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## Contents

## 1.1 postcss-normalize-positions 5.0.2

1.1.1 Available under license

## 1.2 p-limit 2.3.0

1.2.1 Available under license

## 1.3 @babel/plugin-transform-regenerator 7.16.7

1.3.1 Available under license

## 1.4 tr46 1.0.1

1.4.1 Available under license

## 1.5 @apideck/better-ajv-errors 0.3.2

1.5.1 Available under license

## 1.6 js-yaml 4.1.0

1.6.1 Available under license

## 1.7 min-indent 1.0.1

1.7.1 Available under license

## 1.8 svgr-babel-preset 5.5.0

1.8.1 Available under license

## 1.9 dedent 0.7.0

1.9.1 Available under license

### 1.10 slash 4.0.0

1.10.1 Available under license

### 1.11 http-proxy-agent 4.0.1

1.11.1 Available under license
1.12 stringify-object 3.3.0
1.12.1 Available under license
1.13 async 0.9.2
1.13.1 Available under license
1.14 types-istanbul-lib-coverage 2.0.4
1.14.1 Available under license
1.15 @babel/helper-builder-binary-assignment-operator-visitor 7.16.7
1.15.1 Available under license
1.16 optionator 0.9.1
1.16.1 Available under license
1.17 cookie-signature 1.0.6
1.17.1 Available under license
1.18 ws 7.5.6
1.18.1 Available under license
1.19 string_decoder 1.3 .0
1.19.1 Available under license
1.20 npm-run-path 4.0.1
1.20.1 Available under license
1.21 json-schema 0.4.0
1.21.1 Available under license
1.22 babel-plugin-transform-react-remove-prop-types 0.4.24
1.22.1 Available under license
1.23 buffer-from 1.1.2
1.23.1 Available under license
1.24 schema-utils 2.7.1
1.24.1 Available under license
1.25 ip 1.1.5
1.26 @rails/actioncable 7.0.2-4
1.26.1 Available under license
1.27 webpack-sources 2.3.1
1.27.1 Available under license
1.28 path-type 4.0.0
1.28.1 Available under license
1.29 is-number-object 1.0.6
1.29.1 Available under license
1.30 ws 8.4.2
1.30.1 Available under license
1.31 safer-buffer 2.1.2
1.31.1 Available under license
1.32 is-obj 1.0.1
1.32.1 Available under license
1.33 postcss-focus-visible 6.0.3
1.33.1 Available under license

### 1.34 istanbuljs-load-nyc-config 1.1.0

1.34.1 Available under license
1.35 type-fest 0.21.3
1.35.1 Available under license
1.36 wbuf 1.7.3
1.36.1 Available under license
1.37 p-locate 5.0.0
1.37.1 Available under license
1.38 types-yargs-parser 20.2.1
1.38.1 Available under license
1.39 http-proxy 1.18 .1
1.39.1 Available under license
1.40 @babel/plugin-transform-duplicate-keys 7.16.7
1.40.1 Available under license
1.41 pry-repl 0.14.1
1.41.1 Available under license
1.42 cosmiconfig 6.0.0
1.42.1 Available under license
1.43 string-natural-compare 3.0.1
1.43.1 Available under license
1.44 eslint-plugin-lodash 7.4.0
1.44.1 Available under license
1.45 iconv-lite 0.6.3
1.45.1 Available under license

### 1.46 queue-microtask 1.2.3

1.46.1 Available under license
1.47 source-map 0.8.0-beta. 0
1.47.1 Available under license
1.48 multicast-dns 6.2.3
1.48.1 Available under license
1.49 accepts 1.3.7
1.49.1 Available under license
1.50 workbox-strategies 6.4.2
1.50.1 Available under license
1.51 docile 1.4.0
1.51.1 Available under license
1.52 websocket-extensions-ruby 0.1.5
1.52.1 Available under license
1.53 @webassemblyjs/helper-wasm-section 1.11.1

### 1.53.1 Available under license

### 1.54 istanbul-reports 3.1.3

1.54.1 Available under license
1.55 @babel/helper-explode-assignable-expression 7.16.7
1.55.1 Available under license

### 1.56 csso 4.2.0

1.56.1 Available under license
1.57 postcss-double-position-gradients 3.0.4
1.57.1 Available under license
1.58 brace-expansion 1.1.11
1.58.1 Available under license
1.59 ee-first 1.1.1
1.59.1 Available under license
1.60 slash 3.0.0
1.60.1 Available under license
1.61 arg 5.0.1
1.61.1 Available under license
1.62 acorn-jsx 5.3.2
1.62.1 Available under license
1.63 @babel/preset-modules 0.1.5
1.63.1 Available under license
1.64 is-bigint 1.0.4
1.64.1 Available under license
1.65 jest-mock 27.4.6
1.65.1 Available under license
1.66 matrix 0.4.2
1.66.1 Available under license
1.67 json-parse-better-errors 1.0.2
1.67.1 Available under license
1.68 @babel/plugin-transform-parameters 7.16.7
1.68.1 Available under license
1.69 @babel/helper-module-transforms 7.16.7
1.69.1 Available under license
1.70 reacttraining-react-router 6.3.0
1.70.1 Available under license
1.71 bonjour 3.5.0
1.71.1 Available under license
1.72 ruby-public-suffix 4.0.6
1.72.1 Available under license
1.73 rack-test 1.1.0
1.73.1 Available under license
1.74 http-deceiver 1.2.7
1.74.1 Available under license
1.75 stylehacks 5.0.1
1.75.1 Available under license
1.76 sass-rails 6.0.0
1.76.1 Available under license
1.77 sax 1.2.4
1.77.1 Available under license
1.78 https-proxy-agent 5.0.0
1.78.1 Available under license
1.79 cssom 0.3.8
1.79.1 Available under license
1.80 define-lazy-prop 2.0.0
1.80.1 Available under license
1.81 which 2.0.2
1.81.1 Available under license
1.82 is-symbol 1.0.4
1.82.1 Available under license
1.83 postcss-gap-properties 3.0.2
1.83.1 Available under license
1.84 clean-css 5.2.2
1.84.1 Available under license
1.85 spring-framework 4.0 .0
1.85.1 Available under license
1.86 address 1.1.2
1.86.1 Available under license
1.87 detect-newline 3.1.0
1.87.1 Available under license
1.88 testing-library-user-event 14.2.0
1.88.1 Available under license
1.89 @types/serve-index 1.9.1
1.89.1 Available under license
1.90 babel-preset-jest 27.4 .0
1.90.1 Available under license
1.91 function-bind 1.1.1
1.91.1 Available under license
1.92 relateurl 0.2.7

```
    1.92.1 Available under license
1.93 @emotion/utils 1.1.0
    1.93.1 Available under license
1.94 postcss-dir-pseudo-class 6.0.3
    1.94.1 Available under license
1.95 binary-extensions 2.2.0
    1.95.1 Available under license
1.96 acorn 7.4.1
    1.96.1 Available under license
```


### 1.97 thunky 1.1 .0

```
1.97.1 Available under license
1.98 color-name 1.1.4
1.98.1 Available under license
1.99 babel-plugin-transform-react-constant-elements 7.16.7
1.99.1 Available under license
1.100 @babel/plugin-transform-modules-systemjs 7.16.7
1.100.1 Available under license
1.101 eslint-plugin-jsx-a11y 6.5.1
1.101.1 Available under license
1.102 postcss-color-functional-notation 4.2.1
1.102.1 Available under license
1.103 postcss-preset-env 7.2.3
1.103.1 Available under license
1.104 ruby-jwt 2.1.0
1.104.1 Available under license
1.105 css-tree 1.0.0-alpha. 37
1.105.1 Available under license
```


### 1.106 resolve-from 5.0.0

```
1.106.1 Available under license
1.107 expect 27.4.6
1.107.1 Available under license
1.108 temp 0.9.4
1.108.1 Available under license
1.109 saxes 5.0.1
1.109.1 Available under license
1.110 @babel/helper-plugin-utils 7.17.12
1.110.1 Available under license
1.111 @babel/highlight 7.16.10
1.111.1 Available under license
```


### 1.112 pirates 4.0.4

1.112.1 Available under license
1.113 @babel/helper-optimise-call-expression 7.16.7
1.113.1 Available under license
1.114 pry-rails 0.3.9
1.114.1 Available under license
1.115 cosmiconfig 7.0.1
1.115.1 Available under license

### 1.116 babel-plugin-transform-property-literals 7.16.7

1.116.1 Available under license

### 1.117 resolve 2.0.0-next. 3

1.117.1 Available under license

### 1.118 eslint-plugin-prettier 4.0.0

1.118.1 Available under license
1.119 jest-each 27.4.6
1.119.1 Available under license

### 1.120 deep-equal 1.1.1

1.120.1 Available under license
1.121 @babel/runtime-corejs3 7.16.8
1.121.1 Available under license
1.122 emoji-regex 8.0.0
1.122.1 Available under license
1.123 ignore 4.0.6
1.123.1 Available under license
1.124 actionmailbox 6.1.5
1.124.1 Available under license
1.125 @babel/helper-function-name 7.16.7
1.125.1 Available under license
1.126 postcss-focus-within 5.0.3
1.126.1 Available under license
1.127 @babel/plugin-transform-template-literals 7.16.7
1.127.1 Available under license
1.128 babel-plugin-styled-components 2.0.2
1.128.1 Available under license
1.129 @babel/helper-define-polyfill-provider 0.3.1
1.129.1 Available under license
1.130 pretty-format 27.5.1
1.130.1 Available under license
1.131 @webassemblyjs/wasm-gen 1.11.1
1.131.1 Available under license
1.132 param-case 3.0.4
1.132.1 Available under license
1.133 entities 2.2.0
1.133.1 Available under license

### 1.134 eslint-scope 5.1.1

1.134.1 Available under license
1.135 @babel/plugin-proposal-private-methods 7.16.7
1.135.1 Available under license
1.136 is-string 1.0.7
1.136.1 Available under license
1.137 select-hose 2.0 .0
1.137.1 Available under license
1.138 flavorjoness-loofah 2.15.0
1.138.1 Available under license
1.139 crypto-random-string 2.0.0
1.139.1 Available under license
1.140 terminal-link 2.1.1
1.140.1 Available under license
1.141 connection-pool 2.2.5
1.141.1 Available under license
1.142 @babel/helper-wrap-function 7.16.8
1.142.1 Available under license
1.143 @webassemblyjs/wast-printer 1.11.1
1.143.1 Available under license

### 1.144 workbox-streams 6.4.2

1.144.1 Available under license
1.145 istanbul-lib-report 3.0.0
1.145.1 Available under license
1.146 @types/q 1.5.5
1.146.1 Available under license
1.147 Iodash.memoize 4.1.2
1.147.1 Available under license
1.148 jake 10.8.2
1.148.1 Available under license
1.149 workbox-precaching 6.4.2
1.149.1 Available under license
1.150 jest-test-result 27.4.6
1.150.1 Available under license

### 1.151 pretty-bytes 5.6.0

1.151.1 Available under license
1.152 rails-html-sanitizer 1.4.2
1.152.1 Available under license
1.153 text-table 0.2.0
1.153.1 Available under license
1.154 ansi-escapes 4.3.2
1.154.1 Available under license
1.155 postcss-colormin 5.2.3
1.155.1 Available under license
1.156 css-loader 6.5.1
1.156.1 Available under license
1.157 babel-plugin-transform-typescript 7.16.8
1.157.1 Available under license
1.158 dom-accessibility-api 0.5.10
1.158.1 Available under license
1.159 mime-types 2.1.34
1.159.1 Available under license
1.160 util.promisify 1.0.1
1.160.1 Available under license

### 1.161 send 0.17 .2

1.161.1 Available under license
1.162 ansi-styles 5.2.0
1.162.1 Available under license
1.163 cssnano-preset-default 5.1.10
1.163.1 Available under license
1.164 babel-plugin-transform-flow-strip-types 7.16.7
1.164.1 Available under license
1.165 util-deprecate 1.0.2
1.165.1 Available under license
1.166 jsesc 0.5.0
1.166.1 Available under license
1.167 emittery 0.8.1
1.167.1 Available under license
1.168 bser 2.1.1
1.168.1 Available under license
1.169 postcss-lab-function 4.0.3
1.169.1 Available under license
1.170 postcss-modules-local-by-default 4.0.0

```
1.170.1 Available under license
```


### 1.171 shallowequal 1.1 .0

```
1.171.1 Available under license
1.172 serialize-javascript 4.0.0
1.172.1 Available under license
```


### 1.173 string-width 4.2.3

```
1.173.1 Available under license
```


### 1.174 typedarray-to-buffer 3.1.5

```
1.174.1 Available under license
```


### 1.175 faye-websocket 0.11.4

```
1.175.1 Available under license
1.176 default-gateway 6.0.3
1.176.1 Available under license
```


### 1.177 istanbul-lib-instrument 5.1.0

```
1.177.1 Available under license
1.178 postcss-font-variant 5.0.0
1.178.1 Available under license
1.179 @emotion/weak-memoize 0.2.5
1.179.1 Available under license
1.180 utila 0.4 .0
1.180.1 Available under license
1.181 jest-resolve-dependencies 27.4.6
1.181.1 Available under license
1.182 postcss-flexbugs-fixes 5.0.2
1.182.1 Available under license
1.183 error-stack-parser 2.0.6
1.183.1 Available under license
1.184 @babel/plugin-transform-block-scoping 7.16.7
1.184.1 Available under license
1.185 emoji-regex 9.2.2
1.185.1 Available under license
1.186 estraverse 5.3.0
1.186.1 Available under license
1.187 babel-plugin-jest-hoist 27.4.0
1.187.1 Available under license
1.188 dotenv 10.0.0
1.188.1 Available under license
1.189 sstephensons-sprockets-rails 3.4.2
1.189.1 Available under license
```

1.190 @types/bonjour 3.5.10
1.190.1 Available under license
1.191 postcss-reduce-transforms 5.0.2
1.191.1 Available under license
1.192 globals 13.12.0
1.192.1 Available under license
1.193 zeitwerk 2.5.4
1.193.1 Available under license
1.194 fb-watchman 2.0.1
1.194.1 Available under license
1.195 istanbul-lib-source-maps 4.0.1
1.195.1 Available under license
1.196 postcss-logical 5.0.3
1.196.1 Available under license
1.197 workbox-recipes 6.4.2
1.197.1 Available under license
1.198 resolve-from 4.0.0
1.199 asap 2.0.6
1.199.1 Available under license
1.200 @emotion/is-prop-valid 1.1.2
1.200.1 Available under license
1.201 ms 2.0.0
1.201.1 Available under license
1.202 @xtuc/ieee754 1.2.0
1.202.1 Available under license
1.203 iconv-lite 0.4.24
1.203.1 Available under license
1.204 eslint-visitor-keys 2.1.0
1.204.1 Available under license
1.205 @svgr/core 5.5.0
1.205.1 Available under license
1.206 qix-color-convert 1.9.3
1.206.1 Available under license
1.207 has 1.0.3
1.208 find-up 2.1.0
1.208.1 Available under license
1.209 promise 8.1.0
1.209.1 Available under license
1.210 @types/range-parser 1.2.4
1.210.1 Available under license

### 1.211 istanbul-lib-coverage 3.2.0

1.211.1 Available under license
1.212 @babel/plugin-syntax-export-namespace-from 7.8.3
1.212.1 Available under license
1.213 @babel/plugin-syntax-numeric-separator 7.10.4
1.213.1 Available under license
1.214 jest-get-type 27.4 .0
1.214.1 Available under license
1.215 nth-check 1.0.2
1.215.1 Available under license
1.216 svgr-babel-plugin-replace-jsx-attribute-value 5.0.1
1.216.1 Available under license
1.217 node-releases 2.0.1
1.217.1 Available under license
1.218 postcss-js 4.0.0
1.218.1 Available under license
1.219 @rollup/plugin-node-resolve 11.2.1
1.219.1 Available under license
1.220 @babel/plugin-transform-shorthand-properties 7.16.7
1.220.1 Available under license

### 1.221 @babel/plugin-proposal-async-generator-functions 7.16.8

1.221.1 Available under license
1.222 @babel/plugin-syntax-class-static-block 7.14.5
1.222.1 Available under license
1.223 forwarded 0.2.0
1.223.1 Available under license
1.224 postcss 8.4.5
1.224.1 Available under license
1.225 nodelib-fs-walk 1.2.8
1.225.1 Available under license
1.226 strip-comments 2.0.1
1.226.1 Available under license
1.227 dlv 1.1.3
1.227.1 Available under license
1.228 @babel/plugin-transform-react-jsx 7.16.7
1.228.1 Available under license
1.229 locate-path 6.0.0
1.229.1 Available under license

### 1.230 hoist-non-react-statics 3.3.2

1.230.1 Available under license
1.231 jest-jasmine2 27.4.6
1.231.1 Available under license
1.232 domhandler 4.3.0
1.232.1 Available under license
1.233 global-prefix 3.0.0
1.233.1 Available under license
1.234 bytes 3.0.0
1.234.1 Available under license
1.235 simplecov 0.21.2
1.235.1 Available under license
1.236 ansi-html-community $\mathbf{0 . 0 . 8}$
1.236.1 Available under license
1.237 method-source 1.0.0
1.237.1 Available under license
1.238 neo-async 2.6.2
1.238.1 Available under license
1.239 events 3.3.0
1.239.1 Available under license
1.240 mime-db 1.51 .0
1.240.1 Available under license
1.241 cross-spawn 7.0.3
1.241.1 Available under license
1.242 xml-name-validator $\mathbf{3 . 0 . 0}$
1.242.1 Available under license
1.243 icss-utils 5.1.0
1.243.1 Available under license
1.244 svgr-babel-plugin-remove-jsx-attribute 5.4.0
1.244.1 Available under license
1.245 core-js-compat 3.20.3
1.245.1 Available under license
1.246 @babel/plugin-transform-async-to-generator 7.16.8
1.246.1 Available under license
1.247 erubi 1.10.0
1.247.1 Available under license
1.248 import-local 3.1.0
1.248.1 Available under license
1.249 kleur 3.0.3

### 1.249.1 Available under license

### 1.250 eslint-plugin-react-hooks 4.3.0

1.250.1 Available under license
1.251 ffi 1.15.4
1.251.1 Available under license
1.252 raw-body 2.4.2
1.252.1 Available under license
1.253 @babel/plugin-transform-modules-umd 7.16.7
1.253.1 Available under license
1.254 @babel/plugin-transform-spread 7.16.7
1.254.1 Available under license
1.255 rimraf 3.0.2
1.255.1 Available under license
1.256 merge2 1.4.1
1.256.1 Available under license
1.257 randombytes 2.1.0
1.257.1 Available under license
1.258 tsutils 3.21 .0
1.258.1 Available under license
1.259 @babel/plugin-syntax-optional-catch-binding 7.8.3
1.259.1 Available under license
1.260 @babel/plugin-proposal-export-namespace-from 7.16.7
1.260.1 Available under license
1.261 jest-docblock 27.4 .0
1.261.1 Available under license
1.262 is-regex 1.1.4
1.262.1 Available under license
1.263 eslint-scope 7.1.0
1.263.1 Available under license
1.264 workbox-build 6.4.2
1.264.1 Available under license
1.265 makeerror 1.0.12
1.265.1 Available under license
1.266 type-is 1.6.18
1.266.1 Available under license
1.267 babel-plugin-syntax-decorators 7.16.7
1.267.1 Available under license
1.268 chrome-trace-event 1.0.3
1.268.1 Available under license
1.269 regexp-parser 2.2.0
1.269.1 Available under license
1.270 @types/testing-library_jest-dom 5.14.2
1.270.1 Available under license
1.271 css-blank-pseudo 3.0.2
1.271.1 Available under license
1.272 cliui 7.0.4
1.272.1 Available under license
1.273 is-number 7.0.0
1.273.1 Available under license
1.274 glob-to-regexp 0.4.1
1.274.1 Available under license
1.275 @types/http-proxy 1.17.8
1.275.1 Available under license
1.276 is-core-module 2.9.0
1.276.1 Available under license

### 1.277 eslint 8.7.0

1.277.1 Available under license
1.278 co 4.6.0
1.278.1 Available under license
1.279 content-type 1.0.4
1.279.1 Available under license
1.280 del 6.0.0
1.280.1 Available under license
1.281 @types/parse-json 4.0.0
1.281.1 Available under license

### 1.282 react-scripts 5.0.1

1.282.1 Available under license

### 1.283 bytes 3.1.1

1.283.1 Available under license
1.284 ruby-i18n 1.10 .0
1.284.1 Available under license
1.285 tapable 2.2.1
1.285.1 Available under license
1.286 jest-regex-util 27.4.0
1.286.1 Available under license
1.287 @babel/plugin-transform-unicode-escapes 7.16.7
1.287.1 Available under license
1.288 selfsigned 2.0.0

```
    1.288.1 Available under license
1.289 utils-merge 1.0.1
    1.289.1 Available under license
1.290 resolve-cwd 3.0.0
    1.290.1 Available under license
1.291 regenerate 1.4.2
    1.291.1 Available under license
1.292 indent-string 4.0.0
    1.292.1 Available under license
1.293 jwt-decode 3.1.2
    1.293.1 Available under license
1.294 optionator 0.8.3
    1.294.1 Available under license
1.295 object.hasown 1.1.0
    1.295.1 Available under license
1.296 svgr-babel-plugin-svg-dynamic-title 5.4.0
    1.296.1 Available under license
1.297 @sinonjs/fake-timers 8.1.0
    1.297.1 Available under license
1.298 postcss-minify-selectors 5.1.1
    1.298.1 Available under license
1.299 object.entries 1.1.5
    1.299.1 Available under license
1.300 to-fast-properties 2.0.0
1.301 has-bigints 1.0.1
    1.301.1 Available under license
1.302 postcss-minify-font-values 5.0.2
    1.302.1 Available under license
1.303 is-root 2.1.0
    1.303.1 Available under license
1.304 type-check 0.3.2
    1.304.1 Available under license
1.305 etag 1.8.1
    1.305.1 Available under license
1.306 concat-map 0.0.1
    1.306.1 Available under license
1.307 yaml 1.10.2
    1.307.1 Available under license
1.308 barnes 0.0.3
```

```
1.308.1 Available under license 1.309 react-dom 18.1 .0
1.309.1 Available under license
1.310 commander 2.20.3
1.310.1 Available under license
```


### 1.311 is-generator-fn 2.1.0

```
1.311.1 Available under license
1.312 @typescript-eslint/scope-manager 5.10.0
1.312.1 Available under license
1.313 types-babel-traverse 7.14.2
1.313.1 Available under license
1.314 capybara 3.36.0
1.314.1 Available under license
1.315 convert-source-map 1.8.0
1.315.1 Available under license
1.316 normalize-path 3.0.0
1.316.1 Available under license
1.317 yallist 4.0.0
1.317.1 Available under license
1.318 loader-utils 1.4.0
1.318.1 Available under license
1.319 color-convert 2.0.1
1.319.1 Available under license
1.320 enhanced-resolve 5.8.3
1.320.1 Available under license
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### 1.321 compressible 2.0.18

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1.321.1 Available under license
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### 1.322 scheduler 0.22.0

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1.323 once 1.4.0
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### 1.324 domutils 2.8.0

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1.324.1 Available under license
1.325 @emotion/serialize 1.0.2
1.325.1 Available under license
1.326 @webassemblyjs/wasm-edit 1.11.1
1.326.1 Available under license
1.327 side-channel 1.0.4
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### 1.328 webpack-sources 1.4.3

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1.329 @types/eslint 8.4.0
1.329.1 Available under license
1.330 @types/serve-static 1.13 .10
1.330.1 Available under license
1.331 @types/node 17.0.10
1.331.1 Available under license

### 1.332 css-what 5.1.0

1.332.1 Available under license

### 1.333 string-prototype-trimstart 1.0.4

1.333.1 Available under license
1.334 jest-diff 27.4.6
1.334.1 Available under license
1.335 @emotion/utils 1.0.0
1.335.1 Available under license
1.336 @webassemblyjs/ieee754 1.11.1
1.336.1 Available under license
1.337 tsconfig-paths 3.12.0
1.337.1 Available under license
1.338 @types/qs 6.9.7
1.338.1 Available under license
1.339 whatwg-fetch 3.6.2
1.339.1 Available under license
1.340 fast-json-stable-stringify 2.1.0
1.340.1 Available under license
1.341 reusify 1.0.4
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### 1.342 uuid 8.3.2

1.342.1 Available under license
1.343 react-refresh 0.11 .0
1.343.1 Available under license
1.344 performance-now 2.1.0
1.344.1 Available under license
1.345 ansi-styles 3.2.1
1.346 parent-module 1.0.1
1.346.1 Available under license
1.347 ipaddr.js 1.9.1
1.347.1 Available under license

### 1.348 jest-types 27.4.2

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### 1.349 fork-ts-checker-webpack-plugin 6.5.0

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1.350 @emotion/serialize 1.0.3
1.350.1 Available under license
1.351 combined-stream 1.0.8
1.352 whatwg-mimetype 2.3.0
1.352.1 Available under license
1.353 @babel/plugin-transform-for-of 7.16.7
1.353.1 Available under license
1.354 request-store 1.5 .0
1.354.1 Available under license
1.355 path-to-regexp 0.1.7
1.355.1 Available under license
1.356 esrecurse 4.3.0
1.356.1 Available under license
1.357 postcss-discard-empty 5.0.1
1.357.1 Available under license
1.358 which 1.3.1
1.358.1 Available under license
1.359 portfinder 1.0.28
1.359.1 Available under license
1.360 object-assign 4.1.1
1.360.1 Available under license
1.361 sassc 2.4.0
1.361.1 Available under license
1.362 fs-monkey 1.0.3
1.362.1 Available under license
1.363 types-json5 0.0.29
1.363.1 Available under license
1.364 @babel/plugin-syntax-async-generators 7.8.4
1.364.1 Available under license
1.365 asynckit 0.4.0
1.365.1 Available under license
1.366 workbox-core 6.4.2
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1.367 @babel/plugin-proposal-numeric-separator 7.16.7
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### 1.368 visionmedia-debug 4.3.3

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### 1.369 string-length 4.0.2

1.369.1 Available under license
1.370 regexpp 3.2.0
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1.371 bindex 0.8.1
1.371.1 Available under license
1.372 supports-color 7.2.0
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1.373 react-router 6.3.0
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1.374 activerecord-object-relation-mapping-put-on-rails 6.1.5
1.374.1 Available under license
1.375 json5 2.2.0
1.375.1 Available under license
1.376 activestorage 6.1.5
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1.377 workbox-range-requests 6.4.2
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1.378 data-urls 2.0.0
1.378.1 Available under license
1.379 language-tags 1.0 .5
1.379.1 Available under license
1.380 lodash.debounce 4.0.8
1.380.1 Available under license
1.381 p-try 2.2.0
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1.382 import-fresh 3.3.0
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1.383 case-sensitive-paths-webpack-plugin 2.4.0
1.383.1 Available under license
1.384 has-symbols 1.0 .2
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1.385 debug 4.3.3
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1.386 @babel/plugin-proposal-class-properties 7.16.7
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1.387 cssdb 5.1.0
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### 1.388 fs-extra 9.1.0

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1.389 eslint-visitor-keys 3.2.0
1.389.1 Available under license

### 1.390 throat 6.0.1

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1.391 @babel/eslint-parser 7.16.5
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1.392 postcss-calc 8.2.2
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### 1.393 rake 13.0.6

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### 1.394 jest-environment-jsdom 27.4.6

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### 1.396 language-subtag-registry 0.3.21

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### 1.398 hoist-non-react-statics v3.3.2

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### 1.399 strip-bom 4.0.0

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### 1.400 string_decoder 1.1.1

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### 1.402 ajv-formats 2.1.1

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### 1.404 isarray 1.0 .0

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### 1.407 regenerator-transform 0.14.5

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1.411 @typescript-eslint/types 5.10.0
1.411.1 Available under license
1.412 file-entry-cache 6.0.1
1.412.1 Available under license
1.413 simplecov-html 0.12.3
1.413.1 Available under license
1.414 json-parse-even-better-errors 2.3.1
1.414.1 Available under license
1.415 on-finished 2.3.0
1.415.1 Available under license
1.416 postcss-nesting 10.1.2
1.416.1 Available under license
1.417 idb 6.1.5
1.417.1 Available under license
1.418 spdy-transport 3.0.0
1.418.1 Available under license
1.419 regenerate-unicode-properties 9.0 .0
1.419.1 Available under license
1.420 @rollup/pluginutils 3.1.0
1.420.1 Available under license
1.421 jshttp-mime-types 2.1.34
1.421.1 Available under license
1.422 dom-converter 0.2.0
1.422.1 Available under license
1.423 marcel 1.0.2
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### 1.424 coa 2.0.2

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1.425 babel-plugin-named-asset-import 0.3.8
1.425.1 Available under license
1.426 commander 8.3.0
1.426.1 Available under license
1.427 Iodash 4.17.21
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1.428 @webassemblyjs/helper-api-error 1.11.1
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1.429 error-ex 1.3.2
1.429.1 Available under license
1.430 ejs 3.1.6
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1.431 workbox-broadcast-update 6.4.2
1.431.1 Available under license
1.432 @babel/code-frame 7.16.7
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1.433 merge-stream 2.0.0
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1.434 babel-plugin-proposal-decorators 7.16.7
1.434.1 Available under license
1.435 stylis 4.0.13
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1.436 jest-config 27.4.7
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1.437 source-list-map 2.0.1
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1.438 raf 3.4.1
1.438.1 Available under license
1.439 mini-css-extract-plugin 2.5.2
1.439.1 Available under license
1.440 jsdom 16.7.0
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1.441 @babel/helper-hoist-variables 7.16.7
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1.442 eslint-plugin-jest 25.7.0
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1.443 @babel/plugin-syntax-jsx 7.17.12
1.443.1 Available under license
1.444 sassc-rails 2.1.2
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1.445 eslint-plugin-react 7.28.0
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### 1.446 @sinonjs/commons 1.8.3

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### 1.447 dom-serializer 1.3.2

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### 1.448 strip-ansi 7.0.1

1.448.1 Available under license
1.449 css-to-react-native $\mathbf{3 . 0} \mathbf{0}$
1.449.1 Available under license
1.450 bfj 7.0.2
1.450.1 Available under license
1.451 @babel/plugin-transform-object-super 7.16.7
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1.452 nwsapi 2.2.0
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1.453 @webassemblyjs/floating-point-hex-parser 1.11.1
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1.454 express 4.17.2
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1.455 babel-plugin-polyfill-corejs3 0.5.1
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1.456 webpack-manifest-plugin 4.1.1
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1.457 workbox-sw 6.4.2
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1.458 Iodash.sortby 4.7.0
1.458.1 Available under license
1.459 memfs 3.4.1
1.459.1 Available under license
1.460 postcss-place 7.0.3
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1.461 duplexer 0.1.2
1.461.1 Available under license
1.462 @babel/plugin-transform-destructuring 7.16.7
1.462.1 Available under license
1.463 pkg-dir 4.2.0
1.463.1 Available under license
1.464 fast-levenshtein 2.0.6
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1.465 mkdirp 0.5.5

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1.465.1 Available under license
1.466 source-map 0.5.7
1.467 get-package-type 0.1 .0
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1.468 eslint-webpack-plugin 3.1.1
1.468.1 Available under license
1.469 dns-packet 1.3.4
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1.470 Iru-cache 6.0.0
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1.471 lines-and-columns 1.2.4
1.471.1 Available under license
1.472 is-path-inside 3.0.3
1.472.1 Available under license
1.473 @types/express 4.17 .13
1.473.1 Available under license
1.474 jest-circus 27.4.6
1.474.1 Available under license
1.475 p-try 1.0 .0
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1.477 postcss-media-minmax 5.0.0
1.477.1 Available under license
1.478 prelude-Is 1.1.2
1.478.1 Available under license
1.479 sass-loader 12.4.0
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1.480 @emotion/unitless 0.7.5
1.480.1 Available under license
1.481 css-color-keywords 1.0.0
1.481.1 Available under license
1.482 Iower-case 2.0.2
1.482.1 Available under license
1.483 @babel/plugin-proposal-logical-assignment-operators 7.16.7
1.483.1 Available under license
1.484 locate-path 3.0.0
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1.485 esutils 2.0.3
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### 1.486 fast-deep-equal 3.1.3

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1.487 p-locate 3.0.0
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### 1.488 statsd-ruby 1.5 .0

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1.488.1 Available under license
1.489 @pmmmwh/react-refresh-webpack-plugin 0.5.4
1.489.1 Available under license
1.490 magic-string 0.25 .7
1.490.1 Available under license
1.491 @rollup/plugin-babel 5.3.0
1.491.1 Available under license
1.492 actionview 6.1.5
1.492.1 Available under license
1.493 jest-core 27.4.7
1.493.1 Available under license
1.494 on-headers 1.0.2
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### 1.495 loader-utils 2.0.2

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1.498 jest-worker 27.4.6
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1.499 bundler 2.3.9
1.499.1 Available under license
1.500 is-stream 2.0.1
1.500.1 Available under license
1.501 workbox-expiration 6.4.2
1.501.1 Available under license
1.502 adamwiggins's-rest-client 2.1.0
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1.503 babel-plugin-syntax-optional-chaining 7.8.3
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1.504 filesize 8.0.7
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### 1.506 signal-exit 3.0.6

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1.507 levn 0.4.1
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1.508 @babel/plugin-transform-literals 7.16.7
1.508.1 Available under license
1.509 es-abstract 1.19.1
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1.510 history 5.3.0
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1.511 find-cache-dir 3.3.2
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1.512 @types/connect 3.4.35
1.512.1 Available under license
1.513 path-exists 4.0.0
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1.514 negotiator 0.6.2
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1.515 postcss-normalize-charset 5.0.1
1.515.1 Available under license
1.516 workbox-background-sync 6.4.2
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### 1.517 execa 5.1.1

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1.518 semver 7.3.5
1.518.1 Available under license
1.519 regex-parser 2.2.11
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1.520 css-select-base-adapter 0.1.1
1.520.1 Available under license
1.521 range-parser 1.2.1
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1.522 retry 0.13 .1
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1.523 unbox-primitive 1.0.1
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### 1.525 json-schema-traverse 1.0.0

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1.525.1 Available under license
1.526 my-scope-package-a 0.0.0
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### 1.527 babel-helper-compilation-targets 7.16.7

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1.528 monorepo-symlink-test \(\mathbf{0 . 0 . 0}\)
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1.529 safely_block \(\mathbf{0 . 3 . 0}\)
1.529.1 Available under license
1.530 lz4 1.8.3
1.530.1 Available under license
1.531 @humanwhocodes/object-schema 1.2.1
1.531.1 Available under license
1.532 @emotion/memoize 0.7.5
1.532.1 Available under license
1.533 to-regex-range 5.0.1
1.533.1 Available under license
1.534 camelcase 5.3.1
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1.535 @babel/helper-remap-async-to-generator 7.16.8
1.535.1 Available under license
1.536 get-symbol-description 1.0.0
1.536.1 Available under license
1.537 postcss-modules-scope 3.0.0
1.537.1 Available under license
1.538 pretty-error 4.0.0
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1.539 dom-serializer 0.2.2
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1.540 nth-check 2.0.1
1.540.1 Available under license
1.541 timsort 0.3.0
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1.542.1 Available under license
1.543 types-istanbul-reports 3.0.1
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### 1.544 rspec 5.1.0

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### 1.545 schema-utils 4.0.0

1.545.1 Available under license

### 1.546 addressable-uri-parser 2.8.0

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### 1.547 @emotion/sheet 1.1.0

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### 1.548 tryer 1.0.1

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### 1.549 get-intrinsic 1.1.1

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### 1.550 object-is 1.1.5

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1.551 jest-source-map 27.4.0
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### 1.552 @babel/helper-module-imports 7.16.7

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1.553 socketry-nio4r 2.5.8
1.553.1 Available under license
1.554 is-glob 4.0.3
1.554.1 Available under license
1.555 @babel/types 7.16.8
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1.556 get-stream 6.0.1
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1.557 @babel/plugin-transform-block-scoped-functions 7.16.7
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1.558 cssesc 3.0.0
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1.559 acorn 8.7.0
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1.560 regenerator-runtime 0.13 .9
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1.561.1 Available under license
1.562 @types/connect-history-api-fallback 1.3.5
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1.563 xpath 3.2.0

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### 1.564 is-callable 1.2.4

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### 1.565 @babel/plugin-transform-dotall-regex 7.16.7

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### 1.566 jsesc v2.5.2

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### 1.567 shebang-regex 3.0.0

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### 1.568 is-plain-obj 3.0.0

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1.569 @trysound/sax 0.2.0
1.569.1 Available under license
1.570 postcss-normalize-url 5.0.4
1.570.1 Available under license
1.571 babel-plugin-proposal-optional-chaining 7.16.7
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1.572 react-spinners $\mathbf{0 . 1 2 . 0}$
1.572.1 Available under license
1.573 msjs 2.1.2
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1.574 regexpu-core 4.8.0
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1.576 eslint-plugin-import 2.25.4
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### 1.577 setprototypeof 1.1 .0

1.577.1 Available under license
1.578 parse-json v5.2.0
1.578.1 Available under license
1.579 @types/eslint 7.29.0
1.579.1 Available under license
1.580 detect-node 2.1.0
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### 1.581 obuf 1.1.2

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1.582 commondir 1.0.1
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### 1.583 prettier 2.6.2

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### 1.584 resolve.exports 1.1.0

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### 1.585 globby 11.1.0

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### 1.586 postcss-overflow-shorthand 3.0.2

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1.588 @types/eslint-scope 3.7.3
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1.591 @emotion/stylis 0.8.5
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1.600 unicode-canonical-property-names-ecmascript 2.0.0
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### 1.604 babel-jest 27.4.6

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### 1.605 @babel/plugin-transform-classes 7.16.7

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### 1.606 react-error-overlay 6.0.11

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1.607.1 Available under license

### 1.608 source-map 0.6.1

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### 1.609 unquote 1.1.1

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1.610 gensync 1.0.0-beta. 2
1.610.1 Available under license
1.611 @babel/helper-validator-option 7.16.7
1.611.1 Available under license
1.612 babel-preset-typescript 7.16.7
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### 1.613 ignore 5.2.0

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### 1.614 btoa 1.2.1

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### 1.615 type-fest 0.16.0

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### 1.616 parse5 6.0.1

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### 1.617 decimal.js 10.3.1

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1.618 find-up 3.0.0
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1.619 jsonpointer 5.0.0
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1.620 content-disposition 0.5.4
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1.621 callsites 3.1.0
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### 1.622 follow-redirects 1.14 .9

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1.623 schema-utils 3.1.1
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1.624 eslint-import-resolver-node 0.3.6
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1.625 p-locate 2.0.0
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### 1.626 is-extglob 2.1.1

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### 1.627 workbox-google-analytics 6.4.2

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1.628 turbolinks-source 5.2.0
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1.629 dir-glob 3.0.1
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1.630 strip-json-comments 3.1.1
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1.631 supports-color 8.1.1
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1.634 array-flatten 1.1.1
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1.635 doctrine 3.0.0
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### 1.636 is-potential-custom-element-name 1.0.1

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1.637 mimic-fn 2.1.0
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1.638 babel-plugin-transform-member-expression-literals 7.16.7
1.638.1 Available under license
1.639 @typescript-eslint/visitor-keys 5.10.0
1.639.1 Available under license
1.640 activejob 6.1.5
1.640.1 Available under license
1.641 postcss-discard-duplicates 5.0.1
1.641.1 Available under license

### 1.642 colorette 2.0.16

1.642.1 Available under license

### 1.643 fresh 0.5.2

1.643.1 Available under license

### 1.644 testing-library-react 13.3.0

1.644.1 Available under license
1.645 regexp 1.0.0
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### 1.646 temp-dir 2.0.0

1.646.1 Available under license
1.647 @typescript-eslint/utils 5.10.0
1.647.1 Available under license
1.648 rgrove-crass 1.0.6
1.648.1 Available under license
1.649 inherits 2.0.3
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1.650 picocolors 0.2.1
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### 1.651 jsonfile 6.1.0

1.651.1 Available under license
1.652 http-parser-js $\mathbf{0 . 5 . 5}$
1.652.1 Available under license
1.653 styled-components 5.3.5
1.653.1 Available under license
1.654 adjust-sourcemap-loader 4.0.0
1.654.1 Available under license
1.655 @types/trusted-types 2.0.2
1.655.1 Available under license
1.656 domexception 2.0.1
1.656.1 Available under license
1.657 jest-runtime 27.4.6
1.657.1 Available under license
1.658 webidl-conversions 5.0.0
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### 1.659 inflight 1.0.6

1.659.1 Available under license
1.660 escalade 3.1.1
1.660.1 Available under license
1.661 @babel/helper-validator-identifier 7.16.7
1.661.1 Available under license
1.662 immer 9.0.12
1.662.1 Available under license
1.663 railties 6.1.5
1.663.1 Available under license
1.664 websocket-driver 0.7.4
1.664.1 Available under license
1.665 httpcookie 1.0.4
1.665.1 Available under license
1.666 tough-cookie 4.0.0
1.666.1 Available under license
1.667 @types/aria-query 4.2.2
1.667.1 Available under license
1.668 es-to-primitive 1.2.1
1.668.1 Available under license
1.669 bluebird 3.7.2
1.669.1 Available under license
1.670 yargs 16.2.0
1.670.1 Available under license
1.671 @webassemblyjs/leb128 1.11.1
1.671.1 Available under license
1.672 object.getownpropertydescriptors 2.1.3
1.672.1 Available under license

### 1.673 define-properties 1.1.3

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### 1.674 prompts 2.4.2

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1.675 postcss-modules-extract-imports 3.0.0
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1.676 has-tostringtag 1.0.0
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1.677 node-forge 1.2.1
1.677.1 Available under license
1.678 svgo 1.3.2
1.678.1 Available under license
1.679 micromatch 4.0.4
1.679.1 Available under license
1.680 @eslint/eslintrc 1.0.5
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### 1.681 eventemitter3 4.0.7

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### 1.682 require-directory 2.1.1

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### 1.683 caniuse-lite 1.0.30001300

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### 1.684 jest-util 27.4.2

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### 1.685 object.fromentries 2.0.5

1.685.1 Available under license
1.686 @babel/template 7.16.7
1.686.1 Available under license
1.687 @babel/preset-env 7.16.10
1.687.1 Available under license
1.688 unicode-property-aliases-ecmascript 2.0.0
1.688.1 Available under license
1.689 node-forge-flash 0.0.0
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### 1.690 array prototype flat 1.2.5

1.690.1 Available under license
1.691 ini 1.3.8
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### 1.692 react-router-dom 6.3.0

1.692.1 Available under license

### 1.693 css-tree 1.1.3

1.693.1 Available under license

### 1.694 Iodash.uniq 4.5.0

1.694.1 Available under license
1.695 @types/sockjs 0.3.33
1.695.1 Available under license

### 1.696 unf-ext 0.0.8.1

1.696.1 Available under license

### 1.697 jest-watcher 27.4.6

1.697.1 Available under license

### 1.698 @babel/runtime 7.17.9

1.698.1 Available under license
1.699 dotenv-expand 5.1.0
1.699.1 Available under license
1.700 ms 2.1.3
1.700.1 Available under license
1.701 anymatch 3.1.2
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1.702 emojis-list 3.0.0
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1.703 common-tags 1.8 .2
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### 1.704 qs 6.9.6

1.704.1 Available under license
1.705 @babel/helper-plugin-utils 7.16.7
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1.706 chalk 4.1.2
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1.707 sanitize-css 13.0.0
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### 1.708 workbox-webpack-plugin 6.4.2

1.708.1 Available under license
1.709 @babel/plugin-transform-modules-amd 7.16.7
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1.710 require-from-string $\mathbf{2 . 0 . 2}$
1.710.1 Available under license
1.711 w3c-hr-time 1.0 .2
1.711.1 Available under license
1.712 eslint-plugin-testing-library 5.0.3
1.712.1 Available under license
1.713 jest-test-sequencer 27.4.6
1.713.1 Available under license
1.714 common-path-prefix $\mathbf{3 . 0 . 0}$
1.714.1 Available under license
1.715 safe-buffer 5.2.1
1.715.1 Available under license
1.716 svgr-babel-plugin-transform-svg-component 5.5.0
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1.717 rollup-plugin-terser 7.0.2
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1.718 identity-obj-proxy 3.0.0
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1.719 nodelib-fs-scandir 2.1.5
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1.720 babel-plugin-transform-reserved-words 7.16.7
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1.721 jest-resolve 27.4.6
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1.722 active-model 6.1.5
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1.723 cssstyle 2.3.0
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1.724 is-docker 2.2.1
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1.725 babel-plugin-proposal-nullish-coalescing-operator 7.16.7
1.725.1 Available under license
1.726 buffer-indexof 1.1.1
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1.727 @babel/plugin-syntax-class-properties 7.12.13
1.727.1 Available under license
1.728 postcss-browser-comments 4.0.0
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1.729 is-binary-path 2.1.0
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1.730 make-dir 3.1.0
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1.731 flatted 3.2.4
1.731.1 Available under license
1.732 serve-index 1.9.1
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1.733 regexp-prototype-flags $\mathbf{1 . 4 . 1}$
1.733.1 Available under license
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1.735 babel-plugin-syntax-typescript 7.16.7
1.735.1 Available under license
1.736 ipaddr.js 2.0.1
1.736.1 Available under license
1.737 http-errors 1.6 .3
1.737.1 Available under license
1.738 @babel/plugin-syntax-private-property-in-object 7.14.5
1.738.1 Available under license
1.739 @typescript-eslint/type-utils 5.10.0
1.739.1 Available under license
1.740 parse-json 5.2.0
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1.742 call-bind 1.0.2
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### 1.743 camel-case 4.1.2

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1.744 @types/retry 0.12.1
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1.745 types-estree 0.0.39
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1.746 commander 7.2.0
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1.747 statuses 1.5.0
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1.748 get-own-enumerable-property-symbols 3.0.2
1.748.1 Available under license
1.749 tslib 2.3.1
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1.750 @types/graceful-fs 4.1 .5
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1.751 is-shared-array-buffer 1.0.1
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1.752 @babel/generator 7.16.8
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1.753 test-exclude 6.0.0
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1.754 locate-path 2.0.0
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1.755 char-regex 1.0.2
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1.756 jsx-ast-utils 3.2.1
1.756.1 Available under license
1.757 @webassemblyjs/utf8 1.11.1
1.757.1 Available under license
1.758 css 3.0.0
1.758.1 Available under license
1.759 @babel/plugin-transform-react-display-name 7.16.7
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1.760 eslint-config-airbnb 19.0.4
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1.761 babel-plugin-istanbul 6.1.1
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1.762 postcss-normalize-display-values 5.0.2
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1.764 ruby-mime-types 3.4.1
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1.765 detect-port-alt 1.1.6
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1.767 jbuilder 2.11.5
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1.768 rails-dom-testing 2.0.3
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### 1.770 glob-parent 5.1.2

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### 1.771 rack 2.2.3

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1.772 harmony-reflect 1.6 .2
1.773 types-jest 27.4.0
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### 1.774 path-key 3.1.1

1.774.1 Available under license
1.775 psl 1.8 .0
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1.776 @babel/runtime 7.16.7
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1.777 htmlparser2 6.1.0
1.777.1 Available under license
1.778 @babel/plugin-transform-react-jsx-development 7.16.7
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### 1.779 types-istanbul-lib-report 3.0.0

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1.780 damerau-levenshtein 1.0.8
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### 1.781 vary 1.1.2

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1.782 glob 7.2.0
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1.783 universalify 2.0.0
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1.784 postcss-minify-gradients 5.0.4
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1.785 type-detect 4.0.8
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1.786 rack-cors 1.1.1
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1.787 abab 2.0.5
1.787.1 Available under license
1.788 concurrent-ruby 1.1 .9
1.788.1 Available under license
1.789 resolve 1.22.0
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1.790 css-declaration-sorter 6.1.4
1.790.1 Available under license
1.791 postcss-normalize-whitespace 5.0.2
1.791.1 Available under license
1.792 @rollup/plugin-replace 2.4.2
1.792.1 Available under license
1.793 supports-preserve-symlinks-flag 1.0.0
1.793.1 Available under license
1.794 onetime 5.1.2
1.794.1 Available under license
1.795 connect-history-api-fallback 1.6.0
1.795.1 Available under license
1.796 string-prototype-trimend 1.0.4
1.796.1 Available under license
1.797 eslint-config-react-app 7.0.1
1.797.1 Available under license
1.798 merge-descriptors 1.0.1
1.798.1 Available under license
1.799 types-yargs 16.0.4
1.799.1 Available under license
1.800 @babel/helper-annotate-as-pure 7.16.7
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### 1.801 path-parse 1.0.7

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1.802 mobx-react-lite 3.4.0
1.802.1 Available under license
1.803 postcss-nested 5.0.6
1.803.1 Available under license
1.804 balanced-match 1.0.2
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1.805 esprima 4.0.1
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1.806 fast-glob 3.2.11
1.806.1 Available under license
1.807 ajv 8.9.0
1.807.1 Available under license
1.808 multicast-dns-service-types 1.1 .0
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1.809 w3c-xmlserializer 2.0.0
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1.810 svgr-babel-plugin-add-jsx-attribute 5.4.0
1.810.1 Available under license
1.811 svgo 2.8 .0
1.811.1 Available under license
1.812 stack-utils 2.0 .5
1.812.1 Available under license
1.813 loose-envify 1.4 .0
1.814 @babel/traverse 7.16.10
1.814.1 Available under license
1.815 workbox-cacheable-response 6.4.2
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1.816 svgr-plugin-jsx 5.5.0
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1.817 jest-pnp-resolver 1.2.2
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1.818 prettier-linter-helpers 1.0 .0
1.818.1 Available under license
1.819 is-boolean-object 1.1.2
1.819.1 Available under license
1.820 jest-message-util 27.4.6
1.820.1 Available under license
1.821 @rushstack/eslint-patch 1.1.0
1.821.1 Available under license
1.822 stympy-s-faker 1.9.6
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1.823 escape-string-regexp 4.0.0
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1.824 detective 5.2.0
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1.825 @emotion/cache 11.7.1
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### 1.826 fill-range 7.0.1

1.826.1 Available under license
1.827 Ioader-utils 3.2.0
1.827.1 Available under license
1.828 @babel/plugin-proposal-class-static-block 7.16.7
1.828.1 Available under license
1.829 delayed-stream 1.0.0
1.830 js-yaml 3.14.1
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1.831 espree 9.3.0
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1.832 msgpack-c 1.4.2
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1.833 @types/prop-types 15.7.4
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1.834 ruby-mail 2.7.1
1.834.1 Available under license
1.835 requires-port 1.0.0
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1.836 @babel/helper-environment-visitor 7.16.7
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1.837 escape-html 1.0.3
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1.838 axe-core 4.3.5
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1.839 @types/scheduler 0.16.2
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1.840 json5 1.0.1
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### 1.841 strip-bom 3.0.0

1.841.1 Available under license
1.842 locate-path 5.0.0
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1.843 stable 0.1.8
1.843.1 Available under license
1.844 @types/body-parser 1.19.2
1.844.1 Available under license
1.845 @emotion/hash 0.8.0
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### 1.846 eslint-config-airbnb-base 15.0.0

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### 1.847 Iz-string 1.4.4

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1.848 @babel/plugin-proposal-private-property-in-object 7.16.7
1.848.1 Available under license
1.849 sindresorhus-supports-color 5.5.0
1.849.1 Available under license
1.850 readable-stream 2.3.7
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1.851 object-keys 1.1.1
1.851.1 Available under license
1.852 whatwg-url 7.1.0
1.852.1 Available under license
1.853 imurmurhash 0.1.4
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### 1.854 css-what 3.4.2

1.854.1 Available under license
1.855 postcss-normalize-string 5.0.2
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1.856 @types/react 18.0.7
1.856.1 Available under license
1.857 dist 1.0.0
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### 1.858 babel-plugin-polyfill-regenerator 0.3 .1

1.858.1 Available under license
1.859 webpack-dev-server 4.7.3
1.859.1 Available under license
1.860 svgr-babel-plugin-remove-jsx-empty-expression 5.0.1
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### 1.861 postcss-selector-parser 6.0.8

1.861.1 Available under license
1.862 jest 27.4.7
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1.863 browserify-resolve 1.22.0
1.863.1 Available under license
1.864 react-from-facebook 18.1.0
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1.865 y18n 5.0.8
1.865.1 Available under license
1.866 source-map-loader 3.0.1
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1.867 fs.realpath 1.0 .0
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1.868 json-schema-traverse 0.4.1
1.868.1 Available under license
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1.869.1 Available under license
1.870 axobject-query 2.2.0
1.870.1 Available under license
1.871 autoprefixer 10.4.2
1.871.1 Available under license
1.872 proxy-addr 2.0.7
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### 1.873 color-convert 1.9.3

1.873.1 Available under license
1.874 @types/express-serve-static-core 4.17.28
1.874.1 Available under license

### 1.875 color-name 1.1.3

1.875.1 Available under license
1.876 @types/mime 1.3.2
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### 1.877 tmpl 1.0.5

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1.879 whatwg-url 8.7.0
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1.880 strip-final-newline 2.0.0
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1.881 @babel/helpers 7.16.7
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1.882 postcss-color-rebeccapurple 7.0.2
1.882.1 Available under license
1.883 domelementtype 2.2.0
1.883.1 Available under license
1.884 @babel/plugin-transform-modules-commonjs 7.16.8
1.884.1 Available under license
1.885 escape-string-regexp v4.0.0
1.885.1 Available under license
1.886 ms 2.1.2
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### 1.887 semver 7.0.0

1.887.1 Available under license
1.888 serve-static 1.14.2
1.888.1 Available under license
1.889 @types/html-minifier-terser 6.1.0
1.889.1 Available under license
1.890 normalize-url 6.1.0
1.890.1 Available under license
1.891 babel-plugin-macros 2.8.0
1.891.1 Available under license
1.892 fs-extra 10.0.0
1.892.1 Available under license
1.893 sprintf-js 1.0.3
1.893.1 Available under license
1.894 public-suffix-service 0.5.20190701
1.894.1 Available under license
1.895 p-limit 1.3.0
1.895.1 Available under license
1.896 dns-txt 2.0.2
1.896.1 Available under license
1.897 @babel/plugin-transform-unicode-regex 7.16.7
1.897.1 Available under license
1.898 react-is 16.13.1
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1.899 find-root 1.1 .0
1.899.1 Available under license
1.900 types-react-dom 18.0.0
1.900.1 Available under license
1.901 nodelib-fs-stat 2.0.5
1.901.1 Available under license
1.902 @babel/plugin-proposal-json-strings 7.16.7
1.902.1 Available under license
1.903 mobx 6.6.0
1.903.1 Available under license
1.904 word-wrap 1.2.3
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1.905 core-js-pure 3.20.3
1.905.1 Available under license
1.906 source-map-js 1.0.2
1.906.1 Available under license
1.907 async 2.6.3
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1.908 css-minimizer-webpack-plugin 3.4.1
1.908.1 Available under license
1.909 camelcase 6.3.0
1.909.1 Available under license
1.910 @surma/rollup-plugin-off-main-thread 2.2.3
1.910.1 Available under license
1.911 html-encoding-sniffer 2.0.1
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### 1.912 filelist 1.0.2

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### 1.913 postcss-ordered-values 5.0.3

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### 1.914 timer 0.1.0

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1.915 @babel/plugin-transform-named-capturing-groups-regex 7.16.8
1.915.1 Available under license

### 1.916 testing-library-jest-dom 5.16.4

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1.917 postcss-normalize-unicode 5.0.2
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1.918 html-webpack-plugin 5.5.0
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1.919 redis-ruby-library 4.6.0
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1.920 unique-string 2.0.0
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1.921 fastq 1.13 .0
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### 1.922 postcss-merge-longhand 5.0.4

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1.923 finalhandler 1.1.2
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1.924 terser-webpack-plugin 5.3.0
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1.925 prop-types 15.8.1
1.925.1 Available under license

### 1.926 argparse 2.0.1

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1.927 rollup 2.64.0
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### 1.928 batch 0.6.1

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1.929 handle-thing 2.0.1
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1.930 inherits 2.0.4
1.930.1 Available under license
1.931 jest-console 27.4.6
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1.932 types-babel-template 7.4.1
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1.933 renderkid 3.0.0
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1.934 babel-preset-current-node-syntax 1.0.1
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### 1.936 unicode-match-property-value-ecmascript 2.0.0

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### 1.937 ansi-regex 5.0.1

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### 1.938 p-map 4.0.0

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1.939 cookie 0.4.1
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### 1.940 thor 1.2.1

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### 1.941 source-map-support 0.5.21

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### 1.942 cssnano 5.0.15

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1.943 acorn-import-assertions 1.8.0
1.943.1 Available under license
1.944 toidentifier 1.0.1
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1.945 typescript-eslint-parser 5.10.0
1.945.1 Available under license
1.946 array-prototype-flatmap 1.2.5
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### 1.947 pkg-up 3.1.0

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### 1.948 ast-types-flow 0.0.7

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1.948.1 Available under license
1.949 @jest/globals 27.4.6
1.949.1 Available under license
1.950 symbol-tree 3.2.4
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### 1.951 debug 2.6.9

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1.951.1 Available under license
1.952 clean-stack 2.2.0
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### 1.953 source-map 0.7.3

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1.953.1 Available under license
1.954 jest-changed-files 27.4.2
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### 1.1122 recursive-readdir 2.2.2

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1.1123 @babel/plugin-syntax-logical-assignment-operators 7.10.4
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1.1257 types-stack-utils $\mathbf{2 . 0 . 1}$
1.1257.1 Available under license
1.1258 babel-plugin-syntax-flow 7.16.7
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1.1259 mylib 0.0.0
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### 1.1260 ansi-regex 6.0.1

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1.1261 jest-watch-typeahead 1.0.0
1.1261.1 Available under license
1.1262 @humanwhocodes/config-array 0.9.2
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### 1.1263 fast-diff 1.2.0

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### 1.1264 pretty-format 27.4.6

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### 1.1265 core-js 3.20.3

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1.1270 node-int64 0.4.0
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1.1271 yocto-queue $\mathbf{0 . 1 . 0}$
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1.1272 postcss-value-parser 4.2.0
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1.1275 tootallnate-once 1.1.2
1.1275.1 Available under license
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1.1302.1 Available under license
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1.1304 flow 0.179.0
1.1304.1 Available under license
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1.1305.1 Available under license
1.1306 websocket-driver-ruby 0.7.5

### 1.1307 lodash-merge 4.6.2

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### 1.1309 style-loader 3.3.1

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### 1.1310 actiontext 6.1.5

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## 1.1 postcss-normalize-positions 5.0.2

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## 1.2 p-limit 2.3.0

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## 1.3 @babel/plugin-transform-regenerator 7.16.7

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## 1.4 tr46 1.0.1

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## 1.5 @apideck/better-ajv-errors 0.3.2

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## 1.6 js-yaml 4.1.0

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## 1.8 svgr-babel-preset 5.5.0

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## 1.9 dedent 0.7.0

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### 1.10 slash 4.0.0

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### 1.11 http-proxy-agent 4.0.1

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http-proxy-agent
\#\#\# An HTTP(s) proxy `http.Agent` implementation for HTTP [](https://github.com/TooTallNate/node-http-proxyagent/actions?workflow=Node+CI)

This module provides an `http.Agent` implementation that connects to a specified HTTP or HTTPS proxy server, and can be used with the built-in `http` module.
__Note:__ For HTTP proxy usage with the `https` module, check out
['node-https-proxy-agent`](https://github.com/TooTallNate/node-https-proxy-agent).

## Installation

$\qquad$

Install with `npm`:
"' bash
\$ npm install http-proxy-agent

Example
-------
"' ${ }^{\mathrm{js}}$
var url = require('url');
var http = require('http');
var HttpProxyAgent = require('http-proxy-agent');
// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console. $\log \left(\right.$ 'using proxy server $\% \mathrm{j}^{\prime}$, proxy);
// HTTP endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'http://nodejs.org/api/';
console.log('attempting to GET \%j', endpoint);
var opts = url.parse(endpoint);
// create an instance of the `HttpProxyAgent` class with the proxy server information
var agent = new HttpProxyAgent(proxy);
opts.agent = agent;
http.get(opts, function (res) \{
console.log('"response" event!', res.headers);
res.pipe(process.stdout);
\});

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* /opt/cola/permits/1168115570_1621938856.22/0/http-proxy-agent-4-0-1-5-tgz/package/README.md


### 1.12 stringify-object 3.3.0

### 1.12.1 Available under license :

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### 1.13 async 0.9.2

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### 1.14 types-istanbul-lib-coverage 2.0.4

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### 1.16 optionator 0.9.1

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### 1.17 cookie-signature 1.0.6

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\# cookie-signature

Sign and unsign cookies.
\#\# Example
"'js
var cookie = require('cookie-signature');
var val = cookie.sign('hello', 'tobiiscool');
val.should.equal('hello.DGDUkGlIkCzPz+C0B064FNgHdEjox7ch8tOBGslZ5QI');
var val = cookie.sign('hello', 'tobiiscool');
cookie.unsign(val, 'tobiiscool').should.equal('hello');
cookie.unsign(val, 'luna').should.be.false;
…
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* /opt/cola/permits/1110631391_1606919057.82/0/cookie-signature-1-0-6-5-tgz/package/Readme.md


### 1.18 ws 7.5.6

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### 1.19 string_decoder 1.3.0

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"""

### 1.20 npm-run-path 4.0.1

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### 1.21 json-schema 0.4.0

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### 1.22 babel-plugin-transform-react-remove-prop-types 0.4.24

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### 1.24 schema-utils 2.7.1

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### 1.25 ip 1.1.5

### 1.26 @rails/actioncable 7.0.2-4

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### 1.28 path-type 4.0.0

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### 1.30 ws 8.4.2

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### 1.46 queue-microtask 1.2.3

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### 1.66 matrix 0.4.2

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### 1.67 json-parse-better-errors 1.0.2

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### 1.69 @babel/helper-module-transforms 7.16.7

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### 1.70 reacttraining-react-router 6.3.0

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### 1.71 bonjour 3.5.0

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### 1.72 ruby-public-suffix 4.0.6

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### 1.74 http-deceiver 1.2.7

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## \# HTTP Deceiver

[](http://travis-ci.org/indutny/http-deceiver) [](http://badge.fury.io/js/http-deceiver)

Deceive!

```
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* /opt/cola/permits/1237943122_1638869544.57/0/spdy-http2-http-deceiver-v1-2-7-0-g8ace40a-tar-gz/spdy-http2-http-deceiver-e73daec/README.md


### 1.75 stylehacks 5.0.1

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### 1.77 sax 1.2.4

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### 1.78 https-proxy-agent 5.0.0

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https-proxy-agent
\#\#\# An HTTP(s) proxy `http.Agent` implementation for HTTPS
[](https://github.com/TooTallNate/node-https-proxyagent/actions?workflow=Node+CI)

This module provides an `http.Agent` implementation that connects to a specified HTTP or HTTPS proxy server, and can be used with the built-in `https` module.

Specifically, this `Agent` implementation connects to an intermediary "proxy" server and issues the [CONNECT HTTP method][CONNECT], which tells the proxy to open a direct TCP connection to the destination server.

Since this agent implements the CONNECT HTTP method, it also works with other protocols that use this method when connecting over proxies (i.e. WebSockets).
See the "Examples" section below for more.

Installation

```
Install with `npm`:
"` bash
$ npm install https-proxy-agent
Examples
#### `https` module example
`` js
var url = require('url');
var https = require('https');
var HttpsProxyAgent = require('https-proxy-agent');
// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);
// HTTPS endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'https://graph.facebook.com/tootallnate';
console.log('attempting to GET %j', endpoint);
var options = url.parse(endpoint);
// create an instance of the `HttpsProxyAgent` class with the proxy server information
var agent = new HttpsProxyAgent(proxy);
options.agent = agent;
https.get(options, function (res) {
console.log('"response" event!', res.headers);
res.pipe(process.stdout);
});
``
#### `ws` WebSocket connection example
    `` js
var url = require('url');
var WebSocket = require('ws');
var HttpsProxyAgent = require('https-proxy-agent');
// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);
// WebSocket endpoint for the proxy to connect to
```

```
var endpoint = process.argv[2] || 'ws://echo.websocket.org';
var parsed = url.parse(endpoint);
console.log('attempting to connect to WebSocket %j', endpoint);
// create an instance of the `HttpsProxyAgent` class with the proxy server information
var options = url.parse(proxy);
var agent = new HttpsProxyAgent(options);
// finally, initiate the WebSocket connection
var socket = new WebSocket(endpoint, { agent: agent });
socket.on('open', function () {
console.log('"open" event!');
socket.send('hello world');
});
socket.on('message', function (data, flags) {
console.log('"message" event! %j %j', data, flags);
socket.close();
});
`
API
### new HttpsProxyAgent(Object options)
The `HttpsProxyAgent` class implements an `http.Agent` subclass that connects to the specified "HTTP(s) proxy server" in order to proxy HTTPS and/or WebSocket requests. This is achieved by using the [HTTP `CONNECT` method][CONNECT].
The `options` argument may either be a string URI of the proxy server to use, or an "options" object with more specific properties:
* `host` - String - Proxy host to connect to (may use `hostname` as well). Required.
* `port` - Number - Proxy port to connect to. Required.
* `protocol` - String - If `https:`, then use TLS to connect to the proxy.
* `headers` - Object - Additional HTTP headers to be sent on the HTTP CONNECT method.
* Any other options given are passed to the `net.connect( \()\) 「/ tls.connect() \({ }^{\text {` }}\) functions.
```


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[CONNECT]: http://en.wikipedia.org/wiki/HTTP_tunnel\#HTTP_CONNECT_Tunneling

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* /opt/ws_local/PERMITS_SQL/1063935529_1593103864.72/0/https-proxy-agent-5-0-0-1tgz/package/README.md


### 1.79 cssom 0.3.8

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### 1.81 which 2.0.2

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### 1.83 postcss-gap-properties 3.0.2

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### 1.138 flavorjoness-loofah 2.15.0

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v10.8.2/test/integration/jakelib/publish.jake.js
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[](https://travis-ci.org/jakejs/jake)

Documentation site at [http://jakejs.com](http://jakejs.com/)
\#\#\# Contributing

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### 1.201 ms 2.0.0

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### 1.202 @xtuc/ieee754 1.2.0

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### 1.203 iconv-lite 0.4.24

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### 1.206 qix-color-convert 1.9.3

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### 1.207 has 1.0.3

### 1.208 find-up 2.1.0

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### 1.210 @types/range-parser 1.2.4

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### 1.214 jest-get-type 27.4.0

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### 1.224 postcss 8.4.5

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### 1.227 dlv 1.1.3

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### 1.228 @babel/plugin-transform-react-jsx 7.16.7

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### 1.235 simplecov 0.21.2

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### 1.236 ansi-html-community 0.0.8

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### 1.238 neo-async 2.6.2

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### 1.253 @babel/plugin-transform-modules-umd <br> 7.16.7

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### 1.256 merge2 1.4.1

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### 1.259 @babel/plugin-syntax-optional-catchbinding 7.8.3

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### 1.265 makeerror 1.0.12

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# 1.267 babel-plugin-syntax-decorators 7.16.7 

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### 1.268 chrome-trace-event 1.0.3

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### 1.269 regexp-parser 2.2.0

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### 1.270 @types/testing-library__jest-dom 5.14.2

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## Found in path(s):

* /opt/ws_local/PERMITS_SQL/1086297497_1599251413.21/0/fitzgen-glob-to-regexp-0-4-1-0-g2abf65a-tar-gz/fitzgen-glob-to-regexp-2abf65a/README.md


### 1.275 @types/http-proxy 1.17.8

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### 1.285 tapable 2.2.1

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### 1.297 @sinonjs/fake-timers 8.1.0

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### 1.299 object.entries 1.1.5

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### 1.300 to-fast-properties 2.0.0

### 1.301 has-bigints 1.0.1

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Found in path(s):
*/opt/cola/permits/1162566273_1620862144.53/0/estools-esrecurse-v4-3-0-0-g8ceb637-1-tar-gz/estools-esrecursef285b57/test/traverse.js

* /opt/cola/permits/1162566273_1620862144.53/0/estools-esrecurse-v4-3-0-0-g8ceb637-1-tar-gz/estools-esrecursef285b57/gulpfile.babel.js
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### 1.379 language-tags 1.0.5

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\# IANA Language Tags for JavaScript \#
[](https://travis-ci.org/mattcg/language-tags)
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tags/badge.png)](https://coveralls.io/r/mattcg/language-tags)

Based on [BCP 47](http://tools.ietf.org/html/bcp47) ([RFC 5646](http://tools.ietf.org/html/rfc5646)) and the latest [IANA language subtag registry](http://www.iana.org/assignments/language-subtag-registry).

This project will be updated as the standards change.
\#\# JSON data \#\#

See the [language-subtag-registry](https://github.com/mattcg/language-subtag-registry) project for the underlying JSON data.
\#\# API \#\#
".j.js
var tags = require('language-tags')

Note that all lookups and checks for tags and subtags are case insensitive. For formatting according to common conventions, see `tag.format`.
\#\#\# tags(tag) \#\#\#

Check whether a hyphen-separated tag is valid and well-formed. Always returns a `Tag`, which can be checked using the `valid` method.
\#\#\# tags.check(tag) \#\#\#

Shortcut for `tags(tag).valid()`. Return `true` if the tag is valid, `false` otherwise. For meaningful error output see ‘tag.errors()'.
\#\#\# tags.subtags(subtag), tags.subtags(subtags) \#\#\#

Look up one or more subtags. Returns an array of `Subtag` objects. Returns an empty array if all of the subtags are non-existent.

Calling `tags.subtags('mt')` will return an array with two `Subtag` objects: one for Malta (the 'region' type subtag) and one for Maltese (the 'language' type subtag).

```
> tags.subtags('mt');
```

[Subtag, Subtag]
> tags.subtags('bumblebee');
[]
...

To get or check a single subtag by type use `tags.language(subtag)`, `tags.region(subtag)` or `tags.type(subtag, type).
\#\#\# tags.filter(subtags) \#\#\#

The opposite of `tags.subtags(subtags)`. Returns an array of codes that are not registered subtags, otherwise returns an empty array.

```
> tags.filter(['en', 'Aargh']);
['Aargh']
``
### tags.search(description, [all]) ###
```

Search for tags and subtags by description. Supports either a RegExp object or a string for `description`. Returns an array of `Subtag` and `Tag` objects or an empty array if no results were found.

Note that `Tag` objects in the results represent 'grandfathered' or 'redundant' tags. These are excluded by default. Set the `all` parameter to `true` to include them.

Search is case-insensitive if `description` is a string.
\#\#\# tags.languages(macrolanguage) \#\#\#

Returns an array of `Subtag` objects representing all the 'language' type subtags belonging to the given 'macrolanguage' type subtag.

Throws an error if `macrolanguage` is not a macrolanguage.

```
> tags.languages('zh');
[Subtag, Subtag...]
> tags.languages('en');
Error: 'en' is not a valid macrolanguage.
```

\#\#\# tags.language(subtag) \#\#\#

Convenience method to get a single 'language' type subtag. Can be used to validate an input value as a language subtag. Returns a `Subtag` object or `null`.

```
> tags.language('en');
```

Subtag
> tags.language('us');
null
...
\#\#\# tags.region(subtag) \#\#\#
As above, but with 'region' type subtags.
> tags.region('mt');
Subtag
> tags.region('en');
null
…
\#\#\# tags.type(subtag, type) \#\#\#

Get a subtag by type. Returns the subtag matching `type` as a `Subtag` object otherwise returns `null`.

A `type` consists of one of the following strings: 'language', 'extlang', 'script', 'region' or 'variant'. To get a 'grandfathered' or 'redundant' type tag use `tags(tag)'.

```
> tags.type('zh', 'macrolanguage');
Subtag
> tags.type('zh', 'script');
null
`
### tags.date() ###
```

Returns the file date for the underlying data, as a string.

```
> tags.date();
'2004-06-28'
### Subtag ###
#### subtag.type() ####
```

Get the subtag type (either 'language', 'extlang', 'script', 'region' or 'variant'). See [RFC 5646 section 2.2](http://tools.ietf.org/html/rfc5646#section-2.2) for type definitions.
\#\#\#\# subtag.descriptions() \#\#\#\#

Returns an array of description strings (a subtag may have more than one description).
> tags.language('ro').descriptions();
['Romanian', 'Moldavian', 'Moldovan']
\#\#\#\# subtag.preferred() \#\#\#\#

Returns a preferred subtag as a `Subtag` object if the subtag is deprecated. For example, `ro` is preferred over deprecated `mo`.
$>$ tags.language('mo').preferred();
Subtag
-••
\#\#\#\# subtag.script() \#\#\#\#

For subtags of type 'language' or 'extlang', returns a `Subtag` object representing the language's default script. See [RFC 5646 section 3.1.9](http://tools.ietf.org/html/rfc5646#section-3.1.9) for a definition of 'Suppress-Script'.

Returns the subtag scope as a string, or `null` if the subtag has no scope.

Tip: if the subtag represents a macrolanguage, you can use `tags.languages(macrolanguage)` to get a list of all the macrolanguage's individual languages.

```
..
```

> tags.language('zh').scope();
'macrolanguage'
$>$ tags.language('nah').scope();
'collection'
…
\#\#\#\# subtag.deprecated() \#\#\#\#

Returns a date string reflecting the deprecation date if the subtag is deprecated, otherwise returns `null'.
> tags.language('ja').deprecated();
'2008-11-22'
\#\#\#\# subtag.added() \#\#\#\#

Returns a date string reflecting the date the subtag was added to the registry.

```
> tags.language('ja').added();
```

'2005-10-16'
...
\#\#\#\# subtag.comments() \#\#\#\#

Returns an array of comments, if any, otherwise returns an empty array.
> tags.language('nmf').comments();
['see ntx']
\#\#\#\# subtag.format() \#\#\#\#

Return the subtag code formatted according to the case conventions defined in [RFC 5646 section 2.1.1](http://tools.ietf.org/html/ffc5646#section-2.1.1).

- language codes are made lowercase ('mn' for Mongolian)
- script codes are made lowercase with the initial letter capitalized ('Cyrl' for Cyrillic)

```
- country codes are capitalized ('MN' for Mongolia)
```

\#\#\# Tag \#\#\#
\#\#\#\# tag.preferred() \#\#\#\#

If the tag is listed as 'deprecated' or 'redundant' it might have a preferred value. This method returns a `Tag` object if so.

```
> tags('zh-cmn-Hant').preferred();
```

Tag
\#\#\#\# tag.type() \#\#\#\#

Returns `grandfathered` if the tag is grandfathered, `redundant` if the tag is redundant, and `tag` if neither. For a definition of grandfathered and redundant tags, see [RFC 5646 section
2.2.8](http://tools.ietf.org/html/rfc5646#section-2.2.8).
\#\#\#\# tag.subtags() \#\#\#\#

Returns an array of subtags making up the tag, as `Subtag` objects.
\#\#\#\# tag.language(), tag.region(), tag.script() \#\#\#\#

Shortcuts for `tag.find('language')', `tag.find('region')`and`tag.find('script')`.
\#\#\#\# tag.find(type) \#\#\#\#

Find a subtag of the given type from those making up the tag.
\#\#\#\# tag.valid() \#\#\#\#

Returns `true` if the tag is valid, `false` otherwise.
\#\#\#\# tag.errors() \#\#\#\#

Returns an array of `Error` objects if the tag is invalid. The `message` property of each is readable and helpful enough for UI output. The `code` property can be checked against the `Tag.ERR_*` constants. Each error will also have either a `subtag` or `tag` property with the code of the offending tag.
\#\#\#\# tag.format() \#\#\#\#

Format a tag according to the case conventions defined in [RFC 5646 section
2.1.1](http://tools.ietf.org/html/rfc5646#section-2.1.1).

```
> tags('en-gb').format();
'en-GB'
``
```

\#\#\#\# tag.deprecated() \#\#\#\#

For grandfathered or redundant tags, returns a date string reflecting the deprecation date if the tag is deprecated.
> tags('zh-cmn-Hant').deprecated();
'2009-07-29'
\#\#\#\# tag.added() \#\#\#\#

For grandfathered or redundant tags, returns a date string reflecting the date the tag was added to the registry.
\#\#\#\# tag.descriptions() \#\#\#\#

Returns an array of tag descriptions for grandfathered or redundant tags, otherwise returns an empty array.
\#\# Resources \#\#

- [Python version by the Flanders Heritage Agency](https://github.com/OnroerendErfgoed/language-tags)
- [Language Subtag Lookup tool by Richard Ishida](http://rishida.net/utils/subtags/)
- [W3C Internationalization Checker](http://validator.w3.org/i18n-checker/)
- [RFC 5646](http://tools.ietf.org/html/rfc5646)
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* /opt/cola/permits/1165426849_1621012224.38/0/mattcg-language-tags-v1-0-5-0-g5ae08f9-1-tar-gz/mattcg-language-tags-5ae08f9/README.md


### 1.380 lodash.debounce 4.0.8

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### 1.381 p-try 2.2.0

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### 1.382 import-fresh 3.3.0

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### 1.383 case-sensitive-paths-webpack-plugin

2.4.0

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### 1.384 has-symbols 1.0.2

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### 1.385 debug 4.3.3

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```

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## THE BASIC LIBRARY FUNCTIONS

## Written by: Philip Hazel

Email local part: ph10
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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| ReleaseDerived <br> from | Owner GPL- <br> compatible? (1) |
| :--- | :--- | :--- |

0.9.0 thru 1.2 1991-1995 CWI yes

| 1.3 thru | 1.5 .2 | 1.2 | 1995-1999 CNRI yes |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
| 1.6 | 1.5 .2 | 2000 | CNRI | no |  |
| 2.0 | 1.6 | 2000 | BeOpen.com no |  |  |
| 1.6 .1 | 1.6 | 2001 | CNRI | yes (2) |  |
| 2.1 | $2.0+1.6 .1$ | 2001 | PSF | no |  |
| 2.0 .1 | $2.0+1.6 .1$ | 2001 | PSF | yes |  |
| 2.1 .1 | $2.1+2.0 .1$ | 2001 | PSF | yes |  |
| 2.1 .2 | 2.1 .1 | 2002 | PSF | yes |  |
| 2.1 .3 | 2.1 .2 | 2002 | PSF | yes |  |
| 2.2 and above | 2.1 .1 | 2001-now | PSF | yes |  |

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### 1.648 rgrove-crass 1.0.6

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### 1.649 inherits 2.0.3

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### 1.650 picocolors 0.2.1

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### 1.651 jsonfile 6.1.0

### 1.651.1 Available under license : <br> MIT

### 1.652 http-parser-js 0.5.5

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Some files from the tests folder are from joyent/node and mscedex/io.js, a fork of nodejs/io.js:

- tests/iojs/test-http-parser-durability.js

This file is from https://github.com/mscdex/io.js/blob/js-http-parser/test/pummel/test-http-parser-durability.js with modifications by Jan Schr (jscissr).
"""
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```
"""
```

- tests/fixtures/*
tests/parallel/*
tests/testpy/*
tests/common.js
tests/test.py
tests/utils.py

These files are from https://github.com/nodejs/node with changes by Jan Schr (jscissr).

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### 1.653 styled-components 5.3.5

### 1.653.1 Available under license :

No license file was found, but licenses were detected in source scan.
\{"version":3,"file":"styled-
components.browser.esm.js","sources":["../src/utils/interleave.js","../src/utils/isPlainObject.js","../src/utils/empties.js ","../src/utils/isFunction.js","../src/utils/getComponentName.js","../src/utils/isStyledComponent.js","../src/constants.j s","../src/utils/error.js","../src/utils/errors.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/sh eet/Rehydration.js","../src/utils/nonce.js","../src/sheet/dom.js","../src/sheet/Tag.js","../src/sheet/Sheet.js","../src/utils/ generateAlphabeticName.js","../src/utils/hash.js","../src/utils/isStaticRules.js","../src/models/ComponentStyle.js","../ src/utils/stylis.js","../src/utils/stylisPluginInsertRule.js","../src/models/StyleSheetManager.js",".../src/models/Keyfram es.js","../src/utils/hyphenateStyleName.js","../src/utils/flatten.js","../src/utils/isStatelessFunction.js","../src/utils/addU nitIfNeeded.js","../src/constructors/css.js","../src/utils/checkDynamicCreation.js","../src/utils/determineTheme.js","../ src/utils/escape.js","../src/utils/generateComponentId.js",".../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/mode ls/ThemeProvider.js","../src/models/StyledComponent.js","../src/utils/generateDisplayName.js","../src/utils/joinStrin gs.js","../src/utils/createWarnTooManyClasses.js",".../src/utils/domElements.js","../src/constructors/styled.js","../src/c onstructors/constructWithOptions.js","../src/models/GlobalStyle.js","../src/constructors/createGlobalStyle.js","../src/ constructors/keyframes.js","../src/models/ServerStyleSheet.js","../src/hoc/withTheme.js","../src/hooks/useTheme.js", "../src/secretInternals.js","../src/base.js"],"sourcesContent":["// @flow\nimport type \{ Interpolation \} from '../types'; \n\nexport default (\n strings: Array<string>, ln interpolations: Array<Interpolation>\n):
Array<Interpolation> $\Rightarrow>\{\backslash \mathrm{n}$ const result $=[$ strings[0]]; $\ln \backslash n$ for (let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<$ len; $\mathrm{i}+=1$ ) $\{\backslash n \quad$ result.push(interpolations[i], strings[i+1]); \n $\} \backslash n \backslash n$ return result; $\backslash n\} ; \ln "$, "// @flow\nimport $\{$ typeOf $\}$ from 'react-is'; $\ln \backslash n e x p o r t ~ d e f a u l t ~(x: ~ a n y): ~ b o o l e a n ~=>\backslash n ~ x ~!==~ n u l l ~ \& \& \backslash n ~ t y p e o f ~ x ~===~ ' o b j e c t ' ~ \& \& \backslash n ~(x . t o S t r i n g ~ ? ~$ x.toString() : Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); \n","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]); \nexport const EMPTY_OBJECT = Object.freeze(\{ \}); \n","// @flow\nexport default function isFunction(test: any): boolean \%checks $\{\backslash n$ return typeof test === 'function'; $\backslash n\} \backslash n ", " / /$ @flow\nimport type \{ IStyledComponent \} from '../types'; In\nexport default function getComponentName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !== 'production' ? typeof target $===$ 'string' \&\& target : false) ||\n // \$FlowFixMeln target.displayName ||n // \$FlowFixMe\n target.name ||\n 'Component'\n ); \n\}\n","// @flow\nexport default function isStyledComponent(target: any): boolean \%checks $\{\backslash n$ return target \& \& typeof target.styledComponentId $===$
 string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\& (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||nn 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const SC_VERSION = __VERSION__; $\operatorname{nnexport~const~SPLITTER~=~'/*!sc*/\backslash n';~\ n\backslash nexport~const~IS\_ BROWSER~=~typeof~}$ window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = ln Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \& \& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.SC_DISABLE_SPEEDY !== "\n $?$ process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); $\mathrm{n} \backslash \mathrm{n} / /$ Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = \{ \}; $\mathrm{ln} "$, "// @flow\nimport errorMap from './errors'; \n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : \{ \}; \n\n/**\n * super basic version of sprintfln $* /$ nfunction format( $\ldots$ args) $\{\backslash \mathrm{n}$ let $\mathrm{a}=\operatorname{args}[0] ; \ln$ const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for $($ let $\mathrm{c}=1$, len $=$

return $a ; \backslash n\} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors $\backslash n$ * in production mode. $\ln$ * $\$ nexport default function throwStyledComponentsError(\n code: string $\mid$ number, $\backslash \mathrm{n}$...interpolations: Array<any>\n) \{ n if (process.env.NODE_ENV $===$ 'production') $\{\backslash \mathrm{n}$ throw new Error(ln 'An error occurred. See https://git.io/JUIaE\#\$ \{code\} for more information. $\$\{1 \mathrm{n}$ interpolations.length >0 ? ${ }^{`}$ Args: $\$\{\text { interpolations.join(', ') \}`: "\n } \quad\}^{`} \backslash n \quad$ ); $\left.\ln \right\}$ else $\{\backslash n \quad$ throw new Error(format(ERRORS[code], ...interpolations).trim()); $\ln \} \backslash n\} \backslash n ", " e x p o r t ~ d e f a u l t ~\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~ s t y l e d-~$
 styles! `ServerStyleSheet` is a one off instance for each server-side render cycle. $\$ nn $\backslash \backslash n$ - Are you trying to reuse it
 in a Node.js environment; Please do not try to call this method in the browser.<br>n<br>n\", $\backslash$ " $4 \backslash$ ": $\backslash$ "The
`StyleSheetManager` expects a valid target or sheet prop! $\$ nn $\backslash \backslash n$ - Does this error occur on the client and is your target falsy? on the client! $!\backslash n \backslash$ n- Are you running in a client-like environment on the server? $\$ In- Are you trying to run SSR on the
 custom target that isn't mounted? $\backslash$ nn- Does your document not have a valid head element? $?$ \n- Have you accidentally removed a style tag manually? $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 7 \backslash ": \backslash " T h e m e P r o v i d e r: ~ P l e a s e ~ r e t u r n ~ a n ~ o b j e c t ~ f r o m ~ y o u r ~ l \ \backslash " t h e m e l \ \backslash " ~ p r o p ~$

 this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021<br>n<br>n\", $\backslash " 11 \backslash ": \backslash " \_$This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be
 a keyframe declaration (\%s) into an untagged string. This was supported in styled-components $v 3$, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css $\ \backslash I \backslash \backslash I I I `$ helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css $\backslash n \backslash \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s$ is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash$ nn $\backslash n \backslash$ " $, \backslash " 14 \backslash ": \backslash$ "ThemeProvider: $\ I \backslash " t h e m e l \ \backslash "$ prop is required. $\backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A$ stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins=\{[]\}>`, please make sure each plugin is uniquely-named, e.g. $\backslash n \backslash \backslash n `$ " js $\backslash$ nObject.defineProperty(importedPlugin, 'name', \{ value: 'some-unique-name'
 only create up to $1,073,741,824$ components. If you're creating components dynamically, <br>nas for instance in your render method then you may be running into this limitation. $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 17 \backslash^{\prime \prime}: \backslash$ "CSSStyleSheet could not be found on HTMLStyleElement. $\backslash n H$ as styled-components' style tag been unmounted or altered by another script? $? \backslash n \backslash "\} ; ", " / /$ @flow\n/* eslint-disable no-use-before-define */n\nimport type \{ GroupedTag, Tag \} from './types'; \nimport \{ SPLITTER \} from '../constants'; $\operatorname{lnimport}$ throwStyledError from '../utils/error'; $\ln \backslash n / * *$ Create a GroupedTag with an underlying Tag implementation * nexport const makeGroupedTag $=$ (tag: Tag): GroupedTag $=>\{$ nn return new
 GroupedTag \{\n groupSizes: Uint32Array; $\ln \backslash n$ length: number; $\backslash n \backslash n$ tag: Tag; $\ln \backslash n$ constructor(tag: Tag) $\{\backslash n$ this.groupSizes = new Uint32Array (BASE_SIZE); In this.length $=$ BASE_SIZE; $\backslash n \quad$ this.tag $=$ tag; $\ln \} \backslash n \backslash n$ indexOfGroup(group: number): number $\{\backslash \mathrm{n} \quad$ let index $=0$; $\operatorname{nn}$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ group; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ index $+=$ this.groupSizes[i]; \n $\} \backslash n \backslash n \quad$ return index; $\backslash n\} \backslash n \backslash n$ insertRules(group: number, rules: string[]): void $\{\backslash n \quad$ if (group $>=$ this.groupSizes.length $\{\backslash \mathrm{n} \quad$ const oldBuffer $=$ this.groupSizes; $\backslash n \quad$ const oldSize $=$ oldBuffer.length; $\backslash n \backslash n$ let newSize $=$ oldSize; $\backslash n \quad$ while (group $>=$ newSize) $\{\backslash n \quad$ newSize $\ll=1$; $\backslash n \quad$ if (newSize $<0$ ) $\{\backslash n$ throwStyledError(16, ${ }^{\$} \$$ group $\}$ ) ; $\left.\left.\backslash n \quad\right\} \backslash n \quad\right\} \backslash n \backslash n \quad$ this.groupSizes $=$ new Uint32Array (newSize); $\backslash n$ this.groupSizes.set(oldBuffer); $\mathrm{n} \quad$ this.length $=$ newSize; $\backslash n \backslash n \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$
this.groupSizes $[\mathrm{i}]=0 ; \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ let ruleIndex $=$ this.indexOfGroup (group +1 ) ; $\ln \quad$ for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex, rules[i])) $\{\backslash \mathrm{n}$ this.groupSizes[group]++; ln ruleIndex++; $\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ clearGroup(group: number): void $\{\backslash n$ if (group < this.length) $\{\backslash \mathrm{n}$ const length $=$ this.groupSizes $[$ group $] ;$ nn const startIndex $=$ this.indexOfGroup (group); In const endIndex $=$ startIndex + length; $\ln \backslash \mathrm{n} \quad$ this.groupSizes[group] $=0 ;$ ln $\backslash n \quad$ for (let $\mathrm{i}=$ startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.tag.deleteRule(startIndex); $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=" ; \backslash n \quad$ if (group $>=$ this.length $|\mid$ this.groupSizes[group] $===0$ ) $\{\backslash n \quad$ return css; $\backslash n \quad\} \backslash n \backslash n \quad$ const length $=$ this.groupSizes[group]; $\backslash n$ const startIndex $=$ this.indexOfGroup(group); $\ln$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ for (let $i=$ startIndex;

 Map<string, number> = new Map(); \nlet reverseRegister: Map<number, string> = new Map(); $n$ nlet nextFreeGroup = $1 ;$ In\nexport const resetGroupIds $=()=>$ \{ $\backslash \mathrm{n}$ groupIDRegister $=$ new $\operatorname{Map}() ;$ ln reverseRegister $=$ new Map ()$;$ ln
 \{\n return (groupIDRegister.get(id): any); \n \}\n\n while (reverseRegister.has(nextFreeGroup)) \{\n nextFreeGroup++; \n $\} \backslash n \backslash n$ const group $=$ nextFreeGroup++; $\ln \backslash n$ if ( $\backslash n$ process.env.NODE_ENV !== 'production'
 groupIDRegister.set(id, group); \n reverseRegister.set(group, id); In return group; $\ln \}$; $\ln \backslash n e x p o r t ~ c o n s t ~$ getIdForGroup = (group: number): void | string => \{\n return reverseRegister.get(group); $\ln \} ;$ In $\backslash n e x p o r t ~ c o n s t ~$ setGroupForId $=$ (id: string, group: number) $=>\{$ n if (group $>=$ nextFreeGroup) $\{\backslash \mathrm{n}$ nextFreeGroup $=$ group + 1; \n $\} \backslash n \backslash n ~ g r o u p I D R e g i s t e r . s e t(i d, ~ g r o u p) ; ~ \ n ~ r e v e r s e R e g i s t e r . s e t(g r o u p, ~ i d) ; ~ \ n ~\} ; ~ \ n ", " / / ~ @ f l o w \backslash n \backslash n i m p o r t ~\{~$ SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}$ type \{ Sheet \} from './types'; In\nconst SELECTOR = `style[\$\{SC_ATTR\}][\$\{SC_ATTR_VERSION\}=|"\$\{SC_VERSION\}\"]; \nconst MARKER_RE =  (sheet: Sheet) \(=>\{\) ln const tag \(=\) sheet.getTag ()\(;\) ln const \(\{\) length \(\}=\) tag \(; \backslash \ln \backslash\) let css \(=\) "; \(\ln\) for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup(group); \(\ln\) if (id === undefined) continue; \(\backslash \mathrm{n} \backslash \mathrm{n}\) const names \(=\) sheet.names.get(id); \(\mathrm{n} \quad\) const rules \(=\) tag.getGroup(group); In if (!names || !rules || !names.size) continue; \(\ln \backslash n \quad\) const selector \(=` \$\left\{S C \_A T T R\right\} . g \$\{\) group $\}[i d=\backslash " \$\{i d\} \backslash "] ;$ ln $\backslash n \quad$ let content $=" ;$ ln if (names !==
 \}); \n \}\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the rehydration $\backslash \mathrm{n}$ css +=`\(\$\) rules \(\} \$\{\) selector \(\}\{\) content: \(\backslash " \$\{\) content \(\} \backslash "\} \$\{\) SPLITTER \(\}` ; \mathrm{n}\) \} $\backslash \mathrm{n} \backslash \mathrm{n}$ return css; $\backslash \mathrm{n}\} ;$ In $\backslash n c o n s t ~ r e h y d r a t e N a m e s F r o m C o n t e n t ~=~(s h e e t: ~ S h e e t, ~ i d: ~ s t r i n g, ~ c o n t e n t: ~ s t r i n g ~) ~=>~\{\backslash n ~ c o n s t ~ n a m e s ~=~$ content.split(','); $\ln$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) \{ $\mathrm{n} \quad / /$ eslint-disable-next-line\n if $(($ name $=$ names [i])) $\{\backslash n \quad$ sheet.registerName (id, name); $\backslash n \quad\} \backslash n\} \backslash n\} ;$ nn\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) => \{\n const parts = (style.textContent || ").split(SPLITTER); In const rules:
 const marker $=$ part.match $($ MARKER_RE $) ;$ In $\backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=$ parseInt $(\operatorname{marker}[1], 10) \mid 0 ;$ n const id $=$ marker[2]; $\ln \backslash n \quad$ if (group $!==0)\{$ nn $\quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); /n // Rehydrate names and rules\n // looks like: data-
styled.g11[id=\"idA\"]\{content:\"nameA,\"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); In sheet.getTag().insertRules(group, rules); $\ln \quad\} \backslash n \backslash n \quad$ rules.length $=0 ;$ ln $\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash n\} ; \ln \backslash n e x p o r t$ const rehydrateSheet $=($ sheet: Sheet $)=>\{\backslash n$ const nodes $=$ document.querySelectorAll(SELECTOR); $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); \n if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\backslash n \quad$ rehydrateSheetFromTag(sheet, node); $\ln \backslash n \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); $\ln \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n\} ;$ n"," $/ /$ @flow $\backslash n / *$ eslint-disable camelcase, no-undef
 !== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null; $\backslash n\} ;$ \n\nexport default getNonce; $\backslash n ", " / /$ @flow\n\nimport \{ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ getNonce from '../utils/nonce'; $\operatorname{lnimport}$ throwStyledError from '../utils/error'; $\ln$ \nconst ELEMENT_TYPE $=1 ; / *$ Node.ELEMENT_TYPE */\n\n/** Find last style element if any inside target $* /$ nconst findLastStyleTag $=($ target: HTMLElement): void $\mid$ HTMLStyleElement => $\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}--)\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \&\& child.nodeType === ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); \n \}\n \}\n\n return undefined; $\backslash n\} ; \ln \backslash n / * *$ Create a style element inside `target` or <head> after the last * $\wedge$ nexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{ \n const head = ((document.head: any): HTMLElement); ) const parent $=$ target $\|$ head; $\backslash n$ const style $=$ document.createElement('style'); n const prevStyle $=$ findLastStyleTag(parent); \n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; \n\n style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); $\ln \backslash n$ const nonce $=$ getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>\{$ n if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \}\n\n // Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const sheet $=$ styleSheets[i]; In if (sheet.ownerNode $===$ tag) \{ $\backslash \mathrm{n} \quad$ return ((sheet: any): CSSStyleSheet); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ throwStyledError(17); \n return (undefined: any); $\ln \} ; \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable no-use-before-define */nn\nimport \{ makeStyleTag, getSheet \} from './dom'; \nimport type \{ SheetOptions, Tag \} from './types'; $\ln \backslash \mathrm{n} / * *$ Create a CSSStyleSheet-like tag depending on the environment * $\wedge$ nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag $\Rightarrow>\{$ n if (isServer) \{ n return new VirtualTag(target); ln \} else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else $\{\backslash n \quad$ return new TextTag(target); ln $\} \backslash n\} ; \backslash n \backslash n e x p o r t ~ c l a s s ~ C S S O M T a g ~ i m p l e m e n t s ~ T a g ~\{\backslash n ~ e l e m e n t: ~ H T M L S t y l e E l e m e n t ; ~ \ n \backslash n ~ s h e e t: ~$
CSSStyleSheet; $\backslash \mathrm{n} \backslash \mathrm{n}$ length: number; $\backslash \mathrm{n} \backslash \mathrm{n}$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); In\n this.sheet = getSheet(element); $\ln$ this.length $=0$; $\ln$ $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length $++;$ n $\quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules ln if (rule !== undefined \&\& typeof rule.cssText === 'string') \{\n return rule.cssText; $\mathrm{n} \quad\}$ else $\{\backslash n \quad$ return "; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}$ $\} \backslash n \backslash \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes */nexport class TextTag implements Tag \{ $\backslash n$ element: HTMLStyleElement; $\backslash n \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\backslash n \backslash n ~ c o n s t r u c t o r(t a r g e t ?: ~$ HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $) ;$ ) n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0 ;$ n $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\& \&$ index $>=0)\{\backslash \mathrm{n} \quad$ const node $=$ document.createTextNode(rule); $\backslash \mathrm{n} \quad$ const refNode $=$ this.nodes[index]; $\mathrm{ln} \quad$ this.element.insertBefore(node, refNode $\|$ null); $\mathrm{nn} \quad$ this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return false; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ deleteRule(index: number): void $\{\backslash \mathrm{n}$ this.element.removeChild(this.nodes[index]); $\ln$ this.length--; $\ln \} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n / * * A$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{ $\backslash n$ rules: string[]; In\n length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) \{ $\backslash \mathrm{n}$ this.rules $=[] ;$ n this.length $=0 ; \backslash \ln \} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length) $\{\backslash n$ this.rules.splice (index, 0 , rule); $\ln \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ else $\{\backslash n \quad$ return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.rules.splice(index, 1); n this.length--; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ getRule(index: number): string $\{\backslash \mathrm{n} \quad$ if (index < this.length) $\{\backslash \mathrm{n} \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; $\operatorname{lnimport~\{ ~EMPTY~} \quad$ OBJECT $\}$ from
'../utils/empties'; $\operatorname{lnimport}\{$ makeGroupedTag \} from './GroupedTag'; $\operatorname{lnimport}$ \{ getGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport~\{ ~outputSheet,~rehydrateSheet~\} ~from~'./Rehydration';~}{ }^{\prime}$ nimport \{ makeTag \} from './Tag'; nimport type \{ GroupedTag, Sheet, SheetOptions \} from './types'; $\ln$ Inlet SHOULD_REHYDRATE = IS_BROWSER; In\ntype SheetConstructorArgs = \{\n isServer?: boolean, $\ln$ useCSSOMInjection?: boolean, In target?: HTMLElement, \n\};\n\ntype GlobalStylesAllocationMap = \{ [key: string]: number \};\ntype NamesAllocationMap = Map<string, Set<string>>; In\nconst defaultOptions: SheetOptions = \{\n isServer: !IS_BROWSER,\n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \backslash n \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs: GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\backslash n \backslash n ~ s e r v e r: ~$ boolean; $\backslash \mathrm{n} \backslash \mathrm{n}$ tag: void | GroupedTag; $\ln \backslash \mathrm{n} / * *$ Register a group ID to give it an index $* / \mathrm{n}$ static registerId(id: string): number \{\n return getGroupForId(id); In \}\n\n constructor(\n options: SheetConstructorArgs = EMPTY_OBJECT, ln globalStyles?: GlobalStylesAllocationMap $=\{ \}$, n names?: NamesAllocationMap\n ) \{\n this.options $=\left\{\begin{array}{ll}\text { ln } \quad . . \text { defaultOptions, } \backslash n \quad . . . o p t i o n s, ~\end{array} n \quad\right\} ; \ln \backslash n \quad$ this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new Map(names); ln this.server = !!options.isServer; $\ln \backslash n$ // We rehydrate only once and use the sheet that is created firstln if (!this.server \& \& IS_BROWSER \&\& SHOULD_REHYDRATE) $\{$ \n SHOULD_REHYDRATE = false; $\mathrm{ln} \quad$ rehydrateSheet(this); $\mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{$ nn return new StyleSheet $(\backslash n \quad\{$...this.options, ...options \}, $\ln \quad$ this.gs, , $n$ (withNames \&\& this.names) \| undefined\n ); \n $\} \backslash n \backslash n$ allocateGSInstance(id: string) $\{\backslash \mathrm{n} \quad$ return (this.gs[id] = (this.gs[id] \| 0 ) + 1); $\ln \} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed */n getTag(): GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag = makeGroupedTag(makeTag(this.options))); $\ln \} \backslash n \backslash n / * *$ Check whether a name is known for caching */n hasNameForId(id: string, name: string): boolean $\{\backslash n$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); \n $\} \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\mathrm{n} \backslash \mathrm{n}$ if (!this.names.has(id)) \{ $\mathrm{n} \quad$ const groupNames = new $\operatorname{Set}() ;$ In groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\ln \quad\}$ else $\{\backslash n$ (this.names.get(id): any).add(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known $* / n$ insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); n this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash n \backslash n / * *$ Clears all cached names for a given group ID * $\wedge n$ clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} /{ }^{* *}$ Clears all rules for a given group ID * $\wedge$ n clearRules(id: string) $\{\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); ln$\} \backslash \mathrm{n} \backslash \mathrm{n} /{ }^{* *}$ Clears the entire tag which deletes all rules but not its names */n clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n$ this.tag $=$ undefined; $\backslash n\} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR */n toString(): string $\{\backslash \mathrm{n}$ return outputSheet(this); $\ln \} \backslash \mathrm{n}\} \backslash n ", " / /$ @flow $\mathrm{n} / *$ eslint-disable no-bitwise */nn\nconst
 capitalised $\backslash n *$ counterparts */nnconst charsLength $=52$; $\ln \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar $=($ code: number $)$ : string $\Rightarrow>$ n String.fromCharCode (code + (code $>$ 25 ? 39 : 97)); $\ln \backslash n / *$ input a number, usually a hash and convert it to base-52 */nexport default function generateAlphabeticName(code: number): string \{\n let name = "; $\ln$ let $\mathrm{x} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ get a char and divide by alphabetlength */n for ( $\mathrm{x}=$ Math .abs (code ) $; \mathrm{x} \gg$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)\{\mathrm{n} \quad$ name $=$ getAlphabeticChar $(\mathrm{x}$ $\%$ charsLength $)+$ name; $\backslash n\} \backslash n \backslash n$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2');\n\}\n","// @flow\n/* eslint-disable */n\nexport const SEED = $5381 ; \ln \backslash n / /$ When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}$ : number, x : string $)$ : number $=>\{\backslash \mathrm{n}$ let $\mathrm{i}=$
 function\nexport const hash = (x: string): number => \{\n return phash(SEED, x); \n\};\n","// @flow\nimport isFunction from './isFunction'; ${ }^{\prime}$ nimport isStyledComponent from './isStyledComponent'; Inimport type \{ RuleSet \} from '../types'; In\nexport default function isStaticRules(rules: RuleSet): boolean $\{\backslash \mathrm{n}$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ rules.length; i $+=1)\{\backslash \mathrm{n} \quad$ const rule $=$ rules [i]; $\ln \backslash \mathrm{n} \quad$ if (isFunction(rule) \& \& !isStyledComponent(rule)) $\{$ \n // functions are
allowed to be static if they're just being $\backslash \mathrm{n}$ // used to get the classname of a nested styled componentln return false; $\ln \} \backslash n\} \backslash n \backslash n$ return true; $\ln \} \backslash n ", " / /$ @flow\nimport $\{$ SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ StyleSheet from '../sheet';\nimport type \{ RuleSet, Stringifier \} from '../types'; \nimport flatten from '../utils/flatten'; ${ }^{\prime}$ nimport generateName from '../utils/generateAlphabeticName'; \nimport \{ hash, phash \} from '../utils/hash'; 'nimport
 the CSS-specific stuff, not the React-specific stuff.\n */nexport default class ComponentStyle \{ In baseHash:
 staticRulesId: string; $\ln \backslash n$ constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) \{\n this.rules = rules; $\ln$ this.staticRulesId $=$ "; n this.isStatic $=$ process.env.NODE_ENV === 'production' \&\& (baseStyle $===$ undefined $\|$ baseStyle.isStatic) $\& \& \backslash n \quad$ isStaticRules(rules); $\ln$ this.componentId $=$ componentId; $\ln \backslash n$ // SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash (SEED, componentId); $\ln \backslash \mathrm{n}$ this.baseStyle = baseStyle; $\ln \backslash \mathrm{n}$ // NOTE: This registers the componentId, which ensures a consistent orderln // for this component's styles compared to others\n StyleSheet.registerId(componentId); In $\} \backslash \mathrm{n} \backslash \mathrm{n} / * \mathrm{n}$ * Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a hash1234 \{ \}\n * Returns the hash to be injected on render() $\operatorname{nn} * * /$ n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) $\{\backslash \mathrm{n}$ const $\{$ componentId $\}=$ this; $\ln \backslash n \quad$ const names $=[] ; \ln \backslash n \quad$ if (this.baseStyle) \{ $\backslash n \quad$ names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis)); $\mathrm{n} \quad$ \} $\mathrm{n} \backslash \mathrm{n} \quad / /$ force dynamic classnames if user-supplied stylis plugins are in useln if (this.isStatic \&\& !stylis.hash) \{\n if (this.staticRulesId \&\& styleSheet.hasNameForId(componentId, this.staticRulesId)) \{\n names.push(this.staticRulesId); $\mathrm{n} \quad\}$ else $\{\backslash n \quad$ const cssStatic $=$ flatten(this.rules, executionContext, styleSheet, stylis).join("); $\mathrm{ln} \quad$ const name $=$ generateName (phash(this.baseHash, cssStatic) $\ggg 0$ ); $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssStaticFormatted = stylis(cssStatic, ${ }^{`} . \$\{\text { name }\}^{`}$, undefined, componentId); $\ln \backslash n \quad$ styleSheet.insertRules(componentId, name, cssStaticFormatted); $\mathrm{ln} \quad\} \backslash n \backslash n$ names.push(name); $\ln \quad$ this.staticRulesId $=$ name; $\backslash n \quad\} \backslash n \quad\}$ else $\{\backslash n \quad$ const $\{$ length $\}=$ this.rules; $\ln \quad$ let dynamicHash = phash(this.baseHash, stylis.hash); $\ln \quad$ let css $=$ "; $\ln \backslash n \quad$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ length; $\mathrm{i}++$ ) $\{\backslash \mathrm{ln} \quad$ const partRule $=$ this.rules[i]; $\ln \backslash n \quad$ if (typeof partRule $===$ 'string') $\{\backslash n \quad$ css $+=$ partRule; $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule +i ); $\mathrm{ln} \quad$ \} else if (partRule) $\{\backslash \mathrm{n} \quad$ const partChunk $=$ flatten(partRule, executionContext, styleSheet, stylis); n const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk; $\mathrm{n} \quad$ dynamicHash = phash(dynamicHash, partString + i); $\ln \quad$ css $+=$ partString; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (css) $\{\backslash n \quad$ const name $=$ generateName (dynamicHash >>> 0); In\n if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssFormatted $=$ stylis(css,.$\$\{\text { name }\}^{`}$, undefined, componentId); $\mathrm{n} \quad$ styleSheet.insertRules(componentId, name, cssFormatted); \n $\quad\} \backslash n \backslash n \quad$ names.push(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return names.join(' '); $\ln \} \backslash n\} \backslash n ", " i m p o r t ~ S t y l i s ~$ from '@emotion/stylis'; \nimport \{ type Stringifier \} from '../types'; \nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties'; lnimport throwStyledError from './error'; \nimport \{ phash, SEED \} from './hash'; ${ }^{\prime}$ nimport insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX = /^<br>s*\VVV.*\$/gm; Inconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.',' '\#']; In\ntype StylisInstanceConstructorArgs = \{ $\ln$ options?: Object, $\backslash$ n plugins?: Array<Function>, $\ln \} ;$ In\nexport default function createStylisInstance ( $\{\backslash \mathrm{ln}$ options $=$ EMPTY_OBJECT, $\ln$ plugins $=$ EMPTY_ARRAY, $\backslash n\}:$ StylisInstanceConstructorArgs $=$ EMPTY_OBJECT $)\{$ \n const stylis = new Stylis(options); In\n // Wrap insertRulePlugin to build a list of rules, $\mathrm{ln} / /$ and then make our own plugin to return the rules. This $\backslash n / /$ makes it easier to hook into the existing SSR architectureln\n let parsingRules $=$ [ $] ; \mathrm{ln} \backslash \mathrm{n} / /$ eslint-disable-next-line consistent-return\n const returnRulesPlugin $=$ context $=>$ \{ $\ln \quad$ if (context ===-2) $\{$ n const parsedRules = parsingRules; $\backslash \mathrm{n} \quad$ parsingRules $=[] ;$ n return parsedRules; \n $\} \backslash n\} ;$ nh n const parseRulesPlugin = insertRulePlugin(rule => \{\n parsingRules.push(rule); \n \}); In\n let _componentId: string; ln let _selector: string; \n let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \n\n const selfReferenceReplacer $=($ match, offset, string $) \Rightarrow\left\{\begin{array}{l}\text { n } \\ \text { if }\end{array}\right.$ (ln // do not replace the first occurrence if it is complex (has a modifier) $\backslash n \quad$ (offset $===0$ ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])
$===-1$ : true) $\& \& \backslash n \quad / /$ no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n ) \{\n return `.\$\{_componentId\}; \(\mathrm{ln} \quad\} \backslash n \backslash n\) return match; \(\backslash n\) \(\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) When writing a style like\n \(* \backslash \mathrm{n} * \&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n */n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <more info about the context phase values \(\backslash n * \backslash " 2 \backslash\) means this plugin is taking effect at the very end after all other processing is completeln \(* / \mathrm{n}\) const selfReferenceReplacementPlugin \(=\) (context,, , selectors \()=>\left\{\begin{array}{l}\text { n } \text { if (context }\end{array}\right.\) \(===2 \& \&\) selectors.length \&\& selectors[0].lastIndexOf(_selector) >0) \{ \(\mathrm{n} \quad / /\) eslint-disable-next-line no-paramreassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \(\ln \quad\} \backslash n \quad\} ; \ln \backslash n\) stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); \(\ln \backslash\) n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier \(\{\backslash \mathrm{n}\) const flatCSS = css.replace(COMMENT_REGEX, "); \(\ln\) const cssStr = selector \& \& prefix ? \(\$\) \$ prefix \} \$ selector \(\}\) \{ \$ flatCSS \(\}\)〕: flatCSS; \(\ln \backslash n\) // stylis has no concept of state to be passed to plugins \(\backslash n\) // but since JS is single-threaded, we can rely on that to ensureไn // these properties stay in sync with the current stylis runln _componentId =  _consecutiveSelfRefRegExp = new RegExp(`(\II<br>\$\{_selector\}<br><br>b)\{2,\}`); In\n return stylis(prefix || !selector ? " : selector, cssStr); ln\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) stringifyRules.hash = plugins.length \(\backslash \mathrm{n}\) ? plugins \(\backslash \mathrm{n} \quad\).reduce ((acc, plugin) => \(\{\backslash \mathrm{n}\) if (!plugin.name) \(\{\backslash n \quad\) throwStyledError(15); \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) return phash(acc, plugin.name); \(\mathrm{n} \quad\}\), SEED) \n .toString()\n : "; \n\n return stringifyRules; \(\backslash n\} \backslash n ", " / * * \backslash n *\) MIT Licenseln *\n * Copyright (c) 2016 Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the \(\backslash\) "Software \(\\) "), ln * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: \(\backslash \mathrm{n}\) *\n * The above copyright notice and this permission notice shall be included in allln * copies or substantial portions of the Software. \(\ n\) *\n * THE SOFTWARE IS PROVIDED \"AS IS \(\\) ", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */n/* eslint-disable */n\nexport default function(insertRule) \(\left\{\backslash \mathrm{n} \text { const delimiter }=1 /\left.*\right|^{*} / ; \text { In const needle }=` \$\{delimiter\}\right\}^{\prime} ;\) In $\backslash n$ function toSheet $($ block $)\{\backslash n$

 switch (context) $\{\backslash \mathrm{n} / /$ property ln case 1: \n // @importln if (depth === 0 \& \& content.charCodeAt( 0 ) $==64$ ) return insertRule( $\$\{$ content $\} ;$ ) , "; \n break; $\backslash n / /$ selectorln case $2: \backslash n \quad$ if (ns $===0$ ) return content + delimiter; \n break; \n // at-rule\n case 3:\n switch (ns) \{\n // @font-face, @ pageln case 102: $\ln$ case 112: \n return insertRule(selectors[0] + content), "; ln default:\n return content $+($ at $===0$ ? delimiter : " $) ; \backslash n \quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\backslash n \quad\} \backslash n$ \}; $\backslash n\} \backslash n "$ ", // @flow\nimport React, \{ type Context, type Node, useContext, useEffect, useMemo, useState \} from 'react'; \nimport shallowequal from 'shallowequal'; nimport StyleSheet from '../sheet'; $\operatorname{lnimport}$ type $\{$ Stringifier \} from '../types';\nimport createStylisInstance from '../utils/stylis'; \n\ntype Props = \{\n children?: Node, ln disableCSSOMInjection?: boolean, \n disableVendorPrefixes?: boolean, \n sheet?: StyleSheet, In stylisPlugins?: Array<Function>, In target?: HTMLElement, \n \}; \n\nexport const StyleSheetContext: Context<StyleSheet $\mid$ void> $=$ React.createContext(); Inexport const StyleSheetConsumer = StyleSheetContext.Consumer; Inexport const StylisContext: Context<Stringifier | void> = React.createContext(); \nexport const StylisConsumer = StylisContext.Consumer; \n\nexport const masterSheet: StyleSheet = new StyleSheet(); \nexport const masterStylis:

useContext(StyleSheetContext) \| masterSheet; $\ln \} \backslash$ n $\backslash$ nexport function useStylis(): Stringifier $\{\backslash \mathrm{n}$ return
 [plugins, setPlugins] = useState(props.stylisPlugins); \n const contextStyleSheet $=$ useStyleSheet ()$;$ In $\backslash n$ const styleSheet $=$ useMemo $(()=>\{$ ln let sheet $=$ contextStyleSheet; $\backslash n \backslash n \quad$ if (props.sheet) $\{\backslash n \quad / /$ eslint-disable-nextline prefer-destructuring $\backslash n \quad$ sheet $=$ props.sheet; $\backslash n\}$ else if (props.target) $\{\backslash \mathrm{n}$ sheet $=$ sheet.reconstructWithOptions(\{ target: props.target \}, false); \n \}\n\n if (props.disableCSSOMInjection) \{\n sheet $=$ sheet.reconstructWithOptions $\{$ useCSSOMInjection: false \}); \n $\} \backslash n \backslash n \quad$ return sheet; $\ln \}$, [props.disableCSSOMInjection, props.sheet, props.target] $) ;$ In $\backslash n$ const stylis $=$ useMemo( $\backslash n \quad()=>\backslash n$ createStylisInstance (\{\n options: \{ prefix: !props.disableVendorPrefixes \}, \n plugins, $\mathrm{ln} \quad\}$ ), n [props.disableVendorPrefixes, plugins]\n ); $\ln \backslash n$ useEffect( () ) \{ $\backslash n$ if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); In\n return (\n <StyleSheetContext.Provider value $=\{$ styleSheet $\}>\backslash n \quad<$ StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n $\} \backslash n "$ ","// @flowlnimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; $\operatorname{lnimport}$ throwStyledError from '../utils/error'; $\operatorname{lnimport}\{$
 rules: string; $\backslash n \backslash n$ constructor(name: string, rules: string) $\{\backslash n \quad$ this.name $=$ name; $\backslash n$ this.id $=$ `sc-keyframes-  => \{\n const resolvedName \(=\) this.name + stylisInstance.hash; \(\ln \backslash n \quad\) if \((!\) styleSheet.hasNameForId(this.id, resolvedName) ) \{\n styleSheet.insertRules(\n this.id, \(\mathrm{ln} \quad\) resolvedName, ln stylisInstance(this.rules, resolvedName, '@keyframes')\n \(\quad\); \(\backslash n \quad\} \backslash n\} ;\) In \(\backslash n\) toString \(=()=>\{\backslash n \quad\) return throwStyledError(12, String(this.name) ; \n \}; In\n getName(stylisInstance: Stringifier = masterStylis) \{\n return this.name + stylisInstance.hash; \(\ln \} \backslash n\} \backslash n "\), "// @flow \(\ln \backslash n / * * \backslash n *\) inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */nn\nconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) / ;\) nnconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) nnconst msPattern \(=/ \wedge \mathrm{ms}-/ ;\) nnconst prefixAndLowerCase \(=(\) char: string \()\) : string => - \(\$\{\) char.toLowerCase ()\(\} ` ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Hyphenates a camelcased CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"backgroundcolor\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix\n * is converted to `-ms-`..nn *\n * @ param \{string\} string $\backslash n$ * @return \{string $\} \backslash \mathrm{n}$ */nexport default function hyphenateStyleName(string: string): string $\{\backslash \mathrm{n}$ return uppercaseCheck.test(string) \n ? string\n .replace(uppercasePattern, prefixAndLowerCase) \n .replace(msPattern, '-ms-')\n : string; $\ln \} \backslash n "$, "// @flow\nimport \{ isElement \} from 'react-is'; $\operatorname{lnimport}$ getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject'; Inimport isStyledComponent from './isStyledComponent'; Inimport Keyframes from '.../models/Keyframes'; 'nimport hyphenate from './hyphenateStyleName'; nimport addUnitIfNeeded from './addUnitIfNeeded'; 'nimport \{ type Stringifier \} from '../types'; $\backslash \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ It's falsish not falsy because 0 is allowed. $\backslash \mathrm{n} * /$ nconst isFalsish $=$ chunk $=>$ chunk $===$ undefined $\|$ chunk $===$ null $\|$ chunk $===$ false $\|$ chunk $===$ "; $\backslash n \backslash n e x p o r t ~ c o n s t ~ o b j T o C s s A r r a y ~=~(o b j: ~ O b j e c t, ~$ prevKey?: string): Array<string | Function> => \{ \n const rules = []; \n\n for (const key in obj) \{\n if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(`\$\{hyphenate(key)\}:, obj[key], ';'); \(\mathrm{ln} \quad\}\) else if (isPlainObject(obj[key])) \{\n rules.push(...objToCssArray(obj[key], key)); \n \} else \{\n rules.push(`\$hyphenate(key)\}: \$\{addUnitIfNeeded(key, obj[key])\};');\n \}\n \}\n\n return prevKey ? [ $\$\{$ prevKey \} \{’, ...rules, '\}'] : rules; $\backslash n\} ;$ In\nexport default function flatten(\n chunk: any, ln executionContext: ?Object, ln styleSheet: ?Object, In stylisInstance: ?Stringifier $\backslash n$ ): any $\{\backslash \mathrm{n}$ if (Array.isArray(chunk)) $\{\backslash \mathrm{n}$ const ruleSet $=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0$, len $=$ chunk.length, result; i < len; i += 1) \{\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance); $\ln \backslash n \quad$ if (result $===="$ ) continue; $\ln \quad$ else if (Array.isArray(result)) ruleSet.push(...result); $\ln \quad$ else
ruleSet.push(result); $\ln \} \backslash n \backslash n \quad$ return ruleSet; $\backslash n\} \backslash n \backslash n$ if (isFalsish(chunk)) $\{\backslash n \quad$ return "; $\ln \} \backslash n \backslash n / *$ Handle other components */n if (isStyledComponent(chunk)) \{\n return `. \$\{chunk.styledComponentId\}; \n \}\n\n /* Either execute or defer the function \(* / n\) if (isFunction(chunk)) \{ \(\backslash \mathrm{n}\) if (isStatelessFunction(chunk) \&\& executionContext) \{ \(\mathrm{n} \quad\) const result \(=\) chunk (executionContext); \(\operatorname{nn} \backslash \mathrm{if}\) (process.env.NODE_ENV !== 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n \(`\) ' $\{$ getComponentName( $\backslash n \quad$ chunkln ) \} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash \mathrm{n} \quad$ ); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\ln \quad\}$ else return chunk; $\ln \} \backslash n \backslash n$ if (chunk instanceof Keyframes) \{\n if (styleSheet) \{ n chunk.inject(styleSheet,
 return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString (); \n $\} \backslash n ", " / /$ @flow isStatelessFunction(test: any): boolean $\{\backslash n$ return ( $\backslash n$ typeof test $===$ 'function'ln $\& \&!(\backslash n \quad$ test.prototypeln \&\& test.prototype.isReactComponentln ) \n );\n\}\n","// @flow\nimport unitless from '@emotion/unitless'; $\backslash n \backslash n / /$ Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value === 'boolean' || value ===") \{\n return "; \n \}\n\n if (typeof value === 'number' \& \& value !== 0 \& \& !(name in unitless)) \{\n return ` \(\$\{\) value \(\} p x\); // Presumes implicit 'px' suffix for unitless numbers\n \(\} \backslash n \backslash n\) return String(value).trim(); \(\ln \} \backslash n "\), "// @ flow\nimport interleave from '../utils/interleave'; \(\operatorname{lnimport~isPlainObject~from~}\) '../utils/isPlainObject'; \(\operatorname{lnimport}\{\) EMPTY_ARRAY \} from '.../utils/empties'; _nimport isFunction from '../utils/isFunction'; Inimport flatten from '../utils/flatten'; \({ }^{\prime}\) nimport type \{ Interpolation, RuleSet, Styles \} from '../types'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Used when flattening object styles to determine if we should \(\backslash \mathrm{n} *\) expand an array of styles. In  arg.isCss = true; \(\ln \} \backslash n\) return arg; \(\backslash n\}\); \(\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c s s(s t y l e s: ~ S t y l e s, ~ . . . i n t e r p o l a t i o n s: ~\) Array<Interpolation>): RuleSet \{\n if (isFunction(styles) \| isPlainObject(styles)) \{\n // \$FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])) ); \(\ln \} \backslash n \backslash n\) if (interpolations.length \(===0\) \&\& styles.length === \(1 \& \&\) typeof styles[0] === 'string') \{\n // \$FlowFixMe\n return styles; ln \}\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations))); \(\ln \} \backslash n ", " / /\) @flow 'react'; \n\nconst invalidHookCallRe = /invalid hook call/i; \nconst seen = new Set(); In\nexport const checkDynamicCreation \(=(\) displayName: string, componentId?: string \()=>\{\) ( n (process.env.NODE_ENV !== 'production') \(\{\) \n const parsedIdString = componentId ?` with the id of $\backslash " \$\{$ componentId $\} \backslash / `$ : "; $\ln$ const message $=\backslash n \quad$ 'The component $\$\{$ displayName $\}$ \{ parsedIdString \} has been created dynamically. $\backslash$ nn $+\backslash n \quad \backslash$ "You may see this warning because you've called styled inside another component. $\backslash n \backslash "+\backslash n \quad$ 'To resolve this only create new StyledComponents outside of any render method and function component.'; $\ln \backslash \mathrm{n}$ // If a hook is called outside of a component:\n // React 17 and earlier throw an errorln // React 18 and above use console.errorln\n const originalConsoleError $=$ console.error $/ /$ eslint-disable-line no-console\n try $\{\backslash \mathrm{n}$ let didNotCallInvalidHook $=$ true\n $/ *$ \$FlowIgnore[cannot-write] $* / \mathrm{n} \quad$ console.error $=($ consoleErrorMessage,... consoleErrorArgs $)=>$ \{ // eslint-disable-line no-consoleln // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` toln // be called outside of a React component.\n if (invalidHookCallRe.test(consoleErrorMessage)) $\{$ n didNotCallInvalidHook $=$ falseln // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently $\backslash n$ seen.delete(message); n else $\{\backslash n \quad$ originalConsoleError(consoleErrorMessage, ...consoleErrorArgs); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad / / \mathrm{We}$ purposefully call `useRef outside of a component and expect it to throwไn // If it doesn't, then we're inside another component.\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useRef(); \(\ln \backslash n \quad\) if (didNotCallInvalidHook \& \& !seen.has(message)) \{ \(\mathrm{n} \quad / /\) eslint-disable-next-line no-console\n console.warn(message); \(\mathrm{n} \quad\) seen.add(message); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) catch (error) \(\{\backslash \mathrm{n} \quad / /\) The error here is expected, since we're expecting anything that uses `checkDynamicCreation`toln // be called outside of a React component.\n if (invalidHookCallRe.test(error.message)) \{\n // This shouldn't happen, but resets`warningSeen`if we had this error happen intermittently\n seen.delete(message); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) finally \(\{\backslash \mathrm{n} \quad / *\) \$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n \(\quad\} \backslash n\)  default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => \{ n return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; \(\ln \} ;\) ln","// @flow \(\ln \backslash n / /\) Source: https://www.w3.org/TR/cssom-1/\#serialize-an-identifier\n// Control characters and non-letter first symbols are not  \(\$) / \mathrm{g} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) TODO: Explore using CSS.escape when it becomes more availableln \(*\) in evergreen browsers. ln */nexport default function escape(str: string): string \{\n return (\n strln // Replace all possible CSS selectors\n .replace(escapeRegex, '-') \(\backslash n \backslash n \quad / /\) Remove extraneous hyphens at the start and endln .replace(dashesAtEnds, ") \(\backslash n \quad ; \ln \} \backslash n ", " / / @ f l o w \backslash n / *\) eslint-disable */nimport generateAlphabeticName from './generateAlphabeticName'; \nimport \{ hash \} from './hash'; \n\nexport default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>> 0); \n\};\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; \n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \(\{\backslash \mathrm{n}\) return ( \(\backslash \mathrm{n}\) typeof target \(===\) 'string' \&\&\n (process.env.NODE_ENV !== 'production'\n \(\quad ? \operatorname{target.charAt(0)}\) \(===\) target.charAt \((0)\).toLowerCase ()\(\backslash n \quad:\) true \() \backslash n \quad) ; \backslash n\rangle \backslash n ", " / *\) eslint-disable \(* / n / * * \backslash n\) mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax. \(\ n \backslash n\) The MIT License (MIT) \(\backslash n \backslash n\) Copyright (c) 2014-present, Jon Schlinkert. \(\mathrm{In} \backslash \mathrm{n}\) Permission is hereby granted, free of charge, to any person obtaining a copy \(\backslash n\) of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is \(\backslash n\) furnished to do so, subject to the following conditions: \(\ln \backslash n\) The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. In\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, \(\ln\) FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, \(\ln\) OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE SOFTWARE. \(\ln * /\) n \(\backslash n c o n s t ~ i s O b j e c t ~=~ v a l ~=>~\{\ n ~ r e t u r n ~(\ n ~ t y p e o f ~ v a l ~===~ ' f u n c t i o n ' ~| | ~(t y p e o f ~ v a l ~===' o b j e c t ' ~\) \&\& val !== null \&\& !Array.isArray(val))\n ); \n \(\} ;\) In\nconst isValidKey = key => \(\{\) n return key !== '__proto__' \&\& key !== 'constructor' \&\& key !== 'prototype'; \(\ln \} ;\) In\nfunction mixin(target, val, key) \(\{\backslash \mathrm{n}\) const obj = \(\operatorname{target}[\mathrm{key}] ;\) ln if (isObject(val) \&\& isObject(obj)) \{\n mixinDeep(obj, val); \n \} else \(\{\backslash \mathrm{n} \quad \operatorname{target}[\mathrm{key}]=\) val; \(\backslash \mathrm{n}\)  (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \n \(\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n\) return target; \(\backslash \mathrm{n}\} \backslash n "\), "// @flow\nimport React, \{ useContext, useMemo, type Element, type Context \} from 'react'; \nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction'; \(\ln \backslash n e x p o r t ~ t y p e ~\) Theme \(=\{[\) key: string \(]\) : mixed \(\} ;\) In\ntype ThemeArgument \(=\) Theme \(\mid((\) outerTheme?: Theme \()=>\) Theme \() ;\) In\ntype Props \(=\{\backslash n\) children?: Element \(\langle\) any \(\rangle\), In theme: ThemeArgument, \(\backslash n\} ;\) In \(\backslash n e x p o r t ~ c o n s t ~ T h e m e C o n t e x t: ~\) Context<Theme |void> = React.createContext(); \n\nexport const ThemeConsumer =  (!theme) \(\{\backslash \mathrm{n}\) return throwStyledError(14); n \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) if (isFunction(theme)) \(\{\backslash \mathrm{n}\) const mergedTheme \(=\) theme(outerTheme); \(\ln \backslash n \quad\) if ( \(\backslash n \quad\) process.env.NODE_ENV !== 'production' \(\& \& \backslash n \quad\) (mergedTheme \(===\) null || Array.isArray(mergedTheme) \| typeof mergedTheme !== 'object') \n \(\quad\) ) \(\backslash \mathrm{n} \quad\) return throwStyledError(7); \(\ln \quad\} \backslash n \backslash n\) return mergedTheme; \(\ln \} \backslash n \backslash n\) if (Array.isArray(theme) || typeof theme !== 'object') \(\{\backslash \mathrm{n}\) return throwStyledError (8); \(\ln \} \backslash n \backslash n\) return outerTheme ? \{ ...outerTheme, ...theme \} : theme; \(\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * Provide a theme to an entire react component tree via context\n */nexport default function ThemeProvider(props: Props) \{\n const outerTheme \(=\) useContext \((\) ThemeContext \() ;\) ln const themeContext \(=\) useMemo( ()\(=>\) mergeTheme(props.theme, outerTheme), [\n props.theme, \(\ln\) outerTheme, \(\backslash \mathrm{n}]\) ); \(\backslash \mathrm{n} \backslash \mathrm{n}\) if (!props.children) \(\{\backslash n\) return null; \(\ln \} \backslash n \backslash n\) return <ThemeContext.Provider value \(=\{\) themeContext \(\}>\{\) props.children \(\}</\) ThemeContext.Provider>; n\(\} \backslash n "\), "// @flow\nimport validAttr from '@emotion/is-prop-valid'; \({ }^{\prime}\) nimport hoist from 'hoist-non-react-statics'; \({ }^{\prime}\) nimport React, \{ createElement, type Ref, useContext, useDebugValue \} from 'react'; \(\operatorname{lnimport}\{\) SC_VERSION \} from '../constants'; \nimport type \(\{\backslash \mathrm{n}\) Attrs, ln  checkDynamicCreation \} from '../utils/checkDynamicCreation'; nnimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses'; \nimport determineTheme from '../utils/determineTheme';\nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId'; \nimport generateDisplayName from '../utils/generateDisplayName'; nimport getComponentName from '../utils/getComponentName'; \(\ln\) nimport isFunction from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent'; \({ }^{\prime}\) nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport ComponentStyle from './ComponentStyle';\nimport \{ useStyleSheet, useStylis \} from  depend on components having unique IDs */nfunction generateId(displayName?: string, parentComponentId?: string) \(\{\backslash \mathrm{n}\) const name \(=\) typeof displayName ! \(==\) 'string' ? 'sc' : escape(displayName); In // Ensure that no displayName can lead to duplicate componentIds\n identifiers[name] \(=(\) identifiers[name] \| \(\|\) ) +1 ; \(\ln \backslash n\) const componentId =`\$ name\}-\$\{generateComponentId(\n // SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespace\" feature\n SC_VERSION + name + identifiers[name]\n )\}`;n\n return parentComponentId ? `\$\{parentComponentId\}\$\{componentId\}` : componentId; \(\ln \} \backslash n \backslash n f u n c t i o n ~ u s e R e s o l v e d A t t r s<C o n f i g>\left(t h e m e: ~ a n y ~=~ E M P T Y \_O B J E C T, ~\right.\) props: Config, attrs: Attrs) \{\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselves\n const context \(=\{\ldots\) props, theme \(\} ;\) nn const resolvedAttrs \(=\{ \} ; \ln \backslash n\) attrs.forEach \((\operatorname{attrDef}=>\{\backslash n \quad\) let resolvedAttrDef \(=\operatorname{attrDef} ;\) ln let key; \(\ln \backslash n \quad\) if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); \(\ln \quad\} \backslash n \backslash n \quad / *\) eslint-disable guard-for-in */n for (key in resolvedAttrDef) \{\n context[key] = resolvedAttrs[key] = \(\mathrm{ln} \quad\) key \(===\) 'className'ln \(\quad\) ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n \(\quad\) : resolvedAttrDef[key]; \(\mathrm{ln} \quad\) \} \(\backslash n\) /* eslint-enable guard-for-in * \(\wedge n \quad\}\) ); \(\backslash n \backslash n\) return [context, resolvedAttrs]; \(\operatorname{nn}\} \backslash n \backslash n f u n c t i o n ~ u s e I n j e c t e d S t y l e<T>(\backslash n\) componentStyle: ComponentStyle, \n isStatic: boolean, \n resolvedAttrs: T, n warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string>\n) \{\n const styleSheet \(=\) useStyleSheet(); ln const stylis \(=\) useStylis(); \(\ln \backslash n\) const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis); \n\n // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(className); \(\ln \backslash n\) if (process.env.NODE_ENV !== 'production' \& \& !isStatic \& \& warnTooManyClasses) \{\n warnTooManyClasses(className); \(\ln \} \backslash n \backslash n\) return className; \(\backslash n\} \backslash n \backslash n f u n c t i o n\) useStyledComponentImpl(\n forwardedComponent: IStyledComponent, ln props: Object, ln forwardedRef: Ref<any>, \(\ln\) isStatic: boolean\n) \(\{\backslash n\) const \(\{\backslash n \quad\) attrs: componentAttrs, \(\backslash n\) componentStyle, \(\backslash n\) defaultProps, \(\backslash n\) foldedComponentIds, ln shouldForwardProp, \(\ln\) styledComponentId, \(\backslash n\) target, \(\backslash n \quad\}=\) forwardedComponent; \(\ln \backslash n\) // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId); \(\ln \backslash n / /\) NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic, \(\mathrm{ln} / /\) but that'd be against the rules-of-hooks. We could be naughty and do it anyway as itln // should be an immutable value, but behave for now. In const theme \(=\) determineTheme(props, useContext(ThemeContext), defaultProps); \(\ln \backslash n\) const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs); In\n const generatedClassName = useInjectedStyle(\n componentStyle, ln isStatic, ln context, \n process.env.NODE_ENV !== 'production'? forwardedComponent.warnTooManyClasses : undefined\n ); \n\n const refToForward = forwardedRef; \(\backslash n \backslash n\) const elementToBeCreated: Target \(=\) attrs. \(\$\) as \(\|\) props. \(\$\) as \(\|\) attrs.as || props.as || target; \(\ln \backslash n\) const isTargetTag = isTag(elementToBeCreated); \n const computedProps \(=\) attrs \(!==\) props \(?\{\)...props, ...attrs \(\}:\) props; \(\ln\) const propsForElement \(=\{ \} ;\) nn\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) \{\n if (key[0] === '\$' || key \(===\) 'as') continue; \(\ln\) else if (key \(===\) 'forwardedAs') \{\n propsForElement.as \(=\) computedProps[key]; In \} else if ( \(\backslash n \quad\) shouldForwardProp\n ? shouldForwardProp(key, validAttr, elementToBeCreated) \n : isTargetTag\n ? validAttr(key) \n : trueln ) \{\n // Don't pass through non HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n \}\n \(\} \backslash n \backslash n\) if (props.style \(\& \&\) attrs.style \(!==\) props.style) \(\{\backslash n \quad\) propsForElement.style \(=\{\ldots\) props.style, \(\ldots\) attrs.style \(\} ;\) nn \(\} \backslash n \backslash n\) propsForElement.className \(=\) Array.prototype\n \(\quad\) concat \((\backslash n \quad\) foldedComponentIds, \(\backslash n\) styledComponentId, \(\backslash n\) generatedClassName !== styledComponentId ? generatedClassName: null,\n props.className, \n attrs.className\n ) \n .filter(Boolean)\n .join(' ' \() ; \ln \backslash n\) propsForElement.ref \(=\) refToForward; \(\ln \backslash n\) return  target: \$PropertyType<IStyledComponent, 'target'>, In options: \{\n attrs?: Attrs, \n componentId: string, \n displayName?: string, ln parentComponentId?: string, ln shouldForwardProp?: ShouldForwardProp, \(\ln\) \}, ln rules: RuleSetln) \{ \(\backslash \mathrm{n}\) const isTargetStyledComp \(=\) isStyledComponent(target); n const isCompositeComponent \(=\) !isTag(target); \(\ln \backslash n\) const \(\{\backslash \mathrm{n}\) attrs = EMPTY_ARRAY, \(\ln \quad\) componentId \(=\) generateId (options.displayName, options.parentComponentId), \n displayName = generateDisplayName(target), \(\ln \}=\) options; \(\ln \backslash n\) const  \(\$\{\) options.componentId\}`\n : options.componentId || componentId; $\backslash n \backslash n / /$ fold the underlying StyledComponent attrs up (implicit extend) \n const finalAttrs $=\ln$ isTargetStyledComp \&\& ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs; $\ln \backslash n / /$ eslint-disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp; $\ln \backslash n$ if (isTargetStyledComp \&\& target.shouldForwardProp) \{\n if (options.shouldForwardProp) \{\n // compose nested shouldForwardProp calls\n shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n$ ((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop, ln filterFn, $\mathrm{ln} \quad$ elementToBeCreated $\backslash n \quad) \& \& \backslash n \quad((o p t i o n s . s h o u l d F o r w a r d P r o p: ~ a n y): ~$ ShouldForwardProp)(prop, filterFn, elementToBeCreated); \n \} else \{ ln // eslint-disable-next-line preferdestructuring $\backslash \mathrm{n} \quad$ shouldForwardProp $=(($ target: any $)$ : IStyledComponent $)$.shouldForwardProp; $\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n$ const componentStyle = new ComponentStyle( $\backslash n$ rules, $\backslash n$ styledComponentId, , $n$ isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined $\backslash n$ ); $\ln \backslash n / /$ statically styled-components don't need to build an execution context object, $\ln / /$ and shouldn't be increasing the number of class names $\ln$ const isStatic $=$ componentStyle.isStatic \&\& attrs.length $===0 ; \ln \backslash n / * * \backslash n *$ forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim class $\backslash n * / n$ let WrappedStyledComponent: IStyledComponent; $\ln \backslash \mathrm{n}$ const forwardRef $=($ props, ref $)=>\backslash n / /$ eslint-disable-nextlineไn useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic); $\ln \backslash n$ forwardRef.displayName = displayName; \n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent); \n WrappedStyledComponent.attrs = finalAttrs; ln WrappedStyledComponent.componentStyle $=$ componentStyle; ln WrappedStyledComponent.displayName = displayName; In WrappedStyledComponent.shouldForwardProp = shouldForwardProp; $\backslash n \backslash n ~ / / ~ t h i s ~ s t a t i c ~ i s ~ u s e d ~ t o ~ p r e s e r v e ~ t h e ~ c a s c a d e ~ o f ~ s t a t i c ~ c l a s s e s ~ f o r ~ c o m p o n e n t ~ s e l e c t o r \backslash n ~ / / ~$ purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds $=$ isTargetStyledCompln ? Array.prototype.concat(\n ((target: any):
IStyledComponent).foldedComponentIds, $\mathrm{ln} \quad(($ target: any): IStyledComponent).styledComponentId $\backslash n \quad)$ n $\quad$ : EMPTY_ARRAY; $\ln \backslash n$ WrappedStyledComponent.styledComponentId = styledComponentId; $\ln \backslash n / /$ fold the underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledCompln ? ((target: any): IStyledComponent).targetln : target; $\ln \backslash n$
WrappedStyledComponent.withComponent $=$ function withComponent(tag: Target) \{ $\backslash \mathrm{n}$ const $\{$ componentId: previousComponentId, ...optionsToCopy $\}=$ options; $\ln \backslash n \quad$ const newComponentId $=\backslash \mathrm{n} \quad$ previousComponentId


return createStyledComponent(tag, newOptions, rules); \n \};\n\n Object.defineProperty(WrappedStyledComponent, 'defaultProps', \{\n get() \{\n return this._foldedDefaultProps; $\ln \}, \backslash \mathrm{n} \backslash \mathrm{n} \quad$ set $(\mathrm{obj})\{$ \{n
this._foldedDefaultProps = isTargetStyledComp\n ? merge( $\}$, ((target: any): IStyledComponent).defaultProps, obj) \n $\quad$ obj; $\backslash n \quad\}$, ln $\}$ ); \n\n if (process.env.NODE_ENV !== 'production') \{ $\backslash n$
checkDynamicCreation(displayName, styledComponentId); $\mathrm{n} \backslash \mathrm{n}$ WrappedStyledComponent.warnTooManyClasses = createWarnTooManyClasses(\n displayName,ln styledComponentId\n );\n \}\n\n
WrappedStyledComponent.toString = ()$=>^{`} . \$\{$ WrappedStyledComponent.styledComponentId\}$;$ ln $\backslash n$ if (isCompositeComponent) \{\n hoist<\n IStyledStatics, ln \$PropertyType<IStyledComponent, 'target'>, ln \{ [key: \$Keys<IStyledStatics>]: true \}\n >(WrappedStyledComponent, ((target: any):
\$PropertyType<IStyledComponent, 'target'>), \{ $\backslash \mathrm{n} \quad / /$ all SC-specific things should not be hoisted $\backslash n \quad$ attrs: true, ln componentStyle: true, ln displayName: true, ln foldedComponentIds: true, ln shouldForwardProp: true, ln

WrappedStyledComponent; $\ln \} \backslash n "$, "// @flow\nimport type $\{$ IStyledComponent \} from '../types'; $\operatorname{lnimport}$ getComponentName from './getComponentName';\nimport isTag from './isTag'; 'n\nexport default function generateDisplayName( $\backslash n$ target: \$PropertyType<IStyledComponent, 'target'>\n): string \{ $\backslash \mathrm{n}$ return isTag(target) ? ‘styled. $\$\{\operatorname{target}\} `$ : $\left.{ }^{\text {Styled }}(\$\{\text { getComponentName (target) }))^{`} ; \ln \right\} \backslash n ", " / * * \backslash n *$ Convenience function for joining strings to form className chains\n */nexport default function joinStrings(a: ?String, b: ?String): ?String \{\n return
 componentId: string) $\Rightarrow>\{\backslash n$ let generatedClasses $=\{ \} ;$ ln let warningSeen $=$ false; $\backslash n \backslash n$ return (className: string) => \{\n if (!warningSeen) \{\n generatedClasses[className] = true; ln if
(Object.keys(generatedClasses).length >= LIMIT) \{\n // Unable to find latestRule in test environment. ln /* eslint-disable no-console, prefer-template $* / n \quad$ const parsedIdString $=$ componentId ? ${ }^{`}$ with the id of $\backslash " \$$ componentId \}\"`: "; In\n console.warn(\n`Over \$\{LIMIT\} classes were generated for component $\$\{$ displayName $\} \$$ \{parsedIdString \}. $\ \backslash n `+$ nn $\quad$ 'Consider using the attrs method, together with a style object for frequently changed styles. $\backslash n$ n' $+\mathrm{n} \quad$ 'Example: $\backslash \backslash n$ ' $+\mathrm{n} \quad$ ' const Component $=$ styled.div.attrs(props => $\left(\left\{\backslash \backslash n '+\backslash n \quad\right.\right.$ style: $\left\{\backslash \backslash n '+\backslash n \quad\right.$ background: props.background, $\backslash n n^{\prime}+\backslash n \quad$ ' $\}, \backslash \mathrm{nn}{ }^{\prime}+\backslash n$ \}))`width: \(100 \% ;\) ' \(\backslash n \backslash \backslash n '+\backslash n \quad\) ' <Component \(/>\) 'ln \(\quad\); \(\ln \quad\) warningSeen \(=\) true; \(\ln \quad\) generatedClasses \(=\)  'a', \n 'abbr', \n 'address', \n 'area', \n 'article', \n 'aside', \n 'audio', \n 'b', \n 'base', \n 'bdi', \n 'bdo', \n 'big', \n   'figcaption', \n 'figure', \n 'footer', \n 'form', \n 'h1', \n 'h2', \n 'h3', \n 'h4', \n 'h5', \n 'h6', \n 'head', \n 'header', \n  'link', \n 'main',\n 'map', \n 'mark', \n 'marquee', \n 'menu', \n 'menuitem', \n 'meta',\n 'meter', \n 'nav', \n 'noscript', \n 'object', \n 'ol', \n 'optgroup', \n 'option', \n 'output', \n 'p', \n 'param', \n 'picture', \n 'pre', \n 'progress', \n 'q', \n 'rp', \n 'rt', \n 'ruby', \n 's', \n 'samp', \n 'script', \n 'section', \n 'select', \n 'small', \n 'source', \n 'span', \n 'strong', \n 'style', \n 'sub', \n 'summary', \n 'sup', \n 'table', \n 'tbody', \n 'td', \n 'textarea', \n 'tfoot', \n 'th', \n 'thead', \n 'time', \n 'title',, \n  'foreignObject', \n ' \(\mathrm{g}^{\prime}, \backslash \mathrm{ln}\) 'image', \n 'line', \n 'linearGradient', \n 'marker', \n 'mask', \n 'path', \n 'pattern', \n 'polygon',\n 'polyline', \n 'radialGradient', \n 'rect', \n 'stop', \n 'svg', \n 'text', \n 'textPath',, \n 'tspan', \n];,\n","// @flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from '../models/StyledComponent'; \nimport domElements from '../utils/domElements'; \(\ln\) \nimport type \(\{\) Target \} from '../types'; \(\ln \backslash n c o n s t ~ s t y l e d ~=~(t a g: ~ T a r g e t) ~=>~ c o n s t r u c t W i t h O p t i o n s(S t y l e d C o m p o n e n t, ~ t a g) ; ~ \ n \backslash n / / ~ S h o r t h a n d s ~ f o r ~ a l l ~\) valid HTML Elements\ndomElements.forEach(domElement \(=>\) \{ \(\backslash \mathrm{n}\) styled[domElement] \(=\) styled(domElement); \(\ln \}) ;\) In\nexport default styled; \(\ln\) ","// @flow\nimport \{ isValidElementType \} from 'reactis';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport \{ EMPTY_OBJECT \} from '../utils/empties'; \n\nimport type \{ Target \} from '../types'; \n\nexport default function constructWithOptions(\n componentConstructor: Function, ln tag: Target, ln options: Object \(=\) EMPTY_OBJECT\n) \(\{\backslash n\) if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); \n \}\n\n /* This is callable directly as a template function \(* / n / / \$\) FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction \(=\) \((\ldots \operatorname{args})=>\) componentConstructor(tag, options, \(\operatorname{css}(\ldots\) args \()\) ); \(\ln \backslash n / *\) If config methods are called, wrap up a new template function and merge options \(* / n\) templateFunction.withConfig \(=\) config \(=>\backslash n\) constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); \n\n \(/ *\) Modify/inject new props at runtime \(* / n\) templateFunction.attrs \(=\) attrs \(=>\backslash n \quad\) constructWithOptions(componentConstructor, tag, \(\{\backslash n\) ...options, \(\ln \quad\) attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), \(\ln \quad\}\) ); \(\ln \backslash n\) return templateFunction; \(\ln \} \backslash n "\), "// @flow\nimport StyleSheet from '../sheet'; \nimport type \{ RuleSet, Stringifier \} from '../types'; 'nimport flatten from '../utils/flatten'; \(\operatorname{lnimport~isStaticRules~from~'../utils/isStaticRules';~} \ln\) Inexport default class GlobalStyle \(\{\backslash n\) componentId: string; \(\backslash n \backslash n\) isStatic: boolean; \(\backslash n \backslash n\) rules: RuleSet; \(\backslash n \backslash n\) constructor(rules: RuleSet, componentId: string) \{\n this.rules = rules; \(\ln\) this.componentId \(=\) componentId; In this.isStatic \(=\)  StyleSheet.registerId(this.componentId + 1); \n \(\} \backslash n \backslash n\) createStyles(\n instance: number, \(\backslash n\) executionContext: Object, ln styleSheet: StyleSheet, ln stylis: Stringifierln ) \{ \(\backslash \mathrm{n}\) const flatCSS \(=\) flatten(this.rules, executionContext, styleSheet, stylis); \n const css = stylis(flatCSS.join("), "); \(\mathrm{n} \quad\) const id \(=\) this.componentId +  styleSheet.insertRules(id, id, css); \(\ln \} \backslash n \backslash n\) removeStyles(instance: number, styleSheet: StyleSheet) \(\{\backslash n\)  executionContext: Object, \(\backslash n \quad\) styleSheet: StyleSheet, \(\backslash n \quad\) stylis: Stringifier \(\backslash n \quad\) ) \(\backslash n \quad\) if (instance \(>2\) ) StyleSheet.registerId(this.componentId + instance); \(n \backslash n\) // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet); In this.createStyles(instance, executionContext, styleSheet, stylis); In \(\} \backslash n\} \backslash n "\), "// @flow\nimport React, \{ useContext, useLayoutEffect, useRef \} from 'react'; \(\operatorname{lnimport~\{ ~}\) STATIC_EXECUTION_CONTEXT \} from '../constants';\nimport GlobalStyle from '../models/GlobalStyle';\nimport \{ useStyleSheet, useStylis \} from '../models/StyleSheetManager'; \(\operatorname{lnimport}\{\) ThemeContext \} from '../models/ThemeProvider'; \(\operatorname{lnimport}\) type \{ Interpolation \} from '../types'; \nimport \{ checkDynamicCreation \} from '../utils/checkDynamicCreation'; nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId'; \({ }^{\prime}\) nimport css from  default function createGlobalStyle(ln strings: Array<string>, \(\ln\)...interpolations: Array<Interpolation>\n) \{\n const rules \(=\operatorname{css}(\) strings, \(\ldots\) interpolations); \n const styledComponentId \(=\) `sc-global-
$\$\{$ generateComponentId(JSON.stringify(rules)) \}; In const globalStyle = new GlobalStyle(rules, styledComponentId); $\ln \backslash n$ if (process.env.NODE_ENV !== 'production') \{\n
checkDynamicCreation(styledComponentId); $\ln \} \backslash n \backslash n$ function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) \{ $\backslash \mathrm{n}$ const styleSheet $=$ useStyleSheet(); n const stylis $=$ useStylis(); ln const theme $=$ useContext $($ ThemeContext $) ;$ ln const instanceRef $=$
useRef(styleSheet.allocateGSInstance(styledComponentId)); In\n const instance = instanceRef.current; \n\n if (process.env.NODE_ENV !== 'production' \&\& React.Children.count(props.children)) \{\n // eslint-disable-nextline no-console\n console.warn(\n `The global style component \(\$\) \{styledComponentId \} was given child JSX. createGlobalStyle does not render children. \(\backslash n \quad\) ); \(\ln \quad\} \backslash n \backslash n \quad\) if ( \(\backslash n \quad\) process.env.NODE_ENV ! \(==\) 'production' \(\& \& \ln \quad\) rules.some(rule \(=>\) typeof rule \(===\) 'string' \&\& rule.indexOf('@import') !==-1)\n ) \{\n //eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. $\backslash \mathrm{n} \quad$ ); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (styleSheet.server) \{ $\backslash \mathrm{n}$ renderStyles(instance, props, styleSheet, theme, stylis); \n \}\n\n if (!__SERVER__) \{\n // this conditional is fine because it is compiled away for the relevant builds during minification, ln // resulting in a single unguarded hook callln // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect $(()=>\{$ nn if (!styleSheet.server) \{ n renderStyles(instance, props, styleSheet, theme, stylis); $\mathrm{n} \quad$ return () $)=$ globalStyle.removeStyles(instance,
styleSheet); $\ln \quad\} \backslash n \quad\}$, [instance, props, styleSheet, theme, stylis] $] ;$ ln $\quad\} \backslash n \backslash n \quad$ return null; $\backslash n \quad\} \backslash n \backslash n$ function renderStyles(instance, props, styleSheet, theme, stylis) \{\n if (globalStyle.isStatic) \{\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis); $\ln \quad\}$ else $\{$ ln const context $=\{$ n $\quad . .$. props, $\backslash n \quad$ theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps), ln \};\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis); \n \}\n \}\n\n // \$FlowFixMeln return React.memo(GlobalStyleComponent); \n $\} \backslash n "$, "// @flow\n\nimport css from './css'; $\ln$ import generateComponentId from '../utils/generateComponentId'; \nimport Keyframes from '../models/Keyframes'; \n\nimport type \{ Interpolation, Styles \} from '../types'; In\nexport default function keyframes(\n strings: Styles, $\ln$...interpolations:

Array<Interpolation>\n): Keyframes \{\n/* Warning if you've used keyframes on React Native */n if (ln process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n 'keyframes`cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n ); \n \(\} \backslash n \backslash n\) const rules = css(strings, ...interpolations).join("); \n const name = generateComponentId(rules); \n return new Keyframes(name, rules); \n\}\n","// @flow\n/* eslint-disable no-underscore-dangle */nimport React from 'react'; \({ }^{\text {nimport }\{ }\) IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \nimport throwStyledError from '../utils/error';\nimport getNonce from '../utils/nonce'; \({ }^{\prime}\) nimport StyleSheet from '../sheet'; \({ }^{\prime}\) nimport  CLOSING_TAG_R = /^\\s*<\V[a-z]/i; \n\nexport default class ServerStyleSheet \(\{\backslash n\) isStreaming: boolean; \(\backslash n \backslash n\) instance: StyleSheet; \(\backslash n \backslash n\) sealed: boolean; \(\backslash n \backslash n\) constructor() \{ \(\backslash \mathrm{n}\) this.instance \(=\) new StyleSheet( \(\{\) isServer: true  (!css) return "; \(\ln \backslash n\) const nonce \(=\) getNonce () \(;\) ln const attrs \(=[\) nonce \(\& \&\) nonce= \(=1 " \$\{\) nonce \(\} \backslash "\),,  attrs.filter(Boolean).join(' ');\n\n return`<style $\$\{h t m l A t t r\}>\$\{\operatorname{css}\}</ s t y l e>` ;$ ln $\} ;$ In\n collectStyles(children: any) $\{\backslash n \quad$ if (this.sealed) $\{\backslash n \quad$ return throwStyledError(2); $\ln \quad\} \backslash n \backslash n \quad$ return $<$ StyleSheetManager sheet $=\{$ this.instance $\}>\{$ children $\}</$ StyleSheetManager>; $\ln \} \backslash n \backslash n$ getStyleTags $=()$ string $=>\{$ nn if (this.sealed $)$ $\{\backslash \mathrm{n} \quad$ return throwStyledError(2); $\mathrm{ln} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ return this._emitSheetCSS ()$;$ In $\} ; \ln \backslash n$ getStyleElement $=()=>\{\backslash n$
 [SC_ATTR_VERSION]: SC_VERSION, $\ln$ dangerouslySetInnerHTML: $\{$ ln __html: this.instance.toString(), ln $\}, \ln \quad\} ; \ln \backslash n \quad$ const nonce $=$ getNonce ()$;$ ln $\quad$ if (nonce) $\{\backslash n \quad$ (props: any).nonce $=$ nonce; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ // v4 returned an array for this fn, so we'll do the same for v 5 for backward compatln return [<style \{...props\} key=\"sc-0-0\" />];\n \};\n\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) \{\n if (!__SERVER__|IS_BROWSER) \{\n return throwStyledError(3); \n \} else if (this.sealed) \{\n return throwStyledError(2); $\ln \} \backslash n \backslash n \quad$ if (__SERVER__) \{\n this.seal(); $\mathrm{ln} \backslash \mathrm{n} \quad / /$ eslint-disable-next-line global-requireln const $\{$ Readable, Transform $\}=$ require('stream'); $\ln \backslash n \quad$ const readableStream: Readable $=$ input; $\backslash n \quad$ const $\{$ instance: sheet, _emitSheetCSS $\}=$ this; $\backslash n \backslash n \quad$ const transformer $=$ new Transform( $\{\backslash n \quad$ transform: function appendStyleChunks(chunk, $/ *$ encoding */ _, callback) \{\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n // then reset its rules so we get only new ones for the next chunkln const renderedHtml = chunk.toString(); $\mathrm{ln} \quad$ const html $=$ _emitSheetCSS ()$; \ln \backslash n \quad$ sheet.clearTag ()$; \ln \backslash n \quad / /$ prepend style html to chunk, unless the start of the chunk is aln // closing tag in which case append right after thatln if (CLOSING_TAG_R.test(renderedHtml)) $\{\backslash \mathrm{n} \quad$ const endOfClosingTag $=$ renderedHtml.indexOf('>') +1 ; $\mathrm{n} \quad$ const before $=$ renderedHtml.slice $(0$, endOfClosingTag); ln const after $=$ renderedHtml.slice (endOfClosingTag); $\mathrm{n} \backslash \mathrm{n} \quad$ this.push(before +html + after); $\mathrm{ln} \quad\}$ else $\{\backslash n \quad$ this.push $(\mathrm{html}+$ renderedHtml); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ callback ()$; \ln \quad\}, \ln$ \}); $\backslash n \backslash n \quad$ readableStream.on('error', err $=>~\{\backslash n \quad / /$ forward the error to the transform stream\n transformer.emit('error', err); $\mathrm{ln} \quad\}$ ); $\mathrm{In} \backslash \mathrm{n} \quad$ return readableStream.pipe(transformer); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ seal = () => $\{\backslash \mathrm{n}$ this.sealed = true; $\ln \} ; \backslash \mathrm{n}\} \backslash \mathrm{n} "$, "// @flow\nimport React, $\{$ useContext, type AbstractComponent \} from 'react'; Inimport hoistStatics from 'hoist-non-react-statics'; nimport \{ ThemeContext \} from '../models/ThemeProvider'; ${ }^{\prime}$ nimport determineTheme from '../utils/determineTheme'; ${ }^{\prime}$ nimport getComponentName
from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: \{ theme?: any \}, Instance>( $\operatorname{nn} / /$ Component: AbstractComponent<Config, Instance> $\operatorname{nn} / /$ ):
AbstractComponent<\$Diff<Config, $\{$ theme?: any \}> \& \{ theme?: any \}, Instance $>\operatorname{nn} / \wedge n / /$ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{\n //
\$FlowFixMe This should be React.forwardRef<Config, Instance>/n const WithTheme = React.forwardRef((props, ref) $=>\{$ ln const theme $=$ useContext(ThemeContext); $\mathrm{n} \quad / / \$$ FlowFixMe defaultProps isn't declared so it can be inferrableln const $\{$ defaultProps $\}=$ Component; n const themeProp $=$ determineTheme (props, theme, defaultProps); \n\n if (process.env.NODE_ENV ! == 'production' \& \& themeProp === undefined) \{ $\mathrm{n} \quad / /$ eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\$\{getComponentName(\n Componentln  hoistStatics(WithTheme, Component); \(\ln \backslash n\) WithTheme.displayName \(=\) `WithTheme(\$\{getComponentName(Component) \}) ; In\n return WithTheme; $\ln \} ;$ ln","// @flow\nimport $\{$ useContext \} from 'react'; \nimport \{ ThemeContext \} from '../models/ThemeProvider'; $\ln$ Inconst useTheme = () => useContext(ThemeContext); In\nexport default useTheme; \n","// @flow\n/* eslint-disable */n\nimport StyleSheet
 StyleSheet, $\ln$ masterSheet, $\ln \} ; \backslash \mathrm{n} "$, "// @flow $\backslash n / *$ Import singletons */nnimport isStyledComponent from './utils/isStyledComponent'; ${ }^{\prime}$ nimport css from './constructors/css'; nimport createGlobalStyle from './constructors/createGlobalStyle'; \nimport keyframes from './constructors/keyframes'; nimport ServerStyleSheet from './models/ServerStyleSheet'; $\operatorname{lnimport}\{$ SC_VERSION \} from './constants'; $\mathrm{In} \backslash n \mathrm{nimport}$ StyleSheetManager, \{\n StyleSheetContext, In StyleSheetConsumer, \n\} from './models/StyleSheetManager'; $\mathrm{In} \backslash \mathrm{n} / *$ Import components */^nimport ThemeProvider, \{ ThemeContext, ThemeConsumer \} from './models/ThemeProvider'; $\ln \backslash n / *$ Import Higher Order Components */nnimport withTheme from './hoc/withTheme'; $\backslash n \backslash n / *$ Import hooks */nnimport useTheme
 React Native */nif (ln process.env.NODE_ENV !== 'production' \&\& $\ln$ typeof navigator !== 'undefined' \&\&\n navigator.product $===$ 'ReactNative'\n) \{\n // eslint-disable-next-line no-consoleln console.warn(\n \"It looks like you've imported 'styled-components' on React Native. $\backslash \mathrm{n} \backslash "+\backslash \mathrm{n} \quad$ \"Perhaps you're looking to import 'styledcomponents/native'? $\ \backslash n \backslash "+$ n $\quad$ 'Read more about this at https://www.styled-components.com/docs/basics\#reactnative' $\backslash n$ ) $; \backslash \mathrm{n}\} \backslash n \backslash n / *$ Warning if there are several instances of styled-components $* /$ nif (process.env.NODE_ENV !== 'production' \&\& process.env.NODE_ENV !== 'test' \&\& typeof window !== 'undefined') \{\n window['__styled-components-init__'] = window['__styled-components-init__'] || 0 ; $\ln \backslash n$ if (window['__styled-components-init__'] $===1)\{\backslash n \quad / /$ eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. $\ "+\backslash n \quad$ 'This may cause dynamic styles to not render properly, errors during the rehydration process, ${ }^{\prime}+\backslash n \quad$ 'a missing theme prop, and makes your application bigger without good reason. $\backslash n \backslash \backslash n '+\operatorname{nn} \quad$ 'See https://s-c.sh/2BAXzed for more info.'\n ); $\ln \} \backslash n \backslash n$ window['_sstyled-components-init__'] += $; \backslash \ln \} \backslash n \backslash n / *$ Export everything */nexport * from './secretInternals'; $\backslash$ nexport $\{\backslash n$
 StyleSheetContext, \n StyleSheetManager,\n ThemeConsumer, \n ThemeContext, \n ThemeProvider, $\ln$ useTheme, ln SC_VERSION as version, \n
 ototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNam e","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC _ATTR","REACT_APP_SC_ATTR","SC_VERSION","__VERSION__","IS_BROWSER","window","DISABLE_ SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTI ON_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsE rror","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group" ,"index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","1","inse rtRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","r
everseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR ","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","reh ydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","_we bpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","n odeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","nonce","insertBefore","CSS OMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRul es","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REH YDRATE","defaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server"," querySelectorAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames ","allocateGSInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag"," size","selector","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlph abeticName","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","compone ntId","baseStyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet", "stylis","cssStatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partStri ng","Array","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisIn stance","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingR ules","parseRulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","de limiter","insertRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS", "cssStr","use","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext ","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext"," useStylis","StyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","di sableCSSOMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only"," children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePa ttern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleS et","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","ha sOwnProperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","ch eckDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage", "consoleErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","s tr","isTag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer" ,"ThemeProvider","outerTheme","themeContext","mergedTheme","mergeTheme","identifiers","createStyledCompo nent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateComponentId","gene rateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop","filterFn","elementToBe Created","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedComponent","forwardedRe f","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","resolvedAttrDef","useRes olvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","className","useInjectedStyle","re fToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previou sComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefaultProps","merge","generated Classes","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOpti ons","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent ","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","createGlobalStyle","JSON ","stringify","globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","memo","keyfram es","navigator","product","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","g etStyleElement","dangerouslySetInnerHTML","_html","seal","collectStyles","interleaveWithNodeStream","input", "Component","WithTheme","themeProp","hoistStatics","useTheme","__PRIVATE_-"],"mappings":"wlBAGA,eAC EA,EACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAEI,OAAQF,EAAIC,EAAKD,G AAK,EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,BAA NA,GAC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,EAAO L,ICNGM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,

ECCD,SAASC,EACtBC,SAG4B,eAAzBC,QAAQC,IAAIC,UAA8C,iBAAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ ,EAAOK,MACP,YCXW,SAASC,EAAkBN,UACjCA,GAA8C,iBAA7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAA ZP,UAA4BA,QAAQC,IAAIO,mBAAqBR,QAAQC,IAAIM,UACjF,cAIWE,EAAaC,QAGbC,EAA+B,oBAAXC,Q AA0B, gBAAiBA,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZf,cAA8E,IAA5CA,QAAQC,I AAIe,6BAA2F,KAA5ChB,QAAQC,IAAIe,4BACnE,UAA5ChB,QAAQC,IAAIe,6BAAkDhB,QAAQC,IAAIe,4BA CtD,oBAAZhB,cAAoE,IAAlCA,QAAQC,IAAIc,mBAAuE,KAAlCf,QAAQC,IAAIc,kBACnE,UAAlCf,QAAQC,I AAIc,mBAAwCf,QAAQC,IAAIc,kBACvC,eAAzBf,QAAQC,IAAIC,UAKTe,EAA2B,GCzBlCC,EAAkC,eAAzB1 B,QAAQC,IAAIC,SCHZ,GAAK,0DAA4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK,8OAAgP,uHAA2H,gEAAo E,mCAAqC,oUAAsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDG7/F,GAKIE,SAASiB,YA CHC,0CACEC,EAAI,GAEDC,EAAI,EAAGtC,EAAMuC,UAAKtC,OAAQqC,EAAItC,EAAKsC,GAAK,EAC/CD ,EAAEnC,KAAUoC,uBAAAA,mBAAAA,WAGdD,EAAEG,SAAQ,SAAAC,GACRL,EAAIA,EAAEM,QAAQ,S AAUD,MAGnBL,EAOM,SAASO,EACtBC,8BACG/C,mCAAAA,yBAE0B,eAAzBmB,QAAQC,IAAIC,SACR,IA AI2B,qDACuCD,4BAC7C/C,EAAeI,OAAS,YAAcJ,EAAeiD,KAAK,MAAU,KAIIE,IAAID,MAAMV,gBAAOD,E AAOU,WAAU/C,IAAgBkD,QE9BrD,IAMDC,wBAOQC,QACLC,WAAa,IAAIC,YAVR,UAWTID,OAXS,SAYT gD,IAAMA,6BAGbG,aAAA,SAAaC,WACPC,EAAQ,EACHvD,EAAI,EAAGA,EAAIsD,EAAOtD,IACzBuD,GA ASC,KAAKL,WAAWnD,UAGpBuD,KAGTE,YAAA,SAAYH,EAAeI,MACrBJ,GAASE,KAAKL,WAAWjD,OA AQ,SAC7ByD,EAAYH,KAAKL,WACjBS,EAAUD,EAAUzD,OAEtB2D,EAAUD,EACPN,GAASO,IACdA,IAA Y,GACE,GACZC,EAAiB,MAAOR,QAIvBH,WAAa,IAAIC,YAAYS,QAC7BV,WAAWY,IAAIJ,QACfzD,OAAS 2D,MAET,IAAI7D,EAAI4D,EAAS5D,EAAI6D,EAAS7D,SAC5BmD,WAAWnD,GAAK,UAIrBgE,EAAYR,KA AKH,aAAaC,EAAQ,GACjCtD,EAAI,EAAGiE,EAAIP,EAAMxD,OAAQF,EAAIIE,EAAGjE,IACnCwD,KAAKN, IAAIgB,WAAWF,EAAWN,EAAM1D,WAClCmD,WAAWG,KAChBU,QAKNG,WAAA,SAAWb,MACLA,EAA QE,KAAKtD,OAAQ,KACjBA,EAASsD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD ,EAAalE,OAEzBiD,WAAWG,GAAS,MAEpB,IAAItD,EAAIoE,EAAYpE,EAAIqE,EAAUrE,SAChCkD,IAAIoB, WAAWF,OAK1BG,SAAA,SAASjB,OACHkB,EAAM,MACNIB,GAASE,KAAKtD,QAAqC,IAA3BsD,KAAKL, WAAWG,UACnCkB,UAGHtE,EAASsD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAW D,EAAalE,EAErBF,EAAIoE,EAAYpE,EAAIqE,EAAUrE,IACrCwE,GAAUhB,KAAKN,IAAIuB,QAAQzE,GHhF T,mBGmFbwE,QCzFPE,EAAuC,IAAIC,IAC3CC,EAAuC,IAAID,IAC3CE,EAAgB,EAQPC,EAAgB,SAACC,MA CxBL,EAAgBM,IAAID,UACdL,EAAgBO,IAAIF,QAGvBH,EAAgBI,IAAIH,IACzBA,QAGIvB,EAAQuB,UAGa, eAAzB5D,QAAQC,IAAIC,YACF,EAARmC,GAAa,GAAKA,EAzBR,GAAK,KA2BjBQ,EAAiB,MAAOR,GAG1 BoB,EAAgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,GACpBzB,GAGI4B,EAAgB,SAAC5B,U ACrBsB,EAAgBK,IAAI3B,IAGhB6B,EAAgB,SAACJ,EAAYzB,GACpCA,GAASuB,IACXA,EAAgBvB,EAAQ, GAG1BoB,EAAgBX,IAAIgB,EAAIzB,GACxBsB,EAAgBb,IAAIT,EAAOyB,IC3CvBK,WAAoB5D,mCACpB6D, EAAY,IAAIC,WAAW9D,kDAkC3B+D,EAA4B,SAACC,EAAcT,EAAYU,WAEvDpE,EADEqE,EAAQD,EAAQ E,MAAM,KAGnB3F,EAAI,EAAGiE,EAAIyB,EAAMxF,OAAQF,EAAIIE,EAAGjE,KAElCqB,EAAOqE,EAAM1 F,KAChBwF,EAAMI,aAAab,EAAI1D,IAKvBwE,EAAwB,SAACL,EAAcM,WACrCC,GAASD,EAAME,aAAe,I AAIL,ML1CIB,aK2ChBjC,EAAkB,GAEf1D,EAAI,EAAGiE,EAAI8B,EAAM7F,OAAQF,EAAIIE,EAAGjE,IAAK ,KACtCiG,EAAOF,EAAM/F,GAAGgD,UACjBiD,OAECC,EAASD,EAAKE,MAAMd,MAEtBa,EAAQ,KACJ5C, EAAkC,EAA1B8C,SAASF,EAAO,GAAI,IAC5BnB,EAAKmB,EAAO,GAEJ,IAAV5C,IAEF6B,EAAcJ,EAAIzB, GAGIBiC,EAA0BC,EAAOT,EAAImB,EAAO,IAC5CV,EAAMa,SAAS5C,YAAYH,EAAOI,IAGpCA,EAAMxD, OAAS,OAEfwD,EAAMvD,KAAK8F,MCzEXK,EAAW,iBAEU,oBAAXzE,aAC0B,IAA7BA,OAAO0E,kBACZ1E ,OAAO0E,kBAET,MCYOC,EAAe,SAACxF,OACrByF,EAASC,SAASD,KACIBE,EAAS3F,GAAUyF,EACnBX,E AAQY,SAASE,cAAc,SAC/BC,EAIBiB,SAAC7F,WAChB8F,EAAe9F,EAAf8F,WAEC9G,EAAI8G,EAAW5G,O AAQF,GAAK,EAAGA,IAAK,KACrC+G,EAAUD,EAAW9G,MACvB+G,GARa,IAQJA,EAAMC,UAA6BD,EAA ME,aAAazF,UACxDuF,GAYKG,CAAiBP,GAC7BQ,OAA4BC,IAAdP,EAA0BA,EAAUM,YAAc,KAEtErB,EAA MuB,aAAa7F,EPrBS,UOsB5BsE,EAAMuB,aPrBuB,sBACL1F,aOsB1B2F,EAAQhB,WAEVgB,GAAOxB,EAAM uB,aAAa,QAASC,GAEvCX,EAAOY,aAAazB,EAAOqB,GAEpBrB,GCtBI0B,wBAOCxG,OACJyG,EAAWjE,KA AKiE,QAAUjB,EAAaxF,GAG7CyG,EAAQC,YAAYhB,SAASiB,eAAe,UAEvCnC,MDae,SAACtC,MACnBA,EA AIsC,aACGtC,EAAIsC,cAIPoC,EAAgBlB,SAAhBkB,YACC5H,EAAI,EAAGiE,EAAI2D,EAAY1H,OAAQF,EA

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No license file was found, but licenses were detected in source scan.
\{"version":3,"file":"styled-
components.browser.cjs.js","sources":["../src/utils/interleave.js","../src/utils/isPlainObject.js","../src/utils/empties.js", "../src/utils/isFunction.js","../src/utils/getComponentName.js","../src/utils/isStyledComponent.js","../src/constants.js" ,"../src/utils/error.js","../src/utils/errors.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/she et/Rehydration.js","../src/utils/nonce.js","../src/sheet/dom.js","../src/sheet/Tag.js","../src/sheet/Sheet.js","../src/utils/g
enerateAlphabeticName.js","../src/utils/hash.js","../src/utils/isStaticRules.js","../src/models/ComponentStyle.js","../sr c/utils/stylis.js","../src/utils/stylisPluginInsertRule.js","../src/models/StyleSheetManager.js","../src/models/Keyframe s.js","../src/utils/hyphenateStyleName.js","../src/utils/flatten.js","../src/utils/isStatelessFunction.js","../src/utils/addUn itIfNeeded.js","../src/constructors/css.js","../src/utils/checkDynamicCreation.js","../src/utils/determineTheme.js","../s rc/utils/escape.js","../src/utils/generateComponentId.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/model s/ThemeProvider.js","../src/models/StyledComponent.js","../src/utils/generateDisplayName.js","../src/utils/joinString s.js","../src/utils/createWarnTooManyClasses.js","../src/utils/domElements.js","../src/constructors/styled.js","../src/co nstructors/constructWithOptions.js","../src/models/GlobalStyle.js","../src/models/ServerStyleSheet.js","../src/secretI nternals.js","../src/base.js","../src/constructors/createGlobalStyle.js","../src/constructors/keyframes.js","../src/hooks/u seTheme.js","../src/hoc/withTheme.js"],"sourcesContent":["// @flow\nimport type \{ Interpolation \} from '../types'; \n\nexport default (ln strings: Array<string>, In interpolations: Array<Interpolation>\n):
Array<Interpolation> $=>\{\backslash \mathrm{n}$ const result $=[$ strings[ 0$]] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<$ len; $\mathrm{i}+=1$ ) $\{\backslash n \quad$ result.push(interpolations[i], strings[i + 1]); $\ln \} \backslash n \backslash n$ return result; $\ln \} ; \ln "$, "// @flow 'react-is'; $\ln \backslash n e x p o r t ~ d e f a u l t ~(x: ~ a n y): ~ b o o l e a n ~=>\backslash n ~ x ~!~==~ n u l l ~ \& \& \backslash n ~ t y p e o f ~ x ~===~ ' o b j e c t ' ~ \& \& \backslash n ~(x . t o S t r i n g ~ ? ~$ x.toString() : Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); $\ln "$, "// @flow\nexport const EMPTY_ARRAY = Object.freeze([]); nnexport const EMPTY_OBJECT = Object.freeze(\{\});\n","// @flow\nexport default function isFunction(test: any): boolean \%checks $\{\backslash n$ return typeof test === 'function'; $\backslash n\} \backslash n ", " / /$ @ flow\nimport type \{ IStyledComponent \} from '../types'; \n\nexport default function getComponentName(ln target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !== 'production' ? typeof target === 'string' \&\& target : false) ||nn // \$FlowFixMeln target.displayName ||nn //
 isStyledComponent(target: any): boolean \%checks $\{\backslash n$ return target $\& \&$ typeof target.styledComponentId $===$ 'string'; $\backslash n\} \backslash n ", " / /$ @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean; $\operatorname{lndeclare}$ var __VERSION__: string; $\backslash n \backslash n e x p o r t ~ c o n s t ~ S C \_A T T R: ~ s t r i n g ~=~ \ n ~(t y p e o f ~ p r o c e s s ~!==~ ' u n d e f i n e d ' ~ \& ~ \& ~$ (process.env.REACT_APP_SC_ATTR $\|$ process.env.SC_ATTR)) \||\n 'data-styled'; In\nexport const SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const

 SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' \& \& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'ln ) \n )); \n\n// Shared empty execution context when generating static styles $n$ nexport const STATIC_EXECUTION_CONTEXT = $\} ;$ nn","// @flow\nimport errorMap from './errors'; $\backslash n \backslash n c o n s t ~ E R R O R S ~=~ p r o c e s s . e n v . N O D E \_E N V ~!==~ ' p r o d u c t i o n ' ~ ? ~ e r r o r M a p ~: ~\{~\} ; \backslash n \backslash n / * * \backslash n ~ * ~ s u p e r ~ b a s i c ~$ version of sprintfln */nfunction format(...args) \{\n let $\mathrm{a}=\operatorname{args}[0] ;$ n const $\mathrm{b}=[] ;$ nn\n for (let $\mathrm{c}=1$, len $=$
 return $a ; \backslash n\} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors $\backslash n$ * in production mode. ln */nexport default function throwStyledComponentsError(\n code: string | number, $\backslash \mathrm{n}$...interpolations: Array<any>\n) \{ $\backslash \mathrm{n}$ if (process.env.NODE_ENV $===$ 'production') $\{\backslash \mathrm{n}$ throw new Error(ln `An error occurred. See https://git.io/JUIaE\#\$ \{code\} for more information. \$ \{ \n interpolations.length > 0 ? ` Args: \$ interpolations.join(', ') \}': "\n ${ }^{\prime} \backslash \mathrm{n} \quad$ ); ln$\}$ else $\{\backslash \mathrm{n}$ throw new Error(format(ERRORS[code], ...interpolations).trim()); $\ln \} \backslash n\} \backslash n ", " e x p o r t ~ d e f a u l t ~\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~ s t y l e d-~$
 styles! `ServerStyleSheet` is a one off instance for each server-side render cycle. $\backslash n \backslash \backslash n$ - Are you trying to reuse it
across renders? ? in a Node.js environment; Please do not try to call this method in the browser.<br>n<br>n\", $\backslash$ " $4 \backslash ": \backslash$ "The
`StyleSheetManager` expects a valid target or sheet prop! $\$ nn $\backslash$ nn- Does this error occur on the client and is your target falsy? $\ \backslash n$ - Does this error occur on the server and is the sheet falsy? $\ \backslash n \backslash \backslash n \backslash ", \backslash " 5 \backslash ": \backslash "$ The clone method cannot be used on the client! $\backslash$ n $\backslash \backslash n$ - Are you running in a client-like environment on the server? $? \backslash n$ - Are you trying to run SSR on the
 custom target that isn't mounted? ? $n$ - Does your document not have a valid head element? ${ }^{\text {In- Have you accidentally }}$ removed a style tag manually?

 this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021<br>n<br>n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v 4 final._ [createGlobalStyle] received children which will not be
 a keyframe declaration (\%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the csss|IIT\III`helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s\) is not a styled component and cannot be referred to via component selector. See https://www.styled- components.com/docs/advanced\#referring-to-other-components for more details. \(\backslash n n \backslash n \backslash \backslash ", \backslash " 14 \backslash ": \backslash " T h e m e P r o v i d e r: ~\) \(\backslash \backslash \mid\) theme \(\backslash \backslash \mid "\) prop is required. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A\) stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to`<StyleSheetManager stylisPlugins=\{[]\}>`, please make sure each plugin is   only create up to \(1,073,741,824\) components. If you're creating components dynamically, \\nas for instance in your  HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script? \(? \backslash n \backslash "\} ; ", " / /\) @flow\n/* eslint-disable no-use-before-define *へn\nimport type \{ GroupedTag, Tag \} from './types'; \nimport \{ SPLITTER \} from '../constants'; \(\operatorname{lnimport}\) throwStyledError from '../utils/error'; \(\ln \backslash n / * *\) Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag \(=\) (tag: Tag): GroupedTag \(=>\{\) nn return new  GroupedTag \(\{\backslash \mathrm{n}\) groupSizes: Uint32Array; \(\ln \backslash n\) length: number; \(\backslash n \backslash n\) tag: Tag; \(\ln \backslash n\) constructor(tag: Tag) \(\{\backslash n\) this.groupSizes \(=\) new Uint32Array \((\) BASE_SIZE \() ;\) nn this.length \(=\) BASE_SIZE; \(\backslash n \quad\) this.tag \(=t a g ; ~ \ n ~\} \backslash n \backslash n\) indexOfGroup(group: number): number \(\{\backslash \mathrm{n} \quad\) let index \(=0\); \(\ln\) for (let \(\mathrm{i}=0\); \(\mathrm{i}<\) group; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) index \(+=\) this.groupSizes[i]; \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) return index; \(\backslash n\} \backslash n \backslash n\) insertRules(group: number, rules: string[]): void \(\{\backslash \mathrm{n}\) if (group \(>=\) this.groupSizes.length \{ \(\backslash \mathrm{n} \quad\) const oldBuffer \(=\) this.groupSizes; \(\backslash n \quad\) const oldSize \(=\) oldBuffer.length; \(\backslash n \backslash n\) let newSize \(=\) oldSize; \(\backslash n \quad\) while (group \(>=\) newSize \()\{\backslash n \quad\) newSize \(\ll=1\); \(\backslash n \quad\) if (newSize \(<0\) ) \(\{\backslash n\) throwStyledError(16, `\$\{group\} $) ;$ ln $\} \backslash n \quad\} \backslash n \backslash n \quad$ this.groupSizes = new Uint32Array (newSize); $\backslash n$ this.groupSizes.set(oldBuffer); $\mathrm{n} \quad$ this.length $=$ newSize; $\backslash n \backslash n \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.groupSizes $[\mathrm{i}]=0 ; \ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ let ruleIndex $=$ this.indexOfGroup $($ group +1$) ;$ nn for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex, rules[i])) $\{\backslash \mathrm{n} \quad$ this.groupSizes[group]++; ln ruleIndex++; \n $\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ clearGroup(group: number): void $\{\backslash n \quad$ if (group < this.length) $\{\backslash n \quad$ const length $=$ this.groupSizes[group]; ln const startIndex $=$ this.indexOfGroup(group); In const endIndex $=$ startIndex + length; $\backslash n \backslash n \quad$ this.groupSizes[group] $=0 ; \backslash n \backslash n \quad$ for (let $i=s t a r t I n d e x ; ~ i<e n d I n d e x ; i++)\{\backslash n$ this.tag.deleteRule(startIndex); $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\backslash \mathrm{n} \quad$ if (group $>=$ this.length $|\mid$ this.groupSizes[group] $===0$ ) $\{\backslash n \quad$ return css; $\backslash n \quad\} \backslash n \backslash n \quad$ const length $=$ this.groupSizes[group]; ln const startIndex = this.indexOfGroup(group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex;
 @flow\n\nimport throwStyledError from '../utils/error'; $\ln \backslash n c o n s t ~ M A X \_S M I ~=1 \ll 31-1 ;$ nn\nlet groupIDRegister: Map<string, number> = new Map(); \nlet reverseRegister: Map<number, string> = new Map(); \nlet nextFreeGroup = $1 ;$ In\nexport const resetGroupIds $=()=>$ \{ $\backslash n$ groupIDRegister $=$ new Map ()$;$ nn reverseRegister $=$ new Map ()$;$ ln nextFreeGroup $=1 ; \ln \} ;$ In $\backslash$ nexport const getGroupForId $=(i d$ : string $)$ : number $=>\{\backslash$ if (groupIDRegister.has(id)) \{\n return (groupIDRegister.get(id): any); $\ln \} \backslash n \backslash n$ while (reverseRegister.has(nextFreeGroup)) \{ $\backslash \mathrm{n}$ nextFreeGroup++; \n $\} \backslash n \backslash n$ const group $=$ nextFreeGroup++; $\ln \backslash n$ if ( $\backslash n \quad$ process.env.NODE_ENV ! $==$ 'production'
 groupIDRegister.set(id, group); \n reverseRegister.set(group, id); n return group; n$\} ;$;n\nexport const getIdForGroup $=($ group: number) : void $\mid$ string $=>\{\backslash$ return reverseRegister.get(group); $\ln \} ;$ In $\ln$ nexport const setGroupForId $=$ (id: string, group: number) $=>$ \{ $\backslash \mathrm{n}$ if (group $>=$ nextFreeGroup) \{ $\backslash \mathrm{n}$ nextFreeGroup $=$ group + $1 ;$ nn $\} \backslash n \backslash n$ groupIDRegister.set(id, group); \n reverseRegister.set(group, id); $\ln \} ; \ln ", " / /$ @flow $\ln \backslash n i m p o r t ~\{$ SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants';\nimport \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}$ type \{ Sheet \} from './types'; \n\nconst SELECTOR = `style[\$\{SC_ATTR \}][\$\{SC_ATTR_VERSION\}=\"\$\{SC_VERSION\}\"〕; \nconst MARKER_RE =  (sheet: Sheet) \(=>\) \{ \(\backslash \mathrm{n}\) const tag \(=\) sheet.getTag ()\(; \ln\) const \(\{\) length \(\}=\) tag \(; \ln \backslash n\) let css \(=\) "; \(\ln\) for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup (group); \(\ln\) if (id \(===\) undefined) continue; \(\ln \backslash n \quad\) const names \(=\) sheet.names.get \((\mathrm{id}) ;\) ln \(\quad\) const rules \(=\) tag.getGroup(group); In \(\quad\) if (!names \(\|\) !rules \(\|\) !names.size) continue; \(\backslash \ln \backslash n \quad\) const selector \(=` \$\left\{S C \_A T T R\right\} . g \$\{\) group $\}[i d=\backslash " \$\{i d\} \backslash "] ;$ In $\backslash n \quad$ let content $=" ;$ ln $\quad$ if (names $!==$

 rehydration $\backslash \mathrm{n}$ css $+=` \$$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER $\} ;$ In $\} \backslash n \backslash n$ return css; $\backslash \mathrm{n}\} ;$ nn\nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ ln const names $=$ content.split(','); $\ln$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; i++$ ) $\{\ln / /$ eslint-disable-next-lineln if $(($ name $=$ names $[\mathrm{i}]))\{\backslash \mathrm{n} \quad$ sheet.registerName (id, name); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n}\} ;$ In\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) => \{n const parts = (style.textContent || ").split(SPLITTER); \n const rules: string[] = [ $; ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const part = parts[i].trim ()$;$ ln if (!part) continue; $\ln \backslash n$ const marker $=$ part.match $($ MARKER_RE $) ;$ In $\backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=$ parseInt $(\operatorname{marker}[1], 10) \mid 0 ;$ n const id = marker[2]; $\ln \backslash n \quad$ if (group $!==0$ ) $\{\backslash n \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); /n Rehydrate names and rules /n looks like: data-
styled.g11[id=\"idA\"]\{content:\"nameA,l"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); \n sheet.getTag().insertRules(group, rules); $\backslash n \quad\} \backslash n \backslash n \quad$ rules.length $=0 ; \backslash n \quad\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash \mathrm{n}\} ;$ In $\backslash n e x p o r t$ const rehydrateSheet $=($ sheet: Sheet $)=>\{\backslash \mathrm{n}$ const nodes $=$ document.querySelectorAll(SELECTOR); $\operatorname{n} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); In if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\backslash n \quad$ rehydrateSheetFromTag(sheet, node); $\ln \backslash n \quad$ if (node.parentNode) $\{\backslash n$

 $!==$ 'undefined'ไn $?$ typeof window.__webpack_nonce__ !== 'undefined'ln ? window.__webpack_nonce__ln : null\n : null; ln$\} ;$ \n\nexport default getNonce; $\mathrm{ln} "$, "// @flow\n\nimport \{ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ getNonce from '../utils/nonce'; $\operatorname{lnimport}$
 last style element if any inside target */nconst findLastStyleTag $=$ (target: HTMLElement): void
HTMLStyleElement $=>\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}-$ ) $\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n ~ r e t u r n ~$ undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{ln} \backslash n / * *$ Create a style element inside `target` or <head> after the last */nnexport const makeStyleTag $=$
(target?: HTMLElement): HTMLStyleElement => \{ \n const head = ((document.head: any): HTMLElement); n const parent = target \| head; In const style $=$ document.createElement('style'); ln const prevStyle $=$ findLastStyleTag(parent); \n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; $\ln \backslash n$ style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); $n$ style.setAttribute(SC_ATTR_VERSION, SC_VERSION); $\backslash n \backslash n$ const nonce $=$ getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \backslash n \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>\{\backslash n$ if (tag.sheet) $\{\backslash n$ return ((tag.sheet: any): CSSStyleSheet); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / /$ Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\backslash n$ for (let $\mathrm{i}=0, \mathrm{l}=$ styleSheets.length; $\mathrm{i}<\mathrm{l} ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const sheet $=$ styleSheets[i]; $\ln \quad$ if (sheet.ownerNode $===\operatorname{tag}$ ) \{ $\backslash \mathrm{n} \quad$ return ((sheet: any): CSSStyleSheet); $\ln \quad\} \backslash n\} \backslash n \backslash n$ throwStyledError(17);\n return (undefined: any); \n\};\n","// @flow\n/* eslint-disable no-use-before-define */n\nimport \{ makeStyleTag, getSheet \} from './dom'; $\operatorname{lnimport~type~\{ ~SheetOptions,~Tag~\} ~from~'./types';~} \backslash n \backslash n / * *$ Create a CSSStyleSheet-like tag depending on the environment */nexport const makeTag = (\{ isServer, useCSSOMInjection, target \}: SheetOptions): Tag => \{\n if (isServer) \{\n return new VirtualTag(target); n \} else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else $\{\backslash n \quad$ return new TextTag(target); $\backslash n$ \}\n\};\n\nexport class CSSOMTag implements Tag \{\n element: HTMLStyleElement; $\mathrm{n} \backslash \mathrm{n}$ sheet: CSSStyleSheet; $\backslash n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash n$ const element $=($ this.element $=$ makeStyleTag(target)); In\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); $\ln \backslash n \quad$ this.sheet $=$ getSheet(element); $\ln$ this.length $=0 ; \backslash n$ $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n$ try $\{\backslash n \quad$ this.sheet.insertRule(rule, index); $\backslash n$ this.length++; $\ln \quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules ln if (rule $!==$ undefined \&\& typeof rule.cssText === 'string') \{\n return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\mathrm{nn} \quad\} \backslash n$ $\} \backslash n\} \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes * $n$ nexport class TextTag implements Tag \{\n element: HTMLStyleElement;\n\n nodes: NodeList<Node>; $n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{$ \n const element $=$ (this.element $=$ makeStyleTag(target) $)$; $n$ this.nodes $=$ element.childNodes; $\backslash \mathrm{n}$ this.length $=0$; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ if (index $<=$ this.length $\& \&$ index $>=0)\{$ ln const node $=$ document.createTextNode(rule); $\mathrm{n} \quad$ const refNode $=$ this.nodes[index]; $\mathrm{n} \quad$ this.element.insertBefore(node, refNode \| null); $\mathrm{ln} \quad$ this.length++; $\mathrm{ln} \quad$ return true; $\mathrm{ln} \quad$ \} else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.element.removeChild(this.nodes[index]); \n this.length--; \n \}\n\n getRule(index: number): string \{\n if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n / * * A$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{\n rules: string[];\n\n length: number; $\backslash n \backslash n$ constructor(_target?: HTMLElement) $\{\backslash n$ this.rules $=[] ;$ n this.length $=0 ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n} \quad$ if (index $<=$ this.length) $\{\backslash \mathrm{n}$ this.rules.splice(index, 0 , rule); $\backslash n \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void \{\n this.rules.splice(index, 1); n this.length--; ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ getRule(index: number): string $\{\backslash \mathrm{n} \quad$ if (index < this.length) $\{\backslash \mathrm{n} \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; $\operatorname{lnimport}\{$ EMPTY_OBJECT \} from '../utils/empties';\nimport \{ makeGroupedTag \} from './GroupedTag'; $\operatorname{lnimport}\{$ getGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport~\{ ~outputSheet,~rehydrateSheet~\} ~from~'./Rehydration';~}{ }^{\prime}$ nimport \{ makeTag \} from './Tag'; \nimport type \{ GroupedTag, Sheet, SheetOptions \} from './types'; \n\nlet SHOULD_REHYDRATE = IS_BROWSER; \n\ntype SheetConstructorArgs = \{\n isServer?: boolean, \n useCSSOMInjection?: boolean, n

 !IS_BROWSER,\n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \ln \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs:

GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\backslash n \backslash n$ server: boolean; $\ln \backslash n$ tag: void | GroupedTag; $\backslash n \backslash n / * *$ Register a group ID to give it an index $* / n$ static registerId(id: string): number $\{\backslash \mathrm{n}$ return getGroupForId(id); n \} $\}$ n\n constructor(\n options: SheetConstructorArgs $=$ EMPTY_OBJECT, $\ln$ globalStyles?: GlobalStylesAllocationMap = \{ $\}$, ln names?: NamesAllocationMap\n ) \{\n this.options $=\{\backslash n \quad \ldots$ defaultOptions, $\backslash n \quad \ldots$ options, $\backslash n \quad\} ; \ln \backslash n \quad$ this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new
 firstln if (!this.server \&\& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\mathrm{n} \quad$ rehydrateSheet(this); $\mathrm{n} \quad\} \backslash n\} \backslash n \backslash n$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{\backslash \mathrm{n} \quad$ return new StyleSheet( $\backslash n \quad\{$...this.options, ...options $\}$, ,n this.gs, ln (withNames \&\& this.names) \| undefined\n ); $\ln \} \backslash n \backslash n$ allocateGSInstance(id: string) $\{$ nn return (this.gs[id] = (this.gs[id] \| 0 ) +1 ); \n $\} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed $* / n \operatorname{getTag}()$ : GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag $=$ makeGroupedTag(makeTag(this.options)) ); In$\} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Check whether a name is known for caching * $\wedge \mathrm{n}$ hasNameForId(id: string, name: string): boolean $\{\backslash \mathrm{n}$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); \n $\} \backslash n \backslash n / * *$ Mark a group's name as known for caching $* / \mathrm{n}$ registerName(id: string, name: string) \{ $\backslash \mathrm{n}$ getGroupForId(id); $\ln \backslash \mathrm{n}$ if (!this.names.has(id)) $\{\backslash \mathrm{n}$ const groupNames = new Set(); $\ln \quad$ groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\mathrm{In} \quad\}$ else $\{\backslash \mathrm{n}$ (this.names.get(id): any).add(name); \n $\quad\} \backslash n \quad \backslash n \backslash n / * *$ Insert new rules which also marks the name as known */nn insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); n this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash n \backslash n / * *$ Clears all cached names for a given group ID */nn clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Clears all rules for a given group ID */n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n \quad$ this.tag $=$ undefined; $\backslash n\} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR */nn toString(): string $\{\backslash n \quad$ return outputSheet(this); $\ln \} \backslash n\} \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable no-bitwise */nn\nconst AD_REPLACER_R $=/(\mathrm{a})(\mathrm{d}) / \mathrm{gi} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash " c a p a c i t y \backslash "$ of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised\n * counterparts */nconst charsLength $=52 ; \ln \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar = (code: number): string $=>$ \n String.fromCharCode (code + (code $>$ 25 ? 39 : 97)); \n\n $/ *$ input a number, usually a hash and convert it to base- $52 * /$ nexport default function generateAlphabeticName(code: number): string \{ $\backslash \mathrm{n}$ let name $=$ "; $\ln$ let $\mathrm{x} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ get a char and divide by alphabetlength * $\ \mathrm{n}$ for $(\mathrm{x}=$ Math.abs $(\operatorname{code}) ; \mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)\{\mathrm{n} \quad$ name $=$ getAlphabeticChar $(\mathrm{x}$ \% charsLength) + name; $\ln \} \backslash n \backslash n$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2'); $\operatorname{n}\} \backslash n ", " / /$ @flow $\backslash n / *$ eslint-disable */nn\nexport const SEED = $5381 ; \ln \backslash \mathrm{n} / /$ When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}$ : number, x : string $)$ : number $=>\{\backslash \mathrm{n}$ let $\mathrm{i}=$ x.length; $\ln \backslash n$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x} . \operatorname{charCodeAt}(-\mathrm{i}) ; \ln \right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return $\left.\mathrm{h} ; \backslash \mathrm{n}\right\} ; \backslash \ln \backslash \mathrm{n} / /$ This is a djb2 hashing function\nexport const hash $=(\mathrm{x}: ~ s t r i n g)$ : number $=>\{\backslash \mathrm{n}$ return phash(SEED, x$) ; \backslash \mathrm{n}\} ; \backslash \mathrm{n} "$, "// @flow isFunction from './isFunction'; $\operatorname{lnimport~isStyledComponent~from~'./isStyledComponent';~} \operatorname{lnimport}$ type $\{$ RuleSet \}
 $+=1)\{\backslash \mathrm{n} \quad$ const rule $=$ rules $[\mathrm{i}] ; \backslash \mathrm{ln} \backslash \mathrm{n} \quad$ if (isFunction(rule) \&\& !isStyledComponent(rule)) $\{\backslash \mathrm{n} \quad / /$ functions are allowed to be static if they're just being\n // used to get the classname of a nested styled componentln return false; $\ln \} \backslash n\} \backslash n \backslash n$ return true; $\ln \} \backslash n ", " / /$ @flow\nimport $\left\{\right.$ SC_VERSION \} from '../constants'; ${ }^{\prime}$ nimport StyleSheet from '../sheet'; \nimport type \{ RuleSet, Stringifier \} from '../types';\nimport flatten from '../utils/flatten'; ${ }^{\prime}$ nimport generateName from '../utils/generateAlphabeticName'; \nimport \{ hash, phash \} from '../utils/hash'; ${ }^{\prime}$ nimport
 the CSS-specific stuff, not the React-specific stuff.\n */nexport default class ComponentStyle \{ $\backslash \mathrm{n}$ baseHash: number; $\backslash n \backslash n$ baseStyle: ?ComponentStyle; $\ln \backslash n$ componentId: string; $\ln \backslash n$ isStatic: boolean; $\ln \backslash n$ rules: RuleSet; $\backslash n \backslash n$ staticRulesId: string; $\ln \backslash n$ constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) \{\n
this.rules $=$ rules; $\backslash n \quad$ this.staticRulesId $=$ "; \n this.isStatic $=$ process.env.NODE_ENV === 'production' \& \& $\backslash n$ (baseStyle $===$ undefined $\|$ baseStyle.isStatic) $\& \& \backslash n \quad$ isStaticRules(rules); n this.componentId $=$
 improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId); \n\n this.baseStyle = baseStyle; $\ln \backslash n$ // NOTE: This registers the componentId, which ensures a consistent order\n // for this component's styles compared to others\n StyleSheet.registerId(componentId); ln $\} \backslash n \backslash n / * \backslash n *$ Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a hash 1234 \{ \} nn * Returns the hash to be injected on render() \n $* * \wedge$ n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) $\{\backslash \mathrm{n}$ const $\{$ componentId $\}=$ this; $\ln \backslash n \quad$ const names $=[] ; \ln \backslash n \quad$ if (this.baseStyle) \{\n names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis)); $\ln \quad\} \backslash n \backslash n \quad / /$ force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic \&\& !stylis.hash) \{\n if (this.staticRulesId \&\& styleSheet.hasNameForId(componentId, this.staticRulesId)) \{\n names.push(this.staticRulesId); $\mathrm{ln} \quad\}$ else $\{\backslash n \quad$ const cssStatic $=$ flatten(this.rules, executionContext, styleSheet, stylis).join("); $\mathrm{ln} \quad$ const name $=$ generateName(phash(this.baseHash, cssStatic) >>>0); $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssStaticFormatted = stylis(cssStatic, ${ }^{`} . \$\{\text { name }\}^{`}$, undefined, componentId); $\ln \backslash n \quad$ styleSheet.insertRules(componentId, name, cssStaticFormatted); $\mathrm{ln} \quad\} \backslash n \backslash n$ names.push(name); $\ln \quad$ this.staticRulesId $=$ name; $\backslash n \quad\} \backslash n \quad\}$ else $\{\backslash n \quad$ const $\{$ length $\}=$ this.rules; $\backslash n \quad$ let dynamicHash = phash(this.baseHash, stylis.hash); $\ln \quad$ let css $=$ "; $\ln \backslash n \quad$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const partRule $=$ this.rules[i]; $\ln \backslash n \quad$ if (typeof partRule $===$ 'string') $\{\backslash n \quad$ css $+=$ partRule; $\backslash n \backslash n \quad$ if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule +i ); $\mathrm{ln} \quad$ \} else if (partRule) $\{\backslash n \quad$ const partChunk $=$ flatten(partRule, executionContext, styleSheet, stylis); $\mathrm{n} \quad$ const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk; \n dynamicHash = phash(dynamicHash, partString +i); \n css += partString; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (css) $\{\backslash n \quad$ const name $=$ generateName (dynamicHash >>> 0); \n\n if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssFormatted = stylis(css, `.\$\{name\}`, undefined, componentId); $\mathrm{n} \quad$ styleSheet.insertRules(componentId, name, cssFormatted); \n $\quad \backslash \backslash n \backslash n \quad$ names.push(name); $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return names.join(' ' $) ; \backslash \mathrm{n} \quad\} \backslash n\} \backslash n "$,"import Stylis from '@emotion/stylis'; \nimport \{ type Stringifier \} from '../types'; \nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties'; \nimport throwStyledError from './error';\nimport \{ phash, SEED \} from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule'; In\nconst COMMENT_REGEX = /^<br>s*\VV.*\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#']; In\ntype StylisInstanceConstructorArgs = \{ \n options?: Object, $\backslash$ n plugins?: Array<Function>, $\ln \} ;$ In\nexport default function createStylisInstance ( $\{\backslash \mathrm{ln}$ options $=$ EMPTY_OBJECT, $\ln$ plugins = EMPTY_ARRAY, $\ln \}:$ StylisInstanceConstructorArgs = EMPTY_OBJECT) $\{\backslash \mathrm{n}$ const stylis = new Stylis(options); \n\n // Wrap `insertRulePlugin to build a list of rules, \(\mathrm{ln} / /\) and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => \{\n if (context ===-2)  parseRulesPlugin = insertRulePlugin(rule => \{\n parsingRules.push(rule); \n \}); In\n let _componentId: string; ln let _selector: string; \n let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; In\n const selfReferenceReplacer \(=(\) match, offset, string \()=>\left\{\begin{array}{l}\text { n } \\ \text { if }\end{array}(\mathrm{n} \quad / /\right.\) do not replace the first occurrence if it is complex (has a modifier) (offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) \(==-1:\) true \() \& \& \backslash n \quad / /\) no consecutive self refs (.b.b); that is a precedence boost and treated differently \(\backslash n\) !string.match(_consecutiveSelfRefRegExp)\n ) \{\n return `. \$ \{_componentId\}`; \(\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) When writing a style like\n \(* \backslash \mathrm{n} * \&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis \(\backslash n *\) has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <more info about the context phase values \(\backslash n * \backslash 2 \backslash\) means this plugin is taking effect at the very end after all other processing is completeln \(* / \mathrm{n}\) const selfReferenceReplacementPlugin \(=\) (context,, , selectors) \(\Rightarrow\) ( \(\backslash \mathrm{n}\) if (context \(===2 \& \&\) selectors.length \&\& selectors[0].lastIndexOf(_selector) \(>0\) ) \{ n //eslint-disable-next-line no-param- reassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \(\ln \quad\} \backslash n \quad\} ; \ln \backslash n\) stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); \(\mathrm{n} \backslash \mathrm{n}\) function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier \(\{\backslash \mathrm{n}\) const flatCSS = css.replace(COMMENT_REGEX, "); \(\ln\) const cssStr = selector \& \& prefix ? \({ }^{\text {S }}\) \{ prefix \(\} \$\) \{selector\} \{ \$ flatCSS \(\}\)〕: flatCSS; \(\ln \backslash n\) // stylis has no concept of state to be passed to plugins \(\backslash n\) // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n _componentId =  _consecutiveSelfRefRegExp = new RegExp(`(III\$\{_selector\}\II\b)\{2,\}); \n\n return stylis(prefix || !selector ? " : selector, cssStr); $\ln \} \backslash n \backslash n$ stringifyRules.hash = plugins.length $\backslash n \quad$ ? plugins $\backslash n \quad$.reduce $((\operatorname{acc}$, plugin $)=>\{\backslash n$
 SEED) \n .toString()\n : "; \n\n return stringifyRules; $\backslash n\} \backslash n ", " / * * \backslash n *$ MIT Licenseln *\n * Copyright (c) 2016 Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the \"Software\"), ln * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\mathrm{ln} *$ *n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software. $\ n$ *\n * THE SOFTWARE IS PROVIDED \"AS IS $\$ ", WITHOUT WARRANTY OF ANY KIND, EXPRESS $\backslash n$ * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */n/* eslint-disable */n\nexport default
 if (block) $\left\{\backslash n \quad \operatorname{try}\{\backslash n \quad \text { insertRule( }(\$\{\text { block }\}\}\}^{`}\right)$; $\left.\ln \quad\right\}$ catch (e) $\left.\} \backslash n \quad\} \backslash n\right\} \backslash n \backslash n$ return function ruleSheet( $\backslash n$
 switch (context) $\{\backslash \mathrm{n} / /$ property $\quad$ case $1: \ln / /$ @importln if (depth $===0 \& \&$ content.charCodeAt( 0 ) $===64$ ) return insertRule( $\$\{$ content $\} ;$ ), "; ln break; $\ln / /$ selectorln case $2: \backslash n \quad$ if (ns $===0$ ) return content + delimiter; \n break; \n // at-rule\n case 3:\n switch (ns) \{ \n // @font-face, @ pageln case $102:$ ln $\quad$ case $112:$ neturn insertRule(selectors[0] + content), "; ln default:\n return content + (at === 0 ? delimiter : "); \n $\quad\} \backslash n \quad$ case $-2: \ n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ \}; $\backslash n\} \backslash n "$, "// @flow\nimport React, $\{$ type Context, type Node, useContext, useEffect, useMemo, useState \} from 'react'; Inimport shallowequal from 'shallowequal'; \nimport StyleSheet from '../sheet'; \nimport type \{ Stringifier \} from '../types';\nimport createStylisInstance from '../utils/stylis';\n\ntype Props = \{\n children?: Node, \n disableCSSOMInjection?: boolean, \n disableVendorPrefixes?: boolean, In sheet?: StyleSheet, n stylisPlugins?: Array<Function>, \n target?: HTMLElement, $\ln \}$; \n\nexport const StyleSheetContext: Context<StyleSheet $\mid$ void> $=$ React.createContext(); Inexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext(); $n$ nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet(); $n$ nexport const masterStylis: Stringifier = createStylisInstance (); In\nexport function useStyleSheet(): StyleSheet $\{\backslash \mathrm{n}$ return

 [plugins, setPlugins] = useState(props.stylisPlugins); \n const contextStyleSheet = useStyleSheet(); In\n const styleSheet $=\operatorname{useMemo}(()=>$ \{ $\backslash \mathrm{n} \quad$ let sheet $=$ contextStyleSheet; $\backslash n \backslash n \quad$ if (props.sheet) $\{\backslash n \quad / /$ eslint-disable-nextline prefer-destructuring $\backslash n \quad$ sheet $=$ props.sheet; $\backslash n\}$ else if (props.target) $\{\backslash n \quad$ sheet $=$ sheet.reconstructWithOptions(\{ target: props.target \}, false); In \}\n\n if (props.disableCSSOMInjection) \{\n sheet $=$ sheet.reconstructWithOptions $\{$ useCSSOMInjection: false \}); \n $\} \backslash n \backslash n \quad$ return sheet; $\ln \}$, [props.disableCSSOMInjection, props.sheet, props.target]); In\n const stylis = useMemo(\n () =>>n
createStylisInstance (\{\n options: $\{$ prefix: !props.disableVendorPrefixes \}, $\mathrm{ln} \quad$ plugins, ln$\}$ ), n [props.disableVendorPrefixes, plugins] $\backslash n$ ); $\ln \backslash n$ useEffect $(())=>$ \{ln if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); $\mathrm{n} \backslash \mathrm{n}$ return (\n <StyleSheetContext.Provider value $=\{$ styleSheet $\}>\backslash n \quad<$ StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'ln ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n\}\n","// @flow\nimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; $\ln$ nimport throwStyledError from '../utils/error'; $\operatorname{lnimport}\{$ masterStylis \} from './StyleSheetManager'; \n\nexport default class Keyframes \{\n id: string; $\backslash n \backslash n$ name: string; $\ln \backslash n$ rules: string; $\ln \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name $=$ name; $\backslash n \quad$ this.id $=$ `sc-keyframes\(\$\{\text { name }\}^{\prime} ; \ln\) this.rules = rules; \(\left.\backslash n\right\} \backslash n \backslash n\) inject \(=(\) styleSheet: StyleSheet, stylisInstance: Stringifier \(=\) masterStylis \()\) => \(\{\backslash \mathrm{n} \quad\) const resolvedName \(=\) this.name + stylisInstance.hash; \(\ln \backslash n \quad\) if (!styleSheet.hasNameForId(this.id, resolvedName) ) \{ \(\backslash n \quad\) styleSheet.insertRules( \(\backslash n \quad\) this.id, \(\backslash n \quad\) resolvedName, \(\backslash n \quad\) stylisInstance(this.rules,  String(this.name)); \n \}; In\n getName(stylisInstance: Stringifier = masterStylis) \{\n return this.name + stylisInstance.hash; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \backslash \mathrm{n} "\), "// @flow \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) /\); nconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) nnconst msPattern \(=/ \wedge \mathrm{ms}-/ ;\) nnconst prefixAndLowerCase \(=(\) char: string \()\) : string => - \(\$\{\text { char.toLowerCase }()\}^{`} ; \backslash \mathrm{ln} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Hyphenates a camelcased CSS property name, for example: $\backslash \mathrm{n} * \backslash \mathrm{n} *>$ hyphenateStyleName('backgroundColor') \n * < \"backgroundcolor\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *|n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix $\backslash \mathrm{n} *$ is converted to ${ }^{-}-\mathrm{ms}{ }^{-} . \backslash \mathrm{n} * \backslash \mathrm{n} * @$ param $\{$ string $\}$ string $\backslash \mathrm{n} *$ @ return $\{$ string $\} \backslash \mathrm{n} * /$ nexport default function hyphenateStyleName(string: string): string $\{\backslash \mathrm{n}$ return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; $\ln \} \backslash n ", " / /$ @flow\nimport \{ isElement \} from 'react-is'; $\backslash n i m p o r t ~ g e t C o m p o n e n t N a m e ~ f r o m ~$ './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject'; 'nimport isStyledComponent from './isStyledComponent'; 'nimport Keyframes from '../models/Keyframes'; $\ln$ nimport hyphenate from './hyphenateStyleName'; \nimport addUnitIfNeeded from './addUnitIfNeeded'; \nimport \{ type Stringifier \} from '../types'; $\backslash \mathrm{ln} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ It's falsish not falsy because 0 is allowed. $\backslash \mathrm{n} * /$ nconst isFalsish $=$ chunk $=>$ chunk $===$ undefined $\|$ chunk $===$ null $\|$ chunk $===$ false $\|$ chunk $===$ ";\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => \{\n const rules $=[] ;$ In\n for (const key in obj) \{ $\backslash \mathrm{n}$ if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(`\$\{hyphenate(key)\}:`, obj[key], ';'); \n \} else if (isPlainObject(obj[key])) $\{\backslash \mathrm{n} \quad$ rules.push(...objToCssArray(obj[key], key)); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n} \quad$ rules.push(`\$hyphenate(key) \(\}\) :  rules; \(\ln \} ;\) In\nexport default function flatten(\n chunk: any, ln executionContext: ?Object, In styleSheet: ?Object, ln stylisInstance: ?Stringifier\n): any \(\{\backslash \mathrm{n}\) if (Array.isArray(chunk)) \(\{\backslash \mathrm{n}\) const ruleSet \(=[] ; \ln \backslash \mathrm{n}\) for \((\) let \(\mathrm{i}=0\), len \(=\) chunk.length, result; i < len; i +=1) \{\n result = flatten(chunk[i], executionContext, styleSheet, stylisInstance); \(\ln \backslash n \quad\) if (result \(===={ }^{\prime \prime}\) ) continue; \(\ln \quad\) else if (Array.isArray(result)) ruleSet.push(...result); \(\ln \quad\) else ruleSet.push(result); \(\ln \quad\} \backslash n \backslash n \quad\) return ruleSet; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) if (isFalsish(chunk)) \(\{\backslash \mathrm{n}\) return "; \(\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / *\) Handle other components * \(\wedge n\) if (isStyledComponent(chunk)) \{\n return `. $\$$ \{chunk.styledComponentId\}; \n \}\n\n $/ *$ Either execute or defer the function * $/ \mathrm{n}$ if (isFunction(chunk)) \{ n if (isStatelessFunction(chunk) \&\& executionContext) \{ $\mathrm{n} \quad$ const result $=$ chunk (executionContext); $\operatorname{n} \backslash \mathrm{n} \quad$ if (process.env.NODE_ENV ! == 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n $` \$\{$ getComponentName(ln chunkln )\} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash \mathrm{n} \quad$ ); $\mathrm{ln} \quad\} \backslash \mathrm{n} \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\ln \quad\}$ else
return chunk; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (chunk instanceof Keyframes) $\{\backslash \mathrm{n}$ if (styleSheet) $\{\backslash \mathrm{n}$ chunk.inject(styleSheet, stylisInstance); $\mathrm{ln} \quad$ return chunk.getName(stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); $\ln \} \backslash n ", " / /$ @flow\nexport default function isStatelessFunction(test: any): boolean $\{\backslash \mathrm{n}$ return (\n typeof test $===$ 'function'ln $\& \&!(\backslash n \quad$ test.prototypeln \&\& test.prototype.isReactComponentln ) \n ); $\operatorname{nn} \backslash \backslash n "$, "// @flow $\operatorname{lnimport~unitless~from~'@emotion/unitless';~} \backslash n \backslash n / /$ Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value $===$ 'boolean' $\|$ value $===$ ") $\{\backslash \mathrm{n}$ return "; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (typeof value $===$ 'number' \& \& value !== 0 \&\& !(name in unitless)) \{\n return `\$\{value\}px’; // Presumes implicit 'px' suffix for unitless numbers\n \}\n\n return String(value).trim(); \(\ln \} \backslash n ", " / /\) @flow\nimport interleave from '../utils/interleave'; \(\ln\) nimport isPlainObject from '../utils/isPlainObject';\nimport \{ EMPTY_ARRAY \} from '../utils/empties'; \(\ln\) nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type \{ Interpolation, RuleSet, Styles \} from '../types'; \(\backslash \ln \backslash n / * * \backslash n *\) Used when flattening object styles to determine if we should \(\backslash n\) * expand an array of styles. ln */nconst addTag \(=\arg \Rightarrow>\{\mathrm{n}\) if (Array.isArray \((\arg )\) ) \{ \(\backslash \mathrm{n} / /\) eslint-disable-next-line no-param-reassign\n \(\arg\). isCss \(=\) true \(; \backslash n\} \backslash n\) return arg; \(\backslash n\} ;\) nn\nexport default function \(\operatorname{css}(\) styles: Styles, ...interpolations: Array<Interpolation>): RuleSet \(\{\backslash \mathrm{n}\) if (isFunction(styles) || isPlainObject(styles)) \{ \(\mathrm{n} \quad / /\) \$FlowFixMeln return  \(\& \&\) styles.length \(===1 \& \&\) typeof styles[0] \(===\) 'string') \{\n // \$FlowFixMeln return styles; \(\ln \} \backslash n \backslash n / /\) \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations))); n\(\} \backslash \mathrm{n}\) ","// @flow\n\nimport \(\{\) useRef \} from 'react'; In\nconst invalidHookCallRe = /invalid hook call/i; \(\operatorname{lnconst}\) seen \(=\) new \(\operatorname{Set}() ;\) In\nexport const checkDynamicCreation \(=(\) displayName: string, componentId?: string) \(\Rightarrow\) ( \(\backslash n\) if (process.env.NODE_ENV !== 'production') \(\left\{\backslash \mathrm{n}\right.\) const parsedIdString = componentId ?` with the id of $\backslash " \$\{$ componentId $\} \backslash /{ }^{\prime `}$ : "; $\ln$ const message $=$ ln $\quad$ The component $\$\{$ displayName\} $\$\{$ parsedIdString $\}$ has been created dynamically. $\ 1 \mathrm{n} `+\mathrm{nn} \quad$ \"You may see this warning because you've called styled inside another component. $\backslash \mathrm{n} \backslash "+\mathrm{n} \quad$ 'To resolve this only create new StyledComponents outside of any render method and function component. '; In\n // If a hook is called outside of a component:\n // React 17 and earlier throw an errorln // React 18 and above use console.error $\backslash n \backslash n$ const originalConsoleError $=$ console.error $/ /$ eslint-disable-line no-consoleln try $\{\backslash \mathrm{n}$ let didNotCallInvalidHook $=$ true\n $/ *$ \$FlowIgnore[cannot-write] */n console.error $=($ consoleErrorMessage, ...consoleErrorArgs) $=>$ \{ // eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` toln // be called outside of a React component.\n if (invalidHookCallRe.test(consoleErrorMessage)) \{\n didNotCallInvalidHook = falseln // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message); \n \} else $\{$ ln originalConsoleError(consoleErrorMessage, ...consoleErrorArgs); $\mathrm{n} \quad$ \} $\mathrm{n} \quad\} \backslash \mathrm{n} \quad / / \mathrm{We}$ purposefully call `useRef outside of a component and expect it to throwln // If it doesn't, then we're inside another component.\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useRef(); \(\ln \backslash n \quad\) if (didNotCallInvalidHook \&\& !seen.has(message)) \{\n // eslint-disable-next-line no-consoleln console.warn(message); \(\ln\) seen.add(message); \(\backslash \mathrm{n} \quad\} \mathrm{n} \quad\}\) catch (error) \(\{\backslash \mathrm{n} \quad / /\) The error here is expected, since we're expecting anything that uses `checkDynamicCreation`toln // be called outside of a React component.\n if (invalidHookCallRe.test(error.message)) \{\n // This shouldn't happen, but resets`warningSeen` if we had this error happen intermittently $\backslash n \quad$ seen.delete(message); $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\}$ finally $\{\backslash \mathrm{n} \quad / *$ \$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n $\} \backslash n$
 default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => \{\n return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; nn$\} ;$ \n","// @flow\n\n// Source: https://www.w3.org/TR/cssom-1/\#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex $=/\left[!\backslash \# \$ \% \&^{\prime}()^{*}+, . /: ;<=>? @[\backslash I I I \backslash]^{\wedge}\{\mid\} \sim-\right]+/ \mathrm{g} ;$ /n\nconst dashesAtEnds $=/(\wedge-\mid-$ $\$) / \mathrm{g} ; \mathrm{ln} \backslash \mathrm{n} / * * \ln$ * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers. ln

* \nexport default function escape(str: string): string \{\n return (\n str\n // Replace all possible CSS selectors\n .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and endln .replace(dashesAtEnds, ")\n $) ; \ln \} \backslash n "$, "// @flow\n/* eslint-disable */nimport generateAlphabeticName from './generateAlphabeticName'; \nimport \{ hash \} from './hash'; In\nexport default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>> 0); \n\};\n","// @flow\nimport type \{ IStyledComponent \} from
 \{ $\backslash n$ return ( $\backslash n$ typeof target $===$ 'string' \&\&\n (process.env.NODE_ENV !== 'production'\n $\quad ? \operatorname{target.charAt(0)}$ $===$ target.charAt(0).toLowerCase() \n $\quad:$ true $) \backslash n \quad$; $\backslash n\} \backslash n ", " / *$ eslint-disable $* / n / * * \backslash n$ mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax. $\ n \backslash n$ The MIT License (MIT) $\backslash n \backslash n$ Copyright (c) 2014-present, Jon Schlinkert. $\mathrm{In} \backslash \mathrm{n}$ Permission is hereby granted, free of charge, to any person obtaining a copy $\backslash n$ of this software and associated documentation files (the $\backslash$ "Software $\$ "), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is $\backslash n$ furnished to do so, subject to the following conditions: $\ln \backslash n$ The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. In\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, $\ln$ FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, $\ln$ OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
 \&\& val !== null \&\& !Array.isArray(val))\n ); \n \}; In\nconst isValidKey = key => \{\n return key !== '__proto__' \&\& key !== 'constructor' \&\& key !== 'prototype'; $\ln \} ;$ \n\nfunction mixin(target, val, key) $\{\backslash \mathrm{n}$ const obj = $\operatorname{target}[\mathrm{key}] ;$ ln if (isObject(val) \&\& isObject(obj)) \{\n mixinDeep(obj, val); \n \} else $\{\backslash \mathrm{n} \quad \operatorname{target}[\mathrm{key}]=$ val; $\backslash \mathrm{n}$ $\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash$ nexport default function mixinDeep(target, ...rest) $\{\backslash \mathrm{n}$ for (const obj of rest) $\{\backslash \mathrm{n} \quad$ if (isObject(obj)) $\{\backslash \mathrm{n} \quad$ for (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \n \} $\quad\} \quad \mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n$ return target; $\ln \} \backslash n "$, "// @flow\nimport React, \{ useContext, useMemo, type Element, type Context \} from 'react'; nnimport throwStyledError from '../utils/error'; ${ }^{\prime}$ nimport isFunction from '../utils/isFunction'; In\nexport type Theme $=\{[$ key: string $]$ : mixed $\} ;$ In\ntype ThemeArgument $=$ Theme $\mid(($ outerTheme?: Theme $)=>$ Theme $) ;$ In\ntype Props $=\{\backslash \mathrm{n}$ children?: Element $<$ any $>$, In theme: ThemeArgument, $\backslash \mathrm{n}\} ;$ \n $\backslash n e x p o r t$ const ThemeContext:
Context<Theme | void> = React.createContext(); In\nexport const ThemeConsumer =
 (!theme) $\{\backslash \mathrm{n} \quad$ return throwStyledError(14); n \}\n\n if (isFunction(theme)) $\{\backslash \mathrm{n}$ const mergedTheme $=$ theme(outerTheme); $\ln \backslash n$ if ( $\backslash n \quad$ process.env.NODE_ENV !== 'production' \&\&\n (mergedTheme $===$ null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object') \n $\quad$ \{ $\backslash n \quad$ return throwStyledError(7); $\ln \quad\} \backslash n \backslash n$ return mergedTheme; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (Array.isArray(theme) || typeof theme !== 'object') \{\n return throwStyledError(8); $\ln \} \backslash n \backslash n$ return outerTheme ? \{ ...outerTheme, ...theme \} : theme; $\ln \} \backslash n \backslash n / * * \backslash n *$ Provide a theme to an entire react component tree via context\n */nexport default function ThemeProvider(props: Props) \{\n const outerTheme $=$ useContext(ThemeContext); \n const themeContext $=$ useMemo( ()$=$ => mergeTheme(props.theme, outerTheme), [\n props.theme, ln outerTheme, ln ]); $\mathrm{ln} \backslash \mathrm{n}$ if (!props.children) $\{\backslash n$ return null; $\backslash n\} \backslash n \backslash n$ return <ThemeContext.Provider
value $=\{$ themeContext $\}>\{$ props.children $\}</$ ThemeContext.Provider>; $\backslash n\} \backslash n "$, "// @flow\nimport validAttr from '@emotion/is-prop-valid'; ${ }^{\prime}$ nimport hoist from 'hoist-non-react-statics'; ${ }^{\prime}$ nimport React, \{ createElement, type Ref, useContext, useDebugValue \} from 'react'; \nimport \{ SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ type $\{$ \n Attrs, ln
 checkDynamicCreation \} from '../utils/checkDynamicCreation'; nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport \{

EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties';\nimport escape from '../utils/escape';\nimport generateComponentId from '../utils/generateComponentId'; $n$ nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction from '../utils/isFunction'; ${ }^{\prime}$ nimport isStyledComponent from '.../utils/isStyledComponent'; /nimport isTag from '../utils/isTag'; /nimport joinStrings from '../utils/joinStrings'; 'nimport merge from '../utils/mixinDeep'; ${ }^{\prime}$ nimport ComponentStyle from './ComponentStyle'; $\operatorname{lnimport}$ \{ useStyleSheet, useStylis \} from
'./StyleSheetManager'; $\operatorname{lnimport}\{$ ThemeContext $\}$ from './ThemeProvider'; $\ln \backslash$ nconst identifiers $=\{ \} ; \ln \backslash n / * W e$ depend on components having unique IDs */nfunction generateId(displayName?: string, parentComponentId?: string) $\{$ \n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName); \n // Ensure that no displayName can lead to duplicate componentIds\n identifiers[name] $=($ identifiers[name] $\| 0$ ) +1 ; $\ln \backslash n$ const componentId $=` \$\{$ name $\}-\$\{$ generateComponentId(\n // SC_VERSION gives us isolation between multiple runtimes on the page at onceไn // this is improved further with use of the babel plugin \"namespace\" feature\n SC_VERSION + name + identifiers[name]\n )\}`;n\n return parentComponentId ? `\$\{parentComponentId\}\$\{componentId\}` : componentId; \n\}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT, props: Config, attrs: Attrs) \{\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselvesln const context \(=\{\ldots\) props, theme \(\}\); ln const resolvedAttrs \(=\{ \} ;\) \n\n attrs.forEach \((\) attrDef \(=>\{\backslash n \quad\) let resolvedAttrDef \(=\) attrDef; \(\backslash n\) let key; \(\ln \backslash n \quad\) if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef \(=\) resolvedAttrDef(context); \(\ln \quad\} \backslash n \backslash n \quad / *\) eslint-disable guard-for-in */nn for (key in resolvedAttrDef) \(\{\backslash \mathrm{n} \quad\) context[key] \(=\) resolvedAttrs[key] \(=\ln \quad\) key \(===\) 'className'\n \(\quad\) ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n \(\quad\) : resolvedAttrDef[key]; \(\mathrm{n} \quad\) \} n \(/ *\) eslint-enable guard-for-in */n \(\}\) ); In\n return [context, resolvedAttrs]; \(\ln \} \backslash n \backslash n f u n c t i o n ~ u s e I n j e c t e d S t y l e<T>(\backslash n\) componentStyle: ComponentStyle, \n isStatic: boolean, ln resolvedAttrs: T, ln warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string \(>\backslash n)\{\backslash n\) const styleSheet \(=\) useStyleSheet ()\(; \ln\) const stylis \(=\) useStylis(); In\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis); In \n // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(className); \(\ln \backslash n\) if (process.env.NODE_ENV !== 'production' \& \& !isStatic \& \& warnTooManyClasses) \{\n warnTooManyClasses(className); \n \(\} \backslash n \backslash n\) return className; \(\ln \} \backslash n \backslash n f u n c t i o n\) useStyledComponentImpl(\n forwardedComponent: IStyledComponent, \(\backslash n\) props: Object, \(\backslash n\) forwardedRef: Ref<any>, In isStatic: boolean\n) \(\{\backslash \mathrm{n}\) const \(\{\backslash \mathrm{n}\) attrs: componentAttrs, n componentStyle, ln defaultProps, \(\backslash \mathrm{n}\) foldedComponentIds, \(\backslash n\) shouldForwardProp, In styledComponentId, \(\backslash n\) target, \(\backslash n \quad\}=\) forwardedComponent; \(\ln \backslash n\) // eslint-disable-next-line react-hooks/rules-of-hooksln if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId); \(\ln \backslash \mathrm{n} / /\) NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic, In // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as itln // should be an immutable value, but behave for now.In const theme = determineTheme(props, useContext(ThemeContext), defaultProps); In\n const [context, attrs] = useResolvedAttrs(theme \| EMPTY_OBJECT, props, componentAttrs); In\n const generatedClassName = useInjectedStyle(\n componentStyle, ln isStatic, ln context, \n process.env.NODE_ENV !== 'production' ? forwardedComponent.warnTooManyClasses : undefined \(\backslash n\) ); \(\backslash n \backslash n\) const refToForward \(=\) forwardedRef; \(\backslash n \backslash n\) const elementToBeCreated: Target \(=\) attrs. \(\$\) as \(\|\) props. \(\$\) as \(\|\) attrs.as \(\|\) props.as \(\|\) target; In\n const isTargetTag \(=\) isTag(elementToBeCreated); In const computedProps \(=\) attrs \(!==\) props \(?\{\ldots\) props, \(\ldots\) attrs \(\}:\) props; \(\ln\) const propsForElement \(=\{ \} ;\) In\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) \(\{\backslash n\) if (key[0] === '\$' || key === 'as') continue; \n else if (key === 'forwardedAs') \{\n propsForElement.as = computedProps[key]; \n \} else if ( \(\backslash n \quad\) shouldForwardProp\n ? shouldForwardProp(key, validAttr, elementToBeCreated) \(\backslash \mathrm{n} \quad\) : isTargetTag \(\backslash n \quad\) ? validAttr(key) \(\backslash \mathrm{n} \quad:\) true\n ) \{ \(\backslash \mathrm{n} \quad / /\) Don't pass through non HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n \}\n \(\} \backslash n \backslash n\) if (props.style \(\& \&\) attrs.style \(!==\) props.style) \(\{\backslash n \quad\) propsForElement.style \(=\{\ldots\) props.style, ...attrs.style \(\} ;\) nn \(\} \backslash n \backslash n\) propsForElement.className \(=\) Array.prototypeln \(\quad\).concat \((\backslash n \quad\) foldedComponentIds, \(\backslash n\) styledComponentId, \(\backslash n\) generatedClassName !== styledComponentId ? generatedClassName: null, \(\backslash n \quad\) props.className, In attrs.className\n ) \n .filter(Boolean)\n .join(' '); \n\n propsForElement.ref \(=\) refToForward; \(\ln \backslash n\) return  target: \$PropertyType<IStyledComponent, 'target'>, In options: \{\n attrs?: Attrs, \n componentId: string, ln displayName?: string, \(\ln\) parentComponentId?: string, \(\backslash n\) shouldForwardProp?: ShouldForwardProp, \(\ln\) \}, ln rules: RuleSetln) \{ n const isTargetStyledComp \(=\) isStyledComponent(target); In const isCompositeComponent \(=\) !isTag(target); \(\ln \backslash n\) const \(\{\backslash n \quad\) attrs \(=\) EMPTY_ARRAY, \(\ln \quad\) componentId \(=\) generateId(options.displayName, options.parentComponentId), \n displayName = generateDisplayName(target), \(\ln \}=\) options; In \(\backslash n\) const styledComponentId \(=\) =n \(\quad\) options.displayName \&\& options.componentId\n \(\quad\) ? \(\$\{\) escape(options.displayName) \(\}-\) \(\$\{\) options.componentId\}`nn : options.componentId || componentId; $\backslash n \backslash n / /$ fold the underlying StyledComponent attrs up (implicit extend) \n const finalAttrs $=\ln$ isTargetStyledComp \&\& ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs; $\ln \backslash n / /$ eslint-disable-next-line prefer-destructuring $\backslash n$ let shouldForwardProp $=$ options.shouldForwardProp; $\ln \backslash n$ if (isTargetStyledComp \&\& target.shouldForwardProp) \{\n if (options.shouldForwardProp) \{ n // compose nested shouldForwardProp callsln shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n$ ((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop,ln filterFn, $\mathrm{ln} \quad$ elementToBeCreated $\backslash n \quad$ ) \&\& $\mathrm{n} \quad(($ options.shouldForwardProp: any): ShouldForwardProp)(prop, filterFn, elementToBeCreated); \n \} else \{\n // eslint-disable-next-line preferdestructuring\n shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp; \n $\quad\} \backslash n \quad\} \backslash n \backslash n$ const componentStyle $=$ new ComponentStyle $(\backslash n \quad$ rules, $\backslash n$ styledComponentId, $\backslash n$ isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined\n ); In\n // statically styled-components don't need to build an execution context object, In // and shouldn't be increasing the number of class names $\ln$ const isStatic $=$ componentStyle.isStatic $\& \&$ attrs.length $==0 ; \ln \backslash n / * * \backslash n *$ forwardRef creates a new interim component, which we'll take advantage ofln $*$ instead of extending ParentComponent to create _another_interim classln $* / \mathrm{n}$ let WrappedStyledComponent: IStyledComponent; $\ln \backslash n$ const forwardRef $=($ props, ref) $=>\backslash n / /$ eslint-disable-nextlineไn useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic); $\ln \backslash n$ forwardRef.displayName $=$ displayName; In\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent); ln WrappedStyledComponent.attrs = finalAttrs; ln WrappedStyledComponent.componentStyle $=$ componentStyle; n WrappedStyledComponent.displayName = displayName; \n WrappedStyledComponent.shouldForwardProp = shouldForwardProp; $\ln \backslash n / /$ this static is used to preserve the cascade of static classes for component selector $\backslash n / /$ purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds $=$ isTargetStyledCompln ? Array.prototype.concat(\n ((target: any):
IStyledComponent).foldedComponentIds, ,n ((target: any): IStyledComponent).styledComponentId\n $\quad$ ) n : EMPTY_ARRAY; $\ln \backslash n$ WrappedStyledComponent.styledComponentId = styledComponentId; $\ln \backslash n / /$ fold the underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledCompln ? ((target: any): IStyledComponent).targetln : target; $\ln \backslash n$
WrappedStyledComponent.withComponent $=$ function withComponent(tag: Target) \{ $\backslash \mathrm{n}$ const $\{$ componentId: previousComponentId, ...optionsToCopy $\}=$ options; $\ln \backslash n \quad$ const newComponentId $=\ln \quad$ previousComponentId $\& \& \backslash n \quad$ - $\$$ previousComponentId $\}-\$\{$ isTag(tag) ? tag : escape(getComponentName(tag)) \}; \n\n const newOptions $=\{\backslash n \quad$...optionsToCopy, $\backslash n \quad$ attrs: finalAttrs, $\backslash n \quad$ componentId: newComponentId, $\ln \quad\} ; \ln \backslash n$ return createStyledComponent(tag, newOptions, rules); \n \}; In\n Object.defineProperty(WrappedStyledComponent,
 this._foldedDefaultProps = isTargetStyledComp\n ? merge( $\}$, ((target: any): IStyledComponent).defaultProps, obj) \n : obj; $\backslash n \quad\}, \backslash n\}) ; \backslash n \backslash n$ if (process.env.NODE_ENV !== 'production') \{ $\backslash n$
checkDynamicCreation(displayName, styledComponentId); In\n WrappedStyledComponent.warnTooManyClasses $=$ createWarnTooManyClasses( $\backslash n \quad$ displayName, $\backslash n \quad$ styledComponentId $\backslash n \quad$ ); $\backslash n \quad\} \backslash n \backslash n$ WrappedStyledComponent.toString $=()=>{ }^{\prime} . \$\{$ WrappedStyledComponent.styledComponentId \}$;$ In $\backslash n$ if (isCompositeComponent) \{\n hoist<<n IStyledStatics, $\ln \quad$ \$PropertyType<IStyledComponent, 'target'>, $\ln \quad\{$
[key: \$Keys<IStyledStatics>]: true \}\n >(WrappedStyledComponent, ((target: any):
\$PropertyType<IStyledComponent, 'target'> ), \{\n // all SC-specific things should not be hoisted\n attrs: true, \n componentStyle: true, ln displayName: true, ln foldedComponentIds: true, ln shouldForwardProp: true, ln styledComponentId: true, $\ln \quad$ target: true, $\mathrm{ln} \quad$ withComponent: true, $\ln \quad\}$ ); $\ln \} \backslash n \backslash n ~ r e t u r n ~$
WrappedStyledComponent; $\ln \} \backslash n "$, "// @flow\nimport type \{ IStyledComponent \} from '../types'; $\operatorname{lnimport}$
 generateDisplayName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return isTag(target) ? `styled. \(\$\{\operatorname{target}\} `\) : $冫$ Styled $(\$\{$ getComponentName $(\operatorname{target})\}) ` ; \ln \} \backslash \mathrm{n} ", " / * * \backslash \mathrm{n} *$ Convenience function for joining strings to form className chains\n */nexport default function joinStrings(a: ?String, b: ?String): ?String \{\n return a \&\& b ? `\(\$\{\mathrm{a}\} \$\{\mathrm{~b}\}`\) : a || b; $\ln \} \backslash \mathrm{n} ", " / /$ @flow\n\nexport const LIMIT = 200; ln \nexport default (displayName: string, componentId: string) $\Rightarrow>$ \{ $\backslash n$ let generatedClasses $=\{ \} ;$ ln let warningSeen $=$ false; $\ln \backslash n$ return (className: string $)$
=> \{\n if (!warningSeen) \{\n generatedClasses[className] = true; ln if
(Object.keys(generatedClasses).length >= LIMIT) \{\n // Unable to find latestRule in test environment.\n /* eslint-disable no-console, prefer-template */n const parsedIdString = componentId ?` with the id of \"\$\{componentId\}\"` : "; \n\n console.warn(\n `Over \$\{LIMIT\} classes were generated for component \(\$\{\) displayName \(\} \$\{\) parsedIdString \}. \(\ 1\) n` + n $\quad$ 'Consider using the attrs method, together with a style object for frequently changed styles. $\backslash n$ n' $+\backslash n \quad$ 'Example: $\backslash \backslash n$ ' $+\backslash n \quad$ ' const Component $=$ styled.div.attrs(props $=>$

 $\} ;$ ln $\} \backslash n \quad\} \backslash n\} ; \backslash n\} ;$ n","// @flow\n// Thanks to ReactDOMFactories for this handy list!!n\nexport default [\n 'a', \n 'abbr', \n 'address', \n 'area', \n 'article', \n 'aside', \n 'audio', \n 'b', \n 'base', \n 'bdi', \n 'bdo', \n 'big', \n 'blockquote', \n 'body', \n 'br', \n 'button', \n 'canvas', \n 'caption', \n 'cite', \n 'code', \n 'col', \n 'colgroup', \n 'data', \n 'datalist', \n 'dd', \n 'del', \n 'details', \n 'dfn', \n 'dialog', \n 'div', \n 'dl', \n 'dt', \n 'em', \n 'embed', \n 'fieldset', \n 'figcaption', \n 'figure', \n 'footer', \n 'form', \n 'h1', \n 'h2', \n 'h3', \n 'h4', \n 'h5', \n 'h6', \n 'head', \n 'header', \n 'hgroup', \n 'hr', \n 'html', \n 'i', \n 'iframe', \n 'img', \n 'input', \n 'ins', \n 'kbd', \n 'keygen', \n 'label', \n 'legend', \n 'li', \n 'link', \n 'main', \n 'map', \n 'mark', \n 'marquee', \n 'menu', \n 'menuitem', \n 'meta', \n 'meter', \n 'nav', \n 'noscript', \n 'object', \n 'ol', \n 'optgroup', \n 'option', \n 'output', \n 'p', \n 'param', \n 'picture', \n 'pre', \n 'progress', \n 'q', \n 'rp', \n
 'sub', \n 'summary', \n 'sup', \n 'table', \n 'tbody', \n 'td', \n 'textarea', In 'tfoot', In 'th', In 'thead', \n 'time', \n 'title', \n 'tr',\n 'track', \n 'u', \n 'ul', \n 'var', \n 'video', \n 'wbr', \n\n // SVG\n 'circle', \n 'clipPath', \n 'defs', \n 'ellipse', \n 'foreignObject',\n 'g',\n 'image',\n 'line',,\n 'linearGradient', \n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline', \n 'radialGradient', \n 'rect', \n 'stop', \n 'svg', \n 'text', \n 'textPath', \n 'tspan', \nj; \n","// @ flow
 '../types'; \n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag); $\ln \backslash n / /$ Shorthands for all valid HTML Elements\ndomElements.forEach(domElement $=>$ \{ $\backslash \mathrm{n}$ styled[domElement] = styled(domElement); $\ln \}$ ); $\ln \backslash n e x p o r t ~ d e f a u l t ~ s t y l e d ; ~ \ n ", " / / ~ @ f l o w \backslash n i m p o r t ~\{~ i s V a l i d E l e m e n t T y p e ~\} ~ f r o m ~ ' r e a c t-~$ is';\nimport css from './css';\nimport throwStyledError from '../utils/error'; $\operatorname{lnimport}\{$ EMPTY_OBJECT \} from
 componentConstructor: Function, $\backslash n$ tag: Target, $\backslash n$ options: Object $=$ EMPTY_OBJECT $\backslash n$ ) $\{\backslash n$ if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); \n \}\n\n $/ *$ This is callable directly as a template function */n // \$FlowFixMe: Not typed to avoid destructuring argumentsln const templateFunction = (...args) => componentConstructor(tag, options, css(...args)); In\n /* If config methods are called, wrap up a new template function and merge options */n templateFunction.withConfig $=$ config $=\gg n$ constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); $\ln \backslash n / *$ Modify/inject new props at runtime $* /$ n templateFunction.attrs $=$ attrs $=>\backslash n \quad$ constructWithOptions(componentConstructor, tag, $\{\backslash \mathrm{n}$ ...options, In attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), \n \}); $\ln \backslash n$ return templateFunction; $\ln \} \backslash n ", " / /$ @flow\nimport StyleSheet from '../sheet'; $n$ nimport type $\{$ RuleSet, Stringifier \} from
 class GlobalStyle $\{\backslash n$ componentId: string; $\ln \backslash n$ isStatic: boolean; $\backslash n \backslash n$ rules: RuleSet; $\backslash n \backslash n$ constructor(rules: RuleSet, componentId: string) \{ $\backslash \mathrm{n}$ this.rules $=$ rules; $\ln$ this.componentId $=$ componentId; $\backslash \mathrm{n}$ this.isStatic $=$ isStaticRules(rules); $\ln \backslash n$ // pre-register the first instance to ensure global stylesln // load before component ones $\ln$

StyleSheet.registerId(this.componentId + 1); \n \}\n\n createStyles(\n instance: number, $\backslash n$ executionContext: Object, ln styleSheet: StyleSheet, ln stylis: Stringifier\n ) \{ n const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis); \n const css = stylis(flatCSS.join("), "); $\ln \quad$ const id $=$ this.componentId +
 styleSheet.insertRules(id, id, css); \n \}\n\n removeStyles(instance: number, styleSheet: StyleSheet) \{ $\backslash \mathrm{n}$ styleSheet.clearRules(this.componentId + instance); ln \}\n\n renderStyles( $\backslash \mathrm{n}$ instance: number, n executionContext: Object, In styleSheet: StyleSheet, $\backslash n \quad$ stylis: Stringifier $\backslash n$ ) \{ $\backslash \mathrm{n} \quad$ if (instance $>2$ )
 this.removeStyles(instance, styleSheet); ln this.createStyles(instance, executionContext, styleSheet, stylis); ln $\} \backslash \mathrm{n}\} \backslash \mathrm{n}$ ","// @flow $\backslash \mathrm{n} / *$ eslint-disable no-underscore-dangle */nimport React from 'react'; $\mathrm{nimport}\{$ IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $n$ nimport throwStyledError from '../utils/error'; \nimport getNonce from '../utils/nonce'; $\operatorname{lnimport~StyleSheet~from~'../sheet';~} \ln$ import StyleSheetManager
 z]/i; \n\nexport default class ServerStyleSheet $\{\backslash n$ isStreaming: boolean; $\ln \backslash n$ instance: StyleSheet; $\ln \backslash n$ sealed: boolean; $\backslash n \backslash n$ constructor() $\{\backslash n \quad$ this.instance $=$ new StyleSheet $(\{$ isServer: true $\}) ;$ nn this.sealed $=$ false; $\backslash n\} \backslash n \backslash n$


' $\$\{$ SC_ATTR_VERSION $\left.\}=\backslash " \$\left\{S C \_V E R S I O N\right\} \backslash " `\right] ;$ nn const htmlAttr $=$ attrs.filter(Boolean).join(' '); $\ln \backslash n \quad$ return - <style $\$\{$ htmlAttr $\}>\$\{\operatorname{css}\}</$ style>`; ln\(\} ;\) In\n collectStyles(children: any) \{\n if (this.sealed) \(\{\backslash \mathrm{n} \quad\) return throwStyledError(2); \n \(\quad \backslash \backslash n \backslash n \quad\) return <StyleSheetManager sheet \(=\{\) this.instance \(\}>\{\) children \(\}</\) StyleSheetManager \(>\); \(\ln \} \backslash n \backslash n\) getStyleTags \(=()\) : string \(=>\{\) (n if (this.sealed \()\)  if (this.sealed) \(\{\backslash \mathrm{n} \quad\) return throwStyledError(2); \(\mathrm{ln} \quad\} \backslash n \backslash n \quad\) const props \(=\{\backslash n \quad\) [SC_ATTR]: ", ln [SC_ATTR_VERSION]: SC_VERSION, n dangerouslySetInnerHTML: \(\{\backslash \mathrm{n} \quad \ldots h t m l\) : this.instance.toString(), \(\ln \quad\}, \ln \quad\} ;\) In \(\backslash n \quad\) const nonce \(=\) getNonce ()\(;\) ln if (nonce) \(\{\backslash n \quad\) (props: any).nonce \(=\) nonce; \(\ln \quad\} \backslash n \backslash n \quad / / v 4\) returned an array for this fn, so we'll do the same for v5 for backward compatln return [<style \(\{. .\). props \(\}\) key=|"sc-0-0\" />]; \(\ln \} ;\) In\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) \{\n if (!__SERVER__\|IS_BROWSER) \{\n return throwStyledError(3); In \} else if (this.sealed) \{\n return throwStyledError(2); \(\ln \quad\} \backslash n \backslash n \quad\) if ( __SERVER__) \(\{\backslash n\) this.seal(); \(\ln \backslash n \quad / /\) eslint-disable-next-line global-requireln const \(\{\) Readable, Transform \(\}=\) require('stream'); \(\ln \backslash n \quad\) const readableStream: Readable \(=\) input; \(\backslash n \quad\) const \(\{\) instance: sheet, _emitSheetCSS \(\}=\) this; \(\backslash n \backslash n \quad\) const transformer \(=\) new Transform( \(\{\backslash \mathrm{n} \quad\) transform: function appendStyleChunks(chunk, \(/ *\) encoding */ _, callback) \{ n // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n // then reset its rules so we get only new ones for the next chunk \(\ln \quad\) const renderedHtml \(=\) chunk.toString(); \(\mathrm{ln} \quad\) const html \(=\) _emitSheetCSS ()\(; \ln \backslash n \quad\) sheet.clearTag ()\(; \ln \backslash n \quad / /\) prepend style html to chunk, unless the start of the chunk is aln // closing tag in which case append right after that\n if (CLOSING_TAG_R.test(renderedHtml)) \(\{\) ln const endOfClosingTag \(=\) renderedHtml.indexOf('>') +1 ; \(\mathrm{n} \quad\) const before \(=\) renderedHtml.slice \((0\), endOfClosingTag); \(\ln \quad\) const after \(=\) renderedHtml.slice (endOfClosingTag); \(\ln \backslash n \quad\) this.push \((\) before +html + after \() ; \ln \quad\}\) else \(\{\backslash n \quad\) this.push(html + renderedHtml); \(\ln \quad\} \backslash n \backslash n \quad\) callback ()\(;\) ln \(\quad\}\), nn \}); \(\backslash n \backslash n \quad\) readableStream.on('error', err \(=>\) \{ \(\backslash n \quad / /\) forward the error to the transform stream \(\backslash n\) transformer.emit('error', err); \(\mathrm{n} \quad\}\) ); \(\ln \backslash n \quad\) return readableStream.pipe(transformer); \(\ln \quad\} \backslash n \quad\} \backslash n \backslash n\) seal \(=()=>\{\backslash n\) this.sealed \(=\) true; \(\backslash n\} ; \backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n / *\) eslint-disable */\n\nimport StyleSheet from './sheet'; \({ }^{\prime}\) nimport \(\{\)  masterSheet, \(\backslash \mathrm{n}\} ; \backslash \mathrm{n} "\), "// @flow\n/* Import singletons */nimport isStyledComponent from './utils/isStyledComponent'; \({ }^{\prime}\) nimport css from './constructors/css'; nimport createGlobalStyle from './constructors/createGlobalStyle'; \(n\) nimport keyframes from './constructors/keyframes'; \(\ln\) nimport ServerStyleSheet  StyleSheetContext, \(\ln\) StyleSheetConsumer, \(\ln \}\) from './models/StyleSheetManager'; \(\backslash n \backslash n / *\) Import components */nimport ThemeProvider, \{ ThemeContext, ThemeConsumer \} from './models/ThemeProvider'; \(\mathrm{In} \backslash \mathrm{n} / *\) Import Higher Order Components */nnimport withTheme from './hoc/withTheme'; \(\ln \backslash n / *\) Import hooks */nimport useTheme  React Native */nif (\n process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \& \& navigator.product \(===\) 'ReactNative' \(\backslash n\) ) \{ \(\backslash n / /\) eslint-disable-next-line no-console\n console.warn(\n \"It looks like you've imported 'styled-components' on React Native. \(\backslash n \backslash\) " \(+\backslash n \quad \backslash\) "Perhaps you're looking to import 'styledcomponents/native'? \(\ \backslash n \backslash "+\backslash n \quad\) 'Read more about this at https://www.styled-components.com/docs/basics\#reactnative' \(\backslash n) ; \backslash n\} \backslash n \backslash n / *\) Warning if there are several instances of styled-components */nif (process.env.NODE_ENV \(!==\) 'production' \&\& process.env.NODE_ENV !== 'test' \&\& typeof window !== 'undefined') \{\n window['__styled-components-init__'] = window['__styled-components-init__'] || 0; \n\n if (window['__styled-components-init__'] === 1) \{\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. \" +\n 'This may cause dynamic styles to not render properly, errors during the rehydration process, \('+\backslash n \quad\) 'a missing theme prop, and makes your application bigger without good reason. \(\backslash \backslash n \backslash \backslash n '+\backslash n \quad\) 'See https://s-c.sh/2BAXzed for more info.'\n ); ln \}\n\n window['__styled-components-init__'] += \(1 ; \ln \} \backslash n \backslash n / *\) Export everything */nexport * from './secretInternals'; \(\ln\) export \(\{\backslash n\) createGlobalStyle, ln css, ln isStyledComponent, In keyframes, In ServerStyleSheet, In StyleSheetConsumer, n StyleSheetContext, \n StyleSheetManager, \n ThemeConsumer, \n ThemeContext, \n ThemeProvider, In useTheme, ln SC_VERSION as version, \(\ln\) withTheme, \(\ln \} ;\) ln"," \(/ /\) @ flow useLayoutEffect, useRef \} from 'react';\nimport \{ STATIC_EXECUTION_CONTEXT \} from '../constants'; \(\operatorname{lnimport}\) GlobalStyle from '../models/GlobalStyle';\nimport \{ useStyleSheet, useStylis \} from '../models/StyleSheetManager'; nimport \{ ThemeContext \} from '../models/ThemeProvider'; \({ }^{\prime}\) nimport type \{ Interpolation \} from '../types'; \nimport \{ checkDynamicCreation \} from '../utils/checkDynamicCreation'; Xnimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from  GlobalStyleComponentPropsType \(=\) Object; \(\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c r e a t e G l o b a l S t y l e(I n ~ s t r i n g s: ~\) Array<string>, \n ...interpolations: Array<Interpolation>\n) \{\n const rules \(=\operatorname{css}(\) strings,.. interpolations); \(\ln\) const styledComponentId = `sc-global-\$\{ generateComponentId(JSON.stringify(rules))\}; In const globalStyle = new GlobalStyle(rules, styledComponentId); \n\n if (process.env.NODE_ENV !== 'production') \{ \n checkDynamicCreation(styledComponentId); $\ln \} \backslash n \backslash n$ function GlobalStyleComponent(props: GlobalStyleComponentPropsType) \{\n const styleSheet $=$ useStyleSheet(); $\mathrm{n} \quad$ const stylis $=$ useStylis(); $\mathrm{ln} \quad$ const theme $=$ useContext $($ ThemeContext $) ;$ ln const instanceRef $=$
useRef(styleSheet.allocateGSInstance(styledComponentId); $\ln \backslash n \quad$ const instance $=$ instanceRef.current; $\backslash n \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& React.Children.count(props.children)) \{\n // eslint-disable-nextline no-console\n console.warn(ln `The global style component \(\$\) \{styledComponentId\} was given child JSX. createGlobalStyle does not render children. \(\backslash n \quad\) ); \(\ln \quad \backslash \backslash n \backslash n \quad\) if ( \(\backslash n \quad\) process.env.NODE_ENV ! \(==\) 'production' \(\& \& \ln \quad\) rules.some(rule \(=>\) typeof rule \(===\) 'string' \&\& rule.indexOf('@import') !==-1)\n ) \{\n //eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. $\backslash n \quad$ ); $\backslash n \quad\} \backslash n \backslash n \quad$ if (styleSheet.server) $\{\backslash n \quad$ renderStyles(instance, props, styleSheet, theme, stylis); $\ln \quad\} \backslash n \backslash n \quad$ if (!__SERVER__) \{\n // this conditional is fine because it is compiled away for the relevant builds during minification, ln // resulting in a single unguarded hook callln // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect $(()=>\{$ nn if (!styleSheet.server) \{ n renderStyles(instance, props, styleSheet, theme, stylis); $\mathrm{n} \quad$ return () $)=$ globalStyle.removeStyles(instance,
styleSheet); $\ln \quad\} \backslash n \quad\}$, [instance, props, styleSheet, theme, stylis]); $\ln \quad\} \backslash n \backslash n \quad$ return null; $\backslash n \quad\} \backslash n \backslash n$ function renderStyles(instance, props, styleSheet, theme, stylis) \{\n if (globalStyle.isStatic) \{\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis); $\ln \quad\}$ else $\{$ ln const context $=\{$ n $\quad . .$. props, $\backslash n \quad$ theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps), ln \};\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis); \n \}\n \}\n\n // \$FlowFixMeln return React.memo(GlobalStyleComponent); \n $\} \backslash n "$, "// @flow\n\nimport css from './css'; $\ln$ import generateComponentId from '../utils/generateComponentId'; \nimport Keyframes from '../models/Keyframes'; \n\nimport type \{ Interpolation, Styles \} from '../types'; In\nexport default function keyframes(\n strings: Styles, $\ln$...interpolations:

Array<Interpolation>\n): Keyframes \{\n/* Warning if you've used keyframes on React Native */n if (ln process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n 'keyframes`cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n ); \(\ln \} \backslash n \backslash n\) const rules = css(strings, ...interpolations).join("); \n const name = generateComponentId(rules); \n return new Keyframes(name, rules); \(\ln \} \backslash n ", " / /\) @flow\nimport \(\{\) useContext \} from 'react'; \nimport \{ ThemeContext \} from  useTheme; \({ }^{\text {n", " } / / ~ @ f l o w \backslash n i m p o r t ~ R e a c t, ~}\{\) useContext, type AbstractComponent \} from 'react'; \(n\) nimport hoistStatics from 'hoist-non-react-statics';\nimport \{ ThemeContext \} from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme'; \(\operatorname{lnimport}\) getComponentName from '../utils/getComponentName'; \(\ln \backslash n / /\) NOTE: this would be the correct signature: \(\mathrm{n} / /\) export default <Config: \(\{\) theme?: any \}, Instance>( \(\mathrm{n} / /\) Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, \(\{\) theme?: any \}>\& \{ theme?: any \(\}\), Instance \(>\backslash \mathrm{n} / / \mathrm{n} / /\) but the old build system tooling doesn't support the syntax \(\backslash n \backslash n e x p o r t ~ d e f a u l t ~(C o m p o n e n t: ~\) AbstractComponent \(<*, *>\) ) \(=>\{\) n // \$FlowFixMe This should be React.forwardRef<Config, Instance>/n const WithTheme \(=\) React.forwardRef((props, ref) \(=>\) \{ \(\backslash n \quad\) const theme \(=\) useContext(ThemeContext); \(\mathrm{ln} \quad / /\) \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const \(\{\) defaultProps \(\}=\) Component; \(\backslash n\) const themeProp \(=\) determineTheme(props, theme, defaultProps); \(\ln \backslash \mathrm{n}\) if (process.env.NODE_ENV !== 'production' \& \& themeProp \(===\) undefined) \(\{\backslash n \quad / /\) eslint-disable-next-line no-console\n console.warn(\n`[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class
\"\$\{getComponentName(\n Component\n ) \}\"`\n ); \n $\} \backslash n \backslash n ~ r e t u r n ~<C o m p o n e n t ~\{. . . p r o p s ~\} ~$ theme $=\{$ themeProp $\}$ ref $=\{$ ref $\} />;$ ln $\}) ;$ In $\backslash n$ hoistStatics $($ WithTheme, Component $) ;$ In $\backslash n$ WithTheme.displayName $=$ 'WithTheme(\$ $\{$ getComponentName(Component) $\})$ '; In\n return

WithTheme;\n\};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","p rototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNa me","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","S C_ATTR","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISAB LE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","for mat","a","b","c","arguments","forEach","d","replace","throwStyledComponentsError","code","Error","join","trim"," DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules ","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","1","insertRule","clearGroup","startIndex", "endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup", "getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","re hydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","p arts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag ","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLa stStyleTag","nextSibling","undefined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","elem ent","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText"," TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","d efaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelector All","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGS

Instance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selecto r","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName", "Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseSt yle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssS tatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array"," isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_co mponentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingRules","parseR ulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","inse rtRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS","cssStr","use ","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleShee tConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","S tyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSO MInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","children"," Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePattern","ms Pattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleSet","isRea ctComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","hasOwnPro perty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDyna micCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage","console ErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","str","isTa g","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer","identif iers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","gen erateComponentId","generateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop" ,"filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedC omponent","forwardedRef","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef"," resolvedAttrDef","useResolvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","classNa me","useInjectedStyle","refToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr", "withComponent","previousComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefault Props","merge","generatedClasses","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist"," styled","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig"," config","StyledComponent","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles"," ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","getStyleElement","dangerou slySetInnerHTML","_html","seal","collectStyles","interleaveWithNodeStream","input","_PRIVATE__","navigat or","product","outerTheme","themeContext","mergedTheme","mergeTheme","JSON","stringify","globalStyle","Gl obalStyleComponent","current","count","some","useLayoutEffect","memo","Component","WithTheme","themePro p","hoistStatics"],"mappings":"2jBAGA,eACEA,EACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC, EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,GAAK,EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,W AGtCD,cCVOK,UACR,OAANA,GACa,iBAANA,GAC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAaC,OAAO C,UAAUF,SAASG,KAAKJ,MAC3DK,SAAOL,ICNGM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAA O,ICD3B,SAASE,EAAWC,SACV,mBAATA,ECCD,SAASC,EACtBC,SAG4B,eAAzBC,QAAQC,IAAIC,UAA8C ,,iBAAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ,EAAOK,MACP,YCXW,SAASC,EAAkBN,UACjCA,GAA8C,iBA A7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAAZP,UAA4BA,QAAQC,IAAIO,mBAAqBR,QAAQC,IAAIM,UACjF, cAOWE,EAA+B,oBAAXC,QAA0B,gBAAiBA,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZ b,cAA8E,IAA5CA,QAAQC,IAAIa,6BAA2F,KAA5Cd,QAAQC,IAAIa,4BACnE,UAA5Cd,QAAQC,IAAIa,6BAA kDd,QAAQC,IAAIa,4BACtD,oBAAZd,cAAoE,IAAICA,QAAQC,IAAIY,mBAAuE,KAAICb,QAAQC,IAAIY,kB ACnE,UAAlCb,QAAQC,IAAIY,mBAAwCb,QAAQC,IAAIY,kBACvC,eAAzBb,QAAQC,IAAIC,UAKTa,EAA2B ,GCzBlCC,EAAkC,eAAzBhB,QAAQC,IAAIC,SCHZ,GAAK,0DAA4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK, 8OAAgP, uHAA2H,gEAAoE,mCAAqC,oUAAsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0ID G7/F,GAKIE,SAASe,YACHC,0CACEC,EAAI,GAEDC,EAAI,EAAGpC,EAAMqC,UAAKpC,OAAQmC,EAAIpC
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No license file was found, but licenses were detected in source scan.
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endor/postcss/result.js","../../src/vendor/postcss/lazy-
result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../.. /src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-
parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","...../src/utils/determineTheme.js","...../s rc/utils/isTag.js","../../src/utils/generateDisplayName.js",".././/src/models/ThemeProvider.js",".././/src/models/Styled NativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOp tions.js",".././src/hoc/withTheme.js",".././src/hooks/useTheme.js","../../src/native/index.js"],"sourcesContent":["// @flow $\backslash \mathrm{n} / *$ eslint-disable no-bitwise * $\$ n $\backslash$ nconst AD_REPLACER_R $=/(\mathrm{a})(\mathrm{d}) / \mathrm{gi} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash$ "capacity $\backslash$ of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised $\backslash n *$ counterparts $* /$ nconst charsLength $=52 ; \ln \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar = (code: number): string $=>$ In String.fromCharCode(code $+($ code $>25 ? 39: 97)$ ) $\backslash \ln \backslash n / *$ input a number, usually a hash and convert it to base-52 * $\wedge$ nexport default function generateAlphabeticName(code: number): string \{ $\backslash \mathrm{n}$ let name = "; nn let $\mathrm{x} ; \ln \backslash \mathrm{n} / *$ get a char and divide by alphabet-length $* / n$ for ( $\mathrm{x}=$ Math.abs(code); $\mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)$ $\{\backslash n \quad$ name $=$ getAlphabeticChar( $\mathrm{x} \%$ charsLength $)+$ name; $\backslash \mathrm{n}\} \backslash n \backslash n$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2'); $\ln \} \backslash n ", " / / ~ @ f l o w \backslash n / * ~ e s l i n t-d i s a b l e ~ * / n \backslash n e x p o r t ~ c o n s t ~ S E E D ~=~$ $5381 ; \ln \backslash \mathrm{n} / /$ When we have separate strings it's useful to run a progressive $\ln / /$ version of djb 2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}:$ number, x : string): number $=>\{\backslash \mathrm{n}$ let $\mathrm{i}=$ $x$.length; $\backslash n \backslash n$ while (i) $\left\{\backslash n \quad h=(h * 33)^{\wedge} x . c h a r C o d e A t(--i) ; \backslash n\right\} \backslash n \backslash n$ return $\left.h ; \backslash n\right\} ; \backslash n \backslash n / /$ This is a djb2 hashing function\nexport const hash $=(x$ : string $)$ : number $=>\{\backslash n$ return phash $(S E E D, x) ; \backslash n\} ; \backslash n ", " / /$ @flow $\mathrm{n} / *$ eslint-disable *\nimport generateAlphabeticName from './generateAlphabeticName'; $n$ nimport \{ hash \} from './hash'; $\ln \backslash n e x p o r t$ default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>>0); \n\};\n","// @flow\nimport type $\{$ IStyledComponent \} from '../types'; \n\nexport default function getComponentName(\n target:
\$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !== 'production' ? typeof target $===$ 'string' \& \& target : false) $\| / \mathrm{n} \quad / /$ \$FlowFixMeln target.displayName ||nn // \$FlowFixMeln target.name ||\n 'Component'ln ); \n $\backslash \backslash \mathrm{n} ", " / /$ @flow\nexport default function isFunction(test: any): boolean \%checks $\{\backslash n$ return typeof test $===$ 'function'; $\backslash n\} \backslash n ", " / /$ @ flow\nexport default function isStatelessFunction(test: any): boolean $\{\backslash n$ return ( $\backslash n \quad$ typeof test $===$ 'function'ln $\& \&!(\backslash n \quad$ test.prototypeln $\quad \& \&$ test.prototype.isReactComponent $\backslash n \quad$ ) $n$ ); $\ln \} \backslash n ", " / / ~ @ f l o w \backslash n i m p o r t ~\{~ t y p e O f ~\} ~ f r o m ~ ' r e a c t-i s ' ; ~ \ n \backslash n e x p o r t ~ d e f a u l t ~(x: ~$ any): boolean $=>\backslash \mathrm{n} x$ ! $==$ null $\& \& \backslash n$ typeof $\mathrm{x}===$ 'object' $\& \& \ln$ (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); nn ","// @flow\nexport default function isStyledComponent(target: any): boolean \%checks $\{$ ln return target \&\& typeof target.styledComponentId $===$
 string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\& (process.env.REACT_APP_SC_ATTR \|| process.env.SC_ATTR)) ||nn 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const SC_VERSION = __VERSION__; $\operatorname{lnexport~const~SPLITTER~=~'/*!sc*~} \ \backslash n ' ; \backslash$ nnexport const IS_BROWSER $=$ typeof window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = ln Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \& \& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); \n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = \{ $\} ;$ n"," $/ /$ @ flow\nexport const EMPTY_ARRAY = Object.freeze([]); Inexport const EMPTY_OBJECT = Object.freeze( $\}$ ); $\ln "$, "export default $\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~$

`ServerStyleSheet's styles! `ServerStyleSheet`is a one off instance for each server-side render cycle.\\n\\n- Are you trying to reuse it across renders? is only supported in a Node.js environment; Please do not try to call this method in the browser. \(\backslash\) nn \(\backslash \backslash n \backslash ", \backslash " 4 \backslash ": \backslash " T h e\)`StyleSheetManager`expects a valid target or sheet prop!!\n\\n- Does this error occur on the client and is your target falsy? 1 nn- Does this error occur on the server and is the sheet falsy? on the client! \(\ \backslash n \backslash \backslash n\) - Are you running in a client-like environment on the server? \({ }^{\prime}\) In- Are you trying to run SSR on the  custom target that isn't mounted? \\n- Does your document not have a valid head element? \(?\) \n- Have you accidentally   prop an object. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 9 \backslash ": \backslash " M i s s i n g ~ d o c u m e n t ~`<h e a d>` \backslash n \backslash \backslash n \backslash ", \backslash " 10 \backslash ": \backslash " C a n n o t ~ f i n d ~ a ~ S t y l e S h e e t ~ i n s t a n c e . ~ U s u a l l y ~\) this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021\\n\\n\", \(\backslash " 11 \backslash ": \backslash " \_\)This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be  a keyframe declaration (\%s) into an untagged string. This was supported in styled-components \(v 3\), but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css IIII`III`helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css \(\backslash n n \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s\) is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. \(\backslash n \backslash \backslash \backslash n \backslash ", \backslash " 14 \backslash ": \backslash\) "ThemeProvider: \(\ \ \backslash "\) theme \(\ \backslash \backslash "\) prop is required. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A\) stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to`<StyleSheetManager stylisPlugins=\{[]\}>`, please make sure each plugin is uniquely-named, e.g. \(\backslash n \backslash \backslash n `\) " js $\backslash$ nObject.defineProperty(importedPlugin, 'name', \{ value: 'some-unique-name'
 only create up to $1,073,741,824$ components. If you're creating components dynamically, \Inas for instance in your
 HTMLStyleElement. $\backslash n H$ as styled-components' style tag been unmounted or altered by another script? $? \backslash n \backslash "\} ; ", " / /$ @flow\nimport errorMap from './errors'; \n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap $:\{ \} ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ super basic version of sprintfln */nfunction format(...args) $\{\backslash \mathrm{n}$ let $\mathrm{a}=\operatorname{args}[0] ; \mathrm{ln}$ const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{c}=1$, len $=\operatorname{args.length;~} \mathrm{c}<$ len; $\mathrm{c}+=1$ ) $\{\backslash \mathrm{n} \quad \mathrm{b} . \operatorname{push}(\operatorname{args}[\mathrm{c}]) ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ b.forEach $(\mathrm{d}=>\{\backslash \mathrm{n} \quad \mathrm{a}=$ a.replace $(/ \%[a-z] /, d) ; \ln \}) ; \ln \backslash n$ return $a ; \backslash n\} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode. \n * nnexport default function throwStyledComponentsError(\n code: string | number, $\backslash n$...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV === 'production') \{\n throw new Error(\n `An error occurred. See https://git.io/JUIaE\#\$ \{code\} for more information. \(\$\) \{ \(\backslash \mathrm{n} \quad\) interpolations.length \(>0\) ? \({ }^{`}\) Args: \$\{interpolations.join(', ')\}`: "\n \}`n ); In \} else \{\n throw new Error(format(ERRORS[code], ...interpolations).trim()); \n $\} \backslash n\} \backslash n ", " / / @$ flow $\backslash n / *$ eslint-disable no-use-before-define */nn\nimport type $\{$ GroupedTag, Tag \} from './types'; nimport \{ SPLITTER \} from '../constants'; \nimport throwStyledError from '../utils/error'; $\backslash n \backslash n / * *$ Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag = (tag: Tag): GroupedTag => \{\n return new DefaultGroupedTag(tag); \n\}; \n\nconst BASE_SIZE $=1 \ll 9$; \n\nclass DefaultGroupedTag implements GroupedTag \{ $\backslash n$ groupSizes: Uint32Array; $\ln \backslash n$ length: number; $\backslash n \backslash n$ tag: Tag; $\backslash n \backslash n$ constructor(tag: Tag) \{ $\backslash n$ this.groupSizes = new Uint32Array (BASE_SIZE); $\ln$ this.length $=$ BASE_SIZE; $\backslash n \quad$ this.tag $=$ tag; $\backslash n\} \backslash n \backslash n$ indexOfGroup(group: number): number $\{\backslash n \quad$ let index $=0$; $\backslash n$ for (let $\mathrm{i}=0$; i < group; $\mathrm{i}++$ ) \{\n index $+=$ this.groupSizes[i]; $\ln \quad\} \backslash n \backslash n \quad$ return index; $\backslash n\} \backslash n \backslash n$ insertRules(group: number, rules: string[]): void $\{\backslash \mathrm{n}$ if (group $>=$ this.groupSizes.length) $\{\backslash \mathrm{n}$ const oldBuffer $=$ this.groupSizes; $\ln \quad$ const oldSize $=$ oldBuffer.length; $\backslash n \backslash n \quad$ let newSize $=$ oldSize; $\backslash n \quad$ while $\quad$ (group $>=$
 $\} \backslash n \backslash n \quad$ this.groupSizes $=$ new Uint32Array(newSize); $\ln \quad$ this.groupSizes.set(oldBuffer); n this.length $=$ newSize; $\ln \backslash \mathrm{n} \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ this.groupSizes[i] $=0 ; \ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ let ruleIndex $=$ this.indexOfGroup (group +1 ); n for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex, rules[i])) $\{\backslash \mathrm{n} \quad$ this.groupSizes[group]++; \n ruleIndex++; $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ clearGroup(group: number): void $\{\backslash \mathrm{n}$ if (group < this.length) $\{\backslash \mathrm{n} \quad$ const length $=$ this.groupSizes[group]; $\ln \quad$ const startIndex $=$ this.indexOfGroup (group); $\ln \quad$ const endIndex $=$ startIndex + length; $\backslash n \backslash n \quad$ this.groupSizes[group] $=0 ; \ln \backslash n \quad$ for (let i = startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ this.tag.deleteRule(startIndex); $\mathrm{n} \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\ln \quad$ if (group $>=$ this.length $\|$ this.groupSizes[group] $===0$ ) \{ $\backslash n \quad$ return css; $\backslash n$ \}\n\n const length $=$ this.groupSizes[group]; $\ln$ const startIndex $=$ this.indexOfGroup(group); In const endIndex $=$ startIndex + length; $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=$ startIndex; i < endIndex; $\mathrm{i}++$ ) $\{$ \n css $+=$
` \$\{this.tag.getRule(i) \}\$\{SPLITTER\}; \n \(\} \backslash n \backslash n \quad\) return css; \(\ln \} \backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n \backslash n i m p o r t ~ t h r o w S t y l e d E r r o r ~ f r o m ~\) '../utils/error'; \n\nconst MAX_SMI = \(1 \ll 31-1 ;\) nn\nlet groupIDRegister: Map<string, number> = new Map(); Inlet reverseRegister: Map<number, string> = new Map(); Inlet nextFreeGroup \(=1\); n\nexport const resetGroupIds = ()\(=>\)  getGroupForId \(=(\) id: string \():\) number \(=>\{\backslash \mathrm{n}\) if (groupIDRegister.has(id)) \{\n return (groupIDRegister.get(id): any); \n \(\} \backslash n \backslash n\) while (reverseRegister.has(nextFreeGroup)) \{\n nextFreeGroup++; \(\ln \} \backslash n \backslash n\) const group \(=\) nextFreeGroup++; \n\n if ( \(\backslash n \quad\) process.env.NODE_ENV !== 'production' \&\& \(\ln \quad((\) group \(\mid 0)<0 \|\) group > MAX_SMI)\n ) \{\n throwStyledError(16, \(\left.\left.` \$\{group\}^{`}\right) ; \backslash \mathrm{n}\right\} \backslash \mathrm{n} \backslash \mathrm{n}\) groupIDRegister.set(id, group); ln reverseRegister.set(group, id); \n return group; \(\backslash \mathrm{n}\} ;\) \n\nexport const getIdForGroup = (group: number): void \(\mid\) string => \(\{\backslash \mathrm{n}\) return reverseRegister.get(group); \(\ln \}\); In\nexport const setGroupForId = (id: string, group: number) => \(\{\backslash \mathrm{n}\) if (group \(>=\) nextFreeGroup) \(\{\backslash \mathrm{n} \quad\) nextFreeGroup \(=\) group \(+1 ;\) n \(\} \backslash \mathrm{n} \backslash \mathrm{n}\) groupIDRegister.set(id, group); \(\ln\) reverseRegister.set(group, id); \(\operatorname{nn}\} ; \ln ", " / /\) @flow \(\ln \backslash n i m p o r t ~\left\{~ S P L I T T E R, ~ S C \_A T T R, ~ S C \_A T T R \_A C T I V E, ~\right.\) SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \(\ln\) import \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator';\nimport type \{ Sheet \} from './types'; \(\ln \backslash n c o n s t ~ S E L E C T O R ~=~\) `style[\$\{SC_ATTR $\}]\left[\$\left\{S C \_A T T R \_V E R S I O N\right\}=\mid " \$\left\{S C \_V E R S I O N\right\} \backslash "\right] ;$ nconst MARKER_RE = new
 (sheet: Sheet) => $\{\backslash \mathrm{n}$ const tag $=$ sheet.getTag ()$;$ ln const $\{$ length $\}=$ tag; $\ln \backslash n$ let css $=$ "; $\ln$ for (let group $=0$; group < length; group ++ ) $\{\backslash \mathrm{n}$ const id = getIdForGroup (group); \n if (id $===$ undefined) continue; $\ln \backslash \mathrm{n}$ const names $=$ sheet.names.get(id); \n const rules $=$ tag.getGroup(group); In if (!names || !rules || !names.size)

 $\}) ; \ln \quad\} \backslash n \backslash n \quad / /$ NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the rehydration $\backslash$ css $+=` \$\{$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER $\} ` ;$ In $\} \backslash n \backslash n$ return $\mathrm{css} ; \backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash$ nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ nn const names $=$ content.split(','); $\ln$ let name; $\backslash \mathrm{n} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad / /$ eslint-disable-next-line $\backslash \mathrm{n}$ if $(($ name $=$ names[i])) $\{\backslash \mathrm{n} \quad$ sheet.registerName (id, name); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n}\} ;$ In\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) => \{ $\ln$ const parts $=($ style.textContent $| | "$ ".split(SPLITTER); n const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const part = parts[i].trim ()$; \ln$ if (!part) continue; $\ln \backslash n$ const marker $=$ part.match $($ MARKER_RE $) ;$ In\n if (marker) $\{\backslash n \quad$ const group $=\operatorname{parseInt}(\operatorname{marker}[1], 10) \mid 0$; n const id = marker[2]; $\ln \backslash n \quad$ if (group $!==0$ ) $\{\backslash n \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); /n // Rehydrate names and rules\n // looks like: data-
styled.g11[id=\"idA\"]\{content:\"nameA,l"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); ln sheet.getTag().insertRules(group, rules); $\backslash n \quad\} \backslash n \backslash n \quad$ rules.length $=0 ;$ n $\quad\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash n\} ;$ nn $\backslash n e x p o r t ~ c o n s t ~ r e h y d r a t e S h e e t ~=~(s h e e t: ~ S h e e t ~) ~=>~\{\ n ~ c o n s t ~ n o d e s ~=~$ document.querySelectorAll(SELECTOR); $\operatorname{n} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); In if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) $\{\backslash n \quad$ rehydrateSheetFromTag(sheet, node); $\backslash n \backslash n \quad$ if (node.parentNode) $\{\backslash n$
node.parentNode.removeChild(node); $\mathrm{n} \quad\} \backslash n \quad\} \backslash n\} \backslash n\} ; \ln$ ","// @flow\n/* eslint-disable camelcase, no-undef * $\$ n $\backslash$ ndeclare var window: $\{$ __webpack_nonce__: string $\} ;$ In\nconst getNonce $=()=>\{$ n\n return typeof window !== 'undefined'\n ? typeof window.__webpack_nonce__!== 'undefined'ln ? window.__webpack_nonce__\n : null\n : null; \n\}; \n\nexport default getNonce; $\ln$ ","// @flow\n\nimport \{ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \nimport getNonce from '../utils/nonce'; $\operatorname{lnimport}$
 last style element if any inside target */nconst findLastStyleTag = (target: HTMLElement): void HTMLStyleElement $=>\{$ n const $\{$ childNodes $\}=$ target $;$ In $\backslash n$ for (let $i=$ childNodes.length; $i>=0 ; i--)\{\backslash n \quad$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n$ return undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Create a style element inside `target` or <head> after the last */nnexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{\n const head = ((document.head: any): HTMLElement); \n const parent $=$ target $\|$ head; $\ln$ const style $=$ document.createElement('style'); ln const prevStyle $=$ findLastStyleTag(parent); $\ln$ const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; \n\n style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); \n\n const nonce = getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>$ \{ $\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{n}$ return
 propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; i++$ ) $\{\backslash \mathrm{n}$ const sheet $=$ styleSheets[i]; $\mathrm{n} \quad$ if (sheet.ownerNode $===$ tag) $\{\backslash \mathrm{n} \quad$ return ((sheet: any): CSSStyleSheet); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ throwStyledError(17); \n return (undefined: any); $\ln \} ; \backslash n ", " / /$ @flow $\backslash n / *$ eslint-disable no-use-before-define */nn\nimport \{ makeStyleTag, getSheet \} from './dom';\nimport type \{ SheetOptions, Tag \} from './types'; \n\n/** Create a CSSStyleSheet-like tag depending on the environment */nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag $\Rightarrow>\{$ n if (isServer) $\{\backslash n \quad$ return new VirtualTag(target); $\ln \}$ else if (useCSSOMInjection) \{\n return new CSSOMTag(target); In \} else \{ $\backslash \mathrm{n}$ return new TextTag(target); $\ln$ $\} \backslash n\} ;$ In $\backslash n e x p o r t ~ c l a s s ~ C S S O M T a g ~ i m p l e m e n t s ~ T a g ~\{\backslash n ~ e l e m e n t: ~ H T M L S t y l e E l e m e n t ; ~ \ n \backslash n ~ s h e e t: ~$
CSSStyleSheet; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); $\ln \backslash \mathrm{n}$ this.sheet $=$ getSheet(element); $\ln$ this.length $=0 ;$ nn $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n if (rule !== undefined \&\& typeof rule.cssText === 'string') $\{\backslash n \quad$ return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n$ $\} \backslash n\} \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes * $/$ nexport class TextTag implements Tag \{ $\backslash n$ element: HTMLStyleElement; $\ln \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n} \quad$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $) ;$ ) n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0$; $\ln \} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\begin{cases}\text { n } \quad \text { if (index }<= \\ =\end{cases}$ this.length $\& \&$ index $>=0)\{\backslash \mathrm{n} \quad$ const node $=$ document.createTextNode(rule); $\mathrm{n} \quad$ const refNode $=$ this.nodes[index]; $\mathrm{ln} \quad$ this.element.insertBefore(node, refNode $\|$ null); $\mathrm{n} \quad$ this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.element.removeChild(this.nodes[index]); $\ln$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n / * * A$ completely virtual (server-side) Tag that doesn't manipulate the DOM */^nexport class VirtualTag implements Tag \{ $\backslash n$ rules: string[]; $\ln \backslash n$ length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) \{ $\backslash \mathrm{n}$ this.rules $=[] ;$ n this.length $=0 ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n} \quad$ if (index $<=$ this.length) $\{\backslash n$ this.rules.splice (index, 0 , rule); $\operatorname{nn} \quad$ this.length++; $\ln \quad$ return true; $\backslash n \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$
deleteRule(index: number): void $\{\backslash n$ this.rules.splice(index, 1); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n \quad$ if (index < this.length) $\{\backslash n \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; $\operatorname{lnimport~\{ ~EMPTY\_ OBJECT~\} ~from~}$ '../utils/empties'; $\operatorname{lnimport~\{ ~makeGroupedTag~\} ~from~'./GroupedTag';~} \operatorname{lnimport}$ \{ getGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}\{$ outputSheet, rehydrateSheet \} from './Rehydration'; $\ln$ nimport \{ makeTag \} from './Tag'; \nimport type \{ GroupedTag, Sheet, SheetOptions \} from './types'; $\ln \backslash n l e t ~ S H O U L D \_R E H Y D R A T E ~=~$ IS_BROWSER; \n\ntype SheetConstructorArgs = \{ \n isServer?: boolean, \n useCSSOMInjection?: boolean, n target?: HTMLElement, $\backslash \mathrm{n}\}$; $\mathrm{n} \backslash n$ ntype GlobalStylesAllocationMap $=\{$ [key: string]: number $\}$; Intype NamesAllocationMap = Map<string, Set<string>>; \n\nconst defaultOptions: SheetOptions = $\{\backslash \mathrm{n}$ isServer: !IS_BROWSER, \n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \ln \backslash n / * *$ Contains the main stylesheet logic for stringification and caching * $\wedge$ nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs: GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\backslash n \backslash n$ options: SheetOptions; $\backslash n \backslash n$ server: boolean; $\ln \backslash n$ tag: void $\mid$ GroupedTag; $\ln \backslash n / * *$ Register a group ID to give it an index $* / n$ static registerId(id: string): number $\{\backslash n \quad$ return getGroupForId(id); $\ln \} \backslash n \backslash n$ constructor(\n options: SheetConstructorArgs $=$ EMPTY_OBJECT, ln globalStyles?: GlobalStylesAllocationMap = $\}$, ln names?: NamesAllocationMap\n ) \{\n this.options $=\left\{\begin{array}{ll}\text { n } \quad . . . d e f a u l t O p t i o n s, ~\end{array}\right.$ n $\quad .$. options, $\left.\backslash n \quad\right\} ; \backslash \ln \backslash n \quad$ this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new Map(names); $\ln$ this.server = !!options.isServer; $\ln \backslash n \quad / /$ We rehydrate only once and use the sheet that is created firstln if (!this.server \&\& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\backslash n \quad$ rehydrateSheet(this); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n ~ r e c o n s t r u c t W i t h O p t i o n s(o p t i o n s: ~ S h e e t C o n s t r u c t o r A r g s, ~$ withNames?: boolean $=$ true $)\{\backslash n \quad$ return new StyleSheet $(\backslash n \quad\{$...this.options, ...options $\}$, ,n this.gs, In (withNames \&\& this.names) \| undefined\n ); \n \}\n\n allocateGSInstance(id: string) \{\n return (this.gs[id]= (this.gs[id] \| 0 ) + 1); \n $\} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed * $\wedge$ n getTag(): GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag = makeGroupedTag(makeTag(this.options)) ); \n \}\n\n /** Check whether a name is known for caching $* / \mathrm{n}$ hasNameForId(id: string, name: string): boolean $\{\backslash \mathrm{n}$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); \n $\} \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\ln \backslash \mathrm{n}$ if (!this.names.has(id)) \{\n const groupNames = new Set(); $\ln \quad$ groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\mathrm{In} \quad\}$ else $\{\backslash \mathrm{n}$ (this.names.get(id): any).add(name); \n $\quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known $/ \wedge n$ insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); \n this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears all cached names for a given group ID $* \wedge n$ clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\ln \quad\} \backslash n\} \backslash n \backslash n / * *$ Clears all rules for a given group ID */n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash \mathrm{n}$ this.tag $=$ undefined; $\ln \} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR * $\wedge n \operatorname{toString}()$ : string $\{\backslash n \quad$ return outputSheet(this); $\backslash \mathrm{n}\} \backslash \mathrm{n}\} \backslash \mathrm{n} ", " / * * \backslash \mathrm{n} *$ MIT Licenseln * $\ln *$ Copyright (c) 2016 Sultan Tarimoln $* \backslash \mathrm{n} *$ Permission is hereby granted, free of charge, to any person obtaining a copy ofln $*$ this software and associated documentation files (the \"Software\"), \n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash \mathrm{n} * \backslash \mathrm{n}$ * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software. $\ n$ *\n * THE SOFTWARE IS PROVIDED $\backslash$ "AS IS $\$ ", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, $\ln$ * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE. ln * $/ n / *$ eslint-disable */nn\nexport default

 context, $\backslash n$ content, $\backslash n$ selectors, $\backslash n$ parents, $\backslash n$ line, $\backslash n$ column, $\backslash n$ length, $\backslash n$ ns, $\backslash n$ depth, $\backslash n$ at $\backslash n$ ) \{ $\backslash n$ switch (context) \{\n // property\n case 1:\n // @importln if (depth === 0 \&\& content.charCodeAt( 0 ) $===64$ ) return insertRule( $\left(\$\{\right.$ content $\left.\} ;{ }^{\prime}\right)$, "; \n break; $\mathrm{ln} / /$ selectorln case $2: \backslash n \quad$ if ( $\mathrm{ns}===0$ ) return content + delimiter; \n break; \n // at-rule\n case 3:\n switch (ns) \{ ln // @font-face, @ pageln case 102: $\ln \quad$ case $112:$ ln return insertRule(selectors[0] + content), "; ln default: ln return content $+($ at $===0$ ? delimiter : " $)$ \n $\quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ $\} ; \backslash \mathrm{n}\} \backslash \mathrm{n}$ ","import Stylis from '@emotion/stylis'; \nimport \{ type Stringifier \} from '../types'; \nimport $\{$ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties';\nimport throwStyledError from './error';\nimport \{ phash, SEED \} from './hash'; \nimport insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX =
 $=\{\backslash n$ options?: Object, In plugins?: Array<Function>, ln$\} ;$ In\nexport default function createStylisInstance ( $\{$ \n options = EMPTY_OBJECT, $\ln$ plugins = EMPTY_ARRAY, $\ln \}:$ StylisInstanceConstructorArgs $=$ EMPTY_OBJECT) \{\n const stylis = new Stylis(options); In\n // Wrap `insertRulePlugin to build a list of rules, /n // and then make our own plugin to return the rules. This \(\backslash n / /\) makes it easier to hook into the existing SSR architecture\n\n let parsingRules \(=[] ; \ln \backslash \mathrm{n} / /\) eslint-disable-next-line consistent-return\n const returnRulesPlugin \(=\) context \(=>\{\) in if (context \(===-2\) ) \(\{\backslash \mathrm{n} \quad\) const parsedRules \(=\) parsingRules; \(\backslash n \quad\) parsingRules \(=[] ;\) n return parsedRules; \(\backslash n \quad\} \backslash n\} ;\) ln \(\backslash n\) const parseRulesPlugin \(=\) insertRulePlugin(rule \(=>\{\backslash n \quad\) parsingRules.push(rule); \(\ln\) \}); \(\ln \backslash n\) let _componentId: string; \n let _selector: string; In let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \(\ln \backslash \mathrm{n}\) const selfReferenceReplacer \(=(\) match, offset, string) \(=>\) \{ln if (ln // do not replace the first occurrence if it is complex (has a modifier) \(\backslash \mathrm{n} \quad\) ( offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) \(===-1:\) true \() \& \& \backslash n \quad / /\) no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n ) \{\n return `.\$\{_componentId\}; \n \}\n\n return match; $\backslash \mathrm{n}\} ; \ln \backslash n / * * \backslash n *$ When writing a style likeln *\n * $\&+\&\{\backslash \mathrm{n} *$ color: red; $\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ The second ampersand should be a reference to the static component class. stylis $\backslash n *$ has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <- more info about the context phase values\n * means this plugin is taking effect at the very end after all other processing is completeln $* / \mathrm{n}$ const selfReferenceReplacementPlugin $=($ context, $\quad$, selectors $) \Rightarrow\{$ $\$ n $\quad$ if (context $===2 \& \&$ selectors.length $\& \&$ selectors[0].lastIndexOf(_selector) >0) \{\n // eslint-disable-next-line no-param-reassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \n \}\n \};\n\n stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = ' $\&$ '): Stringifier $\{$ \n const flatCSS = css.replace(COMMENT_REGEX, "); $\ln$ const cssStr $=$ selector \&\& prefix ? ` \(\$\) prefix \(\} \$\{\) selector \(\}\{\$\{\) flatCSS \(\}\) \}`: flatCSS; $\ln \backslash n$ // stylis has no concept of state to be passed to plugins\n // but since JS is single-threaded, we can rely on that to ensureln // these properties stay in sync with the current stylis run\n _componentId = componentId; \n _selector = selector; $\mathrm{ln} \quad$ _selectorRegexp = new RegExp(`\I<br>\$\$_selector\}<br><br>b', 'g'); \n _consecutiveSelfRefRegExp = new
 stringifyRules.hash = plugins.length $\backslash \mathrm{n}$ ? plugins $\backslash \mathrm{n} \quad$.reduce $($ (acc, plugin $)=>\{\backslash n \quad$ if $($ !plugin.name $)\{\backslash n$ throwStyledError(15); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ return phash(acc, plugin.name); $\mathrm{n} \quad\}, \mathrm{SEED}) \backslash \mathrm{n} \quad . t o S t r i n g() \backslash n \quad:$ "; $\ln \backslash n$ return stringifyRules; $\backslash n\} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ R e a c t, ~\{~ t y p e ~ C o n t e x t, ~ t y p e ~ N o d e, ~ u s e C o n t e x t, ~ u s e E f f e c t, ~$ useMemo, useState \} from 'react';\nimport shallowequal from 'shallowequal'; nnimport StyleSheet from
'../sheet'; \nimport type \{ Stringifier \} from '../types'; /nimport createStylisInstance from '../utils/stylis'; $\ln \backslash n t y p e ~ P r o p s ~$ $=\{\backslash n$ children?: Node, $\backslash n$ disableCSSOMInjection?: boolean, $\backslash n$ disableVendorPrefixes?: boolean, $\backslash \mathrm{n}$ sheet?:
StyleSheet, In stylisPlugins?: Array<Function>, \n target?: HTMLElement, $\backslash n\}$; In nexport const StyleSheetContext: Context<StyleSheet $\mid$ void> $=$ React.createContext(); \nexport const StyleSheetConsumer = StyleSheetContext.Consumer; \nexport const StylisContext: Context<Stringifier $\mid$ void> =

React.createContext(); \nexport const StylisConsumer = StylisContext.Consumer; $\ln \backslash n e x p o r t ~ c o n s t ~ m a s t e r S h e e t: ~$ StyleSheet = new StyleSheet(); Inexport const masterStylis: Stringifier = createStylisInstance(); In\nexport function useStyleSheet(): StyleSheet $\{$ \n return useContext(StyleSheetContext) \| masterSheet; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash$ nexport function
 StyleSheetManager(props: Props) \{\n const [plugins, setPlugins] = useState(props.stylisPlugins); ln const contextStyleSheet $=$ useStyleSheet ()$;$ In\n const styleSheet $=$ useMemo $(()=>\{\backslash n \quad$ let sheet $=$ contextStyleSheet; $\ln \backslash n$ if (props.sheet) \{\n // eslint-disable-next-line prefer-destructuring $\backslash n \quad$ sheet $=$ props.sheet; $\ln \quad\}$ else if (props.target) $\{\backslash n \quad$ sheet $=$ sheet.reconstructWithOptions( $\{$ target: props.target \}, false); $\ln \quad\} \backslash n \backslash n \quad$ if (props.disableCSSOMInjection) \{\n sheet = sheet.reconstructWithOptions(\{ useCSSOMInjection: false \}); n \}\n\n return sheet; ln \}, [props.disableCSSOMInjection, props.sheet, props.target]); $\mathrm{In} \backslash \mathrm{n}$ const stylis $=$ useMemo(\n ()$=>\backslash n \quad$ createStylisInstance $(\{\backslash n \quad$ options: $\{$ prefix: !props.disableVendorPrefixes $\}$, $\ln \quad$ plugins, ln $\}$ ), ln [props.disableVendorPrefixes, plugins] $\backslash n$ ); $\ln \backslash n$ useEffect $(()=>$ \{ $\backslash n \quad$ if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); n \}, [props.stylisPlugins]); $\mathrm{n} \backslash \mathrm{n}$ return (\n <StyleSheetContext.Provider value=\{styleSheet\}>\n <StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>/n </StyleSheetContext.Provider>\n ); \n\}\n","// @flow\nimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; $\operatorname{lnimport~throwStyledError~from~'../utils/error';~} \ln$, masterStylis \} from './StyleSheetManager'; \n\nexport default class Keyframes \{\n id: string; $\backslash n \backslash n$ name: string; $\ln \backslash n$ rules: string; $\backslash n \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name $=$ name; $\backslash \mathrm{n}$ this.id = `sc-keyframes\(\$\{\) name \(\} ;\) ln this.rules = rules; \(\ln \} \backslash n \backslash n\) inject \(=(\) styleSheet: StyleSheet, stylisInstance: Stringifier \(=\) masterStylis \()\) \(\Rightarrow\) \{ \(\backslash \mathrm{n} \quad\) const resolvedName \(=\) this.name + stylisInstance.hash; \(\ln \backslash n \quad\) if (!styleSheet.hasNameForId(this.id, resolvedName)) \{ \(\backslash n \quad\) styleSheet.insertRules( \(\backslash n \quad\) this.id, \(\backslash n \quad\) resolvedName, \(\backslash n \quad\) stylisInstance(this.rules, resolvedName, '@keyframes')\n \(\quad ; \backslash n \quad\} \backslash n\} ;\) nn String(this.name)); \n \}; In\n getName(stylisInstance: Stringifier = masterStylis) \(\{\) \n return this.name + stylisInstance.hash; \(\ln \} \backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n \backslash n / * * \backslash n *\) inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */nn\nconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) /\) /\nconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) nnconst msPattern \(=/ \wedge \mathrm{ms}-/\); nconst prefixAndLowerCase \(=(\) char: string \()\) : string \(=>`-\$\{char.toLowerCase()\}^{`} ; \backslash \mathrm{n} \backslash n / * * \backslash \mathrm{n} *\) Hyphenates a camelcased CSS property name, for example: \(\backslash \mathrm{n} * \backslash \mathrm{n} *>\) hyphenateStyleName('backgroundColor') n * < \"backgroundcolor\" \(\backslash \mathrm{n} *\) > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix \(\backslash n *\) is converted to \({ }^{-}-\mathrm{ms}-` . \backslash n * \backslash n * @ p a r a m ~\{s t r i n g\} ~ s t r i n g \backslash n ~ * ~\) @return \{string $\} \backslash n * /$ nexport default function hyphenateStyleName(string: string): string $\{\backslash n$ return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; $\backslash n\} \backslash n "$, "// @flow/nimport unitless from '@emotion/unitless'; $\ln \backslash n / / ~ T a k e n ~ f r o m ~$ https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any $\{\backslash n$ // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value === 'boolean' || value === ") \{\n return "; \n $\} \backslash n \backslash n$ if (typeof value === 'number' \& \& value !== 0 \& \& !(name in unitless)) \{\n return `\$\{value\}px`; // Presumes implicit 'px' suffix for unitless numbers\n \}\n\n return String(value).trim(); $\ln \} \backslash n ", " / /$ @flow\nimport \{ isElement \} from 'react-is'; $\operatorname{lnimport}$ getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction'; nimport isPlainObject from './isPlainObject'; '/nimport isStyledComponent from './isStyledComponent'; Inimport Keyframes from '.../models/Keyframes'; 'nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded'; $n$ nimport \{ type Stringifier \} from '../types'; $\backslash n \backslash n / * * \backslash n *$ It's falsish not falsy because 0 is allowed. $\backslash n * /$ nconst isFalsish $=$ chunk $=>$ chunk $===$ undefined $\|$ chunk $===$ null $\|$ chunk $===$ false $\|$ chunk $===$ "; \n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => \{\n const rules $=[] ; \ln \backslash n$ for (const key in obj) $\{\backslash \mathrm{n}$ if
(!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push('\$\{hyphenate(key)\}:', obj[key], ';'); $\mathrm{ln} \quad\}$ else if (isPlainObject(obj[key])) \{ $\mathrm{n} \quad$ rules.push(...objToCssArray(obj[key], key) $)$; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ rules.push(`\$\{hyphenate(key) \(\}\) : \$\{addUnitIfNeeded(key, obj[key])\};'); \n \}\n \}\n\n return prevKey ? ['\$ \{prevKey\} \{', ...rules, '\}']:  stylisInstance: ?Stringifier\n): any \(\{\backslash \mathrm{n}\) if (Array.isArray(chunk)) \(\{\backslash \mathrm{n}\) const ruleSet \(=[] ; \ln \backslash \mathrm{n}\) for \((\) let \(\mathrm{i}=0\), len \(=\) chunk.length, result; \(\mathrm{i}<l \mathrm{len} ; \mathrm{i}+=1\) ) \(\{\backslash \mathrm{n} \quad\) result \(=\) flatten(chunk[i], executionContext, styleSheet, stylisInstance); In\n if (result === ") continue; \n else if (Array.isArray(result)) ruleSet.push(...result); \(\ln \quad\) else ruleSet.push(result); \(\ln \quad\} \backslash n \backslash n \quad\) return ruleSet; \(\backslash n\} \backslash n \backslash n\) if (isFalsish(chunk)) \(\{\backslash n \quad\) return "; \(\ln \} \backslash n \backslash n / *\) Handle other components */n if (isStyledComponent(chunk)) \{\n return `.\$\{chunk.styledComponentId\}; \n \}\n\n /* Either execute or defer the function * $/ \mathrm{n}$ if (isFunction(chunk)) \{ $\backslash \mathrm{n}$ if (isStatelessFunction(chunk) \&\& executionContext) \{ $\backslash n \quad$ const result $=$ chunk (executionContext); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n

- \$\{getComponentName( $\backslash n \quad$ chunkln ) \} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash \mathrm{n} \quad$ ) $\ln \quad \backslash \backslash n \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\ln \} \backslash n \backslash n$ if (chunk instanceof Keyframes) $\{\backslash n \quad$ if (styleSheet) $\{\backslash n \quad$ chunk.inject(styleSheet, stylisInstance); $\mathrm{ln} \quad$ return chunk.getName(stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString (); \n\}\n","// @flow\nconst printed = $\} ;$ In\nexport default function warnOnce(message) $\{\backslash n$ if (printed[message]) return; $\ln$ printed[message] $=$ true; $\ln \backslash n$ if (typeof console !== 'undefined' \&\& console.warn) console.warn(message); n$\} \backslash \mathrm{n} "$, "// @flow\nconst
 'IIII'.charCodeAt(0); \nconst SLASH = '/'.charCodeAt( 0 ); \nconst NEWLINE = '\n'.charCodeAt(0); \nconst SPACE = ' '.charCodeAt( 0$)$; \nconst FEED = '<br>f'.charCodeAt( 0 ); \nconst TAB = '<br>t'.charCodeAt(0); \nconst CR = ' $\backslash$ rr'.charCodeAt( 0 ); Inconst OPEN_SQUARE = '['.charCodeAt(0); \nconst CLOSE_SQUARE =
']'.charCodeAt(0); \nconst OPEN_PARENTHESES = '('.charCodeAt(0); \nconst CLOSE_PARENTHESES = ')'.charCodeAt(0); \nconst OPEN_CURLY = '\{'.charCodeAt(0); \nconst CLOSE_CURLY = '\}'.charCodeAt(0); \nconst SEMICOLON = ';'.charCodeAt( 0 ); \nconst ASTERISK = '*'.charCodeAt $(0) ;$ nnconst COLON = ' $: .$. .charCodeAt $(0) ;$ nnconst AT = '@'.charCodeAt $(0) ;$ In\nconst RE_AT_END = /[

 $=[] ;$ nn const css $=$ input.css.valueOf( $) ; \backslash n \backslash n$ const ignore $=$ options.ignoreErrors; $\backslash n \backslash n$ let code, $\backslash n$ next, $\backslash n$ quote, $\backslash n$
 const length $=$ css.length; $\backslash n$ let offset $=-1 ;$ n let line $=1 ;$ n let pos $=0 ;$ In\n function unclosed $($ what $)\{$ ln throw input.error('Unclosed $\$\{\text { what \}}\}^{\prime}$, line, pos - offset); $\left.\backslash n\right\} \backslash n \backslash n$ while (pos <length) $\{\backslash n \quad$ code $=$
css.charCodeAt(pos); $\ln \backslash \mathrm{n} \quad$ if (code $===$ NEWLINE $\|$ code $===$ FEED $\|$ (code $===$ CR \& \& css.charCodeAt(pos + 1) !== NEWLINE)) \{\n offset = pos; \n line $+=1 ;$ n $\quad\} \backslash n \backslash n \quad$ switch (code) $\{\backslash n \quad$ case NEWLINE: $\backslash n \quad$ case SPACE: $\ln \quad$ case TAB: $\backslash n \quad$ case CR: $\ln \quad$ case FEED: $\backslash n \quad$ next $=$ pos; $\backslash n \quad$ do $\{\backslash n \quad$ next $+=1 ;$ n code $=$ css.charCodeAt(next); $\ln \quad$ if (code $===$ NEWLINE) $\{$ \n $\quad$ offset $=$ next; $\backslash n \quad$ line $+=1 ;$ n $\} \backslash \mathrm{n} \quad\}$ while ( $\mathrm{n} \quad$ code $===$ SPACE $\| \mathrm{n} \quad$ code $===$ NEWLINE $\| \mathrm{n} \quad$ code $===$ TAB $\| \mathrm{n} \quad$ code $===\mathrm{CR} \| \mathrm{n} \quad$ code $===$ FEED $\backslash n \quad$ ) $\ln \backslash n \quad$ tokens.push(['space', css.slice(pos, next) $]) ; \mathrm{n} \quad$ pos $=$ next $1 ;$ ln break; $\ln \backslash n \quad$ case OPEN_SQUARE: $\ln$ tokens.push(['[', '[', line, pos - offset] $]$; n break; $\mathrm{ln} \backslash \mathrm{n}$ case CLOSE_SQUARE: \n tokens.push([']', ']', line, pos - offset]); \n break; $\ln \backslash n \quad$ case OPEN_CURLY:\n tokens.push(['\{', '\{', line, pos - offset]); \n break; $\ln \backslash n \quad$ case CLOSE_CURLY:\n tokens.push(['\}', '\}', line, pos - offset $]$; $\ln \quad$ break; $\backslash n \backslash n \quad$ case COLON: $\ln \quad$ tokens.push([':', ':', line, pos - offset $]) ; \ln \quad b r e a k ; \ln \backslash n$ case SEMICOLON:\n tokens.push([';', ';', line, pos - offset $]$ ); \n break; $\ln \backslash n \quad$ case OPEN_PARENTHESES: $\mathrm{ln} \quad$ prev = tokens.length ? tokens[tokens.length - 1][1] : "; $\mathrm{ln} \quad \mathrm{n}=$ css.charCodeAt(pos +1 ); n if ( $\backslash \mathrm{n} \quad$ prev $===$ 'url' \&\&\n $\mathrm{n}!==$ SINGLE_QUOTE \&\& $\mathrm{n} \quad \mathrm{n}!==$

DOUBLE_QUOTE $\& \& \backslash n \quad \mathrm{n}!==$ SPACE $\& \& \backslash \mathrm{n} \quad \mathrm{n}!==$ NEWLINE $\& \& \backslash \mathrm{n} \quad \mathrm{n}!==\mathrm{TAB} \& \& \backslash \mathrm{n} \quad \mathrm{n}$
$!==$ FEED \&\& $\quad \mathrm{n}!==\mathrm{CR} \backslash \mathrm{n} \quad$ ) $\{\mathrm{n} \quad$ next $=$ pos; $\backslash \mathrm{n} \quad$ do $\{\backslash \mathrm{n} \quad$ escaped $=$ false; $\backslash \mathrm{n} \quad$ next $=$ css.indexOf(')', next + 1); $\ln \quad$ if (next $===-1$ ) $\{\backslash \mathrm{n} \quad$ if (ignore) $\{\backslash \mathrm{n} \quad$ next $=$ pos; $\backslash n$ break; $\backslash \mathrm{n} \quad$ unclosed('bracket'); $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ escapePos $=$ next; $\backslash \mathrm{n}$ while (css.charCodeAt(escapePos -1) === BACKSLASH) $\{\backslash n \quad$ escapePos $-=1 ;$ n $\quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); $\ln \backslash n \quad$ tokens.push([\n 'brackets', $\backslash n \quad$ css.slice(pos,

 RE_BAD_BRACKET.test(content)) \{\n tokens.push(['(', '(', line, pos - offset]); In \} else \{\n tokens.push(['brackets', content, line, pos - offset, line, next - offset]); \n pos = next; $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash n$ break; $\backslash n \backslash n \quad$ case CLOSE_PARENTHESES: $\backslash n \quad$ tokens.push([')', ')', line, pos - offset]); n break; $\ln \backslash n \quad$ case SINGLE_QUOTE:\n case DOUBLE_QUOTE:\n quote = code === SINGLE_QUOTE ? \"'\" : ' $\$ "'; next $=$ pos; $\backslash n \quad$ do $\{\backslash n \quad$ escaped $=$ false; $\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(q u o t e, ~ n e x t+1) ; ~ \ n \quad$ if $($ next $===-1)$ $\{\backslash n \quad$ if (ignore) $\{\backslash n \quad$ next $=$ pos $+1 ;$ ln break; $\backslash n \quad\}$ else $\{\backslash n \quad$ unclosed('quote'); $\backslash n$ $\} \backslash n \quad\} \backslash n \quad$ escapePos $=$ next; $\backslash n \quad$ while $(\operatorname{css} . c h a r C o d e A t(e s c a p e P o s-1)===B A C K S L A S H) ~\{\backslash n$ escapePos $-=1 ;$ ln $\quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad$ while (escaped); $\ln \backslash n \quad$ content $=$ css.slice (pos, next +1 ); $\mathrm{ln} \quad$ lines $=$ content.split( $(\backslash \backslash n ') ;$ ln $\quad$ last $=$ lines.length $-1 ;$ ln $\backslash n \quad$ if $($ last $>0)\{\backslash n \quad$ nextLine $=$ line + last; $\backslash n \quad$ nextOffset $=$ next $-\operatorname{lines}[$ last $]$.length; $\backslash n \quad\}$ else $\{\backslash n \quad$ nextLine $=$ line; $\backslash n \quad$ nextOffset $=$ offset; $\backslash n \quad \jmath \backslash n \backslash n \quad$ tokens.push([\n 'string', $\backslash n \quad \operatorname{css} . s l i c e(p o s, ~ n e x t+1), ~ \ n ~ l i n e, ~ l n ~ p o s ~-~$ offset, $\backslash n \quad$ nextLine, $\ln \quad$ next - nextOffset, $\backslash n \quad$ ) $\ln \backslash n \quad$ offset $=$ nextOffset; $\ln \quad$ line $=$ nextLine; $\ln$ pos $=$ next $; \backslash n \quad$ break; $\backslash n \backslash n \quad$ case AT: $\ln \quad$ RE_AT_END.lastIndex $=$ pos $+1 ;$ n $\quad$ RE_AT_END.test(css); $\ln$ if (RE_AT_END.lastIndex $===0$ ) $\{\backslash \mathrm{n} \quad$ next $=$ css.length $-1 ;$ ln $\}$ else $\{\backslash \mathrm{n} \quad$ next $=$ RE_AT_END.lastIndex - 2 ; $\mathrm{ln} \quad$ J $\mathrm{n} \quad$ tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line, next - offset $] ;$ ln pos = next; $\backslash n \quad$ break; $\ln \backslash n \quad$ case BACKSLASH: $\ln \quad$ next $=$ pos; $\backslash n \quad$ escape $=$ true; $\backslash n$ while $(\operatorname{css} . c h a r C o d e A t(n e x t+1)===B A C K S L A S H) ~\{\backslash n \quad$ next $+=1 ;$ nn escape $=$ !escape; $\backslash n \quad\} \backslash n$ code $=\operatorname{css} . c h a r \operatorname{CodeAt}(n e x t+1) ;$ in $(\backslash n \quad$ escape $\& \& \backslash n \quad$ (code $!==$ SLASH $\& \& \backslash n \quad$ code $!==$ SPACE \&\&\n code $!==$ NEWLINE $\& \& \backslash n \quad$ code $!==T A B \& \& \backslash n \quad$ code $!==C R \& \& \backslash n \quad$ code $!==$ FEED $) \backslash \mathrm{n} \quad$ ) $\{\mathrm{n} \quad$ next $+=1$; $\mathrm{n} \quad\} \backslash \mathrm{n}$ tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset, line, next - offset $]$ ); $\ln \quad$ pos $=$ next; $\backslash n \quad$ break; $\backslash n \backslash n \quad$ default: $\backslash n \quad$ if (code $===$ SLASH \& \& $\operatorname{css} . \operatorname{charCodeAt}(\operatorname{pos}+1)===$ ASTERISK $)\left\{\backslash n \quad\right.$ next $\left.=\operatorname{css} . \operatorname{indexOf(}{ }^{\prime} * / ', \operatorname{pos}+2\right)+1 ;$ n $\quad$ if $(n e x t===0)\{\backslash n$ if (ignore) $\{\backslash \mathrm{n} \quad$ next $=$ css.length; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ unclosed('comment'); $\mathrm{n} \quad\} \backslash \mathrm{n}$ $\} \backslash n \backslash n \quad$ content $=\operatorname{css} . s l i c e(p o s$, next +1$) ;$ ln $\quad$ lines $=$ content.split(' $\backslash \backslash n ') ;$ ln $\quad$ last $=$ lines.length $-1 ;$ ln $\backslash n$ if (last >0) \{ $\backslash \mathrm{n} \quad$ nextLine $=$ line + last; $\backslash n \quad$ nextOffset $=$ next - lines[last].length; $\ln \quad\}$ else $\{\backslash n$ nextLine $=$ line; $\backslash n \quad$ nextOffset $=$ offset; $\ln \quad\} \backslash n \backslash n \quad$ tokens.push(['comment', content, line, pos - offset, nextLine, next - nextOffset $]$; $\ln \backslash n \quad$ offset $=$ nextOffset; $\backslash n \quad$ line $=$ nextLine; $\backslash n \quad$ pos $=$ next; $\backslash n \quad\}$ else \{ $\mathrm{n} \quad$ RE_WORD_END.lastIndex $=$ pos +1 ; $\mathrm{n} \quad$ RE_WORD_END.test $(\operatorname{css}) ;$ ln $\quad$ if (RE_WORD_END.lastIndex $==0$ ) $\{\backslash \mathrm{n} \quad$ next $=$ css.length $-1 ;$ n $\}$ else $\{\backslash \mathrm{n}$ next $=$ RE_WORD_END.lastIndex - 2; ln $\quad\} \backslash n \backslash n \quad$ tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset,
 @flow\nimport tokenize from './tokenize'; \nimport Input from './input'; \n\nconst HIGHLIGHT_THEME = \{ $\backslash n$ brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '\{': [32, 39], // green\n ' $\}$ ': [32, 39], // green\n ' $:$ ': [1, 22], // bold\n ';': [1, 22], // bold\n '(': [1, 22], // bold\n ')': [1, 22],
 tokens $=$ tokenize(new Input(css), $\{$ ignoreErrors: true $\}$ ); $\ln$ const result $=[] ;$ n tokens.forEach $($ token $=>\{\backslash n$ const color $=$ HIGHLIGHT_THEME[token[0]]; $\ln \quad$ if (color) $\{\backslash n \quad$ result.push( $\backslash n \quad$ token[1] $\ln \quad . \operatorname{split}(\Lambda \backslash r ? \backslash \backslash n /) \backslash n$ $. \operatorname{map}(\mathrm{i}=>\operatorname{code}(\operatorname{color}[0])+\mathrm{i}+\operatorname{code}(\operatorname{color}[1])) \backslash n \quad$.join(' $\backslash \mathrm{ln}$ ') $\backslash \mathrm{n} \quad$ ); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ result.push(token[1]); n


once'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ The CSS parser throws this error for broken CSS. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ Custom parsers can throw this error for broken custom syntax using\n * the \{@link Node\#error\} method. $\backslash \mathrm{n} * \backslash \mathrm{n}$ * PostCSS will use the input source map to detect the original error location. $\ n$ * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS, , $n$ * PostCSS will show the original position in the Sass file. $\mathrm{ln} * \backslash \mathrm{n} *$ If you need the position in the PostCSS inputln * (e.g., to debug the previous compiler), use `error.input.file`. $\mathrm{n} * * \mathrm{n} *$ @exampleln *// Catching and checking syntax errorln * try $\{\backslash \mathrm{n}$ * postcss.parse('a\{') n * \} catch (error) $\{\backslash \mathrm{n}$ * if ( error.name $===$ 'CssSyntaxError' ) $\{\backslash \mathrm{n}$ * error //=> CssSyntaxErrorln * $\} \backslash \mathrm{n} *\} \backslash \mathrm{n}$ * n * @exampleln * // Raising error from plugin\n * throw node.error('Unknown variable', \{ plugin: 'postcss-vars' \}); \n */nclass CssSyntaxError $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @param $\{$ string $\}$ message - error messageln * @ param \{number\} [line] - source line of the errorln * @param \{number\} [column] - source column of the errorln * @ param \{string\} [source] - source code of the broken fileln * @ param \{string\} [file] - absolute path to the broken fileln * @ param \{string\} [plugin] - PostCSS plugin name, if error came from plugin $\backslash \mathrm{n} * / \mathrm{n}$ constructor(message, line, column, source, file, plugin) $\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Always equal to "'CssSyntaxError'. You should\n * always check error typeln * by `error.name === 'CssSyntaxError" instead ofln * `error instanceof CssSyntaxError`, becauseln * npm could have several PostCSS versions.\n * n * @example\n * if (error.name === 'CssSyntaxError' ) \{\n * error //=> CssSyntaxError\n * \}\n */nn this.name = 'CssSyntaxError'; \(\ln / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - Error message.\n *\n * @example\n *error.message //=> 'Unclosed block'\n */n this.reason = message; \(\ln \backslash n\) if (file) \(\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @member \(\{\) string \(\}\) - Absolute path to the broken file. \(\mathrm{ln} \quad * \backslash \mathrm{n} \quad *\) @example\n \(\quad *\) error.file \(/ /=>\) 'a.sass'\n \(\quad *\) error.input.file \(/ /=>\) 'a.css'ln \(\quad * / n \quad\) this.file \(=\) file; \(\backslash n \quad\} \backslash n \quad\) if (source) \(\{\backslash n\) \(/ * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - Source code of the broken file. \(\mathrm{ln} \quad * \mathrm{n} \quad *\) @example\n \(\quad *\) error.source  \(/ * * \backslash \mathrm{n} \quad *\) @member \(\{\) string \(\}\) - Plugin name, if error came from plugin. \(\mathrm{ln} \quad * \mathrm{n} \quad *\) @example\n \(\quad *\) error.plugin //=> 'postcss-vars'ln \(\quad * / \mathrm{n} \quad\) this.plugin \(=\) plugin; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\) if (typeof line !== 'undefined' \&\& typeof column ! \(==\) 'undefined') \(\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) number \(\}\) - Source line of the error. \(\backslash \mathrm{n} \quad * \backslash \mathrm{n} \quad *\) @example\n *error.line \(/ /=>2 \backslash n \quad *\) error.input.line \(/ /=>4 \backslash n \quad * / n \quad\) this.line \(=l i n e ;\) ln \(/ * * \backslash n \quad *\) @ member \{number\} - Source column of the error.\n *\n * @example\n * error.column \(/ /=>1\) nn * error.input.column //=> 4\n \(\quad * / n \quad\) this.column \(=\) column; \(\backslash n \quad\} \backslash n \backslash n\) this.setMessage ()\(;\) nn \(\backslash n \quad\) if (Error.captureStackTrace) \{\n Error.captureStackTrace(this, CssSyntaxError); \n \(\} \backslash n\} \backslash n \backslash n\) setMessage() \{\n \(/ * * \backslash n \quad *\) @member \{string \(\}\) - Full error text in the GNU error format \(\backslash n \quad * \quad\) with plugin, file, line and column.\n *\n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'ln */nn this.message = this.plugin ? ` $\$$ \{this.plugin\}: : "; $\ln$ this.message $+=$ this.file ? this.file : '<css input>'; ln if (typeof this.line !== 'undefined') $\left\{\backslash \mathrm{n} \quad\right.$ this.message $+=`: \$\{$ this.line $\left.\}: \$\{\text { this.column }\}^{`} ; \ln \quad\right\} \backslash \mathrm{n}$ this.message $+={ }^{`}: \$\{\text { this.reason }\}^{`} ;$ ln $\} \backslash n \backslash n / * * \backslash n *$ Returns a few lines of CSS source that caused the error.ln $* \backslash n *$ If the CSS has an input source map without `sourceContent`, n * this method will return an empty string. n * $\mathrm{Xn} *$ @ param \{boolean\} [color] whether arrow will be colored red by terminalln * color codes. By default, PostCSS will detectln * color support by `process.stdout.isTTY`\n * and
`process.env.NODE_DISABLE_COLORS`.\n *\n * @example\n * error.showSourceCode() //=> \" 4|\}\n *

$$
/ / 5 \mid \mathrm{a}\{\backslash \mathrm{n} * \quad / />6 \mid \text { bad\n } * \quad / / \quad|\wedge \backslash \mathrm{n} * \quad 7|
$$

$\} \backslash \mathrm{n} * \quad / / 8 \mid \mathrm{b}\{\backslash \mid \backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ string $\}$ few lines of CSS source that caused the error $\backslash \mathrm{n} * / \mathrm{n}$ showSourceCode(color) \{\n if (!this.source) return "; $\ln \backslash n \quad$ let css $=$ this.source; $\backslash \mathrm{n} \quad$ if (typeof color $==$ 'undefined') color $=$ supportsColor; $\backslash \mathrm{n} \quad$ if (color) css $=$ terminalHighlight $(\mathrm{css}) ; \ln \backslash \mathrm{n} \quad$ const lines $=$ css.split $(\Lambda \backslash \mathrm{r} ? \backslash \mathrm{nn} /$ ); \n const start $=$ Math.max(this.line $-3,0) ;$ nn const end $=$ Math.min(this.line +2 , lines.length) $\ln \backslash n \quad$ const maxWidth $=$ String(end).length; $\backslash n \backslash n \quad$ return lines $\backslash n \quad$.slice (start, end $) \backslash n \quad . m a p((l i n e, ~$ index) $=>\{\text { n const number }=\text { start }+1+\text { index; } \backslash n \quad \text { const padded }=` \$ \text { number }\}^{`}$. slice $(-$ maxWidth $) ;$ n const gutter $=` \$\{$ padded $\} \mid ` ; \mathrm{ln} \quad$ if (number $===$ this.line) $\{\backslash \mathrm{n} \quad$ const spacing $=\mathrm{ln}$

 Returns error position, message and source code of the broken part.\n *\n * @exampleln * error.toString()//=>
\"CssSyntaxError: app.css:1:1: Unclosed block\n * // > 1|a $\{\backslash \mathrm{n} * \quad / / \quad \mid \wedge \backslash " \backslash n * \backslash n *$ @return \{string\} error position, message and source code\n $* / n$ toString ()$\{\backslash n$ let code $=$ this.showSourceCode (); $\ln \quad$ if (code) $\{\backslash n \quad$ code $=` \backslash n \backslash \backslash n \$\{$ code $\} \backslash \backslash n ` ; n \quad\} \backslash n \quad$ return $` \$\{$ this.name $\}:$ $\$\{$ this.message $\} \$\{$ code $\} ;$ In $\} \backslash n \backslash n$ get generated() $\{\backslash \mathrm{n} \quad$ warnOnce('CssSyntaxError\#generated is deprecated. Use input instead.'); \n return this.input; $\ln \} \backslash n \backslash n / * * \backslash n * @$ memberof CssSyntaxError\#\n $*$ @member $\{$ Input $\}$ input Input object with PostCSS internal information\n * about input file. If input has source map\n *
(for example, Sass) source. You can use this $\backslash n$ object to get PostCSS input source.\n *\n * @example\n * error.input.file //=> 'a.css'\n



 constructor(builder) $\{\backslash n \quad$ this.builder $=$ builder; $\backslash n\} \backslash n \backslash n$ stringify(node, semicolon) $\{\backslash n \quad$ this[node.type](node, semicolon); $\ln \} \backslash n \backslash n \operatorname{root}($ node $)\{\backslash n \quad$ this.body(node); $\backslash n \quad$ if (node.raws.after) this.builder(node.raws.after); $\backslash n\} \backslash n \backslash n$ comment(node) $\{\backslash \mathrm{n} \quad$ const left $=$ this.raw(node, 'left', 'commentLeft'); ln const right $=$ this.raw(node, 'right', 'commentRight'); \n this.builder( $/ * \$\{$ left $\} \$\{$ node.text $\} \$\{$ right $\} * /$, node); n $\} \backslash n \backslash n$ decl(node, semicolon) $\{\backslash n$ const between $=$ this.raw(node, 'between', 'colon'); $\ln$ let string $=$ node.prop + between + this.rawValue(node, 'value'); $\ln \backslash n \quad$ if (node.important) $\{\backslash n \quad$ string += node.raws.important || ' !important'; $\ln \quad\} \backslash n \backslash n \quad$ if (semicolon) string $+=$ ';'; $\backslash n$ this.builder(string, node); $\backslash n\} \backslash n \backslash n$ rule(node) $\{\backslash n$ this.block(node, this.rawValue(node,
 this.rawValue(node, 'params') : "; $\ln \backslash \mathrm{n}$ if (typeof node.raws.afterName ! = 'undefined') $\{\backslash \mathrm{n} \quad$ name $+=$
 name + params); \n \} else \{\n const end = (node.raws.between || ") + (semicolon ? ';': "); In this.builder(name + params + end, node); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ body(node) $\{\backslash \mathrm{n} \quad$ let last = node.nodes.length -1 ; $\mathrm{n} \quad$ while (last $>0$ ) $\{\backslash n \quad$ if (node.nodes[last].type !== 'comment') break; $\ln \quad$ last $-=1 ;$ ln $\quad\} \backslash n \backslash n \quad$ const semicolon $=$ this.raw(node, 'semicolon'); $\backslash \mathrm{n}$ for (let $\mathrm{i}=0 ; \mathrm{i}$ < node.nodes.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const child $=$ node.nodes $[\mathrm{i}] ;$ ln const before $=$ this.raw(child, 'before'); $\mathrm{ln} \quad$ if (before) this.builder(before); $\mathrm{n} \quad$ this.stringify(child, last !== i\|semicolon); $\ln \quad\} \backslash n$ $\} \backslash \mathrm{n} \backslash \mathrm{n}$ block(node, start) \{\n const between = this.raw(node, 'between', 'beforeOpen'); ln this.builder(`\$\{start + between\}\{', node, 'start'); \(\ln \backslash n \quad\) let after; \(\backslash \mathrm{n}\) if (node.nodes \(\& \&\) node.nodes.length) \(\{\backslash n \quad\) this.body (node) \(;\) ln after \(=\) this.raw(node, 'after'); \(\backslash n \quad\}\) else \(\{\backslash n \quad\) after \(=\) this.raw(node, 'after', 'emptyBody'); \(\ln \quad\} \backslash n \backslash n \quad\) if (after) this.builder(after); ln this.builder('\}', node, 'end'); \(\ln \} \backslash n \backslash n\) raw(node, own, detect) \(\{\backslash \mathrm{n}\) let value; \(\backslash \mathrm{n}\) if (!detect) detect = own; \(\ln \backslash n \quad / /\) Already had\n if (own) \{\n value = node.raws[own]; ln if (typeof value \(!==\) 'undefined') return value; \(\backslash \mathrm{n} \quad\} \backslash n \backslash n \quad\) const parent = node.parent; \(\backslash n \backslash n \quad / /\) Hack for first rule in CSS \(\backslash n \quad\) if (detect \(==\) 'before') \(\{\backslash \mathrm{n} \quad\) if (!parent \(\|\) (parent.type \(===\) 'root' \& \& parent.first \(===\) node) \()\{\backslash \mathrm{n} \quad\) return "; \(\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \backslash n \quad / /\) Floating child without parentln if (!parent) return defaultRaw[detect]; \(\operatorname{n} \backslash \mathrm{n}\) // Detect style by other nodes \(\backslash n\) const root \(=\) node.root(); \n if (!root.rawCache) root.rawCache \(=\{ \} ;\) nn if (typeof root.rawCache[detect] !== 'undefined') \(\{\backslash \mathrm{n} \quad\) return root.rawCache[detect]; \(\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) if (detect \(===\) 'before' \(\|\) detect \(===\) 'after') \(\{\backslash \mathrm{n} \quad\) return this.beforeAfter(node, detect); \(\ln \quad\}\) else \(\{\backslash n \quad\) const method \(=`\) raw $\$\{$ capitalize (detect) $\}$; $\ln \quad$ if (this[method]) $\{\backslash n \quad$ value $=$ this[method] $($ root, node $) ;$ ln $\quad\}$ else $\{\backslash n \quad$ root.walk $(i=>\{\backslash n \quad$ value $=i . r a w s[o w n] ;$ ln if (typeof value !== 'undefined') return false; \n $\quad\}$ ); \n $\quad\} \backslash n \quad \backslash \backslash n \backslash n \quad$ if (typeof value $===$ 'undefined') value $=$ defaultRaw[detect]; $\ln \backslash n \quad$ root.rawCache[detect] = value; $\backslash n \quad$ return value; $\ln \} \backslash n \backslash n$ rawSemicolon(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk( $\mathrm{i}=>\{\mathrm{n} \quad$ if (i.nodes \& \& i.nodes.length \& \& i.last.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.semicolon; $\ln \quad$ if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); n return value; $\ln \} \backslash n \backslash n$
 i.raws.after; $\ln \quad$ if (typeof value ! $==$ 'undefined') return false; $\ln \quad\} \backslash n \quad$ ) $;$ ln $\quad$ return value; $\ln \} \backslash n \backslash n$ rawIndent(root) \{\n if (root.raws.indent) return root.raws.indent; $\ln$ let value; $\backslash \mathrm{n}$ root.walk(i => $\{\backslash \mathrm{n} \quad$ const $\mathrm{p}=$ i.parent; $\ln \quad$ if ( $\mathrm{p} \& \& \mathrm{p}!==$ root $\& \&$ p.parent $\& \&$ p.parent $===$ root) $\{\backslash \mathrm{n} \quad$ if (typeof i.raws.before $!==$ 'undefined') $\{\backslash \mathrm{ln} \quad$ const parts $=$ i.raws.before.split(' $\backslash \backslash n ') ;$ ln $\quad$ value $=$ parts[parts.length -1$] ; \ln \quad$ value $=$
value.replace (/[^^\s]/g, "); \n return false; $\backslash n \quad\} \backslash n \quad\} \backslash n \quad\}) ;$ nn return value; $\backslash n \quad\} \backslash n \backslash n$ rawBeforeComment(root, node) \{\n let value; $\backslash \mathrm{n}$ root.walkComments(i $=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws.before !== 'undefined') $\{\backslash n \quad$ value $=$ i.raws.before; $\backslash n \quad$ if (value.indexOf(' $\backslash \backslash n ')!==-1$ ) $\{\backslash n \quad$ value $=$ value.replace (/[^<br>n]+\$/, "); \n $\quad \backslash \backslash n \quad$ return false; $\backslash n \quad\} \backslash n \quad\}) ;$ ln if (typeof value $===$ 'undefined') $\{\backslash n$ value $=$ this.raw(node, null, 'beforeDecl'); \n $\} \backslash n \quad$ return value; $\backslash n\} \backslash n \backslash n$ rawBeforeDecl(root, node) $\{\backslash n$ let value; $\backslash n \quad$ root.walkDecls(i $=>$ \{ $\backslash \mathrm{n} \quad$ if (typeof i.raws.before ! $==$ 'undefined') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.before; $\ln \quad$ if (value.indexOf('<br>n') !==-1) \{\n value = value.replace (/[^^\n]+\$/, "); $\mathrm{ln} \quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\}) ;$ nn if (typeof value $===$ 'undefined') $\{\backslash n \quad$ value $=$ this.raw(node, null, 'beforeRule'); $\mathrm{ln} \quad\} \backslash n \quad$ return value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ rawBeforeRule(root) \{ $\backslash \mathrm{n}$ let value; $\backslash n \quad$ root.walk(i $=>\{\backslash n \quad$ if (i.nodes \& \& (i.parent !== root $\|$ root.first !==i)) $\{\backslash n \quad$ if (typeof i.raws.before ! = = 'undefined') $\{\backslash n \quad$ value $=$ i.raws.before; $\backslash n \quad$ if (value.indexOf(' $\backslash \mathrm{n}$ ') ! $==-$ 1) $\{\backslash \mathrm{n} \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /$, "); $\mathrm{n} \quad\} \backslash n \quad$ return false; $\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n \quad\}) ;$ nn return value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ rawBeforeClose(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\{\mathrm{n} \quad$ if (i.nodes \& \& i.nodes.length $>0$ ) $\{\backslash n \quad$ if (typeof i.raws.after ! $==$ 'undefined') $\{\backslash n \quad$ value $=$ i.raws.after; $\backslash n \quad$ if (value.indexOf(' $\backslash$ n') ! $==-1$ ) $\{\backslash n \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /$, " $) ; \ln \quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\} \backslash n \quad\}) ; \ln \quad$ return value; $\backslash n$ $\} \backslash \mathrm{n} \backslash \mathrm{n}$ rawBeforeOpen(root) $\{\backslash \mathrm{n} \quad$ let value; $\ln \quad$ root.walk $(\mathrm{i}=>$ \{ $\backslash \mathrm{n} \quad$ if (i.type $!==$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.between; $\backslash n \quad$ if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); $\backslash n \quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawColon(root) $\{\backslash \mathrm{n} \quad$ let value; $\backslash \mathrm{n}$ root.walkDecls(i $=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws.between !== 'undefined') $\{\backslash n$ value $=$ i.raws.between.replace (/[^1/s:]/g, "); $\ln \quad$ return false; $\backslash n \quad\} \backslash n \quad\}) ;$ n return value; $\backslash n \quad\} \backslash n \backslash n$ beforeAfter(node, detect) \{ $\backslash \mathrm{n}$ let value; $\backslash \mathrm{n} \quad$ if (node.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeDecl'); \n $\}$ else if (node.type $===$ 'comment') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeComment'); $\ln \quad\}$ else if (detect $===$ 'before') $\{\backslash n \quad$ value $=$ this.raw(node, null, 'beforeRule'); $\ln \quad\}$ else $\{\backslash n \quad$ value $=$ this.raw(node,
 depth $+=1$; $\ln \quad$ buf $=$ buf.parent; $\backslash n \quad\} \backslash n \backslash n \quad$ if (value.indexOf(' $\backslash \backslash n ')!=-1$ ) $\{\backslash n \quad$ const indent $=$ this.raw(node, null, 'indent'); $\mathrm{n} \quad$ if (indent.length) $\{\backslash \mathrm{n} \quad$ for (let step $=0$; step < depth; step++) value $+=$ indent; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash n \backslash n$ return value; ln$\} \backslash n \backslash n$ rawValue(node, prop) $\{\backslash \mathrm{n}$ const value $=$ node[prop]; ln const raw $=$ node.raws[prop]; n if (raw \&\& raw.value $===$ value) $\{\backslash n \quad$ return raw.raw; $\backslash n \quad\}$ else $\{\backslash n \quad$ return value; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n e x p o r t$ default Stringifier; $\ln$ ","// @flow\nimport Stringifier from './stringifier'; In\nexport default function stringify(node, builder) $\{\backslash \mathrm{n}$ const str = new Stringifier(builder); nn str.stringify(node); $\ln \} \backslash n ", " / /$ @flow\nimport CssSyntaxError from './css-syntax-error'; $\backslash n$ nimport Stringifier from './stringifier'; $\ln$ nimport stringify from './stringify'; $\operatorname{lnimport}$ warnOnce from './warn-once'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ position $\backslash \mathrm{n} *$ @ property $\{$ number $\}$ line - source line in file\n * @ property \{number\} column - source column in fileln * $\ n \backslash n / * * \backslash n *$ @typedef $\{$ object $\}$ sourceln * @ property \{Input \} input - \{ @link Input \} with input file\n * @ property \{position\} start - The starting position of the node's sourceln $*$ @ property \{position \} end - The ending position of the node's sourceln $* / n \backslash n n c o n s t$ cloneNode $=$ function (obj, parent) $\{\backslash \mathrm{n}$ const cloned $=$ new obj. constructor ()$; \ln \backslash n$ for (const i in obj) $\{\backslash \mathrm{n}$ if (!obj.hasOwnProperty(i)) continue; \n let value = obj[i]; \n const type = typeof value; $\ln \backslash n \quad$ if (i $===$ 'parent' \& \& type $===$ 'object') $\{\backslash \mathrm{n} \quad$ if (parent) cloned[i] = parent; $\backslash \mathrm{n} \quad\}$ else if ( $\mathrm{i}===$ 'source') \{ $\backslash \mathrm{n} \quad$ cloned[i] = value; $\backslash \mathrm{n} \quad\}$ else if (value instanceof Array) \{\n cloned[i] = value.map(j => cloneNode(j, cloned); $\ln \quad\}$ else if (i !== 'before' $\& \& i \operatorname{l==}$ 'after' \&\& i !== 'between' \&\& i !== 'semicolon') $\{\backslash n \quad$ if (type $===$ 'object' \& \& value $!==$ null) value = cloneNode(value); $\backslash n \quad$ cloned[i] = value; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ return cloned; $\backslash n\} ; \backslash n \backslash n / * * \backslash n *$ All node classes inherit the following common methods. $\backslash \mathrm{n} *$ nn $* @$ abstract $\backslash \mathrm{n} *$ nclass Node $\{\backslash \mathrm{n} / * *$ n $* @$ param \{object $\}$ [defaults] - value for node properties $\backslash \mathrm{n} * \wedge \mathrm{n}$ constructor (defaults $=\{ \}$ ) $\{\backslash \mathrm{n}$ this.raws $=\{ \} ;$ ln for (const name in defaults) $\{\backslash \mathrm{n}$ this[name] $=$ defaults[name]; $\mathrm{nn} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns a CssSyntaxError instance containing the original positionln * of the node in the source, showing line and column numbers and alsoln * a small excerpt to facilitate debugging. $\ln *$. $n$ If present, an input source map will be used to get the original position $\backslash \mathrm{n} *$ of the source, even from a previous compilation step\n * (e.g., from Sass compilation). ln *\n * This method produces very useful error messages.\n * n * @param \{string\} message - error description\n * @param \{object\} [opts] options\n * @ param \{string\} opts.plugin - plugin name that created this error.\n * PostCSS will set it automatically.\n * @ param \{string\} opts.word - a word inside a node's string that should\n *
be highlighted as the source of the errorln * @ param \{number\} opts.index - an index inside a node's string that should\n * be highlighted as the source of the errorln *\n * @return \{CssSyntaxError\} error object to throw itln *\n * @exampleln * if (!variables[name] ) \{\n * throw decl.error('Unknown variable ' + name, $\{$ word: name \});\n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable \$blackln * // color: \$black\n * //a\n * // $\wedge \backslash n * / /$ background: whiteln * \}$\backslash \mathrm{n} * / \mathrm{n}$ error(message, opts = $\}$ ) $\{\backslash \mathrm{n}$ if (this.source) $\{\backslash \mathrm{n} \quad$ const pos $=$ this.positionBy(opts); $\mathrm{ln} \quad$ return this.source.input.error(message, pos.line, pos.column, opts); $\ln \quad\}$ else $\{\backslash n \quad$ return new CssSyntaxError(message); $\ln \quad\} \backslash n\} \backslash n \backslash n / * * \backslash n *$ This method is provided as a convenience wrapper for $\{@$ link Result\#warn $\} . \ n *$ n $* @$ param $\{$ Result $\}$ result $\quad$ - the $\{@$ link Result \} instanceln * that will receive the warning $\backslash \mathrm{n}$ * @ param \{string\} text - warning messageln * @ param \{object\} [opts] - options\n * @param \{string\} opts.plugin - plugin name that created this warning. $\backslash \mathrm{n} * \quad$ PostCSS will set it automatically.\n $* @$ param \{string $\}$ opts.word -a word inside a node's string that should\n * be highlighted as the source of the warningln * @ param \{number\} opts.index - an index inside a node's string that shouldln $*$ be highlighted as the source of the warning\n *\n * @return \{Warning\} created warning object\n *\n * @example\n * const plugin $=$ postcss.plugin('postcss-deprecated', () => $\{\backslash \mathrm{n} *$ return (root, result) $=>\{\backslash \mathrm{n} *$ root.walkDecls('bad', decl =>

 $/ * * \backslash n *$ Removes the node from its parent and cleans the parent properties $\backslash n *$ from the node and its children. n
 node to make calls chain $\backslash n \quad * / n$ remove () $\{\backslash n \quad$ if (this.parent) $\{\backslash n \quad$ this.parent.removeChild(this); $\backslash n \quad\} \backslash n$ this.parent $=$ undefined; $\backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a CSS string representing the node. $\backslash n * \operatorname{nn} *$ @ param $\{$ stringifier|syntax $\}$ [stringifier] - a syntax to useln * in string generation\n *In * @ return \{string \} CSS string of this node\n * n * @example\n * postcss.rule( $\{$ selector: 'a' \}).toString() $/ /=>\backslash \mathrm{aa}\{ \} \backslash " \mathrm{nn} * / \mathrm{n}$ toString(stringifier = stringify) $\{\backslash \mathrm{n} \quad$ if (stringifier.stringify) stringifier $=$ stringifier.stringify; n
 of the node. $\backslash n *$ n $*$ The resulting cloned node and its (cloned) children will haveln * a clean parent and code style properties. $\mathrm{ln} * \backslash \mathrm{n} *$ @ param \{object $\}$ [overrides] - new properties to override in the clone. $\mathrm{ln} * \ln *$ @example\n * const cloned = decl.clone( $\{$ prop: '-moz-' + decl.prop \}); \n * cloned.raws.before $/ /=>$ undefined $\backslash n$ * cloned.parent $/ /=>$ undefined $\backslash n *$ cloned.toString ()$/ /=>$-moz-transform: scale $(0) \backslash n *$ n $*$ @return \{Node\} clone of the nodeln $* / n$ clone $($ overrides $=\{ \})\{\backslash n \quad$ const cloned $=$ cloneNode (this); $\backslash n$ for (const name in overrides) $\{\backslash \mathrm{n} \quad$ cloned[name] $=$ overrides[name]; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad$ return cloned; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Shortcut to clone the node and insert the resulting cloned nodeln * before the current node. $\ \mathrm{n} *$ $\ln * @$ param \{object $\}$ [overrides] - new properties to override in the clone. $\ln *$ n $*$ @exampleln * decl.cloneBefore( $\{$ prop: '-moz-' + decl.prop \}); In *\n
 this.parent.insertBefore(this, cloned); $\ln$ return cloned; $\ln \} \backslash n \backslash n / * * \backslash n *$ Shortcut to clone the node and insert the resulting cloned nodeln * after the current node. $\backslash \mathrm{n} * \mathrm{n} *$ @ param \{object $\}$ [overrides] - new properties to override in the clone. $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ Node $\}$ - new node\n $* / \mathrm{n}$ cloneAfter $($ overrides $=\{ \})\{$ n const cloned $=$ this.clone(overrides); ln this.parent.insertAfter(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * \operatorname{Inserts}$ node(s) before the current node and removes the current node.\n $*$ n $*$ @ param $\{\ldots$ Node $\}$ nodes - node(s) to replace current oneln * ln * @example\n * if (atrule.name == 'mixin' ) \{ n * atrule.replaceWith(mixinRules[atrule.params]); \n * \}\n *\n * @return \{Node\} current node to methods chain\n * $\wedge$ n replaceWith(...nodes) $\{\backslash \mathrm{n}$ if (this.parent) $\{\backslash \mathrm{n}$ nodes.forEach(node $=>\{\mathrm{n}$ this.parent.insertBefore(this, node $) ; \ln \quad\}) ; \backslash \ln \backslash n \quad$ this.remove (); $\ln \quad\} \backslash n \backslash n \quad$ return this; $\ln \} \backslash n \backslash n / * * \backslash n *$ Removes the node from its current parent and inserts itln * at the end of `newParent`. \n *\n * This will clean the `before` and `after` code $\{@ l i n k$ Node\#raws \} dataln * from the node and replace them with the indentation style of `newParent . In * It will also clean the `between`propertyln * if`newParent`is in another \{@link Root \}. In *\n * @ param \{Container \} newParent - container node where the current nodeln * will be moved\n *\n * @example\n * atrule.moveTo(atrule.root()); n *\n * @return \{Node\} current node to methods chainln */nn moveTo(newParent) \{\n this.cleanRaws(this.root ()\(===\) newParent.root ()\()\); \(\ln\) this.remove ()\(;\) nn newParent.append(this); \(\ln\) return this; \(\backslash n\} \backslash n \backslash n / * * \backslash n *\) Removes the node from its current parent and inserts it intoln * a new parent before`otherNode`. \(\mathrm{In} *\) |n * This will also clean the node's code style properties just as it would\n * in \{@link Node\#moveTo\}.\n *\n * @param \{Node\} otherNode - node that will be before current nodeln * ln * @return \{Node\} current node to methods chain\n */n moveBefore (otherNode) \{\n this.cleanRaws(this.root ()\(===\) otherNode.root()); ln this.remove ()\(;\) ln otherNode.parent.insertBefore(otherNode, this); \(\ln\) return this; \(\backslash n\} \backslash n \backslash n / * * \backslash n *\) Removes the node from its current parent and inserts it intoln \(*\) a new parent after `otherNode`. In * n * This will also clean the node’s code style properties just as it would \(\backslash \mathrm{n}\) * in \(\{@\) link Node\#moveTo\}.\n */n * @ param \{Node\} otherNode - node that will be after current node\n *\n * @ return \{Node\} current node to methods chain\n * \(\backslash n\) moveAfter(otherNode) \(\{\backslash n\) this.cleanRaws(this.root() \(===\)  \(/ * * \backslash\) n \(*\) Returns the next child of the node's parent. \(\backslash n *\) Returns `undefined`if the current node is the last child. \(\backslash n\) * n * @return \{Node|undefined \} next nodeln * In * @example\n * if ( comment.text === 'delete next' ) \{\n * const next \(=\) comment.next ()\(;\) n \(*\) if (next \()\{\backslash n *\) next.remove ()\(; \backslash \mathrm{n} *\} \backslash \mathrm{n} *\} \backslash \mathrm{n} * / \mathrm{n} n \operatorname{next}()\{\backslash \mathrm{n} \quad\) const index \(=\) this.parent.index(this); n return this.parent.nodes \([\) index +1\(] ;\) n \(\} \backslash n \backslash n / * * \backslash n *\) Returns the previous child of the node's parent. In * Returns`undefined` if the current node is the first child.\n *\n * @ return \{Node|undefined\} previous node\n *\n * @example\n * const annotation $=\operatorname{decl} . p r e v() ;$ n $*$ if ( annotation.type $==$ 'comment' ) \{\n * readAnnotation(annotation.text); $\backslash \mathrm{n} *\} \backslash \mathrm{n} * / \mathrm{n} \operatorname{prev}()\{\backslash \mathrm{n}$ const index $=$ this.parent.index(this); $\ln$ return this.parent.nodes[index-1]; $\ln \} \backslash n \backslash n \operatorname{toJSON}()\{\backslash n \quad$ const fixed $=\{ \} ; \ln \backslash n \quad$ for (const name in this) $\{\backslash n \quad$ if (!this.hasOwnProperty(name)) continue; $\ln \quad$ if (name $===$ 'parent') continue; $\ln$ const value $=$ this[name]; $\backslash n \backslash n \quad$ if (value instanceof Array) $\{\backslash n \quad$ fixed[name] $=$ value.map( $\mathrm{i}=>\{\backslash \mathrm{n} \quad$ if (typeof $\mathrm{i}===$ 'object' $\& \&$ i.toJSON $)\{$ n return i.toJSON ()$;$ ln $\}$ else $\{\backslash n \quad$ return $\mathrm{i} ; \mathrm{n} \quad\} \backslash n$ \}); In $\quad\}$ else if (typeof value $===$ 'object' \&\& value.toJSON) \{ $\ln \quad$ fixed[name] = value.toJSON $($ ); ln $\quad\}$ else $\{\backslash n \quad$ fixed[name] = value; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return fixed; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a $\{@ l i n k$ Node\#raws $\}$ value. If the node is missing $\backslash \mathrm{n} *$ the code style property (because the node was manually built or cloned), n * PostCSS will try to autodetect the code style property by looking\n * at other nodes in the tree. $\mathrm{ln} *$ \n $* @$ param \{string \} prop - name of code style propertyln * @ param \{string\} [defaultType] - name of default value, it can be missed $\backslash \mathrm{n} * \quad$ if the value is the same as prop\n $* \backslash \mathrm{n} * @$ example\n $*$ const root $=$ postcss.parse('a \{ background: white \}'); \n * root.nodes[0].append( $\{$ prop: 'color', value: 'black' \}); \n * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before')//=> ' ' n * $\ln$ * @return \{string\} code style valueln */n raw(prop, defaultType) $\{\backslash \mathrm{n}$ const str = new Stringifier(); ln return str.raw(this, prop, defaultType); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Finds the Root instance of the node's tree. $\mathrm{ln} * \backslash \mathrm{n}$ * @exampleln $*$ root.nodes[0].nodes[0].root ()$===\operatorname{root} \backslash n * \backslash n *$ return $\{\operatorname{Root}\}$ root parent $\backslash n * \wedge n \operatorname{root}()\{\backslash \mathrm{n}$ let result $=$ this; $\backslash n \quad$ while (result.parent) result $=$ result.parent; $\backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n$ cleanRaws(keepBetween) $\{\backslash n \quad$ delete this.raws.before; $\backslash n \quad$ delete this.raws.after; $\ln \quad$ if (!keepBetween) delete this.raws.between; $\backslash n \quad\} \backslash n \backslash n$ positionInside (index) $\{\backslash \mathrm{n}$ const string $=$ this.toString ()$; \backslash \mathrm{n}$ let column $=$ this.source.start.column; $\backslash \mathrm{n}$ let line $=$ this.source.start.line; $\backslash n \backslash n \quad$ for (let $i=0 ; i<i n d e x ; i++)\{\backslash n \quad$ if (string $[i]===' \backslash n ')\{\backslash n \quad$ column $=1 ;$ ln line $+=1 ;$ ln $\}$ else $\{\backslash n \quad$ column $+=1 ;$ n $\} \backslash n \quad\} \backslash n \backslash n \quad$ return $\{$ line, column $\} ; \ln \} \backslash n \backslash n$ positionBy (opts) $\{\backslash n$ let pos $=$ this.source.start; $\backslash n \quad$ if (opts.index) $\{\backslash n \quad$ pos $=$ this.positionInside (opts.index); $\backslash n \quad\}$ else if (opts.word) $\{\backslash n$ const index $=$ this.toString().indexOf(opts.word); $\operatorname{nn} \quad$ if (index $!==-1$ ) pos $=$ this.positionInside(index); $\ln \quad\} \backslash n$ return pos; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ removeSelf() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#removeSelf is deprecated. Use Node\#remove.'); n return this.remove(); ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ replace(nodes) $\{\backslash n \quad$ warnOnce('Node\#replace is deprecated. Use Node\#replaceWith'); $\ln$ return this.replaceWith(nodes); \n \}$\backslash n \backslash n$ style(own, detect) $\{\backslash n \quad$ warnOnce('Node\#style() is deprecated. Use Node\#raw()'); \n return this.raw(own, detect); $\ln \} \backslash n \backslash n$ cleanStyles(keepBetween) \{ $\backslash \mathrm{n}$ warnOnce('Node\#cleanStyles() is deprecated. Use Node\#cleanRaws()'); In return this.cleanRaws(keepBetween); In $\} \backslash n \backslash n$ get before() \{\n warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln return this.raws.before; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set before(val) \{\n warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln this.raws.before $=$ val; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get between() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#between is deprecated. Use

Node\#raws.between'); ln return this.raws.between; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set between(val) $\{\backslash \mathrm{n}$ warnOnce('Node\#between is deprecated. Use Node\#raws.between'); In this.raws.between = val; \n $\} \backslash n \backslash n / * * \backslash n \quad *$ memberof Node\#ln * @ member \{string\} type - String representing the node’s type. $\mathrm{ln} * \quad$ Possible values are `root’, \(`\) atrule`, `rule`, \(\mathrm{ln} * \quad\) `decl`, or `comment`. In *\n * @exampleln * postcss.decl(\{ prop: 'color', value: 'black' \}).type //=> 'decl'\n */nn\n/**\n * @memberof Node\#\n * @ member \{Container\} parent - the node's parent node. ln *\n * @exampleln * root.nodes[0].parent == root; \(\mathrm{ln} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof Node\#\n * @member \{source\} source - the input source of the nodeln *\n * The property is used in source map generation. \(\backslash \mathrm{n} *\) |n * If you create a node manually (e.g., with `postcss.decl() $)^{`}$ ), \n * that node will not have a `source` property and will be absentln * from the source map. For this reason, the plugin developer should\n * consider cloning nodes to create new ones (in which case the new node'sln $*$ source will reference the original, cloned node) or setting $\backslash \mathrm{n}$ * the `source` property manually. $\mathrm{ln} * \backslash \mathrm{n} * \cdots \mathrm{js} \backslash \mathrm{n} * / / \mathrm{Bad} \backslash \mathrm{n} *$ const prefixed $=$ postcss.decl(\{\n * prop: '-moz-' + decl.prop, $\backslash \mathrm{n} *$ value: decl.valueln * \}); n * n *// Good $\backslash \mathrm{n}$ * const prefixed
 rule $=$ postcss.rule( $\{$ selector: 'a', source: atrule.source \}); \n * atrule.parent.insertBefore(atrule, rule); n * $\} \backslash \mathrm{n} *$ $\cdots \backslash \mathrm{n} * \mathrm{n}$ * @exampleln * decl.source.input.from //=> '/home/ai/a.sass'ln * decl.source.start //=> \{ line: 10, column: 2$\} \backslash \mathrm{n} *$ decl.source.end $/ /=>\{$ line: 10, column: 12$\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Node\#\n * $@$ member \{object \} raws - Information to generate byte-to-byte equalln $*$ node string as it was in the origin input. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ Every parser saves its own properties, \n * but the default CSS parser uses: $\ln * \backslash \operatorname{n} *$ `before`: the space symbols before the node. It also stores `*\n * and ` ${ }^{\text {` symbols before the declaration (IE }}$ hack). \n $* *$ `after`: the space symbols after the last child of the nodeln * the end of the node.ln $* *$ `between`: the symbols between the property and valueln * for declarations, selector and `\{` for rules, or last parameterln * and `\{` for at-rules. $\mathrm{In} * *$ `semicolon`: contains true if the last child has $\ln *$ an (optional) semicolon. $\mathrm{In} * *$ `afterName`: the space between the at-rule name and its parameters. n **`left : the space  and <code>*\&\#47;</code>. In ** important': the content of the important statement, \n * if it is not just \(`\) !important ${ }^{\circ}$ In * $\mathrm{In} *$ PostCSS cleans selectors, declaration values and at-rule parametersln $*$ from comments and extra spaces, but it stores origin content in rawsln * properties. As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments. In * In * @example\n * const root = postcss.parse('a $\{\backslash \backslash n$ color:black $\backslash \backslash n\}$ ')\n * root.first.first.raws //=> \{ before: ' $\backslash \mathrm{n}$ ', between: ':' \}\n */nn\}\n\nexport default Node; $\ln$ ", "// @flow\nimport warnOnce from './warn-once'; $\operatorname{lnimport~Node~from~'./node';~} \backslash n \backslash n / * * \backslash n *$ Represents a CSS declaration. ln *\n * @extends Nodeln *\n * @exampleln * const root = postcss.parse('a \{ color: black \}'); ln * const
 extends Node $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); ln this.type $=$ 'decl'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get _value () $\{\backslash \mathrm{n}$ warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); n return this.raws.value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set _value(val) \{\n warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); \n this.raws.value = val; $\ln$ $\} \backslash n \backslash n$ get _important() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); ln return this.raws.important; \n \}\n\n set _important(val) \{\n warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); ln this.raws.important $=$ val; $\backslash \mathrm{n}\rfloor \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Declaration\#\n * @member \{string\} prop - the declaration's property nameln *\n * @example\n * const root = postcss.parse('a \{ color: black $\left.\}^{\prime}\right) ;$ In * const decl = root.first.first; $\mathrm{ln} *$ decl.prop //=> 'color'\n */nnln /**\n * @memberof Declaration\#ln * @ member $\{$ string $\}$ value - the declaration's value\n $*$ \n $*$ @exampleln $*$ const root $=$ postcss.parse('a $\{$ color: black \}'); \n * const decl = root.first.first; ln * decl.value //=> 'black'\n */nn\n /**\n * @memberof Declaration\#\n * @member \{boolean\} important - `true` if the declaration\n *
has an !important annotation.\n *$\backslash \mathrm{n} *$ @example\n * const root = postcss.parse('a \{ color: black !important; color: red $\left.\}^{\prime}\right) ;$ ln root.first.first.important //=> trueln * root.first.last.important //=> undefined\n */nln /**\n * @memberof Declaration\#\n * @member \{object \} raws - Information to generate byte-to-byte equalln *
node string as it was in the origin input.\n *\n * Every parser saves its own properties, $\backslash \mathrm{n} *$ but the default CSS parser uses: $\backslash \mathrm{n} * \ln * *$ 'before`: the space symbols before the node. It also stores \({ }^{*}{ }^{\prime} \backslash \mathrm{n}\) * and `_ symbols
before the declaration (IE hack).\n **`between`: the symbols between the property and valueln * for declarations, selector and `\{` for rules, or last parameterln * and `〔` for at-rules. $\ n * *$ important $:$ the content of the important statement, \n * if it is not just `!important.\(\backslash n *\) n \(*\) PostCSS cleans declaration from comments and extra spaces, In * but it stores origin content in raws properties. In * As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments. In * \(\backslash \mathrm{n}\) * @example\n \(*\) const root \(=\)  default Declaration; \({ }^{\prime \prime}\) ","// @flow\nimport warnOnce from './warn-once'; \(\operatorname{lnimport~Node~from~'./node';~} \backslash n \backslash n / * * \backslash n *\) Represents a comment between declarations or statements (rule and at-rules). \(\mathrm{ln} * \backslash \mathrm{n} *\) Comments inside selectors, atrule parameters, or declaration values \(\backslash n *\) will be stored in the `raws` properties explained above. $\ln * \backslash n *$ @extends Nodeln */nclass Comment extends Node $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); n this.type $=$ 'comment'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get left() $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); ln return this.raws.left; $\backslash n\} \backslash n \backslash n$ set left(val) \{\n warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); ln this.raws.left = val; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ get right ()$\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#right was deprecated. Use
Comment\#raws.right'); $\ln$ return this.raws.right; $\backslash n\} \backslash n \backslash n$ set right(val) $\{\backslash n \quad$ warnOnce('Comment\#right was deprecated. Use Comment\#raws.right'); In this.raws.right = val; \n $\jmath \backslash n \backslash n / * * \backslash n \quad *$ @memberof Comment\#\n * @ member \{string\} text - the comment's textln */n\n /**\n * @ memberof Comment\#\n * @ member \{object $\}$ raws - Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *\n

* Every parser saves its own properties, n * but the default CSS parser uses: \n *\n **`before`: the space symbols before the node.\n $* * `$ left : the space symbols between `/*` and the comment's text. \n $* * `$ right $:$ the
 from './declaration'; \nimport tokenizer from './tokenize'; \nimport Comment from './comment'; ${ }^{\prime}$ nimport AtRule from './at-rule'; \nimport Root from './root'; \nimport Rule from './rule'; \n\nexport default class Parser \{ $\backslash$ n constructor(input)
$\{\backslash \mathrm{n}$ this.input $=$ input; $\backslash n \backslash n$ this.pos $=0 ;$ nn this.root $=$ new $\operatorname{Root}() ;$ ln this.current $=$ this.root; In this.spaces $=$ "; $\backslash \mathrm{n}$ this.semicolon $=$ false; $\backslash \mathrm{n} \backslash \mathrm{n}$ this.root.source $=\{$ input, start: $\{$ line: 1 , column: 1$\}\} ;$ In $\} \backslash n \backslash n$ tokenize ()$\{\backslash n$ this.tokens $=$ tokenizer(this.input); $\backslash n\} \backslash n \backslash n \operatorname{loop}()\{\backslash n \quad$ let token; $\backslash n$ while (this.pos $<$ this.tokens.length) $\{\backslash n$ token $=$ this.tokens[this.pos]; $\ln \backslash n \quad$ switch (token[0]) $\{\backslash n \quad$ case 'space': $\backslash n \quad$ case ';': $\backslash n \quad$ this.spaces $+=$ token[1]; $\ln \quad$ break; $\backslash n \backslash n \quad$ case ' $\}$ ': $\backslash n \quad$ this.end(token); $\ln \quad$ break; $\backslash n \backslash n \quad$ case 'comment': $\backslash n$ this.comment(token); $\ln \quad$ break; $\backslash n \backslash n \quad$ case 'at-word': $\backslash n \quad$ this.atrule(token); $\ln \quad$ break; $\ln \backslash n \quad$ case ' $\{$ ': $\backslash n \quad$ this.emptyRule(token); $\backslash n \quad$ break; $\backslash n \backslash n \quad$ default: $\backslash n \quad$ this.other ()$; \backslash n \quad$ break; $\backslash n \quad\} \backslash n \backslash n$ this.pos $+=1 ;$ n $\quad\} \backslash n \quad$ this.endFile ()$;$ n $\} \backslash n \backslash n$ comment(token) $\{\backslash n \quad$ const node $=$ new $\operatorname{Comment}() ;$ n this.init(node, token[2], token[3]); In node.source.end $=\{$ line: token[4], column: token[5] \}; $\ln \backslash n$ const text $=$ token[1].slice (2, -2); $\ln \quad$ if $(/ \wedge \backslash \backslash s * \$ / . t e s t(t e x t))\{\backslash n \quad$ node.text $=" ; \backslash n \quad$ node.raws.left $=$ text; $\backslash n \quad$ node.raws.right
 node.raws.left $=$ match[1]; \n node.raws.right $=$ match[3]; \n $\} \backslash n\} \backslash n \backslash n$ emptyRule(token) $\{\backslash n \quad$ const node $=$ new Rule(); \n this.init(node, token[2], token[3]); $\ln$ node.selector $=$ "; $\ln$ node.raws.between $=$ "; In this.current
 null; \n const brackets $=[] ; \backslash \mathrm{n} \backslash \mathrm{n}$ const start $=$ this.pos; $\backslash \mathrm{n}$ while (this.pos < this.tokens.length) $\{\backslash \mathrm{n}$ token $=$ this.tokens[this.pos]; In type $=$ token[0]; $\ln \backslash \mathrm{n} \quad$ if (type $===$ '(' || type $===$ ' $[1$ ) $\{\backslash \mathrm{n} \quad$ if (!bracket) bracket $=$
 if (colon) $\{\backslash n \quad$ this.decl(this.tokens.slice(start, this.pos +1 ) ; $\backslash \mathrm{n} \quad$ return; $\backslash \mathrm{n} \quad\}$ else $\{\backslash n$ break; $\ln \} \backslash n \quad\}$ else if (type $===$ ' $\{$ ') $\{\backslash n \quad$ this.rule(this.tokens.slice(start, this.pos +1 ) ; $\ln \quad$ return; $\backslash n$ \} else if (type $===$ ' $\}$ ') $\{\backslash n \quad$ this.pos $=1 ;$ ln $\quad$ end $=$ true; $\ln \quad$ break; $\backslash n \quad\}$ else if (type $===$ ' $^{\prime}$ ') $\{\backslash \mathrm{n}$ colon = true; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\}$ else if (type $===$ brackets[brackets.length - 1]) \{ $\backslash \mathrm{n} \quad$ brackets.pop(); $\ln \quad$ if (brackets.length $===0$ ) bracket $=$ null; $\backslash n \quad\} \backslash n \backslash n \quad$ this.pos $+=1 ;$ n $\} \backslash n \quad$ if (this.pos $===$ this.tokens.length) $\{\backslash n$ this.pos $-=1 ; \ln \quad$ end $=$ true; $\ln \quad\} \backslash n \backslash n \quad$ if (brackets.length $>0$ ) this.unclosedBracket $($ bracket $) ; \ln \backslash n \quad$ if (end \&\& colon) $\{\backslash n \quad$ while (this.pos > start) $\{\backslash n \quad$ token $=$ this.tokens[this.pos][0]; $\mathrm{n} \quad$ if (token !== 'space' \& \& token $!==$ 'comment') break; \n this.pos $-=1 ;$ ln $\quad \jmath \backslash n \quad$ this.decl(this.tokens.slice(start, this.pos +1 ) ; $\ln \quad$ return; $\backslash n$ $\} \backslash n \backslash n$ this.unknownWord(start); $\ln \} \backslash n \backslash n$ rule(tokens) $\{\backslash n \quad$ tokens.pop(); $\ln \backslash n \quad$ const node $=$ new Rule(); $\ln$
this.init(node, tokens[0][2], tokens[0][3]); $\ln \backslash n \quad$ node.raws.between $=$ this.spacesFromEnd(tokens); $\ln$ this.raw(node, 'selector', tokens); $\ln$ this.current $=$ node; $\backslash n\} \backslash n \backslash n$ decl(tokens) $\{\backslash n \quad$ const node $=$ new Declaration(); ln this.init(node); $\ln \backslash n \quad$ const last $=$ tokens[tokens.length-1]; $\ln \quad$ if (last[0] === ';') \{ $\backslash \mathrm{n}$ this.semicolon $=$ true; $\backslash n \quad$ tokens.pop ()$; \ln \quad\} \backslash n \quad$ if (last[4]) \{ $\backslash n \quad$ node.source.end $=\{$ line: last[4], column: last[5] \}; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ node.source.end $=\{$ line: last[2], column: last[3] $\} ;$ n $\quad\} \backslash \mathrm{n} \backslash n \quad$ while (tokens[0][0] !== 'word') $\{\backslash n \quad$ node.raws.before $+=$ tokens.shift ()$[1] ;$ nn $\} \backslash n \quad$ node.source.start $=\{$ line: tokens[0][2], column: tokens[0][3] \}; In\n node.prop = "; \n while (tokens.length) $\{\backslash n \quad$ const type $=$ tokens[0][0]; In if (type === ':' \|| type $===$ 'space' || type $===$ 'comment') $\{\backslash n \quad$ break; $\backslash n \quad\} \backslash n \quad$ node.prop $+=$ tokens.shift ()[1]; $\mathrm{nn} \quad\} \backslash n \backslash n$ node.raws.between $=$ "; $\ln \backslash n \quad$ let token; $\backslash n \quad$ while (tokens.length) $\{\backslash n \quad$ token $=$ tokens.shift ()$; \ln \backslash n \quad$ if (token[0] $===$ ':') \{\n node.raws.between $+=$ token[1]; $\mathrm{ln} \quad$ break; $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n} \quad$ node.raws.between $+=$ token[1]; ln
$\} \backslash n \quad\} \backslash n \backslash n \quad$ if (node.prop[0] === '_' || node.prop[0] === '*') \{\n node.raws.before $+=$ node.prop[0]; n node.prop = node.prop.slice(1); \n $\quad \backslash \backslash n \quad$ node.raws.between $+=$ this.spacesFromStart(tokens); n this.precheckMissedSemicolon(tokens); $\ln \backslash n \quad$ for (let $\mathrm{i}=$ tokens.length $-1 ; \mathrm{i}>0 ; \mathrm{i}--$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens $[\mathrm{i}] ; \mathrm{ln}$ if (token[1] === '!important') $\{\backslash n \quad$ node.important $=$ true; $\backslash n \quad$ let string $=$ this.stringFrom(tokens, i$) ;$ ln string $=$ this.spacesFromEnd(tokens) + string; \n if (string !== ' !important') node.raws.important = string; $\ln$ break; $\backslash \mathrm{n} \quad\}$ else if (token[1] === 'important') $\{\backslash n \quad$ const cache $=$ tokens.slice( 0 ); $\mathrm{ln} \quad$ let $\operatorname{str}=$ "; $\mathrm{n} \quad$ for (let j
 break; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad \mathrm{str}=\operatorname{cache} . \operatorname{pop}()[1]+\operatorname{str} ; \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ if $(\operatorname{str} . \operatorname{trim}() \cdot \operatorname{indexOf}(!!')===0)\{\backslash n$ node.important $=$ true; $\backslash n \quad$ node.raws.important $=\operatorname{str} ; \ln \quad$ tokens $=$ cache; $\ln \quad \jmath \backslash n \quad \jmath \backslash n \backslash n \quad$ if (token[0] !== 'space' \&\& token[0] !== 'comment') \{\n break; \n $\} \backslash n \quad\} \backslash n \backslash n \quad$ this.raw(node, 'value', tokens); $\ln \backslash n \quad$ if (node.value.indexOf(' $'^{\prime}$ ) !==-1) this.checkMissedSemicolon(tokens); $\left.\ln \right\} \backslash n \backslash n$ atrule(token) $\{\backslash n \quad$ const node $=$ new AtRule(); In node.name $=$ token[1].slice(1); $\backslash n \quad$ if (node.name $====^{\prime}$ ) $\{\backslash n \quad$ this.unnamedAtrule(node, token); $\backslash n$ $\} \backslash n \quad$ this.init(node, token[2], token[3]); $\ln \backslash n \quad$ let last $=$ false; $\backslash n \quad$ let open $=$ false; $\ln \quad$ const params $=[] ; \ln \backslash n$ this.pos $+=1$; $\ln \quad$ while (this.pos < this.tokens.length) $\{\backslash n \quad$ token $=$ this.tokens[this.pos]; $\ln \backslash n \quad$ if (token $[0]===$ ';') $\{$ ln node.source.end $=\{$ line: token[2], column: token[3] $\} ;$ nn this.semicolon $=$ true; $\backslash n \quad$ break; $\backslash n \quad\}$ else if (token[0] $===$ ' $\{$ ') $\{\backslash n \quad$ open $=$ true; $\backslash n \quad$ break; $\backslash n \quad\}$ else if (token[0] $===$ ' $\}$ ') $\{\backslash n \quad$ this.end(token); $\backslash n$
break; $\ln \quad\}$ else $\{\backslash n \quad$ params.push(token); $\backslash n \quad\} \backslash n \backslash n \quad$ this.pos $+=1 ;$ ln $\} \backslash n \quad$ if (this.pos $===$ this.tokens.length) $\{\backslash n \quad$ last $=$ true; $\backslash n \quad\} \backslash n \backslash n \quad$ node.raws.between $=$ this.spacesFromEnd(params); $\ln \quad$ if (params.length) \{\n node.raws.afterName = this.spacesFromStart(params); ln this.raw(node, 'params', params); $\mathrm{ln} \quad$ if (last) $\{\backslash \mathrm{n} \quad$ token $=$ params[params.length -1$] ;$ nn $\quad$ node.source.end $=\{$ line: token[4], column: token[5] \}; In this.spaces = node.raws.between; $\ln \quad$ node.raws.between $=" ;$ nn $\} \backslash n \quad\}$ else $\{\backslash n$ node.raws.afterName $=" ; \backslash$ node.params $=" ; \backslash n\} \backslash n \backslash n$ if (open) $\{\backslash n$ node.nodes $=[] ;$ n this.current $=$ node; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ end(token) $\{\backslash n \quad$ if (this.current.nodes \& \& this.current.nodes.length) $\{\backslash n$ this.current.raws.semicolon = this.semicolon; $\ln \quad\} \backslash n \quad$ this.semicolon $=$ false; $\backslash n \backslash n \quad$ this.current.raws.after $=$ (this.current.raws.after ||") + this.spaces; $\ln$ this.spaces $=$ "; $\ln \backslash n \quad$ if (this.current.parent) $\{\backslash n$ this.current.source.end $=\{$ line: token[2], column: token[3] \}; $\ln \quad$ this.current $=$ this.current.parent; $\ln \quad\}$ else $\{\backslash n$ this.unexpectedClose(token); $\ln \quad\} \backslash n\} \backslash n \backslash n$ endFile () $\{\backslash n \quad$ if (this.current.parent) this.unclosedBlock(); $\ln$ if (this.current.nodes \&\& this.current.nodes.length) $\{\backslash n \quad$ this.current.raws.semicolon $=$ this.semicolon; $\backslash n \quad\} \backslash n$ this.current.raws.after = (this.current.raws.after || ") + this.spaces; $\ln \} \backslash n \backslash n / /$ Helpers $\ln \backslash n$ init(node, line, column) \{ $\backslash n \quad$ this.current.push(node); $\ln \backslash n$ node.source $=\{$ start: $\{$ line, column \}, input: this.input \}; n node.raws.before $=$ this.spaces; $\backslash \mathrm{n}$ this.spaces $=$ "; $\mathrm{ln} \quad$ if (node.type $!==$ 'comment') this.semicolon $=$ false; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ raw(node, prop, tokens) $\{\backslash \mathrm{n}$ let token, type; ln const length $=$ tokens.length; $\ln$ let value $=$ "; $\ln$ let clean $=$ true; $\ln$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ length; $\mathrm{i}+=1$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens[i]; $\mathrm{ln} \quad$ type $=$ token[0]; $\mathrm{ln} \quad$ if (type $===$ 'comment' || (type $===$ 'space' $\& \& \mathrm{i}===$ length -1$)$ ) $\{\backslash \mathrm{n} \quad$ clean $=$ false; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ value $+=$ token $[1] ; \ln \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ if (!clean) $\{\backslash \mathrm{n}$ const raw $=$ tokens.reduce $(($ all, i$)=>$ all $+\mathrm{i}[1]$, " $) ;$ ln node.raws[prop] $=\{$ value, raw $\} ;$ ln $\} \backslash \mathrm{n}$ node[prop] = value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ spacesFromEnd(tokens) $\{\backslash \mathrm{n}$ let lastTokenType; ln let spaces $=$ "; ln while (tokens.length) $\{\backslash \mathrm{n}$ lastTokenType $=$ tokens[tokens.length -1$][0] ;$ in $\quad$ if (lastTokenType $!==$ 'space' \&\& lastTokenType $!==$ 'comment') break; $\ln \quad$ spaces $=$ tokens.pop()[1] + spaces; $\backslash n \quad\} \backslash n \quad$ return spaces; $\backslash n \quad\} \backslash n \backslash n$ spacesFromStart(tokens)
\{ $\backslash \mathrm{n}$ let next; $\backslash \mathrm{n}$ let spaces $=$ "; $\backslash \mathrm{n}$ while (tokens.length) $\{\backslash \mathrm{n} \quad$ next $=$ tokens[0][0]; $\mathrm{ln} \quad$ if (next ! $==$ 'space' \&\& next !== 'comment') break; $\ln \quad$ spaces $+=$ tokens.shift() [1]; $\mathrm{n} \quad\} \backslash n \quad$ return spaces; $\ln \} \backslash n \backslash n$ stringFrom(tokens, from) $\{\backslash \mathrm{n} \quad$ let result $=$ "; $\mathrm{n} \quad$ for (let $\mathrm{i}=$ from; $\mathrm{i}<$ tokens.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ result $+=$ tokens[i][1]; $\mathrm{n} \quad\} \backslash \mathrm{n}$ tokens.splice(from, tokens.length - from); $\ln$ return result; $\backslash n\} \backslash n \backslash n$ colon(tokens) $\{\backslash \mathrm{n}$ let brackets $=0 ;$ ln let token, type, prev; $\backslash n \quad$ for $($ let $\mathrm{i}=0 ; \mathrm{i}<$ tokens.length; $\mathrm{i}++)\{\backslash \mathrm{n} \quad$ token $=$ tokens $[\mathrm{i}] ; \ln \quad$ type $=$ token $[0] ; \backslash \ln \backslash n \quad$ if (type $===$ '(') $\{\backslash \mathrm{n} \quad$ brackets $+=1 ;$ ln $\}$ else if $\left(\right.$ type $\left.====^{\prime}\right)$ ') $\{$ ln brackets $-=1$; $\mathrm{n} \quad\}$ else if (brackets $===0$ $\& \&$ type $===$ ' $:$ ') $\{\backslash n \quad$ if $(!$ prev $)\{\backslash n \quad$ this.doubleColon(token); $\backslash n \quad\}$ else if (prev[0] === 'word' \& \& $\operatorname{prev}[1]===$ 'progid') $\{\backslash n \quad$ continue; $\backslash n \quad\}$ else $\{\backslash n \quad$ return $\mathrm{i} ; \mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ prev $=$ token; $\backslash n \quad\} \backslash n$ return false; $\ln \} \backslash n \backslash n / /$ Errors $\backslash n \backslash n ~ u n c l o s e d B r a c k e t(b r a c k e t) ~\{\backslash n ~ t h r o w ~ t h i s . i n p u t . e r r o r(' U n c l o s e d ~ b r a c k e t ', ~$ bracket[2], bracket[3]); \n \}\n\n unknownWord(start) \{\n const token = this.tokens[start]; $\ln$ throw this.input.error('Unknown word', token[2], token[3]); \n \}\n\n unexpectedClose(token) \{\n throw this.input.error('Unexpected \}', token[2], token[3]); \n $\} \backslash n \backslash n$ unclosedBlock() \{ $\ln$ const pos $=$ this.current.source.start; $\backslash n$ throw this.input.error('Unclosed block', pos.line, pos.column); nn$\} \backslash n \backslash n$ doubleColon(token) $\{\backslash \mathrm{n}$ throw this.input.error('Double colon', token[2], token[3]); n \} $\}$ n $\backslash n$ unnamedAtrule(node, token) $\{\backslash n \quad$ throw this.input.error('At-rule without name', token[2], token[3]); n n $\} \backslash n \backslash n$ precheckMissedSemicolon(tokens) \{\n // Hook for Safe Parserln tokens; \n \}\n\n checkMissedSemicolon(tokens) $\{\backslash n \quad$ const colon $=$ this.colon(tokens); $\ln$ if (colon $===$ false) return; $\backslash n \backslash n$ let founded $=0 ;$ ln let token; $\backslash n \quad$ for (let $\mathrm{j}=$ colon $-1 ; \mathrm{j}>=0 ; \mathrm{j}--$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens $[j] ;$ n $\quad$ if (token $[0]!==$ 'space') $\{\backslash \mathrm{n} \quad$ founded $+=1 ; \ln \quad$ if (founded $===2$ ) break; $\ln \quad\} \backslash n \quad\} \backslash n \quad$ throw this.input.error('Missed semicolon', token[2], token[3]); \n \}\n\}\n","// @flow\nimport Parser from './parser'; $\ln$ nimport Input from

 const parser = new Parser(input); In try $\{\backslash n \quad$ parser.tokenize ()$;$ nn parser.loop(); \n $\}$ catch (e) $\{\backslash n \quad$ if (e.name $===$ 'CssSyntaxError' \&\& opts \&\& opts.from) \{\n if ( $\Lambda \backslash$.scss\$/i.test(opts.from)) \{ $\backslash \mathrm{n} \quad$ e.message $+=$ ln $\quad$ ' $\backslash n$ You tried to parse SCSS with ' $+\backslash n \quad$ 'the standard CSS parser; ' $+\backslash n \quad$ 'try again with the postcss-scss parser'; ln $\}$ else if ( $\Lambda \backslash$. less $\$ /$ i.test(opts.from)) $\{\backslash n \quad$ e.message $+=\backslash n \quad$ ' $\backslash n$ You tried to parse Less with ' $+\backslash n \quad$ 'the standard CSS parser; ' $+\backslash n \quad$ 'try again with the postcss-less parser'; $\backslash n \quad\} \backslash n \quad\} \backslash n$ throw e; $\ln \} \backslash n \backslash n$ return parser.root; $\backslash n\} \backslash n ", " / /$ @flow\nimport parse from './parse'; $n$ nimport Root from './root'; $\ln$ nimport Rule from './rule'; \nimport AtRule from './at-rule'; \nimport Declaration from './declaration'; nimport warnOnce from './warnonce'; \nimport Comment from './comment'; \nimport Node from './node'; In\nfunction cleanSource(nodes) \{\n return
 * @ callback childCondition\n * @ param \{Node\} node - container child\n * @param \{number\} index - child index $\backslash \mathrm{n} * @$ param $\{$ Node[]\} nodes - all container children $\backslash \mathrm{n} * @$ return $\{$ boolean $\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback childIteratorln * @ param \{Node\} node - container child\n * @ param \{number\} index - child index\n * @return \{false|undefined \} returning `false` will break iteration\n */n\n/**\n*The \{ @link Root \}, \{ @link AtRule \}, and \{@link Rule\} container nodes $\backslash n$ * inherit some common methods to help work with their children. $\mathrm{ln} * \backslash \mathrm{n}$ * Note that all containers can store any content. If you write a rule insideln * a rule, PostCSS will parse it. $\mathrm{ln} * \backslash \mathrm{n}$ * @extends Node\n * @abstract\n */nclass Container extends Node \{ $\ln$ push(child) $\{\backslash n \quad$ child.parent $=$ this; $\backslash n$ this.nodes.push(child); $\ln$ return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Iterates through the container's immediate children, ln * calling `callback` for each child.\n *\n * Returning `false` in the callback will break iteration.\n *\n * This method only iterates through the container's immediate children.ln * If you need to recursively iterate through all the container's descendant\n * nodes, use \{@link Container\#walk\}.In *\n * Unlike the for `\{\}`-cycle or `Array\#forEach` this iterator is safeln * if you are mutating the array of child nodes during iteration.\n * PostCSS will adjust the current index to match the mutations.\n $*$ n $*$ @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined \} returns `false` if iteration was brokeln *\n * @example\n * const root = postcss.parse('a \{ color: black; z-index: 1 \}'); \n * const rule = root.first; $\ln * \backslash n *$ for ( let decl of rule.nodes ) \{\n * decl.cloneBefore( $\{$ prop: '-webkit-' + decl.prop \}); n * // Cycle will be infinite, because cloneBefore moves the current nodeln * // to the next index $\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ rule.each $(\mathrm{decl}=>\{\mathrm{n} *$
decl.cloneBefore( $\{$ prop: '-webkit-' + decl.prop \}); \n * // Will be executed only for color and z-index\n * \}); $\ln$
 this.lastEach $+=1 ;$ nn const id $=$ this.lastEach; $\ln$ this.indexes[id] $=0 ; \ln \backslash n \quad$ if (!this.nodes) return undefined; $\ln \backslash n$ let index, result; ln while (this.indexes[id] < this.nodes.length) $\{\backslash \mathrm{n} \quad$ index $=$ this.indexes[id]; n result $=$ callback(this.nodes[index], index); $\ln \quad$ if (result $===$ false) break; $\ln \backslash n \quad$ this.indexes[id] $+=1 ;$ ln $\quad \backslash \backslash n \backslash n \quad$ delete this.indexes[id]; $\backslash n \backslash n \quad$ return result; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Traverses the container's descendant nodes, calling callbackln * for each node. $\ln$ *\n * Like container.each(), this method is safe to useln *if you are mutating arrays during iteration.\n * n * If you only need to iterate through the container’s immediate children, ln * use \{ @link Container\#each \}. In *\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @ return \{false|undefined \} returns `false` if iteration was broke\n * n * @exampleln * root.walk(node => \{\n * // Traverses all descendant nodes. $\backslash \mathrm{n} *\}$ ); n */n walk(callback) $\{\backslash \mathrm{n}$ return this.each ((child, i) => \{ln let result $=$ callback(child, i); $\mathrm{n} \quad$ if (result $!==$ false \&\& child.walk) $\{\backslash \mathrm{n} \quad$ result $=$ child.walk(callback); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad$ return result; $\backslash n \quad\}) ;$ ln $\} \backslash n \backslash n / * * \backslash n * T r a v e r s e s ~ t h e ~ c o n t a i n e r ' s ~ d e s c e n d a n t ~ n o d e s, ~ c a l l i n g ~ c a l l b a c k \backslash n ~ * ~ f o r ~ e a c h ~$ declaration node. $\backslash \mathrm{n} * \mathrm{n}$ * If you pass a filter, iteration will only happen over declarationsln * with matching properties.\n $*$ n $*$ Like $\{@$ link Container\#each $\}$, this method is safeln $*$ to use if you are mutating arrays during iteration.\n *\n * @ param \{string|RegExp\} [prop] - string or regular expression\n * filter declarations by property name\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns `false` if iteration was brokeln *\n * @exampleln * root.walkDecls(decl => $\{\backslash \mathrm{n} *$ checkPropertySupport(decl.prop); $\mathrm{n} *\}$ ); $\mathrm{n} * * \mathrm{n} *$ root.walkDecls('border-radius', decl $=>\{\backslash \mathrm{n} *$ decl.remove ()$;$ n * $\}$ ); n * n * root.walkDecls(/^background/, decl $=>\{\backslash \mathrm{n} *$ decl.value $=$ takeFirstColorFromGradient(decl.value); \n * \}); \n */n walkDecls(prop, callback) \{\n if (!callback) \{\n callback $=$ prop; $\backslash \mathrm{n} \quad$ return this.walk $(($ child, i$) \Rightarrow\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'decl') \{\n return callback(child,
 $===$ 'decl' \&\& prop.test(child.prop)) \{\n return callback(child, i); $\mathrm{n} \quad\} \backslash n \quad\}$ ); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return this.walk ((child, i) => \{ $\backslash n \quad$ if (child.type $===$ 'decl' $\& \&$ child.prop $===$ prop) $\{\backslash n \quad$ return callback(child, i$) ; \ln$
$\jmath \backslash \mathrm{n} \quad\}) ; \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Traverses the container's descendant nodes, calling callback\n $*$ for each rule node. $\backslash \mathrm{n}$ *\n * If you pass a filter, iteration will only happen over rules $\backslash n *$ with matching selectors. $\ln * \backslash n *$ Like \{@link Container\#each \}, this method is safeln * to use if you are mutating arrays during iteration. $\ln * \backslash n *$ @ param \{string|RegExp\} [selector] - string or regular expression\n * to filter rules by selector\n * @ param \{childIterator\} callback - iterator receives each node and index\n * n * @return \{false|undefined \} returns `false` if iteration was broke\n *\n * @exampleln * const selectors = []; \n * root.walkRules(rule => \{\n * selectors.push(rule.selector); \n * \}); \n * console.log(`Your CSS uses \(\$\) \{selectors.length \} selectors \({ }^{`}\); $\backslash \mathrm{n} * / \mathrm{n}$ walkRules(selector, callback) $\{\backslash \mathrm{n}$ if (!callback) $\{\backslash \mathrm{n} \quad$ callback $=$ selector; $\backslash n \backslash n \quad$ return this.walk ((child, i) $=>\{\backslash n \quad$ if (child.type $===$ 'rule') \{ $\backslash n \quad$ return callback(child, $i) ; \backslash n$ $\} \backslash \mathrm{n} \quad\}) ; \ln \quad\}$ else if (selector instanceof RegExp) $\{\backslash \mathrm{n} \quad$ return this.walk ((child, i) $=>\{$ nn if (child.type $===$ 'rule' \&\& selector.test(child.selector)) \{\n return callback(child, i); \n $\quad\} \backslash n \quad\}) ;$ nn $\}$ else $\{\backslash n \quad$ return this.walk $(($ child, i$)=>\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'rule' $\& \&$ child.selector $===$ selector) \{ $\backslash \mathrm{n} \quad$ return
 callback\n * for each at-rule node. $\ln$ *\n * If you pass a filter, iteration will only happen over at-rules $\backslash n$ * that have matching names.\n *$\backslash \mathrm{n} *$ Like $\{@$ link Container\#each $\}$, this method is safeln $*$ to use if you are mutating

to filter at-rules by nameln * @ param \{childIterator\} callback - iterator receives each node and index\n *\n
* @ return \{false|undefined \} returns `false` if iteration was brokeln *\n * @exampleln * root.walkAtRules(rule $\Rightarrow\{\backslash \mathrm{n} *$ if (isOld(rule.name) ) rule.remove(); $\ln *\}) ;$ n $*$ n $*$ let first $=$ false; $\backslash n *$ root.walkAtRules('charset', rule $=>\{\backslash \mathrm{n} * \operatorname{if}(!$ first $)\{\backslash \mathrm{n} * \quad$ first $=$ true $; \mathrm{n} *\}$ else $\{\backslash \mathrm{n} * \quad$ rule.remove ()$; \ln *\} \backslash \mathrm{n} *\}) ; \ln * / \mathrm{n}$ walkAtRules(name, callback) \{\n if (!callback) \{\n callback = name; $\backslash \mathrm{n} \quad$ return this.walk ((child, i) => \{ $\backslash \mathrm{n}$ if (child.type $===$ 'atrule') $\{\backslash n \quad$ return callback(child, i$) ; \ln \quad\} \backslash \mathrm{n} \quad\}$ ); $\mathrm{n} \quad\}$ else if (name instanceof RegExp) $\{\backslash n \quad$ return this.walk $(($ child, i$)=>\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'atrule' \&\& name.test(child.name)) $\{\backslash \mathrm{n} \quad$ return
callback(child, i); $\ln \quad\} \backslash n \quad\}) ;$ n $\quad\}$ else $\left\{\backslash n \quad\right.$ return this.walk $\left((\operatorname{child}, \mathrm{i})=>\left\{\begin{array}{l}\text { n } \quad \text { if (child.type }===\text { 'atrule' }\end{array}\right.\right.$
 container's descendant nodes, calling callback\n * for each comment node.\n * n * Like \{ @link Container\#each \}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @ param \{childIterator\} callback - iterator receives each node and index\n * n * @return \{false|undefined\} returns `false` if iteration was broke\n *\n * @example\n * root.walkComments(comment => \{\n * comment.remove(); n * $\}) ;$ nn $* / n$ walkComments(callback) $\{\backslash \mathrm{n}$ return this.walk ((child, i) $=>\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'comment') $\{\backslash \mathrm{n}$ return callback(child, i); \n $\quad \backslash \backslash n \quad\}) ; \ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Inserts new nodes to the start of the container. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @ param $\{\ldots$ (Node|object|string|Node[]) \} children - new nodes $\backslash \mathrm{n} *$ |n $*$ @ return $\{$ Node $\}$ this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl(\{ prop: 'color', value: 'black' \}); \n * const decl2 = postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.append(decl1, decl2); \n *\n * root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // ruleln * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // commentln *\n * root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1 '); $\ln$ */nn append(...children) \{ $\backslash n \quad$ children.forEach(child $=>$ \{ $\backslash n \quad$ const nodes $=$ this.normalize(child, this.last); n nodes.forEach(node => this.nodes.push(node)); \n $\}$ ); \n return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Inserts new nodes to the end of the container. $\ln * \backslash n$ * @ param \{...(Node|object|string|Node[])\} children - new nodes\n *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl(\{ prop: 'color', value: 'black' \}); \n * const decl2 = postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.prepend(decl1, decl2); $\ln$ *\n * root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-ruleln * root.append(\{ selector: 'a' \}); // ruleln * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // comment\n * $\ln *$ root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1 '); $\mathrm{ln} * / \mathrm{n}$ prepend(...children) \{ $\backslash n \quad$ children $=$ children.reverse ()$;$ n $\quad$ children.forEach (child $=>\{\backslash n \quad$ const nodes $=$ this.normalize (child, this.first, 'prepend').reverse(); $\mathrm{ln} \quad$ nodes.forEach(node $=>$ this.nodes.unshift(node)); $\mathrm{n} \quad$ for (const id in this.indexes) $\{\backslash \mathrm{n} \quad$ this.indexes[id] = this.indexes[id] + nodes.length; $\ln \quad\} \backslash n \quad\}$ ); n return this; $\ln \} \backslash n \backslash n$ cleanRaws(keepBetween) \{\n super.cleanRaws(keepBetween); In if (this.nodes) \{ $\backslash \mathrm{n}$ this.nodes.forEach(node => node.cleanRaws(keepBetween)); \n $\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n *$ Insert new node before old node within the container. $\backslash n$ *In * @ param \{Node|number\} exist - child or child’s index.\n * @param \{Node|object|string|Node[]\} add - new node\n *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl, decl.clone ( $\{$ prop: '-webkit-' + decl.prop \})); In */n insertBefore(exist, add) \{\n exist = this.index (exist); $\ln \backslash n$ const type = exist === 0 ? 'prepend' : false; $\ln$ const nodes = this.normalize(add, this.nodes[exist], type).reverse(); In nodes.forEach(node $=>$ this.nodes.splice(exist, 0 , node)); $\ln \backslash n$ let index; (n for (const id in this.indexes) $\{\backslash n$ index $=$ this.indexes[id]; $\backslash n \quad$ if (exist $<=$ index) $\{\backslash n \quad$ this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return this; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Insert new node after old node within the container. $\backslash \mathrm{n}$ *\n * @ param \{Node|number\} exist - child or child's index\n * @ param \{Node|object|string|Node[]\} add - new nodeln *\n * @return \{Node\} this node for methods chain $\backslash \mathrm{n} * \wedge \mathrm{n}$ insertAfter(exist, add) $\{\backslash \mathrm{n}$ exist $=$ this.index (exist); $\backslash \mathrm{n} \backslash \mathrm{n}$ const nodes $=$ this.normalize(add, this.nodes[exist]).reverse(); n nodes.forEach(node $=>$ this.nodes.splice(exist $+1,0$,
 this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n$ remove(child) $\{\backslash n \quad$ if (typeof child !== 'undefined') \{\n warnOnce('Container\#remove is deprecated. ' + 'Use Container\#removeChild'); \n this.removeChild(child); \n \} else $\{\backslash n \quad$ super.remove (); $\ln \quad\} \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Removes node from the container and cleans the parent properties $\backslash n *$ from the node and its children. $\ \mathrm{n} * \backslash \mathrm{n} * @$ param \{Node|number\} child - child or child's index\n *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * rule.nodes.length $/ /=>5$ n $*$ rule.removeChild(decl); n * rule.nodes.length $/ /=>4 \backslash \mathrm{n}$ * decl.parent $/ /=>$ undefined $\backslash n \quad * / n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index(child); n this.nodes[child].parent $=$ undefined; $\backslash n$ this.nodes.splice (child, 1 ); $\ln \backslash n$ let index; $\backslash n$ for (const id in this.indexes) $\{\backslash \mathrm{n} \quad$ index $=$ this.indexes[id]; $\mathrm{n} \quad$ if (index $>=$ child) $\{\backslash \mathrm{n} \quad$ this.indexes[id] = index -1 ; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash n \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Removes all children from the containerln $*$ and cleans their parent properties. $\ln * \backslash n$
@ return \{Node\} this node for methods chain\n *\n * @example\n * rule.removeAll(); \n * rule.nodes.length $/ /=>0 \backslash n \quad * / n$ removeAll ()$\{\backslash n \quad$ this.nodes.forEach(node $=>($ node.parent $=$ undefined) $) ;$ ln this.nodes $=[] ; \backslash n$ return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} \quad *$ Passes all declaration values within the container that match pattern\n * through callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you are using a custom unit or function\n * and need to iterate through all values.\n *\n * @ param $\{$ string $\mid$ RegExp\} pattern - replace patternln * @ param \{object $\}$ opts - options to speed up the search\n * @ param \{string|string[]\} opts.props - an array of property names\n $\quad *$ @param \{string $\}$ opts.fast - string that's used\n * to narrow down values and speed up\n the regexp search $\backslash \mathrm{n}$ * @ param \{function|string\} callback - string to replace pattern\n * or callback that returns a newไn * value.\n * The callback will receiveln * function parameter\n * the same arguments as thoseln * passed to a of `String\#replace . In * \(\ln\) * @return \{Node\} this node for methods chain \(\backslash \mathrm{n}\) * n * @example\n * root.replaceValues ( \(\wedge \backslash \mathrm{d}+\mathrm{rem} /\), \(\{\) fast: 'rem' \(\}\), string \(=>\{\backslash \mathrm{n}\) * return \(15 *\) parseInt(string) + 'px'; \(\mathrm{n} \quad *\}\) ); \(\mathrm{n} \quad * / \mathrm{n}\) replaceValues(pattern, opts, callback) \(\{\backslash \mathrm{n} \quad\) if (!callback) \(\{\backslash \mathrm{n}\) callback \(=\) opts; \(\backslash \mathrm{n} \quad\) opts \(=\{ \} ;\) ln \(\} \backslash \mathrm{n} \backslash \mathrm{n}\) this.walkDecls \((\mathrm{decl}=>\{\backslash \mathrm{n} \quad\) if (opts.props \& \& opts.props.indexOf(decl.prop) \(===-1\) ) return; \(\ln \quad\) if (opts.fast \(\& \&\) decl.value.indexOf(opts.fast) \(===-1\) ) return; \(\backslash n \backslash n\) decl.value \(=\) decl.value.replace (pattern, callback); \(\ln \quad\}\) ); \(\ln \backslash n \quad\) return this; \(\backslash n\} \backslash n \backslash n / * * \backslash n *\) Returns \({ }^{\text {` true }}\) if
 iterator returns true or false.\n *\n * @ return \{boolean \} is every child pass condition\n * n * @example\n * const noPrefixes $=$ rule.every $\left(\mathrm{i}=>\right.$ i.prop[0] ! $==^{\prime}-$ '); \n */nn every(condition) $\{\backslash n$ return this.nodes.every(condition); $\ln \zeta \backslash n \backslash n / * * \backslash n *$ Returns `true` if callback returns `true` for (at least) oneln * of the container's children. $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ param \{childCondition\} condition - iterator returns true or false. $\mathrm{ln} * \ln *$ @return \{boolean\} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some (i => i.prop[0] === '-'); $\ln * / n$ some (condition) $\{\backslash n \quad$ return this.nodes.some (condition); $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a `child’s index within the \(\{@ \operatorname{link}\) Container\#nodes \(\}\) array. In * n * @ param \{Node\} child - child of the current container. \(\backslash \mathrm{n}\) *\n * @return \{number\} child index\n *\n * @exampleln *rule.index(rule.nodes[2] ) //=> 2\n \(* \wedge \mathrm{n}\) index(child) \(\{\backslash \mathrm{n} \quad\) if (typeof child \(===\) 'number') \(\{\backslash \mathrm{n} \quad\) return child; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) return  @exampleln * rule.first \(==\) rules.nodes[0]; \(\mathrm{ln} * / n\) get first() \(\{\backslash \mathrm{n}\) if (!this.nodes) return undefined; \(\backslash \mathrm{n}\) return this.nodes \([0] ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) The container's last child. \(\backslash \mathrm{n} * \backslash \mathrm{n} * @ \operatorname{type}\{\) Node \(\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) @exampleln * rule.last \(==\) rule.nodes[rule.nodes.length -1\(] ;\) n \(*\) nn get last ()\(\{\) ln if (!this.nodes) return undefined; \(\backslash n\) return this.nodes[this.nodes.length-1];\n \}\n\n normalize(nodes, sample) \{\n if (typeof nodes \(===\) 'string') \(\{\backslash \mathrm{n} \quad\) nodes \(=\) cleanSource(parse(nodes).nodes); \(\mathrm{ln} \quad\}\) else if (!Array.isArray(nodes)) \{ \(\backslash \mathrm{n} \quad\) if (nodes.type \(===\) 'root') \(\{\backslash \mathrm{n}\) nodes \(=\) nodes.nodes; \(\backslash n \quad\}\) else if (nodes.type) \(\{\backslash n \quad\) nodes \(=[\) nodes \(] ;\) ln \(\}\) else if (nodes.prop) \(\{\backslash n \quad\) if (typeof nodes.value \(===\) 'undefined') \{ \(\backslash \mathrm{n} \quad\) throw new Error('Value field is missed in node creation'); \(\mathrm{ln} \quad\}\) else if (typeof nodes.value !== 'string') \(\{\backslash n \quad\) nodes.value \(=\) String(nodes.value); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\) nodes \(=[\) new Declaration(nodes) \(] ;\) ln \(\}\) else if (nodes.selector) \(\{\backslash n \quad\) nodes \(=[\) new Rule(nodes) \(] ;\) ln \(\}\) else if (nodes.name) \(\{\backslash n \quad\) nodes \(=[\) new AtRule(nodes) \(] ;\) ln \(\}\) else if (nodes.text) \(\{\backslash n \quad\) nodes \(=[\) new Comment(nodes) \(] ;\) ln \(\}\) else \(\{\backslash n \quad\) throw new Error('Unknown node type in node creation'); \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) const processed \(=\) nodes.map( \(\mathrm{i}=>\{\backslash \mathrm{n} \quad\) if (typeof i.raws \(===\) 'undefined') \(\mathrm{i}=\) this.rebuild(i); \(\ln \backslash \mathrm{n} \quad\) if (i.parent) \(i=i . c l o n e() ;\) ln \(\quad\) if (typeof i.raws.before \(===\) 'undefined') \(\{\backslash \mathrm{n} \quad\) if (sample \&\& typeof sample.raws.before !== 'undefined') \(\{\backslash \mathrm{n}\)  return processed; \(\backslash n\} \backslash n \backslash n\) rebuild(node, parent) \(\{\backslash n \quad\) let fix; \(\backslash n \quad\) if (node.type \(===\) 'root') \(\{\backslash n \quad\) fix \(=\) new \(\operatorname{Root}() ; \backslash n\) \(\}\) else if (node.type \(===\) 'atrule') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new \(\operatorname{AtRule}(\) ); \(\mathrm{ln} \quad\}\) else if (node.type \(===\) 'rule') \{ \(\backslash \mathrm{n} \quad\) fix \(=\) new Rule(); \n \(\}\) else if (node.type \(===\) 'decl') \{ \(\backslash \mathrm{n} \quad\) fix \(=\) new Declaration(); \(\mathrm{n} \quad\}\) else if (node.type \(===\) 'comment') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new Comment ()\(;\) ln \(\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) for (const i in node) \(\{\backslash \mathrm{n} \quad\) if ( \(\mathrm{i}===\) 'nodes') \(\{\backslash \mathrm{n} \quad\) fix.nodes \(=\) node.nodes.map( \(\mathrm{j}=>\) this.rebuild \((\mathrm{j}\), fix \()\) ); \(\ln \quad\}\) else if ( \(\mathrm{i}===\) 'parent' \& \& parent) \(\{\backslash \mathrm{n} \quad\) fix.parent \(=\) parent; ln \(\}\) else if (node.hasOwnProperty(i)) \{\n fix[i] = node[i]; \n \(\} \backslash n \quad\} \backslash n \backslash n \quad\) return fix; \(\ln \} \backslash n \backslash n\) eachInside(callback) \{ \(\mathrm{n} \quad\) warnOnce('Container\#eachInside is deprecated. ' + 'Use Container\#walk instead.'); ln return this.walk(callback); \(\ln \} \backslash n \backslash n\) eachDecl(prop, callback) \(\{\backslash n \quad\) warnOnce('Container\#eachDecl is deprecated. ' + 'Use Container\#walkDecls instead.'); \(\ln\) return this.walkDecls(prop, callback); n \} \(\}\) n \(\backslash n\) eachRule(selector, callback) \(\{\backslash n\) warnOnce('Container\#eachRule is deprecated. ' + 'Use Container\#walkRules instead.'); In return this.walkRules(selector, callback); \(\ln \} \backslash n \backslash n\) eachAtRule(name, callback) \(\{\backslash n \quad\) warnOnce('Container\#eachAtRule is deprecated. ' + 'Use Container\#walkAtRules instead.'); n return this.walkAtRules(name, callback); \(\ln \} \backslash n \backslash n\) eachComment(callback) \{\n warnOnce('Container\#eachComment is deprecated. ' + 'Use Container\#walkComments instead.'); \n return this.walkComments(callback); \(\ln \} \backslash n \backslash n\) get semicolon() \(\{\backslash n\) warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); \(\ln\) return this.raws.semicolon; \(\backslash n \quad\} \backslash n \backslash n\) set semicolon(val) \{\n warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); In this.raws.semicolon = val; \(\ln \} \backslash n \backslash n\) get after() \{\n warnOnce('Node\#after is deprecated. Use Node\#raws.after'); \(\ln\) return this.raws.after; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) set after(val) \{\n warnOnce('Node\#after is deprecated. Use Node\#raws.after'); \(\ln\)  containing the container's children\n *\n * @exampleln * const root = postcss.parse('a \{ color: black \}'); \n * root.nodes.length //=> \(1 \backslash n *\) root.nodes[0].selector \(/ /=>\) 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n * \(\ n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ C o n t a i n e r ; ~ \ n ", " / / ~ @ f l o w \backslash n i m p o r t ~ C o n t a i n e r ~ f r o m ~ ' . / c o n t a i n e r ' ; \ n i m p o r t ~ w a r n O n c e ~ f r o m ~\) './warn-once'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Represents an at-rule. \(\ln *\) n * If it's followed in the CSS by a \{ \} block, this node will haveln * a nodes property representing its children. \(\backslash \mathrm{n} * \backslash \mathrm{n} * @\) extends Containerln \(* \backslash \mathrm{n} * @\) exampleln \(*\) const root \(=\) postcss.parse('@charset \"UTF-8\"; @ media print \{\}');\n *\n * const charset = root.first; ln * charset.type \(/ /=>\) 'atrule'ln * charset.nodes //=> undefined\n *\n * const media = root.last; \(\backslash \mathrm{n}\) * media.nodes \(/ /=>\) []\n */nnclass AtRule extends Container \(\{\backslash n\) constructor(defaults) \(\{\backslash n \quad\) super(defaults); \(\backslash n \quad\) this.type \(=\) 'atrule'; \(\backslash n\} \backslash n \backslash n\) append (...children) \{\n if (!this.nodes) this.nodes \(=[] ; \backslash n \quad\) return super.append(...children); \(\ln \} \backslash n \backslash n\) prepend(...children) \{\n if (!this.nodes) this.nodes \(=[] ; \backslash n \quad\) return super.prepend(...children); \(\ln \} \backslash \backslash \mathrm{n} \backslash \mathrm{n}\) get afterName() \{ \(\backslash \mathrm{n}\) warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); ln return this.raws.afterName; \(\ln \} \backslash n \backslash n\) set afterName(val) \{\n warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); \n this.raws.afterName = val; \n \}\n\n get _params() \{\n warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); \(\ln\) return this.raws.params; \(\ln \} \backslash n \backslash n\) set _params(val) \{\n warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); \(\ln\) this.raws.params \(=\) val; \(\backslash n \quad\} \backslash n \backslash n / * * \backslash n\) * @memberof AtRule\#n * @ member \{string \} name - the at-rule’s name immediately follows the `@`n *\n * @example\n * const root = postcss.parse(' @ media print \(\}\) '); \n * media.name //=> 'media'\n * const media \(=\) root.first; \(\mathrm{ln} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof AtRule\#\n * @ member \{string\} params - the at-rule's parameters, the values \(\backslash \mathrm{n} * \quad\) that follow the at-rule's name but precedeln * any \{\} block\n *\n * @example\n * const root = postcss.parse(' @ media print, screen \(\}\) '); n * const media = root.first; \(\ln *\) media.params //=> 'print, screen'\n */n\n /**\n * @ memberof AtRule\#n * @ member \{object \} raws Information to generate byte-to-byte equal\n * node string as it was in the origin input. \(\ln *\) nn * Every parser saves its own properties, In * but the default CSS parser uses: \(\mathrm{ln} * \backslash \mathrm{n} * *\) 'before`: the space symbols
 symbols after the last child of the nodeln * to the end of the node.ln ** 'between`: the symbols between the property and value\n * for declarations, selector and `\{`for rules, or last parameterln * and`\{`for at-rules. nn \(*\) *`semicolon`: contains true if the last child has\n * an (optional) semicolon.\n \(* *\) `afterName`: the space between the at-rule name and its parameters. \(\mathrm{ln} * \mathrm{n} *\) PostCSS cleans at-rule parameters from comments and extra spaces, \(\ln\) * but it stores origin content in raws properties. ln * As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse(' @medial\nprint \(\{\backslash \mathrm{n}\}\) ') \(\backslash \mathrm{n} *\) root.first.first.raws //=> \{ before: ' ', \n * // between: ' ', \(\mathrm{ln} *\)  Contains helpers for safely splitting lists of CSS values, ln * preserving parentheses and quotes. \(\mathrm{In} *\) \n \(*\) @exampleln * const list = postcss.list; \(\backslash \mathrm{n} * \backslash \mathrm{n} * @\) namespace listln \(* /\) nconst list \(=\{\backslash \mathrm{n}\) split(string, separators, last) \(\{\backslash \mathrm{n}\) const array \(=[] ; \ln\) let current \(=" ; \ln\) let split \(=\) false; \(\ln \backslash n \quad\) let func \(=0 ;\) ln let quote \(=\) false; \(\ln\) let escape \(=\) false; \(\ln \backslash n\) for (let \(\mathrm{i}=0 ; \mathrm{i}<\) string.length; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) const letter \(=\) string \([\mathrm{i}] ; \ln \backslash \mathrm{n} \quad\) if (quote) \(\{\backslash \mathrm{n} \quad\) if (escape) \(\{\backslash \mathrm{n}\) escape \(=\) false; \(\backslash n \quad\}\) else if (letter \(===\) ' \(\backslash \backslash \backslash 1\) ') \(\{\backslash n \quad\) escape \(=\) true; \(\backslash n \quad\}\) else if (letter \(===\) quote) \(\{\backslash \mathrm{n}\)  '(') \(\{\backslash \mathrm{n} \quad\) func \(+=1 ; \mathrm{n} \quad\}\) else if (letter \(\left.====^{\prime}\right)\) ') \(\{\backslash \mathrm{n} \quad\) if (func \(>0\) ) func \(-=1\); \(\mathrm{ln} \quad\}\) else if (func \(==0\) ) \(\{\backslash \mathrm{n}\) if (separators.indexOf(letter) !==-1) split = true; \(\ln \quad\} \backslash n \backslash n \quad\) if (split) \(\{\backslash n \quad\) if (current \(!==\) ") array.push(current.trim() \() ;\) nn current \(=" ; \ln \quad\) split \(=\) false; \(\ln \quad\}\) else \(\{\backslash n \quad\) current \(+=\) letter; \(\backslash n \quad\} \backslash n\) \(\} \backslash n \backslash n \quad\) if (last \(\|\) current !== ") array.push(current.trim()); \(\ln\) return array; \(\ln \}, \ln \backslash n / * * \backslash n *\) Safely splits spaceseparated values (such as those for `background`, In *`border-radius`, and other shorthand properties). \(\ln * \backslash n *\) @ param \{string\} string - space-separated values\n *\n * @return \{string[]\} splitted values\n *\n * @example\n * postcss.list.space('1px calc( \(\left.10 \%+1 \mathrm{px})^{\prime}\right) / /=>\left[{ }^{\prime} 1 \mathrm{px}\right.\) ', 'calc \(\left.(10 \%+1 \mathrm{px})^{\prime}\right] \backslash \mathrm{n} * / \mathrm{n}\) space \((\) string \()\{\backslash \mathrm{n}\) const spaces \(=\) [' ', '\} \backslash n \text { ', ' } \backslash \backslash t ^ { \prime } ] ; \text { ln return list.split(string, spaces); } \operatorname { l n } \} \text { \}, } \operatorname { l n } \backslash n / * * \backslash n * \text { Safely splits comma-separated values (such as } those for `transition-*`\n * and `background`properties). In *\n * @ param \{string\} string - comma-separated  gradient(white, black)')\n * //=> ['black', 'linear-gradient(white, black)']\n */nn comma(string) \{\n const comma \(=\) ',';'\n return list.split(string, [comma], true); \(\ln \}, \ln \} ;\) nn\nexport default list; \(\ln\) ","// @flow\nimport './at-rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; \(\ln\) nimport warnOnce from './warnonce'; \(\ln\) import list from './list'; \(\backslash \ln \backslash n / * * \backslash\) n * Represents a CSS rule: a selector followed by a declaration block. \(\ln * \ln *\) @ extends Containerln *\n * @exampleln * const root = postcss.parse('a\{\}'); \n * const rule = root.first; \(\backslash \mathrm{ln}\) * rule.type \(/ /=>\) 'rule' \(\backslash n\) * rule.toString ()\(/ /=>\) ' \(a\}\) '\n */nclass Rule extends Container \(\{\backslash n\) constructor(defaults) \(\{\backslash \mathrm{n}\) super(defaults); ln this.type \(=\) 'rule'; \(\backslash \mathrm{n}\) if (!this.nodes) this.nodes \(=[] ; \mathrm{nn}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) An array containing the rule's individual selectors. n * Groups of selectors are split at commas. \(\mathrm{ln} * \backslash \mathrm{n} *\) @type \(\{\operatorname{string}[]\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) @ example\n * const root = postcss.parse('a, b \{ \}'); \n * const rule = root.first; \(\backslash \mathrm{n} * \backslash \mathrm{n}\) * rule.selector \(/ /=>\) 'a, \(\mathrm{b}^{\prime} \backslash \mathrm{n}\) * rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong']; ln * rule.selector //=> 'a, strong'ln */nn get selectors() \(\{\backslash \mathrm{n} \quad\) return list.comma(this.selector); ln\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) set selectors(values) \(\{\backslash \mathrm{n}\) const match \(=\) this.selector ? this.selector.match(/,\s*/) : null; \n const sep = match ? match[0] :`,\$\{this.raw('between', 'beforeOpen')\}’; this.selector $=$ values.join(sep); $\ln \} \backslash n \backslash n$ get _selector() $\{\backslash n \quad$ warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); \n return this.raws.selector; $\backslash n\} \backslash n \backslash n$ set _selector(val) \{ $\backslash \mathrm{n}$ warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); $\ln$ this.raws.selector $=$ val; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Rule\#\n * @ member \{string\} selector - the rule's full selector represented\n * as a stringln $* \backslash n *$ @example\n * const root = postcss.parse(' $\mathrm{a}, \mathrm{b}\{ \}$ \}'); n * const rule $=$ root.first; $\backslash \mathrm{n} *$ rule.selector $/ /=>$ 'a, $\mathrm{b}^{\prime} \backslash \mathrm{n}$ * $\ \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Rule\#\n * @member \{object $\}$ raws - Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *\n * Every parser saves its own properties, ln * but the default CSS parser uses:\n * $\ln * *$ 'before`: the space symbols before the node. It also stores \({ }^{*}\) ` $\ln *$ and `. symbols before the declaration (IE hack).\n **`after`: the space symbols after the last child of the nodeln * to the end of the node. \n \(* *\) 'between`: the symbols between the property and valueln $*$ for declarations, selector and `\{` for rules, or last parameterln * and `\{` for at-rules. $\backslash n * *$ `semicolon`: contains true if the last child has $\backslash n$ * an (optional) semicolon. $\backslash \mathrm{n} * \mathrm{n}$ * PostCSS cleans selectors from comments and extra spaces, ln * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value, \n * PostCSS will use the raw value with comments. $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ example\n $*$ const root $=$ postcss.parse('a $\{\backslash \mathrm{n}$ color:black $\backslash \backslash \mathrm{n}\}$ ') \n $*$
 Represents a plugin's warning. It can be created using \{ @link Node\#warn\}. In *\n * @example\n * if ( decl.important ) $\{\backslash \mathrm{n} * \quad$ decl.warn(result, 'Avoid !important', $\{$ word: '!important' \}); \n * $\} \backslash \mathrm{n} * /$ nclass Warning $\{\backslash n$ $/ * * \backslash \mathrm{n} * @ \operatorname{param}\{$ string $\}$ text - warning messageln * @ param \{Object $\}$ [opts] - warning options $\backslash \mathrm{n}$ * @ param \{Node\} opts.node - CSS node that caused the warning\n $*$ @ param \{string \} opts.word - word in CSS source that caused the warning\n * @ param \{number\} opts.index - index in CSS node string that caused\n * the warning $\backslash \mathrm{n}$ * @param $\{$ string $\}$ opts.plugin - name of the plugin that created $\backslash \mathrm{n}$ * this warning. \{@link Result\#warn\} fills\n * this property automatically.\n * n constructor $($ text, opts $=\{ \})\{\backslash \mathrm{n} / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Type to filter warnings from\n *
 nonWarning $=$ result.messages.filter(i $=>$ i.type $!==$ 'warning') $\backslash n \quad * / n \quad$ this.type $=$ 'warning'; $\backslash n \quad / * * \backslash n \quad *$ @ member $\{$ string $\}$ - The warning message.\n $\quad$ \n $*$ @exampleln * warning.text //=> 'Try to avoid !important'\n */nn this.text = text; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (opts.node \&\& opts.node.source) $\{\backslash \mathrm{n}$ const pos = opts.node.positionBy(opts); \n $/ * * \backslash \mathrm{n} \quad *$ @member \{number\} - Line in the input fileln * with this warning's source\n *\n * @example\n * warning.line //=> 5\n $\quad * / n \quad$ this.line $=$ pos.line; $\backslash n$ $/ * * \backslash \mathrm{n} \quad *$ @member \{number\} - Column in the input file\n $\quad * \quad$ with this warning's source. $\backslash \mathrm{n} \quad *$ nn * @example\n * warning.column //=> 6\n */n this.column = pos.column; \n $\} \backslash n \backslash n \quad$ for (const opt in opts) this[opt] = opts[opt]; $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns a warning position and message. $\backslash \mathrm{n}$ *\n * @example\n * warning.toString ()$/ /=>$ 'postcss-lint:a.css:10:14: Avoid !important'ln *\n * @ return \{string\} warning position and messageln */nn toString() \{\n if (this.node) $\{\backslash n \quad$ return this.node.error(this.text, $\{\backslash n \quad$ plugin: this.plugin, $\backslash n$ index: this.index, $\ln \quad$ word: this.word, $\backslash n \quad$ \}).message; $\ln \quad\}$ else if (this.plugin) $\{\backslash \mathrm{n} \quad$ return $` \$$ \{this.plugin $\}:$ $\$\{$ this.text $\} ;$ 'ln $\}$ else $\{\backslash n \quad$ return this.text; $\backslash n \quad\} \backslash n\} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f$ Warning\#\n * @ member \{string\} plugin - The name of the plugin that createdln * it will fill this property automatically.\n * this warning. When you call $\{@$ link Node\#warn $\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ @example\n * warning.plugin //=> 'postcss-important'\n */n\n/**\n * @memberof Warning\#\n * @ member \{Node\} node - Contains the CSS node that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n
 Messageln * @ property \{string \} type - message typeln * @ property \{string\} plugin - source PostCSS plugin nameln * $\backslash n \backslash n / * * \backslash n *$ Provides the result of the PostCSS transformations. $\ n *$ nn * A Result instance is returned by \{ @link LazyResult\#then \}\n * or \{ @link Root\#toResult \} methods.\n *\n * @exampleln * postcss([cssnext]).process(css).then(function (result) $\{\backslash \mathrm{n} *$ console. $\log ($ result.css); $\mathrm{ln} *\}) ;$ n $* \backslash \mathrm{n} * @ \operatorname{example\backslash n} *$ var result $2=$ postcss.parse(css).toResult(); \n */nclass Result $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ param \{Processor\} processor processor used for this transformation.\n * @ param \{Root\} root - Root node after all transformations. \n * @ param \{processOptions\} opts - options from the $\{@ \operatorname{link}$ Processor\#process $\} \backslash \mathrm{n} *$ or $\{@ l i n k$ Root\#toResult $\} \backslash \mathrm{n} * / \mathrm{n}$ constructor(processor, root, opts) $\{\backslash \mathrm{n} / * * \backslash \mathrm{n}$ * @member $\{$ Processor $\}$ - The Processor instance used\n * for this transformation.\n *\n * @example\n * for ( let plugin of result.processor.plugins) \{\n * if ( plugin.postcssPlugin $===$ 'postcss-bad' ) \{ $\backslash \mathrm{n} *$ throw 'postcss-good is incompatible with postcss-bad'; \n * \}\n * \}); \n */nn this.processor = processor; $\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member \{Message[]\} - Contains messages from plugins\n * (e.g., warnings or custom messages).\n * Each message should have type\n * and plugin properties.ln *in * @example\n *
 detectMinBrowsersByCanIUse(root); $\backslash \mathrm{n}$ * result.messages.push( $\{\backslash \mathrm{n} *$ type: 'min-browser', $\backslash \mathrm{n} \quad *$ plugin: 'postcss-min-browser', $\ln *$ browsers: browsers $\ln * \quad\}) ; \ln \quad * \quad$; $\mathrm{n} \quad *\}) ; \ln \quad * / \mathrm{n}$ this.messages $=[] ; \ln \quad / * * \backslash \mathrm{n} * @$ member $\{\operatorname{Root}\}-\operatorname{Root}$ node after all transformations. $\mathrm{ln} \quad * \ln \quad *$ @example\n * root.toResult().root $=$ root; $\backslash \mathrm{n} \quad * / \mathrm{n} \quad$ this.root $=$ root; $\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ processOptions $\}$ - Options from the $\{@$ link Processor\#process $\} \backslash \mathrm{n} * \quad$ or $\{@ \operatorname{link}$ Root\#toResult $\}$ call $\backslash \mathrm{n}$ * that produced this Result instance. $\mathrm{ln} \quad * \mathrm{n} \quad *$ @example\n $*$ root.toResult(opts).opts $==\mathrm{opts} ;$ ln $* / \mathrm{n}$ this.opts $=$ opts; $\ln \quad / * * \backslash$ n $\quad$ @member $\{$ string $\}$ - A CSS string representing of $\{@ \operatorname{link}$ Result\#root $\} . \ln \quad * \ln \quad *$ @exampleln *postcss.parse('a\{\}').toResult().css //=> \"a\{\}\"\n */n this.css = undefined; $\backslash \mathrm{n} \quad / * * \backslash n \quad *$ @ member \{SourceMapGenerator\} - An instance of `SourceMapGenerator`$\backslash \mathrm{n}$ class from the `source-map` library, $\backslash$ n $*$ representing changes $\backslash \mathrm{n} *$ to the $\{@$ link Result\#root $\}$ instance. $\backslash \mathrm{n}$ *\n $*$ @exampleln $*$ result.map.toJSON() //=> \{ version: 3, file: 'a.css', $\ldots\} \backslash \mathrm{n} \quad * \backslash \mathrm{n}$
* @example\n * if ( result.map ) \{ n * fs.writeFileSync(result.opts.to + '.map', result.map.toString()); $\mathrm{n} \quad *$
 $*$ result + " === result.css\n *\n * @return \{string \} string representing of $\{@ \operatorname{link}$ Result\#root $\} \backslash \mathrm{n} * / \mathrm{n}$ toString () \{\n return this.css; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Creates an instance of $\{@$ link Warning $\}$ and adds itln * to \{ @link Result\#messages \}.ln *\n * @param \{string\} text - warning messageln * @ param \{Object $\}$ [opts]
warning options $\backslash$ n @ param \{Node\} opts.node - CSS node that caused the warning $\backslash \mathrm{n}$ * @ param \{string \} opts.word - word in CSS source that caused the warning $\backslash n *$ param $\{$ number\} opts.index - index in CSS node string that caused\n $*$ the warning $\backslash \mathrm{n} *$ @ param \{string $\}$ opts.plugin - name of the plugin that created $\backslash n$ this warning. $\{@ \operatorname{link}$ Result\#warn\} fills $\backslash n$ * this property automatically.\n * n * @return $\{$ Warning $\}$ created warning $\backslash \mathrm{n} * \wedge \mathrm{n}$ warn(text, opts $=\{ \}$ ) $\{\mathrm{n} \quad$ if (!opts.plugin) $\{\backslash \mathrm{n} \quad$ if (this.lastPlugin \&\& this.lastPlugin.postcssPlugin) $\{\backslash \mathrm{n} \quad$ opts.plugin $=$ this.lastPlugin.postcssPlugin; n $\} \backslash n \quad\} \backslash n \backslash n \quad$ const warning $=$ new $W$ arning(text, opts); $\backslash n \quad$ this.messages.push(warning); $\ln \backslash n \quad$ return warning; $\backslash n$ $\} \backslash n \backslash n / * * \backslash n *$ Returns warnings from plugins. Filters \{@link Warning \} instances\n * from \{@link
Result\#messages $\}. \backslash n$ *\n * @exampleln * result.warnings().forEach(warn => \{\n * console.warn(warn.toString()); \n * \}); \n *\n * @ return \{Warning[]\} warnings from plugins $\ln * \wedge n$ warnings() \{\n return this.messages.filter(i => i.type === 'warning'); \n \}\n\n /**\n * An alias for the \{ @link Result\#css\} property.\n * Use it with syntaxes that generate non-CSS output.\n * @type \{string $\} \backslash \mathrm{n} *$ n $*$ @example\n *
 @flow\nimport stringify from './stringify'; nimport warnOnce from './warn-once'; nimport Result from
 obj.then $===$ 'function'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback onFulfilled $\backslash \mathrm{n} * @ \operatorname{param}\{$ Result \} resulthn */nn\n/**\n*@callback onRejected\n * @param \{Error\} errorln */n\n/**\n * A Promise proxy for the result of PostCSS transformations. \n
 postcss([cssnext]).process(css); $\ln * \wedge$ nclass LazyResult $\{\backslash n$ constructor(processor, css, opts) $\{\backslash \mathrm{n}$ this.stringified $=$ false; $\backslash n$ this.processed $=$ false; $\backslash n \backslash n$ let root; $\backslash n \quad$ if (typeof css $===$ 'object' \& \& css.type $===$ 'root') $\{\backslash n \quad$ root $=$ css; $\mathrm{ln} \quad\}$ else if (css instanceof LazyResult $\|$ css instanceof Result) $\{\backslash n \quad$ root $=$ css.root; $\ln \quad$ if (css.map) $\{\backslash n$ if (typeof opts.map $===$ 'undefined') opts.map $=\{ \} ;$ ln $\quad$ if (!opts.map.inline) opts.map.inline $=$ false; ln opts.map.prev = css.map; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ let parser $=$ parse; $\backslash \mathrm{n} \quad$ if (opts.syntax) parser $=$ opts.syntax.parse; $\mathrm{ln} \quad$ if (opts.parser) parser $=$ opts.parser; $\backslash \mathrm{n} \quad$ if (parser.parse) parser $=$ parser.parse; $\ln \backslash n \quad$ try $\{\backslash \mathrm{n} \quad$ root $=\operatorname{parser}(\mathrm{css}$, opts $) ; \mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.error $=$ error; $\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ this.result = new Result(processor, root, opts); \n \}\n\n /**\n * Returns a $\{@ l i n k$ Processor $\}$ instance, which will be usedln * for CSS transformations.\n * @type \{Processor\}\n */n get processor() \{\n return this.result.processor; ln$\} \backslash n \backslash n$
 return this.result.opts; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Processes input CSS through synchronous plugins, converts `Root \(\backslash \mathrm{n} *\) to a CSS string and returns \(\{@\) link Result\#css \(\}\). In *\n * This property will only work with synchronous plugins.ln * If the processor contains any asynchronous plugins \(\backslash n *\) it will throw an error. This is why this method is onlyln * for debug purpose, you should always use \{@link LazyResult\#then \}.\n *\n * @type \{string \(\} \backslash \mathrm{n} *\) @ see Result\#css \(\backslash n * / n\) get \(\operatorname{css}()\{\backslash n \quad\) return this.stringify ()\(. c s s ; \backslash n\} \backslash n \backslash n / * * \backslash n *\) An alias for the `css`property. Use it with syntaxes \(\backslash n *\) that generate non-CSS output.\n *\n * This property will only work with synchronous plugins.In * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n * for debug purpose, you should always use \(\{@ \operatorname{link}\) LazyResult\#then \(\}\). \(\mathrm{In} * \backslash \mathrm{n} *\) @ type \(\{\) string \(\} \backslash \mathrm{n} *\) @ see Result\#contentln */nn get content() \{\n return this.stringify ().content; \n \(\} \backslash n \backslash n / * * \backslash n *\) Processes input CSS through synchronous plugins \(\backslash n\) * and returns \(\{@ \operatorname{link}\) Result\#map \(\}\). . \(n ~ * \backslash n ~ * ~ T h i s ~ p r o p e r t y ~ w i l l ~ o n l y ~ w o r k ~\) with synchronous plugins. In * If the processor contains any asynchronous plugins \(\backslash \mathrm{n} *\) it will throw an error. This is why this method is only\n * for debug purpose, you should always use \{@link LazyResult\#then \}.\n *\n * @type \{SourceMapGenerator\}\n * @ see Result\#map\n */n get map() \{\n return this.stringify().map; ln\(\} \backslash \mathrm{n} \backslash \mathrm{n}\)  property will only work with synchronous plugins. If the processorln * contains any asynchronous plugins it will throw an error. \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) This is why this method is only for debug purpose, \(\mathrm{ln} *\) you should always use \(\{@ l i n k\) LazyResult\#then \(\}. \ln * \backslash n *\) @type \(\{\operatorname{Root}\} \backslash n * @\) see Result\#rootln */n get root() \(\{\backslash n \quad\) return this.sync().root; \(\ln\) \(\} \backslash n \backslash n / * * \backslash n *\) Processes input CSS through synchronous plugins\n * and returns \{ @link Result\#messages \}. In *\n * This property will only work with synchronous plugins. If the processorln * contains any asynchronous plugins it will throw an error. \(\ n *\) n \(*\) This is why this method is only for debug purpose, \(\backslash \mathrm{n}\) * you should always use \{ @link LazyResult\#then \(\}. \backslash n *\).n * @type \(\{\) Message[]\}\n * @see Result\#messages\n */nn get messages() \(\{\backslash \mathrm{n}\) return this.sync().messages; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash\) n Processes input CSS through synchronous pluginsln \(*\) and calls \(\{@ \operatorname{link}\) Result\#warnings() \}.\n *\n * @return \(\{\) Warning[]\} warnings from plugins \(\backslash n * / n\) warnings () \{ \(\backslash \mathrm{n}\) return this.sync().warnings ()\(; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Alias for the \(\{@ \operatorname{link}\) LazyResult\#css \(\}\) property. \(\backslash \mathrm{n} * \ln * @ \operatorname{example\backslash n} *\)  * Processes input CSS through synchronous and asynchronous plugins\n * and calls`onFulfilled`with a Result instance. If a plugin throws\n * an error, the`onRejected`callback will be executed. ln *\n * It implements standard Promise API.\n *\n * @ param \{onFulfilled \} onFulfilled - callback will be executedln * when all plugins will finish work\n * @ param \{onRejected\} onRejected - callback will be execited on any errorln *\n * @return \{Promise\} Promise API to make queueln *\n * @example\n * postcss([cssnext]).process(css).then(result => \{\n * console. \(\log (\) result.css); \(\backslash n *\}) ; \mathrm{n} * / n\) then(onFulfilled, onRejected) \(\{\backslash \mathrm{n}\) return this.async().then(onFulfilled, onRejected); \(\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Processes input CSS through synchronous and asynchronous plugins \(\backslash n *\) and calls onRejected for each error thrown in any plugin. ln *\n * It implements standard Promise API.\n *\n * @param \{onRejected\} onRejected - callback will be execited on any errorln *\n * @return \{Promise\} Promise API to make queue\n *\n * @example\n * postcss([cssnext]).process(css).then(result => \{\n* console.log(result.css); \(\ln *\}\) ).catch(error => \(\{\backslash \mathrm{n} *\) console.error(error); \(\ln *\}) ;\) ln \(* / n\) catch(onRejected) \(\{\backslash n \quad\) return this.async().catch(onRejected); \(\backslash n\} \backslash n \backslash n\) handleError(error, plugin) \(\{\backslash n \quad\) try \(\{\backslash \mathrm{n} \quad\) this.error \(=\) error; \(\backslash n \quad\) if (error.name \(===\) 'CssSyntaxError' \& \& !error.plugin) \(\{\backslash \mathrm{n} \quad\) error.plugin \(=\) plugin.postcssPlugin; \(\mathrm{ln} \quad\) error.setMessage (); \(\mathrm{ln} \quad\}\) else if (plugin.postcssVersion) \(\{\backslash \mathrm{n} \quad\) const pluginName \(=\) plugin.postcssPlugin; \(\backslash \mathrm{n} \quad\) const pluginVer \(=\) plugin.postcssVersion; \(\mathrm{n} \quad\) const runtimeVer \(=\) this.result.processor.version; \(\backslash \mathrm{n} \quad\) const a \(=\) pluginVer.split( \((.\).\() ; nn\) ` $\$$ \{'Your current PostCSS version ' + 'is '\}\$\{runtimeVer\}, but \$\{pluginName\}`+ \n`uses $\$\{$ pluginVer $\}$. Perhaps this is $`+\mathrm{n} \quad$ 'the source of the error below. $\backslash \mathrm{n} \quad$ ); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash n \quad\}$ catch (err) $\{\backslash \mathrm{n} \quad$ if (console \&\& console.error) console.error(err); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ asyncTick(resolve, reject) $\{\backslash \mathrm{n} \quad$ if (this.plugin $>=$ this.processor.plugins.length) $\{\backslash n \quad$ this.processed $=$ true; $\backslash n \quad$ return resolve ()$; \backslash n \quad\} \backslash n \backslash n \quad$ try $\{\backslash n \quad$ const plugin $=$ this.processor.plugins[this.plugin]; $\ln \quad$ const promise $=$ this.run(plugin); $\ln \quad$ this.plugin $+=1 ; \ln \backslash n \quad$ if (isPromise (promise)) $\{\backslash \mathrm{n} \quad$ promiseln $\quad$.then $(()=>\{\backslash n \quad$ this.asyncTick(resolve, reject); $\ln \quad\}) \backslash n$ .catch (error => $\{\backslash n \quad$ this.handleError(error, plugin); $\ln \quad$ this.processed $=$ true; $\ln \quad$ reject(error); $\backslash n$ \}); In \} else $\{\backslash n \quad$ this.asyncTick(resolve, reject); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.processed $=$ true; In reject(error); $\ln \quad\} \backslash n\} \backslash n \backslash n$ async() $\{\backslash \mathrm{n} \quad$ if (this.processed) $\{\backslash \mathrm{n} \quad$ return new Promise ((resolve, reject) $=>\{\backslash \mathrm{n} \quad$ if (this.error) $\{\backslash n \quad$ reject(this.error); $\backslash n \quad\}$ else $\{\backslash n \quad$ resolve(this.stringify ()$) ;$ n $\quad\} \backslash n \quad\}) ;$ nn $\quad\} \backslash n \quad$ if (this.processing) $\{\backslash \mathrm{n} \quad$ return this.processing; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ this.processing $=$ new Promise ((resolve, reject) $=>\{\backslash \mathrm{n}$ if (this.error) return reject(this.error); $\mathrm{n} \quad$ this.plugin $=0$; $\mathrm{n} \quad$ this.asyncTick(resolve, reject); $\mathrm{ln} \quad\}$ ).then $(()=>\{\backslash \mathrm{n}$ this.processed $=$ true; $\backslash n \quad$ return this.stringify ()$; \backslash n \quad\}) ; \ln \backslash n \quad$ return this.processing; $\ln \} \backslash n \backslash n \operatorname{sync}()\{\backslash n \quad$ if (this.processed) return this.result; $\backslash \mathrm{n}$ this.processed $=$ true; $\backslash n \backslash n \quad$ if (this.processing) $\{\backslash n \quad$ throw new Error('Use process(css).then(cb) to work with async plugins'); \n $\quad\} \backslash n \backslash n \quad$ if (this.error) throw this.error; $\backslash n \backslash n$ this.result.processor.plugins.forEach(plugin $=>\left\{\begin{array}{l}\text { n } \quad \text { const promise }=\text { this.run(plugin); } \ln \quad \text { if (isPromise(promise)) }) ~\end{array}\right.$ $\{\backslash \mathrm{n} \quad$ throw new Error('Use process(css).then(cb) to work with async plugins'); $\mathrm{ln} \quad\} \backslash n \quad\}$ ); $\mathrm{n} \backslash \mathrm{n} \quad$ return this.result; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ run(plugin) $\{\backslash \mathrm{n}$ this.result.lastPlugin $=$ plugin; $\backslash \mathrm{n} \backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ return plugin(this.result.root, this.result); $\mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.handleError(error, plugin); n throw error; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ stringify ()$\{\backslash n$ if (this.stringified) return this.result; $\backslash n$ this.stringified $=$ true; $\ln \backslash n \quad$ this.sync(); $\ln \backslash n \quad$ const opts $=$ this.result.opts; $\backslash n$ let $\operatorname{str}=$ stringify; $\ln \quad$ if (opts.syntax) $\mathrm{str}=$ opts.syntax.stringify; $\mathrm{n} \quad$ if (opts.stringifier) $\operatorname{str}=$ opts.stringifier; $\backslash \mathrm{n} \quad$ if (str.stringify) str $=$ str.stringify; $\backslash \ln$ let result $=" ; \ln \quad \operatorname{str}\left(\right.$ this.root, $i=> \begin{cases}\text { n } \quad \text { result }+=i ; \ln \quad\}) ; \ln \text { this.result.css }\end{cases}$
 result'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @callback builder $\backslash \mathrm{n} *$ @ param $\{$ string $\}$ part - part of generated CSS connected to this nodeln * @ param \{Node\} node - AST nodeln * @ param \{\"startl" $\mid$ "end * $\ \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback parser $\backslash \mathrm{n} * \mathrm{n} *$ @ param $\{$ string|toString $\}$ css - string with input CSS or any objectln *
with toString() method, like a Bufferln * @ param \{processOptions \} [opts] - options with only `from` and `map` keys\n *\n * @return \{Root\} PostCSS AST\n */n\n/**\n* @callback stringifierln *\n * @ param \{Node\} node - start node for stringifing. Usually $\{@$ link Root $\}$. In * @ param \{builder\} builder - function to concatenate CSS from node's parts $\backslash \mathrm{n}$ * or generate string and source map\n $* \backslash n * @$ return $\{\operatorname{void}\} \backslash n * / n \backslash n / * * \backslash n$ * @ typedef \{object \} syntax\n * @ property \{parser\} parse - function to generate AST by string $\backslash \mathrm{n}$ * @ property \{stringifier\} stringify - function to generate string by AST\n $* / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ typedef $\{$ object $\}$ toString $\backslash \mathrm{n} *$ @ property \{function\} toString $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ callback pluginFunction\n * @ param \{Root \} root - parsed input CSS $\backslash \mathrm{n} *$ @ param \{Result \} result - result to set warnings or check other plugins $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ typedef $\{$ object $\}$ Plugin $\backslash \mathrm{n} *$ @ property \{function\} postcss - PostCSS plugin function $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$
processOptions\n * @ property \{string\} from - the path of the CSS source file.ln *

You should always set `from`, ln *
generation and syntax error messages.\n * @ property $\{$ string $\}$ to
CSS file. You should always set ${ }^{`}$ to $\backslash \mathrm{n}$ *

- the path where you'll put the outputln * to generate correct source
maps. ln * @ property \{parser\} parser - function to generate AST by string $\backslash \mathrm{n}$ * @ property $\{$ stringifier $\}$ stringifier - class to generate string by AST\n * @ property \{syntax \} syntax - object with `parse` and `stringify`\n * @ property \{object \} map - source map options\n * @ property \{boolean\} map.inline - does source map should\n *

CSS as a base64-encoded\n *
\{string|object|false|function\} map.prev - source map contentln * processing step\n *
PostCSS will try to findln * automatically, so youln *
$`$ false` value. $\mathrm{ln} *$ @ property $\{$ boolean $\}$ map.sourcesContent the origin content to mapln * @ property \{string|false\} map.annotation - does

## PostCSS should set $\backslash \mathrm{n}$ *

 annotation comment to map\n * @ property \{string\} Contains plugins to process CSS. Create one `Processor` instance, ln * initialize its plugins, and then use that instance on numerous CSS files. $\ln$ *\n * @ exampleln * const processor = postcss([autoprefixer, precss]); n * processor.process(css1).then(result => console. $\log ($ result.css)); ln * processor.process(css2).then(result => console. $\log ($ result.css) $) ;$ n $*$ nnclass Processor $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ param $\{$ Array. $<$ Plugin|pluginFunction $>\mid$ Processor $\}$ plugins - PostCSS\n * plugins. See $\{@ \operatorname{link}$ Processor\#use $\}$ for plugin format. $\mathrm{ln} * / n$ constructor(plugins = []) $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Current PostCSS version. $\mathrm{ln} \quad * \ln \quad *$ @example\n $*$ if ( result.processor.version.split('.')[0] !== '5' ) \{\n * throw new Error('This plugin works only with PostCSS 5'); In * $\} \backslash \mathrm{n} \quad * / \mathrm{n}$ this.version $={ }^{\prime} 5.2 .0^{\prime} ; \backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ pluginFunction[]\} - Plugins added to this processor. $\backslash \mathrm{n}$ *\n * @example\n * const processor = postcss([autoprefixer, precss]); \n * processor.plugins.length //=> 2\n $* / n$ this.plugins $=$ this.normalize(plugins); $\backslash n \quad \jmath \backslash n \backslash n / * * \backslash n *$ Adds a plugin to be used as a CSS processor. $\backslash n *$ nn * PostCSS plugin can be in 4 formats:\n ** A plugin created by \{ @link postcss.plugin\} method. ln ** A function. PostCSS will pass the function a @ \{link Root $\} \backslash n *$ as the first argument and current $\{@ \operatorname{link}$ Result $\}$ instanceln * as the second. \n ** An object with a `postcss` method. PostCSS will use that method\n * as described in \#2. \n ** Another \{ @link Processor \} instance. PostCSS will copy plugins\n * from that instance into this one. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ Plugins can also be added by passing them as arguments when creating $\backslash \mathrm{n} *$ a ${ }^{\text {postcss` }}$ instance (see [’postcss(plugins)`]).\n *\n * Asynchronous plugins should return a `Promise` instance. In *\n * @ param \{Plugin|pluginFunction|Processor\} plugin - PostCSS plugin\n * or \{ @link Processor $\} \backslash \mathrm{n} * \quad$ with plugins $\backslash \mathrm{n} * \backslash \mathrm{n}$ * @exampleln * const processor $=$ postcss ()$\backslash \mathrm{n}$ */n use(plugin) $\{\backslash \mathrm{n}$ this.plugins $=$ this.plugins.concat(this.normalize ([plugin])); $\ln$ return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Parses source CSS and returns a \{ @link LazyResult \} Promise proxy.\n * Because some plugins can be asynchronous it doesn’t make\n * any transformations. Transformations will be appliedln * in the \{ @link

LazyResult $\}$ methods. $\mathrm{In} *$ |n $*$ @ param $\{$ string|toString $\mid$ Result $\}$ css - String with input CSS orln *
any object with a `toString()`n * Optionally, send a $\{@ \operatorname{link}$ Result $\} \backslash n$ *
take the $\{@ \operatorname{link}$ Root $\}$ from it.\n * @param \{processOptions $\}[$ opts] - options $\backslash n *$ n $*$ @return \{LazyResult\} Promise proxy\n *\n * @exampleln * processor.process(css, \{ from: 'a.css', to: 'a.out.css' \})\n * .then(result $=>\{\backslash \mathrm{n} * \quad$ console. $\log ($ result.css); $\ln *\}) ; \ln * / n$ process $(c s s$, opts $=\{ \})\{\backslash \mathrm{n}$ return new LazyResult(this, css, opts); $\ln \} \backslash n \backslash n$ normalize(plugins) $\{\backslash \mathrm{n}$ let normalized $=[] ; \ln \quad$ plugins.forEach $(i=>\{\backslash n \quad$ if (i.postcss) $\mathrm{i}=\mathrm{i}$. postcss; $\ln \backslash \mathrm{n} \quad$ if (typeof $\mathrm{i}===$ 'object' \& \& Array.isArray(i.plugins)) $\{\backslash \mathrm{n} \quad$ normalized $=$ normalized.concat(i.plugins); \n $\}$ else if (typeof $\mathrm{i}===$ 'function') $\{\backslash \mathrm{n} \quad$ normalized.push(i); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n}$
 Processor; $\backslash n$ "," $/ /$ @ flow\nimport './rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; \nimport LazyResult from './lazy-result'; \nimport Processor from './processor'; \nimport warnOnce from './warn-once' $; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Represents a CSS file and contains all its parsed nodes. $\mathrm{ln} * \backslash \mathrm{n} * @$ extends Containerln $* \backslash \mathrm{n} *$ @exampleln * const root = postcss.parse('a\{color:black\} b\{z-index:2\}'); \n * root.type $/ /=>$ 'root'ln * root.nodes.length $/ /=>2 \backslash \mathrm{n} * /$ nclass Root extends Container $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); ln this.type $=$ 'root'; $\backslash n \quad$ if (!this.nodes) this.nodes $=[] ; \backslash n\} \backslash n \backslash n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index (child) $; \backslash \ln \backslash n$ if (child $===0$ \&\& this.nodes.length >1) \{\n this.nodes[1].raws.before $=$ this.nodes[child].raws.before; n $\} \backslash n \backslash n \quad$ return super.removeChild(child); $\backslash n\} \backslash n \backslash n$ normalize(child, sample, type) $\{\backslash \mathrm{n}$ const nodes $=$ super.normalize(child); $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (sample) $\{\backslash \mathrm{n} \quad$ if (type $===$ 'prepend') $\{\backslash \mathrm{n} \quad$ if (this.nodes.length $>1$ ) $\{\backslash \mathrm{n}$ sample.raws.before $=$ this.nodes[1].raws.before; $\ln \quad\}$ else $\{\backslash n \quad$ delete sample.raws.before; $\backslash n \quad\} \backslash n \quad\}$ else if (this.first !== sample) \{\n nodes.forEach(node => \{ $\backslash n \quad$ node.raws.before $=$ sample.raws.before; $\backslash n$ \}); \n $\} \backslash n \quad\} \backslash n \backslash n \quad$ return nodes; $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns a \{ @link Result $\}$ instance representing the root's CSS. In *\n * @ param \{processOptions \} [opts] - options with only `to` and `map` keysln *\n * @ return \{Result \} result with current root's CSS\n *\n * @example\n * const root1 = postcss.parse(css1, \{ from: 'a.css'
 root1.toResult( $\{$ to: 'all.css', map: true \}); n */n toResult $(\mathrm{opts}=\{ \})\{\backslash \mathrm{n}$ const lazy $=$ new LazyResult(new Processor(), this, opts); \n return lazy.stringify(); \n \}\n\n remove(child) \{\n warnOnce('Root\#remove is deprecated. Use Root\#removeChild'); n this.removeChild(child); n \} $\}$ nnn $\operatorname{prevMap()}\{\backslash n$ warnOnce('Root\#prevMap is deprecated. Use Root\#source.input.map'); $\ln$ return this.source.input.map; $\backslash n \quad\} \backslash n \backslash n$ $/ * * \backslash$ n $*$ @memberof Root\#\n * @member \{object \} raws - Information to generate byte-to-byte equalln *
node string as it was in the origin input.\n * $\ln *$ Every parser saves its own properties, $\mathrm{ln} *$ but the default CSS parser uses: $\mathrm{ln} * \ln * *$ 'after`: the space symbols after the last child to the end of file. \(\mathrm{ln} * *\) `semicolon`: is the last child has an (optional) semicolon.\n *\n * @exampleln * postcss.parse('a \{ \} \({ }^{\prime}\) n').raws \(/ /=>\) \{ after: ' \(\backslash \backslash n '\) \}\n * postcss.parse('a \(\{\) \}').raws //=> \{ after: " \}\n */nn\}\n\nexport default Root; \(\backslash n\) ","// @flow\nimport './root'; // break cyclical dependency deadlock - \#87\n\nimport CssSyntaxError from './css-syntax-error'; \(\ln / /\) import PreviousMap from './previous-map'; \n\nlet sequence \(=0 ; \backslash \ln \backslash n / * * \backslash n *\) @typedef \{object \} filePosition \(\backslash n *\) @ property \{string \} file - path to file\n * @ property \{number\} line - source line in fileln * @ property \{number\} column - source column in file\n * \(\backslash n \backslash n / * * \backslash n *\) Represents the source CSS. \(\mathrm{ln} * \backslash \mathrm{n} *\) @ example\n * const root \(=\) postcss.parse(css, \(\{\) from: file \}); \(\backslash \mathrm{n} *\) const input \(=\) root.source.input; \(\backslash \mathrm{n} * /\) nclass Input \(\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) param \{string \(\}\) css - input CSS sourceln * @ param \{object \} [opts] - \{ @link Processor\#process \} options \(\backslash\) n \(* / n\) constructor \((\mathrm{css}\), opts \(=\{ \})\left\{\backslash \mathrm{n} \quad /^{*} \backslash \mathrm{n} \quad * @\right.\) member \(\{\) string \(\}\) - input CSS source \(\backslash \mathrm{n} \quad * \mathrm{n} \quad * @\) example\n * const input = postcss.parse('a\{\}', \{ from: file \}).input; \(\ln\) *input.css //=> \"a\{\}\"; \(\backslash \mathrm{n}\) */n this.css \(=\)  \(\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) if (opts.from) \(\{\backslash \mathrm{n} \quad\) if ( \(/ \wedge \backslash \mid \mathrm{w}+: \backslash \mathrm{MV} / . \operatorname{test}(\) opts.from \()\) ) \(\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - The absolute path to the CSS source file\n * defined with the `from`option.\n *\n * @example\n * const root \(=\) postcss.parse(css, \{ from: 'a.css' \}); \n * root.source.input.file //=> '/home/ai/a.css'ln */nn this.file \(=\) opts.from; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) this.file \(=\) path.resolve \((\) opts.from \() ; \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad / * \ln \quad\) let map \(=\) new PreviousMap(this.css, opts); \(\mathrm{ln} \quad\) if ( map.text ) \(\{\) n \(\quad /!* * \backslash \mathrm{n} \quad *\) @member \(\{\) PreviousMap \(\}\) - The input source map passed from\n * (for example, from Sass compiler).\n root.source.input.map.consumer().sources //=> ['a.sass']\n *!/nn this.map = map; ln map.consumer().file; \(\ln \quad\) if ( !this.file \&\& file ) this.file \(=\) this.mapResolve(file); \(\ln \quad\} \backslash n * / n \backslash n \quad\) if (!this.file) \(\{\backslash \mathrm{n} \quad\) sequence \(+=1 ; \backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - The unique ID of the CSS source. It will beln \(\quad *\) created if`from` option is not provided\n * (because PostCSS does not know the file path). ln *\n * @example\n * const root = postcss.parse(css); \n * root.source.input.file //=> undefined \(\backslash n \quad *\) root.source.input.id \(/ /=>\backslash "<\) input css \(1>\backslash " \backslash n \quad * / n \quad\) this.id \(=`\) input css $\$\{$ sequence $\} \gg$; $\ln \quad\} \backslash n \quad$ if (this.map) this.map.file $=$ this.from; $\backslash n\} \backslash n \backslash n$ error(message, line, column, opts $=\{ \})\{\backslash \mathrm{n}$ let result; $\ln$ const origin $=$ this.origin(line, column); $\ln$ if (origin) $\{\backslash n \quad$ result $=$ new CssSyntaxError( $\backslash n \quad$ message, $\backslash n \quad$ origin.line, $\backslash n$ origin.column, $\ln \quad$ origin.source, $\backslash n \quad$ origin.file, $\backslash n \quad$ opts.pluginln $\quad ;$ ln $\}$ else $\{\backslash n \quad$ result $=$ new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ result.input $=\{$ line, column, source: this.css \}; \n if (this.file) result.input.file $=$ this.file; $\backslash n \backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Reads the input source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS before being passed to PostCSS).\n *\n * @ param \{number\} line - line in input CSS $\backslash \mathrm{n} *$ @ param \{number $\}$ column - column in input CSS\n *\n * @ return \{filePosition\} position in input sourceln *\n * @exampleln * root.source.input.origin $(1,1) / /=>\{$ file: 'a.css', line: 3, column: 1$\} \backslash n * / n$ origin(line, column) $\{\backslash n \quad$ if (!this.map) return false; $\backslash n \quad$ const consumer $=$ this.map.consumer ()$;$ nn $\backslash n \quad$ const from $=$ consumer.originalPositionFor $(\{$ line, column $\}$ ); $\backslash \mathrm{n}$ if (!from.source) return false; $\ln \backslash n \quad$ const result $=\{\backslash n \quad$ file: this.mapResolve(from.source), , n line: from.line, $\ln \quad$ column: from.column, $\backslash n \quad\} ;$ nn $\backslash n \quad$ const source $=$ consumer.sourceContentFor(from.source); nn if (source) result.source $=$ source; $\backslash n \backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n$ mapResolve(file) $\{\backslash n \quad$ if (/^<br>w+:\MV/.test(file) $)\{\backslash n$ return file; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return path.resolve(this.map.consumer().sourceRoot || '.', file); $\ln \quad\} \backslash n \quad\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ The CSS source identifier. Contains \{@link Input\#file\} if the user\n * set the `from` option, or \{@link Input\#id \} if they did not. $\backslash \mathrm{n}$ * @type $\{$ string $\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ @exampleln * const root = postcss.parse(css, $\{$ from: 'a.css' \}); \n * root.source.input.from //=> \"/home/ai/a.css $\backslash$ " $\backslash \mathrm{n} * \mathrm{n}$ * const root = postcss.parse(css); ln * root.source.input.from $/ /=>\backslash "<$ input css $1>\backslash " \backslash n \quad * / n$ get from() $\{\backslash n \quad$ return this.file $\|$ this.id; $\backslash n\} \backslash n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ I n p u t ; ~ \ n ", " / / ~$ @ flow\nimport tokenize from '../postcss/tokenize'; \nimport Comment from '../postcss/comment'; \nimport Parser from '../postcss/parser'; $\ln \backslash$ nexport default class SafeParser extends Parser $\{\backslash n$ tokenize() $\{\backslash \mathrm{n}$ this.tokens $=$ tokenize(this.input, $\{$ ignoreErrors: true \}); \n $\} \backslash n \backslash n$ comment(token) $\{\backslash \mathrm{n} \quad$ const node $=$ new $\operatorname{Comment}() ;$ n this.init(node, token[2], token[3]); In node.source.end $=\{$ line: token[4], column: token[5] \}; In\n let text $=$
 "; In node.raws.left = text; $\mathrm{ln} \quad$ node.raws.right $=" ; \backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ const match $=$ text.match $\left(/^{\wedge}\left(\backslash \mid s^{*}\right)\left([\wedge]^{*}[\wedge \backslash \backslash s]\right)\left(\backslash \backslash s^{*}\right) \$ / ;\right.$;n node.text $=$ match[2]; \n node.raws.left $=$ match[1]; \n node.raws.right $=$ match[3]; \n $\} \backslash n\} \backslash n \backslash n$ unclosedBracket ()$\} \backslash n \backslash n$ unknownWord(start) $\{\backslash n \quad$ const buffer $=$
 this.current.raws.after $+=$ ' $\}$ '; $\backslash n\} \backslash n \backslash n$ doubleColon() $\} \backslash n \backslash n$ unnamedAtrule(node) $\{\backslash n \quad$ node.name $=" ; \backslash n\} \backslash n \backslash n$ precheckMissedSemicolon(tokens) \{\n const colon = this.colon(tokens); $\mathrm{n} \quad$ if (colon $===$ false) return; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ let split; $\backslash n$ for (split $=$ colon-1; split $>=0$; split--) $\{\backslash n \quad$ if (tokens[split][0] $===$ 'word') break; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad$ for (split $-=$ 1 ; split >=0; split--) \{\n if (tokens[split][0] !== 'space') \{\n split $+=1$; $\ln \quad$ break; $\ln \quad\} \backslash n \quad\} \backslash n \quad$ const other $=$ tokens.splice $($ split, tokens.length - split); $\ln$ this.decl(other); $\backslash n\} \backslash n \backslash n$ checkMissedSemicolon() $\} \backslash n \backslash n$ endFile() \{\n if (this.current.nodes \&\& this.current.nodes.length) \{\n this.current.raws.semicolon = this.semicolon; $\ln \quad\} \backslash n \quad$ this.current.raws.after $=($ this.current.raws.after || ") + this.spaces; $\ln \backslash n \quad$ while (this.current.parent) $\{\backslash \mathrm{n} \quad$ this.current $=$ this.current.parent; $\ln \quad$ this.current.raws.after $=$ "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$
 safeParse(css, opts) \{\n const input = new Input(css, opts); In\n const parser = new SafeParser(input); In parser.tokenize(); \n parser.loop(); $\ln \backslash n$ return parser.root; $\backslash n\rangle \backslash n ", " / /$ @flow $\backslash n / *$ eslint-disable import/no-unresolved * \nimport transformDeclPairs from 'css-to-react-native'; In\nimport generateComponentId from
'../utils/generateComponentId'; \nimport type \{ RuleSet, StyleSheet \} from '../types'; $\backslash n$ nimport flatten from
'../utils/flatten'; \n// \$FlowFixMelnimport parse from '../vendor/postcss-safe-parser/parse'; $\ln \backslash n l e t ~ g e n e r a t e d ~=~$ $\} ;$ nn\nexport const resetStyleCache $=()=>\{\backslash n$ generated $=\{ \} ; \backslash n\} ; \ln \backslash n / * \backslash n$ InlineStyle takes arbitrary CSS and generates a flat objectln */nexport default (styleSheet: StyleSheet) $=>$ \{ $\backslash n$ class InlineStyle $\{\backslash n \quad$ rules: RuleSet; $\backslash n \backslash n$ constructor(rules: RuleSet) \{\n this.rules = rules; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ generateStyleObject(executionContext: Object) $\{\backslash n$ const flatCSS $=$ flatten(this.rules, executionContext).join("); \n\n const hash $=$ generateComponentId(flatCSS); $\mathrm{n} \quad$ if (!generated[hash]) $\{$ \n const root $=$ parse(flatCSS); $\mathrm{n} \quad$ const declPairs $=[] ;$ n root.each(node $=>\{\backslash n \quad$ if (node.type $===$ 'decl') $\{\backslash n \quad$ declPairs.push([node.prop, node.value]); $\mathrm{n} \quad\}$ else if (process.env.NODE_ENV !== 'production' \&\& node.type !== 'comment') \{\n /* eslint-disable no-console */n console.warn(`Node of type \(\$\) \{node.type \(\}\) not supported as an inline style`); $\mathrm{ln} \quad\} \backslash n \quad\}$ ); $\mathrm{ln} \quad / /$ RN currently does not support differing values for the corner radii of Imageln // components (but does for View). It is almost impossible to tell whether we'll haveln // support, so we'll just disable multiple values here.\n // https://github.com/styled-components/css-to-react-native/issues/11\n const styleObject = transformDeclPairs(declPairs, [\n 'borderRadius', \n 'borderWidth', $\mathrm{ln} \quad$ 'borderColor', ln 'borderStyle', $\ln \quad]) ;$ ln const styles $=$ styleSheet.create $(\{\backslash n \quad$ generated: styleObject, $\ln \quad\}) ;$ ln
 eslint-disable $* / n / * * \backslash n$ mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-compatible syntax. In\n The MIT License (MIT) \n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Softwarel"), to dealln in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following conditions: $\operatorname{In\backslash n}$ The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. $\ln \backslash n$ THE SOFTWARE IS PROVIDED \"AS IS $\backslash "$, WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, $\ln$ FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER $\ln$ LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN $\backslash n$ THE SOFTWARE. $\backslash n * / n \backslash n c o n s t ~ i s O b j e c t ~=~ v a l ~=>~\{~ \ n ~ r e t u r n ~(~ \ n ~ t y p e o f ~ v a l ~===~ ' f u n c t i o n ' ~| | ~(t y p e o f ~ v a l ~===~$ 'object' \&\& val !== null \&\& !Array.isArray(val))\n ); \n\}; \n\nconst isValidKey = key => \{\n return key !== '__proto__' \&\& key !== 'constructor' \&\& key !== 'prototype'; $\ln \} ;$ In\nfunction mixin(target, val, key) $\{\backslash \mathrm{n}$ const obj $=\operatorname{target}[\mathrm{key}] ;$ ln if (isObject(val) \&\& isObject(obj)) $\{\backslash \mathrm{n} \quad$ mixinDeep $(\mathrm{obj}$, val); ln$\}$ else $\{\backslash \mathrm{n} \quad \operatorname{target}[\mathrm{key}]=$ val; $\backslash \mathrm{n}$ $\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ nexport default function mixinDeep(target, ...rest) $\{\backslash \mathrm{n}$ for (const obj of rest) $\{\backslash \mathrm{n} \quad$ if (isObject(obj) $\{\backslash \mathrm{n} \quad$ for (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); $\mathrm{n} \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$
 any, $\ln \} ;$ In $\backslash$ nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => $\{\backslash \mathrm{n}$ return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; $\ln \} ;$ \n","// @flow\nimport type \{ IStyledComponent \} from '../types'; \n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{ $\backslash n$ return ( $\backslash n$ typeof target $===$ 'string' $\& \& \backslash n$ (process.env.NODE_ENV !== 'production'ln $\quad ? \operatorname{target} \cdot \operatorname{charAt}(0)===\operatorname{target} . \operatorname{charAt}(0) . \operatorname{toLowerCase}() \backslash n \quad:$ true) \n );\n\}\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; ${ }^{\prime}$ nimport getComponentName from
 \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return isTag(target) ? `styled.\$\{target\}` :
`Styled (\$\{getComponentName(target) \}) ; \n\}\n", "// @flow\nimport React, \{ useContext, useMemo, type Element, type Context \} from 'react'; \nimport throwStyledError from '../utils/error'; \({ }^{\prime}\) nimport isFunction from '../utils/isFunction'; In\nexport type Theme = \{ [key: string]: mixed \}; In\ntype ThemeArgument \(=\) Theme \(\mid\) ( (outerTheme?: Theme) \(\Rightarrow>\) Theme); \n\ntype Props \(=\{\) \n children?: Element<any>, In theme:  const ThemeConsumer = ThemeContext.Consumer; \(\operatorname{\text {n}}\) \nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme \(\{\backslash n\) if (!theme) \{\n return throwStyledError(14); \(\ln \} \backslash n \backslash n\) if (isFunction(theme)) \(\{\backslash n \quad\) const mergedTheme \(=\) theme(outerTheme); \(\ln \backslash n \quad\) if ( \(\backslash n \quad\) process.env.NODE_ENV !== 'production' \&\& (mergedTheme \(===\) null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) \{\n return throwStyledError(7); \(\mathrm{ln} \quad\} \backslash n \backslash n \quad\) return mergedTheme; \(\ln \} \backslash n \backslash n\) if (Array.isArray(theme) || typeof theme !== 'object') \(\{\backslash \mathrm{n}\) return throwStyledError(8); ln\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) return outerTheme ? \(\{\)...outerTheme, ...theme \}: theme; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Provide a theme to an entire react component tree via contextln */nnexport default function ThemeProvider(props: Props) \{\n const outerTheme \(=\) useContext(ThemeContext); n const themeContext \(=\) useMemo( ()\(=>\) mergeTheme(props.theme, outerTheme), [\n props.theme, \(\ln\) outerTheme, \(\backslash n\) ]); \(\ln \backslash n\) if (!props.children) \(\{\backslash n\) return null; \(\backslash n\} \backslash n \backslash n\) return <ThemeContext.Provider value \(=\{\) themeContext \(\}>\{\) props.children \(\}</\) ThemeContext.Provider>; \(\ln \} \backslash n "\), "// @flow\nimport React, \(\{\) createElement, Component \} from 'react'; \nimport hoist from 'hoist-non-react-statics'; \nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme'; \(\operatorname{lnimport~\{ ~EMPTY\_ ARRAY,~}\) EMPTY_OBJECT \} from '../utils/empties';\nimport generateDisplayName from '../utils/generateDisplayName'; \nimport isFunction from '../utils/isFunction'; \(n\) nimport isTag from '../utils/isTag'; \({ }^{\prime}\) nimport isStyledComponent from '../utils/isStyledComponent'; \({ }^{\prime}\) nimport \{ ThemeConsumer \} from './ThemeProvider'; In\nimport type \{ Theme \} from './ThemeProvider'; \(\ln\) import type \(\{\) Attrs, RuleSet, Target \} from '../types'; \(\backslash n \backslash n / /\) NOTE: no hooks available for react-native yet; \(\backslash \mathrm{n} / /\) if the user makes use of ThemeProvider or StyleSheetManager things will break. \(\operatorname{nn} \backslash n / /\) Validator defaults to true if not in HTML/DOM env\nconst validAttr \(=()\)  \(\{\backslash n \quad\) return ( \(\backslash \mathrm{n} \quad<\) ThemeConsumer> \(\mathrm{n} \quad\{\) (theme?: Theme) \(=>\{\mathrm{n} \quad\) const \(\{\backslash \mathrm{n} \quad \$\) as: transientAsProp, \(\ln \quad\) as: renderAs, \(\ln \quad\) forwardedComponent, \(\backslash n \quad\) forwardedAs, \(\ln\) forwardedRef, \(\ln\) testID, \(\ln\) style \(=[], \ln \quad . . p r o p s \backslash n \quad\}=\) this.props; \(\backslash \ln \backslash n \quad\) const \(\{\) defaultProps, target, shouldForwardProp \(\}=\) forwardedComponent; \(\backslash n \quad\) const elementToBeRendered \(=\backslash n\) this.attrs.\$as || this.attrs.as || transientAsProp || renderAs || target; \(\ln \backslash n \quad\) const generatedStyles = this.generateAndInjectStyles(\n determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT, \(\ln\) this.props \(\backslash n \quad\); \(\ln \backslash n \quad\) const isTargetTag \(=\) isTag(elementToBeRendered); \(\ln\) const computedProps \(=\) this.attrs !== props ? \{ ...props, ...this.attrs \} : props; \(\ln \quad\) const propFilterFn \(=\) shouldForwardProp \(\|\) (isTargetTag \(\& \&\) validAttr); \(\backslash n \quad\) const propsForElement \(=\{ \} ; \mathrm{ln}\) let key; \(\backslash \mathrm{n} \backslash \mathrm{n} \quad\) for (key in computedProps) \(\{\backslash \mathrm{n}\) if (key[0] === '\$' || key === 'as') continue; \(\mathrm{ln} \quad\) else if (key \(===\) 'forwardedAs') \{ \(\mathrm{ln} \quad\) propsForElement.as \(=\operatorname{props}[k e y] ;\) ln \(\quad\}\) else if (!propFilterFn \|| propFilterFn(key, validAttr)) \{\n // Don't pass through filtered tags through to native elements \(\backslash n \quad\) propsForElement[key] = computedProps[key]; \(\mathrm{n} \quad\) \} \(\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) propsForElement.style \(=\) typeof style \(===\) 'function' ? \(\mathrm{n} \quad\) (state) \(=>\{\) n \(\quad\) return [generatedStyles].concat(style(state)) \(\backslash n \quad\} \backslash n \quad:\) [generatedStyles].concat(style); n propsForElement.testID = testID; \(\ln \backslash n \quad\) if (forwardedRef) propsForElement.ref \(=\) forwardedRef; \(\backslash n \quad\) if (forwardedAs) propsForElement.as = forwardedAs; \(\ln \backslash n \quad\) return createElement(elementToBeRendered, propsForElement); \(\ln \quad\}\} \backslash n \quad</ T h e m e C o n s u m e r>\backslash n \quad\) ); \(\ln \} \backslash n \backslash n ~ b u i l d E x e c u t i o n C o n t e x t(t h e m e: ~ ? O b j e c t, ~ p r o p s: ~\) Object, attrs: Attrs) \(\{\backslash \mathrm{n}\) const context \(=\{\ldots\)...props, theme \(\} ;\) In \(\backslash n\) if (!attrs.length) return context; \(\ln \backslash n\) this.attrs \(=\) \(\} ; \ln \backslash n \quad\) attrs.forEach \((\operatorname{attrDef}=>\{\backslash n \quad\) let resolvedAttrDef \(=\) attrDef; \(\backslash n \quad\) let attr; \(\backslash n \quad\) let key; \(\ln \backslash n \quad\) if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); \(\mathrm{n} \quad\} \backslash n \backslash n \quad / *\) eslint-disable guard-for-in */n for (key in resolvedAttrDef) \(\{\backslash \mathrm{n} \quad \operatorname{attr}=\) resolvedAttrDef[key]; \(\mathrm{n} \quad\) this.attrs[key] = attr; ln context[key] =attr; \(\ln \quad\} \backslash n \quad / *\) eslint-enable \(* / n \quad\}) ; \ln \backslash n \quad\) return context; \(\backslash n \quad\} \backslash n \backslash n\) generateAndInjectStyles(theme: any, props: any) \{\n const \(\{\) inlineStyle \(\}=\) props.forwardedComponent; \(\backslash n \backslash n\) const executionContext \(=\) this.buildExecutionContext( \(\backslash n\) theme, \(\backslash n\) props, ,n props.forwardedComponent.attrs \(\backslash n \quad\) ) \(\backslash n \backslash n \quad\) return inlineStyle.generateStyleObject(executionContext); \(\ln\) \} \(\backslash n \backslash n\) setNativeProps(nativeProps: Object) \{\n if (this.root ! == undefined) \{ \n // \$FlowFixMe\n this.root.setNativeProps(nativeProps); \n \} else if (process.env.NODE_ENV !== 'production') \{ \(\mathrm{n} \quad / /\) eslint-disable-next-line no-console\n console.warn(ln 'setNativeProps was called on a Styled Component wrapping  createStyledNativeComponent \(=(\) target: Target, options: Object, rules: RuleSet) \(=>\{\backslash \mathrm{n}\) const \(\{\backslash \mathrm{n}\) attrs \(=\) EMPTY_ARRAY, \(\backslash \mathrm{n}\) displayName \(=\) generateDisplayName(target), , n ParentComponent \(=\) StyledNativeComponent, \(\backslash \mathrm{n} \quad\}=\) options; \(\ln \backslash n \quad\) const isClass \(=!\) isTag(target); \(\ln\) const isTargetStyledComp \(=\) isStyledComponent(target); \(\ln \backslash n ~ / / ~ \$ F l o w F i x M e \backslash n ~ c o n s t ~ W r a p p e d S t y l e d N a t i v e C o m p o n e n t ~=~\) React.forwardRef((props, ref) => (ln <ParentComponentln \(\{\ldots\)...props \(\} \backslash n\) forwardedComponent=\{WrappedStyledNativeComponent \(\} \backslash \mathrm{n} \quad\) forwardedRef=\{ref \(\} \backslash n \quad />\backslash n \quad) ;\) nn \(\ln \quad\) const finalAttrs = \n \(/ /\) \$FlowFixMe\n isTargetStyledComp \&\& target.attrs \(\backslash n \quad\) ? Array.prototype.concat(target.attrs, attrs).filter(Boolean) \(\ln \quad:\) attrs; \(\ln \backslash n \quad / /\) eslint-disable-next-line preferdestructuring\n let shouldForwardProp = options.shouldForwardProp; \(\ln \backslash \mathrm{n}\) // \$FlowFixMeln if (isTargetStyledComp \&\& target.shouldForwardProp) \{ \(\backslash \mathrm{n} \quad\) if (shouldForwardProp) \(\{\backslash \mathrm{n} / /\) compose nested shouldForwardProp calls \(\backslash n \quad\) shouldForwardProp \(=(\) prop, filterFn, elementToBeCreated \()=>\operatorname{nn} \quad / /\) \$FlowFixMeln target.shouldForwardProp(prop, filterFn, elementToBeCreated) \&\&\n options.shouldForwardProp(prop, filterFn, elementToBeCreated); \n \} else \{\n // eslint-disable-next-line prefer-destructuring \(\backslash n \quad\) shouldForwardProp \(=\) target.shouldForwardProp; \(\ln \quad \jmath \backslash n \quad J \backslash n \backslash n \quad / * * \backslash n \quad *\) forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim classln */n\n // \$FlowFixMeln WrappedStyledNativeComponent.attrs = finalAttrs; \n\n WrappedStyledNativeComponent.displayName = displayName; \(\ln \backslash \mathrm{n} \quad / /\) \$FlowFixMe\n WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp; \n\n // \$FlowFixMe\n WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n // \$FlowFixMeln isTargetStyledComp ? target.inlineStyle.rules.concat(rules) : rules \(\ln \quad\) ) \(\ln \backslash n \quad / / \$ F l o w F i x M e \backslash n\) WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent'; \(\mathrm{Ln} \quad / /\) \$FlowFixMe\n WrappedStyledNativeComponent.target \(=\) isTargetStyledCompln \(\quad\) // \$FlowFixMe\n target.targetln : target; ln // \$FlowFixMe\n WrappedStyledNativeComponent. withComponent = function withComponent(tag: Target) \(\{\backslash \mathrm{n}\) const \(\{\) displayName: _, componentId: _ , ...optionsToCopy \(\}=\) options; \(\backslash \mathrm{n}\) const newOptions \(=\) \{\n ...optionsToCopy, \(\ln \quad\) attrs: finalAttrs, \(\ln \quad\) ParentComponent, \(\backslash n \quad\} ; \ln \backslash n \quad\) return createStyledNativeComponent(tag, newOptions, rules); \n \(\quad\); \(\ln \backslash n \quad / / \$\) FlowFixMe\n Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', \{\n get() \{\n return this._foldedDefaultProps; \(\ln \}, \ln \backslash n \quad\) set \((\mathrm{obj})\{\backslash \mathrm{n} \quad / / \$\) FlowFixMeln this._foldedDefaultProps \(=\) isTargetStyledComp ? merge( \(\}\), target.defaultProps, obj) : obj; \(\ln \quad\}\), \(\ln \quad\}\) ); \(\ln \backslash n \quad\) if (isClass) \{ \(\backslash n\) hoist(WrappedStyledNativeComponent, (target: any), \{\n // all SC-specific things should not be hoisted\n attrs: true, \(\mathrm{ln} \quad\) displayName: true, \(\mathrm{ln} \quad\) shouldForwardProp: true, \(\mathrm{ln} \quad\) inlineStyle: true, ln styledComponentId: true, \(\ln \quad\) target: true, \(\ln \quad\) withComponent: true, \(\ln \quad\}\) ); \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) return WrappedStyledNativeComponent; \n \}; In\n return createStyledNativeComponent; \n\};\n","// @ flow\nimport type \{ Interpolation \} from '../types'; \n\nexport default (\n strings: Array<string>, In interpolations: Array<Interpolation>\n): Array<Interpolation> \(\Rightarrow\) > \(\{\) n const result \(=[\) strings[0] \(] ; \ln \backslash n\) for (let \(\mathrm{i}=0\), len \(=\) interpolations.length; \(\mathrm{i}<\) len; \(\mathrm{i}+=1\) ) \(\{\backslash \mathrm{n} \quad\) result.push(interpolations[i], strings \([i+1]\) ); n \} \(\mathrm{ln} \backslash \mathrm{n}\) return result; \(\backslash n\} ; \backslash n ", " / /\) @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject'; \nimport \{ EMPTY_ARRAY \} from '../utils/empties'; \nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten'; \(\operatorname{lnimport}\) type \{ Interpolation, RuleSet, Styles \} from '../types'; \(\backslash \ln \backslash n / * * \backslash n *\) Used when flattening object styles to determine if we should \(\backslash n\) * expand an array of styles. ln */nconst addTag \(=\arg =>\{\backslash n\) if \((\) Array.isArray \((\arg ))\{\backslash n / /\) eslint-disable-next-line no-param-reassign\n arg.isCss = true; \(\ln \} \backslash n\) return arg; \(\backslash n\}\); \(\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c s s(s t y l e s: ~ S t y l e s, ~ . . . i n t e r p o l a t i o n s: ~\) Array<Interpolation>): RuleSet \(\{\backslash \mathrm{n}\) if (isFunction(styles) \| isPlainObject(styles)) \{ \(\mathrm{n} \quad / /\) \$FlowFixMeln return \(\operatorname{addTag}(f l a t t e n(\) interleave(EMPTY_ARRAY, [styles, ...interpolations]) ) ); \(\ln \} \backslash n \backslash n\) if (interpolations.length \(===0\) \&\& styles.length \(===1 \& \&\) typeof styles[0] \(===\) 'string') \(\{\backslash n \quad / / \$\) FlowFixMe\n return styles; \(\backslash n \quad\} \backslash n \backslash n / /\) \$FlowFixMeln return addTag(flatten(interleave(styles, interpolations)) ); \n\}\n","// @flow\nimport \{ isValidElementType \} from 'react-is'; \nimport css from './css'; \nimport throwStyledError from '../utils/error'; \({ }^{\prime}\) nimport  constructWithOptions(\n componentConstructor: Function, \(\backslash n\) tag: Target, \(\backslash n\) options: Object \(=\) EMPTY_OBJECT\n) \{\n if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); \n \}\n\n /* This is callable directly as a template function */n // \$FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction \(=(\ldots\) args \()=>\) componentConstructor(tag, options, css(...args)); \(\ln \backslash n / *\) If config methods are called, wrap up a new template function and merge options */n templateFunction.withConfig \(=\) config \(=>\backslash n\) constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); \(\ln \backslash n / *\) Modify/inject new props at runtime \(* / n\) templateFunction.attrs \(=\) attrs \(=>\backslash\) n constructWithOptions(componentConstructor, tag, \(\{\backslash n\) ...options, \(\ln \quad\) attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), ln \}); \(\mathrm{n} \backslash n\) return  hoistStatics from 'hoist-non-react-statics'; nimport \{ ThemeContext \} from '../models/ThemeProvider'; Mimport determineTheme from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName'; \(\ln \backslash n / /\) NOTE: this would be the correct signature: \(\ln / /\) export default <Config: \{ theme?: any \}, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, \(\{\) theme?: any \(\}>\&\{\) theme?: any \(\}\), Instance \(>\backslash n / / n \mathrm{n} / /\) but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{ \n // \$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme \(=\) React.forwardRef((props, ref) \(=>\{\) ln const theme \(=\) useContext(ThemeContext); \n // \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const \{ defaultProps \(\}=\) Component; \(\ln \quad\) const themeProp \(=\) determineTheme(props, theme, defaultProps); \(\ln \backslash n \quad\) if (process.env.NODE_ENV !== 'production' \&\& themeProp === undefined) \{ n // eslint-disable-next-line noconsoleln console.warn(ln `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\$\{getComponentName( $\backslash n \quad$ Componentln $)\} \backslash " ` \backslash n \quad$ ); $\backslash n \quad\} \backslash n \backslash n$ return <Component $\{$...props \} theme=\{themeProp\} ref=\{ref $\} />;$ ln $\}$ ); In\n hoistStatics(WithTheme, Component); $\ln \backslash n$ WithTheme.displayName $=`$ WithTheme $(\$\{\text { getComponentName(Component) }\})^{\prime} ;$ in $\backslash n$ return WithTheme; $\backslash n\} ; \backslash$ n","// @flow\nimport $\{$ useContext \} from 'react'; $\operatorname{lnimport}\{$ ThemeContext \} from '../models/ThemeProvider'; \n\nconst useTheme = () => useContext(ThemeContext); In\nexport default useTheme; $\backslash n$ "," $/ /$ @flow\n\n/* eslint-disable import/no-unresolved */nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from '../models/StyledNativeComponent'; $\ln \backslash n i m p o r t ~ c s s ~$ from '../constructors/css'; nimport constructWithOptions from '../constructors/constructWithOptions'; $\backslash n i m p o r t$ ThemeProvider, \{ ThemeConsumer, ThemeContext \} from '../models/ThemeProvider'; ${ }^{\prime}$ nimport withTheme from '../hoc/withTheme';\nimport useTheme from '../hooks/useTheme';\nimport isStyledComponent from '../utils/isStyledComponent'; \n\nimport type \{ Target \} from '../types'; $\ln \backslash$ nconst reactNative $=$ require('reactnative'); \n\nconst InlineStyle = _InlineStyle(reactNative.StyleSheet); \nconst StyledNativeComponent = _StyledNativeComponent(InlineStyle); Inconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag); $\ln \backslash n / *$ React native lazy-requires each of these modules for some reason, so let's\n * assume it's for a good reason and not eagerly load them all $* /$ nconst aliases $=$ `ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Sliderln SliderIOS SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBarln SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedbackln View ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`; $\mathrm{n} \backslash \mathrm{n} / *$ Define a getter for each alias which simply gets the reactNative componentln * and passes it to styled */naliases.split( $(\backslash \mathrm{s}+/ \mathrm{m})$.forEach(alias $=>$ nn Object.defineProperty(styled, alias, $\{\backslash n$ enumerable: true, $\backslash n \quad$ configurable: false, $\backslash n \quad$ get() $\{\backslash \mathrm{n}$ return styled(reactNative[alias]); \n \}, \n \})\n); \n\nexport \{ css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme \}; Inexport default styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g
enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash" ,"str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStateless Function","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComp onentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSIO N","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_ SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS ","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro r","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","index OfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleInd ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","g roupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","set GroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod e","getAttribute","parentNode","removeChild","getNonce","_webpack_nonce__","ELEMENT_TYPE","findLastSt yleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevSt yle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServe r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule", "_error","cssRules","cssText","refNode","_target","splice","SHOULD_REHYDRATE","defaultOptions","StyleShe et","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance" ,"hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","to Sheet","block","e","ruleSheet","context","selectors","parents","line","column","ns","depth","at","COMMENT_REG EX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","plugins","stylis","Stylis","parsingRules","returnR ulesPlugin","parsedRules","parseRulesPlugin","insertRulePlugin","_componentId","_selector","_selectorRegexp"," _consecutiveSelfRefRegExp","selfReferenceReplacer","offset","string","indexOf","selfReferenceReplacementPlugi n","_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","StylisConsumer","m asterSheet","masterStylis","Keyframes","inject","styleSheet","stylisInstance","resolvedName","getName","uppercas eCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","ad dUnitIfNeeded","value","unitless","isFalsish","chunk","objToCssArray","obj","prevKey","key","hasOwnProperty", "Array","isArray","isCss","hyphenate","isPlainObject","flatten","executionContext","ruleSet","result","isElement"," console","warn","printed","warnOnce","message","SINGLE_QUOTE","DOUBLE_QUOTE","BACKSLASH","SL ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN_SQUARE","CLOSE_SQUARE","OPEN_PARENTH ESES","CLOSE_PARENTHESES","OPEN_CURLY","CLOSE_CURLY","SEMICOLON","ASTERISK","COLO N","AT","RE_AT_END","RE_WORD_END","RE_BAD_BRACKET","tokenize","input","tokens","valueOf","ign ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n" ,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT_THEME","brackets","comment","color","termi nalHighlight","Input","token","map","CssSyntaxError","source","file","reason","setMessage","captureStackTrace"," showSourceCode","supportsColor","start","max","end","min","maxWidth","number","padded","gutter","spacing"," defaultRaw","colon","indent","beforeDecl","beforeRule","beforeOpen","beforeClose","beforeComment","after","e mptyBody","commentLeft","commentRight","capitalize","toUpperCase","Stringifier","builder","stringify","semicol on","type","root","body","raws","left","raw","right","text","decl","between","prop","rawValue","important","atrule" ,"params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon", "rawEmptyBody","rawIndent","p","rawBeforeComment","walkComments","rawBeforeDecl","walkDecls","rawBef oreRule","rawBeforeClose","rawBeforeOpen","rawColon","buf","step","cloneNode","cloned","constructor","j","No de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","ins ertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","to JSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaratio
n","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule"," bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedS emicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose"," unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSourc e","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend ","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sam ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato rs","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPl ugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax", "sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer ","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR esolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyl eObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isVal idKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayNa me","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useCon text","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","\$as","r enderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToB eRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","prop FilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle", "setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTar getStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated"," withComponent","__","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","str ings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templat eFunction","withConfig","config","WithTheme","themeProp","hoistStatics","useTheme","reactNative","require","_ InlineStyle","_StyledNativeComponent","styled","aliases","alias","enumerable","configurable"],"mappings":";;;;,;;; AAAA;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAtB;AAEA;;;AAEA,IAAMC,WAAW,GAAG,EAApB;AAEA;; AACA,IAAMC,iBAAiB,GAAG,SAApBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,CA AoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAY,EAAZ,GAAiB,EAArB,CAAxB,CADwB;AAAA,CAA1B;AAGA;; ;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ;A AEA;;AACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAyBK,CAAC,GAAGP,W AA7B,EAA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAIE,EAAqE;AACnEM,IAAAA,IAAI,GAA GL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAiB, CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAmE,OAAnE ,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IAAM C,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAAkC;AACrD,MAAIO,CAAC,GAAGP,CA AC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAAU;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,GAA WN,CAAC,CAACS,UAAF,CAAa,EAAEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAWP,A AAO,IAAMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAAuB;AACzC,SAAOK,KAAK,CAACD,IAAD,EAA OJ,CAAP,CAAZ;AACD,CAFM;;ACnBP;AAKA,2BAAe,UAACW,GAAD,EAAyB;AACtC,SAAOb,sBAAsB,CA ACY,IAAI,CAACC,GAAD,CAAJ,KAAc,CAAf,CAA7B;AACD,CAFD;;ACLA;AAGA,AAAe,SAASC,gBAAT,C ACbC,MADa,EAEL;AACR,SACE,CAACC,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GAAwC,O AAOH,MAAP,KAAkB,QAAIB,IAA8BA,MAAtE,GAA+E,KAAhF;AAEAA,EAAAA,MAAM,CAACI,WAFP;AA IAJ,EAAAA,MAAM,CAACd,IAJP,IAKA,WANF;AAQD;;ACdD;AACA,AAAe,SAASmB,UAAT,CAAoBC,IAAp B,EAAgD;AAC7D,SAAO,OAAOA,IAAP,KAAgB,UAAvB;AACD;;ACHD;AACA,AAAe,SAASC,mBAAT,CAA 6BD,IAA7B,EAAiD;AAC9D,SACE,OAAOA,IAAP,KAAgB,UAAhB,IACG,EACDA,IAAI,CAACE,SAAL,IACG F,IAAI,CAACE,SAAL,CAAeC,gBAFjB,CAFL;AAOD;;ACTD;AACA,AAEA,qBAAe,UAACtB,CAAD;AAAA,S ACbA,CAAC,KAAK,IAAN,IACA,OAAOA,CAAP,KAAa,QADb,IAEA,CAACA,CAAC,CAACuB,QAAF,GAAav

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AAD,CAAb;;AAEA,QAAI,CAAC,KAAKY,KAAL,CAAWX,GAAX,CAAeD,EAAf,CAAL,EAAyB;AACvB,UAA MmF,UAAU,GAAG,IAAIC,GAAJ,EAAnB;AACAD,MAAAA,UAAU,CAACE,GAAX,CAAeIL,IAAf;AACA,WA AKyG,KAAL,CAAW7B,GAAX,CAAeiB,EAAf,EAAmBmF,UAAnB;AACD,KAJD,MAIO;AACJ,WAAKvE,KA AL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BqF,GAA1B,CAA8BIL,IAA9B;AACD;AACF;AAED;;;SACAs E,cAAA,qBAAYuB,EAAZ,EAAwB7F,IAAxB,EAAsCuE,KAAtC,EAAuD;AACrD,SAAKwC,YAAL,CAAkBIB,E AAIB,EAAsB7F,IAAtB;AACA,SAAKuG,MAAL,GAAcjC,WAAd,CAA0BsB,aAAa,CAACC,EAAD,CAAvC,EA A6CtB,KAA7C;AACD;AAED;;;SACA4G,aAAA,oBAAWtF,EAAX,EAAuB;AACrB,QAAI,KAAKY,KAAL,CAA WX,GAAX,CAAeD,EAAf,CAAJ,EAAwB;AACrB,WAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA 0BuF,KAA1B;AACD;AACF;AAED;;;SACAC,aAAA,oBAAWxF,EAAX,EAAuB;AACrB,SAAKU,MAAL,GAAc vB,UAAd,CAAyBY,aAAa,CAACC,EAAD,CAAtC;AACA,SAAKsF,UAAL,CAAgBtF,EAAhB;AACD;AAED;;;S ACAyF,WAAA,oBAAW;AACT;AACA;AACA,SAAKxH,GAAL,GAAW0C,SAAX;AACD;AAED;;;SACAhF,W AAA,oBAAmB;AACjB,WAAO6E,WAAW,CAAC,IAAD,CAAIB;AACD;;;;;AC/HH;;;;;;;;;;;;;;;;;;;;;AAoBA;AAEA ,AAAe,2BAAStB,UAAT,EAAqB;AACIC,MAAMwG,SAAS,GAAG,OAAIB;AACA,MAAMC,MAAM,GAAMD, SAAN,MAAZ;;AAEA,WAASE,OAAT,CAABC,KAAjB,EAAwB;AACtB,QAAIA,KAAJ,EAAW;AACT,UAAI;A ACF3G,QAAAA,UAAU,CAAI2G,KAAJ,OAAV;AACD,OAFD,CAEE,OAAOC,CAAP,EAAU;AACb;AACF;;AA ED,SAAO,SAASC,SAAT,CACLC,OADK,EAELjF,OAFK,EAGLkF,SAHK,EAILC,OAJK,EAKLC,IALK,EAML C,MANK,EAOLxL,MAPK,EAQLyL,EARK,EASLC,KATK,EAULC,EAVK,EAWL;AACA,YAAQP,OAAR;AAC E;AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAACIG,UAAR,CAAmB ,CAAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAIC;AACjD;AACF;;AA CA,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF ;;AACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBA AOnH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAeIF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,m BAAOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,C AAC,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;A ArBJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC, GAAD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,g CAAd1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OA C+C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC, OAAX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,BBA iB,GAAG,SAApBA,BAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AAC lB,UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD; AACF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,Y AAY,CAACtJ,IAAb,CAAkBwG,IAAIB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ; ;AACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F ,KAAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uB AAuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,G AAkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YA AX;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAAA;;;;;;;;;;;;;;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjC A,8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IA AiBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC ,CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAalL,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB,c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAlB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkClH,QAAIC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G,

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 MAA3B,EAAmCwI,MAAnC,EAA2CC,IAA3C,EAAiDvG,MAAjD,EAAyD;AACvD;;,;,;;\%;;AAYA,SAAKnO,IA AL,GAAY,gBAAZ;AACA;;;;;;AAMA,SAAK2U,MAAL,GAAczD,OAAd;;AAEA,QAAIwD,IAAJ,EAAU;AACR; ; ;";,:AAOA,WAAKA,IAAL,GAAYA,IAAZ;AACD;;AACD,QAAID,MAAJ,EAAY;AACV; ;";;;AAOA,WAAKA, MAAL,GAAcA,MAAd;AACD;;AACD,QAAItG,MAAJ,EAAY;AACV; ; ;;:AAMA,WAAKA,MAAL,GAAcA,MA Ad;AACD;;AACD,QAAI,OAAOnC,IAAP,KAAgB,WAAhB,IAA+B,OAAOC,MAAP,KAAkB,WAArD,EAAkE;A AChE; ;;;;;AAOA,WAAKD,IAAL,GAAYA,IAAZ;AACA;;;;;;AAOA,WAAKC,MAAL,GAAcA,MAAd;AACD;; AAED,SAAK2I,UAAL;;AAEA,QAAIIR,KAAK,CAACmR,iBAAV,EAA6B;AAC3BnR,MAAAA,KAAK,CAACm R,iBAAN,CAAwB,IAAxB,EAA8BL,cAA9B;AACD;AACF; ;;解, ,OAAL,GAAe,KAAK/C,MAAL,GAAiB,KAAKA,MAAtB,UAAmC,EAAID;AACA,SAAK+C,OAAL,IAAgB,KA AKwD,IAAL,GAAY,KAAKA,IAAjB,GAAwB,aAAxC;;AACA,QAAI,OAAO,KAAK1I,IAAZ,KAAqB,WAAzB,E AAsC;AACpC,WAAKkF,OAAL,UAAoB,KAAKIF,IAAzB,SAAiC,KAAKC,MAAtC;AACD;;AACD,SAAKiF,OA AL,WAAqB,KAAKyD,MAA1B;AACD;AAED;;;\%; ; ; ; ; ; ; ; ; ; ; ; ;SAqBAG,iBAAA,wBAAeX,KAAf,EAAsB;AAAA ;;AACpB,QAAI,CAAC,KAAKM,MAAV,EAAkB,OAAO,EAAP;AAEIB,QAAIpP,GAAG,GAAG,KAAKoP,MAA f;AACA,QAAI,OAAON,KAAP,KAAiB,WAArB,EAAkCA,KAAK,GAAGY,aAAR;AACIC,QAAIZ,KAAJ,EAAW 9O,GAAG,GAAG+O,iBAAiB,CAAC/O,GAAD,CAAvB;AAEX,QAAM4N,KAAK,GAAG5N,GAAG,CAACyB,K AAJ,CAAU,OAAV,CAAd;AACA,QAAMkO,KAAK,GAAG9U,IAAI,CAAC+U,GAAL,CAAS,KAAKjJ,IAAL,G AAY,CAArB,EAAwB,CAAxB,CAAd;AACA,QAAMkJ,GAAG,GAAGhV,IAAI,CAACiV,GAAL,CAAS,KAAKnJ ,IAAL,GAAY,CAArB,EAAwBiH,KAAK,CAACxS,MAA9B,CAAZ;AAEA,QAAM2U,QAAQ,GAAGvV,MAAM, CAACqV,GAAD,CAAN,CAAYzU,MAA7B;AAEA,WAAOwS,KAAK,CACTa,KADI,CACEkB,KADF,EACSE,G ADT,EAEJX,GAFI,CAEA,UAACvI,IAAD,EAAO3H,KAAP,EAAiB;AACpB,UAAMgR,MAAM,GAAGL,KAAK, GAAG,CAAR,GAAY3Q,KAA3B;AACA,UAAMiR,MAAM,GAAG,OAAID,MAAJ,EAAavB,KAAb,CAAmB,CA ACsB,QAApB,CAAf;AACA,UAAMG,MAAM,SAAOD,MAAP,QAAZ;;AACA,UAAID,MAAM,KAAK,KAAI,C AACrJ,IAApB,EAA0B;AACxB,YAAMwJ,OAAO,GACXD,MAAM,CAACnV,OAAP,CAAe,KAAf,EAAsB,GAAt B,IAA6B4L,IAAI,CAAC8H,KAAL,CAAW,CAAX,EAAc,KAAI,CAAC7H,MAAL,GAAc,CAA5B,EAA+B7L,OA A/B,CAAuC,QAAvC,EAAiD,GAAjD,CAD/B;AAEA,qBAAWmV,MAAX,GAAoBvJ,IAApB,WAA8BwJ,OAA9B ;AACD,OAJD,MAIO;AACL,qBAAWD,MAAX,GAAoBvJ,IAApB;AACD;AACF,KAbI,EAcJrI,IAdI,CAcC,IAdD, CAAP;AAeD;AAED; ; ; ; ; ; ; ; SAUAnC,WAAA,oBAAW;AACT,QAAI5B,IAAI,GAAG,KAAKkV,cAAL,EAAX;; AACA,QAAIIV,IAAJ,EAAU;AACRA,MAAAA,IAAI,YAAUA,IAAV,OAAJ;AACD;;AACD,WAAU,KAAKI,IA Af,UAAwB,KAAKkR,OAA7B,GAAuCtR,IAAvC;AACD;;;;wBAEe;AACdqR,MAAAA,QAAQ,CAAC,4DAAD,C AAR;AACA,aAAO,KAAKyB,KAAZ;AACD;AAED;;;;;;;;;;,;;;ACjNF;;AACA;AAEA,IAAM+C,UAAU,GAAG; AACjBC,EAAAA,KAAK,EAAE,IADU;AAEjBC,EAAAA,MAAM,EAAE,MAFS;AAGjBC,EAAAA,UAAU,EAA E,IAHK;AAIjBC,EAAAA,UAAU,EAAE,IAJK;AAKjBC,EAAAA,UAAU,EAAE,GALK;AAMjBC,EAAAA,WAA W,EAAE,IANI;AAOjBC,EAAAA,aAAa,EAAE,IAPE;AAQjBC,EAAAA,KAAK,EAAE,IARU;AASjBC,EAAAA, SAAS,EAAE,EATM;AAUjBC,EAAAA,WAAW,EAAE,GAVI;AAWjBC,EAAAA,YAAY,EAAE;AAXG,CAAnB; ;AAcA,SAASC,UAAT,CAAoBzV,GAApB,EAAyB;AACvB,SAAOA,GAAG,CAAC,CAAD,CAAH,CAAO0V,W AAP,KAAuB1V,GAAG,CAACkT,KAAJ,CAAU,CAAV,CAA9B;AACD; IAEKyC;AACJ,uBAAYC,OAAZ,EAAq B;AACnB,SAAKA,OAAL,GAAeA,OAAf;AACD;;;SAEDC,YAAA,mBAAU7O,IAAV,EAAgB8O,SAAhB,EAA2 B;AACzB,SAAK9O,IAAI,CAAC+O,IAAV,EAAgB/O,IAAhB,EAAsB8O,SAAtB;AACD;;SAEDE,OAAA,cAAKh P,IAAL,EAAW;AACT,SAAKiP,IAAL,CAAUjP,IAAV;AACA,QAAIA,IAAI,CAACkP,IAAL,CAAUb,KAAd,EA AqB,KAAKO,OAAL,CAAa5O,IAAI,CAACkP,IAAL,CAAUb,KAAvB;AACtB;;SAED/B,UAAA,iBAAQtM,IAA R,EAAc;AACZ,QAAMmP,IAAI,GAAG,KAAKC,GAAL,CAASpP,IAAT,EAAe,MAAf,EAAuB,aAAvB,CAAb;A

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P;AACD;AAED;;;;;;;;;;;SAWAC,SAAA,kBAAS;AACP,QAAI,KAAKhR,MAAT,EAAiB;AACf,WAAKA,MAAL ,CAAYX,WAAZ,CAAwB,IAAxB;AACD;;AACD,SAAKW,MAAL,GAAclC,SAAd;AACA,WAAO,IAAP;AACD; AAED;;,;";,;";;;SAWAhF,WAAA,kBAASmY,WAAT,EAAkC;AAAA,QAAzBA,WAAyB;AAAzBA,MAAAA,W AAyB,GAAXID,SAAW;AAAA;;AAChC,QAAIkD,WAAW,CAACID,SAAhB,EAA2BkD,WAAW,GAAGA,WAA W,CAACID,SAA1B;AAC3B,QAAI7F,MAAM,GAAG,EAAb;AACA+I,IAAAA,WAAW,CAAC,IAAD,EAAO,UA AAnZ,CAAC,EAAI;AACrBoQ,MAAAA,MAAM,IAAIpQ,CAAV;AACD,KAFU,CAAX;AAGA,WAAOoQ,MAA P;AACD;AAED;;;;;;,;";;;;;SAgBAgJ,QAAA,eAAMC,SAAN,EAAsB;AAAA,QAAhBA,SAAgB;AAAhBA,MAA AA,SAAgB,GAAJ,EAAI;AAAA;;AACpB,QAAMX,MAAM,GAAGD,SAAS,CAAC,IAAD,CAAxB;;AACA,SAA K,IAAMjZ,IAAX,IAAmB6Z,SAAnB,EAA8B;AAC5BX,MAAAA,MAAM,CAACIZ,IAAD,CAAN,GAAe6Z,SAA S,CAAC7Z,IAAD,CAAxB;AACD;;AACD,WAAOkZ,MAAP;AACD;AAED;;;;;;;;";;SAWAY,cAAA,qBAAYD,S AAZ,EAA4B;AAAA,QAAhBA,SAAgB;AAAhBA,MAAAA,SAAgB,GAAJ,EAAI;AAAA;;AAC1B,QAAMX,MA AM,GAAG,KAAKU,KAAL,CAAWC,SAAX,CAAf;AACA,SAAKnR,MAAL,CAAYM,YAAZ,CAAyB,IAAzB,E AA+BkQ,MAA/B;AACA,WAAOA,MAAP;AACD;AAED;;;;;;;;SAQAa,aAAA,oBAAWF,SAAX,EAA2B;AAAA ,QAAhBA,SAAgB;AAAhBA,MAAAA,SAAgB,GAAJ,EAAI;AAAA;;AACzB,QAAMX,MAAM,GAAG,KAAKU, KAAL,CAAWC,SAAX,CAAf;AACA,SAAKnR,MAAL,CAAYsR,WAAZ,CAAwB,IAAxB,EAA8Bd,MAA9B;AA CA,WAAOA,MAAP;AACD;AAED;;;";;";;;;SAYAe,cAAA,uBAAsB;AAAA;;AACpB,QAAI,KAAKvR,MAAT,E AAiB;AAAA,wCADJjB,KACI;AADJA,QAAAA,KACI;AAAA;;AACfA,MAAAA,KAAK,CAACnE,OAAN,CAA c,UAAAsE,IAAI,EAAI;AACpB,QAAA,KAAI,CAACc,MAAL,CAAYM,YAAZ,CAAyB,KAAzB,EAA+BpB,IAA/ B;AACD,OAFD;AAIA,WAAK8R,MAAL;AACD;;AAED,WAAO,IAAP;AACD;AAED; ;, SAiBAQ,SA AA,gBAAOC,SAAP,EAAkB;AAChB,SAAKC,SAAL,CAAe,KAAKxD,IAAL,OAAgBuD,SAAS,CAACvD,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAS,IAAAA,SAAS,CAACE,MAAV,CAAiB,IAAjB;AACA,WAAO,IAAP;A ACD;AAED;;;;;;;;;;;SAWAC,aAAA,oBAAWC,SAAX,EAAsB;AACpB,SAAKH,SAAL,CAAe,KAAKxD,IAAL, OAAgB2D,SAAS,CAAC3D,IAAV,EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,C AAiBM,YAAjB,CAA8BuR,SAA9B,EAAyC,IAAzC;AACA,WAAO,IAAP;AACD;AAED;;;,;,;;;;;SAWAC,YAA A,mBAAUD,SAAV,EAAqB;AACnB,SAAKH,SAAL,CAAe,KAAKxD,IAAL,OAAgB2D,SAAS,CAAC3D,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,CAAiBsR,WAAjB,CAA6BO,SAA7B,
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 ACA;;;;,;;;AASA,IAAM8B,IAAI,GAAG;AACXzY,EAAAA,KADW,iBACLwG,MADK,EACGkS,UADH,EACet M,IADf,EACqB;AAC9B,QAAMuM,KAAK,GAAG,EAAd;AACA,QAAInE,OAAO,GAAG,EAAd;AACA,QAAIx U,KAAK,GAAG,KAAZ;AAEA,QAAI4Y,IAAI,GAAG,CAAX;AACA,QAAI1M,KAAK,GAAG,KAAZ;AACA,Q AAIG,MAAM,GAAG,KAAb;;AAEA,SAAK,IAAI3S,CAAC,GAAG,CAAb,EAAgBA,CAAC,GAAG8M,MAAM, CAAC7M,MAA3B,EAAmCD,CAAC,EAApC,EAAwC;AACtC,UAAMmf,MAAM,GAAGrS,MAAM,CAAC9M,C AAD,CAArB;;AAEA,UAAIwS,KAAJ,EAAW;AACT,YAAIG,MAAJ,EAAY;AACVA,UAAAA,MAAM,GAAG,K AAT;AACD,SAFD,MAEO,IAAIwM,MAAM,KAAK,IAAf,EAAqB;AAC1BxM,UAAAA,MAAM,GAAG,IAAT;A ACD,SAFM,MAEA,IAAIwM,MAAM,KAAK3M,KAAf,EAAsB;AAC3BA,UAAAA,KAAK,GAAG,KAAR;AAC D;AACF,OARD,MAQO,IAAI2M,MAAM,KAAK,GAAX,IAAkBA,MAAM,KAAK,GAAjC,EAAsC;AAC3C3M,Q AAAA,KAAK,GAAG2M,MAAR;AACD,OAFM,MAEA,IAAIA,MAAM,KAAK,GAAf,EAAoB;AACzBD,QAAA A,IAAI,IAAI,CAAR;AACD,OAFM,MAEA,IAAIC,MAAM,KAAK,GAAf,EAAoB;AACzB,YAAID,IAAI,GAAG, CAAX,EAAcA,IAAI,IAAI,CAAR;AACf,OAFM,MAEA,IAAIA,IAAI,KAAK,CAAb,EAAgB;AACrB,YAAIF,UA AU,CAACjS,OAAX,CAAmBoS,MAAnB,MAA+B,CAAC,CAApC,EAAuC7Y,KAAK,GAAG,IAAR;AACxC;;AA ED,UAAIA,KAAJ,EAAW;AACT,YAAIwU,OAAO,KAAK,EAAhB,EAAoBmE,KAAK,CAACpc,IAAN,CAAWi Y,OAAO,CAAC1X,IAAR,EAAX;AACpB0X,QAAAA,OAAO,GAAG,EAAV;AACAxU,QAAAA,KAAK,GAAG, KAAR;AACD,OAJD,MAIO;AACLwU,QAAAA,OAAO,IAAIqE,MAAX;AACD;AACF;;AAED,QAAIzM,IAAI,I AAIoI,OAAO,KAAK,EAAxB,EAA4BmE,KAAK,CAACpc,IAAN,CAAWiY,OAAO,CAAC1X,IAAR,EAAX;AA C5B,WAAO6b,KAAP;AACD,GA1CU;;AA4CX;;;";;;;AAWAG,EAAAA,KAvDW,iBAuDLtS,MAvDK,EAuDG; AACZ,QAAMiO,MAAM,GAAG,CAAC,GAAD,EAAM,IAAN,EAAY,IAAZ,CAAf;AACA,WAAOgE,IAAI,CAA CzY,KAAL,CAAWwG,MAAX,EAAmBiO,MAAnB,CAAP;AACD,GA1DU;;AA4DX;;;\%; ; ; ; ;AAYAsE,EAAAA, KAxEW,iBAwELvS,MAxEK,EAwEG;AACZ,QAAMuS,KAAK,GAAG,GAAd;AACA,WAAON,IAAI,CAACzY, KAAL,CAAWwG,MAAX,EAAmB,CAACuS,KAAD,CAAnB,EAA4B,IAA5B,CAAP;AACD;AA3EU,CAAb;;AC HA; ;,; ; ; ;,;,IAWM/D;;;AACJ,gBAAYxC,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IA AL,GAAY,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB; AAED;,;,;,;,;,;,;,;,;;\%BAgBgB;AACd,aAAO8X,IAAI,CAACM,KAAL,CAAW,KAAKIZ,QAAhB,CAAP;AACD;s

BAEamZ,QAAQ;AACpB,UAAMxY,KAAK,GAAG,KAAKX,QAAL,GAAgB,KAAKA,QAAL,CAAcW,KAAd,C AAoB,MAApB,CAAhB,GAA8C,IAA5D;AACA,UAAMyY,GAAG,GAAGzY,KAAK,GAAGA,KAAK,CAAC,CA AD,CAAR,SAAkB,KAAK0P,GAAL,CAAS,SAAT,EAAoB,YAApB,CAAnC;AACA,WAAKrQ,QAAL,GAAgBm Z,MAAM,CAACnc,IAAP,CAAYoc,GAAZ,CAAhB;AACD;;;wBAEe;AACd9O,MAAAA,QAAQ,CAAC,sDAAD, CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUnQ,QAAjB;AACD;sBAEasU,KAAK;AACjBhK,MAAAA,QAAQ,C AAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUnQ,QAAV,GAAqBsU,GAArB;AACD;AAED;;;;;;;;;AAWA
 qC,IAAIB,EAA6B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC3B;;;;;;;AAQA, SAAK5C,IAAL,GAAY,SAAZ;AACA; ;;;;AAMA,SAAKO,IAAL,GAAYA,IAAZ;;AAEA,QAAIqC,IAAI,CAAC3 R,IAAL,IAAa2R,IAAI,CAAC3R,IAAL,CAAU6M,MAA3B,EAAmC;AACjC,UAAMf,GAAG,GAAG6F,IAAI,CA AC3R,IAAL,CAAU4R,UAAV,CAAqBD,IAArB,CAAZ;AACA; ; ; ; ; ;AAOA,WAAKvN,IAAL,GAAY0H,GAAG,C AAC1H,IAAhB;AACA;;;;;;;AAOA,WAAKC,MAAL,GAAcyH,GAAG,CAACzH,MAAIB;AACD;;AAED,SAAK, IAAMgU,GAAX,IAAkB1G,IAAlB;AAAwB,WAAK0G,GAAL,IAAY1G,IAAI,CAAC0G,GAAD,CAAhB;AAAxB ;AACD;AAED; ;;; ;; ;;;;SAQAze,WAAA,oBAAW;AACT,QAAI,KAAKoG,IAAT,EAAe;AACb,aAAO,KAAKA,IA AL,CAAUiM,KAAV,CAAgB,KAAKqD,IAArB,EAA2B;AAChC/I,QAAAA,MAAM,EAAE,KAAKA,MADmB;A AEhC9J,QAAAA,KAAK,EAAE,KAAKA,KAFoB;AAGhCyW,QAAAA,IAAI,EAAE,KAAKA;AAHqB,OAA3B,E AIJ5J,OAJH;AAKD,KAND,MAMO,IAAI,KAAK/C,MAAT,EAAiB;AACtB,aAAU,KAAKA,MAAf,UAA0B,KAA


 EAAhB;AACA;;;,;;AAMA,SAAKxJ,IAAL,GAAYA,IAAZ;AACA; ;,; ;;,;AAQA,SAAK2C,IAAL,GAAYA,IAAZ; AACA;;;;;;,;AMA,SAAKIU,GAAL,GAAWmB,SAAX;AACA;;;;;;;;;;\%;AAcA,SAAK+N,GAAL,GAAW/N,SAA
 AgBA0L,OAAA,cAAKmG,IAAL,EAAWqC,IAAX,EAAsB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,G AAJ,EAAI;AAAA;;AACpB,QAAI,CAACA,IAAI,CAACpL,MAAV,EAAkB;AAChB,UAAI,KAAKkS,UAAL,IAA mB,KAAKA,UAAL,CAAgBC,aAAvC,EAAsD;AACpD/G,QAAAA,IAAI,CAACpL,MAAL,GAAc,KAAKkS,UA AL,CAAgBC,aAA9B;AACD;AACF;;AAED,QAAMC,OAAO,GAAG,IAAIP,OAAJ,CAAY9I,IAAZ,EAAkBqC,IA AlB,CAAhB;AACA,SAAK6G,QAAL,CAAc/c,IAAd,CAAmBkd,OAAnB;AAEA,WAAOA,OAAP;AACD;AAED; ;;;;;;;;;;SAWAC,WAAA,oBAAW;AACT,WAAO,KAAKJ,QAAL,CAAcK,MAAd,CAAqB,UAAAjgB,CAAC;AA AA,aAAIA,CAAC,CAACmW,IAAF,KAAW,SAAf;AAAA,KAAtB,CAAP;AACD;AAED; ;; ; ; ; ; ;;,wBAQc;AACZ, aAAO,KAAKtR,GAAZ;AACD;;;;;AClKH,SAASqb,SAAT,CAAmB1Q,GAAnB,EAAwB;AACtB,SAAO,OAAOA ,GAAP,KAAe,QAAf,IAA2B,OAAOA,GAAG,CAAC2Q,IAAX,KAAoB,UAAtD;AACD;AAED;;;;AAKA;;;;AAK A;;;;;;;;/IAQMC;AACJ,sBAAYT,SAAZ,EAAuB9a,GAAvB,EAA4BkU,IAA5B,EAAkC;AAChC,SAAKsH,WAA L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AACIDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAIB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED;;;;;;;;AAmGA;;;;;,SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA P;AACD;AAED;;;;;;;;,;SAQAhf,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;;;;;

AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA kBM,WAAIB,EAA+BC,UAA/B,CAAP;AACD;AAED;;;;;;;;;;;;;;\%BABA,gBAAMA,UAAN,EAAkB;AAChB, WAAO,KAAKC,KAAL,YAAmBD,UAAnB,CAAP;AACD;;SAEDE,cAAA,qBAAYvN,KAAZ,EAAmB1F,MAAn B,EAA2B;AACzB,QAAI;AACF,WAAK0F,KAAL,GAAaA,KAAb;;AACA,UAAIA,KAAK,CAAC7T,IAAN,KAA e,gBAAf,IAAmC,CAAC6T,KAAK,CAAC1F,MAA9C,EAAsD;AACpD0F,QAAAA,KAAK,CAAC1F,MAAN,GA AeA,MAAM,CAACmS,aAAtB;AACAzM,QAAAA,KAAK,CAACe,UAAN;AACD,OAHD,MAGO,IAAIzG,MAA M,CAACkT,cAAX,EAA2B;AAChC,YAAMC,UAAU,GAAGnT,MAAM,CAACmS,aAA1B;AACA,YAAMiB,SA AS,GAAGpT,MAAM,CAACkT,cAAzB;AACA,YAAMG,UAAU,GAAG,KAAK5Q,MAAL,CAAYuP,SAAZ,CAA sBsB,OAAzC;AACA,YAAMxe,CAAC,GAAGse,SAAS,CAACza,KAAV,CAAgB,GAAhB,CAAV;AACA,YAAM 5D,CAAC,GAAGse,UAAU,CAAC1a,KAAX,CAAiB,GAAjB,CAAV;;AAEA,YAAI7D,CAAC,CAAC,CAAD,CA AD,KAASC,CAAC,CAAC,CAAD,CAAV,IAAiBqE,QAAQ,CAACtE,CAAC,CAAC,CAAD,CAAF,CAAR,GAAi BsE,QAAQ,CAACrE,CAAC,CAAC,CAAD,CAAF,CAA9C,EAAsD;AACpD+N,UAAAA,QAAQ,CACN,MAAG,k CAAkC,KAArC,IAA6CuQ,UAA7C,cAAgEF,UAAhE,oBACUC,SADV,2DADM,CAAR;AAKD;AACF;AACF,KA pBD,CAoBE,OAAOG,GAAP,EAAY;AACZ,UAAI5Q,OAAO,IAAIA,OAAO,CAAC+C,KAAvB,EAA8B/C,OAA O,CAAC+C,KAAR,CAAc6N,GAAd;AAC/B;AACF;;SAEDC,YAAA,mBAAUC,OAAV,EAAmBC,MAAnB,EAA 2B;AAAA;;AACzB,QAAI,KAAK1T,MAAL,IAAe,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB/L,MAA1C,EAAkD; AAChD,WAAKse,SAAL,GAAiB,IAAjB;AACA,aAAO6C,OAAO,EAAd;AACD;;AAED,QAAI;AACF,UAAMzT, MAAM,GAAG,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB,KAAK2B,MAA5B,CAAf;AACA,UAAM2T,OAAO,GA AG,KAAKC,GAAL,CAAS5T,MAAT,CAAhB;AACA,WAAKA,MAAL,IAAe,CAAf;;AAEA,UAAIuS,SAAS,CA ACoB,OAAD,CAAb,EAAwB;AACtBA,QAAAA,OAAO,CACJnB,IADH,CACQ,YAAM;AACV,UAAA,KAAI,C AACgB,SAAL,CAAeC,OAAf,EAAwBC,MAAxB;AACD,SAHH,WAIS,UAAAhO,KAAK,EAAI;AACd,UAAA,K AAI,CAACuN,WAAL,CAAiBvN,KAAjB,EAAwB1F,MAAxB;;AACA,UAAA,KAAI,CAAC4Q,SAAL,GAAiB,IA AjB;AACA8C,UAAAA,MAAM,CAAChO,KAAD,CAAN;AACD,SARH;AASD,OAVD,MAUO;AACL,aAAK8N, SAAL,CAAeC,OAAf,EAAwBC,MAAxB;AACD;AACF,KAlBD,CAkBE,OAAOhO,KAAP,EAAc;AACd,WAAKk L,SAAL,GAAiB,IAAjB;AACA8C,MAAAA,MAAM,CAAChO,KAAD,CAAN;AACD;AACF;;SAEDsN,QAAA,iB AAQ;AAAA;;AACN,QAAI,KAAKpC,SAAT,EAAoB;AACIB,aAAO,IAAIID,OAAJ,CAAY,UAACJ,OAAD,EAA UC,MAAV,EAAqB;AACtC,YAAI,MAAI,CAAChO,KAAT,EAAgB;AACdgO,UAAAA,MAAM,CAAC,MAAI,C AAChO,KAAN,CAAN;AACD,SAFD,MAEO;AACL+N,UAAAA,OAAO,CAAC,MAAI,CAACnL,SAAL,EAAD, CAAP;AACD;AACF,OANM,CAAP;AAOD;;AACD,QAAI,KAAKwL,UAAT,EAAqB;AACnB,aAAO,KAAKA,U AAZ;AACD;;AAED,SAAKA,UAAL,GAAkB,IAAID,OAAJ,CAAY,UAACJ,OAAD,EAAUC,MAAV,EAAqB;AA CjD,UAAI,MAAI,CAAChO,KAAT,EAAgB,OAAOgO,MAAM,CAAC,MAAI,CAAChO,KAAN,CAAb;AAChB, MAAA,MAAI,CAAC1F,MAAL,GAAc,CAAd;;AACA,MAAA,MAAI,CAACwT,SAAL,CAAeC,OAAf,EAAwBC, MAAxB;AACD,KAJiB,EAIfIB,IAJe,CAIV,YAAM;AACZ,MAAA,MAAI,CAAC5B,SAAL,GAAiB,IAAjB;AACA ,aAAO,MAAI,CAACtI,SAAL,EAAP;AACD,KAPiB,CAAIB;AASA,WAAO,KAAKwL,UAAZ;AACD;;SAEDjB, OAAA,gBAAO;AAAA;;AACL,QAAI,KAAKjC,SAAT,EAAoB,OAAO,KAAKnO,MAAZ;AACpB,SAAKmO,SA AL,GAAiB,IAAjB;;AAEA,QAAI,KAAKkD,UAAT,EAAqB;AACnB,YAAM,IAAIve,KAAJ,CAAU,sDAAV,CAA N;AACD;;AAED,QAAI,KAAKmQ,KAAT,EAAgB,MAAM,KAAKA,KAAX;AAEhB,SAAKjD,MAAL,CAAYuP, SAAZ,CAAsB3T,OAAtB,CAA8BIJ,OAA9B,CAAsC,UAAA6K,MAAM,EAAI;AAC9C,UAAM2T,OAAO,GAAG, MAAI,CAACC,GAAL,CAAS5T,MAAT,CAAhB;;AACA,UAAIuS,SAAS,CAACoB,OAAD,CAAb,EAAwB;AACt B,cAAM,IAAIpe,KAAJ,CAAU,sDAAV,CAAN;AACD;AACF,KALD;AAOA,WAAO,KAAKkN,MAAZ;AACD;; SAEDmR,MAAA,aAAI5T,MAAJ,EAAY;AACV,SAAKyC,MAAL,CAAYyP,UAAZ,GAAyBIS,MAAzB;;AAEA, QAAI;AACF,aAAOA,MAAM,CAAC,KAAKyC,MAAL,CAAYgG,IAAb,EAAmB,KAAKhG,MAAxB,CAAb;AA CD,KAFD,CAEE,OAAOiD,KAAP,EAAc;AACd,WAAKuN,WAAL,CAAiBvN,KAAjB,EAAwB1F,MAAxB;AAC A,YAAM0F,KAAN;AACD;AACF;;SAED4C,YAAA,uBAAY;AACV,QAAI,KAAKoK,WAAT,EAAsB,OAAO,K AAKjQ,MAAZ;AACtB,SAAKiQ,WAAL,GAAmB,IAAnB;AAEA,SAAKG,IAAL;AAEA,QAAMzH,IAAI,GAAG, KAAK3I,MAAL,CAAY2I,IAAzB;AACA,QAAI3Y,GAAG,GAAG6V,SAAV;AACA,QAAI8C,IAAI,CAACwH,M AAT,EAAiBngB,GAAG,GAAG2Y,IAAI,CAACwH,MAAL,CAAYtK,SAAIB;AACjB,QAAI8C,IAAI,CAACI,WA AT,EAAsB/Y,GAAG,GAAG2Y,IAAI,CAACI,WAAX;AACtB,QAAI/Y,GAAG,CAAC6V,SAAR,EAAmB7V,GA

AG,GAAGA,GAAG,CAAC6V,SAAV;AAEnB,QAAI7F,MAAM,GAAG,EAAb;AACAhQ,IAAAA,GAAG,CAAC, KAAKgW,IAAN,EAAY,UAAApW,CAAC,EAAI;AACIBoQ,MAAAA,MAAM,IAAIpQ,CAAV;AACD,KAFE,CA AH;AAGA,SAAKoQ,MAAL,CAAYvL,GAAZ,GAAkBuL,MAAIB;AAEA,WAAO,KAAKA,MAAZ;AACD;;;;wB AnSe;AACd,aAAO,KAAKA,MAAL,CAAYuP,SAAnB;AACD;AAED;;;;;;wBAIW;AACT,aAAO,KAAKvP,MAA L,CAAY2I,IAAnB;AACD;AAED;;;;,;,;,;,;,wBAYU;AACR,aAAO,KAAK9C,SAAL,GAAiBpR,GAAxB;AACD;


 АС5JН;АACA,AAEA;;,;;;:,
 A,MAAAA,OAAc,GAAJ,EAAI;AAAA;;AACxB;;;;;;;AAQA,SAAKiV,OAAL,GAAe,OAAf;AACA;;;;;\%;AAOA,
 MAAA,aAAIQ,MAAJ,EAAY;AACV,SAAK3B,OAAL,GAAe,KAAKA,OAAL,CAAa2V,MAAb,CAAoB,KAAKl E,SAAL,CAAe,CAAC9P,MAAD,CAAf,CAApB,CAAf;AACA,WAAO,IAAP;AACD;AAED;;;;;;;;;;;;;;;;;;,;SAs BApN,UAAA,iBAAQsE,GAAR,EAAakU,IAAb,EAAwB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAA J,EAAI;AAAA;;AACtB,WAAO,IAAIqH,UAAJ,CAAe,IAAf,EAAqBvb,GAArB,EAA0BkU,IAA1B,CAAP;AACD; ;SAED0E,YAAA,mBAAUzR,OAAV,EAAmB;AACjB,QAAI4V,UAAU,GAAG,EAAjB;AACA5V,IAAAA,OAAO ,CAACIJ,OAAR,CAAgB,UAAA9C,CAAC,EAAI;AACnB,UAAIA,CAAC,CAAC6hB,OAAN,EAAe7hB,CAAC,G AAGA,CAAC,CAAC6hB,OAAN;;AAEf,UAAI,OAAO7hB,CAAP,KAAa,QAAb,IAAyB4P,KAAK,CAACC,OAA N,CAAc7P,CAAC,CAACgM,OAAhB,CAA7B,EAAuD;AACrD4V,QAAAA,UAAU,GAAGA,UAAU,CAACD,M AAX,CAAkB3hB,CAAC,CAACgM,OAApB,CAAb;AACD,OAFD,MAEO,IAAI,OAAOhM,CAAP,KAAa,UAAjB ,EAA6B;AACIC4hB,QAAAA,UAAU,CAAC/e,IAAX,CAAgB7C,CAAhB;AACD,OAFM,MAEA;AACL,cAAM,I AAIkD,KAAJ,CAAalD,CAAb,8BAAN;AACD;AACF,KAVD;AAWA,WAAO4hB,UAAP;AACD;;;;AC1LH;;;;;;; ;;IAUM/G;;;AACJ,gBAAY/B,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY ,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;;;;SAEDM, cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,KAAX,CAAR;;A AEA,QAAIA,KAAK,KAAK,CAAV,IAAe,KAAKZ,KAAL,CAAWhH,MAAX,GAAoB,CAAvC,EAA0C;AACxC, WAAKgH,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAnB,GAA4B,KAAKIQ,KAAL,CAAWY,KAAX, EAAkByO,IAAIB,CAAuBa,MAAnD;AACD;;AAED,gCAAa5P,WAAb,YAAyBM,KAAzB;AACD;;SAED4V,YA AA,mBAAU5V,KAAV,EAAiByW,MAAjB,EAAyBnI,IAAzB,EAA+B;AAC7B,QAAMIP,KAAK,wBAASwW,SA AT,YAAmB5V,KAAnB,CAAX;;AAEA,QAAIyW,MAAJ,EAAY;AACV,UAAInI,IAAI,KAAK,SAAb,EAAwB;A ACtB,YAAI,KAAKIP,KAAL,CAAWhH,MAAX,GAAoB,CAAxB,EAA2B;AACzBqe,UAAAA,MAAM,CAAChI,I AAP,CAAYa,MAAZ,GAAqB,KAAKIQ,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAxC;AACD,SAFD, MAEO;AACL,iBAAOmH,MAAM,CAAChI,IAAP,CAAYa,MAAnB;AACD;AACF,OAND,MAMO,IAAI,KAAK G,KAAL,KAAegH,MAAnB,EAA2B;AAChCrX,QAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI,EAAI; AACpBA,UAAAA,IAAI,CAACkP,IAAL,CAAUa,MAAV,GAAmBmH,MAAM,CAAChI,IAAP,CAAYa,MAA/B; AACD,SAFD;AAGD;AACF;;AAED,WAAOIQ,KAAP;AACD;AAED;;;;;;;;;;;;SAaA6a,WAAA,kBAAS/I,IAAT, EAAoB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACIB,QAAMgJ,IAAI,GAAG,I AAI3B,UAAJ,CAAe,IAAIsB,SAAJ,EAAf,EAAgC,IAAhC,EAAsC3I,IAAtC,CAAb;AACA,WAAOgJ,IAAI,CAAC 9L,SAAL,EAAP;AACD; SAEDiD,SAAA,gBAAOrR,KAAP,EAAc;AACZ4I,IAAAA,QAAQ,CAAC,iDAAD,CAA R;AACA,SAAKIJ,WAAL,CAAiBM,KAAjB;AACD;;SAEDma,UAAA,mBAAU;AACRvR,IAAAA,QAAQ,CAAC ,uDAAD,CAAR;AACA,WAAO,KAAKwD,MAAL,CAAY/B,KAAZ,CAAkB6B,GAAzB;AACD;AAED;,;,;,;;;,;;, ;;:EAjEiBkJ;;ACZnB,IAAIgF,QAAQ,GAAG,CAAf;AAEA; ; ; ;;AAOA;;;;;;"IAOMpO;AACJ; ;;AAIA,iBAAYhP,G AAZ,EAAiBkU,IAAjB,EAA4B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC1B; ;";;,AAOA,SAAKIU,GAAL,GAAWA,GAAG,CAAC7D,QAAJ,EAAX;;AAEA,QAAI,KAAK6D,GAAL,CAAS,C AAT,MAAgB,QAAhB,IAA4B,KAAKA,GAAL,CAAS,CAAT,MAAgB,QAAhD,EAA0D;AACxD,WAAKA,GAA L,GAAW,KAAKA,GAAL,CAASyO,KAAT,CAAe,CAAf,CAAX;AACD;;AAED,QAAIyF,IAAI,CAAC2D,IAAT, EAAe;AACb,UAAI,YAAY9b,IAAZ,CAAiBmY,IAAI,CAAC2D,IAAtB,CAAJ,EAAiC;AAC/B;;;,;;;AAQA,aAAK
xI,IAAL,GAAY6E,IAAI,CAAC2D,IAAjB;AACD,OAVD,MAUO;AACL,aAAKxI,IAAL,GAAYgO,IAAI,CAACd, OAAL,CAAarI,IAAI,CAAC2D,IAAIB,CAAZ;AACD;AACF;AAED;;;;;;;;;;;;;;;;;AABA,QAAI,CAAC,KAAKxI,I AAV,EAAgB;AACd+N,MAAAA,QAAQ,IAAI,CAAZ;AACA;;;;;;;;;;AAUA,WAAK5c,EAAL,mBAAwB4c,QAA xB;AACD;;AACD,QAAI,KAAKIO,GAAT,EAAc,KAAKA,GAAL,CAASG,IAAT,GAAgB,KAAKwI,IAArB;AAC f;;;;SAEDrJ,QAAA,eAAM3C,OAAN,EAAelF,IAAf,EAAqBC,MAArB,EAA6BsN,IAA7B,EAAwC;AAAA,QAAX A,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACtC,QAAI3I,MAAJ;AACA,QAAM+R,MAAM,GA AG,KAAKA,MAAL,CAAY3W,IAAZ,EAAkBC,MAAIB,CAAf;;AACA,QAAIOW,MAAJ,EAAY;AACV/R,MAA AA,MAAM,GAAG,IAAI4D,cAAJ,CACPID,OADO,EAEPyR,MAAM,CAAC3W,IAFA,EAGP2W,MAAM,CAAC 1W,MAHA,EAIP0W,MAAM,CAACIO,MAJA,EAKPkO,MAAM,CAACjO,IALA,EAMP6E,IAAI,CAACpL,MAN E,CAAT;AAQD,KATD,MASO;AACLyC,MAAAA,MAAM,GAAG,IAAI4D,cAAJ,CAAmBtD,OAAnB,EAA4BIF, IAA5B,EAAkCC,MAAIC,EAA0C,KAAK5G,GAA/C,EAAoD,KAAKqP,IAAzD,EAA+D6E,IAAI,CAACpL,MAA pE,CAAT;AACD;;AAEDyC,IAAAA,MAAM,CAAC8B,KAAP,GAAe;AAAE1G,MAAAA,IAAI,EAAJA,IAAF;A AAQC,MAAAA,MAAM,EAANA,MAAR;AAAgBwI,MAAAA,MAAM,EAAE,KAAKpP;AAA7B,KAAf;AACA, QAAI,KAAKqP,IAAT,EAAe9D,MAAM,CAAC8B,KAAP,CAAagC,IAAb,GAAoB,KAAKA,IAAzB;AAEf,WAA O9D,MAAP;AACD;AAED;;;;;;;;;;;;;;;;SAaA+R,SAAA,gBAAO3W,IAAP,EAAAC,MAAb,EAAqB;AACnB,QAAI, CAAC,KAAKsI,GAAV,EAAe,OAAO,KAAP;AACf,QAAMqO,QAAQ,GAAG,KAAKrO,GAAL,CAASqO,QAAT, EAAjB;AAEA,QAAM1F,IAAI,GAAG0F,QAAQ,CAACC,mBAAT,CAA6B;AAAE7W,MAAAA,IAAI,EAAJA,IA AF;AAAQC,MAAAA,MAAM,EAANA;AAAR,KAA7B,CAAb;AACA,QAAI,CAACiR,IAAI,CAACzI,MAAV,E AAkB,OAAO,KAAP;AAEIB,QAAM7D,MAAM,GAAG;AACb8D,MAAAA,IAAI,EAAE,KAAKoO,UAAL,CAAg B5F,IAAI,CAACzI,MAArB,CADO;AAEbzI,MAAAA,IAAI,EAAEkR,IAAI,CAACIR,IAFE;AAGbC,MAAAA,M AAM,EAAEiR,IAAI,CAACjR;AAHA,KAAf;AAMA,QAAMwI,MAAM,GAAGmO,QAAQ,CAACG,gBAAT,CA A0B7F,IAAI,CAACzI,MAA/B,CAAf;AACA,QAAIA,MAAJ,EAAY7D,MAAM,CAAC6D,MAAP,GAAgBA,MA AhB;AAEZ,WAAO7D,MAAP;AACD;;SAEDkS,aAAA,oBAAWpO,IAAX,EAABB;AACf,QAAI,YAAYtT,IAAZ, CAAiBsT,IAAjB,CAAJ,EAA4B;AAC1B,aAAOA,IAAP;AACD,KAFD,MAEO;AACL,aAAOgO,IAAI,CAACd,O AAL,CAAa,KAAKrN,GAAL,CAASqO,QAAT,GAAoBI,UAApB,IAAkC,GAA/C,EAAoDtO,IAApD,CAAP;AAC D;AACF;AAED;;;;;;;;;;;;;;;;,wBAYW;AACT,aAAO,KAAKA,IAAL,IAAa,KAAK7O,EAAzB;AACD;;;;;;1CIKkBod; ;;:;;;;;SACnBxQ,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAcF,QAAQ,CAAC,KAAKC,KAAN,EAAa;AAAEI, MAAAA,YAAY,EAAE;AAAhB,KAAb,CAAtB;AACD;;SAEDoB,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1 M,IAAI,GAAG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,C AArB,EAA0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAk B;AAAEIJ,MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,C AAC,CAAD;AAA/B,KAAIB;AAEA,QAAI4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAA e,CAAf,CAAX;AACA,QAAIoD,IAAI,CAACpD,KAAL,CAAW,CAAC,CAAZ,MAAmB,IAAvB,EAA6BoD,IAAI, GAAGA,IAAI,CAACpD,KAAL,CAAW,CAAX,EAAc,CAAC,CAAf,CAAP;;AAE7B,QAAI,QAAQ1S,IAAR,CAA a8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA,IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAA CkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,E AAIB;AACD,KAJD,MAIO;AACL,UAAM3P,KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;A ACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACk P,IAAL,CAAUC,IAAV,GAABBzP,KAAK,CAAC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAA UG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,CAAvB;AACD;AACF;;SAED2U,kBAAA,2BAAkB;;SAEIBC,cAA A,qBAAYlH,KAAZ,EAAmB;AACjB,QAAMkO,MAAM,GAAG,KAAKvQ,MAAL,CAAYmB,KAAZ,CAAkBkB, KAAlB,EAAyB,KAAKtB,GAAL,GAAW,CAApC,CAAf;AACA,SAAK6H,MAAL,IAAe2H,MAAM,CAAC3O,G AAP,CAAW,UAAA/T,CAAC;AAAA,aAAIA,CAAC,CAAC,CAAD,CAAL;AAAA,KAAZ,EAAsBmD,IAAtB,CA A2B,EAA3B,CAAf;AACD;;SAEDkZ,kBAAA,2BAAkB;AAChB,SAAKvB,OAAL,CAAaxE,IAAb,CAAkBb,KAA 1B,IAA2B,GAA3B;AACD;;SAEDkH,cAAA,uBAAc;;SAEdR,gBAAA,uBAAc/U,IAAd,EAAoB;AACIBA,IAAAA, IAAI,CAAC5H,IAAL,GAAY,EAAZ;AACD;;SAEDsc,0BAAA,iCAAwB3J,MAAxB,EAAgC;AAC9B,QAAM+C, KAAK,GAAG,KAAKA,KAAL,CAAW/C,MAAX,CAAd;AACA,QAAI+C,KAAK,KAAK,KAAd,EAAqB;AAErB, QAAI5O,KAAJ;;AACA,SAAKA,KAAK,GAAG4O,KAAK,GAAG,CAArB,EAAwB5O,KAAK,IAAI,CAAjC,EAA
oCA,KAAK,EAAzC,EAA6C;AAC3C,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,MAAzB, EAAiC;AACIC;;AACD,SAAKA,KAAK,IAAI,CAAd,EAAiBA,KAAK,IAAI,CAA1B,EAA6BA,KAAK,EAAlC,E AAsC;AACpC,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,OAAzB,EAAkC;AAChCA,QA AAA,KAAK,IAAI,CAAT;AACA;AACD;AACF;;AACD,QAAM6U,KAAK,GAAGhJ,MAAM,CAACxI,MAAP,C AAcrD,KAAd,EAAqB6L,MAAM,CAAClS,MAAP,GAAgBqG,KAArC,CAAd;AACA,SAAKqQ,IAAL,CAAUwE, KAAV;AACD;;SAEDc,uBAAA,gCAAuB;;SAEvBb,UAAA,mBAAU;AACR,QAAI,KAAKN,OAAL,CAAa7T,KA Ab,IAAsB,KAAK6T,OAAL,CAAa7T,KAAb,CAAmBhH,MAA7C,EAAqD;AACnD,WAAK6a,OAAL,CAAaxE,I AAb,CAAkBJ,SAAIB,GAA8B,KAAKA,SAAnC;AACD;;AACD,SAAK4E,OAAL,CAAaxE,IAAb,CAAkBb,KAAl B,GAA0B,CAAC,KAAKqF,OAAL,CAAaxE,IAAb,CAAkBb,KAAlB,IAA2B,EAA5B,IAAkC,KAAKsF,MAAjE;; AAEA,WAAO,KAAKD,OAAL,CAAa5S,MAApB,EAA4B;AAC1B,WAAK4S,OAAL,GAAe,KAAKA,OAAL,CA Aa5S,MAA5B;AACA,WAAK4S,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,GAA0B,EAA1B;AACD;AACF;;云AxE qCmF;;ACLxC;AACA,AAIe,SAAS+H,SAAT,CAAmB9d,GAAnB,EAAwBkU,IAAxB,EAA8B;AAC3C,MAAM7 G,KAAK,GAAG,IAAI2B,KAAJ,CAAUhP,GAAV,EAAekU,IAAf,CAAd;AAEA,MAAMgE,MAAM,GAAG,IAAI 0F,UAAJ,CAAevQ,KAAf,CAAf;AACA6K,EAAAA,MAAM,CAAC9K,QAAP;AACA8K,EAAAA,MAAM,CAAC 9B,IAAP;AAEA,SAAO8B,MAAM,CAAC3G,IAAd;AACD;;ACbD;AAUA,IAAIwM,SAAS,GAAG,EAAhB;AAE A,AAIA;;;;AAGA,oBAAe,UAACrU,UAAD,EAA4B;AAAA,MACnCsU,WADmC;AAIvC,yBAAY9e,KAAZ,EAA 4B;AAC1B,WAAKA,KAAL,GAAaA,KAAb;AACD;;AANsC;;AAAA,WAQvC+e,mBARuC,GAQvC,6BAAoB5S, gBAApB,EAA8C;AAC5C,UAAM3C,OAAO,GAAG0C,OAAO,CAAC,KAAKIM,KAAN,EAAamM,gBAAb,CAA P,CAAsC/M,IAAtC,CAA2C,EAA3C,CAAhB;AAEA,UAAMhD,IAAI,GAAG4iB,mBAAmB,CAACxV,OAAD,CA AhC;;AACA,UAAI,CAACqV,SAAS,CAACziB,IAAD,CAAd,EAAsB;AACpB,YAAMiW,IAAI,GAAGyG,SAAK, CAACtP,OAAD,CAAIB;AACA,YAAMyV,SAAS,GAAG,EAAIB;AACA5M,QAAAA,IAAI,CAAC8G,IAAL,CA AU,UAAA9V,IAAI,EAAI;AAChB,cAAIA,IAAI,CAAC+O,IAAL,KAAc,MAAIB,EAA0B;AACxB6M,YAAAA,S AAS,CAACngB,IAAV,CAAe,CAACuE,IAAI,CAACyP,IAAN,EAAYzP,IAAI,CAAC+H,KAAjB,CAAf;AACD,W AFD,MAEO,IAAI5O,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC2G,IAAI,CAAC+O,IAAL, KAAc,SAA3D,EAAsE;AAC3E;AACA7F,YAAAA,OAAO,CAACC,IAAR,mBAA6BnJ,IAAI,CAAC+O,IAAIC;A ACD;AACF,SAPD,EAHoB;AAYpB;AACA;AACA;;AACA,YAAM8M,WAAW,GAAGC,kBAAkB,CAACF,SAA D,EAAY,CAChD,cADgD,EAEhD,aAFgD,EAGhD,aAHgD,EAIhD,aAJgD,CAAZ,CAAtC;AAMA,YAAMG,MAA M,GAAG5U,UAAU,CAAC6U,MAAX,CAAkB;AAC/BR,UAAAA,SAAS,EAAEK;AADoB,SAAIB,CAAf;AAGA L,QAAAA,SAAS,CAACziB,IAAD,CAAT,GAAkBgjB,MAAM,CAACP,SAAzB;AACD;;AACD,aAAOA,SAAS,C AACziB,IAAD,CAAhB;AACD,KAvCsC;;AAAA;AAAA;;AA0CzC,SAAO0iB,WAAP;AACD,CA3CD;;ACnBA;; AACA;;;;;;;;;;;;;;;;;;;,;AA2BA,IAAMQ,QAAQ,GAAG,SAAXA,QAAW,CAAA5I,GAAG,EAAI;AACtB,SACE, OAAOA,GAAP,KAAe,UAAf,IAA8B,OAAOA,GAAP,KAAe,QAAf,IAA2BA,GAAG,KAAK,IAAnC,IAA2C,CAA C7K,KAAK,CAACC,OAAN,CAAc4K,GAAd,CAD5E;AAGD,CAJD;;AAMA,IAAM6I,UAAU,GAAG,SAAbA,U AAa,CAAA5T,GAAG,EAAI;AACxB,SAAOA,GAAG,KAAK,WAAR,IAAuBA,GAAG,KAAK,aAA/B,IAAgDA, GAAG,KAAK,WAA/D;AACD,CAFD;;AAIA,SAAS6T,KAAT,CAAejjB,MAAf,EAAuBma,GAAvB,EAA4B/K,G AA5B,EAAiC;AAC/B,MAAMF,GAAG,GAAGIP,MAAM,CAACoP,GAAD,CAAIB;;AACA,MAAI2T,QAAQ,CA AC5I,GAAD,CAAR,IAAiB4I,QAAQ,CAAC7T,GAAD,CAA7B,EAAoC;AAClCgU,IAAAA,SAAS,CAAChU,GA AD,EAAMiL,GAAN,CAAT;AACD,GAFD,MAEO;AACLna,IAAAA,MAAM,CAACoP,GAAD,CAAN,GAAc+K, GAAd;AACD;AACF;;AAED,AAAe,SAAS+I,SAAT,CAAmBljB,MAAnB,EAAoC;AAAA,oCAANmjB,IAAM;A AANA,IAAAA,IAAM;AAAA;;AACjD,2BAAkBA,IAAIB,2BAAwB;AAAnB,QAAMjU,GAAG,YAAT;;AACH,Q AAI6T,QAAQ,CAAC7T,GAAD,CAAZ,EAAmB;AACjB,WAAK,IAAME,GAAX,IAAkBF,GAAIB,EAAuB;AACr B,YAAI8T,UAAU,CAAC5T,GAAD,CAAd,EAAqB;AACnB6T,UAAAA,KAAK,CAACjjB,MAAD,EAASkP,GA AG,CAACE,GAAD,CAAZ,EAAmBA,GAAnB,CAAL;AACD;AACF;AACF;AACF;;AAED,SAAOpP,MAAP;AA CD;;AC3DD;AACA,AAMA,sBAAe,UAAC2d,KAAD,EAAeyF,aAAf,EAAmCC,YAAnC,EAAwE;AAAA,MAArC A,YAAqC;AAArCA,IAAAA,YAAqC,GAAjBthB,YAAiB;AAAA;;AACrF,SAAQ4b,KAAK,CAAC2F,KAAN,KA AgBD,YAAY,CAACC,KAA7B,IAAsC3F,KAAK,CAAC2F,KAA7C,IAAuDF,aAAvD,IAAwEC,YAAY,CAACC, KAA5F;AACD,CAFD;;ACPA;AAGA,AAAe,SAASC,KAAT,CAAevjB,MAAf,EAAmF;AAChG,SACE,OAAOA, MAAP,KAAkB,QAAIB,KACCC,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GACGH,MAAM,CA

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## Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-
components.native.esm.js.map
No license file was found, but licenses were detected in source scan.
\{ "version":3,"file":"styled-
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error.js","../src/utils/errors.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/sheet/Rehydrati on.js","../src/utils/nonce.js","../src/sheet/dom.js","../src/sheet/Tag.js","../src/sheet/Sheet.js","../src/utils/generateAlph abeticName.js","../src/utils/hash.js","../src/models/ComponentStyle.js","../../../node_modules/@emotion/stylis/dist/st ylis.esm.js","../src/utils/stylis.js","../src/utils/stylisPluginInsertRule.js","../src/models/StyleSheetManager.js","..././../n ode_modules/shallowequal/index.js","../src/models/Keyframes.js","../src/utils/hyphenateStyleName.js","../../../node_ modules/@emotion/unitless/dist/unitless.esm.js","../src/utils/flatten.js","../src/utils/isStatelessFunction.js","../src/utils /addUnitIfNeeded.js","../src/constructors/css.js","../src/models/GlobalStyle.js","../src/utils/isStaticRules.js","../src/m odels/ThemeProvider.js","../src/utils/checkDynamicCreation.js","../src/utils/determineTheme.js","../src/utils/generat eComponentId.js","../src/models/ServerStyleSheet.js","../../../node_modules/hoist-non-react-statics/dist/hoist-non-react-
statics.cjs.js","../src/secretInternals.js","../src/base.js","../src/constructors/createGlobalStyle.js","../src/constructors/ke yframes.js","../src/hooks/useTheme.js","../src/hoc/withTheme.js","../node_modules/@emotion/memoize/dist/emotio n-memoize.esm.js","../node_modules/@emotion/is-prop-valid/dist/emotion-is-prop-
valid.esm.js","../src/utils/escape.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/models/StyledComponent. js","../src/utils/generateDisplayName.js","../src/utils/joinStrings.js","../src/utils/createWarnTooManyClasses.js","../sr c/constructors/styled.js","../src/constructors/constructWithOptions.js","../src/index-
standalone.js","../src/utils/domElements.js"],"sourcesContent":["// @flow\nexport default function isStyledComponent(target: any): boolean \%checks $\{\backslash n$ return target \& \& typeof target.styledComponentId $===$ 'string'; $\ln \} \backslash n$ ","// @flow\nimport type $\{$ Interpolation \} from '../types'; $\ln \backslash$ nexport default (\n strings: Array<string>, In interpolations: Array<Interpolation>\n): Array<Interpolation> => \{ $\ln$ const result $=$ [strings[0]]; $\ln \backslash n$ for (let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<\mathrm{len} ; \mathrm{i}+=1$ ) $\{\backslash \mathrm{n}$ result.push(interpolations[i], strings[i $+1]) ; \backslash n\} \backslash n \backslash n$ return result; $\backslash n\} ; \ln "$, "// @flow $=>\ln \mathrm{x}!==$ null $\& \& \backslash n$ typeof $\mathrm{x}===$ 'object' \&\&\n (x.toString ? x.toString() : Object.prototype.toString.call(x)) $===$ '[object Object]' \&\&\n !typeOf(x);\n","// @ flow\nexport const EMPTY_ARRAY = Object.freeze([]); Inexport const EMPTY_OBJECT = Object.freeze(\{\});\n","// @flow\nexport default function isFunction(test: any): boolean \%checks \{\n return typeof test === 'function'; $\backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n i m p o r t ~ t y p e ~\{~ I S t y l e d C o m p o n e n t ~\} ~ f r o m ~$
 string $\{\backslash \mathrm{n}$ return ( $\backslash \mathrm{n}$ (process.env.NODE_ENV !== 'production' ? typeof target === 'string' \& \& target : false) \||\n // \$FlowFixMeln target.displayName ||\n // \$FlowFixMeln target.name ||n 'Component'\n ); $\ln \} \backslash \mathrm{n} ", " / /$ @ flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean; \ndeclare var __VERSION__: string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\& (process.env.REACT_APP_SC_ATTR \| process.env.SC_ATTR)) ||\n 'data-styled'; \n\nexport const SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const SC_VERSION = __VERSION__; $\operatorname{lnexport~const~}$ SPLITTER = '/*!sc* $\ \backslash n ' ;$ n\nexport const IS_BROWSER = typeof window !== 'undefined' \& \& 'HTMLElement' in
 SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof
process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \& \& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'ln ) \n )); \n\n// Shared empty execution context when generating static styles nexport const STATIC_EXECUTION_CONTEXT = $\} ;$ nn","// @flow\nimport errorMap from './errors'; $\backslash n \backslash n c o n s t ~ E R R O R S ~=~ p r o c e s s . e n v . N O D E \_E N V ~!==~ ' p r o d u c t i o n ' ~ ? ~ e r r o r M a p ~: ~\{ \} ; \backslash n \backslash n / * * \backslash n ~ * ~ s u p e r ~ b a s i c ~$ version of sprintfln */nfunction format(...args) $\{\backslash \mathrm{n}$ let $\mathrm{a}=\operatorname{args}[0] ;$ n const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{c}=1$, len $=$
 return $a ; \ln \} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode. In */nexport default function throwStyledComponentsError(\n code: string | number, $\backslash \mathrm{n}$...interpolations: Array<any>\n) \{ n if (process.env.NODE_ENV ==='production') \{\n throw new Error(ln `An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information. \$ \{ \n  Error(format(ERRORS[code], ...interpolations).trim()); \n \(\} \backslash n\} \backslash n ", " e x p o r t ~ d e f a u l t ~\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~ s t y l e d-~\)  styles! `ServerStyleSheet`is a one off instance for each server-side render cycle. \(\\) In \(\backslash \backslash n\) - Are you trying to reuse it across renders? ? \(\operatorname{nn}\) - Are you accidentally calling collectStyles twice? \(? \backslash n \backslash \backslash n \backslash ", \backslash " 3 \backslash ": \backslash "\) Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser. \(\ \backslash n \backslash \backslash n \backslash ", \backslash " 4 \backslash ": \backslash "\) The`StyleSheetManager` expects a valid target or sheet prop! \(\ \backslash n \backslash \backslash n\) - Does this error occur on the client and is your target falsy? \(\backslash \backslash n\) - Does this error occur on the server and is the sheet falsy? \(\ \backslash n \backslash \backslash n \backslash ", \backslash " 5 \backslash ": \backslash "\) The clone method cannot be used on the client! \(\backslash\) n \(\backslash \backslash n\) - Are you running in a client-like environment on the server? \(\ \backslash n\) - Are you trying to run SSR on the  custom target that isn't mounted? \\n- Does your document not have a valid head element? ?    this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for \(v 4\) final._ [createGlobalStyle] received children which will not be  a keyframe declaration (\%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css \III`|II`helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s\) is not a styled component and cannot be referred to via component selector. See https://www.styled- components.com/docs/advanced\#referring-to-other-components for more details. \(\backslash n n \backslash n \backslash \backslash ", \backslash " 14 \backslash ": \backslash " T h e m e P r o v i d e r: ~\) \(\backslash \backslash \mid\) theme \(\backslash \backslash \backslash "\) prop is required. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A\) stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to`<StyleSheetManager stylisPlugins=\{[]\}>`, please make sure each plugin is   only create up to \(1,073,741,824\) components. If you're creating components dynamically, \\nas for instance in your render method then you may be running into this limitation. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 17 \^{\prime \prime}: \backslash\) "CSSStyleSheet could not be found on HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script? \(? \backslash n \backslash\) " \(\} ; ", " / /\) @flow\n/* eslint-disable no-use-before-define * \(\\) n\nimport type \{ GroupedTag, Tag \} from './types'; \(\mathrm{lnimport}\{\) SPLITTER \} from '../constants'; Inimport throwStyledError from '../utils/error'; \(\ln \backslash n / * *\) Create a GroupedTag with an underlying Tag implementation * nexport const makeGroupedTag \(=\) (tag: Tag): GroupedTag \(=>\{\) nn return new  GroupedTag \(\{\backslash n\) groupSizes: Uint32Array; \(\backslash n \backslash n\) length: number; \(\backslash n \backslash n\) tag: Tag; \(\ln \backslash n\) constructor(tag: Tag) \(\{\backslash n\) this.groupSizes \(=\) new Uint32Array \((\) BASE_SIZE \() ;\) nn this.length \(=\) BASE_SIZE; \(\backslash n \quad\) this.tag \(=\) tag; \(\backslash n\} \backslash n \backslash n\) indexOfGroup(group: number): number \(\{\backslash \mathrm{n}\) let index \(=0\); \(\backslash \mathrm{n}\) for (let \(\mathrm{i}=0\); \(\mathrm{i}<\) group; \(\mathrm{i}++\) ) \(\{\) \(\ln \quad\) index \(+=\) this.groupSizes[i];\n \(\} \backslash n \backslash n \quad\) return index; \(\backslash n\} \backslash n \backslash n\) insertRules(group: number, rules: string[]): void \(\{\backslash \mathrm{n}\) if (group \(>=\) this.groupSizes.length \{ \(\backslash \mathrm{n} \quad\) const oldBuffer \(=\) this.groupSizes; \(\mathrm{ln} \quad\) const oldSize \(=\) oldBuffer.length; \(\backslash n \backslash n\) let newSize \(=\) oldSize; \(\backslash n \quad\) while (group \(>=\) newSize) \(\{\backslash n \quad\) newSize \(\ll=1\); \(\backslash n \quad\) if (newSize \(<0\) ) \(\{\backslash n\) throwStyledError(16, `\$\{group\} $) ;$ ln $\} \backslash n \quad\} \backslash n \backslash n \quad$ this.groupSizes = new Uint32Array (newSize); $\backslash n$ this.groupSizes.set(oldBuffer); $\mathrm{n} \quad$ this.length $=$ newSize; In $\mathrm{n} \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.groupSizes[i] = $0 ; \ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ let ruleIndex $=$ this.indexOfGroup $($ group +1$) ;$ nn for $(\operatorname{let} \mathrm{i}=0,1=$
rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex, rules[i])) $\{\backslash \mathrm{n} \quad$ this.groupSizes[group]++; $\backslash \mathrm{n}$ ruleIndex++; $\backslash n \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ clearGroup(group: number): void $\{\backslash n \quad$ if (group < this.length) $\{\backslash n \quad$ const length $=$ this.groupSizes[group]; $\ln \quad$ const startIndex $=$ this.indexOfGroup(group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash \mathrm{n} \quad$ this.groupSizes[group] $=0 ; \ln \backslash \mathrm{n} \quad$ for (let $\mathrm{i}=$ startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.tag.deleteRule(startIndex); \n $\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\ln \quad$ if (group $>=$ this.length $|\mid$ this.groupSizes[group] $===0)\{\backslash n \quad$ return css; $\backslash n \quad\} \backslash n \backslash n \quad$ const length $=$ this.groupSizes[group]; $\backslash n$ const startIndex $=$ this.indexOfGroup(group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; i <endIndex; i++) \{\n css +=`\$\{this.tag.getRule(i)\}\$\{SPLITTER\}; \({ }^{\prime}\) n \(\} \backslash n \backslash n \quad\) return css; \(\left.\left.\ln \right\} \backslash n\right\} \backslash n ", " / /\) @flow\n\nimport throwStyledError from '../utils/error'; \(\ln \backslash n c o n s t ~ M A X \_S M I=1 \ll 31-1 ;\) n \(\ln \ln\) et groupIDRegister: Map<string, number> = new Map(); Inlet reverseRegister: Map<number, string> = new Map(); \nlet nextFreeGroup = \(1 ;\) In\nexport const resetGroupIds \(=()=>\{\) n groupIDRegister \(=\) new \(\operatorname{Map}() ;\) nn reverseRegister \(=\) new Map ()\(;\) In nextFreeGroup \(=1 ; \ln \} ;\) In \(\backslash\) nexport const getGroupForId \(=(\) id: string \()\) : number \(\Rightarrow\{\backslash\) if (groupIDRegister.has(id)) \{ \(\mathrm{n} \quad\) return (groupIDRegister.get(id): any); n \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) while (reverseRegister.has(nextFreeGroup)) \{\n nextFreeGroup++; \(\ln \} \backslash n \backslash n\) const group \(=\) nextFreeGroup++; \(\ln \backslash n\) if ( \(\backslash n \quad\) process.env.NODE_ENV ! \(==\) 'production'  groupIDRegister.set(id, group); In reverseRegister.set(group, id); \n return group; \(\ln \} ;\) In \(\backslash n e x p o r t ~ c o n s t ~\) getIdForGroup \(=\) (group: number): void \(\mid\) string \(=>\{\backslash n\) return reverseRegister.get \((\) group \() ; \backslash n\} ;\) nn \(\backslash\) nexport const setGroupForId \(=\) (id: string, group: number) \(=>\) \{ \(\backslash \mathrm{n}\) if (group \(>=\) nextFreeGroup) \(\{\backslash \mathrm{n}\) nextFreeGroup \(=\) group + \(1 ; \backslash n\} \backslash n \backslash n\) groupIDRegister.set(id, group); \n reverseRegister.set(group, id); \(\ln \} ; \ln ", " / /\) @flow \(\ln \backslash n i m p o r t ~\{\) SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \(\operatorname{lnimport}\) \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; \nimport type \{ Sheet \} from './types'; ln \nconst SELECTOR = `style[\$\{SC_ATTR $\}]\left[\$\left\{S C \_A T T R \_V E R S I O N\right\}=\mid " \$\left\{S C \_V E R S I O N\right\} \backslash "\right] ;$ Inconst MARKER_RE =
 (sheet: Sheet) => $\{\backslash \mathrm{n}$ const tag $=$ sheet.getTag ()$; \ln$ const $\{$ length $\}=$ tag; $\ln \backslash n$ let css $=$ "; $\ln$ for (let group $=0$; group < length; group++) \{\n const id = getIdForGroup (group); $\ln$ if (id $===$ undefined) continue; $\ln \backslash n \quad$ const names = sheet.names.get(id); \n const rules = tag.getGroup(group); In if (!names || !rules || !names.size)
 undefined) $\left\{\backslash \mathrm{n} \quad\right.$ names.forEach(name $=>\left\{\backslash \mathrm{n} \quad\right.$ if (name.length $>0$ ) $\left\{\backslash \mathrm{n} \quad\right.$ content $+={ }^{`} \$\{$ name $\}, ;$ nn $\} \backslash n$
 rehydration $\backslash \mathrm{n}$ css $+=` \$\{$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER \}$;$ In $\} \backslash n \backslash n$ return css; $\backslash \mathrm{n}\} ;$ In $\backslash n c o n s t ~ r e h y d r a t e N a m e s F r o m C o n t e n t ~=~(s h e e t: ~ S h e e t, ~ i d: ~ s t r i n g, ~ c o n t e n t: ~ s t r i n g ~) ~=>~\{\backslash n ~ c o n s t ~ n a m e s ~=~$ content.split(','); ln let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad / /$ eslint-disable-next-line $\backslash \mathrm{n}$ if $(($ name $=\operatorname{names}[\mathrm{i}]))\{\backslash \mathrm{n} \quad$ sheet.registerName (id, name) $; \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n}\} ;$ nn\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) $=>\{$ n const parts $=($ style.textContent $| | ")$.split(SPLITTER); n const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++)\{\backslash \mathrm{n} \quad$ const part $=$ parts [i].trim ()$;$ ln if $(!$ part $)$ continue $; \ln \backslash n$ const marker $=$ part.match $($ MARKER_RE $) ;$ In $\backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=\operatorname{parseInt}(\operatorname{marker}[1], 10) \mid 0 ;$ n const id $=$ marker[2]; $\ln \backslash n \quad$ if (group $!==0)\{\backslash n \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); ln // Rehydrate names and rules ln // looks like: data-
styled.g11[id=\"idA\"]\{content:\"nameA,l"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); \n sheet.getTag().insertRules(group, rules); $\backslash n \quad\} \backslash n \backslash n \quad$ rules.length $=0 ;$ n $\quad\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash n\} ;$ nn nexport const rehydrateSheet $=($ sheet: Sheet $)=>\{$ ln const nodes $=$ document.querySelectorAll(SELECTOR); $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); In if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) $\{\backslash n \quad$ rehydrateSheetFromTag(sheet, node); $\backslash n \backslash n \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); \n $\} \backslash n \quad\} \backslash n \quad \backslash \backslash n\} ; \backslash n "$, "// @flow $\backslash n / *$ eslint-disable camelcase, no-undef
 $!==$ 'undefined'ln $?$ typeof window.__webpack_nonce__ !== 'undefined'ln ? window.__webpack_nonce__ $\ln$ : null\n : null; $\ln \} ;$ In $\backslash n e x p o r t ~ d e f a u l t ~ g e t N o n c e ; ~ \ n ", " / / ~ @ f l o w \backslash n \backslash n i m p o r t ~\left\{~ S C \_A T T R, ~ S C \_A T T R \_A C T I V E, ~\right.$

SC_ATTR_VERSION, SC_VERSION \} from '../constants'; _nimport getNonce from '../utils/nonce'; $\operatorname{lnimport}$ throwStyledError from '../utils/error'; nnnconst ELEMENT_TYPE $=1 ; / *$ Node.ELEMENT_TYPE */nn\n/** Find last style element if any inside target */nconst findLastStyleTag $=($ target: HTMLElement): void $\mid$ HTMLStyleElement $=>\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}--$ ) $\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n$ return undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{ln} \backslash \mathrm{n} /{ }^{* *}$ Create a style element inside `target` or <head> after the last */nnexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => \{\n const head $=(($ document.head: any $)$ : HTMLElement); ) const parent $=$ target $\|$ head; In const style $=$ document.createElement('style'); $\ln$ const prevStyle $=$ findLastStyleTag(parent); $n$ const nextSibling $=$ prevStyle !== undefined ? prevStyle.nextSibling : null; $\ln \backslash n$ style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); $\ln \backslash n$ const nonce $=$ getNonce (); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>$ \{ $\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / /$ Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{$ ln const sheet $=$ styleSheets[i];\n if (sheet.ownerNode === tag) \{\n return ((sheet: any): CSSStyleSheet); \n $\} \backslash n\} \backslash n \backslash n$ throwStyledError(17); \n return (undefined: any); $\ln \} ;$ \n","// @flow $\backslash n / *$ eslint-disable no-use-before-define */n\nimport \{ makeStyleTag, getSheet \} from './dom'; \nimport type \{ SheetOptions, Tag \} from './types'; $\ln \backslash n / * *$ Create a CSSStyleSheet-like tag depending on the environment * $\wedge$ nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag $\Rightarrow>\{$ n if (isServer) $\{\backslash n \quad$ return new VirtualTag(target); $\ln \}$ else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else \{ $\backslash \mathrm{n}$ return new TextTag(target); n $\} \backslash n\} ;$ In nexport class CSSOMTag implements Tag \{\n element: HTMLStyleElement; $\backslash n \backslash n$ sheet:
CSSStyleSheet; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target)); $n \backslash n \quad / /$ Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); In\n this.sheet = getSheet(element); \n this.length $=0$; $\ln$ $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules ln if (rule !== undefined \&\& typeof rule.cssText === 'string') $\{\backslash n \quad$ return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n$ $\} \backslash n \backslash \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes */nexport class TextTag implements Tag \{ $\backslash n$ element: HTMLStyleElement; $\ln \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $) ;$ ) n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0 ;$ n $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\left\{\begin{array}{l}\text { n } \quad \text { if (index }<= \\ =\end{array}\right.$ this.length $\& \&$ index $>=0)\{\backslash n \quad$ const node $=$ document.createTextNode(rule); $\backslash n \quad$ const refNode $=$ this.nodes[index]; $\mathrm{ln} \quad$ this.element.insertBefore(node, refNode $\|$ null); $\mathrm{n} \quad$ this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return false; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash \mathrm{n}$ this.element.removeChild(this.nodes[index]); \n this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return "; $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n / * * \mathrm{~A}$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{ $\backslash n$ rules: string[]; $\ln \backslash n$ length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) \{ $\backslash \mathrm{n}$ this.rules $=[] ;$ n this.length $=0 ; \backslash \mathrm{ln}\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\{\backslash n$ this.rules.splice (index, 0 , rule); $\ln \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad$ \} else $\{\backslash n \quad$ return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.rules.splice(index, 1); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n \quad$ if (index < this.length) $\{\backslash n \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; \nimport \{ EMPTY_OBJECT \} from '../utils/empties'; $\operatorname{lnimport~\{ ~makeGroupedTag~\} ~from~'./GroupedTag';~} \operatorname{lnimport}\{$ getGroupForId \} from
'./GroupIDAllocator'; \nimport \{ outputSheet, rehydrateSheet \} from './Rehydration'; $\ln$ nimport \{ makeTag \} from './Tag'; $\operatorname{lnimport}$ type \{ GroupedTag, Sheet, SheetOptions \} from './types'; $\ln \backslash n l e t ~ S H O U L D \_R E H Y D R A T E ~=~$ IS_BROWSER; $\mathrm{n} \backslash$ ntype SheetConstructorArgs = $\{$ \n isServer?: boolean, ln useCSSOMInjection?: boolean, n target?: HTMLElement, $\ln \} ;$ In\ntype GlobalStylesAllocationMap $=\{$ [key: string]: number $\}$;lntype NamesAllocationMap = Map<string, Set<string>>; \n\nconst defaultOptions: SheetOptions = $\{\backslash \mathrm{n}$ isServer: !IS_BROWSER, \n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \ln \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs:
GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\backslash n \backslash n$ options: SheetOptions; $\backslash n \backslash n$ server: boolean; $\ln \backslash n$ tag: void $\mid$ GroupedTag; $\backslash n \backslash n / * *$ Register a group ID to give it an index $* / \mathrm{n}$ static registerId(id: string): number $\{\backslash \mathrm{n}$ return getGroupForId(id); n \} $\} \backslash \mathrm{n} \backslash \mathrm{n}$ constructor( $\backslash \mathrm{n}$ options: SheetConstructorArgs $=$ EMPTY_OBJECT, $\ln$ globalStyles?: GlobalStylesAllocationMap = \{ \}, ln names?: NamesAllocationMap\n $)\{\backslash n$ this.options $=\{\backslash n \quad .$. defaultOptions, $\backslash n \quad \ldots$ options, $\backslash n \quad\} ;$ n $\backslash n \quad$ this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new
 firstln if (!this.server \& \& IS_BROWSER \& \& SHOULD_REHYDRATE) \{ n SHOULD_REHYDRATE = false; $\ln \quad$ rehydrateSheet(this); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{\backslash n \quad$ return new StyleSheet(ln $\{\ldots$..this.options, ...options $\}$, In this.gs, In (withNames \&\& this.names) \| undefined\n ); \n \}\n\n allocateGSInstance(id: string) \{\n return (this.gs[id]= (this.gs[id] \| 0 ) +1 ); $\ln \} \backslash \mathrm{n} \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed * $\wedge$ n getTag () : GroupedTag \{\n return this.tag \| (this.tag = makeGroupedTag(makeTag(this.options)) ; \n \} $\backslash \ln \backslash n / * *$ Check whether a name is known for caching $* / n$ hasNameForId(id: string, name: string): boolean $\{\backslash n$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / * *$ Mark a group's name as known for caching $* / \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\ln \backslash \mathrm{n}$ if (!this.names.has(id)) \{\n const groupNames = new $\operatorname{Set}() ;$ ln groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n}$ (this.names.get(id): any).add(name); \n $\quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known $* / n$ insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); ln this.getTag().insertRules(getGroupForId(id), rules); \n $\} \backslash n \backslash n / * *$ Clears all cached names for a given group ID * $\wedge n$ clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\ln \quad\} \backslash n\} \backslash n \backslash n / * *$ Clears all rules for a given group ID */n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash \mathrm{n}$ this.tag $=$ undefined; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Outputs the current sheet as a CSS string with markers for SSR * $\wedge n$ toString(): string $\{\backslash n \quad$ return outputSheet(this); $\backslash n\} \backslash n\} \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable no-bitwise */nn\nconst AD_REPLACER_R $=/(\mathrm{a})(\mathrm{d}) / \mathrm{gi} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash " c a p a c i t y \backslash "$ of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised $\backslash \mathrm{n} *$ counterparts $* /$ nconst charsLength $=52 ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar $=$ (code: number): string $=>$ \n String.fromCharCode(code + (code $>$ 25 ? $39: 97)$ ); $\backslash n \backslash n / *$ input a number, usually a hash and convert it to base- $52 * /$ nexport default function generateAlphabeticName(code: number): string \{ $\backslash \mathrm{n}$ let name $=$ "; $\ln$ let $\mathrm{x} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ get a char and divide by alphabetlength */n for $(\mathrm{x}=$ Math.abs $(\operatorname{code}) ; \mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)\{\mathrm{n} \quad$ name $=$ getAlphabeticChar $(\mathrm{x}$ $\%$ charsLength) + name; $\backslash n\} \backslash n \backslash n$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2'); $\operatorname{nn}\} \backslash n ", " / /$ @flow $\backslash n / *$ eslint-disable */nn\nexport const SEED $=$ $5381 ; \ln \backslash n / /$ When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}:$ number, x : string $)$ : number $=>\{$ n let $\mathrm{i}=$ x.length; $\backslash \ln \backslash n$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x} . \operatorname{charCodeAt}(-\mathrm{i}) ; \ln \right\} \backslash \mathrm{n} \backslash n$ return $\left.\mathrm{h} ; \backslash \mathrm{n}\right\} ; \ln \backslash \mathrm{n} / /$ This is a djb2 hashing
 SC_VERSION \} from '../constants'; Inimport StyleSheet from '../sheet'; Inimport type \{ RuleSet, Stringifier \} from '../types'; \nimport flatten from '../utils/flatten'; ${ }^{\prime}$ nimport generateName from
'../utils/generateAlphabeticName'; $n$ nimport \{ hash, phash \} from '../utils/hash'; ${ }^{\prime}$ nimport isStaticRules from

stuff, not the React-specific stuff.\n */nexport default class ComponentStyle $\{\backslash \mathrm{n}$ baseHash: number; $\ln \backslash \mathrm{n}$ baseStyle: ?ComponentStyle; $\ln \backslash n$ componentId: string; $\ln \backslash n$ isStatic: boolean; $\ln \backslash n$ rules: RuleSet; $\ln \backslash n$ staticRulesId: string; $\ln \backslash n$ constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) \{ $\backslash \mathrm{n}$ this.rules $=$ rules; n this.staticRulesId = "; $\ln \quad$ this.isStatic $=$ process.env.NODE_ENV $===$ 'production' \& \& $\ln \quad$ (baseStyle $===$ undefined \|| baseStyle.isStatic) \&\&\n isStaticRules(rules); $\ln \quad$ this.componentId = componentId; $\backslash n \backslash n \quad / /$ SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId); \n\n this.baseStyle = baseStyle; $\ln \backslash n ~ / / ~ N O T E: ~ T h i s ~ r e g i s t e r s ~ t h e ~ c o m p o n e n t I d, ~ w h i c h ~ e n s u r e s ~ a ~ c o n s i s t e n t ~ o r d e r \backslash n ~ / / ~ f o r ~ t h i s ~$ component's styles compared to others\n StyleSheet.registerId(componentId); $\ln \} \backslash n \backslash n / * \backslash n *$ Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a hash1234 \{\}\n * Returns the hash to be injected on render() $\backslash \mathrm{n} * * / \mathrm{n}$ generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) \{\n const $\{$ componentId $\}=$ this; $\backslash \ln \backslash n \quad$ const names $=[] ; \ln \backslash n \quad$ if (this.baseStyle) $\{\backslash n$
names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis)); $\ln \quad$ \} $\backslash n \backslash n \quad / /$ force dynamic classnames if user-supplied stylis plugins are in useln if (this.isStatic \& \& !stylis.hash) \{ \n if (this.staticRulesId \&\& styleSheet.hasNameForId(componentId, this.staticRulesId)) \{ \n names.push(this.staticRulesId); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ const cssStatic $=$ flatten(this.rules, executionContext, styleSheet, stylis).join("); $\ln \quad$ const name $=$ generateName(phash(this.baseHash, cssStatic) >>>0); $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(componentId, name)) \{ $\backslash \mathrm{n} \quad$ const cssStaticFormatted $=$ stylis(cssStatic, `. \(\$\{\) name \(\}\) ', undefined, componentId); \(\ln \backslash n \quad\) styleSheet.insertRules(componentId, name, cssStaticFormatted); \(\ln \quad\} \backslash n \backslash n\) names.push(name); this.staticRulesId = name; \n \(\quad\} \backslash n \quad\}\) else \(\{\backslash n \quad\) const \(\{\) length \(\}=\) this.rules; \(\mathrm{ln} \quad\) let dynamicHash = phash(this.baseHash, stylis.hash); \n let css = "; \(\ln \backslash n \quad\) for (let \(\mathrm{i}=0 ; \mathrm{i}<\) length; \(\mathrm{i}++\) ) \(\{\) \n const partRule \(=\) this.rules[i]; \(\ln \backslash n \quad\) if (typeof partRule \(===\) 'string') \(\{\backslash n \quad\) css \(+=\) partRule; \(\backslash n \backslash n \quad\) if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule +i); \(\mathrm{n} \quad\) \} else if (partRule) \(\{\backslash n \quad\) const partChunk = flatten(partRule, executionContext, styleSheet, stylis); \(n\) const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk; \n dynamicHash = phash(dynamicHash, partString +i); \n css += partString; \n \(\} \backslash n \quad\} \backslash n \backslash n \quad\) if (css) \(\{\backslash n \quad\) const name \(=\) generateName(dynamicHash >>> 0); In\n if (!styleSheet.hasNameForId(componentId, name)) \{ \(\backslash \mathrm{n}\) const cssFormatted = stylis(css, `.\$\{name\}`, undefined, componentId); $n$ styleSheet.insertRules(componentId, name, cssFormatted); \n $\quad\} \backslash n \backslash n \quad$ names.push(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return names.join(' '); $\ln \} \backslash n\} \backslash n ", " f u n c t i o n$ stylis_min (W) \{\n function $M(d, c, e, h, a)\{\backslash n \quad$ for $(\operatorname{var} m=0, b=0, v=0, n=0, q, g, x=0, K=0, k, u=k=q=$
 $1===\mathrm{J} \& \& 0!==\mathrm{b}+\mathrm{n}+\mathrm{v}+\mathrm{m} \& \&(0!==\mathrm{b} \& \&(\mathrm{~g}=47===\mathrm{b} ? 10: 47), \mathrm{n}=\mathrm{v}=\mathrm{m}=0, \mathrm{~B}++, \mathrm{J}++) ; \ln \backslash \mathrm{n} \quad$ if $(0$ $===\mathrm{b}+\mathrm{n}+\mathrm{v}+\mathrm{m})\{\backslash \mathrm{n} \quad$ if $(\mathrm{l}===\mathrm{J} \& \&(0<\mathrm{r} \& \&(\mathrm{f}=\mathrm{f}$.replace $(\mathrm{N}, \mathrm{l})), 0<\mathrm{f}$.trim().length $))\{\mathrm{ln} \quad$ switch $(\mathrm{g})$
 default: $\ln \quad \mathrm{f}+=\mathrm{e} . \operatorname{charAt}(\mathrm{l}) ; \ln \quad\} \backslash \mathrm{n} \backslash n \quad \mathrm{~g}=59 ; \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ switch $(\mathrm{g})\{\backslash \mathrm{n} \quad$ case $123: \ln$ $\mathrm{f}=\mathrm{f} . \operatorname{trim}() ; \ln \quad \mathrm{q}=\mathrm{f} . \operatorname{char\operatorname {CodeAt}(0);\operatorname {ln}\quad \mathrm {k}=1;\operatorname {ln}\backslash \mathrm {n}\quad \text {for}(\mathrm {t}=++\mathrm {l};1<\mathrm {B};)\{ \backslash \mathrm {n}\quad \text {switch}(\mathrm {g}=}$ e.charCodeAt(1)) $\{\backslash n \quad$ case 123: $\mathrm{ln}++; \mathrm{n} \quad$ break; $\ln \backslash n \quad$ case $125: \backslash \mathrm{n}$ k-; $\mathrm{ln} \quad$ break; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ case 47: $\mathrm{ln} \quad$ switch $(\mathrm{g}=\mathrm{e} . \operatorname{char\operatorname {CodeAt}(1+1))}\{\backslash \mathrm{n} \quad$ case 42: ln case 47: \n a: $\{\backslash n$ for $(\mathrm{u}=1+1 ; \mathrm{u}<\mathrm{J} ;++\mathrm{u})\{\mathrm{n} \quad$ switch (e.charCodeAt(u)) \{\n case 47: \n $\& \& 1+2!==u)\{\backslash n$ $1=u+1 ; \ln$ if $(42===\mathrm{g} \& \& 42===\mathrm{e} \cdot \operatorname{char\operatorname {CodeAt}(\mathrm {u}-1)}$ break; $\backslash n \backslash n$ break a; $\backslash n$ case 10: ln $\} \backslash n \backslash n$
$\} \backslash n \backslash n \quad \quad \backslash \backslash n \backslash n$ break; $\ln \backslash n$ case $39:$ ln

| if $(42===\mathrm{g} \& \& 42===$ | e.charCodeAt $(\mathrm{u}-1)$ |
| :---: | :---: |
| break $\mathrm{a} ; \mathrm{ln}$ | $\} \backslash \ln \backslash \mathrm{n}$ |


g++; $\ln \backslash n \quad$ case $34: \backslash n$
if $(47===\mathrm{g})\{\backslash \mathrm{n} \quad \mathrm{l}=\mathrm{u}+1 ; \mathrm{n}$ $\} \backslash n \quad \quad\} \backslash n \backslash n \quad 1=u ; \ln$ case 91: $\mathrm{ln} \quad \mathrm{g}++;$ n $\backslash \mathrm{n} \quad$ case $40: \ n$
 $===\mathrm{q} \& \&(\mathrm{q}=(\mathrm{f}=\mathrm{f}$. replace $(\mathrm{ca}, ~ ") \cdot \operatorname{trim}()) \cdot \operatorname{charCodeAt}(0)) ; \backslash \mathrm{ln} \backslash \mathrm{n} \quad$ switch $(\mathrm{q})\{\backslash \mathrm{n} \quad$ case 64: $\backslash \mathrm{n} \quad 0<$

case 109:\n
case 115: \n
default:\n
$\} \backslash n \backslash n$
case 45: $\mathrm{ln} \quad \mathrm{r}=\mathrm{c} ; \mathrm{ln}$
break; $\ln \backslash n$

$$
\mathrm{r}=\mathrm{O} ; \mathrm{ln}
$$

$\mathrm{k}=\mathrm{M}(\mathrm{c}, \mathrm{r}, \mathrm{k}, \mathrm{g}, \mathrm{a}+1) ; \mathrm{n}$
$<\mathrm{A} \& \&(\mathrm{r}=\mathrm{X}(\mathrm{O}, \mathrm{f}, \mathrm{I}), \mathrm{C}=\mathrm{H}(3, \mathrm{k}, \mathrm{r}, \mathrm{c}, \mathrm{D}, \mathrm{z}, \mathrm{t}, \mathrm{g}, \mathrm{a}, \mathrm{h}), \mathrm{f}=\mathrm{r} . j \operatorname{join}(\mathrm{C})$, void $0!=\mathrm{C}$ \& \& $0===(\mathrm{t}=(\mathrm{k}=$ C.trim()).length) \&\& $\left(\mathrm{g}=0, \mathrm{k}==^{\prime}\right)$; $\mathrm{ln} \quad$ if $(0<\mathrm{t})$ switch $(\mathrm{g})\{\backslash \mathrm{n}$ case 109:\n case 115:\n $\mathrm{f}=$ $\mathrm{k}=\mathrm{f}+\mathrm{S}^{\prime}+\mathrm{k}+$ f.replace(da, ea); $\operatorname{ln\backslash n}$ case 100: ln
'\}'; $\backslash n$ case 107:\n
f = f.replace(fa, '\$1 \$2'); n $\mathrm{k}=\mathrm{f}+\mathrm{f}$ ' $+\mathrm{k}+$
'\}'; ,n
break; $\ln \backslash n$
break; $\ln \backslash n$
default:\n
$\mathrm{k}=\mathrm{f}+\mathrm{k}, 112===\mathrm{h} \& \&\left(\mathrm{k}=\left(\mathrm{p}+=\mathrm{k},{ }^{\prime \prime}\right)\right.$ ) ln
\} else $\mathrm{k}=$ "; !n default:ln
$\mathrm{k}=\mathrm{M}(\mathrm{c}, \mathrm{X}(\mathrm{c}, \mathrm{f}, \mathrm{I}), \mathrm{k}, \mathrm{h}, \mathrm{a}+1) ; \mathrm{ln} \quad \mathrm{J} \backslash \mathrm{n} \backslash \mathrm{n} \quad \mathrm{F}+=\mathrm{k} ; \mathrm{ln} \quad \mathrm{k}=\mathrm{I}$

$\mathrm{f}=(0<\mathrm{r}$ ? f.replace $(\mathrm{N}, \mathrm{"}): \mathrm{f}) \cdot \operatorname{trim}() ; \mathrm{ln} \quad$ if $(1<(\mathrm{t}=\mathrm{f} . l$ length $))$ switch $(0===\mathrm{u} \& \&(\mathrm{q}=\mathrm{f} . \operatorname{charCodeAt}(0)$, $45===\mathrm{q} \| 96<\mathrm{q} \& \& 123>\mathrm{q}) \& \&\left(\mathrm{t}=\left(\mathrm{f}=\mathrm{f}\right.\right.$. replace( $\left(^{\prime}\right.$, ':'') ).length $), 0<\mathrm{A} \& \& \operatorname{void} 0!==(\mathrm{C}=\mathrm{H}(1, \mathrm{f}, \mathrm{c}, \mathrm{d}, \mathrm{D}, \mathrm{z}$, p.length, $\mathrm{h}, \mathrm{a}, \mathrm{h})) \& \& 0===(\mathrm{t}=(\mathrm{f}=\mathrm{C} . \operatorname{trim}())$.length $) \& \&\left(\mathrm{f}={ }^{\prime} \backslash \mathrm{x} 00 \backslash \backslash x 00\right.$ '), $\mathrm{q}=\mathrm{f} . \operatorname{charCodeAt}(0), \mathrm{g}=$

|  |  |
| :---: | :---: |
|  |  |

\{ $\ln \quad \mathrm{G}+=\mathrm{f}+\mathrm{e} . \operatorname{charAt}(\mathrm{l}) ; \ln \quad$ break; n

$$
\} \backslash n \backslash n \quad \text { default: } \ln \quad 58!==
$$

f.charCodeAt $(t-1) \& \&(p+=P(f, q, g, f . c h a r \operatorname{CodeAt}(2))) ; \ln \quad \quad\} \backslash n \quad I=r=u=q=0 ; \ln \quad f=$ "; $\ln$ $\mathrm{g}=\mathrm{e} . \mathrm{char} \operatorname{CodeAt}(++1) ; \mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ switch $(\mathrm{g})\{\mathrm{n} \quad$ case $13: \backslash n \quad$ case $10: \backslash \mathrm{n} \quad 47===\mathrm{b}$ ? $\mathrm{b}=0$ : $0===1+\mathrm{q} \& \& 107!==\mathrm{h} \& \& 0<\mathrm{f}$.length $\& \&\left(\mathrm{r}=1, \mathrm{f}+=\mathrm{I}^{\prime} \backslash \mathrm{x} 00\right.$ '); $\mathrm{ln} \quad 0<\mathrm{A} * \mathrm{Y} \& \& \mathrm{H}(0, \mathrm{f}, \mathrm{c}, \mathrm{d}, \mathrm{D}, \mathrm{z}$, p.length, $\mathrm{h}, \mathrm{a}, \mathrm{h}) ; \ln \quad \mathrm{z}=1 ;$ ln $\mathrm{D}++; \mathrm{ln} \quad$ break; $\ln \backslash n \quad$ case $59: \ln$ case $125: \ln \quad$ if $(0===\mathrm{b}+\mathrm{n}$ $+\mathrm{v}+\mathrm{m})\{\backslash \mathrm{n} \quad \mathrm{z}++; \ln \quad$ break; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash n \quad$ default: $\ln \quad \mathrm{z}++; \ln \quad \mathrm{y}=\mathrm{e} . \operatorname{charAt}(\mathrm{l}) ; \ln \backslash n$ switch (g) $\{\backslash \mathrm{n} \quad$ case $9: \ n \quad$ case $32: \ln (0===n+m+b)$ switch ( x$)\{\mathrm{ln} \quad$ case 44: \n case $58: \ln$ case $9: \backslash n \quad$ case $32: \backslash n=" ; \backslash n \quad$ break; $\ln \backslash n \quad$ default: $\ln$

case 12: $\ln \quad y=$ ' $\ \backslash \backslash f^{\prime} ;$ ln break; $\ln \backslash n \quad$ case 11: $\ln \quad$ = ' $\backslash \backslash \backslash v^{\prime} ;$ ln $\quad$ break; $\ln \backslash n$
case 38: $\ln \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{m} \& \&\left(\mathrm{r}=\mathrm{I}=1, \mathrm{y}=\mathrm{\prime} \backslash \mathrm{f} \mathrm{f}^{\prime}+\mathrm{y}\right) ;$ ln $\quad$ break; $\ln \backslash \mathrm{n} \quad$ case $108: \backslash \mathrm{n} \quad$ if $(0$ $===n+b+m+E \& \& 0<u)$ switch $(1-u)\{\backslash n \quad$ case $2: \ln \quad 112===x \& \& 58===$ e.charCodeAt $(1$ $-3) \& \&(E=x) ; \ln \backslash n \quad$ case $8: \ln \quad 111===K \&(\mathrm{E}=\mathrm{K}) ; \ln \quad$ break; $\ln \backslash n$ case 58: \n $\quad 0===\mathrm{n}+\mathrm{b}+\mathrm{m} \& \&(\mathrm{u}=1) ; \ln \quad$ break; $\ln \backslash \mathrm{n} \quad$ case $44:$ ln $\quad 0===\mathrm{b}+\mathrm{v}+\mathrm{n}+\mathrm{m}$
 $0===\mathrm{n} ? \mathrm{~g}: \mathrm{n}) ; \mathrm{ln} \quad$ break; $\ln \backslash \mathrm{n} \quad$ case $91: \backslash \mathrm{n} \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{v} \& \& \mathrm{~m}++; \mathrm{n} \quad$ break; $\ln \backslash \mathrm{n}$ case 93: $\mathrm{ln} \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{v} \& \& \mathrm{~m}--; \mathrm{n} \quad$ break; $\ln \backslash \mathrm{n} \quad$ case 41: $\mathrm{ln} \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{m} \& \& \mathrm{v}--$ ; $\mathrm{ln} \quad$ break; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ case $40: \mathrm{n} \quad$ if $(0===\mathrm{n}+\mathrm{b}+\mathrm{m})\{\backslash \mathrm{n} \quad$ if $(0===\mathrm{q})$ switch $(2 * \mathrm{x}+3 * \mathrm{~K})$
 $\mathrm{v}++;$ ln $\quad$ b $\mathrm{n} \backslash \mathrm{n} \quad$ case $64: \backslash \mathrm{n} \quad 0===\mathrm{b}+\mathrm{v}+\mathrm{n}+\mathrm{m}+\mathrm{u}+\mathrm{k} \& \&(\mathrm{k}=1) ; \ln$ break; $\backslash n \backslash n \quad$ case $42: \backslash n \quad$ if $(!(0<n+m+v))$ switch (b) $\{\backslash \mathrm{n} \quad$ case $0: \backslash n$ switch $(2 * \mathrm{~g}+3 *$ e.charCodeAt $(1+1))\{$ n case $235: \backslash n \quad \mathrm{~b}=47 ;$ n $\quad$ break; $\backslash \mathrm{n} \backslash \mathrm{n}$ case 220: $\ln \quad \mathrm{t}=1, \mathrm{~b}=42 ; \ln \quad \mathrm{ln} \backslash \mathrm{n} \quad$ break; $\ln \backslash n \quad$ case $42: \ln$ $47===\mathrm{g} \& \& 42===\mathrm{x} \& \& \mathrm{t}+2!==1 \& \&\left(33===\mathrm{e} . \operatorname{charCodeAt}(\mathrm{t}+2) \& \&(\mathrm{p}+=\mathrm{e} \cdot \operatorname{substring}(\mathrm{t}, \mathrm{l}+1)), \mathrm{y}={ }^{\prime \prime}, \mathrm{b}=\right.$
 p.length; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if $(0<\mathrm{t})\{\mathrm{ln} \quad \mathrm{r}=\mathrm{c} ; \mathrm{ln} \quad$ if $(0<\mathrm{A} \& \&(\mathrm{C}=\mathrm{H}(2, \mathrm{p}, \mathrm{r}, \mathrm{d}, \mathrm{D}, \mathrm{z}, \mathrm{t}, \mathrm{h}, \mathrm{a}, \mathrm{h})$, void $0!=\mathrm{C} \& \& 0===(\mathrm{p}$
 $=0) ; \ln \backslash n \quad$ switch (E) $\{\backslash n \quad$ case $111: \backslash n \quad \mathrm{p}=$ p.replace $($ ha,,$:-m o z-\$ 1 ')+\mathrm{p} ; \ln \quad$ break; $\ln \backslash n \quad$ case
 $\} \backslash n \backslash n \quad E=0 ; \ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return $G+p+F ; \ln \} \backslash n \backslash n$ function $X(d, c, e)\{\backslash n \quad$ var $h=c . \operatorname{trim}() \cdot \operatorname{split}(i a) ;$ n $\mathrm{c}=\mathrm{h} ; \mathrm{ln} \quad$ var $\mathrm{a}=\mathrm{h} . l \mathrm{length}, \mathrm{ln} \quad \mathrm{m}=$ d.length; $\ln \backslash n \quad$ switch $(\mathrm{m})\{\backslash \mathrm{n} \quad$ case $0: \ln \quad$ case $1: \ln \quad$ var $\mathrm{b}=0 ; \ln \backslash n$ for ( $\mathrm{d}=0===\mathrm{m}$ ? " : d $[0]+\mathrm{C}^{\prime} ; \mathrm{b}<\mathrm{a} ;++\mathrm{b}$ ) \{\n $\left.\mathrm{c}[\mathrm{b}]=\mathrm{Z}(\mathrm{d}, \mathrm{c}[\mathrm{b}], \mathrm{e}) . \operatorname{trim}() ; \ln \quad\right\} \backslash \operatorname{nn} \quad$ break; $\ln \backslash n$ default: $\backslash \mathrm{n} \quad$ var $\mathrm{v}=\mathrm{b}=0 ; \ln \backslash \mathrm{n} \quad$ for $(\mathrm{c}=[] ; \mathrm{b}<\mathrm{a} ;++\mathrm{b})\{\backslash \mathrm{n} \quad$ for $(\operatorname{var} \mathrm{n}=0 ; \mathrm{n}<\mathrm{m} ;++\mathrm{n})\{\backslash \mathrm{n} \quad \mathrm{c}[\mathrm{v}++]=$ $\left.\left.\left.\mathrm{Z}\left(\mathrm{d}[\mathrm{n}]+{ }^{\prime} \mathrm{C}, \mathrm{h}[\mathrm{b}], \mathrm{e}\right) . \operatorname{trim}() ; \ln \quad\right\} \backslash \mathrm{n} \quad\right\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return $\left.\mathrm{c} ; \ln \right\} \backslash \mathrm{n} \backslash \mathrm{n}$ function $\mathrm{Z}(\mathrm{d}, \mathrm{c}, \mathrm{e})\{\backslash \mathrm{n} \quad$ var $\mathrm{h}=$
c.charCodeAt $(0) ;$ n $33>h \& \&(h=(c=c . t r i m()) . c h a r \operatorname{CodeAt}(0)) ;$ n $\backslash n \quad$ switch $(h)\{\backslash n \quad$ case $38: \backslash n \quad$ return c.replace(F, '\$1' + d.trim()); $\backslash n \backslash n \quad$ case $58: \backslash n \quad$ return d.trim() + c.replace $\left(\mathrm{F},{ }^{\prime} \$ 1\right.$ + d.trim()); $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ default: $\backslash n$ if $\left(0<1 *\right.$ e \&\& $0<\mathrm{c} . \operatorname{indexOf('\backslash f^{\prime }))}$ return c.replace $(\mathrm{F},(58===$ d.charCodeAt( 0 ) ? " : '\$1') + d.trim( $)$ ); \n $\quad\} \backslash n \backslash n$ return $\mathrm{d}+\mathrm{c} ; \ln \} \backslash \ln \backslash n$ function $\mathrm{P}(\mathrm{d}, \mathrm{c}, \mathrm{e}, \mathrm{h})\left\{\backslash \mathrm{n} \quad\right.$ var $\mathrm{a}=\mathrm{d}+{ }^{\prime} ; \prime, \backslash \mathrm{n} \quad \mathrm{m}=2 * \mathrm{c}+3 * \mathrm{e}+4 * \mathrm{~h} ; \ln \backslash \mathrm{n} \quad$ if $(944===\mathrm{m})$ $\{\backslash n \quad d=a . i n d e x O f(': ', 9)+1 ;$ nn $\quad$ var $b=a . s u b s t r i n g(d, ~ a . l e n g t h-1) . \operatorname{trim}() ; \ln \quad \mathrm{b}=\operatorname{a} \cdot \operatorname{substring}(0, \mathrm{~d}) \cdot \operatorname{trim}()+\mathrm{b}+$ ';'; $\ln \quad$ return $1===\mathrm{w} \| 2===\mathrm{w} \& \& \mathrm{~L}(\mathrm{~b}, 1)$ ? '-webkit-' $+\mathrm{b}+\mathrm{b}: \mathrm{b} ; \ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ if $(0===\mathrm{w} \| 2===\mathrm{w} \& \&!\mathrm{L}(\mathrm{a}$, 1)) return $a ; \ln \backslash n \quad$ switch $(\mathrm{m})\{\backslash \mathrm{n} \quad$ case 1015: $\ln \quad$ return $97===a . c h a r \operatorname{CodeAt}(10)$ ? '-webkit-' $+\mathrm{a}+\mathrm{a}: \mathrm{a} ; \ln \backslash n$ case 951: \n return $116===$ a.charCodeAt(3) ? '-webkit-' $+\mathrm{a}+\mathrm{a}: \mathrm{a} ; \ln \backslash n \quad$ case $963:$ ln return $110==$ a.charCodeAt(5) ? '-webkit-' $+\mathrm{a}+\mathrm{a}: \mathrm{a} ; \ln \backslash n \quad$ case $1009: \ln \quad$ if $(100!==$ a.charCodeAt(4)) break; $\ln \backslash n \quad$ case
 case 1019: \n case 983: \n return '-webkit-' + a + '-moz-' + a + '-ms-' +a+a; \n\n case 883: \n if (45 $===$ a.charCodeAt( 8 )) return '-webkit-' $+\mathrm{a}+\mathrm{a}$; $\backslash \mathrm{n} \quad$ if ( 0 < a.indexOf('image-set(', 11)) return a.replace(ja, '\$1-webkit-\$2') +a ; $\mathrm{ln} \quad$ break; $\ln \backslash n \quad$ case $932: \backslash n \quad$ if $(45===$ a.charCodeAt(4)) switch (a.charCodeAt(5)) \{\n case 103: In return '-webkit-box-' + a.replace('-grow', ") + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive')
 return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a; ln $\} \backslash n \quad$ return '-webkit-' $+\mathrm{a}+$ ' $^{\prime}$-ms-'
 a.charCodeAt(8)) break; $\mathrm{n} \quad \mathrm{b}=$ a.substring(a.indexOf(' $:$ ', 15)).replace('flex-', ").replace('space-between', 'justify'); \n return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a; \n\n case 1005: \n return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') +a: a; $\ln \backslash n \quad$ case $1 \mathrm{e} 3: \ln \quad b=$ a.substring(13).trim(); $\ln \quad \mathrm{c}=\mathrm{b} . \operatorname{indexOf}\left('^{-}-1\right)+1 ; \ln \backslash n \quad$ switch $(\mathrm{b} . \operatorname{char\operatorname {CodeAt}(0)}+\mathrm{b} . \operatorname{char\operatorname {CodeAt}(\mathrm {c}))}\{\backslash \mathrm{n}$ case 226: \n $\quad \mathrm{b}=$ a.replace $(\mathrm{G}$, 'tb'); \n break; $\ln \backslash n \quad$ case $232: \backslash n \quad \mathrm{~b}=$ a.replace $(\mathrm{G}$, 'tb-rl'); n break; $\ln \backslash n \quad$ case $220: \ln \quad \mathrm{b}=$ a.replace $\left(\mathrm{G},{ }^{\prime} 1 r^{\prime}\right) ;$ ln break; $\ln \backslash n \quad$ default: $\backslash n \quad$ return $\mathrm{a} ; \mathrm{ln}$
 case 975: \n $\quad \mathrm{c}=(\mathrm{a}=\mathrm{d})$.length $-10 ;$ \n $\quad \mathrm{b}=(33===\operatorname{a} \cdot \operatorname{charCodeAt}(\mathrm{c}) ? \operatorname{a} \operatorname{substring}(0, \mathrm{c})$ :
a).substring $\left(d . \operatorname{indexOf}\left('^{\prime}:, 7\right)+1\right) . \operatorname{trim}() ; \ln \backslash n \quad$ switch $(m=b . c h a r \operatorname{CodeAt}(0)+(b . \operatorname{charCodeAt}(7) \mid 0))\{\backslash n$ case 203: \n if $(111>$ b.charCodeAt(8)) break; $\backslash n \backslash n \quad$ case $115: \backslash n \quad a=$ a.replace $(b$, '-webkit-' + b) + ';' $+\mathrm{a} ; \mathrm{ln} \quad$ break; $\ln \backslash n \quad$ case 207: $\ln \quad$ case 102: $\mathrm{ln} \quad \mathrm{a}=$ a.replace $(\mathrm{b}$, '-webkit-' + ( $102<\mathrm{m}$ ? 'inline-' : " $)$ + 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a; $\ln \quad$ 〕 $\ln \backslash n \quad$ return $a+$

 webkit-' + a + '-ms-flex-item-' + a.replace(ba, ") + a; \n\n default:\n return '-webkit-' + a + '-ms-flex-linepack' + a.replace('align-content', ").replace(ba, ") + a; \n $\quad \jmath \backslash n \quad$ break; $\backslash n \backslash n \quad$ case $973: \backslash n \quad$ case $989: \backslash n \quad$ if (45 !== a.charCodeAt(3) \| $122===$ a.charCodeAt(4)) break; $\ln \backslash n \quad$ case $931: \ln \quad$ case $953: \ln \quad$ if $(!0==$ la.test $(\mathrm{d})$ ) return $115===\left(\mathrm{b}=\right.$ d.substring $\left(\mathrm{d} . \operatorname{indexOf}\left(:^{\prime}\right)+1\right)$ ).charCodeAt $(0) ? \mathrm{P}($ d.replace('stretch', 'fill-available'), c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', ")) + $a ; \ln \quad$ break; $\ln \backslash n \quad$ case $962: \backslash n \quad$ if $(a='-w e b k i t-'+a+(102===a . c h a r C o d e A t(5) ? ~ '-m s-' ~+a: ~ ") ~+a, ~ 211 ~$ $===\mathrm{e}+\mathrm{h} \& \& 105===\operatorname{a.charCodeAt}(13) \& \& 0<\mathrm{a} . \operatorname{indexOf}($ 'transform', 10)) return a.substring(0, a.indexOf(';', 27)
 ':' : '\{'), \n $\quad h=$ d.substring $(0,3!==c$ ? e: 10); \n $\quad e=$ d.substring $(e+1$, d.length -1$) ;$ n $\quad$ return $R(2!==c$ ? $h$ : h.replace(na, '\$1'), e, c); $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ function ea(d, c) $\{\backslash \mathrm{n} \quad \operatorname{var} \mathrm{e}=\mathrm{P}(\mathrm{c}, \mathrm{c} . \operatorname{charCodeAt}(0)$, c.charCodeAt $(1)$, c.charCodeAt(2)); ln return e !== c + ';' ? e.replace (oa, ' or (\$1)').substring(4) : '(' + c + ')'; $\ln \} \backslash n \backslash n$ function $\mathrm{H}(\mathrm{d}, \mathrm{c}$, $\mathrm{e}, \mathrm{h}, \mathrm{a}, \mathrm{m}, \mathrm{b}, \mathrm{v}, \mathrm{n}, \mathrm{q})\{\backslash \mathrm{n} \quad$ for $(\operatorname{var} \mathrm{g}=0, \mathrm{x}=\mathrm{c}, \mathrm{w} ; \mathrm{g}<\mathrm{A} ;++\mathrm{g})\{\backslash \mathrm{n} \quad \operatorname{switch}(\mathrm{w}=\mathrm{S}[\mathrm{g}] . \operatorname{call}(\mathrm{B}, \mathrm{d}, \mathrm{x}, \mathrm{e}, \mathrm{h}, \mathrm{a}, \mathrm{m}, \mathrm{b}, \mathrm{v}, \mathrm{n}$, q)) $\{\backslash n \quad$ case void $0: \backslash n \quad$ case $!1: \backslash n \quad$ case $!0: \ln \quad$ case null: $\backslash n \quad$ break; $\ln \backslash n \quad$ default: $\ln \quad x=w ; \ln$ $\} \backslash n \quad\} \backslash n \backslash n \quad$ if $(x!==c)$ return $x ; \backslash n\} \backslash n \backslash n$ function $T(d)\{\backslash n \quad$ switch (d) $\{\backslash n \quad$ case void $0: \backslash n \quad$ case null: $\backslash n$ $\mathrm{A}=\mathrm{S}$. length $=0 ;$ ln break; $\ln \backslash \mathrm{n}$ default: $\backslash \mathrm{n} \quad$ if ('function' $===$ typeof d ) $\mathrm{S}[\mathrm{A}++]=$ d;else if ('object' === typeof d ) for ( $\operatorname{var} \mathrm{c}=0, \mathrm{e}=$ d.length; $\mathrm{c}<\mathrm{e} ;++\mathrm{c})\{\backslash \mathrm{n} \quad \mathrm{T}(\mathrm{d}[\mathrm{c}]) ; \mathrm{ln} \quad\}$ else $\mathrm{Y}=!!\mathrm{d} \mid 0 ; \backslash \mathrm{ln} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ return $\mathrm{T} ; \mathrm{ln}$ $\} \backslash \mathrm{n} \backslash \mathrm{n}$ function $\mathrm{U}(\mathrm{d})\{\backslash \mathrm{n} \quad \mathrm{d}=$ d.prefix; $\ln \quad$ void $0!==\mathrm{d} \& \&(\mathrm{R}=$ null, d ? 'function' !== typeof d ? $\mathrm{w}=1:(\mathrm{w}=2, \mathrm{R}$
$=d): w=0) ;$ n $\quad$ return $U ; \backslash n\} \backslash n \backslash n$ function $B(d, c)\{\backslash n \quad$ var $\mathrm{e}=\mathrm{d} ; \mathrm{ln} \quad 33>$ e.charCodeAt $(0) \& \&(e=e . \operatorname{trim}()) ;$ n $\mathrm{V}=\mathrm{e} ; \ln \quad \mathrm{e}=[\mathrm{V}] ; \ln \backslash \mathrm{n} \quad$ if $(0<\mathrm{A})\left\{\backslash \mathrm{n} \quad\right.$ var $\mathrm{h}=\mathrm{H}(-1, \mathrm{c}, \mathrm{e}, \mathrm{e}, \mathrm{D}, \mathrm{z}, 0,0,0,0) ;$ nn $\quad$ void $0!==\mathrm{h} \& \&$ 'string' $^{\prime}===$ typeof $h \& \&(\mathrm{c}=\mathrm{h}) ; \ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ var $\mathrm{a}=\mathrm{M}(\mathrm{O}, \mathrm{e}, \mathrm{c}, 0,0) ; \ln \quad 0<\mathrm{A} \& \&(\mathrm{~h}=\mathrm{H}(-2, \mathrm{a}, \mathrm{e}, \mathrm{e}, \mathrm{D}, \mathrm{z}$, a.length, $0,0,0)$,
 $/[\backslash \backslash 0 \backslash \mathrm{r} \backslash \mathrm{lf}] / \mathrm{g}, \mathrm{ln} \quad \mathrm{aa}=/: * / \mathrm{g}$, \n $\quad \mathrm{ka}=/ \mathrm{zoo} \mid \mathrm{gra} /$, $\mathrm{nn} \quad \mathrm{ma}=/([,:])($ transform $) / \mathrm{g}, \mathrm{ln} \quad \mathrm{ia}=/, \backslash \mathrm{r}+? / \mathrm{g}, \mathrm{ln} \quad \mathrm{F}=$


 $1, \ln \quad \mathrm{D}=1, \mathrm{ln} \quad \mathrm{E}=0, \mathrm{ln} \quad \mathrm{w}=1, \mathrm{ln} \quad \mathrm{O}=[], \ln \quad \mathrm{S}=[], \ln \quad \mathrm{A}=0, \ln \quad \mathrm{R}=$ null, $\ln \quad \mathrm{Y}=0, \ln \quad \mathrm{~V}={ }^{2} ; / \ln$
 from '@emotion/stylis'; $\operatorname{lnimport~\{ ~type~Stringifier~\} ~from~'../types';~\ nimport~\{ ~EMPTY~ARRAY,~EMPTY\_ OBJECT~}$ \} from './empties';\nimport throwStyledError from './error'; \nimport \{ phash, SEED \} from './hash'; $n$ nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^<br>s*\VV.*\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#'];\n\ntype StylisInstanceConstructorArgs = \{\n options?: Object, $\backslash$ n plugins?: Array<Function>, \n $\} ;$ In\nexport default function createStylisInstance $(\{\backslash$ n options $=$ EMPTY_OBJECT, ln plugins = EMPTY_ARRAY, n$\}$ : StylisInstanceConstructorArgs = EMPTY_OBJECT) $\{\backslash \mathrm{n}$ const stylis = new Stylis(options); $\mathrm{n} \backslash \mathrm{n} / /$ Wrap `insertRulePlugin to build a list of rules, \(\mathrm{ln} / /\) and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architectureln\n let parsingRules = [ \(] ; \mathrm{In} \backslash \mathrm{n} / /\) eslint-disable-next-line consistent-return\n const returnRulesPlugin \(=\) context \(=>\) \{ \(\backslash \mathrm{n} \quad\) if (context \(===-2\) ) \(\{\) ln const parsedRules \(=\) parsingRules; \(\backslash n \quad\) parsingRules \(=[] ;\) n \(\quad\) return parsedRules; \(\mathrm{ln} \quad\} \backslash n\} ; \ln \backslash n\) const parseRulesPlugin \(=\) insertRulePlugin(rule \(=>\) \{ \(\backslash n \quad\) parsingRules.push(rule); \(\ln \}\) ); In\n let _componentId: string; \(\backslash n\) let _selector: string; \n let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \n\n const selfReferenceReplacer \(=(\) match, offset, string \()=>\{\backslash n \quad\) if \((\backslash n / /\) do not replace the first occurrence if it is complex (has a modifier) \(\backslash n \quad\) (offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) \(===-1:\) true \() \& \& \backslash n \quad / /\) no consecutive self refs (.b.b); that is a precedence boost and treated differently \(/ n\) !string.match (_consecutiveSelfRefRegExp)\n ) \{\n return `. \$\{_componentId\}`; \(\mathrm{n} \quad\} \backslash n \backslash n\) return match; \(\backslash n\) \(\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) When writing a style like\n \(* \backslash \mathrm{n} * \&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis\n \(*\) has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <more info about the context phase values \(\backslash n * \backslash " 2 \backslash\) means this plugin is taking effect at the very end after all other processing is complete\n */n const selfReferenceReplacementPlugin \(=\) (context, _, selectors) \(=>\left\{\begin{array}{l}\text { n } \\ \text { if (context }\end{array}\right.\) \(===2 \& \&\) selectors.length \& \& selectors[0].lastIndexOf(_selector) >0) \{\n // eslint-disable-next-line no-paramreassign \(\backslash n \quad\) selectors \([0]=\) selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \(\ln \quad\} \backslash n \quad\} ; \ln \backslash n\) stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier \(\{\backslash n \quad\) const flatCSS \(=\) css.replace(COMMENT_REGEX, "); \(\ln\) const cssStr = selector \& \& prefix ? \(\$\) \$ prefix \} \$\{selector\} \{ \$ flatCSS \(\}\)〕 : flatCSS; \(\ln \backslash n\) // stylis has no concept of state to be passed to plugins \(\backslash n\) // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n _componentId =  _consecutiveSelfRefRegExp = new RegExp(`(\II<br>\$\{_selector\}\I\1b)\{2,\}`);\n\n return stylis(prefix || !selector ? " :  if (!plugin.name) \(\{\backslash n \quad\) throwStyledError(15); \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) return phash(acc, plugin.name); \(\mathrm{n} \quad\}\), SEED) \n .toString()\n : "; \n\n return stringifyRules; \(\backslash n\} \backslash n ", " * * \backslash n *\) MIT Licenseln *\n * Copyright (c) 2016 Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of \(\backslash \mathrm{n} *\) this software and associated documentation files (the \(\backslash\) "Software \(\\) "), ln * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) The above copyright notice and this permission notice shall be included in all \(\backslash \mathrm{n}\) * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE. \(\ln\) */n \(/ *\) eslint-disable */nn\nexport default function(insertRule) \(\left\{\backslash \mathrm{n} \text { const delimiter }=1 /\left.*\right|^{*} / ; \text { ln const needle }=` \$\{delimiter\}\right\}^{\prime} ;\) In $\backslash n$ function toSheet (block) $\{\backslash n$
 context, $\backslash n$ content, $\backslash n$ selectors, $\backslash n$ parents, $\backslash n$ line, $\backslash n$ column, $\backslash n$ length, $\backslash n$ ns, $\backslash n$ depth, $\backslash n$ at $\backslash n\}$ ) $\backslash n$ switch (context) \{\n // propertyln case 1:\n // @importln if (depth === 0 \&\& content.charCodeAt( 0 ) $===64$ ) return insertRule( $\left(\$\{\right.$ content $\left.\} ;{ }^{\prime}\right)$, "; \n break; $\ln / /$ selectorln case $2: \backslash n \quad$ if (ns $===0$ ) return content + delimiter; \n break; \n // at-rule\n case 3:\n switch (ns) \{\n // @font-face, @ pageln case 102: $\ln$ case 112: \n return insertRule(selectors[0] + content), "; \n default:\n return content $+($ at $===0$ ? delimiter: " $) ;$ ln $\quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ \}; $\backslash n\} \backslash n "$, "// @flow\nimport React, $\{$ type Context, type Node, useContext, useEffect, useMemo, useState \} from 'react'; \nimport shallowequal from 'shallowequal'; nimport StyleSheet from '../sheet'; $\ln$ nimport type $\{$ Stringifier \} from '../types';\nimport createStylisInstance from '.../utils/stylis'; \n\ntype Props = \{ nn children?: Node, ln disableCSSOMInjection?: boolean, \n disableVendorPrefixes?: boolean, \n sheet?: StyleSheet, \n stylisPlugins?: Array<Function>, In target?: HTMLElement, $\ln \}$; $\ln \backslash n e x p o r t ~ c o n s t ~ S t y l e S h e e t C o n t e x t: ~ C o n t e x t<S t y l e S h e e t ~ \mid ~ v o i d>~=~$ React.createContext(); Inexport const StyleSheetConsumer = StyleSheetContext.Consumer; Inexport const StylisContext: Context<Stringifier | void> = React.createContext(); \nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet(); $n$ nexport const masterStylis:
 useContext(StyleSheetContext) || masterSheet; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n e x p o r t$ function useStylis(): Stringifier $\{$ \n return
 [plugins, setPlugins] = useState(props.stylisPlugins); \n const contextStyleSheet = useStyleSheet(); $\mathrm{n} \backslash \mathrm{n}$ const styleSheet $=\operatorname{useMemo}(()=>\{\backslash \mathrm{n} \quad$ let sheet $=$ contextStyleSheet; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (props.sheet) $\{\backslash \mathrm{n} \quad / /$ eslint-disable-nextline prefer-destructuring $\backslash n \quad$ sheet $=$ props.sheet; $\backslash n\}$ else if (props.target) $\{\backslash \mathrm{n}$ sheet $=$ sheet.reconstructWithOptions(\{ target: props.target \}, false); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (props.disableCSSOMInjection) $\{\backslash \mathrm{n}$ sheet $=$ sheet.reconstructWithOptions (\{ useCSSOMInjection: false \}); In \}$\backslash n \backslash n$ return sheet; $\ln \}$, [props.disableCSSOMInjection, props.sheet, props.target]); In\n const stylis $=$ useMemo( $\backslash n \quad()=>\backslash n$ createStylisInstance (\{\n options: \{ prefix: !props.disableVendorPrefixes \}, \n plugins, $\ln \quad\}$ ), $\ln$ [props.disableVendorPrefixes, plugins]\n ); In\n useEffect( () => $\{\backslash n \quad$ if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); n \}, [props.stylisPlugins]); $\mathrm{n} \backslash \mathrm{n}$ return (\n <StyleSheetContext.Provider value $=\{$ styleSheet $\}>\backslash n \quad<$ StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n
</StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n $\rangle \backslash n ", " / / n \backslash n m o d u l e . e x p o r t s=$ function shallowEqual(objA, objB, compare, compareContext) \{ $\backslash$ n var ret = compare ? compare.call(compareContext, objA, $\operatorname{objB}): \operatorname{void} 0 ; \backslash n \backslash n$ if $($ ret $!==\operatorname{void} 0)\{\backslash n \quad$ return $!!r e t ; \backslash n\} \backslash n \backslash n$ if $(o b j A===o b j B)\{\backslash n \quad$ return true; $\backslash n\} \backslash n \backslash n$ if (typeof objA !== \"object\" || !objA || typeof objB !== \"object\" || !objB) \{\n return false; $\ln \} \backslash n \backslash n$ var keysA = Object.keys(objA); \n var keysB = Object.keys(objB); $\ln \backslash n$ if (keysA.length !== keysB.length) \{ $\ln$ return false; $\ln$ \}\n\n var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB); In\n // Test for A's keys different from B. In for (var idx $=0$; idx < keysA.length; idx++) \{\n var key = keysA[idx]; In\n if (!bHasOwnProperty(key)) \{ $\backslash \mathrm{n}$ return false; $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ var value $\mathrm{A}=\mathrm{obj} \mathrm{A}[\mathrm{key}] ; \mathrm{n} \quad$ var valueB $=\mathrm{objB}[\mathrm{key}] ;$ In $\backslash \mathrm{n} \quad$ ret $=$ compare ? compare.call(compareContext, valueA, valueB, key) : void 0 ; $\ln \backslash n \quad$ if (ret $===$ false $\|$ (ret $===$ void $0 \& \&$ valueA !== valueB)) \{\n return false; \n $\} \backslash n\} \backslash n \backslash n$ return true; $\ln \} ;$ ln"," $/ /$ @ flow '../sheet';\nimport \{ type Stringifier \} from '../types'; $\operatorname{lnimport~throwStyledError~from~'../utils/error';~}$ 'nimport $\{$
masterStylis \} from './StyleSheetManager'; \n\nexport default class Keyframes \{\n id: string; $\backslash n \backslash n$ name: string; $\ln \backslash n$ rules: string; $\ln \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name $=$ name; $\backslash n$ this.id $=$ `sc-keyframes\(\$\{\text { name }\}^{`} ;\) ln this.rules = rules; $\left.\backslash n\right\} \backslash n \backslash n$ inject = (styleSheet: StyleSheet, stylisInstance: Stringifier $=$ masterStylis $)$ $\Rightarrow\{\backslash n \quad$ const resolvedName $=$ this.name + stylisInstance.hash; $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(this.id, resolvedName)) \{\n styleSheet.insertRules(\n this.id, $\backslash n \quad$ resolvedName, $\backslash n \quad$ stylisInstance(this.rules,

 stylisInstance.hash; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \backslash \mathrm{n}$ ", "// @flow $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * inlined version ofln *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */nn\nconst uppercaseCheck $=/([\mathrm{A}-\mathrm{Z}]) / ;$ nnconst uppercasePattern $=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;$ nnconst msPattern $=/ \wedge \mathrm{ms}-/ ;$ nnconst prefixAndLowerCase $=($ char: string $)$ : string $=>{ }^{`}-\$\{\text { char.toLowerCase }()\}^{`} ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Hyphenates a camelcased CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor') \n * < \"backgroundcolor\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests
 @return \{string $\} \backslash \mathrm{n}$ */nexport default function hyphenateStyleName(string: string): string $\{\backslash \mathrm{n}$ return uppercaseCheck.test(string) \n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; $\backslash \mathrm{n}\} \backslash n "$, "var unitlessKeys $=\{\backslash \mathrm{n}$ animationIterationCount: $1, \backslash \mathrm{n}$ borderImageOutset: $1, \mathrm{ln}$ borderImageSlice: 1, \n borderImageWidth: 1, \n boxFlex: 1, n boxFlexGroup: 1, In boxOrdinalGroup: 1, n
 flexOrder: 1, , $n$ gridRow: 1, ln gridRowEnd: 1 , n gridRowSpan: 1 , n gridRowStart: 1 , n gridColumn: 1, nn gridColumnEnd: 1, ln gridColumnSpan: $1, \mathrm{ln}$ gridColumnStart: 1 , n msGridRow: 1 , n msGridRowSpan: $1, \mathrm{ln}$ msGridColumn: $1, \mathrm{ln}$ msGridColumnSpan: 1, ln fontWeight: 1 , ln lineHeight: 1 , ln opacity: 1 , n order: $1, \mathrm{ln}$ orphans: 1 , $\ln$ tabSize: 1 , $\ln$ widows: 1 , n zIndex: 1 , n zoom: 1 , n WebkitLineClamp: 1 , ln // SVG-related properties $\backslash n$ fillOpacity: 1, ln floodOpacity: $1, \ln$ stopOpacity: $1, \ln$ strokeDasharray: $1, \ln$ strokeDashoffset: $1, \ln$
 \{ isElement \} from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction'; 'nimport isStatelessFunction from './isStatelessFunction'; $n$ nimport isPlainObject from './isPlainObject'; \nimport isStyledComponent from './isStyledComponent'; ${ }^{\prime}$ nimport Keyframes from '../models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport \{ type Stringifier \} from '../types'; $\ln \backslash n / * * \backslash$ n It's falsish not falsy because 0 is allowed. $\ n *$ nconst isFalsish $=$ chunk $\Rightarrow>$ chunk $===$ undefined $\|$ chunk $===$ null $|\mid$ chunk $===$ false $\|$ chunk $===$
 [];\n\n for (const key in obj) \{\n if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; $\ln \backslash \mathrm{n}$ if ((Array.isArray(obj[key]) \& \& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(`\$\{hyphenate(key)\}:, obj[key], ';'); \n \} else if (isPlainObject(obj[key])) \{\n rules.push(...objToCssArray(obj[key], key)); \n \} else \(\{\backslash n \quad\) rules.push(`\$\{hyphenate(key)\}: \$\{addUnitIfNeeded(key, obj[key])\};'); $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \backslash n$ return prevKey ? ['\$\{prevKey\} \{`, ...rules, '\}'] : rules; \(\ln \} ;\);n\nexport default function flatten(\n chunk: any, \(\ln\) executionContext: ?Object, In styleSheet: ?Object, In stylisInstance: ?Stringifier\n): any \(\{\) \n if (Array.isArray(chunk)) \{ n const ruleSet \(=[] ; \ln \backslash n\) for (let \(\mathrm{i}=0\), len \(=\) chunk.length, result; \(\mathrm{i}<\) len \(; i+=1\) ) \(\{\backslash \mathrm{n} \quad\) result \(=\) flatten \((\) chunk \([\mathrm{i}]\), executionContext, styleSheet, stylisInstance); \(\ln \backslash n \quad\) if (result \(====\) ") continue; \(\mathrm{ln} \quad\) else if (Array.isArray(result)) ruleSet.push(...result); \(\mathrm{ln} \quad\) else ruleSet.push(result); \(\mathrm{ln} \quad\} \backslash n \backslash n \quad\) return ruleSet; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) if (isFalsish(chunk)) \(\{\backslash n\) return "; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / *\) Handle other components */nn if (isStyledComponent(chunk)) \{ \(\mathrm{n} \quad\) return '.\(\$\) \{chunk.styledComponentId\} \({ }^{\prime}\) In \(\} \backslash n \backslash n / *\) Either execute or defer the function \(* / n\) if (isFunction(chunk)) \(\{\backslash n \quad\) if (isStatelessFunction(chunk) \&\& executionContext) \{\n const result = chunk(executionContext); \(\ln \backslash n \quad\) if (process.env.NODE_ENV !== 'production' \&\& isElement(result)) \{ \n // eslint-disable-next-line no-consoleln console.warn(ln \(\quad \$\{\) getComponentName(ln chunkln ) \} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other- components for more details. \(\backslash n \quad\) ) ; \(\ln \quad\} \backslash n \backslash n \quad\) return flatten(result, executionContext, styleSheet, stylisInstance); \(\mathrm{n} \quad\}\) else return chunk; ln\(\} \backslash n \backslash n\) if (chunk instanceof Keyframes) \{ \(\backslash \mathrm{n} \quad\) if (styleSheet) \(\{\backslash \mathrm{n}\) chunk.inject(styleSheet, stylisInstance); \(\mathrm{ln} \quad\) return chunk.getName(stylisInstance); \(\mathrm{ln} \quad\) \} else return chunk; ln \} \(\backslash \mathrm{n} \backslash n\) /* Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); \(\operatorname{nn}\rangle \backslash n=, " / /\) @flow\nexport default function isStatelessFunction(test: any): boolean \{\n return ( \(\backslash n\) typeof test \(===\) 'function'ln \&\&!(ln test.prototype\n \&\& test.prototype.isReactComponentln ) \n ); \(\ln \} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ u n i t l e s s ~\) from '@emotion/unitless'; \(\mathrm{n} \backslash \mathrm{n} / /\) Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value \(===\) 'boolean' \(\|\) value \(===\) ") \(\{\backslash n \quad\) return "; \(\backslash n\} \backslash n \backslash n\) if (typeof value \(===\) 'number' \& \& value !== 0 \& \& !(name in unitless)) \{\n return `\$\{value\}px`; // Presumes implicit 'px' suffix for unitless numbers\n \}\n\n return String(value).trim(); $\ln \} \backslash n ", " / / ~ @ f l o w \backslash n i m p o r t ~ i n t e r l e a v e ~ f r o m ~ ' . . / u t i l s / i n t e r l e a v e ' ; \ n i m p o r t ~ i s P l a i n O b j e c t ~ f r o m ~$ '../utils/isPlainObject'; nnimport \{ EMPTY_ARRAY \} from '../utils/empties'; _nimport isFunction from '../utils/isFunction'; Inimport flatten from '../utils/flatten'; Inimport type \{ Interpolation, RuleSet, Styles \} from '../types'; $\ln \backslash n / * * \backslash n *$ Used when flattening object styles to determine if we shouldln * expand an array of styles.ln
 arg.isCss = true; $\ln \} \backslash n$ return arg; $\backslash n\}$; $\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c s s(s t y l e s: ~ S t y l e s, ~ . . . i n t e r p o l a t i o n s: ~$ Array<Interpolation>): RuleSet $\{\backslash \mathrm{n}$ if (isFunction(styles) \| isPlainObject(styles)) \{ $\mathrm{n} \quad / / \$$ FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations]))); $\ln \} \backslash n \backslash n$ if (interpolations.length $===0$ \&\& styles.length $===1 \& \&$ typeof styles[0] === 'string') \{\n // \$FlowFixMe\n return styles; ln \}\n\n // \$FlowFixMeln return addTag(flatten(interleave(styles, interpolations))); $\ln \} \backslash n ", " / /$ @ flow '../sheet'; Inimport type \{ RuleSet, Stringifier \} from '../types'; $\operatorname{lnimport}$ flatten from '../utils/flatten'; ${ }^{\prime}$ nimport isStaticRules from '../utils/isStaticRules'; $\ln \backslash n e x p o r t ~ d e f a u l t ~ c l a s s ~ G l o b a l S t y l e ~\{~ \ n ~ c o m p o n e n t I d: ~ s t r i n g ; ~ I n \backslash n ~ i s S t a t i c: ~$ boolean; $\backslash n \backslash n$ rules: RuleSet; $\backslash n \backslash n$ constructor(rules: RuleSet, componentId: string) $\{\backslash \mathrm{n}$ this.rules = rules; $\backslash \mathrm{n}$ this.componentId $=$ componentId; $\backslash n \quad$ this.isStatic $=$ isStaticRules(rules); $\ln \backslash n \quad / /$ pre-register the first instance to ensure global styles\n // load before component ones\n StyleSheet.registerId(this.componentId + 1); $\ln$ \}\n\n createStyles(\n instance: number, \n executionContext: Object, \n styleSheet: StyleSheet, ln stylis: Stringifierln ) $\{\backslash \mathrm{n}$ const flatCSS $=$ flatten(this.rules, executionContext, styleSheet, stylis); ln const css $=$ stylis(flatCSS.join("), "); \n const id = this.componentId + instance; $\ln \backslash n \quad / /$ NOTE: We use the id as a name as well, since these rules never changeln styleSheet.insertRules(id, id, css); In \}\n\n removeStyles(instance: number, styleSheet: StyleSheet) \{\n styleSheet.clearRules(this.componentId + instance); $\ln \} \backslash n \backslash n$ renderStyles(ln instance: number, $\backslash n$ executionContext: Object, n styleSheet: StyleSheet, n stylis: Stringifier n ) \{ $\backslash \mathrm{n} \quad$ if (instance >2)

StyleSheet.registerId(this.componentId + instance); $\mathrm{n} \backslash \mathrm{n}$ // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet); In this.createStyles(instance, executionContext, styleSheet, stylis); n $\} \backslash n\} \backslash n "$, "// @ flow\nimport isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent'; \nimport type \{ RuleSet \} from '../types'; In\nexport default function isStaticRules(rules: RuleSet): boolean $\{\backslash \mathrm{n}$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ rules.length; $\mathrm{i}+=1$ ) $\{\backslash \mathrm{n}$ const rule $=$ rules $[\mathrm{i}] ;$ In $\backslash \mathrm{n}$ if (isFunction(rule) \& \& !isStyledComponent(rule)) \{ $\backslash \mathrm{n} \quad / /$ functions are allowed to be static if they're just being n // used to get the classname of a nested styled component\n return false; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ return true; $\ln \} \backslash n "$, "// @flow \{ useContext, useMemo, type Element, type Context \} from 'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction'; $n$ \nexport type Theme = \{ [key: string]: mixed \};\n\ntype ThemeArgument $=$ Theme $\mid(($ outerTheme?: Theme $)=>$ Theme $) ;$ In\ntype Props $=\{\backslash$ n children?: Element<any>, In theme: ThemeArgument, $\backslash \mathrm{n}\} ; \backslash n \backslash n e x p o r t$ const ThemeContext: Context<Theme | void> =
 mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme \{ n if (!theme) \{ $\backslash \mathrm{n}$ return throwStyledError(14); $\ln \} \backslash n \backslash n$ if (isFunction(theme)) $\{\backslash n \quad$ const mergedTheme $=$ theme (outerTheme); $\ln \backslash n \quad$ if ( $\backslash n$ process.env.NODE_ENV !== 'production' \&\&\n (mergedTheme === null || Array.isArray(mergedTheme) ||
typeof mergedTheme !== 'object')\n ) \{\n return throwStyledError(7); $\backslash \mathrm{n} \quad\} \backslash n \backslash n \quad$ return mergedTheme; $\backslash n \quad\} \backslash n \backslash n$ if (Array.isArray(theme) || typeof theme !== 'object') \{\n return throwStyledError(8); \n $\} \backslash n \backslash n$ return outerTheme ? $\{$...outerTheme, ...theme \} : theme; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Provide a theme to an entire react component tree via context $\backslash n$ * $\wedge$ nexport default function ThemeProvider(props: Props) $\{\backslash \mathrm{n}$ const outerTheme $=$ useContext(ThemeContext); n const themeContext $=\operatorname{useMemo}(()=>$ mergeTheme(props.theme, outerTheme), [\n props.theme, ln outerTheme, $\ln$ ]); $\ln \backslash n$ if (!props.children) $\{\backslash n \quad$ return null; $\ln \} \backslash n \backslash n$ return <ThemeContext.Provider value $=\{$ themeContext $\}>\{$ props.children $\}</$ ThemeContext.Provider>; $\ln \} \backslash n ", " / /$ @flow\n\nimport $\{$ useRef $\}$ from
 checkDynamicCreation $=($ displayName: string, componentId?: string $)=>\{$ in if (process.env.NODE_ENV !== 'production') $\{\backslash \mathrm{n} \quad$ const parsedIdString $=$ componentId ?`with the id of \(\backslash " \$\{\) componentId \(\} \backslash /`\) : "; $\ln$ const message $=\backslash \mathrm{n} \quad$ - The component $\$\{$ displayName $\} \$\{$ parsedIdString $\}$ has been created dynamically. $\backslash n `+\backslash n \quad \backslash$ You may see this warning because you've called styled inside another component. $\backslash n n \backslash "+n n \quad$ To resolve this only create new StyledComponents outside of any render method and function component.' $;$ In $\backslash n$ // If a hook is called outside of a component:\n // React 17 and earlier throw an errorln // React 18 and above use console.errorln\n const originalConsoleError $=$ console.error $/ /$ eslint-disable-line no-console\n try $\{$ ln let didNotCallInvalidHook $=$ true\n $\quad / *$ \$FlowIgnore[cannot-write] */n console.error $=($ consoleErrorMessage,... consoleErrorArgs $)=>\{/ /$ eslint-disable-line no-console\n // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` toln // be called outside of a React component.\n if
(invalidHookCallRe.test(consoleErrorMessage)) \{ $\mathrm{n} \quad$ didNotCallInvalidHook $=$ falseln // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message); $\mathrm{ln} \quad$ \} else $\{\backslash \mathrm{n} \quad$ originalConsoleError(consoleErrorMessage, ...consoleErrorArgs); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad / / \mathrm{We}$ purposefully call `useRef outside of a component and expect it to throwln // If it doesn't, then we're inside another component.\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useRef(); \(\ln \backslash n \quad\) if (didNotCallInvalidHook \&\& !seen.has(message)) \{ \n // eslint-disable-next-line no-console\n console.warn(message); \(\mathrm{n} \quad\) seen.add(message); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) catch (error) \(\{\backslash \mathrm{n} \quad / /\) The error here is expected, since we're expecting anything that uses `checkDynamicCreation`toln // be called outside of a React component.\n if (invalidHookCallRe.test(error.message)) \{\n // This shouldn't happen, but resets`warningSeen`if we had this error happen intermittently\n seen.delete(message); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) finally \(\{\backslash \mathrm{n} \quad / *\) \$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n \(\quad\} \backslash n\)  default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => \{\n return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; \(\ln \} ;\) \n","// @flow\n/* eslint-disable */nimport generateAlphabeticName from './generateAlphabeticName'; \(n\) nimport \{ hash \} from './hash'; \(\ln \backslash n e x p o r t\) default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>> 0); ln\(\} ;\);n","// @flow\n/* eslintdisable no-underscore-dangle */nimport React from 'react';\nimport \{ IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \nimport throwStyledError from '../utils/error'; \(\operatorname{lnimport}\) getNonce from '../utils/nonce';\nimport StyleSheet from '../sheet'; \({ }^{\prime}\) nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean; \(\ln \backslash n c o n s t ~ C L O S I N G \_T A G \_R ~=~ / \wedge \ \backslash s *<\ V[a-~\) \(\mathrm{z}] / \mathrm{i} ; \backslash \mathrm{n} \backslash n e x p o r t\) default class ServerStyleSheet \(\{\backslash \mathrm{n}\) isStreaming: boolean; \(\backslash n \backslash n\) instance: StyleSheet; \(\backslash \mathrm{n} \backslash \mathrm{n}\) sealed: boolean; \(\backslash n \backslash n\) constructor ()\(\{\backslash n\) this.instance \(=\) new StyleSheet \((\{\) isServer: true \}); \(\ln\) this.sealed \(=\) false; \(\backslash n\} \backslash n \backslash n\) _emitSheetCSS = (): string => \{\n const css = this.instance.toString(); \n if (!css) return "; \(\ln \backslash n \quad\) const nonce \(=\)  '\$\{SC_ATTR_VERSION \(\left.\}=\mid " \$\left\{S C \_V E R S I O N\right\} \backslash "`\right] ; \ln\) const htmlAttr = attrs.filter(Boolean).join(' ' ); \n\n return - <style $\$\{$ htmlAttr $\}>\$\{$ css $\}</$ style> $;$ In $\} ;$ In $\backslash n$ collectStyles(children: any) $\{\backslash \mathrm{n}$ if (this.sealed) $\{\backslash \mathrm{n} \quad$ return throwStyledError(2); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ return <StyleSheetManager
sheet $=\{$ this.instance $\}>\{$ children $\}</$ StyleSheetManager>; n $\} \backslash n \backslash n$ getStyleTags $=()$ : string $=>\{\backslash n \quad$ if (this.sealed $)$ $\{\backslash \mathrm{n} \quad$ return throwStyledError(2); $\mathrm{ln} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ return this._emitSheetCSS ()$;$ ln $\} ; \ln \backslash \mathrm{n}$ getStyleElement $=()=>\{\mathrm{n}$

[SC_ATTR_VERSION]: SC_VERSION, \n dangerouslySetInnerHTML: $\{\backslash \mathrm{n} \quad \ldots \mathrm{html}$ :
this.instance.toString(), \n $\}, \ln \quad\} ; \ln \backslash n \quad$ const nonce $=$ getNonce ()$;$ ln if (nonce) $\{\backslash n \quad$ (props: any).nonce $=$ nonce; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} / / \mathrm{v} 4$ returned an array for this fn, so we'll do the same for v5 for backward compatln return [<style $\{\ldots$...props $\}$ key=|"sc-0-0\" />]; \n \}; In\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) \{\n if (!__SERVER__\|IS_BROWSER) \{\n return throwStyledError(3); $\mathrm{n} \quad\}$ else if (this.sealed) $\{\backslash \mathrm{n} \quad$ return throwStyledError(2); $\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (__SERVER__) \{\n this.seal ()$; \backslash n \backslash n \quad / /$ eslint-disable-next-line global-requireln const $\{$ Readable, Transform \} $=$ require('stream'); $\ln \backslash n \quad$ const readableStream: Readable $=$ input; $\backslash n \quad$ const $\{$ instance: sheet, _emitSheetCSS $\}=$ this; $\backslash n \backslash n \quad$ const transformer $=$ new Transform( $\{\backslash \mathrm{n} \quad$ transform: function appendStyleChunks(chunk, /* encoding */ _, callback) \{ $\mathrm{n} \quad / /$ Get the chunk and retrieve the sheet's CSS as an HTML chunk, ln // then reset its rules so we get only new ones for the next chunkln const renderedHtml = chunk.toString(); $\mathrm{ln} \quad$ const html $=$ _emitSheetCSS ()$; \ln \backslash n \quad$ sheet.clearTag ()$; \ln \backslash n \quad / /$ prepend style html to chunk, unless the start of the chunk is aln // closing tag in which case append right after thatln if (CLOSING_TAG_R.test(renderedHtml)) \{ $\mathrm{n} \quad$ const endOfClosingTag $=$ renderedHtml.indexOf('>') +1 ; $\mathrm{n} \quad$ const before $=$ renderedHtml.slice $(0$, endOfClosingTag); $\mathrm{ln} \quad$ const after $=$ renderedHtml.slice (endOfClosingTag); $\ln \backslash n \quad$ this.push $($ before + html + after); $\mathrm{ln} \quad\}$ else $\{\backslash n \quad$ this.push(html + renderedHtml); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ callback ()$; \ln \quad\}, \mathrm{ln}$ $\}) ; \backslash n \backslash n \quad$ readableStream.on('error', err => $\{\backslash n \quad / /$ forward the error to the transform stream\n transformer.emit('error', err); $\mathrm{ln} \quad\}$ ); $\ln \backslash n \quad$ return readableStream.pipe(transformer); $\ln \quad\} \backslash n\} \backslash n \backslash n$ seal $=()=>\{\backslash n$
 Inc. In * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms. In */nvar REACT_STATICS $=\{\backslash n$ childContextTypes: true, $\ln$ contextType: true, ,n contextTypes: true, $\ln$ defaultProps: true, ln displayName: true, $\ln$ getDefaultProps: true, ln getDerivedStateFromError: true, ln getDerivedStateFromProps: true, $\ln$ mixins: true, $\ln$ propTypes: true, $\ln$ type: trueln $\}$; Invar KNOWN_STATICS = \{ $\backslash n$ name: true, $\ln$ length: true, $\backslash n$ prototype: true, $\backslash n$ caller: true, , $n$ callee: true, $\backslash n$ arguments: true, $\ln$ arity: true\n\}; \nvar FORWARD_REF_STATICS = \{\n '\$\$typeof': true, ln render: true, ,n defaultProps: true, ln displayName: true, ln propTypes: true\n\};\nvar MEMO_STATICS = $\{$ \n '\$\$typeof': true, ln compare: true, ln defaultProps: true, $\ln$ displayName: true, $\ln$ propTypes: true, $\ln$ type: trueln $\}$; $\operatorname{lnvar}$ TYPE_STATICS = \{ \};\nTYPE_STATICS[reactIs.ForwardRef] = FORWARD_REF_STATICS; $\operatorname{lnTYPE\_ STATICS[reactIs.Memo]~=~}$ MEMO_STATICS; In $\operatorname{lnf}$ unction getStatics(component) $\{\backslash \mathrm{n} / /$ React v16.11 and below $\ln$ if (reactIs.isMemo(component)) \{\n return MEMO_STATICS; \n \} // React v16.12 and aboveln\n\n return TYPE_STATICS[component['\$\$typeof']] || REACT_STATICS; $\ln \} \backslash n \backslash n v a r ~ d e f i n e P r o p e r t y ~=~$ Object.defineProperty; \nvar getOwnPropertyNames = Object.getOwnPropertyNames; $\operatorname{lnvar}$ getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor $=$ Object.getOwnPropertyDescriptor; \nvar getPrototypeOf = Object.getPrototypeOf; $\ln$ var objectPrototype $=$ Object.prototype; Infunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) \{ $\backslash \mathrm{n}$ if (typeof sourceComponent !== 'string') \{\n // don't hoist over string (html) components\n if (objectPrototype) \{\n var inheritedComponent $=$ getPrototypeOf(sourceComponent); $\ln \backslash \mathrm{n} \quad$ if (inheritedComponent \&\& inheritedComponent $!==$ objectPrototype) $\{\backslash n \quad$ hoistNonReactStatics(targetComponent, inheritedComponent, blacklist); $\mathrm{ln} \quad\} \backslash n$ $\} \backslash n \backslash n \quad$ var keys $=$ getOwnPropertyNames(sourceComponent); $\ln \backslash \mathrm{n}$ if (getOwnPropertySymbols) $\{\backslash \mathrm{n}$ keys = keys.concat(getOwnPropertySymbols(sourceComponent)); \n $\} \backslash n \backslash n \quad$ var targetStatics $=$ getStatics(targetComponent); $\mathrm{n} \quad$ var sourceStatics = getStatics(sourceComponent); $\ln \backslash \mathrm{n}$ for (var $\mathrm{i}=0 ; \mathrm{i}<$ keys.length; ++i) $\{\backslash \mathrm{n} \quad$ var key = keys[i]; $\mathrm{ln} \backslash \mathrm{n} \quad$ if (!KNOWN_STATICS[key] \& \& !(blacklist \& \& blacklist[key]) $\& \&!($ sourceStatics $\& \&$ sourceStatics[key] $\& \&!(\operatorname{targetStatics} \& \& \operatorname{targetStatics[key]))}\{$ \n var descriptor $=$ getOwnPropertyDescriptor(sourceComponent, key); $\ln \backslash n \quad \operatorname{try}\{\backslash \mathrm{n} \quad / /$ Avoid failures from read-only properties $\backslash n \quad$ defineProperty(targetComponent, key, descriptor); $\ln \quad\}$ catch (e) $\} \backslash n \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ return targetComponent; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n m o d u l e . e x p o r t s=$ hoistNonReactStatics; $\ln$ ", "// @flow $1 \mathrm{n} / *$ eslint-disable */n\nimport StyleSheet from './sheet'; $\operatorname{lnimport}$ \{ masterSheet \} from './models/StyleSheetManager'; $\ln \backslash n e x p o r t ~ c o n s t ~$

[^9]isStyledComponent from './utils/isStyledComponent';\nimport css from './constructors/css'; $n$ nimport createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from
'./constructors/keyframes'; nimport ServerStyleSheet from './models/ServerStyleSheet'; $n$ nimport \{ SC_VERSION \} from './constants'; \n\nimport StyleSheetManager, \{\n StyleSheetContext, \n StyleSheetConsumer, In\} from './models/StyleSheetManager'; $\backslash n \backslash n / *$ Import components */nimport ThemeProvider, \{ ThemeContext, ThemeConsumer \} from './models/ThemeProvider'; $\ln \backslash n / *$ Import Higher Order Components */^nimport withTheme from './hoc/withTheme'; $\ln \backslash n / *$ Import hooks */nnimport useTheme from './hooks/useTheme'; $\ln \backslash$ ndeclare var
$\qquad$
$\qquad$ : boolean; $\backslash n \backslash n / *$ Warning if you've imported this file on React Native $* /$ nif ( $\backslash n$
process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n) \{\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like you've imported 'styled-components' on React Native. $\backslash \backslash n \backslash "+\ n \quad$ |"Perhaps you're looking to import 'styled-components/native'?<br>n\" + nn 'Read more about this at https://www.styled-components.com/docs/basics\#react-native'ln ); $\ln \} \backslash n \backslash n / *$ Warning if there are several instances of styled-components */nif (process.env.NODE_ENV !== 'production' \& \& process.env.NODE_ENV !== 'test' \&\& typeof window !== 'undefined') \{\n window['__styled-components-init__'] $=$ window['__styled-components-init__'] || $0 ; \ln \backslash n$ if (window['__styled-components-init__'] === 1 ) \{ $\operatorname{nn} / /$ eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. $\backslash "+\backslash n \quad$ 'This may cause dynamic styles to not render properly, errors during the rehydration process, ${ }^{\prime}+\backslash n \quad$ 'a missing theme prop, and makes your application bigger without good reason. $\backslash n \backslash \backslash n '$ +ln 'See https://s-c.sh/2BAXzed for more info.'In );\n \}\n\n window['__styled-components-init__'] += $1 ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Export everything */nexport * from './secretInternals'; $\ln$ nexport $\{\backslash \mathrm{n}$ createGlobalStyle, ln css, ln isStyledComponent, In keyframes, ,n ServerStyleSheet, $\ln$ StyleSheetConsumer, In StyleSheetContext, In StyleSheetManager, ln ThemeConsumer, $\ln$ ThemeContext, ln ThemeProvider, In useTheme, $\ln$ SC_VERSION as version, $\ln$ withTheme, $\ln \} ; \backslash \mathrm{n} "$, "// @flow\nimport React, $\{$ useContext, useLayoutEffect, useRef \} from 'react'; \nimport \{ STATIC_EXECUTION_CONTEXT \} from '../constants'; \nimport GlobalStyle from '../models/GlobalStyle'; $\ln$ import \{ useStyleSheet, useStylis \} from '../models/StyleSheetManager';\nimport \{ ThemeContext \} from '../models/ThemeProvider';\nimport type \{ Interpolation \} from '../types'; $\ln$ nimport \{ checkDynamicCreation \} from '../utils/checkDynamicCreation'; $\operatorname{lnimport}$ determineTheme from '../utils/determineTheme'; \nimport generateComponentId from '../utils/generateComponentId'; \nimport css from
 default function createGlobalStyle(\n strings: Array<string>, \n ...interpolations: Array<Interpolation>\n) \{\n const rules $=\operatorname{css}($ strings,.. interpolations); n const styledComponentId $=$ `sc-global- \(\$\{\) generateComponentId(JSON.stringify(rules)) \}; \n const globalStyle \(=\) new GlobalStyle(rules, styledComponentId); \(\ln \backslash n\) if (process.env.NODE_ENV !== 'production') \{ \(\backslash \mathrm{n}\) checkDynamicCreation(styledComponentId); n \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) function GlobalStyleComponent(props: GlobalStyleComponentPropsType) \(\{\backslash \mathrm{n}\) const styleSheet \(=\) useStyleSheet(); ln const stylis \(=\) useStylis(); ln const theme \(=\) useContext (ThemeContext) \(;\) ln const instanceRef \(=\) useRef(styleSheet.allocateGSInstance(styledComponentId)); \(\ln \backslash n \quad\) const instance \(=\) instanceRef.current; \(\backslash n \backslash n \quad\) if (process.env.NODE_ENV !== 'production' \&\& React.Children.count(props.children)) \{\n // eslint-disable-nextline no-consoleln console.warn(\n \(\quad\) The global style component \(\$\{\) styledComponentId \(\}\) was given child JSX. createGlobalStyle does not render children. '\n ); \n 〕\n\n if ( \(\backslash n \quad\) process.env.NODE_ENV !== 'production' \(\& \& \ln \quad\) rules.some(rule \(=>\) typeof rule \(===\) 'string' \& \& rule.indexOf(' @import') !==-1)\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. $\backslash n \quad$ ) $\backslash n \quad\} \backslash n \backslash n \quad$ if (styleSheet.server) $\{\backslash n \quad$ renderStyles(instance, props, styleSheet, theme, stylis); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (!__SERVER__) \{\n // this conditional is fine because it is compiled away for the relevant builds during minification, $\ln$ // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooksln useLayoutEffect $(()=>\{$ n $\quad$ if (!styleSheet.server) \{\n
renderStyles(instance, props, styleSheet, theme, stylis); ln styleSheet); $\mathrm{n} \quad\} \backslash n \quad$, [instance, props, styleSheet, theme, stylis]); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ return null; $\ln \} \backslash n \backslash n$ function renderStyles(instance, props, styleSheet, theme, stylis) \{\n if (globalStyle.isStatic) \{\n globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis); $\ln \quad\}$ else $\{$ n $\quad$ const context $=\{\backslash n \quad$...props, $\backslash n \quad$ theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps), , $n$ \};\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis); $\mathrm{n} \quad$ \} n \}\n\n // \$FlowFixMeln return
 from '../utils/generateComponentId'; nimport Keyframes from '../models/Keyframes'; \n\nimport type \{ Interpolation, Styles \} from '../types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations: Array<Interpolation>\n): Keyframes $\{\backslash \mathrm{n} / *$ Warning if you've used keyframes on React Native */nn if (ln process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n ) \{\n // eslint-disable-next-line no-console\n console.warn(ln 'keyframes`cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n ); \n \(\} \backslash n \backslash n\) const rules = css(strings, ...interpolations).join("); \n const name = generateComponentId(rules); \n return new Keyframes(name, rules); \(\ln \} \backslash n "\), "// @flow\nimport \{ useContext \} from 'react'; Inimport \{ ThemeContext \} from  useTheme; \(\backslash n\) ","// @flow\nimport React, \{ useContext, type AbstractComponent \} from 'react';\nimport hoistStatics from 'hoist-non-react-statics'; \nimport \{ ThemeContext \} from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme'; \(\backslash n i m p o r t ~ g e t C o m p o n e n t N a m e ~ f r o m ~ ' . . / u t i l s / g e t C o m p o n e n t N a m e ' ; \backslash n \backslash n / / ~ N O T E: ~ t h i s ~\) would be the correct signature: \(\mathrm{n} / /\) export default <Config: \(\{\) theme?: any \}, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, \(\{\) theme?: any \(\}>\&\{\) theme?: any \(\}\), Instance \(>\backslash \mathrm{n} / / \mathrm{n} / /\) but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>/n const WithTheme \(=\) React.forwardRef((props, ref) \(=>\) \{ \(\backslash n \quad\) const theme \(=\) useContext(ThemeContext); \(\mathrm{ln} \quad / /\) \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const \(\{\) defaultProps \(\}=\) Component; ln const themeProp \(=\) determineTheme(props, theme, defaultProps); \(\ln \backslash \mathrm{n}\) if (process.env.NODE_ENV !== 'production' \& \& themeProp === undefined) \{\n // eslint-disable-next-line no-console\n console.warn(\n`[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class

theme $=\{$ themeProp $\}$ ref $=\{$ ref $\} />; \ln \}) ;$ nn\n hoistStatics(WithTheme, Component); $\ln \backslash n$ WithTheme.displayName $=$ `WithTheme(\$\{getComponentName(Component)\})`; In\n return WithTheme; $\ln \} ;$ ln","function memoize(fn) $\{\backslash \mathrm{n}$ var cache $=$ Object.create (null); $\ln$ return function (arg) $\{\backslash \mathrm{n} \quad$ if (cache[arg] $===$ undefined) cache[arg] $=\mathrm{fn}(\arg ) ;$ n return cache[arg];\n \}; \n\}\n\nexport default memoize; $\backslash n$ ","import memoize from '@emotion/memoize'; $\ln \backslash n v a r$ reactPropsRegex =
/^((children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressConten tEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMed ia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoPlay|capture|cellPadding|c ellSpacing|challenge|charSet|checked|cite|classID|className|cols|colSpan|content|contentEditable|contextMenu|cont rols|controlsList|coords|crossOrigin|data|dateTime|decoding|default|defer|dir|disabled|disablePictureInPicture|downlo ad|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|header s|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|lis t|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple| muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readO nly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|siz e|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use Map|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect| autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|ac centHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeNa
me|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHei ght|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|cont entScriptType|contentStyleType|cursor|cx|cy|d|decelerate|descent|diffuseConstant|direction|display|divisor|dominant Baseline|dur|dx|dy|edgeMode|elevation|enableBackground|end|exponent|externalResourcesRequired|fill|fillOpacity|fi 11Rule|filter|filterRes|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSizeAdjust|fontStretch|fo ntStyle|fontVariant|fontWeight|format|from|fr|fx|fy|g1|g2|glyphName|glyphOrientationHorizontal|glyphOrientationV ertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|i $\mathrm{n} 2 \mid$ intercept $|\mathrm{k}| \mathrm{k} 1|\mathrm{k} 2| \mathrm{k} 3|\mathrm{k} 4|$ kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letter Spacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|marke rWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orien tation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patter nTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|p rimitiveUnits $\mid$ r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|re sult|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|sta rtOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|str ing|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidt $\mathrm{h} \mid$ surfaceScale|systemLanguage|tableValues|targetX|targetY|textAnchor|textDecoration|textRendering|textLength|to|t ransform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|v Hanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|view Target|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlin kHref|xlinkRole|xlinkShow|xlinkTitle|xlinkType|xmlBase|xmlns|xmlnsXlink|xmlLang|xmlSpace|y|y1|y2|yChannelS elector|z|zoomAndPan|for|class|autofocus)|(([Dd][Aa][Tt][Aa]|[Aa][Rr][Ii][Aa]|x)-.*))\$/; // https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid =/* \#__PURE__ */memoize(function (prop) $\{\backslash \mathrm{n}$ return reactPropsRegex.test(prop) $\|$ prop.charCodeAt( 0 ) === $111 \backslash \mathrm{n} / * \mathrm{o} * / \mathrm{n}$ \&\& prop.charCodeAt(1) $===110 \backslash \mathrm{n} / * \mathrm{n} * / \mathrm{n} \& \&$ prop.charCodeAt $(2)<91 ; \backslash \mathrm{n}\} \backslash \mathrm{n} / * \mathrm{Z}+1 * / \mathrm{n}) ; \backslash \mathrm{n} \backslash n e x p o r t$ default isPropValid; $\backslash \mathrm{n} "$, "// @flowไn\n// Source: https://www.w3.org/TR/cssom-1/\#serialize-an-identifier\n// Control characters and non-letter
 dashesAtEnds $=/(\wedge-\mid-\$) / \mathrm{g} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ TODO: Explore using CSS.escape when it becomes more availableln $*$ in evergreen browsers. In */nexport default function escape(str: string): string \{ $\backslash \mathrm{n}$ return ( $\backslash \mathrm{n}$ strln // Replace all possible CSS selectors\n .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n
 function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{\n return (ln typeof target $===$ 'string' $\& \& \backslash n \quad$ (process.env.NODE_ENV !== 'production'ln ? target.charAt( 0 ) === target.charAt(0).toLowerCase() $\backslash \mathrm{n} \quad:$ true $) \backslash \mathrm{n}) ; \ln \} \backslash \mathrm{n} ", " / *$ eslint-disable */nn/**\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax. $\ln \backslash n$ The MIT License (MIT) $\operatorname{nn} \backslash n$ Copyright (c) 2014-present, Jon Schlinkert.In\n Permission is hereby granted, free of charge, to any person obtaining a copyln of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sellln copies of the Software, and to permit persons to whom the Software is $\backslash n$ furnished to do so, subject to the following conditions: $\backslash n \backslash n$ The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. In\n THE
SOFTWARE IS PROVIDED \"AS IS $\backslash "$, WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, $\ln$ FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, $\ln$ OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
SOFTWARE. $\backslash n * / n \backslash n c o n s t ~ i s O b j e c t ~=~ v a l ~=>~\{\ n ~ r e t u r n ~(\ n ~ t y p e o f ~ v a l ~===~ ' f u n c t i o n ' ~| | ~(t y p e o f ~ v a l ~===' o b j e c t ' ~$
 $\& \&$ key !== 'constructor' \&\& key !== 'prototype'; $\backslash n\} ;$ In\nfunction mixin(target, val, key) $\{\backslash n$ const obj =

 (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \n $\quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return target; $\ln \} \backslash \mathrm{n} "$, "// @flow\nimport validAttr from '@emotion/is-prop-valid'; Mnimport hoist from 'hoist-non-reactstatics';\nimport React, \{ createElement, type Ref, useContext, useDebugValue \} from 'react'; n nimport $\{$ SC_VERSION \} from '../constants'; Inimport type \{\n Attrs, \n IStyledComponent, \n IStyledStatics, In RuleSet, In ShouldForwardProp, $\ln$ Target, $\backslash \mathrm{n}\}$ from '../types'; nimport $\{$ checkDynamicCreation $\}$ from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses'; Inimport determineTheme from '../utils/determineTheme'; \nimport \{
EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties'; nimport escape from '../utils/escape'; $\operatorname{lnimport}$ generateComponentId from '../utils/generateComponentId'; $\operatorname{lnimport}$ generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName'; $\operatorname{lnimport}$ isFunction from '../utils/isFunction'; Inimport isStyledComponent from '.../utils/isStyledComponent'; ${ }^{\prime}$ nimport isTag from '../utils/isTag'; $\operatorname{lnimport}$ joinStrings from '../utils/joinStrings'; nimport merge from '../utils/mixinDeep'; ${ }^{\prime}$ nimport ComponentStyle from './ComponentStyle'; \nimport \{ useStyleSheet, useStylis \} from
'./StyleSheetManager'; $\operatorname{lnimport}\{$ ThemeContext $\}$ from './ThemeProvider'; $\ln \backslash n c o n s t ~ i d e n t i f i e r s ~=~\{ \} ; \backslash n \backslash n / * W e$ depend on components having unique IDs */nfunction generateId(displayName?: string, parentComponentId?: string) \{ $\backslash \mathrm{n}$ const name = typeof displayName !== 'string' ? 'sc' : escape(displayName); In // Ensure that no displayName can lead to duplicate componentIds\n identifiers[name] $=($ identifiers[name] $\| 0)+1$; $\ln \backslash n$ const componentId $=` \$\{$ name $\}-\$\{$ generateComponentId(\n // SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespace\" feature\n SC_VERSION + name + identifiers[name]\n )\}`;n\n return parentComponentId ? `\$\{parentComponentId\}$\$\{$ componentId \}$: ~ c o m p o n e n t I d ; \backslash n\} \backslash n \backslash n f u n c t i o n ~ u s e R e s o l v e d A t t r s<C o n f i g>\left(t h e m e: ~ a n y ~=~ E M P T Y \_O B J E C T, ~\right.$ props: Config, attrs: Attrs) \{\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselves $\backslash$ const context $=\{\ldots$ props, theme $\}$; n const resolvedAttrs $=\{ \} ; \backslash n \backslash n$ attrs.forEach $($ attrDef $=>\{\backslash n \quad$ let resolvedAttrDef $=$ attrDef; $/ n \quad$ let key; $\ln \backslash n \quad$ if (isFunction(resolvedAttrDef)) $\{\backslash \mathrm{n} \quad$ resolvedAttrDef $=$ resolvedAttrDef(context); $\ln \quad\} \backslash n \backslash n \quad / *$ eslint-disable guard-for-in */nn for (key in resolvedAttrDef) $\{\backslash \mathrm{n} \quad$ context[key] = resolvedAttrs[key] $=\ln \quad$ key $===$ 'className'\n ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n : resolvedAttrDef[key]; $\mathrm{n} \quad$ \} $\backslash n$ $/ *$ eslint-enable guard-for-in * $\wedge n\}$ ); $\ln \backslash n$ return [context, resolvedAttrs]; nn$\} \backslash n \backslash n f u n c t i o n ~ u s e I n j e c t e d S t y l e<T>(\backslash n$ componentStyle: ComponentStyle, \n isStatic: boolean, \n resolvedAttrs: T, n warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string $>\backslash n)\{\backslash n$ const styleSheet $=$ useStyleSheet ()$;$ ln const stylis $=$ useStylis(); In\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(className); $\ln \backslash n$ if (process.env.NODE_ENV !== 'production' \& \& !isStatic \& \& warnTooManyClasses) $\{\backslash \mathrm{n}$ warnTooManyClasses(className); $\ln \} \backslash n \backslash n$ return className; $\backslash n\} \backslash n \backslash n f u n c t i o n$ useStyledComponentImpl(\n forwardedComponent: IStyledComponent, $\backslash n$ props: Object, $\backslash n$ forwardedRef: Ref<any>, \n isStatic: boolean\n) \{\n const $\{\backslash n$ attrs: componentAttrs, ln componentStyle, $\ln$ defaultProps, $\backslash n$ foldedComponentIds, $\backslash n$ shouldForwardProp, $\ln$ styledComponentId, $\backslash n$ target, $\backslash n\}=$ forwardedComponent; $\ln \backslash n$ // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId); $\ln \backslash n / /$ NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic, In // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as itln // should be an immutable value, but behave for now. In const theme = determineTheme(props, useContext(ThemeContext), defaultProps); In\n const [context, attrs] = useResolvedAttrs(theme \| EMPTY_OBJECT, props, componentAttrs); In\n const generatedClassName = useInjectedStyle(ln
componentStyle, $\ln$ isStatic, ln context, \n process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefinedln ); $\ln \backslash n$ const refToForward $=$ forwardedRef; $\backslash n \backslash n$ const elementToBeCreated: Target = attrs. $\$$ as $\|$ props. $\$$ as $\|$ attrs.as $\|$ props.as $\|$ target; $\ln \backslash n$ const isTargetTag $=$ isTag(elementToBeCreated); In const computedProps $=$ attrs !== props $?\{\ldots$ props, ...attrs $\}:$ props; $\ln$ const propsForElement $=\{ \} ;$ nn\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) \{\n if (key[0] === '\$' || key === 'as') continue; ln else if (key === 'forwardedAs') \{\n propsForElement.as = computedProps[key]; In \} else if ( $\mathrm{n} \quad$ shouldForwardProp\n $\quad$ ? shouldForwardProp(key, validAttr, elementToBeCreated) \n : isTargetTag\n ? validAttr(key) \n : true\n ) \{ n n // Don't pass through non HTML tags through to HTML elements\n propsForElement[key] = computedProps[key]; $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \backslash n$ if (props.style \&\& attrs.style !== props.style) $\{\backslash \mathrm{n}$ propsForElement.style $=\{\ldots$...props.style, ...attrs.style $\} ;$ nn $\} \backslash n \backslash n$ propsForElement.className $=$ Array.prototype\n .concat(\n foldedComponentIds, $\backslash n$ styledComponentId, , $n$ generatedClassName !== styledComponentId ? generatedClassName: null, nn props.className, ln attrs.classNameln )\n .filter(Boolean)\n .join(' '); $\ln \backslash n$ propsForElement.ref $=$ refToForward; $\backslash n \backslash n$ return
 target: \$PropertyType<IStyledComponent, 'target'>, In options: \{\n attrs?: Attrs, ln componentId: string, ln displayName?: string, $\ln$ parentComponentId?: string, $\ln$ shouldForwardProp?: ShouldForwardProp, ln \}, ln rules: RuleSet $\backslash n$ ) \{ $\backslash \mathrm{n}$ const isTargetStyledComp $=$ isStyledComponent(target); n const isCompositeComponent $=$ !isTag(target); $\backslash n \backslash n$ const $\{\backslash n$ attrs $=$ EMPTY_ARRAY, $\backslash n \quad$ componentId $=$ generateId (options.displayName, options.parentComponentId), \n displayName = generateDisplayName(target), \n \} =options; $\ln \backslash n$ const
 \$\{options.componentId\}`\n : options.componentId || componentId; \(\backslash n \backslash n / /\) fold the underlying StyledComponent attrs up (implicit extend) \n const finalAttrs \(=\backslash \mathrm{n}\) isTargetStyledComp \& \& ((target: any): IStyledComponent).attrs\n ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs; \(\ln \backslash \mathrm{n} / /\) eslint-disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp; \(\ln \backslash n\) if (isTargetStyledComp \& \& target.shouldForwardProp) \{ \(\backslash \mathrm{n}\) if (options.shouldForwardProp) \{ \(\backslash \mathrm{n}\) // compose nested shouldForwardProp calls \(\backslash n \quad\) shouldForwardProp \(=(\) prop, filterFn, elementToBeCreated \()=>\backslash n\) ((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop,\n filterFn, \(\mathrm{ln} \quad\) elementToBeCreated \(\backslash n \quad) \& \& \backslash n \quad((o p t i o n s . s h o u l d F o r w a r d P r o p: ~ a n y): ~\) ShouldForwardProp)(prop, filterFn, elementToBeCreated); \n \} else \{ \(\mathrm{n} \quad / /\) eslint-disable-next-line preferdestructuring \(\backslash n \quad\) shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp; \({ }^{\prime}\) n \(\left.\left.\quad\right\} \backslash n \quad\right\} \backslash n \backslash n\) const componentStyle = new ComponentStyle( \(\backslash n \quad\) rules, \(\backslash n\) styledComponentId, \(\ln\) isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined\n ); In\n // statically styled-components don't need to build an execution context object, \(\ln / /\) and shouldn't be increasing the number of class names \(\backslash n\) const isStatic \(=\) componentStyle.isStatic \&\& attrs.length \(===0 ; \backslash n \backslash n / * * \backslash n *\) forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim class \(\backslash n * / n\) let WrappedStyledComponent: IStyledComponent; \(\backslash n \backslash n\) const forwardRef \(=(\) props, ref) \(=>\backslash n \quad / /\) eslint-disable-nextline\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic); \(\mathrm{n} \backslash \mathrm{n}\) forwardRef.displayName = displayName; In\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent); n WrappedStyledComponent.attrs = finalAttrs; \n WrappedStyledComponent.componentStyle = componentStyle; ln WrappedStyledComponent.displayName = displayName; \n WrappedStyledComponent.shouldForwardProp = shouldForwardProp; \(\ln \backslash n / /\) this static is used to preserve the cascade of static classes for component selectorln // purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds \(=\) isTargetStyledComp\n ? Array.prototype.concat(\n ((target: any): IStyledComponent).foldedComponentIds, \(\ln \quad\) ((target: any): IStyledComponent).styledComponentId\n \(\quad\) ) \(\mathrm{n} \quad\) : EMPTY_ARRAY; \(\ln \backslash n\) WrappedStyledComponent.styledComponentId = styledComponentId; \(\ln \backslash n / /\) fold the underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledCompln ? ((target: any): IStyledComponent).targetln : target; \(\backslash n \backslash n\) WrappedStyledComponent.withComponent \(=\) function withComponent(tag: Target) \(\{\backslash \mathrm{n}\) const \(\{\) componentId: previousComponentId, ...optionsToCopy \(\}=\) options; \(\ln \backslash n \quad\) const newComponentId \(=\) ln \(\quad\) previousComponentId \(\& \& \backslash n \quad\) - \(\$\) \{previousComponentId \(\}-\$\{\) isTag(tag) ? tag : escape (getComponentName(tag)) \}; In\n const newOptions \(=\{\backslash \mathrm{n} \quad \ldots\) optionsToCopy, \(\mathrm{ln} \quad\) attrs: finalAttrs, \(\ln \quad\) componentId: newComponentId, \(\backslash \mathrm{n} \quad\} ; \ln \backslash n\) return createStyledComponent(tag, newOptions, rules); \n \}; In\n Object.defineProperty(WrappedStyledComponent, 'defaultProps', \(\{\backslash \mathrm{n} \quad \mathrm{get}()\{\backslash \mathrm{n} \quad\) return this._foldedDefaultProps; ln\(\}\), \(\ln \backslash \mathrm{n} \quad \operatorname{set}(\mathrm{obj})\{\backslash \mathrm{n}\) this._foldedDefaultProps = isTargetStyledComp\n ? merge( \(\}\), ((target: any): IStyledComponent).defaultProps, obj) \(\backslash \mathrm{n} \quad: \mathrm{obj} ; \backslash \mathrm{n} \quad\}, \ln \}\) ); \(\ln \backslash n\) if (process.env.NODE_ENV !== 'production') \{\n checkDynamicCreation(displayName, styledComponentId); In\n WrappedStyledComponent.warnTooManyClasses \(=\) createWarnTooManyClasses( \(\backslash n \quad\) displayName, \(\backslash n \quad\) styledComponentId \(\backslash n \quad\) ); \(\operatorname{nn}\} \backslash n \backslash n\) WrappedStyledComponent.toString \(=()=>` . \$\{\) WrappedStyledComponent.styledComponentId\} ; $\ln \backslash n$ if (isCompositeComponent) \{\n hoist<<n IStyledStatics, $\ln \quad$ \$PropertyType<IStyledComponent, 'target'>, $\ln \quad\{$ [key: \$Keys<IStyledStatics>]: true \}\n >(WrappedStyledComponent, ((target: any):
\$PropertyType<IStyledComponent, 'target'>), \{\n // all SC-specific things should not be hoistedln attrs: true, \n componentStyle: true, $\mathrm{ln} \quad$ displayName: true, ln foldedComponentIds: true, ln shouldForwardProp: true, ln styledComponentId: true, $\ln \quad$ target: true, $\mathrm{ln} \quad$ withComponent: true, $\ln \quad\}$ ); $\ln \} \backslash n \backslash n$ return
WrappedStyledComponent; $\ln \} \backslash n ", " / /$ @flow\nimport type $\{$ IStyledComponent \} from '../types';\nimport
 generateDisplayName(ln target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return isTag(target)? `styled. \(\$\{\operatorname{target}\} ` \quad\) : Styled $\left.(\$\{\text { getComponentName (target) }\})^{`} ; \ln \right\} \backslash n ", " / * * \backslash n *$ Convenience function for joining strings to form className chains $\backslash n * /$ nexport default function joinStrings(a: ?String, b: ?String): ?String $\{\backslash \mathrm{n}$ return
 componentId: string) $\Rightarrow$ > $\{$ n let generatedClasses $=\{ \} ;$ ln let warningSeen $=$ false; $\ln \backslash n$ return (className: string $)$ => \{ ln if (!warningSeen) $\{\mathrm{n} \quad$ generatedClasses[className] $=$ true; ln if
(Object.keys(generatedClasses).length >= LIMIT) \{\n // Unable to find latestRule in test environment.\n /* eslint-disable no-console, prefer-template */n const parsedIdString = componentId ?`with the id of \(\backslash " \$\{\) componentId \}\"" : "; \(\ln \backslash n \quad\) console.warn(\n`Over \$ 4 LIMIT \} classes were generated for component $\$\{$ displayName $\} \$$ parsedIdString \}. $\$ nn` $+\backslash n \quad$ 'Consider using the attrs method, together with a style object for frequently changed styles. $\backslash n$ n' $+\mathrm{n} \quad$ 'Example: $\backslash \backslash n$ ' $+\mathrm{n} \quad$ ' const Component $=$ styled.div.attrs $($ props $=>$

 $\} ; \backslash n \quad\} \backslash n \quad\} \backslash n\} ; \ln \} ; \ln$ ","// @flow\nimport constructWithOptions from './constructWithOptions'; ln import StyledComponent from '../models/StyledComponent'; ${ }^{\prime}$ nimport domElements from '../utils/domElements'; $\mathrm{In} \backslash n i m p o r t$ type \{ Target \} from '../types'; \n\nconst styled = (tag: Target) $\Rightarrow>$ constructWithOptions(StyledComponent, tag); $\operatorname{nn} \backslash \mathrm{n} / /$ Shorthands for all valid HTML Elements\ndomElements.forEach(domElement $=>$ \{ $\backslash \mathrm{n}$ styled[domElement] = styled(domElement); \n \}); \n\nexport default styled; $\ln$ ","// @flow\nimport \{ isValidElementType \} from 'react-is'; \nimport css from './css'; \nimport throwStyledError from '../utils/error'; $\operatorname{lnimport}$
 constructWithOptions(\n componentConstructor: Function, $\backslash \mathrm{n}$ tag: Target, $\backslash \mathrm{n}$ options: Object $=$ EMPTY_OBJECT\n) \{\n if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); \n \}\n\n /* This is callable directly as a template function */n // \$FlowFixMe: Not typed to avoid destructuring arguments $\backslash n$ const templateFunction $=(\ldots$ args $)=>$ componentConstructor(tag, options, $\operatorname{css}(\ldots \operatorname{args})) ;$ In\n $/ *$ If config methods are called, wrap up a new template function and merge options */n templateFunction.withConfig $=$ config $=>$ ln constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); $\ln \backslash \mathrm{n} / *$ Modify/inject new props at runtime $* /$ n templateFunction.attrs $=$ attrs $=>\backslash n \quad$ constructWithOptions(componentConstructor, tag, $\{\backslash \mathrm{n}$ ...options, $\ln$ attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), \n $\}$ ); $\ln \backslash n$ return templateFunction; $\ln \} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ * ~ a s ~ s e c o n d a r y ~ f r o m ~ ' . / b a s e ' ; ~ \ n \backslash n / * ~ I m p o r t ~ s i n g l e t o n ~ c o n s t r u c t o r s ~$ */^nimport styled from './constructors/styled'; $\ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ eliminates the need to do styled.default since the other APIs $\backslash \mathrm{n}$ * are directly assigned as properties to the main function $\backslash \mathrm{n} * * / \mathrm{n} / /$ eslint-disable-next-line guard-for-in\nfor
 ReactDOMFactories for this handy list! \n\nexport default [ln 'a', \n 'abbr', \n 'address', \n 'area', \n 'article', \n 'aside', \n 'audio', \n 'b', \n 'base', \n 'bdi', \n 'bdo', \n 'big', \n 'blockquote', \n 'body', \n 'br', \n 'button', \n 'canvas', \n 'caption', \n 'cite', \n 'code', \n 'col', \n 'colgroup', \n 'data', \n 'datalist',, \n 'dd', \n 'del', \n 'details', \n 'dfn', \n 'dialog', \n

 'ins', \n 'kbd', \n 'keygen', \n 'label', \n 'legend', \n 'li', \n 'link', \n 'main', \n 'map', \n 'mark', \n 'marquee', \n 'menu', \n 'menuitem', \n 'meta', \n 'meter', \n 'nav', \n 'noscript', \n 'object', \n 'ol', \n 'optgroup', \n 'option', \n 'output', \n 'p', \n

 'td', \n 'textarea', \n 'tfoot', \n 'th', \n 'thead', \n 'time', \n 'title', \n 'tr', \n 'track', \n 'u', \n 'ul', \n 'var', \n 'video', \n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n 'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop', ln 'svg', ln 'text', $\ln$ 'textPath', $\backslash n$
'tspan',ไn];\n"],"names":["isStyledComponent","target","styledComponentId","strings","interpolations","result","i","l en","length","push","x","toString","Object","prototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OB JECT","isFunction","test","getComponentName","displayName","name","SC_ATTR","process","env","REACT_A PP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_SPEEDY","REAC T_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","format","a","b","c","argum ents","forEach","d","replace","throwStyledComponentsError","code","Error","trim","DefaultGroupedTag","tag","gr oupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules","oldBuffer","oldSize","newS ize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getG roup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","ge t","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","rehydrateNamesFromContent","sh eet","content","names","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marke r","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag","head","document","parent","cr eateElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextSibling","undef ined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","element","appendChild","createTextN ode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","TextTag","nodes","node","refNo de","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","defaultOptions","isServer","useCS SOMInjection","StyleSheet","options","globalStyles","gs","server","querySelectorAll","getAttribute","parentNode", "rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","add", "groupNames","Set","clearNames","clear","clearRules","clearTag","size","selector","outputSheet","AD_REPLACE R_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName","Math","abs","phash","h","charCo deAt","hash","SEED","ComponentStyle","componentId","baseStyle","staticRulesId","isStatic","baseHash","generat eAndInjectStyles","executionContext","styleSheet","stylis","cssStatic","flatten","join","generateName","cssStaticFo rmatted","dynamicHash","partRule","partChunk","partString","Array","isArray","cssFormatted","stylis_min","W"," X","e","ia","m","Z","v","n","F","indexOf","P","substring","w","L","ja","ka","aa","G","ba","la","ma","R","na","ea", "oa","H","q","g","A","S","B","U","prefix","D","z","M","k","y","C","K","u","r","I","t","J","f","p","N","charAt","ca" ,"O","da","fa","Y","E","ha","Q","use","T","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createSty lisInstance","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsi ngRules","parseRulesPlugin","toSheet","block","context","selectors","parents","line","column","ns","depth","at","d elimiter","insertRulePlugin","selfReferenceReplacer","offset","string","stringifyRules","flatCSS","cssStr","_","lastI ndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleSheetConsumer ","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","StyleSheet Manager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSOMInjection ","disableVendorPrefixes","useEffect","objA","objB","compare","compareContext","ret","keysA","keys","keysB"," bHasOwnProperty","hasOwnProperty","bind","idx","key","valueA","valueB","shallowequal","Provider","value","C
hildren","only","children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseChe ck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","unitless Keys","animationIterationCount","borderImageOutset","borderImageSlice","borderImageWidth","boxFlex","boxFle xGroup","boxOrdinalGroup","columnCount","columns","flex","flexGrow","flexPositive","flexShrink","flexNegativ e","flexOrder","gridRow","gridRowEnd","gridRowSpan","gridRowStart","gridColumn","gridColumnEnd","gridCol umnSpan","gridColumnStart","msGridRow","msGridRowSpan","msGridColumn","msGridColumnSpan","fontWei ght","lineHeight","opacity","order","orphans","tabSize","widows","zIndex","zoom","WebkitLineClamp","fillOpacit y","floodOpacity","stopOpacity","strokeDasharray","strokeDashoffset","strokeMiterlimit","strokeOpacity","stroke Width","isFalsish","chunk","ruleSet","isReactComponent","isElement","console","warn","isPlainObject","objToCss Array","obj","prevKey","isCss","hyphenate","unitless","addTag","arg","styles","interleave","GlobalStyle","isStatic Rules","createStyles","instance","removeStyles","renderStyles","ThemeContext","ThemeConsumer","invalidHookC allRe","seen","checkDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consol eErrorMessage","consoleErrorArgs","useRef","providedTheme","defaultProps","theme","str","ServerStyleSheet","_ emitSheetCSS","SC_ATTR_VERSION","filter","getStyleTags","sealed","getStyleElement","dangerouslySetInnerH TML","_html","seal","collectStyles","interleaveWithNodeStream","input","REACT_STATICS","childContextTyp es","contextType","contextTypes","getDefaultProps","getDerivedStateFromError","getDerivedStateFromProps","mi xins","propTypes","type","KNOWN_STATICS","caller","callee","arity","MEMO_STATICS","\$\$typeof","TYPE_ STATICS","getStatics","component","reactIs","isMemo","ForwardRef","render","Memo","defineProperty","getOw nPropertyNames","getOwnPropertySymbols","getOwnPropertyDescriptor","getPrototypeOf","objectPrototype","hoi stNonReactStatics","targetComponent","sourceComponent","blacklist","inheritedComponent","concat","targetStatic s","sourceStatics","descriptor","__PRIVATE__","navigator","product","generateComponentId","JSON","stringify", "globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","determineTheme","memo","o uterTheme","themeContext","mergedTheme","mergeTheme","Component","WithTheme","forwardRef","ref","them eProp","hoistStatics","memoize","fn","cache","create","reactPropsRegex","isPropValid","prop","escapeRegex","das hesAtEnds","escape","isTag","isObject","val","isValidKey","mixin","mixinDeep","rest","identifiers","createStyled Component","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateId","generate DisplayName","finalAttrs","shouldForwardProp","filterFn","elementToBeCreated","WrappedStyledComponent","c omponentStyle","forwardedComponent","forwardedRef","componentAttrs","foldedComponentIds","resolvedAttrs", "attrDef","resolvedAttrDef","useResolvedAttrs","generatedClassName","warnTooManyClasses","className","useI njectedStyle","refToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr","withCom ponent","previousComponentId","optionsToCopy","newComponentId","_foldedDefaultProps","merge","generated Classes","warningSeen","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOptions","c omponentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent","dom Element","secondary"],"mappings":"sUACe,SAASA,EAAkBC,UACjCA,GAA8C,iBAA7BA,EAAOC,iCCE/BC,E ACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,GAAK, EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAANA,G AC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,SAAOL,ICN GM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,ECC D,SAASC,EACtBpB,SAG6D,iBAAXA,GAAuBA,GAEvEA,EAAOqB,aAEPrB,EAAOsB,MACP,2NCPG,IAAMC, EACS,oBAAZC,UAA4BA,QAAQC,IAAIC,mBAAqBF,QAAQC,IAAIF,UACjF,cAOWI,EAA+B,oBAAXC,QAA0 B,gBAAiBA,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZP,cAA8E,IAA5CA,QAAQC,IAAI O,6BAA2F,KAA5CR,QAAQC,IAAIO,4BACnE,UAA5CR,QAAQC,IAAIO,6BAAkDR,QAAQC,IAAIO,4BACtD, oBAAZR,cAAoE,IAAICA,QAAQC,IAAIM,mBAAuE,KAAICP,QAAQC,IAAIM,mBACnE,UAAICP,QAAQC,IA AIM,mBAAwCP,QAAQC,IAAIM,mBAM7DE,EAA2B,GCzBICC,ECHS,GAAK,0DAA4D,kQAAoQ,wHAA0H,w MAA0M,oKAAsK,8OAAgP, uHAA2H,gEAAoE,mCAAqC,oUAAsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD, 8 Z AAga,0QAA4Q,0IDQ/jG,SAASC,YACHC,0CACEC,EAAI,GAEDC,EAAI,EAAGhC,EAAMiC,UAAKhC,OAAQ +B,EAAIhC,EAAKgC,GAAK,EAC/CD,EAAE7B,KAAU8B, uBAAAA,mBAAAA,WAGdD,EAAEG,SAAQ,SAA AC,GACRL,EAAIA,EAAEM,QAAQ,SAAUD,MAGnBL,EAOM,SAASO,EACtBC,8BACGzC,mCAAAA,0BASK
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T,SAASkL,EAAE7K,EAAGH,GACZ,IAAIqK,EAAIIK,EAAEyK,QAAQ,IAAM5K,EAAI,IAAM,KAC9BwI,EAAI rI,EAAE2K,UAAU,EAAG,IAAM9K,EAAIqK,EAAI,IAErC,OADAA,EAAIIK,EAAE2K,UAAUT,EAAI,EAAGIK ,EAAEIC,OAAS,GAC3BuN,EAAE,IAAMxL,EAAIwI,EAAIA,EAAEpI,QAAQqL,EAAI,MAAOpB,EAAGrK,GA GjD,SAAS0L,EAAGvL,EAAGH,GACb,IAAIqK,EAAIQ,EAAE7K,EAAGA,EAAEyI,WAAW,GAAIzI,EAAEyI, WAAW,GAAIzI,EAAEyI,WAAW,IAC5D,OAAO4B,IAAMrK,EAAI,IAAMqK,EAAEjK,QAAQuL,EAAI,YAAY b,UAAU,GAAK,IAAM9K,EAAI,IAG5E,SAAS4L,EAAEzL,EAAGH,EAAGqK,EAAG7B,EAAG1I,EAAGyK,EA AGxK,EAAG0K,EAAGC,EAAGmB,GACpC,IAAK,IAAkBd,EAAde,EAAI,EAAG3N,EAAI6B,EAAM8L,EAAIC ,IAAKD,EACjC,OAAQf,EAAIiB,EAAEF,GAAGvN,KAAK0N,EAAG9L,EAAGhC,EAAGkM,EAAG7B,EAAG1I ,EAAGyK,EAAGxK,EAAG0K,EAAGC,EAAGmB,IACID,UAAK,EACL,KAAK,EACL,KAAK,EACL,KAAK,KA CH,MAEF,QACE1N,EAAI4M,EAIV,GAAI5M,IAAM6B,EAAG,OAAO7B,EAmBtB,SAAS+N,EAAE/L,GAGT,Y ADA,KADAA,EAAIA,EAAEgM,UACWX,EAAI,KAAMrL,EAAI,mBAAsBA,EAAI4K,EAAI,GAAKA,EAAI,EA AGS,EAAIrL,GAAK4K,EAAI,GAC/EmB,EAGT,SAASD,EAAE9L,EAAGH,GACZ,IAAIqK,EAAIIK,EAKR,GAJ A,GAAKkK,EAAE5B,WAAW,KAAO4B,EAAIA,EAAE7J,QAE/B6J,EAAI,CADAA,GAGA,EAAI0B,EAAG,CA CT,IAAIvD,EAAIoD,GAAG,EAAG5L,EAAGqK,EAAGA,EAAG+B,EAAGC,EAAG,EAAG,EAAG,EAAG,QACt C,IAAW7D,GAAK,iBAAoBA,IAAMxI,EAAIwI,GAGhD,IAAI1I,EA5jBN,SAASwM,EAAEnM,EAAGH,EAAGq K,EAAG7B,EAAG1I,GACrB,IAAK,IAAgC+L,EAAGC,EAAiBS,EAAuEC,EAAmCC,EAA1JlC,EAAI,EAAGxK, EAAI,EAAG0K,EAAI,EAAGC,EAAI,EAASvM,EAAI,EAAGuO,EAAI,EAAMC,EAAIJ,EAAIV,EAAI,EAAGpK, EAAI,EAAGmL,EAAI,EAAGC,EAAI,EAAGC,EAAI,EAAGb,EAAI5B,EAAEpM,OAAQ8O,EAAId,EAAI,EAA Me,EAAI,GAAIC,EAAI,GAAItC,EAAI,GAAIS,EAAI,GAAO3J,EAAIwK,GAAI,CAI5K,GAHAH,EAAIzB,EAA E5B,WAAWhH,GACjBA,IAAMsL,GAAK,IAAMhN,EAAI2K,EAAID,EAAIF,IAAM,IAAMxK,IAAM+L,EAAI, KAAO/L,EAAI,GAAK,IAAK2K,EAAID,EAAIF,EAAI,EAAG0B,IAAKc,KAExF,IAAMhN,EAAI2K,EAAID,EA AIF,EAAG,CACvB,GAAI9I,IAAMsL,IAAM,EAAIH,IAAMI,EAAIA,EAAE5M,QAAQ8M,EAAG,KAAM,EAAI F,EAAExM,OAAOvC,QAAS,CACrE,OAAQ6N,GACN,KAAK,GACL,KAAK,EACL,KAAK,GACL,KAAK,GAC L,KAAK,GACH,MAEF,QACEkB,GAAK3C,EAAE8C,OAAO1L,GAGIBqK,EAAI,GAGN,OAAQA,GACN,KAA K,IAKH,IAHAD,GADAmB,EAAIA,EAAExM,QACAiI,WAAW,GACjB8D,EAAI,EAECO,IAAMrL,EAAGA,EA AIwK,GAAI,CACpB,OAAQH,EAAIzB,EAAE5B,WAAWhH,IACvB,KAAK,IACH8K,IACA,MAEF,KAAK,IAC HA,IACA,MAEF,KAAK,GACH,OAAQT,EAAIzB,EAAE5B,WAAWhH,EAAI,IAC3B,KAAK,GACL,KAAK,GA CH3B,EAAG,CACD,IAAK6M,EAAIIL,EAAI,EAAGkL,EAAII,IAAKJ,EACvB,OAAQtC,EAAE5B,WAAWkE,IA CnB,KAAK,GACH,GAAI,KAAOb,GAAK,KAAOzB,EAAE5B,WAAWkE,EAAI,IAAMIL,EAAI,IAAMkL,EAAG ,CACzDIL,EAAIkL,EAAI,EACR,MAAM7M,EAGR,MAEF,KAAK,GACH,GAAI,KAAOgM,EAAG,CACZrK,EA AIkL,EAAI,EACR,MAAM7M,GAMd2B,EAAIkL,GAKV,MAEF,KAAK,GACHb,IAEF,KAAK,GACHA,IAEF,K AAK,GACL,KAAK,GACH,KAAOrK,IAAMsL,GAAK1C,EAAE5B,WAAWhH,KAAOqK,KAK1C,GAAI,IAAM S,EAAG,MACb9K,IAMF,OAHA8K,EAAIIC,EAAES,UAAUgC,EAAGrL,GACnB,IAAMoK,IAAMA,GAAKmB, EAAIA,EAAE5M,QAAQgN,EAAI,IAAI5M,QAAQiI,WAAW,IAEIDoD,GACN,KAAK,GAIH,OAHA,EAAIe,IA AMI,EAAIA,EAAE5M,QAAQ8M,EAAG,KAC3BpB,EAAIkB,EAAEvE,WAAW,IAGf,KAAK,IACL,KAAK,IAC L,KAAK,IACL,KAAK,GACHmE,EAAI5M,EACJ,MAEF,QACE4M,EAAIS,EAMR,GAFAP,GADAP,EAAID,EA AEtM,EAAG4M,EAAGL,EAAGT,EAAGhM,EAAI,IAChB7B,OACN,EAAI8N,IAAsBU,EAAIb,EAAE,EAAGW, EAAzBK,EAAIxC,EAAEiD,EAAGL,EAAGH,GAAmB7M,EAAGoM,EAAGC,EAAGS,EAAGhB,EAAGhM,EA AG0I,GAAIwE,EAAIJ,EAAEpD,KAAK,SAAK,IAAWiD,GAAK,KAAOK,GAAKP,EAAIE,EAAEjM,QAAQvC, UAAY6N,EAAI,EAAGS,EAAI,KAC5I,EAAIO,EAAG,OAAQhB,GACjB,KAAK,IACHkB,EAAIA,EAAE5M,QA AQkN,EAAI5B,GAEpB,KAAK,IACL,KAAK,IACL,KAAK,GACHa,EAAIS,EAAI,IAAMT,EAAI,IACIB,MAEF, KAAK,IAEHA,GADAS,EAAIA,EAAE5M,QAAQmN,EAAI,UACV,IAAMhB,EAAI,IACIBA,EAAI,IAAMxB,GA AK,IAAMA,GAAKC,EAAE,IAAMuB,EAAG,GAAK,YAAcA,EAAI,IAAMA,EAAI,IAAMA,EAC5E,MAEF,QA CEA,EAAIS,EAAIT,EAAG,MAAQ/D,IAAWyE,GAAKV,EAAVA,EAAa,SACnCA,EAAI,GACX,MAEF,QACEA ,EAAID,EAAEtM,EAAGoK,EAAEpK,EAAGgN,EAAGH,GAAIN,EAAG/D,EAAG1I,EAAI,GAGnC6K,GAAK4 B,EACLA,EAAIM,EAAID,EAAID,EAAId,EAAI,EACpBmB,EAAI,GACJIB,EAAIzB,EAAE5B,aAAahH,GACnB ,MAEF,KAAK,IACL,KAAK,GAEH,GAAI,GAAKqL,GADTE,GAAK,EAAIJ,EAAII,EAAE5M,QAAQ8M,EAAG, IAAMF,GAAGxM,QACpBvC,QAAS,OAAQ,IAAM0O,IAAMd,EAAImB,EAAEvE,WAAW,GAAI,KAAOoD,GA

AK,GAAKA,GAAK,IAAMA,KAAOiB,GAAKE,EAAIA,EAAE5M,QAAQ,IAAK,MAAMnC,QAAS,EAAI8N,QA AK,KAAYU,EAAIb,EAAE,EAAGoB,EAAGhN,EAAGG,EAAGiM,EAAGC,EAAGY,EAAEhP,OAAQuK,EAAG 1I,EAAG0I,KAAO,KAAOsE,GAAKE,EAAIP,EAAEjM,QAAQvC,UAAY+O,EAAI,QAAanB,EAAImB,EAAEvE, WAAW,GAAIqD,EAAIkB,EAAEvE,WAAW,GAAIoD,GAC9S,KAAK,EACH,MAEF,KAAK,GACH,GAAI,MAA QC,GAAK,KAAOA,EAAG,CACzBV,GAAK4B,EAAI3C,EAAE8C,OAAO1L,GACIB,MAGJ,QACE,KAAOuL,E AAEvE,WAAWqE,EAAI,KAAOG,GAAKpC,EAAEmC,EAAGnB,EAAGC,EAAGkB,EAAEvE,WAAW,KAEhEo E,EAAID,EAAID,EAAId,EAAI,EAChBmB,EAAI,GACJIB,EAAIzB,EAAE5B,aAAahH,IAIzB,OAAQqK,GACN, KAAK,GACL,KAAK,GACH,KAAO/L,EAAIA,EAAI,EAAI,IAAM,EAAI8L,GAAK,MAAQrD,GAAK,EAAIwE, EAAE/O,SAAW2O,EAAI,EAAGI,GAAK,MAC5E,EAAIjB,EAAIyB,GAAK5B,EAAE,EAAGoB,EAAGhN,EAA GG,EAAGiM,EAAGC,EAAGY,EAAEhP,OAAQuK,EAAG1I,EAAG0I,GACjD6D,EAAI,EACJD,IACA,MAEF,K AAK,GACL,KAAK,IACH,GAAI,IAAMrM,EAAI2K,EAAID,EAAIF,EAAG,CACvB8B,IACA,MAGJ,QAIE,OAH AA,IACAG,EAAInC,EAAE8C,OAAO1L,GAELqK,GACN,KAAK,EACL,KAAK,GACH,GAAI,IAAMpB,EAAIH ,EAAIxK,EAAG,OAAQ5B,GAC3B,KAAK,GACL,KAAK,GACL,KAAK,EACL,KAAK,GACHqO,EAAI,GACJ, MAEF,QACE,KAAOV,IAAMU,EAAI,KAErB,MAEF,KAAK,EACHA,EAAI,MACJ,MAEF,KAAK,GACHA,EA AI,MACJ,MAEF,KAAK,GACHA,EAAI,MACJ,MAEF,KAAK,GACH,IAAM9B,EAAI3K,EAAIwK,IAAMqC,EA AIC,EAAI,EAAGL,EAAI,KAAOA,GAC1C,MAEF,KAAK,IACH,GAAI,IAAM9B,EAAI3K,EAAIwK,EAAIkD,G AAK,EAAId,EAAG,OAAQIL,EAAIkL,GAC5C,KAAK,EACH,MAAQxO,GAAK,KAAOkM,EAAE5B,WAAWh H,EAAI,KAAOgM,EAAItP,GAEID,KAAK,EACH,MAAQuO,IAAMe,EAAIf,GAEtB,MAEF,KAAK,GACH,IAA MhC,EAAI3K,EAAIwK,IAAMoC,EAAIIL,GACxB,MAEF,KAAK,GACH,IAAM1B,EAAI0K,EAAIC,EAAIH,IA AMqC,EAAI,EAAGJ,GAAK,MACpC,MAEF,KAAK,GACL,KAAK,GACH,IAAMzM,IAAM2K,EAAIA,IAAMo B,EAAI,EAAI,IAAMpB,EAAIoB,EAAIpB,GAC5C,MAEF,KAAK,GACH,IAAMA,EAAI3K,EAAI0K,GAAKF,IA CnB,MAEF,KAAK,GACH,IAAMG,EAAI3K,EAAIOK,GAAKF,IACnB,MAEF,KAAK,GACH,IAAMG,EAAI3K, EAAIwK,GAAKE,IACnB,MAEF,KAAK,GACH,GAAI,IAAMC,EAAI3K,EAAIwK,EAAG,CACnB,GAAI,IAAMs B,EAAG,OAAQ,EAAI1N,EAAI,EAAIuO,GAC/B,KAAK,IACH,MAEF,QACEb,EAAI,EAERpB,IAGF,MAEF,KA AK,GACH,IAAM1K,EAAIOK,EAAIC,EAAIH,EAAIoC,EAAIJ,IAAMA,EAAI,GACpC,MAEF,KAAK,GACL,KA AK,GACH,KAAM,EAAI7B,EAAIH,EAAIE,GAAI,OAAQ1K,GAC5B,KAAK,EACH,OAAQ,EAAI+L,EAAI,EA AIzB,EAAE5B,WAAWhH,EAAI,IACnC,KAAK,IACH1B,EAAI,GACJ,MAEF,KAAK,IACH+M,EAAIrL,EAAG1 B,EAAI,GAGf,MAEF,KAAK,GACH,KAAO+L,GAAK,KAAO3N,GAAK2O,EAAI,IAAMrL,IAAM,KAAO4I,EA AE5B,WAAWqE,EAAI,KAAOG,GAAK5C,EAAES,UAAUgC,EAAGrL,EAAI,IAAK+K,EAAI,GAAIzM,EAAI,I AIxH,IAAMA,IAAMiN,GAAKR,GAGrBE,EAAIvO,EACJA,EAAI2N,EACJrK,IAKF,GAAI,GAFJqL,EAAIG,EA AEhP,QAEK,CAET,GADA2O,EAAI5M,EACA,EAAI+L,QAA2C,KAArCU,EAAIb,EAAE,EAAGqB,EAAGL,EA AGzM,EAAGiM,EAAGC,EAAGS,EAAGtE,EAAG1I,EAAG0I,KAAoB,KAAOyE,EAAIR,GAAGxO,OAAS,OAA OmN,EAAI6B,EAAItC,EAGzG,GAFAsC,EAAIL,EAAEpD,KAAK,KAAO,IAAMyD,EAAI,IAExB,GAAMIC,EA AIOC,EAAG,CAGf,OAFA,IAAM1C,GAAKC,EAAEiC,EAAG,KAAOQ,EAAI,GAEnBA,GACN,KAAK,IACHR, EAAIA,EAAE7M,QAAQsN,EAAI,YAAcT,EAChC,MAEF,KAAK,IACHA,EAAIA,EAAE7M,QAAQuN,EAAG,s BAAwBV,EAAE7M,QAAQuN,EAAG,aAAeV,EAAE7M,QAAQuN,EAAG,iBAAmBV,EAGzGQ,EAAI,GAIR,O AAOrC,EAAI6B,EAAItC,EA8PP2B,CAAEe,EAAGhD,EAAGrK,EAAG,EAAG,GAKtB,OAJA,EAAI+L,QAAmD ,KAA7CvD,EAAIoD,GAAG,EAAG9L,EAAGuK,EAAGA,EAAG+B,EAAGC,EAAGvM,EAAE7B,OAAQ,EAAG ,EAAG,MAAqB6B,EAAI0I,GAE5EiF,EAAI,EACJpB,EAAID,EAAI,EACDtM,EAGT,IAAIsN,EAAK,QACLF,EA AI,YACJ/B,EAAK,OACLD,EAAK,UACLK,EAAK,sBACLjB,EAAK,SACLK,EAAI,oBACJ4C,EAAK,qBACLI,E AAI,aACJD,EAAK,gBACLtC,EAAI,qBACJkC,EAAK,kBACL3B,EAAK,eACLN,EAAK,eACLI,EAAK,8BACLH ,EAAK,mCACLL,EAAK,sBACLoB,EAAI,EACJD,EAAI,EACJqB,EAAI,EACJ1C,EAAI,EACJsC,EAAI,GACJrB, EAAI,GACJD,EAAI,EACJP,EAAI,KACJgC,EAAI,EAKR,OAHAvB,EAAE2B,IApEF,SAASC,EAAE1N,GACT,O AAQA,GACN,UAAK,EACL,KAAK,KACH4L,EAAIC,EAAE/N,OAAS,EACf,MAEF,QACE,GAAI,mBAAsBkC, EAAG6L,EAAED,KAAO5L,OAAO,GAAI,iBAAoBA,EAAG,IAAK,IAAIH,EAAI,EAAGqK,EAAIIK,EAAEIC,O AAQ+B,EAAIqK,IAAKrK,EAC7G6N,EAAE1N,EAAEH,SACCwN,EAAU,IAAJrN,EAGjB,OAAO0N,GAwDT5 B,EAAE1K,IAAM2K,OACR,IAAW/B,GAAK+B,EAAE/B,GACX8B,EC5IBT,IAAM6B,EAAgB,gBAChBC,EAA 0B,CAAC,IAAK,IAAK,IAAK,KAOjC,SAASC,SAyBIBC,EACAC,EACAC,EACAC,eAzB6BzP,QAFjC8H,QAAA

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GAAK,EAGzC,MAFfD,EAASyL,GAAQgN,EAAMxY,GAAIoL,EAAkBC,EAAYyJ,MAGhD9I,MAAMC,QAAQ1 M,GAAS0Y,EAAQtY,WAARsY,EAAgB1Y,GAC3C0Y,EAAQtY,KAAKJ,WAGb0Y,KAGLF,GAAUC,SACL,M AIL9Y,EAAkB8Y,aACTA,EAAM5Y,qBAIfiB,EAAW2X,GAAQ,IC9DL,mBAFwB1X,EDiEhB0X,IC7DtB1X,EA AKP,WACFO,EAAKP,UAAUmY,mBD4DctN,EAa3B,OAAOoN,MAZNzY,EAASyY,EAAMpN,UAEwBuN,YA AU5Y,IAErD6Y,QAAQC,KACH9X,EACDyX,uLAKChN,GAAQzL,EAAQqL,EAAkBC,EAAYyJ,GC7E5C,IAA6 BhU,SDiFtC0X,aAAiB5D,GACfvJ,GACFmN,EAAM3D,OAAOxJ,EAAYyJ,GACIB0D,EAAMvD,QAAQH,IACT 0D,EAITM,EAAcN,GAzEM,SAAhBO,EAAiBC,EAAaC,OEbHhY,EAAcuT,EFc9CrR,EAAQ,OAET,IAAMgR,K AAO6E,EACXA,EAAIhF,eAAeG,KAAQoE,GAAUS,EAAI7E,MAEzCnI,MAAMC,QAAQ+M,EAAI7E,KAAS6E ,EAAI7E,GAAK+E,OAAUrY,EAAWmY,EAAI7E,IAChEhR,EAAMhD,KAAQgZ,GAAUhF,OAAS6E,EAAI7E,G AAM,KAClC2E,EAAcE,EAAI7E,IAC3BhR,EAAMhD,WAANgD,EAAc4V,EAAcC,EAAI7E,GAAMA,IAEtChR, EAAMhD,KAAQgZ,GAAUhF,SExBUIT,EFwBekT,EErBxC,OAHuCK,EFwBMwE,EAAI7E,KErBxB,kBAAVK, GAAiC,KAAVA,EAC1C,GAGY,iBAAVA,GAAgC,IAAVA,GAAiBvT,KAAQmY,GAInDjP,OAAOqK,GAAO/R, OAHT+R,qBFoBLyE,GAAcA,eAAgB9V,GAAO,MAAOA,EA0DrB4V,CAAcP,GAASA,EAAMnY,WG9E7D,IA AMgZ,GAAS,SAAAC,UACTtN,MAAMC,QAAQqN,KAEhBA,EAAIJ,OAAQ,GAEPI,GAGM,SAASrV,GAAIsV, 8BAAmBzZ,mCAAAA,2BACzCe,EAAW0Y,IAAWT,EAAcS,GAE/BF,GAAO7N,GAAQgO,EAAW9Y,GAAc6Y, UAAWzZ,MAG9B,IAA1BA,EAAeI,QAAkC,IAAlBqZ,EAAOrZ,QAAqC,BAAdqZ,EAAO,GAE/DA,EAIFF,GA AO7N,GAAQgO,EAAWD,EAAQzZ,SC1BtB2Z,yBAOPtW,EAAgB2H,QACrB3H,MAAQA,OACR2H,YAAcA,O ACdG,SCXM,SAAuB9H,OAC/B,IAAInD,EAAI,EAAGA,EAAImD,EAAMjD,OAAQF,GAAK,EAAG,KAClCyH, EAAOtE,EAAMnD,MAEfa,EAAW4G,KAAU/H,EAAkB+H,UAGIC,SAIJ,EDAWiS,CAAcvW,GAI9BsF,EAAWS ,WAAWjG,KAAK6H,YAAc,8BAG3C6O,aAAA,SACEC,EACAxO,EACAC,EACAC,OAGMrH,EAAMqH,EADI E,GAAQvI,KAAKE,MAAOiI,EAAkBC,EAAYC,GACvCG,KAAK,IAAK,IAC/BjH,EAAKvB,KAAK6H,YAAc8O ,EAG9BvO,EAAWnI,YAAYsB,EAAIA,EAAIP,MAGjC4V,aAAA,SAAaD,EAAkBvO,GAC7BA,EAAWzB,WAA W3G,KAAK6H,YAAc8O,MAG3CE,aAAA,SACEF,EACAxO,EACAC,EACAC,GAEIsO,EAAW,GAAGnR,EAA WS,WAAWjG,KAAK6H,YAAc8O,QAGtDC,aAAaD,EAAUvO,QACvBsO,aAAaC,EAAUxO,EAAkBC,EAAYC, SErCjDyO,GAAsC5H,EAAMC,gBAE5C4H,GAAgBD,GAAazH,SCZpC2H,GAAoB,qBACpBC,GAAO,IAAIzQ,I AEJ0Q,GAAuB,SAACnZ,EAAqB8J,OAGhDsP,EACJ,iBAAiBpZ,GAFI8J,sBAAkCA,MAAiB,6NAUpEuP,EAAu BzB,QAAQ0B,cAE/BC,GAAwB,EAE5B3B,QAAQ0B,MAAQ,SAACE,MAGXP,GAAkBnZ,KAAK0Z,GACzBD, GAAwB,EAExBL,UAAYE,OACP,4BAPgCK,mCAAAA,oBAQrCJ,gBAAqBG,UAAwBC,MAMjDC,WAEIH,IA A0BL,GAAKzV,IAAI2V,KAErCxB,QAAQC,KAAKuB,GACbF,GAAK3Q,IAAI6Q,IAEX,MAAOE,GAGHL,GA AkBnZ,KAAKwZ,EAAMF,UAE/BF,UAAYE,WAIdxB,QAAQ0B,MAAQD,gBC9CNvH,EAAc6H,EAAoBC,mBA AAA,IAAAA,EAAoBha,GAC5DkS,EAAM+H,QAAUD,EAAaC,OAAS/H,EAAM+H,OAAUF,GAAiBC,EAAaC, mBCH9EC,UACPzQ,EAAuBM,EAAKmQ,KAAS,ICOzBC,2CAYnBC,cAAgB,eACR/W,EAAM+Q,EAAK4E,SA ASvZ,eACrB4D,EAAK,MAAO,OAEX+C,EAAQjB,oBACA,CAACiB,aAAmBA,MAAa9F,YAAqB+Z,+BAC7CC ,OAAOzZ,SAASgK,KAAK,SAEfxH,mBAW/BkX,aAAe,kBACTnG,EAAKoG,OACA7X,EAAiB,GAGnByR,EAA KgG,sBAGdK,gBAAkB,oBACZrG,EAAKoG,cACA7X,EAAiB,OAGpBuP,UACH5R,GAAU,K/BhDc,uBACL6F, U+BiDpBuU,wBAAyB,CACvBC,OAAQvG,EAAK4E,SAASvZ,eAIpB2G,EAAQjB,WACViB,IACD8L,EAAY9L, MAAQA,GAIhB,CAACmL,6BAAWW,GAAOqB,IAAI,mBAsDhCqH,KAAO,WACLxG,EAAKoG,QAAS,QAzG TxB,SAAW,IAAInR,EAAW,CAAEF,UAAU,SACtC6S,QAAS,6BAchBK,cAAA,SAAc9G,UACR1R,KAAKmY,O ACA7X,EAAiB,GAGnB4O,gBAACU,IAAkB5N,MAAOhC,KAAK2W,UAAWjF,MAkCnD+G,yBAAA,SAAyBC, UAEdpY,EAAiB,SCrE1BqY,GAAgB,CAClBC,mBAAmB,EACnBC,aAAa,EACbC,cAAc,EACdnB, cAAc,EACd5 Z,aAAa,EACbgb,iBAAiB,EACjBC,0BAA0B,EAC1BC,0BAA0B,EAC1BC,QAAQ,EACRC,WAAW,EACXC,MA AM,GAEJC,GAAgB,CACIBrb,MAAM,EACNf,QAAQ,EACRK,WAAW,EACXgc,QAAQ,EACRC,QAAQ,EACRt a,WAAW,EACXua,OAAO,GASLC,GAAe,CACjBC,UAAY,EACZIJ,SAAS,EACTmH,cAAc,EACd5Z,aAAa,EAC bob,WAAW,EACXC,MAAM,GAEJO,GAAe,GAInB,SAASC,GAAWC,GAEIB,OAAIC,EAAQC,OAAOF,GACVJ ,GAIFE,GAAaE,EAAoB,WAAMIB,GAVhDgB,GAAaG,EAAQE,YAhBK,CACxBN,UAAY,EACZO,QAAQ,EAC RtC,cAAc,EACd5Z,aAAa,EACbob,WAAW,GAYbQ,GAAaG,EAAQI,MAAQT,GAY7B,IAAIU,GAAiB9c,OAAO 8c,eACxBC,GAAsB/c,OAAO+c,oBAC7BC,GAAwBhd,OAAOgd,sBAC/BC,GAA2Bjd,OAAOid,yBAClCC,GAAi Bld,OAAOkd,eACxBC,GAAkBnd,OAAOC,aAC7B,SAASmd,EAAqBC,EAAiBC,EAAiBC,GAC9D,GAA+B,iBA

ApBD,EAA8B,CAEvC,GAAIH,GAAiB,CACnB,IAAIK,EAAqBN,GAAeI,GAEpCE,GAAsBA,IAAuBL,IAC/CC, EAAqBC,EAAiBG,EAAoBD,GAI9D,IAAIhK,EAAOwJ,GAAoBO,GAE3BN,KACFzJ,EAAOA,EAAKkK,OAAO T,GAAsBM,KAM3C,IAHA,IAAII,EAAgBnB,GAAWc,GAC3BM,EAAgBpB,GAAWe,GAEtB5d,EAAI,EAAGA, EAAI6T,EAAK3T,SAAUF,EAAG,CACpC,IAAImU,EAAMN,EAAK7T,GAEf,KAAKsc,GAAcnI,IAAU0J,GAAa A,EAAU1J,IAAW8J,GAAiBA,EAAc9J,IAAW6J,GAAiBA,EAAc7J,IAAO,CAC7I,IAAI+J,EAAaX,GAAyBK,EA AiBzJ,GAE3D,IAEEiJ,GAAeO,EAAiBxJ,EAAK+J,GACrC,MAAO5R,OAKf,OAAOqR,GC7FIQ,GAAc,CACzB1 V,WAAAA,EACA+J,YAAAA,GCoBqB,oBAAd4L,WACe,gBAAtBA,UAAUC,SAGVzF,QAAQC,KACN,wNAO $8 \mathrm{~F}, \mathrm{oBAAXtX}, \mathrm{SACrFA}, \mathrm{OAAO}, 8 \mathrm{BAAgCA}, \mathrm{OAAO},+\mathrm{BAAiC}, E A E I C, I A A z C A, O A A O,+B A E T q X, Q A A Q C, K A C N, 4$ TAOJtX,OAAO,+BAAiC,0DCrC3B,SACb1B,8BACGC,mCAAAA,wBAEGqD,EAAQc,iBAAIpE,UAAYC,IACx BF,eAAiC0e,GAAoBC,KAAKC,UAAUrb,IACpEsb,EAAc,IAAIhF,GAAYtW,EAAOvD,YAMIC8e,EAAqB5L,OA CtBzH,EAAaqH,KACbpH,EAASsH,KACTiI,EAAQII,aAAWoH,IAGnBH,EAFcc,SAAOrP,EAAWhC,mBAAmBz J,IAE5B+e,eAEgBxM,EAAMsC,SAASmK,MAAM9L,EAAM6B,WAEtEiE,QAAQC,mCACwBjZ,uEAMhCuD,E AAM0b,MAAK,SAAApX,SAAwB,iBAATA,IAAkD,IAA7BA,EAAKoF,QAAQ,eAG5D+L,QAAQC,qVAKNxN, EAAWxC,QACbiR,EAAaF,EAAU9G,EAAOzH,EAAYwP,EAAOvP,GAOjDwT,mBAAgB,eACTzT,EAAWxC,cA CdiR,EAAaF,EAAU9G,EAAOzH,EAAYwP,EAAOvP,GAC1C,kBAAMmT,EAAY5E,aAAaD,EAAUvO,MAEjD, CAACuO,EAAU9G,EAAOzH,EAAYwP,EAAOvP,IAGnC,cAGAwO,EAAaF,EAAU9G,EAAOzH,EAAYwP,EAA OvP,MACpDmT,EAAYxT,SACdwT,EAAY3E,aAAaF,EAAUhY,EAA0ByJ,EAAYC,OACpE,KACCsF,OACDkC, GACH+H,MAAOkE,GAAejM,EAAO+H,EAAO6D,EAAqB9D,gBAG3D6D,EAAY3E,aAAaF,EAAUhJ,EAASvF, EAAYC,WAxD1D6O,GAAqBva,GA6DhBuS,EAAM6M,KAAKN,yCC9EL,SACb7e,GAMuB,oBAAdue,WACe,g BAAtBA,UAAUC,SAGVzF,QAAQC,KACN,8IAVD/Y,mCAAAA,wBAcGqD,EAAQc,iBAAIpE,UAAYC,IAAgB 2L,KAAK,IAC7CxK,EAAOqd,GAAoBnb,UAC1B,IAAIyR,GAAU3T,EAAMkC,qIToBd,SAAuB2P,OAC9BmM,E AAatM,aAAWoH,IACxBmF,EAAe/L,WAAQ,kBA9B/B,SAAoB0H,EAAsBoE,OACnCpE,SACItX,EAAiB,OAGt B1C,EAAWga,GAAQ,KACfsE,EAActE,EAAMoE,UAIP,OAAhBE,GAAwBnT,MAAMC,QAAQkT,IAAuC,iBAA hBA,EAEvD5b,EAAiB,GAGnB4b,SAGLnT,MAAMC,QAAQ4O,IAA2B,iBAAVA,EAC1BtX,EAAiB,GAGnB0b, OAAkBA,KAAepE,GAAUA,EAQfuE,CAAWtM,EAAM+H,MAAOoE,KAAa,CACtEnM,EAAM+H,MACNoE,W AGGnM,EAAM6B,SAIJxC,gBAAC4H,GAAaxF,UAASC,MAAO0K,GAAepM,EAAM6B,UAHjD,eUIDM,kBAA MhC,aAAWoH,arCORhT,2BsCGVsY,OAERC,EAAYnN,EAAMoN,YAAW,SAACzM,EAAO0M,OACnC3E,EA AQII, aAAWoH,IAEjBa,EAAiByE,EAAjBzE,aACF6E,EAAYV,GAAejM,EAAO+H,EAAOD,eAEY/T,IAAd4Y,G AE3C7G,QAAQC,8HACmH9X,EACvHse,QAKCIN,gBAACkN,OAAcvM,GAAO+H,MAAO4E,EAAWD,IAAKA ,eAGtDE,GAAaJ,EAAWD,GAExBC,EAAUte,yBAA2BD,EAAiBse,OAE/CC,oBCtCT,SAASK,GAAQC,GACf,IA AIC,EAAQvf,OAAOwf,OAAO,MAC1B,OAAO,SAAUxG,GAEf,YADmBzS,IAAfgZ,EAAMvG,KAAoBuG,EAA MvG,GAAOsG,EAAGtG,IACvCuG,EAAMvG,ICFjB,IAAIyG,GAAkB,s7HAEIBC,GAA6BL,IAAQ,SAAUM,GA CjD,OAAOF,GAAgBjf,KAAKmf,IAAgC,MAAvBA,EAAKvV,WAAW,IAE3B,MAAvBuV,EAAKvV,WAAW,IA EhBuV,EAAKvV,WAAW,GAAK,MCLpBwV,GAAc,wCAEdC,GAAe,WAMN,SAASC,GAAOtF,UAE3BA,EAE GzY,QAAQ6d,GAAa,KAGrB7d,QAAQ8d,GAAc,IChBd,SAASE,GAAM1gB,SAER,iBAAXA,GAEHA,EAAOyP, OAAO,KAAOzP,EAAOyP,OAAO,GAAGmG,cCqB9C,IAAM+K,GAAW,SAAAC,SAEE,mBAARA,GAAsC,iBA ARA,GAA4B,OAARA,IAAiBvU,MAAMC,QAAQsU,IAItFC,GAAa,SAAArM,SACF, cAARA,GAA+B,gBAARA, GAAiC,cAARA,GAGzD,SAASsM,GAAM9gB,EAAQ4gB,EAAKpM,OACpB6E,EAAMrZ,EAAOwU,GACfmM, GAASC,IAAQD,GAAStH,GAC5B0H,GAAU1H,EAAKuH,GAEf5gB,EAAOwU,GAAOoM,EAIH,SAASG,GAAU /gB,8BAAWghB,mCAAAA,kCACzBA,iBAAM,KAAb3H,UACLsH,GAAStH,OACN,IAAM7E,KAAO6E,EACZ wH,GAAWrM,IACbsM,GAAM9gB,EAAQqZ,EAAI7E,GAAMA,UAMzBxU,EC5BT,IAAMihB,GAAc,GAkJL,S AASC,GACtBlhB,EACA+I,EAOAvF,OAEM2d,EAAqBphB,EAAkBC,GACvCohB,GAAwBV,GAAM1gB,KAMh C+I,EAHFsY,MAAAA, aAAQtgB,MAGNgI,EAFFoC,YAAAA,aA/JJ,SAAoB9J,EAAsBigB,OAClChgB,EAA8B,i BAAhBD,EAA2B,KAAOof,GAAOpf,GAE7D4f,GAAY3f,IAAS2f,GAAY3f,IAAS,GAAK,MAEzC6J,EAAiB7J,M AAQqd,G5C3BPvX,Q4C8BT9F,EAAO2f,GAAY3f,WAG3BggB,EAAuBA,MAAqBnW,EAAgBA,EAoJnDoW,C AAWxY,EAAQ1H,YAAa0H,EAAQuY,uBAEpDvY,EADF1H,YAAAA,aC5LW,SACbrB,UAEO0gB,GAAM1gB,a AAoBA,YAAqBoB,EAAiBpB,ODyLvDwhB,CAAoBxhB,KAG9BC,EACJ8I,EAAQ1H,aAAe0H,EAAQoC,YACx $\mathrm{BsV}, \mathrm{GAAO} 1 \mathrm{X}, \mathrm{EAAQ1H,iBAAgB0H,EAAQoC,YAC1CpC,EAAQoC,aAAeA,EAGvBsW,EACJN,GAAwBnhB,E}$

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*/
/**
    mixin-deep; https://github.com/jonschlinkert/mixin-deep
Inlined such that it will be consistently transpiled to an IE-compatible syntax.
```

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#### Abstract

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No license file was found, but licenses were detected in source scan.
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 result $=[$ strings $[0]] ;$ nn\n for (let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<$ len; $\mathrm{i}+=1$ ) \{ $\backslash \mathrm{n}$ result.push(interpolations[i], strings[i+1]);\n $\} \backslash n \backslash n$ return result; $\backslash n\} ;$ nn","// @flow\nimport $\{$ typeOf $\}$ from 'react-is'; $\ln \backslash n e x p o r t ~ d e f a u l t ~(x: ~ a n y): ~$ boolean $=>\backslash \mathrm{n} \mathrm{x}!==$ null $\& \& \backslash n$ typeof $\mathrm{x}===$ 'object' $\& \& \backslash n$ (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); ln ","// @ flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze(\{ \}); \n","// @flow\nexport default function isFunction(test: any): boolean \%checks $\{\backslash n$ return typeof test $===$ 'function'; $\backslash n\} \backslash n ", " / /$ @flow\nimport type \{ IStyledComponent \} from '../types'; \n\nexport default function getComponentName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !==
'production' ? typeof target $===$ 'string' \& \& target : false) ||n // \$FlowFixMeln target.displayName ||n // \$FlowFixMeln target.name ||\n 'Component'ln ); \n\}\n","// @flow\nexport default function isStyledComponent(target: any): boolean \%checks $\{$ \n return target \&\& typeof target.styledComponentId $===$ 'string'; $\backslash n\} \backslash n "$, "// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean; $\ln$ declare var __VERSION__: string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\& (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; $n$ nexport const SC_VERSION = __VERSION__; $\operatorname{nnexport~const~SPLITTER~=~'/*!sc*/\backslash n';~\ n\backslash nexport~const~IS\_ BROWSER~=~typeof~}$
 SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'ln ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \& \& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); \n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = \{ \}; \n","// @flow\nimport errorMap from './errors'; \n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : \{\};\n\n/**\n * super basic version of sprintfln */nfunction format(...args) \{\n let $\mathrm{a}=\operatorname{args}[0] ;$ nn const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{c}=1$, len $=$
 return $a ; \ln \} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode. \n * $/$ nexport default function throwStyledComponentsError(\n code: string | number, $\backslash \mathrm{n}$...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV === 'production') \{\n throw new Error(\n `An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information.\$\{\n interpolations.length >0 ? ` Args: $\$\{$ interpolations.join(', ')\}`: "ln \}`ln ); $\ln \}$ else $\{\backslash n \quad$ throw new Error(format(ERRORS[code], ..interpolations).trim()); \n $\} \backslash n\} \backslash n ", " e x p o r t ~ d e f a u l t ~\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~ s t y l e d-~$
 styles! `ServerStyleSheet` is a one off instance for each server-side render cycle. $\$ In $\backslash \backslash n$ - Are you trying to reuse it
 in a Node.js environment; Please do not try to call this method in the browser. $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 4 \backslash ": \backslash " T h e$
`StyleSheetManager` expects a valid target or sheet prop!<br>n<br>n- Does this error occur on the client and is your target falsy? on the client!!\n<br>n- Are you running in a client-like environment on the server?!\n- Are you trying to run SSR on the client? $? \backslash n \backslash \backslash n \backslash ", \backslash " 6 \backslash ": \backslash "$ Trying to insert a new style tag, but the given Node is unmounted!!\n<br>n- Are you using a custom target that isn't mounted? $\backslash$ \n- Does your document not have a valid head element? $?$ \n- Have you accidentally removed a style tag manually? function, e.g. $\backslash n \backslash \backslash n \times$ " $j s \backslash$ ntheme $=\{()=>(\{ \})\} \backslash \backslash n^{\prime "} \backslash \backslash n \backslash \backslash n \backslash ", \backslash " 8 \backslash ": \backslash "$ ThemeProvider: Please make your $\backslash \backslash \backslash " t h e m e \backslash \backslash \mid "$ prop an object. $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 9 \backslash ": \backslash " M i s s i n g ~ d o c u m e n t ~ `<h e a d>` \backslash n \backslash \backslash n \backslash ", \backslash " 10 \backslash ": \backslash " C a n n o t ~ f i n d ~ a ~ S t y l e S h e e t ~ i n s t a n c e . ~ U s u a l l y ~$ this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021<br>n<br>n\", ${ }^{\prime \prime} 11 \backslash ": \backslash " \_$This error was replaced with a dev-time warning, it will be deleted for v 4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements.<br>n<br>n\", $\mathbf{l}^{\prime \prime 12 \backslash ": \backslash " I t ~ s e e m s ~ y o u ~ a r e ~ i n t e r p o l a t i n g ~}$ a keyframe declaration ( $\% \mathrm{~s}$ ) into an untagged string. This was supported in styled-components $v 3$, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css $\backslash \backslash \ \backslash \backslash I I ` ~ h e l p e r ~ w h i c h ~$ ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css $\backslash \backslash n \backslash \backslash n \backslash ", \backslash 113 \backslash ": \backslash \%$ s is not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced\#referring-to-other-components for more details. $\ \backslash n \backslash \backslash n \backslash ", \backslash " 14 \backslash ": \backslash " T h e m e P r o v i d e r: ~$ $\ \backslash \backslash " t h e m e \backslash \backslash \mid "$ prop is required. $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A$ stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to ${ }^{`}<$ StyleSheetManager stylisPlugins $=\{[]\}>{ }^{\prime}$, please make sure each plugin is uniquely-named, e.g. $\backslash n \backslash \backslash n \times$ " $j s \backslash$ \nObject.defineProperty(importedPlugin, 'name', $\{$ value: 'some-unique-name' \});<br>n"`\n\\n\",\"16\":\"Reached the limit of how many styled components may be created at group \%s. \(\backslash n\) You may only create up to \(1,073,741,824\) components. If you're creating components dynamically, \\nas for instance in your  HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\"\};","// @flow \(\backslash \mathrm{n} / *\) eslint-disable no-use-before-define */n\nimport type \(\{\) GroupedTag, Tag \} from './types'; \(\operatorname{lnimport}\{\) SPLITTER \} from '../constants'; nimport throwStyledError from '../utils/error'; \(\ln \backslash n / * *\) Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag \(=(\) tag: Tag \()\) : GroupedTag \(=>\) \{ \(\backslash\) n return new  GroupedTag \{ \(\backslash \mathrm{n}\) groupSizes: Uint32Array; \(\backslash n \backslash n\) length: number; \(\ln \backslash \mathrm{n}\) tag: Tag; \(\backslash \mathrm{n} \backslash \mathrm{n}\) constructor(tag: Tag) \(\{\backslash \mathrm{n}\) this.groupSizes \(=\) new Uint32Array (BASE_SIZE); \(\ln\) this.length \(=\) BASE_SIZE; \(\backslash n \quad\) this.tag \(=\) tag; \(\backslash n \quad\} \backslash n \backslash n\) indexOfGroup(group: number): number \(\{\backslash n \quad\) let index \(=0\); \(\ln\) for (let \(\mathrm{i}=0\); \(\mathrm{i}<\) group; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) index \(+=\) this.groupSizes[i]; \(\mathrm{ln} \quad\} \backslash n \backslash n \quad\) return index; \(\ln \} \backslash n \backslash n\) insertRules(group: number, rules: string[]): void \(\{\backslash n\) if (group \(>=\) this.groupSizes.length) \(\{\backslash n \quad\) const oldBuffer \(=\) this.groupSizes; \(\backslash n \quad\) const oldSize \(=\) oldBuffer.length; \(\backslash n \backslash n\) let newSize \(=\) oldSize; \(\backslash n \quad\) while (group \(>=\) newSize) \(\{\backslash n \quad\) newSize \(\ll=1\); \(\backslash n \quad\) if (newSize \(<0\) ) \(\{\backslash n\) throwStyledError(16, `\$\{group\}`); \n \}\n \(\} \backslash n \backslash n \quad\) this.groupSizes = new Uint32Array(newSize); ln this.groupSizes.set(oldBuffer); \(\mathrm{n} \quad\) this.length \(=\) newSize; \(\backslash n \backslash n \quad\) for (let \(\mathrm{i}=\) oldSize \(; \mathrm{i}<\) newSize; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n}\) this.groupSizes \([\mathrm{i}]=0 ; \ln \quad\} \backslash \mathrm{n} \quad\} \backslash n \backslash n \quad\) let ruleIndex \(=\) this.indexOfGroup(group +1 ); \(\ln \quad\) for (let \(\mathrm{i}=0,1=\) rules.length; \(\mathrm{i}<1 ; \mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) if (this.tag.insertRule(ruleIndex, rules[i])) \(\{\backslash \mathrm{n} \quad\) this.groupSizes[group]++; ln  length \(=\) this.groupSizes[group]; \(\mathrm{n} \quad\) const startIndex \(=\) this.indexOfGroup(group); \(\ln\) const endIndex \(=\) startIndex + length; \(\backslash n \backslash n \quad\) this.groupSizes [group] \(=0 ; \ln \backslash n \quad\) for (let \(\mathrm{i}=\) startIndex; \(\mathrm{i}<\) endIndex; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n}\)  \(>=\) this.length \(|\mid\) this.groupSizes[group] \(===0)\{\backslash n \quad\) return css; \(\backslash n \quad\} \backslash n \backslash n \quad\) const length \(=\) this.groupSizes[group]; \(\backslash n\) const startIndex \(=\) this.indexOfGroup (group); \(\ln\) const endIndex \(=\) startIndex + length; \(\ln \backslash n \quad\) for (let \(\mathrm{i}=\) startIndex; i <endIndex; i++) \{\n css += '\$\{this.tag.getRule(i)\}\$\{SPLITTER\}; \n \}\n\n return css; \(\ln \} \backslash n\} \backslash n ", " / /\) @flow\n\nimport throwStyledError from '../utils/error'; \n\nconst MAX_SMI = \(1 \ll 31-1\); \(\ln\) \nlet groupIDRegister: Map<string, number> = new Map(); \nlet reverseRegister: Map<number, string> = new Map(); \nlet nextFreeGroup = \(1 ;\) nnnexport const resetGroupIds \(=()=>\) \{ \(\backslash\) groupIDRegister \(=\) new Map ()\(;\) nn reverseRegister \(=\) new Map ()\(; \backslash n\) nextFreeGroup \(=1 ; \backslash \mathrm{n}\} ;\) n \(\backslash\) nexport const getGroupForId \(=\) (id: string) : number \(=>\{\backslash \mathrm{n}\) if (groupIDRegister.has(id)) \(\{\backslash \mathrm{n} \quad\) return (groupIDRegister.get(id): any); \(\ln \} \backslash \mathrm{n} \backslash \mathrm{n}\) while (reverseRegister.has(nextFreeGroup)) \(\{\backslash \mathrm{n}\) nextFreeGroup++; \n \(\} \backslash n \backslash n\) const group \(=\) nextFreeGroup++; \(\ln \backslash n\) if ( \(\backslash n\) process.env.NODE_ENV !== 'production'  groupIDRegister.set(id, group); \n reverseRegister.set(group, id); In return group; \(\ln \}\); \(\ln \backslash n e x p o r t ~ c o n s t ~\) getIdForGroup = (group: number): void | string => \{\n return reverseRegister.get(group); \(\ln \} ;\) In \(\backslash n e x p o r t ~ c o n s t ~\) setGroupForId \(=\) (id: string, group: number) \(=>\{\) n if (group \(>=\) nextFreeGroup) \(\{\backslash \mathrm{n}\) nextFreeGroup \(=\) group + 1; \n \(\} \backslash n \backslash n\) groupIDRegister.set(id, group); n reverseRegister.set(group, id); nn\(\} ;\), n"," \(/ /\) @flow\n\nimport \(\{\) SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \(\operatorname{lnimport}\) \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; \(\operatorname{lnimport}\) type \{ Sheet \} from './types'; \n\nconst SELECTOR = `style[\$\{SC_ATTR\}][\$\{SC_ATTR_VERSION\}=\"\$\{SC_VERSION\}\"]; ${ }^{\prime}$ Inconst MARKER_RE =
 (sheet: Sheet) => \{\n const tag = sheet.getTag(); \n const $\{$ length $\}=$ tag; $\ln \backslash n$ let css $=$ "; $\ln$ for (let group $=0$; group < length; group++) \{\n const id = getIdForGroup(group); $\ln$ if (id $===$ undefined) continue; $\backslash \mathrm{n} \backslash \mathrm{n}$ const names $=$ sheet.names.get(id); In const rules $=$ tag.getGroup(group); In if (!names || !rules || !names.size)
continue; $\backslash \ln \backslash n \quad$ const selector $=` \$\left\{S C \_A T T R\right\} . g \$\{$ group $\}[\mathrm{id}=\backslash " \$\{\mathrm{id}\} \backslash "] ;$ In $\backslash \mathrm{n} \quad$ let content $=" ; \ln \quad$ if (names $!==$ undefined) $\left\{\backslash n \quad\right.$ names.forEach (name $=>\left\{\right.$ ln if (name.length $>0$ ) $\left\{\backslash n \quad\right.$ content $+=` \$\{$ name $\},{ }^{\prime} ;$ nn $\} \backslash n$
 rehydration\n css $+=` \$\{$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER $\} ` ;$ ln $\} \backslash n \backslash n$ return css; $\ln \} ;$ In $\backslash$ nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ n const names $=$ content.split(','); $\ln$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} / /$ eslint-disable-next-lineln if $(($ name $=$ names $[\mathrm{i}]))\{\backslash \mathrm{n} \quad$ sheet.registerName (id, name); $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n}\} ;$ In\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) $\Rightarrow>\{$ n const parts $=($ style.textContent $| | ")$.split(SPLITTER); n const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const part = parts[i].trim ()$; \ln$ if (!part) continue; $\ln \backslash n$ const marker $=$ part.match $($ MARKER_RE $) ;$ nn\n if (marker) $\{\backslash n \quad$ const group $=$ parseInt $(\operatorname{marker}[1], 10) \mid 0$; n const id = marker[2]; $\ln \backslash n \quad$ if (group $!==0$ ) $\{\backslash n \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); /n // Rehydrate names and rules\n // looks like: datastyled.g11[id=\"idA\"]\{content:\"nameA, \"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); \n sheet.getTag().insertRules(group, rules); $\mathrm{nn} \quad\} \backslash n \backslash n \quad$ rules.length $=0 ;$ n $\quad\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash n\} ;$ In $\backslash n e x p o r t$ const rehydrateSheet $=($ sheet: Sheet $)=>\{\backslash$ n const nodes $=$ document.querySelectorAll(SELECTOR); $\operatorname{n} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); $n$ if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\mathrm{n} \quad$ rehydrateSheetFromTag(sheet, node); $\ln \backslash \mathrm{n} \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); \n $\} \backslash n \quad\} \backslash n \quad \backslash \backslash n\} ; \ln ", " / / ~ @ f l o w \backslash n / *$ eslint-disable camelcase, no-undef */nn\ndeclare var window: $\{$ __webpack_nonce__: string \}; In\nconst getNonce $=()=>\{$ nn\n return typeof window $!==$ 'undefined'\n ? typeof window.__webpack_nonce__!== 'undefined'ln ? window.__webpack_nonce__ : null\n : null; \n\}; In\nexport default getNonce; $\ln$ ","// @flow\n\nimport \{ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ getNonce from '../utils/nonce'; $\operatorname{lnimport}$
 last style element if any inside target */nconst findLastStyleTag $=$ (target: HTMLElement): void HTMLStyleElement $=>\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash n$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0$; $\mathrm{i}--$ ) $\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n$ return undefined; $\ln \} ; \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Create a style element inside `target` or <head> after the last */^nexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{ \n const head = ((document.head: any): HTMLElement); \n const parent $=$ target $\|$ head; $\ln$ const style $=$ document.createElement('style'); ln const prevStyle $=$ findLastStyleTag(parent); $\ln$ const nextSibling = prevStyle $!==$ undefined $?$ prevStyle.nextSibling : null; \n\n style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); \n\n const nonce = getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>$ \{ $\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / /$ Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const sheet $=$ styleSheets[i];\n if (sheet.ownerNode $===$ tag) $\{\backslash \mathrm{n} \quad$ return ((sheet: any): CSSStyleSheet); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ throwStyledError(17); \n return (undefined: any); $\ln \} ; \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable no-use-before-define */nn\nimport $\{$ makeStyleTag, getSheet \} from './dom';\nimport type \{ SheetOptions, Tag \} from './types'; $\mathrm{ln} \backslash \mathrm{n} / * *$ Create a CSSStyleSheet-like tag depending on the environment * $\wedge$ nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target $\}$ : SheetOptions): Tag $\Rightarrow>\{\backslash n$ if (isServer) $\{\backslash n \quad$ return new VirtualTag(target); $\ln \}$ else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else $\{\backslash n \quad$ return new TextTag(target); $\ln$ $\} \backslash n\} ;$ In\nexport class CSSOMTag implements Tag $\{\backslash n$ element: HTMLStyleElement; $\backslash n \backslash n$ sheet: CSSStyleSheet; $\backslash n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); \n\n this.sheet $=$ getSheet(element); $\ln$ this.length $=0 ;$ n
$\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length++; $\mathrm{ln} \quad$ return true; $\backslash \mathrm{n} \quad\}$ catch (_error) $\{\backslash \mathrm{n} \quad$ return false; $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules ln if (rule $!==$ undefined \&\& typeof rule.cssText === 'string') $\{\backslash \mathrm{n} \quad$ return rule.cssText; $\mathrm{ln} \quad\}$ else $\{\backslash n \quad$ return "; $\backslash \mathrm{n} \quad\} \backslash n$ $\} \backslash n\} \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes */nnexport class TextTag implements Tag \{ $\backslash n$ element: HTMLStyleElement; $\ln \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\backslash n \backslash n ~ c o n s t r u c t o r(t a r g e t ?: ~$ HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $)$; \n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0 ;$ n $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\& \&$ index $>=0$ ) $\{\backslash n \quad$ const node $=$ document.createTextNode(rule); $\backslash n \quad$ const refNode $=$ this.nodes[index]; $\mathrm{ln} \quad$ this.element.insertBefore(node, refNode $\|$ null); $\mathrm{ln} \quad$ this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return false; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ deleteRule(index: number): void $\{\backslash \mathrm{n}$ this.element.removeChild(this.nodes[index]); $\ln$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n \quad$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n / * * A$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{ $\backslash n$ rules: string[]; $\ln \backslash n$ length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) $\{$ \n this.rules $=[] ;$ n this.length $=0 ; \backslash n\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\{\backslash n$ this.rules.splice (index, 0 , rule); $\ln \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad$ else $\{\backslash n \quad$ return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.rules.splice (index, 1 ); n this.length--; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ getRule(index: number): string $\{\backslash n \quad$ if (index < this.length) $\{\backslash n \quad$ return this.rules[index]; $\mathrm{n} \quad\}$ else $\{\backslash n \quad$ return "; $\mathrm{ln} \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; $\operatorname{lnimport~\{ ~EMPTY\_ OBJECT~\} ~from~}$ '../utils/empties'; $\operatorname{lnimport~\{ ~makeGroupedTag~\} ~from~'./GroupedTag';~} \operatorname{lnimport}$ \{ getGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}$ \{ outputSheet, rehydrateSheet \} from './Rehydration'; $\operatorname{lnimport}$ \{ makeTag \} from './Tag'; $\operatorname{lnimport~type~\{ ~GroupedTag,~Sheet,~SheetOptions~\} ~from~'./types';~} \ln \backslash n l e t ~ S H O U L D \_R E H Y D R A T E ~=~$ IS_BROWSER; \n\ntype SheetConstructorArgs = \{\n isServer?: boolean, n useCSSOMInjection?: boolean, ln target?: HTMLElement, \n\}; In\ntype GlobalStylesAllocationMap = \{ [key: string]: number \}; Intype NamesAllocationMap = Map<string, Set<string>>; In\nconst defaultOptions: SheetOptions = \{ \n isServer: !IS_BROWSER, \n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \ln \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs: GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\ln \backslash n$ server: boolean; $\ln \backslash n$ tag: void $\mid$ GroupedTag; $\backslash n \backslash n / * *$ Register a group ID to give it an index $* / n$ static registerId(id: string): number $\{\backslash n \quad$ return getGroupForId(id); $\ln \} \backslash n \backslash n$ constructor(\n options: SheetConstructorArgs $=$ EMPTY_OBJECT, $\ln$ globalStyles?: GlobalStylesAllocationMap $=\{ \}$, n names?: NamesAllocationMap\n ) \{\n this.options $=\left\{\begin{array}{ll}\text { n } \quad . . . d e f a u l t O p t i o n s, ~\end{array}\right.$ n $\quad .$. options, $\left.\backslash n \quad\right\} ;$ nnln this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new Map(names); $\ln$ this.server = !!options.isServer; $\ln \backslash n \quad / /$ We rehydrate only once and use the sheet that is created firstln if (!this.server \&\& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\backslash n \quad$ rehydrateSheet(this); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n ~ r e c o n s t r u c t W i t h O p t i o n s(o p t i o n s: ~ S h e e t C o n s t r u c t o r A r g s, ~$ withNames?: boolean $=$ true $)\{\backslash n \quad$ return new StyleSheet $(\backslash n \quad\{$...this.options, ...options $\}$, ln this.gs, In (withNames \&\& this.names) \| undefined\n ); \n $\} \backslash n \backslash n$ allocateGSInstance(id: string) $\{\backslash \mathrm{n}$ return (this.gs[id] = (this.gs[id] \| 0 ) +1 ); \n $\} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed $* \wedge n \operatorname{getTag}()$ : GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag $=$ makeGroupedTag(makeTag(this.options))); $\ln \} \backslash n \backslash n / * *$ Check whether a name is known for caching $* / \mathrm{n}$ hasNameForId(id: string, name: string): boolean $\{\backslash \mathrm{n}$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); \n $\} \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge \mathrm{n}$ registerName(id: string, name: string) \{ $\backslash \mathrm{n}$ getGroupForId(id); $\ln \backslash \mathrm{n}$ if (!this.names.has(id)) \{\n const groupNames = new $\operatorname{Set}() ;$ ln groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\mathrm{ln} \quad\}$ else $\{\backslash n$ (this.names.get(id): any).add(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known * $\ n$ insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); \n this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash n \backslash n / * *$ Clears all cached names for a given group ID */n
clearNames(id: string) $\{\backslash \mathrm{n} \quad$ if (this.names.has(id)) $\{\backslash n \quad$ (this.names.get(id): any).clear(); $\ln \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears all rules for a given group ID */nn clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n$ this.tag $=$ undefined; $\backslash n\} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR */n toString(): string $\{\backslash n \quad$ return outputSheet(this); $\ln \} \backslash n\} \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable no-bitwise */nn\nconst AD_REPLACER_R $=/(\mathrm{a})(\mathrm{d}) / \mathrm{gi} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash " c a p a c i t y \backslash "$ of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised $\backslash \mathrm{n} *$ counterparts $* /$ nconst charsLength $=52 ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar = (code: number): string $=>$ \n String.fromCharCode (code + (code $>$ 25 ? 39 : 97)); $\ln \backslash n / *$ input a number, usually a hash and convert it to base-52 */ nexport default function generateAlphabeticName(code: number): string \{ $\backslash \mathrm{n}$ let name $=$ "; $\ln$ let $\mathrm{x} ; \backslash \mathrm{ln} \backslash \mathrm{n} / *$ get a char and divide by alphabetlength $* / n$ for $(x=$ Math $\operatorname{abs}($ code $) ; \mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)\{$ n name $=$ getAlphabeticChar $(\mathrm{x}$ $\%$ charsLength) + name; $\backslash n\} \backslash n \backslash n$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2'); \n \}\n","// @flow\n/* eslint-disable */nn\nexport const SEED = $5381 ; \ln \backslash \mathrm{n} / /$ When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash $=(\mathrm{h}$ : number, x : string $)$ : number $=>\{$ ln let $\mathrm{i}=$ x.length; $\ln \backslash n$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x} . \operatorname{charCodeAt(--i);\operatorname {ln}\} \backslash n\backslash n~return~} \mathrm{h} ; \ln \right\} ; \ln \backslash \mathrm{n} / /$ This is a djb2 hashing function\nexport const hash = (x: string): number => $\{\backslash \mathrm{n}$ return phash(SEED, x); \n\};\n","// @flow\nimport isFunction from './isFunction'; \nimport isStyledComponent from './isStyledComponent'; \nimport type \{ RuleSet \}
 $+=1)\{\backslash \mathrm{n} \quad$ const rule $=$ rules $[\mathrm{i}] ; \mathrm{n} \backslash \mathrm{n} \quad$ if (isFunction(rule) $\& \&!$ isStyledComponent(rule)) $\{\backslash \mathrm{n} \quad / /$ functions are allowed to be static if they're just being\n // used to get the classname of a nested styled componentln return false; $\ln \} \backslash n\} \backslash n \backslash n$ return true; $\backslash n\} \backslash n ", " / /$ @flow from '../sheet'; \nimport type \{ RuleSet, Stringifier \} from '../types';\nimport flatten from '../utils/flatten'; ${ }^{\prime}$ nimport generateName from '../utils/generateAlphabeticName';\nimport \{ hash, phash \} from '../utils/hash'; nimport
 the CSS-specific stuff, not the React-specific stuff.\n */nexport default class ComponentStyle \{\n baseHash: number; $\backslash n \backslash n$ baseStyle: ?ComponentStyle; $\ln \backslash n$ componentId: string; $\ln \backslash n$ isStatic: boolean; $\ln \backslash n$ rules: RuleSet; $\ln \backslash n$ staticRulesId: string; $\backslash n \backslash n$ constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) \{ $\backslash n$ this.rules $=$ rules; $\ln$ this.staticRulesId $=$ "; $\ln$ this.isStatic $=$ process.env.NODE_ENV $===$ 'production' \& \& n (baseStyle === undefined $\|$ baseStyle.isStatic) $\& \& \backslash n \quad$ isStaticRules(rules); n this.componentId =
 improved further with use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId); \n\n this.baseStyle = baseStyle; $\ln \backslash n$ // NOTE: This registers the componentId, which ensures a consistent orderln // for this component's styles compared to others\n StyleSheet.registerId(componentId); ln $\} \backslash \mathrm{n} \backslash \mathrm{n} / * \backslash \mathrm{n} *$ Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a hash 1234 \{\}\n * Returns the hash to be injected on render()\n $* * /$ n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) $\{\backslash \mathrm{n}$ const $\{$ componentId $\}=$ this; $\backslash n \backslash n \quad$ const names $=[] ; \ln \backslash n \quad$ if (this.baseStyle) \{\n names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis)); $\mathrm{n} \quad$ \} $\mathrm{n} \backslash \mathrm{n} \quad / /$ force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic \& \& !stylis.hash) \{\n if (this.staticRulesId \&\& styleSheet.hasNameForId(componentId, this.staticRulesId)) \{\n names.push(this.staticRulesId); $\mathrm{n} \quad\}$ else $\{$ nn const cssStatic $=$ flatten(this.rules, executionContext, styleSheet, stylis).join("); $\ln \quad$ const name $=$ generateName(phash(this.baseHash, cssStatic) >>>0); $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssStaticFormatted = stylis(cssStatic, ${ }^{`} . \$\{\text { name }\}^{`}$, undefined, componentId); $\operatorname{nn} \backslash n \quad$ styleSheet.insertRules(componentId, name, cssStaticFormatted); $\ln \quad\} \backslash n \backslash n$ names.push(name); $\ln \quad$ this.staticRulesId $=$ name; $\backslash n \quad\} \backslash n \quad\}$ else $\{$ nn const $\{$ length $\}=$ this.rules; $\ln \quad$ let dynamicHash = phash(this.baseHash, stylis.hash); \n let css $=$ "; $\ln \backslash n \quad$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ length; $\mathrm{i}++$ ) $\{\backslash \mathrm{ln} \quad$ const partRule $=$ this.rules[i]; $\ln \backslash n \quad$ if (typeof partRule $===$ 'string') $\{\backslash n \quad$ css $+=$ partRule; $\ln \backslash n \quad$ if
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule +i ); ln (partRule) $\{$ ln const partChunk = flatten(partRule, executionContext, styleSheet, stylis); ln partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk; $\mathrm{n} \quad$ dynamicHash = phash(dynamicHash, partString +i); $\ln \quad$ css $+=$ partString; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (css) $\{\backslash n \quad$ const name $=$ generateName (dynamicHash >>>0); \n\n if (!styleSheet.hasNameForId(componentId, name)) \{ln const cssFormatted = stylis(css, `.\$\{name\}`, undefined, componentId); ln styleSheet.insertRules(componentId, name, cssFormatted); \n $\quad\} \backslash n \backslash n \quad$ names.push(name); $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return names.join(' ' $) ; \ln \} \backslash n\} \backslash n "$,"import Stylis from '@emotion/stylis'; \nimport \{ type Stringifier \} from '../types'; nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties';\nimport throwStyledError from './error';\nimport \{ phash, SEED \} from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX = /^<br>s*\MV.*\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#'];\n\ntype StylisInstanceConstructorArgs = \{\n options?: Object, In plugins?: Array<Function>, $\ln \} ;$ In\nexport default function createStylisInstance $(\{\backslash$ n options $=$ EMPTY_OBJECT, ln plugins = EMPTY_ARRAY, n$\}$ : StylisInstanceConstructorArgs = EMPTY_OBJECT) $\{\backslash \mathrm{n}$ const stylis = new Stylis(options); In\n // Wrap insertRulePlugin to build a list of rules, $\mathrm{ln} / /$ and then make our own plugin to return the rules. This $\ln / /$ makes it easier to hook into the existing SSR architectureln\n let parsingRules = [ $] ;$ In $\backslash n / /$ eslint-disable-next-line consistent-return\n const returnRulesPlugin $=$ context $=>\{$ \n $\quad$ if (context ===-2)
 parseRulesPlugin = insertRulePlugin(rule => \{\n parsingRules.push(rule); \n \}); In\n let _componentId: string; ln let _selector: string; \n let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \n\n const selfReferenceReplacer $=($ match, offset, string $)=>\{\backslash n \quad$ if $(\backslash n \quad / /$ do not replace the first occurrence if it is complex (has a modifier) (offset $===0$ ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) $===-1:$ true $) \& \& \backslash n \quad / /$ no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n ) \{\n return `. \$\{_componentId\}`; $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ return match; n $\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ When writing a style like\n $* \backslash \mathrm{n} * \&+\&\{\backslash \mathrm{n} *$ color: red; $\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ The second ampersand should be a reference to the static component class. stylis $\backslash n *$ has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <more info about the context phase values $\backslash n * \backslash " 2 \backslash$ means this plugin is taking effect at the very end after all other processing is completeln $* / \mathrm{n}$ const selfReferenceReplacementPlugin $=$ (context, _, selectors) $=>\left\{\begin{array}{l}\text { n } \\ \text { if (context }\end{array}\right.$ $==2 \& \&$ selectors.length $\& \&$ selectors[0].lastIndexOf(_selector) $>0$ ) \{ $\backslash \mathrm{n} \quad / /$ eslint-disable-next-line no-paramreassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); $\ln \quad\} \backslash n \quad\} ; \ln \backslash n$ stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); $\ln \backslash$ n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier $\{\backslash \mathrm{n}$ const flatCSS = css.replace(COMMENT_REGEX, "); $\ln$ const cssStr = selector \& \& prefix ? ${ }^{\prime} \$\{$ prefix $\} \$$ \{selector $\}$ \{ \$ flatCSS $\}$ \} : flatCSS; $\ln \backslash n$ // stylis has no concept of state to be passed to plugins $\backslash n$ // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylis run\n _componentId =
 _consecutiveSelfRefRegExp = new RegExp(`(III\$\{_selector\}\II\b)\{2,\});/n\n return stylis(prefix || !selector ? " : selector, cssStr); \n \}\n\n stringifyRules.hash = plugins.length\n ? plugins\n .reduce((acc, plugin) => \{\n if (!plugin.name) $\{\backslash n \quad$ throwStyledError(15); $\ln \quad\} \backslash n \backslash n \quad$ return phash(acc, plugin.name); $\ln \quad\}$, SEED) \n .toString()\n : "; \n\n return stringifyRules; $\backslash n\} \backslash n ", " * * \backslash n *$ MIT Licenseln *\n * Copyright (c) 2016 Sultan Tarimoln * n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the $\backslash$ "Software $\$ "), n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash n *$ n * The above copyright notice and this permission notice shall be included in all $\backslash \mathrm{n}$ * copies or substantial portions of the Software. $\ n$ *\n * THE SOFTWARE IS PROVIDED \"AS IS $\$ ", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, ln * FITNESS FOR A PARTICULAR PURPOSE AND

NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, $\ln$ * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE. n * $/ n \mathrm{n} / *$ eslint-disable $* \wedge n \backslash n e x p o r t ~ d e f a u l t ~$
 if (block) $\{\backslash \mathrm{n} \quad$ try $\{\backslash \mathrm{n} \quad$ insertRule( $(\$\{$ block $\}\} `$ ) $\backslash \mathrm{n} \quad\}$ catch (e) $\} \backslash n \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ return function ruleSheet( $\backslash n$ context, $\backslash n$ content, $\backslash n$ selectors, $\backslash n$ parents, $\backslash n$ line, $\backslash n$ column, $\backslash n$ length, $\backslash n$ ns, $\backslash n$ depth, $\backslash n$ at $\backslash n$ ) \{ $\backslash n$
 $===64$ ) return insertRule( $-\$\{$ content $\left.\} ;{ }^{\prime}\right)$, "; ln break; $\mathrm{ln} / /$ selectorln case $2: \backslash n \quad$ if ( $\mathrm{ns}===0$ ) return content + delimiter; ln break; $\mathrm{ln} / /$ at-rule\n case 3:\n switch (ns) \{\n // @font-face, @ pageln case 102: $\ln \quad$ case $112: \backslash n \quad$ return insertRule(selectors[0] + content), "; ln default:\n return content + (at === 0 ? delimiter: " $)$;n $\quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ \}; $\backslash n\} \backslash n "$, "// @flow\nimport React, $\{$ type Context, type Node, useContext, useEffect, useMemo, useState \} from 'react'; \nimport shallowequal from 'shallowequal'; \nimport StyleSheet from '../sheet'; $\operatorname{lnimport}$ type \{ Stringifier \} from '../types'; \nimport createStylisInstance from '../utils/stylis'; \n\ntype Props = \{ nn children?: Node, ln disableCSSOMInjection?: boolean, ln disableVendorPrefixes?: boolean, ln sheet?: StyleSheet, n stylisPlugins?: Array<Function>, In target?: HTMLElement, $\ln \}$; In\nexport const StyleSheetContext: Context<StyleSheet $\mid$ void> $=$ React.createContext(); \nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext(); \nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet(); Stringifier = createStylisInstance(); \n\nexport function useStyleSheet(): StyleSheet $\{\backslash \mathrm{n}$ return useContext(StyleSheetContext) \| masterSheet; $\ln \} \backslash$ n $\backslash$ nexport function useStylis(): Stringifier $\{\backslash n$ return
 [plugins, setPlugins] = useState(props.stylisPlugins); \n const contextStyleSheet = useStyleSheet(); \n\n const styleSheet $=\operatorname{useMemo}(()=>$ \{ $\backslash \mathrm{n} \quad$ let sheet $=$ contextStyleSheet; $\backslash n \backslash n \quad$ if (props.sheet) $\{\backslash n \quad / /$ eslint-disable-nextline prefer-destructuring $\backslash \mathrm{n}$ sheet $=$ props.sheet; $\backslash \mathrm{n}\}$ else if (props.target) $\{\backslash \mathrm{n}$ sheet $=$ sheet.reconstructWithOptions(\{ target: props.target \}, false); $\ln \quad\} \backslash n \backslash n \quad$ if (props.disableCSSOMInjection) \{\n sheet $=$ sheet.reconstructWithOptions (\{ useCSSOMInjection: false \}); In $\} \backslash n \backslash n \quad$ return sheet; $\ln \}$, [props.disableCSSOMInjection, props.sheet, props.target]); \n\n const stylis $=$ useMemo(\n $\quad()=>\backslash n$ createStylisInstance (\{\n options: \{ prefix: !props.disableVendorPrefixes \}, \n plugins, $\mathrm{ln} \quad\}$ ), ln
 props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); In\n return (\n <StyleSheetContext.Provider value $=\{$ styleSheet $\}>\backslash n \quad<$ StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n
</StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n\}\n","// @flow\nimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; $\ln$ nimport throwStyledError from '../utils/error'; $\operatorname{lnimport}\{$ masterStylis \} from './StyleSheetManager'; \n\nexport default class Keyframes \{\n id: string; $\backslash n \backslash n$ name: string; $\ln \backslash n$ rules: string; $\backslash n \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name = name; $\ln$ this.id = `sc-keyframes-  => \(\{\backslash \mathrm{n} \quad\) const resolvedName \(=\) this.name + stylisInstance.hash; \(\ln \backslash \mathrm{n} \quad\) if (!styleSheet.hasNameForId(this.id, resolvedName)) \{\n styleSheet.insertRules(\n this.id, \(\ln \quad\) resolvedName, \(\mathrm{ln} \quad\) stylisInstance(this.rules, resolvedName, '@keyframes') \n \(\quad\); \(\backslash n \quad\} \backslash n\} ; \ln \backslash n\) toString \(=()=>\{\backslash n \quad\) return throwStyledError \((12\), String(this.name)); \n \}; In\n getName(stylisInstance: Stringifier = masterStylis) \{\n return this.name + stylisInstance.hash; \(\ln \} \backslash n \backslash \backslash n "\), "// @flow \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.jsln */nnınconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) /\); nconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) nnconst msPattern \(=/ \wedge \mathrm{ms}-/\); nconst prefixAndLowerCase \(=(\) char: string \()\) : string \(=>`-\$\{\text { char.toLowerCase }()\}^{`} ; \backslash \ln \backslash n / * * \backslash n *\) Hyphenates a camelcased CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background- color \(\\) " \(\backslash \mathrm{n} *\) > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms`prefix\n * is converted to`-ms-`. \(\mathrm{ln} * \backslash \mathrm{n} *\) @ param \(\{\) string \(\}\) string \(\backslash \mathrm{n} *\) @return \(\{\) string \(\} \backslash n *\) nexport default function hyphenateStyleName(string: string): string \(\{\backslash n\) return uppercaseCheck.test(string) \n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; \(\ln \} \backslash n ", " / /\) @flow\nimport \{ isElement \} from 'react-is'; \(\operatorname{lnimport}\) getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction'; 'lnimport isPlainObject from './isPlainObject'; 'nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes'; \nimport hyphenate from './hyphenateStyleName'; \nimport addUnitIfNeeded from './addUnitIfNeeded'; \nimport \{ type Stringifier \} from '../types'; \(\ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) It's falsish not falsy because 0 is allowed. \(\backslash \mathrm{n} * /\) nconst isFalsish \(=\) chunk \(=>\) chunk \(===\) undefined \(\|\) chunk \(===\) null \(\|\) chunk \(===\) false \(\|\) chunk \(===\) "; \(\mathrm{In} \backslash n e x p o r t ~ c o n s t ~ o b j T o C s s A r r a y ~=~(o b j: ~ O b j e c t, ~\) prevKey?: string): Array<string | Function> => \{ \(\backslash \mathrm{n}\) const rules \(=[] ; \ln \backslash\) n for (const key in obj) \(\{\backslash \mathrm{n}\) if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(-\$\{hyphenate(key) \}:, obj[key], ';'); \n \} else if (isPlainObject(obj[key])) \{ \(\mathrm{n} \quad\) rules.push(...objToCssArray(obj[key], key) \() ;\) nn \(\}\) else \(\{\backslash n \quad\) rules.push(`\$\{hyphenate(key) $\}$ : \$\{addUnitIfNeeded(key, obj[key])\};'); \n \}\n \}\n\n return prevKey ? ['\$\{prevKey\} \{`, ...rules, '\}']:  stylisInstance: ?Stringifier\n): any \(\{\backslash \mathrm{n}\) if (Array.isArray(chunk)) \(\{\backslash \mathrm{n}\) const ruleSet \(=[] ; \ln \backslash \mathrm{n}\) for (let \(\mathrm{i}=0\), len \(=\) chunk.length, result; \(\mathrm{i}<l \mathrm{len} ; \mathrm{i}+=1)\{\backslash \mathrm{n} \quad\) result \(=\) flatten(chunk[i], executionContext, styleSheet, stylisInstance); In\n if (result === ") continue; \(\mathrm{ln} \quad\) else if (Array.isArray(result)) ruleSet.push(...result); ln else ruleSet.push(result); \n \(\} \backslash n \backslash n \quad\) return ruleSet; \(\ln \} \backslash n \backslash n\) if (isFalsish(chunk)) \{\n return "; \(\ln \} \backslash n \backslash n / *\) Handle other components */n if (isStyledComponent(chunk)) \{\n return `. \$ \{chunk.styledComponentId\}; \n \}\n\n $/ *$ Either execute or defer the function */n if (isFunction(chunk)) $\left\{\begin{array}{l}\mathrm{n} \\ \text { if (isStatelessFunction(chunk) \&\& executionContext) }\end{array}\right.$ \{ $\backslash \mathrm{n} \quad$ const result $=\operatorname{chunk}($ executionContext); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n $`$ \$ getComponentName(ln chunkln ) \} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash n \quad$ ) $\backslash \mathrm{ln} \quad \backslash \backslash n \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\ln \quad\}$ else return chunk; $\backslash n\} \backslash n \backslash n$ if (chunk instanceof Keyframes) $\{\backslash n \quad$ if (styleSheet) $\{\backslash n \quad$ chunk.inject(styleSheet, stylisInstance); $\mathrm{ln} \quad$ return chunk.getName(stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); \n $\backslash \backslash n ", " / /$ @flow\nexport default function isStatelessFunction(test: any): boolean $\{\backslash \mathrm{n}$ return (\n typeof test $===$ 'function'ln $\& \&!(\backslash n \quad$ test.prototypeln
 Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value === 'boolean' || value === ") \{\n return "; \n $\} \backslash n \backslash n$ if (typeof value === 'number' \&\& value !== 0 \&\& !(name in unitless)) \{\n return `\$\{value\}px`; // Presumes implicit 'px' suffix for unitless numbers\n \}\n\n return String(value).trim(); $\ln \} \backslash n "$, "// @ flow\nimport interleave from '../utils/interleave'; $\operatorname{lnimport}$ isPlainObject from '../utils/isPlainObject'; \nimport \{ EMPTY_ARRAY \} from '../utils/empties'; \nimport isFunction from '../utils/isFunction'; \nimport flatten from '../utils/flatten'; $\ln$ nimport type \{ Interpolation, RuleSet, Styles \} from '../types'; $\backslash \ln \backslash n / * * \backslash n *$ Used when flattening object styles to determine if we should $\backslash n$ * expand an array of styles. ln */nconst addTag $=\arg \Rightarrow$ \{ $\backslash \mathrm{n}$ if (Array.isArray $(\arg )$ ) \{ $\mathrm{n} \quad / /$ eslint-disable-next-line no-param-reassign\n
 Array<Interpolation>): RuleSet $\{\backslash \mathrm{n}$ if (isFunction(styles) || isPlainObject(styles)) \{ $\mathrm{n} \quad / /$ \$FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])) ; $\ln \} \backslash n \backslash n$ if (interpolations.length $===0$ $\& \&$ styles.length $===1 \& \&$ typeof styles[0] === 'string') $\{\backslash n \quad / / \$$ FlowFixMeln return styles; $\backslash n\} \backslash n \backslash n / /$
\$FlowFixMeln return addTag(flatten(interleave(styles, interpolations))); n$\} \backslash \mathrm{n} "$, "// @flow\n\nimport $\{$ useRef $\}$ from
 checkDynamicCreation $=($ displayName: string, componentId?: string $)=>\{$ nn if (process.env.NODE_ENV !== 'production') $\left\{\backslash \mathrm{n} \quad\right.$ const parsedIdString $=$ componentId ?`with the id of \(\backslash " \$\{\) componentId \(\} \backslash /{ }^{\prime`}\) : "; $\ln$ const message $=\mathrm{n} \quad$ - The component $\$\{$ displayName $\} \$\{$ parsedIdString $\}$ has been created dynamically. $\backslash$ n`\(+\backslash n \quad \backslash\) "You may see this warning because you've called styled inside another component. \(\ \backslash n \backslash "+\backslash n \quad\) 'To resolve this only create new StyledComponents outside of any render method and function component.' \(;\) In \(\backslash n\) // If a hook is called outside of a component:\n // React 17 and earlier throw an errorln // React 18 and above use console.errorln\n const originalConsoleError = console.error // eslint-disable-line no-console\n try \{ n let didNotCallInvalidHook = true\n \(\quad / *\) \$FlowIgnore[cannot-write] */n console.error \(=(\) consoleErrorMessage, ...consoleErrorArgs) \(=>\) \{ // eslint-disable-line no-consoleไn // The error here is expected, since we're expecting anything that uses`checkDynamicCreation`toln // be called outside of a React component.\n if (invalidHookCallRe.test(consoleErrorMessage)) \{\n didNotCallInvalidHook = falseln // This shouldn't happen, but resets`warningSeen`if we had this error happen intermittently \(\ln \quad\) seen.delete(message); \(\mathrm{n} \quad\) \} else \(\{\backslash \mathrm{n} \quad\) originalConsoleError(consoleErrorMessage, ...consoleErrorArgs); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad / / \mathrm{We}\) purposefully call`useRef outside of a component and expect it to throwไn // If it doesn't, then we're inside another component.ln // eslint-disable-next-line react-hooks/rules-of-hooks\n useRef(); $\ln \backslash n \quad$ if (didNotCallInvalidHook \& \& !seen.has(message)) \{\n // eslint-disable-next-line no-console\n console.warn(message); $\mathrm{n} \quad$ seen.add(message); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad / /$ The error here is expected, since we're expecting anything that uses `checkDynamicCreation` toln // be called outside of a React component.\n if (invalidHookCallRe.test(error.message)) \{\n // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message); \n $\} \backslash n \quad\}$ finally $\{\backslash n \quad / *$ \$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n $\quad\} \backslash n$
 default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => \{ ln return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; $\ln \} ;$ nn","// @flow $\ln \backslash n / /$ Source: https://www.w3.org/TR/cssom-1/\#serialize-an-identifier\n// Control characters and non-letter first symbols are not
 $\$) / \mathrm{g} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ TODO: Explore using CSS.escape when it becomes more availableln $*$ in evergreen browsers. ln */nexport default function escape(str: string): string \{\n return ( n strln // Replace all possible CSS selectors\n .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and endln .replace(dashesAtEnds, ")\n $) ; \ln \} \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable */nnimport generateAlphabeticName from
 generateAlphabeticName(hash(str) >>> 0); \n\};\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; In \nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{ $\backslash \mathrm{n}$ return ( $\backslash \mathrm{n}$ typeof target $===$ 'string' \&\&\n (process.env.NODE_ENV !== 'production'\n $\quad ? \operatorname{target.charAt(0)}$ $===$ target.charAt(0).toLowerCase() \n $:$ true $) \backslash n \quad) ; \backslash n\rangle \backslash n ", " / *$ eslint-disable $* / n / * * \backslash n$ mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax. $\ n \backslash n$ The MIT License (MIT) $\backslash n \backslash n$ Copyright (c) 2014-present, Jon Schlinkert. $\mathrm{In} \backslash \mathrm{n}$ Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the $\backslash$ "Software $\$ "), to dealln in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is $\backslash n$ furnished to do so, subject to the following conditions: $\ln \backslash n$ The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. $\ln \backslash n$ THE
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IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, $\ln$ OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
 $\& \&$ val $!==$ null \&\& ! Array.isArray (val) ) \n $) ; \ln \} ; \ln \backslash n c o n s t ~ i s V a l i d K e y=$ key $=>\{$ n return key ! $==$ '__proto__' $\& \&$ key $!==$ 'constructor' \&\& key !== 'prototype'; \n\}; \n\nfunction mixin(target, val, key) $\{\backslash n$ const obj $=$
 $\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash$ nexport default function mixinDeep(target, ...rest) $\{\backslash \mathrm{n}$ for (const obj of rest) $\{\backslash \mathrm{n} \quad$ if (isObject(obj)) $\{\backslash \mathrm{n} \quad$ for (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \n $\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return target; $\backslash \mathrm{n}\} \backslash \mathrm{n} "$, "// @flow\nimport React, $\{$ useContext, useMemo, type Element, type Context \} from
 Theme $=\{[$ key: string $]$ : mixed $\} ;$ In\ntype ThemeArgument $=$ Theme $\mid(($ outerTheme?: Theme $)=>$ Theme $) ;$ In\ntype Props $=\{\backslash \mathrm{n}$ children?: Element $\langle$ any $>$, In theme: ThemeArgument, $\backslash \mathrm{n}\} ;$ \n $\backslash n e x p o r t$ const ThemeContext: Context<Theme | void> = React.createContext(); In\nexport const ThemeConsumer =
 (!theme) $\{\backslash \mathrm{n} \quad$ return throwStyledError(14); n$\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (isFunction(theme)) $\{\backslash \mathrm{n} \quad$ const mergedTheme $=$ theme(outerTheme); $\ln \backslash n$ if ( $\backslash n \quad$ process.env.NODE_ENV !== 'production' \&\& $\quad$ (mergedTheme $===$ null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) \{\n return throwStyledError(7); $\ln \quad\} \backslash n \backslash n$ return mergedTheme; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (Array.isArray(theme) || typeof theme !== 'object') \{\n return throwStyledError (8); $\ln \} \backslash n \backslash n$ return outerTheme ? \{ ...outerTheme, ...theme \} : theme; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Provide a theme to an entire react component tree via context\n */nexport default function ThemeProvider(props: Props) \{\n const outerTheme $=$ useContext(ThemeContext); In const themeContext $=$ useMemo( ()$=>$ mergeTheme(props.theme, outerTheme), [\n props.theme, ln outerTheme, $\backslash \mathrm{n}]$ ); $\mathrm{n} \backslash \mathrm{n}$ if (!props.children) $\{\backslash n$ return null; $\ln \} \backslash n \backslash n$ return <ThemeContext.Provider
value $=\{$ themeContext $\}>\{$ props.children $\}</$ ThemeContext.Provider>; $\backslash n\} \backslash n ", " / /$ @flow\nimport validAttr from '@emotion/is-prop-valid'; $n$ nimport hoist from 'hoist-non-react-statics'; $n$ nimport React, $\{$ createElement, type Ref, useContext, useDebugValue \} from 'react'; \nimport \{ SC_VERSION \} from '../constants'; \nimport type \{\n Attrs, \n IStyledComponent, \n IStyledStatics, \n RuleSet, \n ShouldForwardProp, In Target, $\ln \}$ from '../types'; $\operatorname{lnimport}\{$ checkDynamicCreation \} from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from '../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme'; ${ }^{\prime}$ nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties'; \nimport escape from '../utils/escape'; $\ln$ import generateComponentId from '../utils/generateComponentId'; nimport generateDisplayName from '../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName'; \nimport isFunction from '../utils/isFunction'; \nimport isStyledComponent from '../utils/isStyledComponent'; 'nimport isTag from '../utils/isTag';\nimport joinStrings from '../utils/joinStrings'; 'nimport merge from '../utils/mixinDeep'; ${ }^{\prime}$ nimport ComponentStyle from './ComponentStyle';\nimport \{ useStyleSheet, useStylis \} from './StyleSheetManager'; \nimport \{ ThemeContext \} from './ThemeProvider'; $\ln \backslash n c o n s t ~ i d e n t i f i e r s ~=~\{~\} ; \backslash n \backslash n / * W e ~$ depend on components having unique IDs */nfunction generateId(displayName?: string, parentComponentId?: string) $\{\backslash \mathrm{n}$ const name $=$ typeof displayName ! $==$ 'string' ? 'sc' : escape(displayName); In // Ensure that no displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \| 0 ) +1 ; $\ln \backslash n$ const componentId = `\$\{name \(\}-\$\{\) generateComponentId( \(\backslash n \quad / /\) SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespace\" feature\n SC_VERSION + name + identifiers[name]\n )\}`;n\n return parentComponentId ? `\$\{parentComponentId\}-  props: Config, attrs: Attrs) \{\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselvesln const context \(=\{\ldots\) props, theme \(\}\); ln const resolvedAttrs \(=\{ \} ; \ln \backslash n\) attrs.forEach \((\operatorname{attrDef}=>\{\backslash n \quad\) let resolvedAttrDef \(=\operatorname{attrDef} ; \backslash \mathrm{n} \quad\) let key; \(\ln \backslash n \quad\) if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); \(\ln \quad\} \backslash n \backslash n \quad / *\) eslint-disable guard-for-in */n for (key in resolvedAttrDef) \(\{\backslash \mathrm{n} \quad\) context \([\) key \(]=\) resolvedAttrs \([\) key \(]=\backslash n \quad\) key \(===\) 'className'\n ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n : resolvedAttrDef[key]; \(\ln \quad\) \} n  componentStyle: ComponentStyle, ln isStatic: boolean, In resolvedAttrs: T, n warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string \(>\backslash n)\{\backslash n\) const styleSheet \(=\) useStyleSheet ()\(;\) ln const stylis \(=\) useStylis(); \(\mathrm{In} \backslash \mathrm{n}\) const className \(=\) isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis); In\n // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(className); In\n if (process.env.NODE_ENV !== 'production' \&\& !isStatic \&\& warnTooManyClasses) \(\{\backslash \mathrm{n} \quad\) warnTooManyClasses(className); \(\backslash n\} \backslash n \backslash n\) return className; \(\backslash n\} \backslash n \backslash n f u n c t i o n\) useStyledComponentImpl(\n forwardedComponent: IStyledComponent, ln props: Object, ln forwardedRef: Ref<any>, In isStatic: boolean\n) \{\n const \(\{\backslash \mathrm{ln}\) attrs: componentAttrs, In componentStyle, In defaultProps, \(\ln\) foldedComponentIds, ln shouldForwardProp, \n styledComponentId, \(\backslash n\) target, \(\backslash n\}=\) forwardedComponent; \(\backslash n \backslash n\) // eslint-disable-next-line react-hooks/rules-of-hooksln if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId); \(\ln \backslash n / /\) NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic, In // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as itln // should be an immutable value, but behave for now. In const theme \(=\) determineTheme(props, useContext(ThemeContext), defaultProps); \(\ln \backslash n\) const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs); \n\n const generatedClassName = useInjectedStyle(\n componentStyle, \n isStatic, \(\ln\) context, \n process.env.NODE_ENV !== 'production' ? forwardedComponent.warnTooManyClasses : undefined \(\backslash n\) ); \(\ln \backslash n\) const refToForward \(=\) forwardedRef; \(\ln \backslash n\) const elementToBeCreated: Target = attrs. \(\$\) as \(\|\) props. \(\$\) as \(\|\) attrs.as || props.as || target; \(\ln \backslash n\) const isTargetTag = isTag(elementToBeCreated); \n const computedProps \(=\) attrs \(!==\) props \(?\{\)...props, \(\ldots\) attrs \(\}:\) props; \(\ln\) const propsForElement \(=\{ \} ;\) nn\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) \{\n if (key[0] === '\$' || key === 'as') continue; ln else if (key === 'forwardedAs') \{\n propsForElement.as = computedProps[key]; In \} else if ( \(\mathrm{n} \quad\) shouldForwardProp\n ? shouldForwardProp(key, validAttr, elementToBeCreated) \n : isTargetTag\n ? validAttr(key) \n : trueln ) \{ n // Don't pass through non HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n \}\n \(\} \backslash n \backslash n\) if (props.style \&\& attrs.style !== props.style) \(\{\backslash\) n propsForElement.style \(=\{\ldots\)...props.style, ...attrs.style \(\} ;\) nn \(\} \backslash n \backslash n\) propsForElement.className = Array.prototypeln .concat( \(\backslash n\) foldedComponentIds, \(\backslash n\) styledComponentId, \(\backslash n\) generatedClassName !== styledComponentId ? generatedClassName : null, ln props.className, ln attrs.classNameln )\n .filter(Boolean)\n .join(' '); \(\ln \backslash n\) propsForElement.ref \(=\) refToForward; \(\ln \backslash n\) return  target: \$PropertyType<IStyledComponent, 'target'>, In options: \{ \(\backslash \mathrm{n}\) attrs?: Attrs, \n componentId: string, ln displayName?: string, \(\ln\) parentComponentId?: string, ln shouldForwardProp?: ShouldForwardProp, ln \}, ln rules: RuleSet\n) \{ \(\backslash \mathrm{n}\) const isTargetStyledComp \(=\) isStyledComponent(target); n const isCompositeComponent \(=\) !isTag(target); \(\backslash n \backslash n\) const \(\{\backslash n \quad\) attrs \(=\) EMPTY_ARRAY, \(\backslash n \quad\) componentId \(=\) generateId (options.displayName, options.parentComponentId), \n displayName = generateDisplayName(target), \n \} = options; \(\ln \backslash n\) const  \$\{options.componentId\}`n : options.componentId || componentId; \n\n // fold the underlying StyledComponent attrs up (implicit extend) \n const finalAttrs = n isTargetStyledComp \&\& ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs; \n\n // eslint-disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp; $\ln \backslash \mathrm{n}$ if (isTargetStyledComp \&\& target.shouldForwardProp) \{ $\backslash \mathrm{n}$ if (options.shouldForwardProp) \{ $\backslash \mathrm{n}$ // compose nested shouldForwardProp calls $\backslash n \quad$ shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n$ ((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop, ln filterFn, $\mathrm{ln} \quad$ elementToBeCreated $\backslash n \quad) \& \& \backslash n \quad((o p t i o n s . s h o u l d F o r w a r d P r o p: ~ a n y): ~$ ShouldForwardProp)(prop, filterFn, elementToBeCreated); \n \} else \{ $\mathrm{n} \quad / /$ eslint-disable-next-line preferdestructuring $\backslash n \quad$ shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp; $\left.\left.{ }^{\text {n }} \quad\right\} \backslash n \quad\right\} \backslash n \backslash n$
const componentStyle $=$ new ComponentStyle ( $\backslash n$ rules, $\backslash \mathrm{n}$ styledComponentId, In isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined\n ); In\n // statically styled-components don't need to build an execution context object, $\backslash \mathrm{n} / /$ and shouldn't be increasing the number of class names $\backslash n$ const isStatic $=$ componentStyle.isStatic $\& \&$ attrs.length $===0 ; \backslash \ln \backslash n / * * \backslash n *$ forwardRef creates a new interim component, which we'll take advantage of $\backslash n *$ instead of extending ParentComponent to create _another_ interim class $\backslash n * / n$ let WrappedStyledComponent: IStyledComponent; $\ln \backslash \mathrm{n}$ const forwardRef $=$ (props, ref) $=>\backslash \mathrm{n}$ // eslint-disable-nextline\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic); $\ln \backslash$ n forwardRef.displayName $=$ displayName; In\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent); \n WrappedStyledComponent.attrs = finalAttrs; ln WrappedStyledComponent.componentStyle $=$ componentStyle; $\backslash \mathrm{n}$ WrappedStyledComponent.displayName = displayName; \n WrappedStyledComponent.shouldForwardProp = shouldForwardProp; $\ln \backslash n / /$ this static is used to preserve the cascade of static classes for component selectorln // purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds $=$ isTargetStyledComp\n ? Array.prototype.concat(\n ((target: any):
IStyledComponent).foldedComponentIds, $\mathrm{ln} \quad$ ((target: any): IStyledComponent).styledComponentId\n $\quad$ ) EMPTY_ARRAY; In\n WrappedStyledComponent.styledComponentId = styledComponentId; \n\n // fold the underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledCompln ? ((target: any): IStyledComponent).targetln : target; $\backslash n \backslash n$
WrappedStyledComponent.withComponent $=$ function withComponent(tag: Target) $\{\backslash \mathrm{n}$ const $\{$ componentId: previousComponentId, ...optionsToCopy $\}=$ options; $\backslash n \backslash n \quad$ const newComponentId $=$ \n $\quad$ previousComponentId $\& \& \backslash n \quad$ - $\$$ previousComponentId $\}-\$\{i s T a g(t a g) ?$ tag : escape (getComponentName(tag)) $\} ;$;n\n const newOptions $=\{\backslash \mathrm{n} \quad \ldots$ optionsToCopy, $\mathrm{ln} \quad$ attrs: finalAttrs, $\ln \quad$ componentId: newComponentId, $\ln \quad\} ; \ln \backslash n$ return createStyledComponent(tag, newOptions, rules); \n \};\n\n Object.defineProperty(WrappedStyledComponent, 'defaultProps', $\{\backslash \mathrm{n} \quad \mathrm{get}()$ \{ $\backslash \mathrm{n} \quad$ return this._foldedDefaultProps; $\backslash \mathrm{n} \quad\}, \ln \backslash \mathrm{n}$ set(obj) \{\n
this._foldedDefaultProps = isTargetStyledComp\n ? merge(\{\}, ((target: any): IStyledComponent).defaultProps, obj) \n : obj; $\ln \quad\}$, ln $\}$ ); $\backslash n \backslash n$ if (process.env.NODE_ENV ! == 'production') \{ $\backslash n$
checkDynamicCreation(displayName, styledComponentId); $\ln \backslash n$ WrappedStyledComponent.warnTooManyClasses = createWarnTooManyClasses(\n displayName, ln styledComponentId\n ); n \} $\backslash n \backslash n$
WrappedStyledComponent.toString $=()=>` . \$\{$ WrappedStyledComponent.styledComponentId \}$; \backslash n \backslash n$ if (isCompositeComponent) \{\n hoist<\n IStyledStatics, $\ln \quad \$$ PropertyType<IStyledComponent, 'target'>, $\mathrm{ln} \quad\{$ [key: \$Keys<IStyledStatics>]: true \}\n >(WrappedStyledComponent, ((target: any):
\$PropertyType<IStyledComponent, 'target'>), \{\n // all SC-specific things should not be hoisted\n attrs: true, ln componentStyle: true, ln displayName: true, ln foldedComponentIds: true, ln shouldForwardProp: true, ln styledComponentId: true, $\mathrm{ln} \quad$ target: true, $\mathrm{ln} \quad$ withComponent: true, $\ln \quad\}$ ); nn$\} \backslash n \backslash n$ return
 getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string \{ $\backslash \mathrm{n}$ return isTag(target) ? `styled. \(\$\{\operatorname{target}\} `\) : $\left.{ }^{\text {Styled }}(\$\{\text { getComponentName }(\operatorname{target})\})^{`} ; \ln \right\} \backslash n ", " / * * \backslash n *$ Convenience function for joining strings to form className chains\n */nexport default function joinStrings(a: ?String, b: ?String): ?String \{\n return
 componentId: string) $=>$ \{ $\backslash$ n let generatedClasses $=\{ \} ; \ln$ let warningSeen $=$ false; $\backslash \ln \backslash n$ return (className: string) $=>\{$ ln if (!warningSeen) \{\n generatedClasses[className] = true; $\ln \quad$ if
(Object.keys(generatedClasses).length >= LIMIT) \{ $\backslash \mathrm{n} \quad / /$ Unable to find latestRule in test environment. $\mathrm{ln} \quad / *$ eslint-disable no-console, prefer-template $* / n \quad$ const parsedIdString $=$ componentId ? ${ }^{`}$ with the id of $\backslash " \$\{$ componentId \}\"": "; \n\n console.warn(\n `Over \$\{LIMIT\} classes were generated for component \$\{displayName\} \(\$\) parsedIdString \}. \(\backslash\) nn \(+\backslash n \quad\) 'Consider using the attrs method, together with a style object for frequently changed styles. \(\backslash \backslash n '+\backslash n \quad\) 'Example: \(\backslash \backslash n '+\backslash n \quad\) ' const Component \(=\) styled.div.attrs(props \(=>\) \(\left(\left\{\backslash \backslash n '+\backslash n \quad\right.\right.\) style: \(\left\{\backslash \backslash n '+\backslash n \quad\right.\) background: props.background, \(\backslash n n^{\prime}+\backslash n \quad\) ' \(\}, \backslash \backslash n '+\backslash n\)  \(\} ; \backslash n \quad\} \backslash n \quad\} \backslash n\} ; \backslash n\} ;\) nn","// @flow\n// Thanks to ReactDOMFactories for this handy list!!n\nexport default [\n  'blockquote', \n 'body', \n 'br', \n 'button', \n 'canvas', \n 'caption', \n 'cite', \n 'code', \n 'col', \n 'colgroup', \n 'data', \n 'datalist', \n 'dd', \n 'del', \n 'details', \n 'dfn', \n 'dialog', \n 'div', \n 'dl', \n 'dt', \n 'em', \n 'embed', \n 'fieldset', \n   'link', \n 'main', \n 'map', \n 'mark', \n 'marquee', \n 'menu', \n 'menuitem', \n 'meta', \n 'meter', \n 'nav', \n 'noscript', \n 'object', \n 'ol', \n 'optgroup', \n 'option', \n 'output', \(\ln\) 'p', \n 'param', \n 'picture', \n 'pre', \n 'progress', \n 'q', \n 'rp', \n 'rt', \n 'ruby', \n 's', \n 'samp', \n 'script', \n 'section', \n 'select', \n 'small', \n 'source',\n 'span', \n 'strong', \n 'style', \n  'tr', \n 'track', \n 'u', \n 'ul', \n 'var', \n 'video', \n 'wbr', \n\n // SVG\n 'circle', \n 'clipPath', \n 'defs', \n 'ellipse', \n 'foreignObject',,\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',,\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n","// @flow\nimport constructWithOptions from './constructWithOptions'; \nimport StyledComponent from '../models/StyledComponent'; \nimport domElements from '../utils/domElements'; \n\nimport type \{ Target \} from  valid HTML Elements\ndomElements.forEach(domElement => \(\{\backslash n\) styled[domElement] = styled(domElement); \(\ln \}\) ); \(\ln \backslash n e x p o r t ~ d e f a u l t ~ s t y l e d ; ~ \ n ", " / / ~ @ f l o w \backslash n i m p o r t ~\{~ i s V a l i d E l e m e n t T y p e ~\} ~ f r o m ~ ' r e a c t-~\) is'; \nimport css from './css'; \nimport throwStyledError from '../utils/error'; \nimport \{ EMPTY_OBJECT \} from '../utils/empties'; \n\nimport type \{ Target \} from '../types'; \n\nexport default function constructWithOptions(\n componentConstructor: Function, ln tag: Target, ln options: Object = EMPTY_OBJECT\n) \(\{\backslash n\) if (!isValidElementType (tag)) \{\n return throwStyledError(1, String(tag)); \(\ln \} \backslash n \backslash n / *\) This is callable directly as a template function \(* / n / / \$\) FlowFixMe: Not typed to avoid destructuring argumentsln const templateFunction \(=\) (...args) => componentConstructor(tag, options, css(...args)); In\n /* If config methods are called, wrap up a new template function and merge options \(* / \mathrm{n}\) templateFunction.withConfig \(=\) config \(=>\backslash \mathrm{n}\) constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); \n\n /* Modify/inject new props at runtime \(* /\) n templateFunction.attrs \(=\) attrs \(=>\backslash n \quad\) constructWithOptions(componentConstructor, tag, \(\{\backslash n\) ...options, \(\ln \quad\) attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), \(\ln \quad\) \}); \(\ln \backslash n\) return templateFunction; \(\ln \} \backslash n "\), ,// @flow\nimport StyleSheet from '../sheet'; \({ }^{\prime}\) nimport type \{ RuleSet, Stringifier \} from '../types'; \({ }^{\prime}\) nimport flatten from '../utils/flatten'; \(\operatorname{lnimport~isStaticRules~from~'../utils/isStaticRules';~In\backslash nexport~default~}\) class GlobalStyle \{\n componentId: string; \(\ln \backslash n\) isStatic: boolean; \(\backslash n \backslash n\) rules: RuleSet; \(\ln \backslash n\) constructor(rules: RuleSet, componentId: string) \{ \(\backslash \mathrm{n}\) this.rules \(=\) rules; \(\backslash \mathrm{n}\) this.componentId \(=\) componentId; \(\backslash \mathrm{n}\) this.isStatic \(=\) isStaticRules(rules); \(\ln \backslash n \quad / /\) pre-register the first instance to ensure global styles \(\ln\) // load before component ones \(\ln\) StyleSheet.registerId(this.componentId + 1); \n \(\} \backslash n \backslash n\) createStyles( \(\backslash n\) instance: number, \(\backslash n\) executionContext: Object, ln styleSheet: StyleSheet, \(\backslash \mathrm{n}\) stylis: Stringifierln ) \{\n const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis); \n const css = stylis(flatCSS.join("), "); \n const id = this.componentId + instance; \(\ln \backslash n\) // NOTE: We use the id as a name as well, since these rules never changeln  styleSheet.clearRules(this.componentId + instance); \n \}\n\n renderStyles(\n instance: number, \(\ln\) executionContext: Object, \(\backslash n \quad\) styleSheet: StyleSheet, ln stylis: Stringifier \(\backslash n\) ) \{ \(\backslash \mathrm{n} \quad\) if (instance >2) StyleSheet.registerId(this.componentId + instance); \(\mathrm{n} \backslash \mathrm{n}\) // NOTE: Remove old styles, then inject the new ones\n this.removeStyles(instance, styleSheet); In this.createStyles(instance, executionContext, styleSheet, stylis); \n \(\} \backslash n\} \backslash n "\), "// @ flow\n/* eslint-disable no-underscore-dangle *^nimport React from 'react'; \(\operatorname{lnimport}\{\) IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION \} from '../constants';\nimport throwStyledError from '../utils/error'; \(\operatorname{lnimport}\) getNonce from '../utils/nonce'; nimport StyleSheet from '../sheet'; 'nimport StyleSheetManager  \(\mathrm{z}] / \mathrm{i} ; \backslash \mathrm{n} \backslash\) nexport default class ServerStyleSheet \(\{\backslash \mathrm{n}\) isStreaming: boolean; \(\backslash n \backslash n\) instance: StyleSheet; \(\backslash \mathrm{n} \backslash \mathrm{n}\) sealed: boolean; \(\backslash \mathrm{n} \backslash \mathrm{n}\) constructor() \(\{\backslash \mathrm{n}\) this.instance \(=\) new StyleSheet \((\{\) isServer: true \(\}) ;\) nn this.sealed \(=\) false; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) _emitSheetCSS = (): string => \(\{\backslash n \quad\) const css \(=\) this.instance.toString ()\(;\) ln if \((!c s s)\) return "; \(\backslash n \backslash n \quad\) const nonce \(=\)  ` $\$\{$ SC_ATTR_VERSION $\left.\}=\ " \$\left\{S C \_V E R S I O N\right\} \backslash " `\right] ;$ ln const htmlAttr $=$ attrs.filter(Boolean).join(' ' ); $\ln \backslash n \quad$ return - <style $\$\{$ htmlAttr $\}>\$\{\operatorname{css}\}</$ style> $;$ In $\} ;$ In $\backslash n$ collectStyles(children: any) $\{\backslash \mathrm{n}$ if (this.sealed) $\{\backslash \mathrm{n} \quad$ return throwStyledError(2); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ return <StyleSheetManager
sheet $=\{$ this.instance $\}>\{$ children $\}</$ StyleSheetManager>; $\ln \} \backslash n \backslash n$ getStyleTags $=()$ : string $=>\{\backslash n \quad$ if (this.sealed) $\{\backslash n \quad$ return throwStyledError(2); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ return this._emitSheetCSS ()$;$ ln $\} ; \ln \backslash n$ getStyleElement $=()=>\{$ n if (this.sealed) $\{\backslash \mathrm{n} \quad$ return throwStyledError(2); $\mathrm{ln} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ const props $=\{\backslash \mathrm{n} \quad$ [SC_ATTR]: ", n
[SC_ATTR_VERSION]: SC_VERSION, ln dangerouslySetInnerHTML: $\{\backslash \mathrm{n} \quad$ _html:
this.instance.toString(), $\ln \quad\}, \ln \quad\} ; \ln \backslash n \quad$ const nonce $=$ getNonce ()$;$ nn $\quad$ if (nonce) $\{\backslash n \quad$ (props: any).nonce $=$ nonce; $\backslash \mathrm{n} \quad 3 \backslash \mathrm{n} \backslash \mathrm{n} / / \mathrm{v} 4$ returned an array for this fn, so we'll do the same for v5 for backward compatln return [<style $\{. .$. props $\}$ key=\"sc-0-0\" />]; \n \}; In\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) \{\n if (!__SERVER__\|IS_BROWSER) \{\n return throwStyledError(3); \n \} else if (this.sealed) \{\n return throwStyledError(2); $\ln \quad\} \backslash n \backslash n \quad$ if (__SERVER__) \{\n this.seal ()$;$ nn $\backslash n \quad / /$ eslint-disable-next-line global-require\n const $\{$ Readable, Transform \} = require('stream'); $\ln \backslash n \quad$ const readableStream: Readable $=$ input; $\backslash n \quad$ const $\{$ instance: sheet, _emitSheetCSS $\}=$ this; $\backslash n \backslash n \quad$ const transformer $=$ new Transform( $\{\backslash n \quad$ transform: function appendStyleChunks(chunk, /* encoding */ _, callback) \{\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n // then reset its rules so we get only new ones for the next chunkln const renderedHtml = chunk.toString(); $\mathrm{ln} \quad$ const html $=\quad$ emitSheetCSS ()$; \ln \backslash n \quad$ sheet.clearTag ()$; \ln \backslash n \quad / /$ prepend style html to chunk, unless the start of the chunk is aln // closing tag in which case append right after thatln if (CLOSING_TAG_R.test(renderedHtml)) \} \backslash \mathrm { n } \quad const endOfClosingTag = renderedHtml.indexOf('>') + 1 ; \mathrm { n } \quad const before = renderedHtml.slice ( 0 , endOfClosingTag); $\mathrm{ln} \quad$ const after $=$ renderedHtml.slice(endOfClosingTag); $\ln \backslash n \quad$ this.push(before + html + after $) ;$ ln $\quad\}$ else $\{\backslash n \quad$ this.push(html + renderedHtml); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ callback ()$; \mathrm{n} \quad\}, \mathrm{n}$ $\}$ ); $\ln \backslash \mathrm{n} \quad$ readableStream.on('error', err $=>\{\backslash n \quad / /$ forward the error to the transform stream $\backslash n$ transformer.emit('error', err); $\mathrm{n} \quad\}$ ); $\ln \backslash n \quad$ return readableStream.pipe(transformer); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ seal $=()=>\{\backslash n$ this.sealed = true; $\ln \} ; \ln \} \backslash n ", " / / @$ flow $\backslash n / *$ eslint-disable */nnnimport StyleSheet from './sheet'; $\mathrm{lnimport}\{$
 masterSheet, $\backslash n\} ; \backslash n "$, "// @ flow\n/* Import singletons */nimport isStyledComponent from './utils/isStyledComponent'; \nimport css from './constructors/css'; nimport createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes'; $\operatorname{lnimport~ServerStyleSheet~}$ from './models/ServerStyleSheet'; ${ }^{\prime}$ nimport \{ SC_VERSION \} from './constants'; In \nimport StyleSheetManager, \{\n StyleSheetContext, $\backslash n$ StyleSheetConsumer, $\backslash n\}$ from './models/StyleSheetManager'; $\ln \backslash \mathrm{n} / *$ Import components */nnimport ThemeProvider, \{ ThemeContext, ThemeConsumer \} from './models/ThemeProvider'; $\ln \backslash n / *$ Import Higher Order Components */nimport withTheme from './hoc/withTheme'; $\ln \backslash n / *$ Import hooks */nimport useTheme
 React Native */nif (\n process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product $===$ 'ReactNative'\n) \{\n // eslint-disable-next-line no-consoleln console.warn(\n \"It looks like you've imported 'styled-components' on React Native. $\backslash \mathrm{n} \backslash$ " $+\backslash \mathrm{n} \quad$ \"Perhaps you're looking to import 'styledcomponents/native'? $\backslash \backslash n \backslash "+\backslash n \quad$ 'Read more about this at https://www.styled-components.com/docs/basics\#reactnative' $\ln$ ) $\backslash \ln \} \backslash n \backslash n / *$ Warning if there are several instances of styled-components */nif (process.env.NODE_ENV !== 'production' \&\& process.env.NODE_ENV !== 'test' \& \& typeof window !== 'undefined') \{\n window['__styled-components-init__'] = window['__styled-components-init__'] || $0 ; \ln \backslash n$ if (window['__styled-components-init__'] $===1)\{\backslash n / /$ eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. $\$ " $+\backslash n \quad$ 'This may cause dynamic styles to not render properly, errors during the rehydration process, ' $+\backslash \mathrm{n} \quad$ 'a missing theme prop, and makes your application bigger without good reason. $\backslash \backslash n \backslash \backslash n '+\backslash n \quad$ 'See https://s-c.sh/2BAXzed for more info.'\n ); \n $\} \backslash n \backslash n$ window['__styled-components-init__'] += $1 ; \backslash n\} \backslash n \backslash n / *$ Export everything */nnexport * from './secretInternals'; $\backslash n e x p o r t ~\{\backslash n$
createGlobalStyle, \n css, \n isStyledComponent, \n keyframes, \n ServerStyleSheet, $\ln$ StyleSheetConsumer, ln StyleSheetContext, \n StyleSheetManager, \n ThemeConsumer, \n ThemeContext, \n ThemeProvider, In useTheme, $\ln$ SC_VERSION as version, ln withTheme, ln$\} ;$ \n","// @flow useLayoutEffect, useRef \} from 'react'; \nimport \{ STATIC_EXECUTION_CONTEXT \} from '../constants'; $\backslash n i m p o r t$ GlobalStyle from '../models/GlobalStyle'; \nimport \{ useStyleSheet, useStylis \} from
'../models/StyleSheetManager'; \nimport \{ ThemeContext \} from '../models/ThemeProvider'; \nimport type \{ Interpolation \} from '../types'; $\operatorname{lnimport}\{$ checkDynamicCreation \} from '../utils/checkDynamicCreation'; $\operatorname{lnimport}$ determineTheme from '../utils/determineTheme'; nimport generateComponentId from

 Array<string>, \n ...interpolations: Array<Interpolation>\n) \{\n const rules $=\operatorname{css}($ strings, $\ldots$ interpolations); $\ln$ const styledComponentId = `sc-global- \(\$\{\) generateComponentId(JSON.stringify(rules) \()\} `\) 'n const globalStyle $=$ new GlobalStyle(rules, styledComponentId); $\ln \backslash n$ if (process.env.NODE_ENV !== 'production') \{ $\backslash n$ checkDynamicCreation(styledComponentId); n \} $\backslash \mathrm{n} \backslash \mathrm{n}$ function GlobalStyleComponent(props: GlobalStyleComponentPropsType) \{ $\backslash \mathrm{n} \quad$ const styleSheet $=$ useStyleSheet ()$;$ ln const stylis $=$ useStylis(); ln const theme $=$ useContext $($ ThemeContext $) ;$ n const instanceRef $=$
useRef(styleSheet.allocateGSInstance(styledComponentId)); In\n const instance = instanceRef.current; $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& React.Children.count(props.children)) \{ n // eslint-disable-nextline no-consoleln console.warn(\n $\quad$ The global style component $\$\{$ styledComponentId \} was given child JSX. createGlobalStyle does not render children. $\backslash \mathrm{n} \quad$ ) $\backslash \mathrm{n} \quad$ 〕\n\n if ( $\mathrm{ln} \quad$ process.env.NODE_ENV !== 'production' $\& \& \ln \quad$ rules.some(rule $=>$ typeof rule $===$ 'string' \&\& rule.indexOf('@import') !==-1)\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. \(\backslash \mathrm{n} \quad\) ) \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) if (styleSheet.server) \(\{\backslash \mathrm{n}\) renderStyles(instance, props, styleSheet, theme, stylis); \n \}\n\n if (!__SERVER__) \{\n // this conditional is fine because it is compiled away for the relevant builds during minification, ln // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect \((()=>\{\) nn if (!styleSheet.server) \{\n renderStyles(instance, props, styleSheet, theme, stylis); \n return () \(\Rightarrow\) globalStyle.removeStyles(instance,  renderStyles(instance, props, styleSheet, theme, stylis) \{\n if (globalStyle.isStatic) \{\n globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis); \n \} else \{\n const context \(=\{\backslash \mathrm{n} \quad .\). props, \(\backslash \mathrm{n} \quad\) theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps), ln \(\} ;\) In \(\backslash n \quad\) globalStyle.renderStyles(instance, context, styleSheet, stylis); \(n \quad\} \backslash n \quad\} \backslash n \backslash n / / \$\) FlowFixMeln return React.memo(GlobalStyleComponent); \n \(\backslash \backslash n ", " / / @\) flow\n\nimport css from './css'; \(\operatorname{lnimport}\) generateComponentId from '../utils/generateComponentId'; \nimport Keyframes from '../models/Keyframes'; \(\ln \backslash n i m p o r t ~ t y p e ~\{~ I n t e r p o l a t i o n, ~\) Styles \} from '../types'; \(\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ k e y f r a m e s(\ n ~ s t r i n g s: ~ S t y l e s, ~ \ n ~ . . . i n t e r p o l a t i o n s: ~\) Array<Interpolation>\n): Keyframes \(\{\backslash \mathrm{n} / *\) Warning if you've used keyframes on React Native */n if (ln process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n "keyframes` cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n ); \n $\} \backslash n \backslash n$ const rules = css(strings, ...interpolations).join("); \n const name = generateComponentId(rules); \n return new Keyframes(name, rules); ln$\} \backslash \mathrm{n}$ ","// @flow\nimport \{useContext \} from 'react'; $\mathrm{nimport}\{$ ThemeContext \} from '../models/ThemeProvider'; \n\nconst useTheme = () => useContext(ThemeContext); \n\nexport default useTheme; $\backslash n$ ","// @flow\nimport React, \{ useContext, type AbstractComponent \} from 'react'; $\operatorname{lnimport}$ hoistStatics from 'hoist-non-react-statics'; $\operatorname{lnimport}\{$ ThemeContext \} from '../models/ThemeProvider'; $\ln$ import determineTheme from '../utils/determineTheme'; \nimport getComponentName from '../utils/getComponentName'; $\ln \backslash n / /$ NOTE: this would be the correct signature: $\mathrm{n} / /$ export default <Config: $\{$ theme?: any \}, Instance>( $\mathrm{n} / /$ Component:

AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, $\{$ theme?: any $\}>\&\{$ theme?: any \}, Instance $>\backslash \mathrm{n} / / \mathrm{n} / /$ but the old build system tooling doesn't support the syntax $\backslash n \backslash n e x p o r t$ default (Component: AbstractComponent<*, *>) => \{\n // \$FlowFixMe This should be React.forwardRef<Config, Instance> ln const WithTheme $=$ React.forwardRef $(($ props, ref $)=>$ \{ $\backslash n \quad$ const theme $=$ useContext $($ ThemeContext $) ;$ ln $/ /$ \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const $\{$ defaultProps $\}=$ Component; ln const themeProp $=$ determineTheme(props, theme, defaultProps); $\mathrm{n} \backslash \mathrm{n}$ if (process.env.NODE_ENV !== 'production' \& \& themeProp $===$ undefined) $\{\backslash \mathrm{n} / /$ eslint-disable-next-line no-console\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \(\backslash " \$\{\) getComponentName(ln Componentln ) \}\"`\n ); In $\} \backslash n \backslash n \quad$ return <Component $\{\ldots$ props $\}$ theme $=\{$ themeProp $\}$ ref $=\{$ ref $\} />;$ In $\}$ ); $\ln \backslash n$ hoistStatics(WithTheme, Component); $\ln \backslash n$ WithTheme.displayName $=$ `WithTheme(\$ getComponentName(Component) $\})$ '; In\n return $^{\prime}$
WithTheme; \n\};\n"],"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","p rototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNa me","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","S C_ATTR","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISAB LE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","for mat","a","b","c","arguments","forEach","d","replace","throwStyledComponentsError","code","Error","join","trim"," DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules ","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","1","insertRule","clearGroup","startIndex", "endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup", "getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","re hydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","p arts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag ","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLa stStyleTag","nextSibling","undefined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","elem ent","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText"," TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","d efaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelector All","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGS Instance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selecto r","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName", "Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseSt yle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssS tatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array"," isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_co mponentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingRules","parseR ulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","inse rtRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS","cssStr","use ","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleShee tConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","S tyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSO MInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","children"," Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePattern","ms Pattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleSet","isRea ctComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","hasOwnPro perty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDyna micCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage","console ErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","str","isTa
g","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer","identif iers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","gen erateComponentId","generateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop" ,"filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedC omponent","forwardedRef","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef"," resolvedAttrDef","useResolvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","classNa me","useInjectedStyle","refToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr", "withComponent","previousComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefault Props","merge","generatedClasses","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist"," styled","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig"," config","StyledComponent","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles"," CLOSING_TAG_R","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","getSt yleElement","dangerouslySetInnerHTML","_html","seal","collectStyles","interleaveWithNodeStream","input","re quire","Transform","Readable","readableStream","transformer","transform","callback","renderedHtml","html","end OfClosingTag","before","slice","after","on","err","emit","pipe","__PRIVATE_,","navigator","product","outerThem e","themeContext","mergedTheme","mergeTheme","JSON","stringify","globalStyle","GlobalStyleComponent","cur rent","count","some","memo","Component","WithTheme","themeProp","hoistStatics"],"mappings":"2jBAGA,eAC EA,EACAC,WAEMC,EAAS,CAACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,G AAK,EACzDD,EAAOI,KAAKL,EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAA NA,GAC6D,qBAAnEA,EAAEC,SAAWD,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,SAAO L,ICNGM,EAAcJ,OAAOK,OAAO,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA, ECCD,SAASC,EACtBC,SAG4B,eAAzBC,QAAQC,IAAIC,UAA8C,iBAAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ ,EAAOK,MACP,YCXW,SAASC,EAAkBN,UACjCA,GAA8C,iBAA7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAA ZP,UAA4BA,QAAQC,IAAIO,mBAAqBR,QAAQC,IAAIM,UACjF,cAOWE,EAA+B,oBAAXC,QAA0B,gBAAiB A,OAE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZb,cAA8E,IAA5CA,QAAQC,IAAIa,6BAA2F, KAA5Cd,QAAQC,IAAIa,4BACnE,UAA5Cd,QAAQC,IAAIa,6BAAkDd,QAAQC,IAAIa,4BACtD,oBAAZd,cAAo E,IAAICA,QAAQC,IAAIY,mBAAuE,KAAICb,QAAQC,IAAIY,kBACnE,UAAICb,QAAQC,IAAIY,mBAAwCb, QAAQC,IAAIY,kBACvC,eAAzBb,QAAQC,IAAIC,UAKTa,EAA2B,GCzBICC,EAAkC,eAAzBhB,QAAQC,IAAI C,SCHZ,GAAK,0DAA4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK, $80 \mathrm{OAAgP}, \mathrm{uHAA} 2 \mathrm{H}, \mathrm{gEAAoE}, \mathrm{mCAAqC}, \mathrm{oUA}$ AsU,2NAA6N,wWAA0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDG7/F,GAKIE,SAASe,YACHC,0CACEC,EA AI,GAEDC,EAAI,EAAGpC,EAAMqC,UAAKpC,OAAQmC,EAAIpC,EAAKoC,GAAK,EAC/CD,EAAEjC,KAA UkC,uBAAAA,mBAAAA,WAGdD,EAAEG,SAAQ,SAAAC,GACRL,EAAIA,EAAEM,QAAQ,SAAUD,MAGnB L,EAOM,SAASO,EACtBC,8BACG7C,mCAAAA,yBAE0B,eAAzBmB,QAAQC,IAAIC,SACR,IAAIyB,qDACuC D,4BAC7C7C,EAAeI,OAAS,YAAcJ,EAAe+C,KAAK,MAAU,KAIIE,IAAID,MAAMV,gBAAOD,EAAOU,WAA U7C,IAAgBgD,QE9BrD,IAMDC,wBAOQC,QACLC,WAAa,IAAIC,YAVR,UAWThD,OAXS,SAYT8C,IAAMA, 6BAGbG,aAAA,SAAaC,WACPC,EAAQ,EACHrD,EAAI,EAAGA,EAAIoD,EAAOpD,IACzBqD,GAASC,KAAK L,WAAWjD,UAGpBqD,KAGTE,YAAA,SAAYH,EAAeI,MACrBJ,GAASE,KAAKL,WAAW/C,OAAQ,SAC7Bu D,EAAYH,KAAKL,WACjBS,EAAUD,EAAUvD,OAEtByD,EAAUD,EACPN,GAASO,IACdA,IAAY,GACE,GA CZC,EAAiB,MAAOR,QAIvBH,WAAa,IAAIC,YAAYS,QAC7BV,WAAWY,IAAIJ,QACfvD,OAASyD,MAET,IA AI3D,EAAI0D,EAAS1D,EAAI2D,EAAS3D,SAC5BiD,WAAWjD,GAAK,UAIrB8D,EAAYR,KAAKH,aAAaC,E AAQ,GACjCpD,EAAI,EAAG+D,EAAIP,EAAMtD,OAAQF,EAAI+D,EAAG/D,IACnCsD,KAAKN,IAAIgB,WA AWF,EAAWN,EAAMxD,WAClCiD,WAAWG,KAChBU,QAKNG,WAAA,SAAWb,MACLA,EAAQE,KAAKpD, OAAQ,KACjBA,EAASoD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAahE,OA EzB+C,WAAWG,GAAS,MAEpB,IAAIpD,EAAIkE,EAAYIE,EAAImE,EAAUnE,SAChCgD,IAAIoB,WAAWF,O AK1BG,SAAA,SAASjB,OACHkB,EAAM,MACNIB,GAASE,KAAKpD,QAAqC,IAA3BoD,KAAKL,WAAWG,U ACnCkB,UAGHpE,EAASoD,KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAahE, EAErBF,EAAIkE,EAAYIE,EAAImE,EAAUnE,IACrCsE,GAAUhB,KAAKN,IAAIuB,QAAQvE,GHhFT,mBGmF bsE,QCzFPE,EAAuC,IAAIC,IAC3CC,EAAuC,IAAID,IAC3CE,EAAgB,EAQPC,EAAgB,SAACC,MACxBL,EAA
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result.js","../../src/vendor/postcss/processor.js","..././src/vendor/postcss/root.js","../../src/vendor/postcss/input.js",".../. /src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-
parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../s rc/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","..././src/models/Styled NativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOp tions.js","../../src/hoc/withTheme.js",".././/src/hooks/useTheme.js","../../src/native/index.js"],"sourcesContent":["// @flow $\backslash \mathrm{n} / *$ eslint-disable no-bitwise */n\nconst AD_REPLACER_R = /(a) (d)/gi; $\backslash \mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash$ "capacity $\backslash$ " of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised $\backslash n *$ counterparts $* /$ nconst charsLength $=52 ; \ln \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar = (code: number): string $=>$ In String.fromCharCode (code $+($ code $>25 ? 39: 97)$ ) $\backslash \ln \backslash n / *$ input a number, usually a hash and convert it to base-52 * $\wedge$ nexport default function generateAlphabeticName(code: number): string $\{\backslash \mathrm{n}$ let name $=$ "; nn let $\mathrm{x} ; \backslash \ln \backslash \mathrm{n} / *$ get a char and divide by alphabet-length $* / n$ for ( $\mathrm{x}=$ Math.abs(code); $\mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)$
$\{\backslash \mathrm{n} \quad$ name $=$ getAlphabeticChar $(\mathrm{x} \%$ charsLength $)+$ name; $\backslash \mathrm{n}\} \backslash n \backslash n$ return (getAlphabeticChar $(\mathrm{x} \%$ charsLength $)+$ name).replace(AD_REPLACER_R, '\$1-\$2'); \n $\} \backslash n ", " / / ~ @ f l o w \backslash n / * ~ e s l i n t-d i s a b l e ~ * / n \backslash n e x p o r t ~ c o n s t ~ S E E D ~=~$ $5381 ; \ln \backslash n / /$ When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string\nexport const phash $=(\mathrm{h}:$ number, x : string $)$ : number $=>\{\backslash \mathrm{n}$ let $\mathrm{i}=$ x.length; $\backslash n \backslash n$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x}\right.$. charCodeAt $\left.(-\mathrm{i}) ; \ln \right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return $\left.\mathrm{h} ; \mathrm{n}\right\} ; \ln \backslash \mathrm{n} / /$ This is a djb2 hashing function\nexport const hash = (x: string): number => \{\n return phash(SEED, x); ln$\} ;$ /n","// @flow\n/* eslint-disable */nimport generateAlphabeticName from './generateAlphabeticName'; $\operatorname{lnimport}$ \{ hash \} from './hash'; $\ln \backslash n e x p o r t$ default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>>0); \n\};\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; $\backslash n \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ g e t C o m p o n e n t N a m e(\ n ~ t a r g e t: ~$
\$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !== 'production' ? typeof target $===$ 'string' \& \& target : false) \|\n // \$FlowFixMe\n target.displayName ||n // \$FlowFixMeln target.name ||\n 'Component'\n ); $\ln \} \backslash n ", " / /$ @ flow\nexport default function isFunction(test: any): boolean \%checks $\{$ nn return typeof test === 'function'; $\ln \} \backslash n ", " / /$ @flow\nexport default function isStatelessFunction(test: any): boolean $\{\backslash \mathrm{n}$ return ( $\backslash \mathrm{n}$ typeof test $===$ 'function'\n $\& \&!(\backslash n$ test.prototypeln $\& \&$ test.prototype.isReactComponentln ) \n ); \n $\} \backslash n ", " / /$ @flow\nimport $\{$ typeOf $\}$ from 'react-is'; $\ln \backslash n e x p o r t ~ d e f a u l t ~(x: ~$ any): boolean $=>\ln x$ !== null \&\&\n typeof $x===$ 'object' \&\&ln (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); $\mathrm{ln} "$, "// @flow\nexport default function isStyledComponent(target: any): boolean \%checks \{\n return target \&\& typeof target.styledComponentId ===
 string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||nn 'data-styled'; \n\nexport const
SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const SC_VERSION = __VERSION__; $\operatorname{lnexport~const~SPLITTER~=~'/*!~} \mathrm{sc}^{*} \wedge \backslash \mathrm{n}^{\prime} ; \backslash \ln \backslash n e x p o r t$ const IS_BROWSER = typeof window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = In Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'ln ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \& \& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \& \& typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' \& \& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n $)$ ); \n\n// Shared empty execution context when generating static styles nexport const STATIC_EXECUTION_CONTEXT = $\} ;$ nn","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]); \nexport const EMPTY_OBJECT = Object.freeze( $\}$ ); \n","export default $\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~$

`ServerStyleSheet’s styles! `ServerStyleSheet`is a one off instance for each server-side render cycle. \(\\) In \(\backslash \backslash n\) - Are you trying to reuse it across renders? is only supported in a Node.js environment; Please do not try to call this method in the browser. \(\backslash n n \backslash n \backslash ", \backslash 44 \backslash ": \backslash " T h e\)`StyleSheetManager`expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy? on the client! \(\backslash\) \n\\n- Are you running in a client-like environment on the server? \(? \backslash n\) - Are you trying to run SSR on the client? \(? \backslash n \backslash \backslash n \backslash ", \backslash " 6 \backslash ": \backslash "\) Trying to insert a new style tag, but the given Node is unmounted!!\n\\n- Are you using a custom target that isn't mounted? \({ }^{\prime}\) \n- Does your document not have a valid head element? ? nn - Have you accidentally removed a style tag manually?  prop an object. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 9 \backslash ": \backslash " M i s s i n g ~ d o c u m e n t ~`<h e a d>` \backslash n \backslash \backslash n \backslash ", \backslash " 10 \backslash ": \backslash " C a n n o t ~ f i n d ~ a ~ S t y l e S h e e t ~ i n s t a n c e . ~ U s u a l l y ~\) this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled- components/styled-components/issues/1941\#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 12 \backslash ": \backslash\) "It seems you are interpolating a keyframe declaration (\%s) into an untagged string. This was supported in styled-components v 3 , but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css|\II`III` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s\) is not a styled component and cannot be referred to via component selector. See https://www.styled- components.com/docs/advanced\#referring-to-other-components for more details. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 14 \ ": \backslash " T h e m e P r o v i d e r: ~\) \(\ I \backslash " t h e m e \backslash \backslash \mid "\) prop is required. \(\backslash n \backslash \backslash n \backslash \mid, \backslash " 15 \backslash ": \backslash " A\) stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to \({ }^{`}<\) StyleSheetManager stylisPlugins $=\{[]\}>{ }^{\prime}$, please make sure each plugin is uniquely-named, e.g. $\backslash n \backslash \backslash n \times$ " $j s \backslash$ \nObject.defineProperty(importedPlugin, 'name', $\{$ value: 'some-unique-name'
 only create up to $1,073,741,824$ components. If you're creating components dynamically, $\backslash$ nas for instance in your
 HTMLStyleElement.<br>nHas styled-components' style tag been unmounted or altered by another script?<br>n\"\};","// @flow\nimport errorMap from './errors'; \n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap $:\{ \} ; \ln \backslash n / * * \backslash n *$ super basic version of sprintfln $* /$ nfunction format( $\ldots$ args) $\{\backslash$ n let $a=\operatorname{args}[0] ; \ln$ const $b=[] ; \ln \backslash n$ for (let $\mathrm{c}=1$, len $=\operatorname{args.length;~} \mathrm{c}<$ len; $\mathrm{c}+=1)\{\backslash \mathrm{n} \quad \mathrm{b} . \operatorname{push}(\operatorname{args}[\mathrm{c}]) ; \ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ b.forEach $(\mathrm{d}=>\{\backslash \mathrm{n} \quad \mathrm{a}=$ a.replace (/\%[a-z]/, d); \n $\}) ; \ln \backslash n$ return $\mathrm{a} ; \ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode. ln */nexport default function throwStyledComponentsError (\n code: string | number, $\backslash n$...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV === 'production') \{\n throw new Error(ln `An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information. \(\$\{\backslash \mathrm{n}\) interpolations.length > 0 ? ` Args: \$\{interpolations.join(', ')\}': "\n \}`\n ); \n \} else \{\n throw new Error(format(ERRORS[code], ...interpolations).trim());\n \(\} \backslash n\} \backslash n ", " / / @ f l o w \backslash n / *\) eslint-disable no-use-before-define */nn\nimport type \(\{\) GroupedTag, Tag \} from './types'; /nimport \{ SPLITTER \} from '../constants'; \(\operatorname{lnimport}\) throwStyledError from '../utils/error'; \(\ln \backslash n / * *\) Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag \(=(\) tag: Tag \():\) GroupedTag \(=>\{\backslash n\) return new DefaultGroupedTag \((\operatorname{tag}) ; \ln \} ; \ln \backslash n c o n s t ~ B A S E \_S I Z E ~\) \(=1 \ll 9\); In\nclass DefaultGroupedTag implements GroupedTag \{ \(\backslash n\) groupSizes: Uint32Array; \(\ln \backslash n\) length: number; \(\ln \backslash n\) tag: Tag; \(\backslash n \backslash n\) constructor(tag: Tag) \(\{\backslash n \quad\) this.groupSizes \(=\) new Uint32Array (BASE_SIZE); \(\ln\) this.length \(=\) BASE_SIZE; \(\backslash n\) this.tag \(=\) tag; \(\backslash n\} \backslash n \backslash n\) indexOfGroup(group: number): number \(\{\backslash n\) let index \(=0 ;\) n  insertRules(group: number, rules: string[]): void \{\n if (group >= this.groupSizes.length) \{\n const oldBuffer = this.groupSizes; \(\ln \quad\) const oldSize \(=\) oldBuffer.length; \(\ln \backslash n \quad\) let newSize \(=\) oldSize; \(\backslash n \quad\) while (group \(>=\)  \}\n\n this.groupSizes = new Uint32Array(newSize); \n this.groupSizes.set(oldBuffer); \(\ln\) this.length \(=\)  \(=\) this.indexOfGroup (group +1 ); \(\mathrm{n} \quad\) for (let \(\mathrm{i}=0,1=\) rules.length; \(\mathrm{i}<1 ; \mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) if (this.tag.insertRule(ruleIndex, rules[i])) \(\{\) n this.groupSizes[group]++; \n ruleIndex ++ ; \(\mathrm{n} \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n\) clearGroup(group: number): void \(\{\backslash n \quad\) if (group < this.length) \(\{\backslash \mathrm{n} \quad\) const length \(=\) this.groupSizes[group]; n const startIndex \(=\) this.indexOfGroup(group); \(\ln \quad\) const endIndex \(=\) startIndex + length; \(\ln \backslash n \quad\) this.groupSizes[group] \(=0 ;\) \(\ln \backslash n \quad\) for (let \(\mathrm{i}=\) startIndex; \(\mathrm{i}<\) endIndex; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) this.tag.deleteRule(startIndex); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash n\} \backslash n \backslash n\) getGroup(group: number): string \(\{\backslash \mathrm{n} \quad\) let css \(=\) "; \n \(\quad\) if (group \(>=\) this.length \(\|\) this.groupSizes[group] \(===0\) ) \{\n return css; \(\backslash n\) \}\n\n const length \(=\) this.groupSizes[group]; \(\ln \quad\) const startIndex \(=\) this.indexOfGroup(group); \(\ln\) const endIndex \(=\) startIndex + length; \(\backslash n \backslash n \quad\) for (let \(\mathrm{i}=\) startIndex; \(\mathrm{i}<\) endIndex; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) css \(+=\)  '../utils/error'; \n\nconst MAX_SMI = 1 << \(31-1\); In\nlet groupIDRegister: Map<string, number> = new Map(); \nlet reverseRegister: Map<number, string> = new Map(); \nlet nextFreeGroup \(=1 ;\) nn\nexport const resetGroupIds = ()\(=\) >  getGroupForId \(=(\mathrm{id}\) : string \()\) : number \(=>\) \{ \(\backslash \mathrm{n}\) if (groupIDRegister.has(id)) \(\{\backslash \mathrm{n}\) return (groupIDRegister.get(id): any); \n \(\} \backslash n \backslash n\) while (reverseRegister.has(nextFreeGroup)) \{\n nextFreeGroup++; \n \(\} \backslash n \backslash n\) const group \(=\) nextFreeGroup++; \(\ln \backslash n\) if ( \(\backslash n \quad\) process.env.NODE_ENV \(!==\) 'production' \(\& \& \backslash n \quad((\) group \(\mid 0)<0 \|\) group > MAX_SMI)\n ) \{\n throwStyledError(16, `\$\{group\} $\left.{ }^{`}\right) ;$ ln $\} \backslash n \backslash n$ groupIDRegister.set(id, group); In reverseRegister.set(group, id); \n return group; $\ln \} ;$ \n\nexport const getIdForGroup = (group: number): void $\mid$ string => $\{\backslash \mathrm{n}$ return reverseRegister.get(group); n$\}$; $\ln \backslash$ nexport const setGroupForId $=$ (id: string, group: number) $=>\{\backslash \mathrm{n}$ if (group $>=$ nextFreeGroup) $\{\backslash \mathrm{n}$ nextFreeGroup $=$ group $+1 ;$ n $\} \backslash n \backslash n$ groupIDRegister.set(id, group); $\ln$ reverseRegister.set(group, id);\n\};\n","// @flow\n\nimport \{ SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; \nimport type \{ Sheet \} from './types'; \n\nconst SELECTOR = `style[\$\{SC_ATTR \}][\$\{SC_ATTR_VERSION \(\left.\}=\ " \$\left\{S C \_V E R S I O N\right\} \backslash "\right] ;\) Inconst MARKER_RE = new  (sheet: Sheet) \(=>\{\backslash \mathrm{n}\) const tag \(=\) sheet.getTag ()\(; \ln\) const \(\{\) length \(\}=\) tag \(; \ln \backslash n\) let css \(=" ; \backslash\) n for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup (group); \(\ln\) if (id \(===\) undefined) continue; \(\ln \backslash n \quad\) const names \(=\) sheet.names.get(id); \n const rules \(=\) tag.getGroup(group); In if (!names || !rules || !names.size) continue; \(\backslash \ln \backslash n \quad\) const selector \(=` \$\left\{S C \_A T T R\right\} . g \$\{\) group $\}[i d=\backslash " \$\{i d\} \backslash "] ;$ In $\backslash n \quad$ let content $=" ;$ in $\quad$ if (names $!==$
 \}); $\mathrm{n} \quad\} \backslash n \backslash n \quad / /$ NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the rehydration $\operatorname{css}+=` \$$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER $\} ` ;$ n $\} \backslash n \backslash n$ return css; $\ln \} ;$ In $\backslash$ nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ n const names $=$ content.split(','); $\ln$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad / /$ eslint-disable-next-lineln if $(($ name $=$ names $[\mathrm{i}]))\{\backslash \mathrm{n} \quad$ sheet.registerName (id, name); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n}\} ;$ In nnconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) => $\{$ \n const parts $=($ style.textContent || ").split(SPLITTER); In const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++)\{\backslash \mathrm{n}$ const part = parts[i].trim ()$;$ ln if $(!$ part $)$ continue $; \ln \backslash n$ const marker = part.match $($ MARKER_RE $)$;n\n if (marker) $\{\backslash n \quad$ const group $=$ parseInt $(\operatorname{marker}[1], 10) \mid 0$; $\ln$ const id = marker[2]; $\mathrm{In} \backslash \mathrm{n} \quad$ if (group $!==0$ ) \{\n // Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); In // Rehydrate names and rules\n // looks like: datastyled.g11[id=\"idA\"]\{content:\"nameA, \"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); \n sheet.getTag().insertRules(group, rules); $\backslash n \quad\} \backslash n \backslash n \quad$ rules.length $=0 ; \backslash n \quad\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash n\} ;$ nn nexport const rehydrateSheet $=($ sheet: Sheet $)=>\{\backslash n$ const nodes $=$ document.querySelectorAll(SELECTOR); $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); In if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\mathrm{n} \quad$ rehydrateSheetFromTag(sheet, node); $\ln \backslash \mathrm{n} \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n\} ; \backslash \mathrm{n}$ ","// @flow $\backslash \mathrm{n} / *$ eslint-disable camelcase, no-undef
 !== 'undefined'\n ? typeof window.__webpack_nonce__!== 'undefined'ln ? window.__webpack_nonce__\n
 SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \nimport getNonce from '../utils/nonce'; \nimport throwStyledError from '../utils/error'; \n\nconst ELEMENT_TYPE $=1 ; / *$ Node.ELEMENT_TYPE */ $n \backslash n / * *$ Find last style element if any inside target */nconst findLastStyleTag $=($ target: HTMLElement): void HTMLStyleElement $=>\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash n$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0$; $\mathrm{i}--$ ) $\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n ~ r e t u r n ~$ undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Create a style element inside `target` or <head> after the last */nnexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{ \n const head = ((document.head: any): HTMLElement); \n const parent $=$ target $\|$ head; $\backslash n$ const style $=$ document.createElement('style'); In const prevStyle $=$
findLastStyleTag(parent); $n$ const nextSibling $=$ prevStyle $!==$ undefined $?$ prevStyle.nextSibling : null; $\backslash n \backslash n$ style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); \n\n const nonce = getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>\{$ 别 if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \} $\mathrm{n} \backslash \mathrm{n} / /$ Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; i++$ ) $\{$ ln const sheet $=$ styleSheets[i]; In if (sheet.ownerNode $===$ tag) \{\n return ((sheet: any): CSSStyleSheet); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ throwStyledError(17); ln return (undefined: any); $\ln \} ;$ \n","// @flow $\backslash n / *$ eslint-disable no-use-before-define */\n\nimport \{ makeStyleTag, getSheet \} from './dom'; \nimport type \{ SheetOptions, Tag \} from './types'; $\backslash n \backslash n / * *$ Create a CSSStyleSheet-like tag depending on the environment */ nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag $\Rightarrow$ \{ $\backslash \mathrm{n}$ if (isServer) \{ n return new VirtualTag(target); ln \} else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else $\{\backslash n \quad$ return new TextTag(target); $\ln$ $\} \backslash n\} ;$ nn nexport class CSSOMTag implements Tag \{\n element: HTMLStyleElement; $\ln \backslash n$ sheet:
CSSStyleSheet; $\backslash n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash n$ const element $=($ this.element $=$ makeStyleTag(target)); $\mathrm{In} \mathrm{\backslash n} / /$ Avoid Edge bug where empty style elements don't create sheets $\backslash n$ element.appendChild(document.createTextNode(")); $\ln \backslash n \quad$ this.sheet $=$ getSheet(element); $\ln$ this.length $=0 ;$ n $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\ln$ this.length--; $\ln \} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules $\backslash$ n if (rule $!==$ undefined $\& \&$ typeof rule.cssText $===$ 'string') $\{\backslash n \quad$ return rule.cssText; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n$ $\} \backslash n \backslash \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes */nexport class TextTag implements Tag \{ $\backslash \mathrm{n}$ element: HTMLStyleElement; $\ln \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $) ;$ ) n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0$; $\ln \} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length \&\& index >=0) $\{\backslash \mathrm{n} \quad$ const node $=$ document.createTextNode(rule); $\mathrm{n} \quad$ const refNode $=$ this.nodes[index]; $\mathrm{ln} \quad$ this.element.insertBefore(node, refNode $\|$ null); $\mathrm{ln} \quad$ this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.element.removeChild(this.nodes[index]); $\ln$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n / * *$ A completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{ $\backslash n$ rules: string []; In\n length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) $\{\backslash n$ this.rules $=[] ;$ n this.length $=0 ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\{\backslash n$ this.rules.splice(index, 0 , rule); $\ln \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad$ else $\{\backslash n \quad$ return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.rules.splice(index, 1); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash \mathrm{n} \quad$ if (index < this.length) $\{\backslash \mathrm{n} \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants';\nimport \{ EMPTY_OBJECT \} from '../utils/empties'; $\ln$ nimport \{ makeGroupedTag \} from './GroupedTag'; $\operatorname{lnimport}$ \{ getGroupForId \} from './GroupIDAllocator'; \nimport \{ outputSheet, rehydrateSheet \} from './Rehydration'; $\ln$ nimport \{ makeTag \} from './Tag'; Inimport type \{ GroupedTag, Sheet, SheetOptions \} from './types'; $\ln$ Inlet SHOULD_REHYDRATE =
 target?: HTMLElement, \n\};\n\ntype GlobalStylesAllocationMap = \{ [key: string]: number \}; Intype NamesAllocationMap $=$ Map<string, Set<string>>; In\nconst defaultOptions: SheetOptions $=\{\backslash \mathrm{n}$ isServer: !IS_BROWSER, \n useCSSOMInjection: !DISABLE_SPEEDY, $\operatorname{nn}\} ;$ nn $\backslash n / * *$ Contains the main stylesheet logic for stringification and caching * $\$ nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs: GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\backslash n \backslash n$ server: boolean; $\ln \backslash n$ tag: void $\mid$ GroupedTag; $\ln \backslash n / * *$ Register a group ID to give it an index $* / n$ static registerId(id:
string): number $\{\backslash \mathrm{n}$ return getGroupForId(id); $\ln \} \backslash n \backslash n$ constructor(\n options: SheetConstructorArgs $=$ EMPTY_OBJECT, ln globalStyles?: GlobalStylesAllocationMap = \{ $\}$, ln names?: NamesAllocationMap\n ) \{\n this.options $=\left\{\begin{array}{ll}\text { n } \quad . . . d e f a u l t O p t i o n s, ~\end{array} \mathrm{n} \quad\right.$...options, $\left.\backslash n \quad\right\} ; \ln \backslash n \quad$ this.gs $=$ globalStyles; $\backslash \mathrm{n} \quad$ this.names $=$ new Map(names); $\ln$ this.server = !!options.isServer; $\ln \backslash n \quad / /$ We rehydrate only once and use the sheet that is created firstln if (!this.server \&\& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\backslash n \quad$ rehydrateSheet(this); $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{\backslash n \quad$ return new StyleSheet $(\backslash n \quad\{\ldots$..this.options, ...options $\}$, ,n this.gs, , $n$ (withNames \&\& this.names) \| undefined $\backslash n \quad$ ) $\backslash \mathrm{n}\} \backslash n \backslash n$ allocateGSInstance (id: string) $\{\backslash \mathrm{n}$ return (this.gs[id] = (this.gs[id] \| 0 ) +1 ); $\ln \} \backslash \mathrm{n} \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed * $\wedge$ n getTag () : GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag $=$ makeGroupedTag(makeTag(this.options)) ); $\ln \} \backslash n \backslash n / * *$ Check whether a name is known for caching $* / \mathrm{n}$ hasNameForId(id: string, name: string): boolean $\{\backslash \mathrm{n}$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); \n $\ \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge n$ registerName(id: string, name: string) \{ $\backslash \mathrm{n}$ getGroupForId(id); $\ln \backslash \mathrm{n}$ if (!this.names.has(id)) \{\n const groupNames $=$ new $\operatorname{Set}() ;$ ln groupNames.add(name); $\mathrm{n} \quad$ this.names.set(id, groupNames); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n}$ (this.names.get(id): any).add(name); $\operatorname{nn} \quad \jmath \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known $* / n$ insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); ln this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash n \backslash n / * *$ Clears all cached names for a given group ID */n clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Clears all rules for a given group ID */n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n \quad$ this.tag $=$ undefined; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / /^{* *}$ Outputs the current sheet as a CSS string with markers for SSR * $\wedge n$ toString(): string $\{\backslash n \quad$ return outputSheet(this); $\backslash n\} \backslash n\} \backslash n ", " / * * \backslash n *$ MIT Licenseln *\n * Copyright (c) 2016 Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the \"Software\"), \n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash \mathrm{n} * \backslash \mathrm{n}$ * The above copyright notice and this permission notice shall be included in allln * copies or substantial portions of the Software. $\backslash n$ * n * THE SOFTWARE IS PROVIDED $\backslash " A S$ IS $\backslash$ ", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, ln * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, In * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n * $\wedge n / *$ eslint-disable */nn\nexport default
 if (block) $\left\{\backslash \mathrm{n} \quad \operatorname{try}\{\backslash \mathrm{n} \quad \text { insertRule( } \$\{\text { block }\}\}^{`}\right.$ ); \n $\left.\quad\right\}$ catch (e) $\left.\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n}\right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return function ruleSheet( $\backslash \mathrm{n}$ context, $\backslash n$ content, $\backslash n$ selectors, $\backslash n$ parents, $\backslash n$ line, $\backslash n$ column, $\backslash n$ length, $\backslash n$ ns, $\backslash n$ depth, $\backslash n$ atln ) \{\n switch (context) $\{\backslash \mathrm{n} / /$ property $\backslash \mathrm{n}$ case $1:$ ln // @importln if (depth === 0 \& \& content.charCodeAt( 0 ) $===64$ ) return insertRule( $(\$\{$ content $\} ; `$ ), "; \n break; $\backslash n / /$ selectorln case $2: \backslash n \quad$ if (ns $===0$ ) return content + delimiter; \n break; $\mathrm{ln} / /$ at-rule\n case 3:\n switch (ns) \{ n // @font-face, @pageln case 102: $\ln$ case 112: \n return insertRule(selectors[0] + content), "; ln default:\n return
 $\} ; \ln \} \backslash n "$, "import Stylis from '@emotion/stylis'; \nimport \{ type Stringifier \} from '...types'; \nimport $\{$ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties'; \nimport throwStyledError from './error'; $\ln$ nimport \{ phash, SEED \} from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX = /^<br>s*\MV.*\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#']; \n\ntype StylisInstanceConstructorArgs $=\{\backslash$ n options?: Object, $\backslash n$ plugins?: Array<Function>, $\ln \} ;$ In\nexport default function createStylisInstance $(\{\backslash n$
options = EMPTY_OBJECT, $\ln$ plugins = EMPTY_ARRAY, nn$\}:$ StylisInstanceConstructorArgs $=$ EMPTY_OBJECT) \{\n const stylis = new Stylis(options); In\n // Wrap `insertRulePlugin to build a list of rules, In // and then make our own plugin to return the rules. This \(\backslash n / /\) makes it easier to hook into the existing SSR architecture\n\n let parsingRules \(=[] ; \ln \backslash n / /\) eslint-disable-next-line consistent-return\n const returnRulesPlugin \(=\) context \(\Rightarrow\{\backslash \mathrm{n} \quad\) if (context \(===-2\) ) \(\{\backslash \mathrm{n} \quad\) const parsedRules \(=\) parsingRules; \(\backslash \mathrm{n} \quad\) parsingRules \(=[] ;\) n return parsedRules; \(\backslash n \quad\} \backslash n\} ; \ln \backslash n\) const parseRulesPlugin = insertRulePlugin(rule => \{ \(\ln \quad\) parsingRules.push(rule); n \}); \(\ln \backslash n\) let _componentId: string; \(\backslash n\) let _selector: string; \(\ln\) let _selectorRegexp: RegExp; In let _consecutiveSelfRefRegExp: RegExp; \(\ln \backslash n\) const selfReferenceReplacer = (match, offset, string) => \{ln if (ln // do not replace the first occurrence if it is complex (has a modifier) \(\backslash \mathrm{n} \quad\) (offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) ===-1 : true) \&\&\n // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n )  \(\&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <- more info about the context phase values \(\backslash n \quad * \backslash " 2 \backslash\) means this plugin is taking effect at the very end after all other processing is completeln \(* / \mathrm{n}\) const selfReferenceReplacementPlugin \(=(\) context, _, selectors) \()=>\{\) n \(\quad\) if (context \(===2 \& \&\) selectors.length \(\& \&\) selectors[0].lastIndexOf(_selector) \(>0\) ) \(\{\backslash \mathrm{n} \quad / /\) eslint-disable-next-line no-param-reassign \(\backslash n \quad\) selectors \([0]=\) selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \n \}\n \};\n\n stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier \(\{\) \n const flatCSS = css.replace(COMMENT_REGEX, "); n const cssStr  passed to pluginsln // but since JS is single-threaded, we can rely on that to ensureln // these properties stay in sync with the current stylis run\n _componentId = componentId; \n _selector = selector; \(\mathrm{ln} \quad\) _selectorRegexp \(=\) new RegExp(‘\III\$\{_selector\}\I\\b', 'g'); \n _consecutiveSelfRefRegExp = new  stringifyRules.hash = plugins.length \(\backslash n \quad\) ? plugins \(\backslash n \quad\) reduce \(((\) acc, plugin \()=>\{\backslash n \quad\) if (!plugin.name) \(\{\backslash n\) throwStyledError(15); \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) return phash(acc, plugin.name); \(\ln \quad\}, S E E D) \backslash n \quad . t o S t r i n g() \backslash n ~: ~\) "; \(\ln \backslash n\) return stringifyRules; \(\backslash n\} \backslash n ", " / /\) @flow useMemo, useState \} from 'react'; \nimport shallowequal from 'shallowequal'; \(\operatorname{lnimport}\) StyleSheet from '../sheet'; \nimport type \{ Stringifier \} from '../types'; \nimport createStylisInstance from '../utils/stylis'; In\ntype Props \(=\{\backslash n\) children?: Node, ln disableCSSOMInjection?: boolean, \(\backslash n\) disableVendorPrefixes?: boolean, \(\backslash \mathrm{n}\) sheet?: StyleSheet, In stylisPlugins?: Array<Function>, In target?: HTMLElement, \(\backslash n\}\); \(\ln \backslash n e x p o r t ~ c o n s t ~ S t y l e S h e e t C o n t e x t: ~\) Context<StyleSheet \(\mid\) void \(>=\) React.createContext () ; Inexport const StyleSheetConsumer = StyleSheetContext.Consumer; nexport const StylisContext: Context<Stringifier | void> = React.createContext(); \nexport const StylisConsumer = StylisContext.Consumer; \(\operatorname{In} \backslash n e x p o r t ~ c o n s t ~ m a s t e r S h e e t: ~\) StyleSheet = new StyleSheet(); Inexport const masterStylis: Stringifier = createStylisInstance(); In\nexport function useStyleSheet(): StyleSheet \(\{\backslash n\) return useContext(StyleSheetContext) \| masterSheet; \(\ln \} \backslash n \backslash n e x p o r t ~ f u n c t i o n ~\) useStylis(): Stringifier \(\{\backslash \mathrm{n}\) return useContext(StylisContext) \(\|\) masterStylis; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n e x p o r t\) default function StyleSheetManager(props: Props) \{\n const [plugins, setPlugins] = useState(props.stylisPlugins); \(\ln\) const contextStyleSheet \(=u \operatorname{seStyleSheet}() ; \ln \backslash n\) const styleSheet \(=u s e M e m o(()=>\{\backslash n \quad\) let sheet \(=\) contextStyleSheet; \(\backslash n \backslash n\) if (props.sheet) \(\{\backslash \mathrm{n} / /\) eslint-disable-next-line prefer-destructuring \(\backslash \mathrm{n} \quad\) sheet \(=\) props.sheet; \(\ln \quad\}\) else if (props.target) \(\{\backslash n \quad\) sheet \(=\) sheet.reconstructWithOptions( \(\{\) target: props.target \}, false); \(\ln \quad\} \backslash n \backslash n \quad\) if (props.disableCSSOMInjection) \{\n sheet = sheet.reconstructWithOptions(\{ useCSSOMInjection: false \}); In \}\n\n return sheet; \(\backslash n\}\), [props.disableCSSOMInjection, props.sheet, props.target]); \(\ln \backslash n\) const stylis \(=\) useMemo(\n ()\(=>\backslash n \quad\) createStylisInstance \((\{\backslash n \quad\) options: \(\{\) prefix: !props.disableVendorPrefixes \(\}\), \(\ln \quad\) plugins, \(\ln \})\), nn [props.disableVendorPrefixes, plugins] \(\backslash n\) ); \(\operatorname{n} \backslash n\) useEffect \((()=>\) \{ \(\backslash \mathrm{n} \quad\) if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); \(\ln \backslash \mathrm{n}\) return (\n <StyleSheetContext.Provider value \(=\{\) styleSheet \(\} \gg n \quad<\) StylisContext.Provider value \(=\{\) stylis \(\}>\backslash n\) \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n\}\n","// @flow\nimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; \({ }^{\prime}\) nimport throwStyledError from '../utils/error'; \(\operatorname{lnimport}\{\)  rules: string; \(\ln \backslash n\) constructor(name: string, rules: string) \(\{\backslash \mathrm{n}\) this.name \(=\) name; \(\backslash n\) this.id \(=\) `sc-keyframes$\$\{$ name $\} ;$ 'n this.rules = rules; $\backslash \mathrm{n}\} \backslash n \backslash n$ inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis $)$ $\Rightarrow\{\backslash n \quad$ const resolvedName $=$ this.name + stylisInstance.hash; $\backslash n \backslash n \quad$ if (!styleSheet.hasNameForId(this.id, resolvedName) ) \{\n styleSheet.insertRules(\n this.id, ln resolvedName, ln stylisInstance(this.rules,
 String(this.name)); ln$\} ;$ In $\backslash n$ getName(stylisInstance: Stringifier $=$ masterStylis) $\{\backslash \mathrm{n}$ return this.name + stylisInstance.hash; $\backslash \mathrm{n}\} \backslash n\} \backslash \mathrm{n} "$, "// @flow $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.jsln */nn\nconst uppercaseCheck $=/([\mathrm{A}-\mathrm{Z}]) / ;$ nnconst uppercasePattern $=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;$ nnconst msPattern $=/ \wedge \mathrm{ms}-/ ;$ nnconst prefixAndLowerCase $=($ char: string $)$ : string $=>`-\$\{\text { char.toLowerCase }()\}^{`} ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Hyphenates a camelcased CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"backgroundcolorl" $\backslash \mathrm{n}$ * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix $\backslash \mathrm{n} *$ is converted to ${ }^{`}-\mathrm{ms}-{ }^{-} . \ln * \backslash \mathrm{n} *$ @ param \{string $\}$ string $\backslash \mathrm{n} *$ @return \{string $\} \backslash n$ */nnexport default function hyphenateStyleName(string: string): string \{\n return uppercaseCheck.test(string) \n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; $\ln \} \backslash n ", " / /$ @ flow\nimport unitless from '@emotion/unitless'; $\backslash n \backslash n / /$ Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value $===$ 'boolean' $\|$ value $===$ ") $\{\backslash \mathrm{n}$ return "; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (typeof value $===$ 'number' \& \& value !== 0 \&\& !(name in unitless)) \{\n return `\$\{value\}px`; // Presumes implicit 'px' suffix for unitless numbers\n \}\n\n return String(value).trim(); ln$\} \backslash \mathrm{n} "$, "// @flow\nimport $\{$ isElement $\}$ from 'react-is'; nimport getComponentName from './getComponentName'; \nimport isFunction from './isFunction'; \nimport isStatelessFunction from './isStatelessFunction'; \nimport isPlainObject from './isPlainObject'; 'nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes'; $\operatorname{lnimport}$ hyphenate from './hyphenateStyleName'; \nimport addUnitIfNeeded from './addUnitIfNeeded'; \nimport \{ type Stringifier \} from '../types'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ It's falsish not falsy because 0 is allowed. $\backslash \mathrm{n} * /$ nconst isFalsish $=$ chunk $=>$ chunk $===$ undefined $\|$ chunk $===$ null $\|$ chunk $===$ false $\|$ chunk $===$ "; $\backslash n \backslash n e x p o r t ~ c o n s t ~ o b j T o C s s A r r a y ~=~(o b j: ~ O b j e c t, ~$ prevKey?: string): Array<string | Function> => \{ $\ln$ const rules $=[] ;$ nn\n for (const key in obj) $\{\backslash \mathrm{n}$ if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push('\$\{hyphenate(key)\}:', obj[key], ';'); \n \} else if (isPlainObject(obj[key])) \{ $\mathrm{n} \quad$ rules.push(...objToCssArray(obj[key], key) $) ;$ nn $\}$ else $\{\backslash n \quad$ rules.push('\$\{hyphenate(key) \}:

 stylisInstance: ?Stringifier\n): any $\{\backslash \mathrm{n}$ if (Array.isArray(chunk)) $\{\backslash \mathrm{n}$ const ruleSet $=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0$, len = chunk.length, result; $\mathrm{i}<\mathrm{len} ; \mathrm{i}+=1)\{\backslash \mathrm{n} \quad$ result $=$ flatten(chunk[i], executionContext, styleSheet, stylisInstance); $\ln \backslash n \quad$ if (result $===="$ ) continue; $\backslash n \quad$ else if (Array.isArray(result)) ruleSet.push(...result); $\ln \quad$ else ruleSet.push(result); \n $\} \backslash n \backslash n \quad$ return ruleSet; $\ln \} \backslash n \backslash n$ if (isFalsish(chunk)) \{ $\backslash n$ return "; $\ln \} \backslash n \backslash n / *$ Handle other components */n if (isStyledComponent(chunk)) \{\n return `. \$ \{chunk.styledComponentId\}; \n \}\n\n /* Either execute or defer the function */n if (isFunction(chunk)) \{ $\backslash \mathrm{n}$ if (isStatelessFunction(chunk) \&\& executionContext) \{ $\backslash \mathrm{n} \quad$ const result $=$ chunk (executionContext); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n
- \$\{getComponentName( $\backslash n \quad$ chunkln ) \} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for
 return chunk; $\backslash n\} \backslash n \backslash n$ if (chunk instanceof Keyframes) \{\n if (styleSheet) \{ n chunk.inject(styleSheet, stylisInstance); $\ln \quad$ return chunk.getName(stylisInstance); $\ln \quad\}$ else return chunk; $\ln \} \backslash n \backslash n / *$ Handle objects */nn return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); $\ln \} \backslash n ", " / /$ @flow\nconst printed = $\} ;$ In $\backslash n e x p o r t$ default function warnOnce(message) $\{\backslash n$ if (printed[message]) return; $\ln$ printed[message] $=$ true; $\ln \backslash n$ if (typeof console !== 'undefined' \&\& console.warn) console.warn(message); $\ln \} \backslash n ", " / /$ @flow\nconst SINGLE_QUOTE = $\backslash " ' \backslash " . c h a r C o d e A t(0) ;$ nnconst DOUBLE_QUOTE = ' $\$ "'.charCodeAt(0); \nconst BACKSLASH =
 '.charCodeAt( 0 ); \nconst FEED = '<br>f'.charCodeAt( 0 ); \nconst TAB = '<br>t'.charCodeAt(0); \nconst CR = ' $\backslash$ rr'.charCodeAt $(0) ;$ nnconst OPEN_SQUARE = '['.charCodeAt( 0 ); \nconst CLOSE_SQUARE = ']'.charCodeAt(0); \nconst OPEN_PARENTHESES = '('.charCodeAt(0); Inconst CLOSE_PARENTHESES = ')'.charCodeAt(0); \nconst OPEN_CURLY = '\{'.charCodeAt(0); \nconst CLOSE_CURLY =
'\}'.charCodeAt(0); \nconst SEMICOLON = ';'.charCodeAt(0); \nconst ASTERISK = '*'.charCodeAt $(0) ;$ nnconst COLON = ' $:$ '.charCodeAt $(0) ;$ Inconst AT = '@'.charCodeAt $(0) ;$ In\nconst RE_AT_END = /[
 RE_BAD_BRACKET $=/$. [\IIIIV<br>(\"'<br>n]/; In\nexport default function tokenize(input, options $=\{ \}$ ) $\{\backslash \mathrm{n}$ const tokens $=[] ;$ nn const css $=$ input.css.valueOf( $) ;$ In\n const ignore $=$ options.ignoreErrors; $\backslash n \backslash n$ let code, $\backslash n$ next, $\backslash n$ quote, $\backslash n$
 const length $=$ css.length; $\ln$ let offset $=-1 ;$ ln let line $=1 ;$ ln let pos $=0 ; \ln \backslash n$ function unclosed $($ what $)\{$ ln throw input.error('Unclosed $\$\{\text { what }\}^{\prime}$, line, pos - offset); $\left.\backslash n\right\} \backslash n \backslash n$ while (pos < length) $\{\backslash n$ code $=$ css.charCodeAt(pos); In\n $\quad$ if (code $===$ NEWLINE $\|$ code $===$ FEED $\|$ (code $===$ CR \& \& css.charCodeAt (pos + 1) $!==$ NEWLINE) $)\{\backslash n \quad$ offset $=$ pos; $\backslash n \quad$ line $+=1 ;$ n $\} \backslash n \backslash n \quad$ switch (code) $\{\backslash n \quad$ case NEWLINE: $\backslash n \quad$ case
 code $=$ css.charCodeAt $($ next $) ;$ n $\quad$ if $($ code $===$ NEWLINE) $\{\backslash n \quad$ offset $=$ next; ln $\quad$ line $+=1 ;$ n $\} \backslash n \quad\}$ while ( $\mathrm{ln} \quad$ code $===$ SPACE $\| \mathrm{n} \quad$ code $===$ NEWLINE $\| \mathrm{n} \quad$ code $===$ TAB $\| \backslash n \quad$ code $===\mathrm{CR} \| \mathrm{n} \quad$ code $===$ FEED $\backslash n \quad$ ) $\ln \backslash n \quad$ tokens.push(['space', css.slice(pos, next)] $) ; \ln$ pos = next -
 CLOSE_SQUARE: \n tokens.push([']', ']', line, pos - offset]); \n break; \n\n case OPEN_CURLY:\n tokens.push(['\{', '\{', line, pos - offset]); \n break; $\ln \backslash n \quad$ case CLOSE_CURLY:\n tokens.push(['\}', '\}', line,
 case SEMICOLON:\n tokens.push([';', ';', line, pos - offset $]$ ); $\ln$ break; $\ln \backslash n \quad$ case OPEN_PARENTHESES: $\mathrm{ln} \quad$ prev = tokens.length ? tokens[tokens.length - 1][1] : "; $\mathrm{n} \quad \mathrm{n}=$ css.charCodeAt(pos +1); in (\n prev === 'url' \&\&\n n!== SINGLE_QUOTE \&\& n $n!==$ DOUBLE_QUOTE \&\&\n n !== SPACE \&\&\n n!== NEWLINE \&\&\n n!==TAB \&\&\n n $!==$ FEED \&\& $\quad \mathrm{n}!==\mathrm{CR} \backslash \mathrm{n} \quad$ ) $\backslash \mathrm{n} \quad$ next $=$ pos; $\backslash \mathrm{n} \quad$ do $\{\backslash \mathrm{n} \quad$ escaped $=$ false; $\backslash \mathrm{ln} \quad$ next $=$ css.indexOf(')', next + 1); $\ln \quad$ if (next $===-1$ ) $\{\backslash n \quad$ if (ignore) $\{\backslash n \quad$ next $=$ pos; $\backslash n$ break; $\backslash n \quad$ unclosed('bracket'); $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ escapePos $=$ next; $\backslash \mathrm{n}$ while (css.charCodeAt(escapePos -1$)===$ BACKSLASH) $\{\backslash n \quad$ escapePos $-=1$; $\mathrm{n} \quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); $\ln \backslash n \quad$ tokens.push([ln 'brackets', $\backslash n \quad$ css.slice(pos, next + 1), ln line, ln pos - offset, ln line, ln next - offset, ln ]; ln pos = next; n $\}$ else $\{\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(') '$, pos +1 ); $\ln \quad$ content $=\operatorname{css} . s l i c e(p o s, ~ n e x t+1) ; \ln \backslash n \quad$ if $($ next $===-1 \|$ RE_BAD_BRACKET.test(content)) \{\n tokens.push(['(', '(', line, pos - offset]); In \} else \{ $\backslash n$
tokens.push(['brackets', content, line, pos - offset, line, next - offset]); \n pos = next; \n $\quad\} \backslash n \quad\} \backslash n \backslash n$ break; $\ln \backslash n \quad$ case CLOSE_PARENTHESES: $\backslash n \quad$ tokens.push([')', ')', line, pos - offset]); n break; $\mathrm{ln} \backslash \mathrm{n}$ case SINGLE_QUOTE:\n case DOUBLE_QUOTE:\n quote = code === SINGLE_QUOTE ? \"'\" : ' $\$ "'; next $=$ pos; $\ln \quad$ do $\{\backslash n \quad$ escaped $=$ false; $\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(q u o t e, ~ n e x t ~+1) ; ~ l n ~ i f ~(n e x t ~===-1) ~$
$\{\backslash n \quad$ if (ignore) $\{\backslash n \quad$ next $=\operatorname{pos}+1 ;$ n $\quad$ break; $\backslash n \quad$ else $\{\backslash n \quad$ unclosed('quote'); $\backslash n$
$\} \backslash n \quad\} \backslash n \quad$ escapePos $=$ next; $\backslash n \quad$ while $(\operatorname{css} . c h a r C o d e A t(e s c a p e P o s ~-1)===B A C K S L A S H) ~\{\backslash n$ escapePos $-=1 ;$ n $\quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); In $\backslash n \quad$ content $=$ css.slice (pos, next +1 ); $\backslash \mathrm{n} \quad$ lines $=$ content.split( $(\backslash \backslash n ') ;$ ln $\quad$ last $=$ lines.length $-1 ;$ ln $\backslash n \quad$ if (last $>0)\{\backslash n \quad$ nextLine $=$ line + last; $\mathrm{ln} \quad$ nextOffset $=$ next - lines[last].length; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ nextLine $=$ line; $\backslash \mathrm{n} \quad$ nextOffset $=$

 pos $=$ next $; \backslash n \quad$ break; $\backslash n \backslash n \quad$ case AT: $\backslash n \quad$ RE_AT_END.lastIndex $=$ pos $+1 ;$ n $\quad$ RE_AT_END.test (css); $\ln$ if (RE_AT_END.lastIndex $===0$ ) $\{\backslash n \quad$ next $=$ css.length $-1 ;$ ln $\}$ else $\{\backslash n \quad$ next $=$ RE_AT_END.lastIndex-2; \n $\quad$ \n tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line, next - offset $] ;$ ln pos = next; $\ln$ break; $\backslash n \backslash n \quad$ case BACKSLASH: $\backslash n \quad$ next $=$ pos; $\backslash n \quad$ escape $=$ true; $\backslash n$ while (css.charCodeAt (next +1 ) $===$ BACKSLASH) $\{\backslash n \quad$ next $+=1 ;$ n $\quad$ escape $=$ !escape; $\backslash n \quad\} \backslash n$ code $=$ css.charCodeAt $($ next +1$)$; $\mathrm{n} \quad$ if $(\mathrm{nn} \quad$ escape $\& \& \backslash n \quad$ (code $!==$ SLASH $\& \& \backslash n \quad$ code $!==$ SPACE \&\& $\quad$ code $!==$ NEWLINE $\& \& \backslash n \quad$ code $!==T A B \& \& \backslash n \quad$ code $!==C R \& \& \backslash n \quad$ code !== FEED) \n ) \{\n next += 1; \n \}n tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset, line, next - offset $]$ ); $\ln \quad$ pos $=$ next; $\backslash n \quad$ break; $\ln \backslash n \quad$ default: $\ln \quad$ if (code $===$ SLASH \& \& $\operatorname{css} . \operatorname{charCodeAt}(\operatorname{pos}+1)===$ ASTERISK) $\{\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(* * / ', \operatorname{pos}+2)+1 ; \ln \quad$ if $(n e x t===0)\{\backslash n$ if (ignore) \{ $\backslash \mathrm{n} \quad$ next $=$ css.length; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ unclosed('comment'); $\mathrm{n} \quad\} \backslash \mathrm{n}$ $\} \backslash n \backslash n \quad$ content $=$ css.slice $($ pos, next +1$) ; \ln \quad$ lines $=$ content.split( $(\backslash \backslash n ') ; \backslash n \quad$ last $=$ lines.length $-1 ; \ln \backslash n$ if (last $>0)\{$ nextLine $=$ line + last; $\ln \quad$ nextOffset $=$ next $-\operatorname{lines[last].length;~} \ln \quad\}$ else $\{\backslash n$
 nextLine, next - nextOffset $]) ;$ In $\backslash n \quad$ offset $=$ nextOffset; $\backslash n \quad$ line $=$ nextLine; $\backslash n \quad$ pos $=$ next $;$ ln $\quad\}$ else \{ $\mathrm{n} \quad$ RE_WORD_END.lastIndex $=\operatorname{pos}+1 ; \ln \quad$ RE_WORD_END.test(css); $\ln \quad$ if (RE_WORD_END.lastIndex $===0$ ) $\{\backslash n \quad$ next $=$ css.length $-1 ;$ n $\}$ else $\{\backslash n \quad$ next $=$ RE_WORD_END.lastIndex - 2; \n $\} \backslash n \backslash n \quad$ tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset, line, next - offset $] ;$ \n pos = next; $\backslash n \quad\} \backslash n \backslash n \quad$ break; $\ln \quad\} \backslash n \backslash n \quad$ pos++; $\backslash n \quad\} \backslash n \backslash n$ return tokens; $\backslash n\} \backslash n ", " / /$ @flow\nimport tokenize from './tokenize'; \nimport Input from './input'; $\mathrm{In} \backslash$ nconst HIGHLIGHT_THEME $=\{\backslash n$ brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '\{': [32, 39], // green\n ' $\}$ ': [32, 39], // green\n ' $: ':$ [1, 22], // bold\n ';': [1, 22], // bold\n '(': [1, 22], // bold\n ')': [1, 22],
 tokens $=$ tokenize(new Input(css), $\{$ ignoreErrors: true \}); $\ln$ const result $=[] ;$ n tokens.forEach(token $=>\{\backslash n \quad$ const color $=$ HIGHLIGHT_THEME[token[0]]; $\ln$ if (color) $\{\backslash n \quad$ result.push( $\backslash n \quad$ token[1] $\backslash n \quad . \operatorname{split}(\Lambda \backslash r ? \backslash \backslash n /) \backslash n$
$. \operatorname{map}(\mathrm{i}=>\operatorname{code}(\operatorname{color}[0])+\mathrm{i}+\operatorname{code}(\operatorname{color}[1])) \backslash \mathrm{n} \quad . j o i n(' \backslash n ') \backslash n \quad) ; \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ result.push(token[1]); \n
 'supports-color'; \n\nimport terminalHighlight from './terminal-highlight'; \nimport warnOnce from './warnonce'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ The CSS parser throws this error for broken CSS. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ Custom parsers can throw this error for broken custom syntax using\n * the \{@link Node\#error \} method. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ PostCSS will use the input source map to detect the original error location. In * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS, ln * PostCSS will show the original position in the Sass file. $\mathrm{In} *$ $\backslash \mathrm{n}$ * If you need the position in the PostCSS inputln * (e.g., to debug the previous compiler), use `error.input.file`. In *\n * @exampleln *// Catching and checking syntax errorln * try $\{\backslash \mathrm{n} *$ postcss.parse('a\{') \n * \} catch (error) $\{\backslash \mathrm{n}$ * if ( error.name $===$ 'CssSyntaxError') $\{\backslash \mathrm{n} *$ error //=> CssSyntaxError\n * \}\n * \}\n *\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown variable', \{ plugin: 'postcss-vars' \}); \n */\nclass CssSyntaxError $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ param $\{$ string $\}$ message - error messageln * @ param \{number\} [line] - source line of the errorln * @ param \{number\} [column] - source column of the errorln * @ param \{string\} [source] - source code of the broken fileln * @param \{string\} [file] - absolute path to the broken fileln * @ param \{string\} [plugin] - PostCSS plugin name, if error came from plugin $\backslash \mathrm{n} * / \mathrm{n}$ constructor(message, line, column, source, file, plugin) \{\n $/ * * \backslash n \quad *$ @member \{string $\}$ - Always equal to "'CssSyntaxError'. You should\n * always check error typeln * by `error.name === 'CssSyntaxError' instead ofln * `error instanceof CssSyntaxError`, becauseln * npm could have several PostCSS versions.\n * ln * @example\n * if ( error.name \(===\) 'CssSyntaxError' \()\{\backslash \mathrm{n} *\) error \(/ /=>\) CssSyntaxErrorln * \} \(\mathrm{n} \quad * / \mathrm{n}\) this.name \(=\) 'CssSyntaxError'; \(\mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - Error message.\n *\n * @example\n * error.message //=> 'Unclosed block'\n */nn this.reason = message; \(\ln \backslash n\) if (file) \(\{\backslash \mathrm{n} \quad / * * \ln \quad *\) @ member \(\{\) string \(\}\) - Absolute path to the broken file. \(\mathrm{ln} \quad * \ln \quad * @\) exampleln \(\quad *\) error.file \(/ /=>\) 'a.sass'\n \(\quad *\) error.input.file \(/ /=>\) 'a.css'ln \(\quad * / n \quad\) this.file \(=\) file; \(\backslash n \quad\} \backslash n \quad\) if (source) \(\{\backslash n\) \(/ * * \backslash \mathrm{n} \quad *\) @ member \(\{\) string \(\}\) - Source code of the broken file. \(\mathrm{ln} \quad * \mathrm{n} \quad *\) @example\n \(\quad *\) error.source \(/ /=>\) 'a \(\{\mathrm{b}\}\}\) '\n \(\quad *\) error.input.column \(/ /=>\) 'a b \(\}\) 'ln \(\quad * / \mathrm{n} \quad\) this.source \(=\) source; \(\ln \quad\} \backslash \mathrm{n} \quad\) if (plugin) \(\{\backslash n\) \(/ * * \backslash \mathrm{n} \quad *\) @member \(\{\) string \(\}\) - Plugin name, if error came from plugin. \(\mathrm{ln} \quad * \mathrm{n} \quad *\) @example\n \(\quad *\) error.plugin //=> 'postcss-vars'\n */n this.plugin = plugin; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\) if (typeof line !== 'undefined' \& \& typeof column ! == 'undefined') \(\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @member \(\{\) number \(\}\) - Source line of the error. \(\mathrm{n} \quad * \ln \quad *\) @example\n *error.line \(/ /=>2 \backslash \mathrm{n} \quad *\) error.input.line \(/ /=>4 \backslash \mathrm{n} \quad * / \mathrm{n} \quad\) this.line \(=\) line; \(\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @ member \{number\} - Source column of the error.\n *\n * @example\n * error.column \(\quad /=>1 \backslash n \quad *\) error.input.column //=> 4\n */n this.column = column; \n \(\} \backslash n \backslash n \quad\) this.setMessage (); \(\ln \backslash n \quad\) if (Error.captureStackTrace) \{\n Error.captureStackTrace(this, CssSyntaxError); \n \} \(/ * * \backslash n \quad * @\) member \(\{\) string \(\}\) - Full error text in the GNU error formatln \(* \quad\) with plugin, file, line and column.\n *\n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'ln */nn this.message = this.plugin ? \(` \$\) \{this.plugin\}: $: ~ " ;$ ln this.message $+=$ this.file ? this.file : '<css input>'; ln if (typeof this.line !== 'undefined') $\left\{\backslash \mathrm{n} \quad\right.$ this.message $+=`: \$\{$ this.line $\left.\}: \$\{\text { this.column }\}^{`} ; \ln \right\} \backslash n$ this.message $+={ }^{`}: \$\{\text { this.reason }\}^{`} ;$ nn $\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns a few lines of CSS source that caused the error. n . $* \mathrm{n} *$ If the CSS has an input source map without `sourceContent`, ln * this method will return an empty string. \n *\n * @param \{boolean\} [color] whether arrow will be colored red by terminalln * color codes. By default, PostCSS will detectln * color support by `process.stdout.isTTY`\n * and `process.env.NODE_DISABLE_COLORS`.\n *\n * @exampleln * error.showSourceCode() //=> \" $4 \mid\} \backslash n *$

$\} \backslash \mathrm{n} * \quad / / \quad 8 \mid \mathrm{b}\{\backslash " \backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ string $\}$ few lines of CSS source that caused the error $\backslash \mathrm{n} * / \mathrm{n}$ showSourceCode(color) \{\n if (!this.source) return "; $\ln \backslash n \quad$ let css $=$ this.source; ln $\quad$ if (typeof color $===$ 'undefined') color $=$ supportsColor; $\backslash \mathrm{n} \quad$ if (color) css $=$ terminalHighlight $(\mathrm{css}) ; \ln \backslash \mathrm{n} \quad$ const lines $=$ css.split $(\Lambda \backslash \mathrm{r} ? \backslash \mathrm{n} /$ ) ; \n const start $=$ Math.max (this.line $-3,0) ;$ nn const end $=$ Math.min(this.line +2 , lines.length $;$ ) $\operatorname{nn} \backslash n \quad$ const maxWidth $=$ String $($ end $)$.length; $\backslash n \backslash n \quad$ return lines $\backslash n \quad . s l i c e(s t a r t, ~ e n d) \backslash n \quad . m a p((l i n e, ~$ index) $=>\left\{\right.$ ln const number $=$ start $+1+$ index; $\backslash n \quad$ const padded $=` \$\{\text { number }\}^{`}$. slice $(-$ maxWidth $) ;$ n const gutter $=` \$$ padded $\} \mid `$; $n \quad$ if (number $===$ this.line) $\{\backslash n \quad$ const spacing $=$ ln

 Returns error position, message and source code of the broken part.\n */n * @exampleln * error.toString() //=> \"CssSyntaxError: app.css:1:1: Unclosed blockln * // >1|a\{\n* // |^\"\n * $\operatorname{nn} *$ @ return \{string \} error position, message and source codeln $* / n$ n toString () \{ $\backslash \mathrm{n}$ let code $=$ this.showSourceCode (); In if (code) $\{\backslash n \quad$ code $=` \backslash n \backslash \backslash n \$\{\operatorname{code}\} \backslash \backslash n ;$ n $\} \backslash n \quad$ return ${ }^{`} \$\{$ this.name $\}:$ $\$\{$ this.message $\} \$\{$ code $\} ;$ ln $\} \backslash n \backslash n$ get generated () \{ $\backslash \mathrm{n}$ warnOnce('CssSyntaxError\#generated is deprecated. Use input instead.'); \n return this.input; $\ln \} \backslash n \backslash n / * * \backslash n * @$ memberof CssSyntaxError\#\n $*$ @member $\{$ Input $\}$ input Input object with PostCSS internal information\n * about input file. If input has source map\n * from previous tool, PostCSS will use origin\n * (for example, Sass) source. You can use this $\backslash n$ object to get PostCSS input source.\n *\n * @exampleln * error.input.file //=> 'a.css'\n * error.file //=> 'a.sass'\n */n\}\n\nexport default CssSyntaxError; $\backslash n ", " / / @$ flow $1 \mathrm{n} / *$ eslint-disable valid-jsdoc


 constructor(builder) $\{\backslash \mathrm{n}$ this.builder $=$ builder; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ stringify(node, semicolon) $\{\backslash \mathrm{n}$ this[node.type](node,
semicolon); $\backslash n\} \backslash n \backslash n$ root(node) $\{\backslash n \quad$ this.body(node); $\backslash n \quad$ if (node.raws.after) this.builder(node.raws.after); $\backslash n\} \backslash n \backslash n$ comment(node) $\{\backslash \mathrm{n} \quad$ const left $=$ this.raw(node, 'left', 'commentLeft'); ln const right $=$ this.raw(node, 'right',
 const between = this.raw(node, 'between', 'colon'); ln let string = node.prop + between + this.rawValue(node, 'value'); $\ln \backslash n \quad$ if (node.important) $\{\backslash n \quad$ string += node.raws.important || ' !important'; $\backslash n \quad\} \backslash n \backslash n \quad$ if (semicolon) string += ';'; $\backslash \mathrm{n}$ this.builder(string, node); $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ rule(node) $\{\backslash \mathrm{n}$ this.block(node, this.rawValue(node,
 this.rawValue(node, 'params') : "; $\ln \backslash n \quad$ if (typeof node.raws.afterName ! $==$ 'undefined') $\{\backslash \mathrm{n} \quad$ name $+=$ node.raws.afterName; \n \} else if (params) \{\n name $+=$ ' '; $\backslash n \quad\} \backslash n \backslash n \quad$ if (node.nodes) $\{\backslash n \quad$ this.block(node, name + params); \n $\}$ else $\{\backslash n \quad$ const end = (node.raws.between ||") + (semicolon ? ';' : "); \n this.builder(name
 (node.nodes[last].type $!==$ 'comment') break; $\backslash \mathrm{n} \quad$ last $-=1 ; \backslash \mathrm{n} \quad$ \} $\mathrm{n} \backslash \mathrm{n} \quad$ const semicolon $=$ this.raw(node, 'semicolon'); ln for (let $\mathrm{i}=0$; i < node.nodes.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const child $=$ node. $\operatorname{nodes}[\mathrm{i}] ;$ ln $\quad$ const before $=$ this.raw(child, 'before'); $\mathrm{ln} \quad$ if (before) this.builder(before); $\ln \quad$ this.stringify(child, last $!==\mathrm{i} \|$ semicolon); $\mathrm{n} \quad\} \backslash \mathrm{n}$ $\} \backslash n \backslash n$ block(node, start) $\{\backslash n \quad$ const between = this.raw(node, 'between', 'beforeOpen'); $\ln$ this.builder( $\$\{$ start + between \}\{, node, 'start'); $\ln \backslash n \quad$ let after; $\backslash n \quad$ if (node.nodes \& \& node. nodes.length) $\{\backslash \mathrm{n} \quad$ this.body(node); ln after $=$ this.raw(node, 'after'); $\ln \quad\}$ else $\{\backslash n \quad$ after $=$ this.raw(node, 'after', 'emptyBody'); $\ln \quad\} \backslash n \backslash n \quad$ if (after) this.builder(after); In this.builder('\}', node, 'end'); In$\} \backslash n \backslash n$ raw(node, own, detect) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ if (!detect) detect = own; $\ln \backslash n \quad / /$ Already had $\backslash n \quad$ if (own) $\{\backslash n \quad$ value $=$ node.raws[own]; $\backslash n \quad$ if (typeof value $!==$ 'undefined') return value; $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ const parent = node.parent; $\backslash n \backslash n \quad / /$ Hack for first rule in CSS $\backslash n \quad$ if (detect === 'before') $\{\backslash \mathrm{n} \quad$ if (!parent \| (parent.type $===$ 'root' \& \& parent.first $===$ node) $)\{\backslash n \quad$ return "; $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \backslash n \quad / /$ Floating child without parentln if (!parent) return defaultRaw[detect]; $\ln \backslash n$ // Detect style by other nodes $\ln$ const root $=$ node.root ()$;$ ln $\quad$ if (!root.rawCache) root.rawCache $=\{ \}$; In $\quad$ if (typeof root.rawCache[detect] ! $==$ 'undefined') $\{\backslash n \quad$ return root.rawCache[detect]; $\backslash n \quad\} \backslash n \backslash n \quad$ if (detect $===$ 'before' $\|$ detect $===$ 'after') $\{\backslash n \quad$ return this.beforeAfter(node, detect); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ const method $=`$ raw $\$\{$ capitalize (detect) $\} ` ;$ In $\quad$ if (this[method]) $\{\backslash n \quad$ value $=$ this[method] (root, node); $\backslash n \quad\}$ else $\{\backslash n \quad$ root.walk $(i=>\{\backslash n \quad$ value $=i . r a w s[o w n] ; \backslash n \quad$ if (typeof value !== 'undefined') return false; \n $\quad\}$ ); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (typeof value $===$ 'undefined') value $=$ defaultRaw[detect]; $\mathrm{n} \backslash \mathrm{n}$ root.rawCache[detect] = value; $\ln$ return value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ rawSemicolon(root) $\{\backslash n$ let value; $\backslash n \quad$ root.walk(i $=>~\{\backslash n \quad$ if (i.nodes $\& \&$ i.nodes.length \& \& i.last.type $===$ 'decl') $\{\backslash n \quad$ value $=$ i.raws.semicolon; $\backslash n \quad$ if (typeof value ! $==$ 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); $\ln$ return value; $\backslash n\} \backslash n \backslash n$ rawEmptyBody(root) $\{\backslash \mathrm{n} \quad$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\{\backslash \mathrm{n} \quad$ if (i.nodes $\& \&$ i.nodes.length $===0)\{\backslash \mathrm{n} \quad$ value $=$ i.raws.after; $\mathrm{ln} \quad$ if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad$ ) ; ln return value; $\backslash \mathrm{n} \quad\} \backslash n \backslash n$ rawIndent(root) \{\n if (root.raws.indent) return root.raws.indent; $\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\left\{\begin{array}{l}\text { n } \quad \text { const } p=\end{array}\right.$ i.parent; $\mathrm{n} \quad$ if ( $\mathrm{p} \& \& \mathrm{p}!==$ root \& \& p.parent \& \& p.parent $===$ root) $\{\backslash \mathrm{n} \quad$ if (typeof i.raws.before $!==$ 'undefined') $\{\backslash \mathrm{n} \quad$ const parts $=$ i.raws.before.split( $(\backslash \backslash n ') ;$ ln $\quad$ value $=$ parts[parts.length -1$] ; \ln \quad$ value $=$ value.replace (/[^<br>s]/g, ");\n return false; $\ln \quad\} \backslash n \quad\} \backslash n \quad\}) ;$ n $\quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawBeforeComment(root, node) \{ $\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walkComments(i $=>\{$ $\backslash \mathrm{n}$ if (typeof i.raws.before !== 'undefined') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.before; $\backslash \mathrm{n} \quad$ if (value.indexOf(' $\backslash \backslash \mathrm{n} ')!=-1$ ) $\{\backslash \mathrm{n} \quad$ value $=$ value.replace(/[^<br>n]+\$/, "); \n $\} \backslash n \quad$ return false; $\backslash n \quad\} \backslash n \quad\}$ ); $\ln \quad$ if (typeof value $===$ 'undefined') $\{\backslash n$ value $=$ this.raw(node, null, 'beforeDecl'); \n $\} \backslash n \quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawBeforeDecl(root, node) $\{\backslash n \quad$ let value; $\backslash n \quad$ root.walkDecls(i $=>\{\backslash n \quad$ if (typeof i.raws.before ! $==$ 'undefined') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.before; $\backslash \mathrm{n} \quad$ if (value.indexOf('<br>n') !==-1) \{\n value = value.replace(/[^<br>n]+\$/, "); \n $\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\}) ;$ ln if (typeof value $===$ 'undefined') $\left\{\backslash n \quad\right.$ value $=$ this.raw(node, null, 'beforeRule'); $\left.{ }^{\prime} \quad\right\} \backslash n \quad$ return value; $\left.\backslash n \quad\right\} \backslash n \backslash n$
 $\{\mathrm{n} \quad$ if (typeof i.raws.before !== 'undefined') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.before; $\mathrm{ln} \quad$ if (value.indexOf(' $\backslash \mathrm{ln}$ ') !== 1) $\{\backslash n \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /, ") ; \ln \quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\} \backslash n \quad\}) ; \ln$ return value; $\backslash n\} \backslash n \backslash n$ rawBeforeClose(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\{\backslash \mathrm{n} \quad$ if (i.nodes \& \& i.nodes.length $>0$ ) \{ln if (typeof i.raws.after !== 'undefined') \{\n value = i.raws.after; $\ln \quad$ if (value.indexOf(' $\backslash \backslash n$ ') !==-1) $\} \backslash n \backslash n$ rawBeforeOpen(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i => $\{\backslash \mathrm{n} \quad$ if (i.type ! $==$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.between; $\backslash n \quad$ if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); $\backslash n \quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawColon(root) \{\n let value; $\backslash n \quad$ root.walkDecls(i $=>~\{\backslash n \quad$ if (typeof i.raws.between !== 'undefined') \{ $\backslash n$ value $=$ i.raws.between.replace(/[^<br>s:]/g, "); $\ln \quad$ return false; $\ln \quad\} \backslash n \quad\}) ;$ nn return value; $\backslash n \quad\} \backslash n \backslash n$ beforeAfter(node, detect) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ if (node.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeDecl'); In $\}$ else if (node.type $===$ 'comment') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeComment'); $\ln \quad\}$ else if (detect $===$ 'before') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeRule'); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ value $=$ this.raw (node, null, 'beforeClose'); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ let buf = node.parent; $\ln$ let depth $=0$; $\mathrm{n} \quad$ while (buf \&\& buf.type !== 'root') $\{\backslash \mathrm{n}$ depth $+=1 ;$ ln $\quad$ buf $=$ buf.parent; $\backslash n \quad\} \backslash n \backslash n \quad$ if (value.indexOf(' $\backslash \backslash n ')!=-1$ ) $\{\backslash n \quad$ const indent $=$ this.raw(node, null, 'indent'); \n if (indent.length) $\{\backslash n \quad$ for (let step $=0$; step < depth; step++) value $+=$ indent; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return value; $\ln \} \backslash n \backslash n$ rawValue (node, prop) $\{\backslash n \quad$ const value $=$ node[prop]; $\backslash n \quad$ const raw $=$ node.raws[prop]; n if (raw \&\& raw.value === value) $\{\backslash n \quad$ return raw.raw; $\backslash n \quad\}$ else $\{\backslash n \quad$ return value; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n e x p o r t$ default Stringifier; $\ln$ ","// @flow\nimport Stringifier from './stringifier'; In\nexport default function stringify(node, builder) $\{\backslash \mathrm{n}$ const str $=$ new Stringifier(builder); n str.stringify(node); $\backslash \mathrm{n}\} \backslash n "$, "// @flow\nimport CssSyntaxError from './css-syntax-error'; nnimport Stringifier from './stringifier'; $\ln$ nimport stringify from './stringify'; $\operatorname{lnimport}$ warnOnce from './warn-once'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ position $\backslash \mathrm{n}$ * @ property $\{$ number $\}$ line - source line in file\n * @ property \{number\} column - source column in fileln * $\ n \backslash n / * * \backslash n *$ @typedef \{object \} sourceln * @ property \{Input \} input - \{@link Input \} with input fileln * @ property \{position\} start - The starting position of the node's sourceln * @ property \{position\} end - The ending position of the node's sourceln */nn\nconst cloneNode $=$ function (obj, parent) $\{\backslash \mathrm{n}$ const cloned $=$ new obj.constructor(); $\ln \backslash n$ for (const i in obj ) $\{\backslash \mathrm{n}$ if (!obj.hasOwnProperty(i)) continue; $\ln \quad$ let value $=o b j[i] ;$ ln $\quad$ const type $=$ typeof value; $\ln \backslash n \quad$ if ( $\mathrm{i}===$ 'parent' \& \& type $===$ 'object') $\{\backslash \mathrm{n} \quad$ if (parent) cloned[i] = parent; $\mathrm{ln} \quad\}$ else if ( $\mathrm{i}===$ 'source') \{\n cloned[i] = value; $\backslash \mathrm{n} \quad\}$ else if (value instanceof Array) \{ $\backslash \mathrm{n} \quad$ cloned[i] = value.map( $\mathrm{j}=>$ cloneNode( j , cloned) ); $\ln \quad\}$ else if (i !== 'before' $\& \&$ i $!==$ 'after' \&\& i !== 'between' \&\& i !== 'semicolon') $\{\backslash n \quad$ if (type $===$ 'object' \& \& value !== null) value $=$ cloneNode(value); $\backslash n \quad$ cloned[i] = value; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ return cloned; $\backslash n\} ; \backslash n \backslash n / * * \backslash n *$ All node classes inherit the following common methods. n * $\backslash \mathrm{n} *$ @abstractln */nclass Node $\{$ n $/ * * \backslash \mathrm{n} * @$ param \{object $\}$ [defaults] - value for node properties $\backslash \mathrm{n} * \wedge \mathrm{n}$ constructor $($ defaults $=\{ \})\{\backslash \mathrm{n}$ this.raws $=\{ \} ;$ nn for (const name in defaults) $\{\backslash \mathrm{n}$ this[name] = defaults[name]; $\ln \quad\} \backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a CssSyntaxError instance containing the original position\n * of the node in the source, showing line and column numbers and alsoln * a small excerpt to facilitate debugging. $\ln *$ In * If present, an input source map will be used to get the original position $\backslash n *$ of the source, even from a previous compilation step\n * (e.g., from Sass compilation). $\mathrm{ln} * \backslash \mathrm{n} *$ This method produces very useful error messages.\n *\n * @param \{string\} message - error description\n * @param \{object\} [opts] options $\backslash \mathrm{n}$ * @ param \{string \} opts.plugin - plugin name that created this error.ln $* \quad$ PostCSS will set it automatically.\n * @ param \{string\} opts.word - a word inside a node's string that should\n *
be highlighted as the source of the errorln * @ param \{number\} opts.index - an index inside a node's string that should $\backslash \mathrm{n} * \quad$ be highlighted as the source of the errorln * $\operatorname{nn} *$ @return \{CssSyntaxError\} error object to throw itln *\n * @exampleln * if (!variables[name] ) \{\n * throw decl.error('Unknown variable ' + name, $\{$ word: name \}); ln * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable \$black\n * // color: \$blackln * //a\n * // $\$ \n * // background: whiteln * $\} \backslash \mathrm{n} * / \mathrm{n}$ error(message, opts = $\})\{\backslash \mathrm{n}$ if (this.source) $\{\backslash \mathrm{n} \quad$ const pos $=$ this.positionBy (opts); $\backslash \mathrm{n} \quad$ return this.source.input.error(message, pos.line, pos.column, opts); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return new CssSyntaxError(message); $\ln \quad\} \backslash \mathrm{n}\} \backslash n \backslash n / * * \backslash n *$ This method is provided as a convenience wrapper for $\{@$ link Result\#warn $\}$. In $*$ nn * @ param \{Result \} result $\quad$ - the $\{@$ link Result \} instance\n * that will receive the warning $\operatorname{*n}$ * ${ }^{\text {param }\{\text { string }\} \text { text } \quad \text { - warning }}$ messageln * @param \{object\} [opts] - options\n * @param \{string\} opts.plugin - plugin name that created this warning. In * PostCSS will set it automatically.\n * @param \{string\} opts.word - a word inside a node's string that should\n * be highlighted as the source of the warning\n * @ param \{number\} opts.index - an index inside a node's string that should\n * be highlighted as the
source of the warning $\backslash \mathrm{n}$ * $\mathrm{n} *$ @return $\{$ Warning \} created warning object\n *\n * @exampleln * const plugin $=$ postcss.plugin('postcss-deprecated', ()$=>\{\backslash n * \operatorname{return}(r o o t$, result) $=>\{\backslash n *$ root.walkDecls('bad', decl => $\{\backslash \mathrm{n} * \quad$ decl.warn(result, 'Deprecated property bad'); \n * \}); \n * \}; $\mathrm{ln} *\}$ ); ln */n warn(result, text, opts) $\{\backslash \mathrm{n} \quad$ const data $=\{$ node: this $\} ;$ ln for (const i in opts) data[i] = opts[i]; ln return result.warn(text, data); $\ln \} \backslash n \backslash n$ $/ * * \backslash n *$ Removes the node from its parent and cleans the parent properties $\backslash n *$ from the node and its children. n *\n * @exampleln *if (decl.prop.match(/^-webkit-/) ) \{\n * decl.remove(); \n * \}\n *\n * @return \{Node \} node to make calls chain $\backslash \mathrm{n} * / \mathrm{n}$ remove () $\{\backslash \mathrm{n} \quad$ if (this.parent) $\{\backslash \mathrm{n} \quad$ this.parent.removeChild(this); $\mathrm{n} \quad\} \backslash \mathrm{n}$ this.parent $=$ undefined; $\backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a CSS string representing the node. $\backslash n *$ nn $*$ @ param \{stringifier|syntax\} [stringifier] - a syntax to useln * in string generation $\backslash n$ *\n * @ return \{string\} CSS string of this node\n * n * @example\n * postcss.rule(\{ selector: 'a' \}).toString() $/ /=>\backslash " \mathrm{a}\{ \} \backslash \mid \mathrm{nn} * / \mathrm{n}$ toString (stringifier = stringify) $\{\backslash \mathrm{n} \quad$ if (stringifier.stringify) stringifier $=$ stringifier.stringify; n
 of the node. $\backslash n * \backslash$. The resulting cloned node and its (cloned) children will have\n * a clean parent and code style properties. $\ln * \backslash \mathrm{n} *$ @ param \{object $\}$ [overrides] - new properties to override in the clone. $\ln * \backslash \mathrm{n} *$ @example\n * const cloned $=$ decl.clone $(\{$ prop: '-moz-' + decl.prop $\}) ;$ ln $*$ cloned.raws.before $/ /=>$ undefined $\backslash n$ * cloned.parent $/ /=>$ undefined $\backslash n$ * cloned.toString() //=> -moz-transform: scale( 0 ) \n * n * @return \{Node\} clone of the node\n $* /$ n clone $($ overrides $=\{ \}$ ) $\{\backslash n \quad$ const cloned $=$ cloneNode $($ this $) ;$ nn for (const name in overrides) $\{\backslash \mathrm{n} \quad$ cloned[name] $=$ overrides[name]; $\ln \quad\} \backslash \mathrm{n} \quad$ return cloned; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Shortcut to clone the node and insert the resulting cloned nodeln * before the current node. $\backslash \mathrm{n} *$ n $* @$ param \{object $\}$ [overrides] - new properties to override in the clone. $\mathrm{In} *$ In * @example\n * decl.cloneBefore( $\{$ prop: '-moz-' + decl.prop \}); \n *\n * @return \{Node\}-new nodeln */nn cloneBefore(overrides = \{\}) \{\n const cloned = this.clone(overrides); In this.parent.insertBefore(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Shortcut to clone the node and insert the resulting cloned nodeln * after the current node. $\mathrm{In} *$ n * @ param \{object $\}$ [overrides]-new properties to override in the clone. $\backslash \mathrm{n} *$ n $* @$ return $\{$ Node $\}$ - new nodeln $* / n$ cloneAfter(overrides $=\{ \}$ ) $\{\backslash \mathrm{n}$ const cloned $=$ this.clone (overrides); $\ln$ this.parent.insertAfter(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash n \backslash n / * * \backslash n * \operatorname{Inserts}$ node(s) before the current node and removes the current node. $\backslash \mathrm{n} *$ n $* @$ param $\{\ldots$ Node $\}$ nodes - node(s) to replace current oneln *\n * @example\n *if (atrule.name == 'mixin' ) \{\n *
atrule.replaceWith(mixinRules[atrule.params]); \n * \}\n *\n * @return \{Node\} current node to methods chain\n
 node); $\ln \quad\}) ; \backslash n \backslash n \quad$ this.remove (); $\ln \quad\} \backslash n \backslash n \quad$ return this; $\ln \} \backslash n \backslash n / * * \backslash n *$ Removes the node from its current parent and inserts it $\backslash n *$ at the end of `newParent.. \(\operatorname{nn} * \backslash \mathrm{n} *\) This will clean the `before`and`after`code \(\{@ l i n k\) Node\#raws \(\}\) dataln * from the node and replace them with the indentation style of`newParent ${ }^{\circ}$. $n$ * It will also clean the `between` propertyln * if `newParent` is in another \{ @link Root \}. \n * $\mathrm{nn} *$ @ param \{Container $\}$ newParent - container node where the current nodeln * will be moved\n *\n * @exampleln * atrule.moveTo(atrule.root()); \n *\n * @return \{Node\} current node to methods chain\n */nn moveTo(newParent) $\{\backslash \mathrm{n}$ this.cleanRaws(this.root ()$===$ newParent.root () ); $\ln$ this.remove ()$;$ n newParent.append(this); n return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Removes the node from its current parent and inserts it intoln * a new parent before `otherNode`. In *\n * This will also clean the node's code style properties just as it would\n * in \{@link Node\#moveTo\}.\n *\n * @param \{Node\} otherNode - node that will be before current nodeln *\n * @return \{Node\} current node to methods chain\n */n moveBefore(otherNode) \{\n this.cleanRaws(this.root ()$===$ otherNode.root()); \n this.remove ()$;$ ln otherNode.parent.insertBefore(otherNode, this); $\ln$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Removes the node from its current parent and inserts it intoln $*$ a new parent after `otherNode`.\n *\n * This will also clean the node's code style properties just as it would $\backslash n *$ in $\{@ l i n k$ Node\#moveTo\}.\n *\n * @ param \{Node\} otherNode - node that will be after current node\n *\n * @return \{Node\} current node to methods chain\n */n moveAfter(otherNode) $\{\backslash n$ this.cleanRaws(this.root() $===$ otherNode.root()); ln this.remove(); ln otherNode.parent.insertAfter(otherNode, this); $\ln$ return this; $\ln \} \backslash n \backslash n$ $/ * * \backslash \mathrm{n} *$ Returns the next child of the node's parent. $\mathrm{ln} *$ Returns `undefined` if the current node is the last child.\n *\n * @return \{Node|undefined\} next node\n * n * @example\n * if ( comment.text === 'delete next' ) \{\n *
const next $=$ comment.next ()$;$ n $*$ if ( next $)\{\backslash n *$ next.remove ()$;$ n $*\} \backslash \mathrm{n} *\} \backslash \mathrm{n} * / \mathrm{n} \operatorname{next}()\{\backslash \mathrm{n}$ const index $=$ this.parent.index(this); \n return this.parent.nodes[index +1$] ;$ n $\} \backslash n \backslash n / * * \backslash n *$ Returns the previous child of the node's parent. \n * Returns `undefined` if the current node is the first child.\n *\n * @ return
\{Node|undefined\} previous node\n *\n * @example\n * const annotation $=\operatorname{decl} . \operatorname{prev}() ;$ nn $*$ if ( annotation.type $==$ 'comment' $)\{\backslash \mathrm{n} * \operatorname{readAnnotation(annotation.text);~} \backslash \mathrm{n} *\} \backslash \mathrm{n} * / \mathrm{n} \operatorname{prev}()\{\backslash \mathrm{n}$ const index $=$ this.parent.index(this); $\ln$ return this.parent.nodes[index-1]; $\ln \} \backslash n \backslash n \operatorname{toJSON}()\{\backslash n \quad$ const fixed $=\{ \} ; \ln \backslash n \quad$ for (const name in this) $\{\backslash n \quad$ if (!this.hasOwnProperty(name)) continue; $\ln \quad$ if (name $===$ 'parent') continue; $\ln$ const value $=$ this[name]; $\backslash n \backslash n \quad$ if (value instanceof Array) $\{\backslash n \quad$ fixed[name] $=$ value.map( $\mathrm{i}=>\{\backslash \mathrm{n} \quad$ if (typeof $\mathrm{i}===$ 'object' \& \& i.toJSON) $\{\backslash \mathrm{n} \quad$ return i.toJSON ()$;$ n $\quad\}$ else $\{\backslash n \quad$ return $\mathrm{i} ; \mathrm{n} \quad\} \backslash n$ \}); In $\}$ else if (typeof value $===$ 'object' \&\& value.toJSON) \{ $\backslash n \quad$ fixed[name] = value.toJSON(); $\mathrm{ln} \quad\}$ else $\{\backslash n \quad$ fixed[name] = value; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return fixed; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a $\{@$ link Node\#raws $\}$ value. If the node is missing\n * the code style property (because the node was manually built or cloned), \n * PostCSS will try to autodetect the code style property by looking\n * at other nodes in the tree.\n * $\mathrm{ln} *$ @ param \{string \} prop - name of code style propertyln * @ param \{string \} [defaultType] - name of default value, it can be missed $\backslash \mathrm{n} * \quad$ if the value is the same as prop $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ example\n $*$ const root $=$ postcss.parse('a \{ background: white \}'); \n * root.nodes[0].append( $\{$ prop: 'color', value: 'black' \}); $\ln$ * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> ' ' n *\n * @return \{string\} code style valueln */n raw(prop, defaultType) $\{\backslash \mathrm{n}$ const str = new Stringifier(); ln return str.raw(this, prop, defaultType); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Finds the Root instance of the node's tree. $\mathrm{ln} * \backslash \mathrm{n} * @$ exampleln $* \operatorname{root} . \operatorname{nodes}[0] \cdot \operatorname{nodes}[0] \cdot \operatorname{root}()===\operatorname{rootln} * \backslash n * @ \operatorname{return}\{\operatorname{Root}\}$ root parentln $* / n \operatorname{root}()\{\backslash n \quad$ let result $=$ this; In while (result.parent) result = result.parent; $\backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n$ cleanRaws(keepBetween) $\{\backslash n \quad$ delete this.raws.before; $\ln$ delete this.raws.after; $\backslash n \quad$ if (!keepBetween) delete this.raws.between; $\backslash n \quad\} \backslash n \backslash n$ positionInside (index) $\{\backslash \mathrm{n} \quad$ const string $=$ this.toString ()$; \ln$ let column $=$ this.source.start.column; $\backslash \mathrm{n}$ let line $=$ this.source.start.line; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ for (let $\mathrm{i}=0 ; \mathrm{i}<\mathrm{index} ; \mathrm{i}++$ ) $\left\{\backslash \mathrm{n} \quad\right.$ if (string $[\mathrm{i}]==={ }^{\prime} \backslash \backslash n '$ ) $\{\backslash \mathrm{n} \quad$ column $=1$; $\ln \quad$ line $+=1 ;$ n $\}$ else $\{\backslash n \quad$ column $+=1 ;$ n $\} \backslash n \quad\} \backslash n \backslash n \quad$ return $\{$ line, column $\} ;$ n $\} \backslash n \backslash n$ positionBy (opts) $\{\backslash n$ let pos $=$ this.source.start; $\backslash n \quad$ if (opts.index) $\{\backslash n \quad$ pos $=$ this.positionInside (opts.index); $\ln \quad\}$ else if (opts.word) $\{\backslash n$ const index $=$ this.toString().indexOf(opts.word); $\operatorname{nn} \quad$ if (index ! $==-1$ ) pos $=$ this.positionInside(index); n $\quad\} \backslash n$ return pos; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ removeSelf() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#removeSelf is deprecated. Use Node\#remove.'); n return this.remove(); $\ln \} \backslash n \backslash n$ replace(nodes) \{\n warnOnce('Node\#replace is deprecated. Use Node\#replaceWith'); $\ln$ return this.replaceWith(nodes); \n $\} \backslash n \backslash n$ style(own, detect) $\{\backslash n \quad$ warnOnce('Node\#style() is deprecated. Use Node\#raw()'); \n return this.raw(own, detect); In \}\n\n cleanStyles(keepBetween) \{\n
warnOnce('Node\#cleanStyles() is deprecated. Use Node\#cleanRaws()'); In return this.cleanRaws(keepBetween); In $\} \backslash n \backslash n$ get before() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln return this.raws.before; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set before(val) $\{\backslash \mathrm{n}$ warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln this.raws.before $=$ val; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get between() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#between is deprecated. Use Node\#raws.between'); $\backslash \mathrm{n}$ return this.raws.between; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set between(val) $\{\backslash \mathrm{n}$ warnOnce('Node\#between is deprecated. Use Node\#raws.between'); \n this.raws.between = val; \n $\} \backslash n \backslash n / * * \backslash n * @$ memberof Node\#\n * $@$ member $\{$ string $\}$ type - String representing the node’s type. $\mathrm{ln} * \quad$ Possible values are `root’, `atrule`, `rule`, \n * `decl`, or `comment`. \({ }^{\prime}\) * \(\backslash \mathrm{n} *\) @exampleln * postcss.decl(\{ prop: 'color', value: 'black' \}).type //=> 'decl'\n */nn\n/**\n * @ memberof Node\#\n * @ member \{Container\} parent - the node's parent node. \(\backslash \mathrm{n}\) *\n * @exampleln * root.nodes[0].parent \(==\) root; \(\mathrm{ln} * / n \backslash n / * * \backslash \mathrm{n} * @\) memberof Node\#\n * @member \{source\} source - the input source of the nodeln *\n * The property is used in source map generation.\n *\n * If you create a node manually (e.g., with `postcss.decl()`), \n * that node will not have a `source`property and will be absent\n * from the source map. For this reason, the plugin developer should\n * consider cloning nodes to create new ones (in which case the new node'sln * source will reference the original, cloned node) or setting \(\backslash \mathrm{n} *\) the`source`property manually. \(\backslash \mathrm{n} * \backslash \mathrm{n} * \cdots \mathrm{j} \backslash \mathrm{n} * / /\) Bad \(\backslash \mathrm{n} *\) const prefixed \(=\) postcss.decl(\{\n * prop: '-moz-' + decl.prop, \(\backslash \mathrm{n} *\) value: decl.valueln * \}); n * n *// Good \(\backslash \mathrm{n} *\) const prefixed  rule \(=\) postcss.rule( \(\{\) selector: 'a', source: atrule.source \(\}\) ); \({ }^{n} *\) atrule.parent.insertBefore(atrule, rule); \(\left.\backslash \mathrm{n} *\right\} \backslash \mathrm{n} *\) " \(\backslash \mathrm{n}\) * ln * @exampleln * decl.source.input.from //=> '/home/ai/a.sass'\n * decl.source.start \(/ /=>\) \{ line: 10, column: 2\(\} \backslash n *\) decl.source.end \(/ /=>\{\) line: 10, column: 12\(\} \backslash n * / n \backslash n / * * \backslash n * @ m e m b e r o f\) Node\#ln * @ member \{object \} raws - Information to generate byte-to-byte equalln \(*\) node string as it was in the origin input. \n *\n * Every parser saves its own properties, \(\backslash \mathrm{n} *\) but the default CSS parser uses: \(\ln * \backslash \mathrm{n} * *\)`before`: the space symbols before the node. It also stores `*`\n * and `_`symbols before the declaration (IE hack). \n \(* *\)`after`: the space symbols after the last child of the nodeln * the end of the node. \(\mathrm{ln} * *\) `between`: the symbols between the property and valueln * for declarations, selector and `$\{`$ for rules, or last parameterln $*$ and `\{` for at-rules. $\ n * *$ `semicolon`: contains true if the last child hasln $*$ an (optional) semicolon. $\ \mathrm{n}$ **`afterName`: the space between the at-rule name and its parameters. $\mathrm{ln} * *$ `left': the space symbols between `/*` and the comment's text.In **`right': the space symbols between the comment's textln * and <code>*\&\#47;</code>. In ** `important': the content of the important statement, \n * if it is not just \(`\) !important.. $\ln * \backslash \mathrm{n} *$ PostCSS cleans selectors, declaration values and at-rule parametersln * from comments and extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments. In * n * @example\n * const root = postcss.parse('a

 declaration. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @extends Nodeln $* \backslash \mathrm{n} *$ @exampleln * const root = postcss.parse('a \{ color: black \}'); ln * const
 extends Node $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); $\ln$ this.type $=$ 'decl'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get _value () $\{\backslash \mathrm{n}$ warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); \n return this.raws.value; $\ln \} \backslash n \backslash n$ set _value(val) \{\n warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); \n this.raws.value $=$ val; $\backslash n$ $\} \backslash n \backslash n$ get _important() \{\n warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); ln return this.raws.important; $\backslash n\} \backslash n \backslash n$ set _important(val) \{\n warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); n this.raws.important $=$ val; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Declaration\#\n * @member \{string \} prop - the declaration's property nameln $* \backslash n *$ exampleln $*$ const root $=$ postcss.parse('a \{ color: black $\left.\}^{\prime}\right) ;$ \n * const decl = root.first.first; $\ln *$ decl.prop //=> 'color'\n */n\n /**\n * @memberof Declaration\#\n * @ member \{string \} value - the declaration's value\n *\n * @example\n * const root = postcss.parse('a $\{$ color:
 Declaration\#\n * @member \{boolean\} important - `true` if the declaration\n * has an !important annotation.\n *\n * @example\n * const root = postcss.parse('a \{ color: black !important; color: red $\left.\}^{\prime}\right) ;$ ln * root.first.first.important //=> trueln * root.first.last.important //=> undefined\n */nnln /**\n * @ memberof Declaration\#\n * @ member \{object \} raws - Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *\n * Every parser saves its own properties, ln * but the default CSS parser uses: $\backslash \mathrm{n}$ *\n * * `before`: the space symbols before the node. It also stores ${ }^{*}$ '\n * and `_ symbols before the declaration (IE hack). \n **`between`: the symbols between the property and valueln * for declarations, selector and `\{`for rules, or last parameterln * and`\{` for at-rules. In ** important`: the content of the important statement, $\backslash \mathrm{n}$ * if it is not just `!important.. n \(* \backslash \mathrm{n} *\) PostCSS cleans declaration from comments and extra spaces, ln * but it stores origin content in raws properties. In * As such, if you don't change a declaration's value, \(\backslash \mathrm{n}\) * PostCSS will use the raw value with comments.\n * \(\ln\) * @example\n * const root \(=\)   Represents a comment between declarations or statements (rule and at-rules). \(\mathrm{ln} * \backslash \mathrm{n} *\) Comments inside selectors, atrule parameters, or declaration values \(\backslash n *\) will be stored in the `raws` properties explained above. $\ln * \backslash \mathrm{n} * @$ extends Nodeln */\nclass Comment extends Node $\{\backslash \mathrm{n}$ constructor(defaults) \{ $\backslash \mathrm{n}$ super(defaults); ln this.type $=$ 'comment'; ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ get left() $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); ln return this.raws.left; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set left(val) $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); In this.raws.left $=$ val; $\backslash n\} \backslash n \backslash n$ get right ()$\{\backslash n \quad$ warnOnce('Comment\#right was deprecated. Use

Comment\#raws.right'); $\ln$ return this.raws.right; $\backslash n\} \backslash n \backslash n$ set right(val) $\{\backslash \mathrm{n}$ warnOnce('Comment\#right was deprecated. Use Comment\#raws.right'); \n this.raws.right = val; \n $\} \backslash n \backslash n / * * \backslash n \quad *$ @memberof Comment\#\n * @ member \{string\} text - the comment's textln */n\n $/ * * \backslash \mathrm{n} *$ @ memberof Comment\#\n * @member \{object $\}$ raws - Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *$\backslash n$ * Every parser saves its own properties, ln * but the default CSS parser uses: In *\n ** `before`: the space symbols before the node. $\mathrm{ln} * * `$ left $:$ the space symbols between `/*` and the comment's text. $\mathrm{ln} * * `$ right $:$ the space symbols between the comment's text.\n */\n〕\n\nexport default Comment; $\backslash n=$ ","// @flow from './declaration'; \nimport tokenizer from './tokenize'; \nimport Comment from './comment'; \nimport AtRule from './at-rule'; nimport Root from './root'; \nimport Rule from './rule'; \n\nexport default class Parser $\{\backslash \mathrm{n}$ constructor(input) $\{\backslash \mathrm{n}$ this.input $=$ input $; \ln \backslash n$ this.pos $=0 ; \ln$ this.root $=$ new $\operatorname{Root}() ; \ln$ this.current $=$ this. root; $\ln$ this.spaces $=$ "; $\ln$ this.semicolon $=$ false; $\backslash n \backslash n$ this.root.source $=\{$ input, start: $\{$ line: 1 , column: 1$\}\} ;$ nn $\} \backslash n \backslash n$ tokenize ()$\{\backslash n$ this.tokens $=$ tokenizer(this.input); $\backslash n\} \backslash n \backslash n \operatorname{loop}()\{\backslash n \quad$ let token; $\backslash n \quad$ while (this.pos < this.tokens.length) $\{\backslash n$ token $=$ this.tokens[this.pos]; $\backslash n \backslash n \quad$ switch $(\operatorname{token}[0])\{\backslash n \quad$ case 'space': $\backslash n \quad$ case ';': $\backslash n \quad$ this.spaces $+=$
 this.comment(token); ln break; $\ln \backslash n \quad$ case 'at-word': \n this.atrule(token); $\mathrm{n} \quad$ break; $\ln \backslash n \quad$ case '\{': \n this.emptyRule(token); \n break; $\ln \backslash n \quad$ default: $\backslash n \quad$ this.other(); ln break; $\backslash n \quad\} \backslash n \backslash n$ this.pos $+=1 ;$ n $\} \backslash n \quad$ this.endFile( $) ;$ nn $\} \backslash n \backslash n$ comment(token) $\{\backslash n \quad$ const node $=$ new Comment ()$;$ n this.init(node, token[2], token[3]); In node.source.end $=\{$ line: token[4], column: token[5] \};\n\n const text $=$ token[1].slice (2, -2); \n if (/^^<br>s*\$/.test(text)) \{\n node.text = "; \n node.raws.left = text; ln node.raws.right
 node.raws.left $=$ match[1]; $\mathrm{n} \quad$ node.raws.right $=$ match[3]; $\ln \quad\} \backslash n\} \backslash n \backslash n$ emptyRule(token) $\{\backslash n \quad$ const node $=$ new Rule(); \n this.init(node, token[2], token[3]); \n node.selector $=$ "; $\ln$ node.raws.between $=" ; \ln$ this.current
 null; $\backslash n$ const brackets $=[] ; \backslash n \backslash n \quad$ const start $=$ this.pos; $\backslash n \quad$ while (this.pos < this.tokens.length $)\{\backslash \mathrm{n}$ token $=$ this.tokens[this.pos]; $\ln \quad$ type $=\operatorname{token}[0] ; \ln \backslash n \quad$ if (type $===$ '(' || type $===$ '[') \{ $\backslash \mathrm{n} \quad$ if (!bracket) bracket $=$ token; \n brackets.push(type $===$ '(' ? ' ')' : 'J'); $\ln \}$ else if (brackets.length $===0$ ) \{ $\backslash \mathrm{n} \quad$ if (type $===$ ';') \{ $\backslash \mathrm{n}$
if (colon) $\{\backslash \mathrm{n} \quad$ this.decl(this.tokens.slice(start, this.pos +1 ) ; $\backslash n \quad$ return; $\backslash n \quad\}$ else $\{\backslash n$ break; ln$\} \backslash \mathrm{n} \quad\}$ else if (type $===$ ' $\{$ ') $\{\backslash \mathrm{n} \quad$ this.rule(this.tokens.slice (start, this.pos +1 ) ; $\mathrm{ln} \quad$ return; n
\} else if (type $===$ ' $\}$ ') $\{\backslash n \quad$ this.pos $=1 ; \mathrm{ln} \quad$ end $=$ true; $\mathrm{ln} \quad$ break; $\mathrm{ln} \quad\}$ else if (type $===$ ' $^{\prime}$ ') $\{\backslash \mathrm{n}$
colon = true; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ else if (type $===$ brackets[brackets.length - 1]) \{ $\backslash \mathrm{n} \quad$ brackets.pop(); $\mathrm{n} \quad$ if (brackets.length $===0$ ) bracket $=$ null; $\backslash n \quad\} \backslash n \backslash n \quad$ this.pos $+=1 ;$ n $\quad\} \backslash n \quad$ if (this.pos $===$ this.tokens.length $)\{\backslash n$ this.pos $=1 ; \backslash \mathrm{n} \quad$ end $=$ true; $\backslash n \quad \jmath \backslash n \backslash n \quad$ if (brackets.length $>0$ ) this.unclosedBracket(bracket); $\ln \backslash n \quad$ if (end \&\& colon) $\{\backslash \mathrm{n} \quad$ while (this.pos > start) $\{\backslash \mathrm{n} \quad$ token $=$ this.tokens[this.pos][0]; In if (token !== 'space' \&\& token
 $\} \backslash n \backslash n$ this.unknownWord(start); $\ln \} \backslash n \backslash n$ rule(tokens) $\{\backslash n$ tokens.pop(); $\ln \backslash n \quad$ const node $=$ new Rule(); $\ln$ this.init(node, tokens[0][2], tokens[0][3]); $\mathrm{n} \backslash \mathrm{n}$ node.raws.between $=$ this.spacesFromEnd(tokens); n this.raw(node, 'selector', tokens); $\backslash \mathrm{n}$ this.current $=$ node; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ decl(tokens) $\{\backslash \mathrm{n}$ const node $=$ new Declaration(); $\ln$ this.init(node); $\ln \backslash n \quad$ const last = tokens[tokens.length - 1]; $\ln \quad$ if (last[0] === ';') $\{\backslash \mathrm{n}$ this.semicolon $=$ true; $\backslash n \quad$ tokens.pop(); $\backslash n \quad\} \backslash n \quad$ if (last[4]) $\{\backslash n \quad$ node.source.end $=\{$ line: last[4], column: last[5] \}; $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n} \quad$ node.source.end $=\{$ line: last[2], column: last[3] \}; \n $\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ while (tokens[0][0] !== 'word') $\{\backslash \mathrm{n} \quad$ node.raws.before $+=$ tokens.shift()[1]; $\ln \quad\} \backslash n \quad$ node.source.start $=\{$ line: tokens[0][2], column: tokens[0][3] \}; In\n node.prop = "; \n while (tokens.length) \{\n const type = tokens[0][0]; In if (type === ':' || type $===$ 'space' || type $===$ 'comment') $\{\backslash n \quad$ break; $\backslash n \quad\} \backslash n \quad$ node.prop $+=$ tokens.shift()[1]; $\ln \quad\} \backslash n \backslash n$ node.raws.between $=$ "; $\ln \backslash n \quad$ let token; $\backslash n \quad$ while (tokens.length) $\{\backslash n \quad$ token $=$ tokens.shift ()$; \ln \backslash n \quad$ if (token[0] $===$ ':') \{\n node.raws.between $+=$ token[1]; \n break; $\ln \}$ else $\{\backslash n \quad$ node.raws.between $+=$ token[1]; $\ln$
$\} \backslash n \quad\} \backslash n \backslash n \quad$ if (node.prop[0] === '_' || node.prop[0] === '*') \{\n node.raws.before $+=$ node.prop[0]; n node.prop $=$ node.prop.slice(1); $\ln \quad \jmath \backslash n \quad$ node.raws.between $+=$ this.spacesFromStart(tokens); n this.precheckMissedSemicolon(tokens); $\ln \backslash n \quad$ for (let $\mathrm{i}=$ tokens.length $-1 ; i>0 ; i--)\{\backslash \mathrm{n} \quad$ token $=$ tokens[i]; ln
if (token [1] === '!important') $\{\backslash n \quad$ node.important $=$ true; $\backslash n \quad$ let string $=$ this.stringFrom (tokens, i$) ;$ ln string $=$ this.spacesFromEnd(tokens) + string; \n if (string !== ' !important') node.raws.important $=$ string; n break; \n $\}$ else if (token[1] === 'important') \{\n $=\mathrm{i} ; \mathrm{j}>0 ; \mathrm{j}--)\{\backslash \mathrm{n} \quad$ const type $=$ cache $[\mathrm{j}][0] ; \mathrm{n}$ const cache $=$ tokens.slice $(0) ;$ ln let str $=$ "; $\mathrm{ln} \quad$ for (let j if (str.trim().indexOf('!') === 0 \&\& type !== 'space') \{\n break; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad \mathrm{str}=\operatorname{cache} . \operatorname{pop}()[1]+\operatorname{str} ; \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ if $(\operatorname{str} . \operatorname{trim}() \cdot \operatorname{indexOf}(!!')===0)\{\backslash n$ node.important $=$ true; $\backslash n \quad$ node.raws.important $=s t r ; \ln \quad$ tokens $=$ cache; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (token[0] $!==$ 'space' \&\& token[0] !== 'comment') $\{\backslash n \quad$ break; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ this.raw(node, 'value', tokens); $\backslash n \backslash n \quad$ if (node.value.indexOf(':') !==-1) this.checkMissedSemicolon(tokens); \n $\} \backslash n \backslash n$ atrule(token) $\{\backslash n \quad$ const node $=$ new AtRule(); $\ln$ node.name $=$ token[1].slice(1); $\backslash n \quad$ if (node.name $==="$ ) $\{\backslash n \quad$ this.unnamedAtrule(node, token); $\backslash n$ \}\n this.init(node, token[2], token[3]); $\ln \backslash n \quad$ let last $=$ false; $\backslash n \quad$ let open $=$ false; $\backslash n \quad$ const params $=[] ; \ln \backslash n$ this.pos $+=1 ;$ ln while (this.pos < this.tokens.length) $\{\backslash \mathrm{n} \quad$ token $=$ this.tokens[this.pos]; $\ln \backslash n \quad$ if (token $[0]===$ ';') $\{$ ln $\quad$ node.source.end $=\{$ line: token[2], column: token[3] $\} ;$ ln this.semicolon $=$ true; $\backslash \mathrm{n} \quad$ break; $\backslash \mathrm{n} \quad\}$ else if (token[0] === '\{') \{\n open = true; $\mathrm{ln} \quad$ break; $\backslash n \quad\}$ else if (token[0] === '\}') $\{\backslash \mathrm{ln} \quad$ this.end(token); $\ln$ break; $\backslash n \quad\}$ else $\{\backslash n \quad$ params.push(token); $\backslash n \quad\} \backslash n \backslash n \quad$ this.pos $+=1 ;$ ln $\} \backslash n \quad$ if (this.pos $===$ this.tokens.length) $\{\backslash \mathrm{n} \quad$ last $=$ true; $\backslash n \quad\} \backslash \ln \backslash n \quad$ node.raws.between $=$ this.spacesFromEnd(params); $\ln \quad$ if (params.length) $\{\backslash \mathrm{n} \quad$ node.raws.afterName $=$ this.spacesFromStart(params); $\backslash \mathrm{n}$ this.raw(node, 'params', params); $\mathrm{ln} \quad$ if (last) $\{\backslash \mathrm{n} \quad$ token $=$ params[params.length -1$] ;$ n $\quad$ node.source.end $=\{$ line: token[4], column: token[5] \}; $\mathrm{ln} \quad$ this.spaces $=$ node.raws.between; $\backslash n \quad$ node.raws.between $=" ;$ ln $\quad\} \backslash n \quad\}$ else $\{\backslash n$ node.raws.afterName $=" ; \backslash$ node.params $=" ; \backslash n\} \backslash n \backslash n \quad$ if (open) $\{\backslash n$ node.nodes $=[] ;$ n this.current $=$ node; $\backslash \mathrm{n}\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ end(token) $\{\backslash \mathrm{n} \quad$ if (this.current.nodes \&\& this.current.nodes.length) $\{\backslash n$ this.current.raws.semicolon $=$ this.semicolon; $\backslash n \quad\} \backslash n \quad$ this.semicolon $=$ false; $\backslash n \backslash n \quad$ this.current.raws.after $=$ (this.current.raws.after ||") + this.spaces; $\ln$ this.spaces $=$ "; $\ln \backslash n \quad$ if (this.current.parent) $\{\backslash n$ this.current.source.end $=\{$ line: token[2], column: token[3] \}; ln this.current $=$ this.current.parent; $\ln \quad\}$ else $\{\backslash n$ this.unexpectedClose(token); $\ln \quad\} \backslash n\} \backslash n \backslash n$ endFile() $\{\backslash n \quad$ if (this.current.parent) this.unclosedBlock(); $\ln \quad$ if (this.current.nodes \&\& this.current.nodes.length) \{\n this.current.raws.semicolon = this.semicolon; $\backslash \mathrm{n} \quad\} \backslash n$
 \{\n this.current.push(node); $\ln \backslash n$ node.source $=\{$ start: $\{$ line, column \}, input: this.input $\}$; n node.raws.before $=$ this.spaces; $\backslash n$ this.spaces $=$ "; $\backslash n \quad$ if (node.type $!==$ 'comment') this.semicolon $=$ false; $\backslash n\} \backslash n \backslash n$ raw (node, prop, tokens) $\{\backslash \mathrm{n}$ let token, type; $\ln$ const length $=$ tokens.length; $\ln$ let value $=$ "; $\ln$ let clean $=$ true; $\ln$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ length; $\mathrm{i}+=1$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens[i]; $\mathrm{ln} \quad$ type $=$ token[0]; $\mathrm{ln} \quad$ if (type $===$ 'comment' $\|$ (type $===$ 'space' $\& \& \mathrm{i}===$ length -1 ) $)\{\backslash \mathrm{n} \quad$ clean $=$ false; $\ln \quad\}$ else $\{\backslash n \quad$ value $+=$ token[1]; $\ln \quad\} \backslash \mathrm{n} \quad\} \backslash n \quad$ if (!clean) $\{\backslash \mathrm{n}$ const raw $=$ tokens.reduce $(($ all, i$)=>$ all $+\mathrm{i}[1]$, " $) ;$ nn node.raws[prop] $=\{$ value, raw $\} ;$ ln $\} \backslash \mathrm{n}$ node[prop] = value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ spacesFromEnd(tokens) $\{\backslash \mathrm{n} \quad$ let lastTokenType; $\ln$ let spaces $=$ "; $\backslash \mathrm{n} \quad$ while (tokens.length) $\{\backslash n$ lastTokenType $=$ tokens[tokens.length -1$][0] ; \mathrm{nn} \quad$ if (lastTokenType $!==$ 'space' \& \& lastTokenType $!==$
 $\{\backslash \mathrm{n} \quad$ let next; $\backslash \mathrm{n}$ let spaces $=$ "; $\backslash \mathrm{n} \quad$ while (tokens.length) $\{\backslash \mathrm{n} \quad$ next $=$ tokens[0][0]; $\mathrm{ln} \quad$ if (next ! $==$ 'space' \&\& next !== 'comment') break; \n spaces += tokens.shift()[1]; \n $\} \backslash n \quad$ return spaces; $\backslash n\} \backslash n \backslash n$ stringFrom(tokens, from) $\{\backslash \mathrm{n} \quad$ let result $=$ "; $\mathrm{ln} \quad$ for (let $\mathrm{i}=$ from; $\mathrm{i}<$ tokens.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ result $+=$ tokens[ i$][1] ; \mathrm{ln} \quad\} \backslash \mathrm{n}$ tokens.splice(from, tokens.length - from); $\ln$ return result; $\backslash n\} \backslash n \backslash n$ colon(tokens) $\{\backslash \mathrm{n}$ let brackets $=0 ;$ ln let token, type, prev; ln for (let $\mathrm{i}=0 ; \mathrm{i}<$ tokens.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens[i]; $\mathrm{ln} \quad$ type $=$ token[0]; $\ln \backslash n \quad$ if (type $===$ ' (') $\{\backslash \mathrm{n} \quad$ brackets $+=1 ;$ ln $\}$ else if $\left(\right.$ type $\left.====^{\prime}\right)$ ') $\{$ ln brackets $-=1$; ln $\}$ else if (brackets $===0$ $\& \&$ type $===$ ' $:$ ') $\{\backslash n \quad$ if $(!$ prev $)\{\backslash n \quad$ this.doubleColon(token); $\backslash n \quad\}$ else if (prev[0] === 'word' \& \& $\operatorname{prev}[1]===$ 'progid') $\{\backslash n \quad$ continue; $\backslash n \quad\}$ else $\{\backslash n \quad$ return $i ; \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ prev $=$ token; $\backslash n \quad\} \backslash n$ return false; $\ln \} \backslash n \backslash n / / E r r o r s \backslash n \backslash n ~ u n c l o s e d B r a c k e t(b r a c k e t) ~\{\backslash n ~ t h r o w ~ t h i s . i n p u t . e r r o r(' U n c l o s e d ~ b r a c k e t ', ~$ bracket[2], bracket[3]); In $\} \backslash n \backslash n$ unknownWord(start) $\{\backslash n \quad$ const token $=$ this.tokens[start]; In throw this.input.error('Unknown word', token[2], token[3]); \n \}\n\n unexpectedClose(token) \{\n throw this.input.error('Unexpected \}', token[2], token[3]); \n \}\n\n unclosedBlock() \{\n const pos = this.current.source.start; $\backslash \mathrm{n}$ throw this.input.error('Unclosed block', pos.line, pos.column); ln$\} \backslash \mathrm{n} \backslash n$
doubleColon(token) \{\n throw this.input.error('Double colon', token[2], token[3]); \n \}\n\n unnamedAtrule(node, token) $\{\backslash n \quad$ throw this.input.error('At-rule without name', token[2], token[3]); nn$\} \backslash n \backslash n$ precheckMissedSemicolon(tokens) \{\n // Hook for Safe Parser\n tokens; $\ln \} \backslash \mathrm{n} \backslash n$ checkMissedSemicolon(tokens) $\{\backslash \mathrm{n} \quad$ const colon $=$ this.colon(tokens); $\ln \quad$ if (colon $===$ false) return; $\backslash n \backslash n \quad$ let founded $=0 ;$ ln let token; $\backslash n \quad$ for (let $\mathrm{j}=$ colon $-1 ; \mathrm{j}>=0 ; \mathrm{j}--$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens $[\mathrm{j}] ;$ ln $\quad$ if (token $[0]!==$ 'space') $\{\backslash \mathrm{ln} \quad$ founded $+=1 ;$ ln $\quad$ if (founded $===2$ ) break; $\ln \quad\} \backslash n \quad\} \backslash n \quad$ throw this.input.error('Missed semicolon', token[2], token[3]); \n \}\n\}\n","// @flow\nimport Parser from './parser'; $\ln$ nimport Input from
 was removed. ' + 'Use parser: require(\"postcss-safe-parser\")'); \n \}\n\n const input = new Input(css, opts); \n\n const parser = new Parser(input); \n try $\{\backslash \mathrm{n}$ parser.tokenize (); ln parser.loop(); \n \} catch (e) \{\n if (e.name === 'CssSyntaxError' \&\& opts \&\& opts.from) \{ $\backslash \mathrm{n} \quad$ if ( $\wedge \backslash . s c s s \$ / i . t e s t(o p t s . f r o m)) ~\{\backslash n \quad$ e.message $+=\ln \quad$ ' $\backslash \mathrm{n}$ You tried to parse SCSS with ' $+\backslash n \quad$ 'the standard CSS parser; ' $+\backslash n \quad$ 'try again with the postcss-scss parser'; $\backslash n$
 standard CSS parser; ' $+\backslash n \quad$ 'try again with the postcss-less parser'; $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \quad$ throw $\mathrm{e} ; \mathrm{ln}\} \backslash \mathrm{n} \backslash \mathrm{n}$ return parser.root; $\backslash \mathrm{n}\} \backslash \mathrm{n} "$, "// @flow\nimport parse from './parse'; $\ln$ nimport Root from '../root'; $\ln$ nimport Rule from './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration'; $n$ nimport warnOnce from './warn-

 * @callback childCondition\n * @ param \{Node\} node - container child\n * @param \{number\} index - child index\n * @ param \{Node[]\} nodes - all container children\n * @return \{boolean $\} \backslash n * / n \backslash n / * * \backslash n * @ c a l l b a c k$ childIteratorln * @ param \{Node\} node - container child\n * @ param \{number\} index - child index\n * @return \{false|undefined \} returning `false` will break iteration $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ The $\{@$ link Root $\}$, , @link AtRule \}, and \{@link Rule\} container nodes $\backslash n *$ inherit some common methods to help work with their children. $\mathrm{ln} * \backslash \mathrm{n} *$ Note that all containers can store any content. If you write a rule insideln * a rule, PostCSS will parse it.\n *\n * @extends Node\n * @abstract\n * nclass Container extends Node \{ \n push(child) \{\n child.parent = this; n
 calling `callback` for each child. $\mathrm{nn} * \backslash n *$ Returning `false` in the callback will break iteration. In *\n * This method only iterates through the container's immediate children.ln * If you need to recursively iterate through all the container’s descendantln * nodes, use \{@link Container\#walk\}.In *In * Unlike the for `\{\}`-cycle or `Array\#forEach` this iterator is safeln * if you are mutating the array of child nodes during iteration.\n * PostCSS will adjust the current index to match the mutations. In $* \backslash \mathrm{n}$ * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns `false` if iteration was brokeln *\n * @example\n * const root = postcss.parse('a \{ color: black; z-index: 1$\}$ '); \n * const rule = root.first; $\backslash \mathrm{n} * \backslash \mathrm{n} *$ for ( let decl of rule.nodes ) \{\n * decl.cloneBefore(\{ prop: '-webkit-' + decl.prop \}); n * // Cycle will be infinite, because cloneBefore moves the current nodeln * // to the next index\n * \} \n *\n * rule.each (decl => \{ n * decl.cloneBefore( $\{$ prop: '-webkit-' + decl.prop \}); \n * // Will be executed only for color and z-index\n * \}); \n $* \wedge n$ each(callback) $\{\backslash n \quad$ if (!this.lastEach) this.lastEach $=0$; $\backslash n \quad$ if (!this.indexes) this.indexes $=\{ \} ; \ln \backslash n$ this.lastEach $+=1 ;$ nn const id $=$ this.lastEach; $\ln$ this.indexes[id] $=0 ;$ nn $\backslash n \quad$ if (!this.nodes) return undefined; $\ln \backslash n$ let index, result; $\ln$ while (this.indexes[id] < this.nodes.length) $\{\backslash \mathrm{n} \quad$ index $=$ this.indexes[id]; ln $\quad$ result $=$ callback(this.nodes[index], index); $\ln \quad$ if (result $===$ false) break; $\ln \backslash n \quad$ this.indexes [id] $+=1 ;$ ln $\quad \backslash \backslash n \backslash n \quad$ delete this.indexes[id]; $\backslash n \backslash n \quad$ return result; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Traverses the container's descendant nodes, calling callback $\backslash n$ * for each node. $\ln * \backslash n *$ Like container.each () , this method is safe to useln *if you are mutating arrays during iteration.\n *\n * If you only need to iterate through the container's immediate children, \n * use \{ @link Container\#each\}.\n *\n * @ param \{childIterator\} callback - iterator receives each node and index\n * $\backslash \mathrm{n} *$ @ return \{false|undefined\} returns `false` if iteration was broke\n *\n * @example\n * root.walk(node => \{\n * // Traverses all descendant nodes. $\mathrm{ln} *\}$ ); $\mathrm{nn} * / \mathrm{n}$ walk(callback) \{ $\backslash \mathrm{n}$ return this.each ((child, i) => \{ $\backslash \mathrm{n} \quad$ let result $=$ callback(child, i); $\backslash \mathrm{n} \quad$ if (result $!==$ false \&\& child.walk) $\{\backslash \mathrm{n} \quad$ result $=$ child.walk(callback); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad$ return result; $\backslash \mathrm{n} \quad\}) ;$ ln $\} \backslash n \backslash n / * * \backslash n * T r a v e r s e s ~ t h e ~ c o n t a i n e r ' s ~ d e s c e n d a n t ~ n o d e s, ~ c a l l i n g ~ c a l l b a c k \backslash n ~ * ~ f o r ~ e a c h ~$
declaration node. $\backslash \mathrm{n}$ *n * If you pass a filter, iteration will only happen over declarationsln $*$ with matching properties. $\ln * \backslash \mathrm{n} *$ Like $\{@ \operatorname{link}$ Container\#each $\}$, this method is safeln * to use if you are mutating arrays during iteration.\n *\n * @ param \{string|RegExp\} [prop] - string or regular expression\n *
filter declarations by property nameln * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns `false` if iteration was brokeln *\n * @example\n *
root.walkDecls(decl => \{\n * checkPropertySupport(decl.prop); $\mathrm{nn} *\}$ ); $\ln * \ln *$ root.walkDecls('border-radius', decl $=>\{\backslash \mathrm{n} *$ decl.remove ()$;$ \n * $\}) ;$ \n * n * root.walkDecls(/^background/, decl $=>\{\backslash \mathrm{n} *$ decl.value $=$ takeFirstColorFromGradient(decl.value); \n * \}); \n */n walkDecls(prop, callback) \{\n if (!callback) \{\n callback $=$ prop; $\backslash n \quad$ return this.walk $(($ child, i$)=>\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ return callback(child,
 $===$ 'decl' \& \& prop.test(child.prop)) \{\n return callback(child, i); $\mathrm{n} \quad\} \backslash n \quad\}$ ); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return this.walk ((child, i) $=>\{\mathrm{n} \quad$ if (child.type $===$ 'decl' $\& \&$ child.prop $===$ prop) \{ $\backslash \mathrm{n} \quad$ return callback(child, i$)$; n
$\} \backslash \mathrm{n} \quad\}) ; \ln \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Traverses the container's descendant nodes, calling callback\n * for each rule node. $\backslash \mathrm{n}$ *\n * If you pass a filter, iteration will only happen over rules $\backslash \mathrm{n}$ * with matching selectors. $\ln * \backslash n *$ Like \{@link Container\#each \}, this method is safeln * to use if you are mutating arrays during iteration. $\ln * \backslash n *$ @ param \{string|RegExp\} [selector] - string or regular expression\n * to filter rules by selectorln * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @ return \{false|undefined \} returns `false` if iteration was broke\n * n * @exampleln * const selectors = []; \n * root.walkRules(rule => $\{\backslash \mathrm{n} *$ selectors.push(rule.selector); $\mathrm{ln} *\}$ ); n * console.log(`our CSS uses \(\$\{\) selectors.length \(\}\) selectors \(`) ;\) ln $* \wedge n$ walkRules(selector, callback) $\{\backslash \mathrm{n}$ if (!callback) $\{\backslash \mathrm{n} \quad$ callback $=$ selector; $\backslash n \backslash n \quad$ return this.walk $(($ child, i$)=>\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'rule') $\{\backslash \mathrm{n} \quad$ return callback(child, i$) ; \mathrm{ln}$ $\} \backslash n \quad\}) ;$ ln $\quad\}$ else if (selector instanceof RegExp) \{\n return this.walk ((child, i) $=>$ \{ $\backslash \mathrm{n} \quad$ if (child.type $==$ 'rule' \&\& selector.test(child.selector)) \{\n return callback(child, i); \n \} $\quad$ ) $\quad$ ); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return this.walk ((child, i) => \{\n if (child.type $===$ 'rule' \&\& child. selector $===$ selector) \{ $\backslash \mathrm{n} \quad$ return
 callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rulesln * that have matching names.\n * $\ln *$ Like $\{@$ link Container\#each $\}$, this method is safeln * to use if you are mutating arrays during iteration. $\mathrm{ln} *$ *n * @param \{string|RegExp\} [name] - string or regular expression\n *
to filter at-rules by name\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n

* @ return \{false|undefined\} returns `false` if iteration was broke\n * n * @example\n * root.walkAtRules(rule
 rule $=>\{\backslash \mathrm{n} *$ if (!first ) $\{\backslash \mathrm{n} *$ first $=$ true; $\backslash \mathrm{n} *\}$ else $\{\backslash \mathrm{n} * \quad$ rule.remove ()$; \ln *\} \backslash \mathrm{n} *\}) ; \ln * / \mathrm{n}$ walkAtRules(name, callback) \{\n if (!callback) $\{\backslash \mathrm{n} \quad$ callback $=$ name; $\backslash \mathrm{n} \quad$ return this.walk $(($ child, i$)=>\{$ n if (child.type $===$ 'atrule') $\{\backslash n \quad$ return callback(child, i$) ; \ln \quad\} \backslash \mathrm{n} \quad\}$ ); $\mathrm{n} \quad\}$ else if (name instanceof RegExp) $\{\backslash n \quad$ return this.walk ((child, i) $=>\{\backslash n \quad$ if (child.type $===$ 'atrule' \&\& name.test(child.name)) \{\n return
 $\& \&$ child.name $===$ name) $\{\backslash \mathrm{n} \quad$ return callback(child, i); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}) ; \ln \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Traverses the container's descendant nodes, calling callback\n * for each comment node.\n * n * Like \{ @link Container\#each \}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @ param \{childIterator \} callback - iterator receives each node and index\n * n * @return \{false|undefined \} returns `false` if iteration was brokeln *\n * @example\n * root.walkComments(comment => \{\n * comment.remove(); \n * $\}) ;$ n $* / n$ walkComments(callback) $\{\backslash \mathrm{n}$ return this.walk ((child, i) $=>\{\backslash \mathrm{n} \quad$ if (child.type $===$ 'comment') $\{\backslash \mathrm{n}$ return callback(child, i); \n $\quad\}$ n $\quad\}) ; \ln \} \backslash n \backslash n / * * \backslash n *$ Inserts new nodes to the start of the container. $\backslash n * \operatorname{nn} *$ @ param $\{\ldots$ (Node|object|string|Node[]) \} children - new nodes $\backslash n *$ n $*$ @return \{Node \} this node for methods chain\n *\n * @exampleln * const decl1 = postcss.decl(\{ prop: 'color', value: 'black' \}); \n $*$ const decl2 = postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.append(decl1, decl2); ln *\n * root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // ruleln * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) //
commentln *\n * root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1 '); $\ln$ */nn append(...children) \{ $\backslash n \quad$ children.forEach(child $=>$ \{ $\backslash \mathrm{n} \quad$ const nodes $=$ this.normalize(child, this.last); nn nodes.forEach(node => this.nodes.push(node)); $\ln \quad\}$ ); $\ln$ return this; $\backslash n \quad\} \operatorname{nn} \backslash n / * * \backslash n *$ Inserts new nodes to the end of the container. $\ln * \backslash n$ * @ param \{...(Node|object|string|Node[])\} children - new nodes $\backslash n *$ n $*$ @ return \{Node $\}$ this node for methods chainln *\n * @example\n * const decl1 = postcss.decl( $\{$ prop: 'color', value: 'black' \}); \n * const decl2 = postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.prepend(decl1, decl2); In *\n * root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // ruleln * rule.append( $\{$ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // commentln *\n * root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1 '); ln */nn prepend(...children)
 this.first, 'prepend').reverse(); In nodes.forEach(node => this.nodes.unshift(node)); $\mathrm{n} \quad$ for (const id in this.indexes) $\{\backslash \mathrm{n} \quad$ this.indexes[id] = this.indexes[id] + nodes.length; $\ln \quad\} \backslash n \quad\}$ ); $\mathrm{n} \quad$ return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ cleanRaws(keepBetween) \{\n super.cleanRaws(keepBetween); $\ln$ if (this.nodes) \{ $\backslash \mathrm{n}$ this.nodes.forEach(node => node.cleanRaws(keepBetween)); \n $\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n \quad$ Insert new node before old node within the container. $\backslash n$ *In * @ param \{Node|number\} exist - child or child's index. $\ln$ * @ param \{Node|object|string|Node[]\} add - new nodeln *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl,
 const type $=$ exist $===0$ ? 'prepend' : false; In const nodes = this.normalize(add, this.nodes[exist], type).reverse(); $\ln$ nodes.forEach(node $=>$ this.nodes.splice(exist, 0 , node)); $\ln \backslash n \quad$ let index; $\backslash n \quad$ for (const id in this.indexes) $\{\backslash n$ index $=$ this.indexes[id]; $\backslash n \quad$ if (exist $<=$ index) $\{\backslash n \quad$ this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$
 exist - child or child's index\n * @ param \{Node|object|string|Node[]\} add-new nodeln *\n $*$ @return \{Node\} this node for methods chain $\backslash \mathrm{n} * \wedge n$ insertAfter(exist, add) $\{\backslash \mathrm{n}$ exist $=$ this.index (exist); $\backslash n \backslash n \quad$ const nodes $=$ this.normalize(add, this.nodes[exist]).reverse(); \n nodes.forEach(node $=>$ this.nodes.splice(exist $+1,0$, node) $;$ ) $n \backslash n \quad$ let index; $\backslash n \quad$ for (const id in this.indexes) $\{\backslash n \quad$ index $=$ this.indexes[id]; $\ln \quad$ if (exist $<$ index) $\{\backslash n$ this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n$ remove(child) $\{\backslash n \quad$ if (typeof child !== 'undefined') \{\n warnOnce('Container\#remove is deprecated. ' + 'Use Container\#removeChild'); n this.removeChild(child); \n \} else $\{\backslash n \quad$ super.remove ()$; \ln \quad\} \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Removes node from the container and cleans the parent properties $\backslash \mathrm{n} *$ from the node and its children. $\mathrm{ln} * \backslash \mathrm{n} * @$ param \{Node|number\} child - child or child's index\n *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * rule.nodes.length $/ /=>5$ \n * rule.removeChild(decl); n * rule.nodes.length $/ /=>4 \backslash \mathrm{n}$ * decl.parent $/ /=>$ undefined $\backslash n \quad * / n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index(child); $\backslash n$ this.nodes[child].parent $=$ undefined; $\backslash n \quad$ this.nodes.splice(child, 1 ); $\ln \backslash n$ let index; $\ln$ for (const id in this.indexes) $\{\backslash n \quad$ index $=$ this.indexes[id]; n $\quad$ if (index $>=$ child) $\{\backslash n \quad$ this.indexes[id] = index $-1 ;$ ln $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Removes all children from the containerln * and cleans their parent properties. $\ln * \backslash n *$ @return \{Node\} this node for methods chain\n * n * @example\n * rule.removeAll(); \n * rule.nodes.length $/ /=>0 \backslash \mathrm{n} * / \mathrm{n}$ removeAll ()$\{\backslash \mathrm{n}$ this.nodes.forEach(node $=>$ (node.parent $=$ undefined) $) ;$ ln this.nodes $=[] ; \backslash \mathrm{n}$ return this; $\ln \} \backslash n \backslash n / * * \backslash n \quad *$ Passes all declaration values within the container that match pattern\n $\quad *$ through callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you are using a custom unit or function $\backslash \mathrm{n} \quad *$ and need to iterate through all values.\n $\quad$ \n $*$ @ param \{string|RegExp\} pattern - replace pattern\n * @ param \{object \} opts - options to speed up the search\n * @ param \{string|string[]\} opts.props - an array of property names\n $*$ @param \{string \} opts.fast - string that's used\n * to narrow down values and speed up\n
the regexp search $\backslash \mathrm{n}$ * @ param \{function|string\} callback - string to replace pattern\n *
or callback that returns a newไn *alue.\n * The callback will receiveln * the same arguments as thoseln * passed to a function parameter\n * of `String\#replace`. In * ln * @return \{Node\} this node for methods chain $\backslash \mathrm{n}$ * $\mathrm{n} \quad *$ @example\n $*$ root.replaceValues $(\wedge \backslash \mathrm{d}+\mathrm{rem} /$, $\{$ fast: 'rem' \}, string $=>\{$ n $\quad *$ return
$15 *$ parseInt(string) + 'px'; $\backslash \mathrm{n} \quad *\}$ ); $\mathrm{n} \quad * / \mathrm{n}$ replaceValues(pattern, opts, callback) $\{\backslash \mathrm{n} \quad \mathrm{if}$ (!callback) $\{\backslash \mathrm{n}$ callback $=$ opts; $\backslash \mathrm{n} \quad$ opts $=\{ \} ; \ln \quad\} \backslash n \backslash n \quad$ this.walkDecls $(\operatorname{dec}=>\{\backslash n \quad$ if (opts.props \& \& opts.props.indexOf(decl.prop) $===-1$ ) return; $\backslash n \quad$ if (opts.fast $\& \&$ decl.value.indexOf(opts.fast) $===-1$ ) return; $\backslash n \backslash n$ decl.value $=$ decl.value.replace (pattern, callback); $\ln \quad\}$ ); $\operatorname{nn} \backslash n \quad$ return this; $\backslash n \quad\} \backslash n \backslash n / * * \backslash n *$ Returns `true` if
 iterator returns true or false. $\mathrm{ln} * \backslash \mathrm{n} *$ @ return \{boolean\} is every child pass condition $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @ example\n * const noPrefixes $=$ rule.every ( $\mathrm{i}=>$ i.prop[0] ! $=={ }^{\prime}-$ ' $) ;$ \n */nn every (condition) $\{\backslash \mathrm{n}$ return this.nodes.every(condition); $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns `true` if callback returns `true` for (at least) oneln * of the container's children. \n */n * @ param \{childCondition\} condition - iterator returns true or false. $\mathrm{ln} * \ln *$ @return \{boolean\} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some (i => i.prop[0] === '-'); \n */n some(condition) \{\n return this.nodes.some(condition); \n \}\n\n $/ * * \backslash n *$ Returns a `child’’s index within the \{@link Container\#nodes\} array.\n * n * @ param \{Node\} child - child of the current container. \(\mathrm{ln} * \ln *\) @return \{number\} child index\n *\n * @exampleln * rule.index( rule.nodes[2] ) //=> 2\n * \(\wedge \mathrm{n}\) index(child) \(\{\backslash \mathrm{n} \quad\) if (typeof child \(===\) 'number') \(\{\backslash \mathrm{n} \quad\) return child; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) return  @example\n * rule.first \(==\) rules.nodes[0]; \(\mathrm{n} \quad * / \mathrm{n}\) get first() \(\{\backslash \mathrm{n}\) if (!this.nodes) return undefined; \(\backslash \mathrm{n}\) return  rule.last \(==\) rule.nodes[rule.nodes.length - 1]; \n */n get last () \{ n if (!this.nodes) return undefined; \(\backslash n\) return this.nodes[this.nodes.length - 1]; \n \(\} \backslash n \backslash n\) normalize(nodes, sample) \(\{\backslash \mathrm{n} \quad\) if (typeof nodes \(===\) 'string') \(\{\backslash \mathrm{n} \quad\) nodes \(=\) cleanSource(parse(nodes).nodes); \(\mathrm{ln} \quad\}\) else if (!Array.isArray(nodes)) \{\n if (nodes.type \(===\) 'root') \(\{\backslash \mathrm{n}\) nodes \(=\) nodes.nodes; \(\backslash n \quad\}\) else if (nodes.type) \(\{\backslash n \quad\) nodes \(=[\) nodes \(] ; \backslash n \quad\}\) else if (nodes.prop) \(\{\backslash n \quad\) if (typeof nodes.value \(===\) 'undefined') \(\{\backslash \mathrm{n} \quad\) throw new Error('Value field is missed in node creation'); \(\mathrm{ln} \quad\}\) else if (typeof nodes.value !== 'string') \{\n nodes.value = String(nodes.value); \(\ln \quad\} \backslash \mathrm{n} \quad\) nodes \(=[\) new Declaration(nodes) \(] ;\) ln \(\}\) else if (nodes.selector) \(\{\backslash n \quad\) nodes \(=[\) new Rule(nodes) \(] ;\) ln \(\}\) else if (nodes.name) \(\{\backslash n \quad\) nodes \(=[\) new AtRule(nodes) \(] ; \backslash \mathrm{n} \quad\}\) else if (nodes.text) \(\{\backslash \mathrm{n} \quad\) nodes \(=[\) new Comment(nodes) \(] ; \backslash \mathrm{n} \quad\}\) else \(\{\backslash n \quad\) throw new Error('Unknown node type in node creation'); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) const processed \(=\)  (typeof i.raws.before === 'undefined') \{\n if (sample \&\& typeof sample.raws.before !== 'undefined') \{\n i.raws.before = sample.raws.before.replace (/[^\\s]/g, ");\n \(\quad\} \backslash n \quad\} \backslash n \quad\) i.parent \(=\) this; \(\backslash n \quad\) return \(;\); \(\ln \quad\}) ; \ln \backslash n\) return processed; \(\backslash n\} \backslash n \backslash n\) rebuild(node, parent) \(\{\backslash n \quad\) let fix; \(\backslash n \quad\) if (node.type \(===\) 'root') \(\{\backslash n \quad\) fix \(=\) new Root(); \(\backslash n\) \(\}\) else if (node.type \(===\) 'atrule') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new AtRule ()\(;\) ln \(\}\) else if (node.type \(===\) 'rule') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new Rule(); \(\ln \quad\}\) else if (node.type \(===\) 'decl') \{ \(\backslash \mathrm{n} \quad\) fix \(=\) new Declaration(); \(\ln \quad\}\) else if (node.type \(===\) 'comment') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new Comment ()\(; \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) for (const i in node) \(\{\backslash \mathrm{n} \quad\) if ( \(\mathrm{i}===\) 'nodes') \(\{\backslash \mathrm{n} \quad\) fix.nodes \(=\) node.nodes.map(j => this.rebuild(j, fix)); \(\mathrm{n} \quad\}\) else if ( \(\mathrm{i}===\) 'parent' \&\& parent) \{ \(\backslash \mathrm{n} \quad\) fix.parent \(=\) parent; \(\ln \quad\}\) else if (node.hasOwnProperty(i)) \{\n fix[i] = node[i]; \(\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad\) return fix; \(\backslash n\} \backslash n \backslash n\) eachInside(callback) \{ \n warnOnce('Container\#eachInside is deprecated. ' + 'Use Container\#walk instead.'); In return this.walk(callback); \(\ln \} \backslash n \backslash n\) eachDecl(prop, callback) \(\{\backslash \mathrm{n}\) warnOnce('Container\#eachDecl is deprecated. ' + 'Use Container\#walkDecls instead.'); \(\ln\) return this.walkDecls(prop, callback); nn\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) eachRule(selector, callback) \(\{\backslash \mathrm{n}\) warnOnce('Container\#eachRule is deprecated. ' + 'Use Container\#walkRules instead.'); In return this.walkRules(selector, callback); \(\ln \} \backslash n \backslash n\) eachAtRule(name, callback) \(\{\backslash n \quad\) warnOnce('Container\#eachAtRule is deprecated. ' + 'Use Container\#walkAtRules instead.'); \n return this.walkAtRules(name, callback); \(\ln \} \backslash n \backslash n\) eachComment(callback) \{\n warnOnce('Container\#eachComment is deprecated. ' + 'Use Container\#walkComments instead.'); \n return this.walkComments(callback); \n \(\} \backslash n \backslash n\) get semicolon() \(\{\backslash n\) warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); \n return this.raws.semicolon; \(\ln \} \backslash n \backslash n\) set semicolon(val) \{\n warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); n this.raws.semicolon = val; \(\ln \} \backslash n \backslash n\) get after() \(\{\backslash \mathrm{n} \quad\) warnOnce('Node\#after is deprecated. Use Node\#raws.after'); \(\ln\) return this.raws.after; \(\backslash n\} \backslash n \backslash n\) set \(\operatorname{after}(\) val \()\{\backslash n \quad\) warnOnce('Node\#after is deprecated. Use Node\#raws.after'); this.raws.after \(=\) val; \(\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f\) Container\#\n * @member \(\{\) Node[]\} nodes - an array containing the container's children\n *\n * @example\n * const root = postcss.parse('a \{ color: black \}'); \n * root.nodes.length \(/ /=>1 \backslash n *\) root.nodes[0].selector \(/ /=>\) 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n * \(\ n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ C o n t a i n e r ; ~ \ n ", " / / ~ @ f l o w \backslash n i m p o r t ~ C o n t a i n e r ~ f r o m ~ ' . / c o n t a i n e r ' ; \ n i m p o r t ~ w a r n O n c e ~ f r o m ~\) './warn-once'; \(\ln \backslash n / * * \backslash \mathrm{n} *\) Represents an at-rule. \(\ln * \backslash \mathrm{n} *\) If it's followed in the CSS by a \{\} block, this node will haveln * a nodes property representing its children. \(\backslash \mathrm{n} * \mathrm{n} *\) @extends Container \(\backslash \mathrm{n} * \mathrm{n} *\) @exampleln \(*\) const root \(=\) postcss.parse('@charset \"UTF-8\"; @ media print \{\}');\n *\n * const charset = root.first; ln * charset.type //=> 'atrule' \(\backslash \mathrm{n} *\) charset.nodes \(/ /=>\) undefined \(\backslash \mathrm{n} * \mathrm{n} *\) const media \(=\) root.last; \(\backslash \mathrm{n} *\) media.nodes \(/ /=>[] \backslash \mathrm{n} * /\) nclass AtRule extends Container \(\{\backslash n\) constructor(defaults) \(\{\backslash n \quad\) super(defaults); \(\backslash n \quad\) this.type \(=\) 'atrule'; \(\backslash n\} \backslash n \backslash n\) append (...children) \(\{\backslash n \quad\) if (!this.nodes) this.nodes \(=[] ; \ln \quad\) return super.append \((. . . c h i l d r e n) ; \ln \} \backslash n \backslash n\) prepend(...children) \(\{\backslash \mathrm{n} \quad\) if (!this.nodes) this.nodes \(=[] ; \backslash \mathrm{n}\) return super.prepend(...children); n\(\}\} \backslash \mathrm{n} \backslash \mathrm{n}\) get afterName() \{\n warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); \(\ln\) return this.raws.afterName; \(\ln \} \backslash n \backslash n\) set afterName(val) \{\n warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); \n this.raws.afterName = val; \(\ln \} \backslash n \backslash n\) get _params() \{\n warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); \n return this.raws.params; \(\ln \} \backslash n \backslash n\) set _params(val) \{\n warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); \(\ln\) this.raws.params = val; \(\backslash n \quad \backslash \backslash n \backslash n / * * \backslash n\) * @memberof AtRule\#\n * @member \{string \} name - the at-rule’s name immediately follows the `@`n *\n * @ example\n * const root = postcss.parse('@media print \(\}\) '); \(\backslash \mathrm{n} *\) media.name //=> 'media'\n \(*\) const media \(=\) root.first; \(\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof AtRule\#nn * @ member \{string \} params - the at-rule's parameters, the values \(\backslash n\) that follow the at-rule's name but precedeln * any \{\} block\n *\n * @example\n * const root = postcss.parse('@media print, screen \(\}\) '); \(\mathrm{ln} *\) const media \(=\) root.first; \(\backslash \mathrm{n} *\) media.params //=> 'print, screen'\n */n\n /**\n * @ memberof AtRule\#n * @ member \{object \} raws Information to generate byte-to-byte equal\n * node string as it was in the origin input. \(\ln * \backslash n *\) Every parser saves its own properties, In * but the default CSS parser uses: \(\mathrm{In} *\) \(\backslash \mathrm{n} * *\) `before`: the space symbols before the node. It also stores `*`\({ }^{*}\) * and`_ symbols before the declaration (IE hack). $\mathrm{ln} * *$ `after`: the space symbols after the last child of the nodeln $*$ to the end of the node. In $* *$ `between : the symbols between the property and value\n * for declarations, selector and `\{`for rules, or last parameterln * and`\{`for at-rules. \(\mathrm{ln} *\) *`semicolon`: contains true if the last child has\n * an (optional) semicolon.\n ** `afterName`: the space between the at-rule name and its parameters. \(\mathrm{ln} * \mathrm{n}\) * PostCSS cleans at-rule parameters from comments and extra spaces, \n * but it stores origin content in raws properties. In * As such, if you don't change a declaration's value, \(\ln\) * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse(' @ medial\nprint \(\{\backslash \backslash n\}\) ')\n * root.first.first.raws //=> \{ before: ' ', \n * // between: ' ', \(\ln\) *  Contains helpers for safely splitting lists of CSS values, \(\mathrm{ln} *\) preserving parentheses and quotes. \(\ln * \ln * @\) example\n * const list = postcss.list; \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) @ namespace listln * array \(=[] ; \ln\) let current \(=" ; \ln\) let split \(=\) false; \(\ln \backslash n \quad\) let func \(=0 ; \ln \quad\) let quote \(=\) false; \(\ln\) let escape \(=\) false; \(\ln \backslash n\) for (let \(\mathrm{i}=0 ; \mathrm{i}<\) string.length; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) const letter \(=\operatorname{string}[\mathrm{i}] ; \mathrm{ln} \backslash \mathrm{n} \quad\) if (quote) \(\{\backslash \mathrm{n} \quad\) if (escape) \(\{\backslash \mathrm{n}\)   '(') \(\{\) ln func \(+=1\); \(\mathrm{ln} \quad\}\) else if (letter \(====^{\prime}\) )') \(\{\backslash \mathrm{n} \quad\) if (func \(>0\) ) func \(-=1\); \(\mathrm{n} \quad\}\) else if (func \(===0\) ) \(\{\) n if (separators.indexOf(letter) !==-1) split = true; \(\backslash n \quad\} \backslash n \backslash n \quad\) if (split) \(\{\backslash n \quad\) if (current \(!==\) ") array.push(current.trim()); \(\ln \quad\) current \(=" ;\) nn \(\quad\) split \(=\) false; \(\ln \quad\}\) else \(\{\backslash n \quad\) current \(+=\) letter; \(\ln \quad\} \backslash n\) \(\} \backslash n \backslash n \quad\) if (last || current !== ") array.push(current.trim()); \(\ln\) return array; \(\ln \}\), \(\ln \backslash n / * * \backslash n\) * Safely splits spaceseparated values (such as those for `background`, \n * `border-radius`, and other shorthand properties). \n *\n * @ param \{string \(\}\) string - space-separated values\n *\n * @return \(\{\) string []\(\}\) splitted values \(\backslash n *\) n \(*\) @exampleln * postcss.list.space('1px calc( \(\left.10 \%+1 \mathrm{px})^{\prime}\right) / /=>\left[{ }^{\prime} 1 \mathrm{px}\right.\) ', 'calc \(\left.(10 \%+1 \mathrm{px})^{\prime}\right] \backslash \mathrm{n} * \wedge \mathrm{n}\) space \((\) string \()\{\backslash \mathrm{n}\) const spaces \(=\) [' ', '\\n', '\\t']; ln return list.split(string, spaces); ln\(\}\), \(\ln \backslash n / * * \backslash n *\) Safely splits comma-separated values (such as those for \({ }^{`}\) transition-*`\n * and `background properties). \n *$\$ n $*$ @ param $\{$ string $\}$ string - comma-separated values $\backslash \mathrm{n} * \mathrm{n} *$ @return $\{$ string[]\} splitted values $\backslash \mathrm{n} *$ n $*$ @example\n * postcss.list.comma('black, linear-
gradient(white, black)')\n *//=> ['black', 'linear-gradient(white, black)']\n */nn comma(string) \{ n const comma $=$ ',';\n return list.split(string, [comma], true); \n \}, \n $\} ;$ \n\nexport default list; $\backslash n "$, "// @flow\nimport './at-rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; Inimport warnOnce from './warnonce'; nimport list from './list'; $\ln \backslash n / * * \backslash \mathrm{n} *$ Represents a CSS rule: a selector followed by a declaration block. $\mathrm{ln} * \backslash \mathrm{n} *$ @extends Containerln * ln * @example\n * const root = postcss.parse('a $\}$ '); $\ln$ * const rule = root.first; $\backslash \mathrm{n}$ * rule.type //=> 'rule'\n * rule.toString() //=> 'a\{\}'\n */nclass Rule extends Container \{ $\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n}$ super(defaults); $\ln$ this.type $=$ 'rule'; $\backslash n \quad$ if (!this.nodes) this.nodes $=[] ; \ln \} \backslash n \backslash n / * * \backslash n *$ An array containing the rule's individual selectors.\n * Groups of selectors are split at commas. n * $\ln * @$ type $\{\operatorname{string}[]\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ @example\n * const root = postcss.parse('a, b \{ \}'); ln * const rule = root.first; ln *\n * rule.selector $/ /=>$ 'a, b'ln * rule.selectors //=> ['a', 'b']\n *|n * rule.selectors = ['a', 'strong']; ln * rule.selector //=> 'a, strong'ln */nn get selectors() $\{\backslash \mathrm{n}$ return list.comma(this.selector); $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set selectors(values) $\{\backslash \mathrm{n}$ const match $=$ this.selector ? this.selector.match $\left(/, \backslash s^{*} /\right)$ : null; \n const sep = match ? match[0] : ',\$\{this.raw('between', 'beforeOpen') \}; $\ln$ this.selector = values.join(sep); \n $\} \backslash n \backslash n$ get _selector() $\{\backslash \mathrm{n} \quad$ warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); n return this.raws.selector; ln$\} \backslash n \backslash n$ set _selector(val) \{\n warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); \n this.raws.selector $=$ val; $\ln \} \backslash n \backslash n / * * \backslash n * @$ memberof Rule\#\n * @member \{string \} selector - the rule's full selector represented\n * as a string\n *\n * @ example\n * const root = postcss.parse('a, b \{ \}'); $\mathrm{ln} *$ const rule $=$ root.first; $\mathrm{ln} *$ rule.selector $/ /=>$ 'a, b'ln * $\ \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Rule\#\n * @member \{object \} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input. \n *\n * Every parser saves its own properties, ln * but the default CSS parser uses:\n *\n * * `before`: the space symbols before the node. It also stores `*` symbols before the declaration (IE hack). \n **`after`: the space symbols after the last child of the nodeln * to the end of the node. \n $* *$ 'between`: the symbols between the property and valueln \(*\) for declarations, selector and `\{`for rules, or last parameter\n * and`\{`for at-rules. \(\mathrm{ln} * *`\) semicolon`: contains true if the last child has \(\backslash n\) * an (optional) semicolon. ln *\n * PostCSS cleans selectors from comments and extra spaces, ln * but it stores origin content in raws properties. In * As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a \(\{\backslash \mathrm{n}\) color:black \(\backslash \backslash n\}\) ') n * root.first.first.raws //=> \{ before: ", between: ' ', after: '\\n' \}\n */nn\}\n\nexport default Rule; \({ }^{\prime \prime}\) ","// @ flow Represents a plugin's warning. It can be created using \{ @link Node\#warn\}.\n *\n * @exampleln * if (  \(/ * *\) n * @ param \{string \(\}\) text - warning messageln * @param \{Object \(\}\) [opts] - warning options \(\backslash\) n * @ param \{Node\} opts.node - CSS node that caused the warning\n * @param \{string\} opts.word - word in CSS source that caused the warning\n * @ param \{number\} opts.index - index in CSS node string that causedln * the warning \(\backslash \mathrm{n}\) * @param \{string \(\}\) opts.plugin - name of the plugin that created \(\backslash \mathrm{n}\) * this warning. \{ @link Result\#warn\} fills\n * this property automatically.In */n constructor (text, opts \(=\{ \})\{\backslash \mathrm{n} / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}-\) Type to filter warnings from\n \(\quad *\) \{@link Result\#messages \}. Always equal\n * to `\"warning\".. $\mathrm{n} \quad * \mathrm{n}$ * @example\n * const nonWarning $=$ result.messages.filter $(\mathrm{i}=>$ i.type !== 'warning')\n $\quad * / n \quad$ this.type $=$ 'warning'; $\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @ member \{string\} - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid !important'\n */n this.text = text; $\backslash n \backslash n \quad$ if (opts.node $\& \&$ opts.node.source) $\{\backslash n \quad$ const pos $=$ opts.node.positionBy(opts); \n $/ * * \backslash \mathrm{n} \quad *$ @member \{number\} - Line in the input fileln $\quad * \quad$ with this warning's sourceln *\n * @example\n * warning.line //=>5 $\backslash n \quad * / n \quad$ this.line $=$ pos.line; $\backslash n$ $/ * * \backslash \mathrm{n} \quad *$ @member \{number\} - Column in the input file\n * with this warning's source. $\mathrm{ln} \quad *$ nn
* @exampleln * warning.column //=>6\n */nn this.column = pos.column; \n $\} \backslash n \backslash n \quad$ for (const opt in opts) this[opt] = opts[opt]; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns a warning position and message. $\backslash \mathrm{n}$ *\n * @exampleln * warning.toString () //=> 'postcss-lint:a.css:10:14: Avoid !important'ln *$\backslash \mathrm{n} *$ @return $\{$ string \} warning position and messageln $* / n$ toString () $\{\backslash \mathrm{n} \quad$ if (this.node) $\{\backslash \mathrm{n} \quad$ return this.node.error(this.text, $\{\backslash \mathrm{n} \quad$ plugin: this.plugin, $\backslash \mathrm{n}$ index: this.index, $\ln \quad$ word: this.word, $\ln \quad$ \}).message; $\backslash n \quad$ \} else if (this.plugin) $\left\{\backslash n \quad\right.$ return ${ }^{\text {© }} \$$ \{this.plugin\}: $\$\{$ this.text $\} ;$ ln $\}$ else $\{\backslash \mathrm{n} \quad$ return this.text; $\ln \quad\} \backslash \mathrm{n}\} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f$ Warning\#\n $* @ m e m b e r$
\{string \} plugin - The name of the plugin that created\n *
it will fill this property automatically.In this warning. When you call \{ @link Node\#warn \}\n *\n * @example\n * warning.plugin //=> 'postcss-important'\n */n\n /**\n * @memberof Warning\#\n * @ member \{Node\} node - Contains the CSS node that caused the warning.\n *\n * @example\n * warning.node.toString () //=> 'color: white !important'\n
 Messageln * @ property \{string\} type - message typeln * @ property \{string\} plugin - source PostCSS plugin nameln $* / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Provides the result of the PostCSS transformations. $\mathrm{n} * * \mathrm{n} *$ A Result instance is returned by \{@link LazyResult\#then $\} \backslash \mathrm{n} *$ or $\{@ \operatorname{link}$ Root\#toResult $\}$ methods.\n *\n * @exampleln * postcss([cssnext]).process(css).then(function (result) \{\n* console.log(result.css); \n * \}); $\ln * \ln * @ e x a m p l e \backslash n *$ var result2 $=$ postcss.parse(css).toResult ()$;$ In */nclass Result $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ param \{Processor \} processor processor used for this transformation.\n * @ param \{Root\} root - Root node after all transformations. In * @ param \{processOptions\} opts - options from the $\{@ \operatorname{link}$ Processor\#process $\} \backslash n *$ or $\{@ l i n k$ Root\#toResult $\} \backslash \mathrm{n} * / \mathrm{n}$ constructor(processor, root, opts) $\{\mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ Processor $\}$ - The Processor instance used $\backslash n \quad$ for this transformation. $\mathrm{Vn} \quad * \mathrm{n} \quad *$ @example\n $*$ for (let plugin of result.processor.plugins) $\{\backslash \mathrm{n} *$ if ( plugin.postcssPlugin $===$ 'postcss-bad' ) \{ $\backslash \mathrm{n} *$ throw 'postcss-good is incompatible with postcss-bad'; \n * \}\n * \}); \n */nn this.processor = processor; $\mathrm{ln} \quad / * * \backslash \mathrm{n} \quad *$ @member \{Message[]\} - Contains messages from plugins\n * Each message should have type\n * (e.g., warnings or custom messages). ln and plugin properties. \n $\quad * \mathrm{n} \quad *$ @example\n $\quad *$
 detectMinBrowsersByCanIUse(root); nn * result.messages.push(\{\n * type: 'min-browser', ln *
 this.messages $=[] ;$ ln $/ * * \backslash$ n $* @$ member $\{\operatorname{Root}\}-$ Root node after all transformations. $\mathrm{ln} * \ln \quad * @$ example\n * root.toResult().root $=$ root; $\backslash \mathrm{n} \quad * / \mathrm{n} \quad$ this.root $=$ root; $\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ processOptions $\}$ - Options from the $\{@ l i n k$ Processor\#process $\} \backslash n \quad$ or $\{@ \operatorname{link}$ Root\#toResult $\}$ call $\backslash \mathrm{n}$ * that produced this Result instance. $\mathrm{ln} \quad * \mathrm{n} \quad *$ @example\n * root.toResult(opts).opts $==\mathrm{opts} ;$ ln $\quad * / \mathrm{n} \quad$ this.opts $=$ opts; $\ln \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - A CSS string representing of $\{@$ link Result\#root $\} . \ln \quad * \ln \quad *$ @example\n * postcss.parse('a\{\}').toResult().css //=> \"a\{\}\"\n */n this.css = undefined; $\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @ member \{SourceMapGenerator\} - An instance of `SourceMapGenerator`n * class from the `source-map` library, $\mathrm{ln} *$ representing changes $\backslash n *$ to the $\{@$ link Result\#root $\}$ instance. $\backslash \mathrm{n}$ *\n $*$ @exampleln $*$ result.map.toJSON ()$/ /=>\{$ version: 3 , file: 'a.css', $\ldots\} \backslash \mathrm{n} \quad * \backslash n$ * @ example\n * if ( result.map ) \{ n * fs.writeFileSync(result.opts.to + '.map', result.map.toString()); n * $\} \backslash \mathrm{n} * / \mathrm{n}$ this.map $=$ undefined; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns for @ $\{$ link Result\#css $\}$ content. $\mathrm{ln} * \ln * @ \operatorname{example\backslash n}$ $*$ result + " === result.css $\backslash n *$ n $*$ @return $\{$ string $\}$ string representing of $\{@ \operatorname{link}$ Result\#root $\} \backslash n * / n$ toString () $\{\backslash n \quad$ return this.css; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Creates an instance of $\{@ l i n k$ Warning $\}$ and adds itln * to $\{@$ link Result\#messages \}.\n *\n * @param \{string\} text - warning messageln * @param \{Object [opts] warning options $\backslash \mathrm{n}$ * @param \{Node\} opts.node - CSS node that caused the warning\n * @ param \{string\} opts.word - word in CSS source that caused the warning\n * @ param \{number\} opts.index - index in CSS node string that caused\n * the warning\n * @param \{string\} opts.plugin - name of the plugin that created\n * this warning. \{@link Result\#warn\} fillsln * this property automatically.\n *\n * @return \{Warning\} created warning\n * $\wedge n$ warn(text, opts $=\{ \}$ ) \{\n if (!opts.plugin) $\{\backslash \mathrm{ln} \quad$ if (this.lastPlugin \& \& this.lastPlugin.postcssPlugin) $\{\backslash \mathrm{n} \quad$ opts.plugin $=$ this.lastPlugin.postcssPlugin; ln $\} \backslash n \quad\} \backslash n \backslash n \quad$ const warning = new Warning(text, opts); ln this.messages.push(warning); $\ln \backslash n \quad$ return warning; $\backslash n$ $\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns warnings from plugins. Filters \{ @link Warning \} instances\n * from \{ @link
Result\#messages $\}. \ \mathrm{n}$ *\n * @exampleln * result.warnings().forEach(warn => \{\n * console.warn(warn.toString()); \n * \}); \n *\n * @return $\{$ Warning[]\} warnings from plugins $\backslash n *$ n warnings () \{\n return this.messages.filter(i => i.type === 'warning'); $\ln \} \backslash n \backslash n / * * \backslash n *$ An alias for the $\{@ l i n k$ Result\#css $\}$ property. $\mathrm{In} *$ Use it with syntaxes that generate non-CSS output. n * @ type $\{$ string $\} \backslash \mathrm{n} * \backslash \mathrm{n} * @$ exampleln * result.css $===$ result.content; $\backslash n * / n$ get content ()$\{\backslash n$ return this.css; $\backslash n\} \backslash n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ R e s u l t ; ~ \ n ", " / / ~$
@ flow\nimport stringify from './stringify'; $n$ nimport warnOnce from './warn-once'; 'nimport Result from
 obj.then $===$ 'function'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback onFulfilled $\backslash \mathrm{n} * @$ param $\{$ Result $\}$ result $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback onRejected $\backslash \mathrm{n} * @$ param $\{$ Error $\}$ error $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ A Promise proxy for the result of PostCSS transformations. In * $\backslash \mathrm{n} * \mathrm{~A}$ `LazyResult instance is returned by \(\{\) @link Processor\#process \(\}\). In *\n * @example\n * const lazy = postcss([cssnext]).process(css); \(\ln * /\) nclass LazyResult \(\{\backslash n\) constructor(processor, css, opts) \(\{\backslash \mathrm{n}\) this.stringified \(=\) false; \(\backslash \mathrm{n}\) this.processed \(=\) false; \(\backslash \mathrm{n} \backslash \mathrm{n}\) let root; \(\backslash \mathrm{n}\) if (typeof css \(===\) 'object' \& \& css.type \(===\) 'root') \(\{\backslash \mathrm{nn}\) root \(=\) css; \n \(\quad\}\) else if (css instanceof LazyResult \(\|\) css instanceof Result) \(\{\backslash n \quad\) root \(=\) css.root; In \(\quad\) if (css.map) \(\{\backslash n\) if (typeof opts.map \(===\) 'undefined') opts.map \(=\{ \}\); \(\mathrm{ln} \quad\) if (!opts.map.inline) opts.map.inline \(=\) false; \(\ln\) opts.map.prev = css.map; \(\ln \quad\} \backslash n \quad\}\) else \(\{\backslash n \quad\) let parser \(=\) parse; \(\backslash n \quad\) if (opts.syntax) parser \(=\) opts.syntax.parse; \n if (opts.parser) parser = opts.parser; \n if (parser.parse) parser = parser.parse; \(\ln \backslash n \quad\) try \(\{\backslash \mathrm{n} \quad\) root \(=\operatorname{parser}(\mathrm{css}\), opts \() ;\) n \(\quad\}\) catch (error) \(\{\backslash \mathrm{n} \quad\) this.error \(=\) error; \(\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) this.result \(=\) new Result(processor, root, opts); \n \}\n\n /**\n * Returns a \(\{@\) link Processor \(\}\) instance, which will be used \(\backslash n *\) for  \(/ * * \backslash \mathrm{n} *\) Options from the \(\{@ \operatorname{link}\) Processor\#process \(\}\) call. n * @type \(\{\) processOptions \(\} \backslash \mathrm{n} * / \mathrm{n}\) get opts() \(\{\backslash \mathrm{n}\) return this.result.opts; \(\ln \} \backslash n \backslash n / * * \backslash n *\) Processes input CSS through synchronous plugins, converts `Root` \(\backslash n *\) to a  If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is onlyln * for debug purpose, you should always use \{@link LazyResult\#then \}.\n *\n * @type \{string \}\n * @ see Result\#css\n */nn get \(\operatorname{css}()\{\backslash n \quad\) return this.stringify ()\(. c s s ; \backslash n\} \backslash n \backslash n / * * \backslash n *\) An alias for the \({ }^{\prime} \operatorname{css}^{`}\) property. Use it with syntaxes $\backslash n *$ that generate non-CSS output.\n *\n * This property will only work with synchronous plugins. $\mathrm{In} *$ If the processor contains any asynchronous plugins $\backslash \mathrm{n} *$ it will throw an error. This is why this method is only\n * for debug purpose, you should always use \{@link LazyResult\#then \}.\n *\n * @ type \{string \}\n * @ see Result\#contentln */n get content() \{\n return this.stringify().content; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Processes input CSS through synchronous plugins\n * and returns $\{@ \operatorname{link}$ Result\#map $\} . \ln * \backslash \mathrm{n} *$ This property will only work with synchronous plugins.In * If the processor contains any asynchronous plugins $\backslash n *$ it will throw an error. This is why this method is only\n * for debug purpose, you should always use \{ @link LazyResult\#then \}.\n *\n * @type \{SourceMapGenerator\}\n * @see Result\#map\n */n get map() \{\n return this.stringify().map; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ /**\n * Processes input CSS through synchronous plugins\n * and returns \{ @link Result\#root \}.\n *\n * This property will only work with synchronous plugins. If the processorln $*$ contains any asynchronous plugins it will throw an error. $\mathrm{ln} * \backslash \mathrm{n}$ * This is why this method is only for debug purpose, ln * you should always use $\{@ \operatorname{link}$ LazyResult\#then\}.\n *\n * @type $\{\operatorname{Root}\} \backslash \mathrm{n} * @$ see Result\#rootln */n get root() \{ $\backslash \mathrm{n}$ return this.sync().root; $\backslash \mathrm{n}$ $\} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ \n * Processes input CSS through synchronous plugins\n * and returns $\{@$ link Result\#messages $\}$. $\mathrm{nn} * \mathrm{n}$ * This property will only work with synchronous plugins. If the processorln * contains any asynchronous plugins it will throw an error. $\ n$ *\n * This is why this method is only for debug purpose, ln * you should always use \{ @link LazyResult\#then\}.\n *\n * @type \{Message[]\}\n * @see Result\#messages\n */nn get messages() \{\n return this.sync().messages; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Processes input CSS through synchronous pluginsln $*$ and calls $\{@ \operatorname{link}$ Result\#warnings() $\} . \ln * \backslash n *$ @ return $\{$ Warning[] $\}$ warnings from plugins $\backslash n * / n$ warnings() $\{\backslash n \quad$ return this.sync().warnings(); \n \}\n\n /**\n * Alias for the $\{@ \operatorname{link}$ LazyResult\#css $\}$ property.\n *\n * @example\n *
 * Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n *\n * It implements standard Promise API.\n * n * @param \{onFulfilled\} onFulfilled - callback will be executed\n *
when all plugins will finish work\n * @ param \{onRejected\} onRejected - callback will be execited on any error\n *\n * @ return \{Promise\} Promise API to make queueln *\n * @example\n * postcss([cssnext]).process(css).then(result => \{\n * console. $\log ($ result.css); $\backslash n *\}) ;$ n $* / n$ then (onFulfilled, onRejected) $\{\backslash \mathrm{n}$ return this.async().then(onFulfilled, onRejected); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Processes input CSS through synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n *\n * It
implements standard Promise API.\n *\n * @ param \{onRejected\} onRejected - callback will be execited on any errorln *\n * @return \{Promise\} Promise API to make queueln *\n * @example\n * postcss([cssnext]).process(css).then(result => \{\n * console. $\log ($ result.css); $\ln *\}) \cdot \operatorname{catch}($ error $=>\{\backslash n *$ console.error(error); \n * \}); \n */nn catch(onRejected) \{\n return this.async().catch(onRejected); $\ln \} \backslash n \backslash n$ handleError(error, plugin) $\left\{\backslash \mathrm{n}\right.$ try $\left\{\backslash \mathrm{n}\right.$ this.error $=$ error; $\backslash \mathrm{n} \quad$ if (error.name $===$ 'CssSyntaxError' $^{2} \& \&$ !error.plugin) $\{\backslash \mathrm{ln} \quad$ error.plugin = plugin.postcssPlugin; $\mathrm{ln} \quad$ error.setMessage ()$; \ln \quad\}$ else if (plugin.postcssVersion) $\{\backslash n \quad$ const pluginName $=$ plugin.postcssPlugin; $\mathrm{n} \quad$ const pluginVer $=$ plugin.postcssVersion; $\ln \quad$ const runtimeVer $=$ this.result.processor.version; $\backslash n \quad$ const $\mathrm{a}=$ pluginVer.split('.'); ln const $\mathrm{b}=$ runtimeVer.split('.'); $\ln \backslash \mathrm{n} \quad$ if $(\mathrm{a}[0]!==\mathrm{b}[0] \| \operatorname{parseInt}(\mathrm{a}[1])>\operatorname{parseInt}(\mathrm{b}[1]))\{\mathrm{n} \quad$ warnOnce $(\mathrm{ln}$ `\$\{'Your current PostCSS version ' + 'is '\}\$\{runtimeVer\}, but \$\{pluginName\}` + \n `uses \(\$\) \{pluginVer \(\}\). Perhaps this is \({ }^{`}+\backslash n \quad\) the source of the error below. $\backslash n \quad$ ); $\left.\left.\left.\mathrm{n} \quad\right\} \backslash \mathrm{n} \quad\right\} \backslash \mathrm{n} \quad\right\}$ catch (err) $\{\backslash \mathrm{n} \quad$ if (console \&\& console.error) console.error(err); $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ asyncTick(resolve, reject) $\{\backslash \mathrm{n}$ if (this.plugin $>=$ this.processor.plugins.length) $\{\backslash n \quad$ this.processed $=$ true; $\backslash n \quad$ return resolve ()$; \ln \quad\} \backslash n \backslash n \quad$ try $\{\backslash n \quad$ const plugin $=$ this.processor.plugins[this.plugin]; $\ln \quad$ const promise $=$ this.run(plugin); $\ln \quad$ this.plugin $+=1 ;$ n $\backslash n \quad$ if (isPromise (promise)) \{\n promise\n $\quad$ then $(()=>\{\backslash n \quad$ this.asyncTick(resolve, reject); In $\}$ ) $\operatorname{nn}$ . $\operatorname{catch}($ error $=>\{$ ln $\quad$ this.handleError(error, plugin); $\mathrm{n} \quad$ this.processed $=$ true; $\mathrm{n} \quad$ reject(error); $\ln$ \}); \n $\}$ else $\{\backslash n \quad$ this.asyncTick(resolve, reject); $\ln \quad\} \backslash n$ reject(error); $\backslash \mathrm{n}\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} \operatorname{async}()\{\backslash \mathrm{n} \quad$ if (this.processed) $\{\backslash \mathrm{n} \quad$ return new Promise ((resolve, reject) $=>\{\backslash \mathrm{n} \quad$ if (this.error) $\{\backslash \mathrm{n} \quad$ reject(this.error); $\mathrm{n} \quad\}$ else $\{\backslash n \quad$ resolve(this.stringify ()); $\ln \quad\} \backslash n \quad\}$ ); $\ln \quad\} \backslash n \quad$ if (this.processing) $\{\backslash n \quad$ return this.processing; $\backslash n \quad\} \backslash n \backslash n \quad$ this.processing $=$ new Promise ((resolve, reject) $=>\{\backslash n$ if (this.error) return reject(this.error); $\ln \quad$ this.plugin $=0$; $\ln \quad$ this.asyncTick(resolve, reject); $\ln \quad\}$ ).then $(()=>\{$ n this.processed $=$ true; $\backslash n \quad$ return this.stringify ()$; \ln \quad\}) ; \ln \backslash n \quad$ return this.processing; $\ln \} \backslash \ln \backslash n \operatorname{sync}()\left\{\begin{array}{l}\text { in } \\ \text { if }\end{array}\right.$ (this.processed) return this.result; $\ln$ this.processed $=$ true; $\ln \backslash n$ if (this.processing) \{ $\backslash \mathrm{n}$ throw new Error('Use process(css).then(cb) to work with async plugins'); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ if (this.error) throw this.error; $\ln \backslash n$ this.result.processor.plugins.forEach(plugin $=>\{$ nn const promise $=$ this.run(plugin); $\mathrm{n} \quad$ if (isPromise(promise)) \{ $\backslash n \quad$ throw new Error('Use process(css).then(cb) to work with async plugins'); $\ln \quad\} \backslash n \quad\}$ ); $\ln \backslash n \quad$ return this.result; $\backslash n\} \backslash n \backslash n$ run(plugin) $\{\backslash n \quad$ this.result.lastPlugin $=$ plugin; $\backslash n \backslash n \quad$ try $\{\backslash n \quad$ return plugin(this.result.root, this.result); $\mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.handleError(error, plugin); n throw error; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ stringify() $\{\backslash n$ if (this.stringified) return this.result; $\ln$ this.stringified $=$ true; $\ln \backslash n \quad$ this.sync ()$; \ln \backslash n \quad$ const opts $=$ this.result.opts; $\backslash n$ let $s t r=$ stringify; $\ln \quad$ if (opts.syntax) $s t r=o$ opts.syntax.stringify; $\mathrm{ln} \quad$ if (opts.stringifier) $\operatorname{str}=$ opts.stringifier; $\mathrm{n} \quad$ if

 result' $; \backslash \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @callback builder\n * @ param \{string \} part - part of generated CSS connected to this node\n * @param \{Node\} node - AST nodeln * @param \{\"start\"|\"end\"\} [type] - node's part typeln * $\wedge \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback parserln *\n * @ param \{string|toString \} css - string with input CSS or any objectln * with toString() method, like a Bufferln * @ param \{processOptions\} [opts] - options with only `from` and `map` keys $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ Root $\}$ PostCSS AST $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback stringifier $\backslash \mathrm{n} * \ln * @$ param $\{$ Node $\}$ node - start node for stringifing. Usually \{@link Root\}.In * @param \{builder\} builder - function to concatenate CSS from node's parts $\backslash$ * or generate string and source map\n $* \backslash \mathrm{n} * @$ return $\{$ void $\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * @ typedef \{object \} syntax\n * @ property \{parser\} parse - function to generate AST by string $\backslash \mathrm{n}$ * @ property \{stringifier\} stringify - function to generate string by AST\n $* / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ toString $\backslash \mathrm{n} *$ @ property \{function\} toString $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @callback pluginFunction\n * @ param \{Root\} root - parsed input $\mathrm{CSS} \backslash \mathrm{n}$ * @ param \{Result \} result - result to set warnings or check other plugins $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ Plugin\n * @ property \{function\} postcss - PostCSS plugin function $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * @typedef \{object \} processOptions\n * @property \{string\} from - the path of the CSS source file.ln * You should always set `from`, In * because it is used in source mapln *
generation and syntax error messages.\n * @ property $\{$ string $\}$ to
CSS file. You should always set `to` $\backslash \mathrm{n}$ *
- the path where you'll put the outputln * to generate correct source
maps.In * @ property \{parser\} parser - function to generate AST by string $\backslash \mathrm{n} *$ @ property $\{$ stringifier $\}$ stringifier - class to generate string by AST\n * @ property \{syntax\} syntax - object with `parse` and `stringify`\n * @ property \{object \} map - source map options\n * @ property \{boolean\} map.inline
- does source map should\n *

CSS as a base64-encoded\n *
\{string|object|false|function\} map.prev - source map contentln * processing step $\backslash \mathrm{n}$ *
PostCSS will try to find\n * automatically, so youln *
`false` value. In * @ property \{boolean \} map.sourcesContent the origin content to map\n $*$ @ property \{string|false\} map.annotation - does
PostCSS should setln *
map.from - override `from` in map's $\ln$ *
Contains plugins to process CSS. Create one `Processor` instance, \n * initialize its plugins, and then use that instance on numerous CSS files. $\mathrm{In} * \backslash \mathrm{n} *$ @exampleln $*$ const processor $=$ postcss([autoprefixer, precss]); n * processor.process(css1).then(result $=>$ console. $\log ($ result.css)); $\ln$ * processor.process(css2).then(result =>
 plugins - PostCSS\n * plugins. See $\{@ \operatorname{link}$ Processor\#use $\}$ for plugin format. $\ln * / n$ constructor $($ plugins $=[])$ $\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Current PostCSS version. $\mathrm{ln} \quad * \backslash \mathrm{n} \quad *$ @exampleln $\quad *$ if ( result.processor.version.split('.') $[0]!==$ '5' ) $\{\backslash \mathrm{n} \quad *$ throw new Error('This plugin works only with PostCSS 5'); ln * $\} \backslash \mathrm{n} \quad * / \mathrm{n}$ this.version $=$ '5.2.0'; $\mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member \{pluginFunction[]\} - Plugins added to this processor. n
 */n this.plugins $=$ this.normalize(plugins); $\ln \} \backslash n \backslash n / * * \backslash n *$ Adds a plugin to be used as a CSS processor. $\backslash n \quad * \backslash n$ * PostCSS plugin can be in 4 formats:\n ** A plugin created by \{ @link postcss.plugin\} method. $\backslash n * * \mathrm{~A}$ function. PostCSS will pass the function a @ $\{\operatorname{link} \operatorname{Root}\} \backslash n *$ as the first argument and current $\{@$ link Result $\}$ instanceln * as the second.\n ** An object with a `postcss` method. PostCSS will use that methodln * as described in \#2. \n ** Another \{ @link Processor \} instance. PostCSS will copy plugins\n * from that instance

 @ param \{Plugin|pluginFunction|Processor\} plugin - PostCSS plugin\n * or \{ @link
Processor $\} \backslash \mathrm{n} * \quad$ with plugins $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @example\n * const processor $=$ postcss ()$\backslash \mathrm{n}$ * .use(autoprefixer) $\backslash \mathrm{n}$ * .use(precss); ln *\n * @return \{Processes \} current processor to make methods chain\n $* / n$ use (plugin) $\{\backslash \mathrm{n}$ this.plugins $=$ this.plugins.concat(this.normalize $([$ plugin $]) ;$ ) n return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Parses source CSS and returns a \{ @link LazyResult \} Promise proxy.\n * Because some plugins can be asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the \{ @link LazyResult \} methods.In *\n * @ param \{string|toString|Result $\}$ css - String with input CSS orln * any object with a `toString()`n * method, like a Buffer.\n * Optionally, send a $\{@ \operatorname{link}$ Result $\} \backslash n$ * instance and the processor willn *
 \{LazyResult \} Promise proxy\n *\n * @example\n * processor.process(css, \{ from: 'a.css', to: 'a.out.css' \})\n * .then(result => $\{\backslash \mathrm{n} * \quad$ console. $\log ($ result.css $) ; \mathrm{ln} *\}) ; \mathrm{n} * / \mathrm{n}$ process $(c s s$, opts $=\{ \})\{\backslash \mathrm{n}$ return new LazyResult(this, css, opts); \n $\} \backslash n \backslash n$ normalize(plugins) $\{\backslash n \quad$ let normalized $=[] ; \ln \quad$ plugins.forEach $(\mathrm{i}=>\{\backslash n \quad$ if (i.postcss) $\mathrm{i}=\mathrm{i} . \mathrm{postcss} ; \backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (typeof $\mathrm{i}===$ 'object' \& \& Array.isArray(i.plugins)) $\{\backslash \mathrm{n} \quad$ normalized $=$ normalized.concat(i.plugins); \n $\}$ else if (typeof $\mathrm{i}===$ 'function') \{ $\backslash \mathrm{n} \quad$ normalized.push(i); $\ln \quad\}$ else $\{\backslash n$
 Processor; $\backslash n$ ","// @flow\nimport './rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; 'nimport LazyResult from './lazy-result'; nimport Processor from './processor';'\nimport warnOnce from './warn-once'; $\backslash \ln \backslash n / * * \backslash \mathrm{n} *$ Represents a CSS file and contains all its parsed nodes. $\ln * \backslash \mathrm{n} * @$ extends Containerln $* \ln *$
@exampleln * const root = postcss.parse('a\{color:black\} b\{z-index:2\}'); \n * root.type $/ /=>$ 'root'ln $*$
 this.type $=$ 'root'; $\backslash n \quad$ if (!this.nodes) this.nodes $=[] ; \backslash n\} \backslash n \backslash n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index $($ child $) ; \ln \backslash n$ if (child $===0 \& \&$ this.nodes.length >1) \{\n this.nodes[1].raws.before $=$ this.nodes[child].raws.before; $\backslash n$ \}\n\n return super.removeChild(child); ln$\} \backslash n \backslash n$ normalize(child, sample, type) $\{\backslash \mathrm{n}$ const nodes $=$ super.normalize(child); $\ln \backslash n \quad$ if (sample) $\{\backslash n \quad$ if (type === 'prepend') $\{\backslash n \quad$ if (this.nodes.length > 1) $\{\backslash n$ sample.raws.before $=$ this.nodes[1].raws.before; $\ln \quad\}$ else $\{\backslash n \quad$ delete sample.raws.before; $\ln \quad\} \backslash n \quad\}$ else if (this.first !== sample) \{\n nodes.forEach(node $=>$ \{ $\backslash n \quad$ node.raws.before $=$ sample.raws.before; n \}); \n $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return nodes; $\ln \} \backslash n \backslash n / * * \backslash n * R e t u r n s a\{@ l i n k$ Result $\}$ instance representing the root's CSS. ln * n * @ param \{processOptions $\}$ [opts] - options with only `to` and `map` keys\n *\n * @return \{Result \} result with current root's CSS\n *\n * @exampleln * const root1 = postcss.parse(css1, \{ from: 'a.css' \}); \n * const root2 = postcss.parse(css2, \{ from: 'b.css' \}); \n * root1.append(root2); \n * const result = root1.toResult( $\{$ to: 'all.css', map: true \}); \n */nn toResult(opts = $\}$ ) $\{\backslash \mathrm{n}$ const lazy $=$ new LazyResult(new Processor(), this, opts); \n return lazy.stringify(); \n \}\n\n remove(child) \{\n warnOnce('Root\#remove is deprecated. Use Root\#removeChild'); \n this.removeChild(child); n$\} \backslash \mathrm{n} \backslash \mathrm{n}$ prevMap() $\{\backslash \mathrm{n}$ warnOnce('Root\#prevMap is deprecated. Use Root\#source.input.map'); $\ln$ return this.source.input.map; $\ln \} \backslash n \backslash n$ /**\n * @memberof Root\#\n * @member \{object \} raws - Information to generate byte-to-byte equalln *
node string as it was in the origin input.\n *\n * Every parser saves its own properties, ln * but the default CSS parser uses: $\mathrm{In} * \backslash \mathrm{n} * *$ ’after: the space symbols after the last child to the end of file. $\mathrm{ln} * * `$ semicolon`: is the last child has an (optional) semicolon.\n *\n * @example\n * postcss.parse('a \{ \}\\n').raws //=> \{ after: '\\n' \}\n * postcss.parse('a \{ \}').raws //=> \{ after: " \}\n */nn\}\n\nexport default Root; \({ }^{\text {n", "// @flow\nimport './root'; // }}\) break cyclical dependency deadlock - \#87\n\nimport CssSyntaxError from './css-syntax-error'; \(\ln / /\) import PreviousMap from './previous-map'; \(\ln \backslash n l e t ~ s e q u e n c e ~=~ 0 ; ~ \ln \backslash n / * * \backslash n * @ t y p e d e f ~\{o b j e c t\}\) filePosition \(\backslash n\) * @ property \{string \} file - path to file\n * @ property \{number\} line - source line in fileln * @ property \{number\} column - source column in fileln * \(\ n \backslash n / * * \backslash n *\) Represents the source CSS. \(\backslash n * \ln * @\) example\n * const root \(=\) postcss.parse (css, \{ from: file \}); \n * const input = root.source.input; \n */nclass Input \(\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) param \{string\} css - input CSS sourceln * @param \{object\} [opts] - \{ @link Processor\#process \} options\n */n constructor (css, opts \(=\{ \})\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) member \(\{\) string \(\}\) - input CSS source\n *\n * @example\n * const input = postcss.parse('a\{\}', \{ from: file \}).input; \(\ln \quad *\) input.css \(/ /=>\backslash " \mathrm{a}\{ \} \backslash\) "; \(\backslash \mathrm{n} \quad * / \mathrm{n}\) this.css \(=\)   path to the CSS source file\n * defined with the `from`option.\n *\n * @ example\n * const root \(=\) postcss.parse (css, \{ from: 'a.css' \}); \n * root.source.input.file \(/ /=>\) '/home/ai/a.css'\n \(\quad * / n\) this.file \(=\) opts.from; \(\backslash n \quad\}\) else \(\{\backslash n \quad\) this.file \(=\) path.resolve \((o p t s . f r o m) ;\) nn \(\quad\} \backslash n \quad\} \backslash n \backslash n \quad / * \backslash n \quad\) let map \(=\) new PreviousMap(this.css, opts); \n if ( map.text ) \{ \(\mathrm{n} \quad /!^{* *}\) nn \(\quad *\) @member \{PreviousMap - The input source map passed from\n * a compilation step before PostCSS\(\backslash \mathrm{n} \quad *\) (for example, from Sass compiler).\n *\n * @example\n * root.source.input.map.consumer().sources \(/ /=>[\) 'a.sass' \(]\) nn \(\quad *!/ \mathrm{n} \quad\) this.map \(=\) map; \(\backslash n \quad\) let file \(=\) map.consumer().file; \(\backslash n \quad\) if ( !this.file \&\& file ) this.file = this.mapResolve(file); \(\ln \quad\} \backslash n * / n \backslash n \quad\) if (!this.file) \(\{\backslash \mathrm{n} \quad\) sequence \(+=1 ; \ln \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - The unique ID of the CSS source. It will beln \(\quad *\) created if`from` option is not provided\n * (because PostCSS does not know the file path). \n *\n \(\quad\) @ example\n \(\quad *\) const root \(=\) postcss.parse (css); \(\ln \quad *\) root.source.input.file \(/ /=>\) undefined \(\backslash n \quad *\) root.source.input.id \(/ /=>\backslash "<\) input css \(1>\backslash " \backslash n \quad * / n \quad\) this.id \(=`<\) input css $\$\{$ sequence $\left.\}>{ }^{\prime} ; \ln \quad\right\} \backslash n \quad$ if (this.map) this.map.file $=$ this.from; $\backslash n\} \backslash n \backslash n$ error(message, line, column, opts $=\{ \})\{\backslash \mathrm{n}$ let result; $\backslash \mathrm{ln}$ const origin $=$ this.origin(line, column); n if (origin) $\{\backslash \mathrm{n} \quad$ result $=$ new CssSyntaxError( $\backslash n \quad$ message, $\backslash n \quad$ origin.line, ln origin.column, $\ln \quad$ origin.source, $\ln \quad$ origin.file, $\ln \quad$ opts.plugin $\backslash n \quad ; \ln \quad\}$ else $\{\backslash n \quad$ result $=$ new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ result.input $=\{$ line, column, source: this.css $\} ;$ In if (this.file) result.input.file $=$ this.file; $\backslash n \backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Reads the input
source map and returns a symbol position $\backslash \mathrm{n} *$ in the input source (e.g., in a Sass file that was compiledln $*$ to CSS before being passed to PostCSS).\n *\n * @ param \{number\} line - line in input CSS\n * @param \{number\} column - column in input CSS\n *\n * @return \{filePosition\} position in input sourceln *\n * @example\n * root.source.input.origin $(1,1) / /=>\{$ file: 'a.css', line: 3 , column: 1$\} \backslash n * / n$ origin(line, column) $\{\backslash n \quad$ if (!this.map) return false; \n const consumer $=$ this.map.consumer( $) ;$ nn $\backslash n \quad$ const from $=$ consumer.originalPositionFor $(\{$ line, column $\}$ ); n if (!from.source) return false; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ const result $=\{\backslash \mathrm{n} \quad$ file: this.mapResolve(from.source), , n line: from.line, $\backslash \mathrm{n} \quad$ column: from.column, $\backslash \mathrm{n} \quad\} ; \mathrm{n} \backslash \mathrm{n}$ const source $=$ consumer.sourceContentFor(from.source); n
 return file; $\ln \quad\}$ else $\{\backslash n \quad$ return path.resolve(this.map.consumer().sourceRoot $|\mid '$ '.', file); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n *$ The CSS source identifier. Contains \{ @link Input\#file\} if the userln * set the `from` option, or \{ @link Input\#id \} if they did not. n * @type $\{$ string $\} \backslash \mathrm{n} * \backslash \mathrm{n} * @$ example\n * const root = postcss.parse(css, $\{$ from: 'a.css' \}); \n * root.source.input.from //=> \"/home/ai/a.css $\backslash$ " $\backslash \mathrm{n} * \backslash \mathrm{n} *$ const root $=$ postcss.parse(css); ln * root.source.input.from $/ /=>\backslash "<$ input css $1>\backslash " \backslash n$ */n get from() $\{\backslash n$ return this.file || this.id; $\backslash n\} \backslash n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ I n p u t ; ~ \ n ", " / / ~$ @flow\nimport tokenize from '../postcss/tokenize'; ${ }^{\prime}$ nimport Comment from '../postcss/comment'; ${ }^{\prime}$ nimport Parser from '../postcss/parser'; $\backslash n \backslash n e x p o r t ~ d e f a u l t ~ c l a s s ~ S a f e P a r s e r ~ e x t e n d s ~ P a r s e r ~\{~ \ n ~ t o k e n i z e ~() ~\{~ \ n ~ t h i s . t o k e n s ~=~$ tokenize(this.input, $\{$ ignoreErrors: true \}); \n \}$\backslash \mathrm{n} \backslash \mathrm{n}$ comment(token) $\{\backslash \mathrm{n} \quad$ const node $=$ new $\operatorname{Comment}() ;$ nn this.init(node, token[2], token[3]); In node.source.end $=\{$ line: token[4], column: token[5] \}; In\n let text $=$ token[1].slice (2); \n if (text.slice $(-2)===' * / ')$ text $=$ text.slice $(0,-2) ; \ln \backslash n \quad$ if $(/ \wedge \backslash \backslash s * \$ / . \operatorname{test}(\operatorname{text}))\{\backslash \mathrm{n} \quad$ node.text $=$ "; $\mathrm{ln} \quad$ node.raws.left $=$ text; $\backslash \mathrm{n} \quad$ node.raws.right $=" ; \ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ const match $=$
 node.raws.right $=$ match[3]; $\ln \} \backslash \mathrm{n}\} \backslash n \backslash n$ unclosedBracket() $\} \backslash n \backslash n$ unknownWord(start) $\{\backslash \mathrm{n}$ const buffer $=$ this.tokens.slice(start, this.pos +1 ); \n this.spaces $+=$ buffer.map(i => i[1]).join("); $\ln \} \backslash n \backslash n$ unexpectedClose() \{\n this.current.raws.after $+=$ ' $\}$ '; \n $\} \backslash n \backslash n$ doubleColon() $\} \backslash n \backslash n$ unnamedAtrule(node) $\{\backslash n \quad$ node.name $=" ; \backslash n\} \backslash n \backslash n$ precheckMissedSemicolon(tokens) \{ $\backslash \mathrm{n} \quad$ const colon $=$ this.colon(tokens); $\ln$ if (colon $===$ false) return; $\backslash n \backslash n \quad$ let split; $\ln$ for (split $=$ colon -1 ; split $>=0$; split--) $\{\backslash \mathrm{n} \quad$ if (tokens[split][0] $===$ 'word') break; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad$ for (split $-=$ 1 ; split $>=0$; split--) $\{\backslash n \quad$ if (tokens[split][0] !== 'space') $\{\backslash n \quad$ split $+=1$; $\mathrm{n} \quad$ break; $\mathrm{n} \quad\} \backslash n \quad\} \backslash n \quad$ const other $=$ tokens.splice $($ split, tokens.length - split); $\backslash n$ this.decl(other); $\backslash n\} \backslash n \backslash n$ checkMissedSemicolon() $\} \backslash n \backslash n$ endFile() \{\n if (this.current.nodes \&\& this.current.nodes.length) \{ $\backslash \mathrm{n}$ this.current.raws.semicolon $=$ this.semicolon; \n $\} \backslash n \quad$ this.current.raws.after $=($ this.current.raws.after || ") + this.spaces; $\ln \backslash n \quad$ while (this.current.parent) $\{\backslash n \quad$ this.current $=$ this.current.parent; $\ln \quad$ this.current.raws.after $=$ "; $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n ", " / /$
 safeParse(css, opts) \{\n const input = new Input(css, opts); $\ln \backslash n$ const parser $=$ new SafeParser(input); $\ln$ parser.tokenize(); \n parser.loop(); \n\n return parser.root; $\backslash n \backslash \backslash n ", " / /$ @flow $\backslash n / *$ eslint-disable import/no-unresolved * $\$ nimport transformDeclPairs from 'css-to-react-native'; \n\nimport generateComponentId from '../utils/generateComponentId'; \nimport type \{ RuleSet, StyleSheet \} from '../types'; $\backslash n i m p o r t ~ f l a t t e n ~ f r o m ~$ '../utils/flatten'; \n// \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse'; $\ln \backslash n l e t ~ g e n e r a t e d ~=~$ $\} ; \ln \backslash$ nexport const resetStyleCache $=()=>\{\backslash n$ generated $=\{ \} ; \backslash n\} ; \backslash n \backslash n / * \backslash n$ InlineStyle takes arbitrary CSS and generates a flat objectln */nexport default (styleSheet: StyleSheet) $=>$ \{ $\backslash$ n class InlineStyle $\{\backslash n \quad$ rules: RuleSet; $\backslash n \backslash n$ constructor(rules: RuleSet) \{\n this.rules = rules; $\ln \quad\} \backslash n \backslash n \quad$ generateStyleObject(executionContext: Object) $\{\backslash n$ const flatCSS $=$ flatten(this.rules, executionContext).join("); $\ln \backslash n \quad$ const hash $=$ generateComponentId(flatCSS); $\mathrm{n} \quad$ if (!generated[hash]) \{\n const root = parse(flatCSS); $\mathrm{ln} \quad$ const declPairs $=[] ;$ root.each (node $=>\{$ n if (node.type $===$ 'decl') $\{\backslash n \quad$ declPairs.push([node.prop, node.value]); \n \} else if (process.env.NODE_ENV !== 'production' \&\& node.type !== 'comment') \{\n $/ *$ eslint-disable no-console */n console.warn( Node of type $\$$ \{node.type\} not supported as an inline style`); \n \(\quad\} \backslash n \quad\) ); /n \(/ /\) RN currently does not support differing values for the corner radii of Imageln // components (but does for View). It is almost impossible to tell whether we'll haveln // support, so we'll just disable multiple values here. \n // https://github.com/styled-components/css-to-react-native/issues/11\n const styleObject = transformDeclPairs(declPairs, [ln 'borderRadius', \(\backslash n \quad\) 'borderWidth', \(\backslash n \quad\) 'borderColor', ln 'borderStyle', \(\ln \quad]) ; \ln \quad\) const styles \(=\) styleSheet.create \((\{\backslash n \quad\) generated: styleObject, \(\ln \quad\}) ;\) ln  eslint-disable \(* / n / * * \backslash n\) mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-compatible syntax. 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 $(($ outerTheme?: Theme $)=>$ Theme $) ;$ In\ntype Props $=\{$ nn children?: Element $<$ any $>$, In theme:
 const ThemeConsumer $=$ ThemeContext.Consumer; $\backslash n \backslash n f u n c t i o n ~ m e r g e T h e m e(t h e m e: ~ T h e m e A r g u m e n t, ~$ outerTheme?: Theme): Theme $\{\backslash \mathrm{n}$ if (!theme) \{\n return throwStyledError(14); n \} $\}$ n $\backslash \mathrm{n}$ if (isFunction(theme)) $\{\backslash \mathrm{n} \quad$ const mergedTheme $=$ theme(outerTheme); $\ln \backslash \mathrm{n}$ if ( n process.env.NODE_ENV !== 'production' \&\&\n (mergedTheme $===$ null $\|$ Array.isArray(mergedTheme) $\|$ typeof mergedTheme !== 'object') $\mathrm{n} \quad$ ) \{\n return throwStyledError(7); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ return mergedTheme; $\ln \} \backslash n \backslash n$ if (Array.isArray(theme) \| typeof theme !== 'object') $\{\backslash \mathrm{n}$ return throwStyledError(8); ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ return outerTheme ? \{ ...outerTheme, ...theme \}: theme $; \ln \backslash \backslash n \backslash n / * * \backslash n *$ Provide a theme to an entire react component tree via context $\backslash \mathrm{n} * /$ nexport default function ThemeProvider(props: Props) \{\n const outerTheme $=$ useContext(ThemeContext); $\ln$ const themeContext $=$ useMemo $(()=>$ mergeTheme(props.theme, outerTheme), [ln props.theme, $\ln$ outerTheme, $\ln ]$ ); $\ln \backslash n$ if (!props.children) $\{\backslash \mathrm{n} \quad$ return null; $\backslash n\} \backslash \mathrm{n} \backslash \mathrm{n}$ return <ThemeContext.Provider
value $=\{$ themeContext $\}>\{$ props.children $\}</$ ThemeContext.Provider>; $\ln \} \backslash n ", " / /$ @flow\nimport React, $\{$ createElement, Component \} from 'react'; \nimport hoist from 'hoist-non-react-statics'; nnimport merge from '../utils/mixinDeep'; Inimport determineTheme from '../utils/determineTheme';\nimport \{ EMPTY_ARRAY,

EMPTY_OBJECT \} from '../utils/empties';\nimport generateDisplayName from
'../utils/generateDisplayName'; ${ }^{\prime}$ nimport isFunction from '../utils/isFunction'; ${ }^{\prime}$ nimport isTag from
'../utils/isTag'; nimport isStyledComponent from '../utils/isStyledComponent'; $\operatorname{lnimport}\{$ ThemeConsumer \} from './ThemeProvider'; \n\nimport type \{ Theme \} from './ThemeProvider'; 'nimport type \{ Attrs, RuleSet, Target \} from '../types'; $\ln \backslash n / /$ NOTE: no hooks available for react-native yet; $\ln / /$ if the user makes use of ThemeProvider or StyleSheetManager things will break. $\operatorname{nn} \backslash n / /$ Validator defaults to true if not in HTML/DOM env $\operatorname{lnconst~validAttr~}=()$

 transientAsProp, $\backslash n \quad$ as: renderAs, $\backslash n \quad$ forwardedComponent, $\backslash n \quad$ forwardedAs, $\backslash n$ forwardedRef, $\backslash n \quad$ testID, $\backslash n \quad$ style $=[], \backslash n \quad$...props $\backslash n \quad\}=$ this.props; $\backslash n \backslash n \quad$ const $\{$ defaultProps, target, shouldForwardProp $\}=$ forwardedComponent; n const elementToBeRendered $=\backslash n$ this.attrs.\$as || this.attrs.as || transientAsProp || renderAs || target; $\ln \backslash n \quad$ const generatedStyles $=$ this.generateAndInjectStyles(\n determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT, \n this.props $\backslash n \quad$ ) $\ln \backslash n \quad$ const isTargetTag $=$ isTag(elementToBeRendered); $\ln$ const computedProps $=$ this.attrs !== props ? \{ ...props, ...this.attrs \} : props; $\mathrm{n} \quad$ const propFilterFn $=$ shouldForwardProp $\|$ (isTargetTag \&\& validAttr); $\mathrm{ln} \quad$ const propsForElement $=\{ \} ; \mathrm{n} \quad$ let key; $\mathrm{n} \backslash \mathrm{n} \quad$ for (key in computedProps $)\{\backslash \mathrm{n}$ if (key[0] === '\$' || key === 'as') continue; $\ln$ else if (key === 'forwardedAs') \{\n propsForElement.as $=\operatorname{props}[$ key $] ;$ ln $\quad\}$ else if (!propFilterFn $\|$ propFilterFn(key, validAttr)) \{\n // Don't pass through filtered tags through to native elements\n $\quad$ propsForElement[key] = computedProps[key]; $\ln \quad\} \backslash n$
$\} \backslash n \backslash n \quad$ propsForElement.style $=$ typeof style $===$ 'function' ?\n (state) => \{ $\mathrm{n} \quad$ return
[generatedStyles].concat(style(state)) $\backslash n \quad\} \backslash n \quad:$ [generatedStyles].concat(style); n
propsForElement.testID = testID; $\ln \backslash n \quad$ if (forwardedRef) propsForElement.ref $=$ forwardedRef; $\backslash n \quad$ if
(forwardedAs) propsForElement.as = forwardedAs; $\backslash n \backslash n \quad$ return createElement(elementToBeRendered, propsForElement); $\mathrm{n} \quad\}\} \backslash n \quad$ </ThemeConsumer>\n ); n \}\n\n buildExecutionContext(theme: ?Object, props: Object, attrs: Attrs) $\{\backslash \mathrm{n} \quad$ const context $=\{\ldots$ props, theme $\} ;$ In $\backslash n$ if (!attrs.length) return context; $\ln \backslash n$ this.attrs $=$ $\} ; \ln \backslash n \quad$ attrs.forEach $(\operatorname{attrDef}=>\{\backslash n \quad$ let resolvedAttrDef $=$ attrDef; $\ln \quad$ let attr; $\backslash n \quad$ let key; $\ln \backslash n \quad$ if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad / *$ eslint-disable guard-for-in */n for (key in resolvedAttrDef) $\{\backslash \mathrm{n} \quad$ attr $=$ resolvedAttrDef[key]; $\mathrm{n} \quad$ this.attrs[key] = attr; ln context[key] = attr; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad / *$ eslint-enable $* \wedge n \quad\}) ; \ln \backslash n \quad$ return context; $\backslash \mathrm{n} \quad\} \backslash n \backslash n$ generateAndInjectStyles(theme: any, props: any) \{\n const $\{$ inlineStyle $\}=$ props.forwardedComponent; $\backslash n \backslash n$ const executionContext $=$ this.buildExecutionContext( $\backslash n$ theme, $\backslash n \quad$ props, $\backslash n$ props.forwardedComponent.attrs\n ); \n\n return inlineStyle.generateStyleObject(executionContext); \n $\} \backslash n \backslash n$ setNativeProps(nativeProps: Object) \{\n if (this.root !== undefined) $\{\backslash \mathrm{n} \quad / /$ \$FlowFixMe\n this.root.setNativeProps(nativeProps); $\mathrm{n} \quad\}$ else if (process.env.NODE_ENV !== 'production') $\{\backslash \mathrm{n} \quad / /$ eslint-disable-next-line no-console\n console.warn(ln 'setNativeProps was called on a Styled Component wrapping
 createStyledNativeComponent $=\left(\right.$ target: Target, options: Object, rules: RuleSet) $=> \begin{cases}\text { n } \text { const }\{\backslash \mathrm{n} \text { attrs }=~\end{cases}$ EMPTY_ARRAY, ln displayName = generateDisplayName(target), $\mathrm{n} \quad$ ParentComponent $=$ StyledNativeComponent, $\ln \quad\}=$ options; $\ln \backslash n \quad$ const isClass $=!$ isTag(target); $\ln \quad$ const isTargetStyledComp $=$ isStyledComponent(target); $\ln \backslash n \quad / /$ \$FlowFixMe\n const WrappedStyledNativeComponent =
React.forwardRef((props, ref) $=>$ (ln $<$ ParentComponentln $\quad\{.$. props $\} \backslash n$ forwardedComponent=\{WrappedStyledNativeComponent $\} \backslash n \quad$ forwardedRef=\{ref $\} \backslash n \quad />\backslash n \quad) ;$ nn $\ln \quad$ const finalAttrs = \n // \$FlowFixMe\n isTargetStyledComp \&\& target.attrs\n ?
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n : attrs; $\ln \backslash \mathrm{n} \quad / /$ eslint-disable-next-line preferdestructuring\n let shouldForwardProp = options.shouldForwardProp; $\ln \backslash \mathrm{n}$ // \$FlowFixMeln if (isTargetStyledComp \&\& target.shouldForwardProp) \{ $\mathrm{n} \quad$ if (shouldForwardProp) $\{\backslash \mathrm{n}$ // compose nested shouldForwardProp calls\n shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n \quad / /$ \$FlowFixMeln target.shouldForwardProp(prop, filterFn, elementToBeCreated) \&\&\n
options.shouldForwardProp(prop, filterFn, elementToBeCreated); \n \} else \{\n // eslint-disable-next-line prefer-destructuring $\backslash n \quad$ shouldForwardProp $=$ target.shouldForwardProp; $\ln \quad\} \backslash n \quad j \backslash n \backslash n \quad / * * \backslash n \quad *$ forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim class $\backslash n \quad * / n \backslash n \quad / / \$ F l o w F i x M e \backslash n ~ W r a p p e d S t y l e d N a t i v e C o m p o n e n t . a t t r s ~=~$ finalAttrs; $\ln \backslash n \quad$ WrappedStyledNativeComponent.displayName = displayName; $\ln \backslash n \quad / /$ \$FlowFixMeln WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp; \n\n // \$FlowFixMe\n WrappedStyledNativeComponent.inlineStyle = new InlineStyle( $\mathrm{ln} \quad / /$ \$FlowFixMe\n isTargetStyledComp ? target.inlineStyle.rules.concat(rules) : rules\n ); In\n // \$FlowFixMe\n

WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent'; $\mathrm{n} \quad / /$ \$FlowFixMeln WrappedStyledNativeComponent.target $=$ isTargetStyledCompln ? // \$FlowFixMe\n target.targetln : target; Ln // \$FlowFixMe\n WrappedStyledNativeComponent.withComponent = function withComponent(tag: Target) $\{\backslash \mathrm{n}$ const $\{$ displayName: _, componentId: _ , ...optionsToCopy $\}=$ options; $\backslash \mathrm{n}$ const newOptions $=$ $\{\backslash n \quad$...optionsToCopy, $\ln \quad$ attrs: finalAttrs, $\ln \quad$ ParentComponent, $\ln \quad\} ; \ln \backslash n \quad$ return createStyledNativeComponent(tag, newOptions, rules); $\ln \quad$; $\ln \backslash n \quad / / \$ F l o w F i x M e \backslash n ~$
Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', $\{\backslash \mathrm{n} \quad$ get ()$\{$ n return this._foldedDefaultProps; $\backslash n \quad\}, \ln \backslash n \quad \operatorname{set}(\mathrm{obj})\{\backslash \mathrm{n} \quad / / \$$ FlowFixMe\n this._foldedDefaultProps $=$ isTargetStyledComp ? merge( $\}$, target.defaultProps, obj) : obj; \n \}, ln \}); $\ln \backslash n \quad$ if (isClass) $\{\backslash n$ hoist(WrappedStyledNativeComponent, (target: any), \{\n // all SC-specific things should not be hoisted\n attrs: true, $\ln \quad$ displayName: true, $\ln \quad$ shouldForwardProp: true, $\ln \quad$ inlineStyle: true, ln styledComponentId: true, $\ln \quad$ target: true, $\ln \quad$ withComponent: true, $\ln \quad\}$ ); $\ln \quad\} \backslash n \backslash n \quad$ return WrappedStyledNativeComponent; $\ln \} ;$ In\n return createStyledNativeComponent; $\backslash n\} ;$ ln","// @flow\nimport type $\{$ Interpolation \} from '../types'; \n\nexport default (\n strings: Array<string>, In interpolations: Array<Interpolation>\n): Array<Interpolation> => $\{\backslash \mathrm{n}$ const result $=[$ strings [0] $] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<\mathrm{len} ; \mathrm{i}+=1$ ) $\{\backslash \mathrm{n} \quad$ result.push(interpolations[i], strings[ $[\mathrm{i}+1]$ ); n$\} \backslash \backslash \mathrm{n} \backslash \mathrm{n}$ return result; $\backslash n\} ; \backslash$ ", "// @ flow\nimport interleave from '../utils/interleave'; nimport isPlainObject from '../utils/isPlainObject'; nimport \{ EMPTY_ARRAY \} from '../utils/empties'; $\operatorname{lnimport}$ isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten'; $\operatorname{lnimport~type~\{ ~Interpolation,~RuleSet,~Styles~\} ~from~}$ '../types'; $\ln \backslash n / * * \backslash n *$ Used when flattening object styles to determine if we should $\backslash n *$ expand an array of styles.ln */nconst addTag $=\arg \Rightarrow>\{\mathrm{n}$ if (Array.isArray $(\arg )$ ) \{ $\mathrm{n} \quad / /$ eslint-disable-next-line no-param-reassign\n arg.isCss = true; $\backslash \mathrm{n}\rangle \backslash \mathrm{n}$ return arg; nn$\} ;$ In\nexport default function $\operatorname{css}($ styles: Styles, ...interpolations: Array<Interpolation>): RuleSet \{\n if (isFunction(styles) \| isPlainObject(styles)) \{\n // \$FlowFixMeln return $\operatorname{addTag}(f l a t t e n($ interleave(EMPTY_ARRAY, [styles, ...interpolations]) ) ); $\ln \} \backslash n \backslash n$ if (interpolations.length $===0$ $\& \&$ styles.length $===1 \& \&$ typeof styles[0] === 'string') \{\n // \$FlowFixMe\n return styles; ln \}\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations))); n$\} \backslash \mathrm{n}$ ","// @ flow\nimport \{ isValidElementType \} from 'react-is';'\nimport css from './css';\nimport throwStyledError from '../utils/error';'\nimport \{ EMPTY_OBJECT \} from '../utils/empties'; \n\nimport type \{ Target \} from '../types'; In\nexport default function constructWithOptions(\n componentConstructor: Function, \n tag: Target, $\backslash n$ options: Object $=$ EMPTY_OBJECT\n) \{\n if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); $\ln \} \backslash n \backslash n /^{*}$ This is callable directly as a template function $* / n / / \$$ FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction $=(\ldots$ args $)=>$ componentConstructor $($ tag, options, $\operatorname{css}(\ldots$ args $)$ ); $\ln \backslash \mathrm{n} / *$ If config methods are called, wrap up a new template function and merge options $* / n$ templateFunction.withConfig $=$ config $=>$ n constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); $\ln \backslash n / *$ Modify/inject new props at runtime $* / n$ n templateFunction.attrs $=\operatorname{attrs}=>\backslash n \quad$ constructWithOptions(componentConstructor, tag, $\{\backslash n$ ...options, $\ln \quad$ attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), $\ln \quad$ ) ; $\ln \backslash n$ return
 hoistStatics from 'hoist-non-react-statics'; $\operatorname{lnimport}\{$ ThemeContext \} from '../models/ThemeProvider'; $\operatorname{lnimport}$ determineTheme from '../utils/determineTheme'; \nimport getComponentName from
'../utils/getComponentName'; $\ln \backslash n / /$ NOTE: this would be the correct signature: $\ln / /$ export default <Config: $\{$ theme?:
any $\}$, Instance>( $\mathrm{n} / /$ Component: AbstractComponent<Config, Instance> $\mathrm{n} / /$ ): AbstractComponent<\$Diff<Config, $\{$ theme?: any $\}>\&\{$ theme?: any \}, Instance $>\backslash n / / n / / /$ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{ $\mathrm{n} / / \$$ FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme $=$ React.forwardRef((props, ref) $\Rightarrow$ > $\{$ ln const theme $=$ useContext(ThemeContext); In // \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const \{ defaultProps $\}=$ Component; n const themeProp $=$ determineTheme(props, theme, defaultProps); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& themeProp === undefined) \{ n // eslint-disable-next-line noconsole\n console.warn(\n '[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\$\{getComponentName(ln Componentln $\quad$ ) \}\"`n \(\quad\) ) \(\backslash n \quad\} \backslash n \backslash n\) return <Component \(\{\ldots\) props \(\}\) theme \(=\{\) themeProp \(\}\) ref \(=\{\) ref \(\} />;\) ln \(\}) ; \ln \backslash n\) hoistStatics(WithTheme, Component); \(\ln \backslash n\) WithTheme.displayName \(=`\) WithTheme $(\$\{\text { getComponentName (Component) }))^{\prime} ;$ $\ln \backslash n$ return WithTheme; $\backslash n\} ; \backslash n "$, "// @flow\nimport $\{$ useContext $\}$ from 'react'; nimport \{ ThemeContext \} from
 useTheme; $\ln$ ","// @flow\n\n/* eslint-disable import/no-unresolved */nimport _InlineStyle from '../models/InlineStyle'; \nimport _StyledNativeComponent from '../models/StyledNativeComponent'; In\nimport css from '../constructors/css'; \nimport constructWithOptions from '../constructors/constructWithOptions'; \nimport ThemeProvider, \{ ThemeConsumer, ThemeContext \} from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme'; \nimport useTheme from '../hooks/useTheme'; \nimport isStyledComponent from '../utils/isStyledComponent'; \n\nimport type \{ Target \} from '../types'; $\ln \backslash$ nconst reactNative $=$ require('reactnative'); In\nconst InlineStyle = _InlineStyle(reactNative.StyleSheet); Inconst StyledNativeComponent = _StyledNativeComponent(InlineStyle); Inconst styled = (tag: Target) $=>$
constructWithOptions(StyledNativeComponent, tag); $\operatorname{n} \backslash n / *$ React native lazy-requires each of these modules for some reason, so let's\n * assume it's for a good reason and not eagerly load them all */nnconst aliases $=$ `ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Sliderln SliderIOS SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBarln SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedbackln View ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`; $\ln \backslash n / *$ Define a getter for each alias which simply gets the reactNative componentln * and passes it to styled */naliases.split( $\wedge \backslash \mathrm{s}+/ \mathrm{m})$.forEach $($ alias $=>$ n Object.defineProperty(styled, alias, $\{\backslash n$ enumerable: true, ln configurable: false, In get() \{ $\backslash \mathrm{n}$ return styled(reactNative[alias]); \n \}, In \}) \n); In\nexport \{ css, isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme \}; Inexport default
styled; $\backslash n$ "],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash" ,"str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStateless Function","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComp onentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSIO N","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_ SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS ","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro r","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","index OfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleInd ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","g roupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","set GroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part
s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod e","getAttribute","parentNode","removeChild","getNonce","_webpack_nonce_-","ELEMENT_TYPE","findLastSt yleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevSt yle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServe r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule", "_error","cssRules","cssText","refNode","_target","splice","SHOULD_REHYDRATE","defaultOptions","StyleShe et","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance" ,"hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","to Sheet","block","e","ruleSheet","context","selectors","parents","line","column","ns","depth","at","COMMENT_REG EX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","plugins","stylis","Stylis","parsingRules","returnR ulesPlugin","parsedRules","parseRulesPlugin","insertRulePlugin","_componentId","_selector","_selectorRegexp"," _consecutiveSelfRefRegExp","selfReferenceReplacer","offset","string","indexOf","selfReferenceReplacementPlugi n","_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","StylisConsumer","m asterSheet","masterStylis","Keyframes","inject","styleSheet","stylisInstance","resolvedName","getName","uppercas eCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","ad dUnitIfNeeded","value","unitless","isFalsish","chunk","objToCssArray","obj","prevKey","key","hasOwnProperty", "Array","isArray","isCss","hyphenate","isPlainObject","flatten","executionContext","ruleSet","result","isElement"," console","warn","printed","warnOnce","message","SINGLE_QUOTE","DOUBLE_QUOTE","BACKSLASH","SL ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN_SQUARE","CLOSE_SQUARE","OPEN_PARENTH ESES","CLOSE_PARENTHESES","OPEN_CURLY","CLOSE_CURLY","SEMICOLON","ASTERISK","COLO N","AT","RE_AT_END","RE_WORD_END","RE_BAD_BRACKET","tokenize","input","tokens","valueOf","ign ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n" ,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT_THEME","brackets","comment","color","termi nalHighlight","Input","token","map","CssSyntaxError","source","file","reason","setMessage","captureStackTrace"," showSourceCode","supportsColor","start","max","end","min","maxWidth","number","padded","gutter","spacing"," defaultRaw","colon","indent","beforeDecl","beforeRule","beforeOpen","beforeClose","beforeComment","after","e mptyBody","commentLeft","commentRight","capitalize","toUpperCase","Stringifier","builder","stringify","semicol on","type","root","body","raws","left","raw","right","text","decl","between","prop","rawValue","important","atrule" ,"params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon", "rawEmptyBody","rawIndent","p","rawBeforeComment","walkComments","rawBeforeDecl","walkDecls","rawBef oreRule","rawBeforeClose","rawBeforeOpen","rawColon","buf","step","cloneNode","cloned","constructor","j","No de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","ins ertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","to JSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaratio n","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule"," bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedS emicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose"," unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSourc e","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend ","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sam ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato rs","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPl ugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax", "sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer ","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR esolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyl
eObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isVal idKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayNa me","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useCon text","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","\$as","r enderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToB eRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","prop FilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle", "setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTar getStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated"," withComponent","_-","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","str ings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templat eFunction","withConfig","config","WithTheme","themeProp","hoistStatics","useTheme","reactNative","require","_ InlineStyle","_StyledNativeComponent","styled","aliases","alias","enumerable","configurable"],"mappings":";;;;;;;;;; ;;;;;;AAAA;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAtB;AAEA;;;AAEA,IAAMC,WAAW,GAAG,EAApB;AAE A;;AACA,IAAMC,iBAABB,GAAG,SAApBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP, CAAoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAY,EAAZ,GAAiB,EAArB,CAAxB,CADwB;AAAA,CAA1B;AAG A;;;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ ;AAEA;;AACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAyBK,CAAC,GAAGP, WAA7B,EAA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAIE,EAAqE;AACnEM,IAAAA,IAAI,GA AGL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAi B,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAmE,OAA nE,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IA AMC,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAAkC;AACrD,MAAIO,CAAC,GAAGP, CAAC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAAU;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,G AAWN,CAAC,CAACS,UAAF,CAAa,EAAEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAW P,AAAO,IAAMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAAUB;AACzC,SAAOK,KAAK,CAACD,IAAD,E AAOJ,CAAP,CAAZ;AACD,CAFM;;ACnBP;AAKA,2BAAe,UAACW,GAAD,EAAyB;AACtC,SAAOb,sBAAsB, CAACY,IAAI,CAACC,GAAD,CAAJ,KAAc,CAAf,CAA7B;AACD,CAFD;;ACLA;AAGA,AAAe,SAASC,gBAA T,CACbC,MADa,EAEL;AACR,SACE,CAACC,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GAAw C,OAAOH,MAAP,KAAkB,QAAIB,IAA8BA,MAAtE,GAA+E,KAAhF;AAEAA,EAAAA,MAAM,CAACI,WAFP; AAIAJ,EAAAA,MAAM,CAACd,IAJP,IAKA,WANF;AAQD;;ACdD;AACA,AAAe,SAASmB,UAAT,CAAoBC,I AApB,EAAgD;AAC7D,SAAO,OAAOA,IAAP,KAAgB,UAAvB;AACD;;ACHD;AACA,AAAe,SAASC,mBAAT, CAA6BD,IAA7B,EAAiD;AAC9D,SACE,OAAOA,IAAP,KAAgB,UAAhB,IACG,EACDA,IAAI,CAACE,SAAL,I ACGF,IAAI,CAACE,SAAL,CAAeC,gBAFjB,CAFL;AAOD;;ACTD;AACA,AAEA,qBAAe,UAACtB,CAAD;AA AA,SACbA,CAAC,KAAK,IAAN,IACA,OAAOA,CAAP,KAAa,QADb,IAEA,CAACA,CAAC,CAACuB,QAAF,G AAavB,CAAC,CAACuB,QAAF,EAAb,GAA4BC,MAAM,CAACH,SAAP,CAAiBE,QAAjB,CAA0BE,IAA1B,CA A+BzB,CAA/B,CAA7B,MAAoE,BBAFpE,IAGA,CAAC0B,cAAM,CAAC1B,CAAD,CAJM;AAAA,CAAf;;ACHA ;AACA,AAAe,SAAS2B,BBAAT,CAA2Bd,MAA3B,EAAyD;AACtE,SAAOA,MAAM,IAAI,OAAOA,MAAM,CA ACe,iBAAd,KAAoC,QAArD;AACD;; O,GACjB,OAAOf,OAAP,KAAmB,WAAnB,KAAmCA,OAAO,CAACC,GAAR,CAAYe,BAAZ,IAAiChB,OAAO ,CAACC,GAAR,CAAYc,OAAhF,CAAD,IACA,aAFK;AAIP,AAAO,IAAME,cAAc,GAAG,QAAvB;AACP,AAA O,IAAMC,eAAe,GAAG,qBAAxB;AACP,AAAO,IAAMC,UAAU,GAAGC,OAAnB;AACP,AAAO,IAAMC,QAA Q,GAAG,WAAjB;AAEP,AAAO,IAAMC,UAAU,GAAG,OAAOC,MAAP,KAAkB,WAAIB,IAAiC,iBAABA,MA ArE;AAEP,AAAO,IAAMC,cAAc,GACzBC,OAAO,CAAC,OAAOC,,BAAP,KAA6B,SAA7B,GACJA,iBADI,GA EH,OAAO1B,OAAP,KAAmB,WAAnB,IAAkC,OAAOA,OAAO,CAACC,GAAR,CAAY0B,2BAAnB,KAAmD,W AArF,IAAoG3B,OAAO,CAACC,GAAR,CAAY0B,2BAAZ,KAA4C,EAAhJ,GACC3B,OAAO,CAACC,GAAR,C AAY0B,2BAAZ,KAA4C,OAA5C,GAAsD,KAAtD,GAA8D3B,OAAO,CAACC,GAAR,CAAY0B,2BAD3E,GAEE ,OAAO3B,OAAP,KAAmB,WAAnB,IAAkC,OAAOA,OAAO,CAACC,GAAR,CAAYyB,BBAAnB,KAAyC,WAA3

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 ,AAAe,2BAAStB,UAAT,EAAqB;AACIC,MAAMwG,SAAS,GAAG,OAAIB;AACA,MAAMC,MAAM,GAAMD,

SAAN,MAAZ;;AAEA,WAASE,OAAT,CAAiBC,KAAjB,EAAwB;AACtB,QAAIA,KAAJ,EAAW;AACT,UAAI;A ACF3G,QAAAA,UAAU,CAAI2G,KAAJ,OAAV;AACD,OAFD,CAEE,OAAOC,CAAP,EAAU;AACb;AACF;;AA ED,SAAO,SAASC,SAAT,CACLC,OADK,EAELjF,OAFK,EAGLkF,SAHK,EAILC,OAJK,EAKLC,IALK,EAML C,MANK,EAOLxL,MAPK,EAQLyL,EARK,EASLC,KATK,EAULC,EAVK,EAWL;AACA,YAAQP,OAAR;AAC E;AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAACIG,UAAR,CAAmB ,CAAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAlC;AACjD;AACF;;AA CA,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF ;;AACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBA AOnH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAelF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,m BAAOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,C AAC,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;A ArBJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC, GAAD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,g CAAd1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OA C+C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC, OAAX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,iBAA iB,GAAG,SAApBA,iBAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AAC 1B,UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD; AACF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,Y AAY,CAACtJ,IAAb,CAAkBwG,IAAIB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ; ;AACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F ,KAAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uB AAuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,G AAkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YA AX;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAaA;;;;;;;;;\%;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjC A,8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IA AiBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC ,CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAa1L,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB,c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAIB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkClH,QAAlC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G, MAAJ,QAAgB6G,SAAhB,UAAgC,GAAhC,CAAIB;AACAE,IAAAA,yBAAyB,GAAG,IAAI/G,MAAJ,SAAiB6G, SAAjB,cAA5B;AAEA,WAAOR,MAAM,CAACoB,MAAM,IAAI,CAACIH,QAAX,GAAsB,EAAtB,GAA2BA,QA A5B,EAAsCqH,MAAtC,CAAb;AACD;;AAEDJ,EAAAA,cAAc,CAACjN,IAAf,GAAsB6L,OAAO,CAAC/L,MAA R,GACIB+L,OAAO,CACJyB,MADH,CACU,UAACC,GAAD,EAAMC,MAAN,EAAiB;AACvB,QAAI,CAACA, MAAM,CAACnO,IAAZ,EAAkB;AAChB2E,MAAAA,0BAAgB,CAAC,EAAD,CAAhB;AACD;;AAED,WAAOrE ,KAAK,CAAC4N,GAAD,EAAMC,MAAM,CAACnO,IAAb,CAAZ;AACD,GAPH,EAOKK,IAPL,EAQGmB,QAR H,EADkB,GAUIB,EAVJ;AAYA,SAAOoM,cAAP;AACD;;AC5GD;AACA,AAeO,IAAMQ,iBAAiB,GAA+BC,cA AK,CAACC,aAAN,EAAtD;AACP,AAAO,IAAMC,kBAAkB,GAAGH,iBAAiB,CAACI,QAA7C;AACP,AAAO,IA AMC, aAAa,GAAgCJ, cAAK,CAACC,aAAN,EAAnD;AACP,AAAO,IAAMI, cAAc,GAAGD, aAAa, CAACD, QAAr C;AAEP,AAAO,IAAMG,WAAW,GAAe,IAAIrE,UAAJ,EAAhC;AACP,AAAO,IAAMsE,YAAY,GAAgBrC,oBA AoB,EAAtD;;ACtBP;AACA;IAKqBsC;AAOnB,qBAAY7O,IAAZ,EAA0BuE,KAA1B,EAAyC;AAAA;;AAAA,S AMzCuK,MANyC,GAMhC,UAACC,UAAD,EAAyBC,cAAzB,EAAwE;AAAA,UAA/CA,cAA+C;AAA/CA,QAA AA,cAA+C,GAAjBJ,YAAiB;AAAA;;AAC/E,UAAMK,YAAY,GAAG,KAAI,CAACjP,IAAL,GAAYgP,cAAc,CA

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;";,;";;,;SA6BA8H,YAAA,mBAAUrB,IAAV,EAAgBsG,QAAhB,EAA0B;AACxB,QAAI,CAACA,QAAL,EAAe;A ACbA,MAAAA,QAAQ,GAAGtG,IAAX;AACA,aAAO,KAAKa,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR, EAAc;AAC7B,YAAI6H,KAAK,CAACsO,IAAN,KAAe,MAAnB,EAA2B;AACzB,iBAAOgH,QAAQ,CAACtV,K AAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD,KAPD,MAOO,IAAI6W,IAAI,YAAYjR,MAA pB,EAA4B;AACjC,aAAO,KAAK8R,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR,EAAc;AAC7B,YAAI6H,K AAK,CAACsO,IAAN,KAAe,MAAf,IAAyBU,IAAI,CAACjW,IAAL,CAAUiH,KAAK,CAACgP,IAAhB,CAA7B, EAAoD;AACID,iBAAOsG,QAAQ,CAACtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD, KANM,MAMA;AACL,aAAO,KAAK0X,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR,EAAc;AAC7B,YAAI6 H,KAAK,CAACsO,IAAN,KAAe,MAAf,IAAyBtO,KAAK,CAACgP,IAAN,KAAeA,IAA5C,EAAkD;AAChD,iBA AOsG,QAAQ,CAACtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD;AACF;AAED;;;;;;;; ;";;";;";;;SAuBAsd,YAAA,mBAAUnX,QAAV,EAAoBgX,QAApB,EAA8B;AAC5B,QAAI,CAACA,QAAL,EAA e;AACbA,MAAAA,QAAQ,GAAGhX,QAAX;AAEA,aAAO,KAAKuR,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H, CAAR,EAAc;AAC7B,YAAI6H,KAAK,CAACsO,IAAN,KAAe,MAAnB,EAA2B;AACzB,iBAAOgH,QAAQ,CAA CtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD,KARD,MAQO,IAAImG,QAAQ,YAAY P,MAAxB,EAAgC;AACrC,aAAO,KAAK8R,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR,EAAc;AAC7B,YA AI6H,KAAK,CAACsO,IAAN,KAAe,MAAf,IAAyBhQ,QAAQ,CAACvF,IAAT,CAAciH,KAAK,CAAC1B,QAAp B,CAA7B,EAA4D;AAC1D,iBAAOgX,QAAQ,CAACtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,C AAP;AAKD,KANM,MAMA;AACL,aAAO,KAAK0X,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR,EAAc;A AC7B,YAAI6H,KAAK,CAACsO,IAAN,KAAe,MAAf,IAAyBtO,KAAK,CAAC1B,QAAN,KAAmBA,QAAhD,EA A0D;AACxD,iBAAOgX,QAAQ,CAACtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD;A
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AAN;AACA,UAAK3C,IAAL,GAAY,QAAZ;AAFoB;AAGrB;;;;SAED0D,SAAA,kBAAoB;AAAA;;AACIB,QAAI ,CAAC,KAAK5S,KAAV,EAAiB,KAAKA,KAAL,GAAa,EAAb;;AADC,sCAAVuW,QAAU;AAAVA,MAAAA,Q AAU;AAAA;;AAEIB,yDAAa3D,MAAb,kDAAuB2D,QAAvB;AACD;;SAEDE,UAAA,mBAAqB;AAAA;;AACnB ,QAAI,CAAC,KAAKzW,KAAV,EAAiB,KAAKA,KAAL,GAAa,EAAb;;AADE,uCAAVuW,QAAU;AAAVA,MA AAA,QAAU;AAAA;;AAEnB,0DAAaE,OAAb,mDAAwBF,QAAxB;AACD;;;;WBAEe;AACd/M,MAAAA,QAAQ, CAAC,4DAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUY,SAAjB;AACD;sBAEauD,KAAK;AACjBhK,MA AAA,QAAQ,CAAC,4DAAD,CAAR;AACA,WAAK6F,IAAL,CAAUY,SAAV,GAAsBuD,GAAtB;AACD;;;wBAE a;AACZhK,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUW,MAAjB;AACD;sB AEWwD,KAAK;AACfhK,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUW,MAAV,G
 ;EA1DmBwC;;ACtBrB;;A ACA;;;;;;;;AASA,IAAM8B,IAAI,GAAG;AACXzY,EAAAA,KADW,iBACLwG,MADK,EACGkS,UADH,EACet M,IADf,EACqB;AAC9B,QAAMuM,KAAK,GAAG,EAAd;AACA,QAAInE,OAAO,GAAG,EAAd;AACA,QAAIx U,KAAK,GAAG,KAAZ;AAEA,QAAI4Y,IAAI,GAAG,CAAX;AACA,QAAI1M,KAAK,GAAG,KAAZ;AACA,Q AAIG,MAAM,GAAG,KAAb;;AAEA,SAAK,IAAI3S,CAAC,GAAG,CAAb,EAAgBA,CAAC,GAAG8M,MAAM, CAAC7M,MAA3B,EAAmCD,CAAC,EAApC,EAAwC;AACtC,UAAMmf,MAAM,GAAGrS,MAAM,CAAC9M,C AAD,CAArB;;AAEA,UAAIwS,KAAJ,EAAW;AACT,YAAIG,MAAJ,EAAY;AACVA,UAAAA,MAAM,GAAG,K AAT;AACD,SAFD,MAEO,IAAIwM,MAAM,KAAK,IAAf,EAAqB;AAC1BxM,UAAAA,MAAM,GAAG,IAAT;A ACD,SAFM,MAEA,IAAIwM,MAAM,KAAK3M,KAAf,EAAsB;AAC3BA,UAAAA,KAAK,GAAG,KAAR;AAC D;AACF,OARD,MAQO,IAAI2M,MAAM,KAAK,GAAX,IAAkBA,MAAM,KAAK,GAAjC,EAAsC;AAC3C3M,Q AAAA,KAAK,GAAG2M,MAAR;AACD,OAFM,MAEA,IAAIA,MAAM,KAAK,GAAf,EAAoB;AACzBD,QAAA A,IAAI,IAAI,CAAR;AACD,OAFM,MAEA,IAAIC,MAAM,KAAK,GAAf,EAAoB;AACzB,YAAID,IAAI,GAAG, CAAX,EAAcA,IAAI,IAAI,CAAR;AACf,OAFM,MAEA,IAAIA,IAAI,KAAK,CAAb,EAAgB;AACrB,YAAIF,UA AU,CAACjS,OAAX,CAAmBoS,MAAnB,MAA+B,CAAC,CAApC,EAAuC7Y,KAAK,GAAG,IAAR;AACxC;;AA ED,UAAIA,KAAJ,EAAW;AACT,YAAIwU,OAAO,KAAK,EAAhB,EAAoBmE,KAAK,CAACpc,IAAN,CAAWi Y,OAAO,CAAC1X,IAAR,EAAX;AACpB0X,QAAAA,OAAO,GAAG,EAAV;AACAxU,QAAAA,KAAK,GAAG, KAAR;AACD,OAJD,MAIO;AACLwU,QAAAA,OAAO,IAAIqE,MAAX;AACD;AACF;;AAED,QAAIzM,IAAI,I AAIoI,OAAO,KAAK,EAAxB,EAA4BmE,KAAK,CAACpc,IAAN,CAAWiY,OAAO,CAAC1X,IAAR,EAAX;AA C5B,WAAO6b,KAAP;AACD,GA1CU;;AA4CX;;,;";;;;,AAWAG,EAAAA,KAvDW,iBAuDLtS,MAvDK,EAuDG; AACZ,QAAMiO,MAAM,GAAG,CAAC,GAAD,EAAM,IAAN,EAAY,IAAZ,CAAf;AACA,WAAOgE,IAAI,CAA CzY,KAAL,CAAWwG,MAAX,EAAmBiO,MAAnB,CAAP;AACD,GA1DU;;AA4DX;;;;\%; ;;;AAYAsE,EAAAA, KAxEW,iBAwELvS,MAxEK,EAwEG;AACZ,QAAMuS,KAAK,GAAG,GAAd;AACA,WAAON,IAAI,CAACzY, KAAL,CAAWwG,MAAX,EAAmB,CAACuS,KAAD,CAAnB,EAA4B,IAA5B,CAAP;AACD;AA3EU,CAAb;;AC
 AL,GAAY,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;
 BAEamZ,QAAQ;AACpB,UAAMxY,KAAK,GAAG,KAAKX,QAAL,GAAgB,KAAKA,QAAL,CAAcW,KAAd,C AAoB,MAApB,CAAhB,GAA8C,IAA5D;AACA,UAAMyY,GAAG,GAAGzY,KAAK,GAAGA,KAAK,CAAC,CA AD,CAAR,SAAkB,KAAK0P,GAAL,CAAS,SAAT,EAAoB,YAApB,CAAnC;AACA,WAAKrQ,QAAL,GAAgBm Z,MAAM,CAACnc,IAAP,CAAYoc,GAAZ,CAAhB;AACD;;;wBAEe;AACd9O,MAAAA,QAAQ,CAAC,sDAAD, CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUnQ,QAAjB;AACD;sBAEasU,KAAK;AACjBhK,MAAAA,QAAQ,C AAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUnQ,QAAV,GAAqBsU,GAArB;AACD;AAED;,;";,;;;AAWA
 qC,IAAIB,EAA6B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC3B;;;;;;"AAQA, SAAK5C,IAAL,GAAY,SAAZ;AACA;;;;;;AAMA,SAAKO,IAAL,GAAYA,IAAZ;;AAEA,QAAIqC,IAAI,CAAC3 R,IAAL,IAAa2R,IAAI,CAAC3R,IAAL,CAAU6M,MAA3B,EAAmC;AACjC,UAAMf,GAAG,GAAG6F,IAAI,CA AC3R,IAAL,CAAU4R,UAAV,CAAqBD,IAArB,CAAZ;AACA; ;;;;;,;AOA,WAAKvN,IAAL,GAAY0H,GAAG,C AAC1H,IAAhB;AACA;;;;;;;AAOA,WAAKC,MAAL,GAAcyH,GAAG,CAACzH,MAAIB;AACD;;AAED,SAAK, IAAMgU,GAAX,IAAkB1G,IAAlB;AAAwB,WAAK0G,GAAL,IAAY1G,IAAI,CAAC0G,GAAD,CAAhB;AAAxB
;AACD;AAED;;;;;;;;;;SAQAze,WAAA,oBAAW;AACT,QAAI,KAAKoG,IAAT,EAAe;AACb,aAAO,KAAKA,IA AL,CAAUiM,KAAV,CAAgB,KAAKqD,IAArB,EAA2B;AAChC/I,QAAAA,MAAM,EAAE,KAAKA,MADmB;A AEhC9J,QAAAA,KAAK,EAAE,KAAKA,KAFoB;AAGhCyW,QAAAA,IAAI,EAAE,KAAKA;AAHqB,OAA3B,E AIJ5J,OAJH;AAKD,KAND,MAMO,IAAI,KAAK/C,MAAT,EAAiB;AACtB,aAAU,KAAKA,MAAf,UAA0B,KAA K+I,IAA/B;AACD,KAFM,MAEA;AACL,aAAO,KAAKA,IAAZ;AACD;AACF;AAED;;;;;;;;AAUA;;;;;;;;;,;AC3




 AgBA0L,OAAA,cAAKmG,IAAL,EAAWqC,IAAX,EAAsB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,G AAJ,EAAI;AAAA;;AACpB,QAAI,CAACA,IAAI,CAACpL,MAAV,EAAkB;AAChB,UAAI,KAAKkS,UAAL,IAA mB,KAAKA,UAAL,CAAgBC,aAAvC,EAAsD;AACpD/G,QAAAA,IAAI,CAACpL,MAAL,GAAc,KAAKkS,UA AL,CAAgBC,aAA9B;AACD;AACF;;AAED,QAAMC,OAAO,GAAG,IAAIP,OAAJ,CAAY9I,IAAZ,EAAkBqC,IA AlB,CAAhB;AACA,SAAK6G,QAAL,CAAc/c,IAAd,CAAmBkd,OAAnB;AAEA,WAAOA,OAAP;AACD;AAED; ;";,;";;>,>SAWAC,WAAA,oBAAW;AACT,WAAO,KAAKJ,QAAL,CAAcK,MAAd,CAAqB,UAAAjgB,CAAC;AA AA,aAAIA,CAAC,CAACmW,IAAF,KAAW,SAAf;AAAA,KAAtB,CAAP;AACD;AAED;;;;;;;;;,;BAQc;AACZ, aAAO,KAAKtR,GAAZ;AACD;;;;;ACIKH,SAASqb,SAAT,CAAmB1Q,GAAnB,EAAwB;AACtB,SAAO,OAAOA ,GAAP,KAAe,QAAf,IAA2B,OAAOA,GAAG,CAAC2Q,IAAX,KAAoB,UAAtD;AACD;AAED;;;;AAKA;;;;AAK A; ;;;;,;;IAQMC;AACJ,sBAAYT,SAAZ,EAAuB9a,GAAvB,EAA4BkU,IAA5B,EAAkC;AAChC,SAAKsH,WAA L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AACIDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAIB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED; ; ; ; ; ;AAmGA; ; ; ; SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA
 AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA kBM,WAAIB,EAA+BC,UAA/B,CAAP;AACD;AAED; ; ; ; ; ; ; ; ; ; ; ; ; oBAiBA,gBAAMA,UAAN,EAAkB;AAChB, WAAO,KAAKC,KAAL,YAAmBD,UAAnB,CAAP;AACD;;SAEDE,cAAA,qBAAYvN,KAAZ,EAAmB1F,MAAn B,EAA2B;AACzB,QAAI;AACF,WAAK0F,KAAL,GAAaA,KAAb;;AACA,UAAIA,KAAK,CAAC7T,IAAN,KAA e,gBAAf,IAAmC,CAAC6T,KAAK,CAAC1F,MAA9C,EAAsD;AACpD0F,QAAAA,KAAK,CAAC1F,MAAN,GA AeA,MAAM,CAACmS,aAAtB;AACAzM,QAAAA,KAAK,CAACe,UAAN;AACD,OAHD,MAGO,IAAIzG,MAA M,CAACkT,cAAX,EAA2B;AAChC,YAAMC,UAAU,GAAGnT,MAAM,CAACmS,aAA1B;AACA,YAAMiB,SA AS,GAAGpT,MAAM,CAACkT,cAAzB;AACA,YAAMG,UAAU,GAAG,KAAK5Q,MAAL,CAAYuP,SAAZ,CAA sBsB,OAAzC;AACA,YAAMxe,CAAC,GAAGse,SAAS,CAACza,KAAV,CAAgB,GAAhB,CAAV;AACA,YAAM 5D,CAAC,GAAGse,UAAU,CAAC1a,KAAX,CAAiB,GAAjB,CAAV;;AAEA,YAAI7D,CAAC,CAAC,CAAD,CA AD,KAASC,CAAC,CAAC,CAAD,CAAV,IAAiBqE,QAAQ,CAACtE,CAAC,CAAC,CAAD,CAAF,CAAR,GAAi BsE,QAAQ,CAACrE,CAAC,CAAC,CAAD,CAAF,CAA9C,EAAsD;AACpD+N,UAAAA,QAAQ,CACN,MAAG,k CAAkC,KAArC,IAA6CuQ,UAA7C,cAAgEF,UAAhE,oBACUC,SADV,2DADM,CAAR;AAKD;AACF;AACF,KA
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 A,MAAAA,OAAc,GAAJ,EAAI;AAAA;;AACxB; ; ; ; ;,AAQA,SAAKiV,OAAL,GAAe,OAAf;AACA; ; ; ; ;,AAOA,
 MAAA,aAAIQ,MAAJ,EAAY;AACV,SAAK3B,OAAL,GAAe,KAAKA,OAAL,CAAa2V,MAAb,CAAoB,KAAKl

E,SAAL,CAAe,CAAC9P,MAAD,CAAf,CAApB,CAAf;AACA,WAAO,IAAP;AACD;AAED; SAs BApN,UAAA,iBAAQsE,GAAR,EAAakU,IAAb,EAAwB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAA J,EAAI;AAAA;;AACtB,WAAO,IAAIqH,UAAJ,CAAe,IAAf,EAAqBvb,GAArB,EAA0BkU,IAA1B,CAAP;AACD; ;SAED0E,YAAA,mBAAUzR,OAAV,EAAmB;AACjB,QAAI4V,UAAU,GAAG,EAAjB;AACA5V,IAAAA,OAAO ,CAACIJ,OAAR,CAAgB,UAAA9C,CAAC,EAAI;AACnB,UAAIA,CAAC,CAAC6hB,OAAN,EAAe7hB,CAAC,G AAGA,CAAC,CAAC6hB,OAAN;;AAEf,UAAI,OAAO7hB,CAAP,KAAa,QAAb,IAAyB4P,KAAK,CAACC,OAA N,CAAc7P,CAAC,CAACgM,OAAhB,CAA7B,EAAuD;AACrD4V,QAAAA,UAAU,GAAGA,UAAU,CAACD,M AAX,CAAkB3hB,CAAC,CAACgM,OAApB,CAAb;AACD,OAFD,MAEO,IAAI,OAAOhM,CAAP,KAAa,UAAjB ,EAA6B;AAClC4hB,QAAAA,UAAU,CAAC/e,IAAX,CAAgB7C,CAAhB;AACD,OAFM,MAEA;AACL,cAAM,I AAIkD,KAAJ,CAAalD,CAAb,8BAAN;AACD;AACF,KAVD;AAWA,WAAO4hB,UAAP;AACD;;;;AC1LH;;;;;;; ;;IAUM/G;;;AACJ,gBAAY/B,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY ,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;;;;SAEDM, cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,KAAX,CAAR;;A AEA,QAAIA,KAAK,KAAK,CAAV,IAAe,KAAKZ,KAAL,CAAWhH,MAAX,GAAoB,CAAvC,EAA0C;AACxC, WAAKgH,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAnB,GAA4B,KAAKIQ,KAAL,CAAWY,KAAX, EAAkByO,IAAIB,CAAuBa,MAAnD;AACD;;AAED,gCAAa5P,WAAb,YAAyBM,KAAzB;AACD;;SAED4V,YA AA,mBAAU5V,KAAV,EAAiByW,MAAjB,EAAyBnI,IAAzB,EAA+B;AAC7B,QAAMIP,KAAK,wBAASwW,SA AT,YAAmB5V,KAAnB,CAAX;;AAEA,QAAIyW,MAAJ,EAAY;AACV,UAAInI,IAAI,KAAK,SAAb,EAAwB;A ACtB,YAAI,KAAKIP,KAAL,CAAWhH,MAAX,GAAoB,CAAxB,EAA2B;AACzBqe,UAAAA,MAAM,CAAChI,I AAP,CAAYa,MAAZ,GAAqB,KAAKIQ,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAxC;AACD,SAFD, MAEO;AACL,iBAAOmH,MAAM,CAAChI,IAAP,CAAYa,MAAnB;AACD;AACF,OAND,MAMO,IAAI,KAAK G,KAAL,KAAegH,MAAnB,EAA2B;AAChCrX,QAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI,EAAI; AACpBA,UAAAA,IAAI,CAACkP,IAAL,CAAUa,MAAV,GAAmBmH,MAAM,CAAChI,IAAP,CAAYa,MAA/B; AACD,SAFD;AAGD;AACF;;AAED,WAAOIQ,KAAP;AACD;AAED;;;;;,;;;;;;SAaA6a,WAAA,kBAAS/I,IAAT, EAAoB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACIB,QAAMgJ,IAAI,GAAG,I AAI3B,UAAJ,CAAe,IAAIsB,SAAJ,EAAf,EAAgC,IAAhC,EAAsC3I,IAAtC,CAAb;AACA,WAAOgJ,IAAI,CAAC 9L,SAAL,EAAP;AACD;;SAEDiD,SAAA,gBAAOrR,KAAP,EAAc;AACZ4I,IAAAA,QAAQ,CAAC,iDAAD,CAA R;AACA,SAAKIJ,WAAL,CAAiBM,KAAjB;AACD;;SAEDma,UAAA,mBAAU;AACRvR,IAAAA,QAAQ,CAAC ,uDAAD,CAAR;AACA,WAAO,KAAKwD,MAAL,CAAY/B,KAAZ,CAAkB6B,GAAzB;AACD;AAED;;;;;;;;;;;;, ;;:EAjEiBkJ;;ACZnB,IAAIgF,QAAQ,GAAG,CAAf;AAEA;;;;;;AAOA;;;";;IAOMpO;AACJ;;;:AAIA,iBAAYhP,G AAZ,EAAiBkU,IAAjB,EAA4B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC1B; ; ;;;;AAOA,SAAKIU,GAAL,GAAWA,GAAG,CAAC7D,QAAJ,EAAX;;AAEA,QAAI,KAAK6D,GAAL,CAAS,C AAT,MAAgB,QAAhB,IAA4B,KAAKA,GAAL,CAAS,CAAT,MAAgB,QAAhD,EAA0D;AACxD,WAAKA,GAA L,GAAW,KAAKA,GAAL,CAASyO,KAAT,CAAe,CAAf,CAAX;AACD;;AAED,QAAIyF,IAAI,CAAC2D,IAAT, EAAe;AACb,UAAI,YAAY9b,IAAZ,CAAiBmY,IAAI,CAAC2D,IAAtB,CAAJ,EAAiC;AAC/B;;;,;;;AAQA,aAAK xI,IAAL,GAAY6E,IAAI,CAAC2D,IAAjB;AACD,OAVD,MAUO;AACL,aAAKxI,IAAL,GAAYgO,IAAI,CAACd, OAAL,CAAarI,IAAI,CAAC2D,IAAIB,CAAZ;AACD;AACF;AAED;;;;;;;;;;;\%;;,AABBA,QAAI,CAAC,KAAKxI,I AAV,EAAgB;AACd+N,MAAAA,QAAQ,IAAI,CAAZ;AACA;;;;;;;;;AAUA,WAAK5c,EAAL,mBAAwB4c,QAA xB;AACD;;AACD,QAAI,KAAKIO,GAAT,EAAc,KAAKA,GAAL,CAASG,IAAT,GAAgB,KAAKwI,IAArB;AAC f;;;;SAEDrJ,QAAA,eAAM3C,OAAN,EAAelF,IAAf,EAAqBC,MAArB,EAA6BsN,IAA7B,EAAwC;AAAA,QAAX A,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACtC,QAAI3I,MAAJ;AACA,QAAM+R,MAAM,GA AG,KAAKA,MAAL,CAAY3W,IAAZ,EAAkBC,MAAIB,CAAf;;AACA,QAAI0W,MAAJ,EAAY;AACV/R,MAA AA,MAAM,GAAG,IAAI4D,cAAJ,CACPtD,OADO,EAEPyR,MAAM,CAAC3W,IAFA,EAGP2W,MAAM,CAAC 1W,MAHA,EAIP0W,MAAM,CAACIO,MAJA,EAKPkO,MAAM,CAACjO,IALA,EAMP6E,IAAI,CAACpL,MAN E,CAAT;AAQD,KATD,MASO;AACLyC,MAAAA,MAAM,GAAG,IAAI4D,cAAJ,CAAmBtD,OAAnB,EAA4BIF, IAA5B,EAAkCC,MAAIC,EAA0C,KAAK5G,GAA/C,EAAoD,KAAKqP,IAAzD,EAA+D6E,IAAI,CAACpL,MAA pE,CAAT;AACD;;AAEDyC,IAAAA,MAAM,CAAC8B,KAAP,GAAe;AAAE1G,MAAAA,IAAI,EAAJA,IAAF;A AAQC,MAAAA,MAAM,EAANA,MAAR;AAAgBwI,MAAAA,MAAM,EAAE,KAAKpP;AAA7B,KAAf;AACA,

QAAI,KAAKqP,IAAT,EAAe9D,MAAM,CAAC8B,KAAP,CAAagC,IAAb,GAAoB,KAAKA,IAAzB;AAEf,WAA O9D,MAAP;AACD;AAED;;;;;;;,;,;;SAaA+R,SAAA,gBAAO3W,IAAP,EAAaC,MAAb,EAAqB;AACnB,QAAI, CAAC,KAAKsI,GAAV,EAAe,OAAO,KAAP;AACf,QAAMqO,QAAQ,GAAG,KAAKrO,GAAL,CAASqO,QAAT, EAAjB;AAEA,QAAM1F,IAAI,GAAG0F,QAAQ,CAACC,mBAAT,CAA6B;AAAE7W,MAAAA,IAAI,EAAJA,IA AF;AAAQC,MAAAA,MAAM,EAANA;AAAR,KAA7B,CAAb;AACA,QAAI,CAACiR,IAAI,CAACzI,MAAV,E AAkB,OAAO,KAAP;AAEIB,QAAM7D,MAAM,GAAG;AACb8D,MAAAA,IAAI,EAAE,KAAKoO,UAAL,CAAg B5F,IAAI,CAACzI,MAArB,CADO;AAEbzI,MAAAA,IAAI,EAAEkR,IAAI,CAACIR,IAFE;AAGbC,MAAAA,M AAM,EAAEiR,IAAI,CAACjR;AAHA,KAAf;AAMA,QAAMwI,MAAM,GAAGmO,QAAQ,CAACG,gBAAT,CA A0B7F,IAAI,CAACzI,MAA/B,CAAf;AACA,QAAIA,MAAJ,EAAY7D,MAAM,CAAC6D,MAAP,GAAgBA,MA AhB;AAEZ,WAAO7D,MAAP;AACD;;SAEDkS,aAAA,oBAAWpO,IAAX,EAAiB;AACf,QAAI,YAAYtT,IAAZ, CAAiBsT,IAAjB,CAAJ,EAA4B;AAC1B,aAAOA,IAAP;AACD,KAFD,MAEO;AACL,aAAOgO,IAAI,CAACd,O AAL,CAAa,KAAKrN,GAAL,CAASqO,QAAT,GAAoBI,UAApB,IAAkC,GAA/C,EAAoDtO,IAApD,CAAP;AAC D;AACF;AAED;;;;;;;;;;;;,;BBAYW;AACT,aAAO,KAAKA,IAAL,IAAa,KAAK7O,EAAzB;AACD;;;;;IClKkBod; ; ; ; ;; ;SACnBxQ,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAcF,QAAQ,CAAC,KAAKC,KAAN,EAAa;AAAEI, MAAAA,YAAY,EAAE;AAAhB,KAAb,CAAtB;AACD;;SAEDoB,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1 M,IAAI,GAAG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,C AArB,EAA0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAk B;AAAEIJ,MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,C AAC,CAAD;AAA/B,KAAIB;AAEA,QAAI4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAA e,CAAf,CAAX;AACA,QAAIoD,IAAI,CAACpD,KAAL,CAAW,CAAC,CAAZ,MAAmB,IAAvB,EAA6BoD,IAAI, GAAGA,IAAI,CAACpD,KAAL,CAAW,CAAX,EAAc,CAAC,CAAf,CAAP;;AAE7B,QAAI,QAAQ1S,IAAR,CAA a8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA,IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAA CkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,E AAIB;AACD,KAJD,MAIO;AACL,UAAM3P,KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;A ACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACk P,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CAAC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAA UG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,CAAvB;AACD;AACF;;SAED2U,kBAAA,2BAAkB;;SAEIBC,cAA A,qBAAYIH,KAAZ,EAAmB;AACjB,QAAMkO,MAAM,GAAG,KAAKvQ,MAAL,CAAYmB,KAAZ,CAAkBkB, KAAIB,EAAyB,KAAKtB,GAAL,GAAW,CAApC,CAAf;AACA,SAAK6H,MAAL,IAAe2H,MAAM,CAAC3O,G AAP,CAAW,UAAA/T,CAAC;AAAA,aAAIA,CAAC,CAAC,CAAD,CAAL;AAAA,KAAZ,EAAsBmD,IAAtB,CA A2B,EAA3B,CAAf;AACD;;SAEDkZ,kBAAA,2BAAkB;AAChB,SAAKvB,OAAL,CAAaxE,IAAb,CAAkBb,KAA 1B,IAA2B,GAA3B;AACD;;SAEDkH,cAAA,uBAAc;;SAEdR,gBAAA,uBAAc/U,IAAd,EAAoB;AACIBA,IAAAA, IAAI,CAAC5H,IAAL,GAAY,EAAZ;AACD; SAEDsc,0BAAA,iCAAwB3J,MAAxB,EAAgC;AAC9B,QAAM+C, KAAK,GAAG,KAAKA,KAAL,CAAW/C,MAAX,CAAd;AACA,QAAI+C,KAAK,KAAK,KAAd,EAAqB;AAErB, QAAI5O,KAAJ;;AACA,SAAKA,KAAK,GAAG4O,KAAK,GAAG,CAArB,EAAwB5O,KAAK,IAAI,CAAjC,EAA oCA,KAAK,EAAzC,EAA6C;AAC3C,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,MAAzB, EAAiC;AAClC;;AACD,SAAKA,KAAK,IAAI,CAAd,EAAiBA,KAAK,IAAI,CAA1B,EAA6BA,KAAK,EAAIC,E AAsC;AACpC,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,OAAzB,EAAkC;AAChCA,QA AAA,KAAK,IAAI,CAAT;AACA;AACD;AACF;;AACD,QAAM6U,KAAK,GAAGhJ,MAAM,CAACxI,MAAP,C AAcrD,KAAd,EAAqB6L,MAAM,CAACIS,MAAP,GAAgBqG,KAArC,CAAd;AACA,SAAKqQ,IAAL,CAAUwE, KAAV;AACD;;SAEDc,uBAAA,gCAAuB;;SAEvBb,UAAA,mBAAU;AACR,QAAI,KAAKN,OAAL,CAAa7T,KA Ab,IAAsB,KAAK6T,OAAL,CAAa7T,KAAb,CAAmBhH,MAA7C,EAAqD;AACnD,WAAK6a,OAAL,CAAaxE,I AAb,CAAkBJ,SAAIB,GAA8B,KAAKA,SAAnC;AACD;;AACD,SAAK4E,OAAL,CAAaxE,IAAb,CAAkBb,KAAl B,GAA0B,CAAC,KAAKqF,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,IAA2B,EAA5B,IAAkC,KAAKsF,MAAjE;; AAEA,WAAO,KAAKD,OAAL,CAAa5S,MAApB,EAA4B;AAC1B,WAAK4S,OAAL,GAAe,KAAKA,OAAL,CA Aa5S,MAA5B;AACA,WAAK4S,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,GAA0B,EAA1B;AACD;AACF;;云AxE qCmF;;ACLxC;AACA,AAIe,SAAS+H,SAAT,CAAmB9d,GAAnB,EAAwBkU,IAAxB,EAA8B;AAC3C,MAAM7 G,KAAK,GAAG,IAAI2B,KAAJ,CAAUhP,GAAV,EAAekU,IAAf,CAAd;AAEA,MAAMgE,MAAM,GAAG,IAAI

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Found in path(s):

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components.native.cjs.js.map
No license file was found, but licenses were detected in source scan.
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Array<Interpolation> $=>\{\backslash n$ const result $=[$ strings $[0]] ; \ln \backslash n$ for (let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<$ len; $\mathrm{i}+=1$ )
 'react-is'; $\backslash n \backslash n e x p o r t ~ d e f a u l t ~(x: ~ a n y): ~ b o o l e a n ~=>\backslash n ~ x ~!==~ n u l l ~ \& \& \backslash n ~ t y p e o f ~ x ~===~ ' o b j e c t ' ~ \& \& \backslash n ~(x . t o S t r i n g ~ ? ~$ x.toString() : Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); $\ln$ ","// @flow\nexport const EMPTY_ARRAY = Object.freeze([]); nexport const EMPTY_OBJECT = Object.freeze(\{ \}); \n","// @flow\nexport default function isFunction(test: any): boolean \%checks $\{\backslash n$ return typeof test === 'function'; $\ln \} \backslash n ", " / /$ @flow\nimport type \{ IStyledComponent \} from '../types'; \n\nexport default function getComponentName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !== 'production' ? typeof target $===$ 'string' \& \& target : false) ||\n // \$FlowFixMeln target.displayName ||hn //
 isStyledComponent(target: any): boolean \%checks $\{\backslash \mathrm{n}$ return target \&\& typeof target.styledComponentId $===$ 'string'; $\backslash n\} \backslash n "$, "// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean; $\ln$ declare var __VERSION__: string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\& (process.env.REACT_APP_SC_ATTR \| process.env.SC_ATTR)) ||nn 'data-styled'; \n\nexport const SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const SC_VERSION = __VERSION__; $\operatorname{lnexport~const~SPLITTER~=~'/*!sc*/\backslash n';~\ n\backslash nexport~const~IS\_ BROWSER~=~typeof~}$ window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = ln Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'ln ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'ln ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \& \& typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); \n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = \{ \}; \n","// @flow\nimport errorMap from './errors'; $\ln \backslash n c o n s t ~ E R R O R S ~=~ p r o c e s s . e n v . N O D E \_E N V ~!==~ ' p r o d u c t i o n ' ~ ? ~ e r r o r M a p ~: ~\{~\} ; ~ \ n \backslash n / * * \backslash n ~ * ~ s u p e r ~ b a s i c ~$ version of sprintfln */nfunction format( $\ldots$..args) $\{$ \n let $\mathrm{a}=\operatorname{args}[0] ;$ nn const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{c}=1$, len $=$
 return $a ; \backslash n\} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode. \n * $\wedge$ nexport default function throwStyledComponentsError(\n code: string | number, $\backslash \mathrm{n}$...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV $===$ 'production') \{\n throw new Error(\n 'An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information.\$\{\n interpolations.length > 0 ? ` Args: \(\$\{\) interpolations.join(', ')\}`: "ln \}`ln ); \(\ln \}\) else \(\{\backslash n \quad\) throw new Error(format(ERRORS[code], ...interpolations).trim()); \(\ln \} \backslash n\} \backslash n ", " e x p o r t ~ d e f a u l t ~\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~ s t y l e d-~\)  styles! `ServerStyleSheet` is a one off instance for each server-side render cycle. \(\\) In \(\backslash \backslash n\) - Are you trying to reuse it  in a Node.js environment; Please do not try to call this method in the browser. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 4 \backslash ": \backslash " T h e\) \({ }^{`}\) StyleSheetManager` expects a valid target or sheet prop! \(\backslash\) n \(\backslash \backslash n\) - Does this error occur on the client and is your target falsy? \(\backslash \backslash n\) - Does this error occur on the server and is the sheet falsy? \(\backslash n \backslash \backslash n \backslash ", \backslash " 5 \backslash ": \backslash "\) The clone method cannot be used on the client! \(\backslash\) \n\\n- Are you running in a client-like environment on the server? \(? \backslash n\) - Are you trying to run SSR on the client? \(? \backslash n \backslash \backslash n \backslash ", \backslash " 6 \backslash ": \backslash "\) Trying to insert a new style tag, but the given Node is unmounted!!\n\\n- Are you using a custom target that isn't mounted? \(\backslash\) \n- Does your document not have a valid head element? \(?\) \n- Have you accidentally removed a style tag manually? \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 7 \backslash ": \backslash " T h e m e P r o v i d e r: ~ P l e a s e ~ r e t u r n ~ a n ~ o b j e c t ~ f r o m ~ y o u r ~ \ \ \backslash " t h e m e l \ \backslash " ~ p r o p ~\)   this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be rendered. Please use the component without passing children elements. \(\backslash \ n \backslash \backslash n \backslash ", \backslash " 12 \backslash ": \backslash\) "It seems you are interpolating a keyframe declaration (\%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css|l|I`|II` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \%\) is not a styled component and cannot be referred to via component selector. See https://www.styled- components.com/docs/advanced\#referring-to-other-components for more details. \(\ \backslash n \backslash \backslash n \backslash ", \backslash " 14 \backslash ": \backslash " T h e m e P r o v i d e r: ~\) \(\ \ \backslash " t h e m e \backslash \backslash \backslash "\) prop is required. \(\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A\) stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to \({ }^{`}<\) StyleSheetManager stylisPlugins $=\{[]\}>`$, please make sure each plugin is uniquely-named, e.g. $\backslash n \backslash \backslash n `$ " $j s \backslash$ \nObject.defineProperty(importedPlugin, 'name', \{ value: 'some-unique-name' \}); $\backslash \backslash \ggg \backslash n \backslash \backslash n \backslash ", \backslash " 16 \backslash ": \backslash$ Reached the limit of how many styled components may be created at group \%s. $\backslash n$ You may only create up to $1,073,741,824$ components. If you're creating components dynamically, <br>nas for instance in your
 HTMLStyleElement.<br>nHas styled-components' style tag been unmounted or altered by another script?<br>n\"\};","// @flow $\backslash \mathrm{n} / *$ eslint-disable no-use-before-define */n\nimport type \{ GroupedTag, Tag \} from './types'; $\operatorname{lnimport}$ \{ SPLITTER \} from '../constants'; nimport throwStyledError from '../utils/error'; $\ln \backslash n / * *$ Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag $=($ tag: Tag): GroupedTag $=>\{$ n return new
 GroupedTag \{\n groupSizes: Uint32Array; \n\n length: number; $\ln \backslash n$ tag: Tag; $\backslash n \backslash n$ constructor(tag: Tag) $\{\backslash n$ this.groupSizes $=$ new Uint32Array $($ BASE_SIZE $) ;$ nn this.length $=$ BASE_SIZE; $\backslash n \quad$ this.tag $=t a g ; \backslash n \quad\} \backslash n \backslash n$ indexOfGroup(group: number): number $\{\backslash \mathrm{n} \quad$ let index $=0$; n for (let $\mathrm{i}=0$; $\mathrm{i}<$ group; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ index $+=$
 $>=$ this.groupSizes.length) $\{\backslash n \quad$ const oldBuffer $=$ this.groupSizes; $\backslash n \quad$ const oldSize $=$ oldBuffer.length; $\backslash n \backslash n$ let newSize $=$ oldSize; $\mathrm{n} \quad$ while (group $>=$ newSize) $\{\backslash n \quad$ newSize $\ll=1$; $\backslash n \quad$ if (newSize $<0$ ) $\{\backslash n$ throwStyledError(16, `\$\{group\}`); \n \}\n \}\n\n this.groupSizes = new Uint32Array(newSize); n this.groupSizes.set(oldBuffer); $\mathrm{n} \quad$ this.length $=$ newSize; $\ln \backslash \mathrm{n} \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.groupSizes $[\mathrm{i}]=0 ; \ln \quad\} \backslash \mathrm{n} \quad\} \backslash n \backslash n \quad$ let ruleIndex $=$ this.indexOfGroup (group +1 ) ; $\operatorname{nn} \quad$ for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex, rules[i])) $\{\backslash \mathrm{n} \quad$ this.groupSizes[group]++; ln
 length $=$ this.groupSizes[group]; $\mathrm{n} \quad$ const startIndex $=$ this.indexOfGroup(group); In const endIndex $=$ startIndex + length; $\backslash n \backslash n \quad$ this.groupSizes [group] $=0 ; \ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.tag.deleteRule(startIndex); $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\backslash \mathrm{n} \quad$ if (group $>=$ this.length $|\mid$ this.groupSizes[group] $===0)\{\backslash n \quad$ return css; $\backslash n \quad\} \backslash n \backslash n \quad$ const length $=$ this.groupSizes[group]; $\backslash n$ const startIndex $=$ this.indexOfGroup (group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ for (let $i=$ startIndex; i <endIndex; i++) \{\n css +=`\$\{this.tag.getRule(i)\}\$\{SPLITTER\}; ${ }^{\prime}$ n $\} \backslash n \backslash n \quad$ return css; $\left.\left.\ln \right\} \backslash n\right\} \backslash n ", " / /$ @flow\n\nimport throwStyledError from '../utils/error'; \n\nconst MAX_SMI = $1 \ll 31-1$; $\ln \backslash n l e t ~ g r o u p I D R e g i s t e r: ~$ Map<string, number> = new Map(); \nlet reverseRegister: Map<number, string> = new Map(); $n$ nlet nextFreeGroup = $1 ;$ In\nexport const resetGroupIds $=()=>$ \{ $\backslash n$ groupIDRegister $=$ new $\operatorname{Map}() ;$ ln reverseRegister $=$ new Map( $) ;$ \n
 \{\n return (groupIDRegister.get(id): any); In \}\n\n while (reverseRegister.has(nextFreeGroup)) \{ \n nextFreeGroup++; $\backslash n \quad \backslash \backslash n \backslash n$ const group $=$ nextFreeGroup++; $\ln \backslash n$ if ( $\backslash n$ process.env.NODE_ENV !== 'production'
 groupIDRegister.set(id, group); \n reverseRegister.set(group, id); In return group; $\ln \}$; $\ln \backslash n e x p o r t ~ c o n s t ~$ getIdForGroup $=$ (group: number): void $\mid$ string $\Rightarrow>\{$ n return reverseRegister.get(group); $\ln \} ;$ In $\backslash$ nexport const setGroupForId $=$ (id: string, group: number) $=>\{\backslash$ if (group $>=$ nextFreeGroup) $\{\backslash \mathrm{n}$ nextFreeGroup $=$ group +

1; \n $\} \backslash n \backslash n ~ g r o u p I D R e g i s t e r . s e t(i d, ~ g r o u p) ; ~ \ n ~ r e v e r s e R e g i s t e r . s e t(g r o u p, ~ i d) ; ~ \ n ~\} ; ~ \ n ", " / / ~ @ f l o w \backslash n \backslash n i m p o r t ~\{~$ SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants';\nimport \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}$ type \{ Sheet \} from './types'; \n\nconst SELECTOR = `style[\$\{SC_ATTR\}][\$\{SC_ATTR_VERSION\}=\"\$\{SC_VERSION\}\"]; \nconst MARKER_RE =  (sheet: Sheet) \(=>\{\backslash \mathrm{n}\) const tag \(=\) sheet.getTag ()\(;\) nn const \(\{\) length \(\}=\) tag \(; \ln \backslash\) let css \(=\) "; \(\ln\) for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup(group); \(\ln\) if (id \(===\) undefined) continue; \(\backslash \mathrm{n} \backslash \mathrm{n}\) const names \(=\) sheet.names.get(id); \n const rules \(=\) tag.getGroup(group); \(\ln \quad\) if (!names || !rules || !names.size)  undefined) \(\left\{\backslash \mathrm{n} \quad\right.\) names.forEach(name \(=>\left\{\backslash n \quad\right.\) if (name.length \(>0\) ) \(\left\{\backslash n \quad\right.\) content \(+=` \$\{\) name $\},{ }^{\prime} ;$ ln $\} \backslash n$ \}); \n \}\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the rehydration $\backslash \mathrm{n}$ css $+=` \$\{$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER \}; $\ln \} \backslash n \backslash n$ return css; $\backslash \mathrm{n}\} ; \ln \backslash n c o n s t ~ r e h y d r a t e N a m e s F r o m C o n t e n t ~=~(s h e e t: ~ S h e e t, ~ i d: ~ s t r i n g, ~ c o n t e n t: ~ s t r i n g) ~=>~\{l n ~ c o n s t ~ n a m e s ~=~$ content.split(','); \n let name; $\backslash n \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) \{ $\mathrm{ln} / /$ eslint-disable-next-line\n if $(($ name $=$ names[i]) $)\{\backslash n \quad$ sheet.registerName (id, name); $\backslash \mathrm{n} \quad\} \backslash n\} \backslash \mathrm{n}\} ;$ nn\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) => \{ \n const parts = (style.textContent || ").split(SPLITTER); In const rules:
 const marker $=$ part.match $($ MARKER_RE $) ;$ n $\backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=\operatorname{parseInt}(\operatorname{marker}[1], 10) \mid 0 ;$ n const id $=$ marker[2]; $\ln \backslash n \quad$ if (group $!==0)$ \{ $\mathrm{n} \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); ln // Rehydrate names and rules\n // looks like: datastyled.g11[id=\"idA\"]\{content:\"nameA, \"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); In sheet.getTag().insertRules(group, rules); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ rules.length $=0 ;$ ln $\quad\}$ else $\{\backslash n \quad$ rules.push (part); $\ln \quad\} \backslash n$ $\} \backslash n\} ; \backslash n \backslash n e x p o r t ~ c o n s t ~ r e h y d r a t e S h e e t ~=~(s h e e t: ~ S h e e t) ~=>~\{\backslash n ~ c o n s t ~ n o d e s ~=~$ document.querySelectorAll(SELECTOR); $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) \{ $\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); $n$ if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\backslash n \quad$ rehydrateSheetFromTag(sheet, node); $\ln \backslash n \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n\} ; \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable camelcase, no-undef
 $!==$ 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n : null\n : null; ln$\} ;$ In\nexport default getNonce; $\ln$ ","// @flow\n\nimport \{ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ getNonce from '../utils/nonce'; $\operatorname{lnimport}$ throwStyledError from '../utils/error'; $\backslash n \backslash n c o n s t ~ E L E M E N T \_T Y P E ~=~ 1 ; ~ / * ~ N o d e . E L E M E N T \_T Y P E ~ * / n n \backslash n / * * ~ F i n d ~$ last style element if any inside target */nnconst findLastStyleTag $=($ target: HTMLElement): void | HTMLStyleElement $=>\{\backslash n$ const $\{$ childNodes $\}=$ target $; \ln \backslash n$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}--)\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); $\ln$ if (child \&\& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n ~ r e t u r n ~$ undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{ln} \backslash \mathrm{n} / * *$ Create a style element inside `target` or <head> after the last * $\wedge$ nexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{\n const head = ((document.head: any): HTMLElement); n const parent = target \| head; $\backslash n$ const style $=$ document.createElement('style'); In const prevStyle $=$ findLastStyleTag(parent); \n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; $\ln \backslash n$ style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); $n$ style.setAttribute(SC_ATTR_VERSION, SC_VERSION); $\ln \backslash n$ const nonce = getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\backslash n\} ; \backslash n \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>\{\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \}\n\n // Avoid Firefox quirk where the style element might not have a sheet property $\backslash \mathrm{n}$ const $\{$ styleSheets $\}=$ document; $\backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<\mathrm{l} ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const sheet $=$ styleSheets[i]; \n if (sheet.ownerNode ===tag) \{\n return ((sheet: any): CSSStyleSheet); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ throwStyledError(17); In return (undefined: any); n$\} ;$ \n","// @ flow\n/* eslint-disable no-use-before-define
*/n\nimport \{ makeStyleTag, getSheet \} from './dom'; \nimport type \{ SheetOptions, Tag \} from './types'; $\backslash \mathrm{n} \backslash \mathrm{n} / * *$ Create a CSSStyleSheet-like tag depending on the environment */nexport const makeTag = (\{isServer, useCSSOMInjection, target \}: SheetOptions): Tag => \{\n if (isServer) \{\n return new VirtualTag(target); \n \} else if (useCSSOMInjection) \{ $\backslash \mathrm{n}$ return new CSSOMTag(target); ln$\}$ else $\{\backslash \mathrm{n}$ return new TextTag(target); n $\} \backslash n\}$; $\operatorname{nn} \backslash n e x p o r t ~ c l a s s ~ C S S O M T a g ~ i m p l e m e n t s ~ T a g ~\{\ n ~ e l e m e n t: ~ H T M L S t y l e E l e m e n t ; ~ \ n \backslash n ~ s h e e t: ~$ CSSStyleSheet; $\backslash n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); $\ln \backslash n \quad$ this.sheet $=$ getSheet(element); $\ln$ this.length $=0 ; \backslash n$ $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\backslash n \quad$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length++; $\ln \quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash \mathrm{n} \quad$ this.sheet.deleteRule (index); $\backslash \mathrm{n}$ this.length--; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ getRule(index: number): string $\{\backslash \mathrm{n}$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules $\ln$ if (rule !== undefined \&\& typeof rule.cssText === 'string') $\{\backslash n \quad$ return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\mathrm{n} \quad\} \backslash n$ $\} \backslash n\} \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes * $n$ nexport class TextTag implements Tag \{\n element: HTMLStyleElement; $\backslash n \backslash n$ nodes: NodeList<Node>; $n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n} \quad$ const element $=($ this.element $=$ makeStyleTag(target $)$; \n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0 ;$ n $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length \&\& index $>=0$ ) $\{\backslash \mathrm{n} \quad$ const node $=$ document.createTextNode(rule); $\backslash \mathrm{n} \quad$ const refNode $=$ this.nodes[index]; In this.element.insertBefore(node, refNode \| null); \n this.length++; $\ln \quad$ return true; $\backslash n \quad\}$ else $\{\backslash \mathrm{n} \quad$ return false; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ deleteRule(index: number): void $\{\backslash \mathrm{n}$ this.element.removeChild(this.nodes[index]); n this.length--; In$\} \backslash n \backslash n$ getRule(index: number): string $\left\{\begin{array}{l}\text { nn if }\end{array}\right.$ (index < this.length) \{\n return this.nodes[index].textContent; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n / * * A$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{\n rules: string[]; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(_target?: HTMLElement) $\{\backslash n$ this.rules $=[] ;$ n this.length $=0 ; \backslash n\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length) $\{\backslash n$ this.rules.splice (index, 0 , rule); $\ln \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void \{\n this.rules.splice(index, 1); n this.length--; In$\} \backslash \mathrm{n} \backslash \mathrm{n}$ getRule(index: number): string $\{\backslash \mathrm{n} \quad$ if (index < this.length) $\{\backslash \mathrm{n} \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; \nimport \{ EMPTY_OBJECT \} from '../utils/empties'; \nimport \{ makeGroupedTag \} from './GroupedTag'; \nimport \{ getGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}\left\{\right.$ outputSheet, rehydrateSheet \} from './Rehydration'; ${ }^{\prime}$ nimport \{ makeTag \} from './Tag'; $\operatorname{lnimport~type~}\{$ GroupedTag, Sheet, SheetOptions \} from './types'; \n\nlet SHOULD_REHYDRATE = IS_BROWSER; \n\ntype SheetConstructorArgs = $\{\backslash n$ isServer?: boolean, In useCSSOMInjection?: boolean, $\backslash n$ target?: HTMLElement, \n\};\n\ntype GlobalStylesAllocationMap = \{ [key: string]: number \}; Intype NamesAllocationMap = Map<string, Set<string>>; In\nconst defaultOptions: SheetOptions = \{ ln isServer: !IS_BROWSER,\n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \ln \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs: GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\ln \backslash n$ server: boolean; $\backslash \mathrm{n} \backslash \mathrm{n}$ tag: void | GroupedTag; $\ln \backslash \mathrm{n} / * *$ Register a group ID to give it an index $* / \mathrm{n}$ static registerId(id: string): number $\{\backslash n \quad$ return getGroupForId(id); $\ln$ \} $\backslash n \backslash n$ constructor( $\backslash n$ options: SheetConstructorArgs $=$ EMPTY_OBJECT, ln globalStyles?: GlobalStylesAllocationMap = \{ $\}$, n names?: NamesAllocationMap\n ) \{\n this.options $=\{\backslash n \quad \ldots$ defaultOptions, $\backslash n \quad \ldots$ options, $\backslash n \quad\} ; \ln \backslash n \quad$ this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new Map(names); In this.server = !!options.isServer; $\ln \backslash n \quad / /$ We rehydrate only once and use the sheet that is created firstln if (!this.server \& \& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\backslash n \quad$ rehydrateSheet(this); $\mathrm{nn} \quad\} \backslash n \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{\backslash n \quad$ return new StyleSheet $(\backslash n \quad\{$...this.options, ...options $\}$, ,n this.gs, $\backslash n$ (withNames \&\& this.names) \| undefined $\backslash n \quad$ ) $\ln \} \backslash n \backslash n$ allocateGSInstance(id: string) $\{\backslash n \quad$ return (this.gs[id] = (this.gs[id] \| 0 ) + 1); $\ln \} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed */nngetTag():

GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag = makeGroupedTag(makeTag(this.options)) ); \n \} $\backslash \mathrm{n} \backslash \mathrm{n} / * *$ Check whether a name is known for caching */n hasNameForId(id: string, name: string): boolean \{\n return this.names.has(id) \&\& (this.names.get(id): any).has(name); $\ln \} \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\mathrm{n} \backslash \mathrm{n}$ if (!this.names.has(id)) \{ $\backslash \mathrm{n}$ const groupNames = new $\operatorname{Set}() ;$ ln groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\ln \quad\}$ else $\{\backslash n$ (this.names.get(id): any).add(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known */n insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); ln this.getTag().insertRules(getGroupForId(id), rules); \n $\} \backslash n \backslash n / * *$ Clears all cached names for a given group ID */nn clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Clears all rules for a given group ID */n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); ln$\} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash$ n this.tag $=$ undefined; $\backslash \mathrm{n}\} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR */nn toString(): string $\{\backslash n \quad$ return outputSheet(this); $\ln \} \backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n / *$ eslint-disable no-bitwise */nn\nconst AD_REPLACER_R $=/(\mathrm{a})(\mathrm{d}) / \mathrm{gi} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash " c a p a c i t y \backslash "$ of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised\n * counterparts */nnconst charsLength $=52 ; \ln \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar $=($ code: number): string $=>$ ln String.fromCharCode (code + (code $>$ $25 ? 39$ : 97)); $\ln \backslash n / *$ input a number, usually a hash and convert it to base- $52 *$ nexport default function generateAlphabeticName(code: number): string $\{\backslash \mathrm{n}$ let name $=$ "; \n let $\mathrm{x} ; \backslash \mathrm{n} \backslash \mathrm{n} / *$ get a char and divide by alphabetlength */n for $(\mathrm{x}=$ Math.abs (code $) ; \mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)\{\mathrm{n} \quad$ name $=$ getAlphabeticChar $(\mathrm{x}$ $\%$ charsLength) + name; $\ln \} \backslash n \backslash n$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2'); $\operatorname{nn}\} \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable */nn\nexport const SEED = $5381 ; \ln \backslash \mathrm{n} / /$ When we have separate strings it's useful to run a progressiveln// version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}$ : number, x : string): number $=>\{\backslash \mathrm{n}$ let $\mathrm{i}=$ x.length; $\backslash \mathrm{n} \backslash \mathrm{n}$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x}\right.$. charCodeAt $\left.(--\mathrm{i}) ; \ln \right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return $\left.\mathrm{h} ; \backslash \mathrm{n}\right\} ; \backslash \mathrm{n} \backslash \mathrm{n} / / \mathrm{This}$ is a djb2 hashing function\nexport const hash = (x: string): number => \{\n return phash(SEED, x); \n\};\n","// @flow\nimport isFunction from './isFunction'; ${ }^{\prime}$ nimport isStyledComponent from './isStyledComponent'; Inimport type \{ RuleSet \}
 $+=1)\{\backslash \mathrm{n}$ const rule $=$ rules[i]; $\ln \backslash \mathrm{n}$ if (isFunction(rule) \&\& !isStyledComponent(rule)) \{ $\mathrm{ln} \quad / /$ functions are allowed to be static if they're just being\n // used to get the classname of a nested styled componentln return
 from '../sheet'; \nimport type \{ RuleSet, Stringifier \} from '../types'; \nimport flatten from '../utils/flatten'; \nimport generateName from '../utils/generateAlphabeticName'; \nimport \{ hash, phash \} from '../utils/hash'; ${ }^{\prime}$ nimport
 the CSS-specific stuff, not the React-specific stuff.\n */nnexport default class ComponentStyle \{\n baseHash: number; $\backslash n \backslash n$ baseStyle: ?ComponentStyle; $\ln \backslash n$ componentId: string; $\ln \backslash n$ isStatic: boolean; $\ln \backslash n$ rules: RuleSet; $\ln \backslash n$ staticRulesId: string; $\ln \backslash n$ constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) \{ this.rules = rules; $\ln$ this.staticRulesId $=$ "; $\backslash \mathrm{n}$ this.isStatic $=$ process.env.NODE_ENV === 'production' \&\& (baseStyle $===$ undefined $\|$ baseStyle.isStatic) $\& \& \backslash n \quad$ isStaticRules(rules); $\ln$ this.componentId $=$
 improved further with use of the babel plugin \"namespacel" feature\n this.baseHash = phash(SEED, componentId) $; \ln \backslash n \quad$ this.baseStyle $=$ baseStyle; $\ln \backslash n$ // NOTE: This registers the componentId, which ensures a consistent orderln // for this component's styles compared to others\n StyleSheet.registerId(componentId); ln $\} \backslash n \backslash n / * \backslash n *$ Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 \{\}\n * Returns the hash to be injected on render()\n $* * \wedge n$ generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) $\{\backslash \mathrm{n}$ const $\{$ componentId $\}=$ this; $\ln \backslash n \quad$ const names $=[] ; \ln \backslash n \quad$ if (this.baseStyle) \{\n names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis)); \n \}\n\n // force dynamic classnames if user-supplied stylis plugins are in useln if (this.isStatic \& \& !stylis.hash) \{\n if
(this.staticRulesId \&\& styleSheet.hasNameForId(componentId, this.staticRulesId)) \{ $\backslash \mathrm{n}$ names.push(this.staticRulesId); ln \} else $\{\backslash n \quad$ const cssStatic $=$ flatten(this.rules, executionContext, styleSheet, stylis).join("); $\ln \quad$ const name $=$ generateName(phash(this.baseHash, cssStatic) >>>0); $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssStaticFormatted = stylis(cssStatic, `.\$\{name\}, undefined, componentId); \(\ln \backslash n \quad\) styleSheet.insertRules(componentId, name, cssStaticFormatted); \(\ln \quad\} \backslash n \backslash n\) names.push(name); \(\mathrm{ln} \quad\) this.staticRulesId = name; \(\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\}\) else \(\{\) ln const \(\{\) length \(\}=\) this.rules; \(\mathrm{ln} \quad\) let dynamicHash = phash(this.baseHash, stylis.hash); \n let css = "; \(\ln \backslash n \quad\) for (let \(\mathrm{i}=0 ; \mathrm{i}<\) length; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) const partRule \(=\) this.rules[i]; \(\ln \backslash n \quad\) if (typeof partRule \(===\) 'string') \(\{\backslash n \quad\) css \(+=\) partRule; \(\backslash n \backslash n \quad\) if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule +i); \(\mathrm{n} \quad\) \} else if (partRule) \(\{\backslash n \quad\) const partChunk = flatten(partRule, executionContext, styleSheet, stylis); \(n\) const partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk; \(\mathrm{ln} \quad\) dynamicHash \(=\) phash(dynamicHash, partString +i); ln css += partString; \(\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad\) if (css) \(\{\backslash n \quad\) const name \(=\) generateName (dynamicHash >>> 0); In\n if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssFormatted = stylis(css, `. $\$$ \{name\}`, undefined, componentId); \(\mathrm{n} \quad\) styleSheet.insertRules(componentId, name, cssFormatted); \n \(\quad \backslash \backslash n \backslash n \quad\) names.push(name); \(\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad\) return names.join(' ' \()\); \(\ln \} \backslash n\} \backslash n "\), "import Stylis from '@emotion/stylis'; \(\operatorname{lnimport~\{ ~type~Stringifier~\} ~from~'../types';~\ nimport~\{ ~EMPTY~ARRAY,~EMPTY~OBJECT~}\) \} from './empties';\nimport throwStyledError from './error'; \nimport \{ phash, SEED \} from './hash'; \(\operatorname{lnimport}\) insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX = /^\\s*\MV.*\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#'];\n\ntype StylisInstanceConstructorArgs = \{\n options?: Object, \(\backslash n\) plugins?: Array<Function>, \(\ln \} ;\) In\nexport default function createStylisInstance \((\{\backslash n\) options \(=\) EMPTY_OBJECT, ln plugins = EMPTY_ARRAY, n\(\}\) : StylisInstanceConstructorArgs = EMPTY_OBJECT) \(\{\) \n const stylis = new Stylis(options); In\n // Wrap `insertRulePlugin to build a list of rules, $\mathrm{ln} / /$ and then make our own plugin to return the rules. This $\backslash \mathrm{n} / /$ makes it easier to hook into the existing SSR architecture\n\n let parsingRules $=$ [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => \{ ln if (context ===-2) $\{$ n const parsedRules = parsingRules; $\backslash n \quad$ parsingRules $=[] ;$ n return parsedRules; $\mathrm{n} \quad\} \backslash \mathrm{n}\} ;$ nh n const parseRulesPlugin = insertRulePlugin(rule => \{\n parsingRules.push(rule); \n \}); In\n let _componentId: string; ln let _selector: string; \n let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \n\n const selfReferenceReplacer $=($ match, offset, string $)=>\{$ n if ( $\backslash n \quad / /$ do not replace the first occurrence if it is complex (has a modifier) (offset $===0$ ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) $==-1:$ true $) \& \& \backslash n \quad / /$ no consecutive self refs (.b.b); that is a precedence boost and treated differently $\backslash n$ !string.match (_consecutiveSelfRefRegExp)\n ) \{\n return `. \(\$\{\) _componentId\}; \(\ln \quad\} \backslash n \backslash n\) return match; \(\backslash n\) \(\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) When writing a style likeln \(* \backslash \mathrm{n} * \&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis \(\backslash n *\) has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <more info about the context phase values \(\backslash n * \backslash " 2 \backslash\) means this plugin is taking effect at the very end after all other processing is completeln \(* / \mathrm{n}\) const selfReferenceReplacementPlugin \(=\) (context,, , selectors \()=>\left\{\begin{array}{l}\text { n } \text { if (context }\end{array}\right.\) \(==2 \& \&\) selectors.length \& \& selectors[0].lastIndexOf(_selector) >0) \{\n // eslint-disable-next-line no-paramreassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); In \(\quad\} \backslash n \quad\} ; \ln \backslash n\) stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier \(\{\backslash \mathrm{n}\) const flatCSS = css.replace(COMMENT_REGEX, "); \(\ln\) const cssStr = selector \& \& prefix ? `\$ prefix \} \$\{selector\} \{ \$ flatCSS $\}$ \} : flatCSS; $\ln \backslash n$ // stylis has no concept of state to be passed to plugins\n // but since JS is single-threaded, we can rely on that to ensureไn // these properties stay in sync with the current stylis runln _componentId =
 _consecutiveSelfRefRegExp = new RegExp(`(III\$\{_selector\}<br>\1b)\{2,\});/n\n return stylis(prefix || !selector ? " : selector, cssStr); ln$\} \backslash n \backslash n$ stringifyRules.hash = plugins.length $\backslash \mathrm{n}$ ? plugins $\backslash \mathrm{n} \quad$.reduce ((acc, plugin) => $\{\backslash \mathrm{n}$ if (!plugin.name) $\{\backslash n \quad$ throwStyledError(15); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ return phash(acc, plugin.name); $\mathrm{n} \quad\}$, SEED) \n .toString()\n : "; \n\n return stringifyRules; $\ln \} \backslash n ", " / * * \backslash n *$ MIT Licenseln *\n * Copyright (c) 2016

Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the \"Software\"), \n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash \mathrm{n} * \backslash \mathrm{n} *$ The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software. $\ln$ *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, $\ln$ * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE. n * $/ n \mathrm{n} / *$ eslint-disable $* \wedge n \backslash n e x p o r t ~ d e f a u l t ~$
 if (block) $\{\backslash \mathrm{n} \quad \operatorname{try}\{\backslash \mathrm{n} \quad$ insertRule( $(\$\{$ block $\}\}$ ) $;$ ) $\mathrm{n} \quad\}$ catch (e) $\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ return function ruleSheet( $\backslash \mathrm{n}$
 switch (context) $\{$ ln // propertyln case 1:\n // @importln if (depth $===0 \& \&$ content.charCodeAt $(0)$ $==64$ ) return insertRule( $(\$\{$ content $\} ; ")$, "; \n break; $\mathrm{ln} / /$ selectorln case $2: \backslash n \quad$ if ( $\mathrm{ns}===0$ ) return content + delimiter; ln break; n // at-ruleln case $3:$ ln switch (ns) \{ $\mathrm{n} \quad / /$ @font-face, @ pageln case 102: $\ln \quad$ case 112: \n return insertRule(selectors[0] + content), "; ln default:\n return content $+($ at $===0$ ? delimiter : " $) ;$ ln $\quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ $\} ; \backslash n\} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ R e a c t, ~\{~ t y p e ~ C o n t e x t, ~ t y p e ~ N o d e, ~ u s e C o n t e x t, ~ u s e E f f e c t, ~ u s e M e m o, ~ u s e S t a t e ~\} ~ f r o m ~$ 'react'; \nimport shallowequal from 'shallowequal'; \nimport StyleSheet from '../sheet'; \nimport type \{ Stringifier \} from '../types'; nimport createStylisInstance from '../utils/stylis'; \n\ntype Props = $\{\backslash n$ children?: Node, In disableCSSOMInjection?: boolean, \n disableVendorPrefixes?: boolean, Ln sheet?: StyleSheet, n stylisPlugins?: Array<Function>, In target?: HTMLElement, $\ln \}$; In $\backslash n e x p o r t ~ c o n s t ~ S t y l e S h e e t C o n t e x t: ~ C o n t e x t<S t y l e S h e e t ~ \mid v o i d>~=~$ React.createContext(); Inexport const StyleSheetConsumer = StyleSheetContext.Consumer; Inexport const StylisContext: Context<Stringifier | void> = React.createContext(); $n$ nexport const StylisConsumer = StylisContext.Consumer; \n\nexport const masterSheet: StyleSheet = new StyleSheet(); Inexport const masterStylis: Stringifier = createStylisInstance(); \n\nexport function useStyleSheet(): StyleSheet $\{\backslash \mathrm{n}$ return useContext(StyleSheetContext) \| masterSheet; $\ln \} \backslash n \backslash n e x p o r t$ function useStylis(): Stringifier $\{\backslash n$ return
 [plugins, setPlugins] = useState(props.stylisPlugins); In const contextStyleSheet $=$ useStyleSheet(); $\ln \backslash n$ const styleSheet $=\operatorname{useMemo}(()=>\{\backslash n \quad$ let sheet $=$ contextStyleSheet; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (props.sheet) $\{\backslash \mathrm{n} \quad / /$ eslint-disable-nextline prefer-destructuring $\backslash \mathrm{n}$ sheet $=$ props.sheet; $\backslash \mathrm{n}\}$ else if (props.target) $\{\backslash \mathrm{n}$ sheet $=$ sheet.reconstructWithOptions(\{ target: props.target \}, false); \n \}n\n if (props.disableCSSOMInjection) \{\n sheet $=$ sheet.reconstructWithOptions(\{ useCSSOMInjection: false \}); $\ln \quad\} \backslash n \backslash n \quad$ return sheet; $\backslash n\}$, [props.disableCSSOMInjection, props.sheet, props.target]); In\n const stylis $=$ useMemo(\n () $=>\backslash n$ createStylisInstance (\{\n options: \{ prefix: !props.disableVendorPrefixes \}, \n plugins, $\mathrm{ln} \quad\}$ ), ln [props.disableVendorPrefixes, plugins]\n ); In\n useEffect $(()=>$ \{ $\backslash \mathrm{n}$ if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); $n \backslash n$ return (\n <StyleSheetContext.Provider value $=\{$ styleSheet $\} \gg n \quad<$ StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n $\} \backslash n "$ ","// @flowlnimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; \nimport throwStyledError from '../utils/error'; $\ln$ nimport \{
 rules: string; $\backslash n \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name $=$ name; $\backslash \mathrm{n}$ this.id $=$ `sc-keyframes\(\$\{\) name \(\} ;\) In this.rules = rules; \(\backslash \mathrm{n}\} \backslash n \backslash n\) inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis \()\) \(\Rightarrow\{\backslash n \quad\) const resolvedName \(=\) this.name + stylisInstance.hash; \(\backslash n \backslash n \quad\) if (!styleSheet.hasNameForId(this.id, resolvedName)) \{\n styleSheet.insertRules(ln this.id, ln resolvedName, ln stylisInstance(this.rules,  String(this.name)); ln\(\} ;\) In\n getName(stylisInstance: Stringifier \(=\) masterStylis) \(\{\backslash \mathrm{n} \quad\) return this.name + stylisInstance.hash; \(\backslash \mathrm{n}\} \backslash \mathrm{n}\} \backslash \mathrm{n} "\), "// @flow \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.jsln */nn\nconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) /\); nconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) nnconst msPattern \(=/ \wedge \mathrm{ms}-/ ;\) nnconst prefixAndLowerCase \(=(\) char: string \()\) : string \(=>{ }^{\prime}-\$\{\) char.toLowerCase ()\(\} ` ; \ln \backslash n / * * \backslash n *\) Hyphenates a camelcased CSS property name, for example: $\backslash \mathrm{n} * \backslash \mathrm{n} *>$ hyphenateStyleName('backgroundColor') n * < \"backgroundcolor \"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix\n * is converted to `-ms-`. n * $\backslash \mathrm{n} *$ @ param $\{$ string $\}$ string $\backslash \mathrm{n} *$ @return \{string $\} \backslash \mathrm{n} * /$ nexport default function hyphenateStyleName(string: string): string \{\n return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; $\backslash n\} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~\{i s E l e m e n t ~\} ~ f r o m ~ ' r e a c t-i s ' ; \backslash n i m p o r t ~ g e t C o m p o n e n t N a m e ~ f r o m ~$ './getComponentName'; 'nimport isFunction from './isFunction'; \nimport isStatelessFunction from './isStatelessFunction'; \nimport isPlainObject from './isPlainObject'; 'nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from '../models/Keyframes'; $\operatorname{lnimport}$ hyphenate from './hyphenateStyleName'; \nimport addUnitIfNeeded from './addUnitIfNeeded'; \nimport \{ type Stringifier \} from '../types'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ It's falsish not falsy because 0 is allowed. $\mathrm{ln} * /$ nconst isFalsish $=$ chunk $=>$ chunk $===$ undefined $\|$ chunk $===$ null $\|$ chunk $===$ false $\|$ chunk $===$ "; $\ln \backslash n e x p o r t ~ c o n s t ~ o b j T o C s s A r r a y ~=~(o b j: ~ O b j e c t, ~$ prevKey?: string): Array<string | Function> $=>\{\backslash n$ const rules $=[] ;$ n $\backslash n$ for (const key in obj) $\{\backslash n$ if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; $\ln \backslash n \quad$ if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push('\$\{hyphenate(key)\}:', obj[key], ';'); $\mathrm{ln} \quad\}$ else if (isPlainObject(obj[key])) \{ $\mathrm{n} \quad$ rules.push(...objToCssArray(obj[key], key) $) ;$ nn $\}$ else $\{\backslash n \quad$ rules.push(`\$\{hyphenate(key) \(\}\) : \$\{addUnitIfNeeded(key, obj[key])\};'); \n \}\n \}\n\n return prevKey ? ['\$\{prevKey\} \{', ...rules, '\}']:  stylisInstance: ?Stringifier\n): any \(\{\backslash \mathrm{n}\) if (Array.isArray(chunk)) \(\{\backslash \mathrm{n}\) const ruleSet \(=[] ; \ln \backslash \mathrm{n}\) for \((\) let \(\mathrm{i}=0\), len \(=\) chunk.length, result; \(\mathrm{i}<l \mathrm{len} ; \mathrm{i}+=1)\{\backslash \mathrm{n} \quad\) result \(=\) flatten(chunk[i], executionContext, styleSheet, stylisInstance); In\n if (result ===") continue; \n else if (Array.isArray(result)) ruleSet.push(...result); ln else ruleSet.push(result); \n \(\} \backslash n \backslash n \quad\) return ruleSet; \(\ln \} \backslash n \backslash n\) if (isFalsish(chunk)) \{\n return "; \(\ln \} \backslash n \backslash n / *\) Handle other components */n if (isStyledComponent(chunk)) \{\n return `.\$\{chunk.styledComponentId\}; \n \}\n\n /* Either execute or defer the function * $\wedge n$ if (isFunction(chunk)) \{ $\backslash \mathrm{n}$ if (isStatelessFunction(chunk) \& \& executionContext) \{ $\backslash n \quad$ const result $=$ chunk (executionContext); $\operatorname{nn} \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n - \$\{getComponentName( $\backslash n \quad$ chunkln ) \} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash n \quad$ ) $; \mathrm{ln} \quad \backslash \backslash n \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\backslash n\} \backslash n \backslash n$ if (chunk instanceof Keyframes) $\{\backslash n$ if (styleSheet) $\{\backslash n \quad$ chunk.inject(styleSheet, stylisInstance); $\mathrm{ln} \quad$ return chunk.getName(stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); $\operatorname{nn}\} \backslash n ", " / /$ @flowlnexport default function isStatelessFunction(test: any): boolean $\{\backslash \mathrm{n}$ return (\n typeof test $===$ 'function'ln $\& \&!(\backslash n \quad$ test.prototypeln \&\& test.prototype.isReactComponent\n ) \n ); \n $\backslash \backslash n ", " / / @$ flow Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value === 'boolean' || value === ") \{\n return "; \n $\} \backslash n \backslash n$ if (typeof value === 'number' \& \& value !== 0 \&\& !(name in unitless)) \{\n return ` \(\$\{\) value \(\} p x\); // Presumes implicit ' px ' suffix for unitless numbers \(\backslash \mathrm{n}\) \}\n\n return String(value).trim(); \(\ln \} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ i n t e r l e a v e ~ f r o m ~ ' . . / u t i l s / i n t e r l e a v e ' ; \ n i m p o r t ~ i s P l a i n O b j e c t ~ f r o m ~\) '../utils/isPlainObject'; /nimport \{ EMPTY_ARRAY \} from '../utils/empties'; \({ }^{\prime}\) nimport isFunction from '../utils/isFunction';\nimport flatten from '../utils/flatten'; \(\operatorname{lnimport~type~\{ ~Interpolation,~RuleSet,~Styles~\} ~from~}\) '../types'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Used when flattening object styles to determine if we should \(\backslash \mathrm{n}\) * expand an array of styles. ln */nconst addTag \(=\arg \Rightarrow>\{\mathrm{n}\) if (Array.isArray \((\arg )\) ) \{ \(\backslash \mathrm{n} / /\) eslint-disable-next-line no-param-reassign\n arg.isCss = true; \(\backslash \mathrm{n}\} \backslash \mathrm{n}\) return arg; nn\(\} ;\) In\nexport default function \(\operatorname{css}\) (styles: Styles, ...interpolations: Array<Interpolation>): RuleSet \{\n if (isFunction(styles) \| isPlainObject(styles)) \{\n // \$FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])) ); \(\ln \} \backslash n \backslash n\) if (interpolations.length \(===0\) \(\& \&\) styles.length \(===1 \& \&\) typeof styles[0] === 'string') \{\n // \$FlowFixMe\n return styles; ln \}\n\n // \$FlowFixMeln return addTag(flatten(interleave(styles, interpolations))); n\(\} \backslash \mathrm{n} "\), "// @flow\n\nimport \(\{\) useRef \(\}\) from 'react'; \n\nconst invalidHookCallRe = /invalid hook call/i; \nconst seen = new Set(); In\nexport const checkDynamicCreation \(=(\) displayName: string, componentId?: string \()=>\{\backslash \mathrm{n}\) if (process.env.NODE_ENV !== 'production') \(\left\{\right.\) ln const parsedIdString = componentId ?` with the id of $\backslash " \$\{$ componentId $\} \backslash{ }^{\prime `}$ : "; $\ln$ const message
 this warning because you've called styled inside another component. $\backslash n \backslash "+\backslash n \quad$ 'To resolve this only create new StyledComponents outside of any render method and function component.'; $\ln \backslash \mathrm{n}$ // If a hook is called outside of a component:\n // React 17 and earlier throw an errorln // React 18 and above use console.errorln\n const originalConsoleError $=$ console.error $/ /$ eslint-disable-line no-console\n try $\{\backslash \mathrm{n}$ let didNotCallInvalidHook $=$ trueln $/ *$ \$FlowIgnore[cannot-write] */n console.error $=$ (consoleErrorMessage, ...consoleErrorArgs) $=>$ \{ // eslint-disable-line no-consoleln // The error here is expected, since we're expecting anything that uses `checkDynamicCreation` toln // be called outside of a React component.\n if (invalidHookCallRe.test(consoleErrorMessage)) $\{\backslash n \quad$ didNotCallInvalidHook $=$ falseln // This shouldn't happen, but resets `warningSeen` if we had this error happen intermittently\n seen.delete(message); $\mathrm{n} \quad$ \} else $\{\backslash n \quad$ originalConsoleError(consoleErrorMessage, ...consoleErrorArgs); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad / / \mathrm{We}$ purposefully call `useRef outside of a component and expect it to throwไn // If it doesn't, then we're inside another component.\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useRef(); \(\ln \backslash n \quad\) if (didNotCallInvalidHook \& \& !seen.has(message)) \{\n // eslint-disable-next-line no-console\n console.warn(message); \(\ln\) seen.add(message); \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) catch (error) \(\{\backslash \mathrm{n} \quad / /\) The error here is expected, since we're expecting anything that uses `checkDynamicCreation`toln // be called outside of a React component.\n if (invalidHookCallRe.test(error.message)) \{\n // This shouldn't happen, but resets`warningSeen`if we had this error happen intermittently\n seen.delete(message); \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) finally \(\{\backslash n \quad / *\) \$FlowIgnore[cannot-write] */n console.error = originalConsoleError; // eslint-disable-line no-console\n \(\quad\} \backslash n\)  default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => \{ n return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; \(\ln \} ; \ln ", " / / ~ @ f l o w \backslash n \backslash n / / ~ S o u r c e: ~\) https://www.w3.org/TR/cssom-1/\#serialize-an-identifier\n// Control characters and non-letter first symbols are not supported\nconst escapeRegex \(=/\left[!\backslash " \# \$ \% \&^{\prime}()^{*}+, /:: ;<=>\right.\) ? @ [\IIIII]^^ \(\left.\{\mid\} \sim-\right]+/ \mathrm{g} ;\) \n\nconst dashesAtEnds \(=/(\wedge-\mid-\) \(\$) / \mathrm{g} ; \backslash \mathrm{ln} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) TODO: Explore using CSS.escape when it becomes more available\n \(*\) in evergreen browsers. ln */nexport default function escape(str: string): string \{\n return (\n strln // Replace all possible CSS selectors\n .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n .replace(dashesAtEnds, ")\n \() ; \backslash \mathrm{n}\} \backslash \mathrm{n}\) ","// @flow\n/* eslint-disable */nimport generateAlphabeticName from './generateAlphabeticName';\nimport \{ hash \} from './hash';\n\nexport default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>> 0); \n\};\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; \n\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{ \(\backslash \mathrm{n}\) return ( \(\backslash \mathrm{n}\) typeof target \(===\) 'string' \&\&\n (process.env.NODE_ENV !== 'production'\n \(\quad ? \operatorname{target.charAt(0)}\) \(===\) target.charAt( 0 ).toLowerCase() \n : true) \(\backslash n \quad\); \(\ln \} \backslash n ", " / *\) eslint-disable \(* / n / * * \backslash n\) mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax. \(\mathrm{In} \backslash \mathrm{n}\) The MIT License (MIT) \(\backslash n \backslash n\) Copyright (c) 2014-present, Jon Schlinkert. \(\mathrm{In} \backslash \mathrm{n}\) Permission is hereby granted, free of charge, to any person obtaining a copy \(\backslash \mathrm{n}\) of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sellln copies of the Software, and to permit persons to whom the Software is \(\backslash n\) furnished to do so, subject to the following conditions: \(\backslash n \backslash n\) The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. In\n THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, In FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, \(\ln\) OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS INln THE SOFTWARE. \(\ln * /\) n \(\backslash n c o n s t ~ i s O b j e c t ~=~ v a l ~=>~\{\ n ~ r e t u r n ~(\ n ~ t y p e o f ~ v a l ~===' f u n c t i o n ' ~| | ~(t y p e o f ~ v a l ~===' o b j e c t ' ~\) \(\& \&\) val \(!==\) null \&\& ! Array.isArray(val) \() \backslash n \mathrm{n}) ; \ln \} ;\) In \(\backslash\) nconst isValidKey \(=\) key \(=>\{\backslash\) return key \(!==\) '__proto__' \&\& key !== 'constructor' \&\& key !== 'prototype'; \(\ln \} ;\) In\nfunction mixin(target, val, key) \(\{\backslash \mathrm{n}\) const obj =  \(\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n\) nexport default function mixinDeep(target, ...rest) \(\{\backslash \mathrm{n}\) for (const obj of rest) \(\{\backslash \mathrm{n} \quad\) if (isObject(obj) ) \(\backslash \mathrm{n} \quad\) for (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \(\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n\) return target; \(\ln \} \backslash n "\), "// @flow\nimport React, \{ useContext, useMemo, type Element, type Context \} from 'react'; \nimport throwStyledError from '../utils/error'; nnimport isFunction from '../utils/isFunction'; \(\ln\) \nexport type Theme \(=\{[\) key: string \(]\) : mixed \(\} ;\) In\ntype ThemeArgument \(=\) Theme \(\mid((\) outerTheme?: Theme \()=>\) Theme \() ;\) In \(\operatorname{lntype}\) Props \(=\{\backslash\) n children?: Element \(\langle\) any \(\rangle\), In theme: ThemeArgument, \(\backslash n\} ;\) In \(\backslash n e x p o r t\) const ThemeContext: Context<Theme | void> = React.createContext(); In\nexport const ThemeConsumer =  (!theme) \(\{\backslash \mathrm{n} \quad\) return throwStyledError(14); n\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) if (isFunction(theme)) \(\{\backslash \mathrm{n} \quad\) const mergedTheme \(=\) theme(outerTheme); \(\ln \backslash n \quad\) if ( \(\backslash n \quad\) process.env.NODE_ENV ! \(==\) 'production' \&\&\n (mergedTheme \(===\) null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) \{\n return throwStyledError(7); \n \(\} \backslash n \backslash n\) return mergedTheme; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) if (Array.isArray(theme) || typeof theme !== 'object') \{\n return throwStyledError(8); \n \(\} \backslash n \backslash n\) return outerTheme ? \{ ...outerTheme, ...theme \} : theme; \(\ln \} \backslash n \backslash n / * * \backslash n *\) Provide a theme to an entire react component tree via contextln */nexport default function ThemeProvider(props: Props) \{\n const outerTheme \(=\) useContext \((\) ThemeContext \()\); \(\ln\) const themeContext \(=\) useMemo \((()=>\) mergeTheme(props.theme, outerTheme), [\n props.theme, \(\ln\) outerTheme, \(\backslash n]\) ); \(\ln \backslash n\) if (!props.children) \(\{\backslash n\) return null; \(\ln \} \backslash n \backslash n\) return <ThemeContext.Provider value \(=\{\) themeContext \(\}>\{\) props.children \(\}</\) ThemeContext.Provider>; \(\ln \} \backslash n ", " / / @\) flow  useContext, useDebugValue \} from 'react'; \nimport \{ SC_VERSION \} from '../constants'; \nimport type \{\n Attrs, \n IStyledComponent, \(\ln\) IStyledStatics, In RuleSet, In ShouldForwardProp, \(\ln\) Target, \(\backslash n\}\) from '../types'; \(\backslash n i m p o r t ~\{~\) checkDynamicCreation \} from '../utils/checkDynamicCreation'; \(\operatorname{lnimport}\) createWarnTooManyClasses from '../utils/createWarnTooManyClasses'; \nimport determineTheme from '../utils/determineTheme'; \nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties'; \(n\) nimport escape from '../utils/escape'; \(\operatorname{lnimport}\) generateComponentId from '../utils/generateComponentId'; \(\operatorname{lnimport}\) generateDisplayName from '../utils/generateDisplayName'; Inimport getComponentName from '../utils/getComponentName'; \(\operatorname{lnimport~isFunction~}\) from '../utils/isFunction'; \({ }^{\prime}\) nimport isStyledComponent from '../utils/isStyledComponent'; \({ }^{\prime}\) nimport isTag from '../utils/isTag'; Inimport joinStrings from '../utils/joinStrings'; \nimport merge from '../utils/mixinDeep'; \nimport ComponentStyle from './ComponentStyle'; \nimport \{ useStyleSheet, useStylis \} from './StyleSheetManager'; \(\operatorname{lnimport}\{\) ThemeContext \(\}\) from './ThemeProvider'; \(\backslash n \backslash n c o n s t ~ i d e n t i f i e r s ~=~\{ \} ; \backslash n \backslash n / * W e\) depend on components having unique IDs */nfunction generateId(displayName?: string, parentComponentId?: string) \(\{\) \n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName); In // Ensure that no displayName can lead to duplicate componentIds\n identifiers[name] \(=(\) identifiers[name] \| \(\| 0)+1\); \(\operatorname{nn} \backslash n\) const componentId =`\$\{name $\}-\$\{$ generateComponentId(\n // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin \"namespace\" featureln SC_VERSION + name + identifiers[name]\n )\}`; In\n return parentComponentId ? `\$\{parentComponentId\}-
 props: Config, attrs: Attrs) \{\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselvesln const context $=\{\ldots$ props, theme $\} ;$ nn const resolvedAttrs $=\{ \} ; \ln \backslash n$ attrs.forEach $(\operatorname{attrDef}=>\{\backslash n \quad$ let resolvedAttrDef $=$ attrDef; $\backslash n \quad$ let key; $\backslash n \backslash n \quad$ if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); $\ln \quad\} \backslash n \backslash n \quad / *$ eslint-disable guard-for-in $* / \mathrm{n} \quad$ for (key in resolvedAttrDef) $\{\backslash \mathrm{n} \quad$ context[key] $=$ resolvedAttrs[key] $=\ln \quad$ key $===$ 'className'ln $\quad$ ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key]) $\backslash n \quad$ : resolvedAttrDef[key]; $\ln \quad\} \backslash n$ /* eslint-enable guard-for-in */n \}); In\n return [context, resolvedAttrs]; $\ln \} \backslash n \backslash n f u n c t i o n ~ u s e I n j e c t e d S t y l e<T>(\backslash n$ componentStyle: ComponentStyle, \n isStatic: boolean, \n resolvedAttrs: T, ln warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string $>\backslash n)\{\backslash n$ const styleSheet $=$ useStyleSheet ()$;$ ln const stylis $=$ useStylis(); $\mathrm{n} \backslash \mathrm{n}$ const className $=$ isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis); ln \n // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(className); \n\n if (process.env.NODE_ENV !== 'production' \& \& !isStatic \& \& warnTooManyClasses) $\{\backslash \mathrm{n}$ warnTooManyClasses(className); ln \} $\backslash n \backslash n$ return className; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n f u n c t i o n$ useStyledComponentImpl(\n forwardedComponent: IStyledComponent, $\backslash n$ props: Object, $\backslash n$ forwardedRef: Ref<any>, \n isStatic: boolean\n) \{\n const $\{\backslash n$ attrs: componentAttrs, $\backslash n$ componentStyle, ln defaultProps, $\backslash n$ foldedComponentIds, $\backslash n$ shouldForwardProp, $\ln$ styledComponentId, $\backslash n$ target, $\backslash n\}=$ forwardedComponent; $\backslash n \backslash n$ // eslint-disable-next-line react-hooks/rules-of-hooksln if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId); In\n // NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic, \n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as itln // should be an immutable value, but behave for now.In const theme = determineTheme(props, useContext(ThemeContext), defaultProps); $\ln \backslash \mathrm{n}$ const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs); In\n const generatedClassName = useInjectedStyle(\n componentStyle, $\ln$ isStatic, ln context, \n process.env.NODE_ENV !== 'production'? forwardedComponent.warnTooManyClasses : undefined $\backslash n$ ); $\ln \backslash n$ const refToForward $=$ forwardedRef; $\backslash n \backslash n$ const elementToBeCreated: Target $=$ attrs. $\$$ as $\|$ props. $\$$ as $\|$ attrs.as $\|$ props.as $\|$ target; $\ln \backslash n$ const isTargetTag $=$ isTag(elementToBeCreated); In const computedProps $=$ attrs $!==$ props $?\{\ldots$ props, $\ldots$ attrs $\}:$ props; In const propsForElement $=\{ \} ;$ In\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) $\{\backslash n$ if (key[0] === '\$' || key === 'as') continue; ln else if (key === 'forwardedAs') \{\n propsForElement.as = computedProps[key]; $\mathrm{ln} \quad$ \} else if ( $\backslash \mathrm{n} \quad$ shouldForwardProp\n $\quad$ ? shouldForwardProp(key, validAttr, elementToBeCreated) \n : isTargetTag\n ? validAttr(key) \n : trueln ) \{ n // Don't pass through non HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n \}\n $\} \backslash n \backslash n$ if (props.style $\& \&$ attrs.style $!==$ props.style) $\{\backslash n \quad$ propsForElement.style $=\{\ldots$ props.style, $\ldots$ attrs.style $\} ;$ nn $\} \backslash n \backslash n$ propsForElement.className $=$ Array.prototype\n. $\operatorname{concat}(\backslash n \quad$ foldedComponentIds, $\backslash n$ styledComponentId, $\backslash n$ generatedClassName !== styledComponentId ? generatedClassName: null, ln props.className, ln attrs.className\n ) \n .filter(Boolean) \n .join(' ' $) ; \ln \backslash n$ propsForElement.ref = refToForward; $\ln \backslash n$ return
 target: \$PropertyType<IStyledComponent, 'target'>, In options: \{\n attrs?: Attrs, $\ln$ componentId: string, ln displayName?: string, ln parentComponentId?: string, ,n shouldForwardProp?: ShouldForwardProp, $\ln$ \}, ln rules: RuleSetln) \{ n const isTargetStyledComp $=$ isStyledComponent(target); n const isCompositeComponent $=$ !isTag(target); $\ln \backslash n$ const $\{\backslash n \quad$ attrs $=$ EMPTY_ARRAY, In componentId $=$ generateId (options.displayName, options.parentComponentId), \n displayName = generateDisplayName(target), \n \} ooptions; $\ln \backslash n$ const
 $\$\{$ options.componentId\} $\backslash \mathrm{n} \quad$ : options.componentId || componentId; $\backslash n \backslash n / /$ fold the underlying StyledComponent attrs up (implicit extend) \n const finalAttrs $=$ \n isTargetStyledComp \&\& ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs; $\ln \backslash \mathrm{n} / /$ eslint-disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp; $\ln \backslash n$ if (isTargetStyledComp \&\& target.shouldForwardProp) \{\n if (options.shouldForwardProp) \{\n // compose nested shouldForwardProp calls\n shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n$ ((()target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop, ln filterFn, $\mathrm{ln} \quad$ elementToBeCreated $\backslash n \quad) \& \& \backslash n \quad((o p t i o n s . s h o u l d F o r w a r d P r o p: ~ a n y): ~$
ShouldForwardProp)(prop, filterFn, elementToBeCreated); \n \} else \{ $\mathrm{n} \quad / /$ eslint-disable-next-line preferdestructuring $\backslash n \quad$ shouldForwardProp $=(($ target: any $)$ : IStyledComponent).shouldForwardProp; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ const componentStyle = new ComponentStyle( $\backslash n$ rules, $\backslash \mathrm{n}$ styledComponentId, \n isTargetStyledComp ? ((target: Object).componentStyle: ComponentStyle) : undefined $\backslash n$ ); $\ln \backslash n / /$ statically styled-components don't need to build an execution context object, $\ln / /$ and shouldn't be increasing the number of class names $\backslash n$ const isStatic $=$ componentStyle.isStatic $\& \&$ attrs.length $===0 ; \backslash n \backslash n / * * \backslash n *$ forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim class $\backslash n * / n$ let WrappedStyledComponent: IStyledComponent; $\ln \backslash n$ const forwardRef $=($ props, ref) $=>\backslash \mathrm{n} / /$ eslint-disable-nextlineไn useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic); $\ln \backslash n$ forwardRef.displayName $=$ displayName; $\ln \backslash n$ WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent); n WrappedStyledComponent.attrs = finalAttrs; ln WrappedStyledComponent.componentStyle $=$ componentStyle; $\backslash \mathrm{n}$ WrappedStyledComponent.displayName = displayName; \n WrappedStyledComponent.shouldForwardProp = shouldForwardProp; $\ln \backslash n / /$ this static is used to preserve the cascade of static classes for component selectorln // purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds = isTargetStyledComp\n ? Array.prototype.concat(\n ((target: any):
IStyledComponent).foldedComponentIds, $\ln \quad$ ((target: any): IStyledComponent).styledComponentId $\ln \quad$ ) (n EMPTY_ARRAY; $\ln \backslash n$ WrappedStyledComponent.styledComponentId = styledComponentId; $\ln \backslash \mathrm{n} / /$ fold the underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledCompln ? ((target: any): IStyledComponent).targetln : target; $\backslash n \backslash n$
WrappedStyledComponent.withComponent $=$ function withComponent(tag: Target) $\{\backslash \mathrm{n}$ const $\{$ componentId: previousComponentId, ...optionsToCopy $\}=$ options; $\ln \backslash n \quad$ const newComponentId $=\backslash n \quad$ previousComponentId \&\& $\quad$ n $\quad \$$ previousComponentId $\}-\$\{$ isTag(tag) ? tag : escape (getComponentName(tag)) \}`; In\n const newOptions \(=\{\backslash \mathrm{n} \quad \ldots\) optionsToCopy, \(\mathrm{ln} \quad\) attrs: finalAttrs, ln componentId: newComponentId, \(\ln \quad\} ; \ln \backslash n\) return createStyledComponent(tag, newOptions, rules); \n \};\n\n Object.defineProperty(WrappedStyledComponent, 'defaultProps', \{\n get() \{\n return this._foldedDefaultProps; \(\ln \}, \backslash \mathrm{n} \backslash \mathrm{n} \quad\) set \((\mathrm{obj})\{\) \{n this._foldedDefaultProps = isTargetStyledComp\n ? merge( \(\}\), ((target: any): IStyledComponent).defaultProps, obj) \(\backslash n \quad:\) obj; \(\backslash n \quad\}, \ln \}\) ); \n\n if (process.env.NODE_ENV !== 'production') \{ \(\backslash n\) checkDynamicCreation(displayName, styledComponentId); \(\ln \backslash n \quad\) WrappedStyledComponent.warnTooManyClasses = createWarnTooManyClasses(\n displayName, ln styledComponentId\n ); n \} \(\backslash \mathrm{n} \backslash n\)  (isCompositeComponent) \{\n hoist<\n IStyledStatics, \(\mathrm{ln} \quad\) \$PropertyType<IStyledComponent, 'target'>, \(\mathrm{ln} \quad\{\) [key: \$Keys<IStyledStatics>]: true \}\n >(WrappedStyledComponent, ((target: any): \$PropertyType<IStyledComponent, 'target'>), \{\n // all SC-specific things should not be hoisted\n attrs: true, ln componentStyle: true, \(\mathrm{ln} \quad\) displayName: true, \(\mathrm{ln} \quad\) foldedComponentIds: true, ln shouldForwardProp: true, ln styledComponentId: true, \(\mathrm{ln} \quad\) target: true, \(\mathrm{ln} \quad\) withComponent: true, \(\mathrm{ln} \quad\}\) ); n \} \(\} \backslash n \backslash n\) return  getComponentName from './getComponentName';\nimport isTag from './isTag'; In\nexport default function generateDisplayName(ln target: \$PropertyType<IStyledComponent, 'target'>\n): string \{ \(\backslash \mathrm{n}\) return isTag(target) ? `styled. $\$\{$ target $\} `$ : ${ }^{\text {Styled }}\left(\$\{\text { getComponentName }(\operatorname{target)}))^{`} ; \ln \right\} \backslash n ", " / * * \backslash n *$ Convenience function for joining strings to form className chains\n */nexport default function joinStrings(a: ?String, b: ?String): ?String \{ln return
 componentId: string) $=>$ \{ln let generatedClasses $=\{ \} ; \ln$ let warningSeen $=$ false; $\backslash n \backslash n$ return (className: string)
$=>\{$ ln if (!warningSeen) \{\n generatedClasses[className] $=$ true; $\backslash n \quad$ if
(Object.keys(generatedClasses).length >= LIMIT) \{\n // Unable to find latestRule in test environment.\n /* eslint-disable no-console, prefer-template $* / n \quad$ const parsedIdString $=$ componentId ? ${ }^{`}$ with the id of $\backslash " \$\{$ componentId \}\"`: "; \(\ln \backslash n \quad\) console.warn(\n`Over \$ $\{$ LIMIT \} classes were generated for component \$\{displayName\} $\$$ \{parsedIdString \}. $\$ In` $+\backslash n \quad$ 'Consider using the attrs method, together with a style object for frequently changed styles. $\backslash n$ n' $+\backslash n \quad$ 'Example: $\backslash \backslash n$ ' $+\backslash n \quad$ ' const Component $=$ styled.div.attrs(props => $\left(\left\{\backslash \backslash n '+\ n \quad\right.\right.$ style: $\left\{\backslash \backslash n '+\backslash n \quad\right.$ background: props.background, $\left.\backslash n n^{\prime}+\backslash n \quad ' \quad\right\}, \backslash n \prime+\backslash n$
 $\} ; \backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n\} ; \backslash n\} ; \backslash n ", " / / @$ flow\n// Thanks to ReactDOMFactories for this handy list! \n\nexport default [\n 'a', \n 'abbr', \n 'address', \n 'area', \n 'article', \n 'aside', \n 'audio', \n 'b', \n 'base', \n 'bdi', \n 'bdo', \n 'big', \n 'blockquote', \n 'body', \n 'br', \n 'button', \n 'canvas', \n 'caption', \n 'cite', \n 'code', \n 'col', \n 'colgroup', \n 'data', \n

 'hgroup', \n 'hr', \n 'html', \n 'i', \n 'iframe', \n 'img', \n 'input', \n 'ins', \n 'kbd', \n 'keygen', \n 'label', \n 'legend', \n 'li', \n 'link',, \n 'main', \n 'map', \n 'mark', \n 'marquee', \n 'menu', \n 'menuitem', \n 'meta', \n 'meter', \n 'nav', \n 'noscript', \n

 'sub', \n 'summary', \n 'sup', \n 'table', \n 'tbody', \n 'td', \n 'textarea', \n 'tfoot', \n 'th', \n 'thead', \n 'time', \n 'title', \n 'tr', \n 'track', \n 'u', \n 'ul', \n 'var', \n 'video', \n 'wbr', \n\n // SVG\n 'circle', \n 'clipPath', \n 'defs', \n 'ellipse',, \n 'foreignObject',\n 'g',\n 'image',\n 'line',,\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];,\n","// @flow\nimport constructWithOptions from './constructWithOptions'; \nimport StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements'; $\mathrm{n} \backslash \mathrm{nimport}$ type \{ Target \} from
 valid HTML Elements\ndomElements.forEach(domElement $=>$ \{ $\backslash \mathrm{n}$ styled[domElement] = styled(domElement); \n \}); \n\nexport default styled; \n","// @flow\nimport \{ isValidElementType \} from 'reactis';\nimport css from './css';\nimport throwStyledError from '../utils/error';'\nimport \{ EMPTY_OBJECT \} from '../utils/empties'; ln \nimport type \{ Target \} from '../types'; In \nexport default function constructWithOptions(\n componentConstructor: Function, $\backslash n$ tag: Target, ln options: Object = EMPTY_OBJECT $\backslash n$ ) $\{\backslash \mathrm{n}$ if (!isValidElementType (tag)) \{\n return throwStyledError(1, String(tag)); \n $\} \backslash n \backslash n / *$ This is callable directly as a template function */n // \$FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction = (...args) => componentConstructor(tag, options, css(...args)); \n\n /* If config methods are called, wrap up a new template function and merge options $* / n$ templateFunction.withConfig $=$ config $=\gg n$ constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); \n\n /* Modify/inject new props at runtime $* / \mathrm{n}$ templateFunction.attrs $=$ attrs $=>\backslash \mathrm{n}$ constructWithOptions(componentConstructor, tag, $\{\backslash \mathrm{n}$ ...options, $\ln \quad$ attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), $\ln \quad\}$ ); $\ln \backslash n$ return templateFunction; $\backslash n\} \backslash n ", " / /$ @ flow\nimport StyleSheet from '../sheet'; ${ }^{\prime}$ nimport type \{ RuleSet, Stringifier \} from '../types'; nimport flatten from '../utils/flatten'; $\operatorname{lnimport~isStaticRules~from~'../utils/isStaticRules';~} \ln$ Inexport default class GlobalStyle \{\n componentId: string; \n\n isStatic: boolean; $\backslash n \backslash n$ rules: RuleSet; $\ln \backslash n$ constructor(rules: RuleSet, componentId: string) \{ $\backslash \mathrm{n}$ this.rules $=$ rules; ln this.componentId $=$ componentId; In this.isStatic $=$ isStaticRules(rules); $\ln \backslash n$ // pre-register the first instance to ensure global styles $\ln$ // load before component ones $\ln$ StyleSheet.registerId(this.componentId + 1); \n $\} \backslash n \backslash n$ createStyles( $\backslash n$ instance: number, $\backslash n$ executionContext: Object, ln styleSheet: StyleSheet, ln stylis: Stringifierln ) \{\n const flatCSS $=$ flatten(this.rules, executionContext, styleSheet, stylis); \n const css = stylis(flatCSS.join("), "); \n const id = this.componentId +
 styleSheet.insertRules(id, id, css); $\ln \} \backslash n \backslash n$ removeStyles(instance: number, styleSheet: StyleSheet) $\{\backslash \mathrm{n}$ styleSheet.clearRules(this.componentId + instance); \n $\} \backslash n \backslash n$ renderStyles( $\backslash n$ instance: number, In executionContext: Object, $\backslash n \quad$ styleSheet: StyleSheet, $\backslash n \quad$ stylis: Stringifier $\backslash n$ ) \{ $\backslash \mathrm{n} \quad$ if (instance >2)

StyleSheet.registerId(this.componentId + instance); $\ln \backslash n$ // NOTE: Remove old styles, then inject the new ones $\backslash n$ this.removeStyles(instance, styleSheet); ln this.createStyles(instance, executionContext, styleSheet, stylis); n $\} \backslash n\} \backslash n "$, "// @flow\nimport React, \{ useContext, useLayoutEffect, useRef \} from 'react'; $\mathrm{nimport}\{$ STATIC_EXECUTION_CONTEXT \} from '../constants'; \nimport GlobalStyle from
'../models/GlobalStyle'; \nimport \{ useStyleSheet, useStylis \} from '../models/StyleSheetManager'; ${ }^{\prime}$ nimport \{ ThemeContext \} from '../models/ThemeProvider';\nimport type \{ Interpolation \} from '../types'; $\ln$ nimport \{ checkDynamicCreation \} from '../utils/checkDynamicCreation'; $\operatorname{lnimport}$ determineTheme from '../utils/determineTheme'; nimport generateComponentId from '../utils/generateComponentId'; \nimport css from
 default function createGlobalStyle(\n strings: Array<string>, \n ...interpolations: Array<Interpolation>\n) \{\n const rules $=\operatorname{css}($ strings, $\ldots$ interpolations) $;$ \n const styledComponentId $=$ `sc-global- \(\$\{\) generateComponentId(JSON.stringify(rules) \()\}\); In const globalStyle \(=\) new GlobalStyle(rules, styledComponentId); \(\ln \backslash n\) if (process.env.NODE_ENV !== 'production') \{ n checkDynamicCreation(styledComponentId); \n \}\n\n function GlobalStyleComponent(props: GlobalStyleComponentPropsType) \(\{\backslash \mathrm{n} \quad\) const styleSheet \(=\) useStyleSheet ()\(;\) ln \(\quad\) const stylis \(=\) useStylis(); ln const theme \(=\) useContext \((\) ThemeContext \() ;\) nn const instanceRef \(=\) useRef(styleSheet.allocateGSInstance(styledComponentId); \(\ln \backslash n \quad\) const instance \(=\) instanceRef.current; \(\ln \backslash n \quad\) if (process.env.NODE_ENV !== 'production' \&\& React.Children.count(props.children)) \{ n // eslint-disable-nextline no-consoleln console.warn(\n \(\quad\) The global style component \(\$\{\) styledComponentId \(\}\) was given child JSX. createGlobalStyle does not render children. \(\backslash n \quad\) ); \n \(\} \backslash n \backslash n \quad\) if ( \(\backslash n \quad\) process.env.NODE_ENV !== 'production' \(\& \& \ln \quad\) rules.some(rule \(=>\) typeof rule \(===\) 'string' \& \& rule.indexOf('@import') !==-1)\n ) \{\n // eslint-disable-next-line no-console\n console.warn(ln `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. $\backslash \mathrm{n} \quad$ ) $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (styleSheet.server) $\{\backslash \mathrm{n}$ renderStyles(instance, props, styleSheet, theme, stylis); \n \}\n\n if (!__SERVER__) \{\n // this conditional is fine because it is compiled away for the relevant builds during minification, ln // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect $(()=>\{\backslash n \quad$ if (!styleSheet.server) \{ n renderStyles(instance, props, styleSheet, theme, stylis); \n return () $\Rightarrow$ globalStyle.removeStyles(instance, styleSheet); $\ln \quad \backslash \backslash n \quad\}$, [instance, props, styleSheet, theme, stylis]); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ return null; $\backslash n \quad\} \backslash n \backslash n$ function renderStyles(instance, props, styleSheet, theme, stylis) \{\n if (globalStyle.isStatic) \{\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis); \n \} else \{\n const context $=\{\backslash \mathrm{n} \quad .$. props, $\backslash \mathrm{n} \quad$ theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps), ln $\} ; \ln \backslash n \quad$ globalStyle.renderStyles(instance, context, styleSheet, stylis); $\mathrm{ln} \quad\} \backslash n \quad\} \operatorname{n} \backslash \mathrm{n} / / \$$ FlowFixMeln return React.memo(GlobalStyleComponent); $\ln \} \backslash n ", " / /$ @ flow\n\nimport css from './css'; nimport generateComponentId from '../utils/generateComponentId'; \nimport Keyframes from '../models/Keyframes'; $\ln \backslash n i m p o r t ~ t y p e ~\{~ I n t e r p o l a t i o n, ~$ Styles \} from '../types'; In\nexport default function keyframes(\n strings: Styles, \n ...interpolations:
Array<Interpolation>\n): Keyframes $\{\backslash \mathrm{n} / *$ Warning if you've used keyframes on React Native */n if (ln process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n "keyframes`cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n ); \n \}\n\n const rules = \(\operatorname{css}(\) strings, ...interpolations).join("); ln const name = generateComponentId(rules); In return new Keyframes(name, rules); \(\backslash \mathrm{n}\} \backslash \mathrm{n}\) ","// @flowไn/* eslint-disable no-underscore-dangle */nimport React from 'react'; \(\mathrm{nnimport}\{\)  from '../utils/error'; nimport getNonce from '../utils/nonce'; \(\operatorname{lnimport~StyleSheet~from~'../sheet';~} \operatorname{lnimport}\)  CLOSING_TAG_R = /^\\s*<\V[a-z]/i;\n\nexport default class ServerStyleSheet \(\{\backslash n\) isStreaming: boolean; \(\backslash n \backslash n\) instance: StyleSheet; \(\backslash \mathrm{n} \backslash \mathrm{n}\) sealed: boolean; \(\backslash \mathrm{n} \backslash \mathrm{n}\) constructor() \(\{\backslash \mathrm{n}\) this.instance \(=\) new StyleSheet \((\{\) isServer: true     \(\{\backslash n \quad\) if (this.sealed) \(\{\backslash n \quad\) return throwStyledError(2); \(\ln \quad\} \backslash n \backslash n \quad\) return <StyleSheetManager sheet \(=\{\) this.instance \(\}>\{\) children \(\}</\) StyleSheetManager>; \(\ln \} \backslash n \backslash n\) getStyleTags \(=()\) string \(=>\{\) in if (this.sealed) \(\{\backslash \mathrm{n} \quad\) return throwStyledError(2); \(\mathrm{ln} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) return this._emitSheetCSS ()\(;\) ln \(\} ;\) In\n getStyleElement \(=()=>\{\mathrm{n}\) if (this.sealed) \(\{\backslash n \quad\) return throwStyledError(2); \(\ln \quad\} \backslash n \backslash n \quad\) const props \(=\{\backslash n \quad\) [SC_ATTR]: ", n [SC_ATTR_VERSION]: SC_VERSION, \(\ln\) dangerouslySetInnerHTML: \{\n __html: this.instance.toString(), \(\ln \quad\}, \ln \quad\} ; \ln \backslash n \quad\) const nonce \(=\) getNonce ()\(;\) ln \(\quad\) if (nonce) \(\{\backslash n \quad\) (props: any).nonce \(=\) nonce; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) // v4 returned an array for this fn, so we'll do the same for v5 for backward compatln return [<style \(\{. .\). props \(\}\) key=\"sc-0-0\" />]; \n \}; In\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) \{\n if (!__SERVER__|| IS_BROWSER) \{\n return throwStyledError(3); \n \} else if (this.sealed) \{\n return throwStyledError(2); \(\ln \} \backslash n \backslash n \quad\) if (__SERVER__) \{\n this.seal ()\(;\) nn \(\backslash\) n \(/ /\) eslint-disable-next-line global-requireln const \(\{\) Readable, Transform \(\}=\) require('stream'); In\n const readableStream: Readable \(=\) input; \(\backslash n \quad\) const \(\{\) instance: sheet, _emitSheetCSS \(\}=\) this; \(\backslash n \backslash n \quad\) const transformer \(=\) new Transform( \(\{\backslash n \quad\) transform: function appendStyleChunks(chunk, /* encoding */ _, callback) \{\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n // then reset its rules so we get only new ones for the next chunkln const renderedHtml = chunk.toString(); \(\mathrm{n} \quad\) const html \(=\) _emitSheetCSS (); \(\ln \backslash n \quad\) sheet.clearTag ()\(; \ln \backslash n \quad / /\) prepend style html to chunk, unless the start of the chunk is aln // closing tag in which case append right after thatln if (CLOSING_TAG_R.test(renderedHtml)) \{ \(\backslash \mathrm{n} \quad\) const endOfClosingTag \(=\) renderedHtml.indexOf( \(\left.{ }^{\prime}>{ }^{\prime}\right)+1\); \(\mathrm{n} \quad\) const before \(=\) renderedHtml.slice \((0\), endOfClosingTag); \(\ln \quad\) const after \(=\) renderedHtml.slice(endOfClosingTag); \(\ln \backslash n \quad\) this.push(before + html + after \() ;\) ln \(\quad\}\) else \(\{\backslash n \quad\) this.push(html + renderedHtml); \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) callback ()\(; \ln \quad\}, \ln\) \}); \(\ln \backslash n \quad\) readableStream.on('error', err \(=>~\{\backslash n \quad / /\) forward the error to the transform stream\n  this.sealed = true; \(\ln \} ; \backslash n\} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ R e a c t, ~\{~ u s e C o n t e x t, ~ t y p e ~ A b s t r a c t C o m p o n e n t ~\} ~ f r o m ~\) 'react'; \(n\) nimport hoistStatics from 'hoist-non-react-statics'; \(n\) nimport \{ ThemeContext \} from '../models/ThemeProvider'; \({ }^{\prime}\) nimport determineTheme from '.../utils/determineTheme'; \(\backslash n\) nimport getComponentName from '../utils/getComponentName'; \(\ln \backslash n / /\) NOTE: this would be the correct signature: \(\ln / /\) export default <Config: \{ theme?: any \}, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, \(\{\) theme?: any \}> \& \{ theme?: any \}, Instance \(>\backslash \mathrm{n} / / \mathrm{n} / /\) but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>/n const WithTheme = React.forwardRef((props, ref) \(=>\{\) ln const theme \(=\) useContext(ThemeContext); \(\mathrm{n} \quad / / \$\) FlowFixMe defaultProps isn't declared so it can be inferrable\n const \(\{\) defaultProps \(\}=\) Component; \(\ln\) const themeProp \(=\) determineTheme (props, theme, defaultProps); \(\ln \backslash \mathrm{n}\) if (process.env.NODE_ENV !== 'production' \&\& themeProp \(===\) undefined) \{ \(\backslash \mathrm{n} \quad / /\) eslint-disable-next-line no-console\n console.warn(\n`[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class $\backslash " \$$ getComponentName( $\backslash n \quad$ Componentln
 hoistStatics(WithTheme, Component); $\mathrm{In} \backslash \mathrm{n}$ WithTheme.displayName $=$
`WithTheme (\$ $\{$ getComponentName(Component) $\})^{\prime} ; \ln \backslash n$ return WithTheme; $\left.\ln \right\} ;$ ln","// @flow useContext \} from 'react'; \nimport \{ ThemeContext \} from '../models/ThemeProvider'; \n\nconst useTheme = () =>
 from './sheet'; $\operatorname{lnimport}\{$ masterSheet $\}$ from './models/StyleSheetManager'; $\ln \backslash n e x p o r t ~ c o n s t ~ \_\_P R I V A T E ~ \_~=~\{\backslash n ~$ StyleSheet, $\ln$ masterSheet, $\ln \} ; \ln$ ","// @flow\n/* Import singletons */nimport isStyledComponent from './utils/isStyledComponent'; nimport css from './constructors/css'; nimport createGlobalStyle from './constructors/createGlobalStyle'; $n$ nimport keyframes from './constructors/keyframes'; $\operatorname{lnimport~ServerStyleSheet~}$
from './models/ServerStyleSheet'; \nimport \{ SC_VERSION \} from './constants'; \n\nimport StyleSheetManager, \{\n StyleSheetContext,\n StyleSheetConsumer, \n\} from './models/StyleSheetManager'; $\ln \backslash n / *$ Import components */nnimport ThemeProvider, \{ ThemeContext, ThemeConsumer \} from './models/ThemeProvider'; $\ln \backslash n / *$ Import Higher Order Components */nimport withTheme from './hoc/withTheme'; $\ln \backslash n / *$ Import hooks */nimport useTheme from './hooks/useTheme'; \n\ndeclare var __SERVER__: boolean; $\ln \backslash n / *$ Warning if you've imported this file on React Native */nif (\n process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product $===$ 'ReactNative' $\backslash n$ ) \{ $\mathrm{n} / /$ eslint-disable-next-line no-console\n console.warn( $\backslash n \quad$ \"It looks like you've imported 'styled-components' on React Native. $\backslash n \backslash n \backslash+\backslash n \quad \backslash$ "Perhaps you're looking to import 'styledcomponents/native'?<br>n\" +\n 'Read more about this at https://www.styled-components.com/docs/basics\#reactnative' $\ln$ ); $\ln \} \backslash n \backslash n / *$ Warning if there are several instances of styled-components */nif (process.env.NODE_ENV $!==$ 'production' \&\& process.env.NODE_ENV !== 'test' \&\& typeof window !== 'undefined') \{\n window['__styled-components-init__'] = window['__styled-components-init__'] || 0; \n\n if (window['__styled-components-init__'] === 1) \{\n // eslint-disable-next-line no-console\n console.warn(\n \"It looks like there are several instances of 'styled-components' initialized in this application. $\backslash "+\backslash n \quad$ 'This may cause dynamic styles to not render properly, errors during the rehydration process, ' $+\backslash \mathrm{n} \quad$ 'a missing theme prop, and makes your application bigger without good reason. $\backslash \backslash n \backslash \backslash n '+\backslash n \quad$ 'See https://s-c.sh/2BAXzed for more info.'\n ); ln \}\n\n window['__styled-components-init__'] += $1 ; \ln \} \backslash n \backslash n / *$ Export everything */nexport * from './secretInternals'; $\ln$ nexport $\{\backslash n$ createGlobalStyle, ln css, ln isStyledComponent, ln keyframes, In ServerStyleSheet, In StyleSheetConsumer, ln StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer, \n ThemeContext, ln ThemeProvider, In useTheme, \n SC_VERSION as version, ln
 ototype","call","typeOf","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNam e","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC _ATTR","REACT_APP_SC_ATTR","SC_VERSION","__VERSION__","IS_BROWSER","window","DISABLE_ SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTI ON_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsE rror","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group" ,"index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","1","inse rtRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","r everseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR ","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","reh ydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","__we bpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","n odeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","nonce","insertBefore","CSS OMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRul es","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REH YDRATE","defaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server"," querySelectorAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames ","allocateGSInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag"," size","selector","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlph abeticName","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","compone ntId","baseStyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet", "stylis","cssStatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partStri ng","Array","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisIn stance","_componentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingR ules","parseRulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","de limiter","insertRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS", "cssStr","use","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext
","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext"," useStylis","StyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","di sableCSSOMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only"," children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePa ttern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleS et","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","ha sOwnProperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","ch eckDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage", "consoleErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","s tr","isTag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer" ,"ThemeProvider","outerTheme","themeContext","mergedTheme","mergeTheme","identifiers","createStyledCompo nent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateComponentId","gene rateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop","filterFn","elementToBe Created","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedComponent","forwardedRe f","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","resolvedAttrDef","useRes olvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","className","useInjectedStyle","re fToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previou sComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefaultProps","merge","generated Classes","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOpti ons","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent ","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","createGlobalStyle","JSON ","stringify","globalStyle","GlobalStyleComponent","current","count","some","memo","keyframes","navigator","pr oduct","CLOSING_TAG_R","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed ","getStyleElement","dangerouslySetInnerHTML","_html","seal","collectStyles","interleaveWithNodeStream","in put","require","Transform","Readable","readableStream","transformer","transform","callback","renderedHtml","ht ml","endOfClosingTag","before","slice","after","on","err","emit","pipe","Component","WithTheme","themeProp"," hoistStatics","useTheme","__PRIVATE__"],"mappings":"mkBAGA,eACEA,EACAC,WAEMC,EAAS,CAACF,EA AQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,GAAK,EACzDD,EAAOI,KAAKL,EAAeE, GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAANA,GAC6D,qBAAnEA,EAAEC,SAAW D,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,EAAOL,ICNGM,EAAcJ,OAAOK,OAAO,IAC 5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,ECCD,SAASC,EACtBC,SAG4B,eAAz BC,QAAQC,IAAIC,UAA8C,BBAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ,EAAOK,MACP,YCXW,SAASC,EAA kBN,UACjCA,GAA8C,iBAA7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAAZP,UAA4BA,QAAQC,IAAIO,mBAAq BR,QAAQC,IAAIM,UACjF,cAIWE,EAAaC,QAGbC,EAA+B,oBAAXC,QAA0B,gBAAiBA,OAE/DC,EACXC,Q AAqC,kBAAtBC,kBACXA,kBACoB,oBAAZf,cAA8E,IAA5CA,QAAQC,IAAIe,6BAA2F,KAA5ChB,QAAQC,IA AIe,4BACnE,UAA5ChB,QAAQC,IAAIe,6BAAkDhB,QAAQC,IAAIe,4BACtD,oBAAZhB,cAAoE,IAAICA,QAA QC,IAAIc,mBAAuE,KAAICf,QAAQC,IAAIc,kBACnE,UAAICf,QAAQC,IAAIc,mBAAwCf,QAAQC,IAAIc,kBA CvC,eAAzBf,QAAQC,IAAIC,UAKTe,EAA2B,GCzBICC,EAAkC,eAAzBIB,QAAQC,IAAIC,SCHZ,GAAK,0DA A4D,kQAAoQ,wHAA0H,wMAA0M,oKAAsK,8OAAgP,uHAA2H,gEAAoE,mCAAqC,oUAAsU,2NAA6N,wWA A0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDG7/F,GAKIE,SAASiB,YACHC,0CACEC,EAAI,GAEDC,EAAI,E AAGtC,EAAMuC,UAAKtC,OAAQqC,EAAItC,EAAKsC,GAAK,EAC/CD,EAAEnC,KAAUoC,uBAAAA,mBAA AA,WAGdD,EAAEG,SAAQ,SAAAC,GACRL,EAAIA,EAAEM,QAAQ,SAAUD,MAGnBL,EAOM,SAASO,EAC tBC,8BACG/C,mCAAAA,yBAE0B,eAAzBmB,QAAQC,IAAIC,SACR,IAAI2B,qDACuCD,4BAC7C/C,EAAeI,O AAS,YAAcJ,EAAeiD,KAAK,MAAU,KAIIE,IAAID,MAAMV,gBAAOD,EAAOU,WAAU/C,IAAgBkD,QE9BrD,I AMDC,wBAOQC,QACLC,WAAa,IAAIC,YAVR,UAWTID,OAXS,SAYTgD,IAAMA,6BAGbG,aAAA,SAAaC,W ACPC,EAAQ,EACHvD,EAAI,EAAGA,EAAIsD,EAAOtD,IACzBuD,GAASC,KAAKL,WAAWnD,UAGpBuD,K AGTE,YAAA,SAAYH,EAAeI,MACrBJ,GAASE,KAAKL,WAAWjD,OAAQ,SAC7ByD,EAAYH,KAAKL,WACj BS,EAAUD,EAAUzD,OAEtB2D,EAAUD,EACPN,GAASO,IACdA,IAAY,GACE,GACZC,EAAiB,MAAOR,QAI
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components.esm.js.map
No license file was found, but licenses were detected in source scan.
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rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/v endor/postcss/result.js","..././src/vendor/postcss/lazy-
result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../.. /src/vendor/postcss-safe-parser/safe-parser.js",".../../src/vendor/postcss-safeparser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../s
rc/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/Styled NativeComponent.js","../../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOp tions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js",".././/src/primitives/index.js"],"sourcesContent":["/ / @flow $\backslash \mathrm{n} / *$ eslint-disable no-bitwise */n\nconst AD_REPLACER_R = /(a) (d)/gi; $\backslash n \backslash n / *$ This is the $\backslash$ "capacity $\backslash$ " of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised $\backslash n *$ counterparts $* /$ nconst charsLength $=52 ; \ln \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar = (code: number): string $=>\backslash n$ String.fromCharCode(code $+($ code $>25 ? 39: 97) ; \ln \backslash n / *$ input a number, usually a hash and convert it to base-52 * $\$ nexport default function generateAlphabeticName(code: number): string $\{\backslash \mathrm{n}$ let name = "; n let $\mathrm{x} ; \ln \backslash \mathrm{n} / *$ get a char and divide by alphabet-length $* / n$ for ( $\mathrm{x}=$ Math $\operatorname{abs}($ code $) ; \mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)$ $\{\backslash n \quad$ name $=$ getAlphabeticChar $(x \%$ charsLength $)+$ name; $\backslash n\} \backslash n \backslash n$ return (getAlphabeticChar $(x \%$ charsLength $)+$ name).replace(AD_REPLACER_R, '\$1-\$2'); $\operatorname{nn}\} \backslash n ", " / / ~ @ f l o w \backslash n / *$ eslint-disable */nn\nexport const SEED = $5381 ; \ln \backslash n / /$ When we have separate strings it's useful to run a progressive $\ln / /$ version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}$ : number, x : string): number $=>\{\backslash \mathrm{n}$ let $\mathrm{i}=$ x.length; $\ln \backslash n$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x} . \operatorname{charCodeAt}(-\mathrm{i}) ; \ln \right\} \backslash \mathrm{n} \backslash n$ return $\left.\mathrm{h} ; \ln \right\} ; \ln \backslash \mathrm{n} / / \mathrm{This}$ is a djb2 hashing
 */nnimport generateAlphabeticName from './generateAlphabeticName'; $n$ nimport \{ hash \} from './hash'; $\ln \backslash n e x p o r t$ default (str: string): string => $\{\backslash n$ return generateAlphabeticName(hash(str) >>> 0); $\ln \} ;$ ln","// @flow\nimport type $\{$ IStyledComponent \} from '../types'; \n\nexport default function getComponentName(\n target:
\$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (ln (process.env.NODE_ENV !== 'production'? typeof target $===$ 'string' \& \& target : false) ||\n // \$FlowFixMeln target.displayName ||hn // \$FlowFixMeln target.name ||ln 'Component'ln ); $\ln \} \backslash n ", " / /$ @flow \{ n return typeof test $===$ 'function'; $\backslash n\} \backslash n ", " / /$ @ flow boolean $\{\backslash \mathrm{n}$ return ( $\backslash \mathrm{n} \quad$ typeof test $===$ 'function'\n $\& \&!(\backslash n \quad$ test.prototypeln $\& \&$ test.prototype.isReactComponentln ) \n ); \n\}\n","// @flow\nimport \{ typeOf \} from 'react-is'; \n\nexport default (x: any): boolean $=>\ln x!==$ null $\& \& \backslash n$ typeof $x===$ 'object' $\& \& \backslash n$ (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); ln ","// @flow\nexport default function isStyledComponent(target: any): boolean \%checks $\{\backslash n$ return target \& \& typeof target.styledComponentId === 'string';\n\}\n","// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean; ${ }^{2}$ ndeclare var __VERSION__: string; $\backslash n \backslash n e x p o r t ~ c o n s t ~ S C \_A T T R: ~ s t r i n g ~=\ n ~(t y p e o f ~ p r o c e s s ~!==~ ' u n d e f i n e d ' ~ \& \& ~$
(process.env.REACT_APP_SC_ATTR \|| process.env.SC_ATTR)) \|\n 'data-styled'; $\backslash n \backslash n e x p o r t ~ c o n s t ~$ SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version'; Inexport const SC_VERSION = __VERSION__; $\operatorname{nexport~const~SPLITTER~=~'/*!sc*/\backslash n';~\ n\backslash nexport~const~IS\_ BROWSER~=~typeof~}$ window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = ln Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'ln ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \& \& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); \n\n// Shared empty execution context when generating static styles nexport const STATIC_EXECUTION_CONTEXT = $\left\} ; \backslash n ", " / / @ f l o w \backslash n e x p o r t ~ c o n s t ~ E M P T Y \_A R R A Y ~=~\right.$ Object.freeze([]); Inexport const EMPTY_OBJECT = Object.freeze(\{\}); \n","export default $\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~$

`ServerStyleSheet's styles! `ServerStyleSheet`is a one off instance for each server-side render cycle. \(\backslash\) nn \(\backslash\) nn- Are you trying to reuse it across renders? \(1 \backslash n\) - Are you accidentally calling collectStyles twice? \(? \backslash n \backslash \backslash n \backslash ", \backslash " 3 \backslash ": \backslash " S t r e a m i n g ~ S S R ~\) is only supported in a Node.js environment; Please do not try to call this method in the browser. \(\backslash\) In \(\backslash \backslash n \backslash ", \backslash " 4 \backslash ": \backslash " T h e\)`StyleSheetManager`expects a valid target or sheet prop!\\n\\n- Does this error occur on the client and is your target falsy? 1 nn- Does this error occur on the server and is the sheet falsy? on the client! \(!\) nn \(\backslash\) nn- Are you running in a client-like environment on the server? \({ }^{\prime}\) In- Are you trying to run SSR on the  custom target that isn't mounted? \\n- Does your document not have a valid head element? \(?\) In- Have you accidentally    this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021\\n\\n\", \(\backslash " 11 \backslash ": \backslash " \_\)This error was replaced with a dev-time warning, it will be deleted for \(v 4\) final._ [createGlobalStyle] received children which will not be  a keyframe declaration (\%s) into an untagged string. This was supported in styled-components \(v 3\), but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css \(|\backslash 1 \backslash \backslash| I I` ~ h e l p e r ~ w h i c h ~\) ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css $\backslash n n \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s$ is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash n n \backslash \backslash n \backslash ", \backslash " 14 \backslash ": \backslash " T h e m e P r o v i d e r: ~$ $\ \backslash \backslash " t h e m e \backslash \backslash \mid "$ prop is required. $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A$ stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins=\{[]\}>`, please make sure each plugin is uniquely-named, e.g. $\ \backslash n \backslash \backslash n `$ " $j s \backslash n$ nObject.defineProperty(importedPlugin, 'name', \{ value: 'some-unique-name'
 only create up to $1,073,741,824$ components. If you're creating components dynamically, <br>nas for instance in your
 HTMLStyleElement. <br>nHas styled-components' style tag been unmounted or altered by another script? $2 \backslash n \backslash$ " $\} ; ", " / /$ @flow\nimport errorMap from './errors'; In\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap $:\{ \} ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ super basic version of sprintfln $* \backslash$ nfunction format( $\ldots \operatorname{args})\{\backslash \mathrm{n}$ let $\mathrm{a}=\operatorname{args}[0] ; \mathrm{ln}$ const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$
 a.replace $(/ \%[a-z] /, d) ; \ln \}) ; \ln \backslash n$ return $a ; \backslash n\} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors $\backslash \mathrm{n} *$ in production mode. In $*$ ^nexport default function throwStyledComponentsError(\n code: string|number, \n ...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV === 'production') \{\n throw new Error(ln `An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information. \(\$\left\{\backslash \mathrm{n} \quad\right.\) interpolations.length \(>0\) ? \({ }^{`}\) Args: \$\{interpolations.join(', ') \}` : "\n \}`n ); \n \} else \{\n throw new Error(format(ERRORS[code], ...interpolations).trim()); \n \}\n\}\n","// @flow\n/* eslint-disable no-use-before-define */nn\nimport type \{ GroupedTag, Tag \} from './types'; \nimport \{ SPLITTER \} from '../constants'; \nimport throwStyledError from '../utils/error'; $\backslash n \backslash n / * *$ Create a GroupedTag with an underlying Tag implementation */nnexport const makeGroupedTag = (tag: Tag): GroupedTag => \{\n return new DefaultGroupedTag(tag); $\ln \} ;$ In $\backslash n c o n s t ~ B A S E \_S I Z E ~$ $=1 \ll 9 ;$ nn\nclass DefaultGroupedTag implements GroupedTag \{\n groupSizes: Uint32Array; $\ln \backslash n$ length: number; $\ln \backslash n$ tag: Tag; $\ln \backslash n$ constructor(tag: Tag) $\{\backslash n \quad$ this.groupSizes $=$ new Uint32Array (BASE_SIZE); $\ln$ this.length $=$ BASE_SIZE; $\backslash n \quad$ this.tag $=t a g ;$ ln $\} \backslash n \backslash n$ indexOfGroup(group: number): number $\{\backslash n \quad$ let index $=0 ;$ nn for (let $\mathrm{i}=0$; i < group; $\mathrm{i}++$ ) \{\n index += this.groupSizes[i]; $\ln \quad\} \backslash n \backslash n \quad$ return index; $\backslash n\} \backslash n \backslash n$ insertRules(group: number, rules: string[]): void $\{\backslash \mathrm{n} \quad$ if (group $>=$ this.groupSizes.length) $\{\backslash \mathrm{n}$ const oldBuffer $=$ this.groupSizes; $\backslash n \quad$ const oldSize $=$ oldBuffer.length; $\backslash n \backslash n \quad$ let newSize $=$ oldSize; $\backslash n \quad$ while (group $>=$ newSize) $\left\{\backslash n \quad\right.$ newSize $\ll=1 ;$ ln if (newSize $<0$ ) $\left\{\backslash n \quad\right.$ throwStyledError (16, ${ }^{\prime} \$\{$ group $\} `$ ) $\left.; \ln \quad\right\} \backslash n$ $\} \backslash n \backslash n \quad$ this.groupSizes = new Uint32Array(newSize); $\ln \quad$ this.groupSizes.set(oldBuffer); $\ln \quad$ this.length $=$ newSize; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ this.groupSizes $[\mathrm{i}]=0 ; \mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ let ruleIndex $=$ this.indexOfGroup (group +1 ); n for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; i++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex,
rules[i])) $\{\backslash \mathrm{n} \quad$ this.groupSizes[group]++; $\mathrm{ln} \quad$ ruleIndex++; $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ clearGroup(group: number): void $\{\backslash \mathrm{n}$ if (group < this.length) $\{\backslash \mathrm{n} \quad$ const length $=$ this.groupSizes[group]; n const startIndex $=$ this.indexOfGroup (group); $\ln \quad$ const endIndex $=$ startIndex + length; $\backslash n \backslash n \quad$ this.groupSizes[group] $=0 ; \ln \backslash n \quad$ for (let i = startIndex; i < endIndex; i++) \{\n this.tag.deleteRule(startIndex); \n $\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\backslash n \quad$ if (group $>=$ this.length $\|$ this.groupSizes[group] $===0$ ) \{ $\backslash n \quad$ return css; $\backslash n$ \}\n\n const length $=$ this.groupSizes[group]; $\backslash n \quad$ const startIndex $=$ this.indexOfGroup(group); In const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ css $+=$
 '../utils/error'; \n\nconst MAX_SMI = $1 \ll 31-1$; In\nlet groupIDRegister: Map<string, number> = new Map(); \nlet reverseRegister: Map<number, string> = new Map(); \nlet nextFreeGroup $=1$; $\operatorname{n} \backslash$ nexport const resetGroupIds $=()=>$ \{ \n groupIDRegister = new Map(); \n reverseRegister = new Map(); \n nextFreeGroup =1; \n\}; \n\nexport const getGroupForId $=(\mathrm{id}:$ string): number $=>\{$ n if (groupIDRegister.has(id)) \{\n return (groupIDRegister.get(id):
 nextFreeGroup++; $\backslash n \backslash n$ if ( $\backslash n \quad$ process.env.NODE_ENV !== 'production' \&\& $n \quad(($ group $\mid 0)<0 \|$ group > MAX_SMI) \n ) \{\n throwStyledError(16, '\$\{group\} $\left.\}^{`} ; \backslash \mathrm{n}\right\} \backslash \mathrm{n} \backslash \mathrm{n}$ groupIDRegister.set(id, group); ln reverseRegister.set(group, id); \n return group; $\backslash \mathrm{n}\} ;$ \n\nexport const getIdForGroup = (group: number): void $\mid$ string
 (group $>=$ nextFreeGroup) $\{\backslash \mathrm{n} \quad$ nextFreeGroup $=$ group $+1 ;$ n $\} \backslash n \backslash n$ groupIDRegister.set(id, group); $\ln$ reverseRegister.set(group, id);\n\};\n","// @flow\n\nimport \{ SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport}$ \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; \nimport type \{ Sheet \} from './types'; \n\nconst SELECTOR = `style[\$\{SC_ATTR \}][\$\{SC_ATTR_VERSION \(\left.\}=\backslash " \$\left\{S C \_V E R S I O N\right\} \backslash "\right] ;\) Inconst MARKER_RE \(=\) new  (sheet: Sheet) => \(\{\) ln const tag \(=\) sheet.getTag ()\(;\) ln const \(\{\) length \(\}=\) tag; \(\backslash \mathrm{n} \backslash \mathrm{n}\) let css \(=\) "; \(\ln\) for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup (group); \(\ln\) if (id \(===\) undefined) continue; \(\ln \backslash n \quad\) const names \(=\) sheet.names.get(id); \n const rules \(=\) tag.getGroup(group); In if (!names || !rules || !names.size) continue; \(\backslash \ln \backslash n \quad\) const selector \(=` \$\left\{S C \_A T T R\right\} . g \$\{\) group $\}[i d=\backslash " \$\{i d\} \backslash "]^{\prime} ; \ln \backslash n \quad$ let content $=" ;$ in $\quad$ if (names $!==$
 \}); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad / /$ NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the rehydration $\backslash \mathrm{n}$ css $+=` \$\{$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER \}$;$ In $\} \backslash n \backslash n$ return $\mathrm{css} ; \backslash \mathrm{n}\} ;$ In\nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ \n const names $=$ content.split(','); $\ln$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ // eslint-disable-next-lineln if $(($ name $=$ names $[\mathrm{i}]))\{\backslash \mathrm{n} \quad$ sheet.registerName (id, name) $; \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n}\} ;$ In\nconst rehydrateSheetFromTag $=$ (sheet: Sheet, style: HTMLStyleElement) $=>\{$ n const parts $=($ style.textContent $| | ")$.split(SPLITTER); n const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++)\{\backslash \mathrm{n} \quad$ const part $=$ parts [i].trim ()$;$ ln if $(!$ part $)$ continue $; \ln \backslash n$ const marker $=$ part.match $($ MARKER_RE $) ;$ n $\backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=\operatorname{parseInt}(\operatorname{marker}[1], 10) \mid 0 ;$ n const id $=$ marker[2]; $\ln \backslash n \quad$ if (group $!==0)\{\backslash n \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); /n Rehydrate names and rules\n // looks like: data-
styled.g11[id=\"idA\"]\{content:\"nameA,l"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); \n sheet.getTag().insertRules(group, rules); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ rules.length $=0 ; \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ rules.push(part); $\mathrm{n} \quad\} \backslash n$ $\} \backslash n\} ;$ In $\backslash$ nexport const rehydrateSheet $=($ sheet: Sheet $)=>\{\backslash n$ const nodes $=$ document.querySelectorAll(SELECTOR); $\operatorname{n} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) \{\n const node $=$ ((nodes[i]: any): HTMLStyleElement); In if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) $\{\backslash n \quad$ rehydrateSheetFromTag(sheet, node); $\backslash n \backslash n \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); \n $\} \backslash n \quad\} \backslash n \quad \backslash \backslash n\} ; \backslash n "$, "// @flow $\backslash n / *$ eslint-disable camelcase, no-undef
 !== 'undefined'ln ? typeof window.__webpack_nonce__ !== 'undefined'ln ? window.__webpack_nonce__ln : null\n : null; \n\};\n\nexport default getNonce; $\ln "$, "// @flow\n\nimport $\{$ SC_ATTR, SC_ATTR_ACTIVE,

SC_ATTR_VERSION, SC_VERSION \} from '../constants'; _nimport getNonce from '../utils/nonce'; $\operatorname{lnimport}$ throwStyledError from '../utils/error'; nnnconst ELEMENT_TYPE $=1 ; / *$ Node.ELEMENT_TYPE */nn\n/** Find last style element if any inside target */nconst findLastStyleTag $=($ target: HTMLElement): void $\mid$ HTMLStyleElement $=>\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}--$ ) $\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n\} \backslash n \backslash n$ return undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{ln} \backslash \mathrm{n} /{ }^{* *}$ Create a style element inside `target` or <head> after the last */nnexport const makeStyleTag = (target?: HTMLElement): HTMLStyleElement => \{\n const head $=(($ document.head: any $)$ : HTMLElement); ) const parent $=$ target $\|$ head; In const style $=$ document.createElement('style'); $\ln$ const prevStyle $=$ findLastStyleTag(parent); $n$ const nextSibling $=$ prevStyle !== undefined ? prevStyle.nextSibling : null; $\ln \backslash n$ style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); $\ln \backslash n$ const nonce $=$ getNonce (); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>$ \{ $\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / /$ Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{$ ln const sheet $=$ styleSheets[i];\n if (sheet.ownerNode === tag) \{\n return ((sheet: any): CSSStyleSheet); \n $\} \backslash n\} \backslash n \backslash n$ throwStyledError(17); \n return (undefined: any); $\ln \} ;$ \n","// @flow $\backslash n / *$ eslint-disable no-use-before-define */n\nimport \{ makeStyleTag, getSheet \} from './dom'; \nimport type \{ SheetOptions, Tag \} from './types'; $\ln \backslash n / * *$ Create a CSSStyleSheet-like tag depending on the environment * $\wedge$ nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag $\Rightarrow>\{$ n if (isServer) $\{\backslash n \quad$ return new VirtualTag(target); $\ln \}$ else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else \{ $\backslash \mathrm{n}$ return new TextTag(target); n $\} \backslash n\} ;$ In nexport class CSSOMTag implements Tag \{\n element: HTMLStyleElement; $\backslash n \backslash n$ sheet:
CSSStyleSheet; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target)); $n \backslash n \quad / /$ Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); In\n this.sheet = getSheet(element); \n this.length $=0$; $\ln$ $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules ln if (rule !== undefined \&\& typeof rule.cssText === 'string') $\{\backslash n \quad$ return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n$ $\} \backslash n \backslash \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes */nexport class TextTag implements Tag \{ $\backslash n$ element: HTMLStyleElement; $\ln \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $) ;$ ) n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0 ;$ n $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\left\{\begin{array}{l}\text { n } \quad \text { if (index }<= \\ =\end{array}\right.$ this.length $\& \&$ index $>=0)\{\backslash n \quad$ const node $=$ document.createTextNode(rule); $\backslash n \quad$ const refNode $=$ this.nodes[index]; $\mathrm{ln} \quad$ this.element.insertBefore(node, refNode $\|$ null); $\mathrm{n} \quad$ this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ return false; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash \mathrm{n}$ this.element.removeChild(this.nodes[index]); \n this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return "; $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n / * * \mathrm{~A}$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{ $\backslash n$ rules: string[]; $\ln \backslash n$ length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) \{ $\backslash \mathrm{n}$ this.rules $=[] ;$ n this.length $=0 ; \backslash \mathrm{ln}\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\{\backslash n$ this.rules.splice (index, 0 , rule); $\ln \quad$ this.length++; $\backslash n \quad$ return true; $\backslash n \quad$ \} else $\{\backslash n \quad$ return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.rules.splice(index, 1); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash \mathrm{n} \quad$ if (index < this.length) $\{\backslash \mathrm{n} \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; \nimport \{ EMPTY_OBJECT \} from '../utils/empties'; $\operatorname{lnimport~\{ ~makeGroupedTag~\} ~from~'./GroupedTag';~} \operatorname{lnimport}\{$ getGroupForId \} from
'./GroupIDAllocator'; $\operatorname{lnimport}\{$ outputSheet, rehydrateSheet $\}$ from './Rehydration'; $\operatorname{lnimport}\{$ makeTag \} from './Tag'; $\operatorname{lnimport}$ type $\left\{\right.$ GroupedTag, Sheet, SheetOptions \} from './types'; $\backslash n \backslash n l e t ~ S H O U L D \_R E H Y D R A T E ~=~$
 target?: HTMLElement, $\ln \} ;$ In\ntype GlobalStylesAllocationMap $=\{$ [key: string]: number $\}$;lntype NamesAllocationMap = Map<string, Set<string>>; \n\nconst defaultOptions: SheetOptions = $\{\backslash \mathrm{n}$ isServer: !IS_BROWSER, \n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \ln \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet \{\n gs:
GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\backslash n \backslash n$ options: SheetOptions; $\ln \backslash n$ server: boolean; $\ln \backslash n$ tag: void $\mid$ GroupedTag; $\backslash n \backslash n / * *$ Register a group ID to give it an index $* / \mathrm{n}$ static registerId(id: string): number $\{\backslash \mathrm{n}$ return getGroupForId(id); n \} $\} \backslash \mathrm{n} \backslash \mathrm{n}$ constructor( $\backslash \mathrm{n}$ options: SheetConstructorArgs $=$ EMPTY_OBJECT, $\ln$ globalStyles?: GlobalStylesAllocationMap = \{ \}, ln names?: NamesAllocationMap\n $)\{\backslash n$ this.options $=\{\backslash n \quad .$. defaultOptions, $\backslash n \quad \ldots$ options, $\backslash n \quad\} ;$ n $\backslash n \quad$ this.gs $=$ globalStyles; $\backslash n \quad$ this.names $=$ new
 firstln if (!this.server \&\& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\ln \quad$ rehydrateSheet(this); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{\backslash n \quad$ return new StyleSheet(ln $\{\ldots$..this.options, ...options $\}$, In this.gs, In (withNames \&\& this.names) \| undefined\n ); \n \}\n\n allocateGSInstance(id: string) \{\n return (this.gs[id]= (this.gs[id] \| 0 ) + 1); \n $\} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed */nngetTag(): GroupedTag \{\n return this.tag \| (this.tag = makeGroupedTag(makeTag(this.options)) ; \n \} $\backslash \ln \backslash n / * *$ Check whether a name is known for caching $* / n$ hasNameForId(id: string, name: string): boolean $\{\backslash n$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); n \} $\backslash \mathrm{n} \backslash \mathrm{n} / * *$ Mark a group's name as known for caching $* / \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\ln \backslash \mathrm{n}$ if (!this.names.has(id)) \{\n const groupNames = new $\operatorname{Set}() ;$ ln groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n}$ (this.names.get(id): any).add(name); \n $\quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known $* / n$ insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); $\ln$ this.getTag().insertRules(getGroupForId(id), rules); \n $\} \backslash n \backslash n / * *$ Clears all cached names for a given group ID * $\wedge n$ clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\ln \quad\} \backslash n\} \backslash n \backslash n / * *$ Clears all rules for a given group ID */n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); $\ln \} \backslash n \backslash n / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() \{\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n \quad$ this.tag $=$ undefined $; \ln \} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR * $\$ n toString(): string $\{\backslash n \quad$ return outputSheet(this); $\ln \} \backslash n\} \backslash n ", " / * * \backslash n *$ MIT Licenseln *|n * Copyright (c) 2016 Sultan Tarimoln $* \backslash \mathrm{n} *$ Permission is hereby granted, free of charge, to any person obtaining a copy ofln $*$ this software and associated documentation files (the \"Software\"), \n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash \mathrm{n} * \backslash \mathrm{n} *$ The above copyright notice and this permission notice shall be included in all $\backslash \mathrm{n}$ * copies or substantial portions of the Software. $\ln$ *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, ln * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, $\ln$ * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.In */n/* eslint-disable */n\nexport default function(insertRule) $\left\{\backslash \mathrm{n} \text { const delimiter }=1 /\left.*\right|^{*} / \prime^{\prime} ; \text { In const needle }=` \$\{\text { delimiter }\}\right\}^{\prime} ;$ Inln function toSheet (block) $\{\backslash \mathrm{n}$ if (block) $\left.\left\{\backslash \mathrm{n} \quad \operatorname{try}\{\backslash \mathrm{n} \quad \text { insertRule( }(\$\{\text { block }\}\}\}^{`}\right) ; \mathrm{nn} \quad\right\}$ catch (e) $\left.\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n}\right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return function ruleSheet( $\backslash \mathrm{n}$
 switch (context) $\{\backslash \mathrm{n} / /$ property $\mathrm{case} 1: \mathrm{ln} / / @$ importln if (depth $===0$ \& \& content.charCodeAt( 0 )
$===64$ ) return insertRule( $\left(\$\{\right.$ content $\left.\} ;{ }^{\prime}\right)$, "; ln break; $\mathrm{ln} / /$ selectorln case $2: \backslash n \quad$ if ( $\mathrm{ns}===0$ ) return content + delimiter; \n break; \n // at-rule\n case 3:\n switch (ns) \{ \n // @font-face, @ pageln case 102: $\ln$ case 112: \n return insertRule(selectors[0] + content), "; ln default:\n return content + (at $===0$ ? delimiter : " $) ;$ ln $\quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ \};\n\}\n","import Stylis from '@emotion/stylis'; $\operatorname{lnimport}\{$ type Stringifier \} from '../types';\nimport $\{$ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties';\nimport throwStyledError from './error';\nimport \{ phash, SEED \} from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX = /^<br>s*\VV.*\$/gm; Inconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#']; In\ntype StylisInstanceConstructorArgs $=\{\backslash n$ options?: Object, $\backslash n$ plugins?: Array<Function>, \n $\} ;$ In\nexport default function createStylisInstance( $\{\backslash n$ options = EMPTY_OBJECT, ln plugins $=$ EMPTY_ARRAY, n$\}$ : StylisInstanceConstructorArgs $=$ EMPTY_OBJECT) \{\n const stylis = new Stylis(options); \n\n // Wrap `insertRulePlugin to build a list of rules, ln // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules \(=[] ; \ln \backslash n / /\) eslint-disable-next-line consistent-return\n const returnRulesPlugin \(=\) context \(=>\{\) n if (context \(===-2\) ) \(\{\backslash \mathrm{n} \quad\) const parsedRules \(=\) parsingRules; \(\backslash n \quad\) parsingRules \(=[] ;\) n return  \}); \(\mathrm{In} \backslash \mathrm{n}\) let _componentId: string; ln let _selector: string; ln let _selectorRegexp: RegExp; In let _consecutiveSelfRefRegExp: RegExp; \(\ln \backslash n\) const selfReferenceReplacer \(=(\) match, offset, string \()=>\) \{ \(\backslash \mathrm{n} \quad\) if ( \(\backslash \mathrm{n}\) // do not replace the first occurrence if it is complex (has a modifier) \(\backslash \mathrm{n} \quad\) (offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) ===-1 : true) \(\& \& \backslash n \quad / /\) no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n ) \(\left\{\backslash n \quad\right.\) return `. $\$\left\{\_\right.$componentId\} $;$ln $\} \backslash n \backslash n \quad$ return match; $\left.\backslash n\right\} ; \ln \backslash n / * * \backslash n *$ When writing a style likeln *\n * $\&+\&\{\backslash \mathrm{n} *$ color: red; $\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ The second ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n * $\ln$ * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <- more info about the context phase values\n * \" 2 " means this plugin is taking effect at the very end after all other processing is completeln $* / \mathrm{n}$ const
selfReferenceReplacementPlugin $=($ context,, , selectors $) \Rightarrow$ \{ $\backslash \mathrm{n} \quad$ if (context $===2 \& \&$ selectors.length $\& \&$ selectors[0].lastIndexOf(_selector) >0) \{\n // eslint-disable-next-line no-param-reassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \n \}\n \};\n\n stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier $\{\backslash n \quad$ const flatCSS = css.replace(COMMENT_REGEX, "); ln const cssStr $=$ selector \& \& prefix ? `\$\{prefix \} \$\{selector\} \{ \$\{flatCSS\} \}` : flatCSS; $\ln \backslash n \quad / /$ stylis has no concept of state to be passed to plugins\n // but since JS is single-threaded, we can rely on that to ensureln // these properties stay in sync with the current stylis run\n _componentId = componentId; \n _selector $=$ selector; $\mathrm{n} \quad$ _selectorRegexp $=$ new RegExp(`\I<br>\$\{_selector\}<br>\11, 'g'); \n _consecutiveSelfRefRegExp = new

 throwStyledError(15); \n $\quad\} \backslash n \backslash n \quad$ return phash(acc, plugin.name); $\ln \quad\}, S E E D) \backslash n \quad . t o S t r i n g() \backslash n ~: ~$ "; $\backslash n \backslash n$ return stringifyRules; $\backslash n\} \backslash n "$, "// @flow useMemo, useState \} from 'react';\nimport shallowequal from 'shallowequal'; nnimport StyleSheet from '../sheet'; \nimport type \{ Stringifier \} from '../types'; 'nimport createStylisInstance from '../utils/stylis'; 'n $=\{\backslash n$ children?: Node, ln disableCSSOMInjection?: boolean, $\backslash n$ disableVendorPrefixes?: boolean, $\backslash \mathrm{n}$ sheet?: StyleSheet, ln stylisPlugins?: Array<Function>, \n target?: HTMLElement, In$\}$; $\mathrm{In} \backslash n e x p o r t ~ c o n s t ~ S t y l e S h e e t C o n t e x t: ~$ Context<StyleSheet | void> = React.createContext(); \nexport const StyleSheetConsumer = StyleSheetContext.Consumer; nexport const StylisContext: Context<Stringifier | void> =
React.createContext(); Inexport const StylisConsumer = StylisContext.Consumer; In\nexport const masterSheet: StyleSheet = new StyleSheet(); $\operatorname{lnexport}$ const masterStylis: Stringifier $=$ createStylisInstance(); In\nexport function useStyleSheet(): StyleSheet $\{\backslash n$ return useContext(StyleSheetContext) \| masterSheet; $\ln \} \backslash \ln \backslash n e x p o r t$ function


StyleSheetManager(props: Props) \{ $\backslash \mathrm{n}$ const [plugins, setPlugins] = useState(props.stylisPlugins); $\ln$ const contextStyleSheet $=$ useStyleSheet ()$;$ In\n const styleSheet $=$ useMemo $(()=>\{\backslash n \quad$ let sheet $=$ contextStyleSheet; $\ln \backslash n$ if (props.sheet) \{\n // eslint-disable-next-line prefer-destructuring $\backslash n \quad$ sheet $=$ props.sheet; $\backslash n \quad\}$ else if (props.target) $\{\backslash \mathrm{n} \quad$ sheet $=$ sheet.reconstructWithOptions $(\{$ target: props.target \}, false); $\ln \quad\} \backslash n \backslash n \quad$ if (props.disableCSSOMInjection) \{\n sheet = sheet.reconstructWithOptions(\{ useCSSOMInjection: false \}); In $\} \backslash n \backslash n \quad$ return sheet; $\backslash n\}$, [props.disableCSSOMInjection, props.sheet, props.target]); $\ln \backslash n$ const stylis $=$ useMemo(ln ()$=>\backslash n \quad$ createStylisInstance $(\{\backslash n \quad$ options: $\{$ prefix: !props.disableVendorPrefixes $\}$, ln plugins, $\ln \quad\})$, nn [props.disableVendorPrefixes, plugins] $\backslash \mathrm{n}) ;$ In $\backslash n$ useEffect $(()=>$ \{ $\backslash \mathrm{n} \quad$ if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); \n\n return (\n <StyleSheetContext.Provider value=\{styleSheet\}>\n <StylisContext.Provider value=\{stylis\}>\n \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n
</StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n\}\n","// @flow\nimport StyleSheet from

 rules: string; $\ln \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name $=$ name; $\backslash \mathrm{n}$ this.id $=$ `sc-keyframes\(\$\{\) name \(\} ;\) ' n this.rules = rules; \(\backslash \mathrm{n}\} \backslash n \backslash n\) inject \(=(\) styleSheet: StyleSheet, stylisInstance: Stringifier \(=\) masterStylis \()\) => \(\{\) ln const resolvedName \(=\) this.name + stylisInstance.hash; \(\ln \backslash n \quad\) if (!styleSheet.hasNameForId(this.id, resolvedName)) \{\n styleSheet.insertRules(\n this.id, \(\backslash n \quad\) resolvedName, \(\backslash n \quad\) stylisInstance(this.rules, resolvedName, '@keyframes')\n \(\quad ; \backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} ; \ln \backslash \mathrm{n}\) toString \(=()=>\{\backslash n \quad\) return throwStyledError(12, String(this.name) ; \(\ln \} ;\) In\n getName(stylisInstance: Stringifier \(=\) masterStylis) \(\{\backslash \mathrm{n}\) return this.name + stylisInstance.hash; \(\ln \} \backslash n\} \backslash n ", " / / @ f l o w \backslash n \backslash n / * * \backslash n *\) inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */nn\nconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) / ;\) nnconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) \nconst msPattern \(=/ \wedge \mathrm{ms}-/ ;\) nnconst prefixAndLowerCase \(=(\) char: string \()\) string => - \(\$\{\text { char.toLowerCase }()\}^{`} ; \ln \backslash n / * * \backslash n *\) Hyphenates a camelcased CSS property name, for example: $\backslash \mathrm{n} * \backslash \mathrm{n} *>$ hyphenateStyleName('backgroundColor') n * < \"backgroundcolor ${ }^{\prime \prime} \backslash \mathrm{n} *>$ hyphenateStyleName('MozTransition') \n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix\n * is converted to `-ms-`. $\mathrm{ln} * \backslash \mathrm{n} *$ @ param $\{$ string $\}$ string $\backslash \mathrm{n} *$ @return $\{$ string $\} \backslash n * /$ nexport default function hyphenateStyleName(string: string): string $\{\backslash n$ return uppercaseCheck.test(string) \n ? string $\backslash \mathrm{n}$.replace(uppercasePattern, prefixAndLowerCase) \n .replace(msPattern,
 https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value === 'boolean' || value === ") \{\n return "; \n $\} \backslash n \backslash n$ if (typeof value === 'number' \& \& value !== 0 \&\& !(name in unitless)) \{\n return ` \(\$\{\) value \}px`; // Presumes implicit 'px' suffix for unitless numbers\n $\} \backslash n \backslash n$ return String(value).trim(); $\ln \} \backslash n "$, "// @flow\nimport \{ isElement \} from 'react-is'; $\operatorname{lnimport}$ getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject'; $\operatorname{lnimport}$ isStyledComponent from './isStyledComponent'; \nimport Keyframes from '../models/Keyframes'; $\operatorname{lnimport}$ hyphenate from './hyphenateStyleName'; \nimport addUnitIfNeeded from './addUnitIfNeeded'; \nimport \{ type Stringifier \} from ${ }^{\prime} . . /$ types' $; \backslash \mathrm{ln} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ It's falsish not falsy because 0 is allowed. $\mathrm{ln} * /$ nconst isFalsish $=$ chunk $=>$ chunk $===$ undefined $\|$ chunk $===$ null $\|$ chunk $===$ false $\|$ chunk $===$ "; $\backslash n \backslash n e x p o r t ~ c o n s t ~ o b j T o C s s A r r a y ~=~(o b j: ~ O b j e c t, ~$ prevKey?: string): Array<string |Function> $=>\{\backslash \mathrm{n}$ const rules $=[] ;$ ln\n for (const key in obj) \{\n if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(`\$\{hyphenate(key)\}:', obj[key], ';'); \(\mathrm{ln} \quad\) \} else if (isPlainObject(obj[key]))  \$\{addUnitIfNeeded(key, obj[key])\};'); \n \}\n \}\n\n return prevKey ? ['\$\{prevKey\} \{', ...rules, '\}']: rules; \(\backslash n\} ;\) In\nexport default function flatten(\n chunk: any, ln executionContext: ?Object, In styleSheet: ?Object, In stylisInstance: ?Stringifier\n): any \(\{\backslash \mathrm{n}\) if (Array.isArray(chunk)) \(\{\backslash \mathrm{n}\) const ruleSet \(=[] ; \ln \backslash \mathrm{n}\) for \((\) let \(\mathrm{i}=0\), len \(=\) chunk.length, result; i < len; i +=1) \{\n result = flatten(chunk[i], executionContext, styleSheet, stylisInstance); \(\ln \backslash n \quad\) if (result \(==={ }^{\prime \prime}\) ) continue; \(\ln \quad\) else if (Array.isArray(result)) ruleSet.push(...result); \(\ln \quad\) else ruleSet.push(result); \(\ln \quad\} \backslash n \backslash n \quad\) return ruleSet; \(\backslash n\} \backslash n \backslash n\) if (isFalsish(chunk)) \{ \(\backslash \mathrm{n} \quad\) return "; \(\backslash n\} \backslash n \backslash n / *\) Handle other components */n if (isStyledComponent(chunk)) \{\n return `. \$ \{chunk.styledComponentId\}; \n \}\n\n /* Either execute or defer the function $* / n$ if (isFunction(chunk)) \{ n if (isStatelessFunction(chunk) \&\& executionContext) \{ $\mathrm{n} \quad$ const result $=$ chunk $($ executionContext); $\ln \backslash n \quad$ if (process.env.NODE_ENV ! $==$ 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-consoleln console.warn(ln $`$ - $\{$ getComponentName(ln chunkln )\} is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash \mathrm{n} \quad$ ); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\ln \quad\}$ else return chunk; $\ln \} \backslash n \backslash n$ if (chunk instanceof Keyframes) $\{\backslash \mathrm{n}$ if (styleSheet) \{\n chunk.inject(styleSheet, stylisInstance); $\mathrm{n} \quad$ return chunk.getName(stylisInstance); $\mathrm{n} \quad\}$ else return chunk; $\backslash \mathrm{n}$ \} $\mathrm{n} \backslash \mathrm{n} / *$ Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); $\ln \} \backslash n "$, "// @flow $\} ;$ In\nexport default function warnOnce(message) $\{\backslash n$ if (printed[message]) return; $\backslash n$ printed[message] $=$ true; $\ln \backslash n$ if (typeof console !== 'undefined' \&\& console.warn) console.warn(message); $\backslash n\} \backslash n ", " / /$ @flow
SINGLE_QUOTE = \"'\".charCodeAt( 0 ); \nconst DOUBLE_QUOTE = ' $"$ "'.charCodeAt( 0 ); \nconst BACKSLASH = 'IIII'.charCodeAt(0); \nconst SLASH = '/'.charCodeAt( 0 ); \nconst NEWLINE = ' $\backslash n$ '. charCodeAt $(0)$; Inconst SPACE = ' '.charCodeAt( 0 ); \nconst FEED = '<br>f'.charCodeAt( 0 ); \nconst TAB = '<br>t'.charCodeAt( 0 ); \nconst CR = '<br>r'.charCodeAt(0); \nconst OPEN_SQUARE = '['.charCodeAt( 0 ); \nconst CLOSE_SQUARE = ']'.charCodeAt(0); \nconst OPEN_PARENTHESES = '('.charCodeAt(0); \nconst CLOSE_PARENTHESES = ')'.charCodeAt(0); \nconst OPEN_CURLY = '\{'.charCodeAt(0); \nconst CLOSE_CURLY = '\}'.charCodeAt( 0 ); \nconst SEMICOLON = ';'.charCodeAt(0); \nconst ASTERISK = '*'.charCodeAt(0); \nconst COLON = ':'.charCodeAt(0); \nconst AT = '@'.charCodeAt(0); \n\nconst RE_AT_END = /[
 RE_BAD_BRACKET = /.[<br><br><br><br>(\"'<br>n]/;\n\nexport default function tokenize(input, options = $\}$ ) $\{\backslash n$ const tokens $=[] ; \ln$ const css $=$ input.css.valueOf ()$; \ln \backslash n$ const ignore $=$ options.ignoreErrors; $\backslash n \backslash n$ let code, $\ln$ next, $\backslash n$ quote, $\ln$
 const length $=$ css.length; $\ln$ let offset $=-1 ;$ ln let line $=1 ;$ ln let pos $=0 ; \backslash n \backslash n$ function unclosed (what) $\{\backslash n$ throw input.error('Unclosed $\$\{$ what $\}$ ', line, pos - offset); $\ln \} \backslash n \backslash n$ while (pos < length) $\{\backslash \mathrm{n}$ code $=$ css.charCodeAt(pos); \n\n if (code $===$ NEWLINE $\|$ code $===$ FEED $\|$ (code $===$ CR \& \& css.charCodeAt(pos + 1) ! == NEWLINE) $\{\backslash \mathrm{n} \quad$ offset $=$ pos; $\backslash \mathrm{n} \quad$ line $+=1 ; \mathrm{n} \quad\} \backslash n \backslash n \quad$ switch (code) $\{\backslash \mathrm{n} \quad$ case NEWLINE: $\backslash n \quad$ case SPACE: $\backslash n \quad$ case TAB: $\ln \quad$ case CR: $\ln \quad$ case FEED: $\backslash n \quad n e x t=$ pos; $\backslash n \quad$ do $\{\backslash n \quad n e x t+=1 ;$ ln code $=$ css.charCodeAt(next); $\mathrm{n} \quad$ if (code $===$ NEWLINE) $\{$ nn offset $=$ next; $\backslash n \quad$ line $+=1 ;$ n $\} \backslash n \quad\}$ while $(\mathrm{nn} \quad$ code $===\operatorname{SPACE} \| \mathrm{n} \quad$ code $===$ NEWLINE $\| \mathrm{n} \quad$ code $===$ TAB $\|$ n $\quad$ code $===\mathrm{CR} \| \mathrm{n} \quad$ code $===$ FEED $\backslash n \quad$ ) $\ln \backslash n \quad$ tokens.push(['space', css.slice(pos, next) $]) ; \mathrm{n} \quad$ pos $=$ next $1 ; \ln \quad$ break; $\ln \backslash n \quad$ case OPEN_SQUARE: $\ln$ tokens.push(['[', '[', line, pos - offset] $]$; $\ln$ break; $\ln \backslash n \quad$ case CLOSE_SQUARE:\n tokens.push([']', ']', line, pos - offset]); \n break; $\ln \backslash n \quad$ case OPEN_CURLY:\n tokens.push(['\{', '\{', line, pos - offset]); \n break; $\ln \backslash n \quad$ case CLOSE_CURLY: ln tokens.push(['\}', '\}', line, pos - offset]); $\ln \quad$ break; $\ln \backslash n \quad$ case COLON: $\ln$ tokens.push([':', ':', line, pos - offset]); $\ln \quad$ break; $\ln \backslash n$ case SEMICOLON:\n tokens.push([';', ';', line, pos - offset]); \n break; $\ln \backslash n$ case OPEN_PARENTHESES: $\mathrm{ln} \quad$ prev = tokens.length ? tokens[tokens.length - 1][1] : "; \n n = css.charCodeAt $($ pos +1$)$; $\mathrm{n} \quad$ if ( $\mathrm{n} \quad$ prev $====$ 'url' $\& \& \backslash n \quad \mathrm{n}!==$ SINGLE_QUOTE $\& \& \backslash \mathrm{n} \quad \mathrm{n}!==$ DOUBLE_QUOTE $\& \& \backslash n \quad \mathrm{n}!==$ SPACE $\& \& \backslash n \quad \mathrm{n}!==$ NEWLINE $\& \& \backslash n \quad \mathrm{n}!==T A B \& \& \backslash n \quad \mathrm{n}$ $!==$ FEED \&\& $\quad n!==C R \backslash n \quad$ ) $\backslash n \quad$ next $=$ pos; $\backslash n \quad$ do $\{\backslash n \quad$ escaped $=$ false; $\backslash n \quad$ next $=$ css.indexOf(')', next +1 ); $\backslash n \quad$ if (next $===-1$ ) $\{\backslash n \quad$ if (ignore) $\{\backslash n \quad$ next $=$ pos; $\backslash n$ break; $\backslash \mathrm{n} \quad$ unclosed('bracket'); $\ln \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ escapePos $=$ next; $\backslash \mathrm{n}$
while $(\operatorname{css} . c h a r C o d e A t($ escapePos -1$)===B A C K S L A S H) ~\{\backslash n \quad$ escapePos $-=1 ; \ln \quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); $\backslash n \backslash n \quad$ tokens.push([ln 'brackets', $\ln \quad$ css.slice(pos next +1 ), ln line, $n \quad$ pos - offset, ln line, $\mathrm{ln} \quad$ next - offset, ln $\quad$; ln $\}$ else $\{$ n next $=$ css.indexOf(')', pos +1 ); \n content $=$ css.slice $($ pos, next +1$) ; \ln \backslash n$ pos = next; ln if (next ===-1 || RE_BAD_BRACKET.test(content)) \{ln tokens.push(['(', '(', line, pos - offset]); In \} else \{\n tokens.push(['brackets', content, line, pos - offset, line, next - offset]); \n pos = next; \n $\quad\} \backslash n \quad\} \backslash n \backslash n$ break; $\backslash n \backslash n \quad$ case CLOSE_PARENTHESES: $\backslash n \quad$ tokens.push([')', ')', line, pos - offset]); n break; $\ln \backslash n \quad$ case SINGLE_QUOTE:\n case DOUBLE_QUOTE:\n quote = code === SINGLE_QUOTE ? \"'\" : ' $\$ "'; \n next $=$ pos; $\ln \quad$ do $\{\backslash n \quad$ escaped $=$ false; $\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(q u o t e, ~ n e x t ~+1) ; ~ l n ~ i f ~(n e x t ~===-1) ~$ $\{\backslash \mathrm{n} \quad$ if (ignore) $\{\backslash \mathrm{n} \quad$ next $=$ pos +1 ; $\mathrm{n} \quad$ break; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ unclosed('quote'); $\backslash \mathrm{n}$ $\} \backslash n \quad \backslash \backslash n \quad$ escapePos $=$ next; $\backslash n \quad$ while $($ css.charCodeAt $($ escapePos -1$)===$ BACKSLASH $)\{\backslash n$ escapePos $-=1 ; \backslash$ n escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); $\backslash n \backslash n \quad$ content $=\operatorname{css} . s l i c e($ pos, next +1 ); $\ln \quad$ lines $=$ content.split( $(\backslash \backslash n ') ;$ ln $\quad$ last $=$ lines.length $-1 ;$ ln $\backslash n \quad$ if $($ last $>0)\{\backslash n \quad$ nextLine $=$ line + last; $\ln \quad$ nextOffset $=$ next $-\operatorname{lines}[$ last $]$ length; $\backslash n \quad\}$ else $\{\backslash n \quad$ nextLine $=$ line; $\backslash n \quad$ nextOffset $=$ offset; $\backslash n \quad \jmath \backslash n \backslash n \quad$ tokens.push( $[\backslash n \quad$ 'string', $\backslash n \quad \operatorname{css} . s l i c e(p o s, ~ n e x t+1), ~ l n ~ l i n e, ~ l n ~ p o s ~-~$ offset, $\backslash n \quad$ nextLine, $\backslash n \quad$ next - nextOffset, $\backslash n \quad] ;$ ln $\backslash n \quad$ offset $=$ nextOffset; $\backslash n \quad$ line $=$ nextLine; ln pos $=$ next; $\backslash n \quad$ break; $\backslash n \backslash n \quad$ case AT: $\ln \quad$ RE_AT_END.lastIndex $=$ pos $+1 ;$ n $\quad$ RE_AT_END.test $(c s s) ;$ nn if (RE_AT_END.lastIndex $===0$ ) $\{\backslash n \quad$ next $=$ css.length $-1 ;$ n $\}$ else $\{\backslash \mathrm{n} \quad$ next $=$ RE_AT_END.lastIndex - 2 ; $\mathrm{ln} \quad\} \backslash n \quad$ tokens.push(['at-word', css.slice(pos, next +1 ), line, pos - offset, line, next - offset $]$; $\ln \quad$ pos $=$ next; $\backslash n \quad$ break; $\ln \backslash n \quad$ case BACKSLASH: $\ln \quad$ next $=$ pos; $\backslash n \quad$ escape $=$ true; ln while (css.charCodeAt $(n e x t+1)===$ BACKSLASH $)\{\backslash n \quad$ next $+=1 ;$ n $\quad$ escape $=$ !escape $;$ nn $\quad\} \backslash n$ code $=\operatorname{css} . c h a r \operatorname{CodeAt}(n e x t+1) ;$ in $(\backslash n \quad$ escape $\& \& \backslash n \quad$ (code $!==$ SLASH \& $\& \backslash n \quad$ code $!==$ SPACE $\& \& \backslash n \quad$ code $!==$ NEWLINE $\& \& \backslash n \quad$ code $!==$ TAB $\& \& \backslash n \quad$ code $!==C R \& \& \backslash n \quad$ code $!==$ FEED $) \backslash \mathrm{n} \quad$ ) $\{\backslash \mathrm{n} \quad$ next $+=1 ;$ nn $\} \backslash \mathrm{n}$ tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset, line, next - offset $]$ ); $\ln \quad$ pos $=$ next; $\backslash n \quad$ break; $\backslash n \backslash n \quad$ default: $\ln \quad$ if (code $===$ SLASH \& \& css.charCodeAt $(\operatorname{pos}+1)===$ ASTERISK $)\left\{\backslash n \quad\right.$ next $=\operatorname{css} . \operatorname{indexOf}\left({ }^{\prime} * / ', \operatorname{pos}+2\right)+1 ;$ n $\quad$ if $($ next $===0)\{\backslash n$ if (ignore) $\{\backslash \mathrm{n} \quad$ next $=$ css.length; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ unclosed('comment'); $\ln \quad\} \backslash \mathrm{n}$
 if (last $>0)\{\backslash n \quad$ nextLine $=$ line + last; $\backslash n \quad$ nextOffset $=$ next - lines[last].length; $\backslash n \quad\}$ else $\{\backslash n$ nextLine $=$ line; $\backslash n \quad$ nextOffset $=$ offset; $\ln \quad\} \backslash n \backslash n \quad$ tokens.push(['comment', content, line, pos - offset, nextLine, next - nextOffset $]$; $\ln \backslash n \quad$ offset $=$ nextOffset; $\backslash n \quad$ line $=$ nextLine; $\backslash n \quad$ pos $=$ next; $\backslash n \quad\}$ else \{ln RE_WORD_END.lastIndex $=$ pos +1 ; $\mathrm{n} \quad$ RE_WORD_END.test(css); $\ln$ if (RE_WORD_END.lastIndex $===0$ ) $\{\backslash \mathrm{n} \quad$ next $=$ css.length -1 ; $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n}$ next $=$ RE_WORD_END.lastIndex - 2; \n $\quad\} \backslash \mathrm{n} \backslash n \quad$ tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset,
 @flow\nimport tokenize from './tokenize'; \nimport Input from './input'; \n\nconst HIGHLIGHT_THEME = \{\n brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '\{': [32, 39], // green\n ' $\}$ ': [32, 39], // green\n ':': [1, 22], // bold\n ';': [1, 22], // bold\n '(': [1, 22], // bold\n ')': [1, 22],
 tokens $=$ tokenize(new Input(css), $\{$ ignoreErrors: true \}); $\ln$ const result $=[] ;$ n tokens.forEach (token $=>\{\backslash n$ const color $=$ HIGHLIGHT_THEME[token[0]]; \n if (color) $\{\backslash n \quad$ result.push $(\backslash n \quad$ token[1] $\backslash n \quad . s p l i t(~(\Lambda \backslash r ? \backslash \backslash n /) \backslash n$ . $\operatorname{map}(\mathrm{i}=>\operatorname{code}(\operatorname{color}[0])+\mathrm{i}+\operatorname{code}(\operatorname{color}[1])) \backslash n \quad$ join( ${ }^{\prime} \backslash \mathrm{n}$ ') $\backslash \mathrm{n} \quad$ ); $\left.\mathrm{n} \quad\right\}$ else $\{\backslash \mathrm{n} \quad$ result.push(token[1]); n
 'supports-color'; \n\nimport terminalHighlight from './terminal-highlight'; \nimport warnOnce from './warnonce'; $\ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ The CSS parser throws this error for broken CSS. n * $\backslash \mathrm{n} *$ Custom parsers can throw this error for broken custom syntax using\n * the \{@link Node\#error \} method. $\mathrm{ln} * \backslash \mathrm{n}$ * PostCSS will use the input source map to detect the original error location. In * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS, ln * PostCSS will show the original position in the Sass file. $\backslash \mathrm{n} * \mathrm{n}$ * If you need the position in the PostCSS inputln *
(e.g., to debug the previous compiler), use `error.input.file`. In *\n * @example\n * // Catching and checking syntax errorln * try $\{\backslash \mathrm{n} *$ postcss.parse('a\{')\n * \} catch (error) $\{\backslash \mathrm{n} *$ if ( error.name $===$ 'CssSyntaxError' ) $\{\backslash \mathrm{n}$ * error //=> CssSyntaxErrorln * $\} \backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *$ @example\n * // Raising error from plugin\n * throw node.error('Unknown variable', \{ plugin: 'postcss-vars' \}); \n */nclass CssSyntaxError $\{$ \n $/ * *$ nn $*$ @ param \{string \} message - error messageln * @ param \{number\} [line] - source line of the errorln * @param \{number\} [column] - source column of the errorln * @ param \{string\} [source] - source code of the broken fileln * @ param \{string\} [file] - absolute path to the broken file\n * @param \{string\} [plugin] - PostCSS plugin name, if error came from plugin\n */n constructor(message, line, column, source, file, plugin) \{\n $/ * * \backslash \mathrm{n} \quad *$ @member \{string \}-Always equal to 'CssSyntaxError". You should\n * always check error type\n * by `error.name === 'CssSyntaxError' instead ofln * `error instanceof CssSyntaxError`, because\n * npm could have several PostCSS versions. \n *\n * @example\n * if ( error.name \(===\) 'CssSyntaxError' ) \{ \(\backslash \mathrm{n} *\) error \(/ /=>\) CssSyntaxErrorln \(*\} \backslash n \quad * / n \quad\) this.name \(=\) 'CssSyntaxError'; \(\backslash n \quad / * * \backslash n \quad * @\) member \(\{\) string \(\}\) - Error message.\n *\n * @example\n * error.message //=> 'Unclosed block'ln */nn this.reason = message; \(\ln \backslash n\) if (file) \(\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @ member \(\{\) string \(\}\) - Absolute path to the broken file.\n * error.file //=> 'a.sass'ln * error.input.file //=> 'a.css'ln \(\quad * / n \quad\) this.file \(=\) file; \(\backslash n \quad\} \backslash n \quad\) if (source) \(\{\backslash n\)  //=> 'a \{ b \{ \} \}'ln * error.input.column //=> 'abs \}'ln */nn this.source = source; \(\ln \quad\} \backslash n \quad\) if (plugin) \(\{\backslash n\) \(/ * * \backslash \mathrm{n} \quad *\) @ member \{ string \} - Plugin name, if error came from plugin. \(\mathrm{ln} \quad * \mathrm{n}\) * @example\n * error.plugin //=> 'postcss-vars'\n */n this.plugin = plugin; \(\mathrm{ln} \quad\} \backslash n \quad\) if (typeof line !== 'undefined' \& \& typeof column !== 'undefined') \(\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @ member \(\{\) number \(\}-\) Source line of the error.\n \(\quad * \backslash \mathrm{n} \quad *\) @example\n *error.line \(/ /=>2 \backslash n \quad *\) error.input.line \(/ /=>4 \backslash n \quad * / n \quad\) this.line \(=\) line; \(\ln \quad / * * \backslash \mathrm{n} \quad *\) @member \{number\} - Source column of the error.\n *\n * @example\n * error.column \(/ /=>1\) nn * error.input.column //=> 4\n */n this.column = column; \n \(\} \backslash n \backslash n\) this.setMessage (); \(\ln \backslash n \quad\) if (Error.captureStackTrace) \{\n Error.captureStackTrace(this, CssSyntaxError); \(\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) setMessage() \{\n \(/ * * \backslash n \quad *\) @ member \(\{\) string \} - Full error text in the GNU error formatln \(* \quad\) with plugin, file, line and column.\n *\n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'\n */nn this.message = this.plugin ? `\$\{this.plugin\}: `: ";\n this.message += this.file ? this.file : '<css input>'; \({ }^{\text {n }}\) if (typeof this.line !== 'undefined') \(\{\backslash n \quad\) this.message \(+=`: \$\{\) this.line $\}: \$\{$ this.column $\} `$ ' $\mathrm{n} \quad\} \backslash n \quad$ this.message $+=`: \$\{\text { this.reason }\}^{`} ;$ ln $\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns a few lines of CSS source that caused the error. $\mathrm{ln} * \mathrm{n} *$ If the CSS has an input source map without `sourceContent, ,n * this method will return an empty string. \n * \(\mathrm{nn} *\) @ param \{boolean\} [color] whether arrow will be colored red by terminalln * color codes. By default, PostCSS will detectln * and ‘process.env.NODE_DISABLE_COLORS`.In *\n * @example\n * error.showSourceCode() //=> \" $4 \mid\} \backslash n *$

$$
/ / 5 \mid \mathrm{a}\{\ln * \quad / />6 \mid \text { bad\n * } \quad / / \quad|\wedge \ln * \quad 7|
$$

$\} \backslash \mathrm{n} * \quad / / \quad 8 \mid \mathrm{b}\{\backslash \mid \backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ string $\}$ few lines of CSS source that caused the error $\backslash \mathrm{n} * / \mathrm{n}$ showSourceCode(color) \{\n if (!this.source) return "; $\backslash n \backslash n \quad$ let css $=$ this.source; $\backslash n \quad$ if (typeof color $===$ 'undefined') color $=$ supportsColor; $\backslash n \quad$ if (color) css $=$ terminalHighlight(css); $\ln \backslash n \quad$ const lines $=$ css.split( $(\backslash \mathrm{r} ? \backslash \backslash \mathrm{n} /$ ); $\mathrm{ln} \quad$ const start $=$ Math.max(this.line-3, 0 ); $\mathrm{nn} \quad$ const end $=$ Math.min(this.line +2 , lines.length) $\backslash \ln \backslash n \quad$ const maxWidth $=$ String(end).length; $\backslash n \backslash n \quad$ return lines $\backslash n \quad . s l i c e(s t a r t, ~ e n d) \backslash n ~ . m a p((l i n e, ~$ index) $=>\{$ n const number $=$ start $+1+$ index; $\backslash n \quad$ const padded $=` \$\{$ number $\}$. slice $(-$ maxWidth $) ;$ n const gutter $=` \$$ padded $\}\left.\right|^{`} ;$ ln $\quad$ if (number $===$ this.line) $\{\backslash n \quad$ const spacing $=$ ln

 Returns error position, message and source code of the broken part.\n *\n * @exampleln * error.toString()//=> \"CssSyntaxError: app.css:1:1: Unclosed block\n * // > 1|a $\{\backslash \mathrm{n}$ * // |^\"\n *\n * @return $\{$ string $\}$ error position, message and source codeln $* / n$ toString () $\{\backslash \mathrm{n}$ let code $=$ this.showSourceCode (); \n if (code) \{\n code $=` \backslash n \backslash \backslash n \$\{$ code $\} \backslash \backslash n ` ; n \quad\} \backslash n \quad$ return $` \$\{$ this.name $\}:$ $\$\{$ this.message $\left.\} \$\{\text { code }\}^{`} ; \ln \right\} \backslash n \backslash n$ get generated() $\{\backslash \mathrm{n}$ warnOnce('CssSyntaxError\#generated is deprecated. Use
input instead.');\n return this.input; $\ln \} \backslash n \backslash n / * * \backslash n * @$ memberof CssSyntaxError\#\n * @member $\{$ Input $\}$ input -

Input object with PostCSS internal information\n *
from previous tool, PostCSS will use origin\n *
about input file. If input has source mapln *
(for example, Sass) source. You can use this $\backslash n$ object to get PostCSS input source.\n *\n * @example\n * error.input.file //=> 'a.css'\n * error.file //=> 'a.sass'\n */n\}\n\nexport default CssSyntaxError; $\backslash n=$ ","/ @flow $\backslash n / *$ eslint-disable valid-jsdoc


 constructor(builder) $\{\backslash \mathrm{n}$ this.builder = builder; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ stringify(node, semicolon) $\{\backslash \mathrm{n}$ this[node.type](node, semicolon); $\ln \} \backslash n \backslash n \operatorname{root}($ node) $\{\backslash n \quad$ this.body(node); $\backslash n \quad$ if (node.raws.after) this.builder(node.raws.after); $\ln \} \backslash n \backslash n$ comment(node) $\{\backslash \mathrm{n}$ const left $=$ this.raw(node, 'left', 'commentLeft'); $\backslash \mathrm{n} \quad$ const right $=$ this.raw(node, 'right', 'commentRight'); \n this.builder( $/ * \$\{$ left $\} \$\{$ node.text $\} \$\{$ right $\} * /$, node $) ;$ n $\} \backslash n \backslash n \operatorname{decl}($ node, semicolon $)\{\backslash n$ const between $=$ this.raw(node, 'between', 'colon'); $\ln$ let string $=$ node.prop + between + this.rawValue(node, 'value'); $\backslash n \backslash n \quad$ if (node.important) $\{\backslash n \quad$ string += node.raws.important ||' !important'; $\backslash n \quad\} \backslash n \backslash n \quad$ if (semicolon) string $+=$ ';'; $;$ n this.builder(string, node) $;$ n $\} \backslash n \backslash n$ rule(node) $\{\backslash n$ this.block(node, this.rawValue(node, 'selector') ); \n $\} \backslash n \backslash n$ atrule(node, semicolon) $\{\backslash \mathrm{n} \quad$ let name $=` @ \$\{$ node.name $\} `$ ' $\mathrm{n} \quad$ const params $=$ node.params ? this.rawValue(node, 'params') : "; $\ln \backslash \mathrm{n}$ if (typeof node.raws.afterName ! = 'undefined') $\{\backslash \mathrm{n} \quad$ name $+=$ node.raws.afterName; \n \} else if (params) \{\n name $+=$ ' '; $\ln \} \backslash n \backslash n \quad$ if (node.nodes) $\{\backslash n \quad$ this.block(node, name + params); \n \} else $\{\backslash n \quad$ const end = (node.raws.between || ") + (semicolon ? ';' : "); In this.builder(name
 (node.nodes[last].type !== 'comment') break; $\ln \quad$ last $-=1 ;$ ln $\quad\} \backslash n \backslash n \quad$ const semicolon $=$ this.raw(node, 'semicolon'); n for (let $\mathrm{i}=0 ; \mathrm{i}<$ node.nodes.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const child $=$ node.nodes $[\mathrm{i}] ;$ ln $\quad$ const before $=$ this.raw(child, 'before'); $\mathrm{ln} \quad$ if (before) this.builder(before); $\mathrm{n} \quad$ this.stringify(child, last !== i\|semicolon); $\ln \quad\} \backslash n$ $\} \backslash n \backslash n$ block(node, start) \{\n const between = this.raw(node, 'between', 'beforeOpen'); $\ln \quad$ this.builder( ${ }^{(\$\{\text { start }+}$ between\}\{`, node, 'start'); \(\ln \backslash n \quad\) let after; \(\backslash n \quad\) if (node.nodes \&\& node.nodes.length) \(\{\backslash n \quad\) this.body (node); \(\backslash n\) after \(=\) this.raw(node, 'after'); \(\ln \quad\}\) else \(\{\backslash n \quad\) after \(=\) this.raw(node, 'after', 'emptyBody'); \(\ln \quad\} \backslash n \backslash n \quad\) if (after) this.builder(after); \(\ln\) this.builder('\}', node, 'end'); \(\backslash n\} \backslash n \backslash n\) raw(node, own, detect) \(\{\backslash n\) let value; \(\backslash \mathrm{n}\) if (!detect) detect = own; \(\ln \backslash n \quad / /\) Already had\n if (own) \{\n value = node.raws[own]; ln if (typeof value ! \(==\) 'undefined') return value; \(\ln \quad\} \backslash n \backslash n \quad\) const parent = node.parent; \(\ln \backslash n \quad / /\) Hack for first rule in CSS \(\backslash n \quad\) if (detect \(==\) 'before') \(\{\backslash \mathrm{n} \quad\) if (!parent \(\|\) (parent.type \(===\) 'root' \(\& \&\) parent.first \(===\) node \()\) ) \(\{\backslash \mathrm{n} \quad\) return "; \(\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash n \quad / /\) Floating child without parentln if (!parent) return defaultRaw[detect]; \(\operatorname{n} \backslash \mathrm{n}\) // Detect style by other nodes \(\backslash n\) const root \(=\) node.root(); In if (!root.rawCache) root.rawCache \(=\{ \} ;\) ln if (typeof root.rawCache[detect] !== 'undefined') \(\{\backslash \mathrm{n} \quad\) return root.rawCache[detect]; \(\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) if (detect \(===\) 'before' \(\|\) detect \(===\) 'after') \(\{\backslash \mathrm{n} \quad\) return this.beforeAfter(node, detect); \(\ln \quad\}\) else \(\{\backslash n \quad\) const method \(=`\) raw $\$\{$ capitalize (detect) $\}$; $\ln \quad$ if (this[method])
 (typeof value !== 'undefined') return false; $\ln \quad\}$ ); $\ln \quad\} \backslash n \quad \jmath \backslash n \backslash n \quad$ if (typeof value $===$ 'undefined') value $=$ defaultRaw[detect]; $\ln \backslash n$ root.rawCache[detect] = value; $\backslash n \quad$ return value; $\ln \} \backslash n \backslash n$ rawSemicolon(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk( $\mathrm{i}=>\{\mathrm{ln} \quad$ if (i.nodes \&\& i.nodes.length \& \& i.last.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.semicolon; $\ln \quad$ if (typeof value !== 'undefined') return false; $\backslash n \quad\} \backslash n \quad\}$ ); $\ln$ return value; $\ln \} \backslash n \backslash n$
 i.raws.after; $\ln \quad$ if (typeof value ! $==$ 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); $\ln$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawIndent(root) \{\n if (root.raws.indent) return root.raws.indent; $\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\left\{\begin{array}{l}\text { n } \quad \text { const } p= \\ p\end{array}\right.$ i.parent; $\ln \quad$ if ( $\mathrm{p} \& \& \mathrm{p}!==$ root $\& \&$ p.parent \& \& p.parent $===$ root) $\{\backslash \mathrm{n} \quad$ if (typeof i.raws.before ! $==$ 'undefined') $\{\backslash \mathrm{n} \quad$ const parts $=$ i.raws.before.split(' $\backslash$ nn'); $\mathrm{ln} \quad$ value $=$ parts[parts.length -1$] ;$ ln $\quad$ value $=$ value.replace (/[^<br>s]/g, "); \n return false; $\ln \quad\} \backslash n \quad\} \backslash n \quad\}) ; \ln \quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawBeforeComment(root, node) \{\n let value; $\backslash n$ root.walkComments(i $=>\{\backslash n \quad$ if (typeof i.raws.before $!==$ 'undefined') $\{\backslash n \quad$ value $=$ i.raws.before; $\backslash n \quad$ if (value.indexOf(' $\backslash \backslash n '$ ) ! $==-1$ ) $\{\backslash n \quad$ value $=$ value.replace (/[^<br>n]+\$/, "); \n $\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\}$ ); \n if (typeof value === 'undefined') $\{\backslash n$
value $=$ this.raw(node, null, 'beforeDecl'); \n $\} \backslash n \quad$ return value; $\backslash n\} \backslash n \backslash n$ rawBeforeDecl(root, node) $\{\backslash n$ let value; $\backslash n \quad$ root.walkDecls( $\mathrm{i}=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws.before $!==$ 'undefined') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.before; $\backslash \mathrm{n} \quad$ if (value.indexOf('<br>n') !==-1) \{\n value = value.replace (/[^<br>n]+\$/, "); $\mathrm{ln} \quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\}) ;$ ln if (typeof value $===$ 'undefined') $\{\backslash n \quad$ value $=$ this.raw(node, null, 'beforeRule'); $\backslash n \quad\} \backslash n \quad$ return value; $\backslash n\} \backslash n \backslash n$ rawBeforeRule(root) \{\n let value; \n root.walk(i => \{\n if (i.nodes \&\& (i.parent !== root $\|$ root.first !== i)) $\{\backslash n \quad$ if (typeof i.raws.before ! $==$ 'undefined') $\{\backslash n \quad$ value $=$ i.raws.before; $\backslash n \quad$ if (value.indexOf('<br>n') ! $==-$ 1) $\{\backslash \mathrm{n} \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /$, " $) ; \mathrm{ln} \quad\} \backslash n \quad$ return false; $\backslash n \quad\} \backslash n \quad\} \backslash n \quad\}) ; \mathrm{n} \quad$ return value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ rawBeforeClose(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\{\mathrm{n} \quad$ if (i.nodes \& \& i.nodes.length $>0$ ) \{ $\mathrm{n} \quad$ if (typeof i.raws.after ! $==$ 'undefined') $\{\backslash n \quad$ value $=$ i.raws.after; $\backslash n \quad$ if (value.indexOf(' $\backslash \mathrm{n}$ ') ! $==-1$ ) $\{\backslash n \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /, ") ;$ n $\quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\} \backslash n \quad\}) ; \ln \quad$ return value; $\backslash n$ $\} \backslash n \backslash n$ rawBeforeOpen(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\{\backslash \mathrm{n} \quad$ if (i.type ! $==$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.between; \n if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); $\backslash n \quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawColon(root) $\{\backslash \mathrm{n} \quad$ let value; $\backslash \mathrm{n}$ root.walkDecls(i $=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws.between !== 'undefined') $\{\backslash \mathrm{n}$ value $=$ i.raws.between.replace (/[^^\s:]/g, "); $\ln \quad$ return false; $\backslash n \quad\} \backslash n \quad\}) ;$ n return value; $\backslash n \quad\} \backslash n \backslash n$ beforeAfter(node, detect) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n} \quad$ if (node.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeDecl'); \n $\}$ else if (node.type $===$ 'comment') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeComment'); $\ln \quad\}$ else if (detect $===$ 'before') $\{\backslash n \quad$ value $=$ this.raw(node, null, 'beforeRule'); $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeClose'); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ let buf = node.parent; $\mathrm{n} \quad$ let depth $=0$; ln while (buf \& \& buf.type !== 'root') $\{\backslash \mathrm{n}$ depth $+=1 ;$ ln buf $=$ buf.parent; $\backslash n \quad\} \backslash n \backslash n \quad$ if (value.indexOf(' $\backslash \backslash n ')!=-1$ ) $\{\backslash n \quad$ const indent $=$ this.raw(node, null, 'indent'); \n if (indent.length) $\{\backslash \mathrm{n} \quad$ for (let step $=0$; step < depth; step++) value $+=$ indent; $\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n$ return value; $\backslash n\} \backslash n \backslash n$ rawValue(node, prop) $\{\backslash \mathrm{n}$ const value $=$ node[prop]; $\backslash n \quad$ const raw $=$ node.raws[prop]; n if (raw \&\& raw.value $===$ value) $\{\backslash n \quad$ return raw.raw; $\backslash n \quad\}$ else $\{\backslash n \quad$ return value; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n e x p o r t$ default Stringifier; $\ln$ ","// @flow\nimport Stringifier from './stringifier'; $\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ s t r i n g i f y(n o d e, ~$ builder) $\{\backslash \mathrm{n}$ const str = new Stringifier(builder); n str.stringify(node); $\ln \} \backslash n ", " / /$ @flow from './css-syntax-error'; \nimport Stringifier from './stringifier'; \nimport stringify from './stringify'; $\operatorname{lnimport}$ warnOnce from './warn-once'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ position $\backslash \mathrm{n} *$ @ property $\{$ number $\}$ line - source line in file\n * @ property \{number\} column - source column in fileln * $\ n \backslash n / * * \backslash n *$ @typedef $\{$ object $\}$ sourceln * @ property \{Input \} input - \{ @link Input \} with input fileln * @ property \{position\} start - The starting position of the node's sourceln * @ property \{position\} end - The ending position of the node's sourceln */n n nconst cloneNode $=$ function (obj, parent) $\{\backslash n$ const cloned $=$ new obj.constructor(); $\backslash n \backslash n$ for (const i in obj) $\{\backslash \mathrm{n}$ if (!obj.hasOwnProperty(i)) continue; $\ln$ let value $=$ obj[i]; $\ln \quad$ const type $=$ typeof value; $\ln \backslash n \quad$ if ( $\mathrm{i}===$ 'parent' \& \& type === 'object') \{\n if (parent) cloned[i] = parent; $\mathrm{ln} \quad\}$ else if ( $\mathrm{i}===$ 'source') \{\n cloned[i] = value; $\backslash \mathrm{n} \quad\}$ else if (value instanceof Array) \{\n cloned[i] = value.map( $\mathrm{j}=>$ cloneNode( j , cloned) ); $\ln \quad\}$ else if (i !== 'before' \&\& i $!==$ 'after' \&\& i !== 'between' \&\& i !== 'semicolon') \{ $\mathrm{ln} \quad$ if (type $===$ 'object' \& \& value $!==$ null) value $=$ cloneNode(value); $\backslash n \quad$ cloned[i] = value; $\backslash n \quad\} \backslash n \quad \backslash \backslash n \backslash n$ return cloned; $\backslash n\} ; \backslash n \backslash n / * * \backslash n *$ All node classes inherit the following common methods. $\backslash \mathrm{n} *$ n $*$ @abstractln $* /$ nclass Node $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ param \{object $\}$ [defaults] - value for node properties $\backslash \mathrm{n} * \wedge \mathrm{n}$ constructor $($ defaults $=\{ \})\{\backslash \mathrm{n}$ this.raws $=\{ \} ; \mathrm{n} \quad$ for (const name in defaults) $\{\backslash \mathrm{n}$
 position\n $*$ of the node in the source, showing line and column numbers and alsoln * a small excerpt to facilitate debugging. $\mathrm{ln} * \backslash$ n If present, an input source map will be used to get the original position\n $*$ of the source, even from a previous compilation step\n * (e.g., from Sass compilation). $\mathrm{ln} * \backslash \mathrm{n} *$ This method produces very useful error messages.\n *\n * @param \{string\} message - error description\n * @param \{object $\}$ [opts] options\n * @ param \{string\} opts.plugin - plugin name that created this error.\n * PostCSS will set it automatically.\n * @ param \{string\} opts.word - a word inside a node's string that should\n *
be highlighted as the source of the errorln * @ param \{number\} opts.index - an index inside a node's string that should $\backslash n *$ be highlighted as the source of the errorln * $\operatorname{nn} *$ @return \{CssSyntaxError\} error object to throw itln *\n * @exampleln * if (!variables[name] ) \{\n * throw decl.error('Unknown variable ' + name, $\{$ word: name \});\n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable \$blackln * // color:
\$black\n * //a\n * // $\ \backslash \mathrm{n} * / /$ background: white\n * $\} \backslash \mathrm{n} * / \mathrm{n}$ error(message, opts = $\}$ ) $\{\backslash \mathrm{n}$ if (this.source) $\{\backslash \mathrm{n} \quad$ const pos $=$ this.positionBy (opts); $\backslash \mathrm{n}$ return this.source.input.error(message, pos.line, pos.column, opts); $\ln \quad\}$ else $\{\backslash n \quad$ return new CssSyntaxError(message); $\ln \quad\} \backslash n\} \backslash n \backslash n / * * \backslash n *$ This method is provided as a convenience wrapper for $\{@ \operatorname{link}$ Result\#warn $\} . \ n *$.n * @param \{Result $\}$ result - the $\{@$ link Result instanceln *
that will receive the warning $\backslash \mathrm{n}$ * @ param $\{$ string $\}$ text - warning messageln * @param \{object\} [opts] - options\n * @param \{string\} opts.plugin - plugin name that created this warning. In * PostCSS will set it automatically.\n $*$ @ param \{string \} opts.word -a word inside a node's string that should\n * be highlighted as the source of the warning\n * @ param \{number\} opts.index - an index inside a node's string that should\n * be highlighted as the source of the warning\n *\n * @return \{Warning\} created warning object\n *\n * @exampleln * const plugin $=$ postcss.plugin('postcss-deprecated', () => \{\n * return (root, result) => \{\n* root.walkDecls('bad', decl => $\{\backslash \mathrm{n} * \quad$ decl.warn(result, 'Deprecated property bad'); $\mathrm{n} * \quad\}$ ) $\backslash \mathrm{ln} *\} ; \mathrm{ln} *\}) ; \mathrm{ln} * / \mathrm{n}$ warn(result, text, opts) $\{\backslash \mathrm{n} \quad$ const data $=\{$ node: this $\} ;$, n for (const i in opts) data[i] = opts[i]; ln return result.warn(text, data); ln$\} \backslash \mathrm{n} \backslash n$ $/ * * \backslash n *$ Removes the node from its parent and cleans the parent properties $\backslash n *$ from the node and its children. n $* \backslash \mathrm{n} *$ @example\n * if ( decl.prop.match(/^-webkit-/) ) \{\n * decl.remove ()$;$ ln $*\} \backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ Node $\}$ node to make calls chain $\backslash \mathrm{n} * / \mathrm{n}$ remove () $\{\backslash \mathrm{n} \quad$ if (this.parent) $\{\backslash \mathrm{n} \quad$ this.parent.removeChild(this); $\mathrm{ln} \quad\} \backslash n$ this.parent $=$ undefined; $\backslash n$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a CSS string representing the node. $\backslash n * \operatorname{nn}$ @param \{stringifier|syntax\} [stringifier] - a syntax to useln * in string generationln *\n * @ return \{string\} CSS string of this nodeln *\n * @exampleln * postcss.rule(\{ selector: 'a' \}).toString() $/ /=>\backslash " \mathrm{a}\{ \} \backslash " \mathrm{n}$ */nn toString (stringifier = stringify) $\{\backslash \mathrm{n} \quad$ if (stringifier.stringify) stringifier $=$ stringifier.stringify; $\backslash \mathrm{n}$
 of the node. $\ n *$ n $*$ The resulting cloned node and its (cloned) children will haveln * a clean parent and code style properties. $\backslash n *$ n $*$ @ param \{object $\}$ [overrides] - new properties to override in the clone. $\ln * \ln *$ @example\n * const cloned = decl.clone( $\{$ prop: '-moz-' + decl.prop \}); \n * cloned.raws.before $/ /=>$ undefined $\backslash n$ * cloned.parent //=> undefined\n * cloned.toString() //=> -moz-transform: scale(0)\n *\n * @return \{Node\} clone of the nodeln $* / n$ clone $($ overrides $=\{ \}$ ) $\{\backslash n \quad$ const cloned $=$ cloneNode (this); $\backslash n$ for (const name in overrides) $\{\backslash \mathrm{n} \quad$ cloned[name] $=$ overrides[name]; $\ln \quad\} \backslash \mathrm{n} \quad$ return cloned; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Shortcut to clone the node and insert the resulting cloned node\n * before the current node. $\mathrm{ln} *$ n * @ param \{object $\}$ [overrides] - new
 * @return \{Node\} - new nodeln * n n cloneBefore (overrides $=\{ \}$ ) $\{\backslash \mathrm{n} \quad$ const cloned $=$ this.clone (overrides); In this.parent.insertBefore(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Shortcut to clone the node and insert the resulting cloned nodeln * after the current node. $\ \mathrm{n} *$ n * @ param \{object $\}$ [overrides] - new properties to override in the clone. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @return $\{$ Node $\}$ - new node\n $* / \mathrm{n}$ cloneAfter (overrides $=\{ \}$ ) $\{\mathrm{n}$ const cloned $=$ this.clone (overrides); $\ln$ this.parent.insertAfter(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash n \backslash n / * * \backslash n * \operatorname{Inserts}$ node(s) before the current node and removes the current node.\n $*$ n $*$ @ param $\{\ldots$ Node $\}$ nodes - node(s) to replace current one\n * n * @example\n * if (atrule.name $==$ 'mixin' ) \{ $\backslash \mathrm{n} *$
atrule.replaceWith(mixinRules[atrule.params]); \n * \}nn *\n * @return \{Node\} current node to methods chain\n * $\wedge \mathrm{n}$ replaceWith(...nodes) $\{\backslash \mathrm{n}$ if (this.parent) $\{\backslash \mathrm{n} \quad$ nodes.forEach(node $=>\{\backslash n \quad$ this.parent.insertBefore(this,
 parent and inserts itln * at the end of `newParent`.\n *\n * This will clean the `before` and `after` code $\{@$ link Node\#raws \} dataln * from the node and replace them with the indentation style of `newParent \({ }^{\circ}\). \(\mathrm{ln} *\) It will also clean the `between`propertyln * if`newParent`is in another \{@link Root \}. In *\n * @ param \{Container \} newParent - container node where the current node\n * will be moved\n *n * @example\n * atrule.moveTo(atrule.root()); \n *\n * @return \{Node\} current node to methods chainln */nn moveTo(newParent) \{\n this.cleanRaws(this.root() === newParent.root()); n this.remove (); ln newParent.append(this); \(\ln\) return this; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Removes the node from its current parent and inserts it intoln * a new parent before`otherNode`. In *n * This will also clean the node's code style properties just as it would\n * in \(\{@\) link Node\#moveTo \(\}\). In \(*\) In * @ param \(\{\) Node \(\}\) otherNode - node that will be before current nodeln *\n * @return \{Node\} current node to methods chain\n */n moveBefore(otherNode) \{ n this.cleanRaws(this.root ()\(===\) otherNode.root()); \n this.remove (); ln otherNode.parent.insertBefore (otherNode, this); \(\ln\) return this; \(\backslash n\} \backslash n \backslash n / * * \backslash n *\) Removes the node from its current parent and inserts it intoln \(*\) a new parent after `otherNode`.\n *\n * This will also clean the node’s code style properties just as it would \(\backslash\) n \(*\) in \(\{@ \operatorname{link}\) Node\#moveTo\}.In *\n * @param \{Node\} otherNode - node that will be after current nodeln *\n * @ return \{Node\} current node to methods chain\n * \(\wedge n\) moveAfter(otherNode) \{\n this.cleanRaws(this.root() \(===\) otherNode.root()); ln this.remove(); ln otherNode.parent.insertAfter(otherNode, this); ln return this; ln\(\} \backslash n \backslash n\) \(/ * * \backslash n *\) Returns the next child of the node's parent. ln * Returns `undefined`if the current node is the last child. \(\backslash n\) *\n * @return \{Node|undefined \} next node\n *\n * @example\n * if ( comment.text === 'delete next' ) \{\n * const next \(=\) comment.next ()\(;\) n \(*\) if ( next \()\{\backslash n *\) next.remove ()\(;\) n \(*\} \backslash n *\} \backslash n * / n n e x t()\{\backslash n \quad\) const index \(=\) this.parent.index(this); \(\ln\) return this.parent.nodes[index +1\(] ;\) n \(\} \backslash n \backslash n / * * \backslash n *\) Returns the previous child of the node's parent. In * Returns`undefined`if the current node is the first child.\n *\n * @ return \{Node|undefined\} previous node\n *\n * @example\n * const annotation \(=\operatorname{decl} . p r e v() ;\) n \(*\) if ( annotation.type \(==\) 'comment' ) \(\{\backslash \mathrm{n} *\) readAnnotation(annotation.text); \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * / \mathrm{n} \operatorname{prev}()\{\backslash \mathrm{n}\) const index \(=\) this.parent.index(this); In return this.parent.nodes[index-1]; \(\ln \} \backslash n \backslash n \operatorname{toJSON}()\{\backslash n \quad\) const fixed \(=\{ \} ; \ln \backslash n\) for (const name in this) \(\{\backslash n \quad\) if (!this.hasOwnProperty(name)) continue; \(\ln \quad\) if (name \(===\) 'parent') continue; ln const value \(=\) this[name]; \(\backslash n \backslash n \quad\) if (value instanceof Array) \(\{\backslash n \quad\) fixed[name] \(=\) value.map \((i=>\{\backslash n \quad\) if (typeof \(\mathrm{i}===\) 'object' \& \& i.toJSON) \(\{\backslash \mathrm{n} \quad\) return i.toJSON ()\(;\) n \(\quad\}\) else \(\{\backslash \mathrm{n} \quad\) return \(\mathrm{i} ; \mathrm{n} \quad\} \backslash n\) \}); In \(\quad\}\) else if (typeof value \(===\) 'object' \&\& value.toJSON) \{ \(\backslash n \quad\) fixed[name] = value.toJSON(); \(\mathrm{ln} \quad\}\) else \(\{\backslash n \quad\) fixed[name] = value; \(\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad\) return fixed; \(\backslash n\} \backslash n \backslash n / * * \backslash n *\) Returns a \(\{@ l i n k\) Node\#raws \(\}\) value. If the node is missing\n * the code style property (because the node was manually built or cloned), \n * PostCSS will try to autodetect the code style property by looking\n * at other nodes in the tree. \(\mathrm{ln} *\) \n \(* @\) param \{string \(\}\) prop - name of code style propertyln * @ param \{string\} [defaultType] - name of default value, it can be missed \(\backslash \mathrm{n}\) * if the value is the same as propln *\n * @example\n * const root = postcss.parse('a \{ background: white \}'); \n * root.nodes[0].append( \(\{\) prop: 'color', value: 'black' \}); \n * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before')//=> ' ' n * \(\ln\) * @return \{string\} code style valueln */n raw(prop, defaultType) \(\{\backslash \mathrm{n}\) const str \(=\) new Stringifier(); ln return str.raw(this, prop, defaultType); \(\ln \} \backslash n \backslash n / * * \backslash n *\) Finds the Root instance of the node's tree. \({ }^{\prime}\) n *n * @exampleln \(*\) root.nodes[0].nodes[0].root ()\(===\) root \(\backslash n *\) n \(* @\) return \(\{\operatorname{Root}\}\) root parent \(\backslash n * \wedge n \operatorname{root}()\{\backslash \mathrm{n}\) let result \(=\) this; n while (result.parent) result = result.parent; n return result; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) cleanRaws(keepBetween) \(\{\backslash n\) delete this.raws.before; \(\backslash n \quad\) delete this.raws.after; \(\ln \quad\) if (!keepBetween) delete this.raws.between; \(\backslash n \quad\} \backslash n \backslash n\) positionInside (index) \(\{\backslash \mathrm{n} \quad\) const string \(=\) this.toString ()\(; \ln\) let column \(=\) this.source.start.column; \(\backslash \mathrm{n}\) let line \(=\) this.source.start.line; \(\backslash \ln \backslash n \quad\) for (let \(\mathrm{i}=0 ; \mathrm{i}<\mathrm{index} ; \mathrm{i}++\) ) \(\left\{\backslash \mathrm{n} \quad\right.\) if (string[i] \(==={ }^{\prime} \backslash \backslash n '\) ) \(\{\backslash \mathrm{n} \quad\) column \(=1\); \(\ln \quad\) line \(+=1 ;\) ln \(\}\) else \(\{\backslash n \quad\) column \(+=1 ;\) n \(\} \backslash n \quad\} \backslash n \backslash n \quad\) return \(\{\) line, column \(\} ; \ln \} \backslash n \backslash n\) positionBy (opts) \(\{\backslash n \quad\) let pos \(=\) this.source.start; \(\backslash n \quad\) if (opts.index) \(\{\backslash n \quad\) pos \(=\) this.positionInside (opts.index); \(\backslash n \quad\}\) else if (opts.word) \(\{\backslash n\) const index \(=\) this.toString().indexOf(opts.word); \(\ln \quad\) if (index \(!==-1\) ) pos \(=\) this.positionInside(index); n \(\quad\} \backslash n\) return pos; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) removeSelf() \(\{\backslash \mathrm{n} \quad\) warnOnce('Node\#removeSelf is deprecated. Use Node\#remove.'); n return this.remove(); \(\backslash n\} \backslash n \backslash n\) replace(nodes) \(\{\backslash n \quad\) warnOnce('Node\#replace is deprecated. Use Node\#replaceWith'); n return this.replaceWith(nodes); n\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) style(own, detect) \(\{\backslash \mathrm{n}\) warnOnce('Node\#style() is deprecated. Use Node\#raw()'); \n return this.raw(own, detect); \n \}\n\n cleanStyles(keepBetween) \{ \(\backslash\) n warnOnce('Node\#cleanStyles() is deprecated. Use Node\#cleanRaws()'); In return this.cleanRaws(keepBetween); In \(\} \backslash n \backslash n\) get before() \(\{\backslash \mathrm{n} \quad\) warnOnce('Node\#before is deprecated. Use Node\#raws.before'); \(\backslash \mathrm{n}\) return this.raws.before; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) set before(val) \{\n warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln this.raws.before \(=\) val; \(\backslash n\} \backslash n \backslash n\) get between() \(\{\backslash n \quad\) warnOnce('Node\#between is deprecated. Use Node\#raws.between'); \(\ln\) return this.raws.between; \(\backslash n\} \backslash n \backslash n\) set between(val) \(\{\backslash n \quad\) warnOnce('Node\#between is deprecated. Use Node\#raws.between'); \n this.raws.between = val; \(\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f ~ N o d e \# \backslash n ~ * ~\) @ member \{string\} type - String representing the node’s type.\n * Possible values are`root’, $`$ atrule`, `rule`, \n * `decl`, or `comment`.\n *\n * @exampleln * postcss.decl(\{ prop: 'color', value: 'black' \}).type //=> 'decl'\n */nn\n/**\n * @ memberof Node\#\n * @member \{Container\} parent - the node's parent node. \(\mathrm{ln} * \backslash \mathrm{n} *\) @exampleln * root.nodes[0].parent \(==\) root; \(\mathrm{ln} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof Node\#\n * @member \{source\} source - the input source of the nodeln *\n * The property is used in source map generation. \(\backslash n *\) n * If you create a node manually (e.g., with `postcss.decl() $)^{`}$ ), \n * that node will not have a `source` property and will be absent\n * from the source map. For this reason, the plugin developer should\n * consider cloning nodes to create new ones (in which case the new node'sln * source will reference the original, cloned node) or setting $\backslash \mathrm{n}$ * the `source` property manually. $\mathrm{ln} * \backslash \mathrm{n} * \cdots \mathrm{j} \backslash \mathrm{n}$ *//Bad\n * const prefixed $=$ postcss.decl(\{\n * prop: '-moz-' + decl.prop, $\backslash \mathrm{n}$ * value: decl.value\n * \}); n * n *// Good $\backslash \mathrm{n}$ * const prefixed
 rule $=$ postcss.rule( $\{$ selector: 'a', source: atrule.source $\}$ ); n * atrule.parent.insertBefore(atrule, rule); $\ln *\} \backslash n *$ " $\backslash \mathrm{n}$ *\n * @exampleln * decl.source.input.from //=> '/home/ai/a.sass'ln * decl.source.start $/ /=>$ \{ line: 10, column: 2$\} \backslash \mathrm{n} *$ decl.source.end $/ /=>\{$ line: 10 , column: 12$\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Node\# n * @ member \{object \} raws - Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *\n * Every parser saves its own properties, $\mathrm{ln}^{*}$ but the default CSS parser uses: $\ln * \backslash \mathrm{n} * *$ `before`: the space symbols before the node. It also stores ${ }^{*}$ `\(\mathrm{n} *\) and` ${ }^{\text {` symbols before the declaration (IE }}$ hack). \n **`after`: the space symbols after the last child of the nodeln * to the end of the node.ln ** `between`: the symbols between the property and valueln * for declarations, selector and `\{` for rules, or last parameterln * and `\{` for at-rules. $\mathrm{ln} * *$ `semicolon`: contains true if the last child has $\mathrm{ln} *$ an (optional) semicolon. $\mathrm{In} * *$ `afterName`: the space between the at-rule name and its parameters. n **`left : the space symbols between `/*` and the comment's text.\n **`right': the space symbols between the comment's textln * and <code>*\&\#47;</code>. In ** important': the content of the important statement, \n * if it is not just ! !important.. $\mid n *$ n $*$ PostCSS cleans selectors, declaration values and at-rule parametersln * from comments and extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's value, $\backslash \mathrm{n}$ * PostCSS will use the raw value with comments. $\mathrm{ln} *$ $\ln * @$ exampleln $*$ const root $=$ postcss.parse('a $\{\backslash \mathrm{n}$ color:black $\backslash \backslash n\}$ ')\n * root.first.first.raws //=> \{ before: ' $\backslash \mathrm{ln}$ ', between: ' $: '\} \backslash n * / n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~$ Node; $\backslash n "$, "// @flow declaration. $\ln$ *\n * @extends Nodeln *\n * @exampleln * const root = postcss.parse('a \{ color: black \}'); \n * const decl = root.first.first; ln * decl.type $/ /=>$ 'decl'ln * decl.toString() //=> ' color: black'ln */nnclass Declaration extends Node $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); $\ln$ this.type $=$ 'decl'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get _value() $\{\backslash \mathrm{n}$ warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); \n return this.raws.value; $\ln \} \backslash n \backslash n$ set _value(val) \{\n warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); $\mathrm{ln} \quad$ this.raws.value $=$ val; $\ln$ $\} \backslash n \backslash n$ get _important() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); ln return this.raws.important; $\backslash n\} \backslash n \backslash n$ set _important(val) \{\n warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); \n this.raws.important = val; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof Declaration\#\n * @member \{string \} prop - the declaration's property nameln $* \backslash n *$ exampleln $*$ const root $=$ postcss.parse ('a \{ color: black
 @member \{string\} value - the declaration's value\n $*$ n $*$ @example\n $*$ const root $=$ postcss.parse('a $\{$ color: black \}'); ln * const decl = root.first.first; ln * decl.value //=> 'black'\n */nn\n /**\n * @memberof Declaration\#\n * @member \{boolean\} important - `true` if the declaration\n * has an !important annotation.\n *\n * @exampleln * const root = postcss.parse('a \{ color: black !important; color: red $\left.\}^{\prime}\right) ;$ ln * root.first.first.important //=> trueln * root.first.last.important //=> undefinedln */nnln /**\n * @ memberof Declaration\#\n * @member \{object \} raws - Information to generate byte-to-byte equalln *
node string as it was in the origin input.\n *\n * Every parser saves its own properties, $\backslash \mathrm{n} *$ but the default CSS parser uses: $\backslash \mathrm{n}$ *\n **`before`: the space symbols before the node. It also stores ${ }^{*}{ }^{\prime} \backslash \mathrm{n}$ * and ` \({ }^{\text {` symbols }}\) before the declaration (IE hack). \n **`between`: the symbols between the property and valueln * for declarations, selector and `\{` for rules, or last parameterln * and `\{` for at-rules. $\ n * *$ important $:$ the content of the important statement, n $*$ if it is not just ! important`. In *\n * PostCSS cleans declaration from comments and extra spaces, \(\backslash \mathrm{n} *\) but it stores origin content in raws properties. \(\mathrm{ln} *\) As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments. In \(*\) \n \(*\) example\n \(*\) const root \(=\) postcss.parse('a \(\{\backslash \backslash n\) color:black \(\backslash \backslash n\}\) ')\n * root.first.first.raws \(/ /=>\{\) before: ' \(\backslash \mathrm{n}\) ', between: ':' \(\} \backslash n \quad * / n\} \backslash n \backslash n e x p o r t\)  Represents a comment between declarations or statements (rule and at-rules). \(\mathrm{ln} * \backslash \mathrm{n} *\) Comments inside selectors, atrule parameters, or declaration values \(\backslash n\) * will be stored in the `raws` properties explained above. $\ln * \backslash \ln *$ @extends Nodeln */nclass Comment extends Node $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); n this.type $=$ 'comment'; ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ get left() $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); ln return this.raws.left; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set left(val) $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); In this.raws.left = val; $\backslash n\} \backslash n \backslash n$ get right() $\{\backslash n \quad$ warnOnce('Comment\#right was deprecated. Use Comment\#raws.right'); ln return this.raws.right; $\ln \} \backslash n \backslash n$ set right(val) $\{\backslash n \quad$ warnOnce('Comment\#right was deprecated. Use Comment\#raws.right'); $\ln$ this.raws.right = val; $\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f$ Comment\#\n * @ member \{string\} text - the comment's texthn */n\n $/ * * \backslash \mathrm{n} * @$ memberof Comment\#\n * @member \{object\} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input. ln *\n

* Every parser saves its own properties, $\backslash \mathrm{n}$ * but the default CSS parser uses: $\mathrm{ln} * \backslash \mathrm{n} * *$ 'before`: the space symbols before the node.\n \(* * `\) left : the space symbols between `/*` and the comment's text. \n $* * `$ right $:$ the
 from './declaration'; $\operatorname{lnimport~tokenizer~from~'./tokenize';~} \operatorname{lnimport~Comment~from~'./comment';~} \mathrm{lnimport}$ AtRule from './at-rule'; \nimport Root from './root'; \nimport Rule from './rule'; \n\nexport default class Parser $\{\backslash \mathrm{n}$ constructor(input) $\{\backslash \mathrm{n}$ this.input $=$ input; $\backslash n \backslash n$ this.pos $=0 ;$ nn this.root $=$ new $\operatorname{Root}() ;$ ln this.current $=$ this.root; In this.spaces $=$ "; ln this.semicolon $=$ false; $\backslash \mathrm{n} \backslash \mathrm{n}$ this.root.source $=\{$ input, start: $\{$ line: 1 , column: 1$\}\} ;$ In $\} \backslash n \backslash n$ tokenize ()$\{\backslash n$ this.tokens $=$ tokenizer(this.input); $\backslash n\} \backslash n \backslash n \operatorname{loop}()\{$ n let token; $\backslash n \quad$ while (this.pos $<$ this.tokens.length $\{\backslash n$ token $=$ this.tokens[this.pos]; $\ln \backslash n \quad$ switch (token[0]) $\{\backslash n \quad$ case 'space': $\backslash n \quad$ case ';': $:$ ln this.spaces $+=$ token[1]; $\ln \quad$ break; $\backslash n \backslash n \quad$ case ' $\}$ ': $\ln \quad$ this.end(token); $\ln \quad$ break; $\ln \backslash n \quad$ case 'comment': $\backslash n$ this.comment(token); $\ln \quad$ break; $\backslash n \backslash n \quad$ case 'at-word': $\backslash n \quad$ this.atrule(token); $\ln \quad$ break; $\backslash n \backslash n \quad$ case ' $\{$ ': $\ln \quad$ this.emptyRule(token); $\backslash n \quad$ break; $\ln \backslash n \quad$ default: $\ln \quad$ this.other ()$; \ln$ break; $\backslash n \quad\} \backslash n \backslash n$ this.pos $+=1 ;$ n $\} \backslash n$ this.endFile() $; \backslash \mathrm{n}\} \backslash n \backslash n$ comment(token) $\{\backslash n \quad$ const node $=$ new $\operatorname{Comment}() ;$ ln this.init(node, token[2], token[3]); \n node.source.end $=\{$ line: token[4], column: token[5] \}; $\ln \backslash n \quad$ const text $=$ token[1].slice (2, -2); $\ln \quad$ if $(/ \wedge \backslash \backslash s * \$ / . \operatorname{test}(\operatorname{text}))\{\backslash \mathrm{n} \quad$ node.text $=$ "; $\backslash \mathrm{n} \quad$ node.raws.left $=$ text; $\backslash \mathrm{n} \quad$ node.raws.right
 node.raws.left $=$ match[1]; \n node.raws.right $=$ match[3]; \n $\} \backslash n\} \backslash n \backslash n$ emptyRule(token) $\{\backslash n \quad$ const node $=$ new Rule(); \n this.init(node, token[2], token[3]); \n node.selector $=$ "; $\ln$ node.raws.between $=$ "; In this.current $=$ node $; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ other() $\{\backslash \mathrm{n}$ let token; $\backslash \mathrm{n}$ let end $=$ false; $\ln$ let type $=$ null; $\backslash n$ let colon $=$ false; ln let bracket $=$ null; \n const brackets $=[] ; \ln \backslash n \quad$ const start $=$ this.pos; $\backslash n \quad$ while (this.pos < this.tokens.length) $\{\backslash n \quad$ token $=$
 token; \n brackets.push(type $===$ '(' ? ' ')' : ' $]$ '); \n \} else if (brackets.length $===0$ ) \{ $\backslash \mathrm{n} \quad$ if (type $===$ ';') \{ $\backslash \mathrm{n}$
if (colon) $\{\backslash \mathrm{n} \quad$ this.decl(this.tokens.slice(start, this.pos +1 ) ; $\backslash \mathrm{n} \quad$ return; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n}$ break; $\backslash n \quad\} \backslash n \quad\}$ else if (type $===$ ' $\{$ ') $\{\backslash n \quad$ this.rule(this.tokens.slice(start, this.pos +1 ) ; $\ln \quad$ return; $\backslash n$
\} else if (type $===$ ' $\}$ ') $\{\backslash n \quad$ this.pos $-=1 ;$ nn $=$ true; $\ln \quad$ break; $\ln \quad\}$ else if (type $===$ ':') $\{\backslash n$
colon = true; $\ln \quad\} \backslash n \quad\}$ else if (type $===$ brackets[brackets.length - 1]) \{ $\backslash \mathrm{n} \quad$ brackets.pop(); $\ln \quad$ if (brackets.length $===0$ ) bracket $=$ null; $\backslash n \quad\} \backslash n \backslash n \quad$ this.pos $+=1 ;$ ln $\} \backslash n \quad$ if (this.pos $===$ this.tokens.length) $\{\backslash n$ this.pos $-=1 ;$ ln $\quad$ end $=$ true; $\backslash n \quad\} \backslash n \backslash n \quad$ if (brackets.length $>0$ ) this.unclosedBracket $($ bracket $) ;$ ln $\backslash n \quad$ if (end \&\& colon) $\{$ ln while (this.pos > start) $\{\backslash n \quad$ token $=$ this.tokens[this.pos][0]; $\mathrm{n} \quad$ if (token !== 'space' \&\& token $!==$ 'comment') break; $\ln \quad$ this.pos $-=1 ; \backslash n \quad \jmath \backslash n \quad$ this.decl(this.tokens.slice(start, this.pos +1 ) ; $\ln \quad$ return; $\backslash n$ $\} \backslash n \backslash n$ this.unknownWord(start); $\ln \} \backslash n \backslash n$ rule(tokens) $\{\backslash n$ tokens.pop(); $\ln \backslash n \quad$ const node $=$ new Rule(); $\backslash n$ this.init(node, tokens[0][2], tokens[0][3]); In\n node.raws.between = this.spacesFromEnd(tokens); In this.raw(node, 'selector', tokens); $\ln$ this.current $=$ node; $\backslash n\} \backslash n \backslash n$ decl(tokens) $\{\backslash n \quad$ const node $=$ new Declaration(); In this.init(node); $\ln \backslash n \quad$ const last $=$ tokens[tokens.length-1]; $\ln \quad$ if (last[0] $===$ ';') \{ $\backslash \mathrm{n}$ this.semicolon $=$ true; $\backslash \mathrm{n} \quad$ tokens.pop ()$; \mathrm{n} \quad\} \backslash \mathrm{n} \quad$ if (last[4]) $\{\backslash n \quad$ node. source.end $=\{$ line: last[4], column:
last[5] \};\n $\}$ else $\{\backslash n \quad$ node.source.end $=\{$ line: last[2], column: last[3] \}; $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ while (tokens[0][0] !== 'word') $\{\backslash \mathrm{n} \quad$ node.raws.before $+=$ tokens.shift()[1]; \n $\} \backslash n \quad$ node.source.start $=\{$ line: tokens[0][2], column: tokens[0][3] \}; \n\n node.prop = "; \n while (tokens.length) $\{\backslash n \quad$ const type $=$ tokens[0][0]; $\ln \quad$ if (type $===$ ':' || type $===$ 'space' || type $===$ 'comment') $\{\backslash \mathrm{n} \quad$ break; $\ln \quad\} \backslash \mathrm{n} \quad$ node.prop $+=$ tokens.shift ()$[1] ; \mathrm{nn} \quad\} \backslash \mathrm{n} \backslash n$ node.raws.between $=$ "; $\ln \backslash n \quad$ let token; $\backslash n \quad$ while (tokens.length) $\{\backslash n \quad$ token $=$ tokens.shift ()$; \ln \backslash n \quad$ if (token[0] $===$ ':') \{\n node.raws.between $+=$ token[1]; $\mathrm{ln} \quad$ break; $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n} \quad$ node.raws.between $+=$ token[1]; ln
$\} \backslash n \quad\} \backslash n \backslash n$ if (node.prop[0] === ' - || node.prop[0] === '*') \{\n node.raws.before $+=$ node.prop[0]; n node.prop = node.prop.slice(1); \n $\quad \backslash n$ node.raws.between $+=$ this.spacesFromStart(tokens); In this.precheckMissedSemicolon(tokens); $\ln \backslash n \quad$ for (let $\mathrm{i}=$ tokens.length $-1 ; i>0$; $\mathrm{i}--$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens $[\mathrm{i}] ; \mathrm{ln}$ if (token[1] === '!important') $\{\backslash n \quad$ node.important $=$ true; $\backslash n \quad$ let string $=$ this.stringFrom(tokens, i$) ;$ nn string $=$ this.spacesFromEnd(tokens) + string; \n $\quad$ if (string ! = ' ' !important') node.raws.important $=$ string; n
 $=\mathrm{i} ; \mathrm{j}>0 ; \mathrm{j}--)\{\backslash \mathrm{n} \quad$ const type $=$ cache $[j][0] ;$ n $\quad$ if $(\operatorname{str} . \operatorname{trim}()$ indexOf('!') $===0$ \&\& type !== 'space') $\{\backslash \mathrm{n}$ break; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad \mathrm{str}=\operatorname{cache} . \operatorname{pop}()[1]+\operatorname{str} ; \ln \quad\} \backslash \mathrm{n} \quad$ if $(\operatorname{str} . \operatorname{trim}() \cdot \operatorname{indexOf}(!!')===0)\{\backslash n$
 $!==$ 'space' \&\& token[0] !== 'comment') \{\n break; \n $\} \backslash n \quad\} \backslash n \backslash n \quad$ this.raw(node, 'value', tokens); $\ln \backslash n \quad$ if (node.value.indexOf(' $:^{\prime}$ ) !==-1) this.checkMissedSemicolon(tokens); $\left.\ln \right\} \backslash n \backslash n$ atrule(token) $\{\backslash n \quad$ const node $=$ new AtRule(); In node.name = token[1].slice(1); $\backslash n$ if (node.name $===$ ") \{ $\backslash n \quad$ this.unnamedAtrule(node, token); $\backslash n$ $\} \backslash n \quad$ this.init(node, token[2], token[3]); In\n let last $=$ false; $\ln$ let open $=$ false; ln const params $=[] ; \ln \backslash n$ this.pos $+=1$; $\ln \quad$ while (this.pos < this.tokens.length) $\{\backslash n \quad$ token $=$ this.tokens[this.pos]; $\ln \backslash n \quad$ if (token $[0]===$ ';') $\{\backslash \mathrm{n} \quad$ node.source.end $=\{$ line: token[2], column: token[3] \}; ln this.semicolon $=$ true; $\backslash \mathrm{n} \quad$ break; $\mathrm{ln} \quad\}$

break; $\ln \quad\}$ else $\{\backslash n \quad$ params.push(token); $\ln \quad\} \backslash n \backslash n \quad$ this.pos $+=1 ;$ ln $\quad\} \backslash n \quad$ if (this.pos $===$ this.tokens.length) $\{\backslash n \quad$ last $=$ true; $\backslash n \quad\} \backslash n \backslash n \quad$ node.raws.between $=$ this.spacesFromEnd(params); $\ln \quad$ if (params.length) \{\n node.raws.afterName = this.spacesFromStart(params); n this.raw(node, 'params', params); $\mathrm{ln} \quad$ if (last) $\{\backslash \mathrm{n} \quad$ token $=$ params[params.length -1$] ;$ n $\quad$ node.source.end $=\{$ line: token[4], column: token[5] \}; In this.spaces = node.raws.between; $\ln \quad$ node.raws.between $=" ;$ n $\quad\} \backslash n \quad\}$ else $\{\backslash n$ node.raws.afterName $=" ; \backslash$ node.params $=" ; \backslash n\} \backslash n \backslash n \quad$ if (open) $\{\backslash n$ node.nodes $=[] ;$ n this.current $=$ node; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ end(token) $\{\backslash \mathrm{n} \quad$ if (this.current.nodes $\& \&$ this.current.nodes.length) $\{\backslash \mathrm{n}$ this.current.raws.semicolon $=$ this.semicolon; $\ln \quad\} \backslash n \quad$ this.semicolon $=$ false; $\backslash \ln \backslash n \quad$ this.current.raws.after $=$ (this.current.raws.after || ") + this.spaces; $\ln$ this.spaces $=$ "; $\ln \backslash n \quad$ if (this.current.parent) $\{\backslash n$ this.current.source.end $=\{$ line: token[2], column: token[3] \}; ln this.current $=$ this.current.parent; $\ln \quad\}$ else $\{\backslash n$ this.unexpectedClose(token); In $\} \backslash n\} \backslash n \backslash n$ endFile() $\{\backslash n \quad$ if (this.current.parent) this.unclosedBlock(); $\ln$ if (this.current.nodes \&\& this.current.nodes.length) $\{\backslash n \quad$ this.current.raws.semicolon $=$ this.semicolon; $\backslash \mathrm{n} \quad\} \backslash n$
 \{ $\backslash \mathrm{n}$ this.current.push(node); $\ln \backslash n$ node.source $=\{$ start: $\{$ line, column \}, input: this.input $\}$; n node.raws.before $=$ this.spaces; $\backslash n$ this.spaces $=$ "; $\ln \quad$ if (node.type $!==$ 'comment') this.semicolon $=$ false; $\backslash n \quad\} \backslash n \backslash n$ raw(node, prop, tokens) $\{\backslash \mathrm{n}$ let token, type; $\ln$ const length $=$ tokens.length; $\ln$ let value $=$ "; $\ln$ let clean $=$ true; $\ln$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ length; $\mathrm{i}+=1$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens[i]; $\mathrm{ln} \quad$ type $=$ token[0]; $\mathrm{ln} \quad$ if (type $===$ 'comment' || (type $===$ 'space' $\& \& \mathrm{i}===$ length -1$)$ ) $\{\backslash \mathrm{n} \quad$ clean $=$ false; $\ln \quad\}$ else $\{\backslash \mathrm{n} \quad$ value $+=$ token $[1] ; \ln \quad\} \backslash n \quad\} \backslash n \quad$ if (!clean $)\{\backslash n$ const raw $=$ tokens.reduce $(($ all, i$)=>$ all $+\mathrm{i}[1]$, " $) ;$ nn $\quad$ node.raws[prop] $=\{$ value, raw $\} ;$ ln $\} \backslash \mathrm{n}$ node[prop] = value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ spacesFromEnd(tokens) $\{\backslash \mathrm{n} \quad$ let lastTokenType; $\ln$ let spaces $=$ "; $\backslash \mathrm{n} \quad$ while (tokens.length) $\{\backslash \mathrm{n}$ lastTokenType $=$ tokens[tokens.length -1$][0] ; \mathrm{nn} \quad$ if (lastTokenType $!==$ 'space' \& \& lastTokenType $!==$ 'comment') break; \n spaces = tokens.pop()[1] + spaces; \n $\quad\} \backslash n \quad$ return spaces; $\backslash n \quad\} \backslash n \backslash n$ spacesFromStart(tokens) $\{\backslash n \quad$ let next; $\backslash n$ let spaces $=$ "; $\backslash n \quad$ while (tokens.length) $\{\backslash n \quad$ next $=$ tokens[0][0]; $\mathrm{nn} \quad$ if (next ! $==$ 'space' \&\& next !== 'comment') break; $\ln \quad$ spaces $+=$ tokens.shift() [1]; $\ln \quad\} \backslash n \quad$ return spaces; $\ln \} \backslash n \backslash n$ stringFrom(tokens, from) $\{\backslash \mathrm{n} \quad$ let result $=$ "; $\mathrm{ln} \quad$ for (let $\mathrm{i}=$ from; $\mathrm{i}<$ tokens.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ result $+=$ tokens[i][1]; $\ln \quad\} \backslash n$ tokens.splice(from, tokens.length - from); $\ln$ return result; $\backslash n\} \backslash n \backslash n$ colon(tokens) $\{\backslash n \quad$ let brackets $=0 ;$ n let
token, type, prev; $\ln \quad$ for $($ let $\mathrm{i}=0 ; \mathrm{i}<$ tokens.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens[ i$] ; \mathrm{ln} \quad$ type $=$ token $[0] ;$ ln $\backslash n \quad$ if (type $===$ '(') $\{\backslash \mathrm{n} \quad$ brackets $+=1$; ln$\}$ else if $\left.\left(\text { type }==={ }^{\prime}\right)^{\prime}\right)\{$ ln brackets $-=1$; $\ln \quad\}$ else if (brackets $===0$ \&\& type === ':') \{\n if (!prev) \{\n this.doubleColon(token); \n \} else if (prev[0] === 'word' \& \& $\operatorname{prev}[1]===$ 'progid') $\{\backslash n \quad$ continue; $\backslash n \quad\}$ else $\{\backslash n \quad$ return $i ; \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ prev $=$ token; $\backslash n \quad\} \backslash n$ return false; $\backslash n\} \backslash n \backslash n / / E r r o r s \backslash n \backslash n ~ u n c l o s e d B r a c k e t(b r a c k e t) ~\{\ n ~ t h r o w ~ t h i s . i n p u t . e r r o r(' U n c l o s e d ~ b r a c k e t ', ~$ bracket[2], bracket[3]); \n \}\n\n unknownWord(start) \{\n const token = this.tokens[start]; In throw this.input.error('Unknown word', token[2], token[3]); \n \}\n\n unexpectedClose(token) \{\n throw this.input.error('Unexpected \}', token[2], token[3]); \n $\} \backslash n \backslash n$ unclosedBlock() \{\n const pos $=$ this.current.source.start; $\backslash \mathrm{n}$ throw this.input.error('Unclosed block', pos.line, pos.column); ln$\} \backslash \mathrm{n} \backslash n$ doubleColon(token) \{\n throw this.input.error('Double colon', token[2], token[3]); \n \}\n\n unnamedAtrule(node, token) \{\n throw this.input.error('At-rule without name', token[2], token[3]); \n \}\n\n
precheckMissedSemicolon(tokens) \{\n // Hook for Safe Parserln tokens; \n \}\n\n checkMissedSemicolon(tokens) $\{\backslash \mathrm{n} \quad$ const colon $=$ this.colon(tokens); $\ln$ if (colon $===$ false) return; $\backslash n \backslash n \quad$ let founded $=0 ;$ ln let token; $\backslash n \quad$ for (let $\mathrm{j}=$ colon $-1 ; \mathrm{j}>=0 ; \mathrm{j}--$ ) $\{\backslash \mathrm{n} \quad$ token $=$ tokens $[j] ;$ n $\quad$ if (token $[0]!==$ 'space') $\{\backslash \mathrm{n} \quad$ founded $+=1 ; \ln \quad$ if (founded $===2$ ) break; $\ln \quad\} \backslash n \quad\} \backslash n \quad$ throw this.input.error('Missed semicolon', token[2], token[3]);\n $\} \backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n i m p o r t ~ P a r s e r ~ f r o m ~ ' . / p a r s e r ' ; ~ \ n i m p o r t ~ I n p u t ~ f r o m ~$

 const parser = new Parser(input); \n try $\{\backslash \mathrm{n}$ parser.tokenize ()$;$ nn parser.loop(); \n \} catch (e) $\{\backslash \mathrm{n} \quad$ if (e.name $===$ 'CssSyntaxError' \&\& opts \&\& opts.from) \{ $\backslash \mathrm{n} \quad$ if ( $\Lambda \backslash . s c s s \$ / i . t e s t(o p t s . f r o m)) ~\{\backslash n \quad$ e.message $+=$ = $n \quad$ ' $\backslash n$ You tried to parse SCSS with ' $+\backslash n \quad$ 'the standard CSS parser; ' $+\backslash n \quad$ 'try again with the postcss-scss parser'; n \} else if ( $\Lambda \backslash$. less $\$ /$ i.test(opts.from)) $\{\backslash n \quad$ e.message $+=\backslash n \quad$ n $\quad \backslash n Y$ You tried to parse Less with ' $+\backslash n \quad$ 'the standard CSS parser; ' +\n 'try again with the postcss-less parser'; $\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \quad$ throw e; $\backslash n \quad\} \backslash n \backslash n$ return parser.root; $\ln \} \backslash n "$, "// @flow\nimport parse from './parse'; $\ln$ nimport Root from './root'; lnimport Rule from './rule';\nimport AtRule from './at-rule'; \nimport Declaration from './declaration'; ${ }^{\prime}$ nimport warnOnce from './warnonce'; \nimport Comment from './comment'; \nimport Node from './node'; \n\nfunction cleanSource(nodes) \{\n return
 * @ callback childCondition\n * @ param \{Node\} node - container child\n * @param \{number\} index - child index $\backslash \mathrm{n} *$ @ param $\{$ Node[]\} nodes - all container children $\backslash \mathrm{n} * @$ return $\{$ boolean $\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback childIteratorln * @ param \{Node\} node - container child\n * @ param \{number\} index - child index\n * @return \{false|undefined \} returning `false` will break iteration\n */n\n/**\n * The \{@link Root \}, \{ @link AtRule \}, and \{ @link Rule\} container nodes\n * inherit some common methods to help work with their children. $\ln * \backslash \mathrm{n} *$ Note that all containers can store any content. If you write a rule insideln $*$ a rule, PostCSS will parse it. $\backslash n * \operatorname{n} * @$ extends Node\n * @abstractln */nclass Container extends Node \{ $\backslash n$ push(child) \{ $\backslash n \quad$ child.parent $=$ this; $\backslash n$ this.nodes.push(child); $\ln$ return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Iterates through the container's immediate children, $\ln$ * calling `callback` for each child. $\ n *$ *n *Returning `false` in the callback will break iteration. In *\n * This method only iterates through the container's immediate children.\n * If you need to recursively iterate through all the container’s descendantln * nodes, use \{@link Container\#walk\}.In *\n * Unlike the for `\{\}-cycle or `Array\#forEach`this iterator is safeln * if you are mutating the array of child nodes during iteration.\n * PostCSS will adjust the current index to match the mutations.In * n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns`false`if iteration was brokeln *\n * @example\n * const root = postcss.parse('a \{ color: black; z-index: 1 \}'); \n * const rule = root.first; \(\ln * \backslash n *\) for ( let decl of rule.nodes ) \{\n* decl.cloneBefore( \(\{\) prop: '-webkit-' + decl.prop \}); n * // Cycle will be infinite, because cloneBefore moves the current nodeln * // to the next index\n * \} \n *\n * rule.each(decl => \{ n * decl.cloneBefore( \(\{\) prop: '-webkit-' + decl.prop \}); \n * // Will be executed only for color and z-index\n * \}); \(\ln\)  this.lastEach \(+=1 ;\) nn const id \(=\) this.lastEach; \(\ln\) this.indexes[id] \(=0 ; \ln \backslash n \quad\) if (!this.nodes) return undefined; \(\ln \backslash n\) let index, result; \(\ln\) while (this.indexes[id] < this.nodes.length) \(\{\backslash n \quad\) index \(=\) this.indexes[id]; n \(\quad\) result \(=\) callback(this.nodes[index], index); \(\backslash n \quad\) if (result \(===\) false) break; \(\backslash n \backslash n \quad\) this.indexes[id] \(+=1\); \(\backslash n \quad\} \backslash n \backslash n \quad\) delete  * for each node. \(\ln * \backslash \mathrm{n} *\) Like container.each () , this method is safe to useln \(*\) if you are mutating arrays during iteration.\n * n * If you only need to iterate through the container’s immediate children, \n * use \{ @link Container\#each\}.In *\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @ return \{false|undefined \} returns`false`if iteration was broke\n * n * @exampleln * root.walk(node => \{\n * // Traverses all descendant nodes. \(\ln *\}\) ); \(\mathrm{n} * / \mathrm{n}\) walk(callback) \(\{\backslash \mathrm{n}\) return this.each ((child, i) => \{nn let result \(=\) callback(child, i); \(\backslash n \quad\) if (result \(!==\) false \(\& \&\) child.walk) \(\{\backslash n \quad\) result \(=\) child.walk(callback); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\) return result; \(\backslash \mathrm{n} \quad\}) ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * Traverses the container's descendant nodes, calling callback\n \(*\) for each declaration node. \(\backslash n *\) n \(*\) If you pass a filter, iteration will only happen over declarationsln \(*\) with matching properties.\n *\n * Like \(\{@\) link Container\#each \(\}\), this method is safeln * to use if you are mutating arrays during iteration.\n *\n * @ param \{string|RegExp\} [prop] - string or regular expression\n * filter declarations by property nameln \(*\) @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined \} returns`false`if iteration was broke\n *\n * @exampleln * root.walkDecls(decl => \(\{\backslash \mathrm{n} *\) checkPropertySupport(decl.prop); \(\mathrm{n} *\}\) ); \(\mathrm{n} * * \mathrm{n} *\) root.walkDecls('border-radius', decl \(=>\{\backslash \mathrm{n} *\) decl.remove ()\(;\) \n * \(\}) ;\) \n * n * root.walkDecls(/^background/, decl \(=>\{\backslash \mathrm{n} *\) decl.value \(=\) takeFirstColorFromGradient(decl.value); \n * \}); \n */n walkDecls(prop, callback) \{\n if (!callback) \{\n   \(===\) 'decl' \&\& prop.test(child.prop)) \{\n return callback(child, i); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) ); \(\mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) return this.walk((child, i) => \{\n if (child.type === 'decl' \&\& child.prop === prop) \{ \(\mathrm{n} \quad\) return callback(child, i); ln \(\} \backslash \mathrm{n} \quad\}) ;\) \n \(\quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Traverses the container's descendant nodes, calling callback\n \(*\) for each rule node. \(\backslash \mathrm{n} *\) n \(*\) If you pass a filter, iteration will only happen over rules \(\backslash n *\) with matching selectors. \(\mathrm{ln} * \backslash \mathrm{n} *\) Like \{@link Container\#each \}, this method is safeln * to use if you are mutating arrays during iteration. \(\ln *\). @ param \(\{\) string \(\mid \operatorname{RegExp}\}\) [selector] - string or regular expressionln * to filter rules by selector\n * @ param \{childIterator\} callback - iterator receives each node and index\n * n * @return \{false|undefined \} returns`false` if iteration was broke\n *\n * @exampleln * const selectors = []; \n * root.walkRules(rule => \{\n * selectors.push(rule.selector); \(\mathrm{ln} *\}\) ); n * console.log(`) Your CSS uses $\$\{$ selectors.length $\}$ selectors ${ }^{`} ;$ \n $* / n$ walkRules(selector, callback) $\{\backslash \mathrm{n}$ if (!callback) $\{\backslash \mathrm{n} \quad$ callback $=$ selector; $\backslash n \backslash n \quad$ return this.walk $(($ child, i$)=>\{$ n $\quad$ if (child.type $===$ 'rule') \{ $\backslash \mathrm{n} \quad$ return callback(child, i$) ;$ \n $\} \backslash n \quad\}) ; \ln \quad\}$ else if (selector instanceof RegExp) $\{\backslash n \quad$ return this.walk ((child, i) $=>\{\backslash n \quad$ if (child.type $===$ 'rule' \&\& selector.test(child.selector)) \{\n return callback(child, i); \n \}n $\}$ ); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return this.walk ((child, i) => \{\n if (child.type $===$ 'rule' \& \& child.selector $===$ selector) $\{\backslash \mathrm{n} \quad$ return callback(child, i); \n $\quad \backslash \backslash n \quad\}) ; \ln \quad\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n * T r a v e r s e s ~ t h e ~ c o n t a i n e r ' s ~ d e s c e n d a n t ~ n o d e s, ~ c a l l i n g ~$ callbackln * for each at-rule node. ln *\n * If you pass a filter, iteration will only happen over at-rules $\ln$ * that have matching names. $\mathrm{ln} *$ In $*$ Like $\{@$ link Container\#each $\}$, this method is safe\n $*$ to use if you are mutating arrays during iteration. $\backslash n *$ n $*$ @ param $\{$ string $\mid \operatorname{RegExp}\}[n a m e]-$ string or regular expression $\backslash n *$
to filter at-rules by name\n * @param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns `false` if iteration was brokeln *\n * @example\n * root.walkAtRules(rule $\Rightarrow\{\backslash \mathrm{n} *$ if (isOld(rule.name) ) rule.remove (); $\mathrm{ln} *\}$ ); $\mathrm{ln} * \mathrm{n} *$ let first $=$ false; $\mathrm{ln} *$ root.walkAtRules('charset', rule $=>\{\backslash \mathrm{n} *$ if (!first ) $\{\backslash \mathrm{n} *$ first $=$ true; $\backslash \mathrm{n} *\}$ else $\{\backslash \mathrm{n} *$ rule.remove ()$; \ln *\} \backslash \mathrm{n} *\}) ; \ln * / \mathrm{n}$ walkAtRules(name, callback) \{\n if (!callback) \{\n callback = name; $\backslash \mathrm{n}$ return this.walk ((child, i) => \{\n if (child.type $===$ 'atrule') $\{\backslash n \quad$ return callback(child, i$) ; \ln \quad\} \backslash \mathrm{n} \quad\}$ ); $\mathrm{n} \quad\}$ else if (name instanceof RegExp) $\{\backslash n \quad$ return this.walk ((child, i) $=>\{\backslash n \quad$ if (child.type $===$ 'atrule' \&\& name.test(child.name)) \{ $\backslash \mathrm{n} \quad$ return callback(child, i); $\ln \quad\} \backslash n \quad\}) ;$ n $\quad\}$ else $\{\backslash n \quad$ return this.walk ( $(c h i l d, i)=>\{$ n $\quad$ if (child.type $===$ 'atrule' $\& \&$ child.name $===$ name) $\{\backslash \mathrm{n} \quad$ return callback(child, i); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}) ; \ln \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Traverses the container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like \{ @link Container\#each \}, this method is safeln * to use if you are mutating arrays during iteration.\n *\n * @ param
\{childIterator\} callback - iterator receives each node and index\n * n * @return \{false|undefined \} returns `false` if iteration was broke\n *\n * @example\n * root.walkComments(comment => \{\n * comment.remove(); \n *
 return callback(child, i); \n $\quad \backslash \mathrm{n} \quad\}) ;$ ln $\} \backslash n \backslash n / * * \backslash n *$ Inserts new nodes to the start of the container. $\ln * \backslash n *$ @ param $\{\ldots($ Node|object|string|Node[]) \} children - new nodes $\backslash \mathrm{n} *$ n $*$ @return $\{$ Node $\}$ this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl(\{ prop: 'color', value: 'black' \}); \n * const decl2 = postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.append(decl1, decl2); ln *\n * root.append(\{ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // rule\n * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // commentln *\n * root.append('a $\}$ '); $\mathrm{ln} *$ root.first.append('color: black; z-index: 1 '); $\ln$ */nn append(...children) \{ $\backslash n \quad$ children.forEach(child => $\{\backslash n \quad$ const nodes $=$ this.normalize(child, this.last); $\ln \quad$ nodes.forEach(node $=>$ this.nodes.push(node)); \n $\}$ ); \n return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Inserts new nodes to the end of the container. $\backslash \mathrm{n} * \backslash \mathrm{n}$ * @ param \{...(Node|object|string|Node[])\} children - new nodes $\backslash \mathrm{n}$ * n * @return \{Node\} this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl(\{ prop: 'color', value: 'black' \}); \n * const decl2 = postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.prepend(decl1, decl2); $\ln$ *\n * root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // ruleln * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // commentln *\n * root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1 '); ln */nn prepend(...children)
 this.first, 'prepend').reverse(); In nodes.forEach(node => this.nodes.unshift(node)); n for (const id in this.indexes) $\{\backslash \mathrm{n} \quad$ this.indexes[id] = this.indexes[id] + nodes.length; $\ln \quad\} \backslash n \quad\}) ;$ ln $\quad$ return this; $\backslash n\} \backslash n \backslash n$ cleanRaws(keepBetween) \{\n super.cleanRaws(keepBetween); $\ln$ if (this.nodes) \{ $\backslash \mathrm{n}$ this.nodes.forEach(node => node.cleanRaws(keepBetween)); \n $\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n *$ Insert new node before old node within the container. $\backslash n$ *\n * @ param \{Node|number\} exist - child or child's index. \n * @ param \{Node|object|string|Node[]\} add - new nodeln *\n * @return \{Node\} this node for methods chain $\backslash \mathrm{n} *$ n $*$ @exampleln * rule.insertBefore(decl,
 const type = exist === 0 ? 'prepend' : false; $\ln$ const nodes $=$ this.normalize(add, this.nodes[exist], type).reverse(); ln nodes.forEach(node $=>$ this.nodes.splice(exist, 0 , node)); $\ln \backslash n$ let index; (n for (const id in this.indexes) $\{\backslash n$ index $=$ this.indexes[id]; \n $\quad$ if (exist $<=$ index) $\{\backslash n \quad$ this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return this; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Insert new node after old node within the container. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @ param \{Node|number\} exist - child or child’s index\n * @param \{Node|object|string|Node[]\} add-new nodeln *\n * @return \{Node\} this node for methods chain $\backslash \mathrm{n} * \wedge n$ insertAfter(exist, add) $\{\backslash \mathrm{n}$ exist $=$ this.index (exist); $\ln \backslash \mathrm{n}$ const nodes $=$ this.normalize(add, this.nodes[exist]).reverse(); In nodes.forEach(node $=>$ this.nodes.splice(exist $+1,0$, node) $;$ ) $\operatorname{n} \backslash n \quad$ let index; $\backslash n \quad$ for (const id in this.indexes) $\{\backslash n \quad$ index $=$ this.indexes[id]; $\backslash n \quad$ if (exist $<$ index) $\{\backslash n$ this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n$ remove(child) $\{\backslash n \quad$ if (typeof child !== 'undefined') \{\n warnOnce('Container\#remove is deprecated. ' + 'Use Container\#removeChild'); \n this.removeChild(child); \n \} else $\{\backslash n \quad$ super.remove (); $\ln \quad\} \backslash n \quad$ return this; $\backslash \mathrm{n} \quad \backslash \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Removes node from the container and cleans the parent properties $\backslash n *$ from the node and its children. $\mathrm{ln} * \backslash \mathrm{n} *$ @ param \{Node|number\} child - child or child’s index\n *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * rule.nodes.length $/ /=>5$ nn * rule.removeChild(decl); \n * rule.nodes.length $/ /=>4 \backslash \mathrm{n}$ * decl.parent $/ /=>$ undefined $\backslash n \quad * / n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index(child); n this.nodes[child].parent $=$ undefined; $\backslash n$ this.nodes.splice (child, 1 ); $\ln \backslash n$ let index; $\backslash n$ for (const id in this.indexes) $\{\backslash n \quad$ index $=$ this.indexes[id]; n $\quad$ if (index $>=$ child) $\{\backslash n \quad$ this.indexes[id] = index $-1 ;$ ln $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\ln \} \backslash n \backslash n / * * \backslash n *$ Removes all children from the containerln $*$ and cleans their parent properties. $\ln * \ln *$ @return \{Node\} this node for methods chain\n *\n * @ example\n * rule.removeAll(); \n * rule.nodes.length $/ /=>0 \backslash n \quad * / n$ removeAll() $\{\backslash n$ this.nodes.forEach(node $=>$ (node.parent $=$ undefined) $) ;$ ln this.nodes $=[] ;$ n return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} \quad *$ Passes all declaration values within the container that match pattern\n * through

are using a custom unit or function\n * and need to iterate through all values.\n * n * @ param \{string|RegExp\} pattern - replace pattern\n * @param \{object\} opts
- options to speed up the search\n * @ param \{string|string[]\} opts.props - an array of property names\n * @param \{string\} opts.fast - string that's used\n * to narrow down values and speed up\n
the regexp search $\backslash$ n $*$ @ param \{function|string\} callback - string to replace pattern\n $\quad *$ or callback that returns a new $\backslash \mathrm{n}$ value. $\mathrm{ln} *$ The callback will receiveln *
function parameterln *
the same arguments as thoseไn * passed to a
 $15 *$ parseInt(string) + 'px'; $\mathrm{ln} \quad *\}$ ); $\mathrm{n} \quad * / \mathrm{n}$ replaceValues(pattern, opts, callback) $\{\backslash \mathrm{n} \quad$ if (!callback) $\{\backslash \mathrm{n}$ callback $=$ opts; $\backslash \mathrm{n} \quad$ opts $=\{ \} ;$ n $\} \backslash n \backslash n \quad$ this.walkDecls $(\operatorname{decl}=>\{\backslash n \quad$ if (opts.props $\& \&$ opts.props.indexOf(decl.prop) $===-1$ ) return; $\ln \quad$ if (opts.fast \&\& decl.value.indexOf(opts.fast) $===-1$ ) return; $\backslash n \backslash n$ decl.value = decl.value.replace (pattern, callback); $\ln \quad\}$ ); $\ln \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns ${ }^{`}$ true if
 iterator returns true or false.\n *\n * @ return \{boolean \} is every child pass condition\n *\n * @example\n * const noPrefixes $=$ rule.every $(\mathrm{i}=>$ i.prop[0] !== '-'); \n */nn every (condition) $\{\backslash n$ return this.nodes.every(condition); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns `true` if callback returns ${ }^{\text {` }}$ true`for (at least) oneln * of the container's children. \(\backslash \mathrm{n} * \backslash \mathrm{n} * @\) param \{childCondition\} condition - iterator returns true or false. \(\mathrm{ln} * \backslash \mathrm{n} *\) @return \{boolean\} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some (i => i.prop[0] === '-'); \(\ln * / n\) some(condition) \(\{\backslash n \quad\) return this.nodes.some (condition); \(\ln \} \backslash n \backslash n / * * \backslash n *\) Returns a`child’’s index within the $\{@ \operatorname{link}$ Container\#nodes \} array.\n *\n * @ param \{Node\} child - child of the current
 * $\wedge \mathrm{n}$ index(child) $\{\backslash \mathrm{n} \quad$ if (typeof child $===$ 'number') $\{\backslash \mathrm{n} \quad$ return child; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return
 @exampleln * rule.first $==$ rules.nodes[0]; $\mathrm{ln} * / \mathrm{n}$ get first() \{ $\backslash \mathrm{n}$ if (!this.nodes) return undefined; $\backslash \mathrm{n}$ return
 rule.last $==$ rule.nodes[rule.nodes.length -1$] ;$ n $* \wedge n$ get last ()$\{$ n if (!this.nodes) return undefined; $\backslash n$ return this.nodes[this.nodes.length - 1]; ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ normalize(nodes, sample) \{\n if (typeof nodes $===$ 'string') $\{\backslash \mathrm{n} \quad$ nodes $=$ cleanSource(parse(nodes).nodes); $\mathrm{ln} \quad\}$ else if (!Array.isArray(nodes)) \{ $\backslash \mathrm{n} \quad$ if (nodes.type $===$ 'root') \{\n nodes $=$ nodes.nodes; $\backslash n \quad\}$ else if (nodes.type) $\{\backslash n \quad$ nodes $=[$ nodes $] ;$ ln $\}$ else if (nodes.prop) $\{\backslash n \quad$ if (typeof nodes.value $===$ 'undefined') $\{\backslash \mathrm{n} \quad$ throw new Error('Value field is missed in node creation'); $\mathrm{ln} \quad\}$ else if (typeof nodes.value !== 'string') \{\n nodes.value $=$ String(nodes.value); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad$ nodes $=[$ new Declaration(nodes) $] ;$ ln $\}$ else if (nodes.selector) $\{\backslash \mathrm{n} \quad$ nodes $=[$ new Rule(nodes) $] ;$ ln $\}$ else if (nodes.name) $\{$ n nodes $=[$ new AtRule(nodes) $] ;$ ln $\}$ else if (nodes.text) $\{\backslash n \quad$ nodes $=[$ new Comment(nodes) $] ;$ ln $\}$ else $\{\backslash n \quad$ throw new Error('Unknown node type in node creation'); $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ const processed $=$ nodes.map( $\mathrm{i}=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws $===$ 'undefined') $i=$ this.rebuild(i); $\backslash n \backslash n \quad$ if (i.parent) $i=i . c l o n e() ;$ ln $\quad$ if (typeof i.raws.before $===$ 'undefined') $\{\backslash \mathrm{n} \quad$ if (sample \&\& typeof sample.raws.before !== 'undefined') $\{\backslash \mathrm{n}$ i.raws.before = sample.raws.before.replace (/[^<br>s]/g, "); \n $\quad \backslash \backslash n \quad\} \backslash n \quad$ i.parent $=$ this; $\ln \quad$ return $i ; \backslash n \quad\}) ; \ln \backslash n$ return processed; $\backslash n\} \backslash n \backslash n$ rebuild(node, parent) $\{\backslash \mathrm{n}$ let fix; $\ln$ if (node.type $===$ 'root') $\{\backslash \mathrm{n} \quad$ fix $=$ new $\operatorname{Root}() ; \ln$ $\}$ else if (node.type $===$ 'atrule') $\{\backslash \mathrm{n} \quad$ fix $=$ new $\operatorname{AtRule}($ ); ln$\}$ else if (node.type $===$ 'rule') $\{\backslash \mathrm{n} \quad$ fix $=$ new Rule(); ln$\}$ else if (node.type $===$ 'decl') \{ $\backslash \mathrm{n} \quad$ fix $=$ new Declaration(); $\mathrm{n} \quad\}$ else if (node.type $===$ 'comment') $\{\backslash \mathrm{n} \quad$ fix $=$ new $\operatorname{Comment}() ; \ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ for (const i in node) $\{\backslash \mathrm{n} \quad$ if ( $\mathrm{i}===$ 'nodes') $\{\backslash \mathrm{n} \quad$ fix.nodes $=$ node.nodes.map(j => this.rebuild(j, fix)); \n \} else if (i === 'parent' \&\& parent) \{ $\mathrm{n} \quad$ fix.parent = parent; $\backslash n \quad\}$ else if (node.hasOwnProperty(i)) \{\n fix[i] = node[i]; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return fix; $\backslash n\} \backslash n \backslash n$ eachInside(callback) \{\n warnOnce('Container\#eachInside is deprecated. ' + 'Use Container\#walk instead.'); \n return this.walk(callback); $\ln \} \backslash n \backslash n$ eachDecl(prop, callback) $\{\backslash n \quad$ warnOnce('Container\#eachDecl is deprecated. ' + 'Use Container\#walkDecls instead.'); \n return this.walkDecls(prop, callback); \n $\} \backslash n \backslash n$ eachRule(selector, callback) \{ $\backslash n$ warnOnce('Container\#eachRule is deprecated. ' + 'Use Container\#walkRules instead.'); In return
this.walkRules(selector, callback); \n \}\n\n eachAtRule(name, callback) \{\n warnOnce('Container\#eachAtRule is deprecated. ' + 'Use Container\#walkAtRules instead.'); n return this.walkAtRules(name, callback); $\ln \} \backslash n \backslash n$ eachComment(callback) \{\n warnOnce('Container\#eachComment is deprecated. ' + 'Use
Container\#walkComments instead.'); \n return this.walkComments(callback); \n \}\n\n get semicolon() \{\n warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); \n return this.raws.semicolon; $\ln \} \backslash n \backslash n$ set semicolon(val) \{\n warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); ln this.raws.semicolon = val; \n $\} \backslash n \backslash n$ get after() \{\n warnOnce('Node\#after is deprecated. Use Node\#raws.after'); \n return this.raws.after; $\backslash n\} \backslash n \backslash n$ set after(val) \{\n warnOnce('Node\#after is deprecated. Use Node\#raws.after'); n this.raws.after $=$ val; $\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f$ Container\#\n $*$ @member $\{$ Node[]\} nodes - an array containing the container’s children\n * n * @example\n * const root = postcss.parse('a \{ color: black \}'); \n * root.nodes.length $/ /=>1 \backslash n *$ root.nodes[0].selector $/ /=>$ 'a'ln * root.nodes[0].nodes[0].prop //=> 'color'\n
 './warn-once'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Represents an at-rule. $\ln$ *\n * If it's followed in the CSS by a \{ \} block, this node will haveln * a nodes property representing its children. $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @ extends Container $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ example\n * const root $=$ postcss.parse('@charset \"UTF-8\"; @media print $\}$ '); \n * $\backslash \mathrm{n} *$ const charset = root.first; $\backslash \mathrm{n} *$ charset.type $/ /=>$ 'atrule' $\ln$ * charset.nodes $/ /=>$ undefined $\backslash n * \ln$ * const media $=$ root.last; ln * media.nodes $/ /=>[] / \mathrm{n} * /$ nclass AtRule extends Container $\{\backslash n$ constructor(defaults) $\{\backslash n \quad$ super(defaults); $\backslash n \quad$ this.type $=$ 'atrule'; $\backslash n\} \backslash n \backslash n$ append(...children) $\{\backslash n \quad$ if (!this.nodes) this.nodes $=[] ; \backslash n \quad$ return super.append(...children); $\ln \} \backslash n \backslash n$ prepend (...children) $\{\backslash n \quad$ if (!this.nodes) this.nodes $=[] ;$ ln return super.prepend(...children); \n $\} \backslash n \backslash n$ get afterName() \{\n warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); $\ln$ return this.raws.afterName; $\ln \} \backslash n \backslash n$ set afterName(val) \{\n warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); \n this.raws.afterName = val; \n \}\n\n get _params() \{\n warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); $\ln$ return this.raws.params; $\ln \} \backslash n \backslash n$ set _params(val) $\{\backslash n$ warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); \n this.raws.params = val; \n $\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash n$ * @memberof AtRule\#\n * @member \{string\} name - the at-rule's name immediately follows the `@`n *\n * @example\n * const root = postcss.parse('@media print $\}$ '); \n * media.name //=> 'media'\n * const media $=$ root.first; $\ln * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ memberof AtRule\#\n * @member \{string\} params - the at-rule's parameters, the values $\backslash n$ that follow the at-rule's name but precedeln * any \{\} block\n *\n * @ example\n * const root = postcss.parse('@media print, screen $\}$ '); \n * const media = root.first; \n $*$ media.params //=> 'print, screen'\n */n\n /**\n * @ memberof AtRule\#\n * @member \{object \} raws Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *ln * Every parser saves its own properties, $\backslash \mathrm{n} *$ but the default CSS parser uses: $\mathrm{ln} * \backslash \mathrm{n} * *$ `before`: the space symbols before the node. It also stores ${ }^{`}{ }^{\prime} \backslash \mathrm{n} *$ and `_ symbols before the declaration (IE hack).\n **`after`: the space symbols after the last child of the nodeln * to the end of the node. \(\mathrm{ln} * *\) 'between : the symbols between the property and valueln * for declarations, selector and `〔`for rules, or last parameterln * and`\{`for at-rules. \(\mathrm{ln} *\) *`semicolon`: contains true if the last child has\n * an (optional) semicolon.\n **`afterName`: the space between the at-rule name and its parameters. \(\mathrm{ln} * \backslash \mathrm{n} *\) PostCSS cleans at-rule parameters from comments and extra spaces, ln * but it stores origin content in raws properties. ln * As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments.\n *n * @exampleln * const root = postcss.parse(' @medial\nprint \(\{\backslash \mathrm{n}\}\) ')\n * root.first.first.raws //=> \{ before: ' ', \n * // between: ' ', ln *  Contains helpers for safely splitting lists of CSS values, ln * preserving parentheses and quotes. \(\mathrm{In} *\) \n \(*\) @exampleln * const list = postcss.list; \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) @ namespace list \(\backslash \mathrm{n} *\) nconst list \(=\{\backslash \mathrm{n}\) split(string, separators, last) \(\{\backslash \mathrm{n}\) const array \(=[] ;\) ln let current \(=" ;\) ln let split \(=\) false; \(\ln \backslash n \quad\) let func \(=0 ;\) ln let quote \(=\) false; ln let escape \(=\) false \(; \ln \backslash n\) for (let \(\mathrm{i}=0 ; \mathrm{i}<\) string.length; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) const letter \(=\operatorname{string}[\mathrm{i}] ; \ln \backslash \mathrm{n} \quad\) if (quote) \(\{\backslash \mathrm{n} \quad\) if (escape) \(\{\backslash \mathrm{n}\) escape \(=\) false; \(\mathrm{ln} \quad\}\) else if (letter \(===\) ' \(\backslash \backslash \backslash 1\) ') \(\{\backslash \mathrm{n} \quad\) escape \(=\) true; \(\backslash \mathrm{n} \quad\}\) else if (letter \(===\) quote) \(\{\backslash \mathrm{n}\)  '(') \(\{\backslash \mathrm{n} \quad\) func \(+=1 ; \mathrm{n} \quad\}\) else if (letter \(====^{\prime}\) )') \(\{\backslash \mathrm{n} \quad\) if (func \(>0\) ) func \(-=1 ;\) ln \(\}\) else if (func \(===0\) ) \(\{\backslash n\) if (separators.indexOf(letter) !==-1) split = true; \(\backslash \mathrm{n} \quad\} \backslash n \backslash n \quad\) if (split) \(\{\backslash \mathrm{n} \quad\) if (current \(!==\) ") array.push(current.trim() \() ;\) ln current \(=" ; \ln \quad\) split \(=\) false; \(\ln \quad\}\) else \(\{\backslash n \quad\) current \(+=\) letter; \(\ln \quad\} \backslash n\) \(\} \backslash n \backslash n \quad\) if (last || current !== ") array.push(current.trim()); \(\ln\) return array; \(\ln \}\), \(\ln \backslash n / * * \backslash n *\) Safely splits spaceseparated values (such as those for `background`, \n *`border-radius`, and other shorthand properties). \n *\n *  * postcss.list.space('1px calc( \(\left.10 \%+1 \mathrm{px})^{\prime}\right) / /=>\left['^{1 p x}\right.\), 'calc \(\left.(10 \%+1 \mathrm{px})^{\prime}\right] \backslash \mathrm{n} * \wedge \mathrm{n}\) space \((\) string \()\{\backslash \mathrm{n}\) const spaces \(=\) [' ', '\} \backslash n \text { ', ' } \ \backslash t ^ { \prime } \text { ]; } \mathrm { ln } \text { return list.split(string, spaces); } \operatorname { l n } \} \text { , } \operatorname { l n } \backslash n / * * \backslash n * \text { Safely splits comma-separated values (such as } those for `transition-*`\n * and `background`properties).\n *\(\backslash \mathrm{n} *\) @ param \{string \} string - comma-separated values \(\backslash \mathrm{n} * \mathrm{n}\) * @return \(\{\) string []\} splitted values \(\backslash \mathrm{n} * \mathrm{n} *\) @example\n * postcss.list.comma('black, lineargradient(white, black)')\n *//=> ['black', 'linear-gradient(white, black)']\n */nn comma(string) \{ \(\mathrm{n} \quad\) const comma \(=\) ','; \(\ln\) return list.split(string, [comma], true); \(\ln \}, \ln \} ;\) nn\nexport default list; \(\ln "\), "// @flow\nimport './at-rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; nnimport warnOnce from './warnonce'; \(\operatorname{lnimport}\) list from './list'; \(\backslash \ln \backslash n / * * \backslash\) n * Represents a CSS rule: a selector followed by a declaration block. \(\ln\) */n * @ extends Containerln *\n * @exampleln * const root = postcss.parse('a \(\}\) '); \n * const rule = root.first; \(\ln\) * rule.type //=> 'rule'\n * rule.toString() //=> 'a\{\}'\n */\nclass Rule extends Container \{ \(\backslash n\) constructor(defaults) \(\{\backslash \mathrm{n}\) super(defaults); \(\mathrm{n} \quad\) this.type \(=\) 'rule'; \(\backslash \mathrm{n} \quad\) if (!this.nodes) this.nodes \(=[] ; \mathrm{nn}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) An array containing the rule's individual selectors. \(\mathrm{ln} *\) Groups of selectors are split at commas. \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) @type \(\{\operatorname{string}[]\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) @ example\n * const root = postcss.parse('a, b \{ \}'); \n * const rule = root.first; \(\backslash \mathrm{n}\) *\n * rule.selector \(/ /=>\) 'a, b'\n  selectors() \(\{\backslash \mathrm{n} \quad\) return list.comma(this.selector); \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) set selectors(values) \(\{\backslash \mathrm{n}\) const match \(=\) this.selector ? this.selector.match(/,\s*/) : null; \n const sep = match ? match[0] :`,\$\{this.raw('between', 'beforeOpen')\}’; this.selector $=$ values.join(sep); $\backslash n\} \backslash n \backslash n$ get _selector() $\{\backslash n \quad$ warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); \n return this.raws.selector; $\backslash n\} \backslash n \backslash n$ set _selector(val) \{ $\backslash \mathrm{n}$ warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); $\ln$ this.raws.selector $=$ val; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @memberof Rule\#\n * @ member $\{$ string $\}$ selector - the rule's full selector represented\n * as a string $\backslash n *$ n $*$ @example\n * const root = postcss.parse('a, b \{ \}'); \n * const rule = root.first; \n * rule.selector //=> 'a, b'\n * $\ n \backslash n / * * \backslash n * @ m e m b e r o f$ Rule\#\n * @member \{object \} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n *\n * Every parser saves its own properties, ln * but the default CSS parser uses: $\ln * \operatorname{nn} * *$ before`: the space symbols before the node. It also stores \({ }^{*} \backslash \mathrm{n} *\) and ` symbols before the declaration (IE hack).\n $* *$ `after`: the space symbols after the last child of the nodeln * to the end of the node. ln **`between`: the symbols between the property and valueln * for declarations, selector and `\{` for rules, or last parameterln * and `\{` for at-rules. $\ n * *$ `semicolon`: contains true if the last child has $\backslash n$ * an (optional) semicolon. $\ \mathrm{n}$ *\n * PostCSS cleans selectors from comments and extra spaces, n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value, \n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('a \{<br>n color:black $\backslash \backslash n\}$ ') n (n
 Represents a plugin's warning. It can be created using \{@link Node\#warn\}.\n *\n * @example\n * if ( decl.important ) $\{\backslash \mathrm{n} * \quad$ decl.warn(result, 'Avoid !important', $\{$ word: '!important' \}); $\mathrm{ln} *\} \backslash \mathrm{n} *$ nnclass Warning $\{\backslash n$ $/ * * \backslash \mathrm{n}$ * @param \{string\} text - warning messageln * @ param \{Object $\}$ [opts] - warning options $\backslash \mathrm{n}$ * @ param \{Node\} opts.node - CSS node that caused the warning\n * @ param \{string\} opts.word - word in CSS source that caused the warning\n * @ param \{number\} opts.index - index in CSS node string that caused\n *
the warning $\backslash \mathrm{n} * @$ param $\{$ string $\}$ opts.plugin - name of the plugin that created $\backslash \mathrm{n} *$ this warning. \{@link Result\#warn\} fills\n * this property automatically.\n * n constructor $($ text, opts $=\{ \})\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Type to filter warnings from\n *
 nonWarning $=$ result.messages.filter(i $=>$ i.type !== 'warning')\n $\quad * / n \quad$ this.type $=$ 'warning'; $\backslash n \quad / * * \backslash n \quad *$ @member \{string $\}$ - The warning message.\n *\n * @example\n * warning.text //=> 'Try to avoid !important'\n $* / n$ this.text $=$ text; $\backslash \mathrm{n} \backslash \mathrm{n}$ if (opts.node \&\& opts.node.source) $\{\backslash \mathrm{n}$ const pos $=$
opts.node.positionBy(opts); \n $\quad / * * \backslash \mathrm{n} \quad *$ @member \{number $\}$ - Line in the input fileln $\quad * \quad$ with this warning's source\n $\quad * \ln \quad$ @ example\n $\quad *$ warning.line $/ /=>5 \backslash n \quad * / n \quad$ this.line $=$ pos.line; $\backslash n$ $/ * * \backslash \mathrm{n} \quad *$ @member \{number\} - Column in the input file\n * with this warning's source. $\backslash \mathrm{n} \quad *$ \n * @example\n * warning.column //=> 6\n */n this.column = pos.column; \n $\} \backslash n \backslash n \quad$ for (const opt in opts) this[opt] = opts[opt]; ln$\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Returns a warning position and message. ln *\n * @example\n * warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'ln *\n * @return \{string\} warning position and messageln */nn toString() \{\n if (this.node) $\{\backslash n \quad$ return this.node.error(this.text, $\{\backslash n \quad$ plugin: this.plugin, $\backslash n$ index: this.index, $\ln \quad$ word: this.word, $\ln \quad$ \}).message; $\backslash n \quad$ \} else if (this.plugin) $\left\{\backslash n \quad\right.$ return ${ }^{\text {}} \$$ \{this.plugin $\}:$
 \{string\} plugin - The name of the plugin that created\n * it will fill this property automatically.\n * this warning. When you call \{@link Node\#warn\}\n *\n * @exampleln * warning.plugin //=> 'postcss-important'\n */n\n /**\n * @memberof Warning\#\n * @ member \{Node\} node - Contains the CSS node that caused the warning.\n *\n * @example\n * warning.node.toString() //=> 'color: white !important'\n * $\wedge \mathrm{n} \backslash \backslash \mathrm{n} \backslash n e x p o r t$ default Warning; $\ln$ ","// @flow\nimport Warning from './warning'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * @typedef \{object\} Messageln * @ property \{string\} type - message typeln * @ property \{string\} plugin - source PostCSS plugin nameln */nn\n/**\n * Provides the result of the PostCSS transformations. n * ln * A Result instance is returned by \{ @link LazyResult\#then \}\n * or \{ @link Root\#toResult \} methods.\n *\n * @exampleln *
 var result2 $=$ postcss.parse(css).toResult ()$; \backslash \mathrm{n} *$ nclass Result $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ param \{Processor $\}$ processor processor used for this transformation. \n * @ param \{Root\} root - Root node after all transformations. In * @ param \{processOptions $\}$ opts - options from the $\{@ \operatorname{link}$ Processor\#process $\} \backslash n *$ or $\{@ l i n k$ Root\#toResult \}$\backslash \mathrm{n} * / \mathrm{n}$ constructor(processor, root, opts) $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} \quad *$ @member $\{$ Processor $\}$ - The Processor instance used\n * for this transformation.\n *\n * @exampleln * for (let plugin of result.processor.plugins) \{\n * if ( plugin.postcssPlugin $===$ 'postcss-bad' ) \{\n * throw 'postcss-good is incompatible with postcss-bad'; \n * \}\n * \}); \n */nn this.processor = processor; $\mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member
\{Message[]\} - Contains messages from plugins\n *
Each message should have type\n * and plugin properties.\n *\n * @example\n * postcss.plugin('postcss-min-browser', () => \{\n * return (root, result) => \{\n * var browsers = detectMinBrowsersByCanIUse(root); \n * result.messages.push( $\{\backslash \mathrm{n}$ * type: 'min-browser', ln *
 this.messages $=[] ; \ln \quad / * * \backslash \mathrm{n} \quad *$ @ member $\{\operatorname{Root}\}-\operatorname{Root}$ node after all transformations. $\mathrm{ln} \quad * \ln \quad *$ @ example\n * root.toResult().root $==$ root; $\backslash \mathrm{n} \quad * / \mathrm{n} \quad$ this.root $=$ root $; \ln \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ processOptions $\}$ - Options from the $\{@$ link Processor\#process $\} \backslash \mathrm{n}$ * or \{@link Root\#toResult $\}$ call\n * that produced this Result instance. \n *n * @example\n * root.toResult(opts).opts == opts; \n */n this.opts $=$ opts; $\ln \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ string $\}-\mathrm{A}$ CSS string representing of $\{@ \operatorname{link}$ Result\#root $\} . \ln \quad * \ln \quad *$ @example\n * postcss.parse('a\{\}').toResult().css //=> \"a\{\}\"\n */nn this.css = undefined; $\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @ member \{SourceMapGenerator\} - An instance of `SourceMapGenerator`n * class from the `source-map` library, $\backslash \mathrm{n}$ * representing changes\n * to the \{@link

* @example\n * if (result.map ) \{\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString()); n * $\} \backslash \mathrm{n} * / \mathrm{n}$ this.map = undefined; ln$\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Returns for @ $\{$ link Result\#css $\}$ content. ln *\n * @example\n $*$ result + " $===$ result.css $\backslash n * \backslash$ $* @$ return $\{$ string $\}$ string representing of $\{@ \operatorname{link}$ Result\#root $\} \backslash n * / n$ toString () $\{\backslash n \quad$ return this.css; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Creates an instance of $\{@ l i n k$ Warning $\}$ and adds itln * to $\{@$ link Result\#messages \}.\n *\n * @ param \{string \} text - warning messageln * @param \{Object [opts] warning options\n * @ param \{Node\} opts.node - CSS node that caused the warning\n * @param \{string\} opts.word - word in CSS source that caused the warning $\backslash n$ * @ param \{number\} opts.index - index in CSS node string that caused\n * created\n * the warning $\backslash \mathrm{n}$ * @ param \{string $\}$ opts.plugin - name of the plugin that this warning. $\{@$ link Result\#warn \} fills\n * this property
automatically.\n *$\backslash \mathrm{n} * @$ return $\{$ Warning $\}$ created warning $\backslash \mathrm{n} * / \mathrm{n}$ warn(text, opts $=\{ \}$ ) \{ ln if (!opts.plugin) $\{\backslash \mathrm{n} \quad$ if (this.lastPlugin \& \& this.lastPlugin.postcssPlugin) $\{\backslash \mathrm{n} \quad$ opts.plugin $=$ this.lastPlugin.postcssPlugin; $\backslash n$ $\} \backslash n \quad\} \backslash n \backslash n \quad$ const warning = new Warning(text, opts); \n this.messages.push(warning); $\ln \backslash n \quad$ return warning; ln $\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Returns warnings from plugins. Filters \{ @ link Warning $\}$ instances $\backslash \mathrm{n} *$ from \{ @link Result\#messages $\}. \backslash \mathrm{n}$ *\n * @example\n * result.warnings().forEach(warn => \{\n * console.warn(warn.toString()); $\mathrm{ln} *\}$ ); $\mathrm{ln} * \ln * @$ return $\{$ Warning[] $\}$ warnings from plugins $\backslash n * \wedge n$ warnings () $\{\backslash n \quad$ return this.messages.filter(i $=>$ i.type $===$ 'warning'); $\ln \} \backslash n \backslash n / * * \backslash n *$ An alias for the $\{@ \operatorname{link}$ Result\#css \}

 @flow\nimport stringify from './stringify'; ${ }^{\prime}$ nimport warnOnce from './warn-once'; 'nimport Result from
 obj.then $===$ 'function'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback onFulfilled $\backslash \mathrm{n} * @ \operatorname{param}\{$ Result $\}$ result $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback onRejected $\backslash n$ * @param \{Error\} errorln * $/ \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ A Promise proxy for the result of PostCSS transformations. In *\n * A `LazyResult instance is returned by \{ @link Processor\#process \}. \n *\n * @example\n * const lazy = postcss([cssnext]).process(css); \(\ln * /\) nclass LazyResult \(\{\backslash \mathrm{n}\) constructor(processor, css, opts) \(\{\backslash \mathrm{n}\) this.stringified \(=\) false; \(\ln\) this.processed \(=\) false; \(\backslash \mathrm{n} \backslash n\) let root; \(\ln\) if (typeof css \(===\) 'object' \& \& css.type \(===\) 'root') \(\{\backslash \mathrm{nn}\) root \(=\) css; In \(\}\) else if (css instanceof LazyResult \(\|\) css instanceof Result) \(\{\backslash n \quad\) root \(=\) css.root; \(\ln \quad\) if (css.map) \(\{\backslash n\) if (typeof opts.map \(===\) 'undefined') opts.map \(=\{ \} ; \ln \quad\) if (!opts.map.inline) opts.map.inline \(=\) false; , \(n\) opts.map.prev = css.map; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) let parser \(=\) parse; \(\backslash \mathrm{n} \quad\) if \((\) opts.syntax \()\) parser \(=\) opts.syntax.parse; \(\ln \quad\) if (opts.parser) parser \(=\) opts.parser; \(\backslash n \quad\) if (parser.parse) parser \(=\) parser.parse; \(\ln \backslash n \quad\) try \(\{\backslash \mathrm{n} \quad\) root \(=\operatorname{parser}(\mathrm{css}\), opts \() ; \mathrm{n} \quad\}\) catch (error) \(\{\backslash \mathrm{n} \quad\) this.error \(=\) error; \(\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) this.result = new Result(processor, root, opts); \n \}\n\n /**\n * Returns a \{ @link Processor\} instance, which will be used \(\backslash \mathrm{n}\) * for CSS transformations.\n * @type \{Processor\}\n */nn get processor() \{\n return this.result.processor; \(\ln \} \backslash n \backslash n\) \(/ * * \backslash \mathrm{n} *\) Options from the \(\{@ l i n k\) Processor\#process \(\}\) call. \(\backslash \mathrm{n} *\) @type \(\{\) processOptions \(\} \backslash \mathrm{n} * / \mathrm{n}\) get opts ()\(\{\) nn return this.result.opts; \(\ln \} \backslash n \backslash n / * * \backslash n *\) Processes input CSS through synchronous plugins, converts `Root`\(\backslash \mathrm{n} *\) to a CSS string and returns \(\{@ \operatorname{link}\) Result\#css \(\}\). .In *\n * This property will only work with synchronous plugins.ln * If the processor contains any asynchronous plugins \(\backslash n *\) it will throw an error. This is why this method is only ln * for debug purpose, you should always use \{@link LazyResult\#then \(\}.\).n * n * @ type \(\{\) string \(\} \backslash \mathrm{n}\) * @ see Result\#css \(\backslash n * / n\) get \(\operatorname{css}()\) \{ \(\backslash \mathrm{n}\) return this.stringify ().css; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) An alias for the`css`property. Use it with syntaxes \(\backslash n *\) that generate non-CSS output.\n *\n * This property will only work with synchronous plugins. ln * If the processor contains any asynchronous plugins \(\backslash n\) * it will throw an error. This is why this method is only\n * for debug purpose, you should always use \{@link LazyResult\#then \}. In *\n * @type \(\{\) string \(\} \backslash \mathrm{n}\) * @see Result\#contentln */nn get content() \{\n return this.stringify().content; \(\ln \} \backslash n \backslash n / * * \backslash n *\) Processes input CSS through synchronous plugins \(\backslash n *\) and returns \(\{@ l i n k\) Result\#map \(\} . \ n *\) n * This property will only work with synchronous plugins.\n * If the processor contains any asynchronous plugins \(\backslash \mathrm{n} *\) it will throw an error. This is why this method is only\n * for debug purpose, you should always use \{@link LazyResult\#then \}.\n *\n * @type \{SourceMapGenerator\}\n * @ see Result\#map\n */n get map() \{\n return this.stringify().map; \n \}\n\n  property will only work with synchronous plugins. If the processorln * contains any asynchronous plugins it will throw an error. \(\backslash n *\) n \(*\) This is why this method is only for debug purpose, n \(*\) you should always use \(\{@\) link LazyResult\#then \}.\n *\n * @type \(\{\operatorname{Root}\} \backslash \mathrm{n} * @\) see Result\#rootln */nn get root() \{\n return this.sync().root; \(\backslash \mathrm{n}\) \(\} \backslash n \backslash n / * * \backslash n *\) Processes input CSS through synchronous plugins\n * and returns \(\{@ \operatorname{link}\) Result\#messages \(\} . \ln * \backslash n\) * This property will only work with synchronous plugins. If the processorln * contains any asynchronous plugins it will throw an error. nn \(* \backslash\) n This is why this method is only for debug purpose, \(\backslash \mathrm{n} *\) you should always use \{ @link LazyResult\#then \}.\n *\n * @type \{Message[]\}\n * @see Result\#messages\n */nn get messages() \{\n return this.sync().messages; ln\(\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Processes input CSS through synchronous plugins \(\backslash \mathrm{n} *\) and calls \(\{@ l i n k\) Result\#warnings ()\(\} . \backslash n * \operatorname{n} *\) @return \(\{\) Warning[]\} warnings from pluginsln */nn warnings ()\(\{\backslash n \quad\) return   * Processes input CSS through synchronous and asynchronous pluginsln * and calls`onFulfilled`with a Result instance. If a plugin throws \(\backslash n *\) an error, the`onRejected`callback will be executed. \(\backslash \mathrm{n} *\) *n \(*\) It implements standard Promise API.\n *\n * @param \{onFulfilled\} onFulfilled - callback will be executed\n * when all plugins will finish work\n * @param \{onRejected \} onRejected - callback will be execited on any error\n * \(\backslash n *\) @ return \{Promise\} Promise API to make queueln *\n * @example\n * postcss([cssnext]).process(css).then(result => \{\n * console. \(\log (\) result.css); \(\mathrm{ln} *\}) ; \mathrm{n} * / \mathrm{n}\) then(onFulfilled, onRejected) \(\{\backslash \mathrm{n}\) return this.async().then(onFulfilled, onRejected); \(\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Processes input CSS through synchronous and asynchronous plugins \(\backslash n *\) and calls onRejected for each error thrown in any plugin. \(\mathrm{ln} * \backslash \mathrm{n} * \mathrm{It}\) implements standard Promise API.\n *\n * @param \{onRejected\} onRejected - callback will be execited on any errorln *\n * @return \{Promise\} Promise API to make queue\n *\n * @example\n * postcss([cssnext]).process(css).then(result => \{\n * console. \(\log (\) result.css); n * \(\}\) ).catch(error => \(\{\backslash \mathrm{n} *\) console.error(error); \(\ln *\}\) ); \(\ln * / n\) catch(onRejected) \(\{\backslash n \quad\) return this.async().catch(onRejected); \(\backslash n\} \backslash n \backslash n\) handleError(error, plugin) \(\{\backslash n \quad\) try \(\{\backslash \mathrm{n} \quad\) this.error \(=\) error; \(\backslash n \quad\) if (error.name \(===\) 'CssSyntaxError' \& \& !error.plugin) \(\{\backslash \mathrm{n} \quad\) error.plugin \(=\) plugin.postcssPlugin; \(\mathrm{n} \quad\) error.setMessage ()\(;\) ln \(\}\) else if (plugin.postcssVersion) \(\{\backslash \mathrm{n} \quad\) const pluginName \(=\) plugin.postcssPlugin; \(\backslash \mathrm{n} \quad\) const pluginVer \(=\) plugin.postcssVersion; \(\ln \quad\) const runtimeVer \(=\) this.result.processor.version; \(\mathrm{ln} \quad\) const \(\mathrm{a}=\) pluginVer.split('.'.); n const \(\mathrm{b}=\) runtimeVer.split('.'); \(\ln \backslash \mathrm{n} \quad\) if \((\mathrm{a}[0]!==\mathrm{b}[0] \| \operatorname{parseInt}(\mathrm{a}[1])>\operatorname{parseInt}(\mathrm{b}[1]))\{\backslash \mathrm{n} \quad\) warnOnce \((\backslash \mathrm{n}\)`\$ 'Your current PostCSS version ' + 'is '\}\$\{runtimeVer\}, but \$\{pluginName\}`+ \n`uses $\$$ \{pluginVer\}. Perhaps this is $`+\mathrm{n} \quad$ 'the source of the error below. $\backslash n \quad$ ); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash n \quad\}$ catch (err) $\{\backslash \mathrm{n} \quad$ if (console \&\& console.error) console.error(err); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ asyncTick(resolve, reject) $\{\backslash \mathrm{n} \quad$ if (this.plugin $>=$ this.processor.plugins.length) $\{\backslash \mathrm{n} \quad$ this.processed $=$ true; $\backslash \mathrm{n} \quad$ return resolve(); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ try $\{\backslash \mathrm{n} \quad$ const plugin $=$ this.processor.plugins[this.plugin]; $\ln \quad$ const promise $=$ this.run(plugin); $\ln \quad$ this.plugin $+=1 ; \ln \backslash n \quad$ if (isPromise (promise)) $\{\backslash \mathrm{n} \quad$ promiseln $\quad$ then $(()=>\{\backslash n \quad$ this.asyncTick(resolve, reject); $\ln \quad\}) \backslash n$ .catch (error => \{ln this.handleError(error, plugin); $\mathrm{n} \quad$ this.processed $=$ true; $\mathrm{n} \quad$ reject(error); $\ln$ \}); In $\}$ else $\{\backslash n \quad$ this.asyncTick(resolve, reject); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.processed $=$ true; $\ln$ reject(error); $\ln \} \backslash n\} \backslash n \backslash n \operatorname{async}()\{\backslash n \quad$ if (this.processed) $\{\backslash \mathrm{n} \quad$ return new Promise((resolve, reject) $=>\{\backslash n \quad$ if (this.error) $\{\backslash n \quad$ reject(this.error); $\backslash n \quad\}$ else $\{\backslash n \quad$ resolve(this.stringify ()$) ;$ ln $\quad\} \backslash n \quad\}) ; \mathrm{n} \quad\} \backslash n \quad$ if (this.processing) \{\n return this.processing; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ this.processing $=$ new Promise ((resolve, reject) $=>$ \{ $\backslash \mathrm{n}$ if (this.error) return reject(this.error); $\ln \quad$ this.plugin $=0 ;$ nn $\quad$ this.asyncTick(resolve, reject); $\ln \quad\}$ ).then $(()=>\{\backslash n$ this.processed $=$ true; $\backslash n \quad$ return this.stringify ()$; \backslash n \quad\}) ; \ln \backslash n \quad$ return this.processing; $\ln \} \backslash n \backslash n \operatorname{sync}()\{\backslash n \quad$ if (this.processed) return this.result; $\backslash n$ this.processed $=$ true; $\ln \backslash \mathrm{n}$ if (this.processing) \{ $\backslash \mathrm{n}$ throw new Error('Use process(css).then(cb) to work with async plugins'); \n $\quad\} \backslash n \backslash n \quad$ if (this.error) throw this.error; $\backslash n \backslash n$ this.result.processor.plugins.forEach(plugin $=>\left\{\begin{array}{l}\text { const promise }=\text { this.run(plugin); } \mathrm{n} \quad \text { if (isPromise(promise)) }) ~\end{array}\right.$ $\{\backslash n \quad$ throw new Error('Use process(css).then(cb) to work with async plugins'); $\mathrm{ln} \quad\} \backslash n \quad\}$ ); $\mathrm{ln} \backslash \mathrm{n} \quad$ return this.result; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ run(plugin) $\{\backslash \mathrm{n}$ this.result.lastPlugin $=$ plugin; $\backslash \mathrm{n} \backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ return plugin(this.result.root, this.result); \n \} catch (error) \{\n this.handleError(error, plugin); n throw error; $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ stringify() $\{\backslash \mathrm{n}$ if (this.stringified) return this.result; $\backslash n \quad$ this.stringified $=$ true; $\ln \backslash n \quad$ this.sync(); $\ln \backslash n \quad$ const opts $=$ this.result.opts; $\backslash n$ let $\operatorname{str}=$ stringify; $\backslash n \quad$ if (opts.syntax) str $=$ opts.syntax.stringify; $/ \mathrm{n} \quad$ if (opts.stringifier) $\mathrm{str}=$ opts.stringifier; $\backslash \mathrm{n} \quad$ if (str.stringify) str $=$ str.stringify; $\ln \backslash n \quad$ let result $=" ; \ln \quad \operatorname{str}($ this.root, $i=>\{\backslash n \quad$ result $+=i ; \ln \quad\}) ; \ln$ this.result.css
 result' $; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @callback builder $\backslash \mathrm{n} *$ @ param $\{$ string $\}$ part $\quad$ - part of generated CSS connected to this nodeln * @ param \{Node\} node - AST nodeln * @ param \{\"startl"|\"end\"\} [type] - node's part typeln
 with toString() method, like a Bufferln * @ param \{processOptions \} [opts] - options with only `from` and `map` keys\n *\n * @return \{Root \} PostCSS AST\n */nn\n/**\n * @callback stringifierln *\n * @ param \{Node\} node - start node for stringifing. Usually \{@link Root $\}.$ In $*$ @ param \{builder\} builder - function to concatenate CSS from node's parts\n * or generate string and source map\n $* \backslash \mathrm{n} * @$ return $\{$ void $\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$
* @ typedef \{object \} syntax\n * @ property \{parser\} parse - function to generate AST by string $\backslash \mathrm{n}$ * @ property \{stringifier\} stringify - function to generate string by AST\n $* / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ typedef $\{$ object $\}$ toString $\backslash \mathrm{n} *$ @ property \{function\} toString $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ callback pluginFunction\n * @ param \{Root\} root - parsed input CSS $\backslash n *$ @ param $\{$ Result \} result - result to set warnings or check other plugins $\backslash n * / n \backslash n / * * \backslash n *$ @typedef $\{$ object $\}$ Plugin $\backslash \mathrm{n} *$ @ property \{function\} postcss - PostCSS plugin function $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$
processOptions\n * @ property \{string\} from - the path of the CSS source file.ln *

You should always set `from’, In * generation and syntax error messages.In * @ property \{string \} to CSS file. You should always set \({ }^{`}\) to $\backslash \mathrm{ln} *$

- the path where you'll put the outputln * to generate correct source
maps.\n * @ property \{parser\} parser - function to generate AST by string $\backslash \mathrm{n}$ * @ property $\{$ stringifier $\}$ stringifier - class to generate string by AST\n * @ property \{syntax \} syntax - object with `parse` and $`$ stringify $\backslash \mathrm{ln} *$ @ property \{object \} map - source map options $\backslash \mathrm{n} *$ @ property $\{$ boolean $\}$ map.inline - does source map should\n *

CSS as a base64-encoded\n *
\{string|object|false|function\} map.prev - source map contentln *
from a previous $\backslash$ * processing step\n * be embedded in the outputln *
comment\n * @ property
, Sass). $\ln$ *
PostCSS will try to find\n *
automatically, so youln *
$`$ false` value. $\backslash n$ * @ property \{boolean \} map.sourcesContent $\quad$ - does PostCSS should setln * the origin content to mapln * @ property \{string|false\} map.annotation - does

## PostCSS should setln *

 annotation comment to mapln * @ property $\{$ string $\}$ map.from - override `from` in map’s $\backslash n * \quad$ sources $\backslash \mathrm{n} * / \mathrm{n} \backslash n / * * \backslash \mathrm{n} *$ Contains plugins to process CSS. Create one `Processor` instance, \n * initialize its plugins, and then use that instance on numerous CSS files.\n *\n * @exampleln * const processor = postcss([autoprefixer, precss]); \n * processor.process(css1).then(result => console. $\log ($ result.css)); ln * processor.process(css2).then(result => console. $\log ($ result.css) $) ;$ n $*$ nnclass Processor $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ param $\{$ Array. $<$ Plugin|pluginFunction $>\mid$ Processor $\}$ plugins - PostCSS $\backslash \mathrm{n} * \quad$ plugins. See $\{@ \operatorname{link}$ Processor\#use $\}$ for plugin format. $\mathrm{In} * / \mathrm{n}$ constructor $($ plugins $=[])$ $\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ string $\}$ - Current PostCSS version. $\mathrm{ln} \quad * \backslash \mathrm{n} \quad *$ @exampleln $\quad *$ if ( result.processor.version.split('.') $[0]!=={ }^{\prime} 5$ ' ) $\{\backslash \mathrm{n} \quad *$ throw new Error('This plugin works only with PostCSS 5'); ln * $\} \backslash \mathrm{n} \quad * / \mathrm{n} \quad$ this.version $={ }^{\prime} 5.2 .0^{\prime} ;$ \n $/ * * \mathrm{n} \quad * @$ member $\{$ pluginFunction[]\} - Plugins added to this processor. $\backslash \mathrm{n}$ *\n * @example\n * const processor = postcss([autoprefixer, precss]); \n * processor.plugins.length //=> 2\n * PostCSS plugin can be in 4 formats:\n ** A plugin created by \{@link postcss.plugin \} method. ln ** A function. PostCSS will pass the function a @ \{link Root $\} \backslash n *$ as the first argument and current $\{@$ link Result $\}$ instanceln * as the second. $\backslash n * *$ An object with a `postcss` method. PostCSS will use that method\n $*$ as described in \#2. \n ** Another \{ @link Processor \} instance. PostCSS will copy plugins\n * from that instance into this one. $\backslash \mathrm{n} *$ n $*$ Plugins can also be added by passing them as arguments when creating $\backslash \mathrm{n} *$ a ${ }^{\circ}$ postcss` @ param \{Plugin|pluginFunction|Processor\} plugin - PostCSS pluginln * or \{ @link Processor \(\} \backslash \mathrm{n} * \quad\) with plugins \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) @exampleln \(*\) const processor \(=\) postcss ()\(\backslash \mathrm{n}\) *.use(autoprefixer) \(\backslash \mathrm{n}\) * .use(precss); ln *\n * @return \{Processes \} current processor to make methods chain\n */n use(plugin) \(\{\backslash \mathrm{n}\) this.plugins \(=\) this.plugins.concat(this.normalize ([plugin])); \(\ln\) return this; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Parses source CSS and returns a \{ @link LazyResult \} Promise proxy.\n * Because some plugins can be asynchronous it doesn't makeln * any transformations. Transformations will be applied\n * in the \{@link LazyResult \(\}\) methods. n * \(\ln\) * @ param \{string|toString|Result \(\}\) css - String with input CSS orln *  Optionally, send a \(\{@ \operatorname{link}\) Result \(\} \backslash n\) * instance and the processor will\n * take the \(\{@ \operatorname{link}\) Root \(\}\) from it.\n * @param \{processOptions \(\}[\) opts] - options\n *\n * @return \{LazyResult \} Promise proxyln *\n * @example\n * processor.process(css, \{ from: 'a.css', to: 'a.out.css' \})\n * .then(result => \(\{\backslash \mathrm{n} * \quad\) console. \(\log (\) result.css \() ; \mathrm{nn} *\}) ; \mathrm{n} * / \mathrm{n}\) process \((c s s\), opts \(=\{ \})\{\backslash \mathrm{n}\) return new LazyResult(this, css, opts); \(\ln \} \backslash n \backslash n\) normalize(plugins) \(\{\backslash n \quad\) let normalized \(=[] ; \ln \quad\) plugins.forEach \((i=>\{\backslash n \quad\) if (i.postcss) i = i.postcss; \(\ln \backslash n \quad\) if (typeof \(\mathrm{i}===\) 'object' \& \& Array.isArray(i.plugins)) \(\{\backslash \mathrm{n} \quad\) normalized \(=\) normalized.concat(i.plugins); \(\mathrm{ln} \quad\}\) else if (typeof \(\mathrm{i}===\) 'function') \(\{\backslash \mathrm{n} \quad\) normalized.push(i); \(\mathrm{ln} \quad\}\) else \(\{\backslash \mathrm{n}\)  Processor; \(\backslash n\) ","// @ flow\nimport './rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; \(n\) nimport LazyResult from './lazy-result'; \nimport Processor from './processor';'\nimport warnOnce from './warn-once'; \(\backslash \ln \backslash n / * * \backslash \mathrm{n} *\) Represents a CSS file and contains all its parsed nodes. \(\ln * \backslash \mathrm{n} *\) @ extends Containerln *\n * @ exampleln * const root = postcss.parse('a\{color:black\} b\{z-index:2\}'); \n * root.type \(/ /=>\) 'root'ln * root.nodes.length \(/ /=>2 \backslash \mathrm{n} * /\) nclass Root extends Container \(\{\backslash \mathrm{n}\) constructor(defaults) \(\{\backslash \mathrm{n} \quad\) super(defaults); In this.type \(=\) 'root'; \(\backslash n \quad\) if (!this.nodes) this.nodes \(=[] ; \backslash n\} \backslash n \backslash n\) removeChild(child) \(\{\backslash n \quad\) child \(=\) this.index (child) \(;\) ln \(\backslash n\) if (child \(===0\) \&\& this.nodes.length > 1) \{\n this.nodes[1].raws.before \(=\) this.nodes[child].raws.before; \(\backslash n\) \(\} \backslash n \backslash n\) return super.removeChild(child); \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) normalize(child, sample, type) \(\{\backslash \mathrm{n}\) const nodes \(=\) super.normalize(child); \(\backslash n \backslash n \quad\) if (sample) \(\{\backslash n \quad\) if (type \(===\) 'prepend') \(\{\backslash n \quad\) if (this.nodes.length \(>1\) ) \(\{\backslash n\) sample.raws.before \(=\) this.nodes[1].raws.before; \(\mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) delete sample.raws.before; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) else if (this.first !== sample) \{\n nodes.forEach(node => \{\n node.raws.before = sample.raws.before; n  CSS. \(\mathrm{In} * \backslash \mathrm{n} *\) @ param \{processOptions \(\}\) [opts] - options with only`to`and`map` keysln *\n * @ return \{Result \} result with current root's CSS\n *\n * @example\n * const root1 = postcss.parse(css1, \(\{\) from: 'a.css' \}); \n * const root2 = postcss.parse(css2, \{ from: 'b.css' \}); \n * root1.append(root2); \n * const result = root1.toResult( \(\{\) to: 'all.css', map: true \(\}\) ); \(\mathrm{ln} * / n\) n toResult \((o p t s=\{ \})\{\backslash \mathrm{n}\) const lazy \(=\) new LazyResult(new Processor(), this, opts); \n return lazy.stringify(); \(\ln \} \backslash n \backslash n\) remove(child) \{\n warnOnce('Root\#remove is deprecated. Use Root\#removeChild'); \n this.removeChild(child); ln\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) prevMap() \{\n warnOnce('Root\#prevMap is deprecated. Use Root\#source.input.map'); \(\ln\) return this.source.input.map; ln \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) \(/ * *\) n * @memberof Root\#\n * @ member \{object \} raws - Information to generate byte-to-byte equalln * node string as it was in the origin input. \(\ n * \ln *\) Every parser saves its own properties, \(\mathrm{ln} *\) but the default CSS parser uses: \(\mathrm{ln} * \ln * *\) 'after`: the space symbols after the last child to the end of file. $\mathrm{ln} * *$ `semicolon`: is the last child has an (optional) semicolon.\n *\n * @exampleln * postcss.parse('a \{ \} ${ }^{\prime}$ n').raws $/ /=>$ \{ after: ' $\backslash \backslash n '$ \}\n * postcss.parse('a \{ \}').raws //=> \{ after: " \}\n */nn\}\n\nexport default Root; \n","// @flow\nimport './root'; // break cyclical dependency deadlock - \#87\n\nimport CssSyntaxError from './css-syntax-error'; $\mathrm{n} / /$ import PreviousMap from './previous-map'; $\ln \backslash n l e t ~ s e q u e n c e ~=~ 0 ; ~ \ n \backslash n / * * \backslash n * @$ typedef $\{$ object $\}$ filePosition $\backslash n *$ @ property \{string\} file - path to file\n * @ property \{number\} line - source line in fileln * @ property \{number\} column - source column in fileln * $\ n \backslash n / * * \backslash n *$ Represents the source CSS. In * n * @ example\n * const root $=$ postcss.parse (css, $\{$ from: file \}); $\mathrm{ln} *$ const input $=$ root.source.input; $\mathrm{ln} * /$ nclass Input $\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ param \{string $\}$ css - input CSS sourceln * @param \{object $\}[$ opts] - \{ @link Processor\#process \} options $\backslash \mathrm{n} * / \mathrm{n}$ constructor $(\mathrm{css}$, opts $=\{ \})\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ string $\}$ - input CSS source $\backslash \mathrm{n}$ *n * @exampleln * const input = postcss.parse('a\{\}', $\{$ from: file $\}$ ).input; $\ln \quad *$ input.css $/ /=>\backslash " \mathrm{a}\{ \} \backslash " ; \backslash \mathrm{n}$ */n this.css $=$ css.toString (); \n\n if (this.css[0] === '\luFEFF' || this.css[0] === '\luFFFE') \{\n this.css = this.css.slice (1); \n $\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (opts.from) $\{\backslash \mathrm{n} \quad$ if (/^<br>w+:<br>VV/.test(opts.from)) \{\n $/ * * \backslash \mathrm{n} \quad * @$ member \{string $\}$ - The absolute path to the CSS source file\n * defined with the `from` option.\n *\n * @example\n * const root $=$ postcss.parse (css, $\{$ from: 'a.css' \}); $\mathrm{n} \quad *$ root.source.input.file //=> '/home/ai/a.css'\n $\quad * / n$ this.file $=$ opts.from; $\backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ this.file $=$ path.resolve $($ opts.from $) ;$ ln $\quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad / * \backslash \mathrm{n} \quad$ let map $=$ new PreviousMap(this.css, opts); \n if (map.text) \{\n $\quad!* * \backslash n \quad *$ @member \{PreviousMap\} - The input source map passed from\n * a compilation step before PostCSS\n * (for example, from Sass compiler).\n *\n * @example\n * root.source.input.map.consumer().sources //=> ['a.sass']\n $\quad *!/ n \quad$ this.map $=$ map; $\backslash n \quad$ let file $=$ map.consumer().file; $\backslash n \quad$ if ( ! this.file \&\& file ) this.file $=$ this.mapResolve(file); $\ln \quad\} \backslash n * / n \backslash n \quad$ if (!this.file)
$\{$ n $\quad$ sequence $+=1 ; \ln \quad / * * \backslash$ n $\quad *$ member $\{$ string $\}$ - The unique ID of the CSS source. It will beln $\quad *$ created if `from` option is not provided\n * (because PostCSS does not know the file path). In
*\n * @example\n * const root = postcss.parse (css); \n * root.source.input.file //=> undefinedln * root.source.input.id $/ /=>\backslash "<$ input css $1>\backslash " \backslash n \quad * / n \quad$ this.id $=`$ input css $\$\{$ sequence $\} \gg$; $\ln \quad\} \backslash n \quad$ if (this.map) this.map.file $=$ this.from; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ error(message, line, column, opts $=\{ \})\{\backslash \mathrm{n}$ let result; ln const origin $=$ this.origin(line, column); $\ln$ if (origin) $\{\backslash n \quad$ result $=$ new CssSyntaxError(ln message, $\backslash n \quad$ origin.line, $\backslash n$ origin.column, $\backslash \mathrm{n} \quad$ origin.source, $\ln \quad$ origin.file, $\mathrm{ln} \quad$ opts.pluginln $\quad ; \ln \quad\}$ else $\{$ ln result $=$ new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin); $\mathrm{n} \quad\} \backslash n \backslash n \quad$ result.input $=\{$ line, column, source: this.css $\} ;$ In if (this.file) result.input.file $=$ this.file; $\backslash n \backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Reads the input source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS before being passed to PostCSS).\n *\n * @ param \{number\} line - line in input CSS $\backslash \mathrm{n} *$ @ param \{number\} column - column in input CSS\n *\n * @ return \{filePosition\} position in input sourceln *\n * @example\n * root.source.input.origin $(1,1) / /=>\{$ file: 'a.css', line: 3, column: 1$\} \backslash n * / n$ origin(line, column) $\{\backslash n \quad$ if (!this.map) return false; $\backslash \mathrm{n}$ const consumer $=$ this.map.consumer(); $\ln \backslash n \quad$ const from $=$ consumer.originalPositionFor $(\{$ line, column $\}$ ); $\ln \quad$ if (!from.source) return false; $\ln \backslash n \quad$ const result $=\{\backslash n \quad$ file: this.mapResolve(from.source), , n line: from.line, $\backslash$ n column: from.column, $\backslash n \quad\} ;$ n $\backslash n \quad$ const source $=$ consumer.sourceContentFor(from.source); In
 return file; $\ln \quad\}$ else $\{\backslash n \quad$ return path.resolve(this.map.consumer().sourceRoot $|\mid '$ '.', file); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n \quad *$ The CSS source identifier. Contains \{ @link Input\#file\} if the user\n * set the `from` option, or \{ @link Input\#id\} if they did not. ln * @type $\{$ string $\} \backslash \mathrm{n} * \backslash \mathrm{n}$ * @example\n * const root = postcss.parse(css, $\{$ from: 'a.css' \}); \n * root.source.input.from //=> \"/home/ai/a.css $\$ "\n *\n * const root = postcss.parse(css); ln * root.source.input.from $/ /=>\backslash "<$ input css $1>\backslash " \backslash n * / n$ get from() $\{\backslash n \quad$ return this.file $\|$ this.id; $\backslash n\} \backslash n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ I n p u t ; ~ \ n ", " / / ~$ @flow\nimport tokenize from '../postcss/tokenize'; ${ }^{\prime}$ nimport Comment from '../postcss/comment'; $\operatorname{lnimport}$ Parser from '../postcss/parser'; $\backslash n \backslash n e x p o r t ~ d e f a u l t ~ c l a s s ~ S a f e P a r s e r ~ e x t e n d s ~ P a r s e r ~\{~ \ n ~ t o k e n i z e() ~\{~ \ n ~ t h i s . t o k e n s ~=~$ tokenize(this.input, $\{$ ignoreErrors: true \}); n$\} \backslash \mathrm{n} \backslash \mathrm{n}$ comment(token) $\{\backslash \mathrm{n} \quad$ const node $=$ new $\operatorname{Comment}() ;$ n this.init(node, token[2], token[3]); In node.source.end $=\{$ line: token[4], column: token[5] \}; In\n let text $=$
 "; $\mathrm{ln} \quad$ node.raws.left $=$ text; $\backslash \mathrm{n} \quad$ node.raws.right $=" ; \ln \quad\}$ else $\{\backslash n \quad$ const match $=$
 node.raws.right $=$ match[3]; \n $\} \backslash n\} \backslash n \backslash n$ unclosedBracket ()$\} \backslash n \backslash n$ unknownWord(start) $\{\backslash n \quad$ const buffer $=$ this.tokens.slice(start, this.pos + 1); $\backslash \mathrm{n}$ this.spaces += buffer.map(i $=>\mathrm{i}[1])$.join("); ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ unexpectedClose() $\{\backslash \mathrm{n}$ this.current.raws.after $+=$ ' $\}$ '; $\backslash n\} \backslash n \backslash n$ doubleColon() $\} \backslash n \backslash n$ unnamedAtrule(node) $\{\backslash n \quad$ node.name $=" ; \backslash n\} \backslash n \backslash n$ precheckMissedSemicolon(tokens) \{\n const colon $=$ this.colon(tokens); n $\quad$ if (colon $===$ false) return; $\backslash n \backslash n \quad$ let split; $\backslash \mathrm{n}$ for (split $=$ colon-1; split $>=0$; split--) $\{\backslash \mathrm{n} \quad$ if (tokens[split][0] $===$ 'word') break; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad$ for (split $-=$ 1 ; split $>=0$; split--) $\{\backslash \mathrm{n} \quad$ if (tokens[split][0] !== 'space') $\{\backslash \mathrm{n} \quad$ split $+=1 ;$ n $\quad$ break; $\ln \quad\} \backslash \mathrm{n} \quad\} \backslash n \quad$ const other $=$ tokens.splice $($ split, tokens.length - split); $\backslash n$ this.decl(other); $\backslash n\} \backslash n \backslash n$ checkMissedSemicolon() $\} \backslash n \backslash n$ endFile() \{\n if (this.current.nodes \&\& this.current.nodes.length) \{\n this.current.raws.semicolon $=$ this.semicolon; $\backslash n \quad\} \backslash n \quad$ this.current.raws.after $=($ this.current.raws.after || ") + this.spaces; $\ln \backslash n \quad$ while (this.current.parent) $\{\backslash n \quad$ this.current $=$ this.current.parent; $\ln \quad$ this.current.raws.after $=$ "; $\backslash n \quad\} \backslash n \quad\} \backslash n\} \backslash n ", " / /$ @ flow\nimport Input from '../postcss/input'; \n\nimport SafeParser from './safe-parser'; \n\nexport default function safeParse(css, opts) $\{\backslash \mathrm{n}$ const input = new Input(css, opts); $\ln \backslash n$ const parser = new SafeParser(input); $\ln$
 */nnimport transformDeclPairs from 'css-to-react-native'; \n\nimport generateComponentId from '../utils/generateComponentId'; \nimport type \{ RuleSet, StyleSheet \} from '../types'; \nimport flatten from '../utils/flatten'; $\mathrm{ln} / /$ \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse'; $\ln \backslash n l e t$ generated = $\} ; \ln \backslash n e x p o r t$ const resetStyleCache $=()=>\{\backslash n$ generated $=\{ \} ; \backslash n\} ; \backslash n \backslash n / * \backslash n$ InlineStyle takes arbitrary CSS and generates a flat object\n */nexport default (styleSheet: StyleSheet) $=>$ \{ $\backslash$ n class InlineStyle $\{\backslash n \quad$ rules: RuleSet; $\ln \backslash n$ constructor(rules: RuleSet) \{\n this.rules = rules; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ generateStyleObject(executionContext: Object) $\{\backslash n$
const flatCSS $=$ flatten(this.rules, executionContext).join("); \n\n const hash $=$ generateComponentId(flatCSS); $\mathrm{n} \quad$ if (!generated[hash]) $\{\backslash \mathrm{n} \quad$ const root $=$ parse(flatCSS); $\mathrm{n} \quad$ const declPairs $=[] ; \backslash \mathrm{n} \quad$ root.each(node $=>\{\backslash \mathrm{n} \quad$ if (node.type $===$ 'decl') $\{\backslash \mathrm{n}$ declPairs.push([node.prop, node.value]); \n \} else if (process.env.NODE_ENV !== 'production' \&\& node.type !== 'comment') \{\n $/ *$ eslint-disable no-console */n console.warn( Node of type $\$$ \{node.type \} not supported as an inline style`); \(\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\) ); \(\mathrm{ln} \quad / /\) RN currently does not support differing values for the corner radii of Imageln // components (but does for View). It is almost impossible to tell whether we'll haveln // support, so we'll just disable multiple values here. \n // https://github.com/styled-components/css-to-react-native/issues/11\n const styleObject = transformDeclPairs(declPairs, [ln 'borderRadius', \(\ln \quad\) 'borderWidth', \(\mathrm{ln} \quad\) 'borderColor', n 'borderStyle', \n \(\quad]\); \(\mathrm{ln} \quad\) const styles \(=\) styleSheet.create \((\{\backslash n \quad\) generated: styleObject, \(\backslash \mathrm{n} \quad\}) ;\) ln  eslint-disable \(* / n / * * \backslash n\) mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-compatible syntax. \(\ n \backslash n\) The MIT License (MIT) \(\backslash n \backslash n\) Copyright (c) 2014-present, Jon Schlinkert. In\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Softwarel"), to dealln in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is \(\ln\) furnished to do so, subject to the following conditions: \(\ln \backslash n\) The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. \(\ln \backslash n\) THE SOFTWARE IS PROVIDED \(\backslash " A S\) IS \({ }^{\prime \prime}\), WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER \(\ln\) LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN \(\ln\) THE SOFTWARE. \(\ n * / n \backslash n c o n s t ~ i s O b j e c t ~=~ v a l ~=>~\{\backslash n ~ r e t u r n ~(~ \ n ~ t y p e o f ~ v a l ~===~ ' f u n c t i o n ' ~| | ~(t y p e o f ~ v a l===~\) 'object' \&\& val !== null \&\& !Array.isArray(val))\n );\n\};\n\nconst isValidKey = key => \{\n return key !==    (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \(\mathrm{n} \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n\)  any, ln\(\} ;\) \n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => \{\n return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; \(\ln \} ; \ln ", " / /\) @flow\nimport type \{ IStyledComponent \} from '../types'; In\nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{ \(\backslash n\) return ( ln typeof target \(===\) 'string' \&\& (process.env.NODE_ENV !== 'production'ln ? target.charAt( 0 ) === target.charAt(0).toLowerCase() \(\ln \quad\) : true) \(\backslash \mathrm{n}) ; \backslash \mathrm{n}\} \backslash \mathrm{n} "\), "// @flow\nimport type \{ IStyledComponent \} from '../types'; \({ }^{\prime}\) nimport getComponentName from './getComponentName'; \(\operatorname{lnimport}\) isTag from './isTag'; In\nexport default function generateDisplayName(\n target: \$PropertyType<IStyledComponent, 'target'>\n): string \(\{\backslash n\) return isTag(target) ? `styled. $\$\{$ target $\} `$ : `Styled (\$\{getComponentName(target) \}) ; \n\}\n", "// @flow\nimport React, \{ useContext, useMemo, type Element, type Context \} from 'react';\nimport throwStyledError from '../utils/error'; ${ }^{\prime}$ nimport isFunction from '../utils/isFunction'; $\ln \backslash n e x p o r t ~ t y p e ~ T h e m e ~=~\{~[k e y: ~ s t r i n g]: ~ m i x e d ~\} ;$ In\ntype ThemeArgument $=$ Theme $\mid$

ThemeArgument, $\backslash n\} ;$ In\nexport const ThemeContext: Context<Theme $\mid$ void> = React.createContext(); $\ln \backslash n e x p o r t$ const ThemeConsumer = ThemeContext.Consumer; $\ln \backslash n f u n c t i o n ~ m e r g e T h e m e(t h e m e: ~ T h e m e A r g u m e n t, ~$ outerTheme?: Theme): Theme $\{\backslash \mathrm{n}$ if (!theme) $\{\backslash \mathrm{n}$ return throwStyledError(14); n \} $\}$ n $\backslash \mathrm{n}$ if (isFunction(theme)) \{ $\backslash \mathrm{n} \quad$ const mergedTheme $=$ theme(outerTheme); $\ln \backslash n \quad$ if ( $\backslash \mathrm{n} \quad$ process.env.NODE_ENV ! $==$ 'production' \&\& (mergedTheme $===$ null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object') $\mathrm{n} \quad$ ) \{\n return
throwStyledError(7); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ return mergedTheme; $\ln \} \backslash n \backslash n$ if (Array.isArray(theme) || typeof theme !== 'object') $\{\backslash \mathrm{n}$ return throwStyledError(8); ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ return outerTheme $?\{$...outerTheme, ...theme \}: theme; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Provide a theme to an entire react component tree via contextln */ nexport default function ThemeProvider(props: Props) \{\n const outerTheme $=$ useContext $($ ThemeContext $) ;$ ln const themeContext $=$ useMemo( ()$=>$ mergeTheme(props.theme, outerTheme), [\n props.theme, ln outerTheme, ln ]); $\mathrm{n} \backslash \mathrm{n}$ if (!props.children) $\{\backslash n \quad$ return null; $\backslash n\} \backslash n \backslash n$ return <ThemeContext.Provider value $=\{$ themeContext $\}>\{$ props.children $\}</$ ThemeContext.Provider>; $\ln \} \backslash n ", " / / @$ flow\nimport React, $\{$ createElement, Component \} from 'react'; nimport hoist from 'hoist-non-react-statics'; $\ln$ nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme';\nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties'; nimport generateDisplayName from
'../utils/generateDisplayName'; $n$ nimport isFunction from '.../utils/isFunction'; ${ }^{\prime}$ nimport isTag from
'../utils/isTag'; ${ }^{\prime}$ nimport isStyledComponent from '../utils/isStyledComponent'; ${ }^{\prime}$ nimport \{ ThemeConsumer \} from './ThemeProvider';\n\nimport type \{ Theme \} from './ThemeProvider'; $\ln$ import type $\{$ Attrs, RuleSet, Target \} from '../types'; $\backslash n \backslash n / /$ NOTE: no hooks available for react-native yet; $\ln / /$ if the user makes use of ThemeProvider or StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()



forwardedRef, n testID, $\mathrm{n} \quad$ style $=[], \mathrm{ln} \quad .$. props $\backslash n \quad\}=$ this.props; $\backslash n \backslash n \quad$ const $\{$ defaultProps, target, shouldForwardProp $\}=$ forwardedComponent; $\backslash n \quad$ const elementToBeRendered $=\backslash n$ this.attrs.\$as || this.attrs.as || transientAsProp || renderAs || target; $\mathrm{In} \backslash \mathrm{n} \quad$ const generatedStyles = this.generateAndInjectStyles(\n determineTheme(this.props, theme, defaultProps) \| EMPTY_OBJECT, \n this.props $\backslash n \quad$; $\ln \backslash n \quad$ const isTargetTag $=$ isTag(elementToBeRendered); $\ln$ const computedProps $=$ this.attrs !== props ? \{ ...props, ...this.attrs \} : props; \n const propFilterFn = shouldForwardProp || (isTargetTag \&\& validAttr); $\mathrm{n} \quad$ const propsForElement $=\{ \} ; \mathrm{n} \quad$ let key; $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ for (key in computedProps) $\{\backslash \mathrm{n}$ if (key[0] === '\$' || key === 'as') continue; \n else if (key === 'forwardedAs') \{\n propsForElement.as $=\operatorname{props}[k e y] ;$ ln $\quad\}$ else if (!propFilterFn $\|$ propFilterFn(key, validAttr)) \{\n // Don't pass through filtered tags through to native elements $\backslash n \quad$ propsForElement[key] = computedProps[key]; $\mathrm{n} \quad\} \backslash \mathrm{n}$ $\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ propsForElement.style $=$ typeof style $===$ 'function' ? $\mathrm{n} \quad$ (state) $=>$ \{ $\backslash \mathrm{n} \quad$ return [generatedStyles].concat(style(state))\n $\quad\} \backslash n \quad:$ [generatedStyles].concat(style); n propsForElement.testID = testID; $\ln \backslash n \quad$ if (forwardedRef) propsForElement.ref $=$ forwardedRef; $\backslash n \quad$ if (forwardedAs) propsForElement.as = forwardedAs; \n\n return createElement(elementToBeRendered, propsForElement); $\ln \quad\}\} \backslash n \quad</ T h e m e C o n s u m e r>\backslash n \quad$ ); n $\} \backslash n \backslash n$ buildExecutionContext(theme: ?Object, props: Object, attrs: Attrs) $\{\backslash \mathrm{n}$ const context $=\{$...props, theme $\} ;$ In $\backslash n$ if (!attrs.length) return context; $\ln \backslash n$ this.attrs $=$ \{ $\} ; \ln \backslash n \quad$ attrs.forEach $(\operatorname{attrDef}=>$ \{ $\backslash n \quad$ let resolvedAttrDef $=\operatorname{attrDef;}$;n let attr; $\backslash n \quad$ let key; $\ln \backslash n \quad$ if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad / *$ eslint-disable guard-for-in */n for (key in resolvedAttrDef) $\{\backslash \mathrm{n} \quad$ attr $=$ resolvedAttrDef[key]; $\mathrm{n} \quad$ this.attrs[key] $=$ attr; $\backslash n$ context[key] = attr; $\ln \quad\} \backslash n \quad / *$ eslint-enable */nn \}); $\ln \backslash n \quad$ return context; $\backslash n \quad\} \backslash n \backslash n$ generateAndInjectStyles(theme: any, props: any) \{\n const $\{$ inlineStyle $\}=$ props.forwardedComponent; $\backslash n \backslash n$ const executionContext $=$ this.buildExecutionContext $(\backslash n$ theme, $\backslash n \quad$ props, $\backslash n$ props.forwardedComponent.attrs\n );\n\n return inlineStyle.generateStyleObject(executionContext); n \} $\}$ n $\backslash n$ setNativeProps(nativeProps: Object) \{\n if (this.root ! = undefined) \{ \n // \$FlowFixMeln this.root.setNativeProps(nativeProps); \n \} else if (process.env.NODE_ENV !== 'production') \{\n // eslint-disable-next-line no-console\n console.warn(ln 'setNativeProps was called on a Styled Component wrapping
 createStyledNativeComponent $=($ target: Target, options: Object, rules: RuleSet $)=> \begin{cases}\text { n } \quad \text { const }\{\backslash n \quad \text { attrs }=\end{cases}$ EMPTY_ARRAY, $\mathrm{n} \quad$ displayName $=$ generateDisplayName $($ target $)$, $\mathrm{n} \quad$ ParentComponent $=$ StyledNativeComponent, $\backslash \mathrm{n} \quad\}=$ options; $\ln \backslash n \quad$ const isClass $=!$ isTag(target); $\ln \quad$ const isTargetStyledComp $=$
isStyledComponent(target); $\ln \backslash n \quad / /$ \$FlowFixMeln const WrappedStyledNativeComponent $=$
React.forwardRef((props, ref) => (ln <ParentComponentln \{...props $\} \backslash n$
forwardedComponent $=\{$ WrappedStyledNativeComponent $\} \backslash n \quad$ forwardedRef $=\{\operatorname{ref}\} \backslash \mathrm{n} \quad />\backslash n \quad)) ; \backslash \mathrm{n} \backslash \mathrm{n} \quad$ const finalAttrs = \n // \$FlowFixMeln isTargetStyledComp \&\& target.attrs\n ?

Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n : attrs; $\ln \backslash n \quad / /$ eslint-disable-next-line preferdestructuring\n let shouldForwardProp = options.shouldForwardProp; $\ln \backslash n \quad / / \$$ FlowFixMeln if (isTargetStyledComp \&\& target.shouldForwardProp) \{ $\backslash \mathrm{n} \quad$ if (shouldForwardProp) \{ $\backslash \mathrm{n}$ // compose nested shouldForwardProp calls\n shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n \quad / /$ \$FlowFixMeln target.shouldForwardProp(prop, filterFn, elementToBeCreated) \&\& options.shouldForwardProp(prop, filterFn, elementToBeCreated); In \} else \{ln // eslint-disable-next-line prefer-destructuring $\backslash n \quad$ shouldForwardProp $=$ target.shouldForwardProp; $\backslash \mathrm{n} \quad \jmath \backslash \mathrm{n} \quad \jmath \backslash \mathrm{n} \backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim classln */n\n // \$FlowFixMe\n WrappedStyledNativeComponent.attrs = finalAttrs; $\ln \backslash n \quad$ WrappedStyledNativeComponent.displayName = displayName; $\ln \backslash n \quad / /$ \$FlowFixMe\n WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp; \n\n // \$FlowFixMe\n WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n // \$FlowFixMe\n isTargetStyledComp ? target.inlineStyle.rules.concat(rules) : rules $\ln \quad$ ); $\mathrm{n} \backslash \mathrm{n} \quad / /$ \$FlowFixMe\n
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent'; ln // \$FlowFixMeln WrappedStyledNativeComponent.target $=$ isTargetStyledComp\n ? // \$FlowFixMeln target.target\n : target; In // \$FlowFixMeln WrappedStyledNativeComponent.withComponent = function withComponent(tag: Target) $\{$ ln const $\{$ displayName: _, componentId: _ , ...optionsToCopy $\}=$ options; ln const newOptions $=$ \{ $\backslash n \quad$...optionsToCopy, ln attrs: finalAttrs, ln ParentComponent, $\ln \quad\}$; $\ln \backslash n \quad$ return createStyledNativeComponent(tag, newOptions, rules); $\ln \quad$; $\ln \backslash n \quad / / \$ F l o w F i x M e \backslash n ~$ Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', $\{\backslash \mathrm{n}$ get() $\{\backslash \mathrm{n}$ return this._foldedDefaultProps; $\backslash n \quad\}, \ln \backslash n \quad \operatorname{set}(\mathrm{obj})\{\backslash \mathrm{n} \quad / / \$$ FlowFixMe\n this._foldedDefaultProps $=$ isTargetStyledComp ? merge(\{\}, target.defaultProps, obj) : obj; $\ln \quad\}$, $\ln \quad\}$ ); $\ln \backslash n \quad$ if (isClass) $\{\backslash n$ hoist(WrappedStyledNativeComponent, (target: any), \{\n // all SC-specific things should not be hoisted\n attrs: true, $\ln \quad$ displayName: true, $\ln \quad$ shouldForwardProp: true, $\backslash n \quad$ inlineStyle: true, $\ln$ styledComponentId: true, $\ln \quad$ target: true, $\ln \quad$ withComponent: true, $\ln \quad\}$ ); $\ln \quad\} \backslash n \backslash n \quad$ return WrappedStyledNativeComponent; \n \}; In\n return createStyledNativeComponent; \n\};\n","// @flow\nimport type \{ Interpolation \} from '../types'; $\ln \backslash n e x p o r t ~ d e f a u l t ~(\ n ~ s t r i n g s: ~ A r r a y<s t r i n g>, ~ I n ~ i n t e r p o l a t i o n s: ~$ Array<Interpolation>\n): Array<Interpolation> $=>\{$ nn const result $=[$ strings[0] $] ; \ln \backslash n$ for $($ let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<$ len; $\mathrm{i}+=1$ ) $\{\backslash \mathrm{n} \quad$ result.push(interpolations[i], strings $[\mathrm{i}+1]$ ); ln$\} \backslash \mathrm{n} \backslash \mathrm{n}$ return result; $\backslash n\} ; \backslash n "$, "// @flow/nimport interleave from '../utils/interleave'; $n$ nimport isPlainObject from '../utils/isPlainObject';\nimport \{ EMPTY_ARRAY \} from '../utils/empties';\nimport isFunction from '../utils/isFunction'; \nimport flatten from '../utils/flatten'; $\operatorname{lnimport}$ type \{ Interpolation, RuleSet, Styles \} from '../types'; $\ln \backslash n / * * \backslash n *$ Used when flattening object styles to determine if we should $\backslash n *$ expand an array of styles.ln * $\$ nconst addTag $=\arg =>\{\backslash n$ if (Array.isArray $(\arg ))$ \{ n // eslint-disable-next-line no-param-reassign\n arg.isCss = true; $\ln \} \backslash n$ return arg; $\backslash n\}$; $\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c s s(s t y l e s: ~ S t y l e s, ~ . . . i n t e r p o l a t i o n s: ~$ Array<Interpolation>): RuleSet $\{\backslash \mathrm{n}$ if (isFunction(styles) \| isPlainObject(styles)) \{\n // \$FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations]))); $\ln \} \backslash n \backslash n$ if (interpolations.length $===0$ \&\& styles.length === $1 \& \&$ typeof styles[0] === 'string') \{\n // \$FlowFixMe\n return styles; ln \}\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations))); n$\} \backslash \mathrm{n} "$, "// @flow\nimport $\{$ isValidElementType \} from 'react-is';'\nimport css from './css'; nnimport throwStyledError from '../utils/error';'\nimport
 constructWithOptions(\n componentConstructor: Function, $\backslash n$ tag: Target, $\backslash \mathrm{n}$ options: Object $=$ EMPTY_OBJECT\n) \{\n if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); \n \}\n\n /* This is callable directly as a template function */n // \$FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction $=(\ldots$ args $)=>$ componentConstructor(tag, options, css(...args) $) ; \ln \backslash n / *$ If config methods are called, wrap up a new template function and merge options */n templateFunction.withConfig $=$ config $=>\backslash n$ constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); $\ln \backslash \mathrm{n} / *$ Modify/inject new props at runtime $* / n$ templateFunction.attrs $=$ attrs $=>\backslash$ n constructWithOptions(componentConstructor, tag, $\{\backslash n$ ...options, ln attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), ln \}); $\ln \backslash n$ return
 hoistStatics from 'hoist-non-react-statics'; $\operatorname{lnimport}\{$ ThemeContext \} from '../models/ThemeProvider'; Mimport determineTheme from '../utils/determineTheme'; \nimport getComponentName from '../utils/getComponentName'; $\backslash n \backslash n / /$ NOTE: this would be the correct signature: $\ln / /$ export default <Config: \{ theme?: any \}, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, $\{$ theme?: any $\}>\&\{$ theme?: any \}, Instance $>\backslash n / / n \mathrm{n} / /$ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme $=$ React.forwardRef((props, ref) $=>\{$ ln const theme $=$ useContext(ThemeContext); $\ln \quad / / \$$ FlowFixMe defaultProps isn't declared so it can be inferrableln const $\{$ defaultProps $\}=$ Component; $\ln \quad$ const themeProp $=$ determineTheme(props, theme, defaultProps); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& themeProp === undefined) \{\n // eslint-disable-next-line noconsoleln console.warn(ln `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\$\{getComponentName( \(\backslash n \quad\) Componentln \()\} \backslash " \backslash \backslash n \quad\) ); \(\backslash n \quad\} \backslash n \backslash n\) return <Component \(\{\ldots\) props \(\}\) theme \(=\{\) themeProp \(\}\) ref \(=\{\) ref \(\} />;\) nn \(\}) ;\) In \(\backslash n\) hoistStatics(WithTheme, Component); \(\ln \backslash n\) WithTheme.displayName \(=`\) WithTheme $(\$\{\text { getComponentName(Component) }\})^{`} ; \ln \backslash n$ return WithTheme; $\ln \} ;$ \n","// @flow\nimport $\{$ useContext \} from 'react'; nimport $\{$ ThemeContext \} from
 useTheme; $\ln$ ","// @flow\n\n/* eslint-disable import/no-unresolved */nimport reactPrimitives from 'reactprimitives';\n\nimport _InlineStyle from '../models/InlineStyle';\nimport _StyledNativeComponent from '../models/StyledNativeComponent'; \n\nimport css from '../constructors/css'; $\ln$ nimport constructWithOptions from '../constructors/constructWithOptions'; \nimport ThemeProvider, \{ ThemeConsumer, ThemeContext \} from '../models/ThemeProvider';\nimport withTheme from '../hoc/withTheme';\nimport useTheme from
 '../types'; \n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet); \nconst StyledNativeComponent = _StyledNativeComponent(InlineStyle); Inconst styled = (tag: Target) => constructWithOptions(StyledNativeComponent, tag); $\mathrm{n} \backslash \mathrm{n} / *$ React native lazy-requires each of these modules for some reason, so let's $\backslash n *$ assume it's for a good reason and not eagerly load them all */亿nconst aliases = 'Image Text Touchable View '; $\operatorname{ln\backslash n/*}$ Define a getter for each alias which simply gets the reactNative componentln * and passes it to styled */naliases.split( $\wedge \backslash s+/ m)$.forEach(alias $=>\backslash n$ Object.defineProperty(styled, alias, $\{\backslash n$ enumerable:
 isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme \}; Inexport default styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash" ,"str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStateless Function","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComp onentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSIO N","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_ SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS ","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro r","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","index OfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleInd ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","g roupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","set

GroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod e","getAttribute","parentNode","removeChild","getNonce","__webpack_nonce__","ELEMENT_TYPE","findLastSt yleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevSt yle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServe r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule", "_error","cssRules","cssText","refNode","_target","splice","SHOULD_REHYDRATE","defaultOptions","StyleShe et","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance" ,"hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","to Sheet","block","e","ruleSheet","context","selectors","parents","line","column","ns","depth","at","COMMENT_REG EX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","plugins","stylis","Stylis","parsingRules","returnR ulesPlugin","parsedRules","parseRulesPlugin","insertRulePlugin","_componentId","_selector","_selectorRegexp"," _consecutiveSelfRefRegExp","selfReferenceReplacer","offset","string","indexOf","selfReferenceReplacementPlugi n","_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","StylisConsumer","m asterSheet","masterStylis","Keyframes","inject","styleSheet","stylisInstance","resolvedName","getName","uppercas eCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","ad dUnitIfNeeded","value","unitless","isFalsish","chunk","objToCssArray","obj","prevKey","key","hasOwnProperty", "Array","isArray","isCss","hyphenate","isPlainObject","flatten","executionContext","ruleSet","result","isElement"," console","warn","printed","warnOnce","message","SINGLE_QUOTE","DOUBLE_QUOTE","BACKSLASH","SL ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN_SQUARE","CLOSE_SQUARE","OPEN_PARENTH ESES","CLOSE_PARENTHESES","OPEN_CURLY","CLOSE_CURLY","SEMICOLON","ASTERISK","COLO N","AT","RE_AT_END","RE_WORD_END","RE_BAD_BRACKET","tokenize","input","tokens","valueOf","ign ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n" ,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT_THEME","brackets","comment","color","termi nalHighlight","Input","token","map","CssSyntaxError","source","file","reason","setMessage","captureStackTrace"," showSourceCode","supportsColor","start","max","end","min","maxWidth","number","padded","gutter","spacing"," defaultRaw","colon","indent","beforeDecl","beforeRule","beforeOpen","beforeClose","beforeComment","after","e mptyBody","commentLeft","commentRight","capitalize","toUpperCase","Stringifier","builder","stringify","semicol on","type","root","body","raws","left","raw","right","text","decl","between","prop","rawValue","important","atrule" ,"params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon", "rawEmptyBody","rawIndent","p","rawBeforeComment","walkComments","rawBeforeDecl","walkDecls","rawBef oreRule","rawBeforeClose","rawBeforeOpen","rawColon","buf","step","cloneNode","cloned","constructor","j","No de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","ins ertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","to JSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaratio n","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule"," bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedS emicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose"," unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSourc e","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend ","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sam ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato rs","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPl ugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax", "sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer ","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm
alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR esolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyl eObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isVal idKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayNa me","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useCon text","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","\$as","r enderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToB eRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","prop FilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle", "setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTar getStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated"," withComponent","__","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","str ings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templat eFunction","withConfig","config","WithTheme","themeProp","hoistStatics","useTheme","_InlineStyle","reactPrimi tives","_StyledNativeComponent","styled","aliases","alias","enumerable","configurable"],"mappings":";;;;;;;;;AAA A;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAtB;AAEA;;:AAEA,IAAMC,WAAW,GAAG,EAApB;AAEA;;AACA ,IAAMC,iBAAiB,GAAG,SAApBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,CAAoBF,I AAI,IAAIA,IAAI,GAAG,EAAP,GAAY,EAAZ,GAAiB,EAArB,CAAxB,CADwB;AAAA,CAA1B;AAGA;;;AACe, SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ;AAEA;;A ACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAyBK,CAAC,GAAGP,WAA7B,E AA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAIE,EAAqE;AACnEM,IAAAA,IAAI,GAAGL,iBAA iB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAiB,CAACM, CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAmE,OAAnE,CAAP;A ACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IAAMC,KAAK, GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAAkC;AACrD,MAAIO,CAAC,GAAGP,CAAC,CAAC Q,MAAV;;AAEA,SAAOD,CAAP,EAAU;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,GAAWN,CAA C,CAACS,UAAF,CAAa,EAAEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAWP,AAAO,IA AMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAAuB;AACzC,SAAOK,KAAK,CAACD,IAAD,EAAOJ,CAA P,CAAZ;AACD,CAFM;;ACnBP;AAKA,2BAAe,UAACW,GAAD,EAAyB;AACtC,SAAOb,sBAAsB,CAACY,IA AI,CAACC,GAAD,CAAJ,KAAc,CAAf,CAA7B;AACD,CAFD;;ACLA;AAGA,AAAe,SAASC,gBAAT,CACbC,M ADa,EAEL;AACR,SACE,CAACC,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GAAwC,OAAOH, MAAP,KAAkB,QAAIB,IAA8BA,MAAtE,GAA+E,KAAhF;AAEAA,EAAAA,MAAM,CAACI,WAFP;AAIAJ,EA AAA,MAAM,CAACd,IAJP,IAKA,WANF;AAQD;;ACdD;AACA,AAAe,SAASmB,UAAT,CAAoBC,IAApB,EAA gD;AAC7D,SAAO,OAAOA,IAAP,KAAgB,UAAvB;AACD;;ACHD;AACA,AAAe,SAASC,mBAAT,CAA6BD,IA A7B,EAAiD;AAC9D,SACE,OAAOA,IAAP,KAAgB,UAAhB,IACG,EACDA,IAAI,CAACE,SAAL,IACGF,IAAI, CAACE,SAAL,CAAeC,gBAFjB,CAFL;AAOD;;ACTD;AACA,AAEA,qBAAe,UAACtB,CAAD;AAAA,SACbA,C AAC,KAAK,IAAN,IACA,OAAOA,CAAP,KAAa,QADb,IAEA,CAACA,CAAC,CAACuB,QAAF,GAAavB,CAA C,CAACuB,QAAF,EAAb,GAA4BC,MAAM,CAACH,SAAP,CAAiBE,QAAjB,CAA0BE,IAA1B,CAA+BzB,CAA /B,CAA7B,MAAoE,iBAFpE,IAGA,CAAC0B,MAAM,CAAC1B,CAAD,CAJM;AAAA,CAAf;;ACHA;AACA,AA Ae,SAAS2B,iBAAT,CAA2Bd,MAA3B,EAAyD;AACtE,SAAOA,MAAM,IAAI,OAAOA,MAAM,CAACe,iBAAd,
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L,GAAelB,YAAY,CAAC1H,MAAD,CAA5C;AACA,SAAK2G,KAAL,GAAaiC,OAAO,CAACtB,UAArB;AACA, SAAK3H,MAAL,GAAc,CAAd;AACD;;AAXH;;AAAA,UAaEsE,UAbF,GAaE,oBAAWV,KAAX,EAA0BwF,IAA 1B,EAAiD;AAC/C,QAAIxF,KAAK,IAAI,KAAK5D,MAAd,IAAwB4D,KAAK,IAAI,CAArC,EAAwC;AACtC,UA AMuD,IAAI,GAAGF,QAAQ,CAACkC,cAAT,CAAwBC,IAAxB,CAAb;AACA,UAAMI,OAAO,GAAG,KAAKxC ,KAAL,CAAWpD,KAAX,CAAhB;AACA,WAAKqF,OAAL,CAAaV,YAAb,CAA0BpB,IAA1B,EAAgCqC,OAA O,IAAI,IAA3C;AACA,WAAKxJ,MAAL;AACA,aAAO,IAAP;AACD,KAND,MAMO;AACL,aAAO,KAAP;AAC D;AACF,GAvBH;;AAAA,UAyBE0E,UAzBF,GAyBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKqF,OAAL,CAAa 3B,WAAb,CAAyB,KAAKN,KAAL,CAAWpD,KAAX,CAAzB;AACA,SAAK5D,MAAL;AACD,GA5BH;;AAAA, UA8BE6E,OA9BF,GA8BE,iBAAQjB,KAAR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB,EAAy B;AACvB,aAAO,KAAKgH,KAAL,CAAWpD,KAAX,EAAkB8C,WAAzB;AACD,KAFD,MAEO;AACL,aAAO,E AAP;AACD;AACF,GApCH;;AAAA;AAAA;AAuCA;;AACA,IAAaoC,UAAb;AAKE,sBAAYW,OAAZ,EAAmC; AACjC,SAAK3F,KAAL,GAAa,EAAb;AACA,SAAK9D,MAAL,GAAc,CAAd;AACD;;AARH;;AAAA,UAUEsE, UAVF,GAUE,oBAAWV,KAAX,EAA0BwF,IAA1B,EAAiD;AAC/C,QAAIxF,KAAK,IAAI,KAAK5D,MAAIB,EA A0B;AACxB,WAAK8D,KAAL,CAAW4F,MAAX,CAAkB9F,KAAIB,EAAyB,CAAzB,EAA4BwF,IAA5B;AACA ,WAAKpJ,MAAL;AACA,aAAO,IAAP;AACD,KAJD,MAIO;AACL,aAAO,KAAP;AACD;AACF,GAIBH;;AAAA, UAoBE0E,UApBF,GAoBE,oBAAWd,KAAX,EAAgC;AAC9B,SAAKE,KAAL,CAAW4F,MAAX,CAAkB9F,KA AlB,EAAyB,CAAzB;AACA,SAAK5D,MAAL;AACD,GAvBH;;AAAA,UAyBE6E,OAzBF,GAyBE,iBAAQjB,KA AR,EAA+B;AAC7B,QAAIA,KAAK,GAAG,KAAK5D,MAAjB,EAAyB;AACvB,aAAO,KAAK8D,KAAL,CAAW F,KAAX,CAAP;AACD,KAFD,MAEO;AACL,aAAO,EAAP;AACD;AACF,GA/BH;;AAAA;AAAA;;AC5FA,IAAI $+\mathrm{F}, \mathrm{gBAAgB}, \mathrm{GAAG} / \mathrm{H}, \mathrm{UAAvB} ; \mathrm{AAWA}, I A A M g I, c A A c, G A A i B ; A A C n C h B, E A A A A, Q A A Q, E A A E, C A A C h H, U A$ DwB;AAEnCiH,EAAAA,iBAAiB,EAAE,CAAC/G;AAFe,CAArC;AAKA; IACqB+H;AAWnB;aACOC,aAAP,oB AAkB1E,EAAIB,EAAsC;AACpC,WAAOD,aAAa,CAACC,EAAD,CAApB;AACD;;AAED,sBACE2E,OADF,EA EEC,YAFF,EAGEhE,KAHF,EAIE;AAAA,QAHA+D,OAGA;AAHAA,MAAAA,OAGA,GAHgC3H,YAGhC;AA AA;;AAAA,QAFA4H,YAEA;AAFAA,MAAAA,YAEA,GAF2C,EAE3C;AAAA;;AACA,SAAKD,OAAL,gBACK H,cADL,MAEKG,OAFL;AAKA,SAAKE,EAAL,GAAUD,YAAV;AACA,SAAKhE,KAAL,GAAa,IAAIhB,GAAJ, CAAQgB,KAAR,CAAb;AACA,SAAKkE,MAAL,GAAc,CAAC,CAACH,OAAO,CAACnB,QAAxB,CARA;;AA WA,QAAI,CAAC,KAAKsB,MAAN,IAAgBtI,UAAhB,IAA8B+H,gBAAIC,EAAoD;AACIDA,MAAAA,gBAAgB, GAAG,KAAnB;AACA5C,MAAAA,cAAc,CAAC,IAAD,CAAd;AACD;AACF;;;SAEDoD,yBAAA,gCAAuBJ,OA AvB,EAAsDK,SAAtD,EAAkF;AAAA,QAA5BA,SAA4B;AAA5BA,MAAAA,SAA4B,GAAN,IAAM;AAAA;;AA ChF,WAAO,IAAIP,UAAJ,cACA,KAAKE,OADL,MACiBA,OADjB,GAEL,KAAKE,EAFA,EAGJG,SAAS,IAAI, KAAKpE,KAAnB,IAA6BD,SAHxB,CAAP;AAKD;;SAEDsE,qBAAA,4BAAmBjF,EAAnB,EAA+B;AAC7B,WA AQ,KAAK6E,EAAL,CAAQ7E,EAAR,IAAc,CAAC,KAAK6E,EAAL,CAAQ7E,EAAR,KAAe,CAAhB,IAAqB,C AA3C;AACD;AAED;;;SACAU,SAAA,kBAAqB;AACnB,WAAO,KAAKzC,GAAL,KAAa,KAAKA,GAAL,GAA WD,cAAc,CAACuF,OAAO,CAAC,KAAKoB,OAAN,CAAR,CAAtC,CAAP;AACD;AAED;;SACAO,eAAA,sBA AalF,EAAb,EAAyB7F,IAAzB,EAAgD;AAC9C,WAAO,KAAKyG,KAAL,CAAWX,GAAX,CAAeD,EAAf,KAAu B,KAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0BC,GAA1B,CAA8B9F,IAA9B,CAA7B;AACD; AAED;;;SACA+G,eAAA,sBAAalB,EAAb,EAAyB7F,IAAzB,EAAuC;AACrC4F,IAAAA,aAAa,CAACC,EAAD,C AAb;;AAEA,QAAI,CAAC,KAAKY,KAAL,CAAWX,GAAX,CAAeD,EAAf,CAAL,EAAyB;AACvB,UAAMmF, UAAU,GAAG,IAAIC,GAAJ,EAAnB;AACAD,MAAAA,UAAU,CAACE,GAAX,CAAelL,IAAf;AACA,WAAKy G,KAAL,CAAW7B,GAAX,CAAeiB,EAAf,EAAmBmF,UAAnB;AACD,KAJD,MAIO;AACJ,WAAKvE,KAAL,C
 AA,qBAAYuB,EAAZ,EAAwB7F,IAAxB,EAAsCuE,KAAtC,EAAuD;AACrD,SAAKwC,YAAL,CAAkB1B,EAAl B,EAAsB7F,IAAtB;AACA,SAAKuG,MAAL,GAAcjC,WAAd,CAA0BsB,aAAa,CAACC,EAAD,CAAvC,EAA6Ct B,KAA7C;AACD;AAED;;;SACA4G,aAAA,oBAAWtF,EAAX,EAAuB;AACrB,QAAI,KAAKY,KAAL,CAAWX, GAAX,CAAeD,EAAf,CAAJ,EAAwB;AACrB,WAAKY,KAAL,CAAWV,GAAX,CAAeF,EAAf,CAAD,CAA0Bu F,KAA1B;AACD;AACF;AAED;;;SACAC,aAAA,oBAAWxF,EAAX,EAAuB;AACrB,SAAKU,MAAL,GAAcvB, UAAd,CAAyBY,aAAa,CAACC,EAAD,CAAtC;AACA,SAAKsF,UAAL,CAAgBtF,EAAhB;AACD;AAED;;;SAC AyF,WAAA,oBAAW;AACT;AACA;AACA,SAAKxH,GAAL,GAAW0C,SAAX;AACD;AAED;;;SACAhF,WAA
 AAe,2BAAStB,UAAT,EAAqB;AAClC,MAAMwG,SAAS,GAAG,OAAlB;AACA,MAAMC,MAAM,GAAMD,SA AN,MAAZ;;AAEA,WAASE,OAAT,CAAiBC,KAAjB,EAAwB;AACtB,QAAIA,KAAJ,EAAW;AACT,UAAI;AA CF3G,QAAAA,UAAU,CAAI2G,KAAJ,OAAV;AACD,OAFD,CAEE,OAAOC,CAAP,EAAU;AACb;AACF;;AAE D,SAAO,SAASC,SAAT,CACLC,OADK,EAELjF,OAFK,EAGLkF,SAHK,EAILC,OAJK,EAKLC,IALK,EAMLC, MANK,EAOLxL,MAPK,EAQLyL,EARK,EASLC,KATK,EAULC,EAVK,EAWL;AACA,YAAQP,OAAR;AACE; AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAAClG,UAAR,CAAmB,C AAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAIC;AACjD;AACF;;AACA ,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF;;A ACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBAAO nH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAelF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,mBA AOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,CAA C,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;AAr BJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC,GA AD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,gCA Ad1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OAC+ C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC,OA AX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,BAABB, GAAG,SAApBA,iBAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AACIB, UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD;AA CF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,YAA Y,CAACtJ,IAAb,CAAkBwG,IAAIB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ;;A ACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F,K AAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uBA AuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,GA AkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YAA X;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAaA;;;;;;;;;;;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjCA, 8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IAA iBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC, CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAa1L,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB, c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAIB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkCIH,QAAIC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G, MAAJ,QAAgB6G,SAAhB,UAAgC,GAAhC,CAAIB;AACAE,IAAAA,yBAAyB,GAAG,IAAI/G,MAAJ,SAAiB6G, SAAjB,cAA5B;AAEA,WAAOR,MAAM,CAACoB,MAAM,IAAI,CAAClH,QAAX,GAAsB,EAAtB,GAA2BA,QA A5B,EAAsCqH,MAAtC,CAAb;AACD;;AAEDJ,EAAAA,cAAc,CAACjN,IAAf,GAAsB6L,OAAO,CAAC/L,MAA R,GAClB+L,OAAO,CACJyB,MADH,CACU,UAACC,GAAD,EAAMC,MAAN,EAAiB;AACvB,QAAI,CAACA, MAAM,CAACnO,IAAZ,EAAkB;AAChB2E,MAAAA,0BAAgB,CAAC,EAAD,CAAhB;AACD;;AAED,WAAOrE ,KAAK,CAAC4N,GAAD,EAAMC,MAAM,CAACnO,IAAb,CAAZ;AACD,GAPH,EAOKK,IAPL,EAQGmB,QAR H,EADkB,GAUIB,EAVJ;AAYA,SAAOoM,cAAP;AACD;;AC5GD;AACA,AAeO,IAAMQ,iBAAiB,GAA+BC,KA AK,CAACC,aAAN,EAAtD;AACP,AAAO,IAAMC,kBAAkB,GAAGH,iBAAiB,CAACI,QAA7C;AACP,AAAO,IA AMC,aAAa,GAAgCJ,KAAK,CAACC,aAAN,EAAnD;AACP,AAAO,IAAMI,cAAc,GAAGD,aAAa,CAACD,QAA rC;AAEP,AAAO,IAAMG,WAAW,GAAe,IAAIrE,UAAJ,EAAhC;AACP,AAAO,IAAMsE,YAAY,GAAgBrC,oBA AoB,EAAtD;;ACtBP;AACA;IAKqBsC;AAOnB,qBAAY7O,IAAZ,EAA0BuE,KAA1B,EAAyC;AAAA;;AAAA,S

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H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAKyE,gBAAL;AACE0B,QAAAA,IAAI,GAAGb,MAAM, CAACIS,MAAP,GAAgBkS,MAAM,CAACA,MAAM,CAACIS,MAAP,GAAgB,CAAjB,CAAN,CAA0B,CAA1B, CAAhB,GAA+C,EAAtD;AACAgT,QAAAA,CAAC,GAAGpO,GAAG,CAAC3E,UAAJ,CAAegT,GAAG,GAAG, CAArB,CAAJ;;AACA,YACEF,IAAI,KAAK,KAAT,IACAC,CAAC,KAAKtC,YADN,IAEAsC,CAAC,KAAKrC,Y AFN,IAGAqC,CAAC,KAAKjC,KAHN,IAIAiC,CAAC,KAAKIC,OAJN,IAKAkC,CAAC,KAAK/B,GALN,IAMA +B,CAAC,KAAKhC,IANN,IAOAgC,CAAC,KAAK9B,EARR,EASE;AACAoB,UAAAA,IAAI,GAAGW,GAAP;; AACA,aAAG;AACDJ,YAAAA,OAAO,GAAG,KAAV;AACAP,YAAAA,IAAI,GAAG1N,GAAG,CAACkI,OAAJ, CAAY,GAAZ,EAAiBwF,IAAI,GAAG,CAAxB,CAAP;;AACA,gBAAIA,IAAI,KAAK,CAAC,CAAd,EAAiB;AAC f,kBAAIF,MAAJ,EAAY;AACVE,gBAAAA,IAAI,GAAGW,GAAP;AACA;AACD,eAHD,MAGO;AACLC,gBAA AA,QAAQ,CAAC,SAAD,CAAR;AACD;AACF;;AACDJ,YAAAA,SAAS,GAAGR,IAAZ;;AACA,mBAAO1N,GA AG,CAAC3E,UAAJ,CAAe6S,SAAS,GAAG,CAA3B,MAAkClC,SAAzC,EAAoD;AACIDkC,cAAAA,SAAS,IAAI ,CAAb;AACAD,cAAAA,OAAO,GAAG,CAACA,OAAX;AACD;AACF,WAhBD,QAgBSA,OAhBT;;AAkBAX,U AAAA,MAAM,CAACtP,IAAP,CAAY,CACV,UADU,EAEVgC,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX, IAAI,GAAG,CAAtB,CAFU,EAGV/G,IAHU,EAIV0H,GAAG,GAAGrG,MAJI,EAKVrB,IALU,EAMV+G,IAAI,G AAG1F,MANG,CAAZ;AAQAqG,UAAAA,GAAG,GAAGX,IAAN;AACD,SAtCD,MAsCO;AACLA,UAAAA,IA AI,GAAG1N,GAAG,CAACkI,OAAJ,CAAY,GAAZ,EAAiBmG,GAAG,GAAG,CAAvB,CAAP;AACA9M,UAAA A,OAAO,GAAGvB,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAAV;;AAEA,cAAI A,IAAI,KAAK,CAAC,CAAV,IAAeP,cAAc,CAACpR,IAAf,CAAoBwF,OAApB,CAAnB,EAAiD;AAC/C+L,YAA AA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,M AAvB,CAAZ;AACD,WAFD,MAEO;AACLsF,YAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,UAAD,EAAauD, OAAb,EAAsBoF,IAAtB,EAA4B0H,GAAG,GAAGrG,MAAIC,EAA0CrB,IAA1C,EAAgD+G,IAAI,GAAG1F,MA AvD,CAAZ;AACAqG,YAAAA,GAAG,GAAGX,IAAN;AACD;AACF;;AAED;;AAEF,WAAKhB,iBAAL;AACE Y,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GA AGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK8D,YAAL;AACA,WAAKC,YAAL;AACE4B,QAAAA,KAAK,GA AGpT,IAAI,KAAKuR,YAAT,GAAwB,GAAxB,GAA8B,GAAtC;AACA4B,QAAAA,IAAI,GAAGW,GAAP;;AAC A,WAAG;AACDJ,UAAAA,OAAO,GAAG,KAAV;AACAP,UAAAA,IAAI,GAAG1N,GAAG,CAACkI,OAAJ,CA AYyF,KAAZ,EAAmBD,IAAI,GAAG,CAA1B,CAAP;;AACA,cAAIA,IAAI,KAAK,CAAC,CAAd,EAAiB;AACf,g BAAIF,MAAJ,EAAY;AACVE,cAAAA,IAAI,GAAGW,GAAG,GAAG,CAAb;AACA;AACD,aAHD,MAGO;AAC LC,cAAAA,QAAQ,CAAC,OAAD,CAAR;AACD;AACF;;AACDJ,UAAAA,SAAS,GAAGR,IAAZ;;AACA,iBAA O1N,GAAG,CAAC3E,UAAJ,CAAe6S,SAAS,GAAG,CAA3B,MAAkClC,SAAzC,EAAoD;AACIDkC,YAAAA,S AAS,IAAI,CAAb;AACAD,YAAAA,OAAO,GAAG,CAACA,OAAX;AACD;AACF,SAhBD,QAgBSA,OAhBT;;A AkBA1M,QAAAA,OAAO,GAAGvB,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAA V;AACAE,QAAAA,KAAK,GAAGrM,OAAO,CAACE,KAAR,CAAc,IAAd,CAAR;AACAoM,QAAAA,IAAI,GA AGD,KAAK,CAACxS,MAAN,GAAe,CAAtB;;AAEA,YAAIyS,IAAI,GAAG,CAAX,EAAc;AACZE,UAAAA,QA AQ,GAAGpH,IAAI,GAAGkH,IAAIB;AACAG,UAAAA,UAAU,GAAGN,IAAI,GAAGE,KAAK,CAACC,IAAD,C AAL,CAAYzS,MAAhC;AACD,SAHD,MAGO;AACL2S,UAAAA,QAAQ,GAAGpH,IAAX;AACAqH,UAAAA,U AAU,GAAGhG,MAAb;AACD;;AAEDsF,QAAAA,MAAM,CAACtP,IAAP,CAAY,CACV,QADU,EAEVgC,GAA G,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAFU,EAGV/G,IAHU,EAIV0H,GAAG,GAAG rG,MAJI,EAKV+F,QALU,EAMVL,IAAI,GAAGM,UANG,CAAZ;AASAhG,QAAAA,MAAM,GAAGgG,UAAT; AACArH,QAAAA,IAAI,GAAGoH,QAAP;AACAM,QAAAA,GAAG,GAAGX,IAAN;AACA;;AAEF,WAAKV,E AAL;AACEC,QAAAA,SAAS,CAACyB,SAAV,GAAsBL,GAAG,GAAG,CAA5B;AACApB,QAAAA,SAAS,CAA CIR,IAAV,CAAeiE,GAAf;;AACA,YAAIiN,SAAS,CAACyB,SAAV,KAAwB,CAA5B,EAA+B;AAC7BhB,UAAA A,IAAI,GAAG1N,GAAG,CAAC5E,MAAJ,GAAa,CAApB;AACD,SAFD,MAEO;AACLsS,UAAAA,IAAI,GAAG T,SAAS,CAACyB,SAAV,GAAsB,CAA7B;AACD;;AACDpB,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,SA AD,EAAYgC,GAAG,CAACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAI,GAAG,CAAtB,CAAZ,EAAsC/G,IAAtC,EA A4C0H,GAAG,GAAGrG,MAAID,EAA0DrB,IAA1D,EAAgE+G,IAAI,GAAG1F,MAAvE,CAAZ;AACAqG,QAA AA,GAAG,GAAGX,IAAN;AACA;;AAEF,WAAK1B,SAAL;AACE0B,QAAAA,IAAI,GAAGW,GAAP;AACAP, QAAAA,MAAM,GAAG,IAAT;;AACA,eAAO9N,GAAG,CAAC3E,UAAJ,CAAeqS,IAAI,GAAG,CAAtB,MAA6

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Ad;AACD;;AACD,QAAI,OAAOnC,IAAP,KAAgB,WAAhB,IAA+B,OAAOC,MAAP,KAAkB,WAArD,EAAkE;A AChE; ;;;;;AAOA,WAAKD,IAAL,GAAYA,IAAZ;AACA;;;;;;AAOA,WAAKC,MAAL,GAAcA,MAAd;AACD;; AAED,SAAK2I,UAAL;;AAEA,QAAIIR,KAAK,CAACmR,iBAAV,EAA6B;AAC3BnR,MAAAA,KAAK,CAACm R,iBAAN,CAAwB,IAAxB,EAA8BL,cAA9B;AACD;AACF;;;SAEDI,aAAA,sBAAa;AACX;;;;;;AAOA,SAAK1D ,OAAL,GAAe,KAAK/C,MAAL,GAAiB,KAAKA,MAAtB,UAAmC,EAAID;AACA,SAAK+C,OAAL,IAAgB,KA AKwD,IAAL,GAAY,KAAKA,IAAjB,GAAwB,aAAxC;;AACA,QAAI,OAAO,KAAK1I,IAAZ,KAAqB,WAAzB,E AAsC;AACpC,WAAKkF,OAAL,UAAoB,KAAKIF,IAAzB,SAAiC,KAAKC,MAAtC;AACD;;AACD,SAAKiF,OA
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AM,GAAG,KAAKU,KAAL,CAAWC,SAAX,CAAf;AACA,SAAKnR,MAAL,CAAYM,YAAZ,CAAyB,IAAzB,E AA+BkQ,MAA/B;AACA,WAAOA,MAAP;AACD;AAED;;;;;;;;SAQAa,aAAA,oBAAWF,SAAX,EAA2B;AAAA ,QAAhBA,SAAgB;AAAhBA,MAAAA,SAAgB,GAAJ,EAAI;AAAA;;AACzB,QAAMX,MAAM,GAAG,KAAKU, KAAL,CAAWC,SAAX,CAAf;AACA,SAAKnR,MAAL,CAAYsR,WAAZ,CAAwB,IAAxB,EAA8Bd,MAA9B;AA CA,WAAOA,MAAP;AACD;AAED; ; ; ; ; ; ; ; ; ; SAYAe,cAAA, uBAAsB;AAAA;;AACpB,QAAI,KAAKvR,MAAT,E AAiB;AAAA,wCADJjB,KACI;AADJA,QAAAA,KACI;AAAA;;AACfA,MAAAA,KAAK,CAACnE,OAAN,CAA c,UAAAsE,IAAI,EAAI;AACpB,QAAA,KAAI,CAACc,MAAL,CAAYM,YAAZ,CAAyB,KAAzB,EAA+BpB,IAA/ B;AACD,OAFD;AAIA,WAAK8R,MAAL;AACD;;AAED,WAAO,IAAP;AACD;AAED; $\qquad$ $;$;SAiBAQ,SA AA,gBAAOC,SAAP,EAAkB;AAChB,SAAKC,SAAL,CAAe,KAAKxD,IAAL,OAAgBuD,SAAS,CAACvD,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAS,IAAAA,SAAS,CAACE,MAAV,CAAiB,IAAjB;AACA,WAAO,IAAP;A ACD;AAED; ; ; ; ; ; ; ;;;SAWAC,aAAA,oBAAWC,SAAX,EAAsB;AACpB,SAAKH,SAAL,CAAe,KAAKxD,IAAL, OAAgB2D,SAAS,CAAC3D,IAAV,EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,C AAiBM,YAAjB,CAA8BuR,SAA9B,EAAyC,IAAzC;AACA,WAAO,IAAP;AACD;AAED;;;;;;;;;;,;SAWAC,YAA A,mBAAUD,SAAV,EAAqB;AACnB,SAAKH,SAAL,CAAe,KAAKxD,IAAL,OAAgB2D,SAAS,CAAC3D,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,CAAiBsR,WAAjB,CAA6BO,SAA7B, EAAwC,IAAxC;AACA,WAAO,IAAP;AACD;AAED; $; \ldots, \ldots ; \ldots ; \ldots ;$;SAcAxH,OAAA,gBAAO;AACL,QAAM1O,KAA K,GAAG,KAAKqE,MAAL,CAAYrE,KAAZ,CAAkB,IAAIB,CAAd;AACA,WAAO,KAAKqE,MAAL,CAAYjB,K AAZ,CAAkBpD,KAAK,GAAG,CAA1B,CAAP;AACD;AAED; ; ; ; ; ; ; ; ; ;SAYAmP,OAAA,gBAAO;AACL,QAAM nP,KAAK,GAAG,KAAKqE,MAAL,CAAYrE,KAAZ,CAAkB,IAAIB,CAAd;AACA,WAAO,KAAKqE,MAAL,CA AYjB,KAAZ,CAAkBpD,KAAK,GAAG,CAA1B,CAAP;AACD;;SAEDoW,SAAA,kBAAS;AACP,QAAMC,KAA K,GAAG,EAAd;;AAEA,SAAK,IAAM1a,IAAX,IAAmB,IAAnB,EAAyB;AACvB,UAAI,CAAC,KAAKmQ,cAAL, CAAoBnQ,IAApB,CAAL,EAAgC;AAChC,UAAIA,IAAI,KAAK,QAAb,EAAuB;AACvB,UAAM2P,KAAK,GAA G,KAAK3P,IAAL,CAAd;;AAEA,UAAI2P,KAAK,YAAYS,KAArB,EAA4B;AAC1BsK,QAAAA,KAAK,CAAC1 a,IAAD,CAAL,GAAc2P,KAAK,CAAC4E,GAAN,CAAU,UAAA/T,CAAC,EAAI;AAC3B,cAAI,OAAOA,CAAP, KAAa,QAAb,IAAyBA,CAAC,CAACia,MAA/B,EAAuC;AACrC,mBAAOja,CAAC,CAACia,MAAF,EAAP;AAC D,WAFD,MAEO;AACL,mBAAOja,CAAP;AACD;AACF,SANa,CAAd;AAOD,OARD,MAQO,IAAI,OAAOmP,K AAP,KAAiB,QAAjB,IAA6BA,KAAK,CAAC8K,MAAvC,EAA+C;AACpDC,QAAAA,KAAK,CAAC1a,IAAD,C AAL,GAAc2P,KAAK,CAAC8K,MAAN,EAAd;AACD,OAFM,MAEA;AACLC,QAAAA,KAAK,CAAC1a,IAAD, CAAL,GAAc2P,KAAd;AACD;AACF;;AAED,WAAO+K,KAAP;AACD;AAED;;;;;;;;;;;;;;;;SAkBA1D,MAAA,a AAIK,IAAJ,EAAUsD,WAAV,EAAuB;AACrB,QAAM/Z,GAAG,GAAG,IAAI2V,WAAJ,EAAZ;AACA,WAAO3 V,GAAG,CAACoW,GAAJ,CAAQ,IAAR,EAAcK,IAAd,EAAoBsD,WAApB,CAAP;AACD;AAED;;;;;;;;SAQA/ D,OAAA,gBAAO;AACL,QAAIhG,MAAM,GAAG,IAAb;;AACA,WAAOA,MAAM,CAACII,MAAd;AAAsBkI,M AAAA,MAAM,GAAGA,MAAM,CAACII,MAAhB;AAAtB;;AACA,WAAOkI,MAAP;AACD; SAEDwJ,YAAA,m BAAUQ,WAAV,EAAuB;AACrB,WAAO,KAAK9D,IAAL,CAAUa,MAAjB;AACA,WAAO,KAAKb,IAAL,CAA Ub,KAAjB;AACA,QAAI,CAAC2E,WAAL,EAAkB,OAAO,KAAK9D,IAAL,CAAUM,OAAjB;AACnB;;SAEDyD ,iBAAA,wBAAexW,KAAf,EAAsB;AACpB,QAAMiJ,MAAM,GAAG,KAAK9L,QAAL,EAAf;AACA,QAAIyK,M AAM,GAAG,KAAKwI,MAAL,CAAYO,KAAZ,CAAkB/I,MAA/B;AACA,QAAID,IAAI,GAAG,KAAKyI,MAAL ,CAAYO,KAAZ,CAAkBhJ,IAA7B;;AAEA,SAAK,IAAIxL,CAAC,GAAG,CAAb,EAAgBA,CAAC,GAAG6D,KA ApB,EAA2B7D,CAAC,EAA5B,EAAgC;AAC9B,UAAI8M,MAAM,CAAC9M,CAAD,CAAN,KAAc,IAAIB,EAA wB;AACtByL,QAAAA,MAAM,GAAG,CAAT;AACAD,QAAAA,IAAI,IAAI,CAAR;AACD,OAHD,MAGO;AAC LC,QAAAA,MAAM,IAAI,CAAV;AACD;AACF;;AAED,WAAO;AAAED,MAAAA,IAAI,EAAJA,IAAF;AAAQC ,MAAAA,MAAM,EAANA;AAAR,KAAP;AACD;;SAEDuN,aAAA,oBAAWD,IAAX,EAAiB;AACf,QAAI7F,GA AG,GAAG,KAAKe,MAAL,CAAYO,KAAtB;;AACA,QAAIuE,IAAI,CAACIV,KAAT,EAAgB;AACdqP,MAAAA ,GAAG,GAAG,KAAKmH,cAAL,CAAoBtB,IAAI,CAACIV,KAAzB,CAAN;AACD,KAFD,MAEO,IAAIkV,IAAI, CAACuB,IAAT,EAAe;AACpB,UAAMzW,KAAK,GAAG,KAAK7C,QAAL,GAAgB+L,OAAhB,CAAwBgM,IAA I,CAACuB,IAA7B,CAAd;AACA,UAAIzW,KAAK,KAAK,CAAC,CAAf,EAAkBqP,GAAG,GAAG,KAAKmH,cA AL,CAAoBxW,KAApB,CAAN;AACnB;;AACD,WAAOqP,GAAP;AACD;;SAEDqH,aAAA,sBAAa;AACX9J,IA AAA,QAAQ,CAAC,iDAAD,CAAR;AACA,WAAO,KAAKyI,MAAL,EAAP;AACD;;SAEDtZ,UAAA,iBAAQqH,

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 Y5B,QAAZ,EAAsB;AAAA;;AACpB,6BAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY,MAAZ;AAFoB;AAGrB;; ;;wBAEY;AACX1F,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUnH,KAAjB;A ACD;sBAEUsL,KAAK;AACdhK,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUnH,KA AV,GAAkBsL,GAAIB;AACD;;;wBAEgB;AACfhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA,aAAO,KAA K6F,IAAL,CAAUS,SAAjB;AACD;sBAEc0D,KAAK;AACIBhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA,

 MA,QAAN;AACA,UAAK3C,IAAL,GAAY,SAAZ;AAFoB;AAGrB;;;;WBAEU;AACT1F,MAAAA,QAAQ,CAAC, oDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUC,IAAjB;AACD;sBAEQkE,KAAK;AACZhK,MAAAA,QA AQ,CAAC,oDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUC,IAAV,GAAiBkE,GAAjB;AACD;;;wBAEW;AACV hK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUG,KAAjB;AACD;sBAESgE,K AAK;AACbhK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUG,KAAV,GAAkBgE,GA AlB;AACD;AAED;;;;;AAKA;;;;;;;;;;;;:EA/BoB5B;;ACZtB;AACA;IAOqB+B;AACnB,kBAAY1I,KAAZ,EAAm B;AACjB,SAAKA,KAAL,GAAaA,KAAb;AAEA,SAAKgB,GAAL,GAAW,CAAX;AACA,SAAKkD,IAAL,GAA Y,IAAIyE,IAAJ,EAAZ;AACA,SAAKC,OAAL,GAAe,KAAK1E,IAApB;AACA,SAAK2E,MAAL,GAAc,EAAd;A ACA,SAAK7E,SAAL,GAAiB,KAAjB;AAEA,SAAKE,IAAL,CAAUnC,MAAV,GAAmB;AAAE/B,MAAAA,KA AK,EAALA,KAAF;AAASsC,MAAAA,KAAK,EAAE;AAAEhJ,QAAAA,IAAI,EAAE,CAAR;AAAWC,QAAAA, MAAM,EAAE;AAAnB;AAAhB,KAAnB;AACD;;;;SAEDwG,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAc6I,Q AAS,CAAC,KAAK9I,KAAN,CAAvB;AACD;;SAED+I,OAAA,gBAAO;AACL,QAAInH,KAAJ;;AACA,WAAO, KAAKZ,GAAL,GAAW,KAAKf,MAAL,CAAYIS,MAA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3 B,MAAL,CAAY,KAAKe,GAAjB,CAAR;;AAEA,cAAQY,KAAK,CAAC,CAAD,CAAb;AACE,aAAK,OAAL;AA CA,aAAK,GAAL;AACE,eAAKiH,MAAL,IAAejH,KAAK,CAAC,CAAD,CAApB;AACA;;AAEF,aAAK,GAAL;A ACE,eAAKY,GAAL,CAASZ,KAAT;AACA;;AAEF,aAAK,SAAL;AACE,eAAKJ,OAAL,CAAaI,KAAb;AACA;; AAEF,aAAK,SAAL;AACE,eAAKkD,MAAL,CAAYID,KAAZ;AACA;;AAEF,aAAK,GAAL;AACE,eAAKoH,SA AL,CAAepH,KAAf;AACA;;AAEF;AACE,eAAKqH,KAAL;AACA;AAxBJ;;AA2BA,WAAKjI,GAAL,IAAY,CA AZ;AACD;;AACD,SAAKkI,OAAL;AACD;;SAED1H,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1M,IAAI,GA AG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA 0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAkB;AAAEIJ, MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,CAAC,CAAD ;AAA/B,KAAIB;AAEA,QAAM4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAAe,CAAf,E AAkB,CAAC,CAAnB,CAAb;;AACA,QAAI,QAAQ1S,IAAR,CAAa8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA, IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAABG,IAAjB;A ACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,EAAIB;AACD,KAJD,MAIO;AACL,UAAM3P, KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;AACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY 5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CA AC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,C AAvB;AACD;AACF;;SAEDoU,YAAA,mBAAUpH,KAAV,EAAiB;AACf,QAAM1M,IAAI,GAAG,IAAIkU,IAAJ ,EAAb;AACA,SAAKD,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA0BA,KAAK,CAA

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AA7C,EAAd;;AACA1W,MAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAAA,eAAI,MAAI,CAACH, KAAL,CAAW2W,OAAX,CAAmBxW,IAAnB,CAAJ;AAAA,OAAlB;;AACA,WAAK,IAAM/B,EAAX,IAAiB,M AAI,CAACgY,OAAtB,EAA+B;AAC7B,QAAA,MAAI,CAACA,OAAL,CAAahY,EAAb,IAAmB,MAAI,CAACgY ,OAAL,CAAahY,EAAb,IAAmB4B,KAAK,CAAChH,MAA5C;AACD;AACF,KAND;AAOA,WAAO,IAAP;AAC D;;SAED2Z,YAAA,mBAAUQ,WAAV,EAAuB;AACrB,oBAAMR,SAAN,YAAgBQ,WAAhB;;AACA,QAAI,KA AKnT,KAAT,EAAgB;AACd,WAAKA,KAAL,CAAWnE,OAAX,CAAmB,UAAAsE,IAAI;AAAA,eAAIA,IAAI,C AACwS,SAAL,CAAeQ,WAAf,CAAJ;AAAA,OAAvB;AACD;AACF;AAED; ; ;;;;;;;;;SAWA5R,eAAA,sBAAaqV, KAAb,EAAoBnT,GAApB,EAAyB;AAAA;;AACvBmT,IAAAA,KAAK,GAAG,KAAKha,KAAL,CAAWga,KAA X,CAAR;AAEA,QAAM1H,IAAI,GAAG0H,KAAK,KAAK,CAAV,GAAc,SAAd,GAA0B,KAAvC;AACA,QAAM 5W,KAAK,GAAG,KAAKwW,SAAL,CAAe/S,GAAf,EAAoB,KAAKzD,KAAL,CAAW4W,KAAX,CAApB,EAAu C1H,IAAvC,EAA6CwH,OAA7C,EAAd;AACA1W,IAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAA A,aAAI,MAAI,CAACH,KAAL,CAAW0C,MAAX,CAAkBkU,KAAIB,EAAyB,CAAzB,EAA4BzW,IAA5B,CAAJ ;AAAA,KAAIB;AAEA,QAAIvD,KAAJ;;AACA,SAAK,IAAMwB,EAAX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC 7BxZ,MAAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CAAR;;AACA,UAAIwY,KAAK,IAAIha,KAA b,EAAoB;AACIB,aAAKwZ,OAAL,CAAahY,EAAb,IAAmBxB,KAAK,GAAGoD,KAAK,CAAChH,MAAjC;AA CD;AACF;;AAED,WAAO,IAAP;AACD;AAED; ; ; ; ; ; ;SAQAuZ,cAAA,qBAAYqE,KAAZ,EAAmBnT,GAAnB,E AAwB;AAAA;;AACtBmT,IAAAA,KAAK,GAAG,KAAKha,KAAL,CAAWga,KAAX,CAAR;AAEA,QAAM5W, KAAK,GAAG,KAAKwW,SAAL,CAAe/S,GAAf,EAAoB,KAAKzD,KAAL,CAAW4W,KAAX,CAApB,EAAuCF, OAAvC,EAAd;AACA1W,IAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAAA,aAAI,MAAI,CAACH, KAAL,CAAW0C,MAAX,CAAkBkU,KAAK,GAAG,CAA1B,EAA6B,CAA7B,EAAgCzW,IAAhC,CAAJ;AAAA, KAAIB;AAEA,QAAIvD,KAAJ;;AACA,SAAK,IAAMwB,EAAX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC7BxZ,M AAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CAAR;;AACA,UAAIwY,KAAK,GAAGha,KAAZ,EAA mB;AACjB,aAAKwZ,OAAL,CAAahY,EAAb,IAAmBxB,KAAK,GAAGoD,KAAK,CAAChH,MAAjC;AACD;AA CF;;AAED,WAAO,IAAP;AACD;;SAEDiZ,SAAA,gBAAOrR,KAAP,EAAc;AACZ,QAAI,OAAOA,KAAP,KAAi B,WAArB,EAAkC;AAChC4I,MAAAA,QAAQ,CAAC,qCAAqC,2BAAtC,CAAR;AACA,WAAKIJ,WAAL,CAAi BM,KAAjB;AACD,KAHD,MAGO;AACL,sBAAMqR,MAAN;AACD;;AACD,WAAO,IAAP;AACD;AAED;;;;;;; ; ;;;;;SAcA3R,cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,K AAX,CAAR;AACA,SAAKZ,KAAL,CAAWY,KAAX,EAAkBK,MAAIB,GAA2BIC,SAA3B;AACA,SAAKiB,KA AL,CAAW0C,MAAX,CAAkB9B,KAAIB,EAAyB,CAAzB;AAEA,QAAIhE,KAAJ;;AACA,SAAK,IAAMwB,EA AX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC7BxZ,MAAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CA AR;;AACA,UAAIxB,KAAK,IAAIgE,KAAb,EAAoB;AACIB,aAAKwV,OAAL,CAAahY,EAAb,IAAmBxB,KAA K,GAAG,CAA3B;AACD;AACF;;AAED,WAAO,IAAP;AACD;AAED;;;\%; ; ; ;;SAUAia,YAAA,qBAAY;AACV,S AAK7W,KAAL,CAAWnE,OAAX,CAAmB,UAAAsE,IAAI;AAAA, aAAKA,IAAI,CAACc,MAAL,GAAclC,SAA nB;AAAA,KAAvB;AACA,SAAKiB,KAAL,GAAa,EAAb;AACA,WAAO,IAAP;AACD;AAED;,;,;,;,;,;,;,;;,;,;\%; ;;SA6BA8W,gBAAA,uBAAcC,OAAd,EAAuBjF,IAAvB,EAA6BoE,QAA7B,EAAuC;AACrC,QAAI,CAACA,QA AL,EAAe;AACbA,MAAAA,QAAQ,GAAGpE,IAAX;AACAA,MAAAA,IAAI,GAAG,EAAP;AACD;;AAED,SAA Kb,SAAL,CAAe,UAAAvB,IAAI,EAAI;AACrB,UAAIoC,IAAI,CAACkF,KAAL,IAAclF,IAAI,CAACkF,KAAL,C AAWIR,OAAX,CAAmB4J,IAAI,CAACE,IAAxB,MAAkC,CAAC,CAArD,EAAwD;AACxD,UAAIkC,IAAI,CAA CmF,IAAL,IAAavH,IAAI,CAACxH,KAAL,CAAWpC,OAAX,CAAmBgM,IAAI,CAACmF,IAAxB,MAAkC,CA AC,CAApD,EAAuD;AAEvDvH,MAAAA,IAAI,CAACxH,KAAL,GAAawH,IAAI,CAACxH,KAAL,CAAWvP,O AAX,CAAmBoe,OAAnB,EAA4Bb,QAA5B,CAAb;AACD,KALD;AAOA,WAAO,IAAP;AACD;AAED;;;;;;;,;;S AWAgB,QAAA,eAAMC,SAAN,EAAiB;AACf,WAAO,KAAKnX,KAAL,CAAWkX,KAAX,CAAiBC,SAAjB,CA AP;AACD;AAED;;; ; ; ; ; ; ; SAWAC,OAAA,cAAKD,SAAL,EAAgB;AACd,WAAO,KAAKnX,KAAL,CAAWoX,I AAX,CAAgBD,SAAhB,CAAP;AACD;AAED; ; ; ; ; ; ;; ;SAUAva,QAAA,,eAAMgE,KAAN,EAAa;AACX,QAAI,OA AOA,KAAP,KAAiB,QAArB,EAA+B;AAC7B,aAAOA,KAAP;AACD,KAFD,MAEO;AACL,aAAO,KAAKZ,KA AL,CAAW8F,OAAX,CAAmBIF,KAAnB,CAAP;AACD;AACF;AAED;;;;;;;;;SA0BA4V,YAAA,mBAAUxW,KA AV,EAAiBqX,MAAjB,EAAyB;AAAA;;AACvB,QAAI,OAAOrX,KAAP,KAAiB,QAArB,EAA+B;AAC7BA,MA AAA,KAAK,GAAG+V,WAAW,CAACH,KAAK,CAAC5V,KAAD,CAAL,CAAaA,KAAd,CAAnB;AACD,KAFD
,MAEO,IAAI,CAAC2I,KAAK,CAACC,OAAN,CAAc5I,KAAd,CAAL,EAA2B;AAChC,UAAIA,KAAK,CAACkP ,IAAN,KAAe,MAAnB,EAA2B;AACzBIP,QAAAA,KAAK,GAAGA,KAAK,CAACA,KAAd;AACD,OAFD,MAE O,IAAIA,KAAK,CAACkP,IAAV,EAAgB;AACrBIP,QAAAA,KAAK,GAAG,CAACA,KAAD,CAAR;AACD,OA FM,MAEA,IAAIA,KAAK,CAAC4P,IAAV,EAAgB;AACrB,YAAI,OAAO5P,KAAK,CAACkI,KAAb,KAAuB,W AA3B,EAAwC;AACtC,gBAAM,IAAIjM,KAAJ,CAAU,wCAAV,CAAN;AACD,SAFD,MAEO,IAAI,OAAO+D,K AAK,CAACkI,KAAb,KAAuB,QAA3B,EAAqC;AAC1CII,UAAAA,KAAK,CAACkI,KAAN,GAAc9P,MAAM,CA AC4H,KAAK,CAACkI,KAAP,CAApB;AACD;;AACDII,QAAAA,KAAK,GAAG,CAAC,IAAIyT,WAAJ,CAAgB zT,KAAhB,CAAD,CAAR;AACD,OAPM,MAOA,IAAIA,KAAK,CAACd,QAAV,EAAoB;AACzBc,QAAAA,KA AK,GAAG,CAAC,IAAIqU,IAAJ,CAASrU,KAAT,CAAD,CAAR;AACD,OAFM,MAEA,IAAIA,KAAK,CAACzH ,IAAV,EAAgB;AACrByH,QAAAA,KAAK,GAAG,CAAC,IAAIIV,MAAJ,CAAWjV,KAAX,CAAD,CAAR;AAC D,OAFM,MAEA,IAAIA,KAAK,CAACyP,IAAV,EAAgB;AACrBzP,QAAAA,KAAK,GAAG,CAAC,IAAIOT,OA AJ,CAAY1T,KAAZ,CAAD,CAAR;AACD,OAFM,MAEA;AACL,cAAM,IAAI/D,KAAJ,CAAU,oCAAV,CAAN; AACD;AACF;;AAED,QAAMqb,SAAS,GAAGtX,KAAK,CAAC8M,GAAN,CAAU,UAAA/T,CAAC,EAAI;AAC/ B,UAAI,OAAOA,CAAC,CAACsW,IAAT,KAAkB,WAAtB,EAAmCtW,CAAC,GAAG,MAAI,CAACwe,OAAL,C AAaxe,CAAb,CAAJ;AAEnC,UAAIA,CAAC,CAACkI,MAAN,EAAcII,CAAC,GAAGA,CAAC,CAACoZ,KAAF, EAAJ;;AACd,UAAI,OAAOpZ,CAAC,CAACsW,IAAF,CAAOa,MAAd,KAAyB,WAA7B,EAA0C;AACxC,YAAI mH,MAAM,IAAI,OAAOA,MAAM,CAAChI,IAAP,CAAYa,MAAnB,KAA8B,WAA5C,EAAyD;AACvDnX,UAA AA,CAAC,CAACsW,IAAF,CAAOa,MAAP,GAAgBmH,MAAM,CAAChI,IAAP,CAAYa,MAAZ,CAAmBvX,OA AnB,CAA2B,QAA3B,EAAqC,EAArC,CAAhB;AACD;AACF;;AACDI,MAAAA,CAAC,CAACkI,MAAF,GAAW, MAAX;AACA,aAAOII,CAAP;AACD,KAXiB,CAAIB;AAaA,WAAOue,SAAP;AACD;;SAEDC,UAAA,iBAAQp X,IAAR,EAAcc,MAAd,EAAsB;AAAA;;AACpB,QAAIuW,GAAJ;;AACA,QAAIrX,IAAI,CAAC+O,IAAL,KAAc, MAAIB,EAA0B;AACxBsI,MAAAA,GAAG,GAAG,IAAI5D,IAAJ,EAAN;AACD,KAFD,MAEO,IAAIzT,IAAI,C AAC+O,IAAL,KAAc,QAAIB,EAA4B;AACjCsI,MAAAA,GAAG,GAAG,IAAIvC,MAAJ,EAAN;AACD,KAFM, MAEA,IAAI9U,IAAI,CAAC+O,IAAL,KAAc,MAAIB,EAA0B;AAC/BsI,MAAAA,GAAG,GAAG,IAAInD,IAAJ, EAAN;AACD,KAFM,MAEA,IAAIIU,IAAI,CAAC+O,IAAL,KAAc,MAAIB,EAA0B;AAC/BsI,MAAAA,GAAG, GAAG,IAAI/D,WAAJ,EAAN;AACD,KAFM,MAEA,IAAItT,IAAI,CAAC+O,IAAL,KAAc,SAAIB,EAA6B;AACl CsI,MAAAA,GAAG,GAAG,IAAI9D,OAAJ,EAAN;AACD;;AAED,SAAK,IAAM3a,CAAX,IAAgBoH,IAAhB,EA AsB;AACpB,UAAIpH,CAAC,KAAK,OAAV,EAAmB;AACjBye,QAAAA,GAAG,CAACxX,KAAJ,GAAYG,IAA I,CAACH,KAAL,CAAW8M,GAAX,CAAe,UAAA6E,CAAC;AAAA,iBAAI,MAAI,CAAC4F,OAAL,CAAa5F,CA Ab,EAAgB6F,GAAhB,CAAJ;AAAA,SAAhB,CAAZ;AACD,OAFD,MAEO,IAAIze,CAAC,KAAK,QAAN,IAAkB kI,MAAtB,EAA8B;AACnCuW,QAAAA,GAAG,CAACvW,MAAJ,GAAaA,MAAb;AACD,OAFM,MAEA,IAAId, IAAI,CAACuI,cAAL,CAAoB3P,CAApB,CAAJ,EAA4B;AACjCye,QAAAA,GAAG,CAACze,CAAD,CAAH,GA ASoH,IAAI,CAACpH,CAAD,CAAb;AACD;AACF;;AAED,WAAOye,GAAP;AACD;;SAEDC,aAAA,oBAAWvB, QAAX,EAAqB;AACnB1M,IAAAA,QAAQ,CAAC,yCAAyC,6BAA1C,CAAR;AACA,WAAO,KAAKiH,IAAL,C AAUyF,QAAV,CAAP;AACD;;SAEDwB,WAAA,kBAAS9H,IAAT,EAAesG,QAAf,EAAyB;AACvB1M,IAAAA, QAAQ,CAAC,uCAAuC,kCAAxC,CAAR;AACA,WAAO,KAAKyH,SAAL,CAAerB,IAAf,EAAqBsG,QAArB,CA AP;AACD;;SAEDyB,WAAA,kBAASzY,QAAT,EAAmBgX,QAAnB,EAA6B;AAC3B1M,IAAAA,QAAQ,CAAC, uCAAuC,kCAAxC,CAAR;AACA,WAAO,KAAK6M,SAAL,CAAenX,QAAf,EAAyBgX,QAAzB,CAAP;AACD;; SAED0B,aAAA,oBAAWrf,IAAX,EAAiB2d,QAAjB,EAA2B;AACzB1M,IAAAA,QAAQ,CAAC,yCAAyC,oCAA 1C,CAAR;AACA,WAAO,KAAK8M,WAAL,CAAiB/d,IAAjB,EAAuB2d,QAAvB,CAAP;AACD;;SAED2B,cAAA ,qBAAY3B,QAAZ,EAAsB;AACpB1M,IAAAA,QAAQ,CAAC,0CAA0C,qCAA3C,CAAR;AACA,WAAO,KAAK uH,YAAL,CAAkBmF,QAAIB,CAAP;AACD; ;;wBA9GW;AACV,UAAI,CAAC,KAAKIW,KAAV,EAAiB,OAAO јB,SAAP;AACjB,aAAO,KAAKiB,KAAL,CAAW,CAAX,CAAP;AACD;AAED;;;;;\%;;,wBAQW;AACT,UAAI,CA AC,KAAKA,KAAV,EAAiB,OAAOjB,SAAP;AACjB,aAAO,KAAKiB,KAAL,CAAW,KAAKA,KAAL,CAAWhH, MAAX,GAAoB,CAA/B,CAAP;AACD;;wBAgGe;AACdwQ,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,aA AO,KAAK6F,IAAL,CAAUJ,SAAjB;AACD;sBAEauE,KAAK;AACjBhK,MAAAA,QAAQ,CAAC,uDAAD,CAA R;AACA,WAAK6F,IAAL,CAAUJ,SAAV,GAAsBuE,GAAtB;AACD;;;wBAEW;AACVhK,MAAAA,QAAQ,CAA C,+CAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUb,KAAjB;AACD;sBAESgF,KAAK;AACbhK,MAAAA,Q

AAQ,CAAC,+CAAD,CAAR;AACA,WAAK6F,IAAL,CAAUb,KAAV,GAAkBgF,GAAIB;AACD;AAED; $\qquad$ ;EAvqBsB5B;;ACvCxB;;;;;;;;;;;;;;;IAkBMqD;;;AACJ,kBAAYpD,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,Q AAN;AACA,UAAK3C,IAAL,GAAY,QAAZ;AAFoB;AAGrB; ;;SAED0D,SAAA,kBAAoB;AAAA;;AACIB,QAAI ,CAAC,KAAK5S,KAAV,EAAiB,KAAKA,KAAL,GAAa,EAAb;;AADC,sCAAVuW,QAAU;AAAVA,MAAAA,Q AAU;AAAA;;AAEIB,yDAAa3D,MAAb,kDAAuB2D,QAAvB;AACD;;SAEDE,UAAA,mBAAqB;AAAA;;AACnB ,QAAI,CAAC,KAAKzW,KAAV,EAAiB,KAAKA,KAAL,GAAa,EAAb;;AADE,uCAAVuW,QAAU;AAAVA,MA AAA,QAAU;AAAA;;AAEnB,0DAAaE,OAAb,mDAAwBF,QAAxB;AACD;;;;wBAEe;AACd/M,MAAAA,QAAQ, CAAC,4DAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUY,SAAjB;AACD;sBAEauD,KAAK;AACjBhK,MA AAA,QAAQ,CAAC,4DAAD,CAAR;AACA,WAAK6F,IAAL,CAAUY,SAAV,GAAsBuD,GAAtB;AACD;;;wBAE a;AACZhK,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUW,MAAjB;AACD;sB AEWwD,KAAK;AACfhK,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUW,MAAV,G
 ACA; ;,;,;;,;AASA,IAAM8B,IAAI,GAAG;AACXzY,EAAAA,KADW,iBACLwG,MADK,EACGkS,UADH,EACet M,IADf,EACqB;AAC9B,QAAMuM,KAAK,GAAG,EAAd;AACA,QAAInE,OAAO,GAAG,EAAd;AACA,QAAIx U,KAAK,GAAG,KAAZ;AAEA,QAAI4Y,IAAI,GAAG,CAAX;AACA,QAAI1M,KAAK,GAAG,KAAZ;AACA,Q AAIG,MAAM,GAAG,KAAb;;AAEA,SAAK,IAAI3S,CAAC,GAAG,CAAb,EAAgBA,CAAC,GAAG8M,MAAM, CAAC7M,MAA3B,EAAmCD,CAAC,EAApC,EAAwC;AACtC,UAAMmf,MAAM,GAAGrS,MAAM,CAAC9M,C AAD,CAArB;;AAEA,UAAIwS,KAAJ,EAAW;AACT,YAAIG,MAAJ,EAAY;AACVA,UAAAA,MAAM,GAAG,K AAT;AACD,SAFD,MAEO,IAAIwM,MAAM,KAAK,IAAf,EAAqB;AAC1BxM,UAAAA,MAAM,GAAG,IAAT;A ACD,SAFM,MAEA,IAAIwM,MAAM,KAAK3M,KAAf,EAAsB;AAC3BA,UAAAA,KAAK,GAAG,KAAR;AAC D;AACF,OARD,MAQO,IAAI2M,MAAM,KAAK,GAAX,IAAkBA,MAAM,KAAK,GAAjC,EAAsC;AAC3C3M,Q AAAA,KAAK,GAAG2M,MAAR;AACD,OAFM,MAEA,IAAIA,MAAM,KAAK,GAAf,EAAoB;AACzBD,QAAA A,IAAI,IAAI,CAAR;AACD,OAFM,MAEA,IAAIC,MAAM,KAAK,GAAf,EAAoB;AACzB,YAAID,IAAI,GAAG, CAAX,EAAcA,IAAI,IAAI,CAAR;AACf,OAFM,MAEA,IAAIA,IAAI,KAAK,CAAb,EAAgB;AACrB,YAAIF,UA AU,CAACjS,OAAX,CAAmBoS,MAAnB,MAA+B,CAAC,CAApC,EAAuC7Y,KAAK,GAAG,IAAR;AACxC;;AA ED,UAAIA,KAAJ,EAAW;AACT,YAAIwU,OAAO,KAAK,EAAhB,EAAoBmE,KAAK,CAACpc,IAAN,CAAWi Y,OAAO,CAAC1X,IAAR,EAAX;AACpB0X,QAAAA,OAAO,GAAG,EAAV;AACAxU,QAAAA,KAAK,GAAG, KAAR;AACD,OAJD,MAIO;AACLwU,QAAAA,OAAO,IAAIqE,MAAX;AACD;AACF;;AAED,QAAIzM,IAAI,I AAIoI,OAAO,KAAK,EAAxB,EAA4BmE,KAAK,CAACpc,IAAN,CAAWiY,OAAO,CAAC1X,IAAR,EAAX;AA C5B,WAAO6b,KAAP;AACD,GA1CU;;AA4CX;,;";;\%;,AAWAG,EAAAA,KAvDW,iBAuDLtS,MAvDK,EAuDG; AACZ,QAAMiO,MAAM,GAAG,CAAC,GAAD,EAAM,IAAN,EAAY,IAAZ,CAAf;AACA,WAAOgE,IAAI,CAA CzY,KAAL,CAAWwG,MAAX,EAAmBiO,MAAnB,CAAP;AACD,GA1DU;;AA4DX;;;;;;;;;;AAYAsE,EAAAA, KAxEW,iBAwELvS,MAxEK,EAwEG;AACZ,QAAMuS,KAAK,GAAG,GAAd;AACA,WAAON,IAAI,CAACzY, KAAL,CAAWwG,MAAX,EAAmB,CAACuS,KAAD,CAAnB,EAA4B,IAA5B,CAAP;AACD;AA3EU,CAAb;;AC HA;;;;;;;;;;IAWM/D;;;AACJ,gBAAYxC,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IA AL,GAAY,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;
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 qC,IAAIB,EAA6B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC3B;;;;;;;AAQA, SAAK5C,IAAL,GAAY,SAAZ;AACA;;;;;;AAMA,SAAKO,IAAL,GAAYA,IAAZ;;AAEA,QAAIqC,IAAI,CAAC3 R,IAAL,IAAa2R,IAAI,CAAC3R,IAAL,CAAU6M,MAA3B,EAAmC;AACjC,UAAMf,GAAG,GAAG6F,IAAI,CA AC3R,IAAL,CAAU4R,UAAV,CAAqBD,IAArB,CAAZ;AACA;;;;;;;AAOA,WAAKvN,IAAL,GAAY0H,GAAG,C

AAC1H,IAAhB;AACA;;;";;AAOA,WAAKC,MAAL,GAAcyH,GAAG,CAACzH,MAAIB;AACD;;AAED,SAAK, IAAMgU,GAAX,IAAkB1G,IAAlB;AAAwB,WAAK0G,GAAL,IAAY1G,IAAI,CAAC0G,GAAD,CAAhB;AAAxB ;AACD;AAED; ;;;;;;;;;SAQAze,WAAA,oBAAW;AACT,QAAI,KAAKoG,IAAT,EAAe;AACb,aAAO,KAAKA,IA AL,CAAUiM,KAAV,CAAgB,KAAKqD,IAArB,EAA2B;AAChC/I,QAAAA,MAAM,EAAE,KAAKA,MADmB;A AEhC9J,QAAAA,KAAK,EAAE,KAAKA,KAFoB;AAGhCyW,QAAAA,IAAI,EAAE,KAAKA;AAHqB,OAA3B,E AIJ5J,OAJH;AAKD,KAND,MAMO,IAAI,KAAK/C,MAAT,EAAiB;AACtB,aAAU,KAAKA,MAAf,UAA0B,KAA K+I,IAA/B;AACD,KAFM,MAEA;AACL,aAAO,KAAKA,IAAZ;AACD;AACF;AAED;;;;;;;;,;AAUA;;;;;;;;;;AC3

 EAAhB;AACA;;;;;;AAMA,SAAKxJ,IAAL,GAAYA,IAAZ;AACA;;;;;;;AAQA,SAAK2C,IAAL,GAAYA,IAAZ;

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 L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AACIDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAIB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED;;;;;;;;AAmGA;;;;;,SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA P;AACD;AAED;;;;;;;;;SAQAhf,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;;;;;, AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA kBM,WAAIB,EAA+BC,UAA/B,CAAP;AACD;AAED;;;;;;;;;;;;;;\%BAiBA,gBAAMA,UAAN,EAAkB;AAChB, WAAO,KAAKC,KAAL,YAAmBD,UAAnB,CAAP;AACD;;SAEDE,cAAA,qBAAYvN,KAAZ,EAAmB1F,MAAn B,EAA2B;AACzB,QAAI;AACF,WAAK0F,KAAL,GAAaA,KAAb;;AACA,UAAIA,KAAK,CAAC7T,IAAN,KAA e,gBAAf,IAAmC,CAAC6T,KAAK,CAAC1F,MAA9C,EAAsD;AACpD0F,QAAAA,KAAK,CAAC1F,MAAN,GA AeA,MAAM,CAACmS,aAAtB;AACAzM,QAAAA,KAAK,CAACe,UAAN;AACD,OAHD,MAGO,IAAIzG,MAA M,CAACkT,cAAX,EAA2B;AAChC,YAAMC,UAAU,GAAGnT,MAAM,CAACmS,aAA1B;AACA,YAAMiB,SA AS,GAAGpT,MAAM,CAACkT,cAAzB;AACA,YAAMG,UAAU,GAAG,KAAK5Q,MAAL,CAAYuP,SAAZ,CAA sBsB,OAAzC;AACA,YAAMxe,CAAC,GAAGse,SAAS,CAACza,KAAV,CAAgB,GAAhB,CAAV;AACA,YAAM 5D,CAAC,GAAGse,UAAU,CAAC1a,KAAX,CAAiB,GAAjB,CAAV;;AAEA,YAAI7D,CAAC,CAAC,CAAD,CA AD,KAASC,CAAC,CAAC,CAAD,CAAV,IAAiBqE,QAAQ,CAACtE,CAAC,CAAC,CAAD,CAAF,CAAR,GAAi

BsE,QAAQ,CAACrE,CAAC,CAAC,CAAD,CAAF,CAA9C,EAAsD;AACpD+N,UAAAA,QAAQ,CACN,MAAG,k CAAkC,KAArC,IAA6CuQ,UAA7C,cAAgEF,UAAhE,oBACUC,SADV,2DADM,CAAR;AAKD;AACF;AACF,KA pBD,CAoBE,OAAOG,GAAP,EAAY;AACZ,UAAI5Q,OAAO,IAAIA,OAAO,CAAC+C,KAAvB,EAA8B/C,OAA O,CAAC+C,KAAR,CAAc6N,GAAd;AAC/B;AACF;;SAEDC,YAAA,mBAAUC,OAAV,EAAmBC,MAAnB,EAA 2B;AAAA;;AACzB,QAAI,KAAK1T,MAAL,IAAe,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB/L,MAA1C,EAAkD; AAChD,WAAKse,SAAL,GAAiB,IAAjB;AACA,aAAO6C,OAAO,EAAd;AACD;;AAED,QAAI;AACF,UAAMzT, MAAM,GAAG,KAAKgS,SAAL,CAAe3T,OAAf,CAAuB,KAAK2B,MAA5B,CAAf;AACA,UAAM2T,OAAO,GA AG,KAAKC,GAAL,CAAS5T,MAAT,CAAhB;AACA,WAAKA,MAAL,IAAe,CAAf;;AAEA,UAAIUS,SAAS,CA ACoB,OAAD,CAAb,EAAwB;AACtBA,QAAAA,OAAO,CACJnB,IADH,CACQ,YAAM;AACV,UAAA,KAAI,C AACgB,SAAL,CAAeC,OAAf,EAAwBC,MAAxB;AACD,SAHH,WAIS,UAAAhO,KAAK,EAAI;AACd,UAAA,K AAI,CAACuN,WAAL,CAAiBvN,KAAjB,EAAwB1F,MAAxB;;AACA,UAAA,KAAI,CAAC4Q,SAAL,GAAiB,IA AjB;AACA8C,UAAAA,MAAM,CAAChO,KAAD,CAAN;AACD,SARH;AASD,OAVD,MAUO;AACL,aAAK8N, SAAL,CAAeC,OAAf,EAAwBC,MAAxB;AACD;AACF,KAlBD,CAkBE,OAAOhO,KAAP,EAAc;AACd,WAAKk L,SAAL,GAAiB,IAAjB;AACA8C,MAAAA,MAAM,CAAChO,KAAD,CAAN;AACD;AACF;;SAEDsN,QAAA,iB AAQ;AAAA;;AACN,QAAI,KAAKpC,SAAT,EAAoB;AACIB,aAAO,IAAIID,OAAJ,CAAY,UAACJ,OAAD,EAA UC,MAAV,EAAqB;AACtC,YAAI,MAAI,CAAChO,KAAT,EAAgB;AACdgO,UAAAA,MAAM,CAAC,MAAI,C AAChO,KAAN,CAAN;AACD,SAFD,MAEO;AACL+N,UAAAA,OAAO,CAAC,MAAI,CAACnL,SAAL,EAAD, CAAP;AACD;AACF,OANM,CAAP;AAOD;;AACD,QAAI,KAAKwL,UAAT,EAAqB;AACnB,aAAO,KAAKA,U AAZ;AACD;;AAED,SAAKA,UAAL,GAAkB,IAAID,OAAJ,CAAY,UAACJ,OAAD,EAAUC,MAAV,EAAqB;AA CjD,UAAI,MAAI,CAAChO,KAAT,EAAgB,OAAOgO,MAAM,CAAC,MAAI,CAAChO,KAAN,CAAb;AAChB, MAAA,MAAI,CAAC1F,MAAL,GAAc,CAAd;;AACA,MAAA,MAAI,CAACwT,SAAL,CAAeC,OAAf,EAAwBC, MAAxB;AACD,KAJiB,EAIflB,IAJe,CAIV,YAAM;AACZ,MAAA,MAAI,CAAC5B,SAAL,GAAiB,IAAjB;AACA ,aAAO,MAAI,CAACtI,SAAL,EAAP;AACD,KAPiB,CAAIB;AASA,WAAO,KAAKwL,UAAZ;AACD;;SAEDjB, OAAA,gBAAO;AAAA;;AACL,QAAI,KAAKjC,SAAT,EAAoB,OAAO,KAAKnO,MAAZ;AACpB,SAAKmO,SA AL,GAAiB,IAAjB;;AAEA,QAAI,KAAKkD,UAAT,EAAqB;AACnB,YAAM,IAAIve,KAAJ,CAAU,sDAAV,CAA N;AACD;;AAED,QAAI,KAAKmQ,KAAT,EAAgB,MAAM,KAAKA,KAAX;AAEhB,SAAKjD,MAAL,CAAYuP, SAAZ,CAAsB3T,OAAtB,CAA8BIJ,OAA9B,CAAsC,UAAA6K,MAAM,EAAI;AAC9C,UAAM2T,OAAO,GAAG, MAAI,CAACC,GAAL,CAAS5T,MAAT,CAAhB;;AACA,UAAIuS,SAAS,CAACoB,OAAD,CAAb,EAAwB;AACt B,cAAM,IAAIpe,KAAJ,CAAU,sDAAV,CAAN;AACD;AACF,KALD;AAOA,WAAO,KAAKkN,MAAZ;AACD;; SAEDmR,MAAA,aAAI5T,MAAJ,EAAY;AACV,SAAKyC,MAAL,CAAYyP,UAAZ,GAAyBIS,MAAzB;;AAEA, QAAI;AACF,aAAOA,MAAM,CAAC,KAAKyC,MAAL,CAAYgG,IAAb,EAAmB,KAAKhG,MAAxB,CAAb;AA CD,KAFD,CAEE,OAAOiD,KAAP,EAAc;AACd,WAAKuN,WAAL,CAAiBvN,KAAjB,EAAwB1F,MAAxB;AAC A,YAAM0F,KAAN;AACD;AACF;;SAED4C,YAAA,uBAAY;AACV,QAAI,KAAKoK,WAAT,EAAsB,OAAO,K AAKjQ,MAAZ;AACtB,SAAKiQ,WAAL,GAAmB,IAAnB;AAEA,SAAKG,IAAL;AAEA,QAAMzH,IAAI,GAAG, KAAK3I,MAAL,CAAY2I,IAAzB;AACA,QAAI3Y,GAAG,GAAG6V,SAAV;AACA,QAAI8C,IAAI,CAACwH,M AAT,EAAiBngB,GAAG,GAAG2Y,IAAI,CAACwH,MAAL,CAAYtK,SAAIB;AACjB,QAAI8C,IAAI,CAACI,WA AT,EAAsB/Y,GAAG,GAAG2Y,IAAI,CAACI,WAAX;AACtB,QAAI/Y,GAAG,CAAC6V,SAAR,EAAmB7V,GA AG,GAAGA,GAAG,CAAC6V,SAAV;AAEnB,QAAI7F,MAAM,GAAG,EAAb;AACAhQ,IAAAA,GAAG,CAAC, KAAKgW,IAAN,EAAY,UAAApW,CAAC,EAAI;AACIBoQ,MAAAA,MAAM,IAAIpQ,CAAV;AACD,KAFE,CA AH;AAGA,SAAKoQ,MAAL,CAAYvL,GAAZ,GAAkBuL,MAAIB;AAEA,WAAO,KAAKA,MAAZ;AACD;;;;wB AnSe;AACd,aAAO,KAAKA,MAAL,CAAYuP,SAAnB;AACD;AAED;;;;;,wBAIW;AACT,aAAO,KAAKvP,MAA L,CAAY2I,IAAnB;AACD;AAED; ;;;;;,;;;;,\%BAYU;AACR,aAAO,KAAK9C,SAAL,GAAiBpR,GAAxB;AACD;
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 BApN,UAAA,iBAAQsE,GAAR,EAAakU,IAAb,EAAwB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAA J,EAAI;AAAA;;AACtB,WAAO,IAAIqH,UAAJ,CAAe,IAAf,EAAqBvb,GAArB,EAA0BkU,IAA1B,CAAP;AACD; ;SAED0E,YAAA,mBAAUzR,OAAV,EAAmB;AACjB,QAAI4V,UAAU,GAAG,EAAjB;AACA5V,IAAAA,OAAO ,CAACIJ,OAAR,CAAgB,UAAA9C,CAAC,EAAI;AACnB,UAAIA,CAAC,CAAC6hB,OAAN,EAAe7hB,CAAC,G AAGA,CAAC,CAAC6hB,OAAN;;AAEf,UAAI,OAAO7hB,CAAP,KAAa,QAAb,IAAyB4P,KAAK,CAACC,OAA N,CAAc7P,CAAC,CAACgM,OAAhB,CAA7B,EAAuD;AACrD4V,QAAAA,UAAU,GAAGA,UAAU,CAACD,M AAX,CAAkB3hB,CAAC,CAACgM,OAApB,CAAb;AACD,OAFD,MAEO,IAAI,OAAOhM,CAAP,KAAa,UAAjB ,EAA6B;AAClC4hB,QAAAA,UAAU,CAAC/e,IAAX,CAAgB7C,CAAhB;AACD,OAFM,MAEA;AACL,cAAM,I AAIkD,KAAJ,CAAalD,CAAb,8BAAN;AACD;AACF,KAVD;AAWA,WAAO4hB,UAAP;AACD;;;;AC1LH;;;;;;; ;;IAUM/G;;;AACJ,gBAAY/B,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY ,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB;;;;SAEDM, cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,KAAX,CAAR;;A AEA,QAAIA,KAAK,KAAK,CAAV,IAAe,KAAKZ,KAAL,CAAWhH,MAAX,GAAoB,CAAvC,EAA0C;AACxC, WAAKgH,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAnB,GAA4B,KAAKIQ,KAAL,CAAWY,KAAX, EAAkByO,IAAIB,CAAuBa,MAAnD;AACD;;AAED,gCAAa5P,WAAb,YAAyBM,KAAzB;AACD;;SAED4V,YA AA,mBAAU5V,KAAV,EAAiByW,MAAjB,EAAyBnI,IAAzB,EAA+B;AAC7B,QAAMIP,KAAK,wBAASwW,SA AT,YAAmB5V,KAAnB,CAAX;;AAEA,QAAIyW,MAAJ,EAAY;AACV,UAAInI,IAAI,KAAK,SAAb,EAAwB;A ACtB,YAAI,KAAKIP,KAAL,CAAWhH,MAAX,GAAoB,CAAxB,EAA2B;AACzBqe,UAAAA,MAAM,CAAChI,I AAP,CAAYa,MAAZ,GAAqB,KAAKIQ,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAxC;AACD,SAFD, MAEO;AACL,iBAAOmH,MAAM,CAAChI,IAAP,CAAYa,MAAnB;AACD;AACF,OAND,MAMO,IAAI,KAAK G,KAAL,KAAegH,MAAnB,EAA2B;AAChCrX,QAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI,EAAI; AACpBA,UAAAA,IAAI,CAACkP,IAAL,CAAUa,MAAV,GAAmBmH,MAAM,CAAChI,IAAP,CAAYa,MAA/B; AACD,SAFD;AAGD;AACF;;AAED,WAAOIQ,KAAP;AACD;AAED; ; ; ; ; ; ; ; ; ; ;SAaA6a,WAAA,kBAAS/I,IAAT, EAAoB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACIB,QAAMgJ,IAAI,GAAG,I AAI3B,UAAJ,CAAe,IAAIsB,SAAJ,EAAf,EAAgC,IAAhC,EAAsC3I,IAAtC,CAAb;AACA,WAAOgJ,IAAI,CAAC 9L,SAAL,EAAP;AACD;;SAEDiD,SAAA,gBAAOrR,KAAP,EAAc;AACZ4I,IAAAA,QAAQ,CAAC,iDAAD,CAA R;AACA,SAAKIJ,WAAL,CAAiBM,KAAjB;AACD;;SAEDma,UAAA,mBAAU;AACRvR,IAAAA,QAAQ,CAAC ,uDAAD,CAAR;AACA,WAAO,KAAKwD,MAAL,CAAY/B,KAAZ,CAAkB6B,GAAzB;AACD;AAED;;;;;;;;;;;; ;;:EAjEiBkJ;;ACZnB,IAAIgF,QAAQ,GAAG,CAAf;AAEA; ;;;;AAOA;;;;;;IAOMpO;AACJ;;;AAIA,iBAAYhP,G AAZ,EAAiBkU,IAAjB,EAA4B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC1B; ; ;;;AAOA,SAAKIU,GAAL,GAAWA,GAAG,CAAC7D,QAAJ,EAAX;;AAEA,QAAI,KAAK6D,GAAL,CAAS,C AAT,MAAgB,QAAhB,IAA4B,KAAKA,GAAL,CAAS,CAAT,MAAgB,QAAhD,EAA0D;AACxD,WAAKA,GAA L,GAAW,KAAKA,GAAL,CAASyO,KAAT,CAAe,CAAf,CAAX;AACD;;AAED,QAAIyF,IAAI,CAAC2D,IAAT, EAAe;AACb,UAAI,YAAY9b,IAAZ,CAAiBmY,IAAI,CAAC2D,IAAtB,CAAJ,EAAiC;AAC/B;;;;;;,AAQA,aAAK xI,IAAL,GAAY6E,IAAI,CAAC2D,IAAjB;AACD,OAVD,MAUO;AACL,aAAKxI,IAAL,GAAYgO,IAAI,CAACd,
 AAV,EAAgB;AACd+N,MAAAA,QAAQ,IAAI,CAAZ;AACA; ; ; ; ; ; ; ;AAUA,WAAK5c,EAAL,mBAAwB4c,QAA xB;AACD;;AACD,QAAI,KAAKIO,GAAT,EAAc,KAAKA,GAAL,CAASG,IAAT,GAAgB,KAAKwI,IAArB;AAC f; ;;SAEDrJ,QAAA,eAAM3C,OAAN,EAAelF,IAAf,EAAqBC,MAArB,EAA6BsN,IAA7B,EAAwC;AAAA,QAAX A,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACtC,QAAI3I,MAAJ;AACA,QAAM+R,MAAM,GA AG,KAAKA,MAAL,CAAY3W,IAAZ,EAAkBC,MAAIB,CAAf;;AACA,QAAI0W,MAAJ,EAAY;AACV/R,MAA AA,MAAM,GAAG,IAAI4D,cAAJ,CACPtD,OADO,EAEPyR,MAAM,CAAC3W,IAFA,EAGP2W,MAAM,CAAC 1W,MAHA,EAIP0W,MAAM,CAACIO,MAJA,EAKPkO,MAAM,CAACjO,IALA,EAMP6E,IAAI,CAACpL,MAN E,CAAT;AAQD,KATD,MASO;AACLyC,MAAAA,MAAM,GAAG,IAAI4D,cAAJ,CAAmBtD,OAAnB,EAA4BIF, IAA5B,EAAkCC,MAAlC,EAA0C,KAAK5G,GAA/C,EAAoD,KAAKqP,IAAzD,EAA+D6E,IAAI,CAACpL,MAA
pE,CAAT;AACD;;AAEDyC,IAAAA,MAAM,CAAC8B,KAAP,GAAe;AAAE1G,MAAAA,IAAI,EAAJA,IAAF;A AAQC,MAAAA,MAAM,EAANA,MAAR;AAAgBwI,MAAAA,MAAM,EAAE,KAAKpP;AAA7B,KAAf;AACA, QAAI,KAAKqP,IAAT,EAAe9D,MAAM,CAAC8B,KAAP,CAAagC,IAAb,GAAoB,KAAKA,IAAzB;AAEf,WAA O9D,MAAP;AACD;AAED;;;;;;;;;;;;SAaA+R,SAAA,gBAAO3W,IAAP,EAAaC,MAAb,EAAqB;AACnB,QAAI, CAAC,KAAKsI,GAAV,EAAe,OAAO,KAAP;AACf,QAAMqO,QAAQ,GAAG,KAAKrO,GAAL,CAASqO,QAAT, EAAjB;AAEA,QAAM1F,IAAI,GAAG0F,QAAQ,CAACC,mBAAT,CAA6B;AAAE7W,MAAAA,IAAI,EAAJA,IA AF;AAAQC,MAAAA,MAAM,EAANA;AAAR,KAA7B,CAAb;AACA,QAAI,CAACiR,IAAI,CAACzI,MAAV,E AAkB,OAAO,KAAP;AAEIB,QAAM7D,MAAM,GAAG;AACb8D,MAAAA,IAAI,EAAE,KAAKoO,UAAL,CAAg B5F,IAAI,CAACzI,MAArB,CADO;AAEbzI,MAAAA,IAAI,EAAEkR,IAAI,CAACIR,IAFE;AAGbC,MAAAA,M AAM,EAAEiR,IAAI,CAACjR;AAHA,KAAf;AAMA,QAAMwI,MAAM,GAAGmO,QAAQ,CAACG,gBAAT,CA A0B7F,IAAI,CAACzI,MAA/B,CAAf;AACA,QAAIA,MAAJ,EAAY7D,MAAM,CAAC6D,MAAP,GAAgBA,MA AhB;AAEZ,WAAO7D,MAAP;AACD;;SAEDkS,aAAA,oBAAWpO,IAAX,EAAiB;AACf,QAAI,YAAYtT,IAAZ, CAAiBsT,IAAjB,CAAJ,EAA4B;AAC1B,aAAOA,IAAP;AACD,KAFD,MAEO;AACL,aAAOgO,IAAI,CAACd,O AAL,CAAa,KAAKrN,GAAL,CAASqO,QAAT,GAAoBI,UAApB,IAAkC,GAA/C,EAAoDtO,IAApD,CAAP;AAC
 ऋऋ, ;;SACnBxQ,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAcF,QAAQ,CAAC,KAAKC,KAAN,EAAa;AAAEI, MAAAA,YAAY,EAAE;AAAhB,KAAb,CAAtB;AACD;;SAEDoB,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1 M,IAAI,GAAG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,C AArB,EAA0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAk B;AAAEIJ,MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,C AAC,CAAD;AAA/B,KAAIB;AAEA,QAAI4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAA e,CAAf,CAAX;AACA,QAAIoD,IAAI,CAACpD,KAAL,CAAW,CAAC,CAAZ,MAAmB,IAAvB,EAA6BoD,IAAI, GAAGA,IAAI,CAACpD,KAAL,CAAW,CAAX,EAAc,CAAC,CAAf,CAAP;;AAE7B,QAAI,QAAQ1S,IAAR,CAA a8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA,IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAA CkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,E AAIB;AACD,KAJD,MAIO;AACL,UAAM3P,KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;A ACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACk P,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CAAC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAA UG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,CAAvB;AACD;AACF;;SAED2U,kBAAA,2BAAkB;;SAEIBC,cAA A,qBAAYIH,KAAZ,EAAmB;AACjB,QAAMkO,MAAM,GAAG,KAAKvQ,MAAL,CAAYmB,KAAZ,CAAkBkB, KAAlB,EAAyB,KAAKtB,GAAL,GAAW,CAApC,CAAf;AACA,SAAK6H,MAAL,IAAe2H,MAAM,CAAC3O,G AAP,CAAW,UAAA/T,CAAC;AAAA,aAAIA,CAAC,CAAC,CAAD,CAAL;AAAA,KAAZ,EAAsBmD,IAAtB,CA A2B,EAA3B,CAAf;AACD;;SAEDkZ,kBAAA,2BAAkB;AAChB,SAAKvB,OAAL,CAAaxE,IAAb,CAAkBb,KAA 1B,IAA2B,GAA3B;AACD;;SAEDkH,cAAA,uBAAc;;SAEdR,gBAAA,uBAAc/U,IAAd,EAAoB;AACIBA,IAAAA, IAAI,CAAC5H,IAAL,GAAY,EAAZ;AACD;;SAEDsc,0BAAA,iCAAwB3J,MAAxB,EAAgC;AAC9B,QAAM+C, KAAK,GAAG,KAAKA,KAAL,CAAW/C,MAAX,CAAd;AACA,QAAI+C,KAAK,KAAK,KAAd,EAAqB;AAErB, QAAI5O,KAAJ;;AACA,SAAKA,KAAK,GAAG4O,KAAK,GAAG,CAArB,EAAwB5O,KAAK,IAAI,CAAjC,EAA oCA,KAAK,EAAzC,EAA6C;AAC3C,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,MAAzB, EAAiC;AAClC;;AACD,SAAKA,KAAK,IAAI,CAAd,EAAiBA,KAAK,IAAI,CAA1B,EAA6BA,KAAK,EAAIC,E AAsC;AACpC,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,OAAzB,EAAkC;AAChCA,QA AAA,KAAK,IAAI,CAAT;AACA;AACD;AACF;;AACD,QAAM6U,KAAK,GAAGhJ,MAAM,CAACxI,MAAP,C AAcrD,KAAd,EAAqB6L,MAAM,CAAClS,MAAP,GAAgBqG,KAArC,CAAd;AACA,SAAKqQ,IAAL,CAAUwE, KAAV;AACD;;SAEDc,uBAAA,gCAAuB;;SAEvBb,UAAA,mBAAU;AACR,QAAI,KAAKN,OAAL,CAAa7T,KA Ab,IAAsB,KAAK6T,OAAL,CAAa7T,KAAb,CAAmBhH,MAA7C,EAAqD;AACnD,WAAK6a,OAAL,CAAaxE,I AAb,CAAkBJ,SAAIB,GAA8B,KAAKA,SAAnC;AACD;;AACD,SAAK4E,OAAL,CAAaxE,IAAb,CAAkBb,KAAl B,GAA0B,CAAC,KAAKqF,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,IAA2B,EAA5B,IAAkC,KAAKsF,MAAjE;; AAEA,WAAO,KAAKD,OAAL,CAAa5S,MAApB,EAA4B;AAC1B,WAAK4S,OAAL,GAAe,KAAKA,OAAL,CA Aa5S,MAA5B;AACA,WAAK4S,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,GAA0B,EAA1B;AACD;AACF;;云AxE
qCmF;;ACLxC;AACA,AAIe,SAAS+H,SAAT,CAAmB9d,GAAnB,EAAwBkU,IAAxB,EAA8B;AAC3C,MAAM7 G,KAAK,GAAG,IAAI2B,KAAJ,CAAUhP,GAAV,EAAekU,IAAf,CAAd;AAEA,MAAMgE,MAAM,GAAG,IAAI 0F,UAAJ,CAAevQ,KAAf,CAAf;AACA6K,EAAAA,MAAM,CAAC9K,QAAP;AACA8K,EAAAA,MAAM,CAAC 9B,IAAP;AAEA,SAAO8B,MAAM,CAAC3G,IAAd;AACD;;ACbD;AAUA,IAAIwM,SAAS,GAAG,EAAhB;AAE A,AAIA;;;;AAGA,oBAAe,UAACrU,UAAD,EAA4B;AAAA,MACnCsU,WADmC;AAIvC,yBAAY9e,KAAZ,EAA 4B;AAC1B,WAAKA,KAAL,GAAaA,KAAb;AACD;;AANsC;;AAAA,WAQvC+e,mBARuC,GAQvC,6BAAoB5S, gBAApB,EAA8C;AAC5C,UAAM3C,OAAO,GAAG0C,OAAO,CAAC,KAAKIM,KAAN,EAAamM,gBAAb,CAA P,CAAsC/M,IAAtC,CAA2C,EAA3C,CAAhB;AAEA,UAAMhD,IAAI,GAAG4iB,mBAAmB,CAACxV,OAAD,CA AhC;;AACA,UAAI,CAACqV,SAAS,CAACziB,IAAD,CAAd,EAAsB;AACpB,YAAMiW,IAAI,GAAGyG,SAAK, CAACtP,OAAD,CAAIB;AACA,YAAMyV,SAAS,GAAG,EAAIB;AACA5M,QAAAA,IAAI,CAAC8G,IAAL,CA AU,UAAA9V,IAAI,EAAI;AAChB,cAAIA,IAAI,CAAC+O,IAAL,KAAc,MAAIB,EAA0B;AACxB6M,YAAAA,S AAS,CAACngB,IAAV,CAAe,CAACuE,IAAI,CAACyP,IAAN,EAAYzP,IAAI,CAAC+H,KAAjB,CAAf;AACD,W AFD,MAEO,IAAI5O,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC2G,IAAI,CAAC+O,IAAL, KAAc,SAA3D,EAAsE;AAC3E;AACA7F,YAAAA,OAAO,CAACC,IAAR,mBAA6BnJ,IAAI,CAAC+O,IAAIC;A ACD;AACF,SAPD,EAHoB;AAYpB;AACA;AACA;;AACA,YAAM8M,WAAW,GAAGC,kBAAkB,CAACF,SAA D,EAAY,CAChD,cADgD,EAEhD,aAFgD,EAGhD,aAHgD,EAIhD,aAJgD,CAAZ,CAAtC;AAMA,YAAMG,MAA M,GAAG5U,UAAU,CAAC6U,MAAX,CAAkB;AAC/BR,UAAAA,SAAS,EAAEK;AADoB,SAAIB,CAAf;AAGA L,QAAAA,SAAS,CAACziB,IAAD,CAAT,GAAkBgjB,MAAM,CAACP,SAAzB;AACD;;AACD,aAAOA,SAAS,C AACziB,IAAD,CAAhB;AACD,KAvCsC;;AAAA;AAAA;;AA0CzC,SAAO0iB,WAAP;AACD,CA3CD;;ACnBA;;
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AACD;;AAED,SAAOggB,UAAU,gBAAQA,UAAR,MAAuBP,KAAvB,IAAiCA,KAAID;AACD;AAED;;;;AAGA ,AAAe,SAASS,aAAT,CAAuBpG,KAAvB,EAAqC;AACID,MAAMkG,UAAU,GAAGG,UAAU,CAACN,YAAD, CAA7B;AACA,MAAMO,YAAY,GAAGC,OAAO,CAAC;AAAA,WAAMN,UAAU,CAACjG,KAAK,CAAC2F,K AAP,EAAcO,UAAd,CAAhB;AAAA,GAAD,EAA4C,CACtElG,KAAK,CAAC2F,KADgE,EAEtEO,UAFsE,CAA5 C,CAA5B;;AAKA,MAAI,CAAClG,KAAK,CAACT,QAAX,EAAqB;AACnB,WAAO,IAAP;AACD;;AAED,sBAA O,oBAAC,YAAD,CAAc,QAAd;AAAuB,IAAA,KAAK,EAAE+G;AAA9B,KAA6CtG,KAAK,CAACT,QAAnD,C AAP;AACD;;AC1CD;AAEA;;AACA,IAAMiH,SAAS,GAAG,SAAZA,SAAY;AAAA,SAAM,IAAN;AAAA,CAAI B;;IAEMC;;;,;,;,;\%UAGJC,QAAQ;;,;;;SAERC,SAAA,kBAAS;AAAA;;AACP,wBACE,oBAAC,aAAD,QACG,UA AChB,KAAD,EAAmB;AAAA,yBAUd,MAAI,CAAC3F,KAVS;AAAA,UAEX4G,eAFW,gBAEhBC,GAFgB;AAA A,UAGZC,QAHY,gBAGhBC,EAHgB;AAAA,UAIhBC,kBAJgB,gBAIhBA,kBAJgB;AAAA,UAKhBC,WALgB,g BAKhBA,WALgB;AAAA,UAMhBC,YANgB,gBAMhBA,YANgB;AAAA,UAOhBC,MAPgB,gBAOhBA,MAPgB ;AAAA,4CAQhB3e,KARgB;AAAA,UAQhBA,KARgB,mCAQR,EARQ;AAAA,UASbwX,KATa;;AAAA,UAYV0 F,YAZU,GAYkCsB,kBAZlC,CAYVtB,YAZU;AAAA,UAYIrjB,MAZJ,GAYkC2kB,kBAZlC,CAYI3kB,MAZJ;A AAA,UAYY+kB,iBAZZ,GAYkCJ,kBAZIC,CAYYI,iBAZZ;AAalB,UAAMC,mBAAmB,GACvB,MAAI,CAACX, KAAL,CAAWG,GAAX,IAAkB,MAAI,CAACH,KAAL,CAAWK,EAA7B,IAAmCH,eAAnC,IAAsDE,QAAtD,IA AkEzkB,MADpE; AAGA,UAAMilB,eAAe,GAAG,MAAI,CAACC,uBAAL,CACtBC,cAAc,CAAC,MAAI,CAAC xH,KAAN,EAAa2F,KAAb,EAAoBD,YAApB,CAAd,IAAmDthB,YAD7B,EAEtB,MAAI,CAAC4b,KAFiB,CAAx B;;AAKA,UAAMyH,WAAW,GAAG7B,KAAK,CAACyB,mBAAD,CAAzB;AACA,UAAMK,aAAa,GAAG,MAA I,CAAChB,KAAL,KAAe1G,KAAf,gBAA4BA,KAA5B,MAAsC,MAAI,CAAC0G,KAA3C,IAAqD1G,KAA3E;A ACA,UAAM2H,YAAY,GAAGP,iBAAiB,IAAKK,WAAW,IAAIjB,SAA1D;AACA,UAAMoB,eAAe,GAAG,EAA xB;AACA,UAAInW,GAAJ;;AAEA,WAAKA,GAAL,IAAYiW,aAAZ,EAA2B;AACzB,YAAIjW,GAAG,CAAC,C AAD,CAAH,KAAW,GAAX,IAAkBA,GAAG,KAAK,IAA9B,EAAoC,SAApC,KACK,IAAIA,GAAG,KAAK,aAA Z,EAA2B;AAC9BmW,UAAAA,eAAe,CAACb,EAAhB,GAAqB/G,KAAK,CAACvO,GAAD,CAA1B;AACD,SAF I,MAEE,IAAI,CAACkW,YAAD,IAAiBA,YAAY,CAACIW,GAAD,EAAM+U,SAAN,CAAjC,EAAmD;AACxD;A ACAoB,UAAAA,eAAe,CAACnW,GAAD,CAAf,GAAuBiW,aAAa,CAACjW,GAAD,CAApC;AACD;AACF;;AA EDmW,MAAAA,eAAe,CAACpf,KAAhB,GAAwB,OAAOA,KAAP,KAAiB,UAAjB,GACxB,UAACqf,KAAD,EA AW;AACT,eAAO,CAACP,eAAD,EAAkB5D,MAAIB,CAAyBlb,KAAK,CAACqf,KAAD,CAA9B,CAAP;AACD, OAHuB,GAItB,CAACP,eAAD,EAAkB5D,MAAlB,CAAyBlb,KAAzB,CAJF;AAKAof,MAAAA,eAAe,CAACT,M AAhB,GAAyBA,MAAzB;AAEA,UAAID,YAAJ,EAAkBU,eAAe,CAACE,GAAhB,GAAsBZ,YAAtB;AACIB,UA AID,WAAJ,EAAiBW,eAAe,CAACb,EAAhB,GAAqBE,WAArB;AAEjB,aAAO/c,aAAa,CAACmd,mBAAD,EAAs BO,eAAtB,CAApB;AACD,KAjDH,CADF;AAqDD;;SAEDG,wBAAA,+BAAsBpC,KAAtB,EAAsC3F,KAAtC,EA AqD0G,KAArD,EAAmE;AAAA;;AACjE,QAAMtZ,OAAO,gBAAQ4S,KAAR;AAAe2F,MAAAA,KAAK,EAAL A;AAAf,MAAb;;AAEA,QAAI,CAACe,KAAK,CAAC1kB,MAAX,EAAmB,OAAOoL,OAAP;AAEnB,SAAKsZ,K AAL,GAAa,EAAb;AAEAA,IAAAA,KAAK,CAAC7hB,OAAN,CAAc,UAAAmjB,OAAO,EAAI;AACvB,UAAIC, eAAe,GAAGD,OAAtB;AACA,UAAIE,IAAJ;AACA,UAAIzW,GAAJ;;AAEA,UAAI/O,UAAU,CAACulB,eAAD, CAAd,EAAiC;AAC/BA,QAAAA,eAAe,GAAGA,eAAe,CAAC7a,OAAD,CAAjC;AACD;AAED;;;AACA,WAAK qE,GAAL,IAAYwW,eAAZ,EAA6B;AAC3BC,QAAAA,IAAI,GAAGD,eAAe,CAACxW,GAAD,CAAtB;AACA,Q AAA,MAAI,CAACiV,KAAL,CAAWjV,GAAX,IAAkByW,IAAIB;AACA9a,QAAAA,OAAO,CAACqE,GAAD,C AAP,GAAeyW,IAAf;AACD;AACD;;AACD,KAhBD;AAkBA,WAAO9a,OAAP;AACD;;SAEDma,0BAAA,iCAA wB5B,KAAxB,EAAoC3F,KAApC,EAAgD;AAAA,QACtCmI,WADsC,GACtBnI,KAAK,CAACgH,kBADgB,CA CtCmB,WADsC;AAG9C,QAAMIW,gBAAgB,GAAG,KAAK8V,qBAAL,CACvBpC,KADuB,EAEvB3F,KAFuB, EAGvBA,KAAK,CAACgH,kBAAN,CAAyBN,KAHF,CAAzB;AAMA,WAAOyB,WAAW,CAACtD,mBAAZ,CA AgC5S,gBAAhC,CAAP;AACD;;SAEDmW,iBAAA,wBAAeC,WAAf,EAAoC;AACIC,QAAI,KAAKIQ,IAAL,KA AcpQ,SAAIB,EAA6B;AAC3B;AACA,WAAKoQ,IAAL,CAAUiQ,cAAV,CAAyBC,WAAzB;AACD,KAHD,MAG O,IAAI/IB,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAA7B,EAA2C;AAChD;AACA6P,MAAAA,OAAO
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Found in path(s):

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No license file was found, but licenses were detected in source scan.
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statics.cjs.js","../src/secretInternals.js","../src/constructors/createGlobalStyle.js","../src/constructors/keyframes.js","../ src/hooks/useTheme.js","../src/hoc/withTheme.js","../node_modules/@emotion/memoize/dist/emotion-
memoize.esm.js","../node_modules/@emotion/is-prop-valid/dist/emotion-is-prop-
valid.esm.js","../src/utils/escape.js","../src/utils/isTag.js","../src/utils/mixinDeep.js","../src/models/StyledComponent. js","../src/utils/generateDisplayName.js","../src/utils/joinStrings.js","../src/constructors/styled.js","../src/constructors/ constructWithOptions.js","../src/index-standalone.js","../src/utils/domElements.js"],"sourcesContent":["// @flow\nexport default function isStyledComponent(target: any): boolean \%checks \{ $\backslash n$ return target \& \& typeof target.styledComponentId === 'string'; n$\} \backslash \mathrm{n} "$, "// @flow\nimport type $\{$ Interpolation \} from '../types'; $\mathrm{ln} \backslash$ nexport default ( In strings: Array<string>, In interpolations: Array<Interpolation> nn ): Array<Interpolation> => \{ $\backslash \mathrm{n}$ const result $=[$ strings $[0]] ; \backslash \ln \backslash$ for $($ let $\mathrm{i}=0$, len $=$ interpolations.length; $\mathrm{i}<$ len; $\mathrm{i}+=1)\{\backslash \mathrm{n}$ result.push(interpolations[i],
 boolean $=>\ln x!==$ null $\& \& \backslash n$ typeof $x===$ 'object' $\& \& \backslash n$ (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); \n","// @ flow\nexport const EMPTY_ARRAY = Object.freeze([]); \nexport const EMPTY_OBJECT = Object.freeze(\{\}); $\mathrm{ln} "$, "// @flow\nexport default function isFunction(test: any): boolean \%checks $\{\backslash n$ return typeof test $===$ 'function'; $\backslash n\} \backslash n ", " / /$ @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean; \ndeclare var __VERSION__: string; In\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\& (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||nn 'data-styled'; \n\nexport const SC_ATTR_ACTIVE = 'active'; $\ln$ nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const SC_VERSION = __VERSION__; ${ }^{\text {nexport const }}$ SPLITTER = '/*!sc*/\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = \n Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'ln ?
SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \& \& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); \n\n// Shared empty execution context when generating static styles\nexport const STATIC_EXECUTION_CONTEXT = \{ $\}$; $\mathrm{ln} "$, "// @flow\nimport errorMap from './errors'; \n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : \{ \}; \n\n/**\n * super basic version of sprintfln */\nfunction format(...args) \{\n let $\mathrm{a}=\operatorname{args}[0] ;$ ln const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{c}=1$, len $=$
 return $a ; \backslash n\} \backslash n \backslash n / * * \backslash n *$ Create an error file out of errors.md for development and a simple web link to the full errors $\backslash \mathrm{n} *$ in production mode. \n * $\wedge$ nexport default function throwStyledComponentsError( $\backslash \mathrm{n}$ code: string | number, $\backslash \mathrm{n}$...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV === 'production') \{\n throw new Error(\n `An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information.\$\{\n interpolations.length >0 ? ` Args: $\$\{\text { interpolations.join(', ') \}` : " } \mathrm{ln} \quad\}^{`} \backslash \mathrm{n} \quad$ ); ln$\}$ else $\{\backslash \mathrm{n} \quad$ throw new
 */n\nimport type \{ GroupedTag, Tag \} from './types'; $\operatorname{lnimport~\{ ~SPLITTER~\} ~from~'../constants';~}$ nimport throwStyledError from '../utils/error'; $\backslash n \backslash n / * *$ Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag = (tag: Tag): GroupedTag => \{\n return new
 GroupedTag \{\n groupSizes: Uint32Array; $\ln \backslash n$ length: number; $\backslash n \backslash n$ tag: Tag; $\ln \backslash n$ constructor(tag: Tag) $\{\backslash n$ this.groupSizes $=$ new Uint32Array $($ BASE_SIZE $) ;$ nn this.length $=$ BASE_SIZE; $\backslash n \quad$ this.tag $=t a g ; \backslash n\} \backslash n \backslash n$ indexOfGroup(group: number): number $\{\backslash \mathrm{n}$ let index $=0$; $\ln$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ group; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ index $+=$
 $>=$ this.groupSizes.length) $\{\backslash n \quad$ const oldBuffer $=$ this.groupSizes; $\backslash n \quad$ const oldSize $=$ oldBuffer.length; $\backslash n \backslash n$ let newSize $=$ oldSize; $\backslash n \quad$ while (group $>=$ newSize $)\{\backslash n \quad$ newSize $\ll=1$; $\backslash n \quad$ if (newSize $<0$ ) $\{\backslash n$ throwStyledError(16, `\$\{group\}`); \n \}\n $\} \backslash n \backslash n \quad$ this.groupSizes = new Uint32Array(newSize); $\backslash n$
this.groupSizes.set(oldBuffer); $\operatorname{nn} \quad$ this.length $=$ newSize; $\backslash n \backslash n \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.groupSizes $[\mathrm{i}]=0 ; \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ let ruleIndex $=$ this.indexOfGroup (group +1 ); $\backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex, rules[i])) \{ $\mathrm{ln} \quad$ this.groupSizes[group]++; $\ln$ ruleIndex++; \n $\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ clearGroup(group: number): void $\{\backslash n \quad$ if (group < this.length) $\{\backslash n \quad$ const length $=$ this.groupSizes[group]; $\ln \quad$ const startIndex $=$ this.indexOfGroup(group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ this.groupSizes[group] $=0 ; \ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n}$ this.tag.deleteRule(startIndex); $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\ln \quad$ if (group $>=$ this.length $|\mid$ this.groupSizes[group] $===0$ ) $\{\backslash n \quad$ return css; $\backslash n \quad\} \backslash n \backslash n \quad$ const length $=$ this.groupSizes[group]; n const startIndex = this.indexOfGroup(group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; i < endIndex; i++) \{\n css +=`\$\{this.tag.getRule(i)\}\$\{SPLITTER\}; \n \}\n\n return css; \(\ln \} \backslash n\} \backslash n ", " / /\) @ flow\n\nimport throwStyledError from '../utils/error'; \n\nconst MAX_SMI =1<<31-1; \n\nlet groupIDRegister: Map<string, number> = new Map(); Inlet reverseRegister: Map<number, string> = new Map(); \(n\) let nextFreeGroup = \(1 ; \ln \backslash\) nexport const resetGroupIds \(=()=>\{\) nn groupIDRegister \(=\) new Map ()\(;\) nn reverseRegister \(=\) new Map ()\(;\) ln nextFreeGroup \(=1 ; \ln \} ;\) In\nexport const getGroupForId \(=\) (id: string): number \(=>\{\backslash \mathrm{n}\) if (groupIDRegister.has(id))  nextFreeGroup++; \n \(\} \backslash n \backslash n\) const group \(=\) nextFreeGroup++; \n \(\backslash n\) if ( \(\backslash n\) process.env.NODE_ENV ! \(==\) 'production' \(\& \& \backslash n \quad((\) group \(\mid 0)<0 \|\) group \(>\) MAX_SMI) \(\backslash n)\{\backslash n \quad\) throwStyledError \((16, ` \$\{\) group $\} `) ; \ln \} \backslash n \backslash n$ groupIDRegister.set(id, group); \n reverseRegister.set(group, id); \n return group; $\backslash \mathrm{n}\}$; $\ln \backslash n e x p o r t ~ c o n s t ~$ getIdForGroup $=$ (group: number): void $\mid$ string $=>\{\backslash n$ return reverseRegister.get (group); $\backslash n\}$; $\ln \backslash$ nexport const setGroupForId $=(i d:$ string, group: number) $=>$ \{ $\backslash \mathrm{n}$ if (group $>=$ nextFreeGroup) $\{\backslash \mathrm{n}$ nextFreeGroup $=$ group + $1 ;$ n $\} \backslash n \backslash n$ groupIDRegister.set(id, group); $\ln$ reverseRegister.set(group, id); $\ln \} ; \ln "$, "// @flow SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; nimport \{ getIdForGroup, setGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}$ type \{ Sheet \} from './types'; \n\nconst SELECTOR = `style[\$\{SC_ATTR\}][\$\{SC_ATTR_VERSION\}=\"\$\{SC_VERSION\}\"]; \nconst MARKER_RE =  (sheet: Sheet) \(=>\{\backslash \ln\) const tag \(=\) sheet.getTag ()\(;\) ln const \(\{\) length \(\}=\) tag \(; \ln \backslash n\) let css \(=" ; \backslash\) for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup (group); \(\ln\) if (id === undefined) continue; \(\ln \backslash n \quad\) const names \(=\) sheet.names.get(id); In const rules = tag.getGroup(group); In if (!names || !rules || !names.size) continue; \(\backslash \ln \backslash n \quad\) const selector \(=` \$\left\{S C \_A T T R\right\} . g \$\{\) group $\}[i d=\backslash " \$\{i d\} \backslash "] ;$ In $\backslash n \quad$ let content $=" ;$ in $\quad$ if (names $!==$ undefined) $\{\backslash \mathrm{n} \quad$ names.forEach(name $=>\{\backslash n \quad$ if (name.length $>0$ ) $\{\backslash n \quad$ content $+=` \$\{$ name $\}, ;$ n $\quad\} \backslash n$ \}); $\mathrm{ln} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ // NOTE: It's easier to collect rules and have the markerln // after the actual rules to simplify the rehydration $\backslash \mathrm{n}$ css $+=` \$\{$ rules $\} \$\{$ selector $\}$ \{content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER \}; $\ln \} \backslash n \backslash n$ return css $; \backslash \mathrm{n}\} ;$ In\nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ n const names $=$ content.split(','); ${ }^{\prime}$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad / /$ eslint-disable-next-line $\backslash \mathrm{n}$ if
 Sheet, style: HTMLStyleElement $)=>\{$ n const parts $=($ style.textContent $\|$ ").split(SPLITTER); n const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const part $=$ parts [i].trim ()$;$ ln if $(!$ part $)$ continue $;$ ln $\backslash n$ const marker $=$ part.match $($ MARKER_RE $) ;$ In $\backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=\operatorname{parseInt}(\operatorname{marker}[1], 10) \mid 0$; $\ln$ const id = marker[2]; $\ln \backslash n \quad$ if (group $!==0$ ) $\{\backslash \mathrm{n} \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); /n // Rehydrate names and rules\n // looks like: datastyled.g11[id=\"idA\"]\{content:\"nameA, \"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); In sheet.getTag().insertRules(group, rules); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ rules.length $=0 ;$ n $\quad\}$ else $\{\backslash n \quad$ rules.push(part); $\mathrm{n} \quad\} \backslash n$ $\} \backslash n\} ;$ nn nexport const rehydrateSheet $=($ sheet: Sheet $)=>\{\backslash n$ const nodes $=$ document.querySelectorAll(SELECTOR); $\operatorname{nn} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) \{\n const node $=$ ((nodes[i]: any): HTMLStyleElement); $n$ if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\mathrm{n} \quad$ rehydrateSheetFromTag(sheet, node); $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (node.parentNode) $\{\backslash n$ node.parentNode.removeChild(node); $\ln \quad\} \backslash n \quad\} \backslash n\} \backslash n\} ; \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable camelcase, no-undef

!== 'undefined'ln ? typeof window._webpack_nonce__ !== 'undefined'\n ? window._webpack_nonce__\n : nullnn : null; $\ln \} ;$ In\nexport default getNonce; ln ","// @ flow\n\nimport \{ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\ln$ import getNonce from '../utils/nonce'; nimport throwStyledError from '../utils/error'; In\nconst ELEMENT_TYPE $=1 ; / *$ Node.ELEMENT_TYPE */n\n/** Find last style element if any inside target */nconst findLastStyleTag = (target: HTMLElement): void | HTMLStyleElement => $\{\mathrm{ln}$ const $\{$ childNodes $\}=$ target; $\ln \ln$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}--$ ) \{nn const child $=(($ childNodes [i]: any): ?HTMLElement); In if (child \&\& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); In \}\n \}\n\n return undefined; $\backslash \mathrm{n}\} ; \ln \backslash \mathrm{n} / * *$ Create a style element inside `target` or <head> after the last */nexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{ \n const head = ((document.head: any): HTMLElement); In const parent $=$ target $\|$ head; ln const style $=$ document.createElement('style'); In const prevStyle $=$ findLastStyleTag(parent); In const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; $\mathrm{ln} \backslash n$ style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); In style.setAttribute(SC_ATTR_VERSION, SC_VERSION); Inln const nonce = getNonce(); Inln if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement): CSSStyleSheet $=>$ \{ $\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{nn}$ return ((tag.sheet: any): CSSStyleSheet); In \}\n\n // Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\backslash n$ for (let $i=0,1=$ styleSheets.length; $i<1 ; i++)\{$ ln const sheet $=$

 */n\nimport \{ makeStyleTag, getSheet \} from './dom'; \nimport type \{ SheetOptions, Tag \} from './types'; In\n/** Create a CSSStyleSheet-like tag depending on the environment * $\wedge$ nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag => \{\n if (isServer) \{\n return new VirtualTag(target); In \} else if (useCSSOMInjection) \{\n return new CSSOMTag(target); In \} else \{\n return new TextTag(target); In $\}$ \n\}; In\nexport class CSSOMTag implements Tag \{\n element: HTMLStyleElement; In\n sheet: CSSStyleSheet; $;$ In $\backslash n$ length: number; $; \ln \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag(target));In\n // Avoid Edge bug where empty style elements don't create sheets\n element.appendChild(document.createTextNode(")); In\n this.sheet $=$ getSheet(element); In this.length $=0 ;$ ln \}\n\n insertRule(index: number, rule: string): boolean \{\n try \{\n this.sheet.insertRule(rule, index); In this.length++; ln return true; $\ln \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\ln \quad\} \backslash n \quad \backslash \backslash n \backslash n$ deleteRule(index: number):
 this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rulesln if (rule !== undefined \&\& typeof rule.cssText === 'string') \{\n return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n$ $\} \backslash n\} \backslash \ln \backslash /$ /** A Tag that emulates the CSSStyleSheet API but uses text nodes */nexport class TextTag implements Tag \{\n element: HTMLStyleElement; In\n nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\ln \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$ makeStyleTag $($ target $)$; ln this.nodes $=$ element.childNodes; $\ln$ this.length $=0$; $\ln \} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{$ ln if (index $<=$ this.length \&\& index $>=0)\{$ ln const node $=$ document.createTextNode(rule); ln $\quad$ const refNode $=$ this.nodes[index]; In this.element.insertBefore(node, refNode || null); In this.length++; ln return true; ln \} else $\{$ ln return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.element.removeChild(this.nodes[index];) In this.length-;;) $\} \backslash$ nln getRule(index: number): string \{\n if
 completely virtual (server-side) Tag that doesn't manipulate the DOM * ^nexport class VirtualTag implements Tag \{ \n rules: string []; In\n length: number; $\backslash \mathrm{In} \backslash \mathrm{n}$ constructor_(target?: HTMLElement) $\{\backslash \mathrm{n}$ this.rules $=[] ; \mathrm{ln}$ this.length $=0 ;$ ln $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n \quad$ if (index $<=$ this.length $\{\backslash n$ this.rules.splice(index, 0 , rule); $\mathrm{ln} \quad$ this.length++; $\ln \quad$ return true; $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return false; $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.rules.splice(index, 1 ); $\ln$ this.length--; $\ln \} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n \quad$ if (index < this.length) $\{\backslash n \quad$ return this.rules[index $\} ; \ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$
@flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; $\operatorname{lnimport~\{ ~EMPTY\_ OBJECT~\} ~from~}$ '../utils/empties'; \nimport \{ makeGroupedTag \} from './GroupedTag'; $\ln$ nimport \{ getGroupForId \} from './GroupIDAllocator'; $\ln$ nimport \{ outputSheet, rehydrateSheet \} from './Rehydration'; $\ln$ nimport \{ makeTag \} from './Tag'; $\backslash n i m p o r t ~ t y p e ~\{~ G r o u p e d T a g, ~ S h e e t, ~ S h e e t O p t i o n s ~\} ~ f r o m ~ ' . / t y p e s ' ; ~ \ n \backslash n l e t ~ S H O U L D \_R E H Y D R A T E ~=~$ IS_BROWSER; \n\ntype SheetConstructorArgs = \{\n isServer?: boolean, \n useCSSOMInjection?: boolean, \n target?: HTMLElement, $\ln \} ;$ In\ntype GlobalStylesAllocationMap = $\{$ [key: string]: number \};\ntype NamesAllocationMap = Map<string, Set<string>>; In\nconst defaultOptions: SheetOptions = \{ $\ln$ isServer: !IS_BROWSER,\n useCSSOMInjection: !DISABLE_SPEEDY, $\ln \} ; \backslash n \backslash n / * *$ Contains the main stylesheet logic for stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash \mathrm{n}$ gs:
GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\ln \backslash n$ server: boolean; $\backslash \mathrm{n} \backslash \mathrm{n}$ tag: void|GroupedTag; $\ln \backslash \mathrm{n} / * *$ Register a group ID to give it an index $* / \mathrm{n}$ static registerId(id: string): number $\{\backslash \mathrm{n}$ return getGroupForId(id); \n \}$\backslash$ n\n constructor( $\backslash \mathrm{n}$ options: SheetConstructorArgs $=$ EMPTY_OBJECT, ln globalStyles?: GlobalStylesAllocationMap = \{ \}, ln names?: NamesAllocationMap\n ) \{\n
 Map(names); ln this.server = !!options.isServer; $\ln \backslash n \quad / /$ We rehydrate only once and use the sheet that is created firstln if (!this.server \& \& IS_BROWSER \&\& SHOULD_REHYDRATE) \{\n SHOULD_REHYDRATE = false; $\backslash n \quad$ rehydrateSheet(this); $\backslash n \quad\} \backslash n\} \backslash n \backslash n ~ r e c o n s t r u c t W i t h O p t i o n s(o p t i o n s: ~ S h e e t C o n s t r u c t o r A r g s, ~$ withNames?: boolean $=$ true $)\{\backslash \mathrm{n} \quad$ return new StyleSheet( $\backslash n \quad\{\ldots$..this.options, ...options $\}$, ln this.gs, In (withNames \&\& this.names) $\|$ undefined $\backslash n \quad$ ) $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ allocateGSInstance(id: string) $\{\backslash \mathrm{n} \quad$ return (this.gs[id] = (this.gs[id] \| 0 ) + 1); \n $\} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed */n getTag(): GroupedTag $\{$ ln return this.tag $\|$ (this.tag = makeGroupedTag(makeTag(this.options))); $\ln \} \backslash n \backslash n / * *$ Check whether a name is known for caching * $\wedge n$ hasNameForId(id: string, name: string): boolean $\{\backslash \mathrm{n}$ return this.names.has(id) \&\& (this.names.get(id): any).has(name); \n $\} \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\mathrm{n} \backslash \mathrm{n}$ if (!this.names.has(id)) \{ n const groupNames = new $\operatorname{Set}() ;$ In groupNames.add(name); $\backslash n \quad$ this.names.set(id, groupNames); $\ln \quad\}$ else $\{\backslash n$ (this.names.get(id): any).add(name); $\ln \quad \jmath \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known */nn insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); ln this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash n \backslash n / * *$ Clears all cached names for a given group ID */n clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears all rules for a given group ID * $\wedge$ n clearRules(id: string) $\{\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); ln$\} \backslash \mathrm{n} \backslash \mathrm{n} /{ }^{* *}$ Clears the entire tag which deletes all rules but not its names */n clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n$ this.tag $=$ undefined; $\backslash n\} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR

 capitalised $\backslash n *$ counterparts */\nconst charsLength $=52 ; \backslash n \backslash n / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters * $\$ nconst getAlphabeticChar $=($ code: number): string $=>$ \n String.fromCharCode (code + (code $>$ $25 ? 39$ : 97)); $\ln \backslash n / *$ input a number, usually a hash and convert it to base-52 */nexport default function generateAlphabeticName(code: number): string \{\n let name = "; \n let $\mathrm{x} ;$ In\n /* get a char and divide by alphabetlength $* / \mathrm{n}$ for $(\mathrm{x}=$ Math.abs (code $) ; \mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)\{$ n name $=$ getAlphabeticChar $(\mathrm{x}$ \% charsLength) + name; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ return (getAlphabeticChar(x \% charsLength) + name).replace(AD_REPLACER_R, '\$1-\$2'); $\ln \} \backslash n ", " / / ~ @ f l o w \backslash n / * ~ e s l i n t-d i s a b l e ~ * / n n \backslash n e x p o r t ~ c o n s t ~ S E E D ~=~$ $5381 ; \ln \backslash \mathrm{n} / /$ When we have separate strings it's useful to run a progressiveln// version of djb2 where we pretend that we're still looping over $\backslash \mathrm{n} / /$ the same string $\backslash$ nexport const phash $=(\mathrm{h}$ : number, x : string $)$ : number $=>\{$ ln let $\mathrm{i}=$ x.length; $\backslash n \backslash n$ while (i) $\left\{\backslash \mathrm{n} \quad \mathrm{h}=(\mathrm{h} * 33)^{\wedge} \mathrm{x} . \operatorname{charCodeAt(--i);\operatorname {ln}\} \backslash n\backslash n}\right.$ return $\left.\mathrm{h} ; \backslash \mathrm{n}\right\} ; \backslash \mathrm{n} \backslash \mathrm{n} / /$ This is a djb2 hashing function\nexport const hash = (x: string): number => \{\n return phash(SEED, x); \n\};\n","// @flow\nimport isFunction from './isFunction'; ${ }^{\prime}$ nimport isStyledComponent from './isStyledComponent'; 'nimport type \{ RuleSet \} from '../types'; 'n\nexport default function isStaticRules(rules: RuleSet): boolean $\{\backslash n$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ rules.length; i
$+=1)\{\backslash \mathrm{n} \quad$ const rule $=$ rules [i]; $\ln \backslash \mathrm{n} \quad$ if (isFunction(rule) $\& \&!$ isStyledComponent(rule)) $\{\backslash \mathrm{n} \quad / /$ functions are allowed to be static if they're just being\n // used to get the classname of a nested styled componentln return false; $\ln \quad\} \backslash n\} \backslash n \backslash n$ return true; $\backslash n\} \backslash n ", " / /$ @flow\nimport $\left\{\right.$ SC_VERSION \} from '../constants'; ${ }^{\prime}$ nimport StyleSheet from '../sheet'; \nimport type \{ RuleSet, Stringifier \} from '../types'; \nimport flatten from '../utils/flatten'; ${ }^{\prime}$ nimport generateName from '../utils/generateAlphabeticName';\nimport \{ hash, phash \} from '../utils/hash'; $\operatorname{lnimport}$
 the CSS-specific stuff, not the React-specific stuff.\n */nexport default class ComponentStyle \{ In baseHash: number; $\backslash n \backslash n$ baseStyle: ?ComponentStyle; $\ln \backslash n$ componentId: string; $\ln \backslash n$ isStatic: boolean; $\ln \backslash n$ rules: RuleSet; $\ln \backslash n$ staticRulesId: string; $\ln \backslash n$ constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) \{\n this.rules = rules; $\ln$ this.staticRulesId $=$ "; \n this.isStatic $=$ process.env.NODE_ENV === 'production' \&\& (baseStyle $===$ undefined $\|$ baseStyle.isStatic) $\& \& \backslash n \quad$ isStaticRules(rules); $\ln$ this.componentId $=$ componentId; $\ln \backslash n$ // SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespacel" featureln this.baseHash = phash(SEED, componentId); \n\n this.baseStyle = baseStyle; $\ln \backslash n$ // NOTE: This registers the componentId, which ensures a consistent orderln // for this component's styles compared to others\n StyleSheet.registerId(componentId); In $\} \backslash n \backslash n / * \backslash n *$ Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 \{ \}\n * Returns the hash to be injected on render() \n $* * /$ n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) $\{\backslash \mathrm{n}$ const $\{$ componentId $\}=$ this; $\backslash n \backslash n \quad$ const names $=[] ; \ln \backslash n \quad$ if (this.baseStyle) \{ $\backslash n \quad$ names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis)); $\mathrm{n} \quad$ \} $\mathrm{n} \backslash \mathrm{n} \quad / /$ force dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic \& \& !stylis.hash) \{\n if (this.staticRulesId \&\& styleSheet.hasNameForId(componentId, this.staticRulesId)) \{\n names.push(this.staticRulesId); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ const cssStatic $=$ flatten(this.rules, executionContext, styleSheet, stylis).join("); $\ln \quad$ const name $=$ generateName(phash(this.baseHash, cssStatic) >>>0); $\ln \backslash n \quad$ if (!styleSheet.hasNameForId(componentId, name)) \{\n const cssStaticFormatted = stylis(cssStatic, ${ }^{`} . \$\{\text { name }\}^{`}$, undefined, componentId); $\ln \backslash n \quad$ styleSheet.insertRules(componentId, name, cssStaticFormatted); $\ln \quad\} \backslash n \backslash n$ names.push(name); $\mathrm{ln} \quad$ this.staticRulesId $=$ name; $\backslash n \quad\} \backslash n \quad\}$ else $\{$ nn const $\{$ length $\}=$ this.rules; $\backslash n \quad$ let dynamicHash = phash(this.baseHash, stylis.hash); \n let css $=$ " $;$ ln $\backslash n \quad$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ length $; \mathrm{i}++$ ) $\{$ \n const partRule $=$ this.rules[i]; $\ln \backslash n \quad$ if (typeof partRule $===$ 'string') $\{\backslash n \quad$ css $+=$ partRule; $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i); ln (partRule) $\{\backslash n \quad$ const partChunk $=$ flatten(partRule, executionContext, styleSheet, stylis); n partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk; ln dynamicHash = phash(dynamicHash, partString + i); $\ln \quad$ css $+=$ partString; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (css) $\{\backslash n \quad$ const name $=$ generateName (dynamicHash >>>0); \n\n if (!styleSheet.hasNameForId(componentId, name)) \{ln const cssFormatted = stylis(css, `.\$\{name\}`, undefined, componentId); $n \quad$ styleSheet.insertRules(componentId, name, cssFormatted); \n $\quad\} \backslash n \backslash n \quad$ names.push(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return names.join(' ' ); $\ln \quad\} \backslash n\} \backslash n ", " f u n c t i o n$ stylis_min (W) \{\n function $M(d, c, e, h, a)\{\backslash n \quad$ for (var $m=0, b=0, v=0, n=0, q, g, x=0, K=0, k, u=k=q=$ $0, \mathrm{l}=0, \mathrm{r}=0, \mathrm{I}=0, \mathrm{t}=0, \mathrm{~B}=$ e.length, $\left.\mathrm{J}=\mathrm{B}-1, \mathrm{y}, \mathrm{f}==^{\prime}, \mathrm{p}={ }^{\prime}, \mathrm{F}="^{\prime}, \mathrm{G}={ }^{\prime}, \mathrm{C} ; 1<\mathrm{B} ;\right)\{\backslash \mathrm{n} \quad \mathrm{g}=\mathrm{e} . \operatorname{charCodeAt}(\mathrm{l}) ; \ln$ $\mathrm{l}===\mathrm{J} \& \& 0!==\mathrm{b}+\mathrm{n}+\mathrm{v}+\mathrm{m} \& \&(0!==\mathrm{b} \& \&(\mathrm{~g}=47===\mathrm{b}$ ? $10: 47), \mathrm{n}=\mathrm{v}=\mathrm{m}=0$, $\mathrm{B}++, \mathrm{J}++$ ); $\ln \backslash \mathrm{n} \quad$ if $(0$ $===\mathrm{b}+\mathrm{n}+\mathrm{v}+\mathrm{m})\{\backslash \mathrm{n} \quad$ if $(\mathrm{l}===\mathrm{J} \& \&(0<\mathrm{r} \& \&(\mathrm{f}=\mathrm{f}$.replace $(\mathrm{N}, ")), 0<\mathrm{f}$.trim().length $))\{\backslash \mathrm{n} \quad$ switch $(\mathrm{g})$

 $\mathrm{f}=\mathrm{f} . \operatorname{trim}() ; \mathrm{ln} \quad \mathrm{q}=\mathrm{f} . \operatorname{char} \operatorname{CodeAt}(0) ; \ln \quad \mathrm{k}=1 ; \ln \backslash \mathrm{n} \quad$ for $(\mathrm{t}=++\mathrm{l} ; 1<\mathrm{B} ;)\{\backslash \mathrm{n} \quad$ switch $(\mathrm{g}=$ e.charCodeAt(1)) $\{\backslash n \quad$ case $123: \ n \quad$ break; $\backslash n \backslash n \quad$ case $125: \ n \quad$ k-; $\mathrm{ln} \quad$ break; $\ln \backslash n$ case 47: \n (e.charCodeAt(u)) \{\n $\& \& 1+2!==u)\{\backslash n$ break; $\backslash n \backslash n$
case 47: In a: $\{\backslash n$ switch $(\mathrm{g}=\mathrm{e}$. charCodeAt $(\mathrm{l}+1))\{\backslash \mathrm{n}$ case $42: \ln$ for $(\mathrm{u}=1+1 ; \mathrm{u}<\mathrm{J} ;++\mathrm{u})\{\mathrm{n} \quad$ switch case 47 : n
$\mathrm{l}=\mathrm{u}+1 ; \mathrm{ln}$
case $10:$ n
\} else if const
break $a ;$ n $\quad \backslash \backslash n \backslash n$
\}\n\n $\quad\} \backslash n \backslash n \quad$ break; $\backslash n \backslash n$
g++; $\ln \backslash n \quad$ case $34: \backslash n \quad$ case $39: \ln$
$\} \backslash n \backslash n \quad \quad \backslash \backslash n \backslash n \quad$ if $(0===k)$ break; $\backslash n$
$===\mathrm{q} \& \&(\mathrm{q}=(\mathrm{f}=\mathrm{f}$. replace $(\mathrm{ca}$, " $) \cdot \operatorname{trim}()) \cdot \operatorname{char} \operatorname{CodeAt}(0)) ; \ln \backslash \mathrm{n}$
$r$ \&\& (f = f.replace(N, ")); $n \quad \mathrm{~g}=\mathrm{f} . \mathrm{char} \operatorname{CodeAt}(1) ; \ln \backslash n$
case 109: $\mathrm{ln} \quad$ case $115: \mathrm{ln}$
default: $\ln \quad \mathrm{r}=\mathrm{O} ; \ln \quad\} \backslash \mathrm{n} \backslash n$
\} $\backslash n \backslash n$ case 91: $\mathrm{ln} \quad \mathrm{g}++;$ \n\n case 40: n
for (; 1++ < J \& \& e.charCodeAt(1) !== g; ) \{ n
l++; \n $\quad\} \backslash n \backslash n \quad \mathrm{k}=\mathrm{e} . \operatorname{substring}(\mathrm{t}, \mathrm{l}) ; \mathrm{ln} \quad 0$ switch (q) $\{$ n case 64: $\mathrm{ln} \quad 0<$ switch (g) \{\n case 100:\n
$\mathrm{r}=\mathrm{c} ; \mathrm{ln} \quad$ break; $\backslash \mathrm{n} \backslash \mathrm{n}$
$<\mathrm{A} \& \&(\mathrm{r}=\mathrm{X}(\mathrm{O}, \mathrm{f}, \mathrm{I}), \mathrm{C}=\mathrm{H}(3, \mathrm{k}, \mathrm{r}, \mathrm{c}, \mathrm{D}, \mathrm{z}, \mathrm{t}, \mathrm{g}, \mathrm{a}, \mathrm{h}), \mathrm{f}=\mathrm{r} . j \operatorname{join}(\mathrm{C})$, void $0!=\mathrm{C}$ \& \& $0===(\mathrm{t}=(\mathrm{k}=$
C.trim () ).length) \&\& $\left.\left(\mathrm{g}=0, \mathrm{k}={ }^{\prime \prime}\right)\right) ; \mathrm{ln} \quad$ if $(0<\mathrm{t})$ switch $(\mathrm{g})\{\mathrm{n} \quad$ case 115: $\mathrm{ln} \quad \mathrm{f}=$


' $\}$ '; $\ln \quad \mathrm{k}=1$ === w || 2 === w \&\& L('@' + k, 3) ? '@-webkit-' + k + '@' + k : '@' + k; ln
break; $\ln \backslash n \quad$ default: $\backslash n=f+k, 112===h \& \&(k=(p+=k, ") ;$ ln $\quad\}$ else $k=$ "; $\backslash n$
break; $\ln \backslash \mathrm{n} \quad$ default: $\backslash \mathrm{n} \quad \mathrm{k}=\mathrm{M}(\mathrm{c}, \mathrm{X}(\mathrm{c}, \mathrm{f}, \mathrm{I}), \mathrm{k}, \mathrm{h}, \mathrm{a}+1) ; \mathrm{n} \quad \jmath \backslash \mathrm{n} \backslash \mathrm{n} \quad \mathrm{F}+=\mathrm{k} ; \mathrm{ln} \quad \mathrm{k}=\mathrm{I}$
 $\mathrm{f}=(0<\mathrm{r}$ ? f.replace $(\mathrm{N}, ~ "):$ f).trim ()$; \mathrm{ln} \quad$ if $(1<(\mathrm{t}=\mathrm{f} . \operatorname{length}))$ switch $(0===\mathrm{u} \& \&(\mathrm{q}=\mathrm{f} . \operatorname{charCodeAt}(0)$, $45===\mathrm{q} \| 96<\mathrm{q} \& \& 123>\mathrm{q}) \& \&(\mathrm{t}=(\mathrm{f}=$ f.replace(' ' , ':')$)$.length $), 0<\mathrm{A} \& \& \operatorname{void} 0!==(\mathrm{C}=\mathrm{H}(1, \mathrm{f}, \mathrm{c}, \mathrm{d}, \mathrm{D}, \mathrm{z}$, p.length, $\mathrm{h}, \mathrm{a}, \mathrm{h})) \& \& 0===(\mathrm{t}=(\mathrm{f}=\mathrm{C} . \operatorname{trim}())$.length $) \& \&(\mathrm{f}=\mathrm{I} \backslash \mathrm{x} 00 \backslash \backslash \mathrm{x} 00$ ' $), \mathrm{q}=\mathrm{f} . \operatorname{char} \operatorname{CodeAt}(0), \mathrm{g}=$ f.charCodeAt (1), q) $\{\backslash \mathrm{n} \quad$ case $0:$ break; $\ln \backslash n \quad$ case 64: $\ln \quad$ if $(105===\mathrm{g} \| 99===\mathrm{g})$ \{ $\mathrm{n} \quad \mathrm{G}+=\mathrm{f}+\mathrm{e} . \operatorname{charAt}(1) ; \ln \quad$ break; $\ln \quad\} \backslash \mathrm{n} \backslash n \quad$ default: $\ln \quad 58$ !== f.charCodeAt $(\mathrm{t}-1) \& \&(\mathrm{p}+=\mathrm{P}(\mathrm{f}, \mathrm{q}, \mathrm{g}, \mathrm{f} . \operatorname{char} \operatorname{CodeAt}(2))$ ); $\mathrm{n} \quad \quad\} \ln \quad \mathrm{I}=\mathrm{r}=\mathrm{u}=\mathrm{q}=0$; $\ln \quad \mathrm{f}=$ "; $\ln$ $\mathrm{g}=\mathrm{e} . \mathrm{charCodeAt}(++\mathrm{l}) ; \mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ switch $(\mathrm{g})\{\backslash \mathrm{n} \quad$ case $13: \backslash n \quad$ case $10: \ln \quad 47===\mathrm{b} ? \mathrm{~b}=0$ : $0===1+\mathrm{q} \& \& 107!==\mathrm{h} \& \& 0<\mathrm{f} . l$ length $\& \&\left(\mathrm{r}=1, \mathrm{f}+=\right.$ ' $\left.\backslash \mathrm{x} 00^{\prime}\right) ; \mathrm{n} \quad 0<\mathrm{A}$ * Y \& \& $\mathrm{H}(0, \mathrm{f}, \mathrm{c}, \mathrm{d}, \mathrm{D}, \mathrm{z}$, p.length, $\mathrm{h}, \mathrm{a}, \mathrm{h}) ; \ln \quad \mathrm{z}=1 ; \ln \quad \mathrm{D}++; \mathrm{ln} \quad$ break; $\ln \backslash n \quad$ case $59: \ln$ case $125: \ln \quad$ if $(0===\mathrm{b}+\mathrm{n}$ $+\mathrm{v}+\mathrm{m})\{\backslash \mathrm{n} \quad \mathrm{z}++; \ln \quad$ break; $\ln \quad\} \backslash \ln \backslash n \quad$ default: $\backslash n \quad \mathrm{z}++; \ln \quad \mathrm{y}=\mathrm{e} . \operatorname{charAt}(\mathrm{l}) ; \ln \backslash n$ switch $(\mathrm{g})\{\backslash \mathrm{n} \quad$ case $9: / \mathrm{n} \quad$ case $32: \ \mathrm{n} \quad$ if $(0===\mathrm{n}+\mathrm{m}+\mathrm{b})$ switch $(\mathrm{x})\{\backslash \mathrm{n} \quad$ case $44: / \mathrm{n}$ case $58: \ln \quad$ case $9: \ln 32: \ln \quad \mathrm{y}=" ; \ln \quad$ break; $\ln \backslash n \quad$ default: $\ln$

 case $38: \ln \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{m} \& \&\left(\mathrm{r}=\mathrm{I}=1, \mathrm{y}=\mathrm{A} \backslash \mathrm{f}^{\prime}+\mathrm{y}\right) ;$ ln break; $\ln \backslash \mathrm{n} \quad$ case $108: \backslash \mathrm{n} \quad$ if $(0$ $===\mathrm{n}+\mathrm{b}+\mathrm{m}+\mathrm{E} \& \& 0<\mathrm{u})$ switch $(1-\mathrm{u})\{\mathrm{n} \quad$ case $2: \ln \quad 112===\mathrm{x} \& \& 58===\mathrm{e} . \operatorname{charCodeAt}(1$

$\& \&(\mathrm{r}=1, \mathrm{y}+=$ ' $\backslash \mathrm{r}$ '); $\mathrm{n} \quad$ break; $\ln \backslash \mathrm{n} \quad$ case $34: \backslash \mathrm{n}$ case $39: \backslash \mathrm{n} \quad 0===\mathrm{b} \& \&(\mathrm{n}=\mathrm{n}===\mathrm{g} ? 0$ : $0===\mathrm{n}$ ? $\mathrm{g}: \mathrm{n}) ;$ ln break; $\ln \backslash \mathrm{n} \quad$ case $91: \backslash \mathrm{n} \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{v} \& \& \mathrm{~m}++; \mathrm{n} \quad$ break; $\ln \backslash \mathrm{n}$ case 93: $\mathrm{ln} \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{v} \& \& \mathrm{~m}--; \ln \quad$ break; $\ln \backslash \mathrm{n} \quad$ case $41: \ln \quad 0===\mathrm{n}+\mathrm{b}+\mathrm{m} \& \& \mathrm{v}--$ ; $\mathrm{ln} \quad$ break; $\ln \backslash n \quad$ case $40: \ln (0===\mathrm{n}+\mathrm{b}+\mathrm{m})\{$ $\mathrm{n} \quad$ if $(0===\mathrm{q})$ switch $(2 * \mathrm{x}+3 * \mathrm{~K})$
 $\mathrm{v}++; \ln \quad 3 \backslash \mathrm{n} \backslash \mathrm{n} \quad$ break; $\ln \backslash \mathrm{n} \quad$ case 64: $\mathrm{ln} \quad 0===\mathrm{b}+\mathrm{v}+\mathrm{n}+\mathrm{m}+\mathrm{u}+\mathrm{k} \& \&(\mathrm{k}=1) ; \mathrm{n}$
 switch $(2 * \mathrm{~g}+3 *$ e.charCodeAt $(1+1))\{$ case $235: \backslash n \quad \mathrm{~b}=47 ;$ ln break; $\backslash \mathrm{n} \backslash n$ case $220: \ln \quad \mathrm{t}=1, \mathrm{~b}=42 ; \ln \quad \mathrm{n} \backslash n \quad$ break; $\ln \backslash n \quad$ case $42: \backslash n$
$47===\mathrm{g} \& \& 42===\mathrm{x} \& \& \mathrm{t}+2!==1 \& \&(33===\mathrm{e} . \operatorname{charCodeAt}(\mathrm{t}+2) \& \&(\mathrm{p}+=\mathrm{e} . \operatorname{substring}(\mathrm{t}, \mathrm{l}+1)), \mathrm{y}=\mathrm{\prime}, \mathrm{~b}=$

 $=C)$ length ) return $G+p+F ; \backslash n \quad p=r . j o i n(', ')+'\{1+p+\}^{\prime} ; \ln \backslash n \quad$ if $(0!==w * E)\{\backslash n \quad 2!==w| | L(p, 2) \|(E$



 for $\left(\mathrm{d}=0===\mathrm{m} ?^{\prime \prime}: \mathrm{d}[0]+{ }^{\prime} ' ; \mathrm{b}<\mathrm{a} ;++\mathrm{b}\right)\{\backslash \mathrm{n} \quad \mathrm{c}[\mathrm{b}]=\mathrm{Z}(\mathrm{d}, \mathrm{c}[\mathrm{b}], \mathrm{e}) . \operatorname{trim}() ; \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ break; $\ln \backslash \mathrm{n}$ default: $\ln \quad$ var $v=b=0 ; \ln \backslash n \quad$ for $(c=[] ; b<a ;++b)\{\backslash n \quad$ for $(\operatorname{var} n=0 ; n<m ;++n)\{\backslash n \quad c[v++]=$ $\left.\left.\left.\mathrm{Z}\left(\mathrm{d}[\mathrm{n}]+{ }^{\prime} \mathrm{'}, \mathrm{h}[\mathrm{b}], \mathrm{e}\right) . \operatorname{trim}() ; \ln \quad\right\} \backslash \mathrm{n} \quad\right\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\right\} \backslash \mathrm{n} \backslash \mathrm{n}$ return $\left.\mathrm{c} ; \ln \right\} \backslash \mathrm{n} \backslash \mathrm{n}$ function $\mathrm{Z}(\mathrm{d}, \mathrm{c}, \mathrm{e})\{\backslash \mathrm{n} \quad$ var $\mathrm{h}=$ c.charCodeAt $(0) ; \ln 33>h \& \&(\mathrm{~h}=(\mathrm{c}=\mathrm{c} . \operatorname{trim}())$.charCodeAt $(0)) ; \backslash \mathrm{n} \backslash \mathrm{n} \quad$ switch $(\mathrm{h})\{\backslash \mathrm{n} \quad$ case $38: \backslash n \quad$ return c.replace (F, '\$1' + d.trim()); $\ln \backslash n \quad$ case $58: \backslash n \quad$ return d.trim ()$+$ c.replace $(\mathrm{F}$, , $\$ 1$ 1' + d.trim ()$) ; \ln \backslash n \quad$ default: $\backslash n$ if $(0<1 *$ e \&\& $0<c . i n d e x O f(' \backslash \backslash f '))$ return c.replace( $\mathrm{F},(58===$ d.charCodeAt( 0 ) ? " : '\$1') + d.trim( $)$; $\ln \quad\} \backslash n \backslash n$ return $\mathrm{d}+\mathrm{c} ; \backslash \mathrm{ln}\} \backslash \mathrm{n} \backslash n$ function $\mathrm{P}(\mathrm{d}, \mathrm{c}, \mathrm{e}, \mathrm{h})\left\{\backslash \mathrm{n} \quad\right.$ var $\mathrm{a}=\mathrm{d}+{ }^{\prime} ; ', \backslash \mathrm{n} \quad \mathrm{m}=2 * \mathrm{c}+3 * \mathrm{e}+4 * \mathrm{~h} ; \mathrm{ln} \backslash \mathrm{n} \quad$ if $(944===\mathrm{m})$ $\{\backslash n \quad d=$ a.indexOf(':', 9$)+1 ;$ ln $\quad$ var $b=a . s u b s t r i n g(d, ~ a . l e n g t h-1) . \operatorname{trim}() ;$ n $\quad b=a . s u b s t r i n g(0, d) . \operatorname{trim}()+b+$ ';';'\n return $1===\mathrm{w} \| 2===\mathrm{w} \& \& \mathrm{~L}(\mathrm{~b}, 1)$ ? '-webkit-' $+\mathrm{b}+\mathrm{b}: \mathrm{b} ; \ln \quad \backslash \backslash \operatorname{nn} \quad$ if $(0===\mathrm{w} \| 2===\mathrm{w} \& \&!\mathrm{L}(\mathrm{a}$, 1)) return $a ; \backslash n \backslash n \quad$ switch $(m)\{\backslash n \quad$ case $1015: \backslash n \quad$ return $97===a . c h a r \operatorname{CodeAt}(10)$ ? '-webkit-' $+\mathrm{a}+\mathrm{a}: \mathrm{a} ; \ln \backslash n$ case 951: In return $116===$ a.charCodeAt(3) ? '-webkit-' $+\mathrm{a}+\mathrm{a}: \mathrm{a} ; \ln \backslash n \quad$ case $963:$ ln return $110==$ a.charCodeAt(5) ? '-webkit-' + a + a : a; $\operatorname{nn} \backslash n \quad$ case 1009: \n if (100 ! = a.charCodeAt(4)) break; $\ln \backslash n \quad$ case 969: \n case 942: \n return '-webkit-' $+\mathrm{a}+\mathrm{a}$; $\ln \backslash n \quad$ case $978:$ ln return '-webkit-' $+\mathrm{a}+$ ' $^{2}$ moz-' $+\mathrm{a}+\mathrm{a}$; $\ln \backslash n$ case 1019: \n case 983: \n return '-webkit-' + a + '-moz-' + a + '-ms-' +a+a; \n\n case 883: \n if (45 $===$ a.charCodeAt(8)) return '-webkit-' $+\mathrm{a}+\mathrm{a}$; \n $\quad$ if ( 0 < a.indexOf('image-set(', 11)) return a.replace(ja, '\$1-webkit-\$2') + a; $\backslash \mathrm{n} \quad$ break; $\backslash \mathrm{n} \backslash n \quad$ case $932: \backslash n \quad$ if $(45===$ a.charCodeAt(4)) switch (a.charCodeAt(5)) \{ $\backslash \mathrm{n}$ case 103:\n return '-webkit-box-' + a.replace('-grow', ") + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive') $+\mathrm{a} ; \ln \backslash n \quad$ case $115: \backslash n \quad$ return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') $+\mathrm{a} ; \ln \backslash n \quad$ case $98:$ ln return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a; ln $\quad$ ’n return '-webkit-' + a + '-ms-'
 a.charCodeAt(8)) break; $\mathrm{n} \quad \mathrm{b}=\mathrm{a}$. substring(a.indexOf(' $:$ ', 15)).replace('flex-', ").replace('space-between',
 return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') + a : a; $\ln \backslash n \quad$ case $1 \mathrm{e} 3: \ln \quad \mathrm{b}=$ a.substring(13).trim(); $\ln \quad \mathrm{c}=\mathrm{b} . \operatorname{indexOf}\left({ }^{-}-\quad\right)+1 ; \ln \backslash n \quad$ switch $(\mathrm{b} . \operatorname{char\operatorname {CodeAt}(0)}+\mathrm{b} . \operatorname{char} \operatorname{CodeAt}(\mathrm{c}))\{\backslash \mathrm{n}$
 break; $\ln \backslash n \quad$ case $220: \backslash n \quad \mathrm{~b}=$ a.replace $\left(\mathrm{G}, \mathrm{lr} r^{\prime}\right) ; \ln \quad$ break; $\ln \backslash n \quad$ default: $\backslash n \quad$ return $\mathrm{a} ; \backslash \mathrm{n}$ \}\n\n return '-webkit-' + a + '-ms-' + b + a; \n\n case 1017:\n if ( $-1===$ a.indexOf('sticky', 9$)$ ) break; $\ln \backslash n$ case $975: \ln \quad \mathrm{c}=(\mathrm{a}=\mathrm{d})$.length $-10 ; \ln \quad \mathrm{b}=(33===\operatorname{a.charCodeAt}(\mathrm{c}) ? \operatorname{a} . \operatorname{substring}(0, \mathrm{c})$ :
a).substring $($ d.indexOf(':', 7) +1$) . \operatorname{trim}() ; \backslash n \backslash n \quad$ switch $(m=b . c h a r \operatorname{CodeAt}(0)+(b . \operatorname{charCodeAt}(7) \mid 0))\{\backslash n$ case 203: \n if $(111>$ b.charCodeAt $(8))$ break; $\backslash n \backslash n \quad$ case $115: \backslash n \quad a=$ a.replace $(b$, '-webkit-' + b) + ';' +a ; $\mathrm{ln} \quad$ break; $\ln \backslash n \quad$ case 207: $\mathrm{ln} \quad$ case 102: $\mathrm{ln} \quad \mathrm{a}=$ a.replace $(\mathrm{b}$, '-webkit-' $+(102<\mathrm{m}$ ? 'inline-' : " $)$ + 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace (b, '-ms-' + b + 'box') + ';' + a; $\ln \quad\} \backslash n \backslash n \quad$ return a +
 b = a.replace('-items', "), '-webkit-' + a + '-webkit-box-' + b+'-ms-flex-' + b+a; \n\n case 115: \n return '-webkit-' + a + '-ms-flex-item-' + a.replace(ba, ") + a; \n\n default:\n return '-webkit-' + a + '-ms-flex-linepack' + a.replace('align-content', ").replace(ba, ") + a; \n $\quad \backslash \backslash n \quad$ break; $\backslash n \backslash n \quad$ case $973: \backslash n \quad$ case $989: \ n \quad$ if (45 !== a.charCodeAt(3) || $122===$ a.charCodeAt(4)) break; $\ln \backslash n \quad$ case $931: \ln \quad$ case $953: \ln \quad$ if $(!0===$ la.test(d)) return $115===(\mathrm{b}=$ d.substring (d.indexOf(':') +1$)$ ).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'), c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', ")) +
 $===\mathrm{e}+\mathrm{h} \& \& 105===$ a.charCodeAt(13) \&\& $0<\operatorname{a.indexOf('transform',~10))~return~a.substring~}(0$, a.indexOf(';', 27)
 ':' : '\{'), \n $\quad \mathrm{h}=$ d.substring $(0,3!==\mathrm{c}$ ? e : 10); $\mathrm{ln} \quad \mathrm{e}=$ d.substring $(\mathrm{e}+1$, d.length -1$)$; $\ln$ return $\mathrm{R}(2$ !== c ? h : h.replace(na, '\$1'), e, c); $\backslash \mathrm{n}\} \backslash n \backslash n$ function ea(d, c) $\{\backslash \mathrm{n} \quad \operatorname{var} \mathrm{e}=\mathrm{P}(\mathrm{c}, \mathrm{c} . \operatorname{charCodeAt}(0)$, c.charCodeAt $(1)$, c.charCodeAt(2)); \n return e !== c + ';' ? e.replace(oa, ' or (\$1)').substring(4) : '(' $\left.\left.+\mathrm{c}+\mathrm{C}^{\prime}\right)^{\prime} ; \ln \right\} \backslash \mathrm{n} \backslash \mathrm{n}$ function $\mathrm{H}(\mathrm{d}, \mathrm{c}$,
$\mathrm{e}, \mathrm{h}, \mathrm{a}, \mathrm{m}, \mathrm{b}, \mathrm{v}, \mathrm{n}, \mathrm{q})\{\backslash \mathrm{n} \quad$ for $(\operatorname{var} \mathrm{g}=0, \mathrm{x}=\mathrm{c}, \mathrm{w} ; \mathrm{g}<\mathrm{A} ;++\mathrm{g})\{\backslash \mathrm{n} \quad \operatorname{switch}(\mathrm{w}=\mathrm{S}[\mathrm{g}] . \operatorname{call}(\mathrm{B}, \mathrm{d}, \mathrm{x}, \mathrm{e}, \mathrm{h}, \mathrm{a}, \mathrm{m}, \mathrm{b}, \mathrm{v}, \mathrm{n}$, q)) $\{\backslash n \quad$ case void $0: \backslash n \quad$ case $!1: \backslash n \quad$ case $!0: \backslash n \quad$ case null: $\backslash n \quad$ break; $\ln \backslash n \quad$ default: $\ln \quad x=w ;$ n
 $\mathrm{A}=\mathrm{S}$. length $=0$; $\mathrm{ln} \quad$ break; $\ln \backslash n \quad$ default: $\backslash \mathrm{n} \quad$ if ('function' $===$ typeof d ) $\mathrm{S}[\mathrm{A}++]=$ d;else if ('object' $===$ typeof d ) for ( $\operatorname{var} \mathrm{c}=0, \mathrm{e}=\mathrm{d}$. length; $\mathrm{c}<\mathrm{e} ;++\mathrm{c})\{\mathrm{n} \quad \mathrm{T}(\mathrm{d}[\mathrm{c}]) ; \mathrm{ln} \quad\}$ else $\mathrm{Y}=!!\mathrm{d} \mid 0 ; \ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad$ return $\mathrm{T} ; \mathrm{ln}$ $\} \backslash n \backslash n$ function $U(d)\{\backslash n \quad d=$ d.prefix; $\ln$ void $0!==d \& \&(R=$ null, $d$ ? 'function' !== typeof $d ? w=1:(w=2, R$ $=d): w=0) ;$ n $\quad$ return $U ; \backslash n\} \backslash n \backslash n$ function $B(d, c)\{\backslash n \quad$ var $e=d ; \backslash n \quad 33>e . c h a r C o d e A t(0) \& \&(e=e . t r i m()) ; \backslash n$ $\mathrm{V}=\mathrm{e} ; \ln \quad \mathrm{e}=[\mathrm{V}] ; \ln \backslash \mathrm{n} \quad$ if $(0<\mathrm{A})\left\{\backslash \mathrm{n} \quad\right.$ var $\mathrm{h}=\mathrm{H}(-1, \mathrm{c}, \mathrm{e}, \mathrm{e}, \mathrm{D}, \mathrm{z}, 0,0,0,0) ; \mathrm{n} \quad \operatorname{void} 0!==\mathrm{h} \& \&{ }^{\prime}$ string' $==$ typeof h \& \& (c = h); $\ln \quad \jmath \backslash n \backslash n \quad$ var $\mathrm{a}=\mathrm{M}(\mathrm{O}, \mathrm{e}, \mathrm{c}, 0,0) ; \ln \quad 0<\mathrm{A} \& \&(\mathrm{~h}=\mathrm{H}(-2, \mathrm{a}, \mathrm{e}, \mathrm{e}, \mathrm{D}, \mathrm{z}$, a.length, $0,0,0)$,
 $/[\backslash \backslash 0 \backslash \mathrm{rr} \backslash \mathrm{f}] / \mathrm{g}, \ln \quad \mathrm{aa}=/: * / \mathrm{g}, \ln \quad \mathrm{ka}=/ \mathrm{zoo} \mid \mathrm{gra} /, \ln \quad \mathrm{ma}=/([,:])($ transform $) / \mathrm{g}, \mathrm{ln} \quad \mathrm{ia}=/, \backslash \mathrm{r}+? / \mathrm{g}, \ln \quad \mathrm{F}=$ $/([\backslash \backslash \backslash \backslash \mathrm{r} \backslash \mathrm{n}]) * \backslash \backslash \mathrm{f} ? \& / \mathrm{g}, \mathrm{ln} \quad \mathrm{fa}=/ @(\mathrm{k} \backslash \backslash \mathrm{w}+) \backslash \mathrm{s} *\left(\backslash \backslash \mathrm{~S}^{*}\right) \backslash \backslash \mathrm{s}^{*} /, \mathrm{ln} \quad \mathrm{Q}=/::(\mathrm{place}) / \mathrm{g}, \mathrm{ln} \quad \mathrm{ha}=/:($ read-only $) / \mathrm{g}, \mathrm{ln} \quad \mathrm{G}=$

 $1, \ln \quad \mathrm{D}=1, \ln \quad \mathrm{E}=0, \mathrm{ln} \quad \mathrm{w}=1, \mathrm{ln} \quad \mathrm{O}=[], \ln \quad \mathrm{S}=[], \ln \quad \mathrm{A}=0, \ln \quad \mathrm{R}=$ null, $\ln \quad \mathrm{Y}=0, \ln \quad \mathrm{~V}={ }^{2} ; / \ln$ B.use $=\mathrm{T} ; \ln \mathrm{B}$. set $=\mathrm{U} ; \backslash \mathrm{n}$ void $0!==\mathrm{W} \& \& \mathrm{U}(\mathrm{W}) ; \ln$ return $\mathrm{B} ; \ln \} \backslash n \backslash n e x p o r t$ default stylis_min; $\ln$ ","import Stylis from '@emotion/stylis'; nimport \{ type Stringifier \} from '../types'; \nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties';\nimport throwStyledError from './error'; \nimport \{ phash, SEED \} from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule'; \n\nconst COMMENT_REGEX = /^<br>s*\VV. *\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.',' '\#']; In\ntype StylisInstanceConstructorArgs = \{ $\ln$ options?: Object, $\backslash$ n plugins?: Array<Function>, $\ln \} ;$ In\nexport default function createStylisInstance $(\{\backslash n$ options $=$ EMPTY_OBJECT, n plugins = EMPTY_ARRAY, $\operatorname{nn}\}:$ StylisInstanceConstructorArgs $=$ EMPTY_OBJECT $)\{$ n const stylis = new Stylis(options); \n\n // Wrap `insertRulePlugin to build a list of rules, \(\mathrm{ln} / /\) and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [ \(] ;\) In \(\backslash n / /\) eslint-disable-next-line consistent-return\n const returnRulesPlugin \(=\) context \(=>\{\) \n if (context ===-2)  parseRulesPlugin = insertRulePlugin(rule => \(\{\backslash n \quad\) parsingRules.push(rule); \(\ln\) \}); In\n let _componentId: string; ln let _selector: string; \n let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \(\ln \backslash \mathrm{n}\) const selfReferenceReplacer \(=(\) match, offset, string \() \Rightarrow\) \{ \(\backslash n \quad\) if ( ln // do not replace the first occurrence if it is complex (has a modifier) (offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) \(===-1:\) true \() \& \& \backslash n \quad / /\) no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n ) \{\n return \(\left.{ }^{\text {. } \$\left\{\_c o m p o n e n t I d\right\}}{ }^{\prime} ; \mathrm{n} \quad\right\} \backslash n \backslash n \quad\) return match; \(\backslash n\) \(\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) When writing a style likeln \(* \backslash \mathrm{n} * \&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis \(\backslash n *\) has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <more info about the context phase values \(\backslash n * \backslash 2 \backslash "\) means this plugin is taking effect at the very end after all other processing is completeln \(* / \mathrm{n}\) const selfReferenceReplacementPlugin \(=\) (context, \({ }_{-}\), selectors) \(\Rightarrow\) ( \(\backslash \mathrm{n}\) if (context \(===2 \& \&\) selectors.length \(\& \&\) selectors[0].lastIndexOf(_selector) >0) \{\n // eslint-disable-next-line no-paramreassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \(\ln \quad\} \backslash n \quad\} ; \backslash n \backslash n\) stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = '\&'): Stringifier \(\{\backslash \mathrm{n}\) const flatCSS = css.replace(COMMENT_REGEX, "); \(\ln\) const cssStr = selector \& \& prefix ? `\$ prefix \} \$ selector \} \{ \$ flatCSS $\}$ $\}^{`}$ : flatCSS; $\ln \backslash n$ // stylis has no concept of state to be passed to plugins $\backslash n$ // but since JS is single-threaded, we can rely on that to ensureไn // these properties stay in sync with the current stylis runln _componentId =

 selector, cssStr); \n $\} \backslash n \backslash n$ stringifyRules.hash = plugins.length $\backslash n \quad$ ? plugins $\backslash n \quad$.reduce $(($ acc, plugin $)=>\{$ n if (!plugin.name) $\{\backslash n \quad$ throwStyledError(15); $\ln \quad\} \backslash n \backslash n \quad$ return phash(acc, plugin.name); $\ln \quad\}$,

SEED) \n .toString()\n : "; \n\n return stringifyRules; $\backslash n\} \backslash n ", " * * \backslash n *$ MIT Licenseln *\n * Copyright (c) 2016 Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the $\backslash$ "Software $\ "$ ), ln * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash \mathrm{n} * \backslash \mathrm{n}$ * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software. $\ln$ *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS $\backslash n$ * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, In * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF ORIn * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */n/* eslint-disable */nn\nexport default
 if (block) $\left\{\backslash \mathrm{n} \quad \operatorname{try}\left\{\backslash \mathrm{n} \quad\right.\right.$ insertRule( $\left.(\$\{\text { block }\}\}^{`}\right) ;$ nn $\left.\quad\right\}$ catch (e) $\left.\} \backslash \mathrm{n} \quad\} \backslash n\right\} \backslash n \backslash n$ return function ruleSheet( $\backslash n$
 switch (context) $\{\backslash \mathrm{n} / /$ property $\operatorname{case} 1:$ n $/ / @$ importln if (depth $===0 \& \&$ content.charCodeAt $(0)$ $===64$ ) return insertRule( $(\$\{$ content $\} ; `$ ), "; ln break; $\mathrm{ln} / /$ selectorln case $2: \backslash n \quad$ if ( $\mathrm{ns}===0$ ) return content + delimiter; \n break; \n // at-rule\n case 3:\n switch (ns) \{ \n // @font-face, @page\n case $102:$ ln $\quad$ case $112: \backslash n \quad$ return insertRule(selectors $[0]+$ content), "; ln default: ln return content $+($ at $===0$ ? delimiter : " $) ;$ ln $\quad\} \backslash n \quad$ case $-2: \backslash n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ \}; $\ln \} \backslash n "$, "// @flow $\backslash n i m p o r t$ React, $\{$ type Context, type Node, useContext, useEffect, useMemo, useState \} from 'react';\nimport shallowequal from 'shallowequal'; \nimport StyleSheet from '../sheet'; \nimport type \{ Stringifier \} from '../types'; \nimport createStylisInstance from '../utils/stylis';\n\ntype Props = \{\n children?: Node, \n disableCSSOMInjection?: boolean, \n disableVendorPrefixes?: boolean, Ln sheet?: StyleSheet, n stylisPlugins?: Array<Function>, In target?: HTMLElement, $\ln \}$; \n\nexport const StyleSheetContext: Context<StyleSheet $\mid$ void> $=$ React.createContext(); Inexport const StyleSheetConsumer = StyleSheetContext.Consumer; Inexport const StylisContext: Context<Stringifier | void> = React.createContext(); nexport const StylisConsumer = StylisContext.Consumer; \n\nexport const masterSheet: StyleSheet = new StyleSheet(); \nexport const masterStylis: Stringifier = createStylisInstance (); In\nexport function useStyleSheet(): StyleSheet \{ $\backslash$ n return useContext(StyleSheetContext) \| masterSheet; $\ln \} \backslash$ n $\backslash$ nexport function useStylis(): Stringifier $\{\backslash \mathrm{n}$ return
 [plugins, setPlugins] = useState(props.stylisPlugins); In const contextStyleSheet $=$ useStyleSheet ()$; \ln \backslash n$ const styleSheet $=\operatorname{useMemo}(()=>\{$ ln let sheet $=$ contextStyleSheet; $\backslash n \backslash n \quad$ if (props.sheet) $\{\backslash n \quad / /$ eslint-disable-nextline prefer-destructuring $\backslash n \quad$ sheet $=$ props.sheet; $\backslash n \quad\}$ else if (props.target) $\{\backslash n$ sheet $=$ sheet.reconstructWithOptions(\{ target: props.target \}, false); \n \}\n\n if (props.disableCSSOMInjection) \{\n sheet $=$ sheet.reconstructWithOptions (\{ useCSSOMInjection: false \}); $\ln \quad\} \backslash n \backslash n \quad$ return sheet; $\backslash n\}$, [props.disableCSSOMInjection, props.sheet, props.target]); In\n const stylis $=$ useMemo(\n () =>\n createStylisInstance (\{\n options: \{ prefix: !props.disableVendorPrefixes \}, \n plugins, $\mathrm{ln} \quad\}$ ), ln [props.disableVendorPrefixes, plugins]\n ); In\n useEffect $(()=>$ \{ $\backslash \mathrm{n}$ if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); $\mathrm{n} \backslash \mathrm{n}$ return (\n <StyleSheetContext.Provider value $=\{$ styleSheet $\} \gg n \quad<$ StylisContext.Provider value $=\{$ stylis $\}>\backslash n$ \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n $\rangle \backslash n "$ ","/\n\nmodule.exports = function shallowEqual(objA, objB, compare, compareContext) $\{\backslash \mathrm{n}$ var ret = compare ? compare.call(compareContext, objA, objB) : void $0 ; \backslash n \backslash n$ if (ret ! == void 0 ) $\{\backslash n \quad$ return $!!$ ret; $\backslash n\} \backslash n \backslash n$ if $(o b j A===o b j B)\{\backslash n \quad$ return true; $\backslash n\} \backslash n \backslash n$ if (typeof objA !== \"object\" || !objA || typeof objB !== \"object\" || !objB) \{\n return false; \n $\} \backslash n \backslash n$ var keysA = Object.keys(objA); \n var keysB = Object.keys(objB); \n\n if (keysA.length !== keysB.length) \{\n return false; \n
\}\n\n var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB); \n\n // Test for A's keys different from B. $\ \mathrm{n}$ for (var idx $=0$; idx < keysA.length; idx++) \{\n var key = keysA[idx]; In\n if (!bHasOwnProperty(key)) \{\n return false; $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ var value $\mathrm{A}=\mathrm{obj} \mathrm{A}[\mathrm{key}] ; \mathrm{n} \quad$ var value $\mathrm{B}=\mathrm{objB}[\mathrm{key}] ;$ nn\n ret $=$ compare ? compare.call(compareContext, valueA, valueB, key) : void $0 ; \ln \backslash n \quad$ if (ret $===$ false $\|$ (ret $===$ void $0 \& \&$ valueA !== valueB)) \{\n return false; $\ln \} \backslash n\} \backslash n \backslash n$ return true; $\backslash n\} ; \backslash n ", " / /$ @flow '../sheet';\nimport \{ type Stringifier \} from '../types'; $\operatorname{lnimport~throwStyledError~from~'../utils/error';~} \mathrm{Mimport}\{$
 rules: string; $\backslash n \backslash n$ constructor(name: string, rules: string) $\{\backslash \mathrm{n}$ this.name $=$ name; $\backslash \mathrm{n}$ this.id $=$ `sc-keyframes\(\$\{\) name \(\} ;\) ' n this.rules = rules; \(\backslash \mathrm{n}\} \backslash n \backslash n\) inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis \()\) => \(\{\backslash \mathrm{n} \quad\) const resolvedName \(=\) this.name + stylisInstance.hash; \(\ln \backslash n \quad\) if (!styleSheet.hasNameForId(this.id, resolvedName) ) \{ \(\backslash \mathrm{n} \quad\) styleSheet.insertRules( \(\backslash \mathrm{n}\) this.id, \(\backslash n \quad\) resolvedName, ln stylisInstance(this.rules, resolvedName, '@keyframes')\n \(\quad\); \(\backslash n \quad\} \backslash n\} ; \ln \backslash n\) toString \(=()=>\{\) n return throwStyledError(12, String(this.name) ; \(\ln \} ;\) In\n getName(stylisInstance: Stringifier \(=\) masterStylis) \(\{\backslash \mathrm{n}\) return this.name + stylisInstance.hash; \(\ln \} \backslash n\} \backslash \mathrm{n} ", " / / @ f l o w \backslash n \backslash n / * * \backslash n *\) inlined version ofln * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.jsln */nn\nconst uppercaseCheck \(=/([\mathrm{A}-\mathrm{Z}]) /\);nconst uppercasePattern \(=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;\) nconst msPattern \(=/ \wedge \mathrm{ms}-/ ;\) nconst prefixAndLowerCase \(=(\) char: string \()\) string => - \(\$\{\) char.toLowerCase ()\(\}\); \(\ln \backslash n / * * \backslash n *\) Hyphenates a camelcased CSS property name, for example: \(\backslash \mathrm{n} * \backslash \mathrm{n} *>\) hyphenateStyleName('backgroundColor') \n * < \"backgroundcolor \(\\) " \(\backslash \mathrm{n} *\) > hyphenateStyleName('MozTransition') \n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms`prefix\n * is converted to`-ms-`. \(\mathrm{ln} * \backslash \mathrm{n} *\) @ param \(\{\) string \(\}\) string \(\backslash \mathrm{n} *\) @return \(\{\) string \(\} \backslash n * /\) nexport default function hyphenateStyleName(string: string): string \(\{\backslash n\) return uppercaseCheck.test(string) \n ? string \(\backslash \mathrm{n}\).replace(uppercasePattern, prefixAndLowerCase) \(\backslash \mathrm{n}\).replace(msPattern, '-ms-')\n : string; \(\backslash \mathrm{n}\} \backslash \mathrm{n} "\), "var unitlessKeys = \(\{\mathrm{nn}\) animationIterationCount: \(1, \backslash \mathrm{n}\) borderImageOutset: \(1, \mathrm{ln}\) borderImageSlice: \(1, \mathrm{ln}\) borderImageWidth: \(1, \ln\) boxFlex: 1 , n boxFlexGroup: 1 , n boxOrdinalGroup: 1 , ln columnCount: 1, In columns: 1 , In flex: 1, In flexGrow: 1, In flexPositive: 1, nn flexShrink: 1 , \(\ln\) flexNegative: 1, n  gridColumnEnd: 1 , ln gridColumnSpan: 1 , n gridColumnStart: 1 , ln msGridRow: 1 , ln msGridRowSpan: 1 , n msGridColumn: 1, In msGridColumnSpan: 1 , ln fontWeight: 1 , ln lineHeight: 1 , n opacity: 1 , ln order: 1 , ln orphans: 1 , ln tabSize: 1 , n widows: 1 , n zIndex: 1 , n zoom: 1 , n WebkitLineClamp: 1 , \(\mathrm{n} / /\) SVG-related properties \(\backslash n\) fillOpacity: 1, nn floodOpacity: 1, ln stopOpacity: \(1, \ln\) strokeDasharray: 1, ln strokeDashoffset: 1 , ln  \{ isElement \} from 'react-is'; \nimport getComponentName from './getComponentName'; \nimport isFunction from './isFunction'; 'nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from './isPlainObject'; /nimport isStyledComponent from './isStyledComponent'; nimport Keyframes from '../models/Keyframes'; \nimport hyphenate from './hyphenateStyleName'; \({ }^{\prime}\) nimport addUnitIfNeeded from './addUnitIfNeeded'; \(\operatorname{lnimport}\{\) type Stringifier \} from '../types'; \(\backslash \ln \backslash n / * * \backslash \operatorname{n} *\) It's falsish not falsy because 0 is allowed. \n \(*\) /nconst isFalsish \(=\) chunk \(\Rightarrow>\) chunk \(===\) undefined \(\|\) chunk \(===\) null \(|\mid\) chunk \(===\) false \(\|\) chunk \(===\) "; In \nexport const objToCssArray \(=(\mathrm{obj}:\) Object, prevKey?: string \()\) : Array<string | Function> \(=>\{\) \n const rules \(=\) [ \(] ; \ln \backslash n\) for (const key in obj) \(\{\backslash n \quad\) if (!obj.hasOwnProperty(key) \(\|\) isFalsish(obj[key])) continue; \(\ln \backslash n \quad\) if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(`\$\{hyphenate(key)\}:', obj[key], ';'); \n \} else if (isPlainObject(obj[key])) \{\n rules.push(...objToCssArray(obj[key], key)); \n \} else

 ?Object, $\backslash \mathrm{n}$ styleSheet: ?Object, $\backslash \mathrm{n}$ stylisInstance: ?Stringifier $\backslash \mathrm{n}$ ): any $\{\backslash \mathrm{n}$ if (Array.isArray(chunk)) $\{\backslash \mathrm{n}$ const
 executionContext, styleSheet, stylisInstance); $\ln \backslash n \quad$ if (result $==={ }^{\prime}$ ) continue; $\ln \quad$ else if (Array.isArray(result)) ruleSet.push(...result); $\ln \quad$ else ruleSet.push(result); $\ln \quad \backslash \backslash n \backslash n \quad$ return ruleSet; $\backslash n \quad\} \backslash n \backslash n$ if (isFalsish(chunk)) $\{\backslash n$
return "; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle other components */nn if (isStyledComponent(chunk)) \{ n return
`. \(\$\{\) chunk.styledComponentId\} \(;\) In \(\} \backslash n \backslash n / *\) Either execute or defer the function */n if (isFunction(chunk)) \(\{\backslash n \quad\) if (isStatelessFunction(chunk) \&\& executionContext) \(\{\backslash \mathrm{n} \quad\) const result \(=\) chunk(executionContext); \(\ln \backslash n \quad\) if (process.env.NODE_ENV !== 'production' \&\& isElement(result)) \{\n // eslint-disable-next-line no-console\n console.warn(\n - \$\{getComponentName( \(\backslash n \quad\) chunk \(\backslash n \quad\) ) \(\}\) is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-othercomponents for more details. \(\backslash n \quad\) ) \(\backslash \mathrm{n} \quad\} \backslash n \backslash n \quad\) return flatten(result, executionContext, styleSheet, stylisInstance); \(\mathrm{ln} \quad\}\) else return chunk; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) if (chunk instanceof Keyframes) \{ \(\backslash \mathrm{n} \quad\) if (styleSheet) \(\{\backslash \mathrm{n}\) chunk.inject(styleSheet, stylisInstance); \(\mathrm{n} \quad\) return chunk.getName(stylisInstance); \(\mathrm{ln} \quad\) \} else return chunk; \(\mathrm{ln} \quad\} \backslash n \backslash n\) /* Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); \(\ln \} \backslash \mathrm{n} ", " / /\) @flow \(\& \&!(\backslash n \quad\) test.prototype\n \(\& \&\) test.prototype.isReactComponentln \() \backslash n \quad\); \(\backslash n\} \backslash n ", " / /\) @flow from '@emotion/unitless';\n\n// Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any \{\n // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value === 'boolean' || value ===") \{\n return "; \n \}\n\n if (typeof value === 'number' \& \& value !== 0 \& \& !(name in unitless)) \{\n return `\$\{value\}px`; // Presumes implicit 'px' suffix for unitless numbers\n \}\n\n return String(value).trim(); \(\ln \} \backslash n "\), "// @ flow\nimport interleave from '../utils/interleave'; \(\operatorname{lnimport~isPlainObject~from~}\) '../utils/isPlainObject'; \(n\) nimport \{ EMPTY_ARRAY \} from '../utils/empties'; \(n\) nimport isFunction from '../utils/isFunction'; Inimport flatten from '../utils/flatten'; \({ }^{\prime}\) nimport type \{ Interpolation, RuleSet, Styles \} from '../types'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Used when flattening object styles to determine if we should \(\backslash \mathrm{n} *\) expand an array of styles. In */nconst addTag \(=\arg =>\) \{ \(\backslash n\) if (Array.isArray(arg)) \{\n // eslint-disable-next-line no-param-reassign\n arg.isCss = true; \(\ln \} \backslash n\) return arg; \(\backslash n\}\); \(\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c s s(s t y l e s: ~ S t y l e s, ~ . . . i n t e r p o l a t i o n s: ~\) Array<Interpolation>): RuleSet \{\n if (isFunction(styles) \| isPlainObject(styles)) \{\n // \$FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])) ); \(\ln \} \backslash n \backslash n\) if (interpolations.length \(===0\) \&\& styles.length \(===1 \& \&\) typeof styles[0] \(===\) 'string') \{ \(\backslash n \quad / / \$ F l o w F i x M e \backslash n ~ r e t u r n ~ s t y l e s ; ~ \ n ~\} \backslash n \backslash n ~ / / ~\) \$FlowFixMeln return addTag(flatten(interleave(styles, interpolations))); \(\ln \} \backslash n ", " / /\) @flow\nimport StyleSheet from   boolean; \(\ln \backslash n\) rules: RuleSet; \(\backslash n \backslash n\) constructor(rules: RuleSet, componentId: string) \(\{\backslash \mathrm{n}\) this.rules \(=\) rules; ln this.componentId = componentId; \(\backslash \mathrm{n} \quad\) this.isStatic \(=\) isStaticRules(rules); \(\ln \backslash n \quad / /\) pre-register the first instance to ensure global styles \(\backslash n \quad / /\) load before component ones \(\backslash n \quad\) StyleSheet.registerId(this.componentId +1 ); \(\ln\) \} \(\backslash n \backslash n\) createStyles( \(\backslash n \quad\) instance: number, \(\backslash n \quad\) executionContext: Object, \(\backslash n\) styleSheet: StyleSheet, ln stylis: Stringifier\n ) \(\{\backslash \mathrm{n}\) const flatCSS \(=\) flatten(this.rules, executionContext, styleSheet, stylis); n const css \(=\) stylis(flatCSS.join("), "); \n const id = this.componentId + instance; \(\ln \backslash n \quad / /\) NOTE: We use the id as a name as well, since these rules never changeln styleSheet.insertRules(id, id, css); \n \(\} \backslash n \backslash n\) removeStyles(instance: number, styleSheet: StyleSheet) \{\n styleSheet.clearRules(this.componentId + instance); \(\ln \} \backslash n \backslash n\) renderStyles(ln instance: number, \(\backslash n\) executionContext: Object, \(\backslash n\) styleSheet: StyleSheet, \(\backslash n\) stylis: Stringifier \(\backslash n\) ) \{ \(\backslash \mathrm{n}\) if (instance \(>2\) ) StyleSheet.registerId(this.componentId + instance); \(\ln \backslash n \quad / /\) NOTE: Remove old styles, then inject the new ones \(\ln\) this.removeStyles(instance, styleSheet); In this.createStyles(instance, executionContext, styleSheet, stylis); n \(\} \backslash n\} \backslash n ", " / /\) @flow\nimport React, \{ useContext, useMemo, type Element, type Context \} from 'react'; lnimport throwStyledError from '../utils/error'; \nimport isFunction from '../utils/isFunction'; \(\ln \backslash n e x p o r t ~ t y p e ~ T h e m e ~=~\{~[k e y: ~\) string]: mixed \(\} ;\) In\ntype ThemeArgument \(=\) Theme \(\mid((\) outerTheme?: Theme \()=>\) Theme \() ;\) In\ntype Props \(=\{\backslash n\) children?: Element<any>, In theme: ThemeArgument, \n\}; In\nexport const ThemeContext: Context<Theme | void> \(=\) React.createContext ()\(;\) nn\nexport const ThemeConsumer \(=\) ThemeContext.Consumer; \(\backslash n \backslash n f u n c t i o n\) mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme \{ n if (!theme) \{\n return throwStyledError(14); \(\ln \} \backslash \mathrm{n} \backslash \mathrm{n}\) if (isFunction(theme)) \(\{\backslash \mathrm{n} \quad\) const mergedTheme \(=\) theme(outerTheme); \(\ln \backslash n \quad\) if \((\mathrm{nn}\) process.env.NODE_ENV !== 'production' \&\&\n (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) \{\n return throwStyledError(7); \(\mathrm{n} \quad\} \backslash n \backslash n \quad\) return mergedTheme; \(\backslash n \quad\} \backslash n \backslash n\) if (Array.isArray(theme) || typeof theme !== 'object') \{\n return throwStyledError(8); \n \(\} \backslash n \backslash n\) return outerTheme ? \(\{\)...outerTheme, ...theme \} : theme; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Provide a theme to an entire react component tree via contextln * \(\wedge\) nexport default function ThemeProvider(props: Props) \(\{\backslash n\) const outerTheme \(=\) useContext (ThemeContext); n const themeContext \(=\operatorname{useMemo}(()=>\) mergeTheme(props.theme, outerTheme), [ \(\backslash \mathrm{n}\) props.theme, ln  value \(=\{\) themeContext \(\}>\{\) props.children \(\}</\) ThemeContext.Provider>; \(\ln \} \backslash n "\), "// @flow \(\}\) from './empties'; \n\ntype Props = \{\n theme?: any, \(\ln \} ;\) In\nexport default (props: Props, providedTheme: any, defaultProps: any \(=\) EMPTY_OBJECT) \(=>\{\) nn return (props.theme \(!==\) defaultProps.theme \&\& props.theme) \| providedTheme || defaultProps.theme; \(\backslash \mathrm{n}\} ; \backslash \mathrm{ln} ", " / /\) @ flow \(\backslash n / *\) eslint-disable */nnimport generateAlphabeticName from './generateAlphabeticName'; \nimport \{ hash \} from './hash'; \n\nexport default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>> 0); \(\ln \} ; \ln "\), "// @flow \(\mathrm{n} / *\) eslint-disable no-underscore-dangle */nimport React from 'react'; \nimport \{ IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \nimport throwStyledError from '../utils/error'; \nimport getNonce from '../utils/nonce'; \nimport   boolean; \(\backslash n \backslash n\) instance: StyleSheet; \(\backslash n \backslash n\) sealed: boolean; \(\backslash n \backslash n\) constructor() \(\{\backslash n\) this.instance \(=\) new StyleSheet \((\{\) isServer: true \(\}\) ); \(\backslash \mathrm{n}\) this.sealed \(=\) false; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) _emitSheetCSS \(=()\) : string \(=>\{\backslash \mathrm{n} \quad\) const \(\operatorname{css}=\) this.instance.toString (); in if (!css) return "; \n\n const nonce \(=\) getNonce ()\(;\) ln const attrs \(=[\) nonce \&\& `nonce=\"\$\{nonce\}\"`, `\$\{SC_ATTR \}=\"true\"', `\$\{SC_ATTR_VERSION \(\left.\}=\backslash " \$\left\{S C \_V E R S I O N\right\} \backslash " `\right] ;\) nn const htmlAttr = attrs.filter(Boolean).join(' '); \n\n return `<style \$\{htmlAttr\}>\$\{css\}</style>'; \(\ln \}\); \(\ln \backslash n\) collectStyles(children: any) \{\n if (this.sealed) \{\n return throwStyledError(2); In \} \(\}\) n \(\backslash n\) return <StyleSheetManager sheet=\{this.instance\}>\{children\}</StyleSheetManager>; \(\ln \} \backslash n \backslash n\) getStyleTags = (): string => \(\{\backslash n \quad\) if (this.sealed) \(\{\backslash n \quad\) return throwStyledError(2); \(\ln \quad\} \backslash n \backslash n \quad\) return this._emitSheetCSS(); \(\ln \} ; \ln \backslash n\) getStyleElement \(=()=>\{\backslash \mathrm{n} \quad\) if (this.sealed) \(\{\backslash \mathrm{n} \quad\) return throwStyledError \((2) ; \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) const props \(=\{\backslash \mathrm{n}\) [SC_ATTR]: ", \n [SC_ATTR_VERSION]: SC_VERSION, \n dangerouslySetInnerHTML: \{\n _ html: this.instance.toString(), \(\ln \quad\}, \ln \quad\} ;\) n \(\backslash n \quad\) const nonce \(=\) getNonce ()\(;\) ln if (nonce) \(\{\backslash n \quad\) (props: any).nonce \(=\) nonce; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) // v4 returned an array for this fn, so we'll do the same for v 5 for backward compatln return [<style \(\{\ldots\)...props \(\}\) key=|"sc-0-0\" />];\n \}; In\n // eslint-disable-next-line consistent-return\n interleaveWithNodeStream(input: any) \(\{\backslash \mathrm{n}\) if (!__SERVER__ || IS_BROWSER) \(\{\backslash \mathrm{n}\) return throwStyledError(3); \n \} else if (this.sealed) \{\n return throwStyledError(2); \(\ln \quad\} \backslash n \backslash n \quad\) if (__SERVER__) \{ \(\backslash n\) this.seal ()\(;\) \n \(\backslash n \quad / /\) eslint-disable-next-line global-requireln const \(\{\) Readable, Transform \(\}=\) require('stream'); \(\ln \backslash n \quad\) const readableStream: Readable \(=\) input; \(\backslash n \quad\) const \(\{\) instance: sheet, _emitSheetCSS \(\}=\) this; \(\backslash n \backslash n \quad\) const transformer \(=\) new Transform ( \(\{\backslash \mathrm{n} \quad\) transform: function appendStyleChunks(chunk, \(/ *\) encoding */ _, callback) \{\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n // then reset its rules so we get only new ones for the next chunkln const renderedHtml = chunk.toString(); \(\mathrm{ln} \quad\) const html \(=\quad\) emitSheetCSS ()\(; \ln \backslash n \quad\) sheet.clearTag ()\(; \ln \backslash n \quad / /\) prepend style html to chunk, unless the start of the chunk is aln // closing tag in which case append right after thatln if (CLOSING_TAG_R.test(renderedHtml)) \} \backslash \mathrm { n } \quad \text { const endOfClosingTag } = \text { renderedHtml.indexOf('>') } + 1 ; \mathrm { n } \quad \text { const before } = \text { renderedHtml.slice } ( 0 \text { , } endOfClosingTag); \(\ln \quad\) const after \(=\) renderedHtml.slice (endOfClosingTag); \(\ln \backslash n \quad\) this.push \((\) before + html + after \() ;\) n \(\quad\}\) else \(\{\) n \(\quad\) this.push \((h t m l+\) renderedHtml); \(\ln \quad\} \backslash n \backslash n \quad\) callback ()\(; \ln \quad\}, \ln\) \(\}) ;\) nn\n readableStream.on('error', err => \{\n // forward the error to the transform stream\n transformer.emit('error', err); \n \(\}\) ); \(\ln \backslash n \quad\) return readableStream.pipe(transformer); \(\ln \quad\} \backslash n\} \backslash n \backslash n\) seal \(=()=>\{\backslash n\) this.sealed = true; \(\backslash n\} ; \backslash n\} \backslash n ", "\) 'use strict'; \(\backslash n \backslash n v a r ~ r e a c t I s ~=~ r e q u i r e(' r e a c t-i s ') ; ~ \ n \backslash n / * * \backslash n ~ * ~ C o p y r i g h t ~ 2015, ~ Y a h o o!~\) Inc. In * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms. In */nvar REACT_STATICS \(=\{\backslash n\) childContextTypes: true, In contextType: true, ,n contextTypes: true, \(\ln\) defaultProps: true, ln displayName: true, ln getDefaultProps: true, ln getDerivedStateFromError: true, ln getDerivedStateFromProps: true, \(\ln\) mixins: true, \n propTypes: true, \(\ln\) type: trueln\}; \nvar KNOWN_STATICS = \{ \(\backslash n\) name: true, \(\ln\) length: true, \(\backslash n\) prototype: true, \(\backslash n\) caller: true, , \(n\) callee: true, \(\backslash n\) arguments: true, \(\ln\) arity: true\n\}; \nvar FORWARD_REF_STATICS = \{\n '\$\$typeof': true, \(\ln\) render: true, \(\ln\) defaultProps: true, ln displayName: true, ln propTypes: trueln\}; \nvar MEMO_STATICS = \(\{\) nn '\$\$typeof': true, \(\ln\) compare: true, ln defaultProps: true,\n displayName: true, ln propTypes: true, n type: true\n\}; nnvar TYPE_STATICS = \{ \};\nTYPE_STATICS[reactIs.ForwardRef] = FORWARD_REF_STATICS; \(n\) TYPE_STATICS[reactIs.Memo] =  (reactIs.isMemo(component)) \{\n return MEMO_STATICS; \n \} // React v16.12 and aboveln\n\n return TYPE_STATICS[component['\$\$typeof']] || REACT_STATICS; \(\ln \} \backslash n \backslash n v a r ~ d e f i n e P r o p e r t y ~=~\) Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames; \(\operatorname{lnvar}\) getOwnPropertySymbols \(=\) Object.getOwnPropertySymbols; \nvar getOwnPropertyDescriptor \(=\) Object.getOwnPropertyDescriptor; Invar getPrototypeOf = Object.getPrototypeOf; \nvar objectPrototype = Object.prototype; Infunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) \{\n if (typeof sourceComponent !== 'string') \{\n // don't hoist over string (html) components\n if (objectPrototype) \{ \(\backslash \mathrm{n}\) var inheritedComponent \(=\) getPrototypeOf(sourceComponent); \(\ln \backslash \mathrm{n} \quad\) if (inheritedComponent \(\& \&\) inheritedComponent !== objectPrototype) \{\n hoistNonReactStatics(targetComponent, inheritedComponent, blacklist); \(\mathrm{n} \quad\} \backslash \mathrm{n}\) \(\} \backslash n \backslash n \quad\) var keys \(=\) getOwnPropertyNames(sourceComponent); \(\ln \backslash \mathrm{n}\) if (getOwnPropertySymbols) \(\{\backslash \mathrm{n}\) keys \(=\) keys.concat(getOwnPropertySymbols(sourceComponent)); \n J\n\n var targetStatics = getStatics(targetComponent); n var sourceStatics = getStatics(sourceComponent); \(\ln \backslash \mathrm{n}\) for (var \(\mathrm{i}=0 ; \mathrm{i}<\) keys.length; ++i) \{\n var key = keys[i]; In\n if (!KNOWN_STATICS[key] \& \& !(blacklist \& \& blacklist[key]) \(\& \&!(\) sourceStatics \(\& \&\) sourceStatics[key]) \&\&!(targetStatics \& \& targetStatics[key])) \{\n var descriptor \(=\) getOwnPropertyDescriptor(sourceComponent, key); \(\ln \backslash n \quad\) try \(\{\mathrm{n} \quad / /\) Avoid failures from read-only properties \(\quad\) defineProperty(targetComponent, key, descriptor); \(\mathrm{n} \quad\}\) catch (e) \(\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n\)  StyleSheet from './sheet'; \nimport \{ masterSheet \} from './models/StyleSheetManager'; \n\nexport const __PRIVATE__ = \{\n StyleSheet, \(\backslash n\) masterSheet, \(\backslash n\} ; \backslash n ", " / /\) @flow\nimport React, \(\{\) useContext, useLayoutEffect, useRef \} from 'react'; \(\operatorname{lnimport~\{ ~STATIC\_ EXECUTION\_ CONTEXT~\} ~from~'../constants';~}\) nimport GlobalStyle from '../models/GlobalStyle'; \(n\) nimport \{ useStyleSheet, useStylis \} from '../models/StyleSheetManager'; \(\mathrm{Inimport}\{\) ThemeContext \} from '../models/ThemeProvider'; \({ }^{\prime}\) nimport type \{ Interpolation \} from '../types'; \nimport \{ checkDynamicCreation \} from '../utils/checkDynamicCreation'; nimport determineTheme from '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from './css'; \n\ndeclare var __SERVER__: boolean; \n\ntype GlobalStyleComponentPropsType = Object; \(\mathrm{In} \backslash n e x p o r t\) default function createGlobalStyle(\n strings: Array<string>, \(\ln\)...interpolations: Array<Interpolation>\n) \{\n const rules \(=\operatorname{css}(\) strings,.. interpolations); \n const styledComponentId \(=\) `sc-global-
$\$\{$ generateComponentId(JSON.stringify(rules)) \}; In const globalStyle = new GlobalStyle(rules, styledComponentId); \n\n if (process.env.NODE_ENV !== 'production') \{\n
checkDynamicCreation(styledComponentId); $\ln \} \backslash n \backslash n$ function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) \{ $\ln \quad$ const styleSheet $=$ useStyleSheet(); $\mathrm{n} \quad$ const stylis $=$ useStylis(); $\mathrm{ln} \quad$ const theme $=$ useContext $($ ThemeContext $) ;$ In const instanceRef $=$
useRef(styleSheet.allocateGSInstance(styledComponentId)); $\ln \backslash n \quad$ const instance $=$ instanceRef.current; $\backslash n \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& React.Children.count(props.children)) \{\n // eslint-disable-nextline no-console\n console.warn(ln `The global style component \(\$\) \{styledComponentId\} was given child JSX. createGlobalStyle does not render children. \(\backslash \mathrm{n} \quad\) ) \(\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) if ( \(\mathrm{ln} \quad\) process.env.NODE_ENV ! \(==\) 'production' \(\& \& \backslash n \quad\) rules.some(rule \(=>\) typeof rule \(===\) 'string' \& \& rule.indexOf('@import') !==-1)\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your index.html <head> section for a simpler app. $\backslash n \quad$ ); $\backslash n \quad\} \backslash n \backslash n \quad$ if (styleSheet.server) $\{\backslash n \quad$ renderStyles(instance,
props, styleSheet, theme, stylis); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (!__SERVER__) \{\n // this conditional is fine because it is compiled away for the relevant builds during minification, ln // resulting in a single unguarded hook call\n // eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect $(()=>\{$ nn if (!styleSheet.server) \{\n renderStyles(instance, props, styleSheet, theme, stylis); \n return () $\Rightarrow$ globalStyle.removeStyles(instance, styleSheet); $\mathrm{n} \quad$ \} $\quad$, [instance, props, styleSheet, theme, stylis]); $\mathrm{n} \quad$ \} $\mathrm{n} \backslash \mathrm{n}$ return null; $\ln \} \backslash n \backslash n$ function renderStyles(instance, props, styleSheet, theme, stylis) \{\n if (globalStyle.isStatic) \{\n globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis); $\ln \}$ else $\{$ nn const context $=\{$ n $\quad . .$. props, $\backslash n \quad$ theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps), $\backslash n$ \};\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis); \n \}\n \}\n\n // \$FlowFixMeln return React.memo(GlobalStyleComponent); $\ln \} \backslash \mathrm{n} "$, "// @flow\n\nimport css from './css'; $\ln$ import generateComponentId from '../utils/generateComponentId'; \nimport Keyframes from '../models/Keyframes'; \n\nimport type \{ Interpolation, Styles \} from '.../types'; \n\nexport default function keyframes(\n strings: Styles, $\ln$...interpolations:

Array<Interpolation>\n): Keyframes $\{\backslash \mathrm{n} / *$ Warning if you've used keyframes on React Native */n if (\n process.env.NODE_ENV !== 'production' \&\&\n typeof navigator !== 'undefined' \&\&\n navigator.product === 'ReactNative'\n ) \{\n // eslint-disable-next-line no-console\n console.warn(\n "keyframes`cannot be used on ReactNative, only on the web. To do animation in ReactNative please use Animated.'\n ); \n \(\} \backslash n \backslash n\) const rules = css(strings, ...interpolations).join("); \n const name = generateComponentId(rules); \n return new Keyframes(name, rules); \n \}\n","// @flow\nimport \{ useContext \} from 'react'; \nimport \{ ThemeContext \} from '../models/ThemeProvider'; \n\nconst useTheme = () => useContext(ThemeContext); In\nexport default useTheme; \({ }^{\text {n", " } / / ~ @ f l o w \backslash n i m p o r t ~ R e a c t, ~}\{\) useContext, type AbstractComponent \} from 'react'; lnimport hoistStatics from 'hoist-non-react-statics';\nimport \{ ThemeContext \} from '../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme'; nimport getComponentName from '../utils/getComponentName'; \(\ln \backslash n / /\) NOTE: this would be the correct signature: \(\mathrm{n} / /\) export default <Config: \(\{\) theme?: any \}, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<\$Diff<Config, \(\{\) theme?: any \}>\& \{ theme?: any \(\}\), Instance \(>\backslash \mathrm{n} / / \mathrm{n} / /\) but the old build system tooling doesn't support the syntax \(\backslash n \backslash n e x p o r t ~ d e f a u l t ~(C o m p o n e n t: ~\) AbstractComponent \(<*, *>\) ) \(=>\{\) n // \$FlowFixMe This should be React.forwardRef<Config, Instance>/n const WithTheme = React.forwardRef((props, ref) => \(\{\backslash \mathrm{n}\) const theme \(=\) useContext(ThemeContext); \(\mathrm{ln} \quad / /\) \$FlowFixMe defaultProps isn't declared so it can be inferrable\n const \(\{\) defaultProps \(\}=\) Component; \(\backslash n\) const themeProp \(=\) determineTheme(props, theme, defaultProps); In\n if (process.env.NODE_ENV !== 'production' \& \& themeProp === undefined) \(\{\backslash n \quad / /\) eslint-disable-next-line no-console\n console.warn(\n`[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class
\"\$\{getComponentName(\n Component\n ) \}\"`\n ); \n \(\} \backslash n \backslash n ~ r e t u r n ~<C o m p o n e n t ~\{. . . p r o p s\} ~\) theme \(=\{\) themeProp \(\}\) ref \(=\{\) ref \(\} />;\) nn \(\}) ;\) In \(\backslash n\) hoistStatics(WithTheme, Component); \(\ln \backslash n\) WithTheme.displayName \(=\) `WithTheme (\$ $\{$ getComponentName(Component) $\})^{\prime} ;$ In $\backslash n$ return WithTheme; $\left.\ln \right\} ;$ ln","function memoize(fn) $\{\backslash n$ var cache $=$ Object.create(null); n return function (arg) $\{\backslash \mathrm{n} \quad$ if (cache $[\arg ]===$ undefined) cache $[\arg ]=\mathrm{fn}(\arg ) ;$ nn
 reactPropsRegex $=$
/^((children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressConten tEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMed ia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoPlay|capture|cellPadding|c ellSpacing|challenge|charSet|checked|cite|classID|className|cols|colSpan|content|contentEditable|contextMenu|cont rols|controlsList|coords|crossOrigin|data|dateTime|decoding|default|defer|dir|disabled|disablePictureInPicture|downlo ad|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|header s|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|lis t|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple| muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readO nly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|siz e|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use

Map|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect| autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|ac centHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeNa me|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHei ght|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|cont entScriptType|contentStyleType|cursor|cx|cy|d|decelerate|descent|diffuseConstant|direction|display|divisor|dominant Baseline|dur|dx|dy|edgeMode|elevation|enableBackground|end|exponent|externalResourcesRequired|fill|fillOpacity|fi llRule|filter|filterRes|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSizeAdjust|fontStretch|fo ntStyle|fontVariant|fontWeight|format|from|fr|fx|fy|g1|g2|glyphName|glyphOrientationHorizontal|glyphOrientationV ertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|i n2|intercept|k|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letter Spacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|marke rWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orien tation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patter nTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|p rimitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|re sult|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|sta rtOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|str ing|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidt $\mathrm{h} \mid$ surfaceScale|systemLanguage|tableValues|targetX|targetY|textAnchor|textDecoration|textRendering|textLength|to|t ransform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|v Hanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|view Target|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlin kHref|xlinkRole|xlinkShow|xlinkTitle|xlinkType|xmIBase|xmlns|xmlnsXlink|xmILang|xmlSpace|y|y1|y2|yChannelS elector|z|zoomAndPan|for|class|autofocus)|(([Dd][Aa][Tt][Aa]|[Aa][Rr][Ii][Aa]|x)-.*))\$/; // https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid =/* \#__PURE__ */memoize(function (prop) $\{\backslash \mathrm{n}$ return reactPropsRegex.test(prop) $\|$ prop.charCodeAt( 0 ) === $111 \backslash \mathrm{n} / * \mathrm{o} * \wedge \mathrm{n} \& \& \operatorname{prop} . c h a r \operatorname{CodeAt}(1)$ $===110 \backslash \mathrm{n} / * \mathrm{n} * / \mathrm{n} \& \&$ prop.charCodeAt(2) < $91 ; \ln \} \backslash \mathrm{n} / * \mathrm{Z}+1 * / \mathrm{n}) ;$ In $\operatorname{nnexport~default~isPropValid;~} \ln ", " / /$ @ flow\n\n// Source: https://www.w3.org/TR/cssom-1/\#serialize-an-identifier\n// Control characters and non-letter
 dashesAtEnds $=/(\wedge-\mid-\$) / \mathrm{g} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ TODO: Explore using CSS.escape when it becomes more availableln * in evergreen browsers. In */nexport default function escape(str: string): string \{ $\backslash \mathrm{n}$ return ( ln strln // Replace all possible CSS selectors\n .replace(escapeRegex, '-')\n\n // Remove extraneous hyphens at the start and end\n .replace (dashesAtEnds, ")\n );\n\}\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; $\mathrm{ln} \backslash$ nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{\n return (\n typeof target $===$ 'string' \&\&\n (process.env.NODE_ENV !== 'production'ln ? target.charAt(0) === target.charAt(0).toLowerCase()\n : true) $\backslash n \quad$ ) $; \ln \rangle \backslash \mathrm{n} ", " / *$ eslint-disable $* / n / * * \backslash n$ mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IEcompatible syntax. $\ n \backslash n$ The MIT License (MIT) $\backslash n \backslash n$ Copyright (c) 2014-present, Jon Schlinkert. $\mathrm{In} \backslash \mathrm{n}$ Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software is $\backslash n$ furnished to do so, subject to the following conditions: $\ln \backslash n$ The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. In\n THE
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IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, $\ln$ OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS INln THE
SOFTWARE. $\ln * / \backslash n \backslash n c o n s t ~ i s O b j e c t ~=~ v a l ~=>~\{\ n ~ r e t u r n ~(l n ~ t y p e o f ~ v a l ~===~ ' f u n c t i o n ' ~ \| ~(t y p e o f ~ v a l ~===~ ' o b j e c t ' ~$ $\& \&$ val $!==$ null \&\& ! Array.isArray(val) $) \backslash n \mathrm{n}) ; \backslash \mathrm{n}\} ;$ In $\backslash$ nconst isValidKey $=$ key $=>\{$ n return key $!==$ '__proto__' $\& \&$ key $!==$ 'constructor' \& \& key ! == 'prototype'; \n $\} ;$ \n\nfunction mixin(target, val, key) $\{\backslash$ n const obj $=$
 $\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n e x p o r t$ default function mixinDeep(target, ...rest) $\{\backslash \mathrm{n}$ for (const obj of rest) $\{\backslash \mathrm{n} \quad$ if (isObject(obj)) $\{\backslash \mathrm{n} \quad$ for (const key in obj) \{\n if (isValidKey(key)) \{\n mixin(target, obj[key], key); \n $\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return target; $\backslash n\rangle \backslash n "$,"// @flow\nimport validAttr from '@emotion/is-prop-valid'; nnimport hoist from 'hoist-non-reactstatics'; \nimport React, \{ createElement, type Ref, useContext, useDebugValue \} from 'react'; \nimport \{ SC_VERSION \} from '../constants'; Inimport type \{\n Attrs, \n IStyledComponent, \n IStyledStatics, In RuleSet, $\backslash n$ ShouldForwardProp, $\ln$ Target, $\backslash \mathrm{n}\}$ from '../types'; \nimport \{ checkDynamicCreation \} from '../utils/checkDynamicCreation'; \nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport \{
EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties'; nimport escape from '../utils/escape'; $\ln$ nimport generateComponentId from '../utils/generateComponentId'; $\operatorname{lnimport}$ generateDisplayName from '../utils/generateDisplayName'; \nimport getComponentName from '../utils/getComponentName'; ${ }^{\prime}$ nimport isFunction from '../utils/isFunction'; ${ }^{\prime}$ nimport isStyledComponent from '.../utils/isStyledComponent'; $\operatorname{lnimport}$ isTag from '../utils/isTag'; \nimport joinStrings from '../utils/joinStrings'; \nimport merge from '../utils/mixinDeep'; \nimport ComponentStyle from './ComponentStyle'; $\operatorname{lnimport}\{$ useStyleSheet, useStylis \} from
'./StyleSheetManager'; $\operatorname{lnimport}\{$ ThemeContext $\}$ from './ThemeProvider'; $\ln \backslash$ nconst identifiers $=\{ \} ; \ln \backslash n / * W e$ depend on components having unique IDs */nfunction generateId(displayName?: string, parentComponentId?: string) \{ n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName); \n // Ensure that no displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] \| 0 ) +1 ; $\ln \backslash n$ const componentId = `\$ name\}-\$\{generateComponentId(\n // SC_VERSION gives us isolation between multiple runtimes on the page at onceln // this is improved further with use of the babel plugin \"namespacel" featureln SC_VERSION + name + identifiers[name]\n )\}`;n\n return parentComponentId ? `\$ \({ }^{\prime}\) parentComponentId\}-  props: Config, attrs: Attrs) \{\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where resolvedAttrs is only the things injected by the attrs themselves \(\ln\) const context \(=\{\ldots\) props, theme \(\} ;\) in const resolvedAttrs \(=\{ \} ; \backslash n \backslash n\) attrs.forEach \((\) attrDef \(=>\{\backslash n \quad\) let resolvedAttrDef \(=\) attrDef; \(\backslash n\) let key; \(\ln \backslash n \quad\) if (isFunction(resolvedAttrDef)) \(\{\backslash \mathrm{n} \quad\) resolvedAttrDef \(=\) resolvedAttrDef(context); \(\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad / *\) eslint-disable guard-for-in */nn for (key in resolvedAttrDef) \(\{\backslash \mathrm{n} \quad\) context[key] \(=\) resolvedAttrs[key] \(=\ln \quad\) key \(===\) 'className'ln \(\quad\) ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key]) \(\ln \quad\) : resolvedAttrDef[key]; \(\ln \quad\} \backslash n\) /* eslint-enable guard-for-in */n \}); In\n return [context, resolvedAttrs]; \(\ln \} \backslash n \backslash n f u n c t i o n ~ u s e I n j e c t e d S t y l e<T>(\backslash n\) componentStyle: ComponentStyle, \(\ln\) isStatic: boolean, n resolvedAttrs: T, n warnTooManyClasses?: \$Call<typeof createWarnTooManyClasses, string, string \(>\backslash n)\{\backslash n\) const styleSheet \(=\) useStyleSheet ()\(;\) ln const stylis \(=\) useStylis(); In\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT, styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis); \(\mathrm{ln} \backslash \mathrm{n} / /\) eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(className); \(\ln \backslash n\) if (process.env.NODE_ENV !== 'production' \& \& !isStatic \& \& warnTooManyClasses) \(\{\backslash n \quad\) warnTooManyClasses(className); \(\ln \} \backslash n \backslash n\) return className; \(\backslash n\} \backslash n \backslash n f u n c t i o n\) useStyledComponentImpl(\n forwardedComponent: IStyledComponent, \(\backslash n\) props: Object, \(\backslash n\) forwardedRef: Ref<any>, In isStatic: boolean\n) \(\{\backslash n\) const \(\{\backslash n \quad\) attrs: componentAttrs, \(\backslash n\) componentStyle, In defaultProps, \(\backslash n\) foldedComponentIds, \(\backslash n\) shouldForwardProp, \(\ln\) styledComponentId, \(\backslash n\) target, \(\backslash n\}=\) forwardedComponent; \(\backslash n \backslash n\) // eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production') useDebugValue(styledComponentId); In\n // NOTE: the non-hooks version only subscribes to this when !componentStyle.isStatic, In // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as itln // should be an immutable value, but behave for now. In const theme = determineTheme(props, useContext(ThemeContext), defaultProps); \(\ln \backslash \mathrm{n}\) const [context, attrs] = useResolvedAttrs(theme || EMPTY_OBJECT, props, componentAttrs); In\n const generatedClassName = useInjectedStyle(\n componentStyle, \n isStatic, Ln context, \n process.env.NODE_ENV !== 'production' ? forwardedComponent.warnTooManyClasses : undefined \(\backslash n\) ); \(\ln \backslash n\) const refToForward = forwardedRef; \(\backslash n \backslash n\) const elementToBeCreated: Target \(=\) attrs. \(\$\) as \(\|\) props. \(\$\) as \(\|\) attrs.as || props.as || target; \(\ln \backslash n\) const isTargetTag = isTag(elementToBeCreated); In const computedProps \(=\) attrs \(!==\) props \(?\{\ldots\) props,.. attrs \(\}:\) props; \(\ln\) const propsForElement \(=\{ \} ;\) In\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) \(\{\backslash n\) if (key[0] === '\$' || key === 'as') continue; \n else if (key === 'forwardedAs') \{\n propsForElement.as = computedProps[key]; In \} else if (\n shouldForwardProp\n ? shouldForwardProp(key, validAttr, elementToBeCreated) \(\backslash \mathrm{n}\) : isTargetTag \(\backslash \mathrm{n}\) ? validAttr(key) n : trueln ) \{ \(\backslash \mathrm{n}\) // Don't pass through non HTML tags through to HTML elements\n propsForElement[key] = computedProps[key]; \n \(\} \backslash n\} \backslash n \backslash n\) if (props.style \& \& attrs.style \(!==\) props.style) \(\{\backslash n \quad\) propsForElement.style \(=\{\)...props.style, ...attrs.style \(\} ; \backslash \mathrm{n}\} \backslash n \backslash n\) propsForElement.className = Array.prototypeln .concat( \(\backslash n \quad\) foldedComponentIds, \(\backslash n\) styledComponentId, \(\backslash n\) generatedClassName !== styledComponentId ? generatedClassName: null, \(\backslash n \quad\) props.className, In attrs.className\n \() \backslash n \quad\).filter(Boolean) \(\backslash n \quad\).join(' ' \() ;\) ln \(\backslash n\) propsForElement.ref \(=\) refToForward; \(\ln \backslash n\) return createElement(elementToBeCreated, propsForElement); n\(\} \backslash\) n \(\\) nexport default function createStyledComponent( \(\backslash n\) target: \$PropertyType<IStyledComponent, 'target'>, In options: \{\n attrs?: Attrs, \n componentId: string, \n displayName?: string, \(\ln\) parentComponentId?: string, , shouldForwardProp?: ShouldForwardProp, \(\ln\) \}, ln rules: RuleSetln) \{ ln const isTargetStyledComp = isStyledComponent(target); n const isCompositeComponent \(=\) !isTag(target); \(\ln \backslash n\) const \(\{\backslash \mathrm{n}\) attrs = EMPTY_ARRAY, \(\ln \quad\) componentId \(=\) generateId(options.displayName, options.parentComponentId), \n displayName = generateDisplayName(target), \(\ln \}=\) options; \(\ln \backslash n\) const styledComponentId \(=\) ln \(\quad\) options.displayName \& \& options.componentId \(\backslash n \quad\) ? \(\$\{\) escape(options.displayName) \(\}-\) \(\$\{\) options.componentId\}`\n : options.componentId || componentId; $\backslash n \backslash n / /$ fold the underlying StyledComponent attrs up (implicit extend) \n const finalAttrs $=$ = $n$ isTargetStyledComp \&\& ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs; $\ln \backslash n / /$ eslint-disable-next-line prefer-destructuring $\backslash n$ let shouldForwardProp $=$ options.shouldForwardProp; $\ln \backslash n$ if (isTargetStyledComp \&\& target.shouldForwardProp) \{\n if (options.shouldForwardProp) \{\n // compose nested shouldForwardProp calls\n shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>\backslash n$ ((((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop, ln filterFn, $\mathrm{ln} \quad$ elementToBeCreated $\backslash n \quad$ ) \&\& $\mathrm{n} \quad$ ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated); $\ln \quad\}$ else $\{$ ln // eslint-disable-next-line preferdestructuring $\backslash n \quad$ shouldForwardProp $=(($ target: any $)$ : IStyledComponent $)$.shouldForwardProp; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ const componentStyle $=$ new ComponentStyle $(\backslash n \quad$ rules, $\backslash n$ styledComponentId, $\backslash n$ isTargetStyledComp? ((target: Object).componentStyle: ComponentStyle) : undefined $\backslash n$ ); $\ln \backslash n / /$ statically styled-components don't need to build an execution context object, $\ln / /$ and shouldn't be increasing the number of class names\n const isStatic $=$ componentStyle.isStatic $\& \&$ attrs.length $==0 ; \backslash \ln \backslash n / * * \backslash n *$ forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim class $\ln * / \mathrm{n}$ let WrappedStyledComponent: IStyledComponent; $\ln \backslash n$ const forwardRef $=($ props, ref) $=>\backslash n / /$ eslint-disable-nextline\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic); $\ln \backslash n$ forwardRef.displayName = displayName; \n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent); n WrappedStyledComponent.attrs = finalAttrs; ln WrappedStyledComponent.componentStyle $=$ componentStyle; n WrappedStyledComponent.displayName = displayName; \n WrappedStyledComponent.shouldForwardProp = shouldForwardProp; $\backslash n \backslash n / /$ this static is used to preserve the cascade of static classes for component selectorln // purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds $=$ isTargetStyledCompln ? Array.prototype.concat(\n ((target: any):
IStyledComponent).foldedComponentIds, $\ln \quad$ ((target: any): IStyledComponent).styledComponentId $\backslash n \quad$ ) $\operatorname{nn}$ : EMPTY_ARRAY; $\ln \backslash n$ WrappedStyledComponent.styledComponentId = styledComponentId; $\ln \backslash n / /$ fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target = isTargetStyledComp\n ? ((target: any): IStyledComponent).targetln : target; $\ln \backslash n$
WrappedStyledComponent.withComponent $=$ function withComponent(tag: Target) \{ $\backslash \mathrm{n}$ const $\{$ componentId: previousComponentId, ...optionsToCopy $\}=$ options; $\ln \backslash n \quad$ const newComponentId $=$ \n $\quad$ previousComponentId $\& \& \backslash n \quad$ ' $\$\{$ previousComponentId $\}-\$\{$ isTag(tag) ? tag : escape (getComponentName(tag)) \}; In $\ln$ const newOptions $=\left\{\begin{array}{ll}\text { n } \quad . . . o p t i o n s T o C o p y, ~\end{array}\right.$ n attrs: finalAttrs, $\ln \quad$ componentId: newComponentId, $\left.\backslash \mathrm{n} \quad\right\} ; \ln \backslash n$ return createStyledComponent(tag, newOptions, rules); In \}; In\n Object.defineProperty(WrappedStyledComponent, 'defaultProps', $\{\backslash \mathrm{n} \quad \mathrm{get}()\{\backslash \mathrm{n} \quad$ return this._foldedDefaultProps; $\backslash \mathrm{n}\}, \ln \backslash \mathrm{n} \quad \operatorname{set}(\mathrm{obj})\{\backslash \mathrm{n}$
this._foldedDefaultProps = isTargetStyledComp\n ? merge( $\}$, ((target: any): IStyledComponent).defaultProps, obj) \n : obj; $\backslash n \quad\}$, ln $\}$ ); $\backslash n \backslash n$ if (process.env.NODE_ENV !== 'production') \{ $\backslash n$
checkDynamicCreation(displayName, styledComponentId); In\n WrappedStyledComponent.warnTooManyClasses $=$ createWarnTooManyClasses( $\backslash n \quad$ displayName, $\backslash n \quad$ styledComponentId $\backslash n \quad$ ); n \} $\}$ n $\backslash n$
WrappedStyledComponent.toString = () => `. \$\{WrappedStyledComponent.styledComponentId\}`;n\n if (isCompositeComponent) \{\n hoist<<n IStyledStatics, $\backslash n \quad$ \$PropertyType<IStyledComponent, 'target'>, $\ln \quad\{$ [key: \$Keys<IStyledStatics>]: true $\} \backslash n>($ WrappedStyledComponent, ((target: any):
\$PropertyType<IStyledComponent, 'target'>), \{ $\backslash \mathrm{n} \quad / /$ all SC-specific things should not be hoistedln attrs: true, ln componentStyle: true, $\ln \quad$ displayName: true, $\ln \quad$ foldedComponentIds: true, $\ln$ shouldForwardProp: true, ln styledComponentId: true, $\mathrm{ln} \quad$ target: true, $\mathrm{ln} \quad$ withComponent: true, $\mathrm{ln} \quad\}$ ); n \} $\} \backslash n \backslash n$ return
WrappedStyledComponent; $\backslash n\} \backslash n "$, "// @flow\nimport type \{ IStyledComponent \} from '../types'; Inimport
 generateDisplayName(ln target: \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return isTag(target) ? `styled. \(\$\{\operatorname{target}\} `\) : $冫$ Styled $(\$\{$ getComponentName $(\operatorname{target})\}) ` ; \ln \} \backslash n ", " / * * \backslash \mathrm{n} *$ Convenience function for joining strings to form className chains $\backslash n * /$ nexport default function joinStrings(a: ?String, b: ?String): ?String \{ $\backslash$ n return
 StyledComponent from '../models/StyledComponent';\nimport domElements from '../utils/domElements'; $\mathrm{ln} \backslash n i m p o r t$ type \{ Target \} from '../types'; \n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag) $; \mathrm{n} \backslash \mathrm{n} / /$ Shorthands for all valid HTML Elements\ndomElements.forEach(domElement $=>$ \{ n styled[domElement] = styled(domElement); \n \}); In\nexport default styled; ln ","// @flow\nimport \{ isValidElementType \} from 'react-is';\nimport css from './css'; \nimport throwStyledError from '../utils/error'; $\operatorname{lnimport}$
 constructWithOptions(\n componentConstructor: Function, ln tag: Target, $\backslash \mathrm{n}$ options: Object $=$ EMPTY_OBJECT\n) \{\n if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); ln$\} \backslash \mathrm{n} \backslash \mathrm{n} /^{*}$ This is callable directly as a template function $* / n / / \$$ FlowFixMe: Not typed to avoid destructuring arguments $\backslash n$ const templateFunction $=(\ldots$ args $)=>$ componentConstructor(tag, options, css(..args)); $\ln \backslash n / *$ If config methods are called, wrap up a new template function and merge options */n templateFunction.withConfig $=$ config $=>\backslash n$ constructWithOptions(componentConstructor, tag, \{ ...options, ...config \}); $\ln \backslash \mathrm{n} / *$ Modify/inject new props at runtime $* /$ n templateFunction.attrs $=$ attrs $=>\backslash$ n constructWithOptions(componentConstructor, tag, $\{\backslash \mathrm{n}$ ...options, $\ln$ attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), $\ln \quad$ ) ; $\ln \backslash n$ return templateFunction; $\backslash n\rangle \backslash n "$, "// @flow\nimport * as secondary from './base'; $\backslash n \backslash n / *$ Import singleton constructors */^nimport styled from './constructors/styled'; $\ln \backslash n / * * \backslash n *$ eliminates the need to do styled.default since the other APIsln $*$ are directly assigned as properties to the main function $\backslash n * * / n / /$ eslint-disable-next-line guard-for-in\nfor
 ReactDOMFactories for this handy list! \n\nexport default [ln 'a', \n 'abbr', \n 'address', \n 'area', \n 'article', \n 'aside', \n 'audio', \n 'b', \n 'base', \n 'bdi', \n 'bdo', \n 'big', \n 'blockquote', \n 'body', \n 'br', \n 'button', \n 'canvas', \n 'caption', \n 'cite', \n 'code', \n 'col', \n 'colgroup', \n 'data', \n 'datalist', ln 'dd', \n 'del', \n 'details', \n 'dfn', \n 'dialog', ln

 'ins',\n 'kbd', \n 'keygen', \n 'label', \n 'legend', \n 'li', \n 'link', \n 'main', \n 'map', \n 'mark', \n 'marquee', \n 'menu', \n
'menuitem',\n 'meta', \n 'meter', \n 'nav', \n 'noscript', \n 'object', \n 'ol', \n 'optgroup', \n 'option', \n 'output', \n 'p', \n 'param', \n 'picture', \n 'pre', \n 'progress', \n 'q', \n 'rp', \n 'rt', \n 'ruby', \n 's', \n 'samp', \n 'script', \n 'section', \n
 'td', \n 'textarea', \n 'tfoot', \n 'th', \n 'thead', \n 'time', \n 'title', \n 'tr', \n 'track', \n 'u', \n 'ul', \n 'var', \n 'video', \n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n 'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop', ln 'svg', ln 'text', ln 'textPath', $\backslash \mathrm{n}$
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"strokeMiterlimit","strokeOpacity","strokeWidth","isFalsish","chunk","ruleSet","isReactComponent","isPlainObject ","objToCssArray","obj","prevKey","isCss","hyphenate","unitless","addTag","arg","styles","interleave","GlobalStyl e","createStyles","instance","removeStyles","renderStyles","ThemeContext","ThemeConsumer","providedTheme"," defaultProps","theme","str","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","filter","getStyleTags"," sealed","getStyleElement","dangerouslySetInnerHTML","_html","seal","collectStyles","interleaveWithNodeStrea m","input","REACT_STATICS","childContextTypes","contextType","contextTypes","displayName","getDefaultPr ops","getDerivedStateFromError","getDerivedStateFromProps","mixins","propTypes","type","KNOWN_STATICS ","caller","callee","arguments","arity","MEMO_STATICS","\$\$typeof","TYPE_STATICS","getStatics","component ","reactIs","isMemo","ForwardRef","render","Memo","defineProperty","getOwnPropertyNames","getOwnProperty Symbols","getOwnPropertyDescriptor","getPrototypeOf","objectPrototype","hoistNonReactStatics","targetCompon ent","sourceComponent","blacklist","inheritedComponent","concat","targetStatics","sourceStatics","descriptor","__ PRIVATE__","generateComponentId","JSON","stringify","globalStyle","GlobalStyleComponent","useRef","curren t","useLayoutEffect","determineTheme","memo","outerTheme","themeContext","mergeTheme","Component","Wit hTheme","forwardRef","ref","themeProp","hoistStatics","memoize","fn","cache","create","reactPropsRegex","isPro pValid","prop","escapeRegex","dashesAtEnds","escape","isTag","isObject","val","isValidKey","mixin","mixinDee p","rest","identifiers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentCo mponentId","generateId","generateDisplayName","finalAttrs","shouldForwardProp","filterFn","elementToBeCreate d","WrappedStyledComponent","componentStyle","forwardedComponent","forwardedRef","componentAttrs","fold edComponentIds","resolvedAttrs","attrDef","resolvedAttrDef","useResolvedAttrs","generatedClassName","warnTo oManyClasses","useInjectedStyle","refToForward","\$as","as","isTargetTag","computedProps","propsForElement"," validAttr","className","withComponent","previousComponentId","optionsToCopy","newComponentId","getComp onentName","_foldedDefaultProps","merge","hoist","styled","constructWithOptions","componentConstructor","isV alidElementType","templateFunction","withConfig","config","StyledComponent","domElement","secondary"],"ma ppings":"sUACe,SAASA,EAAkBC,UACjCA,GAA8C,iBAA7BA,EAAOC,iCCE/BC,EACAC,WAEMC,EAAS,CA ACF,EAAQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,GAAK,EACzDD,EAAOI,KAAKL, EAAeE,GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAANA,GAC6D,qBAAnEA,EAAEC, SAAWD,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,SAAOL,ICNGM,EAAcJ,OAAOK,OAA O,IAC5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,iNCGT,IAAMC,EACS,oBAAZC ,UAA4BA,QAAQC,IAAIC,mBAAqBF,QAAQC,IAAIF,UACjF,cAOWI,EAA+B,oBAAXC,QAA0B,gBAAiBA,O AE/DC,EACXC,QAAqC,kBAAtBC,kBACXA,kBACoB,oBAAZP,cAA8E,IAA5CA,QAAQC,IAAIO,6BAA2F,KA A5CR,QAAQC,IAAIO,4BACnE,UAA5CR,QAAQC,IAAIO,6BAAkDR,QAAQC,IAAIO,4BACtD,oBAAZR,cAAo E,IAAICA,QAAQC,IAAIM,mBAAuE,KAAICP,QAAQC,IAAIM,mBACnE,UAAICP,QAAQC,IAAIM,mBAAwC P,QAAQC,IAAIM,mBAM7DE,EAA2B,GCDzB,SAASC,EACtBC,8BACG7B,mCAAAA,0BAGK,IAAI8B,qDACu CD,4BAC7C7B,EAAeI,OAAS,YAAcJ,EAAe+B,KAAK,MAAU,KC1BrE,IAMDC,wBAOQC,QACLC,WAAa,IA AIC,YAVR,UAWT/B,OAXS,SAYT6B,IAAMA,6BAGbG,aAAA,SAAaC,WACPC,EAAQ,EACHpC,EAAI,EAAG A,EAAImC,EAAOnC,IACzBoC,GAASC,KAAKL,WAAWhC,UAGpBoC,KAGTE,YAAA,SAAYH,EAAeI,MACr BJ,GAASE,KAAKL,WAAW9B,OAAQ,SAC7BsC,EAAYH,KAAKL,WACjBS,EAAUD,EAAUtC,OAEtBwC,EA AUD,EACPN,GAASO,IACdA,IAAY,GACE,GACZC,EAAiB,MAAOR,QAIvBH,WAAa,IAAIC,YAAYS,QAC7B V,WAAWY,IAAIJ,QACftC,OAASwC,MAET,IAAI1C,EAAIyC,EAASzC,EAAI0C,EAAS1C,SAC5BgC,WAAWh C,GAAK,UAIrB6C,EAAYR,KAAKH,aAAaC,EAAQ,GACjCnC,EAAI,EAAG8C,EAAIP,EAAMrC,OAAQF,EAA I8C,EAAG9C,IACnCqC,KAAKN,IAAIgB,WAAWF,EAAWN,EAAMvC,WAClCgC,WAAWG,KAChBU,QAKN G,WAAA,SAAWb,MACLA,EAAQE,KAAKnC,OAAQ,KACjBA,EAASmC,KAAKL,WAAWG,GACzBc,EAAaZ, KAAKH,aAAaC,GAC/Be,EAAWD,EAAa/C,OAEzB8B,WAAWG,GAAS,MAEpB,IAAInC,EAAIiD,EAAYjD,EA AIkD,EAAUID,SAChC+B,IAAIoB,WAAWF,OAK1BG,SAAA,SAASjB,OACHkB,EAAM,MACNIB,GAASE,KA AKnC,QAAqC,IAA3BmC,KAAKL,WAAWG,UACnCkB,UAGHnD,EAASmC,KAAKL,WAAWG,GACzBc,EAA aZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAa/C,EAErBF,EAAIID,EAAYjD,EAAIkD,EAAUID,IACrCqD,GAAUh B,KAAKN,IAAIuB,QAAQtD,GFhFT,mBEmFbqD,QCzFPE,EAAuC,IAAIC,IAC3CC,EAAuC,IAAID,IAC3CE,EA AgB,EAQPC,EAAgB,SAACC,MACxBL,EAAgBM,IAAID,UACdL,EAAgBO,IAAIF,QAGvBH,EAAgBI,IAAIH,I

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AAI,MAE/B,KAAK,IACL,KAAK,IACH,MAAO,WAAagC,EAAIA,EAE1B,KAAK,IACH,MAAO,WAAaA,EAAI ,QAAUA,EAAIA,EAExC,KAAK,KACL,KAAK,IACH,MAAO,WAAaA,EAAI,QAAUA,EAAI,OAASA,EAAIA,E AErD,KAAK,IACH,GAAI,KAAOA,EAAEhC,WAAW,GAAI,MAAO,WAAagC,EAAIA,EACpD,GAAI,EAAIA,E AAEO,QAAQ,aAAc,IAAK,OAAOP,EAAEnC,QAAQ+C,EAAI,gBAAkBZ,EAC5E,MAEF,KAAK,IACH,GAAI,K AAOA,EAAEhC,WAAW,GAAI,OAAQgC,EAAEhC,WAAW,IAC/C,KAAK,IACH,MAAO, eAAiBgC,EAAEnC,Q AAQ,QAAS,IAAM,WAAamC,EAAI,OAASA,EAAEnC,QAAQ,OAAQ,YAAcmC,EAE7G,KAAK,IACH,MAAO, WAAaA,EAAI,OAASA,EAAEnC,QAAQ,SAAU,YAAcmC,EAErE,KAAK,GACH,MAAO,WAAaA,EAAI,OAAS A,EAAEnC,QAAQ,QAAS,kBAAoBmC,EAE5E,MAAO,WAAaA,EAAI,OAASA,EAAIA,EAEvC,KAAK,IACH, MAAO,WAAaA,EAAI,YAAcA,EAAIA,EAE5C,KAAK,KACH,GAAI,KAAOA,EAAEhC,WAAW,GAAI,MAE5B ,MAAO,oBADPkC,EAAIF,EAAES,UAAUT,EAAEO,QAAQ,IAAK,KAAK1C,QAAQ,QAAS,IAAIA,QAAQ,gBA AiB,YACID,WAAamC,EAAI,gBAAkBE,EAAIF,EAEzE,KAAK,KACH,OAAOa,EAAGjM,KAAKoL,GAAKA,E AAEnC,QAAQiD,EAAI,aAAed,EAAEnC,QAAQiD,EAAI,UAAYd,EAAIA,EAEjF,KAAK,IAIH,OAFAH,GADA K,EAAIF,EAAES,UAAU,IAAI3H,QACdyH,QAAQ,KAAO,EAEbL,EAAEIC,WAAW,GAAKkC,EAAEIC,WAA W6B,IACrC,KAAK,IACHK,EAAIF,EAAEnC,QAAQkD,EAAG,MACjB,MAEF,KAAK,IACHb,EAAIF,EAAEnC, QAAQkD,EAAG,SACjB,MAEF,KAAK,IACHb,EAAIF,EAAEnC,QAAQkD,EAAG,MACjB,MAEF,QACE,OAA Of,EAGX,MAAO,WAAaA,EAAI,OAASE,EAAIF,EAEvC,KAAK,KACH,IAAK,IAAMA,EAAEO,QAAQ,SAAU, GAAI,MAErC,KAAK,IAIH,OAHAV,GAAKG,EAAIJ,GAAG5L,OAAS,GAGbiM,GAFRC,GAAK,KAAOF,EAA EhC,WAAW6B,GAAKG,EAAES,UAAU,EAAGZ,GAAKG,GAAGS,UAAUb,EAAEW,QAAQ,IAAK,GAAK,GA AGzH,QAExEkF,WAAW,IAAwB,EAAlBkC,EAAElC,WAAW,KAC1C,KAAK,IACH,GAAI,IAAMkC,EAAEIC, WAAW,GAAI,MAE7B,KAAK,IACHgC,EAAIA,EAAEnC,QAAQqC,EAAG,WAAaA,GAAK,IAAMF,EACzC,M AEF,KAAK,IACL,KAAK,IACHA,EAAIA,EAAEnC,QAAQqC,EAAG,YAAc,IAAMD,EAAI,UAAY,IAAM,OAA S,IAAMD,EAAEnC,QAAQqC,EAAG,WAAaA,GAAK,IAAMF,EAAEnC,QAAQqC,EAAG,OAASA,EAAI,OAAS ,IAAMF,EAG5J,OAAOA,EAAI,IAEb,KAAK,IACH,GAAI,KAAOA,EAAEhC,WAAW,GAAI,OAAQgC,EAAEh C,WAAW,IAC/C,KAAK,IACH,OAAOkC,EAAIF,EAAEnC,QAAQ,SAAU,IAAK,WAAamC,EAAI,eAAiBE,EAA I,YAAcA,EAAIF,EAE9F,KAAK,IACH,MAAO,WAAaA,EAAI,BAAmBA,EAAEnC,QAAQmD,EAAI,IAAMhB, EAEjE,QACE,MAAO,WAAaA,EAAI,qBAAuBA,EAAEnC,QAAQ,gBAAiB,IAAIA,QAAQmD,EAAI,IAAMhB,E AEpG,MAEF,KAAK,IACL,KAAK,IACH,GAAI,KAAOA,EAAEhC,WAAW,IAAM,MAAQgC,EAAEhC,WAAW, GAAI,MAEzD,KAAK,IACL,KAAK,IACH,IAAI,IAAOiD,EAAGrM,KAAKgL,GAAI,OAAO,OAASM,EAAIN,E AAEa,UAAUb,EAAEW,QAAQ,KAAO,IAAIvC,WAAW,GAAKwC,EAAEZ,EAAE/B,QAAQ,UAAW,kBAAmBg C,EAAGC,EAAG/B,GAAGF,QAAQ,kBAAmB,YAAcmC,EAAEnC,QAAQqC,EAAG,WAAaA,GAAKF,EAAEnC ,QAAQqC,EAAG,QAAUA,EAAErC,QAAQ,QAAS,KAAOmC,EACxQ,MAEF,KAAK,IACH,GAAIA,EAAI,WA AaA,GAAK,MAAQA,EAAEhC,WAAW,GAAK,OAASgC,EAAI,IAAMA,EAAG,MAAQF,EAAI/B,GAAK,MAA QiC,EAAEhC,WAAW,KAAO,EAAIgC,EAAEO,QAAQ,YAAa,IAAK,OAAOP,EAAES,UAAU,EAAGT,EAAEO, QAAQ,IAAK,IAAM,GAAG1C,QAAQqD,EAAI,gBAAkBIB,EAGvO,OAAOA,EAGT,SAASW,EAAEf,EAAGC,G ACZ,IAAIC,EAAIF,EAAEW,QAAQ,IAAMV,EAAI,IAAM,KAC9B9B,EAAI6B,EAAEa,UAAU,EAAG,IAAMZ, EAAIC,EAAI,IAErC,OADAA,EAAIF,EAAEa,UAAUX,EAAI,EAAGF,EAAE5L,OAAS,GAC3BmN,EAAE,IAA MtB,EAAI9B,EAAIA,EAAEF,QAAQuD,EAAI,MAAOtB,EAAGD,GAGjD,SAASwB,EAAGzB,EAAGC,GACb,I AAIC,EAAIU,EAAEX,EAAGA,EAAE7B,WAAW,GAAI6B,EAAE7B,WAAW,GAAI6B,EAAE7B,WAAW,IAC5 D,OAAO8B,IAAMD,EAAI,IAAMC,EAAEjC,QAAQyD,EAAI,YAAYb,UAAU,GAAK,IAAMZ,EAAI,IAG5E,SA AS0B,EAAE3B,EAAGC,EAAGC,EAAG/B,EAAGiC,EAAGC,EAAGC,EAAGE,EAAGC,EAAGmB,GACpC,IAA K,IAAkBd,EAAde,EAAI,EAAGvN,EAAI2L,EAAM4B,EAAIC,IAAKD,EACjC,OAAQf,EAAIiB,EAAEF,GAAGn N,KAAKsN,EAAGhC,EAAG1L,EAAG4L,EAAG/B,EAAGiC,EAAGC,EAAGC,EAAGE,EAAGC,EAAGmB,IAC 1D,UAAK,EACL,KAAK,EACL,KAAK,EACL,KAAK,KACH,MAEF,QACEtN,EAAIwM,EAIV,GAAIxM,IAAM2 L,EAAG,OAAO3L,EAmBtB,SAAS2N,EAAEjC,GAGT,YADA,KADAA,EAAIA,EAAEkC,UACWX,EAAI,KAA MvB,EAAI,mBAAsBA,EAAIc,EAAI,GAAKA,EAAI,EAAGS,EAAIvB,GAAKc,EAAI,GAC/EmB,EAGT,SAASD ,EAAEhC,EAAGC,GACZ,IAAIC,EAAIF,EAKR,GAJA,GAAKE,EAAE9B,WAAW,KAAO8B,EAAIA,EAAEhH, QAE/BgH,EAAI,CADAA,GAGA,EAAI4B,EAAG,CACT,IAAI3D,EAAIwD,GAAG,EAAG1B,EAAGC,EAAGA, EAAGiC,EAAGC,EAAG,EAAG,EAAG,EAAG,QACtC,IAAWjE,GAAK,iBAAoBA,IAAM8B,EAAI9B,GAGhD,I

AAIiC,EA5jBN,SAASiC,EAAErC,EAAGC,EAAGC,EAAG/B,EAAGiC,GACrB,IAAK,IAAgCwB,EAAGC,EAAi BS,EAAuEC,EAAmCC,EAA1JnC,EAAI,EAAGC,EAAI,EAAGE,EAAI,EAAGC,EAAI,EAASnM,EAAI,EAAGm O,EAAI,EAAMC,EAAIJ,EAAIV,EAAI,EAAG5K,EAAI,EAAG2L,EAAI,EAAGC,EAAI,EAAGC,EAAI,EAAGb, EAAI9B,EAAE9L,OAAQ0O,EAAId,EAAI,EAAMe,EAAI,GAAIC,EAAI,GAAItC,EAAI,GAAIS,EAAI,GAAOnK ,EAAIgL,GAAI,CAI5K,GAHAH,EAAI3B,EAAE9B,WAAWpH,GACjBA,IAAM8L,GAAK,IAAMxC,EAAIG,EA AID,EAAIH,IAAM,IAAMC,IAAMuB,EAAI,KAAOvB,EAAI,GAAK,IAAKG,EAAID,EAAIH,EAAI,EAAG2B,IA AKc,KAExF,IAAMxC,EAAIG,EAAID,EAAIH,EAAG,CACvB,GAAIrJ,IAAM8L,IAAM,EAAIH,IAAMI,EAAIA, EAAE9E,QAAQgF,EAAG,KAAM,EAAIF,EAAE7J,OAAO9E,QAAS,CACrE,OAAQyN,GACN,KAAK,GACL,K AAK,EACL,KAAK,GACL,KAAK,GACL,KAAK,GACH,MAEF,QACEkB,GAAK7C,EAAEgD,OAAOIM,GAGIB 6K,EAAI,GAGN,OAAQA,GACN,KAAK,IAKH,IAHAD,GADAmB,EAAIA,EAAE7J,QACAkF,WAAW,GACjBk E,EAAI,EAECO,IAAM7L,EAAGA,EAAIgL,GAAI,CACpB,OAAQH,EAAI3B,EAAE9B,WAAWpH,IACvB,KAA K,IACHsL,IACA,MAEF,KAAK,IACHA,IACA,MAEF,KAAK,GACH,OAAQT,EAAI3B,EAAE9B,WAAWpH,EA AI,IAC3B,KAAK,GACL,KAAK,GACHoJ,EAAG,CACD,IAAKsC,EAAI1L,EAAI,EAAG0L,EAAII,IAAKJ,EACv B,OAAQxC,EAAE9B,WAAWsE,IACnB,KAAK,GACH,GAAI,KAAOb,GAAK,KAAO3B,EAAE9B,WAAWsE,E AAI,IAAM1L,EAAI,IAAM0L,EAAG,CACzD1L,EAAIOL,EAAI,EACR,MAAMtC,EAGR,MAEF,KAAK,GACH, GAAI,KAAOyB,EAAG,CACZ7K,EAAIOL,EAAI,EACR,MAAMtC,GAMdpJ,EAAIOL,GAKV,MAEF,KAAK,GA CHb,IAEF,KAAK,GACHA,IAEF,KAAK,GACL,KAAK,GACH,KAAO7K,IAAM8L,GAAK5C,EAAE9B,WAAW pH,KAAO6K,KAK1C,GAAI,IAAMS,EAAG,MACbtL,IAMF,OAHAsL,EAAIpC,EAAEW,UAAUgC,EAAG7L,G ACnB,IAAM4K,IAAMA,GAAKmB,EAAIA,EAAE9E,QAAQkF,EAAI,IAAIjK,QAAQkF,WAAW,IAEIDwD,GA CN,KAAK,GAIH,OAHA,EAAIe,IAAMI,EAAIA,EAAE9E,QAAQgF,EAAG,KAC3BpB,EAAIkB,EAAE3E,WAA W,IAGf,KAAK,IACL,KAAK,IACL,KAAK,IACL,KAAK,GACHuE,EAAI1C,EACJ,MAEF,QACE0C,EAAIS,EA MR,GAFAP,GADAP,EAAID,EAAEpC,EAAG0C,EAAGL,EAAGT,EAAGzB,EAAI,IAChBhM,OACN,EAAION,I AAsBU,EAAIb,EAAE,EAAGW,EAAzBK,EAAI5C,EAAEqD,EAAGL,EAAGH,GAAmB3C,EAAGkC,EAAGC,E AAGS,EAAGhB,EAAGzB,EAAGjC,GAAI4E,EAAIJ,EAAE5M,KAAK,SAAK,IAAWyM,GAAK,KAAOK,GAA KP,EAAIE,EAAEtJ,QAAQ9E,UAAYyN,EAAI,EAAGS,EAAI,KAC5I,EAAIO,EAAG,OAAQhB,GACjB,KAAK,I ACHkB,EAAIA,EAAE9E,QAAQoF,EAAI5B,GAEpB,KAAK,IACL,KAAK,IACL,KAAK,GACHa,EAAIS,EAAI,I AAMT,EAAI,IACIB,MAEF,KAAK,IAEHA,GADAS,EAAIA,EAAE9E,QAAQqF,EAAI,UACV,IAAMhB,EAAI,I ACIBA,EAAI,IAAMxB,GAAK,IAAMA,GAAKC,EAAE,IAAMuB,EAAG,GAAK,YAAcA,EAAI,IAAMA,EAAI,I AAMA,EAC5E,MAEF,QACEA,EAAIS,EAAIT,EAAG,MAAQnE,IAAW6E,GAAKV,EAAVA,EAAa,SACnCA,E AAI,GACX,MAEF,QACEA,EAAID,EAAEpC,EAAGF,EAAEE,EAAG8C,EAAGH,GAAIN,EAAGnE,EAAGiC,E AAI,GAGnCM,GAAK4B,EACLA,EAAIM,EAAID,EAAID,EAAId,EAAI,EACpBmB,EAAI,GACJIB,EAAI3B,EA AE9B,aAAapH,GACnB,MAEF,KAAK,IACL,KAAK,GAEH,GAAI,GAAK6L,GADTE,GAAK,EAAIJ,EAAII,EA AE9E,QAAQgF,EAAG,IAAMF,GAAG7J,QACpB9E,QAAS,OAAQ,IAAMsO,IAAMd,EAAImB,EAAE3E,WAA W,GAAI,KAAOwD,GAAK,GAAKA,GAAK,IAAMA,KAAOiB,GAAKE,EAAIA,EAAE9E,QAAQ,IAAK,MAAM 7J,QAAS,EAAION,QAAK,KAAYU,EAAIb,EAAE,EAAGoB,EAAG9C,EAAGD,EAAGmC,EAAGC,EAAGY,EA AE5O,OAAQ+J,EAAGiC,EAAGjC,KAAO,KAAO0E,GAAKE,EAAIP,EAAEtJ,QAAQ9E,UAAY2O,EAAI,QAAa nB,EAAImB,EAAE3E,WAAW,GAAIyD,EAAIkB,EAAE3E,WAAW,GAAIwD,GAC9S,KAAK,EACH,MAEF,KA AK,GACH,GAAI,MAAQC,GAAK,KAAOA,EAAG,CACzBV,GAAK4B,EAAI7C,EAAEgD,OAAOIM,GACIB,M AGJ,QACE,KAAO+L,EAAE3E,WAAWyE,EAAI,KAAOG,GAAKpC,EAAEmC,EAAGnB,EAAGC,EAAGkB,EA AE3E,WAAW,KAEhEwE,EAAID,EAAID,EAAId,EAAI,EAChBmB,EAAI,GACJIB,EAAI3B,EAAE9B, aAAapH,I AIzB,OAAQ6K,GACN,KAAK,GACL,KAAK,GACH,KAAOvB,EAAIA,EAAI,EAAI,IAAM,EAAIsB,GAAK,MA AQzD,GAAK,EAAI4E,EAAE3O,SAAWuO,EAAI,EAAGI,GAAK,MAC5E,EAAIjB,EAAIyB,GAAK5B,EAAE,E AAGoB,EAAG9C,EAAGD,EAAGmC,EAAGC,EAAGY,EAAE5O,OAAQ+J,EAAGiC,EAAGjC,GACjDiE,EAAI, EACJD,IACA,MAEF,KAAK,GACL,KAAK,IACH,GAAI,IAAM7B,EAAIG,EAAID,EAAIH,EAAG,CACvB+B,IA CA,MAGJ,QAIE,OAHAA,IACAG,EAAIrC,EAAEgD,OAAOIM,GAEL6K,GACN,KAAK,EACL,KAAK,GACH,G AAI,IAAMpB,EAAIJ,EAAIC,EAAG,OAAQhM,GAC3B,KAAK,GACL,KAAK,GACL,KAAK,EACL,KAAK,GA CHiO,EAAI,GACJ,MAEF,QACE,KAAOV,IAAMU,EAAI,KAErB,MAEF,KAAK,EACHA,EAAI,MACJ,MAEF,K AAK,GACHA,EAAI,MACJ,MAEF,KAAK,GACHA,EAAI,MACJ,MAEF,KAAK,GACH,IAAM9B,EAAIH,EAAI

D,IAAMsC,EAAIC,EAAI,EAAGL,EAAI,KAAOA,GAC1C,MAEF,KAAK,IACH,GAAI,IAAM9B,EAAIH,EAAID ,EAAImD,GAAK,EAAId,EAAG,OAAQ1L,EAAI0L,GAC5C,KAAK,EACH,MAAQpO,GAAK,KAAO4L,EAAE9 B,WAAWpH,EAAI,KAAOwM,EAAIIP,GAEID,KAAK,EACH,MAAQmO,IAAMe,EAAIf,GAEtB,MAEF,KAAK, GACH,IAAMhC,EAAIH,EAAID,IAAMqC,EAAI1L,GACxB,MAEF,KAAK,GACH,IAAMsJ,EAAIE,EAAIC,EAA IJ,IAAMsC,EAAI,EAAGJ,GAAK,MACpC,MAEF,KAAK,GACL,KAAK,GACH,IAAMjC,IAAMG,EAAIA,IAAM oB,EAAI,EAAI,IAAMpB,EAAIoB,EAAIpB,GAC5C,MAEF,KAAK,GACH,IAAMA,EAAIH,EAAIE,GAAKH,IA CnB,MAEF,KAAK,GACH,IAAMI,EAAIH,EAAIE,GAAKH,IACnB,MAEF,KAAK,GACH,IAAMI,EAAIH,EAAI D,GAAKG,IACnB,MAEF,KAAK,GACH,GAAI,IAAMC,EAAIH,EAAID,EAAG,CACnB,GAAI,IAAMuB,EAAG, OAAQ,EAAItN,EAAI,EAAImO,GAC/B,KAAK,IACH,MAEF,QACEb,EAAI,EAERpB,IAGF,MAEF,KAAK,GAC H,IAAMF,EAAIE,EAAIC,EAAIJ,EAAIqC,EAAIJ,IAAMA,EAAI,GACpC,MAEF,KAAK,GACL,KAAK,GACH,K AAM,EAAI7B,EAAIJ,EAAIG,GAAI,OAAQF,GAC5B,KAAK,EACH,OAAQ,EAAIuB,EAAI,EAAI3B,EAAE9B, WAAWpH,EAAI,IACnC,KAAK,IACHsJ,EAAI,GACJ,MAEF,KAAK,IACHuC,EAAI7L,EAAGsJ,EAAI,GAGf,M AEF,KAAK,GACH,KAAOuB,GAAK,KAAOvN,GAAKuO,EAAI,IAAM7L,IAAM,KAAOkJ,EAAE9B,WAAWyE ,EAAI,KAAOG,GAAK9C,EAAEW,UAAUgC,EAAG7L,EAAI,IAAKuL,EAAI,GAAIjC,EAAI,IAIxH,IAAMA,IA AMyC,GAAKR,GAGrBE,EAAInO,EACJA,EAAIuN,EACJ7K,IAKF,GAAI,GAFJ6L,EAAIG,EAAE5O,QAEK,CA ET,GADAuO,EAAI1C,EACA,EAAI6B,QAA2C,KAArCU,EAAIb,EAAE,EAAGqB,EAAGL,EAAG3C,EAAGmC, EAAGC,EAAGS,EAAG1E,EAAGiC,EAAGjC,KAAoB,KAAO6E,EAAIR,GAAGpO,OAAS,OAAO+M,EAAI6B, EAAItC,EAGzG,GAFAsC,EAAIL,EAAE5M,KAAK,KAAO,IAAMiN,EAAI,IAExB,GAAMIC,EAAIOC,EAAG,C AGf,OAFA,IAAM1C,GAAKC,EAAEiC,EAAG,KAAOQ,EAAI,GAEnBA,GACN,KAAK,IACHR,EAAIA,EAAE/ E,QAAQwF,EAAI,YAAcT,EAChC,MAEF,KAAK,IACHA,EAAIA,EAAE/E,QAAQyF,EAAG,sBAAwBV,EAAE/ E,QAAQyF,EAAG,aAAeV,EAAE/E,QAAQyF,EAAG,iBAAmBV,EAGzGQ,EAAI,GAIR,OAAOrC,EAAI6B,EAA ItC,EA8PP2B,CAAEe,EAAGID,EAAGD,EAAG,EAAG,GAKtB,OAJA,EAAI6B,QAAmD,KAA7C3D,EAAIwD,G AAG,EAAGvB,EAAGF,EAAGA,EAAGiC,EAAGC,EAAGhC,EAAEhM,OAAQ,EAAG,EAAG,MAAqBgM,EAA IjC,GAE5EqF,EAAI,EACJpB,EAAID,EAAI,EACD/B,EAGT,IAAI+C,EAAK,QACLF,EAAI,YACJ/B,EAAK,OA CLD,EAAK,UACLK,EAAK,sBACLnB,EAAK,SACLO,EAAI,oBACJ4C,EAAK,qBACLI,EAAI,aACJD,EAAK,g BACLtC,EAAI,qBACJkC,EAAK,kBACL3B,EAAK,eACLN,EAAK,eACLI,EAAK,8BACLH,EAAK,mCACLL,E AAK,sBACLoB,EAAI,EACJD,EAAI,EACJqB,EAAI,EACJ1C,EAAI,EACJsC,EAAI,GACJrB,EAAI,GACJD,EAA I,EACJP,EAAI,KACJgC,EAAI,EAKR,OAHAvB,EAAE2B,IApEF,SAASC,EAAE5D,GACT,OAAQA,GACN,UA AK,EACL,KAAK,KACH8B,EAAIC,EAAE3N,OAAS,EACf,MAEF,QACE,GAAI,mBAAsB4L,EAAG+B,EAAED ,KAAO9B,OAAO,GAAI,iBAAoBA,EAAG,IAAK,IAAIC,EAAI,EAAGC,EAAIF,EAAE5L,OAAQ6L,EAAIC,IAA KD,EAC7G2D,EAAE5D,EAAEC,SACCsD,EAAU,IAAJvD,EAGjB,OAAO4D,GAwDT5B,EAAEIL,IAAMmL,O ACR,IAAWnC,GAAKmC,EAAEnC,GACXkC,EC5IBT,IAAM6B,EAAgB,gBAChBC,EAA0B,CAAC,IAAK,IAA K,IAAK,KAOjC,SAASC,SAyBIBC,EACAC,EACAC,EACAC,eAzB6BrP,QAFjCoH,QAAAA,aAAUpH,QACVsP, QAAAA,aAAUxP,IAEJqK,EAAS,IAAIoF,EAAOnI,GAMtBoI,EAAe,GAWbC,ECdO,SAAStN,YAIbuN,EAAQC, MACXA,MAEAxN,EAAcwN,OACd,MAAOvE,YAIN,SACLwE,EACAIM,EACAmM,EACAC,EACAC,EACAC, EACA1Q,EACA2Q,EACAC,EACAC,UAEQP,QAED,KAEW,IAAVM,GAAyC,KAA1BxM,EAAQ4F,WAAW,G AAW,OAAOnH,EAAcuB,OAAa,cAGhF,KACQ,IAAPuM,EAAU,OAAOvM,EA/BT,mBAkCT,SACKuM,QAED, SACA,WACI9N,EAAW0N,EAAU,GAAKnM,GAAU,kBAEpCA,GAAkB,IAAPyM,EAzCV,QAyCiC,SAEzC,EA CJzM,EAAQG,MA3CIuM,UA2CU1H,QAAQgH,KD/BXW,EAAiB,SAAAIK,GACxCqJ,EAAajQ,KAAK4G,MAQ dmK,EAAwB,SAAChM,EAAOiM,EAAQC,UAG9B,IAAXD,IAA8E,IAA/DvB,EAAwBnD,QAAQ2E,EAAOrB,E AAU7P,UAEhEkR,EAAOIM,MAAM+K,GAKT/K,MAHM4K,YA4BNuB,EAAehO,EAAKgG,EAAU2E,EAAQzD ,YAAAA,IAAAA,EAAc,SACrD+G,EAAUjO,EAAI0G,QAAQ4F,EAAe,IACrC4B,EAASII,GAAY2E,EAAYA,M AAU3E,QAAciI,OAAcA,SAK7ExB,EAAevF,EACfwF,EAAY1G,EACZ2G,EAAkB,IAAI7L,YAAY4L,QAAgB,K ACIDE,EAA4B,IAAI9L,aAAa4L,cAEtChF,EAAOiD,IAAW3E,EAAW,GAAKA,EAAUkI,UAdrDxG,EAAO0E,cA AQS,GAPwB,SAACM,EAASgB,EAAGf,GAClC,IAAZD,GAAiBC,EAAUvQ,QAAUuQ,EAAU,GAAGgB,YAAY 1B,GAAa,IAE7EU,EAAU,GAAKA,EAAU,GAAG1G,QAAQiG,EAAiBkB,KAIDb,EAID9B,SAAAG,OACP,IAAb A,EAAgB,KACZkB,EAActB,SACpBA,EAAe,GACRsB,OA+DXL,EAAelH,KAAO+F,EAAQhQ,OAC1BgQ,EAC GyB,QAAO,SAACC,EAAKC,UACPA,EAAOtN,MACV5B,EAAiB,IAGZqH,EAAM4H,EAAKC,EAAOtN,QJnGf
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## Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-
components.min.js.map
No license file was found, but licenses were detected in source scan.
\{"version":3,"file":"styled-components-
primitives.cjs.js","sources":["../../src/utils/generateAlphabeticName.js","../../src/utils/hash.js","../../src/utils/generate ComponentId.js","../../src/utils/getComponentName.js",".././/src/utils/isFunction.js","../../src/utils/isStatelessFunction .js","../../src/utils/isPlainObject.js","../../src/utils/isStyledComponent.js","../../src/constants.js","../../src/utils/empties.j s","...../src/utils/errors.js","../../src/utils/error.js","...../src/sheet/GroupedTag.js",,"../../src/sheet/GroupIDAllocator.js"," ../../src/sheet/Rehydration.js","../../src/utils/nonce.js","../../src/sheet/dom.js","../../src/sheet/Tag.js","../../src/sheet/She et.js","../../src/utils/stylisPluginInsertRule.js","../../src/utils/stylis.js","../../src/models/StyleSheetManager.js","../../src/ models/Keyframes.js","../../src/utils/hyphenateStyleName.js","../../src/utils/addUnitIfNeeded.js","../../src/utils/flatten .js","../../src/vendor/postcss/warn-once.js","../../src/vendor/postcss/tokenize.js","..././src/vendor/postcss/terminal-highlight.js","../../src/vendor/postcss/css-syntax-
error.js","../../src/vendor/postcss/stringifier.js","...../src/vendor/postcss/stringify.js","../../src/vendor/postcss/node.js", "../../src/vendor/postcss/declaration.js","../../src/vendor/postcss/comment.js","../../src/vendor/postcss/parser.js","...../s rc/vendor/postcss/parse.js","../../src/vendor/postcss/container.js","../../src/vendor/postcss/at-
rule.js","../../src/vendor/postcss/list.js","../../src/vendor/postcss/rule.js","../../src/vendor/postcss/warning.js","../../src/v endor/postcss/result.js","../../src/vendor/postcss/lazy-
result.js","../../src/vendor/postcss/processor.js","../../src/vendor/postcss/root.js","../../src/vendor/postcss/input.js","../.. /src/vendor/postcss-safe-parser/safe-parser.js","../../src/vendor/postcss-safe-
parser/parse.js","../../src/models/InlineStyle.js","../../src/utils/mixinDeep.js","../../src/utils/determineTheme.js","../../s rc/utils/isTag.js","../../src/utils/generateDisplayName.js","../../src/models/ThemeProvider.js","../../src/models/Styled NativeComponent.js","...../src/utils/interleave.js","../../src/constructors/css.js","../../src/constructors/constructWithOp tions.js","../../src/hoc/withTheme.js","../../src/hooks/useTheme.js","../../src/primitives/index.js"],"sourcesContent":["/ / @flow\n/* eslint-disable no-bitwise */n\nconst AD_REPLACER_R = /(a)(d)/gi; $\mathrm{n} \backslash \mathrm{n} / *$ This is the $\backslash$ "capacity $\backslash$ " of our alphabet i.e. $2 \times 26$ for all letters plus their capitalised $\backslash n *$ counterparts $* /$ nconst charsLength $=52 ; \ln \backslash \mathrm{n} / *$ start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */nconst getAlphabeticChar = (code: number): string
$=>$ nn String.fromCharCode(code $+($ code $>25 ? 39: 97)$ ) $\backslash \ln \backslash n / *$ input a number, usually a hash and convert it to base-52 */nexport default function generateAlphabeticName(code: number): string \{\n let name = "; ln let $\mathrm{x} ; \ln \backslash \mathrm{n} / *$ get a char and divide by alphabet-length $* / n$ for ( $\mathrm{x}=$ Math.abs(code); $\mathrm{x}>$ charsLength; $\mathrm{x}=(\mathrm{x} /$ charsLength $) \mid 0)$ $\{$ n name $=$ getAlphabeticChar $(x \%$ charsLength $)+$ name; $\backslash n\} \backslash n \backslash n$ return (getAlphabeticChar $(x \%$ charsLength $)+$ name).replace(AD_REPLACER_R, '\$1-\$2'); \n\}\n","// @flow\n/* eslint-disable */n\nexport const SEED = $5381 ; \ln \backslash n / /$ When we have separate strings it's useful to run a progressive $\ln / /$ version of djb2 where we pretend that we're still looping over\n// the same string\nexport const phash $=(\mathrm{h}:$ number, x : string $)$ : number $=>\{$ ln let $\mathrm{i}=$
 function\nexport const hash = (x: string): number => $\{$ \n return phash(SEED, x); n$\} ;$;n","// @flow\n/* eslint-disable */nimport generateAlphabeticName from './generateAlphabeticName'; $\operatorname{lnimport~\{ ~hash~\} ~from~'./hash';~} \ln \backslash n e x p o r t$ default (str: string): string => \{\n return generateAlphabeticName(hash(str) >>>0); \n\};\n","// @flow\nimport type $\{$ IStyledComponent \} from '../types'; \n\nexport default function getComponentName(\n target:
\$PropertyType<IStyledComponent, 'target'>\n): string \{\n return (\n (process.env.NODE_ENV !== 'production' ? typeof target $===$ 'string' \& \& target : false) \|\n // \$FlowFixMe\n target.displayName ||n // \$FlowFixMeln target.name \||n 'Component'\n ); $\ln \} \backslash n ", " / /$ @ flow\nexport default function isFunction(test: any): boolean \%checks $\{$ nn return typeof test === 'function'; $\ln \} \backslash n "$, "// @flow\nexport default function isStatelessFunction(test: any): boolean $\{\backslash n$ return ( $\backslash n \quad$ typeof test $===$ 'function'ln $\quad \& \&!(\backslash n \quad$ test.prototypeln $\quad \& \&$ test.prototype.isReactComponentln ) \n ); \n\}\n","// @flow\nimport \{ typeOf \} from 'react-is'; $\ln \backslash n e x p o r t ~ d e f a u l t ~(x: ~$ any): boolean $=>\backslash \mathrm{n} x$ ! $==$ null $\& \& \backslash n$ typeof $x===$ 'object' $\& \& \ln$ (x.toString ? x.toString() :

Object.prototype.toString.call(x)) === '[object Object]' \&\&\n !typeOf(x); $\ln ", " / /$ @ flow\nexport default function isStyledComponent(target: any): boolean \%checks $\{$ ln return target \&\& typeof target.styledComponentId $===$
 string; \n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' \&\&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||nn 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active'; \nexport const SC_ATTR_VERSION = 'data-styled-version'; \nexport const
 window !== 'undefined' \&\& 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY = n Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' \&\& typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' \&\& process.env.SC_DISABLE_SPEEDY !== "\n ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n : process.env.NODE_ENV !== 'production'\n ) \n )); \n\n// Shared empty execution context when generating static styles nexport const STATIC_EXECUTION_CONTEXT = $\} ;$ \n"," $/ /$ @ flow\nexport const EMPTY_ARRAY = Object.freeze([]); Inexport const EMPTY_OBJECT = Object.freeze( $\}$ ); \n","export default $\{\backslash " 1 \backslash ": \backslash " C a n n o t ~ c r e a t e ~$

`ServerStyleSheet’s styles! `ServerStyleSheet`is a one off instance for each server-side render cycle. \(\\) In \(\backslash \backslash n\) n- Are you trying to reuse it across renders? is only supported in a Node.js environment; Please do not try to call this method in the browser. \(\backslash n \backslash \backslash n \backslash ", \backslash " 4 \backslash ": \backslash " T h e\)`StyleSheetManager` expects a valid target or sheet prop! \(\ \backslash n \backslash \backslash n\) - Does this error occur on the client and is your target falsy? on the client! \\n\\n- Are you running in a client-like environment on the server? ? ln - Are you trying to run SSR on the  custom target that isn't mounted?  function, e.g. \(\backslash n \backslash \backslash n \times\) " \(j s \backslash\) ntheme \(=\{()=>(\{ \})\} \backslash \backslash n^{\prime "} \backslash \backslash n \backslash \backslash n \backslash ", \backslash " 8 \backslash ": \backslash "\) ThemeProvider: Please make your \(\backslash \backslash \backslash " t h e m e \backslash \backslash \mid "\)  this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941\#issuecomment-417862021\\n\\n\",\"11\":\"_This error was replaced with a dev-time warning, it will be deleted for v 4 final._ [createGlobalStyle] received children which will not be  a keyframe declaration (\%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the csslIIIYIII` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api\#css $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 13 \backslash ": \backslash " \% s$ is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash$ n $\backslash \backslash n \backslash ", \backslash " 14 \backslash ": \backslash$ "ThemeProvider: $\ \ \backslash "$ theme $\ \backslash \backslash "$ prop is required. $\backslash \backslash n \backslash \backslash n \backslash ", \backslash " 15 \backslash ": \backslash " A$ stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins=\{[]\}>`, please make sure each plugin is

 only create up to $1,073,741,824$ components. If you're creating components dynamically, $\backslash$ nas for instance in your
 HTMLStyleElement.<br>nHas styled-components' style tag been unmounted or altered by another script? $? \backslash n \backslash "\} ; ", " / /$ @flow\nimport errorMap from './errors'; In\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap $:\{ \} ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ super basic version of sprintfln */nfunction format(...args) $\{\backslash \mathrm{n}$ let $\mathrm{a}=\operatorname{args}[0] ; \mathrm{ln}$ const $\mathrm{b}=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{c}=1$, len $=\operatorname{args.length;~} \mathrm{c}<$ len; $\mathrm{c}+=1$ ) $\{\backslash \mathrm{n} \quad \mathrm{b} . \operatorname{push}(\operatorname{args}[\mathrm{c}]) ; \mathrm{ln}\} \backslash \mathrm{n} \backslash \mathrm{n}$ b.forEach $(\mathrm{d}=>\{\backslash \mathrm{n} \quad \mathrm{a}=$ a.replace ( $/ \%[\mathrm{a}-\mathrm{z}] /, \mathrm{d}) ; \ln \}) ; \ln \backslash \mathrm{n}$ return $\mathrm{a} ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Create an error file out of errors.md for development and a simple web link to the full errors\n * in production mode. $\ln$ */nexport default function throwStyledComponentsError(\n code: string| number, $\backslash n$...interpolations: Array<any>\n) \{\n if (process.env.NODE_ENV === 'production') \{\n throw new Error(ln `An error occurred. See https://git.io/JUIaE\#\$\{code\} for more information. \(\$\left\{\backslash n \quad\right.\) interpolations.length \(>0\) ? \({ }^{`}\) Args: \$\{interpolations.join(', ')\}`: "\n \}`ln ); In \} else \{\n throw new Error(format(ERRORS[code], ...interpolations).trim()); \n $\} \backslash n\} \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable no-use-before-define */nn\nimport type \{ GroupedTag, Tag \} from './types'; \nimport \{ SPLITTER \} from '../constants'; \nimport throwStyledError from '../utils/error'; $\backslash n \backslash n / * *$ Create a GroupedTag with an underlying Tag implementation */nexport const makeGroupedTag = (tag: Tag): GroupedTag => \{\n return new DefaultGroupedTag(tag); \n\};\n\nconst BASE_SIZE $=1 \ll 9$; \n\nclass DefaultGroupedTag implements GroupedTag $\{\backslash n$ groupSizes: Uint32Array; $\ln \backslash n$ length: number; $\backslash n \backslash n$ tag: Tag; $\ln \backslash n$ constructor(tag: Tag) $\{$ \n this.groupSizes $=$ new Uint32Array (BASE_SIZE); n this.length $=$ BASE_SIZE; $\backslash n \quad$ this.tag $=t a g ;$ $\backslash n\} \backslash n \backslash n$ indexOfGroup(group: number): number $\{\backslash n \quad$ let index $=0 ;$ nn for (let $\mathrm{i}=0 ; \mathrm{i}$ < group; $\mathrm{i}++$ ) \{\n index $+=$ this.groupSizes[i]; $\mathrm{n} \quad\} \backslash n \backslash n \quad$ return index; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ insertRules(group: number, rules: string[]): void $\{\backslash \mathrm{n}$ if (group $>=$ this.groupSizes.length) \{ $\backslash \mathrm{n}$ const oldBuffer $=$ this.groupSizes; $\backslash n \quad$ const oldSize $=$ oldBuffer.length; $\backslash n \backslash n \quad$ let newSize $=$ oldSize; $\backslash n \quad$ while (group >=
 \}\n\n this.groupSizes = new Uint32Array(newSize); \n this.groupSizes.set(oldBuffer); $\ln$ this.length $=$ newSize; $\ln \backslash n \quad$ for (let $\mathrm{i}=$ oldSize; $\mathrm{i}<$ newSize; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ this.groupSizes[i] $=0 ;$ ln $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ let ruleIndex $=$ this.indexOfGroup $($ group +1$) ; \mathrm{n}$ for (let $\mathrm{i}=0,1=$ rules.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ if (this.tag.insertRule(ruleIndex,
 void $\{\backslash \mathrm{n}$ if (group < this.length) $\{\backslash \mathrm{n} \quad$ const length $=$ this.groupSizes[group]; n const startIndex $=$ this.indexOfGroup(group); $\ln \quad$ const endIndex $=$ startIndex + length; $\ln \backslash n \quad$ this.groupSizes[group] $=0 ; \ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; $\mathrm{i}<$ endIndex; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ this.tag.deleteRule(startIndex); $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ getGroup(group: number): string $\{\backslash n \quad$ let css $=$ "; $\backslash n \quad$ if (group $>=$ this.length $\|$ this.groupSizes[group] $===0$ ) \{ $\backslash n \quad$ return css; $\backslash n$ $\} \backslash n \backslash n \quad$ const length $=$ this.groupSizes[group]; $\ln \quad$ const startIndex $=$ this.indexOfGroup(group); $\ln \quad$ const endIndex
$=$ startIndex + length; $\ln \backslash n \quad$ for (let $\mathrm{i}=$ startIndex; i < endIndex; $\mathrm{i}++$ ) $\{$ \n css $+=$
`\$\{this.tag.getRule(i) \}\$\{SPLITTER\}; \n \(\} \backslash n \backslash n \quad\) return css; \(\ln \} \backslash n\} \backslash n ", " / / ~ @ f l o w \backslash n \backslash n i m p o r t ~ t h r o w S t y l e d E r r o r ~ f r o m ~\)  reverseRegister: Map<number, string> = new Map(); Inlet nextFreeGroup \(=1\); \(\operatorname{nn} \backslash\) nexport const resetGroupIds \(=()=>\) \(\{\backslash \mathrm{n}\) groupIDRegister \(=\) new \(\operatorname{Map}() ;\) nn reverseRegister \(=\) new Map ()\(;\) In nextFreeGroup \(=1 ;\) ln \(\} ;\) In \(\backslash\) nexport const getGroupForId \(=(\mathrm{id}\) : string): number \(=>\{\backslash \mathrm{n}\) if (groupIDRegister.has(id)) \(\{\backslash \mathrm{n}\) return (groupIDRegister.get(id): any); n \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) while (reverseRegister.has(nextFreeGroup)) \(\{\backslash \mathrm{n}\) nextFreeGroup++; ln\(\} \backslash \mathrm{n} \backslash \mathrm{n}\) const group \(=\) nextFreeGroup++; \(\backslash n \backslash n\) if ( \(\backslash n \quad\) process.env.NODE_ENV \(!==\) 'production' \&\& \(\ln \quad((\) group \(\mid 0)<0 \|\) group > MAX_SMI) \n ) \{\n throwStyledError(16, `\$\{group\} $\left.\left.{ }^{`}\right) ; \backslash n\right\} \backslash n \backslash n$ groupIDRegister.set(id, group); ln reverseRegister.set(group, id); \n return group; $\backslash \mathrm{n}\} ;$ In\nexport const getIdForGroup = (group: number): void $\mid$ string
 (group $>=$ nextFreeGroup) $\{\backslash \mathrm{n} \quad$ nextFreeGroup $=$ group $+1 ;$ n $\} \backslash \mathrm{n} \backslash \mathrm{n}$ groupIDRegister.set(id, group); $\ln$ reverseRegister.set(group, id); $\ln \} ; \backslash n ", " / /$ @flow $\ln \backslash n i m p o r t ~\left\{~ S P L I T T E R, ~ S C \_A T T R, ~ S C \_A T T R \_A C T I V E, ~\right.$ SC_ATTR_VERSION, SC_VERSION \} from '../constants'; $\operatorname{lnimport~\{ ~getIdForGroup,~setGroupForId~\} ~from~}$ './GroupIDAllocator'; , nimport type $\{$ Sheet \} from './types'; $\ln \backslash$ nconst SELECTOR = `style[\$\{SC_ATTR \(\}]\left[\$\{\right.\) SC_ATTR_VERSION \(\left.\}=\mid " \$\left\{S C \_V E R S I O N\right\} \backslash "\right] ;\) Inconst MARKER_RE = new  (sheet: Sheet) \(=>\{\backslash \mathrm{n}\) const tag \(=\) sheet.getTag ()\(;\) ln const \(\{\) length \(\}=\) tag; \(\backslash \mathrm{n} \backslash \mathrm{n}\) let css \(=\) "; \(\ln\) for (let group \(=0\); group < length; group++) \{\n const id = getIdForGroup(group); \(\ln\) if (id \(===\) undefined) continue; \(\ln \backslash n \quad\) const names \(=\) sheet.names.get(id); \n const rules \(=\) tag.getGroup(group); In if (!names || !rules || !names.size) continue; \(\backslash \ln \backslash \mathrm{n}\) const selector \(=` \$\left\{S C \_A T T R\right\} . g \$\{\) group $\}[\mathrm{id}=\backslash " \$\{\mathrm{id}\} \backslash "]^{\prime} ; \ln \backslash \mathrm{n} \quad$ let content $=" ; \ln \quad$ if (names $!==$
 \}); \n $\} \backslash n \backslash n \quad / /$ NOTE: It's easier to collect rules and have the markerln // after the actual rules to simplify the rehydration $\operatorname{css}+=` \$$ rules $\} \$\{$ selector $\}\{$ content: $\backslash " \$\{$ content $\} \backslash "\} \$\{$ SPLITTER $\} ` ;$ In $\} \backslash n \backslash n$ return $\mathrm{css} ; \backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash$ nconst rehydrateNamesFromContent $=($ sheet: Sheet, id: string, content: string $)=>\{$ nn const names $=$ content.split(','); $\ln$ let name; $\ln \backslash n$ for (let $\mathrm{i}=0,1=$ names.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ // eslint-disable-next-lineln if $(($ name $=$ names[i]) $)\{\backslash n \quad$ sheet.registerName (id, name) $; \ln \quad\} \backslash n\} \backslash n\} ;$ n $\backslash$ nconst rehydrateSheetFromTag $=($ sheet: Sheet, style: HTMLStyleElement) => \{\n const parts = (style.textContent || ").split(SPLITTER); In const rules: $\operatorname{string}[]=[] ; \ln \backslash n$ for (let $\mathrm{i}=0,1=$ parts.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const part $=$ parts[i].trim ()$;$ ln if $(!$ part $)$ continue $; \ln \backslash n$ const marker $=$ part.match $($ MARKER_RE $) ; \ln \backslash n \quad$ if (marker) $\{\backslash n \quad$ const group $=\operatorname{parseInt}(\operatorname{marker}[1], 10) \mid 0$; \n const id = marker[2]; $\ln \backslash n \quad$ if (group $!==0)\{\backslash n \quad / /$ Rehydrate componentId to group index mapping $\backslash n$ setGroupForId(id, group); ln // Rehydrate names and rules\n // looks like: datastyled.g11[id=\"idA\"]\{content:\"nameA,l"\}\n rehydrateNamesFromContent(sheet, id, marker[3]); \n sheet.getTag().insertRules(group, rules); $\backslash n \quad\} \backslash n \backslash n \quad$ rules.length $=0 ;$ n $\quad\}$ else $\{\backslash n \quad$ rules.push(part); $\ln \quad\} \backslash n$ $\} \backslash \mathrm{n}\} ;$ In\nexport const rehydrateSheet $=($ sheet: Sheet $)=>$ \{ $\backslash$ n const nodes $=$ document.querySelectorAll(SELECTOR); $\operatorname{n} \backslash \mathrm{n}$ for (let $\mathrm{i}=0,1=$ nodes.length; $\mathrm{i}<1 ; \mathrm{i}++$ ) $\{\backslash \mathrm{n}$ const node $=$ ((nodes[i]: any): HTMLStyleElement); In if (node \&\& node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) \{ $\backslash \mathrm{n} \quad$ rehydrateSheetFromTag(sheet, node); $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (node.parentNode) $\{\backslash \mathrm{n}$ node.parentNode.removeChild(node); \n $\} \backslash n \quad\} \backslash n \quad \backslash \backslash n\} ; \backslash n ", " / / @ f l o w \backslash n / *$ eslint-disable camelcase, no-undef */n\ndeclare var window: $\{$ __webpack_nonce__: string \}; \n\nconst getNonce $=()=>\{\backslash n \backslash n$ return typeof window !== 'undefined'ln ? typeof window.__webpack_nonce__ !== 'undefined'ln ? window.__webpack_nonce__ln : null\n : null; ln$\} ;$ In\nexport default getNonce; $\ln "$, "// @flow\n\nimport $\{$ SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION \} from '../constants'; \nimport getNonce from '../utils/nonce'; \nimport throwStyledError from '../utils/error'; $\backslash n \backslash n c o n s t ~ E L E M E N T \_T Y P E ~=~ 1 ; ~ / ~ * ~ N o d e . E L E M E N T \_T Y P E ~ * / n n n / * * ~ F i n d ~$ last style element if any inside target $* /$ nconst findLastStyleTag $=($ target: HTMLElement): void $\mid$ HTMLStyleElement $=>\{\backslash \mathrm{n}$ const $\{$ childNodes $\}=$ target; $\ln \backslash \mathrm{n}$ for (let $\mathrm{i}=$ childNodes.length; $\mathrm{i}>=0 ; \mathrm{i}--$ ) $\{\backslash \mathrm{n}$ const child $=(($ childNodes[i]: any): ?HTMLElement); n if (child \& \& child.nodeType $===$ ELEMENT_TYPE \& \& child.hasAttribute(SC_ATTR)) \{\n return ((child: any): HTMLStyleElement); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$ return
undefined; $\backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Create a style element inside `target` or <head> after the last */nnexport const makeStyleTag $=$ (target?: HTMLElement): HTMLStyleElement => \{ \n const head = ((document.head: any): HTMLElement); $\ln$ const parent $=$ target $\|$ head; $\backslash n$ const style $=$ document.createElement('style'); In const prevStyle $=$ findLastStyleTag(parent); \n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; \n\n style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n style.setAttribute(SC_ATTR_VERSION, SC_VERSION); $\ln \backslash n$ const nonce = getNonce(); $\ln \backslash n$ if (nonce) style.setAttribute('nonce', nonce); $\ln \backslash n$ parent.insertBefore(style, nextSibling); $\ln \backslash n$ return style; $\ln \} ; \ln \backslash n / * *$ Get the CSSStyleSheet instance for a given style element */nexport const getSheet $=($ tag: HTMLStyleElement) : CSSStyleSheet $=>\{\backslash \mathrm{n}$ if (tag.sheet) $\{\backslash \mathrm{n}$ return ((tag.sheet: any): CSSStyleSheet); n \}\n\n // Avoid Firefox quirk where the style element might not have a sheet propertyln const $\{$ styleSheets $\}=$ document; $\ln$ for (let $\mathrm{i}=0,1=$ styleSheets.length; $\mathrm{i}<1 ; i++$ ) $\{$ ln const sheet $=$ styleSheets[i]; In if (sheet.ownerNode $===$ tag) \{ $\backslash \mathrm{n} \quad$ return ((sheet: any): CSSStyleSheet); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n$ throwStyledError(17); \n return (undefined: any); $\ln \} ; \backslash n ", " / /$ @flow $\backslash n / *$ eslint-disable no-use-before-define */\n\nimport \{ makeStyleTag, getSheet \} from './dom';\nimport type \{ SheetOptions, Tag \} from './types'; $\backslash n \backslash n / * *$ Create a CSSStyleSheet-like tag depending on the environment */nexport const makeTag $=(\{$ isServer, useCSSOMInjection, target \}: SheetOptions): Tag $\Rightarrow$ ( $\backslash \mathrm{n}$ if (isServer) $\{\backslash \mathrm{n}$ return new VirtualTag(target); ln \} else if (useCSSOMInjection) \{\n return new CSSOMTag(target); $\ln \}$ else $\{\backslash n \quad$ return new TextTag(target); $\ln$ $\} \backslash n\} ;$ In $\backslash n e x p o r t ~ c l a s s ~ C S S O M T a g ~ i m p l e m e n t s ~ T a g ~\{\ n ~ e l e m e n t: ~ H T M L S t y l e E l e m e n t ; ~ \ n \backslash n ~ s h e e t: ~$
CSSStyleSheet; $\backslash n \backslash n$ length: number; $\backslash n \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n}$ const element $=($ this.element $=$
 element.appendChild(document.createTextNode(")); In\n this.sheet = getSheet(element); $\ln$ this.length $=0$; $\ln$ $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n}$ try $\{\backslash \mathrm{n}$ this.sheet.insertRule(rule, index); $\backslash \mathrm{n}$ this.length $++;$ n $\quad$ return true; $\backslash n \quad\}$ catch (_error) $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.sheet.deleteRule(index); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ const rule $=$ this.sheet.cssRules[index]; In // Avoid IE11 quirk where cssText is inaccessible on some invalid rules ln if (rule $!==$ undefined \&\& typeof rule.cssText === 'string') $\{\backslash n \quad$ return rule.cssText; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n$ $\} \backslash n\} \backslash n \backslash n / * *$ A Tag that emulates the CSSStyleSheet API but uses text nodes */nnexport class TextTag implements Tag \{ $\backslash \mathrm{n}$ element: HTMLStyleElement; $\ln \backslash n$ nodes: NodeList<Node>; $\ln \backslash n$ length: number; $\ln \backslash n$ constructor(target?: HTMLElement) $\{\backslash \mathrm{n} \quad$ const element $=($ this.element $=\operatorname{makeStyleTag}($ target $) ;$ ) n this.nodes $=$ element.childNodes; $\backslash n$ this.length $=0 ;$ ln $\} \backslash n \backslash n$ insertRule(index: number, rule: string): boolean $\{\backslash n$ if (index $<=$ this.length $\& \&$ index $>=0)\{\backslash \mathrm{n} \quad$ const node $=$ document.createTextNode(rule); $\backslash \mathrm{n} \quad$ const refNode $=$ this.nodes[index]; In this.element.insertBefore(node, refNode \| null); In this.length++; $\ln \quad$ return true; $\ln \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n$ this.element.removeChild(this.nodes[index]); $\ln$ this.length--; $\ln \} \backslash n \backslash n$ getRule(index: number): string $\{\backslash n$ if (index < this.length) $\{\backslash n \quad$ return this.nodes[index].textContent; $\backslash n \quad\}$ else $\{\backslash n \quad$ return "; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n / * * A$ completely virtual (server-side) Tag that doesn't manipulate the DOM */nexport class VirtualTag implements Tag \{\n rules: string[]; In\n length: number; $\ln \backslash n$ constructor(_target?: HTMLElement) \{ $\backslash \mathrm{n}$ this.rules $=[] ;$ n this.length $=0 ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ insertRule(index: number, rule: string): boolean $\{\backslash \mathrm{n} \quad$ if (index $<=$ this.length) $\{\backslash n$ this.rules.splice(index, 0 , rule); $\ln \quad$ this.length $++;$ ln return true; $\ln \quad\}$ else $\{\backslash n \quad$ return false; $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ deleteRule(index: number): void $\{\backslash n \quad$ this.rules.splice(index, 1 ); $\backslash n$ this.length--; $\backslash n\} \backslash n \backslash n$ getRule(index: number): string $\{\backslash \mathrm{n} \quad$ if (index < this.length) $\{\backslash \mathrm{n} \quad$ return this.rules[index]; $\ln \quad\}$ else $\{\backslash n \quad$ return "; $\ln \quad\} \backslash n\} \backslash n\} \backslash n ", " / /$ @flow\nimport \{ DISABLE_SPEEDY, IS_BROWSER \} from '../constants'; $\operatorname{lnimport~\{ ~EMPTY\_ OBJECT~\} ~from~}$ '../utils/empties'; $\operatorname{lnimport~\{ ~makeGroupedTag~\} ~from~'./GroupedTag';~}{ }^{\prime}$ nimport \{ getGroupForId \} from './GroupIDAllocator'; $\operatorname{lnimport}\{$ outputSheet, rehydrateSheet $\}$ from './Rehydration'; $\operatorname{lnimport}\{$ makeTag \} from './Tag'; \nimport type \{ GroupedTag, Sheet, SheetOptions \} from './types'; $\ln \backslash n l e t ~ S H O U L D \_R E H Y D R A T E ~=~$ IS_BROWSER; $n$ nntype SheetConstructorArgs = $\{$ \n isServer?: boolean, ln useCSSOMInjection?: boolean, n target?: HTMLElement, \n $\}$; In\ntype GlobalStylesAllocationMap = $\{$ [key: string]: number \}; Intype NamesAllocationMap = Map<string, Set<string>>; In\nconst defaultOptions: SheetOptions = $\{\backslash \mathrm{n}$ isServer: !IS_BROWSER, $\ln$ useCSSOMInjection: !DISABLE_SPEEDY, $\backslash n\} ; \backslash n \backslash n / * *$ Contains the main stylesheet logic for
stringification and caching */nexport default class StyleSheet implements Sheet $\{\backslash n$ gs:
GlobalStylesAllocationMap; $\ln \backslash n$ names: NamesAllocationMap; $\ln \backslash n$ options: SheetOptions; $\ln \backslash n$ server: boolean; $\backslash \mathrm{n} \backslash \mathrm{n}$ tag: void|GroupedTag; $\backslash \mathrm{n} \backslash \mathrm{n} / * *$ Register a group ID to give it an index $* / \mathrm{n}$ static registerId(id: string): number $\{\backslash n \quad$ return getGroupForId(id); $\ln$ \} $\backslash n \backslash n$ constructor( $\backslash n$ options: SheetConstructorArgs $=$ EMPTY_OBJECT, ln globalStyles?: GlobalStylesAllocationMap = \{ $\}$, n names?: NamesAllocationMap\n ) \{\n this.options $= \begin{cases}\text { nn } \quad . . \text { defaultOptions, } \backslash n \quad \ldots \text { options, } \backslash n \quad\} ; \ln \backslash n \quad \text { this.gs }=\text { globalStyles; } \backslash n \quad \text { this.names }=\text { new }\end{cases}$ Map(names); $\ln$ this.server = !!options.isServer; $\ln \backslash n \quad / /$ We rehydrate only once and use the sheet that is created firstln if (!this.server \&\& IS_BROWSER \&\& SHOULD_REHYDRATE) $\{$ \n SHOULD_REHYDRATE = false; $\mathrm{ln} \quad$ rehydrateSheet(this); $\mathrm{nn} \quad\} \backslash n \quad\} \backslash n \backslash n$ reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean $=$ true $)\{$ nn return new StyleSheet $(\backslash n \quad\{$...this.options, ...options \}, $\ln \quad$ this.gs, , $n$ (withNames \&\& this.names) \| undefined $\backslash n \quad$ ) $\ln \} \backslash n \backslash n$ allocateGSInstance(id: string) $\{\backslash n \quad$ return (this.gs[id] = (this.gs[id] \| 0 ) + 1); \n $\} \backslash n \backslash n / * *$ Lazily initialises a GroupedTag for when it's actually needed $* / n \operatorname{getTag}()$ : GroupedTag $\{\backslash n \quad$ return this.tag $\|$ (this.tag = makeGroupedTag(makeTag(this.options))); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} /{ }^{* *}$ Check whether a name is known for caching */n hasNameForId(id: string, name: string): boolean \{\n return this.names.has(id) \&\& (this.names.get(id): any).has(name); $\ln \} \backslash n \backslash n / * *$ Mark a group's name as known for caching * $\wedge \mathrm{n}$ registerName(id: string, name: string) \{\n getGroupForId(id); $\mathrm{n} \backslash \mathrm{n}$ if (!this.names.has(id)) \{ln const groupNames = new $\operatorname{Set}() ;$ ln groupNames.add(name); $\ln \quad$ this.names.set(id, groupNames); $\ln \quad\}$ else $\{\backslash n$ (this.names.get(id): any).add(name); $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * *$ Insert new rules which also marks the name as known */nn insertRules(id: string, name: string, rules: string[]) \{\n this.registerName(id, name); ln this.getTag().insertRules(getGroupForId(id), rules); $\ln \} \backslash n \backslash n / * *$ Clears all cached names for a given group ID */n clearNames(id: string) \{\n if (this.names.has(id)) \{\n (this.names.get(id): any).clear(); $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} /{ }^{* *}$ Clears all rules for a given group ID * $\wedge$ n clearRules(id: string) \{ $\backslash \mathrm{n}$ this.getTag().clearGroup(getGroupForId(id)); n this.clearNames(id); ln$\} \backslash \mathrm{n} \backslash \mathrm{n} / * *$ Clears the entire tag which deletes all rules but not its names */nn clearTag() $\{\backslash \mathrm{n}$ // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules $\backslash n$ this.tag $=$ undefined; $\backslash n\} \backslash n \backslash n / * *$ Outputs the current sheet as a CSS string with markers for SSR */n toString(): string $\{\backslash \mathrm{n} \quad$ return outputSheet(this); $\backslash \mathrm{n}\} \backslash \mathrm{n}\} \backslash \mathrm{n} ", " / * * \backslash \mathrm{n} *$ MIT Licenseln $* \backslash \mathrm{n} *$ Copyright (c) 2016 Sultan Tarimoln *\n * Permission is hereby granted, free of charge, to any person obtaining a copy ofln * this software and associated documentation files (the $\backslash$ "Software $\backslash$ "), $\backslash \mathrm{n}$ * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/orln * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions: $\backslash \mathrm{n}$ *\n * The above copyright notice and this permission notice shall be included in allln * copies or substantial portions of the Software. n *\n * THE SOFTWARE IS PROVIDED \"AS IS ${ }^{\prime \prime}$, WITHOUT WARRANTY OF ANY KIND, EXPRESS $\backslash n$ * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */n/* eslint-disable */n\nexport default function(insertRule) $\left\{\backslash \mathrm{n} \text { const delimiter }=1 /\left.*\right|^{*} / ; \text { \n const needle }=` \$\{\text { delimiter }\}\right\}^{\prime} ;$ In $\backslash n$ function toSheet $($ block $)\{\backslash n$ if (block) $\left\{\backslash n \quad \operatorname{try}\{\backslash n \quad \text { insertRule( }(\$\{\text { block }\}\}\}^{`}\right) ;$ ln $\left.\quad\right\}$ catch (e) $\left.\} \backslash n \quad\} \backslash n \quad\right\} \backslash n \backslash n$ return function ruleSheet( $\backslash n$ context, $\backslash n$ content, $\backslash n$ selectors, $\backslash n$ parents, $\backslash n$ line, $\backslash n$ column, $\backslash n$ length, $\backslash n$ ns, $\backslash n$ depth, $\backslash n$ at $\backslash n\}$ ) $\backslash n$ switch (context) $\{\backslash \mathrm{n} / /$ propertyln case 1:\n // @importln if (depth === 0 \& \& content.charCodeAt( 0 ) $==64$ ) return insertRule( ( $\$\{$ content $\} ;{ }^{\prime}$ ), "; \n break; $\ln / /$ selectorln case $2: \backslash n \quad$ if (ns $===0$ ) return content + delimiter; $\mathrm{ln} \quad$ break; $\mathrm{ln} / /$ at-rule\n case 3:\n switch (ns) \{ n // @font-face, @ pageln case 102: $\ln$ case 112: \n return insertRule(selectors[0] + content), "; ln default:\n return content $+($ at $===0$ ? delimiter: " $) ;$ n $\quad\} \backslash n \quad$ case $-2: \ n \quad$ content.split(needle).forEach(toSheet); $\ln \quad\} \backslash n$ \}; \n\}\n","import Stylis from '@emotion/stylis'; \nimport \{ type Stringifier \} from '../types'; \nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from './empties'; \nimport throwStyledError from './error'; $\ln$ nimport \{ phash,

SEED $\}$ from './hash'; nimport insertRulePlugin from './stylisPluginInsertRule'; $\ln \backslash$ nconst COMMENT_REGEX = /^<br>s*\VV.*\$/gm; \nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '\#']; $=\{\backslash n$ options?: Object, In plugins?: Array<Function>, n$\} ;$ \n\nexport default function createStylisInstance $(\{\backslash n$ options = EMPTY_OBJECT, $\ln$ plugins = EMPTY_ARRAY, $\ln \}:$ StylisInstanceConstructorArgs $=$ EMPTY_OBJECT) \{\n const stylis = new Stylis(options); \n\n // Wrap `insertRulePlugin to build a list of rules, In // and then make our own plugin to return the rules. This \(\backslash n / /\) makes it easier to hook into the existing SSR architecture\n\n let parsingRules \(=[] ; \ln \backslash n / /\) eslint-disable-next-line consistent-return\n const returnRulesPlugin \(=\) context \(=>\{\backslash \mathrm{n}\) if (context \(===-2\) ) \(\{\backslash \mathrm{n} \quad\) const parsedRules \(=\) parsingRules; \(\backslash \mathrm{n} \quad\) parsingRules \(=[] ; \mathrm{ln}\) return  \}); In\n let _componentId: string; \n let _selector: string; In let _selectorRegexp: RegExp; \n let _consecutiveSelfRefRegExp: RegExp; \n\n const selfReferenceReplacer = (match, offset, string) => \{\n if (\n // do not replace the first occurrence if it is complex (has a modifier) \(\backslash \mathrm{n} \quad\) (offset \(===0\) ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) ===-1 : true) \&\&\n // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegExp)\n ) \(\left\{\backslash \mathrm{n} \quad\right.\) return \({ }^{\prime} . \$\left\{\_\right.\)componentId \}; \(\left.\mathrm{ln} \quad\right\} \backslash \mathrm{n} \backslash \mathrm{n}\) return match; \(\left.\backslash \mathrm{n}\right\} ; \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) When writing a style likeln \(* \backslash \mathrm{n} *\) \(\&+\&\{\backslash \mathrm{n} *\) color: red; \(\backslash \mathrm{n} *\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) The second ampersand should be a reference to the static component class. stylis \(\backslash \mathrm{n}\) * has no knowledge of static class so we have to intelligently replace the base selector. \(\mathrm{ln} * \backslash \mathrm{n} *\) https://github.com/thysultan/stylis.js/tree/v3.5.4\#plugins <- more info about the context phase values\n * means this plugin is taking effect at the very end after all other processing is completeln \(* / \mathrm{n}\) const selfReferenceReplacementPlugin \(=(\) context, \(\quad\), selectors \()=>\{\) \(\backslash \mathrm{n} \quad\) if (context \(===2 \& \&\) selectors.length \(\& \&\) selectors[0].lastIndexOf(_selector) \(>0\) ) \(\{\) ln // eslint-disable-next-line no-param-reassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer); \n \}\n \};\n\n stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]); In\n function stringifyRules(css, selector, prefix, componentId = ' \(\&\) '): Stringifier \(\{\) \n const flatCSS = css.replace(COMMENT_REGEX, "); n const cssStr  passed to plugins\n // but since JS is single-threaded, we can rely on that to ensureln // these properties stay in sync with the current stylis run\n _componentId = componentId; \n _selector = selector; ln _selectorRegexp = new RegExp(`\I<br>\$\{_selector\}<br><br>b`, 'g'); \n _consecutiveSelfRefRegExp = new  stringifyRules.hash = plugins.length \(\backslash \mathrm{n}\) ? plugins \(\backslash \mathrm{n} \quad\) reduce \(((\) acc, plugin \()=>\{\) nn if (!plugin.name) \(\{\backslash n\) throwStyledError(15); \(\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) return phash(acc, plugin.name); \(\backslash \mathrm{n} \quad\}, \mathrm{SEED}) \backslash \mathrm{n} \quad\).toString ()\(\backslash \mathrm{n} \quad:\) "; \(\ln \backslash n\) return stringifyRules; \(\backslash n\} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ R e a c t, ~\{~ t y p e ~ C o n t e x t, ~ t y p e ~ N o d e, ~ u s e C o n t e x t, ~ u s e E f f e c t, ~\) useMemo, useState \} from 'react'; \nimport shallowequal from 'shallowequal'; nimport StyleSheet from '../sheet'; पnimport type \{ Stringifier \} from '../types'; \(\operatorname{lnimport}\) createStylisInstance from '../utils/stylis'; \(\ln \backslash n t y p e ~ P r o p s ~\) \(=\{\backslash n\) children?: Node, In disableCSSOMInjection?: boolean, In disableVendorPrefixes?: boolean, \(\backslash \mathrm{n}\) sheet?: StyleSheet, In stylisPlugins?: Array<Function>, In target?: HTMLElement, \(\backslash n\}\); \(\ln \backslash n e x p o r t ~ c o n s t ~ S t y l e S h e e t C o n t e x t: ~\) Context<StyleSheet \(\mid\) void> = React.createContext () ; Inexport const StyleSheetConsumer = StyleSheetContext.Consumer; \nexport const StylisContext: Context<Stringifier | void> = React.createContext(); \nexport const StylisConsumer = StylisContext.Consumer; \(\ln \backslash n e x p o r t ~ c o n s t ~ m a s t e r S h e e t: ~\) StyleSheet = new StyleSheet (); Inexport const masterStylis: Stringifier = createStylisInstance(); In\nexport function useStyleSheet(): StyleSheet \(\{\) In return useContext(StyleSheetContext) \| masterSheet; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash\) nexport function useStylis(): Stringifier \(\{\backslash \mathrm{n}\) return useContext(StylisContext) || masterStylis; \(\ln \} \backslash \mathrm{n} \backslash n e x p o r t\) default function StyleSheetManager(props: Props) \{\n const [plugins, setPlugins] = useState(props.stylisPlugins); \(\ln\) const contextStyleSheet \(=\) useStyleSheet ()\(; \ln \backslash n\) const styleSheet \(=\) useMemo \((()=>\{\) ln let sheet \(=\) contextStyleSheet; \(\backslash n \backslash n\) if (props.sheet) \{\n // eslint-disable-next-line prefer-destructuring \(\backslash n \quad\) sheet \(=\) props.sheet; \(\backslash n \quad\}\) else if (props.target) \(\{\backslash \mathrm{n} \quad\) sheet \(=\) sheet.reconstructWithOptions( \(\{\) target: props.target \(\}\), false); \(\ln \} \backslash n \backslash n \quad\) if (props.disableCSSOMInjection) \{\n sheet = sheet.reconstructWithOptions( \(\{\) useCSSOMInjection: false \}); In \(\} \backslash n \backslash n \quad\) return sheet; \(\backslash n\}\), [props.disableCSSOMInjection, props.sheet, props.target]); \(\ln \backslash n\) const stylis \(=\) useMemo(ln ()\(=>\backslash n \quad\) createStylisInstance \((\{\backslash n \quad\) options: \(\{\) prefix: !props.disableVendorPrefixes \(\}\), , \(n\) plugins, \(\ln \})\), ln [props.disableVendorPrefixes, plugins] \(\backslash n\) ); \(\ln \backslash\) n useEffect \((()=>\) \{ \(\backslash \mathrm{n} \quad\) if (!shallowequal(plugins, props.stylisPlugins)) setPlugins(props.stylisPlugins); \n \}, [props.stylisPlugins]); \(\mathrm{n} \backslash \mathrm{n}\) return (\n <StyleSheetContext.Provider value \(=\{\) styleSheet \(\}>\backslash n \quad<\) StylisContext.Provider value \(=\{\) stylis \(\}>\backslash n\) \{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children\}\n </StylisContext.Provider>\n </StyleSheetContext.Provider>\n ); \n\}\n","// @flowlnimport StyleSheet from '../sheet'; \nimport \{ type Stringifier \} from '../types'; \(\operatorname{lnimport~throwStyledError~from~'../utils/error';~} \operatorname{lnimport~\{ ~}\) masterStylis \} from './StyleSheetManager'; \n\nexport default class Keyframes \{\n id: string; \(\backslash n \backslash n\) name: string; \(\ln \backslash n\) rules: string; \(\ln \backslash n\) constructor(name: string, rules: string) \(\{\backslash \mathrm{n}\) this.name \(=\) name; \(\backslash n\) this.id \(=\) `sc-keyframes$\$\{\text { name }\}^{\prime} ; \ln$ this.rules = rules; $\left.\backslash n\right\} \backslash n \backslash n$ inject $=($ styleSheet: StyleSheet, stylisInstance: Stringifier $=$ masterStylis $)$ => $\{\backslash \mathrm{n} \quad$ const resolvedName $=$ this.name + stylisInstance.hash; $\ln \backslash n \quad$ if $(!$ styleSheet.hasNameForId(this.id, resolvedName) ) \{\n styleSheet.insertRules( $\backslash n \quad$ this.id, $\backslash n \quad$ resolvedName, $\backslash n \quad$ stylisInstance(this.rules,
 String(this.name)); \n \}; In\n getName(stylisInstance: Stringifier = masterStylis) \{\n return this.name + stylisInstance.hash; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \backslash \mathrm{n} "$, "// @flow $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * inlined version ofln *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst uppercaseCheck $=/([\mathrm{A}-\mathrm{Z}]) /$;nconst uppercasePattern $=/([\mathrm{A}-\mathrm{Z}]) / \mathrm{g} ;$ nnconst msPattern $=/ \wedge \mathrm{ms}-/ ;$ nnconst
 CSS property name, for example: $\backslash \mathrm{n} * \backslash \mathrm{n} *>$ hyphenateStyleName('backgroundColor') \n * < \"backgroundcolor\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * > hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *|n * As Modernizr suggests (http://modernizr.com/docs/\#prefixed), an `ms` prefix $\backslash \mathrm{n} *$ is converted to ${ }^{-}-\mathrm{ms}{ }^{-} . \backslash \mathrm{n} * \backslash \mathrm{n} * @$ param $\{$ string $\}$ string $\backslash \mathrm{n} *$ @return \{string $\} \backslash \mathrm{n}$ */ nexport default function hyphenateStyleName(string: string): string $\{\backslash \mathrm{n}$ return uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern, '-ms-')\n : string; $\backslash \mathrm{n}\} \backslash \mathrm{n}$ ","// @flow\nimport unitless from '@emotion/unitless'; $\mathrm{ln} \backslash \mathrm{n} / /$ Taken from https://github.com/facebook/react/blob/b87aabdfe1b7461e7331abb3601d9e6bb27544bc/packages/reactdom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any $\{\backslash n$ // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // \$FlowFixMeln if (value == null || typeof value $===$ 'boolean' $\|$ value $===$ ") $\{\backslash n \quad$ return "; ln$\} \backslash n \backslash n$ if (typeof value $===$ 'number' \& \& value !== 0 \& \& !(name in unitless)) \{\n return ` \(\$\{\) value \(\} p x\); // Presumes implicit 'px' suffix for unitless numbers\n \(\} \backslash n \backslash n\) return String(value).trim();\n\}\n","// @flow\nimport \{ isElement \} from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from './isStatelessFunction'; 'lnimport isPlainObject from './isPlainObject'; 'nimport isStyledComponent from './isStyledComponent'; 'nimport Keyframes from '../models/Keyframes'; \(\ln\) nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded'; \(\operatorname{lnimport}\) \{ type Stringifier \} from '../types'; \(\backslash \ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) It's falsish not falsy because 0 is allowed. \(\backslash \mathrm{n} * /\) nconst isFalsish \(=\) chunk \(=>\) chunk \(===\) undefined \(\|\) chunk \(===\) null \(\|\) chunk \(===\) false \(\|\) chunk \(===\) "; \(\ln \backslash n e x p o r t ~ c o n s t ~ o b j T o C s s A r r a y ~=~(o b j: ~ O b j e c t, ~\) prevKey?: string): Array<string | Function> => \{\n const rules \(=[] ; \ln \backslash n\) for (const key in obj) \(\{\backslash \mathrm{n}\) if (!obj.hasOwnProperty(key) \| isFalsish(obj[key])) continue; \n\n if ((Array.isArray(obj[key]) \&\& obj[key].isCss) \| isFunction(obj[key])) \{\n rules.push(-\$\{hyphenate(key)\}:, obj[key], ';'); \n \} else if (isPlainObject(obj[key])) \{\n rules.push(...objToCssArray(obj[key], key)); \n \} else \(\{\backslash n \quad\) rules.push(`\$\{hyphenate(key) $)$ : \$\{addUnitIfNeeded(key, obj[key])\};');\n \}\n \}\n\n return prevKey ? [ $\$$ \{prevKey\} \{', ...rules, '\}']: rules; $\backslash n\} ;$ In\nexport default function flatten(\n chunk: any, In executionContext: ?Object, In styleSheet: ?Object, In stylisInstance: ?Stringifier\n): any $\{\backslash \mathrm{n}$ if (Array.isArray(chunk)) $\{\backslash \mathrm{n}$ const ruleSet $=[] ; \ln \backslash \mathrm{n}$ for (let $\mathrm{i}=0$, len $=$ chunk.length, result; $\mathrm{i}<\mathrm{len} ; \mathrm{i}+=1$ ) \{ n result = flatten(chunk[i], executionContext, styleSheet, stylisInstance); In\n if (result $===="$ ) continue; $\ln \quad$ else if (Array.isArray(result)) ruleSet.push(...result); $\ln \quad$ else ruleSet.push(result); $\ln \quad\} \backslash n \backslash n \quad$ return ruleSet; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (isFalsish(chunk)) \{ $\backslash \mathrm{n} \quad$ return "; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle other components */n if (isStyledComponent(chunk)) \{\n return `.\$\{chunk.styledComponentId\}`; n \}\n\n $/ *$ Either
execute or defer the function */nn if (isFunction(chunk)) \{ $\backslash \mathrm{n}$ if (isStatelessFunction(chunk) \&\& executionContext) $\{\backslash n \quad$ const result $=$ chunk (executionContext); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \& \& isElement(result)) \{\n // eslint-disable-next-line no-consoleln console.warn(\n - \$\{getComponentName( $\backslash n \quad$ chunk $\backslash n \quad$ ) $\}$ is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced\#referring-to-other-components for more details. $\backslash \mathrm{n} \quad$ ) $\ln \quad \backslash \backslash n \backslash n \quad$ return flatten(result, executionContext, styleSheet, stylisInstance); $\mathrm{ln} \quad\}$ else return chunk; $\backslash n\} \backslash n \backslash n$ if (chunk instanceof Keyframes) $\{\backslash n \quad$ if (styleSheet) $\{\backslash n \quad$ chunk.inject(styleSheet, stylisInstance); $\mathrm{ln} \quad$ return chunk.getName(stylisInstance); $\mathrm{n} \quad\}$ else return chunk; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / *$ Handle objects */n return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString(); $\ln \} \backslash n ", " / /$ @flow\nconst printed = \{ \}; In\nexport default function warnOnce(message) $\{\backslash \mathrm{n}$ if (printed[message]) return; ln printed[message] $=$ true; $\ln \backslash n$ if (typeof console !== 'undefined' \&\& console.warn) console.warn(message); $\backslash n\} \backslash n ", " / /$ @flow\nconst
 'IIII'.charCodeAt(0); \nconst SLASH = '/'.charCodeAt( 0 ); \nconst NEWLINE = '<br>n'.charCodeAt(0); \nconst SPACE = ' '.charCodeAt( 0 ); \nconst FEED = '<br>f'.charCodeAt( 0 ); \nconst TAB = '<br>t'.charCodeAt(0); \nconst CR = ' $\backslash$ rr'.charCodeAt(0); Inconst OPEN_SQUARE = '['.charCodeAt(0); $\operatorname{lnconst~CLOSE\_ SQUARE~=~}$ ']'.charCodeAt(0); \nconst OPEN_PARENTHESES = '('.charCodeAt(0); \nconst CLOSE_PARENTHESES = ')'.charCodeAt(0); \nconst OPEN_CURLY = '\{'.charCodeAt(0); \nconst CLOSE_CURLY = '\}'.charCodeAt(0); \nconst SEMICOLON = ';'.charCodeAt( 0 ); \nconst ASTERISK = '*'.charCodeAt $(0) ;$ nnconst COLON = ' $: .$. .charCodeAt $(0) ;$ nnconst AT = '@'.charCodeAt $(0) ;$ \n\nconst RE_AT_END = /[

 $=[] ;$ nn const css $=$ input.css.valueOf ()$; \backslash n \backslash n$ const ignore $=$ options.ignoreErrors; $\backslash n \backslash n$ let code, $\backslash n$ next, $\backslash n$ quote, $\backslash n$
 const length $=$ css.length; $\ln$ let offset $=-1 ;$ ln let line $=1 ;$ ln let pos $=0 ; \ln \backslash n$ function unclosed $($ what $)\{$ ln throw input.error('Unclosed $\$\{$ what $\}$, line, pos - offset); $\ln \} \backslash n \backslash n$ while (pos <length) $\{\backslash \mathrm{n}$ code $=$ css.charCodeAt(pos); $\ln \backslash n \quad$ if (code $===$ NEWLINE $\|$ code $===$ FEED $\|$ (code $===$ CR \& \& css.charCodeAt(pos + 1) $!==$ NEWLINE) $\{$ $\{\mathrm{n} \quad$ offset $=$ pos; $\backslash n \quad$ line $+=1 ;$ ln $\} \backslash n \backslash n \quad$ switch (code) $\{\backslash n \quad$ case NEWLINE: $\backslash n \quad$ case SPACE: $\backslash n \quad$ case TAB: $\backslash n \quad$ case CR: $\backslash n \quad$ case FEED: $\backslash n \quad n e x t=$ pos; $\backslash n \quad$ do $\{\backslash n \quad n e x t+=1 ;$ n code $=$ css.charCodeAt (next); $\ln \quad$ if (code $===$ NEWLINE) $\{\backslash n \quad$ offset $=$ next; $\backslash n \quad$ line $+=1 ;$ n $\} \backslash \mathrm{n} \quad\}$ while (ln code $===$ SPACE $\| \mathrm{n} \quad$ code $===$ NEWLINE $\| \mathrm{n} \quad$ code $===$ TAB $\| \mathrm{n} \quad$ code $===\mathrm{CR} \| \mathrm{n} \quad$ code $===$ FEED $\backslash n \quad$ ) $\backslash \ln \backslash n \quad$ tokens.push(['space', css.slice(pos, next) $]) ;$ ln pos $=$ next $1 ;$ ln break; $\ln \backslash n \quad$ case OPEN_SQUARE: $\ln$ tokens.push(['[', '[', line, pos - offset]); ln break; $\ln \backslash n \quad$ case CLOSE_SQUARE: \n tokens.push([']', ']', line, pos - offset]); \n break; $\ln \backslash n \quad$ case OPEN_CURLY: $n$ tokens.push(['\{', '\{', line, pos - offset]); \n break; $\ln \backslash n \quad$ case CLOSE_CURLY:\n tokens.push(['\}', '\}', line,
 case SEMICOLON:\n tokens.push([';', ;';', line, pos - offset $]$ ); \n break; $\ln \backslash n \quad$ case
OPEN_PARENTHESES: \n prev = tokens.length ? tokens[tokens.length-1][1] : "; \n n =
css.charCodeAt(pos +1); in (\n prev === 'url' \&\&\n n!== SINGLE_QUOTE \&\& n $n!==$ DOUBLE_QUOTE \&\& $\quad n!==$ SPACE \&\& $\quad n!==$ NEWLINE \&\&\n $n!==T A B \& \& \backslash n \quad n$ $!==$ FEED $\& \& \backslash n \quad \mathrm{n}!==\mathrm{CR} \backslash \mathrm{n} \quad$ ) $\{\mathrm{n} \quad$ next $=$ pos; $\backslash \mathrm{n} \quad$ do $\{\backslash \mathrm{n} \quad$ escaped $=$ false; $\ln \quad$ next $=$ css.indexOf(')', next +1 ); ln if (next ===-1) $\{\backslash n \quad$ if (ignore) $\{\backslash n \quad$ next $=$ pos; $\backslash n$ break; $\backslash n \quad$ unclosed('bracket'); $\ln \quad\} \backslash n \quad\} \backslash n \quad$ escapePos $=$ next; $\backslash n$ while (css.charCodeAt(escapePos -1) === BACKSLASH) \{\n escapePos $-=1$; $\mathrm{n} \quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); $\backslash n \backslash n \quad$ tokens.push([\n 'brackets', $\backslash n \quad$ css.slice(pos,
 $\}$ else $\{\backslash n \quad$ next $=$ css.indexOf(')', pos +1 ); $\backslash n \quad$ content $=$ css.slice $(p o s, n e x t+1) ; \ln \backslash n \quad$ if $(n e x t==-1 \|$ RE_BAD_BRACKET.test(content)) \{\n tokens.push(['(', '(', line, pos - offset]); In \} else \{\n tokens.push(['brackets', content, line, pos - offset, line, next - offset]); $\ln \quad$ pos = next; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n$
break; $\backslash n \backslash n \quad$ case CLOSE_PARENTHESES: $\backslash n \quad$ tokens.push([')', ')', line, pos - offset] $] ;$ ln break; $\ln \backslash n \quad$ cas SINGLE_QUOTE:\n case DOUBLE_QUOTE:\n quote = code === SINGLE_QUOTE ? \"'\" : '\"'; next $=$ pos; $\backslash n \quad$ do $\{\backslash n \quad$ escaped $=$ false; $\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(q u o t e, ~ n e x t+1) ; ~ \ n \quad$ if $(n e x t===-1)$ $\{\backslash n \quad$ if (ignore) $\{\backslash n \quad$ next $=\operatorname{pos}+1 ;$ n $\quad$ break; $\backslash n \quad$ else $\{\backslash n \quad$ unclosed('quote'); $\backslash n$ $\} \backslash n \quad\} \backslash n \quad$ escapePos $=$ next; $\backslash n \quad$ while $($ css.charCodeAt $($ escapePos -1$)===$ BACKSLASH $) ~\{\backslash n$ escapePos $-=1 ;$ n $\quad$ escaped $=$ !escaped; $\backslash n \quad\} \backslash n \quad\}$ while (escaped); $\ln \backslash n \quad$ content $=$ css.slice $($ pos, next +1 ); $\backslash \mathrm{n} \quad$ lines $=$ content.split( $(\backslash \backslash n ') ;$ ln $\quad$ last $=$ lines.length $-1 ;$ ln $\backslash n \quad$ if $($ last $>0)\{\backslash n \quad$ nextLine $=$ line + last; $\backslash n \quad$ nextOffset $=$ next - lines[last].length; $\backslash n \quad\}$ else $\{\backslash n \quad$ nextLine $=$ line; $\backslash n \quad$ nextOffset $=$ offset; $\backslash n \quad\} \backslash n \backslash n \quad$ tokens.push( $(\backslash n \quad$ 'string', $\backslash n \quad$ css.slice(pos, next +1 ), $\mathrm{ln} \quad$ line, $\mathrm{ln} \quad$ pos -
 pos $=$ next; $\backslash n \quad$ break; $\backslash n \backslash n \quad$ case AT: $\ln \quad$ RE_AT_END.lastIndex $=$ pos $+1 ;$ n $\quad$ RE_AT_END.test $(c s s) ;$ nn if (RE_AT_END.lastIndex $===0$ ) $\{\backslash n \quad$ next $=$ css.length $-1 ;$ ln $\}$ else $\{\backslash n \quad$ next $=$ RE_AT_END.lastIndex - 2; \n J $\ln$ tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line, next - offset $]$; $\ln \quad$ pos $=$ next; $\backslash n \quad$ break; $\ln \backslash n \quad$ case BACKSLASH: $\backslash n \quad$ next $=$ pos; $\backslash n \quad$ escape $=$ true; $\backslash n$ while $(\operatorname{css} . c h a r C o d e A t(n e x t+1)===$ BACKSLASH $)\{\backslash n \quad$ next $+=1 ;$ n $\quad$ escape $=$ !escape; $\backslash n \quad\} \backslash n$ code $=$ css.charCodeAt $(n e x t+1)$ ) $\mathrm{n} \quad$ if $(\backslash n \quad$ escape $\& \& \backslash n \quad$ (code $!==$ SLASH $\& \& \backslash n \quad$ code $!==$ SPACE \&\& $\quad$ code $!==$ NEWLINE $\& \& \backslash n \quad$ code $!==T A B \& \& \backslash n \quad$ code $!==C R \& \& \backslash n \quad$ code $!==$ FEED $) \backslash \mathrm{n} \quad$ ) $\{\backslash \mathrm{n} \quad$ next $+=1$; $\mathrm{n} \quad\} \backslash \mathrm{n}$ tokens.push(['word', css.slice(pos, next +1 ), line, pos - offset, line, next - offset $]$ ); $\ln \quad$ pos $=$ next; $\backslash n \quad$ break; $\backslash n \backslash n \quad$ default: $\backslash n \quad$ if (code $===$ SLASH \& \& css.charCodeAt $(\operatorname{pos}+1)===$ ASTERISK $)\{\backslash n \quad$ next $=\operatorname{css} . i n d e x O f(' * / ', \operatorname{pos}+2)+1 ;$ n if $(n e x t===0)\{\backslash n$ if (ignore) $\{\backslash \mathrm{n} \quad$ next $=$ css.length; $\backslash n \quad\}$ else $\{\backslash n \quad$ unclosed('comment'); $\ln \quad\} \backslash n$ $\} \backslash n \backslash n \quad$ content $=$ css.slice $($ pos, next +1$) ;$ ln lines $=$ content.split(' $\backslash \backslash n ') ;$ nn last $=$ lines.length $-1 ; \ln \backslash n$ if (last >0) $\{\backslash \mathrm{n} \quad$ nextLine $=$ line + last; $\backslash n \quad$ nextOffset $=$ next - lines[last].length; $\ln \quad\}$ else $\{\backslash n$
 nextLine, next - nextOffset $]$; $\ln \backslash n \quad$ offset $=$ nextOffset; $\backslash n \quad$ line $=$ nextLine; $\backslash n \quad$ pos $=$ next; $\backslash n \quad\}$ else \{ $\mathrm{n} \quad$ RE_WORD_END.lastIndex $=\operatorname{pos}+1$; $\mathrm{n} \quad$ RE_WORD_END.test(css); \n if (RE_WORD_END.lastIndex $===0$ ) $\{\backslash \mathrm{n} \quad$ next $=$ css.length $-1 ;$ nn $\}$ else $\{\backslash \mathrm{n}$ next $=$ RE_WORD_END.lastIndex - 2; \n $\quad$ \n\n tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
 @ flow\nimport tokenize from './tokenize'; \nimport Input from './input'; $\ln \backslash$ nconst HIGHLIGHT_THEME $=\{\backslash n$ brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '\{': [32, 39], // green\n ' $\}$ ': [32, 39], // green\n ' $: ':$ [1, 22], // bold\n ';': [1, 22], // bold\n '(': [1, 22], // bold\n ')': [1, 22], // bold\n\}; \n\nfunction code(color) \{\n return `\uu001b[\$\{color\}m’; \n\}\n\nfunction terminalHighlight(css) \{\n const tokens \(=\) tokenize(new Input(css), \(\{\) ignoreErrors: true \(\}\) ); \(\ln\) const result \(=[] ;\) n tokens.forEach \((\) token \(=>\{\backslash n\) const color \(=\) HIGHLIGHT_THEME[token[0]]; n if (color) \(\{\backslash \mathrm{n} \quad\) result.push( \(\backslash n \quad\) token[1]\n \(\quad\).split \((\Lambda \backslash r ? \backslash \backslash n /) \backslash n\)   'supports-color'; \n\nimport terminalHighlight from './terminal-highlight'; \nimport warnOnce from './warnonce'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) The CSS parser throws this error for broken CSS. \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) Custom parsers can throw this error for broken custom syntax using\n * the \{@link Node\#error\} method. \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) PostCSS will use the input source map to detect the original error location. In * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS, ln * PostCSS will show the original position in the Sass file. ln *\n * If you need the position in the PostCSS inputln * (e.g., to debug the previous compiler), use`error.input.file`. In *\n * @exampleln *// Catching and checking syntax error \(\backslash \mathrm{n} * \operatorname{try}\{\backslash \mathrm{n} * \operatorname{postcss}\). parse ('a\{') \(\backslash \mathrm{n} *\}\) catch (error) \(\{\backslash \mathrm{n} *\) if ( error.name \(===\) 'CssSyntaxError' ) \(\{\backslash \mathrm{n} * \quad\) error //=> CssSyntaxErrorln * \(\} \backslash \mathrm{n} *\} \backslash \mathrm{n}\) * n * @exampleln * // Raising error from pluginln * throw node.error('Unknown variable', \{ plugin: 'postcss-vars' \}); \n */nclass CssSyntaxError \(\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) param \(\{\) string \(\}\) message - error messageln * @ param \{number\} [line] - source line of the errorln * @ param \{number\} [column] - source column of the errorln * @ param \{string\} [source] - source code of the broken fileln * @param \{string\} [file] - absolute path to the broken fileln * @ param \{string\} [plugin] - PostCSS plugin name, if error came from plugin \(\backslash \mathrm{n} * / \mathrm{n}\) constructor(message, line, column, source, file, plugin) \(\{\backslash \mathrm{n} / * * \backslash \mathrm{n} \quad *\) @ member \(\{\) string \(\}\) - Always equal to "'CssSyntaxError". You should\n * always check error typeln * by `error.name === 'CssSyntaxError' instead ofln *
`error instanceof CssSyntaxError`, becauseln * npm could have several PostCSS versions.\n * n * @example\n * if ( error.name $===$ 'CssSyntaxError' ) $\{\backslash \mathrm{n} *$ error //=> CssSyntaxErrorln * \}\n */nn this.name = 'CssSyntaxError'; $\mathrm{ln} / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Error message.\n *\n * @example\n *error.message //=> 'Unclosed block'\n */n this.reason = message; $\ln \backslash n$ if (file) $\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @ member $\{$ string $\}$ - Absolute path to the broken file. $\mathrm{ln} \quad * \backslash \mathrm{n} \quad *$ @example\n $\quad *$ error.file $/ /=>$ 'a.sass'\n $\quad *$ error.input.file $/ /=>$ 'a.css'ln $\quad * / n \quad$ this.file $=$ file; $\backslash n \quad\} \backslash n \quad$ if (source) $\{\backslash n$ $/ * * \backslash \mathrm{n} \quad *$ @ member $\{$ string $\}$ - Source code of the broken file. $\backslash \mathrm{n} \quad * \mathrm{n} \quad *$ @exampleln $\quad *$ error.source
 $/ * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Plugin name, if error came from plugin. $\mathrm{ln} \quad * \mathrm{n} \quad *$ @example\n * error.plugin //=> 'postcss-vars'\n */n this.plugin = plugin; $\mathrm{ln} \quad\} \backslash n \quad$ if (typeof line !== 'undefined' \& \& typeof column ! $==$ 'undefined') $\{\mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @$ member $\{$ number $\}$ - Source line of the error. $\backslash \mathrm{n} \quad * \backslash \mathrm{n} \quad *$ @example\n $\quad$ error.line $/ /=>2 \backslash n \quad *$ error.input.line $/ /=>4 \backslash \mathrm{n} \quad * / \mathrm{n} \quad$ this.line $=$ line; $\mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ number $\}$ - Source column of the error.\n $\quad * \mathrm{n} \quad *$ @example\n $\quad *$ error.column $\quad / /=>1 \backslash n \quad *$ error.input.column //=> 4\n */n this.column = column; $\ln \quad\} \backslash n \backslash n \quad$ this.setMessage ()$; \ln \backslash n \quad$ if (Error.captureStackTrace) \{\n Error.captureStackTrace(this, CssSyntaxError); $\mathrm{ln} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ setMessage() $\{\backslash \mathrm{n}$ $/ * * \backslash n \quad$ @ member \{string \} - Full error text in the GNU error formatln * with plugin, file, line and column.\n * n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'ln */nn this.message = this.plugin ? $` \$$ \{this.plugin\}: : "; $\ln$ this.message $+=$ this.file ? this.file : '<css input>'; ln if (typeof this.line !== 'undefined') \{\n this.message $+=`: \$\{$ this.line $\left.\}: \$\{\text { this.column\}}\}^{`} ; \ln \right\} \backslash n \quad$ this.message $+=`: \$\{\text { this.reason }\}^{`} ;$ ln $\} \backslash n \backslash n / * * \backslash n *$ Returns a few lines of CSS source that caused the error. $\ln * \backslash \mathrm{n} *$ If the CSS has an input source map
 arrow will be colored red by terminal\n * color codes. By default, PostCSS will detectln * color support by `process.stdout.isTTY`\n * and
`process.env.NODE_DISABLE_COLORS`.\n *\n * @example\n * error.showSourceCode() //=> \" 4| \}\n * // $5 \mid \mathrm{a}\{\backslash \mathrm{n} * \quad / />6 \mid$ bad\n * // | $\$ 另 * // 7|
$\} \backslash \mathrm{n} * \quad / / 8 \mid \mathrm{b}\{\backslash \mid \backslash \mathrm{n} * \backslash \mathrm{n} * @$ return $\{$ string $\}$ few lines of CSS source that caused the error $\backslash \mathrm{n} * / \mathrm{n}$ showSourceCode(color) \{\n if (!this.source) return "; $\mathrm{In} \backslash \mathrm{n}$ let css $=$ this.source; $\backslash \mathrm{n}$ if (typeof color $==$ 'undefined') color $=$ supportsColor; $\ln \quad$ if (color) $\mathrm{css}=$ terminalHighlight(css); $\ln \backslash n \quad$ const lines $=$ css.split( $(\wedge \mathrm{r} ? \backslash \backslash \mathrm{n} /$ ); \n const start $=$ Math.max(this.line $-3,0) ;$ nn const end $=$ Math.min(this.line +2 , lines.length) $\ln \backslash n \quad$ const maxWidth $=$ String(end).length; $\backslash n \backslash n \quad$ return lines $\backslash n \quad$.slice (start, end $) \backslash n \quad$.map $((\operatorname{line}$, index) $=>\{\text { ln const number }=\text { start }+1+\text { index; } \backslash n \quad \text { const padded }=` \$ \text { number }\}^{`}$. slice $(-$ maxWidth $) ;$ n const gutter $=` \$$ padded $\} \mid ` ;$ in $\quad$ if (number $===$ this.line) $\{\backslash n \quad$ const spacing $=$ ln

 Returns error position, message and source code of the broken part.\n */n * @exampleln * error.toString()//=> \"CssSyntaxError: app.css:1:1: Unclosed block\n * // > $1 \mid \mathrm{a}\{\backslash \mathrm{n}$ * // |^\"\n *\n * @ return \{string \} error position, message and source codeln * $/ n$ toString() \{ $\backslash \mathrm{n}$ let code $=$ this.showSourceCode (); $\ln$ if (code) $\{\backslash n \quad$ code $=` \backslash n \backslash \ n \$\{$ code $\} \backslash \backslash n ` ; n \quad\} \backslash n \quad$ return $` \$\{$ this.name $\}:$ $\$\{$ this.message $\} \$\{$ code \}$;$ In $\} \backslash n \backslash n$ get generated() $\{\backslash \mathrm{n}$ warnOnce('CssSyntaxError\#generated is deprecated. Use input instead.'); \n return this.input; $\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f ~ C s s S y n t a x E r r o r \# \backslash n ~ * ~ @ m e m b e r ~\{I n p u t ~\} ~ i n p u t ~-~$ Input object with PostCSS internal information\n * from previous tool, PostCSS will use origin\n * about input file. If input has source map\n * (for example, Sass) source. You can use
this\n * object to get PostCSS input source.\n *\n * @example\n * error.input.file //=> 'a.css'\n * error.file //=> 'a.sass'\n */n\}\n\nexport default CssSyntaxError; $\backslash n=$ ", $/ /$ @flow $\backslash n / *$ eslint-disable valid-jsdoc


 constructor(builder) $\{\backslash n \quad$ this.builder $=$ builder; $\backslash n\} \backslash n \backslash n$ stringify(node, semicolon) $\{\backslash n \quad$ this[node.type](node, semicolon); $\backslash n\} \backslash n \backslash n \operatorname{root}($ node $)\{\backslash n \quad$ this.body(node); $\backslash n \quad$ if (node.raws.after) this.builder(node.raws.after); $\ln \} \backslash n \backslash n$ comment(node) $\{\backslash \mathrm{n} \quad$ const left $=$ this.raw(node, 'left', 'commentLeft'); $\mathrm{n} \quad$ const right $=$ this.raw(node, 'right', 'commentRight'); \n this.builder( $/ * \$\{$ left $\} \$\{$ node.text $\} \$\{$ right $\} * /$, node $) ;$ nn $\} \backslash n \backslash n$ decl(node, semicolon) $\{\backslash n$ const between $=$ this.raw(node, 'between', 'colon'); $\ln$ let string $=$ node.prop + between + this.rawValue(node, 'value'); \n\n if (node.important) \{\n string += node.raws.important \|' ! important'; $\backslash n \quad\} \backslash n \backslash n \quad$ if (semicolon) string $+=$ ';'; $\backslash n$ this.builder(string, node); $\backslash n\} \backslash n \backslash n$ rule(node) $\{\backslash n$ this.block(node, this.rawValue(node,
 this.rawValue(node, 'params') : "; $\ln \backslash n \quad$ if (typeof node.raws.afterName ! $==$ 'undefined') $\{\backslash \mathrm{n} \quad$ name $+=$ node.raws.afterName; \n \} else if (params) \{\n name $+=$ ' '; $\ln \quad\} \backslash n \backslash n \quad$ if (node.nodes) \{ $\backslash n \quad$ this.block(node, name + params); \n \} else $\{\backslash n \quad$ const end = (node.raws.between || ") + (semicolon ? ';' : "); In this.builder(name + params + end, node); $\backslash n \quad\} \backslash n\} \backslash n \backslash n$ body(node) $\{\backslash n \quad$ let last $=$ node.nodes.length $-1 ;$ ln while (last $>0)\{\backslash n \quad$ if (node.nodes[last].type !== 'comment') break; ln last $-=1 ;$ ln $\quad\} \backslash n \backslash n \quad$ const semicolon $=$ this.raw(node, 'semicolon'); $\backslash \mathrm{n}$ for (let $\mathrm{i}=0$; $\mathrm{i}<$ node.nodes.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const child $=$ node.nodes[i]; $\ln \quad$ const before $=$ this.raw(child, 'before'); $\mathrm{n} \quad$ if (before) this.builder(before); $\mathrm{n} \quad$ this.stringify(child, last !== i\|semicolon); $\mathrm{ln} \quad\} \backslash n$ $\} \backslash n \backslash n$ block(node, start) \{ $\backslash \mathrm{n} \quad$ const between = this.raw(node, 'between', 'beforeOpen'); In this.builder( $\$\{$ start + between\}\{`, node, 'start'); \(\ln \backslash n \quad\) let after; \(\backslash \mathrm{n}\) if (node.nodes \&\& node.nodes.length) \{ \(\backslash \mathrm{n} \quad\) this.body(node); \(\backslash \mathrm{n}\) after \(=\) this.raw(node, 'after'); \(\backslash n \quad\}\) else \(\{\backslash n \quad\) after \(=\) this.raw(node, 'after', 'emptyBody'); \(\ln \quad\} \backslash n \backslash n \quad\) if (after) this.builder(after); n this.builder('\}', node, 'end'); n \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) raw(node, own, detect) \(\{\backslash \mathrm{n}\) let value; ln if (!detect) detect = own; \(\backslash n \backslash n \quad / /\) Already had\n if (own) \{\n value \(=\) node.raws[own]; ln if (typeof value \(!==\) 'undefined') return value; \(\ln \quad\} \backslash n \backslash n \quad\) const parent = node.parent; \(\ln \backslash n \quad / /\) Hack for first rule in CSS \(\backslash n \quad\) if (detect \(==\) 'before') \(\{\backslash \mathrm{n} \quad\) if \((\) !parent \(\|(\) parent.type \(===\) 'root' \& \& parent.first \(===\) node \()\) ) \(\{\backslash \mathrm{n} \quad\) return "; \(\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash n \backslash n \quad / /\) Floating child without parentln if (!parent) return defaultRaw[detect]; \(\operatorname{n} \backslash \mathrm{n}\) // Detect style by other nodes \(\backslash n\) const root \(=\) node.root () ; In if (!root.rawCache) root.rawCache \(=\{ \}\); In if (typeof root.rawCache[detect] !== 'undefined') \(\{\backslash \mathrm{n} \quad\) return root.rawCache[detect]; \(\ln \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) if (detect \(===\) 'before' || detect \(===\) 'after') \(\{\backslash \mathrm{n} \quad\) return this.before After(node, detect); \(\ln \quad\}\) else \(\{\backslash n \quad\) const method \(=`\) raw $\$\{$ capitalize (detect) $\}$; $\ln \quad$ if (this[method])
 (typeof value !== 'undefined') return false; \n $\quad\}$ ); \n $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ if (typeof value $===$ 'undefined') value $=$ defaultRaw[detect]; $\ln \backslash n$ root.rawCache[detect] = value; $\ln$ return value; $\ln \} \backslash n \backslash n$ rawSemicolon(root) $\{\backslash \mathrm{n}$ let value; $\backslash n$ root.walk( $\mathrm{i}=>\{\mathrm{ln} \quad$ if (i.nodes \& \& i.nodes.length \& \& i.last.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.semicolon; $\ln \quad$ if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); n return value; $\ln \} \backslash n \backslash n$ rawEmptyBody(root) $\{\backslash \mathrm{n} \quad$ let value; $\backslash \mathrm{n}$ root.walk(i $=>\{\backslash \mathrm{n} \quad$ if (i.nodes $\& \&$ i.nodes.length $===0$ ) $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.after; $\mathrm{ln} \quad$ if (typeof value !== 'undefined') return false; $\backslash n \quad\} \backslash n \quad\}$ ); $\ln$ return value; $\backslash n \quad\} \backslash n \backslash n$
 i.parent; $\backslash n \quad$ if ( $p \& \& \mathrm{p}!==$ root $\& \&$ p.parent $\& \&$ p.parent $===$ root) $\{\backslash n \quad$ if (typeof i.raws.before $!==$ 'undefined') $\{\backslash \mathrm{n} \quad$ const parts $=$ i.raws.before.split(' $\backslash \backslash n '$ '); $\mathrm{n} \quad$ value $=$ parts[parts.length -1$] ;$ ln value $=$ value.replace (/[^^\s]/g, "); \n return false; $\backslash n \quad\} \backslash n \quad\} \backslash n \quad\}) ;$ nn return value; $\backslash n \quad\} \backslash n \backslash n$ rawBeforeComment(root, node) \{ $\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walkComments $(\mathrm{i}=>\{\mathrm{n} \quad$ if (typeof i.raws.before !== 'undefined') $\{\backslash n \quad$ value $=$ i.raws.before; $\backslash n \quad$ if (value.indexOf(' $\backslash \backslash n ')!=-1$ ) $\{\backslash n \quad$ value $=$ value.replace (/[^<br>n]+\$/, "); \n $\quad \backslash \backslash n \quad$ return false; $\backslash n \quad\} \backslash n \quad\}$ ); $\backslash n \quad$ if (typeof value $===$ 'undefined') $\{\backslash n$ value $=$ this.raw(node, null, 'beforeDecl'); $\mathrm{n} \quad\} \backslash n \quad$ return value; $\backslash \mathrm{n}\} \backslash n \backslash n$ rawBeforeDecl(root, node) $\{\backslash \mathrm{n}$ let value; $\backslash n \quad$ root.walkDecls( $\mathrm{i}=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws.before $!==$ 'undefined') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.before; $\backslash \mathrm{n} \quad$ if (value.indexOf('<br>n') !==-1) \{\n value = value.replace (/[^<br>n]+\$/, "); $\mathrm{ln} \quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\}) ;$ ln if (typeof value === 'undefined') \{\n value = this.raw(node, null, 'beforeRule'); $\mathrm{ln} \quad\} \backslash n \quad$ return value; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash n$ rawBeforeRule(root) \{\n let value; ln root.walk(i $=>\{\backslash n \quad$ if (i.nodes \&\& (i.parent !== root $\|$ root.first ! $==$ i)) $\{\backslash n \quad$ if (typeof i.raws.before ! = = 'undefined') $\{\backslash n \quad$ value $=$ i.raws.before; $\backslash n \quad$ if (value.indexOf('<br>n') ! $==-$

1) $\{\backslash \mathrm{n} \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /$, " $) ;$ ln $\quad\} \backslash n \quad$ return false; $\backslash n \quad\} \backslash n \quad\} \backslash n \quad\} ;$;n return value; $\backslash n\} \backslash n \backslash n$ rawBeforeClose(root) $\{\backslash n \quad$ let value; $\backslash n$ root.walk(i $=>\{\backslash n \quad$ if (i.nodes \& \& i.nodes.length $>0$ ) $\{\backslash n \quad$ if (typeof i.raws.after !== 'undefined') $\{\backslash n \quad$ value $=$ i.raws.after; $\backslash n \quad$ if (value.indexOf(' $\backslash$ nn') !==-1) $\{\backslash n \quad$ value $=$ value.replace $(/[\wedge \backslash \backslash n]+\$ /, ") ;$ n $\quad\} \backslash n \quad$ return false; $\ln \quad\} \backslash n \quad\} \backslash n \quad\}) ; \ln \quad$ return value; $\backslash n$ $\} \backslash n \backslash n$ rawBeforeOpen(root) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ root.walk(i $=>$ \{ $\backslash \mathrm{n} \quad$ if (i.type ! $==$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ i.raws.between; $\ln \quad$ if (typeof value !== 'undefined') return false; $\ln \quad\} \backslash n \quad\}$ ); $\ln \quad$ return value; $\backslash n \quad\} \backslash n \backslash n$ rawColon(root) \{ $\backslash \mathrm{n}$ let value; $\backslash \mathrm{n} \quad$ root.walkDecls(i $=>\{\backslash \mathrm{n} \quad$ if (typeof i.raws.between !== 'undefined') $\{\backslash \mathrm{n}$
 beforeAfter(node, detect) $\{\backslash \mathrm{n}$ let value; $\backslash \mathrm{n}$ if (node.type $===$ 'decl') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeDecl'); $\mathrm{ln} \quad\}$ else if (node.type $===$ 'comment') $\{\backslash \mathrm{n} \quad$ value $=$ this.raw(node, null, 'beforeComment'); $\mathrm{ln} \quad\}$ else if (detect $===$ 'before') $\{\backslash n \quad$ value $=$ this.raw(node, null, 'beforeRule'); $\ln \quad\}$ else $\{\backslash n \quad$ value $=$ this.raw(node,
 depth $+=1 ;$ ln $\quad$ buf $=$ buf.parent; $\backslash n \quad\} \backslash n \backslash n \quad$ if (value.indexOf('<br>n') ! $==-1$ ) $\{\backslash n \quad$ const indent $=$ this.raw(node, null, 'indent'); $\ln \quad$ if (indent.length) $\{\backslash n \quad$ for (let step $=0$; step < depth; step++) value $+=$ indent; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return value; $\backslash n\} \backslash n \backslash n$ rawValue(node, prop) $\{\backslash n \quad$ const value $=$ node[prop]; $\backslash n \quad$ const raw $=$ node.raws[prop]; $\backslash n$ if (raw \&\& raw.value === value) $\{\backslash n \quad$ return raw.raw; $\backslash n \quad\}$ else $\{\backslash n \quad$ return value; $\backslash n \quad\} \backslash n\} \backslash n\} \backslash n \backslash n e x p o r t$ default Stringifier;\n","// @flow\nimport Stringifier from './stringifier'; $n \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ s t r i n g i f y(n o d e, ~$ builder) $\{\backslash \mathrm{n}$ const str $=$ new Stringifier(builder); n str.stringify(node); $\backslash \mathrm{n}\} \backslash n ", " / /$ @flow\nimport CssSyntaxError from './css-syntax-error'; \nimport Stringifier from './stringifier'; \nimport stringify from './stringify'; $\operatorname{lnimport}$ warnOnce from './warn-once'; $\ln \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @ typedef $\{$ object $\}$ position $\backslash \mathrm{n}$ * @ property $\{$ number $\}$ line - source line in file\n * @ property \{number\} column - source column in fileln * $\ n \backslash n / * * \backslash n *$ @typedef $\{$ object $\}$ sourceln * @ property $\{$ Input $\}$ input $-\{$ @link Input $\}$ with input fileln $*$ @ property $\{$ position $\}$ start - The starting position of the node's sourceln * @ property \{position\} end - The ending position of the node's sourceln */nn\nconst cloneNode $=$ function $(o b j$, parent $)\{\backslash n$ const cloned $=$ new obj.constructor ()$; \ln \backslash n$ for (const i in obj$)\{\backslash \mathrm{n}$ if (!obj.hasOwnProperty(i)) continue; $\ln$ let value $=$ obj[i]; !n const type $=$ typeof value; $\ln \backslash n \quad$ if ( $\mathrm{i}===$ 'parent' \& \& type $===$ 'object') $\{\backslash \mathrm{n} \quad$ if (parent) cloned[i] = parent; $\mathrm{n} \quad\}$ else if ( $\mathrm{i}===$ 'source') $\{\backslash \mathrm{n} \quad$ cloned[i] = value; $\backslash \mathrm{n} \quad\}$ else if (value instanceof Array) \{\n cloned[i] = value.map(j => cloneNode(j, cloned); \n \} else if (i !== 'before' \&\& i !== 'after' \&\& i !== 'between' \&\& i !== 'semicolon') \{\n if (type === 'object' \& \& value !== null) value = cloneNode(value); $\backslash n \quad$ cloned[i] = value; $\backslash \mathrm{n} \quad\} \backslash n \quad \backslash \backslash n \backslash n$ return cloned; $\backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ All node classes inherit the following common methods. $\backslash \mathrm{n} *$ \n $* @$ abstract $\backslash \mathrm{n} *$ nclass Node $\{\backslash \mathrm{n} / * *$ n $*$ @ param \{object $\}$ [defaults] - value for node properties $\backslash \mathrm{n} * / \mathrm{n}$ constructor $($ defaults $=\{ \}$ ) $\{\backslash \mathrm{n}$ this.raws $=\{ \} ;$ nn for (const name in defaults) $\{\backslash \mathrm{n}$ this[name] = defaults[name]; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n *$ Returns a CssSyntaxError instance containing the original position\n * of the node in the source, showing line and column numbers and alsoln * a small excerpt to facilitate debugging. $\mathrm{ln} * \backslash \mathrm{n}$ * If present, an input source map will be used to get the original position $\backslash \mathrm{n} *$ of the source, even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very
 options\n * @ param \{string $\}$ opts.plugin - plugin name that created this error.\n * PostCSS will set it automatically.\n * @ param \{string\} opts.word - a word inside a node's string that should\n *
be highlighted as the source of the errorln * @ param \{number\} opts.index - an index inside a node's string that should $\backslash \mathrm{n} *$ be highlighted as the source of the errorln * n * @return \{CssSyntaxError\} error object to throw itln *\n * @exampleln * if (!variables[name] ) \{\n * throw decl.error('Unknown variable ' + name, $\{$ word: name \}); \n * // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable \$black\n * // color: \$black\n * // a\n * // $\wedge$ \n * // background: whiteln * $\} \backslash \mathrm{n} * / n$ error(message, opts $=\{ \})\{$ n if (this.source) $\{\backslash \mathrm{n} \quad$ const pos $=$ this.positionBy (opts); $\backslash \mathrm{n}$ return this.source.input.error(message, pos.line, pos.column, opts); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ return new CssSyntaxError(message); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash n \backslash n / * * \backslash \mathrm{n} *$ This method is provided as a convenience wrapper for $\{@$ link Result\#warn $\} . \ n *$.n * @ param \{Result \} result $\quad$ - the $\{@$ link Result $\}$ instance $\backslash$ * that will receive the warning $\backslash n *$ @ param \{string $\}$ text - warning messageln * @ param \{object\} [opts] - options\n * @param \{string\} opts.plugin - plugin name that created this
warning.ln *
PostCSS will set it automatically.\n * @ param \{string \} opts.word - a word
inside a node's string that should\n * be highlighted as the source of the warning\n * @ param \{number\} opts.index - an index inside a node's string that should\n * be highlighted as the source of the warning\n *\n * @return \{Warning\} created warning object\n *\n * @exampleln * const plugin $=$ postcss.plugin('postcss-deprecated', () => $\{\backslash \mathrm{n} *$ return (root, result) $=>\{\backslash \mathrm{n} *$ root.walkDecls('bad', decl =>

 $/ * * \backslash \mathrm{n} *$ Removes the node from its parent and cleans the parent properties $\backslash \mathrm{n} *$ from the node and its children. n *\n * @example\n * if (decl.prop.match(/^-webkit-/) ) \{\n * decl.remove(); \n * \}\n * n * @return \{Node\} node to make calls chain $\backslash \mathrm{n}$ */nn remove() \{\n if (this.parent) $\{\backslash \mathrm{n} \quad$ this.parent.removeChild(this); $\mathrm{ln} \quad\} \backslash \mathrm{n}$ this.parent $=$ undefined; $\backslash n$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a CSS string representing the node. $\backslash n * \operatorname{nn}$ @param \{stringifier|syntax\} [stringifier] - a syntax to useln * in string generationln *\n * @ return \{string\} CSS string of this nodeln *\n * @exampleln * postcss.rule(\{ selector: 'a' \}).toString() $/ /=>\ " \mathrm{a}\{ \} \backslash " \mathrm{nn} * / \mathrm{n}$ toString(stringifier = stringify) $\{\backslash \mathrm{n} \quad$ if (stringifier.stringify) stringifier $=$ stringifier.stringify; n let result $=$ "; $\backslash n \quad$ stringifier(this, $\mathrm{i} \Rightarrow>\{\ln \quad$ result $+=\mathrm{i} ; \backslash \mathrm{n} \quad\}) ; \ln \quad$ return result; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Returns a clone of the node. $\backslash n *$ n $*$ The resulting cloned node and its (cloned) children will haveln * a clean parent and code
 @example\n * const cloned = decl.clone( $\{$ prop: '-moz-' + decl.prop \}); \n * cloned.raws.before $/ /=>$ undefined $\backslash n$ * cloned.parent $/ /=>$ undefined $\backslash n$ * cloned.toString ()$/ /=>$-moz-transform: scale $(0) \backslash$ n $*$ nn $*$ @ return \{Node\} clone of the nodeln $* / \mathrm{n}$ clone (overrides $=\{ \}$ ) $\{\backslash \mathrm{n}$ const cloned $=$ cloneNode (this); n for (const name in overrides) $\{\backslash \mathrm{n} \quad$ cloned[name] $=$ overrides[name]; $\mathrm{ln} \quad\} \backslash \mathrm{n} \quad$ return cloned; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Shortcut to clone the node and insert the resulting cloned nodeln $*$ before the current node. n * n * @ param \{object $\}$ [overrides] - new properties to override in the clone.\n *In * @example\n * decl.cloneBefore (\{ prop: '-moz-' + decl.prop \}); In *\n
 this.parent.insertBefore(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Shortcut to clone the node and insert the resulting cloned nodeln * after the current node. $\backslash \mathrm{n} *$ n $*$ @ param \{object $\}$ [overrides] - new properties to override in the clone. $\mathrm{ln} * \backslash \mathrm{n} *$ @return $\{$ Node $\}$ - new node\n $* / \mathrm{n}$ cloneAfter(overrides $=\{ \}$ ) $\{\backslash \mathrm{n}$ const cloned $=$ this.clone(overrides); ln this.parent.insertAfter(this, cloned); $\ln$ return cloned; $\backslash n\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * \operatorname{Inserts}$ node(s) before the current node and removes the current node. $\backslash \mathrm{n} * \mathrm{n} * @ \operatorname{param}\{\ldots$ Node $\}$ nodes - node(s) to replace current one\n * n * @example\n * if (atrule.name == 'mixin' ) \{\n * atrule.replaceWith(mixinRules[atrule.params]);\n * \}\n *\n * @return \{Node\} current node to methods chain\n * $\wedge \mathrm{n}$ replaceWith(...nodes) $\{\backslash \mathrm{n}$ if (this.parent) $\{\backslash \mathrm{n}$ nodes.forEach(node $=>\{\mathrm{n}$ this.parent.insertBefore(this,
 parent and inserts it $\backslash \mathrm{n} *$ at the end of `newParent.\(\backslash n * \ln *\) This will clean the `before`and`after`code \(\{@\) link Node\#raws \(\}\) dataln * from the node and replace them with the indentation style of`newParent ${ }^{\prime}$. $\mathrm{ln} *$ It will also clean the `between` property\n * if `newParent` is in another \{ @link Root $\}. \ n *$ n $* @$ param \{Container $\}$ newParent - container node where the current node\n * will be moved\n *\n * @example\n * atrule.moveTo(atrule.root()); n *\n * @return \{Node\} current node to methods chain $\backslash \mathrm{n} * / \mathrm{n}$ moveTo(newParent) \{\n this.cleanRaws(this.root() === newParent.root()); \n this.remove(); n newParent.append(this); $\ln$ return this; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Removes the node from its current parent and inserts it intoln * a new parent before `otherNode`. In *\n * This will also clean the node's code style properties just as it would\n * in \{@link Node\#moveTo $\}$. In *\n * @param \{Node\} otherNode - node that will be before current nodeln *\n * @return \{Node\} current node to methods chain\n */n moveBefore (otherNode) \{ $\backslash \mathrm{n}$ this.cleanRaws(this.root ()$===$ otherNode.root () ); n this.remove (); n otherNode.parent.insertBefore (otherNode, this); $\ln$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Removes the node from its current parent and inserts it intoln $*$ a new parent after `otherNode`.\n *\n * This will also clean the node’s code style properties just as it would\n * in \{@link Node\#moveTo\}.\n *\n * @ param \{Node\} otherNode - node that will be after current node\n *\n * @ return \{Node $\}$ current node to methods chain $\backslash \mathrm{n} * \wedge n$ moveAfter(otherNode) $\{$ nn this.cleanRaws(this.root() $===$
otherNode.root()); ln this.remove(); ln otherNode.parent.insertAfter(otherNode, this); ln return this; ln$\} \backslash n \backslash n$ $/ * * \backslash \mathrm{n} *$ Returns the next child of the node's parent. \n * Returns `undefined` if the current node is the last child.\n *\n * @return \{Node|undefined\} next node\n * n * @example\n * if ( comment.text === 'delete next' ) \{\n * const next $=$ comment.next ()$;$ n $*$ if ( next ) $\{\backslash n *$ next.remove ()$; \backslash n *\} \backslash n *\} \backslash n * / n n e x t()\{\backslash n \quad$ const index $=$ this.parent.index(this); n return this.parent.nodes[index +1$] ;$ n $\} \backslash n \backslash n / * * \backslash n *$ Returns the previous child of the node's parent. In * Returns `undefined` if the current node is the first child. $\ n * *$ * @ return
\{Node|undefined\} previous node\n *\n * @example\n * const annotation $=\operatorname{decl} . \operatorname{prev}() ;$ n $*$ if ( annotation.type $==$ 'comment' $)\{\backslash \mathrm{n} * \operatorname{readAnnotation(annotation.text);~} \backslash \mathrm{n} *\} \backslash \mathrm{n} * / \mathrm{n} \operatorname{prev}()\{\backslash \mathrm{n}$ const index $=$ this.parent.index(this); $\ln$ return this.parent.nodes[index-1]; $\ln \} \backslash n \backslash n \operatorname{toJSON}()\{\backslash n \quad$ const fixed $=\{ \} ; \ln \backslash n$ for (const name in this) $\{\backslash n \quad$ if (!this.hasOwnProperty(name)) continue; $\backslash n \quad$ if (name $===$ 'parent') continue; $\ln$ const value $=$ this[name]; $\backslash n \backslash n \quad$ if (value instanceof Array) $\left\{\backslash n \quad\right.$ fixed[name] $=$ value.map( $\mathrm{i}=>\left\{\begin{array}{l}\text { n } \quad \text { if }\end{array}\right.$ (typeof $\mathrm{i}===$ 'object' \& \& i.toJSON) $\{\backslash \mathrm{n} \quad$ return i.toJSON ()$;$ n $\quad\}$ else $\{\backslash \mathrm{n} \quad$ return $\mathrm{i} ; \mathrm{n} \quad\} \backslash n$ \}); In $\quad$ else if (typeof value $===$ 'object' \&\& value.toJSON) \{ $\backslash n \quad$ fixed[name] = value.toJSON(); $\mathrm{ln} \quad\}$ else $\{\backslash n \quad$ fixed[name] = value; $\ln \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return fixed; $\backslash n\} \backslash n \backslash n / * * \backslash n *$ Returns a $\{@ l i n k$ Node\#raws $\}$ value. If the node is missing $\backslash \mathrm{n}$ * the code style property (because the node was manually built or cloned), n * PostCSS will try to autodetect the code style property by looking\n * at other nodes in the tree.\n *\n * @ param \{string \} prop - name of code style propertyln * @ param \{string\} [defaultType] - name of default value, it can be missed $\backslash \mathrm{n}$ * if the value is the same as prop\n $* \backslash \mathrm{n} * @$ example\n $*$ const root $=$ postcss.parse('a \{ background: white \}'); \n * root.nodes[0].append( $\{$ prop: 'color', value: 'black' \}); \n * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> ' 'ln *\n * @return \{string\} code style valueln */n raw(prop, defaultType) $\{\backslash \mathrm{n}$ const str = new Stringifier(); ln return str.raw(this, prop, defaultType); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Finds the Root instance of the node's tree. $\mathrm{ln} * \backslash \mathrm{n} *$ @example\n
 this; $\backslash n \quad$ while (result.parent) result $=$ result.parent; $\backslash n \quad$ return result; $\backslash n\} \backslash n \backslash n$ cleanRaws(keepBetween) $\{\backslash n \quad$ delete this.raws.before; $\ln$ delete this.raws.after; $\ln$ if (!keepBetween) delete this.raws.between; $\backslash n \quad\} \backslash n \backslash n$ positionInside(index) $\{\backslash \mathrm{n}$ const string $=$ this.toString ()$;$ ln let column $=$ this.source.start.column; $\backslash n$ let line $=$
 $+=1 ;$ ln $\}$ else $\{\backslash n \quad$ column $+=1 ;$ n $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return $\{$ line, column $\} ;$ ln $\} \backslash n \backslash n$ positionBy (opts) $\{\backslash n \quad$ let pos $=$ this.source.start; $\backslash \mathrm{n} \quad$ if (opts.index) $\{\backslash \mathrm{n} \quad$ pos $=$ this.positionInside (opts.index); $\mathrm{ln} \quad\}$ else if (opts.word) $\{\backslash \mathrm{n}$ const index $=$ this.toString().indexOf(opts.word); $\ln \quad$ if (index $!==-1$ ) pos $=$ this.positionInside(index); $\mathrm{n} \quad\} \backslash n$ return pos; $\ln \} \backslash n \backslash n$ removeSelf() $\{\backslash n \quad$ warnOnce('Node\#removeSelf is deprecated. Use Node\#remove.'); n return this.remove(); $\ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ replace(nodes) \{ $\backslash \mathrm{n} \quad$ warnOnce('Node\#replace is deprecated. Use Node\#replaceWith'); n return this.replaceWith(nodes); \n $\} \backslash n \backslash n$ style(own, detect) $\{\backslash n \quad$ warnOnce('Node\#style() is deprecated. Use Node\#raw()'); \n return this.raw(own, detect); $\ln \} \backslash n \backslash n$ cleanStyles(keepBetween) \{ $\backslash n$ warnOnce('Node\#cleanStyles() is deprecated. Use Node\#cleanRaws()'); In return this.cleanRaws(keepBetween); In $\} \backslash n \backslash n$ get before() \{\n warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln return this.raws.before; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set before(val) \{\n warnOnce('Node\#before is deprecated. Use Node\#raws.before'); ln this.raws.before $=\mathrm{val} ; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get between() $\{\backslash \mathrm{n} \quad$ warnOnce('Node\#between is deprecated. Use Node\#raws.between'); \n return this.raws.between; $\backslash n\} \backslash n \backslash n$ set between(val) \{\n warnOnce('Node\#between is deprecated. Use Node\#raws.between'); \n this.raws.between = val; \n $\} \backslash n \backslash n / * * \backslash n * @$ memberof Node\#\n * $@$ member \{string \} type - String representing the node’s type.\n * Possible values are `root’, `atrule`, `rule`, \n * `decl`, or `comment`. \n *\n * @example\n * postcss.decl(\{ prop: 'color', value: 'black' \}).type //=> 'decl'\n */n\n/**\n * @ memberof Node\#\n * @ member \{Container\} parent - the node's parent node. \(\backslash \mathrm{n}\) *\n * @example\n * root.nodes[0].parent \(==\) root; \(\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof Node\#\n * @member \{source\} source - the input source of the nodeln *\n * The property is used in source map generation. \(\backslash \mathrm{n}\) *\n * If you create a node manually (e.g., with `postcss.decl()`), \n * that node will not have a `source`property and will be absent\n * from the source map. For this reason, the plugin developer should\n * consider cloning nodes to create new ones (in which case the new node'sln * source will reference the original, cloned node) or setting \(\backslash n\) * the`source`property manually. \(\ln * \backslash \mathrm{n} * \cdots \mathrm{js} \backslash \mathrm{n} * / / \mathrm{Bad} \backslash \mathrm{n} *\) const prefixed \(=\) postcss.decl(\{\n * prop: '-moz-' + decl.prop, \(\backslash \mathrm{n} *\) value: decl.valueln * \}); \n *\n *// Good\n * const prefixed  rule \(=\) postcss.rule (\{ selector: 'a', source: atrule.source \}); \n * atrule.parent.insertBefore(atrule, rule); \(\ln *\} \backslash n *\) " \(\backslash \mathrm{ln} * \backslash \mathrm{n} *\) @exampleln * decl.source.input.from //=> '/home/ai/a.sass'ln * decl.source.start \(/ /=>\{\) line: 10, column: 2\(\} \backslash \mathrm{n}\) * decl.source.end \(/ /=>\{\) line: 10, column: 12\(\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof Node\# \(\backslash \mathrm{n} *\) @member \{object\} raws - Information to generate byte-to-byte equalln * node string as it was in the origin input. \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) Every parser saves its own properties, \(\backslash \mathrm{n} *\) but the default CSS parser uses: \(\backslash \mathrm{n} * \backslash \mathrm{n} * *\)`before`: the space symbols before the node. It also stores `*\n * and ` \({ }^{\text {` symbols before the declaration (IE }}\) hack). In $* *$ `after`: the space symbols after the last child of the nodeln $*$ to the end of the node.ln $* *$ `between`: the symbols between the property and valueln * for declarations, selector and `〔` for rules, or last parameterln * and `\{` for at-rules. $\mathrm{ln} * *$ `semicolon`: contains true if the last child has $\backslash n *$ an (optional) semicolon. $\ n * * `$ afterName`: the space between the at-rule name and its parameters. n **`left : the space symbols between `\(/ *`\) and the comment's text.ln **`right': the space symbols between the comment's textln * and <code>*\&\#47;</code>. In ** `important: the content of the important statement, \n * if it is not just `!important.\(\backslash n *\) n \(*\) PostCSS cleans selectors, declaration values and at-rule parameters \(\backslash n *\) from comments and extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's    declaration. \(\mathrm{ln} * \backslash \mathrm{n}\) * @extends Node\n *\n * @exampleln * const root = postcss.parse('a \{ color: black \}'); ln * const decl \(=\) root.first.first; \(\mathrm{ln} *\) decl.type \(\quad / /=>\) 'decl' \(\backslash n *\) decl.toString ()\(/ /=>\) ' color: black' \(\mathrm{nn} * /\) nclass Declaration extends Node \(\{\backslash \mathrm{n}\) constructor(defaults) \(\{\backslash \mathrm{n} \quad\) super(defaults); \(\backslash \mathrm{n}\) this.type \(=\) 'decl'; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) get _value () \(\{\backslash \mathrm{n}\) warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); \n return this.raws.value; \(\backslash n \quad\} \backslash n \backslash n\) set _value(val) \{\n warnOnce('Node\#_value was deprecated. Use Node\#raws.value'); \(\ln \quad\) this.raws.value \(=\) val; \(\backslash n\) \(\} \backslash n \backslash n\) get _important() \{\n warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); ln return this.raws.important; \(\backslash n\} \backslash n \backslash n\) set _important(val) \{\n warnOnce('Node\#_important was deprecated. Use Node\#raws.important'); \n this.raws.important = val; \(\ln \rfloor \backslash n \backslash n / * * \backslash n * @\) memberof Declaration\#\n * @member \{string \} prop - the declaration's property nameln \(*\) nn \(*\) @exampleln \(*\) const root \(=\) postcss.parse ('a \(\{\) color: black \(\left.\}^{\prime}\right) ;\) ln * const decl = root.first.first; \(\mathrm{ln} *\) decl.prop //=> 'color'\n */nn\n /**\n * @memberof Declaration\#ln * @ member \(\{\) string \(\}\) value - the declaration's valueln \(* \backslash n *\) exampleln \(*\) const root \(=\) postcss.parse('a \(\{\) color: black \}'); \n * const decl = root.first.first; \(\backslash \mathrm{n} *\) decl.value //=> 'black' \(\mathrm{ln} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * @memberof Declaration\#\n * @member \{boolean\} important - `true` if the declaration\n * has an !important annotation.\n *\n * @example\n * const root = postcss.parse('a \{ color: black !important; color: red \(\left.\}^{\prime}\right) ;\) ln * root.first.first.important //=> trueln * root.first.last.important //=> undefined\n */nnln /**\n * @memberof Declaration\#\n * @member \{object \} raws - Information to generate byte-to-byte equalln * node string as it was in the origin input. \(\ n *\) n \(*\) Every parser saves its own properties, ln \(*\) but the default CSS parser uses: \(\mathrm{ln} * \backslash \mathrm{n} * *\) 'before`: the space symbols before the node. It also stores ${ }^{`}{ }^{\prime} \backslash \mathrm{ln} *$ and ` \({ }^{\prime}\) symbols before the declaration (IE hack). \n **`between`: the symbols between the property and valueln * for declarations, selector and `\{`for rules, or last parameterln * and`\{`for at-rules. In \(* *\)`important : the content of the important statement, \n * if it is not just `!important. . n \(* \backslash n *\) PostCSS cleans declaration from comments and extra spaces, ln * but it stores origin content in raws properties. In * As such, if you don't change a  postcss.parse('a \(\{\backslash \mathrm{n}\) color:black \(\backslash \backslash n\}\) ')\n * root.first.first.raws \(/ /=>\{\) before: ' \(\backslash \mathrm{n}\) ', between: ':' \}\n \(* / \mathrm{n}\} \backslash \mathrm{n} \backslash n e x p o r t\)  Represents a comment between declarations or statements (rule and at-rules). \(\mathrm{ln} * \backslash \mathrm{n} *\) Comments inside selectors, atrule parameters, or declaration values \(\backslash n *\) will be stored in the `raws` properties explained above. $\ln * \backslash \mathrm{n} * @$ extends Nodeln */nclass Comment extends Node $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); ln this.type $=$
'comment'; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ get left() $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); ln return this.raws.left; $\backslash \mathrm{n}\} \backslash n \backslash n$ set left(val) $\{\backslash \mathrm{n} \quad$ warnOnce('Comment\#left was deprecated. Use Comment\#raws.left'); ln this.raws.left = val; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n}$ get right ()$\{\backslash \mathrm{n}$ warnOnce('Comment\#right was deprecated. Use Comment\#raws.right'); \n return this.raws.right; $\ln \} \backslash n \backslash n$ set right(val) \{\n warnOnce('Comment\#right was deprecated. Use Comment\#raws.right'); $\ln$ this.raws.right $=$ val; $\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f ~ C o m m e n t \# \backslash n ~ * ~$ @ member \{string\} text - the comment's textln */n\n $/ * * \backslash \mathrm{n} *$ @ memberof Comment\#\n * @ member \{object $\}$ raws - Information to generate byte-to-byte equalln * node string as it was in the origin input. ln *\n

* Every parser saves its own properties, n * but the default CSS parser uses: $\backslash n$ * $\backslash n * *$ before`: the space symbols before the node. \(\mathrm{ln} * *\) `left': the space symbols between `/*` and the comment's text. \n $* *$ `right \(:\) the  from './declaration'; \nimport tokenizer from './tokenize'; \nimport Comment from './comment'; \nimport AtRule from './at-rule'; \nimport Root from './root'; \nimport Rule from './rule'; \n\nexport default class Parser \(\{\backslash\) n constructor(input)  "; ln this.semicolon \(=\) false; \(\backslash \mathrm{n} \backslash \mathrm{n}\) this.root.source \(=\{\) input, start: \(\{\) line: 1 , column: 1\(\}\} ;\) In \(\} \backslash n \backslash n\) tokenize ()\(\{\backslash n\) this.tokens \(=\) tokenizer \((\) this.input \() ;\) n \(\} \backslash n \backslash n \operatorname{loop}()\{\backslash n \quad\) let token; \(\backslash n\) while (this.pos \(<\) this.tokens.length \(\{\backslash n\)  token[1]; \(\ln \quad\) break; \(\backslash n \backslash n \quad\) case ' \(\}\) ': \(\backslash n \quad\) this.end(token); \(\ln \quad\) break; \(\backslash n \backslash n \quad\) case 'comment': \(\backslash n\) this.comment(token); \(\ln \quad\) break; \(\ln \backslash n \quad\) case 'at-word': \(\backslash n \quad\) this.atrule(token); \(\ln \quad\) break; \(\backslash n \backslash n \quad\) case ' \(\{\) ': \(\backslash n \quad\) this.emptyRule(token); \(\backslash n \quad\) break; \(\backslash n \backslash n \quad\) default: \(\backslash n \quad\) this.other ()\(; \ln\) break; \(\backslash n \quad\} \backslash n \backslash n\) this.pos \(+=1 ;\) n \(\} \backslash n \quad\) this.endFile( \() ;\) ln \(\} \backslash n \backslash n\) comment(token) \(\{\backslash n \quad\) const node \(=\) new \(\operatorname{Comment}() ;\) n this.init(node, token[2], token[3]); \n node.source.end \(=\{\) line: token[4], column: token[5] \}; \(\ln \backslash n \quad\) const text \(=\) token[1].slice (2, -2); \(\ln \quad\) if (/^\\s*\$/.test(text)) \(\{\backslash \mathrm{n} \quad\) node.text \(=\) "; \(\backslash \mathrm{n} \quad\) node.raws.left \(=\) text; \(\backslash \mathrm{n} \quad\) node.raws.right   new Rule(); \(\ln\) this.init(node, token[2], token[3]); \(\ln\) node.selector \(=\) "; \(\ln\) node.raws.between \(=\) "; In this.current \(=\) node \(; \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) other ()\(\{\backslash \mathrm{n}\) let token; \(\backslash \mathrm{n}\) let end \(=\) false; \(\ln\) let type \(=\) null; \(\backslash \mathrm{n}\) let colon \(=\) false; ln let bracket \(=\) null; \(\backslash n \quad\) const brackets \(=[] ; \ln \backslash n \quad\) const start \(=\) this.pos; \(\backslash n \quad\) while (this.pos \(<\) this.tokens.length \()\{\) ln token \(=\) this.tokens[this.pos]; In type = token[0]; \n\n if (type === '(' || type === '[') \{ \(\backslash \mathrm{n} \quad\) if (! bracket) bracket = token; \(\ln \quad\) brackets.push(type \(====^{\prime}\left('^{\prime}\right.\) ' ')' : ']'); \n \} else if (brackets.length \(===0\) ) \{ \(\backslash \mathrm{n} \quad\) if (type \(===\) ';') \{ \(\backslash \mathrm{n}\) if (colon) \(\{\backslash n \quad\) this.decl(this.tokens.slice(start, this.pos +1 ) ; \(\backslash n \quad\) return; \(\backslash n \quad\}\) else \(\{\backslash n\) break; ln\(\} \backslash \mathrm{n} \quad\}\) else if (type \(===\) ' \(\{\) ') \(\{\backslash \mathrm{n} \quad\) this.rule(this.tokens.slice(start, this.pos +1 ) ; \(\mathrm{ln} \quad\) return; \(\backslash n\) \(\}\) else if (type \(===\) ' \(\}\) ') \(\{\backslash n \quad\) this.pos \(=1 ;\) ln \(\quad\) end \(=\) true; \(\ln \quad\) break; \(\ln \quad\}\) else if (type \(===\) ':') \(\{\backslash n\) colon \(=\) true; \(\backslash n \quad\} \backslash n \quad\}\) else if (type \(===\) brackets[brackets.length - 1]) \{ \(\backslash \mathrm{n} \quad\) brackets.pop(); \(\mathrm{n} \quad\) if (brackets.length \(===0\) ) bracket \(=\) null; \(\backslash n \quad\} \backslash n \backslash n \quad\) this.pos \(+=1 ;\) ln \(\} \backslash n \quad\) if (this.pos \(===\) this.tokens.length) \(\{\backslash n\) this.pos \(-=1 ;\) n \(\quad\) end \(=\) true; \(\backslash n \quad\} \backslash n \backslash n \quad\) if (brackets.length \(>0\) ) this.unclosedBracket (bracket); \(\ln \backslash n \quad\) if (end \&\& colon) \(\{\backslash \mathrm{n} \quad\) while (this.pos > start) \(\{\backslash \mathrm{n} \quad\) token \(=\) this.tokens[this.pos][0]; \(\mathrm{n} \quad\) if (token !== 'space' \&\& token \(!==\) 'comment') break; \(\ln \quad\) this.pos \(-=1 ; \backslash n \quad \jmath \backslash n \quad\) this.decl(this.tokens.slice(start, this.pos +1 ) ; \(\ln \quad\) return; \(\backslash n\) \(\} \backslash n \backslash n\) this.unknownWord(start); \(\ln \} \backslash n \backslash n\) rule(tokens) \(\{\backslash n \quad\) tokens.pop(); \(\ln \backslash n \quad\) const node \(=\) new Rule(); \(\ln\) this.init(node, tokens[0][2], tokens[0][3]); In\n node.raws.between \(=\) this.spacesFromEnd(tokens); \(\ln\) this.raw(node, 'selector', tokens); \(\ln\) this.current \(=\) node; \(\backslash \mathrm{n}\} \backslash n \backslash n\) decl(tokens) \(\{\backslash n \quad\) const node \(=\) new Declaration(); ln this.init(node); \(\ln \backslash n \quad\) const last \(=\) tokens[tokens.length-1]; \(\ln \quad\) if (last[0] === ';') \{ \(\ln\) this.semicolon \(=\) true; \(\backslash n \quad\) tokens.pop ()\(; \ln \quad\} \backslash \mathrm{n} \quad\) if (last[4]) \(\{\backslash n \quad\) node.source.end \(=\{\) line: last[4], column: last[5] \}; \(\mathrm{ln} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) node.source.end \(=\{\) line: last[2], column: last[3] \(\} ;\) \n \(\} \backslash n \backslash n \quad\) while (tokens[0][0] !== 'word') \(\{\backslash n \quad\) node.raws.before \(+=\) tokens.shift ()\([1] ;\) nn \(\} \backslash n \quad\) node.source.start \(=\{\) line: tokens[0][2], column: tokens[0][3] \}; In\n node.prop = "; \n while (tokens.length) \(\{\backslash n \quad\) const type \(=\) tokens[0][0]; In \(\quad\) if (type \(===\) ':' \| type === 'space' || type === 'comment') \{\n break; \(\ln \quad\} \backslash n \quad\) node.prop \(+=\) tokens.shift()[1]; \(\mathrm{ln} \quad\} \backslash n \backslash n\) node.raws.between \(=\) "; \(\ln \backslash n \quad\) let token; \(\backslash n \quad\) while (tokens.length) \(\{\backslash n \quad\) token \(=\) tokens.shift ()\(; \ln \backslash n \quad\) if (token[0] \(===\) ':') \(\{\backslash \mathrm{n} \quad\) node.raws.between \(+=\) token[1]; \(\mathrm{n} \quad\) break; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) node.raws.between \(+=\) token[1]; \(\backslash \mathrm{n}\) \(\} \backslash n \quad\} \backslash n \backslash n \quad\) if (node.prop[0] === ' - || node.prop[0] === '*') \{\n node.raws.before \(+=\) node.prop[0]; n node.prop = node.prop.slice(1); \n \(\quad\} \backslash n \quad\) node.raws.between \(+=\) this.spacesFromStart(tokens); n this.precheckMissedSemicolon(tokens); \(\ln \backslash n \quad\) for (let \(\mathrm{i}=\) tokens.length \(-1 ; \mathrm{i}>0 ; \mathrm{i}--\) ) \(\{\backslash \mathrm{n} \quad\) token \(=\) tokens \([\mathrm{i}] ; \mathrm{n}\) if (token[1] === '!important') \(\{\backslash n \quad\) node.important \(=\) true; \(\backslash n \quad\) let string \(=\) this.stringFrom(tokens, i\() ;\) ln string \(=\) this.spacesFromEnd(tokens) + string; \(\ln \quad\) if (string !== ' !important') node.raws.important \(=\) string; n break; \(\ln \quad\}\) else if (token[1] === 'important') \(\{\backslash n \quad\) const cache \(=\) tokens.slice \((0) ;\) ln let str \(=\) "; \(\ln \quad\) for (let \(j\) \(=\mathrm{i} ; \mathrm{j}>0 ; \mathrm{j}--)\{\backslash \mathrm{n} \quad\) const type \(=\) cache[j][0]; \(\mathrm{n} \quad\) if \((\) str.trim () indexOf('!') \(===0\) \&\& type ! \(==\) 'space') \(\{\backslash \mathrm{n}\) break; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad \mathrm{str}=\operatorname{cache} . \operatorname{pop}()[1]+\operatorname{str} ; \ln \quad\} \backslash n \quad\) if \((\operatorname{str} . \operatorname{trim}() \cdot \operatorname{indexOf}(!!')===0)\{\backslash n\) node.important \(=\) true; \(\backslash n \quad\) node.raws.important \(=s t r ; \ln \quad\) tokens \(=\) cache; \(\ln \quad \jmath \backslash n \quad \jmath \backslash n \backslash n \quad\) if (token[0] !== 'space' \&\& token[0] !== 'comment') \{\n break; \n \(\} \backslash n \quad\} \backslash n \backslash n \quad\) this.raw(node, 'value', tokens); \(\ln \backslash n \quad\) if (node.value.indexOf(' \(:^{\prime}\) ) !==-1) this.checkMissedSemicolon(tokens); \(\left.\ln \right\} \backslash n \backslash n\) atrule(token) \(\{\backslash n \quad\) const node \(=\) new AtRule(); \(\ln\) node.name \(=\) token[1].slice(1); \(\mathrm{n} \quad\) if (node.name \(===\) ") \{ ln this.unnamedAtrule(node, token); n \}\n this.init(node, token[2], token[3]); \(\ln \backslash n \quad\) let last \(=\) false; \(\ln\) let open \(=\) false; \(\ln \quad\) const params \(=[] ; \ln \backslash n\) this.pos \(+=1\); In while (this.pos < this.tokens.length) \(\{\backslash n \quad\) token \(=\) this.tokens[this.pos]; \(\backslash n \backslash n \quad\) if (token \([0]===\) ';') \(\{\) ln \(\quad\) node.source.end \(=\{\) line: token[2], column: token[3] \(\} ;\) ln this.semicolon \(=\) true; \(\backslash \mathrm{n} \quad\) break; \(\ln \quad\}\) else if (token[0] === ' \(\{\) ') \{\n open = true; \(\backslash n \quad\) break; \(\backslash n \quad\}\) else if (token[0] \(===\) ' \(\}\) ') \(\{\backslash n \quad\) this.end(token); \(\backslash n\) break; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) params.push(token); \(\mathrm{ln} \quad\} \backslash n \backslash n \quad\) this.pos \(+=1 ; \mathrm{n} \quad\} \backslash \mathrm{n} \quad\) if (this.pos \(===\) this.tokens.length) \(\{\backslash n \quad\) last \(=\) true; \(\backslash n \quad\} \backslash n \backslash n \quad\) node.raws.between \(=\) this.spacesFromEnd(params); \(\ln\) if (params.length) \{\n node.raws.afterName = this.spacesFromStart(params); ln this.raw(node, 'params', params); ln if (last) \(\{\backslash \mathrm{n} \quad\) token \(=\) params[params.length -1\(]\); ln node.source.end \(=\{\) line: token[4], column: token[5] \}; \n this.spaces = node.raws.between; \n node.raws.between \(=\) "; \(\ln \quad\} \backslash n \quad\}\) else \(\{\backslash n\) node.raws.afterName \(=" ; \backslash\) node.params \(=" ; \backslash n\} \backslash n \backslash n \quad\) if (open) \(\{\backslash n \quad\) node.nodes \(=[] ;\) n this.current \(=\) node; \(\backslash \mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) end(token) \{\n if (this.current.nodes \&\& this.current.nodes.length) \(\{\backslash \mathrm{n}\) this.current.raws.semicolon = this.semicolon; \(\ln \quad \backslash \backslash n \quad\) this.semicolon \(=\) false; \(\backslash n \backslash n \quad\) this.current.raws.after \(=\) (this.current.raws.after ||") + this.spaces; \n this.spaces = "; \(\ln \backslash n \quad\) if (this.current.parent) \(\{\backslash n\) this.current.source.end \(=\{\) line: token[2], column: token[3] \}; \n this.current \(=\) this.current.parent; \(\backslash n \quad\}\) else \(\{\backslash n\) this.unexpectedClose(token); \(\ln \quad\} \backslash n \quad\} \backslash n \backslash n\) endFile() \(\{\backslash n \quad\) if (this.current.parent) this.unclosedBlock(); \(\ln\) if (this.current.nodes \& \& this.current.nodes.length) \{\n this.current.raws.semicolon = this.semicolon; \(\mathrm{ln} \quad\} \backslash n\)  \{\n this.current.push(node); \(\ln \backslash n\) node.source \(=\{\) start: \(\{\) line, column \(\}\), input: this.input \};的 node.raws.before \(=\) this.spaces; \(\ln\) this.spaces \(=\) "; \(\ln\) if (node.type \(!==\) 'comment') this.semicolon \(=\) false; \(\ln \} \backslash n \backslash n\) raw(node, prop, tokens) \{\n let token, type; \(\ln\) const length \(=\) tokens.length; \(\ln \quad\) let value \(=\) "; \(\ln \quad\) let clean \(=\) true; \(\ln \quad\) for (let \(i=0\); \(\mathrm{i}<\) length; \(\mathrm{i}+=1\) ) \(\{\backslash \mathrm{n} \quad\) token \(=\) tokens[i]; \(\mathrm{n} \quad\) type \(=\) token[0]; \(\mathrm{ln} \quad\) if (type \(===\) 'comment' \(\|\) (type \(===\) 'space' \(\& \& \mathrm{i}===\) length -1\()\) ) \(\{\backslash \mathrm{n} \quad\) clean \(=\) false; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) value \(+=\) token \([1] ; \ln \quad\} \backslash \mathrm{n} \quad\} \backslash n \quad\) if (!clean) \(\{\backslash \mathrm{n}\) const raw \(=\) tokens.reduce \(((\) all, i\()=>\) all \(+\mathrm{i}[1]\), " \() ;\) nn node.raws[prop] \(=\{\) value, raw \(\} ;\) ln \(\} \backslash \mathrm{n}\) node[prop] = value; \(\backslash \mathrm{n}\} \backslash n \backslash n\) spacesFromEnd(tokens) \(\{\backslash \mathrm{n}\) let lastTokenType; \(\backslash \mathrm{n}\) let spaces \(=\) "; n n while (tokens.length) \(\{\backslash n\) lastTokenType \(=\) tokens[tokens.length -1\(][0] ;\) in \(\quad\) if (lastTokenType \(!==\) 'space' \&\& lastTokenType \(!==\) 'comment') break; \(\mathrm{ln} \quad\) spaces \(=\) tokens.pop()[1] + spaces; \(\mathrm{ln} \quad\} \backslash n \quad\) return spaces; ln\(\} \backslash n \backslash n\) spacesFromStart(tokens) \{ \(\backslash \mathrm{n}\) let next; ln let spaces \(=\) "; ln while (tokens.length) \(\{\backslash \mathrm{n} \quad\) next \(=\) tokens[0][0]; \(\mathrm{n} \quad\) if (next \(!==\) 'space' \&\& next !== 'comment') break; \n spaces \(+=\) tokens.shift()[1]; In \(\quad\} \backslash n \quad\) return spaces; \(\ln \} \backslash n \backslash n\) stringFrom(tokens, from) \(\{\backslash \mathrm{n} \quad\) let result \(=\) "; \(\backslash \mathrm{n} \quad\) for (let \(\mathrm{i}=\) from; \(\mathrm{i}<\) tokens.length; \(\mathrm{i}++\) ) \(\{\backslash \mathrm{n} \quad\) result \(+=\) tokens[i][1]; \(\ln \quad\} \backslash n\) tokens.splice(from, tokens.length - from); \(\ln\) return result; \(\ln \} \backslash n \backslash n\) colon(tokens) \(\{\backslash \mathrm{n}\) let brackets \(=0 ;\) ln let token, type, prev; \(\ln \quad\) for \((l e t i=0 ; i<t o k e n s . l e n g t h ; ~ i++) ~\{\backslash n \quad\) token \(=\) tokens[i]; \(\ln \quad\) type \(=\) token[0]; \(\ln \backslash n \quad\) if (type \(===\) '(') \(\{\backslash \mathrm{n} \quad\) brackets \(+=1 ;\) ln \(\}\) else if (type \(==={ }^{\prime}\) ')') \{\n brackets \(-=1 ;\) n \(\left.\quad\right\}\) else if (brackets \(===0\) \&\& type \(===\) ' \(:\) ') \(\{\backslash \mathrm{n} \quad\) if (!prev) \(\{\backslash \mathrm{n} \quad\) this.doubleColon(token); \(\mathrm{n} \quad\}\) else if (prev[0] === 'word' \& \& \(\operatorname{prev}[1]===\) 'progid') \(\{\backslash n \quad\) continue; \(\backslash n \quad\}\) else \(\{\backslash n \quad\) return \(i ; \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n \quad\) prev \(=\) token; \(\backslash n \quad\} \backslash n\) return false; \(\ln \} \backslash n \backslash n / / E r r o r s \backslash n \backslash n\) unclosedBracket(bracket) \(\{\backslash n \quad\) throw this.input.error('Unclosed bracket', bracket[2], bracket[3]); \n \}\n\n unknownWord(start) \(\{\backslash \mathrm{n} \quad\) const token \(=\) this.tokens[start]; In throw this.input.error('Unknown word', token[2], token[3]); \n \}\n\n unexpectedClose(token) \{\n throw this.input.error('Unexpected \}', token[2], token[3]); \n \}\n\n unclosedBlock() \{\n const pos = this.current.source.start; \(\backslash \mathrm{n}\) throw this.input.error('Unclosed block', pos.line, pos.column); n \} \(\} \backslash n \backslash n\) doubleColon(token) \{\n throw this.input.error('Double colon', token[2], token[3]); \n \}\n\n unnamedAtrule(node, token) \{\n throw this.input.error('At-rule without name', token[2], token[3]); \n \}\n\n precheckMissedSemicolon(tokens) \{\n // Hook for Safe Parserln tokens; \(\ln \} \backslash n \backslash n\) checkMissedSemicolon(tokens) \(\{\backslash \mathrm{n} \quad\) const colon \(=\) this.colon(tokens); \(\ln\) if (colon \(===\) false) return; \(\backslash \mathrm{ln} \backslash \mathrm{n}\) let founded \(=0 ;\) ln \(\quad\) let token; \(\backslash n \quad\) for (let \(j=\) colon \(-1 ; j>=0 ; j--)\{\backslash n \quad\) token \(=\) tokens \([j] ;\) ln \(\quad\) if (token \([0]!==\) 'space') \(\{\backslash \mathrm{ln} \quad\) founded \(+=1 ;\) ln \(\quad\) if (founded \(===2\) ) break; \(\ln \quad\} \backslash n \quad\} \backslash n \quad\) throw this.input.error('Missed semicolon', token[2], token[3]); \n \(\} \backslash n\} \backslash n ", " / / @ f l o w \backslash n i m p o r t ~ P a r s e r ~ f r o m ~ ' . / p a r s e r ' ; ~ \ n i m p o r t ~ I n p u t ~ f r o m ~\)   const parser = new Parser(input); \n try \(\{\backslash \mathrm{n}\) parser.tokenize (); \n parser.loop(); \n \} catch (e) \{\n if (e.name \(===\) 'CssSyntaxError' \&\& opts \&\& opts.from) \{\n if ( \(\wedge \backslash . s c s s \$ / i . t e s t(o p t s . f r o m))\{\backslash n \quad\) e.message \(+=\backslash \mathrm{n} \quad\) ' \(\backslash \mathrm{ln}\) You tried to parse SCSS with ' \(+\backslash n \quad\) 'the standard CSS parser; ' \(+\backslash n \quad\) 'try again with the postcss-scss parser'; ln  standard CSS parser; ' \(+\backslash n \quad\) 'try again with the postcss-less parser'; \(\backslash n \quad\} \backslash n \quad\} \backslash n \quad\) throw \(e ;\) nn \(\} \backslash n \backslash n\) return parser.root; \(\backslash \mathrm{n}\} \backslash \mathrm{n} "\), "// @flow\nimport parse from './parse'; \({ }^{\prime}\) nimport Root from './root'; \(\backslash n i m p o r t ~ R u l e ~ f r o m ~\) './rule'; \nimport AtRule from './at-rule'; \nimport Declaration from './declaration'; nimport warnOnce from './warn-   * @callback childCondition\n * @ param \{Node\} node - container child\n * @param \{number\} index - child index\n * @ param \{Node[]\} nodes - all container children\n * @ return \{boolean \(\} \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) callback childIteratorln * @ param \{Node\} node - container child\n * @param \{number\} index - child index\n * @return \{false|undefined \} returning `false`will break iteration\n */n\n/**\n*The \{@link Root \}, \{@link AtRule \}, and \{@link Rule \} container nodes \(\backslash \mathrm{n}\) * inherit some common methods to help work with their children. \(\mathrm{ln} * \backslash \mathrm{n} *\) Note that all containers can store any content. If you write a rule insideln * a rule, PostCSS will parse it.\n *\n * @extends Node\n * @abstract\n */nclass Container extends Node \{\n push(child) \{\n child.parent = this; n this.nodes.push(child); \n return this; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Iterates through the container's immediate children, n 的 calling`callback`for each child. \(\backslash n *\) nn * Returning`false`in the callback will break iteration. \(\mathrm{ln} * \mathrm{n}\) * This method only iterates through the container's immediate children. \n * If you need to recursively iterate through all the container's descendant\n * nodes, use \{@link Container\#walk\}. In *\n * Unlike the for`\{\}`-cycle or `Array\#forEach`this iterator is safeln * if you are mutating the array of child nodes during iteration.\n * PostCSS will adjust the current index to match the mutations. In \(*\) \n \(*\) @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns`false`if iteration was brokeln *\n * @example\n * const root = postcss.parse('a \{ color: black; z-index: 1\(\}\) '); \n * const rule = root.first; \(\ln * \backslash \mathrm{n} *\) for ( let decl of rule.nodes ) \{\n * decl.cloneBefore(\{ prop: '-webkit-' + decl.prop \}); \n * // Cycle will be infinite, because cloneBefore moves the current node\n * // to the next index\n * \}\n *\n * rule.each (decl => \{nn * decl.cloneBefore( \(\{\) prop: '-webkit-' + decl.prop \}); \n * // Will be executed only for color and z-index\n * \}); \n \(* / \mathrm{n}\) each(callback) \(\{\backslash \mathrm{n} \quad\) if (!this.lastEach) this.lastEach \(=0 ;\) n \(\quad\) if (!this.indexes) this.indexes \(=\{ \} ; \ln \backslash n\) this.lastEach \(+=1 ;\) nn const id \(=\) this.lastEach; \(\ln\) this.indexes[id] \(=0 ;\) n \(\backslash n \quad\) if (!this.nodes) return undefined; \(\ln \backslash n\) let index, result; \(\ln\) while (this.indexes[id] < this.nodes.length) \(\{\backslash n \quad\) index \(=\) this.indexes[id]; n result \(=\) callback(this.nodes[index], index); \(\ln \quad\) if (result \(===\) false) break; \(\ln \backslash n \quad\) this.indexes[id] \(+=1 ;\) ln \(\quad \backslash \backslash n \backslash n \quad\) delete this.indexes[id];\n\n return result; \(\backslash \mathrm{n}\} \backslash n \backslash n / * * \backslash n *\) Traverses the container's descendant nodes, calling callbackln * for each node. \(\mathrm{ln} * \ln *\) Like container.each () , this method is safe to useln \(*\) if you are mutating arrays during iteration.\n *\n * If you only need to iterate through the container's immediate children, \n * use \{ @link Container\#each\}.\n *\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @ return \{false|undefined \} returns`false`if iteration was brokeln * n * @exampleln * root.walk(node => \{\n *  \(=\) callback (child, i); \(\mathrm{n} \quad\) if (result \(!==\) false \&\& child.walk) \(\{\backslash \mathrm{n} \quad\) result \(=\) child.walk(callback); \(\mathrm{n} \quad\} \backslash n \quad\) return  declaration node. \(\backslash \mathrm{n} * \mathrm{n}\) * If you pass a filter, iteration will only happen over declarationsln * with matching properties.\n \(*\) n * Like \(\{@\) link Container\#each \(\}\), this method is safeln * to use if you are mutating arrays during iteration. ln *\n * @ param \{string|RegExp\} [prop] - string or regular expression\n * filter declarations by property nameln * @ param \{childIterator\} callback - iterator receives each node and index\n \(* \backslash \mathrm{n} *\) @ return \(\{\) false|undefined \(\}\) returns`false`if iteration was brokeln *\n * @exampleln * root.walkDecls(decl => \(\{\backslash \mathrm{n} *\) checkPropertySupport(decl.prop); n * \}); \(\mathrm{nn} * \backslash \mathrm{n}\) * root.walkDecls('border-radius',  takeFirstColorFromGradient(decl.value); \n * \}); \n */n walkDecls(prop, callback) \{\n if (!callback) \{\n callback \(=\) prop; \(\backslash \mathrm{n} \quad\) return this.walk \(((\) child, i\() \Rightarrow\{\backslash \mathrm{n} \quad\) if (child.type \(===\) 'decl') \(\{\backslash \mathrm{n} \quad\) return callback(child, i); \(\ln \quad\} \backslash n \quad\}\) ); \(\ln \quad\}\) else if (prop instanceof RegExp) \(\{\backslash n \quad\) return this.walk ((child, i) \(=>\{\backslash n \quad\) if (child.type \(===\) 'decl' \& \& prop.test(child.prop)) \{\n return callback(child, i); \(\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}\) ); \(\mathrm{n} \quad\}\) else \(\{\backslash n \quad\) return this.walk ((child, i) => \{ \(\backslash \mathrm{n} \quad\) if (child.type \(===\) 'decl' \& \& child.prop \(===\) prop) \{ \(\backslash \mathrm{n} \quad\) return callback(child, i); ln \(\} \backslash n \quad\}) ;\) nn \(\quad\} \backslash n \quad \backslash \backslash n \backslash n / * * \backslash n *\) Traverses the container's descendant nodes, calling callback\n \(*\) for each rule node. \(\ \mathrm{n}\) *\n * If you pass a filter, iteration will only happen over rules \(\backslash n *\) with matching selectors.ln *\n * Like \{ @link Container\#each \}, this method is safeln * to use if you are mutating arrays during iteration.ln *\n * @ param \(\{\) string \(\mid \operatorname{RegExp}\}\) [selector] - string or regular expression\n * to filter rules by selectorln * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns`false` if iteration was broke\n *\n * @exampleln * const selectors = []; \(\mathrm{ln} *\) root.walkRules(rule => \{\n * selectors.push(rule.selector); n * \}); n * console. \(\log\) (`Your CSS uses $\$\{$ selectors.length $\}$ selectors ${ }^{`} ;$ \n $* / n$ walkRules(selector, callback) $\{\backslash \mathrm{n}$ if (!callback) $\{\backslash \mathrm{n} \quad$ callback $=$


 this.walk((child, i) => \{\n if (child.type === 'rule' \&\& child.selector $===$ selector) $\{\backslash \mathrm{n} \quad$ return callback(child, i); \n $\quad \backslash \backslash n \quad\}) ;$ n $\quad\} \backslash n \quad \backslash n \backslash n / * * \backslash n * T r a v e r s e s ~ t h e ~ c o n t a i n e r ' s ~ d e s c e n d a n t ~ n o d e s, ~ c a l l i n g ~$ callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rulesln * that have matching names. $\mathrm{ln} *$ In * Like $\{@$ link Container\#each $\}$, this method is safeln $*$ to use if you are mutating arrays during iteration. $\mathrm{In} * \backslash \mathrm{n} *$ @param $\{$ string $\mid \operatorname{RegExp}\}[$ name $]-$ string or regular expression $\backslash \mathrm{n} *$
to filter at-rules by name\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined\} returns `false` if iteration was brokeln *\n * @example\n * root.walkAtRules(rule
 rule $=>\{\backslash \mathrm{n} *$ if (!first) $\{\backslash \mathrm{n} *$ first $=$ true; $\backslash \mathrm{n} *\}$ else $\{\backslash \mathrm{n} *$ rule.remove ()$; \ln *\} \backslash \mathrm{n} *\}) ; \mathrm{n} * / \mathrm{n}$ walkAtRules(name, callback) \{\n if (!callback) \{\n callback = name; $\backslash \mathrm{n}$ return this.walk ((child, i) => \{ $\backslash \mathrm{n}$ if (child.type $===$ 'atrule') $\{\backslash n \quad$ return callback(child, i$) ; \ln \quad\} \backslash \mathrm{n} \quad\}$ ); $\mathrm{n} \quad\}$ else if (name instanceof RegExp) $\{\backslash n \quad$ return this.walk ((child, i) $=>\{\backslash n \quad$ if (child.type $===$ 'atrule' \&\& name.test(child.name)) $\{\backslash n \quad$ return
 $\& \&$ child.name $===$ name) $\{\backslash \mathrm{n} \quad$ return callback(child, i); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ ); $\ln \quad\} \backslash \mathrm{n}\} \backslash n \backslash n / * * \backslash n *$ Traverses the container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like \{ @link Container\#each\}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @ param \{childIterator\} callback - iterator receives each node and index\n *\n * @return \{false|undefined \} returns `false` if iteration was brokeln *\n * @example\n * root.walkComments(comment => \{\n * comment.remove (); \n *
 return callback(child, i); $\ln \quad\} \backslash n \quad\}) ; \ln \} \backslash n \backslash n / * * \backslash n *$ Inserts new nodes to the start of the container. $\backslash n * \operatorname{nn} *$ @ param $\{\ldots($ Node|object|string|Node[]) \} children - new nodes $\backslash n *$ n $*$ @return \{Node \} this node for methods chain\n *\n * @exampleln * const decl1 = postcss.decl(\{ prop: 'color', value: 'black' \}); \n * const decl2 =
postcss.decl(\{ prop: 'background-color', value: 'white' \}); \n * rule.append(decl1, decl2); $\ln$ * $\backslash$ n root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // ruleln * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // commentln *\n * root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1 '); $\ln * / \mathrm{n}$ append (..children) \{ $\ln \quad$ children.forEach(child $=>~\{\backslash n \quad$ const nodes $=$ this.normalize(child, this.last); $\ln$ nodes.forEach(node => this.nodes.push(node)); $\ln \quad\}$ ); $\ln$ return this; $\ln \} \backslash n \backslash n ~ / * * \backslash n *$ Inserts new nodes to the end of the container. $\ln * \backslash n$ * @ param \{...(Node|object|string|Node[])\} children - new nodes $\backslash n *$. ${ }^{*}$ @ return $\{$ Node $\}$ this node for methods chain\n $\backslash$ n $*$ @exampleln $*$ const decl1 = postcss.decl( $\{$ prop: 'color', value: 'black' \}); \n $*$ const decl2 $=$ postcss.decl(\{ prop: 'background-color', value: 'white' \}); ln * rule.prepend(decl1, decl2); ln *\n * root.append( $\{$ name: 'charset', params: '\"UTF-8\"' \}); // at-rule\n * root.append(\{ selector: 'a' \}); // ruleln * rule.append(\{ prop: 'color', value: 'black' \}); // declaration\n * rule.append(\{ text: 'Comment' \}) // commentln *\n * root.append('a $\}$ '); \n * root.first.append('color: black; z-index: 1'); ln */nn prepend(...children)
 this.first, 'prepend').reverse(); $\mathrm{ln} \quad$ nodes.forEach(node $=>$ this.nodes.unshift(node)); $\mathrm{n} \quad$ for (const id in this.indexes) $\{\backslash \mathrm{n} \quad$ this.indexes[id] = this.indexes[id] + nodes.length; $\mathrm{n} \quad\} \backslash n \quad\}$ ); $\mathrm{n} \quad$ return this; $\backslash \mathrm{n}\} \backslash n \backslash n$ cleanRaws(keepBetween) \{\n super.cleanRaws(keepBetween); $\ln$ if (this.nodes) $\{\backslash n \quad$ this.nodes.forEach(node => node.cleanRaws(keepBetween)); \n $\} \backslash n\} \backslash n \backslash n / * * \backslash n *$ Insert new node before old node within the container. $\backslash n$ *In * @ param \{Node|number\} exist - child or child's index.\n * @ param \{Node|object|string|Node[]\} add - new node\n *\n * @return \{Node\} this node for methods chain\n * n * @example\n * rule.insertBefore(decl, decl.clone( $\{$ prop: '-webkit-' + decl.prop \})); $\ln * / n$ insertBefore(exist, add) $\{\backslash n \quad$ exist $=$ this.index (exist); $\backslash n \backslash n$ const type $=$ exist $===0$ ? 'prepend' : false; $\ln$ const nodes $=$ this.normalize(add, this.nodes[exist], type).reverse(); $\ln$ nodes.forEach(node $=>$ this.nodes.splice(exist, 0 , node)); $\ln \backslash n$ let index; $\backslash n$ for (const id in this.indexes) \{\n index $=$ this.indexes[id]; $\backslash n \quad$ if (exist $<=$ index) $\{\backslash n \quad$ this.indexes[id] = index + nodes.length; $\backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$ return this; $\ln \} \backslash n \backslash n / * * \backslash n *$ Insert new node after old node within the container. $\backslash \mathrm{n}$ *\n * @ param \{Node|number \} exist - child or child's index\n * @param \{Node|object|string|Node[]\} add - new nodeln *|n * @return \{Node\} this node for methods chain $\backslash \mathrm{n} * \wedge \mathrm{n}$ insertAfter(exist, add) $\{\backslash \mathrm{n}$ exist $=$ this.index (exist); $\mathrm{n} \backslash \mathrm{n}$ const nodes $=$ this.normalize(add, this.nodes[exist]).reverse(); \n nodes.forEach(node $=>$ this.nodes.splice(exist $+1,0$, node) ; $\ln \backslash n \quad$ let index; $\backslash n \quad$ for (const id in this.indexes) $\{\backslash n \quad$ index $=$ this.indexes[id]; $\backslash n \quad$ if (exist < index) $\{\backslash n$ this.indexes[id] = index + nodes.length; $\backslash \mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\backslash n\} \backslash n \backslash n$ remove(child) $\{\backslash n \quad$ if (typeof child !== 'undefined') \{\n warnOnce('Container\#remove is deprecated. ' + 'Use Container\#removeChild'); \n this.removeChild(child); $\ln \quad\}$ else $\{\backslash n \quad$ super.remove ()$; \ln \quad\} \backslash n \quad$ return this; $\backslash n \quad \backslash \backslash n \backslash n / * * \backslash n *$ Removes node from the container and cleans the parent properties $\backslash \mathrm{n} *$ from the node and its children. $\mathrm{ln} * \backslash \mathrm{n} *$ @ param \{Node|number\} child - child or child's index\n *\n * @return \{Node\} this node for methods chain\n *\n * @example\n * rule.nodes.length $/ /=>5$ n * rule.removeChild(decl); \n * rule.nodes.length $/ /=>4$ n $*$ decl.parent $/ /=>$ undefined $\backslash n \quad * / n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index(child); $\backslash n$ this.nodes[child].parent $=$ undefined; $\backslash n \quad$ this.nodes.splice(child, 1 ); $\ln \backslash n$ let index; $\backslash n$ for (const id in this.indexes) $\{\backslash n \quad$ index $=$ this.indexes[id]; n $\quad$ if (index $>=$ child) $\{\backslash n \quad$ this.indexes[id] = index $-1 ;$ ln $\quad\} \backslash n \quad\} \backslash n \backslash n \quad$ return this; $\ln \} \backslash n \backslash n / * * \backslash n *$ Removes all children from the containerln $*$ and cleans their parent properties. $\ln * \backslash n *$ @ return \{Node\} this node for methods chain\n *\n * @example\n * rule.removeAll(); \n * rule.nodes.length $/ /=>0 \backslash n \quad * / n$ removeAll ()$\{\backslash n \quad$ this.nodes.forEach(node $=>($ node.parent $=$ undefined) $) ;$ ln this.nodes $=[] ; \backslash n$ return this; $\backslash n\} \backslash n \backslash n / * * \backslash$ nasses all declaration values within the container that match pattern $\backslash n \quad *$ through callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you are using a custom unit or function\n * and need to iterate through all values.\n *\n * @ param \{string $\mid \operatorname{RegExp}\}$ pattern $\quad$ - replace patternln $\quad * @$ param \{object $\}$ opts $\quad$ - options to speed up the search\n * @ param \{string|string[]\} opts.props - an array of property names\n * @param \{string\} opts.fast - string that's used\n * to narrow down values and speed upln
the regexp search $\backslash$ n $*$ @ param \{function|string\} callback - string to replace pattern\n $\quad *$ or callback that returns a newไn * value.\n * The callback will opts.props.indexOf(decl.prop) $===-1$ ) return; $\ln \quad$ if (opts.fast $\& \&$ decl.value.indexOf(opts.fast) $===-1$ ) return; $\ln \backslash n$ decl.value $=$ decl.value.replace (pattern, callback); $\ln \quad\}$ ); $\ln \backslash n \quad$ return this; $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns ${ }^{`}$ true`if callback returns`true $\backslash \mathrm{n} *$ for all of the container’s children. $\backslash \mathrm{n} *$ n * @ param \{childCondition\} condition iterator returns true or false.\n *\n * @return \{boolean\} is every child pass condition\n *\n * @example\n * const noPrefixes $=$ rule.every ( $\mathrm{i}=>$ i.prop[0] !== '-'); \n */nn every (condition) \{ $\backslash \mathrm{n}$ return this.nodes.every(condition); $\ln \zeta \backslash n \backslash n / * * \backslash n *$ Returns `true` if callback returns `true` for (at least) oneln * of the container’s children. \n *\n * @ param \{childCondition\} condition - iterator returns true or false.\n *\n * @ return \{boolean\} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some (i => i.prop[0] === '-'); $\mathrm{ln} * / n$ some(condition) $\{\backslash \mathrm{n}$ return this.nodes.some(condition); $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns a `child’’s index within the \{@link Container\#nodes\} array.\n *\n * @ param \{Node\} child - child of the current container.\n *\n * @return \{number\} child index\n *\n * @example\n * rule.index( rule.nodes[2] ) //=> 2 2n * \(\wedge \mathrm{n}\) index(child) \(\{\backslash \mathrm{n} \quad\) if (typeof child \(===\) 'number') \(\{\backslash \mathrm{n} \quad\) return child; \(\backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) return  @exampleln * rule.first \(==\) rules.nodes[0]; \(\mathrm{ln} * / \mathrm{n}\) get first() \{ \(\backslash \mathrm{n}\) if (!this.nodes) return undefined; ln return this.nodes[0];\n \}\n\n /**\n * The container's last child.\n *\n * @type \{Node\}\n *\n * @example\n * rule.last \(==\) rule.nodes[rule.nodes.length - 1];\n */nn get last () \{ ln if (!this.nodes) return undefined; ln return this.nodes[this.nodes.length - 1]; \n \}\n\n normalize(nodes, sample) \{\n if (typeof nodes \(===\) 'string') \(\{\backslash n \quad\) nodes \(=\) cleanSource(parse(nodes).nodes); \(\mathrm{n} \quad\}\) else if (!Array.isArray(nodes)) \{\n if (nodes.type \(===\) 'root') \(\{\backslash n\) nodes \(=\) nodes.nodes; \(\backslash n \quad\}\) else if (nodes.type) \(\{\backslash n \quad\) nodes \(=[\) nodes \(] ;\) n \(\quad\}\) else if (nodes.prop) \(\{\backslash n \quad\) if (typeof nodes.value \(===\) 'undefined') \{ \(\backslash \mathrm{n} \quad\) throw new Error('Value field is missed in node creation'); \(\mathrm{ln} \quad\}\) else if (typeof nodes.value !== 'string') \{\n nodes.value \(=\) String(nodes.value); \n \(\} \backslash n \quad\) nodes \(=[\) new Declaration(nodes)]; \(\mathrm{ln} \quad\}\) else if (nodes.selector) \(\{\backslash \mathrm{n} \quad\) nodes \(=[\) new Rule(nodes) \(] ;\) ln \(\}\) else if (nodes.name) \(\{\backslash n \quad\) nodes \(=[\) new AtRule(nodes) \(] ;\) ln \(\}\) else if (nodes.text) \(\{\backslash n \quad\) nodes \(=[\) new Comment(nodes) \(] ;\) ln \(\}\) else \(\{\backslash \mathrm{n} \quad\) throw new Error('Unknown node type in node creation'); \(\mathrm{ln} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}\) const processed \(=\) nodes.map( \(\mathrm{i}=>\{\) \{n if (typeof i.raws \(===\) 'undefined') \(\mathrm{i}=\) this.rebuild(i); \(\ln \backslash \mathrm{n} \quad\) if (i.parent) \(\mathrm{i}=\mathrm{i} . \mathrm{clone}()\); \(\mathrm{ln} \quad\) if (typeof i.raws.before === 'undefined') \{\n if (sample \&\& typeof sample.raws.before !== 'undefined') \{\n i.raws.before \(=\) sample.raws.before.replace (/[^\\s]/g, "); \n \(\quad\} \backslash n \quad\} \backslash n \quad\) i.parent \(=\) this; \(\backslash n \quad\) return \(i ;\) nn \(\}\) ); \(\ln \backslash n\) return processed; \(\backslash n\} \backslash n \backslash n\) rebuild(node, parent) \(\{\backslash n \quad\) let fix; \(\backslash n \quad\) if (node.type \(===\) 'root') \(\{\backslash n \quad\) fix \(=\) new \(\operatorname{Root}() ;\) ln \(\}\) else if (node.type \(===\) 'atrule') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new \(\operatorname{AtRule}() ;\) n \(\}\) else if (node.type \(===\) 'rule') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new Rule(); \(\ln \quad\}\) else if (node.type \(===\) 'decl') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new Declaration(); \(\ln \quad\}\) else if (node.type \(===\) 'comment') \(\{\backslash \mathrm{n} \quad\) fix \(=\) new Comment ()\(; \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} \quad\) for (const i in node) \(\{\backslash \mathrm{n} \quad\) if ( \(\mathrm{i}===\) 'nodes') \(\{\backslash \mathrm{n} \quad\) fix.nodes \(=\) node.nodes.map(j => this.rebuild(j, fix)); \(\mathrm{n} \quad\}\) else if (i === 'parent' \&\& parent) \{ \(\backslash \mathrm{n} \quad\) fix.parent = parent; \(\mathrm{ln} \quad\}\) else if (node.hasOwnProperty(i)) \{\n fix[i] = node[i]; \(\mathrm{ln} \quad\} \backslash n \quad\} \backslash n \backslash n \quad\) return fix; \(\backslash n \quad\} \backslash n \backslash n\) eachInside(callback) \{ \(\backslash n \quad\) warnOnce('Container\#eachInside is deprecated. ' + 'Use Container\#walk instead.'); ln return this.walk(callback); \(\ln \} \backslash n \backslash n\) eachDecl(prop, callback) \(\{\backslash n \quad\) warnOnce('Container\#eachDecl is deprecated. ' + 'Use Container\#walkDecls instead.'); n return this.walkDecls(prop, callback); n \} \(\backslash \mathrm{n} \backslash \mathrm{n}\) eachRule(selector, callback) \(\{\backslash \mathrm{n}\) warnOnce('Container\#eachRule is deprecated. ' + 'Use Container\#walkRules instead.'); In return this.walkRules(selector, callback); \(\ln \} \backslash n \backslash n\) eachAtRule(name, callback) \{\n warnOnce('Container\#eachAtRule is deprecated. ' + 'Use Container\#walkAtRules instead.');\n return this.walkAtRules(name, callback); \(\ln \} \backslash n \backslash n\) eachComment(callback) \{\n warnOnce('Container\#eachComment is deprecated. ' + 'Use Container\#walkComments instead.');\n return this.walkComments(callback); \(\ln \} \backslash n \backslash n\) get semicolon() \{\n warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); \(\ln\) return this.raws.semicolon; \(\backslash n \quad\} \backslash n \backslash n\) set semicolon(val) \{\n warnOnce('Node\#semicolon is deprecated. Use Node\#raws.semicolon'); n this.raws.semicolon = val; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) get after() \(\{\backslash \mathrm{n} \quad\) warnOnce('Node\#after is deprecated. Use Node\#raws.after'); \(\ln\) return this.raws.after; \(\backslash n\} \backslash n \backslash n\) set \(\operatorname{after(val)}\{\backslash n \quad\) warnOnce('Node\#after is deprecated. Use Node\#raws.after'); n this.raws.after \(=\) val; \(\ln \} \backslash n \backslash n / * * \backslash n * @ m e m b e r o f\) Container\#\n \(*\) @member \(\{\) Node[]\} nodes - an array containing the container's children\n *\n * @example\n * const root = postcss.parse('a \{ color: black \}'); \n * root.nodes.length //=> \(1 \backslash n *\) root.nodes[0].selector \(/ /=>\) 'a'ln * root.nodes[0].nodes[0].prop //=> 'color'\n * \(\wedge n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ C o n t a i n e r ; ~ \ n ", " / / ~ @ f l o w \backslash n i m p o r t ~ C o n t a i n e r ~ f r o m ~ ' . / c o n t a i n e r ' ; ~ \ n i m p o r t ~ w a r n O n c e ~ f r o m ~\) './warn-once'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Represents an at-rule. \(\ \mathrm{n} *\) *n * If it's followed in the CSS by a \{ \} block, this node will haveln * a nodes property representing its children. \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) @ extends Container \(\backslash \mathrm{n} * \backslash \mathrm{n} *\) @exampleln \(*\) const root \(=\) postcss.parse('@charset \"UTF-8\"; @media print \{\}');\n *\n * const charset = root.first; \({ }^{\prime}\) * charset.type //=> 'atrule' \(\backslash n\) * charset.nodes \(/ /=>\) undefined \(\backslash n * \backslash n *\) const media \(=\) root.last; \(\backslash \mathrm{n}\) * media.nodes \(/ /=>[] \backslash \mathrm{n}\) */nnclass AtRule extends Container \(\{\backslash \mathrm{n}\) constructor(defaults) \(\{\backslash \mathrm{n} \quad\) super(defaults); \(\backslash \mathrm{n}\) this.type \(=\) 'atrule'; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) \(\operatorname{append}(\ldots\) children \()\{\backslash \mathrm{n} \quad\) if (!this.nodes) this.nodes \(=[] ; \backslash \mathrm{n}\) return super.append \((\ldots\) children \() ; \ln \} \backslash n \backslash n\) prepend(...children) \(\{\backslash n \quad\) if (!this.nodes) this.nodes \(=[] ; \backslash n \quad\) return super.prepend(...children); \(\ln \} \backslash n \backslash n\) get afterName() \{\n warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); \(\ln\) return this.raws.afterName; \(\ln \} \backslash n \backslash n\) set afterName(val) \(\{\backslash n \quad\) warnOnce('AtRule\#afterName was deprecated. Use AtRule\#raws.afterName'); \(\ln\) this.raws.afterName = val; \(\backslash n\} \backslash n \backslash n\) get _params() \{ \(\backslash \mathrm{n} \quad\) warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); ln return this.raws.params; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}\) set _params(val) \(\{\backslash \mathrm{n}\) warnOnce('AtRule\#_params was deprecated. Use AtRule\#raws.params'); \(\ln\) this.raws.params \(=\) val; \(\backslash n\} \backslash n \backslash n / * * \backslash n\) * @memberof AtRule\#\n * @ member \{string\} name - the at-rule's name immediately follows the `@`n *\n * @example\n * const root = postcss.parse('@media print \(\}\) '); \n * media.name //=> 'media'\n * const media = root.first; \(\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof AtRule\#nn * @member \{string \} params - the at-rule's parameters, the values \(\backslash n * \quad\) that follow the at-rule's name but precedeln * any \{\} blockln *\n * @ example\n * const root = postcss.parse('@media print, screen \(\}\) '); \n * const media = root.first; \(\ln *\) media.params //=> 'print, screen'\n */n\n /**\n * @ memberof AtRule\#\n * @member \{object \} raws Information to generate byte-to-byte equalln * node string as it was in the origin input.\n *\n * Every parser saves its own properties, \(\backslash \mathrm{n} *\) but the default CSS parser uses: n * \(\backslash \mathrm{n} * *\) before`: the space symbols before the node. It also stores `*`\n * and `_` symbols before the declaration (IE hack). In **`after`: the space
 property and valueln * for declarations, selector and `\{` for rules, or last parameterln * and `\{` for at-rules. In * * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n **`afterName`: the space between the at-rule name and its parameters. ln *\n * PostCSS cleans at-rule parameters from comments and extra spaces, ln * but it stores origin content in raws properties. ln * As such, if you don't change a declaration's value, ln * PostCSS will use the raw value with comments.\n * n * @exampleln * const root = postcss.parse(' @ medial\nprint $\{\backslash \backslash n\}$ ')\n * root.first.first.raws //=> \{ before: ' ', \n * // between: ' ', ln *
 Contains helpers for safely splitting lists of CSS values, $\mathrm{ln} *$ preserving parentheses and quotes. n * $\ln *$ @exampleln * const list = postcss.list; $\backslash \mathrm{n} * \backslash \mathrm{n} * @$ namespace list $\backslash \mathrm{n} * /$ nconst list $=\{\backslash \mathrm{n}$ split(string, separators, last) $\{\backslash \mathrm{n} \quad$ const array $=[] ; \ln$ let current $=" ; \ln$ let split $=$ false; $\ln \backslash n \quad$ let func $=0 ; \ln \quad$ let quote $=$ false; $\ln \quad$ let escape $=$ false; $\ln \backslash n$ for (let $\mathrm{i}=0 ; \mathrm{i}<$ string.length; $\mathrm{i}++$ ) $\{\backslash \mathrm{n} \quad$ const letter $=$ string $[\mathrm{i}] ; \ln \backslash \mathrm{n} \quad$ if (quote) $\{\backslash \mathrm{n} \quad$ if (escape) $\{\backslash \mathrm{n}$ escape $=$ false; $\backslash n \quad\}$ else if (letter $===$ ' $\backslash \backslash \backslash 1$ ') $\{\backslash n \quad$ escape $=$ true; $\backslash n \quad\}$ else if (letter $===$ quote $)\{\backslash n$
 '(') $\{\backslash \mathrm{n} \quad$ func $+=1 ; \mathrm{n} \quad\}$ else if (letter $\left.====^{\prime}\right)$ ') $\{\backslash \mathrm{n} \quad$ if (func $>0$ ) func $-=1$; $\mathrm{n} \quad\}$ else if (func $==0$ ) $\{\backslash \mathrm{n}$ if (separators.indexOf(letter) $!=-1$ ) split $=$ true; $\backslash n \quad\} \backslash n \backslash n \quad$ if (split) $\{\backslash n \quad$ if (current $!==$ ") array.push(current.trim()); \n current $=" ; \backslash \ln \quad$ split $=$ false; $\backslash n \quad\}$ else $\{\backslash n \quad$ current $+=$ letter; $\backslash n \quad\} \backslash n$ $\} \backslash n \backslash n \quad$ if (last $\|$ current ! == ") array.push(current.trim()); $\ln$ return array; $\ln \}$, $\ln \backslash n / * * \backslash n *$ Safely splits spaceseparated values (such as those for `background`, ln * `border-radius`, and other shorthand properties). In *\n *
 * postcss.list.space('1px calc( $\left.\left.10 \%+1 \mathrm{px})^{\prime}\right) / /=>\left['^{1 p x} \text {, 'calc( } 10 \%+1 \mathrm{px}\right)^{\prime}\right] \backslash \mathrm{n} * \wedge \mathrm{n}$ space $($ string $)\{\backslash \mathrm{n}$ const spaces $=$
 those for `transition-*`\n * and `background` properties).\n *\n * @ param \{string\} string - comma-separated values $\backslash \mathrm{n}$ *\n * @return \{string[]\} splitted values $\backslash \mathrm{n} * \mathrm{n}$ * @example\n * postcss.list.comma('black, lineargradient(white, black)')\n *//=> ['black', 'linear-gradient(white, black)']\n */nn comma(string) \{ $\backslash \mathrm{n}$ const comma
 break cyclical dependency deadlock - \#87\n\nimport Container from './container'; ${ }^{\prime}$ nimport warnOnce from './warnonce'; $\operatorname{lnimport}$ list from './list'; $\backslash \ln \backslash n / * * \backslash$ n * Represents a CSS rule: a selector followed by a declaration block. $\ln * \ln *$ @ extends Containerln $* \backslash \mathrm{n} *$ @exampleln $*$ const root $=$ postcss.parse('a $\}$ '); \n $*$ const rule $=$ root.first; $\backslash \mathrm{n} *$ rule.type
//=> 'rule'\n * rule.toString() //=> 'a\{\}'\n */nclass Rule extends Container \{ $\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n}$ super(defaults); n this.type $=$ 'rule'; $\backslash \mathrm{n} \quad$ if (!this.nodes) this.nodes $=[] ; \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ An array containing the rule's individual selectors.\n * Groups of selectors are split at commas. n * $\mathrm{nn} *$ @type $\{\operatorname{string}[]\} \backslash \mathrm{n} * \backslash \mathrm{n} *$
 * rule.selectors //=> ['a', 'b']\n *\n * rule.selectors = ['a', 'strong']; ln * rule.selector //=> 'a, strong'\n */nn get selectors() $\{\backslash \mathrm{n} \quad$ return list.comma(this.selector); $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ set selectors(values) $\{\backslash \mathrm{n}$ const match $=$ this.selector ? this.selector.match $(/, \backslash s * /):$ null; \n const sep = match ? match[0] : `,\$\{this.raw('between', 'beforeOpen') \}; \n this.selector = values.join(sep); \n \(\} \backslash n \backslash n\) get _selector() \(\{\backslash n \quad\) warnOnce('Rule\#_selector is deprecated. Use Rule\#raws.selector'); ln return this.raws.selector; ln\(\} \backslash n \backslash n\) set _selector(val) \(\{\backslash \mathrm{n}\) warnOnce('Rule\#_selector is  @member \(\{\) string \(\}\) selector - the rule's full selector represented \(\backslash n * \quad\) as a string \(\backslash n * \backslash n *\) @example\n * const root = postcss.parse('a, b \{ \}'); \(\mathrm{ln} *\) const rule \(=\) root.first; \(\backslash \mathrm{n} *\) rule.selector \(/ /=>\) 'a, b'\n * \(\ \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof Rule\#\n * @member \{object \(\}\) raws - Information to generate byte-to-byte equalln * node string as it was in the origin input. \(\backslash n *\) n \(*\) Every parser saves its own properties, \({ }^{\text {n }}\) * but the  symbols before the declaration (IE hack).\n \(* *^{\prime}\) after`: the space symbols after the last child of the nodeln * to the end of the node. \n $* *$ `between`: the symbols between the property and valueln $*$ for declarations, selector and `\{` for rules, or last parameter\n * and `\{` for at-rules. In **`semicolon`: contains true if the last child has $\backslash n$ * an (optional) semicolon. $\ln * \backslash \mathrm{n} *$ PostCSS cleans selectors from comments and extra spaces, ln * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value, $\ln$ * PostCSS will use the raw value with comments. $\backslash n *$ n $* @ e x a m p l e \backslash n *$ const root $=$ postcss.parse('a $\{\backslash \backslash n$ color:black $\backslash \backslash n\}$ ') $\backslash n *$
 Represents a plugin's warning. It can be created using \{ @link Node\#warn\}.\n *\n * @example\n * if ( decl.important ) $\{\backslash \mathrm{n} * \quad$ decl.warn(result, 'Avoid !important', $\{$ word: '!important' \}); $\mathrm{ln} *\} \backslash \mathrm{n} * \wedge$ nclass Warning $\{\backslash n$ $/ * * \backslash n * @ \operatorname{param}\{$ string $\}$ text - warning messageln * @ param \{Object $\}$ [opts] - warning options $\backslash n$ * @ param \{Node\} opts.node - CSS node that caused the warning $\backslash$ n $*$ param $\{$ string \} opts.word - word in CSS source that caused the warning\n * @ param \{number\} opts.index - index in CSS node string that caused\n * the warning $\backslash \mathrm{n}$ * @param $\{$ string $\}$ opts.plugin - name of the plugin that created $\backslash \mathrm{n} *$ this warning. \{@link Result\#warn\} fills\n * this property automatically.\n * $\wedge n$ constructor(text, opts $=\{ \})\{\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *$ @member $\{$ string $\}$ - Type to filter warnings from\n *
 nonWarning $=$ result.messages.filter(i $=>$ i.type !== 'warning')\n $\quad * / n \quad$ this.type $=$ 'warning'; $\backslash n \quad / * * \backslash n \quad *$ @ member \{string \} - The warning message.\n $\quad$ \n $*$ @example\n * warning.text //=> 'Try to avoid !important'ln */n this.text = text; $\backslash \mathrm{n} \backslash \mathrm{n}$ if (opts.node \&\& opts.node.source) $\{$ $\backslash \mathrm{n}$ const pos $=$ opts.node.positionBy(opts); $\ln \quad / * * \backslash \mathrm{n} \quad *$ @member \{number $\}$ - Line in the input fileln $\quad * \quad$ with this warning's source\n *\n $\quad$ @ exampleln $\quad *$ warning.line $/ /=>5 \backslash n \quad * / n \quad$ this.line $=$ pos.line; $\backslash n$ $/ * * \backslash \mathrm{n} \quad *$ @member \{number\} - Column in the input file\n $\quad * \quad$ with this warning's source. $\mathrm{ln} \quad *$ nn
* @example\n * warning.column $/ /=>6 \backslash n \quad * / n \quad$ this.column = pos.column; $\backslash n \quad\} \backslash n \backslash n \quad$ for (const opt in opts) this[opt] = opts[opt]; $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns a warning position and message. $\backslash \mathrm{n} *$ $\ln * @$ example\n * warning.toString() //=> 'postcss-lint:a.css:10:14: Avoid !important'ln *\n * @return \{string\} warning position and
message $\backslash \mathrm{n} * / \mathrm{n}$ toString() $\{\backslash \mathrm{n}$ if (this.node) $\{\backslash \mathrm{n}$ return this.node.error(this.text, $\{\backslash \mathrm{n}$ index: this.index, $\ln \quad$ word: this.word, $\backslash n \quad\}$ ).message; $\ln \quad\}$ else if (this.plugin) $\{\backslash n$
plugin: this.plugin, $\ln$ return `\(\$\) this.plugin\}: \(\left.\$\{\text { this.text }\}^{\prime} ; \backslash \mathrm{n} \quad\right\}\) else \(\{\backslash \mathrm{n} \quad\) return this.text; \(\left.\mathrm{ln} \quad\} \backslash \mathrm{n}\right\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) memberof Warning\#\n * @member \{string \} plugin - The name of the plugin that created \(\backslash n * \quad\) it will fill this property automatically. ln * this warning. When you call \{@link Node\#warn\}\n *\n * @exampleไn * warning.plugin //=> 'postcss-important'\n */n\n /**\n * @memberof Warning\#\n * @ member \{Node\} node - Contains the CSS node that caused the warning.\n *\n * @exampleln * warning.node.toString() //=> 'color: white !important'ln */nn〕\n\nexport default Warning; \n","// @flow\nimport Warning from './warning'; \(\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) @typedef \(\{\) object \(\}\) Message\n * @ property \{string\} type - message typeln * @ property \{string\} plugin - source PostCSS plugin nameln * \(\ n \backslash n / * * \backslash n *\) Provides the result of the PostCSS transformations. \(\backslash n *\) nn * A Result instance is returned by \{ @link LazyResult\#then \}\n * or \{ @link Root\#toResult \} methods.\n *\n * @example\n * postcss([cssnext]).process(css).then(function (result) \(\{\backslash \mathrm{n} * \quad\) console. \(\log (\) result.css); \(\ln *\}) ; \ln * \backslash \mathrm{n} *\) @exampleln * var result2 \(=\) postcss.parse(css).toResult(); \(\mathrm{In} * \wedge\) nclass Result \(\{\backslash \mathrm{n} / * * \backslash \mathrm{n} *\) @ param \{Processor \(\}\) processor processor used for this transformation.\n * @ param \{Root\} root - Root node after all transformations. In * @ param \{processOptions \} opts - options from the \{@link Processor\#process \(\} \backslash n\) * or \(\{@\) link  instance used\n * for this transformation.\n *\n * @exampleln * for ( let plugin of result.processor.plugins) \{\n * if ( plugin.postcssPlugin \(===\) 'postcss-bad' ) \{ \(\backslash \mathrm{n} *\) throw 'postcss-good is incompatible with postcss-bad'; \n * \(\} \backslash \mathrm{n} \quad *\}\) ); \n \(* / \mathrm{n} \quad\) this.processor \(=\) processor; \(\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) Message[]\} - Contains messages from plugins\n * (e.g., warnings or custom messages).\n * Each message should have type\n * and plugin properties. \(\mathrm{ln} \quad * \ln \quad *\) @example\n *  detectMinBrowsersByCanIUse(root); \n * result.messages.push(\{\n * type: 'min-browser', \(\backslash \mathrm{n} \quad *\) plugin: 'postcss-min-browser', \n * browsers: browsers\n * \}); \n * \}; \n * \}); \n */nn this.messages \(=[] ; \backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\operatorname{Root}\}-\) Root node after all transformations. \(\mathrm{ln} \quad * \ln \quad * @\) example\n * root.toResult().root \(=\) root; \(\backslash \mathrm{n} \quad * / \mathrm{n}\) this.root \(=\) root; \(\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad * @\) member \(\{\) processOptions \(\}\) - Options from the \(\{@ \operatorname{link}\) Processor\#process \(\} \backslash \mathrm{n} * \quad\) or \(\{@ l i n k\) Root\#toResult \(\}\) call\n * that produced this Result instance. \(\mathrm{ln} \quad * \mathrm{n} \quad *\) @example\n * root.toResult(opts).opts \(==\) opts; \(\mathrm{n} \quad * / \mathrm{n}\) this.opts \(=\) opts; \(\ln \quad / * * \backslash \mathrm{n} \quad *\) @member \(\{\) string \(\}\) - A CSS string representing of \(\{@ \operatorname{link}\) Result\#root \(\} . \ln \quad * \ln \quad *\) @example\n * postcss.parse('a\{\}').toResult().css //=> \"a\{\}\"\n */n this.css = undefined; \(\backslash \mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @ member \{SourceMapGenerator\} - An instance of`SourceMapGenerator`n * class from the `source-map`library, \(\mathrm{ln} *\) representing changes \(\backslash \mathrm{n} *\) to the \(\{@\) link Result\#root \(\}\) instance. \(\backslash \mathrm{n}\) *\n * @exampleln * result.map.toJSON ()\(/ /=>\{\) version: 3, file: 'a.css', \(\ldots\} \backslash \mathrm{n} \quad * \backslash \mathrm{n}\) * @example\n * if ( result.map ) \{\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString()); \n * \(\} \backslash \mathrm{n} * / \mathrm{n}\) this.map \(=\) undefined; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Returns for @ \(\{\) link Result\#css \(\}\) content. \(\mathrm{ln} * \ln * @ \operatorname{example\backslash n}\) \(*\) result + " === result.css \(\backslash n *\) n \(* @\) return \(\{\) string \(\}\) string representing of \(\{@ \operatorname{link}\) Result\#root \(\} \backslash n * / n\) toString () \{ \(\backslash \mathrm{n}\) return this.css; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Creates an instance of \(\{@\) link Warning \(\}\) and adds itln * to \{ @link Result\#messages \}.\n *\n * @param \{string\} text - warning messageln * @param \{Object [opts] warning options\n * @ param \{Node\} opts.node - CSS node that caused the warning \(\backslash \mathrm{n}\) * @ param \{string \} opts.word - word in CSS source that caused the warning \(\backslash \mathrm{n}\) * @ param \{number\} opts.index - index in CSS node string that caused \(\backslash n *\) the warning \(\backslash n * @\) param \(\{\) string \(\}\) opts.plugin - name of the plugin that created\n * this warning. \{@link Result\#warn\} fills\n * this property automatically.\n *\n * @return \{Warning\} created warning\n * \(\wedge n\) warn(text, opts \(=\{ \}\) ) \(\backslash \mathrm{n} \quad\) if (!opts.plugin) \(\{\backslash \mathrm{n} \quad\) if (this.lastPlugin \&\& this.lastPlugin.postcssPlugin) \(\{\backslash \mathrm{n} \quad\) opts.plugin \(=\) this.lastPlugin.postcssPlugin; \(\backslash n\) \(\} \backslash n \quad\} \backslash n \backslash n \quad\) const warning = new Warning(text, opts); \(\ln\) this.messages.push(warning); \(\ln \backslash n \quad\) return warning; \(\backslash n\) \(\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Returns warnings from plugins. Filters \{ @ link Warning \} instances \(\backslash \mathrm{n}\) * from \{ @link Result\#messages \(\}. \ln * \backslash \mathrm{n} *\) @exampleln * result.warnings().forEach(warn => \{\n * console.warn(warn.toString()); \n * \}); \n * n * @return \(\{\) Warning[]\} warnings from plugins \(\backslash \mathrm{n} * / \mathrm{n}\) warnings() \(\{\backslash \mathrm{n} \quad\) return this.messages.filter(i \(=>\) i.type \(===\) 'warning'); \(\ln \} \backslash n \backslash n / * * \backslash n *\) An alias for the \(\{@ \operatorname{link}\) Result\#css \(\}\) property.\n * Use it with syntaxes that generate non-CSS output.\n * @ type \(\{\operatorname{string}\} \backslash n *\) nn \(*\) example\n *  @ flow\nimport stringify from './stringify'; \(\ln\) nimport warnOnce from './warn-once'; 'nimport Result from  obj.then \(===\) 'function'; \(\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) callback onFulfilled \(\backslash \mathrm{n} * @ \operatorname{param}\{\) Result \} resulthn */n\n/**\n*@callback onRejected \(\backslash \mathrm{n} * @\) param \(\{\) Error \(\}\) errorln \(* / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) A Promise proxy for the result of PostCSS transformations. In * \(\backslash \mathrm{n} * \mathrm{~A}`\) LazyResult instance is returned by $\{@ \operatorname{link}$ Processor\#process $\} . \ln * \backslash \mathrm{n} *$ @example\n $*$ const lazy $=$ postcss([cssnext]).process(css); $\mathrm{ln} * /$ nclass LazyResult $\{\backslash \mathrm{n}$ constructor(processor, css, opts) $\{\backslash \mathrm{n}$ this.stringified $=$ false; $\ln$ this.processed $=$ false; $\backslash n \backslash n$ let root; $\ln$ if (typeof css $===$ 'object' \&\& css.type $===$ 'root') $\{\backslash \mathrm{ln}$ root $=$ css; $\ln \quad\}$ else if (css instanceof LazyResult $\|$ css instanceof Result) $\{\backslash n \quad$ root $=$ css.root; $\backslash n \quad$ if (css.map) $\{\backslash n$ if (typeof opts.map $===$ 'undefined') opts.map $=\{ \}$; ln $\quad$ if (!opts.map.inline) opts.map.inline $=$ false; , $n$ opts.map.prev = css.map; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ let parser $=$ parse; $\backslash \mathrm{n} \quad$ if (opts.syntax) parser $=$ opts.syntax.parse; \n if (opts.parser) parser = opts.parser; \n if (parser.parse) parser = parser.parse; $\ln \backslash n \quad$ try $\{\backslash \mathrm{n} \quad$ root $=\operatorname{parser}(\mathrm{css}$, opts $) ; \mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.error $=$ error; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n}$ this.result = new Result(processor, root, opts); \n \}\n\n /**\n * Returns a $\{@ l i n k$ Processor $\}$ instance, which will be usedln * for CSS transformations.\n * @type \{Processor\}\n */n get processor() \{\n return this.result.processor; $\ln \} \backslash n \backslash n$ /**\n * Options from the $\{@ l i n k$ Processor\#process $\}$ call. $\backslash \mathrm{n} *$ @type $\{$ processOptions $\} \backslash \mathrm{n} * / \mathrm{n}$ get opts() $\{\backslash \mathrm{n}$ return this.result.opts; $\ln \} \backslash n \backslash n / * * \backslash n *$ Processes input CSS through synchronous plugins, converts `Root` $\backslash$ * to a
 If the processor contains any asynchronous plugins $\backslash n *$ it will throw an error. This is why this method is onlyln * for debug purpose, you should always use \{ @link LazyResult\#then $\}. \ n *$.n $*$ @type $\{$ string $\} \backslash n * @$ see Result\#css\n */nn get css() \{\n return this.stringify().css; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ An alias for the ${ }^{\text {csss` property. Use it }}$ with syntaxes $\backslash n *$ that generate non-CSS output.\n *\n * This property will only work with synchronous plugins.\n * If the processor contains any asynchronous plugins $\backslash \mathrm{n} *$ it will throw an error. This is why this method is only\n * for debug purpose, you should always use $\{@ \operatorname{link}$ LazyResult\#then $\} . \backslash n *$ n $*$ @type $\{$ string $\} \backslash n *$ @see Result\#content\n */n get content() \{\n return this.stringify ().content; $\ln \} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * Processes input CSS through synchronous plugins\n * and returns \{@link Result\#map \}.\n *\n * This property will only work with synchronous plugins.\n * If the processor contains any asynchronous plugins $\backslash n *$ it will throw an error. This is why this method is onlyไn * for debug purpose, you should always use \{@link LazyResult\#then \}.\n *\n * @type $\{$ SourceMapGenerator $\} \backslash n *$ @ see Result\#map\n */nn get map() \{\n return this.stringify().map; $\backslash n\} \backslash n \backslash n$ $/ * * \backslash$ * Processes input CSS through synchronous plugins\n * and returns \{@link Result\#root $\}$. ln *\n * This property will only work with synchronous plugins. If the processorln $*$ contains any asynchronous plugins it will throw an error. $\mathrm{ln} * \backslash \mathrm{n}$ * This is why this method is only for debug purpose, \n * you should always use \{ @link LazyResult\#then \}.\n *\n * @type $\{\operatorname{Root}\} \backslash \mathrm{n} *$ @ see Result\#rootln */n get root() \{\n return this.sync().root; $\backslash n$ $\} \backslash n \backslash n / * * \backslash n *$ Processes input CSS through synchronous plugins\n * and returns $\{@$ link Result\#messages $\}$. In *\n * This property will only work with synchronous plugins. If the processorln * contains any asynchronous plugins it will throw an error. $\mathrm{ln} * \ln *$ This is why this method is only for debug purpose, $\backslash \mathrm{n}$ * you should always use \{ @link LazyResult\#then\}.\n *\n * @type \{Message[]\}\n * @see Result\#messages\n */nn get messages() \{\n return this.sync().messages; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Processes input CSS through synchronous pluginsln $*$ and calls
 this.sync().warnings(); \n \}\n\n /**\n * Alias for the \{@link LazyResult\#css \} property.\n *\n * @example\n *
 * Processes input CSS through synchronous and asynchronous pluginsln * and calls `onFulfilled` with a Result instance. If a plugin throws\n * an error, the `onRejected` callback will be executed. In *\n * It implements standard Promise API.\n * n * @param \{onFulfilled\} onFulfilled - callback will be executed\n * when all plugins will finish work\n * @ param \{onRejected \} onRejected - callback will be execited on any error\n *\n * @ return \{Promise\} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result $=>\{\backslash n *$ console. $\log ($ result.css); $\backslash \mathrm{n} *\}) ; \ln * / \mathrm{n}$ then(onFulfilled, onRejected) $\{\backslash \mathrm{n}$ return this.async().then(onFulfilled, onRejected); n \} $\}$ n $\backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Processes input CSS through synchronous and asynchronous plugins $\backslash n *$ and calls onRejected for each error thrown in any plugin. $\mathrm{ln} * \backslash n *$ It implements standard Promise API.\n *\n * @param \{onRejected\} onRejected - callback will be execited on any error\n ${ }^{\text {\n }} *$ @return $\{$ Promise $\}$ Promise API to make queueln $* \backslash \mathrm{n} * @$ example\n * postcss([cssnext]).process(css).then(result => \{\n * console. $\log ($ result.css); $\ln *\}) \cdot \operatorname{catch}($ error $=>\{\backslash n *$
 handleError(error, plugin) $\{\backslash \mathrm{n} \quad$ try $\{\backslash \mathrm{n} \quad$ this.error $=$ error; $\backslash \mathrm{n} \quad$ if (error.name $===$ 'CssSyntaxError' \& \& !error.plugin) \{\n error.plugin = plugin.postcssPlugin; \n error.setMessage (); \n \} else if (plugin.postcssVersion) $\{\backslash n \quad$ const pluginName $=$ plugin.postcssPlugin; $\backslash n \quad$ const pluginVer $=$ plugin.postcssVersion; $\ln \quad$ const runtimeVer $=$ this.result.processor.version; $\mathrm{n} \quad$ const $\mathrm{a}=$ pluginVer.split('..$) ;$ ln const $\mathrm{b}=$ runtimeVer.split( $\left(^{\prime}\right.$ '); In\n $\quad$ if $(\mathrm{a}[0]!==\mathrm{b}[0] \| \operatorname{parseInt}(\mathrm{a}[1])>\operatorname{parseInt}(\mathrm{b}[1]))\{\backslash \mathrm{n} \quad$ warnOnce $(\backslash n$ `\$ 'Your current PostCSS version ' + 'is '\}\$\{runtimeVer\}, but \$\{pluginName\}` + \n `uses \(\$\{\) pluginVer \(\}\). Perhaps this is \({ }^{`}+\backslash n \quad\) the source of the error below. $\backslash n \quad$ ); $\left.\left.\left.\mathrm{n} \quad\right\} \backslash \mathrm{n} \quad\right\} \backslash \mathrm{n} \quad\right\}$ catch (err) $\{\backslash \mathrm{n} \quad$ if (console \&\& console.error) console.error(err); $\mathrm{n} \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ asyncTick(resolve, reject) \{ $\backslash \mathrm{n}$ if (this.plugin $>=$ this.processor.plugins.length) $\{\backslash n \quad$ this.processed $=$ true; $\backslash n \quad$ return resolve (); $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ try $\{\backslash \mathrm{n} \quad$ const plugin $=$ this.processor.plugins[this.plugin]; $\ln \quad$ const promise $=$ this.run(plugin); $\ln \quad$ this.plugin $+=1 ;$ n $\backslash n \quad$ if (isPromise (promise)) \{\n promise\n $\quad$.then $(()=>\{\backslash n \quad$ this.asyncTick(resolve, reject); $\ln \quad\}) \backslash n$ .catch (error => $\{\backslash n \quad$ this.handleError(error, plugin); $\mathrm{n} \quad$ this.processed $=$ true; $\backslash n \quad$ reject(error); $\ln$ \}); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n} \quad$ this.asyncTick(resolve, reject); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.processed $=$ true; $\ln$ reject(error); $\ln \} \backslash n\} \backslash n \backslash n \operatorname{async}()\{\backslash n \quad$ if (this.processed) $\{\backslash n \quad$ return new Promise((resolve, reject) $=>\{\backslash n \quad$ if (this.error) $\{\backslash \mathrm{n} \quad$ reject(this.error); $\mathrm{n} \quad\}$ else $\{\backslash \mathrm{n} \quad$ resolve(this.stringify ()); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad\}$ ); $\mathrm{n} \quad\} \backslash \mathrm{n} \quad$ if (this.processing) \{\n return this.processing; $\mathrm{ln} \quad\} \backslash n \backslash n \quad$ this.processing $=$ new Promise ((resolve, reject) $=>\{\backslash n$ if (this.error) return reject(this.error); \n this.plugin $=0$; $\ln \quad$ this.asyncTick(resolve, reject); $\ln \quad\}$ ).then $(()=>\{\backslash n$ this.processed $=$ true; $\backslash n \quad$ return this.stringify ()$; \ln \quad\}) ; \ln \backslash n \quad$ return this.processing; $\ln \} \backslash \ln \ln \operatorname{sync}()\{\backslash n \quad$ if (this.processed) return this.result; $\backslash n \quad$ this.processed $=$ true; $\ln \backslash n \quad$ if (this.processing) $\{\backslash \mathrm{n}$ throw new Error('Use process(css).then(cb) to work with async plugins'); \n $\quad\} \backslash n \backslash n \quad$ if (this.error) throw this.error; $\ln \backslash n$ this.result.processor.plugins.forEach(plugin => \{\n const promise = this.run(plugin); ln if (isPromise(promise)) \{ $\backslash n \quad$ throw new Error('Use process(css).then(cb) to work with async plugins'); $\ln \quad\} \backslash n \quad\}$ ); $\ln \backslash n \quad$ return this.result; $\backslash n\} \backslash n \backslash n$ run(plugin) $\{\backslash n \quad$ this.result.lastPlugin $=$ plugin; $\backslash n \backslash n \quad$ try $\{\backslash n \quad$ return plugin(this.result.root, this.result); $\mathrm{n} \quad\}$ catch (error) $\{\backslash \mathrm{n} \quad$ this.handleError(error, plugin); n throw error; $\ln \quad\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ stringify ()$\{\backslash n$ if (this.stringified) return this.result; $\backslash n \quad$ this.stringified $=$ true; $\ln \backslash n \quad$ this.sync(); $\ln \backslash n \quad$ const opts $=$ this.result.opts; $\backslash n$ let $\operatorname{str}=$ stringify; $\ln \quad$ if (opts.syntax) $\operatorname{str}=$ opts.syntax.stringify; $\mathrm{n} \quad$ if (opts.stringifier) $\operatorname{str}=$ opts.stringifier; $\backslash \mathrm{n} \quad$ if (str.stringify) str $=$ str.stringify; $\backslash n \backslash n \quad$ let result $=" ; \backslash n \quad \operatorname{str}($ this.root, $\mathrm{i}=>\{\backslash n \quad$ result $+=\mathrm{i} ; \ln \}) ; \ln$ this.result.css
 result' $; \backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} * @$ callback builder $\backslash \mathrm{n} *$ @ param $\{$ string $\}$ part - part of generated CSS connected to this node\n * @ param \{Node\} node - AST node\n * @ param \{\"start\"|\"end""\} [type] - node's part typeln * $\wedge \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @callback parser $\backslash \mathrm{n}$ *\n * @ param \{string|toString \} css - string with input CSS or any objectln * with toString() method, like a Bufferln * @param \{processOptions\} [opts] - options with only `from` and `map` keys\n *\n * @ return \{Root \} PostCSS AST\n */nn\n/**\n * @ callback stringifier\n *\n * @ param \{Node\} node - start node for stringifing. Usually \{@link Root \}. In * @param \{builder\} builder - function to concatenate CSS from node's parts $\backslash n * \quad$ or generate string and source map $\backslash n * \backslash n * @$ return $\{$ void $\} \backslash n * / n \backslash n / * * \backslash n$ * @ typedef \{object \} syntax\n * @ property \{parser\} parse - function to generate AST by string $\backslash \mathrm{n}$ * @ property \{stringifier\} stringify - function to generate string by AST\n $* / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ toString $\backslash \mathrm{n} *$ @ property \{function\} toString\n */n\n/**\n* @callback pluginFunction\n * @ param \{Root\} root - parsed input CSS $\backslash n *$ @ param \{Result \} result - result to set warnings or check other plugins $\ln * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}$ * @typedef $\{$ object $\}$ Plugin\n $*$ @ property \{function\} postcss - PostCSS plugin function $\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ @typedef $\{$ object $\}$ processOptions $\backslash n$ @ property $\{$ string $\}$ from - the path of the CSS source file.ln *

You should always set `from', In * generation and syntax error messages.\n * @ property \{string\} to CSS file. You should always set `to`n *

- the path where you'll put the outputln * to generate correct source
maps. ln * @ property \{parser\} parser - function to generate AST by string $\backslash \mathrm{n}$ * @ property \{stringifier\} stringifier - class to generate string by AST\n * @ property $\{$ syntax $\}$ syntax - object with `parse` and `stringify`\n * @ property \{object\} map - source map options\n * @ property \{boolean\} map.inline
- does source map should\n *

CSS as a base64-encoded\n *
\{string|object|false|function\} map.prev - source map contentln * processing step $\backslash \mathrm{n}$ *
PostCSS will try to find\n * automatically, so youln *
`false` value. In * @ property \{boolean \} map.sourcesContent
the origin content to mapln * @ property \{string|false\} map.annotation - does
PostCSS should set\n *
map.from

- override `from` in map'sln *
annotation comment to map\n * @ property \{string\}
'sources`\(\backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n}\) * Contains plugins to process CSS. Create one`Processor`instance, ln * initialize its plugins, and then use that instance on numerous CSS files. \(\mathrm{ln} * \backslash \mathrm{n} *\) @example\n \(*\) const processor \(=\) postcss([autoprefixer, precss]); n * processor.process(css1).then(result => console. \(\log (\) result.css)); ln * processor.process(css2).then(result =>  plugins - PostCSS\n * plugins. See \{@link Processor\#use \} for plugin format. ln */nn constructor(plugins = []) \(\{\mathrm{n} \quad / * * \backslash \mathrm{n} \quad *\) @member \(\{\) string \(\}\) - Current PostCSS version. \(\mathrm{ln} \quad * \mathrm{n} \quad *\) @exampleln \(\quad *\) if \((\) result.processor.version.split('.')[0] !== '5' ) \{\n * throw new Error('This plugin works only with PostCSS 5'); ln  *\n * @exampleln * const processor = postcss([autoprefixer, precss]); \n * processor.plugins.length //=> 2 2 n  * PostCSS plugin can be in 4 formats:\n ** A plugin created by \{@link postcss.plugin\} method.\n ** A function. PostCSS will pass the function a @ \{link Root \(\} \backslash n *\) as the first argument and current \(\{@ \operatorname{link}\) Result \(\}\) instanceln * as the second.\n ** An object with a`postcss`method. PostCSS will use that method\n * as described in \#2.\n ** Another \{ @link Processor \} instance. PostCSS will copy plugins\n * from that instance into this one.\n *\n * Plugins can also be added by passing them as arguments when creating\n * a`postcss` instance (see [ [postcss(plugins)`]).\n *\n * Asynchronous plugins should return a `Promise` instance. ln *\n * @ param \{Plugin|pluginFunction|Processor\} plugin - PostCSS plugin\n * or \{ @link
 * .use(autoprefixer) n * .use(precss); n *\n * @ return \{Processes \} current processor to make methods chain\n
 Parses source CSS and returns a \{ @link LazyResult \} Promise proxy.\n * Because some plugins can be asynchronous it doesn’t makeln * any transformations. Transformations will be applied\n * in the \{ @link LazyResult \} methods.In *\n * @ param \{string|toString|Result \} css - String with input CSS orln * any object with a `toString()`\n * method, like a Buffer.\n *

Optionally, send a \{ @link Result \}\n *
instance and the processor will\n *
take the $\{@ \operatorname{link}$ Root $\}$ from it.\n * @param \{processOptions $\}[$ opts] - options\n *\n * @return \{LazyResult \} Promise proxy\n *\n * @example\n * processor.process(css, \{ from: 'a.css', to: 'a.out.css' \})\n * .then(result => $\{\backslash \mathrm{n} * \quad$ console. $\log ($ result.css $) ; \mathrm{n} *\}) ; \mathrm{n} * / \mathrm{n}$ process $(c s s, o p t s=\{ \})\{\backslash \mathrm{n}$ return new LazyResult(this, css, opts); \n \}\n\n normalize(plugins) $\{\backslash n$ let normalized $=[] ;$ nn plugins.forEach(i $=>\{\backslash \mathrm{n}$ if (i.postcss) $\mathrm{i}=\mathrm{i}$. postcss; $\backslash \ln \backslash \mathrm{n} \quad$ if (typeof $\mathrm{i}===$ 'object' \& \& Array.isArray(i.plugins)) $\{\backslash \mathrm{ln} \quad$ normalized $=$ normalized.concat(i.plugins); $\mathrm{ln} \quad\}$ else if (typeof $\mathrm{i}===$ 'function') $\{\backslash \mathrm{n} \quad$ normalized.push(i); $\mathrm{ln} \quad\}$ else $\{\backslash \mathrm{n}$


Processor;\n","// @flow\nimport './rule'; // break cyclical dependency deadlock - \#87\n\nimport Container from './container'; nimport LazyResult from './lazy-result'; nimport Processor from './processor'; 'nimport warnOnce from './warn-once'; $\backslash \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *$ Represents a CSS file and contains all its parsed nodes. $\mathrm{ln} * \backslash \mathrm{n} *$ @extends Container $\backslash \mathrm{n} * \backslash \mathrm{n} *$ @ exampleln * const root = postcss.parse('a\{color:black\} b\{z-index:2\}'); \n * root.type $/ /=>$ 'root'ln * root.nodes.length $/ /=>2 \backslash \mathrm{n} * /$ nclass Root extends Container $\{\backslash \mathrm{n}$ constructor(defaults) $\{\backslash \mathrm{n} \quad$ super(defaults); ln this.type $=$ 'root'; $\backslash n \quad$ if (!this.nodes) this.nodes $=[] ;$ n $\} \backslash n \backslash n$ removeChild(child) $\{\backslash n \quad$ child $=$ this.index (child) $;$ ln $\backslash n$ if (child $===0 \& \&$ this.nodes.length >1) \{\n this.nodes[1].raws.before $=$ this.nodes[child].raws.before; $\ln$ $\} \backslash n \backslash n \quad$ return super.removeChild(child); $\ln \} \backslash n \backslash n$ normalize(child, sample, type) $\{\backslash \mathrm{n}$ const nodes $=$ super.normalize(child); $\backslash \mathrm{n} \backslash \mathrm{n} \quad$ if (sample) $\{\backslash \mathrm{n} \quad$ if (type $===$ 'prepend') $\{\backslash \mathrm{n} \quad$ if (this.nodes.length $>1$ ) $\{\backslash \mathrm{n}$ sample.raws.before $=$ this.nodes[1].raws.before; $\backslash n \quad\}$ else $\{\backslash n \quad$ delete sample.raws.before; $\backslash n \quad\} \backslash n \quad\}$ else if (this.first !== sample) $\{\backslash n \quad$ nodes.forEach(node $=>\{\backslash n \quad$ node.raws.before $=$ sample.raws.before; $\backslash n$ \}); \n $\quad \backslash \backslash n \quad\} \backslash n \backslash n \quad$ return nodes; $\ln \} \backslash n \backslash n / * * \backslash n *$ Returns a \{ @link Result $\}$ instance representing the root's CSS. In *\n * @ param \{processOptions \} [opts] - options with only `to` and `map` keysln *\n * @ return \{Result \} result with current root's CSS\n *\n * @example\n * const root1 = postcss.parse(css1, \{ from: 'a.css' $\}$ ); \n * const root2 = postcss.parse (css2, \{ from: 'b.css' \}); \n * root1.append(root2); \n * const result = root1.toResult( $\{$ to: 'all.css', map: true \}); \n */nn toResult(opts = \{\}) \{\n const lazy = new LazyResult(new Processor(), this, opts); \n return lazy.stringify(); \n $\} \backslash n \backslash n$ remove(child) \{ $\backslash \mathrm{n}$ warnOnce('Root\#remove is deprecated. Use Root\#removeChild'); n this.removeChild(child); n \}$\} \backslash \mathrm{n} \backslash \mathrm{n}$ prevMap() \{\n warnOnce('Root\#prevMap is deprecated. Use Root\#source.input.map'); $\ln$ return this.source.input.map; $\backslash n \quad\} \backslash n \backslash n$ $/ * * \backslash$. $@$ memberof Root\#\n * @member \{object \} raws - Information to generate byte-to-byte equalln *
node string as it was in the origin input.\n *\n * Every parser saves its own properties, $\mathrm{ln}^{*}$ but the default CSS parser uses: $\backslash \mathrm{n} * \backslash \mathrm{n} * *$ after`: the space symbols after the last child to the end of file. \(\mathrm{ln} * * `\) semicolon`: is the last child has an (optional) semicolon. \(\ \mathrm{n} * \ln *\) @ exampleln * postcss.parse('a \(\} \backslash \backslash n ')\).raws \(/ /=>\{\) after: ' \(\backslash \backslash n '\) \}\n * postcss.parse('a \{ \}').raws //=> \{ after: " \}\n */nn\}\n\nexport default Root;\n","// @flow\nimport './root'; // break cyclical dependency deadlock - \#87\n\nimport CssSyntaxError from './css-syntax-error'; \(\mathrm{n} / /\) import  @ property \{string\} file - path to fileln * @ property \{number\} line - source line in fileln * @ property \{number\} column - source column in fileln * \(\ \mathrm{n} \backslash \mathrm{n} / * * \backslash \mathrm{n} *\) Represents the source CSS. \(\mathrm{In} * \ln * @\) example\n * const root \(=\) postcss.parse(css, \(\{\) from: file \}); \(\mathrm{ln} *\) const input \(=\) root.source.input; \(\backslash \mathrm{n} * /\) nclass Input \(\{\backslash \mathrm{n} / * * \backslash \mathrm{n} * @\) param \{string\} css - input CSS sourceln * @param \{object \} [opts] - \{@link Processor\#process \} options\n */n n constructor (css, opts \(=\{ \})\{\backslash \mathrm{n} / * * \backslash \mathrm{n} \quad * @\) member \(\{\) string \(\}\) - input CSS sourceln \(*\) \n \(* @\) exampleln * const input = postcss.parse('a\{\}', \{ from: file \}).input; \(\ln\) *input.css \(/ /=>\backslash " \mathrm{a}\{ \} \backslash\) "; \(\backslash \mathrm{n}\) */n this.css \(=\) css.toString (); In\n if (this.css[0] === '\\uFEFF' || this.css[0] === '\luFFFE') \{\n this.css = this.css.slice(1); \(\ln\)  path to the CSS source file\n * defined with the `from`option. \(\mathrm{ln} \quad * \backslash \mathrm{n} \quad *\) @example\n * const root \(=\) postcss.parse (css, \{ from: 'a.css' \}); \n * root.source.input.file \(/ /=>\) '/home/ai/a.css'\n \(\quad * / n\) this.file \(=\) opts.from; \(\backslash n \quad\}\) else \(\{\backslash n \quad\) this.file \(=\) path.resolve \((o p t s . f r o m) ;\) nn \(\quad\} \backslash n \quad\} \backslash n \backslash n \quad / * \backslash n \quad\) let map \(=\) new PreviousMap(this.css, opts); \n if ( map.text ) \{ \n \(\quad /!^{* *}\) nn * @member \{PreviousMap - The input source map passed from\n * a compilation step before PostCSS \(\backslash \mathrm{n} \quad\) * (for example, from Sass compiler).\n *\n * @example\n root.source.input.map.consumer().sources //=> ['a.sass']\n \(\quad *!/ n \quad\) this.map \(=\) map; n \(\quad\) let file \(=\) map.consumer().file; \(\mathrm{n} \quad\) if ( !this.file \&\& file ) this.file = this.mapResolve(file); \(\ln \quad \jmath \backslash \mathrm{n} * / \mathrm{n} \backslash \mathrm{n} \quad\) if (!this.file) \(\{\) nn sequence \(+=1 ;\) n \(\quad / * * \backslash n \quad *\) @ member \(\{\) string \(\}\) - The unique ID of the CSS source. It will beln \(\quad *\) created if`from`option is not provided\n * (because PostCSS does not know the file path). ln *ln \(\quad *\) @example\n \(\quad *\) const root \(=\) postcss.parse \((c s s) ;\) n \(\quad *\) root.source.input.file //=> undefinedln \(\quad *\)  this.map.file \(=\) this.from; \(\backslash n\} \backslash n \backslash n\) error(message, line, column, opts \(=\{ \})\{\backslash \mathrm{n}\) let result; \(\backslash \mathrm{ln}\) const origin \(=\) this.origin(line, column); \(\backslash n \quad\) if (origin) \(\{\backslash n \quad\) result \(=\) new CssSyntaxError( \(\backslash n \quad\) message, \(\backslash n \quad\) origin.line, \(\backslash n\)  CssSyntaxError(message, line, column, this.css, this.file, opts.plugin); \(\ln \} \backslash n \backslash n \quad\) result.input \(=\{\) line, column, source: this.css \(\} ;\) In \(\quad\) if (this.file) result.input.file \(=\) this.file; \(\backslash n \backslash n \quad\) return result; \(\backslash n\} \backslash n \backslash n / * * \backslash n *\) Reads the input source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS before being passed to PostCSS).\n *\n * @param \{number\} line - line in input CSS \(\backslash n \quad *\) @ param \{number\} column - column in input CSS\n *\n * @ return \{filePosition\} position in input sourceln *\n * @exampleln * root.source.input.origin \((1,1) / /=>\{\) file: 'a.css', line: 3 , column: 1\(\} \backslash n * / n\) origin(line, column) \(\{\backslash n \quad\) if (!this.map) return false; \(\backslash n \quad\) const consumer \(=\) this.map.consumer( \() ;\) nn \(\backslash n \quad\) const from \(=\) consumer.originalPositionFor \((\{\) line, column \(\}\) ); \(\ln\) if (!from.source) return false; \(\ln \backslash n \quad\) const result \(=\{\backslash n \quad\) file: this.mapResolve(from.source), \(\backslash n\) line: from.line, ln column: from.column, \(\backslash n \quad\} ;\) nn \(\backslash n \quad\) const source \(=\) consumer.sourceContentFor(from.source); n  return file; \(\backslash n \quad\}\) else \(\{\backslash n \quad\) return path.resolve(this.map.consumer().sourceRoot || '.', file); \(\ln \quad\} \backslash n \quad\} \backslash n \backslash n / * * \backslash n *\) The CSS source identifier. Contains \{ @link Input\#file\} if the userln * set the`from` option, or \{ @link Input\#id\} if they did not. \(\backslash \mathrm{n} *\) @type \(\{\) string \(\} \backslash \mathrm{n} * \backslash \mathrm{n} *\) @exampleln * const root = postcss.parse (css, \{ from: 'a.css' \}); \n * root.source.input.from //=> \"/home/ai/a.css\"\n *\n * const root = postcss.parse(css); \n * root.source.input.from \(/ /=>\backslash "<\) input css \(1>\backslash " \backslash n \quad * / n\) get from() \(\{\backslash n \quad\) return this.file || this.id; \(\backslash n\} \backslash n\} \backslash n \backslash n e x p o r t ~ d e f a u l t ~ I n p u t ; ~ \ n ", " / / ~\) @flow\nimport tokenize from '../postcss/tokenize'; \nimport Comment from '../postcss/comment'; nimport Parser from '../postcss/parser'; \(\ln \backslash n e x p o r t ~ d e f a u l t ~ c l a s s ~ S a f e P a r s e r ~ e x t e n d s ~ P a r s e r ~\{\backslash n ~ t o k e n i z e() ~\{\backslash n ~ t h i s . t o k e n s ~=~\) tokenize(this.input, \(\{\) ignoreErrors: true \}); \n \}\n\n comment(token) \(\{\backslash \mathrm{n}\) const node \(=\) new \(\operatorname{Comment}() ;\) n this.init(node, token[2], token[3]); \n node.source.end \(=\{\) line: token[4], column: token[5] \}; in\n let text \(=\)  "; \(\mathrm{ln} \quad\) node.raws.left \(=\) text; \(\backslash \mathrm{n} \quad\) node.raws.right \(=" ; \backslash \mathrm{n} \quad\}\) else \(\{\backslash \mathrm{n} \quad\) const match \(=\) text.match \(\left(/ \wedge\left(\backslash \backslash s^{*}\right)([\wedge] *[\wedge \backslash \backslash s])\left(\backslash / s^{*}\right) \$ /\right) ;\) nn node.text \(=\) match[2]; In node.raws.left \(=\) match[1]; \n node.raws.right \(=\) match[3]; \n \(\} \backslash n\} \backslash n \backslash n\) unclosedBracket() \(\} \backslash n \backslash n\) unknownWord(start) \(\{\backslash n \quad\) const buffer \(=\)  this.current.raws.after \(+=\) ' \(\}\) '; \n \(\} \backslash n \backslash n\) doubleColon() \(\} \backslash n \backslash n\) unnamedAtrule(node) \(\{\backslash n \quad\) node.name \(=\) "; \(\backslash n\} \backslash n \backslash n\) precheckMissedSemicolon(tokens) \{ \(\backslash \mathrm{n}\) const colon \(=\) this.colon(tokens); In if (colon \(===\) false) return; \(\backslash n \backslash n\) let split; \(\backslash \mathrm{n}\) for (split = colon-1; split >=0; split--) \{\n if (tokens[split][0] === 'word') break; \(\mathrm{ln} \quad\} \backslash \mathrm{n}\) for (split -= 1 ; split \(>=0\); split--) \{\n if (tokens[split][0] ! \(==\) 'space') \{\n \(\quad\) split \(+=1\); \(\ln \quad\) break; \(\backslash n \quad\} \backslash n \quad\} \backslash n \quad\) const other \(=\) tokens.splice \((\) split, tokens.length - split); \(\backslash n\) this.decl(other); \(\backslash n\} \backslash n \backslash n\) checkMissedSemicolon() \(\} \backslash n \backslash n\) endFile() \(\{\backslash \mathrm{n}\) if (this.current.nodes \&\& this.current.nodes.length) \(\{\backslash \mathrm{n}\) this.current.raws.semicolon \(=\) this.semicolon; \(\ln \quad\} \backslash n \quad\) this.current.raws.after \(=(\) this.current.raws.after || ") + this.spaces; \(\ln \backslash n \quad\) while (this.current.parent) \(\{\backslash n \quad\) this.current \(=\) this.current.parent; \(\backslash n \quad\) this.current.raws.after \(=\) "; \(\backslash n \quad\} \backslash n \quad\} \backslash n\} \backslash n ", " / /\)  safeParse(css, opts) \{ \(\ln\) const input \(=\) new Input(css, opts); \(\ln \backslash n\) const parser \(=\) new SafeParser(input); \(\ln\) parser.tokenize(); \n parser.loop(); \n\n return parser.root; \(\backslash n\} \backslash n ", " / / @ f l o w \backslash n / *\) eslint-disable import/no-unresolved  '../utils/generateComponentId'; \nimport type \{ RuleSet, StyleSheet \} from '../types'; \({ }^{\prime}\) nimport flatten from '../utils/flatten'; \(\mathrm{n} / / /\) \$FlowFixMe\nimport parse from '../vendor/postcss-safe-parser/parse'; \(\ln \backslash n l e t ~ g e n e r a t e d ~=~\) \(\} ; \backslash \mathrm{n} \backslash\) nexport const resetStyleCache \(=() \Rightarrow\{\backslash \mathrm{n}\) generated \(=\{ \} ; \backslash \mathrm{n}\} ; \backslash \mathrm{n} \backslash \mathrm{n} / * \backslash \mathrm{n}\) InlineStyle takes arbitrary CSS and generates a flat objectln */nexport default (styleSheet: StyleSheet) \(=>\) \{ \(\backslash n\) class InlineStyle \(\{\backslash n \quad\) rules: RuleSet; \(\backslash n \backslash n\) constructor(rules: RuleSet) \{\n this.rules = rules; ln\(\} \backslash n \backslash n \quad\) generateStyleObject(executionContext: Object) \(\{\backslash \mathrm{n}\) const flatCSS \(=\) flatten(this.rules, executionContext).join("); \(\ln \backslash n \quad\) const hash \(=\) generateComponentId(flatCSS); \(\mathrm{n} \quad\) if (!generated[hash]) \{ \(\mathrm{n} \quad\) const root \(=\) parse(flatCSS); \(\mathrm{n} \quad\) const declPairs \(=[] ;\) n root.each (node \(=>\{\) n if (node.type \(===\) 'decl') \(\{\backslash n \quad\) declPairs.push([node.prop, node.value]); \(\mathrm{n} \quad\}\) else if (process.env.NODE_ENV !== 'production' \&\& node.type !== 'comment') \{\n \(/ *\) eslint-disable no-console */n console.warn( Node of type \(\$\) \{node.type \} not supported as an inline style`); $\mathrm{ln} \quad\} \backslash n \quad$ ) ; $\mathrm{ln} \quad / /$ RN currently does not support differing values for the corner radii of Imageln
// components (but does for View). It is almost impossible to tell whether we'll haveln // support, so we'll just disable multiple values here.\n // https://github.com/styled-components/css-to-react-native/issues/11\n const styleObject = transformDeclPairs(declPairs, [ln 'borderRadius', $\mathrm{ln} \quad$ 'borderWidth', $\backslash n \quad$ 'borderColor', ln 'borderStyle', $\ln \quad$ ]); $\mathrm{ln} \quad$ const styles $=$ styleSheet.create $(\{\backslash n \quad$ generated: styleObject, $\backslash n \quad\}) ;$ ln generated[hash] = styles.generated; $\backslash n \quad\} \backslash n \quad$ return generated[hash]; $\mathrm{n} \quad\} \backslash n \quad\} \backslash n \backslash n$ return InlineStyle; $\backslash n\} ; \backslash n ", " / *$ eslint-disable $* / n / * * \backslash n$ mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-compatible syntax. $\ n \backslash n$ The MIT License (MIT) $\backslash n \backslash n$ Copyright (c) 2014-present, Jon Schlinkert. $\mathrm{In} \backslash \mathrm{n}$ Permission is hereby granted, free of charge, to any person obtaining a copyln of this software and associated documentation files (the \"Software\"), to deal\n in the Software without restriction, including without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to whom the Software isln furnished to do so, subject to the following conditions: $\ln \backslash n$ The above copyright notice and this permission notice shall be included in\n all copies or substantial portions of the Software. $\ln \backslash n$ THE SOFTWARE IS PROVIDED $\backslash " A S$ IS $\backslash "$, WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, $\ln$ FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN $\ln$ THE SOFTWARE. $\ n * / n$ nnconst isObject $=$ val $=>\{$ n return ( $\backslash n$ typeof val === 'function' || (typeof val === 'object' \&\& val !== null \&\& !Array.isArray(val))\n );\n\};\n\nconst isValidKey = key => \{\n return key !==
 $=\operatorname{target}[\mathrm{key}] ;$ In if (isObject(val) \&\& isObject(obj)) $\{\backslash \mathrm{n} \quad$ mixinDeep (obj, val); \n $\}$ else $\{\backslash \mathrm{n}$ target[key] = val; $\backslash \mathrm{n}$ $\} \backslash \mathrm{n}\} \backslash \mathrm{n} \backslash$ nexport default function mixinDeep(target, ...rest) \{\n for (const obj of rest) $\{\backslash \mathrm{n} \quad$ if (isObject(obj)) \{\n for (const key in obj) \{\n if (isValidKey(key)) \{ln mixin(target, obj[key], key); $\mathrm{n} \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \quad\} \backslash n \backslash n$
 any, $\backslash \mathrm{n}\} ;$ \n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => $\{\backslash \mathrm{n}$ return (props.theme !== defaultProps.theme \&\& props.theme) || providedTheme || defaultProps.theme; $\ln \} ; \ln ", " / /$ @flow\nimport type \{ IStyledComponent \} from '../types'; $\mathrm{n} \backslash$ nexport default function isTag(target: \$PropertyType<IStyledComponent, 'target'>): boolean \%checks \{ $\backslash n$ return ( $\backslash \mathrm{n}$ typeof target === 'string' \&\& (process.env.NODE_ENV !== 'production'\n ? target.charAt( 0 ) === target.charAt(0).toLowerCase() $\ln \quad$ : true) \n );\n\}\n","// @flow\nimport type \{ IStyledComponent \} from '../types'; ${ }^{\prime}$ nimport getComponentName from
 \$PropertyType<IStyledComponent, 'target'>\n): string \{\n return isTag(target) ? `styled. \$\{target\}` : `Styled (\$ \(\{\) getComponentName(target) \(\left.\})^{`} ; \ln \right\} \backslash n ", " / /\) @flow\nimport React, $\{$ useContext, useMemo, type Element, type Context \} from 'react'; \nimport throwStyledError from '../utils/error'; ${ }^{\prime}$ nimport isFunction from
 $(($ outerTheme?: Theme $) \Rightarrow$ Theme $) ;$ In $\operatorname{ntype}$ Props $=\{$ \n children?: Element $<$ any $>$, In theme:
 const ThemeConsumer = ThemeContext.Consumer; $\ln \backslash n f u n c t i o n ~ m e r g e T h e m e(t h e m e: ~ T h e m e A r g u m e n t, ~$ outerTheme?: Theme): Theme $\{\backslash \mathrm{n}$ if (!theme) $\{\backslash \mathrm{n} \quad$ return throwStyledError(14); n$\} \backslash \mathrm{n} \backslash \mathrm{n}$ if (isFunction(theme)) \{ $\backslash n \quad$ const mergedTheme $=$ theme(outerTheme); $\ln \backslash n \quad$ if ( $\backslash n \quad$ process.env.NODE_ENV ! $==$ 'production' \&\&\n (mergedTheme $===$ null $\|$ Array.isArray(mergedTheme) || typeof mergedTheme !== 'object') $\mathrm{n} \quad$ ) \{ $\backslash \mathrm{n} \quad$ return throwStyledError(7); $\mathrm{In} \quad\} \backslash n \backslash n \quad$ return mergedTheme; $\ln \} \backslash n \backslash n$ if (Array.isArray(theme) \| typeof theme !== 'object') $\{\backslash \mathrm{n}$ return throwStyledError( 8 ); \n $\} \backslash \mathrm{n} \backslash \mathrm{n}$ return outerTheme ? $\{$...outerTheme, ...theme \}: theme $; \backslash \ln \} \backslash n \backslash n / * * \backslash n *$ Provide a theme to an entire react component tree via context $\backslash n * /$ nexport default function ThemeProvider(props: Props) $\{\backslash \mathrm{n}$ const outerTheme $=$ useContext(ThemeContext); n const themeContext $=$ useMemo $(()=>$ mergeTheme(props.theme, outerTheme), [ln props.theme, $\ln$ outerTheme, $\ln ]$ ); $\ln \backslash n$ if (!props.children) $\{\backslash \mathrm{n}$ return null; $\backslash \mathrm{n}\} \backslash \mathrm{n} \backslash \mathrm{n}$ return < ThemeContext.Provider
value $=\{$ themeContext $\}>\{$ props.children $\}</$ ThemeContext.Provider>; $\ln \} \backslash n ", " / /$ @ flow\nimport React, $\{$ createElement, Component \} from 'react'; nimport hoist from 'hoist-non-react-statics'; $\ln$ nimport merge from '../utils/mixinDeep';\nimport determineTheme from '../utils/determineTheme'; \nimport \{ EMPTY_ARRAY, EMPTY_OBJECT \} from '../utils/empties'; nimport generateDisplayName from
'../utils/generateDisplayName'; $n$ nimport isFunction from '../utils/isFunction'; ${ }^{\prime}$ nimport isTag from
'../utils/isTag'; ${ }^{\prime}$ nimport isStyledComponent from '../utils/isStyledComponent'; ${ }^{\prime}$ nimport \{ ThemeConsumer \} from './ThemeProvider'; \n\nimport type \{ Theme \} from './ThemeProvider'; $\ln$ nimport type \{ Attrs, RuleSet, Target \} from '../types'; $\ln \backslash n / /$ NOTE: no hooks available for react-native yet; $\operatorname{n} / /$ if the user makes use of ThemeProvider or StyleSheetManager things will break. $\ln \backslash n / /$ Validator defaults to true if not in HTML/DOM env\nconst validAttr $=()$
 \{ $\backslash \mathrm{n} \quad$ return ( $\backslash \mathrm{n} \quad$ <ThemeConsumer> $\backslash \mathrm{n} \quad\{$ (theme?: Theme) $=>\{\mathrm{n} \quad$ const $\{\mathrm{ln} \quad \$$ as: transientAsProp, $\mathrm{ln} \quad$ as: renderAs, $\mathrm{ln} \quad$ forwardedComponent, $\backslash n \quad$ forwardedAs, $\ln$
forwardedRef, $\ln$ testID, $\ln \quad$ style $=[], \ln \quad .$. props $\backslash n \quad\}=$ this.props; $\ln \backslash n \quad$ const $\{$ defaultProps, target, shouldForwardProp $\}=$ forwardedComponent; $\ln$ const elementToBeRendered $=\backslash n$ this.attrs.\$as || this.attrs.as || transientAsProp || renderAs || target; $\ln \backslash n \quad$ const generatedStyles $=$ this.generateAndInjectStyles(\n determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT, ln this.props $\backslash n \quad$; $\ln \backslash n \quad$ const isTargetTag $=$ isTag(elementToBeRendered); $\ln$ const computedProps $=$ this.attrs !== props ? \{ ...props, ...this.attrs \} : props; \n const propFilterFn = shouldForwardProp || (isTargetTag $\& \&$ validAttr); $\mathrm{n} \quad$ const propsForElement $=\{ \} ;$ n let key; $\mathrm{n} \backslash \mathrm{n} \quad$ for (key in computedProps $)\{\backslash \mathrm{n}$ if (key[0] === '\$' || key === 'as') continue; ln else if (key === 'forwardedAs') \{\n propsForElement.as $=\operatorname{props}[$ key $] ;$ ln $\quad\}$ else if (!propFilterFn $\|$ propFilterFn(key, validAttr)) \{\n // Don't pass through filtered tags through to native elements\n $\quad$ propsForElement[key] = computedProps[key]; $\ln \quad\} \backslash n$ $\} \backslash n \backslash n \quad$ propsForElement.style $=$ typeof style $===$ 'function' ? $\mathrm{n} \quad$ (state) $=>$ \{ $\mathrm{n} \quad$ return [generatedStyles].concat(style(state)) $\backslash n \quad\} \backslash n \quad:$ [generatedStyles].concat(style); n propsForElement.testID = testID; $\ln \backslash n \quad$ if (forwardedRef) propsForElement.ref $=$ forwardedRef; $\backslash n \quad$ if (forwardedAs) propsForElement.as = forwardedAs; \n\n return createElement(elementToBeRendered, propsForElement); $\ln \quad\}\} \backslash n \quad</ T h e m e C o n s u m e r>\backslash n ~) ;$ n $\} \backslash n \backslash n ~ b u i l d E x e c u t i o n C o n t e x t(t h e m e: ~ ? O b j e c t, ~ p r o p s: ~$ Object, attrs: Attrs) $\{\backslash \mathrm{n} \quad$ const context $=\{\ldots$...props, theme $\} ;$ In $\backslash n$ if (!attrs.length) return context; $\ln \backslash n$ this.attrs $=$ \{ \}; In\n attrs.forEach (attrDef $=>$ \{ $\backslash n \quad$ let resolvedAttrDef $=$ attrDef; $\ln \quad$ let attr; $\backslash n \quad$ let key; $\ln \backslash n \quad$ if (isFunction(resolvedAttrDef)) \{\n resolvedAttrDef = resolvedAttrDef(context); $\ln \quad\} \backslash n \backslash n \quad / *$ eslint-disable guard-for-in */n for (key in resolvedAttrDef) $\{\backslash n \quad \operatorname{attr}=$ resolvedAttrDef[key]; $\mathrm{n} \quad$ this.attrs $[k e y]=$ attr; $\backslash n$ context[key] =attr; $\backslash \mathrm{n} \quad\} \backslash \mathrm{n} \quad / *$ eslint-enable * $\wedge n \quad\}) ; \ln \backslash n \quad$ return context; $\backslash \mathrm{n} \quad\} \backslash n \backslash n$ generateAndInjectStyles(theme: any, props: any) $\{\backslash \mathrm{n}$ const $\{$ inlineStyle $\}=$ props.forwardedComponent; $\backslash n \backslash n$ const executionContext $=$ this.buildExecutionContext $(\backslash n \quad$ theme, , n props, ,n props.forwardedComponent.attrs\n ); \n\n return inlineStyle.generateStyleObject(executionContext); $\ln \} \backslash n \backslash n$ setNativeProps(nativeProps: Object) \{\n if (this.root ! == undefined) \{ $\mathrm{n} \quad / /$ \$FlowFixMe\n this.root.setNativeProps(nativeProps); \n \} else if (process.env.NODE_ENV !== 'production') \{ $\mathrm{n} \quad / /$ eslint-disable-next-line no-console\n console.warn(ln 'setNativeProps was called on a Styled Component wrapping

 EMPTY_ARRAY, $\backslash \mathrm{n}$ displayName $=$ generateDisplayName(target), , n ParentComponent $=$ StyledNativeComponent, $\backslash \mathrm{n} \quad\}=$ options; $\ln \backslash \mathrm{n} \quad$ const isClass $=!$ isTag(target); $\ln \quad$ const isTargetStyledComp $=$ isStyledComponent(target); $\ln \backslash n / / \$$ FlowFixMeln const WrappedStyledNativeComponent $=$ React.forwardRef((props, ref) $\Rightarrow>($ nn $<$ ParentComponentln $\quad\{.$. props $\} \backslash n$ forwardedComponent=\{WrappedStyledNativeComponent $\} \backslash n \quad$ forwardedRef $=\{$ ref $\} \backslash n \quad />\backslash n \quad)) ; \backslash n \backslash n \quad$ const finalAttrs = $\mathrm{n} \quad / /$ \$FlowFixMe\n isTargetStyledComp \&\& target.attrs\n ?
Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n : attrs; $\backslash n \backslash n \quad / /$ eslint-disable-next-line preferdestructuring\n let shouldForwardProp = options.shouldForwardProp; $\ln \backslash \mathrm{n}$ // \$FlowFixMeln if
(isTargetStyledComp \&\& target.shouldForwardProp) \{ $\backslash \mathrm{n} \quad$ if (shouldForwardProp) \{ $\backslash \mathrm{n}$ // compose nested shouldForwardProp calls $\backslash n \quad$ shouldForwardProp $=($ prop, filterFn, elementToBeCreated $)=>$ nn // \$FlowFixMe\n target.shouldForwardProp(prop, filterFn, elementToBeCreated) \&\& options.shouldForwardProp(prop, filterFn, elementToBeCreated); In \} else \{\n // eslint-disable-next-line prefer-destructuring $\backslash n \quad$ shouldForwardProp $=$ target.shouldForwardProp; $\ln \quad\} \backslash n \quad \jmath \backslash n \backslash n \quad / * * \backslash n \quad *$ forwardRef creates a new interim component, which we'll take advantage ofln * instead of extending ParentComponent to create _another_interim class $\backslash n \quad * / n \backslash n \quad / / \$ F l o w F i x M e \backslash n ~ W r a p p e d S t y l e d N a t i v e C o m p o n e n t . a t t r s ~=~$ finalAttrs; $\ln \backslash n \quad$ WrappedStyledNativeComponent.displayName = displayName; $\ln \backslash n \quad / /$ \$FlowFixMe\n WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp; \n\n // \$FlowFixMeln WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n // \$FlowFixMeln isTargetStyledComp ? target.inlineStyle.rules.concat(rules) : rules\n ); $\ln \backslash n \quad / / \$ F l o w F i x M e \backslash n$
WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent'; ln // \$FlowFixMeln WrappedStyledNativeComponent.target $=$ isTargetStyledComp\n ? // \$FlowFixMeln target.target\n : target; Ln // \$FlowFixMeln WrappedStyledNativeComponent.withComponent = function withComponent(tag: Target) $\{\backslash \mathrm{n}$ const $\{$ displayName: _, componentId: _ , ...optionsToCopy $\}=$ options; $\backslash \mathrm{n}$ const newOptions $=$ \{\n ...optionsToCopy, $\ln \quad$ attrs: finalAttrs, $\ln \quad$ ParentComponent, $\ln \quad\}$; $\ln \backslash n \quad$ return createStyledNativeComponent(tag, newOptions, rules); $\ln \quad\} ;$ In\n $/ / \$$ FlowFixMeln Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', $\{\backslash \mathrm{n} \quad$ get ()$\{$ n return this._foldedDefaultProps; $\backslash \mathrm{n} \quad\}, \ln \backslash \mathrm{n} \quad \operatorname{set}(\mathrm{obj})\{\backslash \mathrm{n} \quad / / \$$ FlowFixMe\n this._foldedDefaultProps $=$ isTargetStyledComp ? merge(\{\}, target.defaultProps, obj) : obj; ln $\quad\}$, $\ln \quad\}$ ); $\ln \backslash n \quad$ if (isClass) $\{\backslash n$ hoist(WrappedStyledNativeComponent, (target: any), \{\n // all SC-specific things should not be hoistedln attrs: true, $\ln \quad$ displayName: true, $\ln \quad$ shouldForwardProp: true, $\ln \quad$ inlineStyle: true, ln styledComponentId: true, $\ln \quad$ target: true, $\ln \quad$ withComponent: true, $\ln \quad\}$ ); $\ln \quad\} \backslash n \backslash n \quad$ return WrappedStyledNativeComponent; $\ln \} ;$ In\n return createStyledNativeComponent; $\backslash n\} ;$ nn","// @flow\nimport type $\{$ Interpolation \} from '../types'; \n\nexport default (\n strings: Array<string>, In interpolations: Array<Interpolation>\n): Array<Interpolation> $=>\{\backslash n$ const result $=[$ strings $[0]] ;$ In\n for $($ let $i=0$, len $=$ interpolations.length; $\mathrm{i}<\operatorname{len} ; \mathrm{i}+=1$ ) \{\n result.push(interpolations[i], strings[i+1]);\n \}\n\n return result; ln$\} ; \backslash \mathrm{n} "$, "// @flow\nimport interleave from '../utils/interleave';\nimport isPlainObject from '../utils/isPlainObject'; \nimport \{ EMPTY_ARRAY \} from '../utils/empties'; \nimport isFunction from '../utils/isFunction'; \nimport flatten from '../utils/flatten'; $\operatorname{lnimport}$ type \{ Interpolation, RuleSet, Styles \} from '../types'; $\ln \backslash n / * * \backslash \mathrm{n} *$ Used when flattening object styles to determine if we should $\backslash \mathrm{n} *$ expand an array of styles. ln */nconst addTag $=\arg \Rightarrow$ ( $\backslash \mathrm{n}$ if (Array.isArray $(\arg )$ ) $\{\backslash \mathrm{n} / /$ eslint-disable-next-line no-param-reassign\n arg.isCss = true; $\ln \} \backslash n$ return arg; $\backslash n\}$; $\ln \backslash n e x p o r t ~ d e f a u l t ~ f u n c t i o n ~ c s s(s t y l e s: ~ S t y l e s, ~ . . . i n t e r p o l a t i o n s: ~$
Array<Interpolation>): RuleSet $\{\backslash \mathrm{n}$ if (isFunction(styles) \| isPlainObject(styles)) \{\n // \$FlowFixMeln return addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations]))); $\ln \} \backslash n \backslash n$ if (interpolations.length $===0$ \&\& styles.length $===1 \& \&$ typeof styles[0] === 'string') \{\n // \$FlowFixMe\n return styles; ln \}\n\n // \$FlowFixMe\n return addTag(flatten(interleave(styles, interpolations))); n$\} \backslash \mathrm{n} "$, "// @flow\nimport $\{$ isValidElementType \} from 'react-is';\nimport css from './css';\nimport throwStyledError from '../utils/error';\nimport
 constructWithOptions(\n componentConstructor: Function, $\backslash \mathrm{n}$ tag: Target, $\backslash \mathrm{n}$ options: Object $=$ EMPTY_OBJECT\n) \{\n if (!isValidElementType(tag)) \{\n return throwStyledError(1, String(tag)); $\mathrm{n} \quad\} \backslash \mathrm{n} \backslash \mathrm{n} / *$ This is callable directly as a template function $* / \mathrm{n} / / \$$ FlowFixMe: Not typed to avoid destructuring argumentsln const templateFunction $=(\ldots$ args $)=>$ componentConstructor (tag, options, css(...args) $) ; \ln \backslash n / *$ If config methods are called, wrap up a new template function and merge options $* / \mathrm{n}$ templateFunction.withConfig $=$ config $=>\backslash n$ constructWithOptions(componentConstructor, tag, $\{$...options, ...config \}); $\ln \backslash n / *$ Modify/inject new props at runtime $* / \mathrm{n}$ templateFunction.attrs $=$ attrs $=>\backslash \mathrm{n}$ constructWithOptions(componentConstructor, tag, $\{\backslash \mathrm{n}$ ...options, $\ln \quad$ attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean), $\ln \quad$ ) ; $\ln \backslash n$ return templateFunction; ln$\} \backslash n "$, "// @flow\nimport React, \{ useContext, type AbstractComponent \} from 'react'; lnimport
hoistStatics from 'hoist-non-react-statics'; nnimport \{ ThemeContext \} from '../models/ThemeProvider'; ${ }^{\prime}$ nimport determineTheme from '../utils/determineTheme'; $n$ nimport getComponentName from
'../utils/getComponentName'; $\backslash n \backslash n / /$ NOTE: this would be the correct signature: $\backslash n / /$ export default <Config: $\{$ theme?: any \}, Instance>(\n// Component: AbstractComponent<Config, Instance> $\operatorname{n} / /$ ): AbstractComponent<\$Diff<Config, $\{$ theme?: any $\}>\&\{$ theme?: any $\}$, Instance $>\backslash n / / \wedge n / /$ but the old build system tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => \{\n // \$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme $=$ React.forwardRef((props, ref) $=>\{\backslash n \quad$ const theme $=$ useContext(ThemeContext); \n // \$FlowFixMe defaultProps isn't declared so it can be inferrableln const \{ defaultProps $\}=$ Component; n const themeProp = determineTheme(props, theme, defaultProps); $\ln \backslash n \quad$ if (process.env.NODE_ENV !== 'production' \&\& themeProp === undefined) \{ n // eslint-disable-next-line noconsole\n console.warn(\n `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class \"\$\{getComponentName(ln Componentln ) \}\"`n $\quad$ ) $\backslash n \quad\} \backslash n \backslash n$ return <Component $\{\ldots$ props $\}$ theme $=\{$ themeProp $\}$ ref $=\{$ ref $\} />;$ ln $\}) ;$ In $\backslash n$ hoistStatics(WithTheme, Component); $\ln \backslash n$ WithTheme.displayName $=`$ WithTheme $(\$\{\text { getComponentName }(\text { Component })\})^{`} ; \ln \backslash n$ return WithTheme; $\ln \} ; \backslash \mathrm{n} "$, "// @flow\nimport $\{$ useContext $\}$ from 'react'; \nimport \{ ThemeContext \} from
 useTheme; $\backslash n$ ","// @flow $\backslash n \backslash n / *$ eslint-disable import/no-unresolved */nnimport reactPrimitives from 'reactprimitives'; \n\nimport _InlineStyle from '../models/InlineStyle'; \nimport _StyledNativeComponent from '../models/StyledNativeComponent'; In\nimport css from '../constructors/css'; $\operatorname{lnimport}$ constructWithOptions from '../constructors/constructWithOptions';\nimport ThemeProvider, \{ ThemeConsumer, ThemeContext \} from '../models/ThemeProvider'; \nimport withTheme from '../hoc/withTheme'; ${ }^{\prime}$ nimport useTheme from '../hooks/useTheme'; \nimport isStyledComponent from '../utils/isStyledComponent'; In\nimport type \{ Target \} from '../types'; \n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet); Inconst StyledNativeComponent = _StyledNativeComponent(InlineStyle); Inconst styled = (tag: Target) $=>$
constructWithOptions(StyledNativeComponent, tag); $\ln \backslash \mathrm{n} / *$ React native lazy-requires each of these modules for some reason, so let's $\backslash n *$ assume it's for a good reason and not eagerly load them all $* \wedge$ nconst aliases $=$ 'Image Text Touchable View '; $\ln \backslash n / *$ Define a getter for each alias which simply gets the reactNative componentln * and passes it to styled */naliases.split( $\wedge \backslash s+/ m)$.forEach(alias $=>\backslash n$ Object.defineProperty(styled, alias, $\{$ \n enumerable:
 isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme \};\nexport default styled;\n"],"names":["AD_REPLACER_R","charsLength","getAlphabeticChar","code","String","fromCharCode","g enerateAlphabeticName","name","x","Math","abs","replace","SEED","phash","h","i","length","charCodeAt","hash" ,"str","getComponentName","target","process","env","NODE_ENV","displayName","isFunction","test","isStateless Function","prototype","isReactComponent","toString","Object","call","typeOf","isStyledComponent","styledComp onentId","SC_ATTR","REACT_APP_SC_ATTR","SC_ATTR_ACTIVE","SC_ATTR_VERSION","SC_VERSIO N","__VERSION__","SPLITTER","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISABLE_ SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","EMPTY_ARRAY","freeze","EMPTY_OBJECT","ERRORS ","errorMap","format","a","b","c","len","push","forEach","d","throwStyledComponentsError","interpolations","Erro r","join","trim","makeGroupedTag","tag","DefaultGroupedTag","BASE_SIZE","groupSizes","Uint32Array","index OfGroup","group","index","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleInd ex","l","insertRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","MAX_SMI","g roupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","set GroupForId","SELECTOR","MARKER_RE","RegExp","outputSheet","sheet","getTag","undefined","names","size ","selector","content","rehydrateNamesFromContent","split","registerName","rehydrateSheetFromTag","style","part s","textContent","part","marker","match","parseInt","rehydrateSheet","nodes","document","querySelectorAll","nod e","getAttribute","parentNode","removeChild","getNonce","__webpack_nonce__","ELEMENT_TYPE","findLastSt yleTag","childNodes","child","nodeType","hasAttribute","makeStyleTag","head","parent","createElement","prevSt yle","nextSibling","setAttribute","nonce","insertBefore","getSheet","styleSheets","ownerNode","makeTag","isServe
r","useCSSOMInjection","VirtualTag","CSSOMTag","TextTag","element","appendChild","createTextNode","rule", "_error","cssRules","cssText","refNode","_target","splice","SHOULD_REHYDRATE","defaultOptions","StyleShe et","registerId","options","globalStyles","gs","server","reconstructWithOptions","withNames","allocateGSInstance" ,"hasNameForId","groupNames","Set","add","clearNames","clear","clearRules","clearTag","delimiter","needle","to Sheet","block","e","ruleSheet","context","selectors","parents","line","column","ns","depth","at","COMMENT_REG EX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","plugins","stylis","Stylis","parsingRules","returnR ulesPlugin","parsedRules","parseRulesPlugin","insertRulePlugin","_componentId","_selector","_selectorRegexp"," _consecutiveSelfRefRegExp","selfReferenceReplacer","offset","string","indexOf","selfReferenceReplacementPlugi n","_","lastIndexOf","use","stringifyRules","prefix","componentId","flatCSS","cssStr","reduce","acc","plugin","Sty leSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","StylisConsumer","m asterSheet","masterStylis","Keyframes","inject","styleSheet","stylisInstance","resolvedName","getName","uppercas eCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","ad dUnitIfNeeded","value","unitless","isFalsish","chunk","objToCssArray","obj","prevKey","key","hasOwnProperty", "Array","isArray","isCss","hyphenate","isPlainObject","flatten","executionContext","ruleSet","result","isElement"," console","warn","printed","warnOnce","message","SINGLE_QUOTE","DOUBLE_QUOTE","BACKSLASH","SL ASH","NEWLINE","SPACE","FEED","TAB","CR","OPEN_SQUARE","CLOSE_SQUARE","OPEN_PARENTH ESES","CLOSE_PARENTHESES","OPEN_CURLY","CLOSE_CURLY","SEMICOLON","ASTERISK","COLO N","AT","RE_AT_END","RE_WORD_END","RE_BAD_BRACKET","tokenize","input","tokens","valueOf","ign ore","ignoreErrors","next","quote","lines","last","escape","nextLine","nextOffset","escaped","escapePos","prev","n" ,"pos","unclosed","what","error","slice","lastIndex","HIGHLIGHT_THEME","brackets","comment","color","termi nalHighlight","Input","token","map","CssSyntaxError","source","file","reason","setMessage","captureStackTrace"," showSourceCode","supportsColor","start","max","end","min","maxWidth","number","padded","gutter","spacing"," defaultRaw","colon","indent","beforeDecl","beforeRule","beforeOpen","beforeClose","beforeComment","after","e mptyBody","commentLeft","commentRight","capitalize","toUpperCase","Stringifier","builder","stringify","semicol on","type","root","body","raws","left","raw","right","text","decl","between","prop","rawValue","important","atrule" ,"params","afterName","before","own","detect","first","rawCache","beforeAfter","method","walk","rawSemicolon", "rawEmptyBody","rawIndent","p","rawBeforeComment","walkComments","rawBeforeDecl","walkDecls","rawBef oreRule","rawBeforeClose","rawBeforeOpen","rawColon","buf","step","cloneNode","cloned","constructor","j","No de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","ins ertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","to JSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaratio n","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule"," bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedS emicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose"," unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSourc e","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend ","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sam ple","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separato rs","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPl ugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax", "sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer ","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","norm alized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapR esolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyl eObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isVal idKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayNa me","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useCon text","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","\$as","r
enderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToB eRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","prop FilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle", "setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTar getStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated"," withComponent","__","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","str ings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templat eFunction","withConfig","config","WithTheme","themeProp","hoistStatics","useTheme","_InlineStyle","reactPrimi tives","_StyledNativeComponent","styled","aliases","alias","enumerable","configurable"],"mappings":";;;;;,;;;;,;;;; AAAA;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAtB;AAEA;;;AAEA,IAAMC,WAAW,GAAG,EAApB;AAEA;; AACA,IAAMC,iBAAiB,GAAG,SAApBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,CA AoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAY,EAAZ,GAABB,EAArB,CAAxB,CADwB;AAAA,CAA1B;AAGA;; ;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ;A AEA;;AACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAyBK,CAAC,GAAGP,W AA7B,EAA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAIE,EAAqE;AACnEM,IAAAA,IAAI,GAA GL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAiB, CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAmE,OAAnE ,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IAAM C,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAAkC;AACrD,MAAIO,CAAC,GAAGP,CA AC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAAU;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,GAA WN,CAAC,CAACS,UAAF,CAAa,EAAEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAWP,A AAO,IAAMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAAuB;AACzC,SAAOK,KAAK,CAACD,IAAD,EAA OJ,CAAP,CAAZ;AACD,CAFM;;ACnBP;AAKA,2BAAe,UAACW,GAAD,EAAyB;AACtC,SAAOb,sBAAsB,CA ACY,IAAI,CAACC,GAAD,CAAJ,KAAc,CAAf,CAA7B;AACD,CAFD;;ACLA;AAGA,AAAe,SAASC,gBAAT,C ACbC,MADa,EAEL;AACR,SACE,CAACC,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GAAwC,O AAOH,MAAP,KAAkB,QAAIB,IAA8BA,MAAtE,GAA+E,KAAhF;AAEAA,EAAAA,MAAM,CAACI,WAFP;AA IAJ,EAAAA,MAAM,CAACd,IAJP,IAKA,WANF;AAQD;;ACdD;AACA,AAAe,SAASmB,UAAT,CAAoBC,IAAp B,EAAgD;AAC7D,SAAO,OAAOA,IAAP,KAAgB,UAAvB;AACD;;ACHD;AACA,AAAe,SAASC,mBAAT,CAA 6BD,IAA7B,EAAiD;AAC9D,SACE,OAAOA,IAAP,KAAgB,UAAhB,IACG,EACDA,IAAI,CAACE,SAAL,IACG F,IAAI,CAACE,SAAL,CAAeC,gBAFjB,CAFL;AAOD;;ACTD;AACA,AAEA,qBAAe,UAACtB,CAAD;AAAA,S ACbA,CAAC,KAAK,IAAN,IACA,OAAOA,CAAP,KAAa,QADb,IAEA,CAACA,CAAC,CAACuB,QAAF,GAAav B,CAAC,CAACuB,QAAF,EAAb,GAA4BC,MAAM,CAACH,SAAP,CAAiBE,QAAjB,CAA0BE,IAA1B,CAA+Bz B,CAA/B,CAA7B,MAAoE,iBAFpE,IAGA,CAAC0B,cAAM,CAAC1B,CAAD,CAJM;AAAA,CAAf;;ACHA;AAC A,AAAe,SAAS2B,iBAAT,CAA2Bd,MAA3B,EAAyD;AACtE,SAAOA,MAAM,IAAI,OAAOA,MAAM,CAACe,i
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E;AACA,WAAK,CAAL;AACE;AACA,YAAIM,KAAK,KAAK,CAAV,IAAevF,OAAO,CAACIG,UAAR,CAAmB ,CAAnB,MAA0B,EAA7C,EAAiD,OAAOqE,UAAU,CAAI6B,OAAJ,OAAV,EAA2B,EAAlC;AACjD;AACF;;AA CA,WAAK,CAAL;AACE,YAAIsF,EAAE,KAAK,CAAX,EAAc,OAAOtF,OAAO,GAAG2E,SAAjB;AACd;AACF ;;AACA,WAAK,CAAL;AACE,gBAAQW,EAAR;AACE;AACA,eAAK,GAAL;AACA,eAAK,GAAL;AACE,mBA AOnH,UAAU,CAAC+G,SAAS,CAAC,CAAD,CAAT,GAAelF,OAAhB,CAAV,EAAoC,EAA3C;;AACF;AACE,m BAAOA,OAAO,IAAIwF,EAAE,KAAK,CAAP,GAAWb,SAAX,GAAuB,EAA3B,CAAd;AANJ;;AAQF,WAAK,C AAC,CAAN;AACE3E,QAAAA,OAAO,CAACE,KAAR,CAAc0E,MAAd,EAAsBII,OAAtB,CAA8BmI,OAA9B;A ArBJ;AAuBD,GAnCD;AAoCD;;AC/DD,IAAMY,aAAa,GAAG,eAAtB;AACA,IAAMC,uBAAuB,GAAG,CAAC, GAAD,EAAM,GAAN,EAAW,GAAX,EAAgB,GAAhB,CAAhC;AAOA,AAAe,SAASC,oBAAT,QAGkC;AAAA,g CAAd1J,YAAc;AAAA,0BAF/C2H,OAE+C;AAAA,MAF/CA,OAE+C,6BAFrC3H,YAEqC;AAAA,0BAD/C2J,OA C+C;AAAA,MAD/CA,OAC+C,6BADrC7J,WACqC;;AAC/C,MAAM8J,MAAM,GAAG,IAAIC,MAAJ,CAAWIC, OAAX,CAAf,CAD+C;AAI/C;AACA;;AAEA,MAAImC,YAAY,GAAG,EAAnB,CAP+C;;AAU/C,MAAMC,iBAA iB,GAAG,SAApBA,iBAAoB,CAAAf,OAAO,EAAI;AACnC,QAAIA,OAAO,KAAK,CAAC,CAAjB,EAAoB;AAC 1B,UAAMgB,WAAW,GAAGF,YAApB;AACAA,MAAAA,YAAY,GAAG,EAAf;AACA,aAAOE,WAAP;AACD; AACF,GAND;;AAQA,MAAMC,gBAAgB,GAAGC,gBAAgB,CAAC,UAAAID,IAAI,EAAI;AAChD8C,IAAAA,Y AAY,CAACtJ,IAAb,CAAkBwG,IAAIB;AACD,GAFwC,CAAzC;;AAIA,MAAImD,YAAJ;;AACA,MAAIC,SAAJ; ;AACA,MAAIC,eAAJ;;AACA,MAAIC,yBAAJ;;AAEA,MAAMC,qBAAqB,GAAG,SAAxBA,qBAAwB,CAAC9F ,KAAD,EAAQ+F,MAAR,EAAgBC,MAAhB,EAA2B;AACvD;AAEE,KAACD,MAAM,KAAK,CAAX,GAAef,uB AAuB,CAACiB,OAAxB,CAAgCD,MAAM,CAACL,SAAS,CAACxM,MAAX,CAAtC,MAA8D,CAAC,CAA9E,G AAkF,IAAnF;AAEA,KAAC6M,MAAM,CAAChG,KAAP,CAAa6F,yBAAb,CAJH,EAKE;AACA,mBAAWH,YA AX;AACD;;AAED,WAAO1F,KAAP;AACD,GAXD;AAaA;;;;;;;;;;;;AAaA,MAAMkG,8BAA8B,GAAG,SAAjC A,8BAAiC,CAAC3B,OAAD,EAAU4B,CAAV,EAAa3B,SAAb,EAA2B;AAChE,QAAID,OAAO,KAAK,CAAZ,IA AiBC,SAAS,CAACrL,MAA3B,IAAqCqL,SAAS,CAAC,CAAD,CAAT,CAAa4B,WAAb,CAAyBT,SAAzB,IAAsC ,CAA/E,EAAkF;AAChF;AACAnB,MAAAA,SAAS,CAAC,CAAD,CAAT,GAAeA,SAAS,CAAC,CAAD,CAAT,C AAa1L,OAAb,CAAqB8M,eAArB,EAAsCE,qBAAtC,CAAf;AACD;AACF,GALD;;AAOAX,EAAAA,MAAM,CA ACkB,GAAP,WAAenB,OAAf,GAAwBgB,8BAAxB,EAAwDV,gBAAxD,EAA0EF,iBAA1E;;AAEA,WAASgB,c AAT,CAAwBvI,GAAxB,EAA6BsB,QAA7B,EAAuCkH,MAAvC,EAA+CC,WAA/C,EAA+E;AAAA,QAAhCA,W AAgC;AAAhCA,MAAAA,WAAgC,GAAlB,GAAkB;AAAA;;AAC7E,QAAMC,OAAO,GAAG1I,GAAG,CAACjF ,OAAJ,CAAYiM,aAAZ,EAA2B,EAA3B,CAAhB;AACA,QAAM2B,MAAM,GAAGrH,QAAQ,IAAIkH,MAAZ,G AAwBA,MAAxB,SAAkClH,QAAlC,WAAgDoH,OAAhD,UAA8DA,OAA7E,CAF6E;AAK7E;AACA;;AACAf,IA AAA,YAAY,GAAGc,WAAf;AACAb,IAAAA,SAAS,GAAGtG,QAAZ;AACAuG,IAAAA,eAAe,GAAG,IAAI9G, MAAJ,QAAgB6G,SAAhB,UAAgC,GAAhC,CAAIB;AACAE,IAAAA,yBAAyB,GAAG,IAAI/G,MAAJ,SAAiB6G, SAAjB,cAA5B;AAEA,WAAOR,MAAM,CAACoB,MAAM,IAAI,CAAClH,QAAX,GAAsB,EAAtB,GAA2BA,QA A5B,EAAsCqH,MAAtC,CAAb;AACD;;AAEDJ,EAAAA,cAAc,CAACjN,IAAf,GAAsB6L,OAAO,CAAC/L,MAA R,GAClB+L,OAAO,CACJyB,MADH,CACU,UAACC,GAAD,EAAMC,MAAN,EAAiB;AACvB,QAAI,CAACA, MAAM,CAACnO,IAAZ,EAAkB;AAChB2E,MAAAA,0BAAgB,CAAC,EAAD,CAAhB;AACD;;AAED,WAAOrE ,KAAK,CAAC4N,GAAD,EAAMC,MAAM,CAACnO,IAAb,CAAZ;AACD,GAPH,EAOKK,IAPL,EAQGmB,QAR H,EADkB,GAUIB,EAVJ;AAYA,SAAOoM,cAAP;AACD;;AC5GD;AACA,AAeO,IAAMQ,iBAAiB,GAA+BC,cA AK,CAACC,aAAN,EAAtD;AACP,AAAO,IAAMC,kBAAkB,GAAGH,iBAAiB,CAACI,QAA7C;AACP,AAAO,IA AMC, aAAa,GAAgCJ, cAAK,CAACC,aAAN,EAAnD;AACP,AAAO,IAAMI, cAAc,GAAGD, aAAa, CAACD,QAAr C;AAEP,AAAO,IAAMG,WAAW,GAAe,IAAIrE,UAAJ,EAAhC;AACP,AAAO,IAAMsE,YAAY,GAAgBrC,oBA AoB,EAAtD;;ACtBP;AACA;IAKqBsC;AAOnB,qBAAY7O,IAAZ,EAA0BuE,KAA1B,EAAyC;AAAA;;AAAA,S AMzCuK,MANyC,GAMhC,UAACC,UAAD,EAAyBC,cAAzB,EAAwE;AAAA,UAA/CA,cAA+C;AAA/CA,QAA AA,cAA+C,GAAjBJ,YAAiB;AAAA;;AAC/E,UAAMK,YAAY,GAAG,KAAI,CAACjP,IAAL,GAAYgP,cAAc,CA ACrO,IAAhD;;AAEA,UAAI,CAACoO,UAAU,CAAChE,YAAX,CAAwB,KAAI,CAACIF,EAA7B,EAAiCoJ,YA AjC,CAAL,EAAqD;AACnDF,QAAAA,UAAU,CAACzK,WAAX,CACE,KAAI,CAACuB,EADP,EAEEoJ,YAFF, EAGED,cAAc,CAAC,KAAI,CAACzK,KAAN,EAAa0K,YAAb,EAA2B,YAA3B,CAHhB;AAKD;AACF,KAhBw C;;AAAA,SAkBzCzN,QAlByC,GAkB9B,YAAM;AACf,aAAOmD,0BAAgB,CAAC,EAAD,EAAK9E,MAAM,CA

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OAAO,CAACC,IAAR,CAAaG,OAAb;AACrD;;ACRD;AACA,IAAMC,YAAY,GAAG,IAAIzQ,UAAJ,CAAe,CA Af,CAArB;AACA,IAAM0Q,YAAY,GAAG,IAAI1Q,UAAJ,CAAe,CAAf,CAArB;AACA,IAAM2Q,SAAS,GAAG, KAAK3Q,UAAL,CAAgB,CAAhB,CAAIB;AACA,IAAM4Q,KAAK,GAAG,IAAI5Q,UAAJ,CAAe,CAAf,CAAd;A ACA,IAAM6Q,OAAO,GAAG,KAAK7Q,UAAL,CAAgB,CAAhB,CAAhB;AACA,IAAM8Q,KAAK,GAAG,IAAI 9Q,UAAJ,CAAe,CAAf,CAAd;AACA,IAAM+Q,IAAI,GAAG,KAAK/Q,UAAL,CAAgB,CAAhB,CAAb;AACA,IA AMgR,GAAG,GAAG,KAAKhR,UAAL,CAAgB,CAAhB,CAAZ;AACA,IAAMiR,EAAE,GAAG,KAAKjR,UAAL, CAAgB,CAAhB,CAAX;AACA,IAAMkR,WAAW,GAAG,IAAIIR,UAAJ,CAAe,CAAf,CAApB;AACA,IAAMmR, YAAY,GAAG,IAAInR,UAAJ,CAAe,CAAf,CAArB;AACA,IAAMoR,gBAAgB,GAAG,IAAIpR,UAAJ,CAAe,CA Af,CAAzB;AACA,IAAMqR,iBAAiB,GAAG,IAAIrR,UAAJ,CAAe,CAAf,CAA1B;AACA,IAAMsR,UAAU,GAA G,IAAItR,UAAJ,CAAe,CAAf,CAAnB;AACA,IAAMuR,WAAW,GAAG,IAAIvR,UAAJ,CAAe,CAAf,CAApB;A ACA,IAAMwR,SAAS,GAAG,IAAIxR,UAAJ,CAAe,CAAf,CAAIB;AACA,IAAMyR,QAAQ,GAAG,IAAIzR,UA AJ,CAAe,CAAf,CAAjB;AACA,IAAM0R,KAAK,GAAG,IAAI1R,UAAJ,CAAe,CAAf,CAAd;AACA,IAAM2R,E AAE,GAAG,IAAI3R,UAAJ,CAAe,CAAf,CAAX;AAEA,IAAM4R,SAAS,GAAG,+BAAIB;AACA,IAAMC,WAA W,GAAG,4CAApB;AACA,IAAMC,cAAc,GAAG,eAAvB;AAEA,AAAe,SAASC,QAAT,CAAkBC,KAAIB,EAAy BII,OAAzB,EAAuC;AAAA,MAAdA,OAAc;AAAdA,IAAAA,OAAc,GAAJ,EAAI;AAAA;;AACpD,MAAMmI,M AAM,GAAG,EAAf;AACA,MAAMtN,GAAG,GAAGqN,KAAK,CAACrN,GAAN,CAAUuN,OAAV,EAAZ;AAE A,MAAMC,MAAM,GAAGrI,OAAO,CAACsI,YAAvB;AAEA,MAAIIT,IAAJ,EACEmT,IADF,EAEEC,KAFF,EA GEC,KAHF,EAIEC,IAJF,EAKEtM,OALF,EAMEuM,MANF,EAOEC,QAPF,EAQEC,UARF,EASEC,OATF,EAU EC,SAVF,EAWEC,IAXF,EAYEC,CAZF;AAcA,MAAMhT,MAAM,GAAG4E,GAAG,CAAC5E,MAAnB;AACA, MAAI4M,MAAM,GAAG,CAAC,CAAd;AACA,MAAIrB,IAAI,GAAG,CAAX;AACA,MAAIOH,GAAG,GAAG,C AAV;;AAEA,WAASC,QAAT,CAAkBC,IAAIB,EAAwB;AACtB,UAAMIB,KAAK,CAACmB,KAAN,eAAwBD,I AAxB,EAAgC5H,IAAhC,EAAsC0H,GAAG,GAAGrG,MAA5C,CAAN;AACD;;AAED,SAAOqG,GAAG,GAAGj T,MAAb,EAAqB;AACnBb,IAAAA,IAAI,GAAGyF,GAAG,CAAC3E,UAAJ,CAAegT,GAAf,CAAP;;AAEA,QAA I9T,IAAI,KAAK2R,OAAT,IAAoB3R,IAAI,KAAK6R,IAA7B,IAAsC7R,IAAI,KAAK+R,EAAT,IAAetM,GAAG, CAAC3E,UAAJ,CAAegT,GAAG,GAAG,CAArB,MAA4BnC,OAArF,EAA+F;AAC7FIE,MAAAA,MAAM,GAA GqG,GAAT;AACA1H,MAAAA,IAAI,IAAI,CAAR;AACD;;AAED,YAAQpM,IAAR;AACE,WAAK2R,OAAL;A ACA,WAAKC,KAAL;AACA,WAAKE,GAAL;AACA,WAAKC,EAAL;AACA,WAAKF,IAAL;AACEsB,QAAA A,IAAI,GAAGW,GAAP;;AACA,WAAG;AACDX,UAAAA,IAAI,IAAI,CAAR;AACAnT,UAAAA,IAAI,GAAGy F,GAAG,CAAC3E,UAAJ,CAAeqS,IAAf,CAAP;;AACA,cAAInT,IAAI,KAAK2R,OAAb,EAAsB;AACpBIE,YAA AA,MAAM,GAAG0F,IAAT;AACA/G,YAAAA,IAAI,IAAI,CAAR;AACD;AACF,SAPD,QAQEpM,IAAI,KAAK4 R,KAAT,IACA5R,IAAI,KAAK2R,OADT,IAEA3R,IAAI,KAAK8R,GAFT,IAGA9R,IAAI,KAAK+R,EAHT,IAIA/ R,IAAI,KAAK6R,IAZX;;AAeAkB,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,OAAD,EAAUgC,GAAG,CA ACyO,KAAJ,CAAUJ,GAAV,EAAeX,IAAf,CAAV,CAAZ;AACAW,QAAAA,GAAG,GAAGX,IAAI,GAAG,CAA b;AACA;;AAEF,WAAKnB,WAAL;AACEe,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAA N,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAKwE,YAAL;AACEc,QAAA A,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MA AvB,CAAZ;AACA;;AAEF,WAAK2E,UAAL;AACEW,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,E AAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK4E,WAAL;AA CEU,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,G AAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK+E,KAAL;AACEO,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAA C,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAK6E, SAAL;AACES,QAAAA,MAAM,CAACtP,IAAP,CAAY,CAAC,GAAD,EAAM,GAAN,EAAW2I,IAAX,EAAiB0 H,GAAG,GAAGrG,MAAvB,CAAZ;AACA;;AAEF,WAAKyE,gBAAL;AACE0B,QAAAA,IAAI,GAAGb,MAAM, CAACIS,MAAP,GAAgBkS,MAAM,CAACA,MAAM,CAACIS,MAAP,GAAgB,CAAjB,CAAN,CAA0B,CAA1B, CAAhB,GAA+C,EAAtD;AACAgT,QAAAA,CAAC,GAAGpO,GAAG,CAAC3E,UAAJ,CAAegT,GAAG,GAAG, CAArB,CAAJ;;AACA,YACEF,IAAI,KAAK,KAAT,IACAC,CAAC,KAAKtC,YADN,IAEAsC,CAAC,KAAKrC,Y AFN,IAGAqC,CAAC,KAAKjC,KAHN,IAIAiC,CAAC,KAAKIC,OAJN,IAKAkC,CAAC,KAAK/B,GALN,IAMA +B,CAAC,KAAKhC,IANN,IAOAgC,CAAC,KAAK9B,EARR,EASE;AACAoB,UAAAA,IAAI,GAAGW,GAAP;;

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c,UAAAsE,IAAI,EAAI;AACpB,QAAA,KAAI,CAACc,MAAL,CAAYM,YAAZ,CAAyB,KAAzB,EAA+BpB,IAA/ B;AACD,OAFD;AAIA,WAAK8R,MAAL;AACD;;AAED,WAAO,IAAP;AACD;AAED;;;;;;;;;;;;;;SAiBAQ,SA AA,gBAAOC,SAAP,EAAkB;AAChB,SAAKC,SAAL,CAAe,KAAKxD,IAAL,OAAgBuD,SAAS,CAACvD,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAS,IAAAA,SAAS,CAACE,MAAV,CAABB,IAAjB;AACA,WAAO,IAAP;A ACD;AAED; ; ; ; ; ; ;;;;SAWAC,aAAA,oBAAWC,SAAX,EAAsB;AACpB,SAAKH,SAAL,CAAe,KAAKxD,IAAL, OAAgB2D,SAAS,CAAC3D,IAAV,EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,C AAiBM,YAAjB,CAA8BuR,SAA9B,EAAyC,IAAzC;AACA,WAAO,IAAP;AACD;AAED;;;;;;;;;;;, $\mathrm{SAWAC}, Y A A$ A,mBAAUD,SAAV,EAAqB;AACnB,SAAKH,SAAL,CAAe,KAAKxD,IAAL,OAAgB2D,SAAS,CAAC3D,IAAV, EAA/B;AACA,SAAK8C,MAAL;AACAa,IAAAA,SAAS,CAAC7R,MAAV,CAAiBsR,WAAjB,CAA6BO,SAA7B,
 K,GAAG,KAAKqE,MAAL,CAAYrE,KAAZ,CAAkB,IAAIB,CAAd;AACA,WAAO,KAAKqE,MAAL,CAAYjB,K AAZ,CAAkBpD,KAAK,GAAG,CAA1B,CAAP;AACD;AAED $\qquad$ ;;SAYAmP,OAAA,gBAAO;AACL,QAAM nP,KAAK,GAAG,KAAKqE,MAAL,CAAYrE,KAAZ,CAAkB,IAAIB,CAAd;AACA,WAAO,KAAKqE,MAAL,CA AYjB,KAAZ,CAAkBpD,KAAK,GAAG,CAA1B,CAAP;AACD;;SAEDoW,SAAA,kBAAS;AACP,QAAMC,KAA K,GAAG,EAAd;;AAEA,SAAK,IAAM1a,IAAX,IAAmB,IAAnB,EAAyB;AACvB,UAAI,CAAC,KAAKmQ,cAAL, CAAoBnQ,IAApB,CAAL,EAAgC;AAChC,UAAIA,IAAI,KAAK,QAAb,EAAuB;AACvB,UAAM2P,KAAK,GAA G,KAAK3P,IAAL,CAAd;;AAEA,UAAI2P,KAAK,YAAYS,KAArB,EAA4B;AAC1BsK,QAAAA,KAAK,CAAC1 a,IAAD,CAAL,GAAc2P,KAAK,CAAC4E,GAAN,CAAU,UAAA/T,CAAC,EAAI;AAC3B,cAAI,OAAOA,CAAP, KAAa,QAAb,IAAyBA,CAAC,CAACia,MAA/B,EAAuC;AACrC,mBAAOja,CAAC,CAACia,MAAF,EAAP;AAC D,WAFD,MAEO;AACL,mBAAOja,CAAP;AACD;AACF,SANa,CAAd;AAOD,OARD,MAQO,IAAI,OAAOmP,K AAP,KAAiB,QAAjB,IAA6BA,KAAK,CAAC8K,MAAvC,EAA+C;AACpDC,QAAAA,KAAK,CAAC1a,IAAD,C AAL,GAAc2P,KAAK,CAAC8K,MAAN,EAAd;AACD,OAFM,MAEA;AACLC,QAAAA,KAAK,CAAC1a,IAAD,
 AAIK,IAAJ,EAAUsD,WAAV,EAAuB;AACrB,QAAM/Z,GAAG,GAAG,IAAI2V,WAAJ,EAAZ;AACA,WAAO3 V,GAAG,CAACoW,GAAJ,CAAQ,IAAR,EAAcK,IAAd,EAAoBsD,WAApB,CAAP;AACD;AAED;;;;;;;;SAQA/ D,OAAA,gBAAO;AACL,QAAIhG,MAAM,GAAG,IAAb;;AACA,WAAOA,MAAM,CAACII,MAAd;AAAsBkI,M AAAA,MAAM,GAAGA,MAAM,CAACII,MAAhB;AAAtB;;AACA,WAAOkI,MAAP;AACD;;SAEDwJ,YAAA,m BAAUQ,WAAV,EAAuB;AACrB,WAAO,KAAK9D,IAAL,CAAUa,MAAjB;AACA,WAAO,KAAKb,IAAL,CAA Ub,KAAjB;AACA,QAAI,CAAC2E,WAAL,EAAkB,OAAO,KAAK9D,IAAL,CAAUM,OAAjB;AACnB;;SAEDyD ,iBAAA,wBAAexW,KAAf,EAAsB;AACpB,QAAMiJ,MAAM,GAAG,KAAK9L,QAAL,EAAf;AACA,QAAIyK,M AAM,GAAG,KAAKwI,MAAL,CAAYO,KAAZ,CAAkB/I,MAA/B;AACA,QAAID,IAAI,GAAG,KAAKyI,MAAL ,CAAYO,KAAZ,CAAkBhJ,IAA7B;;AAEA,SAAK,IAAIxL,CAAC,GAAG,CAAb,EAAgBA,CAAC,GAAG6D,KA ApB,EAA2B7D,CAAC,EAA5B,EAAgC;AAC9B,UAAI8M,MAAM,CAAC9M,CAAD,CAAN,KAAc,IAAIB,EAA wB;AACtByL,QAAAA,MAAM,GAAG,CAAT;AACAD,QAAAA,IAAI,IAAI,CAAR;AACD,OAHD,MAGO;AAC LC,QAAAA,MAAM,IAAI,CAAV;AACD;AACF;;AAED,WAAO;AAAED,MAAAA,IAAI,EAAJA,IAAF;AAAQC ,MAAAA,MAAM,EAANA;AAAR,KAAP;AACD;;SAEDuN,aAAA,oBAAWD,IAAX,EAAiB;AACf,QAAI7F,GA AG,GAAG,KAAKe,MAAL,CAAYO,KAAtB;;AACA,QAAIuE,IAAI,CAACIV,KAAT,EAAgB;AACdqP,MAAAA ,GAAG,GAAG,KAAKmH,cAAL,CAAoBtB,IAAI,CAACIV,KAAzB,CAAN;AACD,KAFD,MAEO,IAAIkV,IAAI, CAACuB,IAAT,EAAe;AACpB,UAAMzW,KAAK,GAAG,KAAK7C,QAAL,GAAgB+L,OAAhB,CAAwBgM,IAA I,CAACuB,IAA7B,CAAd;AACA,UAAIzW,KAAK,KAAK,CAAC,CAAf,EAAkBqP,GAAG,GAAG,KAAKmH,cA AL,CAAoBxW,KAApB,CAAN;AACnB;;AACD,WAAOqP,GAAP;AACD;;SAEDqH,aAAA,sBAAa;AACX9J,IA AAA,QAAQ,CAAC,iDAAD,CAAR;AACA,WAAO,KAAKyI,MAAL,EAAP;AACD; SAEDtZ,UAAA,iBAAQqH, KAAR,EAAe;AACbwJ,IAAAA,QAAQ,CAAC,kDAAD,CAAR;AACA,WAAO,KAAKgJ,WAAL,CAAiBxS,KAAj B,CAAP;AACD;;SAEDR,QAAA,eAAM2Q,GAAN,EAAWC,MAAX,EAAmB;AACjB5G,IAAAA,QAAQ,CAAC, 4CAAD,CAAR;AACA,WAAO,KAAK+F,GAAL,CAASY,GAAT,EAAcC,MAAd,CAAP;AACD;;SAEDmD,cAA A,qBAAYJ,WAAZ,EAAyB;AACvB3J,IAAAA,QAAQ,CAAC,wDAAD,CAAR;AACA,WAAO,KAAKmJ,SAAL, CAAeQ,WAAf,CAAP;AACD;;;,wBAEY;AACX3J,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,aAAO,KAAK 6F,IAAL,CAAUa,MAAjB;AACD;sBAEUsD,KAAK;AACdhK,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,W

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 $\qquad$ ;ACphBF; $\qquad$ ;IAWMC;;;AACJ,uBAA Y5B,QAAZ,EAAsB;AAAA;;AACpB,6BAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY,MAAZ;AAFoB;AAGrB;; ;;wBAEY;AACX1F,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUnH,KAAjB;A ACD;sBAEUsL,KAAK;AACdhK,MAAAA,QAAQ,CAAC,iDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUnH,KA AV,GAAkBsL,GAAIB;AACD;;;wBAEgB;AACfhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA,aAAO,KAA K6F,IAAL,CAAUS,SAAjB;AACD;sBAEc0D,KAAK;AACIBhK,MAAAA,QAAQ,CAAC,yDAAD,CAAR;AACA,

 MA,QAAN;AACA,UAAK3C,IAAL,GAAY,SAAZ;AAFoB;AAGrB;;;,wBAEU;AACT1F,MAAAA,QAAQ,CAAC, oDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUC,IAAjB;AACD;sBAEQkE,KAAK;AACZhK,MAAAA,QA AQ,CAAC,oDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUC,IAAV,GAAiBkE,GAAjB;AACD;;;wBAEW;AACV hK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUG,KAAjB;AACD;sBAESgE,K AAK;AACbhK,MAAAA,QAAQ,CAAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUG,KAAV,GAAkBgE,GA AlB;AACD;AAED;;;;;AAKA;;;;;;;;;,;;;EA/BoB5B;;ACZtB;AACA;IAOqB+B;AACnB,kBAAY1I,KAAZ,EAAm B;AACjB,SAAKA,KAAL,GAAaA,KAAb;AAEA,SAAKgB,GAAL,GAAW,CAAX;AACA,SAAKkD,IAAL,GAA Y,IAAIyE,IAAJ,EAAZ;AACA,SAAKC,OAAL,GAAe,KAAK1E,IAApB;AACA,SAAK2E,MAAL,GAAc,EAAd;A ACA,SAAK7E,SAAL,GAAiB,KAAjB;AAEA,SAAKE,IAAL,CAAUnC,MAAV,GAAmB;AAAE/B,MAAAA,KA AK,EAALA,KAAF;AAASsC,MAAAA,KAAK,EAAE;AAAEhJ,QAAAA,IAAI,EAAE,CAAR;AAAWC,QAAAA, MAAM,EAAE;AAAnB;AAAhB,KAAnB;AACD;;;;SAEDwG,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAc6I,Q AAS,CAAC,KAAK9I,KAAN,CAAvB;AACD;;SAED+I,OAAA,gBAAO;AACL,QAAInH,KAAJ;;AACA,WAAO, KAAKZ,GAAL,GAAW,KAAKf,MAAL,CAAYIS,MAA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3 B,MAAL,CAAY,KAAKe,GAAjB,CAAR;;AAEA,cAAQY,KAAK,CAAC,CAAD,CAAb;AACE,aAAK,OAAL;AA CA,aAAK,GAAL;AACE,eAAKiH,MAAL,IAAejH,KAAK,CAAC,CAAD,CAApB;AACA;;AAEF,aAAK,GAAL;A ACE,eAAKY,GAAL,CAASZ,KAAT;AACA;;AAEF,aAAK,SAAL;AACE,eAAKJ,OAAL,CAAaI,KAAb;AACA;; AAEF,aAAK,SAAL;AACE,eAAKkD,MAAL,CAAYID,KAAZ;AACA;;AAEF,aAAK,GAAL;AACE,eAAKoH,SA AL,CAAepH,KAAf;AACA;;AAEF;AACE,eAAKqH,KAAL;AACA;AAxBJ;;AA2BA,WAAKjI,GAAL,IAAY,CA AZ;AACD;;AACD,SAAKkI,OAAL;AACD;;SAED1H,UAAA,iBAAQI,KAAR,EAAe;AACb,QAAM1M,IAAI,GA AG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA 0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAkB;AAAEIJ, MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,CAAC,CAAD ;AAA/B,KAAIB;AAEA,QAAM4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAAe,CAAf,E AAkB,CAAC,CAAnB,CAAb;;AACA,QAAI,QAAQ1S,IAAR,CAAa8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA, IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;A ACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,EAAIB;AACD,KAJD,MAIO;AACL,UAAM3P, KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;AACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY 5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUC,IAAV,GAABBZP,KAAK,CA AC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,C AAvB;AACD;AACF;;SAEDoU,YAAA,mBAAUpH,KAAV,EAAiB;AACf,QAAM1M,IAAI,GAAG,IAAIkU,IAAJ ,EAAb;AACA,SAAKD,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,CAArB,EAA0BA,KAAK,CAA C,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAACjB,QAAL,GAAgB,EAAhB;AACAiB,IAAAA,IAAI,CAACkP,IA AL,CAAUM,OAAV,GAAoB,EAApB;AACA,SAAKkE,OAAL,GAAe1T,IAAf;AACD;;SAED+T,QAAA,iBAAQ; AACN,QAAIrH,KAAJ;AACA,QAAIY,GAAG,GAAG,KAAV;AACA,QAAIyB,IAAI,GAAG,IAAX;AACA,QAAI jB,KAAK,GAAG,KAAZ;AACA,QAAIqG,OAAO,GAAG,IAAd;AACA,QAAM9H,QAAQ,GAAG,EAAjB;AAEA, QAAMe,KAAK,GAAG,KAAKtB,GAAnB;;AACA,WAAO,KAAKA,GAAL,GAAW,KAAKf,MAAL,CAAYIS,M AA9B,EAAsC;AACpC6T,MAAAA,KAAK,GAAG,KAAK3B,MAAL,CAAY,KAAKe,GAAjB,CAAR;AACAiD,M

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AN,CAAWyF,QAAX,CAAT;AACD;;AACD,aAAO/M,MAAP;AACD,KANM,CAAP;AAOD;AAED; $\qquad$ ;;;";;;;;SA6BA8H,YAAA,mBAAUrB,IAAV,EAAgBsG,QAAhB,EAA0B;AACxB,QAAI,CAACA,QAAL,EAAe;A ACbA,MAAAA,QAAQ,GAAGtG,IAAX;AACA,aAAO,KAAKa,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR, EAAc;AAC7B,YAAI6H,KAAK,CAACsO,IAAN,KAAe,MAAnB,EAA2B;AACzB,iBAAOgH,QAAQ,CAACtV,K AAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD,KAPD,MAOO,IAAI6W,IAAI,YAAYjR,MAA pB,EAA4B;AACjC,aAAO,KAAK8R,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR,EAAc;AAC7B,YAAI6H,K AAK,CAACsO,IAAN,KAAe,MAAf,IAAyBU,IAAI,CAACjW,IAAL,CAAUiH,KAAK,CAACgP,IAAhB,CAA7B, EAAoD;AACID,iBAAOsG,QAAQ,CAACtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD, KANM,MAMA;AACL,aAAO,KAAK0X,IAAL,CAAU,UAAC7P,KAAD,EAAQ7H,CAAR,EAAc;AAC7B,YAAI6 H,KAAK,CAACsO,IAAN,KAAe,MAAf,IAAyBtO,KAAK,CAACgP,IAAN,KAAeA,IAA5C,EAAkD;AAChD,iBA AOsG,QAAQ,CAACtV,KAAD,EAAQ7H,CAAR,CAAf;AACD;AACF,OAJM,CAAP;AAKD;AACF;AAED;;;;;;;;;
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 AAA, uCAAVF,QAAU;AAAVA,MAAAA,QAAU;AAAA;;AACnBA,IAAAA,QAAQ,GAAGA,QAAQ,CAACG,O AAT,EAAX;AACAH,IAAAA,QAAQ,CAAC1a,OAAT,CAABB,UAAA+E,KAAK,EAAI;AACxB,UAAMZ,KAAK, GAAG,MAAI,CAACwW,SAAL,CAAe5V,KAAf,EAAsB,MAAI,CAACyP,KAA3B,EAAkC,SAAlC,EAA6CqG,O AA7C,EAAd;;AACA1W,MAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAAA,, $\mathrm{CAAI}, \mathrm{MAAI}, \mathrm{CAACH}$, KAAL,CAAW2W,OAAX,CAAmBxW,IAAnB,CAAJ;AAAA,OAAIB;;AACA,WAAK,IAAM/B,EAAX,IAAiB,M AAI,CAACgY,OAAtB,EAA+B;AAC7B,QAAA,MAAI,CAACA,OAAL,CAAahY,EAAb,IAAmB,MAAI,CAACgY ,OAAL,CAAahY,EAAb,IAAmB4B,KAAK,CAAChH,MAA5C;AACD;AACF,KAND;AAOA,WAAO,IAAP;AAC D; ;SAED2Z,YAAA,mBAAUQ,WAAV,EAAuB;AACrB,oBAAMR,SAAN,YAAgBQ,WAAhB;;AACA,QAAI,KA AKnT,KAAT,EAAgB;AACd,WAAKA,KAAL,CAAWnE,OAAX,CAAmB,UAAAsE,IAAI;AAAA,eAAIA,IAAI,C
 KAAb,EAAoBnT,GAApB,EAAyB;AAAA;;AACvBmT,IAAAA,KAAK,GAAG,KAAKha,KAAL,CAAWga,KAA X,CAAR;AAEA,QAAM1H,IAAI,GAAG0H,KAAK,KAAK,CAAV,GAAc,SAAd,GAA0B,KAAvC;AACA,QAAM 5W,KAAK,GAAG,KAAKwW,SAAL,CAAe/S,GAAf,EAAoB,KAAKzD,KAAL,CAAW4W,KAAX,CAApB,EAAu C1H,IAAvC,EAA6CwH,OAA7C,EAAd;AACA1W,IAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAA A,aAAI,MAAI,CAACH,KAAL,CAAW0C,MAAX,CAAkBkU,KAAIB,EAAyB,CAAzB,EAA4BzW,IAA5B,CAAJ ;AAAA,KAAIB;AAEA,QAAIvD,KAAJ;;AACA,SAAK,IAAMwB,EAAX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC 7BxZ,MAAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CAAR;;AACA,UAAIwY,KAAK,IAAIha,KAA b,EAAoB;AACIB,aAAKwZ,OAAL,CAAahY,EAAb,IAAmBxB,KAAK,GAAGoD,KAAK,CAAChH,MAAjC;AA CD;AACF;;AAED,WAAO,IAAP;AACD;AAED;;;";;;;SAQAuZ,cAAA,qBAAYqE,KAAZ,EAAmBnT,GAAnB,E AAwB;AAAA;;AACtBmT,IAAAA,KAAK,GAAG,KAAKha,KAAL,CAAWga,KAAX,CAAR;AAEA,QAAM5W, KAAK,GAAG,KAAKwW,SAAL,CAAe/S,GAAf,EAAoB,KAAKzD,KAAL,CAAW4W,KAAX,CAApB,EAAuCF, OAAvC,EAAd;AACA1W,IAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI;AAAA,aAAI,MAAI,CAACH, KAAL,CAAW0C,MAAX,CAAkBkU,KAAK,GAAG,CAA1B,EAA6B,CAA7B,EAAgCzW,IAAhC,CAAJ;AAAA, KAAIB;AAEA,QAAIvD,KAAJ;;AACA,SAAK,IAAMwB,EAAX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC7BxZ,M AAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CAAR;;AACA,UAAIwY,KAAK,GAAGha,KAAZ,EAA mB;AACjB,aAAKwZ,OAAL,CAAahY,EAAb,IAAmBxB,KAAK,GAAGoD,KAAK,CAAChH,MAAjC;AACD;AA CF;;AAED,WAAO,IAAP;AACD;;SAEDiZ,SAAA,gBAAOrR,KAAP,EAAc;AACZ,QAAI,OAAOA,KAAP,KAAi B,WAArB,EAAkC;AAChC4I,MAAAA,QAAQ,CAAC,qCAAqC,2BAAtC,CAAR;AACA,WAAKIJ,WAAL,CAAi BM,KAAjB;AACD,KAHD,MAGO;AACL,sBAAMqR,MAAN;AACD;;AACD,WAAO,IAAP;AACD;AAED;;;;;;; ; ;;;;;SAcA3R,cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,K AAX,CAAR;AACA,SAAKZ,KAAL,CAAWY,KAAX,EAAkBK,MAAIB,GAA2BIC,SAA3B;AACA,SAAKiB,KA AL,CAAW0C,MAAX,CAAkB9B,KAAIB,EAAyB,CAAzB;AAEA,QAAIhE,KAAJ;;AACA,SAAK,IAAMwB,EA AX,IAAiB,KAAKgY,OAAtB,EAA+B;AAC7BxZ,MAAAA,KAAK,GAAG,KAAKwZ,OAAL,CAAahY,EAAb,CA AR;;AACA,UAAIxB,KAAK,IAAIgE,KAAb,EAAoB;AACIB,aAAKwV,OAAL,CAAahY,EAAb,IAAmBxB,KAA K,GAAG,CAA3B;AACD;AACF;;AAED,WAAO,IAAP;AACD;AAED;;;;\%;\%;;SAUAia,YAAA,qBAAY;AACV,S AAK7W,KAAL,CAAWnE,OAAX,CAAmB,UAAAsE,IAAI;AAAA,aAAKA,IAAI,CAACc,MAAL,GAAclC,SAA nB;AAAA,KAAvB;AACA,SAAKiB,KAAL,GAAa,EAAb;AACA,WAAO,IAAP;AACD;AAED;;;;;;;;;;;;;;;;;;;;;; ;;;SA6BA8W,gBAAA,uBAAcC,OAAd,EAAuBjF,IAAvB,EAA6BoE,QAA7B,EAAuC;AACrC,QAAI,CAACA,QA AL,EAAe;AACbA,MAAAA,QAAQ,GAAGpE,IAAX;AACAA,MAAAA,IAAI,GAAG,EAAP;AACD;;AAED,SAA Kb,SAAL,CAAe,UAAAvB,IAAI,EAAI;AACrB,UAAIoC,IAAI,CAACkF,KAAL,IAAcIF,IAAI,CAACkF,KAAL,C AAWIR,OAAX,CAAmB4J,IAAI,CAACE,IAAxB,MAAkC,CAAC,CAArD,EAAwD;AACxD,UAAIkC,IAAI,CAA CmF,IAAL,IAAavH,IAAI,CAACxH,KAAL,CAAWpC,OAAX,CAAmBgM,IAAI,CAACmF,IAAxB,MAAkC,CA AC,CAApD,EAAuD;AAEvDvH,MAAAA,IAAI,CAACxH,KAAL,GAAawH,IAAI,CAACxH,KAAL,CAAWvP,O AAX,CAAmBoe,OAAnB,EAA4Bb,QAA5B,CAAb;AACD,KALD;AAOA,WAAO,IAAP;AACD;AAED;;,;;;;,;;; AWAgB,QAAA,eAAMC,SAAN,EAAiB;AACf,WAAO,KAAKnX,KAAL,CAAWkX,KAAX,CAAiBC,SAAjB,CA AP;AACD;AAED;;;;;;;;;;;SAWAC,OAAA,cAAKD,SAAL,EAAgB;AACd,WAAO,KAAKnX,KAAL,CAAWoX,I AAX,CAAgBD,SAAhB,CAAP;AACD;AAED; ;;;;;;;;;SAUAva,QAAA,eAAMgE,KAAN,EAAa;AACX,QAAI,OA AOA,KAAP,KAAiB,QAArB,EAA+B;AAC7B,aAAOA,KAAP;AACD,KAFD,MAEO;AACL,aAAO,KAAKZ,KA AL,CAAW8F,OAAX,CAAmBIF,KAAnB,CAAP;AACD;AACF;AAED;;;;;;;;SA0BA4V,YAAA,mBAAUxW,KA AV,EAAiBqX,MAAjB,EAAyB;AAAA;;AACvB,QAAI,OAAOrX,KAAP,KAAiB,QAArB,EAA+B;AAC7BA,MA AAA,KAAK,GAAG+V,WAAW,CAACH,KAAK,CAAC5V,KAAD,CAAL,CAAaA,KAAd,CAAnB;AACD,KAFD ,MAEO,IAAI,CAAC2I,KAAK,CAACC,OAAN,CAAc5I,KAAd,CAAL,EAA2B;AAChC,UAAIA,KAAK,CAACkP ,IAAN,KAAe,MAAnB,EAA2B;AACzBIP,QAAAA,KAAK,GAAGA,KAAK,CAACA,KAAd;AACD,OAFD,MAE O,IAAIA,KAAK,CAACkP,IAAV,EAAgB;AACrBIP,QAAAA,KAAK,GAAG,CAACA,KAAD,CAAR;AACD,OA FM,MAEA,IAAIA,KAAK,CAAC4P,IAAV,EAAgB;AACrB,YAAI,OAAO5P,KAAK,CAACkI,KAAb,KAAuB,W AA3B,EAAwC;AACtC,gBAAM,IAAIjM,KAAJ,CAAU,wCAAV,CAAN;AACD,SAFD,MAEO,IAAI,OAAO+D,K AAK,CAACkI,KAAb,KAAuB,QAA3B,EAAqC;AAC1CII,UAAAA,KAAK,CAACkI,KAAN,GAAc9P,MAAM,CA

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AAA,QAAU;AAAA;;AAEnB,0DAAaE,OAAb,mDAAwBF,QAAxB;AACD;;;;wBAEe;AACd/M,MAAAA,QAAQ, CAAC,4DAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUY,SAAjB;AACD;sBAEauD,KAAK;AACjBhK,MA AAA,QAAQ,CAAC,4DAAD,CAAR;AACA,WAAK6F,IAAL,CAAUY,SAAV,GAAsBuD,GAAtB;AACD;;;wBAE a;AACZhK,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUW,MAAjB;AACD;sB AEWwD,KAAK;AACfhK,MAAAA,QAAQ,CAAC,uDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUW,MAAV,G
 ACA;;;;;;;;AASA,IAAM8B,IAAI,GAAG;AACXzY,EAAAA,KADW,iBACLwG,MADK,EACGkS,UADH,EACet M,IADf,EACqB;AAC9B,QAAMuM,KAAK,GAAG,EAAd;AACA,QAAInE,OAAO,GAAG,EAAd;AACA,QAAIx U,KAAK,GAAG,KAAZ;AAEA,QAAI4Y,IAAI,GAAG,CAAX;AACA,QAAI1M,KAAK,GAAG,KAAZ;AACA,Q AAIG,MAAM,GAAG,KAAb;;AAEA,SAAK,IAAI3S,CAAC,GAAG,CAAb,EAAgBA,CAAC,GAAG8M,MAAM, CAAC7M,MAA3B,EAAmCD,CAAC,EAApC,EAAwC;AACtC,UAAMmf,MAAM,GAAGrS,MAAM,CAAC9M,C AAD,CAArB;;AAEA,UAAIwS,KAAJ,EAAW;AACT,YAAIG,MAAJ,EAAY;AACVA,UAAAA,MAAM,GAAG,K AAT;AACD,SAFD,MAEO,IAAIwM,MAAM,KAAK,IAAf,EAAqB;AAC1BxM,UAAAA,MAAM,GAAG,IAAT;A ACD,SAFM,MAEA,IAAIwM,MAAM,KAAK3M,KAAf,EAAsB;AAC3BA,UAAAA,KAAK,GAAG,KAAR;AAC D;AACF,OARD,MAQO,IAAI2M,MAAM,KAAK,GAAX,IAAkBA,MAAM,KAAK,GAAjC,EAAsC;AAC3C3M,Q AAAA,KAAK,GAAG2M,MAAR;AACD,OAFM,MAEA,IAAIA,MAAM,KAAK,GAAf,EAAoB;AACzBD,QAAA A,IAAI,IAAI,CAAR;AACD,OAFM,MAEA,IAAIC,MAAM,KAAK,GAAf,EAAoB;AACzB,YAAID,IAAI,GAAG, CAAX,EAAcA,IAAI,IAAI,CAAR;AACf,OAFM,MAEA,IAAIA,IAAI,KAAK,CAAb,EAAgB;AACrB,YAAIF,UA AU,CAACjS,OAAX,CAAmBoS,MAAnB,MAA+B,CAAC,CAApC,EAAuC7Y,KAAK,GAAG,IAAR;AACxC;;AA ED,UAAIA,KAAJ,EAAW;AACT,YAAIwU,OAAO,KAAK,EAAhB,EAAoBmE,KAAK,CAACpc,IAAN,CAAWi Y,OAAO,CAAC1X,IAAR,EAAX;AACpB0X,QAAAA,OAAO,GAAG,EAAV;AACAxU,QAAAA,KAAK,GAAG, KAAR;AACD,OAJD,MAIO;AACLwU,QAAAA,OAAO,IAAIqE,MAAX;AACD;AACF;;AAED,QAAIzM,IAAI,I AAIoI,OAAO,KAAK,EAAxB,EAA4BmE,KAAK,CAACpc,IAAN,CAAWiY,OAAO,CAAC1X,IAAR,EAAX;AA C5B,WAAO6b,KAAP;AACD,GA1CU;;AA4CX;;,;";,;,AAWAG,EAAAA,KAvDW,iBAuDLtS,MAvDK,EAuDG; AACZ,QAAMiO,MAAM,GAAG,CAAC,GAAD,EAAM,IAAN,EAAY,IAAZ,CAAf;AACA,WAAOgE,IAAI,CAA CzY,KAAL,CAAWwG,MAAX,EAAmBiO,MAAnB,CAAP;AACD,GA1DU;;AA4DX;;;";;;\%;"AAYAsE,EAAAA, KAxEW,iBAwELvS,MAxEK,EAwEG;AACZ,QAAMuS,KAAK,GAAG,GAAd;AACA,WAAON,IAAI,CAACzY, KAAL,CAAWwG,MAAX,EAAmB,CAACuS,KAAD,CAAnB,EAA4B,IAA5B,CAAP;AACD;AA3EU,CAAb;;AC HA;;;;;;;,;>IAWM/D;;;AACJ,gBAAYxC,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IA AL,GAAY,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB; AAED;;;;,;;;;;;;,;;;,wBAgBgB;AACd,aAAO8X,IAAI,CAACM,KAAL,CAAW,KAAKIZ,QAAhB,CAAP;AACD;s BAEamZ,QAAQ;AACpB,UAAMxY,KAAK,GAAG,KAAKX,QAAL,GAAgB,KAAKA,QAAL,CAAcW,KAAd,C AAoB,MAApB,CAAhB,GAA8C,IAA5D;AACA,UAAMyY,GAAG,GAAGzY,KAAK,GAAGA,KAAK,CAAC,CA AD,CAAR,SAAkB,KAAK0P,GAAL,CAAS,SAAT,EAAoB,YAApB,CAAnC;AACA,WAAKrQ,QAAL,GAAgBm Z,MAAM,CAACnc,IAAP,CAAYoc,GAAZ,CAAhB;AACD;;;wBAEe;AACd9O,MAAAA,QAAQ,CAAC,sDAAD, CAAR;AACA,aAAO,KAAK6F,IAAL,CAAUnQ,QAAjB;AACD;sBAEasU,KAAK;AACjBhK,MAAAA,QAAQ,C AAC,sDAAD,CAAR;AACA,WAAK6F,IAAL,CAAUnQ,QAAV,GAAqBsU,GAArB;AACD;AAED;,; ; ; ; ;, AAWA
 qC,IAAIB,EAA6B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC3B;;;;;;"AAQA, SAAK5C,IAAL,GAAY,SAAZ;AACA;;;;;;AAMA,SAAKO,IAAL,GAAYA,IAAZ;;AAEA,QAAIqC,IAAI,CAAC3 R,IAAL,IAAa2R,IAAI,CAAC3R,IAAL,CAAU6M,MAA3B,EAAmC;AACjC,UAAMf,GAAG,GAAG6F,IAAI,CA AC3R,IAAL,CAAU4R,UAAV,CAAqBD,IAArB,CAAZ;AACA;;;;,;;AAOA,WAAKvN,IAAL,GAAY0H,GAAG,C AAC1H,IAAhB;AACA; ; ; ; ;;AAOA,WAAKC,MAAL,GAAcyH,GAAG,CAACzH,MAAIB;AACD;;AAED,SAAK, IAAMgU,GAAX,IAAkB1G,IAAIB;AAAwB,WAAK0G,GAAL,IAAY1G,IAAI,CAAC0G,GAAD,CAAhB;AAAxB ;AACD;AAED;;;;;;;;;;SAQAze,WAAA,oBAAW;AACT,QAAI,KAAKoG,IAAT,EAAe;AACb,aAAO,KAAKA,IA AL,CAAUiM,KAAV,CAAgB,KAAKqD,IAArB,EAA2B;AAChC/I,QAAAA,MAAM,EAAE,KAAKA,MADmB;A AEhC9J,QAAAA,KAAK,EAAE,KAAKA,KAFoB;AAGhCyW,QAAAA,IAAI,EAAE,KAAKA;AAHqB,OAA3B,E AIJ5J,OAJH;AAKD,KAND,MAMO,IAAI,KAAK/C,MAAT,EAAiB;AACtB,aAAU,KAAKA,MAAf,UAA0B,KAA

K+I,IAA/B;AACD,KAFM,MAEA;AACL,aAAO,KAAKA,IAAZ;AACD;AACF;AAED AAUA AC3

 EAAhB;AACA;;;;;;AAMA,SAAKxJ,IAAL,GAAYA,IAAZ;AACA;;;;;;;AAQA,SAAK2C,IAAL,GAAYA,IAAZ;
 X;AACD;AAED;;;;;;;;;,;SAQAhF,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;;;S AgBA0L,OAAA,cAAKmG,IAAL,EAAWqC,IAAX,EAAsB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,G AAJ,EAAI;AAAA;;AACpB,QAAI,CAACA,IAAI,CAACpL,MAAV,EAAkB;AAChB,UAAI,KAAKkS,UAAL,IAA mB,KAAKA,UAAL,CAAgBC,aAAvC,EAAsD;AACpD/G,QAAAA,IAAI,CAACpL,MAAL,GAAc,KAAKkS,UA AL,CAAgBC,aAA9B;AACD;AACF;;AAED,QAAMC,OAAO,GAAG,IAAIP,OAAJ,CAAY9I,IAAZ,EAAkBqC,IA AlB,CAAhB;AACA,SAAK6G,QAAL,CAAc/c,IAAd,CAAmBkd,OAAnB;AAEA,WAAOA,OAAP;AACD;AAED; ; ; ; ; ; ; ;;;SAWAC,WAAA,oBAAW;AACT,WAAO,KAAKJ,QAAL,CAAcK,MAAd,CAAqB,UAAAjgB,CAAC;AA AA,aAAIA,CAAC,CAACmW,IAAF,KAAW,SAAf;AAAA,KAAtB,CAAP;AACD;AAED;;;;;;;;;,;BAQc;AACZ, aAAO,KAAKtR,GAAZ;AACD;;;;;AClKH,SAASqb,SAAT,CAAmB1Q,GAAnB,EAAwB;AACtB,SAAO,OAAOA ,GAAP,KAAe,QAAf,IAA2B,OAAOA,GAAG,CAAC2Q,IAAX,KAAoB,UAAtD;AACD;AAED;;;;AAKA;;;;AAK A;,;;;,;;;IAQMC;AACJ,sBAAYT,SAAZ,EAAuB9a,GAAvB,EAA4BkU,IAA5B,EAAkC;AAChC,SAAKsH,WAA L,GAAmB,KAAnB;AACA,SAAK9B,SAAL,GAAiB,KAAjB;AAEA,QAAInI,IAAJ;;AACA,QAAI,OAAOvR,GAA P,KAAe,QAAf,IAA2BA,GAAG,CAACsR,IAAJ,KAAa,MAA5C,EAAoD;AACIDC,MAAAA,IAAI,GAAGvR,GA AP;AACD,KAFD,MAEO,IAAIA,GAAG,YAAYub,UAAf,IAA6Bvb,GAAG,YAAY6a,MAAhD,EAAwD;AAC7Dt J,MAAAA,IAAI,GAAGvR,GAAG,CAACuR,IAAX;;AACA,UAAIvR,GAAG,CAACkP,GAAR,EAAa;AACX,YA AI,OAAOgF,IAAI,CAAChF,GAAZ,KAAoB,WAAxB,EAAqCgF,IAAI,CAAChF,GAAL,GAAW,EAAX;AACrC, YAAI,CAACgF,IAAI,CAAChF,GAAL,CAASuM,MAAd,EAAsBvH,IAAI,CAAChF,GAAL,CAASuM,MAAT,GA AkB,KAAIB;AACtBvH,QAAAA,IAAI,CAAChF,GAAL,CAASf,IAAT,GAAgBnO,GAAG,CAACkP,GAApB;AA CD;AACF,KAPM,MAOA;AACL,UAAIgJ,MAAM,GAAGF,KAAb;AACA,UAAI9D,IAAI,CAACwH,MAAT,EA AiBxD,MAAM,GAAGhE,IAAI,CAACwH,MAAL,CAAY1D,KAArB;AACjB,UAAI9D,IAAI,CAACgE,MAAT,E AAiBA,MAAM,GAAGhE,IAAI,CAACgE,MAAd;AACjB,UAAIA,MAAM,CAACF,KAAX,EAAkBE,MAAM,GA AGA,MAAM,CAACF,KAAhB;;AAEIB,UAAI;AACFzG,QAAAA,IAAI,GAAG2G,MAAM,CAACIY,GAAD,EAA MkU,IAAN,CAAb;AACD,OAFD,CAEE,OAAO1F,KAAP,EAAc;AACd,aAAKA,KAAL,GAAaA,KAAb;AACD;A ACF;;AAED,SAAKjD,MAAL,GAAc,IAAIsP,MAAJ,CAAWC,SAAX,EAAsBvJ,IAAtB,EAA4B2C,IAA5B,CAAd; AACD;AAED;;;;;;;,;AAmGA;;;;;SAMAiH,WAAA,oBAAW;AACT,WAAO,KAAKQ,IAAL,GAAYR,QAAZ,EAA P;AACD;AAED;;;;;;;;;SAQAhf,WAAA,oBAAW;AACT,WAAO,KAAK6D,GAAZ;AACD;AAED;;;;;;;;;;;;;;;;,; AkBAsb,OAAA,cAAKM,WAAL,EAAkBC,UAAIB,EAA8B;AAC5B,WAAO,KAAKC,KAAL,GAAaR,IAAb,CAA
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 ACR,aAAO,KAAK6P,SAAL,GAAiBIC,GAAxB;AACD;AAED; ; ; ; ; ; ; ; ; ; ; wBAaW;AACT,aAAO,KAAKyM,IAA L,GAAYpK,IAAnB;AACD;AAED;;;;,;,;,;,;,;wBAae;AACb,aAAO,KAAKoK,IAAL,GAAYZ,QAAnB;AACD;;,;;

 A,MAAAA,OAAc,GAAJ,EAAI;AAAA;;AACxB; ;;;;;"AAQA,SAAKiV,OAAL,GAAe,OAAf;AACA; ;;;;;AAOA,
 MAAA,aAAIQ,MAAJ,EAAY;AACV,SAAK3B,OAAL,GAAe,KAAKA,OAAL,CAAa2V,MAAb,CAAoB,KAAKl
 BApN,UAAA,iBAAQsE,GAAR,EAAakU,IAAb,EAAwB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAA J,EAAI;AAAA;;AACtB,WAAO,IAAIqH,UAAJ,CAAe,IAAf,EAAqBvb,GAArB,EAA0BkU,IAA1B,CAAP;AACD; ;SAED0E,YAAA,mBAAUzR,OAAV,EAAmB;AACjB,QAAI4V,UAAU,GAAG,EAAjB;AACA5V,IAAAA,OAAO
,CAAClJ,OAAR,CAAgB,UAAA9C,CAAC,EAAI;AACnB,UAAIA,CAAC,CAAC6hB,OAAN,EAAe7hB,CAAC,G AAGA,CAAC,CAAC6hB,OAAN;;AAEf,UAAI,OAAO7hB,CAAP,KAAa,QAAb,IAAyB4P,KAAK,CAACC,OAA N,CAAc7P,CAAC,CAACgM,OAAhB,CAA7B,EAAuD;AACrD4V,QAAAA,UAAU,GAAGA,UAAU,CAACD,M AAX,CAAkB3hB,CAAC,CAACgM,OAApB,CAAb;AACD,OAFD,MAEO,IAAI,OAAOhM,CAAP,KAAa,UAAjB ,EAA6B;AAClC4hB,QAAAA,UAAU,CAAC/e,IAAX,CAAgB7C,CAAhB;AACD,OAFM,MAEA;AACL,cAAM,I AAIkD,KAAJ,CAAalD,CAAb,8BAAN;AACD;AACF,KAVD;AAWA,WAAO4hB,UAAP;AACD;;;;AC1LH;;;;;;; ;;IAUM/G;;;AACJ,gBAAY/B,QAAZ,EAAsB;AAAA;;AACpB,kCAAMA,QAAN;AACA,UAAK3C,IAAL,GAAY ,MAAZ;AACA,QAAI,CAAC,MAAKIP,KAAV,EAAiB,MAAKA,KAAL,GAAa,EAAb;AAHG;AAIrB; ;;;SAEDM, cAAA,qBAAYM,KAAZ,EAAmB;AACjBA,IAAAA,KAAK,GAAG,KAAKhE,KAAL,CAAWgE,KAAX,CAAR;;A AEA,QAAIA,KAAK,KAAK,CAAV,IAAe,KAAKZ,KAAL,CAAWhH,MAAX,GAAoB,CAAvC,EAA0C;AACxC, WAAKgH,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAnB,GAA4B,KAAKIQ,KAAL,CAAWY,KAAX, EAAkByO,IAAIB,CAAuBa,MAAnD;AACD;;AAED,gCAAa5P,WAAb,YAAyBM,KAAzB;AACD;;SAED4V,YA AA,mBAAU5V,KAAV,EAAiByW,MAAjB,EAAyBnI,IAAzB,EAA+B;AAC7B,QAAMIP,KAAK,wBAASwW,SA AT,YAAmB5V,KAAnB,CAAX;;AAEA,QAAIyW,MAAJ,EAAY;AACV,UAAInI,IAAI,KAAK,SAAb,EAAwB;A ACtB,YAAI,KAAKIP,KAAL,CAAWhH,MAAX,GAAoB,CAAxB,EAA2B;AACzBqe,UAAAA,MAAM,CAAChI,I AAP,CAAYa,MAAZ,GAAqB,KAAKIQ,KAAL,CAAW,CAAX,EAAcqP,IAAd,CAAmBa,MAAxC;AACD,SAFD, MAEO;AACL,iBAAOmH,MAAM,CAAChI,IAAP,CAAYa,MAAnB;AACD;AACF,OAND,MAMO,IAAI,KAAK G,KAAL,KAAegH,MAAnB,EAA2B;AAChCrX,QAAAA,KAAK,CAACnE,OAAN,CAAc,UAAAsE,IAAI,EAAI; AACpBA,UAAAA,IAAI,CAACkP,IAAL,CAAUa,MAAV,GAAmBmH,MAAM,CAAChI,IAAP,CAAYa,MAA/B; AACD,SAFD;AAGD;AACF;;AAED,WAAOIQ,KAAP;AACD;AAED;;;;;;;,;;;;SAaA6a,WAAA,kBAAS/I,IAAT, EAAoB;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AACIB,QAAMgJ,IAAI,GAAG,I AAI3B,UAAJ,CAAe,IAAIsB,SAAJ,EAAf,EAAgC,IAAhC,EAAsC3I,IAAtC,CAAb;AACA,WAAOgJ,IAAI,CAAC 9L,SAAL,EAAP;AACD;;SAEDiD,SAAA,gBAAOrR,KAAP,EAAc;AACZ4I,IAAAA,QAAQ,CAAC,iDAAD,CAA R;AACA,SAAKIJ,WAAL,CAAiBM,KAAjB;AACD;;SAEDma,UAAA,mBAAU;AACRvR,IAAAA,QAAQ,CAAC ,uDAAD,CAAR;AACA,WAAO,KAAKwD,MAAL,CAAY/B,KAAZ,CAAkB6B,GAAzB;AACD;AAED;;;;;,;;;;,;; ;;:EAjEiBkJ;;ACZnB,IAAIgF,QAAQ,GAAG,CAAf;AAEA;;;;;;AAOA;;"; ;;IAOMpO;AACJ; ;;AAIA,iBAAYhP,G AAZ,EAAiBkU,IAAjB,EAA4B;AAAA,QAAXA,IAAW;AAAXA,MAAAA,IAAW,GAAJ,EAAI;AAAA;;AAC1B; ;";;:AAOA,SAAKIU,GAAL,GAAWA,GAAG,CAAC7D,QAAJ,EAAX;;AAEA,QAAI,KAAK6D,GAAL,CAAS,C AAT,MAAgB,QAAhB,IAA4B,KAAKA,GAAL,CAAS,CAAT,MAAgB,QAAhD,EAA0D;AACxD,WAAKA,GAA L,GAAW,KAAKA,GAAL,CAASyO,KAAT,CAAe,CAAf,CAAX;AACD;;AAED,QAAIyF,IAAI,CAAC2D,IAAT, EAAe;AACb,UAAI,YAAY9b,IAAZ,CAAiBmY,IAAI,CAAC2D,IAAtB,CAAJ,EAAiC;AAC/B;;;;;;;AAQA,aAAK xI,IAAL,GAAY6E,IAAI,CAAC2D,IAAjB;AACD,OAVD,MAUO;AACL,aAAKxI,IAAL,GAAYgO,IAAI,CAACd,
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AF;AAAQC,MAAAA,MAAM,EAANA;AAAR,KAA7B,CAAb;AACA,QAAI,CAACiR,IAAI,CAACzI,MAAV,E AAkB,OAAO,KAAP;AAEIB,QAAM7D,MAAM,GAAG;AACb8D,MAAAA,IAAI,EAAE,KAAKoO,UAAL,CAAg B5F,IAAI,CAACzI,MAArB,CADO;AAEbzI,MAAAA,IAAI,EAAEkR,IAAI,CAACIR,IAFE;AAGbC,MAAAA,M AAM,EAAEiR,IAAI,CAACjR;AAHA,KAAf;AAMA,QAAMwI,MAAM,GAAGmO,QAAQ,CAACG,gBAAT,CA A0B7F,IAAI,CAACzI,MAA/B,CAAf;AACA,QAAIA,MAAJ,EAAY7D,MAAM,CAAC6D,MAAP,GAAgBA,MA AhB;AAEZ,WAAO7D,MAAP;AACD;;SAEDkS,aAAA,oBAAWpO,IAAX,EAAiB;AACf,QAAI,YAAYtT,IAAZ, CAAiBsT,IAAjB,CAAJ,EAA4B;AAC1B,aAAOA,IAAP;AACD,KAFD,MAEO;AACL,aAAOgO,IAAI,CAACd,O AAL,CAAa,KAAKrN,GAAL,CAASqO,QAAT,GAAoBI,UAApB,IAAkC,GAA/C,EAAoDtO,IAApD,CAAP;AAC D;AACF;AAED;;;;;;;;;;;;,;WBAYW;AACT,aAAO,KAAKA,IAAL,IAAa,KAAK7O,EAAzB;AACD;;;;;IClKkBod; ; ऋऋ; ;;SACnBxQ,WAAA,sBAAW;AACT,SAAKE,MAAL,GAAcF,QAAQ,CAAC,KAAKC,KAAN,EAAa;AAAEI, MAAAA,YAAY,EAAE;AAAhB,KAAb,CAAtB;AACD;;SAEDoB,UAAA,BBAAQI,KAAR,EAAe;AACb,QAAM1 M,IAAI,GAAG,IAAIuT,OAAJ,EAAb;AACA,SAAKU,IAAL,CAAUjU,IAAV,EAAgB0M,KAAK,CAAC,CAAD,C AArB,EAA0BA,KAAK,CAAC,CAAD,CAA/B;AACA1M,IAAAA,IAAI,CAAC6M,MAAL,CAAYS,GAAZ,GAAk B;AAAEIJ,MAAAA,IAAI,EAAEsI,KAAK,CAAC,CAAD,CAAb;AAAkBrI,MAAAA,MAAM,EAAEqI,KAAK,C AAC,CAAD;AAA/B,KAAIB;AAEA,QAAI4C,IAAI,GAAG5C,KAAK,CAAC,CAAD,CAAL,CAASR,KAAT,CAA e,CAAf,CAAX;AACA,QAAIoD,IAAI,CAACpD,KAAL,CAAW,CAAC,CAAZ,MAAmB,IAAvB,EAA6BoD,IAAI, GAAGA,IAAI,CAACpD,KAAL,CAAW,CAAX,EAAc,CAAC,CAAf,CAAP;;AAE7B,QAAI,QAAQ1S,IAAR,CAA a8V,IAAb,CAAJ,EAAwB;AACtBtP,MAAAA,IAAI,CAACsP,IAAL,GAAY,EAAZ;AACAtP,MAAAA,IAAI,CAA CkP,IAAL,CAAUC,IAAV,GAAiBG,IAAjB;AACAtP,MAAAA,IAAI,CAACkP,IAAL,CAAUG,KAAV,GAAkB,E AAIB;AACD,KAJD,MAIO;AACL,UAAM3P,KAAK,GAAG4P,IAAI,CAAC5P,KAAL,CAAW,yBAAX,CAAd;A ACAM,MAAAA,IAAI,CAACsP,IAAL,GAAY5P,KAAK,CAAC,CAAD,CAAjB;AACAM,MAAAA,IAAI,CAACk P,IAAL,CAAUC,IAAV,GAAiBzP,KAAK,CAAC,CAAD,CAAtB;AACAM,MAAAA,IAAI,CAACkP,IAAL,CAA UG,KAAV,GAAkB3P,KAAK,CAAC,CAAD,CAAvB;AACD;AACF;;SAED2U,kBAAA,2BAAkB;;SAEIBC,cAA A,qBAAYIH,KAAZ,EAAmB;AACjB,QAAMkO,MAAM,GAAG,KAAKvQ,MAAL,CAAYmB,KAAZ,CAAkBkB, KAAlB,EAAyB,KAAKtB,GAAL,GAAW,CAApC,CAAf;AACA,SAAK6H,MAAL,IAAe2H,MAAM,CAAC3O,G AAP,CAAW,UAAA/T,CAAC;AAAA,aAAIA,CAAC,CAAC,CAAD,CAAL;AAAA,KAAZ,EAAsBmD,IAAtB,CA A2B,EAA3B,CAAf;AACD;;SAEDkZ,kBAAA,2BAAkB;AAChB,SAAKvB,OAAL,CAAaxE,IAAb,CAAkBb,KAA 1B,IAA2B,GAA3B;AACD;;SAEDkH,cAAA,uBAAc;;SAEdR,gBAAA,uBAAc/U,IAAd,EAAoB;AACIBA,IAAAA, IAAI,CAAC5H,IAAL,GAAY,EAAZ;AACD;;SAEDsc,0BAAA,iCAAwB3J,MAAxB,EAAgC;AAC9B,QAAM+C, KAAK,GAAG,KAAKA,KAAL,CAAW/C,MAAX,CAAd;AACA,QAAI+C,KAAK,KAAK,KAAd,EAAqB;AAErB, QAAI5O,KAAJ;;AACA,SAAKA,KAAK,GAAG4O,KAAK,GAAG,CAArB,EAAwB5O,KAAK,IAAI,CAAjC,EAA oCA,KAAK,EAAzC,EAA6C;AAC3C,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,MAAzB, EAAiC;AAClC;;AACD,SAAKA,KAAK,IAAI,CAAd,EAAiBA,KAAK,IAAI,CAA1B,EAA6BA,KAAK,EAAIC,E AAsC;AACpC,UAAI6L,MAAM,CAAC7L,KAAD,CAAN,CAAc,CAAd,MAAqB,OAAzB,EAAkC;AAChCA,QA AAA,KAAK,IAAI,CAAT;AACA;AACD;AACF;;AACD,QAAM6U,KAAK,GAAGhJ,MAAM,CAACxI,MAAP,C AAcrD,KAAd,EAAqB6L,MAAM,CAAClS,MAAP,GAAgBqG,KAArC,CAAd;AACA,SAAKqQ,IAAL,CAAUwE, KAAV;AACD;;SAEDc,uBAAA,gCAAuB;;SAEvBb,UAAA,mBAAU;AACR,QAAI,KAAKN,OAAL,CAAa7T,KA Ab,IAAsB,KAAK6T,OAAL,CAAa7T,KAAb,CAAmBhH,MAA7C,EAAqD;AACnD,WAAK6a,OAAL,CAAaxE,I AAb,CAAkBJ,SAAIB,GAA8B,KAAKA,SAAnC;AACD;;AACD,SAAK4E,OAAL,CAAaxE,IAAb,CAAkBb,KAAl B,GAA0B,CAAC,KAAKqF,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,IAA2B,EAA5B,IAAkC,KAAKsF,MAAjE;; AAEA,WAAO,KAAKD,OAAL,CAAa5S,MAApB,EAA4B;AAC1B,WAAK4S,OAAL,GAAe,KAAKA,OAAL,CA Aa5S,MAA5B;AACA,WAAK4S,OAAL,CAAaxE,IAAb,CAAkBb,KAAIB,GAA0B,EAA1B;AACD;AACF;;青AxE qCmF;;ACLxC;AACA,AAIe,SAAS+H,SAAT,CAAmB9d,GAAnB,EAAwBkU,IAAxB,EAA8B;AAC3C,MAAM7 G,KAAK,GAAG,IAAI2B,KAAJ,CAAUhP,GAAV,EAAekU,IAAf,CAAd;AAEA,MAAMgE,MAAM,GAAG,IAAI 0F,UAAJ,CAAevQ,KAAf,CAAf;AACA6K,EAAAA,MAAM,CAAC9K,QAAP;AACA8K,EAAAA,MAAM,CAAC 9B,IAAP;AAEA,SAAO8B,MAAM,CAAC3G,IAAd;AACD;;ACbD;AAUA,IAAIwM,SAAS,GAAG,EAAhB;AAE A,AAIA; ;; AAGA,oBAAe,UAACrU,UAAD,EAA4B;AAAA,MACnCsU,WADmC;AAIvC,yBAAY9e,KAAZ,EAA 4B;AAC1B,WAAKA,KAAL,GAAaA,KAAb;AACD;;AANsC;;AAAA,WAQvC+e,mBARuC,GAQvC,6BAAoB5S,
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CAAP;AACD;;AC1CD;AAEA;;AACA,IAAMiH,SAAS,GAAG,SAAZA,SAAY;AAAA,SAAM,IAAN;AAAA,CA
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AAuB3X,OAAO,CAAC2a,KAA/B,EAAsCA,KAAtC,EAA6C1E,MAA7C,CAAoDje,OAApD;AAFW,OADQ;AA
AA,GAA9B; AAAMA,SAAOgmB,gBAAP;AACD; ACzBD;AACA;AACA;AACA;AACA;;AAEA,iBAAe,UAACz
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AD,EAAQ2F,KAAR,EAAeD,YAAf,CAAhC;;AAEA,QAAIpjB,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,
YAAzB,IAAyC2nB,SAAS,KAAKpiB,SAA3D,EAAsE;AACpE;AACAsK,MAAAA,OAAO,CAACC,IAAR,6HAC
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MAAA,KAAK,EAAEmK,SAA7B;AAAwC,MAAA,GAAG,EAAErC;AAA7C,OAAP;AACD,GAhBiB,CAAlB;AA
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MG,QAAQ,GAAG,SAAXA,QAAW;AAAA,SAAMhE,gBAAU,CAACN,YAAD,CAAhB;AAAA,CAAjB;;ACJA;;
AAiBA,IAAMnB,WAAW,GAAG0F,YAAY,CAACC,eAAe,CAAC1e,UAAjB,CAAhC;;AACA,IAAM4a,uBAAqB,
GAAG+D,sBAAsB,CAAC5F,WAAD,CAApD;;AACA,IAAM6F,MAAM,GAAG,SAATA,MAAS,CAACplB,GAA
D;AAAA,SAAiBukB,oBAAoB,CAACnD,uBAAD,EAAwBphB,GAAxB,CAArC;AAAA,CAAf;AAEA;,;;AAEA,I
AAMqlB,OAAO,GAAG,4BAAhB;AAEA; ; AAEAA,OAAO,CAACriB,KAAR,CAAc,MAAd,EAAsBxD,OAAtB,C
AA8B,UAAA8IB,KAAK;AAAA,SACjC3nB,MAAM,CAAComB,cAAP,CAAsBqB,MAAtB,EAA8BE,KAA9B,E
AAqC;AACnCC,IAAAA,UAAU,EAAE,IADuB;AAEnCC,IAAAA,YAAY,EAAE,KAFqB;AAGnCvjB,IAAAA,G
AHmC,iBAG7B;AACJ,aAAOmjB,MAAM,CAACF,eAAe,CAACI,KAAD,CAAhB,CAAb;AACD;AALkC,GAArC
,CADiC;AAAA,CAAnC;,;,;,;,;;"\}

## Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.cjs.js.map

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* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/README.md


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### 1.817 jest-pnp-resolver 1.2.2

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[](https://www.npmjs.com/package/jest-pnpresolver)
[](https://www.npmjs.com/package/jest-pnpresolver)

[^12]resolve)), TypeScript ([ts-pnp](https://github.com/arcanis/ts-pnp)), and Webpack ([pnp-webpack-plugin](https://github.com/arcanis/pnp-webpack-plugin))*
\#\# Installation
…
yarn add -D jest-pnp-resolver
...
\#\# Usage

As of `jest@^24.4.0` you don't need to manually add this package anymore. The default resolver will already use PnP.

Simply add the resolver to your configuration. For example, a minimal `jest.config.js` would be as such:

```
```j
module.exports ={
resolver: require.resolve(`jest-pnp-resolver`)
};
..
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```

Found in path(s):

* /opt/cola/permits/1165426961_1621012418.44/0/jest-pnp-resolver-1-2-2-4-tgz/package/README.md


### 1.818 prettier-linter-helpers 1.0 .0

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\# Faker::DrivingLicence
"'ruby
\# Generate a licence number in GB format, as issued in England, Scotland and Wales
\# The DVSA does not publish their checksum algorithm, so the last 3 characters
\# are random
\# Optional arguments: last_name, initials, date_of_birth, gender
Faker::DrivingLicence.british_driving_licence \#=> "MCDER712081VF7EK"
Faker::DrivingLicence.british_driving_licence(last_name: "O'Carroll",
initials: "J",
gender: :female,
date_of_birth: Date.parse("1986-10-24")) \#=> "OCARR815246J91HT"
\# Generate a Northern Irish licence number
Faker::DrivingLicence.northern_irish_driving_licence \#=> "70702548"
\# Generate a UK driving licence number in either GB or NI format, at a rate
\# consistent with their relative populations
\# Optional arguments: last_name, initials, date_of_birth, gender
Faker::DrivingLicence.uk_driving_licence \#=> "OCARR815246J91HT"
Faker::DrivingLicence.uk_driving_licence \#=> "70702548"

### 1.823 escape-string-regexp 4.0.0

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Version: 1.0.0
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Author: Eugene Duboviy
Author-email: eugene.dubovoy @ gmail.com
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Description:
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This repo helps to accurately calculate the distance between two locations
and presents a time efficient practical solution,
that is almost 3 times faster than similar fast pure python implementation.

Keywords: distance,coordinates,map,performance
Platform: UNKNOWN
Classifier: Programming Language :: Python
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# 1.874 @types/express-serve-static-core <br> 4.17.28 

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principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

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[^17]```
## Usage
### Examples
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### API
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### 1.943 acorn-import-assertions 1.8.0

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\# Support for import assertions in acorn
\#\# Usage

This module provides a plugin that can be used to extend the Acorn Parser class:

```
``js
```

const $\{$ Parser $\}=$ require('acorn');
const $\{$ importAssertions $\}=$ require('acorn-import-assertions');
Parser.extend(importAssertions).parse('...');
...
\#\# License

This plugin is released under an MIT License.

Found in path(s):

* /opt/cola/permits/1238056255_1638883785.89/0/acorn-import-assertions-1-8-0-tgz/package/README.md


### 1.944 toidentifier 1.0.1

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### 7.16.7

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# 1.1007 @babel/plugin-bugfix-v8-spread-parameters-in-optional-chaining 7.16.7 

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# 1.1010 @babel/plugin-proposal-optional-catch-binding 7.16.7 

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### 1.1012 netrc 0.11 .0

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### 1.1013 big.js 5.2.2

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https://github.com/iriscouch/bigdecimal.js

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### 1.1077 loader-runner 4.2.0

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### 1.1078 diff-sequences 27.4.0

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### 1.1079 minitest 5.15.0

### 1.1079.1 Available under license :

No license file was found, but licenses were detected in source scan.
\# for more details.

Found in path(s):

* /opt/cola/permits/1276941972_1645699556.87/0/minitest-5-15-0-gem/data-tar-gz/lib/minitest/benchmark.rb No license file was found, but licenses were detected in source scan.
$=$ minitest $/\{$ test,spec,mock,benchmark $\}$
home :: https://github.com/seattlerb/minitest
bugs :: https://github.com/seattlerb/minitest/issues
rdoc :: http://docs.seattlerb.org/minitest
vim :: https://github.com/sunaku/vim-ruby-minitest
emacs:: https://github.com/arthurnn/minitest-emacs
== DESCRIPTION:
minitest provides a complete suite of testing facilities supporting TDD, BDD, mocking, and benchmarking.
"I had a class with Jim Weirich on testing last week and we were allowed to choose our testing frameworks. Kirk Haines and I were paired up and we cracked open the code for a few test frameworks...

I MUST say that minitest is *very* readable / understandable compared to the 'other two' options we looked at. Nicely done and thank you for helping us keep our mental sanity."
-- Wayne E. Seguin
minitest/test is a small and incredibly fast unit testing framework. It provides a rich set of assertions to make your tests clean and readable.
minitest/spec is a functionally complete spec engine. It hooks onto minitest/test and seamlessly bridges test assertions over to spec expectations.
minitest/benchmark is an awesome way to assert the performance of your algorithms in a repeatable manner. Now you can assert that your newb co-worker doesn't replace your linear algorithm with an exponential one!
minitest/mock by Steven Baker, is a beautifully tiny mock (and stub) object framework.
minitest/pride shows pride in testing and adds coloring to your test output. I guess it is an example of how to write IO pipes too. : P
minitest/test is meant to have a clean implementation for language implementors that need a minimal set of methods to bootstrap a working test suite. For example, there is no magic involved for test-case discovery.
"Again, I can't praise enough the idea of a testing/specing framework that I can actually read in full in one sitting!"
-- Piotr Szotkowski

Comparing to rspec:
rspec is a testing DSL. minitest is ruby.
-- Adam Hawkins, "Bow Before MiniTest"
minitest doesn't reinvent anything that ruby already provides, like: classes, modules, inheritance, methods. This means you only have to
learn ruby to use minitest and all of your regular OO practices like extract-method refactorings still apply.

## == FEATURES/PROBLEMS:

* minitest/autorun - the easy and explicit way to run all your tests.
* minitest/test - a very fast, simple, and clean test system.
* minitest/spec - a very fast, simple, and clean spec system.
* minitest/mock - a simple and clean mock/stub system.
* minitest/benchmark - an awesome way to assert your algorithm's performance.
* minitest/pride - show your pride in testing!
* Incredibly small and fast runner, but no bells and whistles.
* Written by squishy human beings. Software can never be perfect. We will all eventually die.

```
== RATIONALE
```

See design_rationale.rb to see how specs and tests work in minitest.
== SYNOPSIS:

Given that you'd like to test the following class:

```
class Meme
    def i_can_has_cheezburger?
        "OHAI!"
    end
    def will_it_blend?
        "YES!"
    end
end
=== Unit tests
```

Define your tests as methods beginning with +test_+.

```
require "minitest/autorun"
class TestMeme < Minitest::Test
    def setup
        @meme = Meme.new
    end
    def test_that_kitty_can_eat
    assert_equal "OHAI!", @meme.i_can_has_cheezburger?
    end
    def test_that_it_will_not_blend
```

```
    refute_match /^no/i, @meme.will_it_blend?
    end
    def test_that_will_be_skipped
    skip "test this later"
    end
end
=== Specs
require "minitest/autorun"
describe Meme do
    before do
        @meme = Meme.new
    end
    describe "when asked about cheeseburgers" do
    it "must respond positively" do
        _(@meme.i_can_has_cheezburger?).must_equal "OHAI!"
    end
end
    describe "when asked about blending possibilities" do
        it "won't say no" do
        _(@meme.will_it_blend?).wont_match/^no/i
    end
    end
end
```

For matchers support check out:

* https://github.com/wojtekmach/minitest-matchers
* https://github.com/rmm5t/minitest-matchers_vaccine
$===$ Benchmarks

Add benchmarks to your tests.
\# optionally run benchmarks, good for CI-only work!
require "minitest/benchmark" if ENV["BENCH"]
class TestMeme < Minitest::Benchmark
\# Override self.bench_range or default range is $\left[1,10,100,1 \_000,10 \_000\right]$
def bench_my_algorithm
assert_performance_linear 0.9999 do $|\mathrm{n}| \mathrm{\#} \mathrm{n}$ is a range value @obj.my_algorithm(n)
end
end
end

Or add them to your specs. If you make benchmarks optional, you'll need to wrap your benchmarks in a conditional since the methods won't be defined. In minitest 5, the describe name needs to match <tt>/Bench(mark)? $\$ /</ \mathrm{tt}$ >.
describe "Meme Benchmark" do if ENV["BENCH"] then
bench_performance_linear "my_algorithm", 0.9999 do |n|
100.times do
@obj.my_algorithm(n)
end
end
end
end
outputs something like:
\# Running benchmarks:

TestBlah100100010000
bench_my_algorithm 0.0061670 .0792790 .786993
bench_other_algorithm 0.0616790 .7927977 .869932

Output is tab-delimited to make it easy to paste into a spreadsheet.
=== Mocks

Mocks and stubs defined using terminology by Fowler \& Meszaros at http://www.martinfowler.com/bliki/TestDouble.html:
"Mocks are pre-programmed with expectations which form a specification of the calls they are expected to receive. They can throw an exception if they receive a call they don't expect and are checked during verification to ensure they got all the calls they were expecting."

```
class MemeAsker
    def initialize(meme)
        @meme = meme
    end
    def ask(question)
    method = question.tr(" ", "_") + "?"
    @meme.__send__(method)
    end
end
```

```
require "minitest/autorun"
describe MemeAsker, :ask do
    describe "when passed an unpunctuated question" do
    it "should invoke the appropriate predicate method on the meme" do
        @meme = Minitest::Mock.new
        @meme_asker = MemeAsker.new @meme
        @meme.expect :will_it_blend?, :return_value
        @meme_asker.ask "will it blend"
        @meme.verify
    end
    end
end
==== Multi-threading and Mocks
```

Minitest mocks do not support multi-threading. If it works, fine, if it doesn't you can use regular ruby patterns and facilities like local variables. Here's an example of asserting that code inside a thread is run:
def test_called_inside_thread
called $=$ false
pr $=$ Proc.new $\{$ called $=$ true $\}$
thread $=$ Thread.new $(\& p r)$
thread.join
assert called, "proc not called"
end
=== Stubs

Mocks and stubs are defined using terminology by Fowler \& Meszaros at http://www.martinfowler.com/bliki/TestDouble.html:
"Stubs provide canned answers to calls made during the test".

Minitest's stub method overrides a single method for the duration of the block.
def test_stale_eh
obj_under_test $=$ Something.new
refute obj_under_test.stale?

Time.stub :now, Time.at(0) do \# stub goes away once the block is done assert obj_under_test.stale?
end
end

A note on stubbing: In order to stub a method, the method must actually exist prior to stubbing. Use a singleton method to create a new non-existing method:
def obj_under_test.fake_method
end
=== Running Your Tests

Ideally, you'll use a rake task to run your tests, either piecemeal or all at once. Both rake and rails ship with rake tasks for running your tests. BUT! You don't have to:
\% ruby -Ilib:test test/minitest/test_minitest_test.rb
Run options: --seed 37685
\# Running:
$\qquad$

Finished in $0.107130 \mathrm{~s}, 1446.8403 \mathrm{runs} / \mathrm{s}, 2959.0217$ assertions/s.

155 runs, 317 assertions, 0 failures, 0 errors, 0 skips

There are runtime options available, both from minitest itself, and also provided via plugins. To see them, simply run with +--help+:
\% ruby -Ilib:test test/minitest/test_minitest_test.rb --help
minitest options:
-h, --help Display this help.
-s, --seed SEED Sets random seed. Also via env. Eg: SEED=n rake
$-v,--v e r b o s e \quad$ Verbose. Show progress processing files.
-n, --name PATTERN Filter run on /regexp/ or string.
-e, --exclude PATTERN Exclude /regexp/ or string from run.

Known extensions: pride, autotest

$$
\begin{array}{lc}
-\mathrm{p},- \text {-pride } & \text { Pride. Show your testing pride! } \\
-\mathrm{a},- \text {-autotest } & \text { Connect to autotest server. }
\end{array}
$$

You can set up a rake task to run all your tests by adding this to your Rakefile:

```
require "rake/testtask"
```

Rake::TestTask.new(:test) do $|t|$

```
    t.libs << "test"
    t.libs << "lib"
    t.test_files = FileList["test/**/test_*.rb"]
end
task :default => :test
== Writing Extensions
```

To define a plugin, add a file named minitest/XXX_plugin.rb to your project/gem. That file must be discoverable via ruby's LOAD_PATH (via rubygems or otherwise). Minitest will find and require that file using Gem.find_files. It will then try to call + plugin_XXX_init+ during startup. The option processor will also try to call + plugin_XXX_options+ passing the OptionParser instance and the current options hash. This lets you register your own command-line options. Here's a totally bogus example:

```
# minitest/bogus_plugin.rb:
    module Minitest
    def self.plugin_bogus_options(opts,options)
        opts.on "--myci", "Report results to my CI" do
            options[:myci] = true
            options[:myci_addr] = get_myci_addr
            options[:myci_port] = get_myci_port
        end
    end
    def self.plugin_bogus_init(options)
        self.reporter << MyCI.new(options) if options[:myci]
    end
end
```

=== Adding custom reporters

Minitest uses composite reporter to output test results using multiple reporter instances. You can add new reporters to the composite during the init_plugins phase. As we saw in +plugin_bogus_init+ above, you simply add your reporter instance to the composite via $\langle\mathrm{tt}\rangle\langle\ll / \mathrm{tt}\rangle$.

+ AbstractReporter+ defines the API for reporters. You may subclass it and override any method you want to achieve your desired behavior.
start :: Called when the run has started.
record :: Called for each result, passed or otherwise.
report :: Called at the end of the run.
passed? :: Called to see if you detected any problems.

Using our example above, here is how we might implement MyCI:

```
    # minitest/bogus_plugin.rb
    module Minitest
    class MyCI < AbstractReporter
        attr_accessor :results, :addr, :port
        def initialize options
        self.results = []
        self.addr = options[:myci_addr]
        self.port = options[:myci_port]
    end
    def record result
        self.results << result
    end
        def report
        CI.connect(addr, port).send_results self.results
        end
    end
    # code from above...
end
== FAQ
```

$===$ What versions are compatible with what? Or what versions are supported?

Minitest is a dependency of rails, which until fairly recently had an overzealous backwards compatibility policy. As such, I'm stuck supporting versions of ruby that are long past EOL. Once rails 5.2 is dropped (hopefully April 2021), I get to drop a bunch of versions of ruby that I have to currently test against.
(As of 2021-01-31)

Current versions of rails: (https://endoflife.date/rails)

```
| rails | min ruby | rec ruby | minitest | status |
|------+-----------------------------------------------
| 7.0|>=2.7 | 3.0|>= 5.1 |Future |
| 6.1|>=2.5 | 3.0|>= 5.1 | Current |
| 6.0|>=2.5 | 2.6|>=5.1 | Security |
| 5.2|>=2.2.2| 2.5| ~ 5.1 | Security|EOL @railsconf 2021?
```

| ruby \| Status | EOL Date \| |
| :---: | :---: |
| ---------- |  |
| 3.0 \| Current | 2024-03-31\| |
| 2.7 \| Maint | 2023-03-31 \| |
| 2.6\| Maint* | 2022-03-31\| |
| 2.5 \| EOL | \| 2021-03-31| |
| 2.4 \| EOL | \| 2020-03-31| |
| 2.3 \| EOL | \| 2019-03-31 | |
| $2.2 \mid$ EOL | \| 2018-03-31 | |

See also:

* https://www.fastruby.io/blog/ruby/rails/versions/compatibility-table.html
* https://jamesjeffersconsulting.com/ruby-rails-version-matrix/
$===$ How to test SimpleDelegates?

The following implementation and test:

```
class Worker < SimpleDelegator
    def work
    end
end
    describe Worker do
        before do
        @ worker = Worker.new(Object.new)
        end
        it "must respond to work" do
        _(@worker).must_respond_to :work
    end
    end
```

outputs a failure:

1) Failure:

Worker\#test_0001_must respond to work [bug11.rb:16]:
Expected \#[Object:0x007f9e7184f0a0](Object:0x007f9e7184f0a0) (Object) to respond to \#work.

Worker is a SimpleDelegate which in 1.9+ is a subclass of BasicObject.
Expectations are put on Object (one level down) so the Worker
(SimpleDelegate) hits +method_missing+ and delegates down to the
+Object.new+ instance. That object doesn't respond to work so the test fails.

You can bypass <tt>SimpleDelegate\#method_missing</tt> by extending the worker with <tt>Minitest::Expectations</tt>. You can either do that in your setup at the instance level, like:

```
before do
    @ worker = Worker.new(Object.new)
    @worker.extend Minitest::Expectations
end
```

or you can extend the Worker class (within the test file!), like:

```
class Worker
    include ::Minitest::Expectations
    end
```

=== How to share code across test classes?

Use a module. That's exactly what they're for:
module UsefulStuff
def useful_method
\# ...
end
end

```
describe Blah do
    include UsefulStuff
    def test_whatever
        # useful_method available here
    end
end
```

Remember, +describe+ simply creates test classes. It's just ruby at the end of the day and all your normal Good Ruby Rules (tm) apply. If you want to extend your test using setup/teardown via a module, just make sure you ALWAYS call super. before/after automatically call super for you, so make sure you don't do it twice.
$===$ How to run code before a group of tests?

Use a constant with begin...end like this:

```
describe Blah do
    SETUP = begin
    # ... this runs once when describe Blah starts
    end
    # ...
```

end

This can be useful for expensive initializations or sharing state.
Remember, this is just ruby code, so you need to make sure this technique and sharing state doesn't interfere with your tests.
=== Why am I seeing <tt>uninitialized constant MiniTest::Test (NameError)</tt>?

Are you running the test with Bundler (e.g. via <tt>bundle exec</tt> )? If so, in order to require minitest, you must first add the <tt>gem 'minitest'</tt> to your Gemfile and run +bundle+. Once it's installed, you should be able to require minitest and run your tests.
$==$ Prominent Projects using Minitest:

* arel
* journey
* mime-types
* nokogiri
* rails (active_support et al)
* rake
* rdoc
* ...and of course, everything from seattle.rb...
== Developing Minitest:

Minitest requires $\{$ Hoe $\}[$ https://rubygems.org/gems/hoe].
$===$ Minitest's own tests require UTF-8 external encoding.

This is a common problem in Windows, where the default external Encoding is often CP850, but can affect any platform.
Minitest can run test suites using any Encoding, but to run Minitest's own tests you must have a default external Encoding of UTF-8.

If your encoding is wrong, you'll see errors like:

```
--- expected
+++ actual
@ @ -1,2+1,3@@
\# encoding: UTF-8
-"Expected \(\Lambda \backslash w+/\) to not match \"blah blah blah\"."
+"Expected \(\Lambda \backslash w+/\) to not match \# encoding: UTF-8
\(+\backslash\) "blah blah blah\"."
```

To check your current encoding, run:
ruby -e 'puts Encoding.default_external'

If your output is something other than UTF-8, you can set the RUBYOPTS env variable to a value of '-Eutf-8'. Something like:

> RUBYOPT='-Eutf-8' ruby -e 'puts Encoding.default_external'

Check your OS/shell documentation for the precise syntax (the above will not work on a basic Windows CMD prompt, look for the SET command). Once you've got it successfully outputing UTF-8, use the same setting when running rake in Minitest.
=== Minitest's own tests require GNU (or similar) diff.

This is also a problem primarily affecting Windows developers. PowerShell has a command called diff, but it is not suitable for use with Minitest.

If you see failures like either of these, you are probably missing diff tool:
4) Failure:

TestMinitestUnitTestCase\#test_assert_equal_different_long
[D:/ruby/seattlerb/minitest/test/minitest/test_minitest_test.rb:936]:
Expected: "--- expected\n+++ actual\n@ @ $-1+1$ @ @ \n-
\"hahahahahahahahahahahahahahahahahahahaha\"\n+\"blahblahblahblahblahblahblahblahblahblah\"\n"
Actual: "Expected: \"hahahahahahahahahahahahahahahahahahahaha\"\n Actual:
\"blahblahblahblahblahblahblahblahblahblah\""
5) Failure:

TestMinitestUnitTestCase\#test_assert_equal_different_collection_hash_hex_invisible
[D:/ruby/seattlerb/minitest/test/minitest/test_minitest_test.rb:845]:
Expected: "No visible difference in the Hash\#inspect output.\nYou should look at the implementation of \#== on Hash or its members.\n
\{1=>\#[Object:0xXXXXXX](Object:0xXXXXXX) \}"
Actual: "Expected: \{1=>\#[Object:0x00000003ba0470](Object:0x00000003ba0470)\}\n Actual: \{1=>\#[Object:0x00000003ba0448](Object:0x00000003ba0448)\}"

If you use Cygwin or MSYS2 or similar there are packages that include a GNU diff for Windows. If you don't, you can download GNU diffutils from http://gnuwin32.sourceforge.net/packages/diffutils.htm (make sure to add it to your PATH).

You can make sure it's installed and path is configured properly with:
diff.exe -v

There are multiple lines of output, the first should be something like:
diff (GNU diffutils) 2.8.1

If you are using PowerShell make sure you run diff.exe, not just diff, which will invoke the PowerShell built in function.
== Known Extensions:
capybara_minitest_spec :: Bridge between Capybara RSpec matchers and
Minitest::Spec expectations (e.g.
<tt>page.must_have_content("Title")</tt>).
color_pound_spec_reporter :: Test names print Ruby Object types in color with your Minitest Spec style tests.
minispec-metadata :: Metadata for describe/it blocks \& CLI tag filter. E.g. <tt>it "requires JS driver", js: true do</tt> \& <tt>ruby test.rb --tag js</tt> runs tests tagged :js.
minispec-rails $\quad:$ Minimal support to use Spec style in Rails 5+.
mini-apivore $\quad:$ for swagger based automated API testing.
minitest-around $\quad::$ Around block for minitest. An alternative to setup/teardown dance.
minitest-assert_errors :: Adds Minitest assertions to test for errors raised or not raised by Minitest itself.
minitest-autotest :: autotest is a continuous testing facility meant to be used during development.
minitest-bacon :: minitest-bacon extends minitest with bacon-like functionality.
minitest-bang :: Adds support for RSpec-style let! to immediately invoke let statements before each test.
minitest-bisect :: Helps you isolate and debug random test failures.
minitest-blink1_reporter :: Display test results with a Blink1.
minitest-capistrano :: Assertions and expectations for testing Capistrano recipes.
minitest-capybara :: Capybara matchers support for minitest unit and spec.
minitest-chef-handler :: Run Minitest suites as Chef report handlers
minitest-ci $\quad::$ CI reporter plugin for Minitest.
minitest-context :: Defines contexts for code reuse in Minitest specs that share common expectations.
minitest-debugger :: Wraps assert so failed assertions drop into the ruby debugger.
minitest-display :: Patches Minitest to allow for an easily configurable output.
minitest-documentation :: Minimal documentation format inspired by rspec's.
minitest-doc_reporter :: Detailed output inspired by rspec's documentation format.
minitest-emoji :: Print out emoji for your test passes, fails, and skips.
minitest-english :: Semantically symmetric aliases for assertions and expectations.
minitest-excludes :: Clean API for excluding certain tests you
don't want to run under certain conditions.
minitest-fail-fast :: Reimplements RSpec's "fail fast" feature
minitest-filecontent $\quad:$ Support unit tests with expectation results in files.
Differing results will be stored again in files.
minitest-filesystem $\quad::$ Adds assertion and expectation to help testing filesystem contents.
minitest-firemock $\quad::$ Makes your Minitest mocks more resilient.
minitest-focus $\quad::$ Focus on one test at a time.
minitest-gcstats $\quad::$ A minitest plugin that adds a report of the top tests by number of objects allocated.
minitest-global_expectations:: Support minitest expectation methods for all objects
minitest-great_expectations :: Generally useful additions to minitest's assertions and expectations.
minitest-growl :: Test notifier for minitest via growl.
minitest-happy :: GLOBALLY ACTIVATE MINITEST PRIDE! RAWR!
minitest-have_tag :: Adds Minitest assertions to test for the existence of HTML tags, including contents, within a provided string.
minitest-heat :: Reporting that builds a heat map of failure locations
minitest-hooks :: Around and before_all/after_all/around_all hooks
minitest-hyper $\quad:$ Pretty, single-page HTML reports for your Minitest runs
minitest-implicit-subject :: Implicit declaration of the test subject.
minitest-instrument :: Instrument ActiveSupport::Notifications when test method is executed.
minitest-instrument-db :: Store information about speed of test execution provided by minitest-instrument in database.
minitest-junit :: JUnit-style XML reporter for minitest.
minitest-keyword :: Use Minitest assertions with keyword arguments.
minitest-libnotify :: Test notifier for minitest via libnotify.
minitest-line $\quad::$ Run test at line number.
minitest-logger :: Define assert_log and enable minitest to test log messages. Supports Logger and Log4r::Logger.
minitest-macruby :: Provides extensions to minitest for macruby UI testing.
minitest-matchers :: Adds support for RSpec-style matchers to minitest.
minitest-matchers_vaccine :: Adds assertions that adhere to the matcher spec, but without any expectation infections.
minitest-metadata $\quad:$ Annotate tests with metadata (key-value).
minitest-mock_expectations :: Provides method call assertions for minitest.
minitest-mongoid :: Mongoid assertion matchers for Minitest.
minitest-must_not :: Provides must_not as an alias for wont in Minitest.
minitest-optional_retry :: Automatically retry failed test to help with flakiness.
minitest-osx $\quad::$ Reporter for the Mac OS X notification center.
minitest-parallel_fork :: Fork-based parallelization
minitest-parallel-db $\quad:$ Run tests in parallel with a single database.
minitest-power_assert :: PowerAssert for Minitest.
minitest-predicates :: Adds support for .predicate? methods.

== Unknown Extensions:

Authors... Please send me a pull request with a description of your minitest extension.

* assay-minitest
* detroit-minitest
* em-minitest-spec
* flexmock-minitest
* guard-minitest
* guard-minitest-decisiv
* minitest-activemodel
* minitest-ar-assertions
* minitest-capybara-unit
* minitest-colorer
* minitest-deluxe
* minitest-extra-assertions
* minitest-rails-shoulda
* minitest-spec
* minitest-spec-should
* minitest-sugar
* spork-minitest
== Minitest related goods
* minitest/pride fabric: http://www.spoonflower.com/fabric/3928730-again-by-katie_allen
== REQUIREMENTS:
* Ruby 2.3+. No magic is involved. I hope.
== INSTALL:
sudo gem install minitest

On 1.9 , you already have it. To get newer candy you can still install the gem, and then requiring "minitest/autorun" should automatically pull it in. If not, you'll need to do it yourself:
gem "minitest" \# ensures you"re using the gem, and not the built-in MT require "minitest/autorun"
\# ... usual testing stuffs ...

DO NOTE: There is a serious problem with the way that ruby 1.9/2.0 packages their own gems. They install a gem specification file, but don't install the gem contents in the gem path. This messes up Gem.find_files and many other things (gem which, gem contents, etc).

Just install minitest as a gem for real and you'll be happier.
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Found in path(s):

* /opt/cola/permits/1276941972_1645699556.87/0/minitest-5-15-0-gem/data-tar-gz/README.rdoc


### 1.1080 tr46 2.1.0

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### 1.1081 lodash-es 4.17.21

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# 1.1083 @babel/helper-get-function-arity <br> 7.16.7 

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# 1.1087 babel-helper-create-class-featuresplugin 7.16.10 

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### 1.1088 collectiveidea/interactor 3.1.2

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### 1.1090 testing-library-dom 8.13.0

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### 1.1094 escape-string-regexp 1.0.5

### 1.1095 char-regex 2.0.0

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### 1.1100 bootsnap 1.9 .3

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### 1.1103 postcss 7.0.39

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### 1.1106 picomatch 2.3.1

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### 1.1109 @babel/plugin-transform-typeof-

## symbol 7.16.7

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### 1.1111 eslint-utils 3.0.0

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* @ version 1.4.0
* @date 2015-10-26
* @ stability 3-Stable
* @author Lauri Rooden (https://github.com/litejs/natural-compare-lite)

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\#\# Install
"'bash
\$ npm install --save optipng-bin

```
## Usage
```

```
``js
var execFile = require('child_process').execFile;
var optipng = require('optipng-bin').path;
execFile(optipng, ['-out', 'output.png', 'input.png'], function (err) {
if (err) {
throw err;
}
console.log('Image minified!');
});
`"
## CLI
```bash
$ npm install --global optipng-bin
`.
```bash
$ optipng --help
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### 1.1139 @babel/preset-react 7.16.7

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### 1.1184 react-timer-hook 3.0.5

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### 1.1194 ahoy_matey 4.0.3

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### 1.1197 stackframe 1.2.0

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### 1.1198 @emotion/babel-plugin 11.9.2

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### 1.1199 postcss-loader 6.2.1

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

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### 1.1258 babel-plugin-syntax-flow 7.16.7

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# 1.1276 @babel/plugin-bugfix-safari-id-destructuring-collision-in-functionexpression 7.16.7 

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