       */\n      this.plugin = plugin;\n    }\n    if (typeof line !== 'undefined' && typeof
column !== 'undefined') {\n      /**\n       * @member {number} - Source line of the error.\n       *\n       *
@example\n       * error.line       //=> 2\n       * error.input.line //=> 4\n       */\n      this.line = line;\n      /**\n       *
@member {number} - Source column of the error.\n       *\n       * @example\n       * error.column       //=> 1\n       *
error.input.column //=> 4\n       */\n      this.column = column;\n    }\n\n    this.setMessage();\n\n    if
(Error.captureStackTrace) {\n      Error.captureStackTrace(this, CssSyntaxError);\n    }\n  }\n\n  setMessage() {\n
/**\n     * @member {string} - Full error text in the GNU error format\n     *                    with plugin, file, line and
column.\n     *\n     * @example\n     * error.message //=> 'a.css:1:1: Unclosed block'\n     */\n    this.message =
this.plugin ? `${this.plugin}: ` : '';\n    this.message += this.file ? this.file : '<css input>';\n    if (typeof this.line !==
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'undefined') {\n  this.message += `:${this.line}:${this.column}`;\n  }\n  this.message += `: ${this.reason}`;\n }\n\n /**\n  * Returns a few lines of CSS source that caused the error.\n  *\n  * If the CSS has an input source map without `sourceContent`,\n  * this method will return an empty string.\n  *\n  * @param {boolean} [color] whether arrow will be colored red by terminal\n  *  color codes. By default, PostCSS will detect\n  *  color support by `process.stdout.isTTY`\n  *  and `process.env.NODE_DISABLE_COLORS`.\n  *\n  * @example\n  * error.showSourceCode() //=> \"  4 | }\n  *  //  5 | a {\n  *  //  > 6 |  bad\n  *  //  |  ^\n  *  //  7 | }\n  *  //  8 | b {\"\n  *\n  * @return {string} few lines of CSS source that caused the error\n  */\n showSourceCode(color) {\n  if (!this.source) return '';\n\n  let css = this.source;\n  if (typeof color === 'undefined') color = supportsColor;\n  if (color) css = terminalHighlight(css);\n\n  const lines = css.split(/\\r?\\n/);\n  const start = Math.max(this.line - 3, 0);\n  const end = Math.min(this.line + 2, lines.length);\n\n  const maxWidth = String(end).length;\n\n  return lines\n  .slice(start, end)\n  .map((line, index) => {\n  const number = start + 1 + index;\n  const padded = ` ${number}`.slice(-maxWidth);\n  const gutter = ` ${padded} | `;\n  if (number === this.line) {\n  const spacing =\n gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/[^\\t]/g, ' ');\n  return `>${gutter}${line}\\n ${spacing}^`;\n  } else {\n  return ` ${gutter}${line}`;\n  }\n  })\n  .join('\\n');\n }\n\n /**\n  * Returns error position, message and source code of the broken part.\n  *\n  * @example\n  * error.toString() //=> \"CssSyntaxError: app.css:1:1: Unclosed block\n  *  //  > 1 | a {\n  *  //  | ^\"\n  *\n  * @return {string} error position, message and source code\n  */\n toString() {\n  let code = this.showSourceCode();\n  if (code) {\n  code = `\\n\\n${code}\\n`;\n  }\n  return `${this.name}: ${this.message}${code}`;\n }\n\n get generated() {\n  warnOnce('CssSyntaxError#generated is deprecated. Use input instead.');\n  return this.input;\n }\n\n /**\n  * @memberof CssSyntaxError#\n  * @member {Input} input - Input object with PostCSS internal information\n  *  about input file. If input has source map\n  *  from previous tool, PostCSS will use origin\n  *  (for example, Sass) source. You can use this\n  *  object to get PostCSS input source.\n  *\n  * @example\n  * error.input.file //=> 'a.css'\n  * error.file  //=> 'a.sass'\n  */\n}\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc */\n\nconst defaultRaw = {\n  colon: ': ',\n  indent: '  ',\n  beforeDecl: '\\n',\n  beforeRule: '\\n',\n  beforeOpen: ' ',\n  beforeClose: '\\n',\n  beforeComment: '\\n',\n  after: '\\n',\n  emptyBody: '',\n  commentLeft: ' ',\n  commentRight: ' ',\n};\n\nfunction capitalize(str) {\n  return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n constructor(builder) {\n  this.builder = builder;\n  }\n\n  stringify(node, semicolon) {\n  this[node.type](node, semicolon);\n  }\n\n  root(node) {\n  this.body(node);\n  if (node.raws.after) this.builder(node.raws.after);\n  }\n\n  comment(node) {\n  const left = this.raw(node, 'left', 'commentLeft');\n  const right = this.raw(node, 'right', 'commentRight');\n  this.builder(`/*${left}${node.text}${right}*/`, node);\n  }\n\n  decl(node, semicolon) {\n  const between = this.raw(node, 'between', 'colon');\n  let string = node.prop + between + this.rawValue(node, 'value');\n\n  if (node.important) {\n  string += node.raws.important || ' !important';\n  }\n\n  if (semicolon) string += ';';\n  this.builder(string, node);\n  }\n\n  rule(node) {\n  this.block(node, this.rawValue(node, 'selector'));\n  }\n\n  atrule(node, semicolon) {\n  let name = `@${node.name}`;\n  const params = node.params ? this.rawValue(node, 'params') : '';\n\n  if (typeof node.raws.afterName !== 'undefined') {\n  name += node.raws.afterName;\n  } else if (params) {\n  name += ' ';\n  }\n\n  if (node.nodes) {\n  this.block(node, name + params);\n  } else {\n  const end = (node.raws.between || '') + (semicolon ? ';' : '');\n  this.builder(name + params + end, node);\n  }\n }\n\n  body(node) {\n  let last = node.nodes.length - 1;\n  while (last > 0) {\n  if (node.nodes[last].type !== 'comment') break;\n  last -= 1;\n  }\n\n  const semicolon = this.raw(node, 'semicolon');\n  for (let i = 0; i < node.nodes.length; i++) {\n  const child = node.nodes[i];\n  const before = this.raw(child, 'before');\n  if (before) this.builder(before);\n  this.stringify(child, last !== i || semicolon);\n  }\n }\n\n  block(node, start) {\n  const between = this.raw(node, 'between', 'beforeOpen');\n  this.builder(`${start + between}{`, node, 'start');\n\n  let after;\n  if (node.nodes && node.nodes.length) {\n  this.body(node);\n  after = this.raw(node, 'after');\n  } else {\n  after = this.raw(node, 'after', 'emptyBody');\n  }\n\n  if (after) this.builder(after);\n  this.builder('}', node, 'end');\n }\n\n  raw(node, own, detect) {\n  let value;\n  if (!detect)

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detect = own;\n\n    // Already had\n    if (own) {\n      value = node.raws[own];\n      if (typeof value !==
'undefined') return value;\n    }\n\n    const parent = node.parent;\n\n    // Hack for first rule in CSS\n    if (detect ===
'before') {\n      if (!parent || (parent.type === 'root' && parent.first === node)) {\n        return '';\n      }\n    }\n\n    //
Floating child without parent\n    if (!parent) return defaultRaw[detect];\n\n    // Detect style by other nodes\n    const
root = node.root();\n    if (!root.rawCache) root.rawCache = {};\n    if (typeof root.rawCache[detect] !== 'undefined')
{\n      return root.rawCache[detect];\n    }\n\n    if (detect === 'before' || detect === 'after') {\n      return
this.beforeAfter(node, detect);\n    } else {\n      const method = `raw${capitalize(detect)}`;\n      if (this[method])
{\n        value = this[method](root, node);\n      } else {\n        root.walk(i => {\n          value = i.raws[own];\n          if
(typeof value !== 'undefined') return false;\n        });\n      }\n    }\n\n    if (typeof value === 'undefined') value =
defaultRaw[detect];\n\n    root.rawCache[detect] = value;\n    return value;\n  }\n\n  rawSemicolon(root) {\n    let
value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n        value =
i.raws.semicolon;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawEmptyBody(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length === 0) {\n        value =
i.raws.after;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawIndent(root) {\n    if (root.raws.indent) return root.raws.indent;\n    let value;\n    root.walk(i => {\n      const p =
i.parent;\n      if (p && p !== root && p.parent && p.parent === root) {\n        if (typeof i.raws.before !==
'undefined') {\n          const parts = i.raws.before.split('\\n');\n          value = parts[parts.length - 1];\n          value =
value.replace(/[^\\s]/g, '');\n          return false;\n        }\n      }\n    });\n    return value;\n  }\n\n
rawBeforeComment(root, node) {\n    let value;\n    root.walkComments(i => {\n      if (typeof i.raws.before !==
'undefined') {\n        value = i.raws.before;\n        if (value.indexOf('\\n') !== -1) {\n          value =
value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n    if (typeof value === 'undefined') {\n
value = this.raw(node, null, 'beforeDecl');\n    }\n    return value;\n  }\n\n  rawBeforeDecl(root, node) {\n    let
value;\n    root.walkDecls(i => {\n      if (typeof i.raws.before !== 'undefined') {\n        value = i.raws.before;\n        if
(value.indexOf('\\n') !== -1) {\n          value = value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n
  if (typeof value === 'undefined') {\n      value = this.raw(node, null, 'beforeRule');\n    }\n    return value;\n  }\n\n
rawBeforeRule(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && (i.parent !== root || root.first !== i))
{\n        if (typeof i.raws.before !== 'undefined') {\n          value = i.raws.before;\n          if (value.indexOf('\\n') !== -
1) {\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return
value;\n  }\n\n  rawBeforeClose(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length > 0)
{\n        if (typeof i.raws.after !== 'undefined') {\n          value = i.raws.after;\n          if (value.indexOf('\\n') !== -1)
{\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return value;\n
}\n\n  rawBeforeOpen(root) {\n    let value;\n    root.walk(i => {\n      if (i.type !== 'decl') {\n        value =
i.raws.between;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawColon(root) {\n    let value;\n    root.walkDecls(i => {\n      if (typeof i.raws.between !== 'undefined') {\n
value = i.raws.between.replace(/[^\\s:]/g, '');\n        return false;\n      }\n    });\n    return value;\n  }\n\n
beforeAfter(node, detect) {\n    let value;\n    if (node.type === 'decl') {\n      value = this.raw(node, null,
'beforeDecl');\n    } else if (node.type === 'comment') {\n      value = this.raw(node, null, 'beforeComment');\n    }
else if (detect === 'before') {\n      value = this.raw(node, null, 'beforeRule');\n    } else {\n      value = this.raw(node,
null, 'beforeClose');\n    }\n\n    let buf = node.parent;\n    let depth = 0;\n    while (buf && buf.type !== 'root') {\n
depth += 1;\n      buf = buf.parent;\n    }\n\n    if (value.indexOf('\\n') !== -1) {\n      const indent = this.raw(node,
null, 'indent');\n      if (indent.length) {\n        for (let step = 0; step < depth; step++) value += indent;\n      }\n    }\n\n
  return value;\n  }\n\n  rawValue(node, prop) {\n    const value = node[prop];\n    const raw = node.raws[prop];\n
if (raw && raw.value === value) {\n      return raw.raw;\n    } else {\n      return value;\n    }\n  }\n}\n\nexport
default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,
builder) {\n  const str = new Stringifier(builder);\n  str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError
from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport
warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line   - source line in
file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n *
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@property {Input} input - {@link Input} with input file\n * @property {position} start - The starting position of the node’s source\n * @property {position} end - The ending position of the node’s source\n */\n\nconst cloneNode = function(obj, parent) {\n const cloned = new obj.constructor();\n\n for (const i in obj) {\n if (!obj.hasOwnProperty(i)) continue;\n let value = obj[i];\n const type = typeof value;\n\n if (i === 'parent' && type === 'object') {\n if (parent) cloned[i] = parent;\n } else if (i === 'source') {\n cloned[i] = value;\n } else if (value instanceof Array) {\n cloned[i] = value.map(j => cloneNode(j, cloned));\n } else if (i !== 'before' && i !== 'after' && i !== 'between' && i !== 'semicolon') {\n if (type === 'object' && value !== null) value = cloneNode(value);\n cloned[i] = value;\n }\n }\n\n return cloned;\n};\n\n/**\n * All node classes inherit the following common methods.\n *\n * @abstract\n */\nclass Node {\n /**\n * @param {object} [defaults] - value for node properties\n */\n constructor(defaults = {}) {\n this.raws = {};\n for (const name in defaults) {\n this[name] = defaults[name];\n }\n }\n\n /**\n * Returns a CssSyntaxError instance containing the original position\n * of the node in the source, showing line and column numbers and also\n * a small excerpt to facilitate debugging.\n *\n * If present, an input source map will be used to get the original position\n * of the source, even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very useful error messages.\n *\n * @param {string} message - error description\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this error.\n * PostCSS will set it automatically.\n * @param {string} opts.word - a word inside a node’s string that should\n * be highlighted as the source of the error\n * @param {number} opts.index - an index inside a node’s string that should\n * be highlighted as the source of the error\n *\n * @return {CssSyntaxError} error object to throw it\n *\n * @example\n * if ( !variables[name] ) {\n * throw decl.error('Unknown variable ' + name, { word: name });\n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n * // color: $black\n * // a\n * // ^\n * // background: white\n * }\n */\n error(message, opts = {}) {\n if (this.source) {\n const pos = this.positionBy(opts);\n return this.source.input.error(message, pos.line, pos.column, opts);\n } else {\n return new CssSyntaxError(message);\n }\n }\n\n /**\n * This method is provided as a convenience wrapper for {@link Result#warn}.\n *\n * @param {Result} result - the {@link Result} instance\n * that will receive the warning\n * @param {string} text - warning message\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this warning.\n * PostCSS will set it automatically.\n * @param {string} opts.word - a word inside a node’s string that should\n * be highlighted as the source of the warning\n * @param {number} opts.index - an index inside a node’s string that should\n * be highlighted as the source of the warning\n *\n * @return {Warning} created warning object\n *\n * @example\n * const plugin = postcss.plugin('postcss-deprecated', () => {\n * return (root, result) => {\n * root.walkDecls('bad', decl => {\n * decl.warn(result, 'Deprecated property bad');\n * });\n * };\n * });\n */\n warn(result, text, opts) {\n const data = { node: this };\n for (const i in opts) data[i] = opts[i];\n return result.warn(text, data);\n }\n\n /**\n * Removes the node from its parent and cleans the parent properties\n * from the node and its children.\n *\n * @example\n * if ( decl.prop.match(/^-webkit-/) ) {\n * decl.remove();\n * }\n *\n * @return {Node} node to make calls chain\n */\n remove() {\n if (this.parent) {\n this.parent.removeChild(this);\n }\n this.parent = undefined;\n return this;\n }\n\n /**\n * Returns a CSS string representing the node.\n *\n * @param {stringifier|syntax} [stringifier] - a syntax to use\n * in string generation\n *\n * @return {string} CSS string of this node\n *\n * @example\n * postcss.rule({ selector: 'a' }).toString() //=> \"a {}\"\n */\n toString(stringifier = stringify) {\n if (stringifier.stringify) stringifier = stringifier.stringify;\n let result = '';\n stringifier(this, i => {\n result += i;\n });\n return result;\n }\n\n /**\n * Returns a clone of the node.\n *\n * The resulting cloned node and its (cloned) children will have\n * a clean parent and code style properties.\n *\n * @param {object} [overrides] - new properties to override in the clone.\n *\n * @example\n * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n * cloned.raws.before //=> undefined\n * cloned.parent //=> undefined\n * cloned.toString() //=> -moz-transform: scale(0)\n *\n * @return {Node} clone of the node\n */\n clone(overrides = {}) {\n const cloned = cloneNode(this);\n for (const name in overrides) {\n cloned[name] = overrides[name];\n }\n return cloned;\n }\n\n /**\n * Shortcut to clone the

node and insert the resulting cloned node\n * before the current node.\n *\n * @param {object} [overrides] - new properties to override in the clone.\n *\n * @example\n * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n *\n * @return {Node} - new node\n */\n cloneBefore(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertBefore(this, cloned);\n return cloned;\n }\n\n /**\n * Shortcut to clone the node and insert the resulting cloned node\n * after the current node.\n *\n * @param {object} [overrides] - new properties to override in the clone.\n *\n * @return {Node} - new node\n */\n cloneAfter(overrides = {}) {\n const cloned = this.clone(overrides);\n this.parent.insertAfter(this, cloned);\n return cloned;\n }\n\n /**\n * Inserts node(s) before the current node and removes the current node.\n *\n * @param {...Node} nodes - node(s) to replace current one\n *\n * @example\n * if ( atrule.name == 'mixin' ) {\n * atrule.replaceWith(mixinRules[atrule.params]);\n * }\n *\n * @return {Node} current node to methods chain\n */\n replaceWith(...nodes) {\n if (this.parent) {\n nodes.forEach(node => {\n this.parent.insertBefore(this, node);\n });\n\n this.remove();\n }\n\n return this;\n }\n\n /**\n * Removes the node from its current parent and inserts it\n * at the end of `newParent`.\n *\n * This will clean the `before` and `after` code {@link Node#raws} data\n * from the node and replace them with the indentation style of `newParent`.\n * It will also clean the `between` property\n * if `newParent` is in another {@link Root}.\n *\n * @param {Container} newParent - container node where the current node\n * will be moved\n *\n * @example\n * atrule.moveTo(atrule.root());\n *\n * @return {Node} current node to methods chain\n */\n moveTo(newParent) {\n this.cleanRaws(this.root() === newParent.root());\n this.remove();\n newParent.append(this);\n return this;\n }\n\n /**\n * Removes the node from its current parent and inserts it into\n * a new parent before `otherNode`.\n *\n * This will also clean the node’s code style properties just as it would\n * in {@link Node#moveTo}.\n *\n * @param {Node} otherNode - node that will be before current node\n *\n * @return {Node} current node to methods chain\n */\n moveBefore(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertBefore(otherNode, this);\n return this;\n }\n\n /**\n * Removes the node from its current parent and inserts it into\n * a new parent after `otherNode`.\n *\n * This will also clean the node’s code style properties just as it would\n * in {@link Node#moveTo}.\n *\n * @param {Node} otherNode - node that will be after current node\n *\n * @return {Node} current node to methods chain\n */\n moveAfter(otherNode) {\n this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertAfter(otherNode, this);\n return this;\n }\n\n /**\n * Returns the next child of the node’s parent.\n * Returns `undefined` if the current node is the last child.\n *\n * @return {Node|undefined} next node\n *\n * @example\n * if ( comment.text === 'delete next' ) {\n * const next = comment.next();\n * if ( next ) {\n * next.remove();\n * }\n * }\n */\n next() {\n const index = this.parent.index(this);\n return this.parent.nodes[index + 1];\n }\n\n /**\n * Returns the previous child of the node’s parent.\n * Returns `undefined` if the current node is the first child.\n *\n * @return {Node|undefined} previous node\n *\n * @example\n * const annotation = decl.prev();\n * if ( annotation.type == 'comment' ) {\n * readAnnotation(annotation.text);\n * }\n */\n prev() {\n const index = this.parent.index(this);\n return this.parent.nodes[index - 1];\n }\n\n toJSON() {\n const fixed = {};\n\n for (const name in this) {\n if (!this.hasOwnProperty(name)) continue;\n if (name === 'parent') continue;\n const value = this[name];\n\n if (value instanceof Array) {\n fixed[name] = value.map(i => {\n if (typeof i === 'object' && i.toJSON) {\n return i.toJSON();\n } else {\n return i;\n }\n });\n } else if (typeof value === 'object' && value.toJSON) {\n fixed[name] = value.toJSON();\n } else {\n fixed[name] = value;\n }\n }\n\n return fixed;\n }\n\n /**\n * Returns a {@link Node#raws} value. If the node is missing\n * the code style property (because the node was manually built or cloned),\n * PostCSS will try to autodetect the code style property by looking\n * at other nodes in the tree.\n *\n * @param {string} prop - name of code style property\n * @param {string} [defaultType] - name of default value, it can be missed\n * if the value is the same as prop\n *\n * @example\n * const root = postcss.parse('a { background: white }');\n * root.nodes[0].append({ prop: 'color', value: 'black' });\n * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> ' '\n *\n * @return {string} code style value\n */\n raw(prop, defaultType) {\n const str = new Stringifier();\n return

str.raw(this, prop, defaultType);\n  }\n\n  /**\n   * Finds the Root instance of the node’s tree.\n   *\n   * @example\n   * root.nodes[0].nodes[0].root() === root\n   *\n   * @return {Root} root parent\n   */\n  root() {\n    let result = this;\n    while (result.parent) result = result.parent;\n    return result;\n  }\n\n  cleanRaws(keepBetween) {\n    delete this.raws.before;\n    delete this.raws.after;\n    if (!keepBetween) delete this.raws.between;\n  }\n\n  positionInside(index) {\n    const string = this.toString();\n    let column = this.source.start.column;\n    let line = this.source.start.line;\n\n    for (let i = 0; i < index; i++) {\n      if (string[i] === '\\n') {\n        column = 1;\n        line += 1;\n      } else {\n        column += 1;\n      }\n    }\n\n    return { line, column };\n  }\n\n  positionBy(opts) {\n    let pos = this.source.start;\n    if (opts.index) {\n      pos = this.positionInside(opts.index);\n    } else if (opts.word) {\n      const index = this.toString().indexOf(opts.word);\n      if (index !== -1) pos = this.positionInside(index);\n    }\n    return pos;\n  }\n\n  removeSelf() {\n    warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n    return this.remove();\n  }\n\n  replace(nodes) {\n    warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n    return this.replaceWith(nodes);\n  }\n\n  style(own, detect) {\n    warnOnce('Node#style() is deprecated. Use Node#raw()');\n    return this.raw(own, detect);\n  }\n\n  cleanStyles(keepBetween) {\n    warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n    return this.cleanRaws(keepBetween);\n  }\n\n  get before() {\n    warnOnce('Node#before is deprecated. Use Node#raws.before');\n    return this.raws.before;\n  }\n\n  set before(val) {\n    warnOnce('Node#before is deprecated. Use Node#raws.before');\n    this.raws.before = val;\n  }\n\n  get between() {\n    warnOnce('Node#between is deprecated. Use Node#raws.between');\n    return this.raws.between;\n  }\n\n  set between(val) {\n    warnOnce('Node#between is deprecated. Use Node#raws.between');\n    this.raws.between = val;\n  }\n\n  /**\n   * @memberof Node#\n   * @member {string} type - String representing the node’s type.\n   *                         Possible values are `root`, `atrule`, `rule`,\n   *                         `decl`, or `comment`.\n   *\n   * @example\n   * postcss.decl({ prop: 'color', value: 'black' }).type //=> 'decl'\n   */\n\n  /**\n   * @memberof Node#\n   * @member {Container} parent - the node’s parent node.\n   *\n   * @example\n   * root.nodes[0].parent == root;\n   */\n\n  /**\n   * @memberof Node#\n   * @member {source} source - the input source of the node\n   *\n   * The property is used in source map generation.\n   *\n   * If you create a node manually (e.g., with `postcss.decl()`),\n   * that node will not have a `source` property and will be absent\n   * from the source map. For this reason, the plugin developer should\n   * consider cloning nodes to create new ones (in which case the new node’s\n   * source will reference the original, cloned node) or setting\n   * the `source` property manually.\n   *\n   * ```js\n   * // Bad\n   * const prefixed = postcss.decl({\n   *   prop: '-moz-' + decl.prop,\n   *   value: decl.value\n   * });\n   *\n   * // Good\n   * const prefixed = decl.clone({ prop: '-moz-' + decl.prop });\n   * ```\n   *\n   * ```js\n   * if ( atrule.name == 'add-link' ) {\n   *   const rule = postcss.rule({ selector: 'a', source: atrule.source });\n   *   atrule.parent.insertBefore(atrule, rule);\n   * }\n   * ```\n   *\n   * @example\n   * decl.source.input.from //=> '/home/ai/a.sass'\n   * decl.source.start      //=> { line: 10, column: 2 }\n   * decl.source.end        //=> { line: 10, column: 12 }\n   */\n\n  /**\n   * @memberof Node#\n   * @member {object} raws - Information to generate byte-to-byte equal\n   *                         node string as it was in the origin input.\n   *\n   * Every parser saves its own properties,\n   * but the default CSS parser uses:\n   *\n   * * `before`: the space symbols before the node. It also stores `*`\n   *   and `_` symbols before the declaration (IE hack).\n   * * `after`: the space symbols after the last child of the node\n   *   to the end of the node.\n   * * `between`: the symbols between the property and value\n   *   for declarations, selector and `{` for rules, or last parameter\n   *   and `{` for at-rules.\n   * * `semicolon`: contains true if the last child has\n   *   an (optional) semicolon.\n   * * `afterName`: the space between the at-rule name and its parameters.\n   * * `left`: the space symbols between `/*` and the comment’s text.\n   * * `right`: the space symbols between the comment’s text\n   *   and <code>*/</code>.\n   * * `important`: the content of the important statement,\n   *   if it is not just `!important`.\n   *\n   * PostCSS cleans selectors, declaration values and at-rule parameters\n   * from comments and extra spaces, but it stores origin content in raws\n   * properties. As such, if you don’t change a declaration’s value,\n   * PostCSS will use the raw value with comments.\n   *\n   * @example\n   * const root = postcss.parse('a {\\n  color:black\\n}')\n   * root.first.first.raws //=> { before: '\\n  ', between: ':' }\n   */\n}\n\nexport default Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const

decl = root.first.first;\n * decl.type //=> 'decl'\n * decl.toString() //=> ' color: black'\n */\nclass Declaration extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'decl';\n }\n\n get _value() {\n warnOnce('Node#_value was deprecated. Use Node#raws.value');\n return this.raws.value;\n }\n\n set _value(val) {\n warnOnce('Node#_value was deprecated. Use Node#raws.value');\n this.raws.value = val;\n }\n\n get _important() {\n warnOnce('Node#_important was deprecated. Use Node#raws.important');\n return this.raws.important;\n }\n\n set _important(val) {\n warnOnce('Node#_important was deprecated. Use Node#raws.important');\n this.raws.important = val;\n }\n\n /**\n * @memberof Declaration#\n * @member {string} prop - the declaration’s property name\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.prop //=> 'color'\n */\n\n /**\n * @memberof Declaration#\n * @member {string} value - the declaration’s value\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.value //=> 'black'\n */\n\n /**\n * @memberof Declaration#\n * @member {boolean} important - `true` if the declaration\n * has an !important annotation.\n *\n * @example\n * const root = postcss.parse('a { color: black !important; color: red }');\n * root.first.first.important //=> true\n * root.first.last.important //=> undefined\n */\n\n /**\n * @memberof Declaration#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `important`: the content of the important statement,\n * if it is not just `!important`.\n *\n * PostCSS cleans declaration from comments and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don’t change a declaration’s value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n * root.first.first.raws //=> { before: '\\n ', between: ':' }\n */\n}\n\nexport default Declaration;\n"," // @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a comment between declarations or statements (rule and at-rules).\n *\n * Comments inside selectors, at-rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n *\n * @extends Node\n */\nclass Comment extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'comment';\n }\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return this.raws.left;\n }\n\n set left(val) {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n this.raws.left = val;\n }\n\n get right() {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n return this.raws.right;\n }\n\n set right(val) {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n this.raws.right = val;\n }\n\n /**\n * @memberof Comment#\n * @member {string} text - the comment’s text\n */\n\n /**\n * @memberof Comment#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node.\n * * `left`: the space symbols between `/*` and the comment’s text.\n * * `right`: the space symbols between the comment’s text.\n */\n}\n\nexport default Comment;\n"," // @flow\nimport Declaration from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input) {\n this.input = input;\n\n this.pos = 0;\n this.root = new Root();\n this.current = this.root;\n this.spaces = '';\n this.semicolon = false;\n\n this.root.source = { input, start: { line: 1, column: 1 } };\n }\n\n tokenize() {\n this.tokens = tokenizer(this.input);\n }\n\n loop() {\n let token;\n while (this.pos < this.tokens.length) {\n token = this.tokens[this.pos];\n\n switch (token[0]) {\n case 'space':\n case ';':\n this.spaces += token[1];\n break;\n\n case '}':\n this.end(token);\n break;\n\n case 'comment':\n this.comment(token);\n break;\n\n case 'at-word':\n this.atrule(token);\n break;\n\n case '{':\n this.emptyRule(token);\n break;\n\n default:\n this.other();\n break;\n }\n\n this.pos += 1;\n }\n this.endFile();\n }\n\n comment(token) {\n const node = new Comment();\n this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n const text =

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token[1].slice(2, -2);\n    if (/^\\s*$/.test(text)) {\n      node.text = '';\n      node.raws.left = text;\n      node.raws.right
= '';\n    } else {\n      const match = text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n      node.text = match[2];\n
node.raws.left = match[1];\n      node.raws.right = match[3];\n    }\n  }\n\n  emptyRule(token) {\n    const node =
new Rule();\n    this.init(node, token[2], token[3]);\n    node.selector = '';\n    node.raws.between = '';\n    this.current
= node;\n  }\n\n  other() {\n    let token;\n    let end = false;\n    let type = null;\n    let colon = false;\n    let bracket =
null;\n    const brackets = [];\n\n    const start = this.pos;\n    while (this.pos < this.tokens.length) {\n      token =
this.tokens[this.pos];\n      type = token[0];\n\n      if (type === '(' || type === '[') {\n        if (!bracket) bracket =
token;\n        brackets.push(type === '(' ? ')' : ']');\n      } else if (brackets.length === 0) {\n        if (type === ';') {\n
    if (colon) {\n            this.decl(this.tokens.slice(start, this.pos + 1));\n            return;\n          } else {\n
break;\n          }\n        } else if (type === '{') {\n          this.rule(this.tokens.slice(start, this.pos + 1));\n          return;\n
        } else if (type === '}') {\n          this.pos -= 1;\n          end = true;\n          break;\n        } else if (type === ':') {\n
      colon = true;\n        }\n      } else if (type === brackets[brackets.length - 1]) {\n        brackets.pop();\n        if
(brackets.length === 0) bracket = null;\n      }\n\n      this.pos += 1;\n    }\n    if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n      end = true;\n    }\n\n    if (brackets.length > 0) this.unclosedBracket(bracket);\n\n    if (end &&
colon) {\n      while (this.pos > start) {\n        token = this.tokens[this.pos][0];\n        if (token !== 'space' && token
!== 'comment') break;\n        this.pos -= 1;\n      }\n      this.decl(this.tokens.slice(start, this.pos + 1));\n      return;\n
}\n\n    this.unknownWord(start);\n  }\n\n  rule(tokens) {\n    tokens.pop();\n\n    const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n\n    node.raws.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n    this.current = node;\n  }\n\n  decl(tokens) {\n    const node = new
Declaration();\n    this.init(node);\n\n    const last = tokens[tokens.length - 1];\n    if (last[0] === ';') {\n
this.semicolon = true;\n      tokens.pop();\n    }\n    if (last[4]) {\n      node.source.end = { line: last[4], column:
last[5] };\n    } else {\n      node.source.end = { line: last[2], column: last[3] };\n    }\n\n    while (tokens[0][0] !==
'word') {\n      node.raws.before += tokens.shift()[1];\n    }\n    node.source.start = { line: tokens[0][2], column:
tokens[0][3] };\n\n    node.prop = '';\n    while (tokens.length) {\n      const type = tokens[0][0];\n      if (type === ':' ||
type === 'space' || type === 'comment') {\n        break;\n      }\n      node.prop += tokens.shift()[1];\n    }\n\n
node.raws.between = '';\n\n    let token;\n    while (tokens.length) {\n      token = tokens.shift();\n\n      if (token[0]
=== ':') {\n        node.raws.between += token[1];\n        break;\n      } else {\n        node.raws.between += token[1];\n
  }\n    }\n\n    if (node.prop[0] === '_' || node.prop[0] === '*') {\n      node.raws.before += node.prop[0];\n
node.prop = node.prop.slice(1);\n    }\n    node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n\n    for (let i = tokens.length - 1; i > 0; i--) {\n      token = tokens[i];\n
if (token[1] === '!important') {\n        node.important = true;\n        let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n        if (string !== ' !important') node.raws.important = string;\n
break;\n      } else if (token[1] === 'important') {\n        const cache = tokens.slice(0);\n        let str = '';\n        for (let j
= i; j > 0; j--) {\n          const type = cache[j][0];\n          if (str.trim().indexOf('!') === 0 && type !== 'space') {\n
  break;\n          }\n          str = cache.pop()[1] + str;\n        }\n        if (str.trim().indexOf('!') === 0) {\n
node.important = true;\n          node.raws.important = str;\n          tokens = cache;\n        }\n      }\n\n      if (token[0]
!== 'space' && token[0] !== 'comment') {\n        break;\n      }\n    }\n\n    this.raw(node, 'value', tokens);\n\n    if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n  }\n\n  atrule(token) {\n    const node = new
AtRule();\n    node.name = token[1].slice(1);\n    if (node.name === '') {\n      this.unnamedAtrule(node, token);\n
}\n    this.init(node, token[2], token[3]);\n\n    let last = false;\n    let open = false;\n    const params = [];\n\n
this.pos += 1;\n    while (this.pos < this.tokens.length) {\n      token = this.tokens[this.pos];\n\n      if (token[0] ===
';') {\n        node.source.end = { line: token[2], column: token[3] };\n        this.semicolon = true;\n        break;\n      }
else if (token[0] === '{') {\n        open = true;\n        break;\n      } else if (token[0] === '}') {\n        this.end(token);\n
      break;\n      } else {\n        params.push(token);\n      }\n\n      this.pos += 1;\n    }\n    if (this.pos ===
this.tokens.length) {\n      last = true;\n    }\n\n    node.raws.between = this.spacesFromEnd(params);\n    if
(params.length) {\n      node.raws.afterName = this.spacesFromStart(params);\n      this.raw(node, 'params',
params);\n      if (last) {\n        token = params[params.length - 1];\n        node.source.end = { line: token[4], column:
token[5] };\n        this.spaces = node.raws.between;\n        node.raws.between = '';\n      }\n    } else {\n
```

node.raws.afterName = '';\n  node.params = '';\n  }\n\n  if (open) {\n  node.nodes = [];\n  this.current = node;\n  }\n  }\n\n  end(token) {\n  if (this.current.nodes && this.current.nodes.length) {\n  this.current.raws.semicolon = this.semicolon;\n  }\n  this.semicolon = false;\n\n  this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n  this.spaces = '';\n\n  if (this.current.parent) {\n  this.current.source.end = { line: token[2], column: token[3] };\n  this.current = this.current.parent;\n  } else {\n  this.unexpectedClose(token);\n  }\n  }\n\n  endFile() {\n  if (this.current.parent) this.unclosedBlock();\n  if (this.current.nodes && this.current.nodes.length) {\n  this.current.raws.semicolon = this.semicolon;\n  }\n  this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n  }\n\n  // Helpers\n\n  init(node, line, column) {\n  this.current.push(node);\n\n  node.source = { start: { line, column }, input: this.input };\n  node.raws.before = this.spaces;\n  this.spaces = '';\n  if (node.type !== 'comment') this.semicolon = false;\n  }\n\n  raw(node, prop, tokens) {\n  let token, type;\n  const length = tokens.length;\n  let value = '';\n  let clean = true;\n  for (let i = 0; i < length; i += 1) {\n  token = tokens[i];\n  type = token[0];\n  if (type === 'comment' || (type === 'space' && i === length - 1)) {\n  clean = false;\n  } else {\n  value += token[1];\n  }\n  }\n  if (!clean) {\n  const raw = tokens.reduce((all, i) => all + i[1], '');\n  node.raws[prop] = { value, raw };\n  }\n  node[prop] = value;\n  }\n\n  spacesFromEnd(tokens) {\n  let lastTokenType;\n  let spaces = '';\n  while (tokens.length) {\n  lastTokenType = tokens[tokens.length - 1][0];\n  if (lastTokenType !== 'space' && lastTokenType !== 'comment') break;\n  spaces = tokens.pop()[1] + spaces;\n  }\n  return spaces;\n  }\n\n  spacesFromStart(tokens) {\n  let next;\n  let spaces = '';\n  while (tokens.length) {\n  next = tokens[0][0];\n  if (next !== 'space' && next !== 'comment') break;\n  spaces += tokens.shift()[1];\n  }\n  return spaces;\n  }\n\n  stringFrom(tokens, from) {\n  let result = '';\n  for (let i = from; i < tokens.length; i++) {\n  result += tokens[i][1];\n  }\n  tokens.splice(from, tokens.length - from);\n  return result;\n  }\n\n  colon(tokens) {\n  let brackets = 0;\n  let token, type, prev;\n  for (let i = 0; i < tokens.length; i++) {\n  token = tokens[i];\n  type = token[0];\n\n  if (type === '(') {\n  brackets += 1;\n  } else if (type === ')') {\n  brackets -= 1;\n  } else if (brackets === 0 && type === ':') {\n  if (!prev) {\n  this.doubleColon(token);\n  } else if (prev[0] === 'word' && prev[1] === 'progid') {\n  continue;\n  } else {\n  return i;\n  }\n  }\n\n  prev = token;\n  }\n  return false;\n  }\n\n  // Errors\n\n  unclosedBracket(bracket) {\n  throw this.input.error('Unclosed bracket', bracket[2], bracket[3]);\n  }\n\n  unknownWord(start) {\n  const token = this.tokens[start];\n  throw this.input.error('Unknown word', token[2], token[3]);\n  }\n\n  unexpectedClose(token) {\n  throw this.input.error('Unexpected }', token[2], token[3]);\n  }\n\n  unclosedBlock() {\n  const pos = this.current.source.start;\n  throw this.input.error('Unclosed block', pos.line, pos.column);\n  }\n\n  doubleColon(token) {\n  throw this.input.error('Double colon', token[2], token[3]);\n  }\n\n  unnamedAtrule(node, token) {\n  throw this.input.error('At-rule without name', token[2], token[3]);\n  }\n\n  precheckMissedSemicolon(tokens) {\n  // Hook for Safe Parser\n  tokens;\n  }\n\n  checkMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n\n  let founded = 0;\n  let token;\n  for (let j = colon - 1; j >= 0; j--) {\n  token = tokens[j];\n  if (token[0] !== 'space') {\n  founded += 1;\n  if (founded === 2) break;\n  }\n  }\n  throw this.input.error('Missed semicolon', token[2], token[3]);\n  }\n}\n","// @flow\nimport Parser from './parser';\nimport Input from './input';\n\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n  throw new Error('Option safe was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n  }\n\n  const input = new Input(css, opts);\n\n  const parser = new Parser(input);\n  try {\n  parser.tokenize();\n  parser.loop();\n  } catch (e) {\n  if (e.name === 'CssSyntaxError' && opts && opts.from) {\n  if (/\\.scss$/i.test(opts.from)) {\n  e.message +=\n  '\\nYou tried to parse SCSS with ' +\n  'the standard CSS parser; ' +\n  'try again with the postcss-scss parser';\n  } else if (/\\.less$/i.test(opts.from)) {\n  e.message +=\n  '\\nYou tried to parse Less with ' +\n  'the standard CSS parser; ' +\n  'try again with the postcss-less parser';\n  }\n  }\n  throw e;\n  }\n\n  return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n  return nodes.map(i => {\n  if (i.nodes) i.nodes = cleanSource(i.nodes);\n  delete i.source;\n  return i;\n  });\n}\n\n/**\n

```
* @callback childCondition\n * @param {Node} node    - container child\n * @param {number} index - child
index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n */\n\n/**\n * @callback
childIterator\n * @param {Node} node    - container child\n * @param {number} index - child index\n * @return
{false|undefined} returning `false` will break iteration\n */\n\n/**\n * The {@link Root}, {@link AtRule}, and
{@link Rule} container nodes\n * inherit some common methods to help work with their children.\n *\n * Note that
all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n *\n * @extends
Node\n * @abstract\n */\nclass Container extends Node {\n  push(child) {\n    child.parent = this;\n
this.nodes.push(child);\n    return this;\n  }\n\n  /**\n   * Iterates through the container's immediate children,\n   *
calling `callback` for each child.\n   *\n   * Returning `false` in the callback will break iteration.\n   *\n   * This
method only iterates through the container's immediate children.\n   * If you need to recursively iterate through all
the container's descendant\n   * nodes, use {@link Container#walk}.\n   *\n   * Unlike the for `{}`-cycle or
`Array#forEach` this iterator is safe\n   * if you are mutating the array of child nodes during iteration.\n   * PostCSS
will adjust the current index to match the mutations.\n   *\n   * @param {childIterator} callback - iterator receives
each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   *
@example\n   * const root = postcss.parse('a { color: black; z-index: 1 }');\n   * const rule = root.first;\n   *\n   * for (
let decl of rule.nodes ) {\n   *     decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *     // Cycle will be infinite,
because cloneBefore moves the current node\n   *     // to the next index\n   * }\n   *\n   * rule.each(decl => {\n   *
decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *     // Will be executed only for color and z-index\n   * });\n
*/\n  each(callback) {\n    if (!this.lastEach) this.lastEach = 0;\n    if (!this.indexes) this.indexes = {};\n\n
this.lastEach += 1;\n    const id = this.lastEach;\n    this.indexes[id] = 0;\n\n    if (!this.nodes) return undefined;\n\n
let index, result;\n    while (this.indexes[id] < this.nodes.length) {\n      index = this.indexes[id];\n      result =
callback(this.nodes[index], index);\n      if (result === false) break;\n\n      this.indexes[id] += 1;\n    }\n\n    delete
this.indexes[id];\n\n    return result;\n  }\n\n  /**\n   * Traverses the container's descendant nodes, calling callback\n
* for each node.\n   *\n   * Like container.each(), this method is safe to use\n   * if you are mutating arrays during
iteration.\n   *\n   * If you only need to iterate through the container's immediate children,\n   * use {@link
Container#each}.\n   *\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   *
@return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walk(node => {\n   *
// Traverses all descendant nodes.\n   * });\n   */\n  walk(callback) {\n    return this.each((child, i) => {\n      let result
= callback(child, i);\n      if (result !== false && child.walk) {\n        result = child.walk(callback);\n      }\n      return
result;\n    });\n  }\n\n  /**\n   * Traverses the container's descendant nodes, calling callback\n   * for each
declaration node.\n   *\n   * If you pass a filter, iteration will only happen over declarations\n   * with matching
properties.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during
iteration.\n   *\n   * @param {string|RegExp} [prop]   - string or regular expression\n   *                                to
filter declarations by property name\n   * @param {childIterator} callback - iterator receives each node and index\n
*\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   *
root.walkDecls(decl => {\n   *   checkPropertySupport(decl.prop);\n   * });\n   *\n   * root.walkDecls('border-radius',
decl => {\n   *   decl.remove();\n   * });\n   *\n   * root.walkDecls(/^background/, decl => {\n   *   decl.value =
takeFirstColorFromGradient(decl.value);\n   * });\n   */\n  walkDecls(prop, callback) {\n    if (!callback) {\n
callback = prop;\n      return this.walk((child, i) => {\n        if (child.type === 'decl') {\n          return callback(child,
i);\n        }\n      });\n    } else if (prop instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type
=== 'decl' && prop.test(child.prop)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return
this.walk((child, i) => {\n        if (child.type === 'decl' && child.prop === prop) {\n          return callback(child, i);\n
      }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container's descendant nodes, calling callback\n   * for each rule
node.\n   *\n   * If you pass a filter, iteration will only happen over rules\n   * with matching selectors.\n   *\n   *
Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   *
@param {string|RegExp} [selector] - string or regular expression\n   *                                to filter rules by
selector\n   * @param {childIterator} callback   - iterator receives each node and index\n   *\n   * @return
{false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * const selectors = [];\n   *
```

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root.walkRules(rule => {\n   *   selectors.push(rule.selector);\n   * });\n   * console.log(`Your CSS uses
${selectors.length} selectors`);\n   */\n  walkRules(selector, callback) {\n    if (!callback) {\n      callback =
selector;\n\n      return this.walk((child, i) => {\n        if (child.type === 'rule') {\n          return callback(child, i);\n
  }\n      });\n    } else if (selector instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type ===
'rule' && selector.test(child.selector)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return
this.walk((child, i) => {\n        if (child.type === 'rule' && child.selector === selector) {\n          return
callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container's descendant nodes, calling
callback\n   * for each at-rule node.\n   *\n   * If you pass a filter, iteration will only happen over at-rules\n   * that
have matching names.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating
arrays during iteration.\n   *\n   * @param {string|RegExp} [name]   - string or regular expression\n   *
          to filter at-rules by name\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n
   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walkAtRules(rule
=> {\n   *   if ( isOld(rule.name) ) rule.remove();\n   * });\n   *\n   * let first = false;\n   * root.walkAtRules('charset',
rule => {\n   *   if ( !first ) {\n   *     first = true;\n   *   } else {\n   *     rule.remove();\n   *   }\n   * });\n   */\n
walkAtRules(name, callback) {\n    if (!callback) {\n      callback = name;\n      return this.walk((child, i) => {\n
if (child.type === 'atrule') {\n          return callback(child, i);\n        }\n      });\n    } else if (name instanceof RegExp)
{\n      return this.walk((child, i) => {\n        if (child.type === 'atrule' && name.test(child.name)) {\n          return
callback(child, i);\n        }\n      });\n    } else {\n      return this.walk((child, i) => {\n        if (child.type === 'atrule'
&& child.name === name) {\n          return callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the
container's descendant nodes, calling callback\n   * for each comment node.\n   *\n   * Like {@link
Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   * @param
{childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if
iteration was broke\n   *\n   * @example\n   * root.walkComments(comment => {\n   *   comment.remove();\n   *
});\n   */\n  walkComments(callback) {\n    return this.walk((child, i) => {\n      if (child.type === 'comment') {\n
return callback(child, i);\n      }\n    });\n  }\n\n  /**\n   * Inserts new nodes to the start of the container.\n   *\n   *
@param {...(Node|object|string|Node[])} children - new nodes\n   *\n   * @return {Node} this node for methods
chain\n   *\n   * @example\n   * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n   * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n   * rule.append(decl1, decl2);\n   *\n   * root.append({
name: 'charset', params: '\"UTF-8\"' });  // at-rule\n   * root.append({ selector: 'a' });                    // rule\n   *
rule.append({ prop: 'color', value: 'black' });       // declaration\n   * rule.append({ text: 'Comment' })                    //
comment\n   *\n   * root.append('a {}');\n   * root.first.append('color: black; z-index: 1');\n   */\n  append(...children)
{\n    children.forEach(child => {\n      const nodes = this.normalize(child, this.last);\n      nodes.forEach(node =>
this.nodes.push(node));\n    });\n    return this;\n  }\n\n  /**\n   * Inserts new nodes to the end of the container.\n   *\n
   * @param {...(Node|object|string|Node[])} children - new nodes\n   *\n   * @return {Node} this node for methods
chain\n   *\n   * @example\n   * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n   * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n   * rule.prepend(decl1, decl2);\n   *\n   * root.append({
name: 'charset', params: '\"UTF-8\"' });  // at-rule\n   * root.append({ selector: 'a' });                    // rule\n   *
rule.append({ prop: 'color', value: 'black' });       // declaration\n   * rule.append({ text: 'Comment' })                    //
comment\n   *\n   * root.append('a {}');\n   * root.first.append('color: black; z-index: 1');\n   */\n  prepend(...children)
{\n    children = children.reverse();\n    children.forEach(child => {\n      const nodes = this.normalize(child,
this.first, 'prepend').reverse();\n      nodes.forEach(node => this.nodes.unshift(node));\n      for (const id in
this.indexes) {\n        this.indexes[id] = this.indexes[id] + nodes.length;\n      }\n    });\n    return this;\n  }\n\n
cleanRaws(keepBetween) {\n    super.cleanRaws(keepBetween);\n    if (this.nodes) {\n      this.nodes.forEach(node
=> node.cleanRaws(keepBetween));\n    }\n  }\n\n  /**\n   * Insert new node before old node within the container.\n
*\n   * @param {Node|number} exist             - child or child's index.\n   * @param {Node|object|string|Node[]} add
- new node\n   *\n   * @return {Node} this node for methods chain\n   *\n   * @example\n   * rule.insertBefore(decl,
decl.clone({ prop: '-webkit-' + decl.prop }));\n   */\n  insertBefore(exist, add) {\n    exist = this.index(exist);\n\n
const type = exist === 0 ? 'prepend' : false;\n    const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
```

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  nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n    let index;\n    for (const id in this.indexes) {\n
index = this.indexes[id];\n      if (exist <= index) {\n        this.indexes[id] = index + nodes.length;\n      }\n    }\n\n
return this;\n  }\n\n  /**\n   * Insert new node after old node within the container.\n   *\n   * @param {Node|number}
exist            - child or child's index\n   * @param {Node|object|string|Node[]} add - new node\n   *\n   * @return
{Node} this node for methods chain\n   */\n  insertAfter(exist, add) {\n    exist = this.index(exist);\n\n    const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n    nodes.forEach(node => this.nodes.splice(exist + 1, 0,
node));\n\n    let index;\n    for (const id in this.indexes) {\n      index = this.indexes[id];\n      if (exist < index) {\n
  this.indexes[id] = index + nodes.length;\n      }\n    }\n\n    return this;\n  }\n\n  remove(child) {\n    if (typeof child
!== 'undefined') {\n      warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n    } else {\n      super.remove();\n    }\n    return this;\n  }\n\n  /**\n   * Removes node
from the container and cleans the parent properties\n   * from the node and its children.\n   *\n   * @param
{Node|number} child - child or child's index\n   *\n   * @return {Node} this node for methods chain\n   *\n   *
@example\n   * rule.nodes.length  //=> 5\n   * rule.removeChild(decl);\n   * rule.nodes.length  //=> 4\n   *
decl.parent        //=> undefined\n   */\n  removeChild(child) {\n    child = this.index(child);\n
this.nodes[child].parent = undefined;\n    this.nodes.splice(child, 1);\n\n    let index;\n    for (const id in this.indexes)
{\n      index = this.indexes[id];\n      if (index >= child) {\n        this.indexes[id] = index - 1;\n      }\n    }\n\n    return
this;\n  }\n\n  /**\n   * Removes all children from the container\n   * and cleans their parent properties.\n   *\n   *
@return {Node} this node for methods chain\n   *\n   * @example\n   * rule.removeAll();\n   * rule.nodes.length
//=> 0\n   */\n  removeAll() {\n    this.nodes.forEach(node => (node.parent = undefined));\n    this.nodes = [];\n
return this;\n  }\n\n  /**\n     * Passes all declaration values within the container that match pattern\n     * through
callback, replacing those values with the returned result\n     * of callback.\n     *\n     * This method is useful if you
are using a custom unit or function\n     * and need to iterate through all values.\n     *\n     * @param
{string|RegExp} pattern      - replace pattern\n     * @param {object} opts               - options to speed up the
search\n     * @param {string|string[]} opts.props - an array of property names\n     * @param {string} opts.fast
 - string that's used\n     *                                  to narrow down values and speed up\n
the regexp search\n     * @param {function|string} callback   - string to replace pattern\n     *
or callback that returns a new\n     *                                  value.\n     *                                  The callback will
receive\n     *                                  the same arguments as those\n     *                                  passed to a
function parameter\n     *                                  of `String#replace`.\n     *\n     * @return {Node} this node for
methods chain\n     *\n     * @example\n     * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n     *   return
15 * parseInt(string) + 'px';\n     * });\n     */\n  replaceValues(pattern, opts, callback) {\n    if (!callback) {\n
callback = opts;\n      opts = {};\n    }\n\n    this.walkDecls(decl => {\n      if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n      if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
    decl.value = decl.value.replace(pattern, callback);\n    });\n\n    return this;\n  }\n\n  /**\n   * Returns `true` if
callback returns `true`\n   * for all of the container's children.\n   *\n   * @param {childCondition} condition -
iterator returns true or false.\n   *\n   * @return {boolean} is every child pass condition\n   *\n   * @example\n   *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n   */\n  every(condition) {\n    return
this.nodes.every(condition);\n  }\n\n  /**\n   * Returns `true` if callback returns `true` for (at least) one\n   * of the
container's children.\n   *\n   * @param {childCondition} condition - iterator returns true or false.\n   *\n   *
@return {boolean} is some child pass condition\n   *\n   * @example\n   * const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n   */\n  some(condition) {\n    return this.nodes.some(condition);\n  }\n\n  /**\n   * Returns a
`child`'s index within the {@link Container#nodes} array.\n   *\n   * @param {Node} child - child of the current
container.\n   *\n   * @return {number} child index\n   *\n   * @example\n   * rule.index( rule.nodes[2] ) //=> 2\n
*/\n  index(child) {\n    if (typeof child === 'number') {\n      return child;\n    } else {\n      return
this.nodes.indexOf(child);\n    }\n  }\n\n  /**\n   * The container's first child.\n   *\n   * @type {Node}\n   *\n   *
@example\n   * rule.first == rules.nodes[0];\n   */\n  get first() {\n    if (!this.nodes) return undefined;\n    return
this.nodes[0];\n  }\n\n  /**\n   * The container's last child.\n   *\n   * @type {Node}\n   *\n   * @example\n   *
rule.last == rule.nodes[rule.nodes.length - 1];\n   */\n  get last() {\n    if (!this.nodes) return undefined;\n    return
```

this.nodes[this.nodes.length - 1];\n  }\n\n  normalize(nodes, sample) {\n    if (typeof nodes === 'string') {\n      nodes = cleanSource(parse(nodes).nodes);\n    } else if (!Array.isArray(nodes)) {\n      if (nodes.type === 'root') {\n nodes = nodes.nodes;\n      } else if (nodes.type) {\n        nodes = [nodes];\n      } else if (nodes.prop) {\n        if (typeof nodes.value === 'undefined') {\n          throw new Error('Value field is missed in node creation');\n        } else if (typeof nodes.value !== 'string') {\n          nodes.value = String(nodes.value);\n        }\n        nodes = [new Declaration(nodes)];\n      } else if (nodes.selector) {\n        nodes = [new Rule(nodes)];\n      } else if (nodes.name) {\n        nodes = [new AtRule(nodes)];\n      } else if (nodes.text) {\n        nodes = [new Comment(nodes)];\n      } else {\n        throw new Error('Unknown node type in node creation');\n      }\n    }\n\n    const processed = nodes.map(i => {\n      if (typeof i.raws === 'undefined') i = this.rebuild(i);\n\n      if (i.parent) i = i.clone();\n      if (typeof i.raws.before === 'undefined') {\n        if (sample && typeof sample.raws.before !== 'undefined') {\n i.raws.before = sample.raws.before.replace(/[^\\s]/g, '');\n        }\n      }\n      i.parent = this;\n      return i;\n    });\n\n return processed;\n  }\n\n  rebuild(node, parent) {\n    let fix;\n    if (node.type === 'root') {\n      fix = new Root();\n  } else if (node.type === 'atrule') {\n      fix = new AtRule();\n    } else if (node.type === 'rule') {\n      fix = new Rule();\n    } else if (node.type === 'decl') {\n      fix = new Declaration();\n    } else if (node.type === 'comment') {\n      fix = new Comment();\n    }\n\n    for (const i in node) {\n      if (i === 'nodes') {\n        fix.nodes = node.nodes.map(j => this.rebuild(j, fix));\n      } else if (i === 'parent' && parent) {\n        fix.parent = parent;\n      } else if (node.hasOwnProperty(i)) {\n        fix[i] = node[i];\n      }\n    }\n\n    return fix;\n  }\n\n  eachInside(callback) {\n    warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.');\n    return this.walk(callback);\n  }\n\n  eachDecl(prop, callback) {\n    warnOnce('Container#eachDecl is deprecated. ' + 'Use Container#walkDecls instead.');\n    return this.walkDecls(prop, callback);\n  }\n\n  eachRule(selector, callback) {\n  warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.');\n    return this.walkRules(selector, callback);\n  }\n\n  eachAtRule(name, callback) {\n    warnOnce('Container#eachAtRule is deprecated. ' + 'Use Container#walkAtRules instead.');\n    return this.walkAtRules(name, callback);\n  }\n\n eachComment(callback) {\n    warnOnce('Container#eachComment is deprecated. ' + 'Use Container#walkComments instead.');\n    return this.walkComments(callback);\n  }\n\n  get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n    return this.raws.semicolon;\n  }\n\n  set semicolon(val) {\n    warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n  }\n\n  get after() {\n    warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n  }\n\n  set after(val) {\n    warnOnce('Node#after is deprecated. Use Node#raws.after');\n this.raws.after = val;\n  }\n\n  /**\n   * @memberof Container#\n   * @member {Node[]} nodes - an array containing the container’s children\n   *\n   * @example\n   * const root = postcss.parse('a { color: black }');\n   * root.nodes.length           //=> 1\n   * root.nodes[0].selector      //=> 'a'\n   * root.nodes[0].nodes[0].prop //=> 'color'\n */\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from './warn-once';\n\n/**\n * Represents an at-rule.\n *\n * If it’s followed in the CSS by a {} block, this node will have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('@charset \"UTF-8\"; @media print {}');\n *\n * const charset = root.first;\n * charset.type  //=> 'atrule'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes   //=> []\n */\nclass AtRule extends Container {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'atrule';\n  }\n\n  append(...children) {\n    if (!this.nodes) this.nodes = [];\n    return super.append(...children);\n  }\n\n  prepend(...children) {\n    if (!this.nodes) this.nodes = [];\n    return super.prepend(...children);\n  }\n\n  get afterName() {\n    warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n    return this.raws.afterName;\n  }\n\n  set afterName(val) {\n    warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n    this.raws.afterName = val;\n  }\n\n  get _params() {\n    warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n    return this.raws.params;\n  }\n\n  set _params(val) {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n    this.raws.params = val;\n  }\n\n  /**\n   * @memberof AtRule#\n   * @member {string} name - the at-rule’s name immediately follows the `@`\n   *\n   * @example\n   * const root  = postcss.parse('@media print {}');\n   * media.name //=> 'media'\n   * const media = root.first;\n   */\n\n  /**\n   * @memberof AtRule#\n   * @member {string} params - the at-rule’s parameters, the

values\n * that follow the at-rule's name but precede\n * any {} block\n *\n * @example\n * const root = postcss.parse('@media print, screen {}');\n * const media = root.first;\n * media.params //=> 'print, screen'\n */\n\n /**\n * @memberof AtRule#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n * * `afterName`: the space between the at-rule name and its parameters.\n *\n * PostCSS cleans at-rule parameters from comments and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('@media\\nprint {\\n}')\n * root.first.first.raws //=> { before: ' ',\n * // between: ' ',\n * // afterName: '\\n',\n * // after: '\\n' }\n */\n}\n\nexport default AtRule;\n","// @flow\n/**\n * Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n * const list = postcss.list;\n *\n * @namespace list\n */\nconst list = {\n split(string, separators, last) {\n const array = [];\n let current = '';\n let split = false;\n\n let func = 0;\n let quote = false;\n let escape = false;\n\n for (let i = 0; i < string.length; i++) {\n const letter = string[i];\n\n if (quote) {\n if (escape) {\n escape = false;\n } else if (letter === '\\\\') {\n escape = true;\n } else if (letter === quote) {\n quote = false;\n }\n } else if (letter === '\'' || letter === \'"\') {\n quote = letter;\n } else if (letter === '(') {\n func += 1;\n } else if (letter === ')') {\n if (func > 0) func -= 1;\n } else if (func === 0) {\n if (separators.indexOf(letter) !== -1) split = true;\n }\n\n if (split) {\n if (current !== '') array.push(current.trim());\n current = '';\n split = false;\n } else {\n current += letter;\n }\n }\n\n if (last || current !== '') array.push(current.trim());\n return array;\n },\n\n /**\n * Safely splits space-separated values (such as those for `background`,\n * `border-radius`, and other shorthand properties).\n *\n * @param {string} string - space-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n * postcss.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']\n */\n space(string) {\n const spaces = [' ', '\\n', '\\t'];\n return list.split(string, spaces);\n },\n\n /**\n * Safely splits comma-separated values (such as those for `transition-*`\n * and `background` properties).\n *\n * @param {string} string - comma-separated values\n *\n * @return {string[]} splitted values\n *\n * @example\n * postcss.list.comma('black, linear-gradient(white, black)')\n * //=> ['black', 'linear-gradient(white, black)']\n */\n comma(string) {\n const comma = ',';\n return list.split(string, [comma], true);\n },\n};\n\nexport default list;\n","// @flow\nimport './at-rule'; // break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport warnOnce from './warn-once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('a{}');\n * const rule = root.first;\n * rule.type //=> 'rule'\n * rule.toString() //=> 'a{}'\n */\nclass Rule extends Container {\n constructor(defaults) {\n super(defaults);\n this.type = 'rule';\n if (!this.nodes) this.nodes = [];\n }\n\n /**\n * An array containing the rule's individual selectors.\n * Groups of selectors are split at commas.\n *\n * @type {string[]}\n *\n * @example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n *\n * rule.selector //=> 'a, b'\n * rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong'];\n * rule.selector //=> 'a, strong'\n */\n get selectors() {\n return list.comma(this.selector);\n }\n\n set selectors(values) {\n const match = this.selector ? this.selector.match(/,\\s*/) : null;\n const sep = match ? match[0] : `,${this.raw('between', 'beforeOpen')}`;\n this.selector = values.join(sep);\n }\n\n get _selector() {\n warnOnce('Rule#_selector is deprecated. Use Rule#raws.selector');\n return this.raws.selector;\n }\n\n set _selector(val) {\n warnOnce('Rule#_selector is deprecated. Use Rule#raws.selector');\n this.raws.selector = val;\n }\n\n /**\n * @memberof Rule#\n * @member {string} selector - the rule's full selector represented\n * as a string\n *\n * @example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n * rule.selector //=> 'a, b'\n */\n\n /**\n * @memberof Rule#\n * @member {object} raws - Information to generate byte-to-byte equal\n *

node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n *\n * PostCSS cleans selectors from comments and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n * root.first.first.raws //=> { before: '', between: ' ', after: '\\n' }\n */\n}\n\nexport default Rule;\n"," // @flow\n/**\n * Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if ( decl.important ) {\n * decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n /**\n * @param {string} text - warning message\n * @param {Object} [opts] - warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string} opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node string that caused\n * the warning\n * @param {string} opts.plugin - name of the plugin that created\n * this warning. {@link Result#warn} fills\n * this property automatically.\n */\n constructor(text, opts = {}) {\n /**\n * @member {string} - Type to filter warnings from\n * {@link Result#messages}. Always equal\n * to `\"warning\"`.\n *\n * @example\n * const nonWarning = result.messages.filter(i => i.type !== 'warning')\n */\n this.type = 'warning';\n /**\n * @member {string} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid !important'\n */\n this.text = text;\n\n if (opts.node && opts.node.source) {\n const pos = opts.node.positionBy(opts);\n /**\n * @member {number} - Line in the input file\n * with this warning's source\n *\n * @example\n * warning.line //=> 5\n */\n this.line = pos.line;\n /**\n * @member {number} - Column in the input file\n * with this warning's source.\n *\n * @example\n * warning.column //=> 6\n */\n this.column = pos.column;\n }\n\n for (const opt in opts) this[opt] = opts[opt];\n }\n\n /**\n * Returns a warning position and message.\n *\n * @example\n * warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n *\n * @return {string} warning position and message\n */\n toString() {\n if (this.node) {\n return this.node.error(this.text, {\n plugin: this.plugin,\n index: this.index,\n word: this.word,\n }).message;\n } else if (this.plugin) {\n return `${this.plugin}: ${this.text}`;\n } else {\n return this.text;\n }\n }\n\n /**\n * @memberof Warning#\n * @member {string} plugin - The name of the plugin that created\n * it will fill this property automatically.\n * this warning. When you call {@link Node#warn}\n *\n * @example\n * warning.plugin //=> 'postcss-important'\n */\n\n /**\n * @memberof Warning#\n * @member {Node} node - Contains the CSS node that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n */\n}\n\nexport default Warning;\n"," // @flow\nimport Warning from './warning';\n\n/**\n * @typedef {object} Message\n * @property {string} type - message type\n * @property {string} plugin - source PostCSS plugin name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by {@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n * postcss([cssnext]).process(css).then(function (result) {\n * console.log(result.css);\n * });\n *\n * @example\n * var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n /**\n * @param {Processor} processor - processor used for this transformation.\n * @param {Root} root - Root node after all transformations.\n * @param {processOptions} opts - options from the {@link Processor#process}\n * or {@link Root#toResult}\n */\n constructor(processor, root, opts) {\n /**\n * @member {Processor} - The Processor instance used\n * for this transformation.\n *\n * @example\n * for ( let plugin of result.processor.plugins) {\n * if ( plugin.postcssPlugin === 'postcss-bad' ) {\n * throw 'postcss-good is incompatible with postcss-bad';\n * }\n * });\n */\n this.processor = processor;\n /**\n * @member {Message[]} - Contains messages from plugins\n * (e.g., warnings or custom messages).\n * Each message should have type\n * and plugin properties.\n *\n * @example\n *

postcss.plugin('postcss-min-browser', () => {\n  *  return (root, result) => {\n  *  var browsers = detectMinBrowsersByCanIUse(root);\n  *  result.messages.push({\n  *  type:  'min-browser',\n  * plugin:  'postcss-min-browser',\n  *  browsers: browsers\n  *  });\n  *  };\n  * });\n  */\n this.messages = [];\n  /**\n  * @member {Root} - Root node after all transformations.\n  *\n  * @example\n  * root.toResult().root == root;\n  */\n  this.root = root;\n  /**\n  * @member {processOptions} - Options from the {@link Processor#process}\n  *  or {@link Root#toResult} call\n  *  that produced this Result instance.\n  *\n  * @example\n  * root.toResult(opts).opts == opts;\n  */\n  this.opts = opts;\n  /**\n  * @member {string} - A CSS string representing of {@link Result#root}.\n  *\n  * @example\n  * postcss.parse('a{}').toResult().css //=> \"a{}\"\n  */\n  this.css = undefined;\n  /**\n  * @member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n  *  class from the `source-map` library,\n  *  representing changes\n  *  to the {@link Result#root} instance.\n  *\n  * @example\n  * result.map.toJSON() //=> { version: 3, file: 'a.css', … }\n  *\n  * @example\n  * if ( result.map ) {\n  *  fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n  * }\n  */\n  this.map = undefined;\n  }\n\n  /**\n  * Returns for @{link Result#css} content.\n  *\n  * @example\n  * result + '' === result.css\n  *\n  * @return {string} string representing of {@link Result#root}\n  */\n  toString() {\n  return this.css;\n  }\n\n  /**\n  * Creates an instance of {@link Warning} and adds it\n  * to {@link Result#messages}.\n  *\n  * @param {string} text  - warning message\n  * @param {Object} [opts]  - warning options\n  * @param {Node}  opts.node  - CSS node that caused the warning\n  * @param {string} opts.word  - word in CSS source that caused the warning\n  * @param {number} opts.index  - index in CSS node string that caused\n  *  the warning\n  * @param {string} opts.plugin - name of the plugin that created\n  *  this warning. {@link Result#warn} fills\n  *  this property automatically.\n  *\n  * @return {Warning} created warning\n  */\n  warn(text, opts = {}) {\n  if (!opts.plugin) {\n  if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n  opts.plugin = this.lastPlugin.postcssPlugin;\n  }\n  }\n\n  const warning = new Warning(text, opts);\n  this.messages.push(warning);\n\n  return warning;\n  }\n\n  /**\n  * Returns warnings from plugins. Filters {@link Warning} instances\n  * from {@link Result#messages}.\n  *\n  * @example\n  * result.warnings().forEach(warn => {\n  * console.warn(warn.toString());\n  * });\n  *\n  * @return {Warning[]} warnings from plugins\n  */\n  warnings() {\n  return this.messages.filter(i => i.type === 'warning');\n  }\n\n  /**\n  * An alias for the {@link Result#css} property.\n  * Use it with syntaxes that generate non-CSS output.\n  * @type {string}\n  *\n  * @example\n  * result.css === result.content;\n  */\n  get content() {\n  return this.css;\n  }\n}\n\nexport default Result;\n","// @flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from './result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n  return typeof obj === 'object' && typeof obj.then === 'function';\n}\n\n/**\n * @callback onFulfilled\n * @param {Result} result\n */\n\n/**\n * @callback onRejected\n * @param {Error} error\n */\n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n *\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy = postcss([cssnext]).process(css);\n */\nclass LazyResult {\n  constructor(processor, css, opts) {\n  this.stringified = false;\n  this.processed = false;\n\n  let root;\n  if (typeof css === 'object' && css.type === 'root') {\n  root = css;\n  } else if (css instanceof LazyResult || css instanceof Result) {\n  root = css.root;\n  if (css.map) {\n  if (typeof opts.map === 'undefined') opts.map = {};\n  if (!opts.map.inline) opts.map.inline = false;\n  opts.map.prev = css.map;\n  }\n  } else {\n  let parser = parse;\n  if (opts.syntax) parser = opts.syntax.parse;\n  if (opts.parser) parser = opts.parser;\n  if (parser.parse) parser = parser.parse;\n\n  try {\n  root = parser(css, opts);\n  } catch (error) {\n  this.error = error;\n  }\n  }\n\n  this.result = new Result(processor, root, opts);\n  }\n\n  /**\n  * Returns a {@link Processor} instance, which will be used\n  * for CSS transformations.\n  * @type {Processor}\n  */\n  get processor() {\n  return this.result.processor;\n  }\n\n  /**\n  * Options from the {@link Processor#process} call.\n  * @type {processOptions}\n  */\n  get opts() {\n  return this.result.opts;\n  }\n\n  /**\n  * Processes input CSS through synchronous plugins, converts `Root`\n  * to a CSS string and returns {@link Result#css}.\n  *\n  * This property will only work with synchronous plugins.\n  * If the processor contains any asynchronous plugins\n  * it will throw an error. This is why this method is only\n  *

```
for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   * @see
Result#css\n   */\n  get css() {\n    return this.stringify().css;\n  }\n\n  /**\n   * An alias for the `css` property. Use it
with syntaxes\n   * that generate non-CSS output.\n   *\n   * This property will only work with synchronous
plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method
is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   *
@see Result#content\n   */\n  get content() {\n    return this.stringify().content;\n  }\n\n  /**\n   * Processes input
CSS through synchronous plugins\n   * and returns {@link Result#map}.\n   *\n   * This property will only work
with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This
is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   *
@type {SourceMapGenerator}\n   * @see Result#map\n   */\n  get map() {\n    return this.stringify().map;\n  }\n\n
/**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#root}.\n   *\n   * This
property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins it will
throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use {@link
LazyResult#then}.\n   *\n   * @type {Root}\n   * @see Result#root\n   */\n  get root() {\n    return this.sync().root;\n
}\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#messages}.\n   *\n
 * This property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins
it will throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use
{@link LazyResult#then}.\n   *\n   * @type {Message[]}\n   * @see Result#messages\n   */\n  get messages() {\n
return this.sync().messages;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and calls
{@link Result#warnings()}.\n   *\n   * @return {Warning[]} warnings from plugins\n   */\n  warnings() {\n    return
this.sync().warnings();\n  }\n\n  /**\n   * Alias for the {@link LazyResult#css} property.\n   *\n   * @example\n   *
lazy + '' === lazy.css;\n   *\n   * @return {string} output CSS\n   */\n  toString() {\n    return this.css;\n  }\n\n  /**\n
* Processes input CSS through synchronous and asynchronous plugins\n   * and calls `onFulfilled` with a Result
instance. If a plugin throws\n   * an error, the `onRejected` callback will be executed.\n   *\n   * It implements
standard Promise API.\n   *\n   * @param {onFulfilled} onFulfilled - callback will be executed\n   *
        when all plugins will finish work\n   * @param {onRejected}  onRejected  - callback will be execited on any
error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   *
postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * });\n   */\n  then(onFulfilled,
onRejected) {\n    return this.async().then(onFulfilled, onRejected);\n  }\n\n  /**\n   * Processes input CSS through
synchronous and asynchronous plugins\n   * and calls onRejected for each error thrown in any plugin.\n   *\n   * It
implements standard Promise API.\n   *\n   * @param {onRejected} onRejected - callback will be execited on any
error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   *
postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * }).catch(error => {\n   *
console.error(error);\n   * });\n   */\n  catch(onRejected) {\n    return this.async().catch(onRejected);\n  }\n\n
handleError(error, plugin) {\n    try {\n      this.error = error;\n      if (error.name === 'CssSyntaxError' &&
!error.plugin) {\n        error.plugin = plugin.postcssPlugin;\n        error.setMessage();\n      } else if
(plugin.postcssVersion) {\n        const pluginName = plugin.postcssPlugin;\n        const pluginVer =
plugin.postcssVersion;\n        const runtimeVer = this.result.processor.version;\n        const a = pluginVer.split('.');\n
    const b = runtimeVer.split('.');\n\n        if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n          warnOnce(\n
      `${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n              `uses
${pluginVer}. Perhaps this is ` +\n              `the source of the error below.`\n          );\n        }\n      }\n    } catch (err)
{\n      if (console && console.error) console.error(err);\n    }\n  }\n\n  asyncTick(resolve, reject) {\n    if (this.plugin
>= this.processor.plugins.length) {\n      this.processed = true;\n      return resolve();\n    }\n\n    try {\n      const
plugin = this.processor.plugins[this.plugin];\n      const promise = this.run(plugin);\n      this.plugin += 1;\n\n      if
(isPromise(promise)) {\n        promise\n          .then(() => {\n            this.asyncTick(resolve, reject);\n          })\n
.catch(error => {\n            this.handleError(error, plugin);\n            this.processed = true;\n            reject(error);\n
 });\n      } else {\n        this.asyncTick(resolve, reject);\n      }\n    } catch (error) {\n      this.processed = true;\n
reject(error);\n    }\n  }\n\n  async() {\n    if (this.processed) {\n      return new Promise((resolve, reject) => {\n        if
```

(this.error) {\n reject(this.error);\n } else {\n resolve(this.stringify());\n }\n });\n }\n if (this.processing) {\n return this.processing;\n }\n\n this.processing = new Promise((resolve, reject) => {\n if (this.error) return reject(this.error);\n this.plugin = 0;\n this.asyncTick(resolve, reject);\n }).then(() => {\n this.processed = true;\n return this.stringify();\n });\n\n return this.processing;\n }\n\n sync() {\n if (this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) {\n throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n\n if (this.error) throw this.error;\n\n this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n if (isPromise(promise)) {\n throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n });\n\n return this.result;\n }\n\n run(plugin) {\n this.result.lastPlugin = plugin;\n\n try {\n return plugin(this.result.root, this.result);\n } catch (error) {\n this.handleError(error, plugin);\n throw error;\n }\n }\n\n stringify() {\n if (this.stringified) return this.result;\n this.stringified = true;\n\n this.sync();\n\n const opts = this.result.opts;\n let str = stringify;\n if (opts.syntax) str = opts.syntax.stringify;\n if (opts.stringifier) str = opts.stringifier;\n if (str.stringify) str = str.stringify;\n\n let result = '';\n str(this.root, i => {\n result += i;\n });\n this.result.css = result;\n\n return this.result;\n }\n}\n\nexport default LazyResult;\n\n"," // @flow\nimport LazyResult from './lazy-result';\n\n/**\n * @callback builder\n * @param {string} part - part of generated CSS connected to this node\n * @param {Node} node - AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n */\n\n/**\n * @callback parser\n *\n * @param {string|toString} css - string with input CSS or any object\n * with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from` and `map` keys\n *\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n *\n * @param {Node} node - start node for stringifing. Usually {@link Root}.\n * @param {builder} builder - function to concatenate CSS from node's parts\n * or generate string and source map\n *\n * @return {void}\n */\n\n/**\n * @typedef {object} syntax\n * @property {parser} parse - function to generate AST by string\n * @property {stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n * @property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input CSS\n * @param {Result} result - result to set warnings or check other plugins\n */\n\n/**\n * @typedef {object} Plugin\n * @property {function} postcss - PostCSS plugin function\n */\n\n/**\n * @typedef {object} processOptions\n * @property {string} from - the path of the CSS source file.\n * You should always set `from`,\n * because it is used in source map\n * generation and syntax error messages.\n * @property {string} to - the path where you'll put the output\n * CSS file. You should always set `to`\n * to generate correct source maps.\n * @property {parser} parser - function to generate AST by string\n * @property {stringifier} stringifier - class to generate string by AST\n * @property {syntax} syntax - object with `parse` and `stringify`\n * @property {object} map - source map options\n * @property {boolean} map.inline - does source map should\n * be embedded in the output\n * CSS as a base64-encoded\n * comment\n * @property {string|object|false|function} map.prev - source map content\n * from a previous\n * processing step\n * (for example, Sass).\n * PostCSS will try to find\n * previous map\n * automatically, so you\n * could disable it by\n * `false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set\n * the origin content to map\n * @property {string|false} map.annotation - does PostCSS should set\n * annotation comment to map\n * @property {string} map.from - override `from` in map's\n * `sources`\n */\n\n/**\n * Contains plugins to process CSS. Create one `Processor` instance,\n * initialize its plugins, and then use that instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result => console.log(result.css));\n */\nclass Processor {\n /**\n * @param {Array.<Plugin|pluginFunction>|Processor} plugins - PostCSS\n * plugins. See {@link Processor#use} for plugin format.\n */\n constructor(plugins = [])

{\n  /**\n   * @member {string} - Current PostCSS version.\n   *\n   * @example\n   * if (
result.processor.version.split('.')[0] !== '5' ) {\n   *  throw new Error('This plugin works only with PostCSS 5');\n
* }\n   */\n  this.version = '5.2.0';\n  /**\n   * @member {pluginFunction[]} - Plugins added to this processor.\n
 *\n   * @example\n   * const processor = postcss([autoprefixer, precss]);\n   * processor.plugins.length //=> 2\n
 */\n  this.plugins = this.normalize(plugins);\n  }\n\n  /**\n  * Adds a plugin to be used as a CSS processor.\n  *\n
 * PostCSS plugin can be in 4 formats:\n  * * A plugin created by {@link postcss.plugin} method.\n  * * A
function. PostCSS will pass the function a @{link Root}\n  *  as the first argument and current {@link Result}
instance\n  *  as the second.\n  * * An object with a `postcss` method. PostCSS will use that method\n  *  as
described in #2.\n  * * Another {@link Processor} instance. PostCSS will copy plugins\n  *  from that instance
into this one.\n  *\n  * Plugins can also be added by passing them as arguments when creating\n  * a `postcss`
instance (see [`postcss(plugins)`]).\n  *\n  * Asynchronous plugins should return a `Promise` instance.\n  *\n  *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n  *  or {@link
Processor}\n  *  with plugins\n  *\n  * @example\n  * const processor = postcss()\n
*  .use(autoprefixer)\n  *  .use(precss);\n  *\n  * @return {Processes} current processor to make methods chain\n
 */\n  use(plugin) {\n  this.plugins = this.plugins.concat(this.normalize([plugin]));\n  return this;\n  }\n\n  /**\n  *
Parses source CSS and returns a {@link LazyResult} Promise proxy.\n  * Because some plugins can be
asynchronous it doesn't make\n  * any transformations. Transformations will be applied\n  * in the {@link
LazyResult} methods.\n  *\n  * @param {string|toString|Result} css - String with input CSS or\n  *
 any object with a `toString()`\n  *  method, like a Buffer.\n  *
Optionally, send a {@link Result}\n  *  instance and the processor will\n  *
 take the {@link Root} from it.\n  * @param {processOptions} [opts]  - options\n  *\n  * @return
{LazyResult} Promise proxy\n  *\n  * @example\n  * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n  *
.then(result => {\n  *  console.log(result.css);\n  *  });\n  */\n  process(css, opts = {}) {\n  return new
LazyResult(this, css, opts);\n  }\n\n  normalize(plugins) {\n  let normalized = [];\n  plugins.forEach(i => {\n  if
(i.postcss) i = i.postcss;\n\n  if (typeof i === 'object' && Array.isArray(i.plugins)) {\n  normalized =
normalized.concat(i.plugins);\n  } else if (typeof i === 'function') {\n  normalized.push(i);\n  } else {\n
throw new Error(`${i} is not a PostCSS plugin`);\n  }\n  });\n  return normalized;\n  }\n}\n\nexport default
Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}');\n * root.type  //=> 'root'\n *
root.nodes.length //=> 2\n */\nclass Root extends Container {\n  constructor(defaults) {\n  super(defaults);\n
this.type = 'root';\n  if (!this.nodes) this.nodes = [];\n  }\n\n  removeChild(child) {\n  child = this.index(child);\n\n
 if (child === 0 && this.nodes.length > 1) {\n  this.nodes[1].raws.before = this.nodes[child].raws.before;\n
}\n\n  return super.removeChild(child);\n  }\n\n  normalize(child, sample, type) {\n  const nodes =
super.normalize(child);\n\n  if (sample) {\n  if (type === 'prepend') {\n  if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n  } else {\n  delete sample.raws.before;\n  }\n  }
else if (this.first !== sample) {\n  nodes.forEach(node => {\n  node.raws.before = sample.raws.before;\n
});\n  }\n  }\n\n  return nodes;\n  }\n\n  /**\n  * Returns a {@link Result} instance representing the root's
CSS.\n  *\n  * @param {processOptions} [opts] - options with only `to` and `map` keys\n  *\n  * @return
{Result} result with current root's CSS\n  *\n  * @example\n  * const root1 = postcss.parse(css1, { from: 'a.css'
});\n  * const root2 = postcss.parse(css2, { from: 'b.css' });\n  * root1.append(root2);\n  * const result =
root1.toResult({ to: 'all.css', map: true });\n  */\n  toResult(opts = {}) {\n  const lazy = new LazyResult(new
Processor(), this, opts);\n  return lazy.stringify();\n  }\n\n  remove(child) {\n  warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n  this.removeChild(child);\n  }\n\n  prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n  return this.source.input.map;\n  }\n\n
/**\n  * @memberof Root#\n  * @member {object} raws - Information to generate byte-to-byte equal\n  *
 node string as it was in the origin input.\n  *\n  * Every parser saves its own properties,\n  * but the default

CSS parser uses:\n  *\n  * * `after`: the space symbols after the last child to the end of file.\n  * * `semicolon`: is the last child has an (optional) semicolon.\n  *\n  * @example\n  * postcss.parse('a {}\\n').raws //=> { after: '\\n' }\n  * postcss.parse('a {}').raws  //=> { after: '' }\n  */\n}\n\nexport default Root;\n","// @flow\nimport './root'; // break cyclical dependency deadlock – #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import PreviousMap  from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef  {object} filePosition\n * @property {string} file  - path to file\n * @property {number} line  - source line in file\n * @property {number} column - source column in file\n */\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root  = postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\nclass Input {\n  /**\n  * @param {string} css  - input CSS source\n  * @param {object} [opts] - {@link Processor#process} options\n  */\n  constructor(css, opts = {}) {\n  /**\n  * @member {string} - input CSS source\n  *\n  * @example\n  * const input = postcss.parse('a{}', { from: file }).input;\n  * input.css //=> \"a{}\";\n  */\n  this.css = css.toString();\n\n  if (this.css[0] === '\\uFEFF' || this.css[0] === '\\uFFFE') {\n  this.css = this.css.slice(1);\n  }\n\n  if (opts.from) {\n  if (/^\\w+:\\/\\/.test(opts.from)) {\n  /**\n  * @member {string} - The absolute path to the CSS source file\n  *  defined with the `from` option.\n  *\n  * @example\n  * const root = postcss.parse(css, { from: 'a.css' });\n  * root.source.input.file //=> '/home/ai/a.css'\n  */\n  this.file = opts.from;\n  } else {\n  this.file = path.resolve(opts.from);\n  }\n  }\n\n  /*\n  let map = new PreviousMap(this.css, opts);\n  if ( map.text ) {\n  /!**\n  * @member {PreviousMap} - The input source map passed from\n  *  a compilation step before PostCSS\n  *  (for example, from Sass compiler).\n  *\n  * @example\n  * root.source.input.map.consumer().sources //=> ['a.sass']\n  *!/\n  this.map = map;\n  let file = map.consumer().file;\n  if ( !this.file && file ) this.file = this.mapResolve(file);\n  }\n*/\n\n  if (!this.file) {\n  sequence += 1;\n  /**\n  * @member {string} - The unique ID of the CSS source. It will be\n  *  created if `from` option is not provided\n  *  (because PostCSS does not know the file path).\n  *\n  * @example\n  * const root = postcss.parse(css);\n  * root.source.input.file //=> undefined\n  * root.source.input.id  //=> \"<input css 1>\"\n  */\n  this.id = `<input css ${sequence}>`;\n  }\n  if (this.map) this.map.file = this.from;\n  }\n\n  error(message, line, column, opts = {}) {\n  let result;\n  const origin = this.origin(line, column);\n  if (origin) {\n  result = new CssSyntaxError(\n  message,\n  origin.line,\n  origin.column,\n  origin.source,\n  origin.file,\n  opts.plugin\n  );\n  } else {\n  result = new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n  }\n\n  result.input = { line, column, source: this.css };\n  if (this.file) result.input.file = this.file;\n\n  return result;\n  }\n\n  /**\n  * Reads the input source map and returns a symbol position\n  * in the input source (e.g., in a Sass file that was compiled\n  * to CSS before being passed to PostCSS).\n  *\n  * @param {number} line  - line in input CSS\n  * @param {number} column - column in input CSS\n  *\n  * @return {filePosition} position in input source\n  *\n  * @example\n  * root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n  */\n  origin(line, column) {\n  if (!this.map) return false;\n  const consumer = this.map.consumer();\n\n  const from = consumer.originalPositionFor({ line, column });\n  if (!from.source) return false;\n\n  const result = {\n  file: this.mapResolve(from.source),\n  line: from.line,\n  column: from.column,\n  };\n\n  const source = consumer.sourceContentFor(from.source);\n  if (source) result.source = source;\n\n  return result;\n  }\n\n  mapResolve(file) {\n  if (/^\\w+:\\/\\/.test(file)) {\n  return file;\n  } else {\n  return path.resolve(this.map.consumer().sourceRoot || '.', file);\n  }\n  }\n\n  /**\n  * The CSS source identifier. Contains {@link Input#file} if the user\n  * set the `from` option, or {@link Input#id} if they did not.\n  * @type {string}\n  *\n  * @example\n  * const root = postcss.parse(css, { from: 'a.css' });\n  * root.source.input.from //=> \"/home/ai/a.css\"\n  *\n  * const root = postcss.parse(css);\n  * root.source.input.from //=> \"<input css 1>\"\n  */\n  get from() {\n  return this.file || this.id;\n  }\n}\n\nexport default Input;\n","// @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n  tokenize() {\n  this.tokens = tokenize(this.input, { ignoreErrors: true });\n  }\n\n  comment(token) {\n  const node = new Comment();\n  this.init(node, token[2], token[3]);\n  node.source.end = { line: token[4], column: token[5] };\n\n  let text = token[1].slice(2);\n  if (text.slice(-2) === '*/') text = text.slice(0, -2);\n\n  if (/^\\s*$/.test(text)) {\n  node.text =

";\n  node.raws.left = text;\n  node.raws.right = '';\n  } else {\n  const match = text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n  node.text = match[2];\n  node.raws.left = match[1];\n node.raws.right = match[3];\n  }\n  }\n\n  unclosedBracket() {}\n\n  unknownWord(start) {\n  const buffer = this.tokens.slice(start, this.pos + 1);\n  this.spaces += buffer.map(i => i[1]).join('');\n  }\n\n  unexpectedClose() {\n this.current.raws.after += '}';\n  }\n\n  doubleColon() {}\n\n  unnamedAtrule(node) {\n  node.name = '';\n  }\n\n precheckMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n\n  let split;\n  for (split = colon - 1; split >= 0; split--) {\n  if (tokens[split][0] === 'word') break;\n  }\n  for (split -= 1; split >= 0; split--) {\n  if (tokens[split][0] !== 'space') {\n  split += 1;\n  break;\n  }\n  }\n  const other = tokens.splice(split, tokens.length - split);\n  this.decl(other);\n  }\n\n  checkMissedSemicolon() {}\n\n endFile() {\n  if (this.current.nodes && this.current.nodes.length) {\n  this.current.raws.semicolon = this.semicolon;\n  }\n  this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n\n  while (this.current.parent) {\n  this.current = this.current.parent;\n  this.current.raws.after = '';\n  }\n  }\n}\n","// @flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function safeParse(css, opts) {\n  const input = new Input(css, opts);\n\n  const parser = new SafeParser(input);\n parser.tokenize();\n  parser.loop();\n\n  return parser.root;\n}\n","// @flow\n/* eslint-disable import/no-unresolved */\nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from '../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from '../utils/flatten';\n// $FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated = {};\n\nexport const resetStyleCache = () => {\n  generated = {};\n};\n\n/*\n InlineStyle takes arbitrary CSS and generates a flat object\n */\nexport default (styleSheet: StyleSheet) => {\n  class InlineStyle {\n  rules: RuleSet;\n\n  constructor(rules: RuleSet) {\n  this.rules = rules;\n  }\n\n  generateStyleObject(executionContext: Object) {\n  const flatCSS = flatten(this.rules, executionContext).join('');\n\n  const hash = generateComponentId(flatCSS);\n  if (!generated[hash]) {\n  const root = parse(flatCSS);\n  const declPairs = [];\n  root.each(node => {\n  if (node.type === 'decl') {\n  declPairs.push([node.prop, node.value]);\n  } else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {\n /* eslint-disable no-console */\n  console.warn(`Node of type ${node.type} not supported as an inline style`);\n  }\n  });\n  // RN currently does not support differing values for the corner radii of Image\n // components (but does for View). It is almost impossible to tell whether we'll have\n  // support, so we'll just disable multiple values here.\n  // https://github.com/styled-components/css-to-react-native/issues/11\n  const styleObject = transformDeclPairs(declPairs, [\n  'borderRadius',\n  'borderWidth',\n  'borderColor',\n  'borderStyle',\n  ]);\n  const styles = styleSheet.create({\n  generated: styleObject,\n  });\n generated[hash] = styles.generated;\n  }\n  return generated[hash];\n  }\n  }\n\n  return InlineStyle;\n};\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n  typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj

= target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, { createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from '../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from './ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from '../types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = () => true;\n\nclass StyledNativeComponent extends Component<*, *> {\n  root: ?Object;\n\n  attrs = {};\n\n  render() {\n    return (\n      <ThemeConsumer>\n        {(theme?: Theme) => {\n          const {\n            $as: transientAsProp,\n            as: renderAs,\n            forwardedComponent,\n            forwardedAs,\n            forwardedRef,\n            testID,\n            style = [],\n            ...props\n          } = this.props;\n\n          const { defaultProps, target, shouldForwardProp } = forwardedComponent;\n          const elementToBeRendered =\n            this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n          const generatedStyles = this.generateAndInjectStyles(\n            determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n  this.props\n          );\n\n          const isTargetTag = isTag(elementToBeRendered);\n          const computedProps = this.attrs !== props ? { ...props, ...this.attrs } : props;\n          const propFilterFn = shouldForwardProp || (isTargetTag && validAttr);\n          const propsForElement = {};\n          let key;\n\n          for (key in computedProps) {\n            if (key[0] === '$' || key === 'as') continue;\n            else if (key === 'forwardedAs') {\n              propsForElement.as = props[key];\n            } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n              // Don't pass through

```
filtered tags through to native elements\n            propsForElement[key] = computedProps[key];\n          }\n
}\n\n        propsForElement.style = typeof style === 'function' ?\n        (state) => {\n          return
[generatedStyles].concat(style(state))\n        }\n        : [generatedStyles].concat(style);\n
propsForElement.testID = testID;\n\n        if (forwardedRef) propsForElement.ref = forwardedRef;\n        if
(forwardedAs) propsForElement.as = forwardedAs;\n\n        return createElement(elementToBeRendered,
propsForElement);\n      }}\n    </ThemeConsumer>\n  );\n  }\n\n  buildExecutionContext(theme: ?Object, props:
Object, attrs: Attrs) {\n    const context = { ...props, theme };\n\n    if (!attrs.length) return context;\n\n    this.attrs =
{};\n\n    attrs.forEach(attrDef => {\n      let resolvedAttrDef = attrDef;\n      let attr;\n      let key;\n\n      if
(isFunction(resolvedAttrDef)) {\n        resolvedAttrDef = resolvedAttrDef(context);\n      }\n\n      /* eslint-disable
guard-for-in */\n      for (key in resolvedAttrDef) {\n        attr = resolvedAttrDef[key];\n        this.attrs[key] = attr;\n
  context[key] = attr;\n      }\n      /* eslint-enable */\n    });\n\n    return context;\n  }\n\n
generateAndInjectStyles(theme: any, props: any) {\n    const { inlineStyle } = props.forwardedComponent;\n\n
const executionContext = this.buildExecutionContext(\n      theme,\n      props,\n
props.forwardedComponent.attrs\n    );\n\n    return inlineStyle.generateStyleObject(executionContext);\n  }\n\n
setNativeProps(nativeProps: Object) {\n    if (this.root !== undefined) {\n      // $FlowFixMe\n
this.root.setNativeProps(nativeProps);\n    } else if (process.env.NODE_ENV !== 'production') {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        'setNativeProps was called on a Styled Component wrapping
a stateless functional component.'\n      );\n    }\n  }\n}\n\nexport default (InlineStyle: Function) => {\n  const
createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n    const {\n      attrs =
EMPTY_ARRAY,\n      displayName = generateDisplayName(target),\n      ParentComponent =
StyledNativeComponent,\n    } = options;\n\n    const isClass = !isTag(target);\n    const isTargetStyledComp =
isStyledComponent(target);\n\n    // $FlowFixMe\n    const WrappedStyledNativeComponent =
React.forwardRef((props, ref) => (\n      <ParentComponent\n        {...props}\n
forwardedComponent={WrappedStyledNativeComponent}\n        forwardedRef={ref}\n      />\n    ));\n\n    const
finalAttrs =\n      // $FlowFixMe\n      isTargetStyledComp && target.attrs\n        ?
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n        : attrs;\n\n    // eslint-disable-next-line prefer-
destructuring\n    let shouldForwardProp = options.shouldForwardProp;\n\n    // $FlowFixMe\n    if
(isTargetStyledComp && target.shouldForwardProp) {\n      if (shouldForwardProp) {\n        // compose nested
shouldForwardProp calls\n        shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n          //
$FlowFixMe\n          target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n      } else {\n        // eslint-disable-next-line
prefer-destructuring\n        shouldForwardProp = target.shouldForwardProp;\n      }\n    }\n\n    /**\n     * forwardRef
creates a new interim component, which we'll take advantage of\n     * instead of extending ParentComponent to
create _another_ interim class\n     */\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.attrs =
finalAttrs;\n\n    WrappedStyledNativeComponent.displayName = displayName;\n\n    // $FlowFixMe\n
WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n    // $FlowFixMe\n
WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n      // $FlowFixMe\n      isTargetStyledComp ?
target.inlineStyle.rules.concat(rules) : rules\n    );\n\n    // $FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n    // $FlowFixMe\n
WrappedStyledNativeComponent.target = isTargetStyledComp\n      ? // $FlowFixMe\n        target.target\n      :
target;\n    // $FlowFixMe\n    WrappedStyledNativeComponent.withComponent = function withComponent(tag:
Target) {\n      const { displayName: _, componentId: __, ...optionsToCopy } = options;\n      const newOptions =
{\n        ...optionsToCopy,\n        attrs: finalAttrs,\n        ParentComponent,\n      };\n\n      return
createStyledNativeComponent(tag, newOptions, rules);\n    };\n\n    // $FlowFixMe\n
Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n      get() {\n        return
this._foldedDefaultProps;\n      },\n\n      set(obj) {\n        // $FlowFixMe\n        this._foldedDefaultProps =
isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;\n      },\n    });\n\n    if (isClass) {\n
hoist(WrappedStyledNativeComponent, (target: any), {\n        // all SC-specific things should not be hoisted\n
```

attrs: true,\n  displayName: true,\n  shouldForwardProp: true,\n  inlineStyle: true,\n  styledComponentId: true,\n  target: true,\n  withComponent: true,\n  });\n  }\n\n  return WrappedStyledNativeComponent;\n  };\n\n  return createStyledNativeComponent;\n};\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n    constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n      ...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n          Component\n        )}\"`\n      );\n    }\n\n    return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n\n/* eslint-disable import/no-unresolved */\nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from '../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from

'../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst reactNative = require('react-native');\n\nconst InlineStyle = _InlineStyle(reactNative.StyleSheet);\nconst StyledNativeComponent = _StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for some reason, so let's\n *  assume it's for a good reason and not eagerly load them all */\nconst aliases = `ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Slider\n SliderIOS SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBar\n SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedback\n View ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`;\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes it to styled */\naliases.split(/\\s+/m).forEach(alias =>\n Object.defineProperty(styled, alias, {\n  enumerable: true,\n  configurable: false,\n  get() {\n  return styled(reactNative[alias]);\n  },\n  })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\nexport default styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","generateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash","str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStatelessFunction","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComponentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSION","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Error","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","indexOfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","node","getAttribute","parentNode","removeChild","getNonce","__webpack_nonce__","ELEMENT_TYPE","findLastStyleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevStyle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServer","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule","_error","cssRules","cssText","refNode","_target","splice","SHOULD_REHYDRATE","defaultOptions","StyleSheet","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","toSheet","block","e","ruleSheet","context","selectors","parents","line","column","ns","depth","at","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","plugins","stylis","Stylis","parsingRules","returnRulesPlugin","parsedRules","parseRulesPlugin","insertRulePlugin","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","selfReferenceReplacer","offset","string","indexOf","selfReferenceReplacementPlugin","_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","StylisConsumer","masterSheet","masterStylis","Keyframes","inject","styleSheet","stylisInstance","resolvedName","getName","uppercaseCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","addUnitIfNeeded","value","unitless","isFalsish","chunk","objToCssArray","obj","prevKey","key","hasOwnProperty","Array","isArray","isCss","hyphenate","isPlainObject","flatten","executionContext","ruleSet","result","isElement","

console","warn","printed","warnOnce","message","SINGLE_QUOTE","DOUBLE_QUOTE","BACKSLASH","SL
ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN_SQUARE","CLOSE_SQUARE","OPEN_PARENTH
ESES","CLOSE_PARENTHESES","OPEN_CURLY","CLOSE_CURLY","SEMICOLON","ASTERISK","COLO
N","AT","RE_AT_END","RE_WORD_END","RE_BAD_BRACKET","tokenize","input","tokens","valueOf","ign
ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n"
,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT_THEME","brackets","comment","color","termi
nalHighlight","Input","token","map","CssSyntaxError","source","file","reason","setMessage","captureStackTrace","
showSourceCode","supportsColor","start","max","end","min","maxWidth","number","padded","gutter","spacing","
defaultRaw","colon","indent","beforeDecl","beforeRule","beforeOpen","beforeClose","beforeComment","after","e
mptyBody","commentLeft","commentRight","capitalize","toUpperCase","Stringifier","builder","stringify","semicol
on","type","root","body","raws","left","raw","right","text","decl","between","prop","rawValue","important","atrule"
,"params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon",
"rawEmptyBody","rawIndent","p","rawBeforeComment","walkComments","rawBeforeDecl","walkDecls","rawBef
oreRule","rawBeforeClose","rawBeforeOpen","rawColon","buf","step","cloneNode","cloned","constructor","j","No
de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","ins
ertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","to
JSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaratio
n","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule","
bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedS
emicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose","
unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSourc
e","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend
","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sam
ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato
rs","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPl
ugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax",
"sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer
","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm
alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR
esolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyl
eObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isVal
idKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayNa
me","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useCon
text","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","$as","r
enderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToB
eRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","prop
FilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle",
"setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTar
getStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated","
withComponent","__","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","str
ings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templat
eFunction","withConfig","config","WithTheme","themeProp","hoistStatics","useTheme","reactNative","require","_
InlineStyle","_StyledNativeComponent","styled","aliases","alias","enumerable","configurable"],"mappings":";;;;;;;;;
;;;;;;;AAAA;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAtB;AAEA;;;AAEA,IAAMC,WAAW,GAAG,EAAApB;AAE
A;;AACA,IAAMC,iBAAiB,GAAG,SAApBA,iBAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,
CAAoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAY,EAAZ,GAAiB,EAArB,CAAxB,CADwB;AAAA,CAA1B;AAG
A;;;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ
;AAEA;;AACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CASP,IAAT,CAAT,EAAyBK,CAAC,GAAGP,

WAA7B,EAA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAlE,EAAqE;AACnEM,IAAAAA,IAAI,GA
AGL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAi
B,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAmE,OAA
nE,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IA
AMC,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAAkC;AACrD,MAAIO,CAAC,GAAGP,
CAAC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAAU;AACRD,IAAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,G
AAWN,CAAC,CAACS,UAAF,CAAa,EAAEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAW
P,AAAO,IAAMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAAuB;AACzC,SAAOK,KAAK,CAACD,IAAD,E
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Open Source Used In Shared Timer 1.0.6 1373

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Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-components.native.cjs.js.map
No license file was found, but licenses were detected in source scan.

{"version":3,"file":"styled-components.esm.js","sources":["../src/utils/interleave.js","../src/utils/isPlainObject.js","../src/utils/empties.js","../src/utils/isFunction.js","../src/utils/getComponentName.js","../src/utils/isStyledComponent.js","../src/constants.js","../src/utils/error.js","../src/utils/errors.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/sheet/Rehydration.js","../src/utils/nonce.js","../src/sheet/dom.js","../src/sheet/Tag.js","../src/sheet/Sheet.js","../src/utils/generateAlphabeticName.js","../src/utils/hash.js","../src/utils/isStaticRules.js","../src/models/ComponentStyle.js","../src/utils/stylis.js","../src/utils/stylisPluginInsertRule.js","../src/models/StyleSheetManager.js","../src/models/Keyframes.js","../src/utils/hyphenateStyleName.js","../src/utils/flatten.js","../src/utils/isStatelessFunction.js","../src/utils/addUnitIfNeeded.js","../src/constructors/css.js","../src/utils/checkDynamicCreation.js","../src/utils/determineTheme.js","../src/utils/escape.js","../src/utils/generateComponentId.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/models/ThemeProvider.js","../src/models/StyledComponent.js","../src/utils/generateDisplayName.js","../src/utils/joinStrings.js","../src/utils/createWarnTooManyClasses.js","../src/utils/domElements.js","../src/constructors/styled.js","../src/constructors/constructWithOptions.js","../src/models/GlobalStyle.js","../src/constructors/createGlobalStyle.js","../src/constructors/keyframes.js","../src/models/ServerStyleSheet.js","../src/hoc/withTheme.js","../src/hooks/useTheme.js","../src/secretInternals.js","../src/base.js"],"sourcesContent":["// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' &&

typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n  ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n  : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n  ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n  :
process.env.NODE_ENV !== 'production'\n  )\n  ));\n\n// Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic
version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len =
args.length; c < len; c += 1) {\n  b.push(args[c]);\n  }\n\n  b.forEach(d => {\n  a = a.replace(/%[a-z]/, d);\n  });\n\n
return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string |
number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n  throw new
Error(\n  `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n  }`\n  );\n  } else {\n  throw new
Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","export default {\"1\":\"Cannot create styled-
component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it
across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR is only supported
in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The
`StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target
falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used
on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the
client?\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a
custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally
removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop
function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\"
prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced
with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\`\\\` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider:
\\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is
uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your
render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on
HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"};","//
@flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport {

SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n  this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n  let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n  throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n  this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n  this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n  ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n  this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n  const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n  nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet = (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0; group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size) continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !== undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names = content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if ((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet: Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules: string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n

const id = marker[2];\n\n  if (group !== 0) {\n  // Rehydrate componentId to group index mapping\n setGroupForId(id, group);\n  // Rehydrate names and rules\n  // looks like: data-styled.g11[id=\"idA\"]{content:\"nameA,\"}\n  rehydrateNamesFromContent(sheet, id, marker[3]);\n sheet.getTag().insertRules(group, rules);\n  }\n\n  rules.length = 0;\n  } else {\n  rules.push(part);\n  }\n }\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes = document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n  const node = ((nodes[i]: any): HTMLStyleElement);\n  if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) {\n  rehydrateSheetFromTag(sheet, node);\n\n  if (node.parentNode) {\n node.parentNode.removeChild(node);\n  }\n  }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef */\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window !== 'undefined'\n  ? typeof window.__webpack_nonce__ !== 'undefined'\n  ? window.__webpack_nonce__\n  : null\n  : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n  const child = ((childNodes[i]: any): ?HTMLElement);\n  if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n  return ((child: any): HTMLStyleElement);\n  }\n  }\n\n  return undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle = findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION, SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n  return ((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n  const sheet = styleSheets[i];\n  if (sheet.ownerNode === tag) {\n  return ((sheet: any): CSSStyleSheet);\n  }\n  }\n\n throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n  return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n  return new CSSOMTag(target);\n  } else {\n  return new TextTag(target);\n }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n\n  // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(''));\n\n  this.sheet = getSheet(element);\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  try {\n  this.sheet.insertRule(rule, index);\n this.length++;\n  return true;\n  } catch (_error) {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.sheet.deleteRule(index);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  const rule = this.sheet.cssRules[index];\n  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n  if (rule !== undefined && typeof rule.cssText === 'string') {\n  return rule.cssText;\n  } else {\n  return '';\n  }\n }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n  const element = (this.element = makeStyleTag(target));\n  this.nodes = element.childNodes;\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length && index >= 0) {\n  const node = document.createTextNode(rule);\n  const refNode =

this.nodes[index];\n  this.element.insertBefore(node, refNode || null);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.element.removeChild(this.nodes[index]);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.nodes[index].textContent;\n  } else {\n  return '';\n  }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n  this.rules = [];\n  this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n  if (index <= this.length) {\n  this.rules.splice(index, 0, rule);\n  this.length++;\n  return true;\n  } else {\n  return false;\n  }\n  }\n\n  deleteRule(index: number): void {\n  this.rules.splice(index, 1);\n  this.length--;\n  }\n\n  getRule(index: number): string {\n  if (index < this.length) {\n  return this.rules[index];\n  } else {\n  return '';\n  }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n  return getGroupForId(id);\n  }\n\n  constructor(\n  options: SheetConstructorArgs = EMPTY_OBJECT,\n  globalStyles?: GlobalStylesAllocationMap = {},\n  names?: NamesAllocationMap\n  ) {\n  this.options = {\n  ...defaultOptions,\n  ...options,\n  };\n\n  this.gs = globalStyles;\n  this.names = new Map(names);\n  this.server = !!options.isServer;\n\n  // We rehydrate only once and use the sheet that is created first\n  if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n  SHOULD_REHYDRATE = false;\n  rehydrateSheet(this);\n  }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n  return new StyleSheet(\n  { ...this.options, ...options },\n  this.gs,\n  (withNames && this.names) || undefined\n  );\n  }\n\n  allocateGSInstance(id: string) {\n  return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function

generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n    const rule = rules[i];\n\n    if (isFunction(rule) && !isStyledComponent(rule)) {\n      // functions are allowed to be static if they're just being\n      // used to get the classname of a nested styled component\n      return false;\n    }\n  }\n\n  return true;\n}\n","// @flow\nimport { SC_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n */\nexport default class ComponentStyle {\n  baseHash: number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n    this.rules = rules;\n    this.staticRulesId = '';\n    this.isStatic = process.env.NODE_ENV === 'production' &&\n      (baseStyle === undefined || baseStyle.isStatic) &&\n      isStaticRules(rules);\n    this.componentId = componentId;\n\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n    this.baseHash = phash(SEED, componentId);\n\n    this.baseStyle = baseStyle;\n\n    // NOTE: This registers the componentId, which ensures a consistent order\n    // for this component's styles compared to others\n    StyleSheet.registerId(componentId);\n  }\n\n  /*\n   * Flattens a rule set into valid CSS\n   * Hashes it, wraps the whole chunk in a .hash1234 {}\n   * Returns the hash to be injected on render()\n   * */\n  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n    const { componentId } = this;\n\n    const names = [];\n\n    if (this.baseStyle) {\n      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n    }\n\n    // force dynamic classnames if user-supplied stylis plugins are in use\n    if (this.isStatic && !stylis.hash) {\n      if (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n        names.push(this.staticRulesId);\n      } else {\n        const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join('');\n        const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n        if (!styleSheet.hasNameForId(componentId, name)) {\n          const cssStaticFormatted = stylis(cssStatic, `.${name}`, undefined, componentId);\n\n          styleSheet.insertRules(componentId, name, cssStaticFormatted);\n        }\n\n        names.push(name);\n        this.staticRulesId = name;\n      }\n    } else {\n      const { length } = this.rules;\n      let dynamicHash = phash(this.baseHash, stylis.hash);\n      let css = '';\n\n      for (let i = 0; i < length; i++) {\n        const partRule = this.rules[i];\n\n        if (typeof partRule === 'string') {\n          css += partRule;\n\n          if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n        } else if (partRule) {\n          const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n          const partString = Array.isArray(partChunk) ? partChunk.join('') : partChunk;\n          dynamicHash = phash(dynamicHash, partString + i);\n          css += partString;\n        }\n      }\n\n      if (css) {\n        const name = generateName(dynamicHash >>> 0);\n\n        if (!styleSheet.hasNameForId(componentId, name)) {\n          const cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n          styleSheet.insertRules(componentId, name, cssFormatted);\n        }\n\n        names.push(name);\n      }\n    }\n\n    return names.join(' ');\n  }\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst

COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2) {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n    if (\n      // do not replace the first occurrence if it is complex (has a modifier)\n      (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n      // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n      !string.match(_consecutiveSelfRefRegExp)\n    ) {\n      return `.${_componentId}`;\n    }\n\n    return match;\n  };\n\n  /**\n   * When writing a style like\n   *\n   * & + & {\n   *   color: red;\n   * }\n   *\n   * The second ampersand should be a reference to the static component class. stylis\n   * has no knowledge of static class so we have to intelligently replace the base selector.\n   *\n   * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n   * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n   */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-reassign\n      selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n    // stylis has no concept of state to be passed to plugins\n    // but since JS is single-threaded, we can rely on that to ensure\n    // these properties stay in sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n    _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n          if (!plugin.name) {\n            throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        }, SEED)\n        .toString()\n    : '';\n\n  return stringifyRules;\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n    if (block) {\n      try {\n        insertRule(`${block}}`);\n      } catch (e) {}\n    }\n  }\n\n  return function ruleSheet(\n    context,\n    content,\n    selectors,\n    parents,\n    line,\n    column,\n    length,\n    ns,\n    depth,\n    at\n  ) {\n    switch (context) {\n      // property\n      case 1:\n        // @import\n        if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), '';\n        break;\n      // selector\n      case 2:\n        if (ns === 0) return content + delimiter;\n        break;\n      // at-rule\n      case 3:\n        switch (ns) {\n          // @font-face, @page\n

case 102:\n  case 112:\n  return insertRule(selectors[0] + content), ";\n  default:\n  return content + (at === 0 ? delimiter : '');\n  }\n  case -2:\n  content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n    <StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n        {process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n      </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules, resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-color\"\n *   > hyphenateStyleName('MozTransition')\n *   < \"-moz-transition\"\n *   > hyphenateStyleName('msTransition')\n *   < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from

'../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n `${getComponentName(\n          chunk\n        )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet, stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\n\nimport { useRef } from 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !== 'production') {\n    const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n    const message =\n      `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n      \"You may see this warning because you've called styled inside another component.\\n\" +\n      'To resolve this only create new StyledComponents outside of any render method and function component.';\n\n    // If a hook is called outside of a component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook = true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => { //

eslint-disable-line no-console\n  // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n  // be called outside of a React component.\n  if (invalidHookCallRe.test(consoleErrorMessage)) {\n  didNotCallInvalidHook = false\n  // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n  seen.delete(message);\n  } else {\n  originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n  }\n  }\n  // We purposefully call `useRef` outside of a component and expect it to throw\n  // If it doesn't, then we're inside another component.\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  useRef();\n\n  if (didNotCallInvalidHook && !seen.has(message)) {\n  // eslint-disable-next-line no-console\n  console.warn(message);\n  seen.add(message);\n  }\n  } catch (error) {\n  // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` to\n  // be called outside of a React component.\n  if (invalidHookCallRe.test(error.message)) {\n  // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n  seen.delete(message);\n  }\n  } finally {\n  /* $FlowIgnore[cannot-write] */\n  console.error = originalConsoleError; // eslint-disable-line no-console\n  }\n }\n};\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex = /[!\"#$%&'()*+,./:;<=>?@[\\\\\\]^`{|}~-]+/g;\n\nconst dashesAtEnds = /(^-|-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n  str\n  // Replace all possible CSS selectors\n  .replace(escapeRegex, '-')\n\n  // Remove extraneous hyphens at the start and end\n  .replace(dashesAtEnds, '')\n  );\n}\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n  typeof target === 'string' &&\n  (process.env.NODE_ENV !== 'production'\n  ? target.charAt(0) === target.charAt(0).toLowerCase()\n  : true)\n  );\n}\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n  typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n  mixinDeep(obj, val);\n  } else {\n  target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n  if (isObject(obj)) {\n  for (const key in obj) {\n  if (isValidKey(key)) {\n  mixin(target, obj[key], key);\n  }\n  }\n  }\n  }\n\n  return target;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type

Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?: string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n    SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT, props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if (isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key === 'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n    /* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n  componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof createWarnTooManyClasses, string, string>\n) {\n  const styleSheet = useStyleSheet();\n  const stylis = useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic && warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef:

```
Ref<any>,\n  isStatic: boolean\n) {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n
foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n  const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n
componentStyle,\n    isStatic,\n    context,\n    process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag =
isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const
propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if
(key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as =
computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n    ) {\n      // Don't pass through non
HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if
(props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };\n  }\n\n
propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n
  generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n
attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n
displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:
RuleSet\n) {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent =
!isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,
options.parentComponentId),\n    displayName = generateDisplayName(target),\n  } = options;\n\n  const
styledComponentId =\n    options.displayName && options.componentId\n      ? `${escape(options.displayName)}-
${options.componentId}`\n      : options.componentId || componentId;\n\n  // fold the underlying StyledComponent
attrs up (implicit extend)\n  const finalAttrs =\n    isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
    ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n      : attrs;\n\n  // eslint-
disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if
(isTargetStyledComp && target.shouldForwardProp) {\n    if (options.shouldForwardProp) {\n      // compose
nested shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n          prop,\n
filterFn,\n          elementToBeCreated\n        ) &&\n        ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n    } else {\n      // eslint-disable-next-line prefer-
destructuring\n      shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n    }\n  }\n\n
const componentStyle = new ComponentStyle(\n    rules,\n    styledComponentId,\n    isTargetStyledComp ?
((target: Object).componentStyle: ComponentStyle) : undefined\n  );\n\n  // statically styled-components don't need
to build an execution context object,\n  // and shouldn't be increasing the number of class names\n  const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n  /**\n   * forwardRef creates a new interim component, which
we'll take advantage of\n   * instead of extending ParentComponent to create _another_ interim class\n   */\n  let
WrappedStyledComponent: IStyledComponent;\n\n  const forwardRef = (props, ref) =>\n    // eslint-disable-next-
line\n    useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName =
displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp =
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shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  //
purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n    ? Array.prototype.concat(\n        ((target: any):
IStyledComponent).foldedComponentIds,\n        ((target: any): IStyledComponent).styledComponentId\n      )\n    :
EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the
underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target =
isTargetStyledComp\n    ? ((target: any): IStyledComponent).target\n    : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n    const { componentId:
previousComponentId, ...optionsToCopy } = options;\n\n    const newComponentId =\n      previousComponentId
&&\n      `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n    const
newOptions = {\n      ...optionsToCopy,\n      attrs: finalAttrs,\n      componentId: newComponentId,\n    };\n\n
return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n    get() {\n      return this._foldedDefaultProps;\n    },\n\n    set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n        ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n        : obj;\n    },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n    WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n      displayName,\n      styledComponentId\n    );\n  }\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n  if
(isCompositeComponent) {\n    hoist<\n      IStyledStatics,\n      $PropertyType<IStyledComponent, 'target'>,\n      {
[key: $Keys<IStyledStatics>]: true }\n    >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n      // all SC-specific things should not be hoisted\n      attrs: true,\n
    componentStyle: true,\n      displayName: true,\n      foldedComponentIds: true,\n      shouldForwardProp: true,\n
  styledComponentId: true,\n      target: true,\n      withComponent: true,\n    });\n  }\n\n  return
WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ?
`styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining
strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return
a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)
=> {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if
(Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*
eslint-disable no-console, prefer-template */\n        const parsedIdString = componentId ? ` with the id of
\"${componentId}\"` : '';\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}.\\n` +\n          'Consider using the attrs method, together with a style object for
frequently changed styles.\\n' +\n          'Example:\\n' +\n          '  const Component = styled.div.attrs(props =>
({\\n' +\n          '    style: {\\n' +\n          '      background: props.background,\\n' +\n          '    },\\n' +\n          '
}))`width: 100%;`\\n\\n' +\n          '  <Component />'\n        );\n        warningSeen = true;\n        generatedClasses =
{};\n      }\n    }\n  };\n};\n","// @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n
'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n  'aside',\n  'audio',\n  'b',\n  'base',\n  'bdi',\n  'bdo',\n  'big',\n
'blockquote',\n  'body',\n  'br',\n  'button',\n  'canvas',\n  'caption',\n  'cite',\n  'code',\n  'col',\n  'colgroup',\n  'data',\n
'datalist',\n  'dd',\n  'del',\n  'details',\n  'dfn',\n  'dialog',\n  'div',\n  'dl',\n  'dt',\n  'em',\n  'embed',\n  'fieldset',\n
'figcaption',\n  'figure',\n  'footer',\n  'form',\n  'h1',\n  'h2',\n  'h3',\n  'h4',\n  'h5',\n  'h6',\n  'head',\n  'header',\n
'hgroup',\n  'hr',\n  'html',\n  'i',\n  'iframe',\n  'img',\n  'input',\n  'ins',\n  'kbd',\n  'keygen',\n  'label',\n  'legend',\n  'li',\n
'link',\n  'main',\n  'map',\n  'mark',\n  'marquee',\n  'menu',\n  'menuitem',\n  'meta',\n  'meter',\n  'nav',\n  'noscript',\n
'object',\n  'ol',\n  'optgroup',\n  'option',\n  'output',\n  'p',\n  'param',\n  'picture',\n  'pre',\n  'progress',\n  'q',\n  'rp',\n
'rt',\n  'ruby',\n  's',\n  'samp',\n  'script',\n  'section',\n  'select',\n  'small',\n  'source',\n  'span',\n  'strong',\n  'style',\n
'sub',\n  'summary',\n  'sup',\n  'table',\n  'tbody',\n  'td',\n  'textarea',\n  'tfoot',\n  'th',\n  'thead',\n  'time',\n  'title',\n
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'tr',\n  'track',\n  'u',\n  'ul',\n  'var',\n  'video',\n  'wbr',\n\n  // SVG\n  'circle',\n  'clipPath',\n  'defs',\n  'ellipse',\n  'foreignObject',\n  'g',\n  'image',\n  'line',\n  'linearGradient',\n  'marker',\n  'mask',\n  'path',\n  'pattern',\n  'polygon',\n  'polyline',\n  'radialGradient',\n  'rect',\n  'stop',\n  'svg',\n  'text',\n  'textPath',\n  'tspan',\n];\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n    constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n      ...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return templateFunction;\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n    StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(''), '');\n    const id = this.componentId + instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n    styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n    styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n    this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n  }\n}\n","// @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n  strings: Array<string>,\n  ...interpolations: Array<Interpolation>\n) {\n  const rules = css(strings, ...interpolations);\n  const styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new GlobalStyle(rules, styledComponentId);\n\n  if (process.env.NODE_ENV !== 'production') {\n    checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props: GlobalStyleComponentPropsType) {\n    const styleSheet = useStyleSheet();\n    const stylis = useStylis();\n    const theme = useContext(ThemeContext);\n    const instanceRef = useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n    const instance = instanceRef.current;\n\n    if (process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n      // eslint-disable-next-

line no-console\n console.warn(\n `The global style component ${styledComponentId} was given child JSX. createGlobalStyle does not render children.`\n );\n }\n\n if (\n process.env.NODE_ENV !== 'production' &&\n rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app.`\n );\n }\n\n if (styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n }\n\n if (!__SERVER__) {\n // this conditional is fine because it is compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect(() => {\n if (!styleSheet.server) {\n renderStyles(instance, props, styleSheet, theme, stylis);\n return () => globalStyle.removeStyles(instance, styleSheet);\n }\n }, [instance, props, styleSheet, theme, stylis]);\n }\n\n return null;\n }\n\n function renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n const context = {\n ...props,\n theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n };\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis);\n }\n }\n\n // $FlowFixMe\n return React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation, Styles } from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes {\n /* Warning if you've used keyframes on React Native */\n if (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n `keyframes` cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n );\n }\n\n const rules = css(strings, ...interpolations).join('');\n const name = generateComponentId(rules);\n return new Keyframes(name, rules);\n}\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\n\n instance: StyleSheet;\n\n sealed: boolean;\n\n constructor() {\n this.instance = new StyleSheet({ isServer: true });\n this.sealed = false;\n }\n\n _emitSheetCSS = (): string => {\n const css = this.instance.toString();\n if (!css) return '';\n\n const nonce = getNonce();\n const attrs = [nonce && `nonce=\"${nonce}\"`, `${SC_ATTR}=\"true\"`, `${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n const htmlAttr = attrs.filter(Boolean).join(' ');\n\n return `<style ${htmlAttr}>${css}</style>`;\n };\n\n collectStyles(children: any) {\n if (this.sealed) {\n return throwStyledError(2);\n }\n\n return <StyleSheetManager sheet={this.instance}>{children}</StyleSheetManager>;\n }\n\n getStyleTags = (): string => {\n if (this.sealed) {\n return throwStyledError(2);\n }\n\n return this._emitSheetCSS();\n };\n\n getStyleElement = () => {\n if (this.sealed) {\n return throwStyledError(2);\n }\n\n const props = {\n [SC_ATTR]: '',\n [SC_ATTR_VERSION]: SC_VERSION,\n dangerouslySetInnerHTML: {\n __html: this.instance.toString(),\n },\n };\n\n const nonce = getNonce();\n if (nonce) {\n (props: any).nonce = nonce;\n }\n\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return [<style {...props} key=\"sc-0-0\" />];\n };\n\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n return throwStyledError(3);\n } else if (this.sealed) {\n return throwStyledError(2);\n }\n\n if (__SERVER__) {\n this.seal();\n\n // eslint-disable-next-line global-require\n const { Readable, Transform } = require('stream');\n\n const readableStream: Readable = input;\n const { instance: sheet, _emitSheetCSS } = this;\n\n const transformer = new Transform({\n transform: function appendStyleChunks(chunk, /* encoding */ _, callback) {\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n // then reset its

rules so we get only new ones for the next chunk\n  const renderedHtml = chunk.toString();\n  const html = _emitSheetCSS();\n\n  sheet.clearTag();\n\n  // prepend style html to chunk, unless the start of the chunk is a\n  // closing tag in which case append right after that\n  if (CLOSING_TAG_R.test(renderedHtml)) {\n  const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n  const before = renderedHtml.slice(0, endOfClosingTag);\n  const after = renderedHtml.slice(endOfClosingTag);\n\n  this.push(before + html + after);\n  } else {\n  this.push(html + renderedHtml);\n  }\n\n  callback();\n  },\n  });\n\n  readableStream.on('error', err => {\n  // forward the error to the transform stream\n transformer.emit('error', err);\n  });\n\n  return readableStream.pipe(transformer);\n  }\n }\n\n seal = () => {\n  this.sealed = true;\n  };\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n  const theme = useContext(ThemeContext);\n  // $FlowFixMe defaultProps isn't declared so it can be inferrable\n  const { defaultProps } = Component;\n  const themeProp = determineTheme(props, theme, defaultProps);\n\n  if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n  Component\n  )}\"`\n  );\n  }\n\n  return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n/* eslint-disable */\n\nimport StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n StyleSheet,\n  masterSheet,\n};\n","// @flow\n/* Import singletons */\nimport isStyledComponent from './utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n StyleSheetContext,\n  StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components */\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import Higher Order Components */\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on React Native */\nif (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n navigator.product === 'ReactNative'\n) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  \"It looks like you've imported 'styled-components' on React Native.\\n\" +\n  \"Perhaps you're looking to import 'styled-components/native'?\\n\" +\n  'Read more about this at https://www.styled-components.com/docs/basics#react-native'\n  );\n}\n\n/* Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV !== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n  window['__styled-components-init__'] = window['__styled-components-init__'] || 0;\n\n  if (window['__styled-components-init__'] === 1) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n  'This may cause dynamic styles to not render properly, errors during the rehydration process, ' +\n  'a missing theme prop, and makes your application bigger without good reason.\\n\\n' +\n  'See https://s-c.sh/2BAXzed for more info.'\n  );\n  }\n\n  window['__styled-components-init__'] += 1;\n}\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n  createGlobalStyle,\n  css,\n  isStyledComponent,\n  keyframes,\n  ServerStyleSheet,\n  StyleSheetConsumer,\n

StyleSheetContext,\n  StyleSheetManager,\n  ThemeConsumer,\n  ThemeContext,\n  ThemeProvider,\n
useTheme,\n  SC_VERSION as version,\n
withTheme,\n};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","pr
ototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNam
e","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC
_ATTR","REACT_APP_SC_ATTR","SC_VERSION","__VERSION__","IS_BROWSER","window","DISABLE_
SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTI
ON_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsE
rror","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group"
,"index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","inse
rtRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","r
everseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR
","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","reh
ydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","__we
bpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","n
odeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","nonce","insertBefore","CSS
OMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRul
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Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.esm.js.map
No license file was found, but licenses were detected in source scan.

{"version":3,"file":"styled-components-primitives.esm.js","sources":["../../src/utils/generateAlphabeticName.js","../../src/utils/hash.js","../../src/utils/generateComponentId.js","../../src/utils/getComponentName.js","../../src/utils/isFunction.js","../../src/utils/isStatelessFunction.js","../../src/utils/isPlainObject.js","../../src/utils/isStyledComponent.js","../../src/constants.js","../../src/utils/empties.js","../../src/utils/errors.js","../../src/utils/error.js","../../src/sheet/GroupedTag.js","../../src/sheet/GroupIDAllocator.js","../../src/sheet/Rehydration.js","../../src/utils/nonce.js","../../src/sheet/dom.js","../../src/sheet/Tag.js","../../src/sheet/Sheet.js","../../src/utils/stylisPluginInsertRule.js","../../src/utils/stylis.js","../../src/models/StyleSheetManager.js","../../src/models/Keyframes.js","../../src/utils/hyphenateStyleName.js","../../src/utils/addUnitIfNeeded.js","../../src/utils/flatten.js","../../src/vendor/postcss/warn-once.js","../../src/vendor/postcss/tokenize.js","../../src/vendor/postcss/terminal-highlight.js","../../src/vendor/postcss/css-syntax-error.js","../../src/vendor/postcss/stringifier.js","../../src/vendor/postcss/stringify.js","../../src/vendor/postcss/node.js","../../src/vendor/postcss/declaration.js","../../src/vendor/postcss/comment.js","../../src/vendor/postcss/parser.js","../../src/vendor/postcss/parse.js","../../src/vendor/postcss/container.js","../../src/vendor/postcss/at-rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/result.js","../../src/vendor/postcss/lazy-result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../../src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../src/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/StyledNativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOptions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js","../../src/primitives/index.js"],"sourcesContent":["// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n  target:

$PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\`\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name

for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"};","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n        interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n      let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n        ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n

```
reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n
  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n
}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =
document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
{\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n
node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window
!== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n
: null\n    : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find
last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const
child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =
findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return
((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet
property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =
styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n\n
throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define
```

*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(''));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    const rule = this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule !== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes = element.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode = this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n  }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs = EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n this.options = {\n      ...defaultOptions,\n      ...options,\n    };\n\n    this.gs = globalStyles;\n    this.names = new Map(names);\n    this.server = !!options.isServer;\n\n    // We rehydrate only once and use the sheet that is created first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE = false;\n      rehydrateSheet(this);\n    }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n (withNames && this.names) || undefined\n    );\n  }\n\n  allocateGSInstance(id: string) {\n    return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag():

GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n  if (block) {\n  try {\n  insertRule(`${block}}`);\n  } catch (e) {}\n  }\n  }\n\n  return function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n  ) {\n  switch (context) {\n  // property\n  case 1:\n  // @import\n  if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), '';\n  break;\n  // selector\n  case 2:\n  if (ns === 0) return content + delimiter;\n  break;\n  // at-rule\n  case 3:\n  switch (ns) {\n  // @font-face, @page\n  case 102:\n  case 112:\n  return insertRule(selectors[0] + content), '';\n  default:\n  return content + (at === 0 ? delimiter : '');\n  }\n  case -2:\n  content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2) {\n  const parsedRules = parsingRules;\n  parsingRules = [];\n  return parsedRules;\n  }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n  parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n  if (\n  // do not replace the first occurrence if it is complex (has a modifier)\n  (offset === 0 ?

COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n  // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  !string.match(_consecutiveSelfRefRegExp)\n  ) {\n  return `.${_componentId}`;\n  }\n\n  return match;\n  };\n\n  /**\n  * When writing a style like\n  *\n  * & + & {\n  *  color: red;\n  * }\n  *\n  * The second ampersand should be a reference to the static component class. stylis\n  * has no knowledge of static class so we have to intelligently replace the base selector.\n  *\n  * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n  * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n  */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n  if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n  // eslint-disable-next-line no-param-reassign\n  selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n  }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n  const flatCSS = css.replace(COMMENT_REGEX, '');\n  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n  // stylis has no concept of state to be passed to plugins\n  // but since JS is single-threaded, we can rely on that to ensure\n  // these properties stay in sync with the current stylis run\n  _componentId = componentId;\n  _selector = selector;\n  _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n  _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n  return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n  ? plugins\n  .reduce((acc, plugin) => {\n  if (!plugin.name) {\n  throwStyledError(15);\n  }\n\n  return phash(acc, plugin.name);\n  }, SEED)\n  .toString()\n  : '';\n\n  return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n  let sheet = contextStyleSheet;\n\n  if (props.sheet) {\n  // eslint-disable-next-line prefer-destructuring\n  sheet = props.sheet;\n  } else if (props.target) {\n  sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n  }\n\n  if (props.disableCSSOMInjection) {\n  sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n  }\n\n  return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n  () =>\n  createStylisInstance({\n  options: { prefix: !props.disableVendorPrefixes },\n  plugins,\n  }),\n  [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n  if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n  <StyleSheetContext.Provider value={styleSheet}>\n  <StylisContext.Provider value={stylis}>\n  {process.env.NODE_ENV !== 'production'\n  ? React.Children.only(props.children)\n  : props.children}\n  </StylisContext.Provider>\n  </StyleSheetContext.Provider>\n  );\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n  rules: string;\n\n  constructor(name: string, rules: string) {\n  this.name = name;\n  this.id = `sc-keyframes-${name}`;\n  this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n  const resolvedName = this.name + stylisInstance.hash;\n\n  if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n  styleSheet.insertRules(\n  this.id,\n  resolvedName,\n  stylisInstance(this.rules,

resolvedName, '@keyframes')\n  );\n  }\n  };\n\n  toString = () => {\n  return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n  return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased CSS property name, for example:\n *\n *  > hyphenateStyleName('backgroundColor')\n *  < \"background-color\"\n *  > hyphenateStyleName('MozTransition')\n *  < \"-moz-transition\"\n *  > hyphenateStyleName('msTransition')\n *  < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n  .replace(uppercasePattern, prefixAndLowerCase)\n  .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n  return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n  if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n  if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n  rules.push(`${hyphenate(key)}:`, obj[key], ';');\n  } else if (isPlainObject(obj[key])) {\n  rules.push(...objToCssArray(obj[key], key));\n  } else {\n  rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n  }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n  const ruleSet = [];\n\n  for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n  result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n  if (result === '') continue;\n  else if (Array.isArray(result)) ruleSet.push(...result);\n  else ruleSet.push(result);\n  }\n\n  return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n  return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n  return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n  if (isStatelessFunction(chunk) && executionContext) {\n  const result = chunk(executionContext);\n\n  if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `${getComponentName(\n  chunk\n  )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n  );\n  }\n\n  return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n  if (styleSheet) {\n  chunk.inject(styleSheet, stylisInstance);\n  return chunk.getName(stylisInstance);\n  } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed = {};\n\nexport default function warnOnce(message) {\n  if (printed[message]) return;\n  printed[message] = true;\n\n  if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst SINGLE_QUOTE = \'"\".charCodeAt(0);\nconst DOUBLE_QUOTE = '\'".charCodeAt(0);\nconst BACKSLASH =

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'\\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = '\\n'.charCodeAt(0);\nconst SPACE = '
'.charCodeAt(0);\nconst FEED = '\\f'.charCodeAt(0);\nconst TAB = '\\t'.charCodeAt(0);\nconst CR =
'\\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE =
']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES =
')'.charCodeAt(0);\nconst OPEN_CURLY = '{'.charCodeAt(0);\nconst CLOSE_CURLY =
'}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst
COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /[
\\n\\t\\r\\f\\{\\(\\)'\"\\\\;/\\[\\]#]/g;\nconst RE_WORD_END = /[ \\n\\t\\r\\f\\(\\)\\{\\}:;@!'\"\\\\\\]\\[#]|\\/(?=\\*)/g;\nconst
RE_BAD_BRACKET = /.[\\\\\\/\\(\"'\\n]/;\n\nexport default function tokenize(input, options = {}) {\n  const tokens
= [];\n  const css = input.css.valueOf();\n\n  const ignore = options.ignoreErrors;\n\n  let code,\n    next,\n    quote,\n
  lines,\n    last,\n    content,\n    escape,\n    nextLine,\n    nextOffset,\n    escaped,\n    escapePos,\n    prev,\n    n;\n\n
const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n\n  function unclosed(what) {\n    throw
input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n\n  while (pos < length) {\n    code =
css.charCodeAt(pos);\n\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n\n    switch (code) {\n      case NEWLINE:\n      case
SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n        next = pos;\n        do {\n          next += 1;\n
code = css.charCodeAt(next);\n          if (code === NEWLINE) {\n            offset = next;\n            line += 1;\n
}\n        } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code
=== CR ||\n          code === FEED\n        );\n\n        tokens.push(['space', css.slice(pos, next)]);\n        pos = next -
1;\n        break;\n\n      case OPEN_SQUARE:\n        tokens.push(['[', '[', line, pos - offset]);\n        break;\n\n      case
CLOSE_SQUARE:\n        tokens.push([']', ']', line, pos - offset]);\n        break;\n\n      case OPEN_CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n        break;\n\n      case CLOSE_CURLY:\n        tokens.push(['}', '}', line,
pos - offset]);\n        break;\n\n      case COLON:\n        tokens.push([':', ':', line, pos - offset]);\n        break;\n\n
case SEMICOLON:\n        tokens.push([';', ';', line, pos - offset]);\n        break;\n\n      case
OPEN_PARENTHESES:\n        prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n        n =
css.charCodeAt(pos + 1);\n        if (\n          prev === 'url' &&\n          n !== SINGLE_QUOTE &&\n          n !==
DOUBLE_QUOTE &&\n          n !== SPACE &&\n          n !== NEWLINE &&\n          n !== TAB &&\n          n
!== FEED &&\n          n !== CR\n        ) {\n          next = pos;\n          do {\n            escaped = false;\n            next =
css.indexOf(')', next + 1);\n            if (next === -1) {\n              if (ignore) {\n                next = pos;\n
break;\n              } else {\n                unclosed('bracket');\n              }\n            }\n            escapePos = next;\n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n              escapePos -= 1;\n              escaped =
!escaped;\n            }\n          } while (escaped);\n\n          tokens.push([\n            'brackets',\n            css.slice(pos,
next + 1),\n            line,\n            pos - offset,\n            line,\n            next - offset,\n          ]);\n          pos = next;\n
} else {\n          next = css.indexOf(')', pos + 1);\n          content = css.slice(pos, next + 1);\n\n          if (next === -1 ||
RE_BAD_BRACKET.test(content)) {\n            tokens.push(['(', '(', line, pos - offset]);\n          } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n            pos = next;\n          }\n        }\n\n
break;\n\n      case CLOSE_PARENTHESES:\n        tokens.push([')', ')', line, pos - offset]);\n        break;\n\n      case
SINGLE_QUOTE:\n      case DOUBLE_QUOTE:\n        quote = code === SINGLE_QUOTE ? \'"\' : '\'';\n
next = pos;\n        do {\n          escaped = false;\n          next = css.indexOf(quote, next + 1);\n          if (next === -1)
{\n            if (ignore) {\n              next = pos + 1;\n              break;\n            } else {\n              unclosed('quote');\n
    }\n          }\n          escapePos = next;\n          while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
escapePos -= 1;\n            escaped = !escaped;\n          }\n        } while (escaped);\n\n        content = css.slice(pos, next
+ 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n\n        if (last > 0) {\n          nextLine = line +
last;\n          nextOffset = next - lines[last].length;\n        } else {\n          nextLine = line;\n          nextOffset =
offset;\n        }\n\n        tokens.push([\n          'string',\n          css.slice(pos, next + 1),\n          line,\n          pos -
offset,\n          nextLine,\n          next - nextOffset,\n        ]);\n\n        offset = nextOffset;\n        line = nextLine;\n
pos = next;\n        break;\n\n      case AT:\n        RE_AT_END.lastIndex = pos + 1;\n        RE_AT_END.test(css);\n
    if (RE_AT_END.lastIndex === 0) {\n          next = css.length - 1;\n        } else {\n          next =
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RE_AT_END.lastIndex - 2;\n        }\n        tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n        pos = next;\n        break;\n\n      case BACKSLASH:\n        next = pos;\n        escape = true;\n
  while (css.charCodeAt(next + 1) === BACKSLASH) {\n          next += 1;\n          escape = !escape;\n        }\n
code = css.charCodeAt(next + 1);\n        if (\n          escape &&\n          (code !== SLASH &&\n            code !==
SPACE &&\n            code !== NEWLINE &&\n            code !== TAB &&\n            code !== CR &&\n            code
!== FEED)\n        ) {\n          next += 1;\n        }\n        tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n        pos = next;\n        break;\n\n      default:\n        if (code === SLASH &&
css.charCodeAt(pos + 1) === ASTERISK) {\n          next = css.indexOf('*/', pos + 2) + 1;\n          if (next === 0) {\n
          if (ignore) {\n            next = css.length;\n            } else {\n            unclosed('comment');\n            }\n
}\n\n          content = css.slice(pos, next + 1);\n          lines = content.split('\\n');\n          last = lines.length - 1;\n\n
 if (last > 0) {\n            nextLine = line + last;\n            nextOffset = next - lines[last].length;\n          } else {\n
nextLine = line;\n            nextOffset = offset;\n          }\n\n          tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n          offset = nextOffset;\n          line = nextLine;\n          pos = next;\n        } else
{\n          RE_WORD_END.lastIndex = pos + 1;\n          RE_WORD_END.test(css);\n          if
(RE_WORD_END.lastIndex === 0) {\n            next = css.length - 1;\n          } else {\n            next =
RE_WORD_END.lastIndex - 2;\n          }\n\n          tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n          pos = next;\n        }\n\n        break;\n    }\n\n    pos++;\n  }\n\n  return tokens;\n}\n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n  string: [31, 39], // red\n  'at-word': [31, 39], // red\n  comment: [90, 39], // gray\n  '{':
[32, 39], // green\n  '}': [32, 39], // green\n  ':': [1, 22], // bold\n  ';': [1, 22], // bold\n  '(': [1, 22], // bold\n  ')': [1, 22],
// bold\n};\n\nfunction code(color) {\n  return `\\u001b[${color}m`;\n}\n\nfunction terminalHighlight(css) {\n  const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n  const result = [];\n  tokens.forEach(token => {\n    const
color = HIGHLIGHT_THEME[token[0]];\n    if (color) {\n      result.push(\n        token[1]\n          .split(/\\r?\\n/)\n
    .map(i => code(color[0]) + i + code(color[1]))\n          .join('\\n')\n      );\n    } else {\n      result.push(token[1]);\n
}\n  });\n  return result.join('');\n}\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error\n * try {\n *   postcss.parse('a{')\n * } catch (error) {\n *   if ( error.name === 'CssSyntaxError' ) {\n *     error
//=> CssSyntaxError\n *   }\n * }\n *\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n  /**\n   * @param {string} message  - error
message\n   * @param {number} [line]   - source line of the error\n   * @param {number} [column] - source column
of the error\n   * @param {string} [source] - source code of the broken file\n   * @param {string} [file]   - absolute
path to the broken file\n   * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n   */\n
constructor(message, line, column, source, file, plugin) {\n    /**\n     * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n     *                    always check error type\n     *                    by `error.name ===
'CssSyntaxError'` instead of\n     *                    `error instanceof CssSyntaxError`, because\n     *                    npm
could have several PostCSS versions.\n     *\n     * @example\n     * if ( error.name === 'CssSyntaxError' ) {\n     *
error //=> CssSyntaxError\n     * }\n     */\n    this.name = 'CssSyntaxError';\n    /**\n     * @member {string} - Error
message.\n     *\n     * @example\n     * error.message //=> 'Unclosed block'\n     */\n    this.reason = message;\n\n
if (file) {\n      /**\n       * @member {string} - Absolute path to the broken file.\n       *\n       * @example\n       *
error.file       //=> 'a.sass'\n       * error.input.file //=> 'a.css'\n       */\n      this.file = file;\n    }\n    if (source) {\n
/**\n       * @member {string} - Source code of the broken file.\n       *\n       * @example\n       * error.source
//=> 'a { b {} }'\n       * error.input.column //=> 'a b { }'\n       */\n      this.source = source;\n    }\n    if (plugin) {\n
/**\n       * @member {string} - Plugin name, if error came from plugin.\n       *\n       * @example\n       *
```

error.plugin //=> 'postcss-vars'\n  */\n  this.plugin = plugin;\n  }\n  if (typeof line !== 'undefined' && typeof column !== 'undefined') {\n  /**\n  * @member {number} - Source line of the error.\n  *\n  * @example\n  * error.line  //=> 2\n  * error.input.line //=> 4\n  */\n  this.line = line;\n  /**\n  * @member {number} - Source column of the error.\n  *\n  * @example\n  * error.column  //=> 1\n  * error.input.column //=> 4\n  */\n  this.column = column;\n  }\n\n  this.setMessage();\n\n  if (Error.captureStackTrace) {\n  Error.captureStackTrace(this, CssSyntaxError);\n  }\n  }\n\n  setMessage() {\n  /**\n  * @member {string} - Full error text in the GNU error format\n  * with plugin, file, line and column.\n  *\n  * @example\n  * error.message //=> 'a.css:1:1: Unclosed block'\n  */\n  this.message = this.plugin ? `${this.plugin}: ` : '';\n  this.message += this.file ? this.file : '<css input>';\n  if (typeof this.line !== 'undefined') {\n  this.message += `:${this.line}:${this.column}`;\n  }\n  this.message += `: ${this.reason}`;\n  }\n\n  /**\n  * Returns a few lines of CSS source that caused the error.\n  *\n  * If the CSS has an input source map without `sourceContent`,\n  * this method will return an empty string.\n  *\n  * @param {boolean} [color] whether arrow will be colored red by terminal\n  * color codes. By default, PostCSS will detect\n  * color support by `process.stdout.isTTY`\n  * and `process.env.NODE_DISABLE_COLORS`.\n  *\n  * @example\n  * error.showSourceCode() //=> \"  4 | }\n  * //  5 | a {\n  * // > 6 | bad\n  * // | ^\n  * // 7 | }\n  * // 8 | b {\"\n  *\n  * @return {string} few lines of CSS source that caused the error\n  */\n  showSourceCode(color) {\n  if (!this.source) return '';\n\n  let css = this.source;\n  if (typeof color === 'undefined') color = supportsColor;\n  if (color) css = terminalHighlight(css);\n\n  const lines = css.split(/\\r?\\n/);\n  const start = Math.max(this.line - 3, 0);\n  const end = Math.min(this.line + 2, lines.length);\n\n  const maxWidth = String(end).length;\n\n  return lines\n  .slice(start, end)\n  .map((line, index) => {\n  const number = start + 1 + index;\n  const padded = ` ${number}`.slice(-maxWidth);\n  const gutter = ` ${padded} | `;\n  if (number === this.line) {\n  const spacing =\n  gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/[^\\t]/g, ' ');\n  return `>${gutter}${line}\\n${spacing}^`;\n  } else {\n  return ` ${gutter}${line}`;\n  }\n  })\n  .join('\\n');\n  }\n\n  /**\n  * Returns error position, message and source code of the broken part.\n  *\n  * @example\n  * error.toString() //=> \"CssSyntaxError: app.css:1:1: Unclosed block\n  * // > 1 | a {\n  * // | ^\"\n  *\n  * @return {string} error position, message and source code\n  */\n  toString() {\n  let code = this.showSourceCode();\n  if (code) {\n  code = `\\n\\n${code}\\n`;\n  }\n  return `${this.name}: ${this.message}${code}`;\n  }\n\n  get generated() {\n  warnOnce('CssSyntaxError#generated is deprecated. Use input instead.');\n  return this.input;\n  }\n\n  /**\n  * @memberof CssSyntaxError#\n  * @member {Input} input - Input object with PostCSS internal information\n  * about input file. If input has source map\n  * from previous tool, PostCSS will use origin\n  * (for example, Sass) source. You can use this\n  * object to get PostCSS input source.\n  *\n  * @example\n  * error.input.file //=> 'a.css'\n  * error.file  //=> 'a.sass'\n  */\n}\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc */\n\nconst defaultRaw = {\n  colon: ': ',\n  indent: '  ',\n  beforeDecl: '\\n',\n  beforeRule: '\\n',\n  beforeOpen: ' ',\n  beforeClose: '\\n',\n  beforeComment: '\\n',\n  after: '\\n',\n  emptyBody: '',\n  commentLeft: ' ',\n  commentRight: ' ',\n};\n\nfunction capitalize(str) {\n  return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n  constructor(builder) {\n  this.builder = builder;\n  }\n\n  stringify(node, semicolon) {\n  this[node.type](node, semicolon);\n  }\n\n  root(node) {\n  this.body(node);\n  if (node.raws.after) this.builder(node.raws.after);\n  }\n\n  comment(node) {\n  const left = this.raw(node, 'left', 'commentLeft');\n  const right = this.raw(node, 'right', 'commentRight');\n  this.builder(`/*${left}${node.text}${right}*/`, node);\n  }\n\n  decl(node, semicolon) {\n  const between = this.raw(node, 'between', 'colon');\n  let string = node.prop + between + this.rawValue(node, 'value');\n\n  if (node.important) {\n  string += node.raws.important || ' !important';\n  }\n\n  if (semicolon) string += ';';\n  this.builder(string, node);\n  }\n\n  rule(node) {\n  this.block(node, this.rawValue(node, 'selector'));\n  }\n\n  atrule(node, semicolon) {\n  let name = `@${node.name}`;\n  const params = node.params ? this.rawValue(node, 'params') : '';\n\n  if (typeof node.raws.afterName !== 'undefined') {\n  name += node.raws.afterName;\n  } else if (params) {\n  name += ' ';\n  }\n\n  if (node.nodes) {\n  this.block(node,

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name + params);\n    } else {\n      const end = (node.raws.between || '') + (semicolon ? ';' : '');\n      this.builder(name
+ params + end, node);\n    }\n  }\n\n  body(node) {\n    let last = node.nodes.length - 1;\n    while (last > 0) {\n      if
(node.nodes[last].type !== 'comment') break;\n      last -= 1;\n    }\n\n    const semicolon = this.raw(node,
'semicolon');\n    for (let i = 0; i < node.nodes.length; i++) {\n      const child = node.nodes[i];\n      const before =
this.raw(child, 'before');\n      if (before) this.builder(before);\n      this.stringify(child, last !== i || semicolon);\n    }\n
}\n\n  block(node, start) {\n    const between = this.raw(node, 'between', 'beforeOpen');\n    this.builder(`${start +
between}{`, node, 'start');\n\n    let after;\n    if (node.nodes && node.nodes.length) {\n      this.body(node);\n
after = this.raw(node, 'after');\n    } else {\n      after = this.raw(node, 'after', 'emptyBody');\n    }\n\n    if (after)
this.builder(after);\n    this.builder('}', node, 'end');\n  }\n\n  raw(node, own, detect) {\n    let value;\n    if (!detect)
detect = own;\n\n    // Already had\n    if (own) {\n      value = node.raws[own];\n      if (typeof value !==
'undefined') return value;\n    }\n\n    const parent = node.parent;\n\n    // Hack for first rule in CSS\n    if (detect ===
'before') {\n      if (!parent || (parent.type === 'root' && parent.first === node)) {\n        return '';\n      }\n    }\n\n    //
Floating child without parent\n    if (!parent) return defaultRaw[detect];\n\n    // Detect style by other nodes\n    const
root = node.root();\n    if (!root.rawCache) root.rawCache = {};\n    if (typeof root.rawCache[detect] !== 'undefined')
{\n      return root.rawCache[detect];\n    }\n\n    if (detect === 'before' || detect === 'after') {\n      return
this.beforeAfter(node, detect);\n    } else {\n      const method = `raw${capitalize(detect)}`;\n      if (this[method])
{\n        value = this[method](root, node);\n      } else {\n        root.walk(i => {\n          value = i.raws[own];\n          if
(typeof value !== 'undefined') return false;\n        });\n      }\n    }\n\n    if (typeof value === 'undefined') value =
defaultRaw[detect];\n\n    root.rawCache[detect] = value;\n    return value;\n  }\n\n  rawSemicolon(root) {\n    let
value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n        value =
i.raws.semicolon;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawEmptyBody(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length === 0) {\n        value =
i.raws.after;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawIndent(root) {\n    if (root.raws.indent) return root.raws.indent;\n    let value;\n    root.walk(i => {\n      const p =
i.parent;\n      if (p && p !== root && p.parent && p.parent === root) {\n        if (typeof i.raws.before !==
'undefined') {\n          const parts = i.raws.before.split('\\n');\n          value = parts[parts.length - 1];\n          value =
value.replace(/[^\\s]/g, '');\n          return false;\n        }\n      }\n    });\n    return value;\n  }\n\n
rawBeforeComment(root, node) {\n    let value;\n    root.walkComments(i => {\n      if (typeof i.raws.before !==
'undefined') {\n        value = i.raws.before;\n        if (value.indexOf('\\n') !== -1) {\n          value =
value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n    if (typeof value === 'undefined') {\n
value = this.raw(node, null, 'beforeDecl');\n    }\n    return value;\n  }\n\n  rawBeforeDecl(root, node) {\n    let
value;\n    root.walkDecls(i => {\n      if (typeof i.raws.before !== 'undefined') {\n        value = i.raws.before;\n        if
(value.indexOf('\\n') !== -1) {\n          value = value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n
  if (typeof value === 'undefined') {\n      value = this.raw(node, null, 'beforeRule');\n    }\n    return value;\n  }\n\n
rawBeforeRule(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && (i.parent !== root || root.first !== i))
{\n        if (typeof i.raws.before !== 'undefined') {\n          value = i.raws.before;\n          if (value.indexOf('\\n') !== -
1) {\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return
value;\n  }\n\n  rawBeforeClose(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length > 0)
{\n        if (typeof i.raws.after !== 'undefined') {\n          value = i.raws.after;\n          if (value.indexOf('\\n') !== -1)
{\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return value;\n
}\n\n  rawBeforeOpen(root) {\n    let value;\n    root.walk(i => {\n      if (i.type !== 'decl') {\n        value =
i.raws.between;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawColon(root) {\n    let value;\n    root.walkDecls(i => {\n      if (typeof i.raws.between !== 'undefined') {\n
value = i.raws.between.replace(/[^\\s:]/g, '');\n        return false;\n      }\n    });\n    return value;\n  }\n\n
beforeAfter(node, detect) {\n    let value;\n    if (node.type === 'decl') {\n      value = this.raw(node, null,
'beforeDecl');\n    } else if (node.type === 'comment') {\n      value = this.raw(node, null, 'beforeComment');\n    }
else if (detect === 'before') {\n      value = this.raw(node, null, 'beforeRule');\n    } else {\n      value = this.raw(node,
null, 'beforeClose');\n    }\n\n    let buf = node.parent;\n    let depth = 0;\n    while (buf && buf.type !== 'root') {\n
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depth += 1;\n  buf = buf.parent;\n  }\n\n  if (value.indexOf('\\n') !== -1) {\n  const indent = this.raw(node, null, 'indent');\n  if (indent.length) {\n  for (let step = 0; step < depth; step++) value += indent;\n  }\n  }\n\n  return value;\n  }\n\n  rawValue(node, prop) {\n  const value = node[prop];\n  const raw = node.raws[prop];\n  if (raw && raw.value === value) {\n  return raw.raw;\n  } else {\n  return value;\n  }\n  }\n}\n\nexport default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node, builder) {\n  const str = new Stringifier(builder);\n  str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line   - source line in file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n * @property {Input} input   - {@link Input} with input file\n * @property {position} start - The starting position of the node’s source\n * @property {position} end   - The ending position of the node’s source\n */\n\nconst cloneNode = function(obj, parent) {\n  const cloned = new obj.constructor();\n\n  for (const i in obj) {\n  if (!obj.hasOwnProperty(i)) continue;\n  let value = obj[i];\n  const type = typeof value;\n\n  if (i === 'parent' && type === 'object') {\n  if (parent) cloned[i] = parent;\n  } else if (i === 'source') {\n  cloned[i] = value;\n  } else if (value instanceof Array) {\n  cloned[i] = value.map(j => cloneNode(j, cloned));\n  } else if (i !== 'before' && i !== 'after' && i !== 'between' && i !== 'semicolon') {\n  if (type === 'object' && value !== null) value = cloneNode(value);\n  cloned[i] = value;\n  }\n  }\n\n  return cloned;\n};\n\n/**\n * All node classes inherit the following common methods.\n *\n * @abstract\n */\nclass Node {\n  /**\n   * @param {object} [defaults] - value for node properties\n   */\n  constructor(defaults = {}) {\n  this.raws = {};\n  for (const name in defaults) {\n  this[name] = defaults[name];\n  }\n  }\n\n  /**\n   * Returns a CssSyntaxError instance containing the original position\n   * of the node in the source, showing line and column numbers and also\n   * a small excerpt to facilitate debugging.\n   *\n   * If present, an input source map will be used to get the original position\n   * of the source, even from a previous compilation step\n   * (e.g., from Sass compilation).\n   *\n   * This method produces very useful error messages.\n   *\n   * @param {string} message     - error description\n   * @param {object} [opts]      - options\n   * @param {string} opts.plugin - plugin name that created this error.\n   *                               PostCSS will set it automatically.\n   * @param {string} opts.word   - a word inside a node’s string that should\n   *                               be highlighted as the source of the error\n   * @param {number} opts.index  - an index inside a node’s string that should\n   *                               be highlighted as the source of the error\n   *\n   * @return {CssSyntaxError} error object to throw it\n   *\n   * @example\n   * if ( !variables[name] ) {\n   *   throw decl.error('Unknown variable ' + name, { word: name });\n   *   // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n   *   //   color: $black\n   *   // a\n   *   //          ^\n   *   //   background: white\n   * }\n   */\n  error(message, opts = {}) {\n  if (this.source) {\n  const pos = this.positionBy(opts);\n  return this.source.input.error(message, pos.line, pos.column, opts);\n  } else {\n  return new CssSyntaxError(message);\n  }\n  }\n\n  /**\n   * This method is provided as a convenience wrapper for {@link Result#warn}.\n   *\n   * @param {Result} result      - the {@link Result} instance\n   *                               that will receive the warning\n   * @param {string} text        - warning message\n   * @param {object} [opts]      - options\n   * @param {string} opts.plugin - plugin name that created this warning.\n   *                               PostCSS will set it automatically.\n   * @param {string} opts.word   - a word inside a node’s string that should\n   *                               be highlighted as the source of the warning\n   * @param {number} opts.index  - an index inside a node’s string that should\n   *                               be highlighted as the source of the warning\n   *\n   * @return {Warning} created warning object\n   *\n   * @example\n   * const plugin = postcss.plugin('postcss-deprecated', () => {\n   *   return (root, result) => {\n   *     root.walkDecls('bad', decl => {\n   *       decl.warn(result, 'Deprecated property bad');\n   *     });\n   *   };\n   * });\n   */\n  warn(result, text, opts) {\n  const data = { node: this };\n  for (const i in opts) data[i] = opts[i];\n  return result.warn(text, data);\n  }\n\n  /**\n   * Removes the node from its parent and cleans the parent properties\n   * from the node and its children.\n   *\n   * @example\n   * if ( decl.prop.match(/^-webkit-/) ) {\n   *   decl.remove();\n   * }\n   *\n   * @return {Node} node to make calls chain\n   */\n  remove() {\n  if (this.parent) {\n  this.parent.removeChild(this);\n  }\n  this.parent = undefined;\n  return this;\n  }\n\n  /**\n   * Returns a CSS string representing the node.\n   *\n   * @param {stringifier|syntax} [stringifier] - a syntax to use\n   *                                             in string generation\n

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*\n   * @return {string} CSS string of this node\n   *\n   * @example\n   * postcss.rule({ selector: 'a' }).toString()
//=> \"a {}\"\n   */\n  toString(stringifier = stringify) {\n    if (stringifier.stringify) stringifier = stringifier.stringify;\n
  let result = '';\n    stringifier(this, i => {\n      result += i;\n    });\n    return result;\n  }\n\n  /**\n   * Returns a clone
of the node.\n   *\n   * The resulting cloned node and its (cloned) children will have\n   * a clean parent and code
style properties.\n   *\n   * @param {object} [overrides] - new properties to override in the clone.\n   *\n   *
@example\n   * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n   * cloned.raws.before  //=> undefined\n
* cloned.parent       //=> undefined\n   * cloned.toString()   //=> -moz-transform: scale(0)\n   *\n   * @return {Node}
clone of the node\n   */\n  clone(overrides = {}) {\n    const cloned = cloneNode(this);\n    for (const name in
overrides) {\n      cloned[name] = overrides[name];\n    }\n    return cloned;\n  }\n\n  /**\n   * Shortcut to clone the
node and insert the resulting cloned node\n   * before the current node.\n   *\n   * @param {object} [overrides] - new
properties to override in the clone.\n   *\n   * @example\n   * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n   *\n
 * @return {Node} - new node\n   */\n  cloneBefore(overrides = {}) {\n    const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n    return cloned;\n  }\n\n  /**\n   * Shortcut to clone the node and insert the
resulting cloned node\n   * after the current node.\n   *\n   * @param {object} [overrides] - new properties to
override in the clone.\n   *\n   * @return {Node} - new node\n   */\n  cloneAfter(overrides = {}) {\n    const cloned
= this.clone(overrides);\n    this.parent.insertAfter(this, cloned);\n    return cloned;\n  }\n\n  /**\n   * Inserts node(s)
before the current node and removes the current node.\n   *\n   * @param {...Node} nodes - node(s) to replace
current one\n   *\n   * @example\n   * if ( atrule.name == 'mixin' ) {\n   *
atrule.replaceWith(mixinRules[atrule.params]);\n   * }\n   *\n   * @return {Node} current node to methods chain\n
*/\n  replaceWith(...nodes) {\n    if (this.parent) {\n      nodes.forEach(node => {\n        this.parent.insertBefore(this,
node);\n      });\n\n      this.remove();\n    }\n\n    return this;\n  }\n\n  /**\n   * Removes the node from its current
parent and inserts it\n   * at the end of `newParent`.\n   *\n   * This will clean the `before` and `after` code {@link
Node#raws} data\n   * from the node and replace them with the indentation style of `newParent`.\n   * It will also
clean the `between` property\n   * if `newParent` is in another {@link Root}.\n   *\n   * @param {Container}
newParent - container node where the current node\n   *                                   will be moved\n   *\n   * @example\n
* atrule.moveTo(atrule.root());\n   *\n   * @return {Node} current node to methods chain\n   */\n
moveTo(newParent) {\n    this.cleanRaws(this.root() === newParent.root());\n    this.remove();\n
newParent.append(this);\n    return this;\n  }\n\n  /**\n   * Removes the node from its current parent and inserts it
into\n   * a new parent before `otherNode`.\n   *\n   * This will also clean the node's code style properties just as it
would\n   * in {@link Node#moveTo}.\n   *\n   * @param {Node} otherNode - node that will be before current
node\n   *\n   * @return {Node} current node to methods chain\n   */\n  moveBefore(otherNode) {\n
this.cleanRaws(this.root() === otherNode.root());\n    this.remove();\n    otherNode.parent.insertBefore(otherNode,
this);\n    return this;\n  }\n\n  /**\n   * Removes the node from its current parent and inserts it into\n   * a new parent
after `otherNode`.\n   *\n   * This will also clean the node's code style properties just as it would\n   * in {@link
Node#moveTo}.\n   *\n   * @param {Node} otherNode - node that will be after current node\n   *\n   * @return
{Node} current node to methods chain\n   */\n  moveAfter(otherNode) {\n    this.cleanRaws(this.root() ===
otherNode.root());\n    this.remove();\n    otherNode.parent.insertAfter(otherNode, this);\n    return this;\n  }\n\n
/**\n   * Returns the next child of the node's parent.\n   * Returns `undefined` if the current node is the last child.\n
*\n   * @return {Node|undefined} next node\n   *\n   * @example\n   * if ( comment.text === 'delete next' ) {\n   *
const next = comment.next();\n   *   if ( next ) {\n   *     next.remove();\n   *   }\n   * }\n   */\n  next() {\n    const
index = this.parent.index(this);\n    return this.parent.nodes[index + 1];\n  }\n\n  /**\n   * Returns the previous child
of the node's parent.\n   * Returns `undefined` if the current node is the first child.\n   *\n   * @return
{Node|undefined} previous node\n   *\n   * @example\n   * const annotation = decl.prev();\n   * if ( annotation.type
== 'comment' ) {\n   *  readAnnotation(annotation.text);\n   * }\n   */\n  prev() {\n    const index =
this.parent.index(this);\n    return this.parent.nodes[index - 1];\n  }\n\n  toJSON() {\n    const fixed = {};\n\n    for
(const name in this) {\n      if (!this.hasOwnProperty(name)) continue;\n      if (name === 'parent') continue;\n
const value = this[name];\n\n      if (value instanceof Array) {\n        fixed[name] = value.map(i => {\n          if
(typeof i === 'object' && i.toJSON) {\n            return i.toJSON();\n          } else {\n            return i;\n          }\n
```

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});\n      } else if (typeof value === 'object' && value.toJSON) {\n        fixed[name] = value.toJSON();\n      } else
{\n        fixed[name] = value;\n      }\n    }\n\n    return fixed;\n  }\n\n  /**\n   * Returns a {@link Node#raws} value.
If the node is missing\n   * the code style property (because the node was manually built or cloned),\n   * PostCSS
will try to autodetect the code style property by looking\n   * at other nodes in the tree.\n   *\n   * @param {string}
prop          - name of code style property\n   * @param {string} [defaultType] - name of default value, it can be
missed\n   *                                if the value is the same as prop\n   *\n   * @example\n   * const root =
postcss.parse('a { background: white }');\n   * root.nodes[0].append({ prop: 'color', value: 'black' });\n   *
root.nodes[0].nodes[1].raws.before   //=> undefined\n   * root.nodes[0].nodes[1].raw('before') //=> ' '\n   *\n   *
@return {string} code style value\n   */\n  raw(prop, defaultType) {\n    const str = new Stringifier();\n    return
str.raw(this, prop, defaultType);\n  }\n\n  /**\n   * Finds the Root instance of the node’s tree.\n   *\n   * @example\n
* root.nodes[0].nodes[0].root() === root\n   *\n   * @return {Root} root parent\n   */\n  root() {\n    let result =
this;\n    while (result.parent) result = result.parent;\n    return result;\n  }\n\n  cleanRaws(keepBetween) {\n    delete
this.raws.before;\n    delete this.raws.after;\n    if (!keepBetween) delete this.raws.between;\n  }\n\n
positionInside(index) {\n    const string = this.toString();\n    let column = this.source.start.column;\n    let line =
this.source.start.line;\n\n    for (let i = 0; i < index; i++) {\n      if (string[i] === '\\n') {\n        column = 1;\n        line
+= 1;\n      } else {\n        column += 1;\n      }\n    }\n\n    return { line, column };\n  }\n\n  positionBy(opts) {\n    let
pos = this.source.start;\n    if (opts.index) {\n      pos = this.positionInside(opts.index);\n    } else if (opts.word) {\n
const index = this.toString().indexOf(opts.word);\n      if (index !== -1) pos = this.positionInside(index);\n    }\n
return pos;\n  }\n\n  removeSelf() {\n    warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n    return
this.remove();\n  }\n\n  replace(nodes) {\n    warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n
return this.replaceWith(nodes);\n  }\n\n  style(own, detect) {\n    warnOnce('Node#style() is deprecated. Use
Node#raw()');\n    return this.raw(own, detect);\n  }\n\n  cleanStyles(keepBetween) {\n
warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n    return this.cleanRaws(keepBetween);\n
}\n\n  get before() {\n    warnOnce('Node#before is deprecated. Use Node#raws.before');\n    return
this.raws.before;\n  }\n\n  set before(val) {\n    warnOnce('Node#before is deprecated. Use Node#raws.before');\n
this.raws.before = val;\n  }\n\n  get between() {\n    warnOnce('Node#between is deprecated. Use
Node#raws.between');\n    return this.raws.between;\n  }\n\n  set between(val) {\n    warnOnce('Node#between is
deprecated. Use Node#raws.between');\n    this.raws.between = val;\n  }\n\n  /**\n   * @memberof Node#\n   *
@member {string} type - String representing the node’s type.\n   *                    Possible values are `root`,
`atrule`, `rule`,\n   *                    `decl`, or `comment`.\n   *\n   * @example\n   * postcss.decl({ prop: 'color',
value: 'black' }).type //=> 'decl'\n   */\n\n  /**\n   * @memberof Node#\n   * @member {Container} parent - the
node’s parent node.\n   *\n   * @example\n   * root.nodes[0].parent == root;\n   */\n\n  /**\n   * @memberof
Node#\n   * @member {source} source - the input source of the node\n   *\n   * The property is used in source map
generation.\n   *\n   * If you create a node manually (e.g., with `postcss.decl()`),\n   * that node will not have a
`source` property and will be absent\n   * from the source map. For this reason, the plugin developer should\n   *
consider cloning nodes to create new ones (in which case the new node’s\n   * source will reference the original,
cloned node) or setting\n   * the `source` property manually.\n   *\n   * ```js\n   * // Bad\n   * const prefixed =
postcss.decl({\n   *   prop: '-moz-' + decl.prop,\n   *   value: decl.value\n   * });\n   *\n   * // Good\n   * const prefixed
= decl.clone({ prop: '-moz-' + decl.prop });\n   * ```\n   *\n   * ```js\n   * if ( atrule.name == 'add-link' ) {\n   *   const
rule = postcss.rule({ selector: 'a', source: atrule.source });\n   *   atrule.parent.insertBefore(atrule, rule);\n   * }\n   *
```\n   *\n   * @example\n   * decl.source.input.from //=> '/home/ai/a.sass'\n   * decl.source.start     //=> { line: 10,
column: 2 }\n   * decl.source.end       //=> { line: 10, column: 12 }\n   */\n\n  /**\n   * @memberof Node#\n   *
@member {object} raws - Information to generate byte-to-byte equal\n   *                    node string as it was in the
origin input.\n   *\n   * Every parser saves its own properties,\n   * but the default CSS parser uses:\n   *\n   * *
`before`: the space symbols before the node. It also stores `*`\n   *   and `_` symbols before the declaration (IE
hack).\n   * * `after`: the space symbols after the last child of the node\n   *   to the end of the node.\n   * *
`between`: the symbols between the property and value\n   *   for declarations, selector and `{` for rules, or last
parameter\n   *   and `{` for at-rules.\n   * * `semicolon`: contains true if the last child has\n   *   an (optional)
```
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semicolon.\n * * `afterName`: the space between the at-rule name and its parameters.\n * * `left`: the space symbols between `/*` and the comment's text.\n * * `right`: the space symbols between the comment's text\n * and <code>*/</code>.\n * * `important`: the content of the important statement,\n * if it is not just `!important`.\n *\n * PostCSS cleans selectors, declaration values and at-rule parameters\n * from comments and extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n * root.first.first.raws //=> { before: '\\n ', between: ':' }\n */\n}\n\nexport default Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.type //=> 'decl'\n * decl.toString() //=> ' color: black'\n */\nclass Declaration extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'decl';\n }\n\n get _value() {\n warnOnce('Node#_value was deprecated. Use Node#raws.value');\n return this.raws.value;\n }\n\n set _value(val) {\n warnOnce('Node#_value was deprecated. Use Node#raws.value');\n this.raws.value = val;\n }\n\n get _important() {\n warnOnce('Node#_important was deprecated. Use Node#raws.important');\n return this.raws.important;\n }\n\n set _important(val) {\n warnOnce('Node#_important was deprecated. Use Node#raws.important');\n this.raws.important = val;\n }\n\n /**\n * @memberof Declaration#\n * @member {string} prop - the declaration's property name\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.prop //=> 'color'\n */\n\n /**\n * @memberof Declaration#\n * @member {string} value - the declaration's value\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.value //=> 'black'\n */\n\n /**\n * @memberof Declaration#\n * @member {boolean} important - `true` if the declaration\n * has an !important annotation.\n *\n * @example\n * const root = postcss.parse('a { color: black !important; color: red }');\n * root.first.first.important //=> true\n * root.first.last.important //=> undefined\n */\n\n /**\n * @memberof Declaration#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `important`: the content of the important statement,\n * if it is not just `!important`.\n *\n * PostCSS cleans declaration from comments and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n * root.first.first.raws //=> { before: '\\n ', between: ':' }\n */\n}\n\nexport default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a comment between declarations or statements (rule and at-rules).\n *\n * Comments inside selectors, at-rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n *\n * @extends Node\n */\nclass Comment extends Node {\n constructor(defaults) {\n super(defaults);\n this.type = 'comment';\n }\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return this.raws.left;\n }\n\n set left(val) {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n this.raws.left = val;\n }\n\n get right() {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n return this.raws.right;\n }\n\n set right(val) {\n warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n this.raws.right = val;\n }\n\n /**\n * @memberof Comment#\n * @member {string} text - the comment's text\n */\n\n /**\n * @memberof Comment#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node.\n * * `left`: the space symbols between `/*` and the comment's text.\n * * `right`: the space symbols between the comment's text.\n */\n}\n\nexport default Comment;\n","// @flow\nimport Declaration from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input)

```
{\n    this.input = input;\n\n    this.pos = 0;\n    this.root = new Root();\n    this.current = this.root;\n    this.spaces =
";\n    this.semicolon = false;\n\n    this.root.source = { input, start: { line: 1, column: 1 } };\n  }\n\n  tokenize() {\n
this.tokens = tokenizer(this.input);\n  }\n\n  loop() {\n    let token;\n    while (this.pos < this.tokens.length) {\n
token = this.tokens[this.pos];\n\n      switch (token[0]) {\n        case 'space':\n        case ';':\n          this.spaces +=
token[1];\n          break;\n\n        case '}':\n          this.end(token);\n          break;\n\n        case 'comment':\n
this.comment(token);\n          break;\n\n        case 'at-word':\n          this.atrule(token);\n          break;\n\n        case
'{':\n          this.emptyRule(token);\n          break;\n\n        default:\n          this.other();\n          break;\n      }\n\n
this.pos += 1;\n    }\n    this.endFile();\n  }\n\n  comment(token) {\n    const node = new Comment();\n
this.init(node, token[2], token[3]);\n    node.source.end = { line: token[4], column: token[5] };\n\n    const text =
token[1].slice(2, -2);\n    if (/^\\s*$/.test(text)) {\n      node.text = '';\n      node.raws.left = text;\n      node.raws.right
= '';\n    } else {\n      const match = text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n      node.text = match[2];\n
node.raws.left = match[1];\n      node.raws.right = match[3];\n    }\n  }\n\n  emptyRule(token) {\n    const node =
new Rule();\n    this.init(node, token[2], token[3]);\n    node.selector = '';\n    node.raws.between = '';\n    this.current
= node;\n  }\n\n  other() {\n    let token;\n    let end = false;\n    let type = null;\n    let colon = false;\n    let bracket =
null;\n    const brackets = [];\n\n    const start = this.pos;\n    while (this.pos < this.tokens.length) {\n      token =
this.tokens[this.pos];\n      type = token[0];\n\n      if (type === '(' || type === '[') {\n        if (!bracket) bracket =
token;\n        brackets.push(type === '(' ? ')' : ']');\n      } else if (brackets.length === 0) {\n        if (type === ';') {\n
    if (colon) {\n            this.decl(this.tokens.slice(start, this.pos + 1));\n            return;\n          } else {\n
break;\n          }\n        } else if (type === '{') {\n          this.rule(this.tokens.slice(start, this.pos + 1));\n          return;\n
        } else if (type === '}') {\n          this.pos -= 1;\n          end = true;\n          break;\n        } else if (type === ':') {\n
      colon = true;\n        }\n      } else if (type === brackets[brackets.length - 1]) {\n        brackets.pop();\n        if
(brackets.length === 0) bracket = null;\n      }\n\n      this.pos += 1;\n    }\n    if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n      end = true;\n    }\n\n    if (brackets.length > 0) this.unclosedBracket(bracket);\n\n    if (end &&
colon) {\n      while (this.pos > start) {\n        token = this.tokens[this.pos][0];\n        if (token !== 'space' && token
!== 'comment') break;\n        this.pos -= 1;\n      }\n      this.decl(this.tokens.slice(start, this.pos + 1));\n      return;\n
}\n\n    this.unknownWord(start);\n  }\n\n  rule(tokens) {\n    tokens.pop();\n\n    const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n\n    node.raws.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n    this.current = node;\n  }\n\n  decl(tokens) {\n    const node = new
Declaration();\n    this.init(node);\n\n    const last = tokens[tokens.length - 1];\n    if (last[0] === ';') {\n
this.semicolon = true;\n      tokens.pop();\n    }\n    if (last[4]) {\n      node.source.end = { line: last[4], column:
last[5] };\n    } else {\n      node.source.end = { line: last[2], column: last[3] };\n    }\n\n    while (tokens[0][0] !==
'word') {\n      node.raws.before += tokens.shift()[1];\n    }\n    node.source.start = { line: tokens[0][2], column:
tokens[0][3] };\n\n    node.prop = '';\n    while (tokens.length) {\n      const type = tokens[0][0];\n      if (type === ':' ||
type === 'space' || type === 'comment') {\n        break;\n      }\n      node.prop += tokens.shift()[1];\n    }\n\n
node.raws.between = '';\n\n    let token;\n    while (tokens.length) {\n      token = tokens.shift();\n\n      if (token[0]
=== ':') {\n        node.raws.between += token[1];\n        break;\n      } else {\n        node.raws.between += token[1];\n
    }\n    }\n\n    if (node.prop[0] === '_' || node.prop[0] === '*') {\n      node.raws.before += node.prop[0];\n
node.prop = node.prop.slice(1);\n    }\n    node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n\n    for (let i = tokens.length - 1; i > 0; i--) {\n      token = tokens[i];\n
if (token[1] === '!important') {\n        node.important = true;\n        let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n        if (string !== ' !important') node.raws.important = string;\n
break;\n      } else if (token[1] === 'important') {\n        const cache = tokens.slice(0);\n        let str = '';\n        for (let j
= i; j > 0; j--) {\n          const type = cache[j][0];\n          if (str.trim().indexOf('!') === 0 && type !== 'space') {\n
    break;\n          }\n          str = cache.pop()[1] + str;\n        }\n        if (str.trim().indexOf('!') === 0) {\n
node.important = true;\n          node.raws.important = str;\n          tokens = cache;\n        }\n      }\n\n      if (token[0]
!== 'space' && token[0] !== 'comment') {\n        break;\n      }\n    }\n\n    this.raw(node, 'value', tokens);\n\n    if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n  }\n\n  atrule(token) {\n    const node = new
AtRule();\n    node.name = token[1].slice(1);\n    if (node.name === '') {\n      this.unnamedAtrule(node, token);\n
```

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}\n    this.init(node, token[2], token[3]);\n\n    let last = false;\n    let open = false;\n    const params = [];\n\n
this.pos += 1;\n    while (this.pos < this.tokens.length) {\n      token = this.tokens[this.pos];\n\n      if (token[0] ===
';') {\n        node.source.end = { line: token[2], column: token[3] };\n        this.semicolon = true;\n        break;\n      }
else if (token[0] === '{') {\n        open = true;\n        break;\n      } else if (token[0] === '}') {\n        this.end(token);\n
      break;\n      } else {\n        params.push(token);\n      }\n\n      this.pos += 1;\n    }\n    if (this.pos ===
this.tokens.length) {\n      last = true;\n    }\n\n    node.raws.between = this.spacesFromEnd(params);\n    if
(params.length) {\n      node.raws.afterName = this.spacesFromStart(params);\n      this.raw(node, 'params',
params);\n      if (last) {\n        token = params[params.length - 1];\n        node.source.end = { line: token[4], column:
token[5] };\n        this.spaces = node.raws.between;\n        node.raws.between = '';\n      }\n    } else {\n
node.raws.afterName = '';\n      node.params = '';\n    }\n\n    if (open) {\n      node.nodes = [];\n      this.current =
node;\n    }\n  }\n\n  end(token) {\n    if (this.current.nodes && this.current.nodes.length) {\n
this.current.raws.semicolon = this.semicolon;\n    }\n    this.semicolon = false;\n\n    this.current.raws.after =
(this.current.raws.after || '') + this.spaces;\n    this.spaces = '';\n\n    if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n      this.current = this.current.parent;\n    } else {\n
this.unexpectedClose(token);\n    }\n  }\n\n  endFile() {\n    if (this.current.parent) this.unclosedBlock();\n    if
(this.current.nodes && this.current.nodes.length) {\n      this.current.raws.semicolon = this.semicolon;\n    }\n
this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n  }\n\n  // Helpers\n\n  init(node, line, column)
{\n    this.current.push(node);\n\n    node.source = { start: { line, column }, input: this.input };\n    node.raws.before
= this.spaces;\n    this.spaces = '';\n    if (node.type !== 'comment') this.semicolon = false;\n  }\n\n  raw(node, prop,
tokens) {\n    let token, type;\n    const length = tokens.length;\n    let value = '';\n    let clean = true;\n    for (let i = 0;
i < length; i += 1) {\n      token = tokens[i];\n      type = token[0];\n      if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n        clean = false;\n      } else {\n        value += token[1];\n      }\n    }\n    if (!clean) {\n
const raw = tokens.reduce((all, i) => all + i[1], '');\n      node.raws[prop] = { value, raw };\n    }\n    node[prop] =
value;\n  }\n\n  spacesFromEnd(tokens) {\n    let lastTokenType;\n    let spaces = '';\n    while (tokens.length) {\n
lastTokenType = tokens[tokens.length - 1][0];\n      if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n      spaces = tokens.pop()[1] + spaces;\n    }\n    return spaces;\n  }\n\n  spacesFromStart(tokens)
{\n    let next;\n    let spaces = '';\n    while (tokens.length) {\n      next = tokens[0][0];\n      if (next !== 'space' &&
next !== 'comment') break;\n      spaces += tokens.shift()[1];\n    }\n    return spaces;\n  }\n\n  stringFrom(tokens,
from) {\n    let result = '';\n    for (let i = from; i < tokens.length; i++) {\n      result += tokens[i][1];\n    }\n
tokens.splice(from, tokens.length - from);\n    return result;\n  }\n\n  colon(tokens) {\n    let brackets = 0;\n    let
token, type, prev;\n    for (let i = 0; i < tokens.length; i++) {\n      token = tokens[i];\n      type = token[0];\n\n      if
(type === '(') {\n        brackets += 1;\n      } else if (type === ')') {\n        brackets -= 1;\n      } else if (brackets === 0
&& type === ':') {\n        if (!prev) {\n          this.doubleColon(token);\n        } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n          continue;\n        } else {\n          return i;\n        }\n      }\n\n      prev = token;\n    }\n
return false;\n  }\n\n  // Errors\n\n  unclosedBracket(bracket) {\n    throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n  }\n\n  unknownWord(start) {\n    const token = this.tokens[start];\n    throw
this.input.error('Unknown word', token[2], token[3]);\n  }\n\n  unexpectedClose(token) {\n    throw
this.input.error('Unexpected }', token[2], token[3]);\n  }\n\n  unclosedBlock() {\n    const pos =
this.current.source.start;\n    throw this.input.error('Unclosed block', pos.line, pos.column);\n  }\n\n
doubleColon(token) {\n    throw this.input.error('Double colon', token[2], token[3]);\n  }\n\n  unnamedAtrule(node,
token) {\n    throw this.input.error('At-rule without name', token[2], token[3]);\n  }\n\n
precheckMissedSemicolon(tokens) {\n    // Hook for Safe Parser\n    tokens;\n  }\n\n
checkMissedSemicolon(tokens) {\n    const colon = this.colon(tokens);\n    if (colon === false) return;\n\n    let
founded = 0;\n    let token;\n    for (let j = colon - 1; j >= 0; j--) {\n      token = tokens[j];\n      if (token[0] !==
'space') {\n        founded += 1;\n        if (founded === 2) break;\n      }\n    }\n    throw this.input.error('Missed
semicolon', token[2], token[3]);\n  }\n}\n","// @flow\nimport Parser from './parser';\nimport Input from
'./input';\n\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n    throw new Error('Option safe
was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n  }\n\n  const input = new Input(css, opts);\n\n
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const parser = new Parser(input);\n  try {\n    parser.tokenize();\n    parser.loop();\n  } catch (e) {\n    if (e.name === 'CssSyntaxError' && opts && opts.from) {\n      if (/\\.scss$/i.test(opts.from)) {\n        e.message +=\n          '\\nYou tried to parse SCSS with ' +\n          'the standard CSS parser; ' +\n          'try again with the postcss-scss parser';\n      } else if (/\\.less$/i.test(opts.from)) {\n        e.message +=\n          '\\nYou tried to parse Less with ' +\n          'the standard CSS parser; ' +\n          'try again with the postcss-less parser';\n      }\n    }\n    throw e;\n  }\n\n  return parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n  return nodes.map(i => {\n    if (i.nodes) i.nodes = cleanSource(i.nodes);\n    delete i.source;\n    return i;\n  });\n}\n\n/**\n * @callback childCondition\n * @param {Node} node    - container child\n * @param {number} index - child index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n */\n\n/**\n * @callback childIterator\n * @param {Node} node    - container child\n * @param {number} index - child index\n * @return {false|undefined} returning `false` will break iteration\n */\n\n/**\n * The {@link Root}, {@link AtRule}, and {@link Rule} container nodes\n * inherit some common methods to help work with their children.\n *\n * Note that all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n *\n * @extends Node\n * @abstract\n */\nclass Container extends Node {\n  push(child) {\n    child.parent = this;\n    this.nodes.push(child);\n    return this;\n  }\n\n  /**\n   * Iterates through the container’s immediate children,\n   * calling `callback` for each child.\n   *\n   * Returning `false` in the callback will break iteration.\n   *\n   * This method only iterates through the container’s immediate children.\n   * If you need to recursively iterate through all the container’s descendant\n   * nodes, use {@link Container#walk}.\n   *\n   * Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n   * if you are mutating the array of child nodes during iteration.\n   * PostCSS will adjust the current index to match the mutations.\n   *\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * const root = postcss.parse('a { color: black; z-index: 1 }');\n   * const rule = root.first;\n   *\n   * for ( let decl of rule.nodes ) {\n   *     decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *     // Cycle will be infinite, because cloneBefore moves the current node\n   *     // to the next index\n   * }\n   *\n   * rule.each(decl => {\n   *     decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *     // Will be executed only for color and z-index\n   * });\n   */\n  each(callback) {\n    if (!this.lastEach) this.lastEach = 0;\n    if (!this.indexes) this.indexes = {};\n\n    this.lastEach += 1;\n    const id = this.lastEach;\n    this.indexes[id] = 0;\n\n    if (!this.nodes) return undefined;\n\n    let index, result;\n    while (this.indexes[id] < this.nodes.length) {\n      index = this.indexes[id];\n      result = callback(this.nodes[index], index);\n      if (result === false) break;\n\n      this.indexes[id] += 1;\n    }\n\n    delete this.indexes[id];\n\n    return result;\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each node.\n   *\n   * Like container.each(), this method is safe to use\n   * if you are mutating arrays during iteration.\n   *\n   * If you only need to iterate through the container’s immediate children,\n   * use {@link Container#each}.\n   *\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walk(node => {\n   *     // Traverses all descendant nodes.\n   * });\n   */\n  walk(callback) {\n    return this.each((child, i) => {\n      let result = callback(child, i);\n      if (result !== false && child.walk) {\n        result = child.walk(callback);\n      }\n      return result;\n    });\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each declaration node.\n   *\n   * If you pass a filter, iteration will only happen over declarations\n   * with matching properties.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   * @param {string|RegExp} [prop]   - string or regular expression\n   *                                   to filter declarations by property name\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walkDecls(decl => {\n   *   checkPropertySupport(decl.prop);\n   * });\n   *\n   * root.walkDecls('border-radius', decl => {\n   *   decl.remove();\n   * });\n   *\n   * root.walkDecls(/^background/, decl => {\n   *   decl.value = takeFirstColorFromGradient(decl.value);\n   * });\n   */\n  walkDecls(prop, callback) {\n    if (!callback) {\n      callback = prop;\n      return this.walk((child, i) => {\n        if (child.type === 'decl') {\n          return callback(child,

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i);\n        }\n      });\n    } else if (prop instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type
=== 'decl' && prop.test(child.prop)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return
this.walk((child, i) => {\n        if (child.type === 'decl' && child.prop === prop) {\n          return callback(child, i);\n
      }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each rule
node.\n   *\n   * If you pass a filter, iteration will only happen over rules\n   * with matching selectors.\n   *\n   *
Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   *
@param {string|RegExp} [selector] - string or regular expression\n   *                                to filter rules by
selector\n   * @param {childIterator} callback   - iterator receives each node and index\n   *\n   * @return
{false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * const selectors = [];\n   *
root.walkRules(rule => {\n   *   selectors.push(rule.selector);\n   * });\n   * console.log(`Your CSS uses
${selectors.length} selectors`);\n   */\n  walkRules(selector, callback) {\n    if (!callback) {\n      callback =
selector;\n\n      return this.walk((child, i) => {\n        if (child.type === 'rule') {\n          return callback(child, i);\n
  }\n      });\n    } else if (selector instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type ===
'rule' && selector.test(child.selector)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return
this.walk((child, i) => {\n        if (child.type === 'rule' && child.selector === selector) {\n          return
callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling
callback\n   * for each at-rule node.\n   *\n   * If you pass a filter, iteration will only happen over at-rules\n   * that
have matching names.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating
arrays during iteration.\n   *\n   * @param {string|RegExp} [name]   - string or regular expression\n   *
          to filter at-rules by name\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n
 * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walkAtRules(rule
=> {\n   *   if ( isOld(rule.name) ) rule.remove();\n   * });\n   *\n   * let first = false;\n   * root.walkAtRules('charset',
rule => {\n   *   if ( !first ) {\n   *     first = true;\n   *   } else {\n   *     rule.remove();\n   *   }\n   * });\n   */\n
walkAtRules(name, callback) {\n    if (!callback) {\n      callback = name;\n      return this.walk((child, i) => {\n
if (child.type === 'atrule') {\n          return callback(child, i);\n        }\n      });\n    } else if (name instanceof RegExp)
{\n      return this.walk((child, i) => {\n        if (child.type === 'atrule' && name.test(child.name)) {\n          return
callback(child, i);\n        }\n      });\n    } else {\n      return this.walk((child, i) => {\n        if (child.type === 'atrule'
&& child.name === name) {\n          return callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the
container’s descendant nodes, calling callback\n   * for each comment node.\n   *\n   * Like {@link
Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   * @param
{childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if
iteration was broke\n   *\n   * @example\n   * root.walkComments(comment => {\n   *   comment.remove();\n   *
});\n   */\n  walkComments(callback) {\n    return this.walk((child, i) => {\n      if (child.type === 'comment') {\n
return callback(child, i);\n      }\n    });\n  }\n\n  /**\n   * Inserts new nodes to the start of the container.\n   *\n   *
@param {...(Node|object|string|Node[])} children - new nodes\n   *\n   * @return {Node} this node for methods
chain\n   *\n   * @example\n   * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n   * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n   * rule.append(decl1, decl2);\n   *\n   * root.append({
name: 'charset', params: '\"UTF-8\"' });  // at-rule\n   * root.append({ selector: 'a' });                    // rule\n   *
rule.append({ prop: 'color', value: 'black' });       // declaration\n   * rule.append({ text: 'Comment' })                  //
comment\n   *\n   * root.append('a {}');\n   * root.first.append('color: black; z-index: 1');\n   */\n  append(...children)
{\n    children.forEach(child => {\n      const nodes = this.normalize(child, this.last);\n      nodes.forEach(node =>
this.nodes.push(node));\n    });\n    return this;\n  }\n\n  /**\n   * Inserts new nodes to the end of the container.\n   *\n
 * @param {...(Node|object|string|Node[])} children - new nodes\n   *\n   * @return {Node} this node for methods
chain\n   *\n   * @example\n   * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n   * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n   * rule.prepend(decl1, decl2);\n   *\n   * root.append({
name: 'charset', params: '\"UTF-8\"' });  // at-rule\n   * root.append({ selector: 'a' });                    // rule\n   *
rule.append({ prop: 'color', value: 'black' });       // declaration\n   * rule.append({ text: 'Comment' })                  //
comment\n   *\n   * root.append('a {}');\n   * root.first.append('color: black; z-index: 1');\n   */\n  prepend(...children)
```

{\n children = children.reverse();\n children.forEach(child => {\n const nodes = this.normalize(child, this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n for (const id in this.indexes) {\n this.indexes[id] = this.indexes[id] + nodes.length;\n }\n });\n return this;\n }\n\n cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n this.nodes.forEach(node => node.cleanRaws(keepBetween));\n }\n }\n\n /**\n * Insert new node before old node within the container.\n *\n * @param {Node|number} exist - child or child's index.\n * @param {Node|object|string|Node[]} add - new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl, decl.clone({ prop: '-webkit-' + decl.prop }));\n */\n insertBefore(exist, add) {\n exist = this.index(exist);\n\n const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n index = this.indexes[id];\n if (exist <= index) {\n this.indexes[id] = index + nodes.length;\n }\n }\n\n return this;\n }\n\n /**\n * Insert new node after old node within the container.\n *\n * @param {Node|number} exist - child or child's index\n * @param {Node|object|string|Node[]} add - new node\n *\n * @return {Node} this node for methods chain\n */\n insertAfter(exist, add) {\n exist = this.index(exist);\n\n const nodes = this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0, node));\n\n let index;\n for (const id in this.indexes) {\n index = this.indexes[id];\n if (exist < index) {\n this.indexes[id] = index + nodes.length;\n }\n }\n\n return this;\n }\n\n remove(child) {\n if (typeof child !== 'undefined') {\n warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n this.removeChild(child);\n } else {\n super.remove();\n }\n return this;\n }\n\n /**\n * Removes node from the container and cleans the parent properties\n * from the node and its children.\n *\n * @param {Node|number} child - child or child's index\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n * decl.parent //=> undefined\n */\n removeChild(child) {\n child = this.index(child);\n this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes) {\n index = this.indexes[id];\n if (index >= child) {\n this.indexes[id] = index - 1;\n }\n }\n\n return this;\n }\n\n /**\n * Removes all children from the container\n * and cleans their parent properties.\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.removeAll();\n * rule.nodes.length //=> 0\n */\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n return this;\n }\n\n /**\n * Passes all declaration values within the container that match pattern\n * through callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you are using a custom unit or function\n * and need to iterate through all values.\n *\n * @param {string|RegExp} pattern - replace pattern\n * @param {object} opts - options to speed up the search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast - string that's used\n * to narrow down values and speed up\n the regexp search\n * @param {function|string} callback - string to replace pattern\n * or callback that returns a new\n * value.\n * The callback will receive\n * the same arguments as those\n * passed to a function parameter\n * of `String#replace`.\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n * return 15 * parseInt(string) + 'px';\n * });\n */\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n callback = opts;\n opts = {};\n }\n\n this.walkDecls(decl => {\n if (opts.props && opts.props.indexOf(decl.prop) === -1) return;\n if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n decl.value = decl.value.replace(pattern, callback);\n });\n\n return this;\n }\n\n /**\n * Returns `true` if callback returns `true`\n * for all of the container's children.\n *\n * @param {childCondition} condition - iterator returns true or false.\n *\n * @return {boolean} is every child pass condition\n *\n * @example\n * const noPrefixes = rule.every(i => i.prop[0] !== '-');\n */\n every(condition) {\n return this.nodes.every(condition);\n }\n\n /**\n * Returns `true` if callback returns `true` for (at least) one\n * of the container's children.\n *\n * @param {childCondition} condition - iterator returns true or false.\n *\n *

@return {boolean} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n */\n some(condition) {\n return this.nodes.some(condition);\n }\n\n /**\n * Returns a
`child`’s index within the {@link Container#nodes} array.\n *\n * @param {Node} child - child of the current
container.\n *\n * @return {number} child index\n *\n * @example\n * rule.index( rule.nodes[2] ) //=> 2\n
*/\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n return
this.nodes.indexOf(child);\n }\n }\n\n /**\n * The container’s first child.\n *\n * @type {Node}\n *\n *
@example\n * rule.first == rules.nodes[0];\n */\n get first() {\n if (!this.nodes) return undefined;\n return
this.nodes[0];\n }\n\n /**\n * The container’s last child.\n *\n * @type {Node}\n *\n * @example\n *
rule.last == rule.nodes[rule.nodes.length - 1];\n */\n get last() {\n if (!this.nodes) return undefined;\n return
this.nodes[this.nodes.length - 1];\n }\n\n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n nodes
= cleanSource(parse(nodes).nodes);\n } else if (!Array.isArray(nodes)) {\n if (nodes.type === 'root') {\n
nodes = nodes.nodes;\n } else if (nodes.type) {\n nodes = [nodes];\n } else if (nodes.prop) {\n if
(typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n }
else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new
Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)];\n } else if (nodes.name)
{\n nodes = [new AtRule(nodes)];\n } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n }
else {\n throw new Error('Unknown node type in node creation');\n }\n }\n\n const processed =
nodes.map(i => {\n if (typeof i.raws === 'undefined') i = this.rebuild(i);\n\n if (i.parent) i = i.clone();\n if
(typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n
i.raws.before = sample.raws.before.replace(/[^\\s]/g, '');\n }\n }\n i.parent = this;\n return i;\n });\n\n
return processed;\n }\n\n rebuild(node, parent) {\n let fix;\n if (node.type === 'root') {\n fix = new Root();\n
} else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n fix = new
Rule();\n } else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment')
{\n fix = new Comment();\n }\n\n for (const i in node) {\n if (i === 'nodes') {\n fix.nodes =
node.nodes.map(j => this.rebuild(j, fix));\n } else if (i === 'parent' && parent) {\n fix.parent = parent;\n }
else if (node.hasOwnProperty(i)) {\n fix[i] = node[i];\n }\n }\n\n return fix;\n }\n\n eachInside(callback)
{\n warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.');\n return
this.walk(callback);\n }\n\n eachDecl(prop, callback) {\n warnOnce('Container#eachDecl is deprecated. ' + 'Use
Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n }\n\n eachRule(selector, callback) {\n
warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.');\n return
this.walkRules(selector, callback);\n }\n\n eachAtRule(name, callback) {\n warnOnce('Container#eachAtRule is
deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n }\n\n
eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use
Container#walkComments instead.');\n return this.walkComments(callback);\n }\n\n get semicolon() {\n
warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n }\n\n set
semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n
this.raws.semicolon = val;\n }\n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n
return this.raws.after;\n }\n\n set after(val) {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n
this.raws.after = val;\n }\n\n /**\n * @memberof Container#\n * @member {Node[]} nodes - an array
containing the container’s children\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n *
root.nodes.length //=> 1\n * root.nodes[0].selector //=> 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n
*/\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents an at-rule.\n *\n * If it’s followed in the CSS by a {} block, this node will
have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root =
postcss.parse('@charset \"UTF-8\"; @media print {}');\n *\n * const charset = root.first;\n * charset.type //=>
'atrule'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes //=> []\n */\nclass AtRule
extends Container {\n constructor(defaults) {\n super(defaults);\n this.type = 'atrule';\n }\n\n
append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n

prepend(...children) {\n  if (!this.nodes) this.nodes = [];\n  return super.prepend(...children);\n  }\n\n  get afterName() {\n  warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n  return this.raws.afterName;\n  }\n\n  set afterName(val) {\n  warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n  this.raws.afterName = val;\n  }\n\n  get _params() {\n  warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n  return this.raws.params;\n  }\n\n  set _params(val) {\n  warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n  this.raws.params = val;\n  }\n\n  /**\n  * @memberof AtRule#\n  * @member {string} name - the at-rule's name immediately follows the `@`\n  *\n  * @example\n  * const root = postcss.parse('@media print {}');\n  * media.name //=> 'media'\n  * const media = root.first;\n  */\n\n  /**\n  * @memberof AtRule#\n  * @member {string} params - the at-rule's parameters, the values\n  *  that follow the at-rule's name but precede\n  *  any {} block\n  *\n  * @example\n  * const root = postcss.parse('@media print, screen {}');\n  * const media = root.first;\n  * media.params //=> 'print, screen'\n  */\n\n  /**\n  * @memberof AtRule#\n  * @member {object} raws - Information to generate byte-to-byte equal\n  *  node string as it was in the origin input.\n  *\n  * Every parser saves its own properties,\n  * but the default CSS parser uses:\n  *\n  * * `before`: the space symbols before the node. It also stores `*`\n  *  and `_` symbols before the declaration (IE hack).\n  * * `after`: the space symbols after the last child of the node\n  *  to the end of the node.\n  * * `between`: the symbols between the property and value\n  *  for declarations, selector and `{` for rules, or last parameter\n  *  and `{` for at-rules.\n  * * `semicolon`: contains true if the last child has\n  *  an (optional) semicolon.\n  * * `afterName`: the space between the at-rule name and its parameters.\n  *\n  * PostCSS cleans at-rule parameters from comments and extra spaces,\n  * but it stores origin content in raws properties.\n  * As such, if you don't change a declaration's value,\n  * PostCSS will use the raw value with comments.\n  *\n  * @example\n  * const root = postcss.parse('@media\\nprint {\\n}')\n  * root.first.first.raws //=> { before: '  ',\n  *  // between: ' ',\n  *  // afterName: '\\n',\n  *  // after: '\\n' }\n  */\n}\n\nexport default AtRule;\n"," // @flow\n/**\n * Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n * const list = postcss.list;\n *\n * @namespace list\n */\nconst list = {\n  split(string, separators, last) {\n  const array = [];\n  let current = '';\n  let split = false;\n\n  let func = 0;\n  let quote = false;\n  let escape = false;\n\n  for (let i = 0; i < string.length; i++) {\n  const letter = string[i];\n\n  if (quote) {\n  if (escape) {\n  escape = false;\n  } else if (letter === '\\\\') {\n  escape = true;\n  } else if (letter === quote) {\n  quote = false;\n  }\n  } else if (letter === '\'' || letter === \'"\') {\n  quote = letter;\n  } else if (letter === '(') {\n  func += 1;\n  } else if (letter === ')') {\n  if (func > 0) func -= 1;\n  } else if (func === 0) {\n  if (separators.indexOf(letter) !== -1) split = true;\n  }\n\n  if (split) {\n  if (current !== '') array.push(current.trim());\n  current = '';\n  split = false;\n  } else {\n  current += letter;\n  }\n  }\n\n  if (last || current !== '') array.push(current.trim());\n  return array;\n  },\n\n  /**\n  * Safely splits space-separated values (such as those for `background`,\n  * `border-radius`, and other shorthand properties).\n  *\n  * @param {string} string - space-separated values\n  *\n  * @return {string[]} splitted values\n  *\n  * @example\n  * postcss.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']\n  */\n  space(string) {\n  const spaces = [' ', '\\n', '\\t'];\n  return list.split(string, spaces);\n  },\n\n  /**\n  * Safely splits comma-separated values (such as those for `transition-*`\n  * and `background` properties).\n  *\n  * @param {string} string - comma-separated values\n  *\n  * @return {string[]} splitted values\n  *\n  * @example\n  * postcss.list.comma('black, linear-gradient(white, black)')\n  * //=> ['black', 'linear-gradient(white, black)']\n  */\n  comma(string) {\n  const comma = ',';\n  return list.split(string, [comma], true);\n  },\n};\n\nexport default list;\n"," // @flow\nimport './at-rule'; // break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport warnOnce from './warn-once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('a{}');\n * const rule = root.first;\n * rule.type  //=> 'rule'\n * rule.toString() //=> 'a{}'\n */\nclass Rule extends Container {\n  constructor(defaults) {\n  super(defaults);\n  this.type = 'rule';\n  if (!this.nodes) this.nodes = [];\n  }\n\n  /**\n  * An array containing the rule's individual selectors.\n  * Groups of selectors are split at commas.\n  *\n  * @type {string[]}\n  *\n  * @example\n  * const root = postcss.parse('a, b { }');\n  * const rule = root.first;\n  *\n  * rule.selector  //=> 'a, b'\n

```
* rule.selectors //=> ['a', 'b']\n   *\n   * rule.selectors = ['a', 'strong'];\n   * rule.selector //=> 'a, strong'\n   */\n  get
selectors() {\n    return list.comma(this.selector);\n  }\n\n  set selectors(values) {\n    const match = this.selector ?
this.selector.match(/,\\s*/) : null;\n    const sep = match ? match[0] : `,${this.raw('between', 'beforeOpen')}`;\n
this.selector = values.join(sep);\n  }\n\n  get _selector() {\n    warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n    return this.raws.selector;\n  }\n\n  set _selector(val) {\n    warnOnce('Rule#_selector is
deprecated. Use Rule#raws.selector');\n    this.raws.selector = val;\n  }\n\n  /**\n   * @memberof Rule#\n   *
@member {string} selector - the rule's full selector represented\n   *                                  as a string\n   *\n   *
@example\n   * const root = postcss.parse('a, b { }');\n   * const rule = root.first;\n   * rule.selector //=> 'a, b'\n
*/\n\n  /**\n   * @memberof Rule#\n   * @member {object} raws - Information to generate byte-to-byte equal\n   *
                    node string as it was in the origin input.\n   *\n   * Every parser saves its own properties,\n   * but the
default CSS parser uses:\n   *\n   * * `before`: the space symbols before the node. It also stores `*`\n   *   and `_`
symbols before the declaration (IE hack).\n   * * `after`: the space symbols after the last child of the node\n   *   to
the end of the node.\n   * * `between`: the symbols between the property and value\n   *   for declarations, selector
and `{` for rules, or last parameter\n   *   and `{` for at-rules.\n   * * `semicolon`: contains true if the last child has\n
*   an (optional) semicolon.\n   *\n   * PostCSS cleans selectors from comments and extra spaces,\n   * but it stores
origin content in raws properties.\n   * As such, if you don't change a declaration's value,\n   * PostCSS will use the
raw value with comments.\n   *\n   * @example\n   * const root = postcss.parse('a {\\n  color:black\\n}')\n   *
root.first.first.raws //=> { before: '', between: ' ', after: '\\n' }\n   */\n}\n\nexport default Rule;\n","// @flow\n/**\n *
Represents a plugin's warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if (
decl.important ) {\n *     decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n
/**\n   * @param {string} text        - warning message\n   * @param {Object} [opts]      - warning options\n   *
@param {Node}   opts.node   - CSS node that caused the warning\n   * @param {string} opts.word   - word in CSS
source that caused the warning\n   * @param {number} opts.index  - index in CSS node string that caused\n   *
                    the warning\n   * @param {string} opts.plugin - name of the plugin that created\n   *
this warning. {@link Result#warn} fills\n   *                                  this property automatically.\n   */\n
constructor(text, opts = {}) {\n    /**\n     * @member {string} - Type to filter warnings from\n     *
{@link Result#messages}. Always equal\n     *                    to `\"warning\"`.\n     *\n     * @example\n     * const
nonWarning = result.messages.filter(i => i.type !== 'warning')\n     */\n    this.type = 'warning';\n    /**\n     *
@member {string} - The warning message.\n     *\n     * @example\n     * warning.text //=> 'Try to avoid
!important'\n     */\n    this.text = text;\n\n    if (opts.node && opts.node.source) {\n      const pos =
opts.node.positionBy(opts);\n      /**\n       * @member {number} - Line in the input file\n       *                    with
this warning's source\n       *\n       * @example\n       * warning.line //=> 5\n       */\n      this.line = pos.line;\n
/**\n       * @member {number} - Column in the input file\n       *                    with this warning's source.\n       *\n
       * @example\n       * warning.column //=> 6\n       */\n      this.column = pos.column;\n    }\n\n    for (const opt in
opts) this[opt] = opts[opt];\n  }\n\n  /**\n   * Returns a warning position and message.\n   *\n   * @example\n   *
warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n   *\n   * @return {string} warning position and
message\n   */\n  toString() {\n    if (this.node) {\n      return this.node.error(this.text, {\n        plugin: this.plugin,\n
  index: this.index,\n        word: this.word,\n      }).message;\n    } else if (this.plugin) {\n      return `${this.plugin}:
${this.text}`;\n    } else {\n      return this.text;\n    }\n  }\n\n  /**\n   * @memberof Warning#\n   * @member
{string} plugin - The name of the plugin that created\n   *                                  it will fill this property automatically.\n
*                                  this warning. When you call {@link Node#warn}\n   *\n   * @example\n   * warning.plugin //=>
'postcss-important'\n   */\n\n  /**\n   * @memberof Warning#\n   * @member {Node} node - Contains the CSS node
that caused the warning.\n   *\n   * @example\n   * warning.node.toString() //=> 'color: white !important'\n
*/\n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef  {object}
Message\n * @property {string} type   - message type\n * @property {string} plugin - source PostCSS plugin
name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by
{@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n *
postcss([cssnext]).process(css).then(function (result) {\n *    console.log(result.css);\n * });\n *\n * @example\n *
```

var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n  /**\n   * @param {Processor} processor - processor used for this transformation.\n   * @param {Root}      root      - Root node after all transformations.\n   * @param {processOptions} opts - options from the {@link Processor#process}\n   *                                or {@link Root#toResult}\n   */\n  constructor(processor, root, opts) {\n    /**\n     * @member {Processor} - The Processor instance used\n     *                       for this transformation.\n     *\n     * @example\n     * for ( let plugin of result.processor.plugins) {\n     *   if ( plugin.postcssPlugin === 'postcss-bad' ) {\n     *     throw 'postcss-good is incompatible with postcss-bad';\n     *   }\n     * });\n     */\n    this.processor = processor;\n    /**\n     * @member {Message[]} - Contains messages from plugins\n     *                       (e.g., warnings or custom messages).\n     *                       Each message should have type\n     *                       and plugin properties.\n     *\n     * @example\n     * postcss.plugin('postcss-min-browser', () => {\n     *   return (root, result) => {\n     *     var browsers = detectMinBrowsersByCanIUse(root);\n     *     result.messages.push({\n     *       type:    'min-browser',\n     *       plugin:  'postcss-min-browser',\n     *       browsers: browsers\n     *     });\n     *   };\n     * });\n     */\n    this.messages = [];\n    /**\n     * @member {Root} - Root node after all transformations.\n     *\n     * @example\n     * root.toResult().root == root;\n     */\n    this.root = root;\n    /**\n     * @member {processOptions} - Options from the {@link Processor#process}\n     *                            or {@link Root#toResult} call\n     *                            that produced this Result instance.\n     *\n     * @example\n     * root.toResult(opts).opts == opts;\n     */\n    this.opts = opts;\n    /**\n     * @member {string} - A CSS string representing of {@link Result#root}.\n     *\n     * @example\n     * postcss.parse('a{}').toResult().css //=> \"a{}\"\n     */\n    this.css = undefined;\n    /**\n     * @member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n     *                                class from the `source-map` library,\n     *                                representing changes\n     *                                to the {@link Result#root} instance.\n     *\n     * @example\n     * result.map.toJSON() //=> { version: 3, file: 'a.css', … }\n     *\n     * @example\n     * if ( result.map ) {\n     *   fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n     * }\n     */\n    this.map = undefined;\n  }\n\n  /**\n   * Returns for @{link Result#css} content.\n   *\n   * @example\n   * result + '' === result.css\n   *\n   * @return {string} string representing of {@link Result#root}\n   */\n  toString() {\n    return this.css;\n  }\n\n  /**\n   * Creates an instance of {@link Warning} and adds it\n   * to {@link Result#messages}.\n   *\n   * @param {string} text       - warning message\n   * @param {Object} [opts]     - warning options\n   * @param {Node}   opts.node   - CSS node that caused the warning\n   * @param {string} opts.word   - word in CSS source that caused the warning\n   * @param {number} opts.index  - index in CSS node string that caused\n   *                               the warning\n   * @param {string} opts.plugin - name of the plugin that created\n   *                               this warning. {@link Result#warn} fills\n   *                               this property automatically.\n   *\n   * @return {Warning} created warning\n   */\n  warn(text, opts = {}) {\n    if (!opts.plugin) {\n      if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n        opts.plugin = this.lastPlugin.postcssPlugin;\n      }\n    }\n\n    const warning = new Warning(text, opts);\n    this.messages.push(warning);\n\n    return warning;\n  }\n\n  /**\n   * Returns warnings from plugins. Filters {@link Warning} instances\n   * from {@link Result#messages}.\n   *\n   * @example\n   * result.warnings().forEach(warn => {\n   *   console.warn(warn.toString());\n   * });\n   *\n   * @return {Warning[]} warnings from plugins\n   */\n  warnings() {\n    return this.messages.filter(i => i.type === 'warning');\n  }\n\n  /**\n   * An alias for the {@link Result#css} property.\n   * Use it with syntaxes that generate non-CSS output.\n   * @type {string}\n   *\n   * @example\n   * result.css === result.content;\n   */\n  get content() {\n    return this.css;\n  }\n}\n\nexport default Result;\n","// @flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from './result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n  return typeof obj === 'object' && typeof obj.then === 'function';\n}\n\n/**\n * @callback onFulfilled\n * @param {Result} result\n */\n\n/**\n * @callback onRejected\n * @param {Error} error\n */\n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n *\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy = postcss([cssnext]).process(css);\n */\nclass LazyResult {\n  constructor(processor, css, opts) {\n    this.stringified = false;\n    this.processed = false;\n\n    let root;\n    if (typeof css === 'object' && css.type === 'root') {\n      root = css;\n    } else if (css instanceof LazyResult || css instanceof Result) {\n      root = css.root;\n      if (css.map) {\n        if (typeof opts.map === 'undefined') opts.map = {};\n        if (!opts.map.inline) opts.map.inline = false;\n

```
opts.map.prev = css.map;\n      }\n    } else {\n      let parser = parse;\n      if (opts.syntax) parser =
opts.syntax.parse;\n      if (opts.parser) parser = opts.parser;\n      if (parser.parse) parser = parser.parse;\n\n      try
{\n        root = parser(css, opts);\n      } catch (error) {\n        this.error = error;\n      }\n    }\n\n    this.result = new
Result(processor, root, opts);\n  }\n\n  /**\n   * Returns a {@link Processor} instance, which will be used\n   * for
CSS transformations.\n   * @type {Processor}\n   */\n  get processor() {\n    return this.result.processor;\n  }\n\n
/**\n   * Options from the {@link Processor#process} call.\n   * @type {processOptions}\n   */\n  get opts() {\n
return this.result.opts;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins, converts `Root`\n   * to a
CSS string and returns {@link Result#css}.\n   *\n   * This property will only work with synchronous plugins.\n   *
If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   *
for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   * @see
Result#css\n   */\n  get css() {\n    return this.stringify().css;\n  }\n\n  /**\n   * An alias for the `css` property. Use it
with syntaxes\n   * that generate non-CSS output.\n   *\n   * This property will only work with synchronous
plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method
is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   *
@see Result#content\n   */\n  get content() {\n    return this.stringify().content;\n  }\n\n  /**\n   * Processes input
CSS through synchronous plugins\n   * and returns {@link Result#map}.\n   *\n   * This property will only work
with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This
is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   *
@type {SourceMapGenerator}\n   * @see Result#map\n   */\n  get map() {\n    return this.stringify().map;\n  }\n\n
/**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#root}.\n   *\n   * This
property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins it will
throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use {@link
LazyResult#then}.\n   *\n   * @type {Root}\n   * @see Result#root\n   */\n  get root() {\n    return this.sync().root;\n
}\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#messages}.\n   *\n
 * This property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins
it will throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use
{@link LazyResult#then}.\n   *\n   * @type {Message[]}\n   * @see Result#messages\n   */\n  get messages() {\n
return this.sync().messages;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and calls
{@link Result#warnings()}.\n   *\n   * @return {Warning[]} warnings from plugins\n   */\n  warnings() {\n    return
this.sync().warnings();\n  }\n\n  /**\n   * Alias for the {@link LazyResult#css} property.\n   *\n   * @example\n   *
lazy + '' === lazy.css;\n   *\n   * @return {string} output CSS\n   */\n  toString() {\n    return this.css;\n  }\n\n  /**\n
* Processes input CSS through synchronous and asynchronous plugins\n   * and calls `onFulfilled` with a Result
instance. If a plugin throws\n   * an error, the `onRejected` callback will be executed.\n   *\n   * It implements
standard Promise API.\n   *\n   * @param {onFulfilled} onFulfilled - callback will be executed\n   *
      when all plugins will finish work\n   * @param {onRejected}  onRejected  - callback will be execited on any
error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   *
postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * });\n   */\n  then(onFulfilled,
onRejected) {\n    return this.async().then(onFulfilled, onRejected);\n  }\n\n  /**\n   * Processes input CSS through
synchronous and asynchronous plugins\n   * and calls onRejected for each error thrown in any plugin.\n   *\n   * It
implements standard Promise API.\n   *\n   * @param {onRejected} onRejected - callback will be execited on any
error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   *
postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * }).catch(error => {\n   *
console.error(error);\n   * });\n   */\n  catch(onRejected) {\n    return this.async().catch(onRejected);\n  }\n\n
handleError(error, plugin) {\n    try {\n      this.error = error;\n      if (error.name === 'CssSyntaxError' &&
!error.plugin) {\n        error.plugin = plugin.postcssPlugin;\n        error.setMessage();\n      } else if
(plugin.postcssVersion) {\n        const pluginName = plugin.postcssPlugin;\n        const pluginVer =
plugin.postcssVersion;\n        const runtimeVer = this.result.processor.version;\n        const a = pluginVer.split('.');\n
      const b = runtimeVer.split('.');\n\n        if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n          warnOnce(\n
```

```
`${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n
`uses ${pluginVer}. Perhaps this is ` +\n
`the source of the error below.`\n
);\n
}\n
}\n
} catch (err) {\n
if (console && console.error) console.error(err);\n
}\n
}\n\n
asyncTick(resolve, reject) {\n
if (this.plugin >= this.processor.plugins.length) {\n
this.processed = true;\n
return resolve();\n
}\n\n
try {\n
const plugin = this.processor.plugins[this.plugin];\n
const promise = this.run(plugin);\n
this.plugin += 1;\n\n
if (isPromise(promise)) {\n
promise\n
.then(() => {\n
this.asyncTick(resolve, reject);\n
})\n
.catch(error => {\n
this.handleError(error, plugin);\n
this.processed = true;\n
reject(error);\n
});\n
} else {\n
this.asyncTick(resolve, reject);\n
}\n
} catch (error) {\n
this.processed = true;\n
reject(error);\n
}\n
}\n\n
async() {\n
if (this.processed) {\n
return new Promise((resolve, reject) => {\n
if (this.error) {\n
reject(this.error);\n
} else {\n
resolve(this.stringify());\n
}\n
});\n
}\n
if (this.processing) {\n
return this.processing;\n
}\n\n
this.processing = new Promise((resolve, reject) => {\n
if (this.error) return reject(this.error);\n
this.plugin = 0;\n
this.asyncTick(resolve, reject);\n
}).then(() => {\n
this.processed = true;\n
return this.stringify();\n
});\n\n
return this.processing;\n
}\n\n
sync() {\n
if (this.processed) return this.result;\n
this.processed = true;\n\n
if (this.processing) {\n
throw new Error('Use process(css).then(cb) to work with async plugins');\n
}\n\n
if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n
const promise = this.run(plugin);\n
if (isPromise(promise)) {\n
throw new Error('Use process(css).then(cb) to work with async plugins');\n
}\n
});\n\n
return this.result;\n
}\n\n
run(plugin) {\n
this.result.lastPlugin = plugin;\n\n
try {\n
return plugin(this.result.root, this.result);\n
} catch (error) {\n
this.handleError(error, plugin);\n
throw error;\n
}\n
}\n\n
stringify() {\n
if (this.stringified) return this.result;\n
this.stringified = true;\n\n
this.sync();\n\n
const opts = this.result.opts;\n
let str = stringify;\n
if (opts.syntax) str = opts.syntax.stringify;\n
if (opts.stringifier) str = opts.stringifier;\n
if (str.stringify) str = str.stringify;\n\n
let result = '';\n
str(this.root, i => {\n
result += i;\n
});\n
this.result.css = result;\n\n
return this.result;\n
}\n}\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-result';\n\n/**\n * @callback builder\n * @param {string} part
- part of generated CSS connected to this node\n * @param {Node}
node
- AST node\n * @param {\"start\"|\"end\"} [type] - node's part type\n */\n\n/**\n * @callback parser\n *\n * @param {string|toString} css
- string with input CSS or any object\n *
with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from` and `map` keys\n *\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n *\n * @param {Node} node
- start node for stringifing. Usually {@link Root}.\n * @param {builder} builder - function to concatenate CSS from node's parts\n *
or generate string and source map\n *\n * @return {void}\n */\n\n/**\n * @typedef {object} syntax\n * @property {parser} parse
- function to generate AST by string\n * @property {stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n * @property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root
- parsed input CSS\n * @param {Result} result - result to set warnings or check other plugins\n */\n\n/**\n * @typedef {object} Plugin\n * @property {function} postcss - PostCSS plugin function\n */\n\n/**\n * @typedef {object} processOptions\n * @property {string} from
- the path of the CSS source file.\n *
You should always set `from`,\n *
because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to
- the path where you'll put the output\n *
CSS file. You should always set `to`\n *
to generate correct source maps.\n * @property {parser} parser
- function to generate AST by string\n * @property {stringifier} stringifier - class to generate string by AST\n * @property {syntax} syntax
- object with `parse` and `stringify`\n * @property {object} map
- source map options\n * @property {boolean} map.inline
- does source map should\n *
be embedded in the output\n *
CSS as a base64-encoded\n *
comment\n * @property {string|object|false|function} map.prev - source map content\n *
from a previous\n *
processing step\n *
(for example, Sass).\n *
PostCSS will try to find\n *
previous map\n *
automatically, so you\n *
could disable it by\n *
```

`false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set\n * the origin content to map\n * @property {string|false} map.annotation - does PostCSS should set\n * annotation comment to map\n * @property {string} map.from - override `from` in map's\n * `sources`\n */\n\n/**\n * Contains plugins to process CSS. Create one `Processor` instance,\n * initialize its plugins, and then use that instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result => console.log(result.css));\n */\nclass Processor {\n  /**\n   * @param {Array.<Plugin|pluginFunction>|Processor} plugins - PostCSS\n   * plugins. See {@link Processor#use} for plugin format.\n   */\n  constructor(plugins = []) {\n    /**\n     * @member {string} - Current PostCSS version.\n     *\n     * @example\n     * if ( result.processor.version.split('.')[0] !== '5' ) {\n     *  throw new Error('This plugin works only with PostCSS 5');\n * }\n     */\n    this.version = '5.2.0';\n    /**\n     * @member {pluginFunction[]} - Plugins added to this processor.\n  *\n     * @example\n     * const processor = postcss([autoprefixer, precss]);\n     * processor.plugins.length //=> 2\n  */\n    this.plugins = this.normalize(plugins);\n  }\n\n  /**\n   * Adds a plugin to be used as a CSS processor.\n   *\n * PostCSS plugin can be in 4 formats:\n   * * A plugin created by {@link postcss.plugin} method.\n   * * A function. PostCSS will pass the function a @{link Root}\n   *  as the first argument and current {@link Result} instance\n   *  as the second.\n   * * An object with a `postcss` method. PostCSS will use that method\n   *  as described in #2.\n   * * Another {@link Processor} instance. PostCSS will copy plugins\n   *  from that instance into this one.\n   *\n   * Plugins can also be added by passing them as arguments when creating\n   * a `postcss` instance (see [`postcss(plugins)`]).\n   *\n   * Asynchronous plugins should return a `Promise` instance.\n   *\n   * @param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n   * or {@link Processor}\n   * with plugins\n   *\n   * @example\n   * const processor = postcss()\n   *  .use(autoprefixer)\n   *  .use(precss);\n   *\n   * @return {Processes} current processor to make methods chain\n  */\n  use(plugin) {\n    this.plugins = this.plugins.concat(this.normalize([plugin]));\n    return this;\n  }\n\n  /**\n   * Parses source CSS and returns a {@link LazyResult} Promise proxy.\n   * Because some plugins can be asynchronous it doesn't make\n   * any transformations. Transformations will be applied\n   * in the {@link LazyResult} methods.\n   *\n   * @param {string|toString|Result} css - String with input CSS or\n   * any object with a `toString()`\n   * method, like a Buffer.\n   * Optionally, send a {@link Result}\n   * instance and the processor will\n   * take the {@link Root} from it.\n   * @param {processOptions} [opts]  - options\n   *\n   * @return {LazyResult} Promise proxy\n   *\n   * @example\n   * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n   * .then(result => {\n   *  console.log(result.css);\n   *  });\n   */\n  process(css, opts = {}) {\n    return new LazyResult(this, css, opts);\n  }\n\n  normalize(plugins) {\n    let normalized = [];\n    plugins.forEach(i => {\n      if (i.postcss) i = i.postcss;\n\n      if (typeof i === 'object' && Array.isArray(i.plugins)) {\n        normalized = normalized.concat(i.plugins);\n      } else if (typeof i === 'function') {\n        normalized.push(i);\n      } else {\n        throw new Error(`${i} is not a PostCSS plugin`);\n      }\n    });\n    return normalized;\n  }\n}\n\nexport default Processor;\n"," // @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from './warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('a{color:black} b{z-index:2}');\n * root.type  //=> 'root'\n * root.nodes.length //=> 2\n */\nclass Root extends Container {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'root';\n    if (!this.nodes) this.nodes = [];\n  }\n\n  removeChild(child) {\n    child = this.index(child);\n\n  if (child === 0 && this.nodes.length > 1) {\n      this.nodes[1].raws.before = this.nodes[child].raws.before;\n  }\n\n    return super.removeChild(child);\n  }\n\n  normalize(child, sample, type) {\n    const nodes = super.normalize(child);\n\n    if (sample) {\n      if (type === 'prepend') {\n        if (this.nodes.length > 1) {\n          sample.raws.before = this.nodes[1].raws.before;\n        } else {\n          delete sample.raws.before;\n        }\n      } else if (this.first !== sample) {\n        nodes.forEach(node => {\n          node.raws.before = sample.raws.before;\n        });\n      }\n    }\n\n    return nodes;\n  }\n\n  /**\n   * Returns a {@link Result} instance representing the root's

CSS.\n *\n * @param {processOptions} [opts] - options with only `to` and `map` keys\n *\n * @return {Result} result with current root's CSS\n *\n * @example\n * const root1 = postcss.parse(css1, { from: 'a.css' });\n * const root2 = postcss.parse(css2, { from: 'b.css' });\n * root1.append(root2);\n * const result = root1.toResult({ to: 'all.css', map: true });\n */\n toResult(opts = {}) {\n const lazy = new LazyResult(new Processor(), this, opts);\n return lazy.stringify();\n }\n\n remove(child) {\n warnOnce('Root#remove is deprecated. Use Root#removeChild');\n this.removeChild(child);\n }\n\n prevMap() {\n warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n }\n\n /**\n * @memberof Root#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `after`: the space symbols after the last child to the end of file.\n * * `semicolon`: is the last child has an (optional) semicolon.\n *\n * @example\n * postcss.parse('a {}\\n').raws //=> { after: '\\n' }\n * postcss.parse('a {}').raws //=> { after: '' }\n */\n}\n\nexport default Root;\n","// @flow\nimport './root'; // break cyclical dependency deadlock – #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n * @property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number} column - source column in file\n */\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root = postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\nclass Input {\n /**\n * @param {string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n */\n constructor(css, opts = {}) {\n /**\n * @member {string} - input CSS source\n *\n * @example\n * const input = postcss.parse('a{}', { from: file }).input;\n * input.css //=> \"a{}\";\n */\n this.css = css.toString();\n\n if (this.css[0] === '\\uFEFF' || this.css[0] === '\\uFFFE') {\n this.css = this.css.slice(1);\n }\n\n if (opts.from) {\n if (/^\\w+:\\/\\/.test(opts.from)) {\n /**\n * @member {string} - The absolute path to the CSS source file\n * defined with the `from` option.\n *\n * @example\n * const root = postcss.parse(css, { from: 'a.css' });\n * root.source.input.file //=> '/home/ai/a.css'\n */\n this.file = opts.from;\n } else {\n this.file = path.resolve(opts.from);\n }\n }\n\n /*\n let map = new PreviousMap(this.css, opts);\n if ( map.text ) {\n /!**\n * @member {PreviousMap} - The input source map passed from\n * a compilation step before PostCSS\n * (for example, from Sass compiler).\n *\n * @example\n * root.source.input.map.consumer().sources //=> ['a.sass']\n *!/\n this.map = map;\n let file = map.consumer().file;\n if ( !this.file && file ) this.file = this.mapResolve(file);\n }\n*/\n\n if (!this.file) {\n sequence += 1;\n /**\n * @member {string} - The unique ID of the CSS source. It will be\n *
created if `from` option is not provided\n * (because PostCSS does not know the file path).\n *\n * @example\n * const root = postcss.parse(css);\n * root.source.input.file //=> undefined\n * root.source.input.id //=> \"<input css 1>\"\n */\n this.id = `<input css ${sequence}>`;\n }\n if (this.map) this.map.file = this.from;\n }\n\n error(message, line, column, opts = {}) {\n let result;\n const origin = this.origin(line, column);\n if (origin) {\n result = new CssSyntaxError(\n message,\n origin.line,\n origin.column,\n origin.source,\n origin.file,\n opts.plugin\n );\n } else {\n result = new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n }\n\n result.input = { line, column, source: this.css };\n if (this.file) result.input.file = this.file;\n\n return result;\n }\n\n /**\n * Reads the input source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS before being passed to PostCSS).\n *\n * @param {number} line - line in input CSS\n * @param {number} column - column in input CSS\n *\n * @return {filePosition} position in input source\n *\n * @example\n * root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n */\n origin(line, column) {\n if (!this.map) return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line, column });\n if (!from.source) return false;\n\n const result = {\n file: this.mapResolve(from.source),\n line: from.line,\n column: from.column,\n };\n\n const source = consumer.sourceContentFor(from.source);\n if (source) result.source = source;\n\n return result;\n }\n\n mapResolve(file) {\n if (/^\\w+:\\/\\/.test(file)) {\n return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot || '.', file);\n }\n }\n\n /**\n *

The CSS source identifier. Contains {@link Input#file} if the user\n  * set the `from` option, or {@link Input#id} if they did not.\n  * @type {string}\n  *\n  * @example\n  * const root = postcss.parse(css, { from: 'a.css' });\n  * root.source.input.from //=> \"/home/ai/a.css\"\n  *\n  * const root = postcss.parse(css);\n  * root.source.input.from //=> \"<input css 1>\"\n  */\n  get from() {\n    return this.file || this.id;\n  }\n}\n\nexport default Input;\n","// @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n  tokenize() {\n    this.tokens = tokenize(this.input, { ignoreErrors: true });\n  }\n\n  comment(token) {\n    const node = new Comment();\n this.init(node, token[2], token[3]);\n    node.source.end = { line: token[4], column: token[5] };\n\n    let text = token[1].slice(2);\n    if (text.slice(-2) === '*/') text = text.slice(0, -2);\n\n    if (/^\\s*$/.test(text)) {\n      node.text = '';\n      node.raws.left = text;\n      node.raws.right = '';\n    } else {\n      const match = text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n      node.text = match[2];\n      node.raws.left = match[1];\n node.raws.right = match[3];\n    }\n  }\n\n  unclosedBracket() {}\n\n  unknownWord(start) {\n    const buffer = this.tokens.slice(start, this.pos + 1);\n    this.spaces += buffer.map(i => i[1]).join('');\n  }\n\n  unexpectedClose() {\n this.current.raws.after += '}';\n  }\n\n  doubleColon() {}\n\n  unnamedAtrule(node) {\n    node.name = '';\n  }\n\n precheckMissedSemicolon(tokens) {\n    const colon = this.colon(tokens);\n    if (colon === false) return;\n\n    let split;\n    for (split = colon - 1; split >= 0; split--) {\n      if (tokens[split][0] === 'word') break;\n    }\n    for (split -= 1; split >= 0; split--) {\n      if (tokens[split][0] !== 'space') {\n        split += 1;\n        break;\n      }\n    }\n    const other = tokens.splice(split, tokens.length - split);\n    this.decl(other);\n  }\n\n  checkMissedSemicolon() {}\n\n endFile() {\n    if (this.current.nodes && this.current.nodes.length) {\n      this.current.raws.semicolon = this.semicolon;\n    }\n    this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n\n    while (this.current.parent) {\n      this.current = this.current.parent;\n      this.current.raws.after = '';\n    }\n  }\n}\n","// @flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function safeParse(css, opts) {\n  const input = new Input(css, opts);\n\n  const parser = new SafeParser(input);\n parser.tokenize();\n  parser.loop();\n\n  return parser.root;\n}\n","// @flow\n/* eslint-disable import/no-unresolved */\nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from '../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from '../utils/flatten';\n// $FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated = {};\n\nexport const resetStyleCache = () => {\n  generated = {};\n};\n\n/*\n InlineStyle takes arbitrary CSS and generates a flat object\n */\nexport default (styleSheet: StyleSheet) => {\n  class InlineStyle {\n    rules: RuleSet;\n\n  constructor(rules: RuleSet) {\n      this.rules = rules;\n    }\n\n    generateStyleObject(executionContext: Object) {\n    const flatCSS = flatten(this.rules, executionContext).join('');\n\n      const hash = generateComponentId(flatCSS);\n      if (!generated[hash]) {\n        const root = parse(flatCSS);\n        const declPairs = [];\n        root.each(node => {\n          if (node.type === 'decl') {\n            declPairs.push([node.prop, node.value]);\n          } else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {\n /* eslint-disable no-console */\n            console.warn(`Node of type ${node.type} not supported as an inline style`);\n          }\n        });\n        // RN currently does not support differing values for the corner radii of Image\n // components (but does for View). It is almost impossible to tell whether we'll have\n        // support, so we'll just disable multiple values here.\n        // https://github.com/styled-components/css-to-react-native/issues/11\n        const styleObject = transformDeclPairs(declPairs, [\n          'borderRadius',\n          'borderWidth',\n          'borderColor',\n      'borderStyle',\n        ]);\n        const styles = styleSheet.create({\n          generated: styleObject,\n        });\n generated[hash] = styles.generated;\n      }\n      return generated[hash];\n    }\n  }\n\n  return InlineStyle;\n};\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or

substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, { createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from '../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from './ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from '../types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = () => true;\n\nclass StyledNativeComponent extends Component<*, *> {\n  root: ?Object;\n\n  attrs = {};\n\n  render() {\n    return (\n      <ThemeConsumer>\n        {(theme?: Theme) => {\n          const {\n            $as: transientAsProp,\n            as: renderAs,\n            forwardedComponent,\n            forwardedAs,\n

```
forwardedRef,\n          testID,\n          style = [],\n          ...props\n        } = this.props;\n\n        const {
defaultProps, target, shouldForwardProp } = forwardedComponent;\n        const elementToBeRendered =\n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n        const generatedStyles =
this.generateAndInjectStyles(\n          determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
  this.props\n        );\n\n        const isTargetTag = isTag(elementToBeRendered);\n        const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n        const propFilterFn = shouldForwardProp || (isTargetTag
&& validAttr);\n        const propsForElement = {};\n        let key;\n\n        for (key in computedProps) {\n
if (key[0] === '$' || key === 'as') continue;\n          else if (key === 'forwardedAs') {\n            propsForElement.as
= props[key];\n          } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n            // Don't pass through
filtered tags through to native elements\n            propsForElement[key] = computedProps[key];\n          }\n
}\n\n        propsForElement.style = typeof style === 'function' ?\n        (state) => {\n          return
[generatedStyles].concat(style(state))\n        }\n        : [generatedStyles].concat(style);\n
propsForElement.testID = testID;\n\n        if (forwardedRef) propsForElement.ref = forwardedRef;\n        if
(forwardedAs) propsForElement.as = forwardedAs;\n\n        return createElement(elementToBeRendered,
propsForElement);\n      }}\n    </ThemeConsumer>\n  );\n  }\n\n  buildExecutionContext(theme: ?Object, props:
Object, attrs: Attrs) {\n    const context = { ...props, theme };\n\n    if (!attrs.length) return context;\n\n    this.attrs =
{};\n\n    attrs.forEach(attrDef => {\n      let resolvedAttrDef = attrDef;\n      let attr;\n      let key;\n\n      if
(isFunction(resolvedAttrDef)) {\n        resolvedAttrDef = resolvedAttrDef(context);\n      }\n\n      /* eslint-disable
guard-for-in */\n      for (key in resolvedAttrDef) {\n        attr = resolvedAttrDef[key];\n        this.attrs[key] = attr;\n
  context[key] = attr;\n      }\n      /* eslint-enable */\n    });\n\n    return context;\n  }\n\n
generateAndInjectStyles(theme: any, props: any) {\n    const { inlineStyle } = props.forwardedComponent;\n\n
const executionContext = this.buildExecutionContext(\n      theme,\n      props,\n
props.forwardedComponent.attrs\n    );\n\n    return inlineStyle.generateStyleObject(executionContext);\n  }\n\n
setNativeProps(nativeProps: Object) {\n    if (this.root !== undefined) {\n      // $FlowFixMe\n
this.root.setNativeProps(nativeProps);\n    } else if (process.env.NODE_ENV !== 'production') {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        'setNativeProps was called on a Styled Component wrapping
a stateless functional component.'\n      );\n    }\n  }\n}\n\nexport default (InlineStyle: Function) => {\n  const
createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n    const {\n      attrs =
EMPTY_ARRAY,\n      displayName = generateDisplayName(target),\n      ParentComponent =
StyledNativeComponent,\n    } = options;\n\n    const isClass = !isTag(target);\n    const isTargetStyledComp =
isStyledComponent(target);\n\n    // $FlowFixMe\n    const WrappedStyledNativeComponent =
React.forwardRef((props, ref) => (\n      <ParentComponent\n        {...props}\n
forwardedComponent={WrappedStyledNativeComponent}\n        forwardedRef={ref}\n      />\n    ));\n\n    const
finalAttrs =\n      // $FlowFixMe\n      isTargetStyledComp && target.attrs\n        ?
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n        : attrs;\n\n    // eslint-disable-next-line prefer-
destructuring\n    let shouldForwardProp = options.shouldForwardProp;\n\n    // $FlowFixMe\n    if
(isTargetStyledComp && target.shouldForwardProp) {\n      if (shouldForwardProp) {\n        // compose nested
shouldForwardProp calls\n        shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n          //
$FlowFixMe\n          target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n      } else {\n        // eslint-disable-next-line
prefer-destructuring\n        shouldForwardProp = target.shouldForwardProp;\n      }\n    }\n\n    /**\n     * forwardRef
creates a new interim component, which we'll take advantage of\n     * instead of extending ParentComponent to
create _another_ interim class\n     */\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.attrs =
finalAttrs;\n\n    WrappedStyledNativeComponent.displayName = displayName;\n\n    // $FlowFixMe\n
WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n    // $FlowFixMe\n
WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n      // $FlowFixMe\n      isTargetStyledComp ?
target.inlineStyle.rules.concat(rules) : rules\n    );\n\n    // $FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n    // $FlowFixMe\n
```

WrappedStyledNativeComponent.target = isTargetStyledComp\n ? // $FlowFixMe\n target.target\n : target;\n // $FlowFixMe\n WrappedStyledNativeComponent.withComponent = function withComponent(tag: Target) {\n const { displayName: _, componentId: __, ...optionsToCopy } = options;\n const newOptions = {\n ...optionsToCopy,\n attrs: finalAttrs,\n ParentComponent,\n };\n\n return createStyledNativeComponent(tag, newOptions, rules);\n };\n\n // $FlowFixMe\n Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n get() {\n return this._foldedDefaultProps;\n },\n\n set(obj) {\n // $FlowFixMe\n this._foldedDefaultProps = isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;\n },\n });\n\n if (isClass) {\n hoist(WrappedStyledNativeComponent, (target: any), {\n // all SC-specific things should not be hoisted\n attrs: true,\n displayName: true,\n shouldForwardProp: true,\n inlineStyle: true,\n styledComponentId: true,\n target: true,\n withComponent: true,\n });\n }\n\n return WrappedStyledNativeComponent;\n };\n\n return createStyledNativeComponent;\n};\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n strings: Array<string>,\n interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n const result = [strings[0]];\n\n for (let i = 0, len = interpolations.length; i < len; i += 1) {\n result.push(interpolations[i], strings[i + 1]);\n }\n\n return result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n if (Array.isArray(arg)) {\n // eslint-disable-next-line no-param-reassign\n arg.isCss = true;\n }\n return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n if (isFunction(styles) || isPlainObject(styles)) {\n // $FlowFixMe\n return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n }\n\n if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n // $FlowFixMe\n return styles;\n }\n\n // $FlowFixMe\n return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY_OBJECT\n) {\n if (!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /* This is callable directly as a template function */\n // $FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are called, wrap up a new template function and merge options */\n templateFunction.withConfig = config =>\n constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at runtime */\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n ...options,\n attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n // $FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme = React.forwardRef((props, ref) => {\n const theme = useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be inferrable\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme, defaultProps);\n\n if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n // eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n Component\n )}\"`\n );\n }\n\n

return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n\n/* eslint-disable import/no-unresolved */\nimport reactPrimitives from 'react-primitives';\n\nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from '../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet);\nconst StyledNativeComponent = _StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for some reason, so let's\n *  assume it's for a good reason and not eagerly load them all */\nconst aliases = 'Image Text Touchable View ';\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes it to styled */\naliases.split(/\\s+/m).forEach(alias =>\n  Object.defineProperty(styled, alias, {\n    enumerable: true,\n    configurable: false,\n    get() {\n      return styled(reactPrimitives[alias]);\n    },\n  })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\nexport default 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Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.esm.js.map
No license file was found, but licenses were detected in source scan.

{"version":3,"file":"styled-components.min.js","sources":["../src/utils/isStyledComponent.js","../src/utils/interleave.js","../src/utils/isPlainObject.js","../src/utils/empties.js","../src/utils/isFunction.js","../src/constants.js","../src/utils/error.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/sheet/Rehydration.js","../src/utils/nonce.js","../src/sheet/dom.js","../src/sheet/Tag.js","../src/sheet/Sheet.js","../src/utils/generateAlphabeticName.js","../src/utils/hash.js","../src/utils/isStaticRules.js","../src/models/ComponentStyle.js","../../../node_modules/@emotion/stylis/dist/stylis.esm.js","../src/utils/stylis.js","../src/utils/stylisPluginInsertRule.js","../src/models/StyleSheetManager.js","../../../node_modules/shallowequal/index.js","../src/models/Keyframes.js","../src/utils/hyphenateStyleName.js","../../../node_modules/@emotion/unitless/dist/unitless.esm.js","../src/utils/flatten.js","../src/utils/isStatelessFunction.js","../src/utils/addUnitIfNeeded.js","../src/constructors/css.js","../src/models/GlobalStyle.js","../src/models/ThemeProvider.js","../src/utils/determineTheme.js","../src/utils/generateComponentId.js","../src/models/ServerStyleSheet.js","../../../node_modules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js","../src/secretInternals.js","../src/constructors/createGlobalStyle.js","../src/constructors/keyframes.js","../src/hooks/useTheme.js","../src/hoc/withTheme.js","../node_modules/@emotion/memoize/dist/emotion-memoize.esm.js","../node_modules/@emotion/is-prop-valid/dist/emotion-is-prop-valid.esm.js","../src/utils/escape.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/models/StyledComponent.js","../src/utils/generateDisplayName.js","../src/utils/joinStrings.js","../src/constructors/styled.js","../src/constructors/constructWithOptions.js","../src/index-standalone.js","../src/utils/domElements.js"],"sourcesContent":["// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in

window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : ''\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n      let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i]) {\n        this.groupSizes[group]++;\n        ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const

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getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group +
1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n","// @flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE =
new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n
  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n
}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =
document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
{\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n
node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window
!== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n
: null\n    : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find
last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const
child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =
findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return
((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet
property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =
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styleSheets[i];\n  if (sheet.ownerNode === tag) {\n    return ((sheet: any): CSSStyleSheet);\n  }\n }\n\n throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/** Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet: CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(''));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n }\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n }\n\n  deleteRule(index: number): void {\n    this.sheet.deleteRule(index);\n    this.length--;\n }\n\n  getRule(index: number): string {\n    const rule = this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule !== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return '';\n    }\n }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes = element.childNodes;\n    this.length = 0;\n }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode = this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n }\n\n  deleteRule(index: number): void {\n this.element.removeChild(this.nodes[index]);\n    this.length--;\n }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n this.length = 0;\n }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n }\n\n deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n }\n}\n","// @flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n    return getGroupForId(id);\n }\n\n  constructor(\n    options: SheetConstructorArgs = EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n this.options = {\n      ...defaultOptions,\n      ...options,\n    };\n\n    this.gs = globalStyles;\n    this.names = new Map(names);\n    this.server = !!options.isServer;\n\n    // We rehydrate only once and use the sheet that is created first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE = false;\n      rehydrateSheet(this);\n    }\n }\n\n  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n

(withNames && this.names) || undefined\n  );\n  }\n\n  allocateGSInstance(id: string) {\n  return (this.gs[id] = (this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag(): GroupedTag {\n  return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n  return this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching */\n  registerName(id: string, name: string) {\n  getGroupForId(id);\n\n  if (!this.names.has(id)) {\n  const groupNames = new Set();\n  groupNames.add(name);\n  this.names.set(id, groupNames);\n  } else {\n  (this.names.get(id): any).add(name);\n  }\n  }\n\n  /** Insert new rules which also marks the name as known */\n  insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n"," // @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n  name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n"," // @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n  h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n"," // @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet } from '../types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n  const rule = rules[i];\n\n  if (isFunction(rule) && !isStyledComponent(rule)) {\n  // functions are allowed to be static if they're just being\n  // used to get the classname of a nested styled component\n  return false;\n  }\n  }\n\n  return true;\n}\n"," // @flow\nimport { SC_VERSION } from '../constants';\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport generateName from '../utils/generateAlphabeticName';\nimport { hash, phash } from '../utils/hash';\nimport isStaticRules from '../utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all the CSS-specific stuff, not the React-specific stuff.\n */\nexport default class ComponentStyle {\n  baseHash: number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n  this.rules = rules;\n  this.staticRulesId = '';\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n  (baseStyle === undefined || baseStyle.isStatic) &&\n  isStaticRules(rules);\n  this.componentId = componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is improved further with use of the babel plugin \"namespace\" feature\n  this.baseHash = phash(SEED, componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n  }\n\n  /*\n  * Flattens a rule set into valid CSS\n  * Hashes it, wraps the whole chunk in a .hash1234 {}\n  * Returns the hash to be injected on render()\n  * */\n  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n  const { componentId } = this;\n\n  const names = [];\n\n  if (this.baseStyle)

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{\n      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n    }\n\n    // force
dynamic classnames if user-supplied stylis plugins are in use\n    if (this.isStatic && !stylis.hash) {\n      if
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n      } else {\n        const cssStatic = flatten(this.rules, executionContext, styleSheet,
stylis).join('');\n        const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n        if
(!styleSheet.hasNameForId(componentId, name)) {\n          const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n\n          styleSheet.insertRules(componentId, name, cssStaticFormatted);\n        }\n\n
names.push(name);\n        this.staticRulesId = name;\n      }\n    } else {\n      const { length } = this.rules;\n      let
dynamicHash = phash(this.baseHash, stylis.hash);\n      let css = '';\n\n      for (let i = 0; i < length; i++) {\n        const
partRule = this.rules[i];\n\n        if (typeof partRule === 'string') {\n          css += partRule;\n\n          if
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n        } else if
(partRule) {\n          const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n          const
partString = Array.isArray(partChunk) ? partChunk.join('') : partChunk;\n          dynamicHash =
phash(dynamicHash, partString + i);\n          css += partString;\n        }\n      }\n\n      if (css) {\n        const name =
generateName(dynamicHash >>> 0);\n\n        if (!styleSheet.hasNameForId(componentId, name)) {\n          const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n          styleSheet.insertRules(componentId, name,
cssFormatted);\n        }\n\n        names.push(name);\n      }\n    }\n\n    return names.join(' ');\n  }\n}\n","function
stylis_min (W) {\n  function M(d, c, e, h, a) {\n    for (var m = 0, b = 0, v = 0, n = 0, q, g, x = 0, K = 0, k, u = k = q =
0, l = 0, r = 0, I = 0, t = 0, B = e.length, J = B - 1, y, f = '', p = '', F = '', G = '', C; l < B;) {\n      g = e.charCodeAt(l);\n
    l === J && 0 !== b + n + v + m && (0 !== b && (g = 47 === b ? 10 : 47), n = v = m = 0, B++, J++);\n\n      if (0
=== b + n + v + m) {\n        if (l === J && (0 < r && (f = f.replace(N, '')), 0 < f.trim().length)) {\n          switch (g)
{\n            case 32:\n            case 9:\n            case 59:\n            case 13:\n            case 10:\n            break;\n\n
default:\n              f += e.charAt(l);\n          }\n\n          g = 59;\n        }\n\n        switch (g) {\n          case 123:\n
f = f.trim();\n            q = f.charCodeAt(0);\n            k = 1;\n\n            for (t = ++l; l < B;) {\n              switch (g =
e.charCodeAt(l)) {\n                case 123:\n                k++;\n                break;\n\n                case 125:\n                k--
;\n                break;\n\n                case 47:\n                switch (g = e.charCodeAt(l + 1)) {\n                  case 42:\n
            case 47:\n                    a: {\n                      for (u = l + 1; u < J; ++u) {\n                        switch
(e.charCodeAt(u)) {\n                          case 47:\n                            if (42 === g && 42 === e.charCodeAt(u - 1)
&& l + 2 !== u) {\n                              l = u + 1;\n                              break a;\n                            }\n\n
        break;\n\n                          case 10:\n                            if (47 === g) {\n                              l = u + 1;\n
                break a;\n                            }\n\n                          }\n                        }\n\n                        l = u;\n
    }\n\n                }\n\n                break;\n\n                case 91:\n                g++;\n\n                case 40:\n
g++;\n\n                case 34:\n                case 39:\n                for (; l++ < J && e.charCodeAt(l) !== g;) {\n
}\n\n              }\n\n              if (0 === k) break;\n              l++;\n            }\n\n            k = e.substring(t, l);\n            0
=== q && (q = (f = f.replace(ca, '').trim()).charCodeAt(0));\n\n            switch (q) {\n              case 64:\n                0 <
r && (f = f.replace(N, ''));\n                g = f.charCodeAt(1);\n\n                switch (g) {\n                case 100:\n
    case 109:\n                case 115:\n                case 45:\n                r = c;\n                break;\n\n
default:\n                r = O;\n                }\n\n                k = M(c, r, k, g, a + 1);\n                t = k.length;\n                0
< A && (r = X(O, f, I), C = H(3, k, r, c, D, z, t, g, a, h), f = r.join(''), void 0 !== C && 0 === (t = (k =
C.trim()).length) && (g = 0, k = ''));\n                if (0 < t) switch (g) {\n                case 115:\n                f =
f.replace(da, ea);\n\n                case 100:\n                case 109:\n                case 45:\n                k = f + '{' + k +
'}';\n                break;\n\n                case 107:\n                f = f.replace(fa, '$1 $2');\n                k = f + '{' + k +
'}';\n                k = 1 === w || 2 === w && L('@' + k, 3) ? '@-webkit-' + k + '@' + k : '@' + k;\n
break;\n\n                default:\n                k = f + k, 112 === h && (k = (p += k, ''));\n                } else k = '';\n
    break;\n\n              default:\n              k = M(c, X(c, f, I), k, h, a + 1);\n            }\n\n            F += k;\n            k = I
= r = u = q = 0;\n            f = '';\n            g = e.charCodeAt(++l);\n            break;\n\n          case 125:\n          case 59:\n
          f = (0 < r ? f.replace(N, '') : f).trim();\n            if (1 < (t = f.length)) switch (0 === u && (q = f.charCodeAt(0),
45 === q || 96 < q && 123 > q) && (t = (f = f.replace(' ', ':')).length), 0 < A && void 0 !== (C = H(1, f, c, d, D, z,
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p.length, h, a, h)) && 0 === (t = (f = C.trim()).length) && (f = '\\x00\\x00'), q = f.charCodeAt(0), g =
f.charCodeAt(1), q) {\n            case 0:\n            break;\n\n            case 64:\n            if (105 === g || 99 === g)
{\n            G += f + e.charAt(l);\n            break;\n            }\n\n            default:\n            58 !==
f.charCodeAt(t - 1) && (p += P(f, q, g, f.charCodeAt(2)));\n            }\n            I = r = u = q = 0;\n            f = '';\n
  g = e.charCodeAt(++l);\n        }\n      }\n\n      switch (g) {\n        case 13:\n        case 10:\n          47 === b ? b = 0 :
0 === 1 + q && 107 !== h && 0 < f.length && (r = 1, f += '\\x00');\n          0 < A * Y && H(0, f, c, d, D, z,
p.length, h, a, h);\n          z = 1;\n          D++;\n          break;\n\n        case 59:\n        case 125:\n          if (0 === b + n
+ v + m) {\n            z++;\n            break;\n          }\n\n        default:\n          z++;\n          y = e.charAt(l);\n\n
switch (g) {\n            case 9:\n            case 32:\n            if (0 === n + m + b) switch (x) {\n            case 44:\n
    case 58:\n            case 9:\n            case 32:\n            y = '';\n            break;\n\n            default:\n
      32 !== g && (y = ' ');\n            }\n            break;\n\n            case 0:\n            y = '\\\\0';\n            break;\n\n
      case 12:\n            y = '\\\\f';\n            break;\n\n            case 11:\n            y = '\\\\v';\n            break;\n\n
case 38:\n            0 === n + b + m && (r = I = 1, y = '\\f' + y);\n            break;\n\n            case 108:\n            if (0
=== n + b + m + E && 0 < u) switch (l - u) {\n            case 2:\n            112 === x && 58 === e.charCodeAt(l
- 3) && (E = x);\n\n            case 8:\n            111 === K && (E = K);\n            }\n            break;\n\n
case 58:\n            0 === n + b + m && (u = l);\n            break;\n\n            case 44:\n            0 === b + v + n + m
&& (r = 1, y += '\\r');\n            break;\n\n            case 34:\n            case 39:\n            0 === b && (n = n === g ? 0 :
0 === n ? g : n);\n            break;\n\n            case 91:\n            0 === n + b + v && m++;\n            break;\n\n
case 93:\n            0 === n + b + v && m--;\n            break;\n\n            case 41:\n            0 === n + b + m && v--
;\n            break;\n\n            case 40:\n            if (0 === n + b + m) {\n            if (0 === q) switch (2 * x + 3 * K)
{\n            case 533:\n            break;\n\n            default:\n            q = 1;\n            }\n
v++;\n            }\n\n            break;\n\n            case 64:\n            0 === b + v + n + m + u + k && (k = 1);\n
break;\n\n            case 42:\n            case 47:\n            if (!(0 < n + m + v)) switch (b) {\n            case 0:\n
 switch (2 * g + 3 * e.charCodeAt(l + 1)) {\n            case 235:\n            b = 47;\n            break;\n\n
            case 220:\n            t = l, b = 42;\n            }\n\n            break;\n\n            case 42:\n
 47 === g && 42 === x && t + 2 !== l && (33 === e.charCodeAt(t + 2) && (p += e.substring(t, l + 1)), y = '', b =
0);\n            }\n          }\n\n          0 === b && (f += y);\n      }\n\n      K = x;\n      x = g;\n      l++;\n    }\n\n    t =
p.length;\n\n    if (0 < t) {\n      r = c;\n      if (0 < A && (C = H(2, p, r, d, D, z, t, h, a, h), void 0 !== C && 0 === (p
= C).length)) return G + p + F;\n      p = r.join(',') + '{' + p + '}';\n\n      if (0 !== w * E) {\n        2 !== w || L(p, 2) || (E
= 0);\n\n        switch (E) {\n          case 111:\n          p = p.replace(ha, ':-moz-$1') + p;\n          break;\n\n          case
112:\n          p = p.replace(Q, '::-webkit-input-$1') + p.replace(Q, '::-moz-$1') + p.replace(Q, ':-ms-input-$1') + p;\n
    }\n\n        E = 0;\n      }\n    }\n\n    return G + p + F;\n  }\n\n  function X(d, c, e) {\n    var h = c.trim().split(ia);\n
c = h;\n    var a = h.length,\n        m = d.length;\n\n    switch (m) {\n      case 0:\n      case 1:\n        var b = 0;\n\n
for (d = 0 === m ? '' : d[0] + ' '; b < a; ++b) {\n          c[b] = Z(d, c[b], e).trim();\n        }\n\n        break;\n\n
default:\n        var v = b = 0;\n\n        for (c = []; b < a; ++b) {\n          for (var n = 0; n < m; ++n) {\n            c[v++] =
Z(d[n] + ' ', h[b], e).trim();\n          }\n        }\n\n      }\n\n    return c;\n  }\n\n  function Z(d, c, e) {\n    var h =
c.charCodeAt(0);\n    33 > h && (h = (c = c.trim()).charCodeAt(0));\n\n    switch (h) {\n      case 38:\n        return
c.replace(F, '$1' + d.trim());\n\n      case 58:\n        return d.trim() + c.replace(F, '$1' + d.trim());\n\n      default:\n
if (0 < 1 * e && 0 < c.indexOf('\\f')) return c.replace(F, (58 === d.charCodeAt(0) ? '' : '$1') + d.trim());\n    }\n\n
return d + c;\n  }\n\n  function P(d, c, e, h) {\n    var a = d + ';',\n        m = 2 * c + 3 * e + 4 * h;\n\n    if (944 === m)
{\n      d = a.indexOf(':', 9) + 1;\n      var b = a.substring(d, a.length - 1).trim();\n      b = a.substring(0, d).trim() + b +
';';\n      return 1 === w || 2 === w && L(b, 1) ? '-webkit-' + b + b : b;\n    }\n\n    if (0 === w || 2 === w && !L(a,
1)) return a;\n\n    switch (m) {\n      case 1015:\n        return 97 === a.charCodeAt(10) ? '-webkit-' + a + a : a;\n\n
case 951:\n        return 116 === a.charCodeAt(3) ? '-webkit-' + a + a : a;\n\n      case 963:\n        return 110 ===
a.charCodeAt(5) ? '-webkit-' + a + a : a;\n\n      case 1009:\n        if (100 !== a.charCodeAt(4)) break;\n\n      case
969:\n      case 942:\n        return '-webkit-' + a + a;\n\n      case 978:\n        return '-webkit-' + a + '-moz-' + a + a;\n\n
   case 1019:\n      case 983:\n        return '-webkit-' + a + '-moz-' + a + '-ms-' + a + a;\n\n      case 883:\n        if (45
=== a.charCodeAt(8)) return '-webkit-' + a + a;\n        if (0 < a.indexOf('image-set(', 11)) return a.replace(ja, '$1-
```

webkit-$2') + a;\n break;\n\n case 932:\n if (45 === a.charCodeAt(4)) switch (a.charCodeAt(5)) {\n case 103:\n return '-webkit-box-' + a.replace('-grow', '') + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive') + a;\n\n case 115:\n return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') + a;\n\n case 98:\n return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a;\n }\n return '-webkit-' + a + '-ms-' + a + a;\n\n case 964:\n return '-webkit-' + a + '-ms-flex-' + a + a;\n\n case 1023:\n if (99 !== a.charCodeAt(8)) break;\n b = a.substring(a.indexOf(':', 15)).replace('flex-', '').replace('space-between', 'justify');\n return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a;\n\n case 1005:\n return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') + a : a;\n\n case 1e3:\n b = a.substring(13).trim();\n c = b.indexOf('-') + 1;\n\n switch (b.charCodeAt(0) + b.charCodeAt(c)) {\n case 226:\n b = a.replace(G, 'tb');\n break;\n\n case 232:\n b = a.replace(G, 'tb-rl');\n break;\n\n case 220:\n b = a.replace(G, 'lr');\n break;\n\n default:\n return a;\n }\n\n return '-webkit-' + a + '-ms-' + b + a;\n\n case 1017:\n if (-1 === a.indexOf('sticky', 9)) break;\n\n case 975:\n c = (a = d).length - 10;\n b = (33 === a.charCodeAt(c) ? a.substring(0, c) : a).substring(d.indexOf(':', 7) + 1).trim();\n\n switch (m = b.charCodeAt(0) + (b.charCodeAt(7) | 0)) {\n case 203:\n if (111 > b.charCodeAt(8)) break;\n\n case 115:\n a = a.replace(b, '-webkit-' + b) + ';' + a;\n break;\n\n case 207:\n case 102:\n a = a.replace(b, '-webkit-' + (102 < m ? 'inline-' : '') + 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a;\n }\n\n return a + ';';\n\n case 938:\n if (45 === a.charCodeAt(5)) switch (a.charCodeAt(6)) {\n case 105:\n return b = a.replace('-items', ''), '-webkit-' + a + '-webkit-box-' + b + '-ms-flex-' + b + a;\n\n case 115:\n return '-webkit-' + a + '-ms-flex-item-' + a.replace(ba, '') + a;\n\n default:\n return '-webkit-' + a + '-ms-flex-line-pack' + a.replace('align-content', '').replace(ba, '') + a;\n }\n break;\n\n case 973:\n case 989:\n if (45 !== a.charCodeAt(3) || 122 === a.charCodeAt(4)) break;\n\n case 931:\n case 953:\n if (!0 === la.test(d)) return 115 === (b = d.substring(d.indexOf(':') + 1)).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'), c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', '')) + a;\n break;\n\n case 962:\n if (a = '-webkit-' + a + (102 === a.charCodeAt(5) ? '-ms-' + a : '') + a, 211 === e + h && 105 === a.charCodeAt(13) && 0 < a.indexOf('transform', 10)) return a.substring(0, a.indexOf(';', 27) + 1).replace(ma, '$1-webkit-$2') + a;\n }\n\n return a;\n }\n\n function L(d, c) {\n var e = d.indexOf(1 === c ? ':' : '{'),\n h = d.substring(0, 3 !== c ? e : 10);\n e = d.substring(e + 1, d.length - 1);\n return R(2 !== c ? h : h.replace(na, '$1'), e, c);\n }\n\n function ea(d, c) {\n var e = P(c, c.charCodeAt(0), c.charCodeAt(1), c.charCodeAt(2));\n return e !== c + ';' ? e.replace(oa, ' or ($1)').substring(4) : '(' + c + ')';\n }\n\n function H(d, c, e, h, a, m, b, v, n, q) {\n for (var g = 0, x = c, w; g < A; ++g) {\n switch (w = S[g].call(B, d, x, e, h, a, m, b, v, n, q)) {\n case void 0:\n case !1:\n case !0:\n case null:\n break;\n\n default:\n x = w;\n }\n }\n\n if (x !== c) return x;\n }\n\n function T(d) {\n switch (d) {\n case void 0:\n case null:\n A = S.length = 0;\n break;\n\n default:\n if ('function' === typeof d) S[A++] = d;else if ('object' === typeof d) for (var c = 0, e = d.length; c < e; ++c) {\n T(d[c]);\n } else Y = !!d | 0;\n }\n\n return T;\n }\n\n function U(d) {\n d = d.prefix;\n void 0 !== d && (R = null, d ? 'function' !== typeof d ? w = 1 : (w = 2, R = d) : w = 0);\n return U;\n }\n\n function B(d, c) {\n var e = d;\n 33 > e.charCodeAt(0) && (e = e.trim());\n V = e;\n e = [V];\n\n if (0 < A) {\n var h = H(-1, c, e, e, D, z, 0, 0, 0, 0);\n void 0 !== h && 'string' === typeof h && (c = h);\n }\n\n var a = M(O, e, c, 0, 0);\n 0 < A && (h = H(-2, a, e, e, D, z, a.length, 0, 0, 0), void 0 !== h && (a = h));\n V = '';\n E = 0;\n z = D = 1;\n return a;\n }\n\n var ca = /^\\0+/g,\n N = /[\\0\\r\\f]/g,\n aa = /: */g,\n ka = /zoo|gra/,\n ma = /([,: ])(transform)/g,\n ia = /,\\r+?/g,\n F = /([\\t\\r\\n ])*\\f?&/g,\n fa = /@(k\\w+)\\s*(\\S*)\\s*/,\n Q = /::(place)/g,\n ha = /:(read-only)/g,\n G = /[svh]\\w+-[tblr]{2}/,\n da = /\\(\\s*(.*)\\s*\\)/g,\n oa = /([\\s\\S]*?);/g,\n ba = /-self|flex-/g,\n na = /[^]*?(:[rp][el]a[\\w-]+)[^]*/,\n la = /stretch|:\\s*\\w+\\-(?:conte|avail)/,\n ja = /([^-])(image-set\\()/,\n z = 1,\n D = 1,\n E = 0,\n w = 1,\n O = [],\n S = [],\n A = 0,\n R = null,\n Y = 0,\n V = '';\n B.use = T;\n B.set = U;\n void 0 !== W && U(W);\n return B;\n}\n\nexport default stylis_min;\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport

```
insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst
COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?:
Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options =
EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n
const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own
plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules =
[];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2)
{\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  };\n\n  const
parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n
let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const
selfReferenceReplacer = (match, offset, string) => {\n    if (\n      // do not replace the first occurrence if it is
complex (has a modifier)\n      (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])
=== -1 : true) &&\n      // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n
!string.match(_consecutiveSelfRefRegExp)\n    ) {\n      return `.${_componentId}`;\n    }\n\n    return match;\n
};\n\n  /**\n   * When writing a style like\n   *\n   * & + & {\n   *   color: red;\n   * }\n   *\n   * The second
ampersand should be a reference to the static component class. stylis\n   * has no knowledge of static class so we
have to intelligently replace the base selector.\n   *\n   * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <-
more info about the context phase values\n   * \"2\" means this plugin is taking effect at the very end after all other
processing is complete\n   */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context
=== 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-
reassign\n      selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n
stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function
stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS =
css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}
}` : flatCSS;\n\n    // stylis has no concept of state to be passed to plugins\n    // but since JS is single-threaded, we
can rely on that to ensure\n    // these properties stay in sync with the current stylis run\n    _componentId =
componentId;\n    _selector = selector;\n    _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n
_consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' :
selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n
if (!plugin.name) {\n            throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        },
SEED)\n        .toString()\n    : '';\n\n  return stringifyRules;\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016
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software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction,
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FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT,
TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR
THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default
function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n
  if (block) {\n      try {\n        insertRule(`${block}}`);\n      } catch (e) {}\n    }\n  }\n\n  return function ruleSheet(\n
  context,\n    content,\n    selectors,\n    parents,\n    line,\n    column,\n    length,\n    ns,\n    depth,\n    at\n  ) {\n
switch (context) {\n      // property\n      case 1:\n        // @import\n        if (depth === 0 && content.charCodeAt(0)
=== 64) return insertRule(`${content};`), '';\n        break;\n      // selector\n      case 2:\n        if (ns === 0) return
```

content + delimiter;\n  break;\n  // at-rule\n  case 3:\n  switch (ns) {\n  // @font-face, @page\n  case 102:\n  case 112:\n  return insertRule(selectors[0] + content), ";\n  default:\n  return content + (at === 0 ? delimiter : "");\n  }\n  case -2:\n  content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n    <StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n        {process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n      </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","//\n\nmodule.exports = function shallowEqual(objA, objB, compare, compareContext) {\n  var ret = compare ? compare.call(compareContext, objA, objB) : void 0;\n\n  if (ret !== void 0) {\n    return !!ret;\n  }\n\n  if (objA === objB) {\n    return true;\n  }\n\n  if (typeof objA !== \"object\" || !objA || typeof objB !== \"object\" || !objB) {\n    return false;\n  }\n\n  var keysA = Object.keys(objA);\n  var keysB = Object.keys(objB);\n\n  if (keysA.length !== keysB.length) {\n    return false;\n  }\n\n  var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB);\n\n  // Test for A's keys different from B.\n  for (var idx = 0; idx < keysA.length; idx++) {\n    var key = keysA[idx];\n\n    if (!bHasOwnProperty(key)) {\n      return false;\n    }\n\n    var valueA = objA[key];\n    var valueB = objB[key];\n\n    ret = compare ? compare.call(compareContext, valueA, valueB, key) : void 0;\n\n    if (ret === false || (ret === void 0 && valueA !== valueB)) {\n      return false;\n    }\n  }\n\n  return true;\n};\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules, resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased CSS property name, for example:\n *\n *   > hyphenateStyleName('backgroundColor')\n *   < \"background-

color\"\n *  > hyphenateStyleName('MozTransition')\n *  < \"-moz-transition\"\n *  > hyphenateStyleName('msTransition')\n *  < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern, '-ms-')\n  : string;\n}\n","var unitlessKeys = {\n  animationIterationCount: 1,\n  borderImageOutset: 1,\n  borderImageSlice: 1,\n  borderImageWidth: 1,\n  boxFlex: 1,\n  boxFlexGroup: 1,\n  boxOrdinalGroup: 1,\n  columnCount: 1,\n  columns: 1,\n  flex: 1,\n  flexGrow: 1,\n  flexPositive: 1,\n  flexShrink: 1,\n  flexNegative: 1,\n  flexOrder: 1,\n  gridRow: 1,\n  gridRowEnd: 1,\n  gridRowSpan: 1,\n  gridRowStart: 1,\n  gridColumn: 1,\n  gridColumnEnd: 1,\n  gridColumnSpan: 1,\n  gridColumnStart: 1,\n  msGridRow: 1,\n  msGridRowSpan: 1,\n  msGridColumn: 1,\n  msGridColumnSpan: 1,\n  fontWeight: 1,\n  lineHeight: 1,\n  opacity: 1,\n  order: 1,\n  orphans: 1,\n  tabSize: 1,\n  widows: 1,\n  zIndex: 1,\n  zoom: 1,\n  WebkitLineClamp: 1,\n  // SVG-related properties\n  fillOpacity: 1,\n  floodOpacity: 1,\n  stopOpacity: 1,\n  strokeDasharray: 1,\n  strokeDashoffset: 1,\n  strokeMiterlimit: 1,\n  strokeOpacity: 1,\n  strokeWidth: 1\n};\n\nexport default unitlessKeys;\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ';');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n          `${getComponentName(\n            chunk\n          )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet, stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return

String(value).trim();\n}\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport type { RuleSet, Stringifier } from '../types';\nimport flatten from '../utils/flatten';\nimport isStaticRules from '../utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n    StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(''), '');\n    const id = this.componentId + instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n    styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n    styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2) StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n }\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\n/* eslint-disable */\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed: boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({

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isServer: true });\n    this.sealed = false;\n  }\n\n  _emitSheetCSS = (): string => {\n    const css =
this.instance.toString();\n    if (!css) return '';\n\n    const nonce = getNonce();\n    const attrs = [nonce &&
`nonce=\"${nonce}\"`, `${SC_ATTR}=\"true\"`, `${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n    const
htmlAttr = attrs.filter(Boolean).join(' ');\n\n    return `<style ${htmlAttr}>${css}</style>`;\n  };\n\n
collectStyles(children: any) {\n    if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    return
<StyleSheetManager sheet={this.instance}>{children}</StyleSheetManager>;\n  }\n\n  getStyleTags = (): string =>
{\n    if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    return this._emitSheetCSS();\n  };\n\n
getStyleElement = () => {\n    if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    const props = {\n
[SC_ATTR]: '',\n      [SC_ATTR_VERSION]: SC_VERSION,\n      dangerouslySetInnerHTML: {\n        __html:
this.instance.toString(),\n      },\n    };\n\n    const nonce = getNonce();\n    if (nonce) {\n      (props: any).nonce =
nonce;\n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return
[<style {...props} key=\"sc-0-0\" />];\n  };\n\n  // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return
throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n
  this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =
require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } =
this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding
*/ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its
rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString();\n          const html
= _emitSheetCSS();\n\n          sheet.clearTag();\n\n          // prepend style html to chunk, unless the start of the chunk
is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))
{\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n            const before = renderedHtml.slice(0,
endOfClosingTag);\n            const after = renderedHtml.slice(endOfClosingTag);\n\n            this.push(before + html
+ after);\n          } else {\n            this.push(html + renderedHtml);\n          }\n\n          callback();\n        },\n
});\n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n
transformer.emit('error', err);\n      });\n\n      return readableStream.pipe(transformer);\n    }\n  }\n\n  seal = () => {\n
  this.sealed = true;\n  };\n}\n","'use strict';\n\nvar reactIs = require('react-is');\n\n/**\n * Copyright 2015, Yahoo!
Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n */\nvar
REACT_STATICS = {\n  childContextTypes: true,\n  contextType: true,\n  contextTypes: true,\n  defaultProps:
true,\n  displayName: true,\n  getDefaultProps: true,\n  getDerivedStateFromError: true,\n
getDerivedStateFromProps: true,\n  mixins: true,\n  propTypes: true,\n  type: true\n};\nvar KNOWN_STATICS =
{\n  name: true,\n  length: true,\n  prototype: true,\n  caller: true,\n  callee: true,\n  arguments: true,\n  arity:
true\n};\nvar FORWARD_REF_STATICS = {\n  '$$typeof': true,\n  render: true,\n  defaultProps: true,\n
displayName: true,\n  propTypes: true\n};\nvar MEMO_STATICS = {\n  '$$typeof': true,\n  compare: true,\n
defaultProps: true,\n  displayName: true,\n  propTypes: true,\n  type: true\n};\nvar TYPE_STATICS =
{};\nTYPE_STATICS[reactIs.ForwardRef] = FORWARD_REF_STATICS;\nTYPE_STATICS[reactIs.Memo] =
MEMO_STATICS;\n\nfunction getStatics(component) {\n  // React v16.11 and below\n  if
(reactIs.isMemo(component)) {\n    return MEMO_STATICS;\n  } // React v16.12 and above\n\n\n  return
TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n}\n\nvar defineProperty =
Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor =
Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype =
Object.prototype;\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n  if (typeof
sourceComponent !== 'string') {\n    // don't hoist over string (html) components\n    if (objectPrototype) {\n      var
inheritedComponent = getPrototypeOf(sourceComponent);\n\n      if (inheritedComponent && inheritedComponent
!== objectPrototype) {\n        hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n      }\n
}\n\n    var keys = getOwnPropertyNames(sourceComponent);\n\n    if (getOwnPropertySymbols) {\n      keys =
keys.concat(getOwnPropertySymbols(sourceComponent));\n    }\n\n    var targetStatics =
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getStatics(targetComponent);\n    var sourceStatics = getStatics(sourceComponent);\n\n    for (var i = 0; i <
keys.length; ++i) {\n      var key = keys[i];\n\n      if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key])
&& !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n        var descriptor =
getOwnPropertyDescriptor(sourceComponent, key);\n\n        try {\n          // Avoid failures from read-only
properties\n          defineProperty(targetComponent, key, descriptor);\n        } catch (e) {}\n      }\n    }\n  }\n\n
return targetComponent;\n}\n\nmodule.exports = hoistNonReactStatics;\n","// @flow\n/* eslint-disable */\n\nimport
StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const
__PRIVATE__ = {\n  StyleSheet,\n  masterSheet,\n};\n","// @flow\nimport React, { useContext, useLayoutEffect,
useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from '../constants';\nimport GlobalStyle
from '../models/GlobalStyle';\nimport { useStyleSheet, useStylis } from '../models/StyleSheetManager';\nimport {
ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from
'../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from
'./css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n  strings: Array<string>,\n  ...interpolations: Array<Interpolation>\n) {\n  const
rules = css(strings, ...interpolations);\n  const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n    const styleSheet = useStyleSheet();\n    const stylis = useStylis();\n    const
theme = useContext(ThemeContext);\n    const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n    const instance = instanceRef.current;\n\n    if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n      // eslint-disable-next-
line no-console\n      console.warn(\n        `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.`\n      );\n    }\n\n    if (\n      process.env.NODE_ENV !== 'production'
&&\n      rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n    ) {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n      );\n    }\n\n    if (styleSheet.server) {\n      renderStyles(instance,
props, styleSheet, theme, stylis);\n    }\n\n    if (!__SERVER__) {\n      // this conditional is fine because it is
compiled away for the relevant builds during minification,\n      // resulting in a single unguarded hook call\n      //
eslint-disable-next-line react-hooks/rules-of-hooks\n      useLayoutEffect(() => {\n        if (!styleSheet.server) {\n
  renderStyles(instance, props, styleSheet, theme, stylis);\n          return () => globalStyle.removeStyles(instance,
styleSheet);\n        }\n      }, [instance, props, styleSheet, theme, stylis]);\n    }\n\n    return null;\n  }\n\n  function
renderStyles(instance, props, styleSheet, theme, stylis) {\n    if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n    } else {\n      const
context = {\n        ...props,\n        theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
};\n\n      globalStyle.renderStyles(instance, context, styleSheet, stylis);\n    }\n  }\n\n  // $FlowFixMe\n  return
React.memo(GlobalStyleComponent);\n}\n","// @flow\n\nimport css from './css';\nimport generateComponentId
from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\n\nimport type { Interpolation,
Styles } from '../types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations:
Array<Interpolation>\n): Keyframes {\n  /* Warning if you've used keyframes on React Native */\n  if (\n
process.env.NODE_ENV !== 'production' &&\n    typeof navigator !== 'undefined' &&\n    navigator.product ===
'ReactNative'\n  ) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      '`keyframes` cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n    );\n  }\n\n  const rules =
css(strings, ...interpolations).join('');\n  const name = generateComponentId(rules);\n  return new Keyframes(name,
rules);\n}\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from
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'../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n          Component\n        )}\"`\n      );\n    }\n\n    return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","function memoize(fn) {\n  var cache = Object.create(null);\n  return function (arg) {\n    if (cache[arg] === undefined) cache[arg] = fn(arg);\n    return cache[arg];\n  };\n}\n\nexport default memoize;\n","import memoize from '@emotion/memoize';\n\nvar reactPropsRegex = /^((children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressContentEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMedia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoPlay|capture|cellPadding|cellSpacing|challenge|charSet|checked|cite|classID|className|cols|colSpan|content|contentEditable|contextMenu|controls|controlsList|coords|crossOrigin|data|dateTime|decoding|default|defer|dir|disabled|disablePictureInPicture|download|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|headers|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|list|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple|muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readOnly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|size|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|useMap|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect|autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|accentHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeName|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHeight|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|contentScriptType|contentStyleType|cursor|cx|cy|d|decelerate|descent|diffuseConstant|direction|display|divisor|dominantBaseline|dur|dx|dy|edgeMode|elevation|enableBackground|end|exponent|externalResourcesRequired|fill|fillOpacity|fillRule|filter|filterRes|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSizeAdjust|fontStretch|fontStyle|fontVariant|fontWeight|format|from|fr|fx|fy|g1|g2|glyphName|glyphOrientationHorizontal|glyphOrientationVertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|in2|intercept|k|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letterSpacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|markerWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orientation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patternTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|primitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|result|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|startOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|str

ing|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidth|surfaceScale|systemLanguage|tableValues|targetX|targetY|textAnchor|textDecoration|textRendering|textLength|to|transform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|vHanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|viewTarget|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlinkHref|xlinkRole|xlinkShow|xlinkTitle|xlinkType|xmlBase|xmlns|xmlnsXlink|xmlLang|xmlSpace|y|y1|y2|yChannelSelector|z|zoomAndPan|for|class|autofocus)|(([Dd][Aa][Tt][Aa]|[Aa][Rr][Ii][Aa]|x)-.*))$/; // https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid = /* #__PURE__ */memoize(function (prop) {\n  return reactPropsRegex.test(prop) || prop.charCodeAt(0) === 111\n  /* o */\n  && prop.charCodeAt(1) === 110\n  /* n */\n  && prop.charCodeAt(2) < 91;\n}\n/* Z+1 */\n);\n\nexport default isPropValid;\n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex = /[!\"#$%&'()*+,./:;<=>?@[\\\\\\]^`{|}~-]+/g;\n\nconst dashesAtEnds = /(^-|-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n    str\n      // Replace all possible CSS selectors\n      .replace(escapeRegex, '-')\n\n      // Remove extraneous hyphens at the start and end\n      .replace(dashesAtEnds, '')\n  );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","/* eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from

'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?: string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT, props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if (isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key === 'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n  /* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof createWarnTooManyClasses, string, string>\n) {\n  const styleSheet = useStyleSheet();\n  const stylis = useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic && warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef: Ref<any>,\n  isStatic: boolean\n) {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n  // should be an immutable value, but behave for now.\n  const theme = determineTheme(props, useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n componentStyle,\n    isStatic,\n    context,\n    process.env.NODE_ENV !== 'production' ? forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag = isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if (key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as = computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr, elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n    ) {\n      // Don't pass through non HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if (props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };\n  }\n\n  propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n  generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n

```
displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:
RuleSet\n) {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent =
!isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,
options.parentComponentId),\n    displayName = generateDisplayName(target),\n  } = options;\n\n  const
styledComponentId =\n    options.displayName && options.componentId\n      ? `${escape(options.displayName)}-
${options.componentId}`\n      : options.componentId || componentId;\n\n  // fold the underlying StyledComponent
attrs up (implicit extend)\n  const finalAttrs =\n    isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
    ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n      : attrs;\n\n  // eslint-
disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if
(isTargetStyledComp && target.shouldForwardProp) {\n    if (options.shouldForwardProp) {\n      // compose
nested shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n          prop,\n
filterFn,\n          elementToBeCreated\n        ) &&\n        ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n    } else {\n      // eslint-disable-next-line prefer-
destructuring\n      shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n    }\n  }\n\n
const componentStyle = new ComponentStyle(\n    rules,\n    styledComponentId,\n    isTargetStyledComp ?
((target: Object).componentStyle: ComponentStyle) : undefined\n  );\n\n  // statically styled-components don't need
to build an execution context object,\n  // and shouldn't be increasing the number of class names\n  const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n  /**\n   * forwardRef creates a new interim component, which
we'll take advantage of\n   * instead of extending ParentComponent to create _another_ interim class\n   */\n  let
WrappedStyledComponent: IStyledComponent;\n\n  const forwardRef = (props, ref) =>\n    // eslint-disable-next-
line\n    useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName =
displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  //
purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n    ? Array.prototype.concat(\n        ((target: any):
IStyledComponent).foldedComponentIds,\n        ((target: any): IStyledComponent).styledComponentId\n      )\n    :
EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the
underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target =
isTargetStyledComp\n    ? ((target: any): IStyledComponent).target\n    : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n    const { componentId:
previousComponentId, ...optionsToCopy } = options;\n\n    const newComponentId =\n      previousComponentId
&&\n      `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n    const
newOptions = {\n      ...optionsToCopy,\n      attrs: finalAttrs,\n      componentId: newComponentId,\n    };\n\n
return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n    get() {\n      return this._foldedDefaultProps;\n    },\n\n    set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n        ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n        : obj;\n    },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n    WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n      displayName,\n      styledComponentId\n    );\n  }\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n  if
(isCompositeComponent) {\n    hoist<\n      IStyledStatics,\n      $PropertyType<IStyledComponent, 'target'>,\n      {
[key: $Keys<IStyledStatics>]: true }\n    >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n      // all SC-specific things should not be hoisted\n      attrs: true,\n
    componentStyle: true,\n      displayName: true,\n      foldedComponentIds: true,\n      shouldForwardProp: true,\n
  styledComponentId: true,\n      target: true,\n      withComponent: true,\n    });\n  }\n\n  return
```

WrappedStyledComponent;\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","/**\n * Convenience function for joining strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return a && b ? `${a} ${b}` : a || b;\n}\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements';\n\nimport type { Target } from '../types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n    constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n      ...options,\n      attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n    });\n\n  return templateFunction;\n}\n","// @flow\nimport * as secondary from './base';\n\n/* Import singleton constructors */\nimport styled from './constructors/styled';\n\n/**\n * eliminates the need to do styled.default since the other APIs\n * are directly assigned as properties to the main function\n * */\n// eslint-disable-next-line guard-for-in\nfor (const key in secondary) {\n  styled[key] = secondary[key];\n}\n\nexport default styled;\n","// @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n  'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n  'aside',\n  'audio',\n  'b',\n  'base',\n  'bdi',\n  'bdo',\n  'big',\n  'blockquote',\n  'body',\n  'br',\n  'button',\n  'canvas',\n  'caption',\n  'cite',\n  'code',\n  'col',\n  'colgroup',\n  'data',\n  'datalist',\n  'dd',\n  'del',\n  'details',\n  'dfn',\n  'dialog',\n  'div',\n  'dl',\n  'dt',\n  'em',\n  'embed',\n  'fieldset',\n  'figcaption',\n  'figure',\n  'footer',\n  'form',\n  'h1',\n  'h2',\n  'h3',\n  'h4',\n  'h5',\n  'h6',\n  'head',\n  'header',\n  'hgroup',\n  'hr',\n  'html',\n  'i',\n  'iframe',\n  'img',\n  'input',\n  'ins',\n  'kbd',\n  'keygen',\n  'label',\n  'legend',\n  'li',\n  'link',\n  'main',\n  'map',\n  'mark',\n  'marquee',\n  'menu',\n  'menuitem',\n  'meta',\n  'meter',\n  'nav',\n  'noscript',\n  'object',\n  'ol',\n  'optgroup',\n  'option',\n  'output',\n  'p',\n  'param',\n  'picture',\n  'pre',\n  'progress',\n  'q',\n  'rp',\n  'rt',\n  'ruby',\n  's',\n  'samp',\n  'script',\n  'section',\n  'select',\n  'small',\n  'source',\n  'span',\n  'strong',\n  'style',\n  'sub',\n  'summary',\n  'sup',\n  'table',\n  'tbody',\n  'td',\n  'textarea',\n  'tfoot',\n  'th',\n  'thead',\n  'time',\n  'title',\n  'tr',\n  'track',\n  'u',\n  'ul',\n  'var',\n  'video',\n  'wbr',\n\n  // SVG\n  'circle',\n  'clipPath',\n  'defs',\n  'ellipse',\n  'foreignObject',\n  'g',\n  'image',\n  'line',\n  'linearGradient',\n  'marker',\n  'mask',\n  'path',\n  'pattern',\n  'polygon',\n  'polyline',\n  'radialGradient',\n  'rect',\n  'stop',\n  'svg',\n  'text',\n  'textPath',\n  'tspan',\n];\n"],"names":["isStyledComponent","target","styledComponentId","strings","interpolations","result","i","len","length","push","x","toString","Object","prototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","SC_ATTR","process","env","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","throwStyledComponentsError","code","Error","join","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","name","names","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","trim","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag","head","documen

t","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextS
ibling","undefined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","element","appendChild
","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","TextTag","nodes",
"node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","defaultOptions","isS
erver","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelectorAll","getAttribute",
"parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGSInstance","hasNam
eForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selector","forEach","outpu
tSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName","Math","
abs","replace","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseSt
yle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssS
tatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array","
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Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.min.js.map
No license file was found, but licenses were detected in source scan.

{"version":3,"file":"styled-components-primitives.cjs.js","sources":["../../src/utils/generateAlphabeticName.js","../../src/utils/hash.js","../../src/utils/generateComponentId.js","../../src/utils/getComponentName.js","../../src/utils/isFunction.js","../../src/utils/isStatelessFunction.js","../../src/utils/isPlainObject.js","../../src/utils/isStyledComponent.js","../../src/constants.js","../../src/utils/empties.js","../../src/utils/errors.js","../../src/utils/error.js","../../src/sheet/GroupedTag.js","../../src/sheet/GroupIDAllocator.js","../../src/sheet/Rehydration.js","../../src/utils/nonce.js","../../src/sheet/dom.js","../../src/sheet/Tag.js","../../src/sheet/Sheet.js","../../src/utils/stylisPluginInsertRule.js","../../src/utils/stylis.js","../../src/models/StyleSheetManager.js","../../src/models/Keyframes.js","../../src/utils/hyphenateStyleName.js","../../src/utils/addUnitIfNeeded.js","../../src/utils/flatten.js","../../src/vendor/postcss/warn-once.js","../../src/vendor/postcss/tokenize.js","../../src/vendor/postcss/terminal-highlight.js","../../src/vendor/postcss/css-syntax-error.js","../../src/vendor/postcss/stringifier.js","../../src/vendor/postcss/stringify.js","../../src/vendor/postcss/node.js","../../src/vendor/postcss/declaration.js","../../src/vendor/postcss/comment.js","../../src/vendor/postcss/parser.js","../../src/vendor/postcss/parse.js","../../src/vendor/postcss/container.js","../../src/vendor/postcss/at-rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/vendor/postcss/result.js","../../src/vendor/postcss/lazy-result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../../src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../src/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/StyledNativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOptions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js","../../src/primitives/index.js"],"sourcesContent":["// @flow\n/* eslint-disable no-bitwise */\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts */\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\nexport default function generateAlphabeticName(code: number): string {\n  let name = '';\n  let x;\n\n  /* get a char and divide by alphabet-length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x % charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');\n}\n","// @flow\n/* eslint-disable */\n\nexport const SEED = 5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i = x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n","// @flow\n/* eslint-disable */\n\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n","// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n","// @flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n","// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x:

any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n","// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n    ? SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== ''\n      ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n      : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== ''\n        ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n        : process.env.NODE_ENV !== 'production'\n      )\n    ));\n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n","export default {\"1\":\"Cannot create styled-component for component: %s.\\n\\n\",\"2\":\"Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders?\\n- Are you accidentally calling collectStyles twice?\\n\\n\",\"3\":\"Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.\\n\\n\",\"4\":\"The `StyleSheetManager` expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy?\\n- Does this error occur on the server and is the sheet falsy?\\n\\n\",\"5\":\"The clone method cannot be used on the client!\\n\\n- Are you running in a client-like environment on the server?\\n- Are you trying to run SSR on the client?\\n\\n\",\"6\":\"Trying to insert a new style tag, but the given Node is unmounted!\\n\\n- Are you using a custom target that isn't mounted?\\n- Does your document not have a valid head element?\\n- Have you accidentally removed a style tag manually?\\n\\n\",\"7\":\"ThemeProvider: Please return an object from your \\\"theme\\\" prop function, e.g.\\n\\n```js\\ntheme={() => ({})}\\n```\\n\\n\",\"8\":\"ThemeProvider: Please make your \\\"theme\\\" prop an object.\\n\\n\",\"9\":\"Missing document `<head>`\\n\\n\",\"10\":\"Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.\\n\\n\",\"12\":\"It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\\\\`\\\\` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\\n\\n\",\"13\":\"%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.\\n\\n\",\"14\":\"ThemeProvider: \\\"theme\\\" prop is required.\\n\\n\",\"15\":\"A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.\\n\\n```js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\\n```\\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group %s.\\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your render method then you may be running into this limitation.\\n\\n\",\"17\":\"CSSStyleSheet could not be found on

HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"};","// @flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n        interpolations.length > 0 ? ` Args: ${interpolations.join(', ')}` : "\n      }`\n    );\n  } else {\n    throw new Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n","// @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from '../constants';\nimport throwStyledError from '../utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n      let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n    }\n\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;\n        ruleIndex++;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for (let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = '';\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n\n    const length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n","// @flow\n\nimport throwStyledError from '../utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n","// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=\"${SC_VERSION}\"]`;\nconst MARKER_RE = new RegExp(`^${SC_ATTR}\\\\.g(\\\\d+)\\\\[id=\"([\\\\w\\\\d-]+)\"\\\\].*?\"([^\"]*)`);\n\nexport const outputSheet = (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = '';\n  for (let group = 0;

```
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\"${id}\"]`;\n\n    let content = '';\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
  });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content:\"${content}\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || '').split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n
  const marker = part.match(MARKER_RE);\n\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-
styled.g11[id=\"idA\"]{content:\"nameA,\"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n      }\n\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n
}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =
document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
{\n      rehydrateSheetFromTag(sheet, node);\n\n      if (node.parentNode) {\n
node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n","// @flow\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n  return typeof window
!== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n
: null\n    : null;\n};\n\nexport default getNonce;\n","// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport
throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find
last style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const
child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =
findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n  const nonce = getNonce();\n\n  if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return
((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet
property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =
styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n\n
throwStyledError(17);\n  return (undefined: any);\n};\n","// @flow\n/* eslint-disable no-use-before-define
*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else
if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n
}\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet:
CSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element =
```

```
makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode(''));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n
}\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n
this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n\n  deleteRule(index: number):
void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    const rule =
this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule
!== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return '';\n    }\n
}\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements
Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?:
HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =
element.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <=
this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode =
this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    }
else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n
this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if
(index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A
completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag
{\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n
this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n
this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n
deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number):
string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n  }\n}\n","//
@flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from
'../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from
'./GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from
'./Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE =
IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n
target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number };\ntype
NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer:
!IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for
stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs:
GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server:
boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id:
string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs =
EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n
this.options = {\n      ...defaultOptions,\n      ...options,\n    };\n\n    this.gs = globalStyles;\n    this.names = new
Map(names);\n    this.server = !!options.isServer;\n\n    // We rehydrate only once and use the sheet that is created
first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE =
false;\n      rehydrateSheet(this);\n    }\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n
(withNames && this.names) || undefined\n    );\n  }\n\n  allocateGSInstance(id: string) {\n    return (this.gs[id] =
(this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag():
GroupedTag {\n    return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check
whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n    return
this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching
*/\n  registerName(id: string, name: string) {\n    getGroupForId(id);\n\n    if (!this.names.has(id)) {\n      const
groupNames = new Set();\n      groupNames.add(name);\n      this.names.set(id, groupNames);\n    } else {\n
(this.names.get(id): any).add(name);\n    }\n  }\n\n  /** Insert new rules which also marks the name as known */\n
```

insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n  clearNames(id: string) {\n  if (this.names.has(id)) {\n  (this.names.get(id): any).clear();\n  }\n  }\n\n  /** Clears all rules for a given group ID */\n  clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR */\n  toString(): string {\n  return outputSheet(this);\n  }\n}\n","/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n/* eslint-disable */\n\nexport default function(insertRule) {\n  const delimiter = '/*|*/';\n  const needle = `${delimiter}}`;\n\n  function toSheet(block) {\n  if (block) {\n  try {\n  insertRule(`${block}}`);\n  } catch (e) {}\n  }\n  }\n\n  return function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n  ) {\n  switch (context) {\n  // property\n  case 1:\n  // @import\n  if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), ";\n  break;\n  // selector\n  case 2:\n  if (ns === 0) return content + delimiter;\n  break;\n  // at-rule\n  case 3:\n  switch (ns) {\n  // @font-face, @page\n  case 102:\n  case 112:\n  return insertRule(selectors[0] + content), ";\n  default:\n  return content + (at === 0 ? delimiter : '');\n  }\n  case -2:\n  content.split(needle).forEach(toSheet);\n  }\n  };\n}\n","import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ntype StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin to build a list of rules,\n  // and then make our own plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules = [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2) {\n  const parsedRules = parsingRules;\n  parsingRules = [];\n  return parsedRules;\n  }\n  };\n\n  const parseRulesPlugin = insertRulePlugin(rule => {\n  parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const selfReferenceReplacer = (match, offset, string) => {\n  if (\n  // do not replace the first occurrence if it is complex (has a modifier)\n  (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n  // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  !string.match(_consecutiveSelfRefRegExp)\n  ) {\n  return `.${_componentId}`;\n  }\n\n  return match;\n  };\n\n  /**\n  * When writing a style like\n  *\n  * & + & {\n  *  color: red;\n  * }\n  *\n  * The second ampersand should be a reference to the static component class. stylis\n  * has no knowledge of static class so we have to intelligently replace the base selector.\n  *\n  * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n  * \"2\"

means this plugin is taking effect at the very end after all other processing is complete\n  */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-reassign\n      selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n    }\n  };\n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n    // stylis has no concept of state to be passed to plugins\n    // but since JS is single-threaded, we can rely on that to ensure\n    // these properties stay in sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');\n    _consecutiveSelfRefRegExp = new RegExp(`(\\\\${_selector}\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? '' : selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n    ? plugins\n        .reduce((acc, plugin) => {\n          if (!plugin.name) {\n  throwStyledError(15);\n          }\n\n          return phash(acc, plugin.name);\n        }, SEED)\n        .toString()\n    : '';\n\n  return stringifyRules;\n}\n","// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from '../sheet';\nimport type { Stringifier } from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n  if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n  }\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n  () =>\n      createStylisInstance({\n        options: { prefix: !props.disableVendorPrefixes },\n        plugins,\n      }),\n  [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n  <StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n  {process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n    </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n","// @flow\nimport StyleSheet from '../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport { masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n\n  name: string;\n\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id, resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules, resolvedName, '@keyframes')\n      );\n    }\n  };\n\n  toString = () => {\n    return throwStyledError(12, String(this.name));\n  };\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name + stylisInstance.hash;\n  }\n}\n","// @flow\n\n/**\n * inlined version of\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased

CSS property name, for example:\n *\n *  > hyphenateStyleName('backgroundColor')\n *  < \"background-color\"\n *  > hyphenateStyleName('MozTransition')\n *  < \"-moz-transition\"\n *  > hyphenateStyleName('msTransition')\n *  < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return uppercaseCheck.test(string)\n  ? string\n  .replace(uppercasePattern, prefixAndLowerCase)\n  .replace(msPattern, '-ms-')\n  : string;\n}\n","// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value == null || typeof value === 'boolean' || value === '') {\n  return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 && !(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return String(value).trim();\n}\n","// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from '../types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n  if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n  if ((Array.isArray(obj[key]) && obj[key].isCss) || isFunction(obj[key])) {\n  rules.push(`${hyphenate(key)}:`, obj[key], ';');\n  } else if (isPlainObject(obj[key])) {\n  rules.push(...objToCssArray(obj[key], key));\n  } else {\n  rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n  }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n  const ruleSet = [];\n\n  for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n  result = flatten(chunk[i], executionContext, styleSheet, stylisInstance);\n\n  if (result === '') continue;\n  else if (Array.isArray(result)) ruleSet.push(...result);\n  else ruleSet.push(result);\n  }\n\n  return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n  return '';\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n  return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n  if (isStatelessFunction(chunk) && executionContext) {\n  const result = chunk(executionContext);\n\n  if (process.env.NODE_ENV !== 'production' && isElement(result)) {\n  // eslint-disable-next-line no-console\n  console.warn(\n  `${getComponentName(\n  chunk\n  )} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.`\n  );\n  }\n\n  return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n  if (styleSheet) {\n  chunk.inject(styleSheet, stylisInstance);\n  return chunk.getName(stylisInstance);\n  } else return chunk;\n  }\n\n  /* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n","// @flow\nconst printed = {};\n\nexport default function warnOnce(message) {\n  if (printed[message]) return;\n  printed[message] = true;\n\n  if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n","// @flow\nconst SINGLE_QUOTE = \"'\".charCodeAt(0);\nconst DOUBLE_QUOTE = '\"'.charCodeAt(0);\nconst BACKSLASH = '\\\\'.charCodeAt(0);\nconst SLASH = '/'.charCodeAt(0);\nconst NEWLINE = '\\n'.charCodeAt(0);\nconst SPACE = ' '.charCodeAt(0);\nconst FEED = '\\f'.charCodeAt(0);\nconst TAB = '\\t'.charCodeAt(0);\nconst CR = '\\r'.charCodeAt(0);\nconst OPEN_SQUARE = '['.charCodeAt(0);\nconst CLOSE_SQUARE = ']'.charCodeAt(0);\nconst OPEN_PARENTHESES = '('.charCodeAt(0);\nconst CLOSE_PARENTHESES = ')'.charCodeAt(0);\nconst OPEN_CURLY = '{'.charCodeAt(0);\nconst CLOSE_CURLY = '}'.charCodeAt(0);\nconst SEMICOLON = ';'.charCodeAt(0);\nconst ASTERISK = '*'.charCodeAt(0);\nconst

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COLON = ':'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /[
\\n\\t\\r\\f\\{\\(\\)'\"\\\\;/\\[\\]#]/g;\nconst RE_WORD_END = /[ \\n\\t\\r\\f\\(\\)\\{\\}:;@!'\"\\\\\\]\\[#]|\\/(?=\\*)/g;\nconst
RE_BAD_BRACKET = /.[\\\\\\/\\(\"'\\n]/;\n\nexport default function tokenize(input, options = {}) {\n  const tokens
= [];\n  const css = input.css.valueOf();\n\n  const ignore = options.ignoreErrors;\n\n  let code,\n    next,\n    quote,\n
  lines,\n    last,\n    content,\n    escape,\n    nextLine,\n    nextOffset,\n    escaped,\n    escapePos,\n    prev,\n    n;\n\n
const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n\n  function unclosed(what) {\n    throw
input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n\n  while (pos < length) {\n    code =
css.charCodeAt(pos);\n\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n\n    switch (code) {\n      case NEWLINE:\n      case
SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n        next = pos;\n        do {\n          next += 1;\n
code = css.charCodeAt(next);\n          if (code === NEWLINE) {\n            offset = next;\n            line += 1;\n
}\n        } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code
=== CR ||\n          code === FEED\n        );\n\n        tokens.push(['space', css.slice(pos, next)]);\n        pos = next -
1;\n        break;\n\n      case OPEN_SQUARE:\n        tokens.push(['[', '[', line, pos - offset]);\n        break;\n\n      case
CLOSE_SQUARE:\n        tokens.push([']', ']', line, pos - offset]);\n        break;\n\n      case OPEN_CURLY:\n
tokens.push(['{', '{', line, pos - offset]);\n        break;\n\n      case CLOSE_CURLY:\n        tokens.push(['}', '}', line,
pos - offset]);\n        break;\n\n      case COLON:\n        tokens.push([':', ':', line, pos - offset]);\n        break;\n\n
case SEMICOLON:\n        tokens.push([';', ';', line, pos - offset]);\n        break;\n\n      case
OPEN_PARENTHESES:\n        prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n        n =
css.charCodeAt(pos + 1);\n        if (\n          prev === 'url' &&\n          n !== SINGLE_QUOTE &&\n          n !==
DOUBLE_QUOTE &&\n          n !== SPACE &&\n          n !== NEWLINE &&\n          n !== TAB &&\n          n
!== FEED &&\n          n !== CR\n        ) {\n          next = pos;\n          do {\n            escaped = false;\n            next =
css.indexOf(')', next + 1);\n            if (next === -1) {\n              if (ignore) {\n                next = pos;\n
break;\n              } else {\n                unclosed('bracket');\n              }\n            }\n            escapePos = next;\n
while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n              escapePos -= 1;\n              escaped =
!escaped;\n            }\n          } while (escaped);\n\n          tokens.push([\n            'brackets',\n            css.slice(pos,
next + 1),\n            line,\n            pos - offset,\n            line,\n            next - offset,\n          ]);\n          pos = next;\n
} else {\n          next = css.indexOf(')', pos + 1);\n          content = css.slice(pos, next + 1);\n\n          if (next === -1 ||
RE_BAD_BRACKET.test(content)) {\n            tokens.push(['(', '(', line, pos - offset]);\n          } else {\n
tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n            pos = next;\n          }\n        }\n\n
break;\n\n      case CLOSE_PARENTHESES:\n        tokens.push([')', ')', line, pos - offset]);\n        break;\n\n      case
SINGLE_QUOTE:\n      case DOUBLE_QUOTE:\n        quote = code === SINGLE_QUOTE ? \'"\' : '\"';\n
next = pos;\n        do {\n          escaped = false;\n          next = css.indexOf(quote, next + 1);\n          if (next === -1)
{\n            if (ignore) {\n              next = pos + 1;\n              break;\n            } else {\n              unclosed('quote');\n
    }\n          }\n          escapePos = next;\n          while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n
escapePos -= 1;\n            escaped = !escaped;\n          }\n        } while (escaped);\n\n        content = css.slice(pos, next
+ 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n\n        if (last > 0) {\n          nextLine = line +
last;\n          nextOffset = next - lines[last].length;\n        } else {\n          nextLine = line;\n          nextOffset =
offset;\n        }\n\n        tokens.push([\n          'string',\n          css.slice(pos, next + 1),\n          line,\n          pos -
offset,\n          nextLine,\n          next - nextOffset,\n        ]);\n\n        offset = nextOffset;\n        line = nextLine;\n
pos = next;\n        break;\n\n      case AT:\n        RE_AT_END.lastIndex = pos + 1;\n        RE_AT_END.test(css);\n
    if (RE_AT_END.lastIndex === 0) {\n          next = css.length - 1;\n        } else {\n          next =
RE_AT_END.lastIndex - 2;\n        }\n        tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,
next - offset]);\n        pos = next;\n        break;\n\n      case BACKSLASH:\n        next = pos;\n        escape = true;\n
  while (css.charCodeAt(next + 1) === BACKSLASH) {\n          next += 1;\n          escape = !escape;\n        }\n
code = css.charCodeAt(next + 1);\n        if (\n          escape &&\n          (code !== SLASH &&\n          code !==
SPACE &&\n          code !== NEWLINE &&\n          code !== TAB &&\n          code !== CR &&\n          code
!== FEED)\n        ) {\n          next += 1;\n        }\n        tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
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line, next - offset]);\n        pos = next;\n        break;\n\n      default:\n        if (code === SLASH &&
css.charCodeAt(pos + 1) === ASTERISK) {\n          next = css.indexOf('*/', pos + 2) + 1;\n          if (next === 0) {\n
          if (ignore) {\n            next = css.length;\n            } else {\n            unclosed('comment');\n            }\n
}\n\n          content = css.slice(pos, next + 1);\n          lines = content.split('\\n');\n          last = lines.length - 1;\n\n
 if (last > 0) {\n            nextLine = line + last;\n            nextOffset = next - lines[last].length;\n          } else {\n
nextLine = line;\n            nextOffset = offset;\n          }\n\n          tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);\n\n          offset = nextOffset;\n          line = nextLine;\n          pos = next;\n        } else
{\n          RE_WORD_END.lastIndex = pos + 1;\n          RE_WORD_END.test(css);\n          if
(RE_WORD_END.lastIndex === 0) {\n            next = css.length - 1;\n          } else {\n            next =
RE_WORD_END.lastIndex - 2;\n          }\n\n          tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);\n          pos = next;\n        }\n\n        break;\n    }\n\n    pos++;\n  }\n\n  return tokens;\n}\n","//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n  string: [31, 39], // red\n  'at-word': [31, 39], // red\n  comment: [90, 39], // gray\n  '{':
[32, 39], // green\n  '}': [32, 39], // green\n  ':': [1, 22], // bold\n  ';': [1, 22], // bold\n  '(': [1, 22], // bold\n  ')': [1, 22],
// bold\n};\n\nfunction code(color) {\n  return `\\u001b[${color}m`;\n}\n\nfunction terminalHighlight(css) {\n  const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n  const result = [];\n  tokens.forEach(token => {\n    const
color = HIGHLIGHT_THEME[token[0]];\n    if (color) {\n      result.push(\n        token[1]\n          .split(/\\r?\\n/)\n
    .map(i => code(color[0]) + i + code(color[1]))\n          .join('\\n')\n      );\n    } else {\n      result.push(token[1]);\n
}\n  });\n  return result.join('');\n}\n\nexport default terminalHighlight;\n","// @flow\nimport supportsColor from
'supports-color';\n\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n *\n * Custom parsers can throw this error for
broken custom syntax using\n * the {@link Node#error} method.\n *\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n *\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n *\n * @example\n * // Catching and checking syntax
error\n * try {\n *   postcss.parse('a{')\n * } catch (error) {\n *   if ( error.name === 'CssSyntaxError' ) {\n *     error
//=> CssSyntaxError\n *   }\n * }\n *\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
variable', { plugin: 'postcss-vars' });\n */\nclass CssSyntaxError {\n  /**\n   * @param {string} message  - error
message\n   * @param {number} [line]   - source line of the error\n   * @param {number} [column] - source column
of the error\n   * @param {string} [source] - source code of the broken file\n   * @param {string} [file]   - absolute
path to the broken file\n   * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n   */\n
constructor(message, line, column, source, file, plugin) {\n    /**\n     * @member {string} - Always equal to
`'CssSyntaxError'`. You should\n     *                always check error type\n     *                by `error.name ===
'CssSyntaxError'` instead of\n     *                `error instanceof CssSyntaxError`, because\n     *                npm
could have several PostCSS versions.\n     *\n     * @example\n     * if ( error.name === 'CssSyntaxError' ) {\n     *
error //=> CssSyntaxError\n     * }\n     */\n    this.name = 'CssSyntaxError';\n    /**\n     * @member {string} - Error
message.\n     *\n     * @example\n     * error.message //=> 'Unclosed block'\n     */\n    this.reason = message;\n\n
if (file) {\n      /**\n       * @member {string} - Absolute path to the broken file.\n       *\n       * @example\n       *
error.file       //=> 'a.sass'\n       * error.input.file //=> 'a.css'\n       */\n      this.file = file;\n    }\n    if (source) {\n
/**\n       * @member {string} - Source code of the broken file.\n       *\n       * @example\n       * error.source
//=> 'a { b {} }'\n       * error.input.column //=> 'a b { }'\n       */\n      this.source = source;\n    }\n    if (plugin) {\n
/**\n       * @member {string} - Plugin name, if error came from plugin.\n       *\n       * @example\n       *
error.plugin //=> 'postcss-vars'\n       */\n      this.plugin = plugin;\n    }\n    if (typeof line !== 'undefined' && typeof
column !== 'undefined') {\n      /**\n       * @member {number} - Source line of the error.\n       *\n       *
@example\n       * error.line       //=> 2\n       * error.input.line //=> 4\n       */\n      this.line = line;\n      /**\n       *
@member {number} - Source column of the error.\n       *\n       * @example\n       * error.column       //=> 1\n       *
error.input.column //=> 4\n       */\n      this.column = column;\n    }\n\n    this.setMessage();\n\n    if
(Error.captureStackTrace) {\n      Error.captureStackTrace(this, CssSyntaxError);\n    }\n  }\n\n  setMessage() {\n
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/**\n     * @member {string} - Full error text in the GNU error format\n     *                    with plugin, file, line and
column.\n     *\n     * @example\n     * error.message //=> 'a.css:1:1: Unclosed block'\n     */\n    this.message =
this.plugin ? `${this.plugin}: ` : '';\n    this.message += this.file ? this.file : '<css input>';\n    if (typeof this.line !==
'undefined') {\n      this.message += `:${this.line}:${this.column}`;\n    }\n    this.message += `: ${this.reason}`;\n
}\n\n  /**\n   * Returns a few lines of CSS source that caused the error.\n   *\n   * If the CSS has an input source map
without `sourceContent`,\n   * this method will return an empty string.\n   *\n   * @param {boolean} [color] whether
arrow will be colored red by terminal\n   *                         color codes. By default, PostCSS will detect\n   *
        color support by `process.stdout.isTTY`\n   *                         and
`process.env.NODE_DISABLE_COLORS`.\n   *\n   * @example\n   * error.showSourceCode() //=> \"  4 | }\n   *
              //      5 | a {\n   *                    //    > 6 |   bad\n   *                    //        |   ^\n   *                    //      7 |
}\n   *                    //      8 | b {\"\n   *\n   * @return {string} few lines of CSS source that caused the error\n   */\n
showSourceCode(color) {\n    if (!this.source) return '';\n\n    let css = this.source;\n    if (typeof color ===
'undefined') color = supportsColor;\n    if (color) css = terminalHighlight(css);\n\n    const lines =
css.split(/\\r?\\n/);\n    const start = Math.max(this.line - 3, 0);\n    const end = Math.min(this.line + 2,
lines.length);\n\n    const maxWidth = String(end).length;\n\n    return lines\n      .slice(start, end)\n      .map((line,
index) => {\n        const number = start + 1 + index;\n        const padded = ` ${number}`.slice(-maxWidth);\n
const gutter = ` ${padded} | `;\n        if (number === this.line) {\n          const spacing =\n
gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/[^\\t]/g, ' ');\n          return `>${gutter}${line}\\n
${spacing}^`;\n        } else {\n          return ` ${gutter}${line}`;\n        }\n      })\n      .join('\\n');\n  }\n\n  /**\n   *
Returns error position, message and source code of the broken part.\n   *\n   * @example\n   * error.toString() //=>
\"CssSyntaxError: app.css:1:1: Unclosed block\n   *                    //    > 1 | a {\n   *                    //        | ^\"\n   *\n   *
@return {string} error position, message and source code\n   */\n  toString() {\n    let code =
this.showSourceCode();\n    if (code) {\n      code = `\\n\\n${code}\\n`;\n    }\n    return `${this.name}:
${this.message}${code}`;\n  }\n\n  get generated() {\n    warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.');\n    return this.input;\n  }\n\n  /**\n   * @memberof CssSyntaxError#\n   * @member {Input} input -
Input object with PostCSS internal information\n   *                         about input file. If input has source map\n   *
                from previous tool, PostCSS will use origin\n   *                         (for example, Sass) source. You can use
this\n   *                         object to get PostCSS input source.\n   *\n   * @example\n   * error.input.file //=> 'a.css'\n
* error.file       //=> 'a.sass'\n   */\n}\n\nexport default CssSyntaxError;\n","// @flow\n/* eslint-disable valid-jsdoc
*/\n\nconst defaultRaw = {\n  colon: ': ',\n  indent: '    ',\n  beforeDecl: '\\n',\n  beforeRule: '\\n',\n  beforeOpen: ' ',\n
beforeClose: '\\n',\n  beforeComment: '\\n',\n  after: '\\n',\n  emptyBody: '',\n  commentLeft: ' ',\n  commentRight: '
',\n};\n\nfunction capitalize(str) {\n  return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n
constructor(builder) {\n    this.builder = builder;\n  }\n\n  stringify(node, semicolon) {\n    this[node.type](node,
semicolon);\n  }\n\n  root(node) {\n    this.body(node);\n    if (node.raws.after) this.builder(node.raws.after);\n  }\n\n
comment(node) {\n    const left = this.raw(node, 'left', 'commentLeft');\n    const right = this.raw(node, 'right',
'commentRight');\n    this.builder(`/*${left}${node.text}${right}*/`, node);\n  }\n\n  decl(node, semicolon) {\n
const between = this.raw(node, 'between', 'colon');\n    let string = node.prop + between + this.rawValue(node,
'value');\n\n    if (node.important) {\n      string += node.raws.important || ' !important';\n    }\n\n    if (semicolon)
string += ';';\n    this.builder(string, node);\n  }\n\n  rule(node) {\n    this.block(node, this.rawValue(node,
'selector'));\n  }\n\n  atrule(node, semicolon) {\n    let name = `@${node.name}`;\n    const params = node.params ?
this.rawValue(node, 'params') : '';\n\n    if (typeof node.raws.afterName !== 'undefined') {\n      name +=
node.raws.afterName;\n    } else if (params) {\n      name += ' ';\n    }\n\n    if (node.nodes) {\n      this.block(node,
name + params);\n    } else {\n      const end = (node.raws.between || '') + (semicolon ? ';' : '');\n      this.builder(name
+ params + end, node);\n    }\n  }\n\n  body(node) {\n    let last = node.nodes.length - 1;\n    while (last > 0) {\n      if
(node.nodes[last].type !== 'comment') break;\n      last -= 1;\n    }\n\n    const semicolon = this.raw(node,
'semicolon');\n    for (let i = 0; i < node.nodes.length; i++) {\n      const child = node.nodes[i];\n      const before =
this.raw(child, 'before');\n      if (before) this.builder(before);\n      this.stringify(child, last !== i || semicolon);\n    }\n
}\n\n  block(node, start) {\n    const between = this.raw(node, 'between', 'beforeOpen');\n    this.builder(`${start +
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between}{`, node, 'start');\n\n    let after;\n    if (node.nodes && node.nodes.length) {\n      this.body(node);\n
after = this.raw(node, 'after');\n    } else {\n      after = this.raw(node, 'after', 'emptyBody');\n    }\n\n    if (after)
this.builder(after);\n    this.builder('}', node, 'end');\n  }\n\n  raw(node, own, detect) {\n    let value;\n    if (!detect)
detect = own;\n\n    // Already had\n    if (own) {\n      value = node.raws[own];\n      if (typeof value !==
'undefined') return value;\n    }\n\n    const parent = node.parent;\n\n    // Hack for first rule in CSS\n    if (detect ===
'before') {\n      if (!parent || (parent.type === 'root' && parent.first === node)) {\n        return '';\n      }\n    }\n\n    //
Floating child without parent\n    if (!parent) return defaultRaw[detect];\n\n    // Detect style by other nodes\n    const
root = node.root();\n    if (!root.rawCache) root.rawCache = {};\n    if (typeof root.rawCache[detect] !== 'undefined')
{\n      return root.rawCache[detect];\n    }\n\n    if (detect === 'before' || detect === 'after') {\n      return
this.beforeAfter(node, detect);\n    } else {\n      const method = `raw${capitalize(detect)}`;\n      if (this[method])
{\n        value = this[method](root, node);\n      } else {\n        root.walk(i => {\n          value = i.raws[own];\n          if
(typeof value !== 'undefined') return false;\n        });\n      }\n    }\n\n    if (typeof value === 'undefined') value =
defaultRaw[detect];\n\n    root.rawCache[detect] = value;\n    return value;\n  }\n\n  rawSemicolon(root) {\n    let
value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n        value =
i.raws.semicolon;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawEmptyBody(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length === 0) {\n        value =
i.raws.after;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawIndent(root) {\n    if (root.raws.indent) return root.raws.indent;\n    let value;\n    root.walk(i => {\n      const p =
i.parent;\n      if (p && p !== root && p.parent && p.parent === root) {\n        if (typeof i.raws.before !==
'undefined') {\n          const parts = i.raws.before.split('\\n');\n          value = parts[parts.length - 1];\n          value =
value.replace(/[^\\s]/g, '');\n          return false;\n        }\n      }\n    });\n    return value;\n  }\n\n
rawBeforeComment(root, node) {\n    let value;\n    root.walkComments(i => {\n      if (typeof i.raws.before !==
'undefined') {\n        value = i.raws.before;\n        if (value.indexOf('\\n') !== -1) {\n          value =
value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n    if (typeof value === 'undefined') {\n
value = this.raw(node, null, 'beforeDecl');\n    }\n    return value;\n  }\n\n  rawBeforeDecl(root, node) {\n    let
value;\n    root.walkDecls(i => {\n      if (typeof i.raws.before !== 'undefined') {\n        value = i.raws.before;\n        if
(value.indexOf('\\n') !== -1) {\n          value = value.replace(/[^\\n]+$/, '');\n        }\n        return false;\n      }\n    });\n
  if (typeof value === 'undefined') {\n      value = this.raw(node, null, 'beforeRule');\n    }\n    return value;\n  }\n\n
rawBeforeRule(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && (i.parent !== root || root.first !== i))
{\n        if (typeof i.raws.before !== 'undefined') {\n          value = i.raws.before;\n          if (value.indexOf('\\n') !== -
1) {\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return
value;\n  }\n\n  rawBeforeClose(root) {\n    let value;\n    root.walk(i => {\n      if (i.nodes && i.nodes.length > 0)
{\n        if (typeof i.raws.after !== 'undefined') {\n          value = i.raws.after;\n          if (value.indexOf('\\n') !== -1)
{\n            value = value.replace(/[^\\n]+$/, '');\n          }\n          return false;\n        }\n      }\n    });\n    return value;\n
}\n\n  rawBeforeOpen(root) {\n    let value;\n    root.walk(i => {\n      if (i.type !== 'decl') {\n        value =
i.raws.between;\n        if (typeof value !== 'undefined') return false;\n      }\n    });\n    return value;\n  }\n\n
rawColon(root) {\n    let value;\n    root.walkDecls(i => {\n      if (typeof i.raws.between !== 'undefined') {\n
value = i.raws.between.replace(/[^\\s:]/g, '');\n        return false;\n      }\n    });\n    return value;\n  }\n\n
beforeAfter(node, detect) {\n    let value;\n    if (node.type === 'decl') {\n      value = this.raw(node, null,
'beforeDecl');\n    } else if (node.type === 'comment') {\n      value = this.raw(node, null, 'beforeComment');\n    }
else if (detect === 'before') {\n      value = this.raw(node, null, 'beforeRule');\n    } else {\n      value = this.raw(node,
null, 'beforeClose');\n    }\n\n    let buf = node.parent;\n    let depth = 0;\n    while (buf && buf.type !== 'root') {\n
depth += 1;\n      buf = buf.parent;\n    }\n\n    if (value.indexOf('\\n') !== -1) {\n      const indent = this.raw(node,
null, 'indent');\n      if (indent.length) {\n        for (let step = 0; step < depth; step++) value += indent;\n      }\n    }\n\n
  return value;\n  }\n\n  rawValue(node, prop) {\n    const value = node[prop];\n    const raw = node.raws[prop];\n
if (raw && raw.value === value) {\n      return raw.raw;\n    } else {\n      return value;\n    }\n  }\n}\n\nexport
default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,
builder) {\n  const str = new Stringifier(builder);\n  str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError
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from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport
warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line   - source line in
file\n * @property {number} column - source column in file\n */\n\n/**\n * @typedef {object} source\n *
@property {Input} input    - {@link Input} with input file\n * @property {position} start - The starting position of
the node's source\n * @property {position} end   - The ending position of the node's source\n */\n\nconst
cloneNode = function(obj, parent) {\n  const cloned = new obj.constructor();\n\n  for (const i in obj) {\n    if
(!obj.hasOwnProperty(i)) continue;\n    let value = obj[i];\n    const type = typeof value;\n\n    if (i === 'parent' &&
type === 'object') {\n      if (parent) cloned[i] = parent;\n    } else if (i === 'source') {\n      cloned[i] = value;\n    }
else if (value instanceof Array) {\n      cloned[i] = value.map(j => cloneNode(j, cloned));\n    } else if (i !== 'before'
&& i !== 'after' && i !== 'between' && i !== 'semicolon') {\n      if (type === 'object' && value !== null) value =
cloneNode(value);\n      cloned[i] = value;\n    }\n  }\n\n  return cloned;\n};\n\n/**\n * All node classes inherit the
following common methods.\n *\n * @abstract\n */\nclass Node {\n  /**\n   * @param {object} [defaults] - value
for node properties\n   */\n  constructor(defaults = {}) {\n    this.raws = {};\n    for (const name in defaults) {\n
this[name] = defaults[name];\n    }\n  }\n\n  /**\n   * Returns a CssSyntaxError instance containing the original
position\n   * of the node in the source, showing line and column numbers and also\n   * a small excerpt to facilitate
debugging.\n   *\n   * If present, an input source map will be used to get the original position\n   * of the source,
even from a previous compilation step\n   * (e.g., from Sass compilation).\n   *\n   * This method produces very
useful error messages.\n   *\n   * @param {string} message     - error description\n   * @param {object} [opts]      -
options\n   * @param {string} opts.plugin - plugin name that created this error.\n   *                          PostCSS will
set it automatically.\n   * @param {string} opts.word   - a word inside a node's string that should\n   *
be highlighted as the source of the error\n   * @param {number} opts.index  - an index inside a node's string that
should\n   *                          be highlighted as the source of the error\n   *\n   * @return {CssSyntaxError} error
object to throw it\n   *\n   * @example\n   * if ( !variables[name] ) {\n   *   throw decl.error('Unknown variable ' +
name, { word: name });\n   *   // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n   *   //   color:
$black\n   *   // a\n   *   //         ^\n   *   //   background: white\n   * }\n   */\n  error(message, opts = {}) {\n    if
(this.source) {\n      const pos = this.positionBy(opts);\n      return this.source.input.error(message, pos.line,
pos.column, opts);\n    } else {\n      return new CssSyntaxError(message);\n    }\n  }\n\n  /**\n   * This method is
provided as a convenience wrapper for {@link Result#warn}.\n   *\n   * @param {Result} result      - the {@link
Result} instance\n   *                          that will receive the warning\n   * @param {string} text        - warning
message\n   * @param {object} [opts]      - options\n   * @param {string} opts.plugin - plugin name that created this
warning.\n   *                          PostCSS will set it automatically.\n   * @param {string} opts.word   - a word
inside a node's string that should\n   *                          be highlighted as the source of the warning\n   * @param
{number} opts.index  - an index inside a node's string that should\n   *                          be highlighted as the
source of the warning\n   *\n   * @return {Warning} created warning object\n   *\n   * @example\n   * const plugin
= postcss.plugin('postcss-deprecated', () => {\n   *   return (root, result) => {\n   *     root.walkDecls('bad', decl =>
{\n   *       decl.warn(result, 'Deprecated property bad');\n   *     });\n   *   };\n   * });\n   */\n  warn(result, text, opts)
{\n    const data = { node: this };\n    for (const i in opts) data[i] = opts[i];\n    return result.warn(text, data);\n  }\n\n
/**\n   * Removes the node from its parent and cleans the parent properties\n   * from the node and its children.\n
*\n   * @example\n   * if ( decl.prop.match(/^-webkit-/) ) {\n   *   decl.remove();\n   * }\n   *\n   * @return {Node}
node to make calls chain\n   */\n  remove() {\n    if (this.parent) {\n      this.parent.removeChild(this);\n    }\n
this.parent = undefined;\n    return this;\n  }\n\n  /**\n   * Returns a CSS string representing the node.\n   *\n   *
@param {stringifier|syntax} [stringifier] - a syntax to use\n   *                          in string generation\n
*\n   * @return {string} CSS string of this node\n   *\n   * @example\n   * postcss.rule({ selector: 'a' }).toString()
//=> \"a {}\"\n   */\n  toString(stringifier = stringify) {\n    if (stringifier.stringify) stringifier = stringifier.stringify;\n
  let result = '';\n    stringifier(this, i => {\n      result += i;\n    });\n    return result;\n  }\n\n  /**\n   * Returns a clone
of the node.\n   *\n   * The resulting cloned node and its (cloned) children will have\n   * a clean parent and code
style properties.\n   *\n   * @param {object} [overrides] - new properties to override in the clone.\n   *\n   *
@example\n   * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n   * cloned.raws.before  //=> undefined\n
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* cloned.parent       //=> undefined\n   * cloned.toString()   //=> -moz-transform: scale(0)\n   *\n   * @return {Node}
clone of the node\n   */\n  clone(overrides = {}) {\n    const cloned = cloneNode(this);\n    for (const name in
overrides) {\n      cloned[name] = overrides[name];\n    }\n    return cloned;\n  }\n\n  /**\n   * Shortcut to clone the
node and insert the resulting cloned node\n   * before the current node.\n   *\n   * @param {object} [overrides] - new
properties to override in the clone.\n   *\n   * @example\n   * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n   *\n
 * @return {Node} - new node\n   */\n  cloneBefore(overrides = {}) {\n    const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n    return cloned;\n  }\n\n  /**\n   * Shortcut to clone the node and insert the
resulting cloned node\n   * after the current node.\n   *\n   * @param {object} [overrides] - new properties to
override in the clone.\n   *\n   * @return {Node} - new node\n   */\n  cloneAfter(overrides = {}) {\n    const cloned
= this.clone(overrides);\n    this.parent.insertAfter(this, cloned);\n    return cloned;\n  }\n\n  /**\n   * Inserts node(s)
before the current node and removes the current node.\n   *\n   * @param {...Node} nodes - node(s) to replace
current one\n   *\n   * @example\n   * if ( atrule.name == 'mixin' ) {\n   *
atrule.replaceWith(mixinRules[atrule.params]);\n   * }\n   *\n   * @return {Node} current node to methods chain\n
*/\n  replaceWith(...nodes) {\n    if (this.parent) {\n      nodes.forEach(node => {\n        this.parent.insertBefore(this,
node);\n      });\n\n      this.remove();\n    }\n\n    return this;\n  }\n\n  /**\n   * Removes the node from its current
parent and inserts it\n   * at the end of `newParent`.\n   *\n   * This will clean the `before` and `after` code {@link
Node#raws} data\n   * from the node and replace them with the indentation style of `newParent`.\n   * It will also
clean the `between` property\n   * if `newParent` is in another {@link Root}.\n   *\n   * @param {Container}
newParent - container node where the current node\n   *                                   will be moved\n   *\n   * @example\n
* atrule.moveTo(atrule.root());\n   *\n   * @return {Node} current node to methods chain\n   */\n
moveTo(newParent) {\n    this.cleanRaws(this.root() === newParent.root());\n    this.remove();\n
newParent.append(this);\n    return this;\n  }\n\n  /**\n   * Removes the node from its current parent and inserts it
into\n   * a new parent before `otherNode`.\n   *\n   * This will also clean the node’s code style properties just as it
would\n   * in {@link Node#moveTo}.\n   *\n   * @param {Node} otherNode - node that will be before current
node\n   *\n   * @return {Node} current node to methods chain\n   */\n  moveBefore(otherNode) {\n
this.cleanRaws(this.root() === otherNode.root());\n    this.remove();\n    otherNode.parent.insertBefore(otherNode,
this);\n    return this;\n  }\n\n  /**\n   * Removes the node from its current parent and inserts it into\n   * a new parent
after `otherNode`.\n   *\n   * This will also clean the node’s code style properties just as it would\n   * in {@link
Node#moveTo}.\n   *\n   * @param {Node} otherNode - node that will be after current node\n   *\n   * @return
{Node} current node to methods chain\n   */\n  moveAfter(otherNode) {\n    this.cleanRaws(this.root() ===
otherNode.root());\n    this.remove();\n    otherNode.parent.insertAfter(otherNode, this);\n    return this;\n  }\n\n
/**\n   * Returns the next child of the node’s parent.\n   * Returns `undefined` if the current node is the last child.\n
*\n   * @return {Node|undefined} next node\n   *\n   * @example\n   * if ( comment.text === 'delete next' ) {\n   *
const next = comment.next();\n   *   if ( next ) {\n   *     next.remove();\n   *   }\n   * }\n   */\n  next() {\n    const
index = this.parent.index(this);\n    return this.parent.nodes[index + 1];\n  }\n\n  /**\n   * Returns the previous child
of the node’s parent.\n   * Returns `undefined` if the current node is the first child.\n   *\n   * @return
{Node|undefined} previous node\n   *\n   * @example\n   * const annotation = decl.prev();\n   * if ( annotation.type
== 'comment' ) {\n   *  readAnnotation(annotation.text);\n   * }\n   */\n  prev() {\n    const index =
this.parent.index(this);\n    return this.parent.nodes[index - 1];\n  }\n\n  toJSON() {\n    const fixed = {};\n\n    for
(const name in this) {\n      if (!this.hasOwnProperty(name)) continue;\n      if (name === 'parent') continue;\n
const value = this[name];\n\n      if (value instanceof Array) {\n        fixed[name] = value.map(i => {\n          if
(typeof i === 'object' && i.toJSON) {\n            return i.toJSON();\n          } else {\n            return i;\n          }\n
});\n      } else if (typeof value === 'object' && value.toJSON) {\n        fixed[name] = value.toJSON();\n      } else
{\n        fixed[name] = value;\n      }\n    }\n\n    return fixed;\n  }\n\n  /**\n   * Returns a {@link Node#raws} value.
If the node is missing\n   * the code style property (because the node was manually built or cloned),\n   * PostCSS
will try to autodetect the code style property by looking\n   * at other nodes in the tree.\n   *\n   * @param {string}
prop          - name of code style property\n   * @param {string} [defaultType] - name of default value, it can be
missed\n   *                                   if the value is the same as prop\n   *\n   * @example\n   * const root =
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postcss.parse('a { background: white }');\n * root.nodes[0].append({ prop: 'color', value: 'black' });\n * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> ' '\n *\n * @return {string} code style value\n */\n raw(prop, defaultType) {\n const str = new Stringifier();\n return str.raw(this, prop, defaultType);\n }\n\n /**\n * Finds the Root instance of the node's tree.\n *\n * @example\n * root.nodes[0].nodes[0].root() === root\n *\n * @return {Root} root parent\n */\n root() {\n let result = this;\n while (result.parent) result = result.parent;\n return result;\n }\n\n cleanRaws(keepBetween) {\n delete this.raws.before;\n delete this.raws.after;\n if (!keepBetween) delete this.raws.between;\n }\n\n positionInside(index) {\n const string = this.toString();\n let column = this.source.start.column;\n let line = this.source.start.line;\n\n for (let i = 0; i < index; i++) {\n if (string[i] === '\\n') {\n column = 1;\n line += 1;\n } else {\n column += 1;\n }\n }\n\n return { line, column };\n }\n\n positionBy(opts) {\n let pos = this.source.start;\n if (opts.index) {\n pos = this.positionInside(opts.index);\n } else if (opts.word) {\n const index = this.toString().indexOf(opts.word);\n if (index !== -1) pos = this.positionInside(index);\n }\n return pos;\n }\n\n removeSelf() {\n warnOnce('Node#removeSelf is deprecated. Use Node#remove.');\n return this.remove();\n }\n\n replace(nodes) {\n warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n return this.replaceWith(nodes);\n }\n\n style(own, detect) {\n warnOnce('Node#style() is deprecated. Use Node#raw()');\n return this.raw(own, detect);\n }\n\n cleanStyles(keepBetween) {\n warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws()');\n return this.cleanRaws(keepBetween);\n }\n\n get before() {\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n return this.raws.before;\n }\n\n set before(val) {\n warnOnce('Node#before is deprecated. Use Node#raws.before');\n this.raws.before = val;\n }\n\n get between() {\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n return this.raws.between;\n }\n\n set between(val) {\n warnOnce('Node#between is deprecated. Use Node#raws.between');\n this.raws.between = val;\n }\n\n /**\n * @memberof Node#\n * @member {string} type - String representing the node's type.\n * Possible values are `root`, `atrule`, `rule`,\n * `decl`, or `comment`.\n *\n * @example\n * postcss.decl({ prop: 'color', value: 'black' }).type //=> 'decl'\n */\n\n /**\n * @memberof Node#\n * @member {Container} parent - the node's parent node.\n *\n * @example\n * root.nodes[0].parent == root;\n */\n\n /**\n * @memberof Node#\n * @member {source} source - the input source of the node\n *\n * The property is used in source map generation.\n *\n * If you create a node manually (e.g., with `postcss.decl()`),\n * that node will not have a `source` property and will be absent\n * from the source map. For this reason, the plugin developer should\n * consider cloning nodes to create new ones (in which case the new node's\n * source will reference the original, cloned node) or setting\n * the `source` property manually.\n *\n * ```js\n * // Bad\n * const prefixed = postcss.decl({\n * prop: '-moz-' + decl.prop,\n * value: decl.value\n * });\n *\n * // Good\n * const prefixed = decl.clone({ prop: '-moz-' + decl.prop });\n * ```\n *\n * ```js\n * if ( atrule.name == 'add-link' ) {\n * const rule = postcss.rule({ selector: 'a', source: atrule.source });\n * atrule.parent.insertBefore(atrule, rule);\n * }\n * ```\n *\n * @example\n * decl.source.input.from //=> '/home/ai/a.sass'\n * decl.source.start //=> { line: 10, column: 2 }\n * decl.source.end //=> { line: 10, column: 12 }\n */\n\n /**\n * @memberof Node#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n * * `afterName`: the space between the at-rule name and its parameters.\n * * `left`: the space symbols between `/*` and the comment's text.\n * * `right`: the space symbols between the comment's text\n * and <code>*/</code>.\n * * `important`: the content of the important statement,\n * if it is not just `!important`.\n *\n * PostCSS cleans selectors, declaration values and at-rule parameters\n * from comments and extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a

{\\n  color:black\\n}')\n   * root.first.first.raws //=> { before: '\\n  ', between: ':' }\n   */\n}\n\nexport default Node;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.type       //=> 'decl'\n * decl.toString() //=> ' color: black'\n */\nclass Declaration extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'decl';\n  }\n\n  get _value() {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    return this.raws.value;\n  }\n\n  set _value(val) {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    this.raws.value = val;\n  }\n\n  get _important() {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    return this.raws.important;\n  }\n\n  set _important(val) {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    this.raws.important = val;\n  }\n\n  /**\n   * @memberof Declaration#\n   * @member {string} prop - the declaration’s property name\n   *\n   * @example\n   * const root = postcss.parse('a { color: black }');\n   * const decl = root.first.first;\n   * decl.prop //=> 'color'\n   */\n\n  /**\n   * @memberof Declaration#\n   * @member {string} value - the declaration’s value\n   *\n   * @example\n   * const root = postcss.parse('a { color: black }');\n   * const decl = root.first.first;\n   * decl.value //=> 'black'\n   */\n\n  /**\n   * @memberof Declaration#\n   * @member {boolean} important - `true` if the declaration\n   *                                has an !important annotation.\n   *\n   * @example\n   * const root = postcss.parse('a { color: black !important; color: red }');\n   * root.first.first.important //=> true\n   * root.first.last.important  //=> undefined\n   */\n\n  /**\n   * @memberof Declaration#\n   * @member {object} raws - Information to generate byte-to-byte equal\n   *                         node string as it was in the origin input.\n   *\n   * Every parser saves its own properties,\n   * but the default CSS parser uses:\n   *\n   * * `before`: the space symbols before the node. It also stores `*`\n   *   and `_` symbols before the declaration (IE hack).\n   * * `between`: the symbols between the property and value\n   *   for declarations, selector and `{` for rules, or last parameter\n   *   and `{` for at-rules.\n   * * `important`: the content of the important statement,\n   *   if it is not just `!important`.\n   *\n   * PostCSS cleans declaration from comments and extra spaces,\n   * but it stores origin content in raws properties.\n   * As such, if you don’t change a declaration’s value,\n   * PostCSS will use the raw value with comments.\n   *\n   * @example\n   * const root = postcss.parse('a {\\n  color:black\\n}')\n   * root.first.first.raws //=> { before: '\\n  ', between: ':' }\n   */\n}\n\nexport default Declaration;\n","// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a comment between declarations or statements (rule and at-rules).\n *\n * Comments inside selectors, at-rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n *\n * @extends Node\n */\nclass Comment extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'comment';\n  }\n\n  get left() {\n    warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n    return this.raws.left;\n  }\n\n  set left(val) {\n    warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n    this.raws.left = val;\n  }\n\n  get right() {\n    warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n    return this.raws.right;\n  }\n\n  set right(val) {\n    warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n    this.raws.right = val;\n  }\n\n  /**\n   * @memberof Comment#\n   * @member {string} text - the comment’s text\n   */\n\n  /**\n   * @memberof Comment#\n   * @member {object} raws - Information to generate byte-to-byte equal\n   *                         node string as it was in the origin input.\n   *\n   * Every parser saves its own properties,\n   * but the default CSS parser uses:\n   *\n   * * `before`: the space symbols before the node.\n   * * `left`: the space symbols between `/*` and the comment’s text.\n   * * `right`: the space symbols between the comment’s text.\n   */\n}\n\nexport default Comment;\n","// @flow\nimport Declaration from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n  constructor(input) {\n    this.input = input;\n\n    this.pos = 0;\n    this.root = new Root();\n    this.current = this.root;\n    this.spaces = '';\n    this.semicolon = false;\n\n    this.root.source = { input, start: { line: 1, column: 1 } };\n  }\n\n  tokenize() {\n    this.tokens = tokenizer(this.input);\n  }\n\n  loop() {\n    let token;\n    while (this.pos < this.tokens.length) {\n      token = this.tokens[this.pos];\n\n      switch (token[0]) {\n        case 'space':\n        case ';':\n          this.spaces += token[1];\n          break;\n\n        case '}':\n          this.end(token);\n          break;\n\n        case 'comment':\n          this.comment(token);\n          break;\n\n        case 'at-word':\n          this.atrule(token);\n          break;\n\n        case

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'{':\n        this.emptyRule(token);\n        break;\n\n      default:\n        this.other();\n        break;\n    }\n\n
this.pos += 1;\n  }\n  this.endFile();\n }\n\n comment(token) {\n  const node = new Comment();\n
this.init(node, token[2], token[3]);\n  node.source.end = { line: token[4], column: token[5] };\n\n  const text =
token[1].slice(2, -2);\n  if (/^\\s*$/.test(text)) {\n    node.text = '';\n    node.raws.left = text;\n    node.raws.right
= '';\n  } else {\n    const match = text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n    node.text = match[2];\n
node.raws.left = match[1];\n    node.raws.right = match[3];\n  }\n }\n\n emptyRule(token) {\n  const node =
new Rule();\n  this.init(node, token[2], token[3]);\n  node.selector = '';\n  node.raws.between = '';\n  this.current
= node;\n }\n\n other() {\n  let token;\n  let end = false;\n  let type = null;\n  let colon = false;\n  let bracket =
null;\n  const brackets = [];\n\n  const start = this.pos;\n  while (this.pos < this.tokens.length) {\n    token =
this.tokens[this.pos];\n    type = token[0];\n\n    if (type === '(' || type === '[') {\n      if (!bracket) bracket =
token;\n      brackets.push(type === '(' ? ')' : ']');\n    } else if (brackets.length === 0) {\n      if (type === ';') {\n
  if (colon) {\n        this.decl(this.tokens.slice(start, this.pos + 1));\n        return;\n      } else {\n
break;\n      }\n    } else if (type === '{') {\n      this.rule(this.tokens.slice(start, this.pos + 1));\n      return;\n
    } else if (type === '}') {\n      this.pos -= 1;\n      end = true;\n      break;\n    } else if (type === ':') {\n
    colon = true;\n    }\n  } else if (type === brackets[brackets.length - 1]) {\n    brackets.pop();\n    if
(brackets.length === 0) bracket = null;\n  }\n\n  this.pos += 1;\n  }\n  if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n    end = true;\n  }\n\n  if (brackets.length > 0) this.unclosedBracket(bracket);\n\n  if (end &&
colon) {\n    while (this.pos > start) {\n      token = this.tokens[this.pos][0];\n      if (token !== 'space' && token
!== 'comment') break;\n      this.pos -= 1;\n    }\n    this.decl(this.tokens.slice(start, this.pos + 1));\n    return;\n
}\n\n  this.unknownWord(start);\n }\n\n rule(tokens) {\n  tokens.pop();\n\n  const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n\n  node.raws.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n  this.current = node;\n }\n\n decl(tokens) {\n  const node = new
Declaration();\n  this.init(node);\n\n  const last = tokens[tokens.length - 1];\n  if (last[0] === ';') {\n
this.semicolon = true;\n    tokens.pop();\n  }\n  if (last[4]) {\n    node.source.end = { line: last[4], column:
last[5] };\n  } else {\n    node.source.end = { line: last[2], column: last[3] };\n  }\n\n  while (tokens[0][0] !==
'word') {\n    node.raws.before += tokens.shift()[1];\n  }\n  node.source.start = { line: tokens[0][2], column:
tokens[0][3] };\n\n  node.prop = '';\n  while (tokens.length) {\n    const type = tokens[0][0];\n    if (type === ':' ||
type === 'space' || type === 'comment') {\n      break;\n    }\n    node.prop += tokens.shift()[1];\n  }\n\n
node.raws.between = '';\n\n  let token;\n  while (tokens.length) {\n    token = tokens.shift();\n\n    if (token[0]
=== ':') {\n      node.raws.between += token[1];\n      break;\n    } else {\n      node.raws.between += token[1];\n
  }\n  }\n\n  if (node.prop[0] === '_' || node.prop[0] === '*') {\n    node.raws.before += node.prop[0];\n
node.prop = node.prop.slice(1);\n  }\n  node.raws.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n\n  for (let i = tokens.length - 1; i > 0; i--) {\n    token = tokens[i];\n
if (token[1] === '!important') {\n      node.important = true;\n      let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n      if (string !== ' !important') node.raws.important = string;\n
break;\n    } else if (token[1] === 'important') {\n      const cache = tokens.slice(0);\n      let str = '';\n      for (let j
= i; j > 0; j--) {\n        const type = cache[j][0];\n        if (str.trim().indexOf('!') === 0 && type !== 'space') {\n
  break;\n        }\n        str = cache.pop()[1] + str;\n      }\n      if (str.trim().indexOf('!') === 0) {\n
node.important = true;\n        node.raws.important = str;\n        tokens = cache;\n      }\n    }\n\n    if (token[0]
!== 'space' && token[0] !== 'comment') {\n      break;\n    }\n  }\n\n  this.raw(node, 'value', tokens);\n\n  if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n }\n\n atrule(token) {\n  const node = new
AtRule();\n  node.name = token[1].slice(1);\n  if (node.name === '') {\n    this.unnamedAtrule(node, token);\n
}\n  this.init(node, token[2], token[3]);\n\n  let last = false;\n  let open = false;\n  const params = [];\n\n
this.pos += 1;\n  while (this.pos < this.tokens.length) {\n    token = this.tokens[this.pos];\n\n    if (token[0] ===
';') {\n      node.source.end = { line: token[2], column: token[3] };\n      this.semicolon = true;\n      break;\n    }
else if (token[0] === '{') {\n      open = true;\n      break;\n    } else if (token[0] === '}') {\n      this.end(token);\n
    break;\n    } else {\n      params.push(token);\n    }\n\n    this.pos += 1;\n  }\n  if (this.pos ===
this.tokens.length) {\n    last = true;\n  }\n\n  node.raws.between = this.spacesFromEnd(params);\n  if
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(params.length) {\n      node.raws.afterName = this.spacesFromStart(params);\n      this.raw(node, 'params',
params);\n      if (last) {\n        token = params[params.length - 1];\n        node.source.end = { line: token[4], column:
token[5] };\n        this.spaces = node.raws.between;\n        node.raws.between = '';\n      }\n    } else {\n
node.raws.afterName = '';\n      node.params = '';\n    }\n\n    if (open) {\n      node.nodes = [];\n      this.current =
node;\n    }\n  }\n\n  end(token) {\n    if (this.current.nodes && this.current.nodes.length) {\n
this.current.raws.semicolon = this.semicolon;\n    }\n    this.semicolon = false;\n\n    this.current.raws.after =
(this.current.raws.after || '') + this.spaces;\n    this.spaces = '';\n\n    if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };\n      this.current = this.current.parent;\n    } else {\n
this.unexpectedClose(token);\n    }\n  }\n\n  endFile() {\n    if (this.current.parent) this.unclosedBlock();\n    if
(this.current.nodes && this.current.nodes.length) {\n      this.current.raws.semicolon = this.semicolon;\n    }\n
this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n  }\n\n  // Helpers\n\n  init(node, line, column)
{\n    this.current.push(node);\n\n    node.source = { start: { line, column }, input: this.input };\n    node.raws.before
= this.spaces;\n    this.spaces = '';\n    if (node.type !== 'comment') this.semicolon = false;\n  }\n\n  raw(node, prop,
tokens) {\n    let token, type;\n    const length = tokens.length;\n    let value = '';\n    let clean = true;\n    for (let i = 0;
i < length; i += 1) {\n      token = tokens[i];\n      type = token[0];\n      if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n        clean = false;\n      } else {\n        value += token[1];\n      }\n    }\n    if (!clean) {\n
const raw = tokens.reduce((all, i) => all + i[1], '');\n      node.raws[prop] = { value, raw };\n    }\n    node[prop] =
value;\n  }\n\n  spacesFromEnd(tokens) {\n    let lastTokenType;\n    let spaces = '';\n    while (tokens.length) {\n
lastTokenType = tokens[tokens.length - 1][0];\n      if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n      spaces = tokens.pop()[1] + spaces;\n    }\n    return spaces;\n  }\n\n  spacesFromStart(tokens)
{\n    let next;\n    let spaces = '';\n    while (tokens.length) {\n      next = tokens[0][0];\n      if (next !== 'space' &&
next !== 'comment') break;\n      spaces += tokens.shift()[1];\n    }\n    return spaces;\n  }\n\n  stringFrom(tokens,
from) {\n    let result = '';\n    for (let i = from; i < tokens.length; i++) {\n      result += tokens[i][1];\n    }\n
tokens.splice(from, tokens.length - from);\n    return result;\n  }\n\n  colon(tokens) {\n    let brackets = 0;\n    let
token, type, prev;\n    for (let i = 0; i < tokens.length; i++) {\n      token = tokens[i];\n      type = token[0];\n\n      if
(type === '(') {\n        brackets += 1;\n      } else if (type === ')') {\n        brackets -= 1;\n      } else if (brackets === 0
&& type === ':') {\n        if (!prev) {\n          this.doubleColon(token);\n        } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n          continue;\n        } else {\n          return i;\n        }\n      }\n\n      prev = token;\n    }\n
return false;\n  }\n\n  // Errors\n\n  unclosedBracket(bracket) {\n    throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n  }\n\n  unknownWord(start) {\n    const token = this.tokens[start];\n    throw
this.input.error('Unknown word', token[2], token[3]);\n  }\n\n  unexpectedClose(token) {\n    throw
this.input.error('Unexpected }', token[2], token[3]);\n  }\n\n  unclosedBlock() {\n    const pos =
this.current.source.start;\n    throw this.input.error('Unclosed block', pos.line, pos.column);\n  }\n\n
doubleColon(token) {\n    throw this.input.error('Double colon', token[2], token[3]);\n  }\n\n  unnamedAtrule(node,
token) {\n    throw this.input.error('At-rule without name', token[2], token[3]);\n  }\n\n
precheckMissedSemicolon(tokens) {\n    // Hook for Safe Parser\n    tokens;\n  }\n\n
checkMissedSemicolon(tokens) {\n    const colon = this.colon(tokens);\n    if (colon === false) return;\n\n    let
founded = 0;\n    let token;\n    for (let j = colon - 1; j >= 0; j--) {\n      token = tokens[j];\n      if (token[0] !==
'space') {\n        founded += 1;\n        if (founded === 2) break;\n      }\n    }\n    throw this.input.error('Missed
semicolon', token[2], token[3]);\n  }\n}\n","// @flow\nimport Parser from './parser';\nimport Input from
'./input';\n\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n    throw new Error('Option safe
was removed. ' + 'Use parser: require(\"postcss-safe-parser\")');\n  }\n\n  const input = new Input(css, opts);\n\n
const parser = new Parser(input);\n  try {\n    parser.tokenize();\n    parser.loop();\n  } catch (e) {\n    if (e.name ===
'CssSyntaxError' && opts && opts.from) {\n      if (/\\.scss$/i.test(opts.from)) {\n        e.message +=\n          '\\nYou
tried to parse SCSS with ' +\n          'the standard CSS parser; ' +\n          'try again with the postcss-scss parser';\n
} else if (/\\.less$/i.test(opts.from)) {\n        e.message +=\n          '\\nYou tried to parse Less with ' +\n          'the
standard CSS parser; ' +\n          'try again with the postcss-less parser';\n      }\n    }\n    throw e;\n  }\n\n  return
parser.root;\n}\n","// @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from
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'./rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n  return nodes.map(i => {\n    if (i.nodes) i.nodes = cleanSource(i.nodes);\n    delete i.source;\n    return i;\n  });\n}\n\n/**\n * @callback childCondition\n * @param {Node} node    - container child\n * @param {number} index - child index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n */\n\n/**\n * @callback childIterator\n * @param {Node} node    - container child\n * @param {number} index - child index\n * @return {false|undefined} returning `false` will break iteration\n */\n\n/**\n * The {@link Root}, {@link AtRule}, and {@link Rule} container nodes\n * inherit some common methods to help work with their children.\n *\n * Note that all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n *\n * @extends Node\n * @abstract\n */\nclass Container extends Node {\n  push(child) {\n    child.parent = this;\n    this.nodes.push(child);\n    return this;\n  }\n\n  /**\n   * Iterates through the container’s immediate children,\n   * calling `callback` for each child.\n   *\n   * Returning `false` in the callback will break iteration.\n   *\n   * This method only iterates through the container’s immediate children.\n   * If you need to recursively iterate through all the container’s descendant\n   * nodes, use {@link Container#walk}.\n   *\n   * Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n   * if you are mutating the array of child nodes during iteration.\n   * PostCSS will adjust the current index to match the mutations.\n   *\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * const root = postcss.parse('a { color: black; z-index: 1 }');\n   * const rule = root.first;\n   *\n   * for ( let decl of rule.nodes ) {\n   *     decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *     // Cycle will be infinite, because cloneBefore moves the current node\n   *     // to the next index\n   * }\n   *\n   * rule.each(decl => {\n   *     decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *     // Will be executed only for color and z-index\n   * });\n   */\n  each(callback) {\n    if (!this.lastEach) this.lastEach = 0;\n    if (!this.indexes) this.indexes = {};\n\n    this.lastEach += 1;\n    const id = this.lastEach;\n    this.indexes[id] = 0;\n\n    if (!this.nodes) return undefined;\n\n    let index, result;\n    while (this.indexes[id] < this.nodes.length) {\n      index = this.indexes[id];\n      result = callback(this.nodes[index], index);\n      if (result === false) break;\n\n      this.indexes[id] += 1;\n    }\n\n    delete this.indexes[id];\n\n    return result;\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each node.\n   *\n   * Like container.each(), this method is safe to use\n   * if you are mutating arrays during iteration.\n   *\n   * If you only need to iterate through the container’s immediate children,\n   * use {@link Container#each}.\n   *\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walk(node => {\n   *     // Traverses all descendant nodes.\n   * });\n   */\n  walk(callback) {\n    return this.each((child, i) => {\n      let result = callback(child, i);\n      if (result !== false && child.walk) {\n        result = child.walk(callback);\n      }\n      return result;\n    });\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each declaration node.\n   *\n   * If you pass a filter, iteration will only happen over declarations\n   * with matching properties.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   * @param {string|RegExp} [prop]   - string or regular expression\n   *                                   to filter declarations by property name\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walkDecls(decl => {\n   *   checkPropertySupport(decl.prop);\n   * });\n   *\n   * root.walkDecls('border-radius', decl => {\n   *   decl.remove();\n   * });\n   *\n   * root.walkDecls(/^background/, decl => {\n   *   decl.value = takeFirstColorFromGradient(decl.value);\n   * });\n   */\n  walkDecls(prop, callback) {\n    if (!callback) {\n      callback = prop;\n      return this.walk((child, i) => {\n        if (child.type === 'decl') {\n          return callback(child, i);\n        }\n      });\n    } else if (prop instanceof RegExp) {\n      return this.walk((child, i) => {\n        if (child.type === 'decl' && prop.test(child.prop)) {\n          return callback(child, i);\n        }\n      });\n    } else {\n      return this.walk((child, i) => {\n        if (child.type === 'decl' && child.prop === prop) {\n          return callback(child, i);\n        }\n      });\n    }\n  }\n\n  /**\n   * Traverses the container’s descendant nodes, calling callback\n   * for each rule node.\n   *\n   * If you pass a filter, iteration will only happen over rules\n   * with matching selectors.\n   *\n   * Like {@link Container#each}, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   *

@param {string|RegExp} [selector] - string or regular expression\n * to filter rules by selector\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const selectors = [];\n * root.walkRules(rule => {\n * selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses ${selectors.length} selectors`);\n */\n walkRules(selector, callback) {\n if (!callback) {\n callback = selector;\n\n return this.walk((child, i) => {\n if (child.type === 'rule') {\n return callback(child, i);\n }\n });\n } else if (selector instanceof RegExp) {\n return this.walk((child, i) => {\n if (child.type === 'rule' && selector.test(child.selector)) {\n return callback(child, i);\n }\n });\n } else {\n return this.walk((child, i) => {\n if (child.type === 'rule' && child.selector === selector) {\n return callback(child, i);\n }\n });\n }\n }\n\n /**\n * Traverses the container’s descendant nodes, calling callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that have matching names.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n * to filter at-rules by name\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule => {\n * if ( isOld(rule.name) ) rule.remove();\n * });\n *\n * let first = false;\n * root.walkAtRules('charset', rule => {\n * if ( !first ) {\n * first = true;\n * } else {\n * rule.remove();\n * }\n * });\n */\n walkAtRules(name, callback) {\n if (!callback) {\n callback = name;\n return this.walk((child, i) => {\n if (child.type === 'atrule') {\n return callback(child, i);\n }\n });\n } else if (name instanceof RegExp) {\n return this.walk((child, i) => {\n if (child.type === 'atrule' && name.test(child.name)) {\n return callback(child, i);\n }\n });\n } else {\n return this.walk((child, i) => {\n if (child.type === 'atrule' && child.name === name) {\n return callback(child, i);\n }\n });\n }\n }\n\n /**\n * Traverses the container’s descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkComments(comment => {\n * comment.remove();\n * });\n */\n walkComments(callback) {\n return this.walk((child, i) => {\n if (child.type === 'comment') {\n return callback(child, i);\n }\n });\n }\n\n /**\n * Inserts new nodes to the start of the container.\n *\n * @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 = postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({ name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n * rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) // comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n */\n append(...children) {\n children.forEach(child => {\n const nodes = this.normalize(child, this.last);\n nodes.forEach(node => this.nodes.push(node));\n });\n return this;\n }\n\n /**\n * Inserts new nodes to the end of the container.\n *\n * @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 = postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.prepend(decl1, decl2);\n *\n * root.append({ name: 'charset', params: '\"UTF-8\"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n * rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) // comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n */\n prepend(...children) {\n children = children.reverse();\n children.forEach(child => {\n const nodes = this.normalize(child, this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n for (const id in this.indexes) {\n this.indexes[id] = this.indexes[id] + nodes.length;\n }\n });\n return this;\n }\n\n cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n this.nodes.forEach(node => node.cleanRaws(keepBetween));\n }\n }\n\n /**\n * Insert new node before old node within the container.\n *\n * @param {Node|number} exist - child or child’s index.\n * @param {Node|object|string|Node[]} add

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- new node\n   *\n   * @return {Node} this node for methods chain\n   *\n   * @example\n   * rule.insertBefore(decl,
decl.clone({ prop: '-webkit-' + decl.prop }));\n   */\n  insertBefore(exist, add) {\n    exist = this.index(exist);\n\n
const type = exist === 0 ? 'prepend' : false;\n    const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
  nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n    let index;\n    for (const id in this.indexes) {\n
index = this.indexes[id];\n      if (exist <= index) {\n        this.indexes[id] = index + nodes.length;\n      }\n    }\n\n
return this;\n  }\n\n  /**\n   * Insert new node after old node within the container.\n   *\n   * @param {Node|number}
exist            - child or child's index\n   * @param {Node|object|string|Node[]} add - new node\n   *\n   * @return
{Node} this node for methods chain\n   */\n  insertAfter(exist, add) {\n    exist = this.index(exist);\n\n    const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n    nodes.forEach(node => this.nodes.splice(exist + 1, 0,
node));\n\n    let index;\n    for (const id in this.indexes) {\n      index = this.indexes[id];\n      if (exist < index) {\n
  this.indexes[id] = index + nodes.length;\n      }\n    }\n\n    return this;\n  }\n\n  remove(child) {\n    if (typeof child
!== 'undefined') {\n      warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n    } else {\n      super.remove();\n    }\n    return this;\n  }\n\n  /**\n   * Removes node
from the container and cleans the parent properties\n   * from the node and its children.\n   *\n   * @param
{Node|number} child - child or child's index\n   *\n   * @return {Node} this node for methods chain\n   *\n   *
@example\n   * rule.nodes.length  //=> 5\n   * rule.removeChild(decl);\n   * rule.nodes.length  //=> 4\n   *
decl.parent        //=> undefined\n   */\n  removeChild(child) {\n    child = this.index(child);\n
this.nodes[child].parent = undefined;\n    this.nodes.splice(child, 1);\n\n    let index;\n    for (const id in this.indexes)
{\n      index = this.indexes[id];\n      if (index >= child) {\n        this.indexes[id] = index - 1;\n      }\n    }\n\n    return
this;\n  }\n\n  /**\n   * Removes all children from the container\n   * and cleans their parent properties.\n   *\n   *
@return {Node} this node for methods chain\n   *\n   * @example\n   * rule.removeAll();\n   * rule.nodes.length
//=> 0\n   */\n  removeAll() {\n    this.nodes.forEach(node => (node.parent = undefined));\n    this.nodes = [];\n
return this;\n  }\n\n  /**\n     * Passes all declaration values within the container that match pattern\n     * through
callback, replacing those values with the returned result\n     * of callback.\n     *\n     * This method is useful if you
are using a custom unit or function\n     * and need to iterate through all values.\n     *\n     * @param
{string|RegExp} pattern      - replace pattern\n     * @param {object} opts               - options to speed up the
search\n     * @param {string|string[]} opts.props - an array of property names\n     * @param {string} opts.fast
 - string that's used\n     *                                  to narrow down values and speed up\n
the regexp search\n     * @param {function|string} callback   - string to replace pattern\n     *
or callback that returns a new\n     *                                  value.\n     *                                  The callback will
receive\n     *                                  the same arguments as those\n     *                                  passed to a
function parameter\n     *                                  of `String#replace`.\n     *\n     * @return {Node} this node for
methods chain\n     *\n     * @example\n     * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n     *   return
15 * parseInt(string) + 'px';\n     * });\n     */\n  replaceValues(pattern, opts, callback) {\n    if (!callback) {\n
callback = opts;\n      opts = {};\n    }\n\n    this.walkDecls(decl => {\n      if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n      if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
    decl.value = decl.value.replace(pattern, callback);\n    });\n\n    return this;\n  }\n\n  /**\n   * Returns `true` if
callback returns `true`\n   * for all of the container's children.\n   *\n   * @param {childCondition} condition -
iterator returns true or false.\n   *\n   * @return {boolean} is every child pass condition\n   *\n   * @example\n   *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n   */\n  every(condition) {\n    return
this.nodes.every(condition);\n  }\n\n  /**\n   * Returns `true` if callback returns `true` for (at least) one\n   * of the
container's children.\n   *\n   * @param {childCondition} condition - iterator returns true or false.\n   *\n   *
@return {boolean} is some child pass condition\n   *\n   * @example\n   * const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n   */\n  some(condition) {\n    return this.nodes.some(condition);\n  }\n\n  /**\n   * Returns a
`child`'s index within the {@link Container#nodes} array.\n   *\n   * @param {Node} child - child of the current
container.\n   *\n   * @return {number} child index\n   *\n   * @example\n   * rule.index( rule.nodes[2] ) //=> 2\n
*/\n  index(child) {\n    if (typeof child === 'number') {\n      return child;\n    } else {\n      return
this.nodes.indexOf(child);\n    }\n  }\n\n  /**\n   * The container's first child.\n   *\n   * @type {Node}\n   *\n   *
```

@example\n * rule.first == rules.nodes[0];\n */\n get first() {\n if (!this.nodes) return undefined;\n return this.nodes[0];\n }\n\n /**\n * The container's last child.\n *\n * @type {Node}\n *\n * @example\n * rule.last == rule.nodes[rule.nodes.length - 1];\n */\n get last() {\n if (!this.nodes) return undefined;\n return this.nodes[this.nodes.length - 1];\n }\n\n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n nodes = cleanSource(parse(nodes).nodes);\n } else if (!Array.isArray(nodes)) {\n if (nodes.type === 'root') {\n nodes = nodes.nodes;\n } else if (nodes.type) {\n nodes = [nodes];\n } else if (nodes.prop) {\n if (typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n } else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)];\n } else if (nodes.name) {\n nodes = [new AtRule(nodes)];\n } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n } else {\n throw new Error('Unknown node type in node creation');\n }\n }\n\n const processed = nodes.map(i => {\n if (typeof i.raws === 'undefined') i = this.rebuild(i);\n\n if (i.parent) i = i.clone();\n if (typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n i.raws.before = sample.raws.before.replace(/[^\\s]/g, '');\n }\n }\n i.parent = this;\n return i;\n });\n\n return processed;\n }\n\n rebuild(node, parent) {\n let fix;\n if (node.type === 'root') {\n fix = new Root();\n } else if (node.type === 'atrule') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n fix = new Rule();\n } else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment') {\n fix = new Comment();\n }\n\n for (const i in node) {\n if (i === 'nodes') {\n fix.nodes = node.nodes.map(j => this.rebuild(j, fix));\n } else if (i === 'parent' && parent) {\n fix.parent = parent;\n } else if (node.hasOwnProperty(i)) {\n fix[i] = node[i];\n }\n }\n\n return fix;\n }\n\n eachInside(callback) {\n warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.');\n return this.walk(callback);\n }\n\n eachDecl(prop, callback) {\n warnOnce('Container#eachDecl is deprecated. ' + 'Use Container#walkDecls instead.');\n return this.walkDecls(prop, callback);\n }\n\n eachRule(selector, callback) {\n warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.');\n return this.walkRules(selector, callback);\n }\n\n eachAtRule(name, callback) {\n warnOnce('Container#eachAtRule is deprecated. ' + 'Use Container#walkAtRules instead.');\n return this.walkAtRules(name, callback);\n }\n\n eachComment(callback) {\n warnOnce('Container#eachComment is deprecated. ' + 'Use Container#walkComments instead.');\n return this.walkComments(callback);\n }\n\n get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n }\n\n set semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n }\n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n }\n\n set after(val) {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n this.raws.after = val;\n }\n\n /**\n * @memberof Container#\n * @member {Node[]} nodes - an array containing the container's children\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * root.nodes.length //=> 1\n * root.nodes[0].selector //=> 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n */\n}\n\nexport default Container;\n","// @flow\nimport Container from './container';\nimport warnOnce from './warn-once';\n\n/**\n * Represents an at-rule.\n *\n * If it's followed in the CSS by a {} block, this node will have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('@charset \"UTF-8\"; @media print {}');\n *\n * const charset = root.first;\n * charset.type //=> 'atrule'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes //=> []\n */\nclass AtRule extends Container {\n constructor(defaults) {\n super(defaults);\n this.type = 'atrule';\n }\n\n append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return this.raws.afterName;\n }\n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n this.raws.afterName = val;\n }\n\n get _params() {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n }\n\n set _params(val) {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n }\n\n /**\n

```
* @memberof AtRule#\n   * @member {string} name - the at-rule's name immediately follows the `@`\n   *\n   *
@example\n   * const root  = postcss.parse('@media print {}');\n   * media.name //=> 'media'\n   * const media =
root.first;\n   */\n\n  /**\n   * @memberof AtRule#\n   * @member {string} params - the at-rule's parameters, the
values\n   *                                  that follow the at-rule's name but precede\n   *                                  any {} block\n   *\n   *
@example\n   * const root  = postcss.parse('@media print, screen {}');\n   * const media = root.first;\n   *
media.params //=> 'print, screen'\n   */\n\n  /**\n   * @memberof AtRule#\n   * @member {object} raws -
Information to generate byte-to-byte equal\n   *                                  node string as it was in the origin input.\n   *\n   *
Every parser saves its own properties,\n   * but the default CSS parser uses:\n   *\n   * * `before`: the space symbols
before the node. It also stores `*`\n   *   and `_` symbols before the declaration (IE hack).\n   * * `after`: the space
symbols after the last child of the node\n   *   to the end of the node.\n   * * `between`: the symbols between the
property and value\n   *   for declarations, selector and `{` for rules, or last parameter\n   *   and `{` for at-rules.\n   *
* `semicolon`: contains true if the last child has\n   *   an (optional) semicolon.\n   * * `afterName`: the space
between the at-rule name and its parameters.\n   *\n   * PostCSS cleans at-rule parameters from comments and extra
spaces,\n   * but it stores origin content in raws properties.\n   * As such, if you don't change a declaration's value,\n
 * PostCSS will use the raw value with comments.\n   *\n   * @example\n   * const root = postcss.parse('
@media\\nprint {\\n}')\n   * root.first.first.raws //=> { before: '  ',\n   *                                  //     between: ' ',\n   *
   //     afterName: '\\n',\n   *                                  //     after: '\\n' }\n   */\n}\n\nexport default AtRule;\n","// @flow\n/**\n *
Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n
* const list = postcss.list;\n *\n * @namespace list\n */\nconst list = {\n  split(string, separators, last) {\n    const
array = [];\n    let current = '';\n    let split = false;\n\n    let func = 0;\n    let quote = false;\n    let escape = false;\n\n
for (let i = 0; i < string.length; i++) {\n      const letter = string[i];\n\n      if (quote) {\n        if (escape) {\n
escape = false;\n        } else if (letter === '\\\\') {\n          escape = true;\n        } else if (letter === quote) {\n
quote = false;\n        }\n      } else if (letter === '\"' || letter === \'"\') {\n        quote = letter;\n      } else if (letter ===
'(') {\n        func += 1;\n      } else if (letter === ')') {\n        if (func > 0) func -= 1;\n      } else if (func === 0) {\n
if (separators.indexOf(letter) !== -1) split = true;\n      }\n\n      if (split) {\n        if (current !== '')
array.push(current.trim());\n        current = '';\n        split = false;\n      } else {\n        current += letter;\n      }\n
}\n\n    if (last || current !== '') array.push(current.trim());\n    return array;\n  },\n\n  /**\n   * Safely splits space-
separated values (such as those for `background`,\n   * `border-radius`, and other shorthand properties).\n   *\n   *
@param {string} string - space-separated values\n   *\n   * @return {string[]} splitted values\n   *\n   * @example\n
 * postcss.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']\n   */\n  space(string) {\n    const spaces =
[' ', '\\n', '\\t'];\n    return list.split(string, spaces);\n  },\n\n  /**\n   * Safely splits comma-separated values (such as
those for `transition-*`\n   * and `background` properties).\n   *\n   * @param {string} string - comma-separated
values\n   *\n   * @return {string[]} splitted values\n   *\n   * @example\n   * postcss.list.comma('black, linear-
gradient(white, black)')\n   * //=> ['black', 'linear-gradient(white, black)']\n   */\n  comma(string) {\n    const comma
= ',';\n    return list.split(string, [comma], true);\n  },\n};\n\nexport default list;\n","// @flow\nimport './at-rule'; //
break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport warnOnce from './warn-
once';\nimport list from './list';\n\n/**\n * Represents a CSS rule: a selector followed by a declaration block.\n *\n *
@extends Container\n *\n * @example\n * const root = postcss.parse('a{}');\n * const rule = root.first;\n * rule.type
    //=> 'rule'\n * rule.toString() //=> 'a{}'\n */\nclass Rule extends Container {\n  constructor(defaults) {\n
super(defaults);\n    this.type = 'rule';\n    if (!this.nodes) this.nodes = [];\n  }\n\n  /**\n   * An array containing the
rule's individual selectors.\n   * Groups of selectors are split at commas.\n   *\n   * @type {string[]}\n   *\n   *
@example\n   * const root = postcss.parse('a, b { }');\n   * const rule = root.first;\n   *\n   * rule.selector  //=> 'a, b'\n
* rule.selectors //=> ['a', 'b']\n   *\n   * rule.selectors = ['a', 'strong'];\n   * rule.selector //=> 'a, strong'\n   */\n  get
selectors() {\n    return list.comma(this.selector);\n  }\n\n  set selectors(values) {\n    const match = this.selector ?
this.selector.match(/,\\s*/) : null;\n    const sep = match ? match[0] : `,${this.raw('between', 'beforeOpen')}`;\n
this.selector = values.join(sep);\n  }\n\n  get _selector() {\n    warnOnce('Rule#_selector is deprecated. Use
Rule#raws.selector');\n    return this.raws.selector;\n  }\n\n  set _selector(val) {\n    warnOnce('Rule#_selector is
deprecated. Use Rule#raws.selector');\n    this.raws.selector = val;\n  }\n\n  /**\n   * @memberof Rule#\n   *
```

@member {string} selector - the rule’s full selector represented\n * as a string\n *\n * @example\n * const root = postcss.parse('a, b { }');\n * const rule = root.first;\n * rule.selector //=> 'a, b'\n */\n\n /**\n * @memberof Rule#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack).\n * * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n *\n * PostCSS cleans selectors from comments and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don’t change a declaration’s value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a {\\n color:black\\n}')\n * root.first.first.raws //=> { before: '', between: ' ', after: '\\n' }\n */\n}\n\nexport default Rule;\n","// @flow\n/**\n * Represents a plugin’s warning. It can be created using {@link Node#warn}.\n *\n * @example\n * if ( decl.important ) {\n * decl.warn(result, 'Avoid !important', { word: '!important' });\n * }\n */\nclass Warning {\n /**\n * @param {string} text - warning message\n * @param {Object} [opts] - warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string} opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node string that caused\n * the warning\n * @param {string} opts.plugin - name of the plugin that created\n * this warning. {@link Result#warn} fills\n * this property automatically.\n */\n constructor(text, opts = {}) {\n /**\n * @member {string} - Type to filter warnings from\n * {@link Result#messages}. Always equal\n * to `\"warning\"`.\n *\n * @example\n * const nonWarning = result.messages.filter(i => i.type !== 'warning')\n */\n this.type = 'warning';\n /**\n * @member {string} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid !important'\n */\n this.text = text;\n\n if (opts.node && opts.node.source) {\n const pos = opts.node.positionBy(opts);\n /**\n * @member {number} - Line in the input file\n * with this warning’s source\n *\n * @example\n * warning.line //=> 5\n */\n this.line = pos.line;\n /**\n * @member {number} - Column in the input file\n * with this warning’s source.\n *\n * @example\n * warning.column //=> 6\n */\n this.column = pos.column;\n }\n\n for (const opt in opts) this[opt] = opts[opt];\n }\n\n /**\n * Returns a warning position and message.\n *\n * @example\n * warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'\n *\n * @return {string} warning position and message\n */\n toString() {\n if (this.node) {\n return this.node.error(this.text, {\n plugin: this.plugin,\n index: this.index,\n word: this.word,\n }).message;\n } else if (this.plugin) {\n return `${this.plugin}: ${this.text}`;\n } else {\n return this.text;\n }\n }\n\n /**\n * @memberof Warning#\n * @member {string} plugin - The name of the plugin that created\n * it will fill this property automatically.\n * this warning. When you call {@link Node#warn}\n *\n * @example\n * warning.plugin //=> 'postcss-important'\n */\n\n /**\n * @memberof Warning#\n * @member {Node} node - Contains the CSS node that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n */\n}\n\nexport default Warning;\n","// @flow\nimport Warning from './warning';\n\n/**\n * @typedef {object} Message\n * @property {string} type - message type\n * @property {string} plugin - source PostCSS plugin name\n */\n\n/**\n * Provides the result of the PostCSS transformations.\n *\n * A Result instance is returned by {@link LazyResult#then}\n * or {@link Root#toResult} methods.\n *\n * @example\n * postcss([cssnext]).process(css).then(function (result) {\n * console.log(result.css);\n * });\n *\n * @example\n * var result2 = postcss.parse(css).toResult();\n */\nclass Result {\n /**\n * @param {Processor} processor - processor used for this transformation.\n * @param {Root} root - Root node after all transformations.\n * @param {processOptions} opts - options from the {@link Processor#process}\n * or {@link Root#toResult}\n */\n constructor(processor, root, opts) {\n /**\n * @member {Processor} - The Processor instance used\n * for this transformation.\n *\n * @example\n * for ( let plugin of result.processor.plugins) {\n * if ( plugin.postcssPlugin === 'postcss-bad' ) {\n * throw 'postcss-good is

incompatible with postcss-bad';\n  *  }\n  * });\n  */\n  this.processor = processor;\n  /**\n  * @member {Message[]} - Contains messages from plugins\n  *  (e.g., warnings or custom messages).\n  *  Each message should have type\n  *  and plugin properties.\n  *\n  * @example\n  * postcss.plugin('postcss-min-browser', () => {\n  *  return (root, result) => {\n  *  var browsers = detectMinBrowsersByCanIUse(root);\n  *  result.messages.push({\n  *  type: 'min-browser',\n  *  plugin: 'postcss-min-browser',\n  *  browsers: browsers\n  *  });\n  *  };\n  * });\n  */\n  this.messages = [];\n  /**\n  * @member {Root} - Root node after all transformations.\n  *\n  * @example\n  * root.toResult().root == root;\n  */\n  this.root = root;\n  /**\n  * @member {processOptions} - Options from the {@link Processor#process}\n  *  or {@link Root#toResult} call\n  *  that produced this Result instance.\n  *\n  * @example\n  * root.toResult(opts).opts == opts;\n  */\n  this.opts = opts;\n  /**\n  * @member {string} - A CSS string representing of {@link Result#root}.\n  *\n  * @example\n  * postcss.parse('a{}').toResult().css //=> \"a{}\"\n  */\n  this.css = undefined;\n  /**\n  * @member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n  *  class from the `source-map` library,\n  *  representing changes\n  *  to the {@link Result#root} instance.\n  *\n  * @example\n  * result.map.toJSON() //=> { version: 3, file: 'a.css', … }\n  *\n  * @example\n  * if ( result.map ) {\n  *  fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n  * }\n  */\n  this.map = undefined;\n  }\n\n  /**\n  * Returns for @{link Result#css} content.\n  *\n  * @example\n  * result + '' === result.css\n  *\n  * @return {string} string representing of {@link Result#root}\n  */\n  toString() {\n  return this.css;\n  }\n\n  /**\n  * Creates an instance of {@link Warning} and adds it\n  * to {@link Result#messages}.\n  *\n  * @param {string} text  - warning message\n  * @param {Object} [opts]  - warning options\n  * @param {Node}  opts.node  - CSS node that caused the warning\n  * @param {string} opts.word  - word in CSS source that caused the warning\n  * @param {number} opts.index  - index in CSS node string that caused\n  *  the warning\n  * @param {string} opts.plugin - name of the plugin that created\n  *  this warning. {@link Result#warn} fills\n  *  this property automatically.\n  *\n  * @return {Warning} created warning\n  */\n  warn(text, opts = {}) {\n  if (!opts.plugin) {\n  if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n  opts.plugin = this.lastPlugin.postcssPlugin;\n  }\n  }\n\n  const warning = new Warning(text, opts);\n  this.messages.push(warning);\n\n  return warning;\n  }\n\n  /**\n  * Returns warnings from plugins. Filters {@link Warning} instances\n  * from {@link Result#messages}.\n  *\n  * @example\n  * result.warnings().forEach(warn => {\n  * console.warn(warn.toString());\n  * });\n  *\n  * @return {Warning[]} warnings from plugins\n  */\n  warnings() {\n  return this.messages.filter(i => i.type === 'warning');\n  }\n\n  /**\n  * An alias for the {@link Result#css} property.\n  * Use it with syntaxes that generate non-CSS output.\n  * @type {string}\n  *\n  * @example\n  * result.css === result.content;\n  */\n  get content() {\n  return this.css;\n  }\n}\n\nexport default Result;\n","// @flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from './result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n  return typeof obj === 'object' && typeof obj.then === 'function';\n}\n\n/**\n * @callback onFulfilled\n * @param {Result} result\n */\n\n/**\n * @callback onRejected\n * @param {Error} error\n */\n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n *\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n * const lazy = postcss([cssnext]).process(css);\n */\nclass LazyResult {\n  constructor(processor, css, opts) {\n  this.stringified = false;\n  this.processed = false;\n\n  let root;\n  if (typeof css === 'object' && css.type === 'root') {\n  root = css;\n  } else if (css instanceof LazyResult || css instanceof Result) {\n  root = css.root;\n  if (css.map) {\n  if (typeof opts.map === 'undefined') opts.map = {};\n  if (!opts.map.inline) opts.map.inline = false;\n  opts.map.prev = css.map;\n  }\n  } else {\n  let parser = parse;\n  if (opts.syntax) parser = opts.syntax.parse;\n  if (opts.parser) parser = opts.parser;\n  if (parser.parse) parser = parser.parse;\n\n  try {\n  root = parser(css, opts);\n  } catch (error) {\n  this.error = error;\n  }\n  }\n\n  this.result = new Result(processor, root, opts);\n  }\n\n  /**\n  * Returns a {@link Processor} instance, which will be used\n  * for CSS transformations.\n  * @type {Processor}\n  */\n  get processor() {\n  return this.result.processor;\n  }\n\n  /**\n  * Options from the {@link Processor#process} call.\n  * @type {processOptions}\n  */\n  get opts() {\n

return this.result.opts;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins, converts `Root`\n   * to a CSS string and returns {@link Result#css}.\n   *\n   * This property will only work with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   * @see Result#css\n   */\n  get css() {\n    return this.stringify().css;\n  }\n\n  /**\n   * An alias for the `css` property. Use it with syntaxes\n   * that generate non-CSS output.\n   *\n   * This property will only work with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {string}\n   * @see Result#content\n   */\n  get content() {\n    return this.stringify().content;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#map}.\n   *\n   * This property will only work with synchronous plugins.\n   * If the processor contains any asynchronous plugins\n   * it will throw an error. This is why this method is only\n   * for debug purpose, you should always use {@link LazyResult#then}.\n   *\n   * @type {SourceMapGenerator}\n   * @see Result#map\n   */\n  get map() {\n    return this.stringify().map;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#root}.\n   *\n   * This property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins it will throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use {@link LazyResult#then}.\n   *\n   * @type {Root}\n   * @see Result#root\n   */\n  get root() {\n    return this.sync().root;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and returns {@link Result#messages}.\n   *\n   * This property will only work with synchronous plugins. If the processor\n   * contains any asynchronous plugins it will throw an error.\n   *\n   * This is why this method is only for debug purpose,\n   * you should always use {@link LazyResult#then}.\n   *\n   * @type {Message[]}\n   * @see Result#messages\n   */\n  get messages() {\n    return this.sync().messages;\n  }\n\n  /**\n   * Processes input CSS through synchronous plugins\n   * and calls {@link Result#warnings()}.\n   *\n   * @return {Warning[]} warnings from plugins\n   */\n  warnings() {\n    return this.sync().warnings();\n  }\n\n  /**\n   * Alias for the {@link LazyResult#css} property.\n   *\n   * @example\n   * lazy + '' === lazy.css;\n   *\n   * @return {string} output CSS\n   */\n  toString() {\n    return this.css;\n  }\n\n  /**\n   * Processes input CSS through synchronous and asynchronous plugins\n   * and calls `onFulfilled` with a Result instance. If a plugin throws\n   * an error, the `onRejected` callback will be executed.\n   *\n   * It implements standard Promise API.\n   *\n   * @param {onFulfilled} onFulfilled - callback will be executed\n   *
when all plugins will finish work\n   * @param {onRejected}  onRejected  - callback will be execited on any error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   * postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * });\n   */\n  then(onFulfilled, onRejected) {\n    return this.async().then(onFulfilled, onRejected);\n  }\n\n  /**\n   * Processes input CSS through synchronous and asynchronous plugins\n   * and calls onRejected for each error thrown in any plugin.\n   *\n   * It implements standard Promise API.\n   *\n   * @param {onRejected} onRejected - callback will be execited on any error\n   *\n   * @return {Promise} Promise API to make queue\n   *\n   * @example\n   * postcss([cssnext]).process(css).then(result => {\n   *   console.log(result.css);\n   * }).catch(error => {\n   * console.error(error);\n   * });\n   */\n  catch(onRejected) {\n    return this.async().catch(onRejected);\n  }\n\n  handleError(error, plugin) {\n    try {\n      this.error = error;\n      if (error.name === 'CssSyntaxError' && !error.plugin) {\n        error.plugin = plugin.postcssPlugin;\n        error.setMessage();\n      } else if (plugin.postcssVersion) {\n        const pluginName = plugin.postcssPlugin;\n        const pluginVer = plugin.postcssVersion;\n        const runtimeVer = this.result.processor.version;\n        const a = pluginVer.split('.');\n
const b = runtimeVer.split('.');\n\n        if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n          warnOnce(\n
`${'Your current PostCSS version ' + 'is '}${runtimeVer}, but ${pluginName} ` +\n              `uses ${pluginVer}. Perhaps this is ` +\n              `the source of the error below.`\n          );\n        }\n      }\n    } catch (err) {\n      if (console && console.error) console.error(err);\n    }\n  }\n\n  asyncTick(resolve, reject) {\n    if (this.plugin >= this.processor.plugins.length) {\n      this.processed = true;\n      return resolve();\n    }\n\n    try {\n      const plugin = this.processor.plugins[this.plugin];\n      const promise = this.run(plugin);\n      this.plugin += 1;\n\n      if (isPromise(promise)) {\n        promise\n          .then(() => {\n            this.asyncTick(resolve, reject);\n          })\n

.catch(error => {\n this.handleError(error, plugin);\n this.processed = true;\n reject(error);\n
});\n } else {\n this.asyncTick(resolve, reject);\n }\n } catch (error) {\n this.processed = true;\n
reject(error);\n }\n }\n\n async() {\n if (this.processed) {\n return new Promise((resolve, reject) => {\n if
(this.error) {\n reject(this.error);\n } else {\n resolve(this.stringify());\n }\n });\n }\n if
(this.processing) {\n return this.processing;\n }\n\n this.processing = new Promise((resolve, reject) => {\n
if (this.error) return reject(this.error);\n this.plugin = 0;\n this.asyncTick(resolve, reject);\n }).then(() => {\n
this.processed = true;\n return this.stringify();\n });\n\n return this.processing;\n }\n\n sync() {\n if
(this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) {\n throw new Error('Use
process(css).then(cb) to work with async plugins');\n }\n\n if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n if (isPromise(promise))
{\n throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n });\n\n return
this.result;\n }\n\n run(plugin) {\n this.result.lastPlugin = plugin;\n\n try {\n return plugin(this.result.root,
this.result);\n } catch (error) {\n this.handleError(error, plugin);\n throw error;\n }\n }\n\n stringify() {\n
if (this.stringified) return this.result;\n this.stringified = true;\n\n this.sync();\n\n const opts = this.result.opts;\n
let str = stringify;\n if (opts.syntax) str = opts.syntax.stringify;\n if (opts.stringifier) str = opts.stringifier;\n if
(str.stringify) str = str.stringify;\n\n let result = '';\n str(this.root, i => {\n result += i;\n });\n this.result.css
= result;\n\n return this.result;\n }\n}\n\nexport default LazyResult;\n","// @flow\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part - part of generated CSS connected to this
node\n * @param {Node} node - AST node\n * @param {\"start\"|\"end\"} [type] - node’s part type\n
*/\n\n/**\n * @callback parser\n *\n * @param {string|toString} css - string with input CSS or any object\n *
with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n *\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n *\n * @param {Node}
node - start node for stringifing. Usually {@link Root}.\n * @param {builder} builder - function to concatenate
CSS from node’s parts\n * or generate string and source map\n *\n * @return {void}\n */\n\n/**\n
* @typedef {object} syntax\n * @property {parser} parse - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n */\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n */\n\n/**\n * @typedef {object}
processOptions\n * @property {string} from - the path of the CSS source file.\n *
You should always set `from`,\n * because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to - the path where you’ll put the output\n *
CSS file. You should always set `to`\n * to generate correct source
maps.\n * @property {parser} parser - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax - object with `parse` and
`stringify`\n * @property {object} map - source map options\n * @property {boolean} map.inline
- does source map should\n * be embedded in the output\n *
CSS as a base64-encoded\n * comment\n * @property
{string|object|false|function} map.prev - source map content\n * from a previous\n *
processing step\n * (for example, Sass).\n *
PostCSS will try to find\n * previous map\n *
automatically, so you\n * could disable it by\n *
`false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set\n *
the origin content to map\n * @property {string|false} map.annotation - does
PostCSS should set\n * annotation comment to map\n * @property {string}
map.from - override `from` in map’s\n * `sources`\n */\n\n/**\n *
Contains plugins to process CSS. Create one `Processor` instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n *\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *

processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result => console.log(result.css));\n */\nclass Processor {\n  /**\n   * @param {Array.<Plugin|pluginFunction>|Processor} plugins - PostCSS\n   *        plugins. See {@link Processor#use} for plugin format.\n   */\n  constructor(plugins = []) {\n    /**\n     * @member {string} - Current PostCSS version.\n     *\n     * @example\n     * if ( result.processor.version.split('.')[0] !== '5' ) {\n     *   throw new Error('This plugin works only with PostCSS 5');\n * }\n     */\n    this.version = '5.2.0';\n    /**\n     * @member {pluginFunction[]} - Plugins added to this processor.\n   *\n     * @example\n     * const processor = postcss([autoprefixer, precss]);\n     * processor.plugins.length //=> 2\n   */\n    this.plugins = this.normalize(plugins);\n  }\n\n  /**\n   * Adds a plugin to be used as a CSS processor.\n   *\n  * PostCSS plugin can be in 4 formats:\n   * * A plugin created by {@link postcss.plugin} method.\n   * * A function. PostCSS will pass the function a @{link Root}\n   *   as the first argument and current {@link Result} instance\n   *   as the second.\n   * * An object with a `postcss` method. PostCSS will use that method\n   *   as described in #2.\n   * * Another {@link Processor} instance. PostCSS will copy plugins\n   *   from that instance into this one.\n   *\n   * Plugins can also be added by passing them as arguments when creating\n   * a `postcss` instance (see [`postcss(plugins)`]).\n   *\n   * Asynchronous plugins should return a `Promise` instance.\n   *\n   * @param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n   *                                  or {@link Processor}\n   *                                  with plugins\n   *\n   * @example\n   * const processor = postcss()\n   *   .use(autoprefixer)\n   *   .use(precss);\n   *\n   * @return {Processes} current processor to make methods chain\n  */\n  use(plugin) {\n    this.plugins = this.plugins.concat(this.normalize([plugin]));\n    return this;\n  }\n\n  /**\n   * Parses source CSS and returns a {@link LazyResult} Promise proxy.\n   * Because some plugins can be asynchronous it doesn’t make\n   * any transformations. Transformations will be applied\n   * in the {@link LazyResult} methods.\n   *\n   * @param {string|toString|Result} css - String with input CSS or\n   *          any object with a `toString()`\n   *                                  method, like a Buffer.\n   * Optionally, send a {@link Result}\n   *                                  instance and the processor will\n   *          take the {@link Root} from it.\n   * @param {processOptions} [opts]      - options\n   *\n   * @return {LazyResult} Promise proxy\n   *\n   * @example\n   * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n   * .then(result => {\n   *      console.log(result.css);\n   *   });\n   */\n  process(css, opts = {}) {\n    return new LazyResult(this, css, opts);\n  }\n\n  normalize(plugins) {\n    let normalized = [];\n    plugins.forEach(i => {\n      if (i.postcss) i = i.postcss;\n\n      if (typeof i === 'object' && Array.isArray(i.plugins)) {\n        normalized = normalized.concat(i.plugins);\n      } else if (typeof i === 'function') {\n        normalized.push(i);\n      } else {\n        throw new Error(`${i} is not a PostCSS plugin`);\n      }\n    });\n    return normalized;\n  }\n}\n\nexport default Processor;\n\n","// @flow\nimport './rule'; // break cyclical dependency deadlock – #87\n\nimport Container from './container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from './warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('a{color:black} b{z-index:2}');\n * root.type        //=> 'root'\n * root.nodes.length //=> 2\n */\nclass Root extends Container {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'root';\n    if (!this.nodes) this.nodes = [];\n  }\n\n  removeChild(child) {\n    child = this.index(child);\n\n  if (child === 0 && this.nodes.length > 1) {\n      this.nodes[1].raws.before = this.nodes[child].raws.before;\n  }\n\n    return super.removeChild(child);\n  }\n\n  normalize(child, sample, type) {\n    const nodes = super.normalize(child);\n\n    if (sample) {\n      if (type === 'prepend') {\n        if (this.nodes.length > 1) {\n          sample.raws.before = this.nodes[1].raws.before;\n        } else {\n          delete sample.raws.before;\n        }\n      } else if (this.first !== sample) {\n        nodes.forEach(node => {\n          node.raws.before = sample.raws.before;\n        });\n      }\n    }\n\n    return nodes;\n  }\n\n  /**\n   * Returns a {@link Result} instance representing the root’s CSS.\n   *\n   * @param {processOptions} [opts] - options with only `to` and `map` keys\n   *\n   * @return {Result} result with current root’s CSS\n   *\n   * @example\n   * const root1 = postcss.parse(css1, { from: 'a.css' });\n   * const root2 = postcss.parse(css2, { from: 'b.css' });\n   * root1.append(root2);\n   * const result = root1.toResult({ to: 'all.css', map: true });\n   */\n  toResult(opts = {}) {\n    const lazy = new LazyResult(new Processor(), this, opts);\n    return lazy.stringify();\n  }\n\n  remove(child) {\n    warnOnce('Root#remove is deprecated. Use Root#removeChild');\n    this.removeChild(child);\n  }\n\n  prevMap() {\n

warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n  return this.source.input.map;\n  }\n\n /**\n  * @memberof Root#\n  * @member {object} raws - Information to generate byte-to-byte equal\n  *
node string as it was in the origin input.\n  *\n  * Every parser saves its own properties,\n  * but the default CSS parser uses:\n  *\n  * * `after`: the space symbols after the last child to the end of file.\n  * * `semicolon`: is the last child has an (optional) semicolon.\n  *\n  * @example\n  * postcss.parse('a {}\\n').raws //=> { after: '\\n' }\n  * postcss.parse('a {}').raws  //=> { after: '' }\n  */\n}\n\nexport default Root;\n","// @flow\nimport './root'; // break cyclical dependency deadlock – #87\n\nimport CssSyntaxError from './css-syntax-error';\n// import PreviousMap  from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef  {object} filePosition\n * @property {string} file  - path to file\n * @property {number} line  - source line in file\n * @property {number} column - source column in file\n */\n\n/**\n * Represents the source CSS.\n *\n * @example\n * const root  = postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\nclass Input {\n  /**\n  * @param {string} css  - input CSS source\n  * @param {object} [opts] - {@link Processor#process} options\n  */\n  constructor(css, opts = {}) {\n  /**\n  * @member {string} - input CSS source\n  *\n  * @example\n  * const input = postcss.parse('a{}', { from: file }).input;\n  * input.css //=> \"a{}\";\n  */\n  this.css = css.toString();\n\n  if (this.css[0] === '\\uFEFF' || this.css[0] === '\\uFFFE') {\n  this.css = this.css.slice(1);\n  }\n\n  if (opts.from) {\n  if (/^\\w+:\\/\\//.test(opts.from)) {\n  /**\n  * @member {string} - The absolute path to the CSS source file\n  *  defined with the `from` option.\n  *\n  * @example\n  * const root = postcss.parse(css, { from: 'a.css' });\n  * root.source.input.file //=> '/home/ai/a.css'\n  */\n  this.file = opts.from;\n  } else {\n  this.file = path.resolve(opts.from);\n  }\n  }\n\n  /*\n  let map = new PreviousMap(this.css, opts);\n  if ( map.text ) {\n  /!**\n  * @member {PreviousMap} - The input source map passed from\n  *  a compilation step before PostCSS\n  *  (for example, from Sass compiler).\n  *\n  * @example\n  * root.source.input.map.consumer().sources //=> ['a.sass']\n  *!/\n  this.map = map;\n  let file = map.consumer().file;\n  if ( !this.file && file ) this.file = this.mapResolve(file);\n  }\n*/\n\n  if (!this.file) {\n  sequence += 1;\n  /**\n  * @member {string} - The unique ID of the CSS source. It will be\n  *
created if `from` option is not provided\n  *  (because PostCSS does not know the file path).\n  *\n  * @example\n  * const root = postcss.parse(css);\n  * root.source.input.file //=> undefined\n  * root.source.input.id  //=> \"<input css 1>\"\n  */\n  this.id = `<input css ${sequence}>`;\n  }\n  if (this.map) this.map.file = this.from;\n  }\n\n  error(message, line, column, opts = {}) {\n  let result;\n  const origin = this.origin(line, column);\n  if (origin) {\n  result = new CssSyntaxError(\n  message,\n  origin.line,\n  origin.column,\n  origin.source,\n  origin.file,\n  opts.plugin\n  );\n  } else {\n  result = new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n  }\n\n  result.input = { line, column, source: this.css };\n  if (this.file) result.input.file = this.file;\n\n  return result;\n  }\n\n  /**\n  * Reads the input source map and returns a symbol position\n  * in the input source (e.g., in a Sass file that was compiled\n  * to CSS before being passed to PostCSS).\n  *\n  * @param {number} line  - line in input CSS\n  * @param {number} column - column in input CSS\n  *\n  * @return {filePosition} position in input source\n  *\n  * @example\n  * root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n  */\n  origin(line, column) {\n  if (!this.map) return false;\n  const consumer = this.map.consumer();\n\n  const from = consumer.originalPositionFor({ line, column });\n  if (!from.source) return false;\n\n  const result = {\n  file: this.mapResolve(from.source),\n  line: from.line,\n  column: from.column,\n  };\n\n  const source = consumer.sourceContentFor(from.source);\n  if (source) result.source = source;\n\n  return result;\n  }\n\n  mapResolve(file) {\n  if (/^\\w+:\\/\\//.test(file)) {\n  return file;\n  } else {\n  return path.resolve(this.map.consumer().sourceRoot || '.', file);\n  }\n  }\n\n  /**\n  * The CSS source identifier. Contains {@link Input#file} if the user\n  * set the `from` option, or {@link Input#id} if they did not.\n  * @type {string}\n  *\n  * @example\n  * const root = postcss.parse(css, { from: 'a.css' });\n  * root.source.input.from //=> \"/home/ai/a.css\"\n  *\n  * const root = postcss.parse(css);\n  * root.source.input.from //=> \"<input css 1>\"\n  */\n  get from() {\n  return this.file || this.id;\n  }\n}\n\nexport default Input;\n","// @flow\nimport tokenize from '../postcss/tokenize';\nimport Comment from '../postcss/comment';\nimport Parser from '../postcss/parser';\n\nexport default class SafeParser extends Parser {\n  tokenize() {\n  this.tokens =

tokenize(this.input, { ignoreErrors: true });\n  }\n\n  comment(token) {\n    const node = new Comment();\n
this.init(node, token[2], token[3]);\n    node.source.end = { line: token[4], column: token[5] };\n\n    let text =
token[1].slice(2);\n    if (text.slice(-2) === '*/') text = text.slice(0, -2);\n\n    if (/^\\s*$/.test(text)) {\n      node.text =
'';\n      node.raws.left = text;\n      node.raws.right = '';\n    } else {\n      const match =
text.match(/^(\\s*)([^]*[^\\s])(\\s*)$/);\n      node.text = match[2];\n      node.raws.left = match[1];\n
node.raws.right = match[3];\n    }\n  }\n\n  unclosedBracket() {}\n\n  unknownWord(start) {\n    const buffer =
this.tokens.slice(start, this.pos + 1);\n    this.spaces += buffer.map(i => i[1]).join('');\n  }\n\n  unexpectedClose() {\n
this.current.raws.after += '}';\n  }\n\n  doubleColon() {}\n\n  unnamedAtrule(node) {\n    node.name = '';\n  }\n\n
precheckMissedSemicolon(tokens) {\n    const colon = this.colon(tokens);\n    if (colon === false) return;\n\n    let
split;\n    for (split = colon - 1; split >= 0; split--) {\n      if (tokens[split][0] === 'word') break;\n    }\n    for (split -=
1; split >= 0; split--) {\n      if (tokens[split][0] !== 'space') {\n        split += 1;\n        break;\n      }\n    }\n    const
other = tokens.splice(split, tokens.length - split);\n    this.decl(other);\n  }\n\n  checkMissedSemicolon() {}\n\n
endFile() {\n    if (this.current.nodes && this.current.nodes.length) {\n      this.current.raws.semicolon =
this.semicolon;\n    }\n    this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n\n    while
(this.current.parent) {\n      this.current = this.current.parent;\n      this.current.raws.after = '';\n    }\n  }\n}\n","//
@flow\nimport Input from '../postcss/input';\n\nimport SafeParser from './safe-parser';\n\nexport default function
safeParse(css, opts) {\n  const input = new Input(css, opts);\n\n  const parser = new SafeParser(input);\n
parser.tokenize();\n  parser.loop();\n\n  return parser.root;\n}\n","// @flow\n/* eslint-disable import/no-unresolved
*/\nimport transformDeclPairs from 'css-to-react-native';\n\nimport generateComponentId from
'../utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from '../types';\nimport flatten from
'../utils/flatten';\n// $FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse';\n\nlet generated =
{};\n\nexport const resetStyleCache = () => {\n  generated = {};\n};\n\n/*\n InlineStyle takes arbitrary CSS and
generates a flat object\n */\nexport default (styleSheet: StyleSheet) => {\n  class InlineStyle {\n    rules: RuleSet;\n\n
  constructor(rules: RuleSet) {\n      this.rules = rules;\n    }\n\n    generateStyleObject(executionContext: Object) {\n
    const flatCSS = flatten(this.rules, executionContext).join('');\n\n      const hash =
generateComponentId(flatCSS);\n      if (!generated[hash]) {\n        const root = parse(flatCSS);\n        const
declPairs = [];\n        root.each(node => {\n          if (node.type === 'decl') {\n            declPairs.push([node.prop,
node.value]);\n          } else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {\n
/* eslint-disable no-console */\n            console.warn(`Node of type ${node.type} not supported as an inline
style`);\n          }\n        });\n        // RN currently does not support differing values for the corner radii of Image\n
// components (but does for View). It is almost impossible to tell whether we'll have\n        // support, so we'll just
disable multiple values here.\n        // https://github.com/styled-components/css-to-react-native/issues/11\n        const
styleObject = transformDeclPairs(declPairs, [\n          'borderRadius',\n          'borderWidth',\n          'borderColor',\n
      'borderStyle',\n        ]);\n        const styles = styleSheet.create({\n          generated: styleObject,\n        });\n
generated[hash] = styles.generated;\n      }\n      return generated[hash];\n    }\n  }\n\n  return InlineStyle;\n};\n","/*
eslint-disable */\n/**\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be
consistently transpiled to an IE-compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present,
Jon Schlinkert.\n\n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software
and associated documentation files (the \"Software\"), to deal\n  in the Software without restriction, including
without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of
the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following
conditions:\n\n  The above copyright notice and this permission notice shall be included in\n  all copies or
substantial portions of the Software.\n\n  THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY
OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF
MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO
EVENT SHALL THE\n  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES
OR OTHER\n  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
FROM,\n  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS

IN\n  THE SOFTWARE.\n*/\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj = target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n  return target;\n}\n","// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n","// @flow\nimport type { IStyledComponent } from '../types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) === target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n","// @flow\nimport type { IStyledComponent } from '../types';\nimport getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n","// @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n","// @flow\nimport React, { createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName';\nimport isFunction from '../utils/isFunction';\nimport isTag from '../utils/isTag';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport { ThemeConsumer } from './ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from '../types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = () => true;\n\nclass StyledNativeComponent extends Component<*, *> {\n  root: ?Object;\n\n  attrs = {};\n\n  render() {\n    return (\n      <ThemeConsumer>\n        {(theme?: Theme) => {\n          const {\n            $as: transientAsProp,\n            as: renderAs,\n            forwardedComponent,\n            forwardedAs,\n            forwardedRef,\n            testID,\n            style = [],\n            ...props\n          } = this.props;\n\n          const { defaultProps, target, shouldForwardProp } = forwardedComponent;\n          const elementToBeRendered =\n this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n          const generatedStyles = this.generateAndInjectStyles(\n            determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n  this.props\n          );\n\n          const isTargetTag = isTag(elementToBeRendered);\n          const computedProps = this.attrs !== props ? { ...props, ...this.attrs } : props;\n          const propFilterFn = shouldForwardProp || (isTargetTag

&& validAttr);\n  const propsForElement = {};\n  let key;\n\n  for (key in computedProps) {\n  if (key[0] === '$' || key === 'as') continue;\n  else if (key === 'forwardedAs') {\n  propsForElement.as = props[key];\n  } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n  // Don't pass through filtered tags through to native elements\n  propsForElement[key] = computedProps[key];\n  }\n  }\n\n  propsForElement.style = typeof style === 'function' ?\n  (state) => {\n  return [generatedStyles].concat(style(state))\n  }\n  : [generatedStyles].concat(style);\n  propsForElement.testID = testID;\n\n  if (forwardedRef) propsForElement.ref = forwardedRef;\n  if (forwardedAs) propsForElement.as = forwardedAs;\n\n  return createElement(elementToBeRendered, propsForElement);\n  }}\n  </ThemeConsumer>\n  );\n  }\n\n  buildExecutionContext(theme: ?Object, props: Object, attrs: Attrs) {\n  const context = { ...props, theme };\n\n  if (!attrs.length) return context;\n\n  this.attrs = {};\n\n  attrs.forEach(attrDef => {\n  let resolvedAttrDef = attrDef;\n  let attr;\n  let key;\n\n  if (isFunction(resolvedAttrDef)) {\n  resolvedAttrDef = resolvedAttrDef(context);\n  }\n\n  /* eslint-disable guard-for-in */\n  for (key in resolvedAttrDef) {\n  attr = resolvedAttrDef[key];\n  this.attrs[key] = attr;\n  context[key] = attr;\n  }\n  /* eslint-enable */\n  });\n\n  return context;\n  }\n\n  generateAndInjectStyles(theme: any, props: any) {\n  const { inlineStyle } = props.forwardedComponent;\n\n  const executionContext = this.buildExecutionContext(\n  theme,\n  props,\n  props.forwardedComponent.attrs\n  );\n\n  return inlineStyle.generateStyleObject(executionContext);\n  }\n\n  setNativeProps(nativeProps: Object) {\n  if (this.root !== undefined) {\n  // $FlowFixMe\n  this.root.setNativeProps(nativeProps);\n  } else if (process.env.NODE_ENV !== 'production') {\n  // eslint-disable-next-line no-console\n  console.warn(\n  'setNativeProps was called on a Styled Component wrapping a stateless functional component.'\n  );\n  }\n  }\n}\n\nexport default (InlineStyle: Function) => {\n  const createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n  const {\n  attrs = EMPTY_ARRAY,\n  displayName = generateDisplayName(target),\n  ParentComponent = StyledNativeComponent,\n  } = options;\n\n  const isClass = !isTag(target);\n  const isTargetStyledComp = isStyledComponent(target);\n\n  // $FlowFixMe\n  const WrappedStyledNativeComponent = React.forwardRef((props, ref) => (\n  <ParentComponent\n  {...props}\n  forwardedComponent={WrappedStyledNativeComponent}\n  forwardedRef={ref}\n  />\n  ));\n\n  const finalAttrs =\n  // $FlowFixMe\n  isTargetStyledComp && target.attrs\n  ? Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n  : attrs;\n\n  // eslint-disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  // $FlowFixMe\n  if (isTargetStyledComp && target.shouldForwardProp) {\n  if (shouldForwardProp) {\n  // compose nested shouldForwardProp calls\n  shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n  // $FlowFixMe\n  target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n  options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n  } else {\n  // eslint-disable-next-line prefer-destructuring\n  shouldForwardProp = target.shouldForwardProp;\n  }\n  }\n\n  /**\n  * forwardRef creates a new interim component, which we'll take advantage of\n  * instead of extending ParentComponent to create _another_ interim class\n  */\n\n  // $FlowFixMe\n  WrappedStyledNativeComponent.attrs = finalAttrs;\n\n  WrappedStyledNativeComponent.displayName = displayName;\n\n  // $FlowFixMe\n  WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n  // $FlowFixMe\n  WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n  // $FlowFixMe\n  isTargetStyledComp ? target.inlineStyle.rules.concat(rules) : rules\n  );\n\n  // $FlowFixMe\n  WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n  // $FlowFixMe\n  WrappedStyledNativeComponent.target = isTargetStyledComp\n  ? // $FlowFixMe\n  target.target\n  : target;\n  // $FlowFixMe\n  WrappedStyledNativeComponent.withComponent = function withComponent(tag: Target) {\n  const { displayName: _, componentId: __, ...optionsToCopy } = options;\n  const newOptions = {\n  ...optionsToCopy,\n  attrs: finalAttrs,\n  ParentComponent,\n  };\n\n  return createStyledNativeComponent(tag, newOptions, rules);\n  };\n\n  // $FlowFixMe\n  Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n  get() {\n  return

this._foldedDefaultProps;\n  },\n\n  set(obj) {\n    // $FlowFixMe\n    this._foldedDefaultProps = isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;\n  },\n  });\n\n  if (isClass) {\n  hoist(WrappedStyledNativeComponent, (target: any), {\n    // all SC-specific things should not be hoisted\n  attrs: true,\n    displayName: true,\n    shouldForwardProp: true,\n    inlineStyle: true,\n  styledComponentId: true,\n    target: true,\n    withComponent: true,\n  });\n  }\n\n  return WrappedStyledNativeComponent;\n  };\n\n  return createStyledNativeComponent;\n};\n","// @flow\nimport type { Interpolation } from '../types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return result;\n};\n","// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n  arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations: Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0 && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  // $FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n","// @flow\nimport { isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport { EMPTY_OBJECT } from '../utils/empties';\n\nimport type { Target } from '../types';\n\nexport default function constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object = EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new template function and merge options */\n  templateFunction.withConfig = config =>\n  constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n  ...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n\n  return templateFunction;\n}\n","// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//  Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n//\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"${getComponentName(\n          Component\n        )}\"`\n      );\n    }\n\n  return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n","// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default useTheme;\n","// @flow\n\n/* eslint-disable import/no-unresolved */\nimport reactPrimitives from 'react-primitives';\n\nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from

'../models/StyledNativeComponent';\n\nimport css from '../constructors/css';\nimport constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent';\n\nimport type { Target } from '../types';\n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet);\nconst StyledNativeComponent = _StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for some reason, so let's\n *  assume it's for a good reason and not eagerly load them all */\nconst aliases = 'Image Text Touchable View ';\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes it to styled */\naliases.split(/\\s+/m).forEach(alias =>\n  Object.defineProperty(styled, alias, {\n    enumerable: true,\n    configurable: false,\n    get() {\n      return styled(reactPrimitives[alias]);\n    },\n  })\n);\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\nexport default styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","generateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash","str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStatelessFunction","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComponentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSION","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Error","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","indexOfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","node","getAttribute","parentNode","removeChild","getNonce","__webpack_nonce__","ELEMENT_TYPE","findLastStyleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevStyle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServer","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule","_error","cssRules","cssText","refNode","_target","splice","SHOULD_REHYDRATE","defaultOptions","StyleSheet","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","toSheet","block","e","ruleSheet","context","selectors","parents","line","column","ns","depth","at","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","plugins","stylis","Stylis","parsingRules","returnRulesPlugin","parsedRules","parseRulesPlugin","insertRulePlugin","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","selfReferenceReplacer","offset","string","indexOf","selfReferenceReplacementPlugin","_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","StylisConsumer","masterSheet","masterStylis","Keyframes","inject","styleSheet","stylisInstance","resolvedName","getName","uppercaseCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","addUnitIfNeeded","value","unitless","isFalsish","chunk","objToCssArray","obj","prevKey","key","hasOwnProperty","Array","isArray","isCss","hyphenate","isPlainObject","flatten","executionContext","ruleSet","result","isElement","console","warn","printed","warnOnce","message","SINGLE_QUOTE","DOUBLE_QUOTE","BACKSLASH","SLASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN_SQUARE","CLOSE_SQUARE","OPEN_PARENTHESES","CLOSE_PARENTHESES","OPEN_CURLY","CLOSE_CURLY","SEMICOLON","ASTERISK","COLON","AT","RE_AT_END","RE_WORD_END","RE_BAD_BRACKET","tokenize","input","tokens","valueOf","ign

ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n"
,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT_THEME","brackets","comment","color","termi
nalHighlight","Input","token","map","CssSyntaxError","source","file","reason","setMessage","captureStackTrace","
showSourceCode","supportsColor","start","max","end","min","maxWidth","number","padded","gutter","spacing","
defaultRaw","colon","indent","beforeDecl","beforeRule","beforeOpen","beforeClose","beforeComment","after","e
mptyBody","commentLeft","commentRight","capitalize","toUpperCase","Stringifier","builder","stringify","semicol
on","type","root","body","raws","left","raw","right","text","decl","between","prop","rawValue","important","atrule"
,"params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon",
"rawEmptyBody","rawIndent","p","rawBeforeComment","walkComments","rawBeforeDecl","walkDecls","rawBef
oreRule","rawBeforeClose","rawBeforeOpen","rawColon","buf","step","cloneNode","cloned","constructor","j","No
de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","ins
ertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","to
JSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaratio
n","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule","
bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedS
emicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose","
unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSourc
e","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend
","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sam
ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato
rs","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPl
ugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax",
"sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer
","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm
alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR
esolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyl
eObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isVal
idKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayNa
me","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useCon
text","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","$as","r
enderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToB
eRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","prop
FilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle",
"setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTar
getStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated","
withComponent","__","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","str
ings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templat
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Found in path(s):
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.cjs.js.map
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# 1.1250 fraction.js 4.1.2

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# 1.1251 types-yargs-parser 20.2.1

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# 1.1252 @emotion/react 11.7.1

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# 1.1253 language-subtag-registry 0.3.21

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# 1.1257 ansi-escapes 4.3.2

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# 1.1258 @babel/plugin-syntax-class-static-block 7.14.5

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Found in path(s):
* /opt/cola/permits/1240102785_1639137437.63/0/filelist-1-0-2-tgz/FileList-v1.0.2/index.js

# 1.1273 workbox-precaching 6.4.2

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# 1.1274 @emotion/utils 1.0.0

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# 1.1275 isarray 0.0.1

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Found in path(s):
* /opt/ws_local/PERMITS_SQL/1027006843_1593099137.24/0/isarray-0-0-1-4-tgz/package/README.md

# 1.1276 @babel/plugin-syntax-numeric-separator 7.10.4

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# 1.1277 types-babel-template 7.4.1

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# 1.1278 @types/retry 0.12.1

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# 1.1279 renderkid 3.0.0

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# 1.1280 postcss-normalize-display-values 5.0.2

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# 1.1281 promise 8.1.0

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# 1.1282 hoopy 0.1.4

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# 1.1283 html-entities 2.3.2

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# 1.1284 normalize-path 3.0.0

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# 1.1285 locate-path 5.0.0

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# 1.1286 eslint-plugin-import 2.25.4

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# 1.1287 @babel/plugin-transform-block-scoping 7.16.7

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